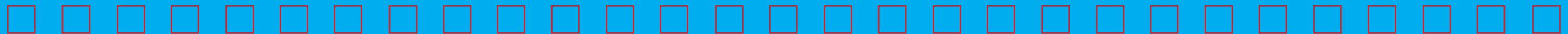


**Canal Plus**

*moving to the bank*



## **WHY RMIT ?**



## **Assignment**

MSc 4: Post-war areas, Utrecht  
transformation of the southwestern areas (AR3Ar111)

### **Problem statement**

The southwestern areas of Utrecht was known for its industrial activities next to the channel. By the growth of the city the industrial areas became enclosed. Because of this expansion the industrial activity's can not function anymore.

Therefore, most industry moved to adjacent industrial areas and the industrial site became vacant. These areas are often closed and a barrier for many residents.

### **Goal**

Transformation of the whole industrial strip to a new urban fabric. Making the bank accessible for public en connected to the neighborhood. The ultimate goal is to zoom in on part of the canal project and redesign this chosen part until detail level.

Peiling 4

Technische Universiteit Delft

Architecture, Urbanism and Building Sciences

Studio RMIT, post-war areas Utrecht 2011/2012

Rob Heukshorst - 4063368



country



province



region



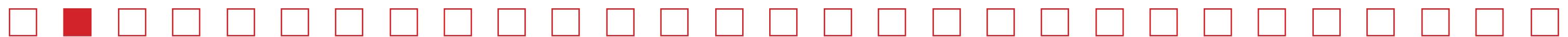
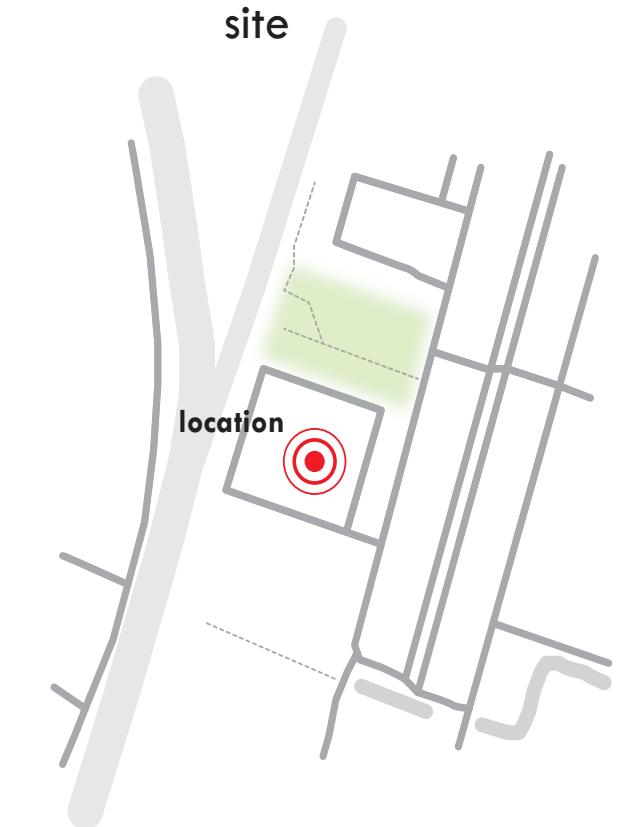
city



area



site



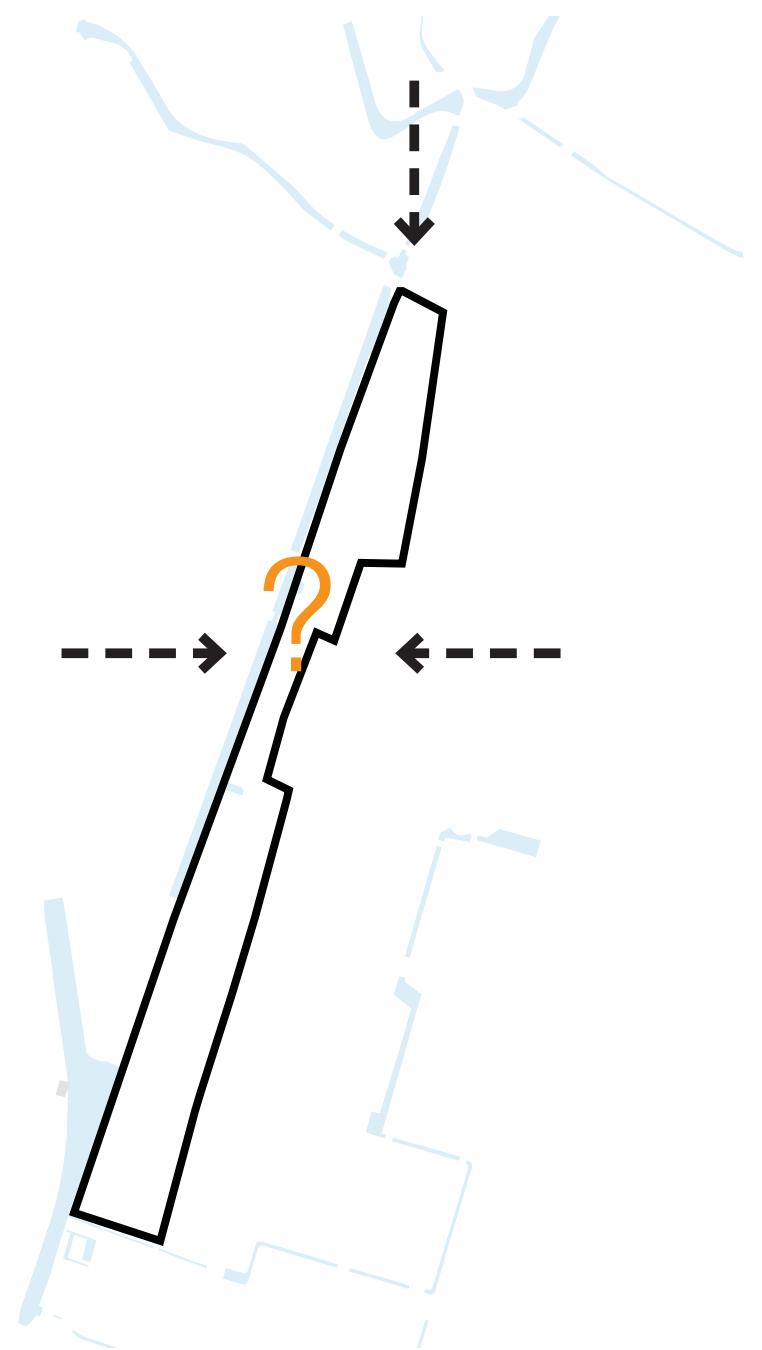
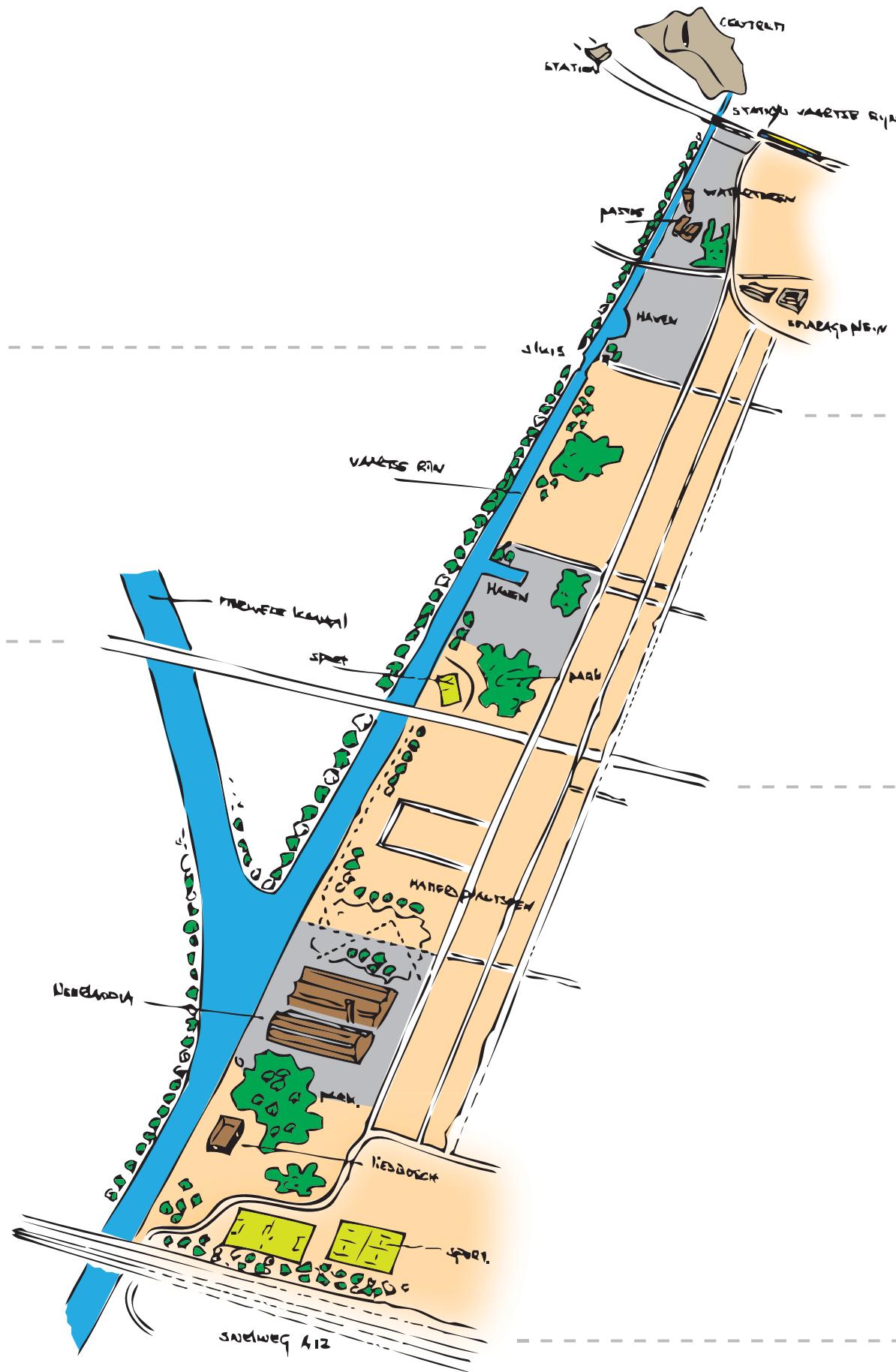
## Vaartse Rijn Zone

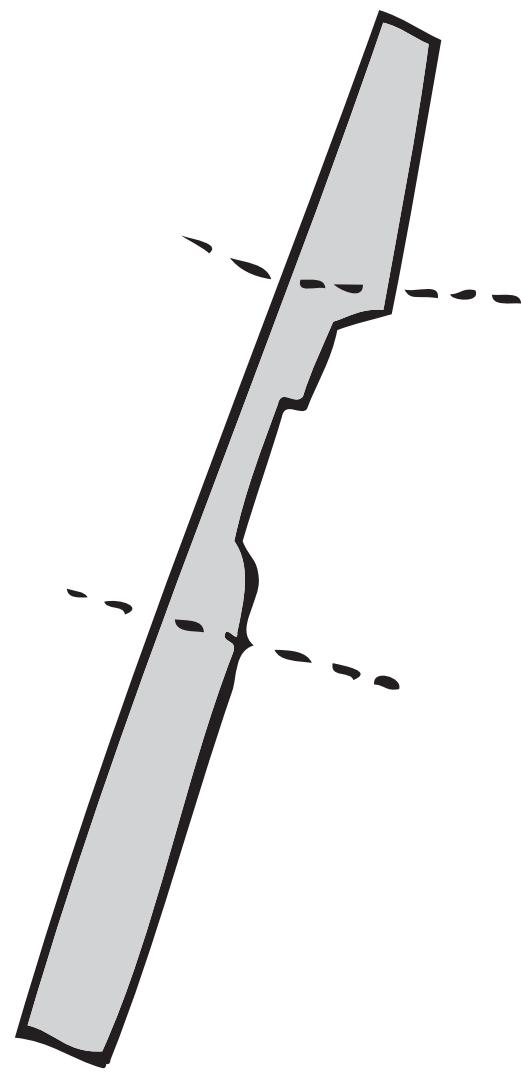
How to revitalize the disconnected and fragmented canal bank of the Vaartse Rijn and strengthen the historical layered structure of the area ?

ROTSOORD

HARBOR ZONE

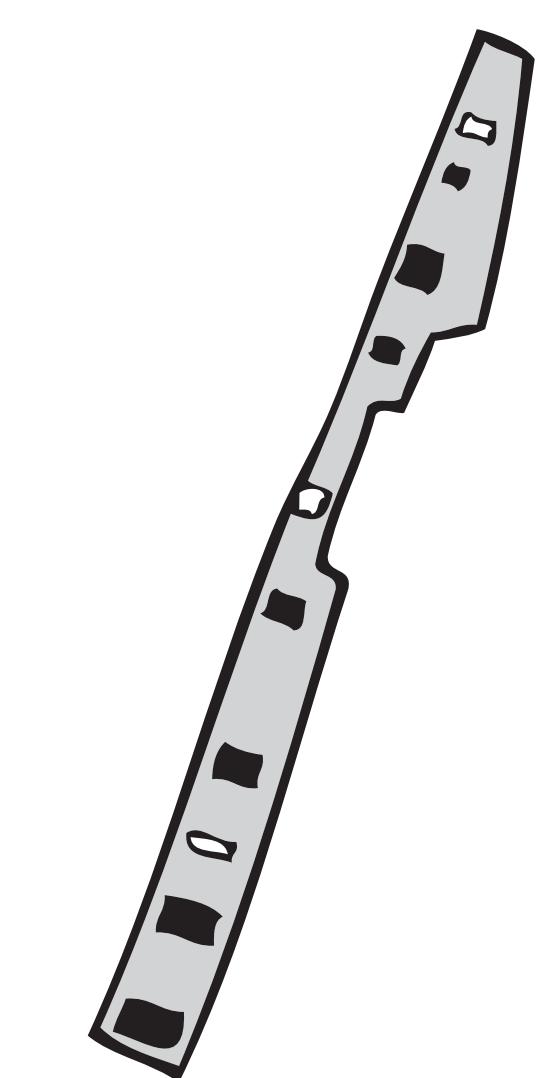
NEERLANDIA





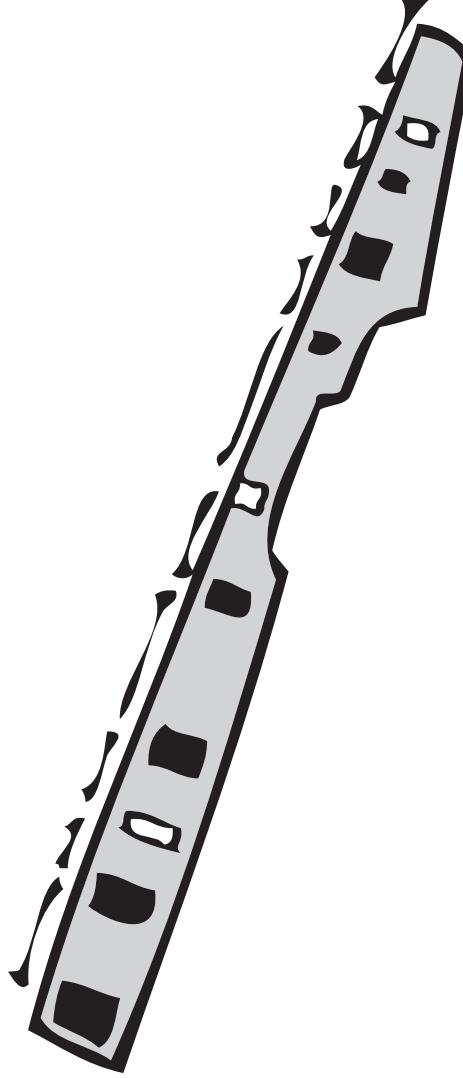
### Vaartse Rijn Zone

Rotsoord  
Harbor zone  
Neerlandia



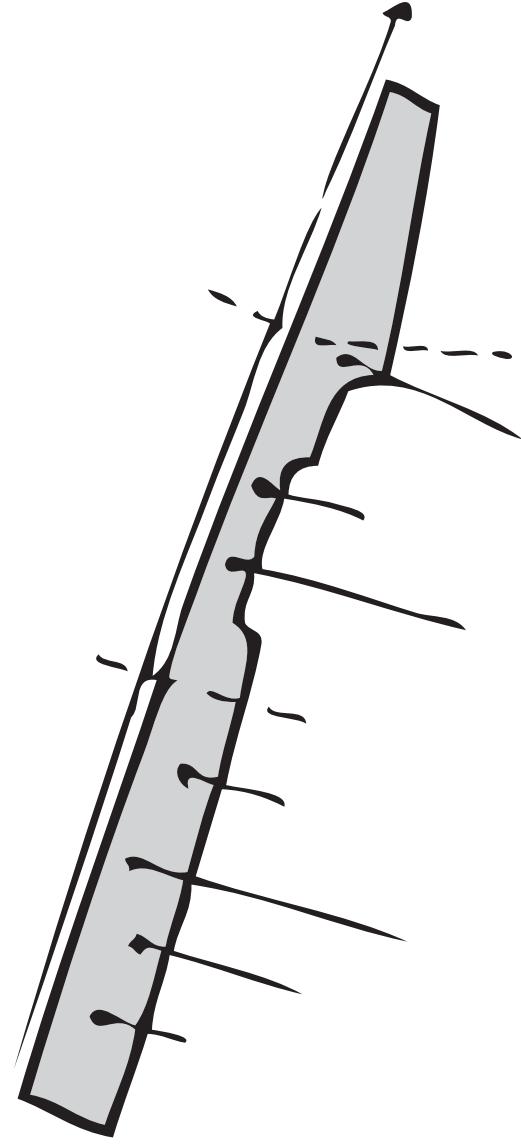
### Public Zones

Existing and New  
Public spaces and facilities



### Connection Public

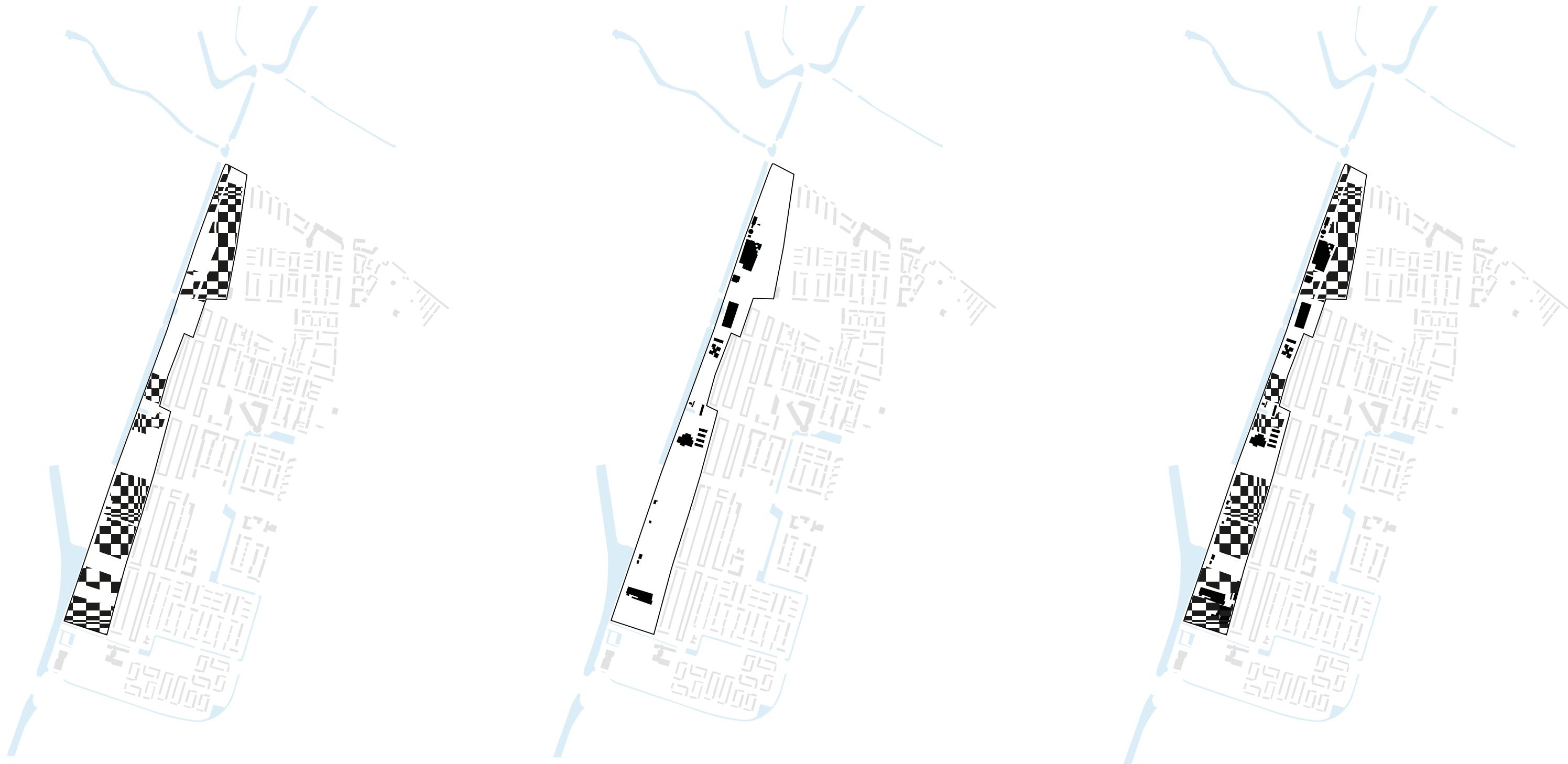
Chain of public spaces  
One public area



### Connection Neighborhood

New connection  
Integration with neighborhood





### **Creating new urban fabric**

Access to experience the bank  
Public spaces and functions  
Continuous zone of public spaces

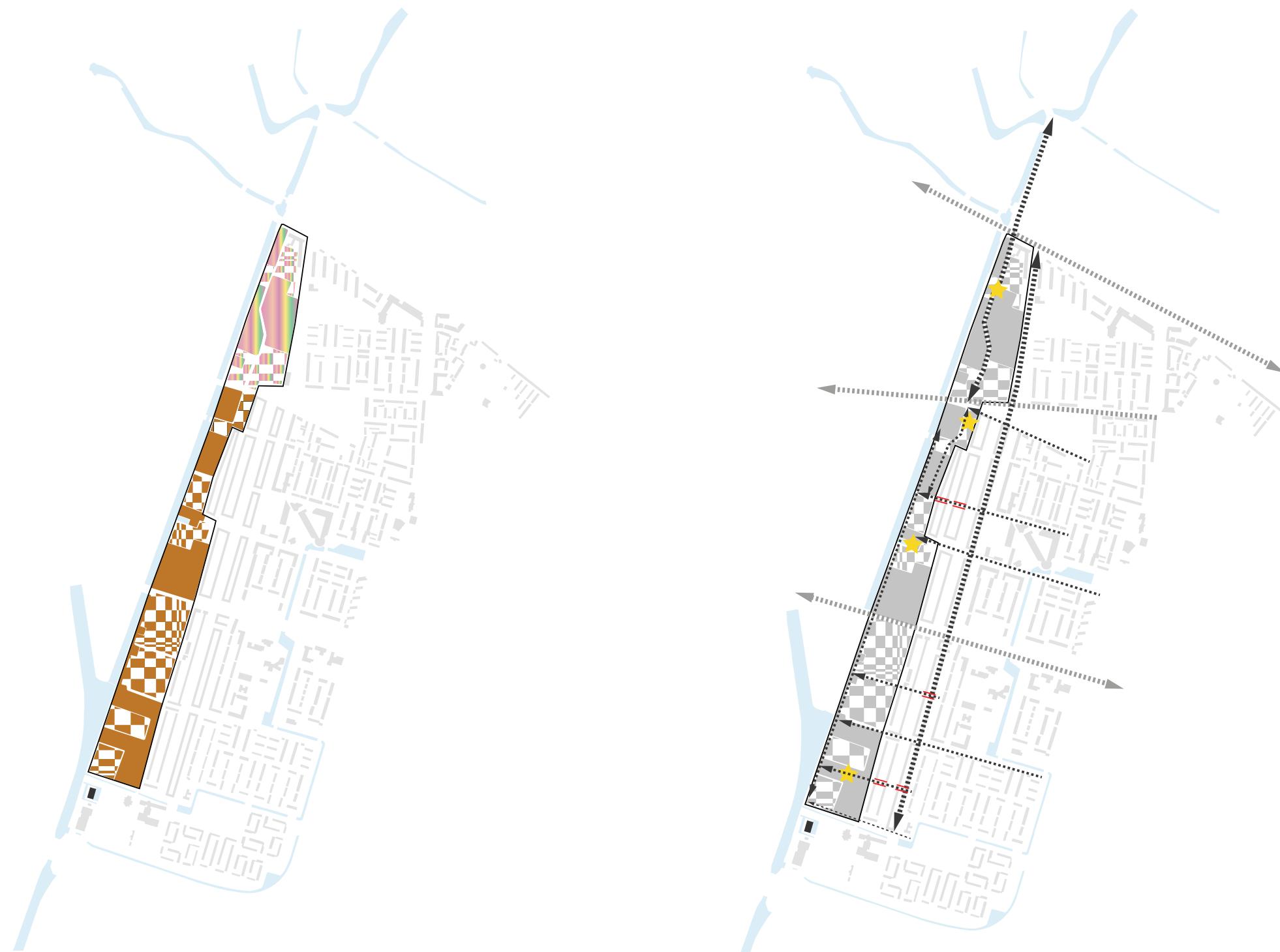
### **Preserving**

Historical landscapes  
Industrial buildings  
Potential value

### **Assemble**

Old program meets the new  
changing function of the old



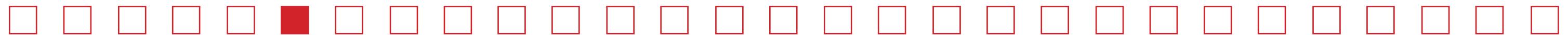


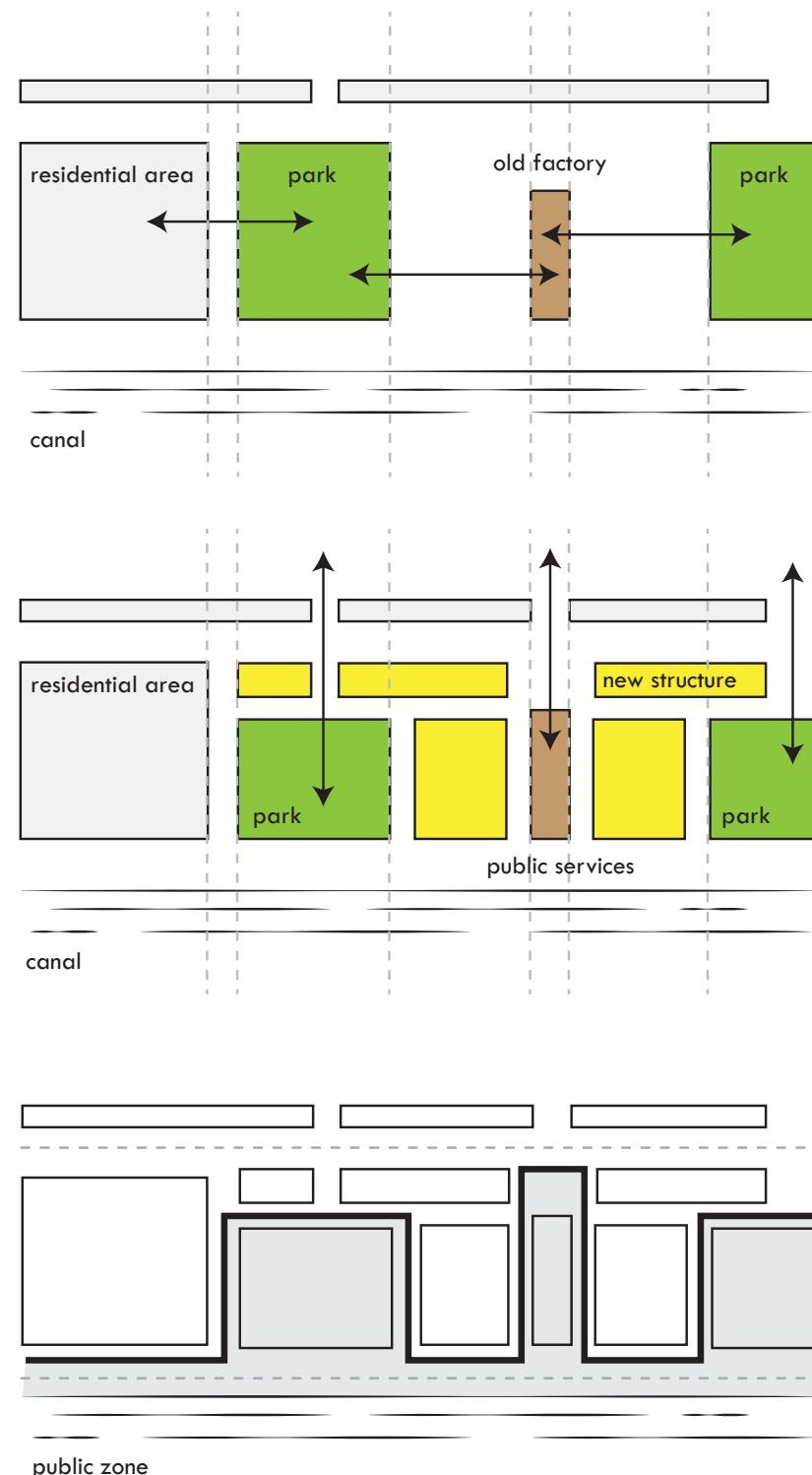
## Identity

Creative mixt use area  
Living area  
Continous public space

## Connections

Public space and neighborhood  
Hotspots  
Public space and city center





### Connecting public spaces

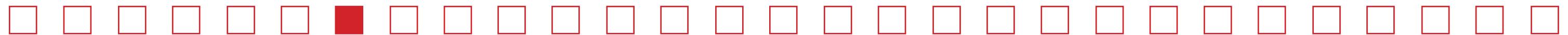
Isolated public spaces connect to each other  
Continous public spaces

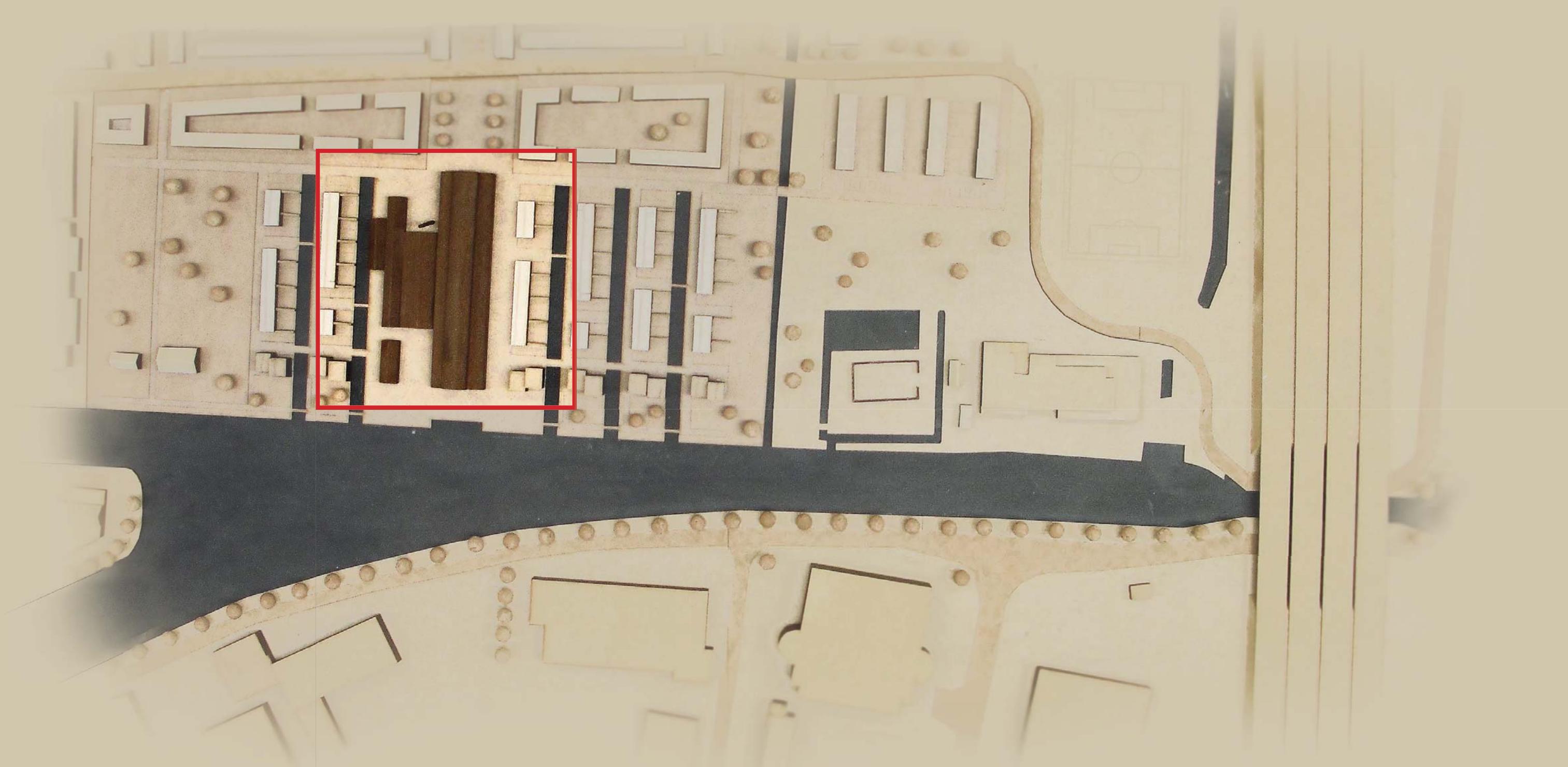
### Structuring of the open spaces

Connection public spaces with neighborhood  
Structure open area  
Relation neighborhood and public spaces  
Entrance public spaces  
Keep the front facade visual

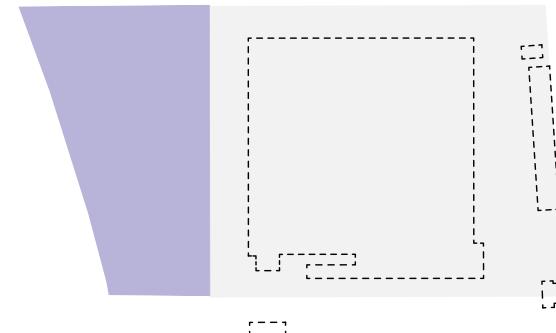
### Public zone

Continous public spaces  
Differentiation in dimensions

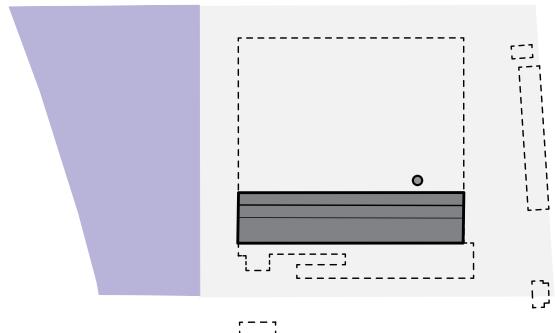




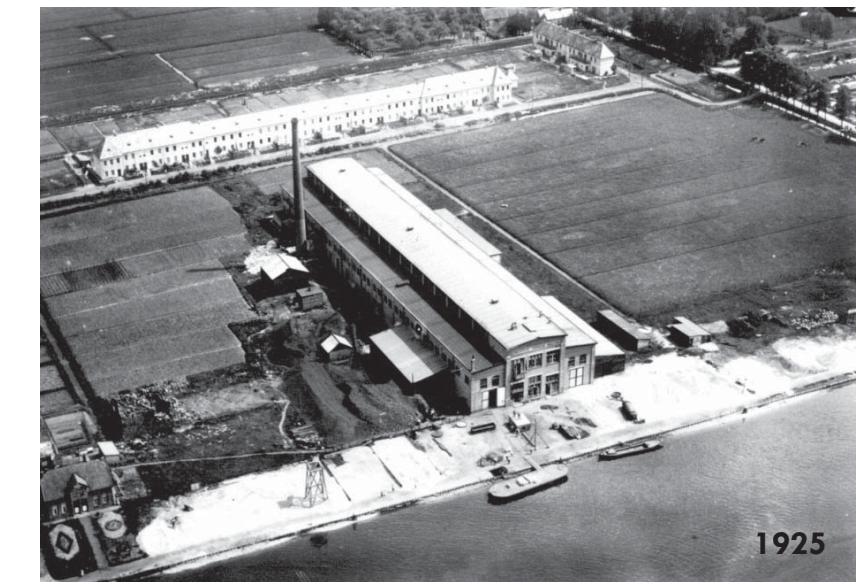
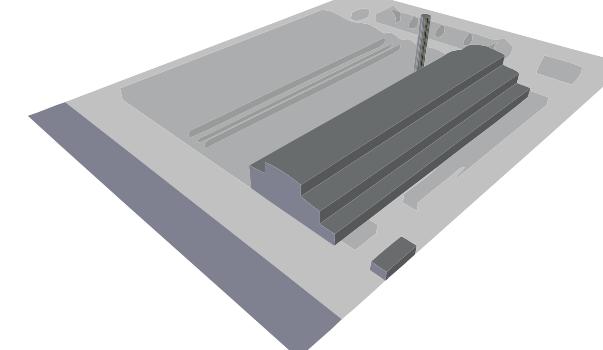
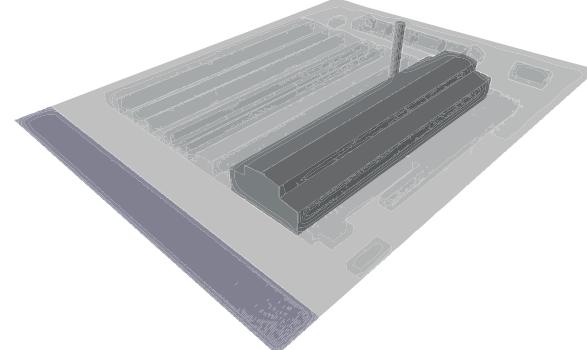
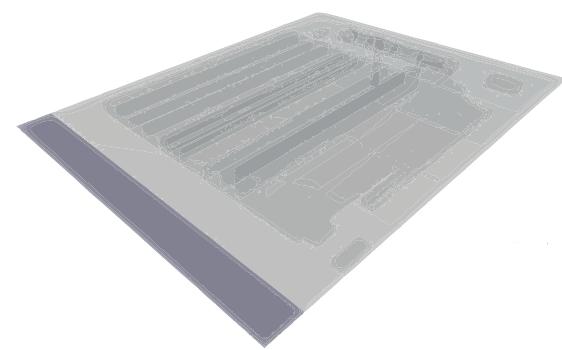
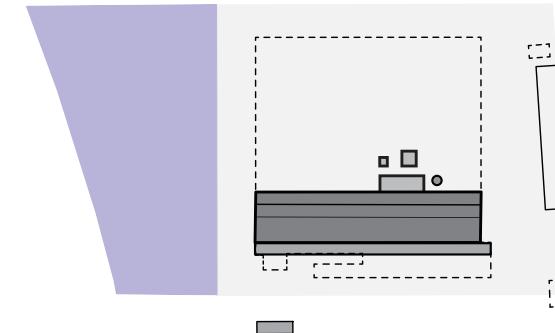
1900



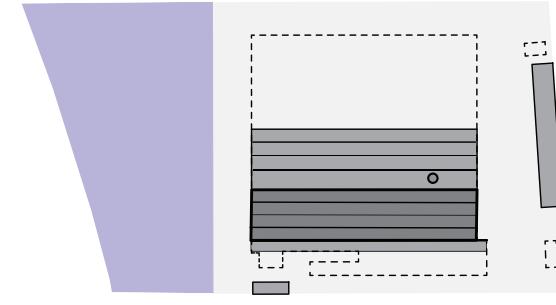
1917



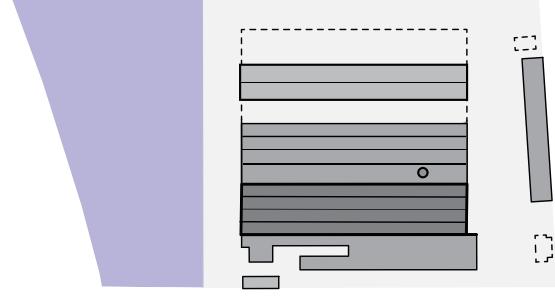
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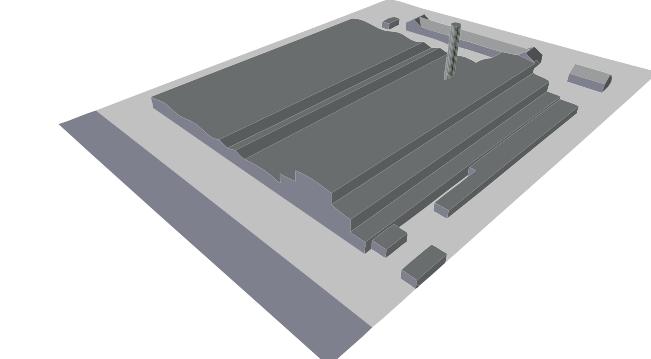
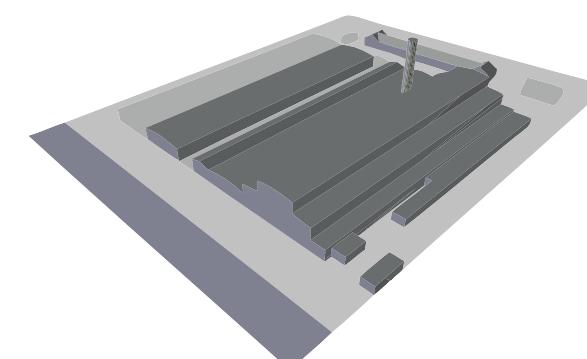
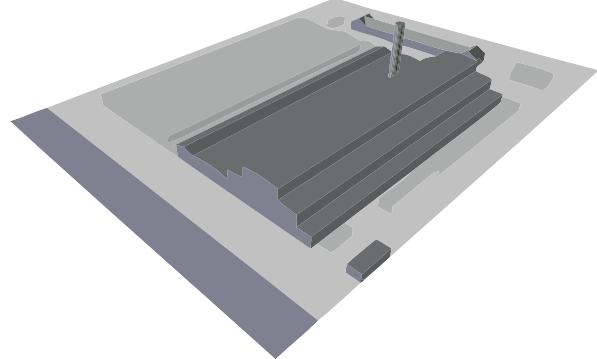
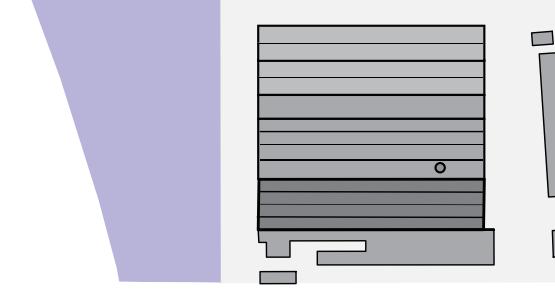
1936

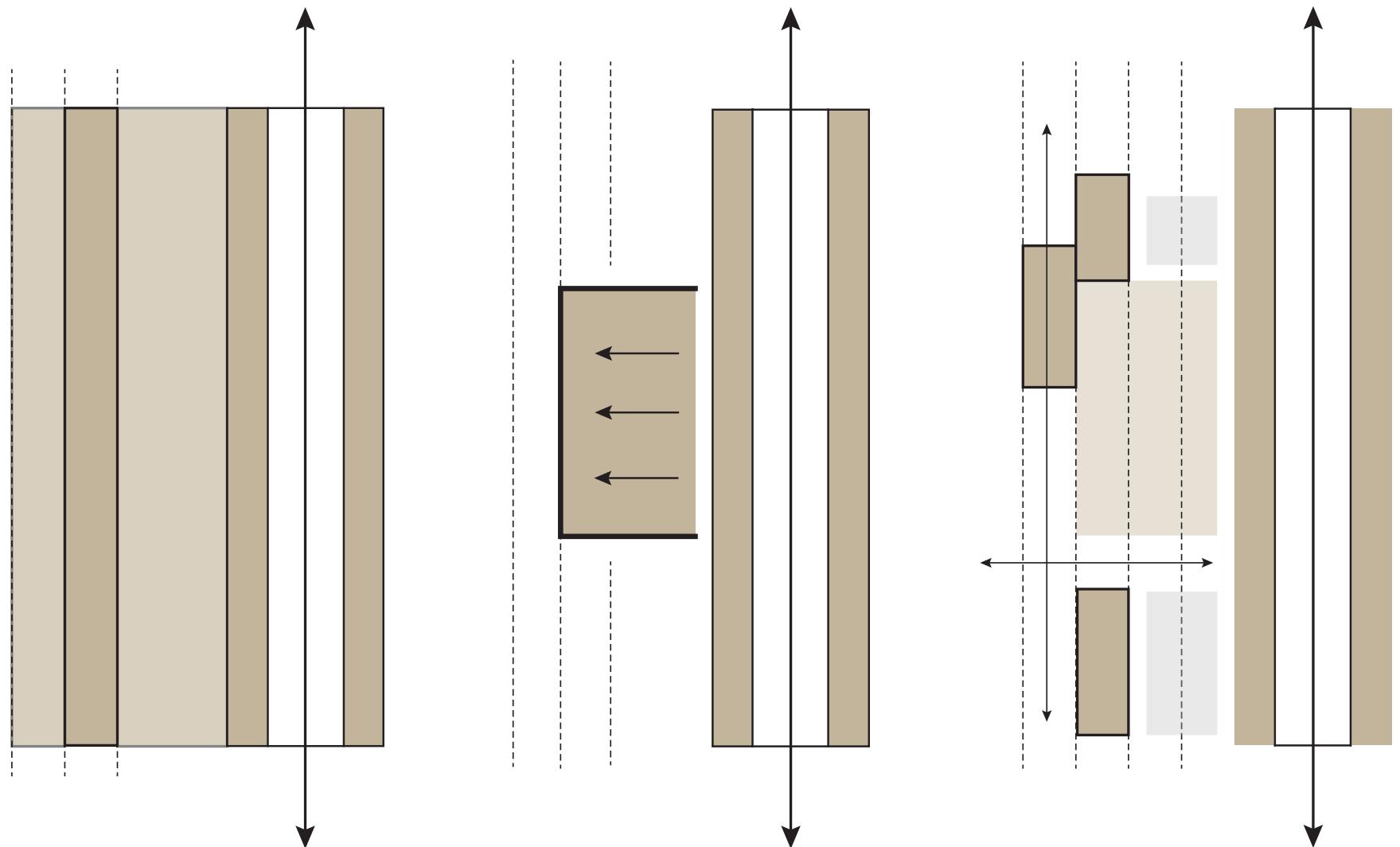
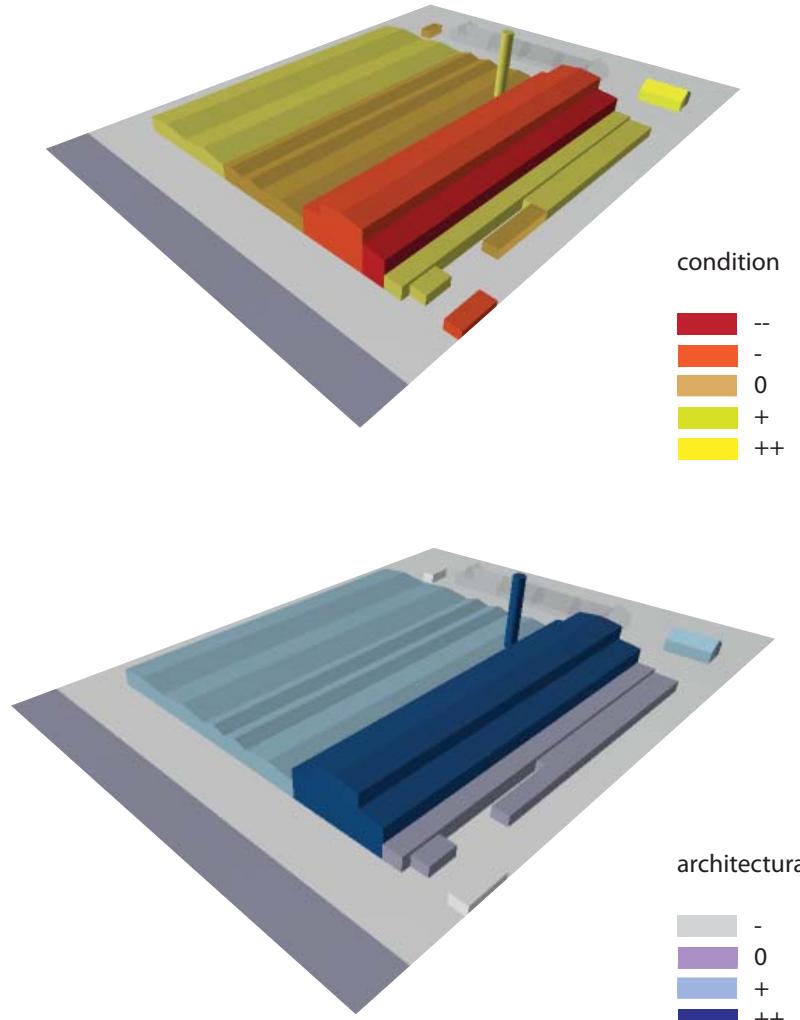


1938



1950

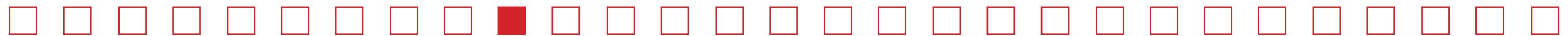


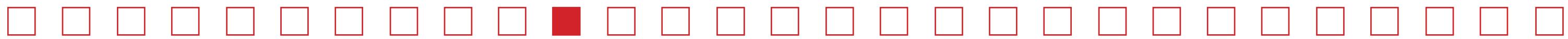
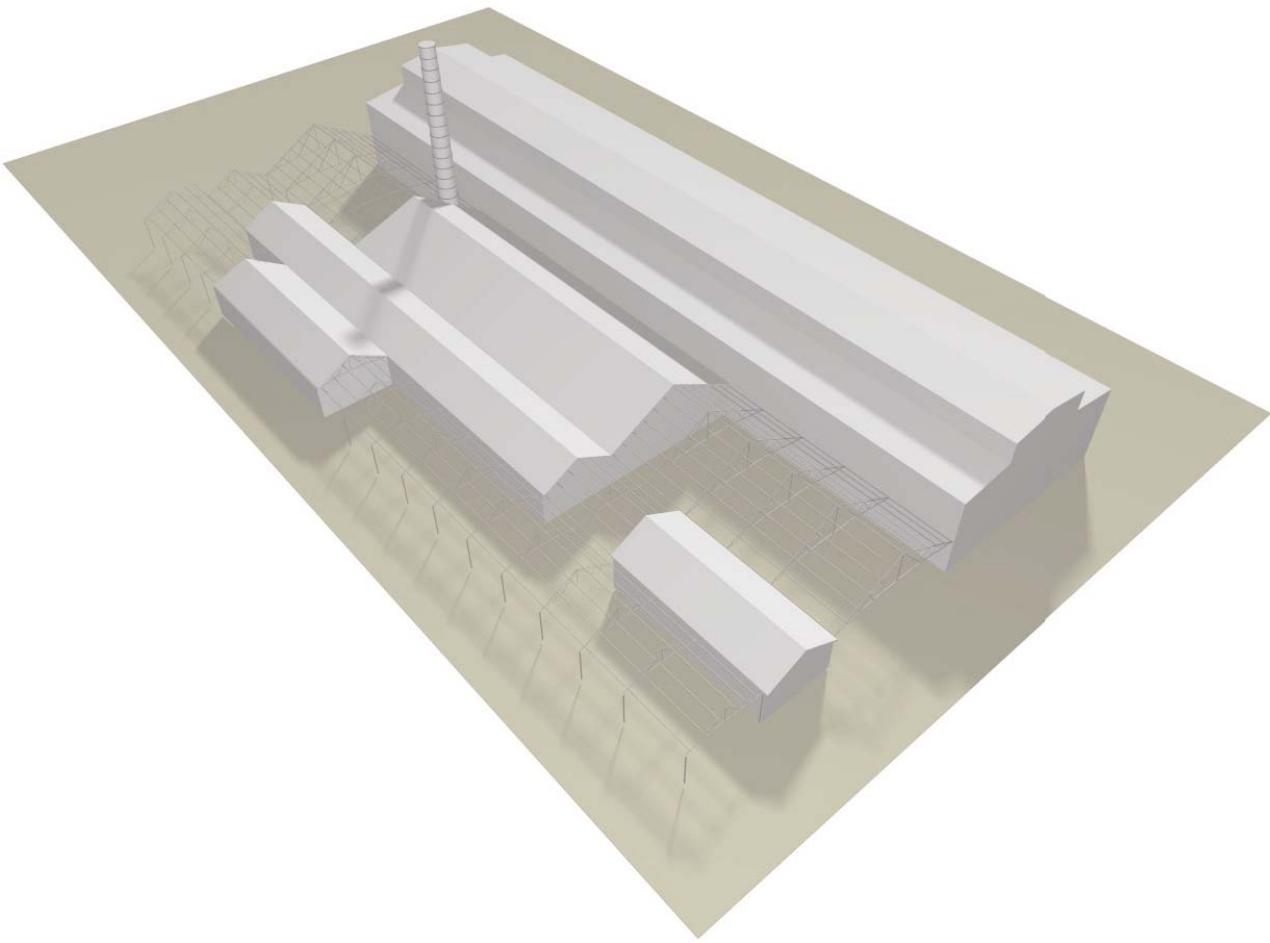
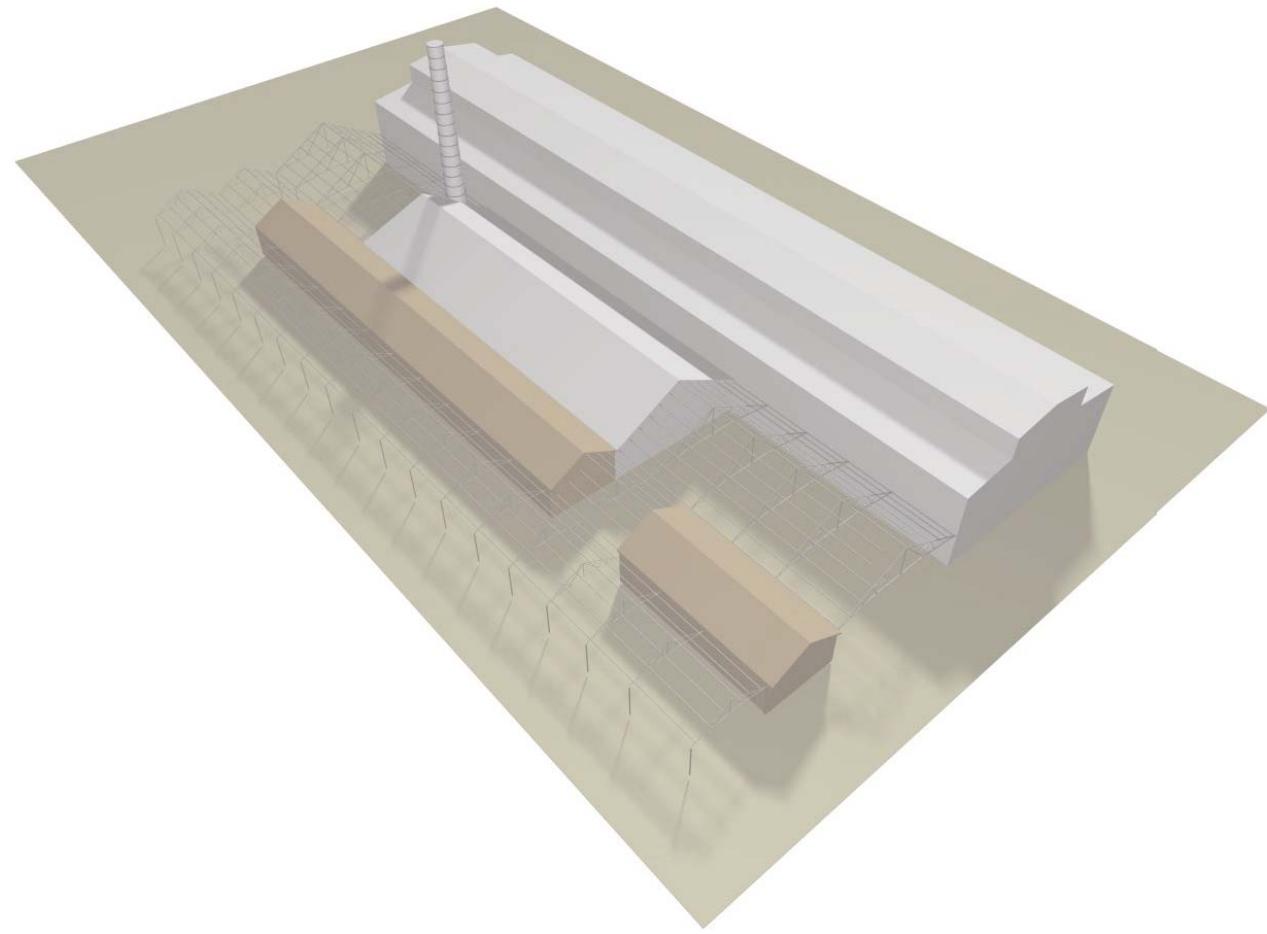
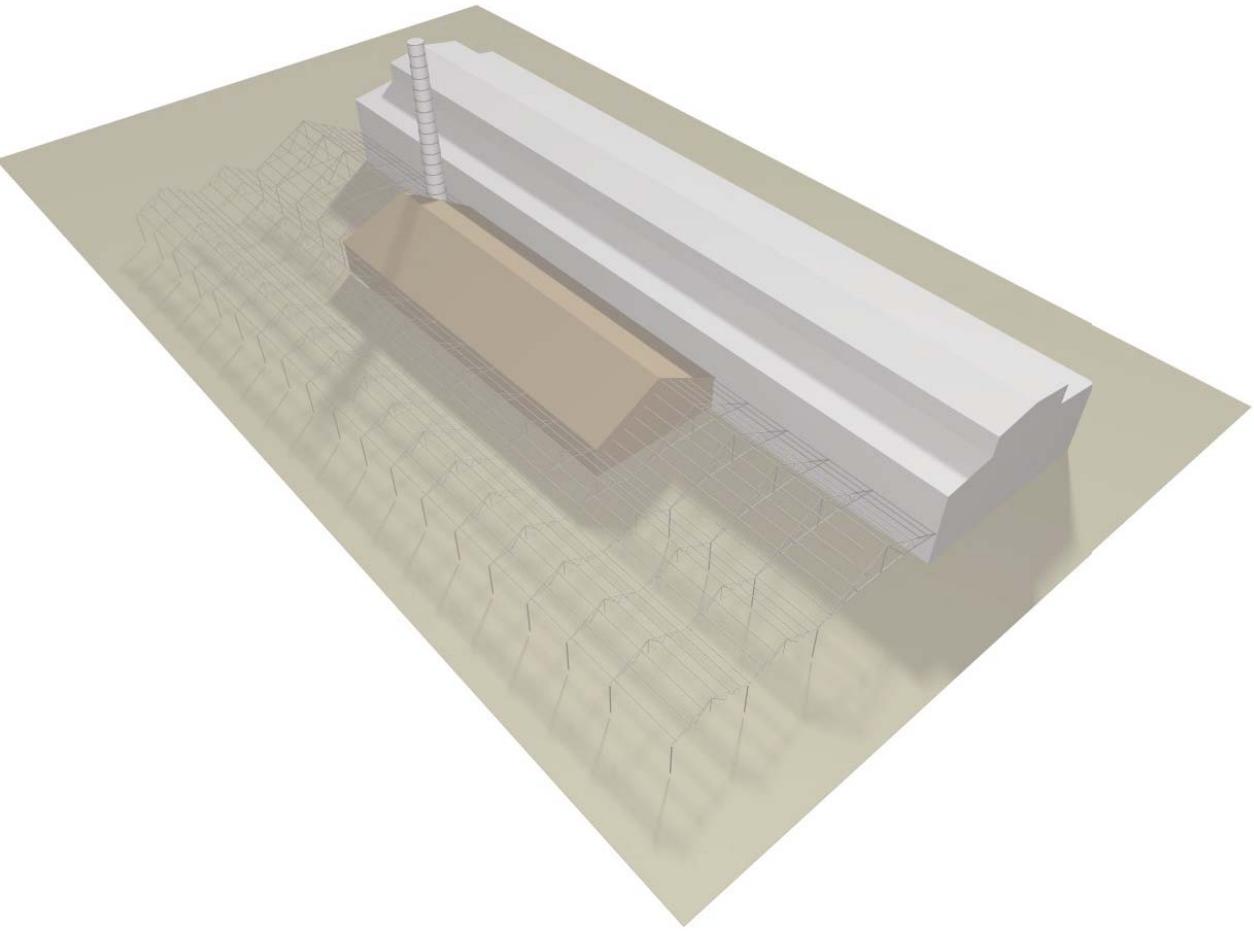
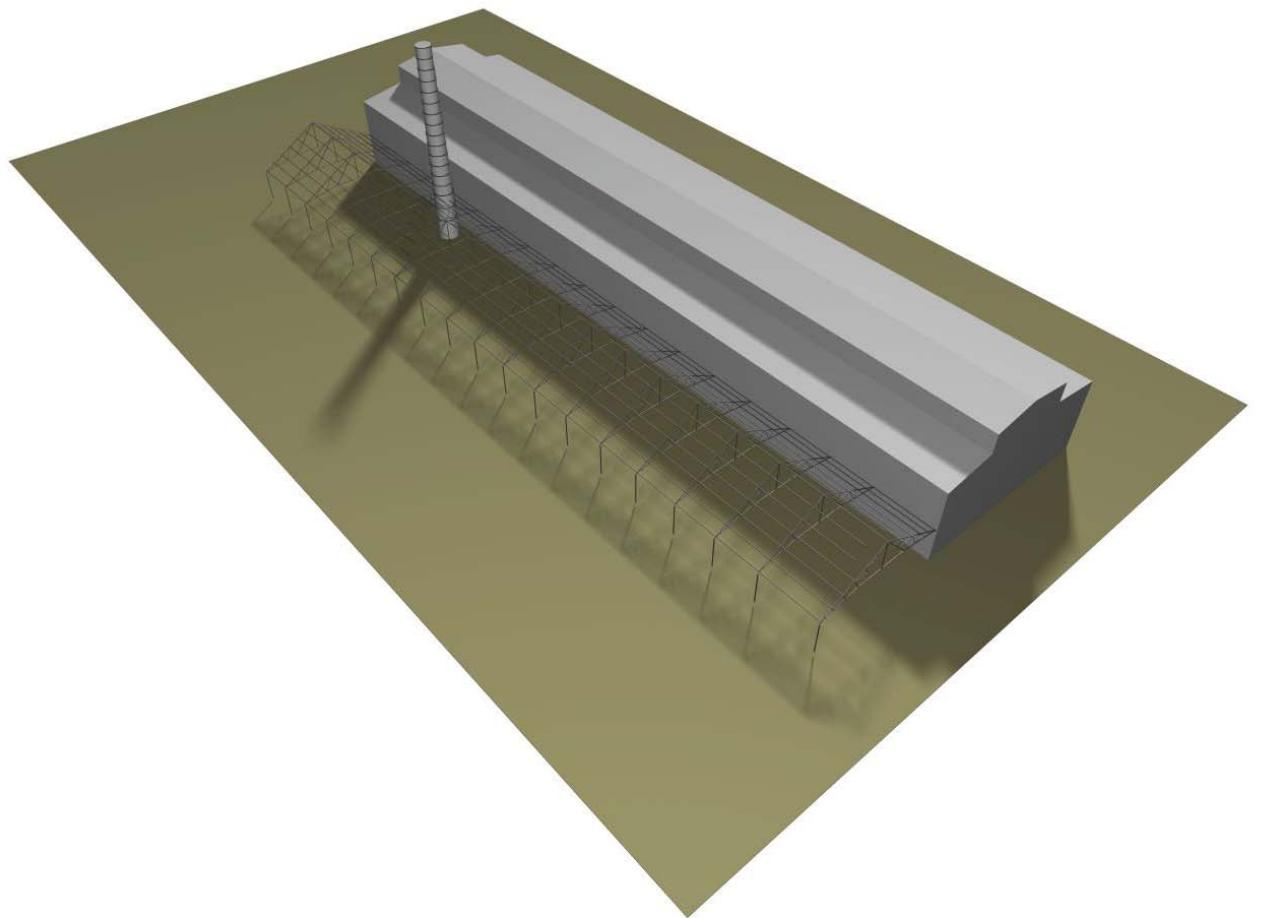


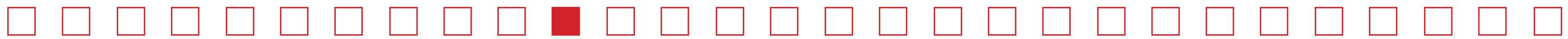
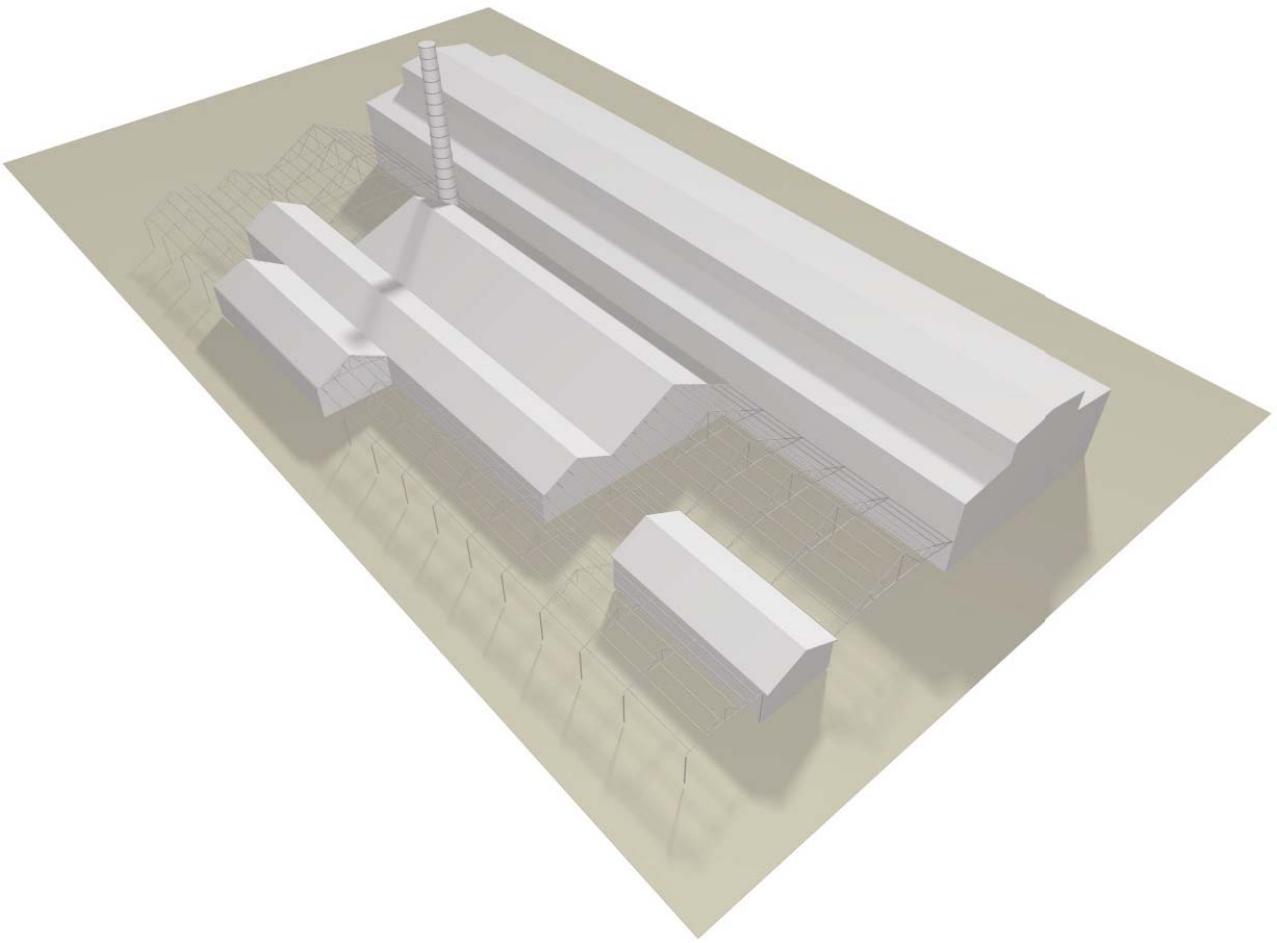
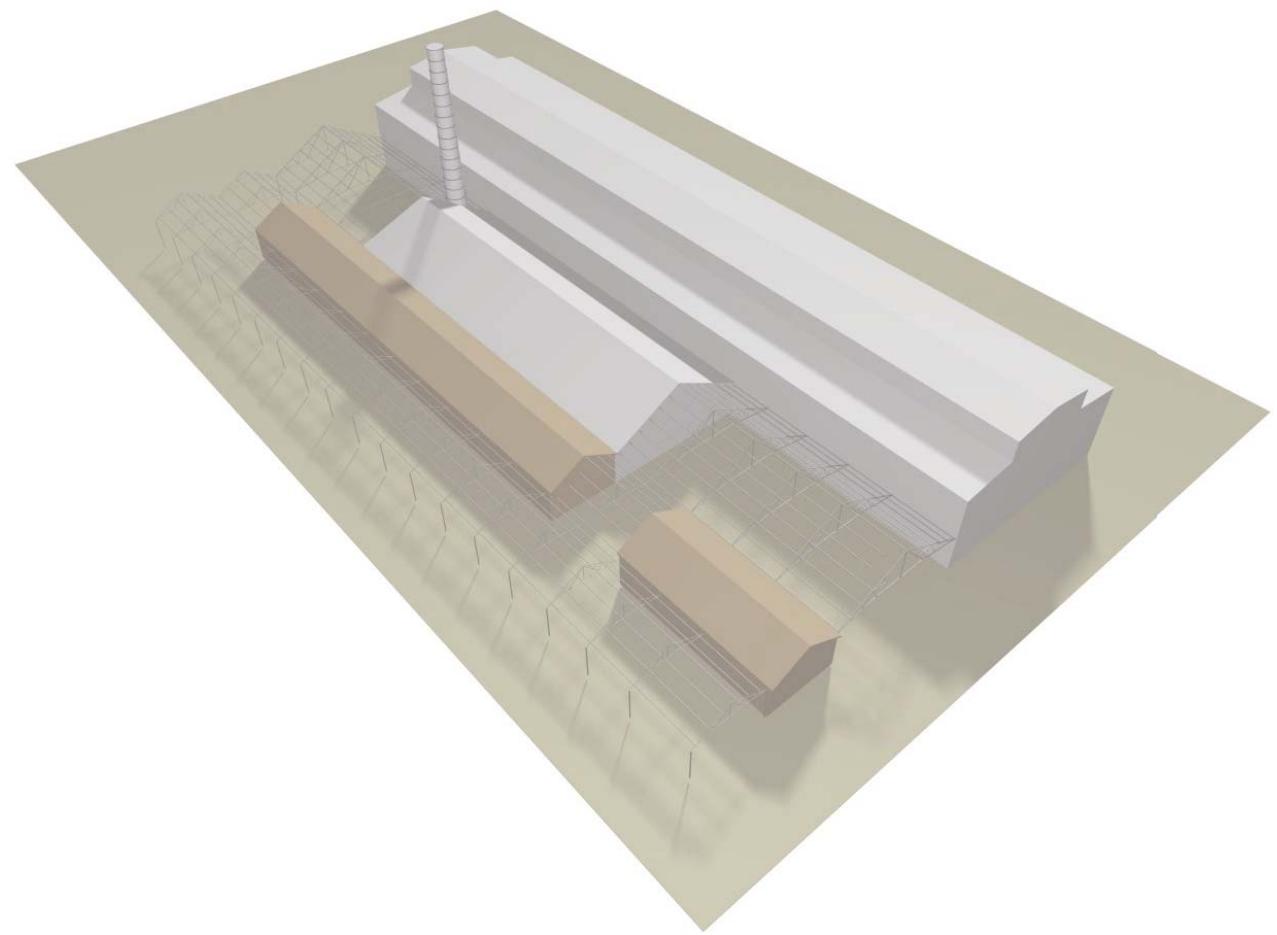
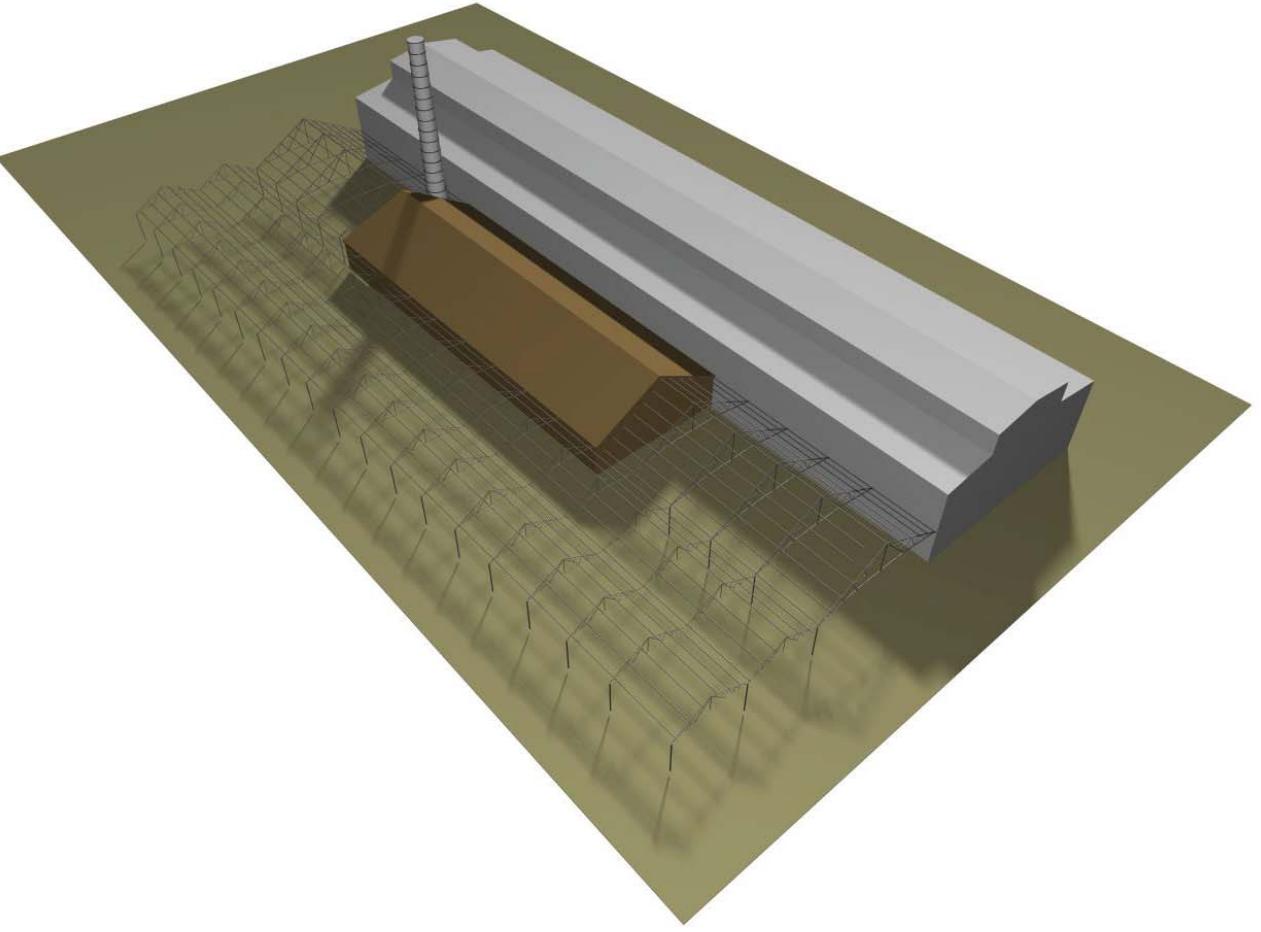
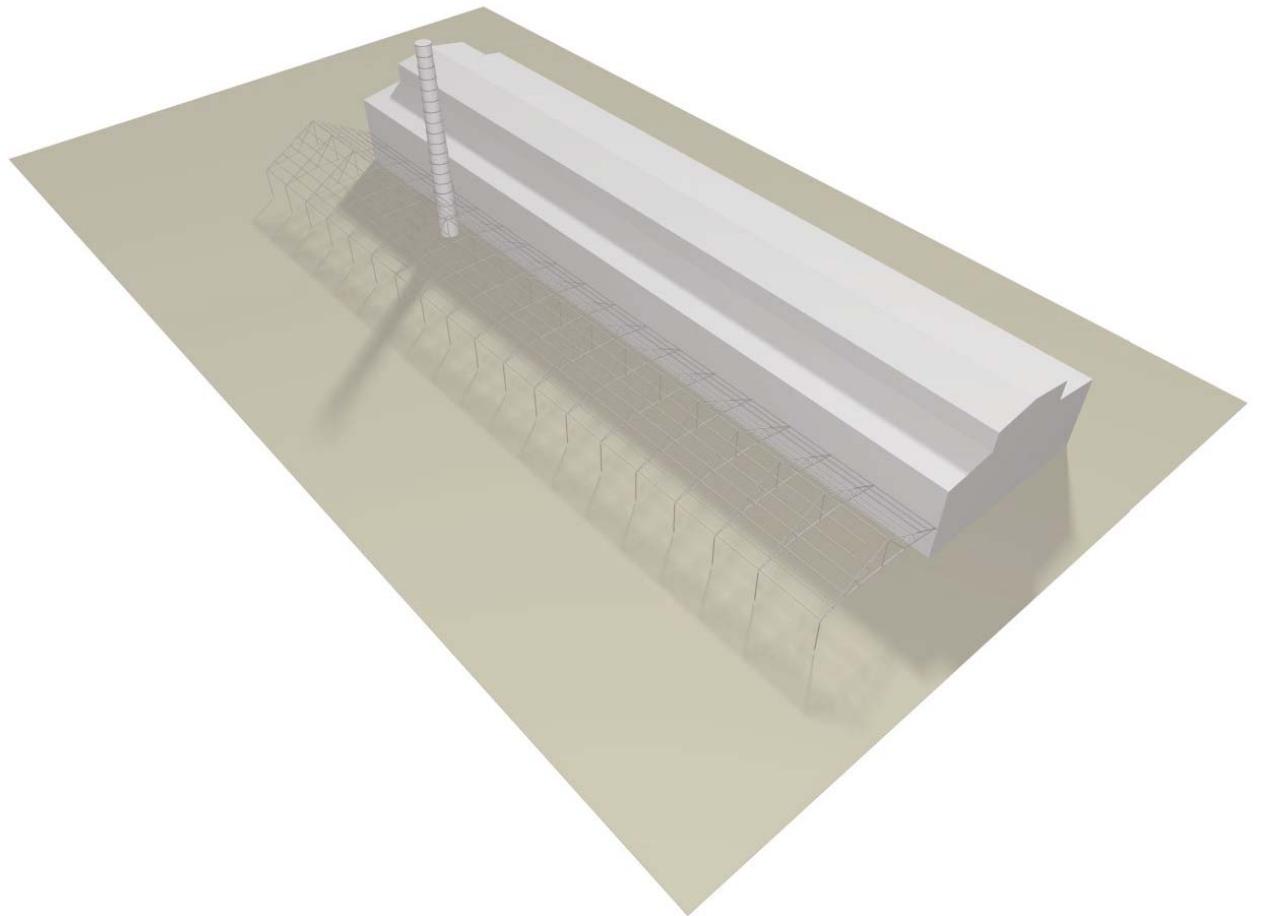
**existing composition**

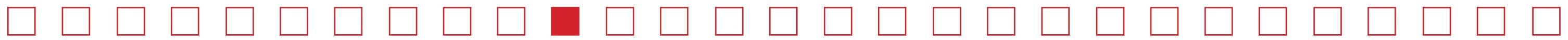
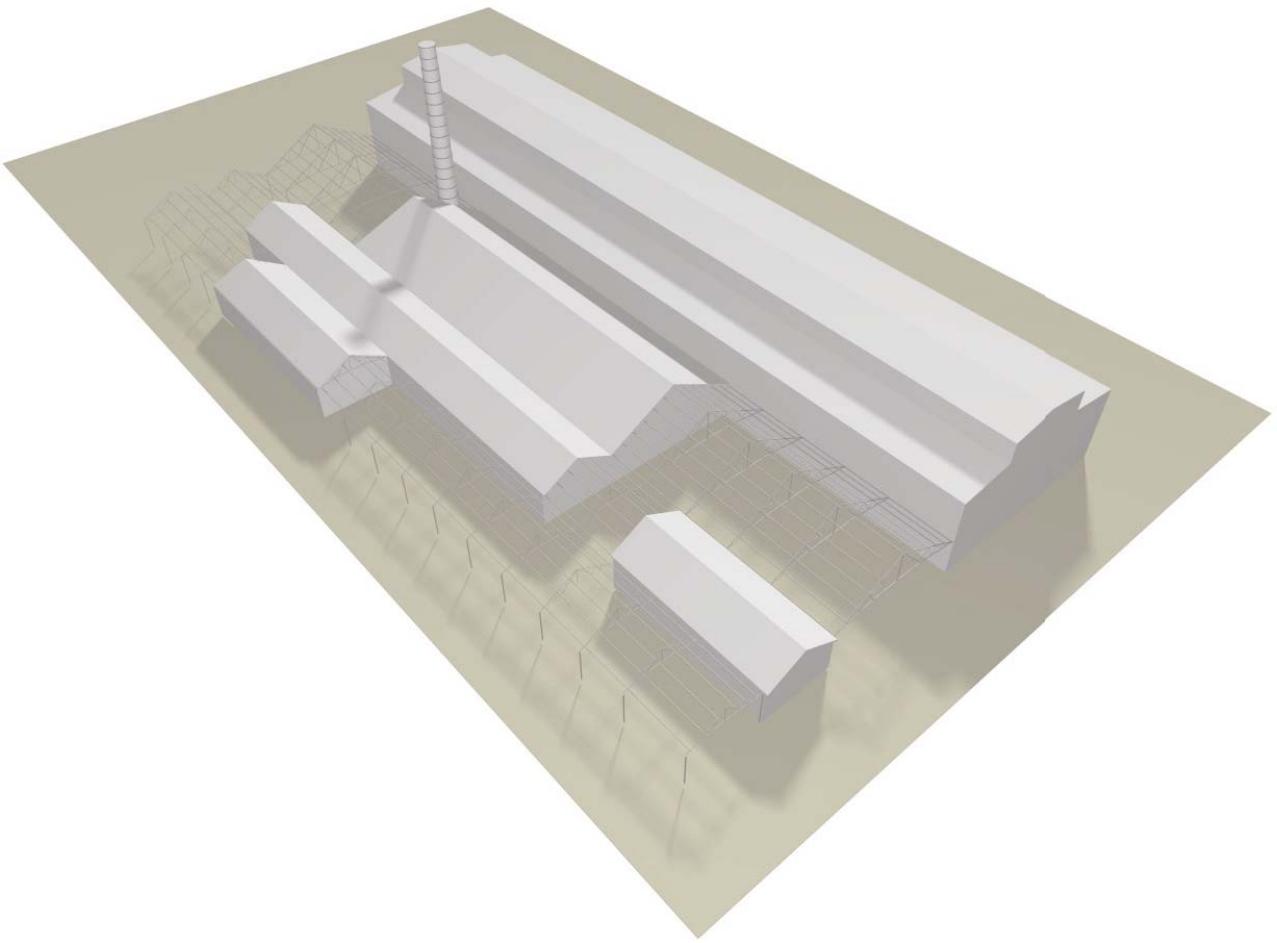
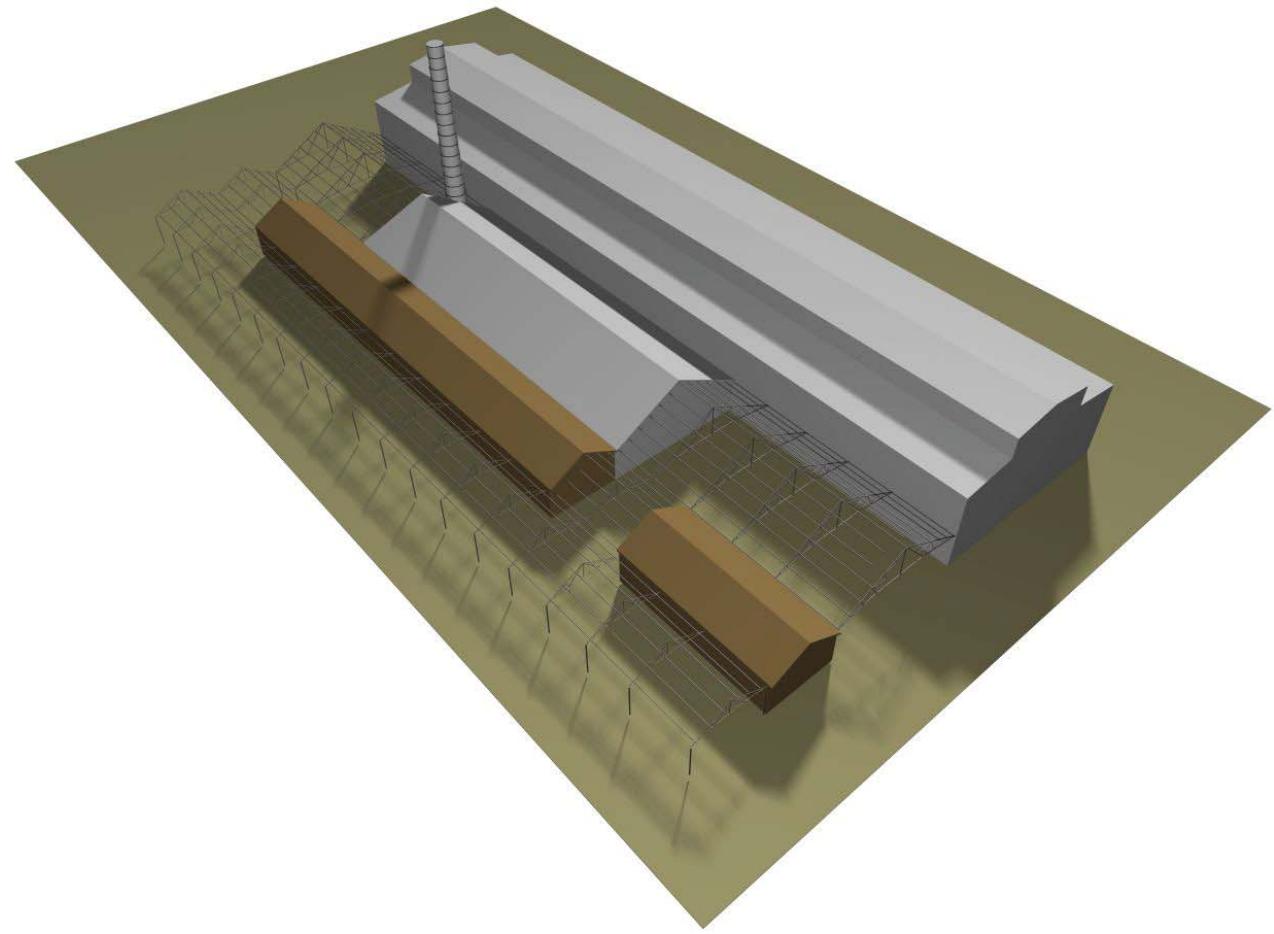
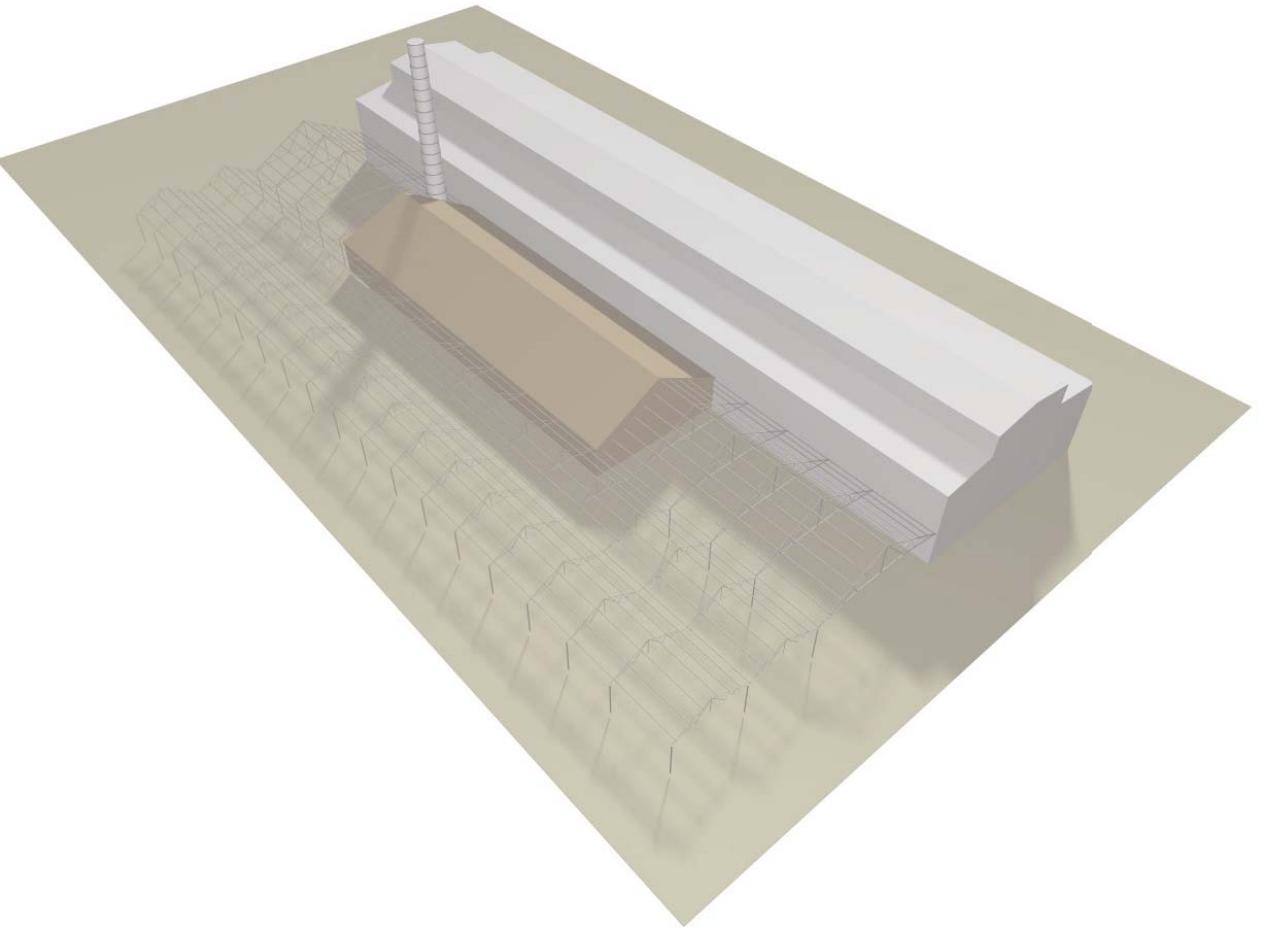
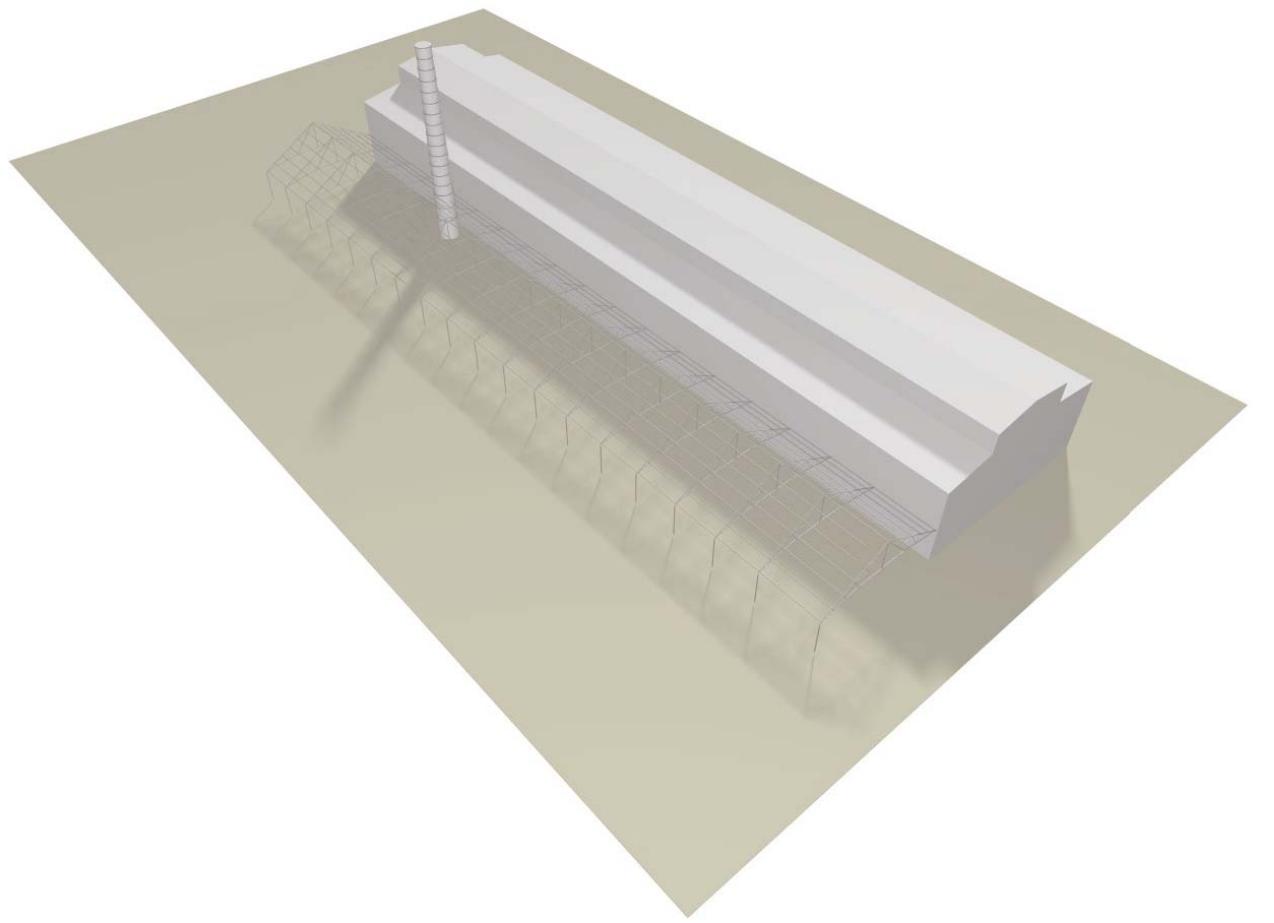
**preserve main building**

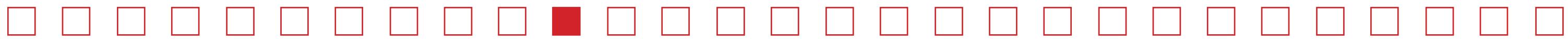
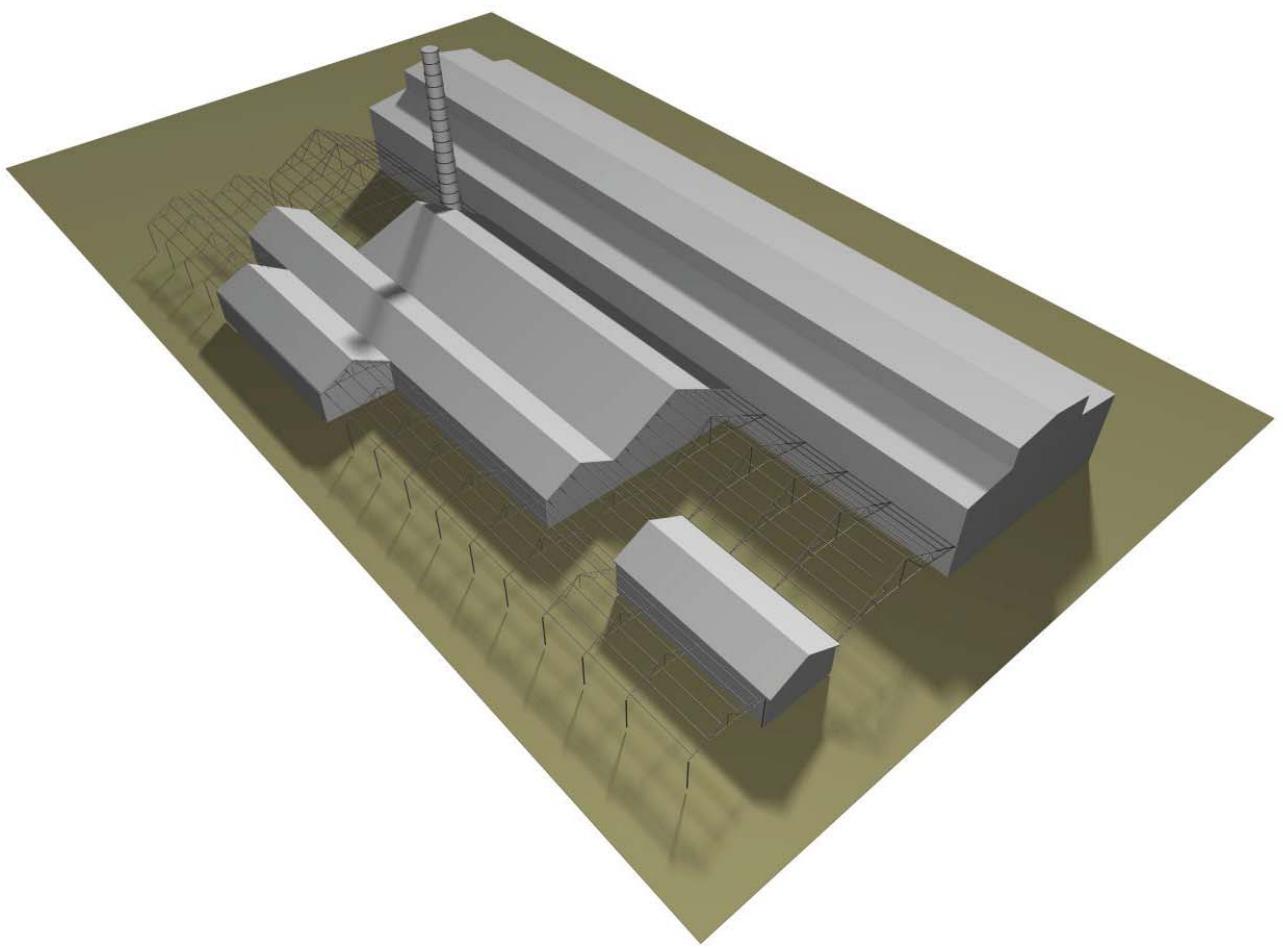
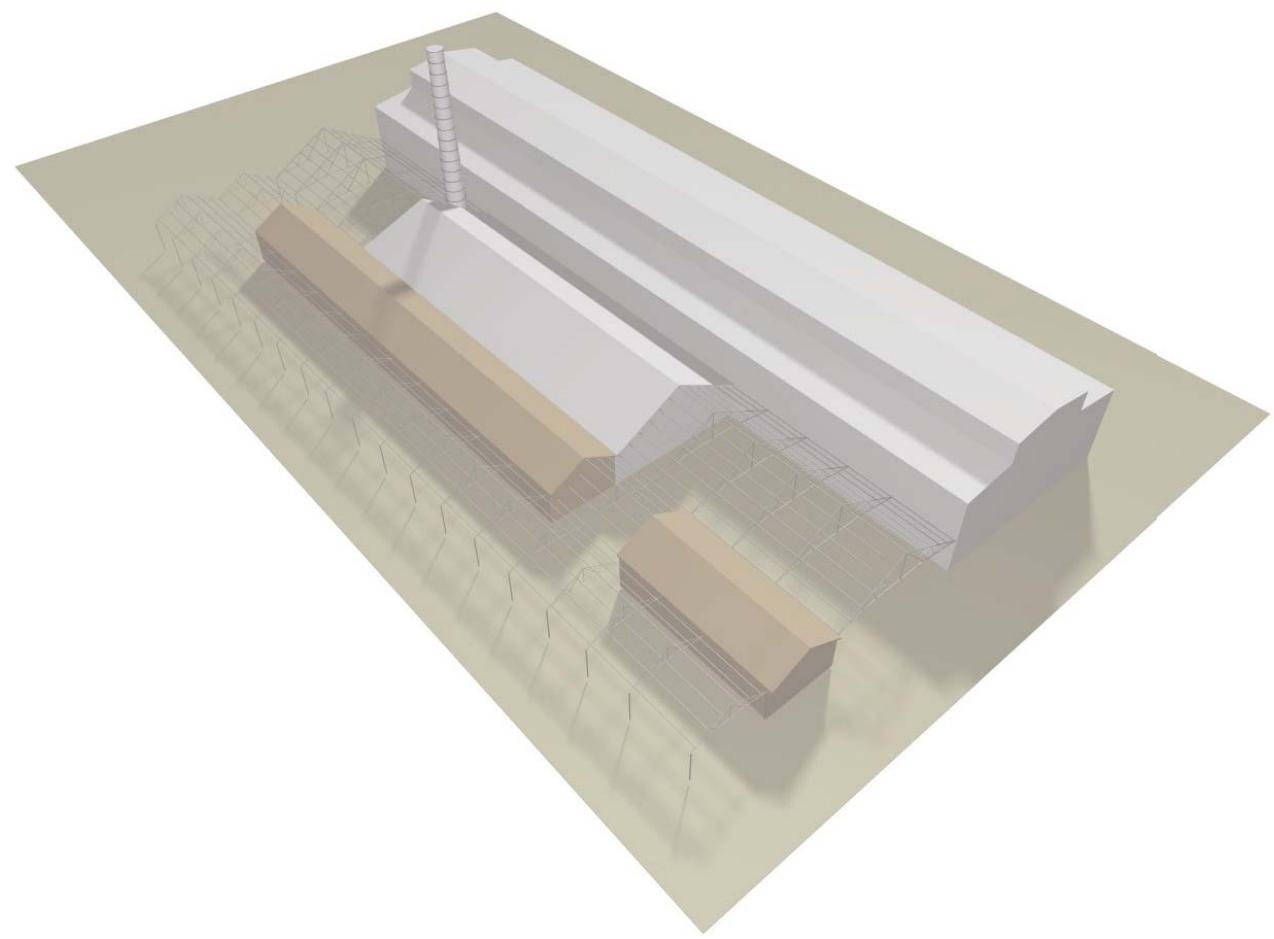
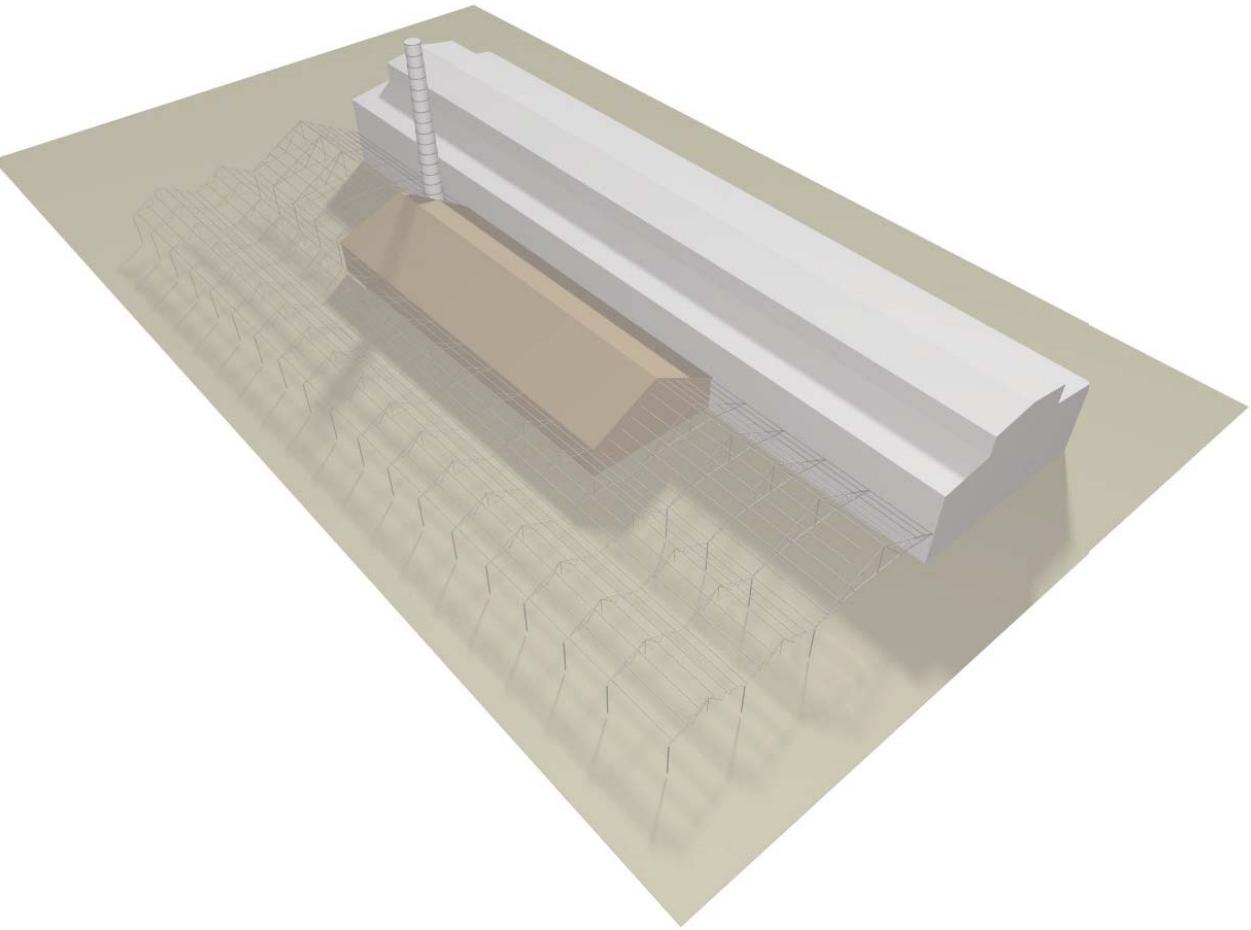
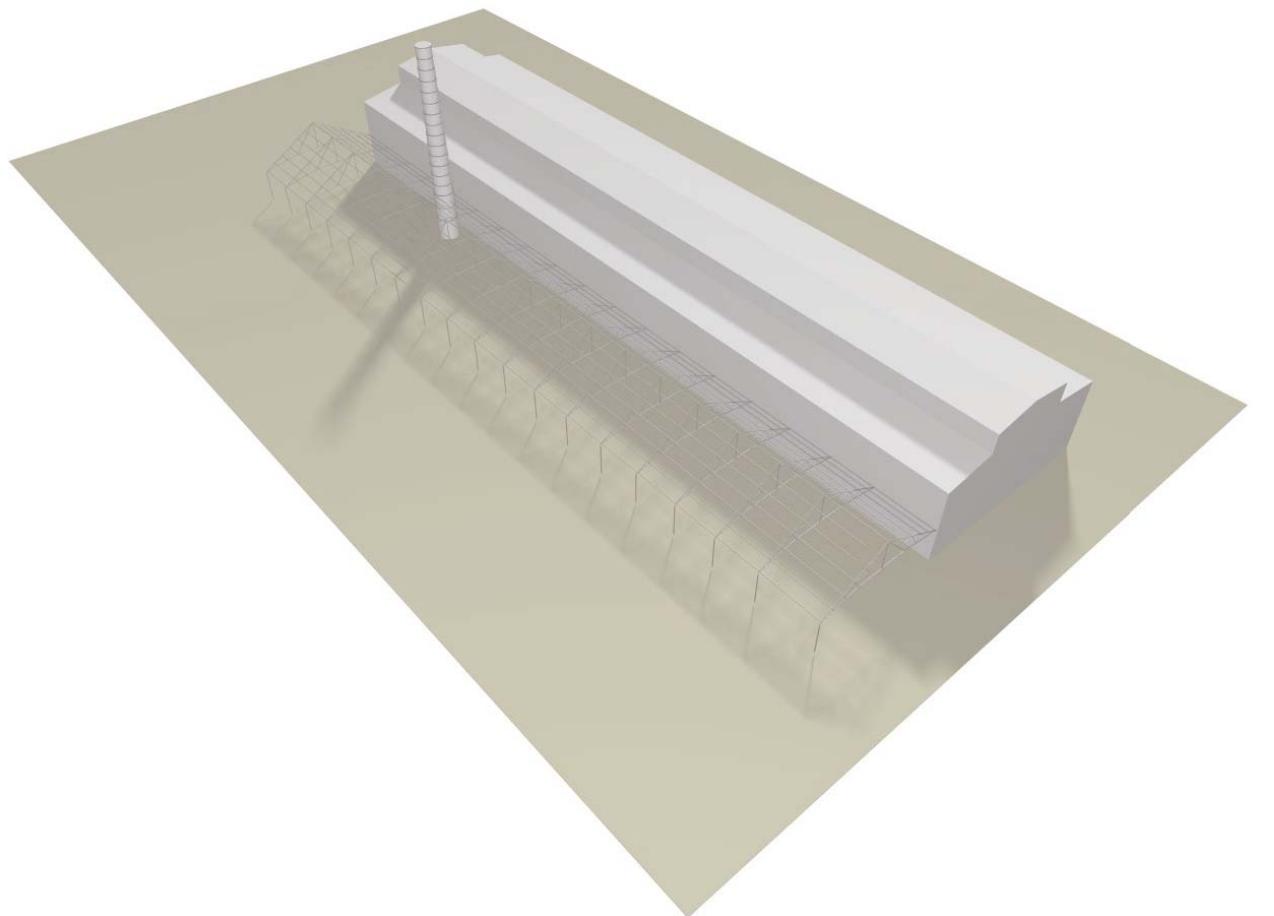
**new composition**

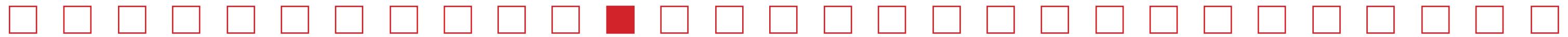
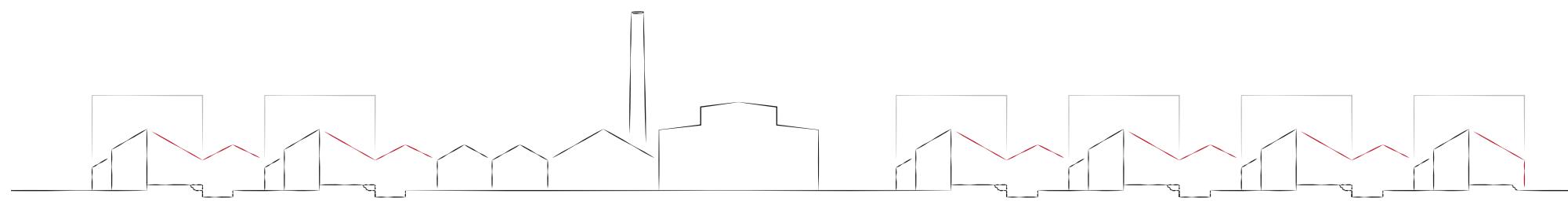
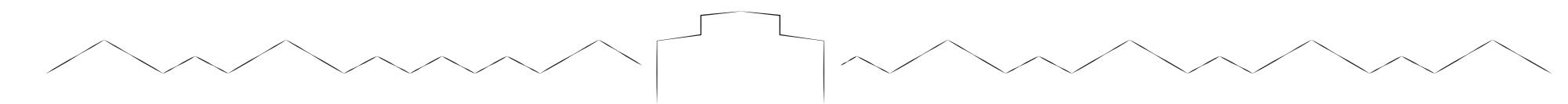
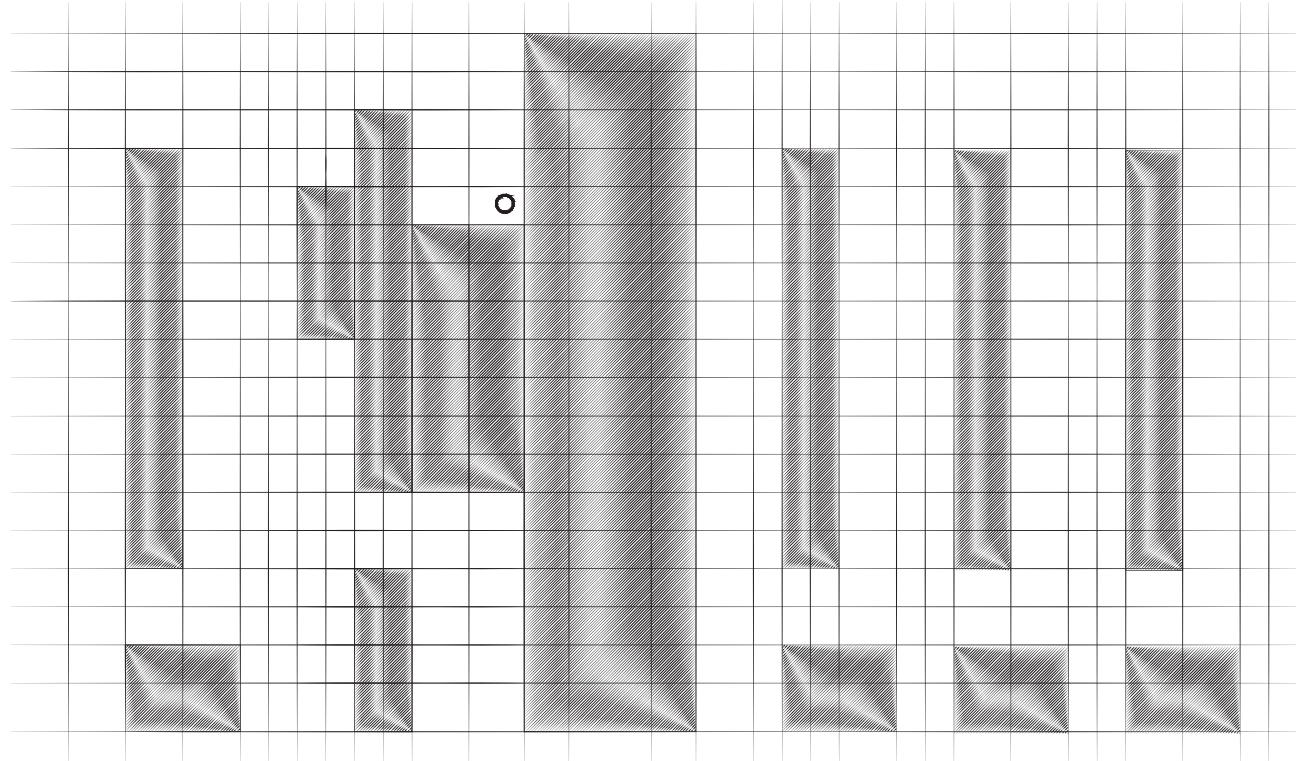
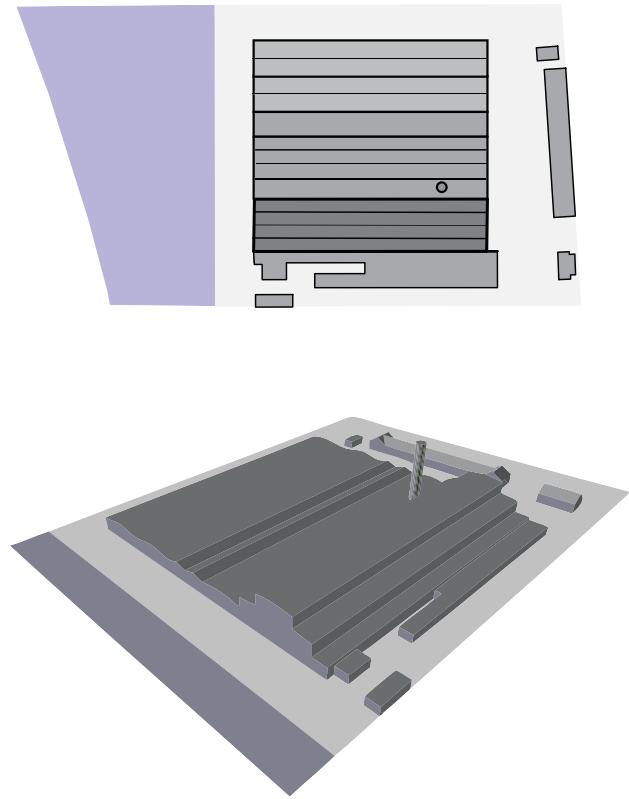












## Program

New structures

> Residential

### **Supporting diverse mix of people**

- \* diversity is important to support the living area
- \* attracting people by creating different kind of living
- \* different group have different needs and bring different things
- \* the Neerlandia as public function needs residential

> Public function

### **The Neerlandia as a public building that facilitates the neighborhood**

- \* functions based on the neighborhood
- \* services : daily living needs, health care, leisure, employment and community

> Parking : for new residential, existing residential & visitors

## Preconditions, Principles & Values

**toolbox** as masterplan instrument

Neerlandia as a **attractor**

**translation** of the past

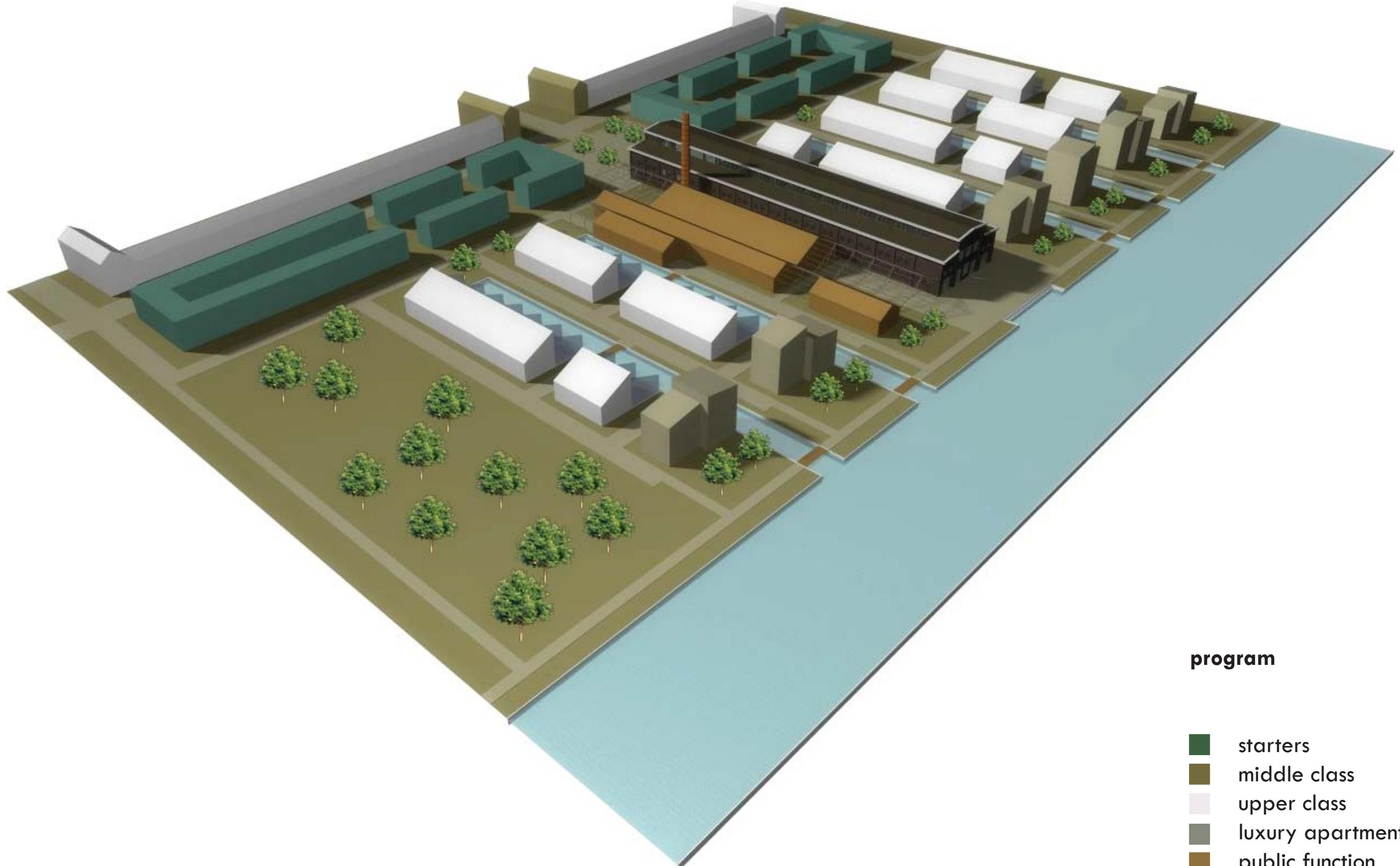
quality of the **water**

use of old **construction elements**

transport by water

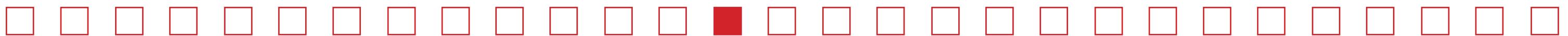
focal point, **chimney**



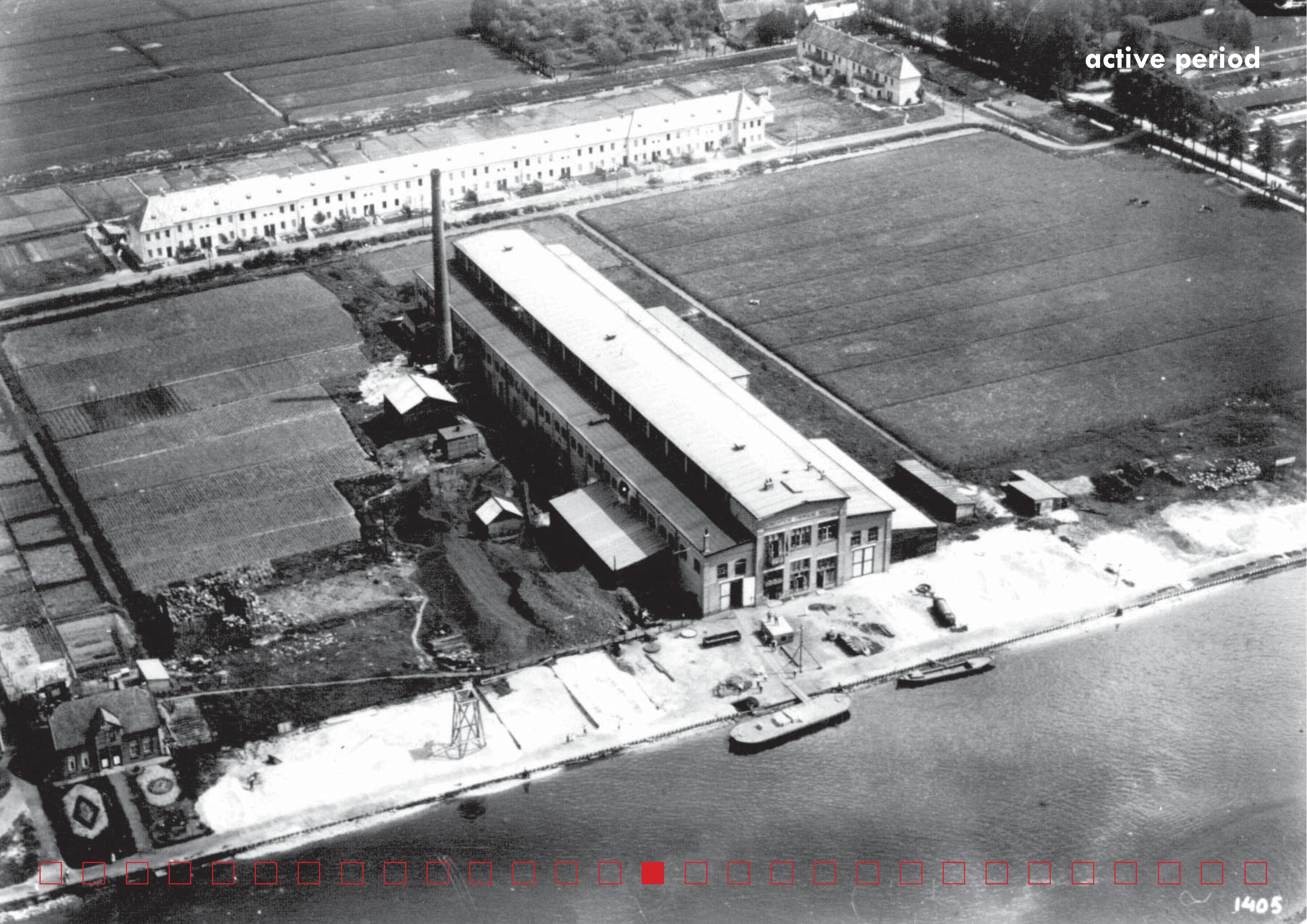


**program**

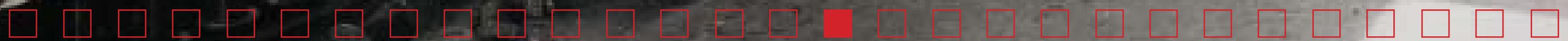
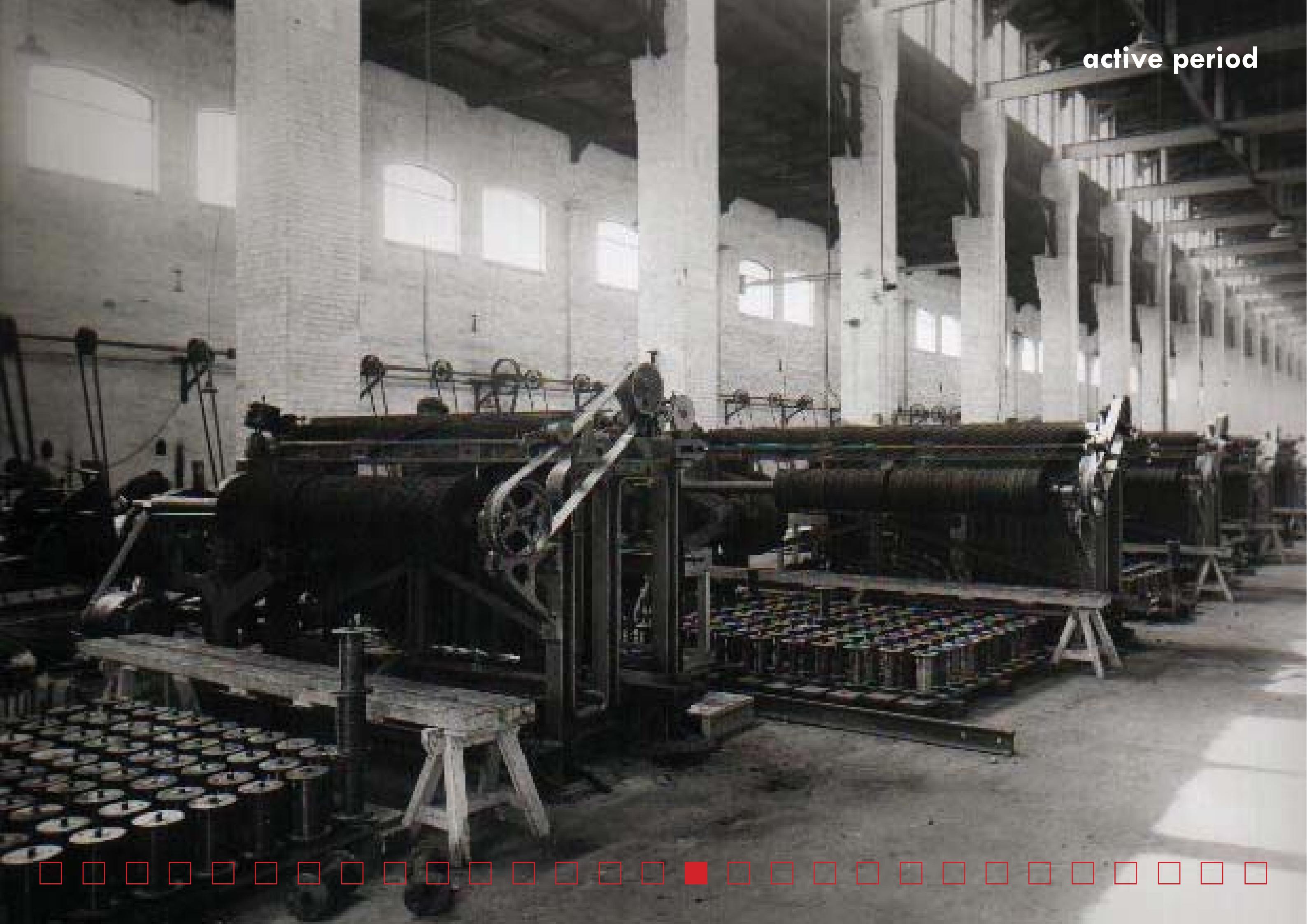
- starters
- middle class
- upper class
- luxury apartments
- public function



active period



active period

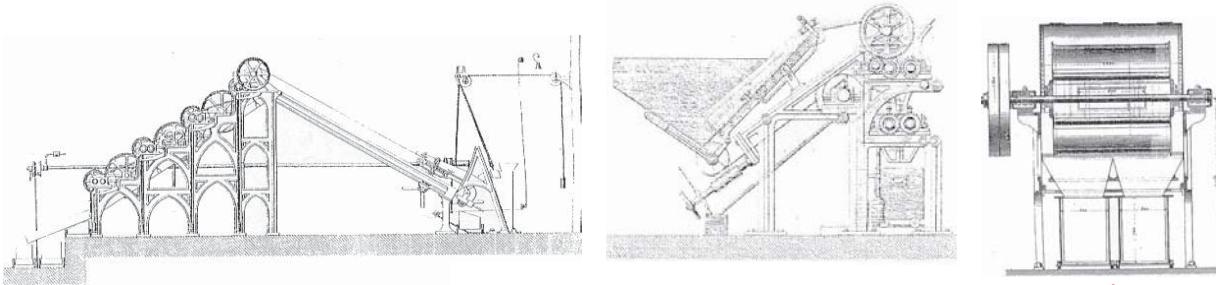


**current state**



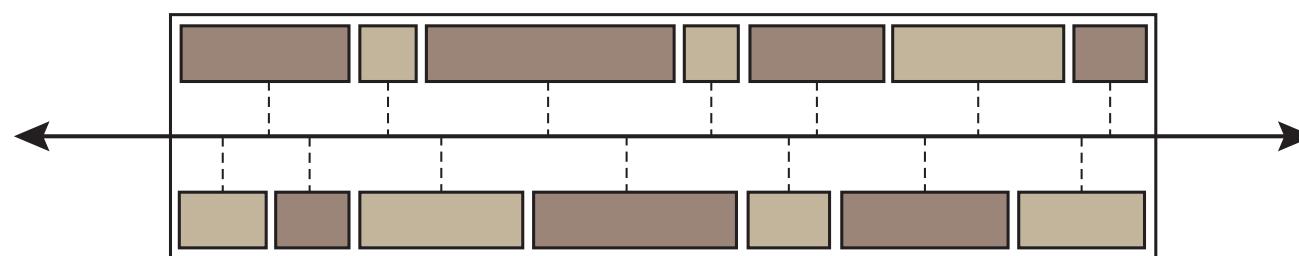
current state



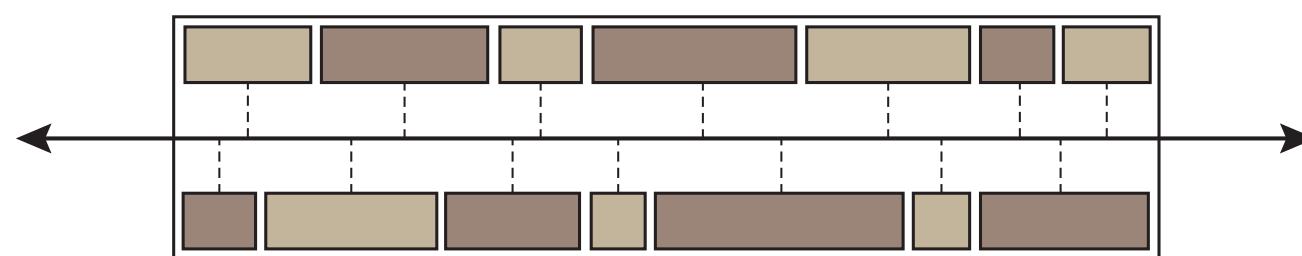
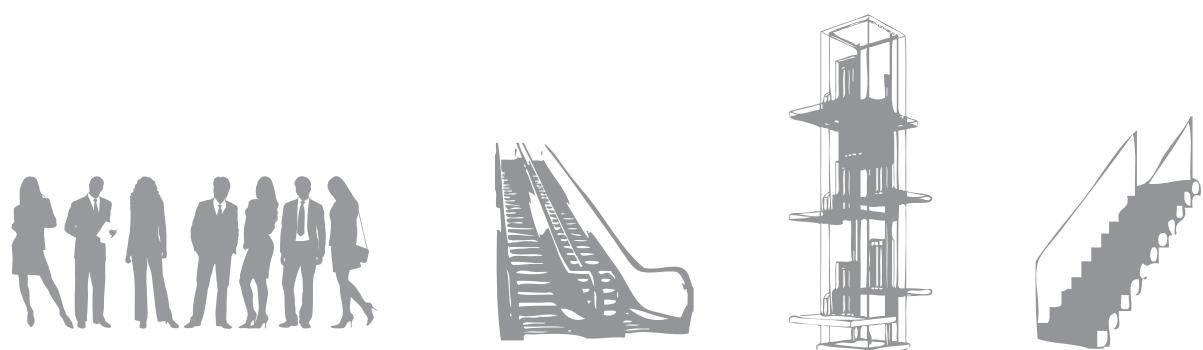


## Building concept

**Movement** in the central nave by **production** is taking over by the **movement of people**



Side aisle - **storage** for production **products** becomes **storage** of products & **services**



## Building program

The Neerlandia as a public building that facilitates the neighborhood

## Functions based on the neighborhood

Services : daily living needs, health care, personal services, leisure, employment & community

Daily living needs > supermarket, bakery, butcher, florist, fish

Health care center > doctor, fysio, dentist, dental care, GGD, obstetrician

Personal services > hairdresser, manicure, beautysalon

Leisure > grand cafe, lunchroom

Employment > the new functions creates employments

Community > community center

## Preconditions, Principles & Values

**spatial quality**, central hall

structural elements, **columns structure**

separating **wall**, remains of productionproces

functions (visual) connected with central nave

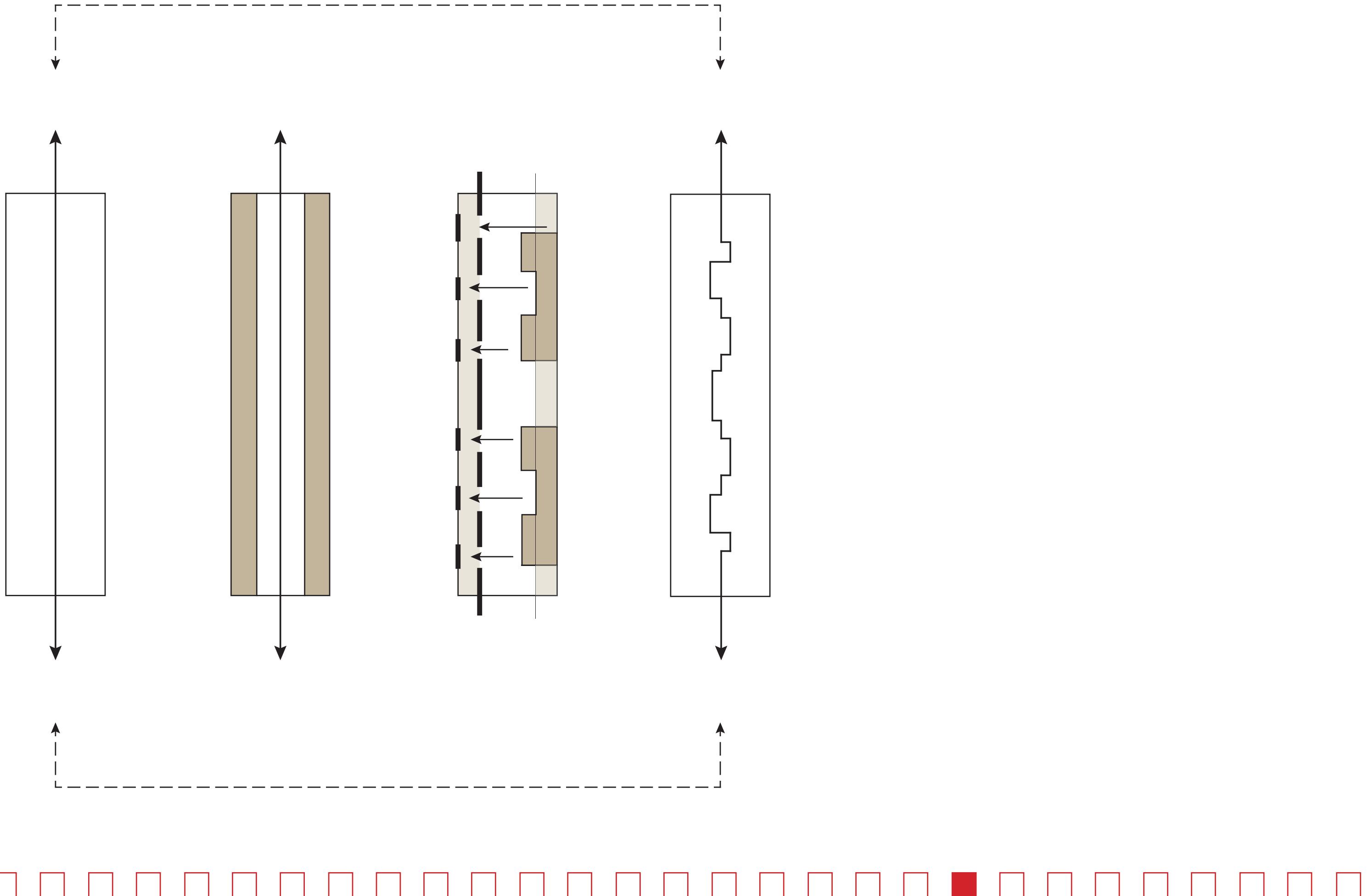
**movement** in the central nave

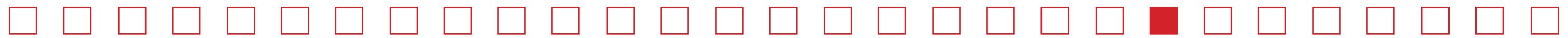
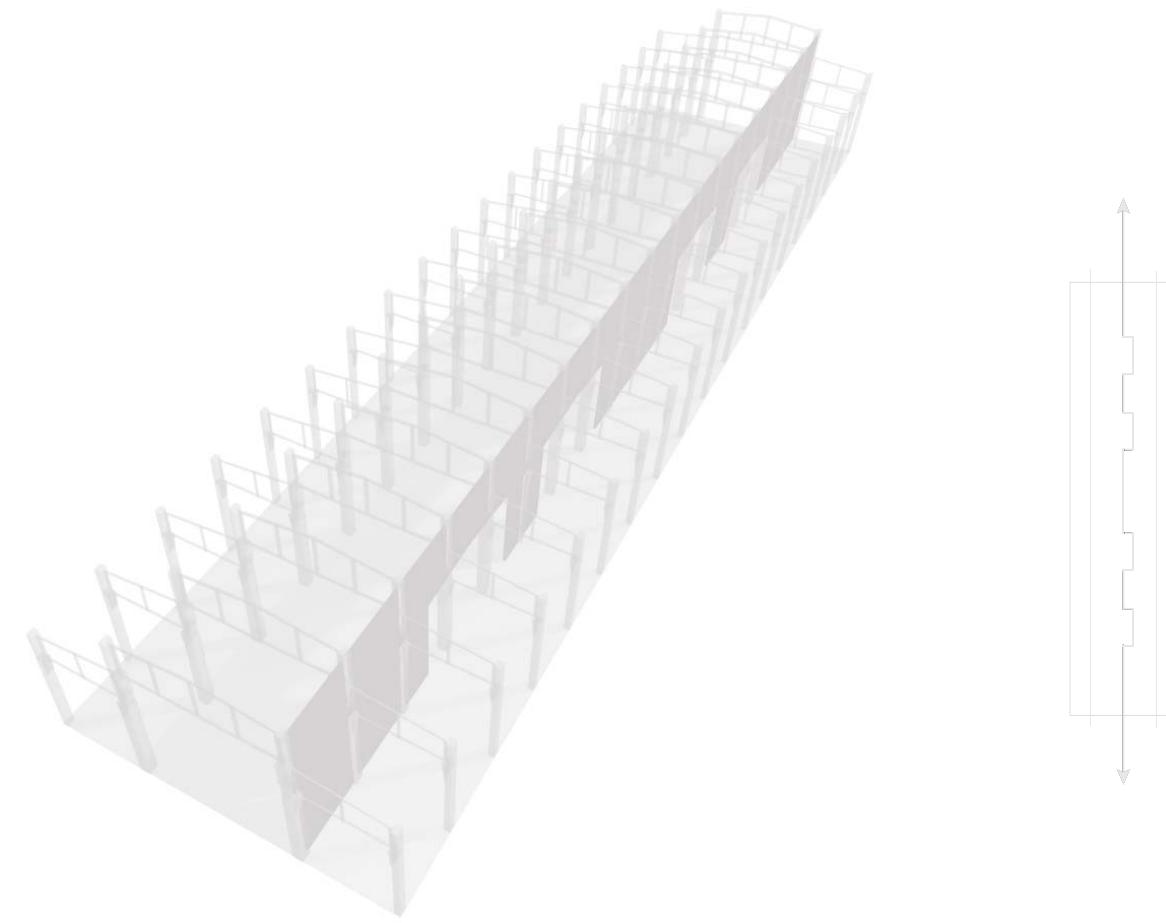
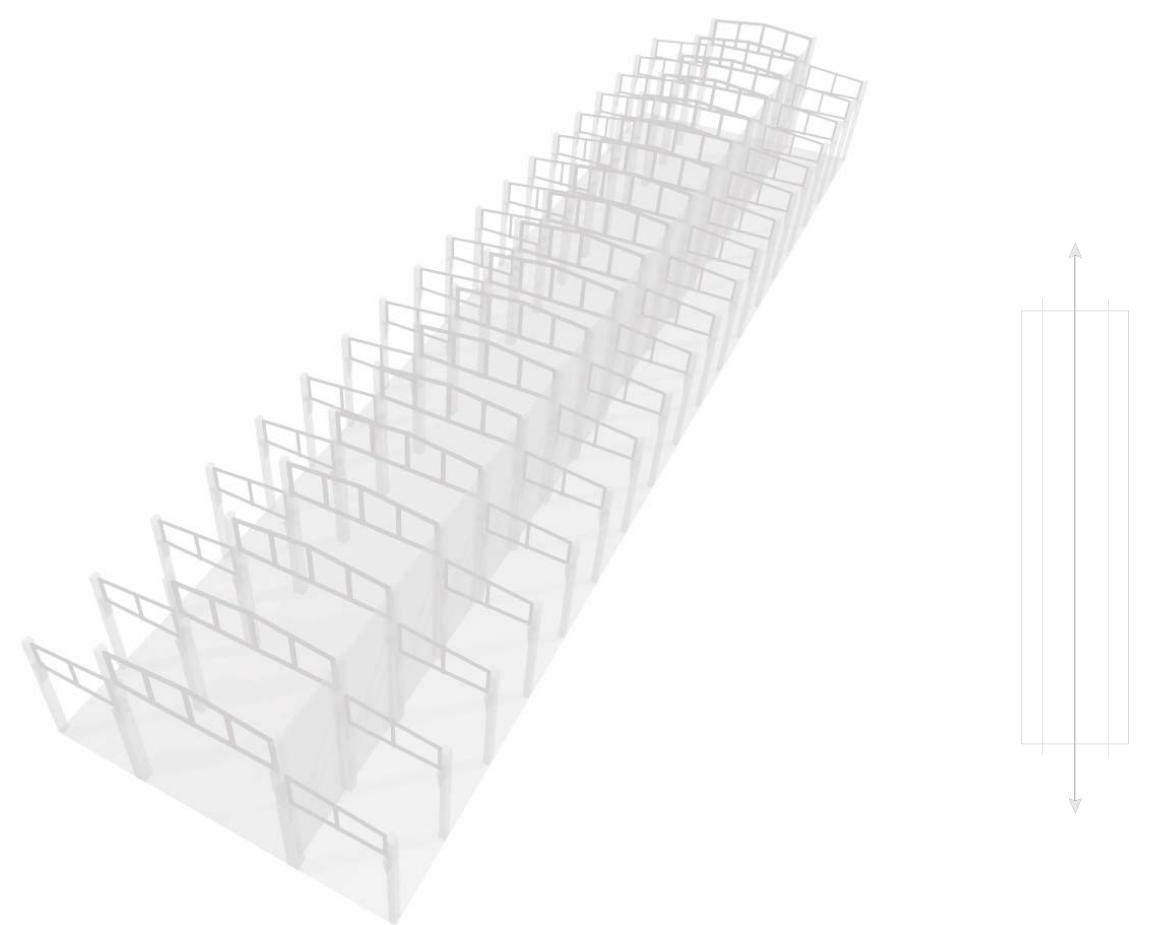
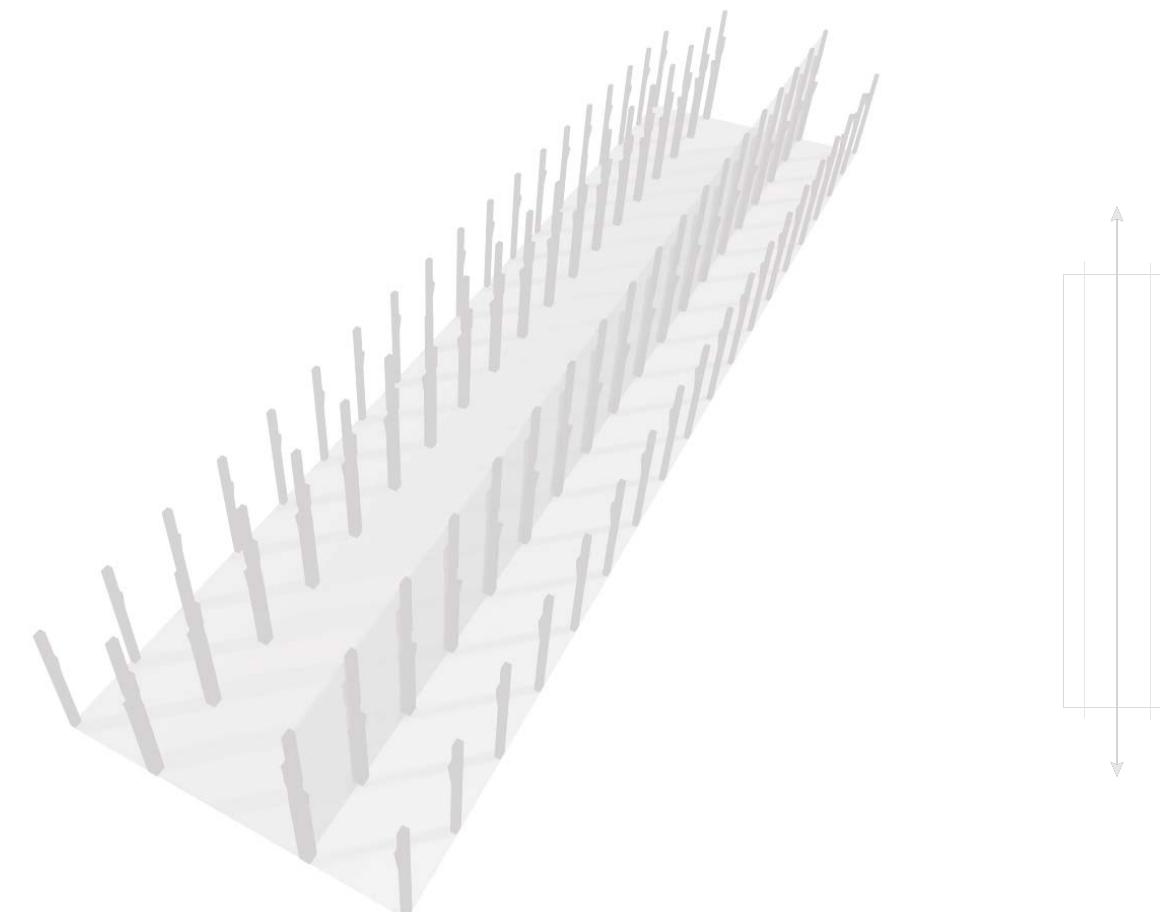
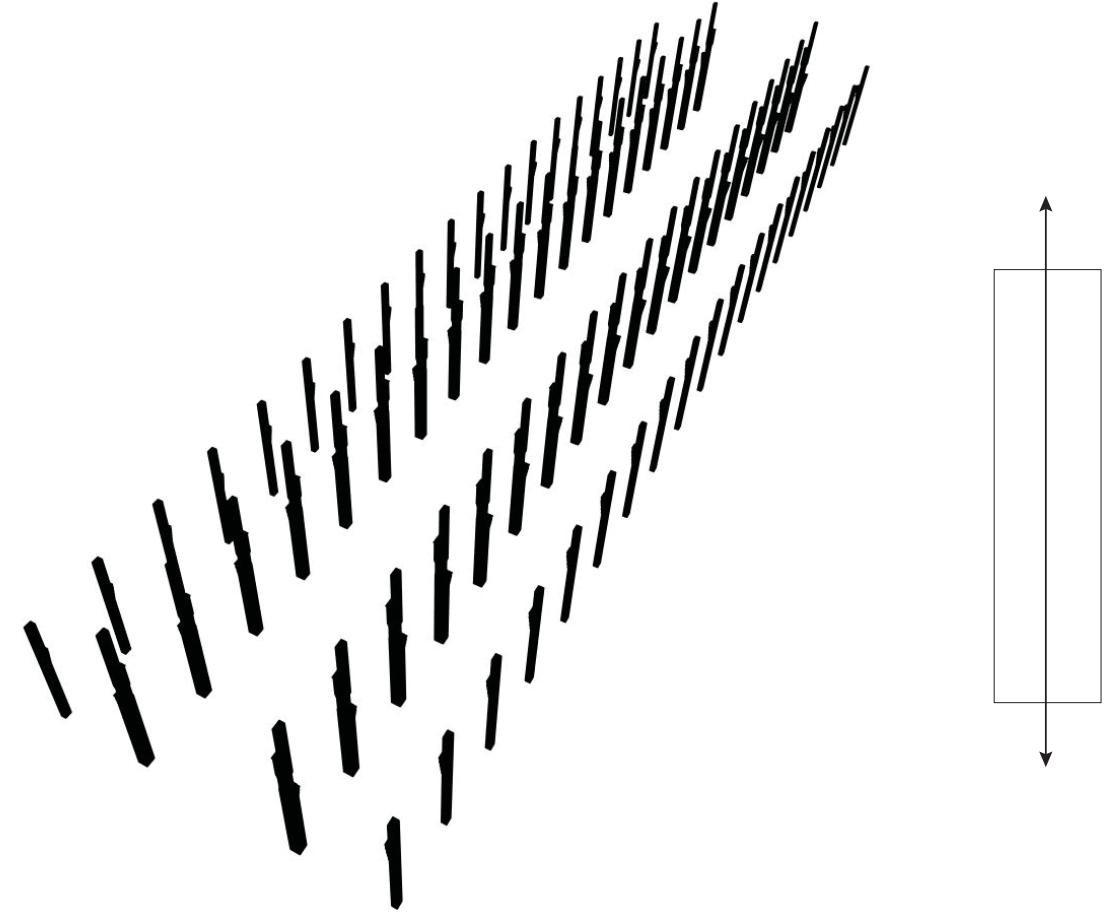
translation of the past

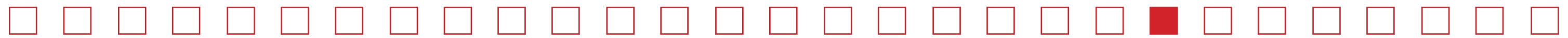
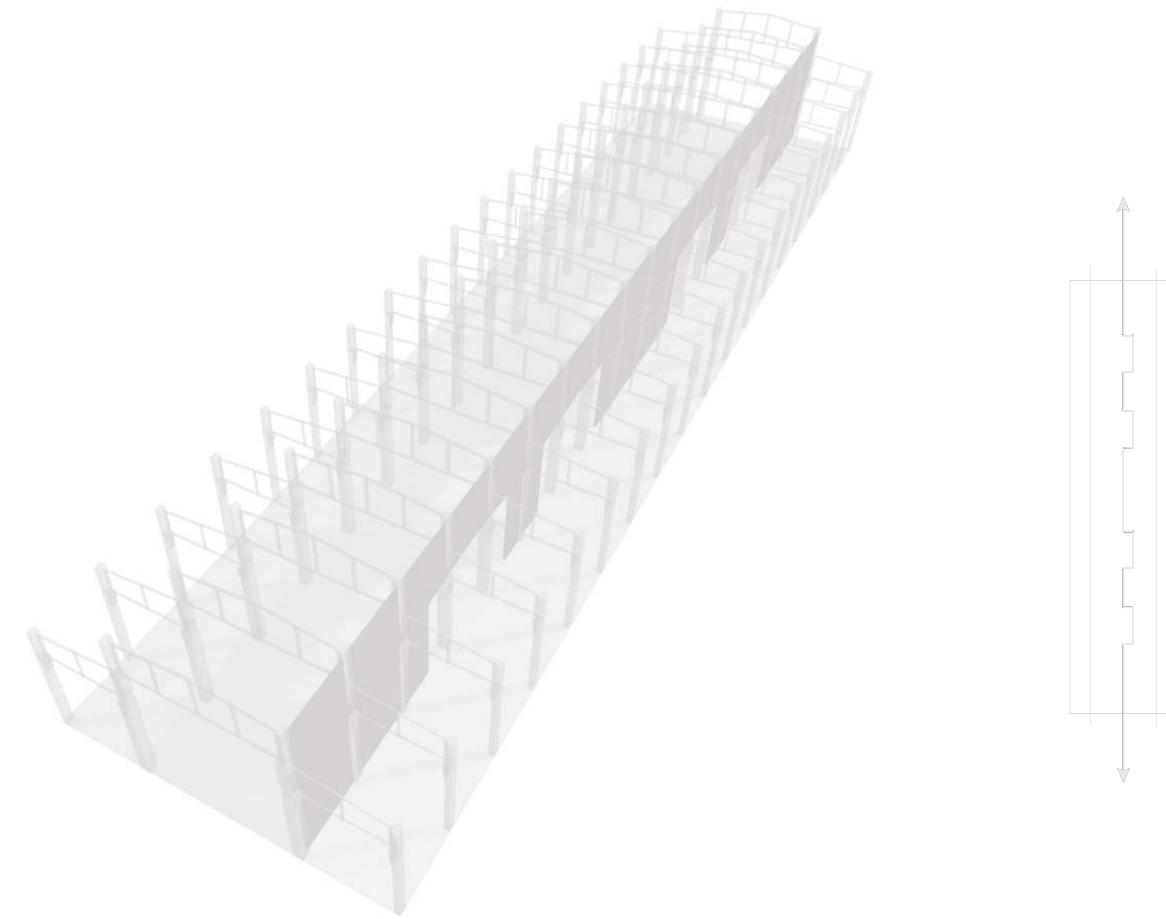
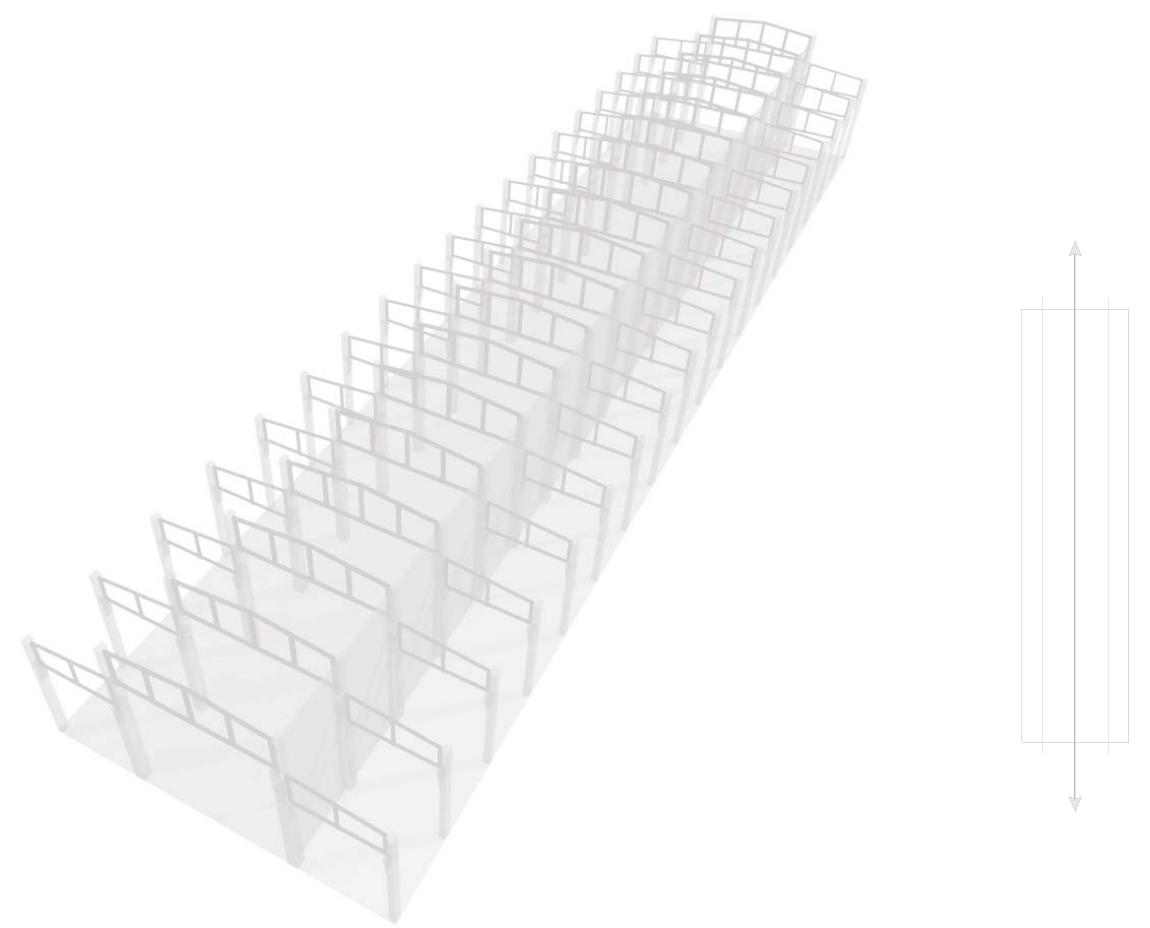
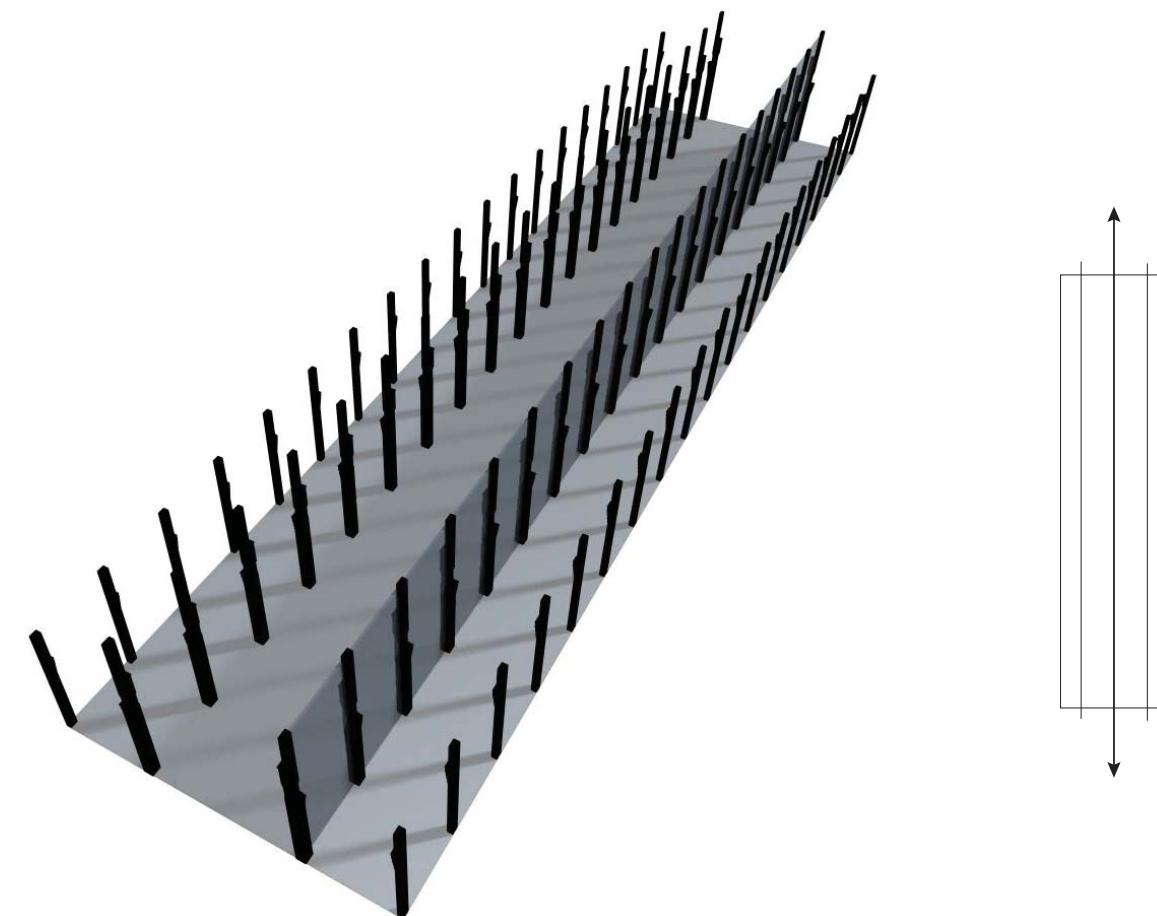
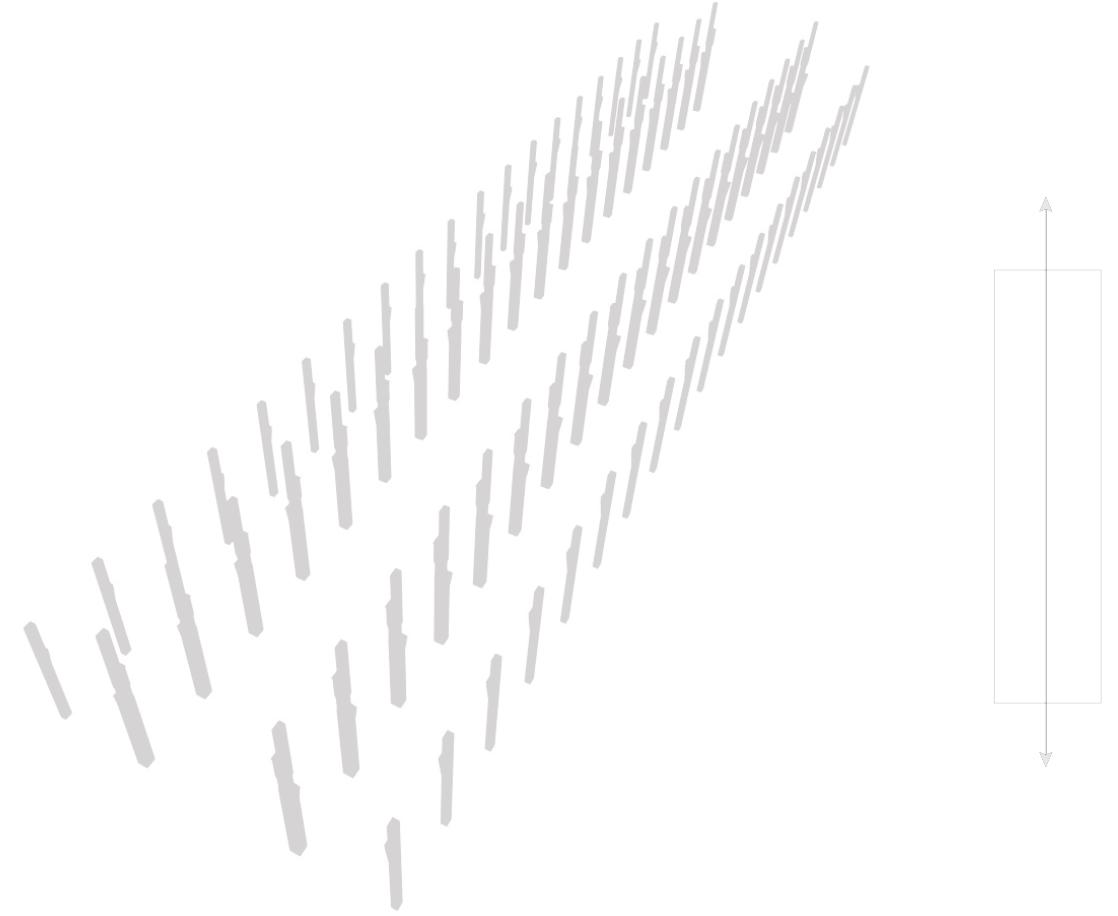
the daily living facilities, entrance H.C.C. > ground floor

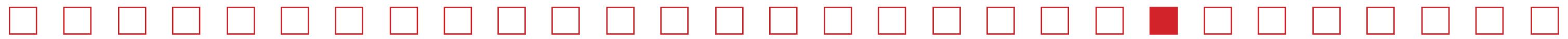
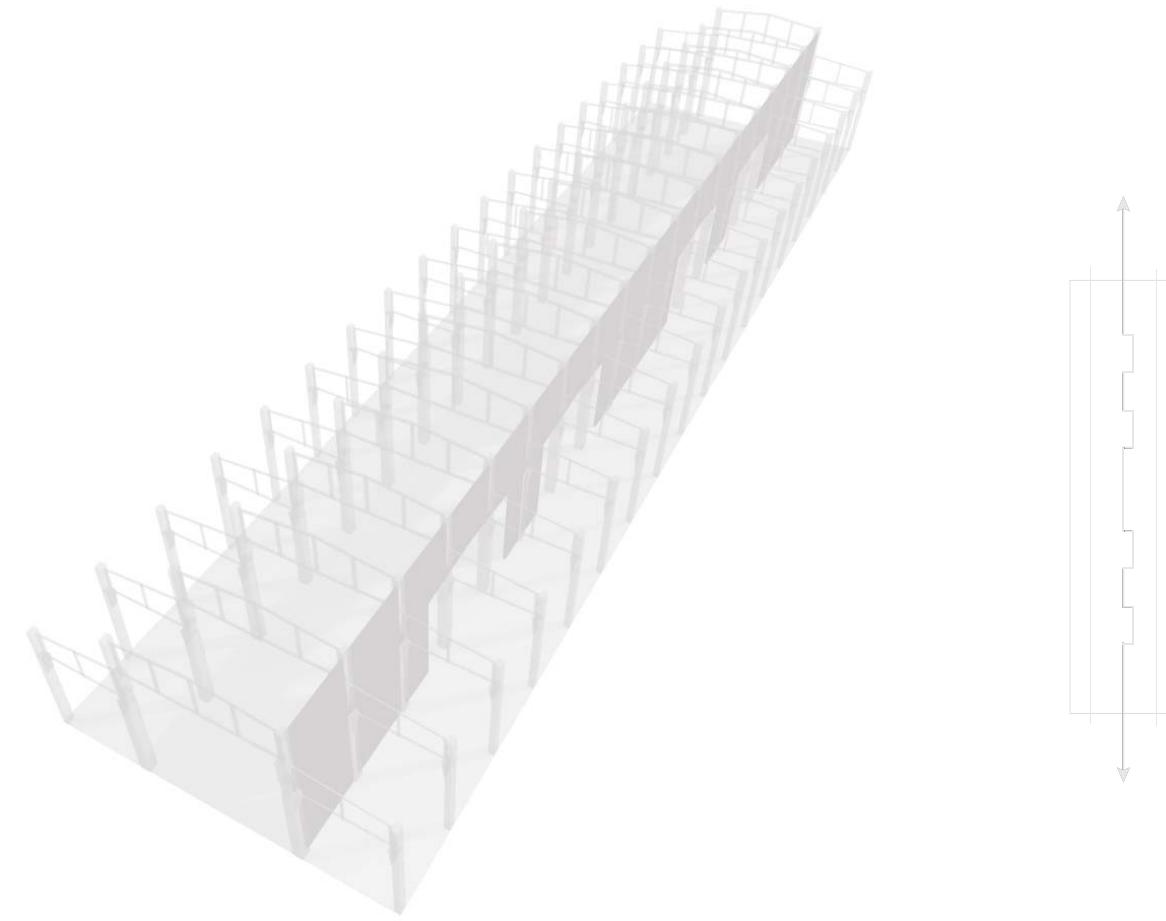
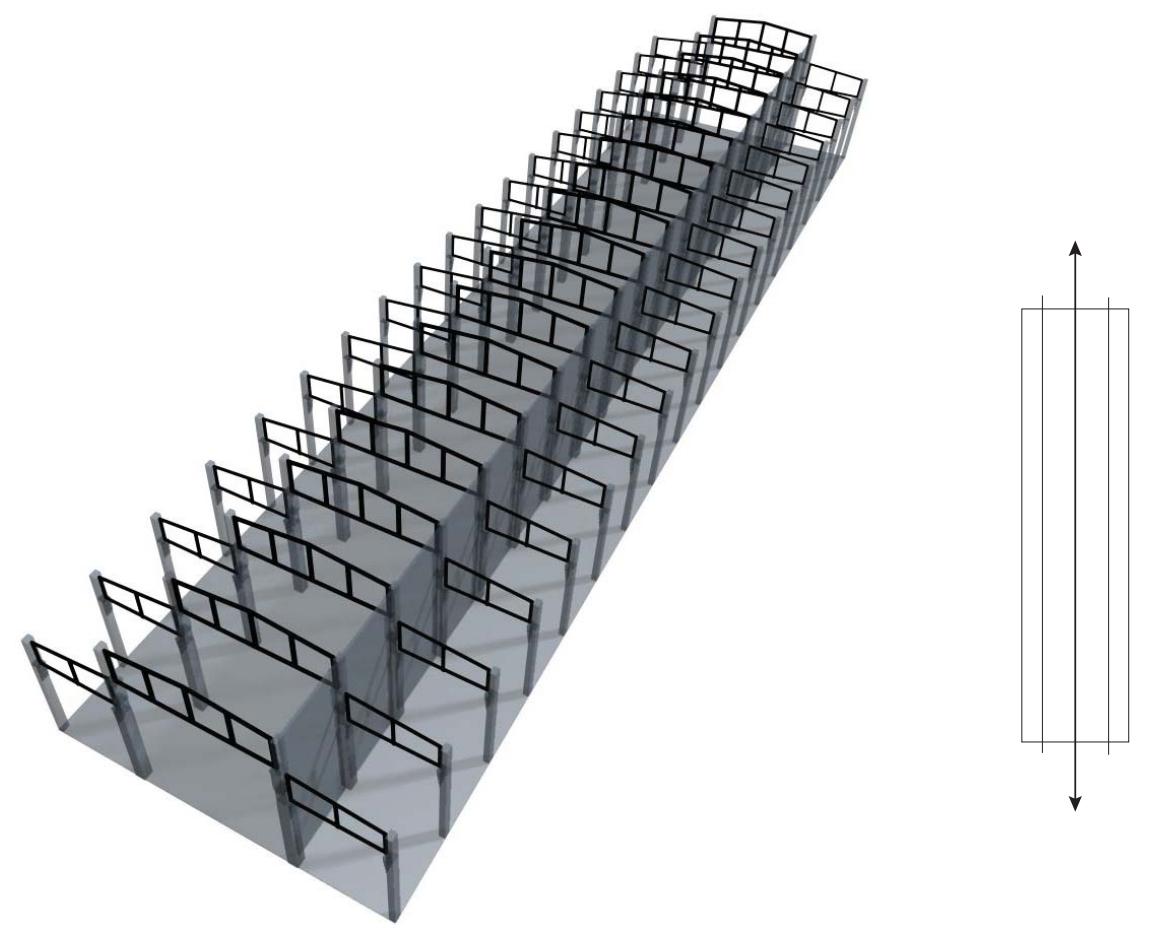
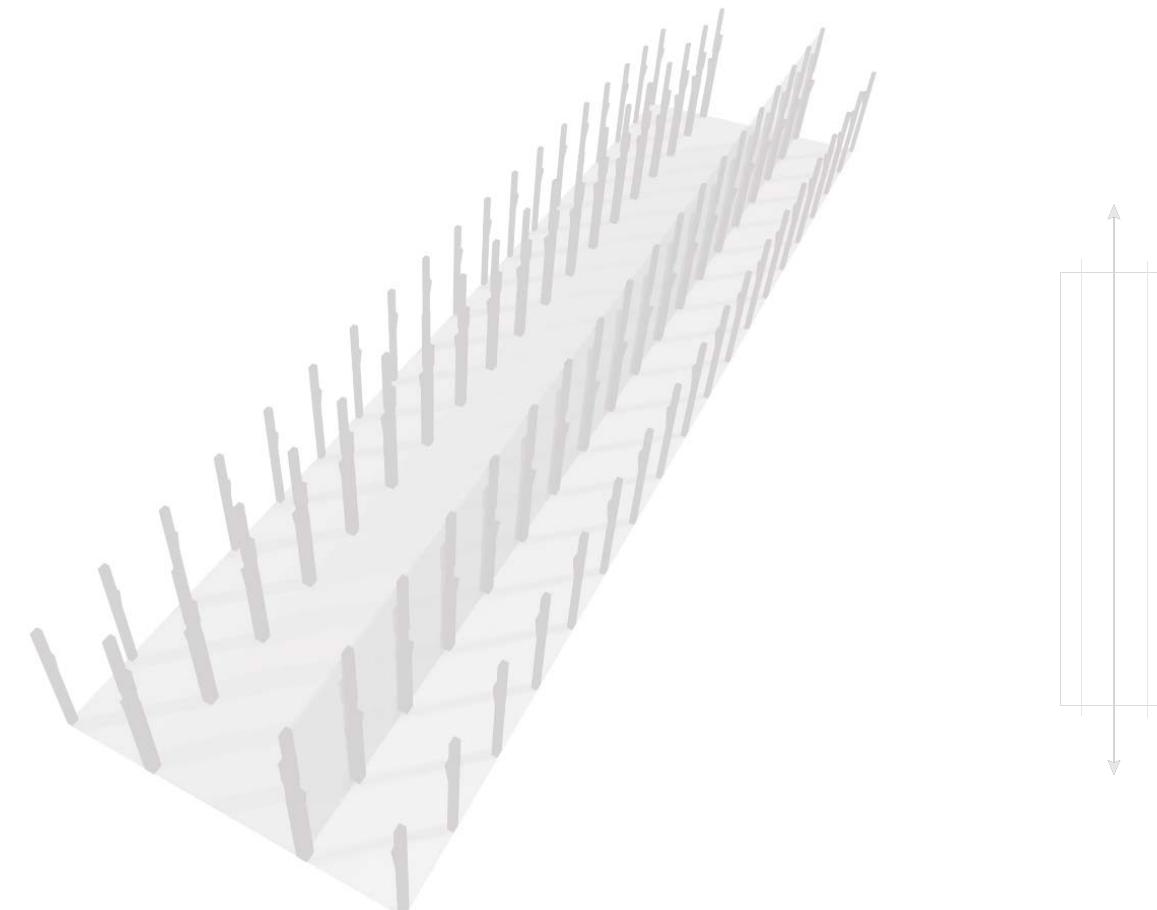
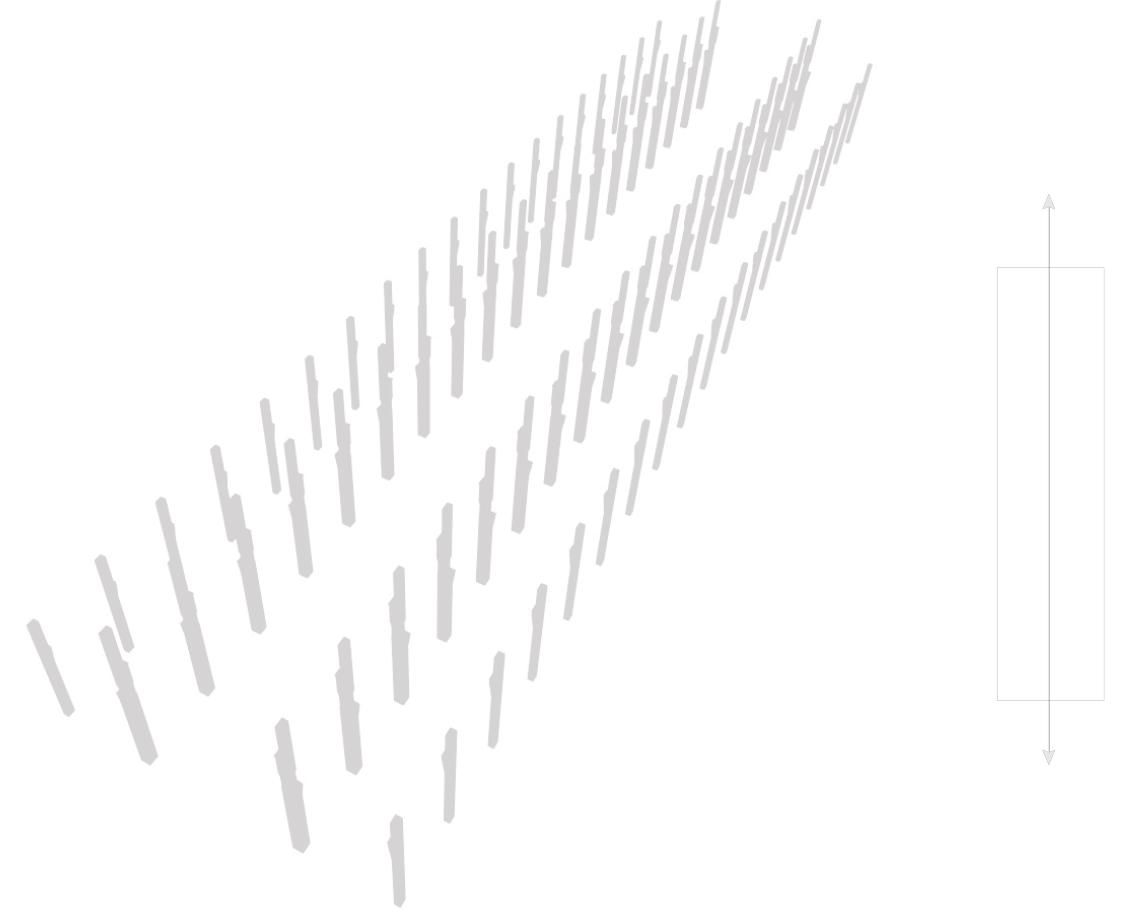
leisure > located at the waterfront, terrace and view direct visual connected to canal.

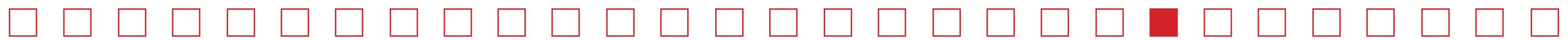
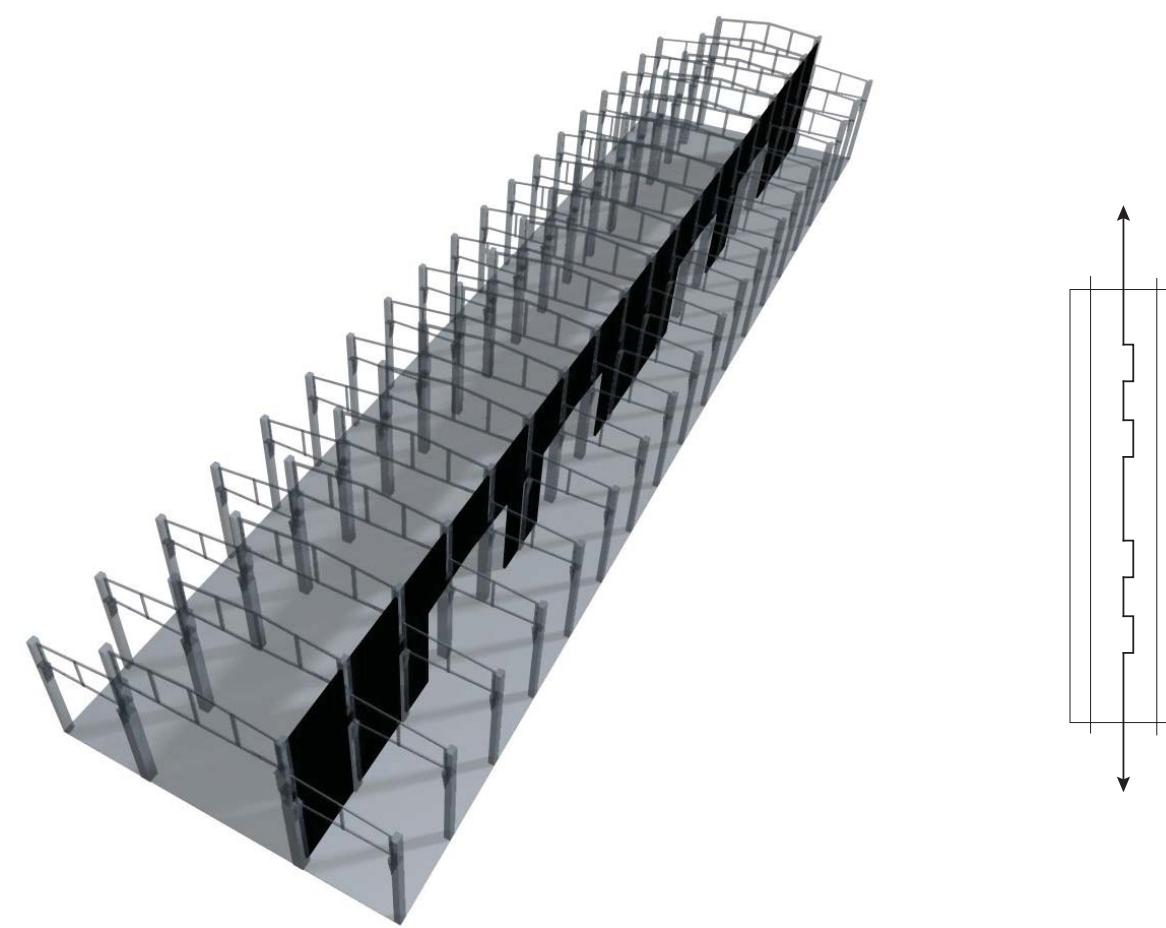
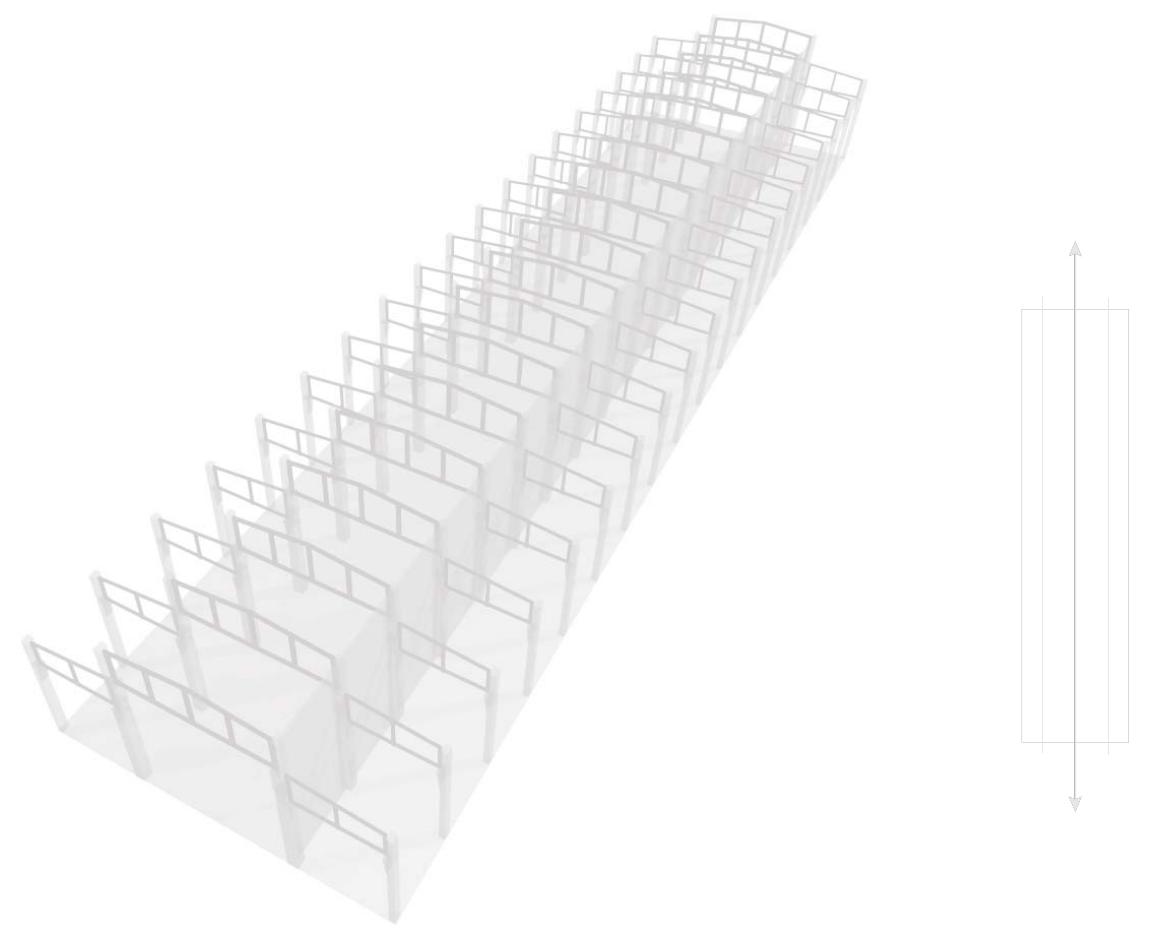
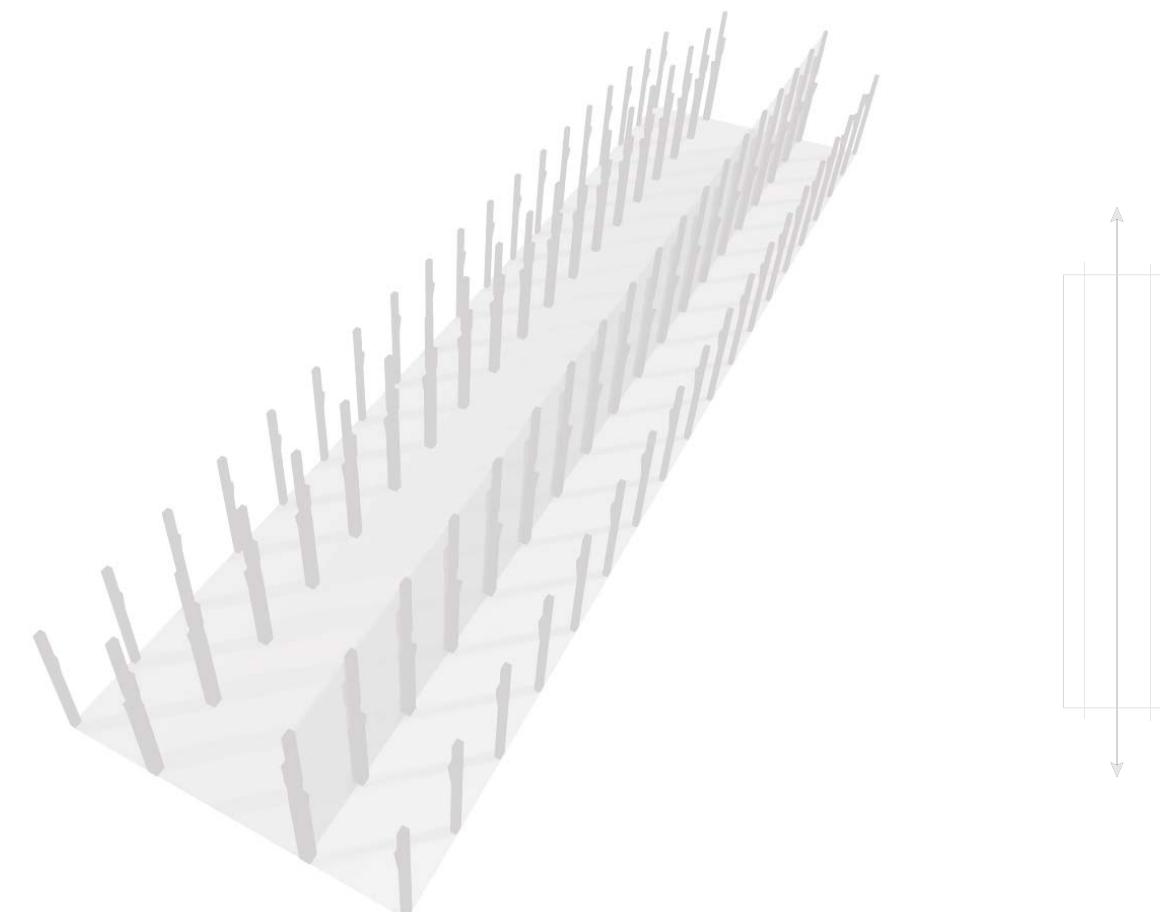
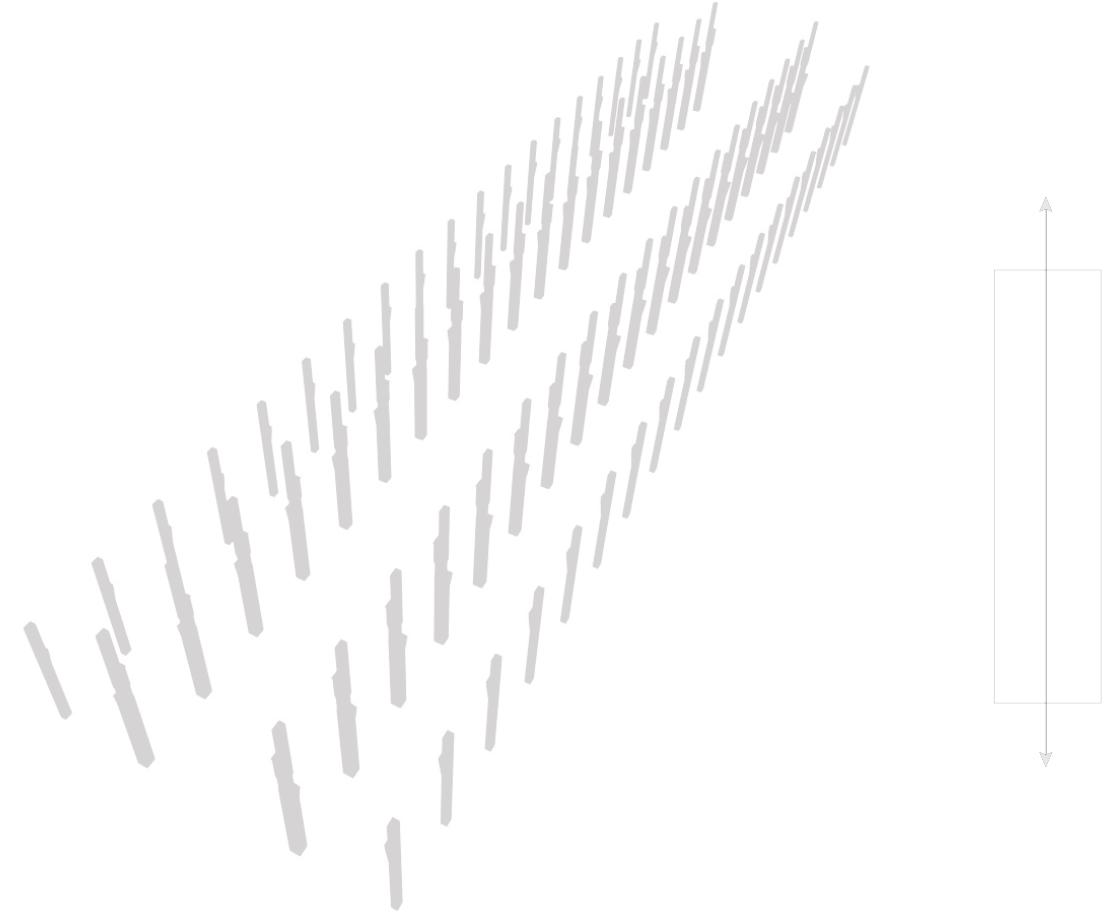


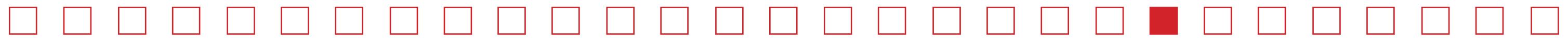
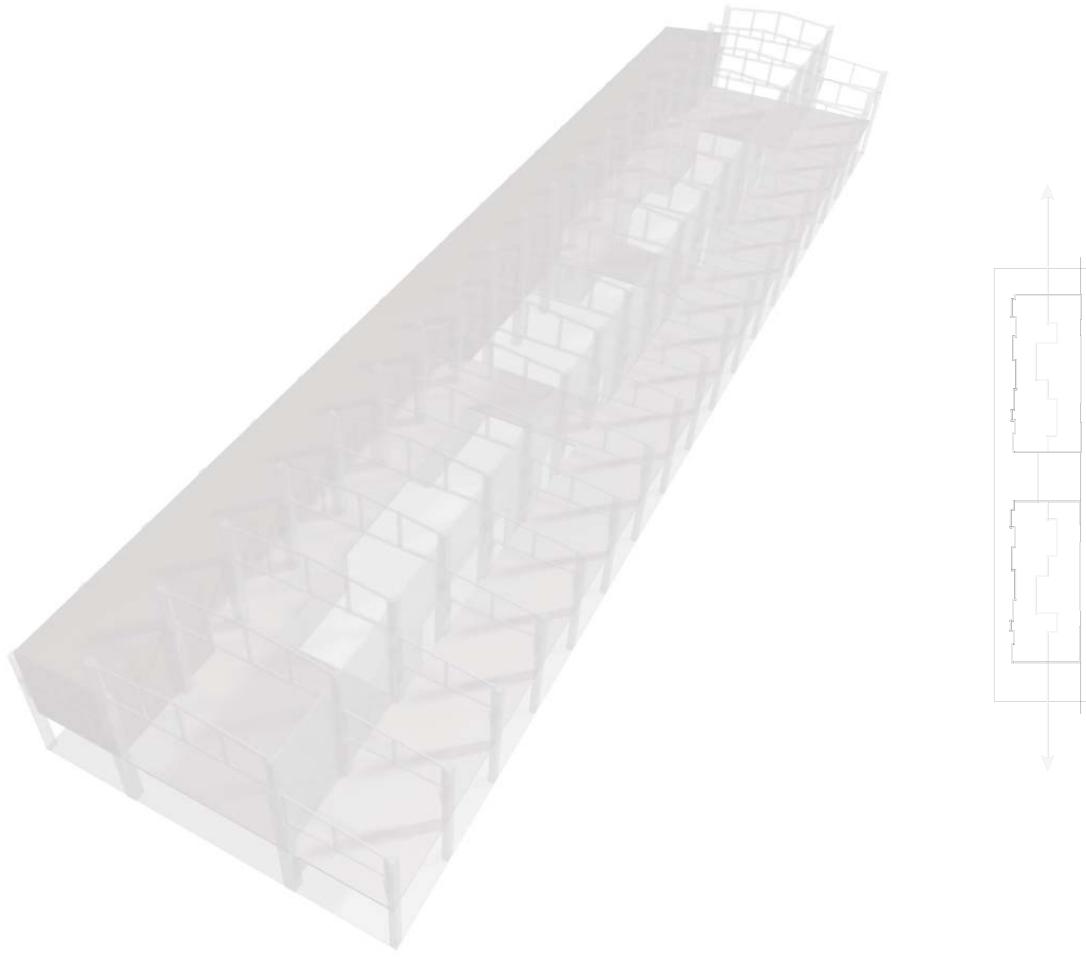
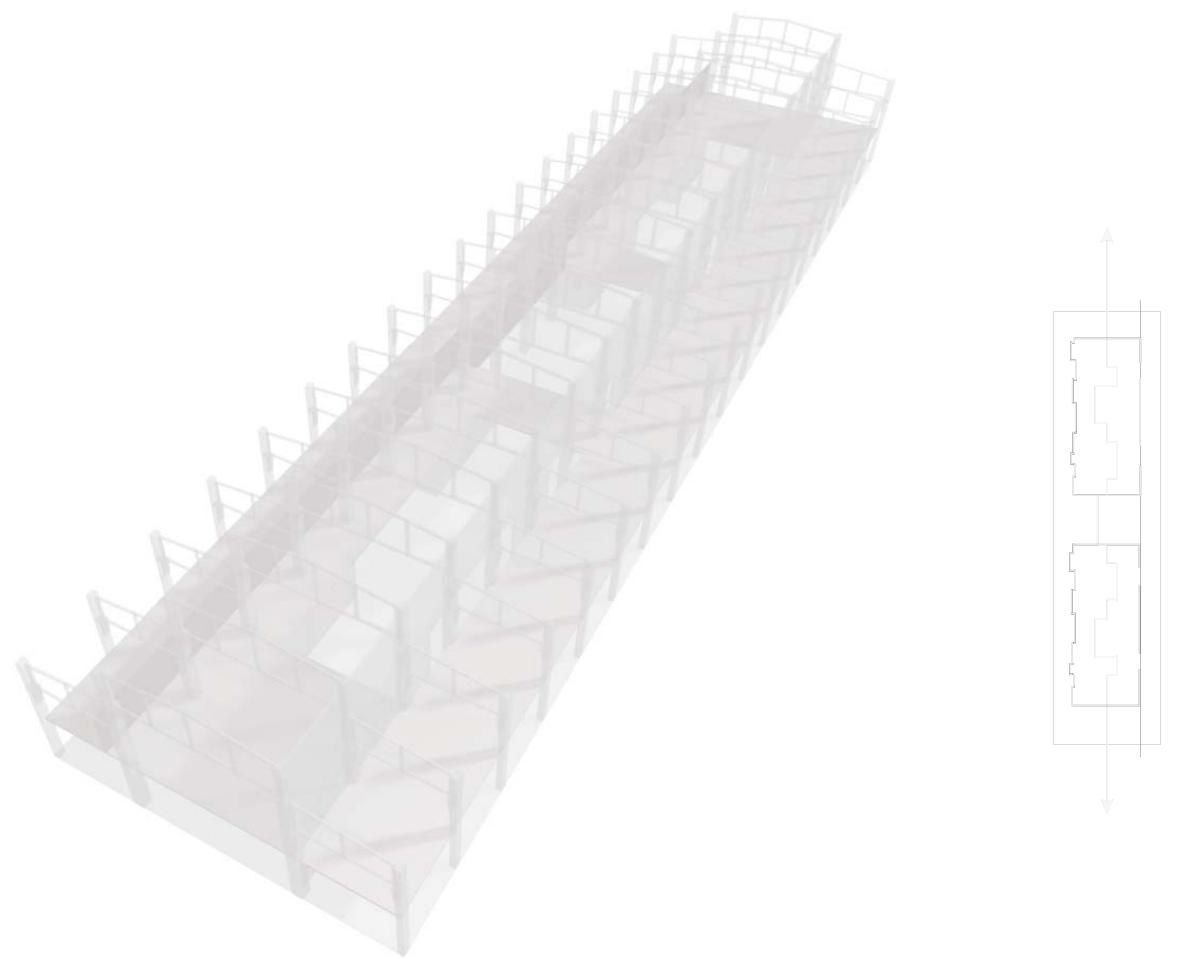
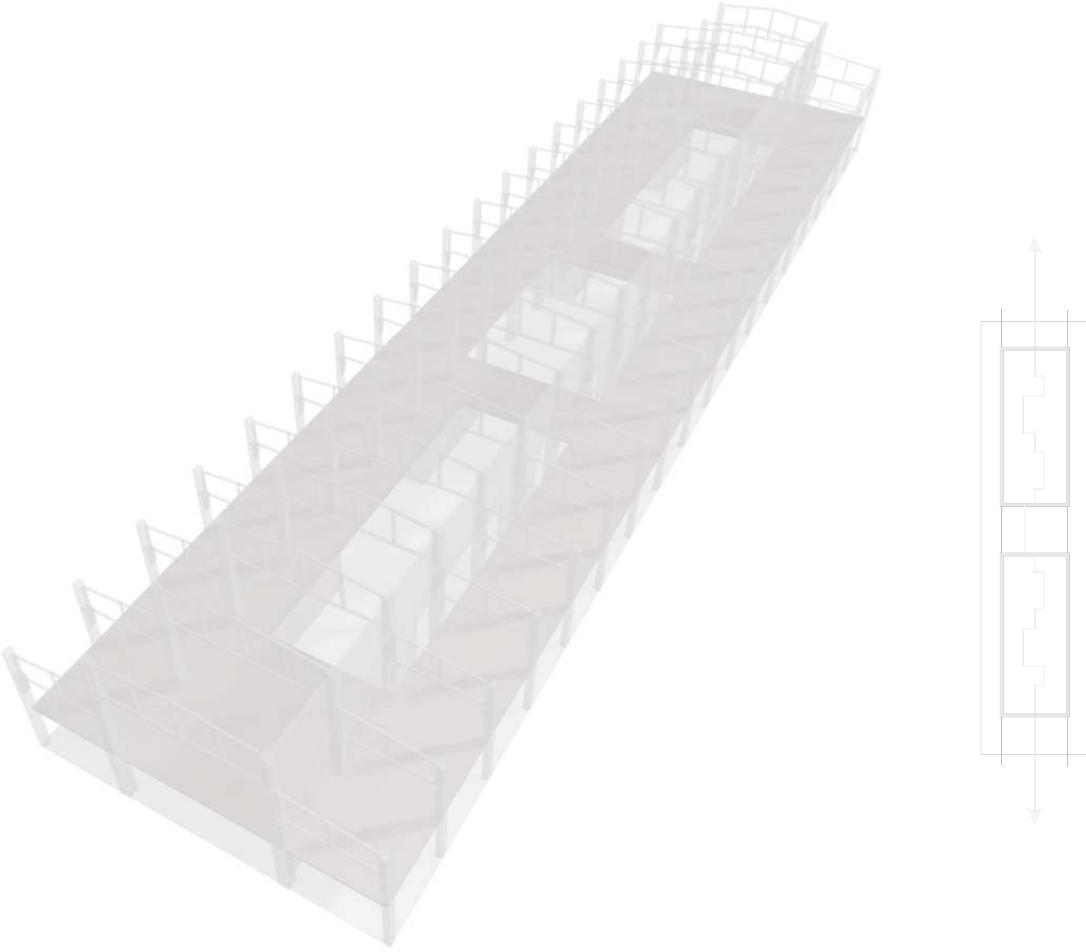
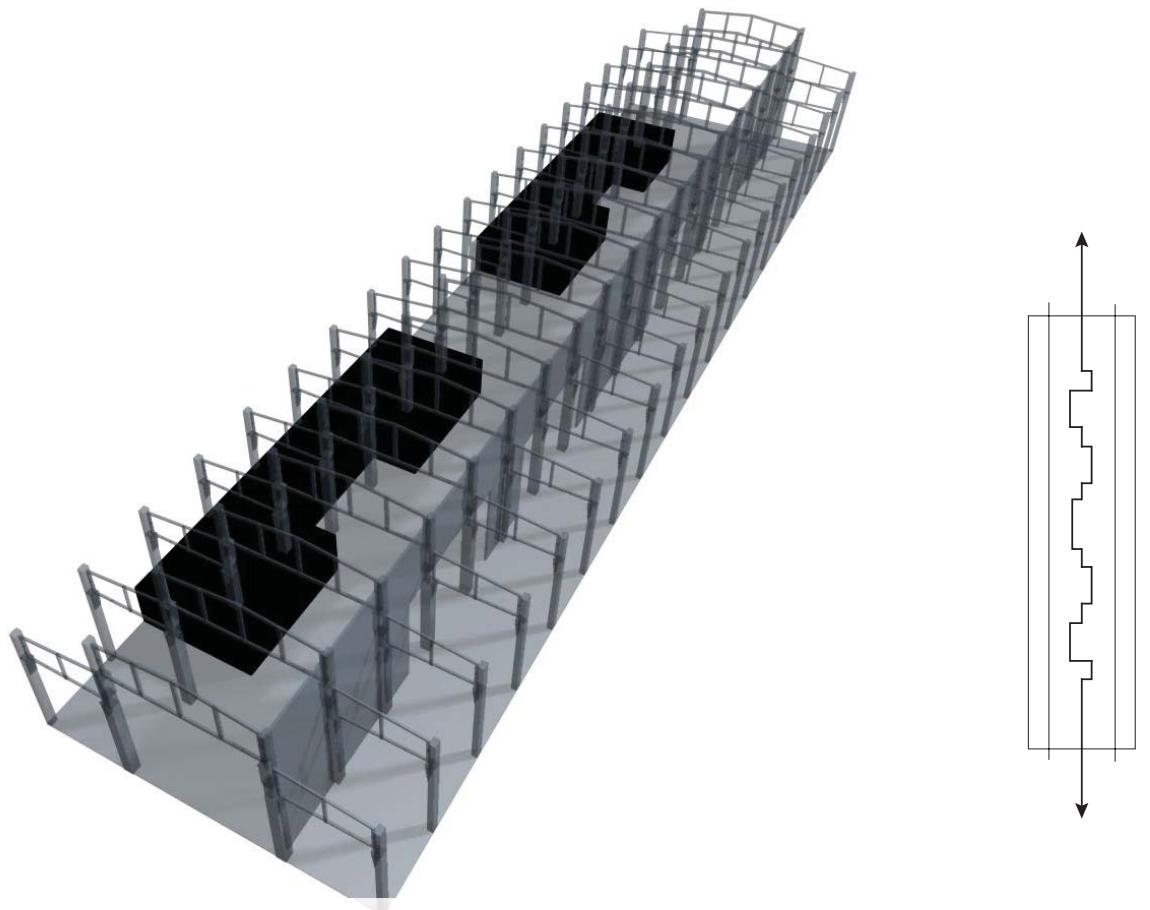


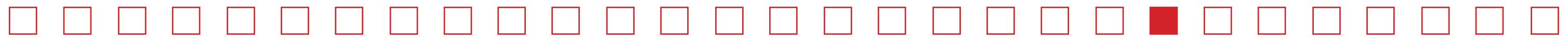
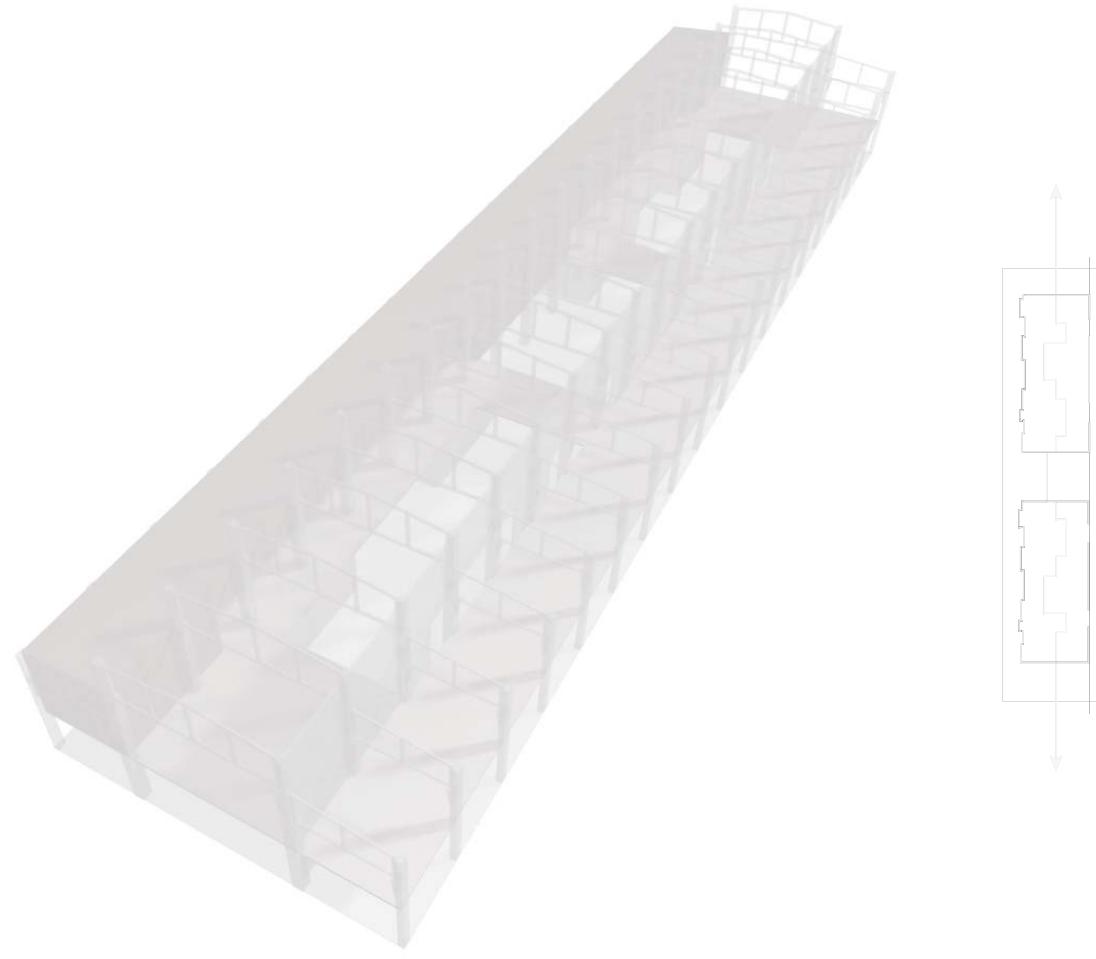
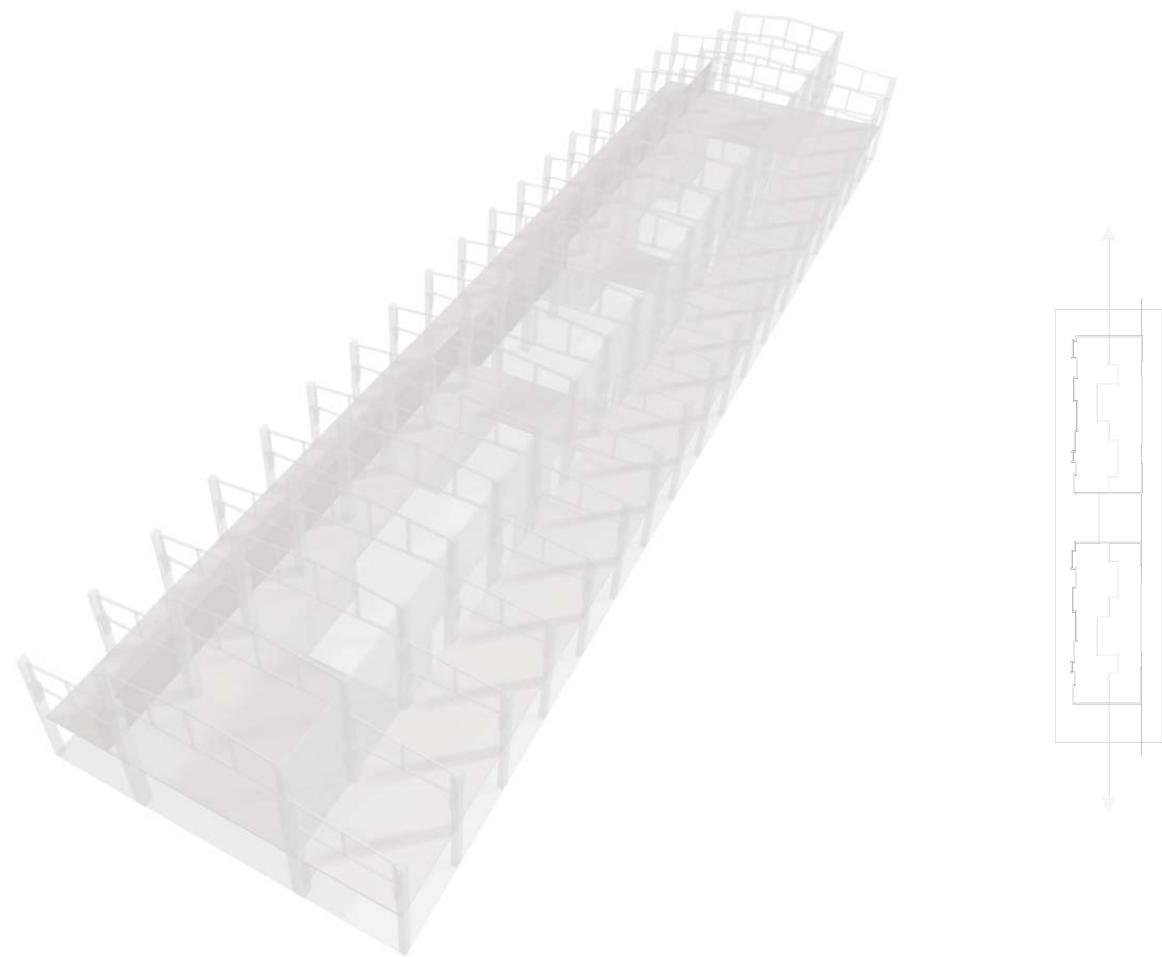
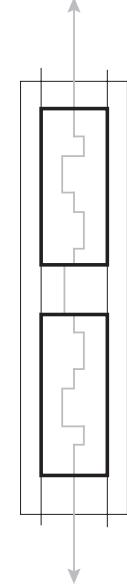
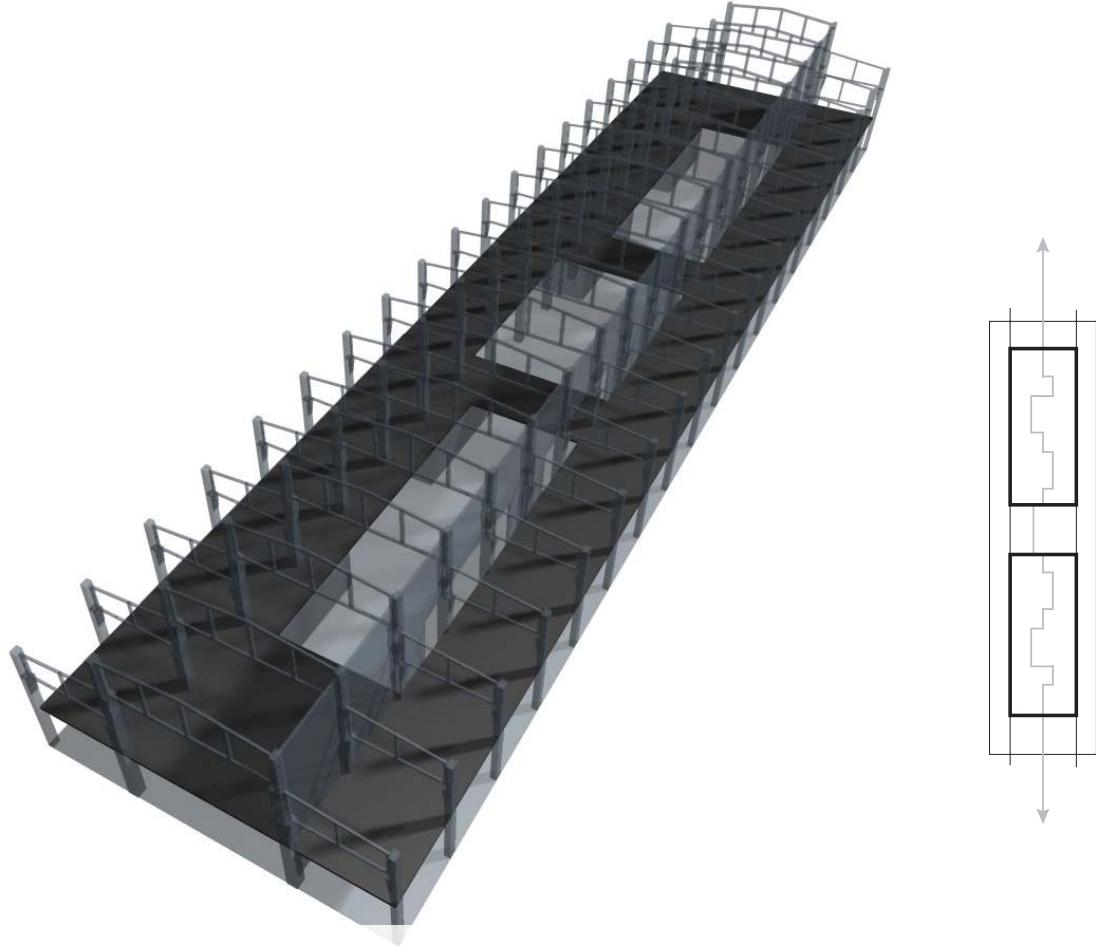
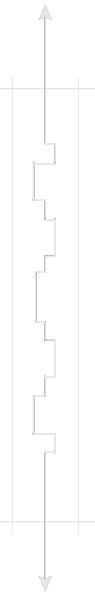
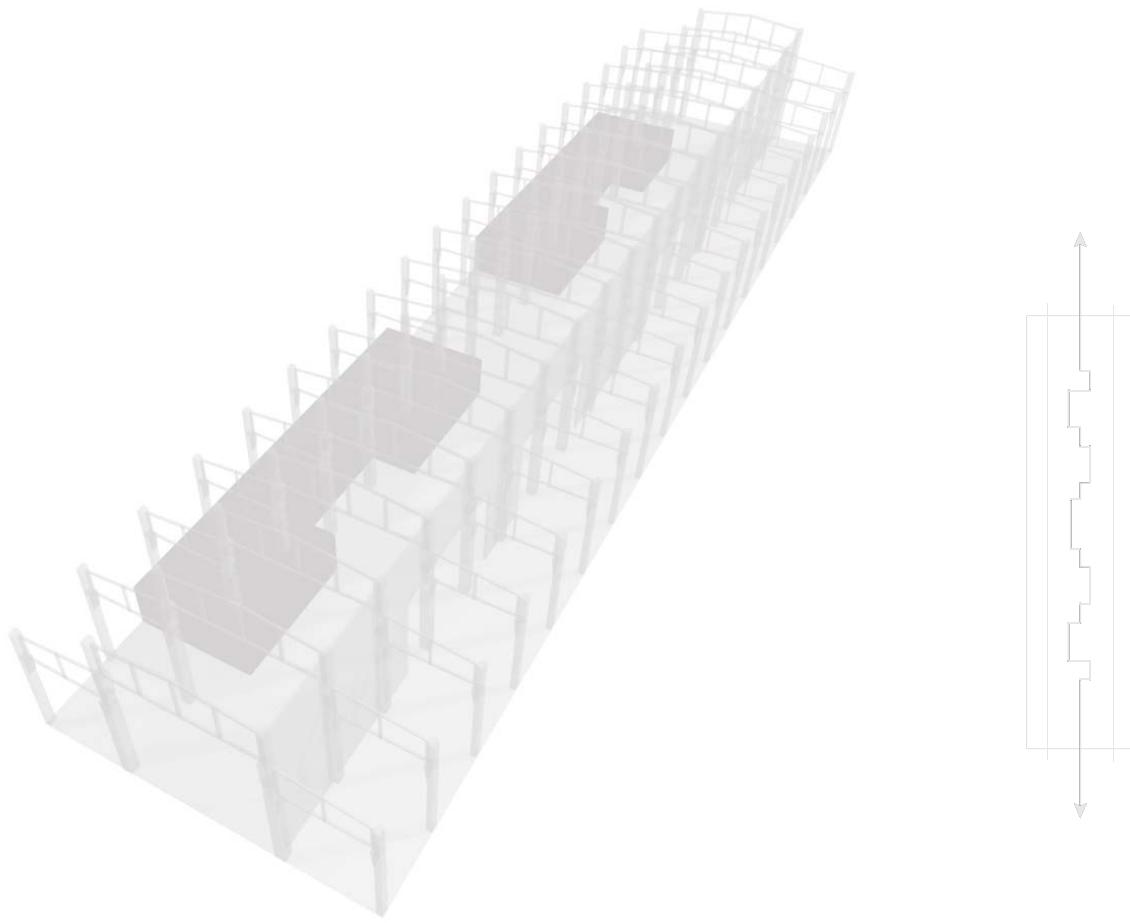


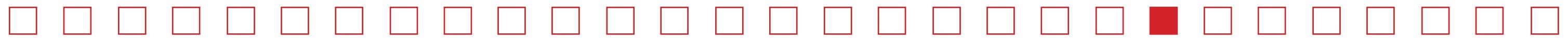
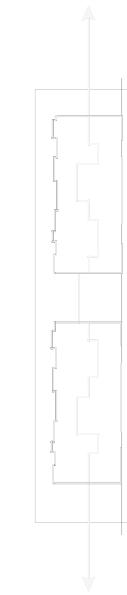
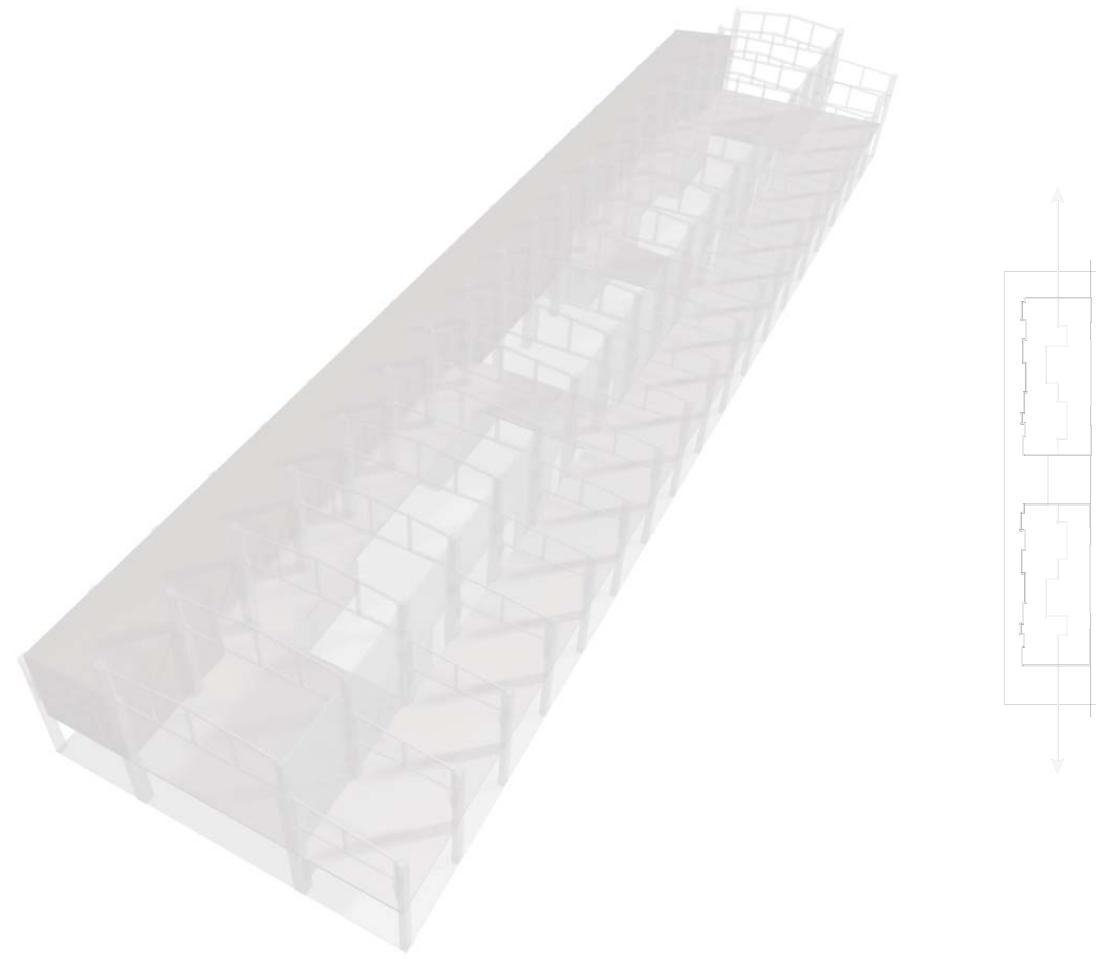
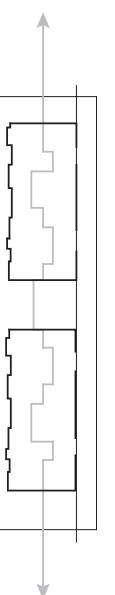
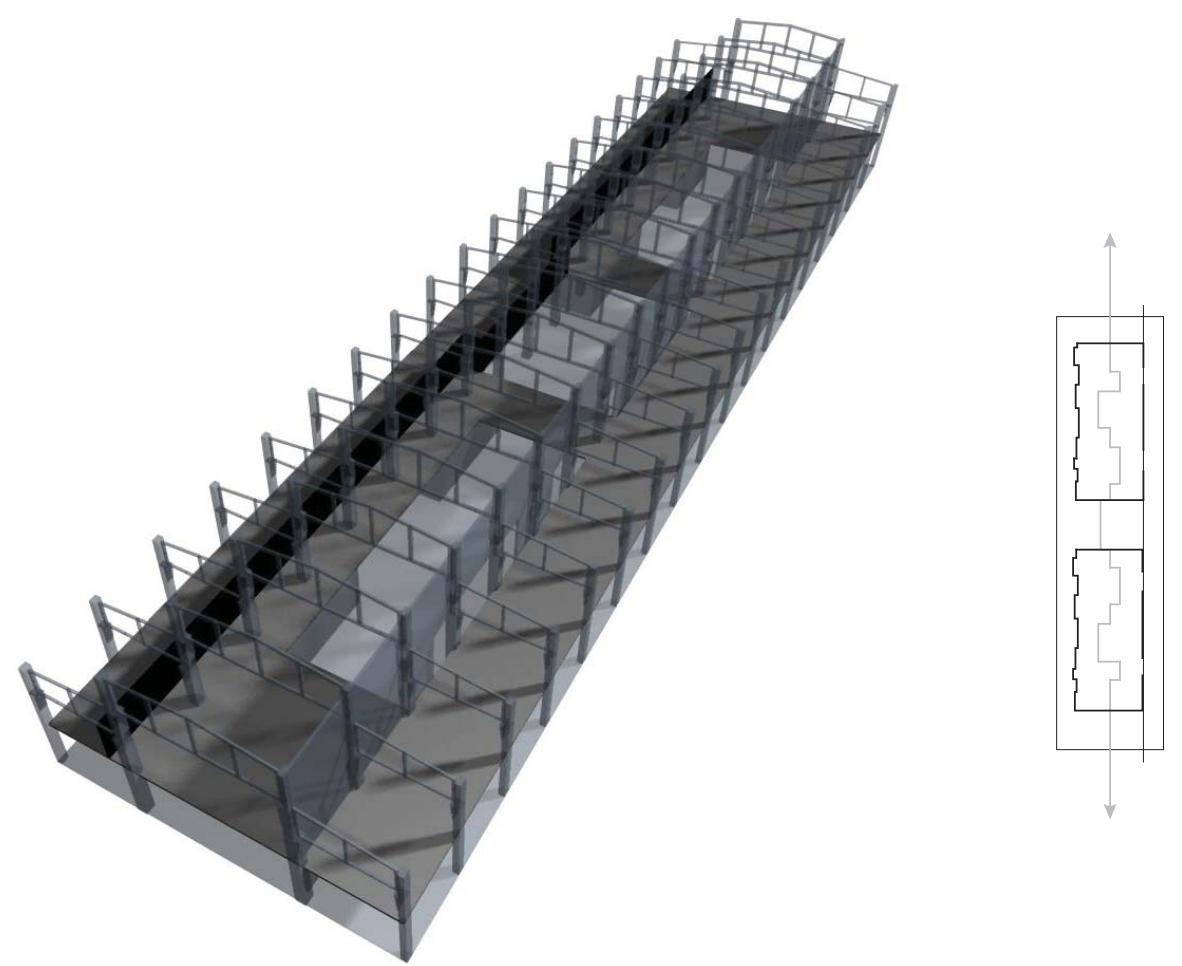
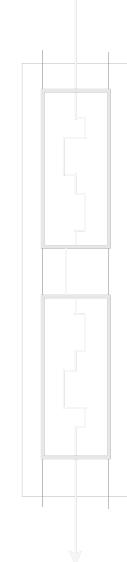
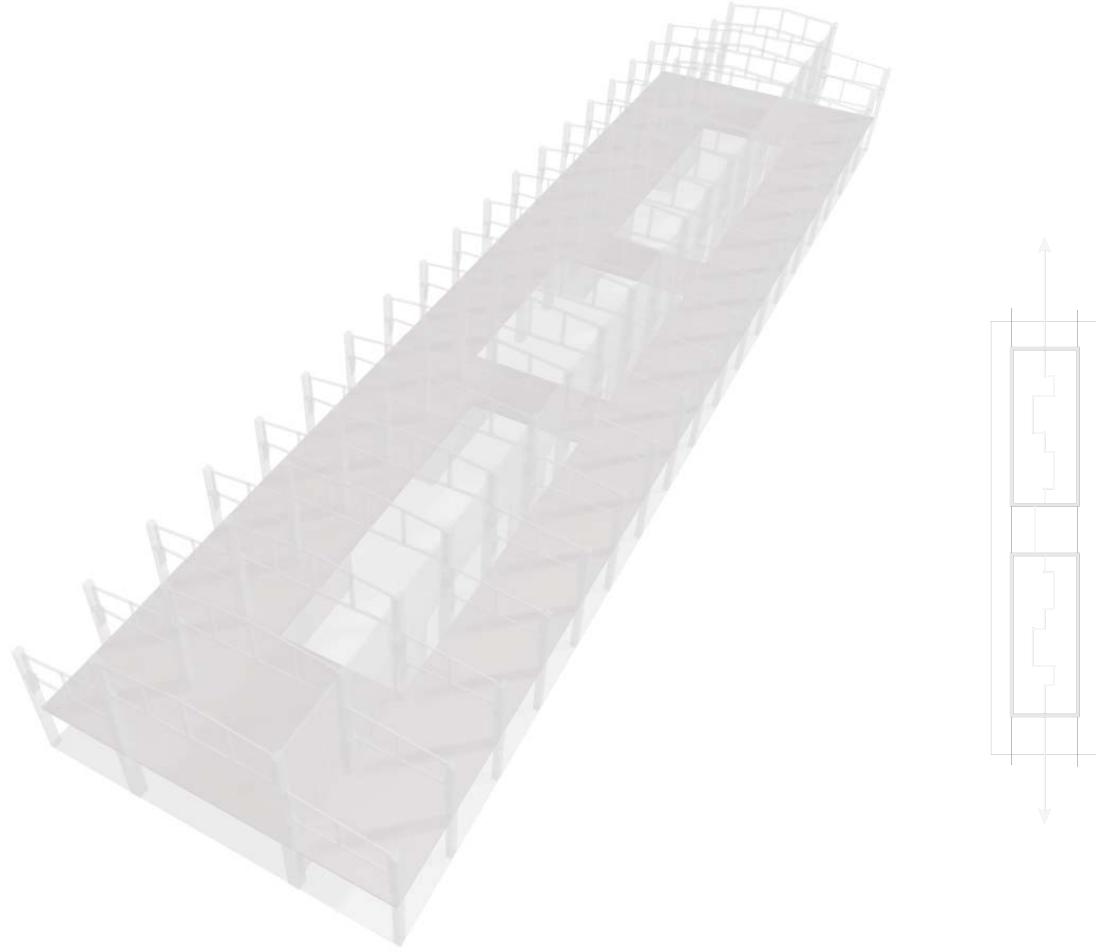
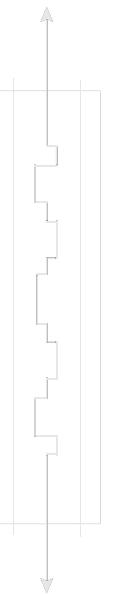
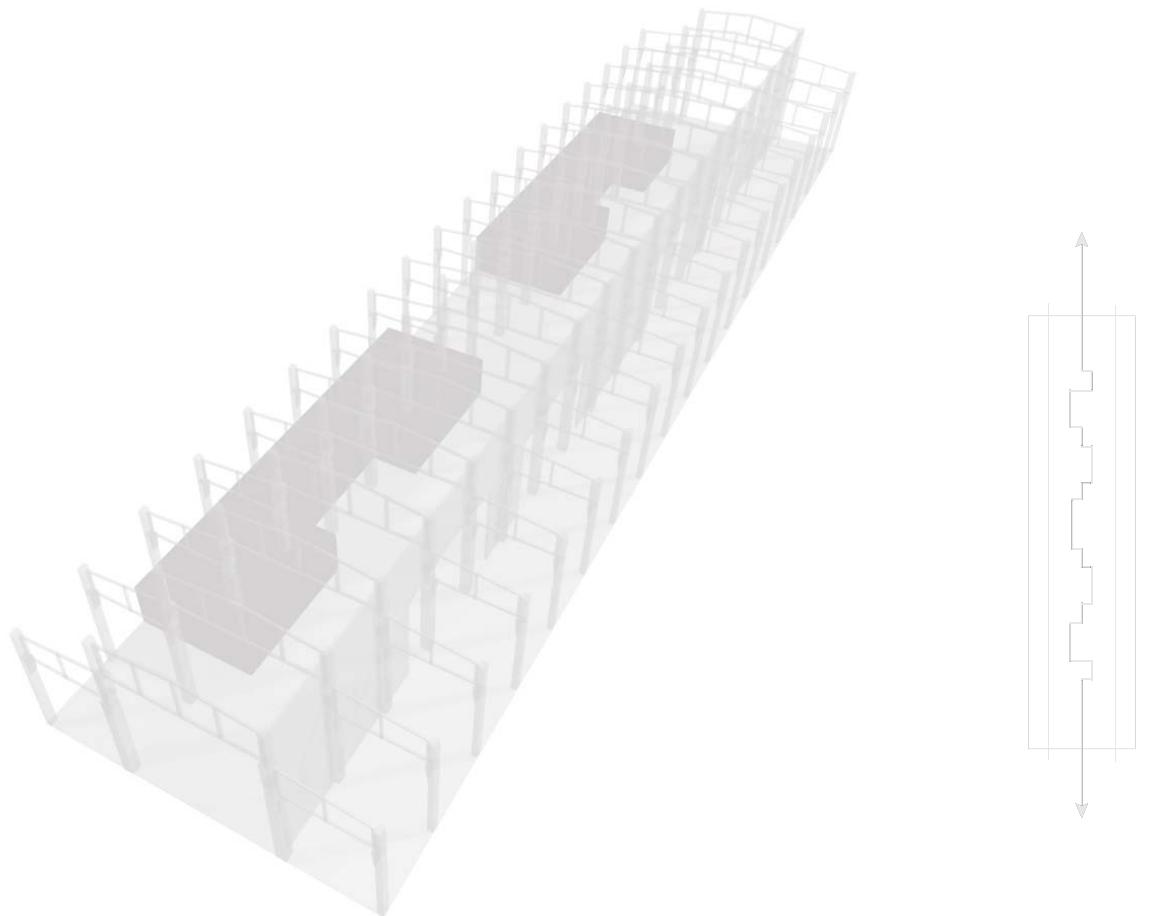


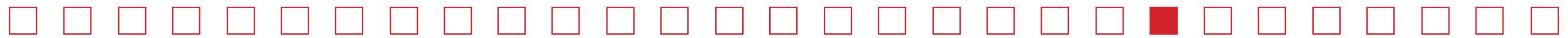
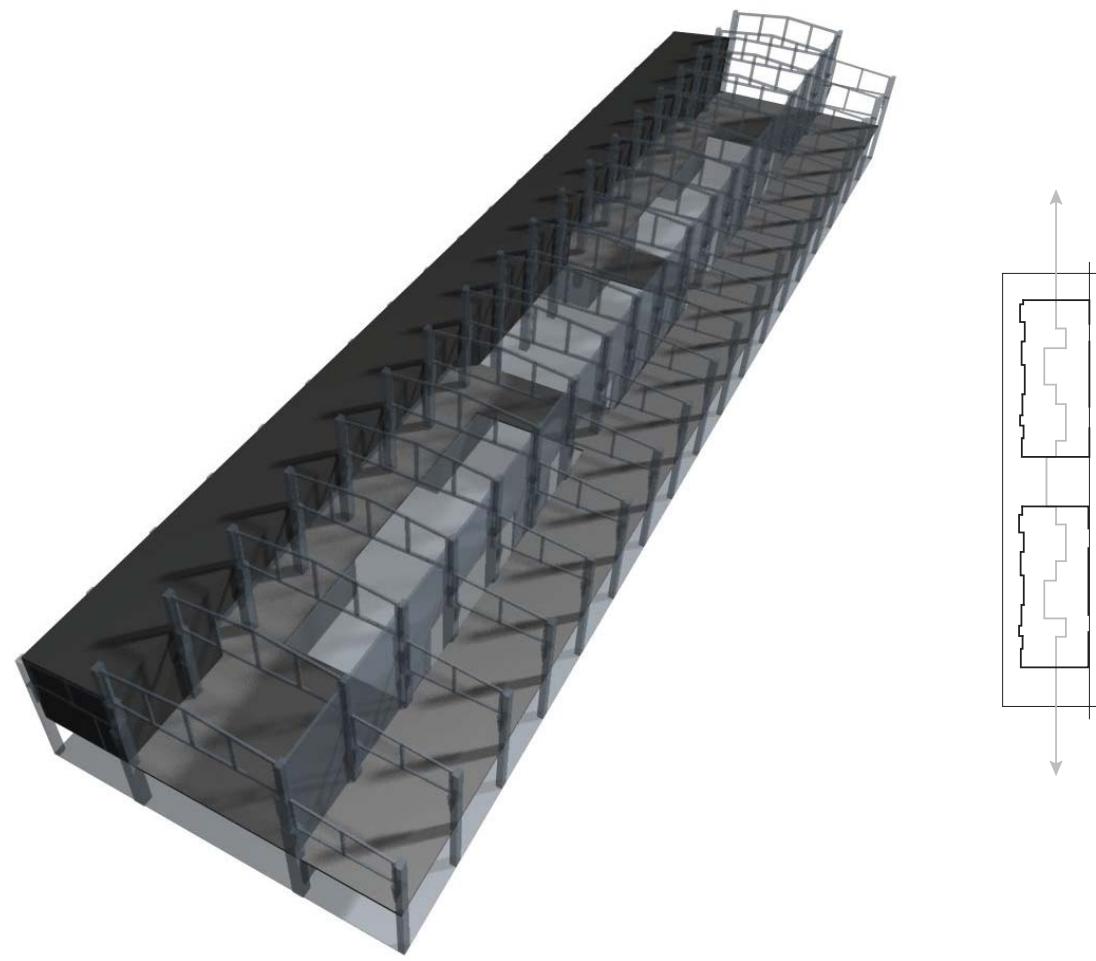
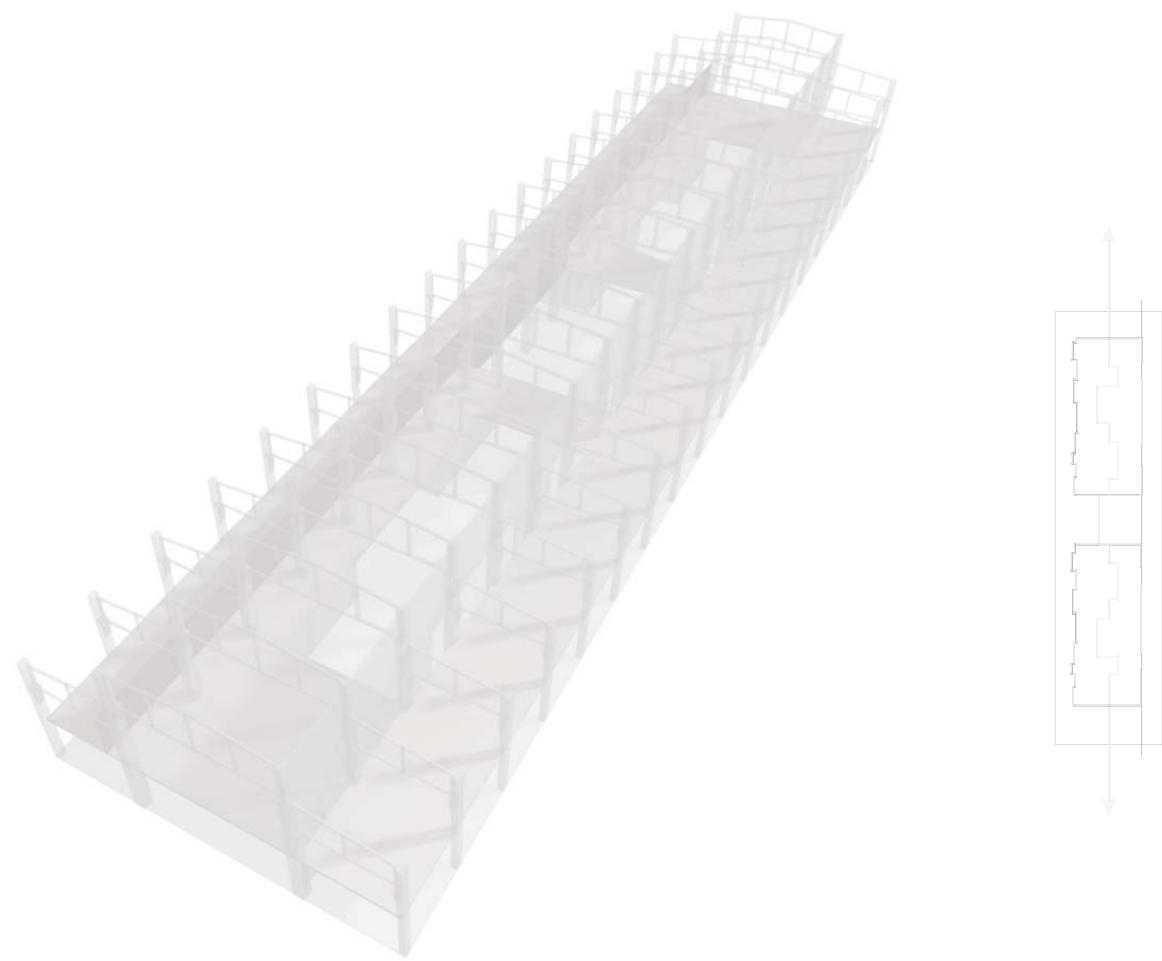
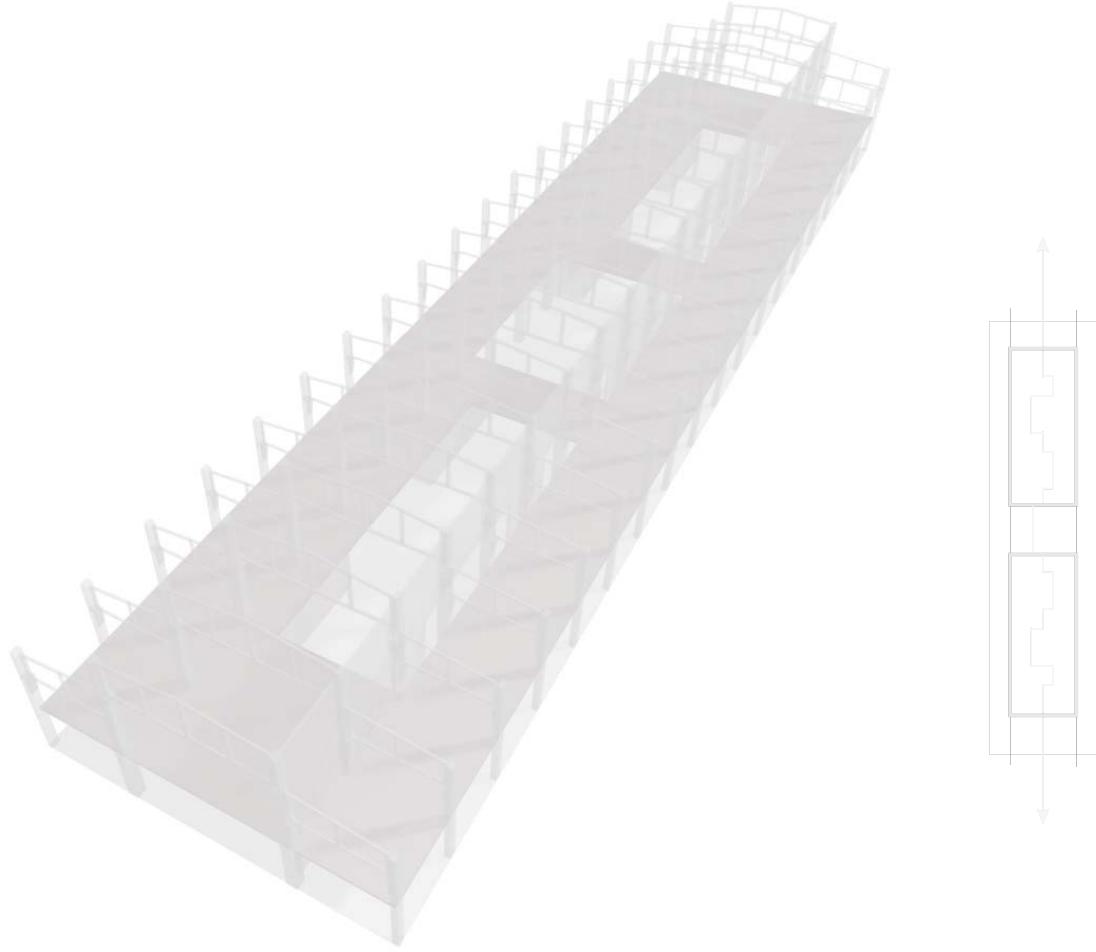
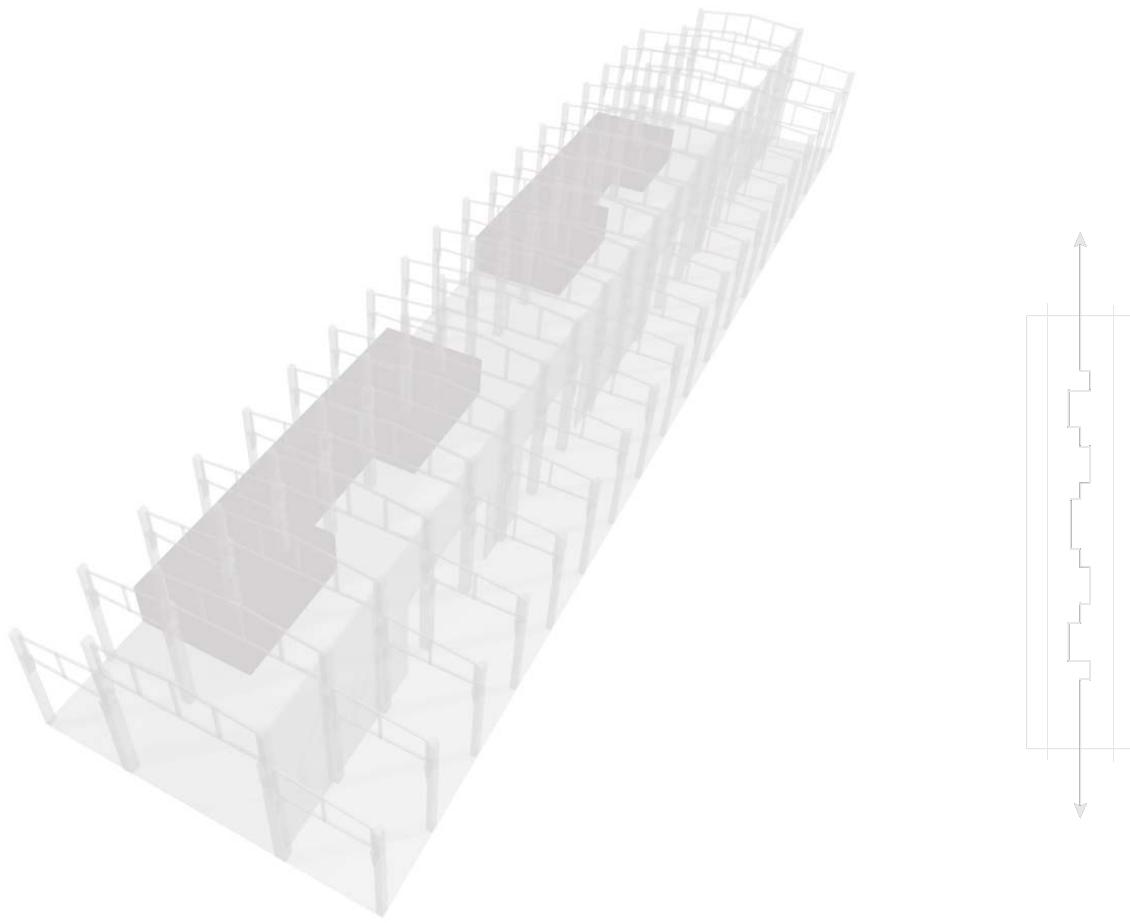


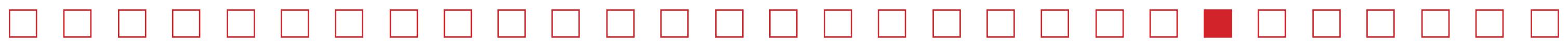
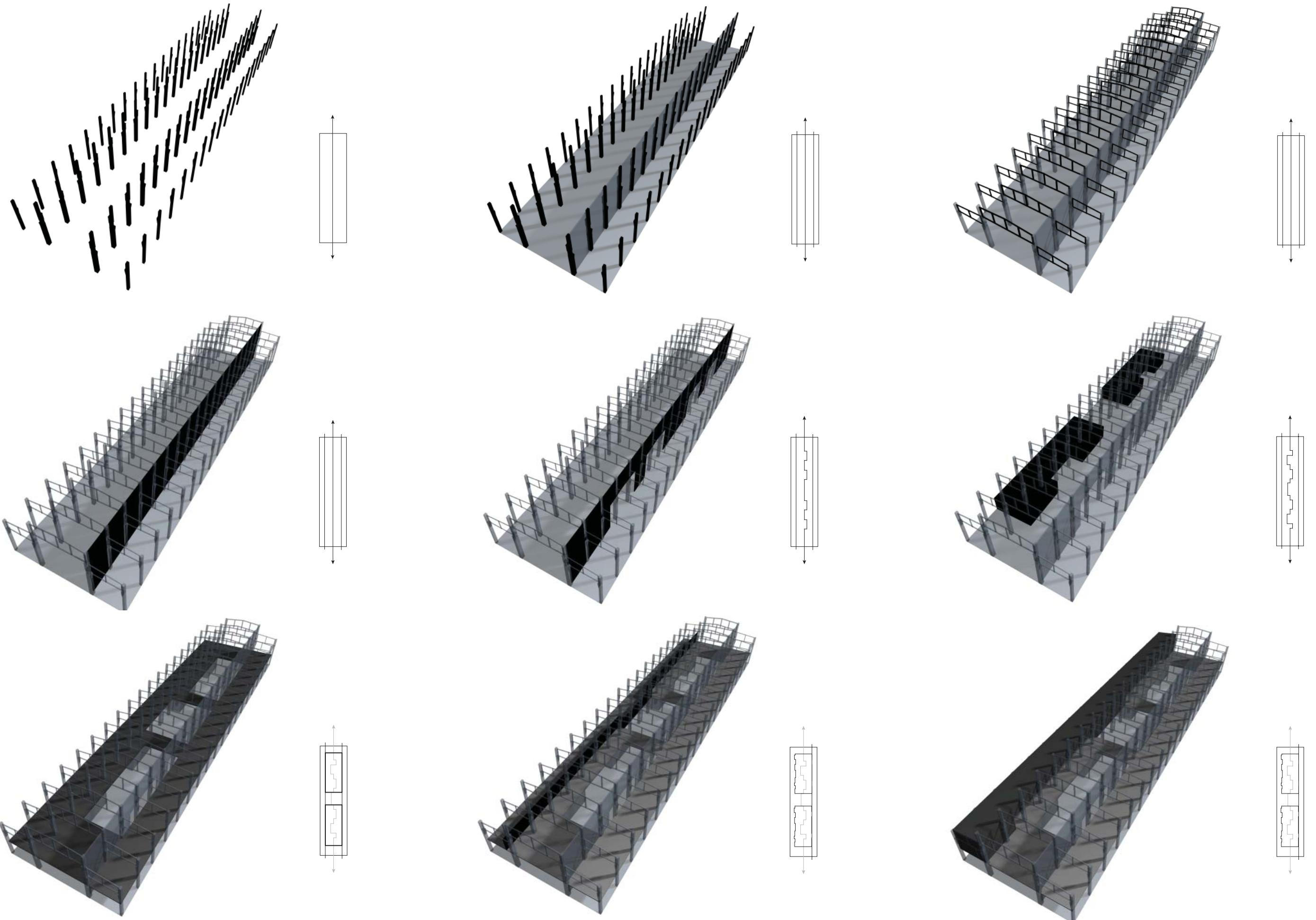


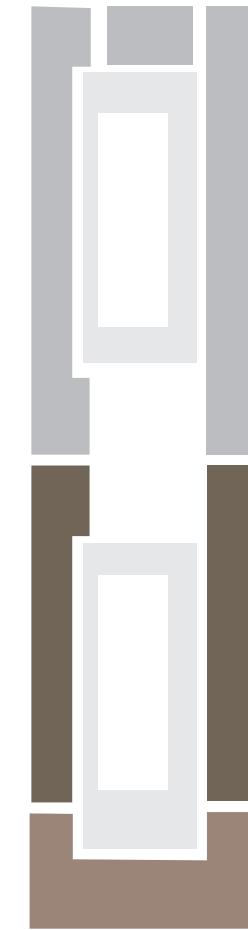






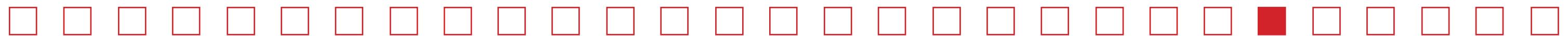




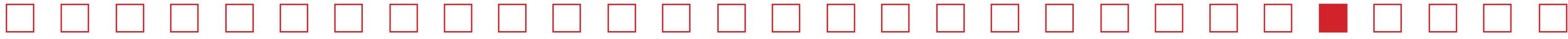


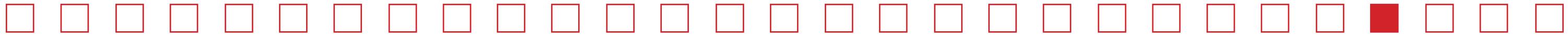
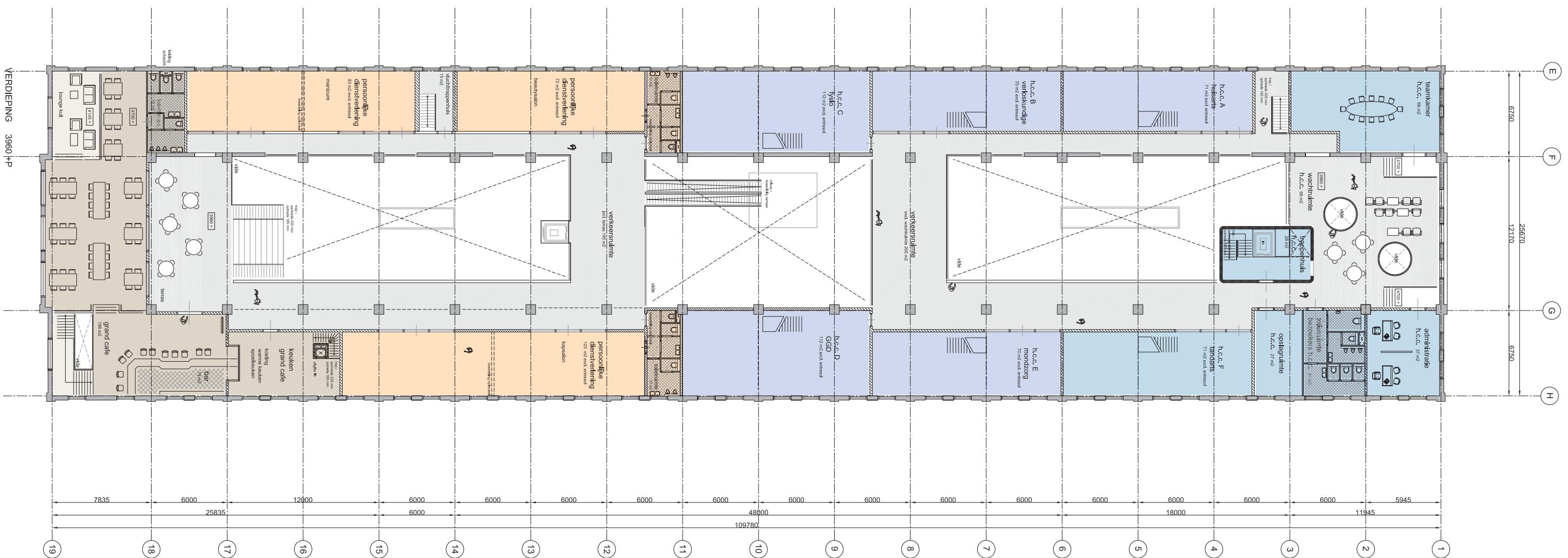
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BEGANE GROND PEIL #0



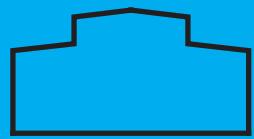








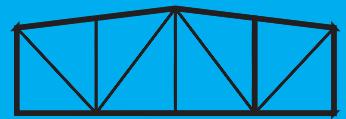
## Research by Design



facade



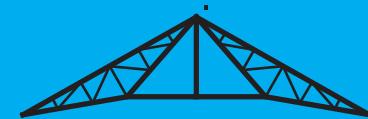
columns



truss structure



floor levels



constr. elements



climate



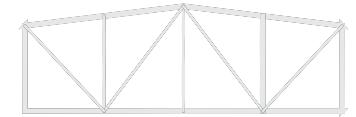
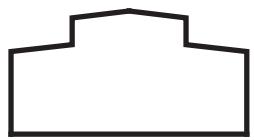
fire safety



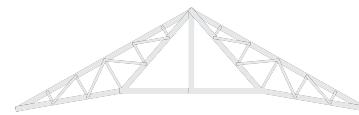
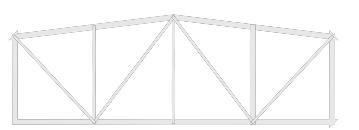
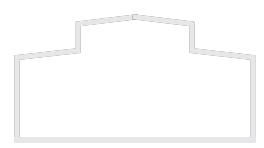
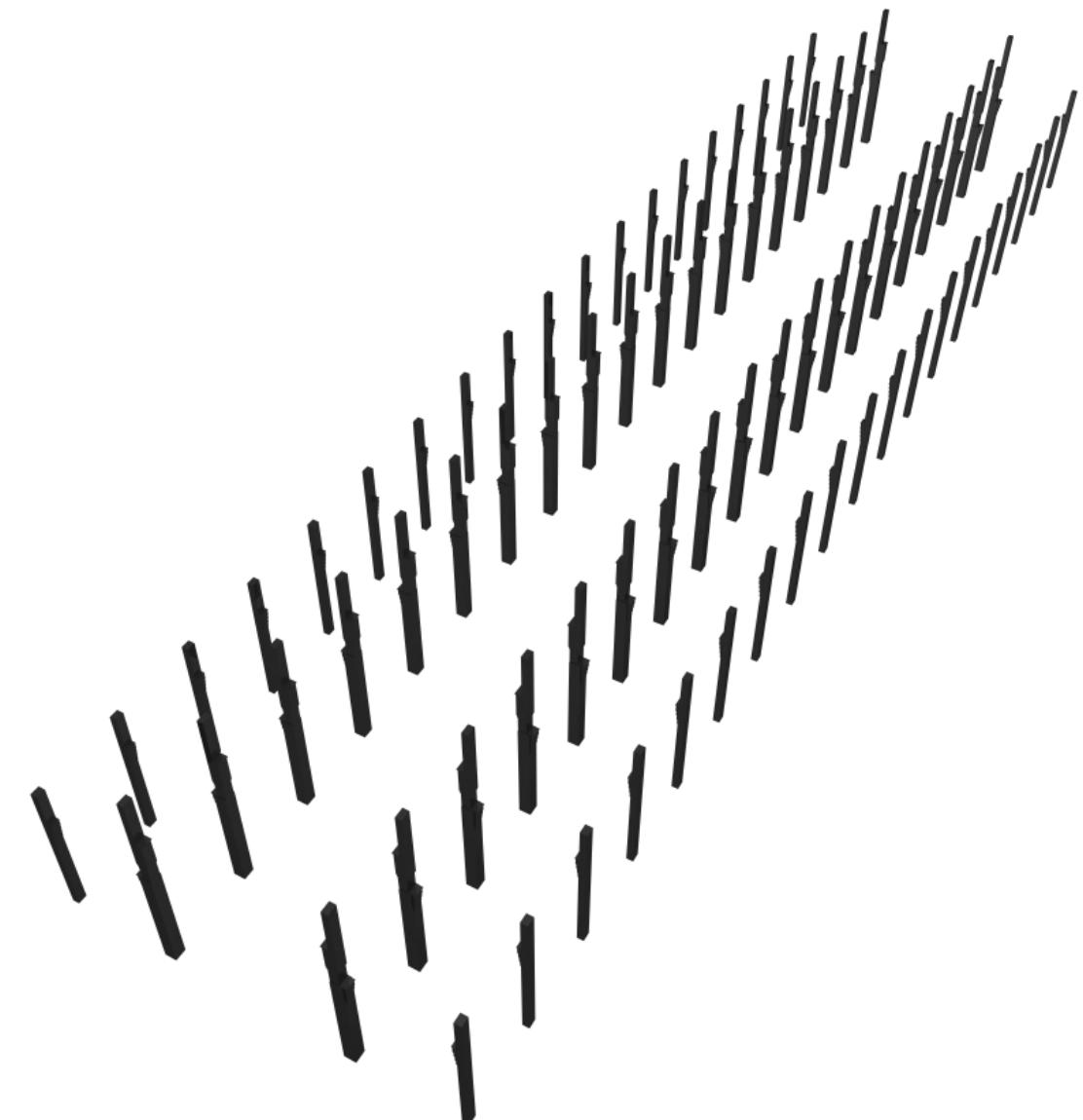
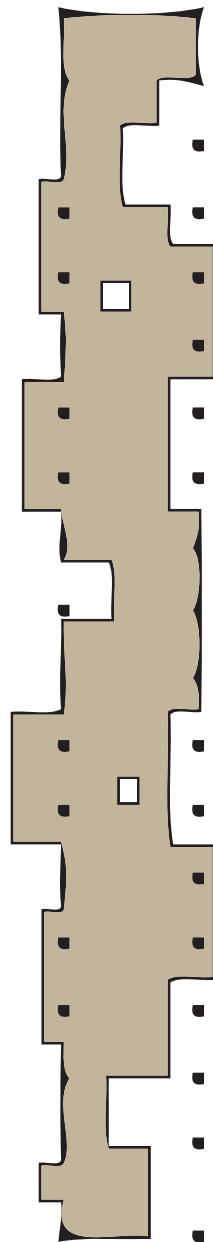
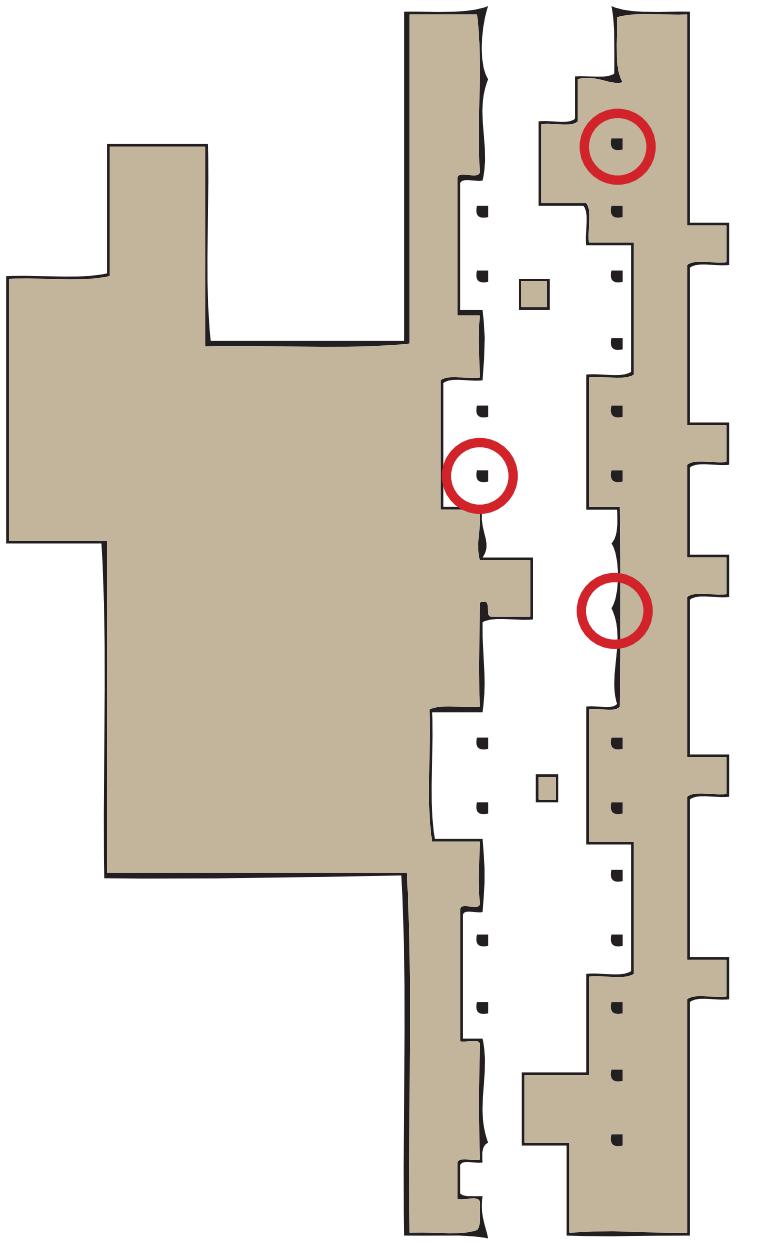
construction



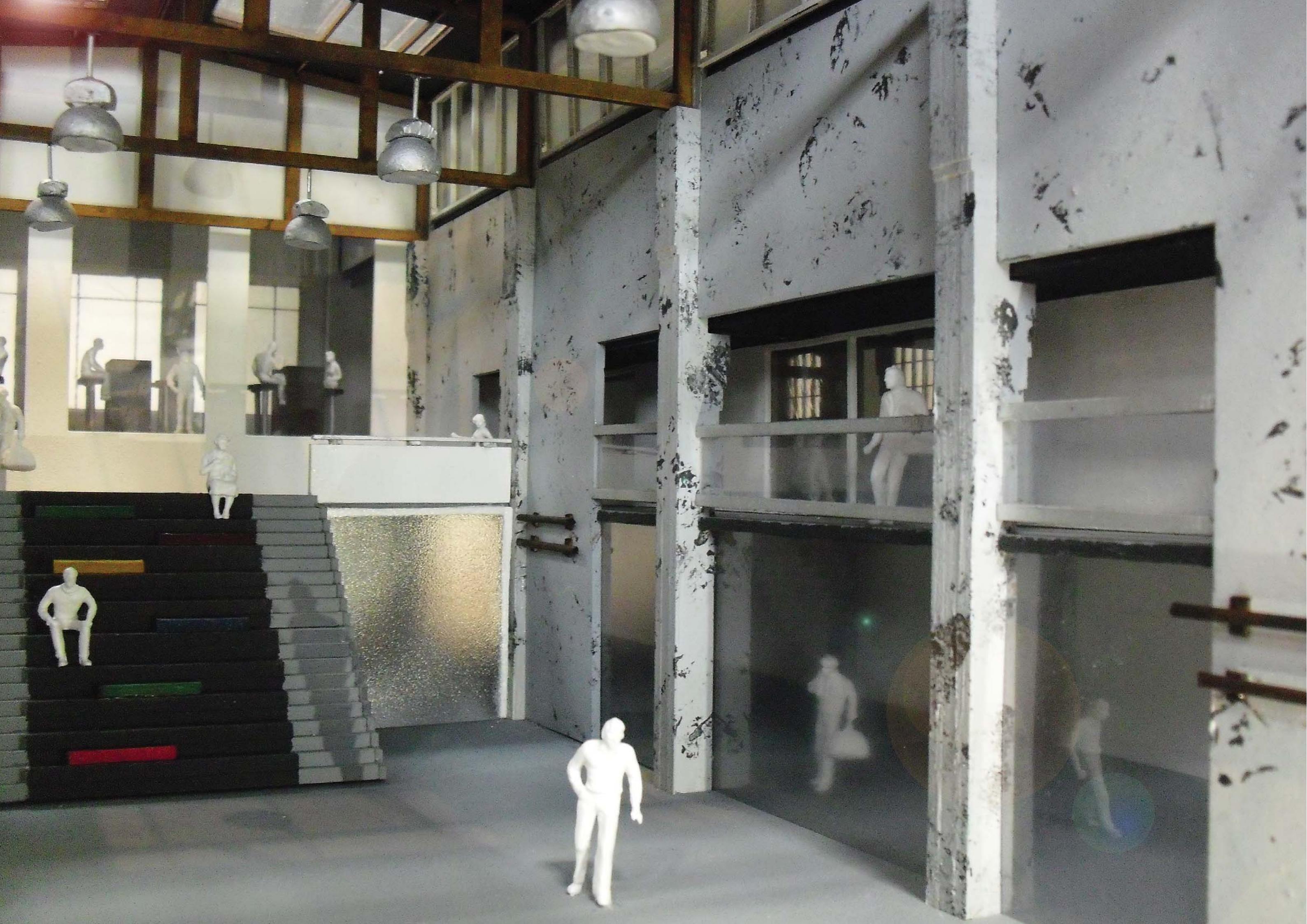
materialization





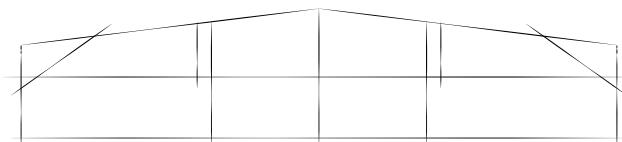




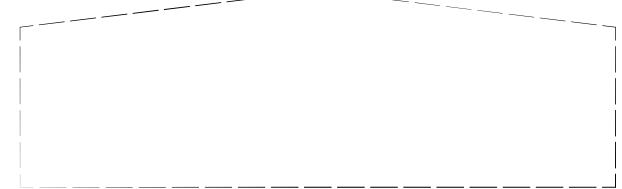




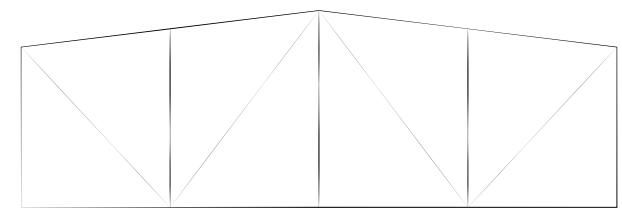
original



improved



contour



derivative



### value

**derivative** of the original, use of the same **materialization**

### model

as existing, not as original because of **instability**

### cost

relatively **light** and simple **construction**, using existing buttresses.

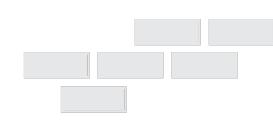
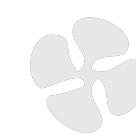
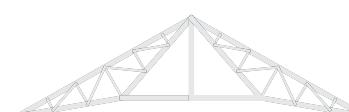
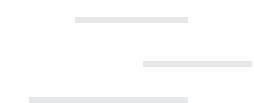
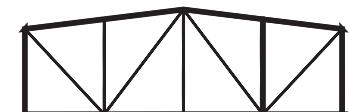
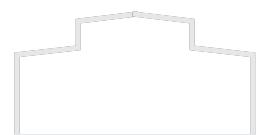
### functional

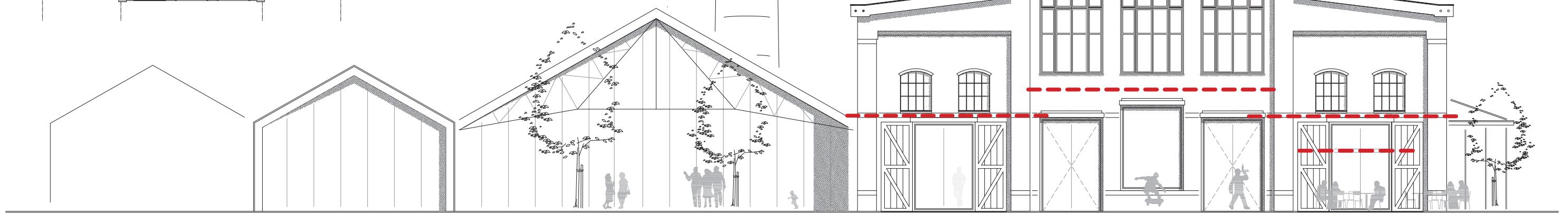
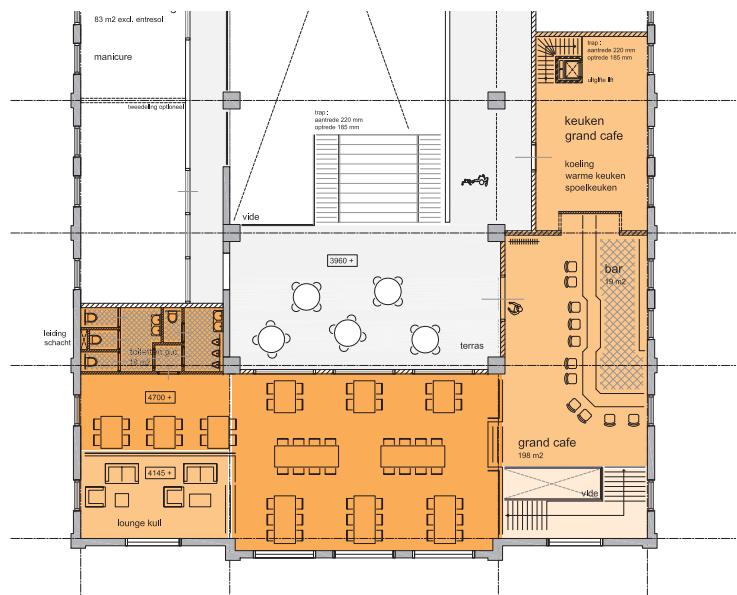
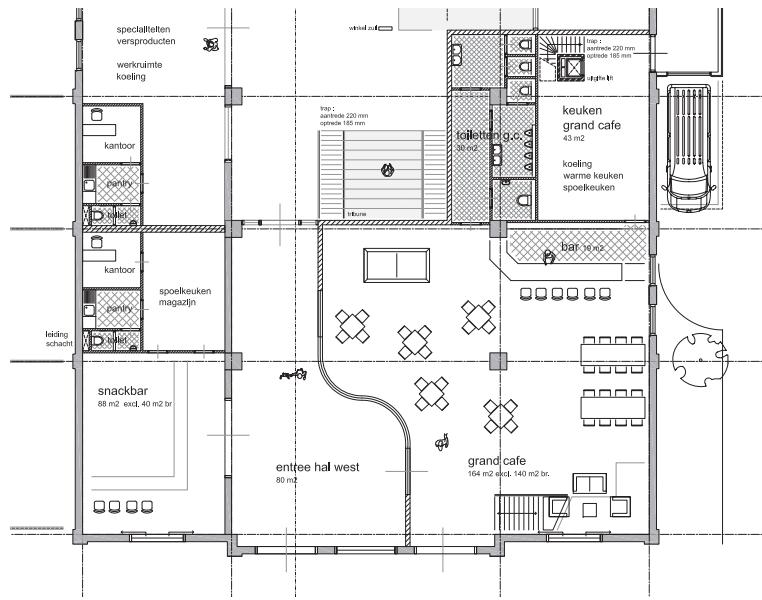
easy to place, by the lower beam a visual **ceiling** created like the former steel beam

### consideration

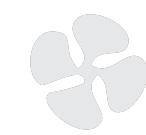
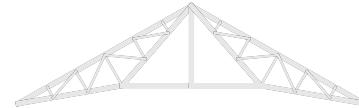
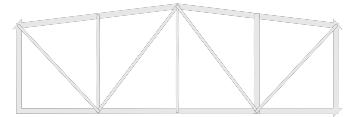
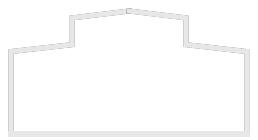
existing structure is in very poor condition, **restoration** is not possible.

**HEA** profile ? adds **no value** to the new spans, history not readable & constructive more complex  
not a replica, renewal may be visible but will need to blend into the existing, **symbiose**

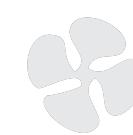
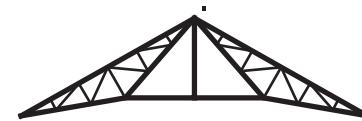
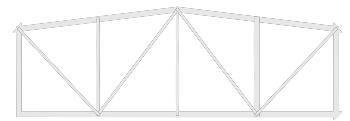
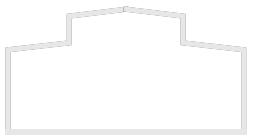
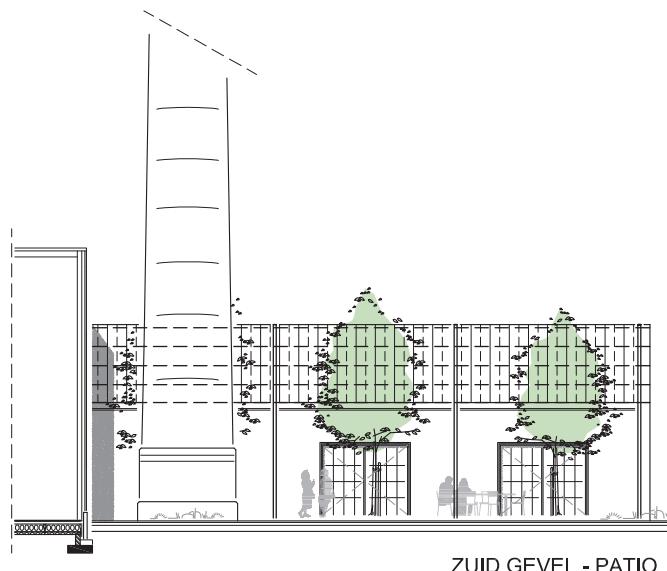
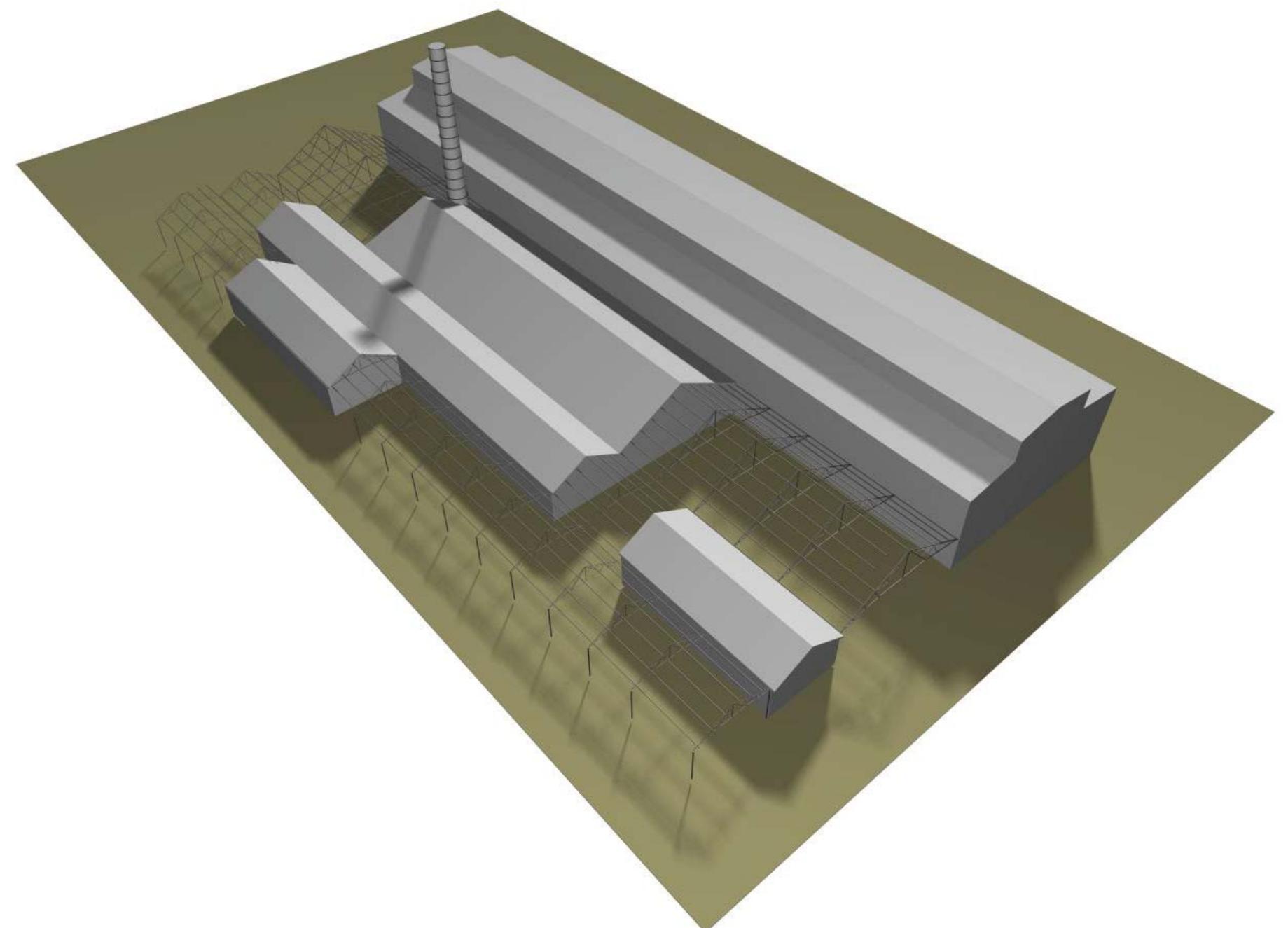


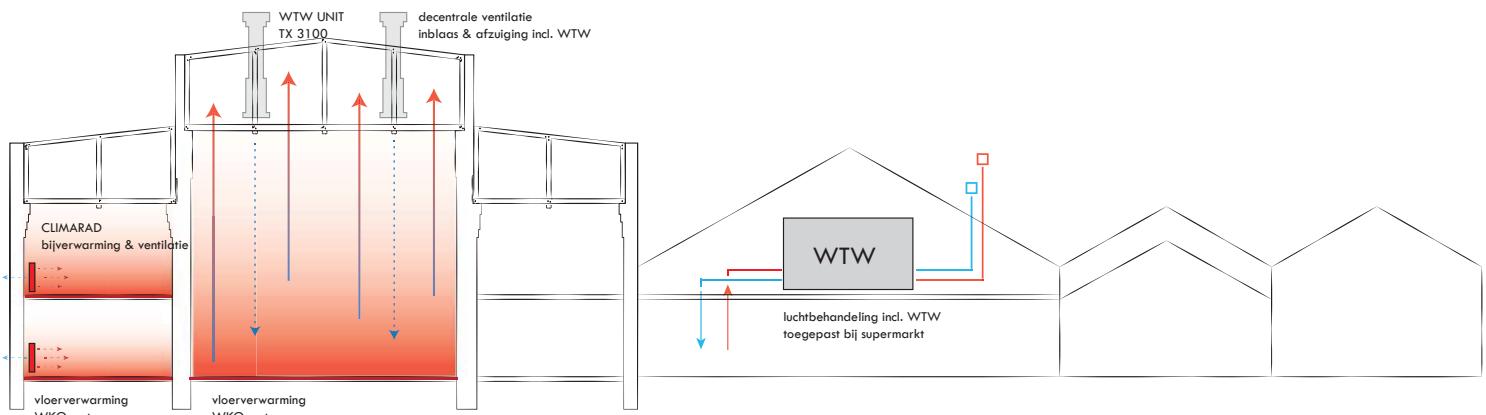
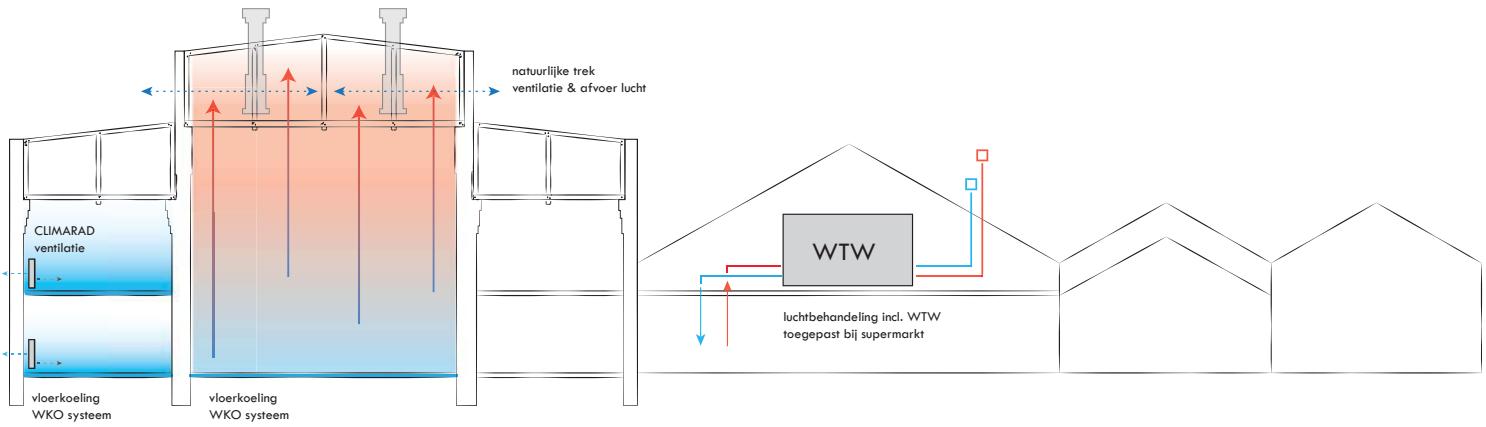


WEST GEVEL 1:200









## Ventilatie unit met warmte terugwinning dakmodel type TX 3100

Deze industriële warmteretourwinunit is speciaal ontworpen voor decentrale ventilatie in combinatie met een hoog rendement.

### Toepassing

grote ruimte, magazijnen of werkplaatsen

### Samenstelling

- Warmte wisselaar
- Afvoer ventilator
- Toevoer ventilator
- Toevoer filter
- Afvoer filter

### Fan

- Ziehl Abegg - EC ventilator
- $q_v = 3000 \text{ m}^3/\text{h}$

### Warmtewisselaar

- Heatex warmte wiel
- Aluminium lamellen
- 1 module

### Filter

- F5 afzuig
- F5 toevoer

### Opties

- PIR sensor
- Hygrostat
- CO<sub>2</sub> sensor

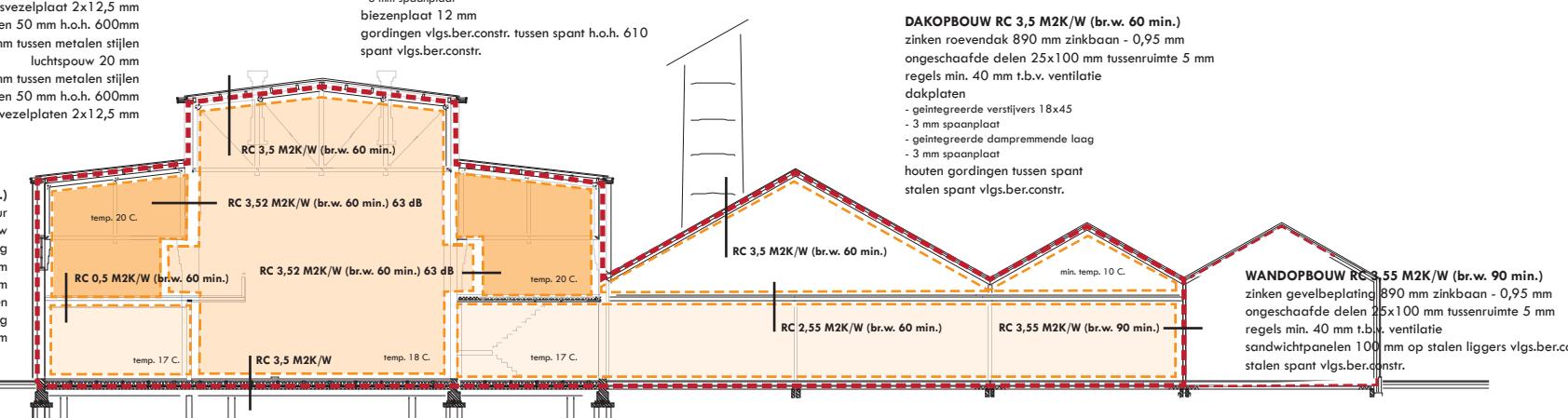
**BINNENWANDOPBOUW RC 3,52 M2K/W (br.w. 60 min.) 63 dB**  
dubbele gipsvezelplaat 2x12,5 mm  
metalen C profielen 50 mm h.o.h. 600mm  
isolatie 50 mm tussen metalen stijlen  
luchtspuw 20 mm  
isolatie 50 mm tussen metalen stijlen  
metalen C profielen 50 mm h.o.h. 600mm  
dubbele gipsvezelplaten 2x12,5 mm

**DAKOPBOUW RC 3,5 M2K/W (br.w. 60 min.)**  
baanvormige dakbedekking  
dakplaten  
- geïntegreerde verstijvers 18x45  
- 3 mm spaanplaat  
- geïntegreerde dampremmende laag  
- 3 mm spaanplaat  
blezenplaat 12 mm  
gordingen vlg.s ber.constr. tussen spant h.o.h. 610  
spant vlg.s ber.constr.

**DAKOPBOUW RC 3,5 M2K/W (br.w. 60 min.)**  
zinken roevendak 890 mm zinkbaan - 0,95 mm  
ongeschafde delen 25x100 mm tussenruimte 5 mm  
regels min. 40 mm t.b.v. ventilatie  
dakplaten  
- geïntegreerde verstijvers 18x45  
- 3 mm spaanplaat  
- geïntegreerde dampremmende laag  
- 3 mm spaanplaat  
houten gordingen tussen spant  
stalen spant vlg.s ber.constr.

**WANDOPBOUW RC 3,55 M2K/W (br.w. 90 min.)**  
zinken gevelbekleding 890 mm zinkbaan - 0,95 mm  
ongeschafde delen 25x100 mm tussenruimte 5 mm  
regels min. 40 mm t.b.v. ventilatie  
sandwichpanelen 100 mm op stalen liggers vlg.s ber.constr.  
stalen spant vlg.s ber.constr.

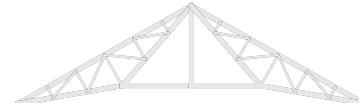
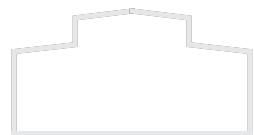
**WANDOPBOUW RC 3,0 M2K/W (br.w. 60 min.)**  
bestaande constructiemuur  
ventilatie spouw  
dampdoorlatende laag  
comfortpanel 50 mm  
metalen C profielen 50 mm h.o.h. 600mm  
isolatie 50 mm tussen metalen stijlen  
dampremmende laag  
dubbele gipsvezelplaten 18 mm

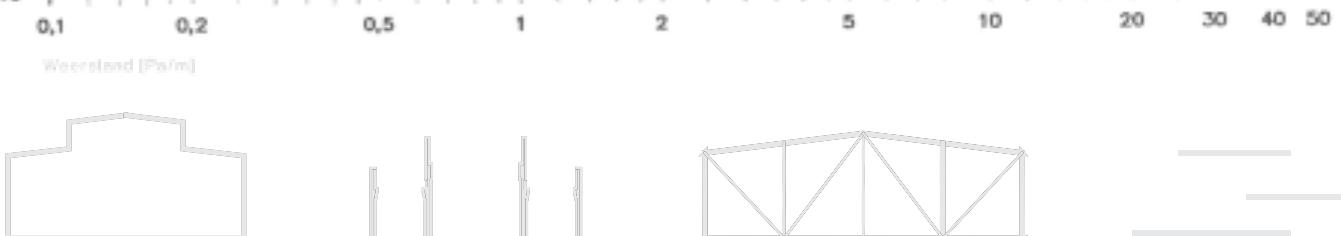
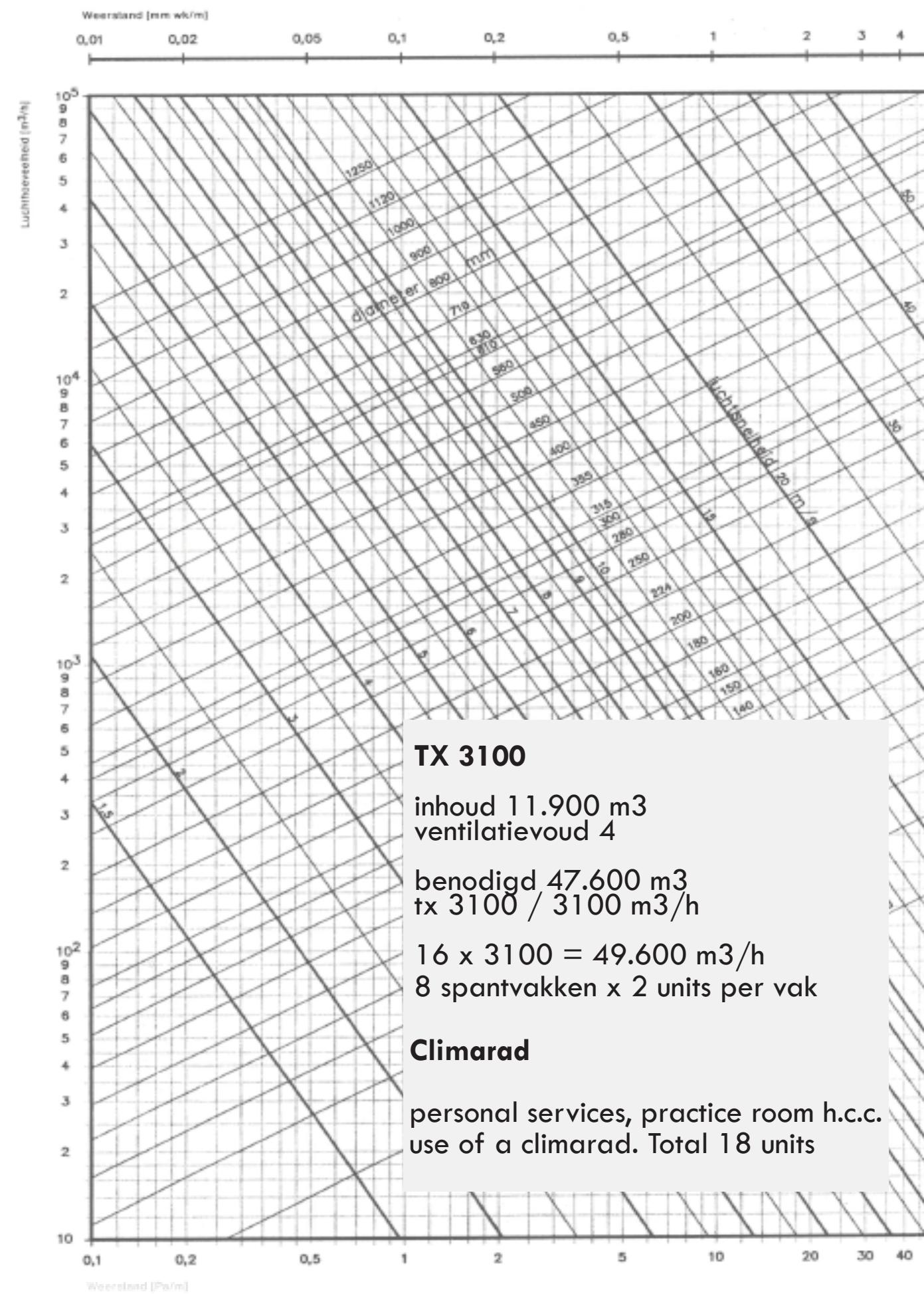


**VERD.VLOEROPBOUW RC 0,5 M2K/W (br.w. 60 min.)**  
cementdekvloer 60 mm  
bovenwapening vlg.s ber.constr.  
  
koel/verwarmingsleiding 12 mm  
drukvaste isolatie 20 mm  
egalitatiesshape 40 mm  
kanaalplaatvloer 200 mm  
leidingruimte / ophangsysteem plafond  
systeemplafond

**BEG.GROND.VLOEROPBOUW RC 3,5 M2K/W**  
cementdekvloer 60 mm  
bovenwapening vlg.s ber.constr.  
koel/verwarmingsleiding 12 mm  
drukvaste isolatie 20 mm  
egalitatiesshape 40 mm  
isolatieplaatvloer 260 mm Rc 3,0 m2 K/W  
betonnen ringbalk vlg.s ber.constr.  
op palen gefunderd vlg.s funderingenplan

**VERD.VLOEROPBOUW RC 2,55 M2K/W**  
onderlaagplaat 19 mm  
balklaag vlg.s ber.constr. tussen stalen balk  
  
stalen HEA profiel vlg.s berekening constr.  
minrale wol 80 mm  
regelwerk 22 mm  
leidingruimte / ophangsysteem plafond  
systeemplafond





#### • Capaciteit

Te verplaatsen luchthoeveelheid in een ruimte gedurende een bepaalde periode wordt uitgedrukt in m<sup>3</sup>/u of m<sup>3</sup>/s.  
Er worden verschillende methodes gebruikt om de capaciteit te bepalen.

- Afhankelijk van het ruimtegebruik wordt het aantal lucht-wisselingen per uur (VV/U) bepaald.

#### SOORT RUIMTE VENTILATIEVOUD PER UUR

Openbare toiletten	5 - 15
Toiletten in woningen	3 - 4
Bad- en doucheruimten	5 - 8
Kantoren	4 - 8
Lakkerijen	15 - 20
Lakspuiters	30 - 80
Garages	4 - 6
Ontvangstruimten in hotels	4 - 8
Gieterijen	8 - 15
Bioscopen / theaters	5 - 8
Keukens in woningen	10 - 20
Middelgrote bedrijfskeukens	15 - 25
Grote bedrijfskeukens	20 - 30
Laboratoria	8 - 15
Magazijnen	4 - 6
Machineruimten	15 - 30
Montagehallen	4 - 8
Scholen	4 - 6
Zwembaden	5 - 7
Showrooms	4 - 8
Restaurants	5 - 8
Vergaderruimten	5 - 10
Wasserijen	12 - 15
Warenhuizen	4 - 6
Werkplaatsen	3 - 6

Bovenstaande ventilatievouden zijn slechts richtlijnen en niet nauwkeurig genoeg. Verder kunnen voor het bepalen van de ventilatievouden een aantal normen gebruikt worden zoals die wettelijk zijn bepaald.

2) Ventilatievoud-berekening afhankelijk van het aantal personen en hun activiteiten in de ruimte.

niet rokende personen met normale arbeid: 20-25 m <sup>3</sup> /u per persoon
rokende personen met normale arbeid: 30-35 m <sup>3</sup> /u per persoon
personen met lichte lichamelijke arbeid: 45 m <sup>3</sup> /u per persoon
personen met zware lichamelijke arbeid: 60 m <sup>3</sup> /u per persoon

Dit zijn echter minimum waarden welke naar omstandigheden geïnterpreteerd dienen te worden.

3) Afhankelijk van de luchtsnelheid, noodzakelijk voor de opvang van stofdeeltjes of voor hun transport door kanalen:

#### AANZUIGSNELHEID

Wasemkap	0,15 - 0,20 m/s
huishoudelijke toepassing	0,20 - 0,25 m/s
industriele toepassing	0,25 - 0,50 m/s
verbrandingsgassen	0,25 - 0,50 m/s
ontvetting	0,25 - 0,50 m/s
laadlampen	0,50 - 1,00 m/s
galvanisatie	0,50 - 1,00 m/s
sputtencabine	0,70 - 1,00 m/s
slijpsel	2,50 - 10,00 m/s

#### • Ventilatie wetten

Deze leren ons de veranderende eigenschappen van de lucht te bepalen betreffende:

- de capaciteit (Q)
- de weerstand ( $\Delta p$ )
- de luchtsnelheid (P)
- het geluidsniveau (L<sub>p</sub>)

De veranderende eigenschappen ontstaan ten gevolge van wijziging:

- toerental (RPM) (N)
- diameter van de waaijer (D)

1) Bij gelijkblijvende diameter:

- varieert de capaciteit Q proportioneel ten opzichte van het toerental:

$$Q_2 = Q_1 \times \left( \frac{N_2}{N_1} \right)$$

- varieert de druk P kwadratisch ten opzichte van het toerental:

$$\Delta p_2 = \Delta p_1 \times \left( \frac{N_2}{N_1} \right)^2$$

2) Bij een vast toerental:

- varieert de capaciteit Q tot de derde macht ten opzichte van de waaierdiameter:

$$Q_2 = Q_1 \times \left( \frac{D_2}{D_1} \right)^3$$

- varieert de druk P kwadratisch ten opzichte van de waaierdiameter:

$$\Delta p_2 = \Delta p_1 \times \left( \frac{D_2}{D_1} \right)^2$$

- varieert het opgenomen vermogen P tot de vijfde macht ten opzichte van de waaierdiameter:

$$P_2 = P_1 \times \left( \frac{D_2}{D_1} \right)^5$$

#### • Omrekeningstabel

Volumestroom:

$$1 \text{ CFM} = 1,699 \text{ m}^3/\text{u}$$

$$1 \text{ m}^3/\text{u} = 0,472 \text{ l/s}$$

$$1 \text{ l/s} = 0,278 \text{ CFM}$$

$$1 \text{ ft/min} = 3,6 \text{ m}^3/\text{u}$$

Snelheid:

$$1 \text{ ms} = 0,0051 \text{ m/s}$$

Volume:

$$\text{ft}^3 = 0,00283 \text{ m}^3$$

$$\text{m}^3 = 35,31 \text{ ft}^3$$

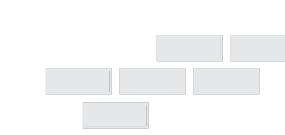
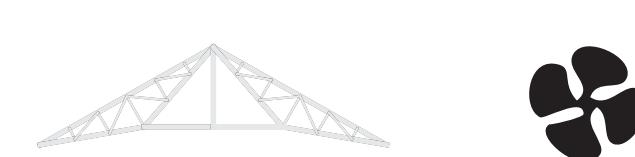
Druk:

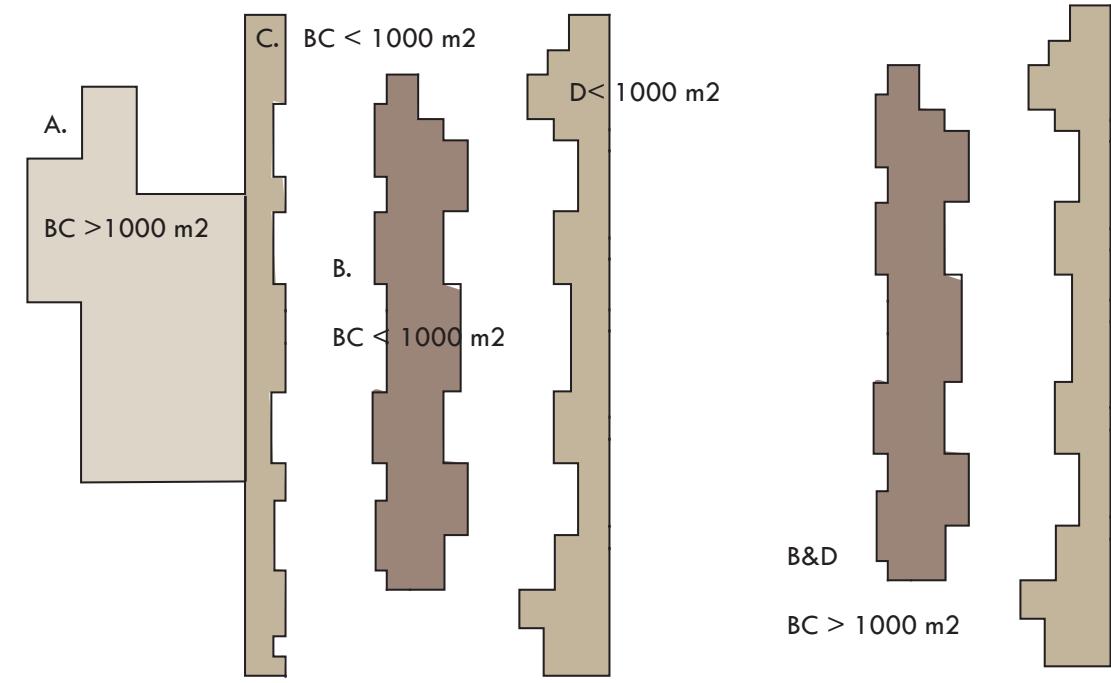
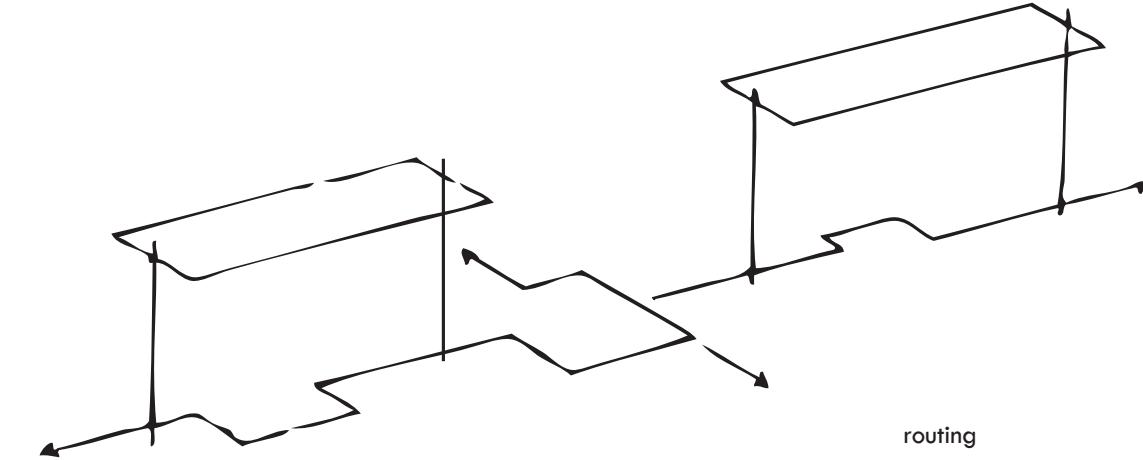
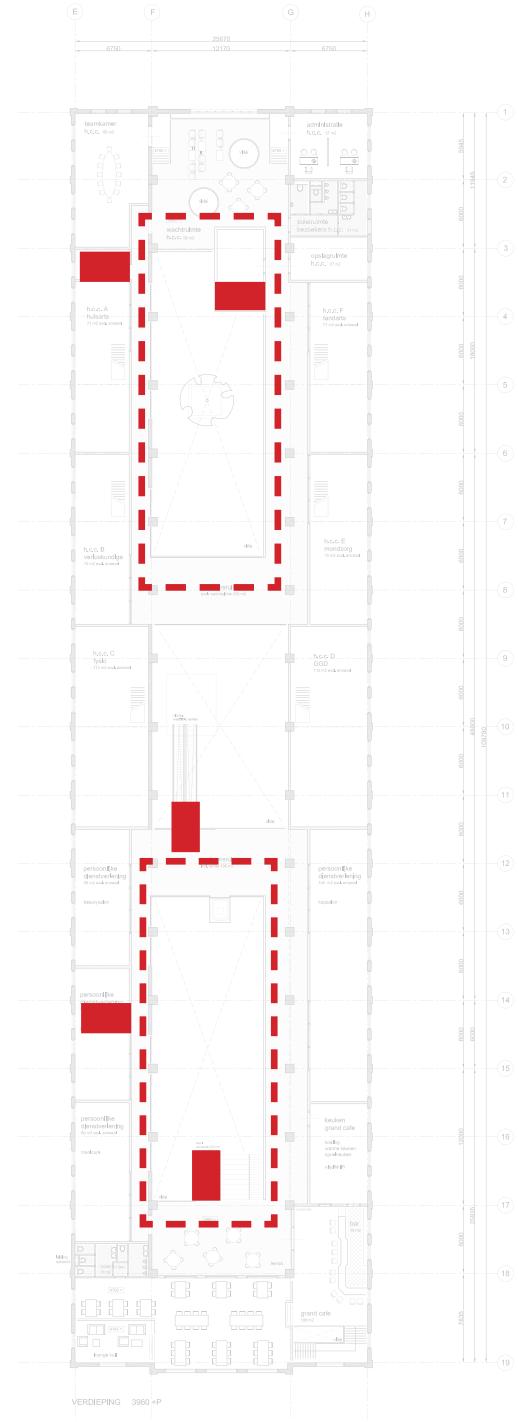
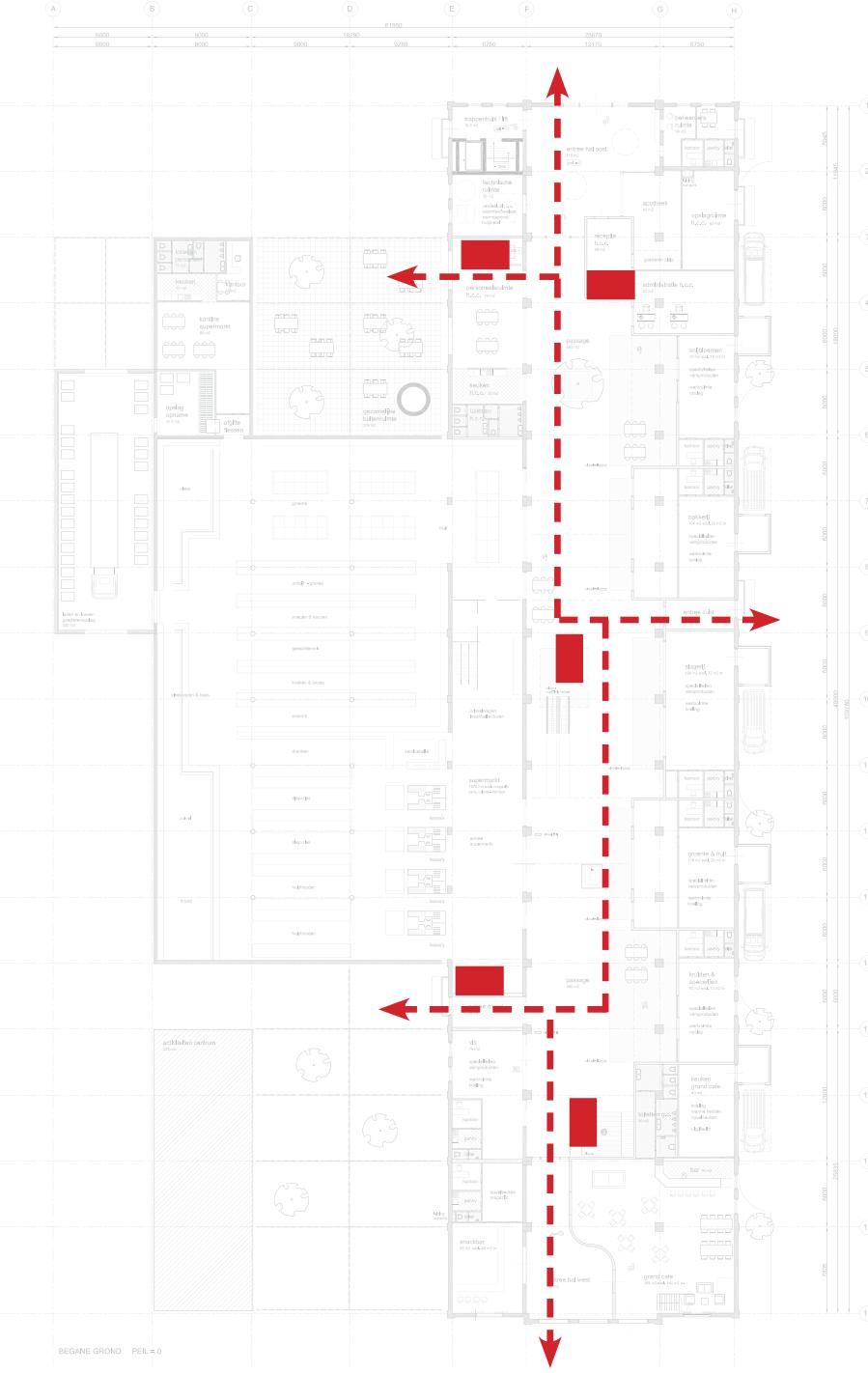
$$1 \text{ inWG} = 249 \text{ Pa}$$

$$= 25,4 \text{ mmWk}$$

$$1 \text{ Pa} = 0,004 \text{ inWG}$$

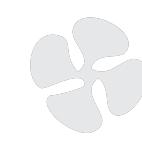
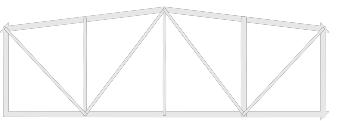
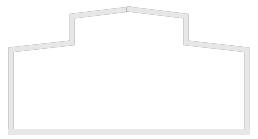
$$1 \text{ mmWk} = 0,0393 \text{ inWG}$$

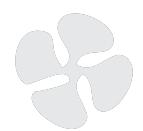
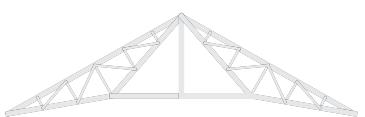
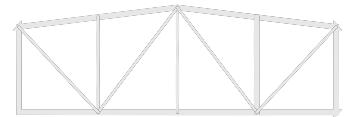
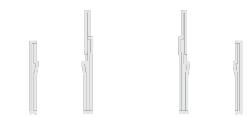
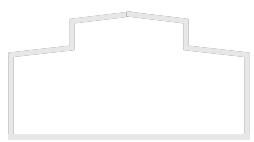
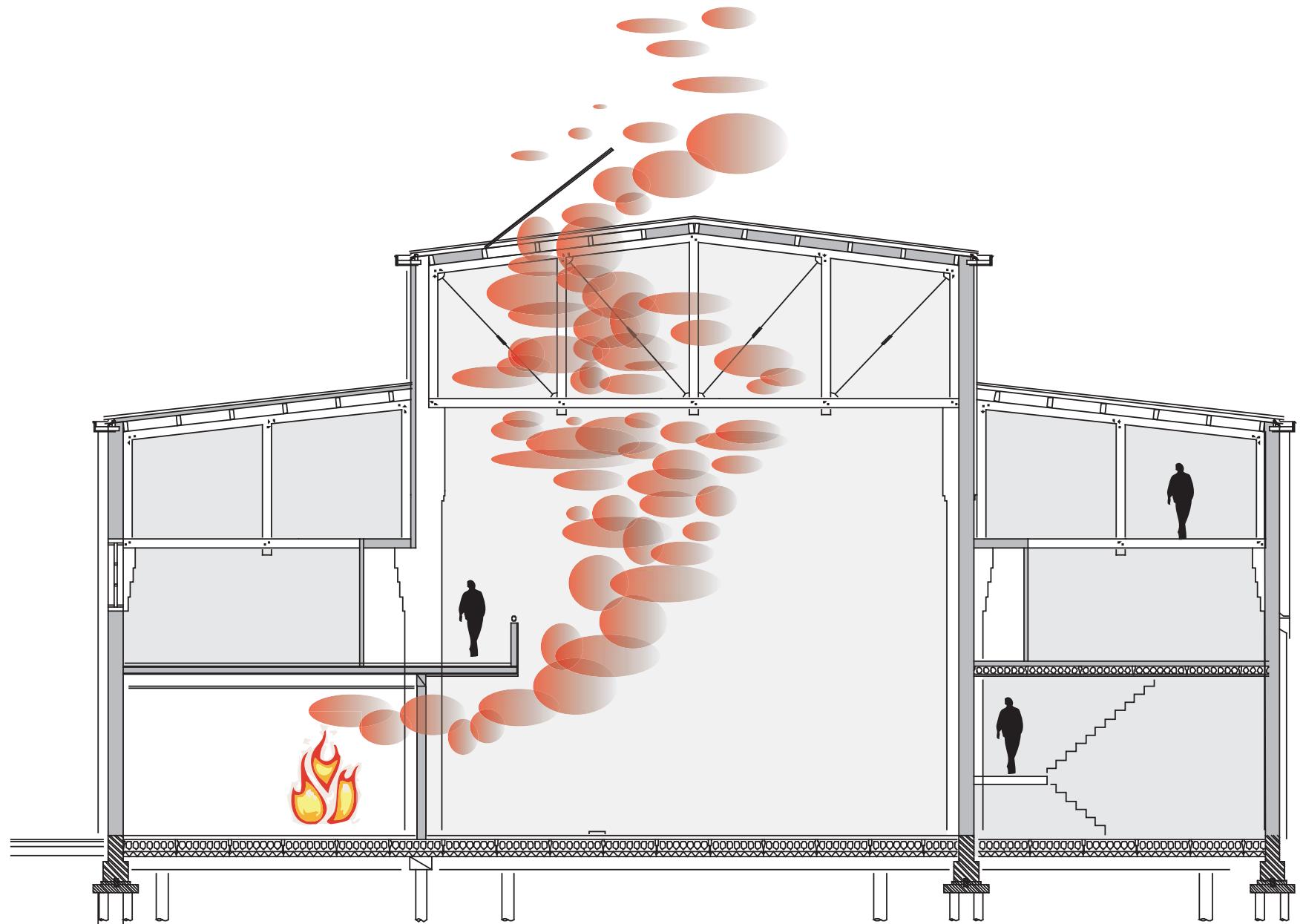


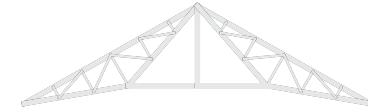
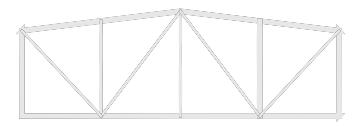
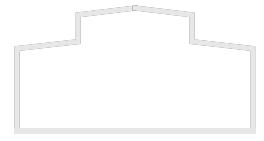
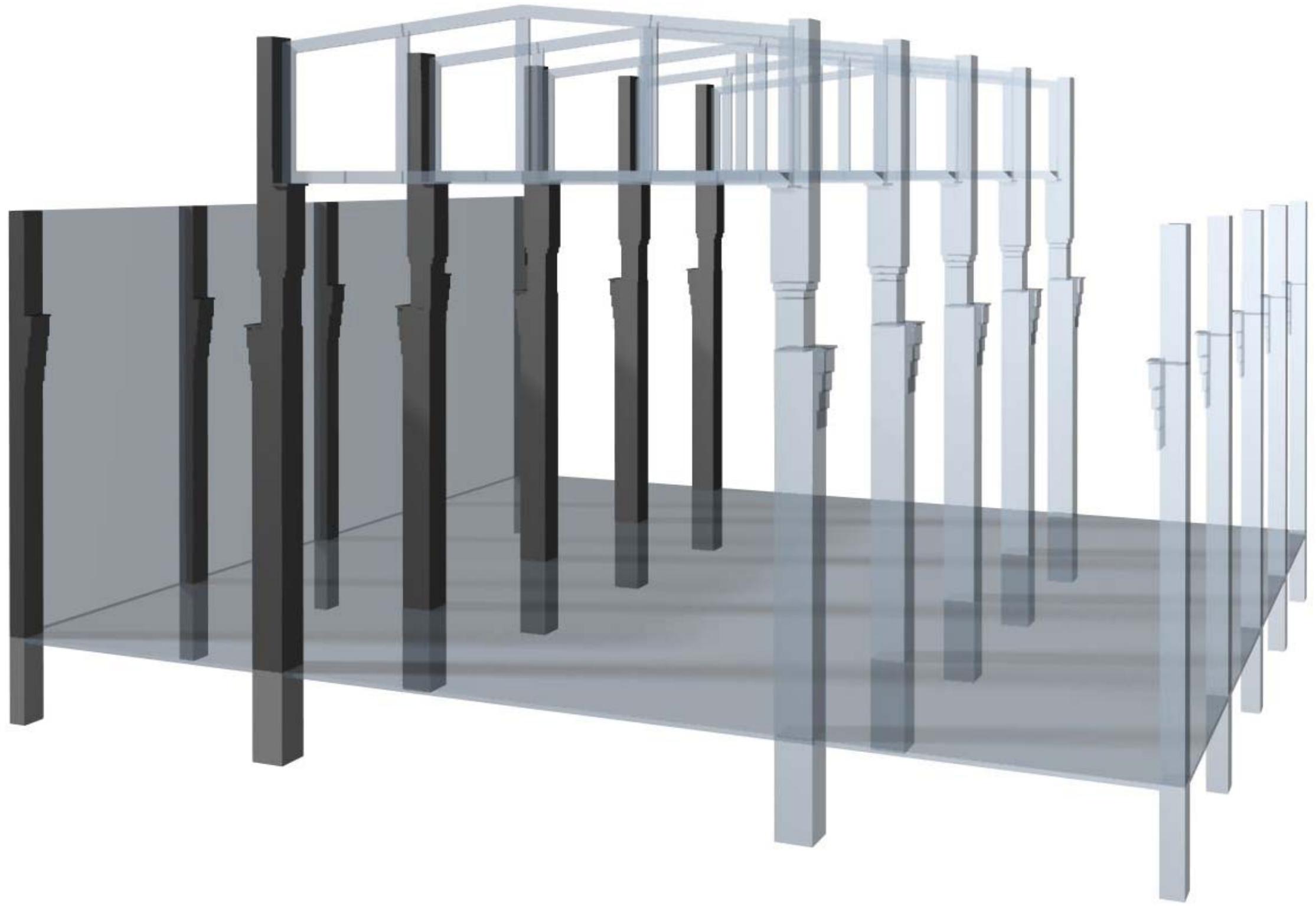


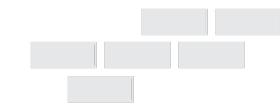
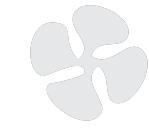
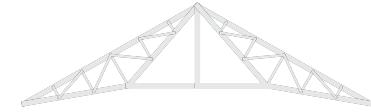
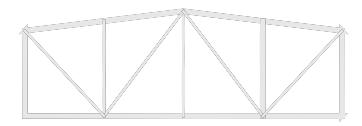
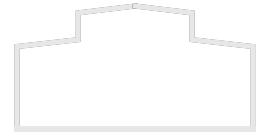
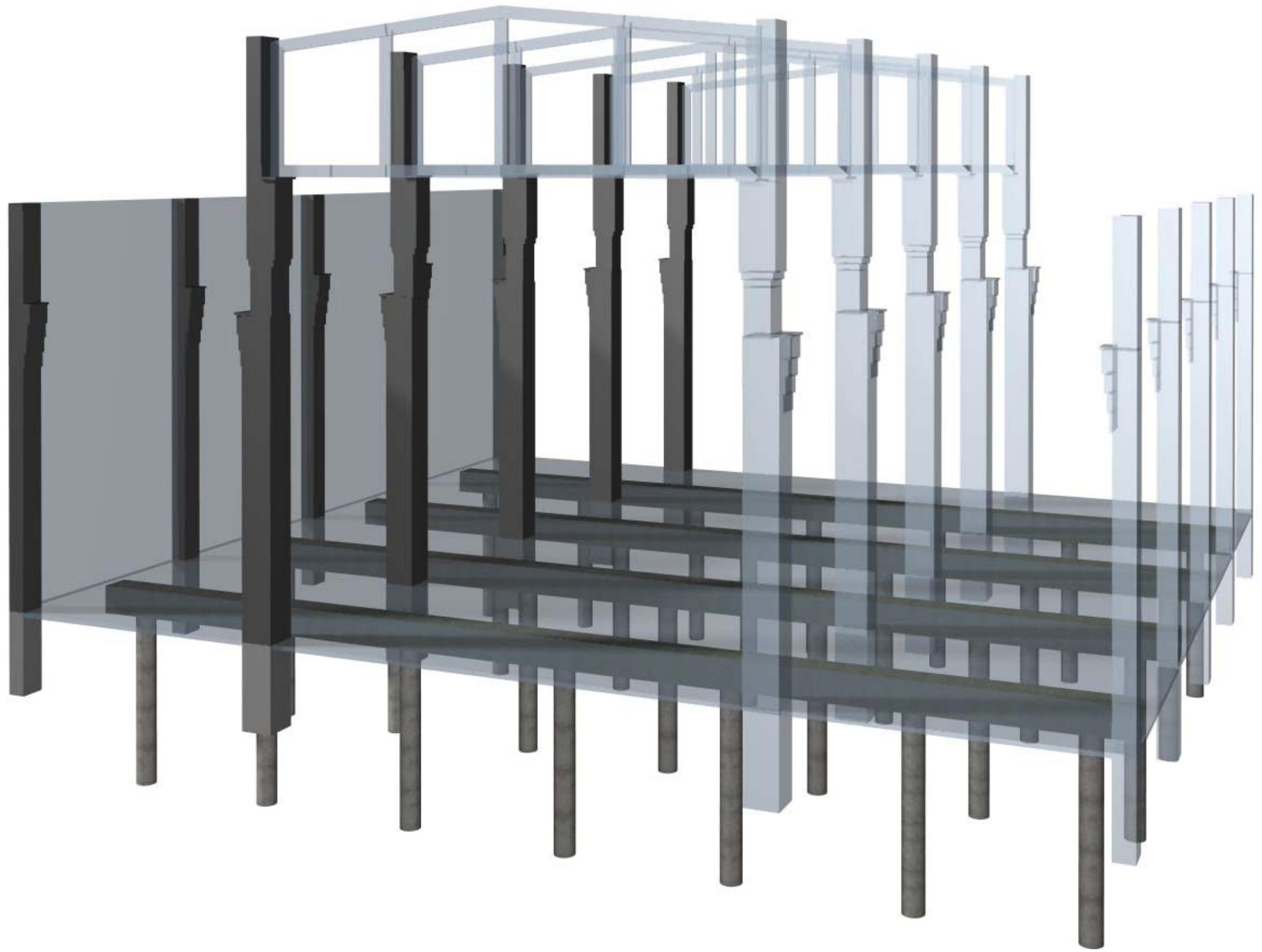
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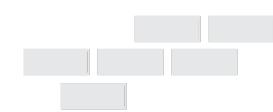
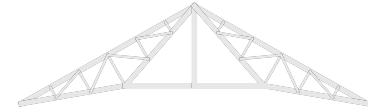
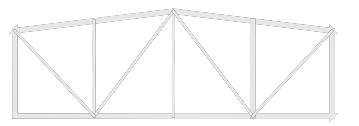
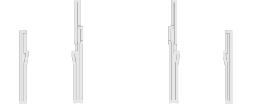
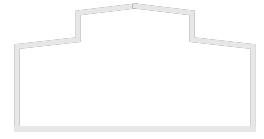
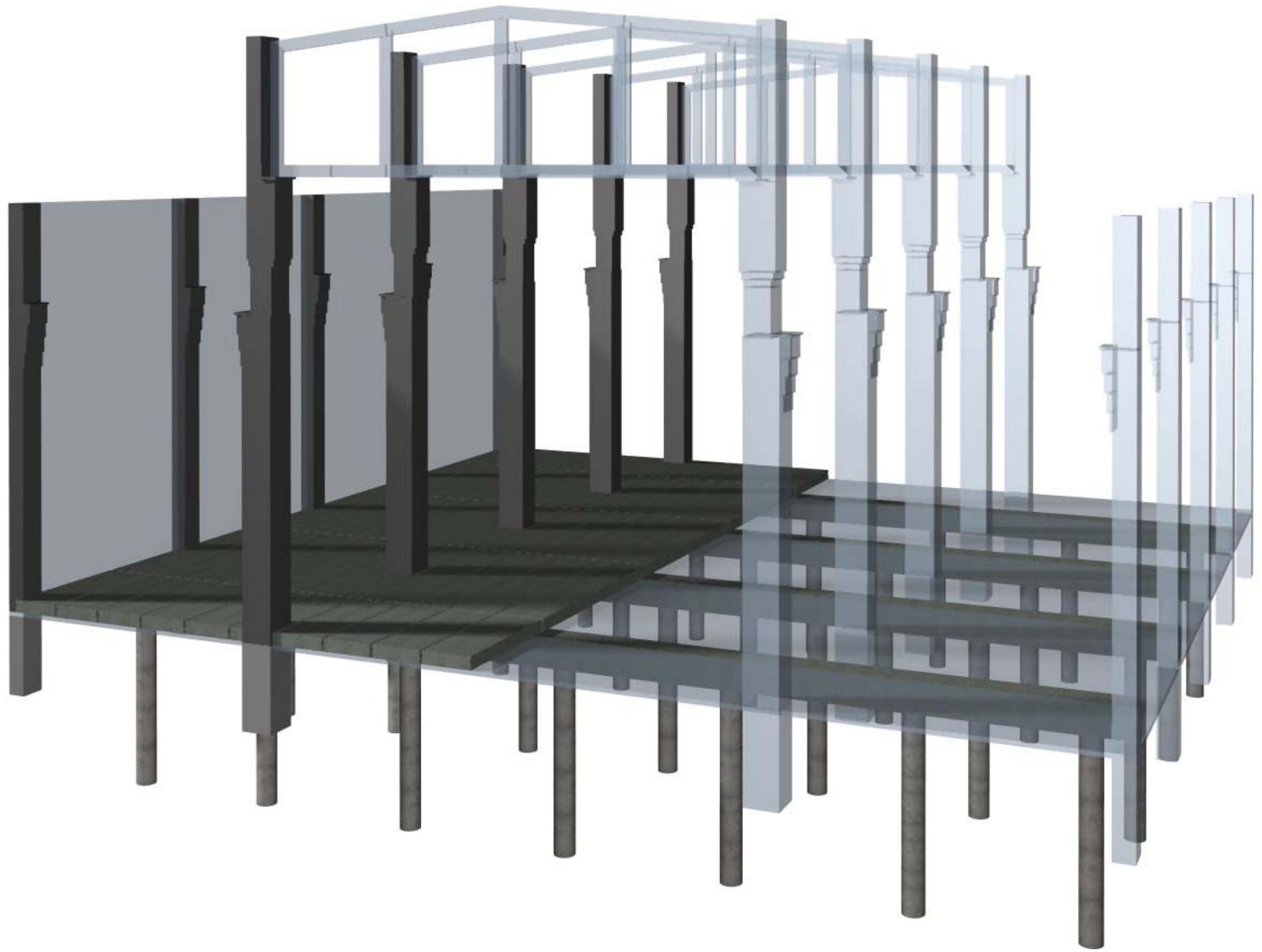
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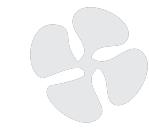
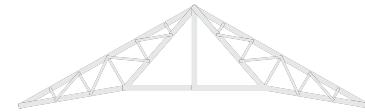
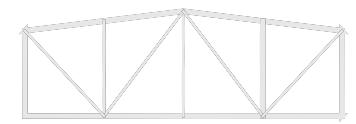
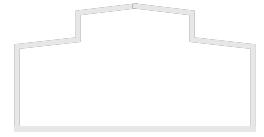
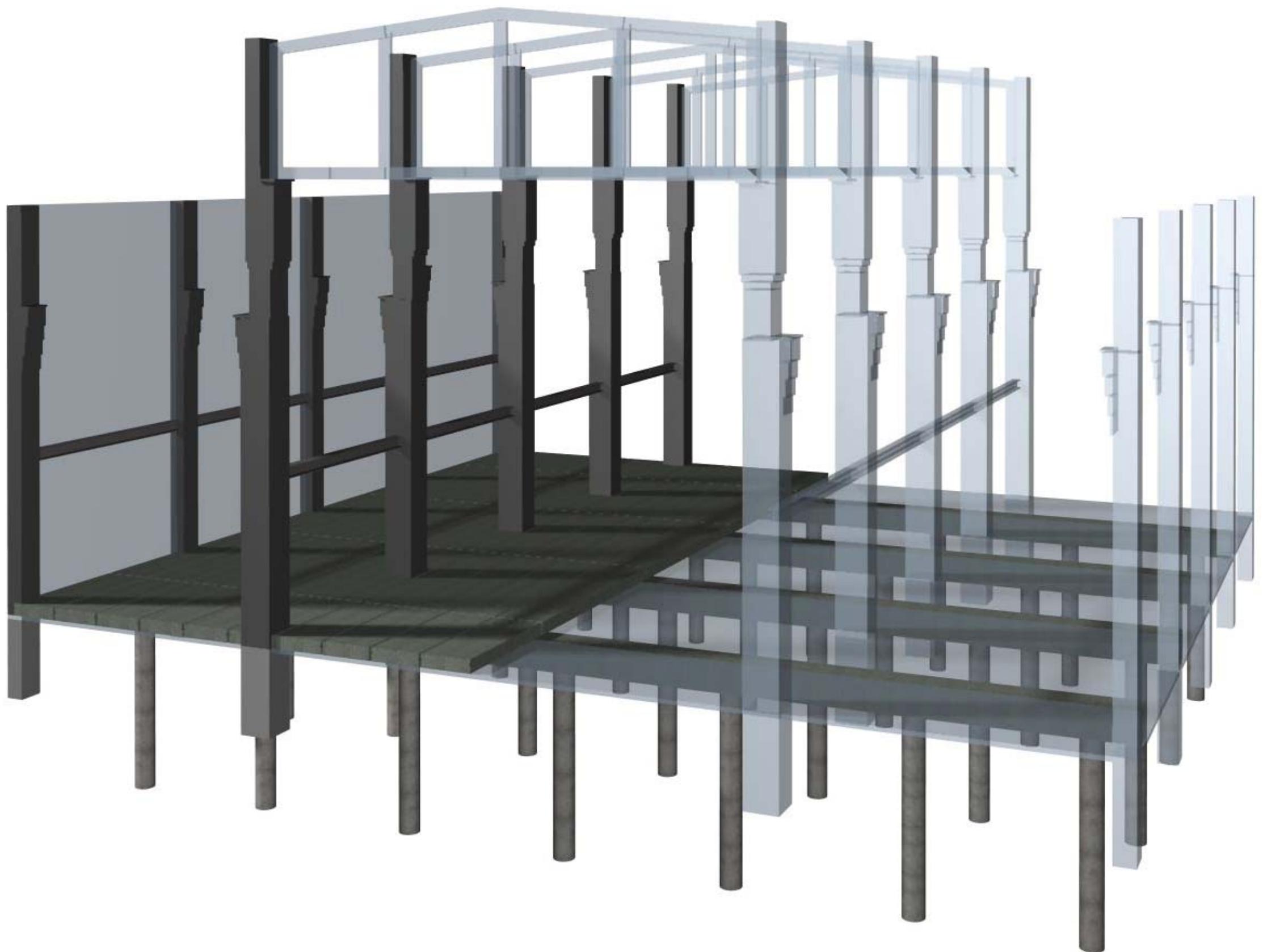


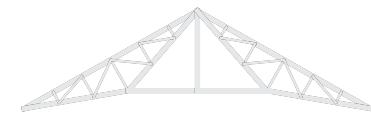
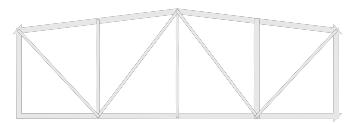
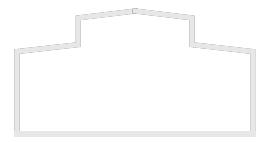
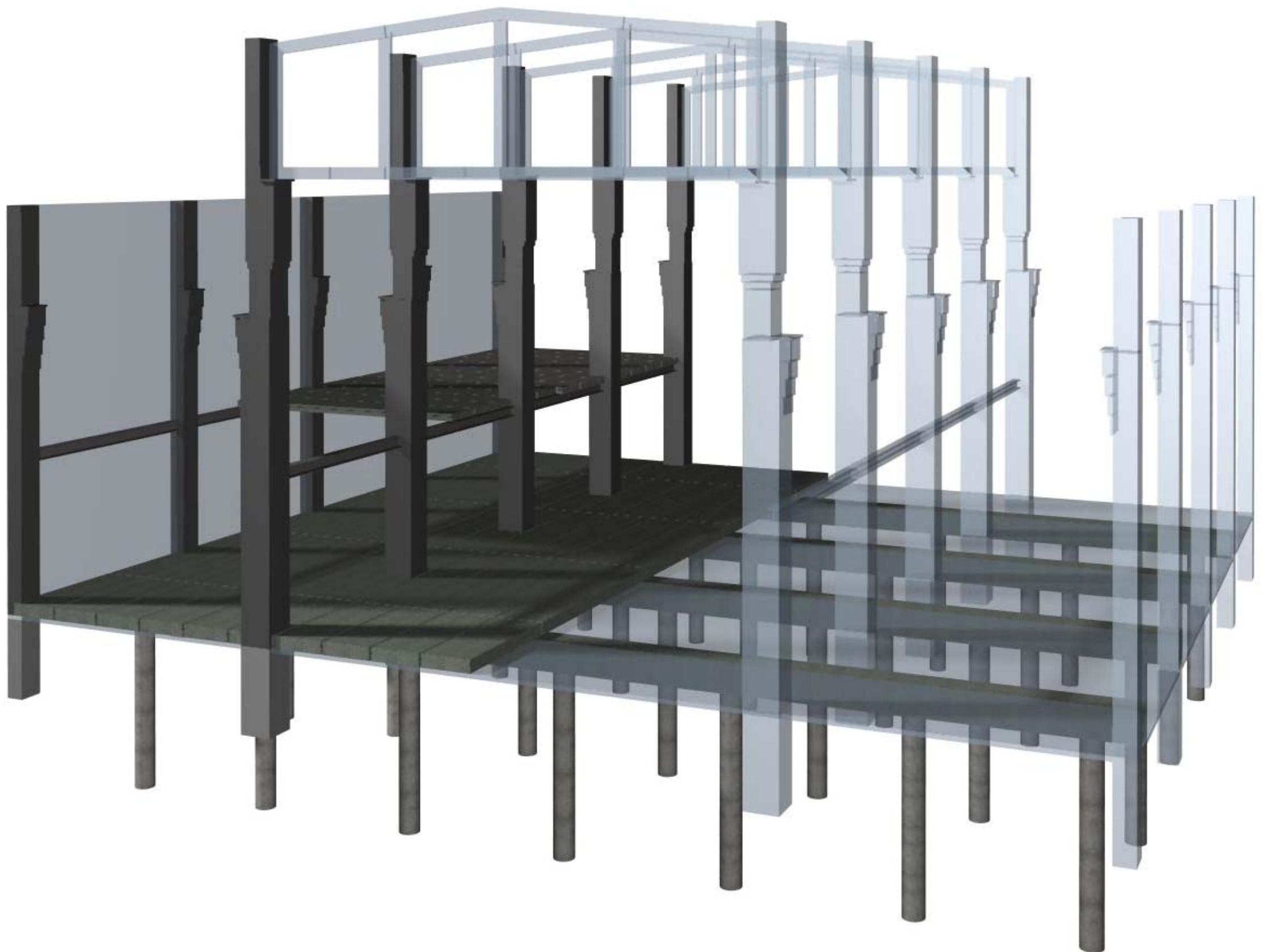


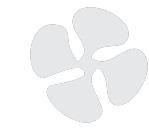
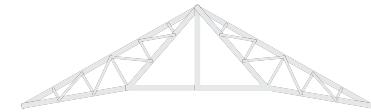
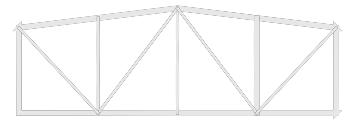
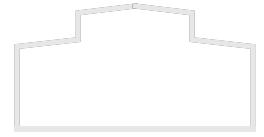
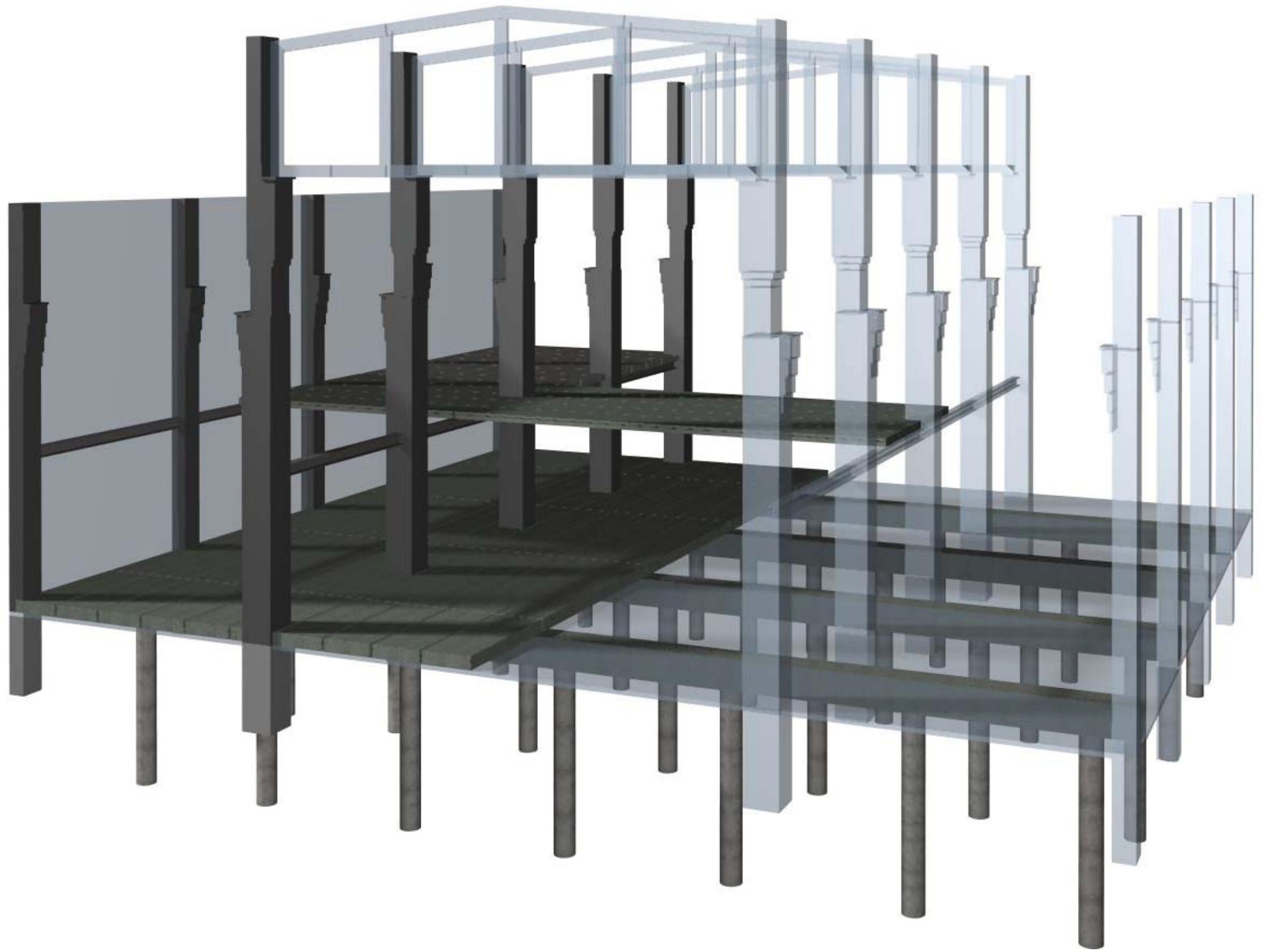


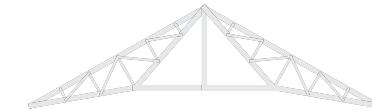
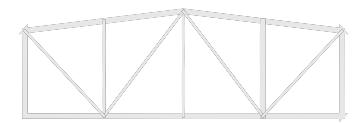
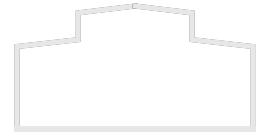
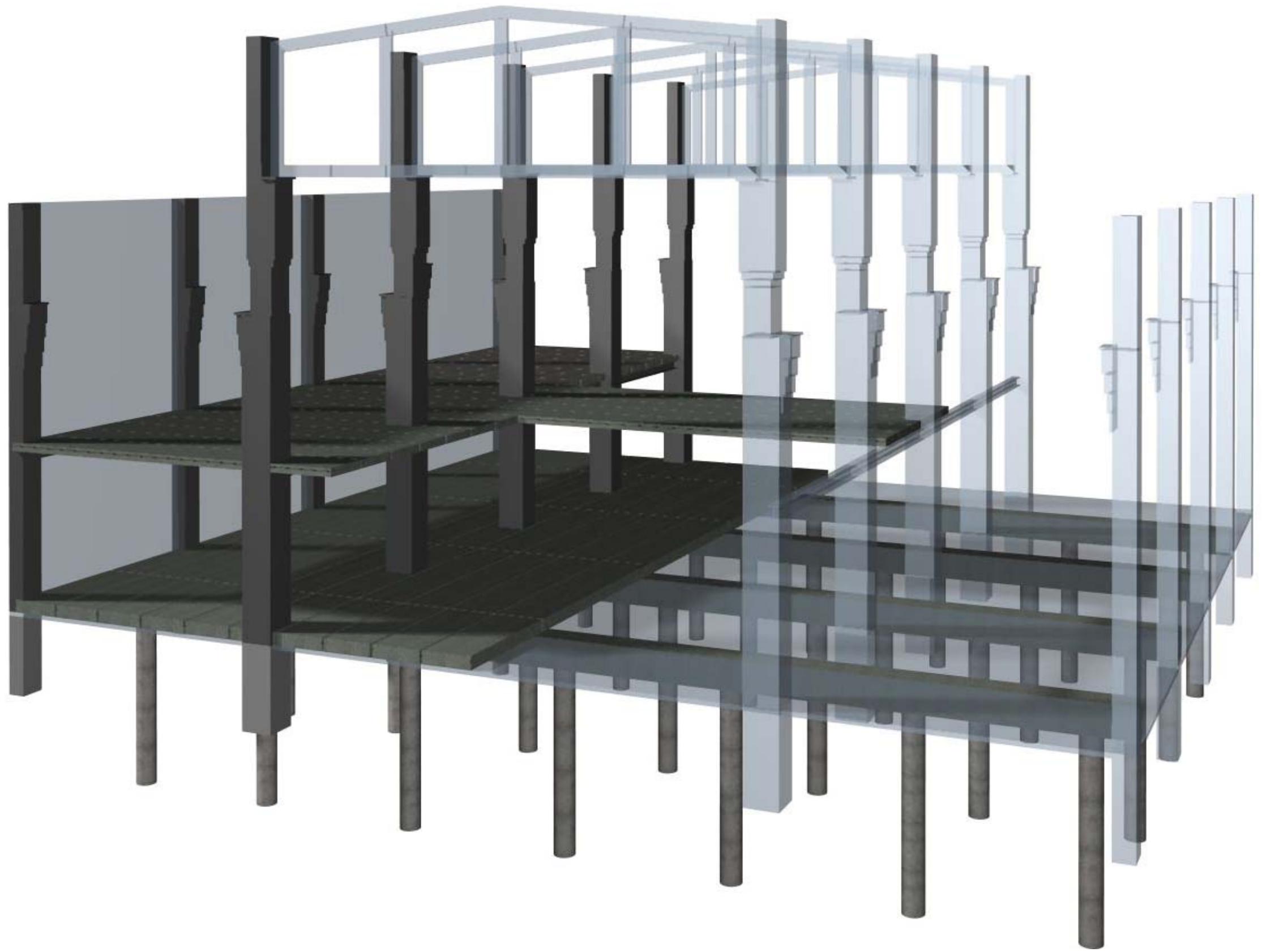


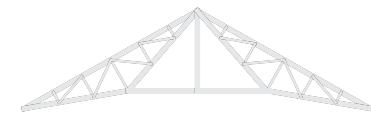
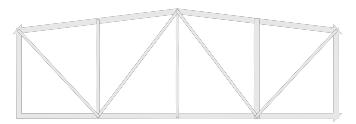
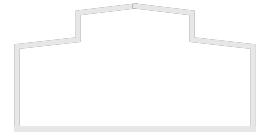
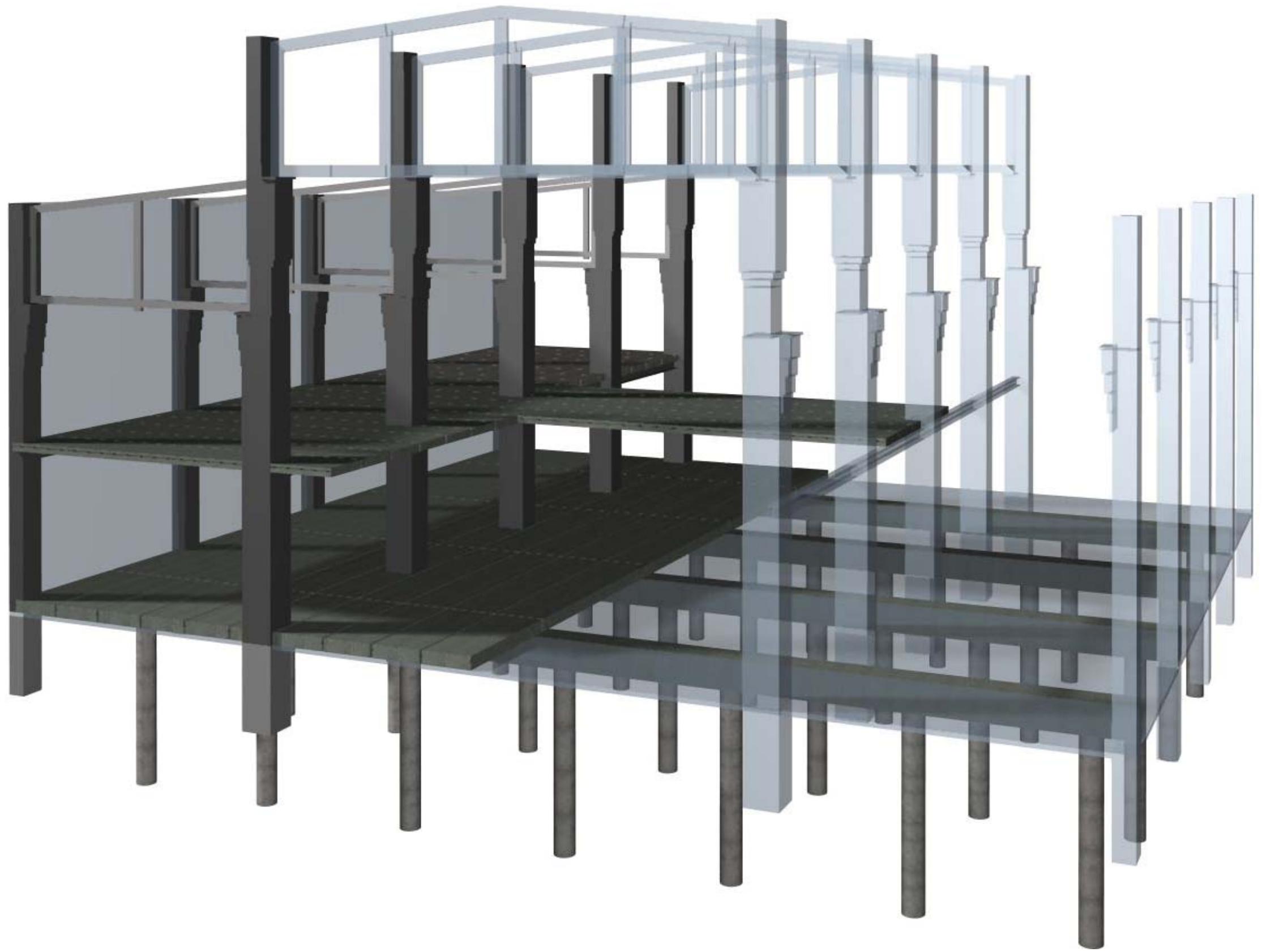


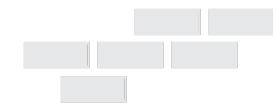
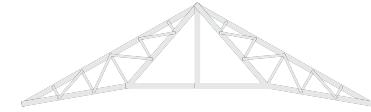
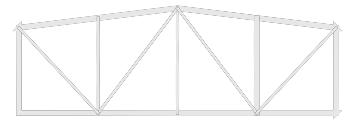
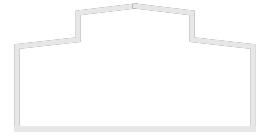
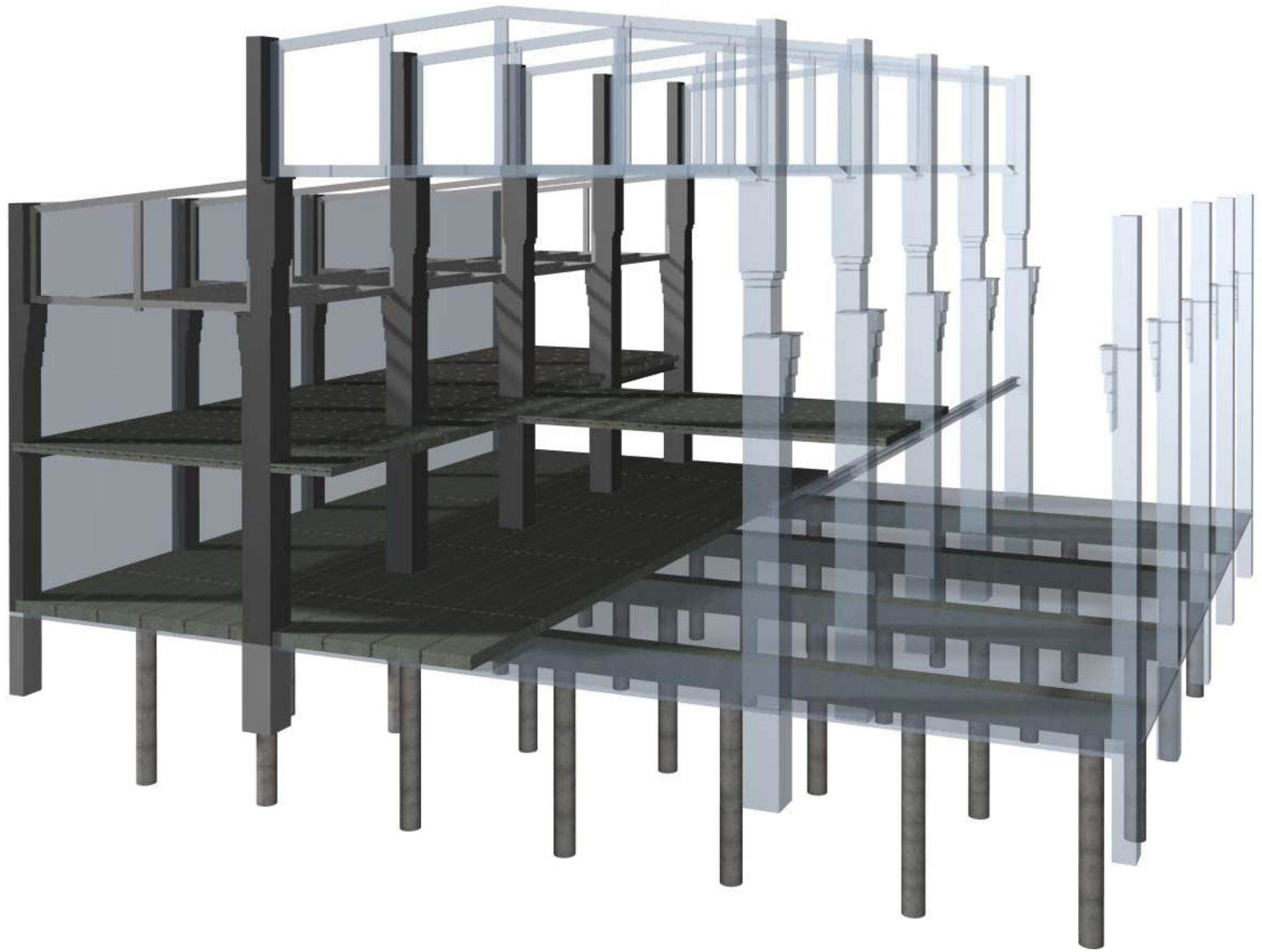


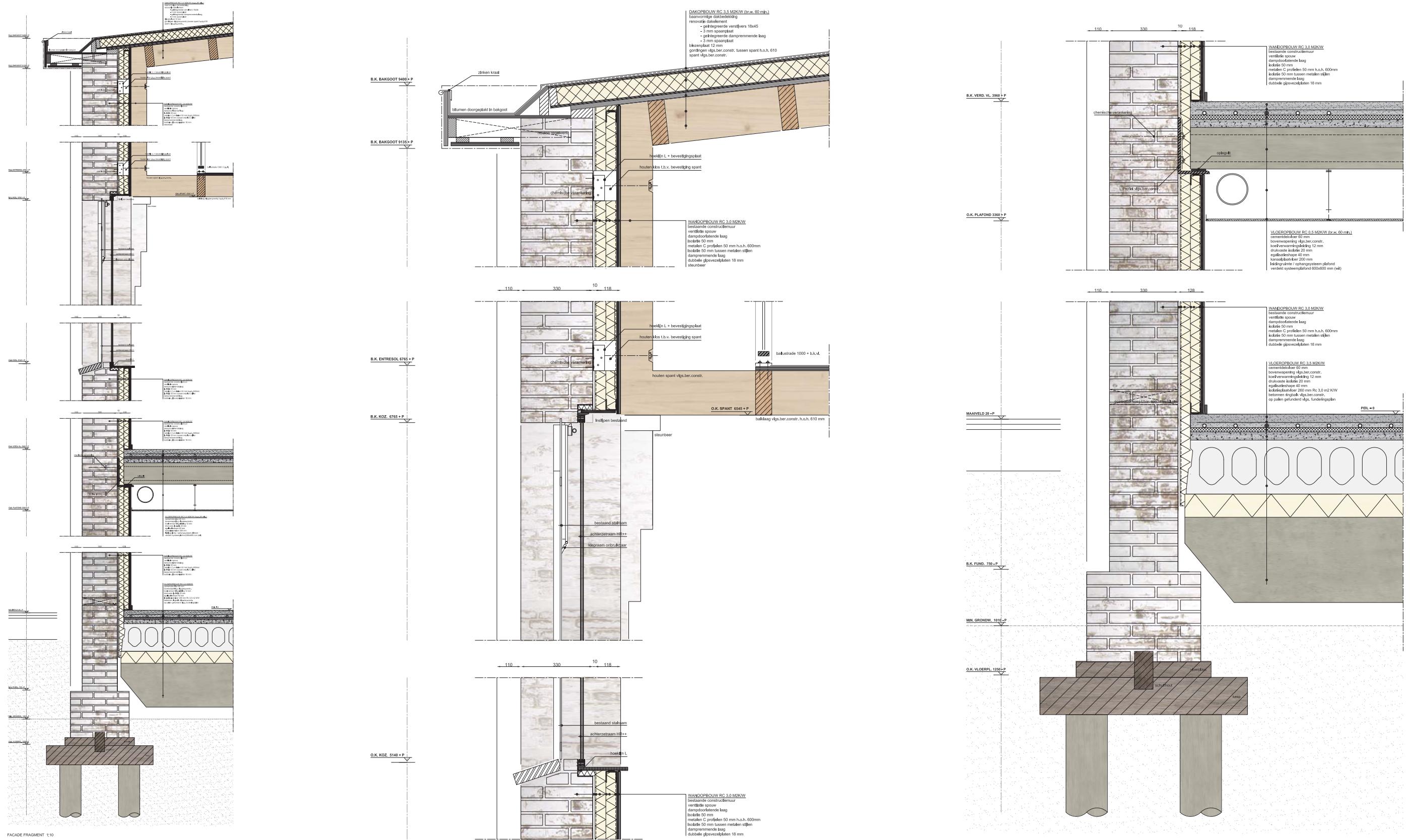




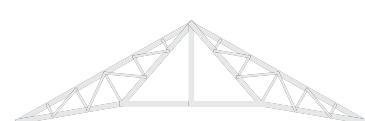
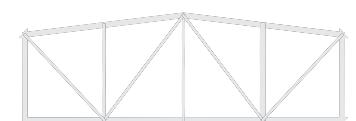
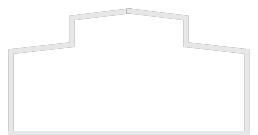


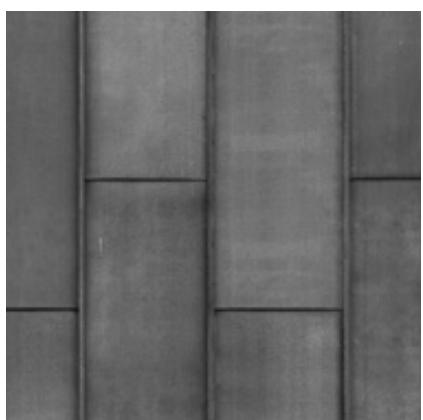
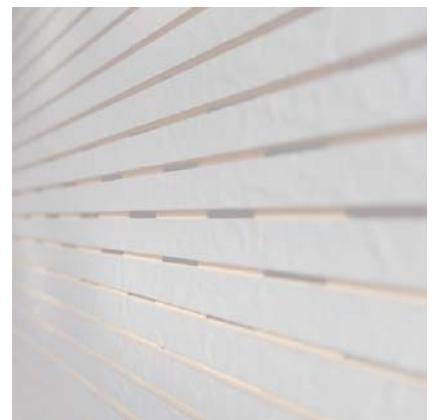




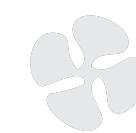
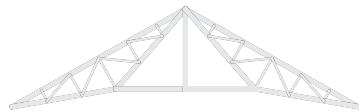
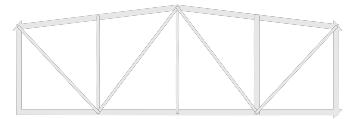
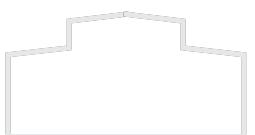


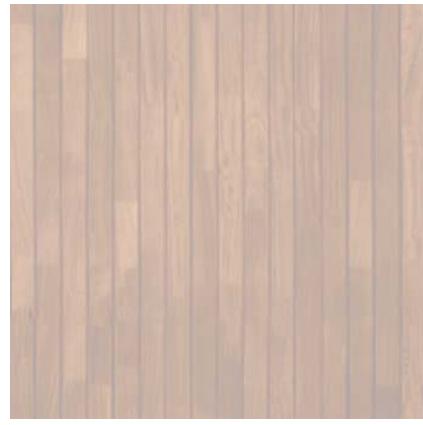
**FACADE FRAGMENT 1:10**



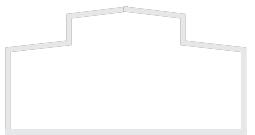


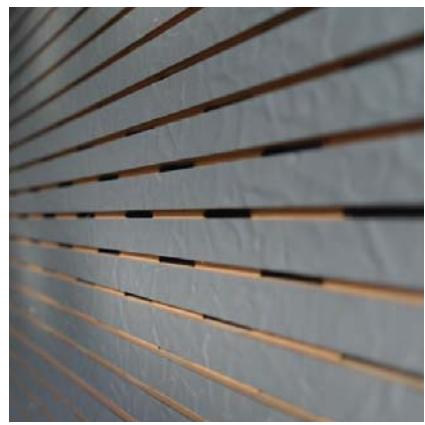
	Reinforcement in Layer 1	Reinforcement in Layer 2	Reinforcement in Layer 3	Reinforcement in Layer 4	Reinforcement in Layer 5
Reinforcement in Layer 6	Reinforcement in Layer 7	Reinforcement in Layer 8	Reinforcement in Layer 9	Reinforcement in Layer 10	Reinforcement in Layer 11
Reinforcement in Layer 12	Reinforcement in Layer 13	Reinforcement in Layer 14	Reinforcement in Layer 15	Reinforcement in Layer 16	Reinforcement in Layer 17
Reinforcement in Layer 18	Reinforcement in Layer 19	Reinforcement in Layer 20	Reinforcement in Layer 21	Reinforcement in Layer 22	Reinforcement in Layer 23
Reinforcement in Layer 24	Reinforcement in Layer 25	Reinforcement in Layer 26	Reinforcement in Layer 27	Reinforcement in Layer 28	Reinforcement in Layer 29



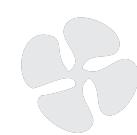
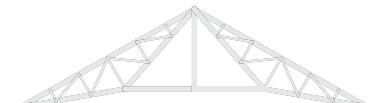
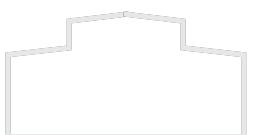


	Reinforcement in Layer 1	Reinforcement in Layer 2	Reinforcement in Layer 3	Reinforcement in Layer 4	Reinforcement in Layer 5
Reinforcement in Layer 1	Reinforcement in Layer 2	Reinforcement in Layer 3	Reinforcement in Layer 4	Reinforcement in Layer 5	Reinforcement in Layer 6
Reinforcement in Layer 6	Reinforcement in Layer 7	Reinforcement in Layer 8	Reinforcement in Layer 9	Reinforcement in Layer 10	
Reinforcement in Layer 11	Reinforcement in Layer 12	Reinforcement in Layer 13	Reinforcement in Layer 14	Reinforcement in Layer 15	
Reinforcement in Layer 15	Reinforcement in Layer 16	Reinforcement in Layer 17	Reinforcement in Layer 18	Reinforcement in Layer 19	Reinforcement in Layer 20
Reinforcement in Layer 20	Reinforcement in Layer 21	Reinforcement in Layer 22	Reinforcement in Layer 23	Reinforcement in Layer 24	Reinforcement in Layer 25



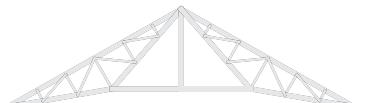
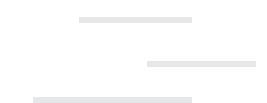
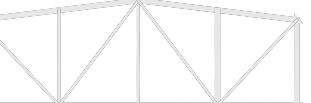


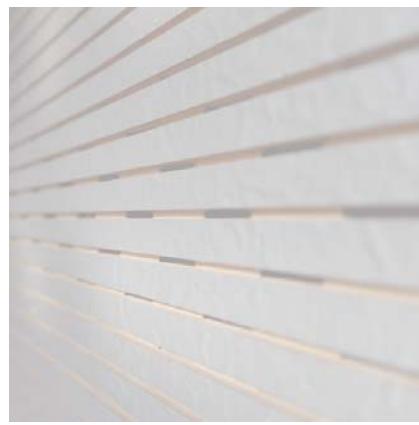
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Reinforcement in Layer 1	Reinforcement in Layer 1	Reinforcement in Layer 2	Reinforcement in Layer 3	Reinforcement in Layer 4	Reinforcement in Layer 5
Reinforcement in Layer 2		Reinforcement in Layer 2	Reinforcement in Layer 3	Reinforcement in Layer 4	Reinforcement in Layer 5
Reinforcement in Layer 3			Reinforcement in Layer 3	Reinforcement in Layer 4	Reinforcement in Layer 5
Reinforcement in Layer 4				Reinforcement in Layer 4	Reinforcement in Layer 5
Reinforcement in Layer 5					Reinforcement in Layer 5



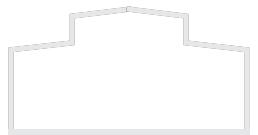


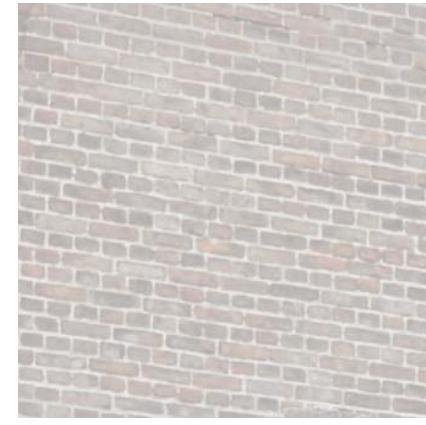
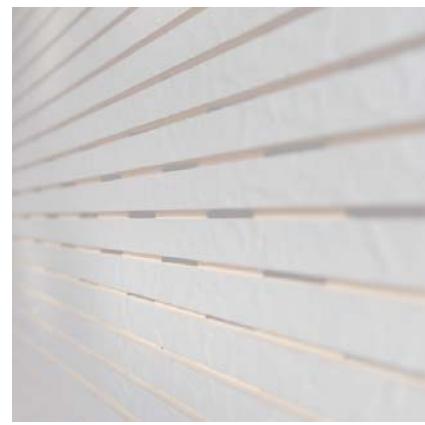
Reinforcement in Layer 1	Reinforcement in Layer 2	Reinforcement in Layer 3	Reinforcement in Layer 4	Reinforcement in Layer 5
Reinforcement in Layer 1	Reinforcement in Layer 2	Reinforcement in Layer 3	Reinforcement in Layer 4	Reinforcement in Layer 5
Reinforcement in Layer 11	Reinforcement in Layer 12	Reinforcement in Layer 13	Reinforcement in Layer 14	Reinforcement in Layer 15
Reinforcement in Layer 16	Reinforcement in Layer 17	Reinforcement in Layer 18	Reinforcement in Layer 19	Reinforcement in Layer 20
Reinforcement in Layer 21	Reinforcement in Layer 22	Reinforcement in Layer 23	Reinforcement in Layer 24	Reinforcement in Layer 25



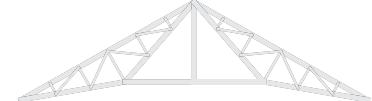
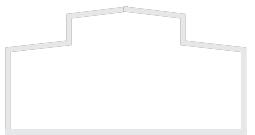


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	Reinforcement in Layer 1	Reinforcement in Layer 2	Reinforcement in Layer 3	Reinforcement in Layer 4	Reinforcement in Layer 5
Reinforcement in Layer 1	Reinforcement in Layer 2	Reinforcement in Layer 3	Reinforcement in Layer 4	Reinforcement in Layer 5	Reinforcement in Layer 6
Reinforcement in Layer 6	Reinforcement in Layer 7	Reinforcement in Layer 8	Reinforcement in Layer 9	Reinforcement in Layer 10	Reinforcement in Layer 11
Reinforcement in Layer 11	Reinforcement in Layer 12	Reinforcement in Layer 13	Reinforcement in Layer 14	Reinforcement in Layer 15	Reinforcement in Layer 16
Reinforcement in Layer 16	Reinforcement in Layer 17	Reinforcement in Layer 18	Reinforcement in Layer 19	Reinforcement in Layer 20	Reinforcement in Layer 21
Reinforcement in Layer 21	Reinforcement in Layer 22	Reinforcement in Layer 23	Reinforcement in Layer 24	Reinforcement in Layer 25	Reinforcement in Layer 26



**Thank you for your attention**

