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Realization of a quantum neural network using repeat-until-success circuits in a superconducting quantum processor

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Artificial neural networks are becoming an integral part of digital solutions to complex problems. However, employing neural networks on quantum processors faces challenges related to the implementation of non-linear functions using quantum circuits. In this paper, we use repeat-until-success circuits enabled by real-time control-flow feedback to realize quantum neurons with non-linear activation functions. These neurons constitute elementary building blocks that can be arranged in a variety of layouts to carry out deep learning tasks quantum coherently. As an example, we construct a minimal feedforward quantum neural network capable of learning all 2-to-1-bit Boolean functions by optimization of network activation parameters within the supervised-learning paradigm. This model is shown to perform non-linear classification and effectively learns from multiple copies of a single training state consisting of the maximal superposition of all inputs.

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INTRODUCTION

Deep learning is an established field with pervasive applications ranging from image classification to speech recognition¹. Among the most intriguing recent developments is the extension to the quantum regime and the search for advantage based on quantum mechanical effects². This effort is pursued in a variety of ways, often inspired by the diversity of classical models and based on the concept of artificial neural networks. Prior works have proposed quantum versions of perceptrons^{3,4}, support vector machines^{5,6}, Boltzmann machines⁷, autoencoders⁸, and convolutional neural networks^{9–11}. The advantage ranges from reducing the model size by exploiting the exponentially large number of amplitudes defining multi-qubit states, to speeding-up either training or inference by applying efficient quantum algorithms such as HHL¹² to solve systems of linear equations or reducing the number of samples needed for accurate learning.

A promising implementation is based on variational quantum algorithms in which parametrized quantum circuits are used to prepare approximate solutions to the problem at hand. These solutions are then refined by classically optimizing circuit parameters¹³. However, fundamental questions must be answered on the parameter landscape¹⁴, on the cost of the classical optimization loop, and on the expressive power of circuit ansatz¹⁵. Encouraging results suggest that trainability is possible for quantum convolutional neural networks^{16,17}. Still, it is recognized that loading training set data into a quantum machine accurately and efficiently is an unsolved problem¹⁸ and, although promising results^{19–21}, current solutions work only under specific assumptions. Nevertheless, the exponential complexity of states generated by ever larger quantum computers²² suggests that machine learning techniques will become increasingly important at directly processing large-scale quantum states²³.

It was noted in traditional machine-learning literature that non-linear activation functions for neurons are superior²⁴. To translate

this observation to the design of quantum neural networks (QNNs), several methods have been proposed to break the intrinsic linearity of quantum mechanics. These solutions range from the use of quantum measurements and dissipative quantum gates²⁵, to the quadratic form of the kinetic term²⁶, reversible circuits²⁷, recurrent neural networks²⁸ and the SWAP test²⁹ with phase estimation³⁰.

Previous work in this context¹⁰ has shown the implementation of neural networks applied in post-processing to the classical results of measurements. Here, we experimentally demonstrate a quantum neural network architecture based on variational repeat-until-success (RUS) circuits^{31,32}, that is implemented in a fully coherent way, handling quantum data directly, and in which real-time feedback is used to perform the internal update of neurons. In this model, each artificial neuron is substituted by a single qubit³³. The neuron update is achieved with a quantum circuit that generates a non-linear activation function using control-flow feedback based on mid-circuit measurements. This activation function is periodic but locally resembles a sigmoid function. Despite the mid-circuit measurement, this approach does not suffer from the collapse of relevant quantum information. Rather, the measurement outcome signals that the neuron update is either successfully implemented or that a fixed, input-independent operation is performed. This other operation can be undone by feedback and the circuit rerun as necessary until success, leading to a constant, not exponential, overhead in the number of elementary operations required by RUS. Note that the overall fidelity of RUS circuits critically depends on the architecture and speed of the active feedback mechanism.

Our experiment uses 4 of the 7 transmons in a circuit QED processor³⁴ to implement a feedforward QNN with two inputs, one output, and no intermediate layers. We demonstrate that the QNN can learn each of the 16 2-to-1-bit Boolean functions by changing the weights and bias associated with the output neuron.

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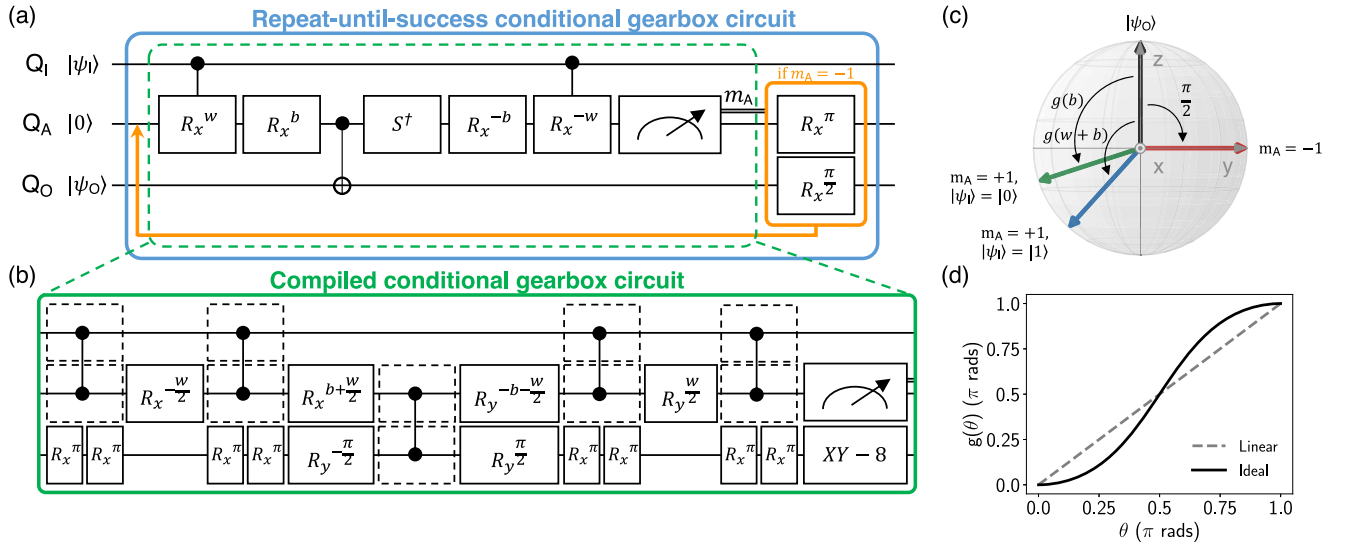


Fig. 1 Conditional gearbox circuit using repeat until success. **a** Three-qubit circuit with input parameters (w, b) ideally implementing $R_x^{g(w+b)}$ on Q_O for $Q_1 = |1\rangle$ and $R_x^{g(b)}$ for $Q_1 = |0\rangle$, heralded by $m_A = +1$ (success). For $m_A = -1$ (failure), the circuit ideally implements $R_x^{\frac{\pi}{2}}$ on Q_O . The probabilistic nature of the circuit is rectified using RUS: in case of failure, Q_A and Q_O are first reset (R_x^π and R_z^π , respectively), and the circuit re-run. The $S^\dagger$ symbol corresponds to $R_z^{\frac{\pi}{2}}$. **b** Compilation into the native gate set after circuit optimization and added error mitigation (two refocusing pulses on Q_O during Q_1 - Q_A CZ gates and XY-8 sequence³⁸ during measurement). **c** Illustration of the ideal action of the conditional gearbox circuit on Q_O when starting in $|0\rangle$. **d** Comparison of the ideal $g(\theta)$ to a Rabi oscillation of Q_O , showing the non-linearity of g .

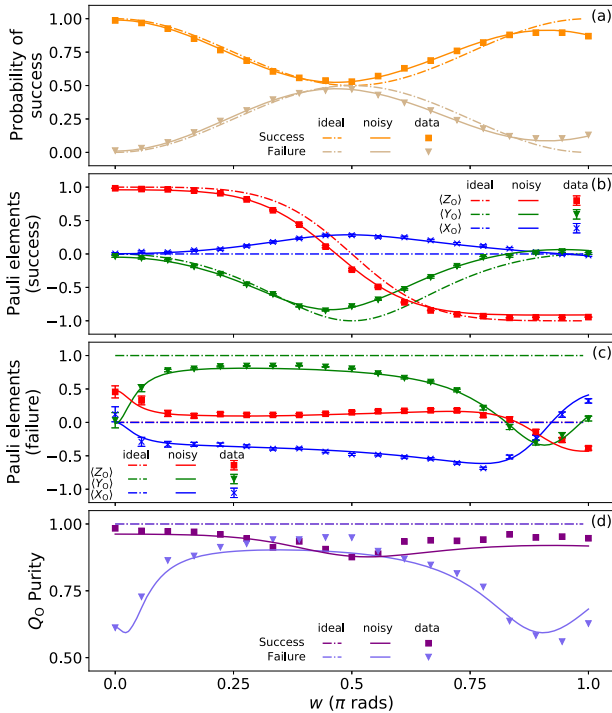


Fig. 2 Synthesis of non-linear functions using a conditional gearbox circuit. **a** Probability of success and failure at the first iteration of the conditional gearbox circuit (Fig. 1) as a function of $w(b=0)$. **b, c** Pauli components of Q_O assessed by quantum state tomography conditioned on (b) success and (c) failure, for Q_1 prepared in $|1\rangle$. **d** Purity of Q_O for success and failure. All panels include experimental results (symbols), ideal simulation (dashed curves), and noisy simulation (solid curves).

It is particularly noteworthy that this architecture allows implementation of the XOR Boolean function using a single neuron since this is a fundamental example of the limitations of classical artificial neuron constructions, which cannot capture the linear inseparability¹ of such a function.

We follow the supervised learning paradigm, in which a set of training examples provides information to the network about the specific function to learn. Our experiment uses multiple copies of a single input state (the maximal superposition of 4 inputs), demonstrating that the QNN can learn from a superposition. Finally, we investigate the specificity of parameters learned for each of the Boolean functions by characterizing how well the values learned for one function can be used for any other. This provides indications on using the QNN to discriminate between the Boolean functions when provided as a quantum black box.

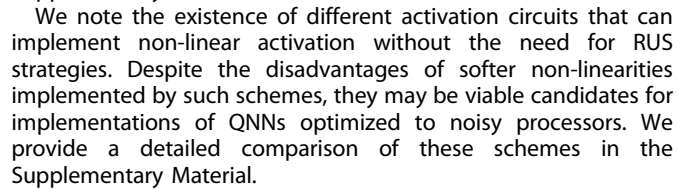
RESULTS

Synthesizing non-linear functions using conditional gearbox circuits

The conditional gearbox circuit³⁵ belongs to a class of RUS circuits³¹ that use one ancilla qubit Q_A and mid-circuit measurements to implement a desired operation. The three-qubit version (Fig. 1a) has input qubit Q_1 , output qubit Q_O , and angles w and b as classical input parameters. For an ideal processor starting with Q_A in $|0_A\rangle$, Q_1 in computational state $|k_1\rangle$ ($k \in \{0, 1\}$), and Q_O in the arbitrary state $|\psi_O\rangle$, the coherent operations produce the state

$$|0_A\rangle|k_1\rangle|\psi_O\rangle \rightarrow \sqrt{p_S(\theta_k)}|0_A\rangle|k_1\rangle R_x^{g(\theta_k)}|\psi_O\rangle + \sqrt{1-p_S(\theta_k)}|1_A\rangle|k_1\rangle R_x^{\frac{\pi}{2}}|\psi_O\rangle, \quad (1)$$

where $\theta_k = kw + b$ and $p_S(\theta_k) = \cos^4(\frac{\theta_k}{2}) + \sin^4(\frac{\theta_k}{2})$. A measurement of Q_A in its computational basis produces outcome $m_A = +1$ (projection to $|0_A\rangle$) with probability $p_S(\theta_k)$. In this case, the net effect on Q_O is a rotation around the x axis of its Bloch sphere by



Note that the critical feedback path consists of the entire readout chain in addition to the slowest instrument, whose latency must also be accounted for before the branching condition is assessed and implemented. In our control setup, the slowest instrument is the Flux AWG, due to the latency introduced by various finite input responses and exponential filters implemented in hardware for the correction of on-chip distortion of control pulses⁴².

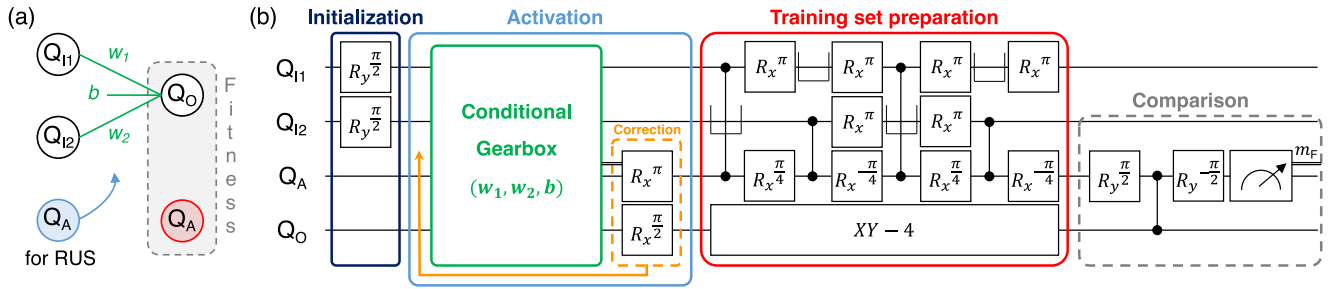


Fig. 4 Quantum neural network using the repeat-until-success conditional gearbox circuit. **a** Schematic representation of simplest feedforward network, highlighting the role played by parameters (w_1, w_2, b) in weighing the sum of input signals, before the result is passed through a non-linear activation function. Q_{I1} and Q_{I2} are input nodes, Q_O is the output node and Q_A is an ancilla used first within the RUS circuit and then as expected output for the training set. **b** Quantum circuit for a 3-neuron feedforward network. This circuit is divided into four steps. Input (Q_{I1} , Q_{I2}) preparation into maximal superposition; threshold activation into Q_O using RUS conditional gearbox circuit with (w_1, w_2, b) ; unitary encoding of Boolean function (AND, in this case) using oracle; and comparison of Q_A with Q_O . XY-4 specifies an error mitigation sequence³⁸ applied during measurement and the symbol $\sqcup$ denotes parking of spectator qubit Q_{I2} (Q_{I1}) during CZ(Q_A , Q_{I1}) (CZ(Q_A , Q_{I2})) gates [Supplementary Materials].

2-to-1-bit Boolean functions (see Supplementary Materials for their definition and naming convention). These 16 functions can be separated into three categories: two constant functions (NULL and IDENTITY) have the same output for all inputs; 6 balanced functions (e.g., XOR) output 0 for exactly two inputs; and 8 unbalanced functions (e.g. AND) have the same output for exactly three inputs.

The 4-qubit circuit shown in Fig. 4 corresponds to a 3-neuron feedforward network. Two quantum inputs (Q_{I1} and Q_{I2}) are initialized in a maximal superposition state. Next, the RUS-based conditional gearbox circuit (now with three input angles w_1 , w_2 , and b) performs threshold activation of Q_O , with no bounds placed on the number of times the conditional circuit is allowed to re-run until success. Following RUS (i.e., Q_A projected to $|0_A\rangle$), Q_A is reused for training set preparation. Here, the Boolean function f is encoded in a quantum oracle mapping $|k_{I1}\rangle|l_{I2}\rangle|0_A\rangle \rightarrow |k_{I1}\rangle|l_{I2}\rangle|f(k, l)_A\rangle$. At this point, the 4-qubit register is ideally in state

$$\sum_{k,l=0}^1 \alpha'_{kl} |k_{I1}\rangle |l_{I2}\rangle |f(k, l)_A\rangle R_x^{g(\theta_{kl})} |0_O\rangle, \quad (4)$$

where $\theta_{kl} = kw_1 + lw_2 + b$. Finally, Q_A and Q_O are compared by mapping their parity onto Q_A and performing a final measurement on Q_A on a computational basis.

We define $C = (1 - m_A)/2$ from the output m_A and estimate $\langle C \rangle \in [0, 1]$ by averaging over 10,000 repetitions of the full circuit. Training the QNN to learn a specific Boolean function thus amounts to minimizing $\langle C \rangle$ over the 3-D input parameter space. Beforehand, we explore the feature space landscapes. Figure 5 shows 2-D slices of $\langle C \rangle$ and $\langle N_{RTS} \rangle$ for three examples: XOR, IMPLICATION2, and NAND (see Supplementary Materials for slices of all 16 functions). These slices are chosen to include the optimal settings minimizing $\langle C \rangle$ for an ideal quantum processor [see Supplementary Materials]. These landscapes exemplify the complexity of the feature space and highlight the various symmetries and local minima that can potentially affect the efficient training of parameters.

Training a QNN from superpositions of data

To train the QNN, we employ an adaptive learning algorithm⁴³ to minimize $\langle C \rangle$ over the full 3-D parameter space. Figure 6 shows the training process for NAND, chosen for the complexity of its feature space. The parameters evolve with each training step, starting from a randomly chosen initial point, then exploring the bounds, and subsequently converging to the global minimum in ~50 training steps, requiring ~1 min per step. This satisfactory behavior is observed for all the Boolean functions.

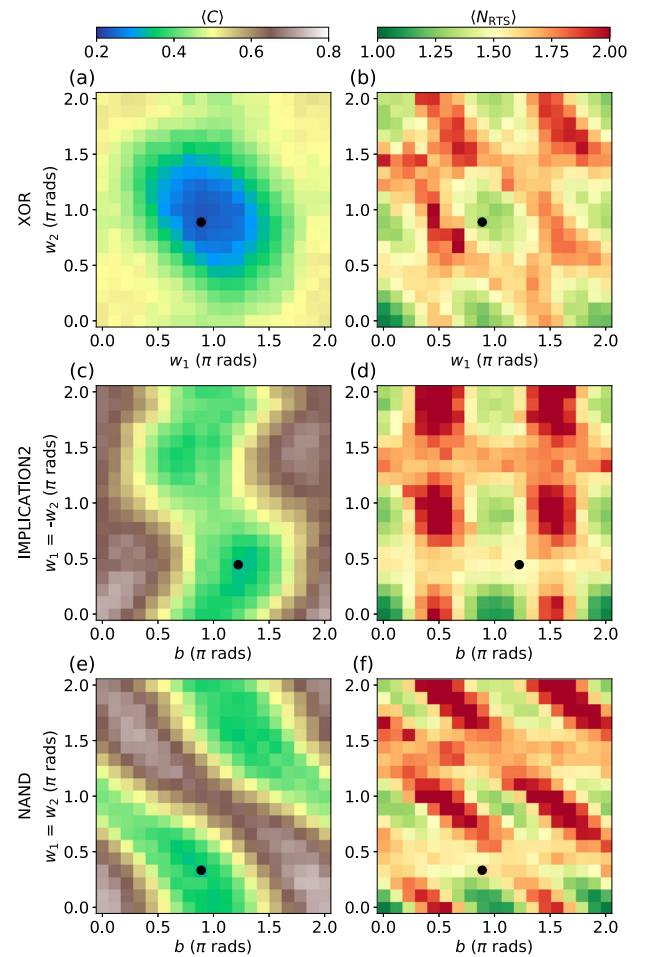


Fig. 5 Feature space landscapes of three Boolean functions. 2-D slices of $\langle C \rangle$ and $\langle N_{RTS} \rangle$ for XOR (**a**, **b**), IMPLICATION 2 (**c**, **d**), and NAND (**e**, **f**). For each function, the slice includes (w_1, w_2, b) parameters that minimize $\langle C \rangle$ for an ideal quantum processor. Black dots indicate the experimental parameters achieving minimal $\langle C \rangle$ within each slice.

Following training of the QNN for each Boolean function, we investigate the specificity of learned parameters by preparing the 256 pairs of trained parameters and function oracles and measuring $\langle C \rangle$ for each pair. To understand the structure of the experimental specificity matrix (Fig. 7), it is worthwhile to first

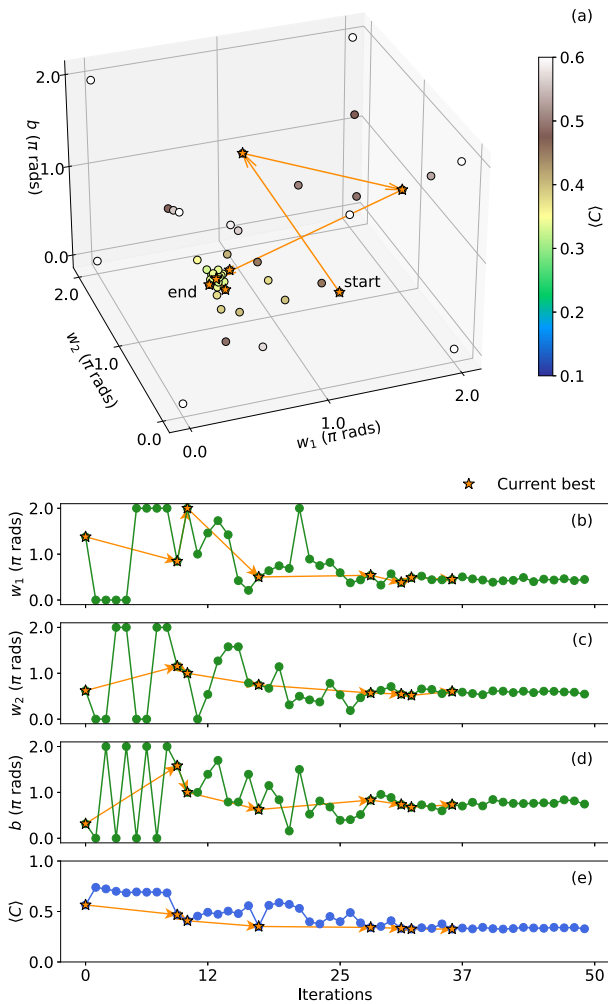


Fig. 6 Learning the NAND function. **a** Training the QNN to learn NAND over the full parameter space (w_1, w_2, b) by minimizing $\langle C \rangle$ with an adaptive algorithm. Training starts from a randomly-chosen point, then explores the boundaries, and ultimately converges within ~ 50 steps. **b–e** Evolution of training parameters (w_1, w_2, b) and $\langle C \rangle$ as a function of training step. The current best setting achieved is marked by a star.

consider the case of an ideal processor (see Supplementary Materials). Along the diagonal, we expect $\langle C \rangle = 0$ for constant and balanced functions, which can be perfectly learned, and $\langle C \rangle \approx 0.029$ for unbalanced functions, which cannot be perfectly learned due to the finite width of the activation function $g(\theta)$. In other words, no combination of (w_1, w_2, b) can lead to perfect contrast for these functions. For off-diagonal terms, we expect $\langle C \rangle$ at or close to multiples of 0.25, the multiple being set by the number of 2-bit inputs for which the paired training function and oracle function have different 1-bit output. For example, NAND and XOR have different outputs only for input 00, while TRANSFER1 and NOT1, which are complementary functions, have different output for all inputs. Note that every constant or balanced function, when compared to any unbalanced function, has a different output for exactly two inputs. Evidently, while the described pattern is discerned in the experimental specificity matrix, deviations result from the compounding of decoherence, gate-calibration, crosstalk, and measurement errors. These errors affect the 256 pairs differently for two main reasons. First, the average circuit depth of the RUS-based conditional gearbox circuit is higher for unbalanced functions. Second, the fixed circuit depth of oracles is also significantly higher for unbalanced functions, as

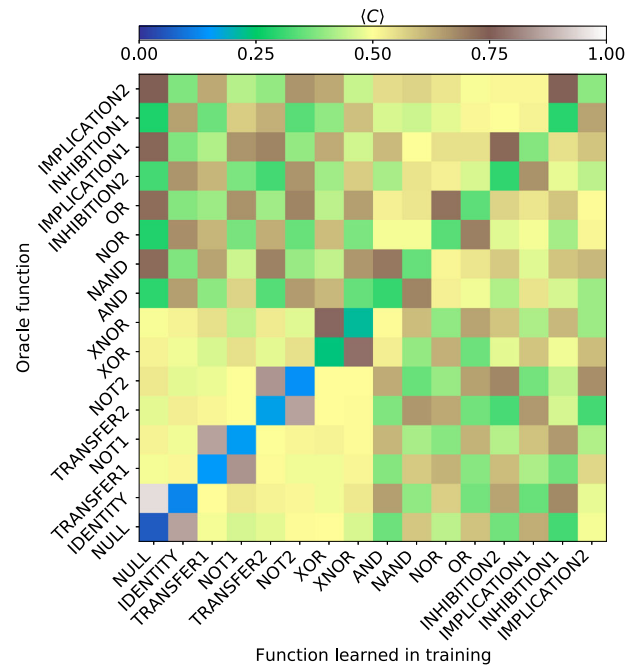


Fig. 7 Specificity of the quantum neural network. Cost function of the optimized parameter set for every training function (horizontal axis) against all oracle functions (vertical axis). In each axis, the functions are ordered from constant, to balanced, to unbalanced. Functions are put alongside their complementary function (NULL and IDENTITY, TRANSFER1 and NOT1, etc.). For an ideal processor, $\langle C \rangle$ values are expected at or close to multiples of 0.25, due to the varying overlap between the 16 Boolean functions (i.e., the number of 2-bit inputs producing different 1-bit outcomes). Further differences arise in the experiment due to variations in the average circuit depth of the RUS-based activation functions and in the fixed circuit depth of oracle functions.

these all require a Toffoli-like gate which we realize using CZ and single-qubit gates. Noisy simulation [Supplementary Materials] modeling the main known sources of error in our processor produces a close match to Fig. 7.

Despite the evident imperfections, we have shown that it is possible to train the network across all functions, arriving at parameters that individually optimize each landscape. The circuit is thus able to learn different functions using multiple copies of a single training state corresponding to the superposition of all inputs, despite the complexity of feature space landscapes for various Boolean functions.

DISCUSSION

We have seen that RUS is an effective strategy to address the probabilistic nature of the conditional gearbox circuit, allowing the deterministic synthesis of non-linear rotations. Even at the error rates of current superconducting quantum processors, it allowed the implementation of a QNN that reproduced a variety of classical neural network mechanisms while preserving quantum coherence and entanglement. Moreover, we have shown that this QNN architecture could be trained to learn all 2-to-1-bit Boolean functions using superpositions of training data.

This minimal QNN represents a fundamental building block that can be used to build larger QNNs. With larger numbers of qubits, these neurons could form multi-layer feed-forward networks containing hidden layers between inputs and outputs. Beyond feedforward networks, this minimal QNN is amenable to the implementation of various other network architectures, from Hopfield networks to quantum autoencoders³³.

Finally, this work highlights the importance of real-time feedback control performed within the qubit coherence time and the quantum-classical interactions governing RUS algorithms. The ability to implement RUS circuits is in itself a useful result, as the active feedback architecture demonstrated is crucial for various other applications of a quantum computer, including active-reset protocols and the synthesis of circuits of shorter depth relative to purely unitary circuit design³¹, of value in areas such as quantum chemistry. Moreover, recent work into quantum error correction (QEC) highlights the importance of real-time quantum control in protocols for the distillation of magic states or, when coupled to a real-time decoder, the correction of errors. Similarly to real-time feedback, the construction of a real-time decoder that meets the stringent requirements for QEC with superconducting qubits requires application-specific hardware developments that are the focus of ongoing work.

DATA AVAILABILITY

The data shown in all figures of the main text and supplementary material are available at http://github.com/DiCarloLab-Delft/Quantum_Neural_Networks_Data.

CODE AVAILABILITY

The code used for numerical simulations and data analyses is available from the corresponding author upon reasonable request.

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AUTHOR CONTRIBUTIONS

M.S.M. performed the experiment and data analysis. M.B., N.H., and L.D.C. designed the device. N.M., C.Z., and A.B. fabricated the device. M.S.M., J.F.M., and H.A. calibrated the device. M.S.M., W.V., J.S., J.S., and C.G.A. designed the control electronics. G.G.G. and L.D.C. performed the numerical simulations and motivated the project. M.S.M., G.G.G., and L.D.C. wrote the manuscript with input from A.Y.M., S.P.P., and X.Z. A.Y.M. and L.D.C. supervised the theory and experimental components of the project, respectively.

COMPETING INTERESTS

The authors declare no competing interests.

ADDITIONAL INFORMATION

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