



Graduation Presentation

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Tutors:

#### REFLECTIONS OF THE BOSSCHE STADSDELTA

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Examiner:





## EXPERIMENTATION





## EXPERIMENTATION

Traditional tools, drawing and modelling, have proven to be fruitful.

But what about other tools?





## EXPERIMENTATION

What meaning could non-traditional tools have in experimentation at the start of an architectural design process?

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## METHOD

#### 7 case studies 7 non-traditional tools

- Video
- Poetry
- Dance
- Theatre
- Music
- Photography
- Story Writing

#### Design Brief: Coffee Kiosk Two hours design time Translation to sketch











## RESULTS















## RESULTS

#### **APPENDIX V**

Evalı	uation Phas	e 3: Determinin	g the key findings					V	ery Low	Low	Mo	derate	Hi	gh	Very	High
Tool	Name (Given)	Given Definition	Chosen Method (+ Rules) (+ Location) (+ Laboratory)	<b>How?</b> By an iterative and improvised process of	<b>Results</b> Physical	Non-phy	rsical		<b>Senses</b> <i>E</i> = <i>Eye</i> <i>H</i> = <i>Hea</i> <i>S</i> = <i>Sme</i> <i>TA</i> = <i>Ta</i> <i>TO</i> = <i>To</i> + / ++ /	sight ring Il ste uch		Difficulty	tion Difficulty	Combination	ı Souvenir	ו Sketch Design
				experimentation (the process of generating ideas making design decisions)		Guiding Theme - +/- +	Generated Ideas in Domains	Other	Direct	Indirect	Familiarity	Starting Di	Externalisation	Urge for Co	Satisfaction	Satisfaction
1	Photography	The use of a photo camera or the associated technique or theory of photography.	Designer used a digital camera to photograph objects in the Delft city centre. Afterwards, the designers edited and selected photos with Lightroom. Only allowed to use a camera and Lightroom.	action (making, selecting photos), interpretation (of acts and photos, selection) and evaluation (of photos, selection and generated ideas)	Photo selection + design sketch	+	Material / Structure / Climate Space / Form	Dialog with oneself Active awareness of surroundings	E +++ TO+	-						Ye
2	Story Writing	The act of writing a story and/or the associated technique and theory of story writing.	Designer wrote three stories in which a design evolved by describing it. Only pen and two textbook pages per story. Only writing and telling was allowed. Needed to take three different perspectives.	action (imagination, writing), interpretation (of acts and written or spoken text) and evaluation (of text and generated ideas)	Three short fictional stories + design sketch	+/-	Material / Structure Space / Form Site Context	Dialog with friend (Dialog with oneself)	E +++ TO+	E +++ H ++ TO + S + TA +						Ye
Yes	Music / Sound	The act of making sound / music and/or the associated technique and theory of music / sound.	Designer used an accessible audio software to combine or edit sound and music. Chose to make an abstract soundtrack of a day at the kiosk.	action (production of sound), interpretation (of acts and sound) and evaluation (of sound and generated ideas)	Two soundtracks + design sketch	+	Space / Form (Structure)	Dialog with oneself Awareness of possible sounds at a kiosk	H +++ TO ++	E+						Ye
4	Theatre	Theatre, performance, Drama(turgy) and the associated technique and theory	Designer acted in front of a camera in her living room. Improvisation interview and no retakes. Used different costumes.	action (theatre performance, decoration), interpretation (of acts and performance) and evaluation of (performance and generated ideas)	Theatre improvisation performance + design sketch	+	Program Form Material / Structure Context	Dialog with oneself	E+ H+ TO +	TA+						Ye
5	Dance	The act of dancing and the associated technique and theory.	Designer danced in front of a camera in her living room. Improvisation. Danced and filmed with different parts of her body.	action (moving, choosing music), interpretation (of movements and music), and evaluation (of movement, music and generates ideas)	Dance improvisation performance + design sketch	+	Form Material / Structure	Dialog with oneself	TO+++ E++ H++	-						Ye
6	Poetry	The act of writing poetry and the associated technique and theory	Designer wrote free verse and rhyme poetry in her living room. Improvisation. Used Word to document.	action ( thinking, feeling, remembering, imagining, writing), interpretation (of text) and evaluation (of poems and generated ideas)	Poems + Design Sketch	+	Program / Route Form	Dialog with oneself	E+++ H++ TO+	H++ E+ S+						Ye
7	Video	The act of making video and the associated technique and theory.	Designer captured fragments of her daily commute to the city centre with her phone camera. Used iMovie to edit and add sound.	action (capturing, moving, choosing music, selecting and editing video), interpretation (of video, music) and evaluation (of video and generated ideas)	Video (with music) + design sketch	+/-	Material / Structure Form Site	Dialog with oneself Active awareness of surroundings	E +++ H++ TO+ S+	-						Ye





## CONCLUSION

- Allowed for experimentation; in multiple domains.
- Difficulty to just start; Trial and error to search for method.
- Tools addressed multiple and varying senses.
- Fluidity between tools.
- Combination of non-traditional and traditional tools.





## **IMPLICATIONS** DESIGN PROJECT

- Combine the non-traditional and traditional tools.
- Larger time frame
- Reciprocal relation



Project that allows for a sensitive design approach



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north of 's-Hertogenbosch around a bottle neck of water

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current situation





current situation





 $\bigcirc$ 

current situation 4 areas as the Bossche Stadsdelta





 $\rightarrow$ 

current situation 4 areas as the Bossche Stadsdelta





 $\rightarrow$ 

current situation 4 areas as the Bossche Stadsdelta





current situation 4 areas as the Bossche Stadsdelta

 $\overline{\phantom{a}}$ 



#### filming





#### listening

#### writing

Rauw dauw Zachte klanken

Felle kleuren Groene flanken

Dat wat was Aan spiegelend water

ls dat wat blijft Zonder plan voor later





#### photographing





#### movement



stops





















#### tramkade









#### stichting weeshuisjes



## KICKSTARTERS FOR DEVELOPMENT

by the municipality in 2025





current situation





removal of the Diezebrug





addition of two bridges





redevelopment of Orthenpoort-Zuid and Kop van 'tZand





more space for watermanagement floodable land and nature quays to improve biodiversity

 $\rightarrow$ 



## ALL IN ALL

it is a place with lots of qualities and potential qualities





physically disconnected: by water





emotionally disconnected: lack of shared identity



#### **JUST A NAME?**

making the bossche stadsdelta experiencable





## **INTRODUCING A FOLLY ROUTE**

...that amplifies the experience of the Bossche Stadsdelta.





### FOLLY

...is an ornament of the Bossche Stadsdelta ...born from what is there ...a place to move along or stop






# DESIGNING A FOLLY ROUTE

## with traditional and non-traditional experimentation tools



## 4 DESIGN PRINCIPLES



sightlines

small scale open to action





### shared language

sensitive synergy



# SMALL SCALE SPACES

#### which are open to action

Een zakje op tafel. Er staat op geschreven:

Open mij! Het is voor jou! Voor degene die van mij houden.

Er zitten armbanden in en een ring. Ik denk zelfgemaakt. Mooi gedaan... En wat een gebaar! De gunfactor is hier hoog. Het is hier koud, Mijn handen zijn bevroren, Maar van binnen ben ik warm.











# SMALL SCALE SPACES

#### which are open to action









# SIGHTLINES

#### by positioning them along the water

















# SIGHTLINES

#### by positioning them along the water











# SIGHTLINES

#### by positioning them along the water









## SHARED LANGUAGE

#### in materialisation and form















# SHARED LANGUAGE CITY

#### in materialisation

















# SHARED LANGUAGE DELTA

#### in materialisation and form









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# SHARED LANGUAGE DELTA

#### in materialisation and form

## CONCRETE & BRICKWORK CORTEN STEEL STEEL WOOD





- the fundamental materials -
- the connecting material -
- the facilitating material -
- the touch material -

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# SENSITIVE SYNERGY

#### amplifying existing qualities by introducing new qualities



















716







7.







7.







7







7.







Bossche Busstop

A crossroad stop (sign) ... to give entrance, connect, wait, shelter, see...









De Kink

Adding a kinked bridge ...to lur accross, view, sit, eat, meet, experiment...







De Kink

Adding a kinked bridge ...to lur accross, view, sit, eat, meet, experiment...







Amphihaven

Reviving a neglected harbor... to move along, take a ferry, perform, view, read...











Waterlijn

A connecting line... to get into walking pace with stops to pauze















Bascule Baken

Reconditioning the pillars... to move through, stand still, reflect, connect...









Cidatelpunt

Recreating the demolished fifth point... to give space for recreation









Camping Koffietent

A former bridge keeper's house... to eat, drink, meet, sit, view, experiment...















De 3-60 Uitkijk

Making the fortress  $360^*$  visible... to view from in 3 - and  $360^*$  - frames...















De 3-60 Uitkijk

Making the fortress 360\* visible... to view from in 3 - and 360\* - frames...













following the water (views)





stopping and seeing





moving from the fifth point to the pillars





getting close on the water path





#### Now seen as an obstruction





#### Now seen as an obstruction





#### Now seen as an obstruction





basement and piller solo 1940 building the bridge

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basement and piller solo 1940 building the bridge


#### waar mensen aan voorbijgaan, een plek maakt waar je stil kan staan?"

"Wat zou er gebeuren als je van een drukke plek,

podcast





#### FROM BASCULE BRIDGE TO BEACON

making a passed place a place to move through and stand still



































Entering the bascule





Horizontal Bridge Detail





Vertical Detail - Encounter of new and old







Horizontal Bridge Detail



Entering the Baken









Vertical Detail







Vertical Entrance Detail - Light





#### process of experimentation: light































a place to move through



open to action

CAT FREED

LYPER





open to action

















a place to stop









































experiment - moving, listening, capturing









DOORSNEDE C


























### 





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### 









### semi-intensive vegetation roof PET-bottle system















### views to follies



entering the pillar



a place to stop

14185 1 14185 1 145, 144

-253

W.C.

103

No. A





















### WINTER





Vertical Detail



### SUMMER







**WINTER** normal use

#### Exhaust ventilation (Windows or mechanical)

north





### SUMMER normal use



north









































































































# EXPERIMENTATION

by moving, listening, filming, writing poetry, making sound, photos, blogging...



REFLECTIONS OF THE BOSSCHE STAPSPELTA

# EXPERIMENTATION

resulted in a sensitive and reflective attitude



# EXPERIMENTATION



to discover elements that make the Bossche Stadsdelta experiencable

REFLECTIONS OF THE BOSSCHE STAPSPELTA









sensitive synergy











































