

CONCEPT

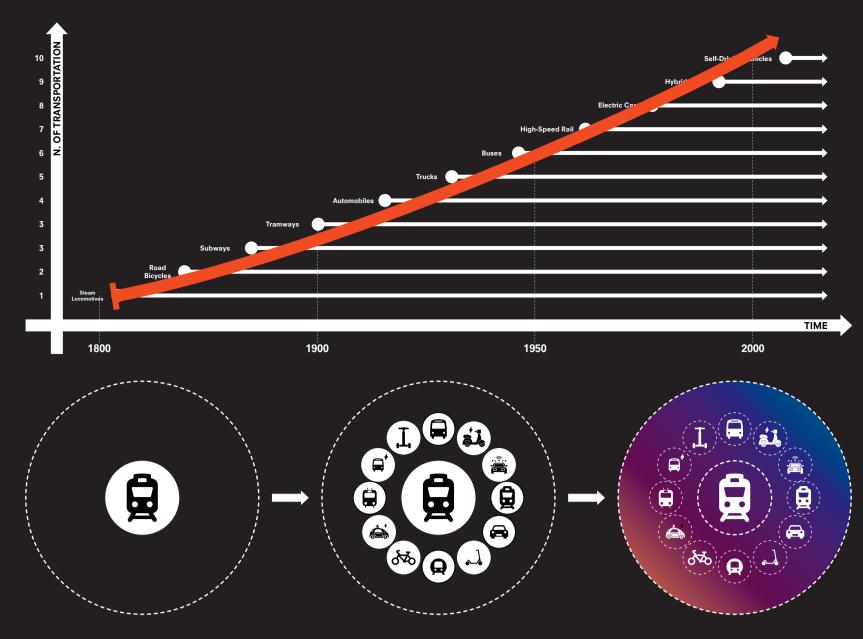
The project "On the Move" – Re-imagining Milan's Central Station explores how the design of a train station can transition from a rigid, static structure to a flexible, responsive, and scalable hub that addresses Milan's evolving cultural demands.

Grounded in Bertolini's node-place balance theory, the project focuses on increasing connectivity by transforming the station into a multi-modal hub that integrates various modes of transportation seamlessly, fostering greater accessibility and urban flow. Simultaneously, the station will be re-imagined as a cultural destination through the introduction of a "Mobile Experience Centre," a concept that explores vehicles as living spaces, offering dynamic experiences for visitors.

By combining these strategies, the project envisions a station that is both a efficient transit node and a vibrant cultural place, aligning with Milan's identity.



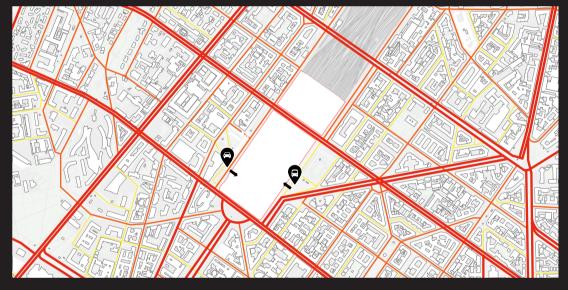




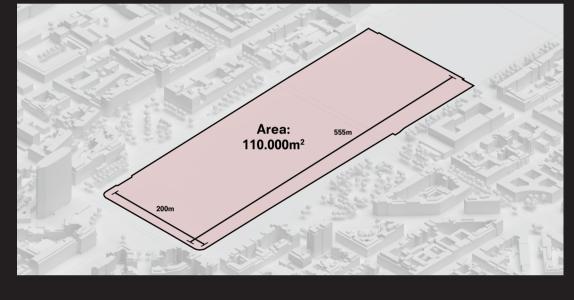
SITE

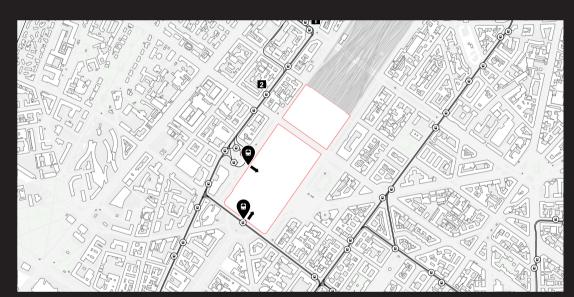
The site of the project is Milan's Central Station, a historic landmark that served as a gateway to the city. Positioned in the Centrale neighborhood, the station occupies a strategic location, acting as a critical urban connector between the "Milanese hinterland" and the inner city. This project envisions the redesign of the station as a vital element in shaping the future of mobility, re-imagining it not only as a transit hub but also as a space that seamlessly integrates with the surrounding urban fabric. By enhancing connections and fostering a stronger relationship between the station and its context, the project seeks to create contextual and inclusive environment.

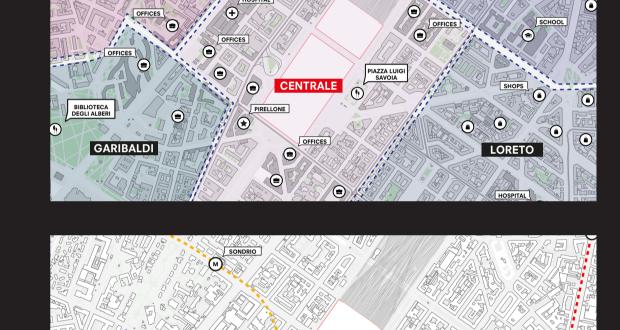












PROGRAM

The program combines the functionality of a **Transportation Hub** with the innovation of a **Mobile Experience Center**, creating a dynamic space that serves both practical and cultural purposes. The program is divided around four key concepts: **hard** (infrastructure related to transportation modes), **soft** (spaces catering to human comfort and social interaction), **static** (fixed functions within the station), and **dynamic** (elements that engage users in the city). The "Experience Line" Depot plays an essential role in the dynamic program, offering unique, curated experiences as they traverse the city, extending the station's presence beyond its boundaries.



TRAIN PLATFORMS BUS STATION 4.000m² METRO STATION 3.000m² TRAM STATION 1.500m² TAXI RANK & CAR PARKING 3.000m² SHARED MOBILITY ST. 5.000m² 26 Railway Tracks (300x3x26) 8 Unobstructed Platforms 1000m² 4 Metro Platforms 4000m² Tram Platforms 500m² Taxi Drop-Off 500m² 10.000 Bike Parking Racks 1000m²





TRANSPORTATION HUB

GFA: 122.500m²

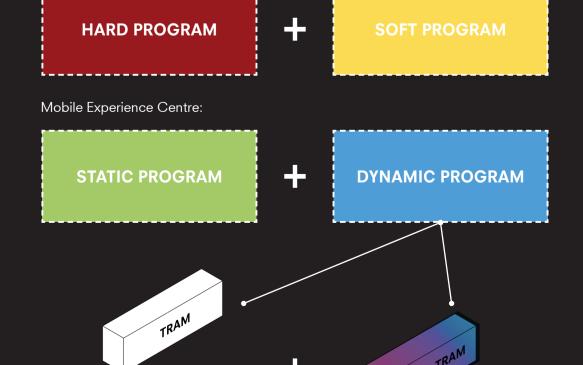


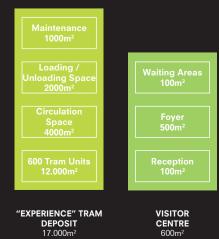
000m²	9.000m²	
	Main Concourse 5000m²	
ng Area)0m²	Passages 2000m ²	
Off (K&R) 00m ²	Passages 1000m²	
	Stairs, Escalators & Elevators 1000m²	

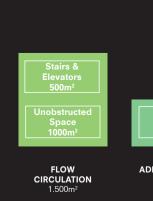
FLOW CIRCULATION



Transportation Hub:



















x300 Trams

x300
"Experience Line"

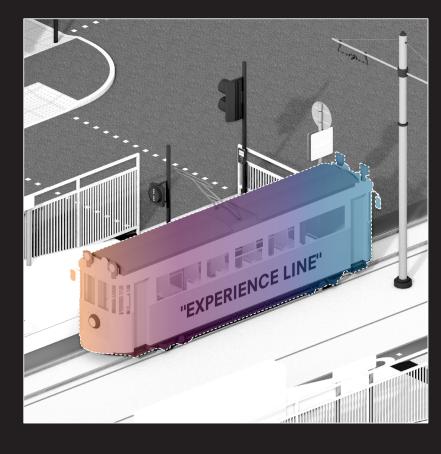
MOBILE EXPERIENCE CENTRE
GFA: 41.700m²

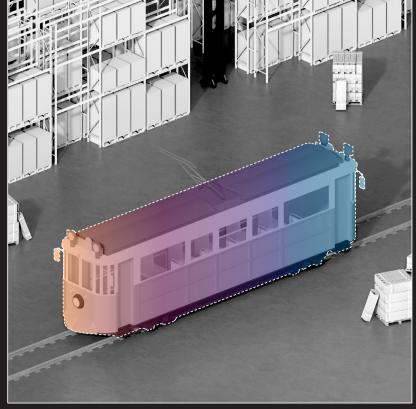
CULTURE AS MEDIUM

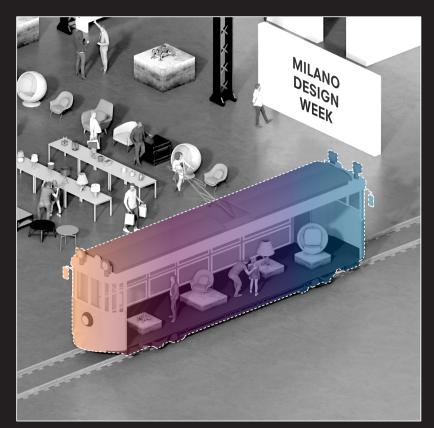
In "On the Move," culture is not an additive layer—it is the connective tissue that permeates the entire mobility system. By embedding cultural programming both inside the trams and within the mobility hub, the project creates a hybridized spatial condition where infrastructure becomes experience. The tram depot, traditionally a space of equipping and maintenance, is reimagined as an active cultural platform: a site of preparation that transforms into a venue for exhibition and gathering.

This dual function allows events—like those of Milan Design Week—to extend beyond static venues, continuing seamlessly through the mobility network. Trams become cultural vessels, equipped and curated at the depot before dispersing into the city. Meanwhile, the depot itself opens to the public during peak cultural moments, adapting into a space for installations, performances, and interaction.

This fluidity blurs the boundaries between operational space and public forum, between motion and meaning.



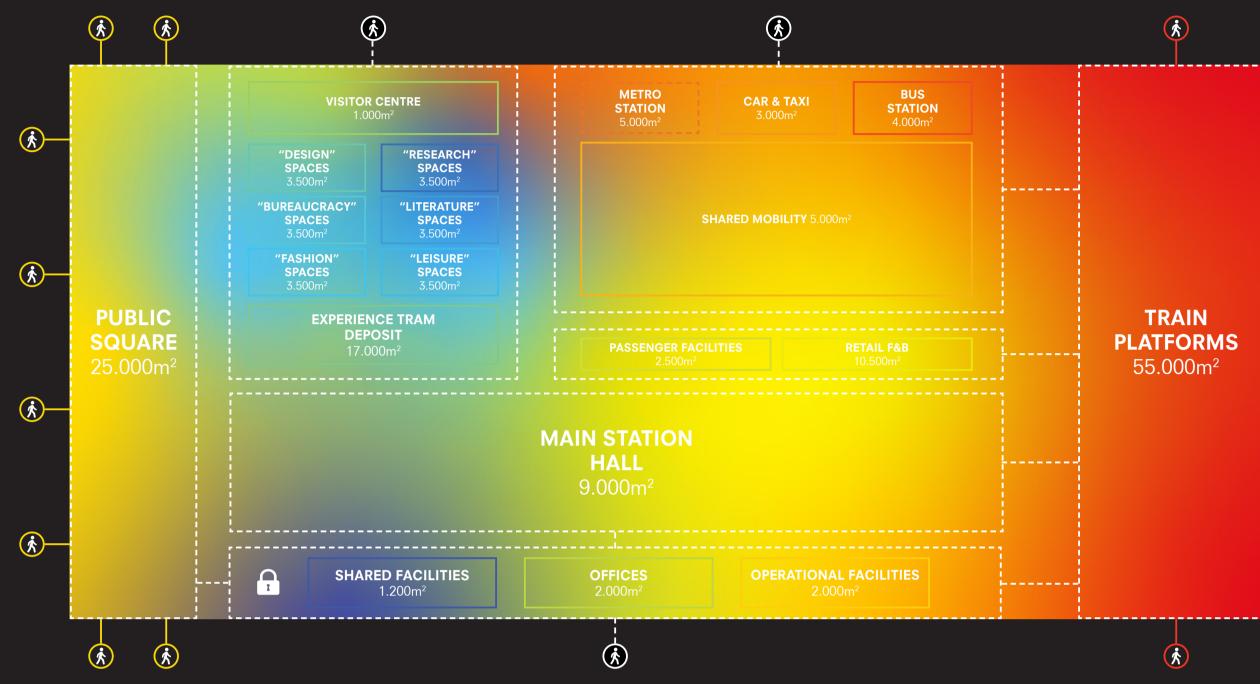




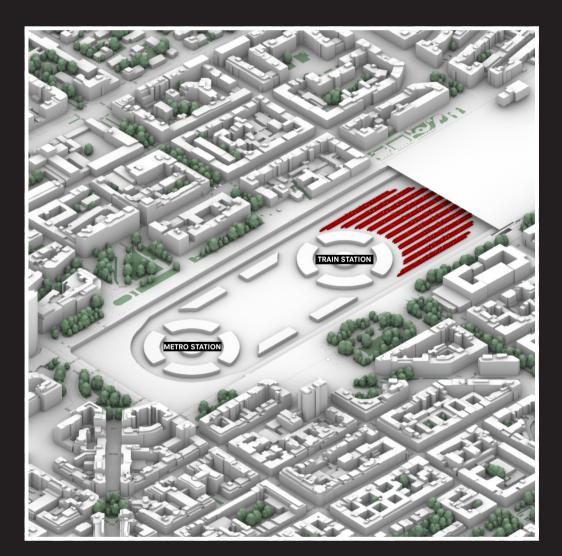






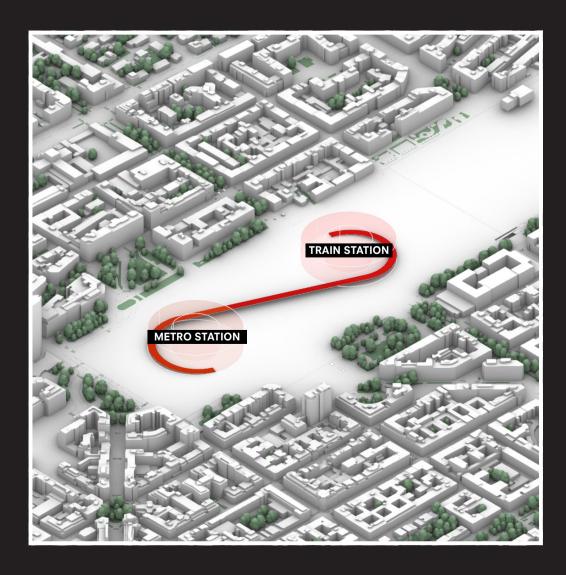


DIAGRAMS



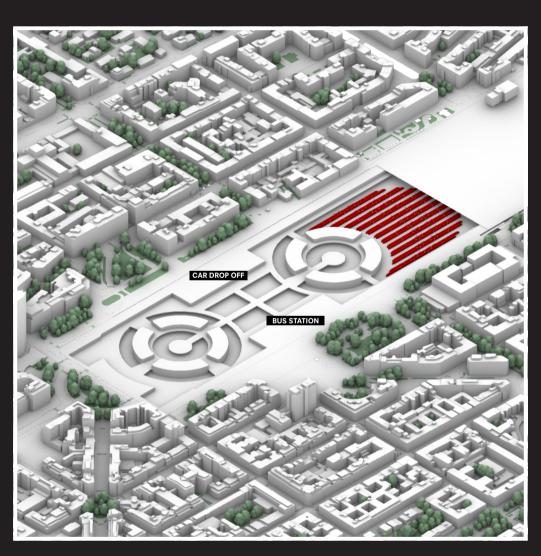
UNDERGROUND METRO & TRAIN STATION

At level -2, the metro and train stations intersect, with platforms arranged radially and buildings integrated around the circulation hub



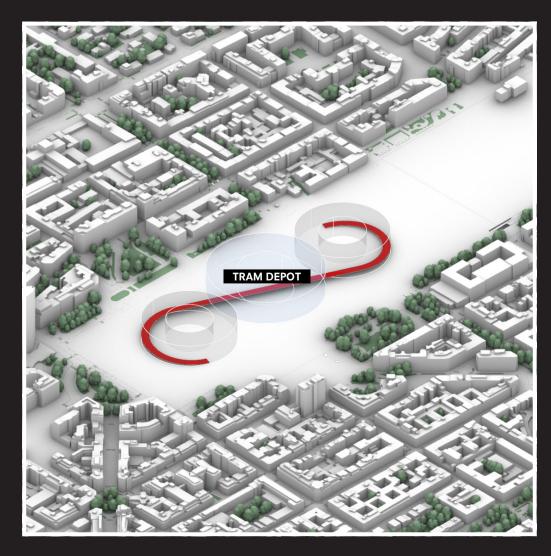
BUILDINGS

The initial massing derives from the extrusion of circles tangent to the mobility loop, forming two circular buildings positioned directly above the train and metro stations.



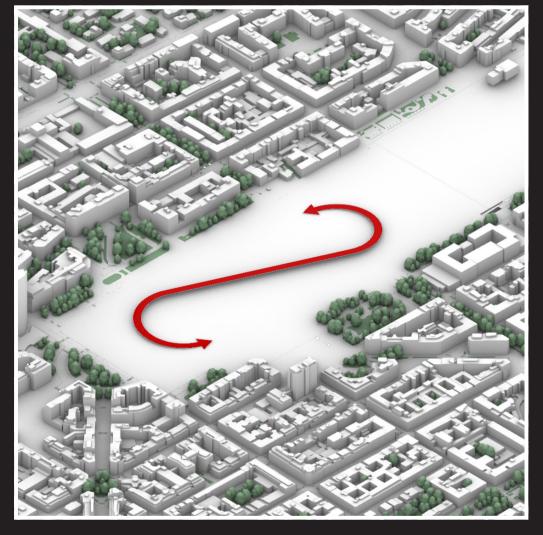
UNDERGROUND BUS & TAXI DROP OFF

At level -1, the underground taxi drop-off and bus station are positioned along the longitudinal sides of the building, enabling quick and direct access to both the train and metro stations.



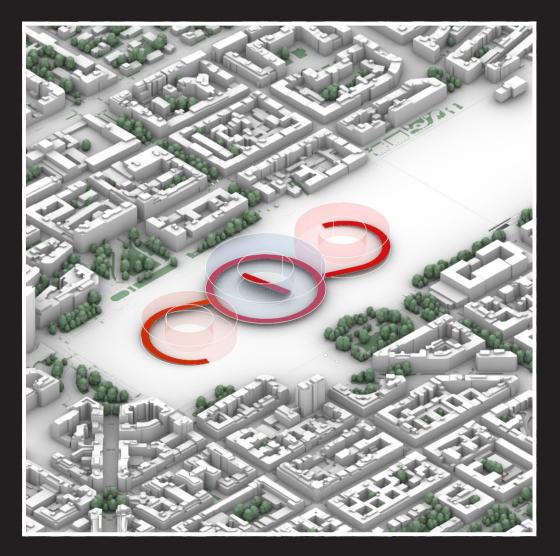
TRAM DEPOT

The third and final building is a circular tram depot, positioned in tangency with the two previous volumes.



LOOP

At the ground floor, this configuration frees the ground floor from heavy traffic, allowing slow mobility to be organized in a continuous loop.



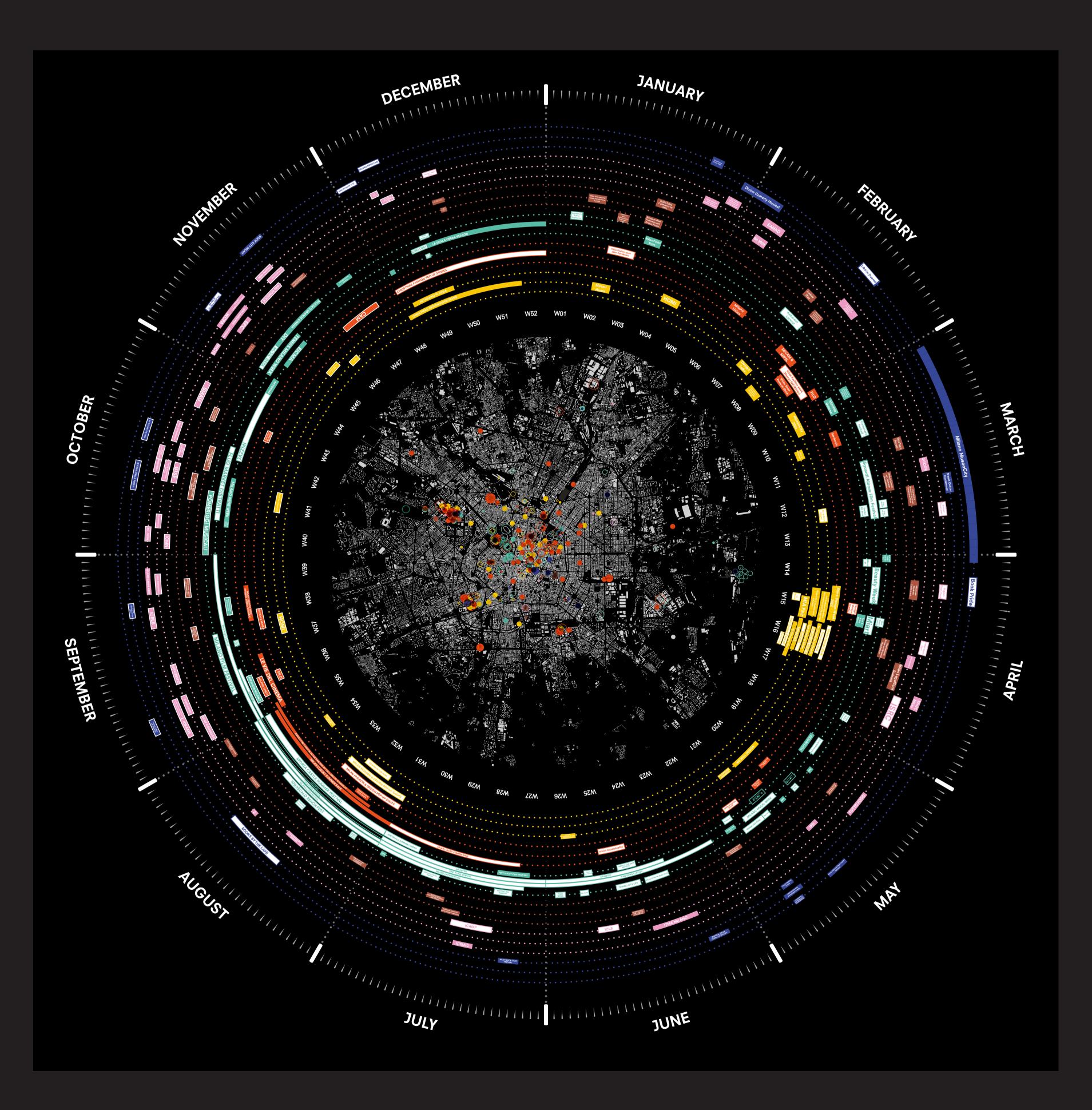
TURNTABLE

The circular tram depot operates with a rotating platform, or 'turntable', enabling radial parking and vertical movement of trams within the building.

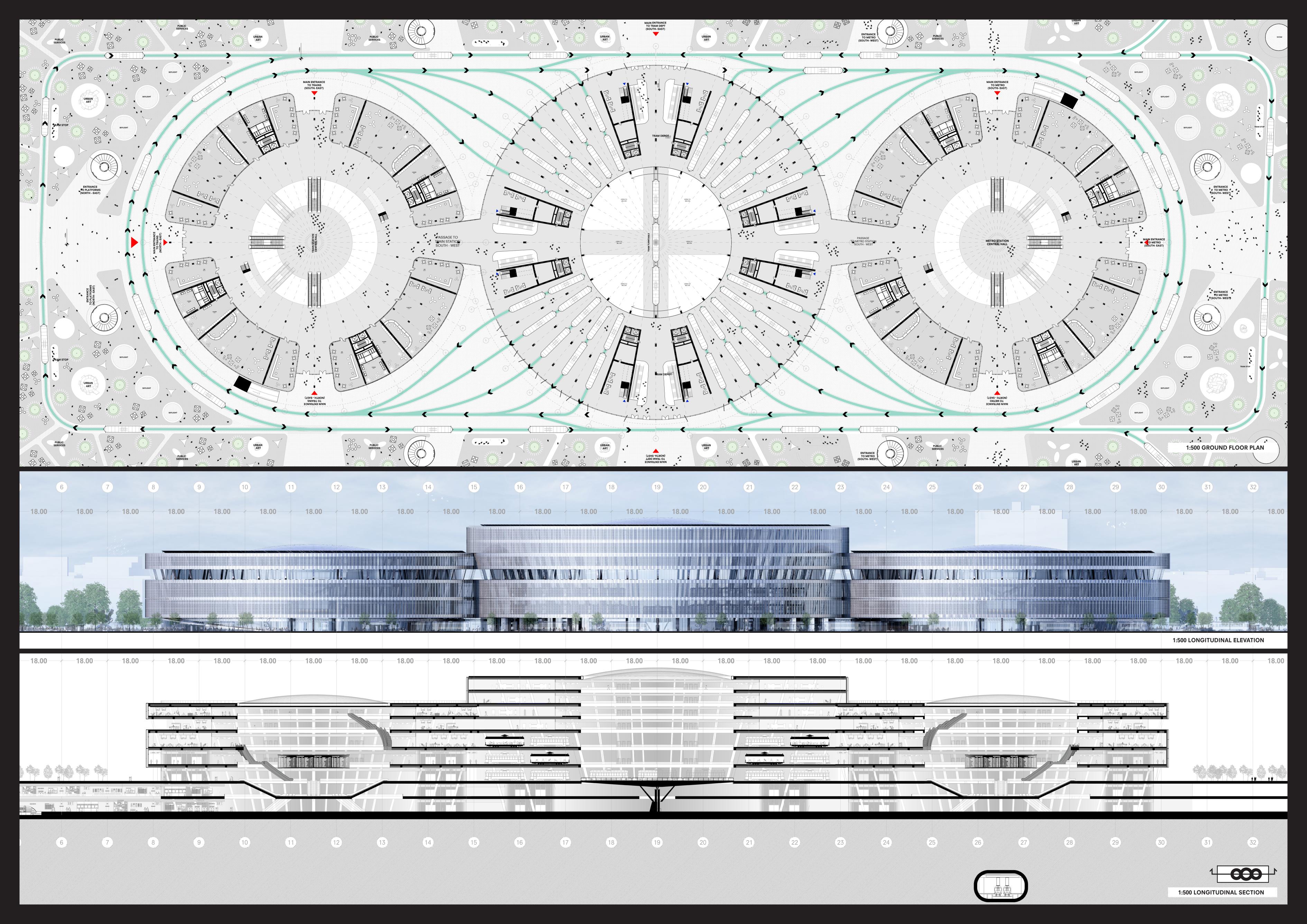
A YEAR IN CULTURE

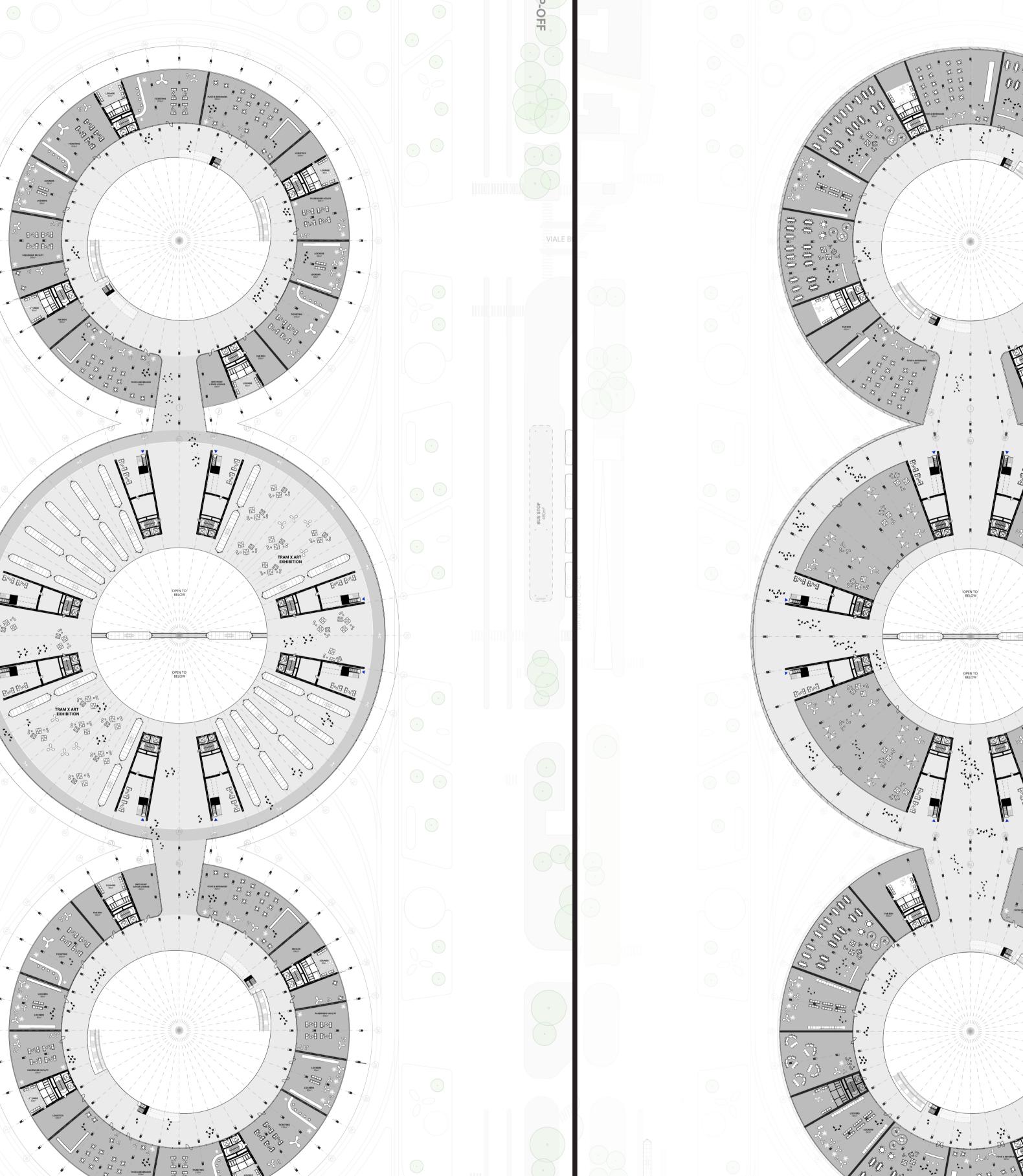
"As a world cultural capital, Milan is inextricably bound with the events culture. The city ends up in a state of continuous evolution changing based on its week, transforming itself into a **'City of Temporality'**. But as the power of the city grows, so does its cultural eventscape, bringing up issues of overtourism, Disneyfication and overcrowding that are threating Milan's closed-off identity.

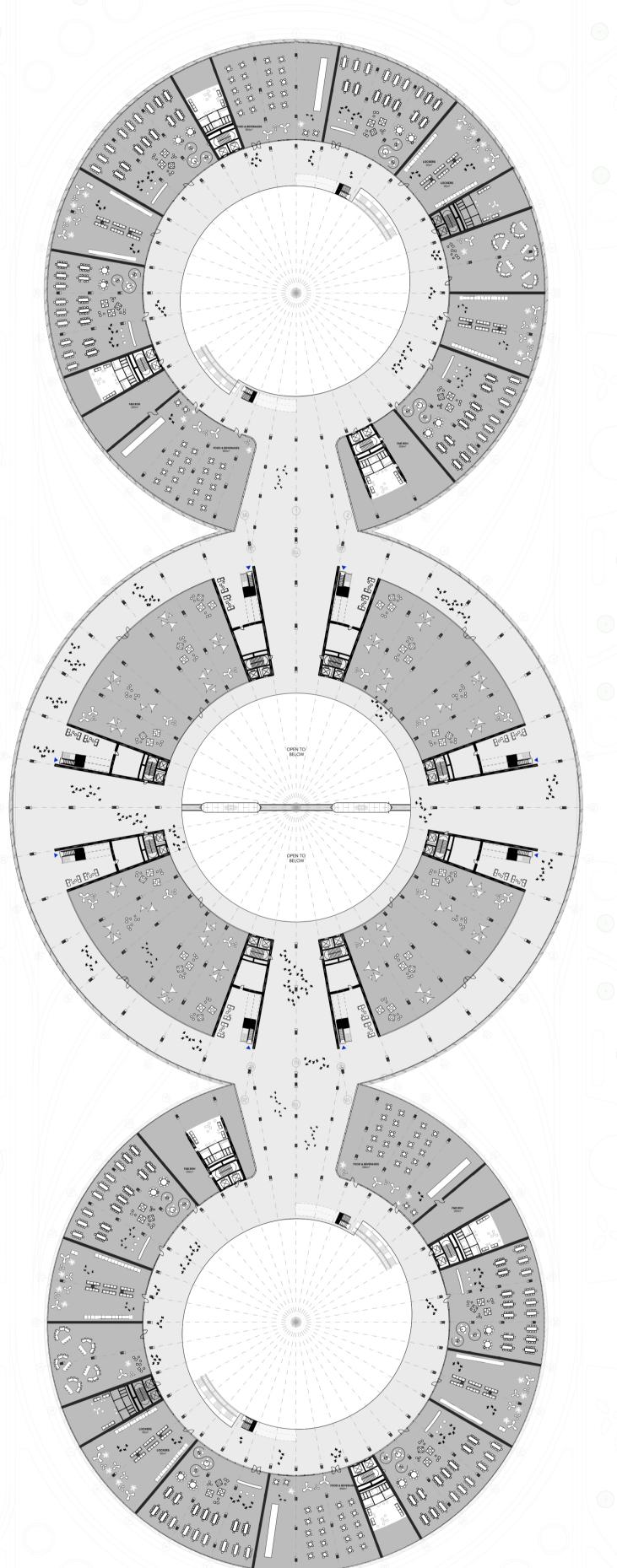
As a group of 8 buildings, we focused on reversing this process with a strategy that will adapt to Milan's "weekly" nature. In each of our building, we will be hosting all critical elements for the occurrence of the events. (Location, Audience, Advertising, Logistics, Content, Mobility) that will be complementary to each other, providing all the needs for the weekly event. With the deliberate integration of these spaces, we aim to achieve a more coherent urban context that energizes Milan's built environment during events while maintaining its character.

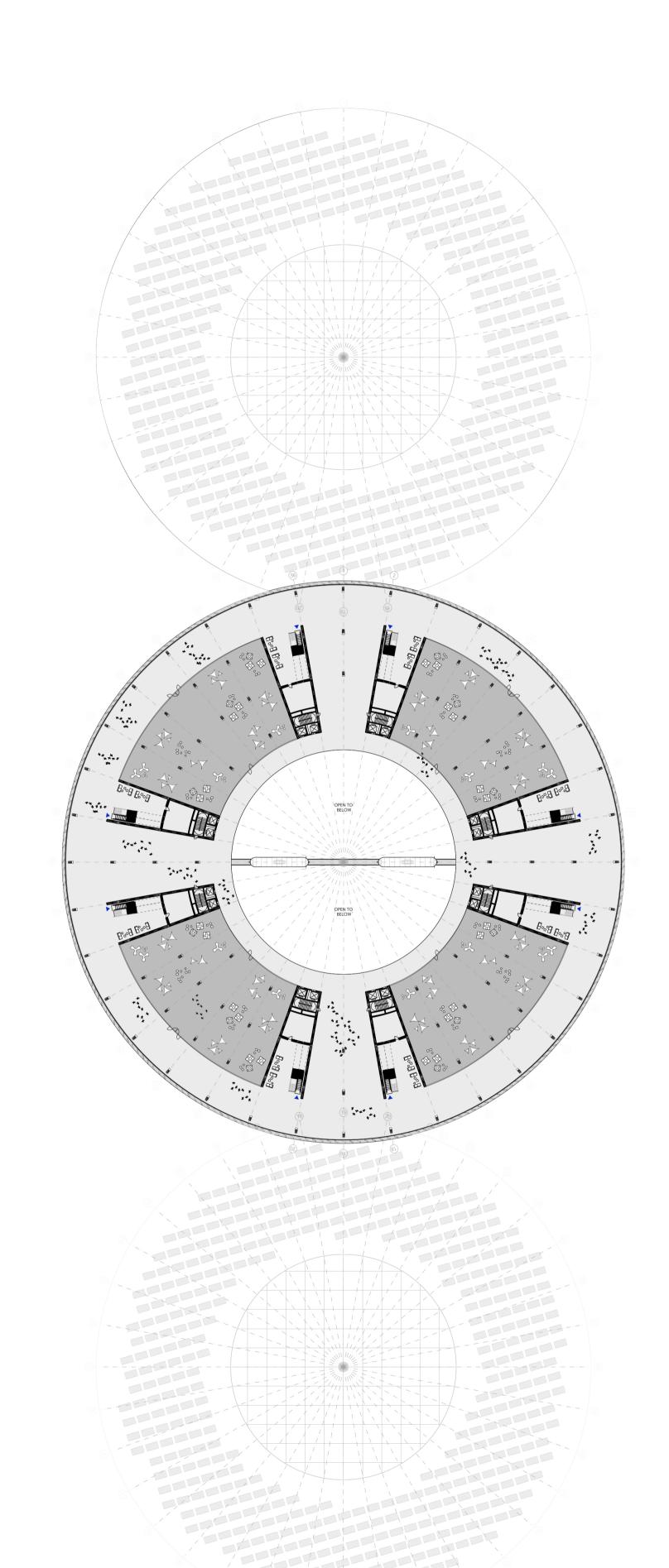


LITERATURE RESEARCH BUREAUCRACY LEISURE FASHION DESIGN







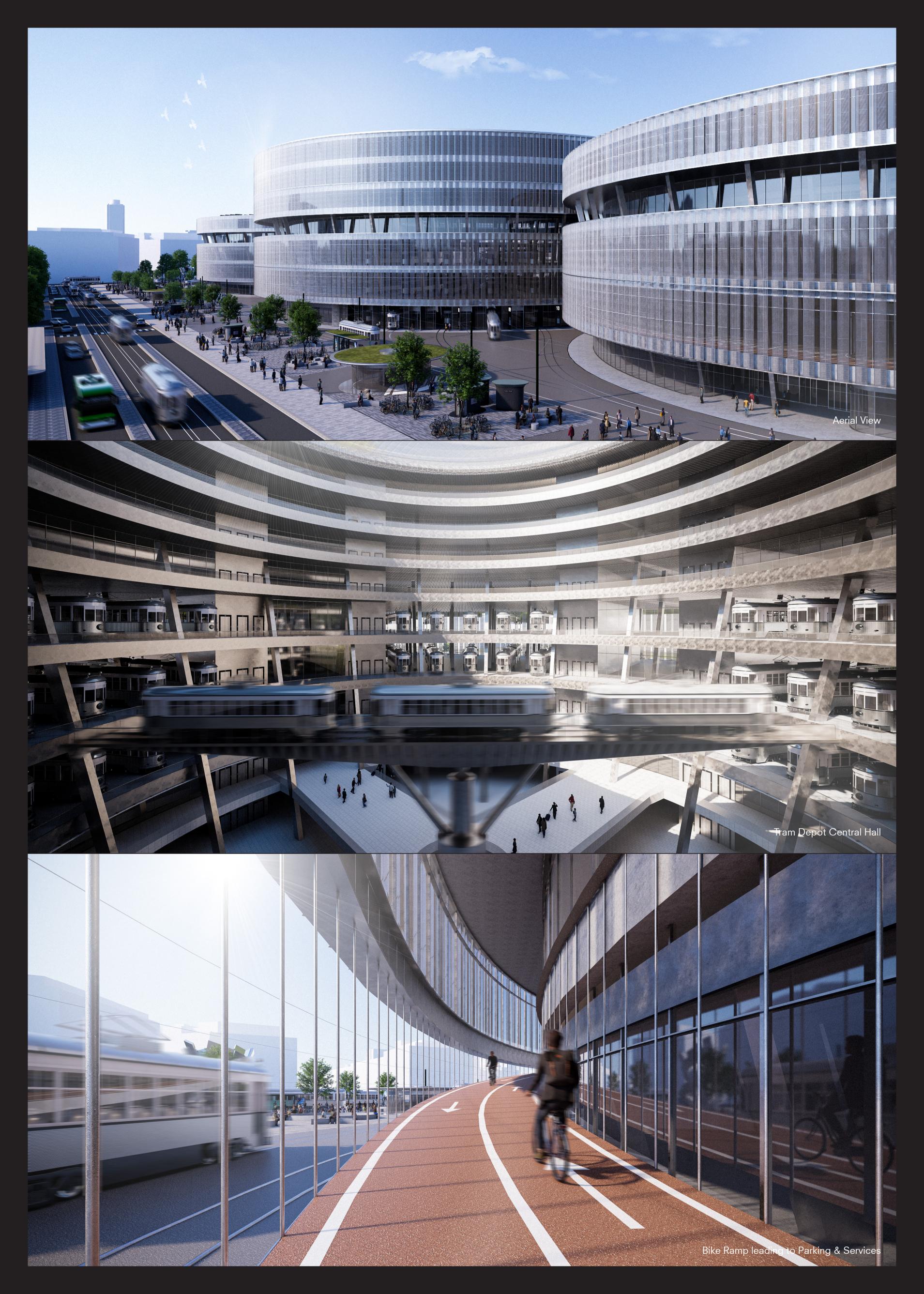




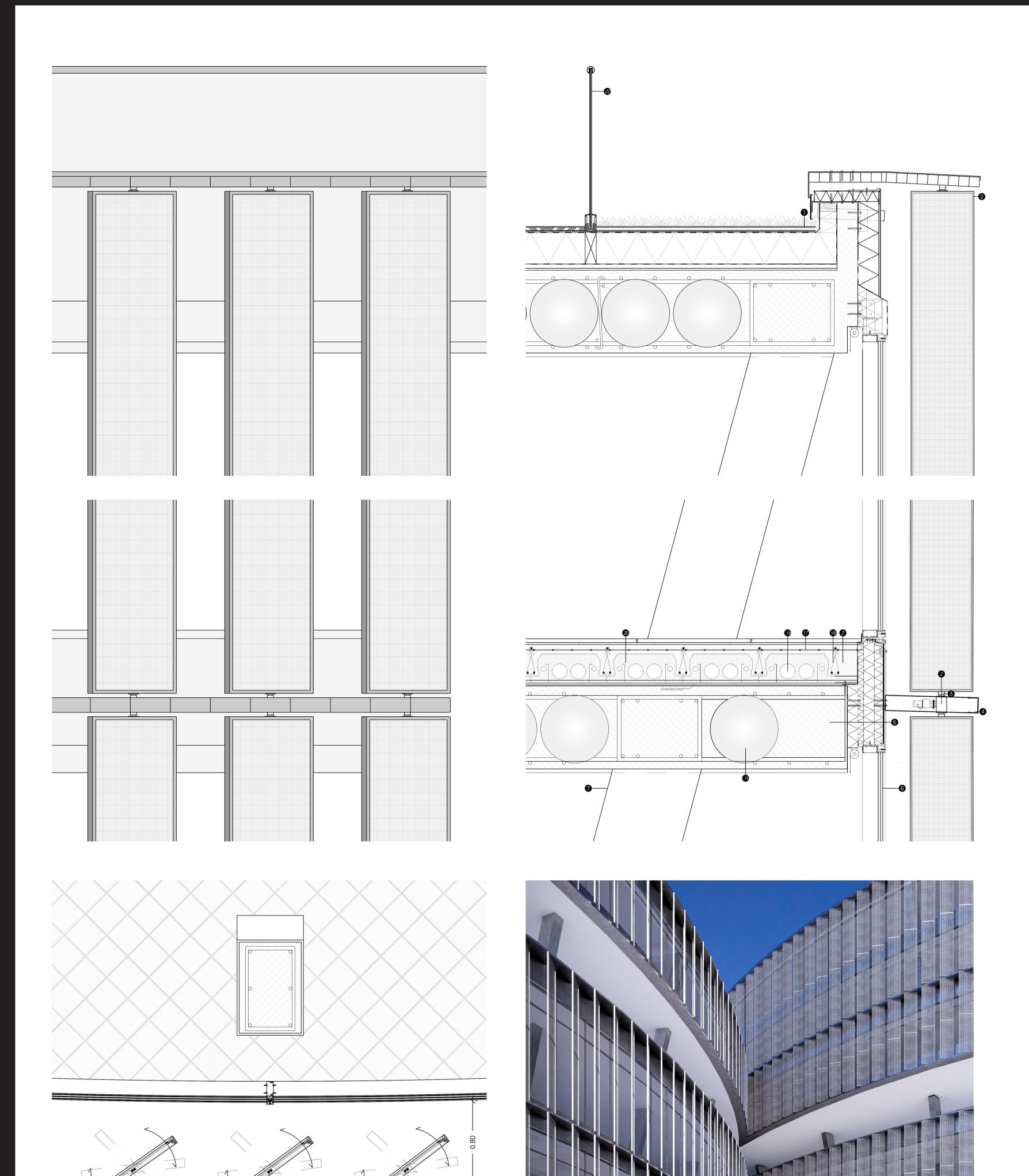












ANNOTATION FACADE FRAGMENT 1:5

- 70 mm gravel

 4mm building protection mat

 two-ply elastomeric bitumen

 membrane
 - 300 mm PIR thermal insulation vapour barrier
 - membrane
 300 mm PIR thermal insulation
 - 320 mm reinforced concrete slab
- 2 80/12 mm aluminium rotating frame
- 3 60/4 mm aluminium tube as sleeve
- 4 extruded section
 - 5 mm aluminium sheet, powdercoated + 20 mm air gap
- 5 3 mm aluminium sheet cladding
- 6 window: triple glazing with
- 2× 4 mm laminated safety glass
- + 14 mm cavity + 6 mm float glass
- + 14 mm cavity
- + 2× 4 mm laminated safety glass
- transom system

 800 mm reinforced concrete column
- 8 Plaster Ceiling
- 9 Hook Ø6 c/ 75 x 75 cm
- 10 Spheres Ø32 cm
- 11 Upper Metal Mesh
 - Acoustic insulation (expanded polystyrene)
- 3 Subfloor
- 14 Leveling bed
- Concrete Tiling floor 30x30 cm
- Void for Utilities Ø121mm
- Beam ReinforcementStirrups Alternate Left to Right
- 79 Concrete Beam Reinforcement Ø20mm
- 20 Expanded Polysyrene (EPS)
- 21 Redi-Set Pivotal Motor
- 22 GLASS MOUNT HANDRAIL