

# OPTIMAL DYNAMIC GREEN TIME FOR DISTRIBUTED SIGNAL CONTROL

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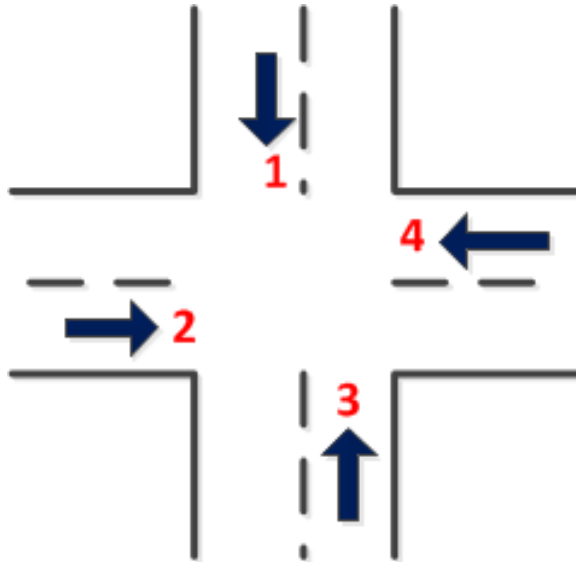


# Introduction

- A variety of traffic signal control strategies for urban intersection exit;
  - Isolated strategy
  - Coordinated strategy

# Distributed control

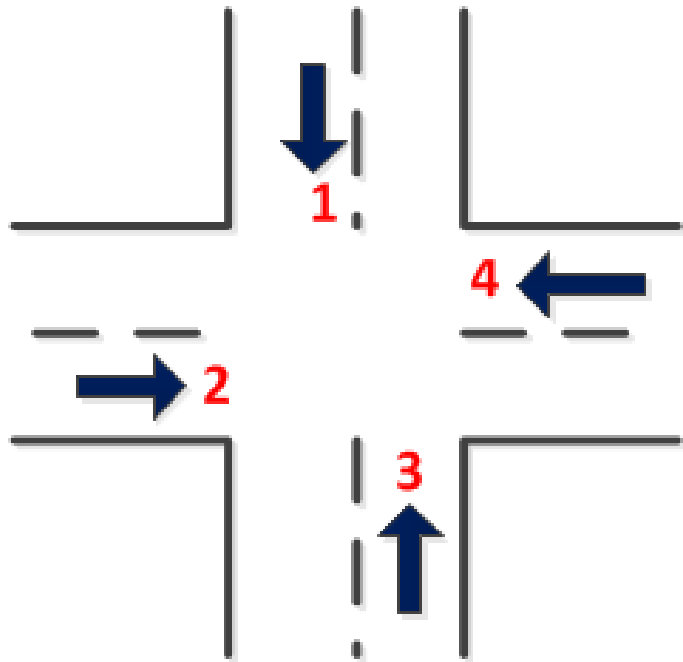
## - **Backpressure**



Every slot time, the intersection controller determines which phase to be activated, according to the local traffic situation

# Distributed control

## - Backpressure (s)

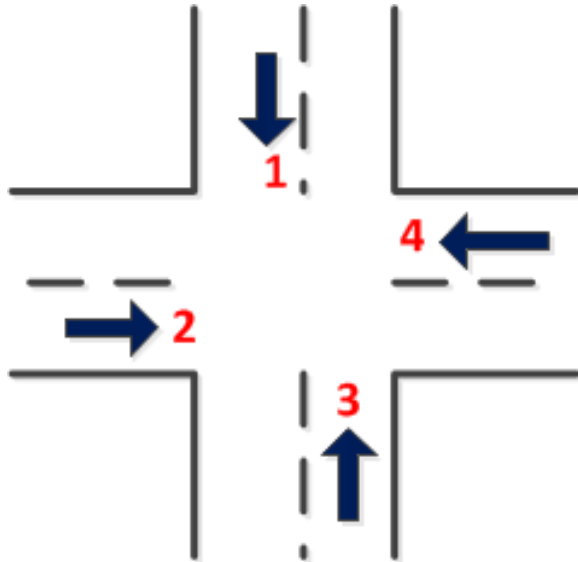


$$S(t) \square W_{ab}(t) \xi_i$$

$$W_{ab}(t) \square Q_a(t) - Q_b(t)$$

# Distributed control

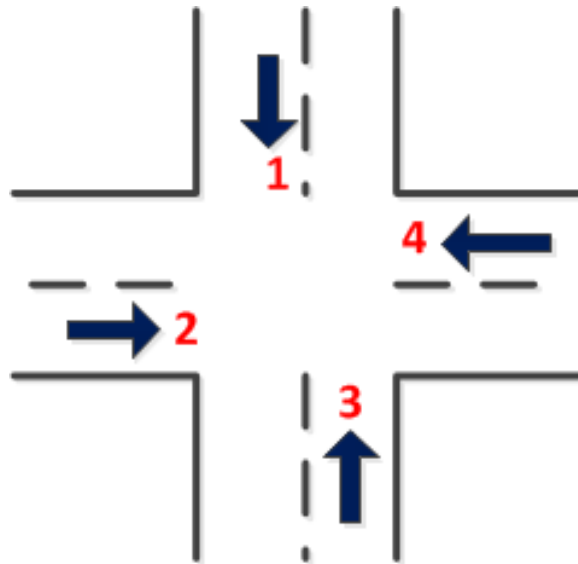
## - Backpressure



Every slot time, the phase with the highest the backpressure will be activated, e.g. given the right of the way.

# Distributed control

## - Backpressure

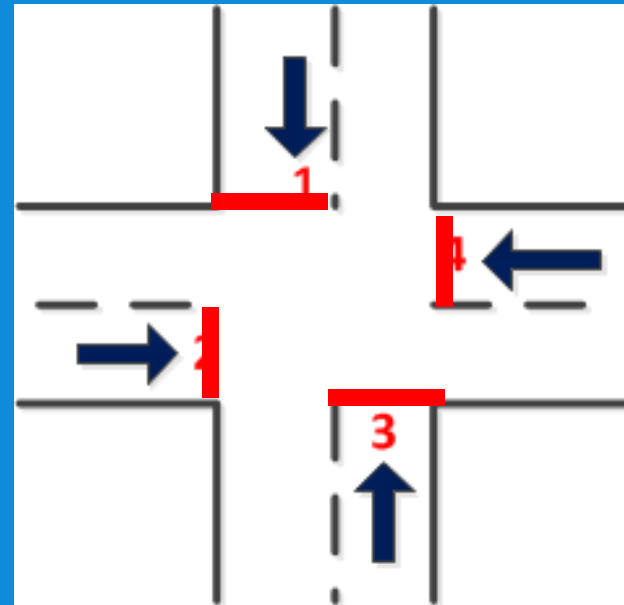


Slot time is the control step, and the green time length equals to (several) slot time length(es).

Wongpiromsarn, T., T. Uthaicharoenpong, W. Yu, E. Frazzoli, and W. Danwei. Distributed traffic signal control for maximum network throughput. In ITSC, 2012 15<sup>TH</sup> IEEE Conference. 2012

## Problem:

1. “All red time” is not taken into consideration;



## *Problem:*

2. **Low robustness: possible large effect of a failing detector**



*Therefore,*

*an optimal dynamic slot time approach is presented.*

# KEY CONCEPTS:

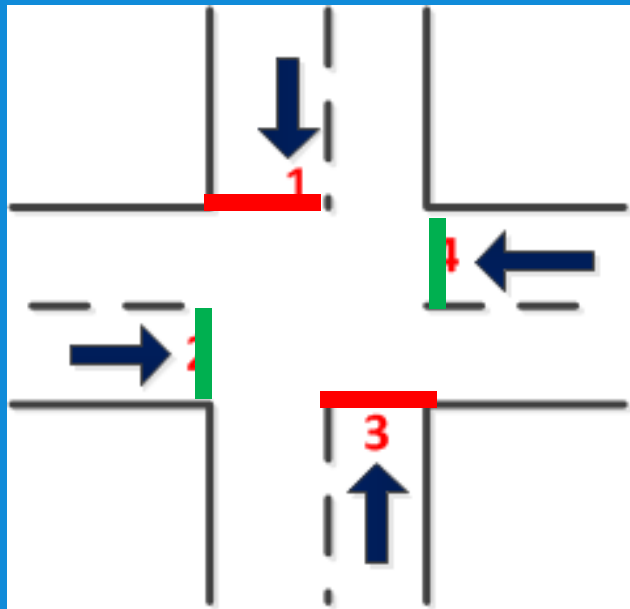
{ **periodic**  
**aperiodic** } control

{ **static**  
**dynamic** } slot time

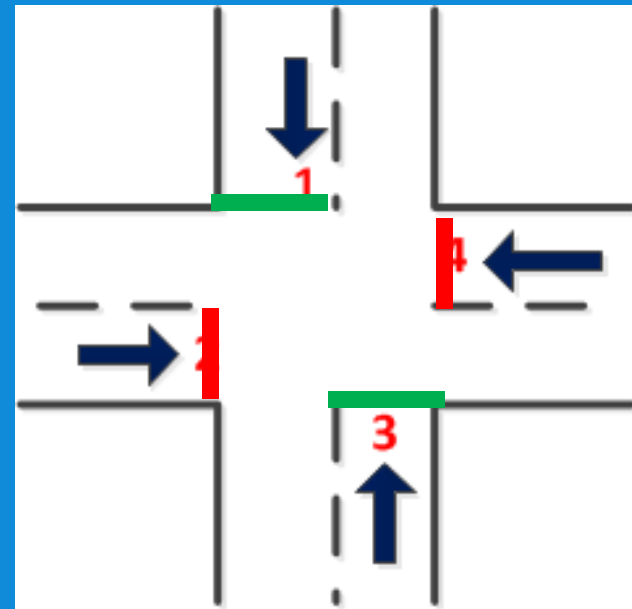
{ **global**  
**local** } slot time

# KEY CONCEPTS:

{ periodic  
aperiodic } control

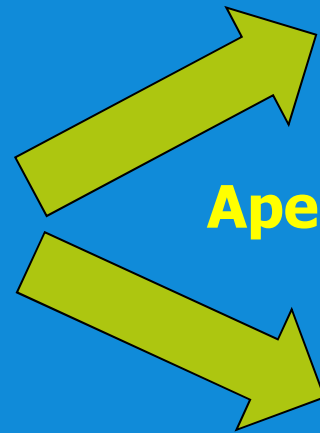
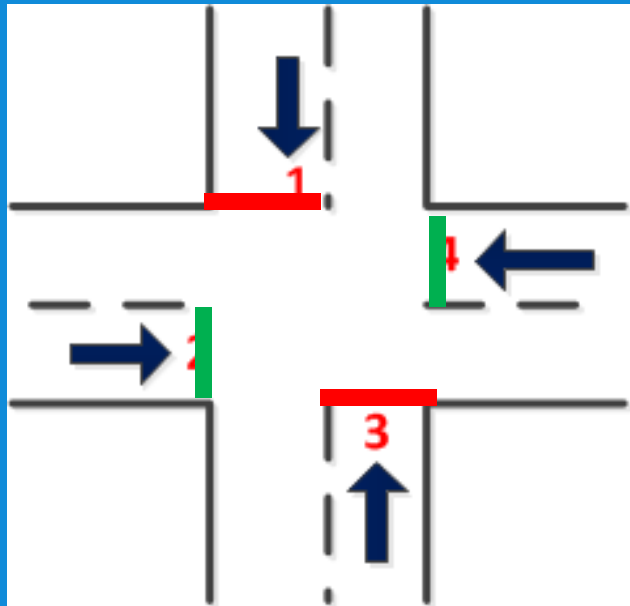


Periodic

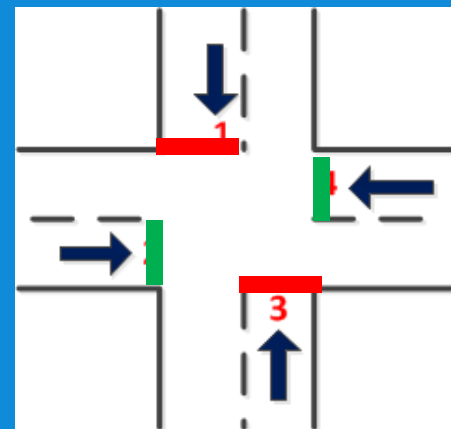
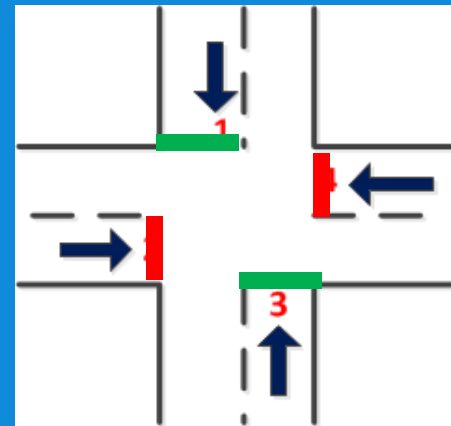


# KEY CONCEPTS:

{ periodic  
aperiodic } control



Aperiodic



# KEY CONCEPTS:

{ periodic  
aperiodic } control

{ static  
dynamic } slot time

{ global  
local } slot time

# KEY CONCEPTS:

{ periodic  
aperiodic } control

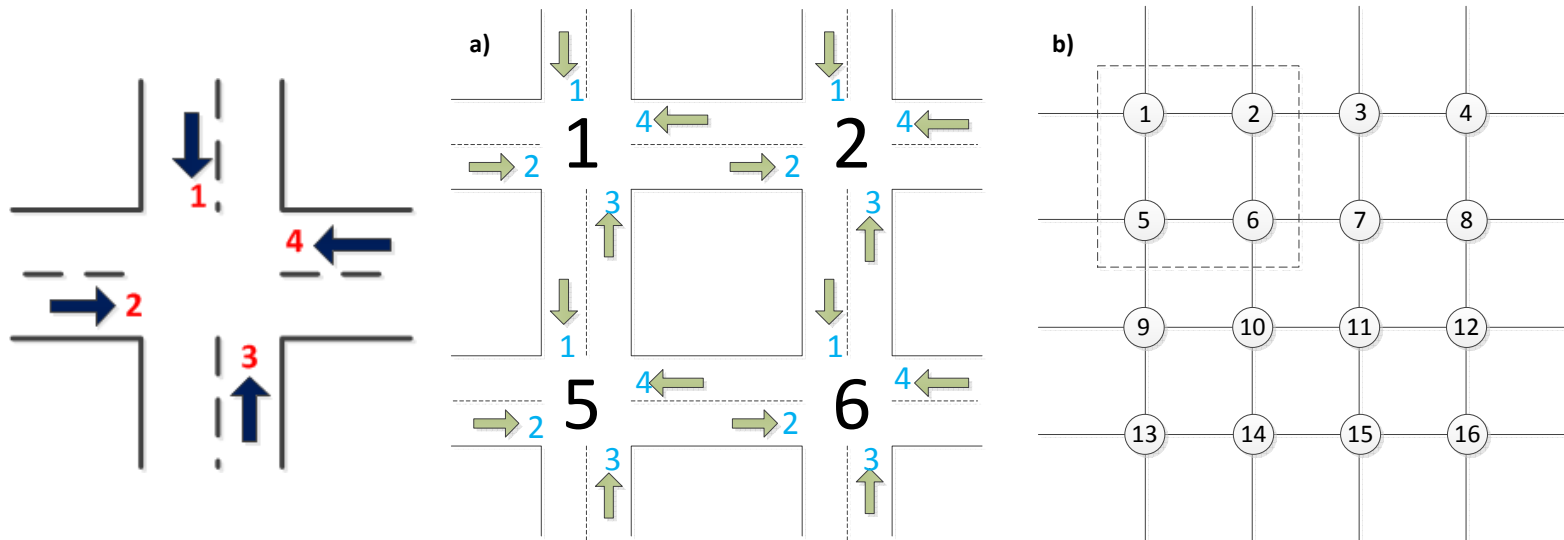
{ static  
dynamic } slot time

{ **global**  
**local** } **slot time**

Critical junction: **highest back-pressure**  
**or back-pressure difference**

*Optimal green time approach*

# Dynamic slot time






# Dynamic slot time

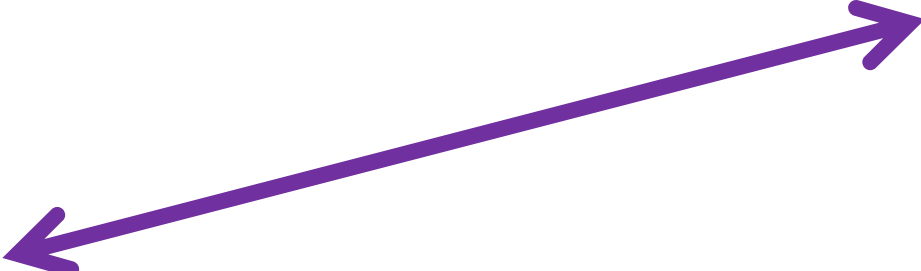
$$T_{slot}(t) = \tau + \max\left(0, \min\left(50, \tau_A(t)\right)\right)$$

Minimal green time  
for each phase

Dynamic factor


$$T_{slot}(t) = \tau + \max\left(0, \min\left(50, \tau_A(t)\right)\right)$$

Dynamic factor


$$\tau_A(t) = \alpha \left( \mathbf{B}_{act}(t) - \mathbf{B}_{non}(t) \right) Q_{up}^{\max*}(t)$$



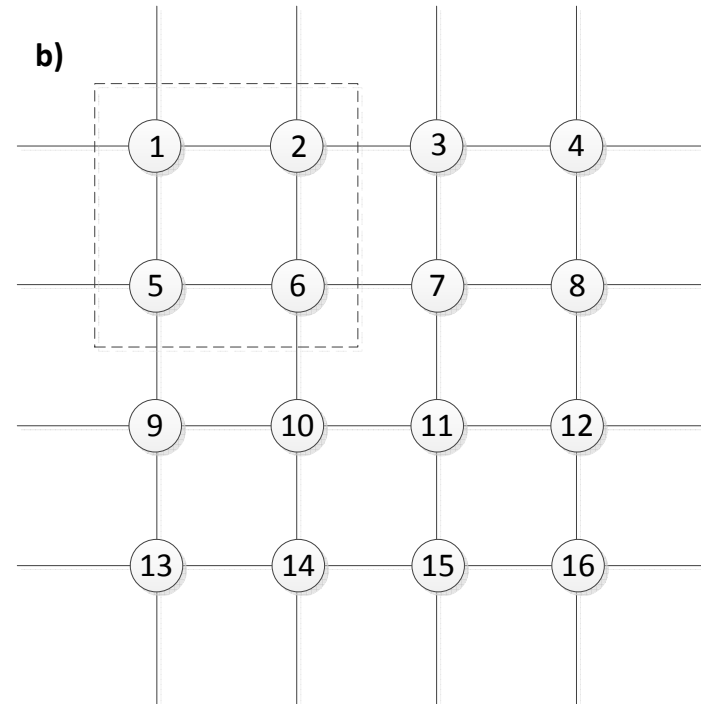
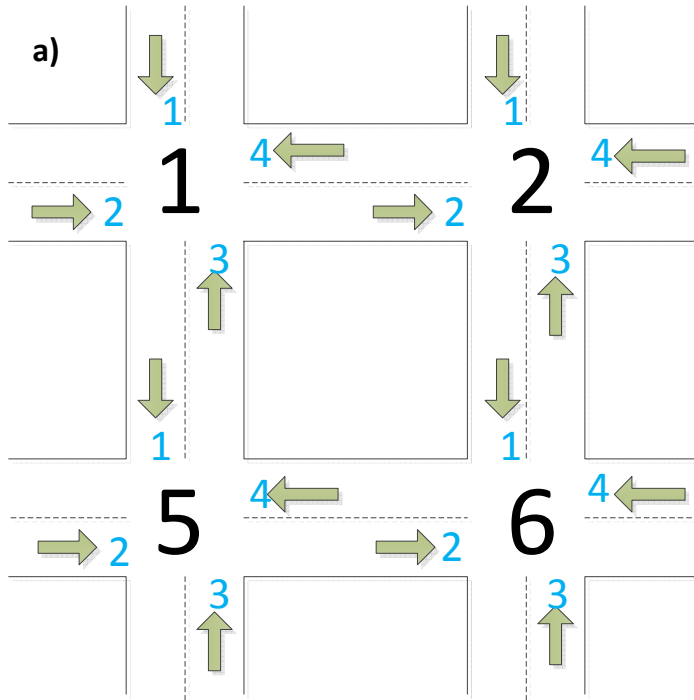
Backpressure of the  
to be active phase



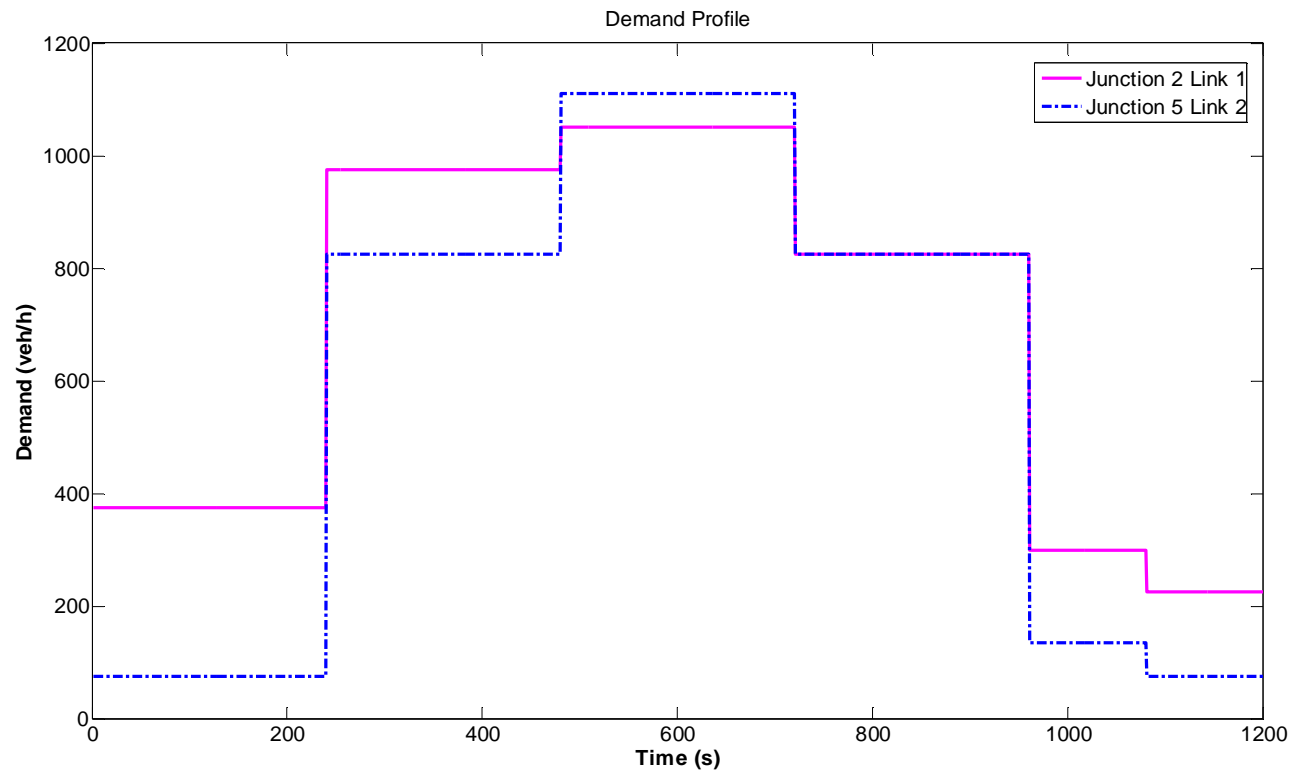
Backpressure of the  
next non-active phase

*Simulations*

# Network



# Demand



Static

Simulation scenarios	<i>TTS</i>	<i>Max queue length</i>
Aperiodic	2.9×10 <sup>5</sup>	21.07
periodic	1.2×10 <sup>5</sup>	21.02

Dynamic

Simulation scenarios		Criticality parameter	<i>TTS</i>
			Dynamic
Aperiodic	Global	Back-pressure	5.5551×10 <sup>5</sup>
		Back-pressure difference	5.5551×10 <sup>5</sup>
	Local		1.1066×10 <sup>6</sup>
Periodic	Global	Back-pressure	1.1217×10 <sup>5</sup>
		Back-pressure difference	1.1217×10 <sup>5</sup>
	Local		9.5729×10 <sup>5</sup>



# Conclusion

**We conclude a slot time calculation approach to extend the basic back-pressure signal control strategy. This approach takes the all red time into consideration and overcomes the low robustness of the basic one.**

Thank you !

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