

Absurd:

extremely silly; not logical and sensible.

- Oxford English Dictionary

"The Absurd emerges when we face a conflict between our assumed desire as human beings to find the ultimate truth, the rational and the system of justification and our inability to find one. Because we are looking at the world from an obscuring lens of an absolute truth. The absurd rises right from this discrepancy, between the hypothetical truth in the universe and the prospect that there is no truth, no system of justification, no solid reason and no rational. In this universe that is lacking meaning and sense, the normative human feels alienated, they feel an 'outsider', an 'other', distant from the stories that make the 'world.'"

- Excerpt from the Manifesto

"The absurd is not opposed to normal-or its absence, as abnormal-it is (an)other way of understanding (normal) things, an alternative reasoning and not the absence of it. The Absurd suggests 'other' reason, 'other' rational and 'other' norm.

Everything that is anti-normal/anti-reason is capable of becoming absurd but not every abnormality/unreasoning is absurd. Absurd is an attribute to the unconventional real, it is a quality, a further property of things that seem not to have any apparent normative value; a deliberate misreading of reality."

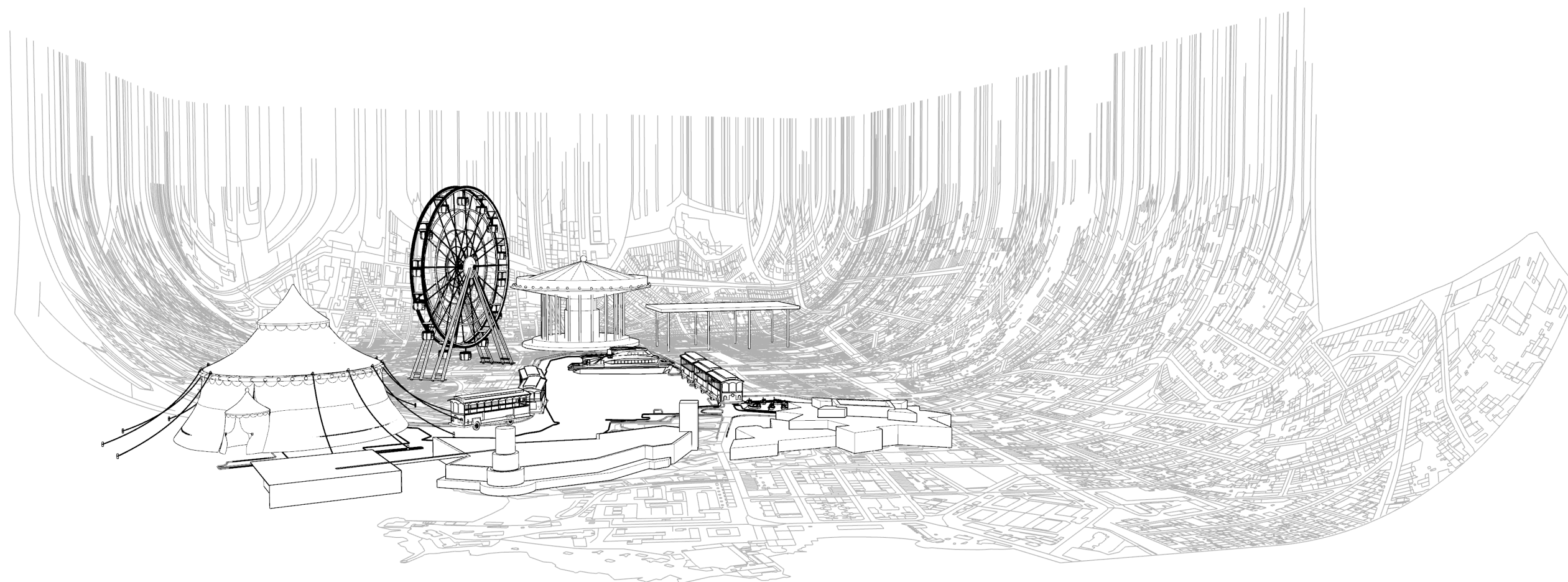
- Excerpt from the Manifesto

"The space of the absurd may have the appearance of normality, all the elements might be certainly there; but there is a degree of oddness in the articulations, what perhaps Eugène Ionesco calls "the inscrutable enigma of the unknown." As well as its general shape, it is borderless and shifting and endless as well as beginningless. There is a random simultaneity in the absurd theatre that affects the bodily engagement with it, the events seem serious and focused, but the seriousness is truly arbitrary, and it makes no sense. The action is detached from a certain reasonableness and as Ionesco says, "devoid of purpose." "

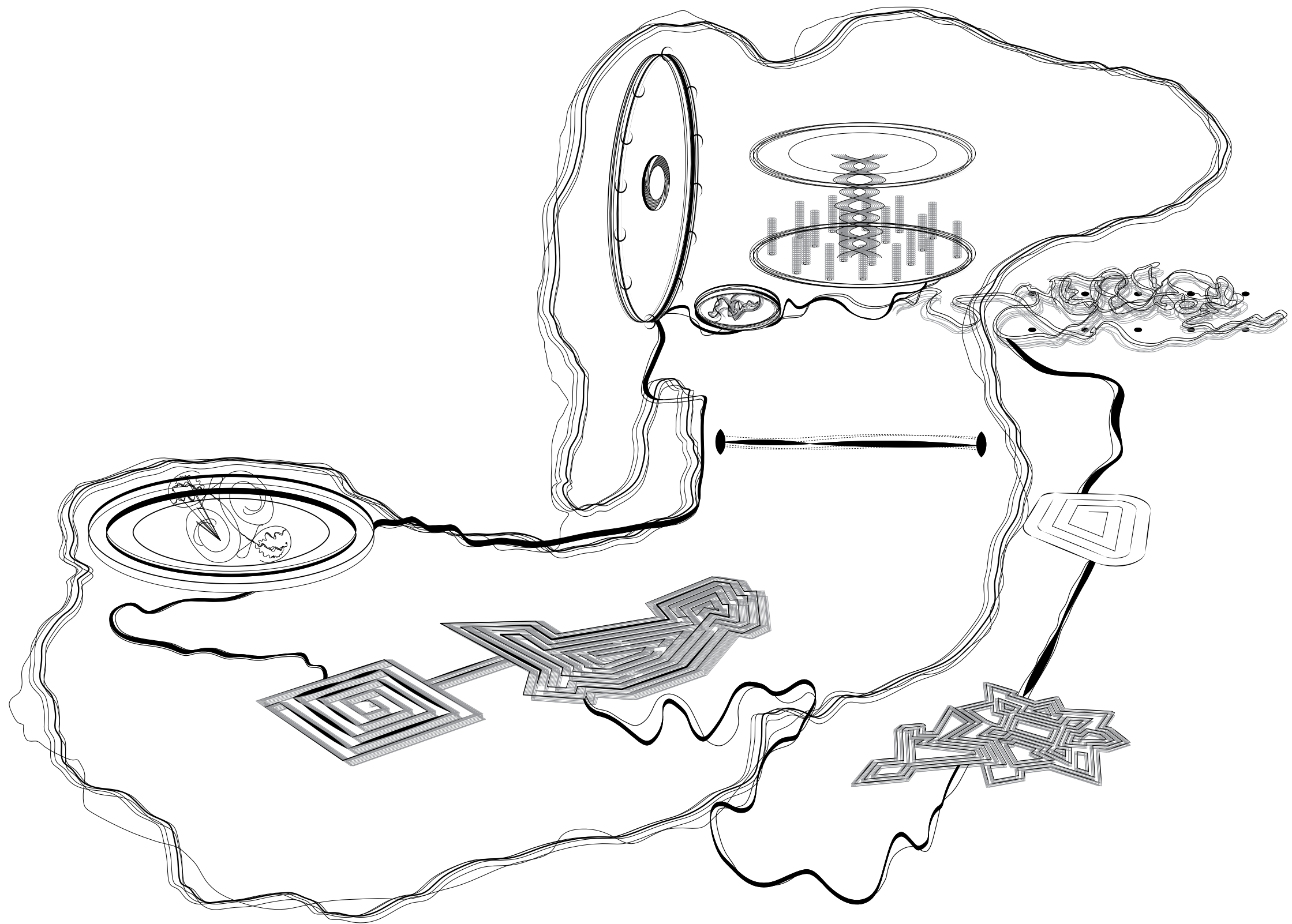
- Excerpt from the Manifesto

Marseille:

episodes of Absurdity



CITY AS THE STAGE



ELEMENTS IN MOTION



SITE EXTENT/CITY FABRIC

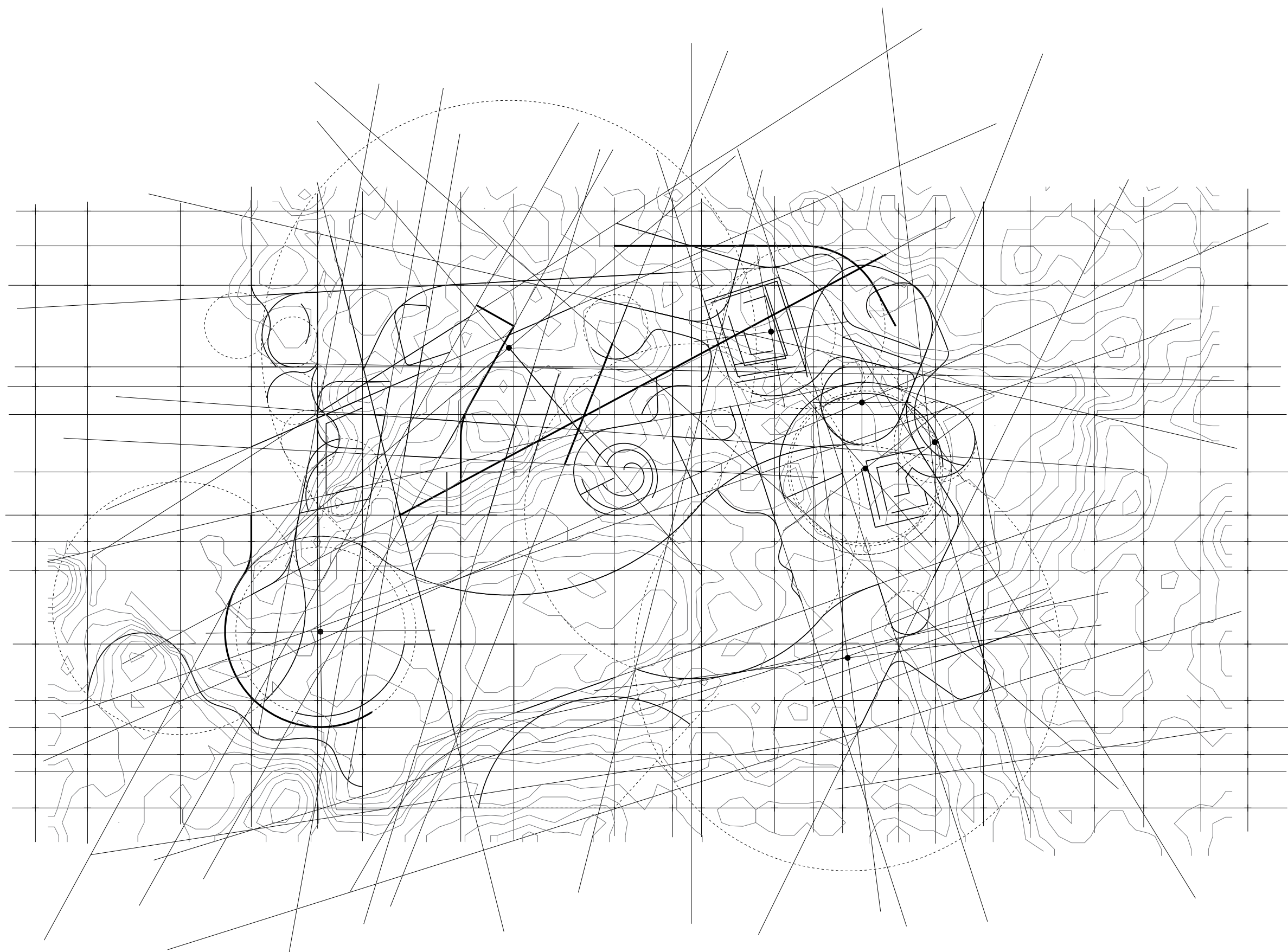
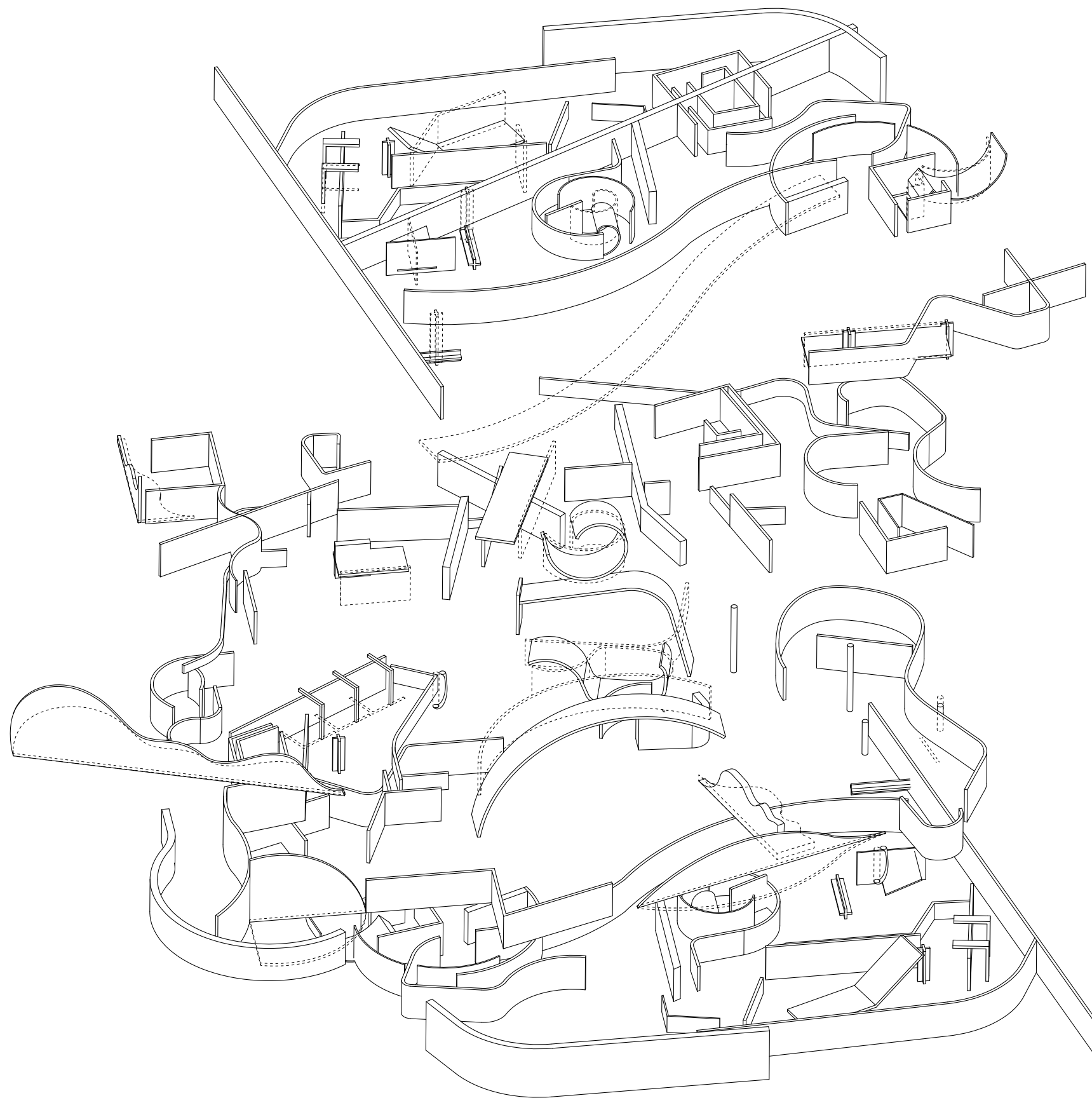
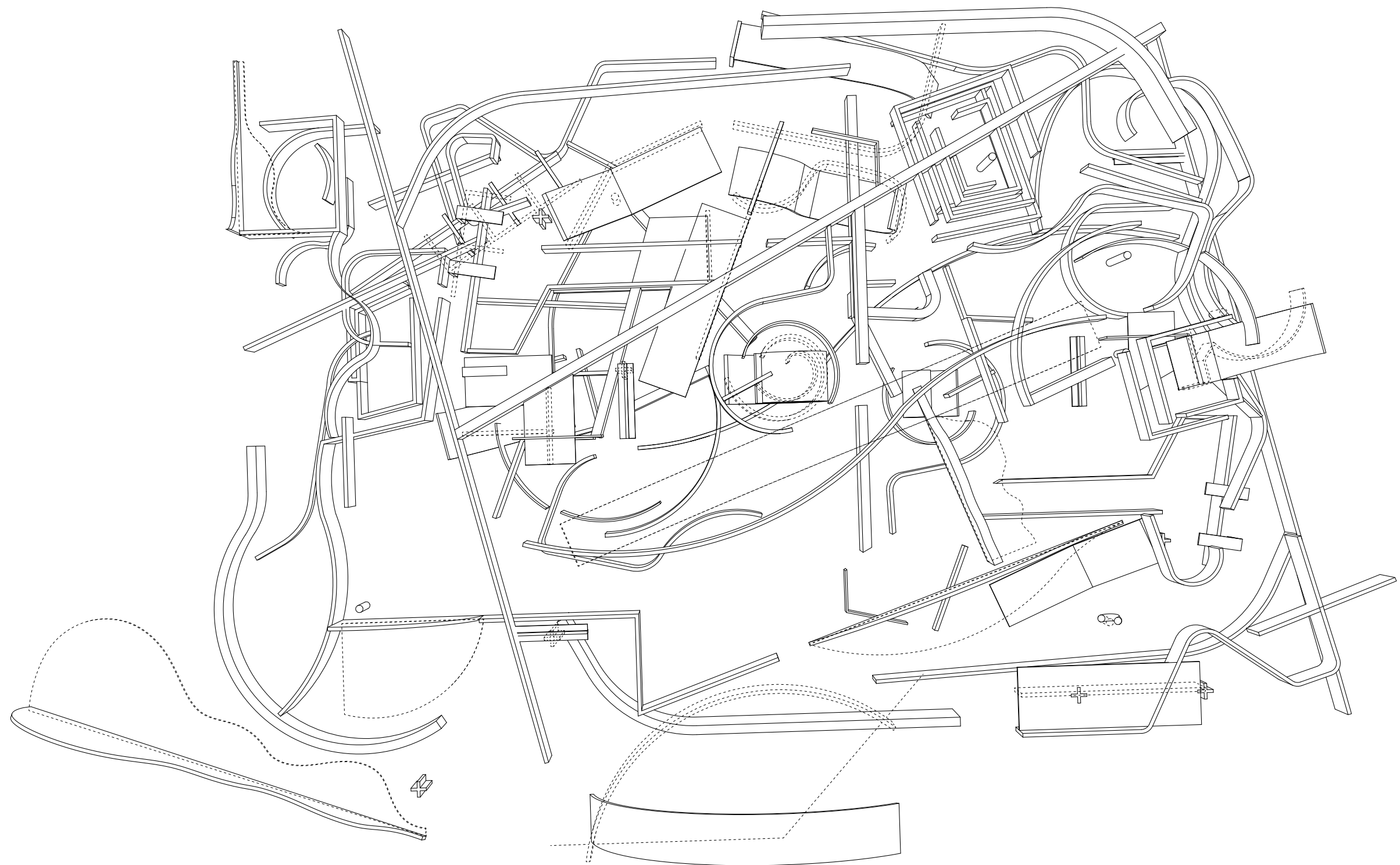


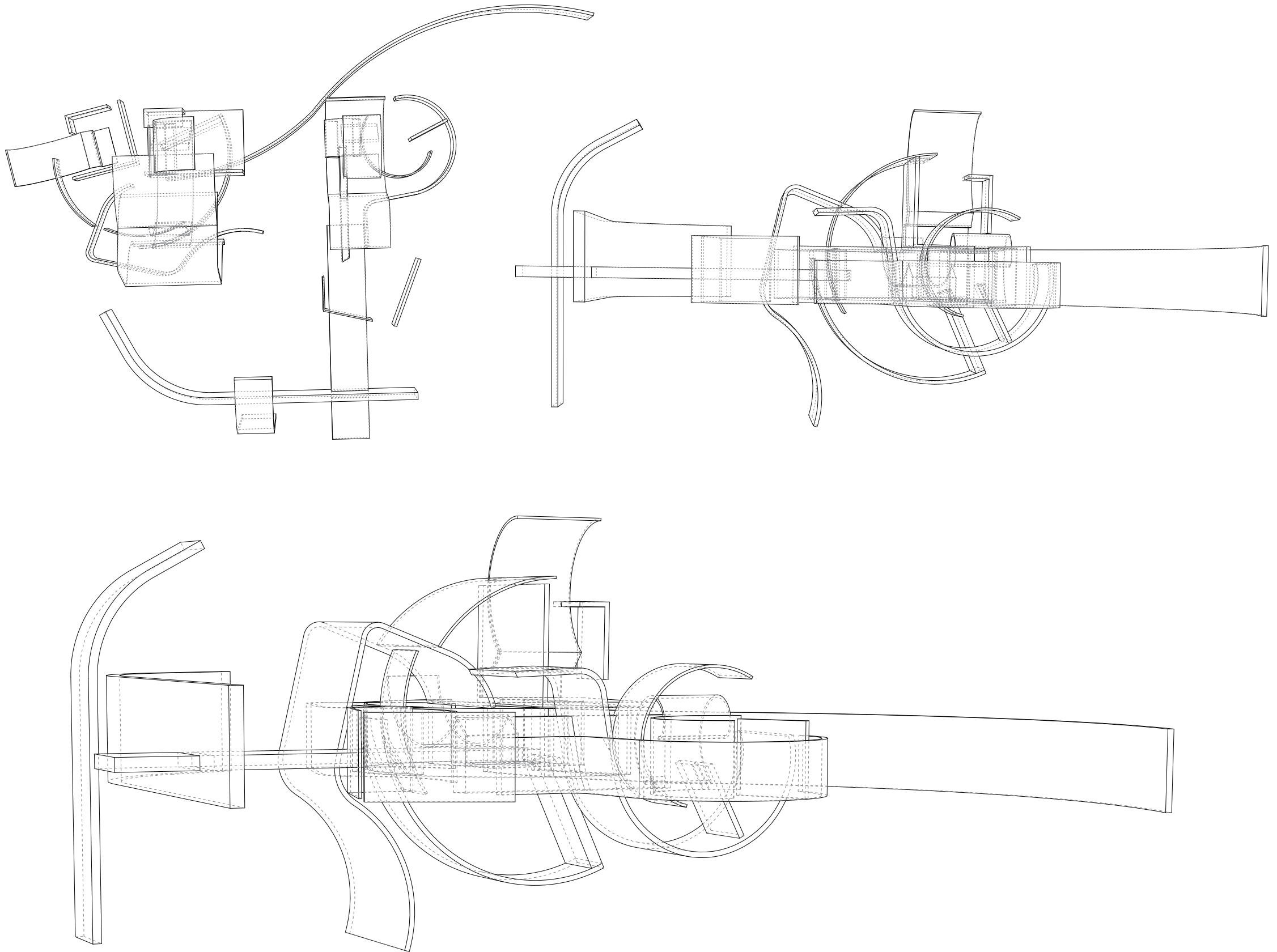
FIGURE FIELD CONDITIONS



LAYERED FIELD



ELEMENTAL FIELD

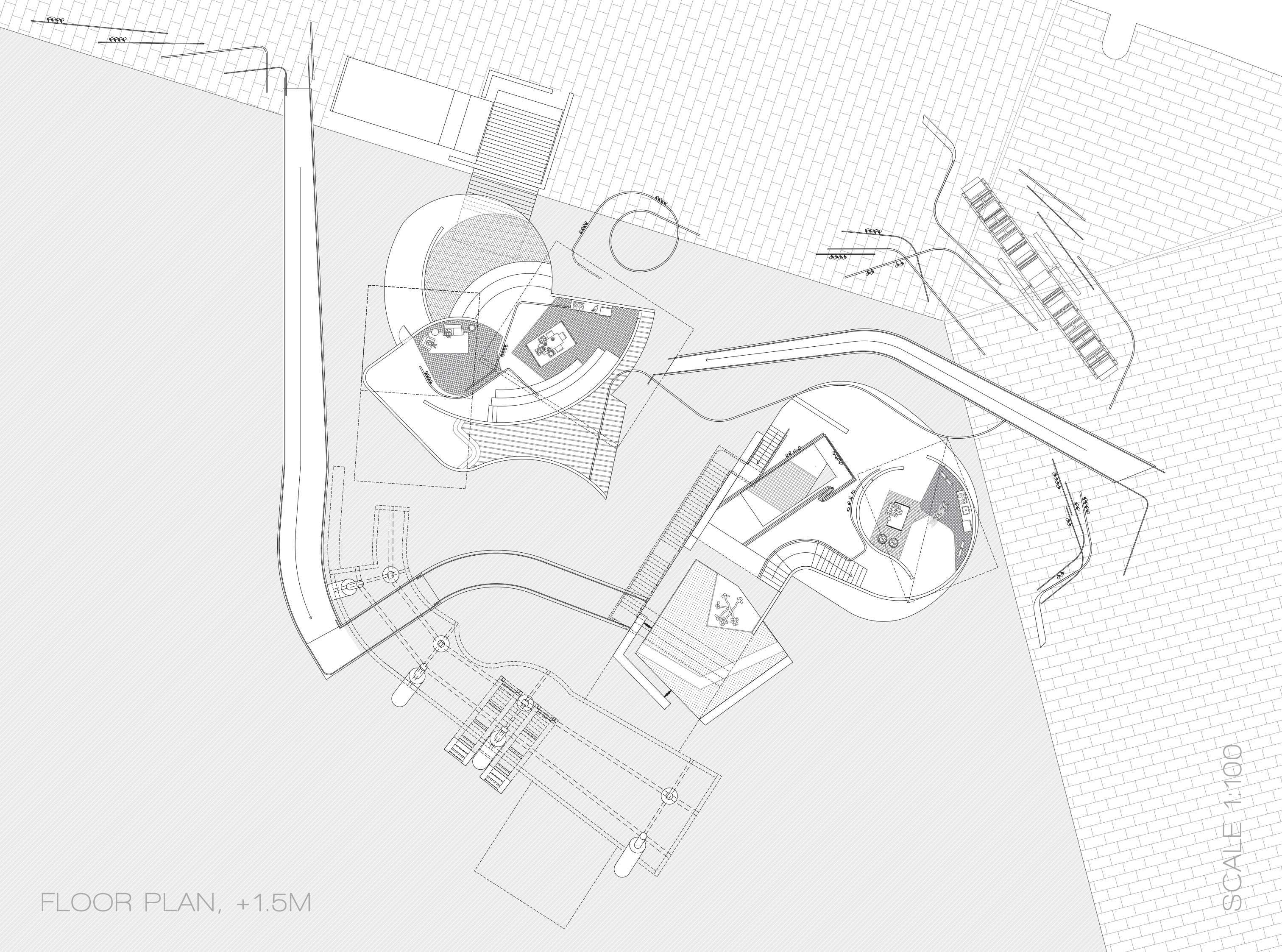


ARTICULATED FRAGMENT

THE ARCHITECTURE OF
A NON-NARRATIVE THEATRE
AN INVESTIGATION ON SPATIAL ABSURDITY

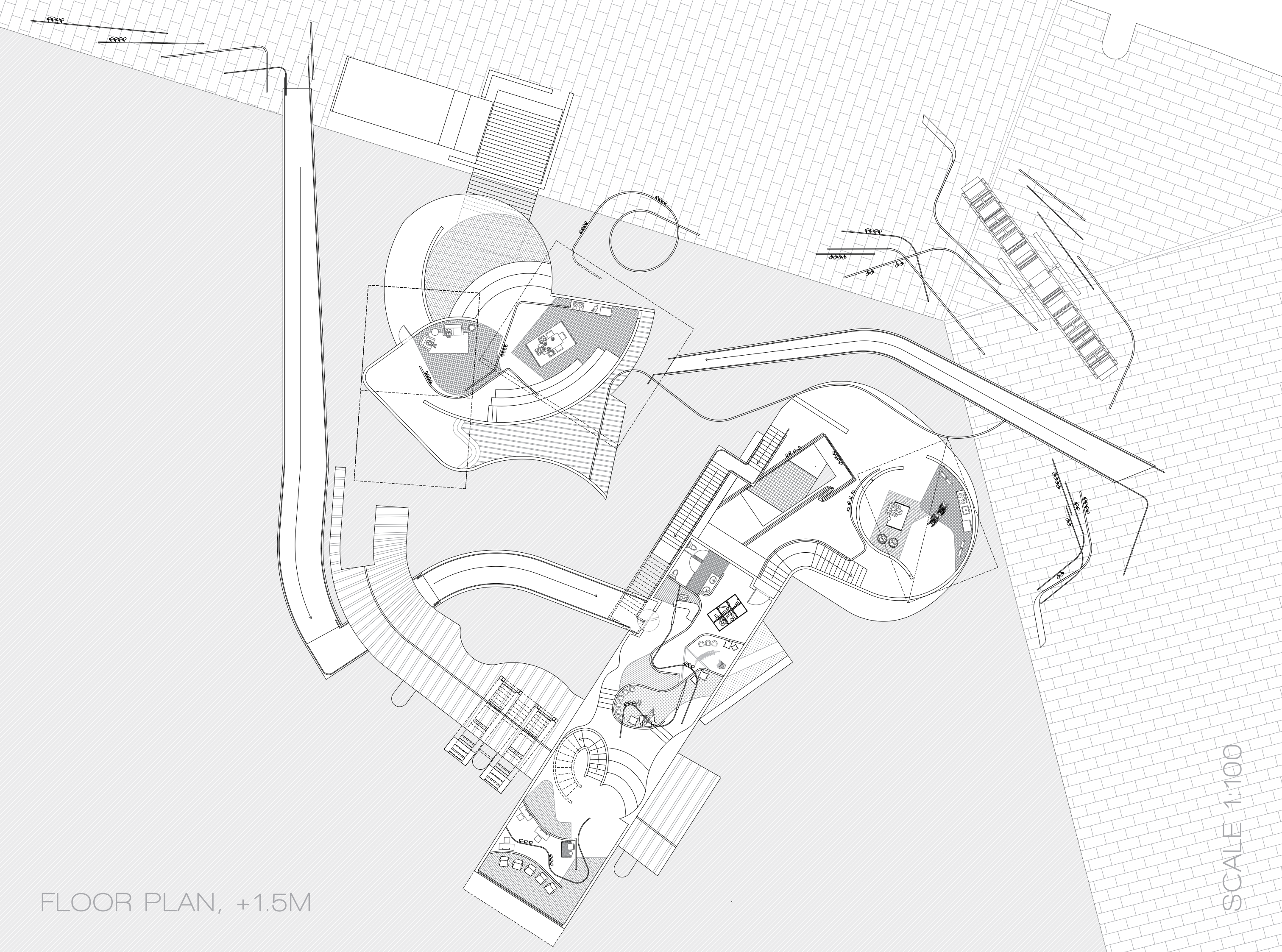
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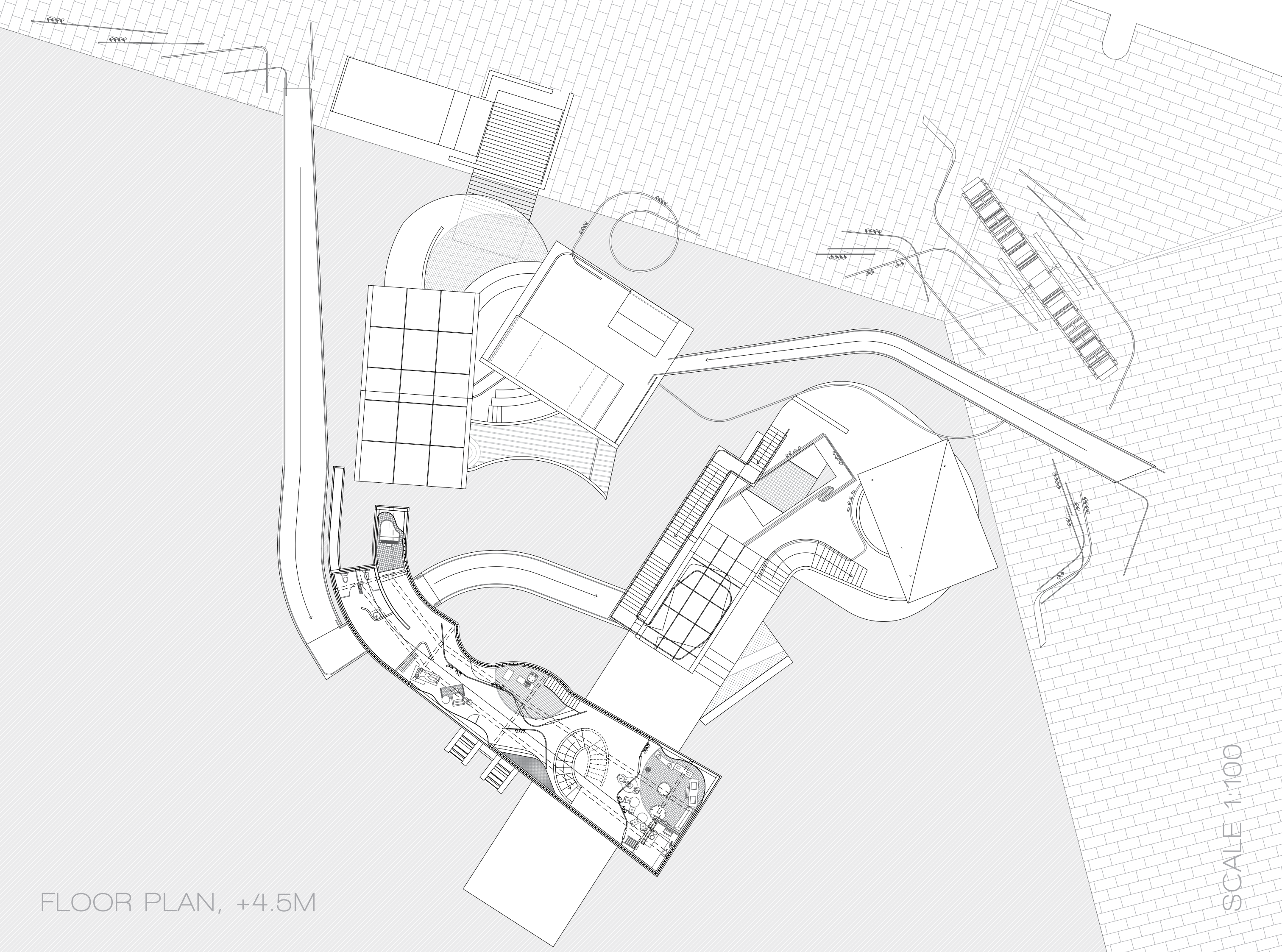
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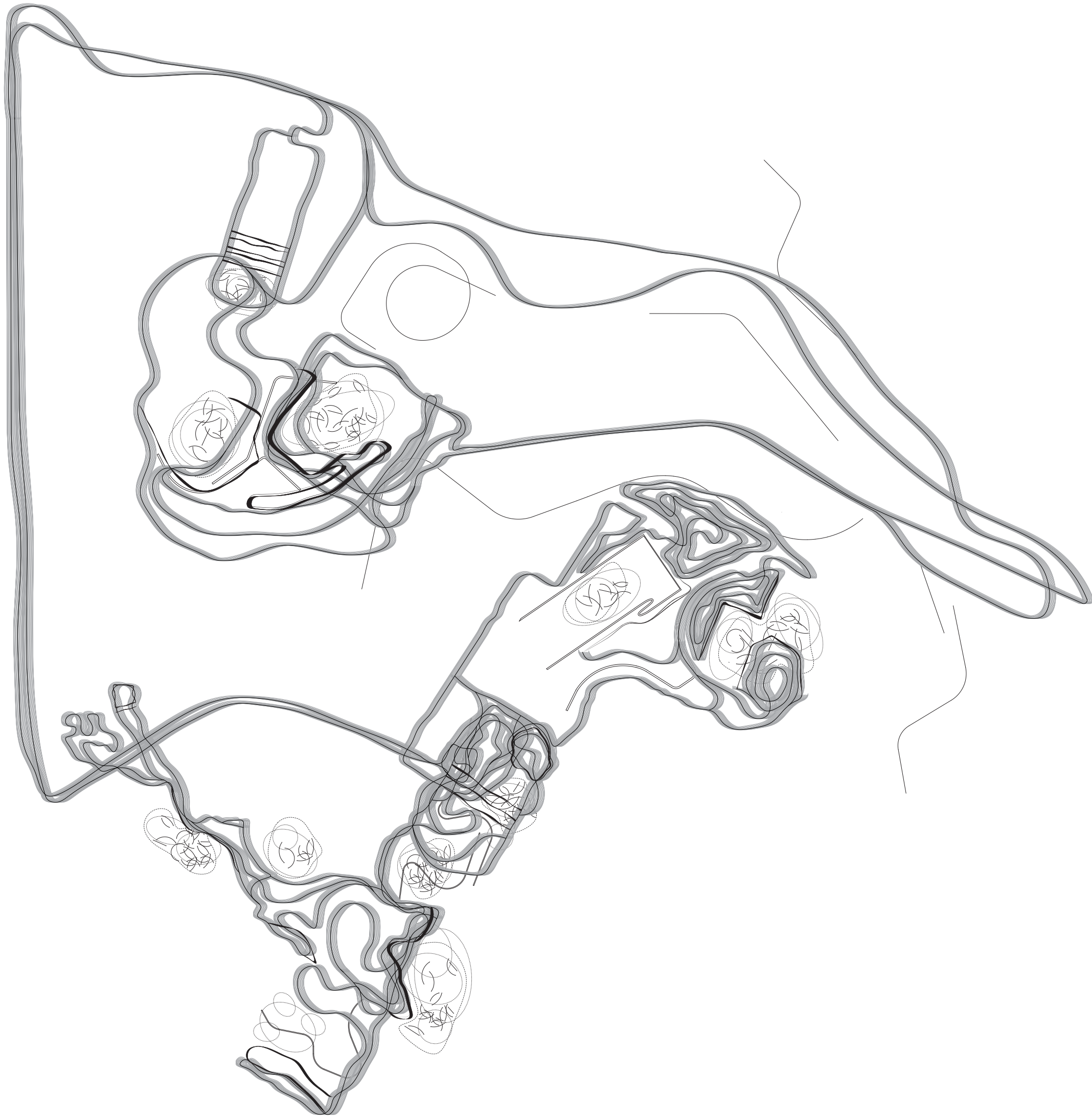
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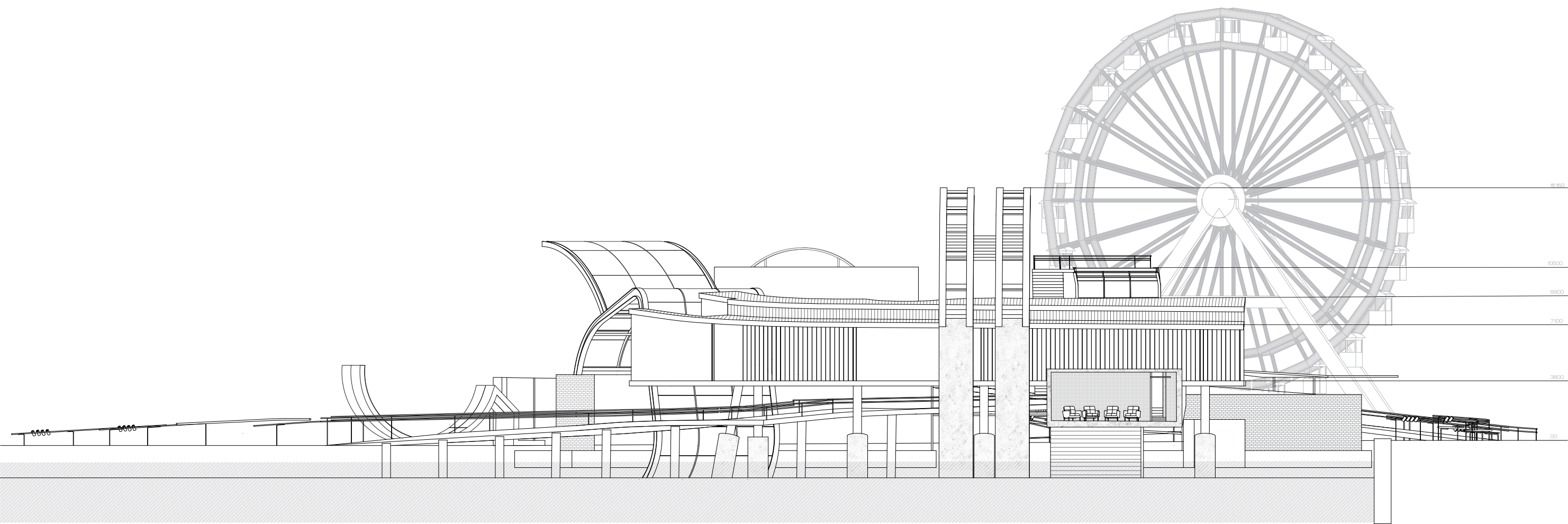


- Spectator's Fluid Movement
- Spectator's Paused Movement
- Paused Event Space
- Actor's Movement Precinct
- Actor's Movement Pattern
- Lighting Movement

MOVEMENT

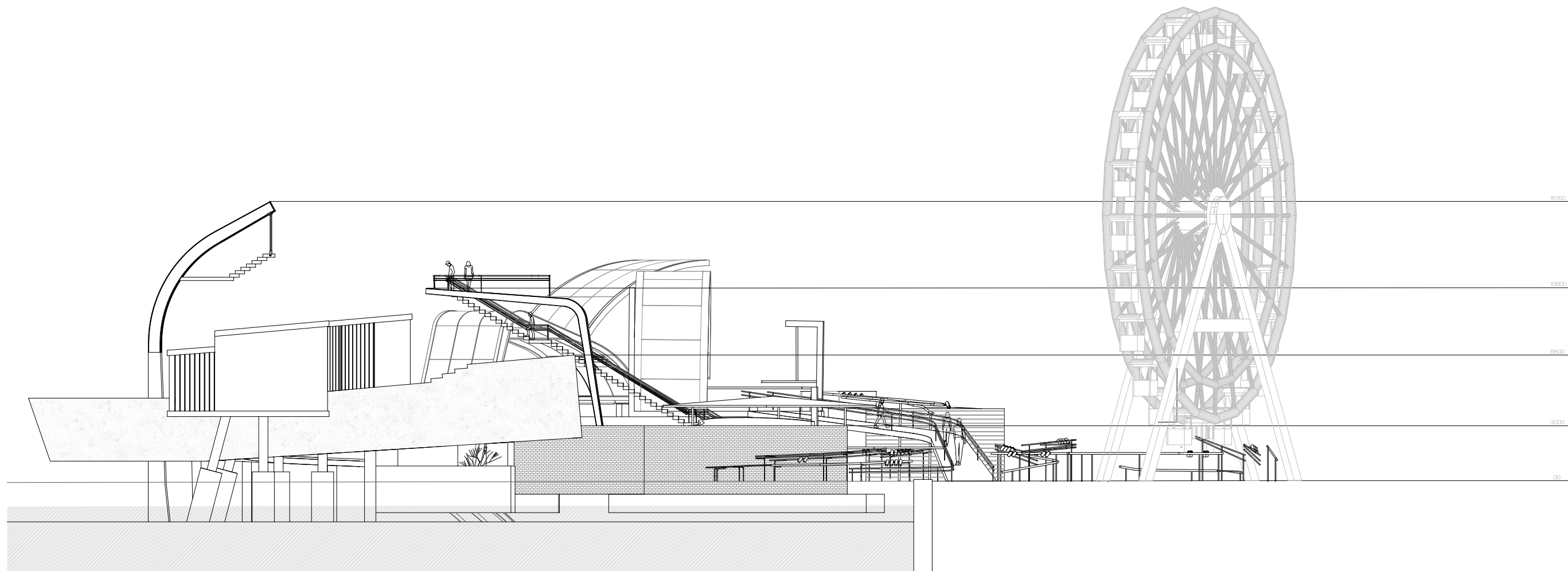


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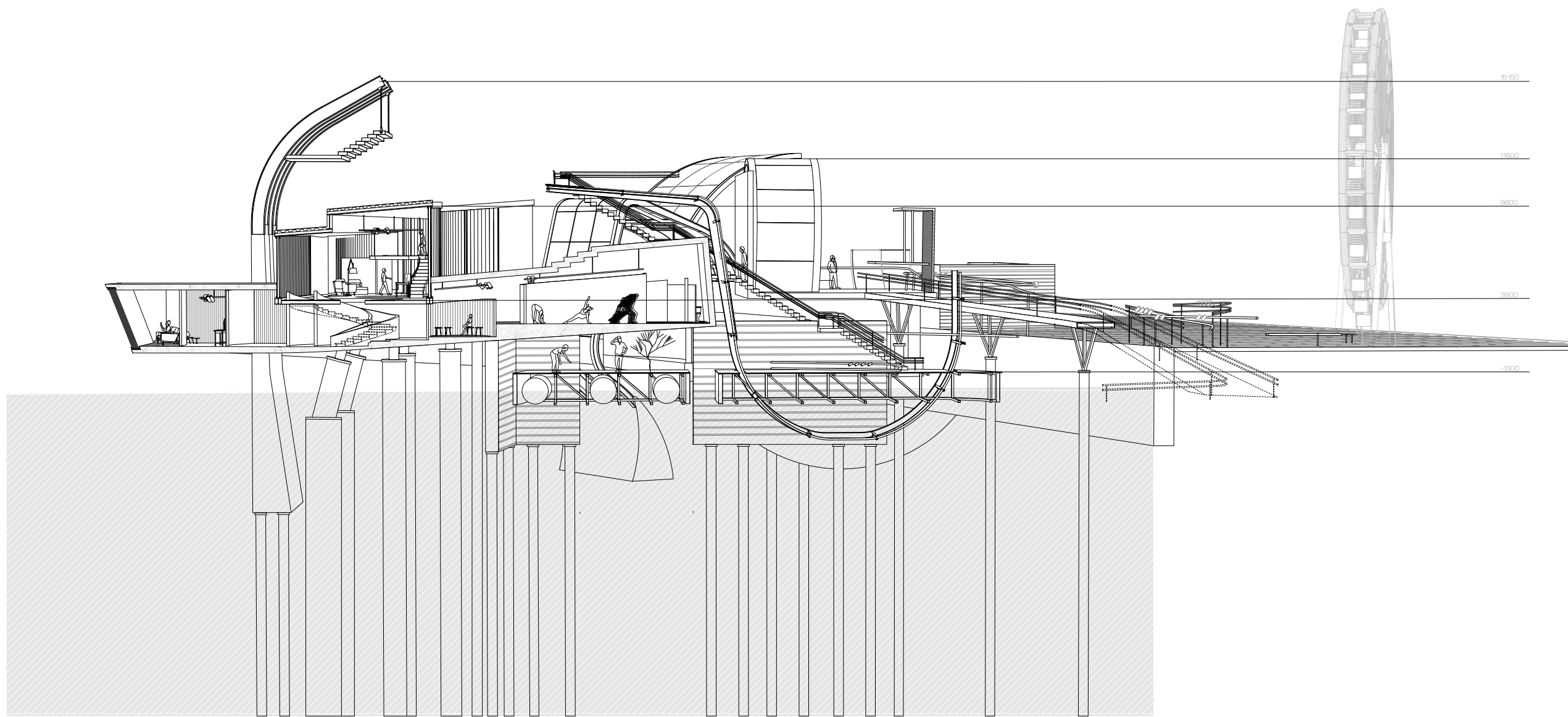
SOUTH ELEVATION

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EAST ELEVATION

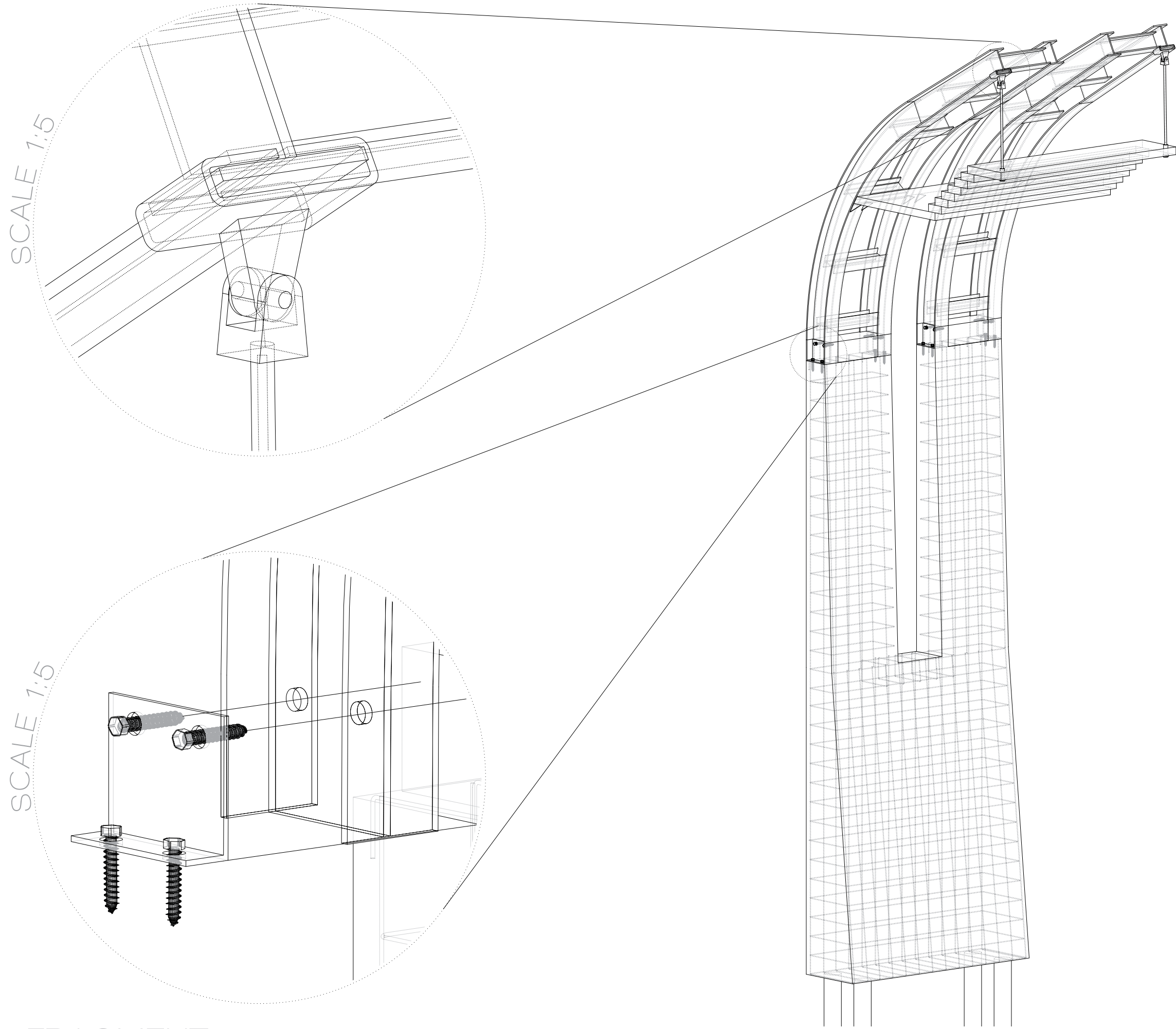
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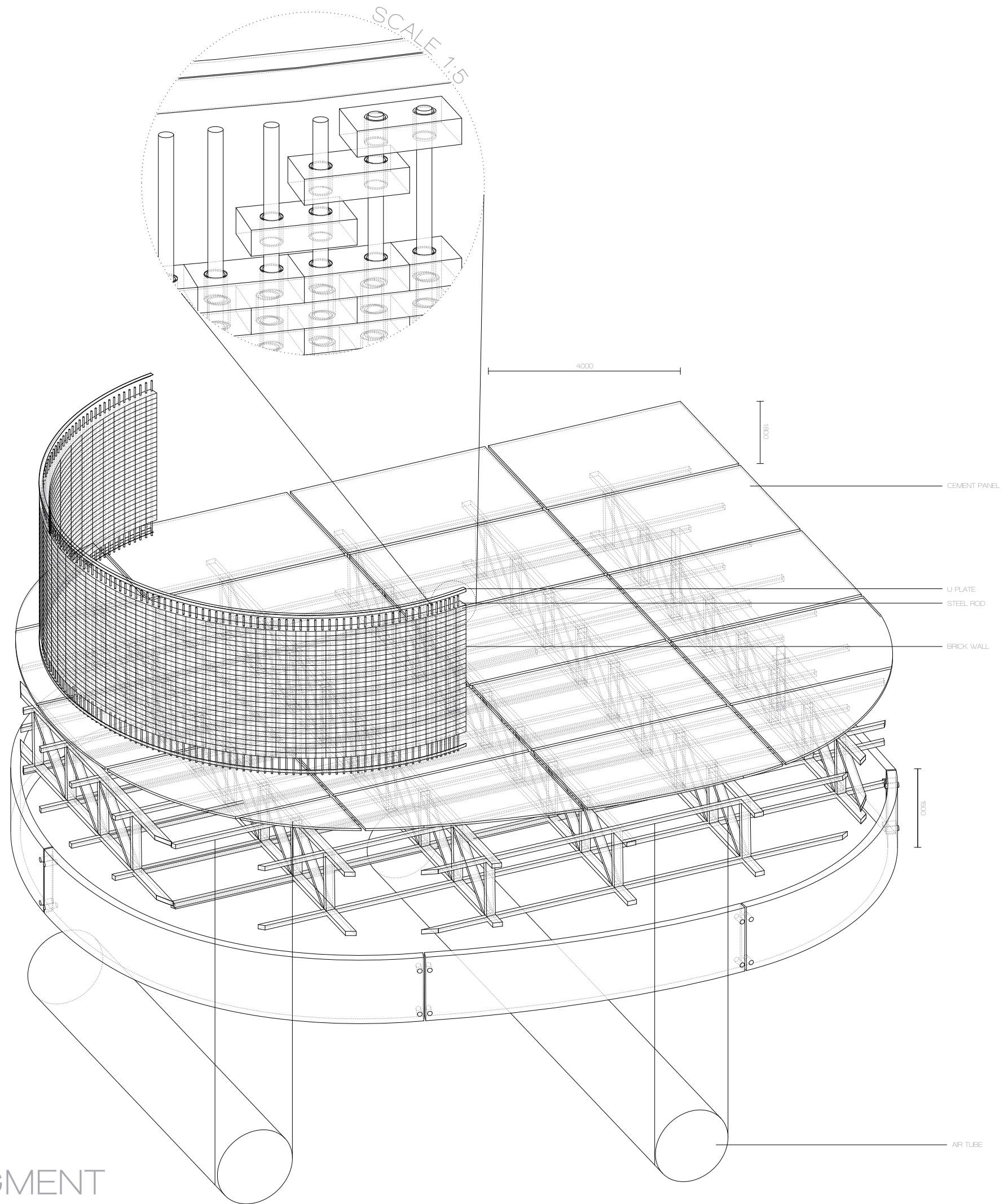


LONGITUDINAL SECTION

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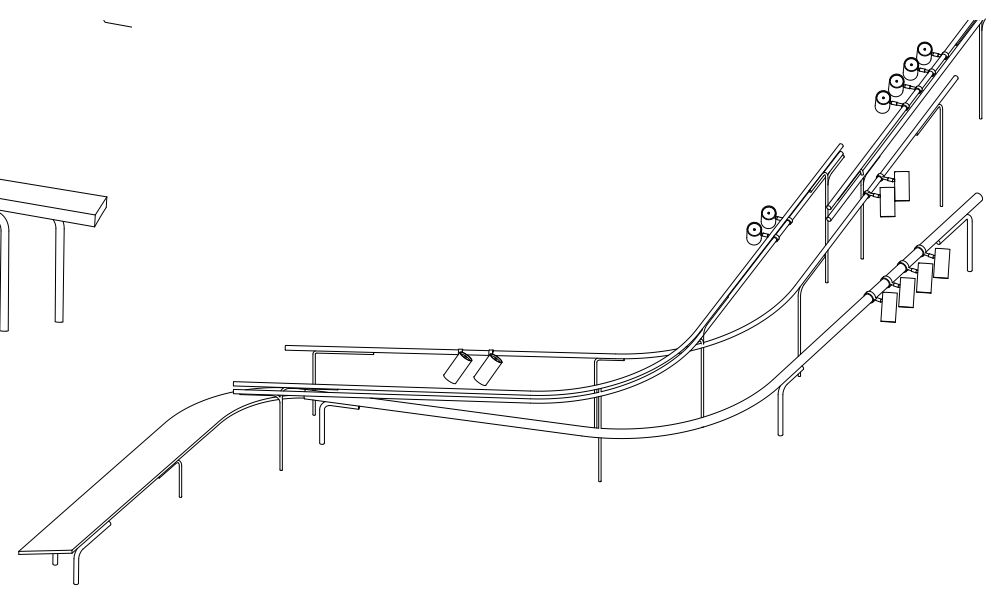
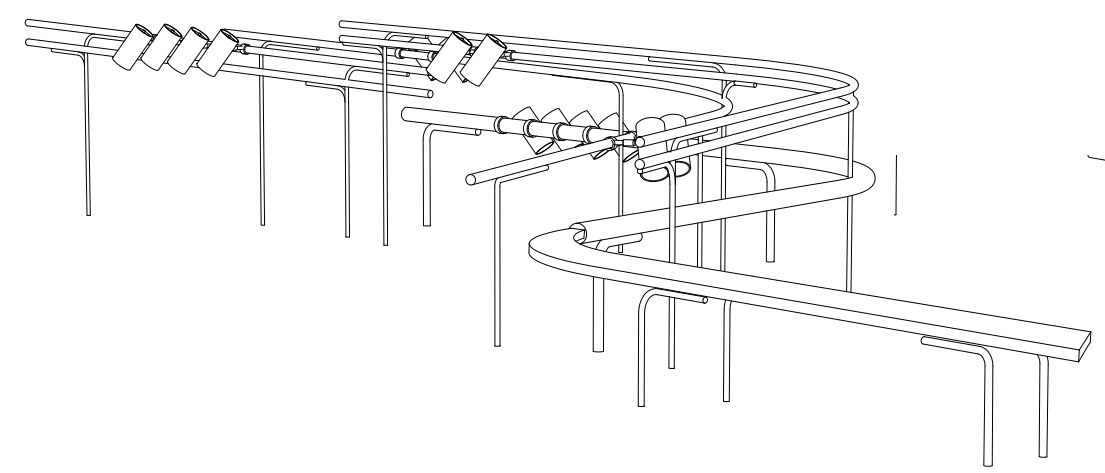
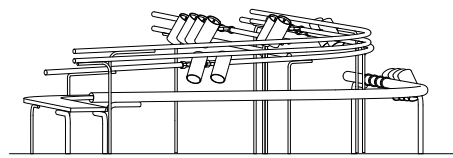
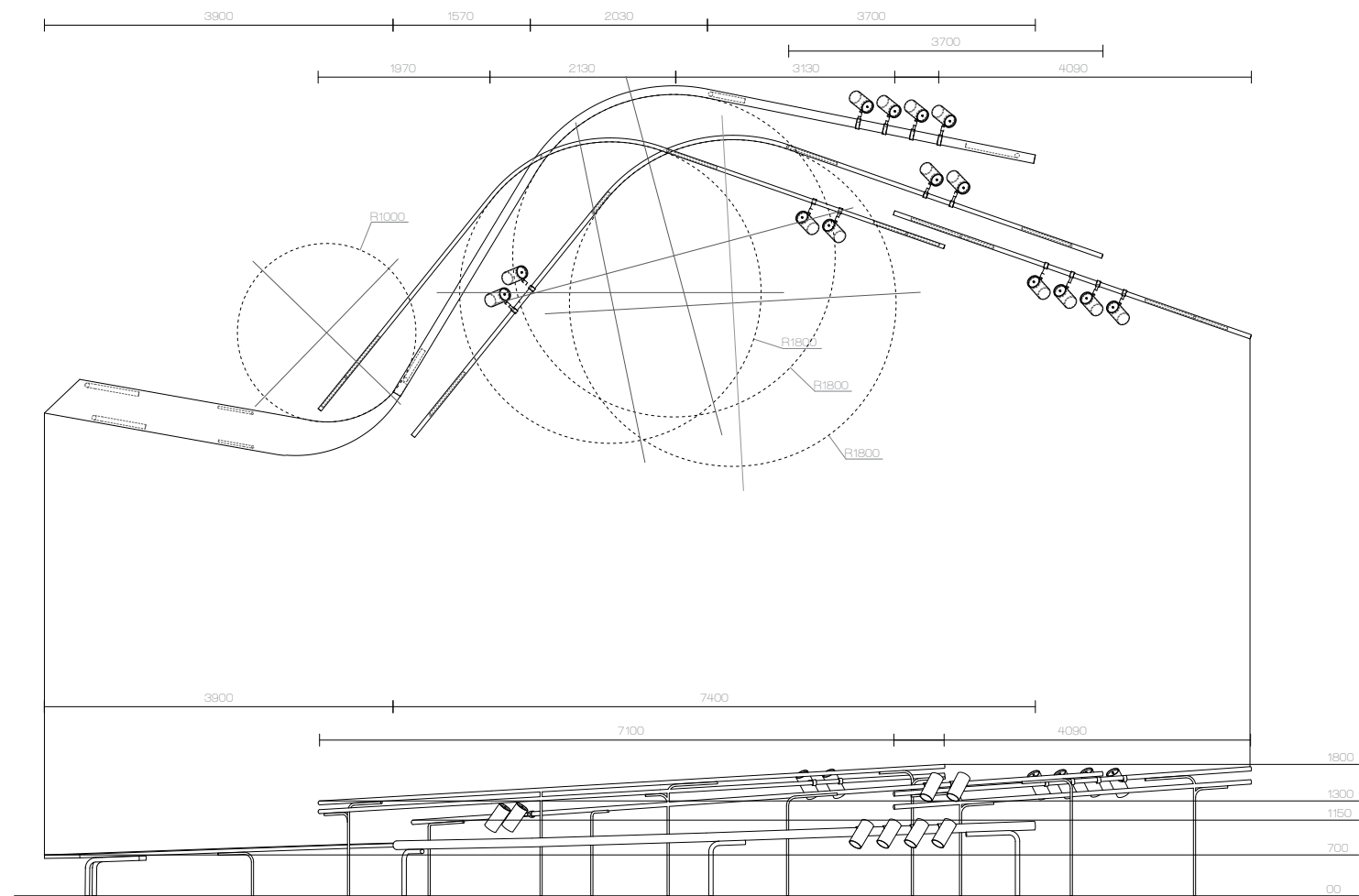
WALL FRAGMENT





PONTOON FRAGMENT

SCALE 1:50



RAILING FRAGMENT

SCALE 1:50

