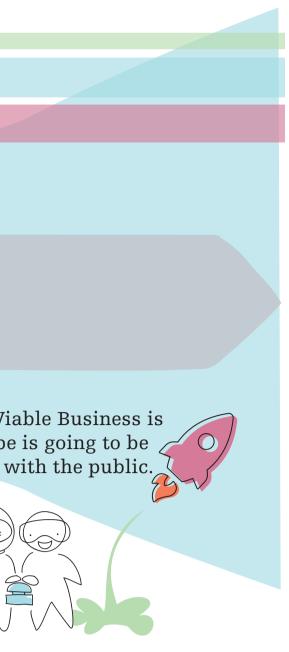


2 esearch	3 concept	A design	5 prototype	6 mvb
ntextual research conducted on the rent situation to pe the problem l identify cortunities.	Solution space is explored and the scope and definition of the design strategy are traced. Here the principles that will make the design are defined.	<text></text>	Prototype often to learn fast. All the designs of the integrated solution have to be built and tested.	Here the Minimum Viable tested. This prototype is tested and assessed with
e exploration of the context from the tomer perspective gives the opportunity dentify areas for disruption. her than using research to validate a duct idea, research is used to explore rich context of customers lives. understanding underlying customers tivations and needs we find portunities to challenge conventions I create new value for customers.	Customer insights and conceptual thinking are the basis for an open exploration of the solution space Assumptions and conventions here are challenged. Concept creation is a holistic activity where all elements of the future business' ecosystem are conceived in an integrated manner.	 Here the concept is brought to life in the three dimensions of the ecosystem: The value proposition and customer experience with its channels and touchpoints. The organization that supports is set up, gathering the necessary capabilities and roles The business model thorugh which the value of the new proposition is captured. 	Prototyping early, often and quick gives the possibility to test and understand what can and has to be improved. Prototyping is essential to give customer something concrete to reflect and elaborate on. Not only the product gets prototyped but the whole ecosystem : the customer experience (with channels and touchpoints), the business model (through cases and scenarios) and the organization (through role description and recruitment)	The minimum viable bus result of the project: a cor prototype of the new bus everything possible for a s Here customers can go th experience, the team can and the business impact of
estigation of current situation and identification reas for disruption to adjust the initial othesis	Pin pointing opportunities for disruption in the customer experience, brand vision and concept creation	Design of the content of all the touchpoints and the overall solution from the customer journey to the organization platforms	Fast iterative learning on all the touchpoints	Validation of the whole custom experience, presentation of the
dation of strategic antage	Identification of brand vision applied to the business modeling.	Design of the business strategy and business model and mapping of business case	Fast iterative learning on the business assumptions	Validation of business impact bather the metrics decided.
earch on current capabilities and keholders dynamics	Exploration of the capabilities needed to develop the new concept	Design of the internal organizations in terms of capabilities and systems	Fast iterative learning on the organization set up	Validation on the organization set up
tomer research, customer insights, customer journey oping, pain points mapping	LCP inspiration, definition of concept principles. Definition of customer-business-organizations touchpoints needed for the design.	LCP validation of concept. Design of the touchpoints (content of the swimming lanes) based on to the principles	LCP testing. Building of the swimming lanes, fast iteration on the design and testing	LCP installation and feedback le touchpoints
ket research, bench marking, research to ess business case assumptions	Definition of business strategy for the startup and business model principles	Making of the business strategy, model and case according to the vision	Refine business case assumption based on building experience	Assessing the business impact based on the metrics
keholders mapping, research on capabilties olved in the existing situation	New organization setup and exploration of capabilities needed.	Mapping of the infrastructures, the systems and the interactions needed	Recruiting capabilities, set up the new organization capabilities	Team & systems alignment to runew business
m set up, recommendations: work full time,work gether from same location, time to talk about the team's mood etc.	Does the concept meet the strategic and business goal? If not, what has to change, The concept or the goal?	Does the design convey the concept principles? What is the impact of the design on the principles? meet the strategic and organizational goal?	Are the goals expectations met and mantained?	What does it take to launch the new startup?



e business is the a complete testable business to learn or a successful launch.

go through the total can practice running it pact can be validated.

tomer f the product to

t based on

ack loops to validate

to run the