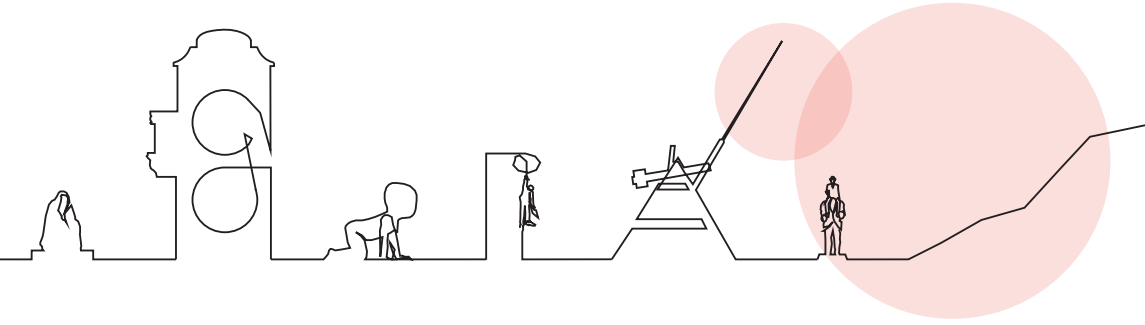


THROUGH, ABOVE AND UNDER

PB MSc3/4 Public Realm: Alpha City Prague | Zvezdina Ivanova | 4746104



Site Views

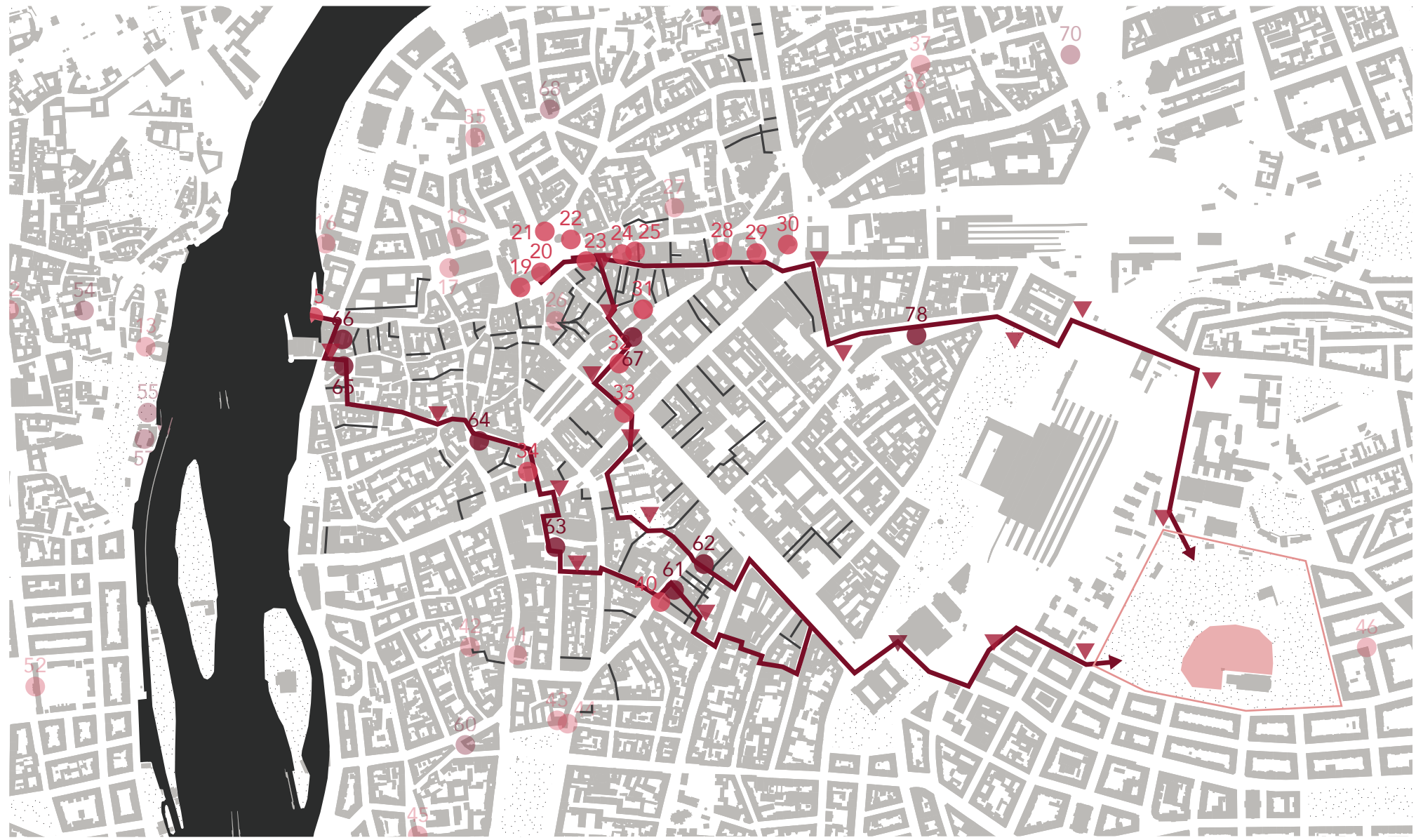
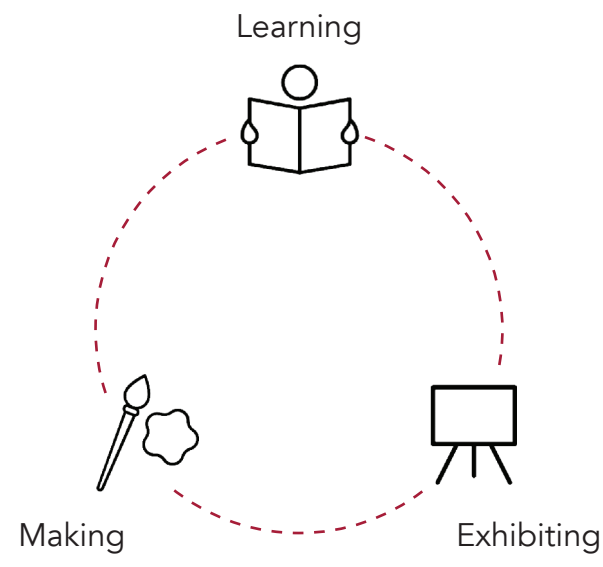
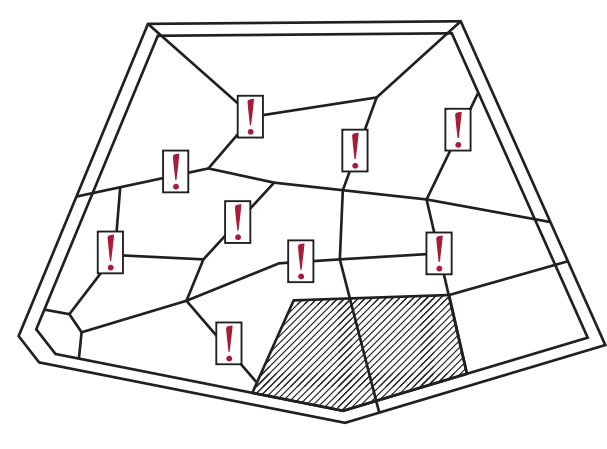
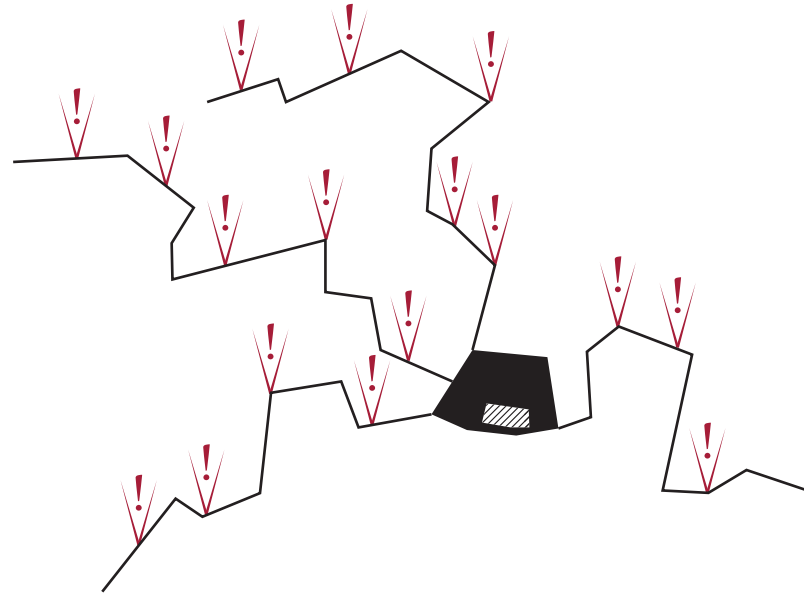


Site Views

The design proposal for Riegrovy Sady connects to the city through a set route (or routes) of art that takes the visitor on a journey through historical symbols, contemporary street art and the passages and arcades of Prague. It will also look into the development of a new connection that will break through the border of Hlavní Nadrazi, using as a base the currently proposed strategy by Gehl Architects for the reorganization and reconstruction of the north-south highway and its main points (squares, parks, public buildings).

The main aim is to disperse the visitor flow outside of the city center, while at the same time boosting the popularity of the adjacent areas and bringing in new people and businesses, by triggering human curiosity through carefully positioned elements that will direct the movement on a journey of art and discovery.

From the big scale of the city center, through the park, to the small scale of the building plot the urban explorer is getting lost, while finding his/her way in Prague's surrealist world, to reach a peak point at the new Art Hub.

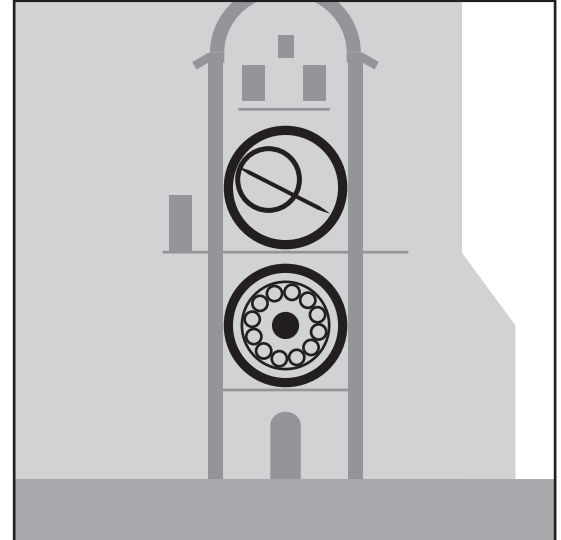


Art routes in the city

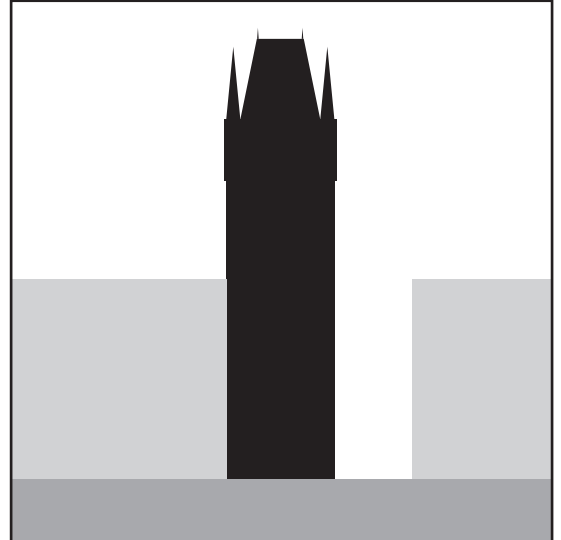
The Elements of Prague



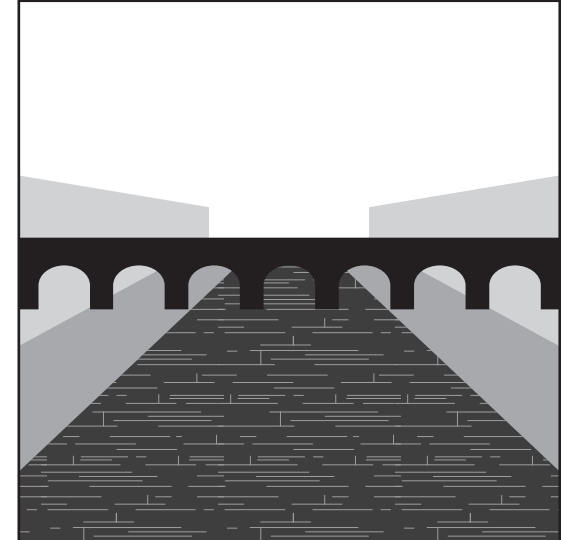
Water



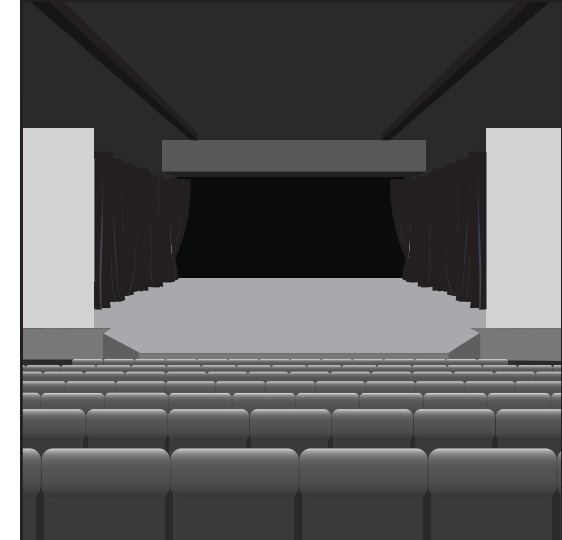
Time



Towers



Bridges



Stages

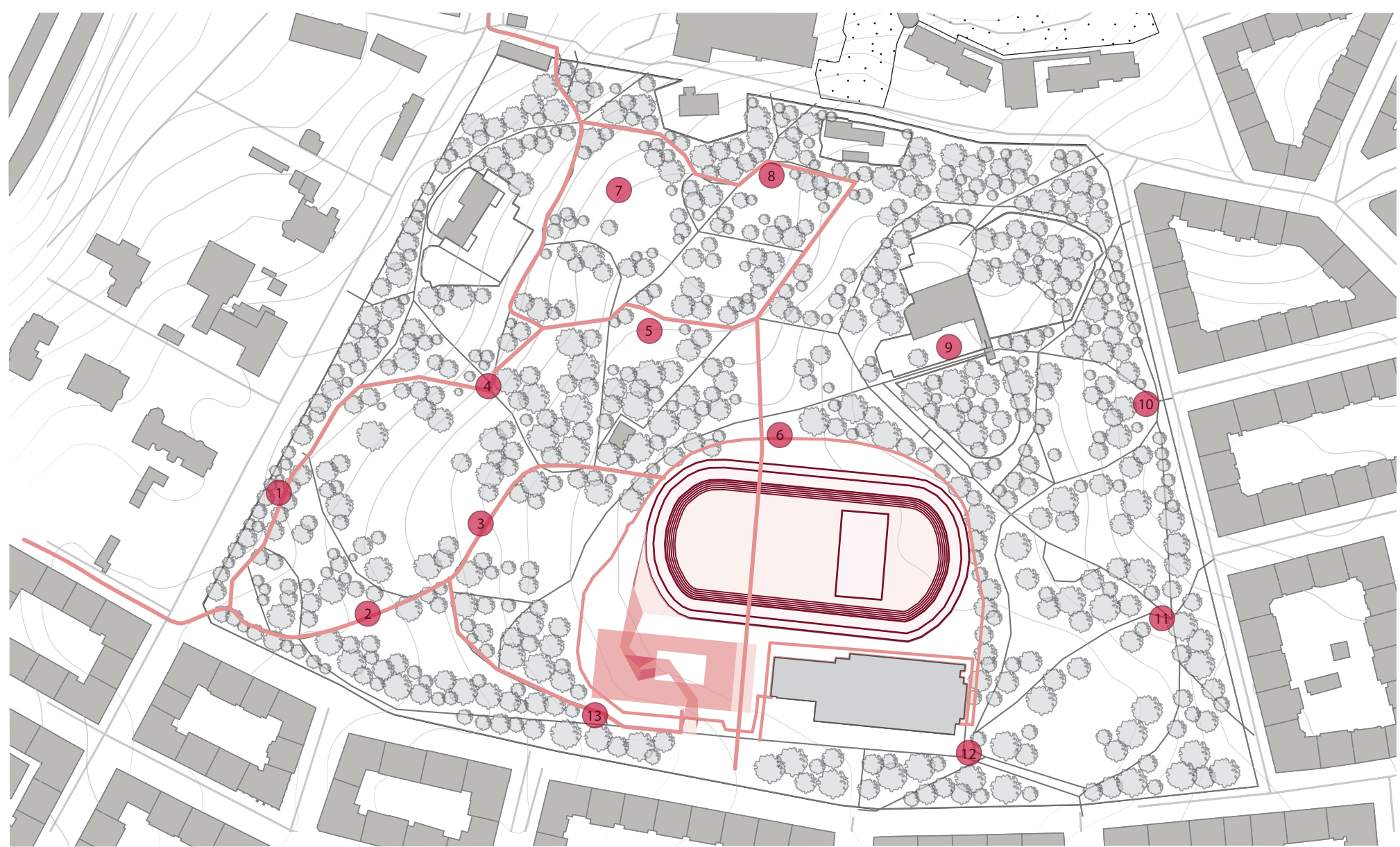


Vistas

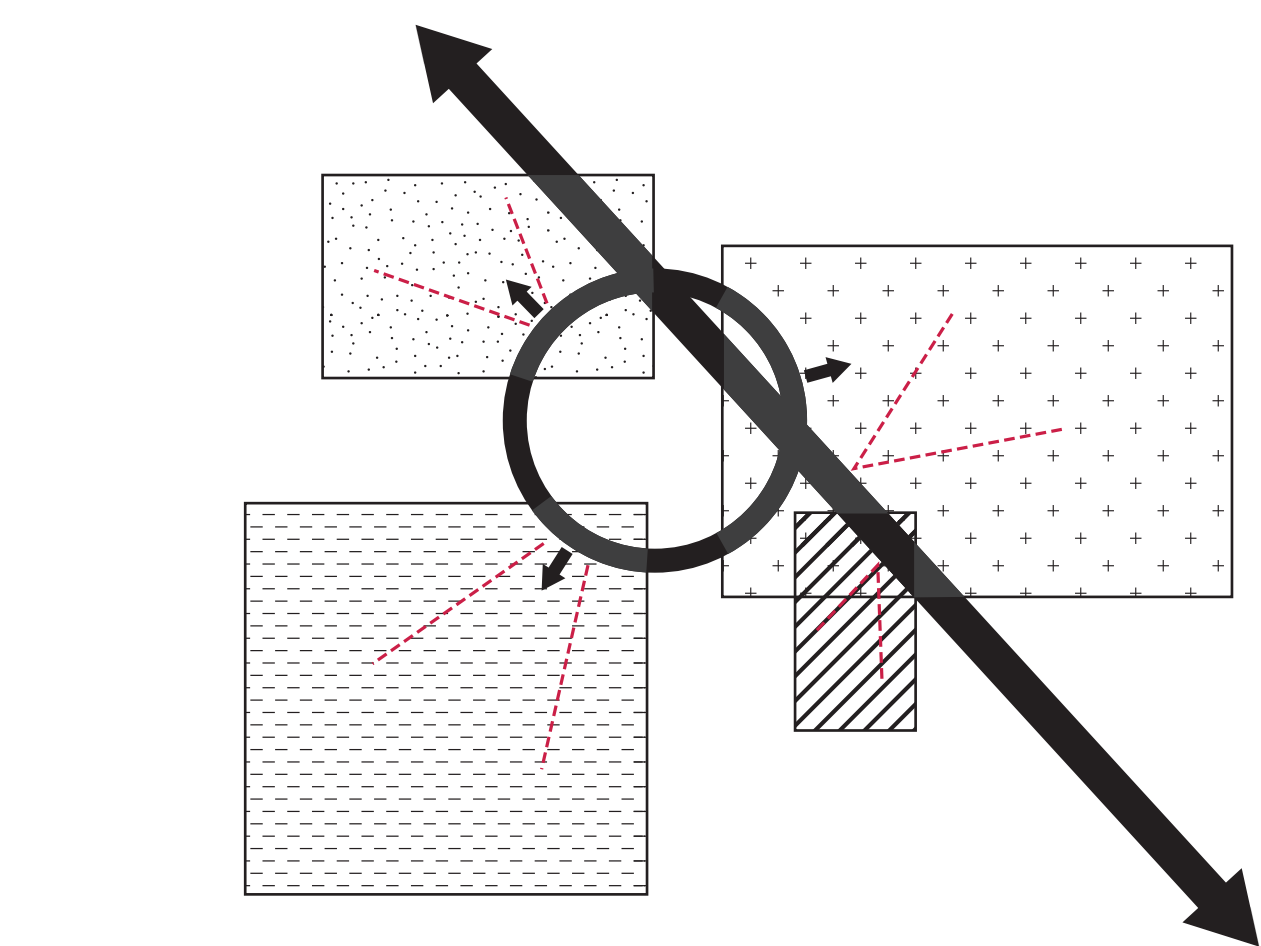
Linearity: Single-directionness
The river is the physical embodiment of time

Horizontality vs. Verticality / Earth and Sky
Representation of the architecture in Prague: strongly holding onto the earth while reaching for the sky

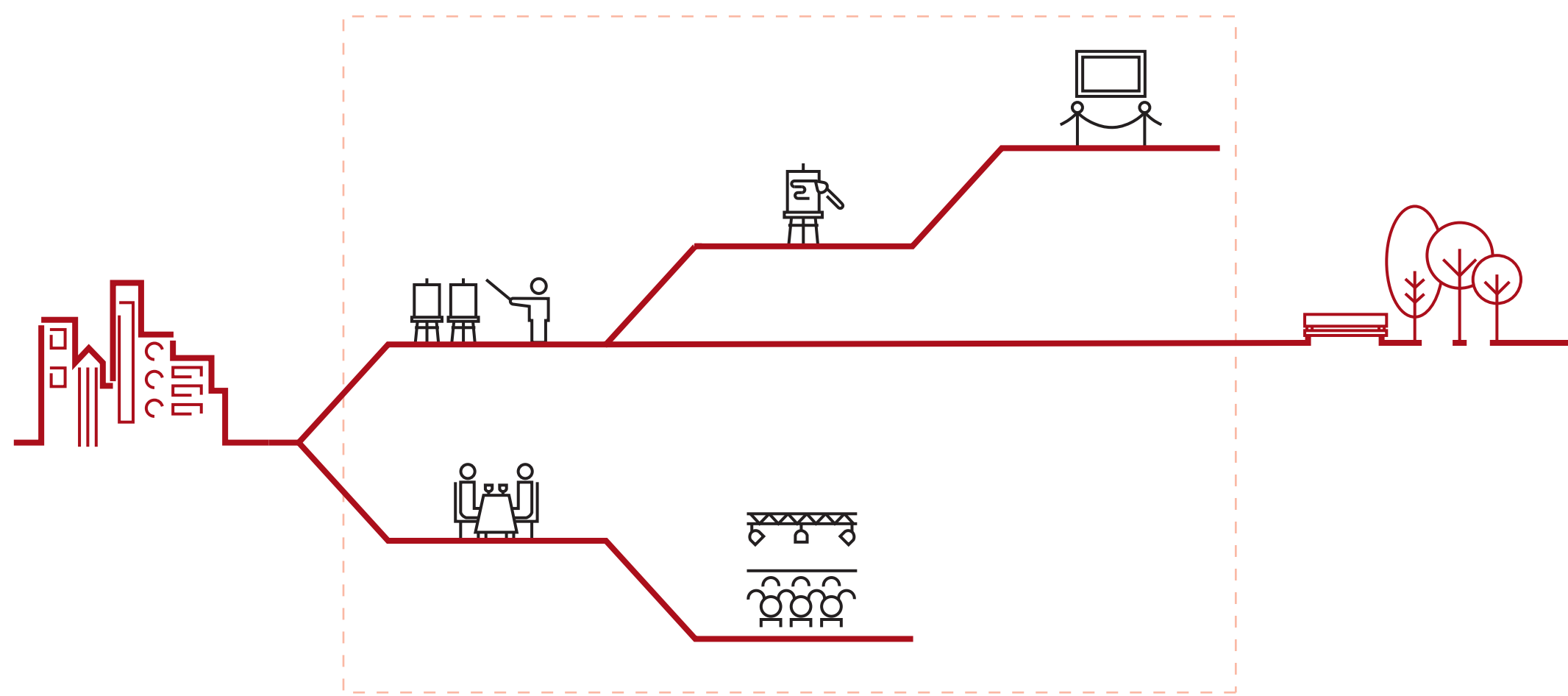
Visual Perception / Fantasy vs. Reality
Prague is the city of views: internal - towards the numerous stages, presenting a fantasy; and external - the elevated observation points towards the city, presenting the reality



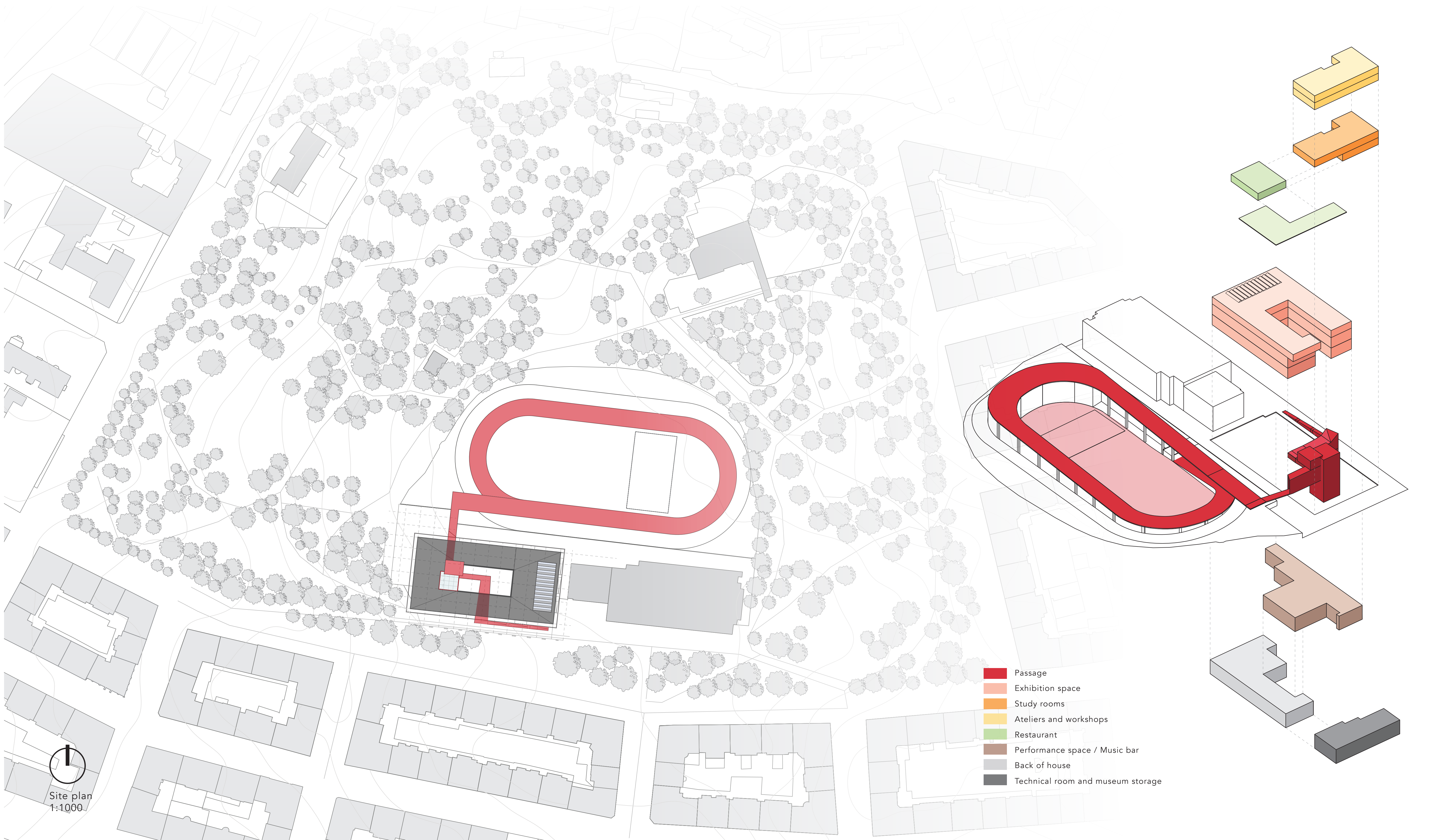
Art in the park



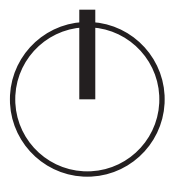
Design concept



Passage



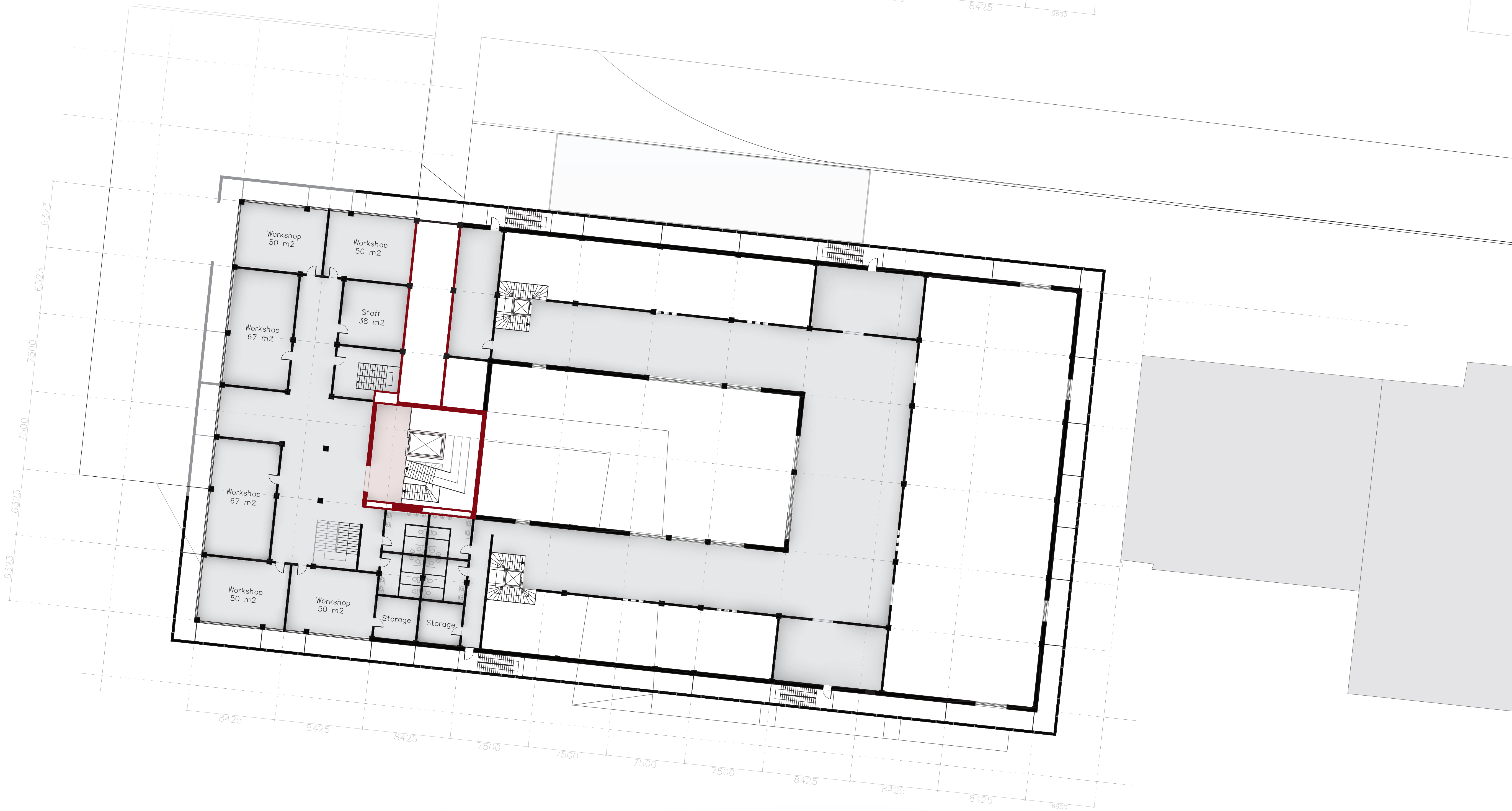
Site plan
1:1000



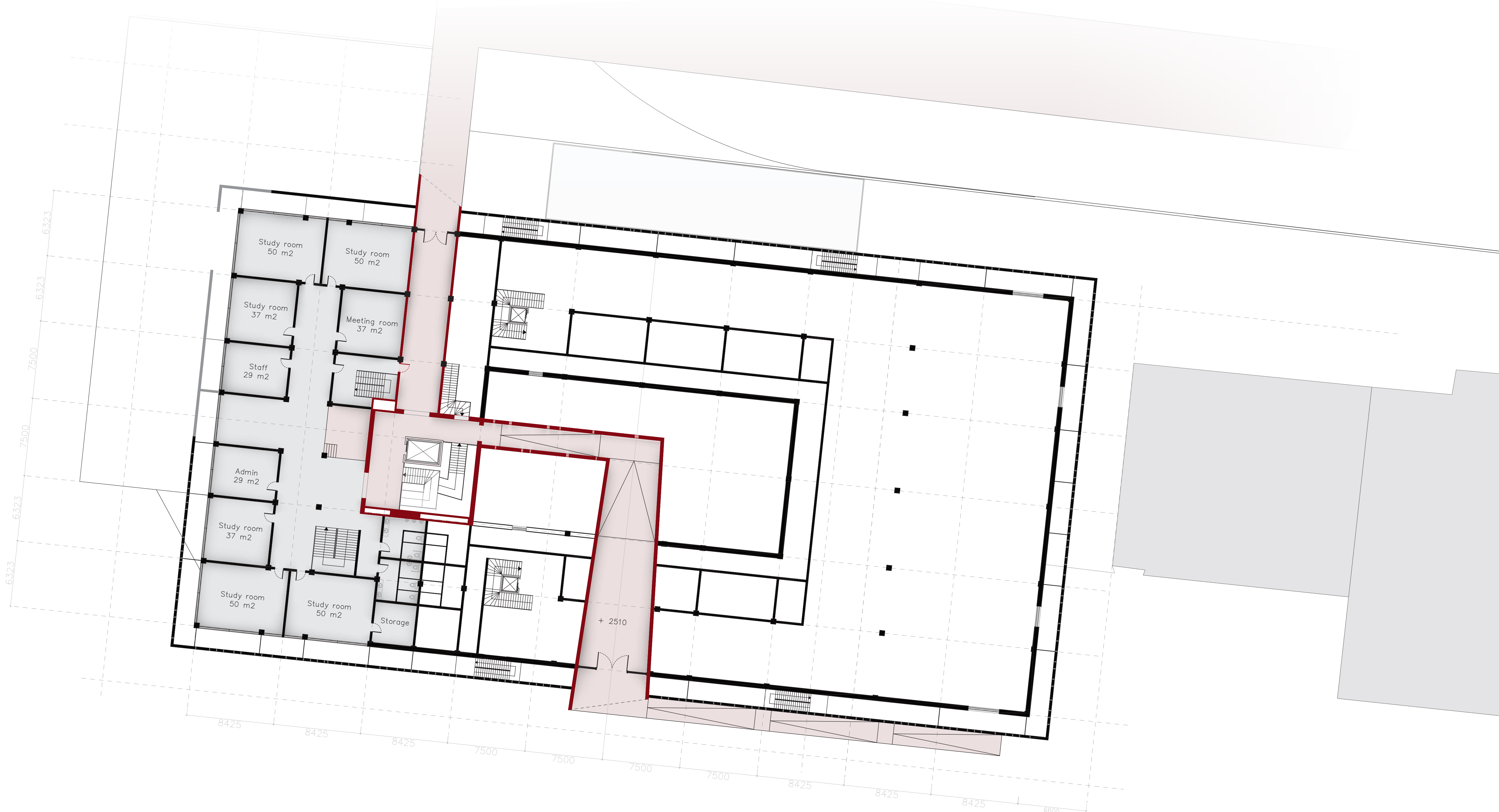
Level 03
+ 12 750
1:200

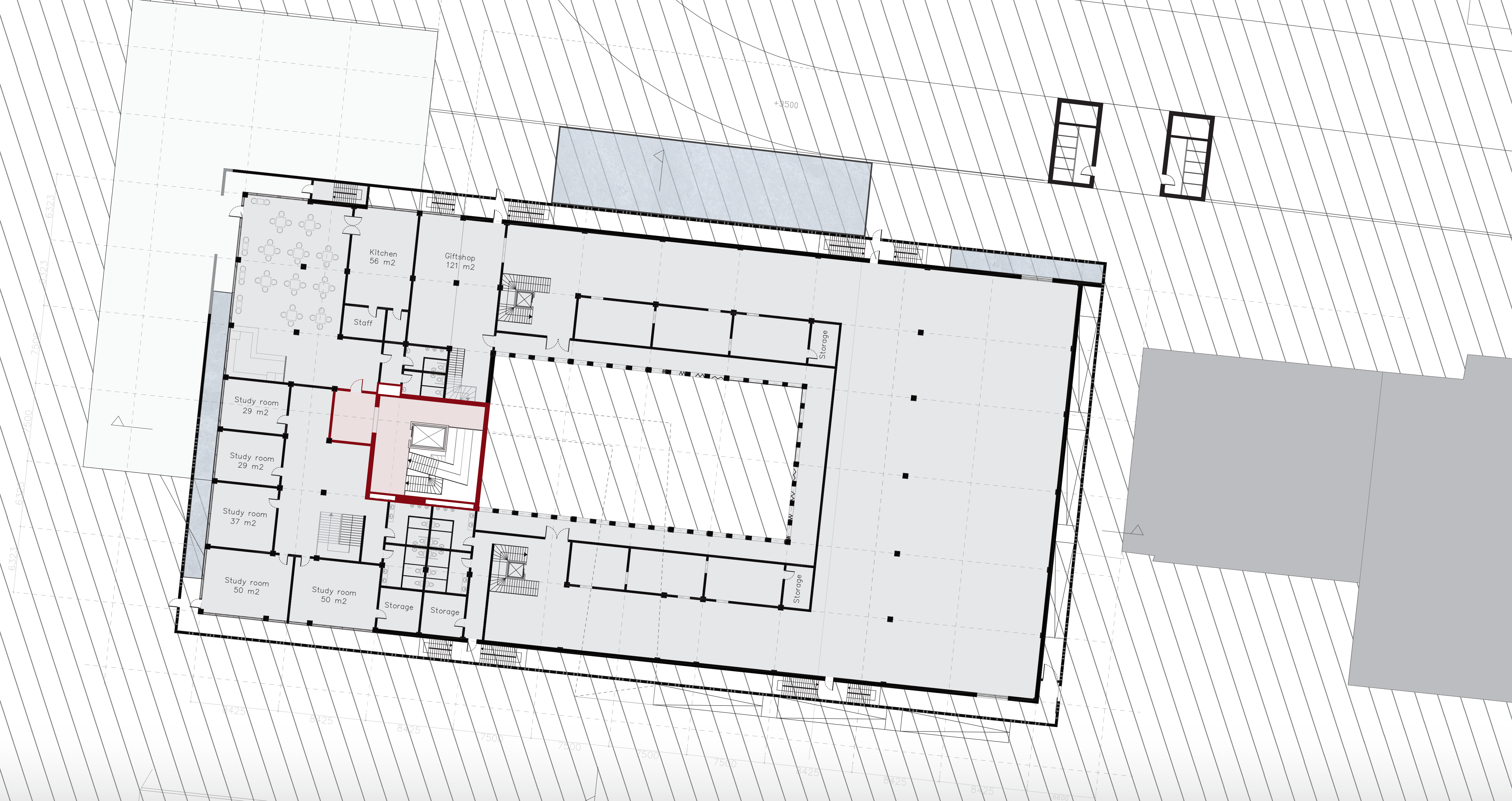


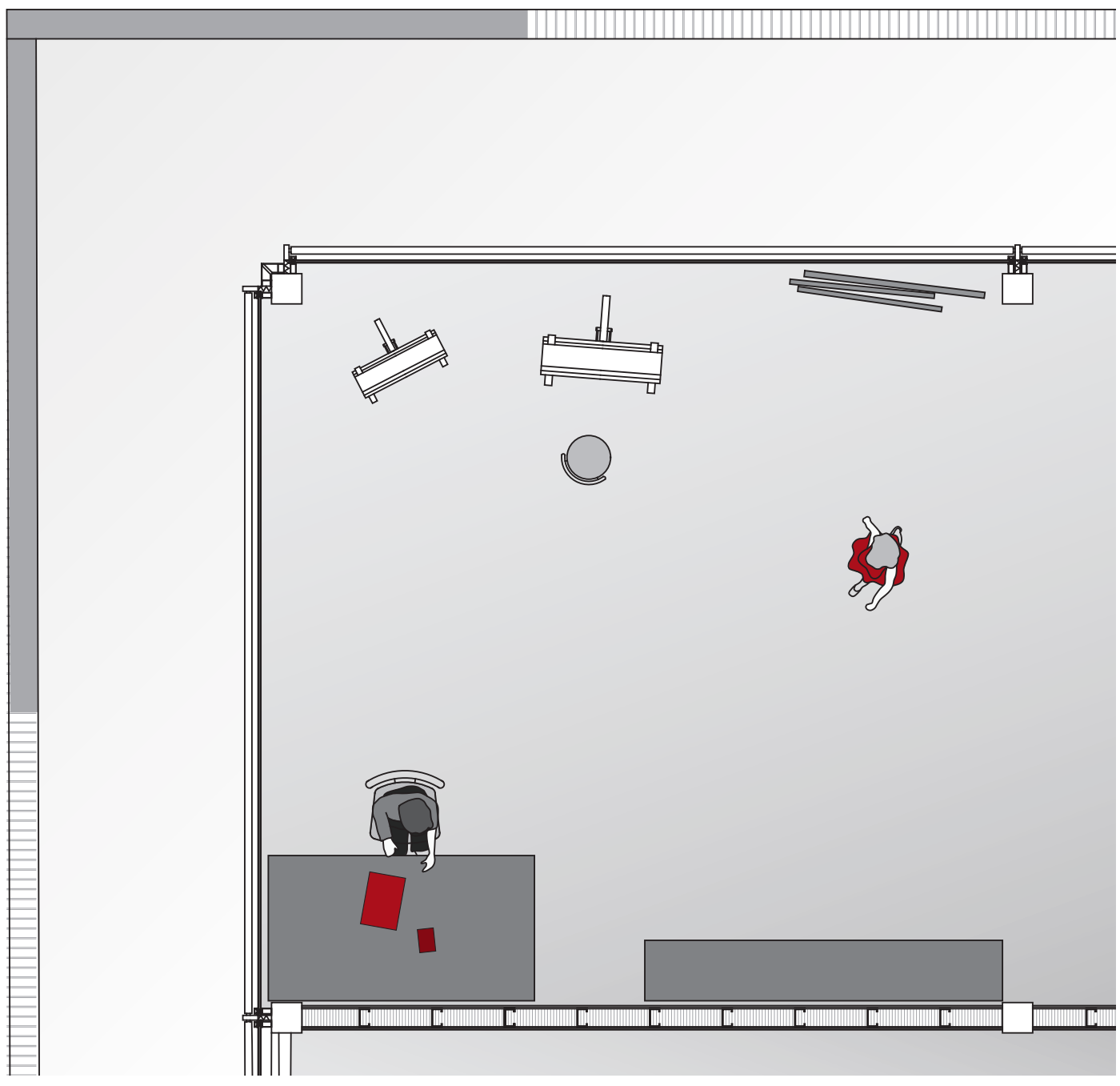
Level 02
+ 8 500 / + 6 375
1:200



Level 01
+ 4 250
1:200

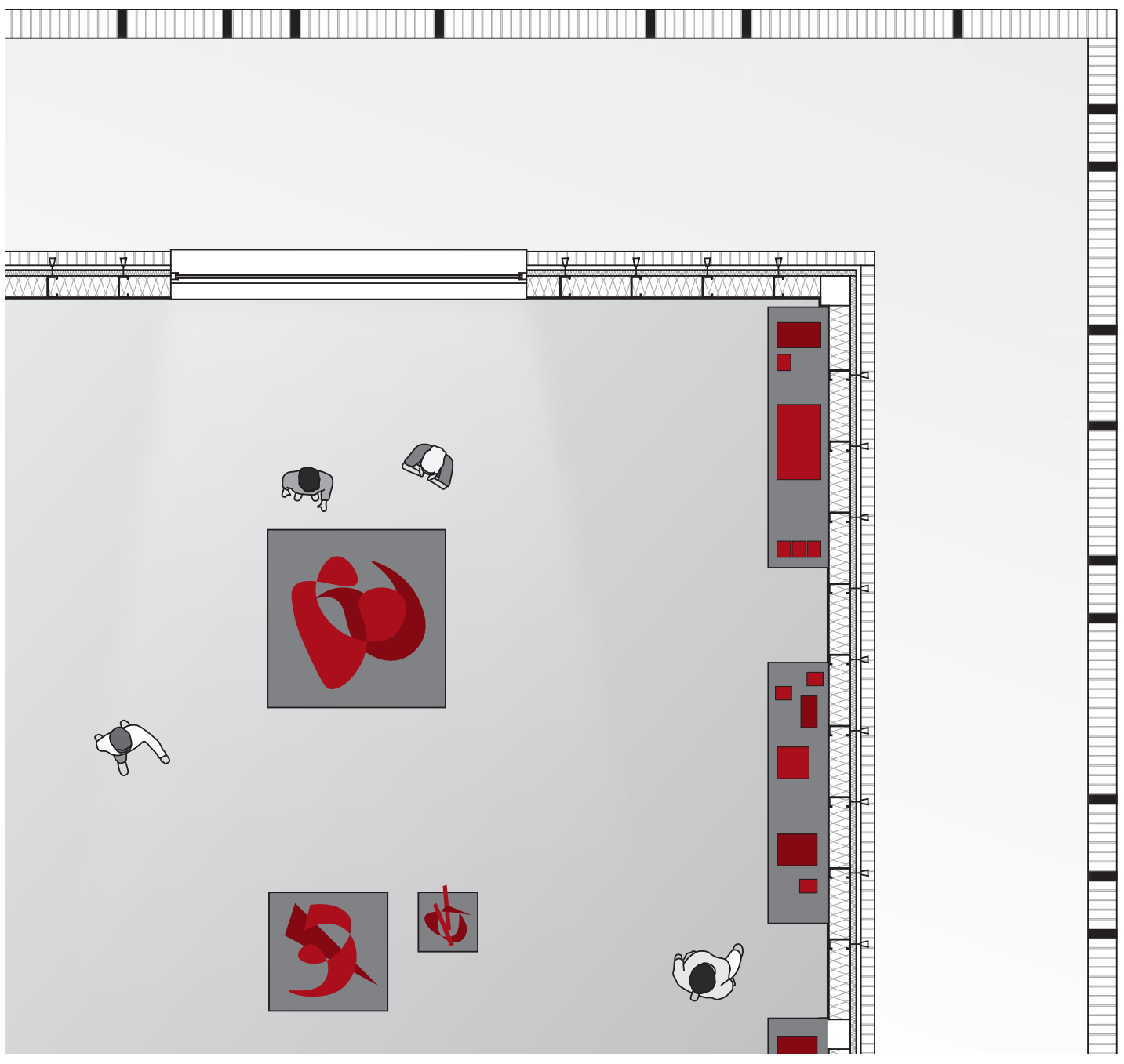






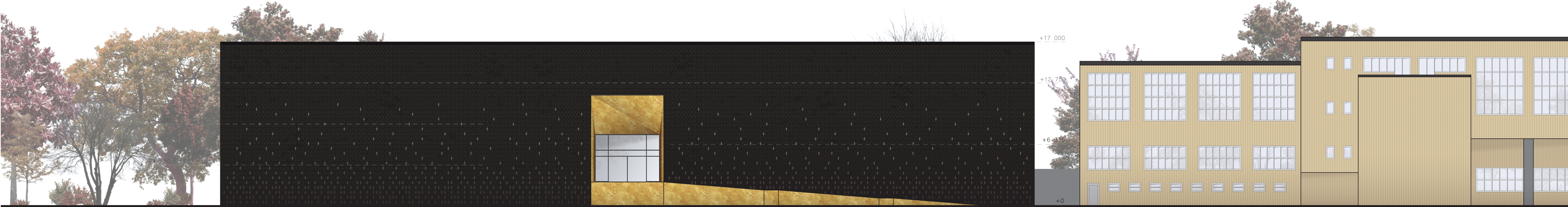
Semi-public facade
Horizontal detail
1:50

Light and transparent - glass skin
Outer brick layer crumbles down to open up views and let more natural light in
Incorporated smart shading system



Public facade
Horizontal detail
1:50

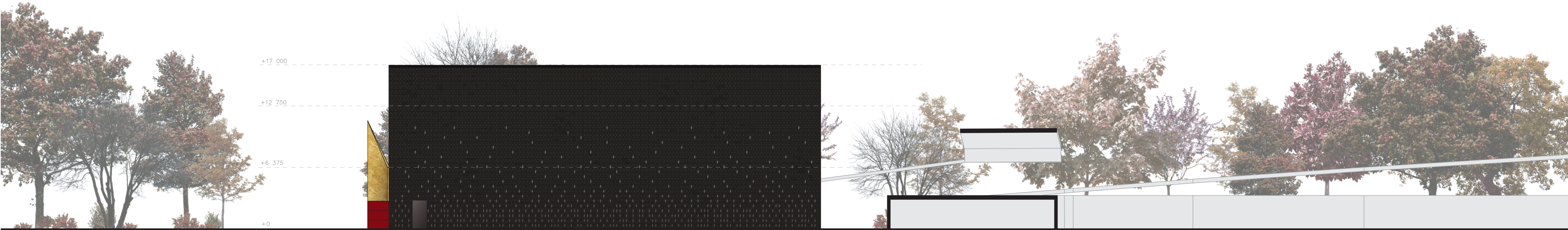
Solid and closed - steel frame with brick outer skin; very few windows
Outer brick layer provides natural light control and lets reduced amount through perforations
Inner-facing side of the outer brick is painted in white for increased reflection
Integrated water pools between the two layers of the facade for extra light reflection



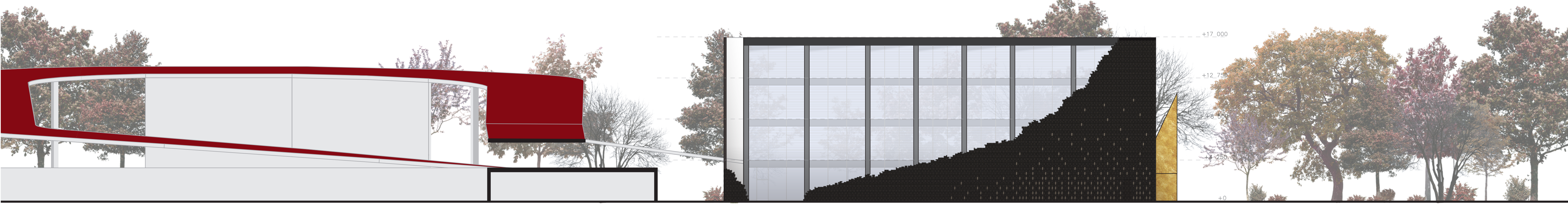
South Elevation
1:200



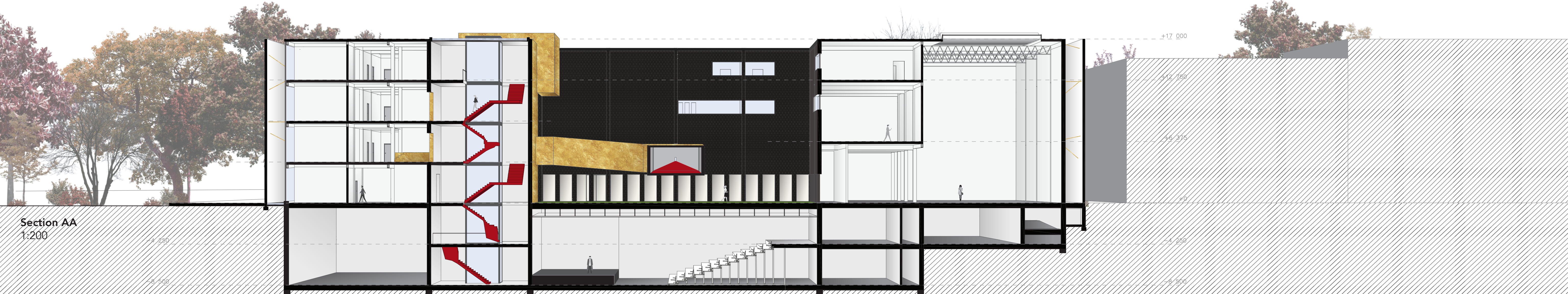
North Elevation
1:200



East Elevation
1:200



West Elevation
1:200



Section AA
1:200

