IN SHADOWS WE BOOGIE

“Whosoever thinks of architecture initially always thinks of the elements of the building, the facades, the columns, the ornaments and yet all of that is of second rank. What is to most effect is not the shape, but it’s inversion, the space, the emptiness that spreads out rhythmically between the walls, is delimited by them, and that vibrancy is more important than the walls.”

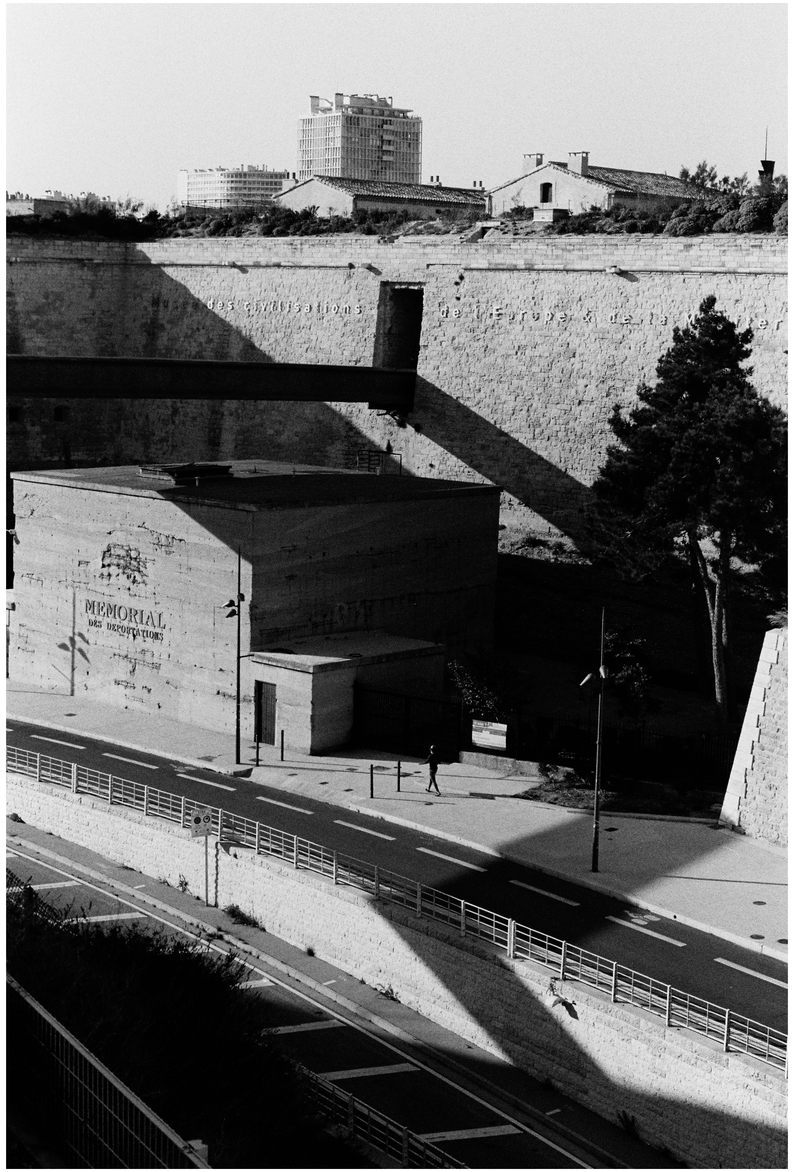
August Endell, 1995

With the advent of modernism, the value of contrast seems to have diminished in the west, as shadows were banished from buildings in favour of shallow ambient light.
Brandi & Brandi, 2002


Place du 4 Septembre






MEMORIAL
DES DEPORTATIONS

P
PAYANT
9H-19H
50



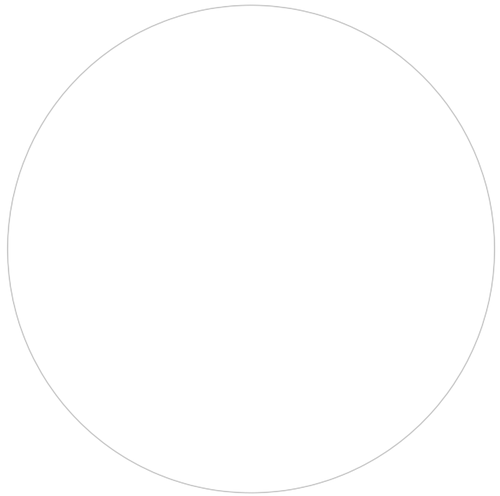
non-objective photography // dissolution of meaning

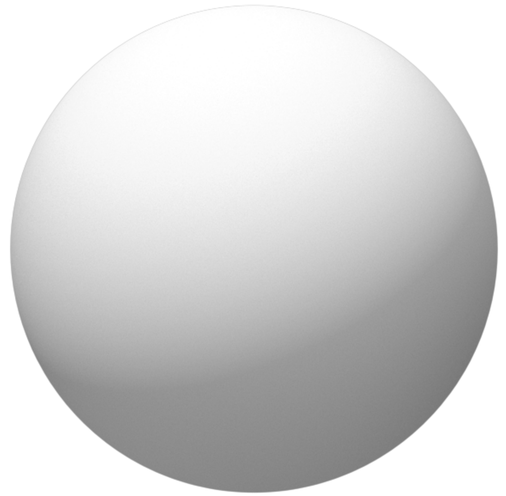


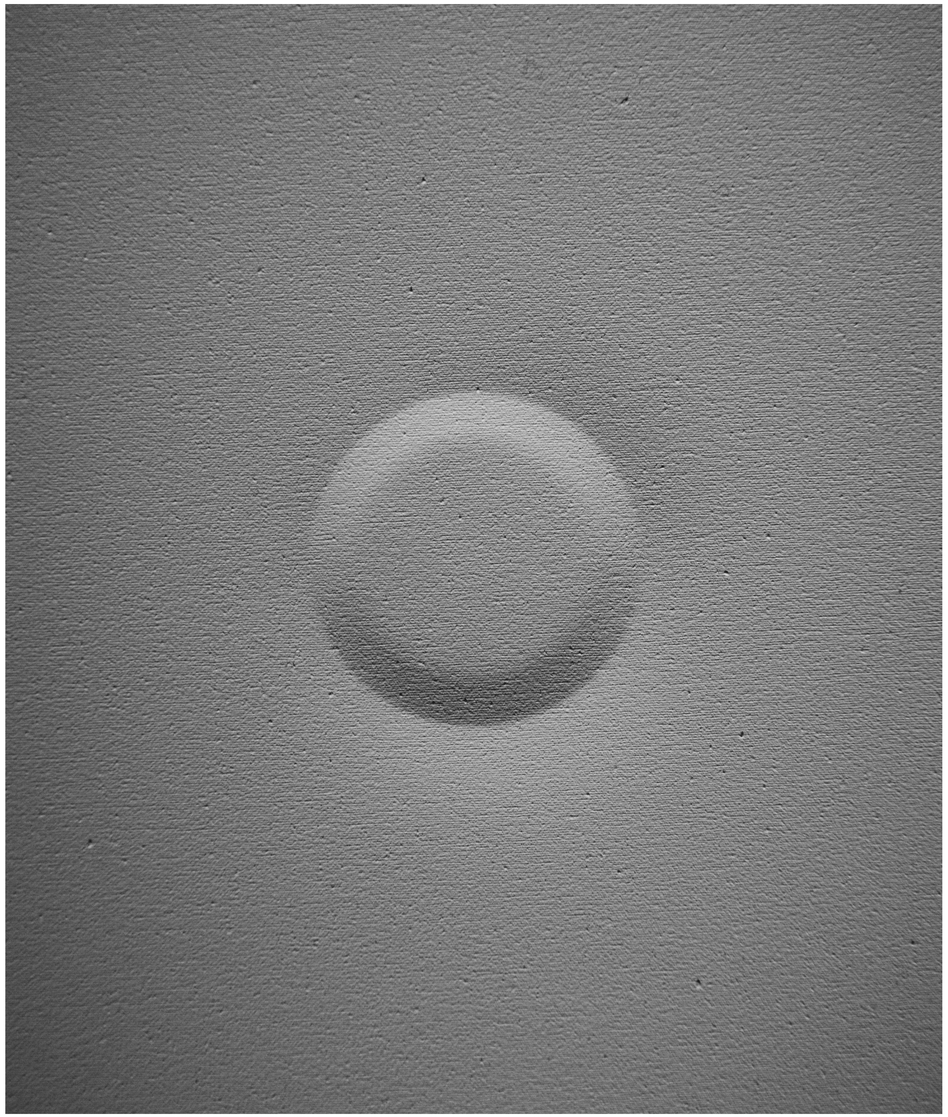


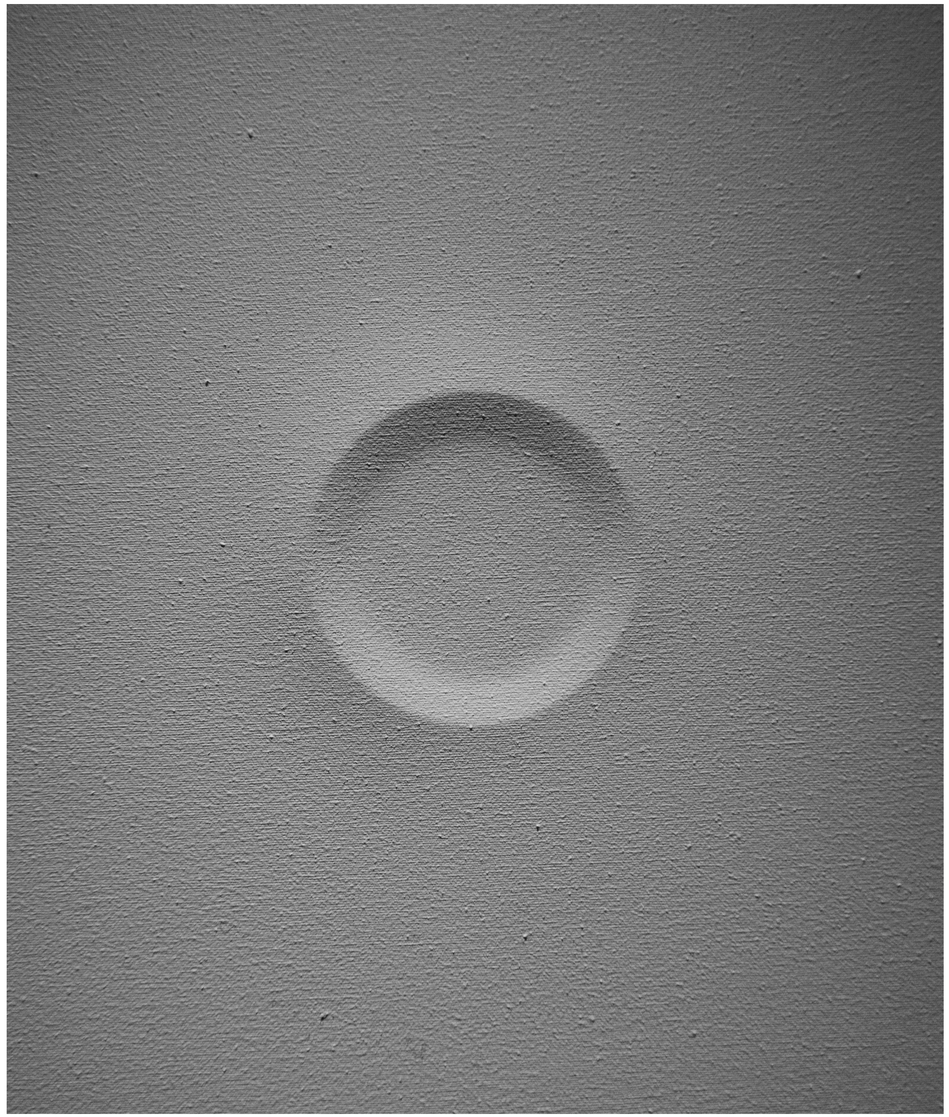
What is truth if emotion is based on perception?

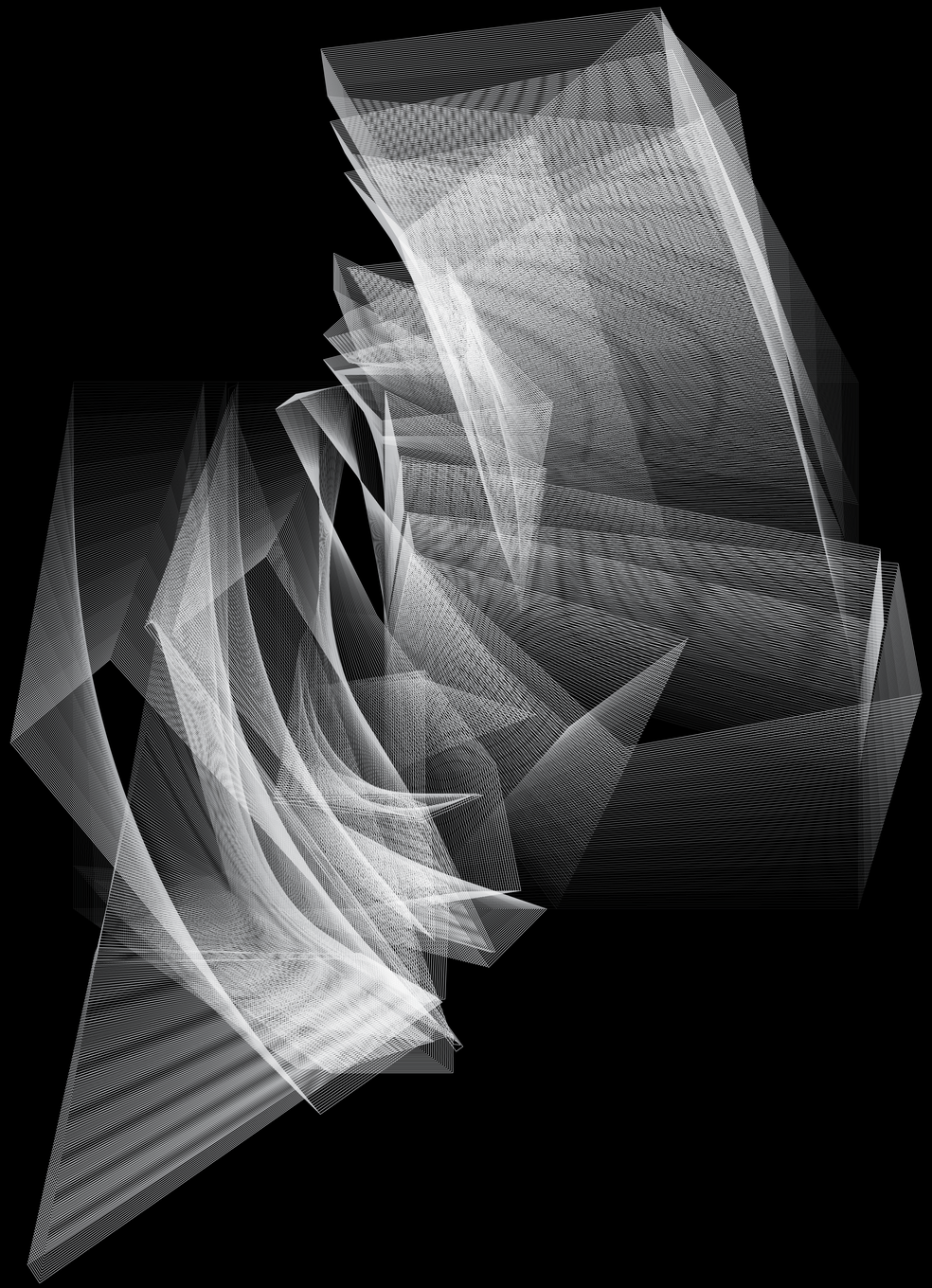
THEORY



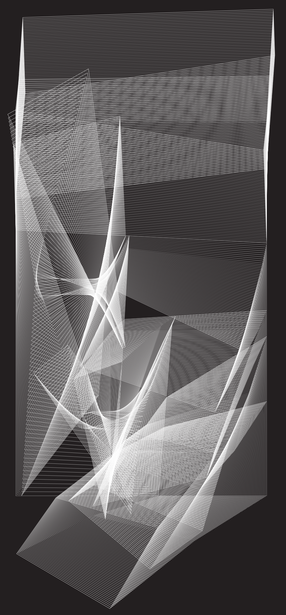




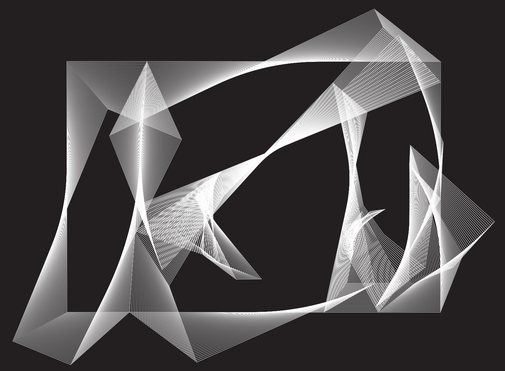




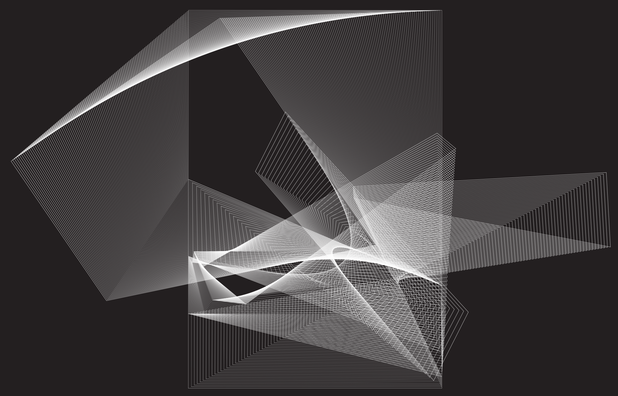
01_Building



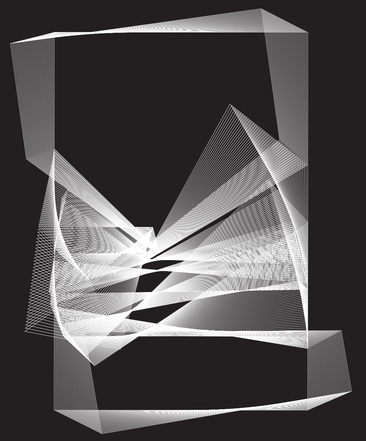
02_Rock



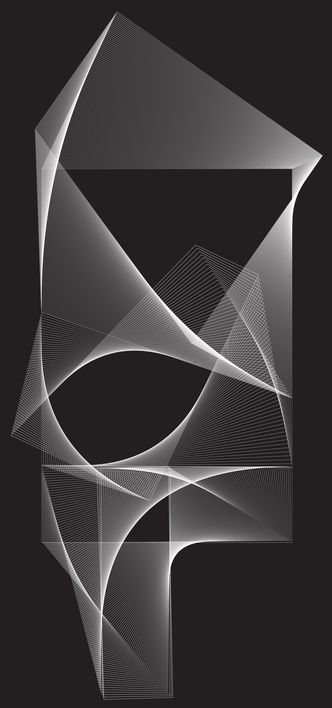
03_Wrap



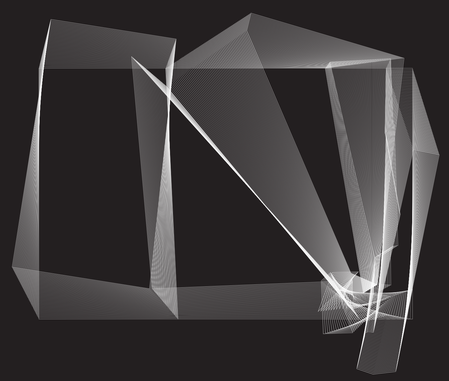
06_Fort



07_Alley



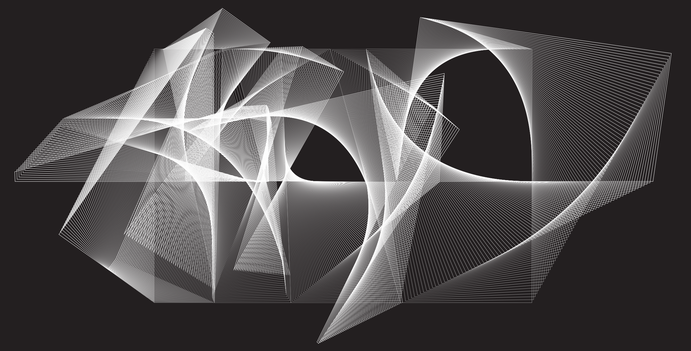
04_Dock



05_Plaza



08_Stair



09_Facade

MOVEMENTS

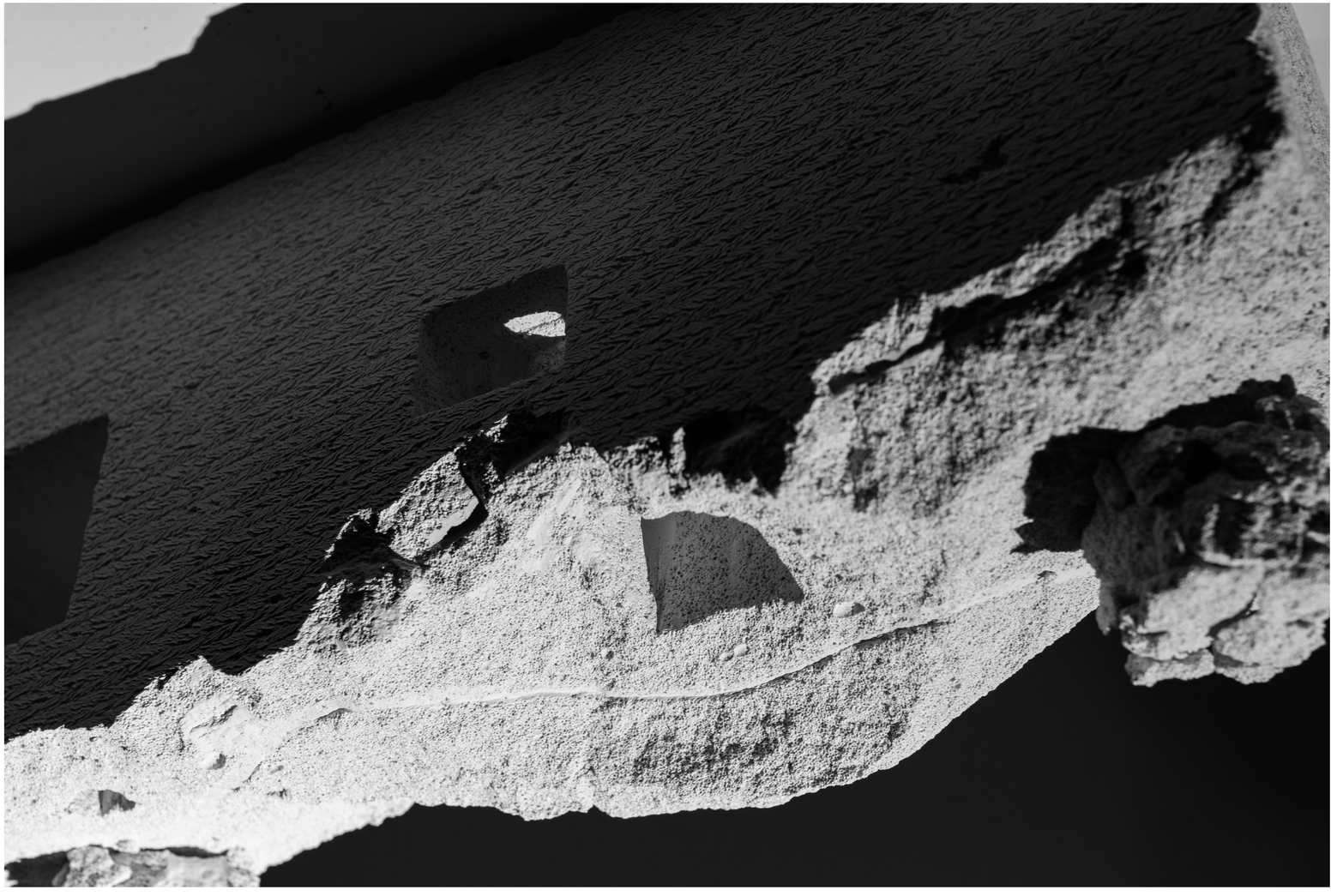
presence // absence

light // matter

PRESENCE // ABSENCE



Polished building, Rough quarry





15080M^3
LIMESTONE
SUBTRACTION


14938M3
LIMESTONE
ADDITION

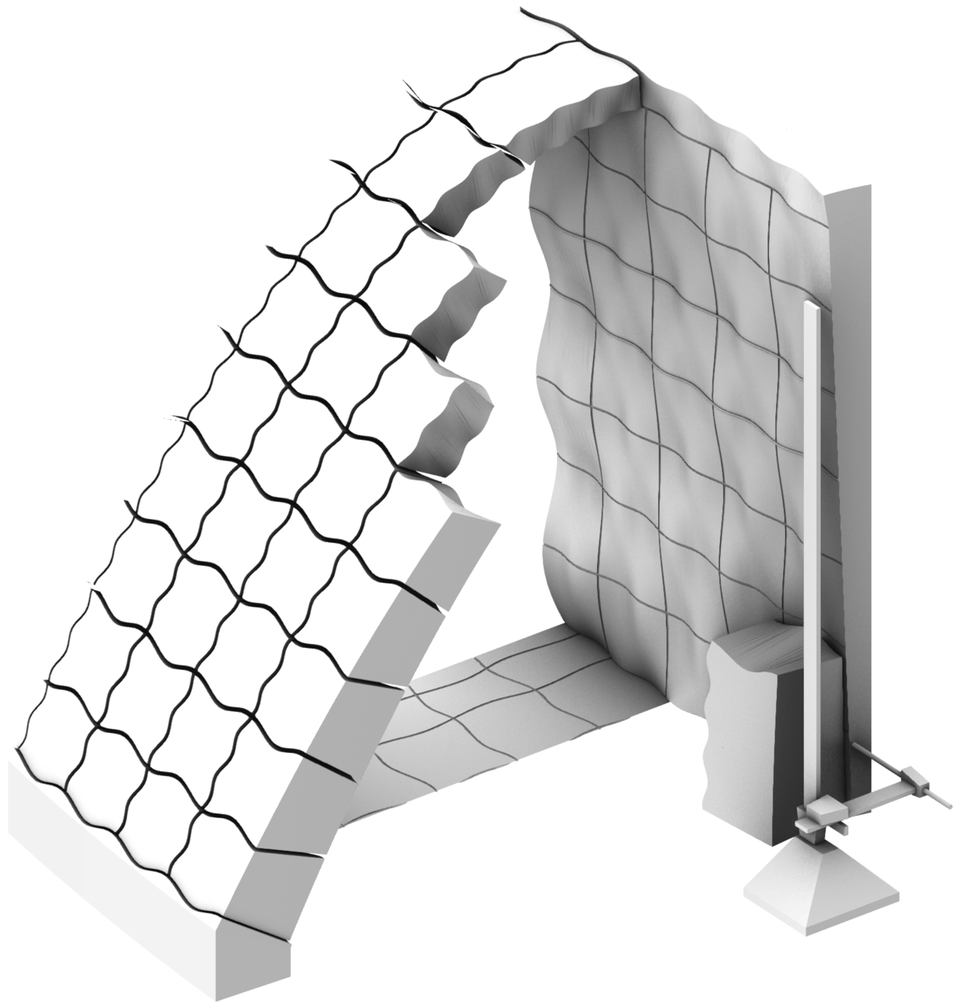


ÎLE DE RATONNEAU

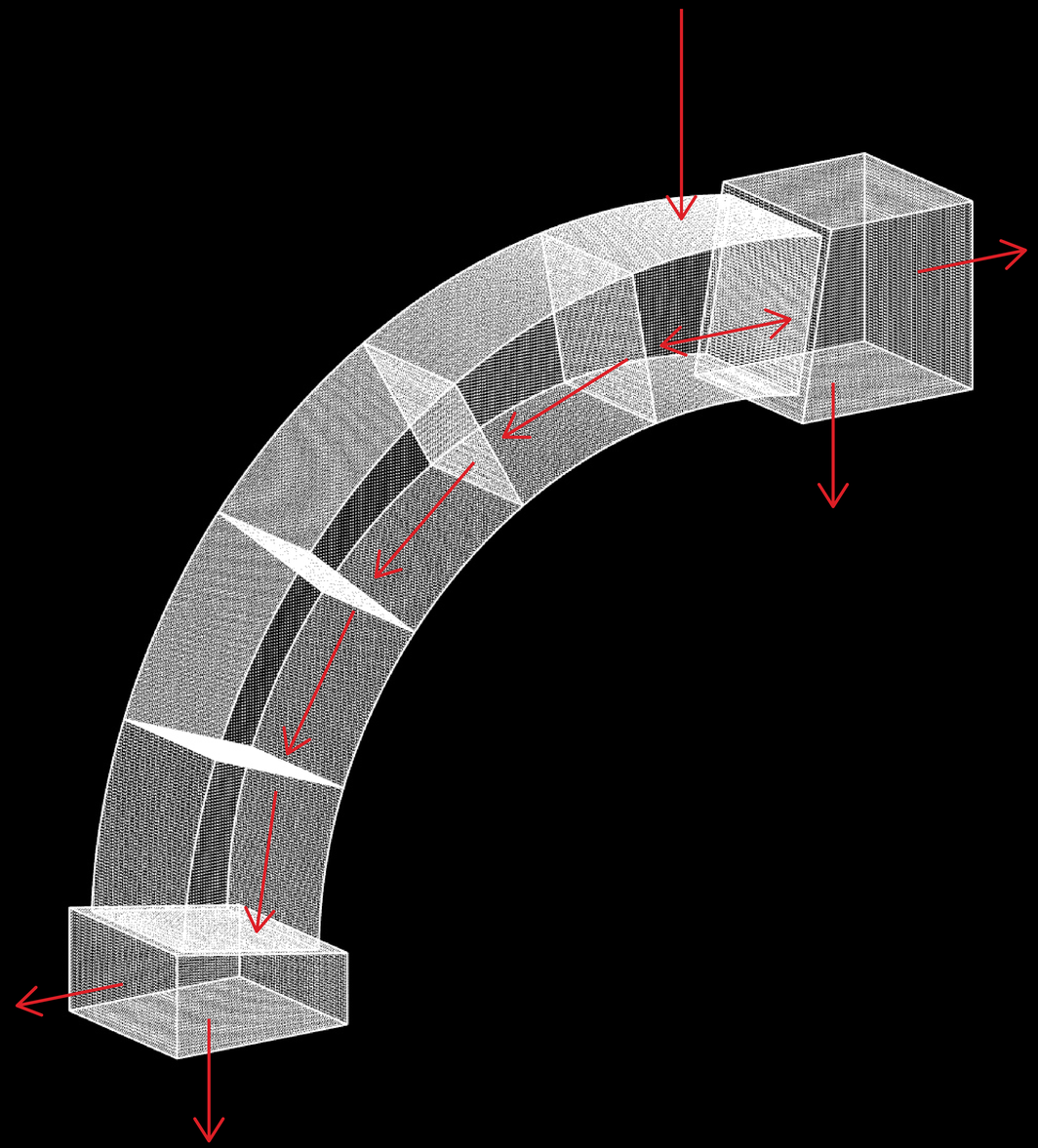


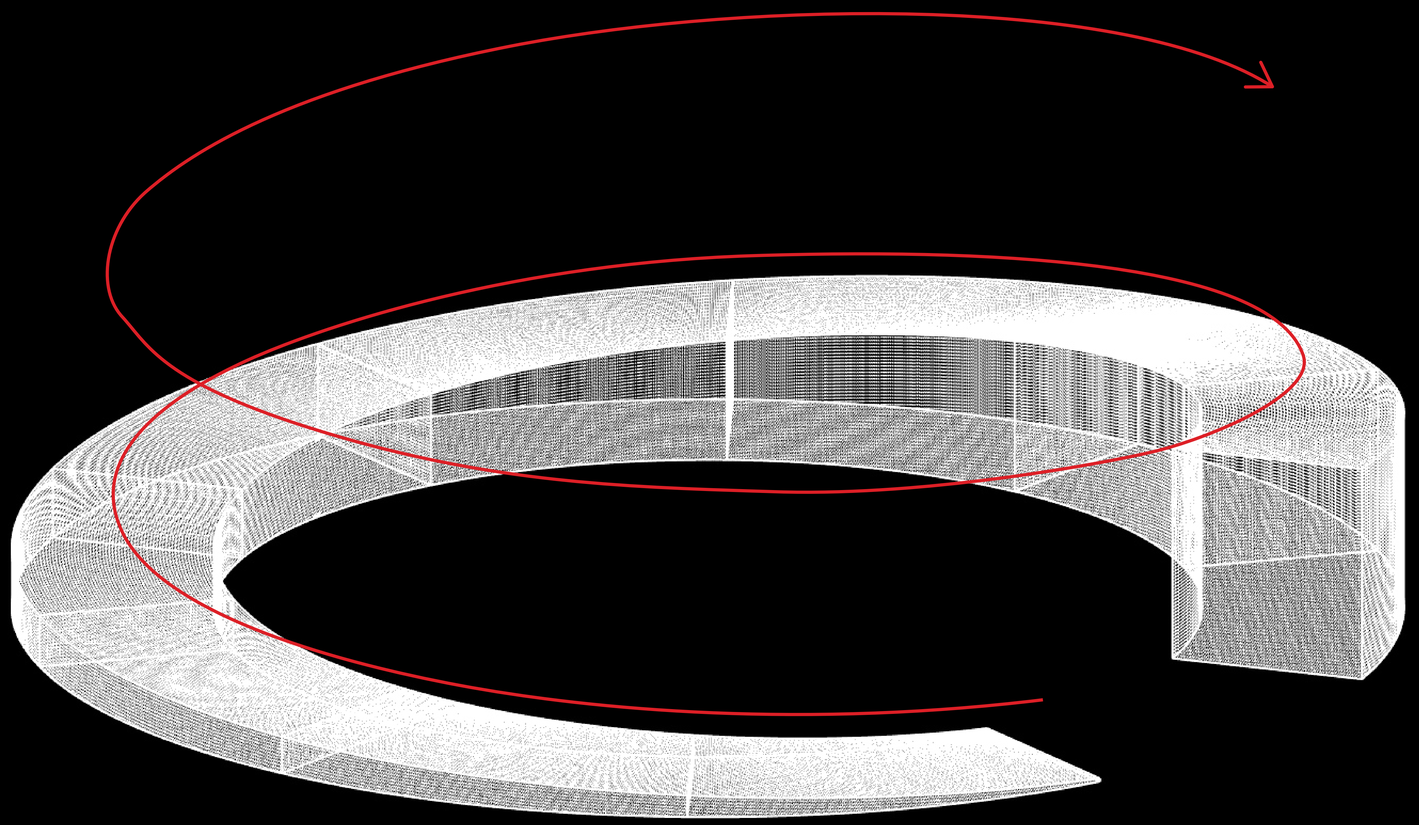
43°
16'
48.0"
N
05°
18'
00.9"
E

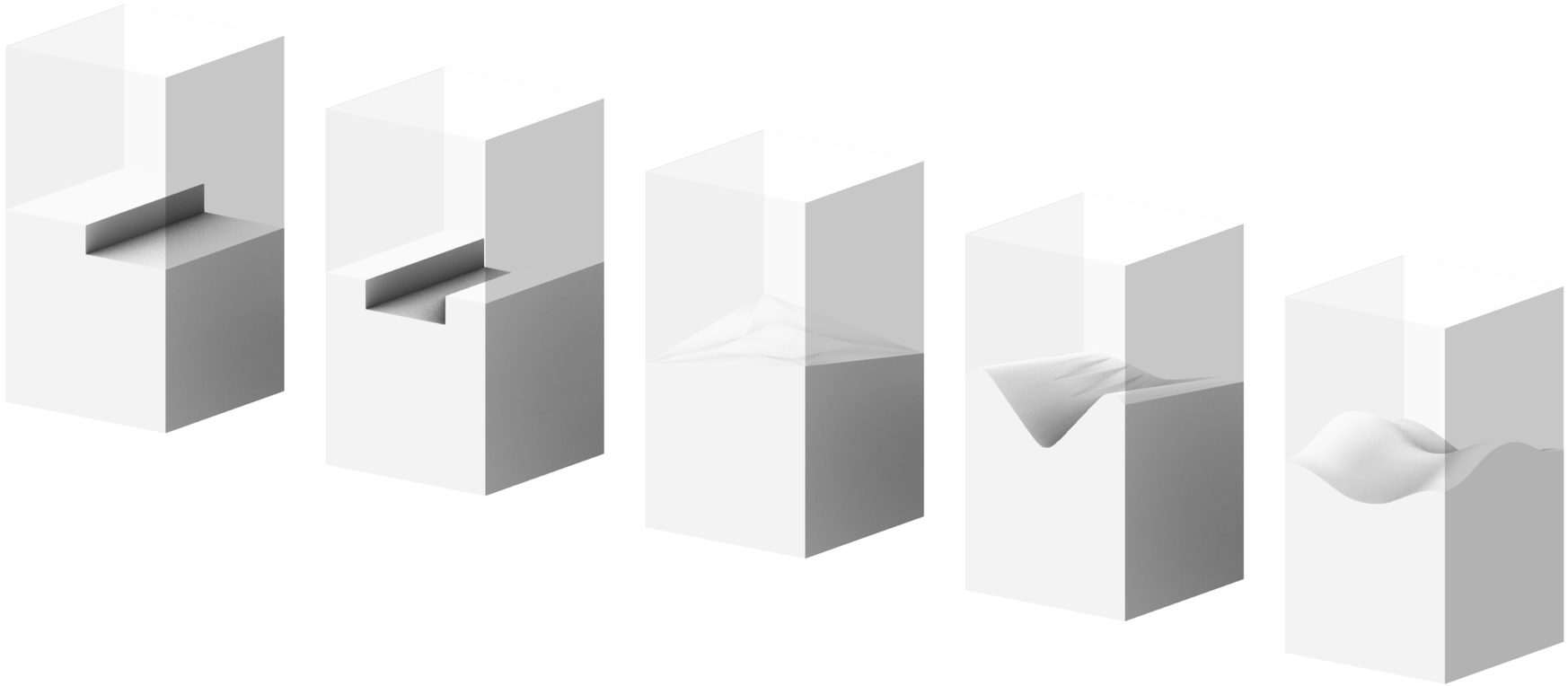


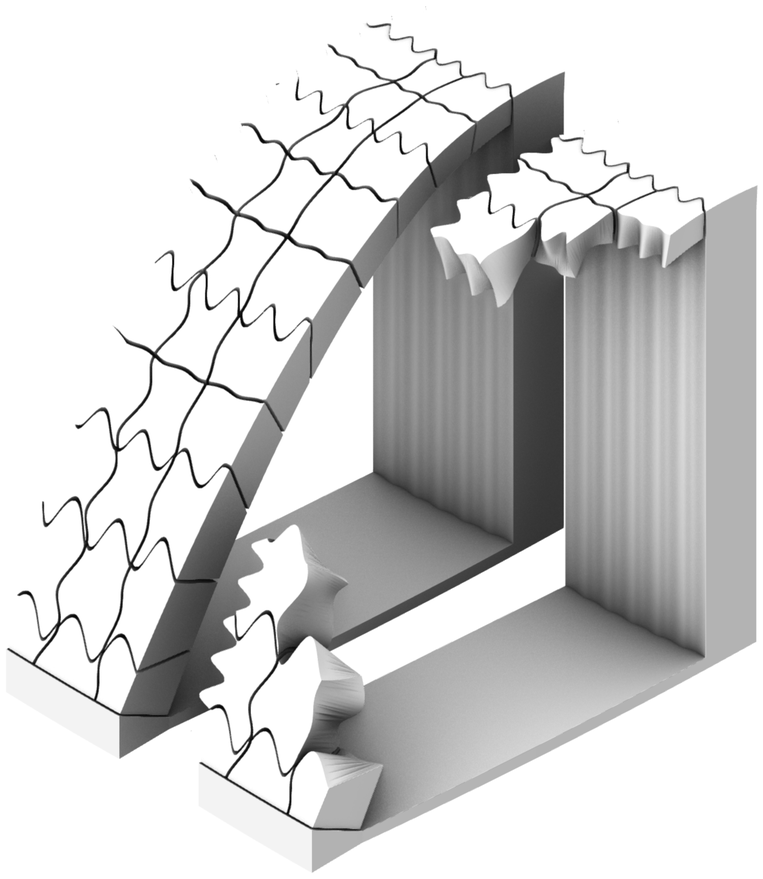


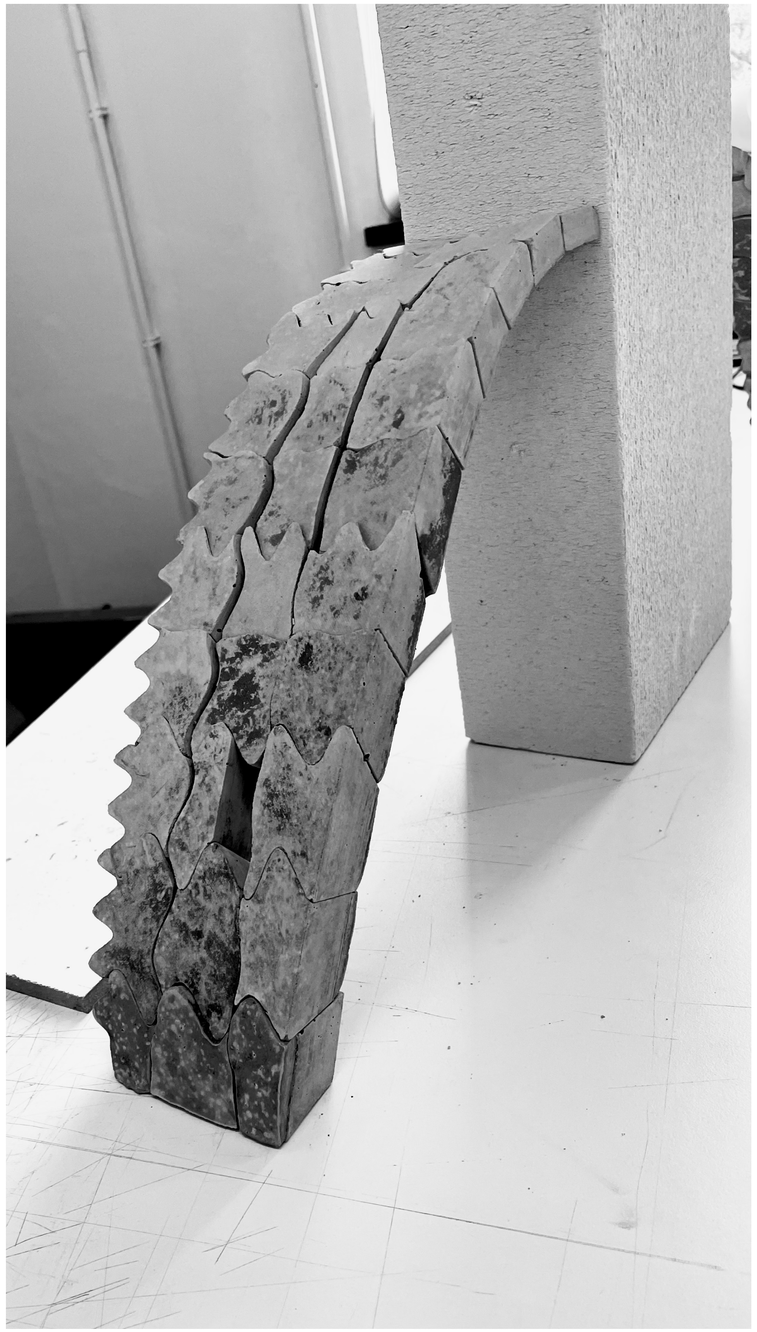
From mountain to arch



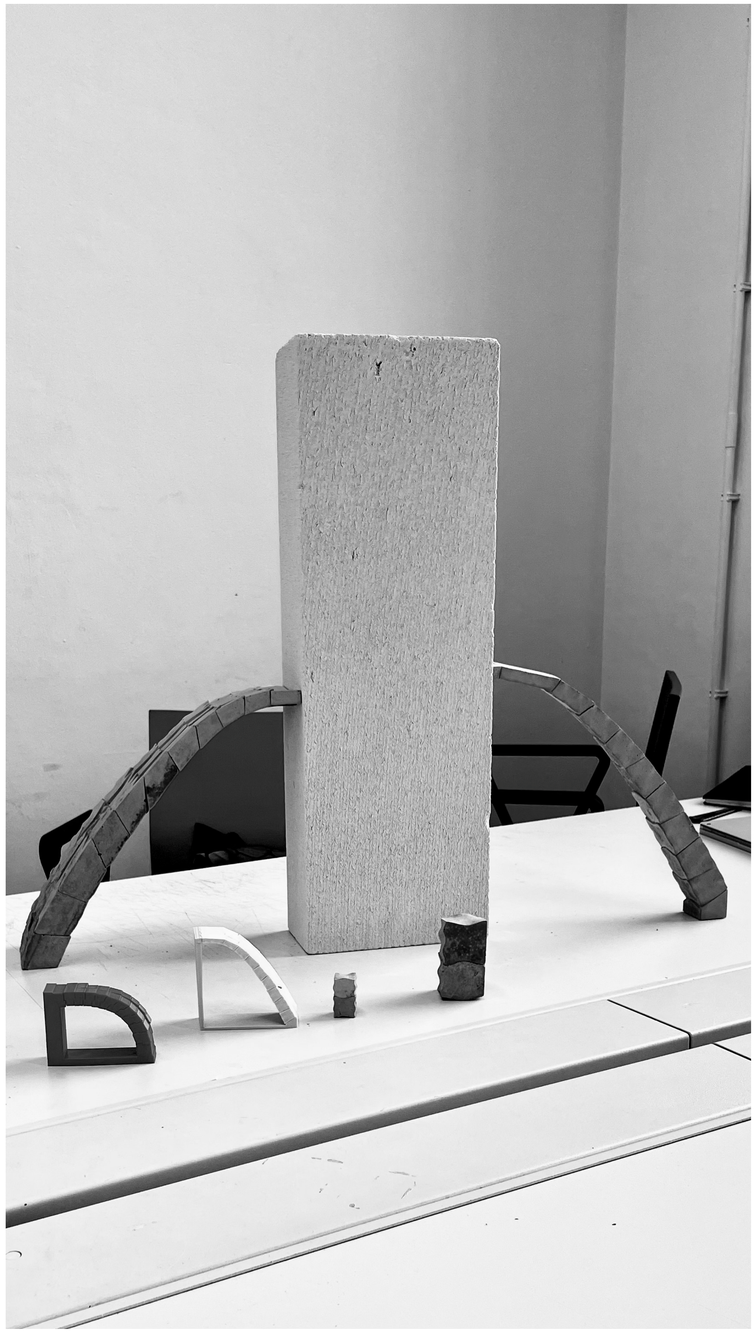


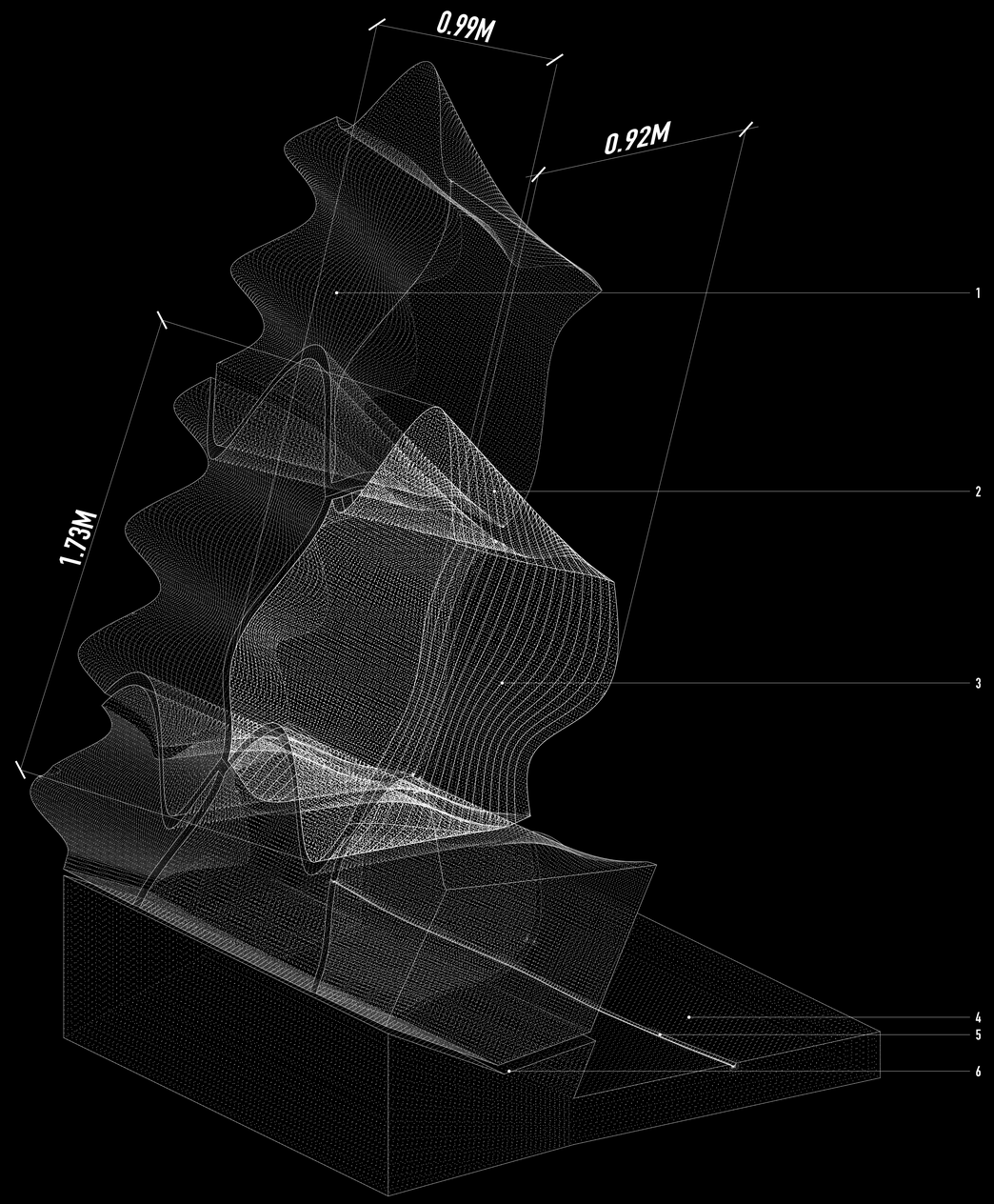






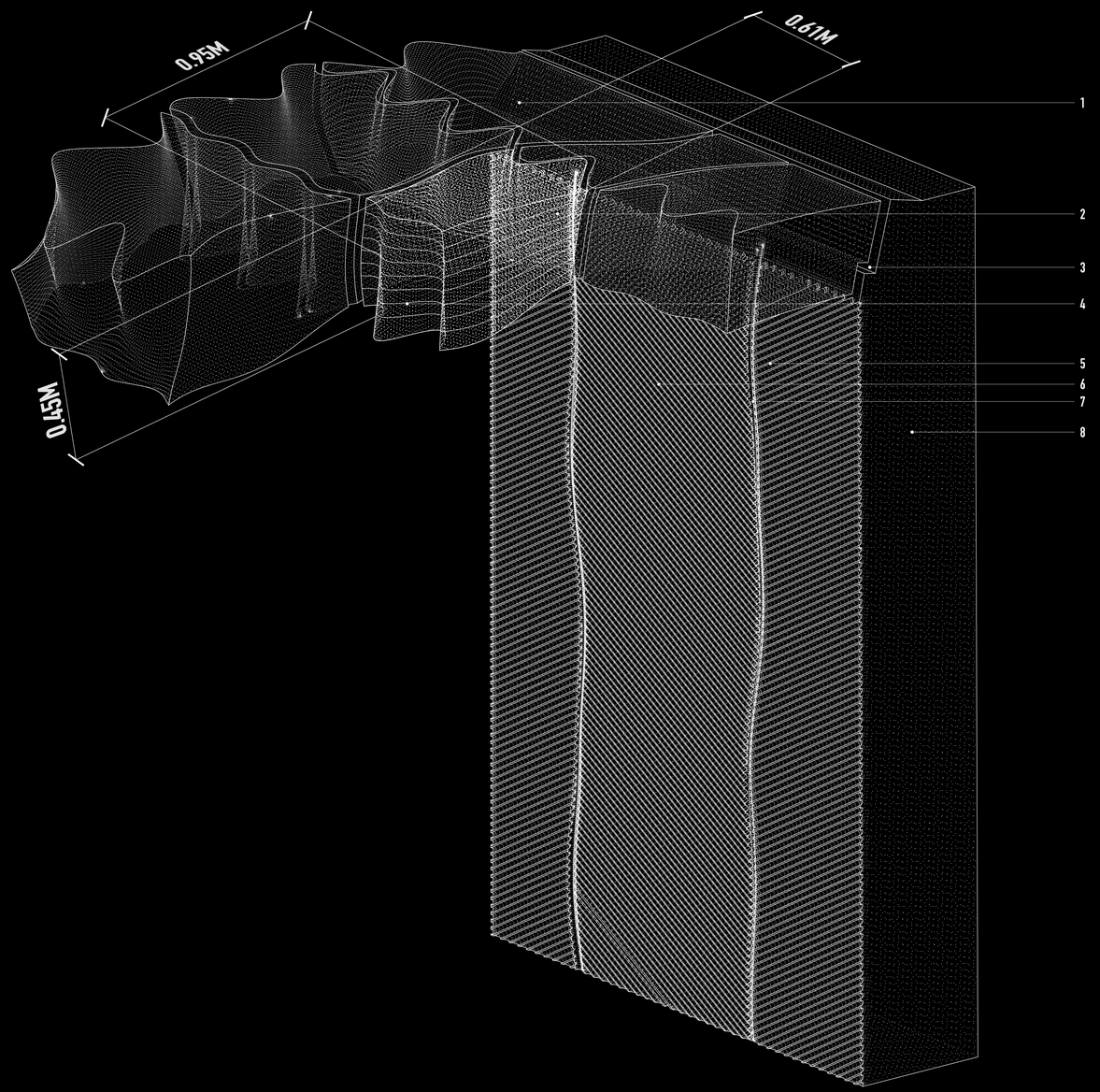






CNC-WATERJET CUT LIMESTONE BLOCK 1
SINGLE CURVED INTERLOCKING PATTERN (HORIZONTAL) 2
SINGLE CURVED INTERLOCKING PATTERN (VERTICAL) 3
SLOPE TOWARDS 'WET' SPACES 4
CUT LEFTOVERS FUNCTION AS DRAINAGE CHANNELS 5
FOUNDATION CONNECTION CARVED IN GROUND 6

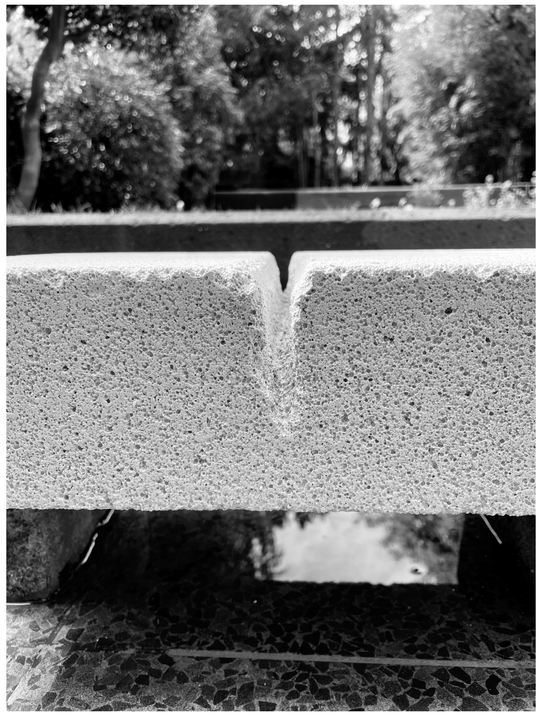
SCALE 1:5

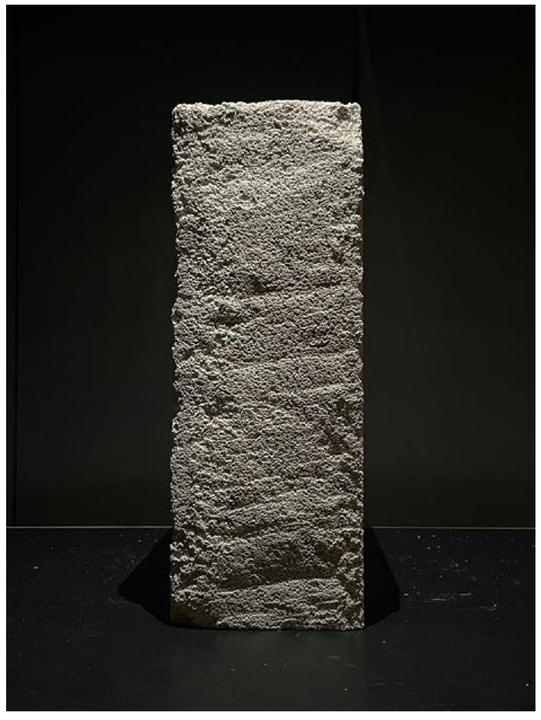


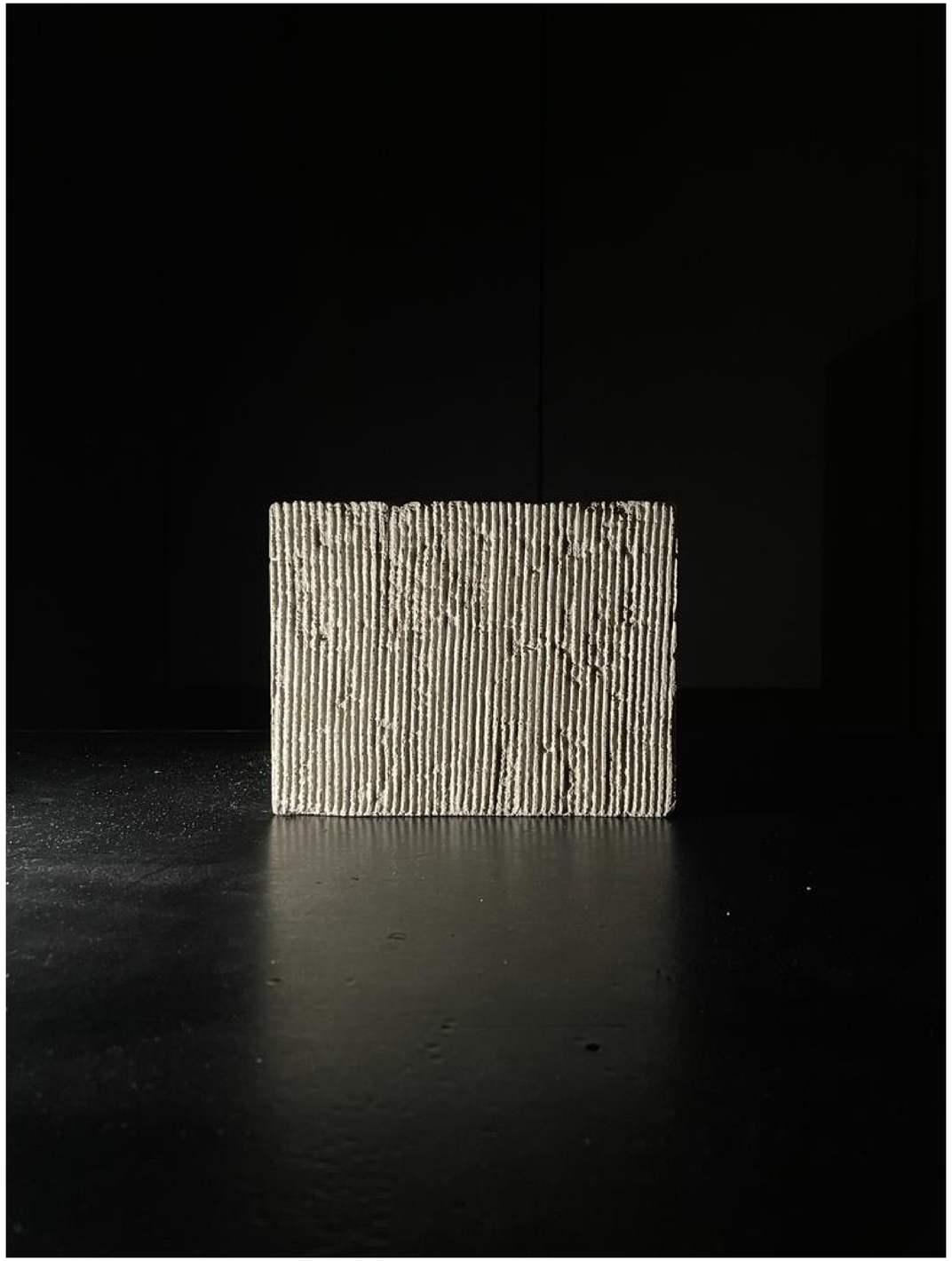
CNC-WATERJET CUT LIMESTONE BLOCK 1
SINGLE CURVED INTERLOCKING PATTERN (HORIZONTAL) 2
CARVED TOP ARCH COMPRESSION CONNECTION 3
SINGLE CURVED INTERLOCKING PATTERN (VERTICAL) 4
INTENTIONALLY EXAGGERATED WATERJET FLUTING (TYPE 1) 5
INTENTIONALLY EXAGGERATED WATERJET FLUTING (TYPE 2) 6
CUT LEFTOVER CHANEL FOR CONDENSATION COLLECTED THROUGH TYPE 1+2 7
GROUD // LIMESTONE MASSIF 8

SCALE 1:5







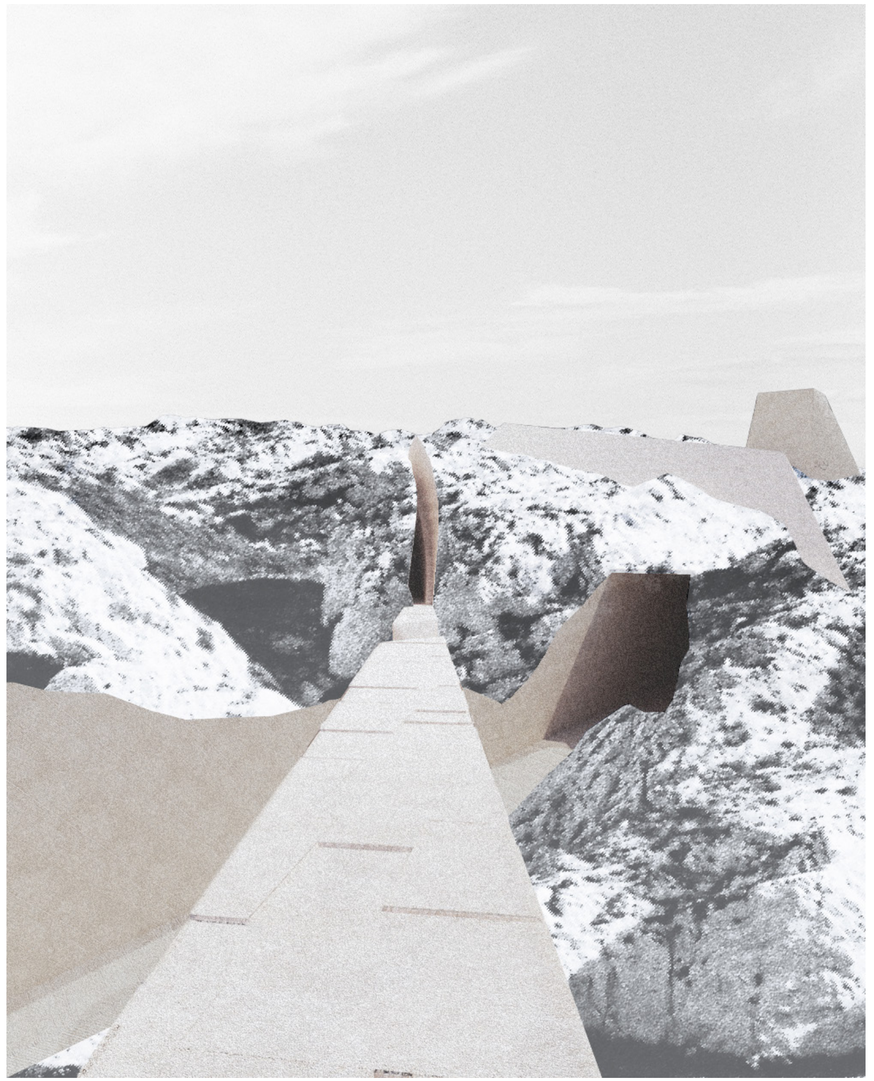


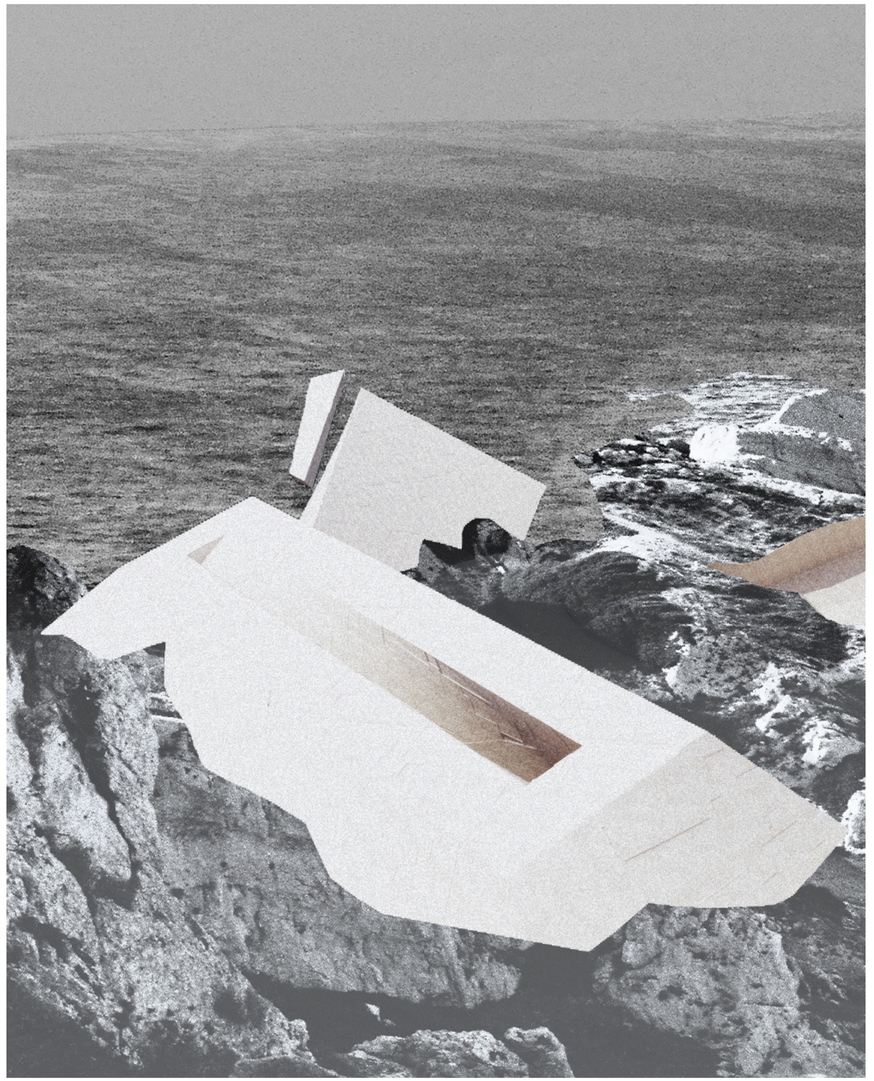
Waterjet remnants



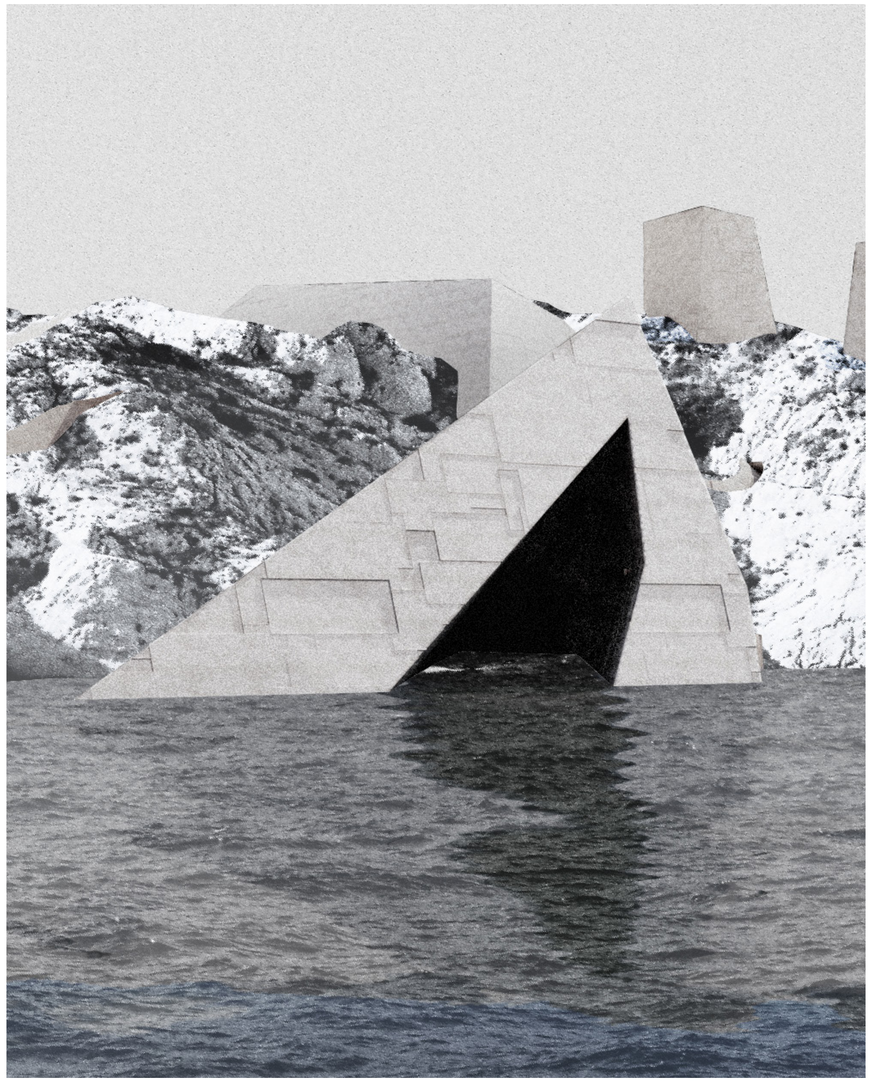


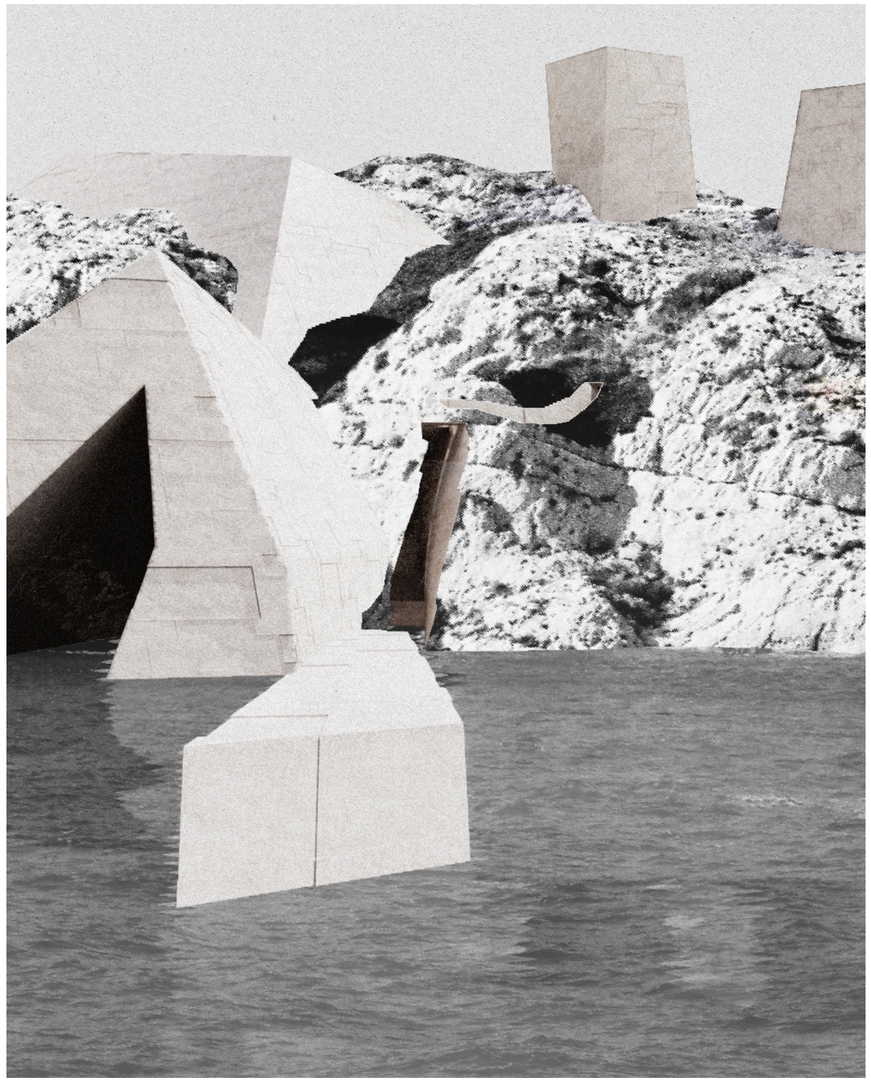
adddition / subtraction couples

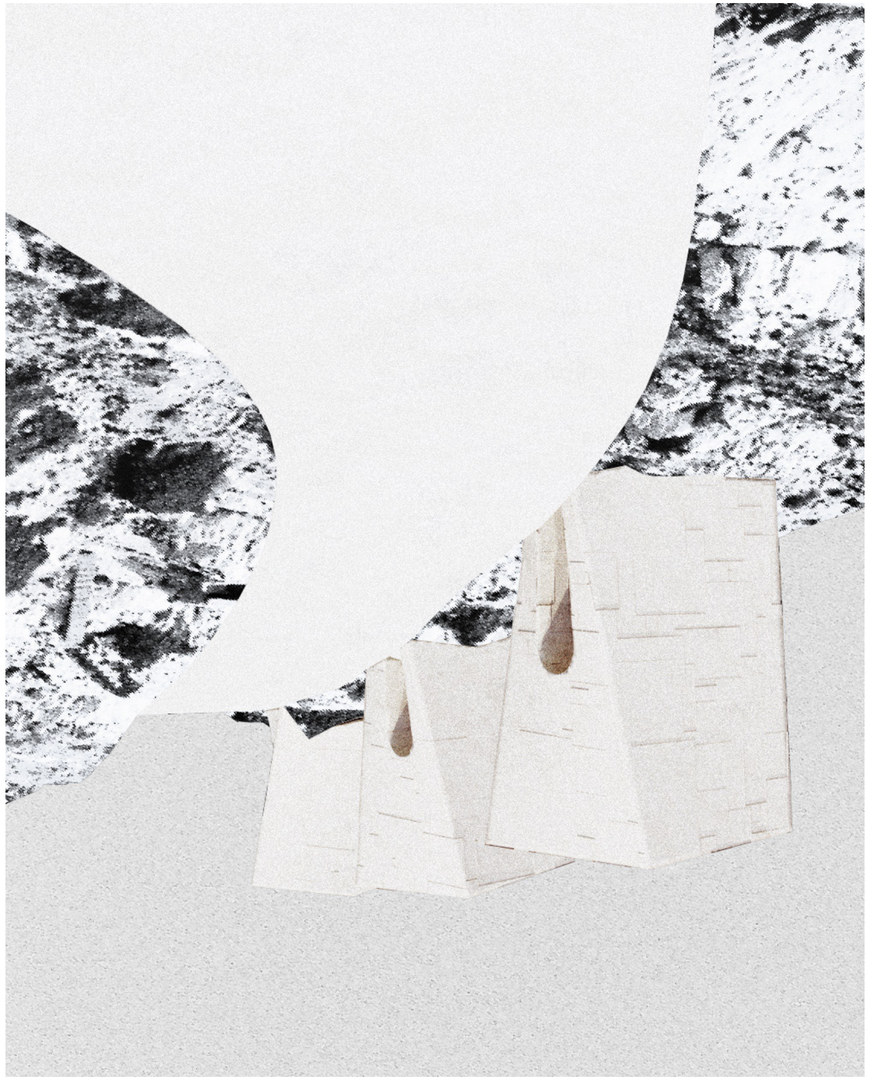


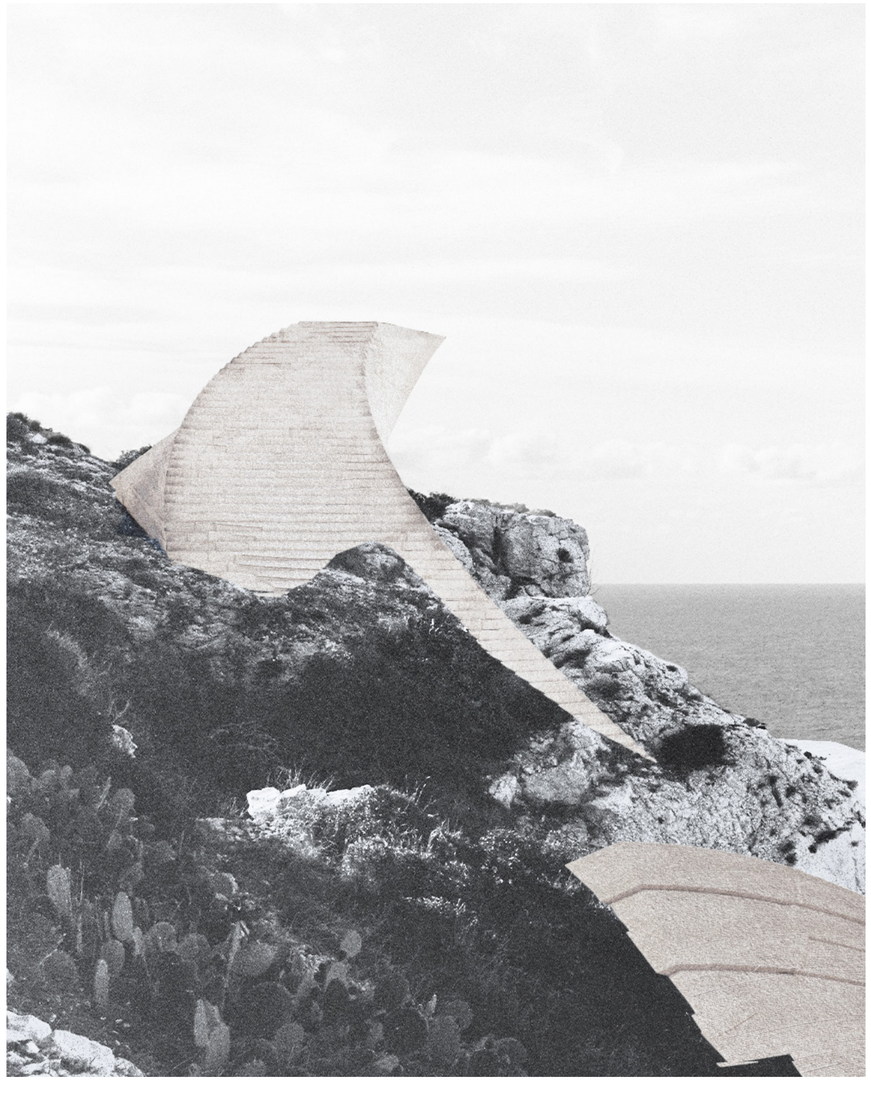




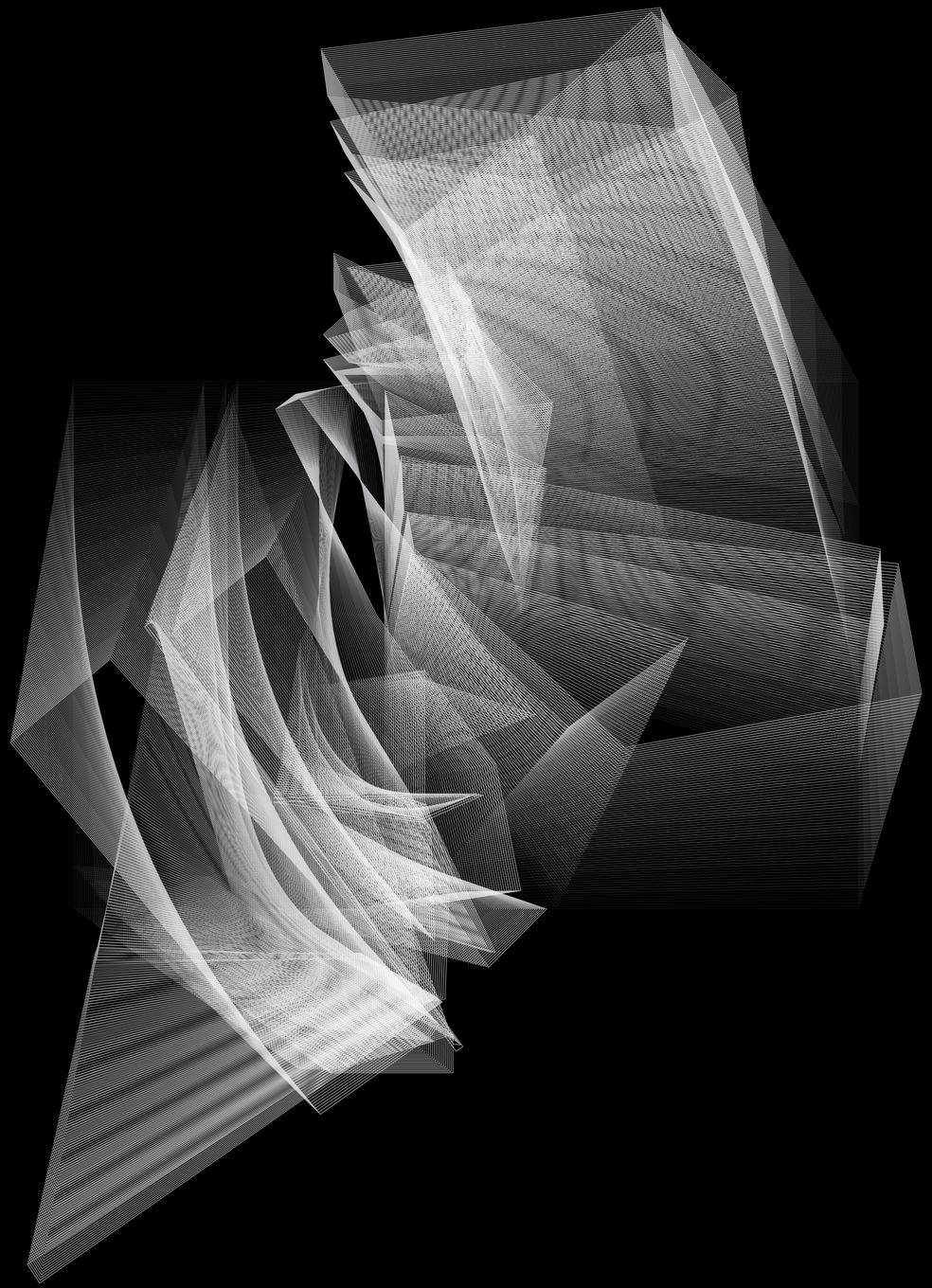








LIGHT // MATTER

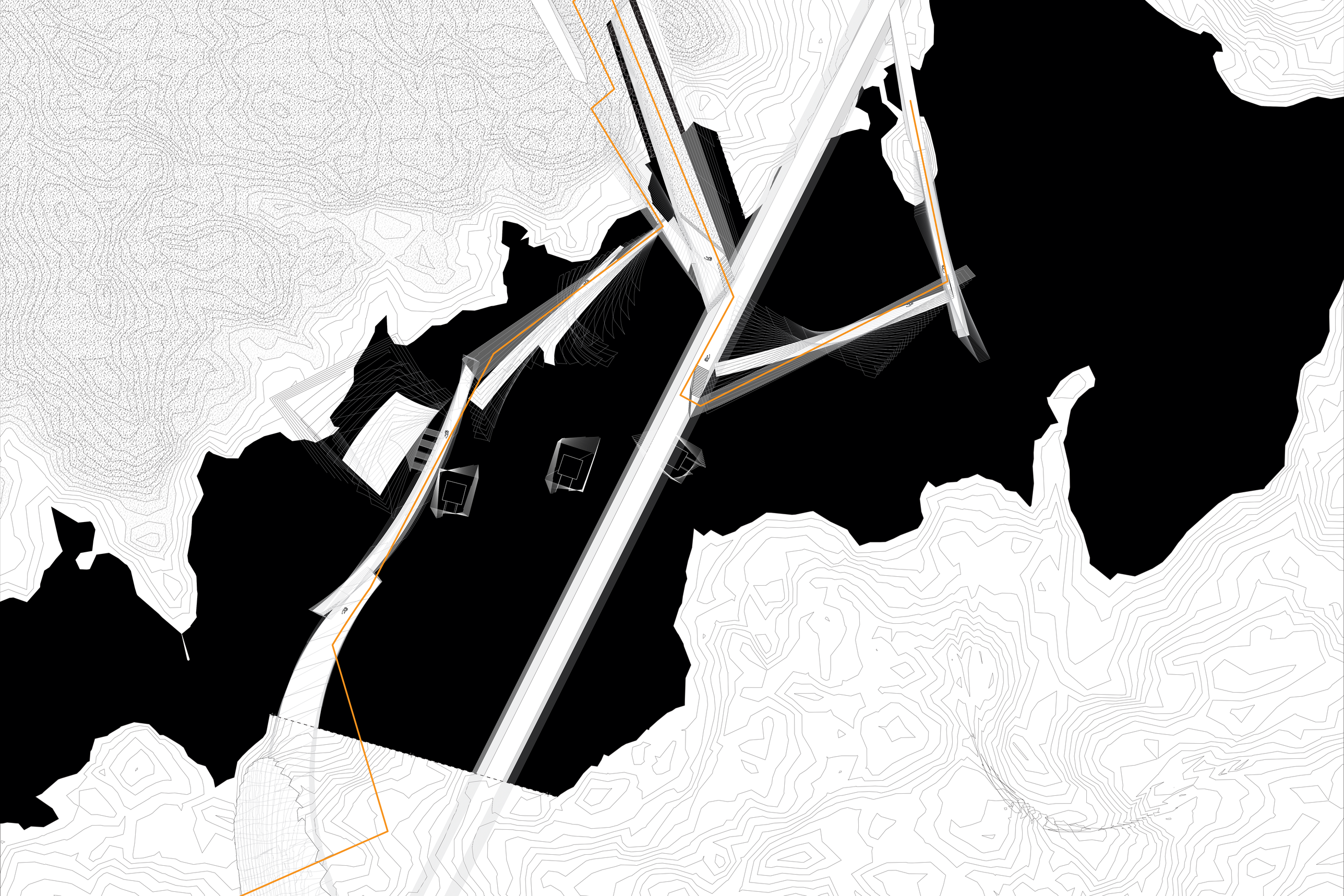


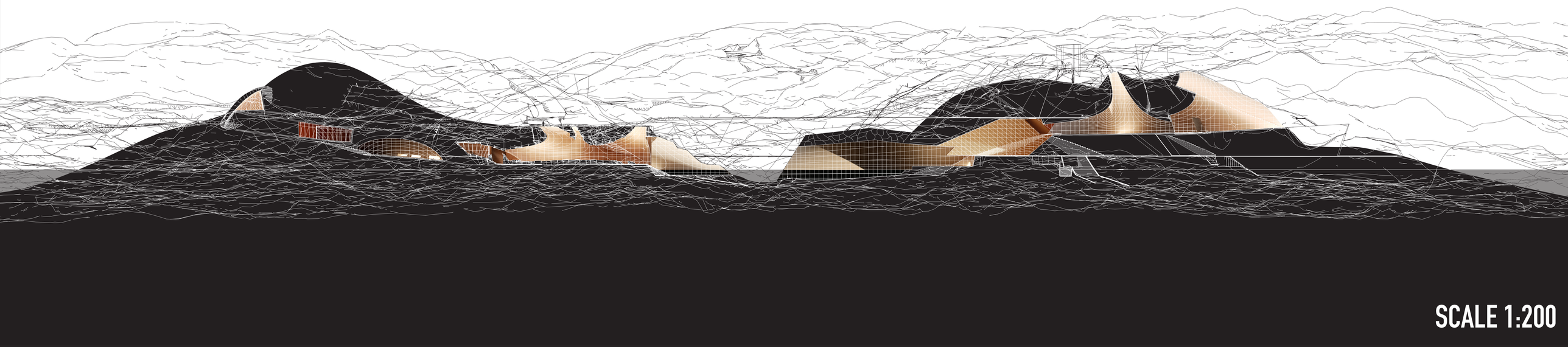
Map

01_Building

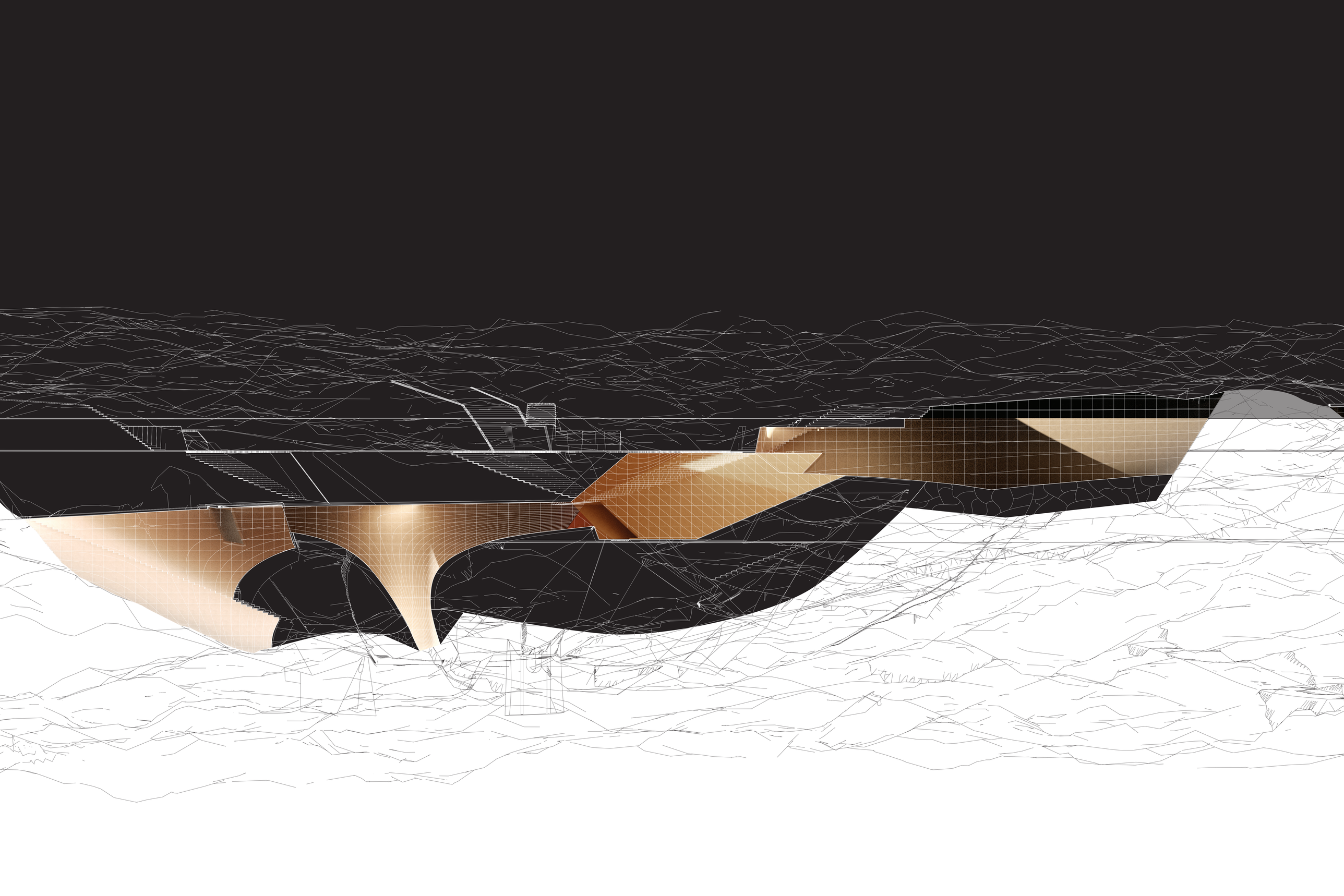
Plan

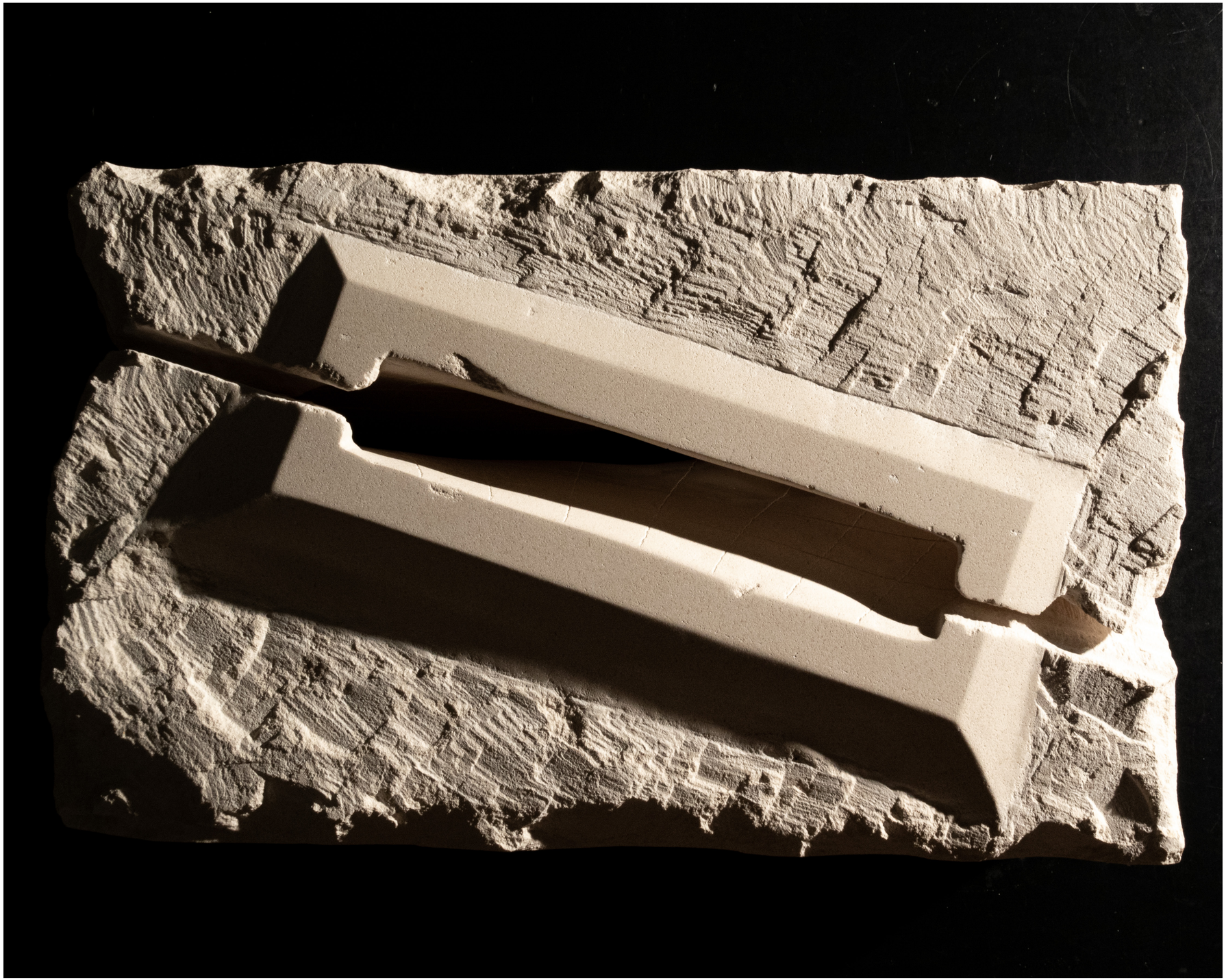
SCALE 1:20





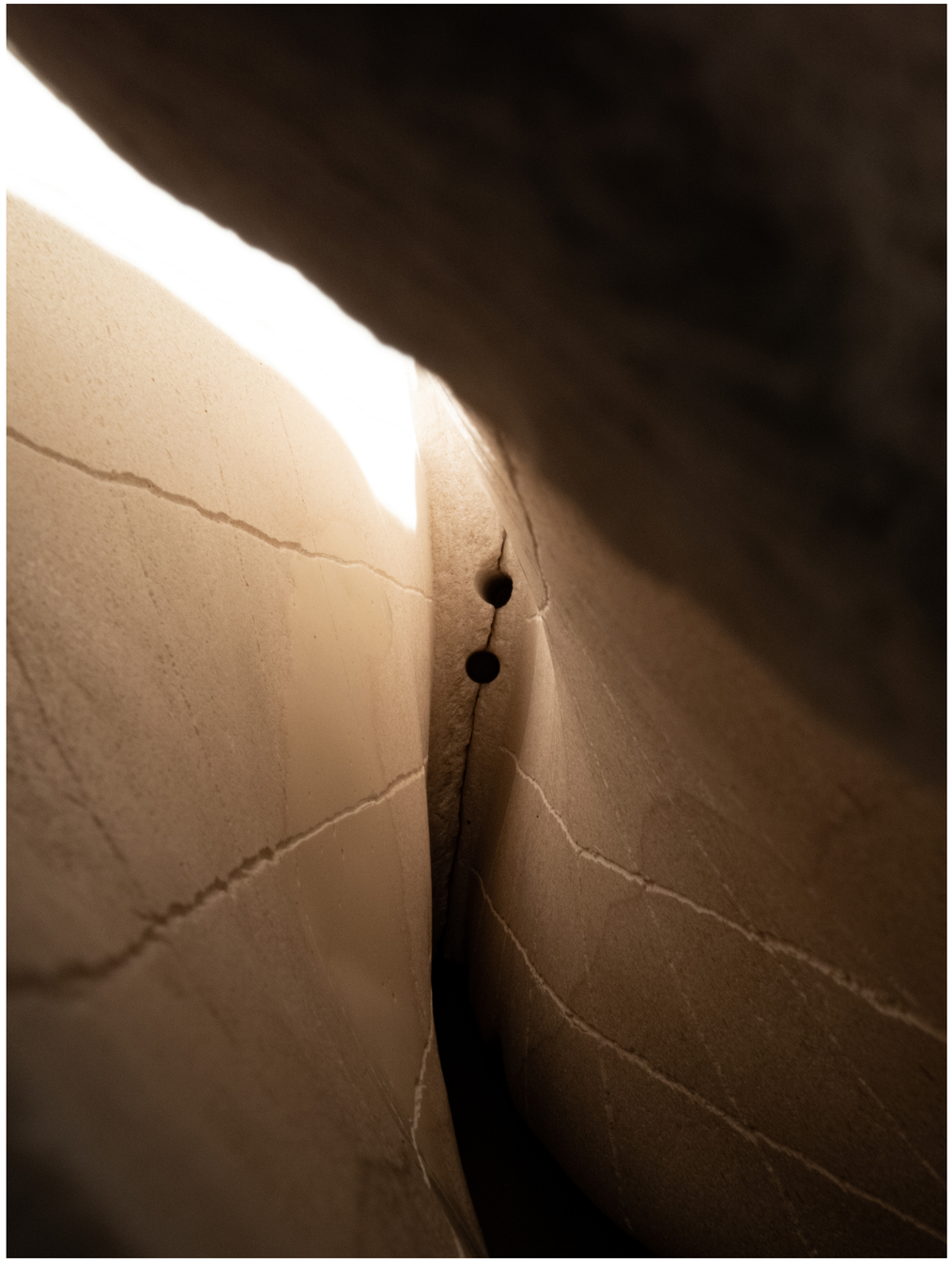
SCALE 1:200



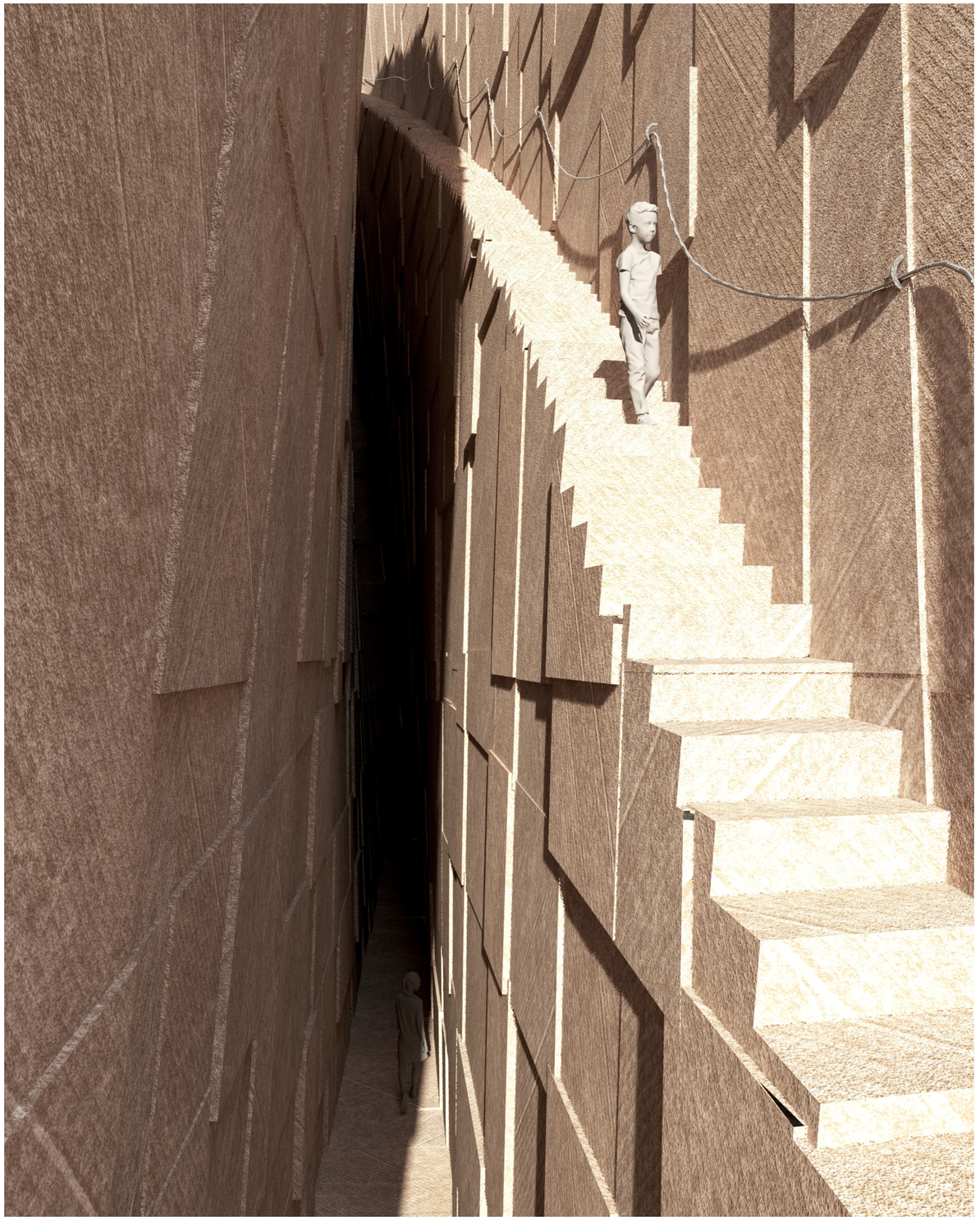


Marseillais Limestone Physical model



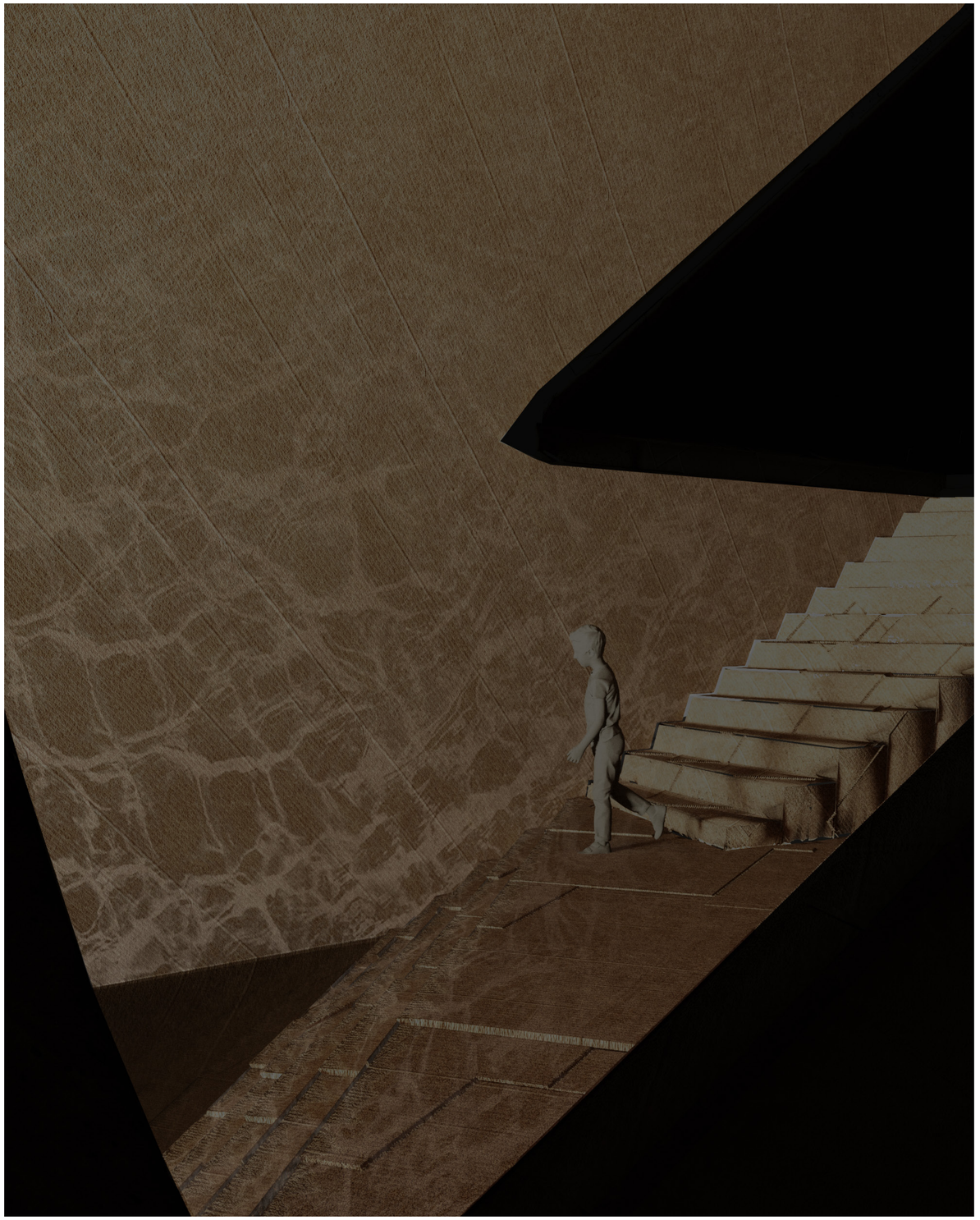


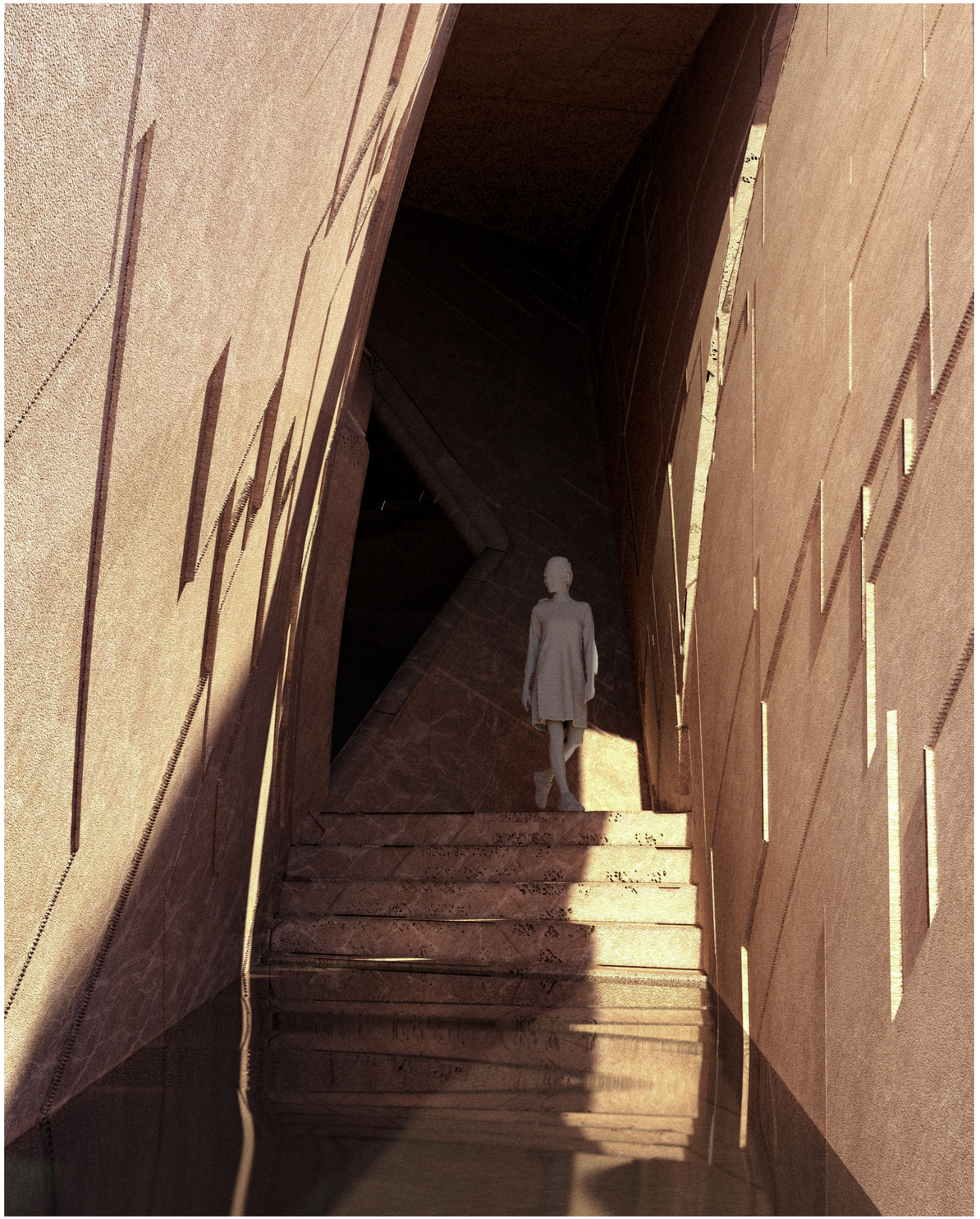
Animations / soundscapes





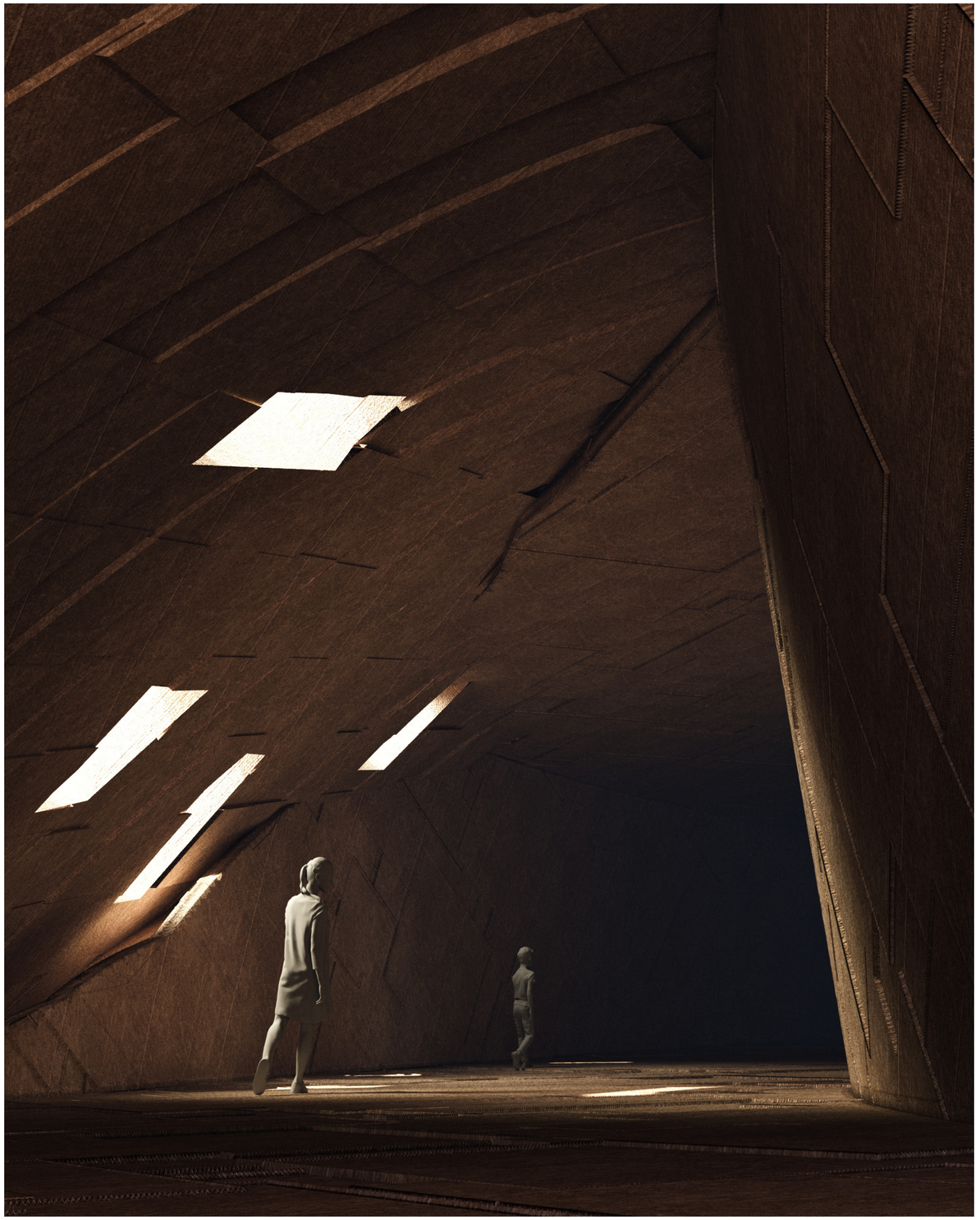












Video of the models with changing light