

AFDR

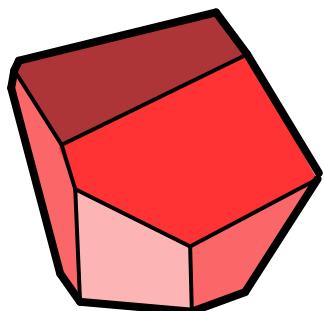
ARCHITECTURE
FOR DISASTER RELIEF

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WWW.EMOL.CL



A F D R

ARCHITECTUREFORDISASTERRELIEF

DESIGN TO ROBOTIC PRODUCTION SYSTEM FOR DISASTER MANAGEMENT CENTRE

explores the possibility of developing robotic building system and long-duration architecture solutions with the aim to re-settle post disaster environments, through digital driven design parameters, material and numeric controlled technology research and experimentation through scale models and prototypes

01

NATURAL DISASTERS

- + SUDDEN & CALAMITOUS EVENT
- + SERIOUSLY DISRUPTS FUNCTIONING OF A COMMUNITY OR SOCIETY CAUSES HUMAN, MATERIAL, ECONOMIC OR ENVIRONMENTAL LOSSES THAT EXCEED THE COMMUNITY'S OR SOCIETY'S ABILITY TO COPE USING ITS OWN RESOURCES.
- + THOUGH OFTEN CAUSED BY NATURE, DISASTERS CAN HAVE HUMAN ORIGINS.

A disaster occurs when a hazard impacts on vulnerable people.

$$\frac{\text{VULNERABILITY} + \text{HAZARD}}{\text{CAPACITY}} = \text{DISASTER}$$



02

CHILE COUNTRY OF DISASTERS

BASED ON ITS UNIQUE GEOGRAPHY AND MULTIPLE CLIMATES, CHILE IS ONE OF THE COUNTRIES THAT IS MORE VULNERABLE TO HAZARD.

Chile ostenta ser el país más sísmico a nivel mundial, así como también el que ha registrado el evento sísmico (terremoto) de mayor liberación de energía, que tuvo lugar en mayo de 1960.

Según el informe: Análisis de Riesgos de Desastres en Chile, VII Plan de Acción dipecho en Sudamérica 2011 - 2012, pág. 39.



(...)Históricamente, terremotos y tsunamis asociados han sido los desastres de mayor impacto tanto en términos de número de afectados, víctimas fatales e impacto económico en chile. No existe actualmente un sistema de manejo estadístico nacional que haya compilado información a lo largo del tiempo respecto de estas variables, pero centros internacionales especializados en el monitoreo de desastres nos otorgan una panorámica respecto de la tendencia (...)

Según el informe: Análisis de Riesgos de Desastres en Chile, VII Plan de Acción dipecho en Sudamérica 2011 - 2012, pág. 39.

El país, figura noveno entre los países que más dinero perdieron por daños producto de desastres naturales desembolsando, desde 1992, 31.000 millones de dólares producto de los siniestros(...)

Según el informe de la oficina de las naciones unidas para la reducción del riesgo de desastres. (UNISDR) , extraído de www.tercera.com

En los últimos 20 años, 4.400 millones de personas se han visto afectadas por algún desastre natural o algún accidente relacionado con el medioambiente(...)

Según el informe de la oficina de las naciones unidas para la reducción del riesgo de desastres. (UNISDR) , extraído de www.tercera.com

A lo largo de la cordillera de los andes existen, sólo en nuestro territorio, cerca de 3.000 volcanes , desde pequeños conos de ceniza, hasta enormes calderas de varias decenas de kilómetros de diámetro.

Según www.emol.com/_especial_volcanes.

Según especialistas, se estima probable que del total de 80 volcanes activos, 42 pueden entrar en erupción en el futuro inmediato; es decir, a partir de ahora y hasta 200 años más; otros 16 en los próximos nueve mil años y otros 20 en varias decenas de miles de años más..

Según www.emol.com/_especial_volcanes.

DATE	PLACE	INTENSITY	DEATHS	EVENT
1822	Valparaíso	–	200	Tsunami
1835	Concepción	–	120	Tsunami
1868	Arica	–	300	Tsunami
1877	Arica	–	5	Tsunami
1906	Valparaíso	8.39	3.000	Tsunami
1922	Vallenar	8.5	800	Tsunami
1928	Talca	8.3	300	–
1939	Chillán	8.3	30.000	–
1943	Ovalle	8.3	12	–
1949	Angol	IX-X Mercalli	35	–
1960	Sur de Chile (9 terremotos ocurridos)	Entre 6.75 y 8.75	–	–
1960	Valdivia	9.5	6.000	Tsunami
1971	Coquimbo	7.0	100	–
1985	Santiago	7.5	177	–
1995	Antofagasta	–	3	–
2005	Iquique	7.9	12	–
2007	Tocopilla	7.7	2	–

Source: El terremoto y Tsunami del 27 de Febrero en Chile, OPS.

03

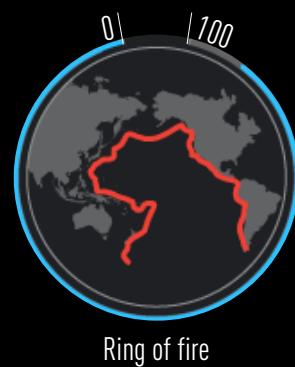
EARTHQUAKES

The Plate Boundaries | Where plates collide



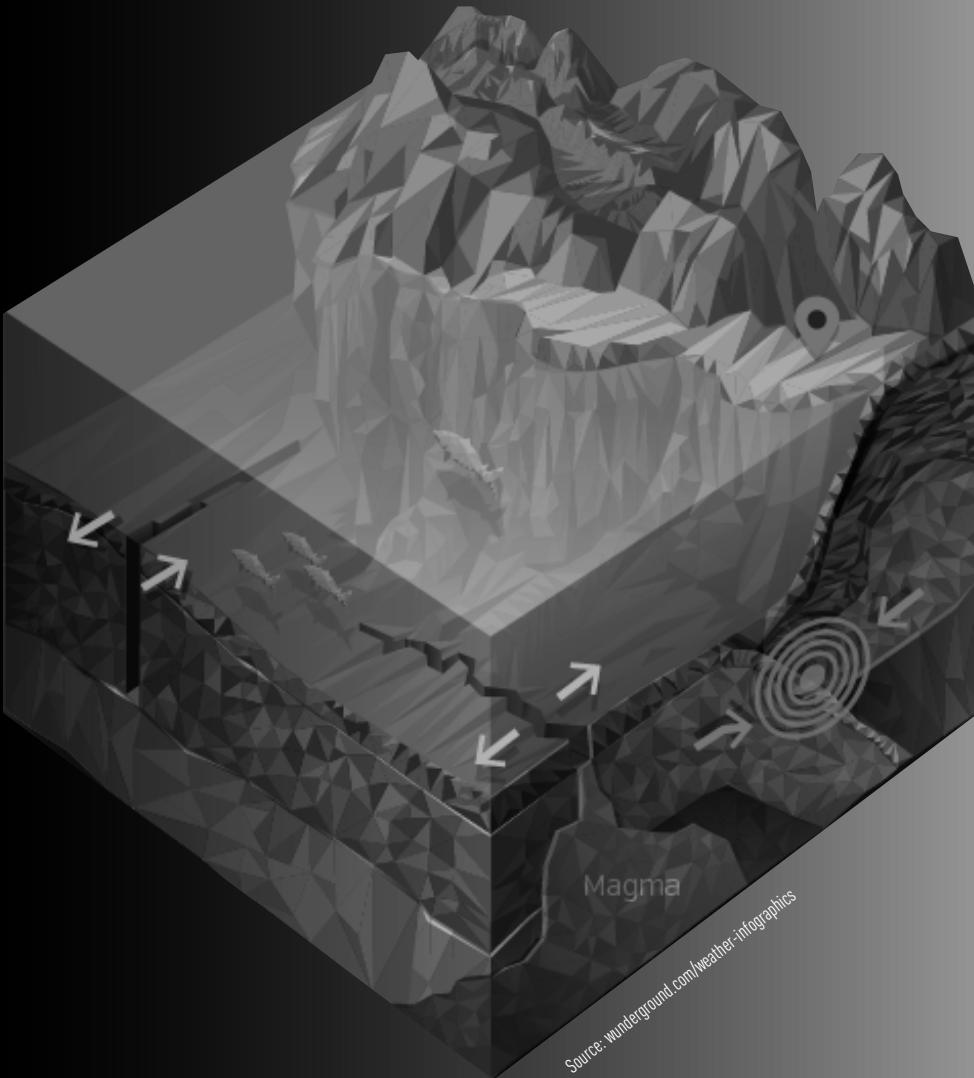
452

The amount of
volcanoes along the
Ring of Fire



90%

Most of the world's
earthquakes happen
along the Ring of Fire



Fault Types



Convergent Fault

Plates move in to one another



Divergent Fault

Magma rises & pushes plates apart



Transform Fault

Plates move sideways against
one another



Hypocenter

Location of quake below the surface



Epicenter

Location of quake above the surface

04

THE PROBLEM !

27F CASE STUDY



00 DAYS

05 DAYS

90 DAYS



1825 DAYS

PREVENTION

CATASTROPHE

NO SOLUTION !

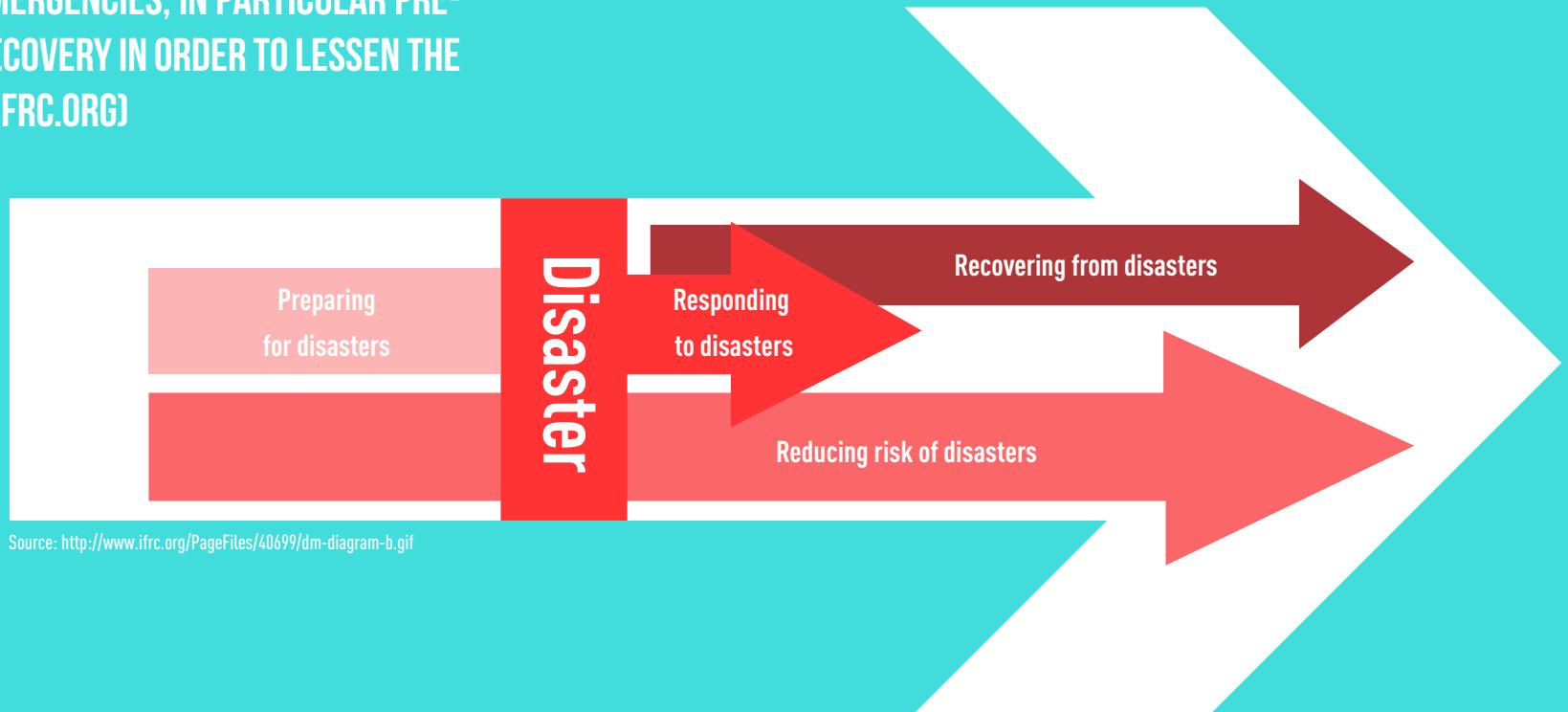
EMERGENCY SOLUTION ?



05

DISASTERS MANAGEMENT

CAN BE DEFINED AS THE ORGANIZATION AND MANAGEMENT OF RESOURCES AND RESPONSIBILITIES FOR DEALING WITH ALL HUMANITARIAN ASPECTS OF EMERGENCIES, IN PARTICULAR PREPAREDNESS, RESPONSE AND RECOVERY IN ORDER TO LESSEN THE IMPACT OF DISASTERS. ([WWW.IFRC.ORG](http://www.ifrc.org))

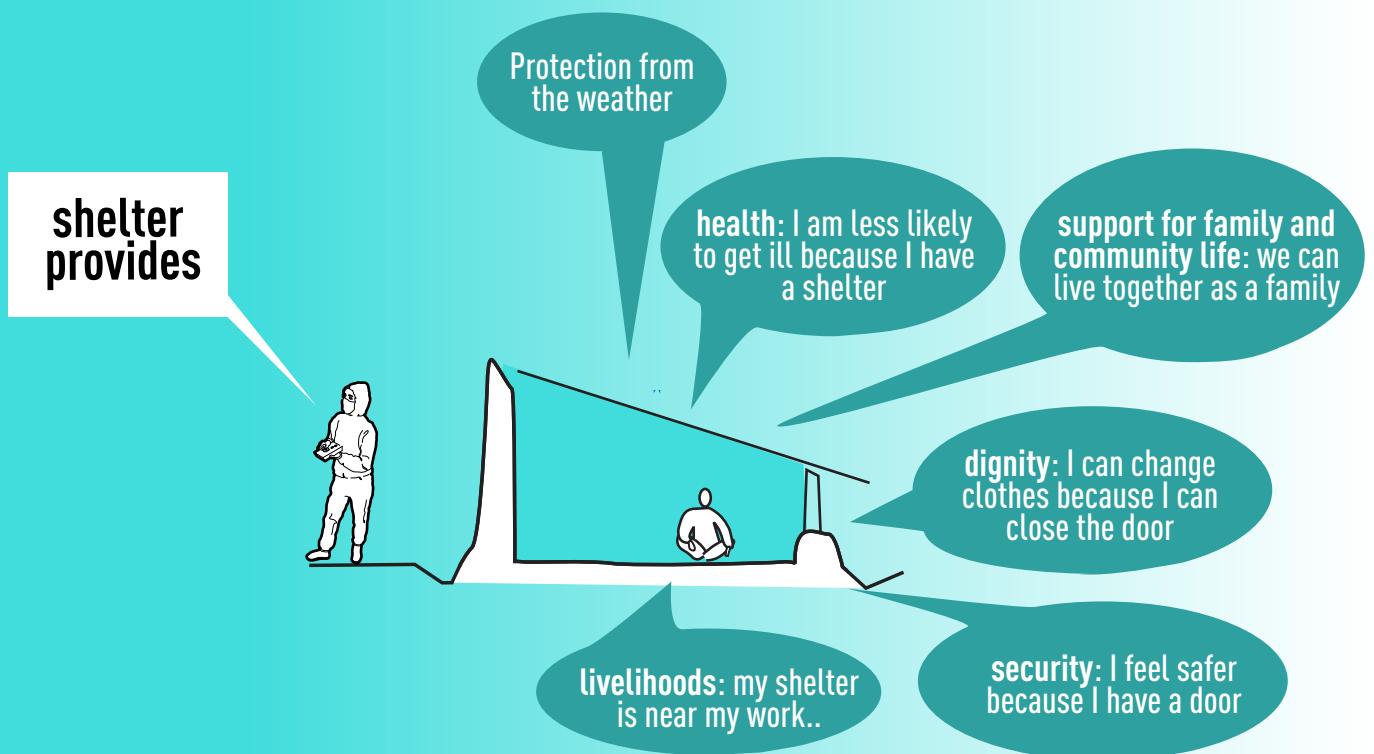


SHELTER RELIEF

focuses on saving lives. This is particularly urgent where the affected people are exposed to harsh climatic conditions such as extreme cold or heat.

Rapid shelter solutions include tents and shelter kits, or materials to build or repair homes. Beyond survival, the key considerations are:

- 1) providing protection from the climate
- 2) ensuring privacy and dignity
- 3) providing personal safety and security



Source: IFRC Shelter Guidelines

WHAT IS SETTLEMENT?

"In the aftermath of a disaster, civil unrest, conflict or as a result of rapid urbanization it may be necessary to assist in the process of settling populations to a safer location.

(...) Moving the affected population away from their original settlement is the least preferred sheltering option, on occasions it may be the only solution to minimize the population at risk's vulnerability to future hazards"



nucleated



linear

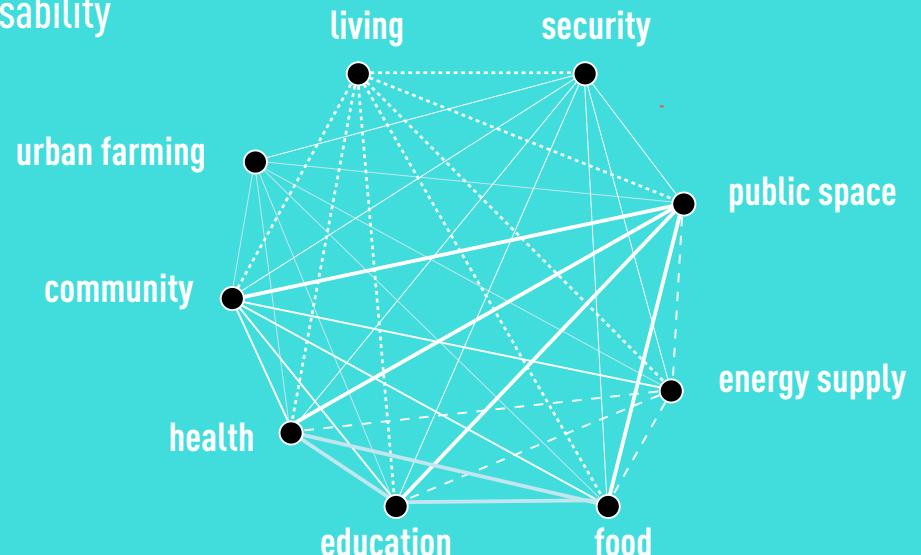


dispersed

MAIN REQUIREMENTS

The aim of a new settlement is to provide:

- > a home
- > security
- > adequate protection from climate related events
- > community environment
- > livelihood opportunities
- > access to services such as electricity and water
- > accessibility

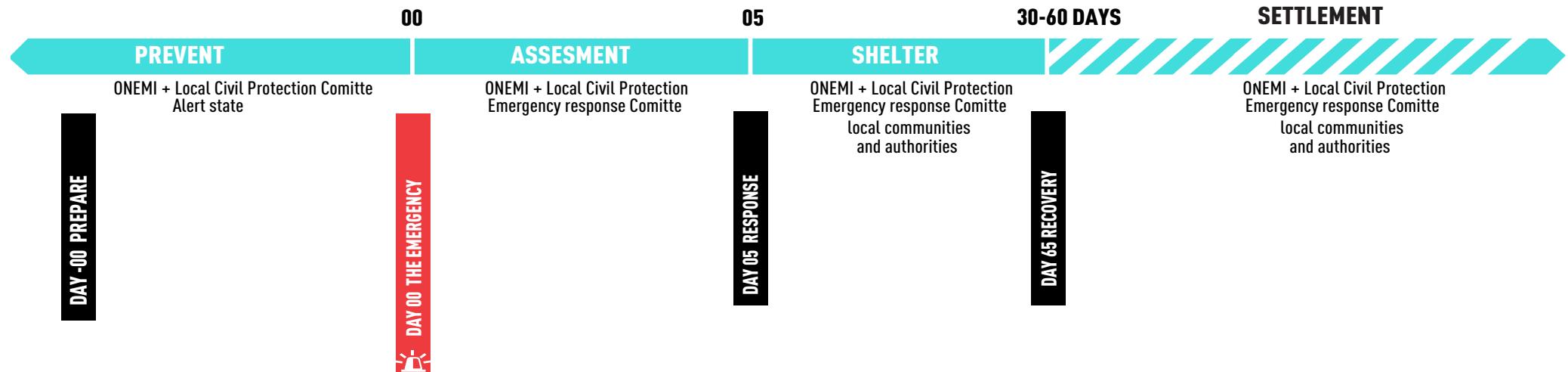


ARCHITECTUREFORDISASTERRELIEF

DISASTER MANAGEMENT ARCHITECTURAL SYSTEM FOR AIDING AND REDUCING EARTHQUAKE RISK IN LATIN AMERICA

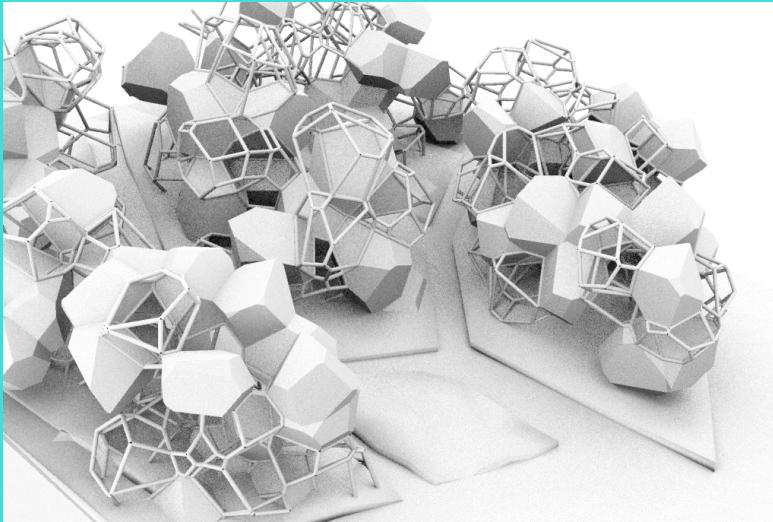
HOW CAN WE PREPARE, RESPOND AND RECOVER FOR A NATURAL DISASTER ?

Risk management > Disaster risk reduction oriented settlement > Sustainable projects



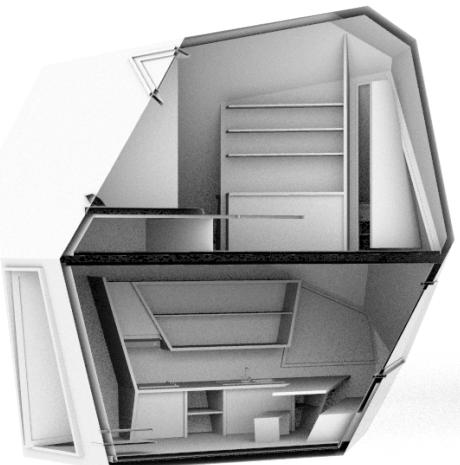
06

A MULTI SCALE DESIGN TO PRODUCTION SYSTEM



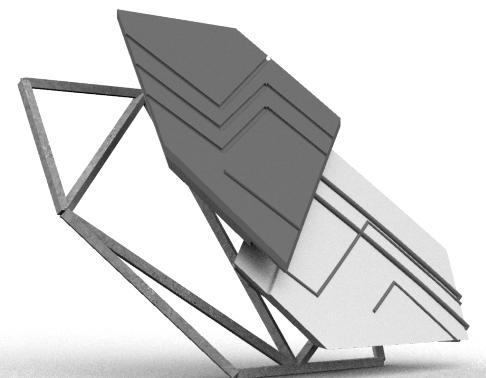
MACRO

Urban intervention that will address the design system on the urban scale. The assignment at this scale is to visualise the system growth-adaption and transformation on a time-base.



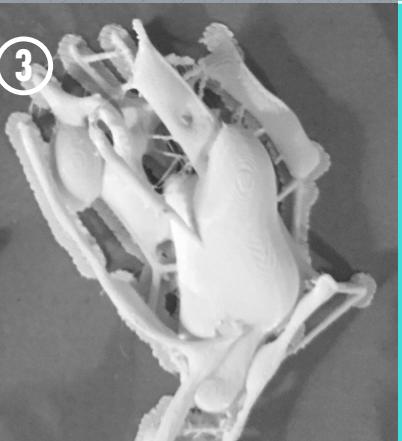
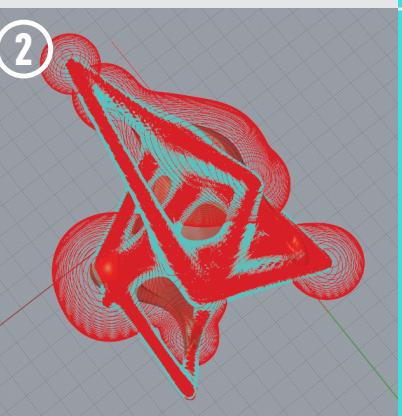
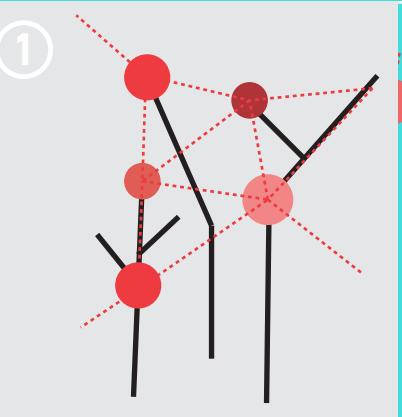
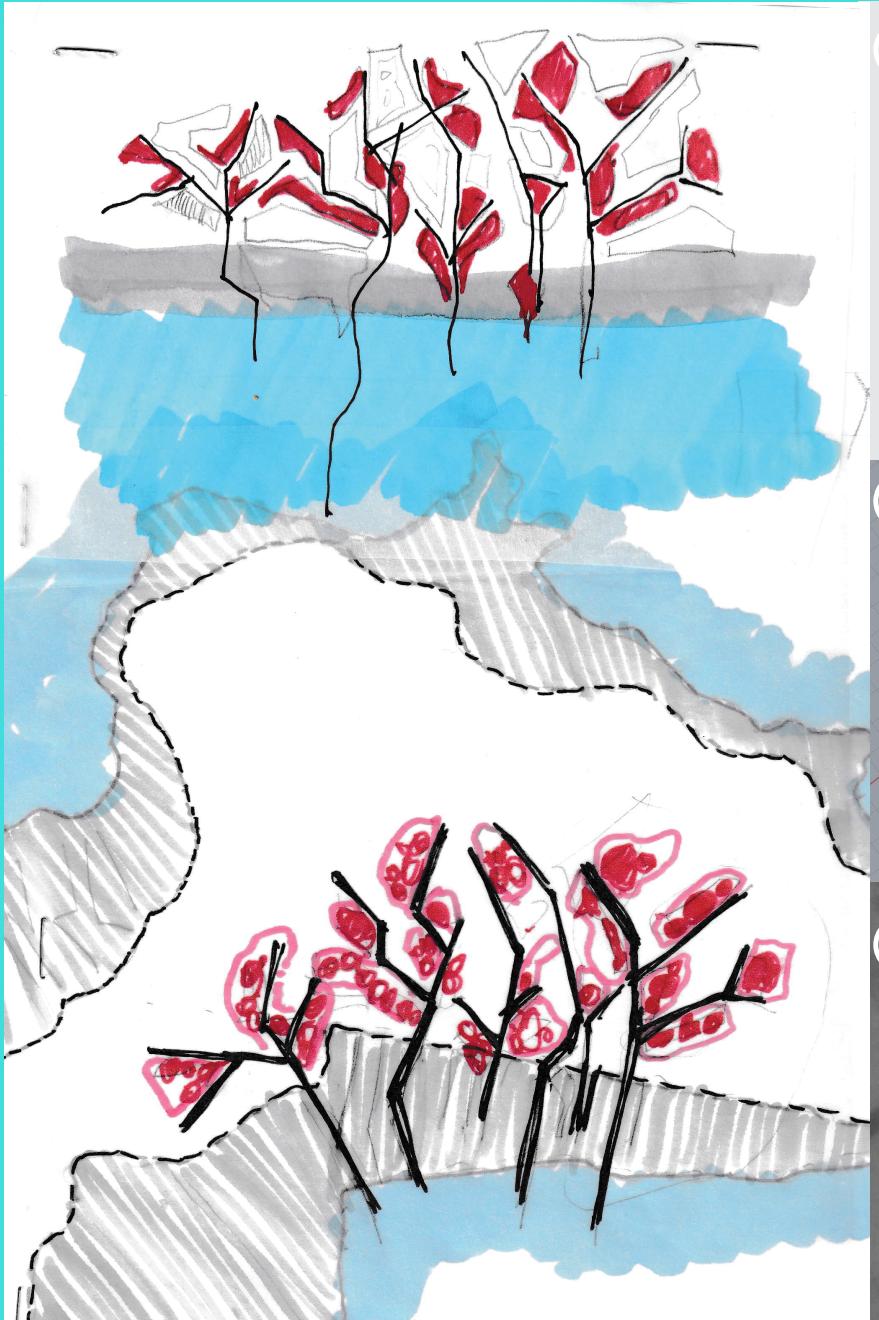
MESO

Architectural Unit based on ergonomic and programmatic functions. At this scale the assignment is to design a living unit which integrates energetic, environmental, structural and climatic conditions. This unit will be fully robotically produced.



MICRO

Multi robotic production system. "Pack" of robots with specific building and fabrication tasks. Here the assignment is to define a prefabrication and on site framework focused on the robotic production process.



Hazard analysis & Main programme

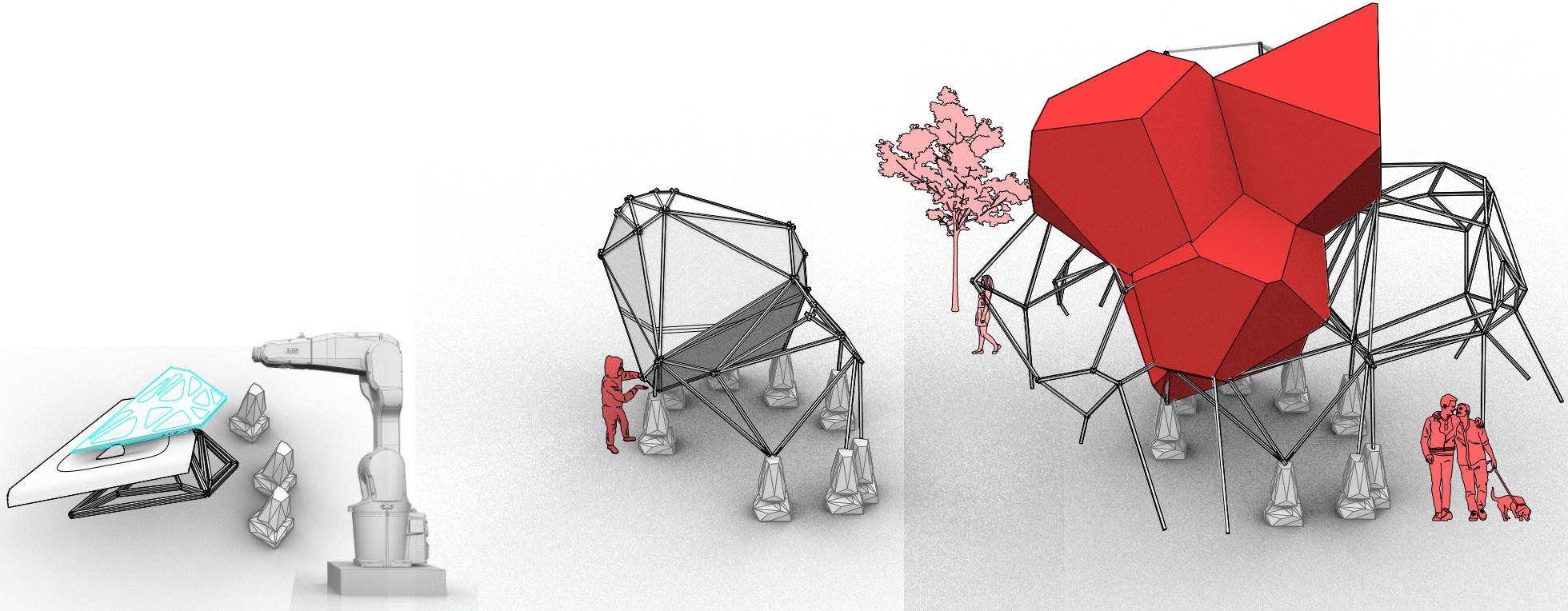
- Safety and existing damage
- Evacuation routes as starting point
- Allocation of main programme

Specific programme & Environment

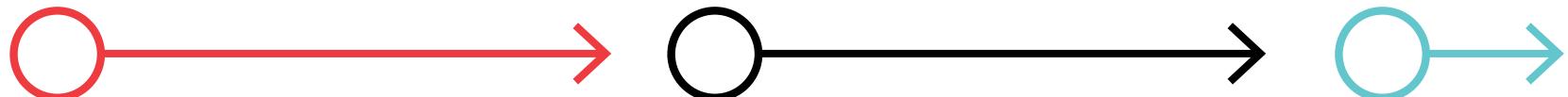
- Detailed programme clusters
- Environmental analysis
- Initial geometry

Optimisation & Production

- Geometry detailing and optimisation
- Structural and climate analysis
- D2RP & O



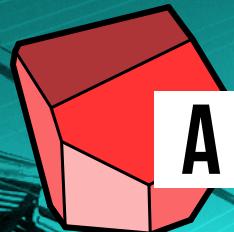
PREPARE - RESPOND - RECOVER



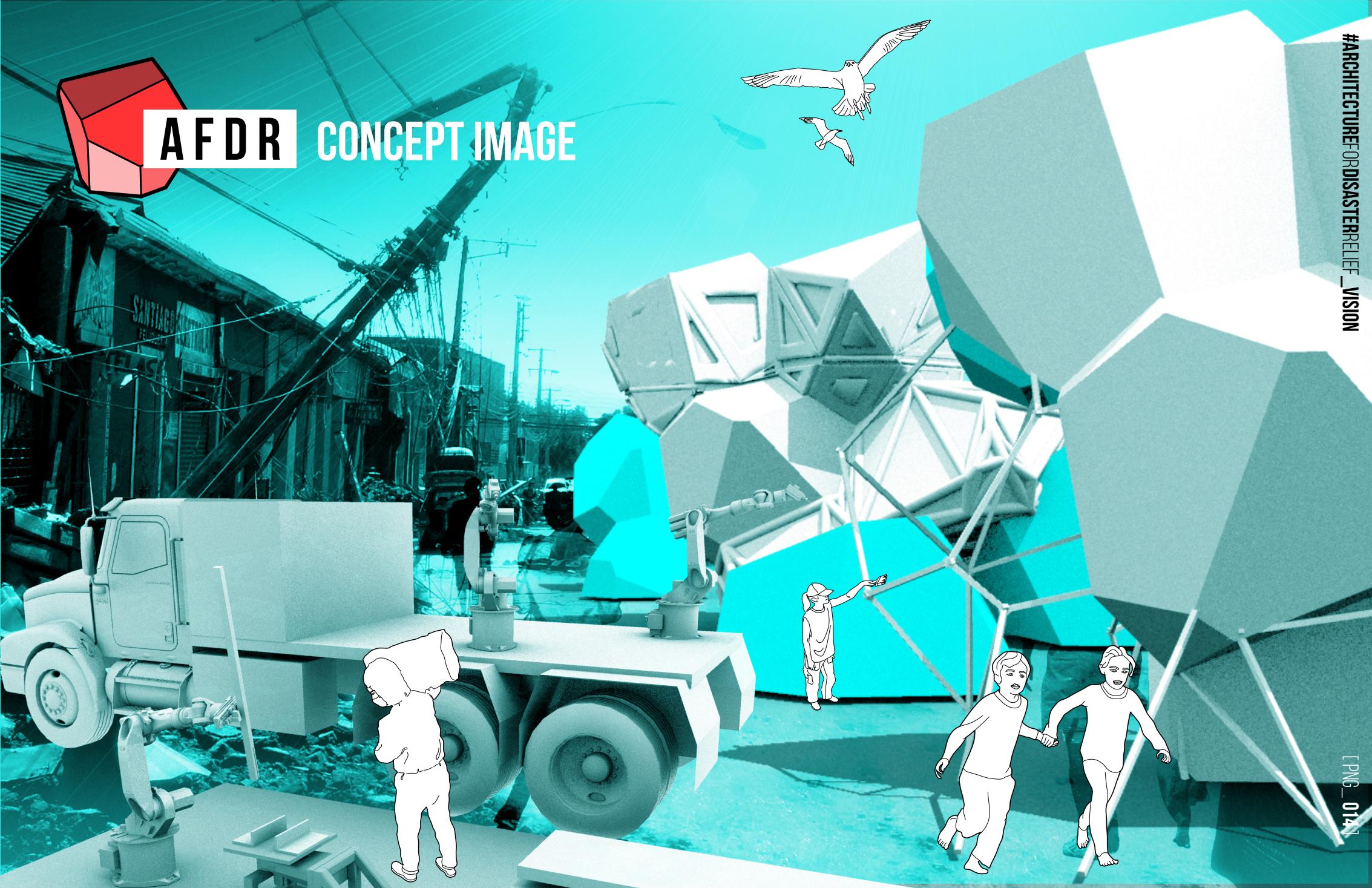
PRE-PRODUCTION

ON-SITE ASSEMBLY
AND PRODUCTION

SOCIAL/LOCAL
CUSTOMISATION



AFDR CONCEPT IMAGE



#ARCHITECTUREFORDISASTERRELIEF_VISION

[PNG_014]

07

MESSO SCALE

ARCHITECTURAL UNIT BASED ON ERGONOMIC AND PROGRAMMATIC FUNCTIONS. AT THIS SCALE THE ASSIGNMENT IS TO DESIGN A LIVING UNIT WHICH INTEGRATES ENERGY PRODUCTION, ENVIRONMENTAL, STRUCTURAL AND CLIMATIC CONDITIONS.



	UNIT TYPE	FUNCTION	DETAILED PROGRAMME	MIN AREA M ²		MIN VOLUME M ³	
				2-4 IHA	4-6 IHA	2-4 IHA	4-6 IHA
L1	LIVING	BASIC	bathroom	40	60	120	180
			kitchen				
			common space				
L2	LIVING	EXTENDED	common space	20	40	60	120
			toilett				
			bedroom1				
			bedroom2				
L3	LIVING	PRODUCTIVE/LEISURE	workshop	10	20	30	60
			commercial				
			balcony				
				70	120	210	360
P1	POWER/ENERGY	SOLAR	energy storage and production	30	60	60	120
P2	POWER/ENERGY	WATER	water collection and use	10	20	20	40
G1	PUBLIC SPACE	GREEN AREA	commom shared space	60		300	
G2	URBAN FARMING*	GREEN FOOD	meat/dairy	10	20	20	40
G2.1	URBAN FARMING*	GREEN FARMING	vertical garden	20	40	20	40
G2.2	URBAN FARMING*	GREEN PRODUCTION	green house	10	20	20	40

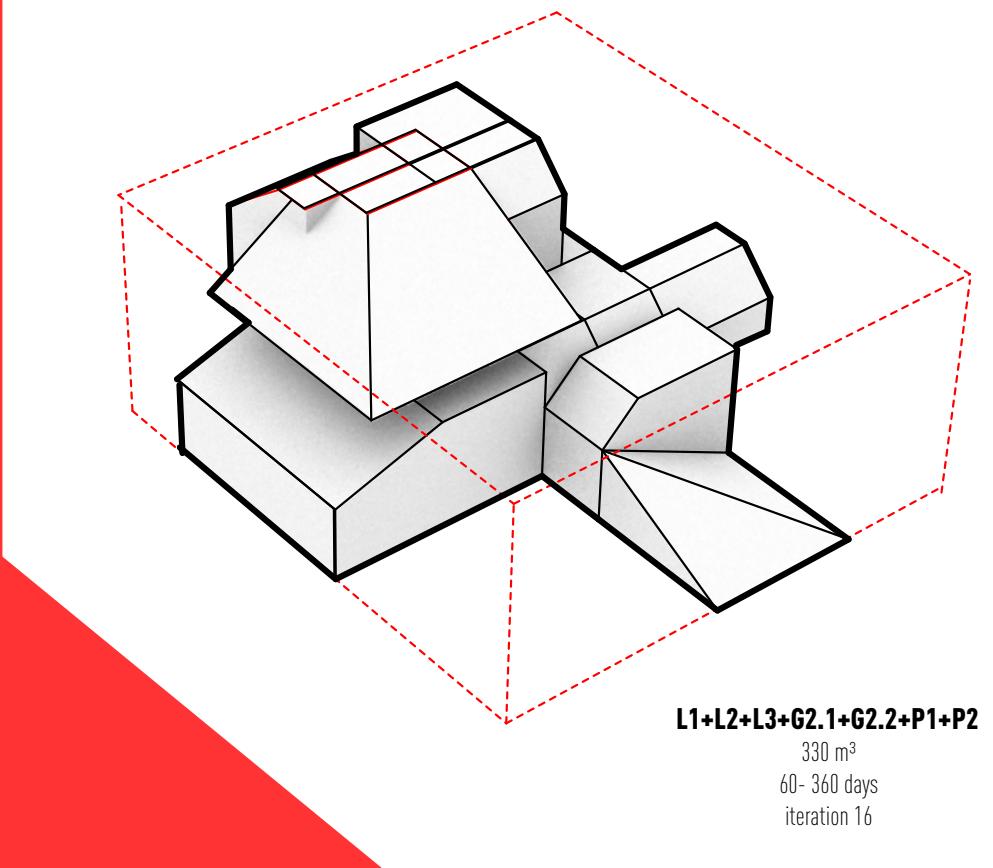
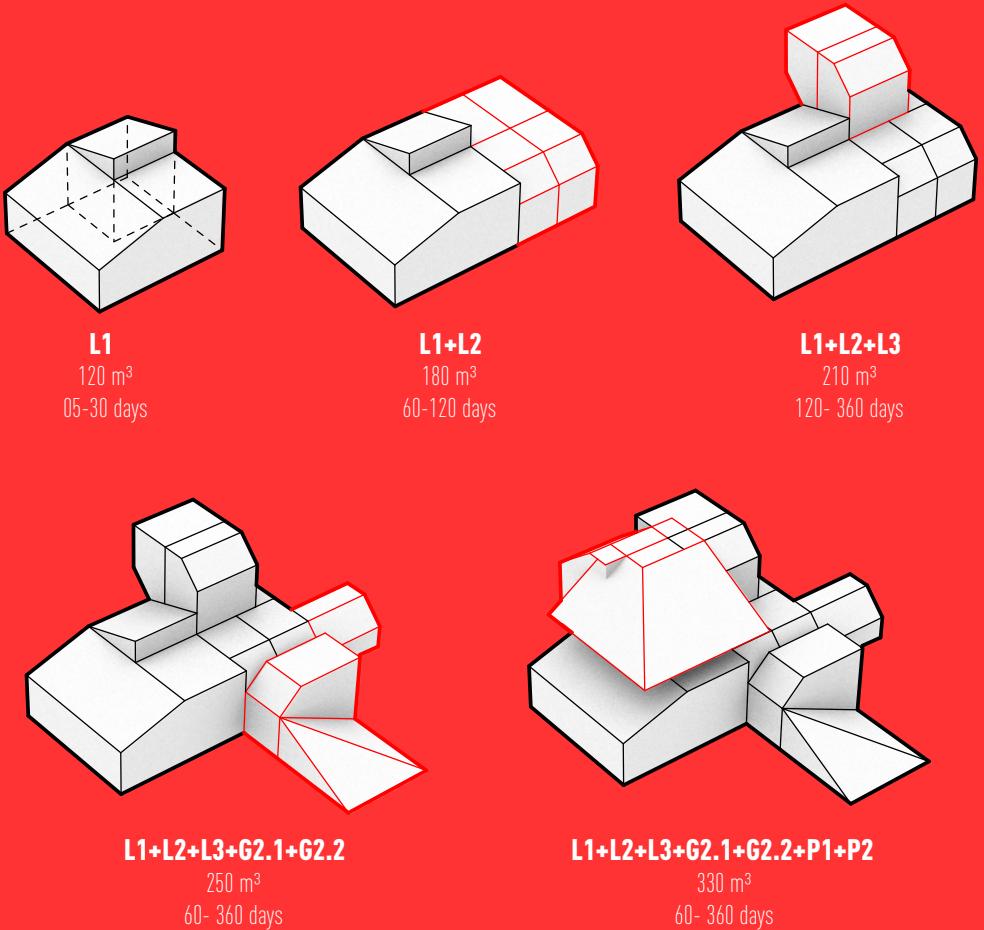


2 TO 4 IHA
UNIT STUDY

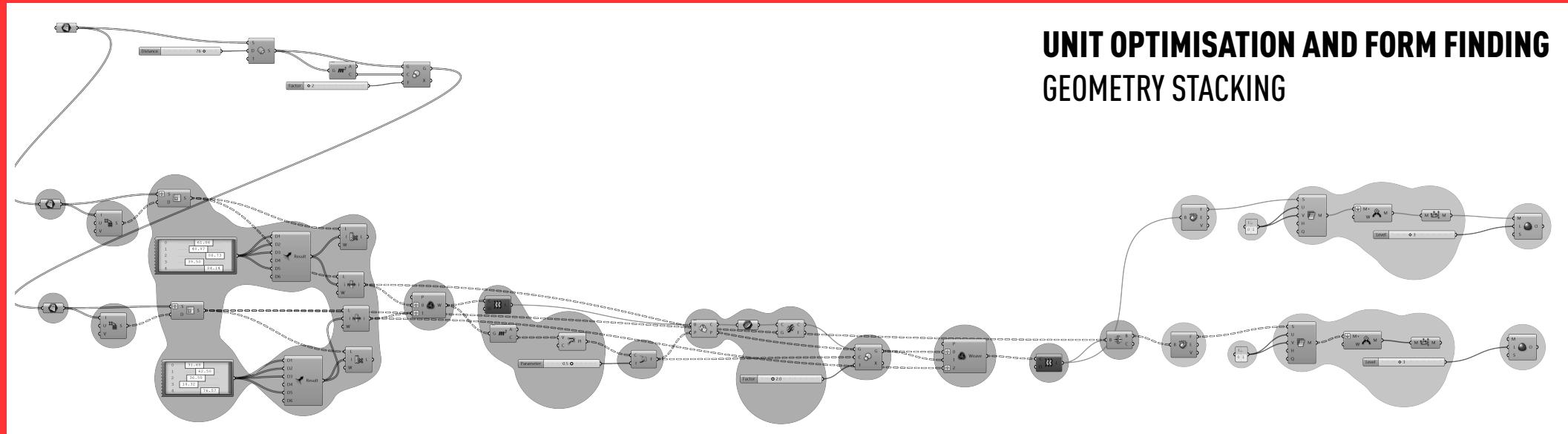


iteration 06	Living Unit 1 Basic Shelter programme
iteration 14	Living Unit 2 Programmatic Variation and Spatial upgrade
iteration 22	Living Unit 3 Extra programme and functions
iteration 36	Power Unit 1 Solar and/or wind power generation and storage
iteration 2	Power Unit 2 Water storage and purification system
iteration 8	Green Unit 1 Social/Community shared areas
iteration 31	Green Unit 2.1 Urban Farming
iteration 18	Green Unit 2.2 Green House or Interior Farming
iteration 4	

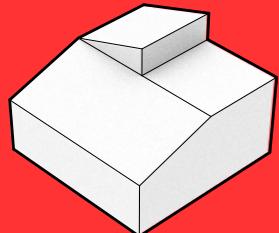
UNIT COMBINATIONS ANALYSIS



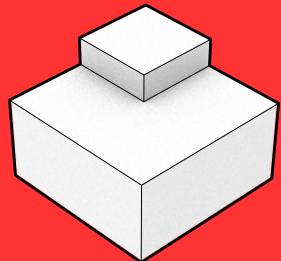
UNIT OPTIMISATION AND FORM FINDING GEOMETRY STACKING



volumetric study



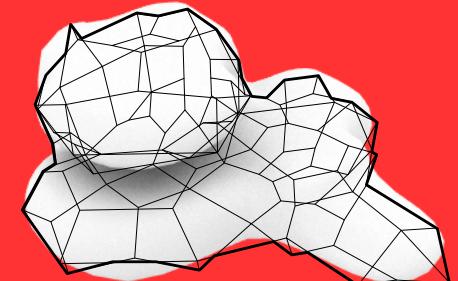
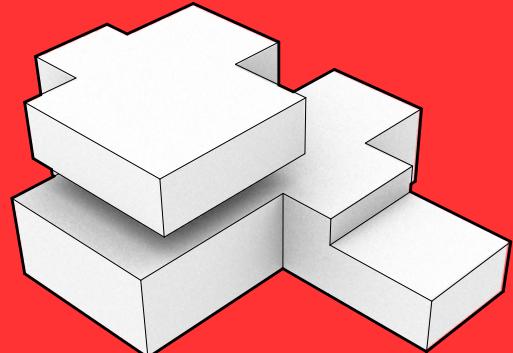
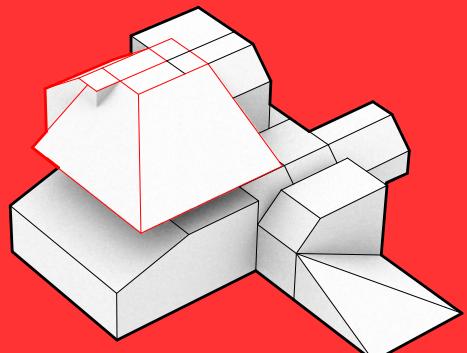
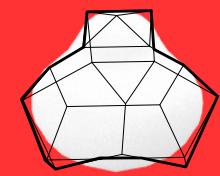
bounding box



geometry wrapper



geometry structural frame



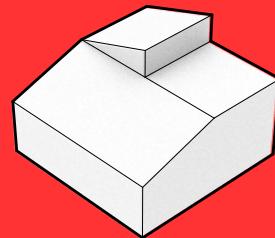
UNIT OPTIMISATION AND FORM FINDING

GEOMETRY PACKING

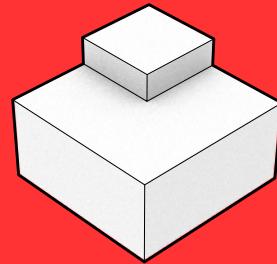
programme: stacking v/s packing

stacking elements uses less space but reduces number of programmatic connections: packing uses less space and maintains or increases number of connections

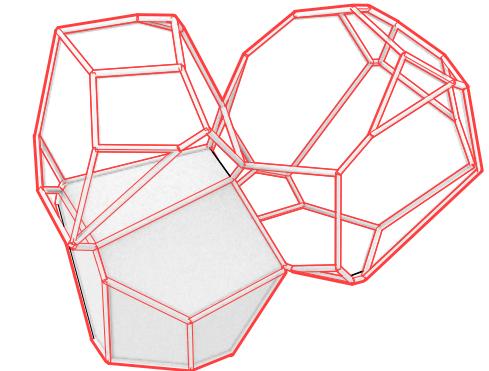
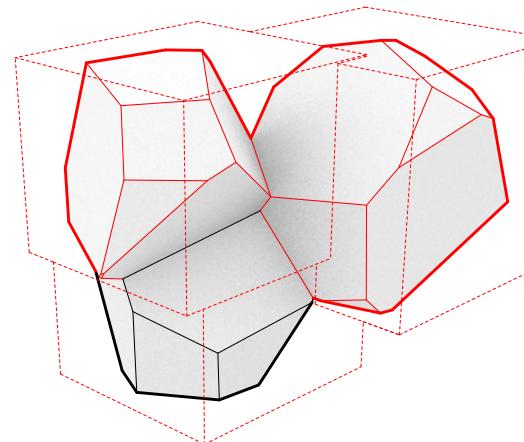
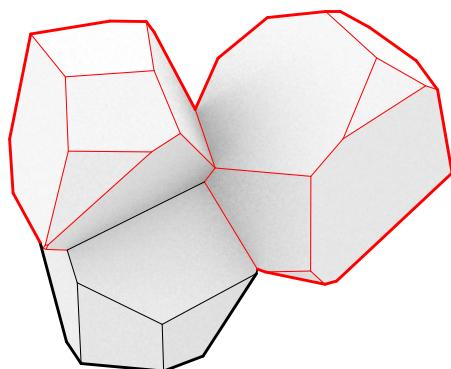
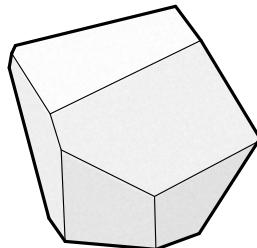
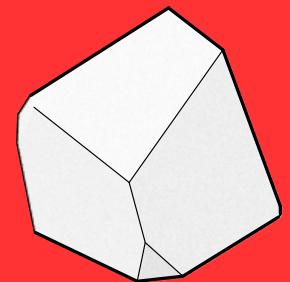
volumetric study



bounding box



voronoi tessellation



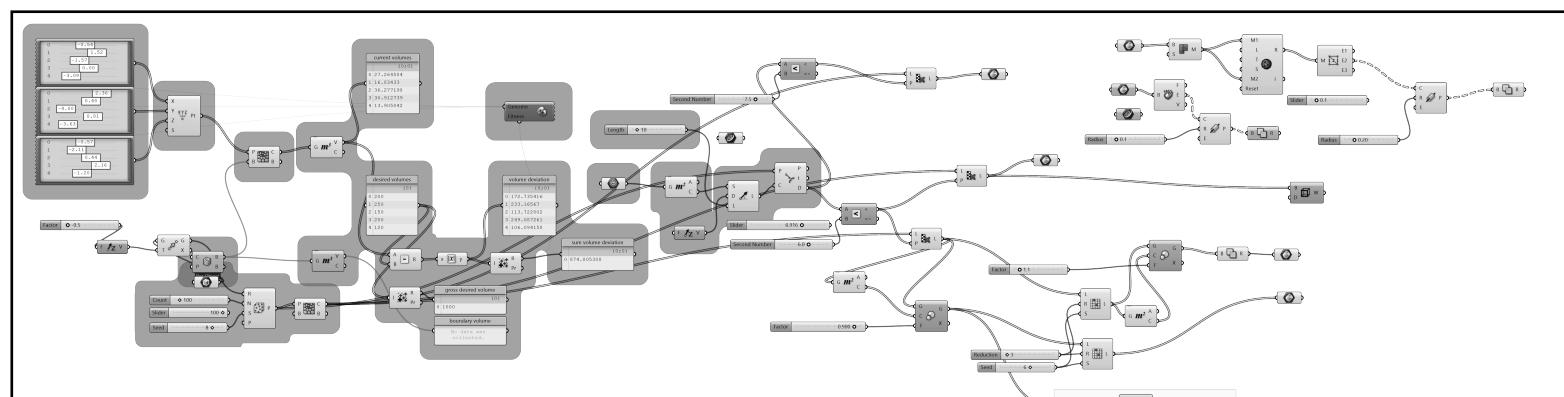
minimal surface, minimal materials:

voronoi tessellations utilize less material than their equal volume orthogonal or geometry wrapped counterpart

Cellular growth

Volume optimisation

Angular Structure



LIVING UNIT | REQUIERMENTS / PROGRAMME AND GROWTH

Climate & Priorities

Priority 1. Clothing & Bedding



Clothes,
blankets

Priority 2. Waterproofing



Water-
proofing

Priority 3. Bedding



Bedding

Priority 4. Wind proofing /
Thermal buffer



Wind
proofing

Priority 5. Heating & Ventilation



Stove
and fuel

Priority 6. Insulation of Floor



Insulated
floor

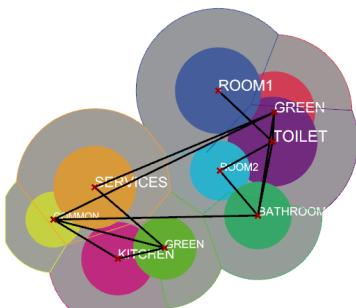
Priority 7. Insulation of Walls



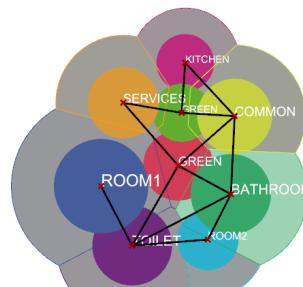
Insulated
roof

Higher priority

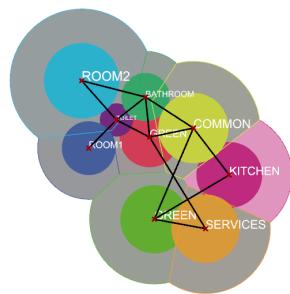
Initial programme , connections and growth system



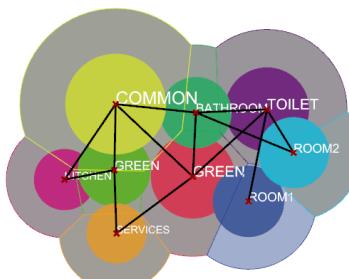
iteration 1



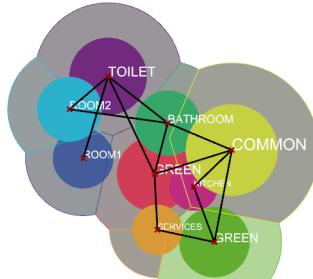
iteration 4



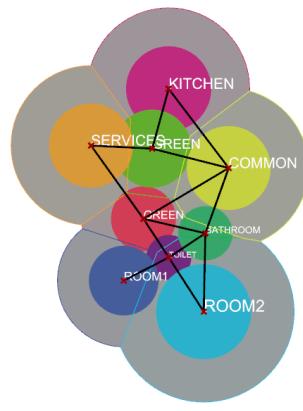
iteration 12



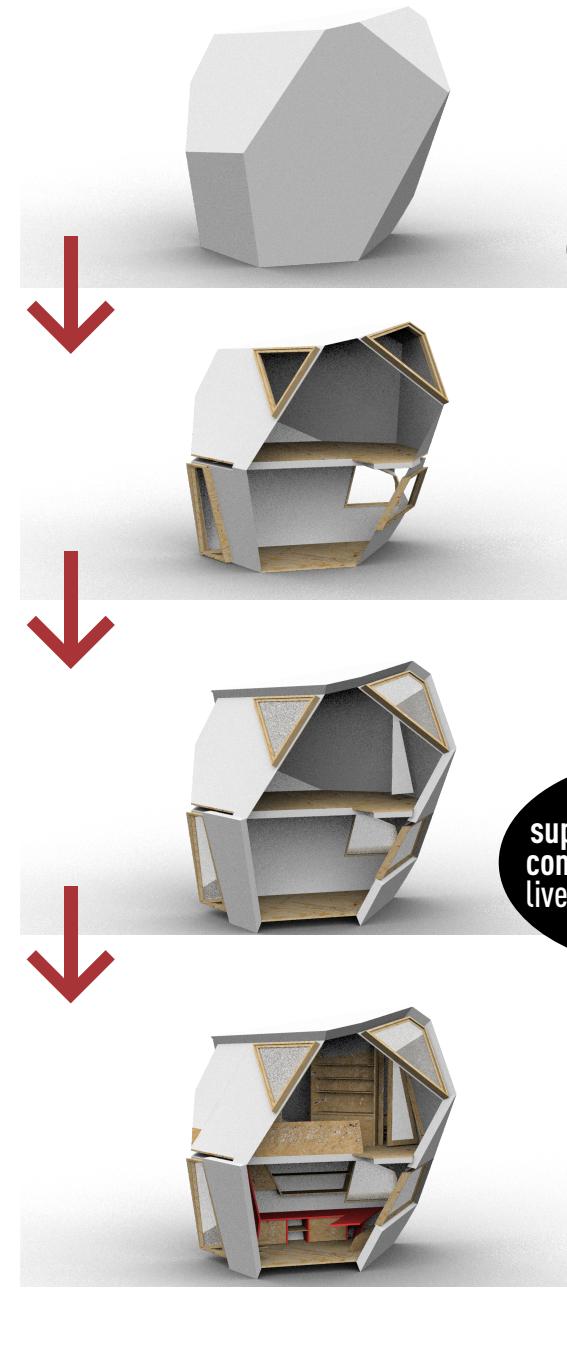
iteration 22



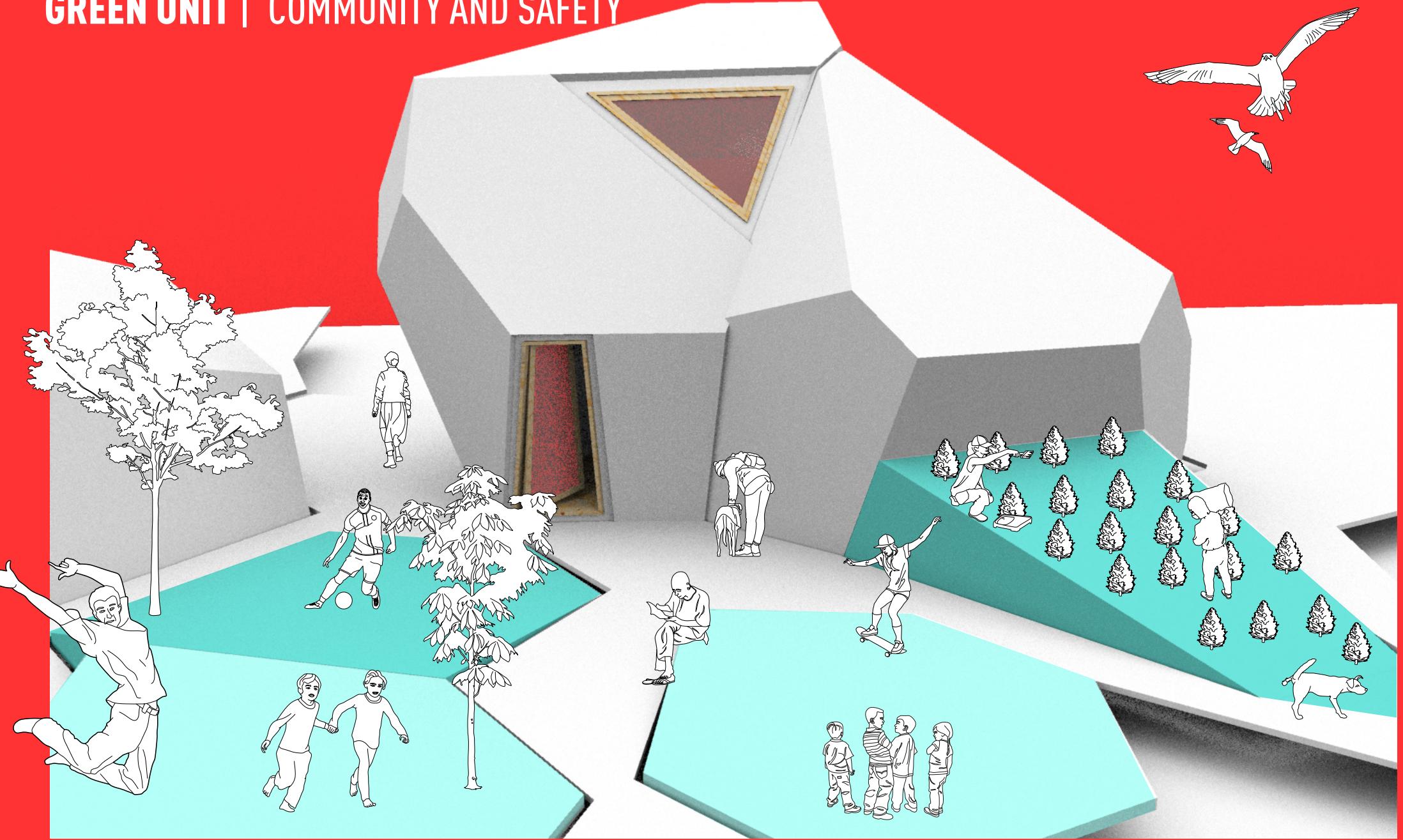
iteration 24



iteration 30



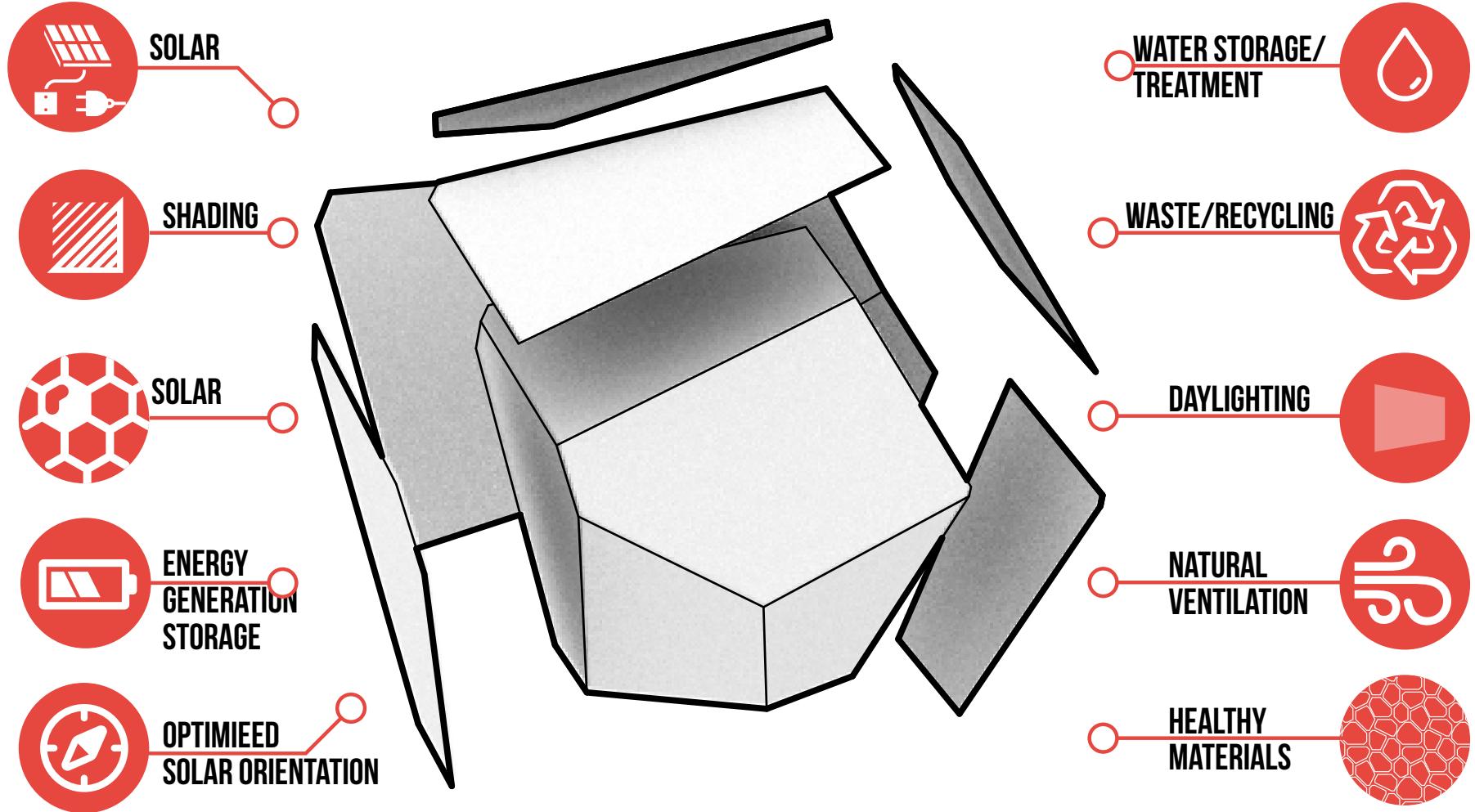
GREEN UNIT | COMMUNITY AND SAFETY



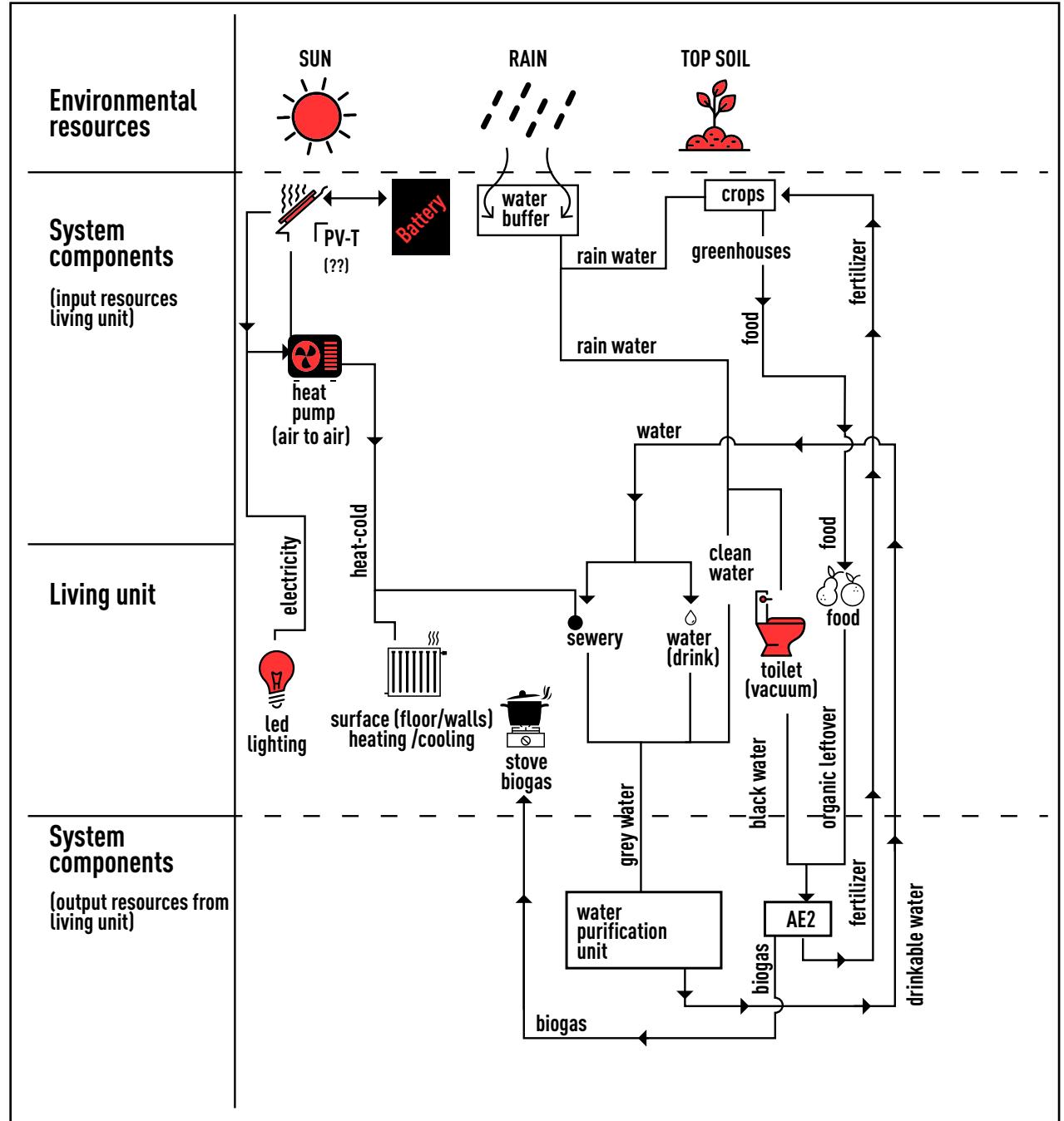
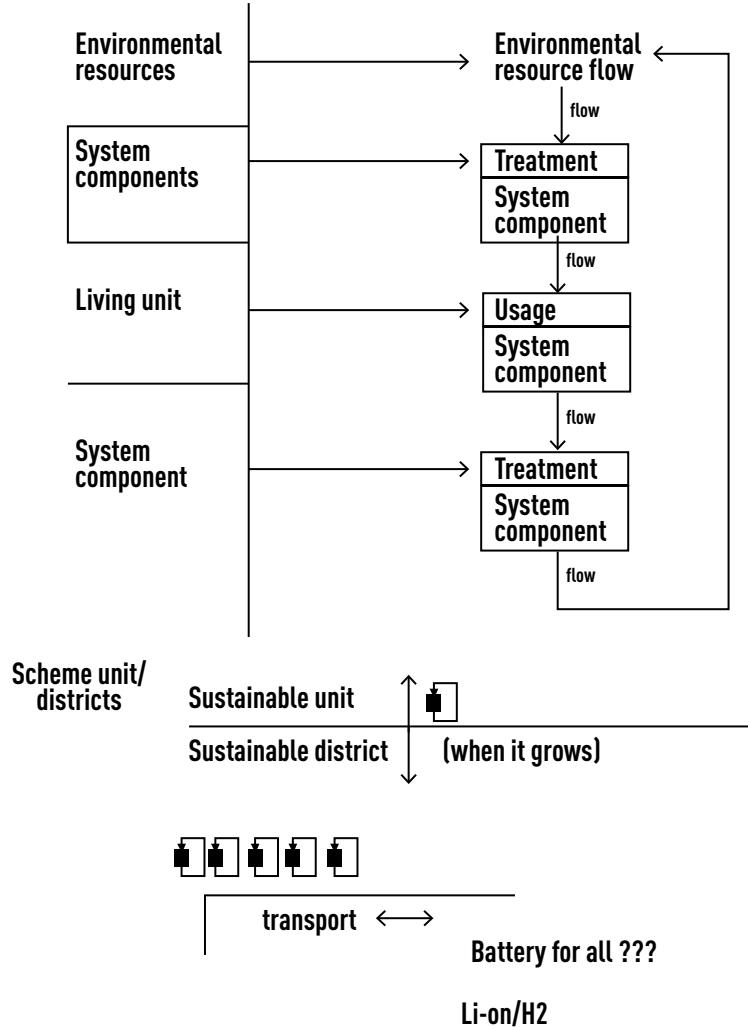
#ARCHITECTUREORDISASTER_RELIEF_MESSO SCALE DESIGN

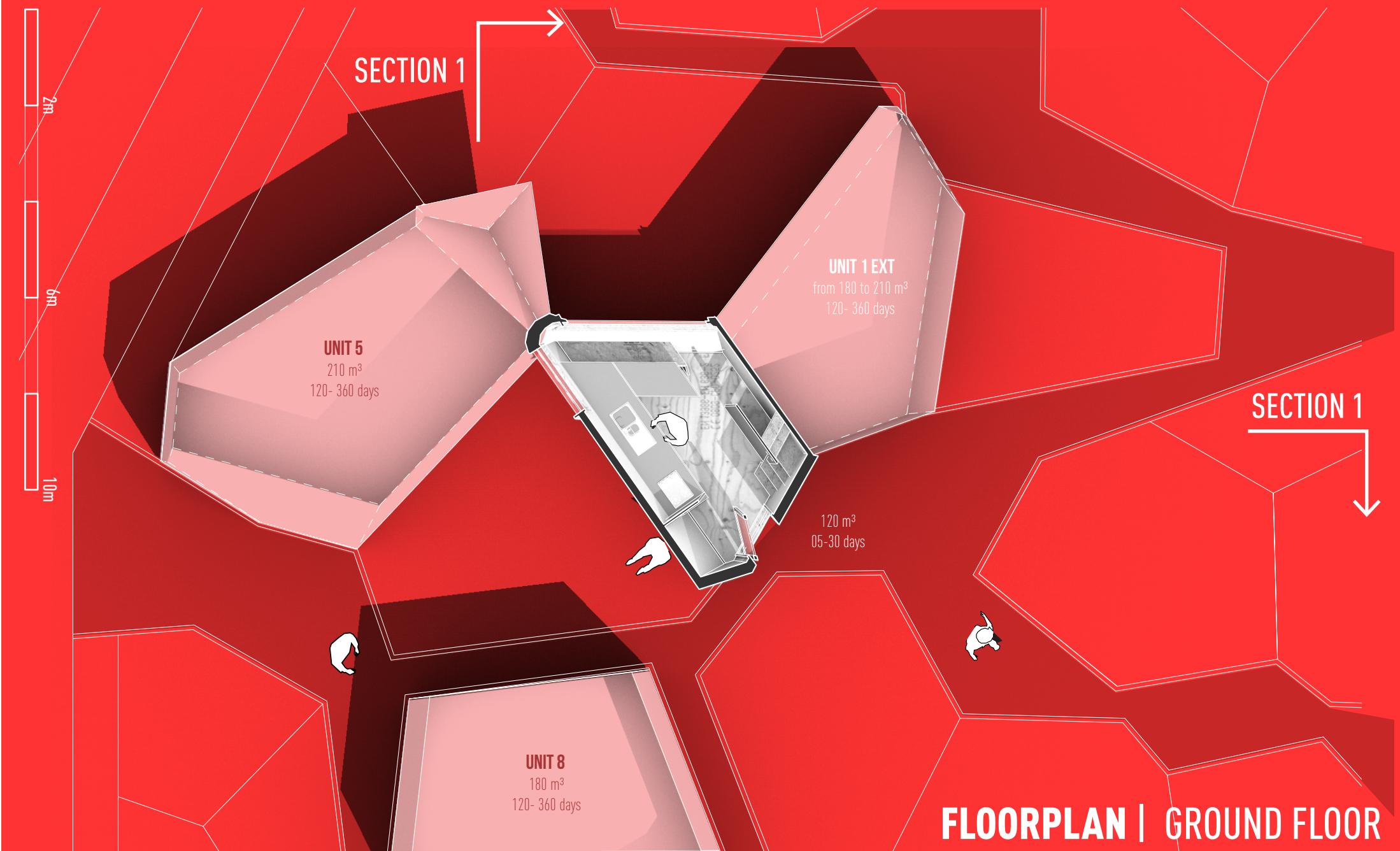
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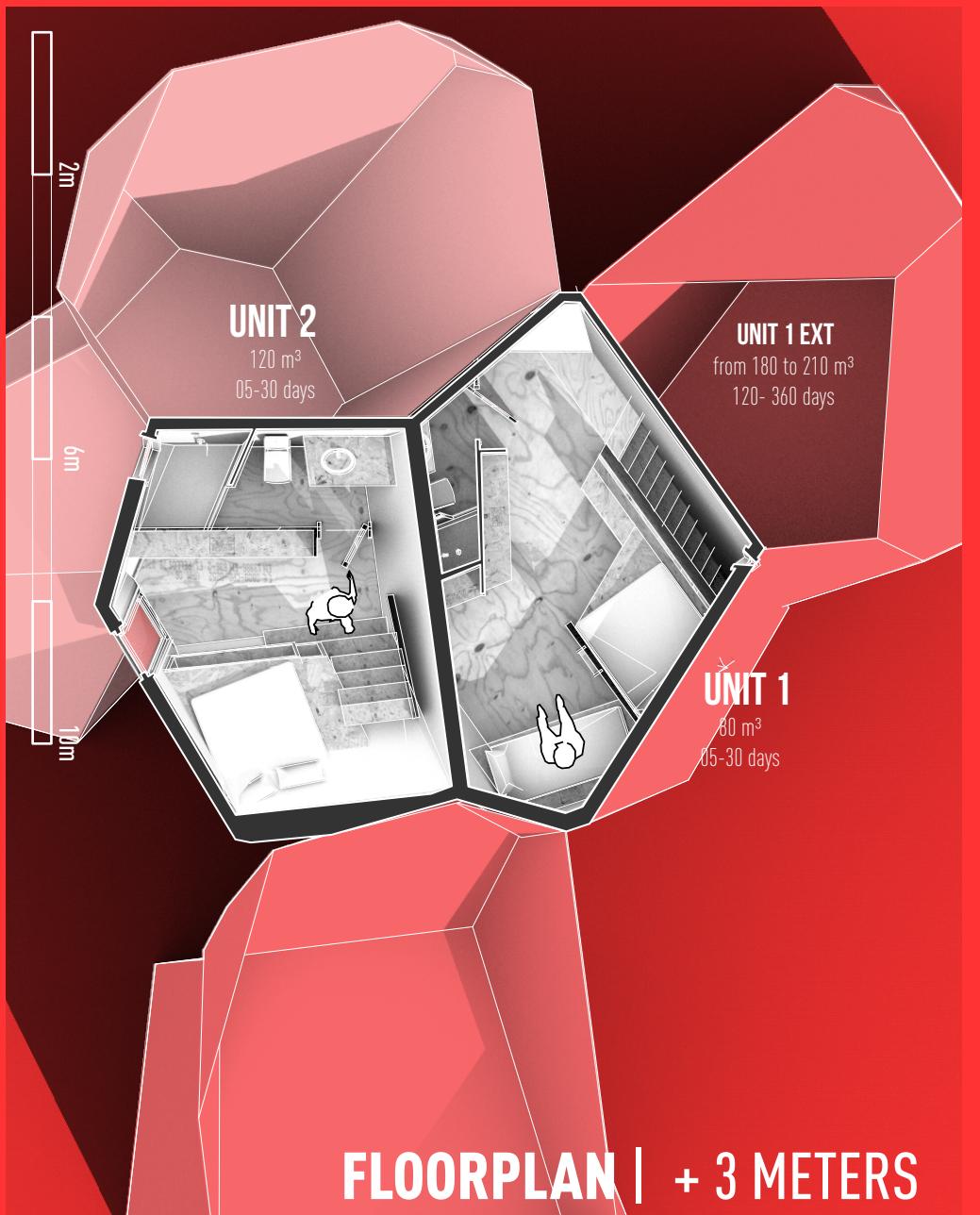
POWER UNIT | SELF SUFFICIENT ENERGY AND POWER SYSTEM

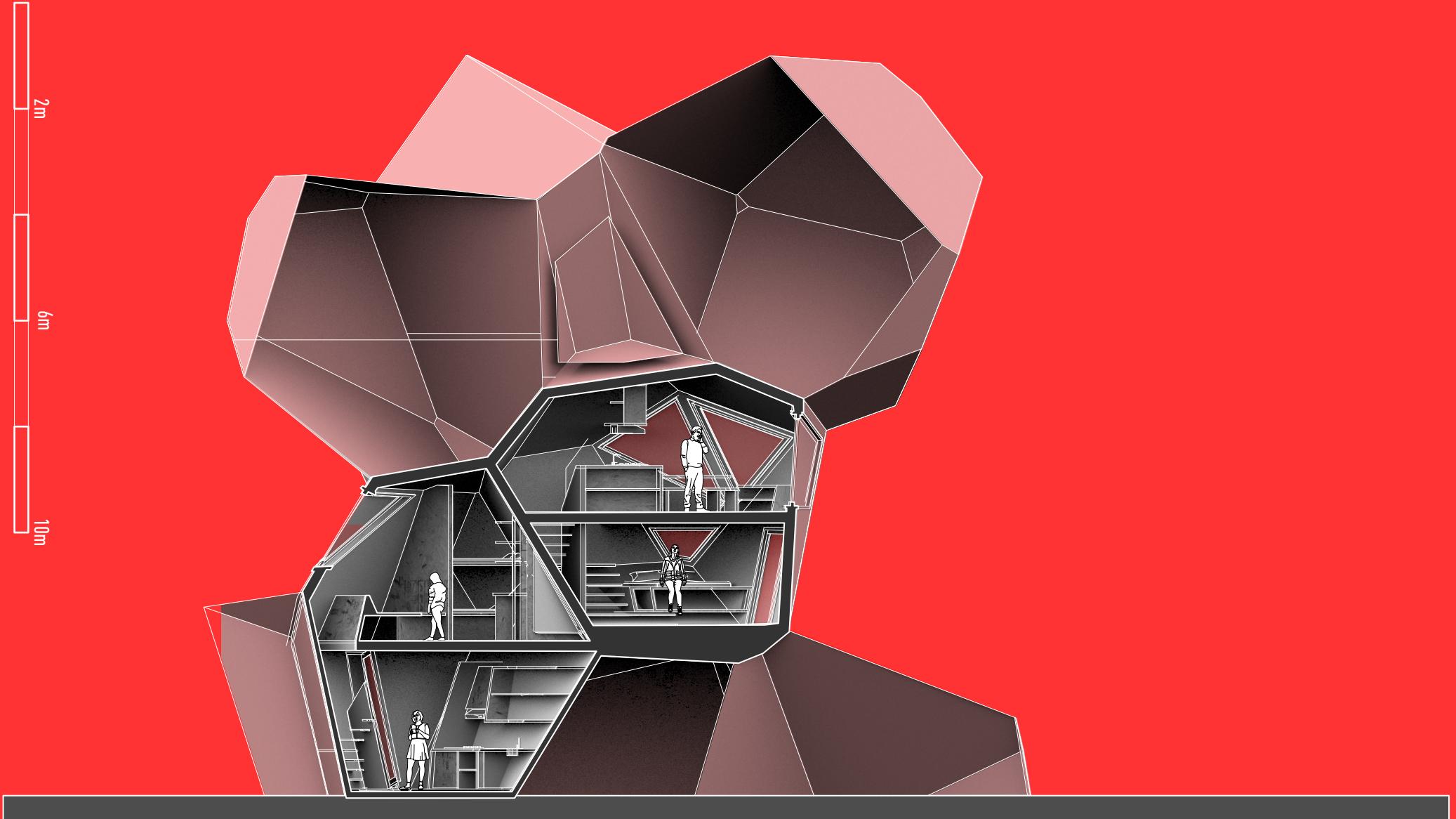


How it works (the scheme)

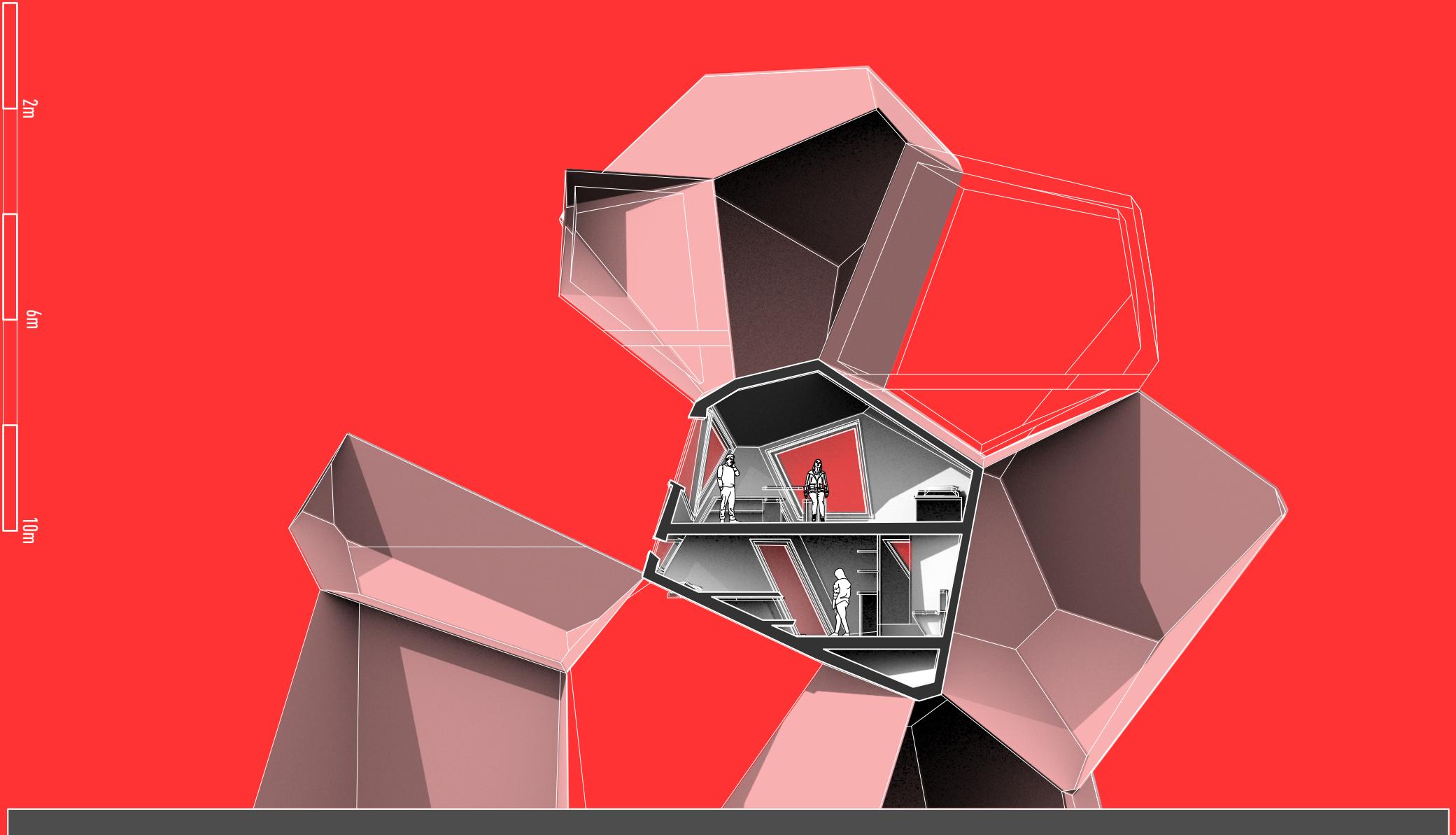




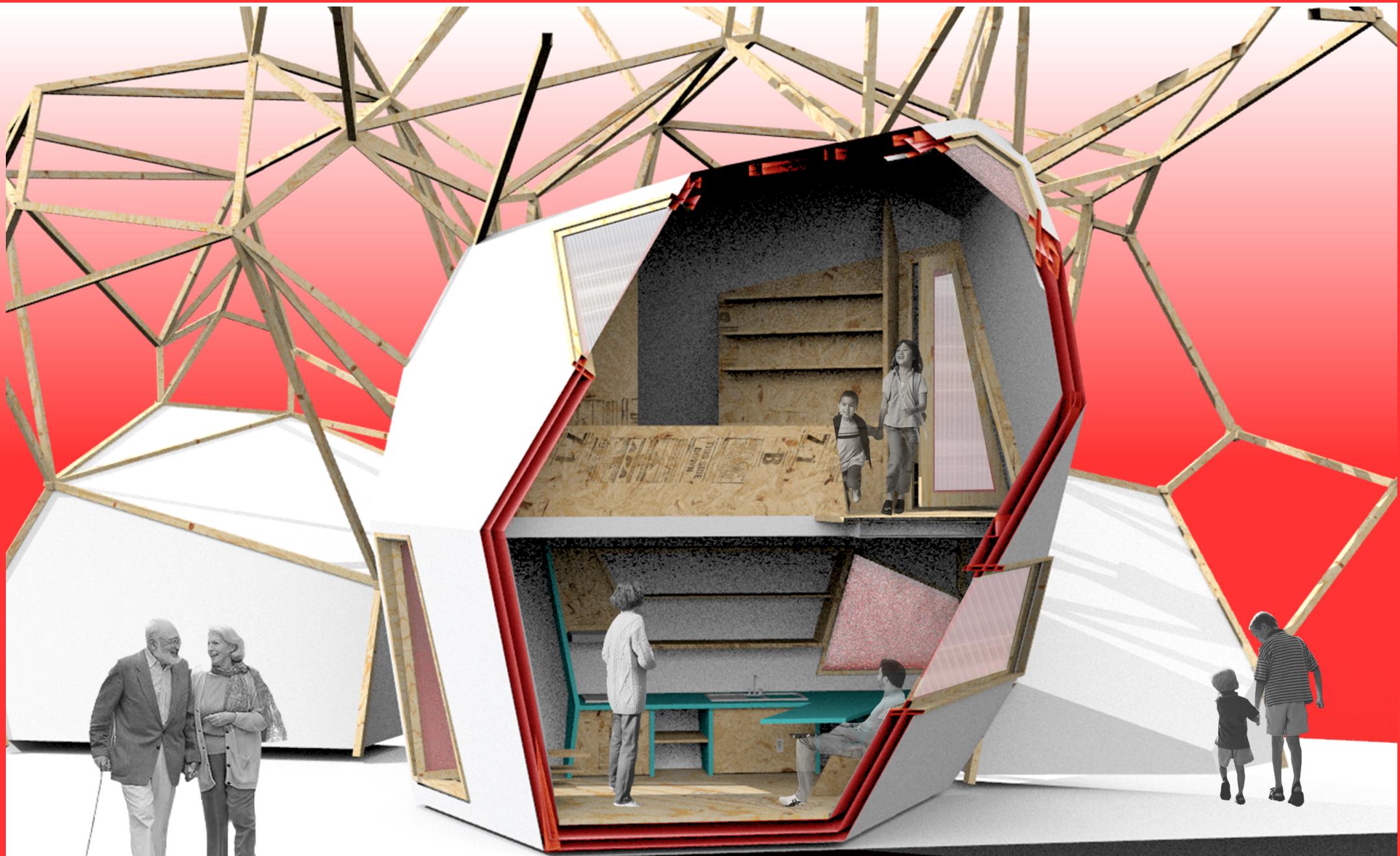




SECTION 1 | INITIAL UNITS AND EXTENSION



SECTION 2 | INITIAL UNIT AND EXTENSION



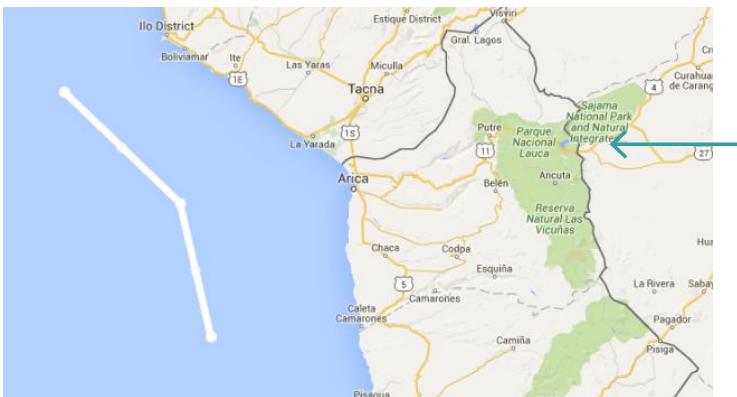
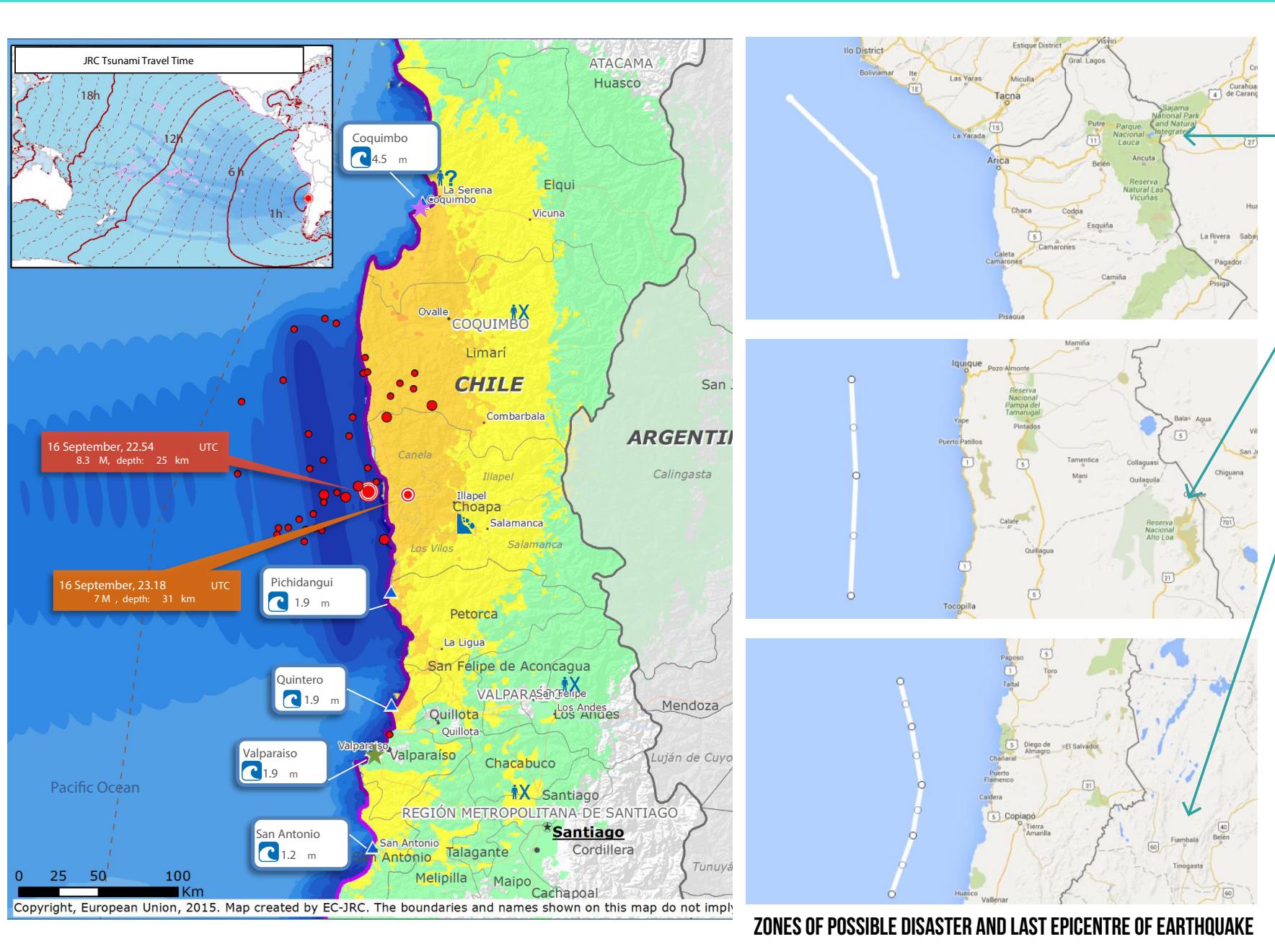


08

MACRO SCALE

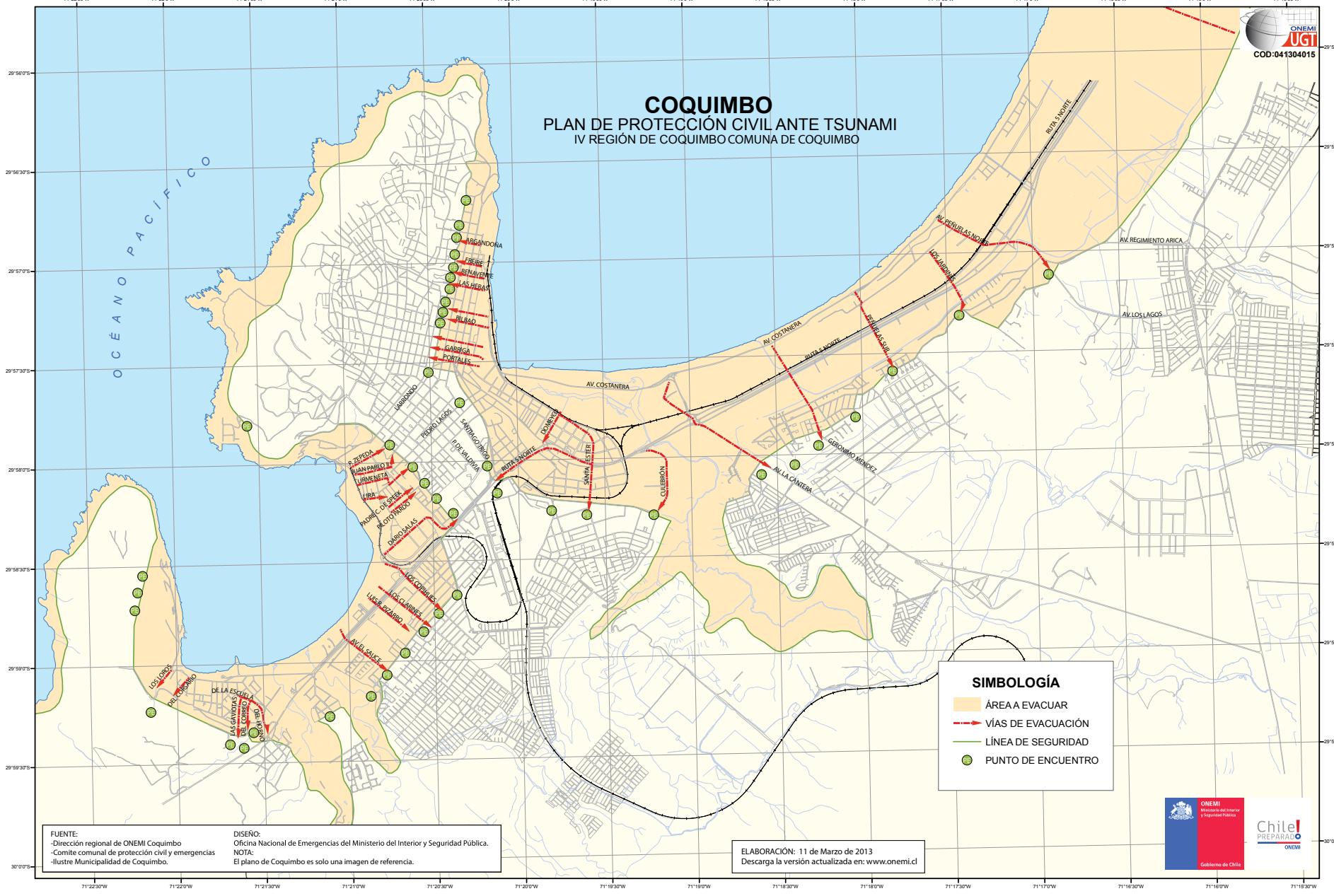
URBAN INTERVENTION THAT WILL ADDRESS THE DESIGN SYSTEM ON THE URBAN SCALE. THE ASSIGNMENT AT THIS SCALE IS TO VISUALISE THE SYSTEM GROWTH-ADAPTION AND TRANSFORMATION ON A TIME-BASE.



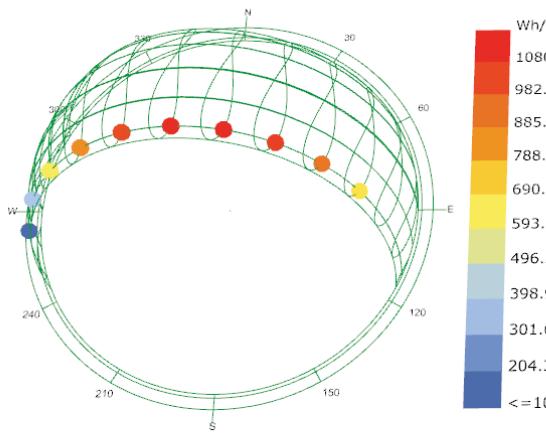


ZONES OF POSSIBLE DISASTER AND LAST EPICENTRE OF EARTHQUAKE

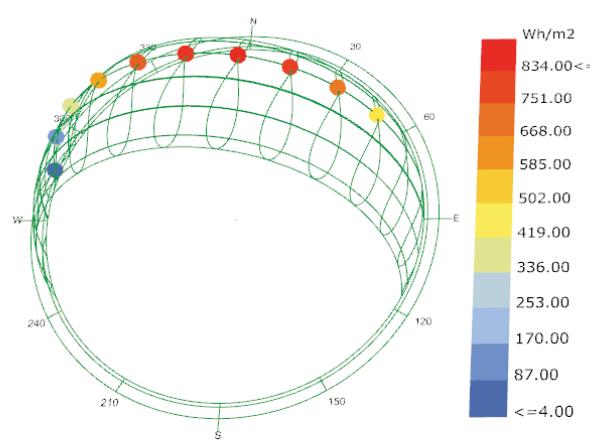
COQUIMBO, CHILE



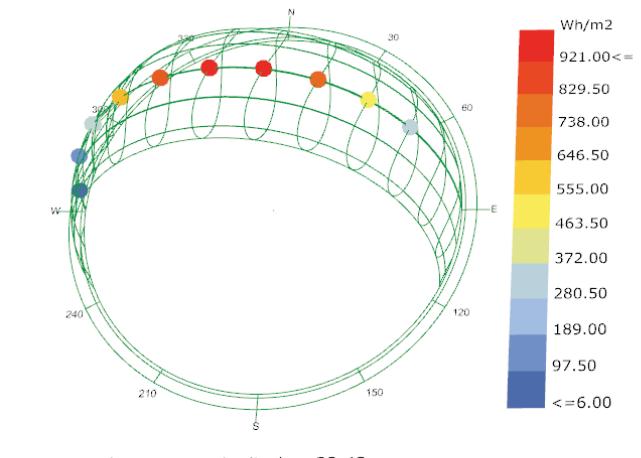




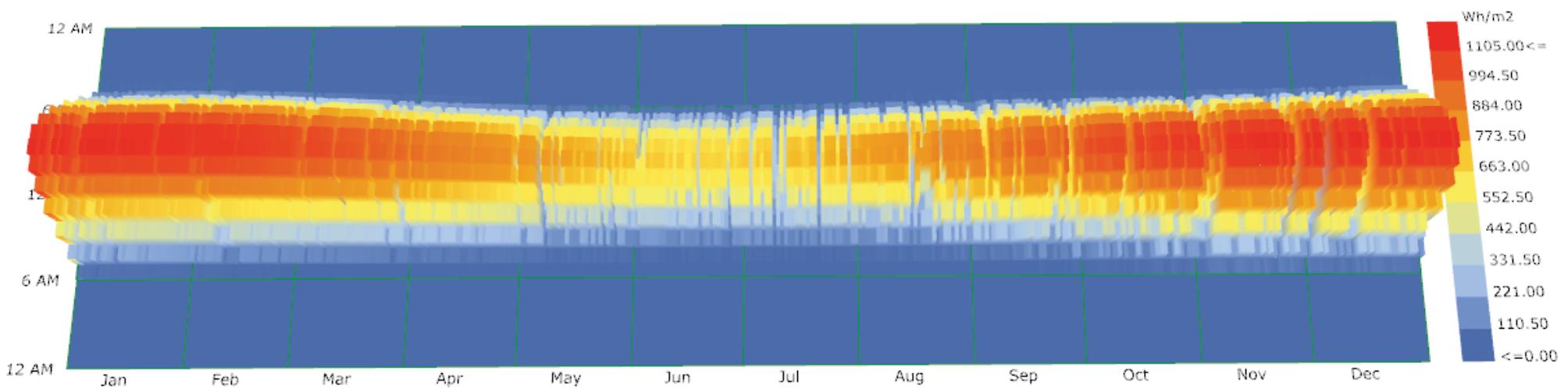
Sun-Path Diagram - Latitude: -23.43
21 JAN
Hourly Data: Global Horizontal Radiation (Wh/m²)
ANTOFAGASTA_CHL



Sun-Path Diagram - Latitude: -23.43
21 APR
Hourly Data: Global Horizontal Radiation (Wh/m²)
ANTOFAGASTA_CHL



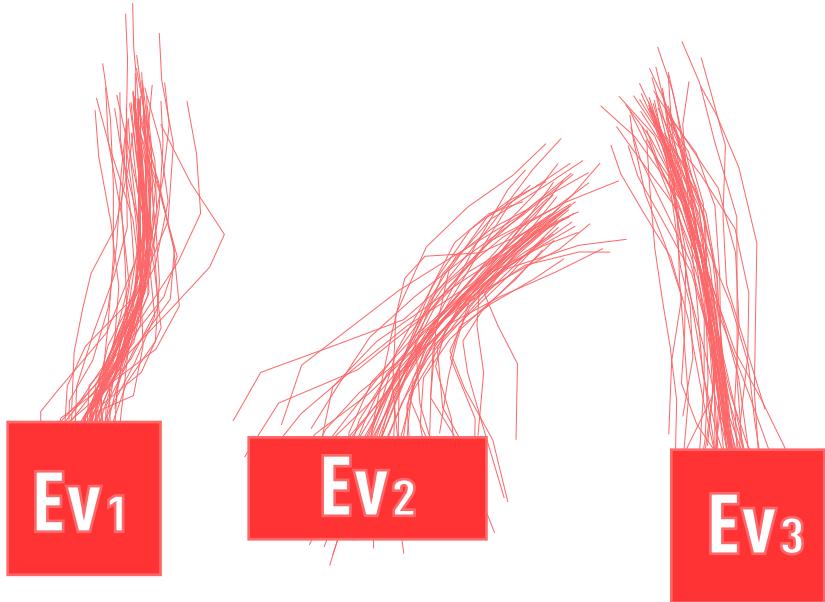
Sun-Path Diagram - Latitude: -23.43
21 SEP
Hourly Data: Global Horizontal Radiation (Wh/m²)
ANTOFAGASTA_CHL



Global Horizontal Radiation (Wh/m²) - Hourly
ANTOFAGASTA_CHL
1 JAN 1:00 - 31 DEC 24:00



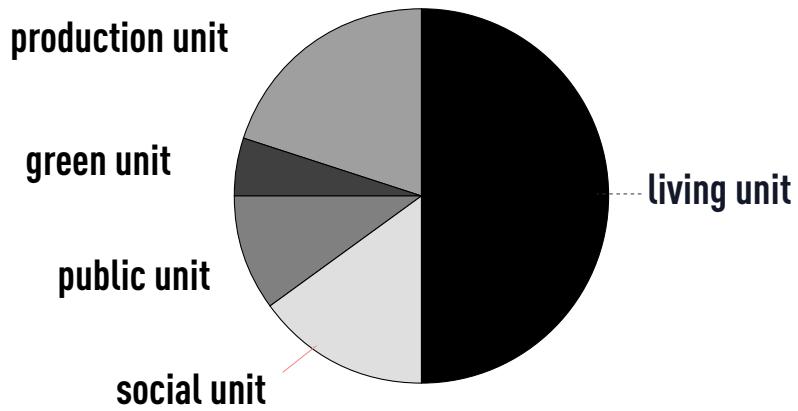
Hazard & Evacuation



Accessibility

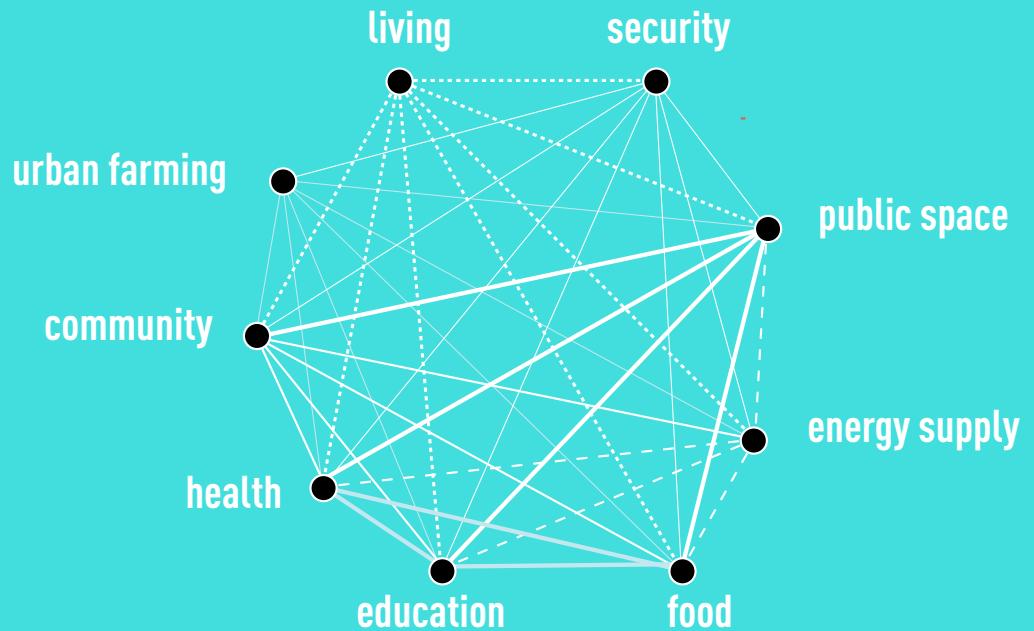
an adaptive production system is able to respond to real-time contingencies and respond through design variations decided in real-time





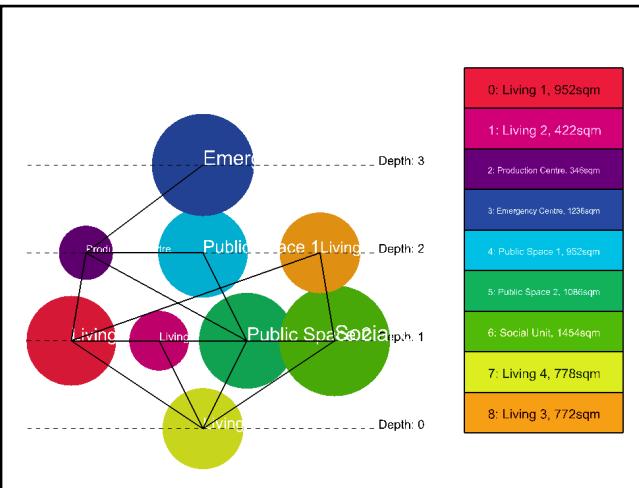
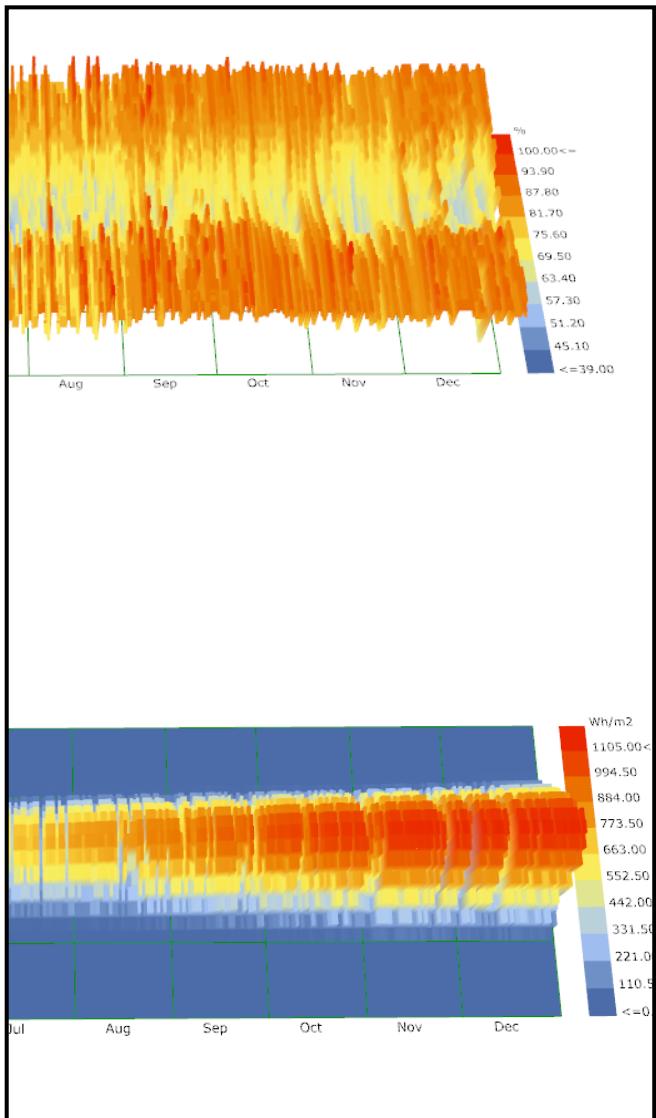
program parameters

proportion of activities / program per area and volume

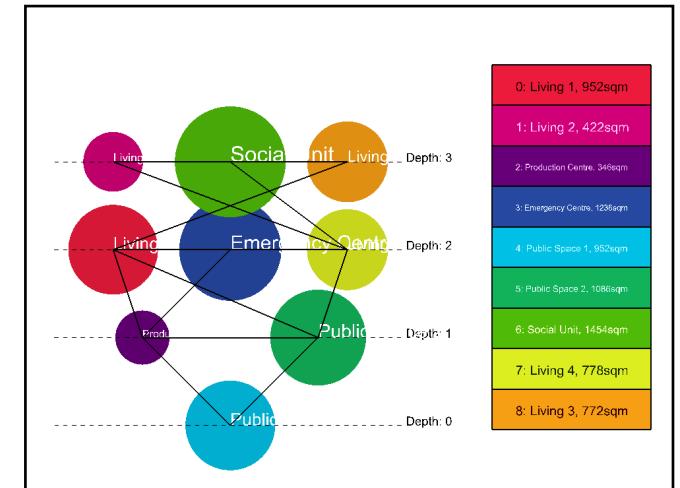


programmatic strategy

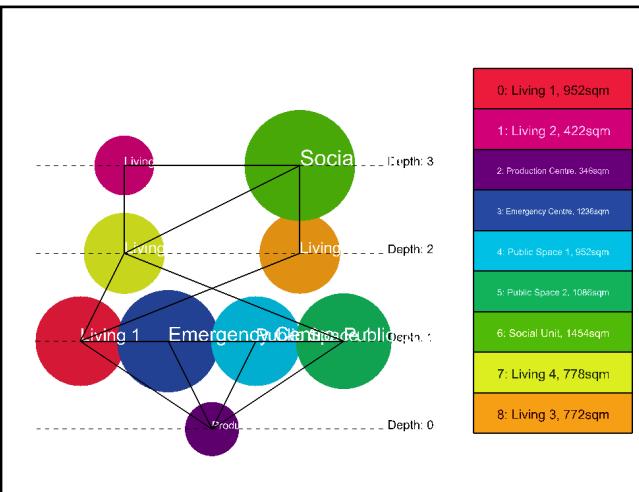
Dimensions (units)	Living Unit	Social Unit	Public Unit	Green Unit	Production Unit	TOTAL
Area (m ²)	U	$30\% * U = V$	$0\% * V = 0.11*U = X$	$40\% * X = 0.5*U = W$	$50\% * U+V+X = Y$	$2,41 * U$
Height (m ²)	3	4	6	5	8	5,2
Volume (m ³)	$3 * U$	$4*V$	$6*X$	$5*W$	$8*Y$	$7,56 * U$



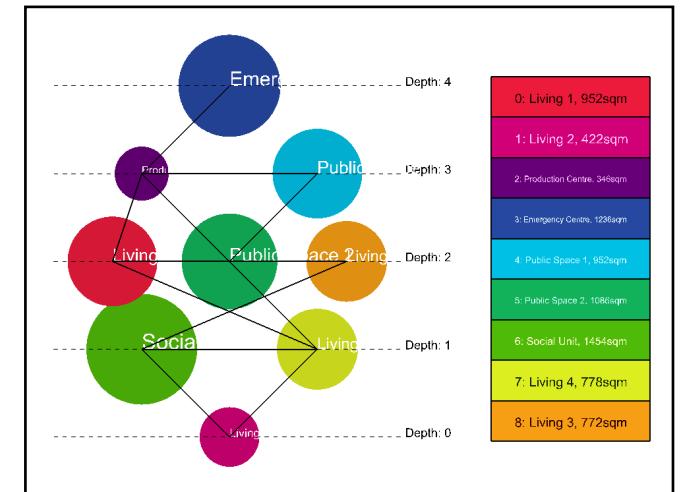
iteration 1



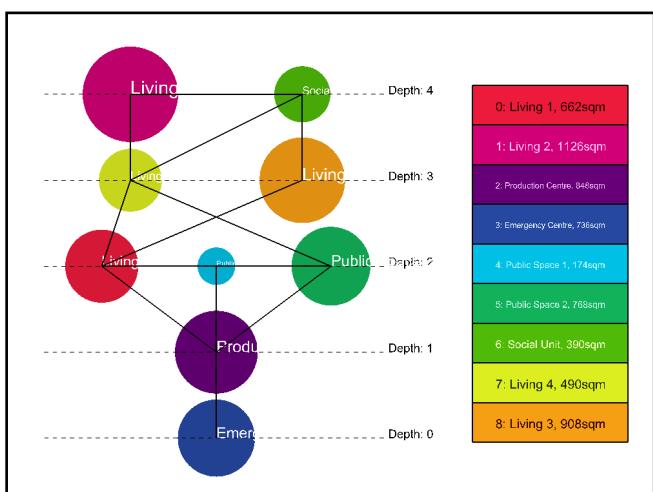
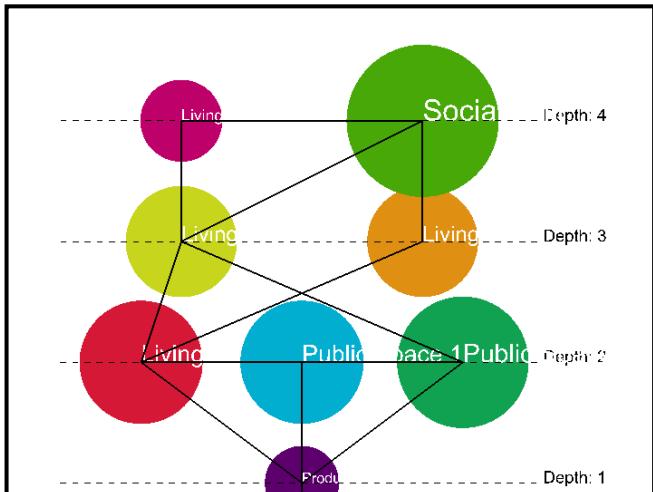
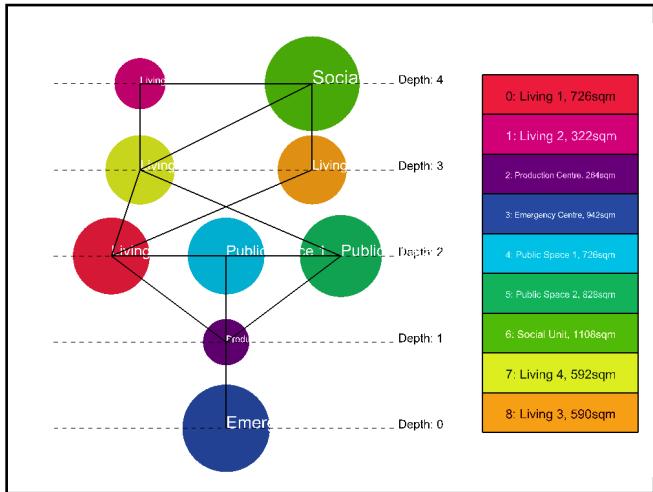
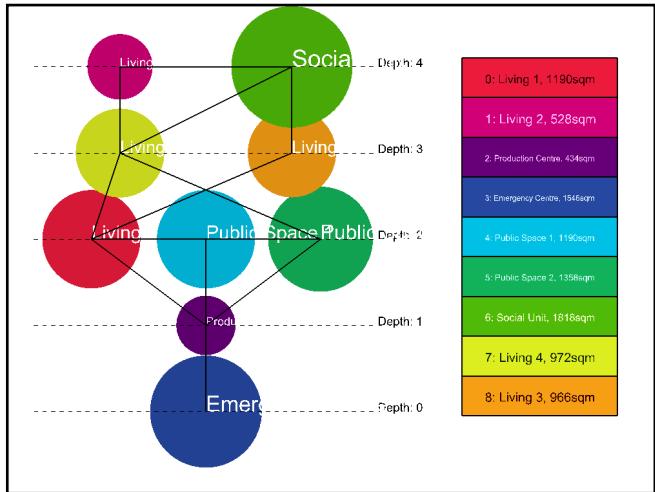
iteration 4

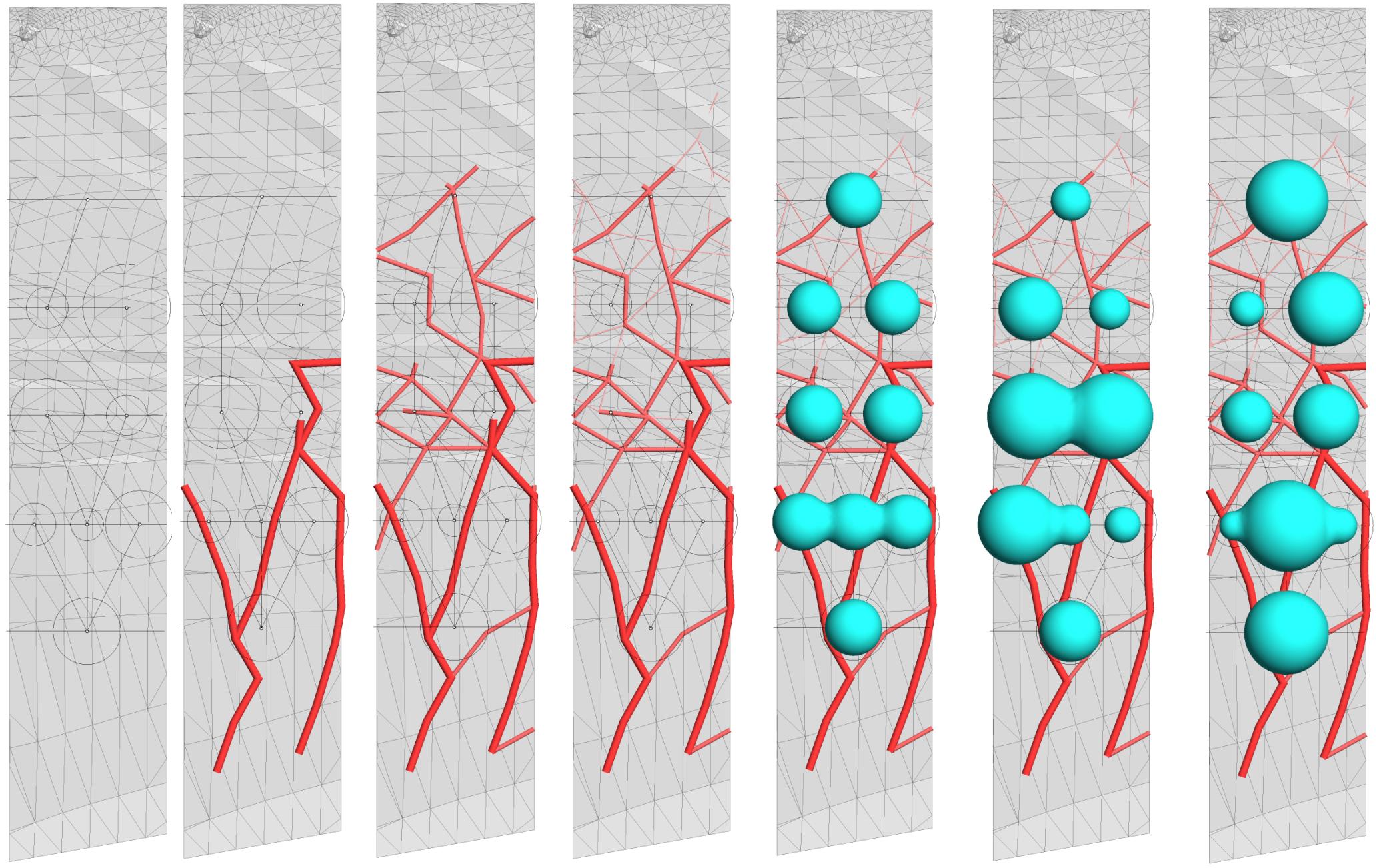


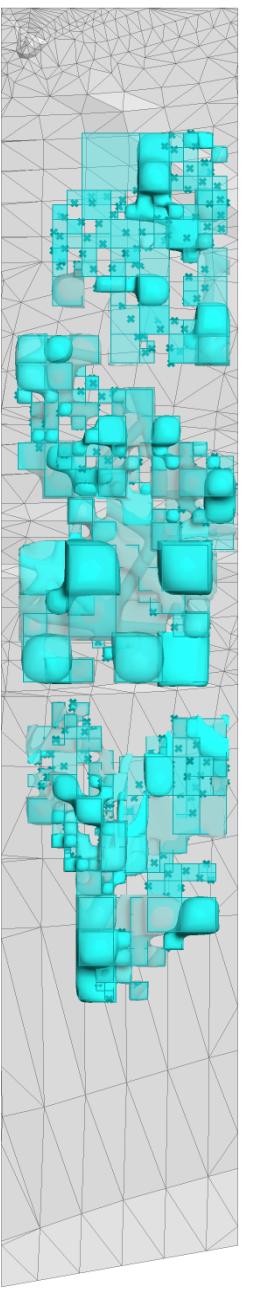
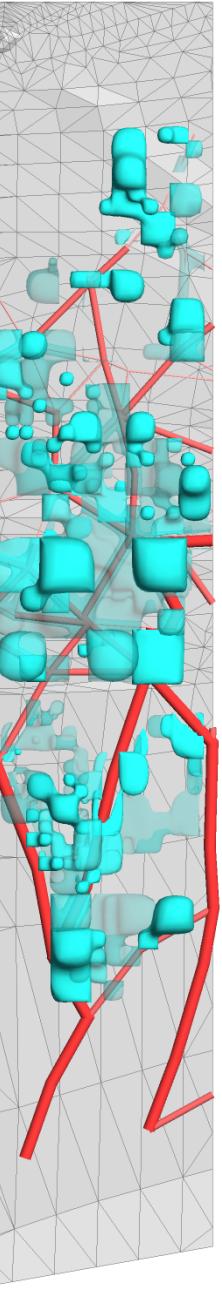
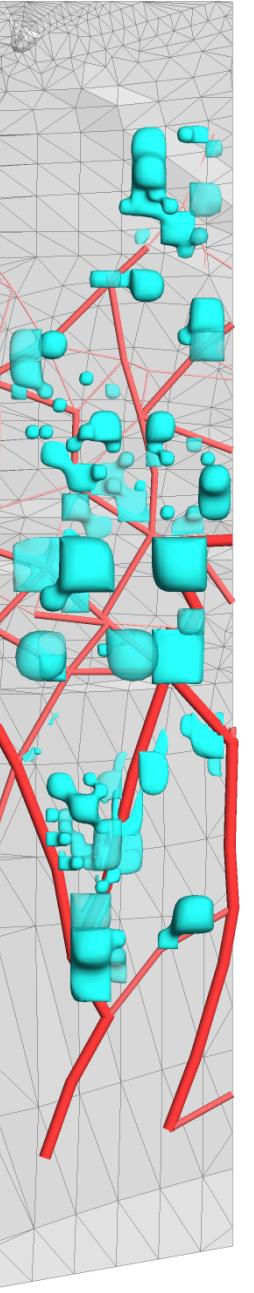
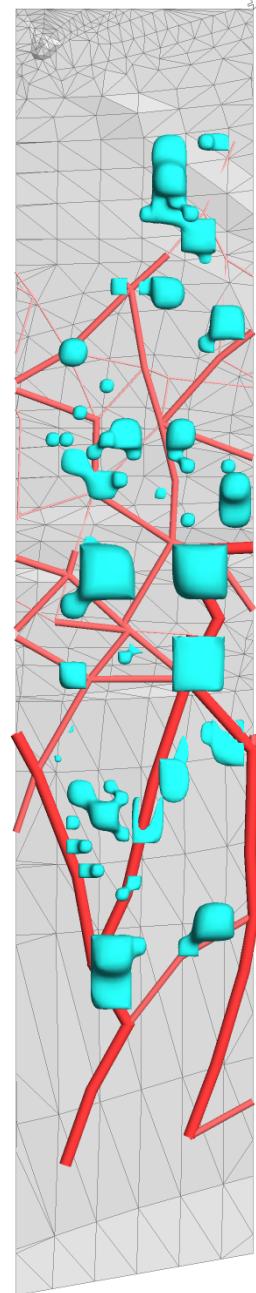
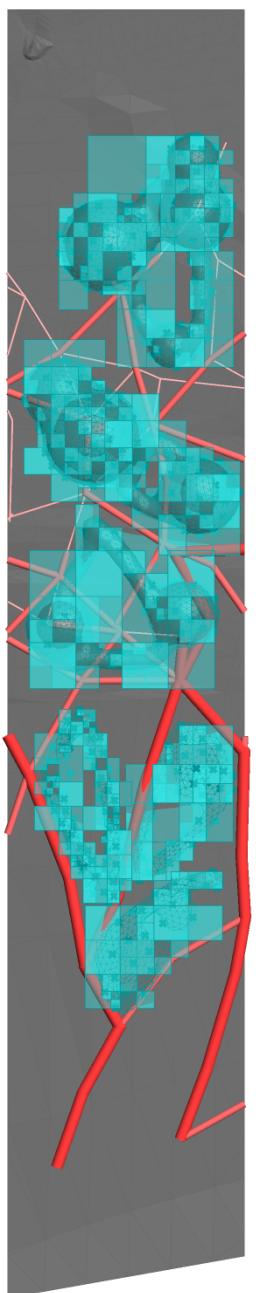
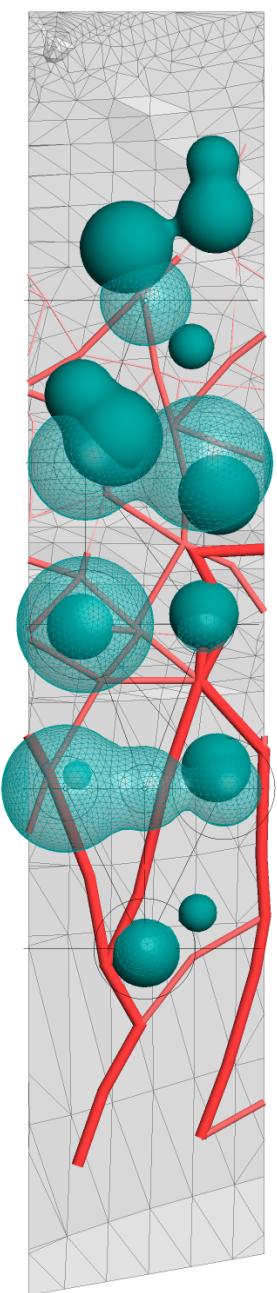
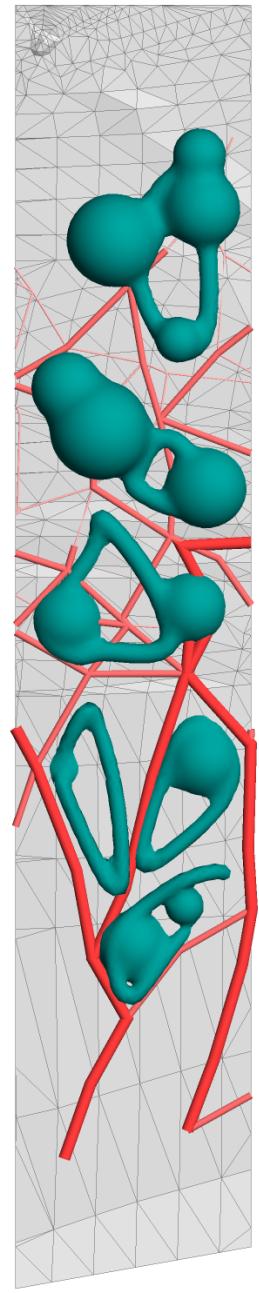
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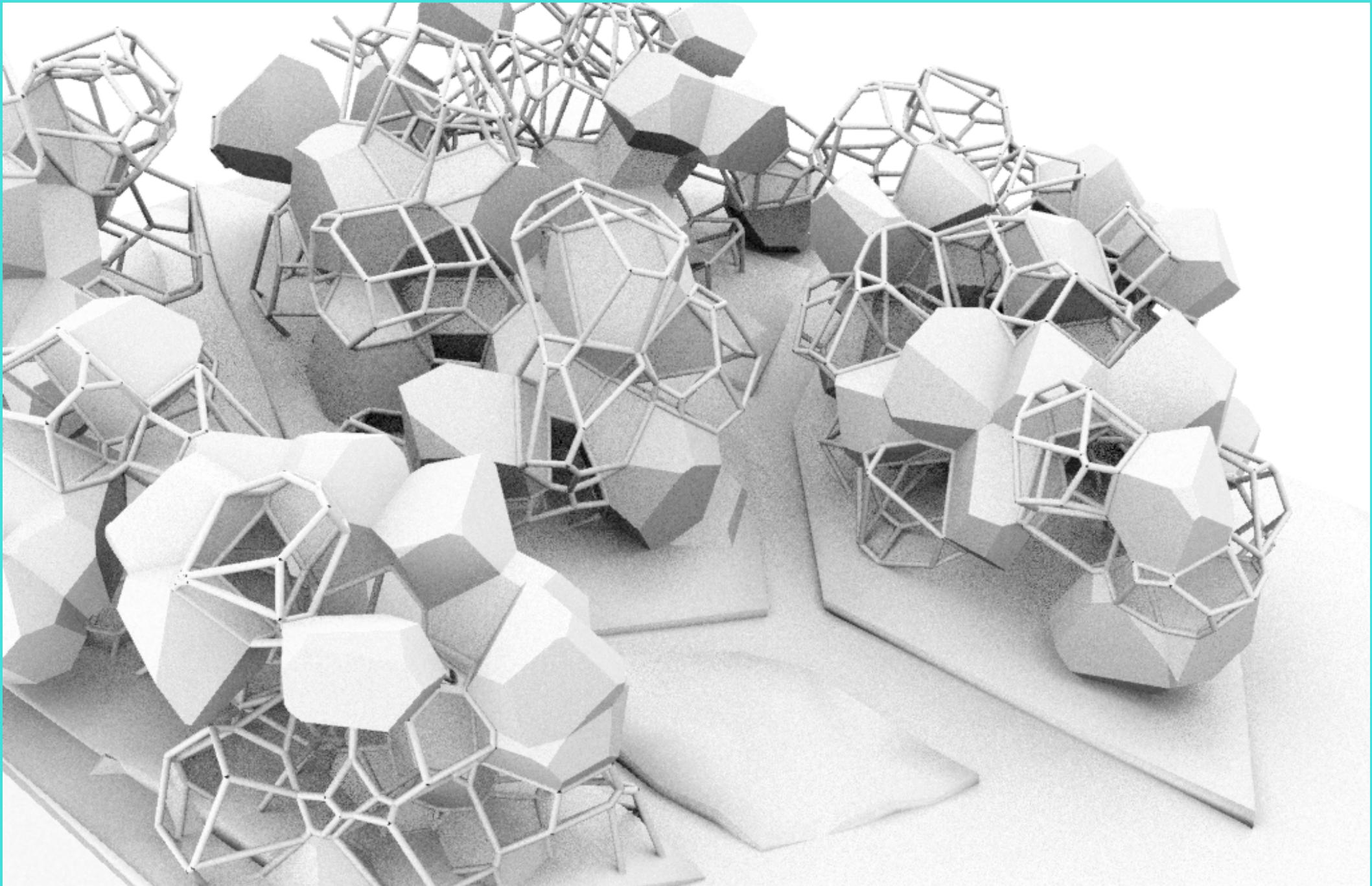
iteration 12











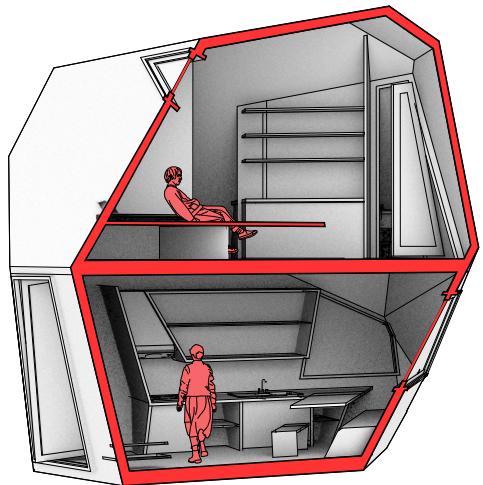
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MICRO SCALE

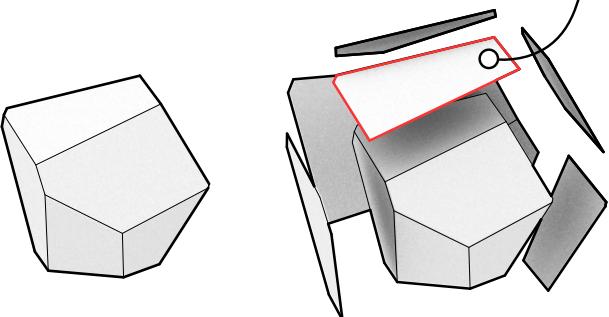
MULTI ROBOTIC PRODUCTION SYSTEM. “PACK” OF ROBOTS WITH SPECIFIC BUILDING AND FABRICATION TASKS. HERE THE ASSIGNMENT IS TO DEFINE AN PREFAB AND ON SITE FRAMEWORK FOCUSED ON THE ROBOTIC PRODUCTION PROCESS.



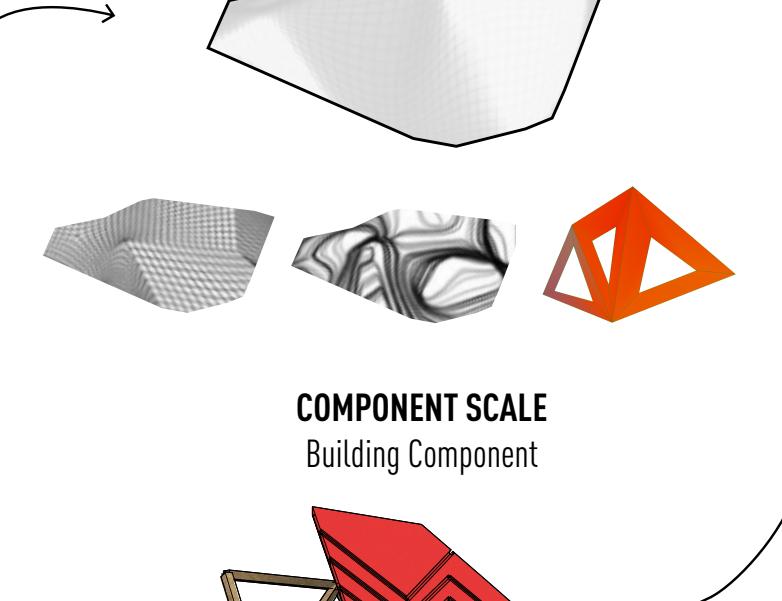
MULTI-SCALE PRODUCTION SYSTEM



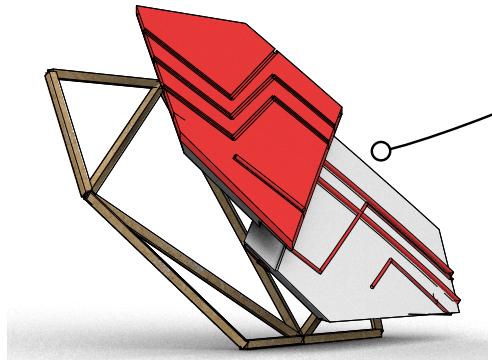
UNIT SCALE
Living Unit



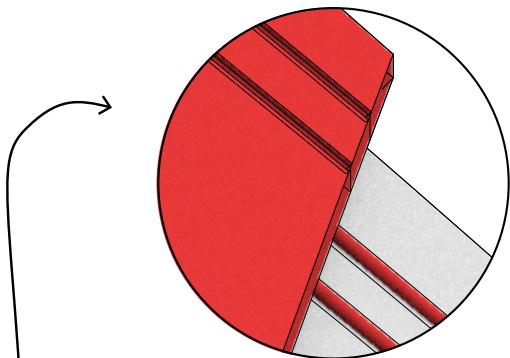
Unit Design iteration based on architectural and geo-location parameters



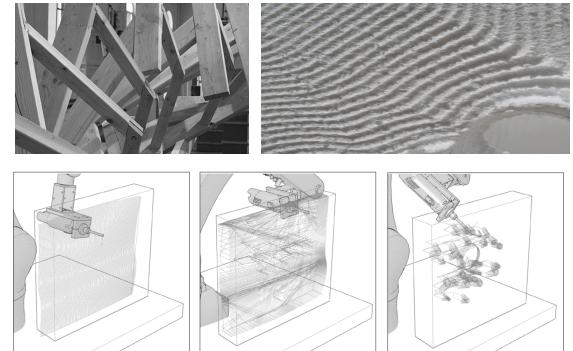
COMPONENT SCALE
Building Component



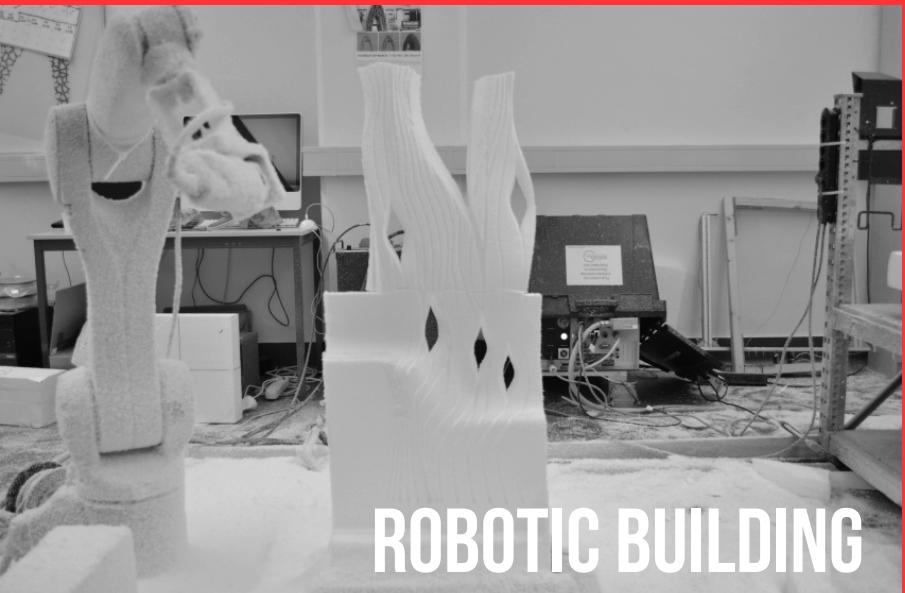
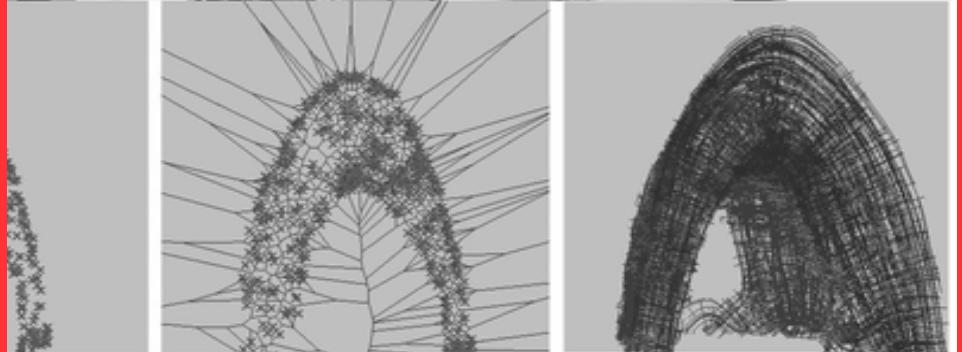
Component optimisation based on geometry analysis, structural optimisation, environmental requierments and climate control



MATERIAL SCALE
Material & Performance



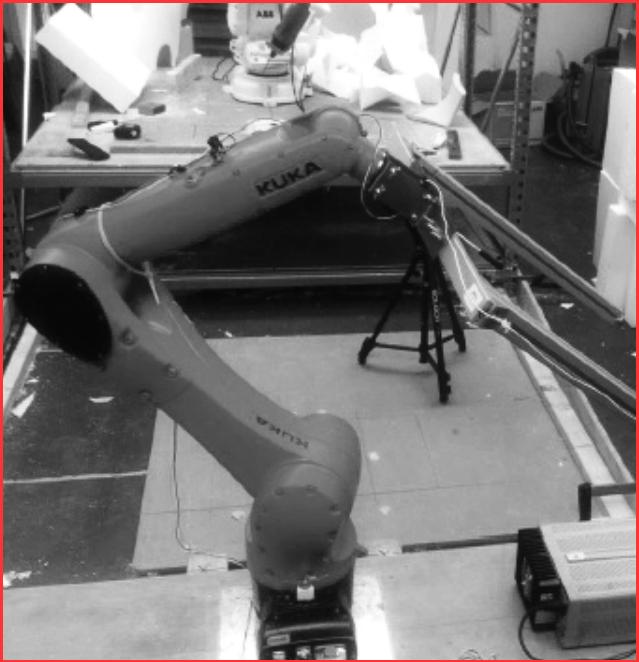
Multi Material Production System defined by hybrid porosity, assembly and component performance



ROBOTIC BUILDING

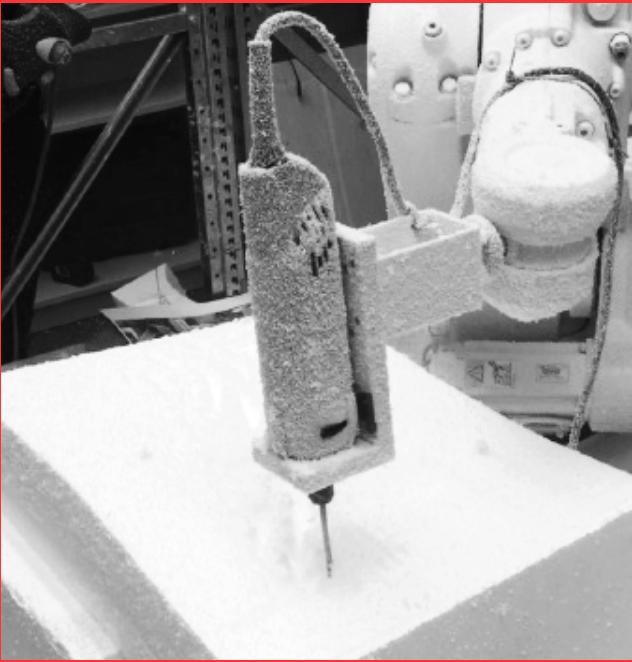


PRE PRODUCTION SYSTEM



HOT WIRE CUTTING

Component primitive structure



3D-4D Milling

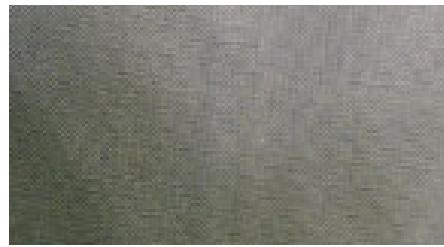
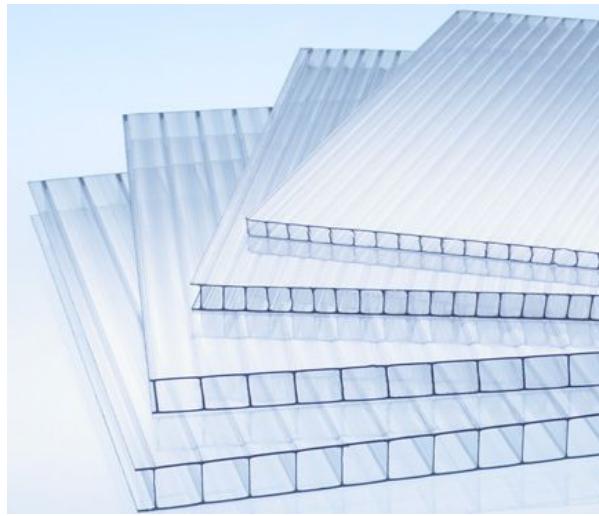
Structure Porosity and Surface Tech-tonics



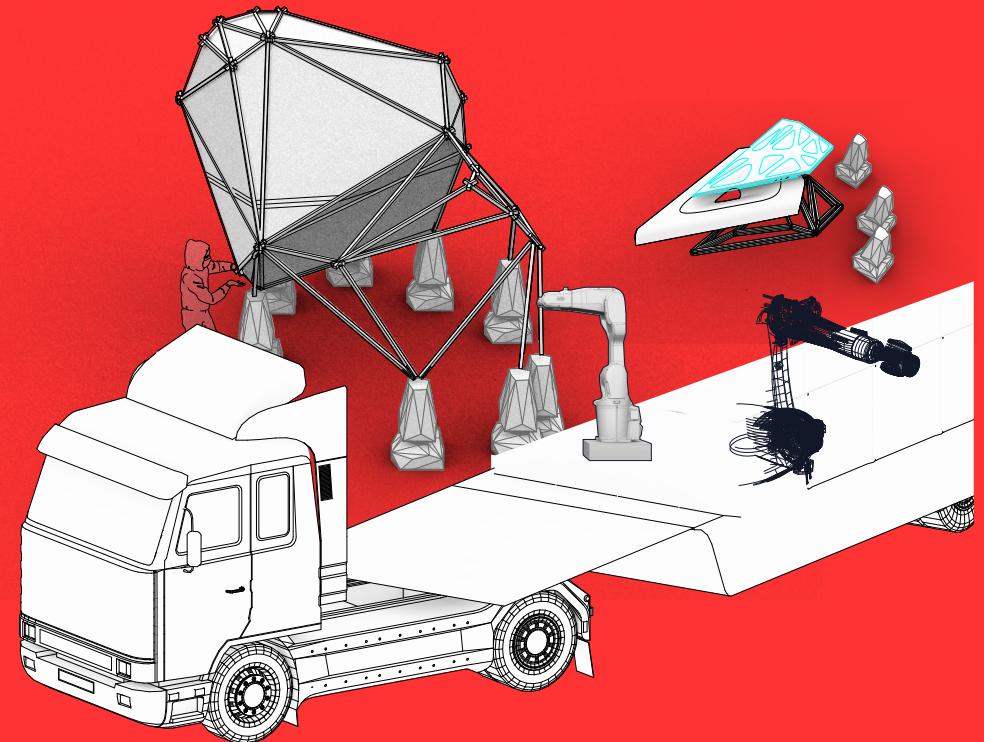
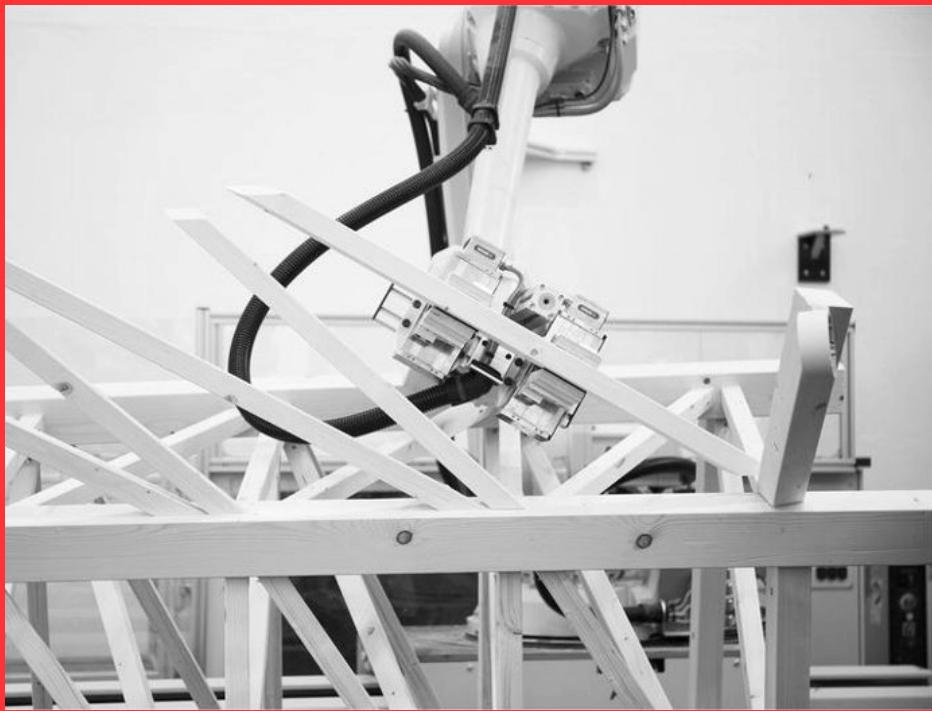
COATING

Performance and finishing techtonics

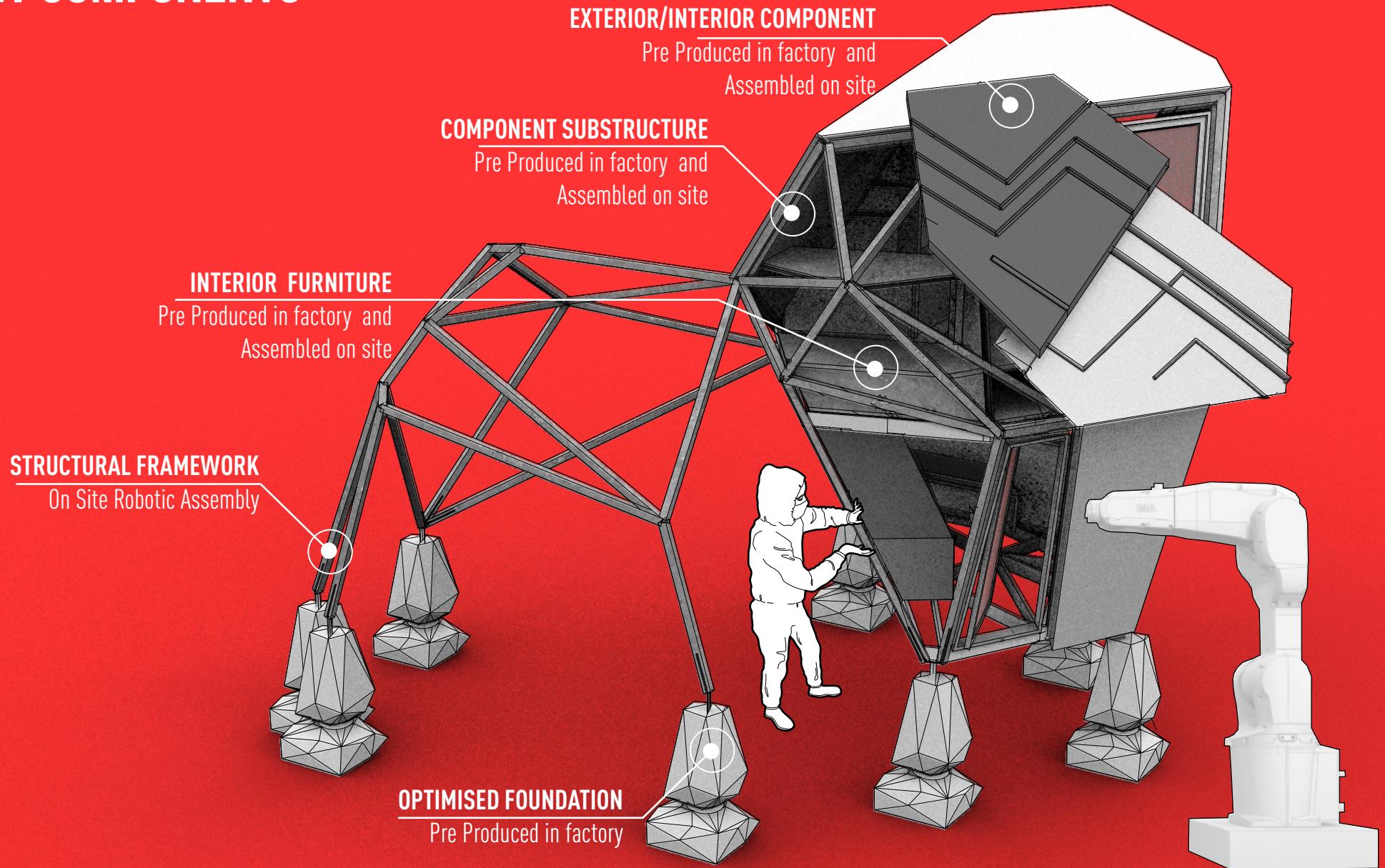




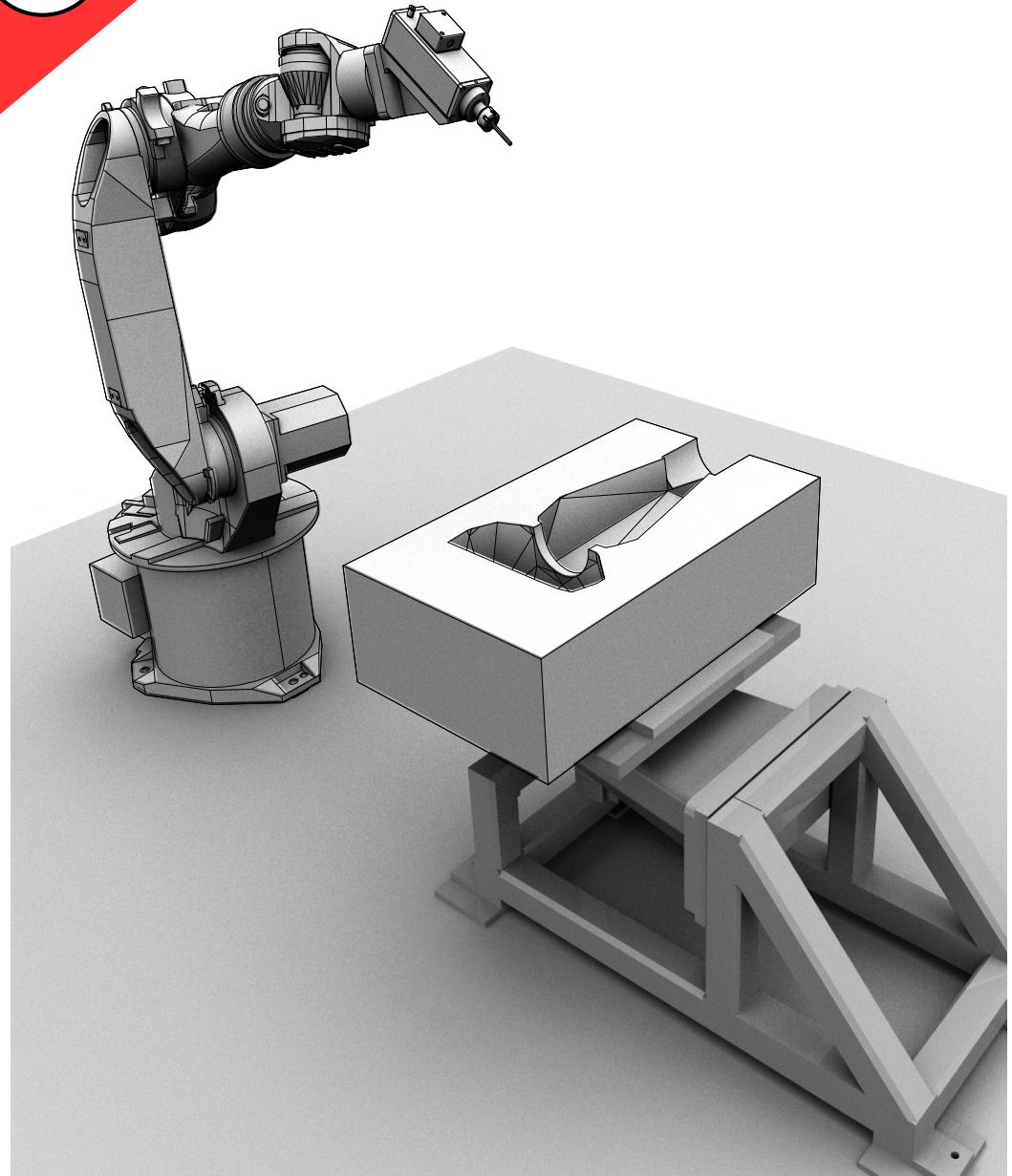
ON-SITE ASSEMBLY



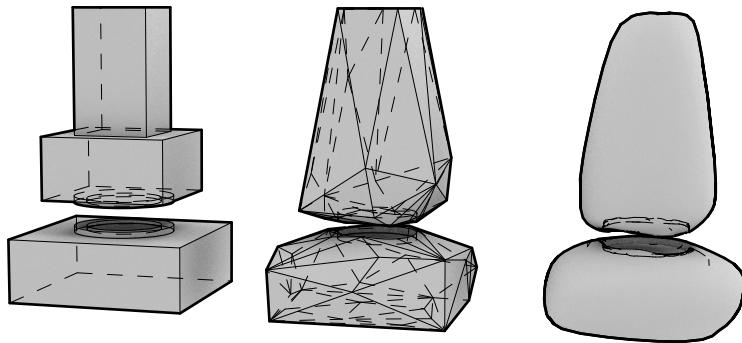
UNIT COMPONENTS



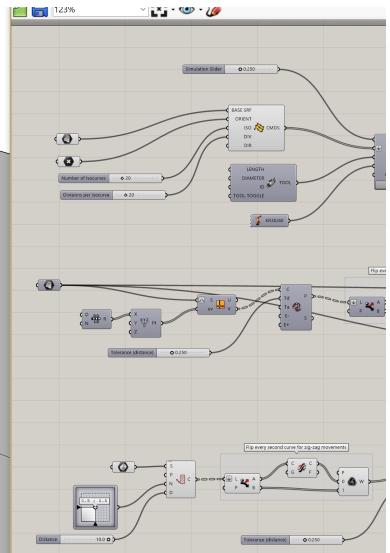
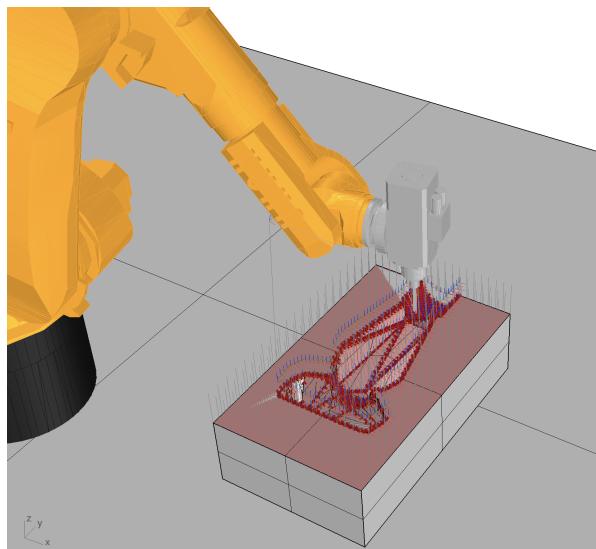
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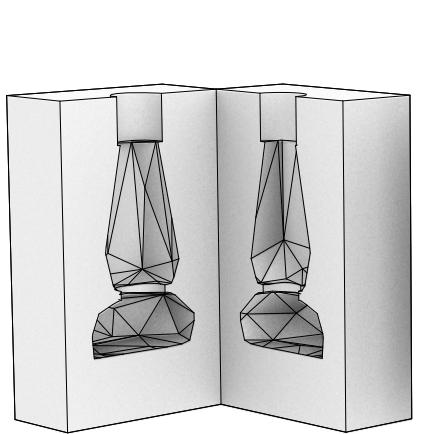


OPTIMISED FOUNDATION PRE PRODUCED IN FACTORY

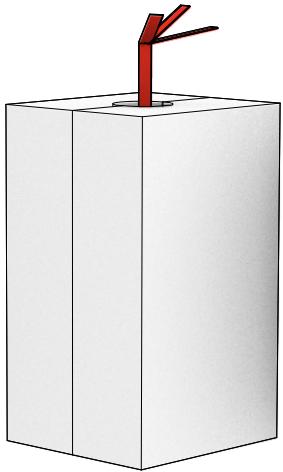


Foundation Optimisation
Topology Variation

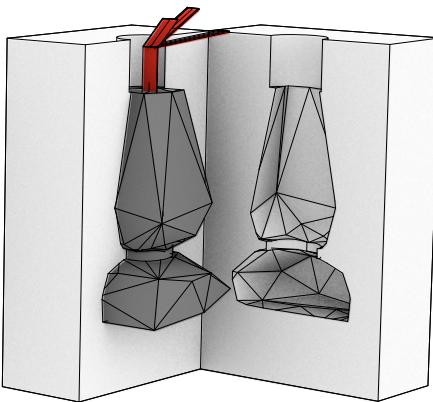




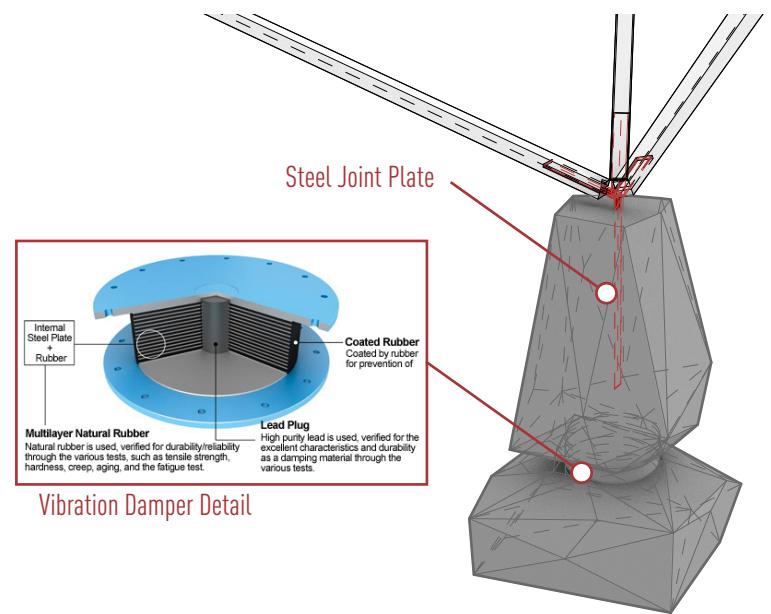
EPS Milling
Concrete Cast Molds



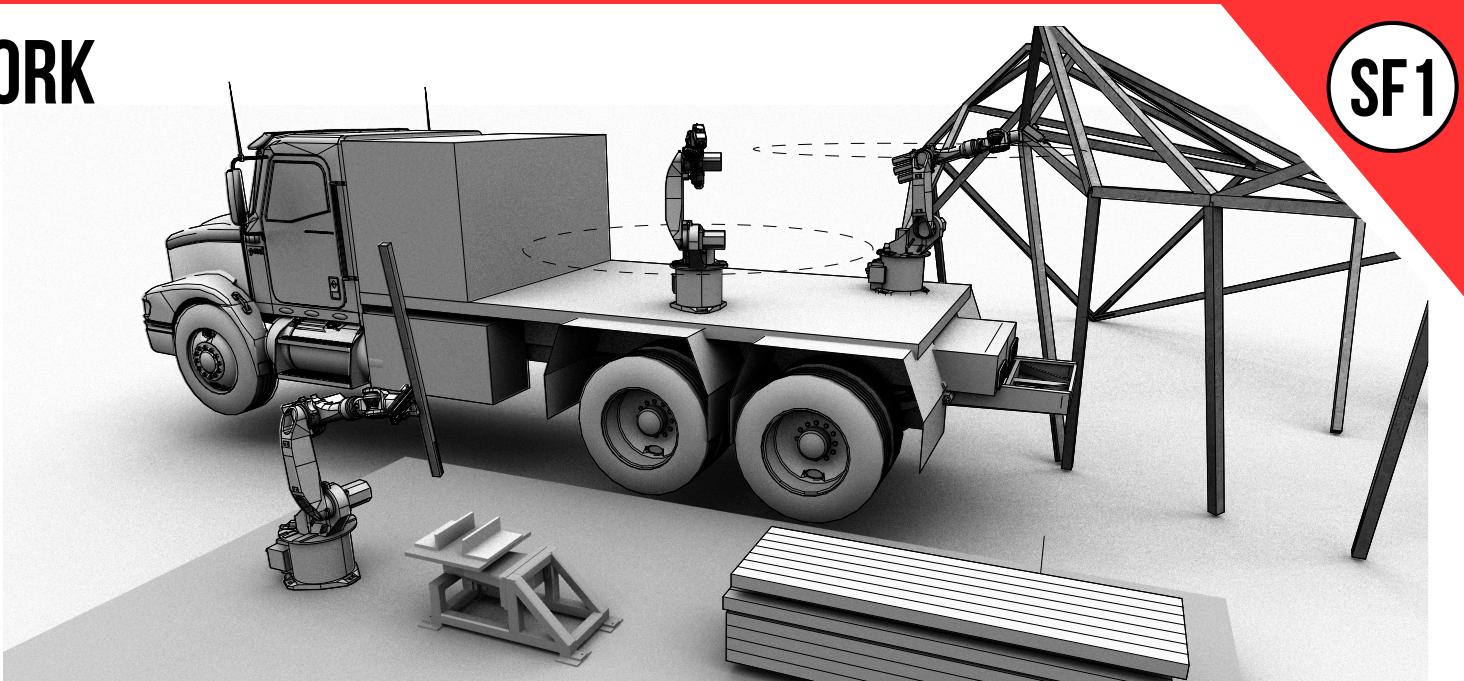
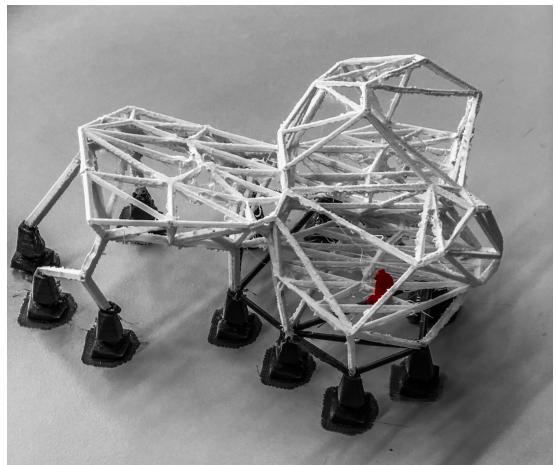
Concrete Casting
Insert of steel joint

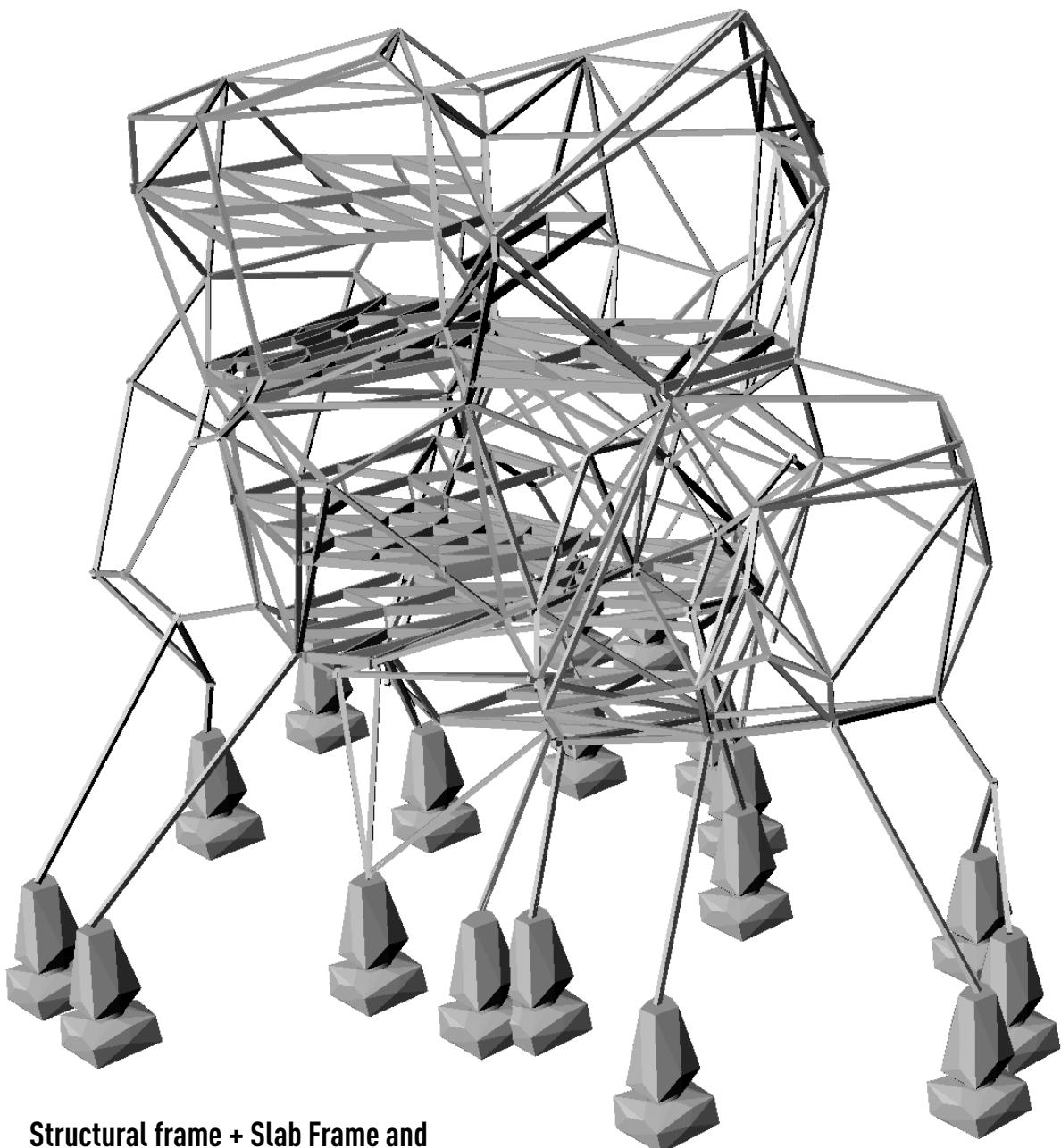


Optimised Foundation
Extraction of casting molds

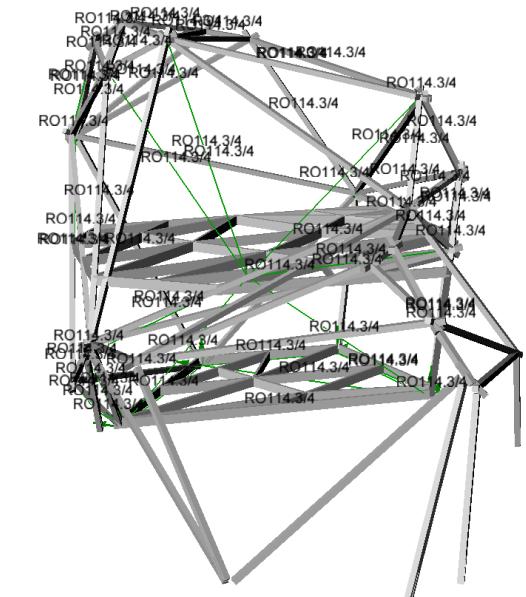


STRUCTURAL FRAMEWORK ON SITE PRODUCTION

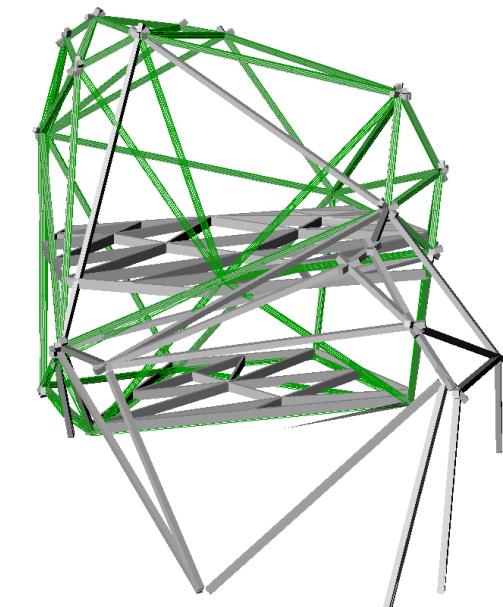




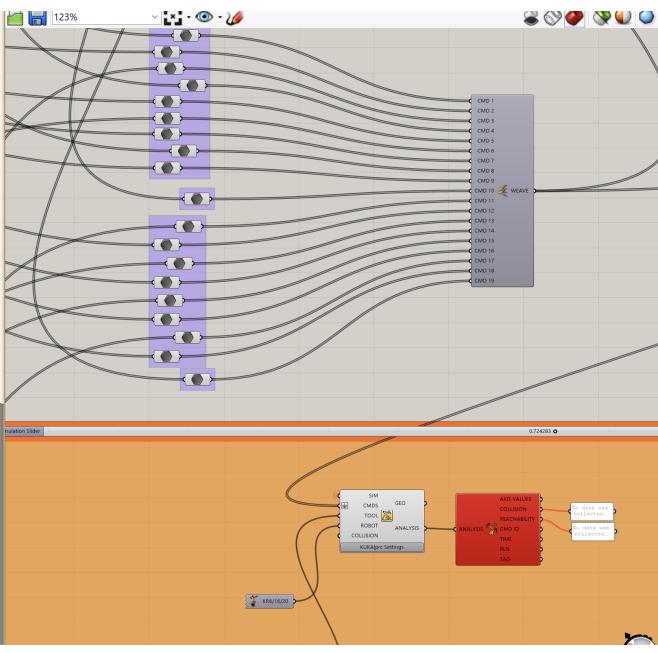
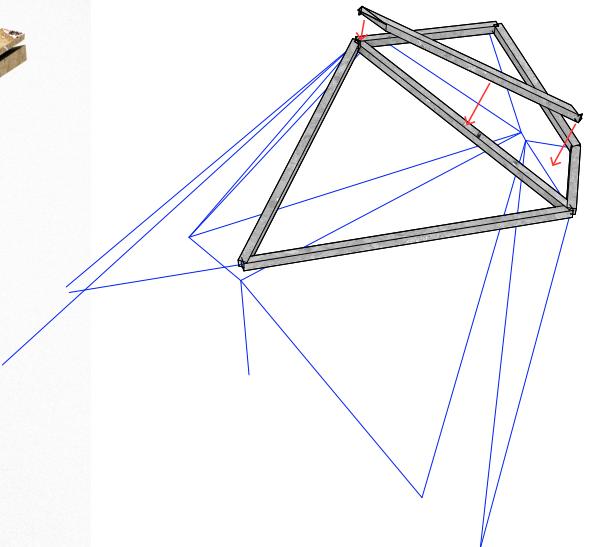
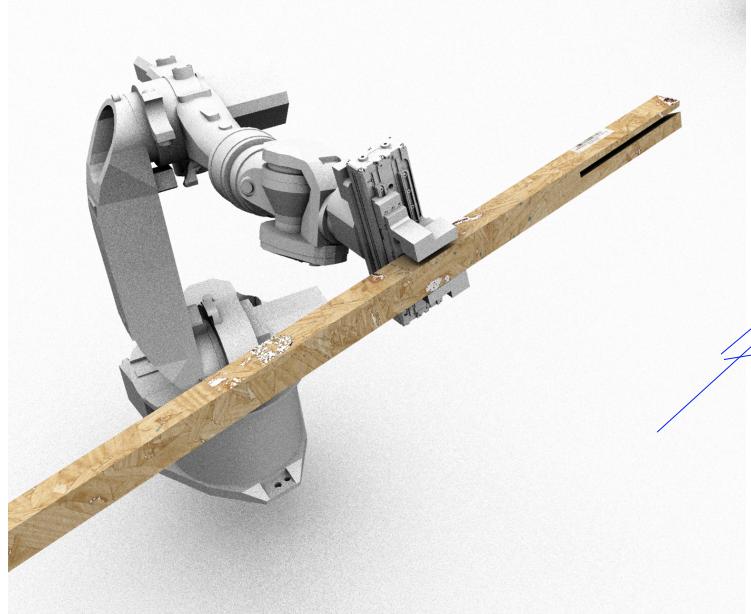
Structural frame + Slab Frame and connection with foundation



Element Tagging

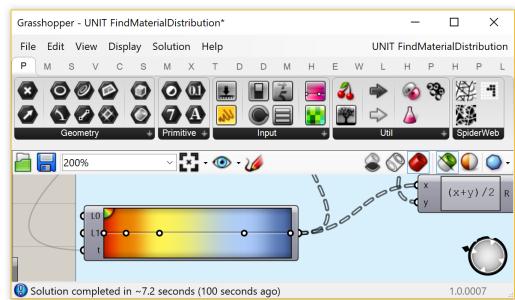
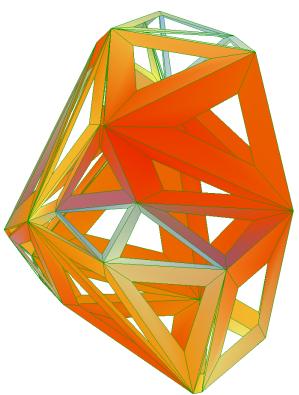


Element Optimisation

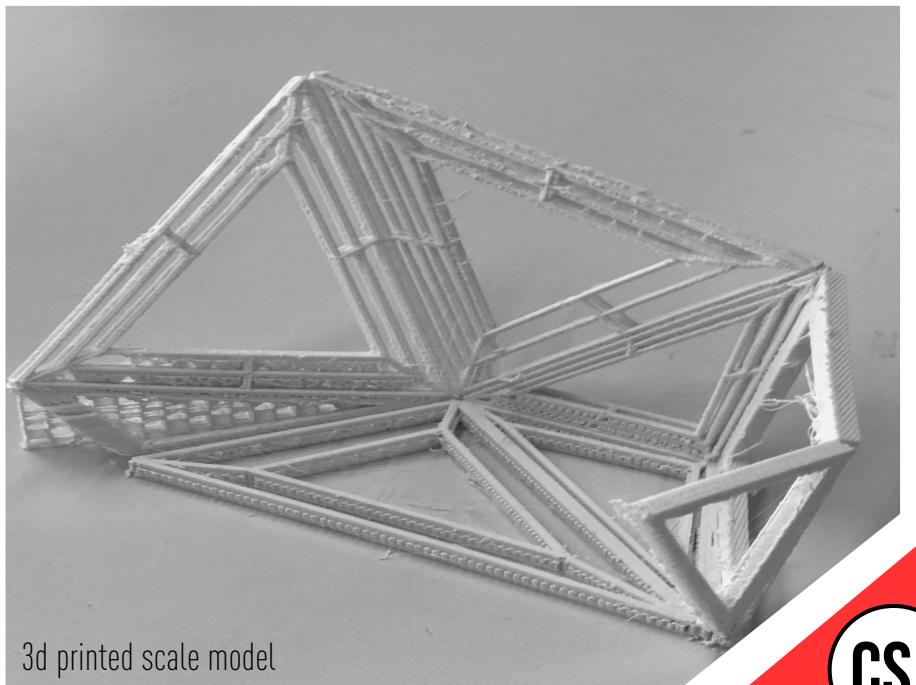
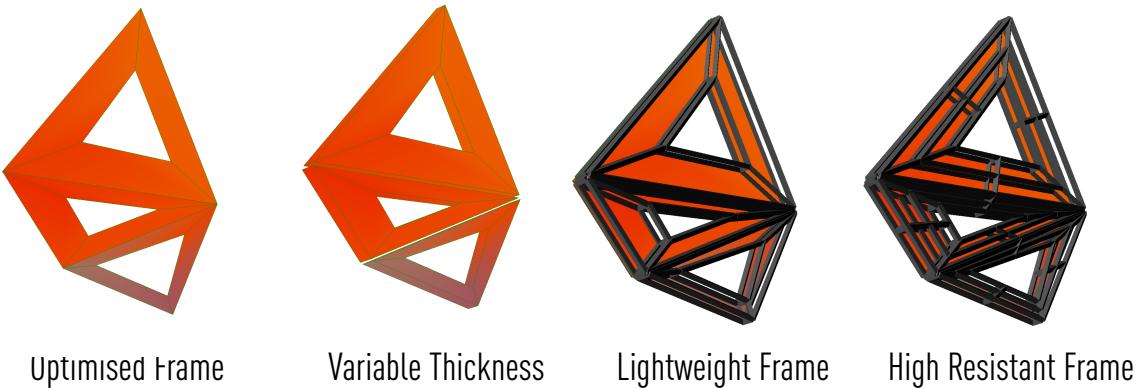
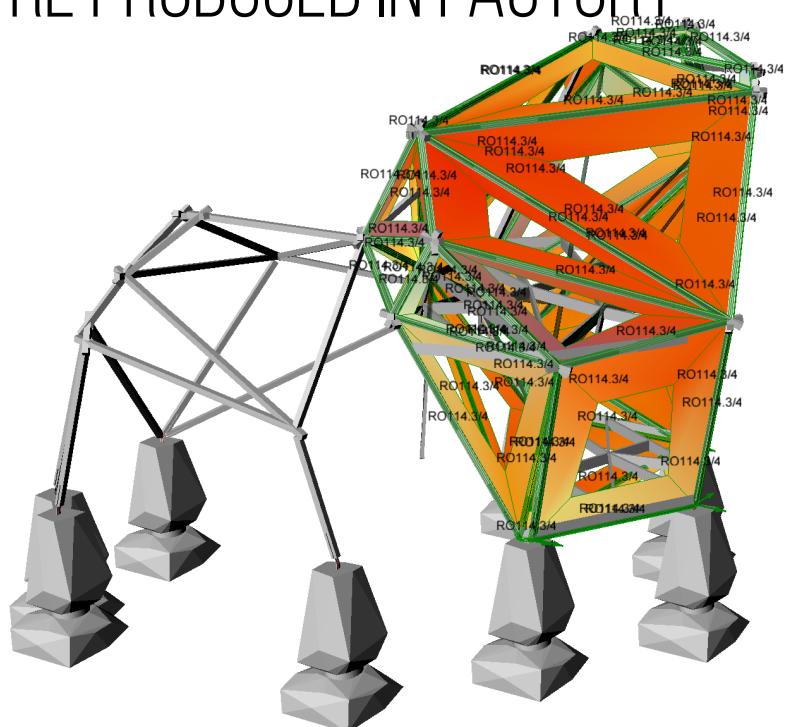


Robotic timber fabrication reference project

COMPONENT SUB-STRUCTURE PRE PRODUCED IN FACTORY



Material distribution internal structural analysis



CS1

EIC1

INTERIOR/EXTERIOR COMPONENT PRE PRODUCED IN FACTORY

INTERIOR FURNITURE

PRE PRODUCED IN FACTORY

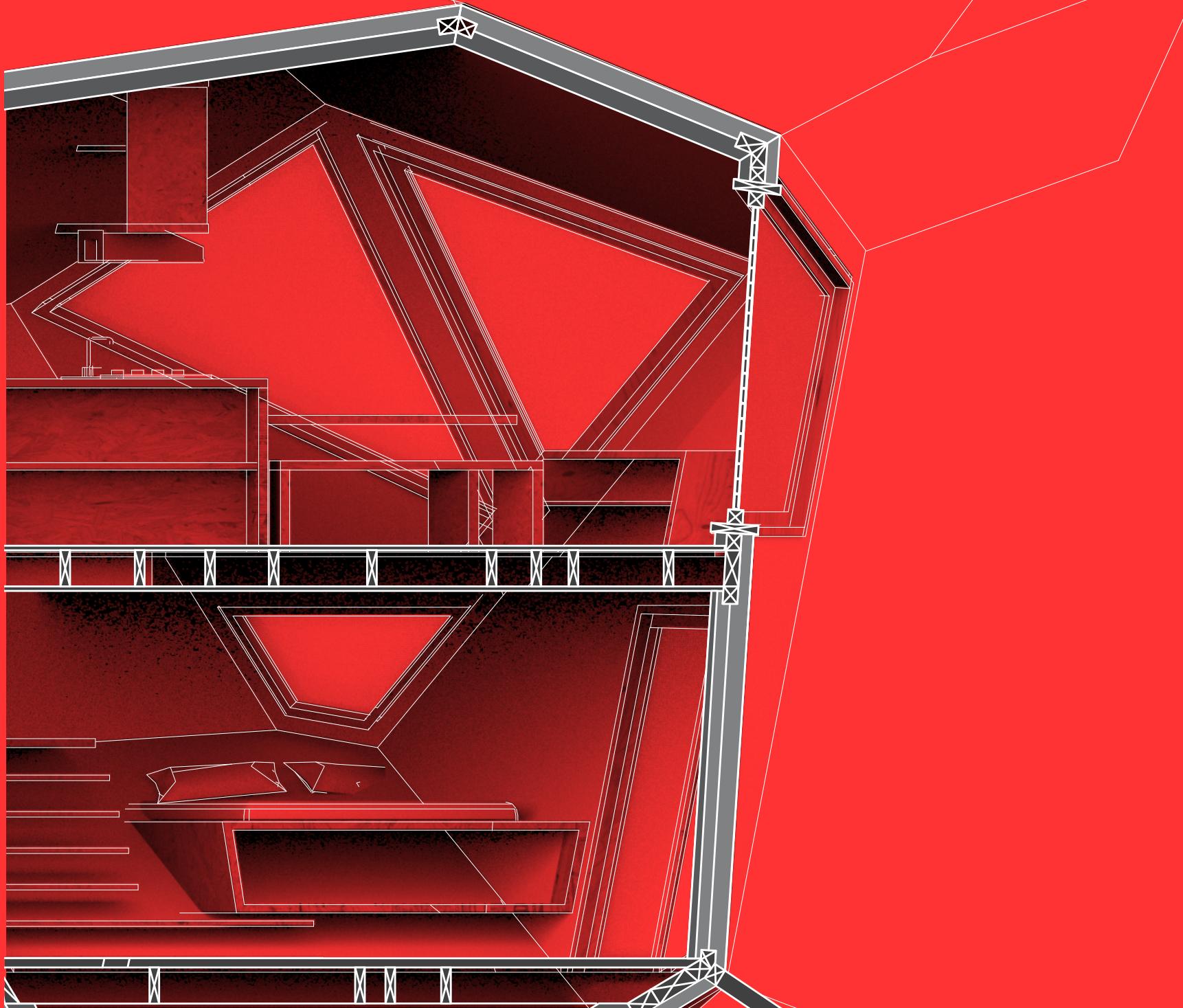


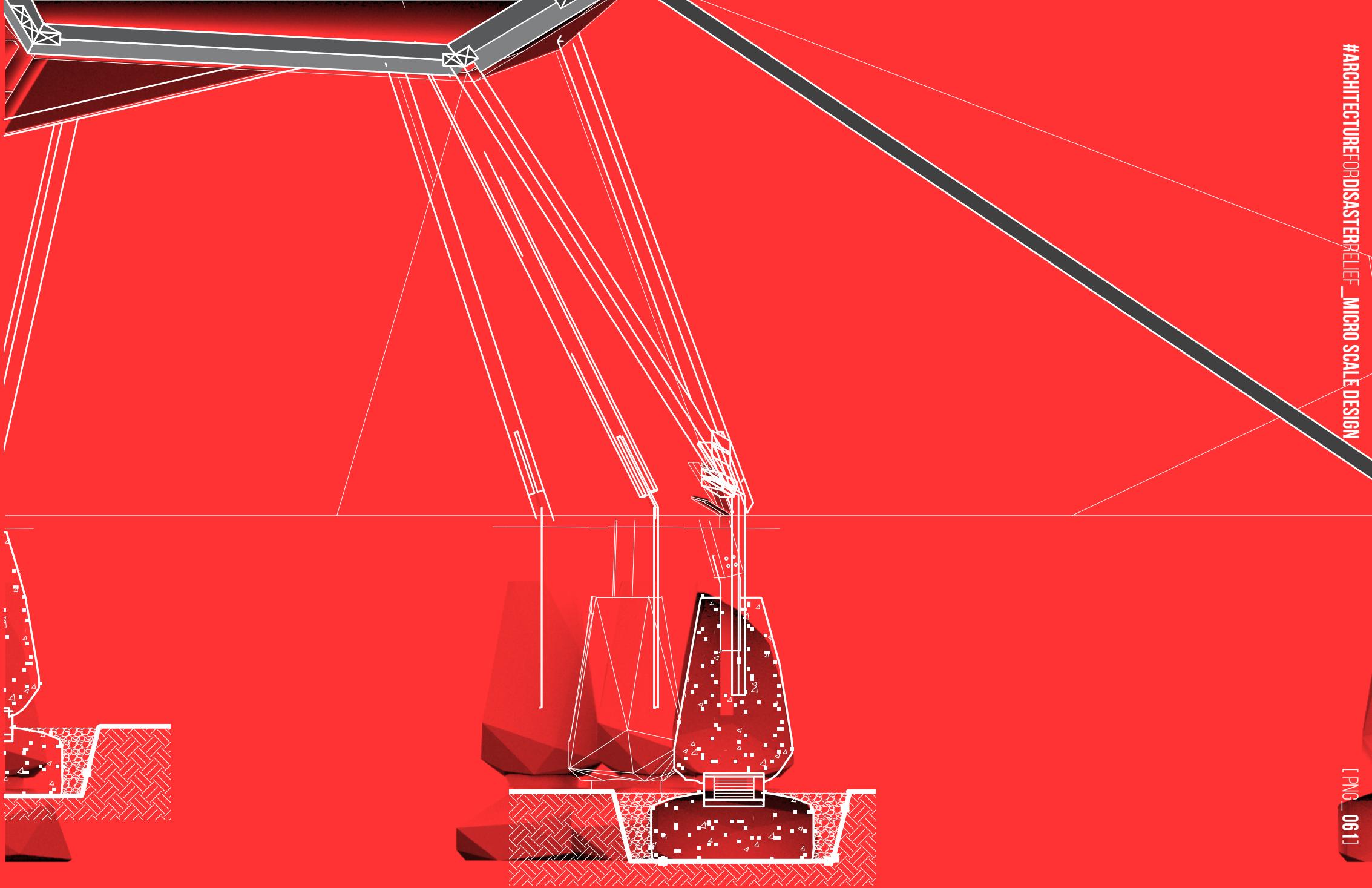
CS1



[PNG_059]

#ARCHITECTUREFORDISASTERRELIEF_MICROSCALE DESIGN





3D PRINTED PROTOTYPE STUDY



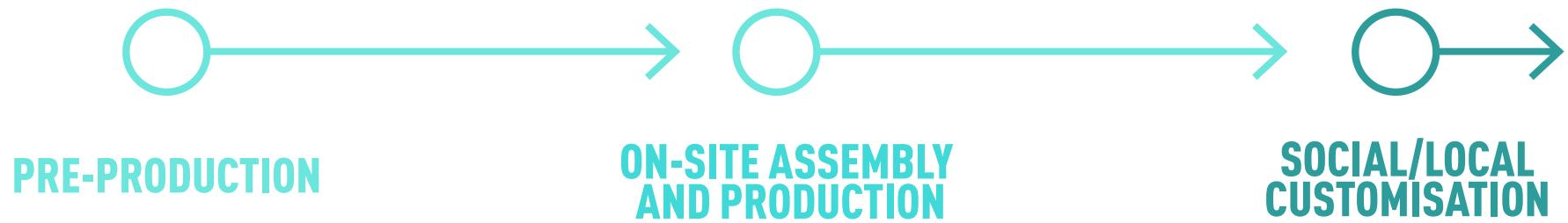
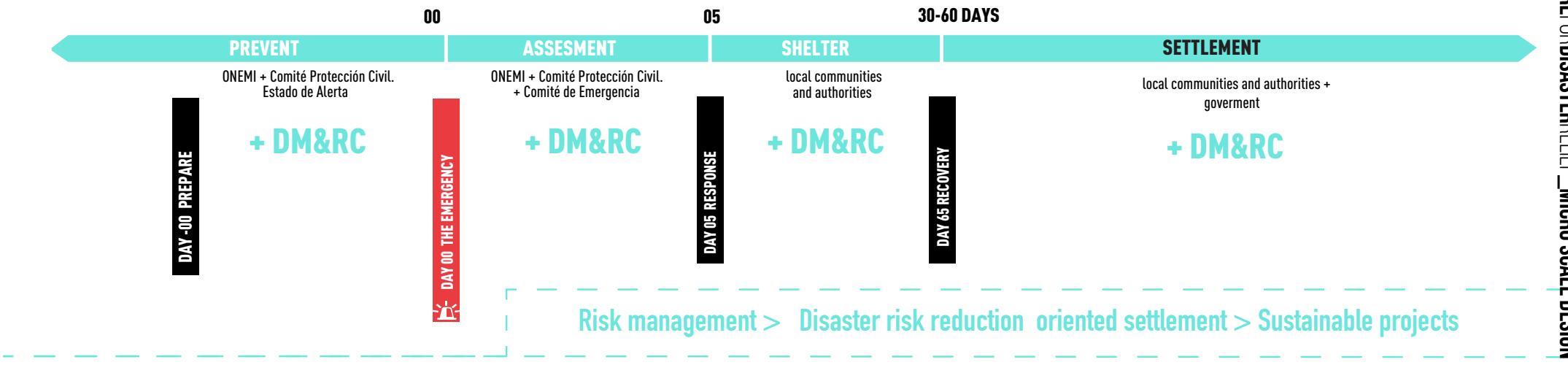
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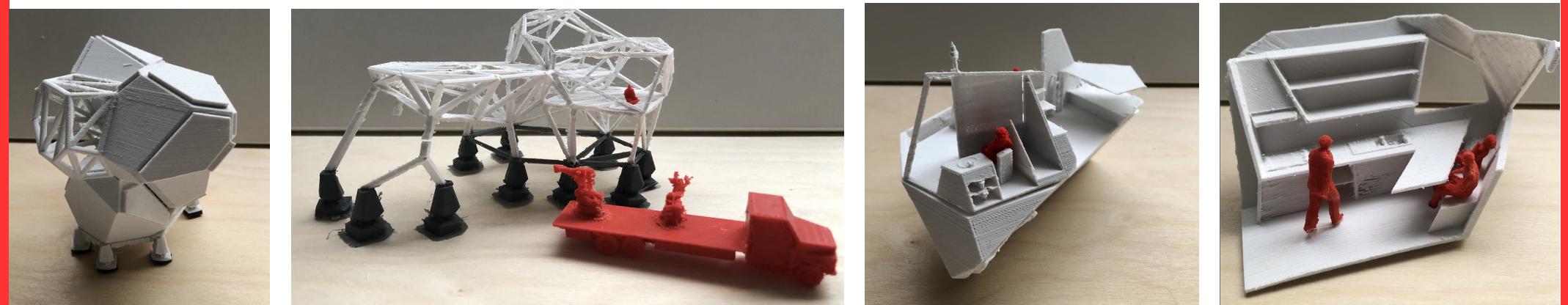
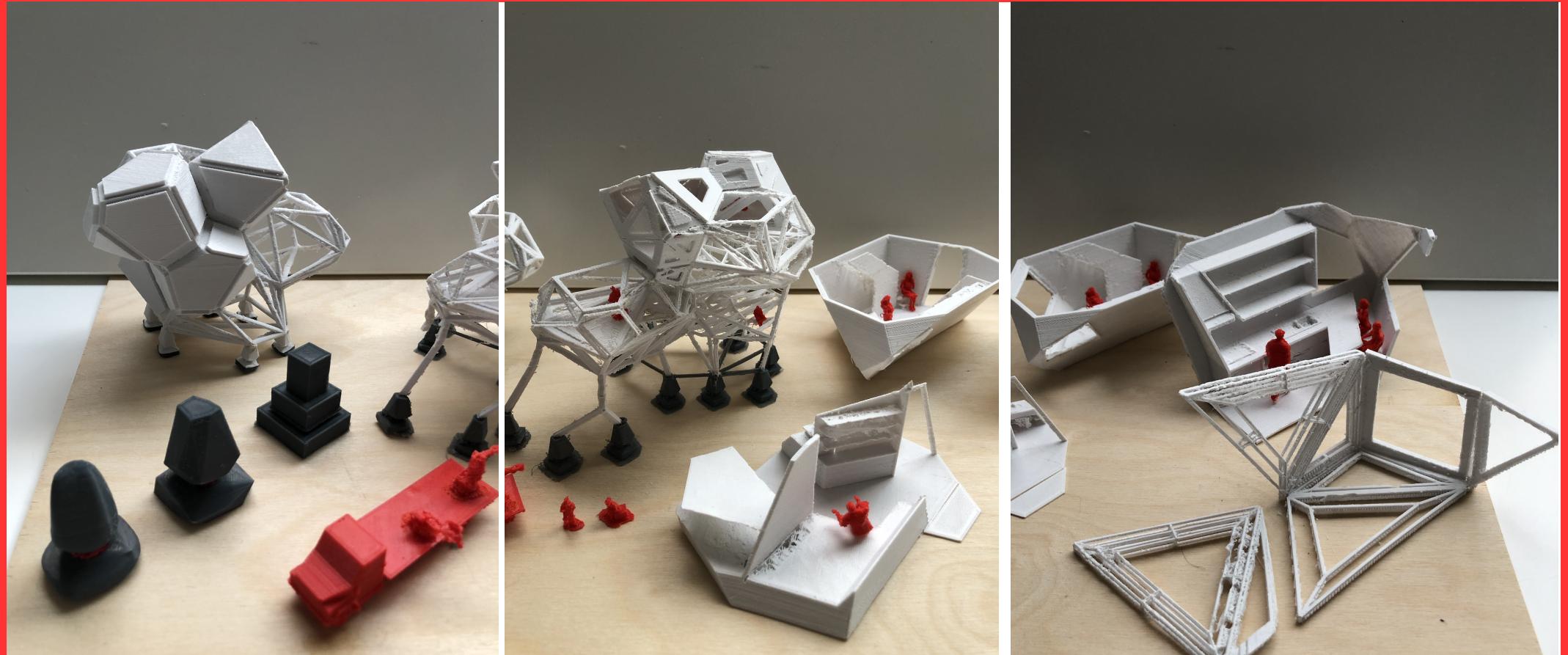
WHAT NEXT?

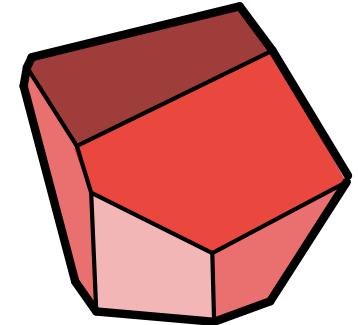
"The demands of crisis also represent unexpected possibilities, creating opportunities to work in extraordinary situations, as long as we are willing to immerse ourselves. (...) looks forward to what's next." Ballesteros, M



PREPARE - RESPOND - RECOVER







AFDR

ARCHITECTURE
FOR DISASTER RELIEF

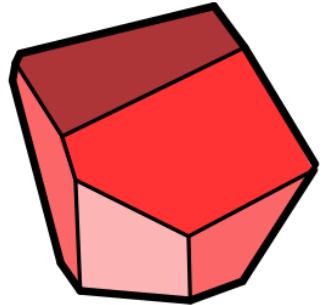
M.R. GALLI

H.H. BIER | S.MOSTAFAVI | F. ADEMA

FOR MORE INFORMATION, VIDEO OF THE FINAL PRESENTATION, EXTENSE RESEARCH
AND PREVIOUS PRESENTATION CHECK THE WIKI PAGE :

[HTTP://RBSE.HYPERBODY.NL/INDEX.PHP/PROJECT12:FRONTPAGE](http://RBSE.HYPERBODY.NL/INDEX.PHP/PROJECT12:FRONTPAGE)





AFDR

ARCHITECTURE
FOR DISASTER RELIEF

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H.H. BIER | S.MOSTAFAVI | F. ADEMA

