



MECRAFT

Making shelter design and construction accessible
to non-experts through CNC-aided design and Makerspaces.

Contents



Introduction: The need for shelter and its challenges



Research framework: Building and environment



Literature study: Temporary shelter design and structural plywood



Concept design: Modular, flexible and socially adequate shelter



Structural design: Portal framework



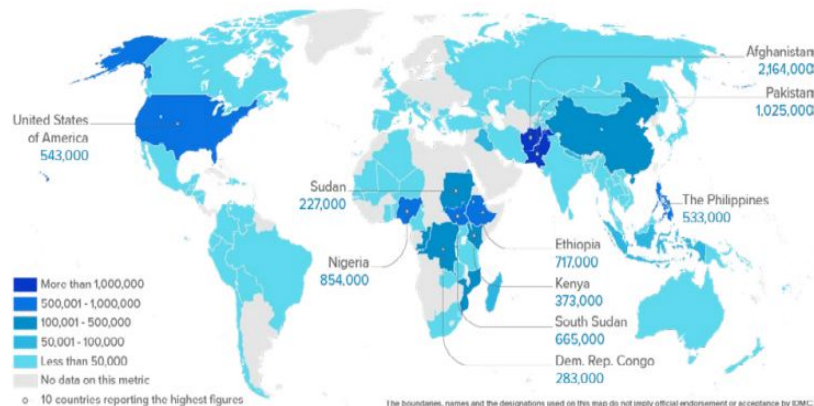
Digital design: Building a parametric model and application design



Discussion and conclusion



Many people are in need of shelter

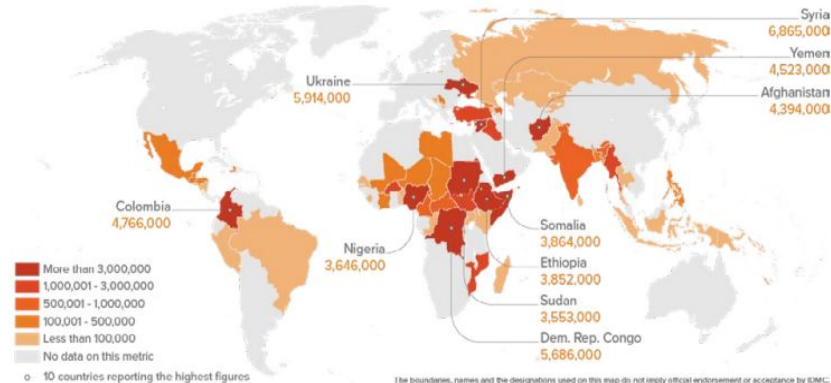


8.7 million

Internally displaced people as a result of disasters in 88 countries and territories as of 31 December 2022

↑ 45%

Increase in the number of people internally displaced by disasters since 2021



62.5 million

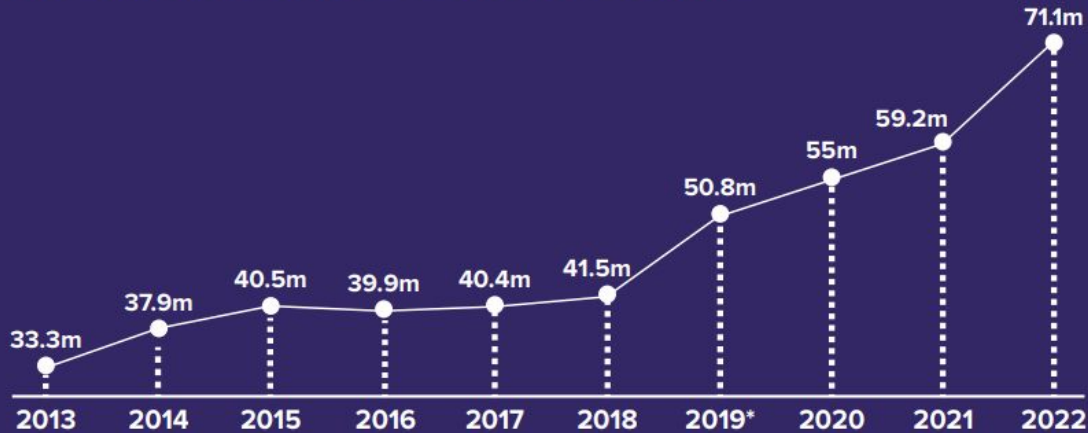
Internally displaced people as a result of conflict and violence in 65 countries and territories as of 31 December 2022

↑ 17%

Increase in the number of people internally displaced by conflict and violence since 2021

The numbers keep rising

The number of IDPs continues to rise



The number of people living in internal displacement reached a record high of 71.1 million people across 110 countries and territories

So how do we decrease this number?



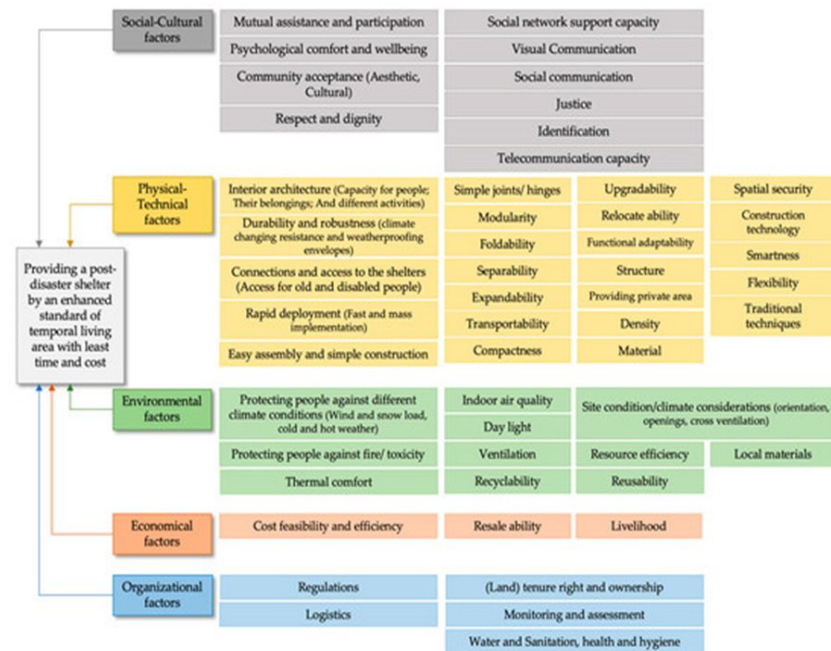
What is a proper ‘shelter’?

“...more than four walls and a roof.”
- Sphere

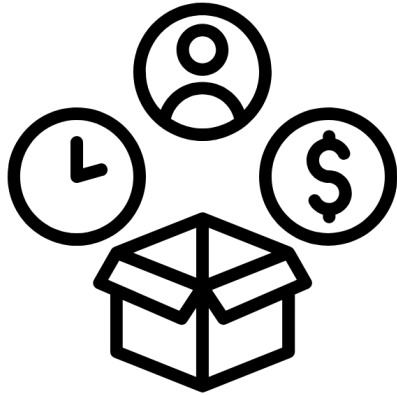
A complex process

Key design points:

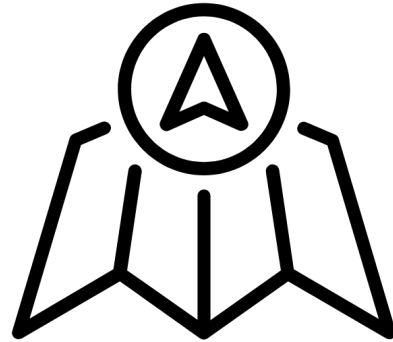
- Design with the community
- Minimize risk
- Design for climate
- Building materials
- Construction



Challenges in shelter design



Limited resources



Remote/ hard to reach areas

What are the implications?

A focus on:

Transportability, costs
and speed of
construction



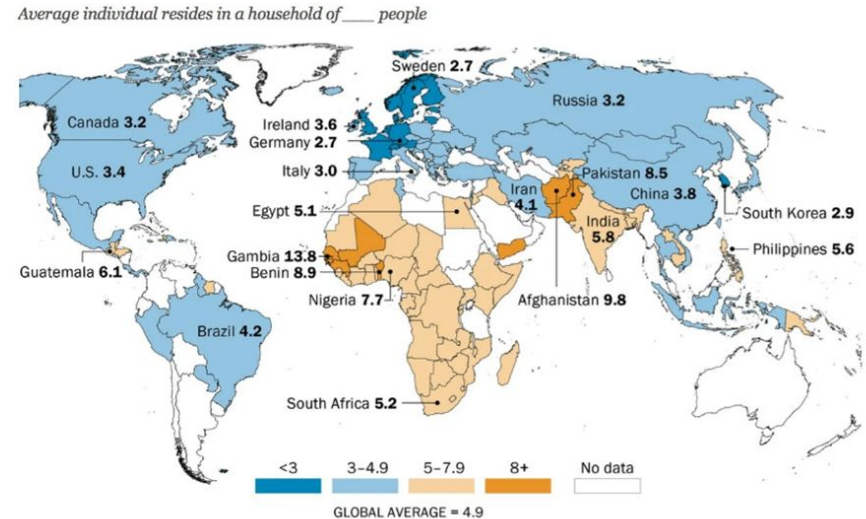
Over the costs of:

Habitability,
sustainability,
social-cultural, and
environmental needs

Social cultural inadequacy: Lack of area

“At least 70% had built an extension or enclosed the space between their caravan units creating shaded makeshift courtyards.”

- Albadra et al. (2018)



Social cultural inadequacy: Lack of privacy



Collective shelters in Myanmar

Environmental and economical sustainability

- Transport, costs and locality or globallity of materials
- Recyclability and sustainability
- Indoor environment

Transport costs and locality or globality of materials



Kenya-Dadaab
2009 core shelter



Indonesia-Aceh 2004 traditional
home (left) vs newer shelter (right)

Recyclability and sustainability



Jordan 2013 T-shelters

- Carbon intensive materials
- No end of life strategy

“Once they reach the end of their lives, these materials often end up as waste.”

- Montalbano and Santi (2023)

Poor indoor environment

- Too hot in the summer, too cold in the winter
- Too noisy

Lack of long-term viability

“In post-disaster and post-conflict (PDPC) situations, it usually takes two to fifteen years to resolve land rights.”

- Alshawawreh et al. (2020)



People after Pohang earthquake in a gymnasium

Standardization

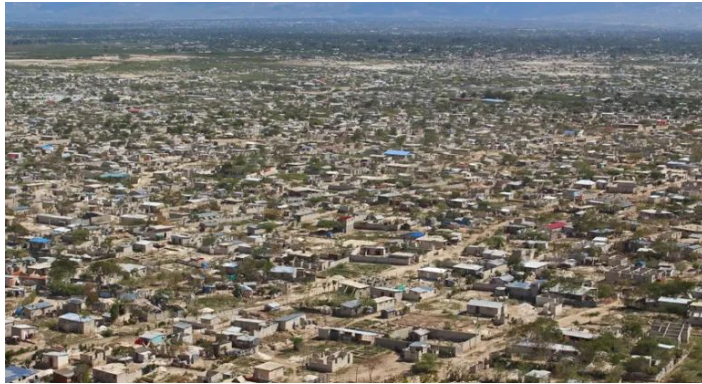
“No single design is suitable for all responses.”

- IFRC & RCS (2013)



UNHCR
RHU (Refugee housing unit)

What happens when shelter is not adequate?



People take matters
into their own hands

- Aceh
- Canaan

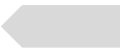
I say let them (with a bit of guidance)

Can we create an environment that empowers the community to build their own shelter without the need of experts?

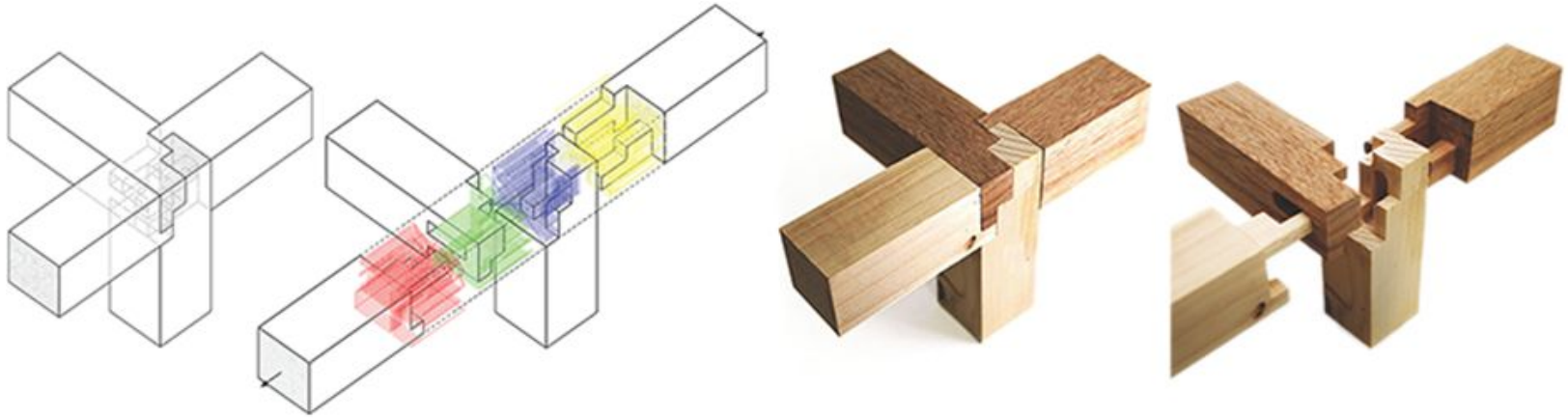


Research framework

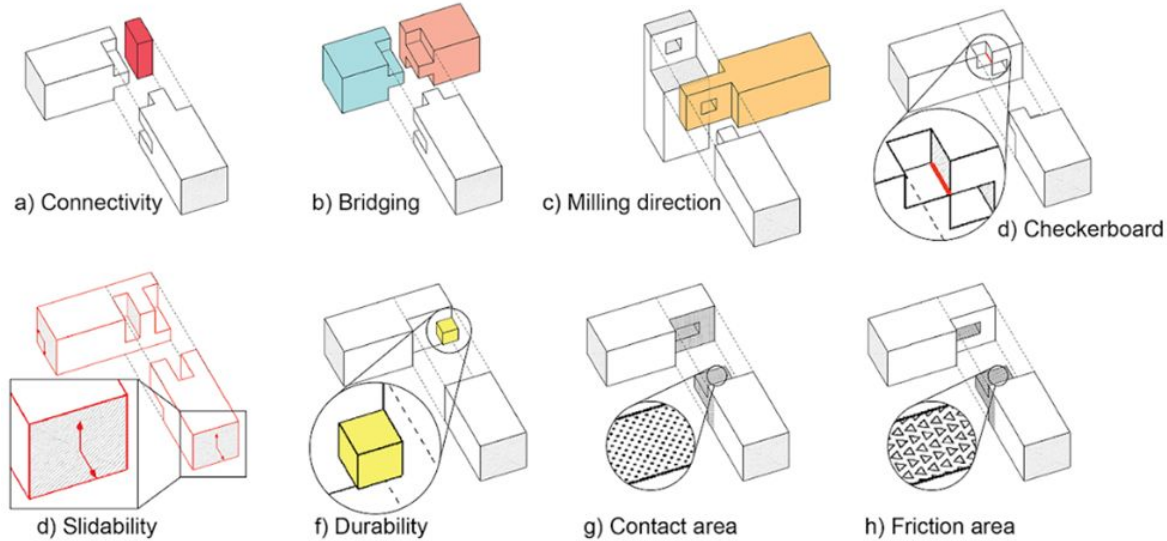
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Technological participatory solutions



Technological participatory solutions



The role of Makerspaces



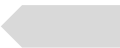
Main research question

How can CNC-routing and computational tools facilitate the design and local production of customizable wood-based shelters by non-experts in post-disaster contexts?



Research framework

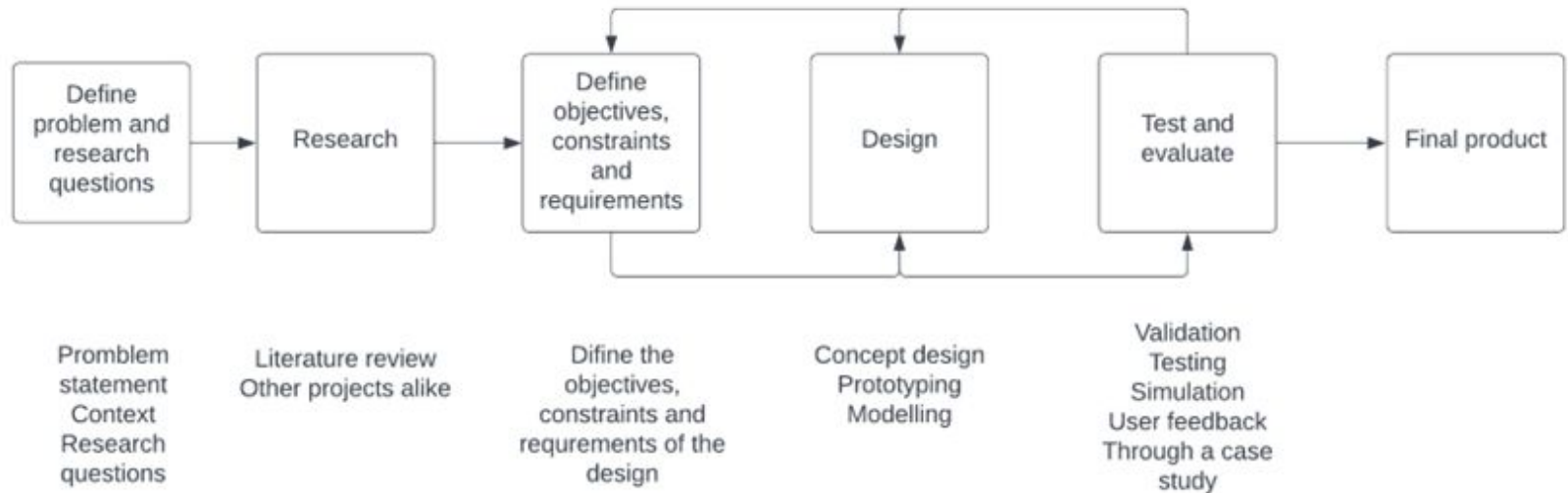
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Scope and focus

- 3 axis CNC routing
- Single (at max. or two story) buildings
- Eurocode 5
- Rigid joints
- Cases: Türkiye - Istanbul, The Netherlands - Delft

Methodology

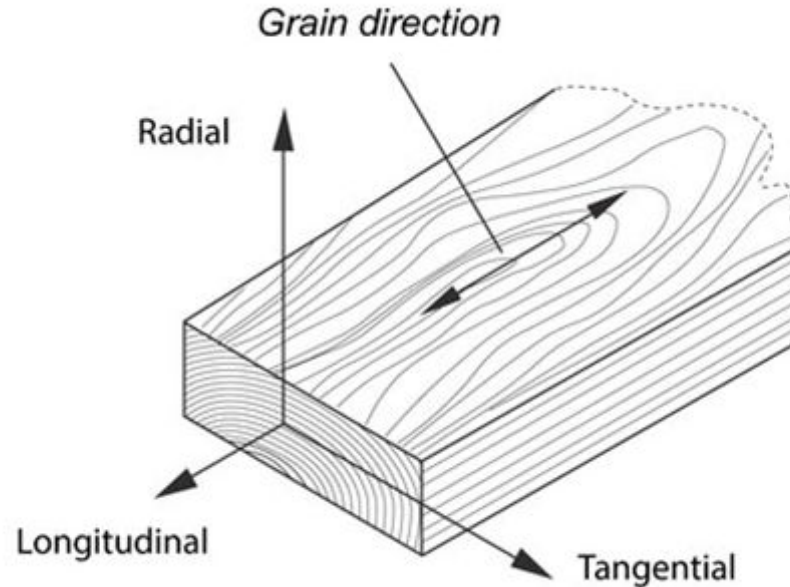


Literature study

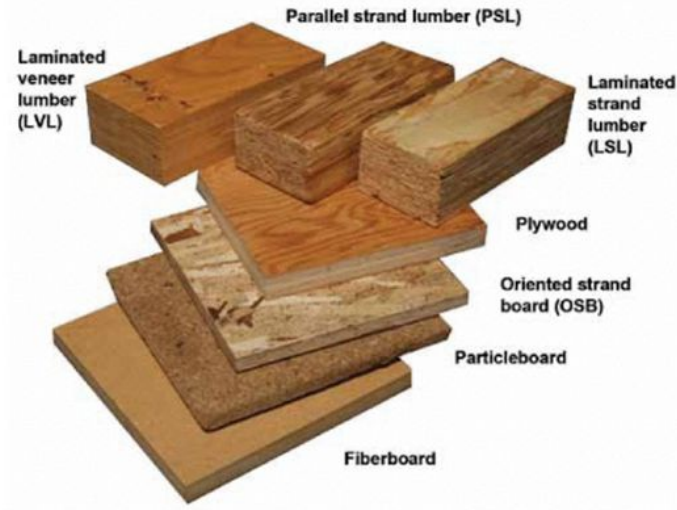
- Temporary shelter design (standards regulations, types, prior research etc.)
- Structural timber design in the context of CNC


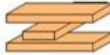







Structural design in timber

- Anisotropic
- Moisture
- Creep

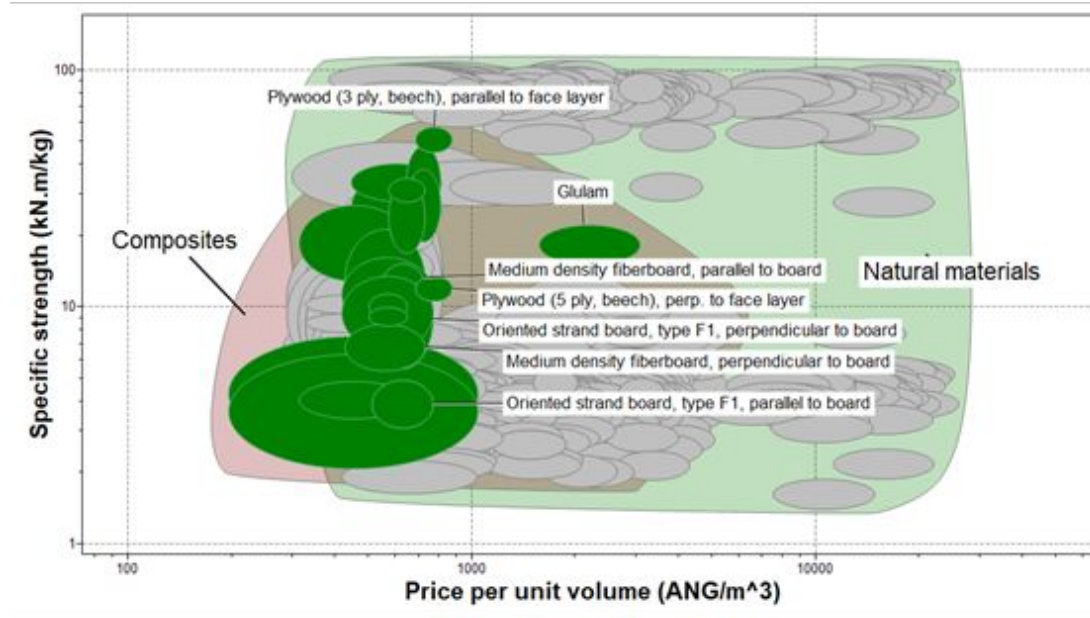


Engineered timber products



Timber Elements \ Fibre Orientation	Parallel	Perpendicular	Random
			
Boards			
Thin veneers			
Particles & chopped fibres			 

Price vs strength



Interlocking joinery: Traditional joints



Mortise and tenon

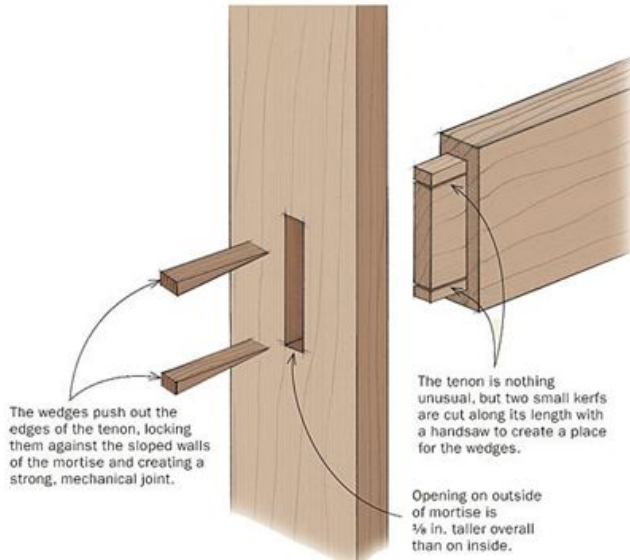


Scarf

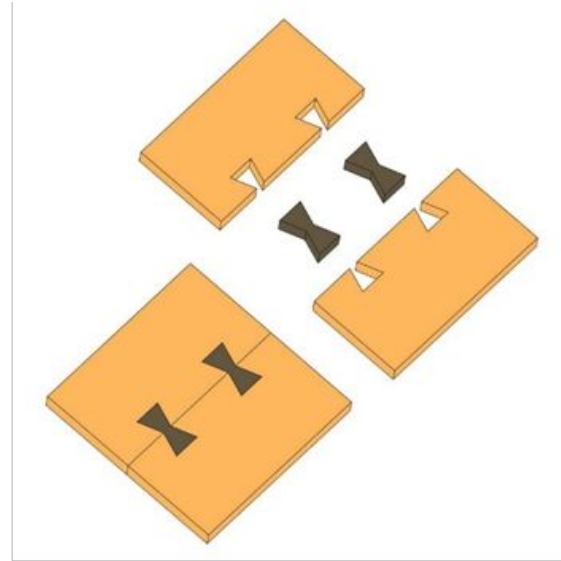


Dovetail

Interlocking joinery: With an extra step

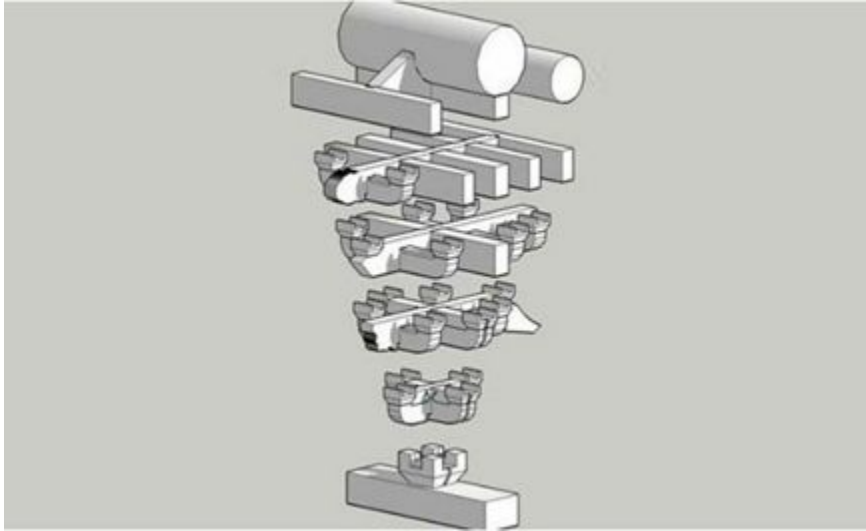


Wedged joint



Key joint

Interlocking joinery: With many more steps

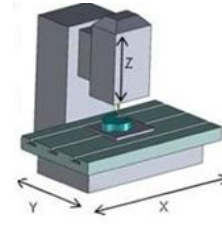
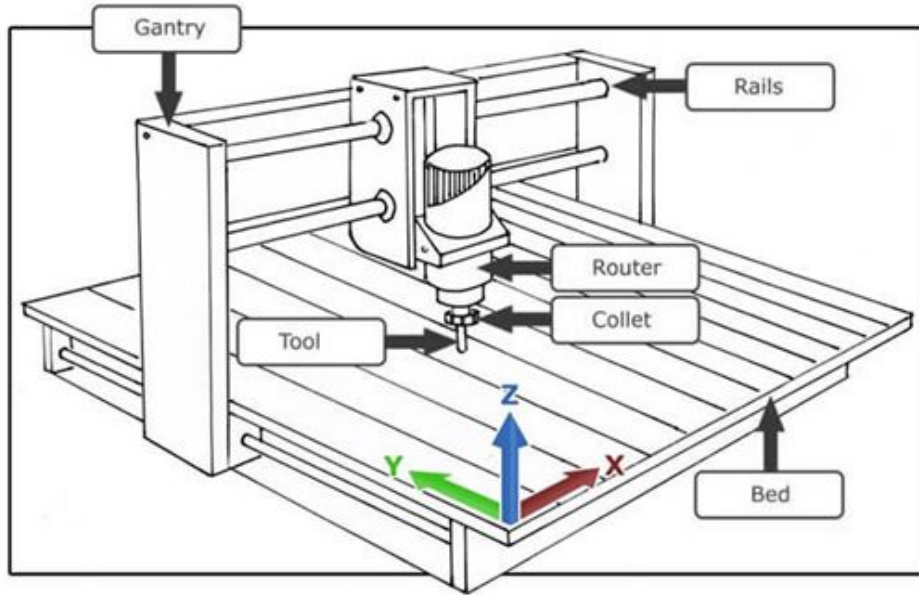


Dougong joint



Dougong joint in a temple

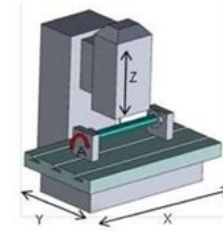
CNC (computer numerical control)



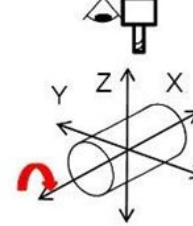
3-Axis



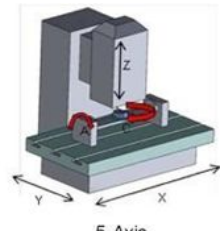
Cartesian
3-Axis



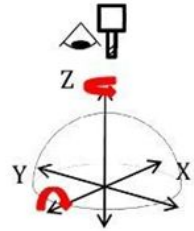
4-Axis



Cylindrical
4-Axis



5-Axis



Hemispherical
5-Axis

CNC-routing vs -milling



CNC-router



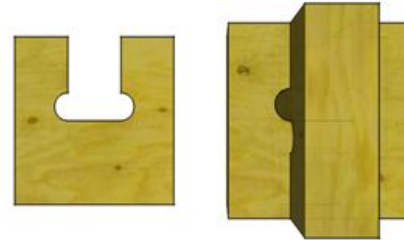
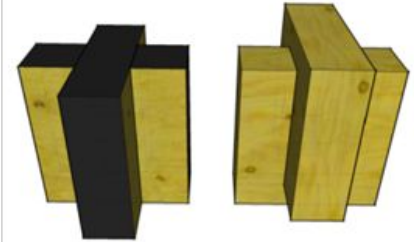
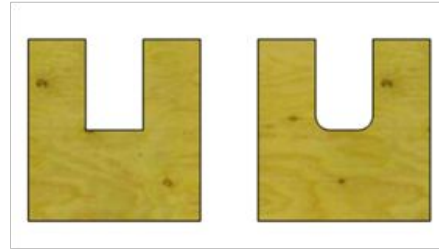
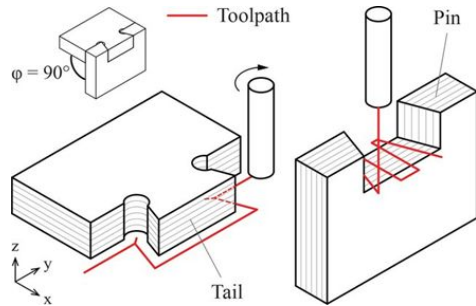
CNC-mill

Literature study

Raptor Technologies (2021), Pedregosa (2022)

Key design considerations with CNC

- Machinery
- Toolpath
- Nesting
- Material behaviour



Example projects



Literature study

Pieter stoutjesdijk (2012) IMBY (2023)
WikiHouseNL (2024), WikiHouse (2024)

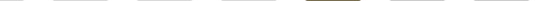
Main pros and cons

Pros:

- Easy and quick assembly
- Passive climate design
- Digital platform
- Sustainable materials

Cons:

- Expensive
- Not upgradable/extendable



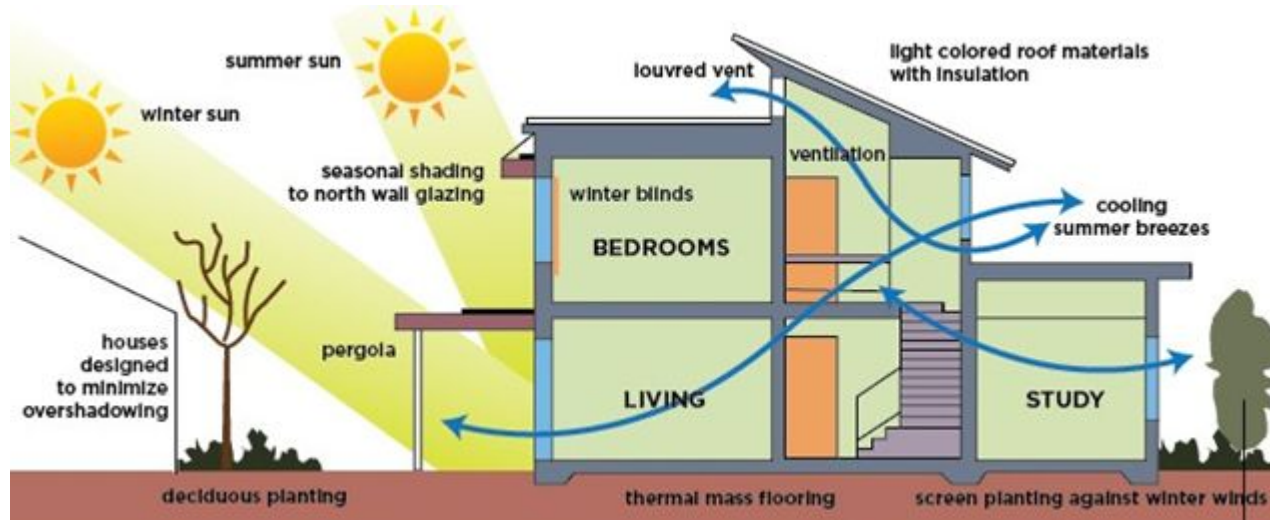
Context: Delft Netherlands vs Istanbul Türkiye

- Climate: Maritime
 - Terrain: Open flat river delta
 - Main challenges: Flooding, wind, humidity
 - Social cultural: Compact living, small households, open
 - Resources: Mostly import, machinery and techniques available, high disposable income
 - Urban context: Residential, family housing, gallery flats, apartments formal, open streets
- Climate: Mediterranean
 - Terrain: Hilly
 - Main challenges: Seismic activity, floods, landslides, wind, humidity
 - Social cultural: Gender separation, privacy, religion
 - Resources: A lot of production but PLY and OSB mostly imported, machinery and techniques not really available, low disposable income
 - Urban context: Residential, mid to high rise, closely knit

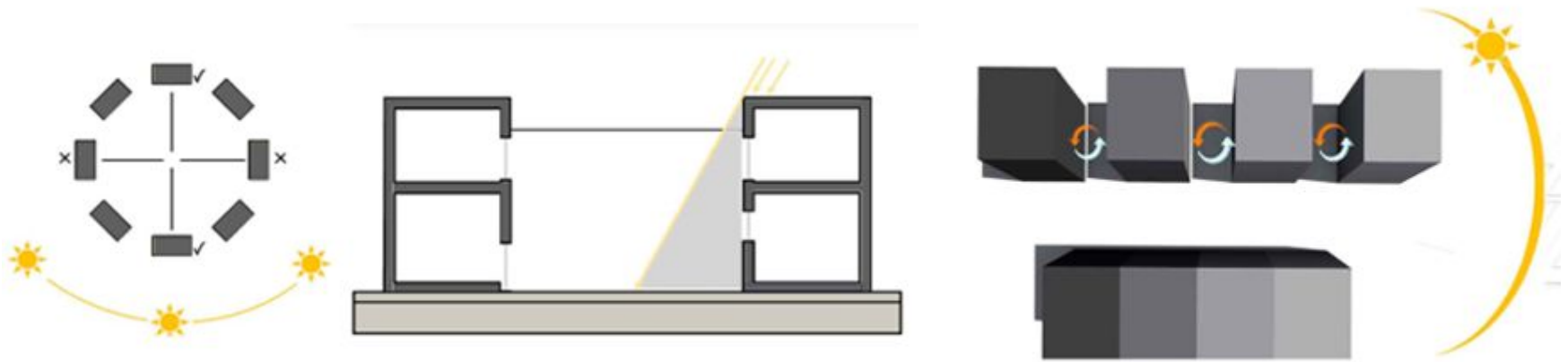
Context: Design implications - wind, rain and snow



Context: Design implications - Passive design



Context: Design implications - Urban context



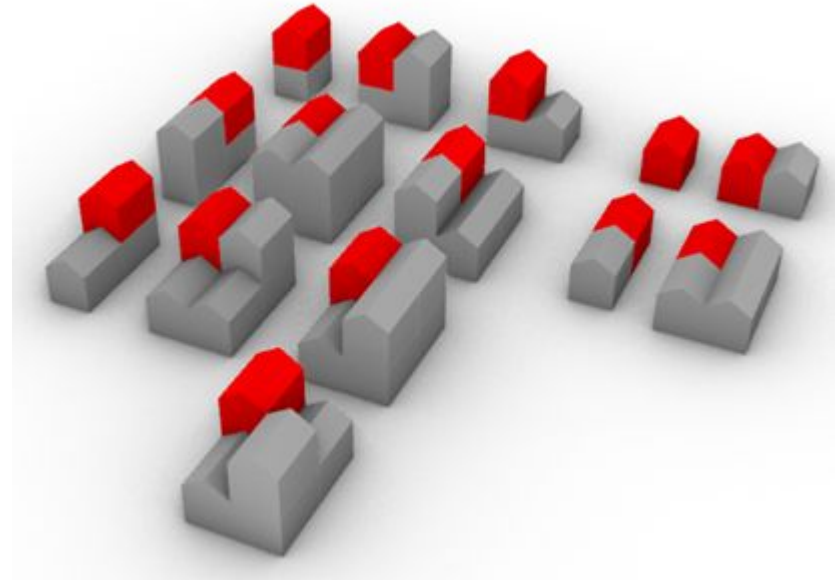
Concept design

Google Maps (2024)

Key design requirements

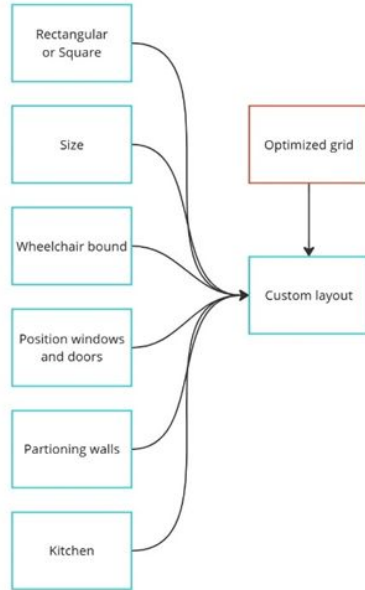
- Modular and expandable design
- Structural Materials: Plywood or OSB (type and species based on what is available)
- Customizable Layouts
- Sustainability and local adaptability (climate)
- Ease of assembly and production
- Structural stability according to Eurocode 5
- Natural ventilation and daylight.
- Low costs and material use (as low as possible)
- Thermal Performance: Insulation materials can be added to walls and roofs to enhance thermal comfort, particularly in extreme climates.
- Cultural and aesthetic Flexibility: fitting with the community.

Concept: Geometry, modularity and expandability

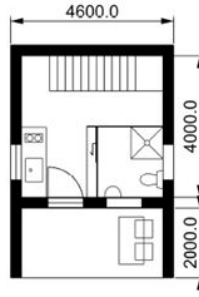


Concept design

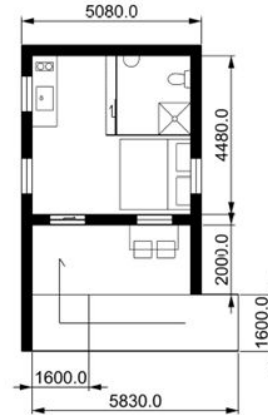
Concept: Custom layout



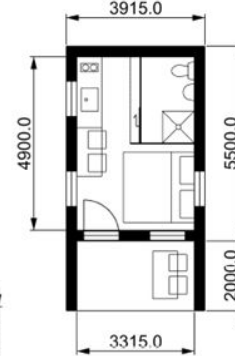
Two person unit
rectangle layout
2 stories first floor
16 square meters (per floor with stairs
without 12 per floor)
For hot arid climates



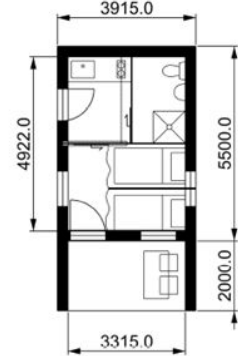
Two person unit
square layout wheelchair
20 square meters



Two person unit
Rectangular layout
16 square meters

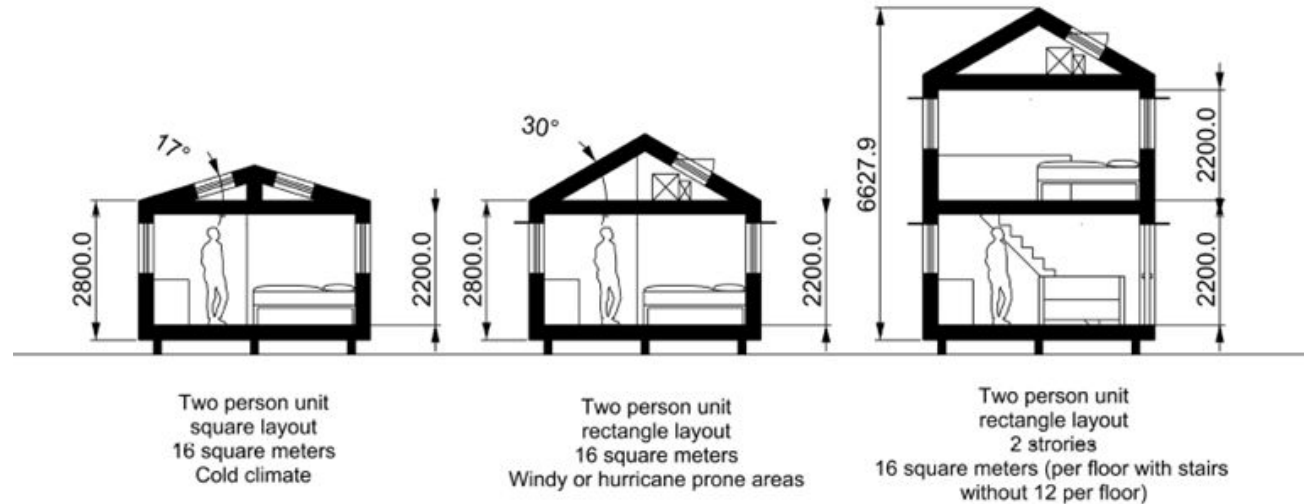
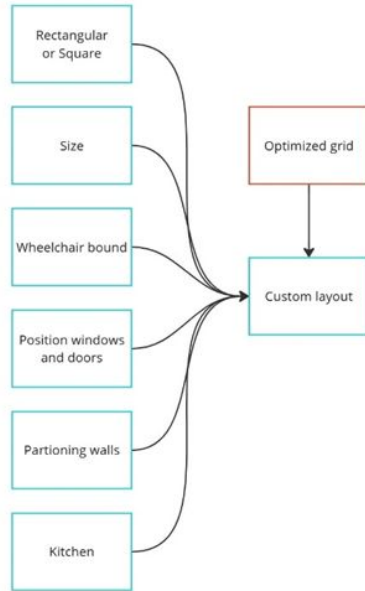


Two person unit, different set up
Rectangular layout
16 square meters



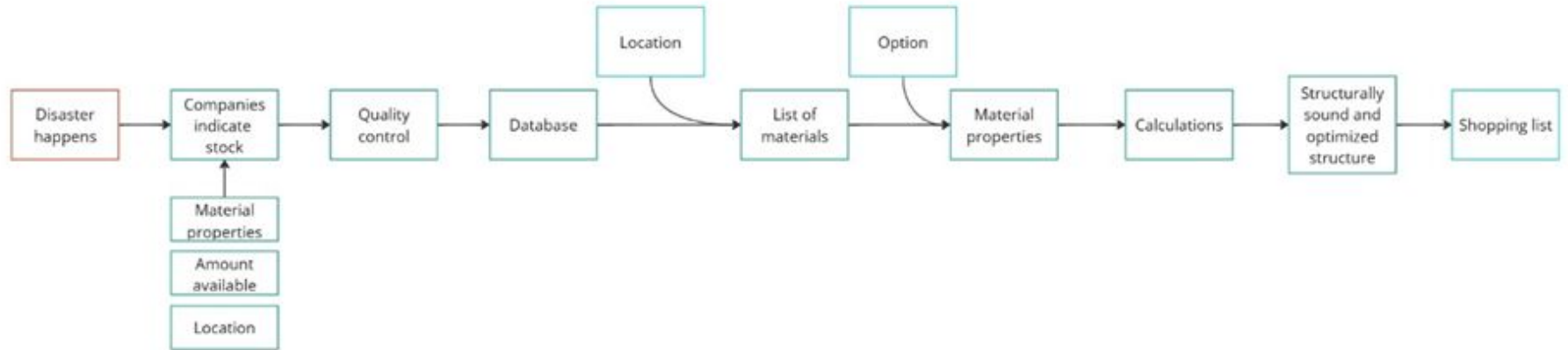
Concept design

Concept: Custom layout



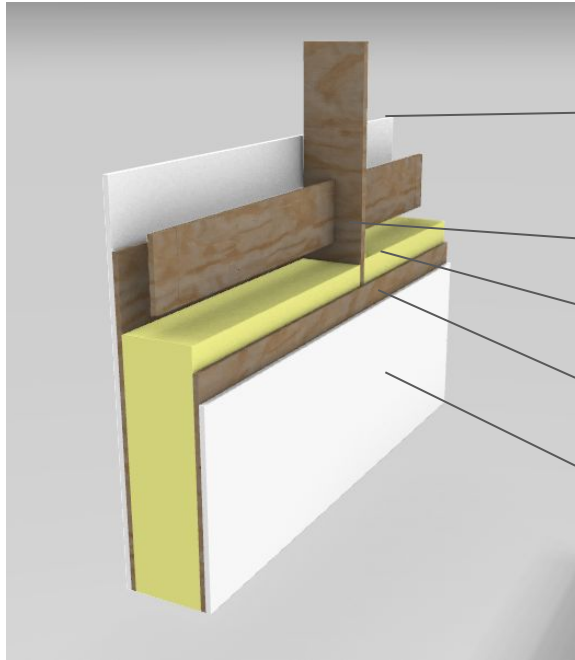
Concept design

Concept: Materiality



Concept design

Concept: Materiality - template



Outside finishing layer

Structural frame
(main and secondary)

Insulation

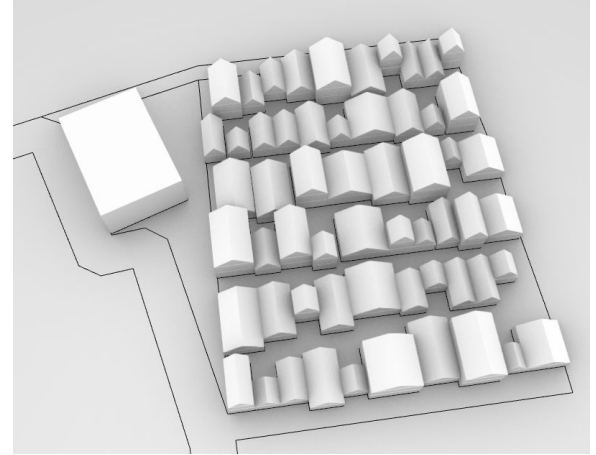
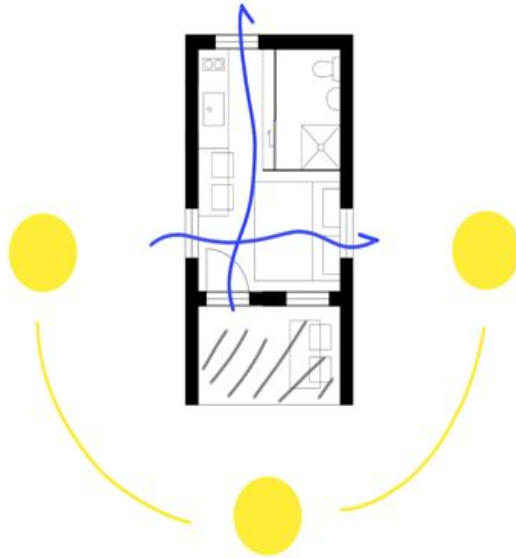
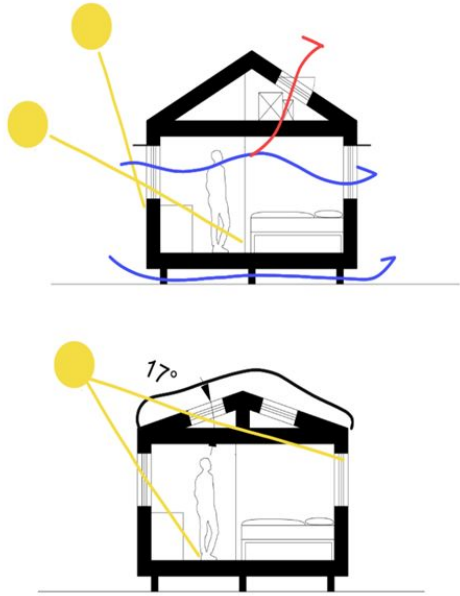
Structural sheets

Inside finishing layer



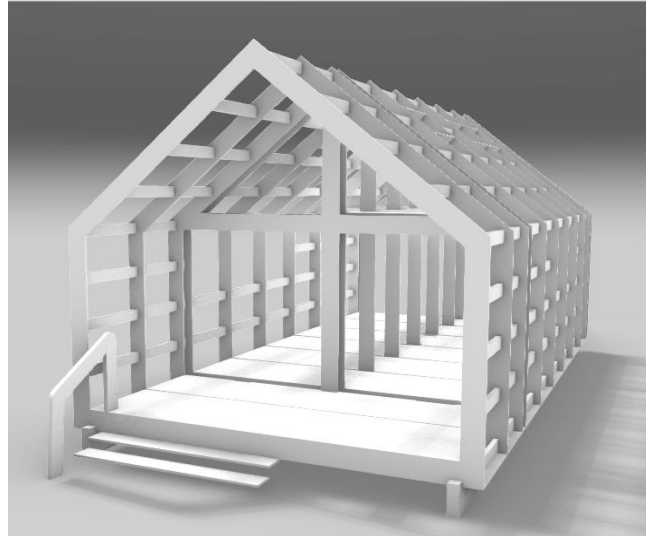
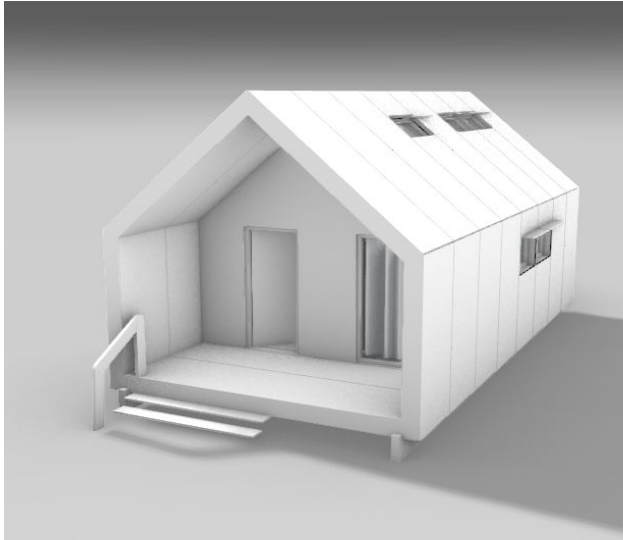
Concept design

Climate



Concept design

Results



Four person unit rectangular layout (4 by 8m)

Concept design

The options are endless



Multiple options even in the same layout

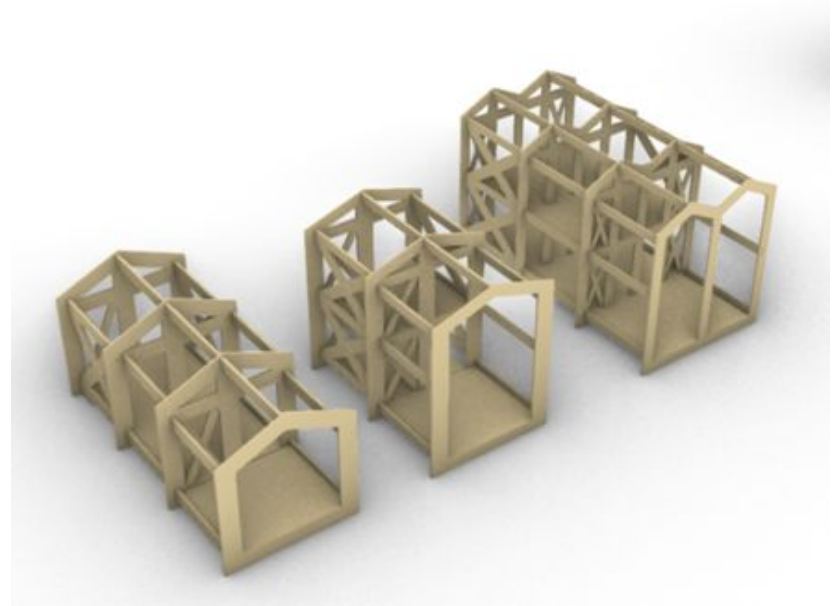
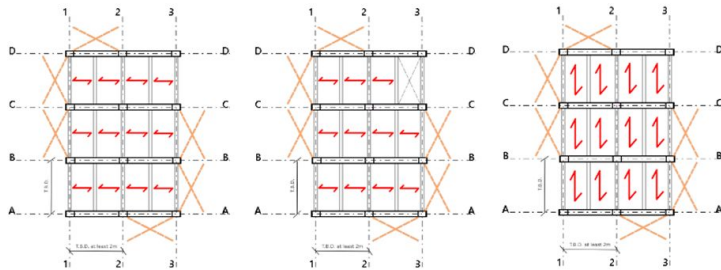
Concept design

Enjoy the renders :D

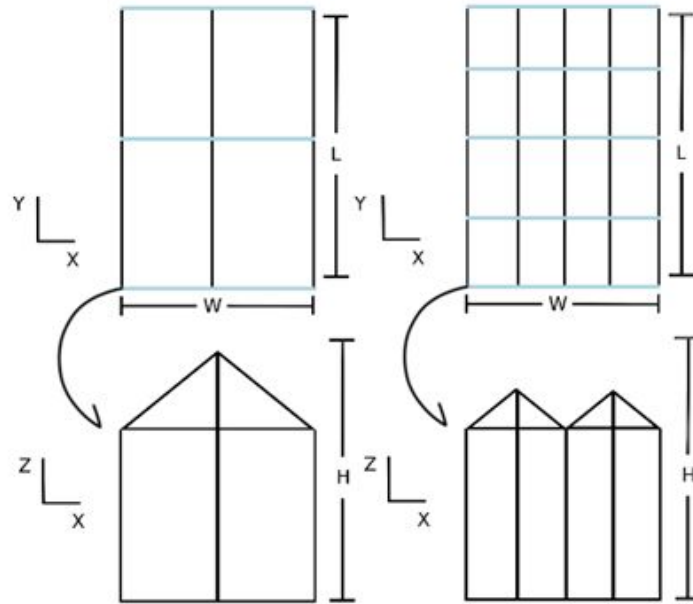


Concept design

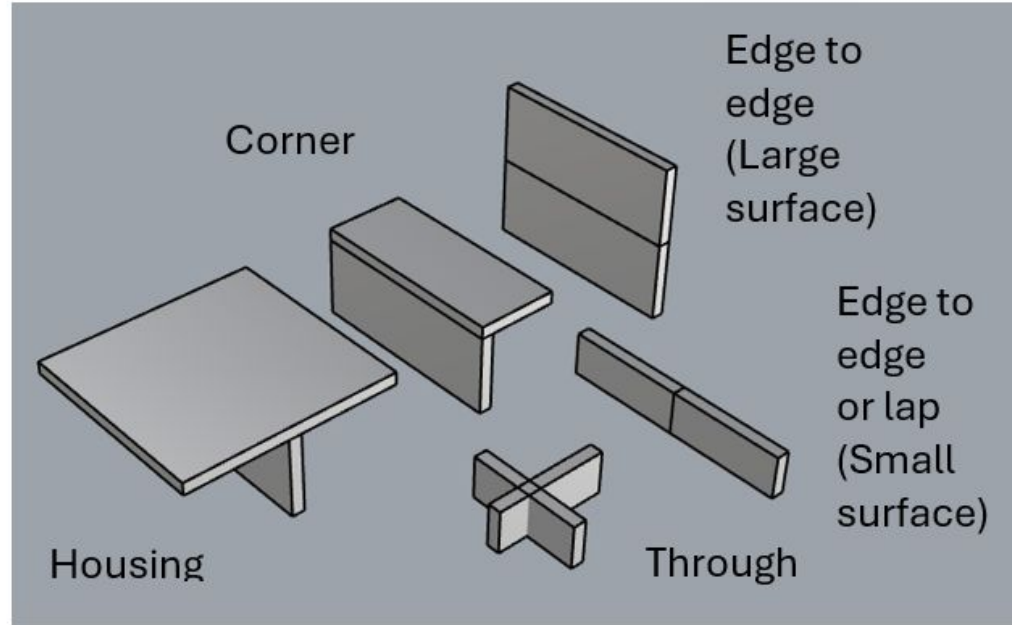
Principles of structural design



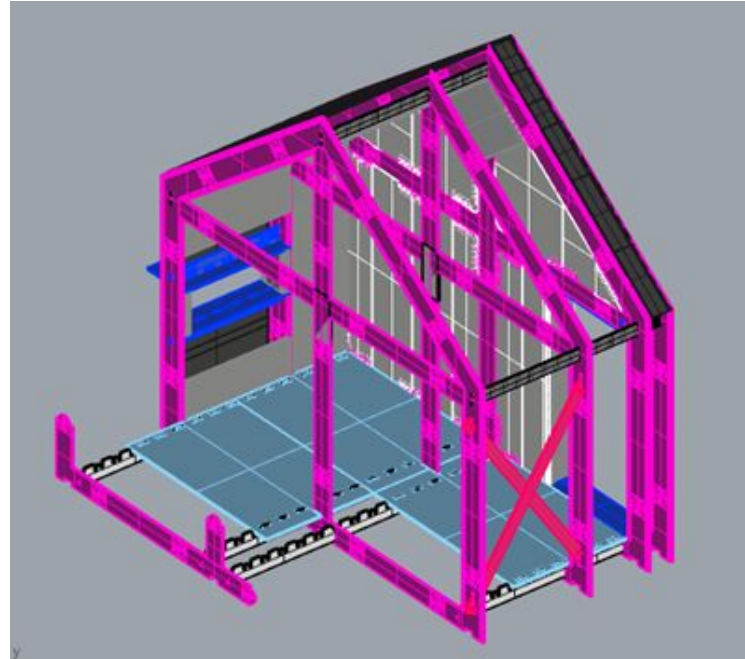
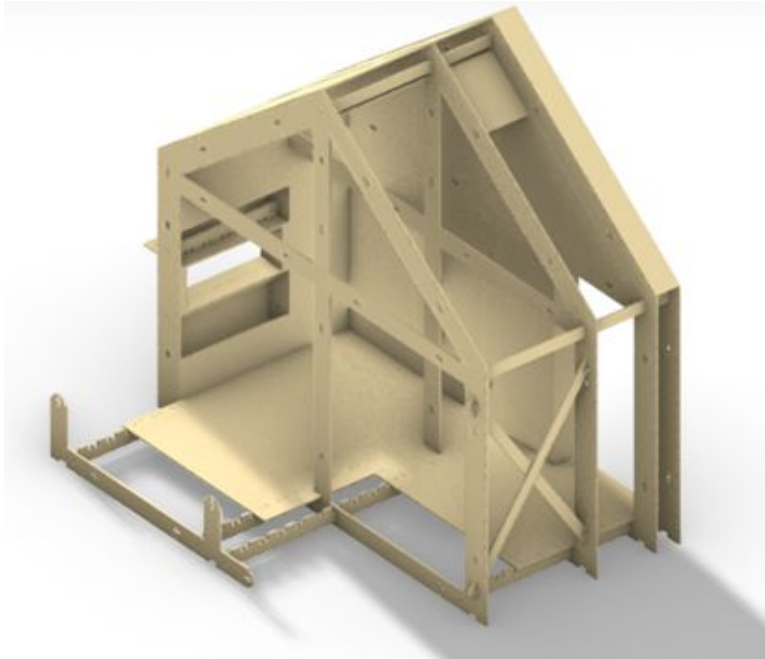
Optimization



Joinery: Categories



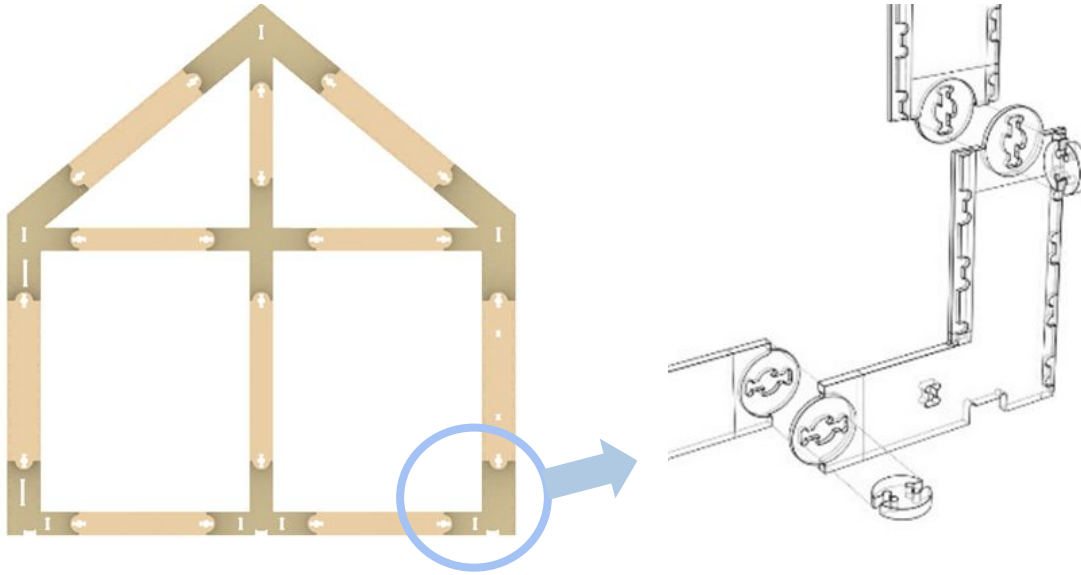
Joinery: Overall concept



Structural design

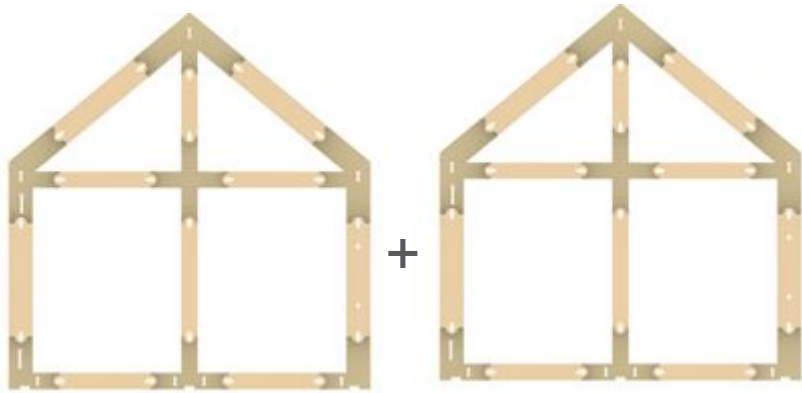
Digital fabrication designers (2014)

Joinery: Frame key connections



Structural design

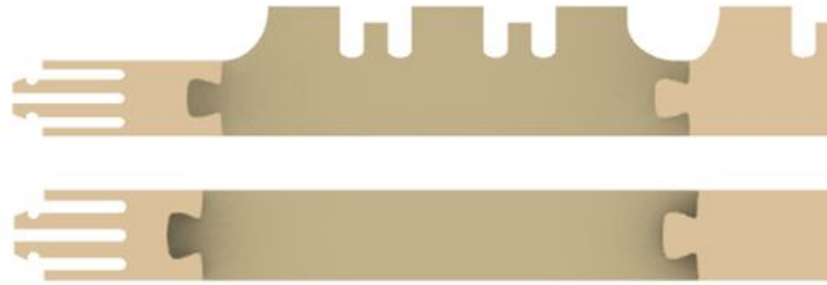
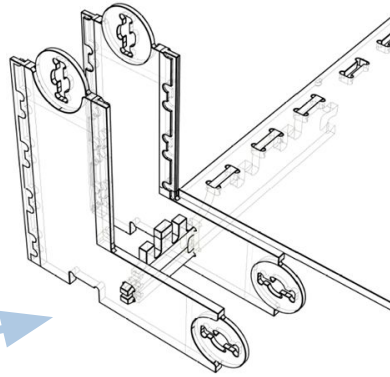
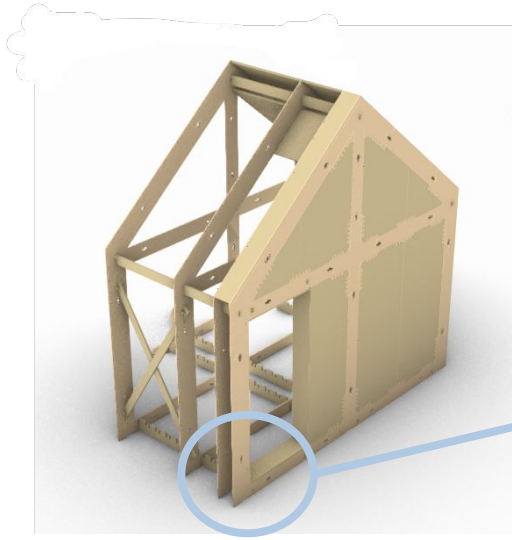
Joinery: Frame upgradability x-axis



X →

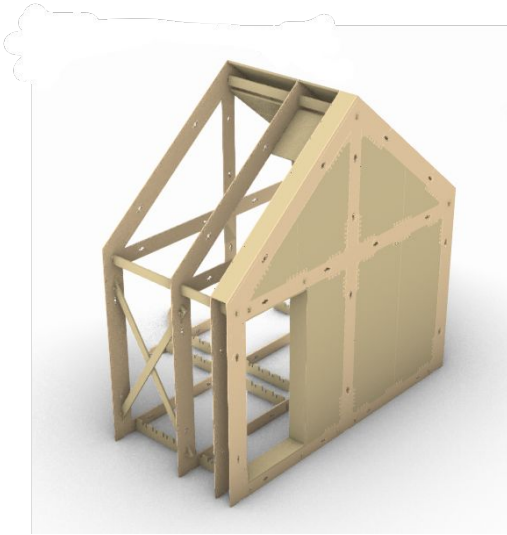
Structural design

Joinery: Joining frames and floors

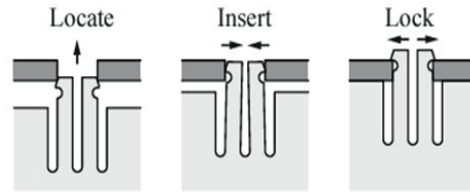


Structural design

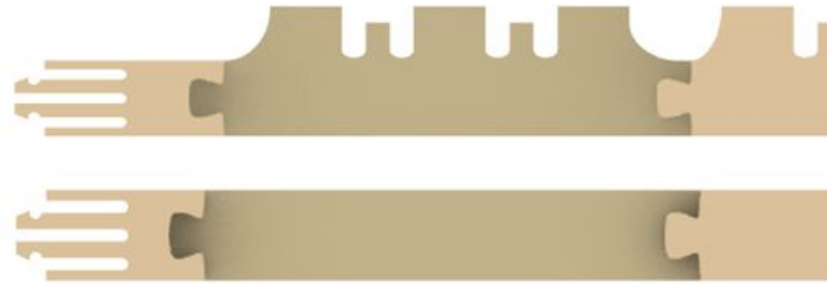
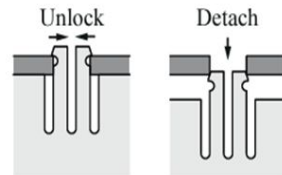
Joinery: Snap-fit and upgradability in y axis



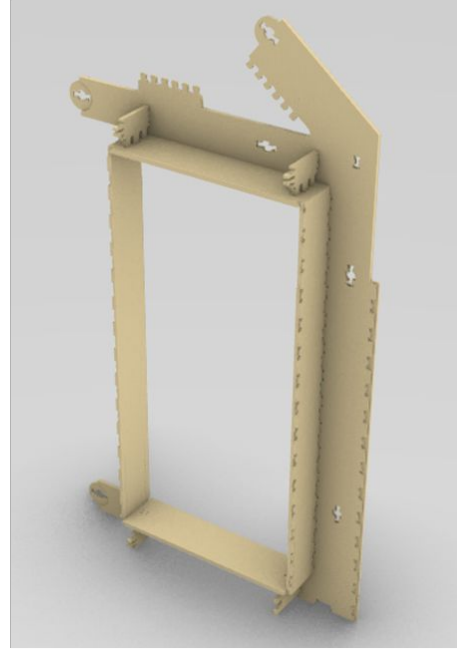
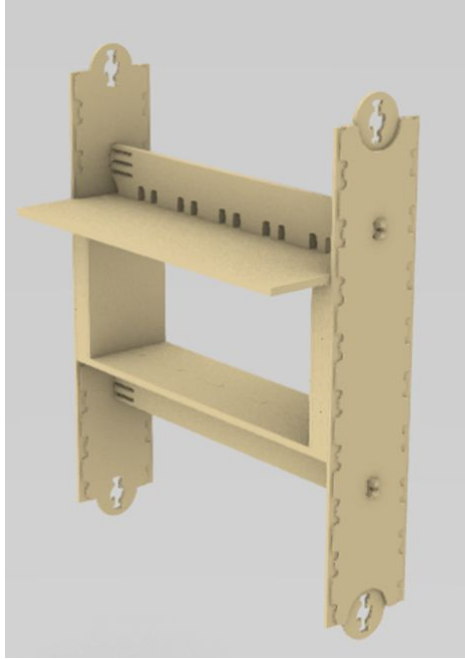
Assembly



Disassembly

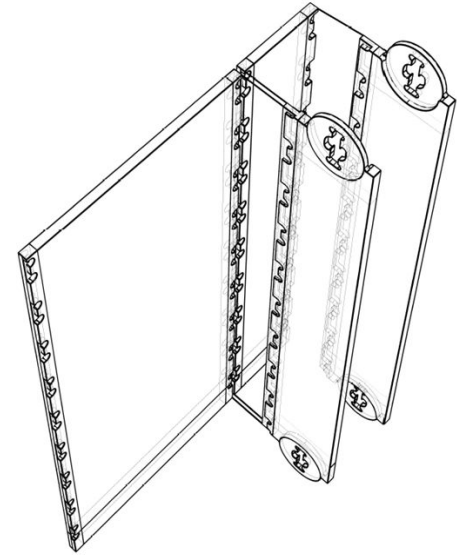
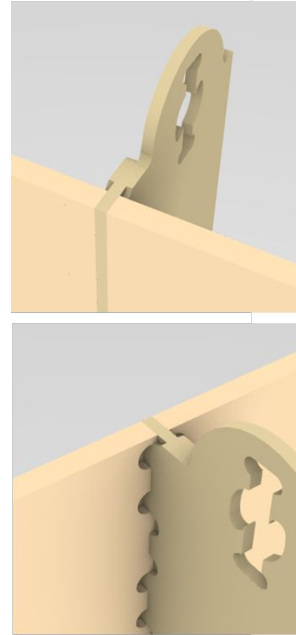
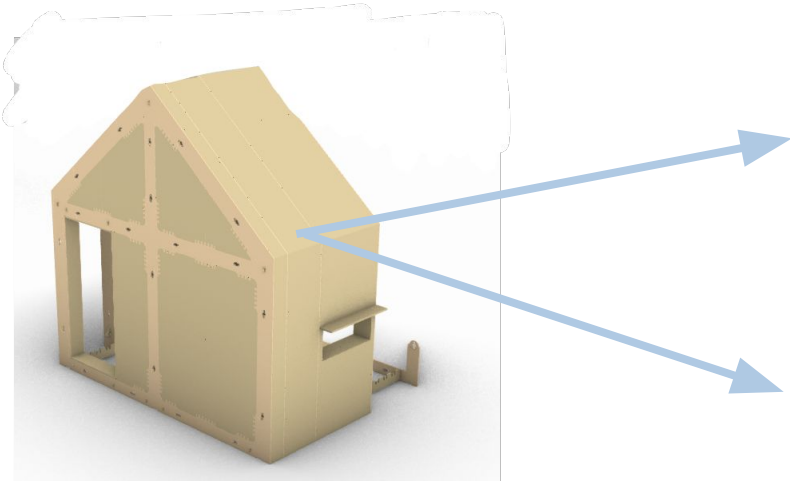


Joinery: Snap-fit and upgradability in y axis



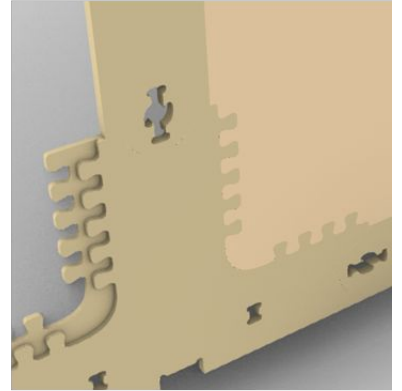
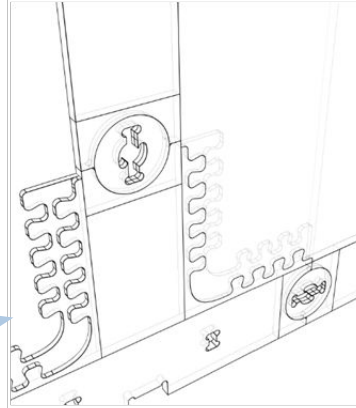
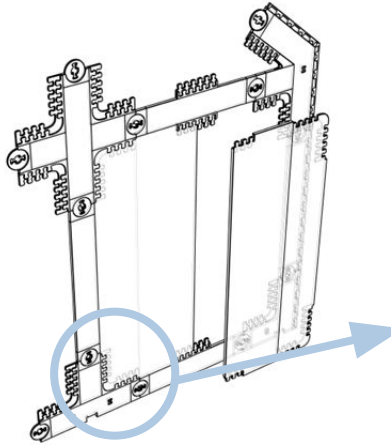
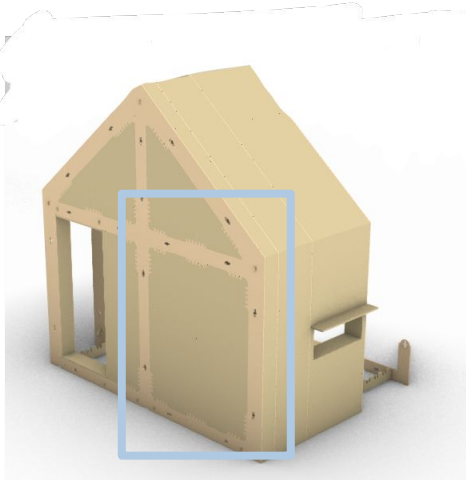
Structural design

Joinery: Wall to frame angled



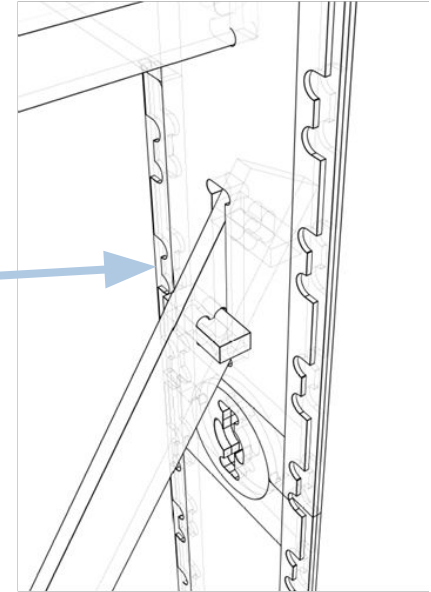
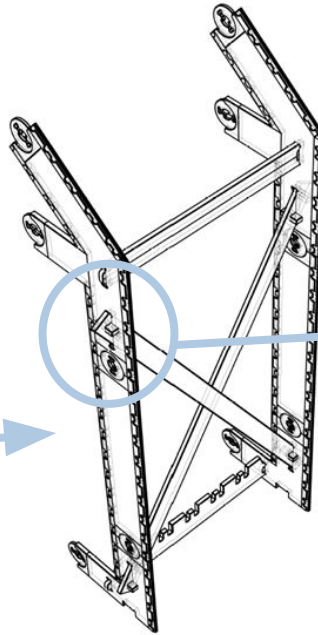
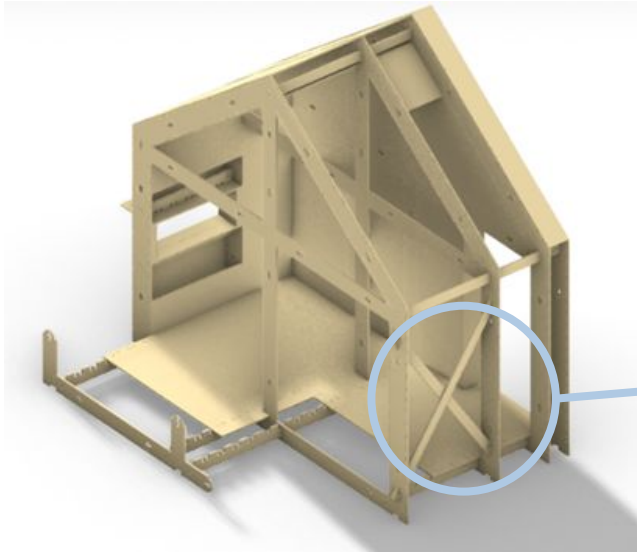
Structural design

Joinery: Wall to frame angled



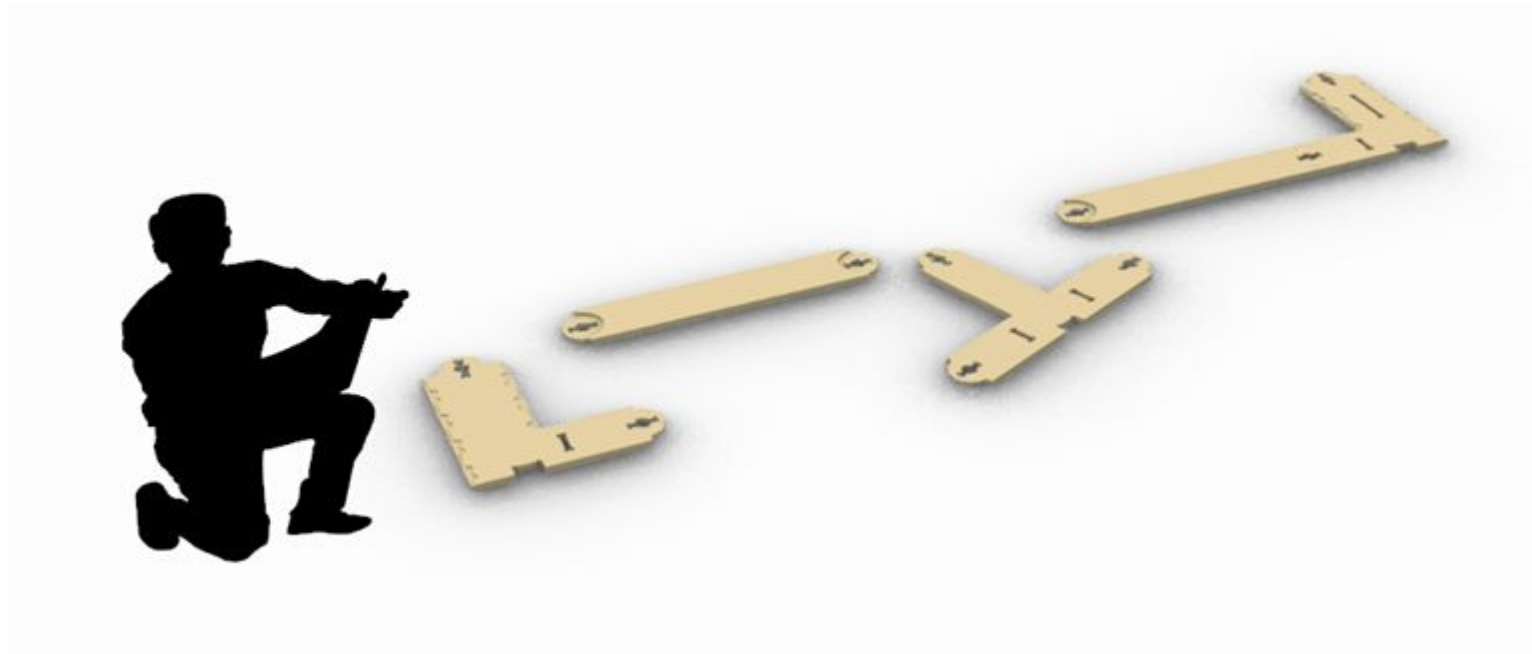
Structural design

Joinery: Bracing



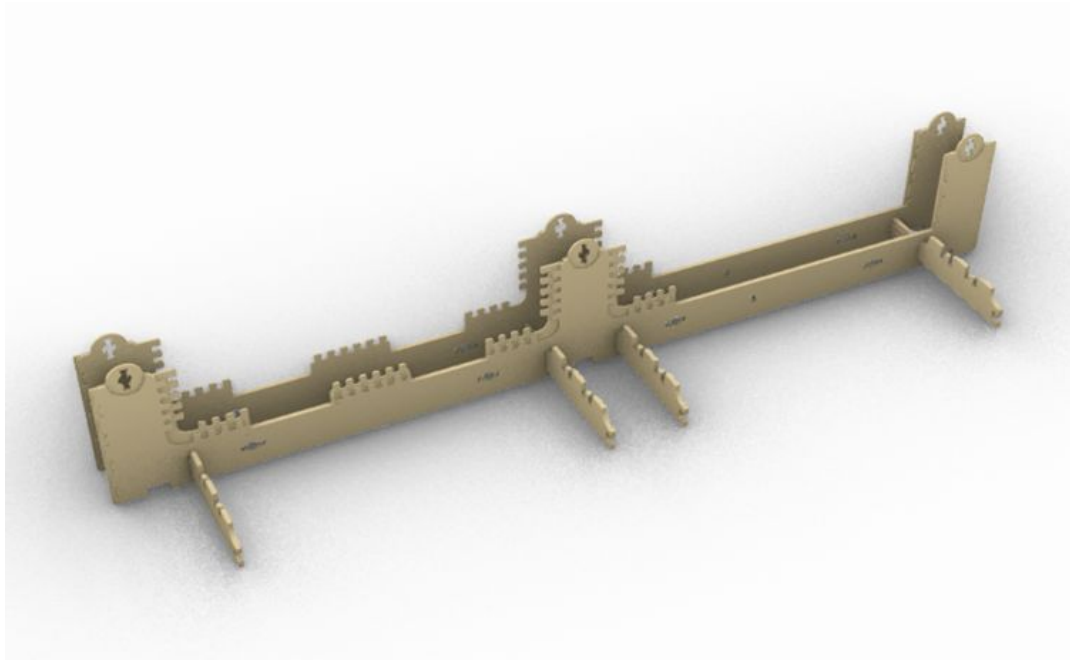
Structural design

Building sequence



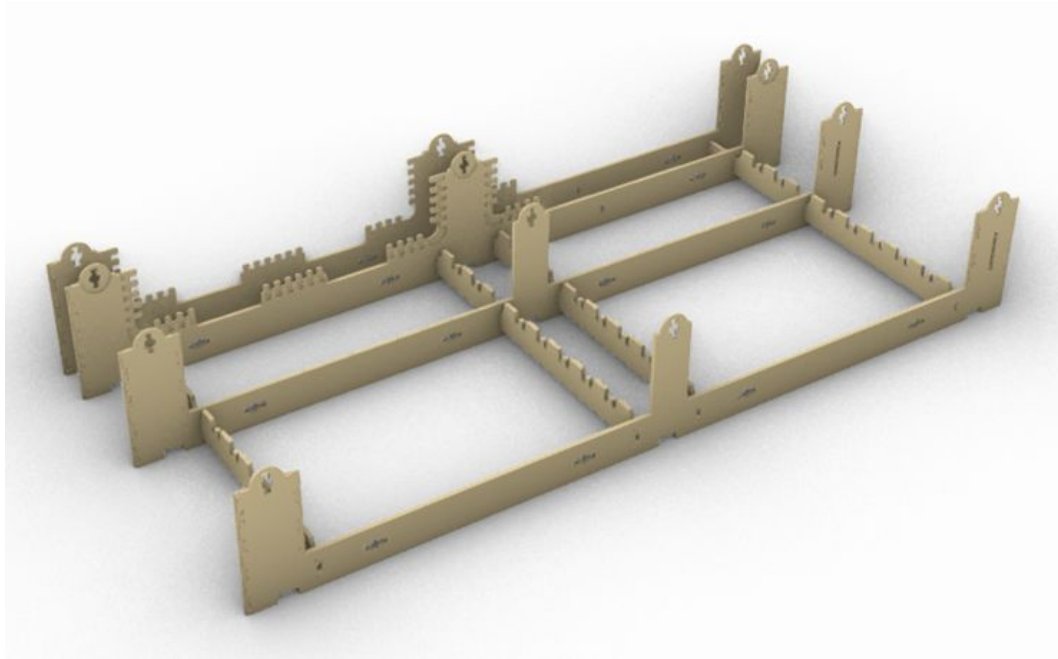
Structural design

Building sequence



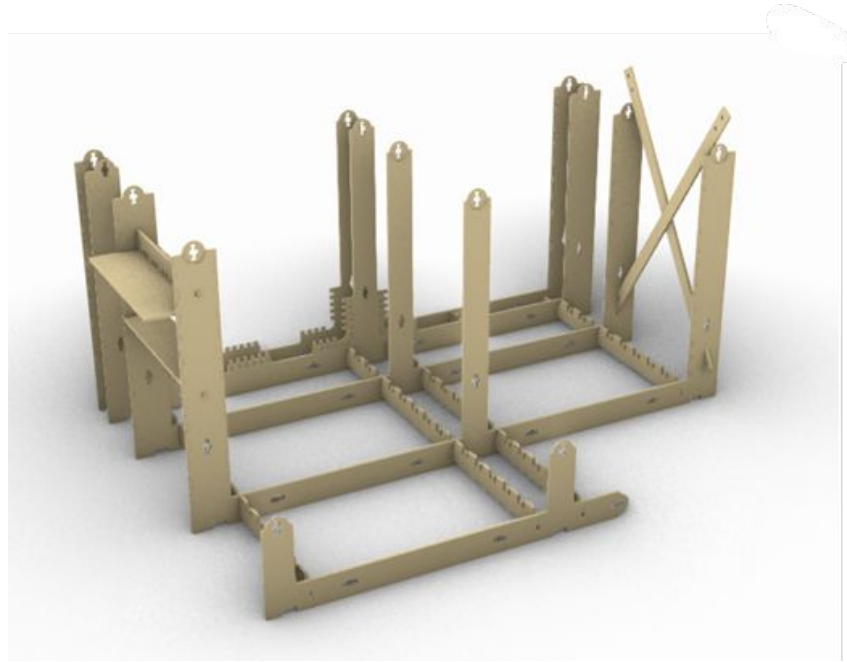
Structural design

Building sequence



Structural design

Building sequence



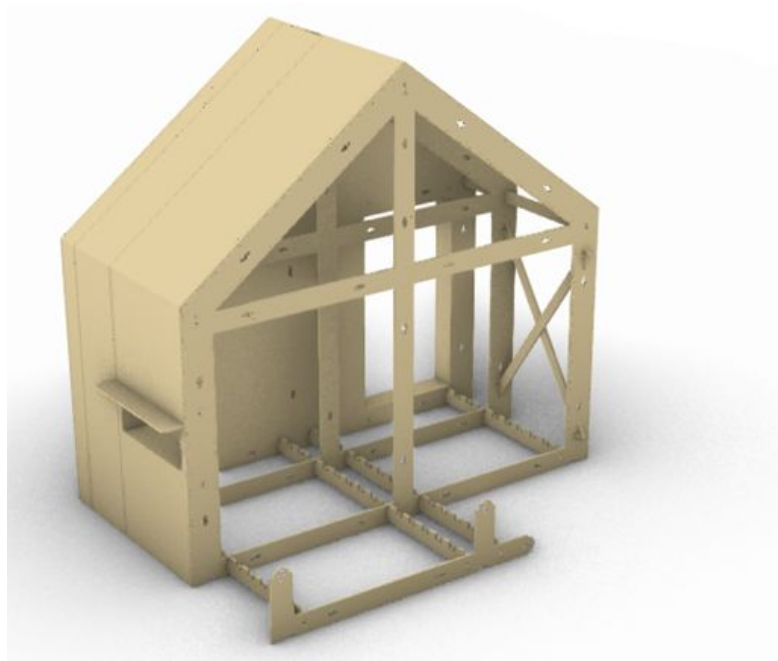
Structural design

Building sequence



Structural design

Building sequence



Structural design

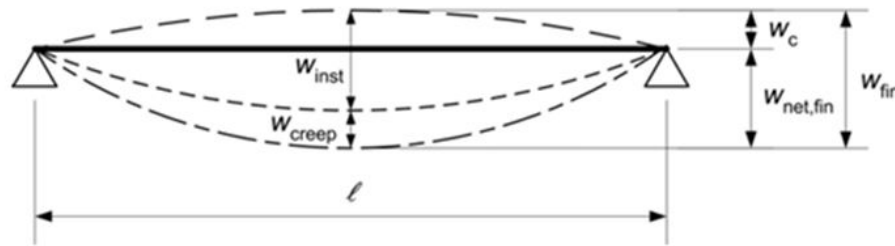
Building sequence



Structural design

Ensuring structural integrity: Failure criteria

1. Utilisation: (ULS - Ultimate limit state)
 - a. Elastic behaviour
2. Serviceability: (SLS - Serviceability limit state)
 - a. Plastic behaviour



Optimization

$$\sigma_{t,0,d} \leq f_{t,0,d}$$

$$\sigma_{c,90,d} \leq k_{c,90} f_{c,90,d}$$

$$\sigma_{c,0,d} \leq f_{c,0,d}$$

Tensile and compressive
stresses

$$\frac{\sigma_{m,y,d}}{f_{m,y,d}} + k_m \frac{\sigma_{m,z,d}}{f_{m,z,d}} \leq 1$$

$$k_m \frac{\sigma_{m,y,d}}{f_{m,y,d}} + \frac{\sigma_{m,z,d}}{f_{m,z,d}} \leq 1$$

Bending stresses

$$\tau_d \leq f_{v,d}$$

Shear stresses

Optimization

Goal:

- Getting as close as possible to the ULS and $SLS = 1$, with as little material as possible

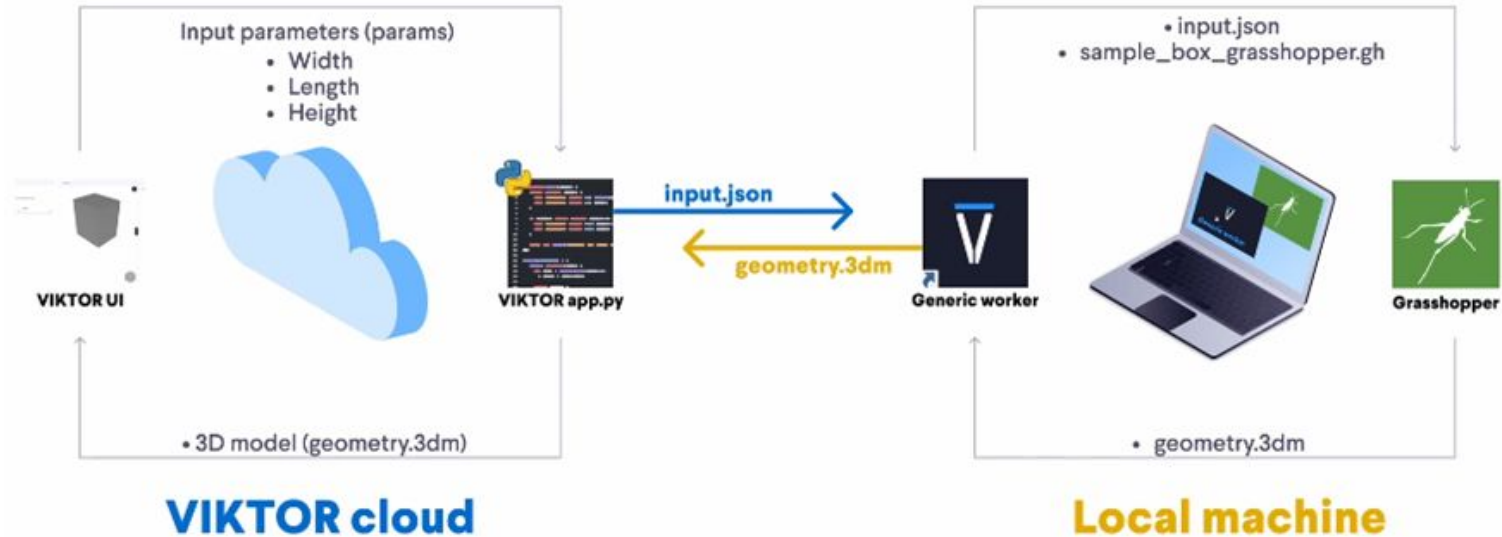
Parameters:

- Height cross section
- Number of frames
- Number of columns

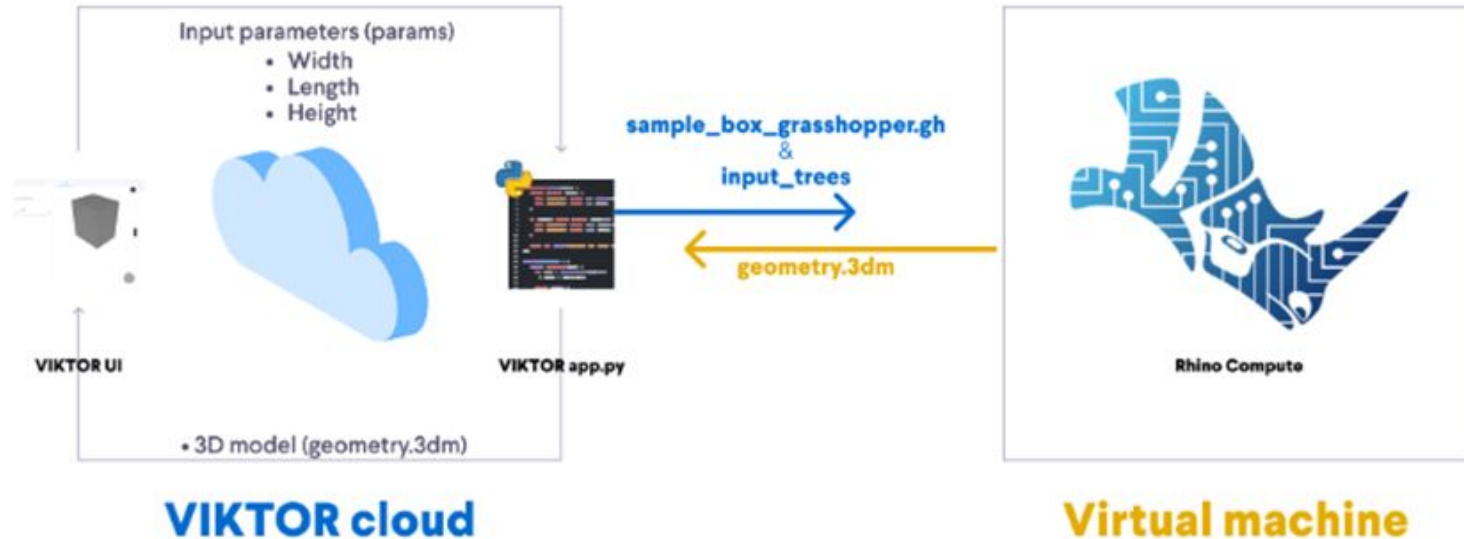
What to use to create the digital design?

- Parametric model: Rhino/ Grasshopper/ Python
- Calculation of the loads: Karamba/ Ladybug/Excel
- Fail checks: Grasshopper/ Python
- CNC preparation: OpenNest
- UI: VIKTOR/ Python
- Testing: FEM-model software/ prototyping

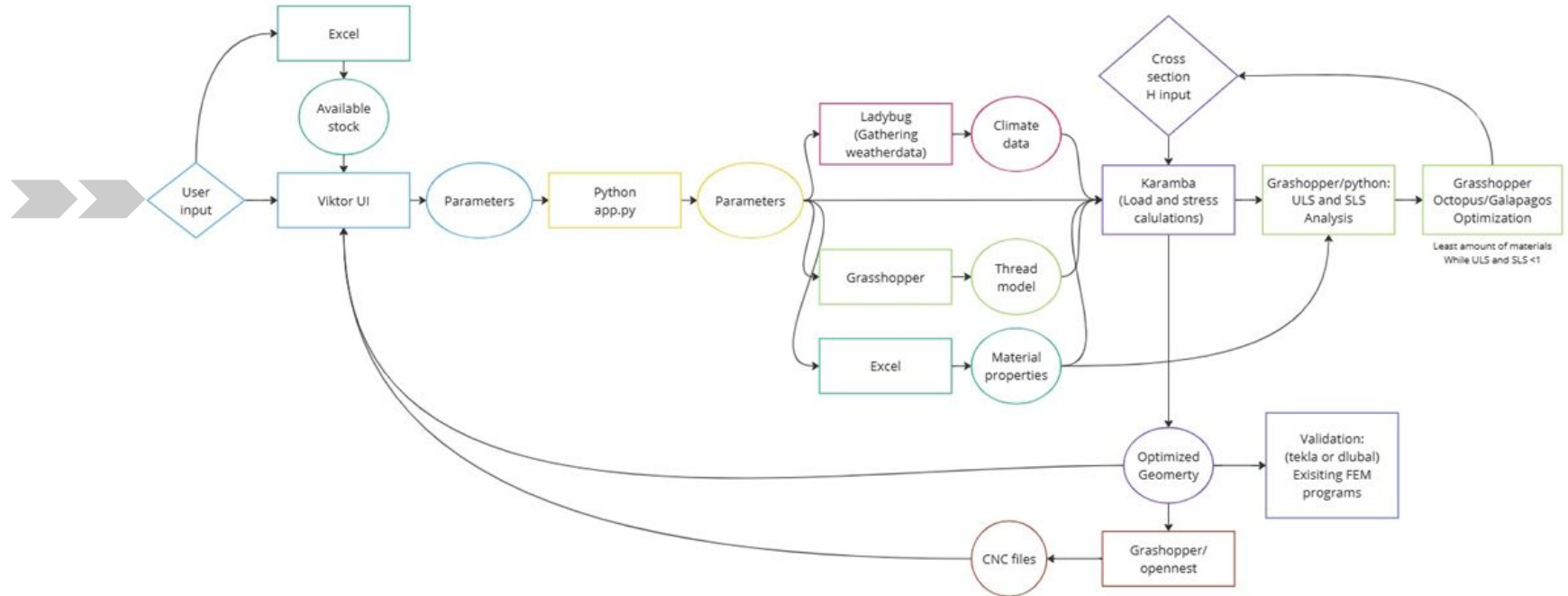
VIKTOR: How does it work? (locally)



VIKTOR: How does it work? (Virtually)



Digital design concept overview

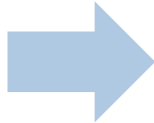


Digital design

User inputs: Location

Input:

- Location
(longitude, latitude)
- Land, city
(str)



Output

- Weather data
(eg. Vm, humidity etc.)
- Available stock
(resources and machines)
- Factors for loads according
to regulations

User inputs: Layout

Input:

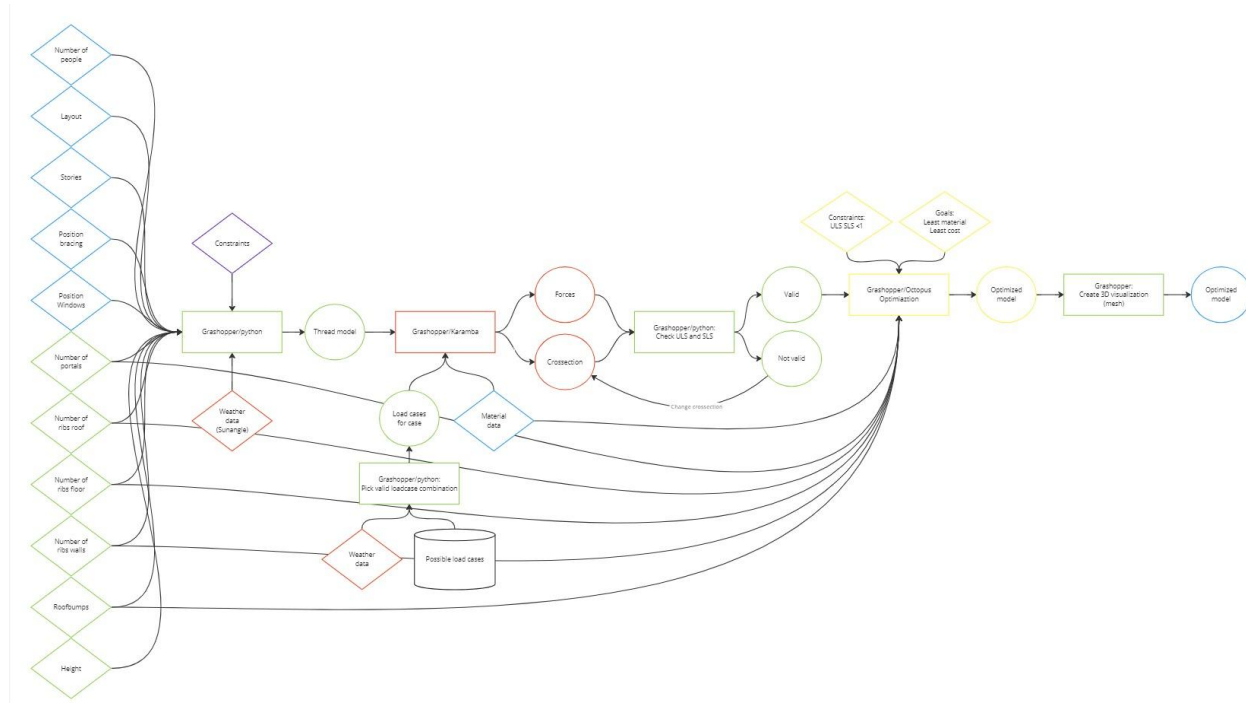
- Size (min 16 square meters, max 96 square meters in steps of 8): int from 1 to 12
- Type of floor plan (rectangular or square): int 1 or 2
- Position bracing: int 1 to 10
- Position windows: int 1 to 10
- Position doors: int 1 to 10
- If they are wheelchair dependent: bool True or False
- Stories: Int 1 or 2

Optimizable parameters

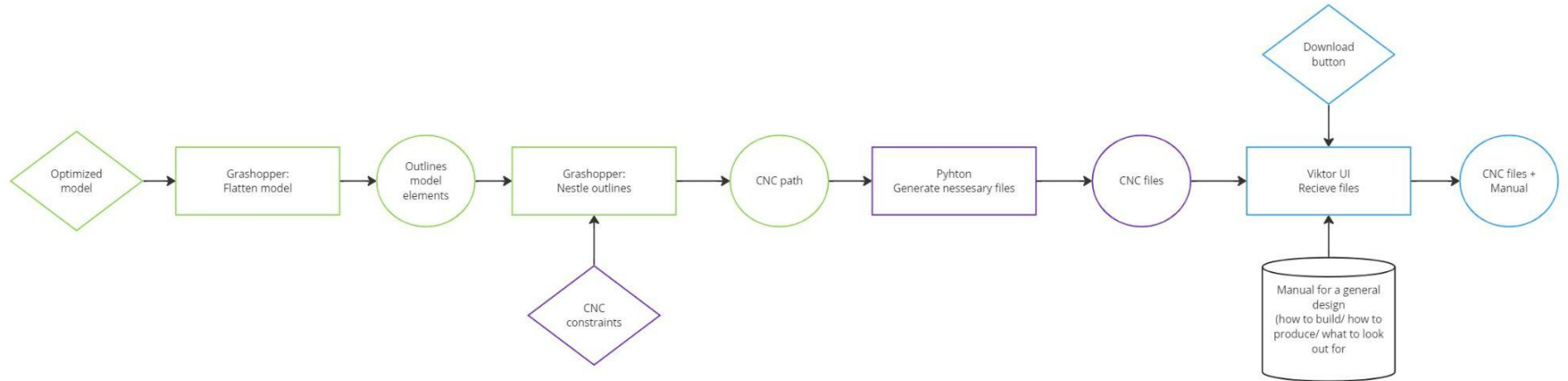
Optimizable parameters

- Cross Section height: int between 200 and 500 in mm
- Number of frames: int 1 to 10
- Number of columns: int 1 to 10

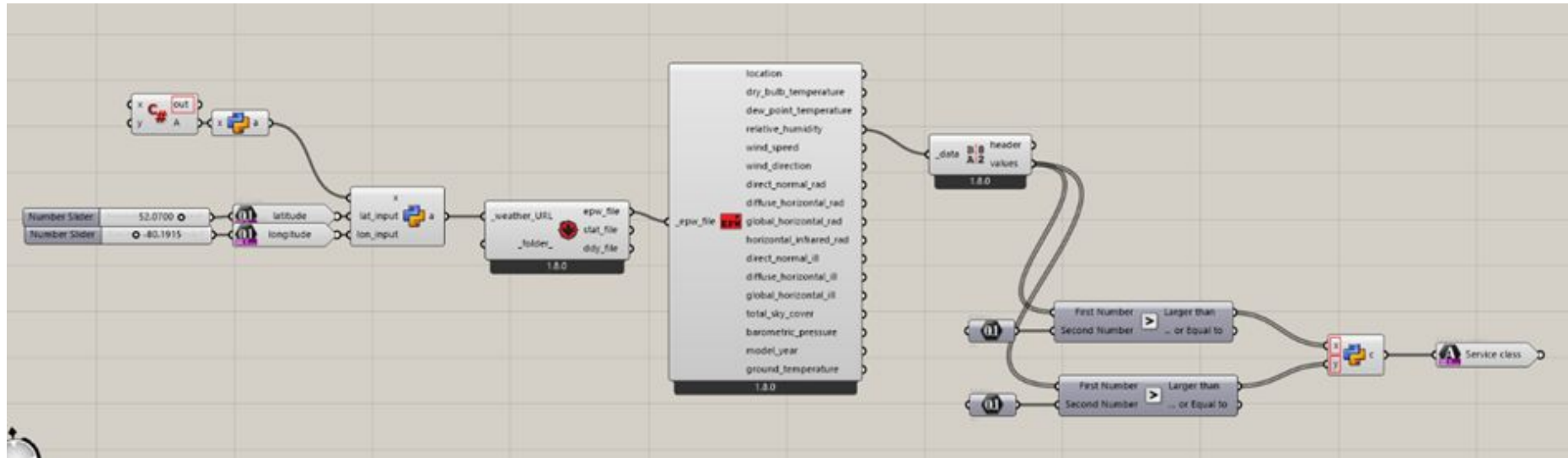
Workflow: Parametric model



Workflow: CNC-routing preparation



Current results: Weather data

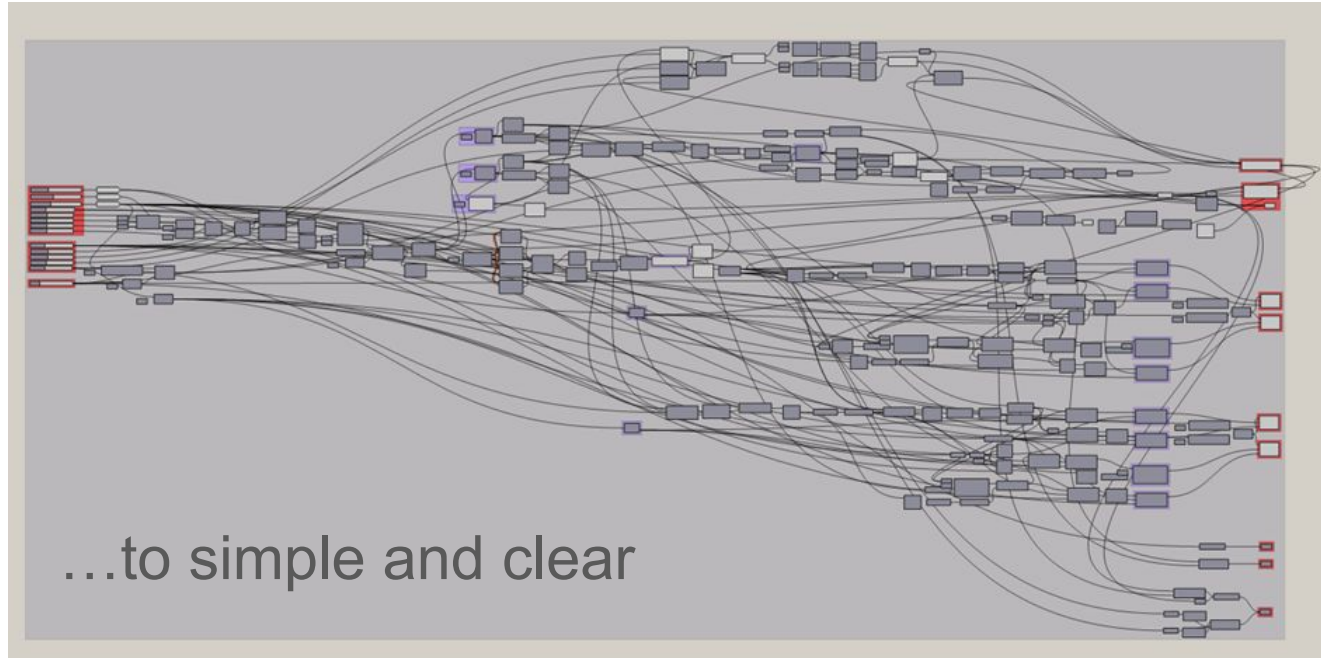


Current results: Parametric thread model

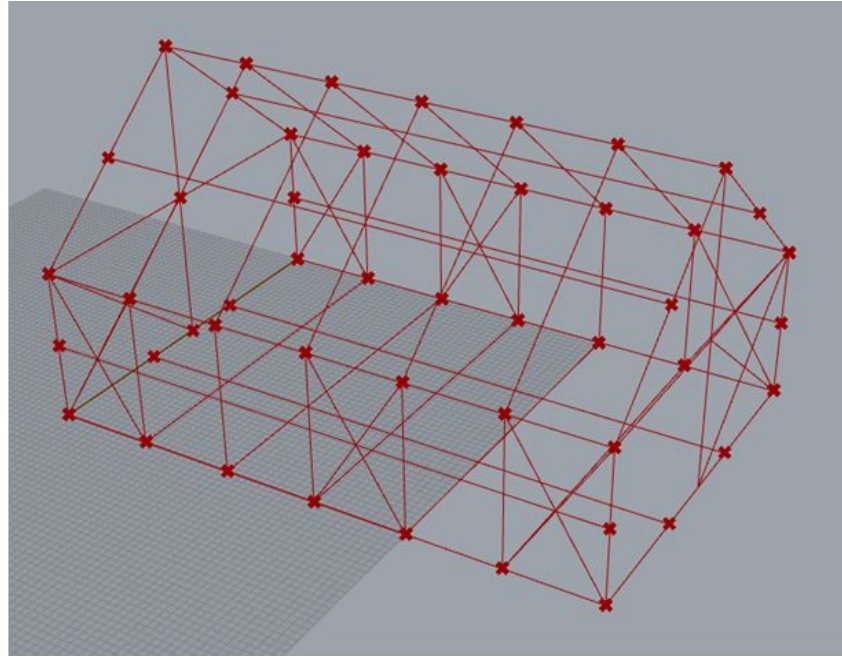
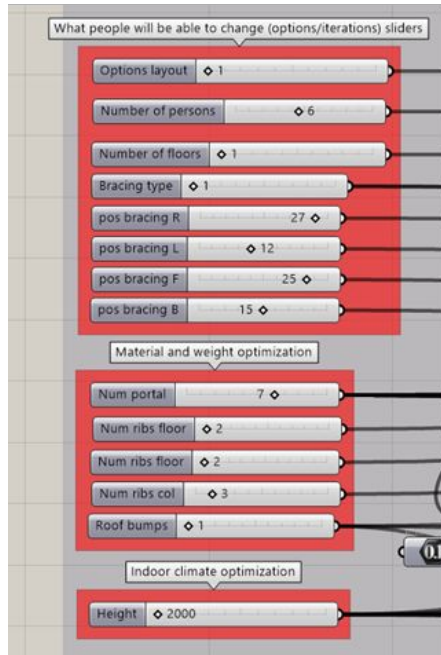
From spaghetti...



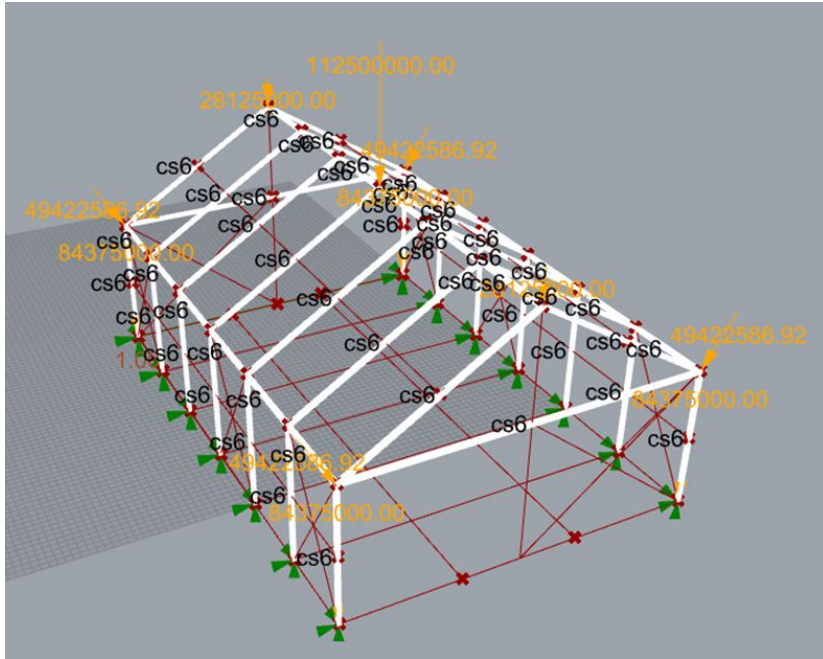
Current results: Parametric thread model



Current results: Parametric thread model



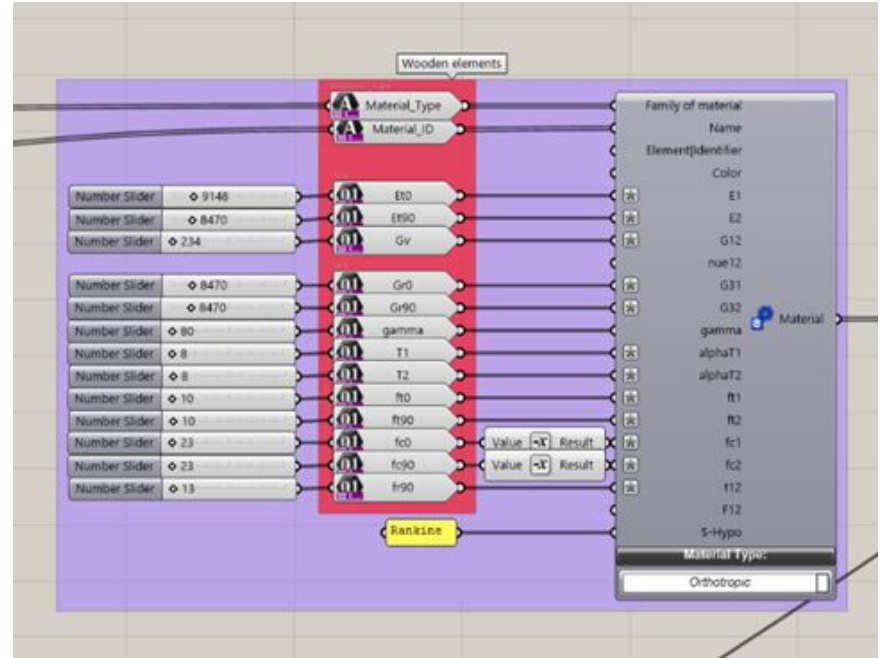
\Karamba loads change of method



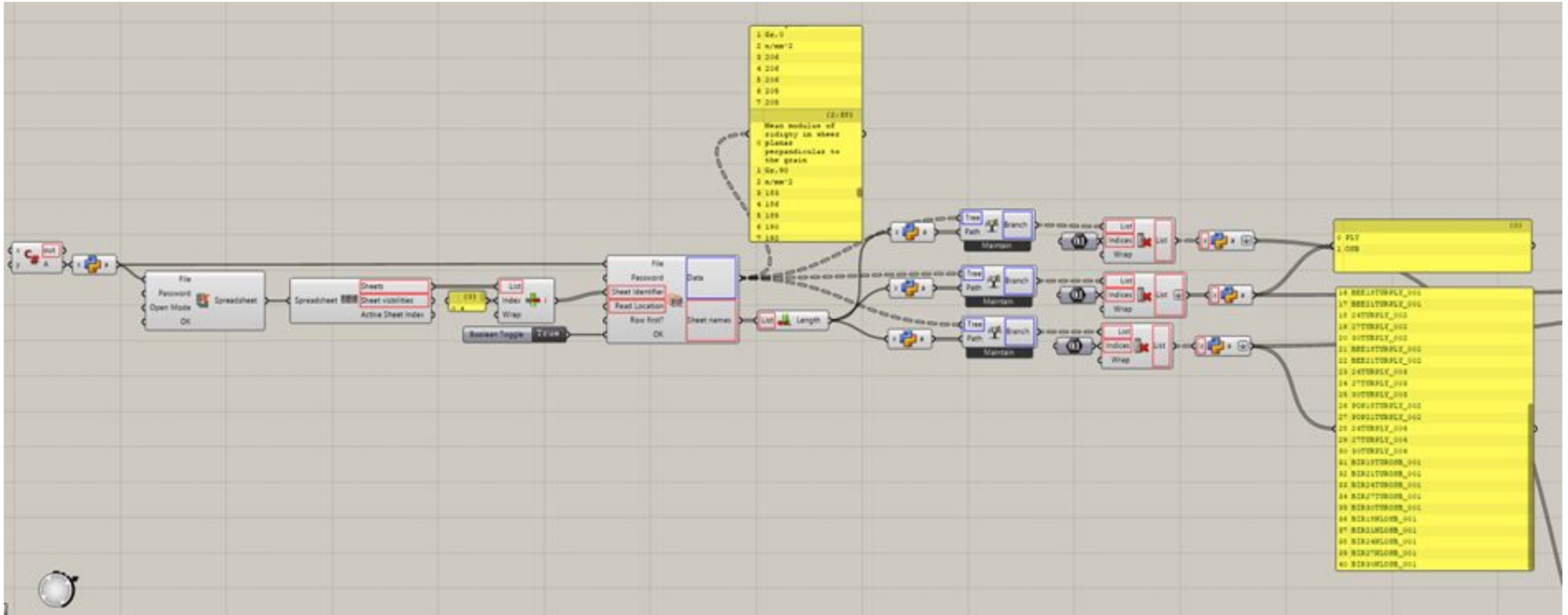
Snow centric			
Snow excentric			
Wind load left side			
Wind load front side			
Wind underpressure			
Wind overpressure			
Floor load distributed			
Floor load concentrated			
Seizmic load/ movements			
Thermoplastic load			
Permanent load	Value		
Roof	➤ #N/A	kN/m^2	
Floors	➤ #N/A	kN/m^2	
Outside walls	➤ #N/A	kN/m^2	
Inside walls	➤ #N/A	kN/m^2	
Total	➤ #N/A	kN/m^2	

Karamba loads change of method

```
# Step 3: Construct input parameters
input_parameters = {
    "Et0": Et0,
    "Et90": Et90,
    "Gv": Gv,
    "Gr0": Gr0,
    "Gr90": Gr90,
    "gamma": gamma,
    "T1": T1,
    "T2": T2,
    "ft0": ft0,
    "ft90": ft90,
    "fc0": fc0,
    "fc90": fc90,
    "fr90": fr90,
    "Longitude": longitude,
    "Latitude": latitude,
    "Material_ID": Material_id_param,
    "Material_Type": material_type,
    "Thickness_wood": Thickness_wood,
}
```



Karamba loads change of method



Current results: User interface

Input

Location

longitude (")

25,7617

latitude (")

20

materials

Country

Turkey

Closest city

Ankara

Materials structure

Turkey1

plan

Layout

1

Persons

1

Floors


1

Map view

Report

Geometry

Weather Data Results



Digital design

Broader context

Response

Move the prepaired shelter pieces to site and erect it in it's simplest form.

Recovery

Upgrade the shelter along the way until a permanent solution is met

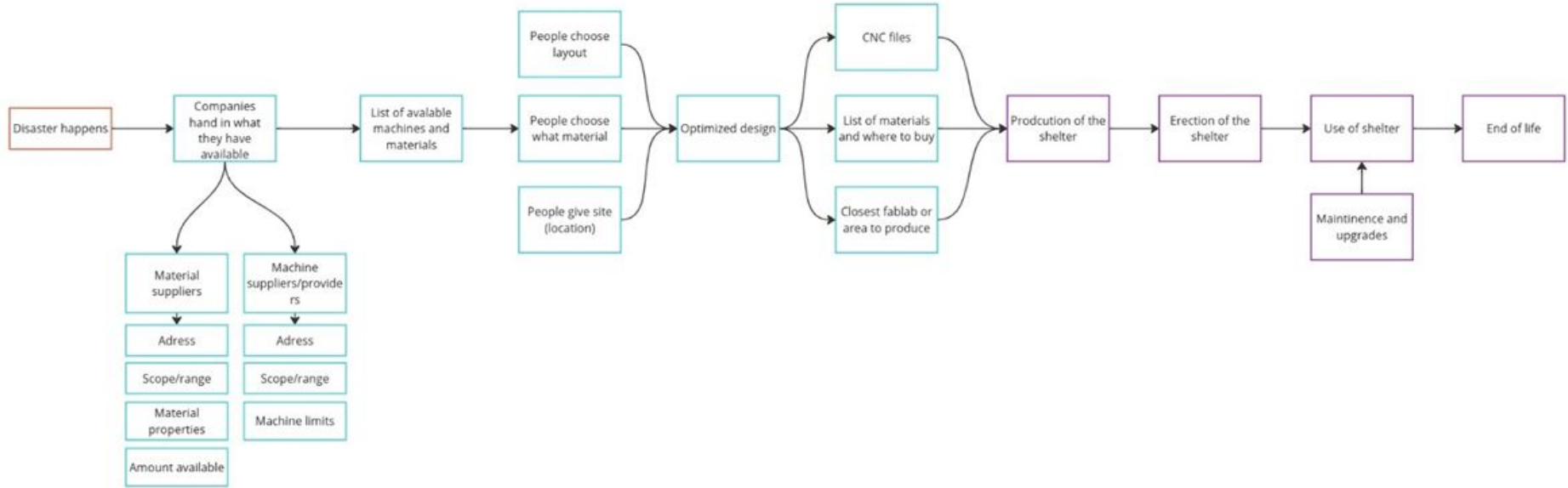
Mitigation

Let them take the time to 'build back better', meaning to make sure the permanent solution is better resistant against next disaster

Preparedness

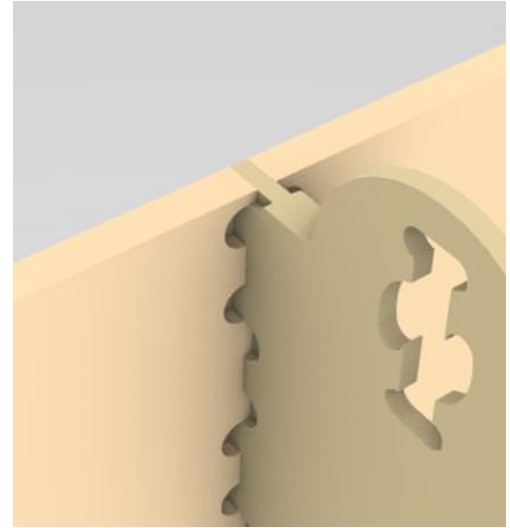
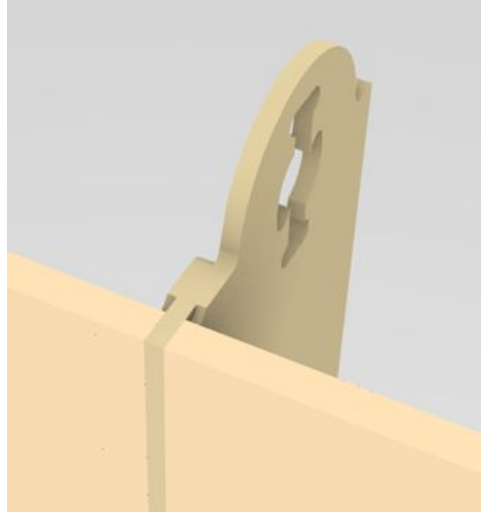
Produce custom structural items before disaster in Makerspaces, let the people design their shelter, produce them and store them in a safe place to be prepared for coming disaster

Broader context



Limitations

- Flat roofs
- Ease of production
- Digital vs reality
- Expert involvement
- Availability of resources



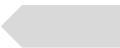
Conclusions

How can CNC-routing and computational tools facilitate the design and local production of customizable wood-based shelters by non-experts in post-disaster contexts?

Pieter Stoutjesdijk: A digital revolution

“What’s coming now is the revolution in digital fabrication.”

“Factories in the cloud’ make even the highest-end tools available for everyone with an internet connection and a credit card”



Future research

- Work out all load cases
- Developing the application more
- Joinery
- User feedback



Thank you all so much for listening!