

The Knowledge Factory



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Incubator - Symbiotic target groups

Entrepreneurs / startups

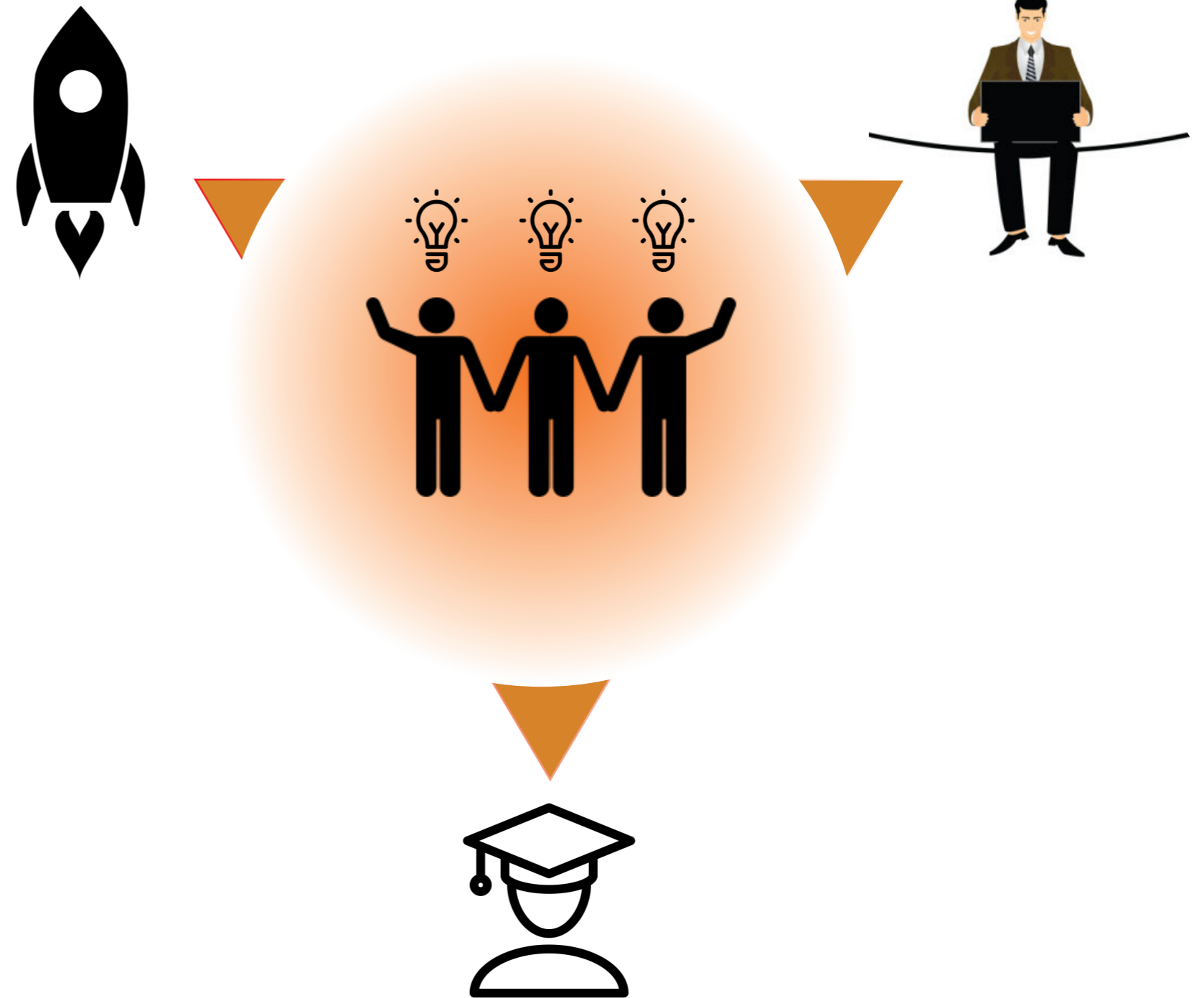
- Between 1 - 25 employees.
- No fixed income
- Rapid growth or decline
- No hierarchy
- Not all startups require their own office
- Require collaboration for them to thrive

Freelancers

- Looking for places to network
- Important assets for startups
- Flexible hours

Students

- Cheap assets for startups
- Require a space to study

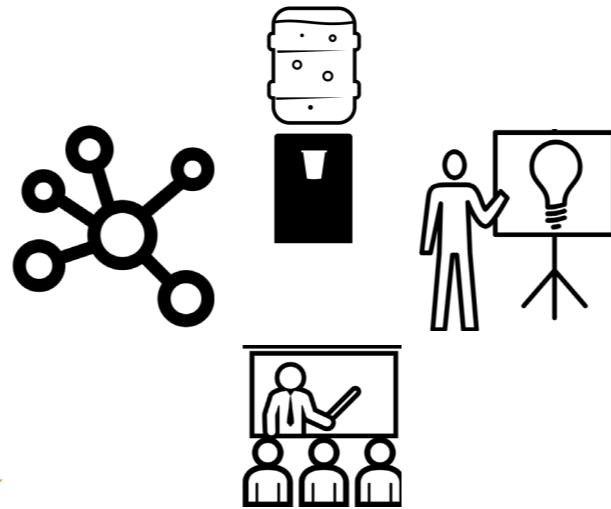


How to positively influence sharing?



Increase sharing

Program



Physical

Mental

Balance

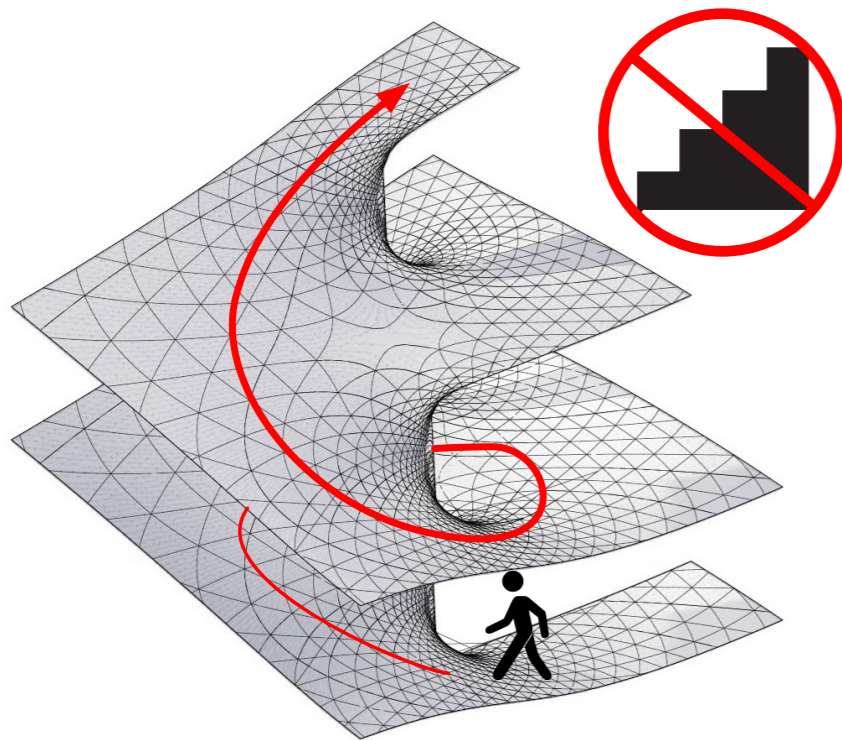


Cognitive Architecture



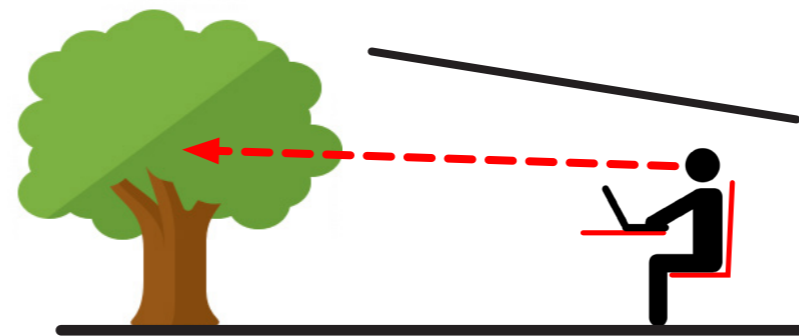
Cognitive design rules

People are inherently lazy Continuous Workspace



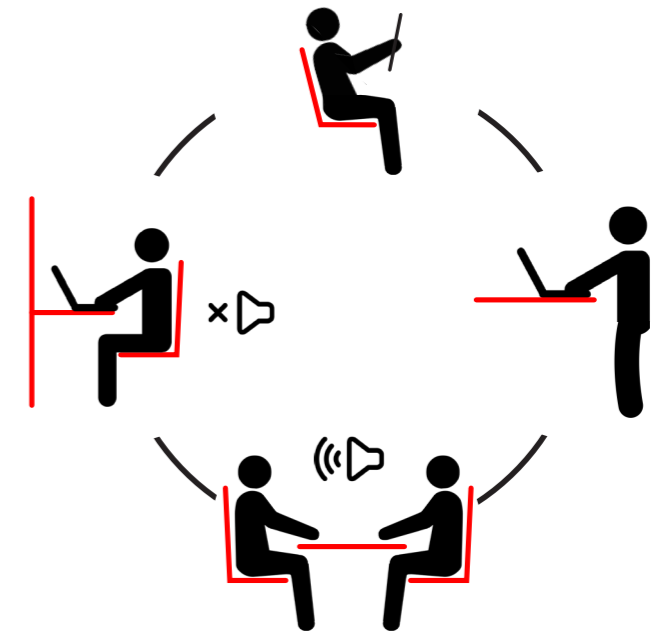
- More incidental meetings
- Walking more often
- Enhanced way finding

Nature Heals Biophilic attraction



- Reduces stress
- Point of interest
- Natural daylight has the same effect

Out of sight, Out of mind Activity based workspaces



- More incidental meetings
- Reduces stress
- Less privacy issues
- Promote physical activity

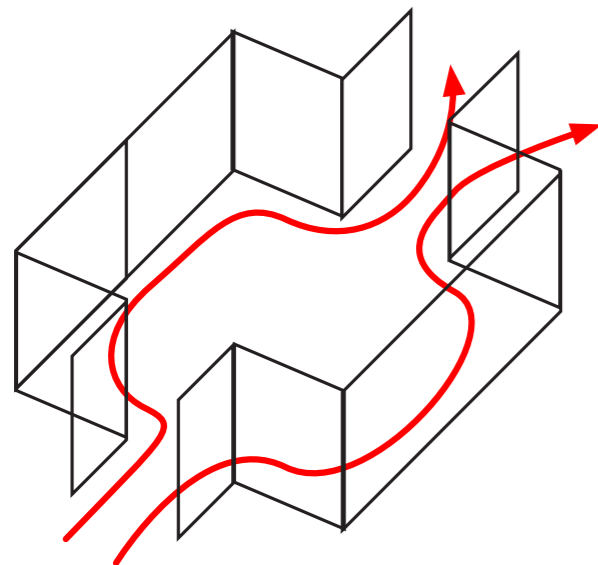
**Environmental Psychology 2nd edition: People and their physical settings - Proshansky, Ittelson, Rivlin (1980)*

**Environmental Psychology - Bell, Greene, Fisher, Baum (2001)*

Cognitive design rules

Wall-hugging creatures

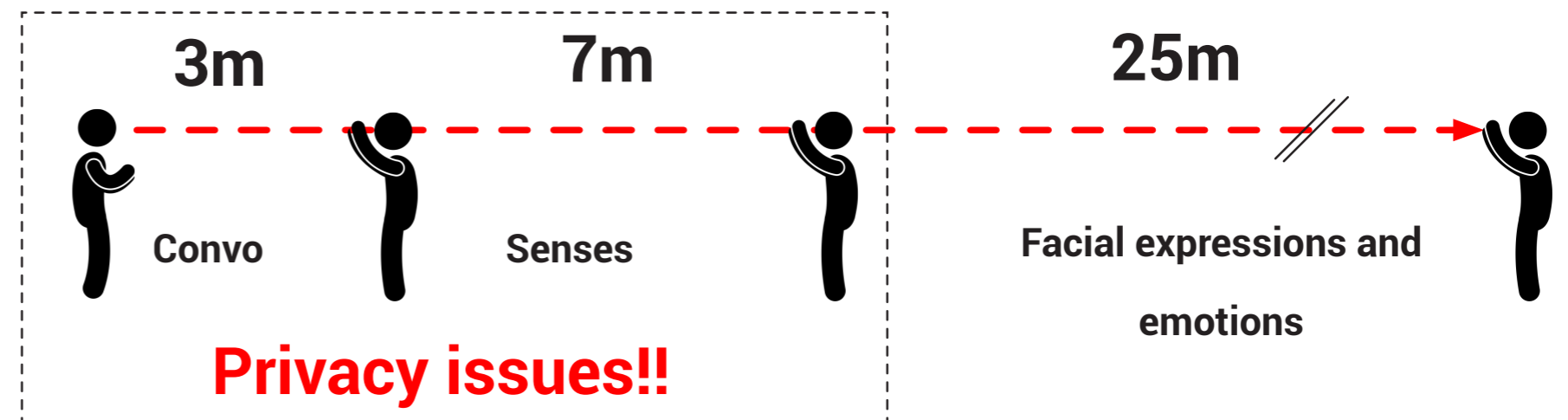
Only walls that are required



- Prevent unnecessary social separation
- Increased way-finding

Social field of vision

Privacy optimization



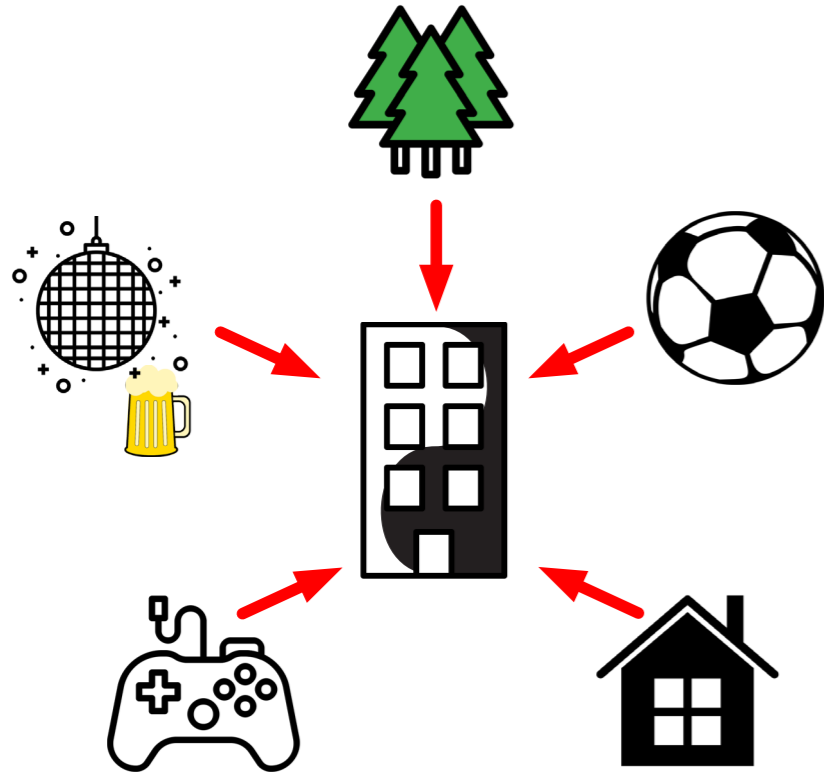
- Interior density and partition location

**Environmental Psychology 2nd edition: People and their physical settings - Proshansky, Ittelson, Rivlin (1980)*

**Environmental Psychology - Bell, Greene, Fisher, Baum (2001)*

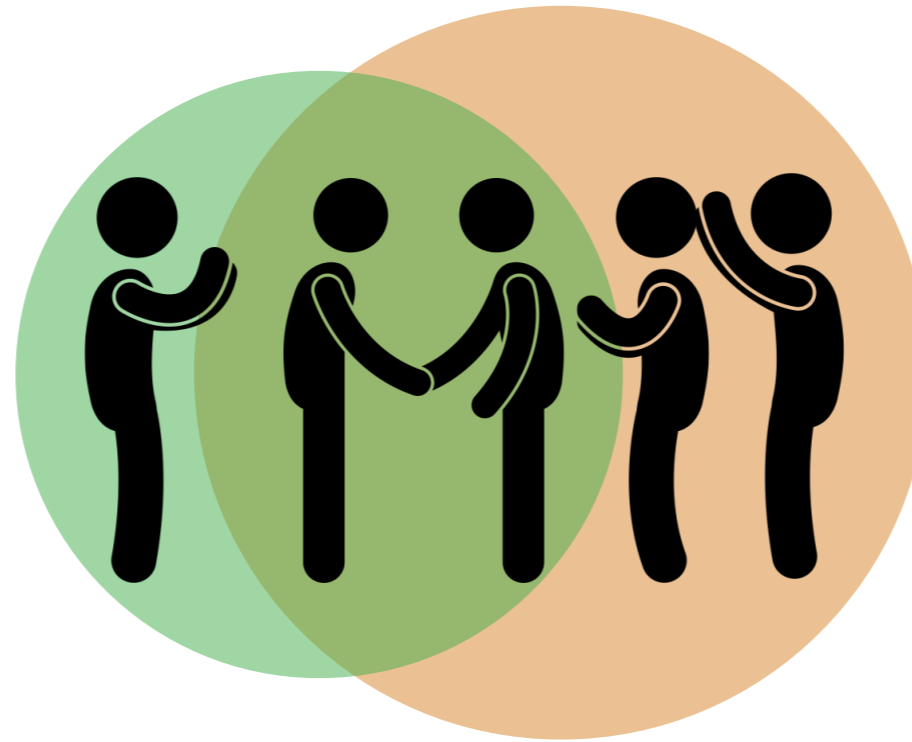
Programmatic design rules

Balanced program



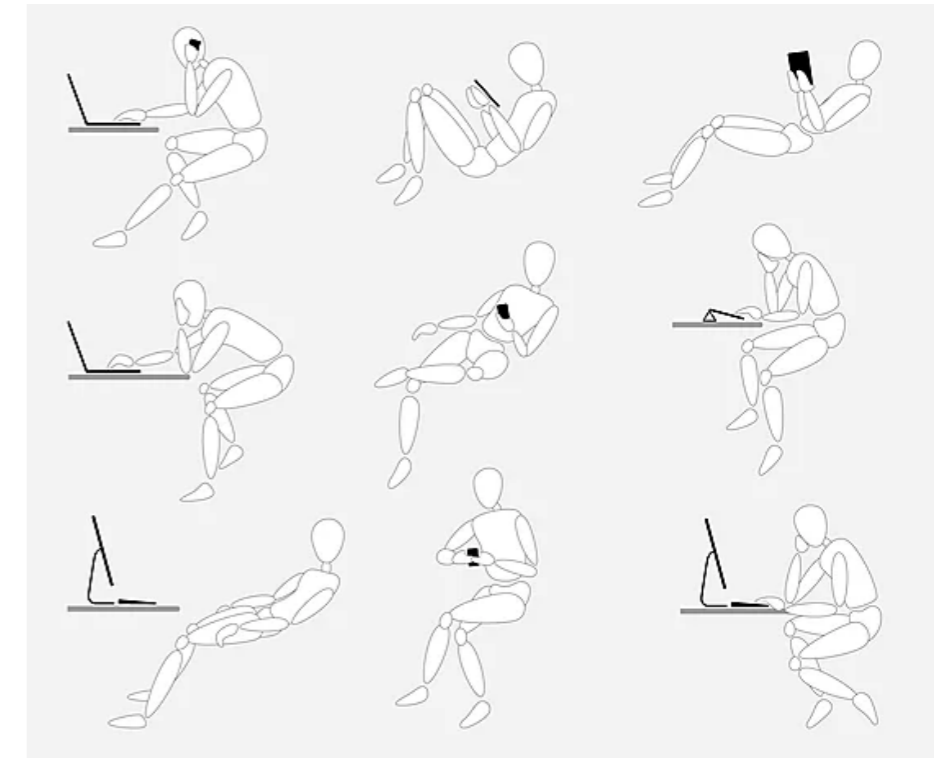
- Provides informal opportunities to network

Share space



- Allow startups to grow inside the building - physically
- Clustering of startups can result in innovation

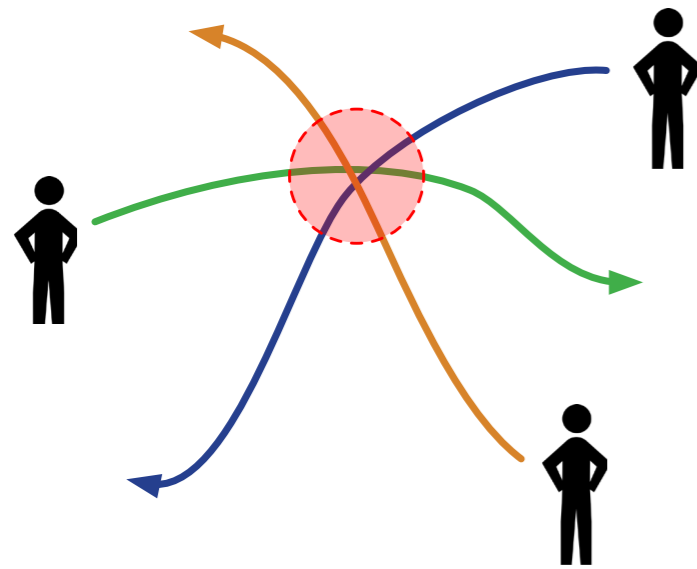
Everybody is different



- Different ways of working require different body positions
- Everyone is unique, new body positions emerge constantly

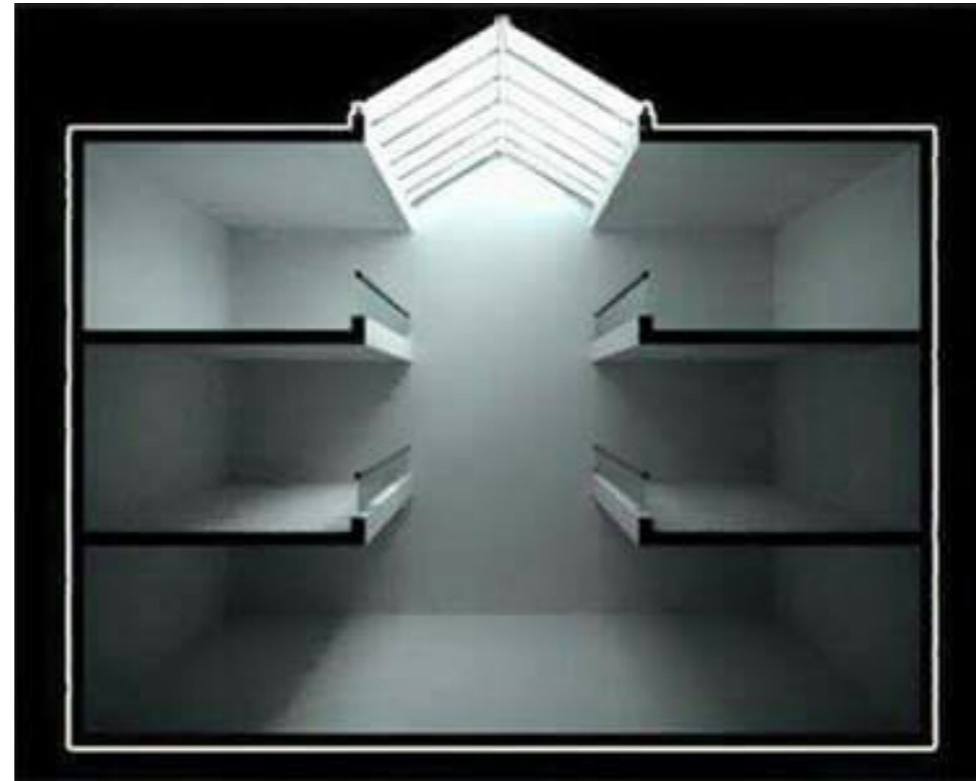
Optimization design rules

Circulation



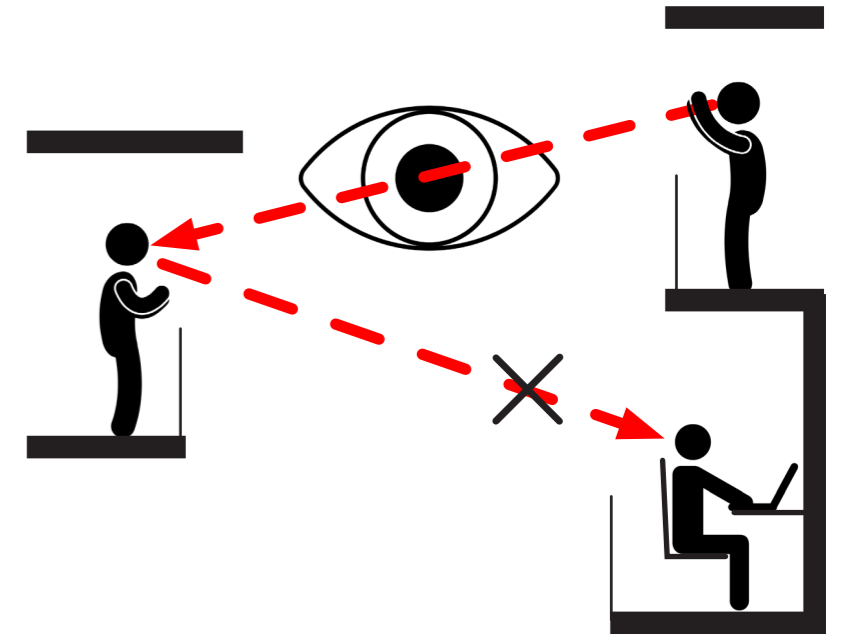
- Can result in incidental meetings - **stimulates cross-fertilization**
- Determines level of privacy in space
- Way finding is increased by **identity**

Daylight



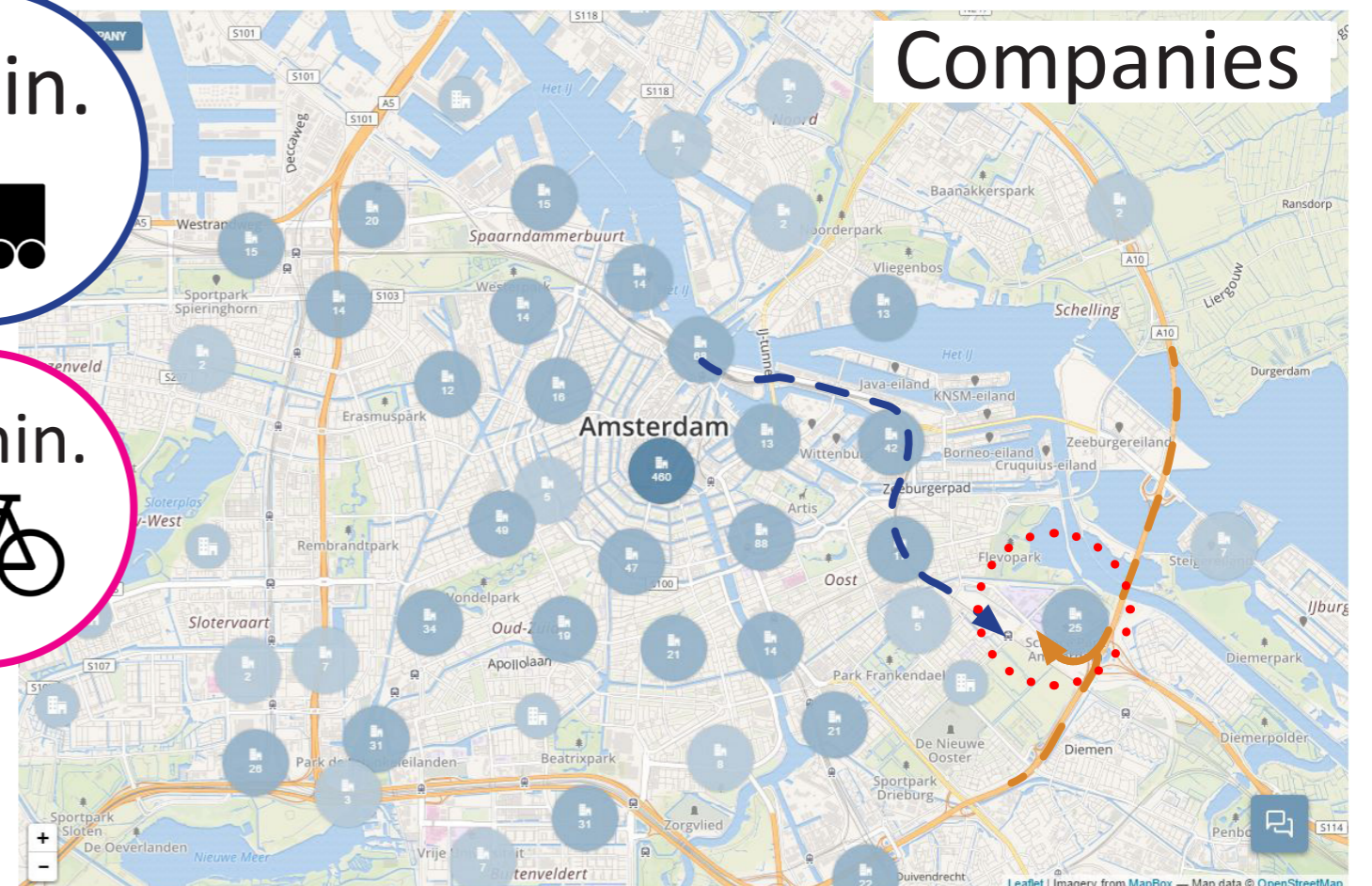
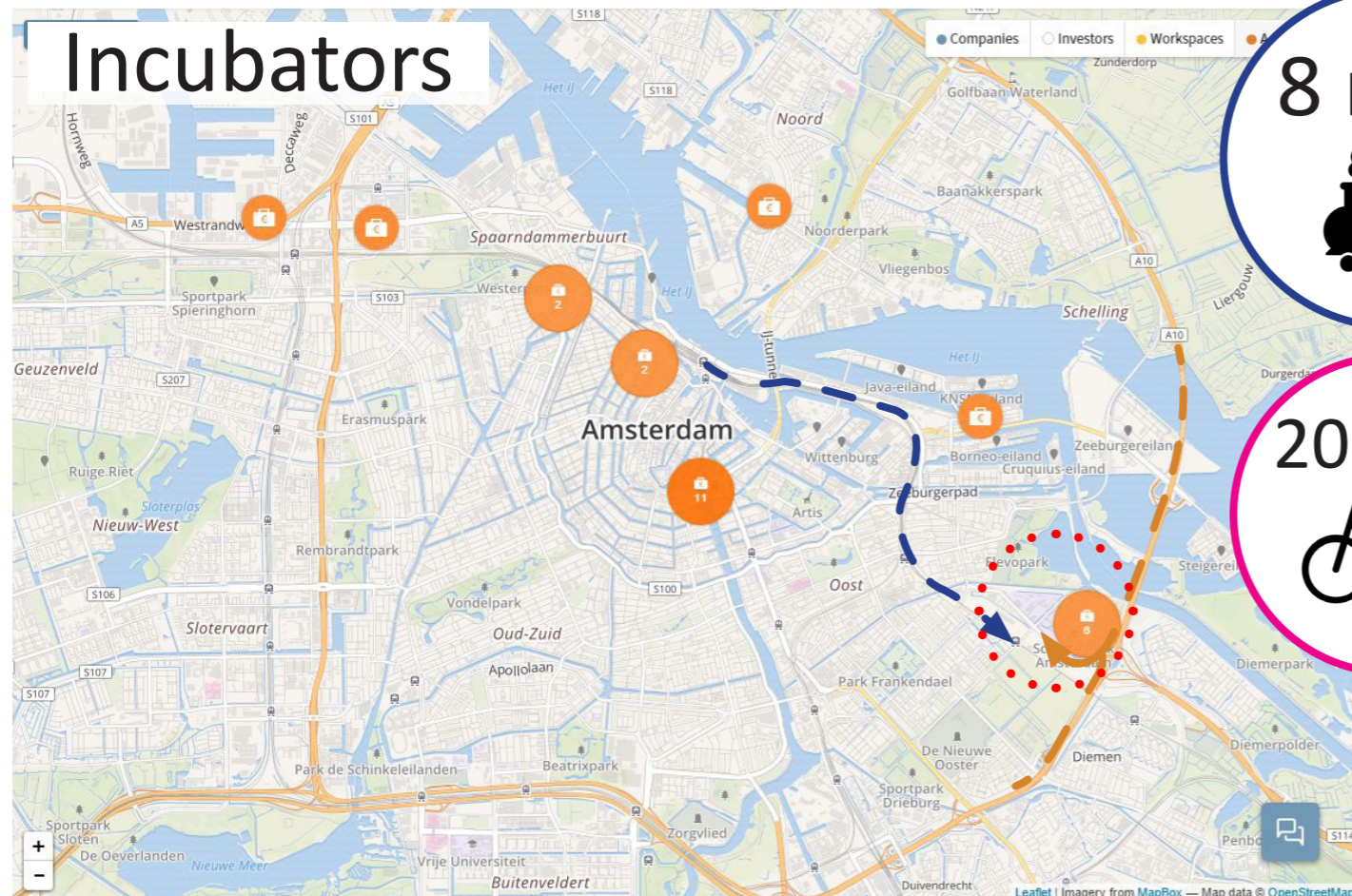
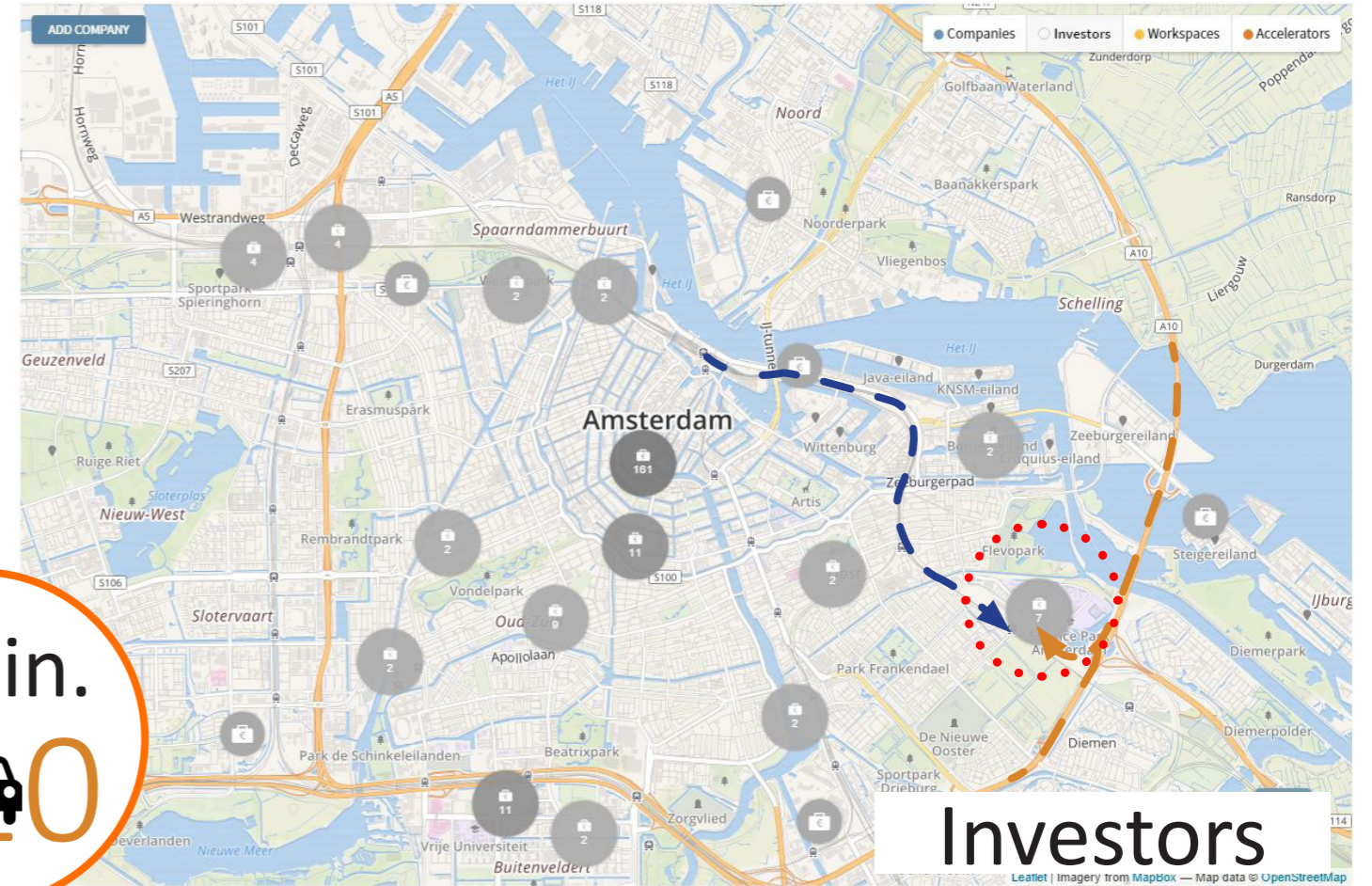
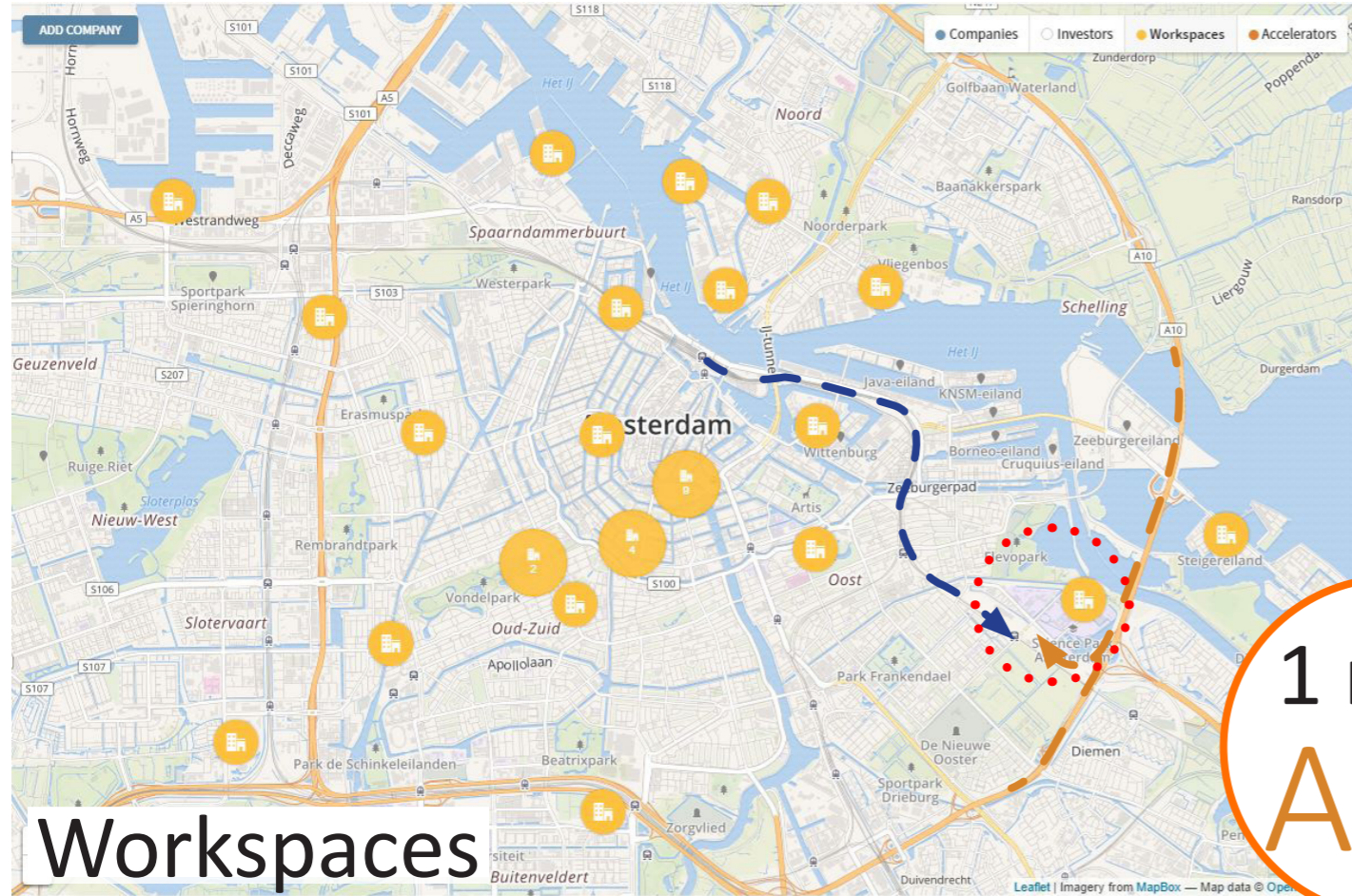
- Directly related to wellbeing
- Reduces need for artificial lighting

Visual interaction

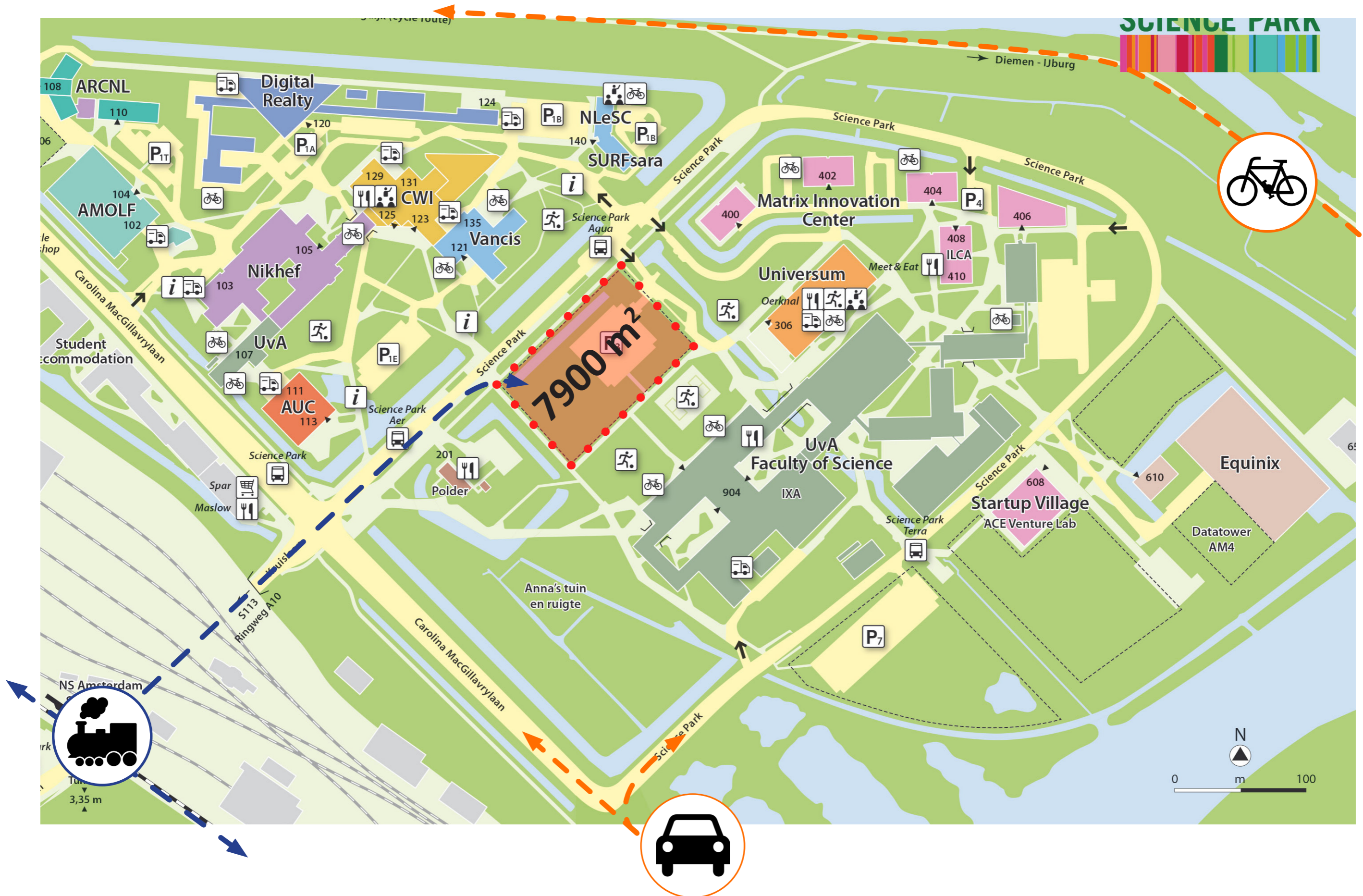


- Transparent acoustic barrier can **induce** interaction and **reduce** distraction
- Determines the **likelihood of meeting**
- Determines publicness of a space

Connectivity Amsterdam

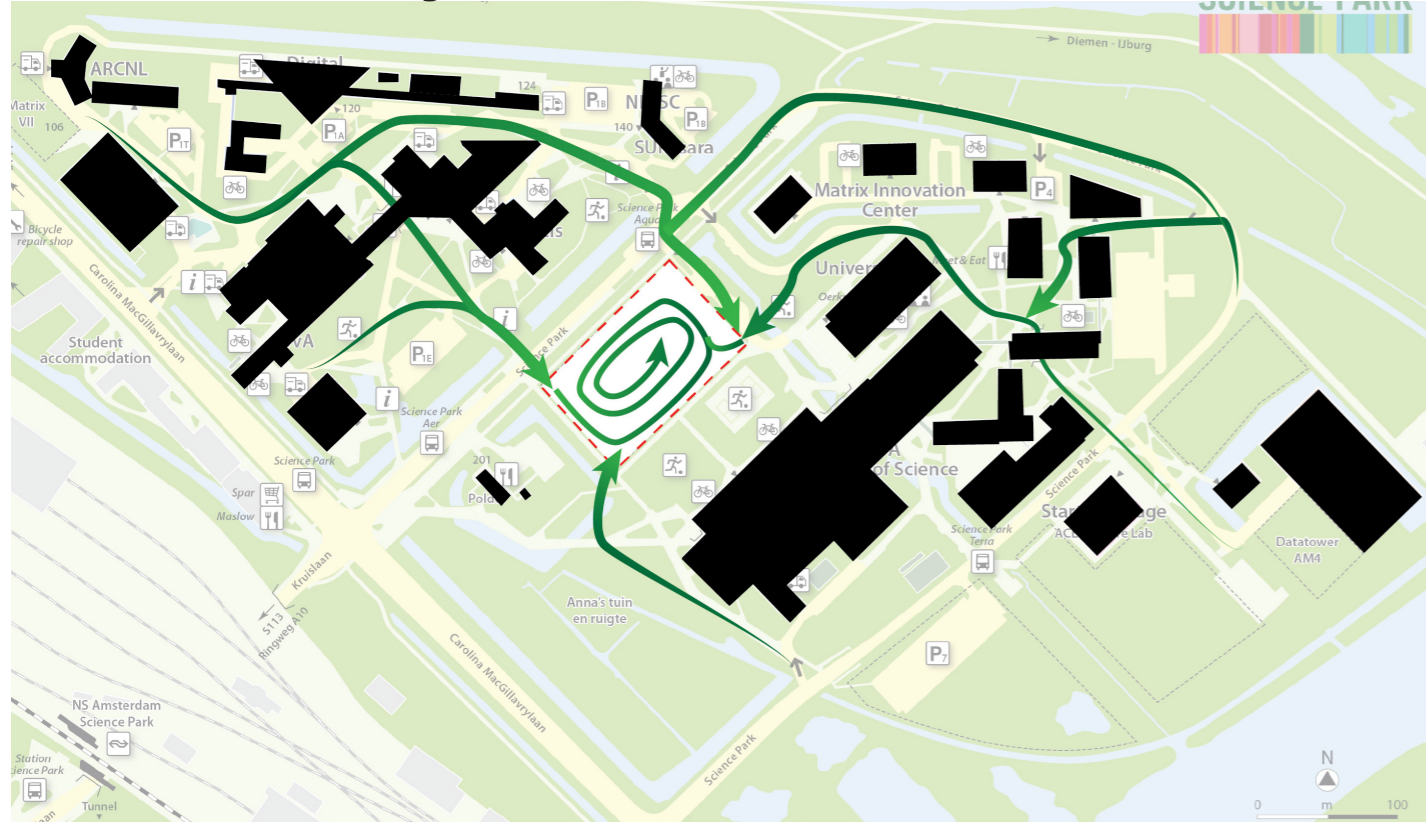


Amsterdam Science Park



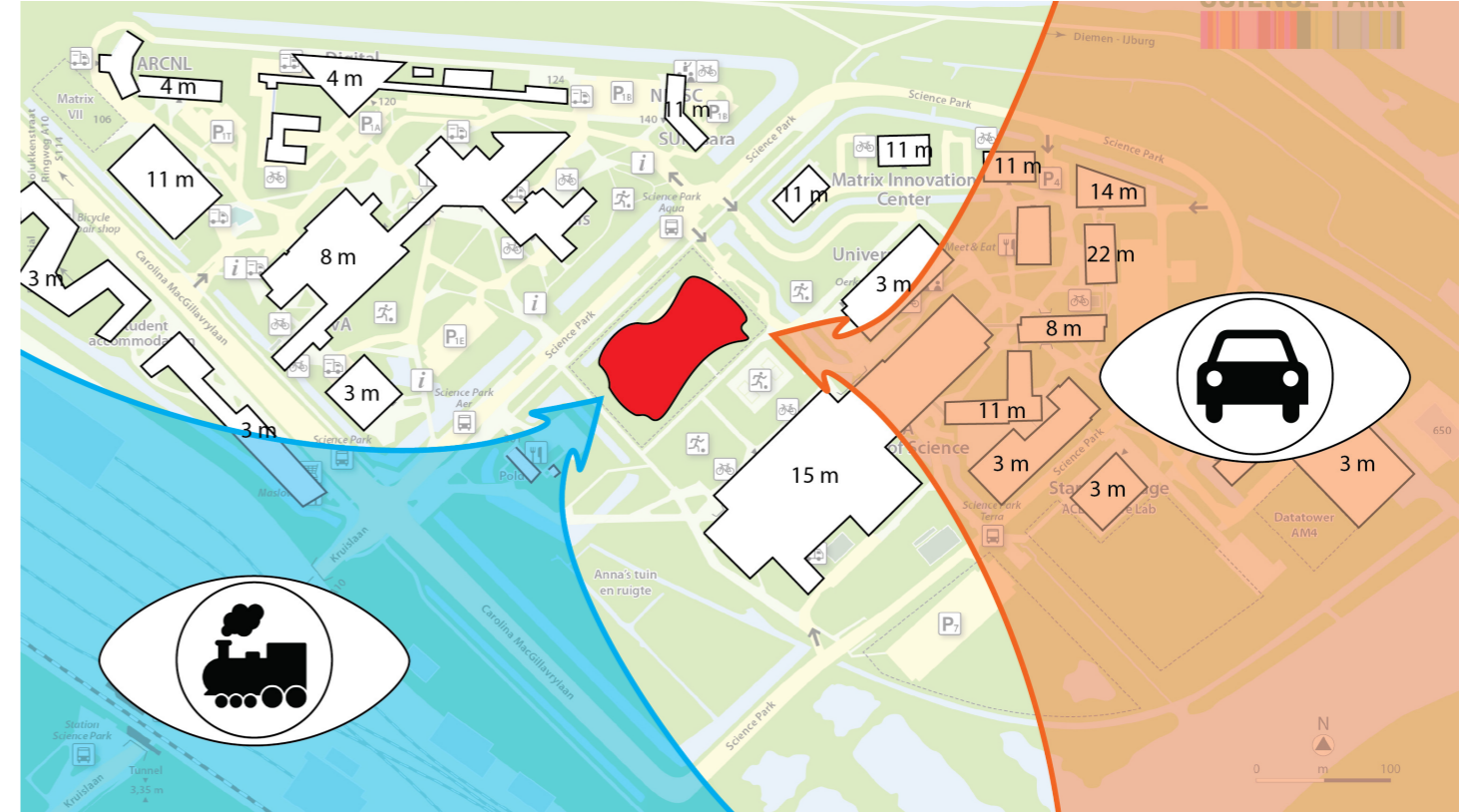
Urban Strategy

Connectivity



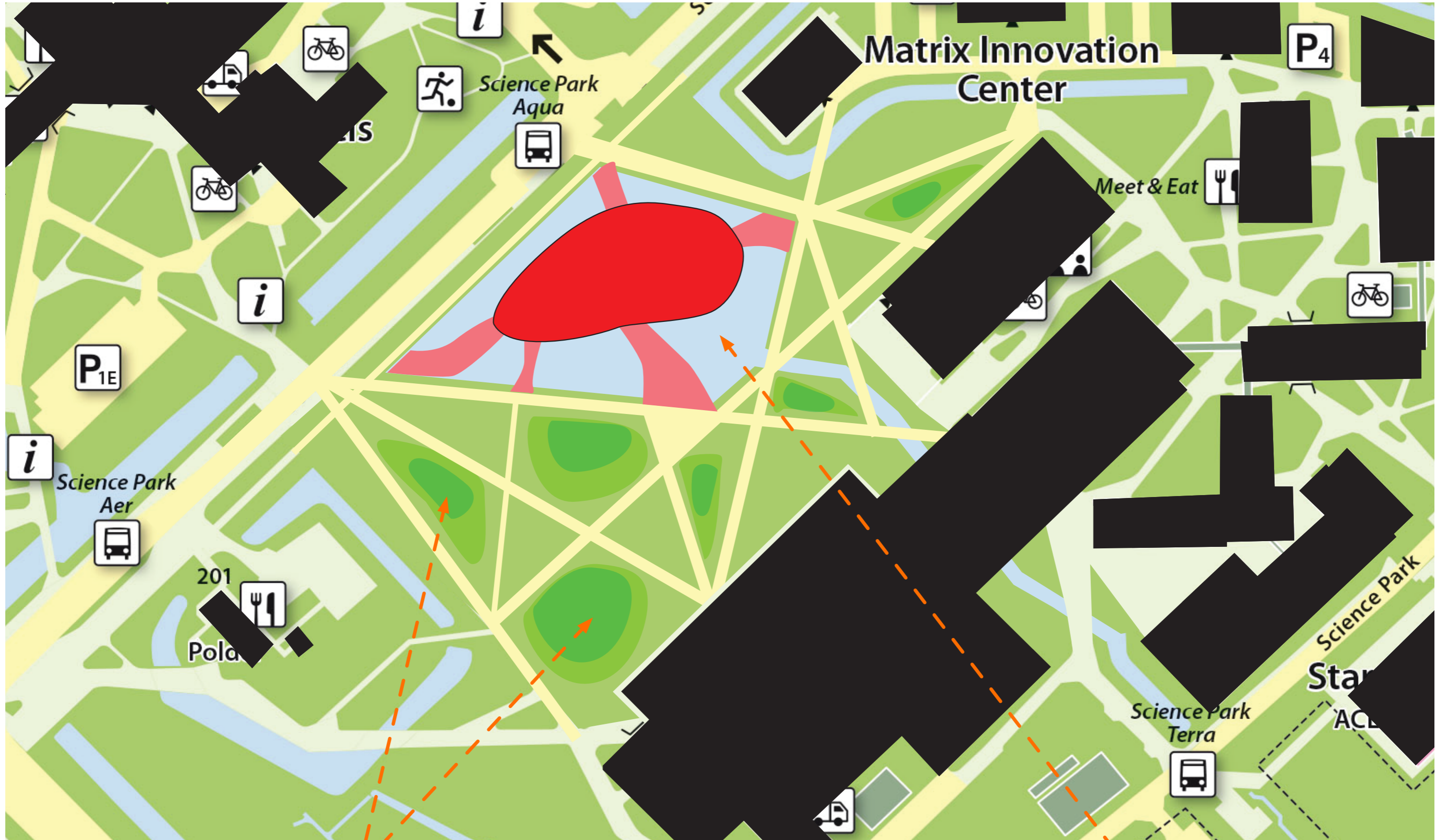
- Become the **center** of Amsterdam Science Park
- Use public space for informal meetings
- Connect to existing park structure

Landmark status



- Rise above existing buildings (15m)
- **Deviate** from existing architecture
- No shadows from neighboring buildings
- Reflective pool to enhance daylight

Urban design



Raised park for informal meetings

Reflective pool

Work environment references (meso)

The End of Sitting

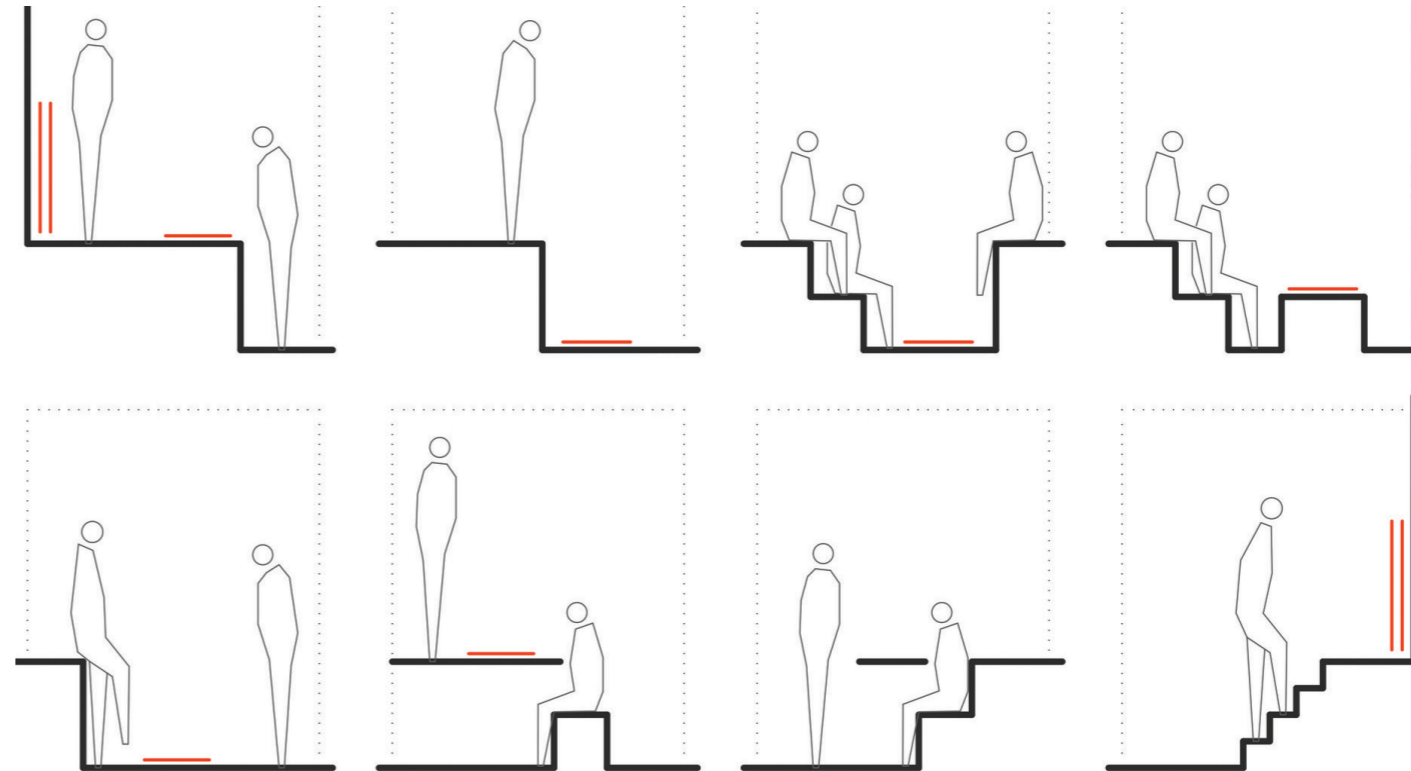
RAAF, 2014



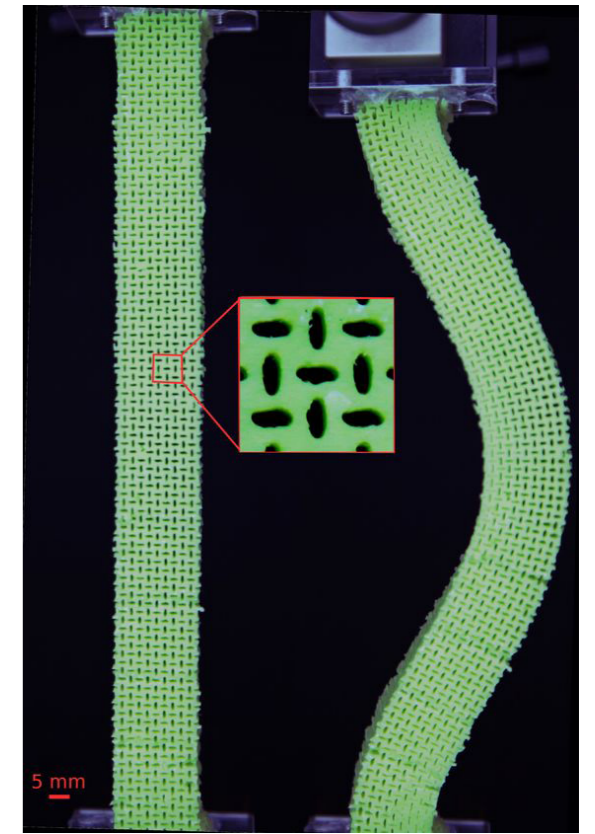
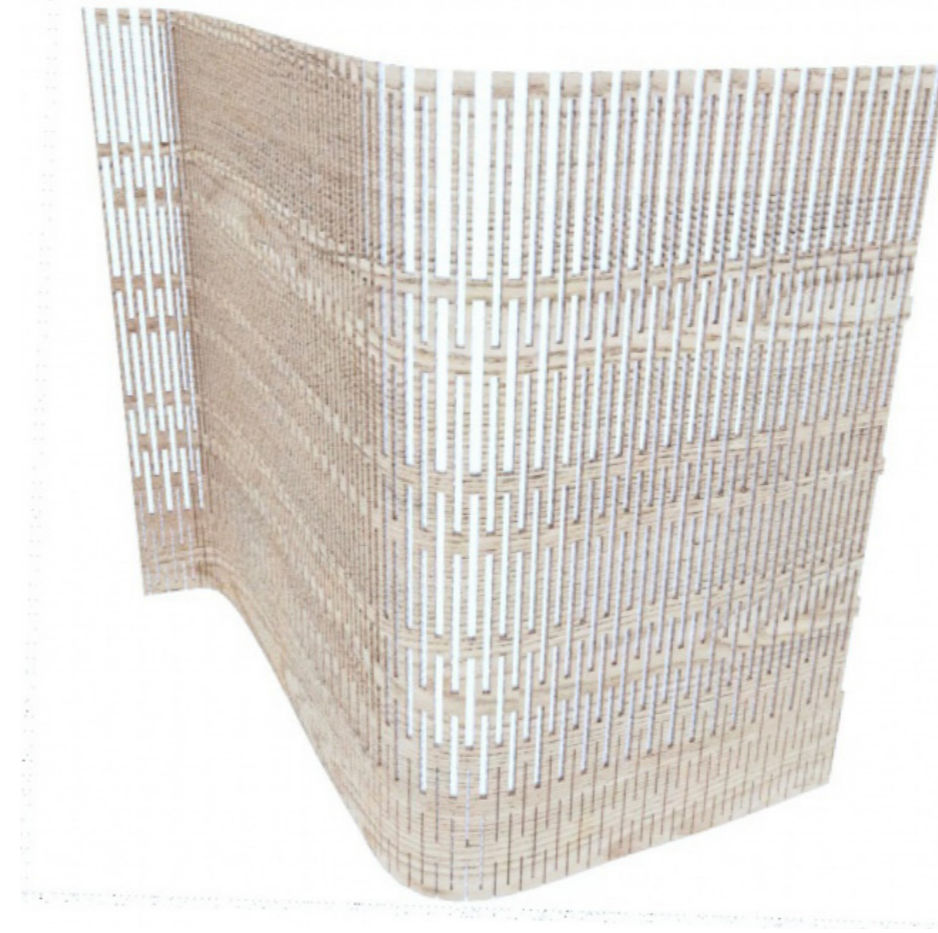
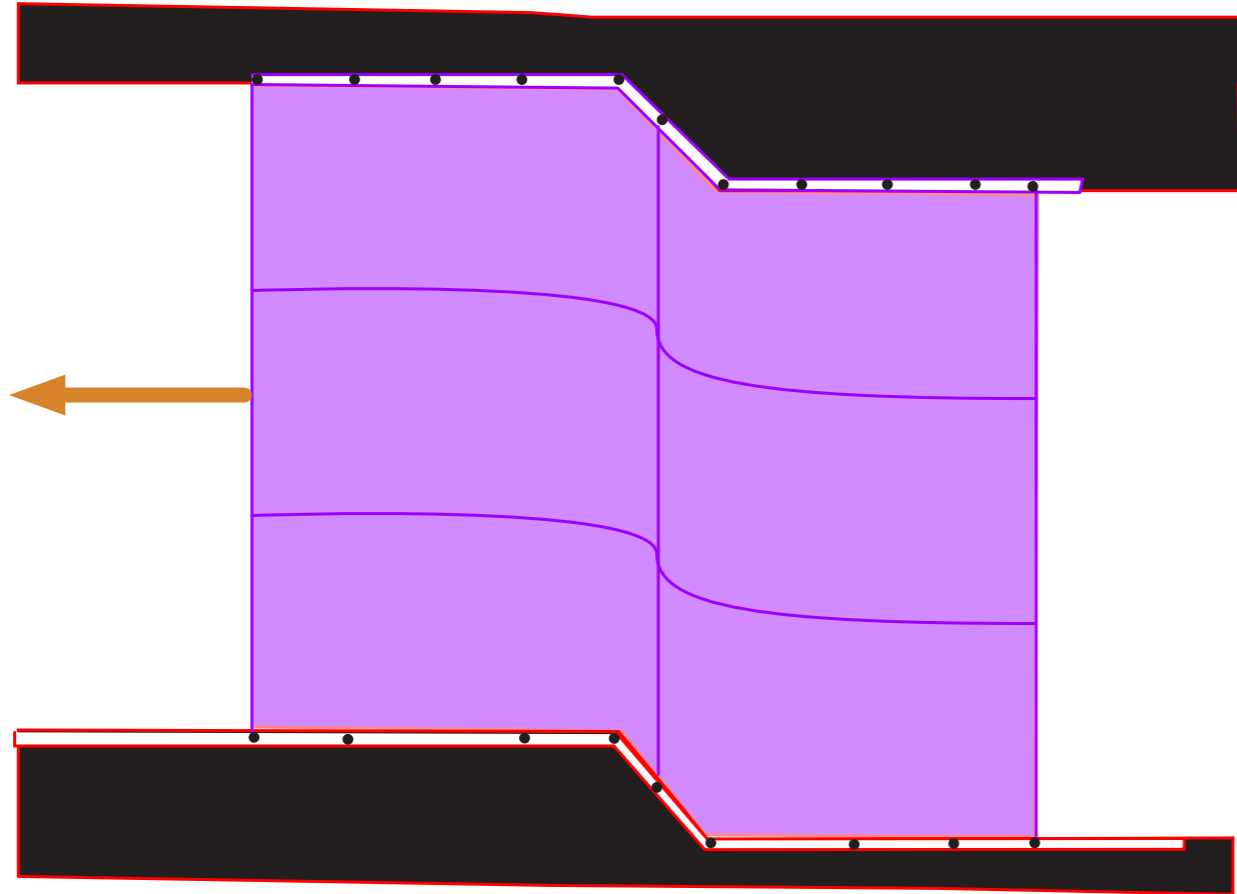
- **Open floor plan** stimulates interaction
- Landscape furniture result in visual and acoustic privacy
- **Active working posture** results in more interaction
- Variety of supported working positions and body proportions
- Integrated **additional functionalities** (Storage, etc.)

Vigoss R&D

Zemberek Design office



Partition wall references



Multi-materiality

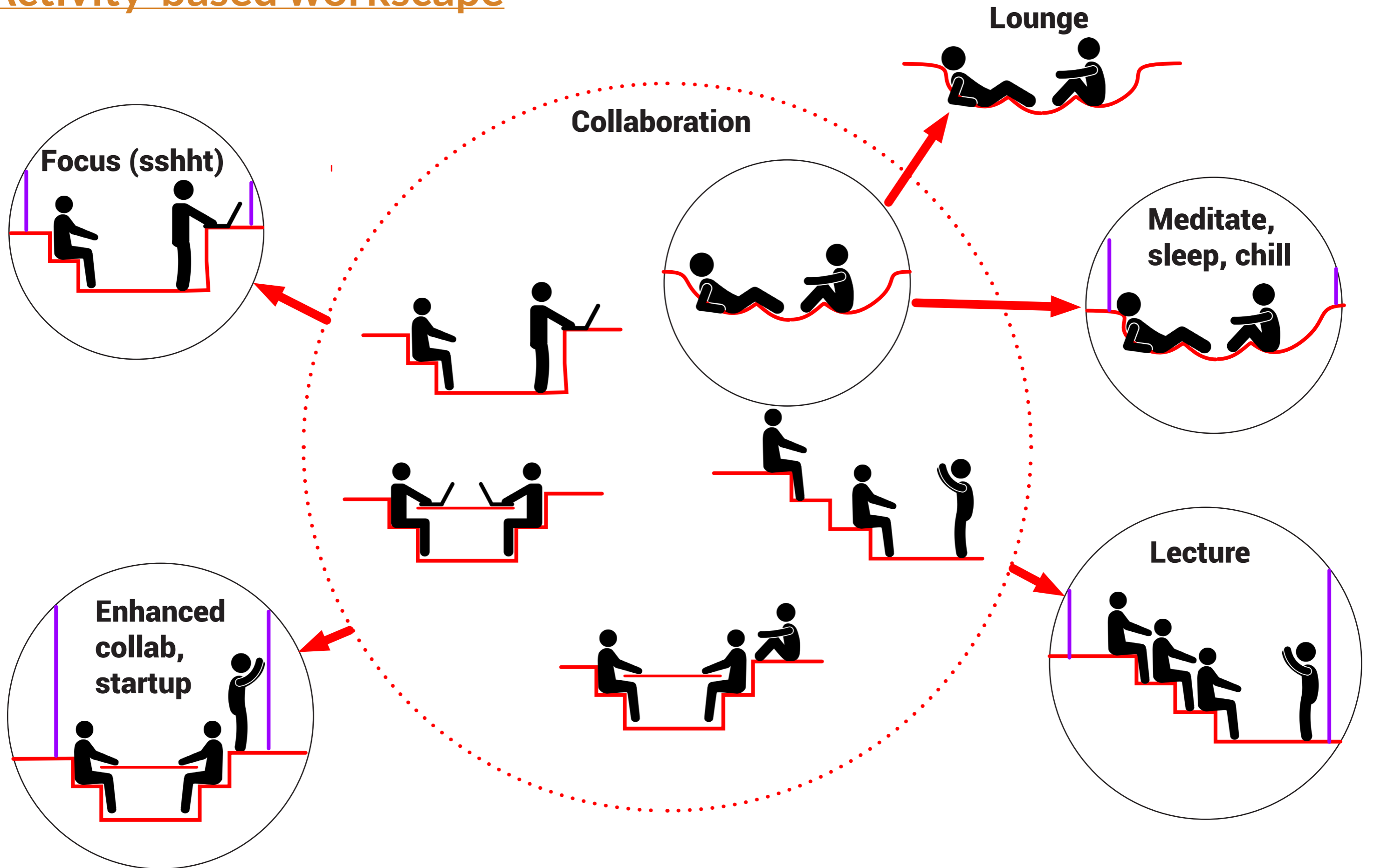
Easily reconfigurable

Acoustic partition

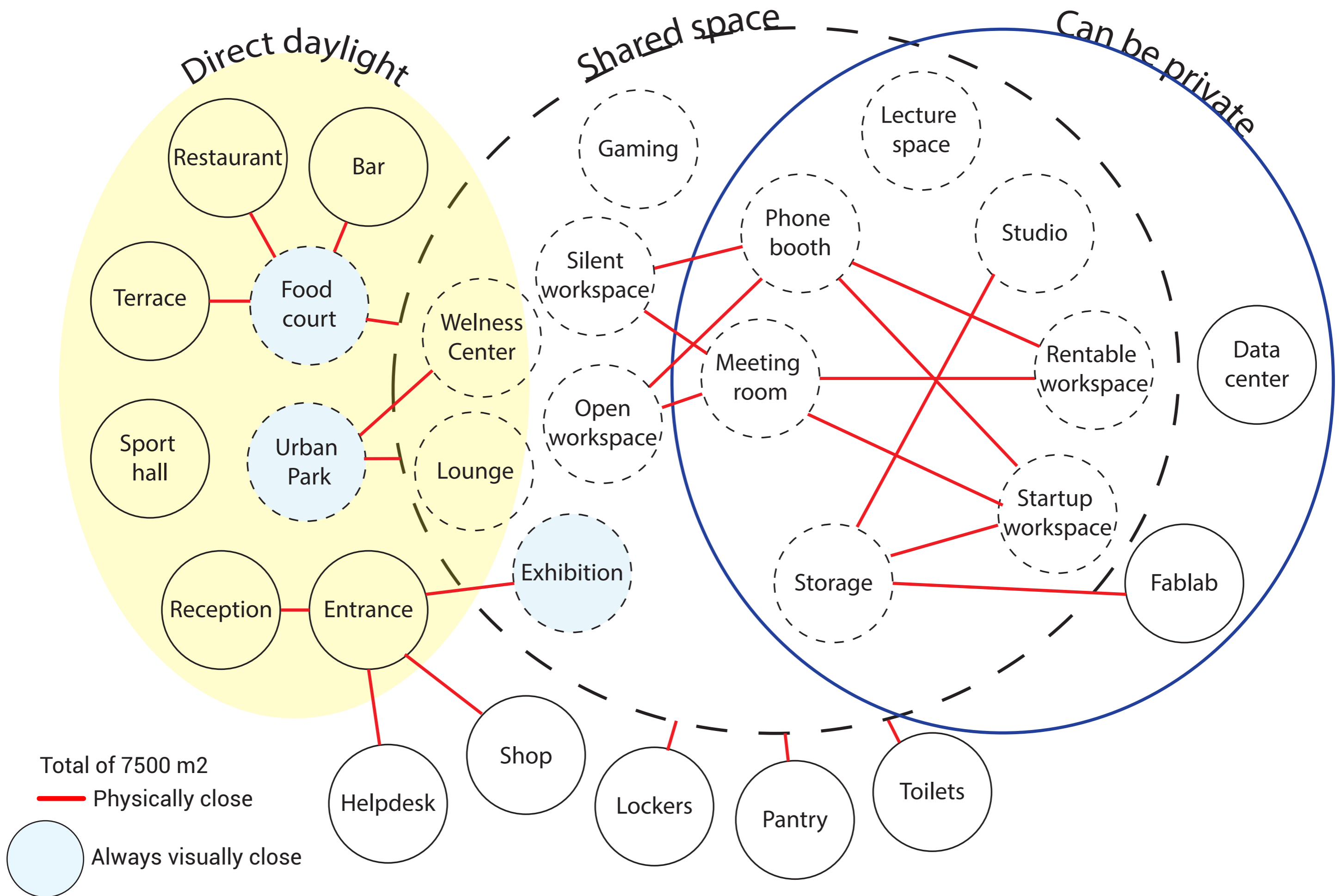
(semi)-transparent



Activity-based workscape

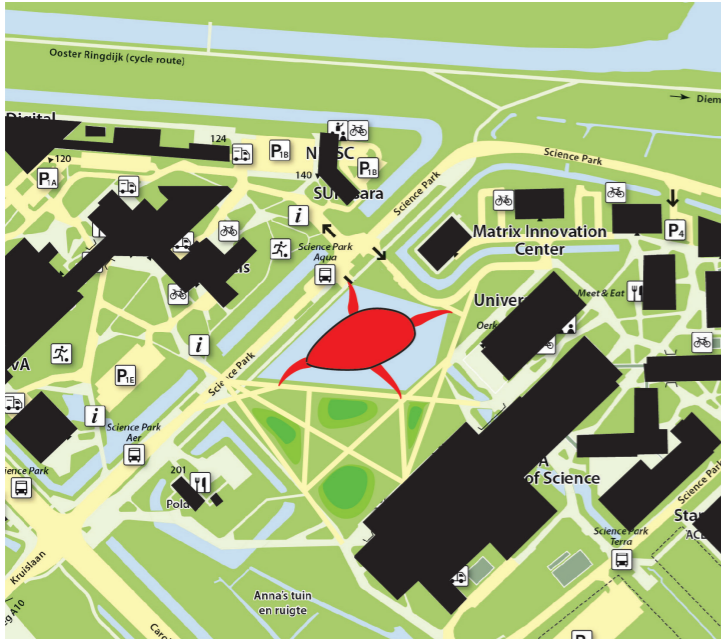


Program connectivity



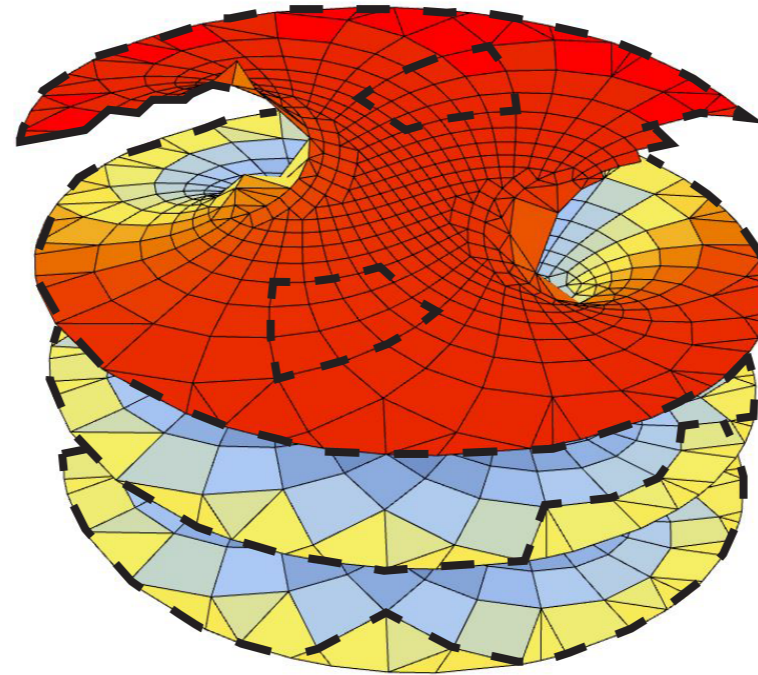
Computational Strategy - Rheotomic Surfaces

Urban & Program



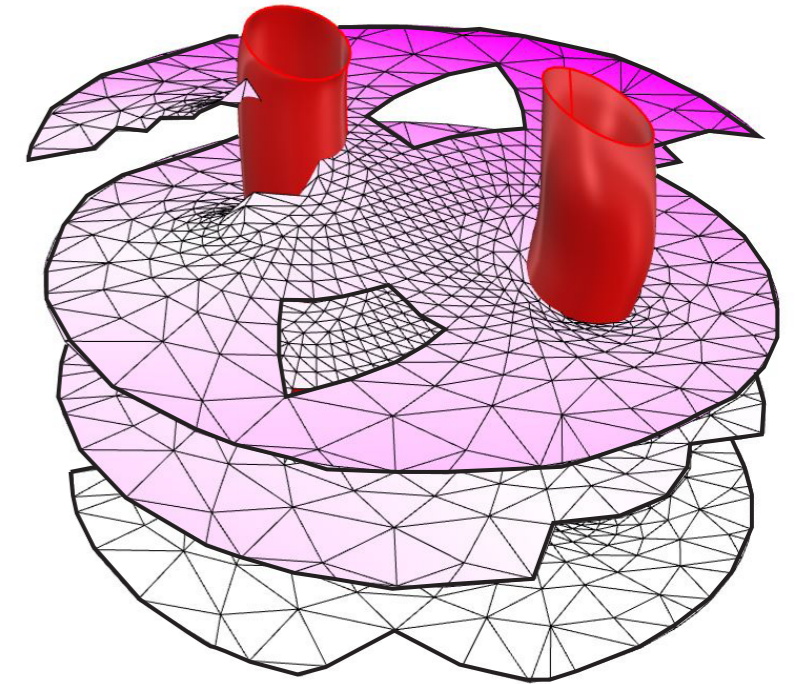
Provide shape

Daylight analysis

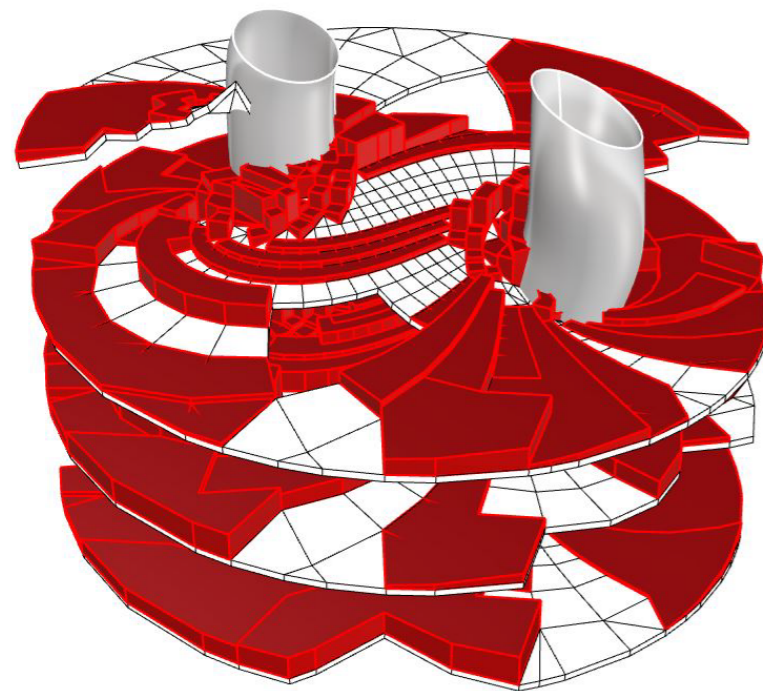
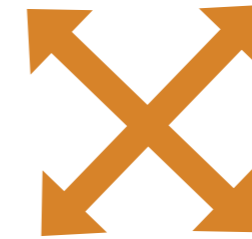


Optimize outer shape
Visual & daylight optimizing atria
Outside spaces

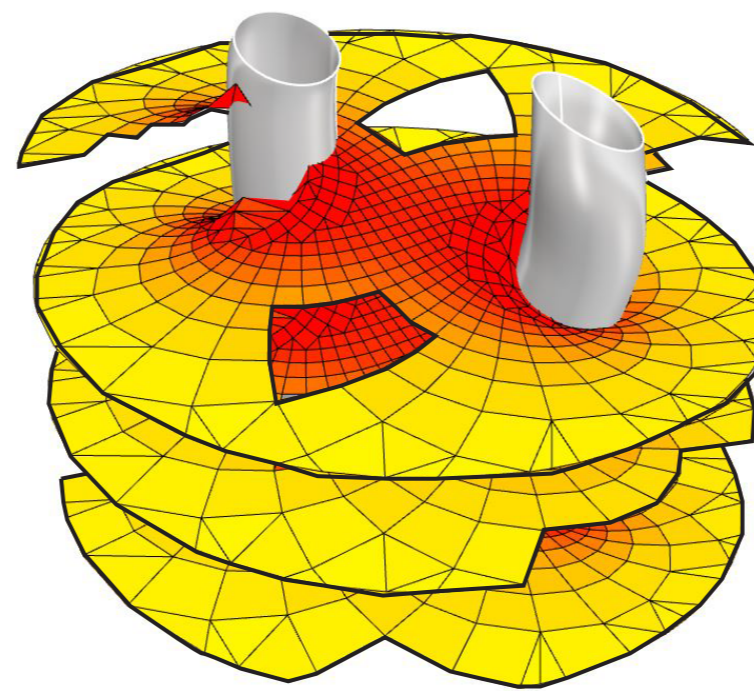
Stress analysis



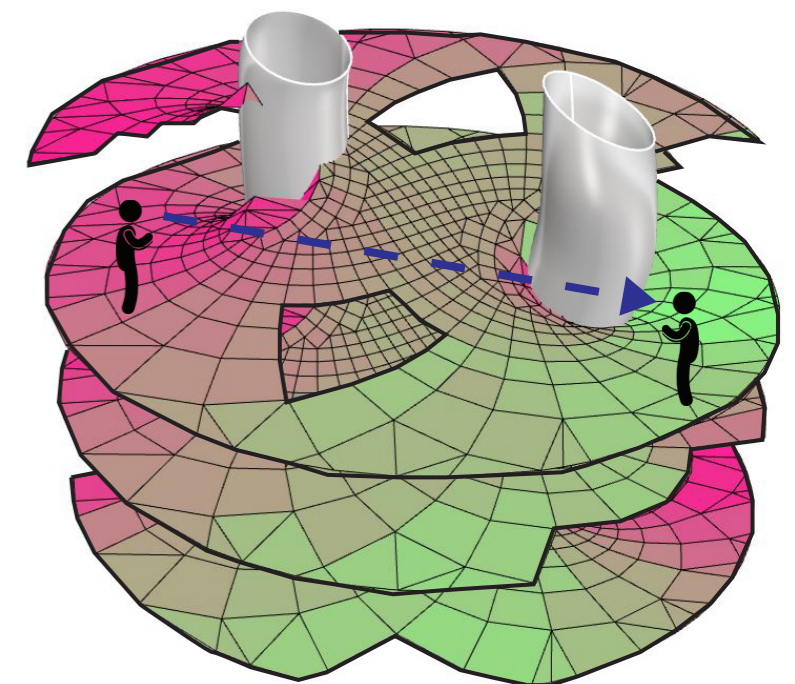
Optimized columns
Realistic cantilevers
Optimized visuals



Furniture spawn &
Partitioning

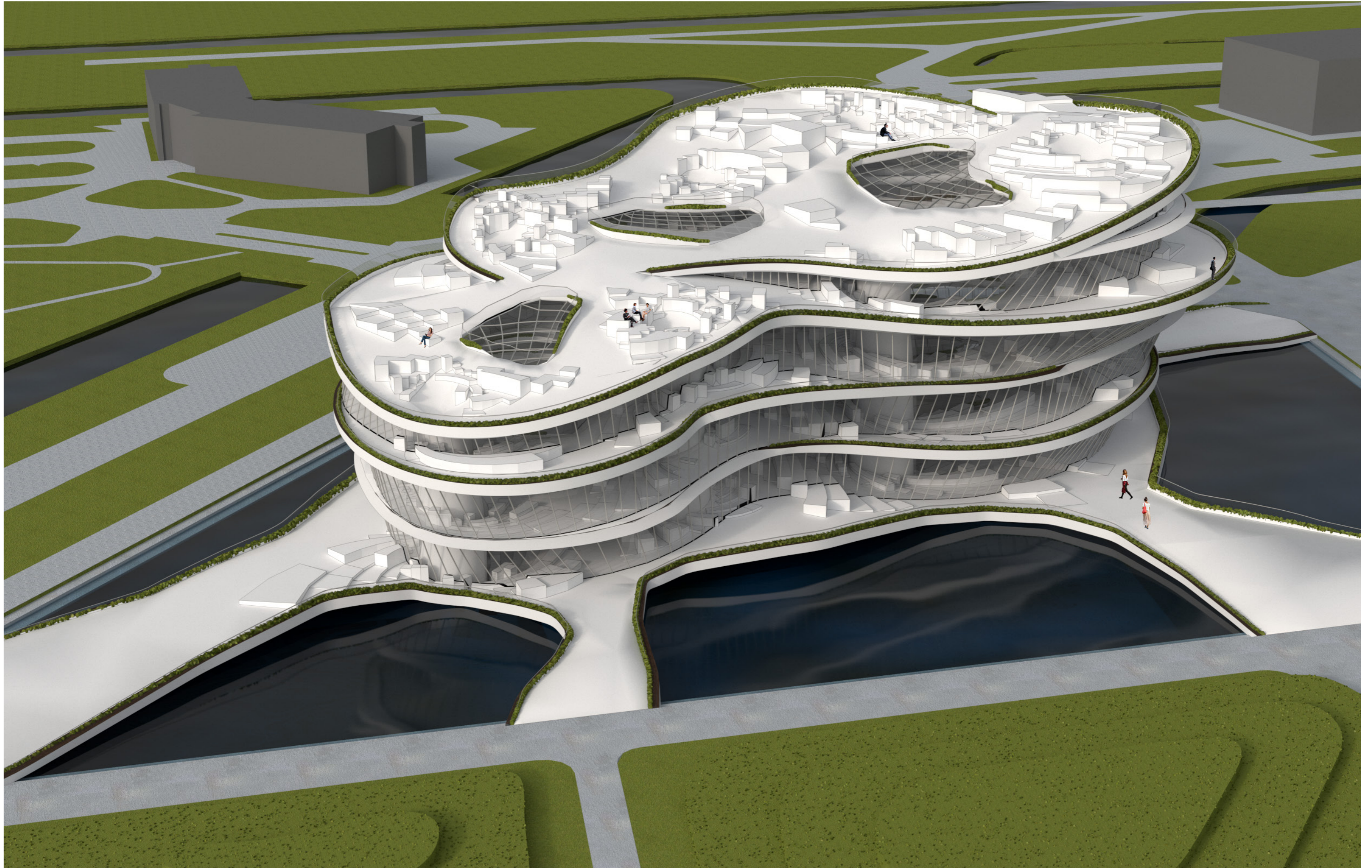


Slope analysis

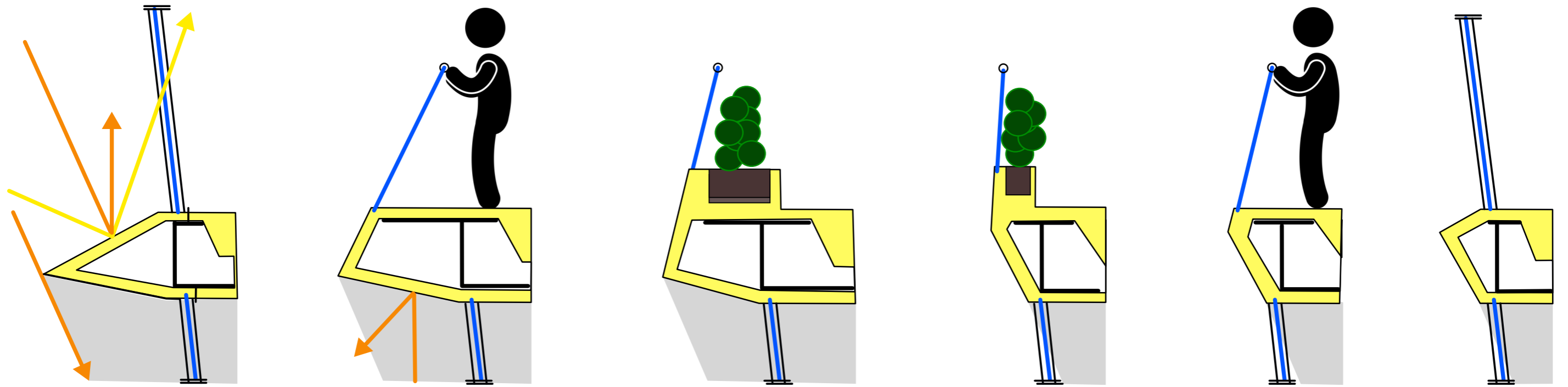


View analysis

Impression



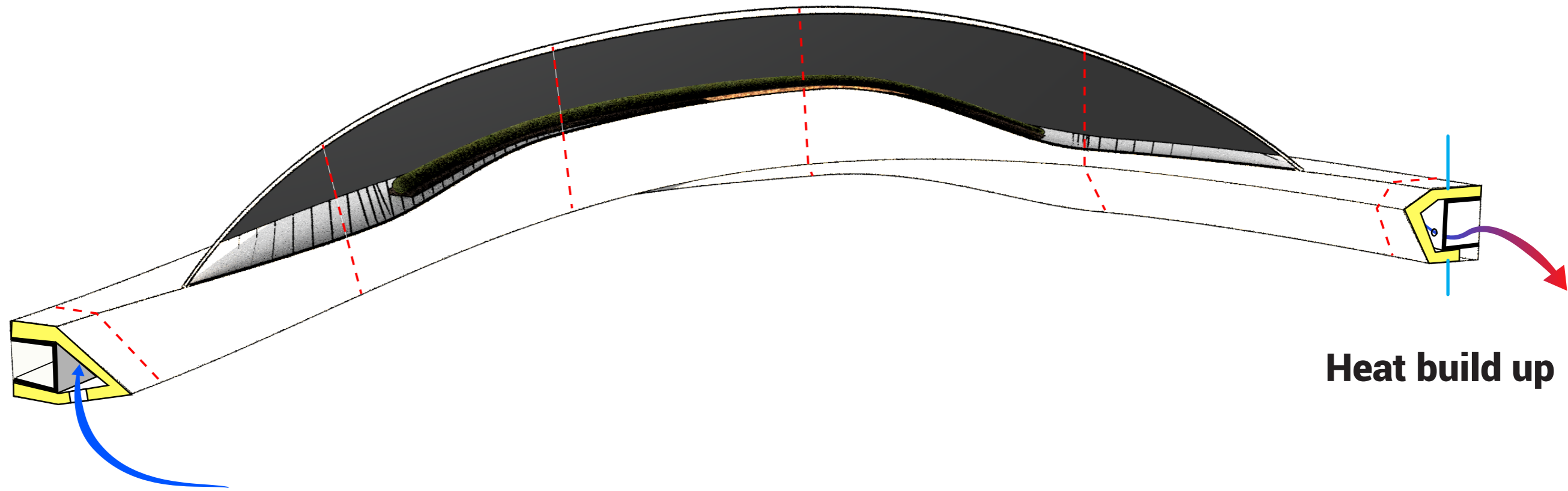
Railing / reflector / ventilation / shader



South facade



North facade



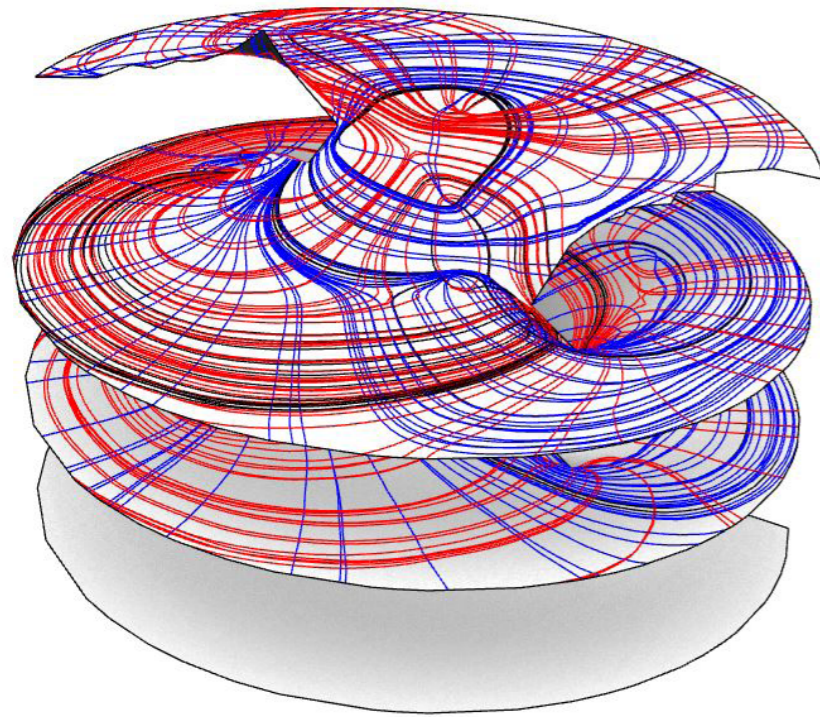
Heat build up

Flow



Construction principles

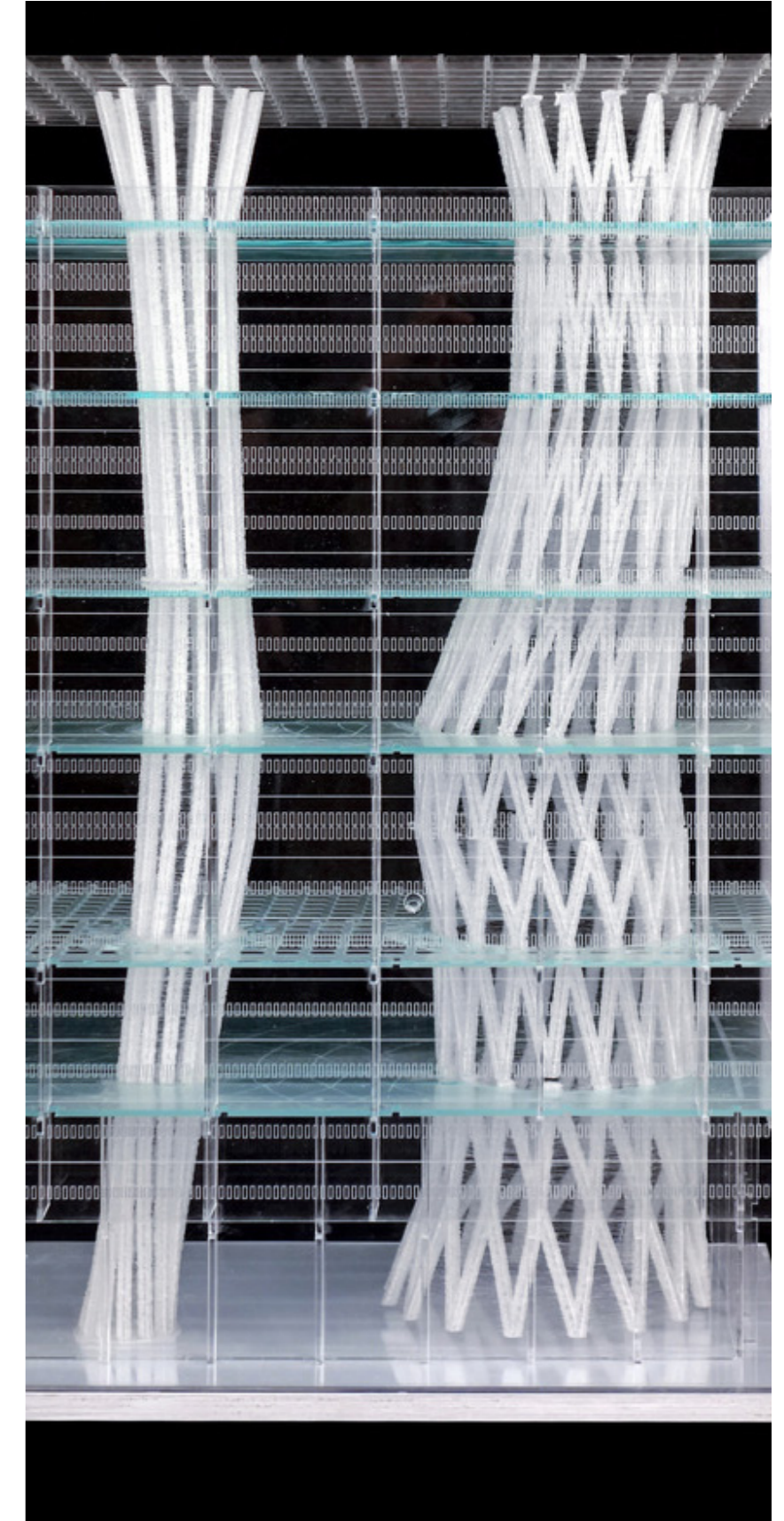
Rheotomic Surfaces - Daniel Piker
Continuous self supporting floors



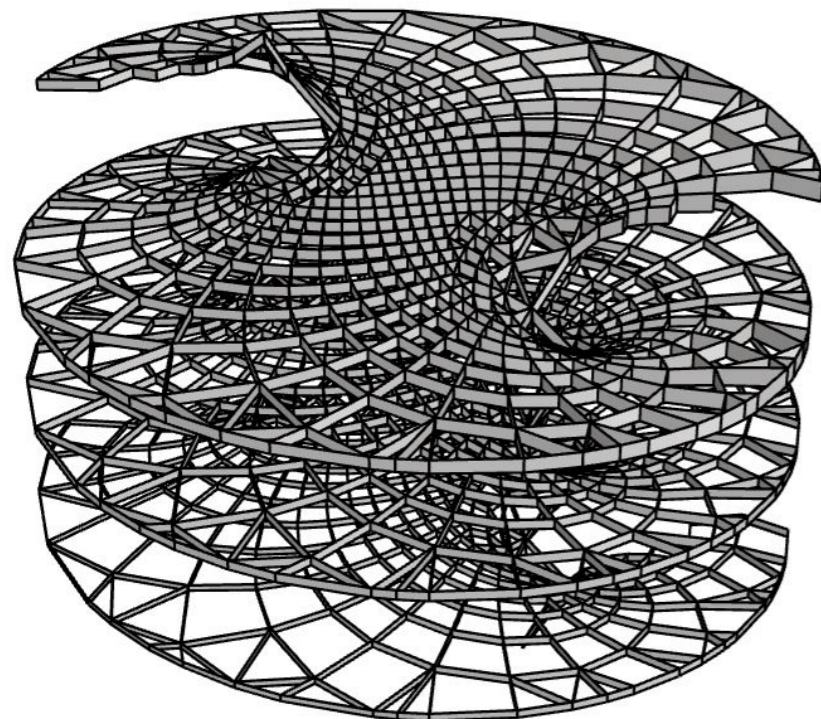
Arnhem Central - UNstudio
Reversed boat construction



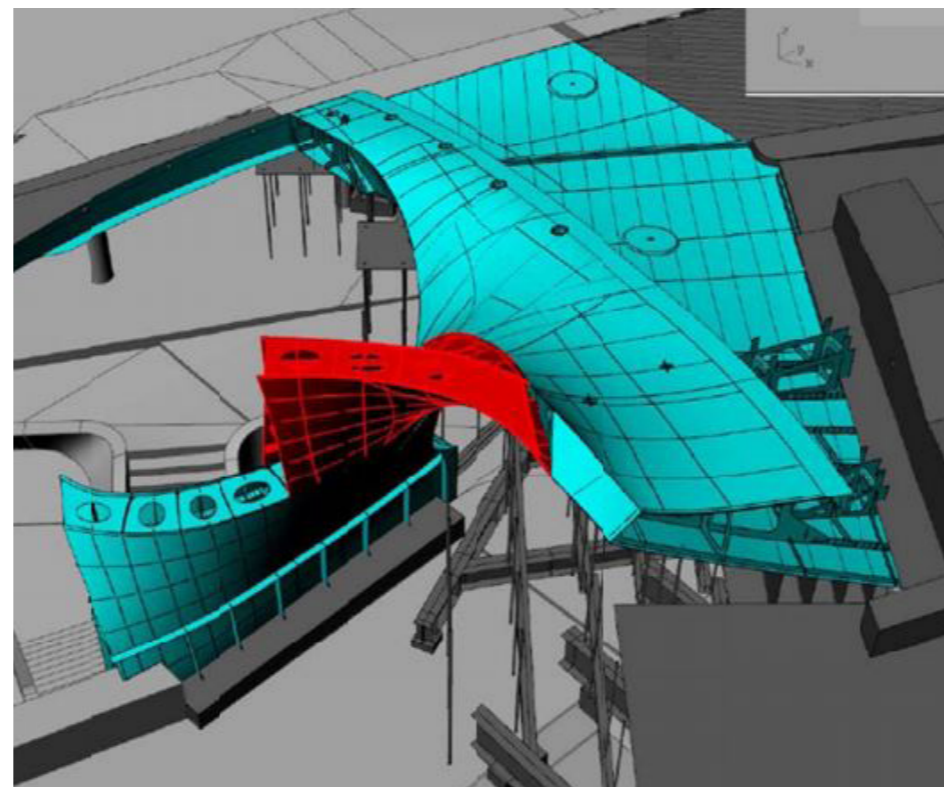
Sendai Mediatheque - Toyo Ito
Structurally Optimized columns



Optimized beam height



Components

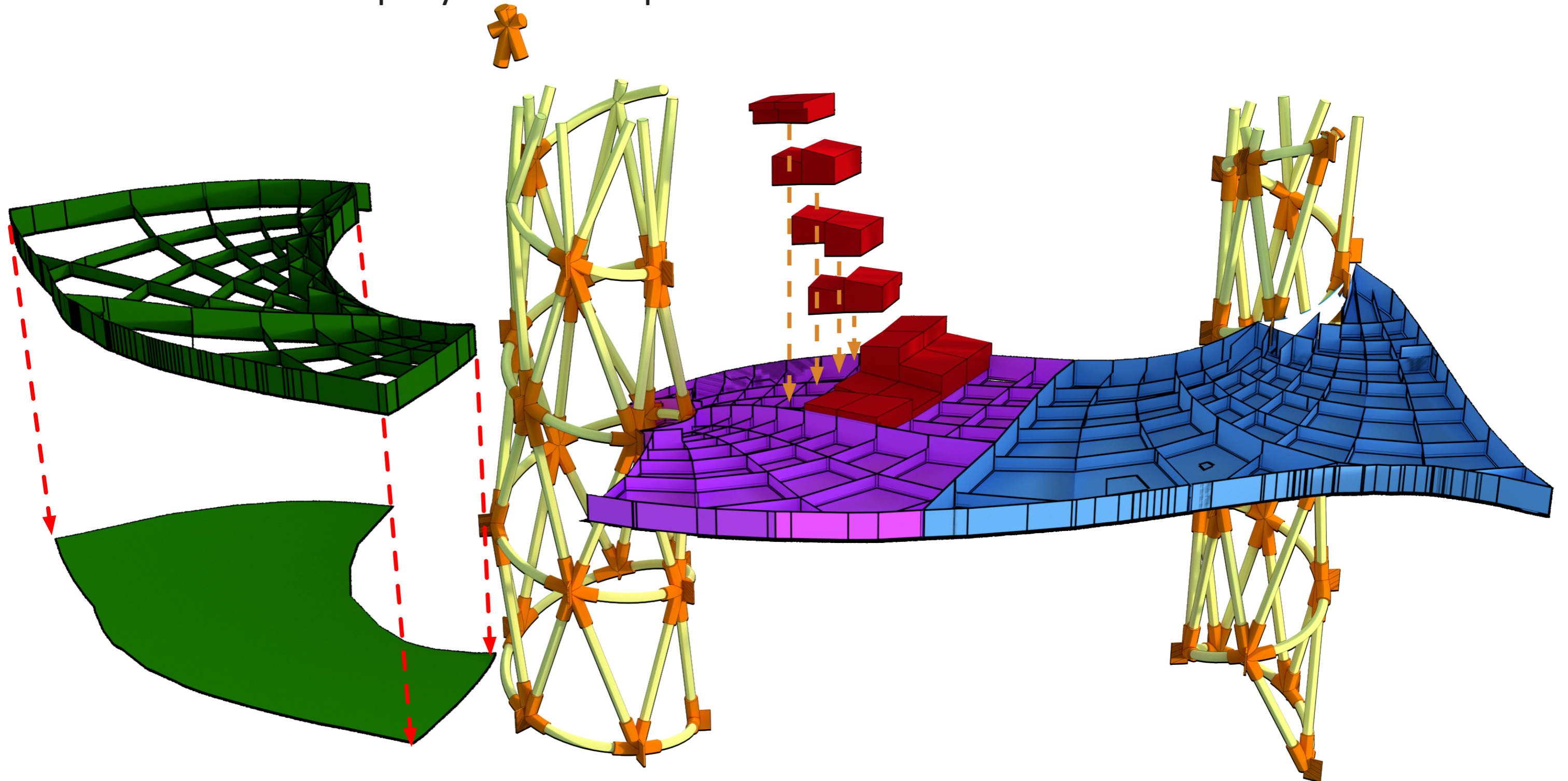


Main construction

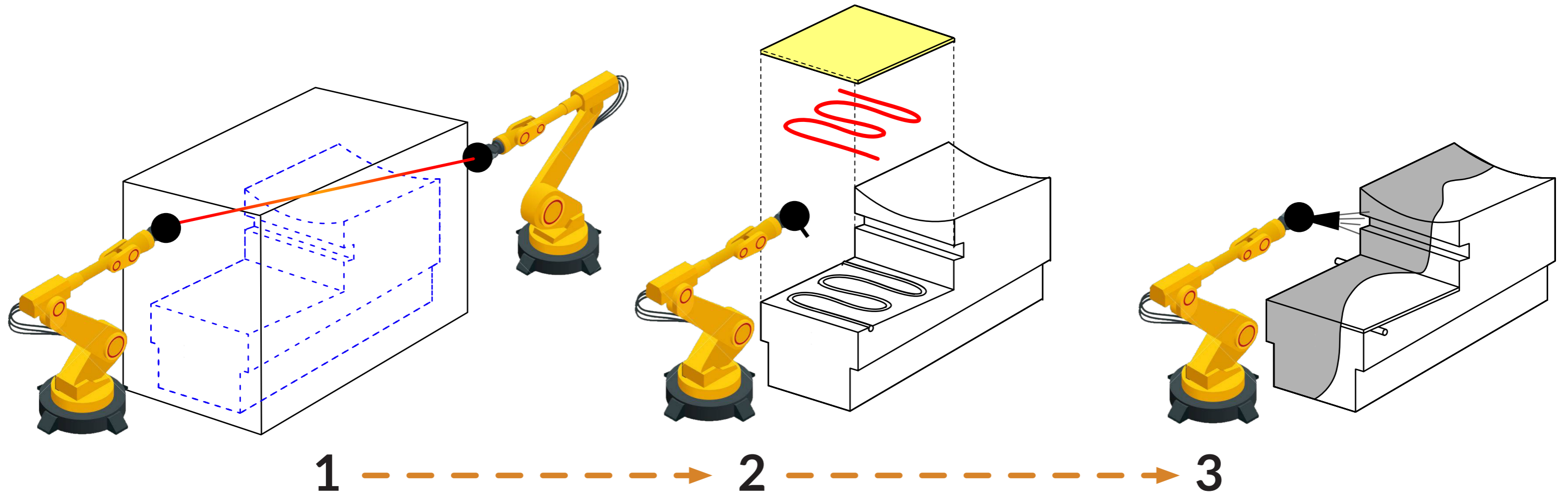
Floor component: Pre-bended metal plate welded together with reinforced optimized profiles based on the Rheotomic principle

Column: Unique steel joints with linear pipe elements

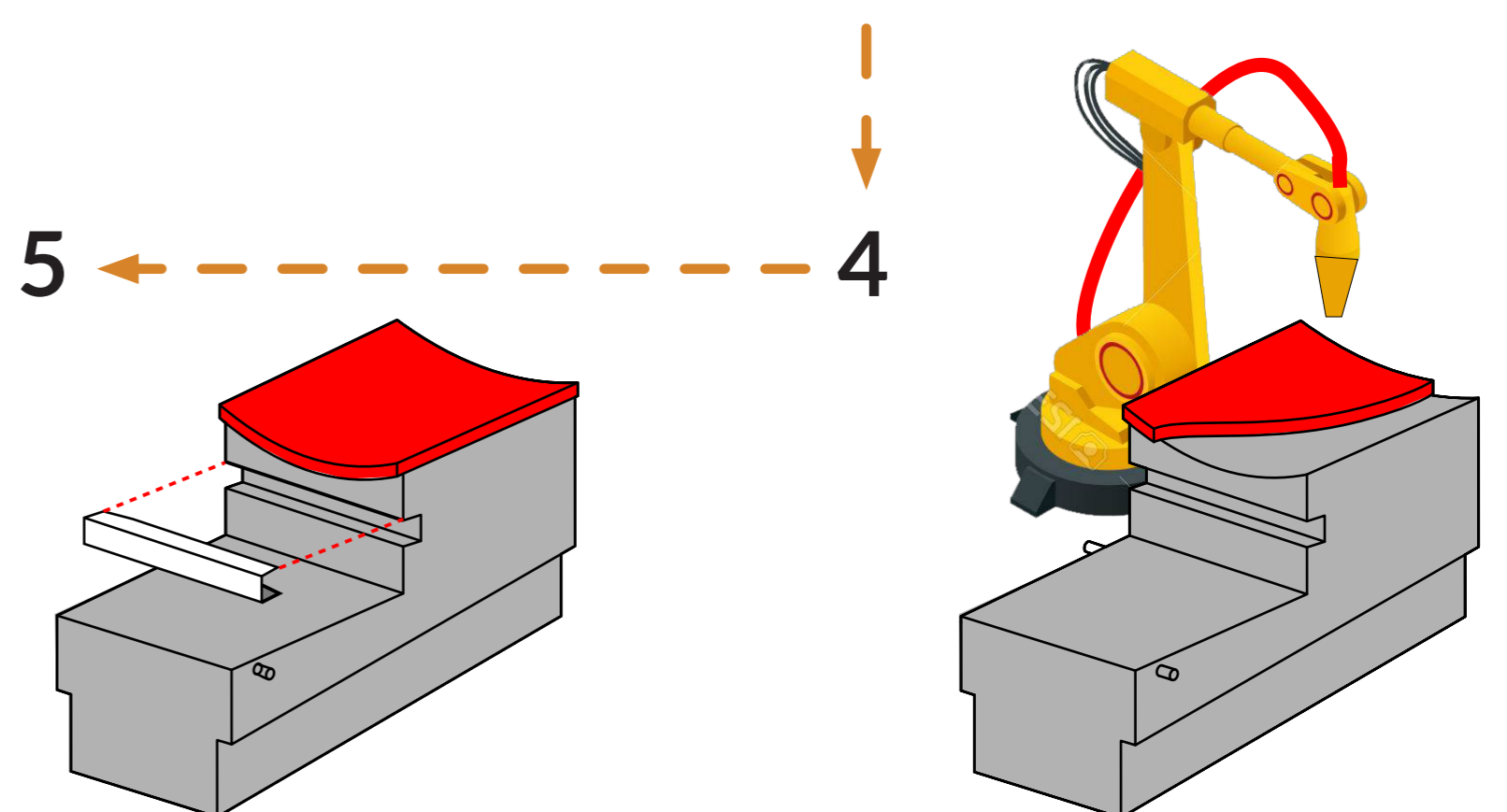
Floor finish: Robotically hot-wire cut EPS elements reinforced with glass-fiber epoxy resin + 3D printed soft material



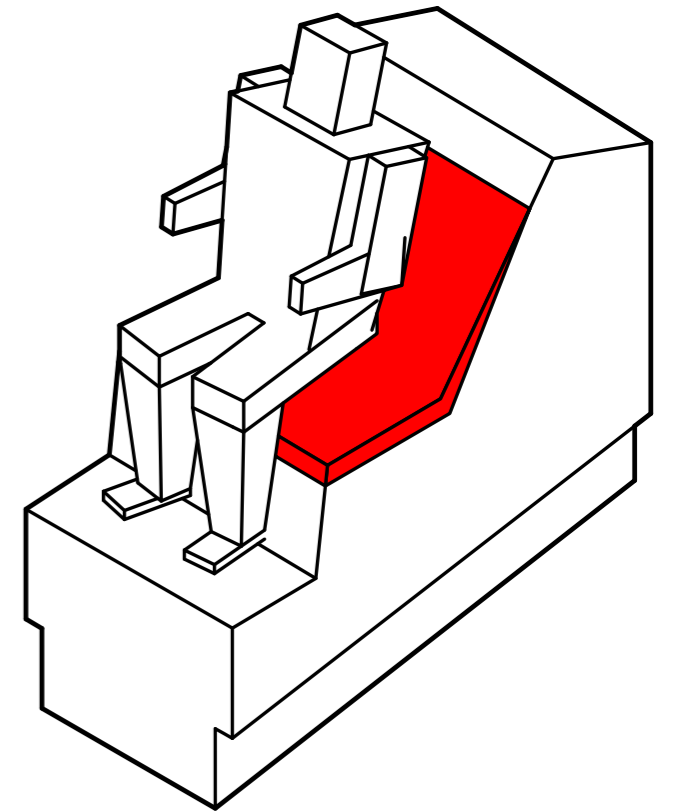
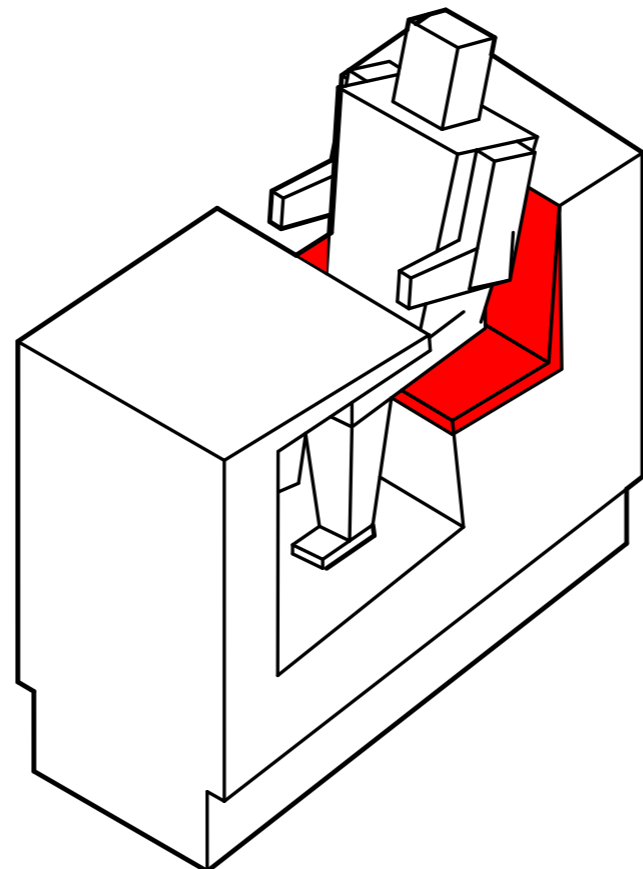
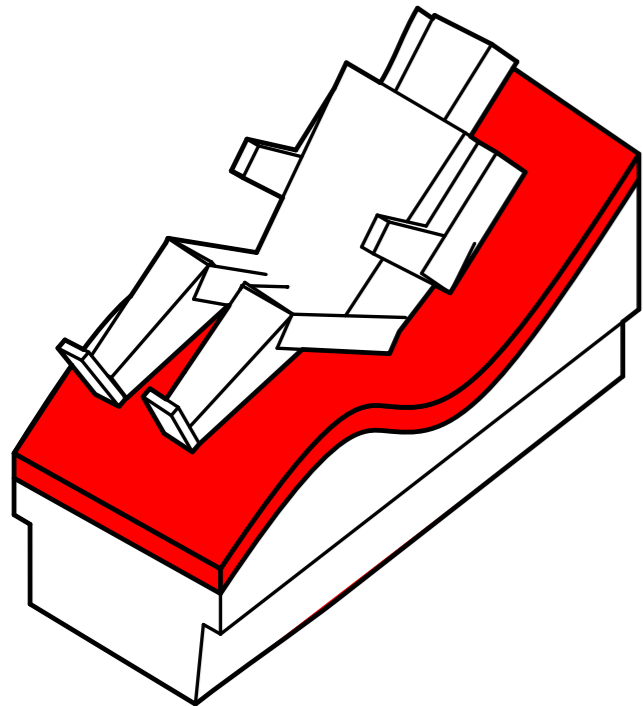
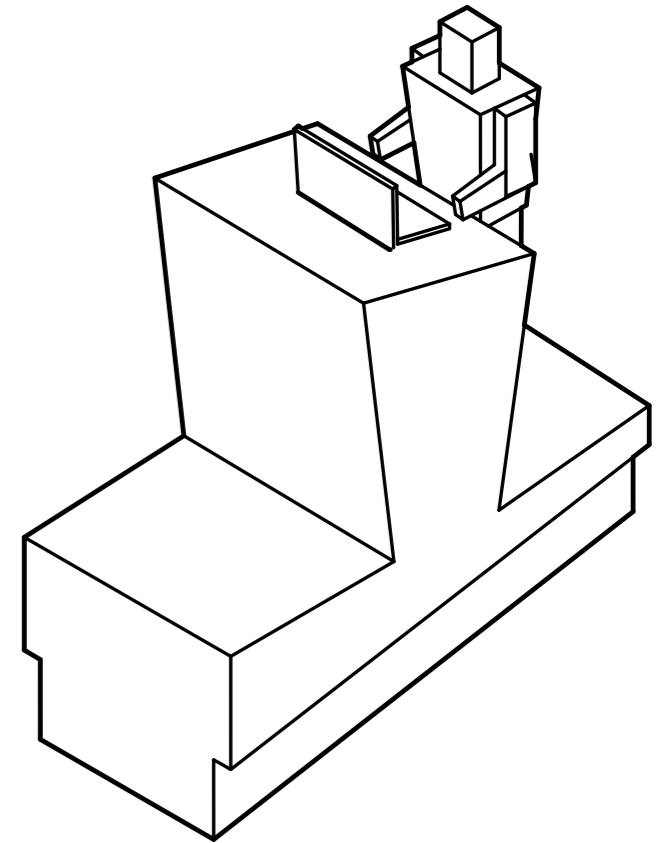
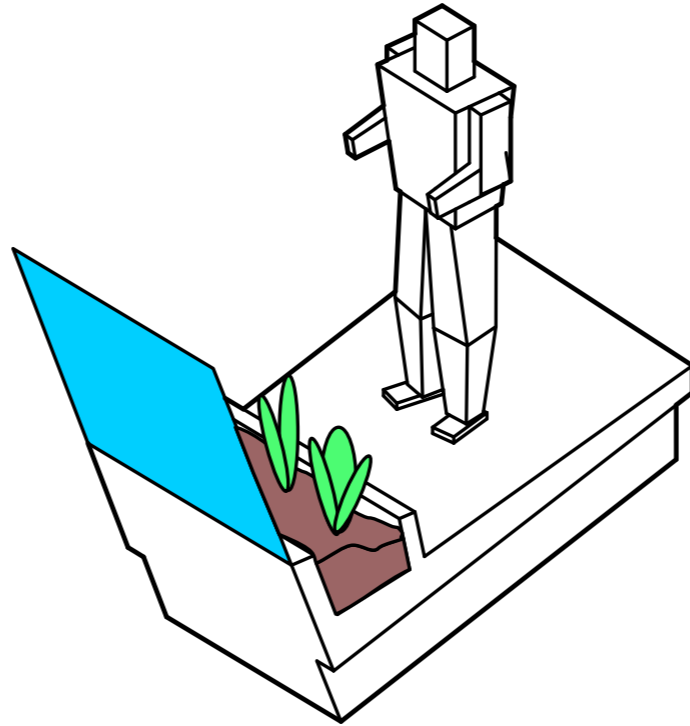
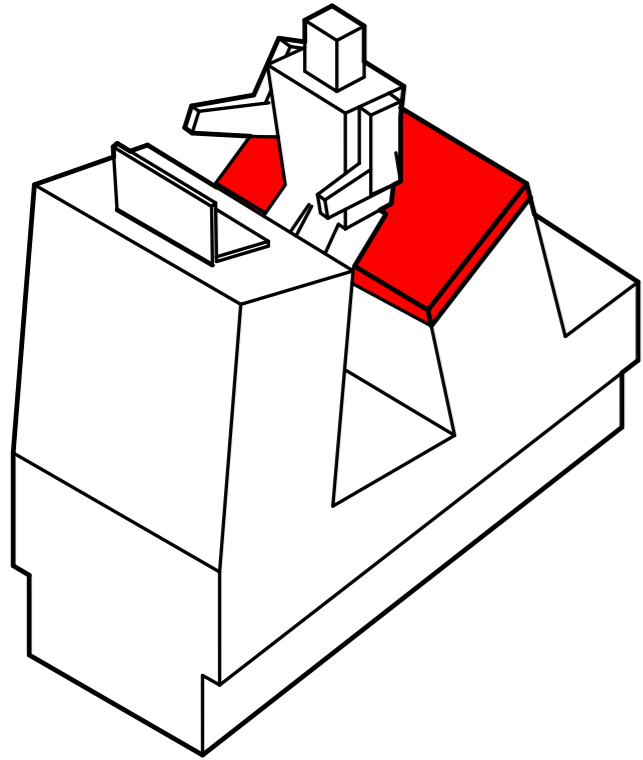
Fabrication process - Floor component



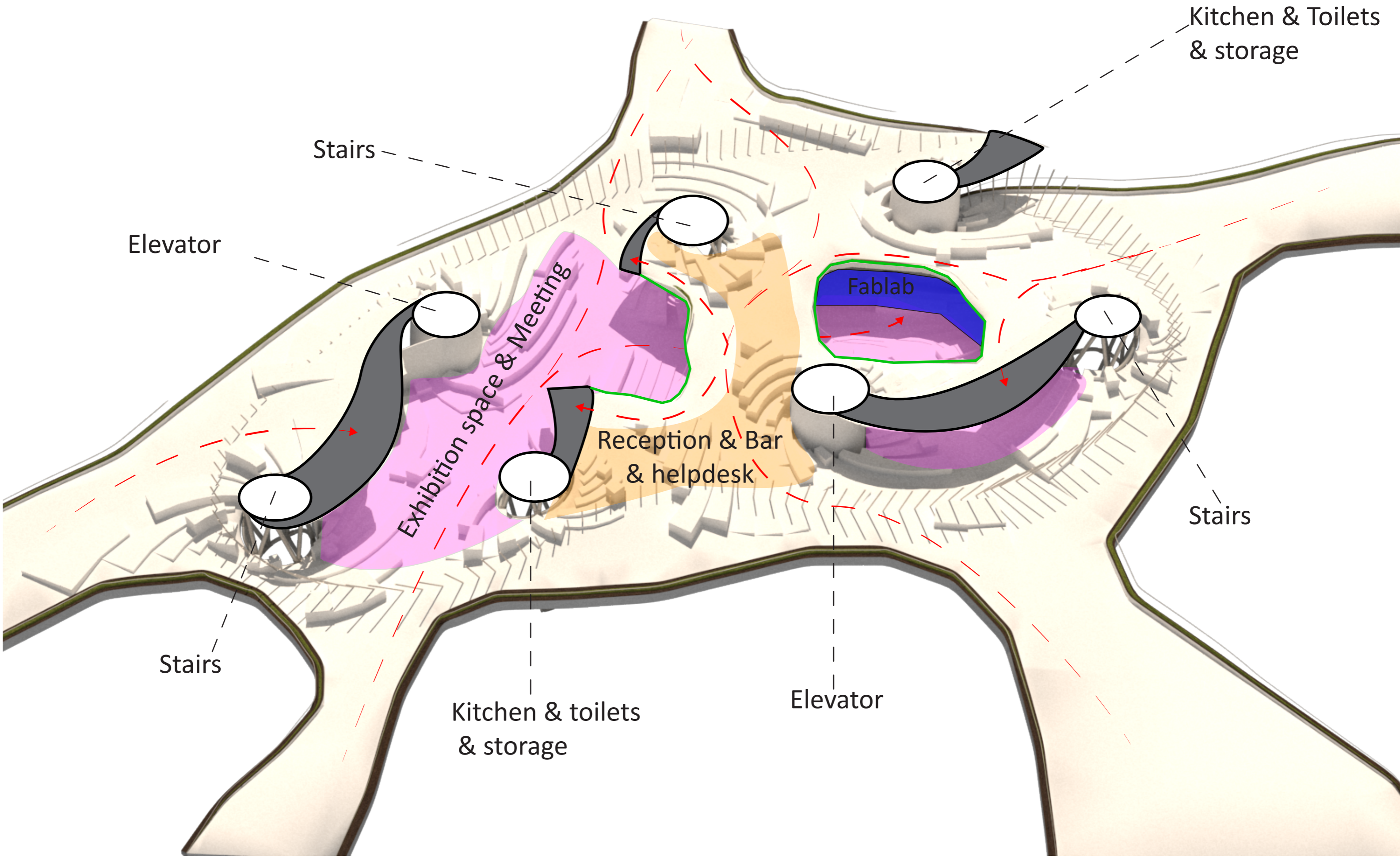
1. Hot-wire cut EPS component
2. Mill additional holes if needed
3. Add additional functionalities
 - Assembly reinforcement plates
 - Floor heating
3. Spray with glass fiber epoxy resin
4. 3D print silicone sitting material
5. Add flexible elements
 - Cable gutter, etc.



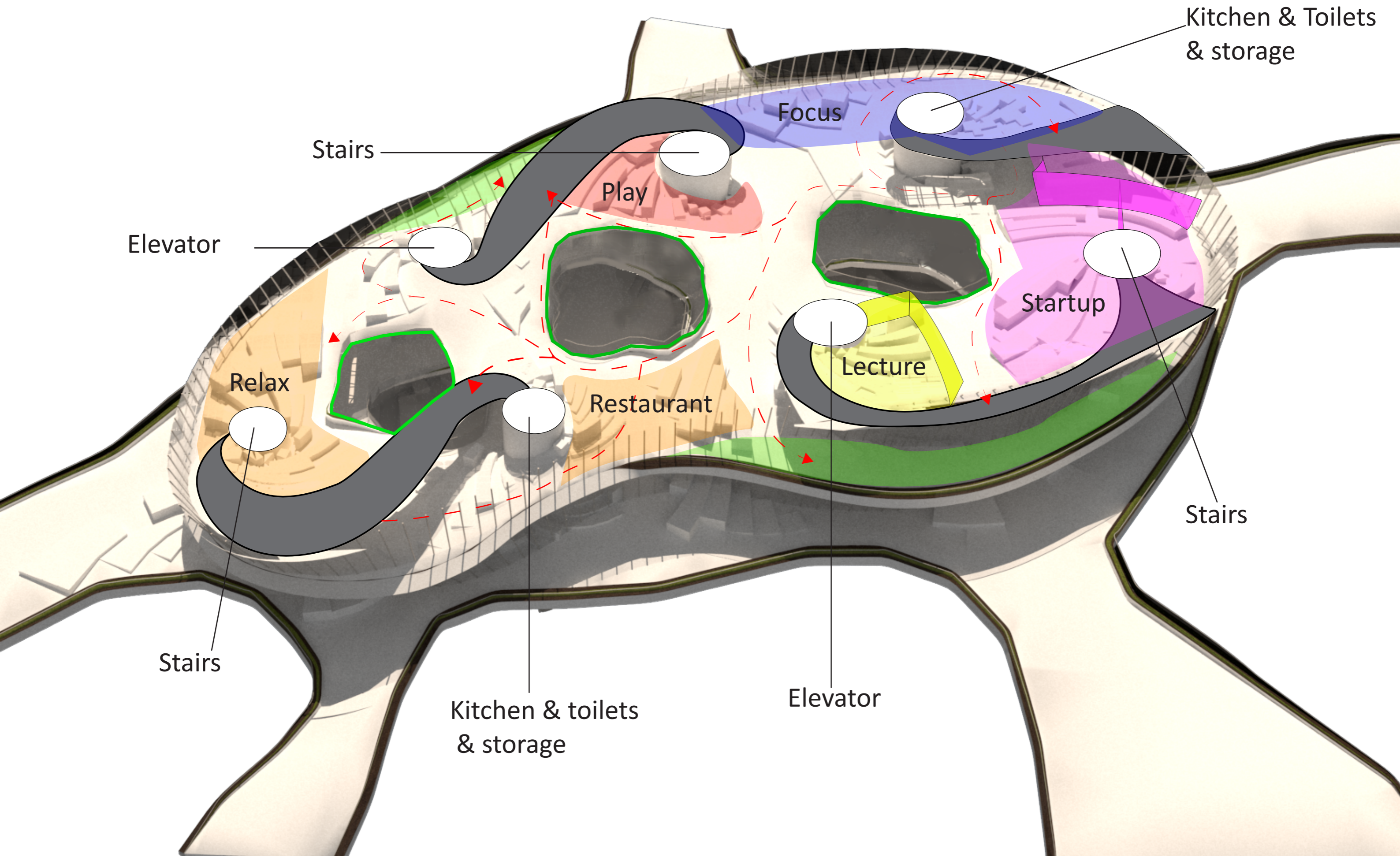
All-in-one floor system



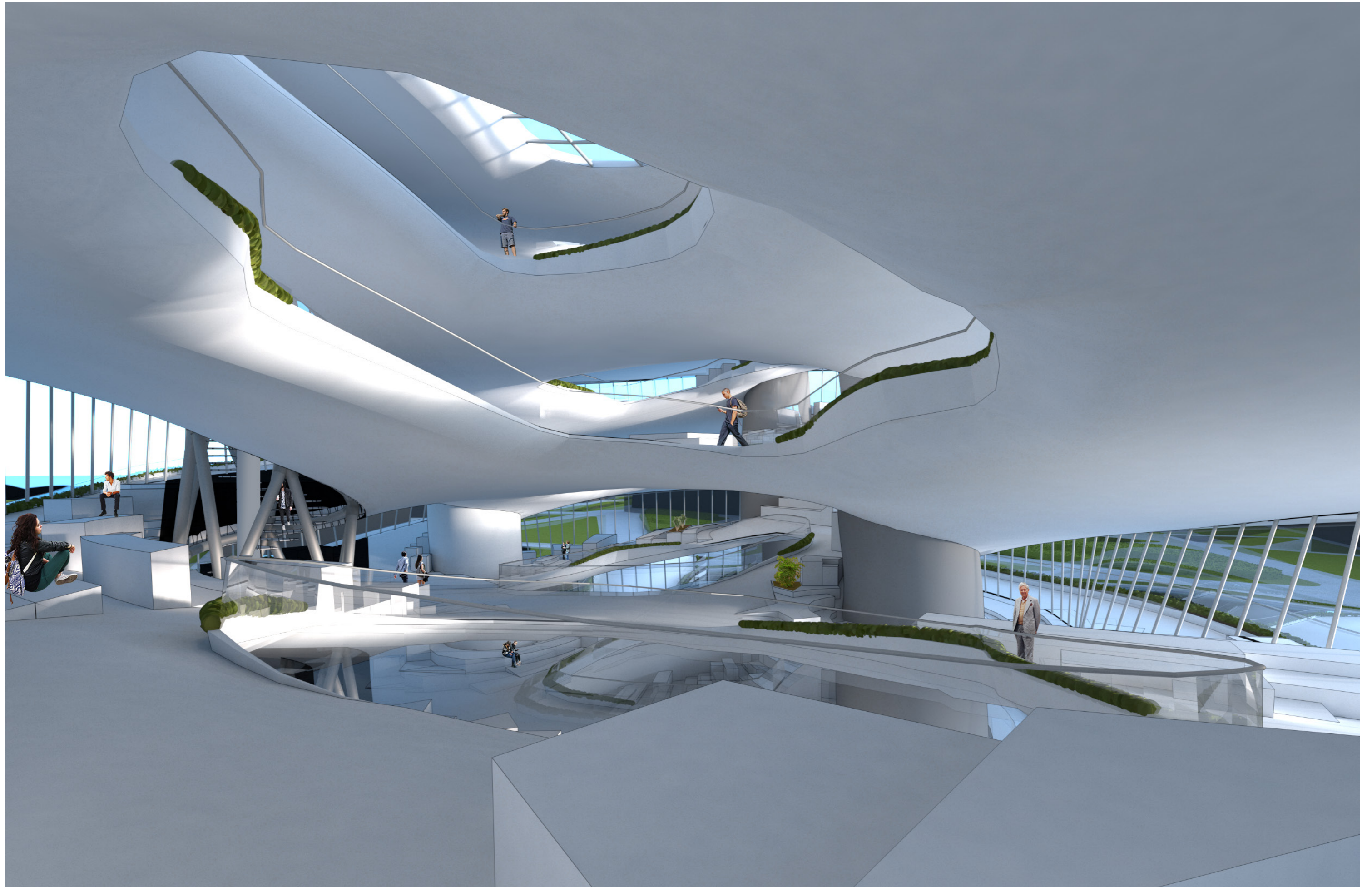
Ground floor



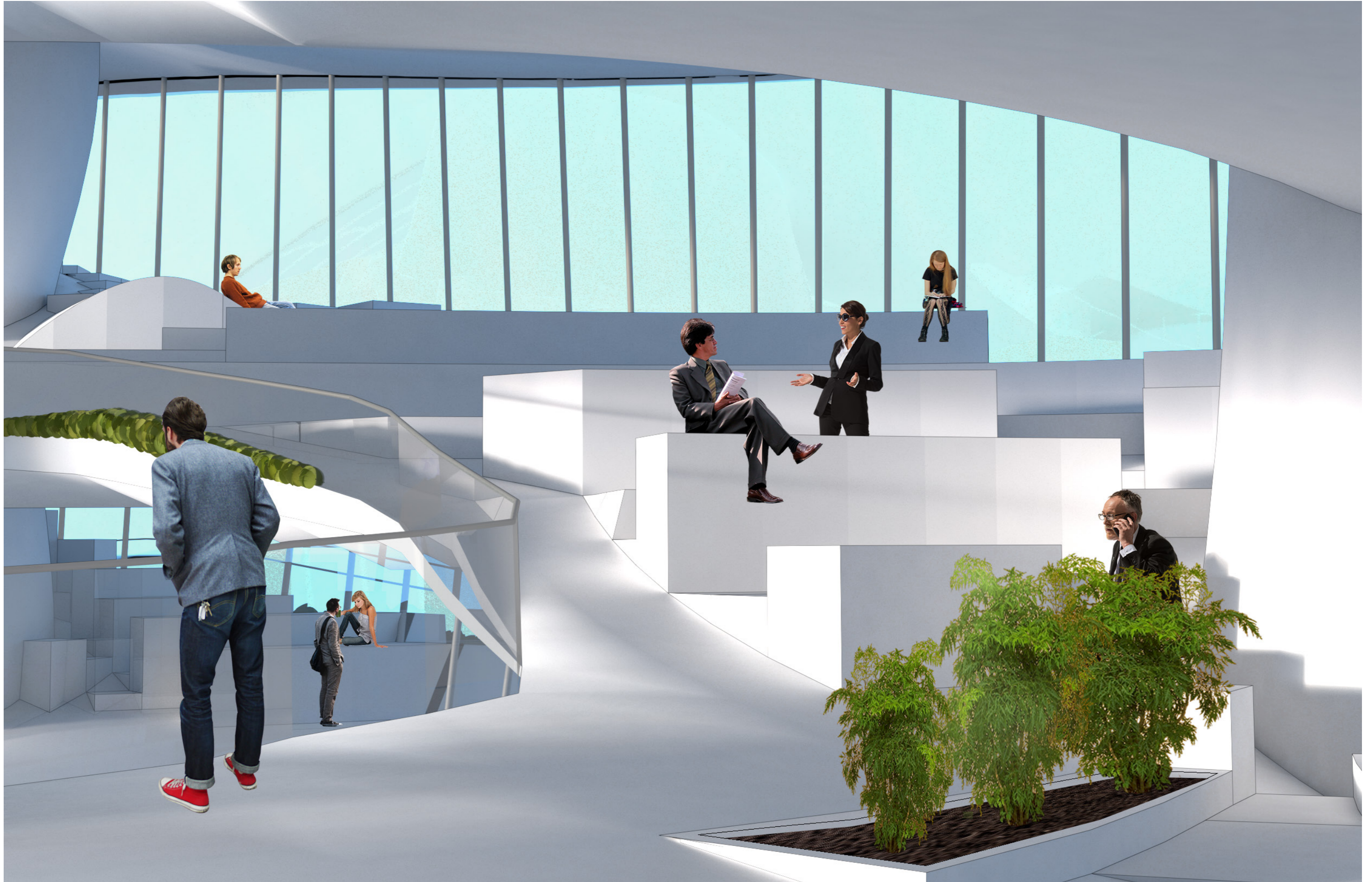
2nd - 3th floorplan



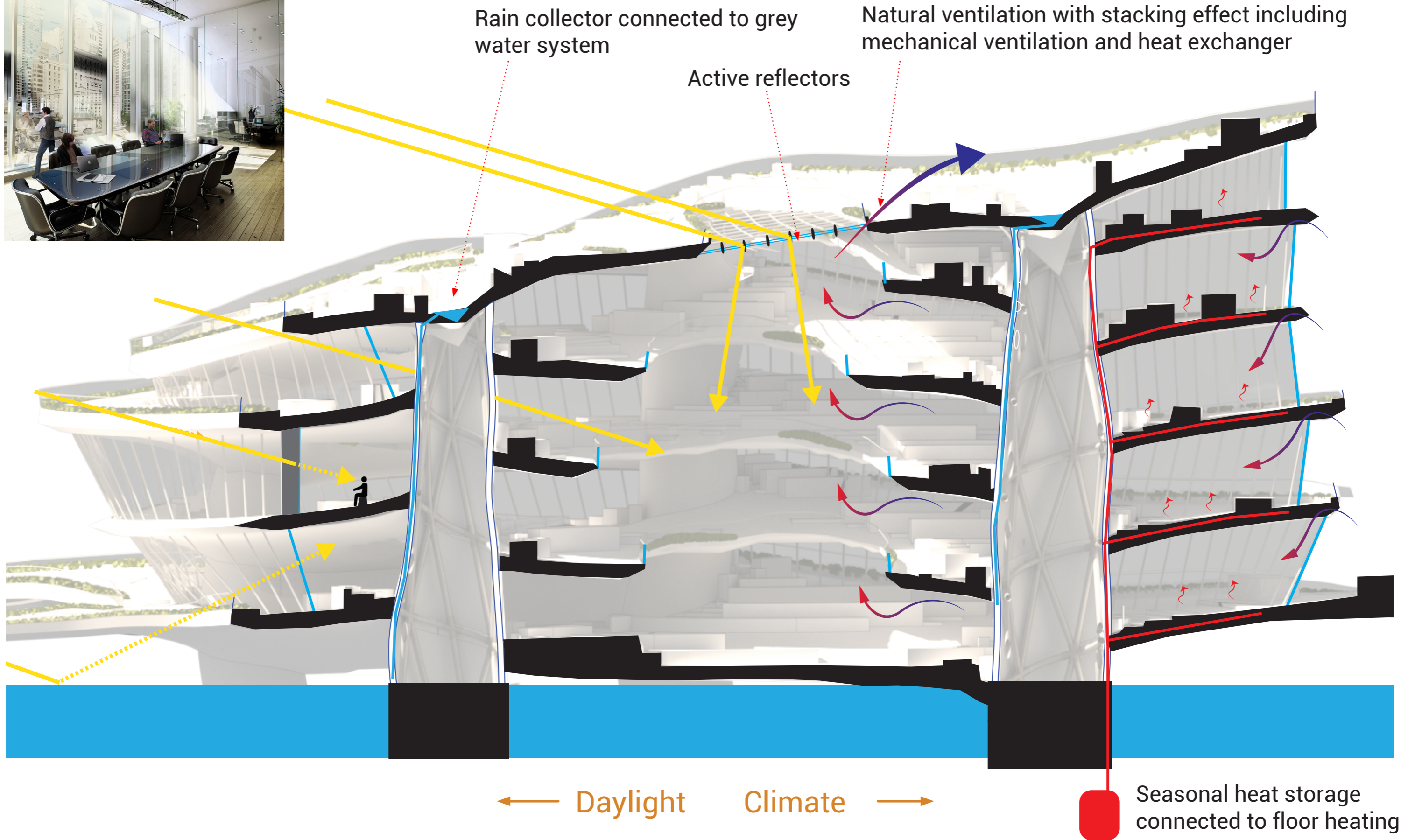
Interior impression



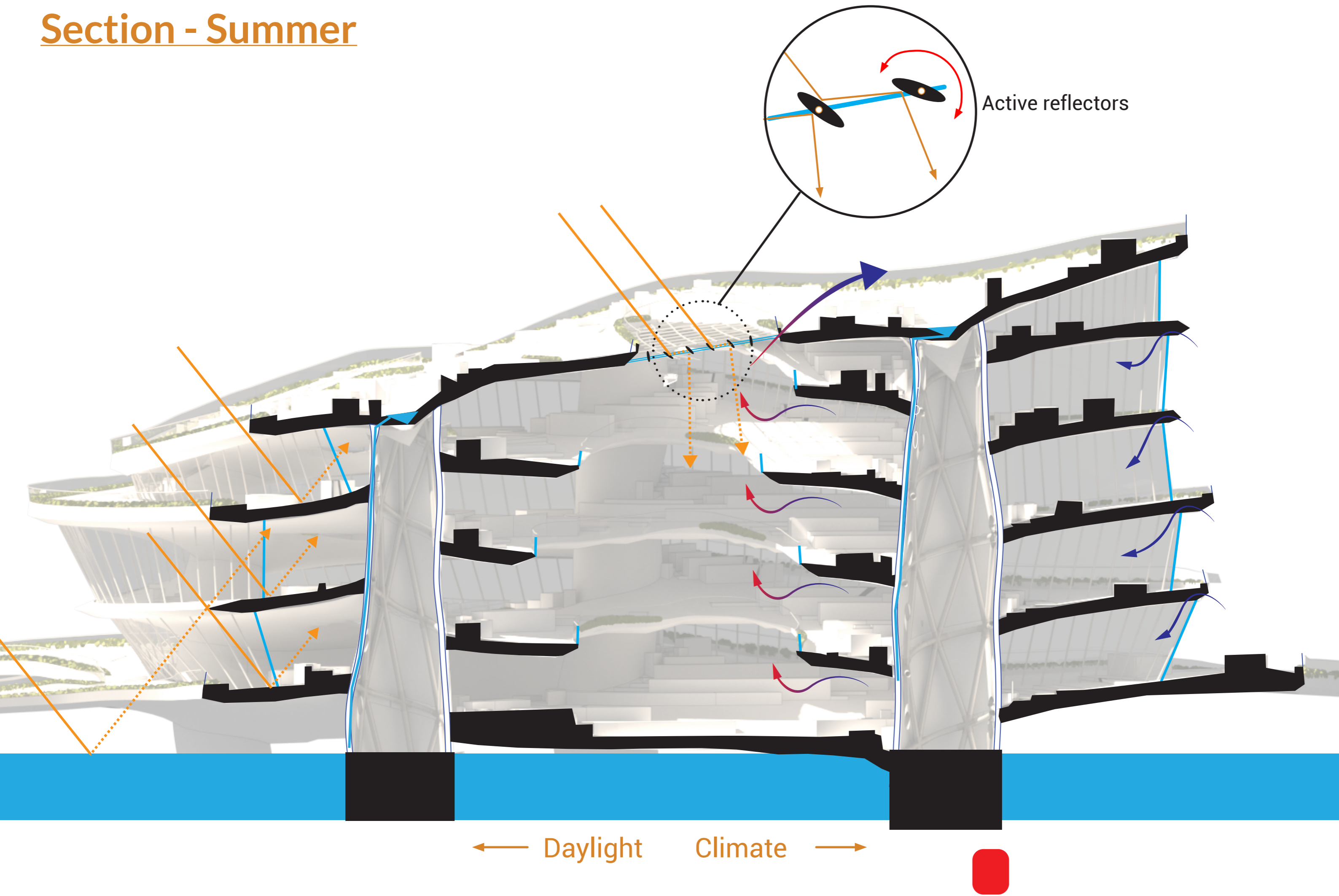
Interior impression



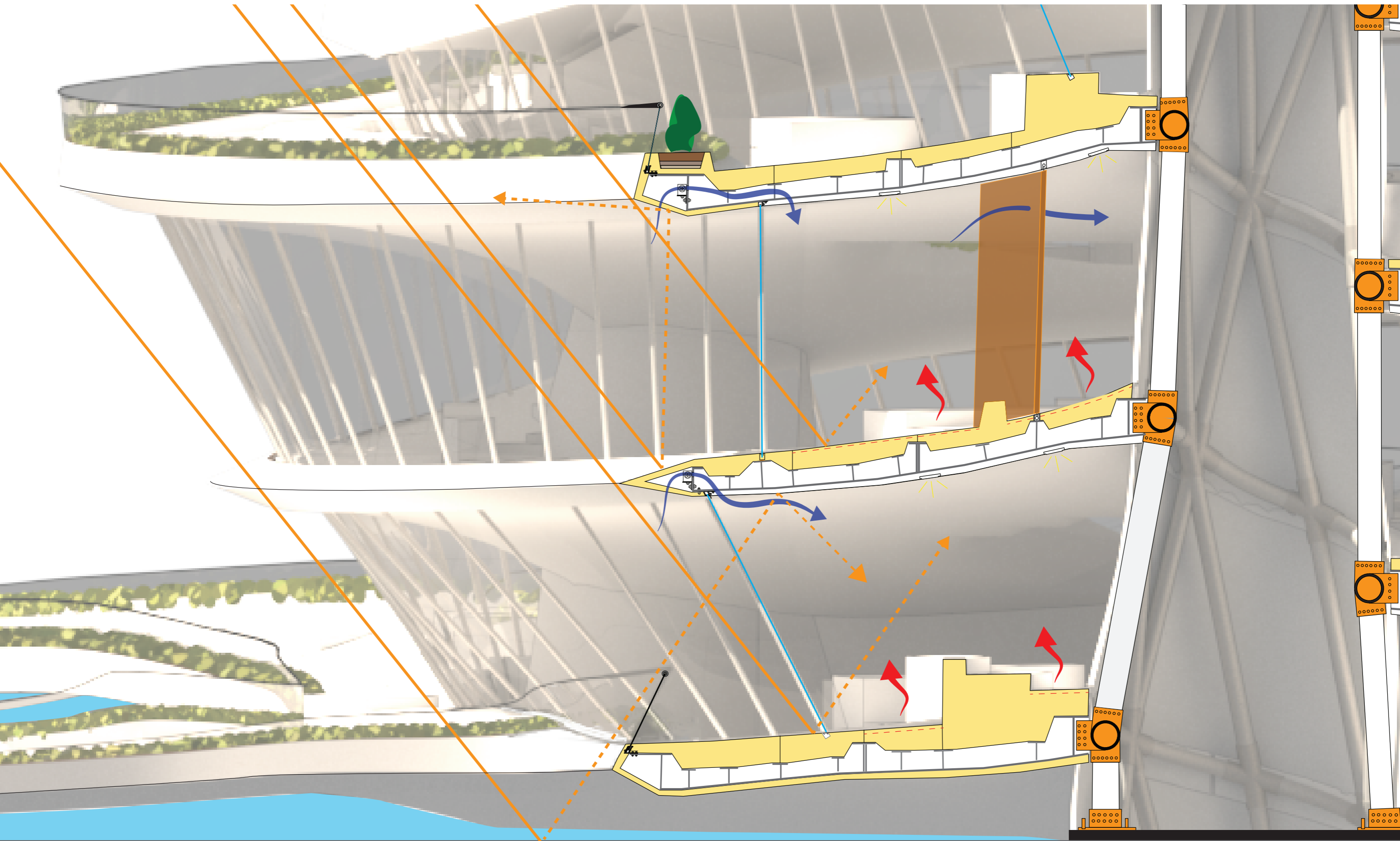
Section - Winter



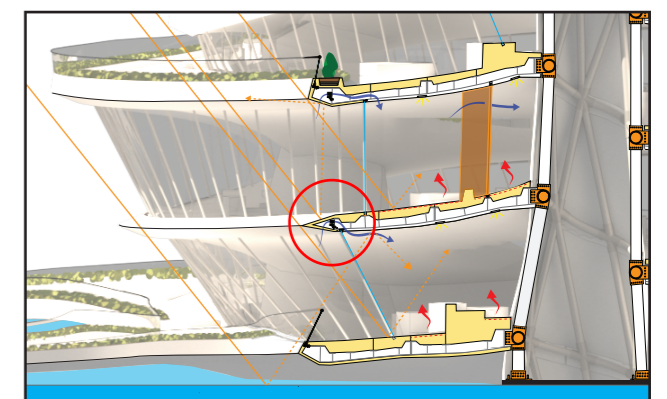
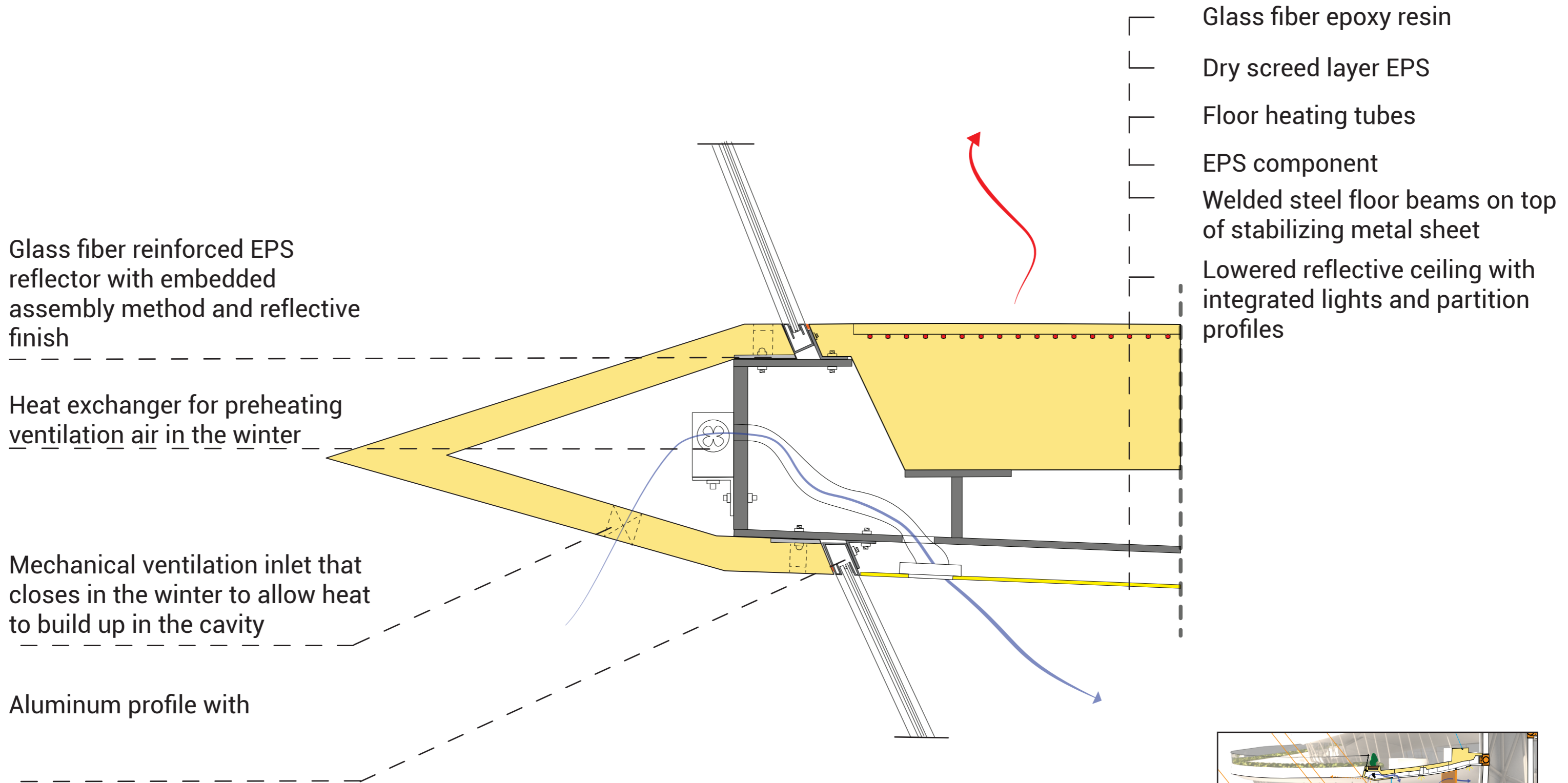
Section - Summer



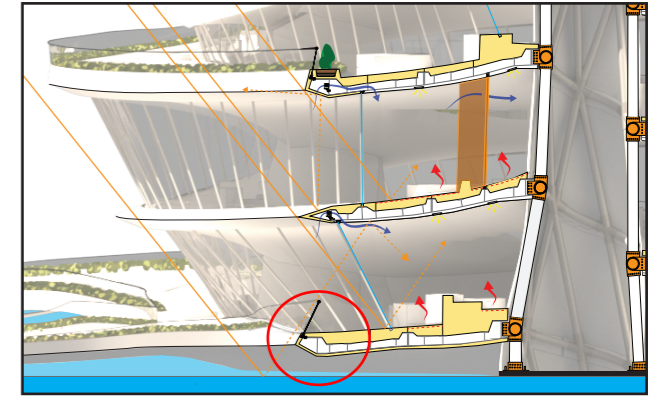
Fragment 2.5 D



Floor - detail



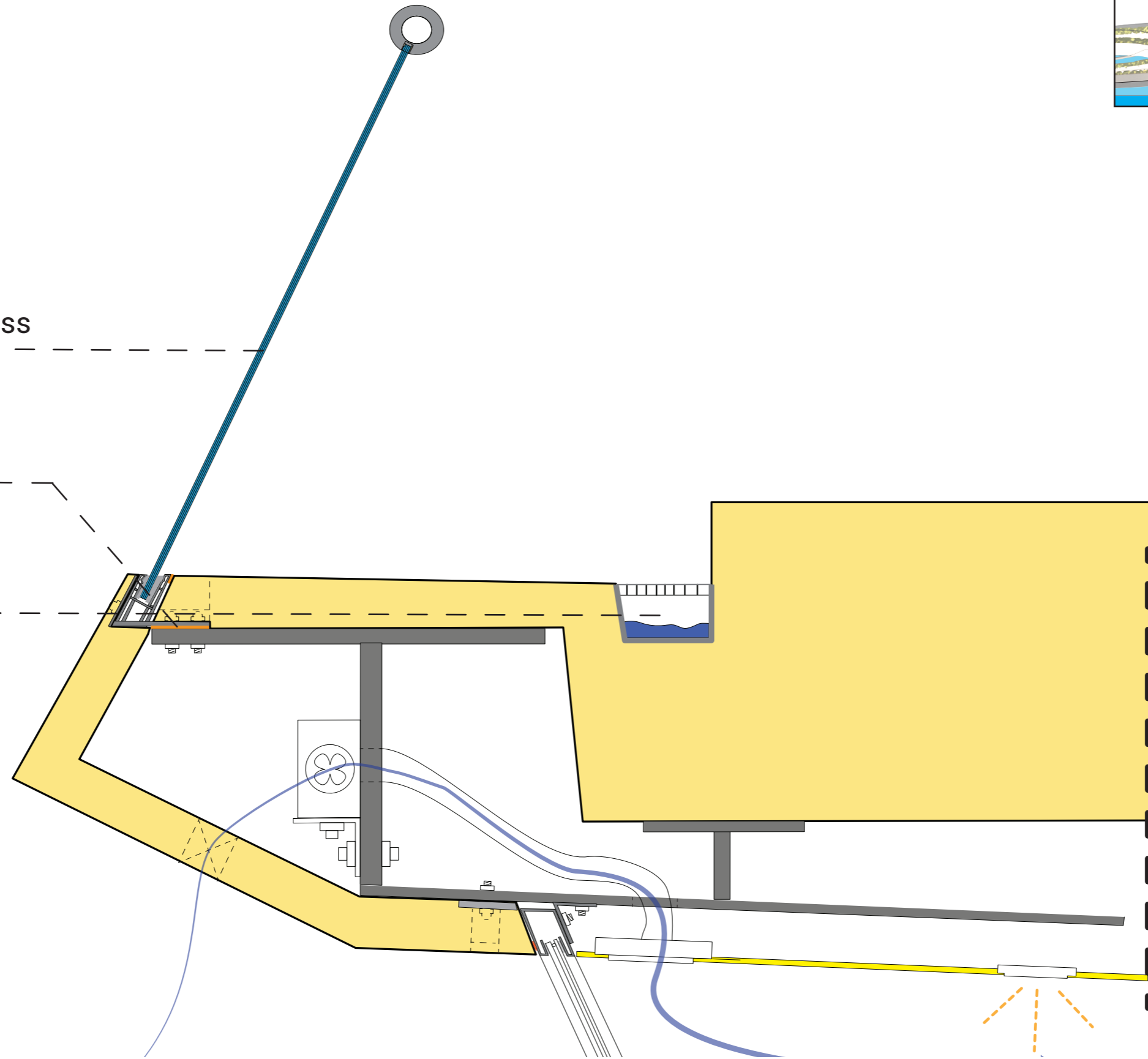
Detail - Balcony



Clamped safety glass

Neoprene

Drainage, used for irrigation



Thank you

