



The Project Scale:

Bucovat village- Craiova Transect

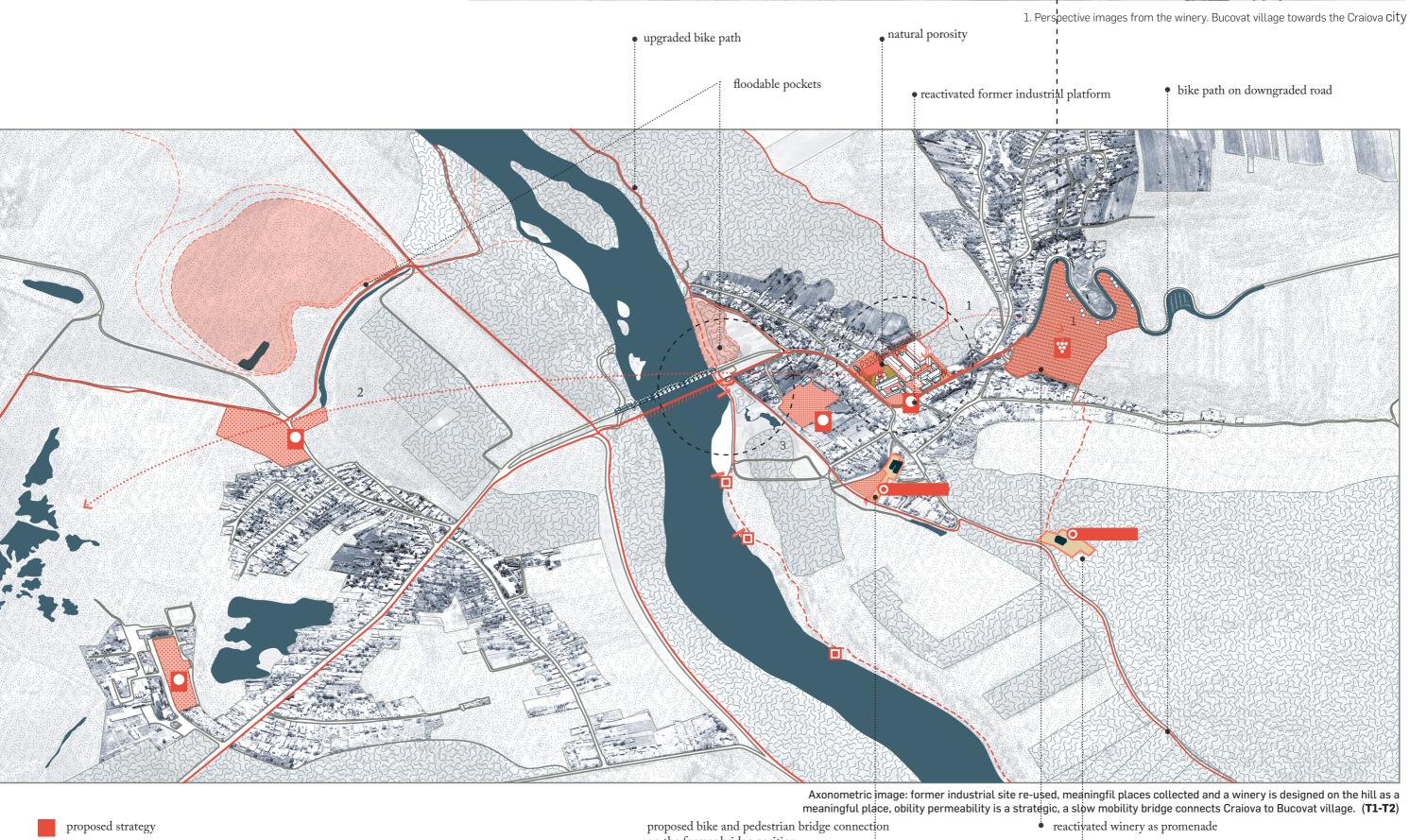
Bucovat village site is in the *Metropolis Image*. The mobility permeability is the main project on this site. A slow mobility bridge is designed on a former bridge location (3) enabling the territorial slow mobility backbone to connect the city roots to Bucovat, a meaningful place for its nature and topography. Next to the bridge, the former water station is re-activated into a cafe. You can go drafting and kayaking from this point. The bridge could be included in large scale infrastructure projects planned to develop a route to Danube on this trajectory (2016–2020).

The former industrial sites (1) placed at core and margin at the same time are revitalised and occupied starting with **T1**. Mainly an economic correspondence between Craiova and village and temporary accommodation is proposed on this site.

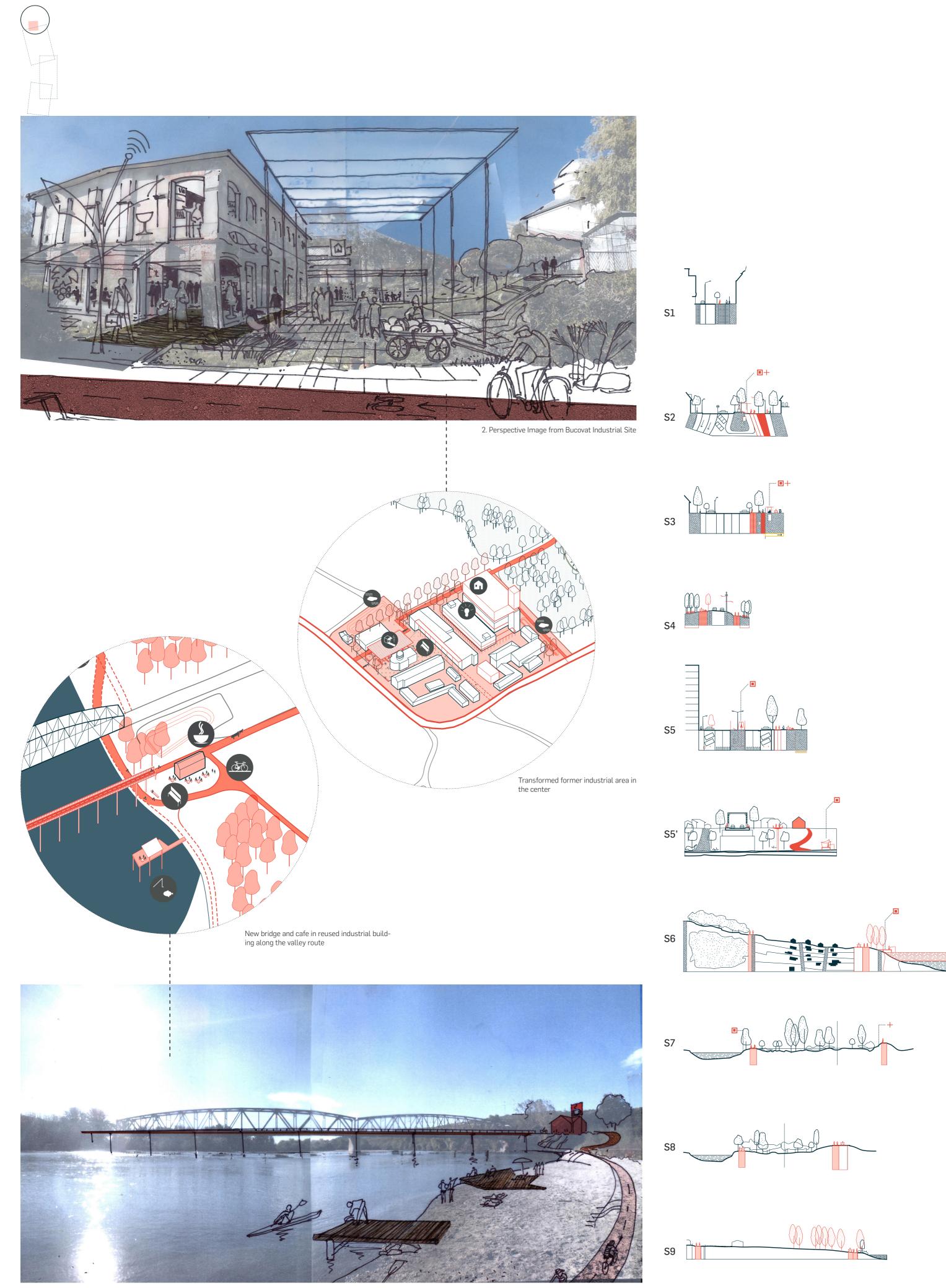
According to the journal the hill is a preferred meaningful site for all characters. On the hill, next to the vineyards, a panoramic winery is proposed (1).

Water pockets give space to water, retreating the slow path inland. This sites are currently planned to be dike protected in the future.



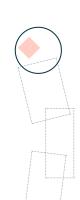


Axonometric image: former industrial site re-used, meaningfil places collected and a winery is designed on the hill as a meaningful place, obility permeability is a strategic, a slow mobility bridge connects Craiova to Bucovat village. (T1-T2) proposed bike and pedestrian bridge connection on the former bridge position **\(\cdot\)** 1 correspondence between 2 correspondence between city winery promenade and the workshopspace and the new maker spaces: knowledge, housing • the school • the restaurant -S4 S2 **89** 88 98 S5' S5 S1 S7 S3



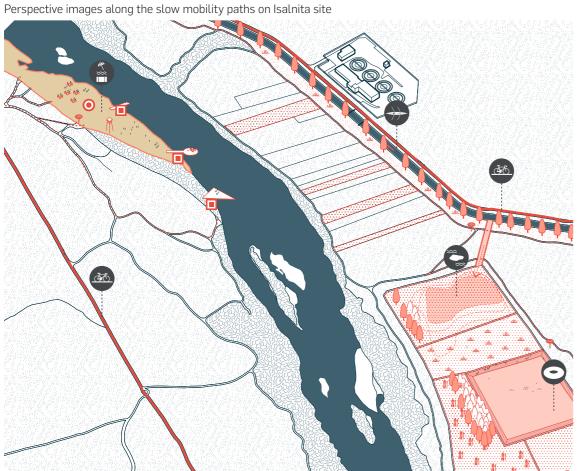
From City Center To Rural Bucovat

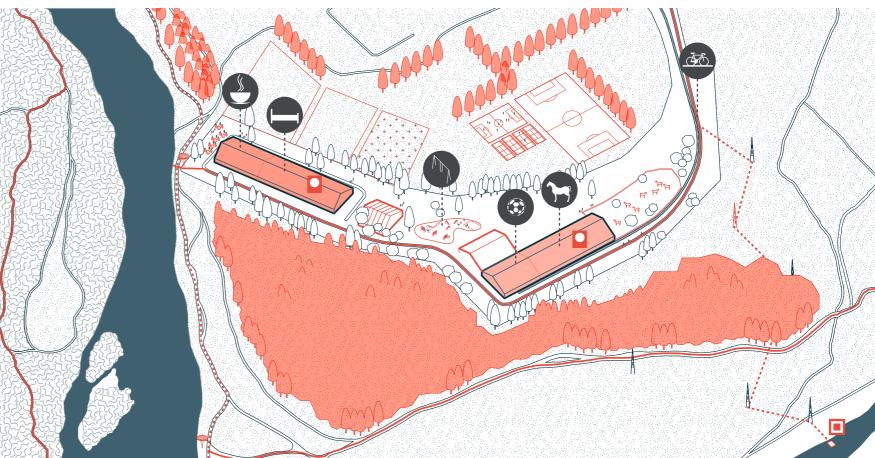
3. Perspective image from the transformed river bank

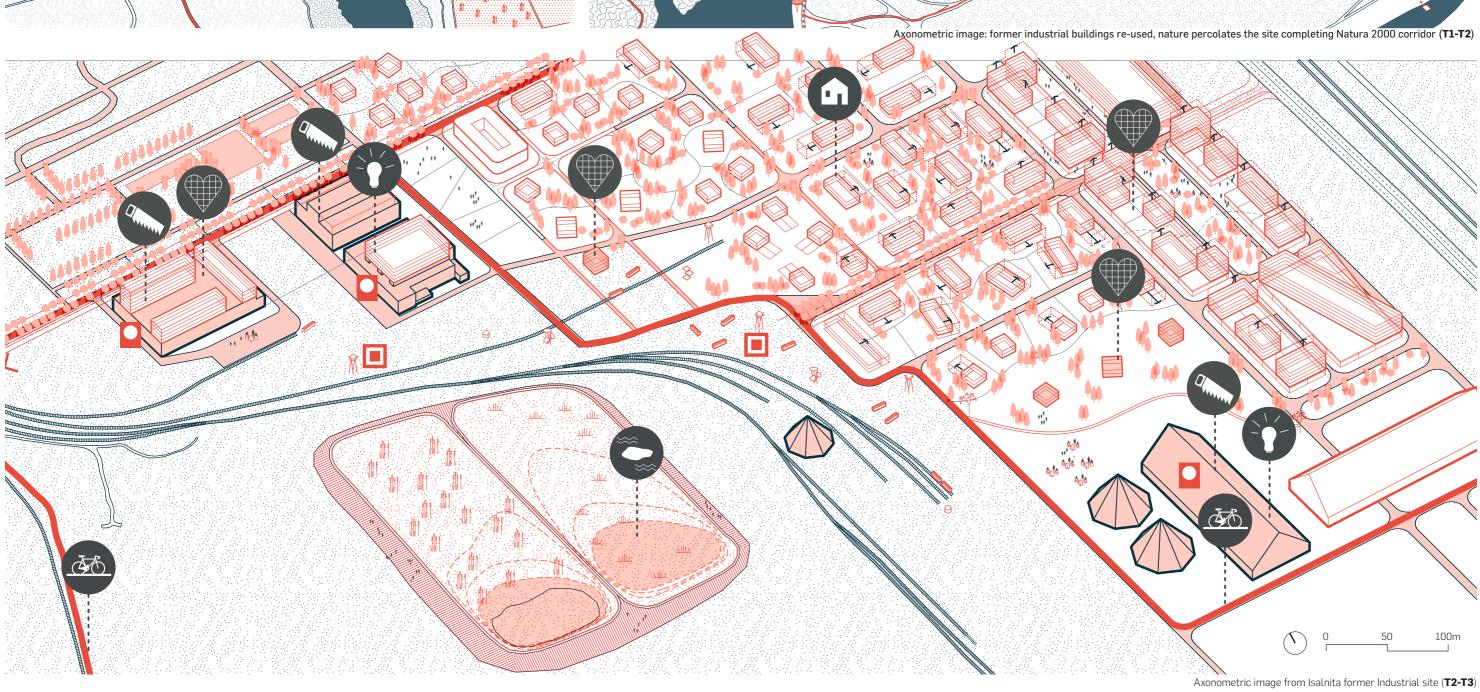






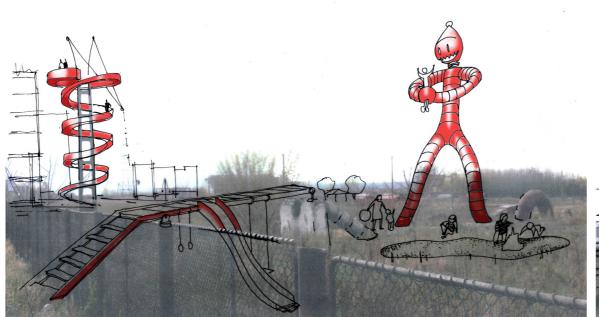






1 Perspective image from Isalnita industrial site **T1-T2**. Former technical infrastructure is transformed into an art park and children playground.

2 Conceptual perspective image from Isalnita former Chemical Industry **T2-T3**, showing the gradient of densities on site.



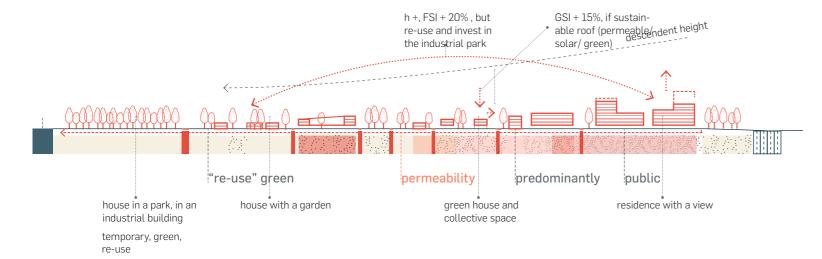


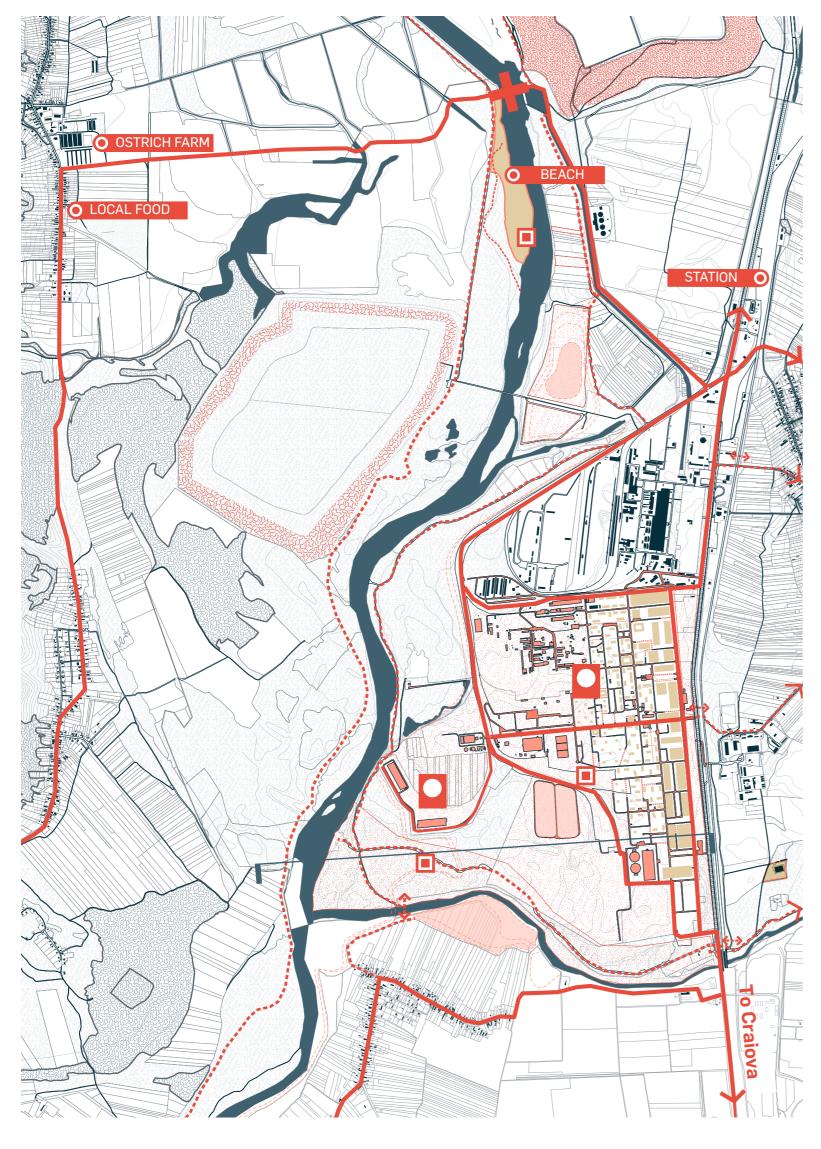


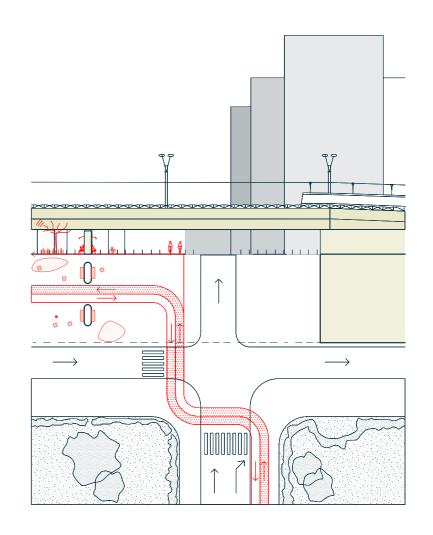
The Project Scale:

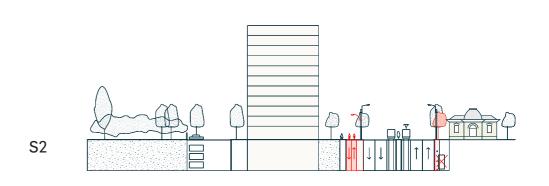
II_Ișalnița industrial site- Craiova Transect

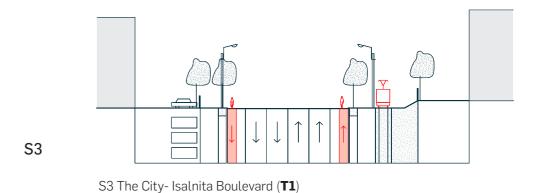
The project on Isalnita former chemical industry (closed in 2015) takes place in *The Metropolis*. The site is very well connected to Craiova City by train, buses, tram and close to the future highway (2017–2020). The site is linked to Mihaita village and Isalnita village. Moreover, the location is placed in direct connection to the natural territory of Jiu and Amaradia rivers. However, it is the most hated place according to the interviews and generates a 211 ha drosscape. The strategy gathers the site. A gradient of densities and posibilities are defined by the three principles of porosity, permeability and correspondance on site.

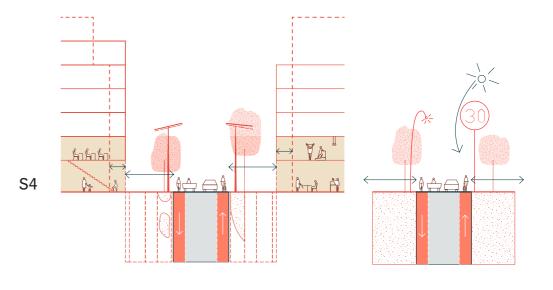


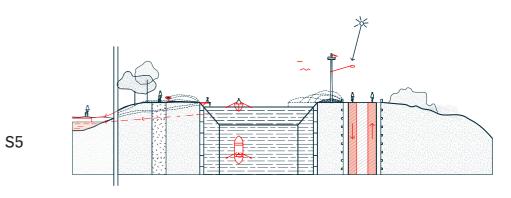








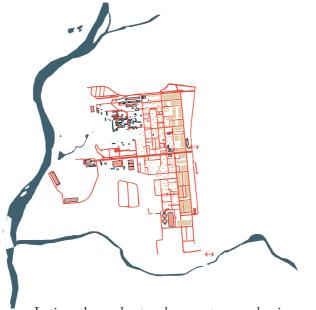




From City Center To Isalnita Industrial Site proposed design



A gradient of densities from the main road towards the rivers: 50 wo/ha, 35 wo/ha, 20 wo/ ha, playing with the FSI and GIS value in order to create correspondances.



In time, the road network generates new densities, the re-use of former industrial buildings.



S1

The road network is re-used, but the palimsest is re-written: more nature, dense occupation, existing structures are recycled.



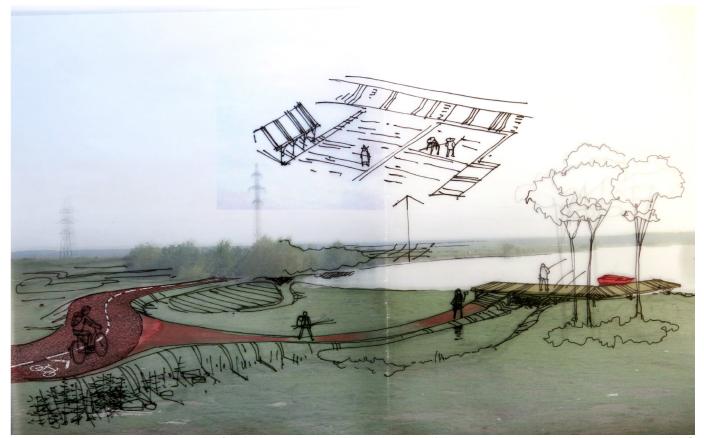
A gradient of building densities is proposed. Existing industrial buildings are re-used and integrated in nature together with their technical infrastructures.



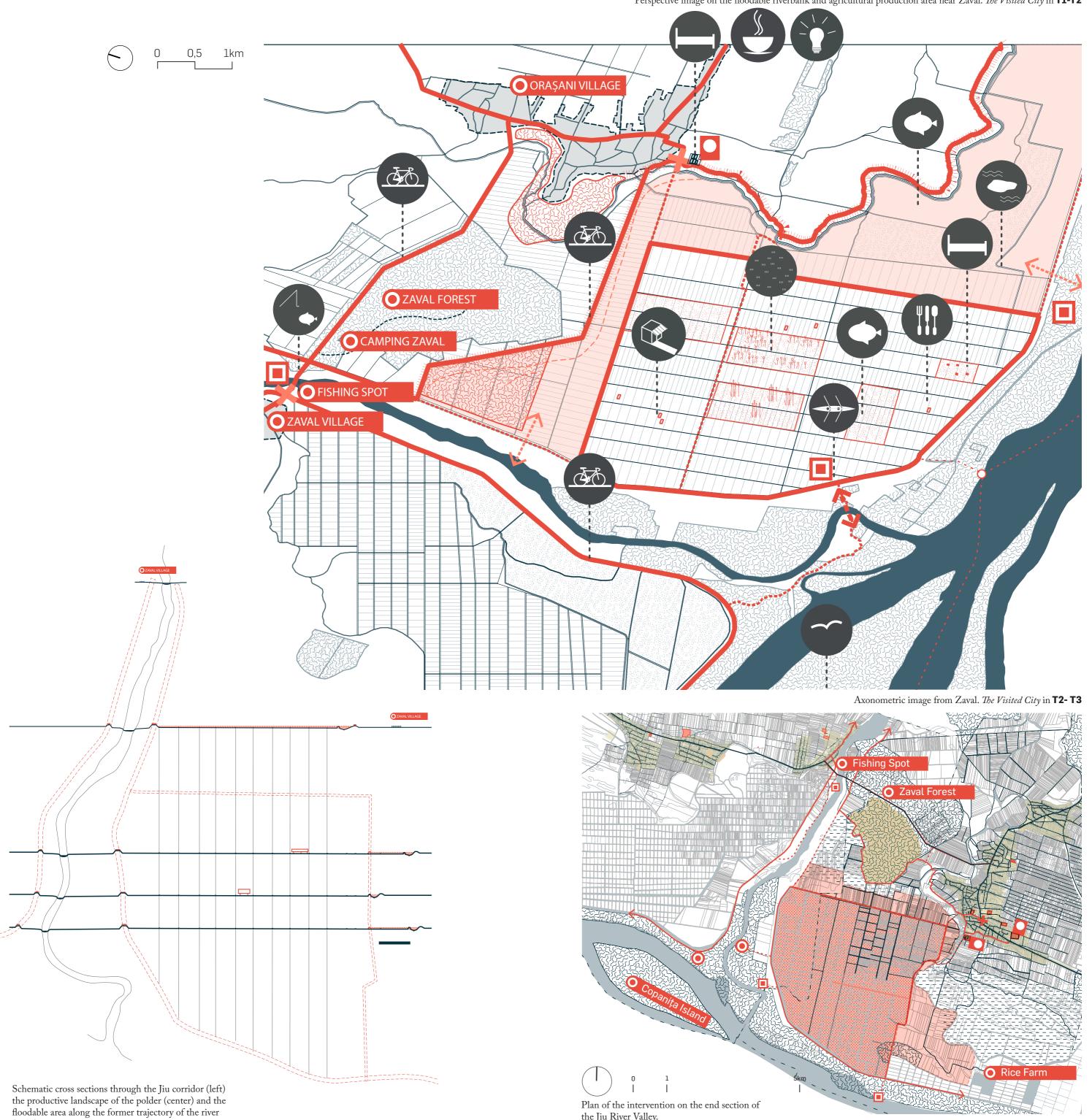
The Project Scale in The Visitor City

A natural Transect at Zăval

The project in The Visitor City near Zaval village focuses on nature permeability and ecological relations in a place put under investments' pressure and instant and seasonal flood pressure. The project uses the former trajectory of Jiu River (changed during communism) to restore the wetlands that used to occupy the polders. The structure of the polder is upcycled to create an island. The Island would accommodate developments planned at present on Copanița Island. The polder island accommodates local businesses, new economies, a Michelin restaurant, fish ponds and bungalows. Copanita Island is therefore preserved as a natural heritage. This image designs a key link within the cross-border programme and supports the vision of the 'Triangle City'.



Perspective image on the floodable riverbank and agricultural production area near Zaval. The Visited City in T1-T2



Plan of the intervention on the end section of

the Jiu River Valley.