

Graduation Plan: All tracks

Personal information	
Name	Qing Yu
Student number	4940687
Telephone number	
Private e-mail address	camilleyu618@gmail.com

Studio		
Name / Theme	Methods and Analysis/ Positions in Practice	
Main mentor	Jorge Mejia Herdendez, Klaske Havic	Architecture
Second mentor	P.H.M.Jennen	Building Technology
Argumentation of choice of the studio	<p>Firstly, I have seen a great diversity of architecture positions from the previous student works in this studio. Thus I expect to explore architecture with my interests during the architecture project.</p> <p>Secondly, to make an honest and promising project, it will always require a strong argumentation for the design. I have found it is challenging to reach the same depths of researching and designing.</p>	

Graduation project	
Title of the graduation project	A Haptic Hike on Kale Fortress
Goal	
Location:	The Kale Fortress hill, Skopje
The posed problem,	By studying the context, the Kale Fortress is very separated from the city. The intention is to turn the fortress from a defensive/repellent building into an access point to the plateau from the city center.
research questions and	In our collective research, we have studied liminal spaces as a transitional in-betweenness from one to another entity. By emphasize the senses of the places, liminal spaces allow people to accelerate along their path or linger around to enjoy the view. What is the essence of these liminal spaces? What architecture characteristics the liminal spaces have? What can we propose in architecture language to have nuanced behavioural psychology on people' s body and mind?

design assignment in which these result.	The design task is to turn the protective fortress into a pleasant hike using multi-dimensional architecture that is able to push the limit how human body can experience the landscape and the buildings.
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Process
Method description
<p>Praxeology</p> <p>Firstly, the mission is to decode social structure concerning human behaviour, to bring to light the clandestine forms (micro-structure) hidden underneath the formal practices that have been regulated by the social disciplines for a long time. It requires praxeology, to take people as the subject, and study about people's behaviours. Not staying on the surface of the phenomenon, this method quantifies and qualifies the behavioural action into measurements and evaluations, and reveals the strategies and tactics that human beings play either consciously or unconsciously in our everyday life.</p> <p>Phenomenology</p> <p>Secondly, it is crucial to depart from analysis to the design process by asking what I can apply as methods of operation to put on the individuals, to push the ideal limit, and form a network of anti-discipline that consume and shift the formal disciplines into a preferred ideal. Phenomenology as a philosophical approach that emphasis on human experience, provides methods to understand the relation between the built environment and the people not only restricted to visual connections but open up to multi-sensories such as the smell, the touch, the sound, the light, etc. It is based on the most essential world of people's everyday life and ambiguously describe the perception yet more precise than ever.</p>
Literature and general practical preference
<p>Literature preferences Action in Perception by Alva Noe</p> <p>Practical preferences: Dimitris Pikionis Acropolis Landscape Drawings and theory from Arakawa and Madeline Gins Parc de la Villette, Bernard Tschumi</p>
Reflection

- The chair of Methods & Analysis takes clear a position in contemporary architectural culture, research and education: it reclaims architecture as a rich, diversified and complex field of design knowledge and spatial intelligence. My graduation project, while exploring and designing a haptic landscape, involves with the complexity of the context. The methods I am using is related to creating awareness towards a richer knowledge other than mere architectural discussion.
- The project itself is an act of critique of our field of profession. By acting small, the project allows a spontaneous revolution among citizens and the architect. Thus, I believe that spontaneous design methods still exists in the globalized and industrialised world.