

# TIDAL HORIZON

Screenplay by  
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Story by  
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FADE IN...

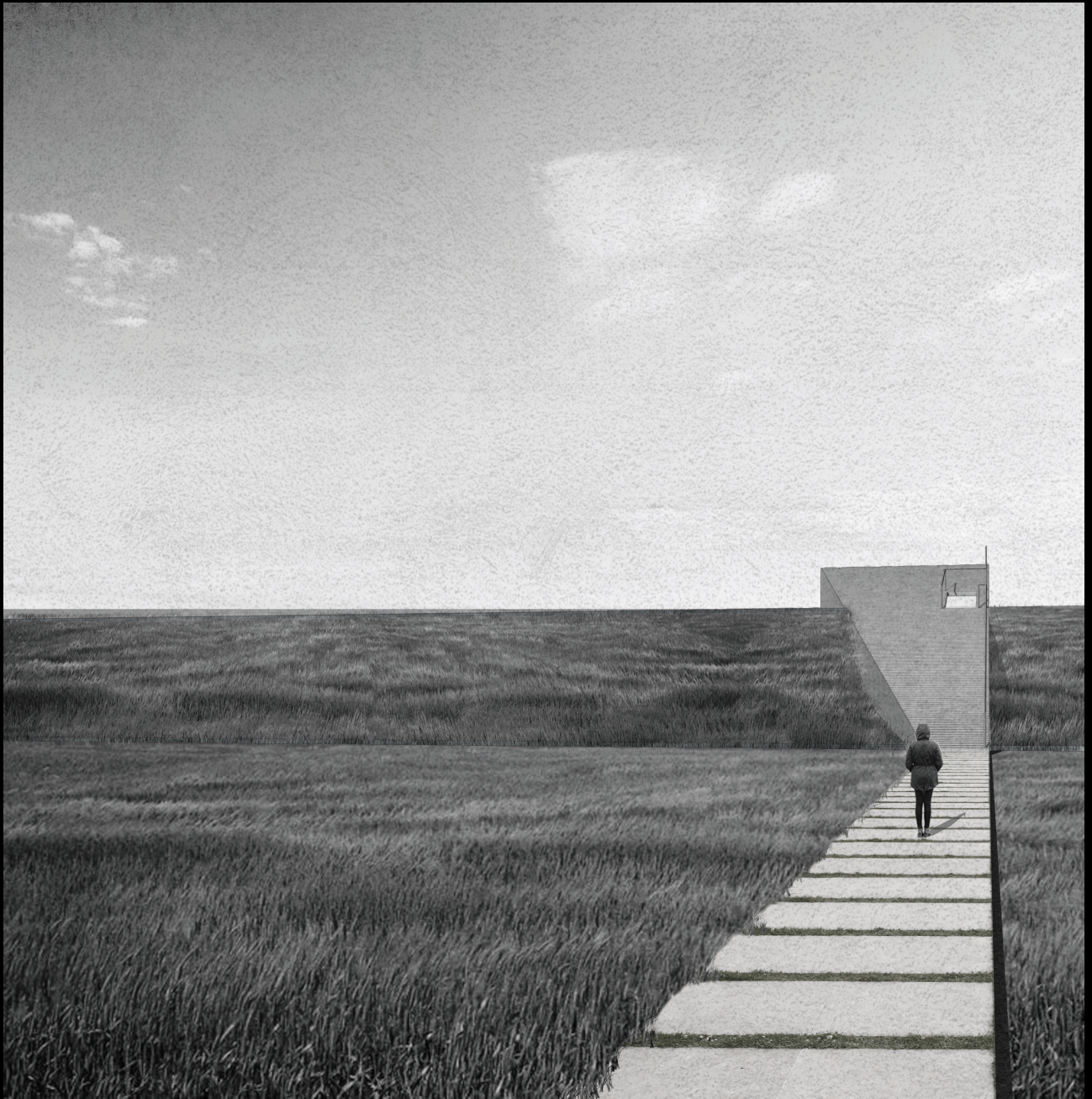
A common cloudy day. People drive car along the Grain spit.

1 EXT. END OF THE SMITHFIELD RD - DAY

Driver are attracted by a turbulent grey block lying on the grass hill. Car are stopped. A neat stone road appear, heading to the roof of the grey block.

Sun beating down, the wild grass shimmering in the heat. The imaginable open sea and the sky in the distance are completely obscured by the weeds .

People decide to get off and step to the path.



2

EXT. STEPS ON THE CONCRETE CANOPY - DAY

People climbed the steps of the concrete building roof and slowly approached the sky. The endless view behind the grass slope suddenly appeared in front of the eyes. The endless sea makes them exciting.



2

CONTINUED:

Going up the steps, a door opening appears on the steps on the way to the top.

It seems a place that can stay for a while for the sea view, people walk into the opening.



3 INT. WAITING STAGE - HIGH TIDE TIME.

In the middle of the sea in the distance, a tower stands faintly, people go down to the steps, wondering how the tower can be accessed.

People's awareness to the effect of tide starts. The steps is a tide clock, the hours to the low tide is known by counting the stairs.

Here is the end of the mainland, but a start for the sea. People wait for the low tide time, imagine, count, think and wander.

FADE OUT...





FADE IN...

3 INT. WAITING STAGE - LOW TIDE TIME.

There is a causeway appears on the tidal flat gradually. The causeway start from the waiting stage and heading to the tower. People are excited after long time wait and can't wait to start a new journey.

(Prologue chapter ended. A new chapter is ready.)



4

EXT. VISION OF THE MUDFLAT AND TOWER - LOW  
TIDE TIME

The mudflats that have just ebb tide are wet and muddy. The tower in the distance is more complete than before, but it is still a vague shadow because of the distance.

After leaving the waiting stage visitor step on the humid stone causeway, lost their connection with the shore . Their body is wrapped in a salty, moist air, Expectation for the long-awaited journey urge them to start exploring and adapting to unfamiliar environments with uncertainty. And they starts move forward.



5 EXT. MEDIUM SHOT OF THE TOWER - LOW TIDE  
TIME

People getting close to the tower. The tower can be seen clearly with the battery, barrack building and ring bridge surrounding it.

Birds stay on the mud and catch the rich food on the seabed.

With curiosity about the tower, people keep approaching him. The body gradually adapted to the open environment of the tidal flat. As the body moves, people begin to explore the tidal mudflat, that is buried by sea water for most of the time, and feel the empty and humid environment.

A girl



6

EXT. CLOSE SHOT OF THE TOWER - LOW TIDE TIME

With the fear to tide getting back, 15 minutes hurrying seems longer. finally they are getting close to the tower. People start to observe each part of tower, and see people walking on the ring pier.

The tower are full of screen. Details can be seen, people walks around the tower, preparing to access to another world.





7

EXT. ENTRANCE - LOW TIDE TIME

Standing at the end of the causeway, there is a stair hide in between the grain tower and the barrack building. It is the end of the causeway, but the start of the Tower chapter.

After hurrying on the mudflat, People are once again close to the building, and the fear of the tide was finally calmed down. They Step on to the steps.

A man

Finally! Wow, such an  
amazing tower with details!  
It inspires my imagination  
to the Scene of war  
happened here before, what  
will it look like inside  
now?



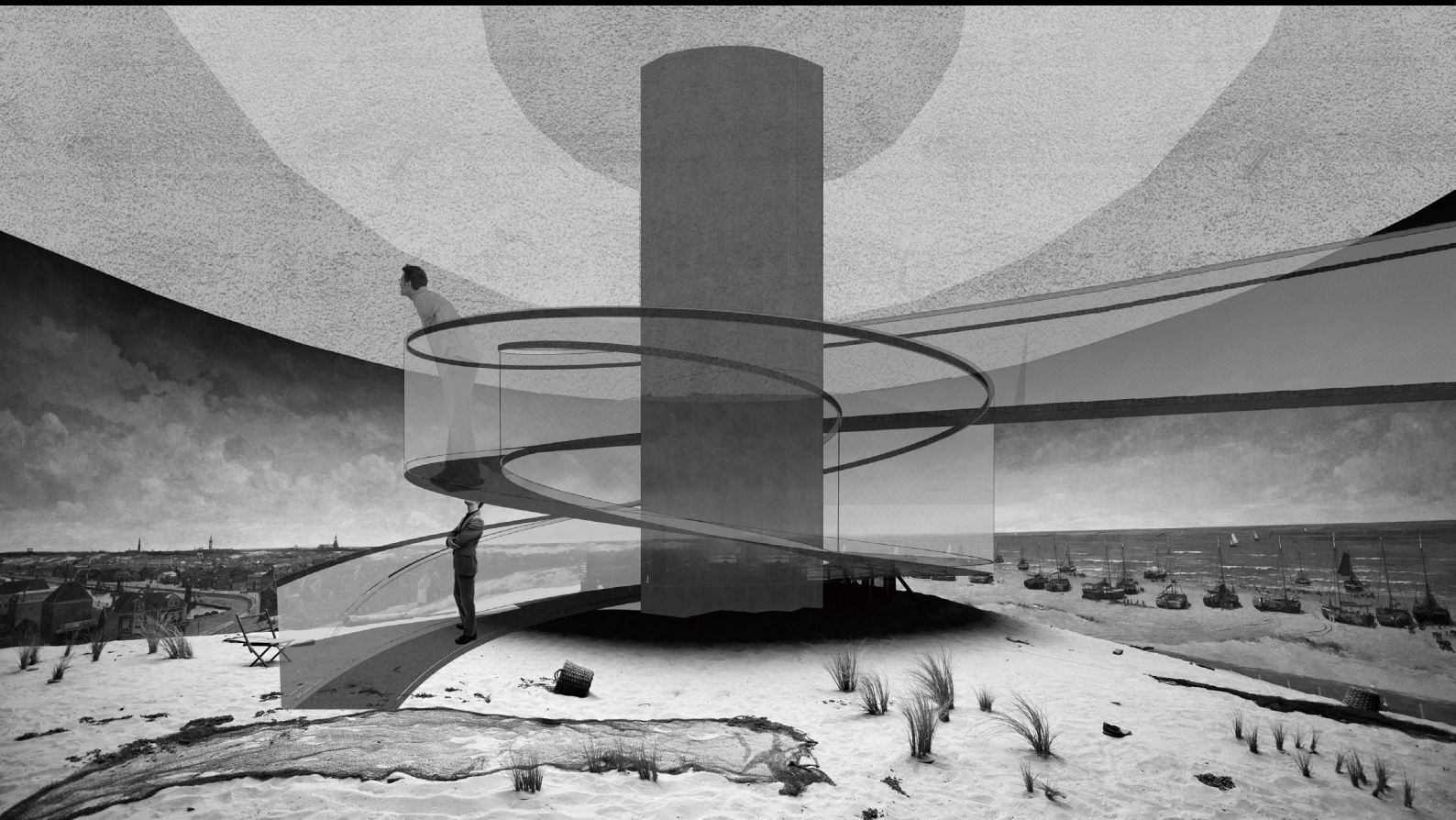
8

INT. PANORAMA ROOM - UNKNOWN TIME

On the top of the stairs there is a small door, across a narrow and dark corridor inside the thick wall of tower, people enter into a round artificial world, lost connection with the outside world completely.

A spiral steel stair wrapped around the stone pillar in the middle of the panoramaroom, guide people touring in a man-made world. The ground, ceiling and walls create a complete panoramic scene that wraps people.

Time awareness is lost here. People are attracted by the dimly landscaped scenery.



9

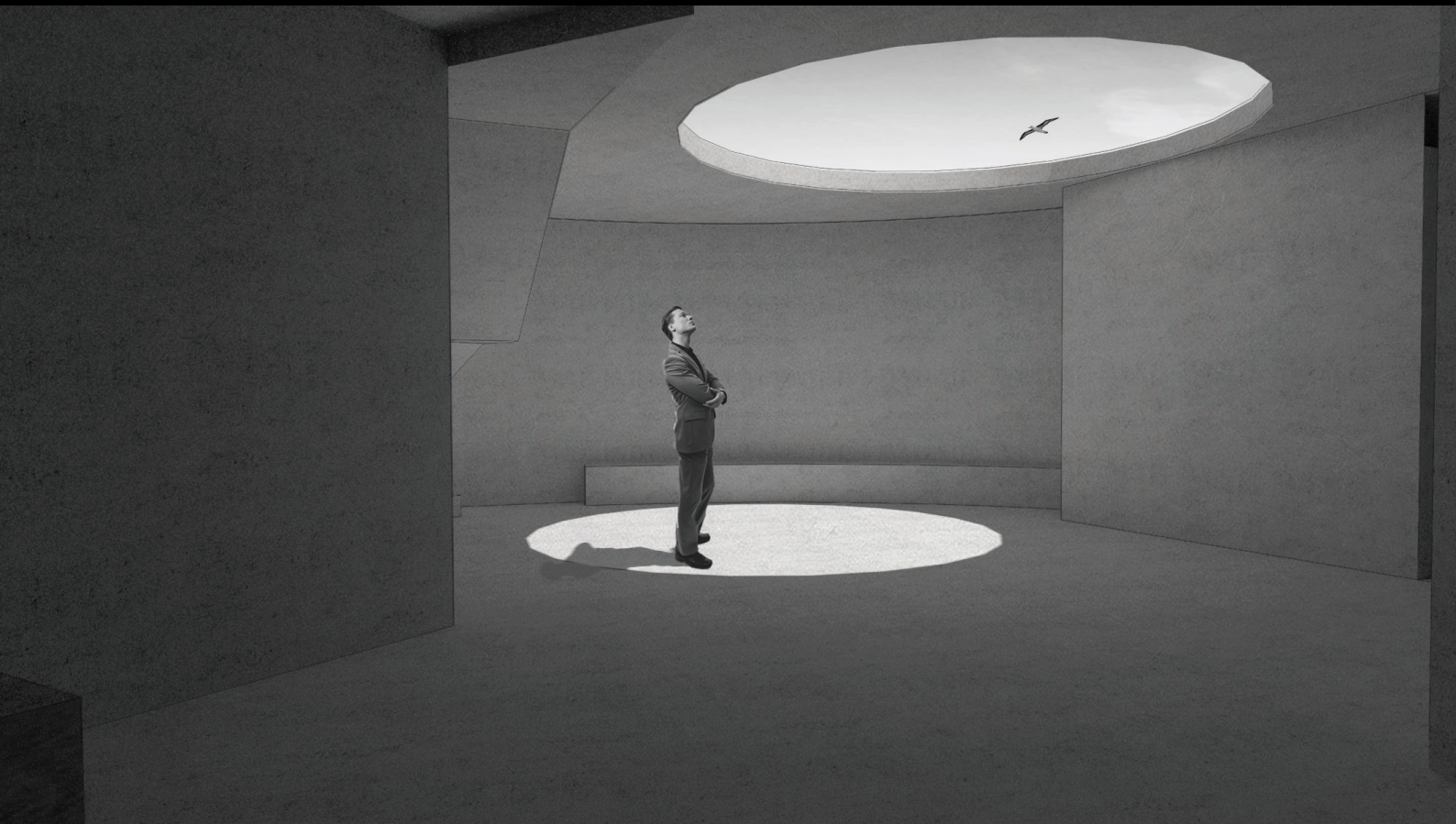
INT. MEDITATION ROOM - UNKNOWN TIME

A dark empty room with only a round skylight from above. Completely different with the previous panorama room, there is no thing to be seen, only the sky.

people are gradually leading to the upper space,

After climbing some stairs, visitor enter into a empty room without views, only a circle opening on the top, connect to the sky. In this transitional space, People are kept out of the scenes, only communicate with their memory and mind, recall the imaginations inspired by the switch from natural landscape on the tidal flat to panoramic artificial environment.

Silence.



9

CONTINUED:

A staircase in a corner leads into the eyes.  
With the expectation of the scenery to be  
seen, people go upstairs.

(After a short pause, people are prepared  
for further journey with a clearer mind.)





10

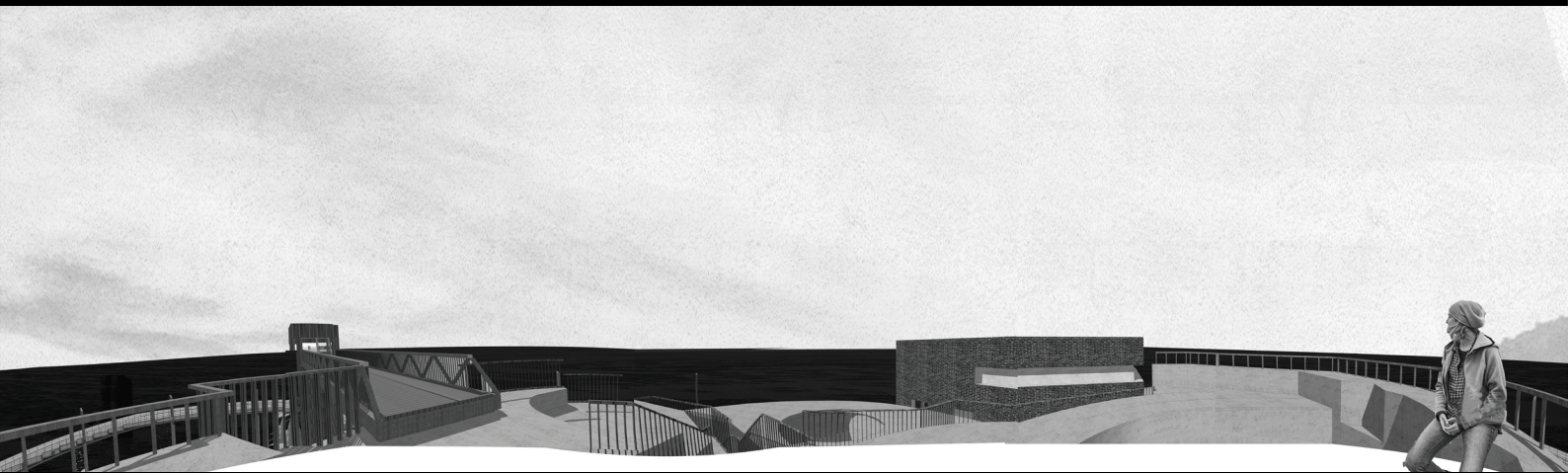
EXT. PLATFORM OF THE TOWER - DAY

Bright sky and open tidal flats reappear. A person sits on the roof platform of the Grain tower and looks out into the distance. The entire roof platform is recorded by the panoramic camera.

Visitors are getting connect again with the outside world in the top of the Grain tower. The gun floor, barrack building in another side, the shore which is faraway, the ring pier, and a new wooden bridge can all be seen.

A man

Oh I see the outside world again. Here is where the gun used to be. I can imagine how soldiers stand here and look into the distance to prepare for the defense. It seems that I get connect with the people, incidents here in history, through this architecture.



11 INT. BARRACK ROOM - LOW TIDE TIME

In a dark room, people living here check the change of tide, weather and outside tidal flat views through the window frame. This room is in the barrack building, where some people living here to experience a long-term observation of the changing landscape.

A man

Oh, the tide ebb again.  
Time to go out and have a  
walk!



12

EXT. BRIDGE TO THE NEW TOWER - DAY

There is a bridge heading to a higher tower on the other side. It is like a viewing platform, with wooden stairs inside. People start moving here.



13

EXT. NATURE PANORAMA - DAY

The wood new tower stand on the mudflat.

Sea birds fly around the high tower.

Here, people are wrapped by a complete view again. The nature horizon without any limitation.

It is panorama platform made by the mudflat landscape, which makes a echo with the artificial panorama room.





14 EXT. LONG PIER EXTENDING DEEP INTO THE SEA  
- HIGH TIDE TIME

The tide water is back. People are  
trapped by sea water.

On the downstairs, the ground floor of the  
tower, the tower are connected with the long  
pier heading to the sea. The steps of the  
pier are gradually descending to the ocean,  
left an open question in their mind.

A Man

Where is the edge of the  
sea?



15

EXT. VISION OF RING BRIDGE - HIGH TIDE TIME

Sunset.

The bridge are standing on the mudflat.  
Children are running on the ring bridge,  
counting how many unique steps can be stepped  
on. The pier guide people around the grain  
tower, and the human eye lingers on the  
infinite sea level.

A girl

What a lovely place to stay  
with the nature!



16

EXT. ON THE RING BRIDGE - HIGH TIDE TIME

A man stands on the bridge overlooking the sea. He relies on the railing and seems to be thinking about something.

The bridge limits the trajectory of people walking, but helps the line of sight to extend into the endless distance.



17

EXT. ON THE BOAT - HIGH TIDE TIME

The girl sits on the boat, paddling, trying to control the direction of the boat. The Grain Tower can be seen from another side on the sea.

The tower was slowly squatted behind, the girl looks back at the graintower, the whole journey ia becoming memorable.









