PROPOSAL URBAN PLAN
Scale 1:1000

Site Section A-A'
Scale 1:500

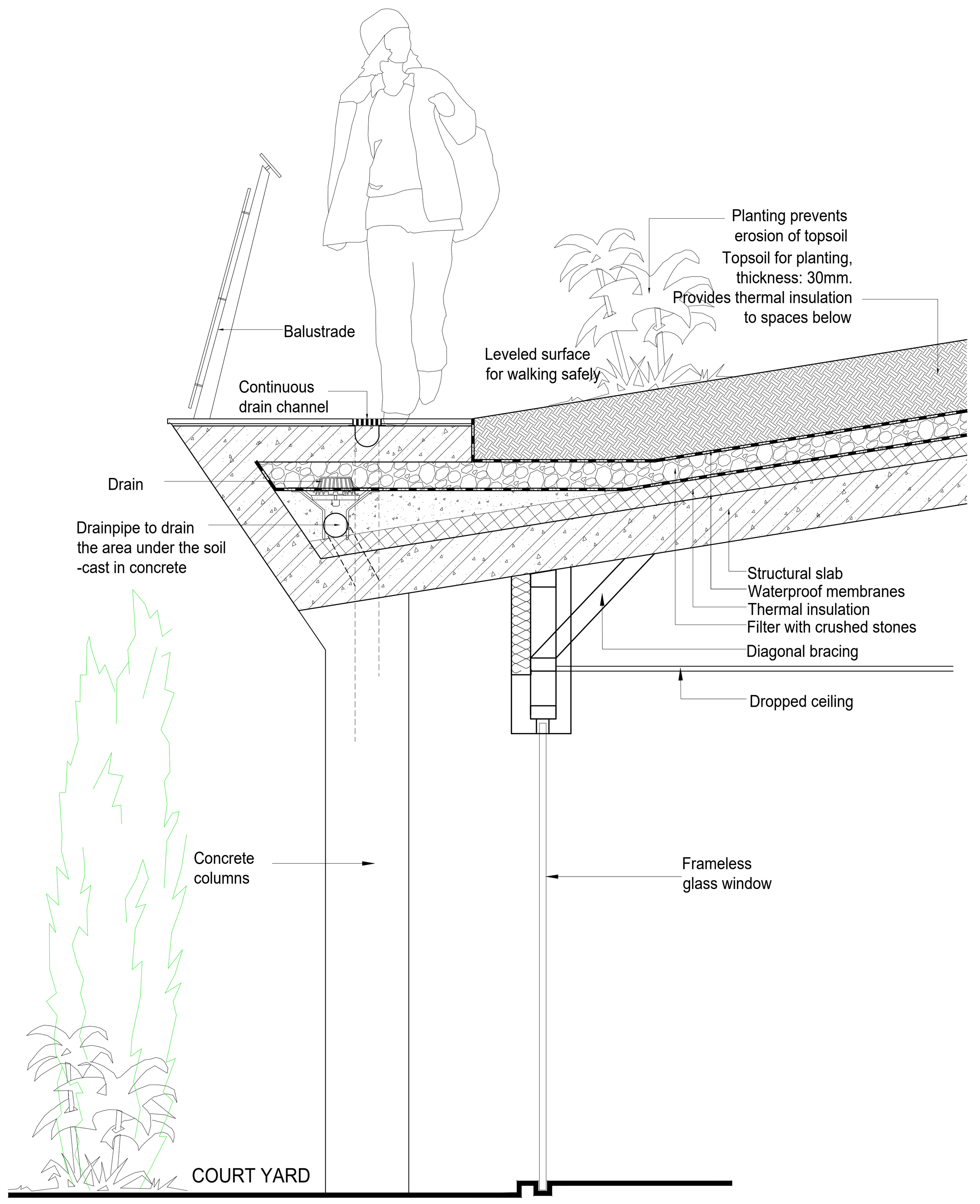
Site Section B-B'
Scale 1:500

Section B-B'
Scale 1:250

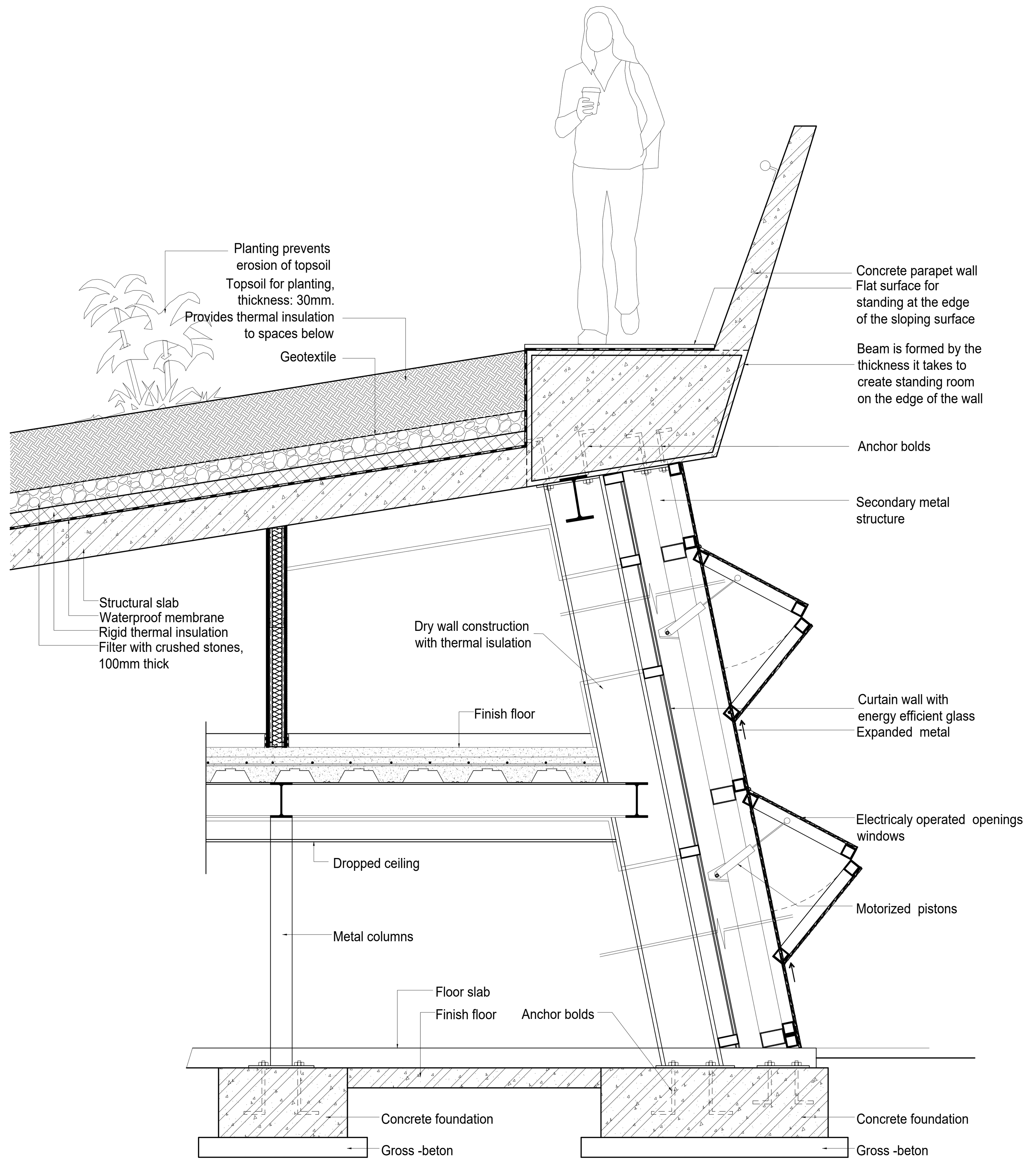
Site Section C-C'
Scale 1:250

Site Section D-D'
Scale 1:250

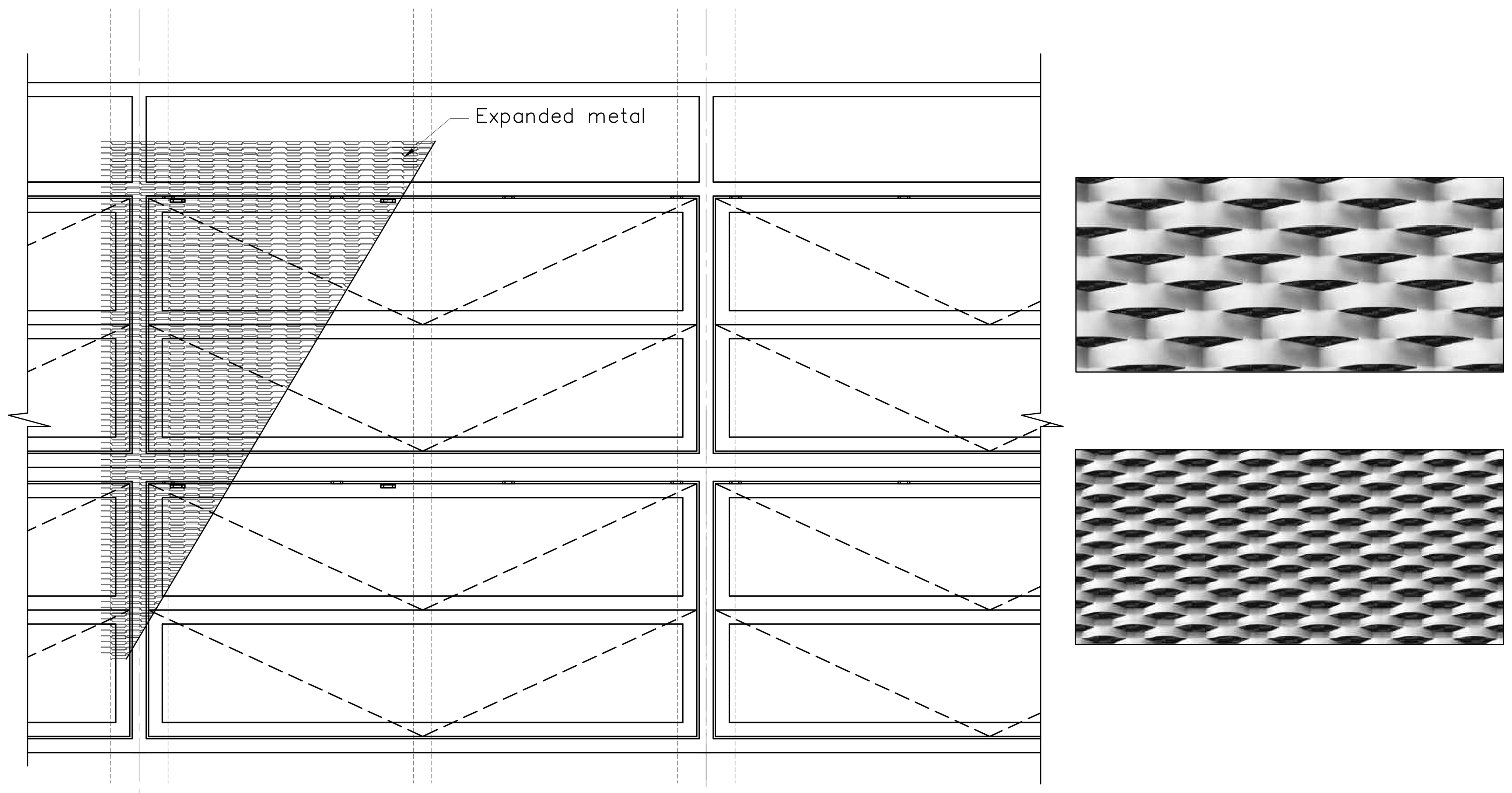
Site Section E-E'
Scale 1:250



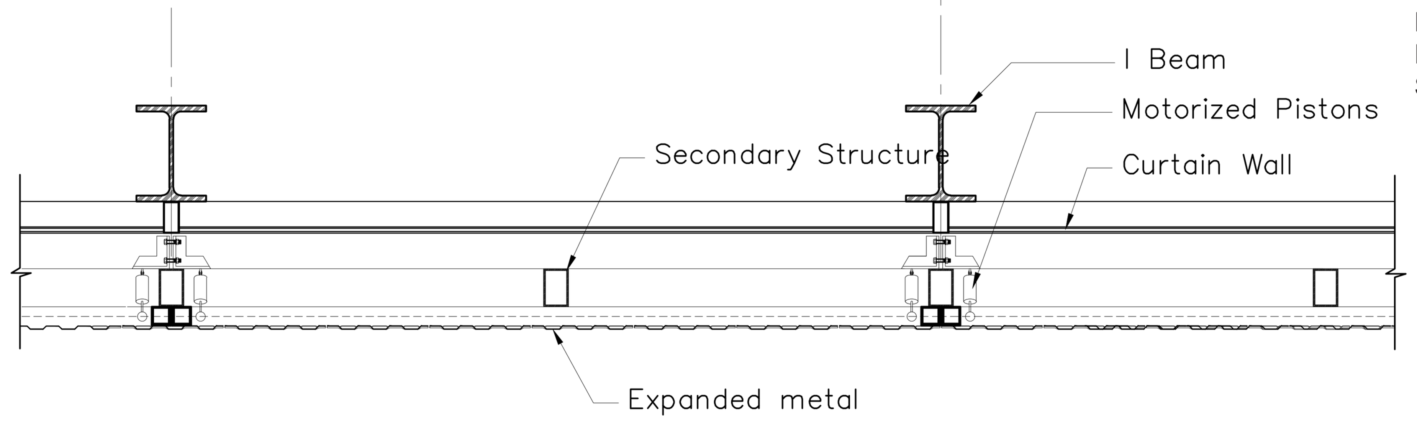
Detail A
Courtyard Wall Section
Scale 1:20



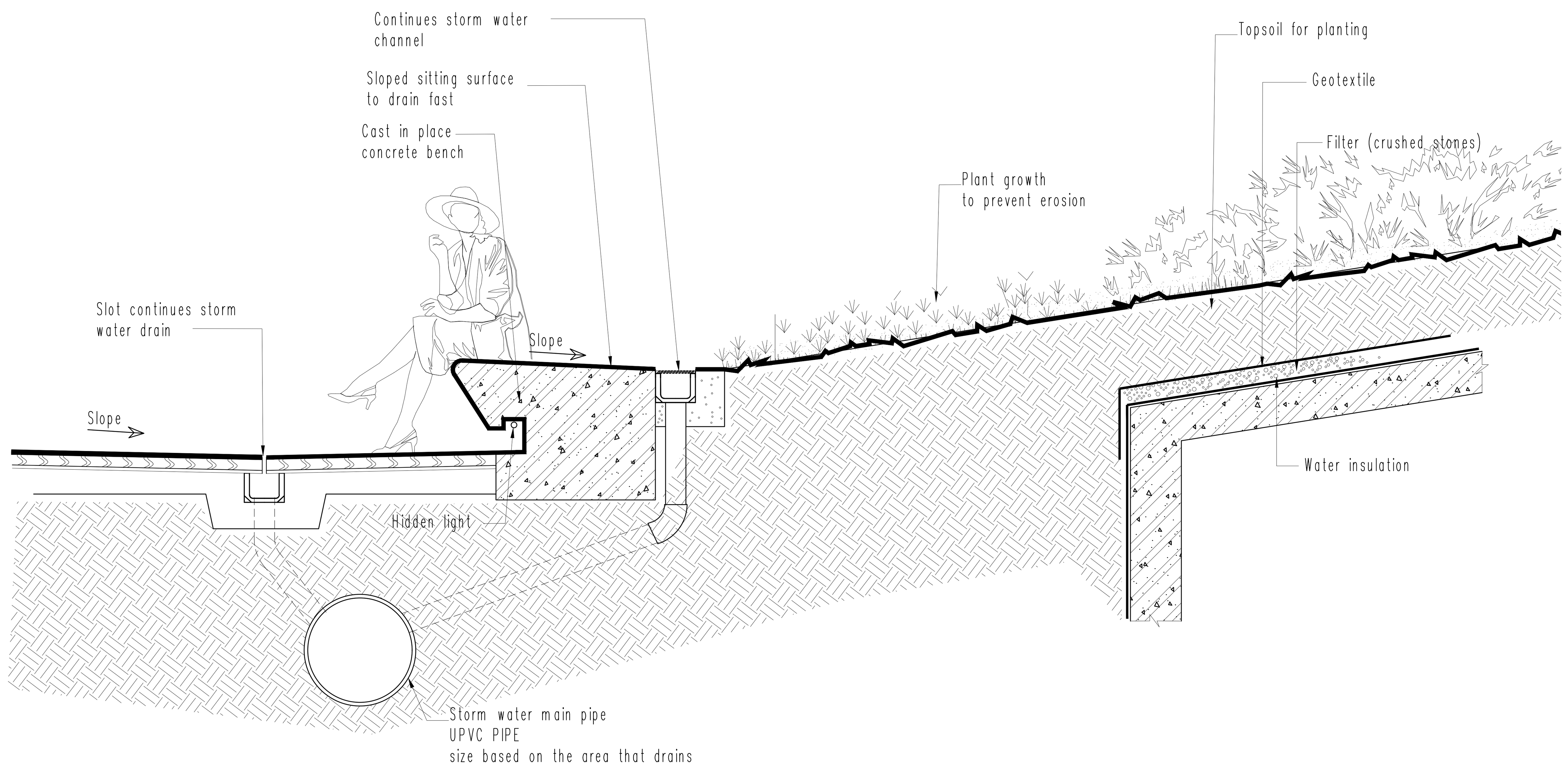
Detail B
Top Edge of the Berm Wall Section(A)
Scale 1:20



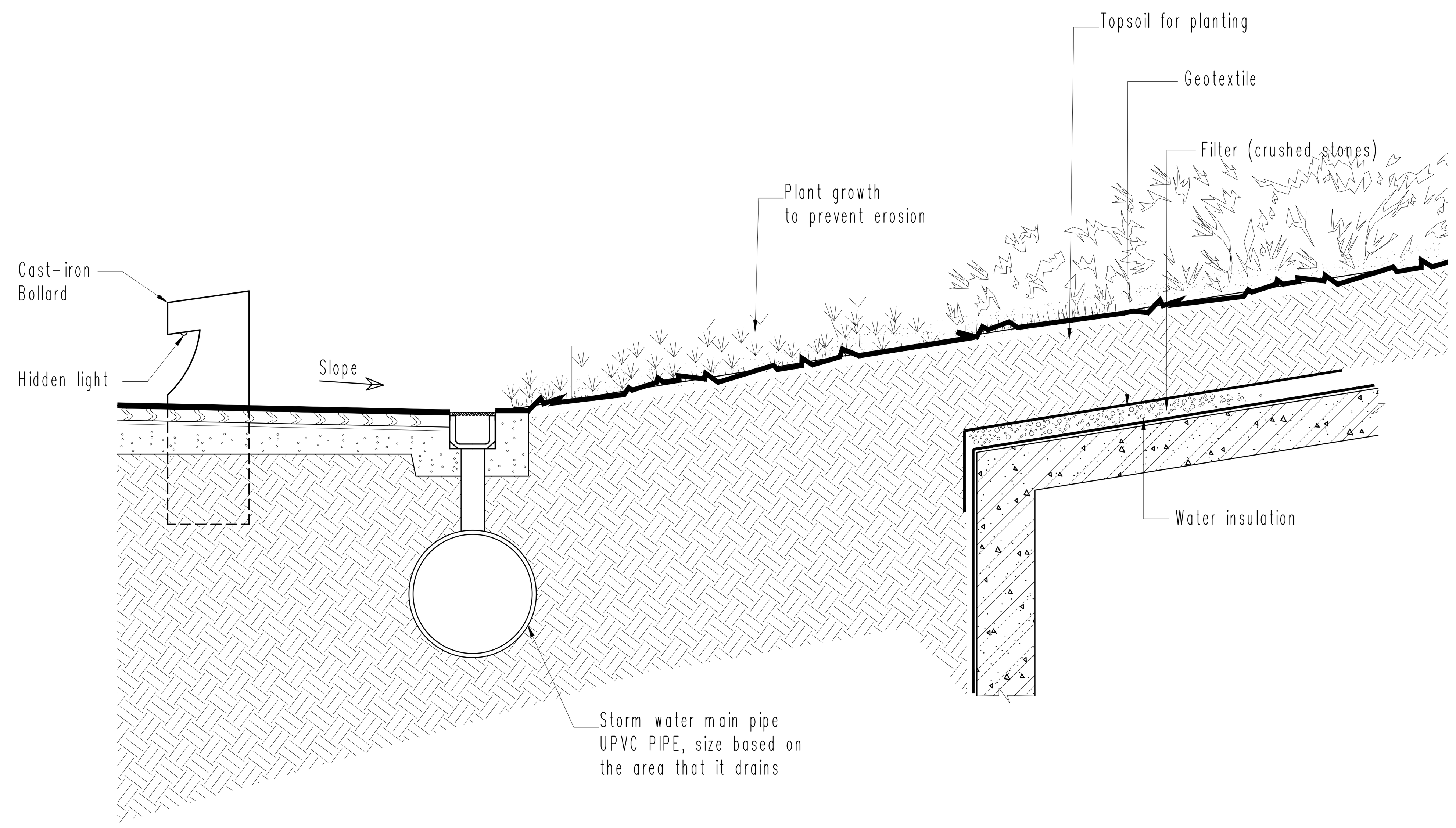
Detail C
Exterior Wall Elevation
Scale 1:20



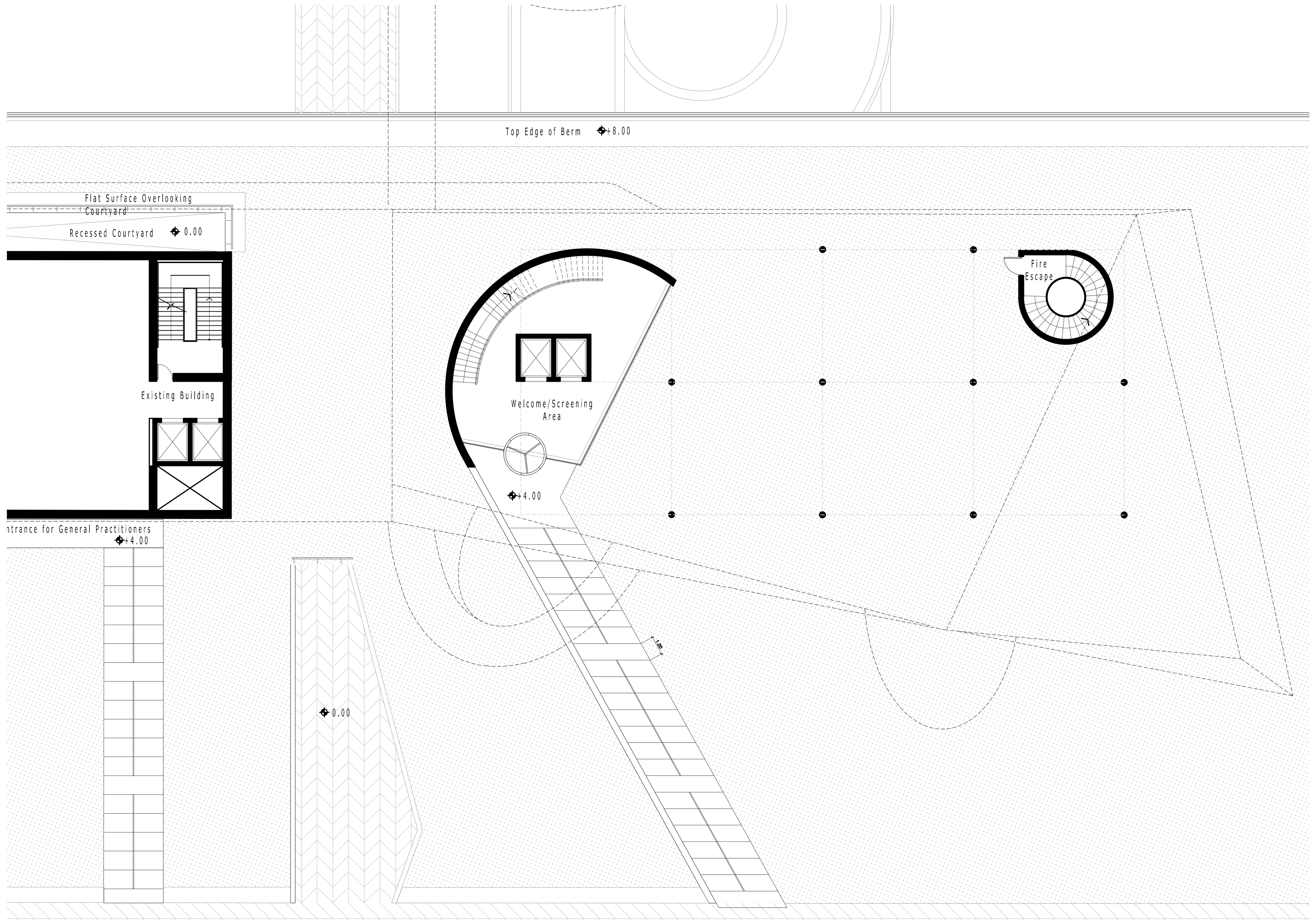
Detail D
Exterior Wall Detail
Scale 1:20



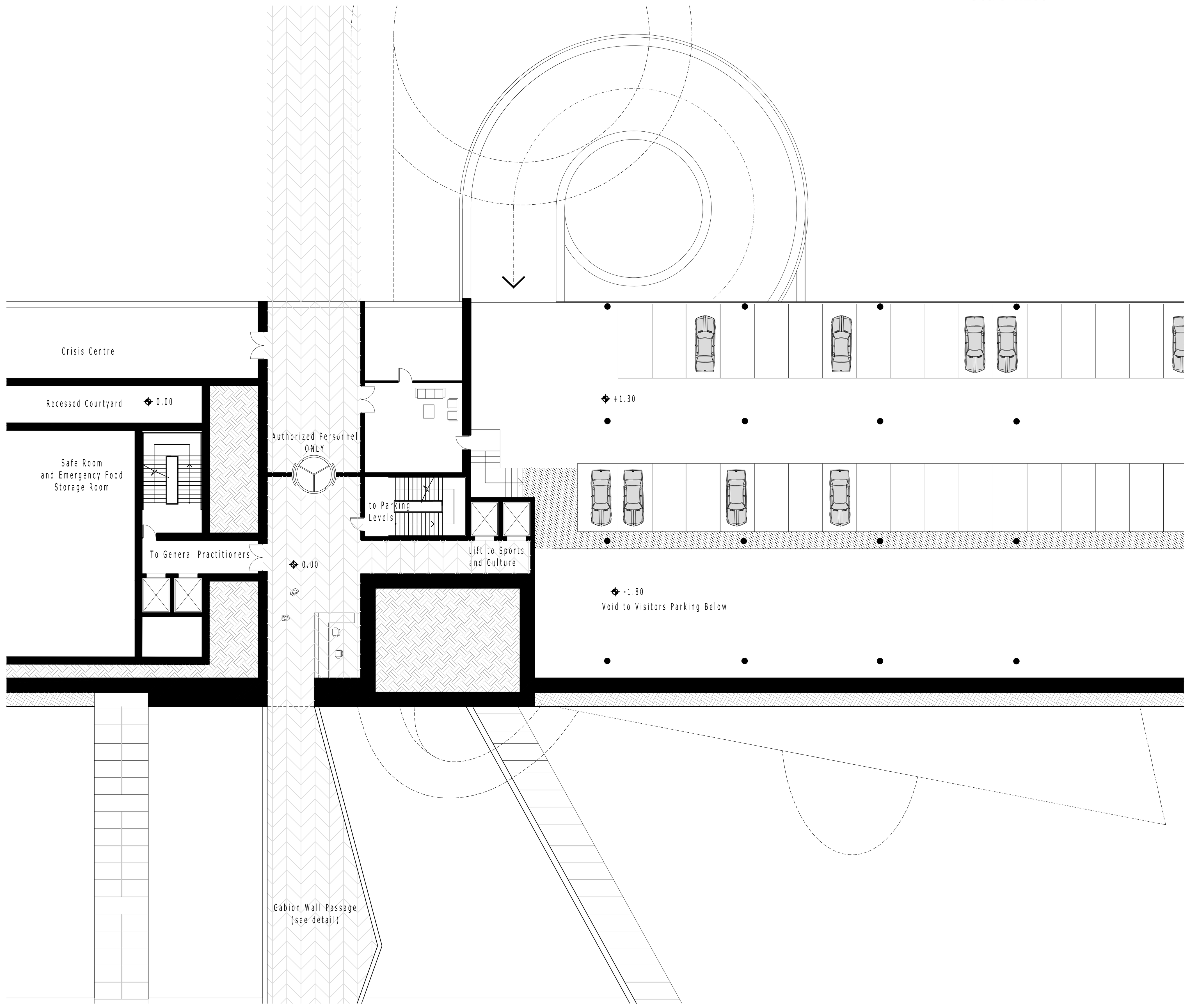
Detail E
Bottom Edge of the Berm with Seating
Scale 1:20



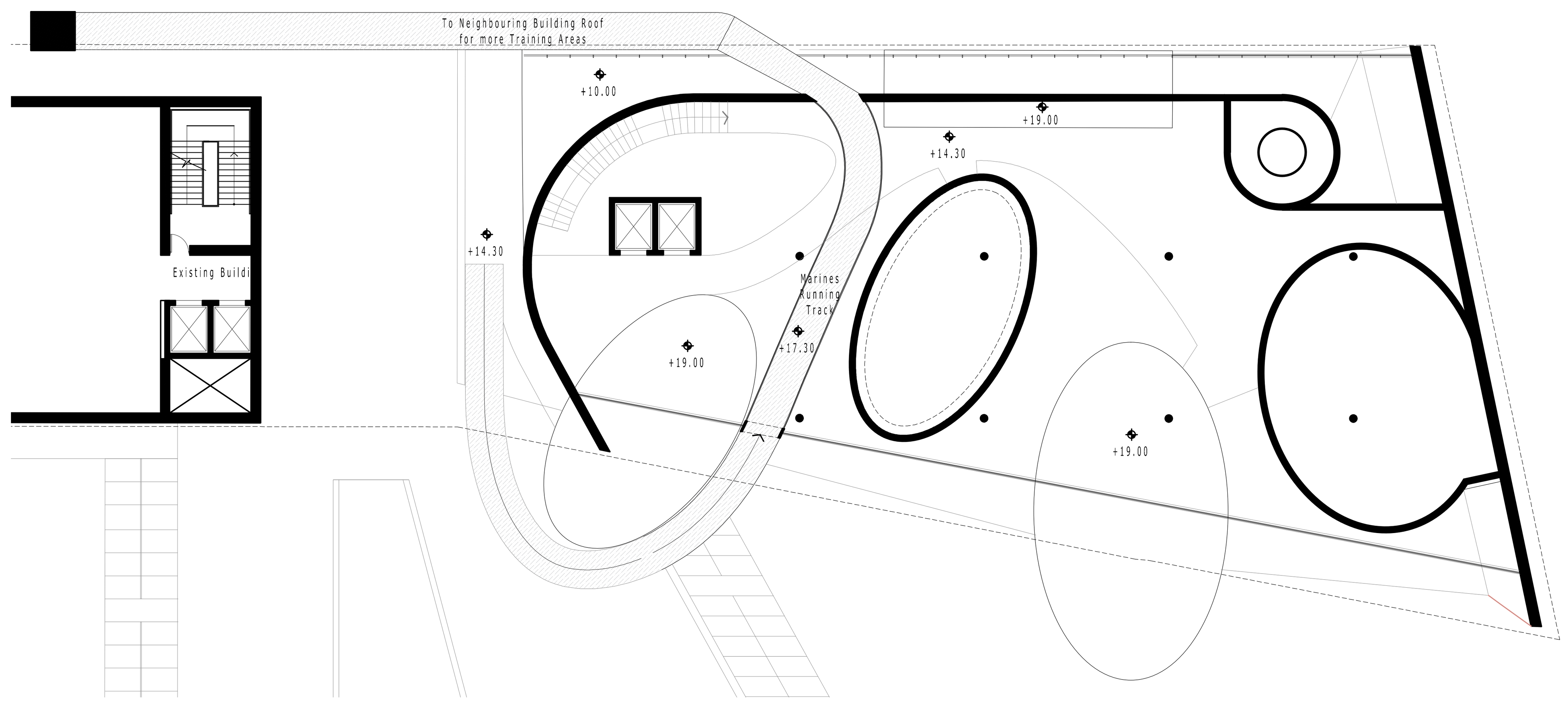
Detail F
Bottom of the Berm with bollard
Scale 1:20



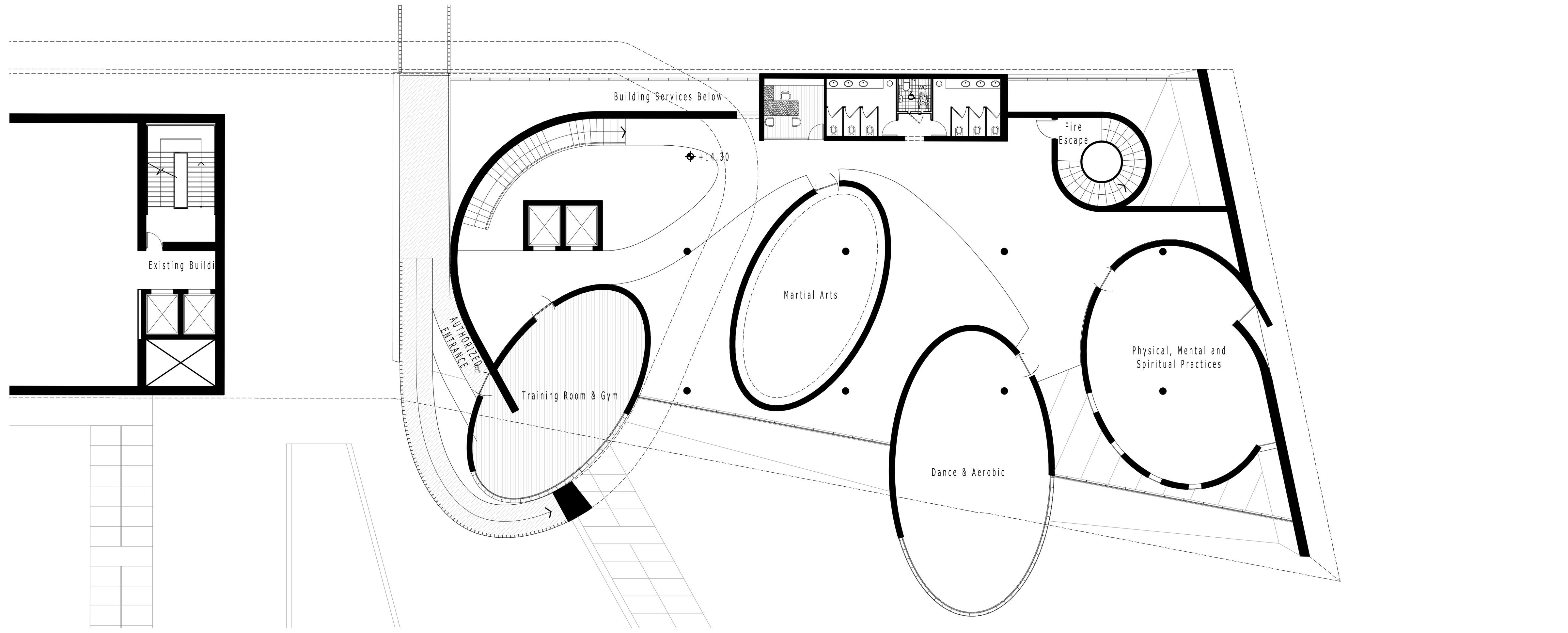
Annex Entrance (+10.0m)
Scale 1:250



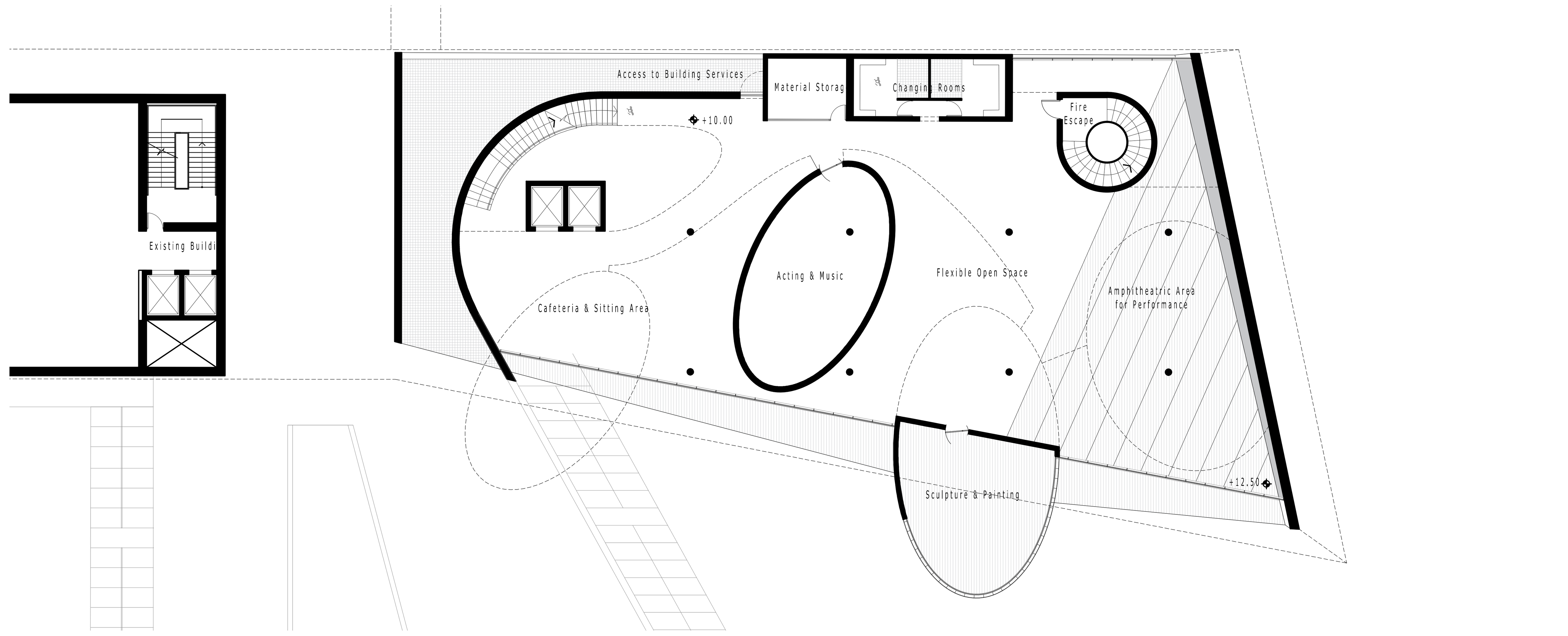
Entrance from the main
Pedestrian Boulevard (+0.00m)
Scale 1:250



Running Track Floor Plan (+17.3m)
Scale 1:250



Floor Plan for Sports (+14.3m)
Scale 1:250

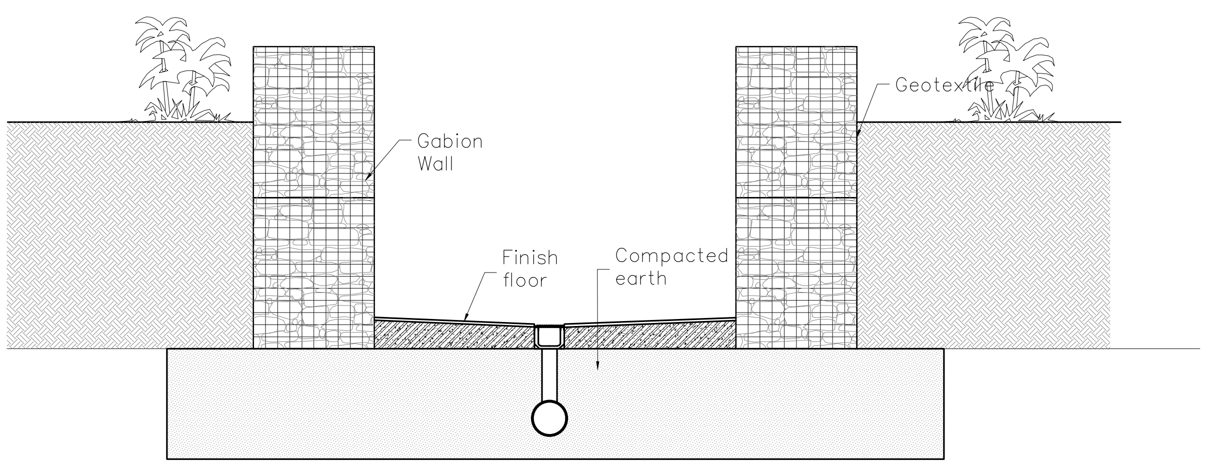


Floor Plan for Culture (+10.0m)
Scale 1:250

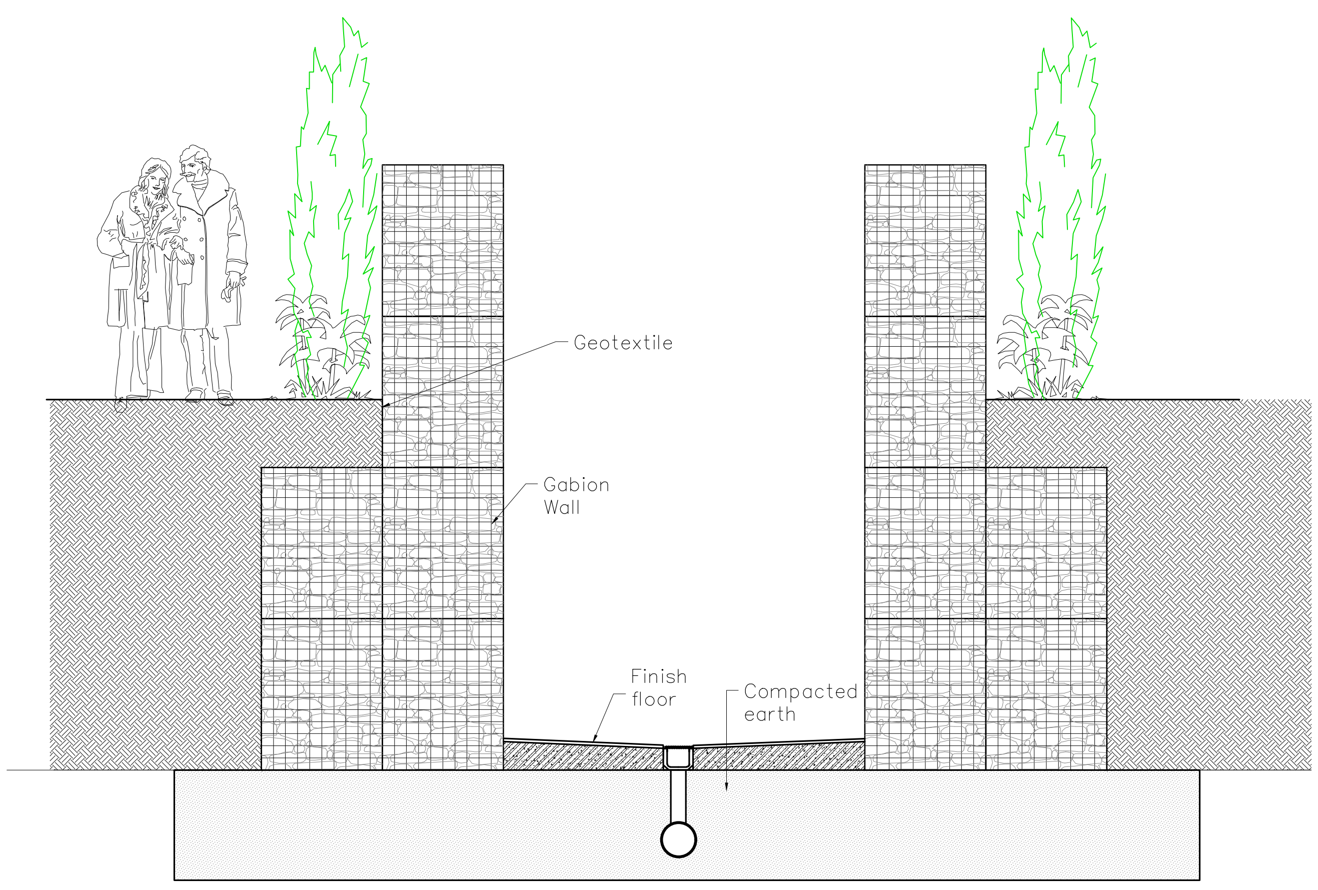
ROOF PLAN OF MAIN PEDESTRIAN BOULEVARD
Scale 1:200

LEGEND

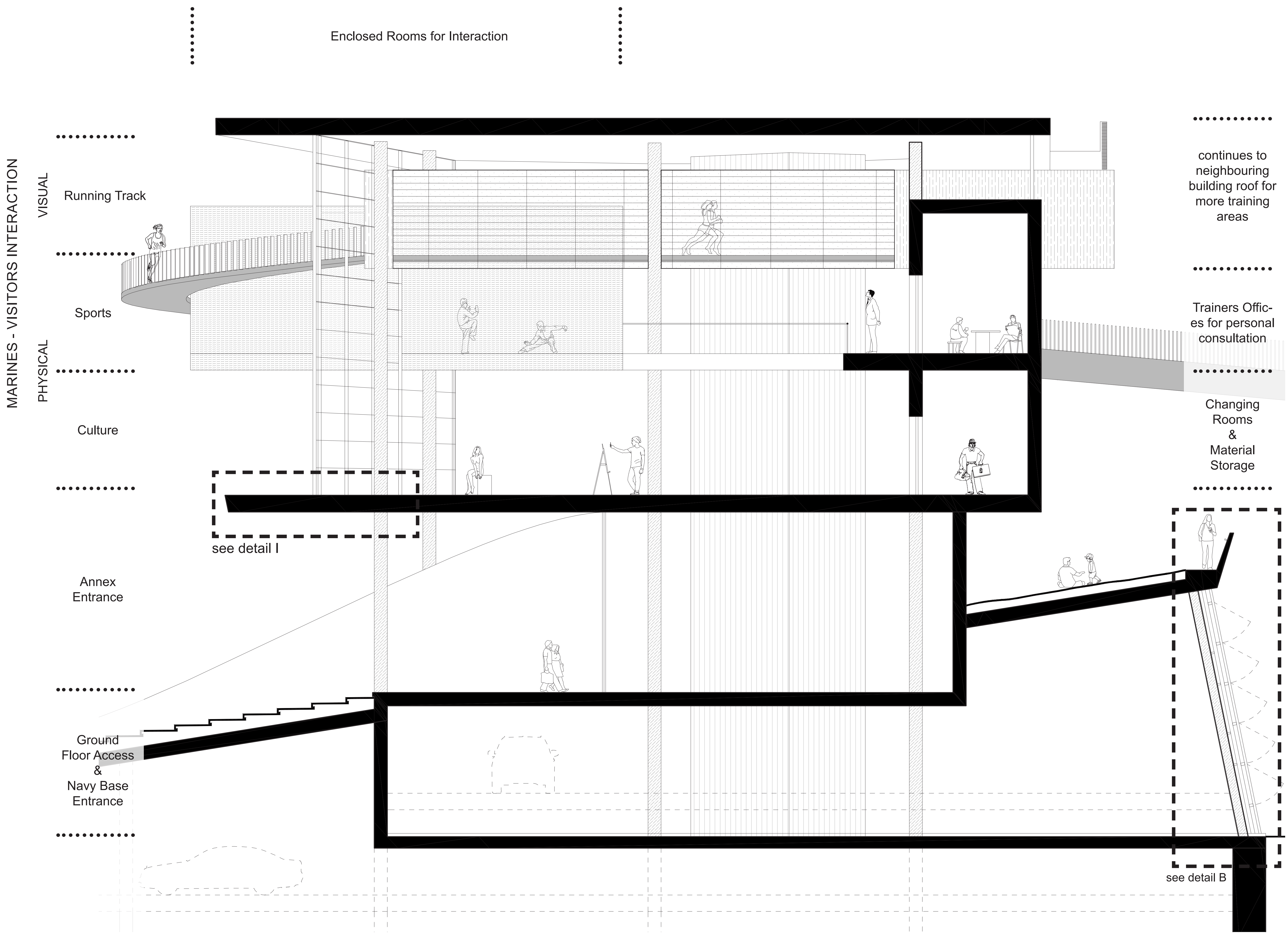
1	ENTRANCE TO NAVY BASE AND LIFTS (see Detail G & H)	7	WATERFRONT TIMBER DECKING
2	GREEN SLOPPED AREA	8	SITTING AREAS (see Detail E)
3	ENTRANCE TO GENERAL PRACTICES	9	BENCHES AND PLANTERS
4	ENTRANCE TO SPORTS AND CULTURE	10	SPORTS AND CULTURE BUILDING
5	RUNNING TRACK FOR MARINES	11	PRECAST CONCRETE AND GRASSCRATE PAVING
6	FOOD AND BEVERAGE PROMENADE	12	BOTTOM EDGE OF BERM (see Detail D)



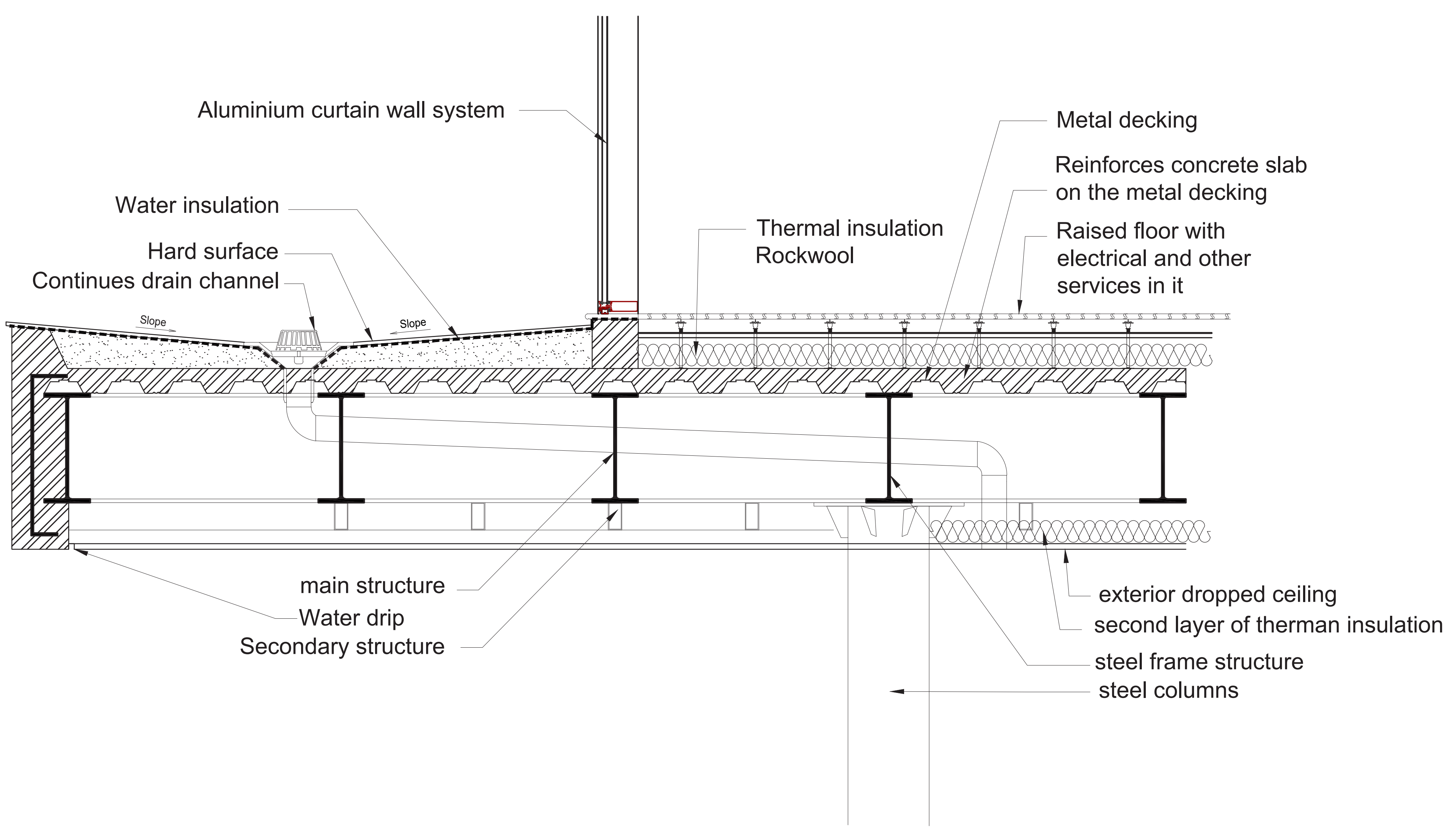
Detail G
Low Gabion Side Wall
for Cut-through Entrances under the Berm
Scale 1:50



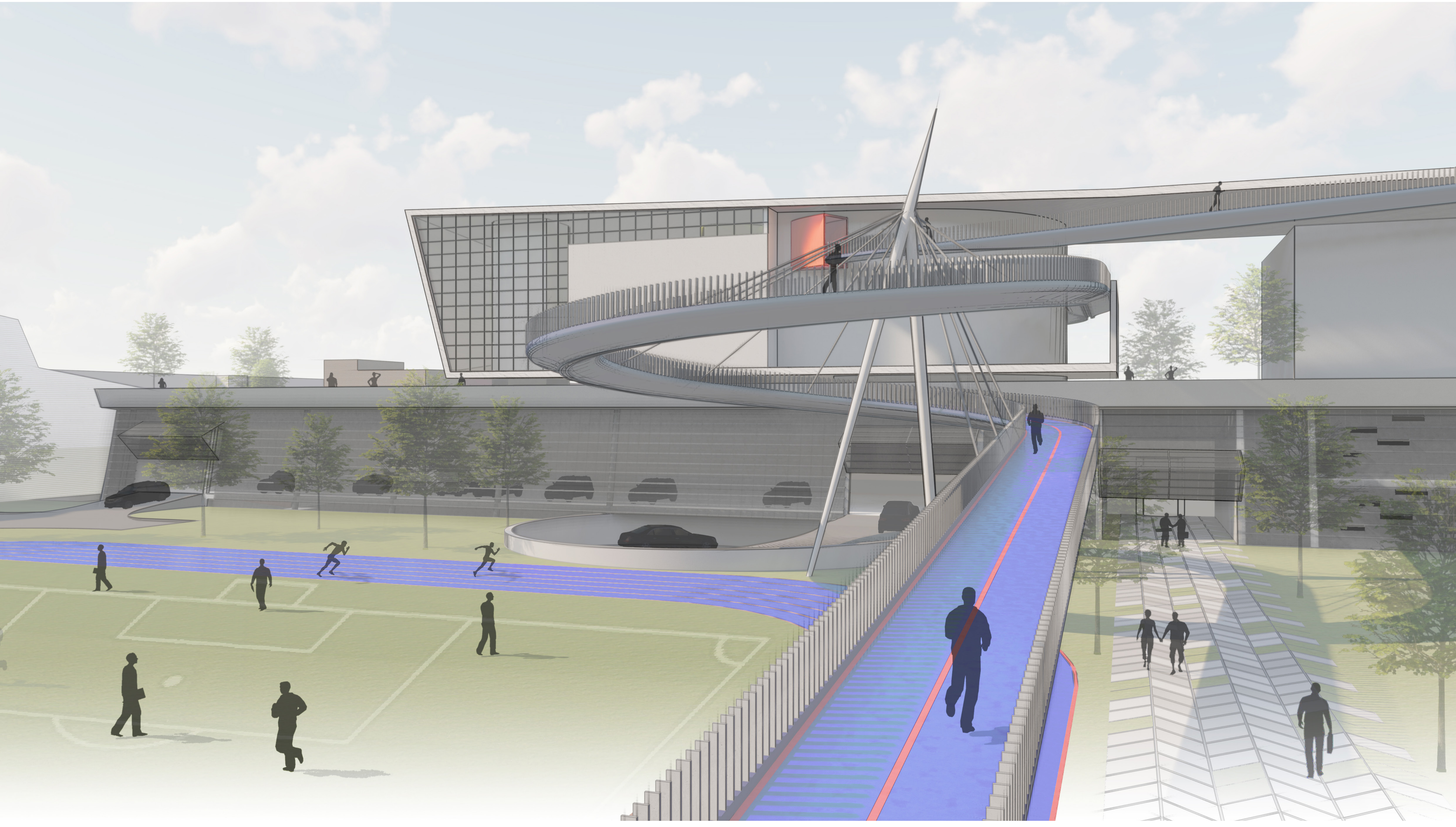
Detail H
High Gabion Side Wall
for Cut-through Entrances under the Berm
Scale 1:50

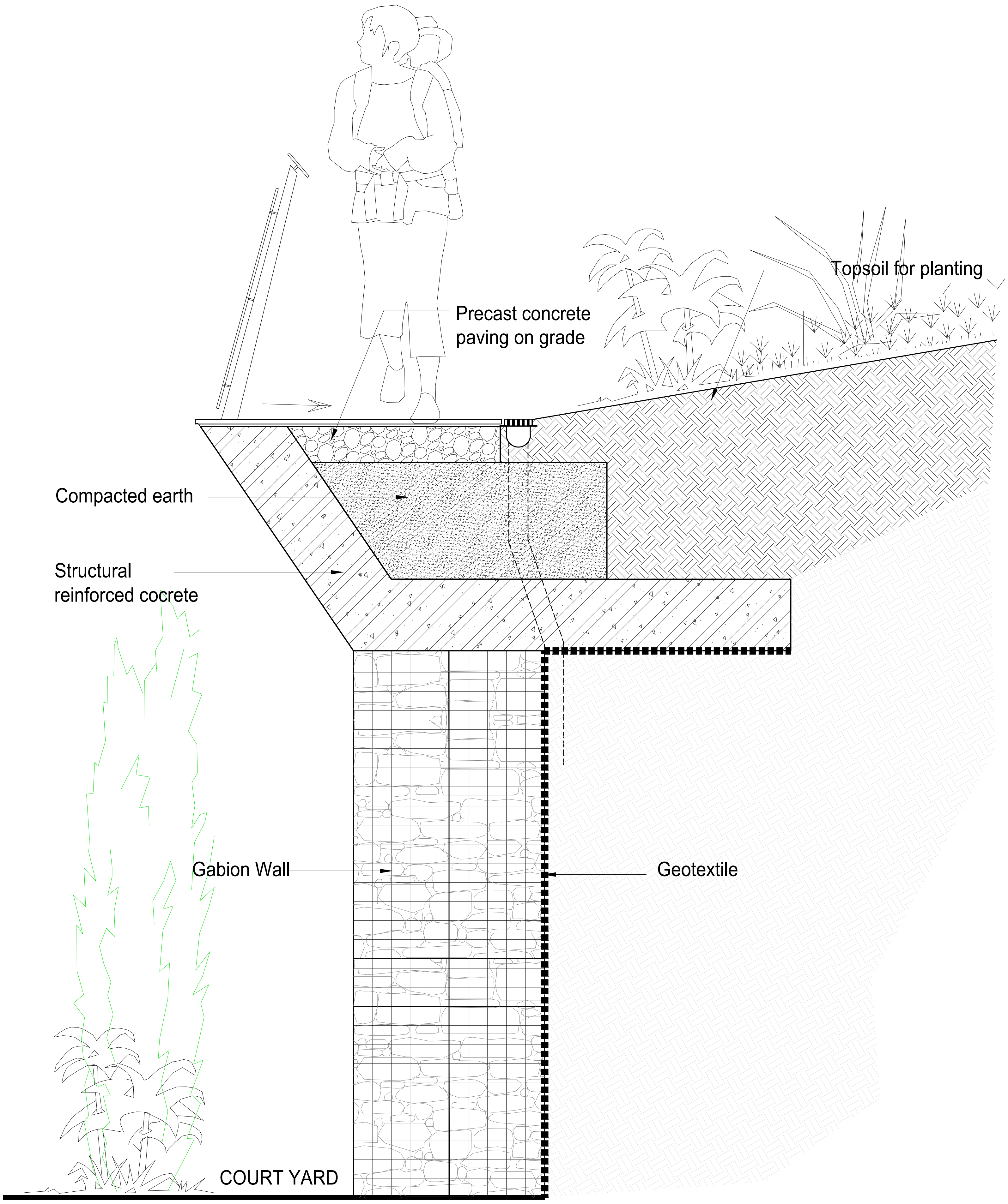


Diagrammatic Building Section
Scale 1:100



Detail I (to be continued...)
Building Floor Detail
Scale 1:20





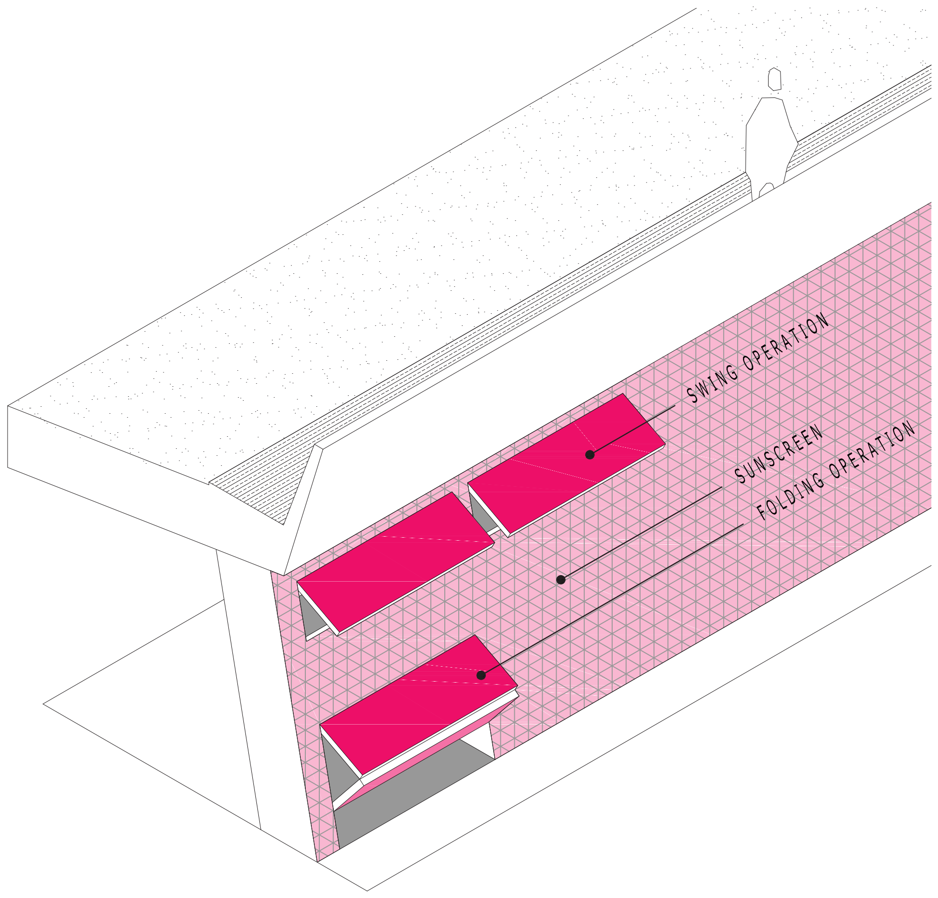
Detail J
Courtyard with Gabion Wall Section
Scale 1:20

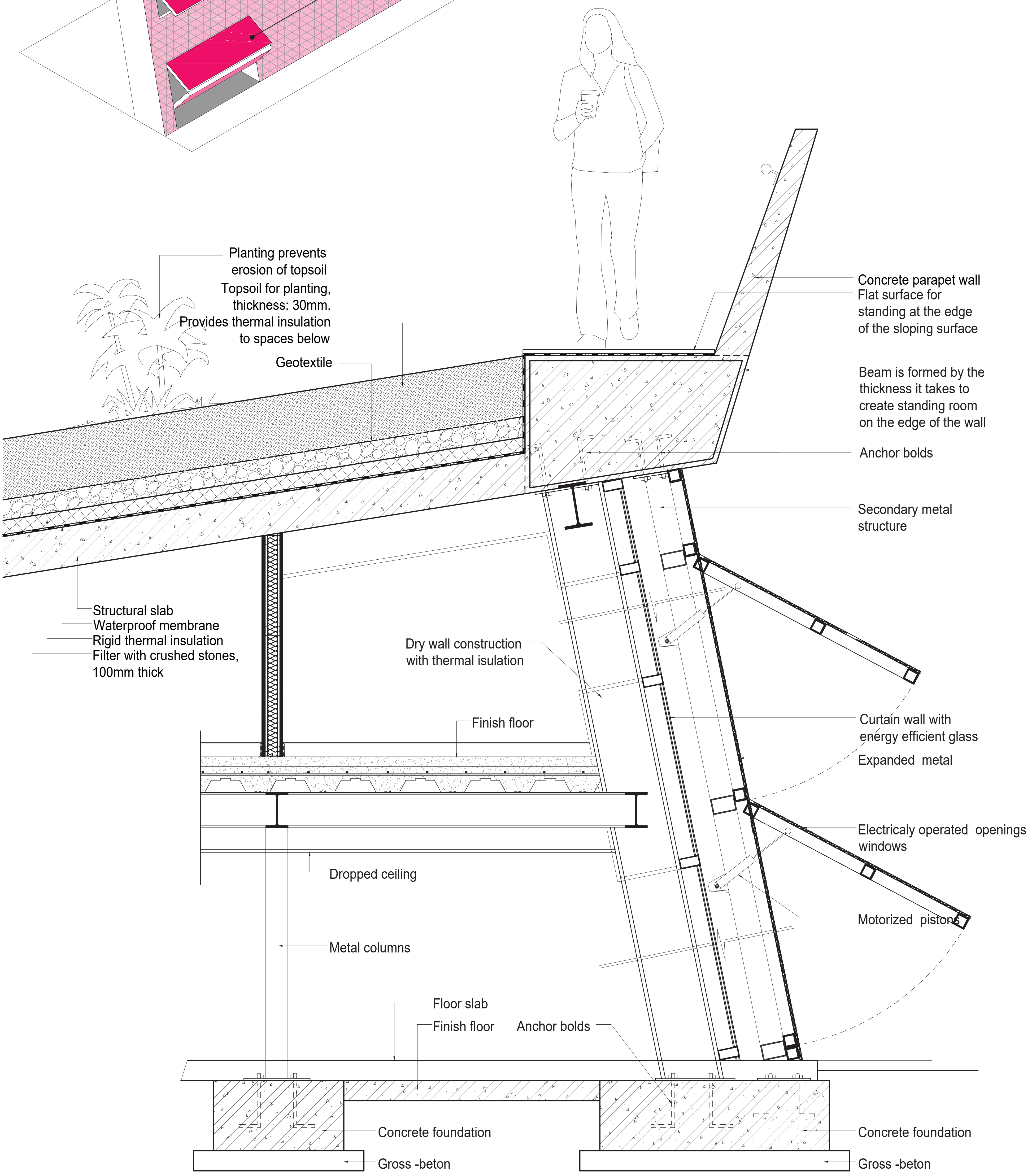
SUNSCREEN

In order to control the sun penetration on the glazed wall and close-off the facade when Navy personnel is away, a sun screen is introduced. The screen in some areas fixed and in other parts is movable.

There are two kinds of operations:

1. Swing Operation, for windows on higher locations (Detail K)
2. Folding Operation for door openings at Grounf Floor (Detail B)





Detail K
Top Edge of the Berm Wall Section(B)
Scale 1:20