



COMPLEX PROJECTS

AMS MID - City // Amsterdam 2100





Retrofitting Suburbia Zuid-Oost

Station Market

Andy Tsui | 1155031876



Complex Projects



Introduction of AMS Studio



Site Research - Group Vision

Site context



Personal Thematic Research

*Social Context for Shopping habits
Market*



Initial Design Proposal

Massing

Program

Circulation

Collages



Introduction

An aerial photograph of Amsterdam, Netherlands, showing the city's layout, including the IJ river, various districts, and surrounding areas. Three specific districts are highlighted with dashed white lines: Centraal, Amstel, and Zuid-Oost. The rest of the city is outlined with a dotted white line. The year 2100 is indicated in the top right corner.

Amsterdam

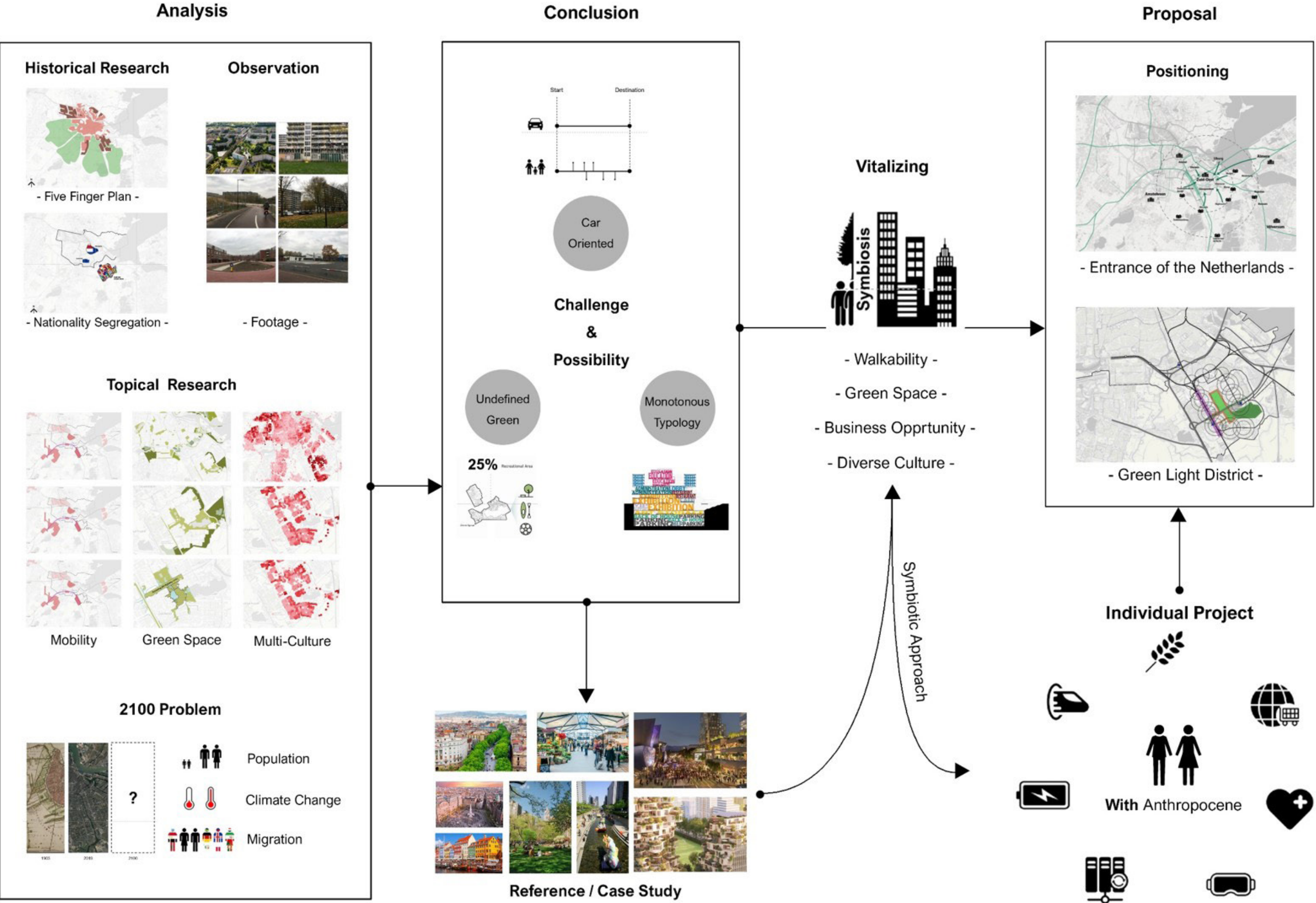
2100

Centraal

Amstel

Zuid-Oost

Group Vision 2100 -> Individual Fascination



Amsterdam

2100

Centraal

Amstel

Bijlmermeer

Zuid-Oost

Gaasperdam





1903



2019



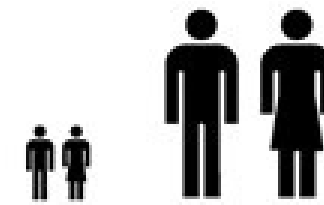
2100

How would people live in 2100?

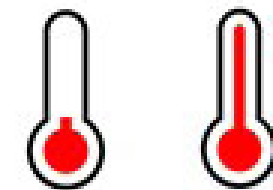


2100

Challenge towards 2100



Population
Limited Resources

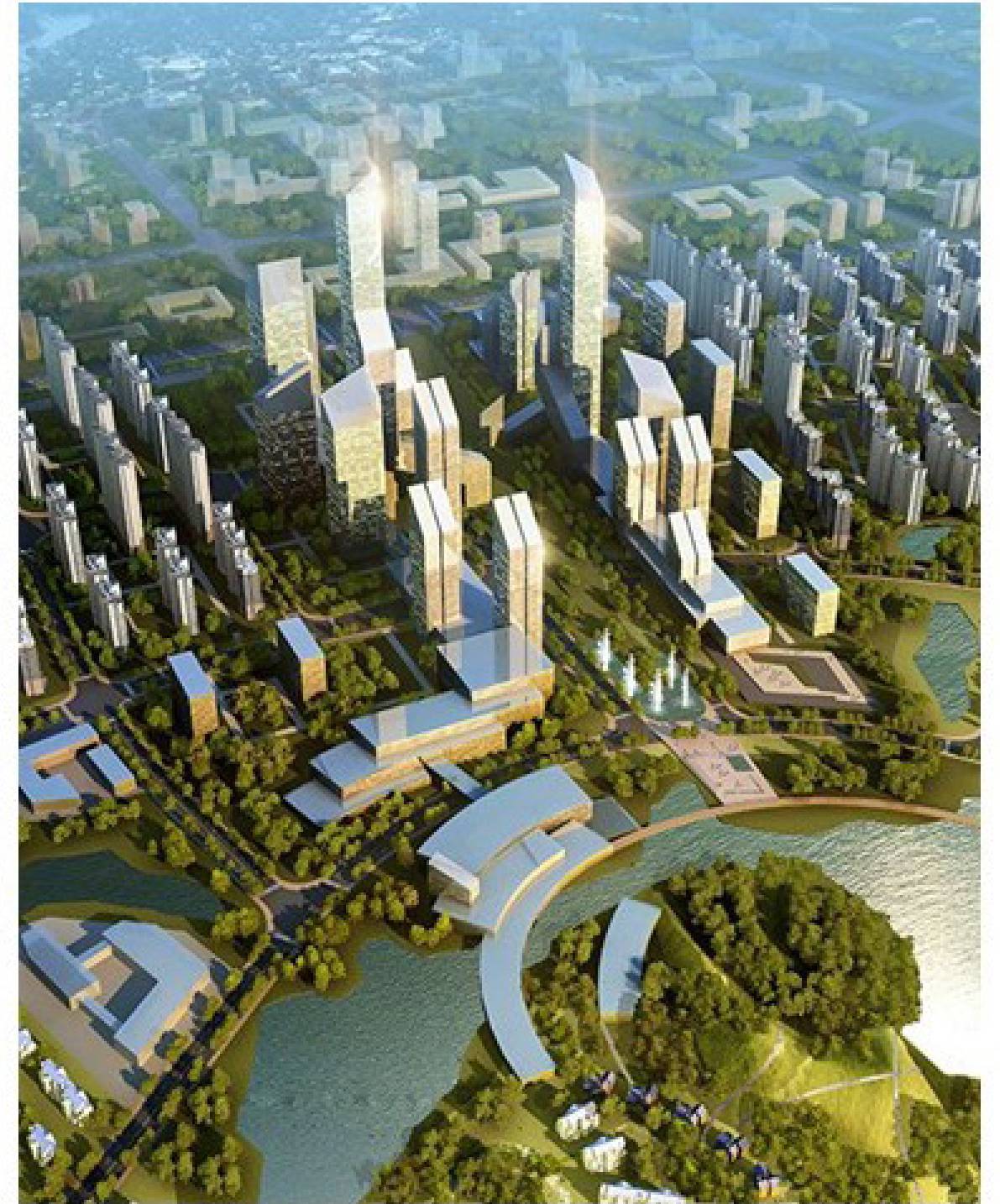


Climate Change



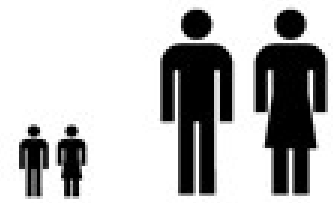
Migration

Sustainable Urban Development?

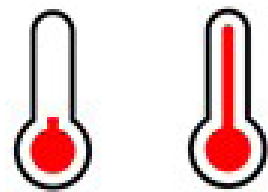


More than just “green....”

Challenge towards 2100



Population
Limited Resources



Climate Change

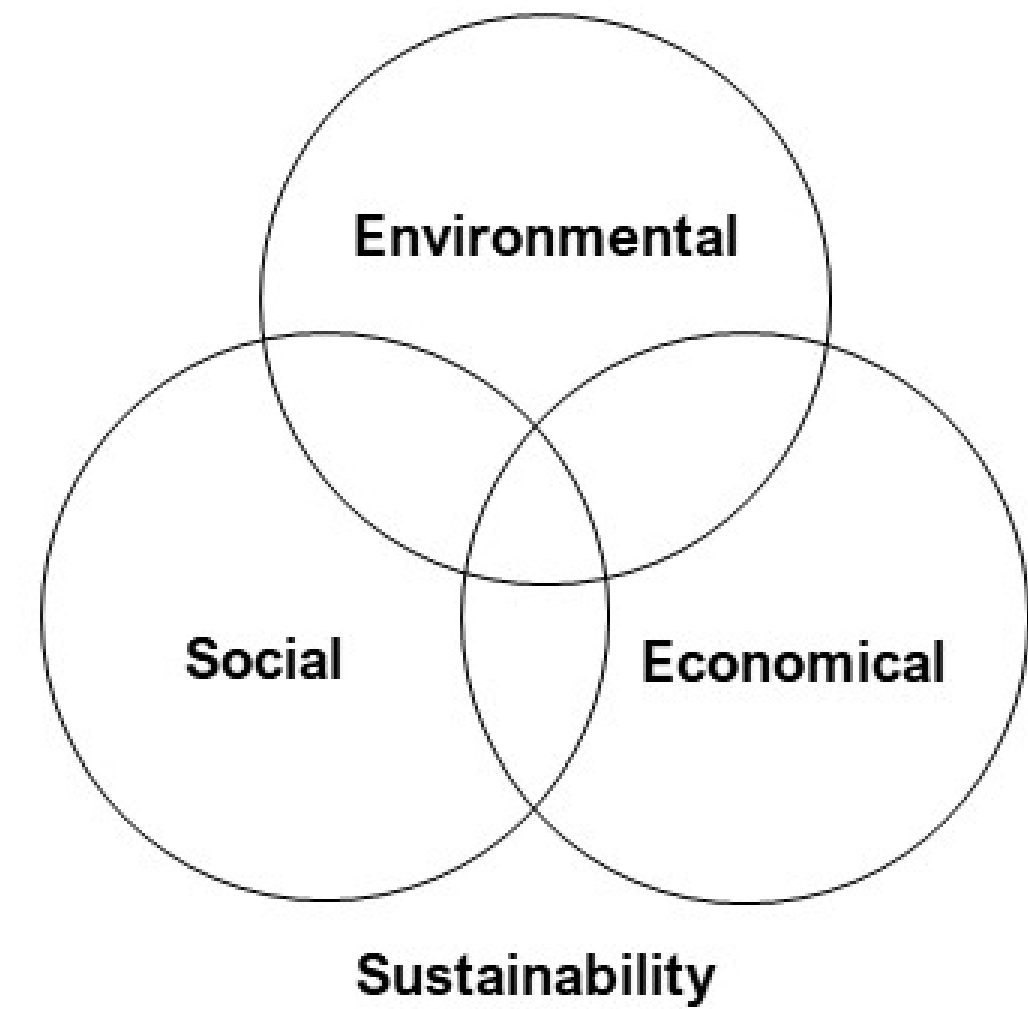


Migration



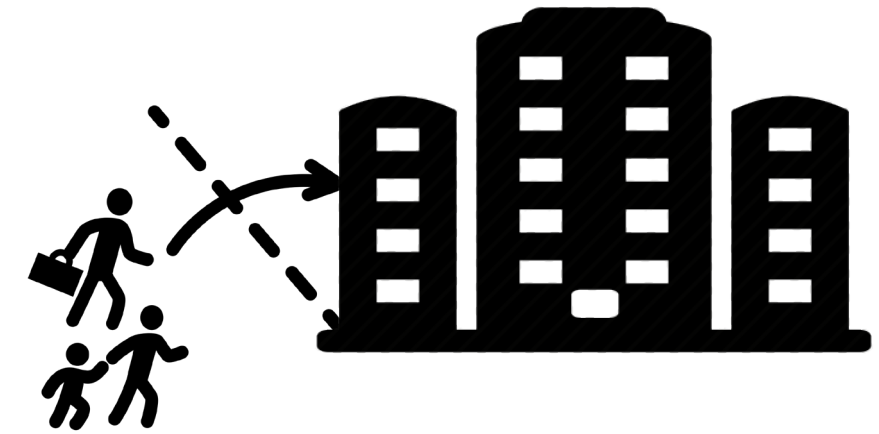
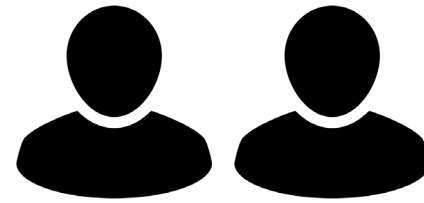
Complex Project
AMS2100

Possibility towards 2100





Densification and Urbanization Challenge



Population of Amsterdam (City Area)
By 2018

850,000

By 2050

1,300,000

By 2100

1,560,000 (~Doubled)

By 2018,

50%

of world population will live in cities.

By 2050,

70%

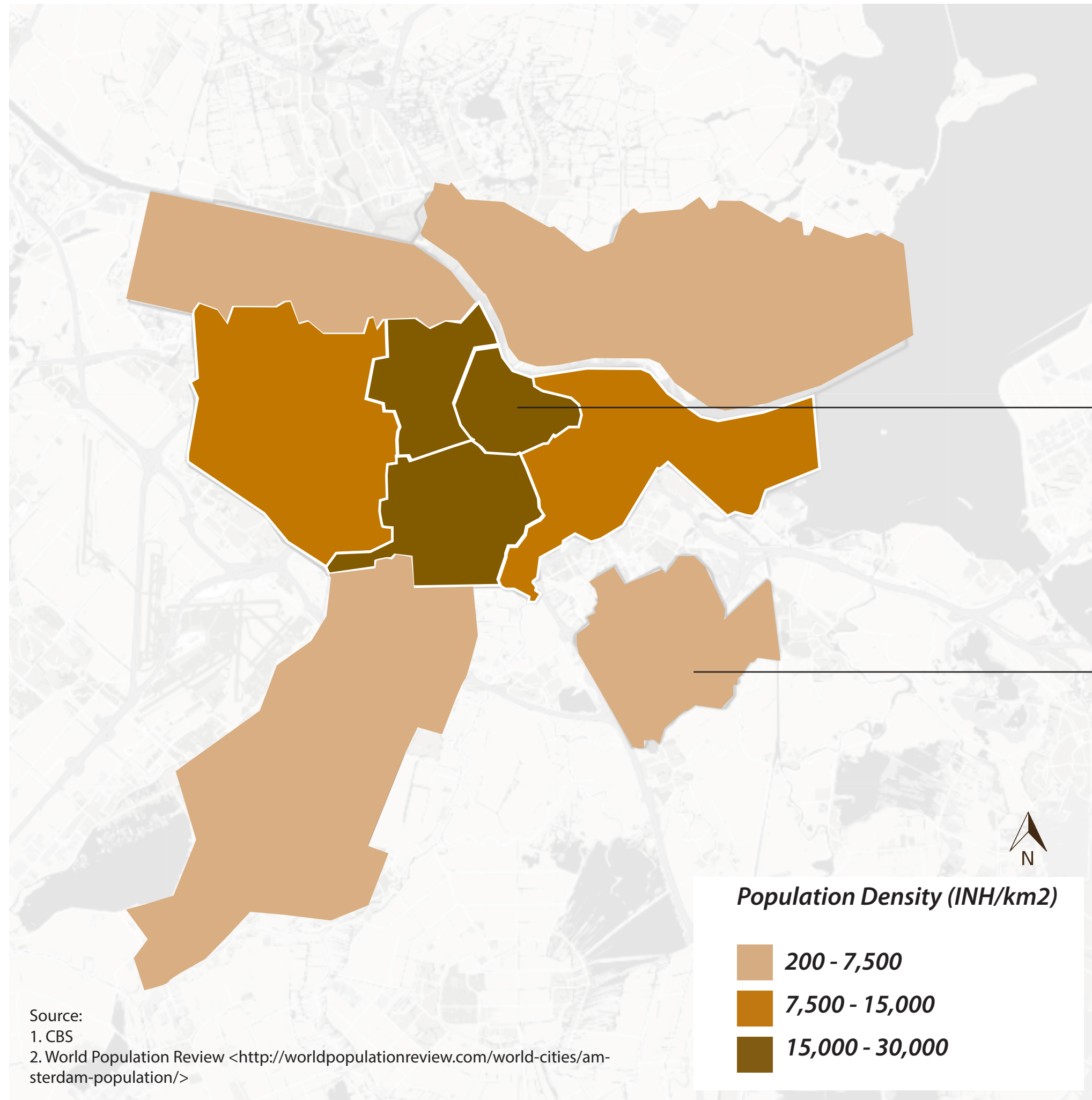
of world population will live in cities.

By 2100,

80%

of world population will live in cities.

Share of Densification by Zuid-Oost Challenge



Amsterdam Centraal



Zuid-Oost

The centre **3 times** as dense as Zuid-Oost...

Amsterdam

2100 Challenge



Ghetto of Amsterdam?
Problematic District?

Bijlmermeer

Zuid-Oost

Gaasperdam



Analysis of Zuid-Oost

Past

Present

- Mobility
- Social
- Land Use
- Green

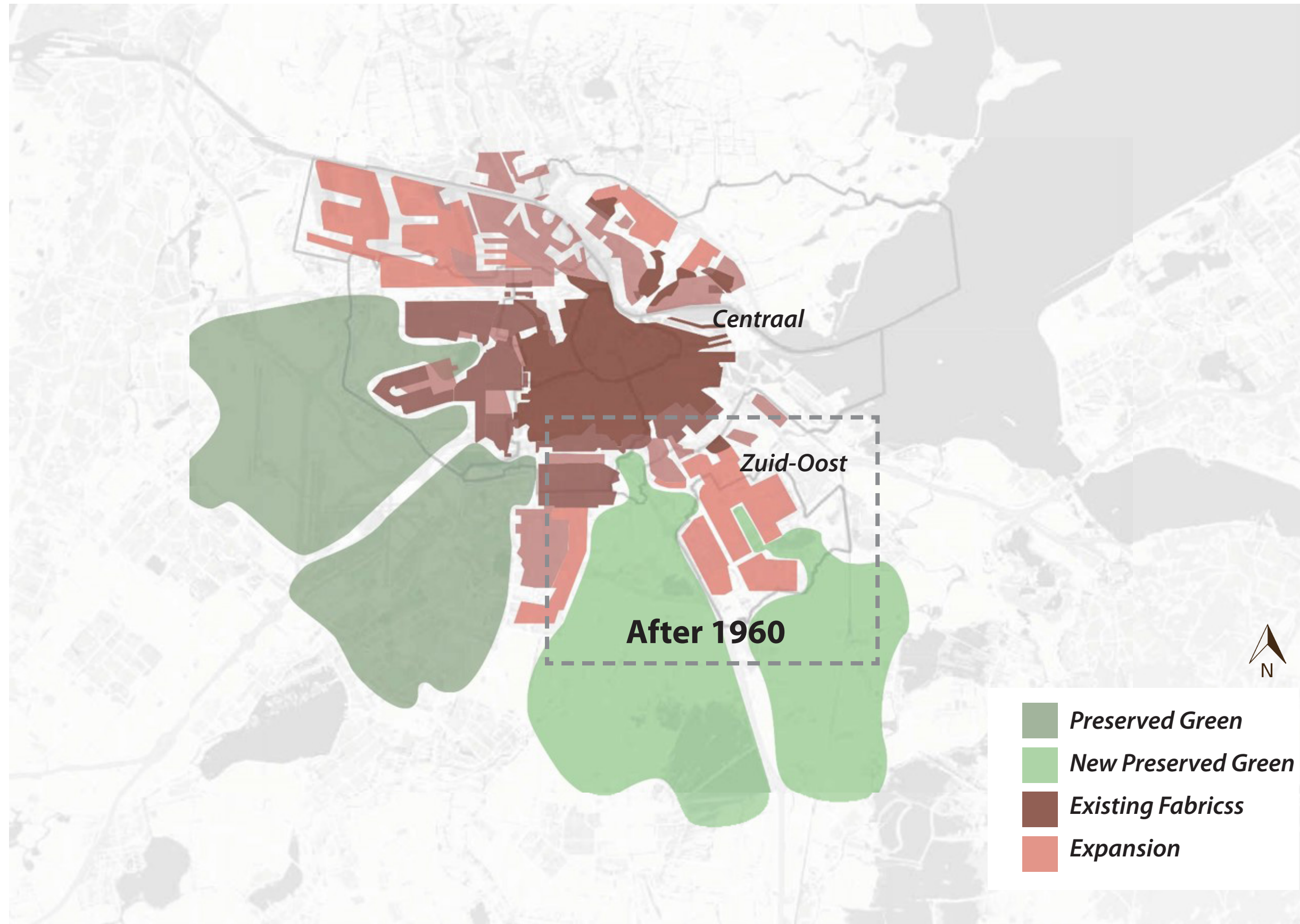


Past



Finger's Plan

Expansion Plan of Amsterdam



Controlling Urban Sprawl

Van Eesteren's Finger plan (General Expansion Plan) is a basic principle of expansion of Amsterdam. The idea is to control urban expansion to secure green area while increasing accessibility to green space and Urban Area.

| 1930s |



The Radiant City

| 1960s |



Bijlmermeer



The Radiant City

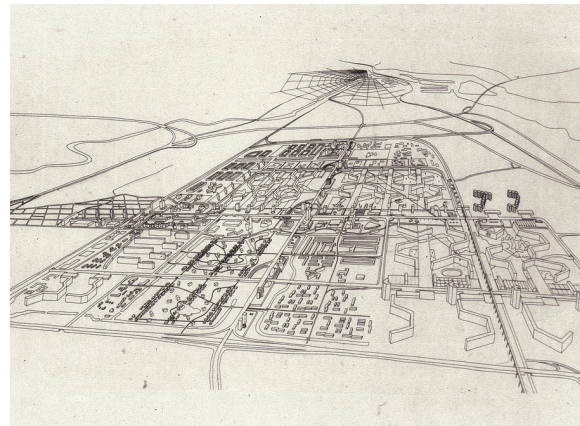
Bijlmermeer

Segregation

Transition

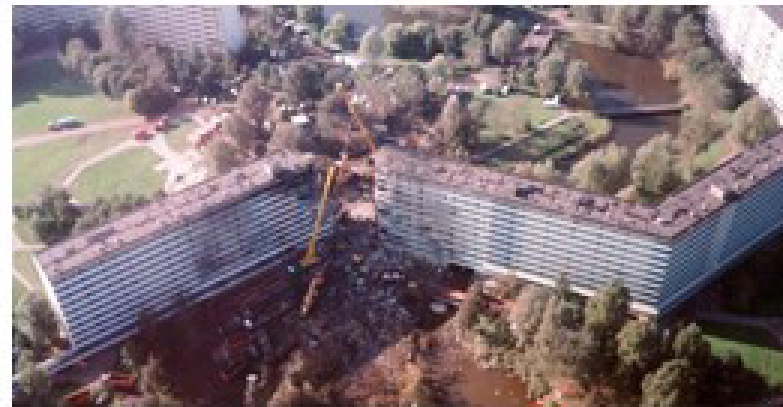
New Identity

Bijlmermeer Project



1968

El Al Flight 1862



1992



Polder -> Farmland

1960s



Independence
1975



First Metro to Centraal
1977

First Housing in
Gaasperdam Completed
1980

1996
2007
2012
2016
2018

2019

?

2100

Investment in Urban
Renewal of Zuid-Oost



Marked as Problematic Area by the municipality
2007

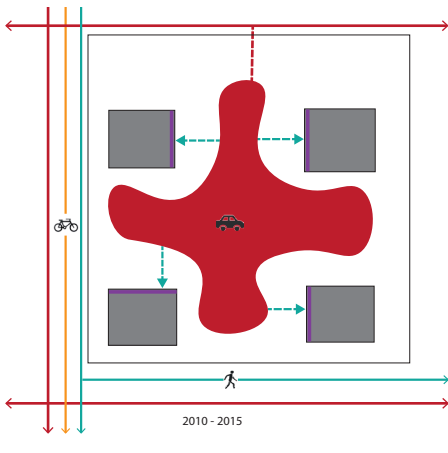


Vitalization Investment

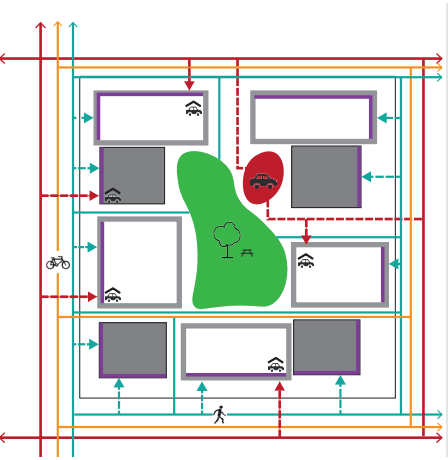
- Amsterdam Arena: 1996
- Renovated Bijlmer Arena Station: 2007
- Ziggo Dome: 2012
- AFAS Live: 2016
- MVRDV's Masterplan : 2018

Urban Renewal

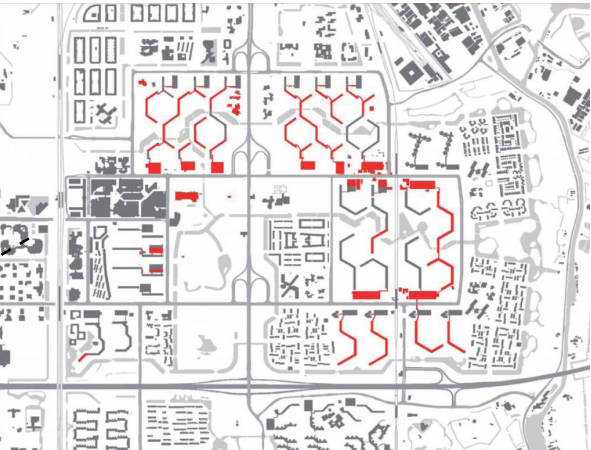
2017



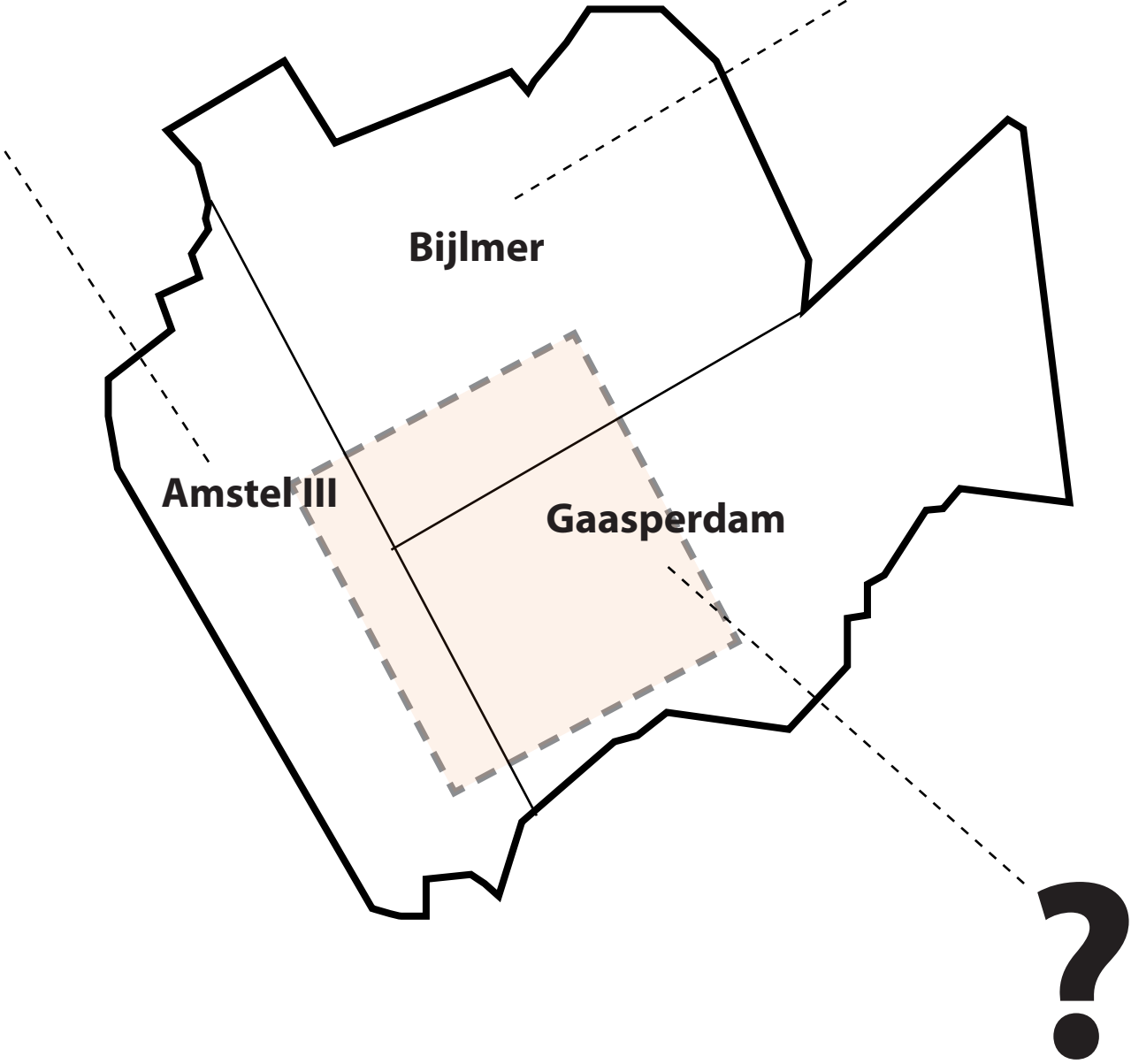
2025



1987



2017



Present

Gaasperdam | Zuid-Oost

Site Characteristics



1



Abundant green
Dominating car infrastructure
Long strip collective housing
No street life



2



3



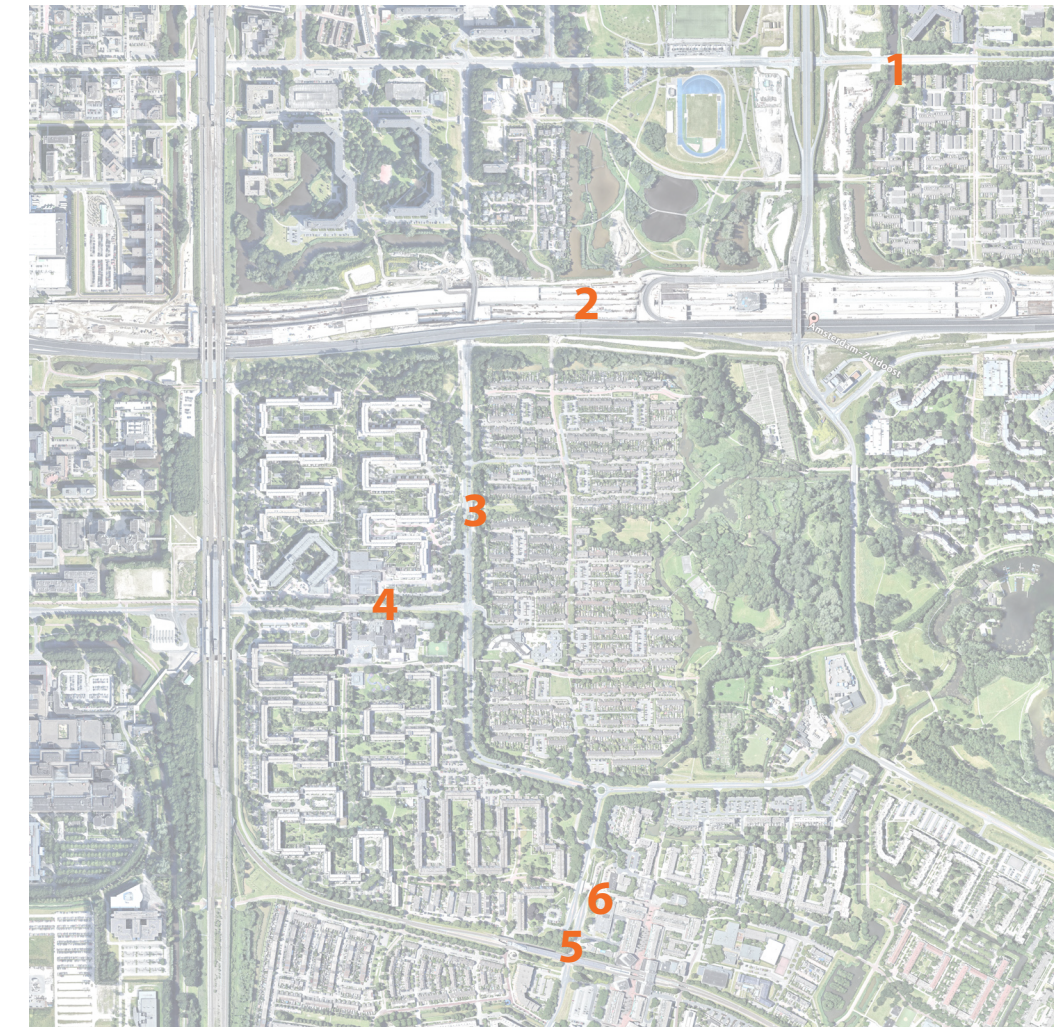
4

Car-dominated City

Current Situation

Car-oriented

- Encourage driving
- Unsustainable mobility
- Unwalkable
- No street life
- No meetings/encountering of people



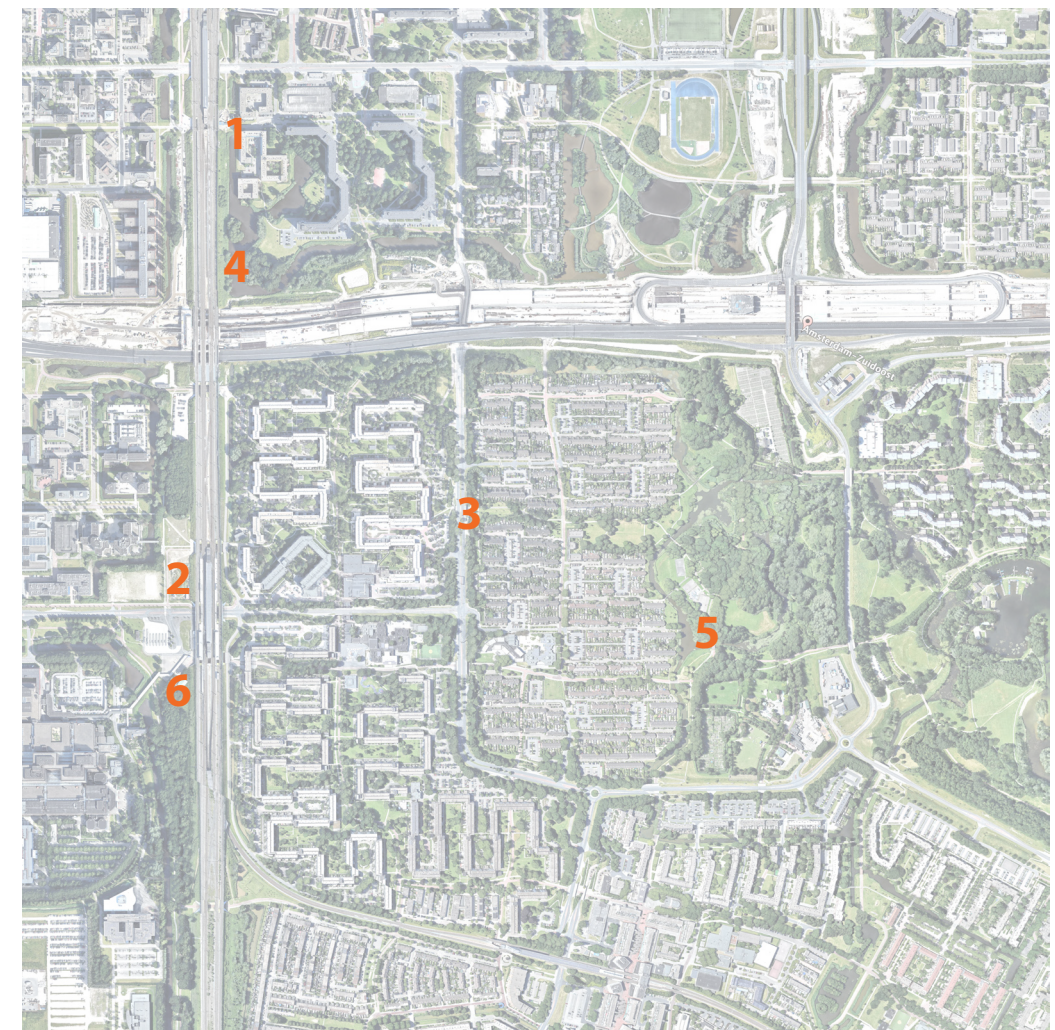


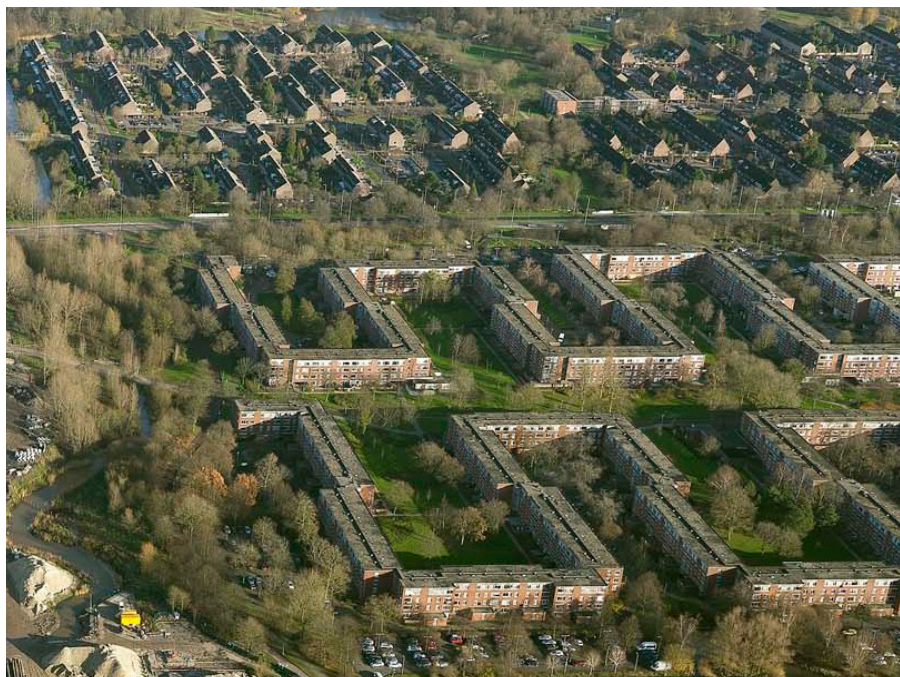
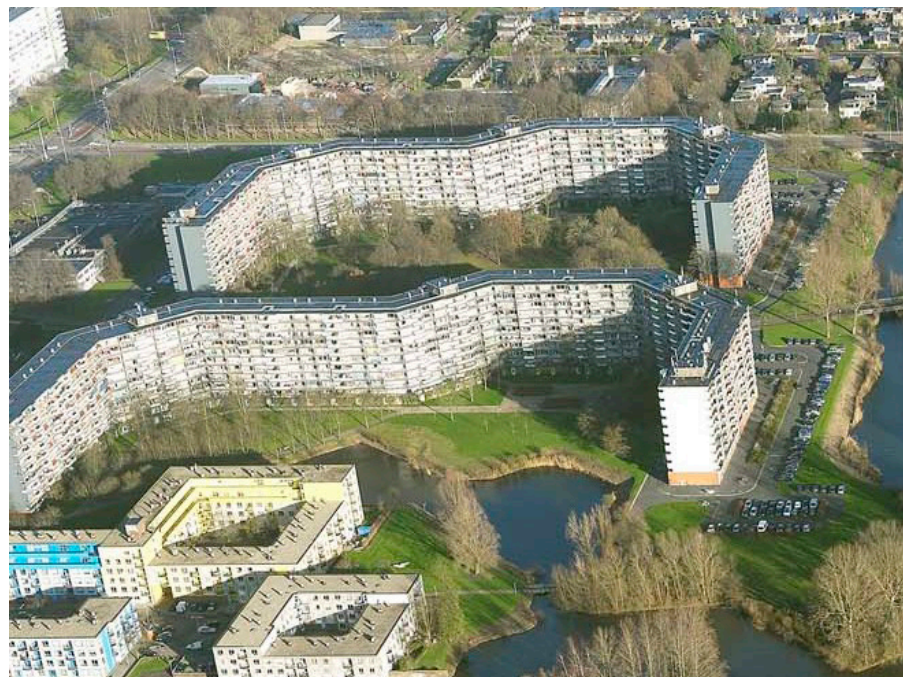
Bad Quality of Urban Green

Current Situation

Inactivated Green

- Open space not in human scale
- Not comfortable to stay
- Feeling unsafe at night
- Border separations



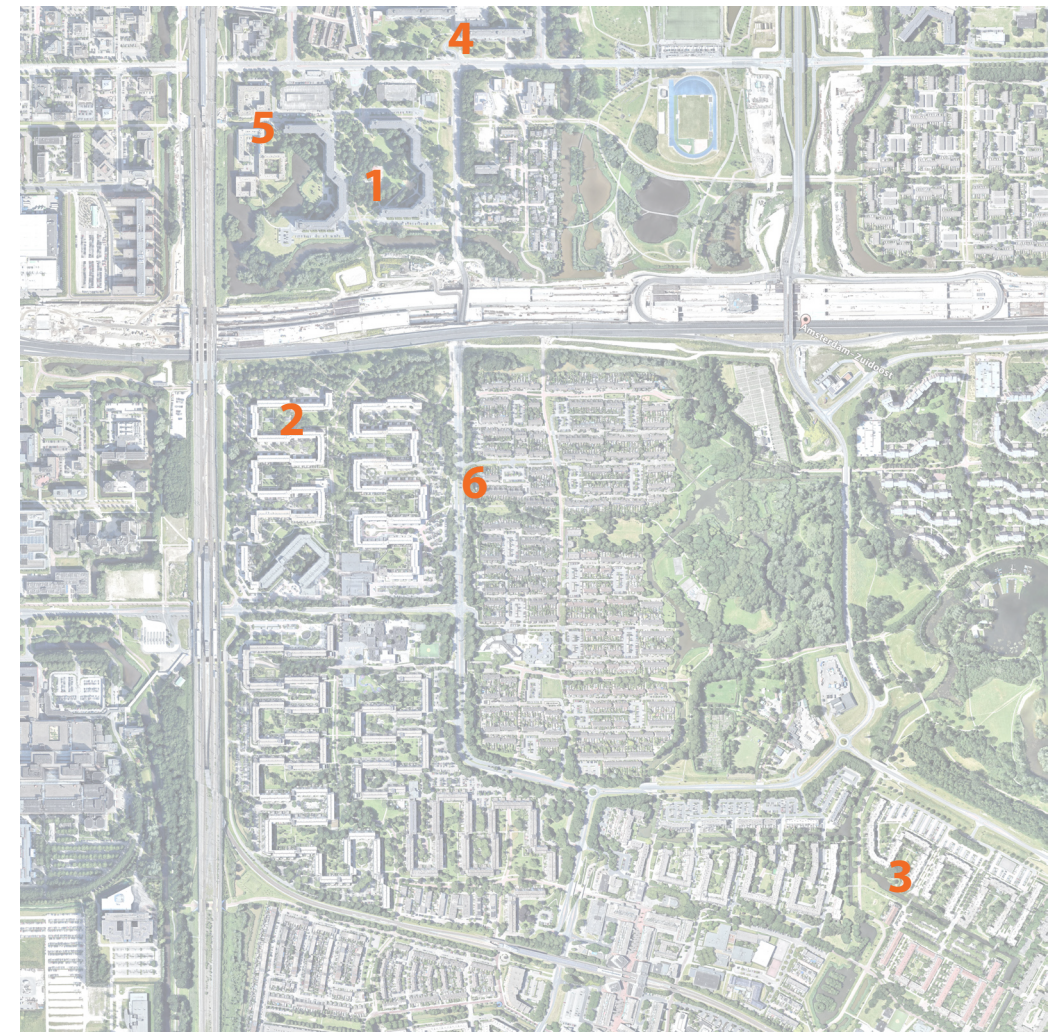


Monotonous Neighbourhood

Current Situation

**Mono-
functionality**

- No active street level
- Neighbourhood segregation
- Not self-sustaining
- Lacking of meeting point/ node





Walkability?



Meaningful urban green space?



Mixed and multi-function?
Self-sustaining?



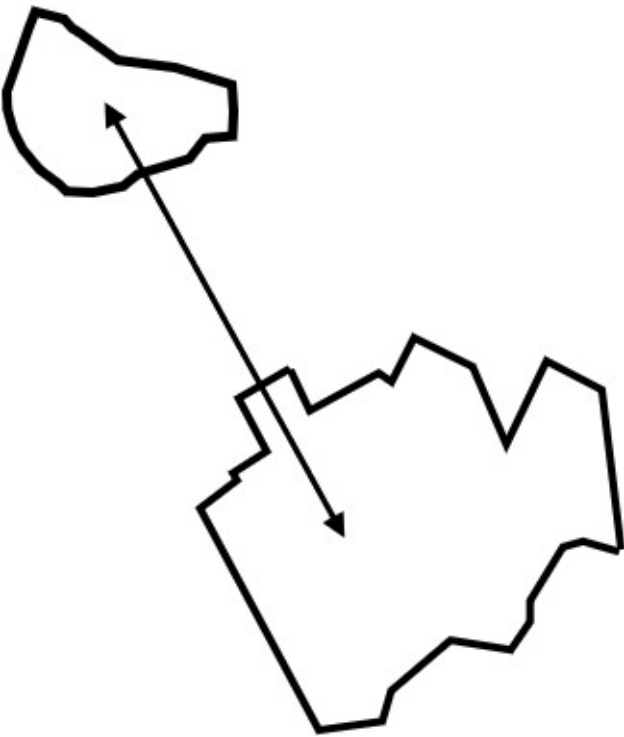
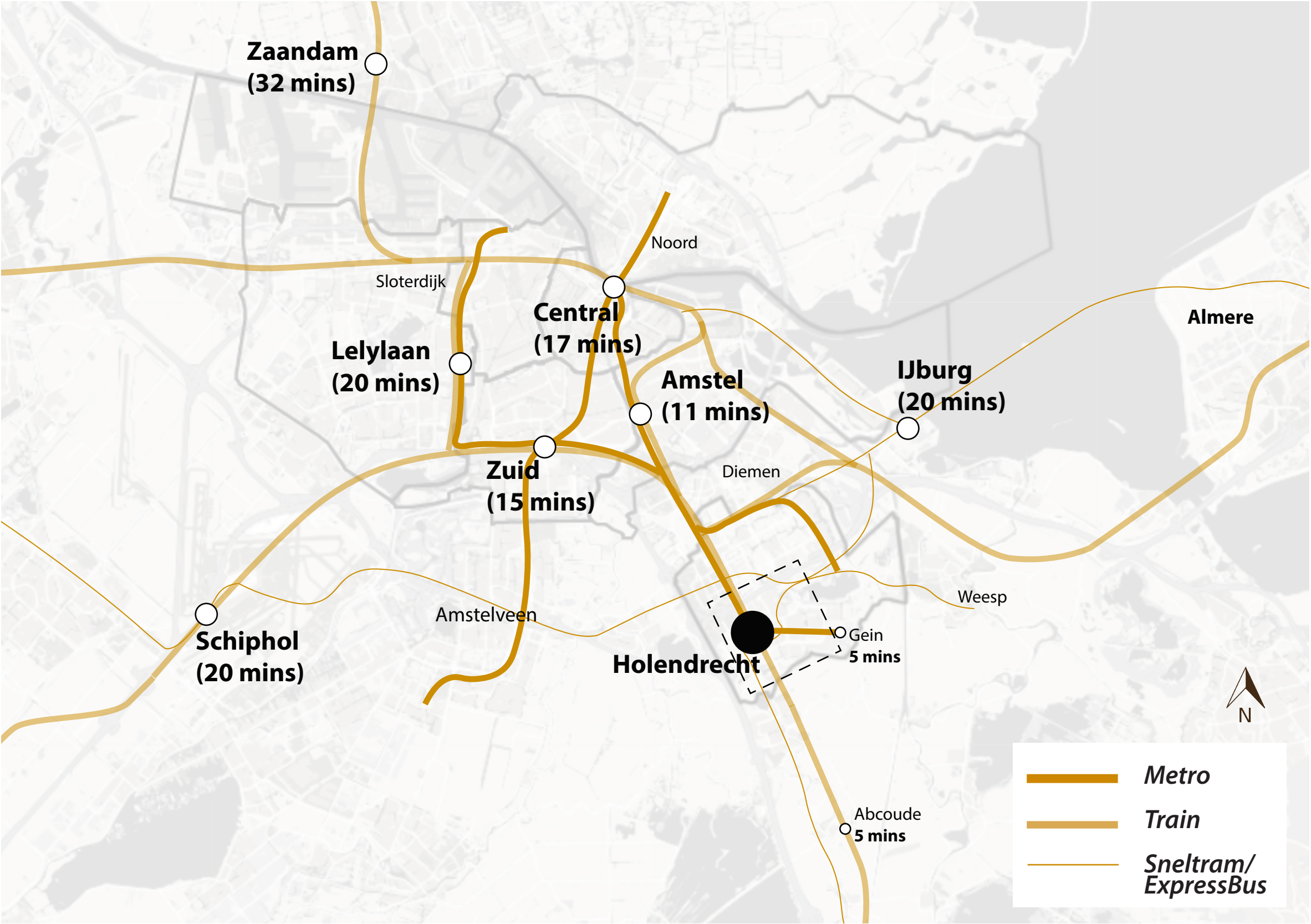
| Livable city |

| Zuid-Oost |

Analysis - Mobility

Connectivity with Other Districts

Mobility

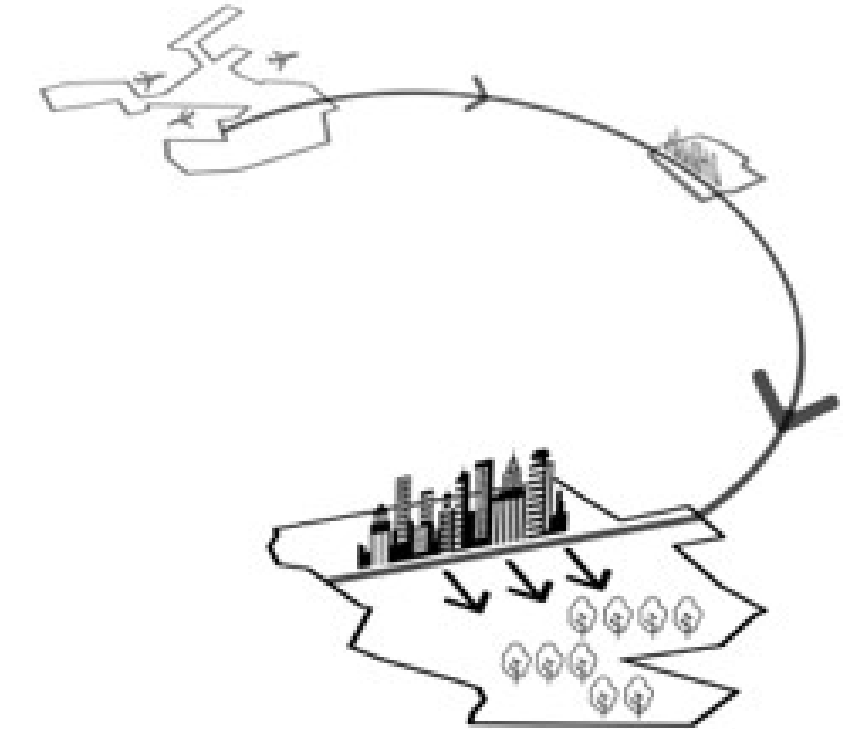
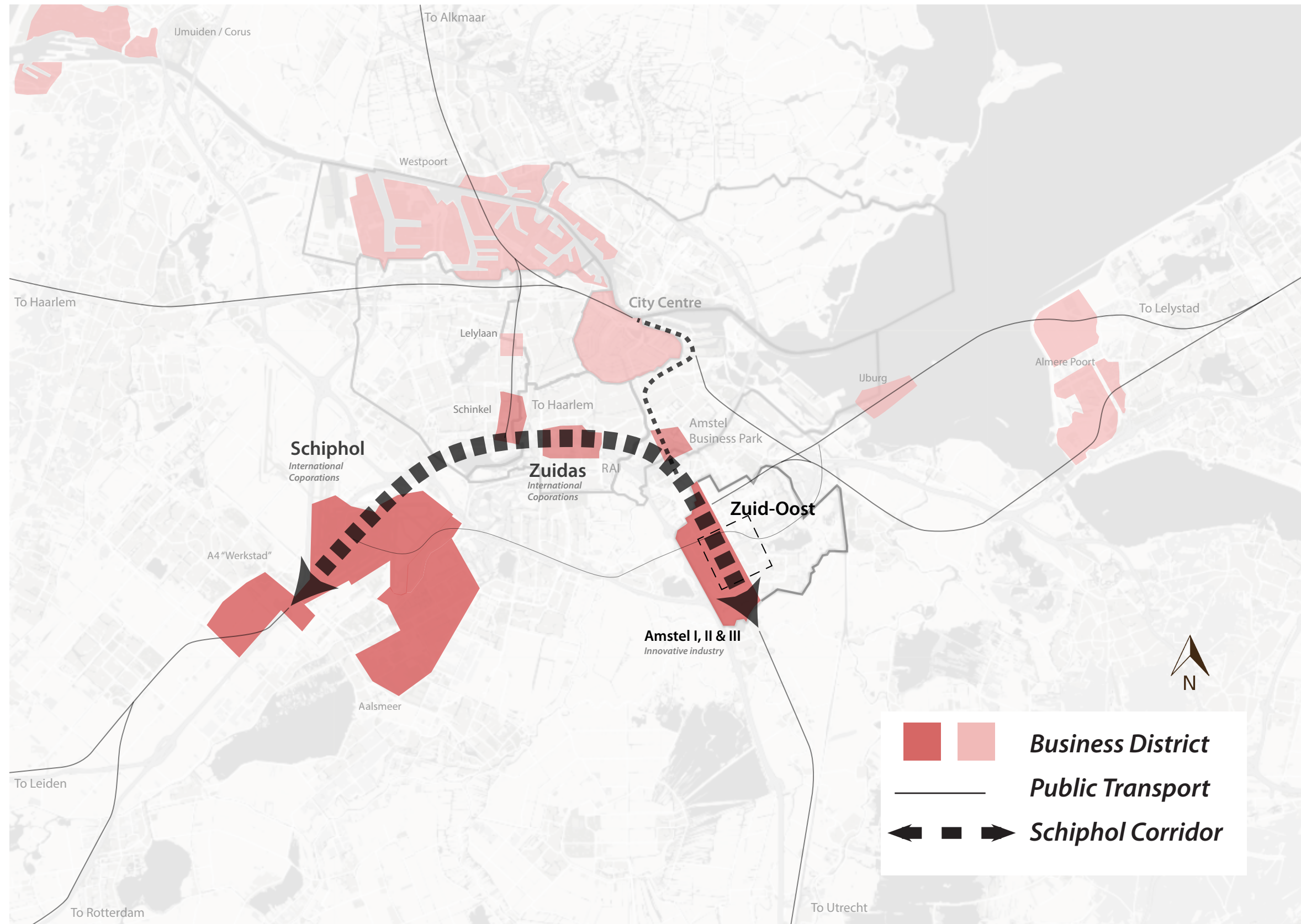


Connectivity & Accessibility to the Centre

Zuid-Oost has been strategic outpost of Amsterdam, multiple infrastructures including motorways, railways and metro have been connected between Amsterdam Center and Zuid-oost

Planned Schiphol Corridor

Mobility

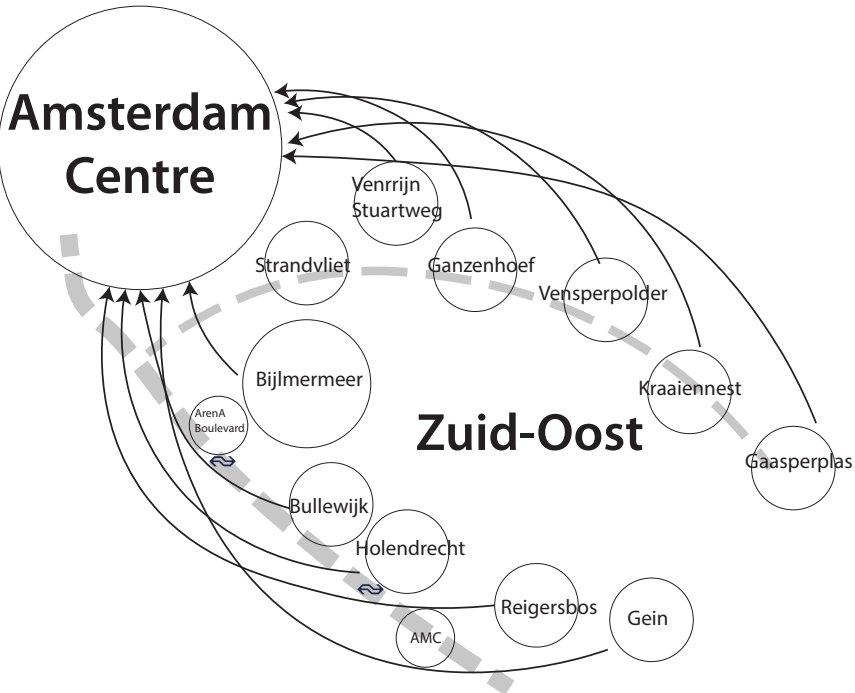
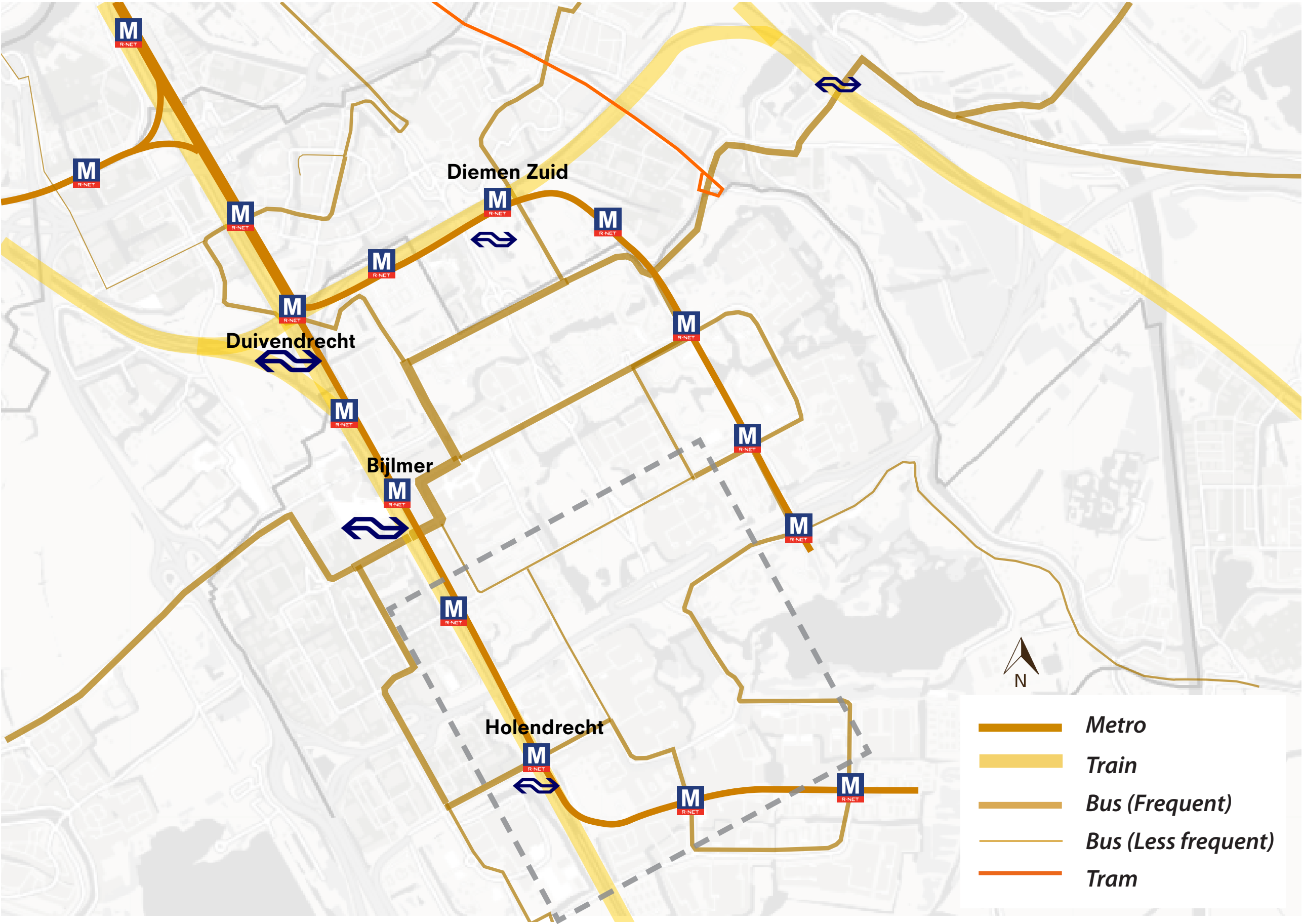


Schiphol Corridor planned by the municipality

With connections between the airport and Amsterdam Centre, Zuid-oost is one of the promising region for further development in future in terms of innovative business and as a livable city.

Local Transport Network

Mobility

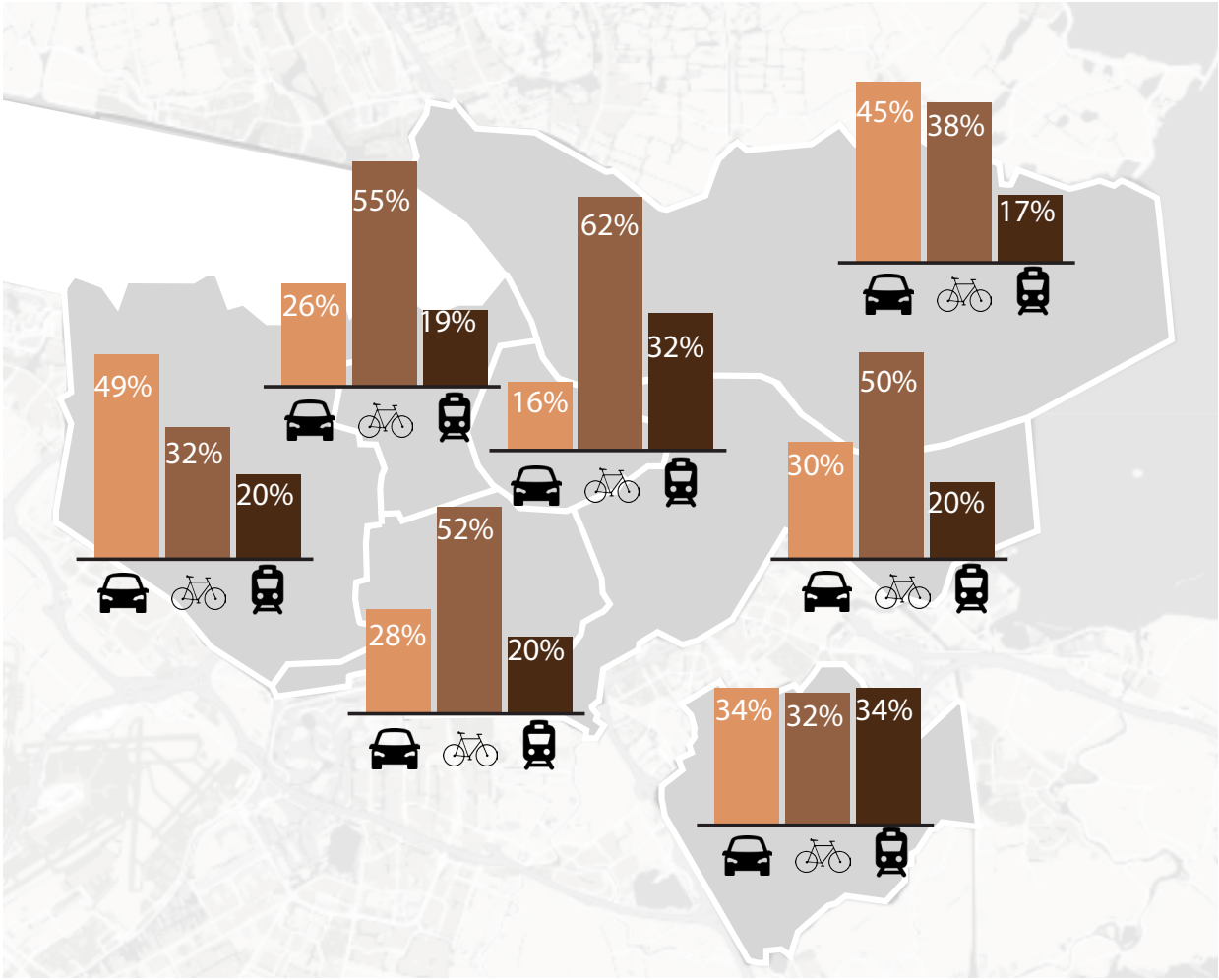
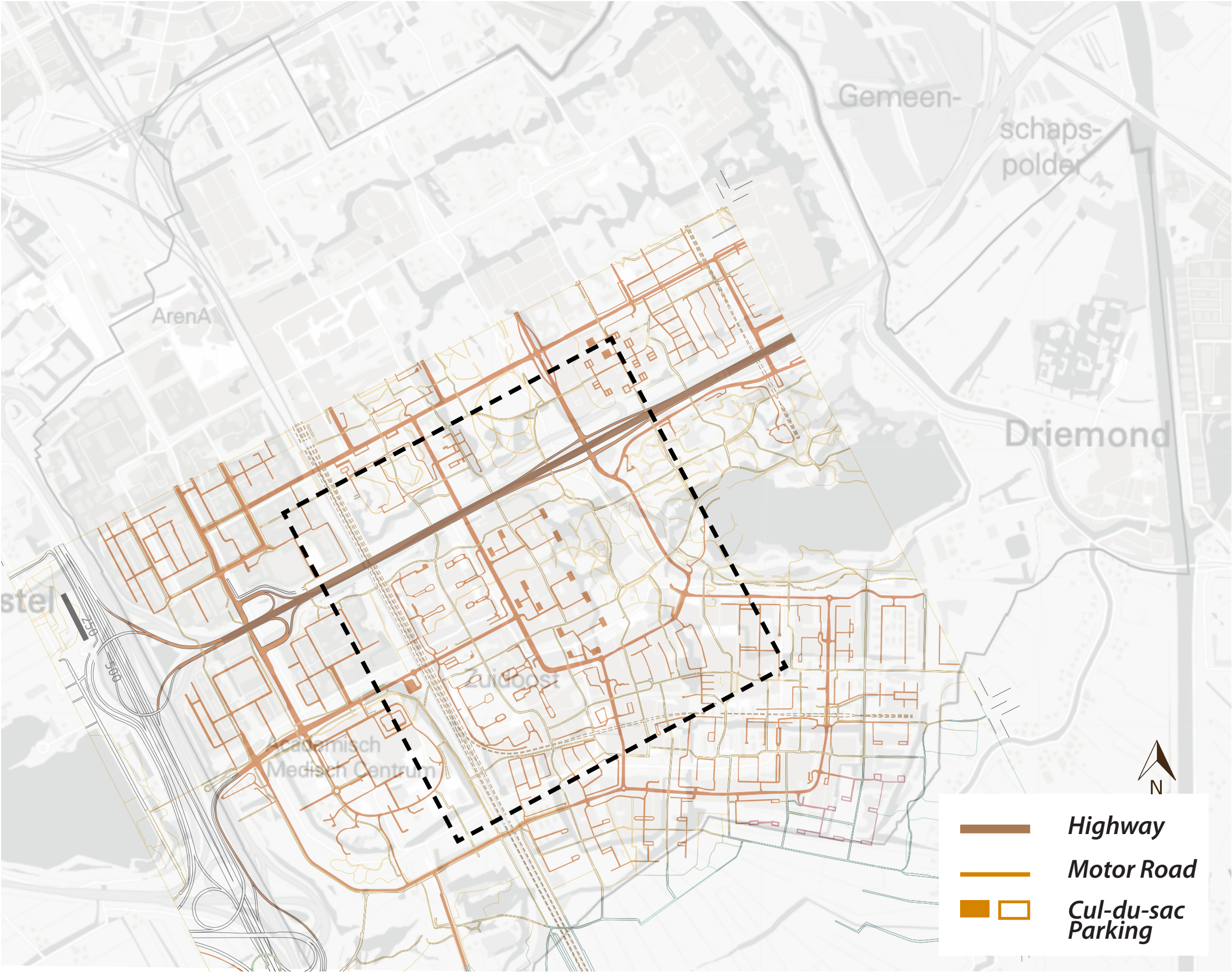


Emphasis on Connecting the Centre

In the planning of the public transport system of Zuid-Oost, more emphasis is put on connections to the centre than local connections within the district

Car-oriented City

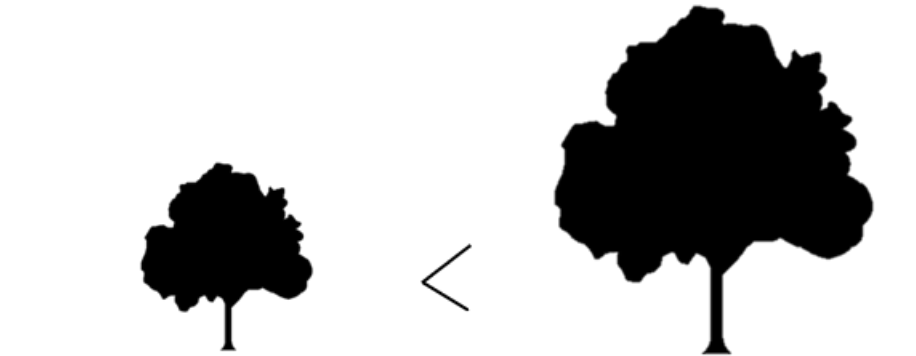
Mobility



Higher % Usage of Car,
Lower % Usage of Bike in Zuid-Oost

Analysis - Green

Share of Green
Green

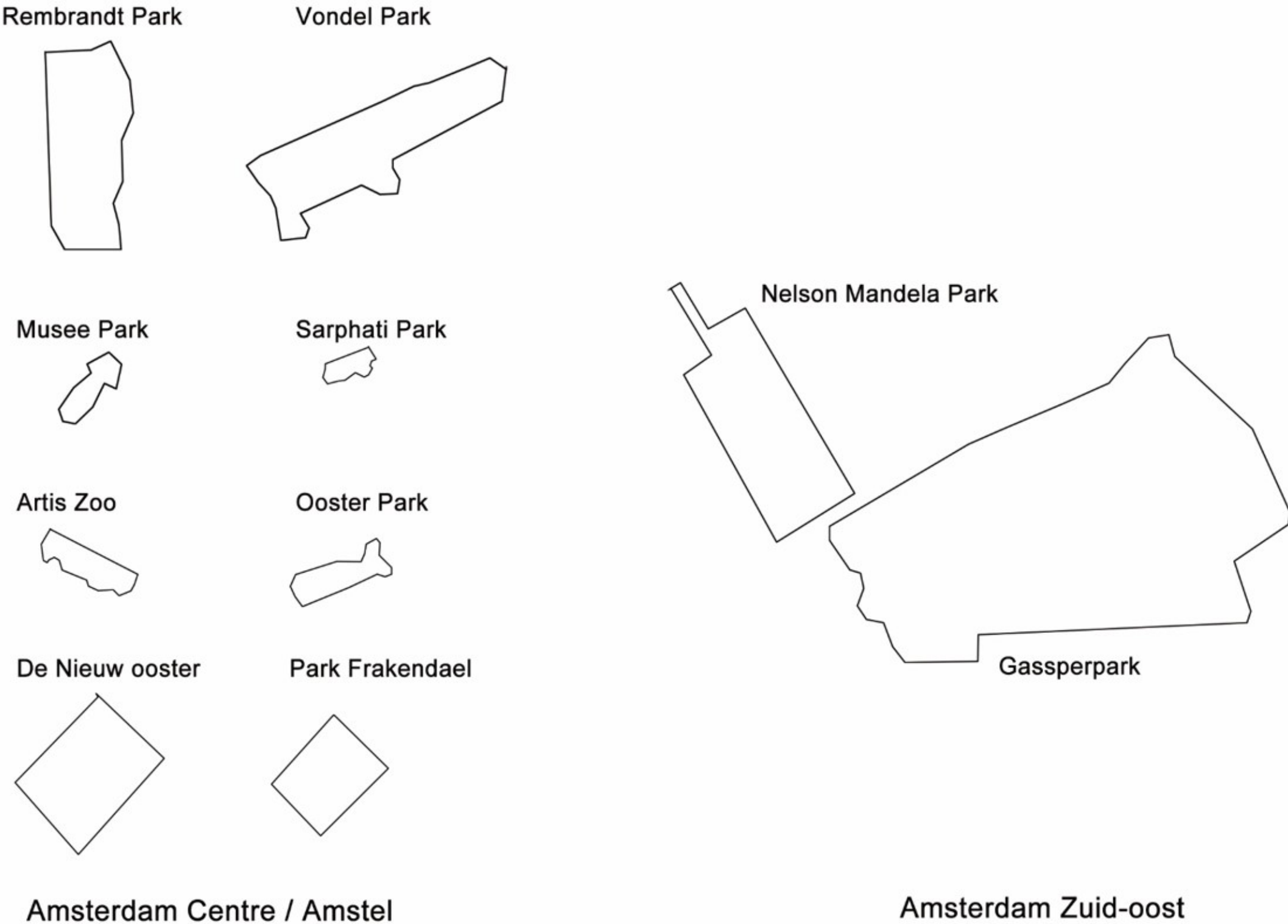


Centraal/Amstel

Zuid-Oost

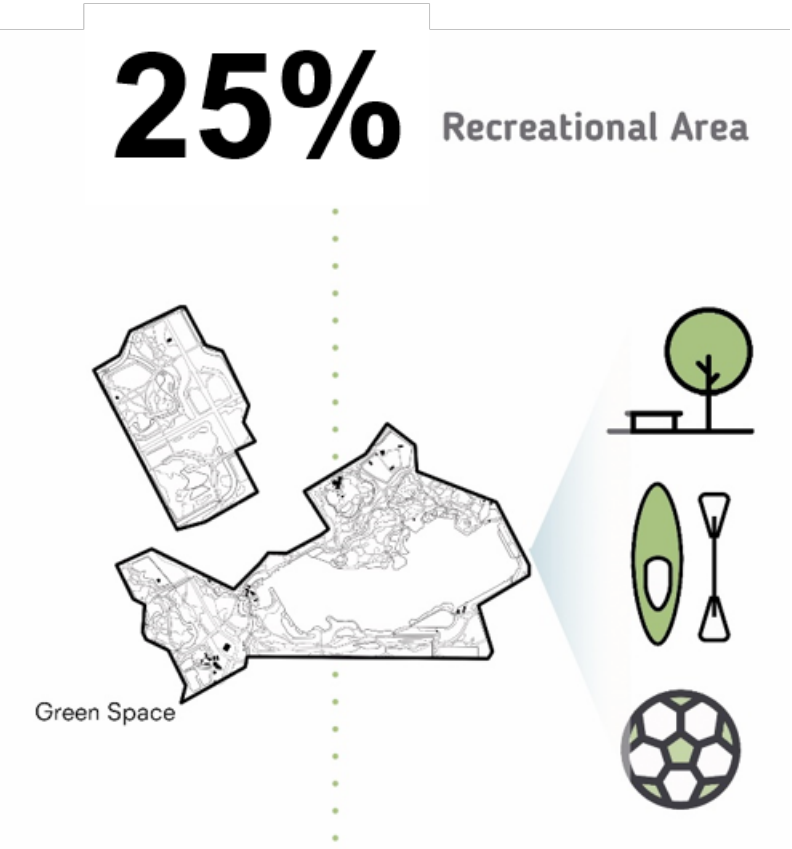
In Zuid-oost, compared to other region in the Amsterdam, it has immense amount of greenery space shared per inhabitant.

Comparison of the Size of the Green Spaces In Amsterdam



Inactivated Green

Green



25% of Zuid-oost are being used as recreational Area including Mandela Park and Gaasperplas park. These areas are already part of city life and contributing to make city livable. However, there are still problem in green space.

Inactivated Green

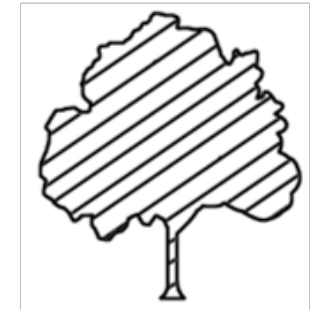
Green



New Green Area



Inactivated Green Area



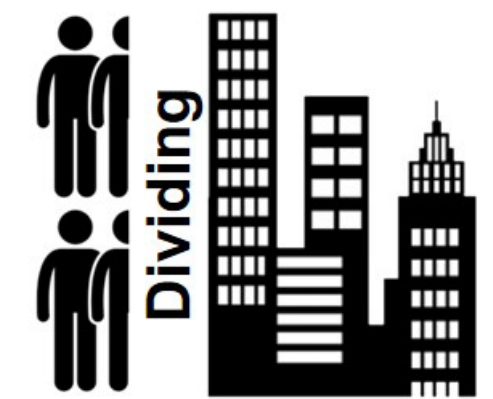
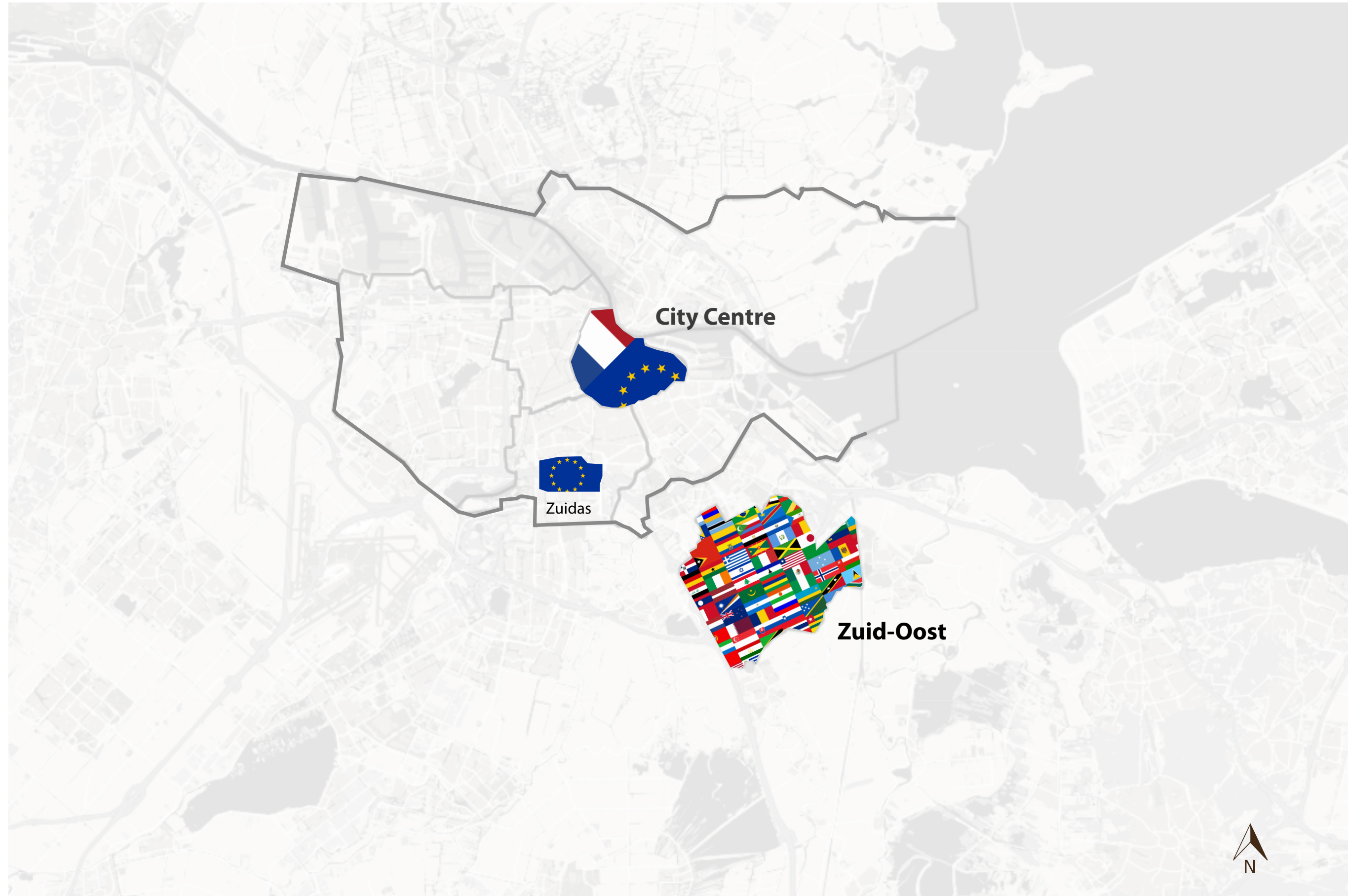
Although the city has a lot of green space, they are not utilized. Inactivated green space where you feel uncomfortable to stay since either they are not in human scale, not well managed or indeed forms border between neighbourhood.

Do we need just “green” or “green” that contributes to the built environment?

Analysis - Social

Social Segregation

Social

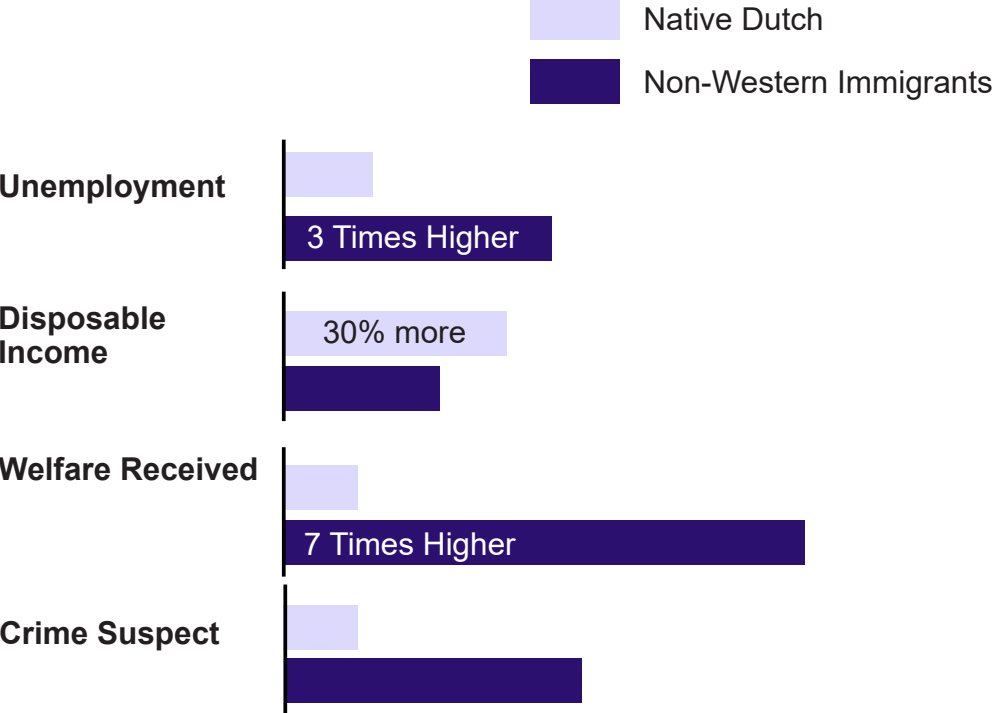
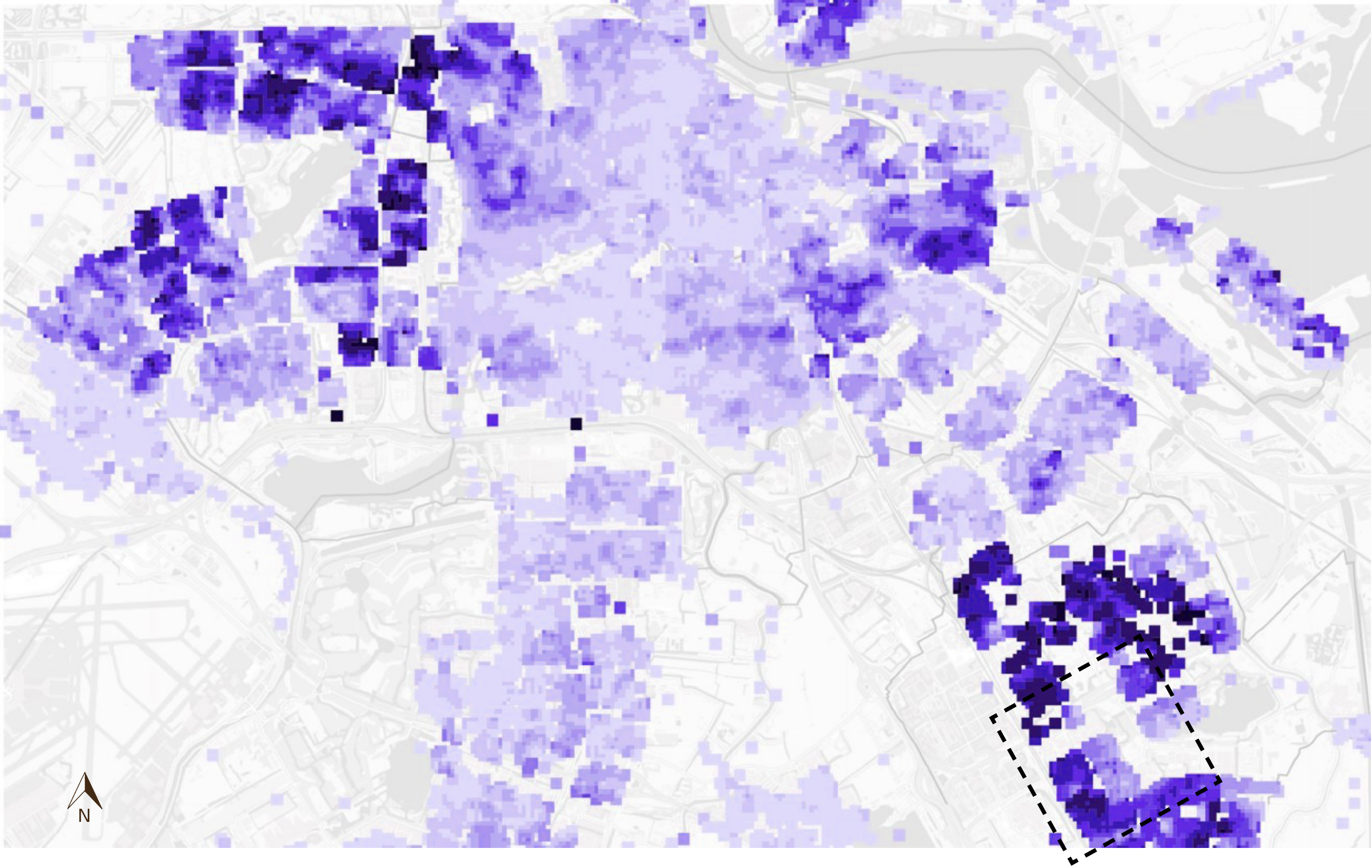


Social Segregation

In bigger scale, Amsterdam has high proportion of international population but in terms of small scale the segregation between Dutch and migrants is clear.

Non-Western Immigrants

Social



Social Segregation

In bigger scale, Amsterdam has high proportion of international population but in terms of small scale the segregation between Dutch and migrants is clear.

Residents in Neighbourhood



Income Disparity

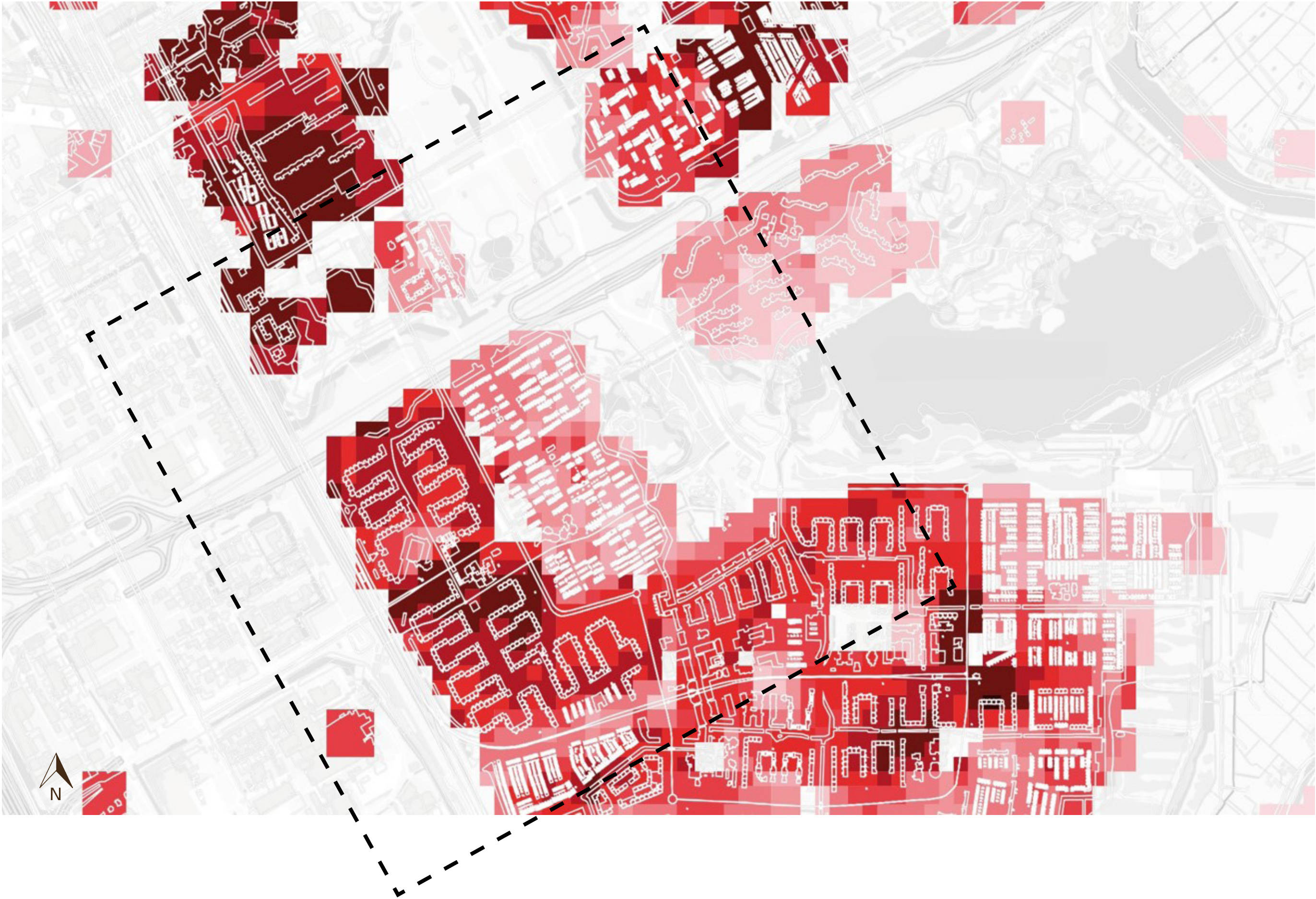
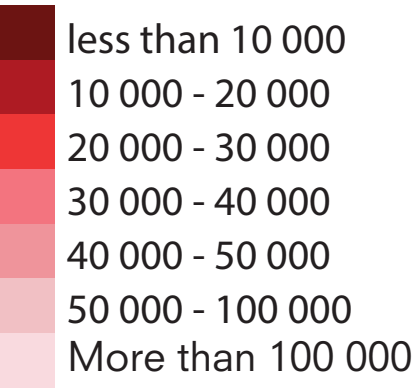
Social



Typological Segregation

The segregation that is shown in nationalities and land price also can be found in different typology. Most of low-educated people are living in high-rising type of housing. While Dutch people living in mid, low rising housing type

Annual Income per person



Analysis - Land Use

Housing Typology

Land Use

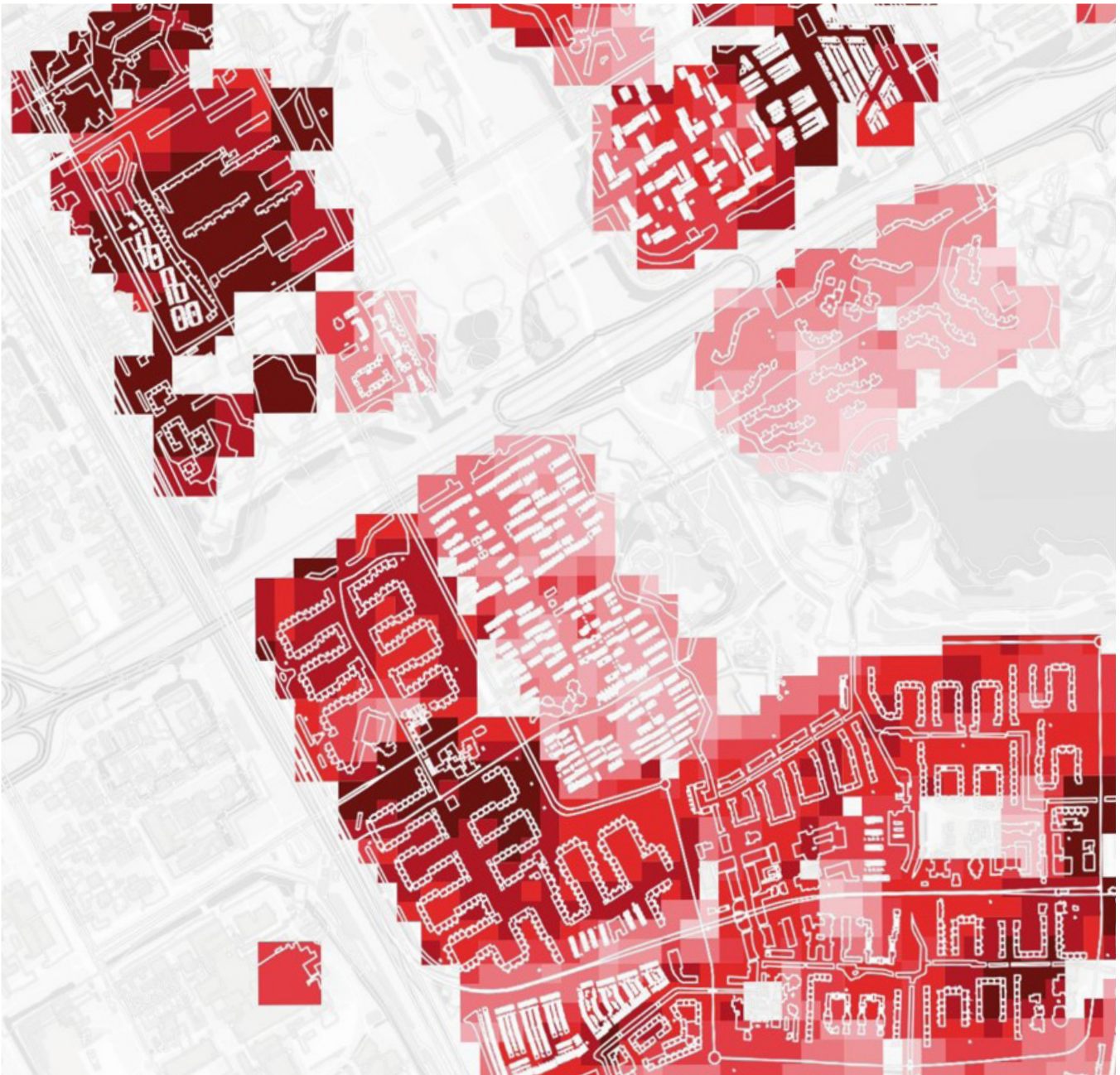
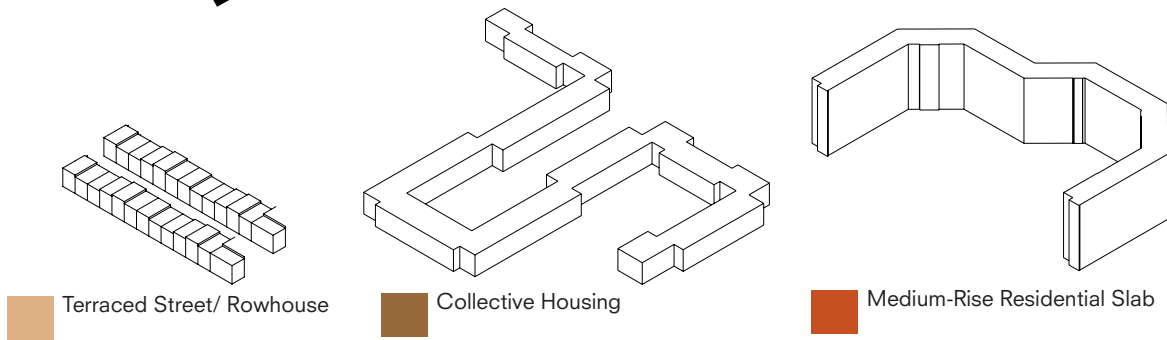


Typological Segregation

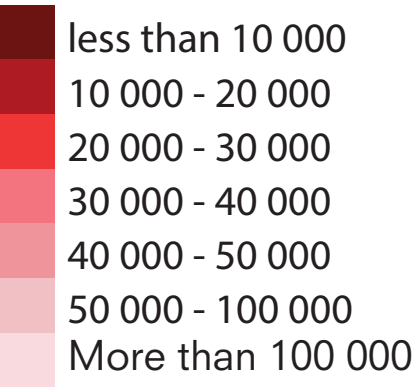
The segregation that is shown in nationalities and land price also can be found in different typology. Most of low-educated people are living in high-rising type of housing. While Dutch people living in mid, low rising housing type.



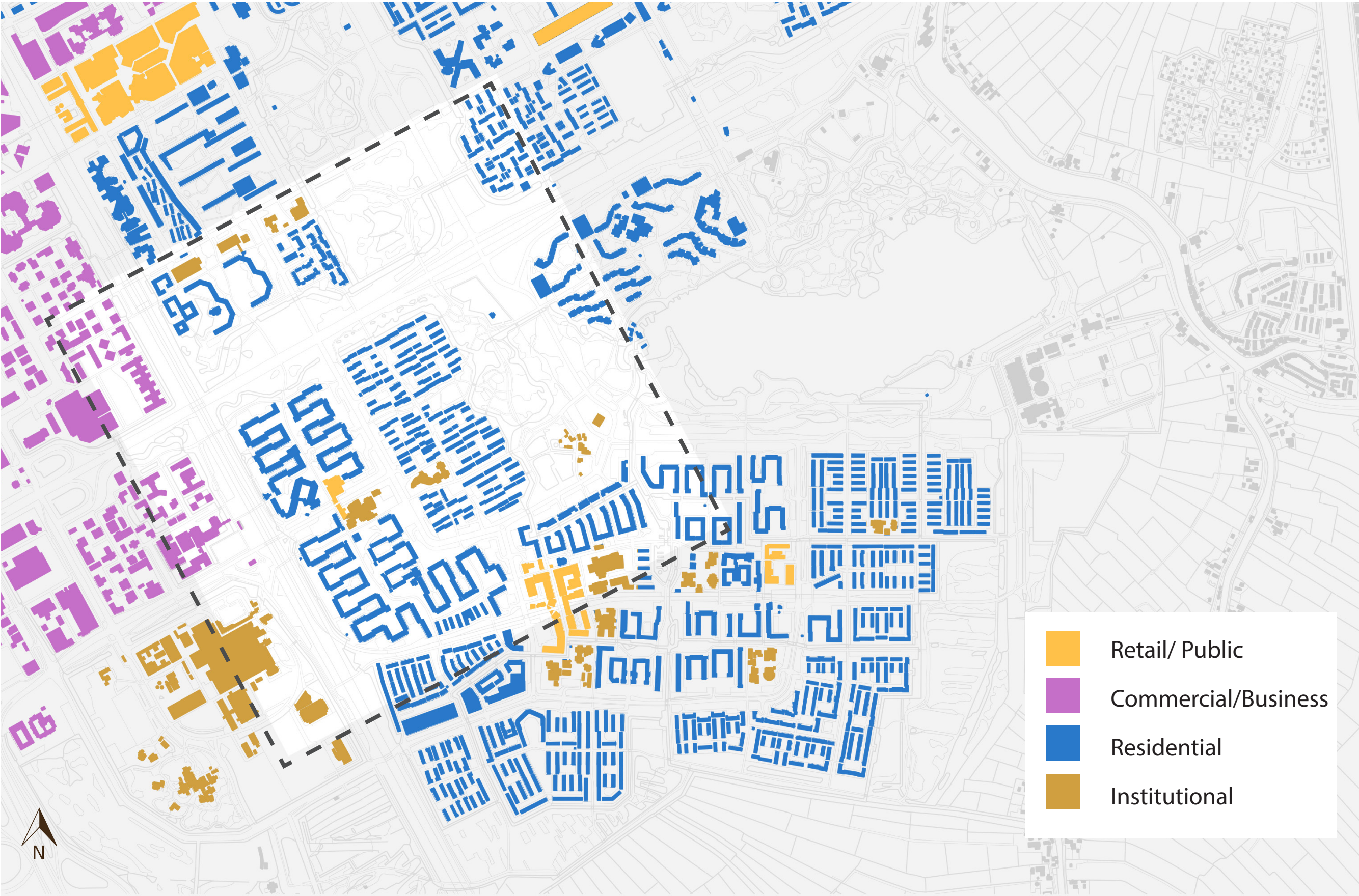
Housing Typology



Annual Income per person



Planning
Land Use



KANTOC
SHOP WINKEL
HOUSE HOUSE
OFFICE WINKEL
SHUIS
SHOP

Monotone neighbourhood

The neighbourhood is monotonous that different functions of city are planned in a big patch together and each neighbourhood is separated by motorways and nature.



Retail/ Recreation Use

Land Use

KANTOC
SHOP WINKEL
HOUSE HOUSE
OFFICE WINKEL
SHUIS
SHOP

Lack of public recreation

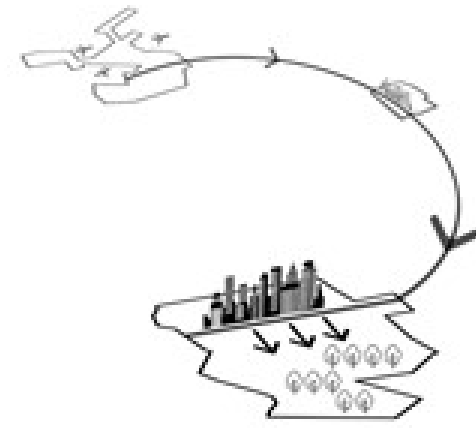
The neighbourhood Gaasperdam lacks public recreation apart from green park.

- Retail
- Market
- Event/Festival
- Sports Field/Centre
- Community/Activity Centre

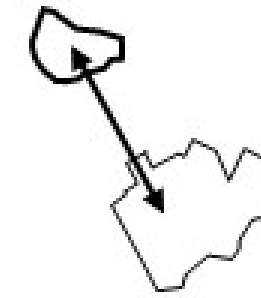
Summary of Analysis / Problem

Mobility Analysis

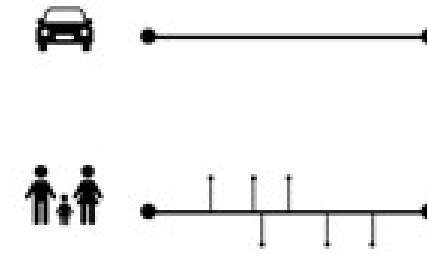
Unwalkable City



Business Opportunity



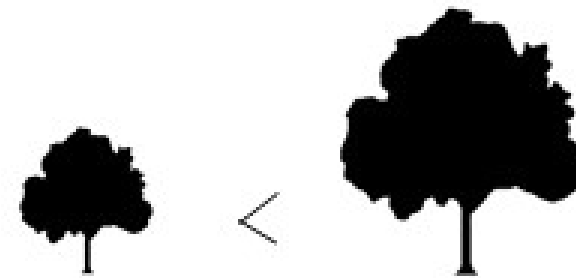
Connectivity / Accessibility



Walkability

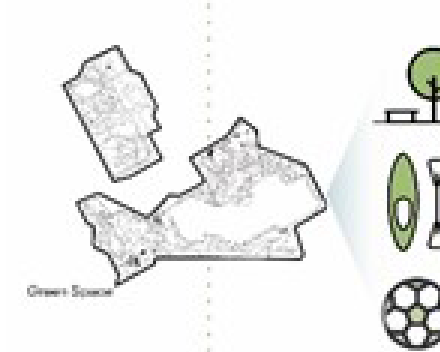
Green Space Analysis

Inactivated Green

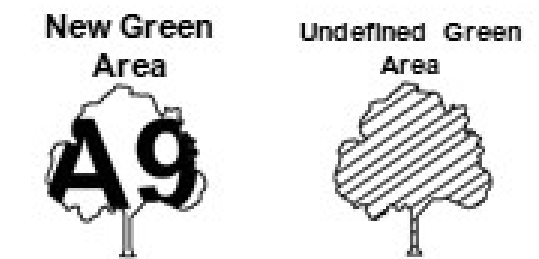


Immense Green Area

25% Recreational Area



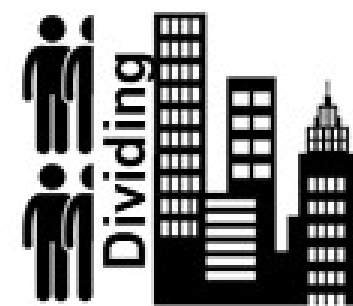
Usage of Green Area



Challenge of Green Area

Societal Analysis

Monofunctional City Social Segregation



Social Segregation



Gentrification



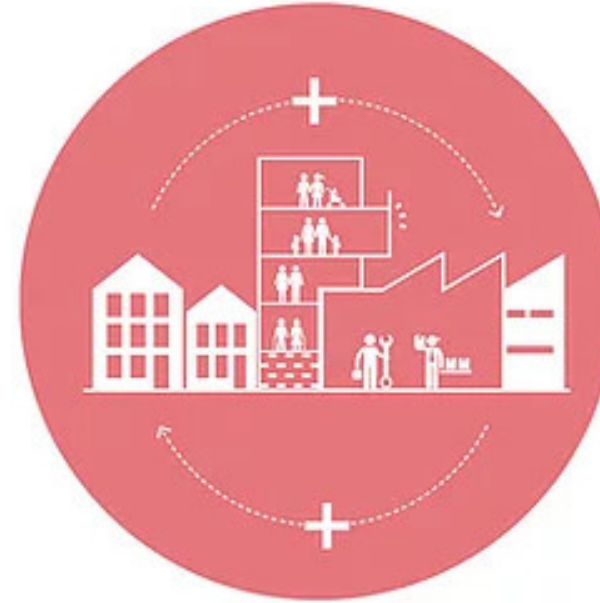
Typological Segregation



Vision for Densification



**Innovative District and
New Job Opportunities**



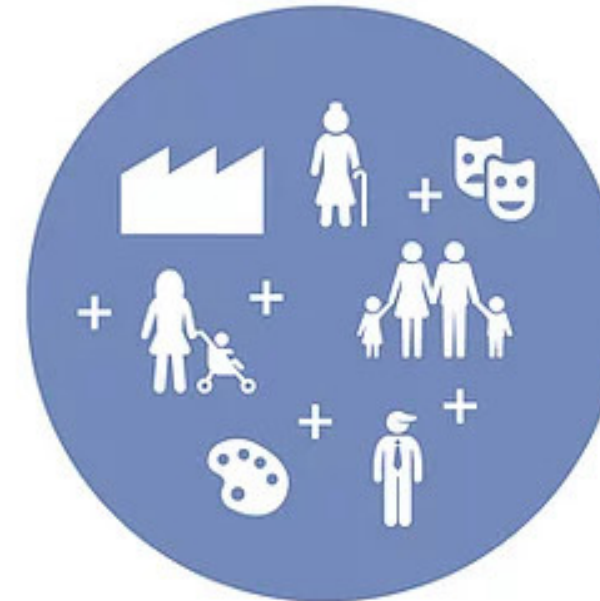
**Vibrant and Mixed City Life
Self-Sustaining City**



**Healthy and Green Urban
Environment**

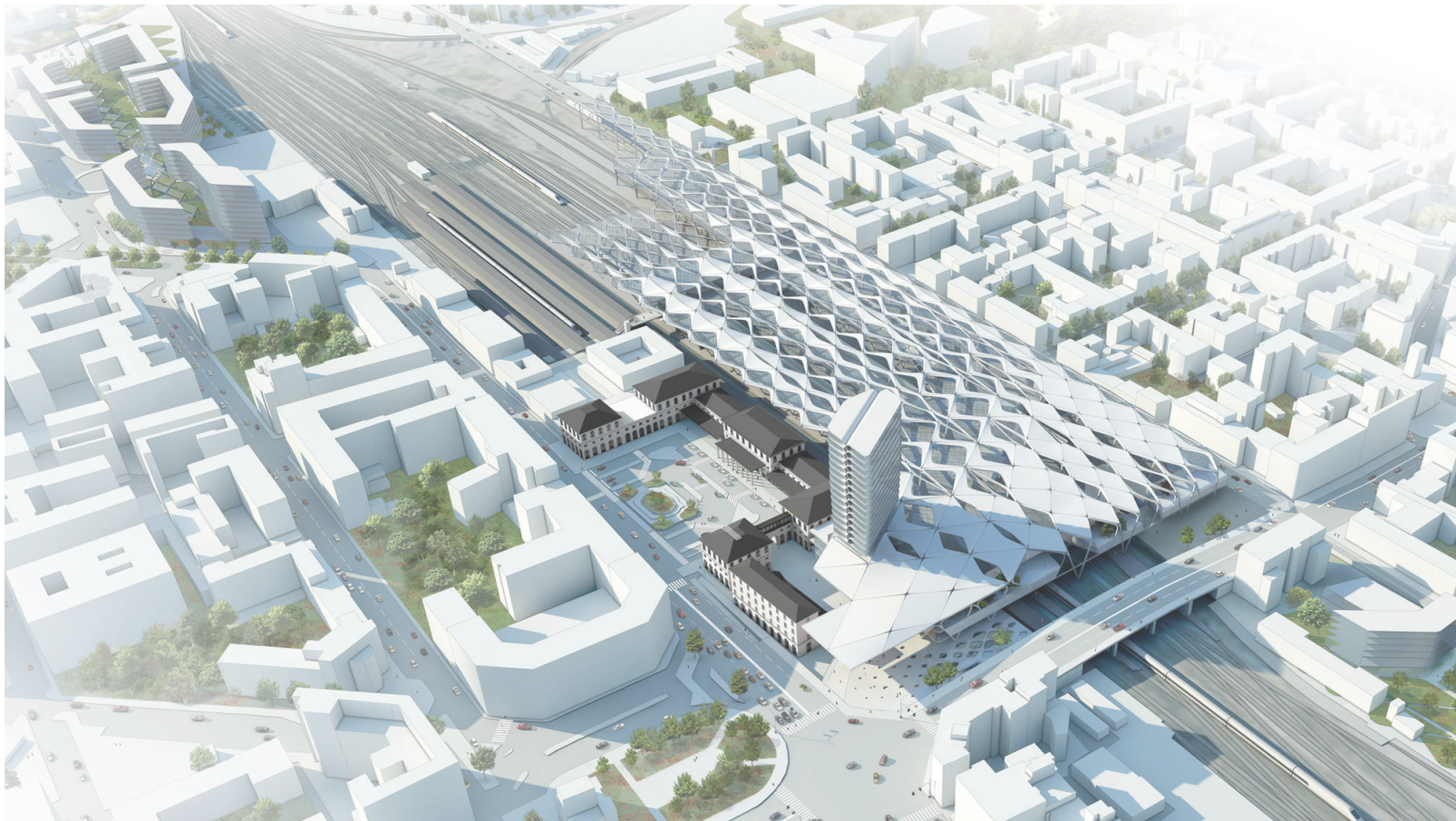


**Sustainable Mobility and
New Connections**



**Social Sustainability -
Social inclusive and cultural diverse
environment, Self-Supporting City**

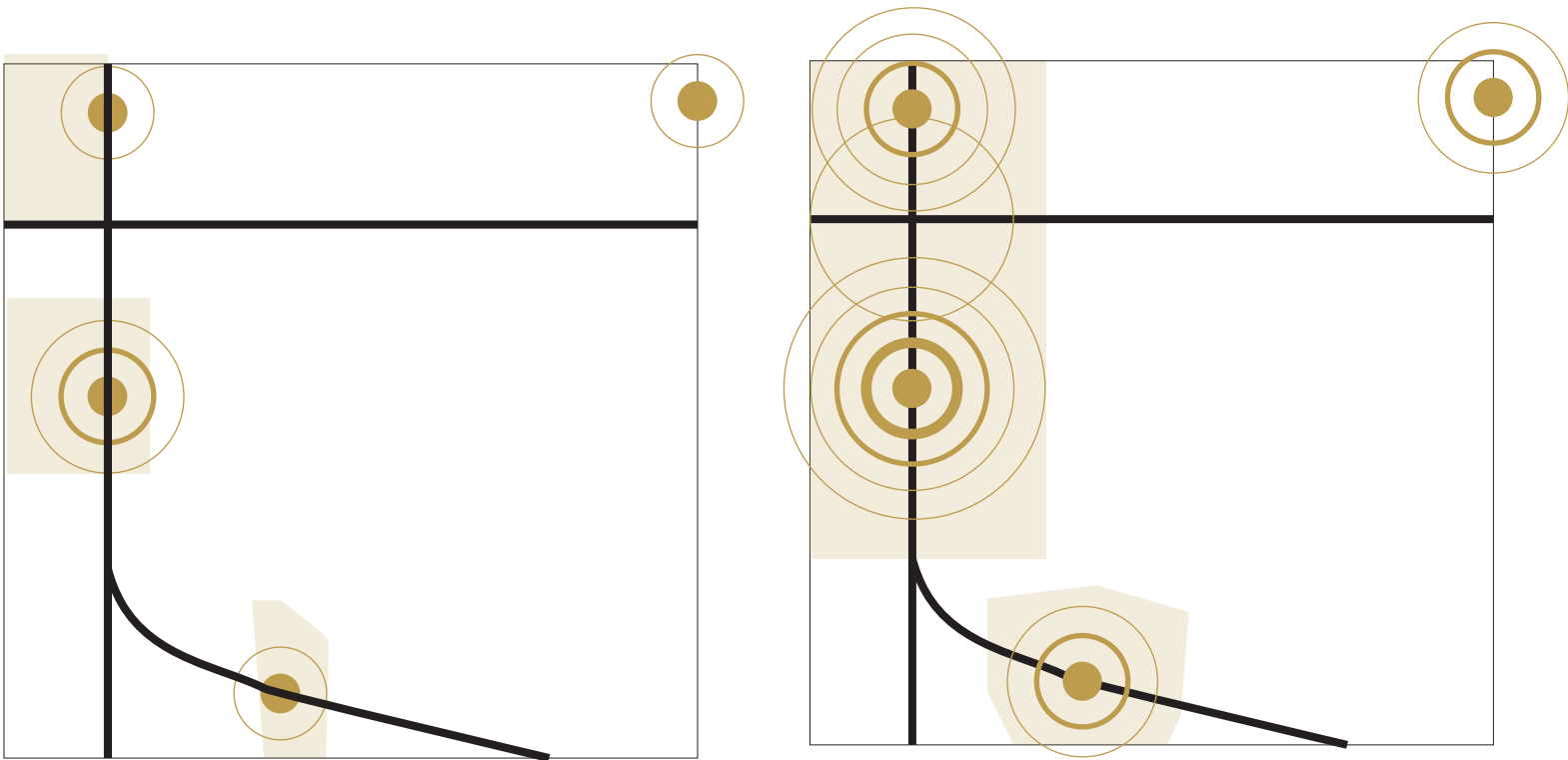
Strategy I - Densification around Transport Hubs



Sustainable Mobility and
New Connections



Innovative District and
New Job Opportunities



Before

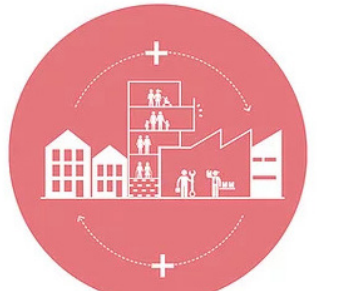
After



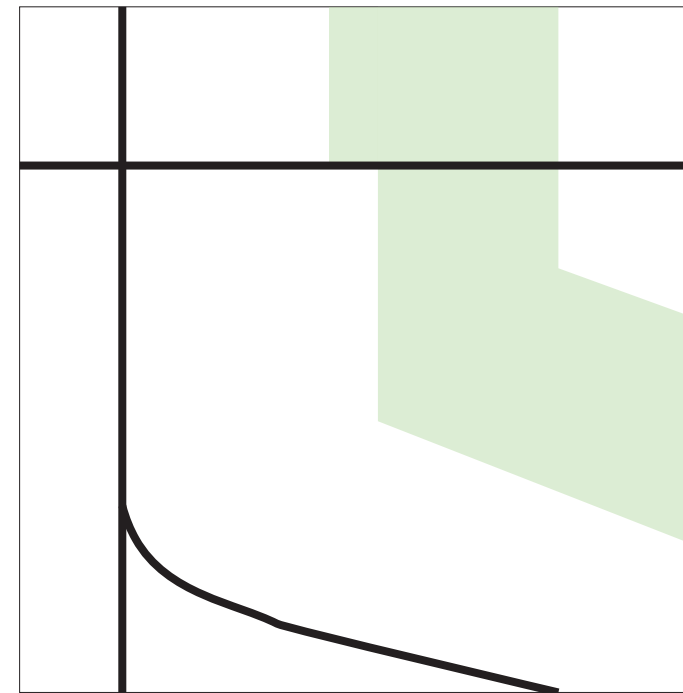
Strategy II - Densification around central park



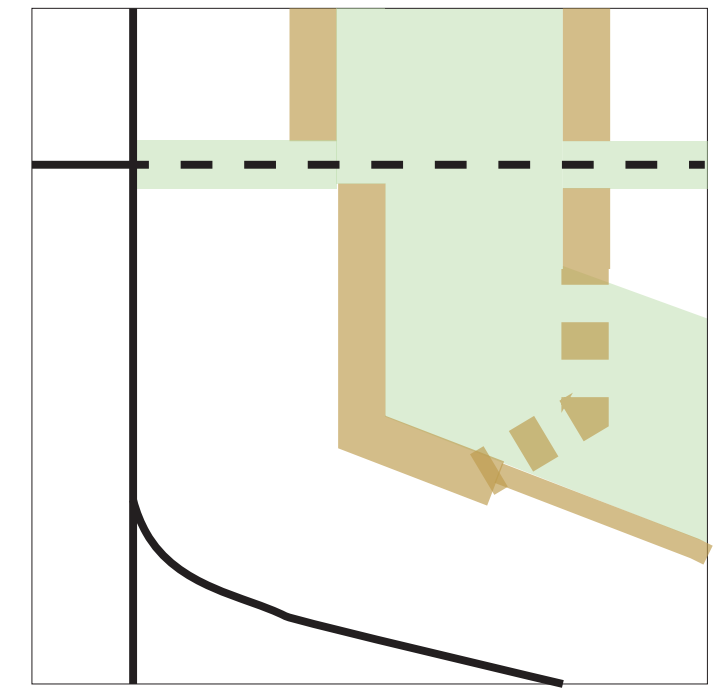
Healthy and Green Urban Environment



Vibrant and Mixed City Life



Before



After

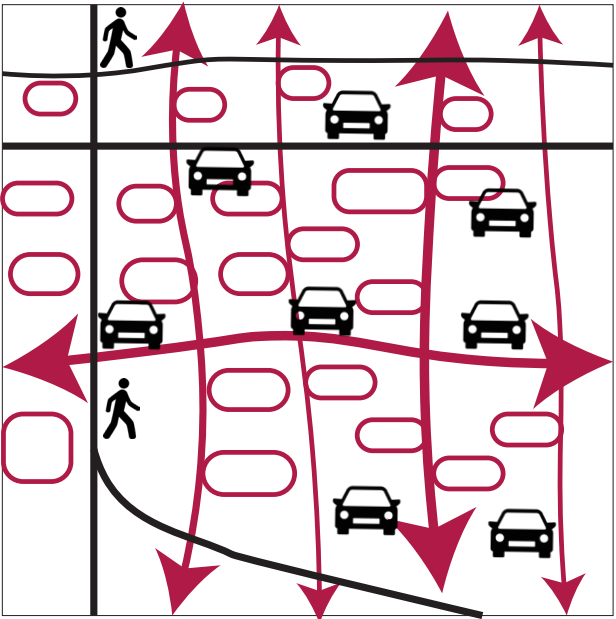
Strategy III - Public transit-Oriented Walkable City



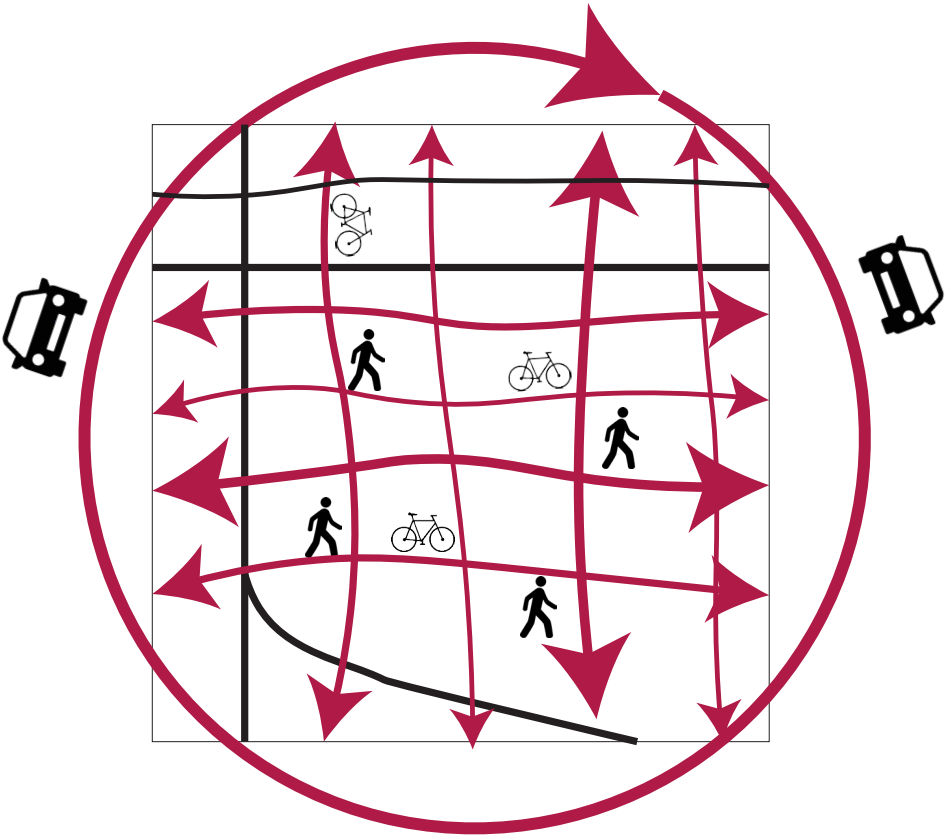
Sustainable Mobility and New Connections



Healthy and Green Urban Environment



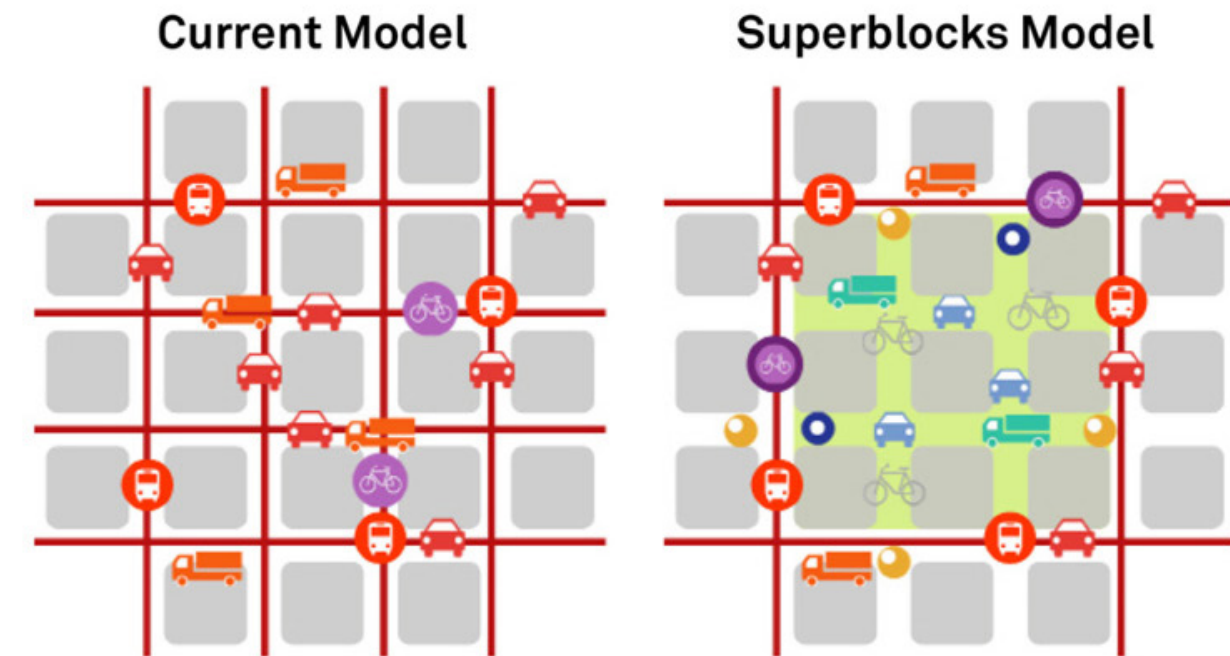
Before



After

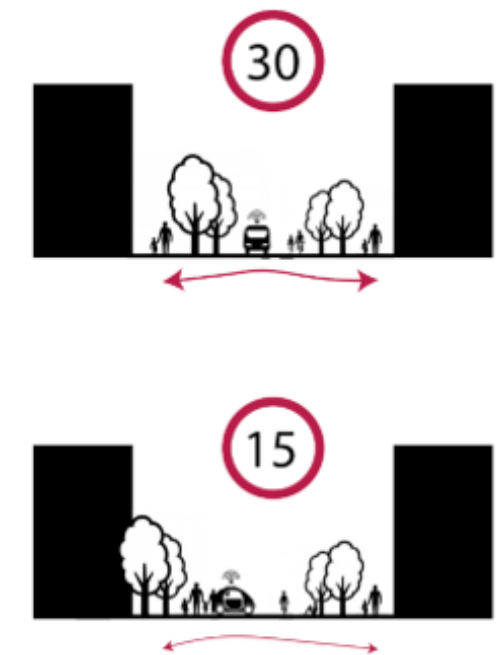
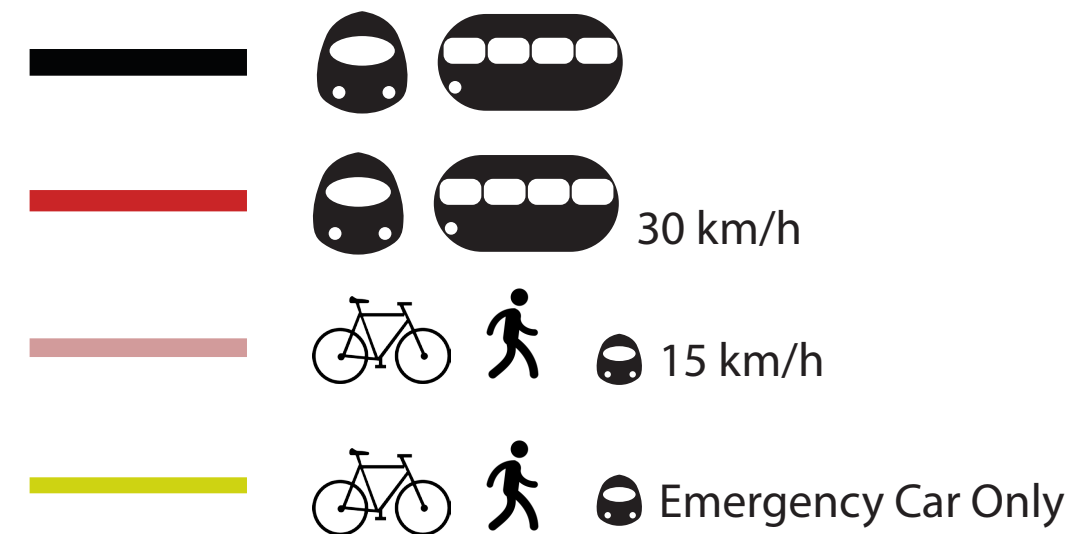


Strategy III - Public transit-Oriented Walkable City Superblock



Superblock Model

Priority of road use is given to pedestrian in the dense network. Certain cars can still enter but with limited speed.





Strategy III - Public transit-Oriented Walkable City
Public Sharing Pod



Current Situation



Automatic Public Sharing POD System

-  Automatic Public Sharing POD parking
-  Ground level car parking



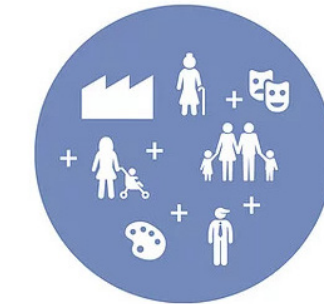
1 sharing POD(Car)
replace
10 private cars.

80% Fewer
Parking Space needed

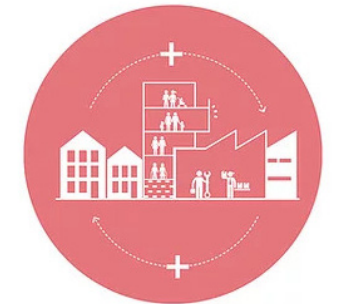
Strategy IV - All-around, mixed and diverse typologies and land use, Active street level



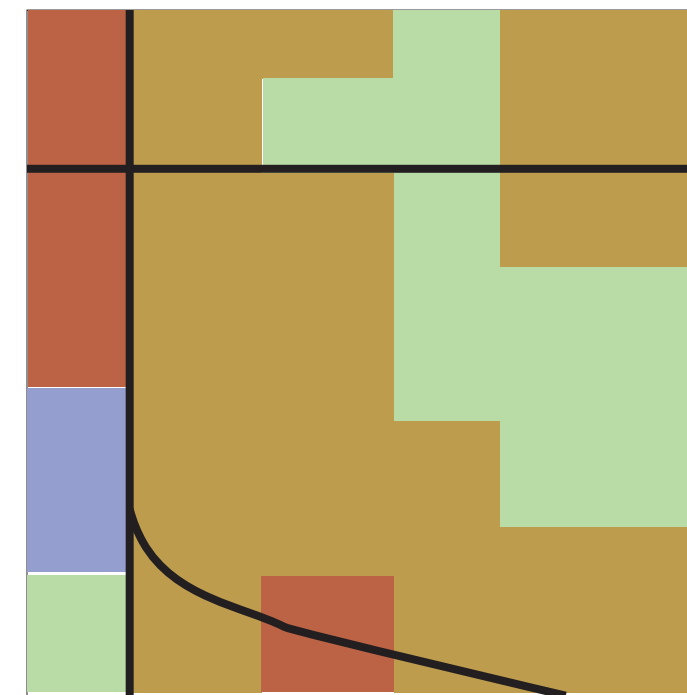
**Sustainable Mobility and
New Connections**



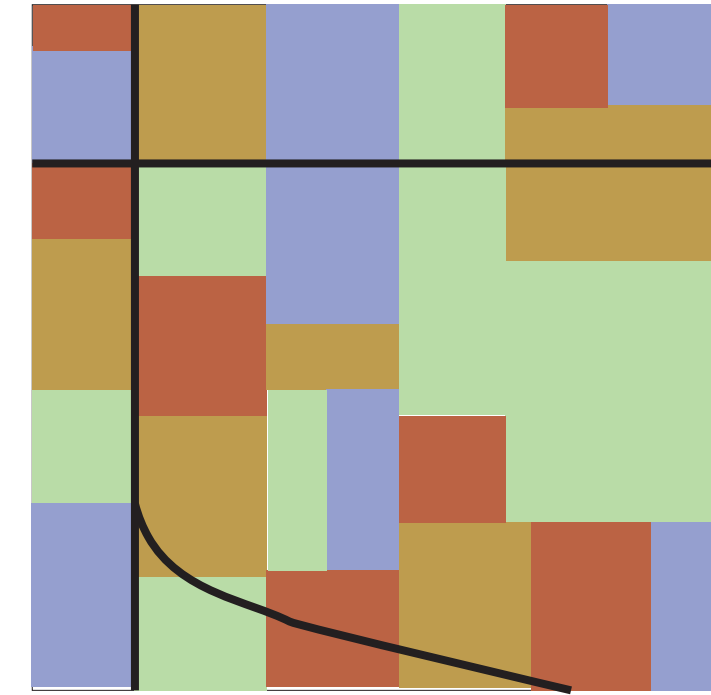
**Social Sustainability -
Social inclusive and cultural
diverse environment**



**Vibrant and Mixed
City Life**



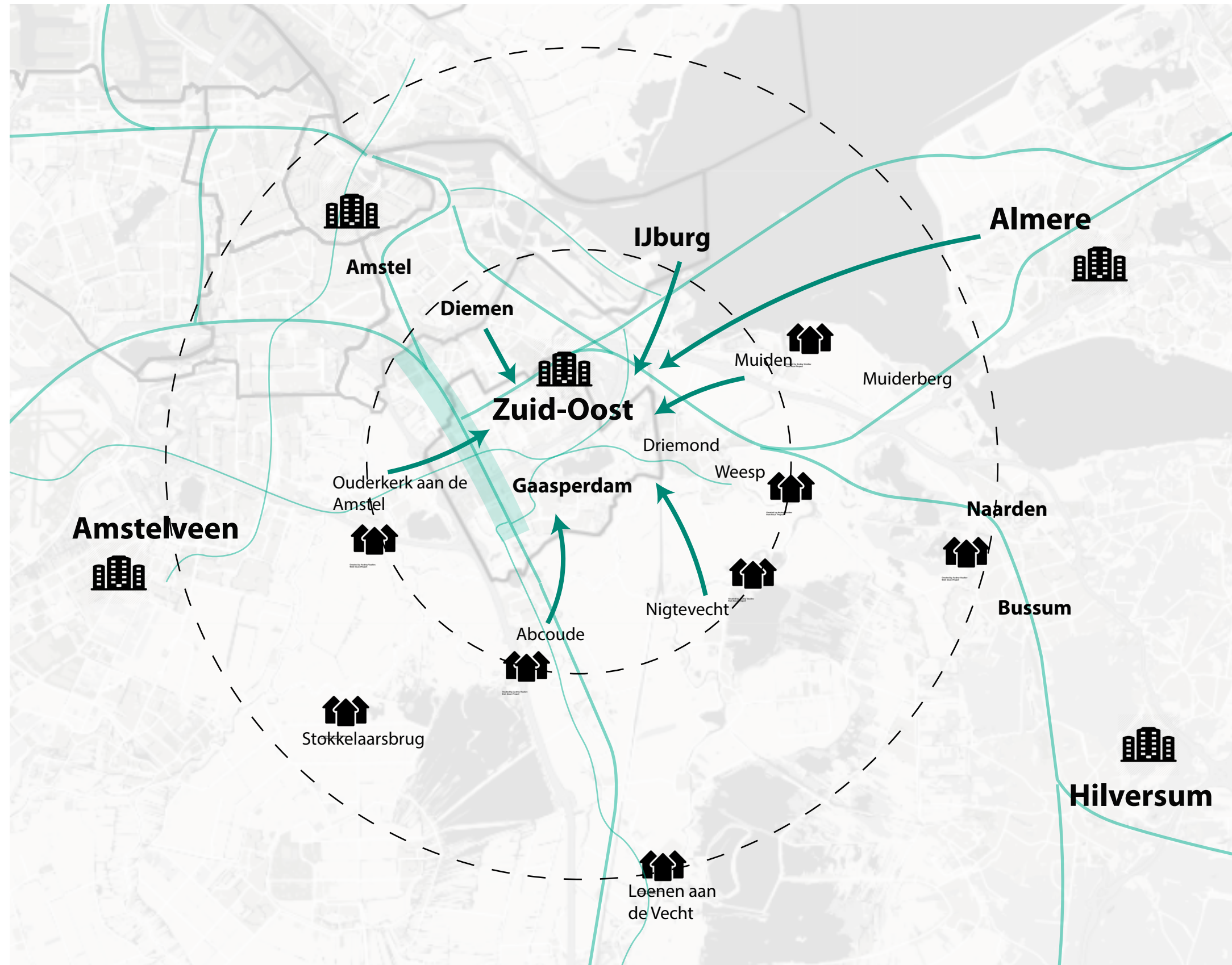
Before



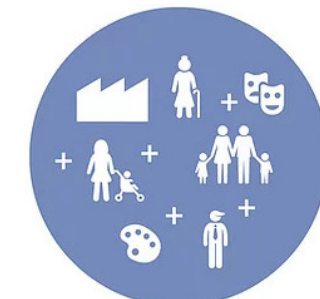
After

- From job opportunities, leisure to public amenities
- Diversity of buildings to choose

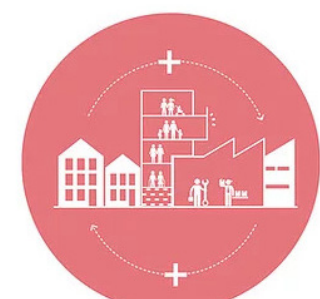
Strategy IV - All-around, mixed and diverse typologies and land use, Active street level



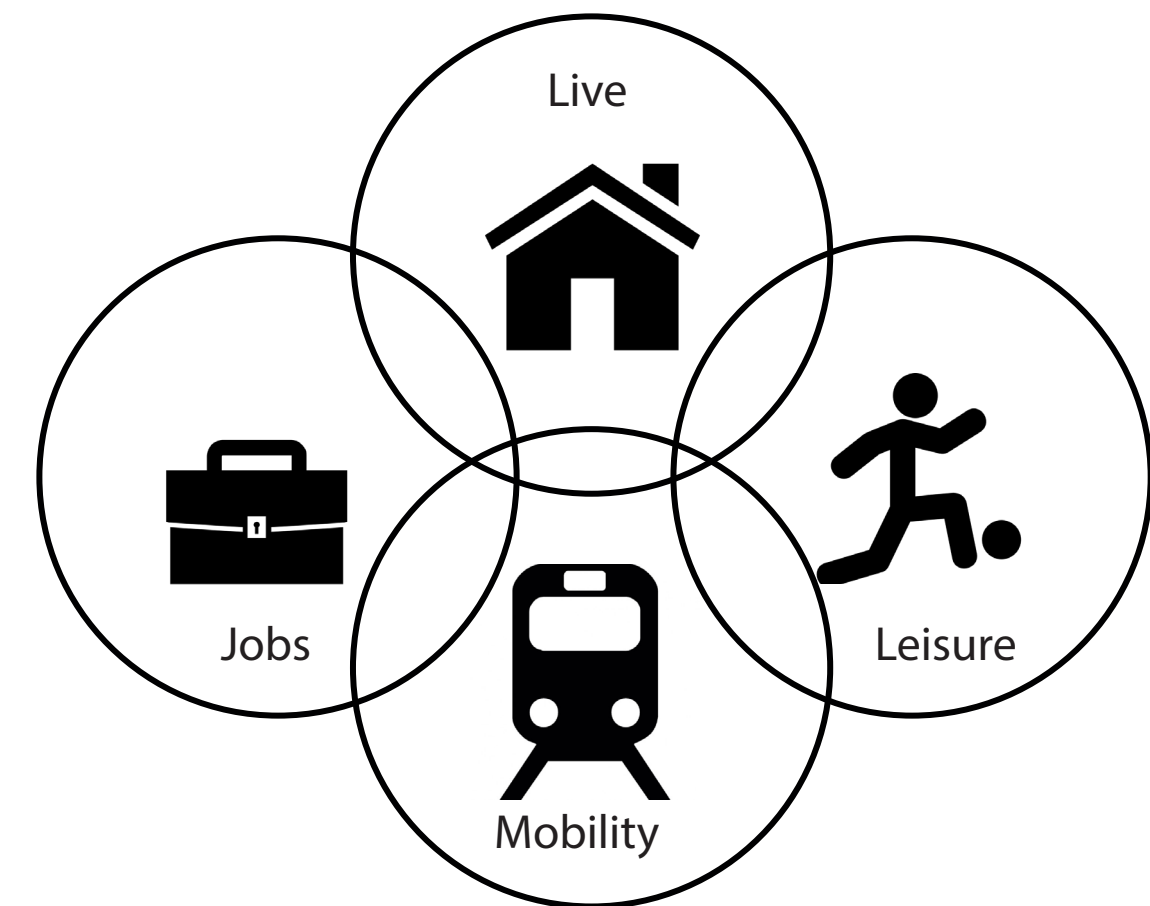
**Sustainable Mobility and
New Connections**



**Social Sustainability -
Social inclusive and cultural
diverse environment**

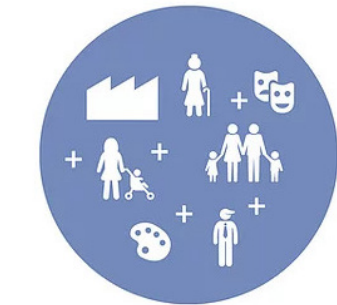


**Vibrant and Mixed
City Life**

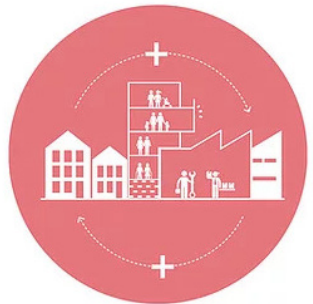




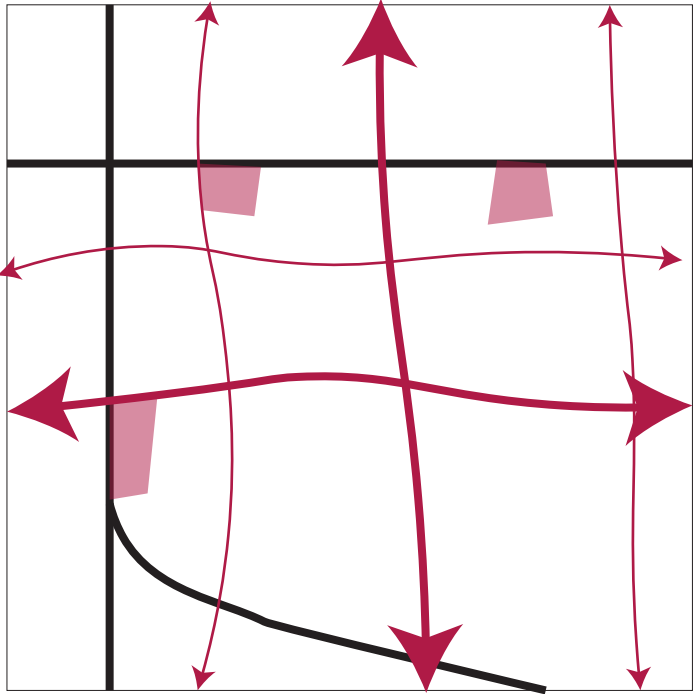
Strategy V - Small urban grid with more network and public meeting nodes (different scales)



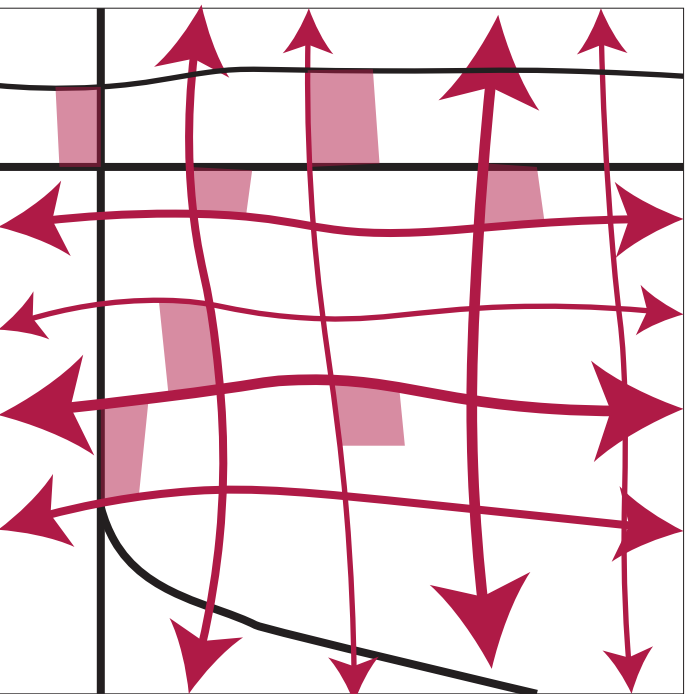
Social Sustainability -
Social inclusive and cultural
diverse environment



Vibrant and Mixed
City Life



Before



After

Where to densify?

Schiphol Corridor and Central Park

Where to densify?



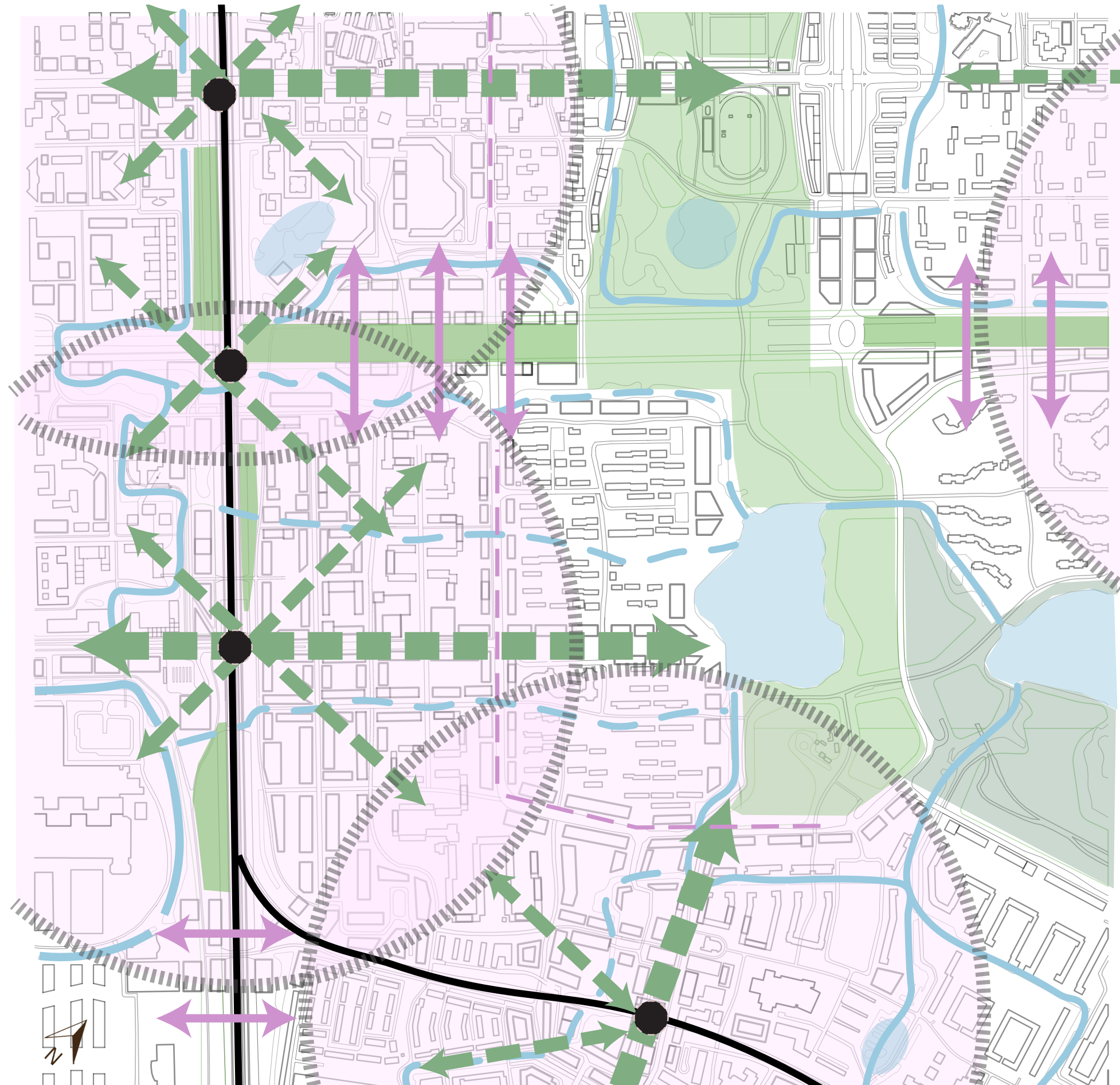
The conceptual master plan suggests symbiotic pathway for city development. It leads people live close to different traits of greenery space while controlling monetary development that is derived from the geographical importance













- Innovative Axis
- Mixed Used Residential Development
- Gaasperplaas Lake Park
- Mandela Event Park
- A9 Promenade Park
- Railway
- Motorway

Walkable Circles and Green Connections

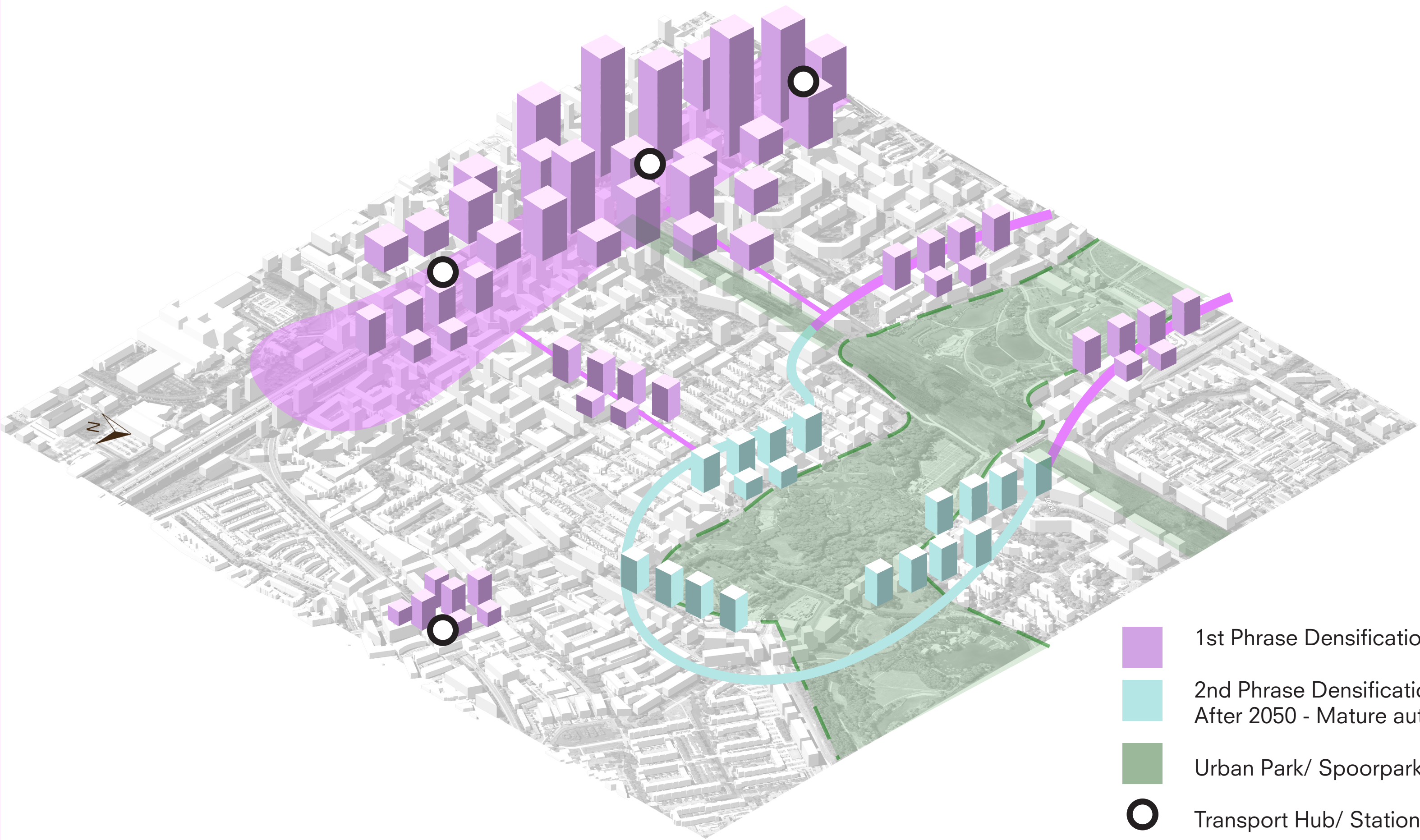
Where to densify?



-  Water Body ("Sponge City" - Climate Adaptive)
-  Nature Park
-  Urban Park/ Spoorpark
-  Walkable Distance (10 minutes Walk - 800 meters)
-  Main Green Walking Routes
-  New Connections between Neighbourhood
-  Secondary Walking Routes
-  New Water Way (Climate Adaptive System)
-  Transport Hub/ Station
-  Metro/ Train

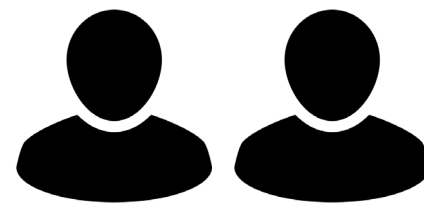
Phrases of Densifications

Where to densify?



How much to densify?

- 1. Demographic Prediction**
2. Density that sustains a lively urban environment



Population of Amsterdam (City Area)
By 2018

850,000

By 2050

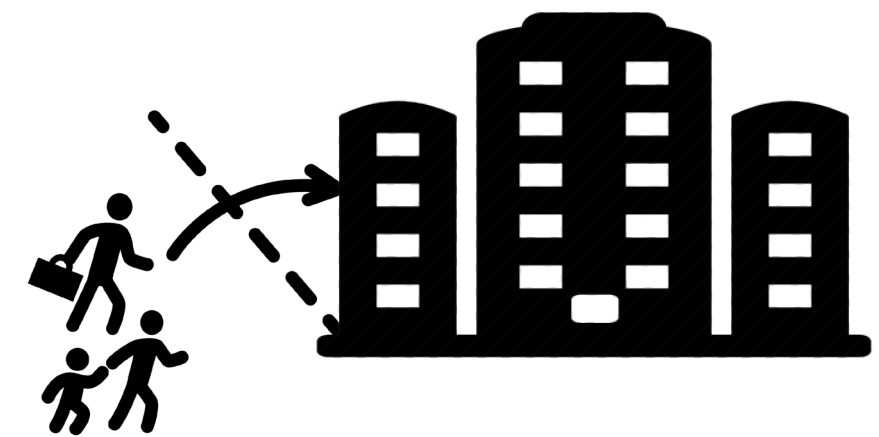
1,300,000

By 2100

1,560,000 (~Doubled)

Densification and Urbanization

Density and typology



By 2018,

50%

of world population will live in cities.

By 2050,

70%

of world population will live in cities.

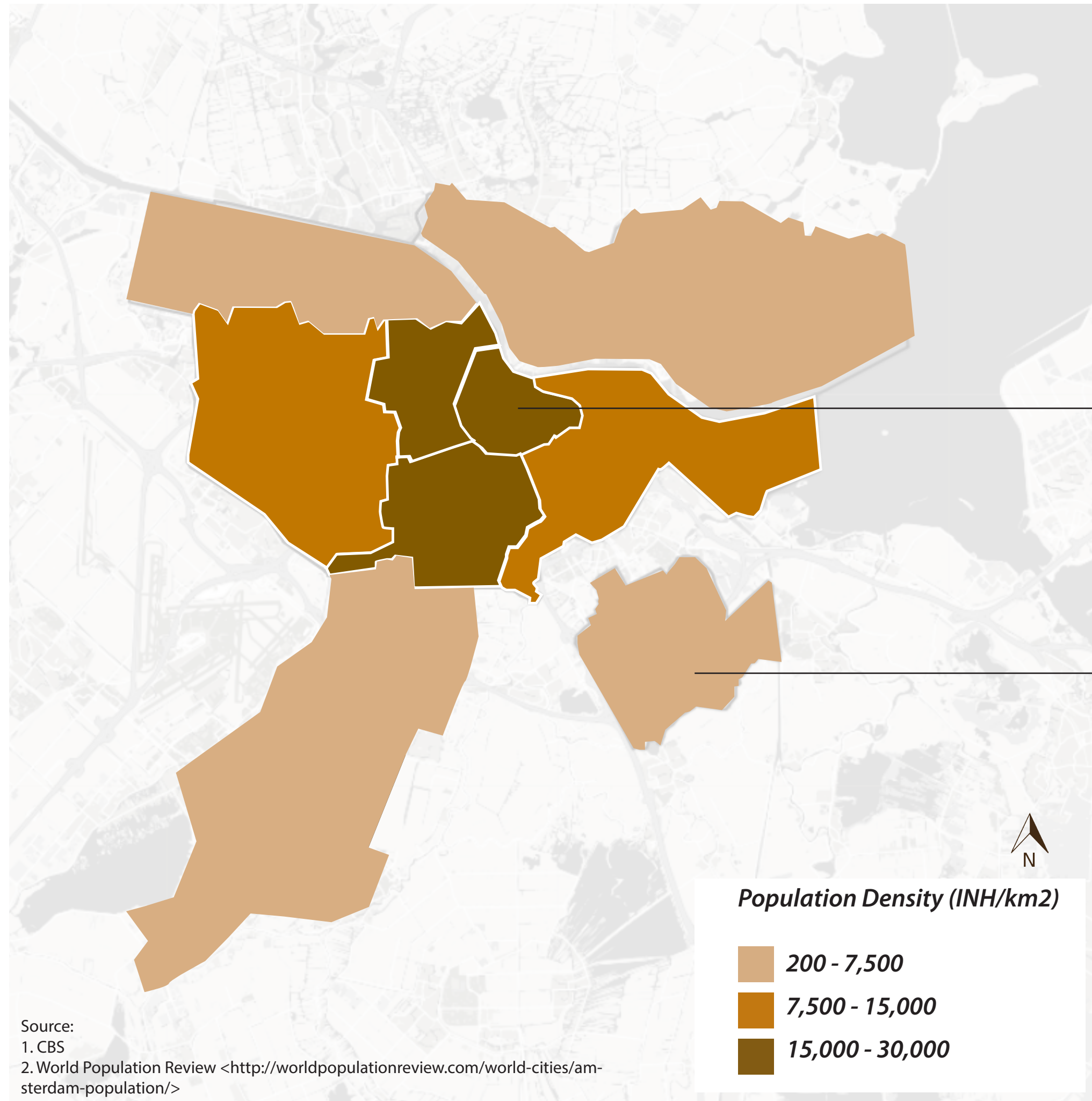
By 2100,

80%

of world population will live in cities.

Share of Densification by Zuid-Oost

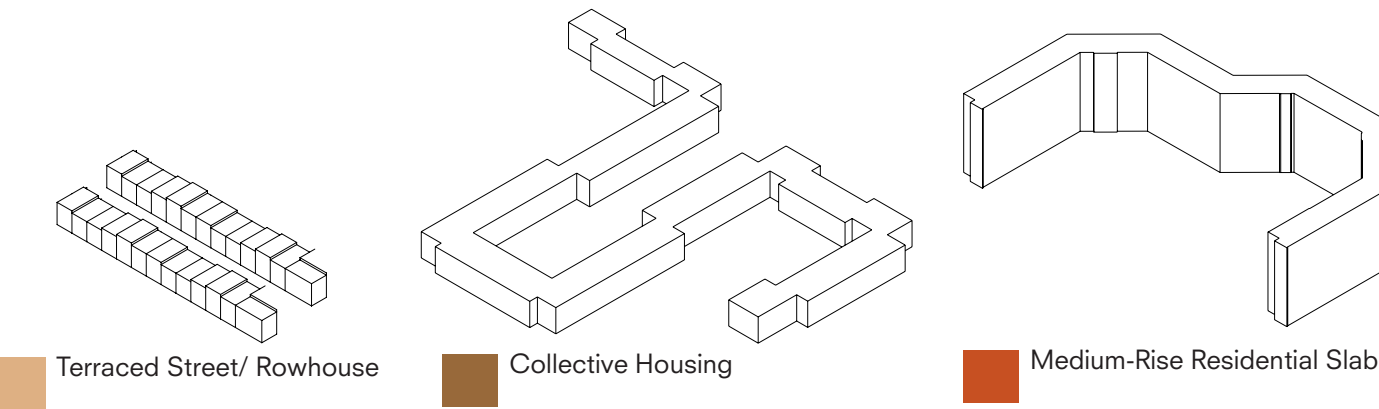
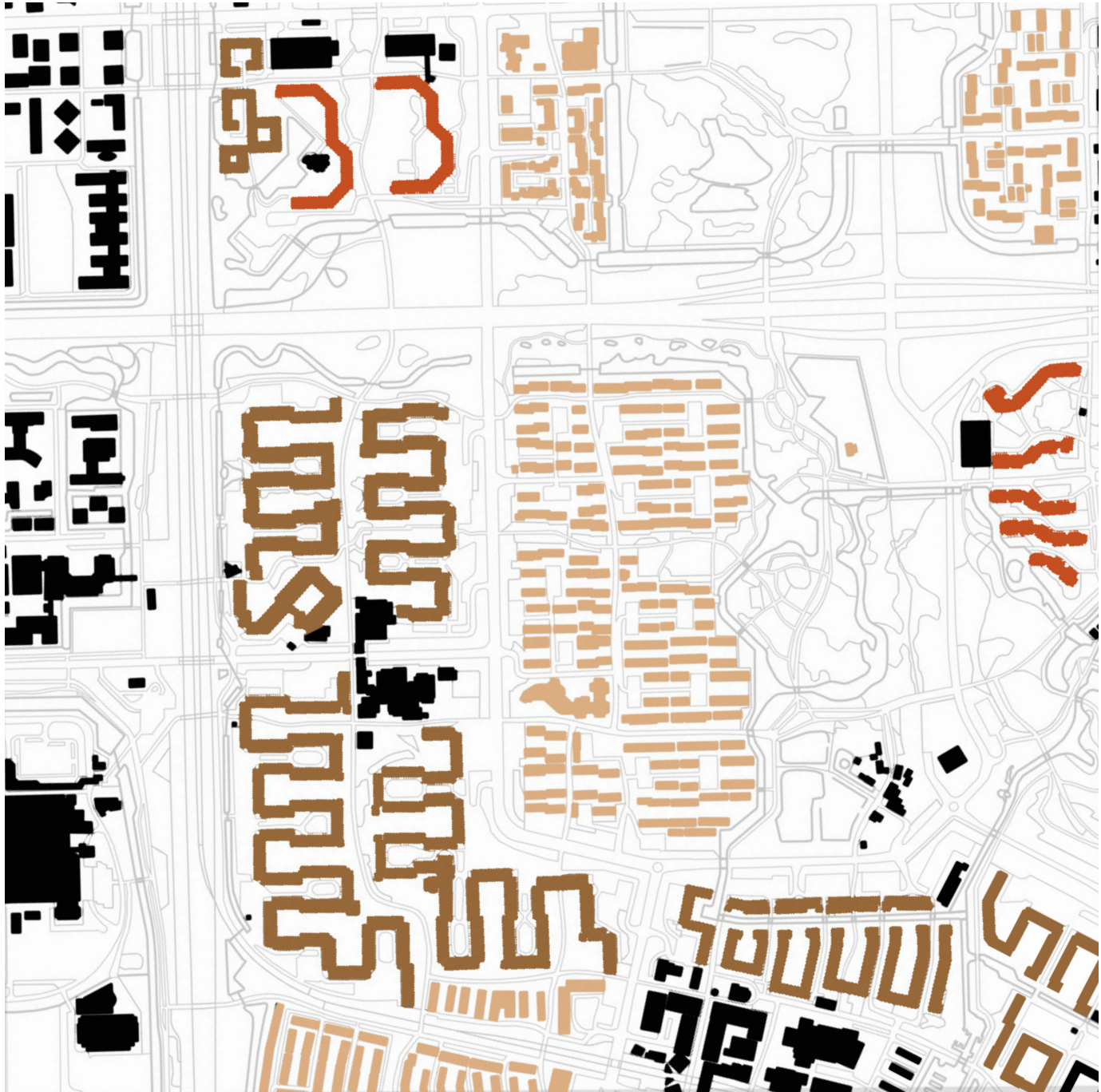
Density and typology



The centre is currently **3 times** as dense as Zuid-Oost.

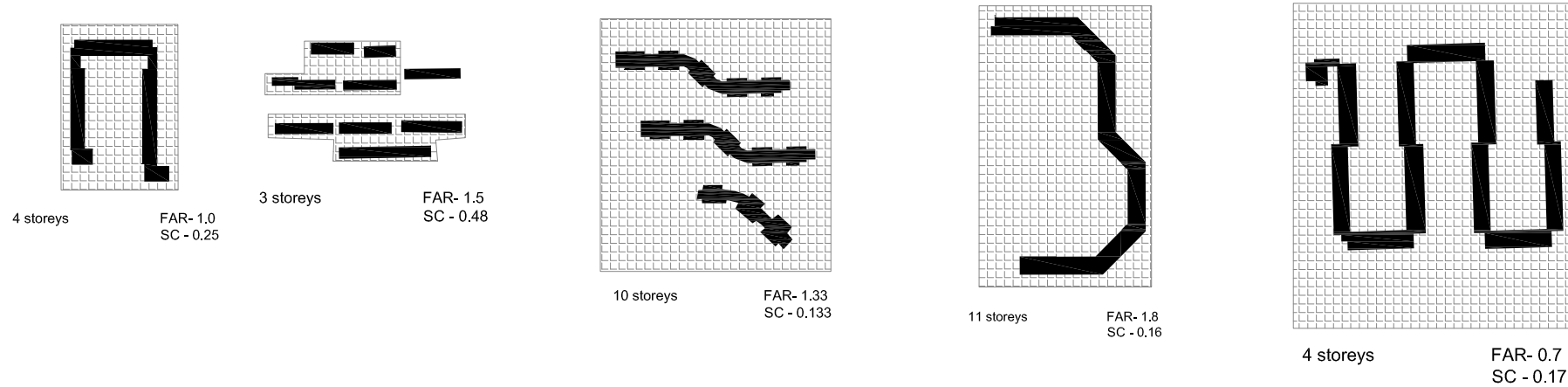
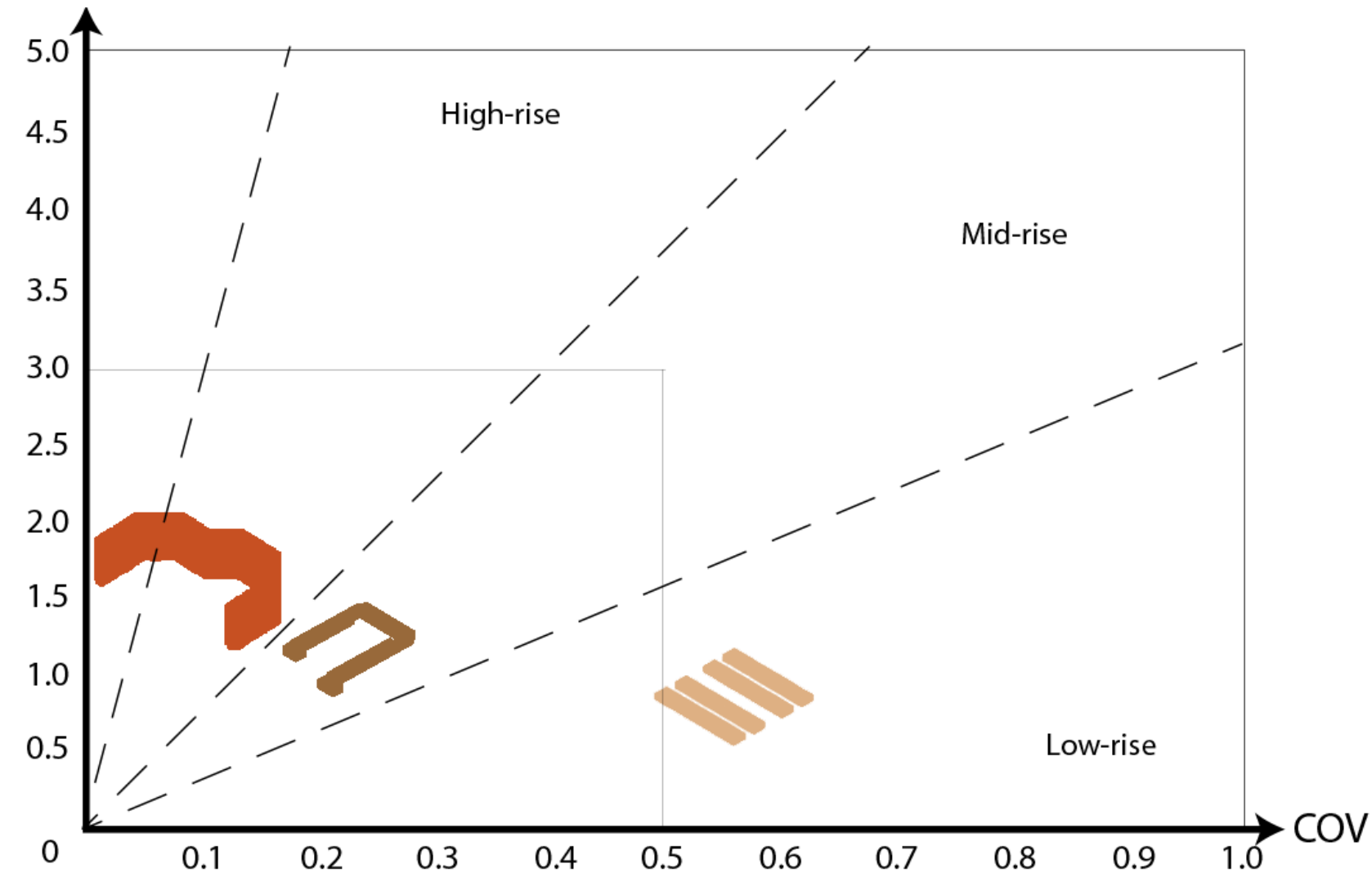
If 2100 the population is *doubled*, and Zuid-Oost takes up half of the increase in central districts, Zuid-Oost will be densified- **more than 2 times** e.g. 3 times.

1. Demographic Prediction
- 2. Density that sustains a lively urban environment**



Current Density and Typology Study

Density and typology



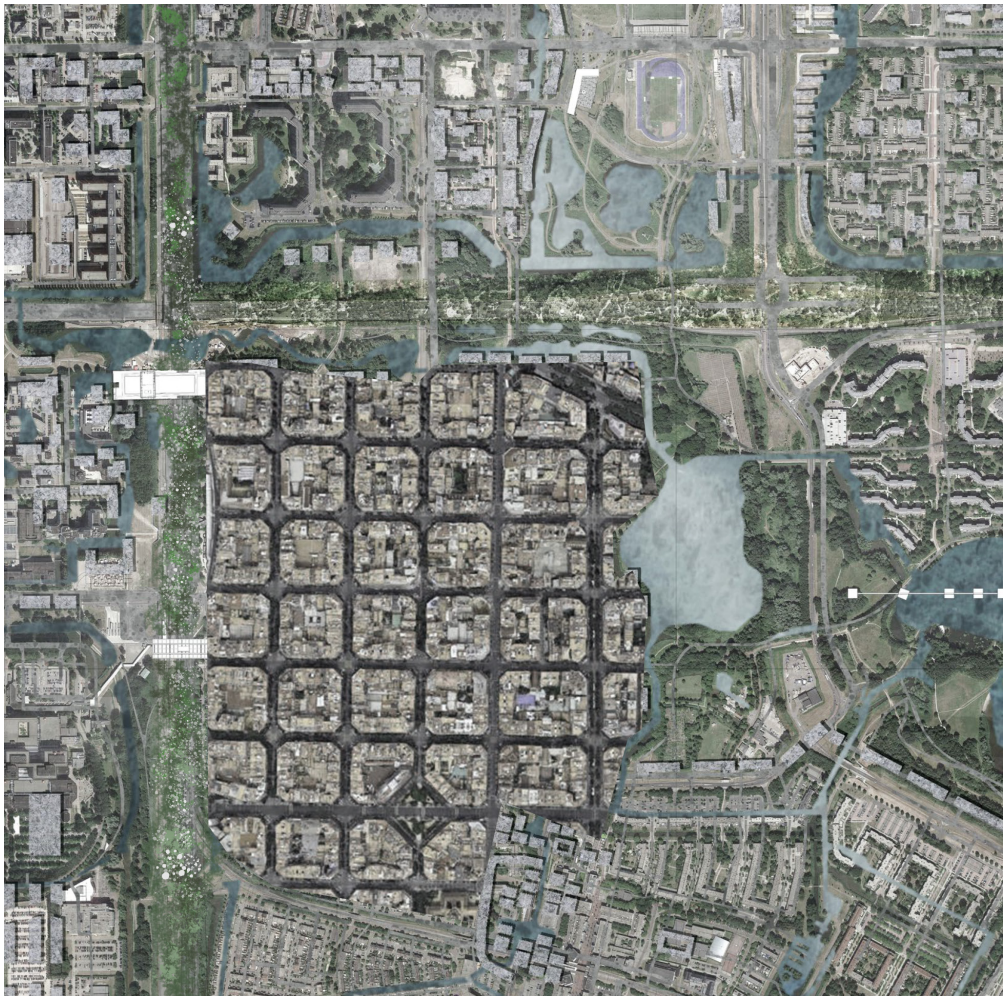
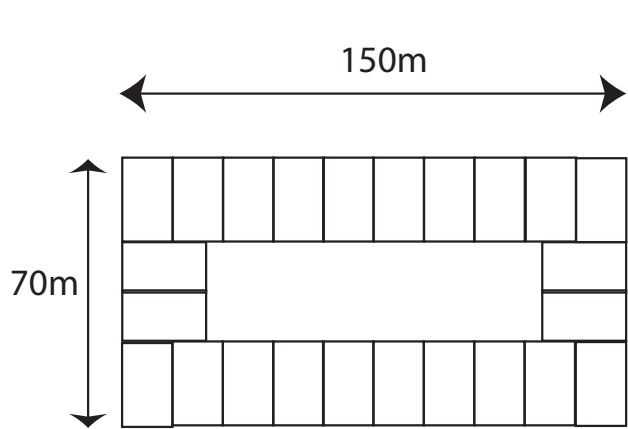
Study of Walkable City and Regeneration Cases

Comparsion of Density of other Cities

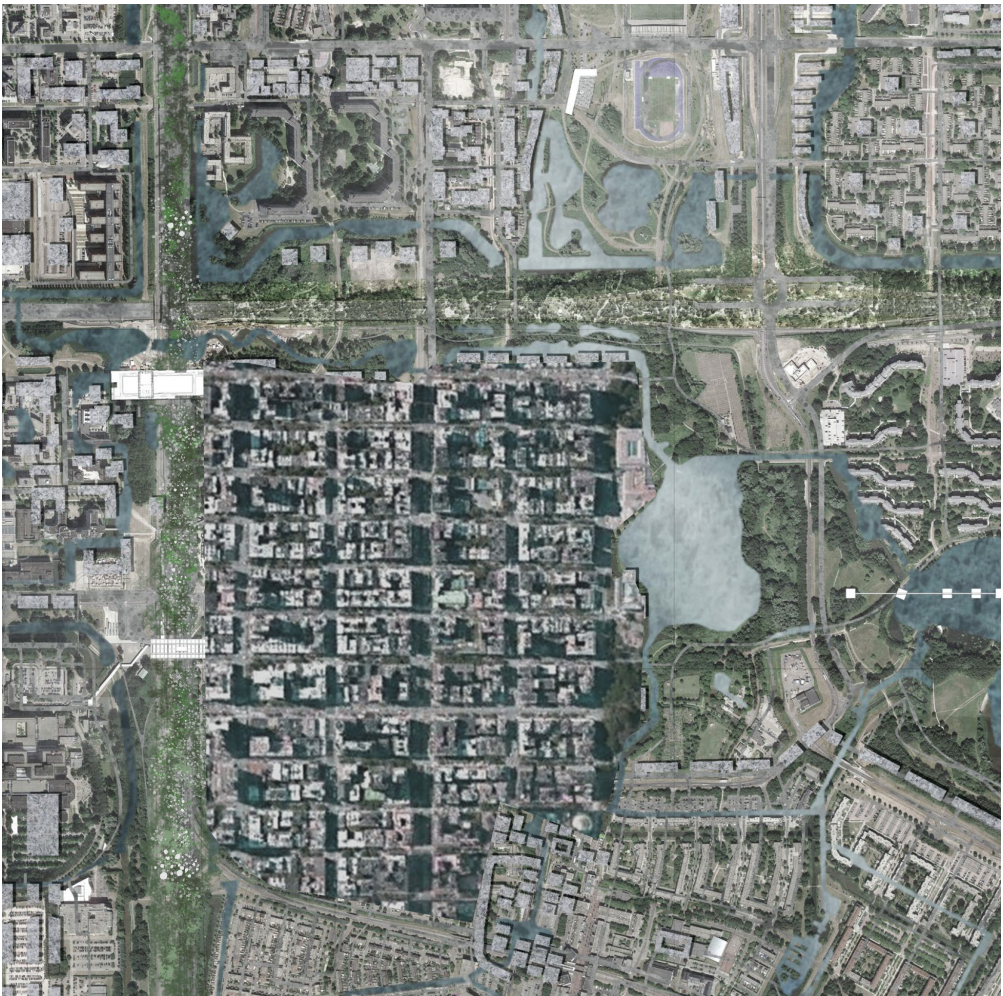
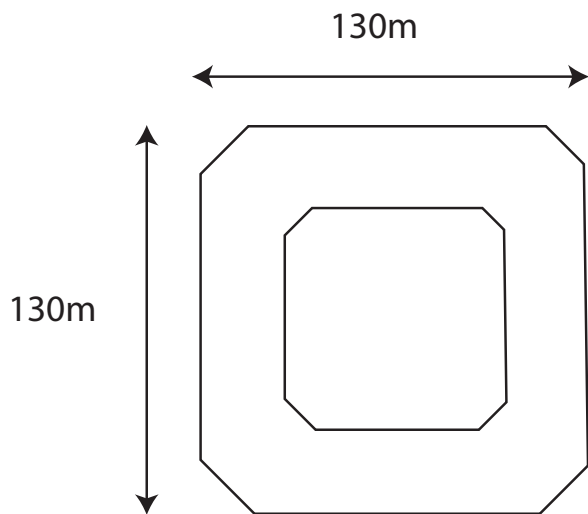
Density and typology



Centraal, Amsterdam
Density: 11,000 IHN/km2
FSI of typical urban block:
2.8-3.2



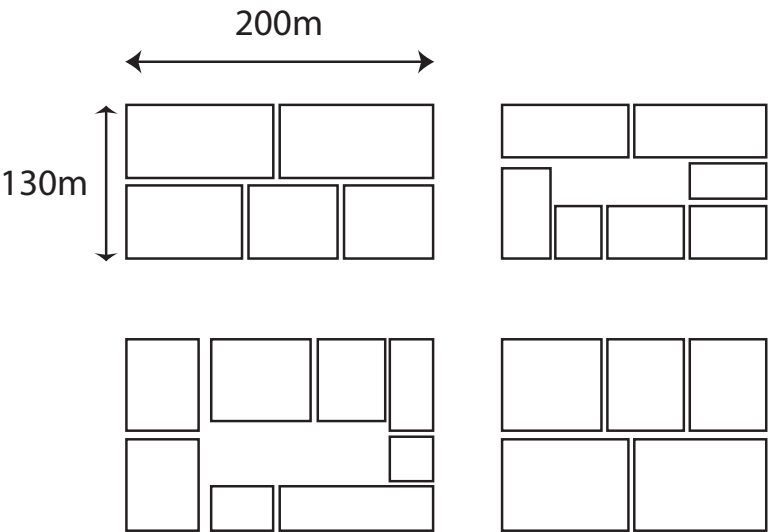
Barcelona
Density: 16,000 IHN/km2
FSI of typical urban block:
3.3-4.0



Manhattan, New York
Density: 25,846 IHN/km2
FSI of typical urban block:
3.3 (Upper Manhattan) - 10.0 (max. for residential)
(Lower Manhattan/Midtown)

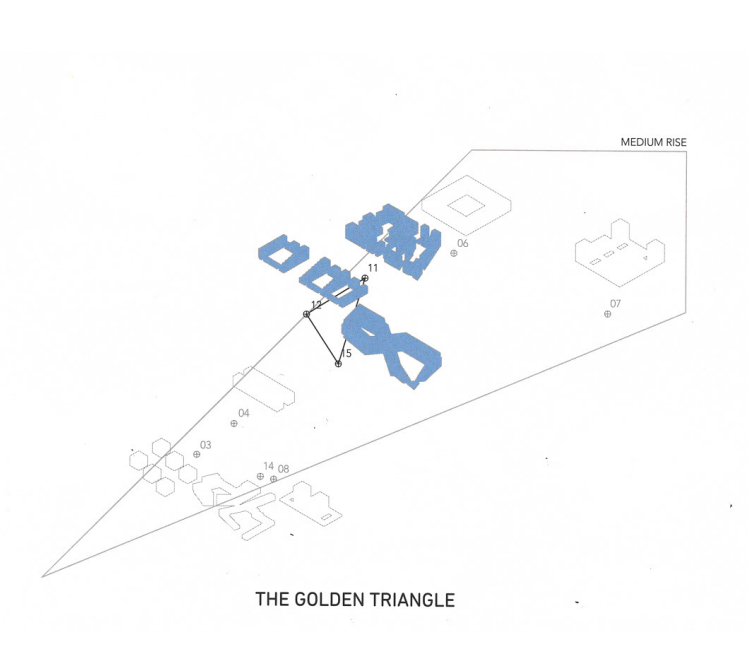
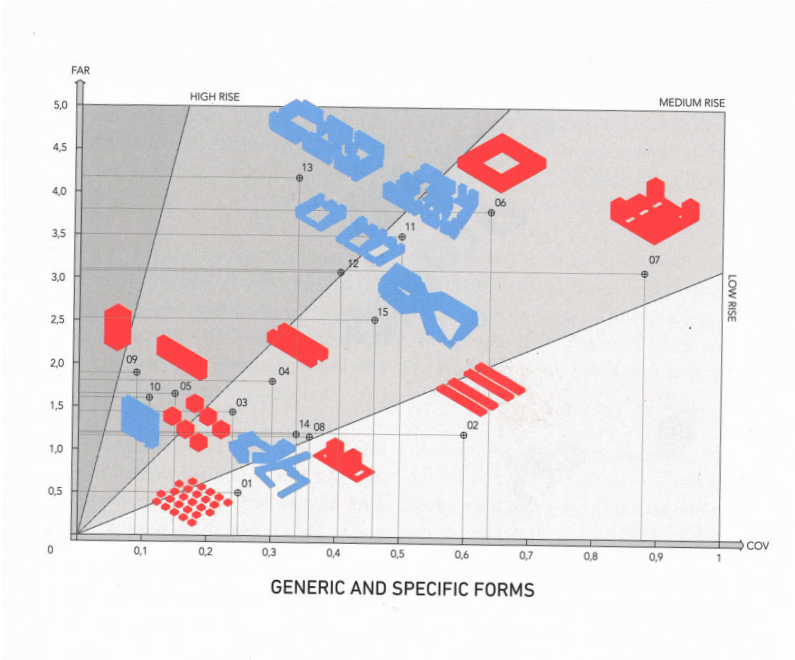
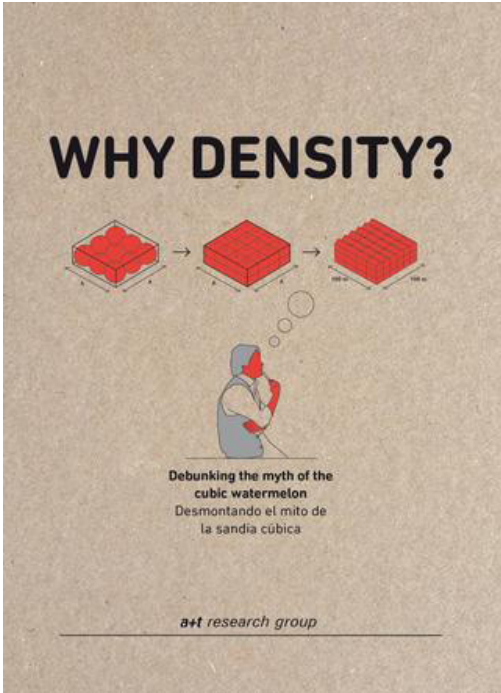
Mid-Town, Manhattan, NY
FSI of typical urban block:
5.4 - 8.8

Upper East-Side, Manhattan, NY
FSI of typical urban block:
4.0 - 8.0



Density and Typology Study

Density and typology



FSI around 3.0 (Mid-rise)
The best for lively urban life in European scale

COV around 5.0
The best balance between open space and building fabrics

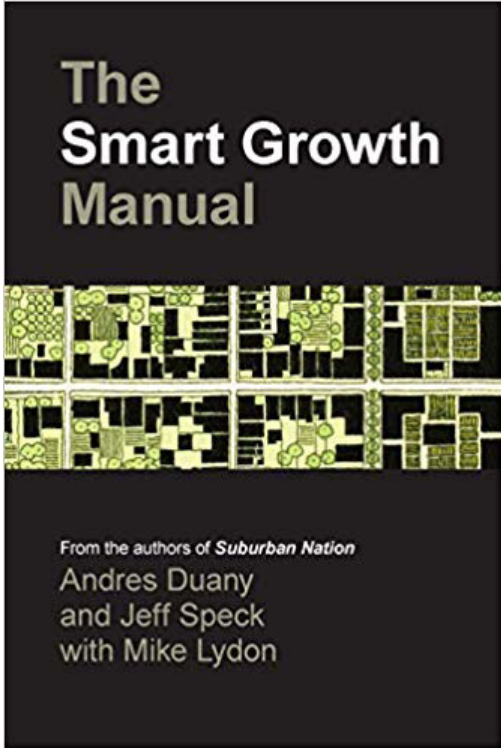
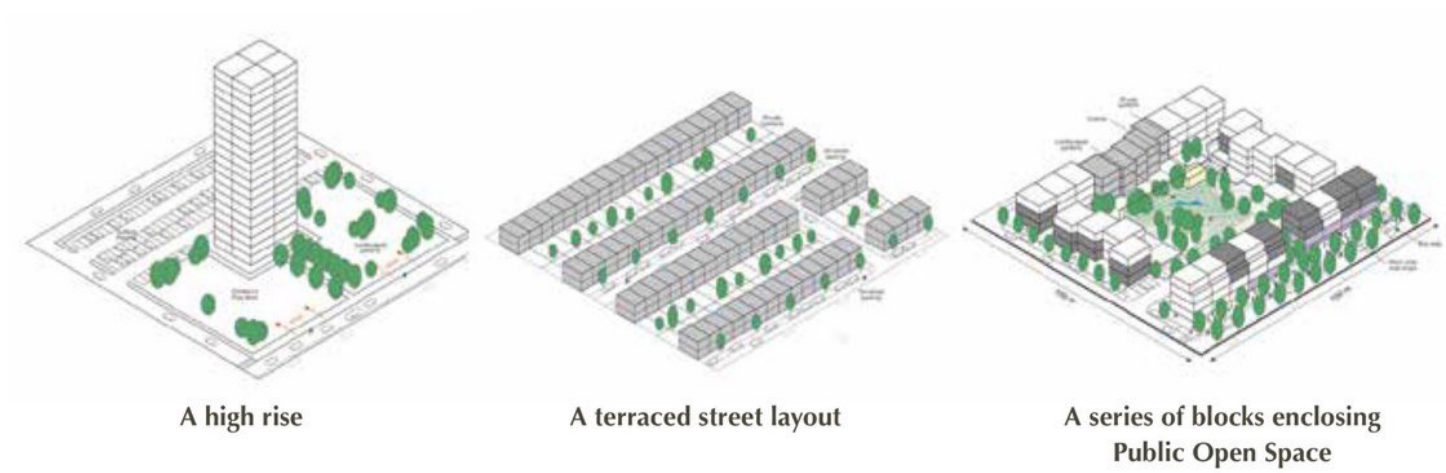


Figure 1. Different architectural forms that achieve the same density (i.e. 75 dwellings per hectare)²⁰

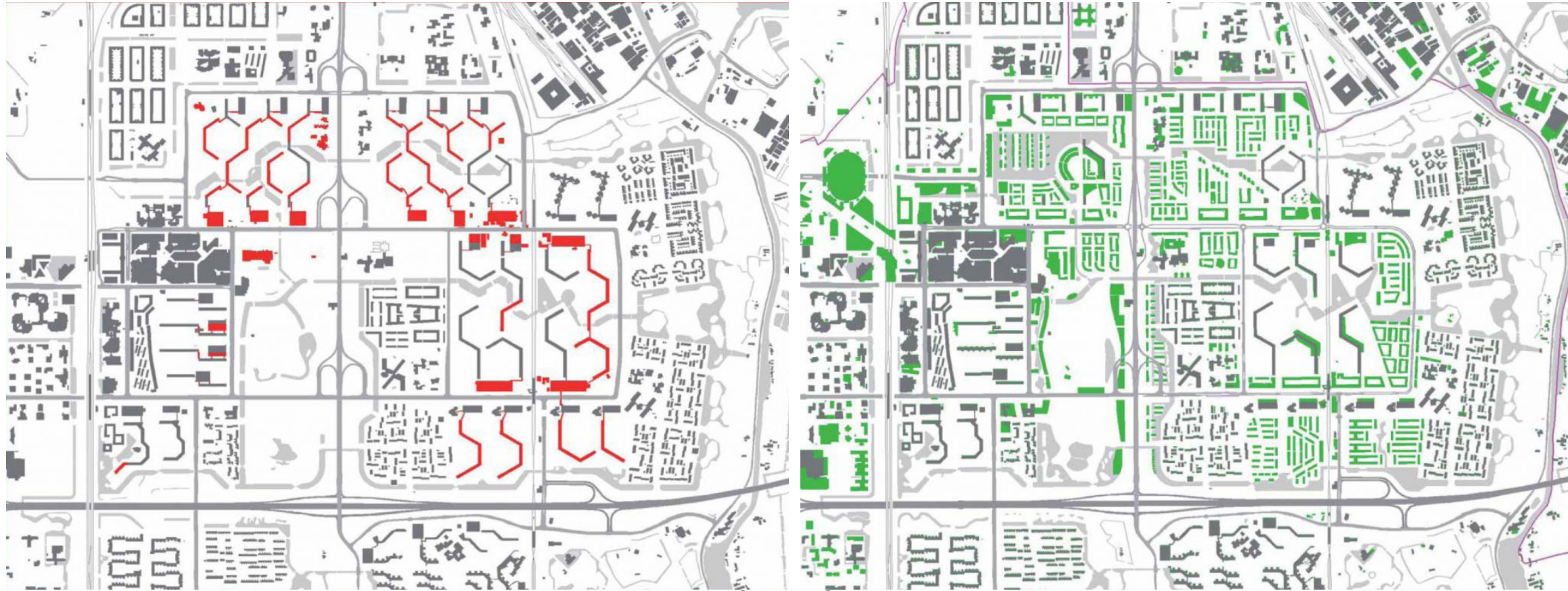


Adapted from: blog.pressan.is/arkitektur/files/2011/11/2832_N30_w.jpg

Study of similar urban regeneration cases

Regeneration of Bijlmermeer

Density and typology



Before After

Vision

- Walkable city
- Mixed-Used
- Diverse Typologies

Principles to learn from

Urban Grid Size:

- Smaller urban grids
- Denser street network
- Some new grids following the axis given by Bijlmermeer

Typologies:

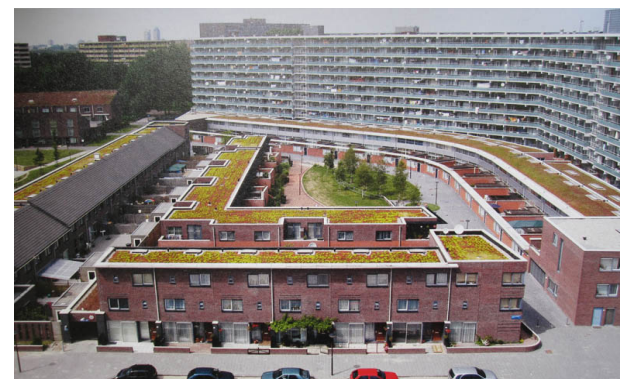
- Mix of mid-rise courtyard buildings and towers
- Reserve part of the existing fabrics

Street Relationship:

- Alignment to streets for the experience of street
- Fill-in outer void forming inner courtyard
- “Skinny” streets
- Active ground/street level design



Monotonous



Mixed Typologies



No Street Life

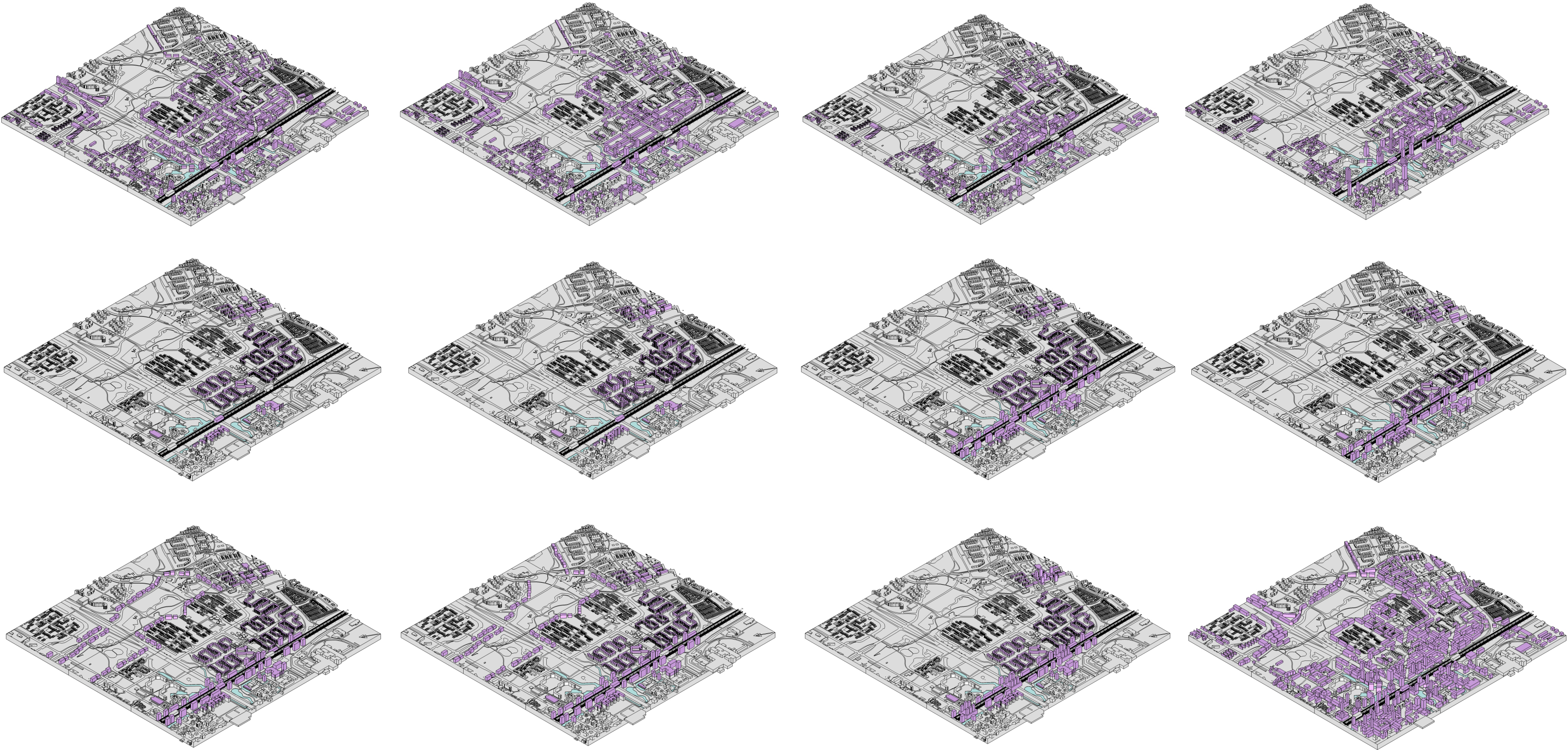


Active Street Life/ Mixed-Use

Study of massing

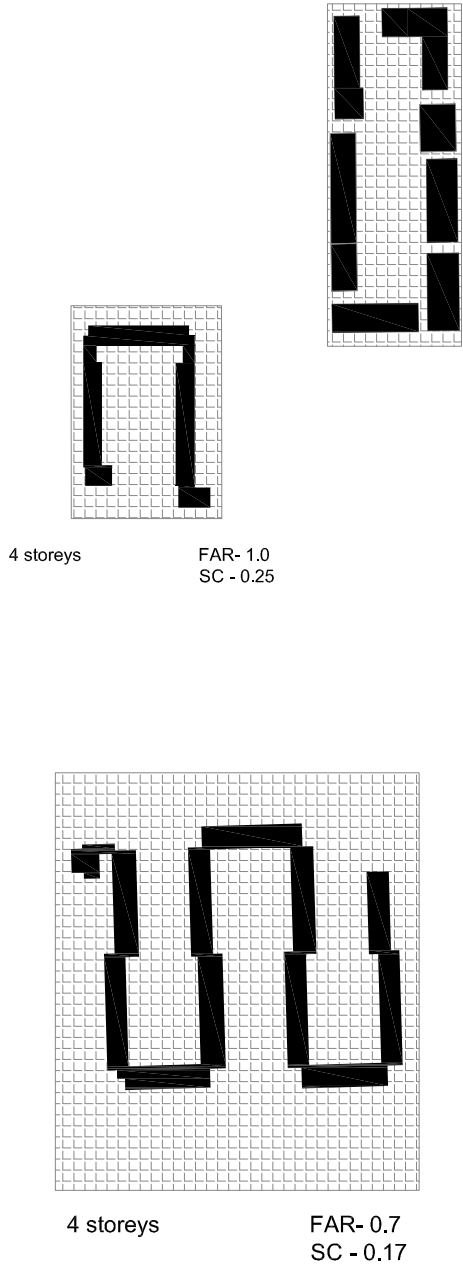
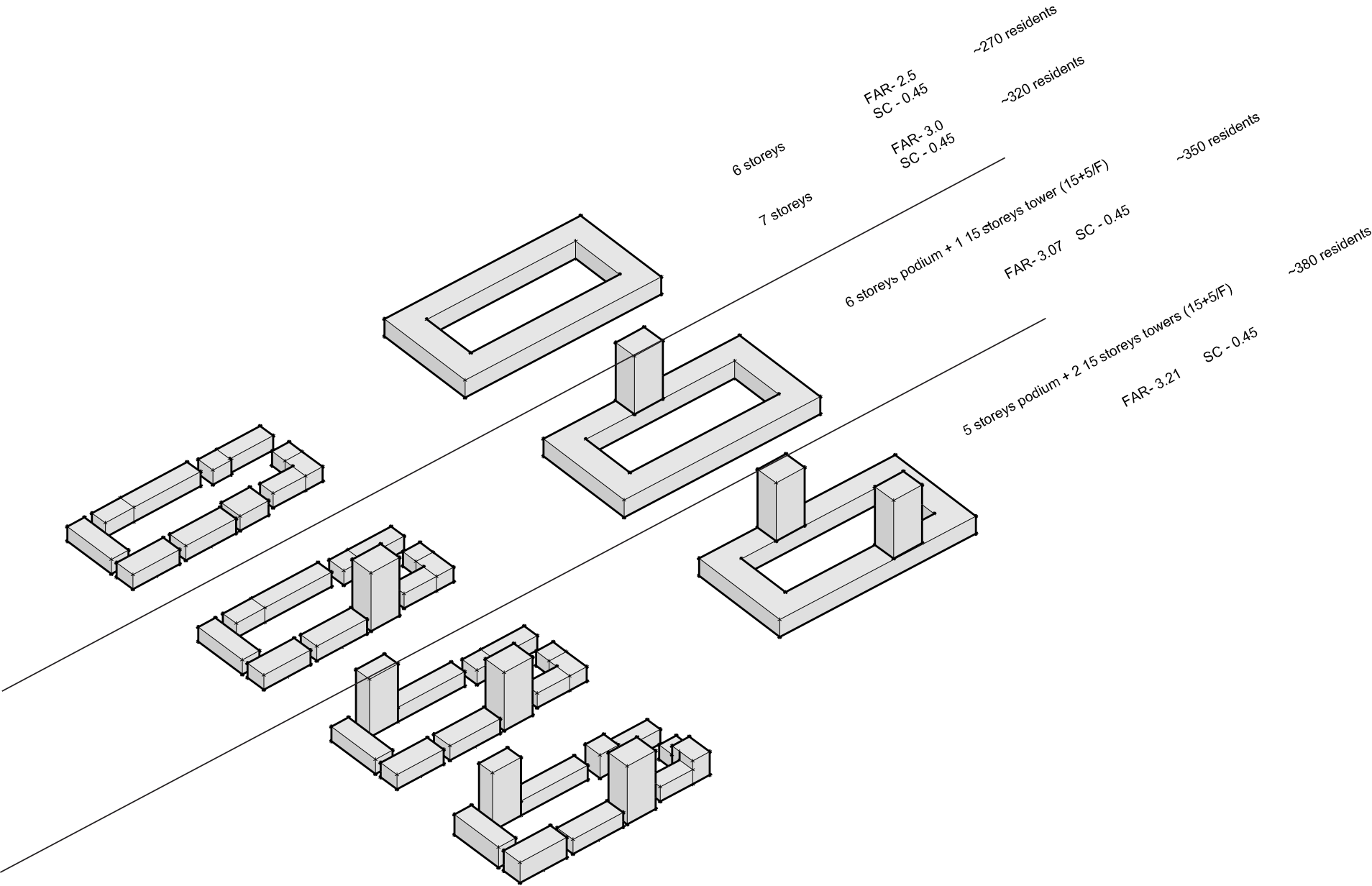
Testing and Finding Principles

Density and typology

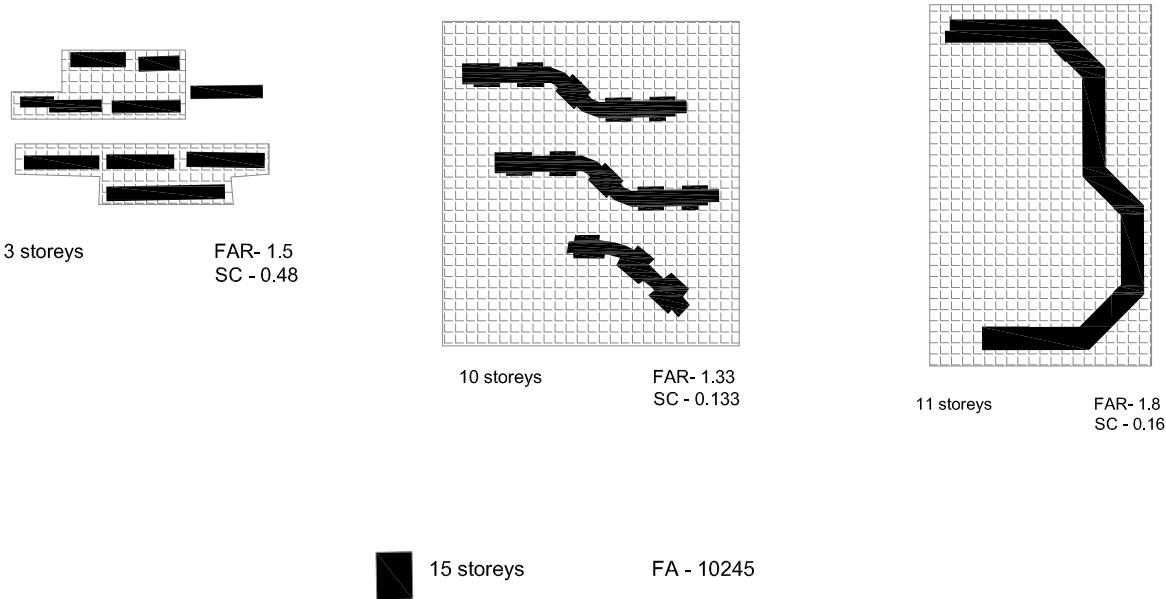


Testing and Calculations

Density and typology



5 storeys	FAR- 2.09 SC - 0.45	~220 residents	5 storeys podium + 1 15 storeys pin tower (15+5/F)	~300 residents
6 storeys	FAR- 2.5 SC - 0.45	~270 residents	FAR- 2.65 SC - 0.45	
7 storeys	FAR- 3.0 SC - 0.45	~320 residents	6 storeys podium + 1 15 storeys tower (15+5/F)	~350 residents
10 storeys	FAR- 4.18 SC - 0.45	~470 residents	FAR- 3.07 SC - 0.45	
15 storeys	FAR- 6.27 SC - 0.45	~720 residents	5 storeys podium + 2 15 storeys towers (15+5/F)	~380 residents
			FAR- 3.21 SC - 0.45	
Bottom Floor -	Commercial/Institutional/ Cultural/ Communal		5 storeys podium + 2 20 storeys towers (20+5/F)	~400 residents
			FAR- 3.58 SC - 0.45	



15 storeys FA - 10245


TOTAL GFA

7.64m

APARTMENT

78,339

POPULATION

 TOTAL POP:
46,892

GAASPERDAM ZUIDOOST
2018



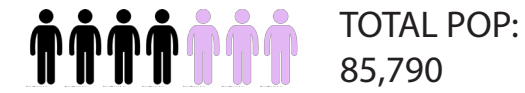
TOTAL GFA



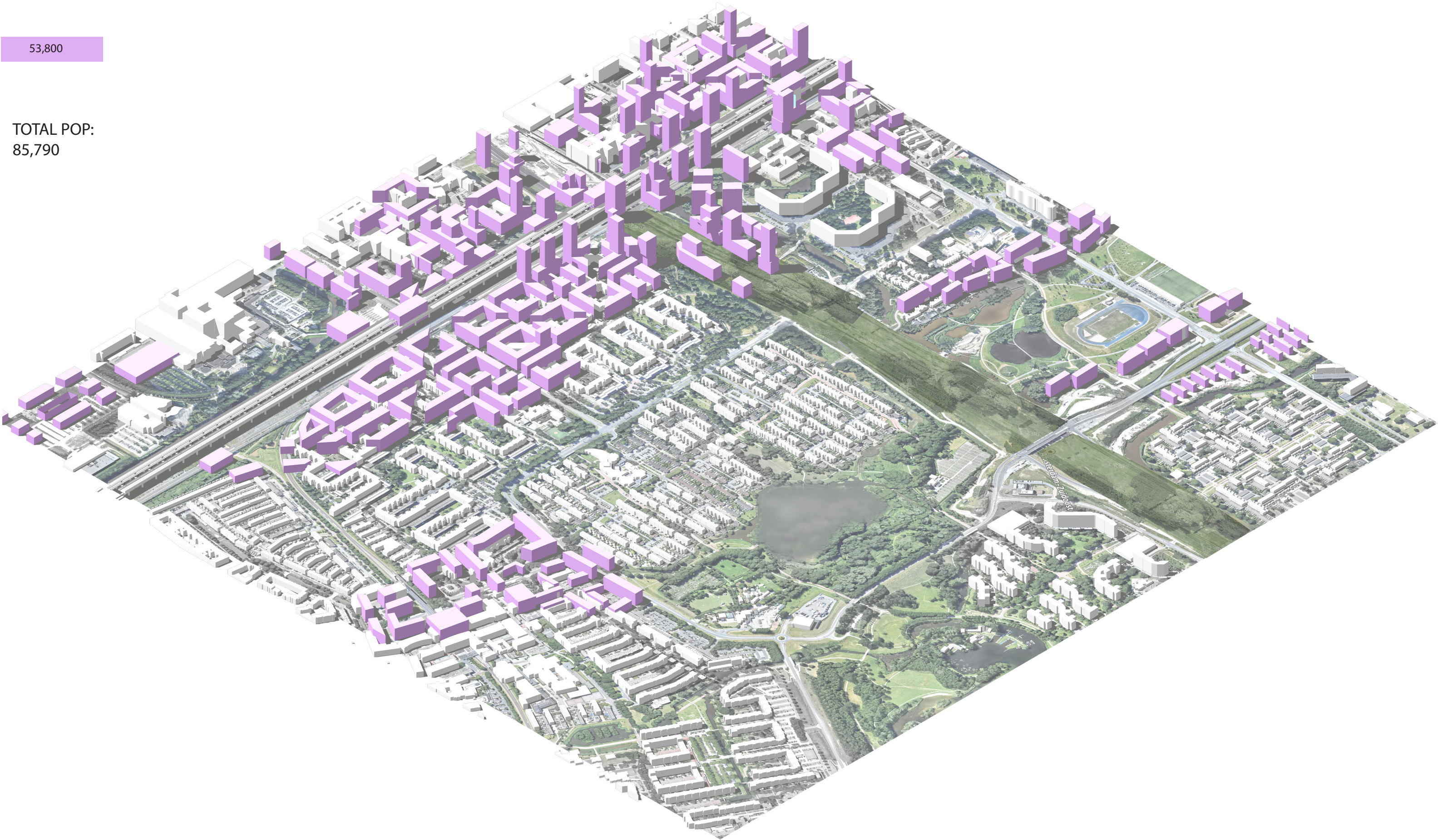
APARTMENT



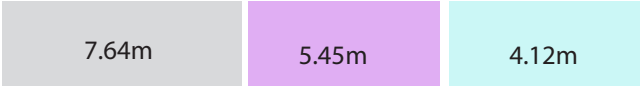
POPULATION



GAASPERDAM ZUIDOOST
2050



TOTAL GFA



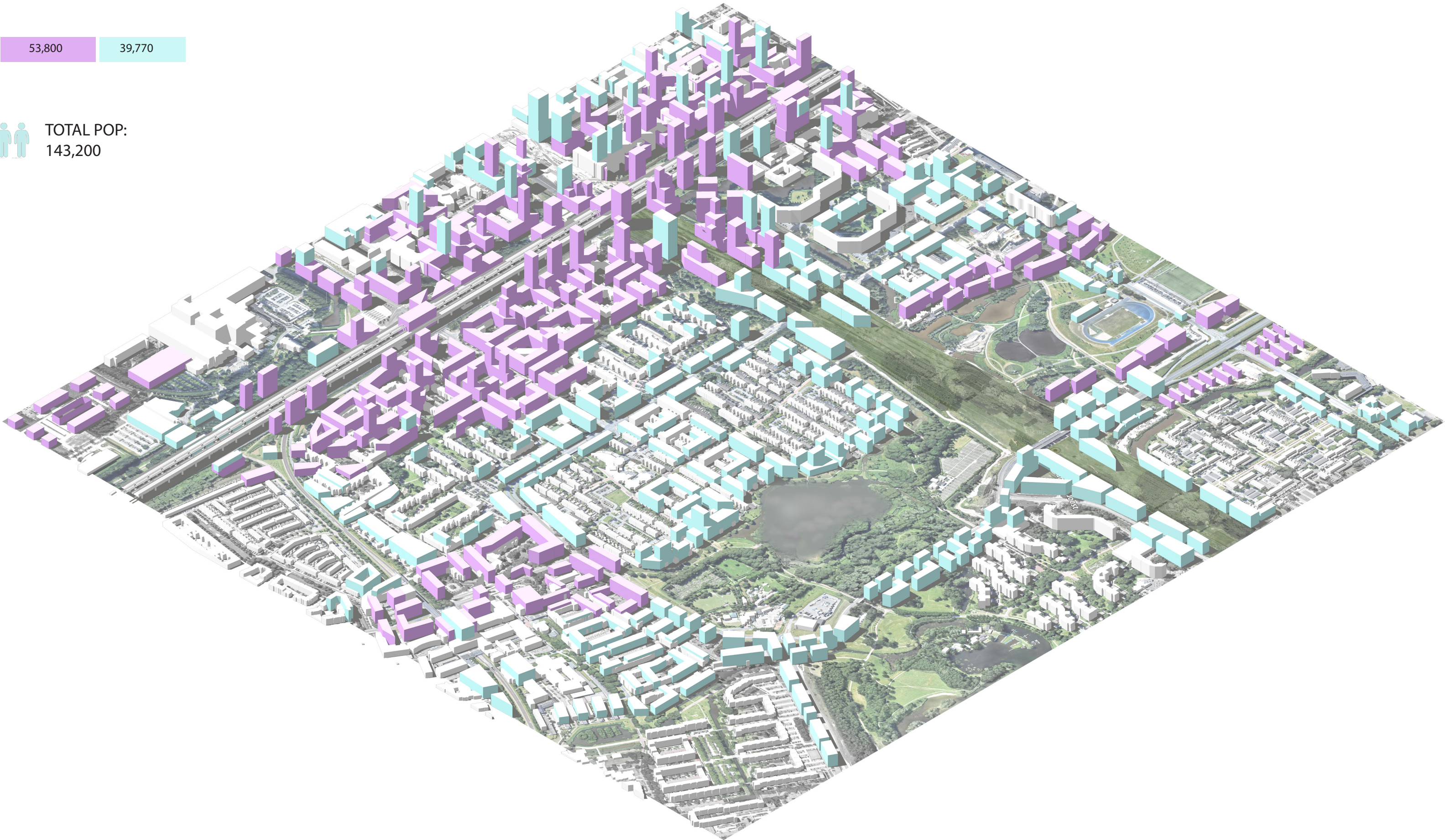
APARTMENT



POPULATION



GAASPERDAM ZUIDOOST
2100



Individual Locations





Individual

Individual Location

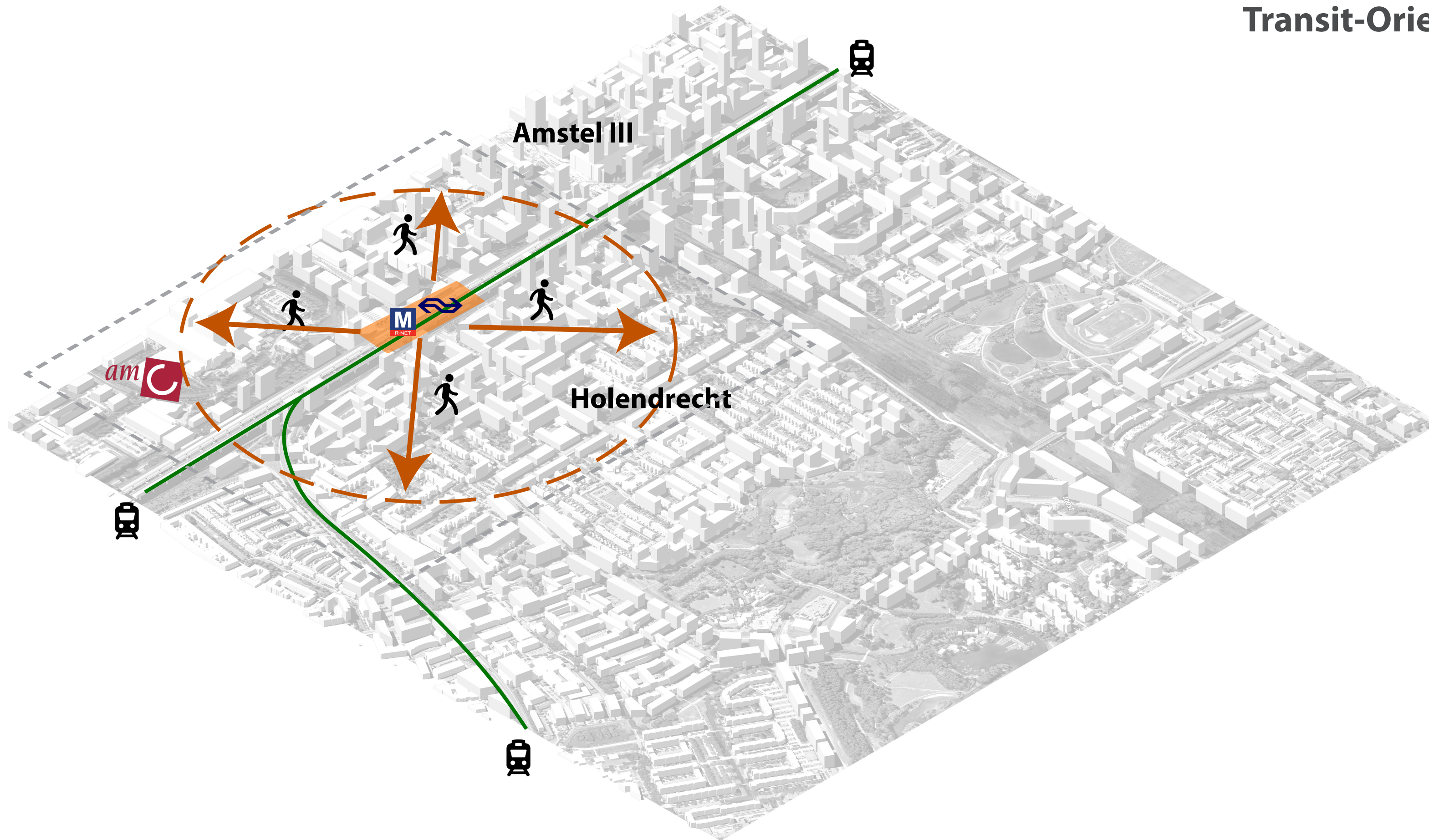




Master Plan of Personal Site

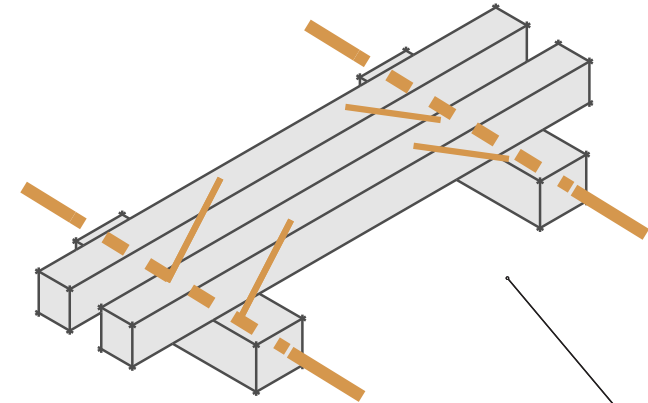
Transit-Oriented Walkable City

Site Vision



Green Connection

Site Vision



Station Typology



Site/ Station Location

Circulation

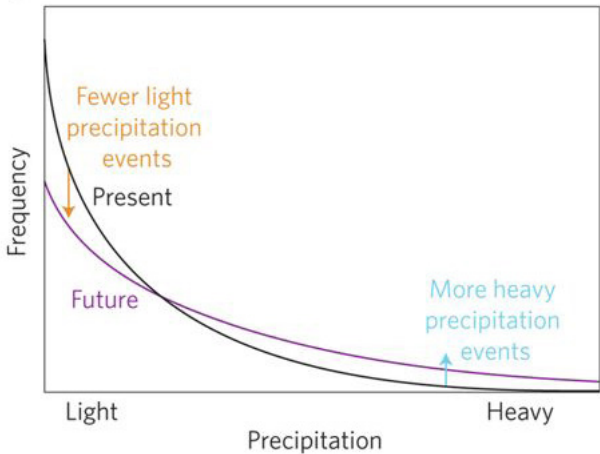
Green

Green Walknig Street



Climatic Adaptive “Sponge City”

Site Vision



“Sponge” Lake

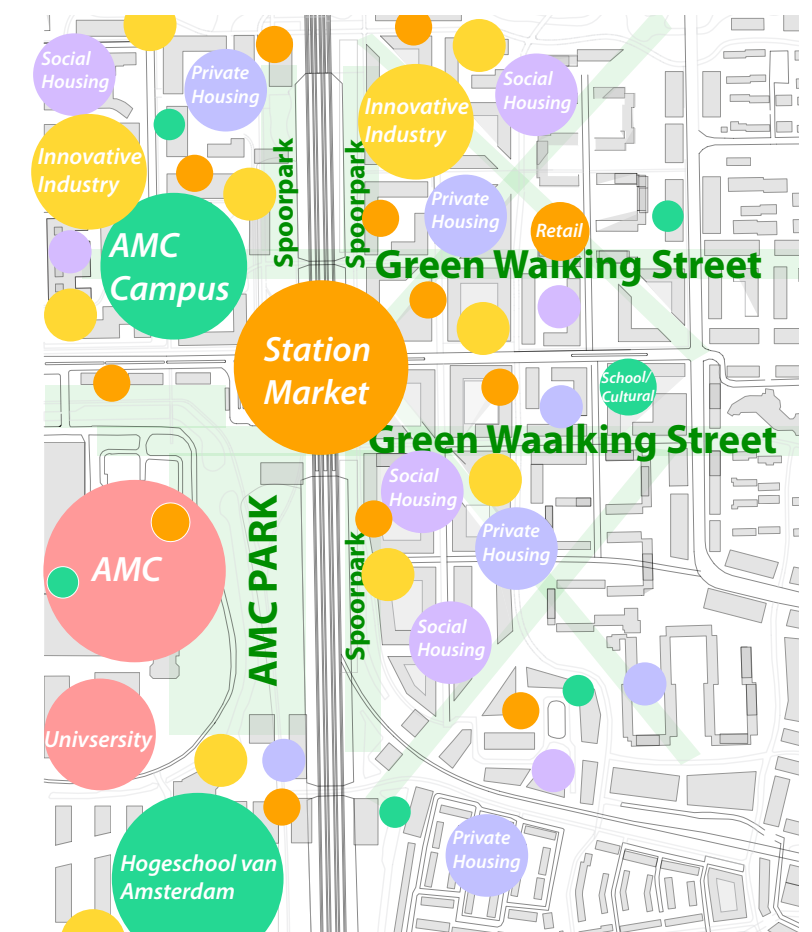
Existing Water Channels

New Water Channels



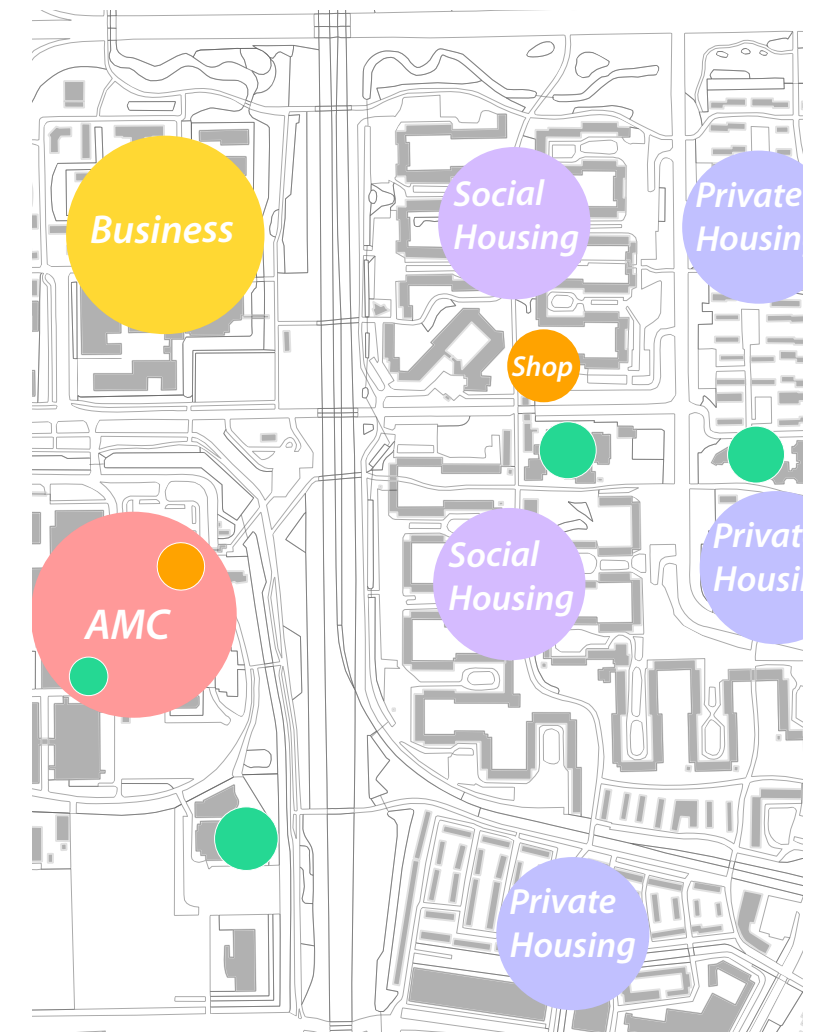
Mixed-used and Self-Sufficient City

Master Planning



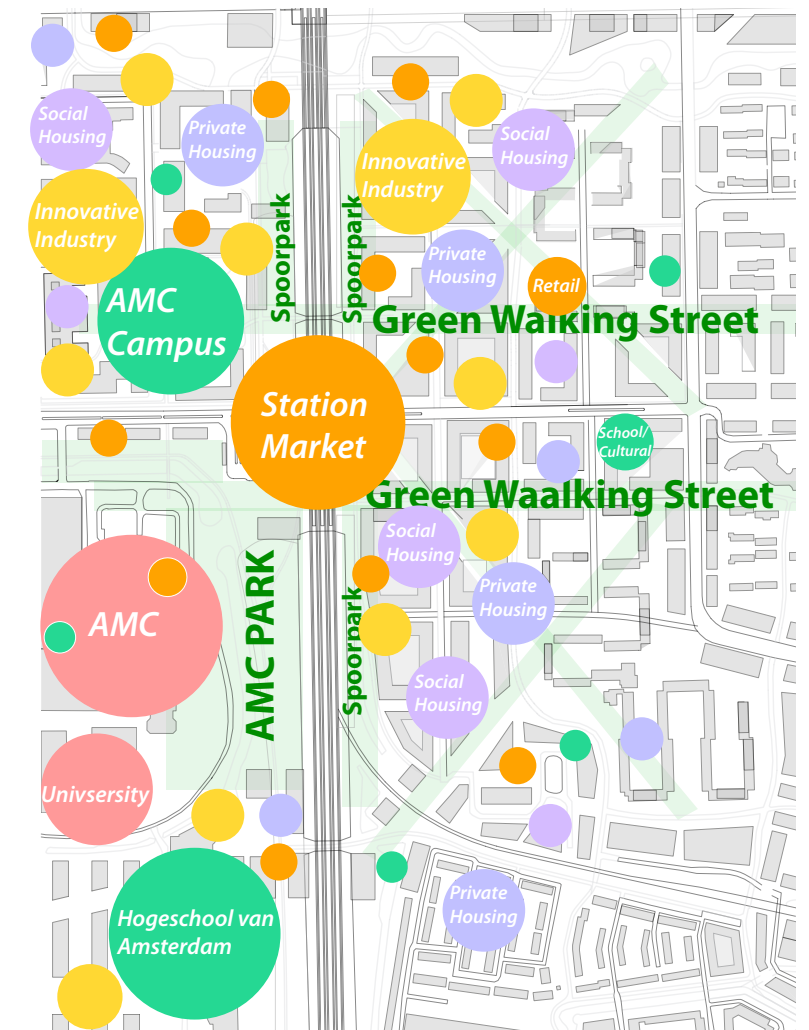
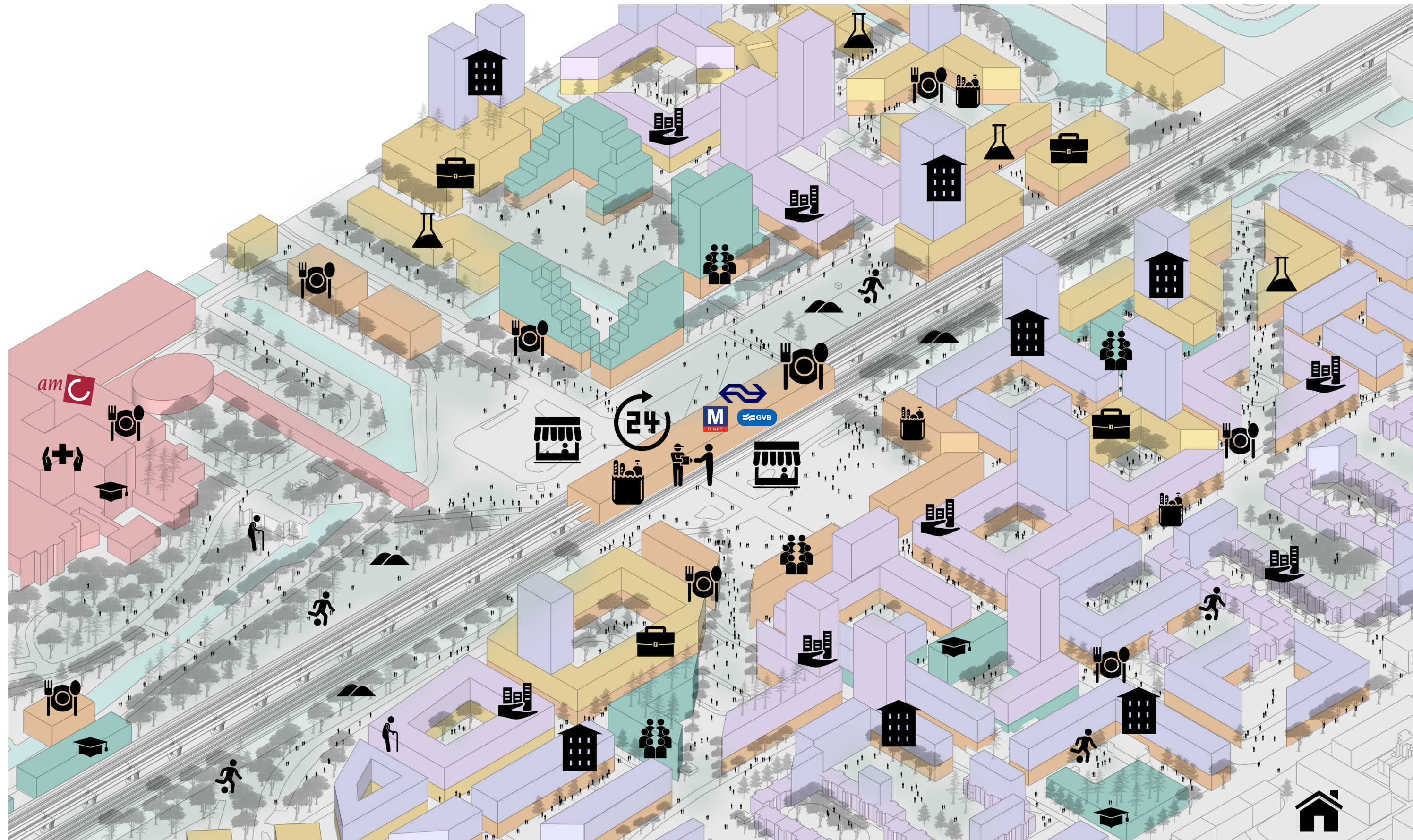
2018 - Monotonous Function

Master Planning



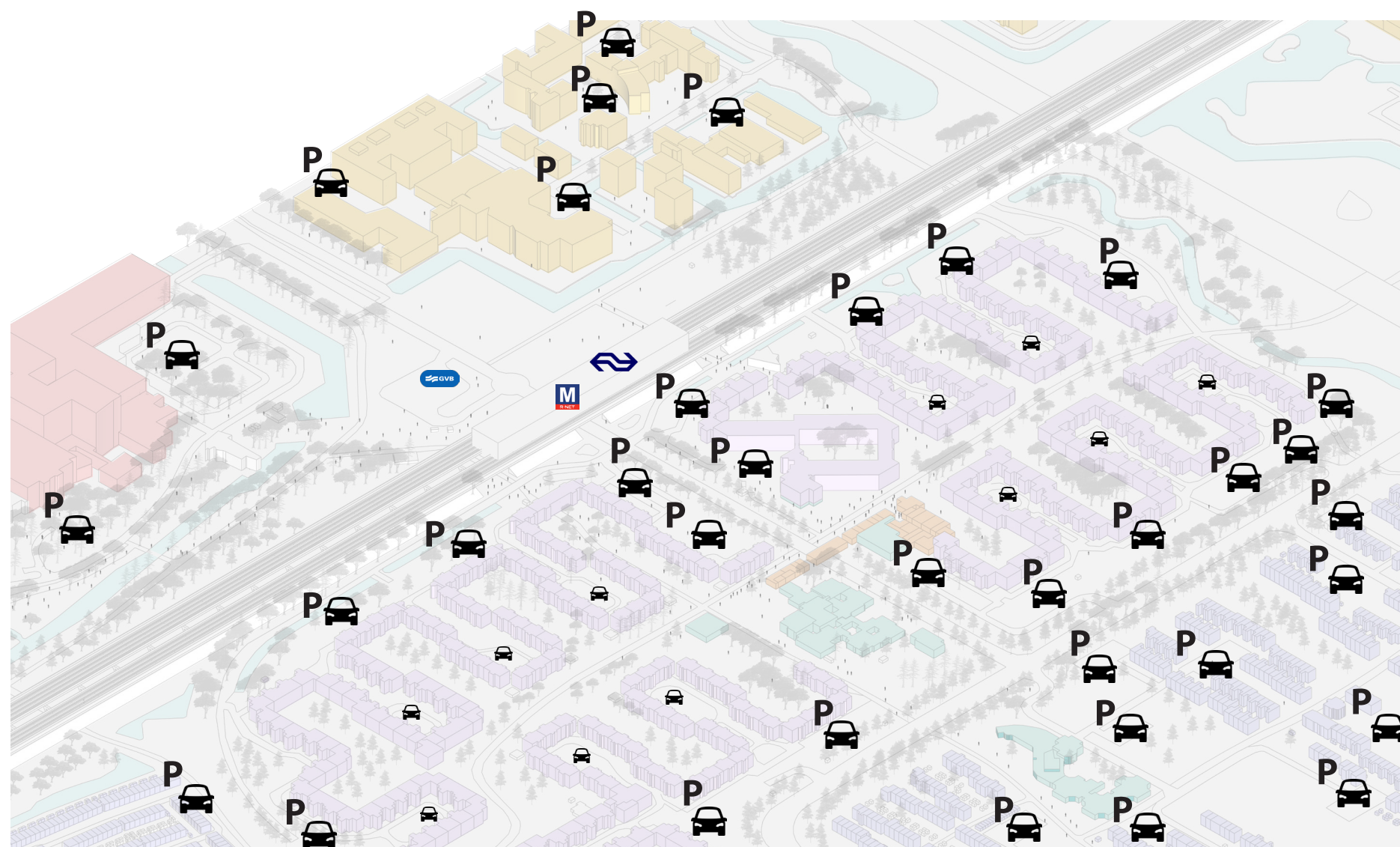
2100 - Mixed-used and Self-Sufficient City

Master Planning

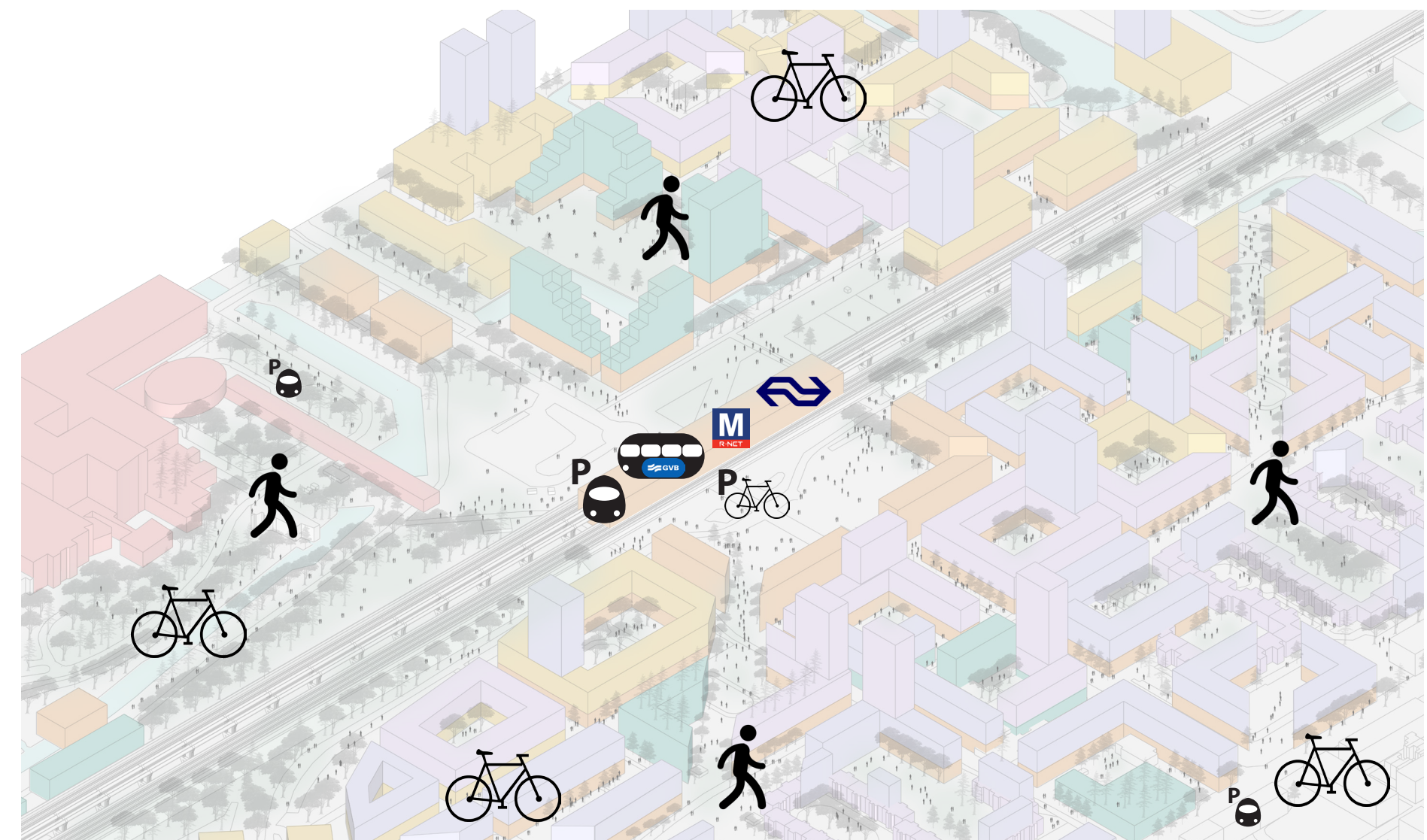


TOD Walkable City

Master Planning



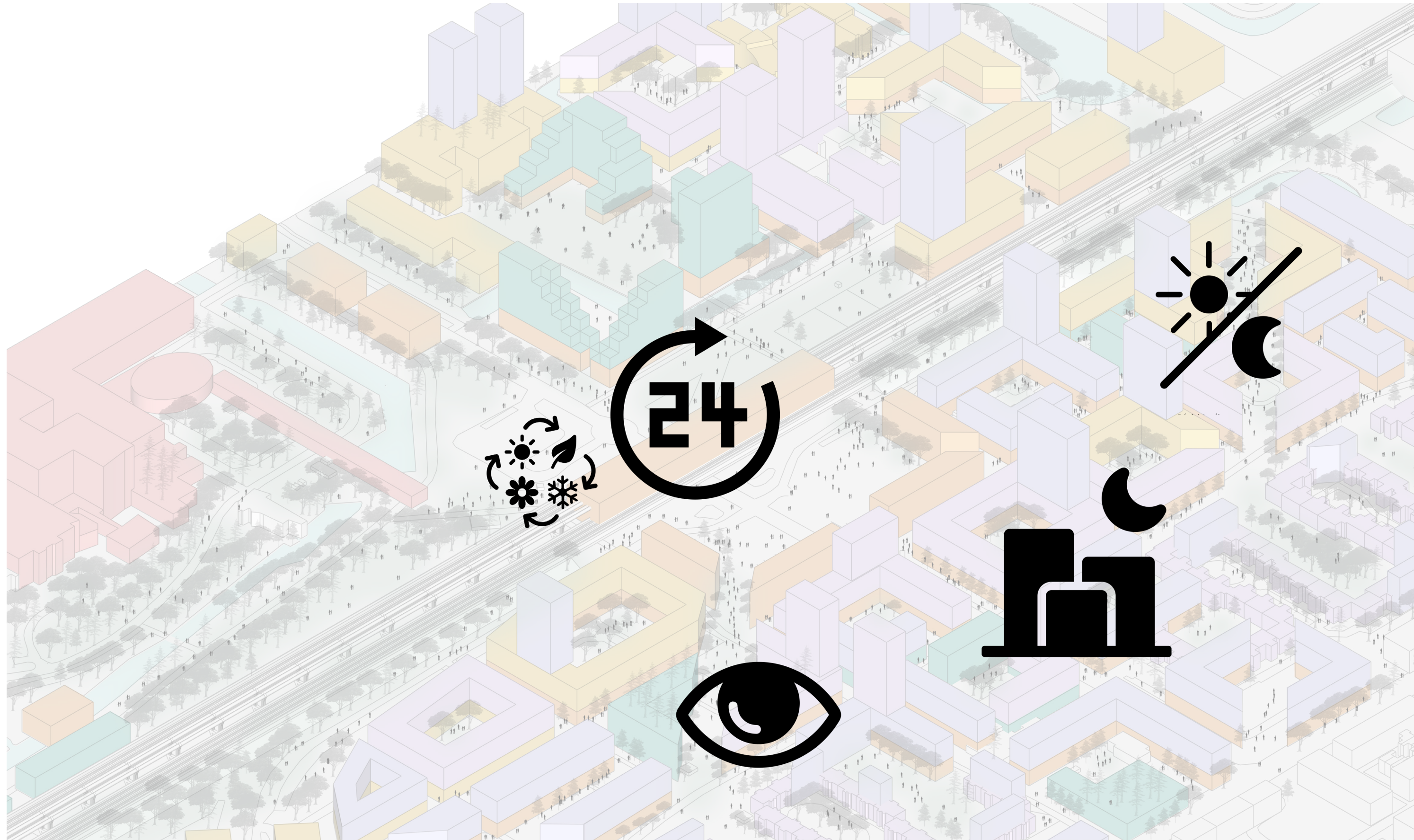
2018



2100

Night-safe/ 24-hour City

Master Planning



Current Site Situation

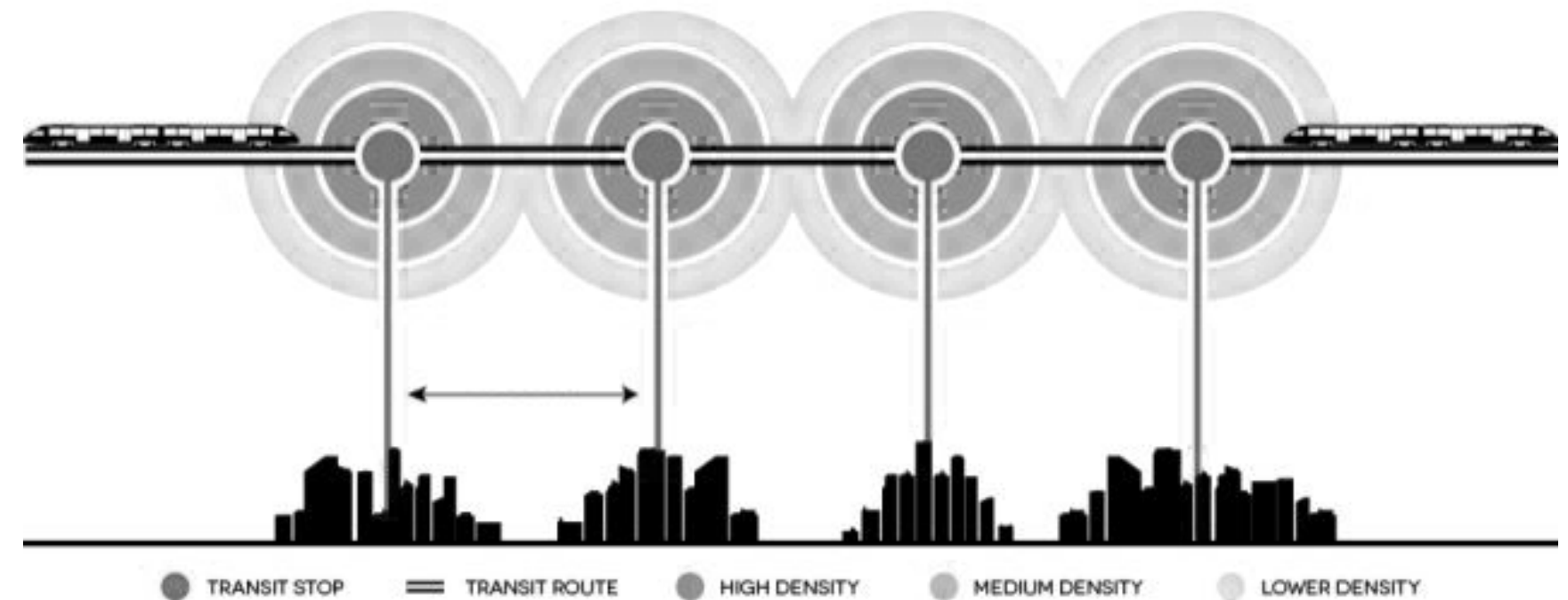




TOD (Transit-Oriented Development)

Site Vision

1. Much more thing can be happned around station (vision)
2. Contribute to/address the conenction of districts and densified schiphol corridor



Station + ?

Station + Market

Why Relevant to Zuid-Oost?

Social Context



Existing Markets

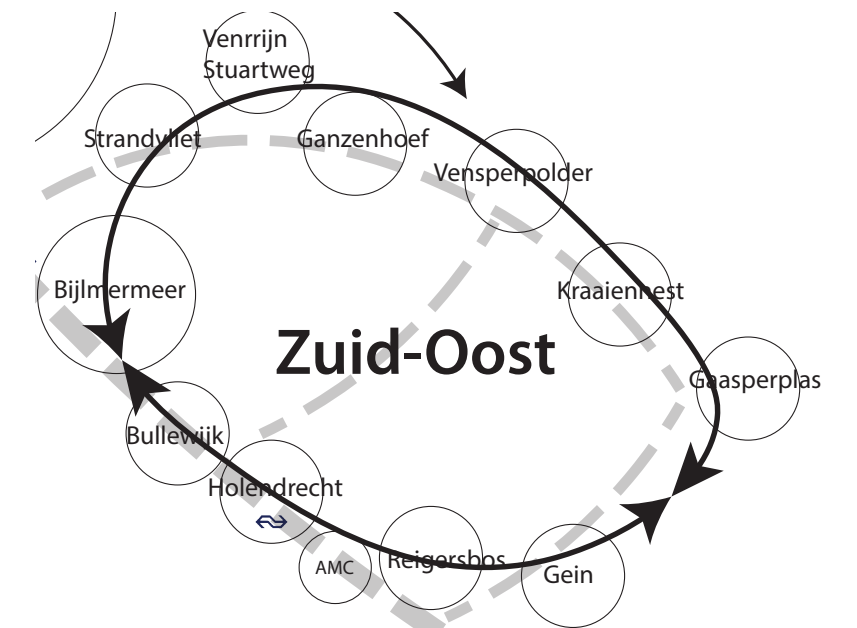
Social Context of Zuid-Oost



LIVELY MIXED
URBAN AREA



SOCIAL INCLUSIVE AND
CULTURALLY DIVERSE ENVIRONMENT



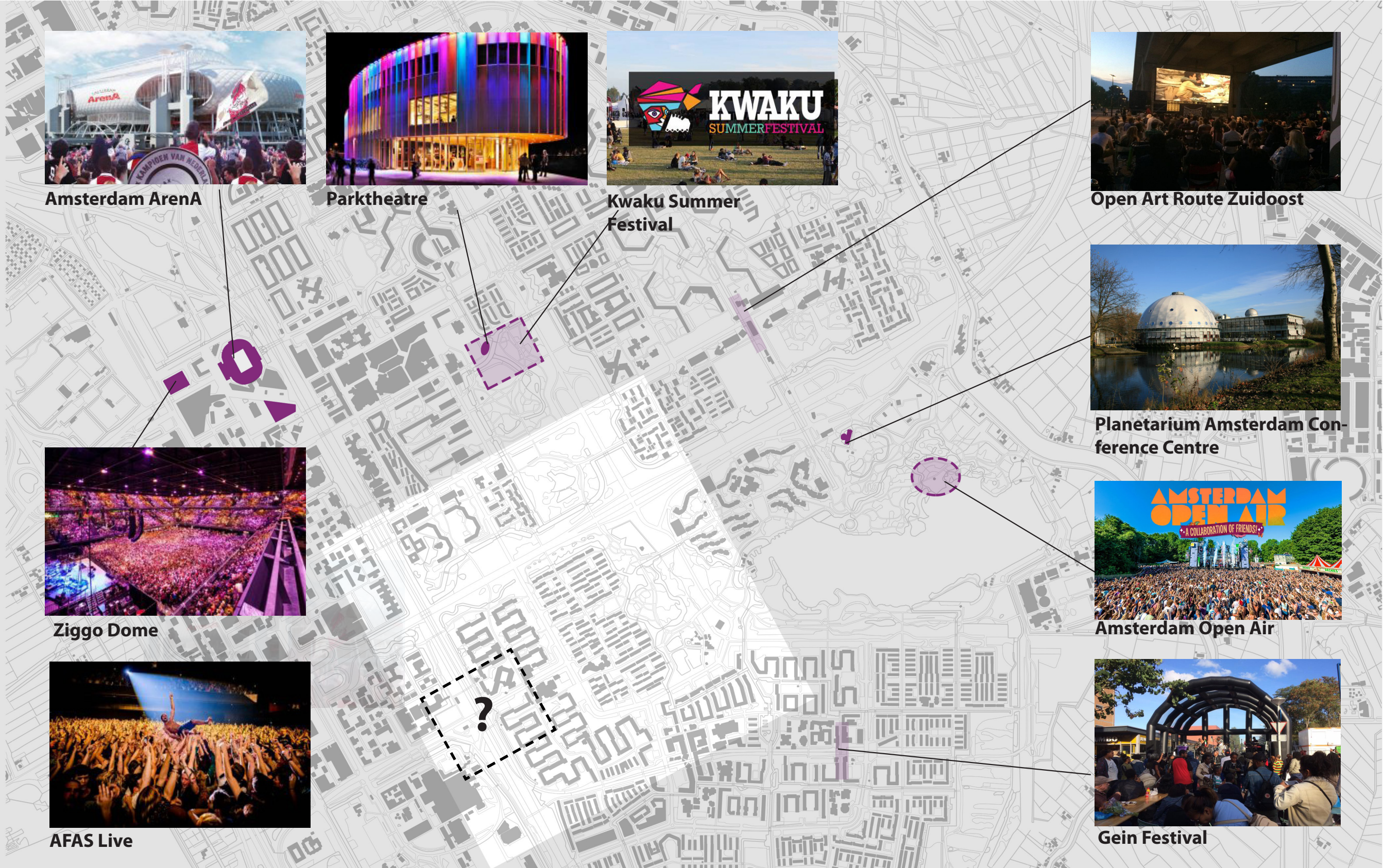
Interaction within Zuid-Oost

The neighbourhoods are interacting with each other with occasional festivals and daily markets in form of flea markets that switch to various locations in the whole week, except Holendrecht.



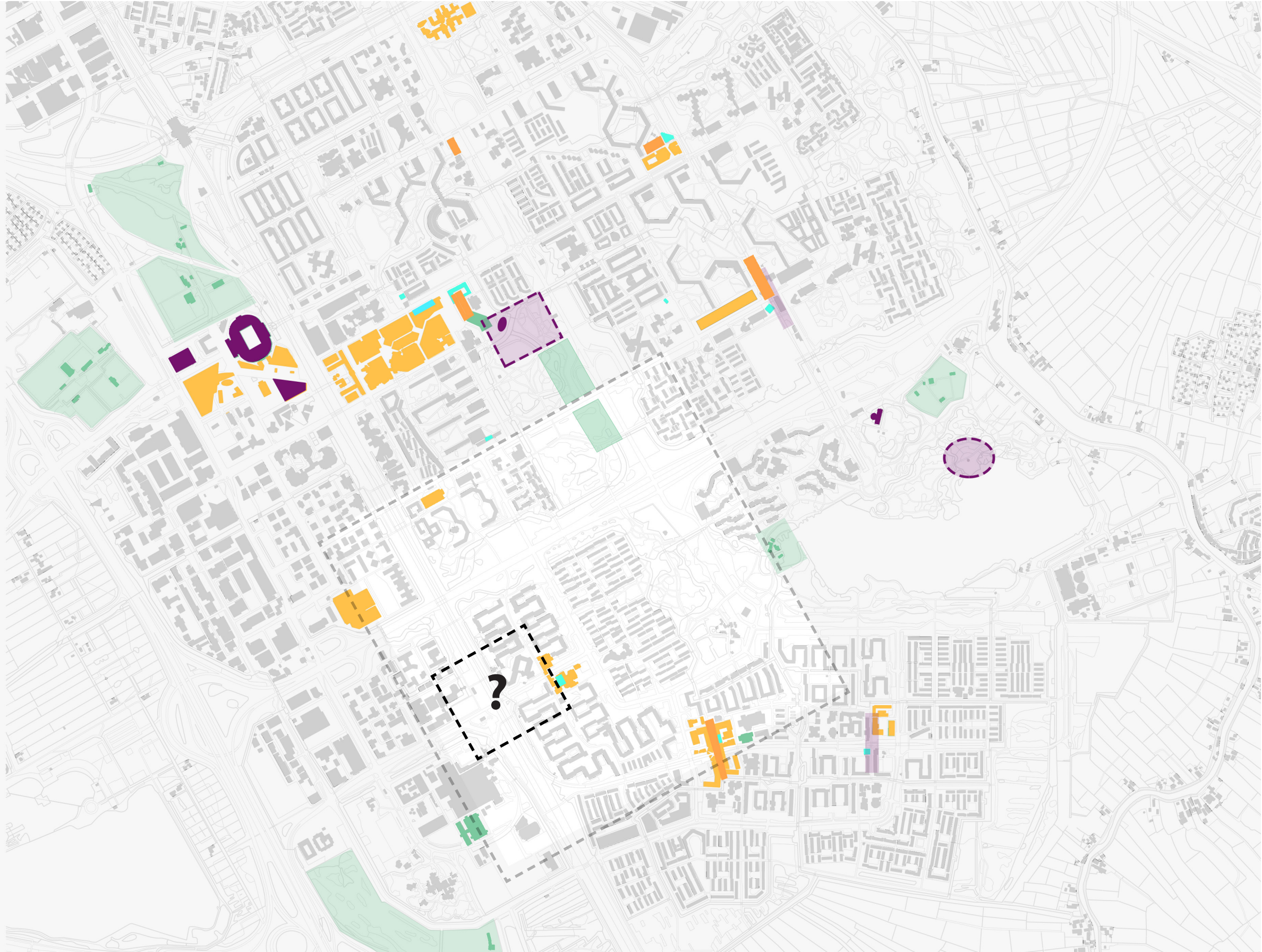
Events and Festival

Social Context of Zuid-Oost



Lack of Recreation/Leisure

Social Context of Zuid-Oost



KANTOC
SHOP WINKEL
HOUSE HOUSE
OFFICE WINKEL
SHUIS

Monotone neighbourhood

The neighbourhood is monotonous that different functions of city are planned in a big patch together and each neighbourhood is separated by motorways and nature.

- Commercial/Retail
- Market
- Event/Festival
- Sports Field/Centre
- Community/Activity Centre

1. Lack of social and functional leisure place
- 2. Social Sustainability**





Market as a carrier of cultures



Position/Identity of Holendrecht

Social Sustainability

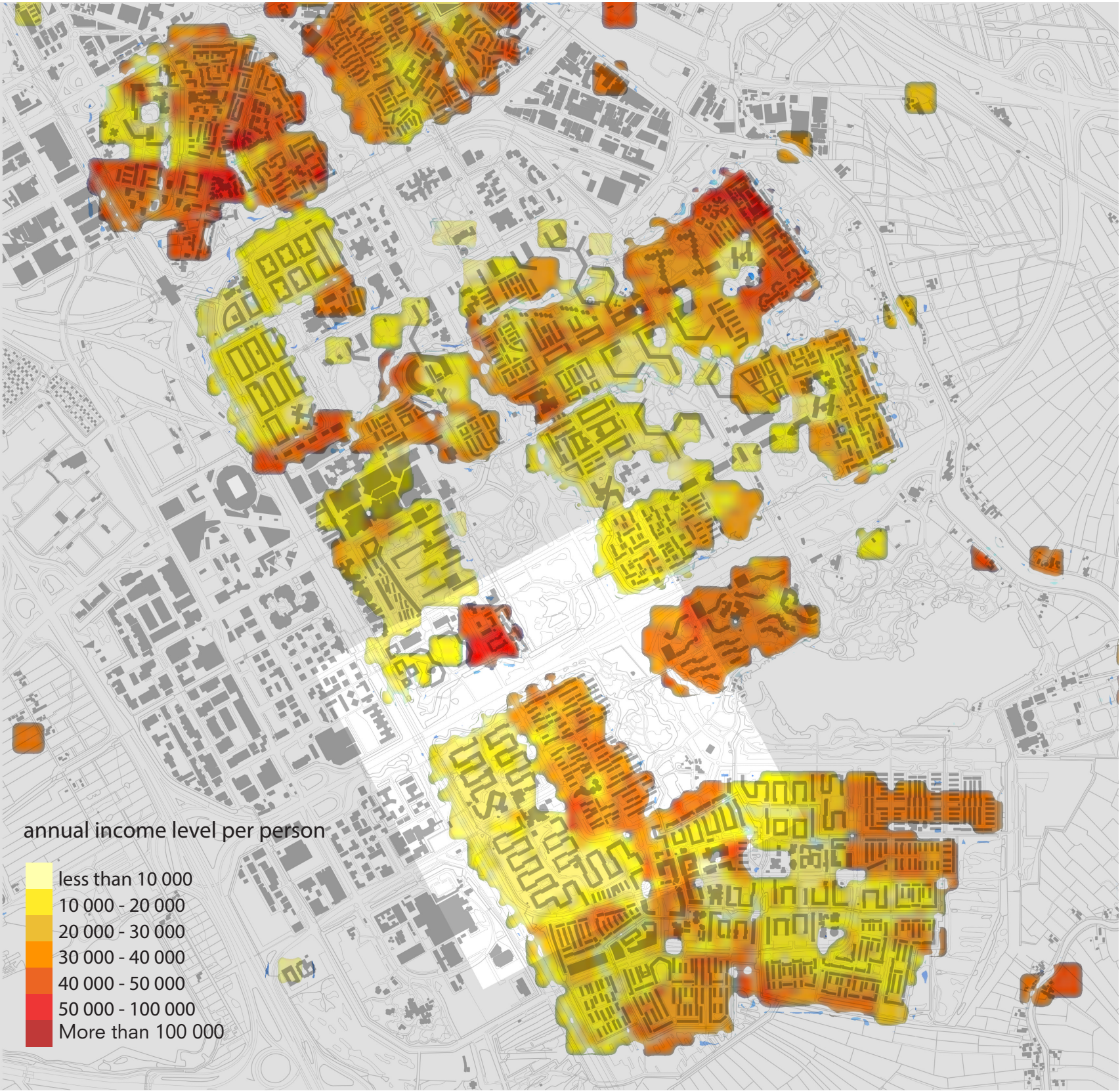


Larger scale of architecture
Larger business scale
More oriented to external demand
More formal



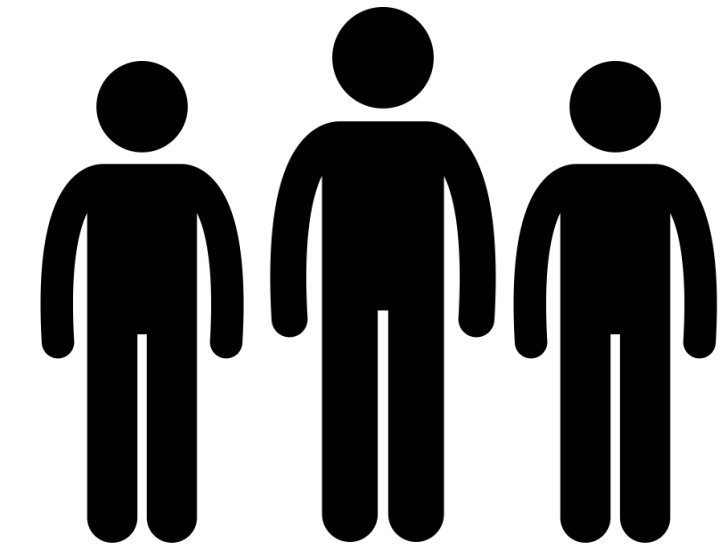
Smaller scale of architecture (More intimacy)
Smaller business scale
More oriented to local demand
More informal





Target Group

Social Sustainability



Local Residents



1,000 Reearchers/Scientists



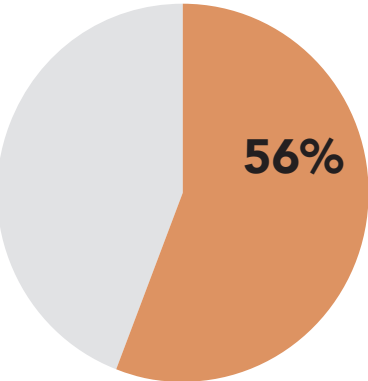
1,500 Student in New AMC Campus



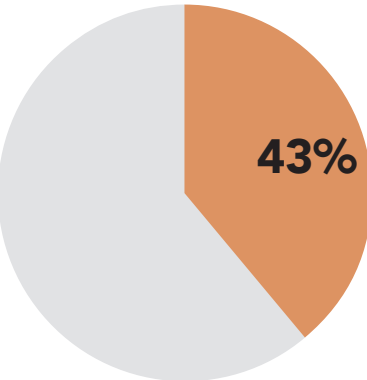
Other Amsterdamer



People living in Social Housing



Zuid-Oost



Amsterdam

Low Income Group in Zuid-Oost

23%

Umemployment Rate in Zuid-Oost

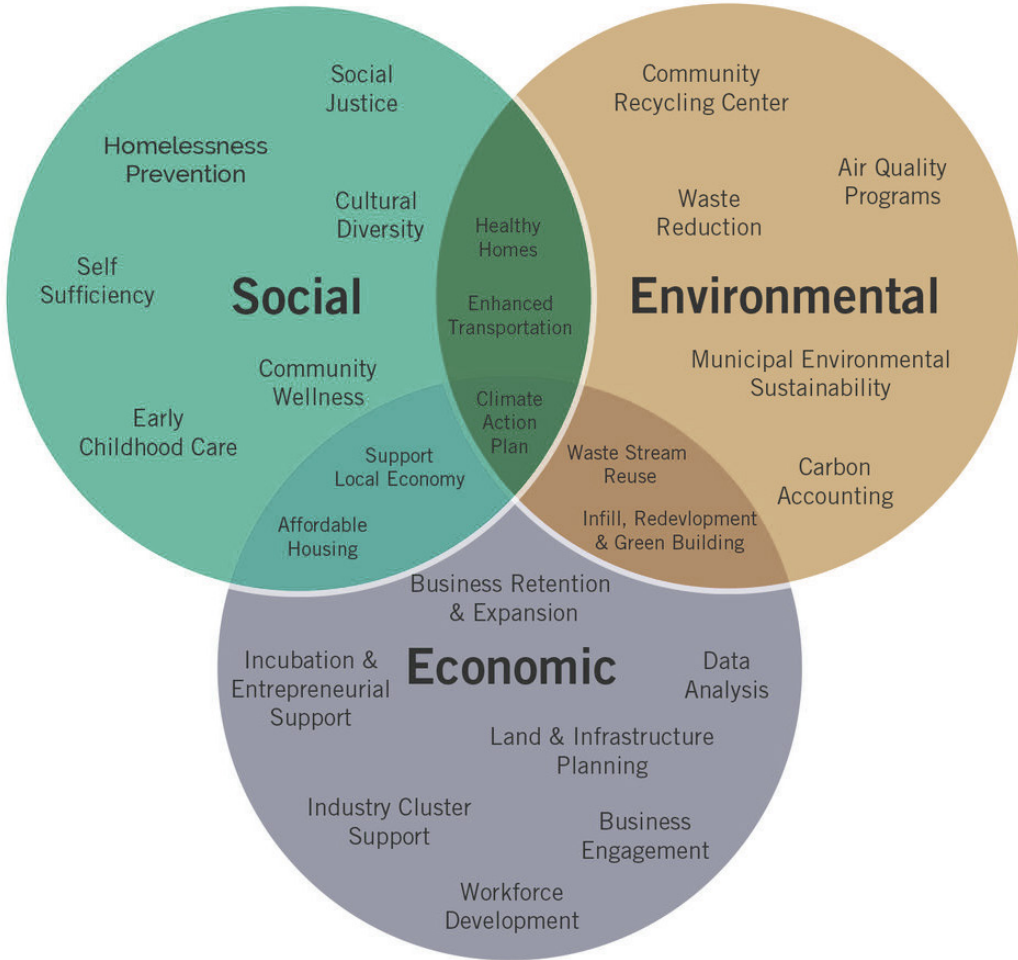
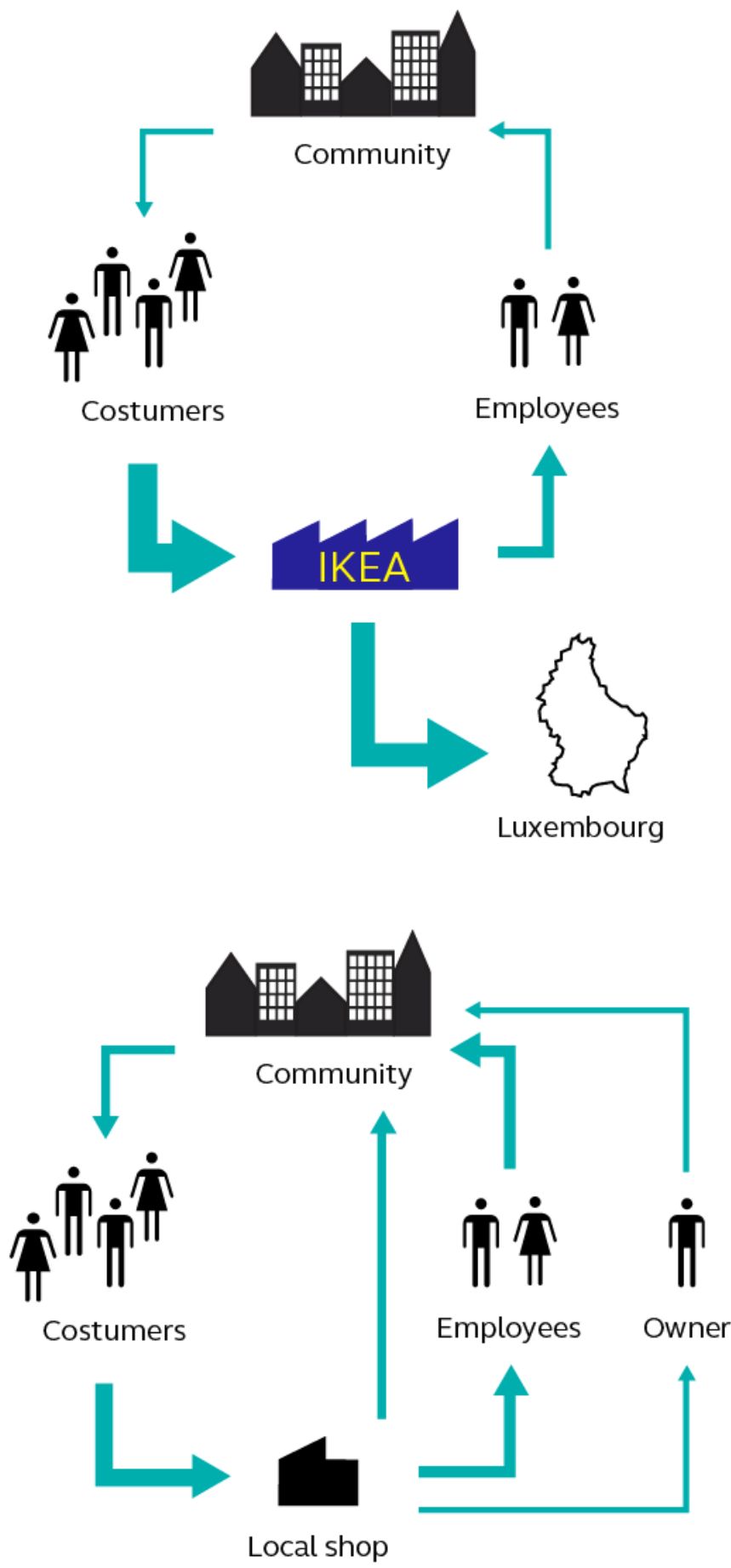
12%

National 5.4%



Local Business/ Local Shop

Social Sustainability

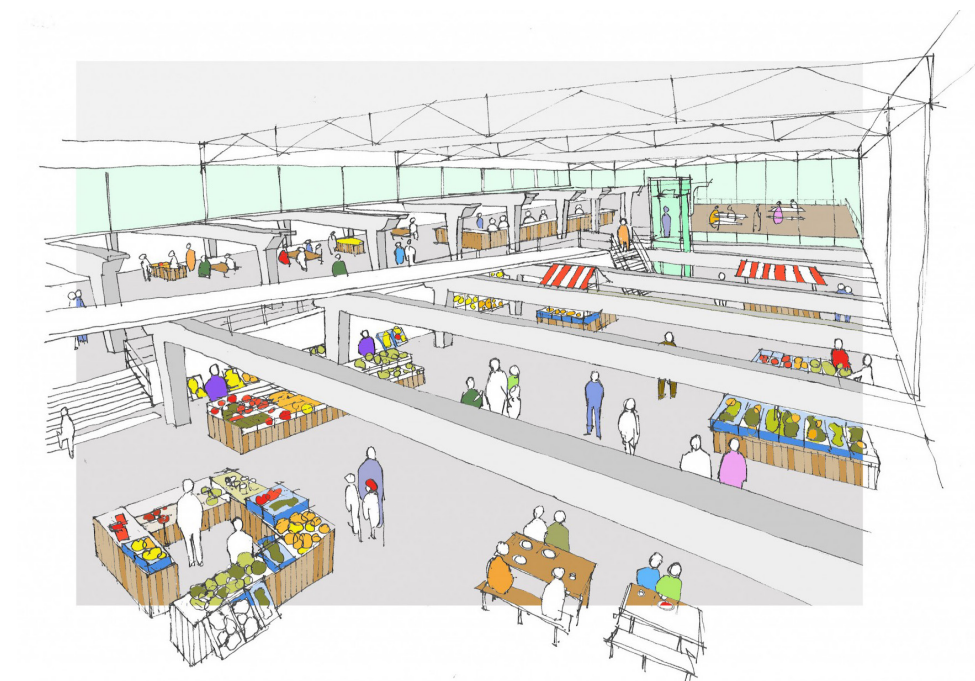
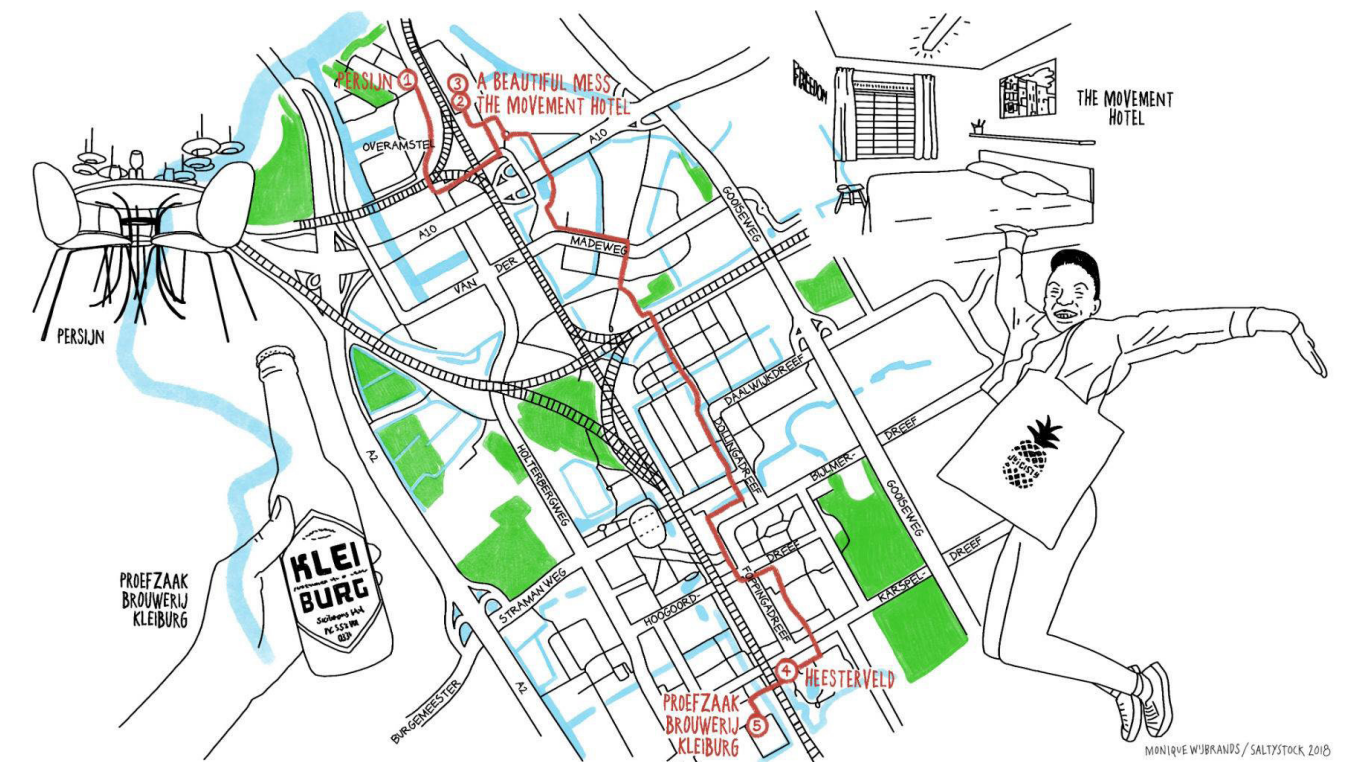


Sustainability

Sustainability includes social sustainability that the community itself can be self-sustaining and supportive.

World of Food, Zuid-Oost

Social Sustainability



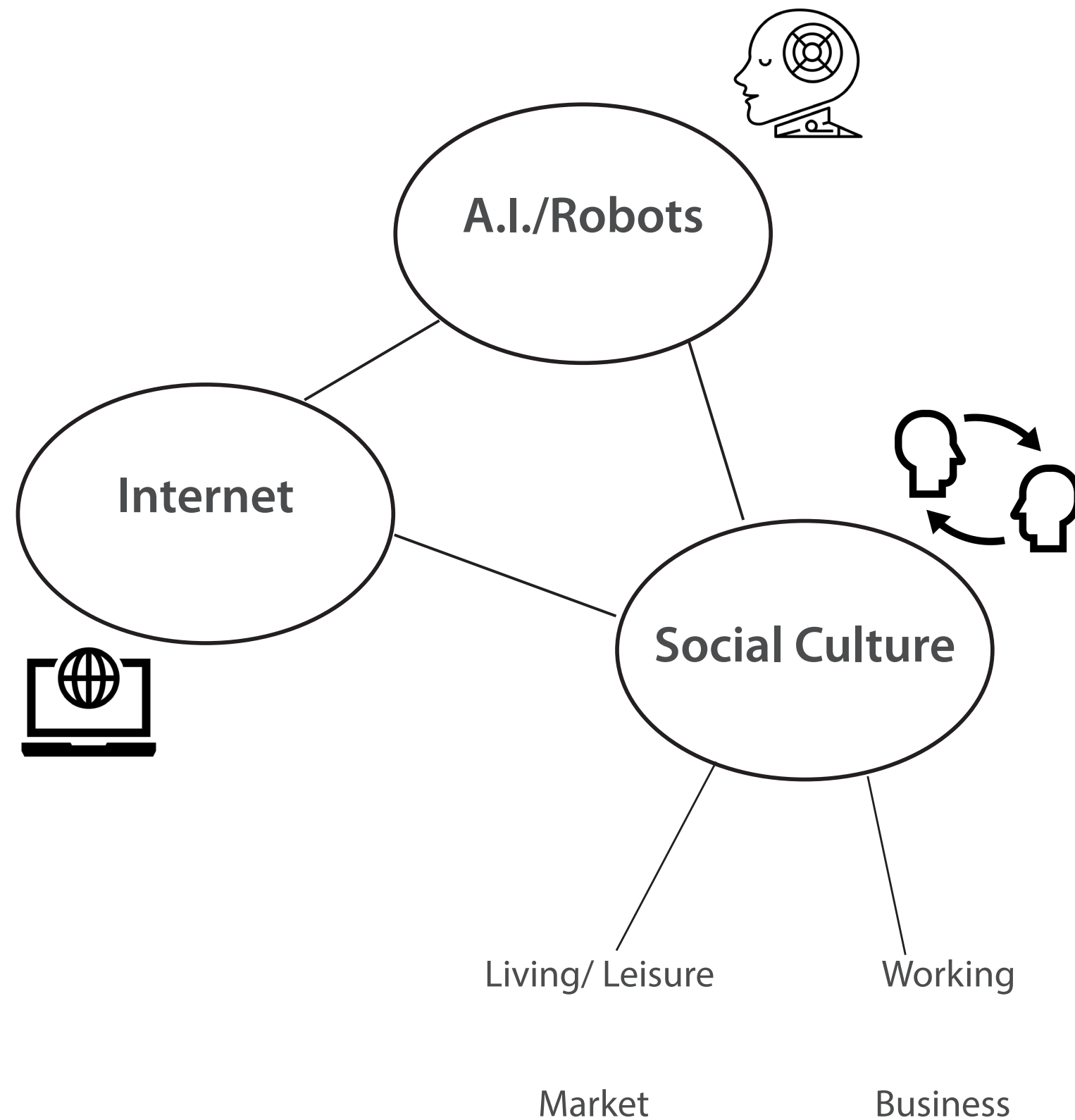
Elements of interaction of people
Local people as owners and make it for living

How would the future market look like?

Social Context in the future

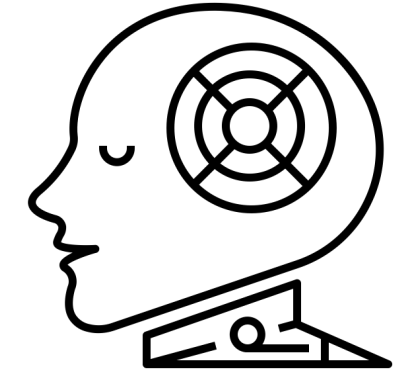
Social Context Influencing Business Culture

Future social context



The Rise of A.I./robots

- **Job replacement by robots?**
- Unemployment?
- Basic monthly living allowance?
- More leisure time?
- Inequality - Richer get richer? (The rich have the capital to invest)



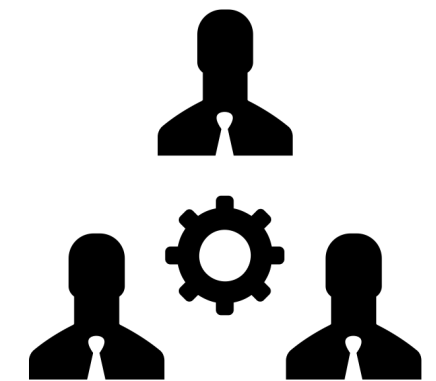
The Rise of internet

- **Shops replaced by online shops?**
- **Opportunities for new business and everyone?**
- Will internet dominate people's leisure time and way of interaction?
- Loss of authentic human interaction and connection?



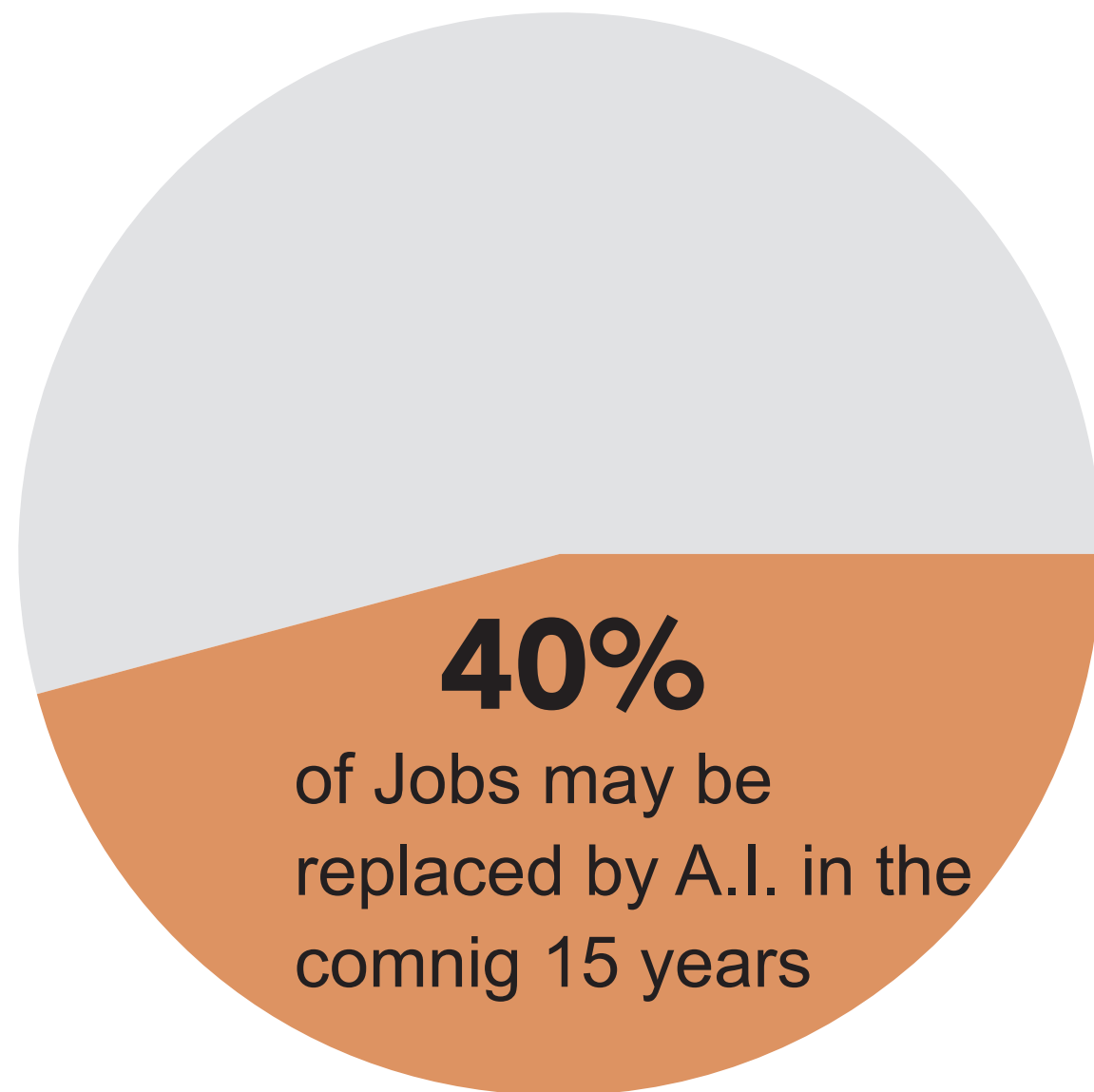
Cultural and Social Sustainability

- **What are the social culture of generation Y, Z & Alpha? (Working culture, leisure culture)**
- **Loss of craftsmanship (culture) due to robots?**
- Would there still be street shops? (To sustain the idea of a walkable city)
- Where would people meet?
- What are the effects of psychological needs of human? (If no work, no human interaction)



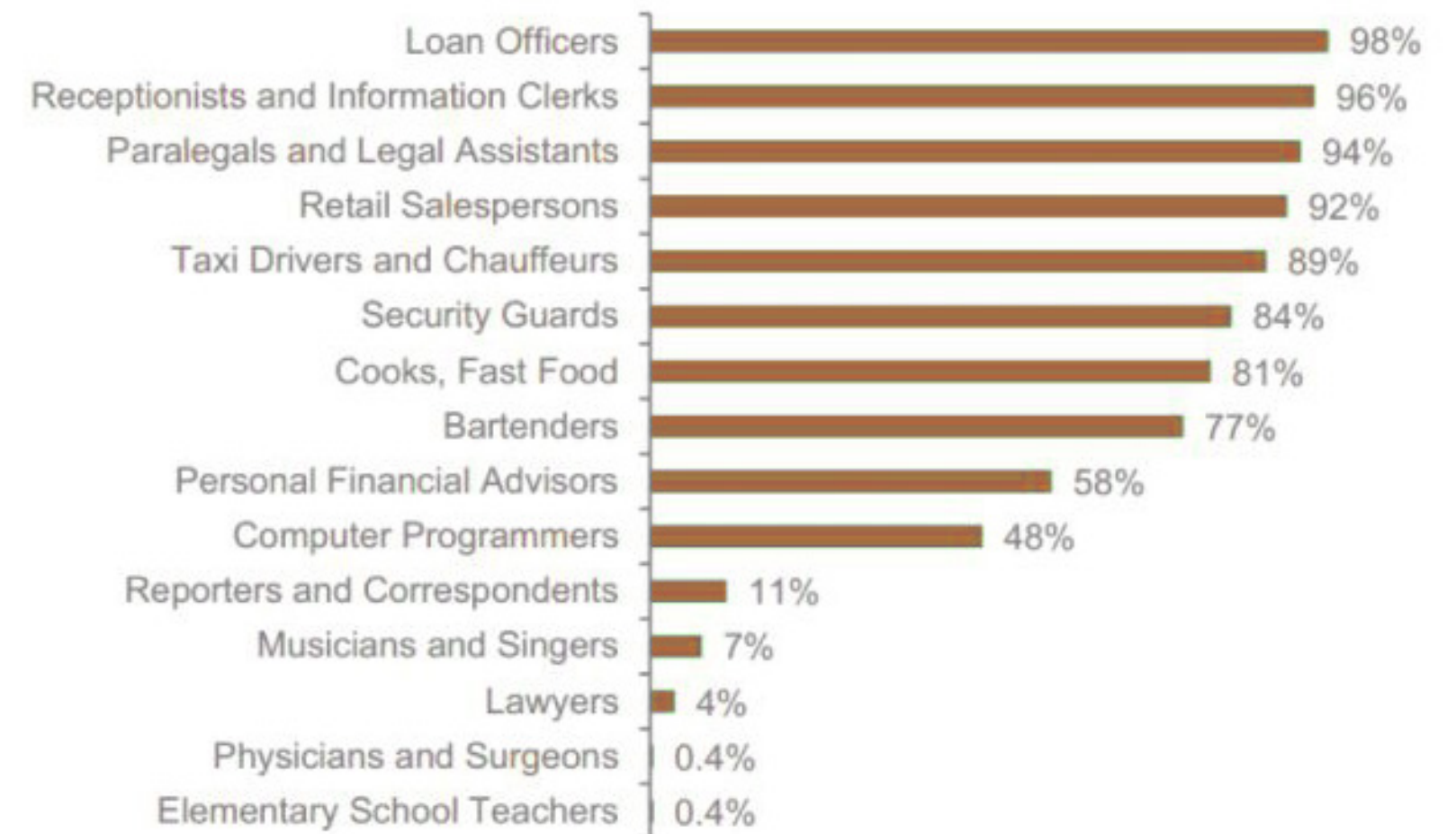
Jobs Replaced by A.I.?

Future social context_t



Jobs that have higher risk to be replaced by A.I. are with labour, repetitive and boring tasks...

Exhibit 8: Probability of a job becoming automatable



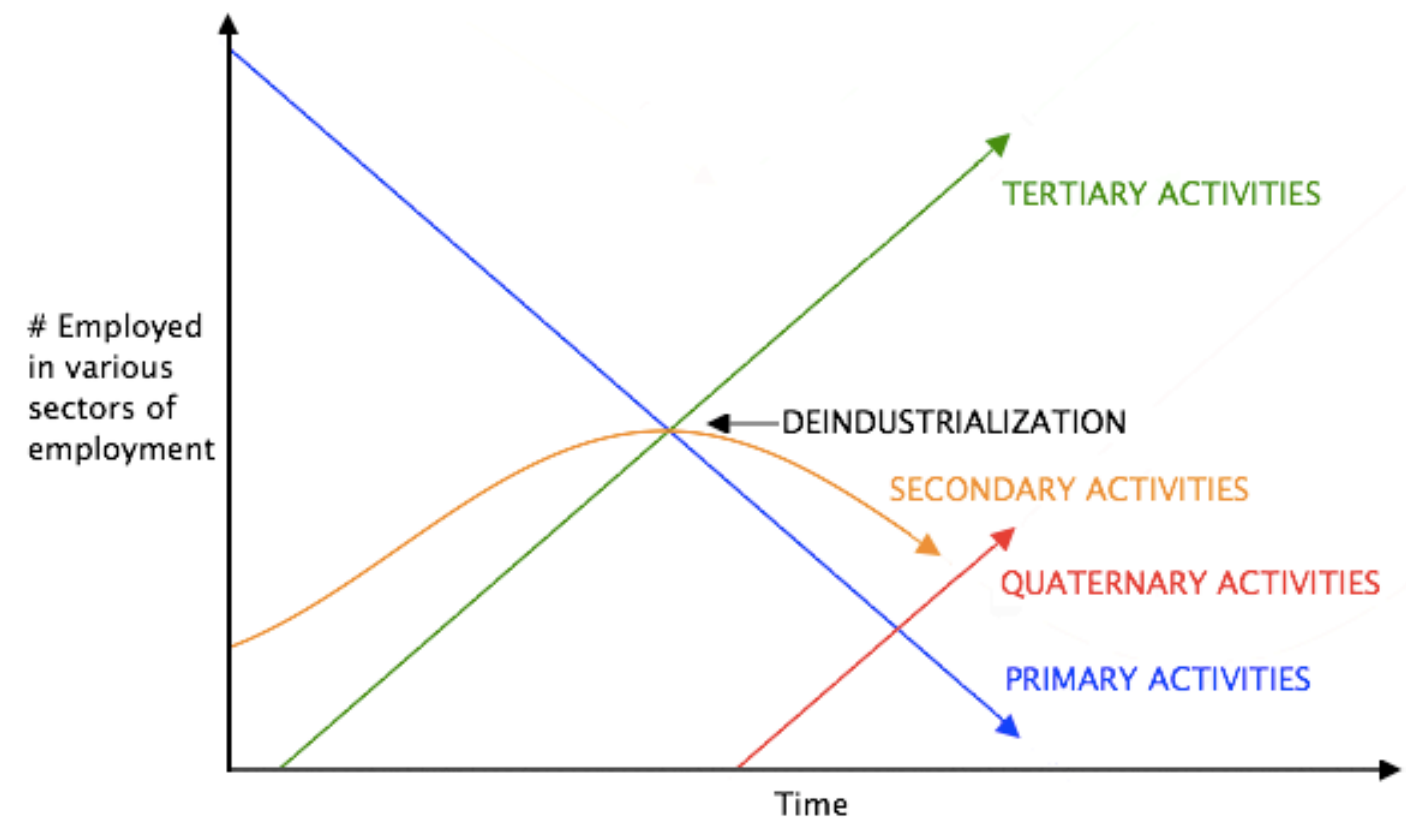
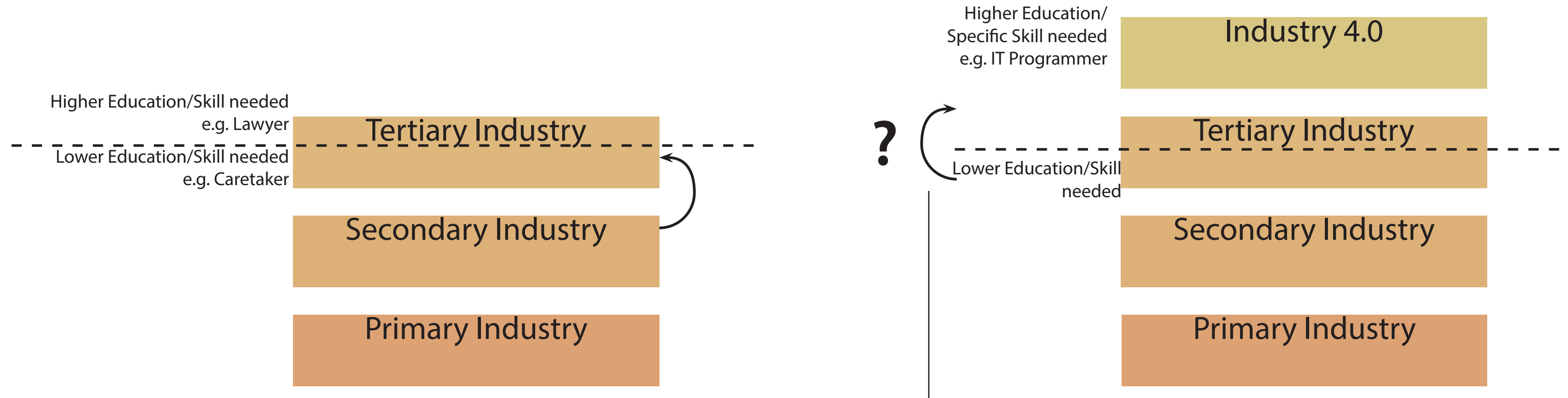
Source: University of Oxford, C.B. Frey and M. Osborne, Morgan Stanley Research
Note: Select occupations ranked according to their probability of becoming automatable.

It can be seen that the occupations that are easily replaced are having the following characteristics:

- No need to communicate with the outside world;
- Related to the basics of data/ data analysis;
- Well-defined tasks and rules;
- Mechanized labor

Unemployment due to Change of Economic Structure

Future social context



Solution:

For younger generations:

- Education

For generations that already left school:

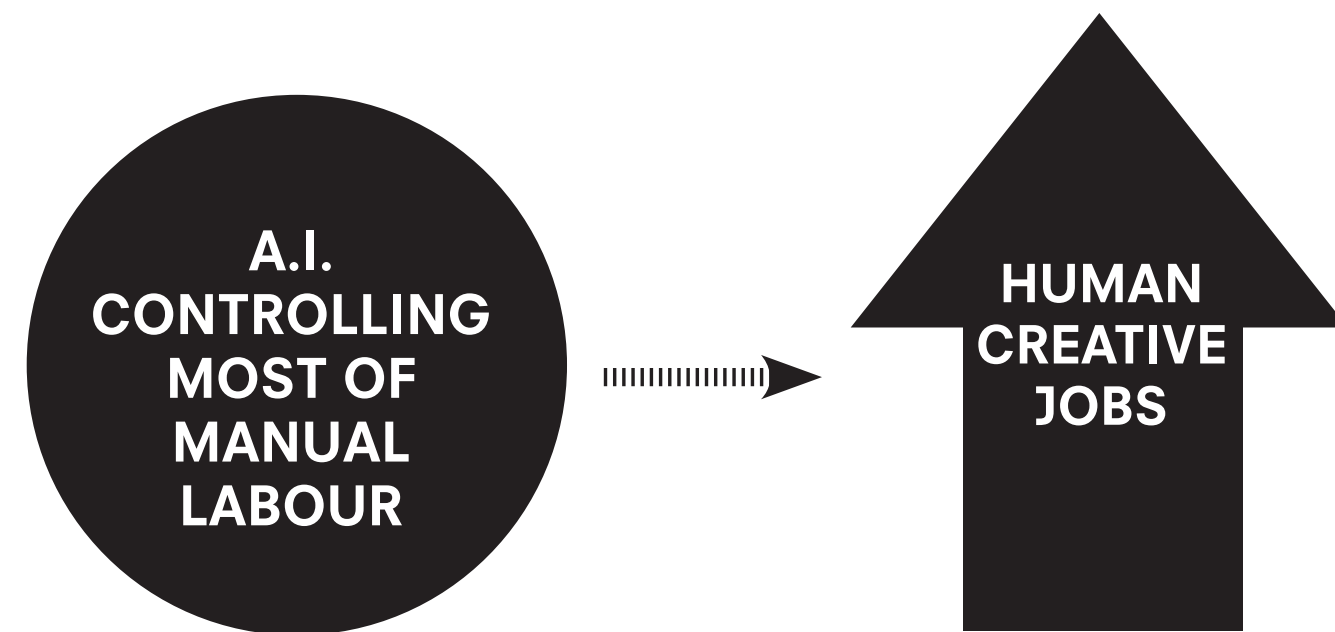
- re-training

- Apart from re-training...

Can the disadvantaged fit into the innovative Industry in Amstel III?

Unemployment due to Change of Economic Structure

Future social context



A.I. and technology could not replace all human qualities but we need to be adaptive and adjust ourselves...

5 Aspects of Human that cannot be replaced by automation

Ability to cooperate with machines

Creativity

Creativity is still the unique feature of human kind.

e.g. News reporter can be A.I. but will not be able to write a unique article with the observation and view by a human reporter.

Communication and Interaction Skills

A.I. cannot replace the real and deep-inside interaction between human (at least in the near future).

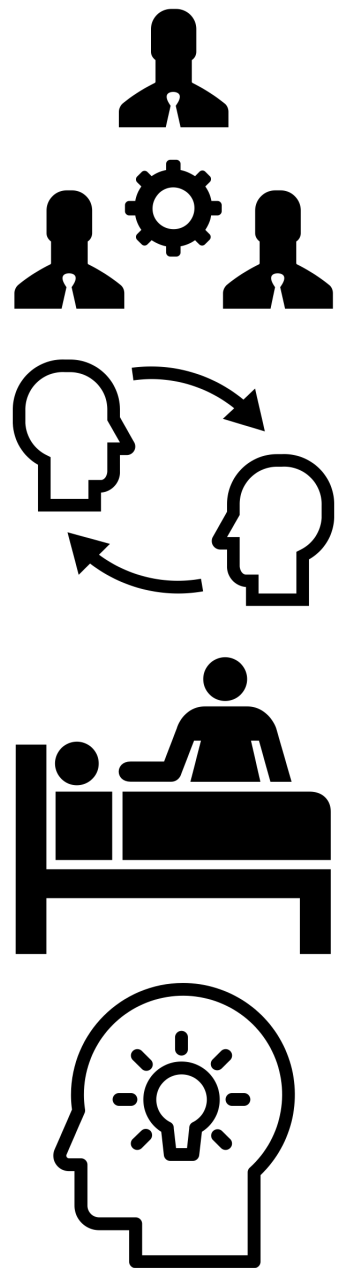
e.g. A tour guide may not be replaced if he can offer a humane and unique and characteristic travel experience.

Management and Decision Making

CEO is one of the least possible jobs to be replaced by automation.

Ability to learn and adapt

A.I. needs to be granted information and database from human to learn but we do not.





TECHNOLOGY

+



HUMAN

Combination of Technology and Human Service

Future social context

Example 1: Fashion

Technological Part

- VR experience of dressing
- Online shopping
- Big data for analyzing customer preferences

+

Human Part

- Stylist Consultant
- Salesperson deicated for customer relationship (customer loyalty)
- Display Sytem Manager
- Fashion Designer

Example 2: Car

Technological Part

- Production:
- Mass-production for mechanical part
- Sales:
- Big data for analyzing customer preferences
 - VR experience of driving

+

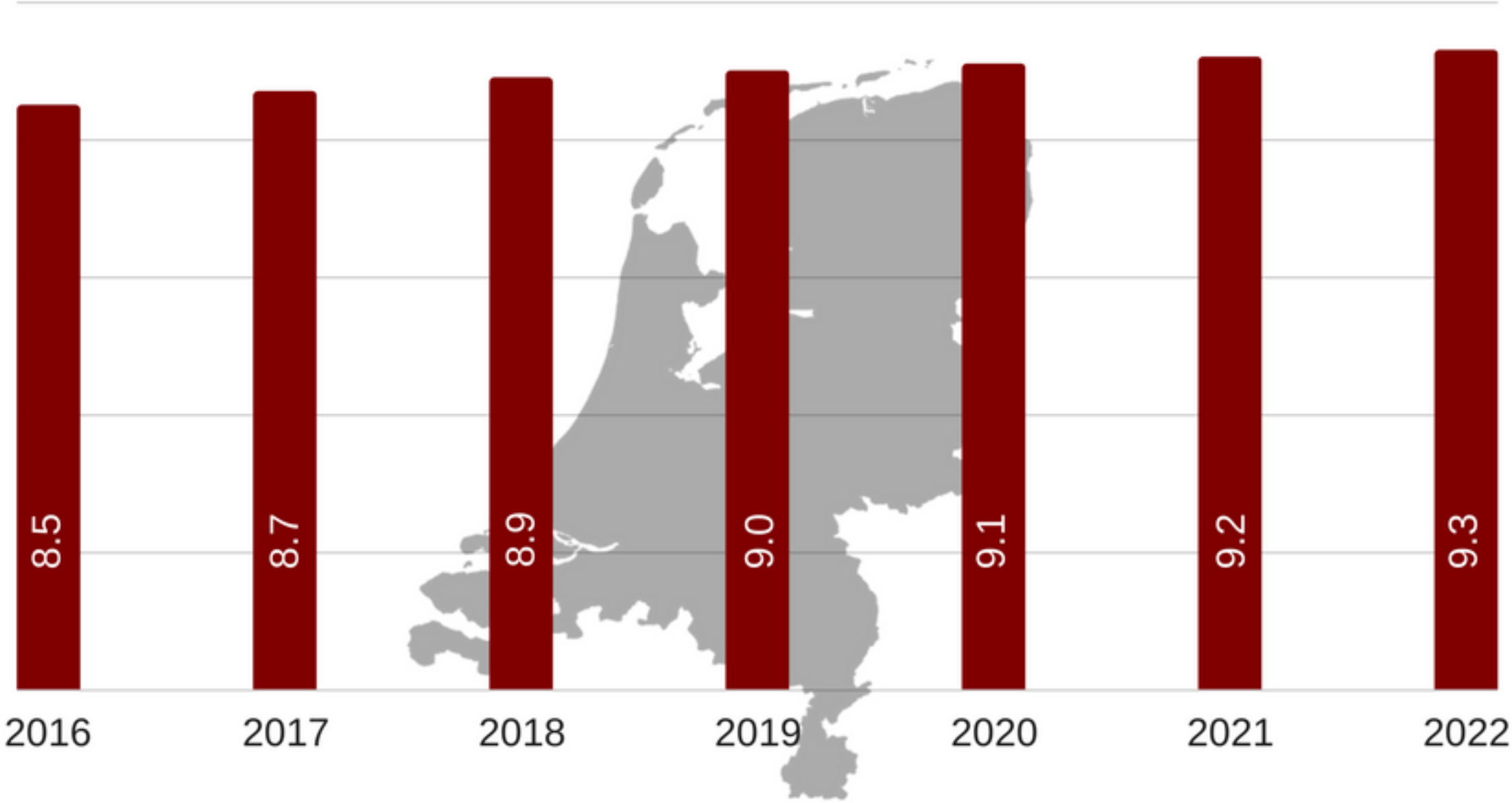
Human Part

- Production:
- Man-made interior details (craftmanship) Car-designer

Internet -
1. Online Shopping - Delivery
2. New Power to people?

Future social context

NUMBER OF ONLINE SHOPPERS IN THE NETHERLANDS
(in millions)



Source: Statista, e-Commerce Netherlands, User in millions



Power of New Social Class (Non-traditional elite)

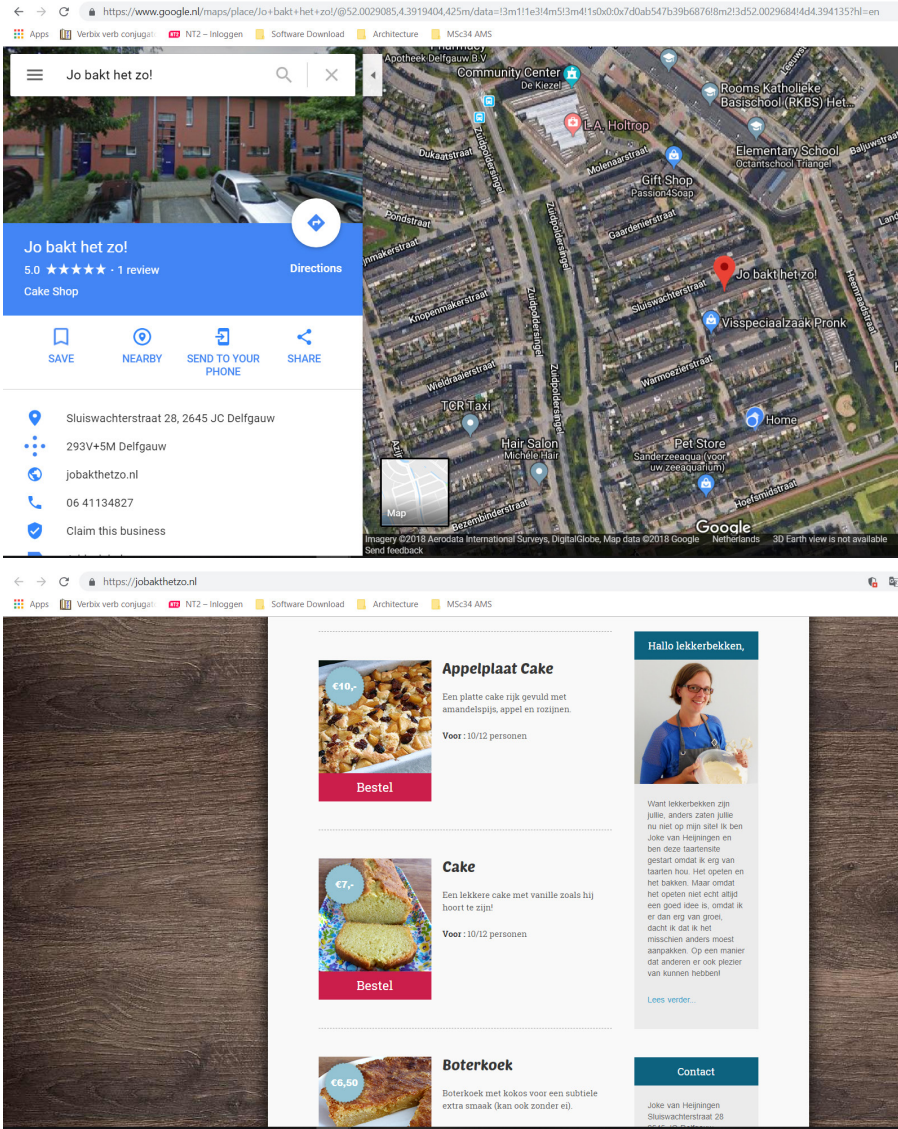
- Individuals can also influencers
Youtuber
e.g. Internet singers, game streamers, "Key Opinion leaders"

- the rise of the "Me-centered society"

- But individuation does not mean isolation;

- Instead, social relationships are being reconstructed on the basis of individual interests, values, and projects.

- Online community is formed by like-minded people



- Little capital needed to start

Power of the New Social Class

Future social context



- Live streaming and interacting with audiences

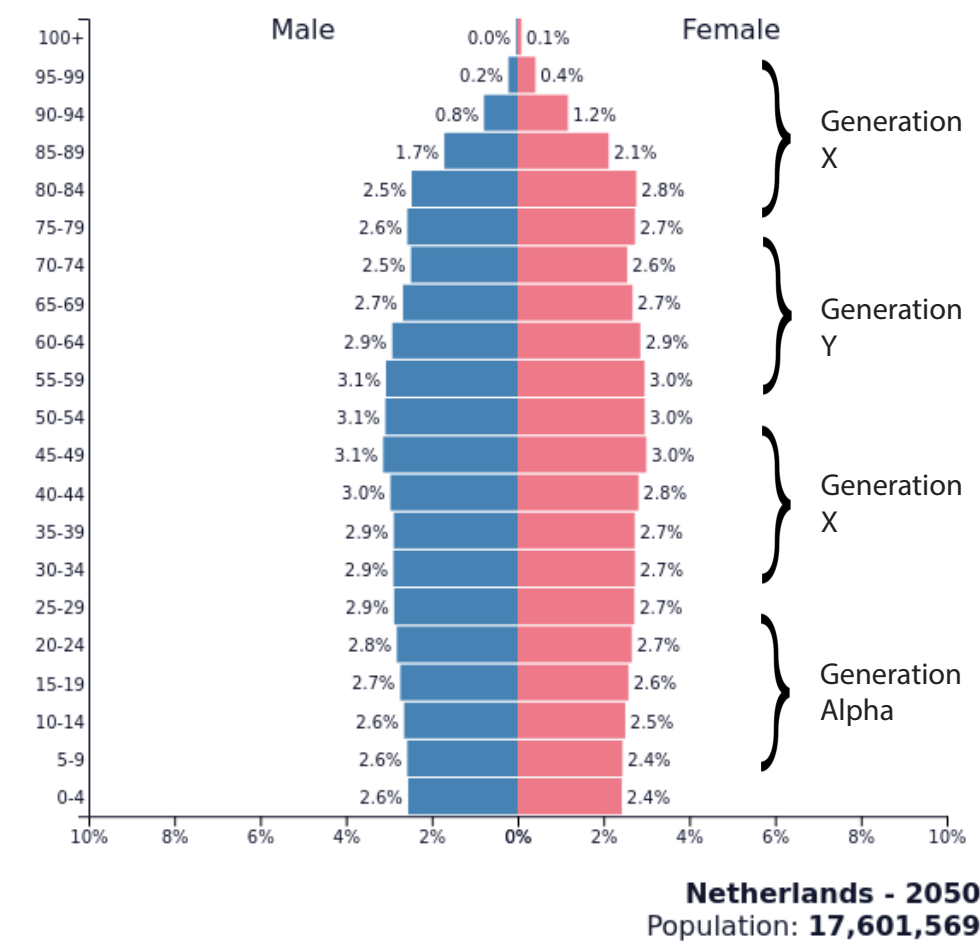
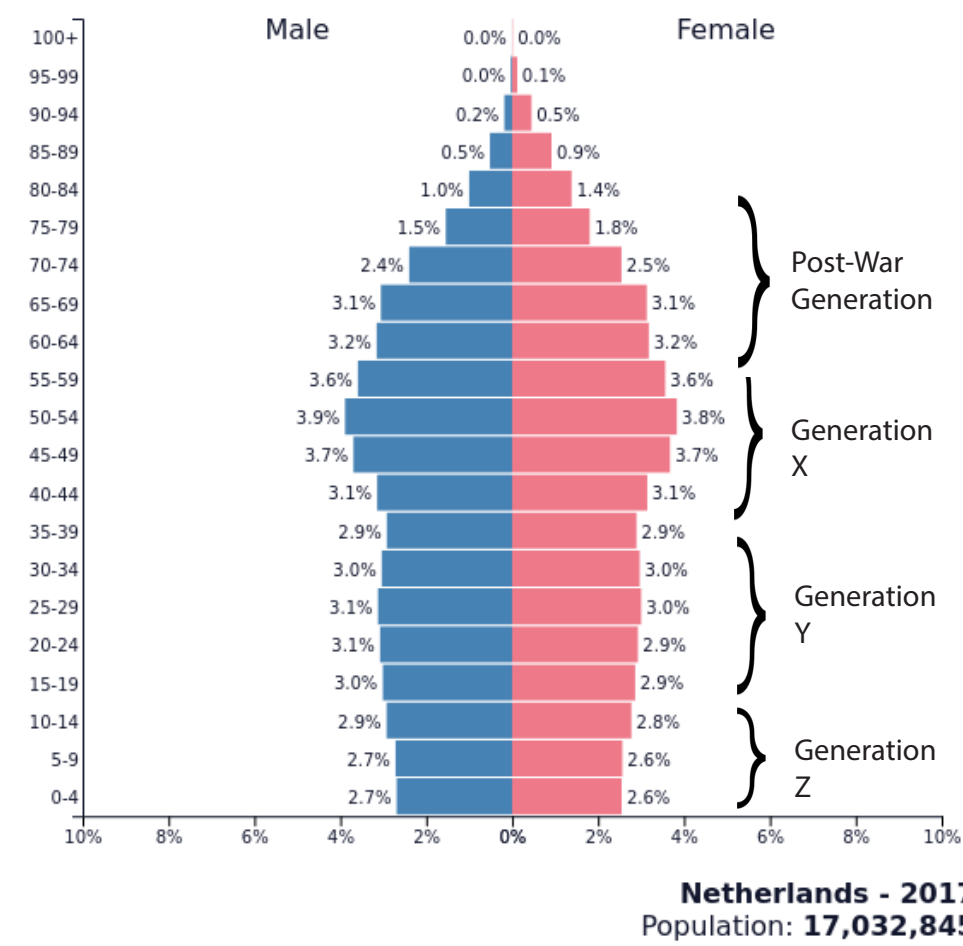
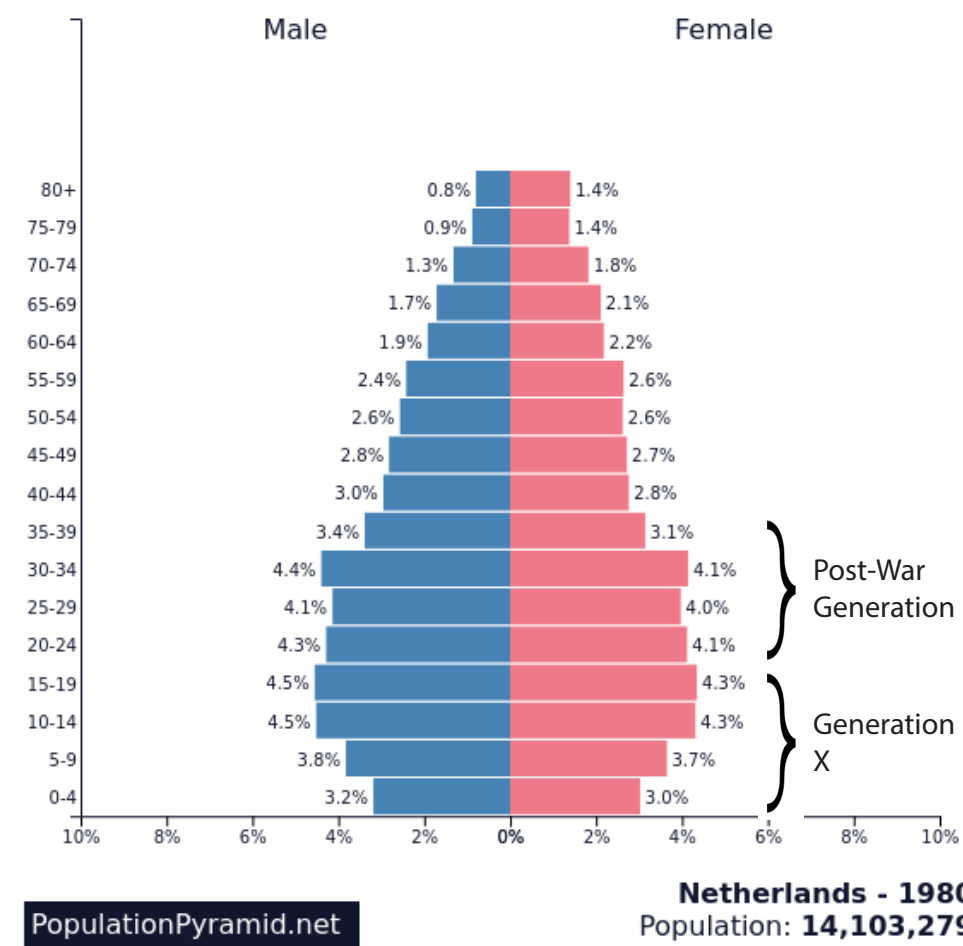
Threshold of starting public opinions, campagins or (small) business is much lower and the power to compete with traditional power/ big brands...

What do the future generations want?

Future social context


Characteristics of Gen Z, Alpha

Future social context



Generation X

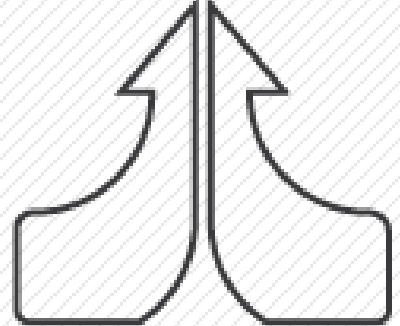
"Balance work with family time"



- Top revenue builders
- More willing to follow senior management
- Best workers overall

Generation Y

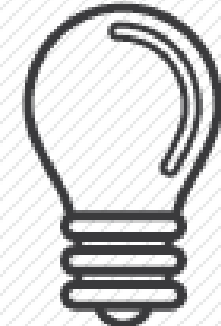
"Never confuse your career with your life"



- Independent
- Less of a team player compared to Gen X
- More specialists in specific areas

Generation Z

"We are the 'always on' generation"



- Wish to be entrepreneurs
- Tech experts
- Digital natives



Slash Generation - Gen Y/Z

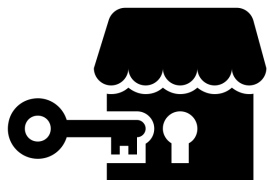
Future social context



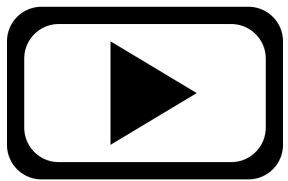
8 Seconds
Attention Span



60%
Want to change the world
(Compared with 39% of
millennials, Gen X)



72%
high school students want
to start a business someday



70%
watch 2 hours of youtube
per day
2x
as much as many videos
on mobile as any other
demographic



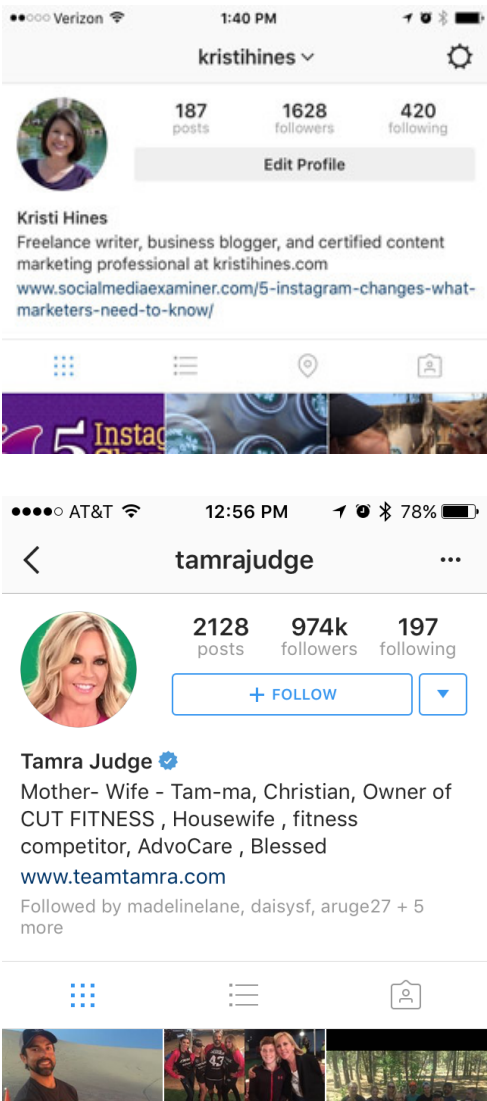
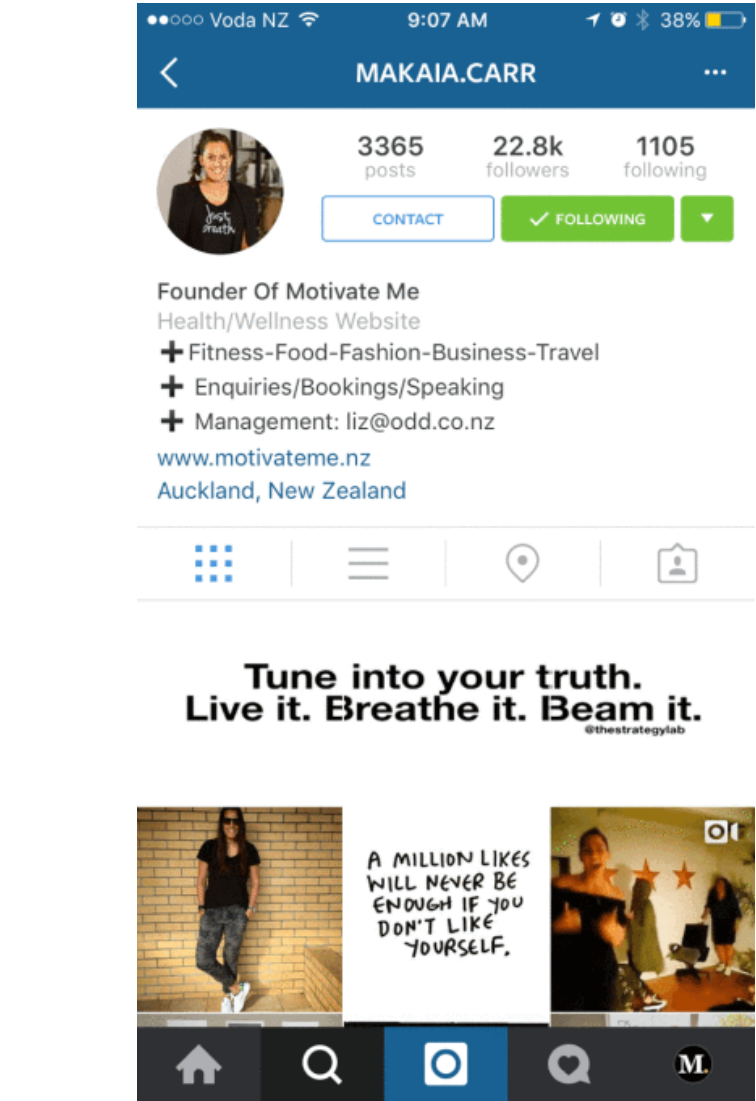
Gen Z has global
aspirations



75%
Want to convert hobbies to
full time jobs



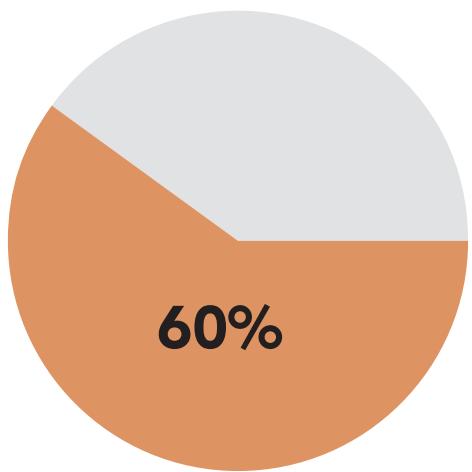
61%
would rather be an
entrepreneur than an
employee when they
graduate college



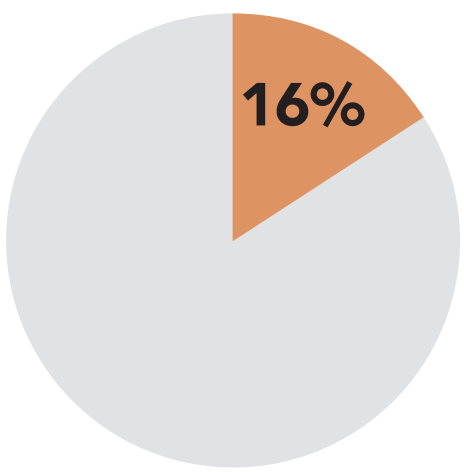
Gen Z are more ambitious, eager to start business, try different things, care about their own interests and to change the world.

Gen Z Shopping Preferences

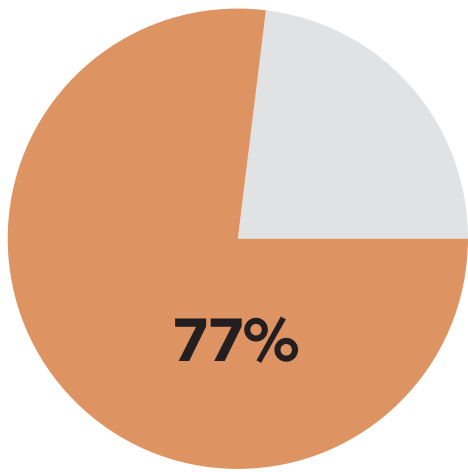
Future social context



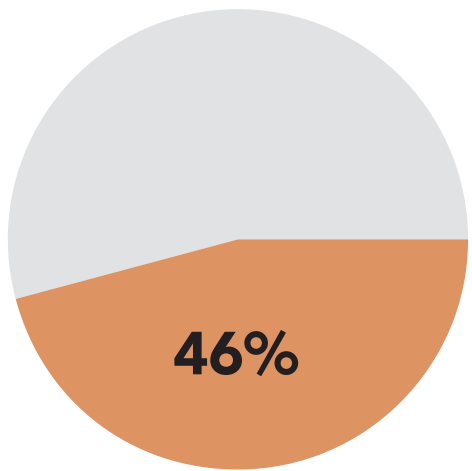
60% of Gen Z shoppers prefer to purchase in stores



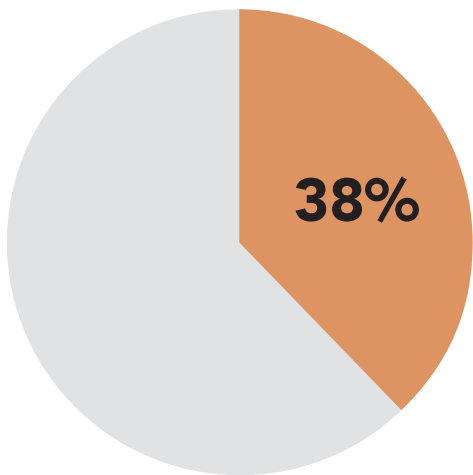
Only 16% shop at a single store for clothing/fashion
For older millennials: 26%



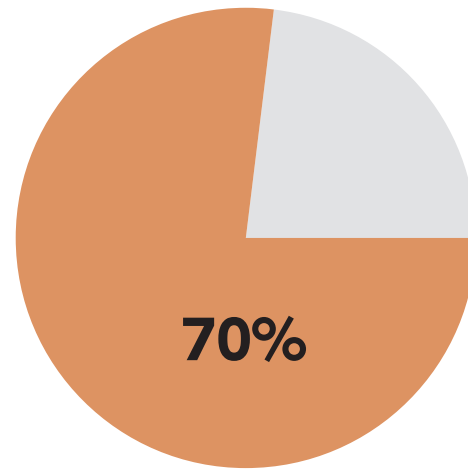
46% will check in store to get more information before making an online purchase



77% of Gen Z respondents said that shopping at brick-and-mortar(physical) store is their preferred channel



38% shop at a single store for groceries
Older millennials: 55%

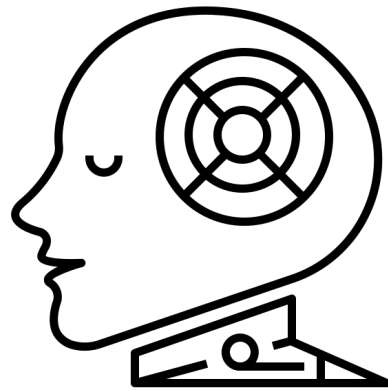


Almost 70% Gen Z shoppers say they have written a review. 40% say they give feedback often.

“Brick and mortar” shops still be important despite of online shopping...

Summary of Future Trends of Business/ Market

Future social context



Technology

A.I., Big data etc.

Suspensions

Job replacement by A.I. and other technologies?

Adaption

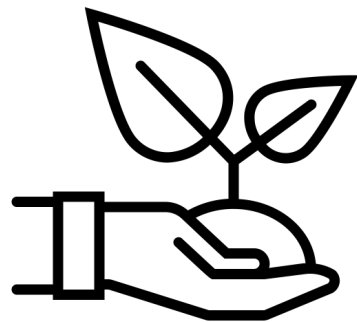
A.I. can only replace repetitive tasks but still cannot replace creativity, authentic human interactions; but human part need to evolve and work together with technological part.



Internet

The power of internet?
Online shopping replace physical stores?

Opportunities/ Easier environment for Small Business;
Online shopping would co-exist with physical stores



Generation Y/Z

Can physical store be ignored?
Loss of craftsmanship?

Combining online shopping together with physical store with experience and try

What new shopping technology cannot replace:

1. Carefully and detailedly customized products
2. Highly interactive and personalized service
3. Brand image and brand loyalty

Big Coporations Adapting the New Trend

Future social context



Amazon



Nike



Ikea



Physical Store open in 2018

Marketing:

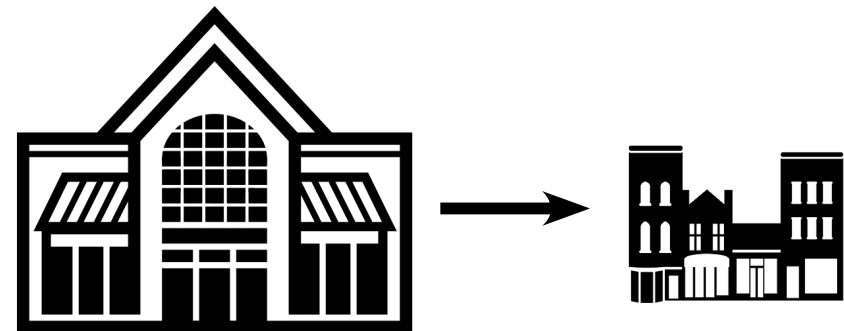
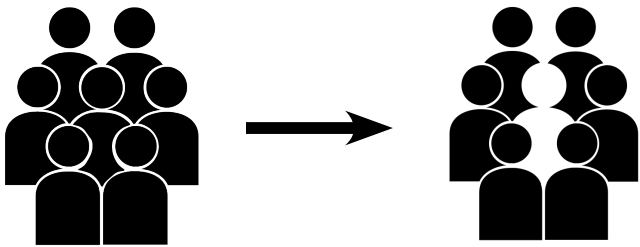
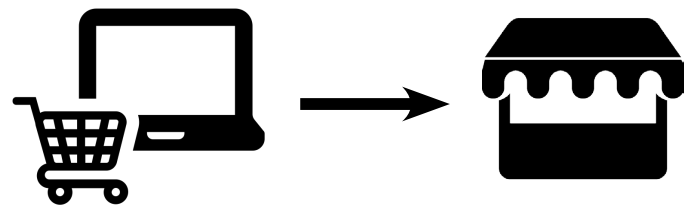
- Branding
- Street store as advertisement

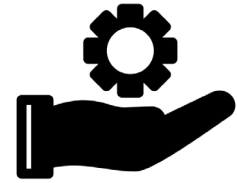


Personalized and unique pattern as requested by customers



Smaller street stores that are closer to city centres with VR display





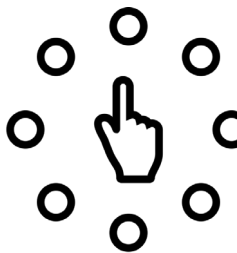
Personalization/ Uniqueness



Interactive Display Experience



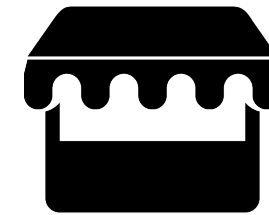
Personal Service



More Varieties/ choices

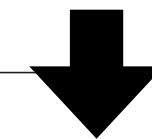
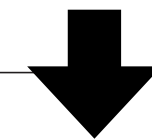


Online Shop



Physical Shop
(Smaller in scale)

Architecturally...



More shop space for creative/customized production
More flexible space for interaction, services and experience
More shops with smaller shop sizes

What Market?

Apart from daily groceries,

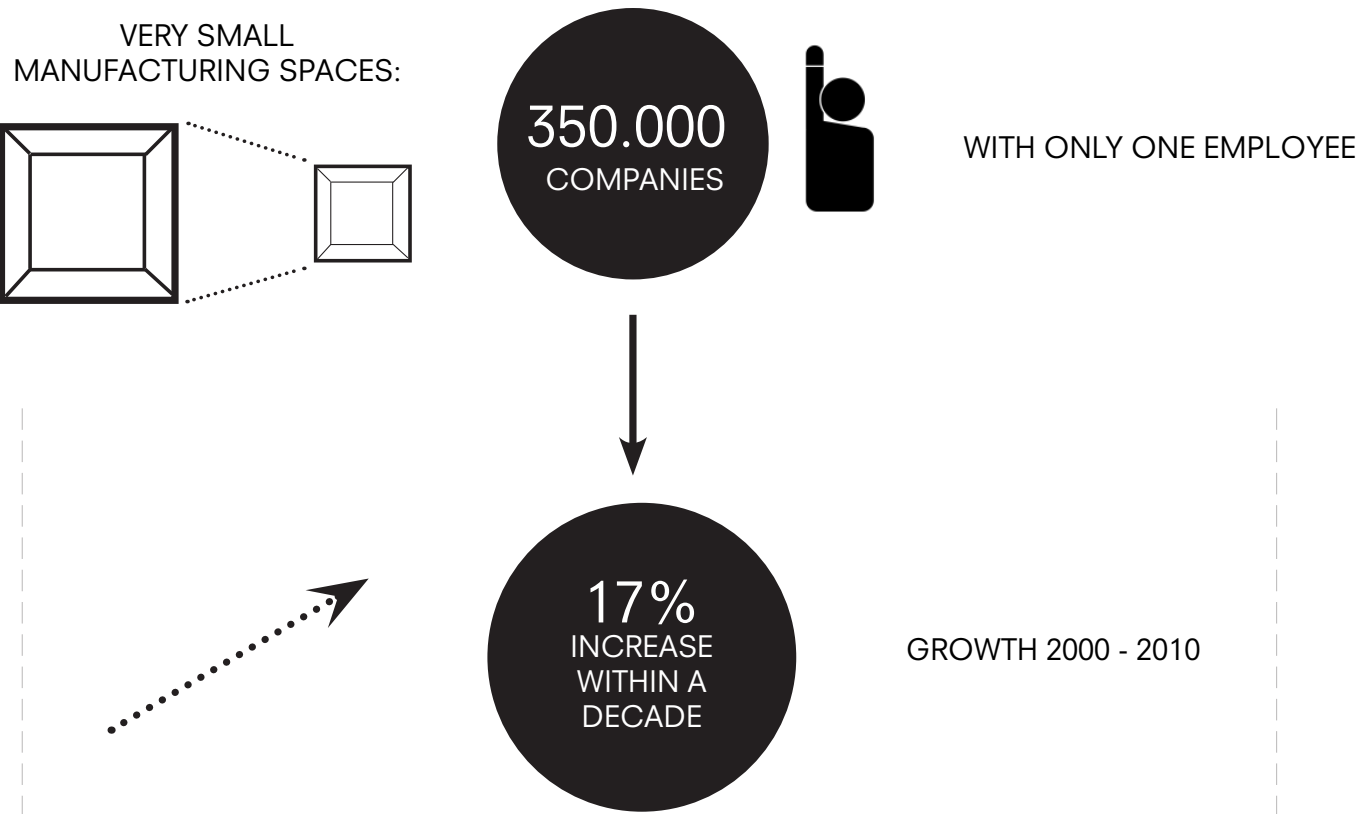
- 1. Creative Market for Craftmanship*
- 2. Last Mile Delivery Market*



Creative Market for Craftmanship

Sustainable Production and Market Cycle

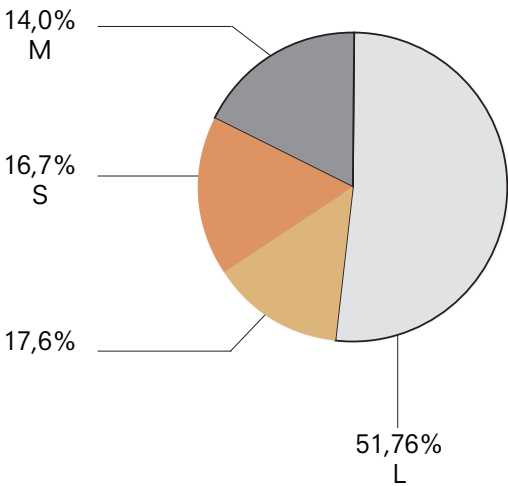
MANUFACTURING COMPANIES WITH ONLY ONE OR
VERY FEW EMPLOYEES ARE INCREASING



SIZE OF ENTERPRISES BY
EMPLOYEES

U.S:

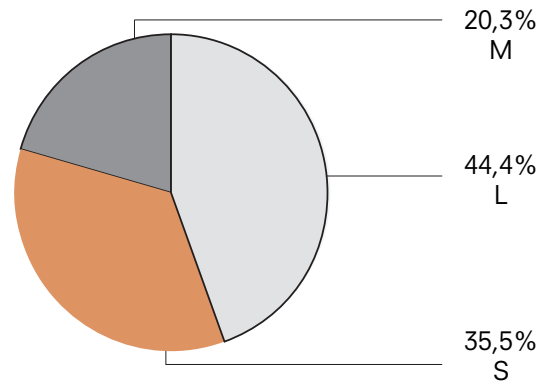
LARGE (500+)	51,6%
VERY SMALL (>20)	17,6%
SMALL (20-99)	16,7%
MEDIUM (100-499)	14,0%



SIZE OF ENTERPRISES BY
EMPLOYEES

THE NETHERLANDS:

44,4% LARGE (250+)
35,1% SMALL (0-49)
20,3% MEDIUM (50-249)



Small Business and Production

Creative Market for Craftmanship



Coporations
Standardization



Small Business
Craftmanship/ Personalization



Self-fulfillment Mass Personalization

Creative Market for Craftmanship



Industrial Age

Industrial Age

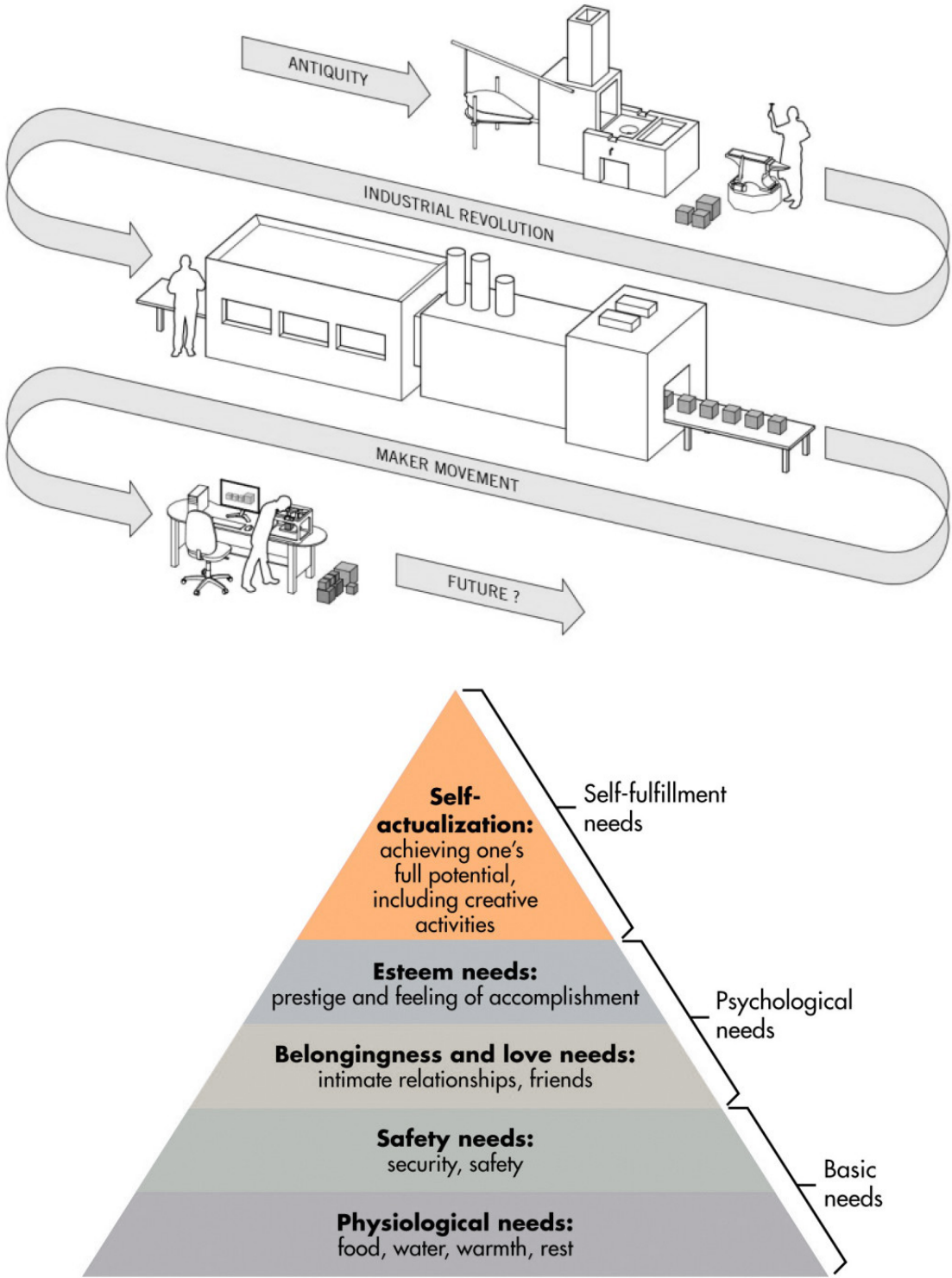
Mass Prodcution
Economics of Scale
Fulfill basic needs

Digital Age

Individualization
Self-fulfillment needs

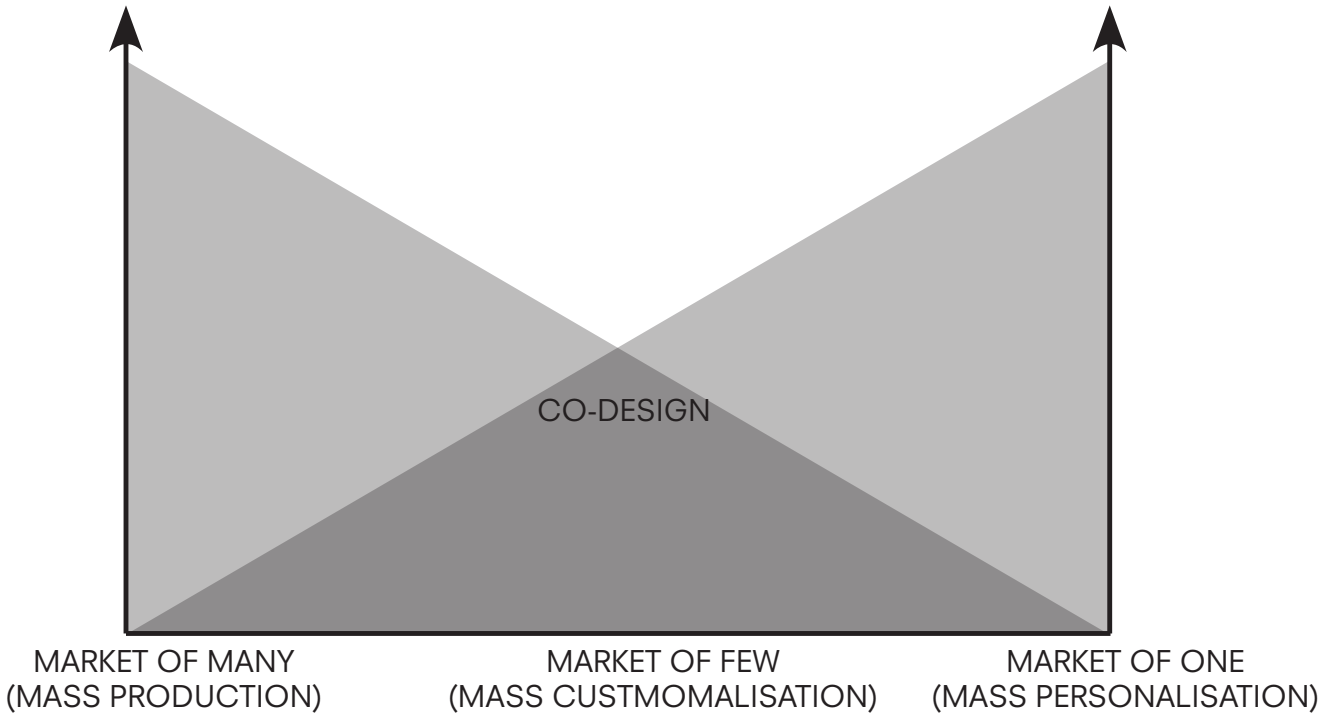
Digital Age

Industrial Age



DESIGN BY PRODUCERS
(PRODUCER-CENTRIC)

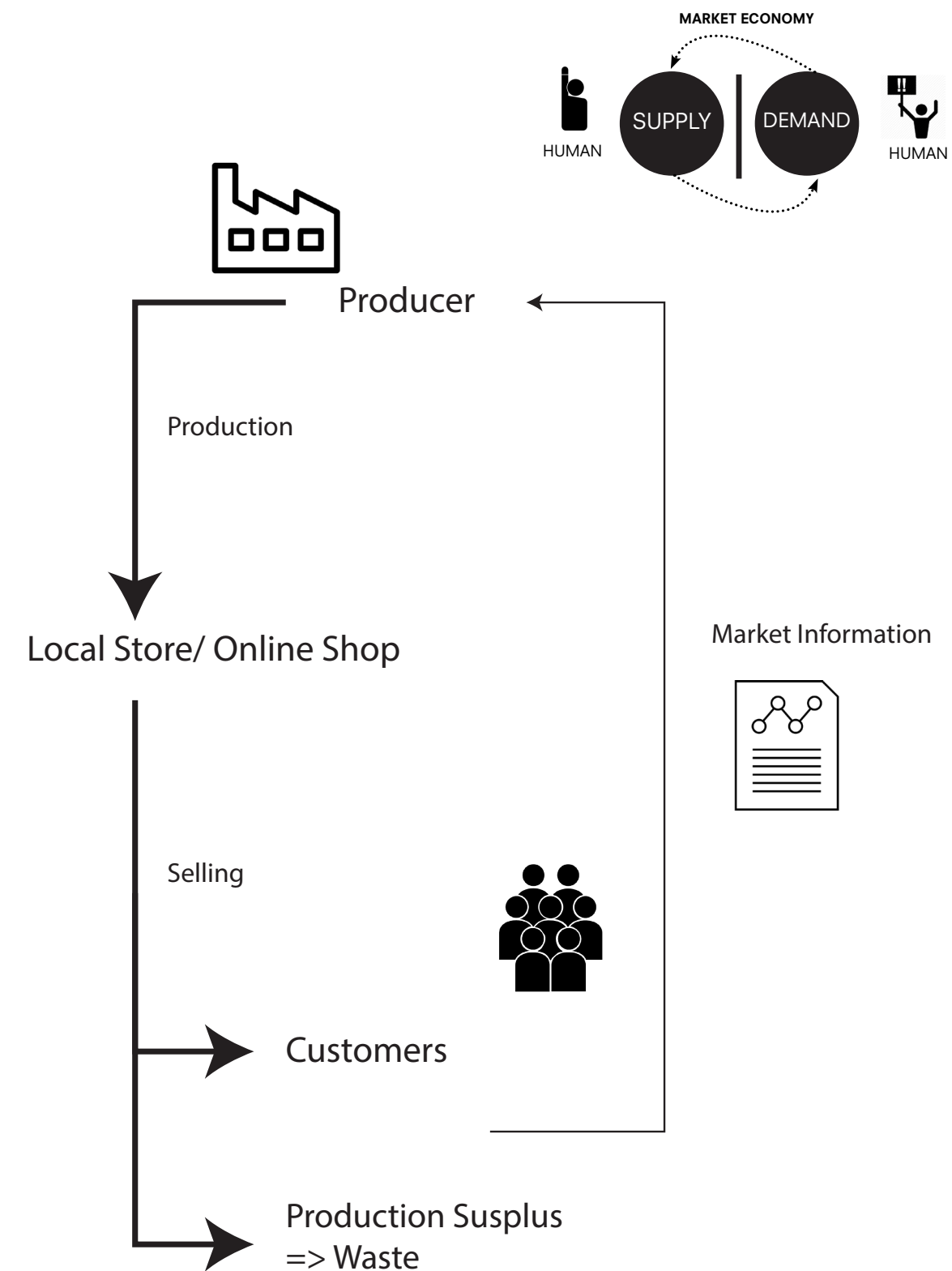
DESIGN BY CUSTOMERS
(CUSTOMER-CENTRIC)





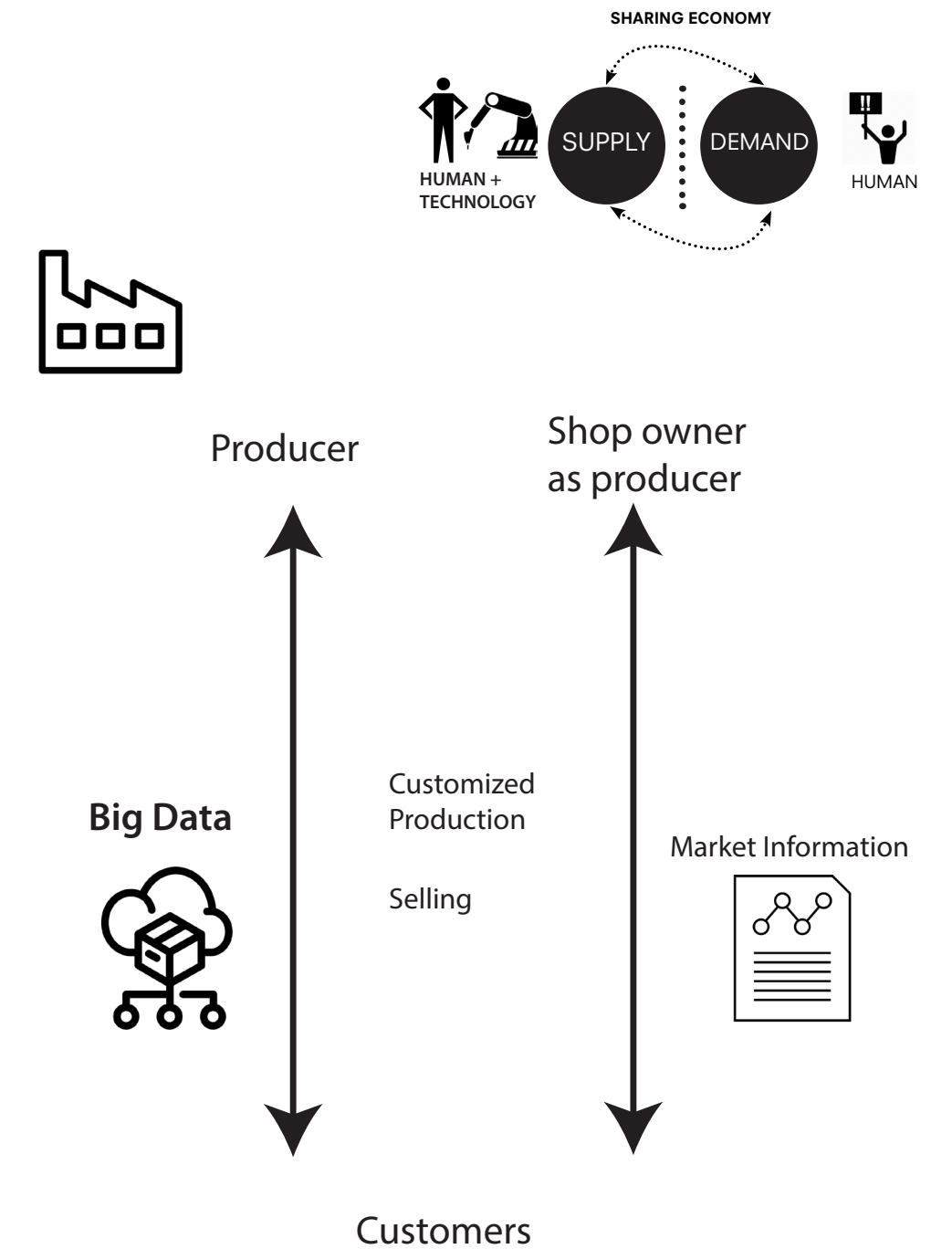
Flow of Market Information

Creative Market for Craftmanship



Overproduction and overconsumption

Old model of production and consumption

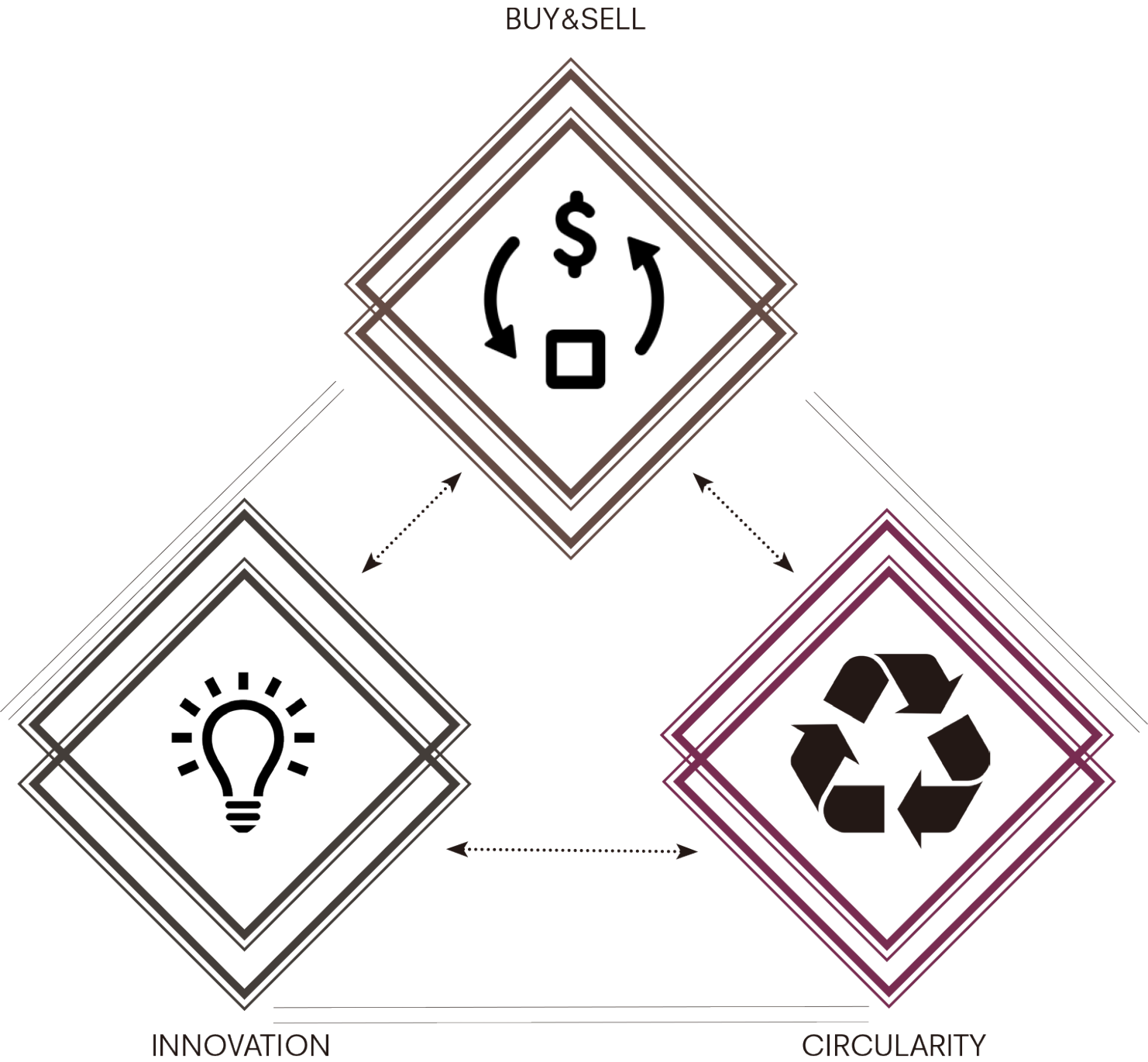


Effective and precise production

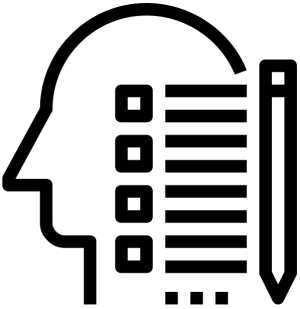
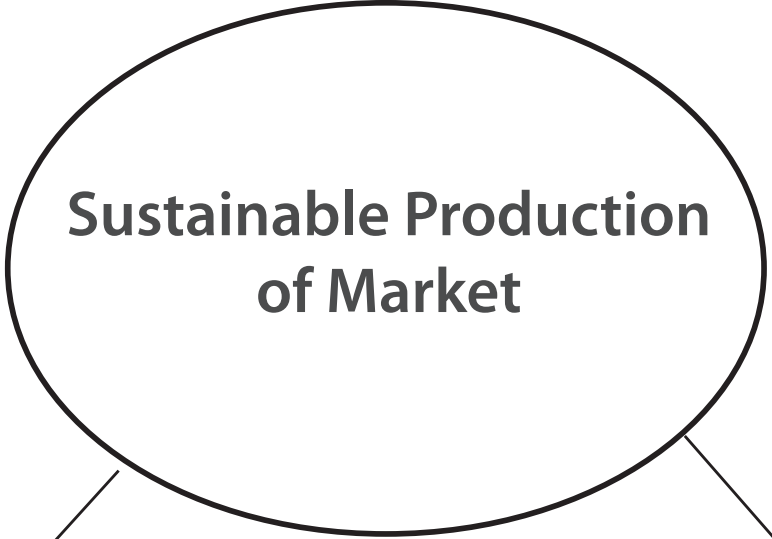
Old model of production and consumption

Sustainable Production and Consumption Cycle

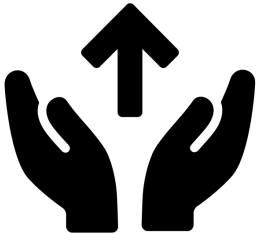
Creative Market for Craftmanship



Self Sufficiency
with local Jobs and income



Make use of personal skills
(For other people)
e.g. Cook, Music



Contribution to community

Last Mile Delivery Market

Numbers Of Parcel Delivery

1 BILLION
Increase in U.S. Parcel traffic from 2015 to 2016

8.95 BILLION
Number of parcels delivered worldwide

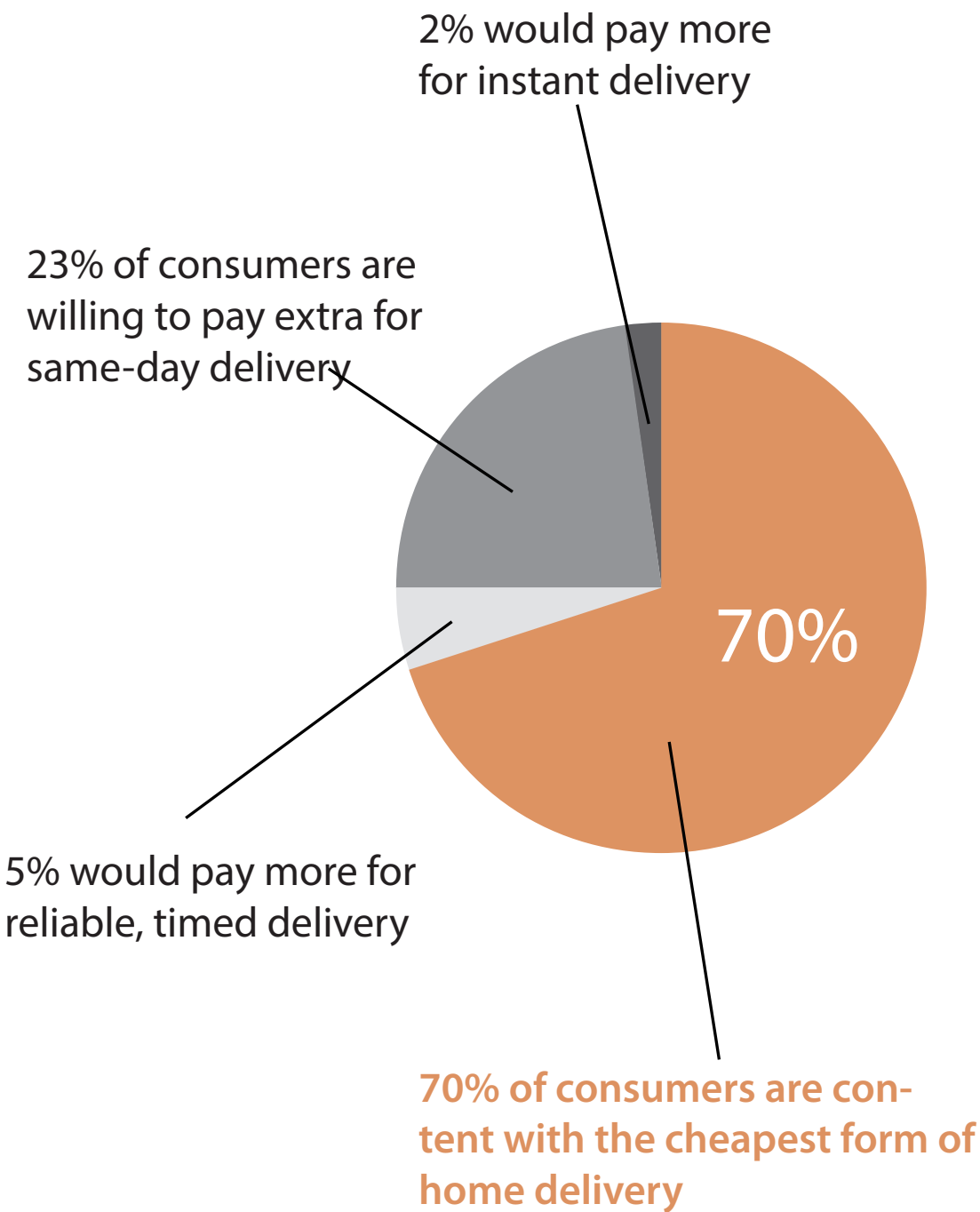
93.1 BILLION
Projected market size for parcel delivery in the U.S.by 2019

46.8%
Number of retailers and manufacturers investing in logistics services

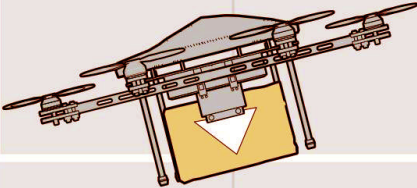
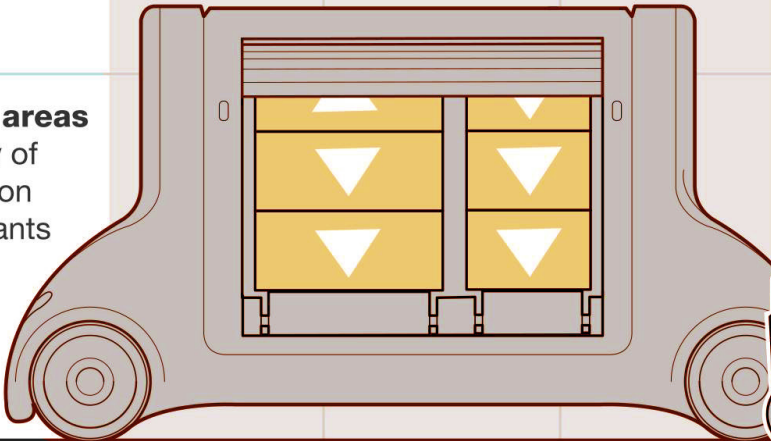
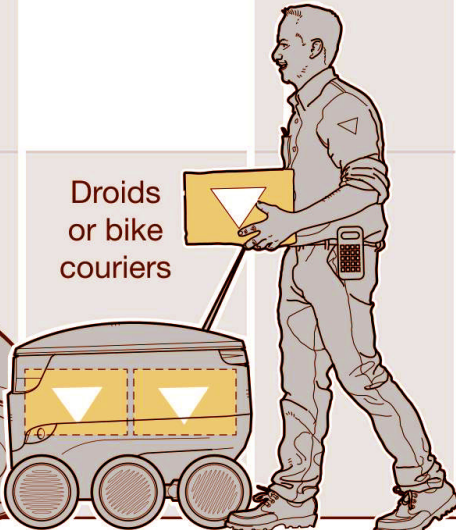
48.4%
Percentage of brick and mortar retailers with distribution roles

€4
The amount online shoppers in the U.S. are willing to pay for shipping

Delivery-Model Customer Preferences, %



Available delivery options, by density of locale

	B2C				B2B
	Regular parcel ¹	High reliability	Same day	Instant	
Rural areas Density of <50,000 inhabitants		Drones (same day, if fulfillment times feasible) 		Fulfillment likely not possible at economical cost levels	
Urban areas Density of 50,000–1 million inhabitants	Autonomous ground vehicles with lockers (e-grocery with today's delivery model) 				Today's delivery model
Urban areas Density of >1 million inhabitants				Droids or bike couriers 	

¹Parcel delivery between one day after drop-off and four days after drop-off.

McKinsey&Company

Both retailers and customers prefer the cheapest delivery method...

Market Typology Study

TIMELINE

SHOPPING TYPOLOGY



1st built Covered market
Grand Bazaar in Istanbul



1st Shopping Arcade in St. Petersburg



First Supermarket in Queens,
New York



Modern Department Store



Largest Covered market in the
Netherlands

1500

1785

1849

1922

1930

2014

2015



Trajan's Market, Rome



Market in Africa



Typical shopping streets in Europe-
an City Centres



First Department Store in London

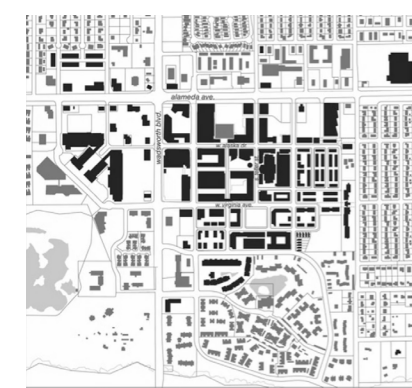


First modern shopping mall Kansas City,
U.S.

Regenerating deadmall to shopping street, Belmar, U.S. 2015



Belmar, U.S. 1985



Belmar, U.S. 2015

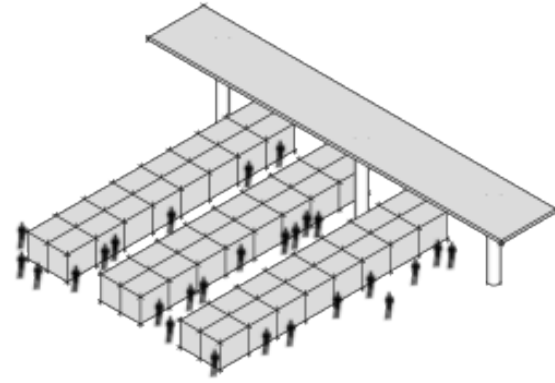


Shopping Typology

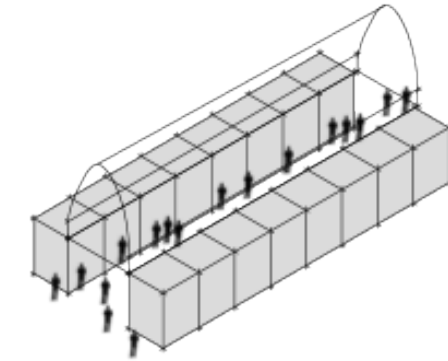
Market Typology Study



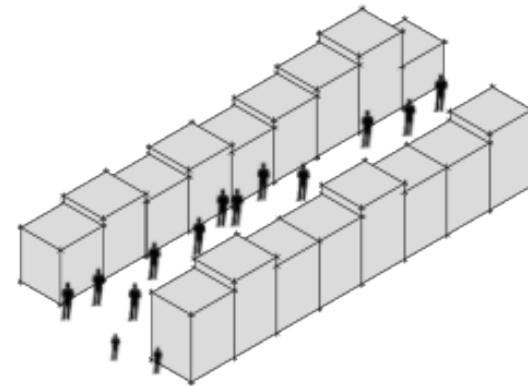
Open-air Market



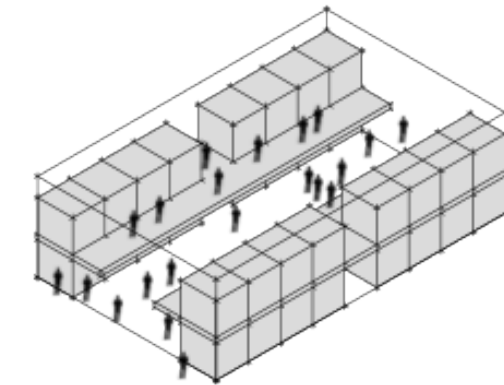
Covered Street



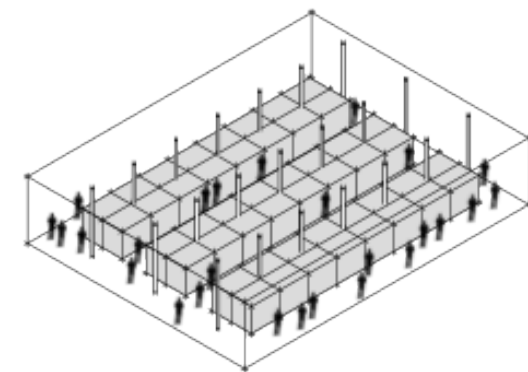
Open Street



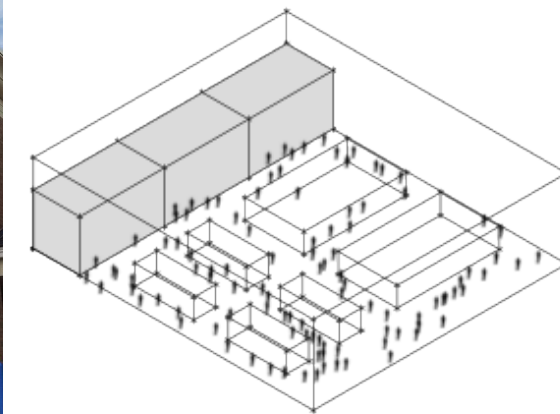
Modern Shopping Centre/ Indoor



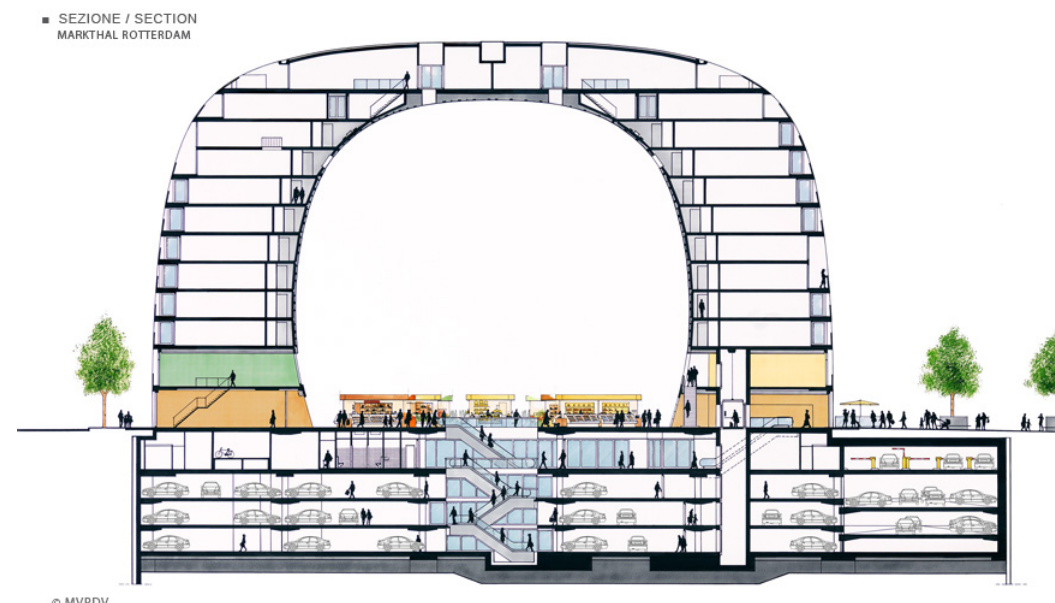
Covered Market



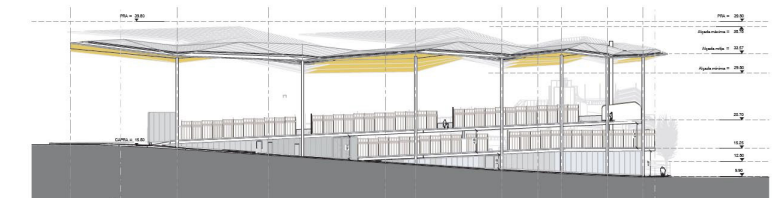
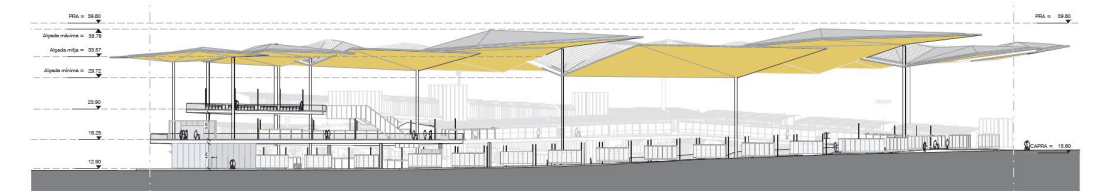
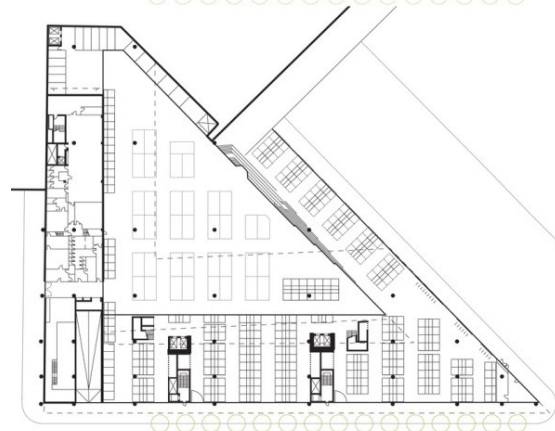
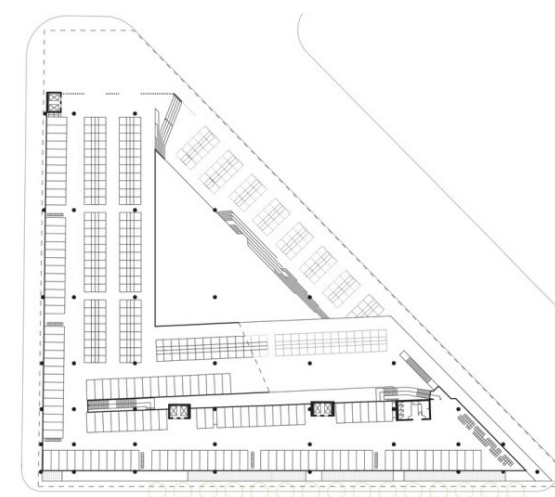
Box/ Indoor



Markthal, Rotterdam



Encants Bellcaire Flea Market, Barcelona



Program Design Brief

Experience



Workshop

Displaying/
Fitting/
Tasting

Watching

Delievery



Storage

Display/ trial

Second-handed/
Recycle

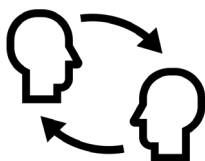
Mobility



Interesting to
walk

Autonomous
Sharing-cars
Parking

Communal Interaction/
Social Participation



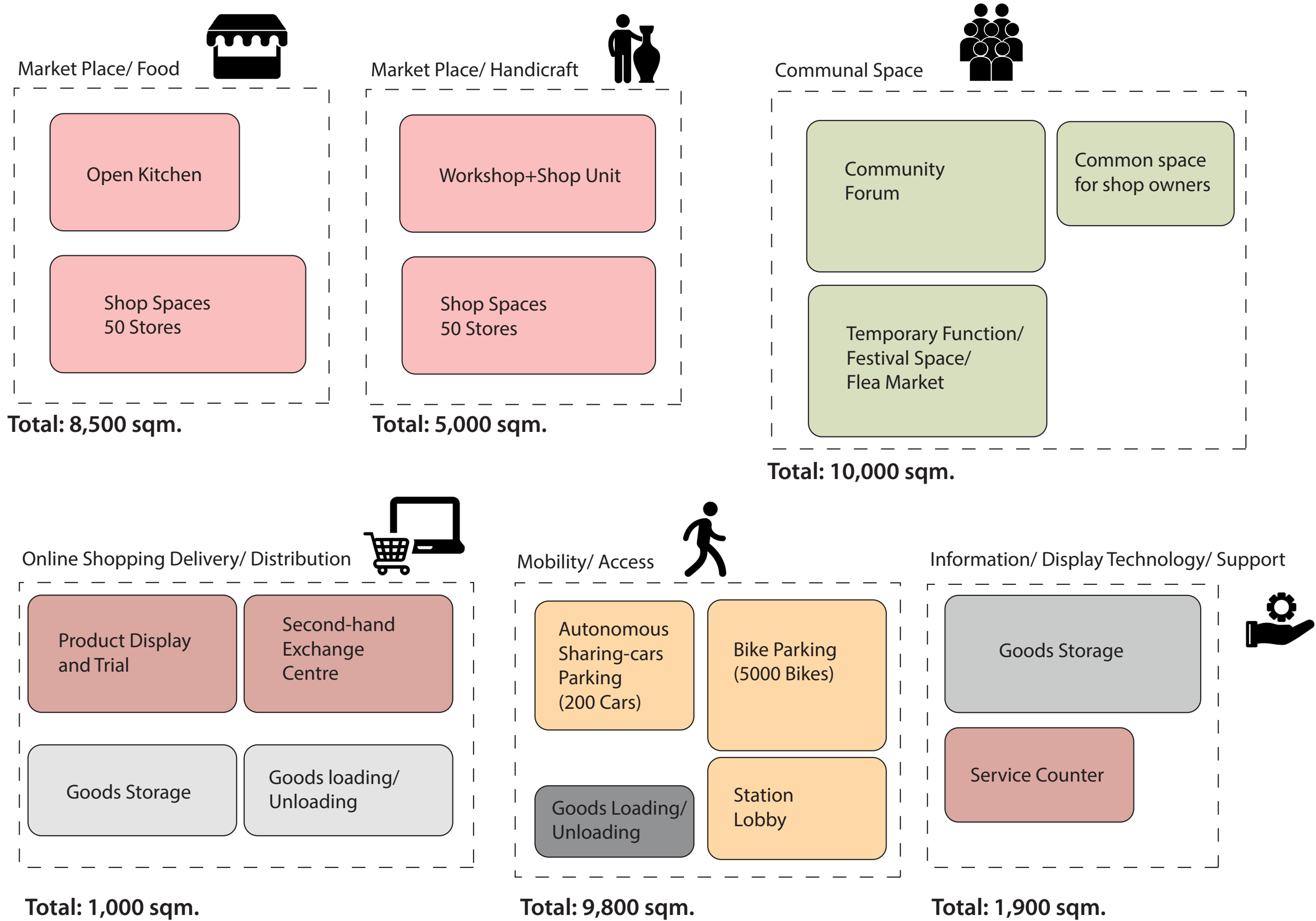
More shops in
smaller sizes

Everyone can sell
and exchange
goods

Community Discus-
sion/ meeting/
forum

Program Brief

Total GFA: 36,250 sqm.





Open kitchen/ Visible back of house
(Customer can see the cooking process)



Night Market
Event/ Performance Space



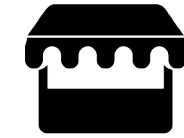
SOCIAL INCLUSIVE AND
CULTURAL DIVERSE ENVIRONMENT



LIVELY MIXED
URBAN AREA

Market Place (Food)

Program Brief



Market Place/ Food

Open Kitchen

Shop Spaces
50 Stores

50 Food Stall
1,500 sqm.

20 Shops
(Formal Bakery/ Cafe/
Restaurants)
7,000 sqm.

Total: 8,500 sqm.

Open space for 150
stalls of Flea market



SOCIAL INCLUSIVE AND
CULTURAL DIVERSE ENVIRONMENT



LIVELY MIXED
URBAN AREA

Market Place (Creative Production)

Program Brief



Market Place/ Handicraft

Workshop+Shop Unit

Shop Spaces
50 Stores

50 Workshop Stalls
3,000 sqm.

**Anchor Retail Shops (Brand
Chain Stores)**
2,000 sqm.

Total: 5,000 sqm.

**Open space for 150 stalls of
Flea market**

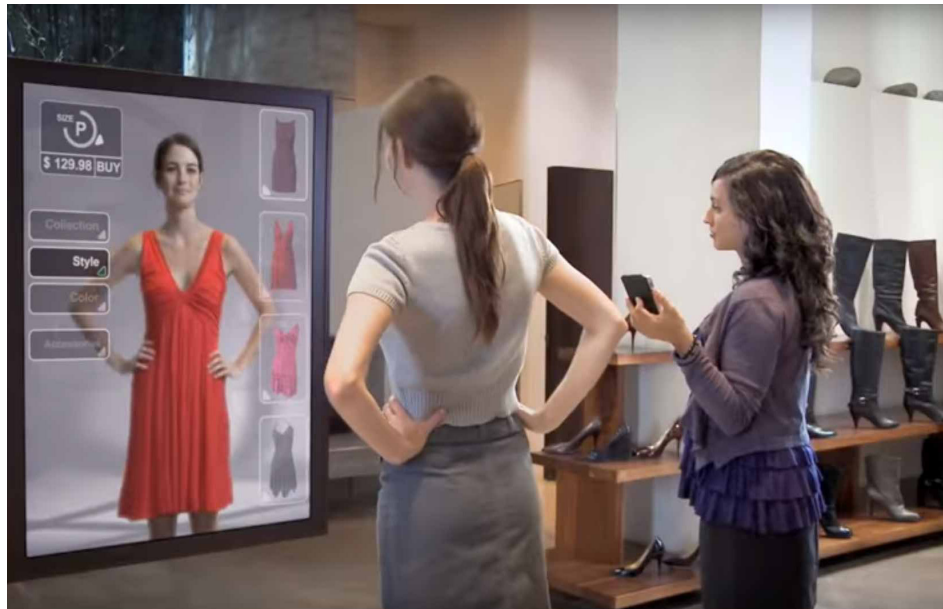


Workshop Space (Front of House)

+



Display Space (Front of House)



Delivery Pick-up Locker



Trial Before Take Away
Consultant Service



Walkable Distance
back home

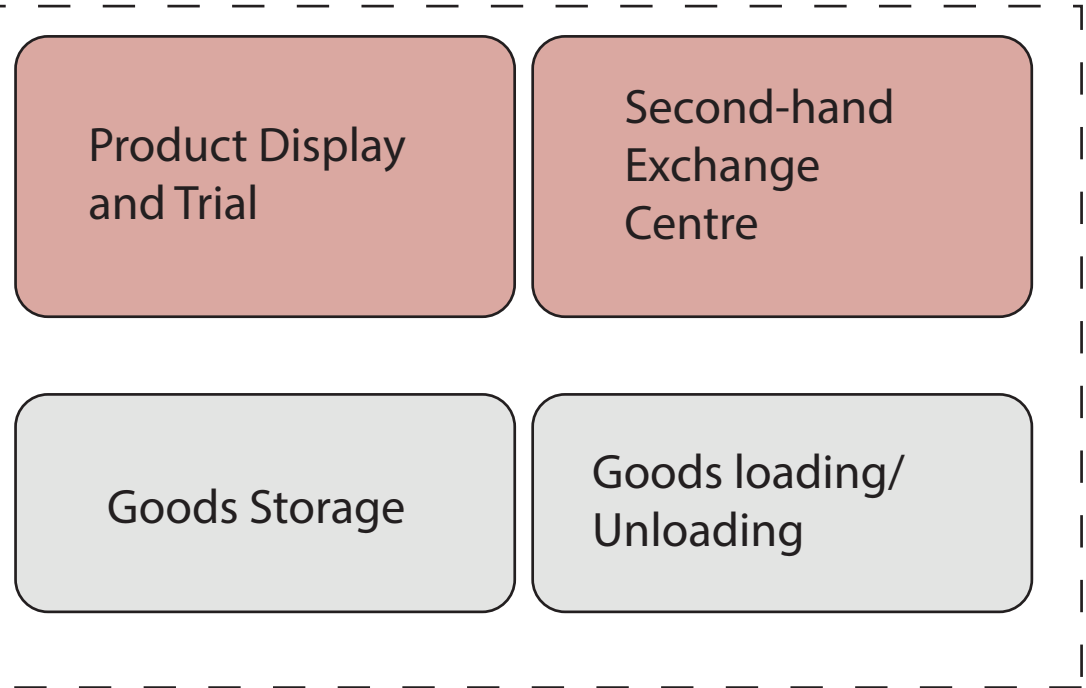
Customer Service
Exchange if needed



Online Shopping Distribution

Program Brief

Online Shopping Delivery/ Distribution



Distribution Centre with Pick-up Lockers

200 sqm.

Product Display and Trial (General products)

200 sqm

(Specific products to the street stores nearby)

Second-hand Exchange Centre

100 sqm.

Storage

500 sqm.

Total: 1,000 sqm.



Space for festival/ temporary market/ event



Space for public forum



Common space for shop tenants



HEALTHY SUSTAINABLE ENVIRONMENT



SOCIAL INCLUSIVE AND CULTURAL DIVERSE ENVIRONMENT



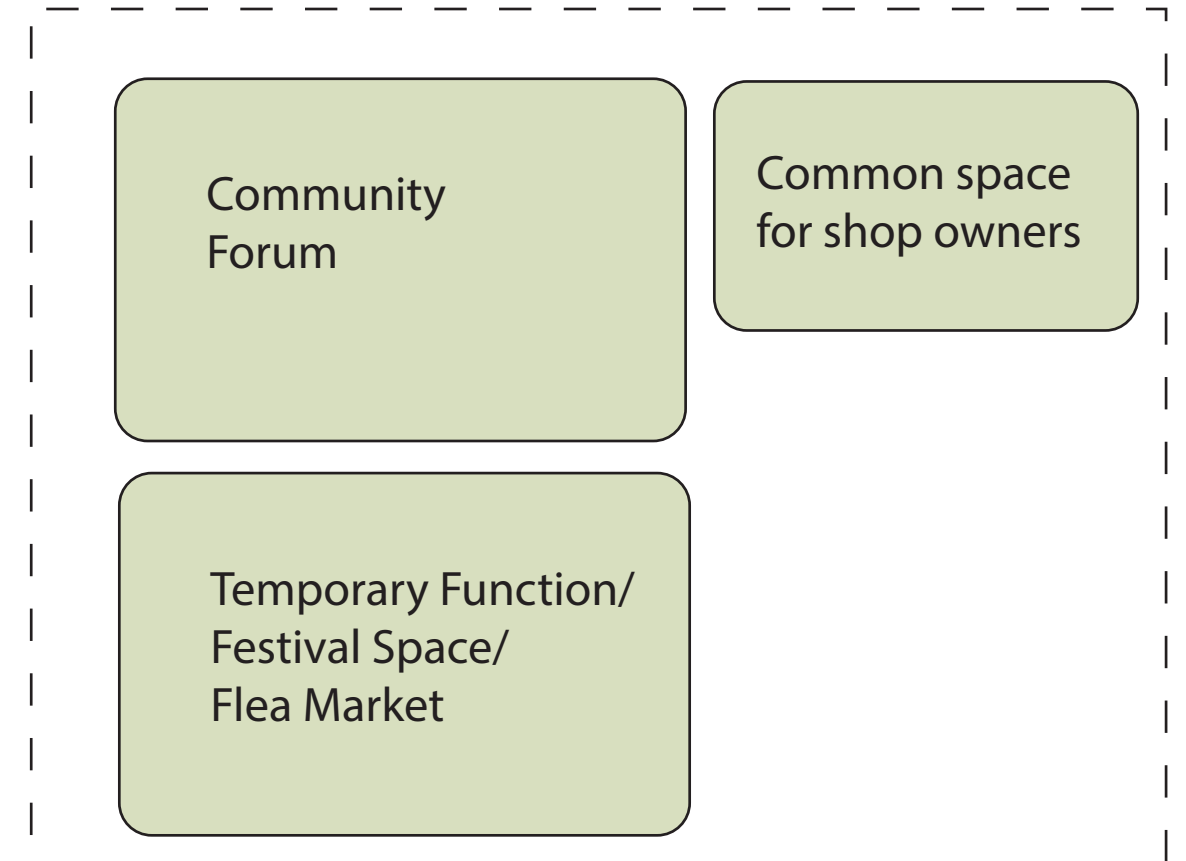
LIVELY MIXED URBAN AREA

Communal Space

Program Brief



Communal Space



Included in interior circulation space
10,000 sqm.

Total: 10,000 sqm.

Public Space
(Covered as semi-outdoor space)



Sharing Pods



Underground Bike Parking



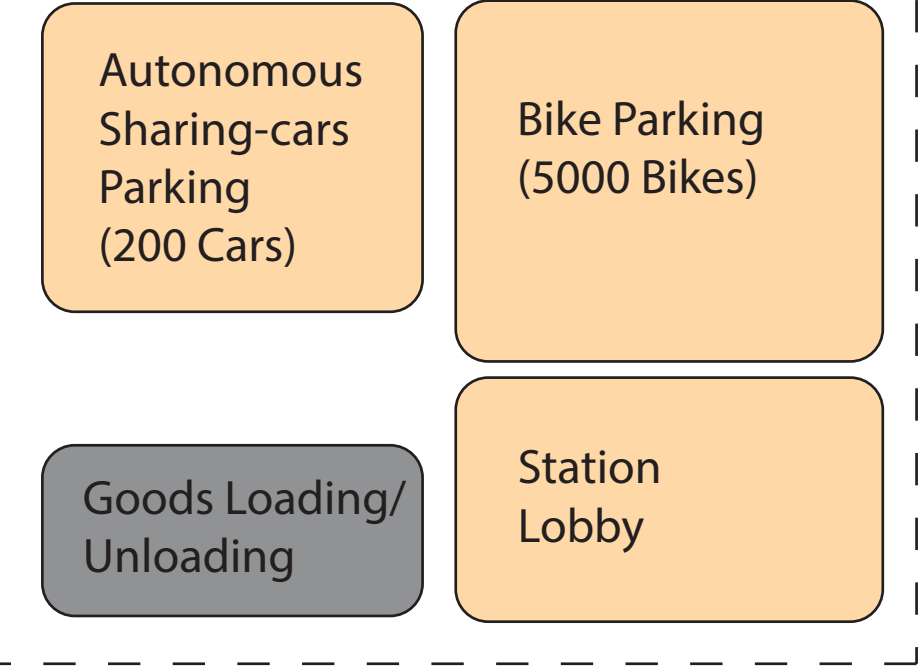
HEALTHY SUSTAINABLE
ENVIRONMENT



GOOD CONNECTIONS
AND NEW MOBILITY



Mobility/ Access



Station Lobby (Not including shops)
6,000 sqm.

Carpark (50 Private Cars)
250 sqm.

Carpark (200 Sharing Cars/ Pods)
2,500 sqm.

Parking for 5,000 Bikes
1,000 sqm.

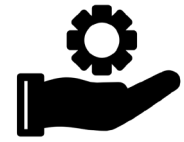
Goods Drop-off
100 sqm.

Total: 9850 sqm.



Service/ Support Space

Program Brief



Information/ Display Technology/ Support

Goods Storage

Service Counter

Storage
1,500 sqm

**I.T. Service Support
Centre**
100 sqm

Building Services
300 sqm

Total: 1,900 sqm



All tenants can ask for support for high technical support for display and data management



Automatic Metro/ Traffic Control Centre

Ambition of the Market

Shaping Living Style of TOD “Last Mile”

Ambition



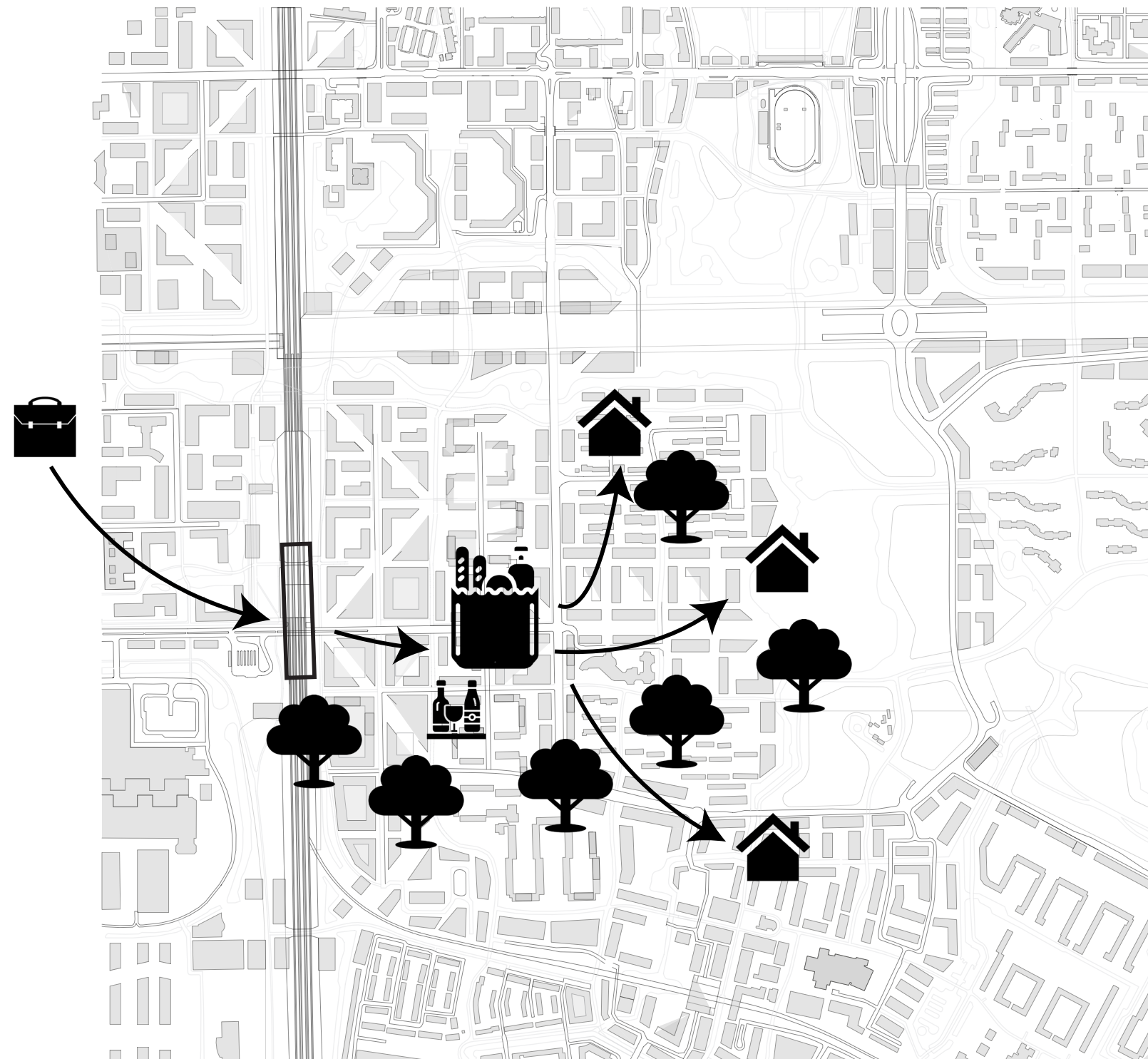
SOCIAL INCLUSIVE AND
CULTURAL DIVERSE ENVIRONMENT



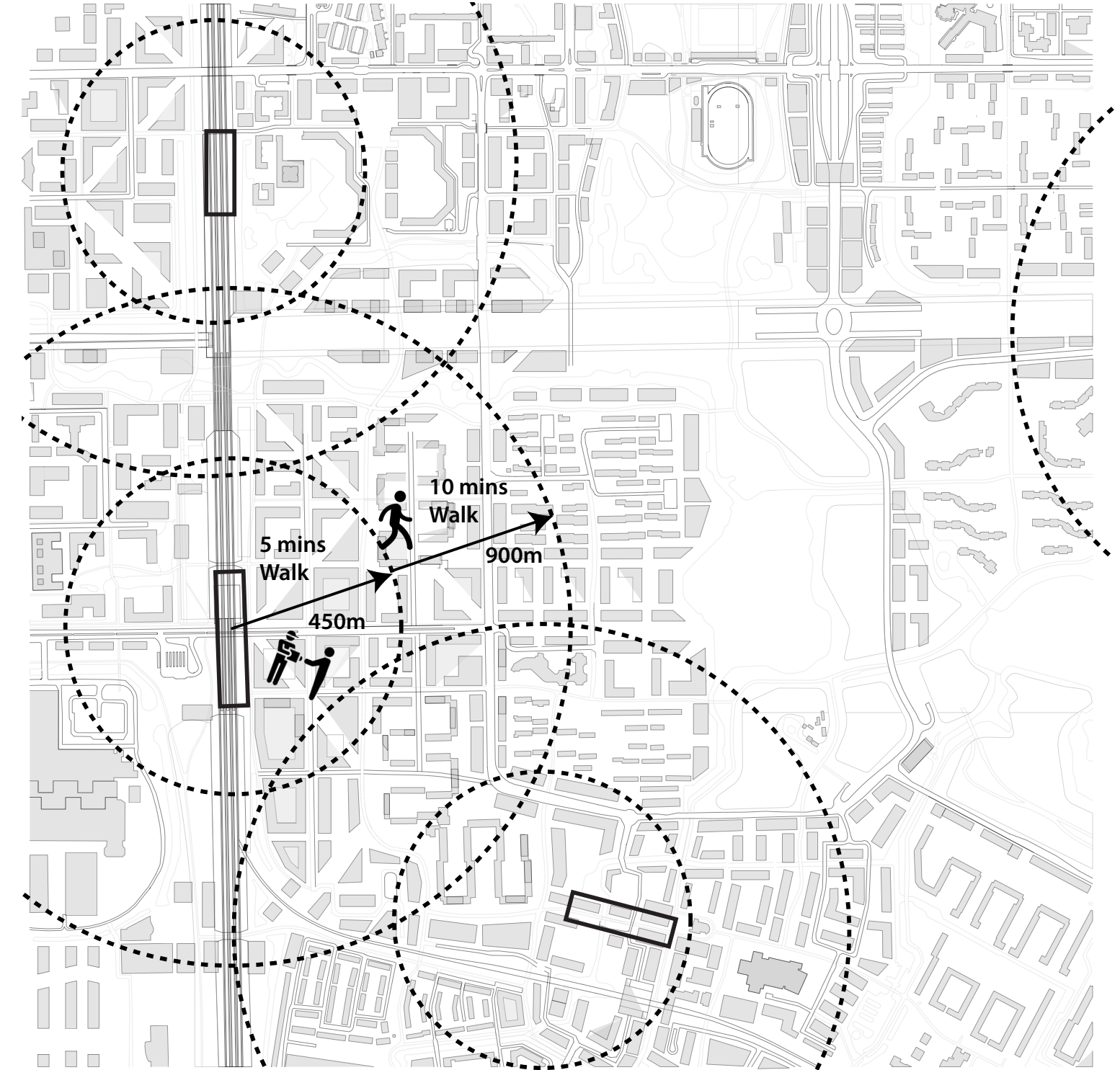
HEALTHY SUSTAINABLE
ENVIRONMENT



GOOD CONNECTIONS
AND NEW MOBILITY



Living Centre and Self-sustained Neighbourhood



Walkable Distance from Transport Hub

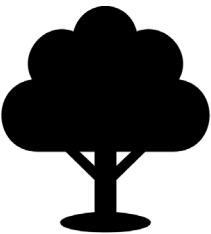


Urban Vibe VS Green Vibe

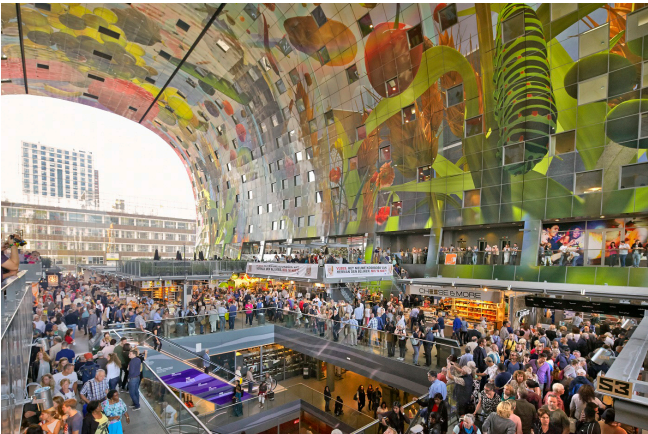
Ambition



GREEN



VIBRANT URBAN LIFE



PERMANENT MARKET



TEMPORARY MARKET

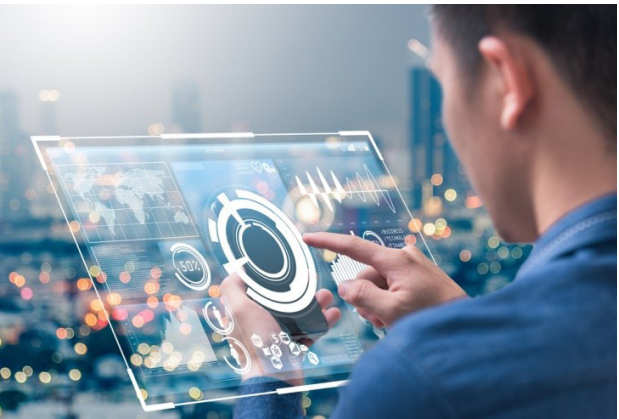
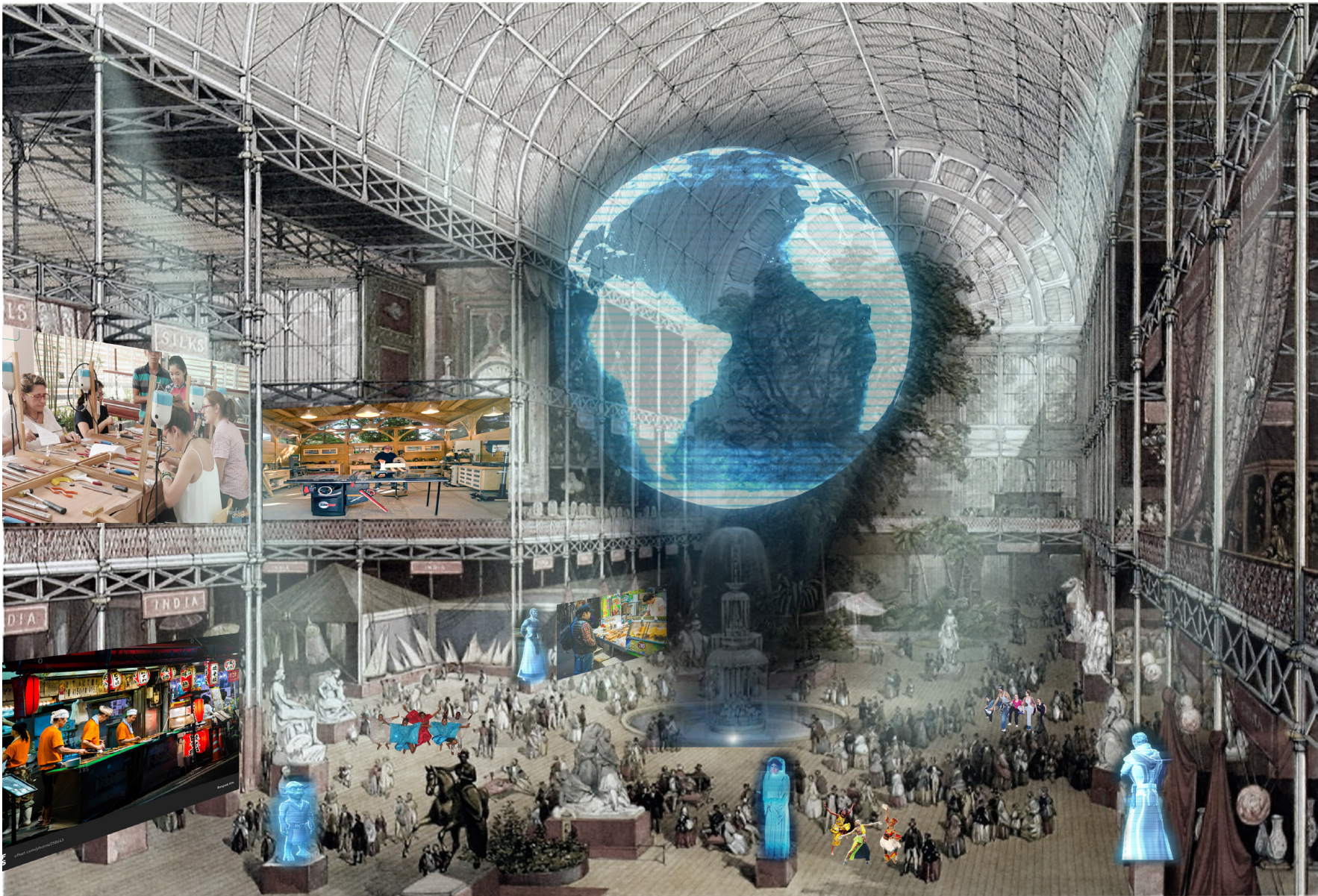


GREEN PUBLIC SPACE



Technology and Human

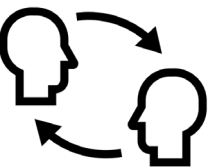
Ambition



TECHNOLOGY



HUMAN TOUCH



HOLENDRECHT STATION STUDY

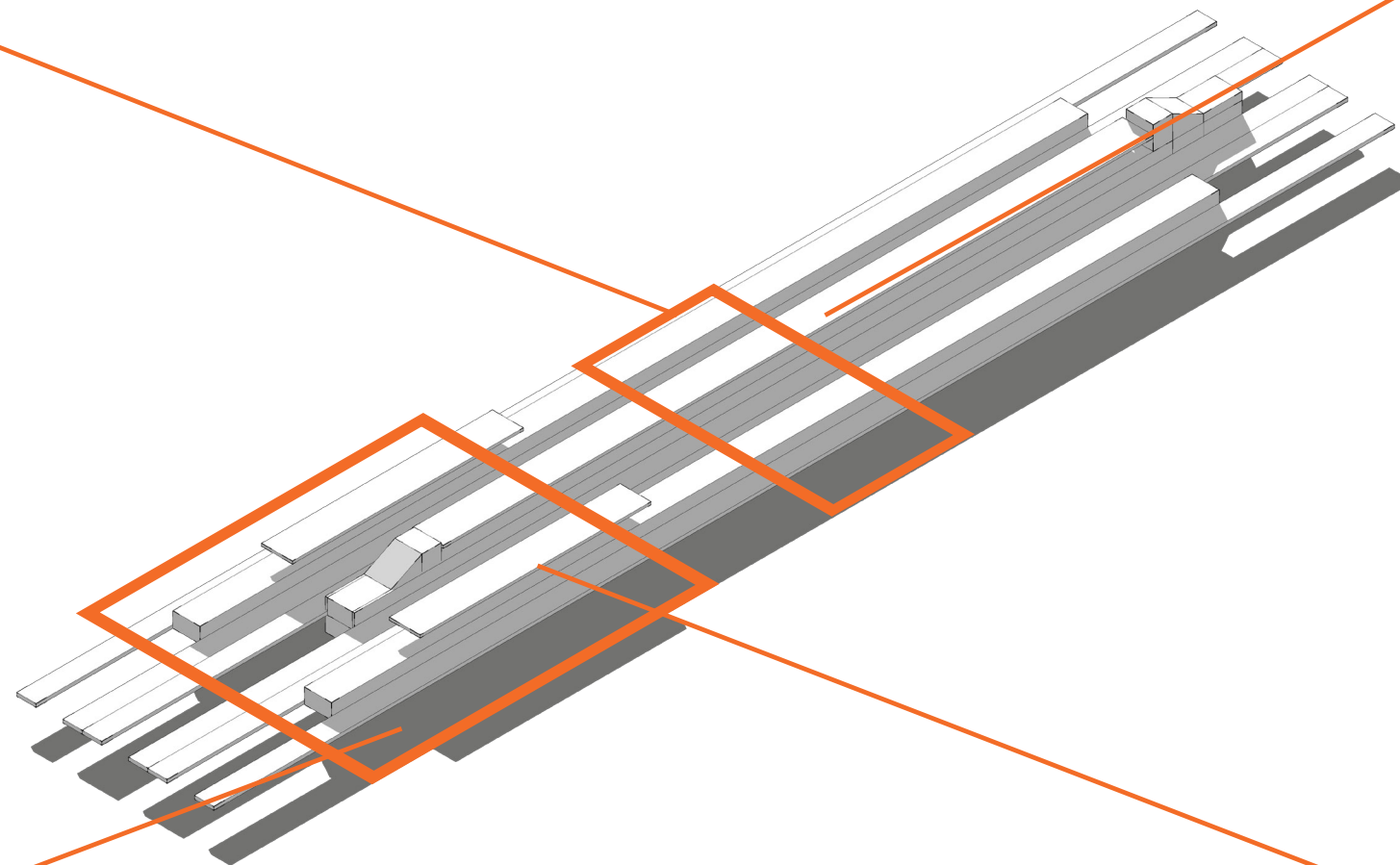


Holendrecht Station Study

Site Study



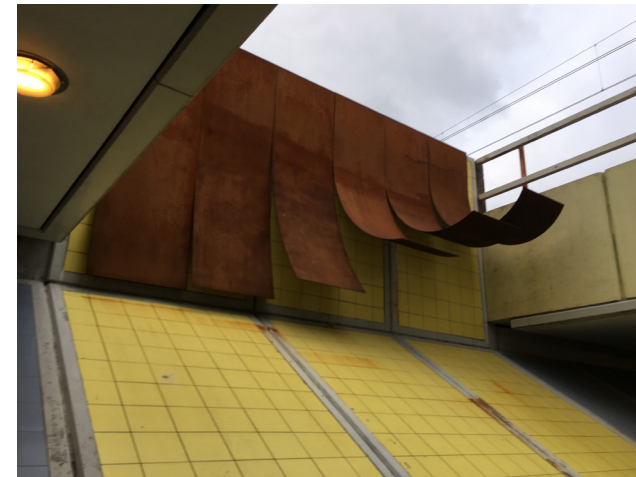
Motorway Underneath



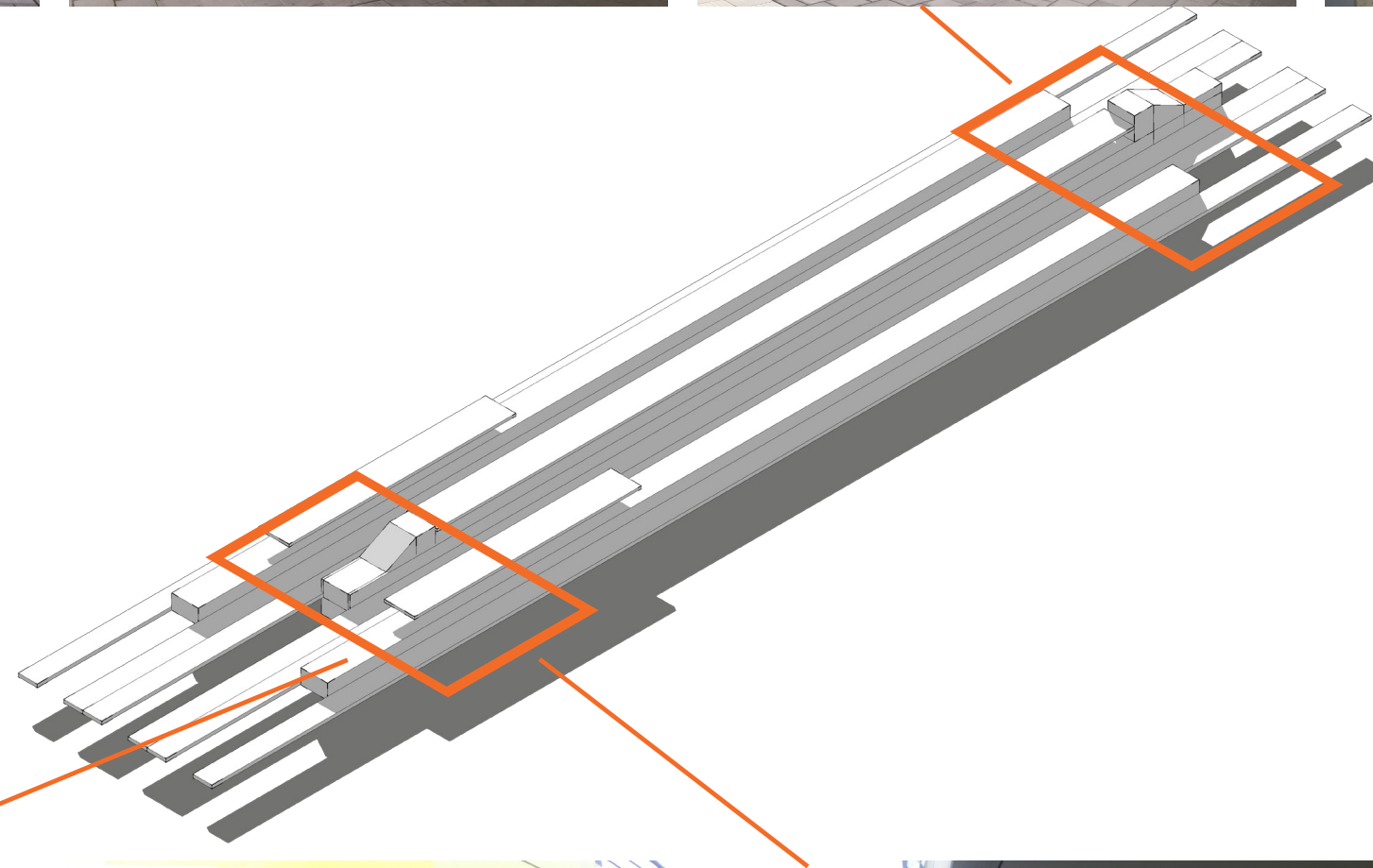
Platform Level

Holendrecht Station Study

Site Study



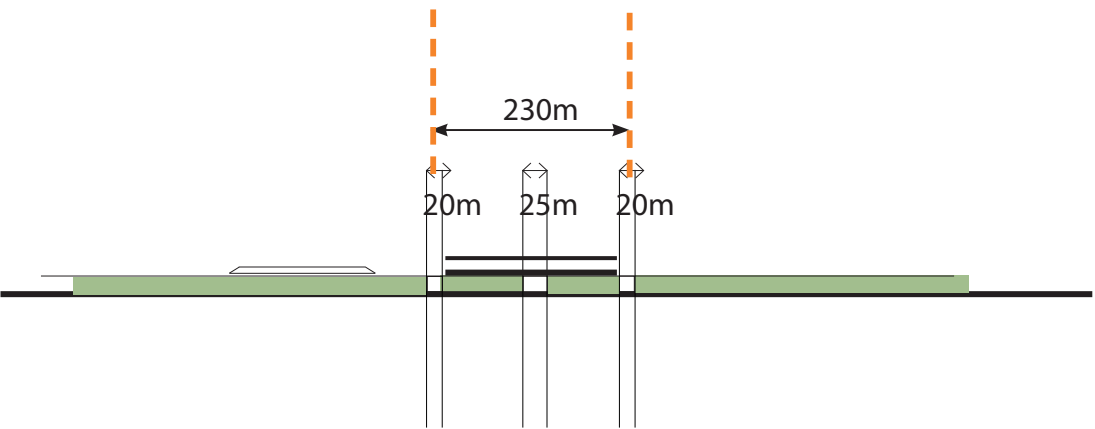
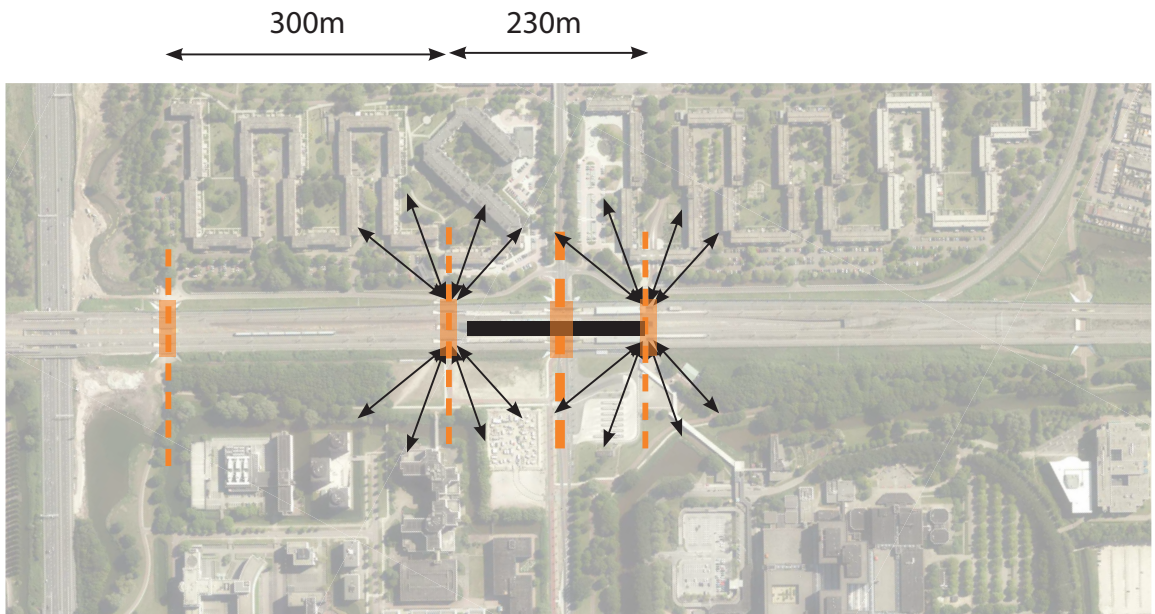
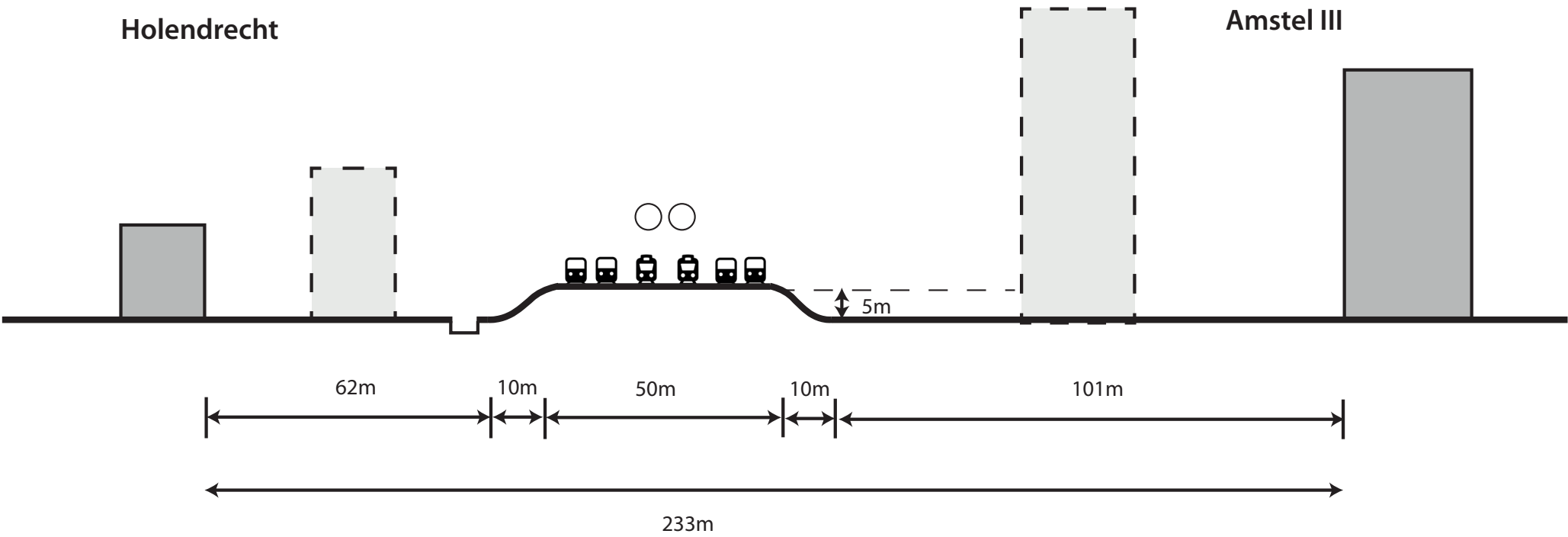
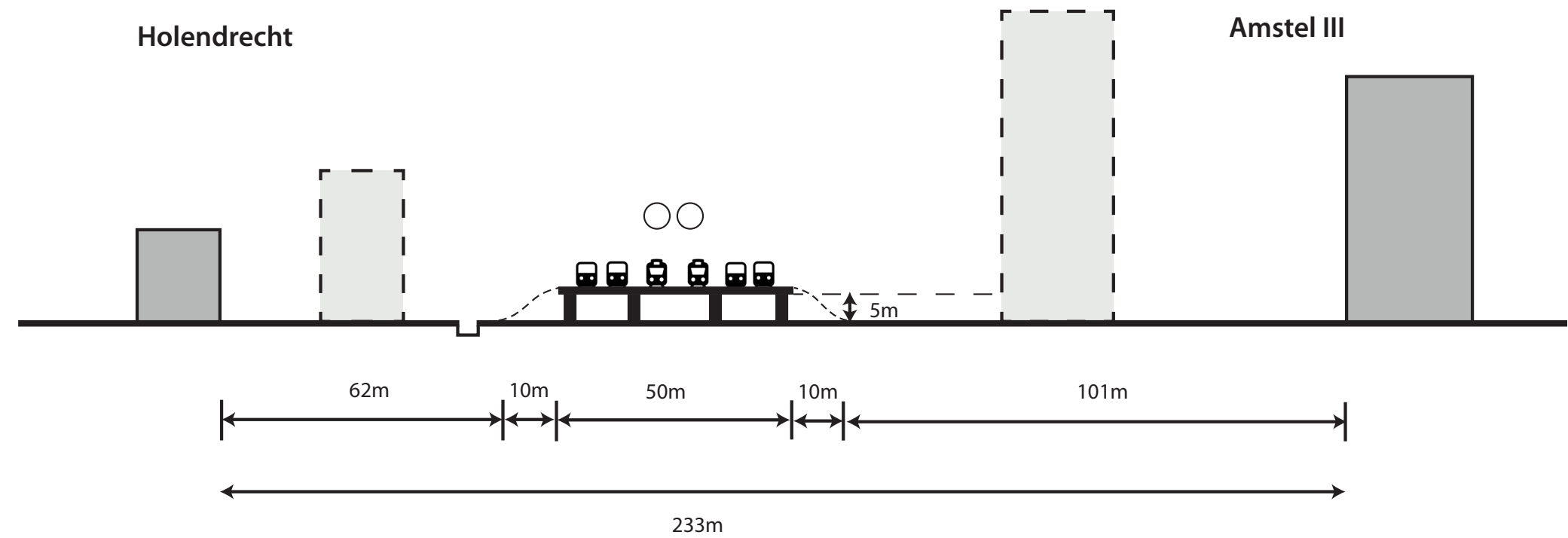
Station Entrance (North)



Station Entrance (South)

Section of Current Train Track

Site Study



Section along Train Track and Connections

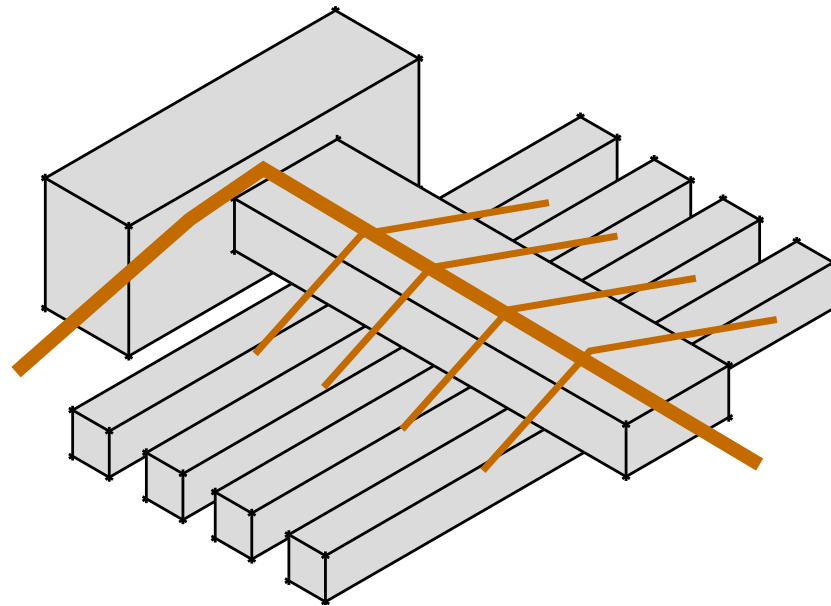
----- Connection underneath Train Tracks

———— Train Station

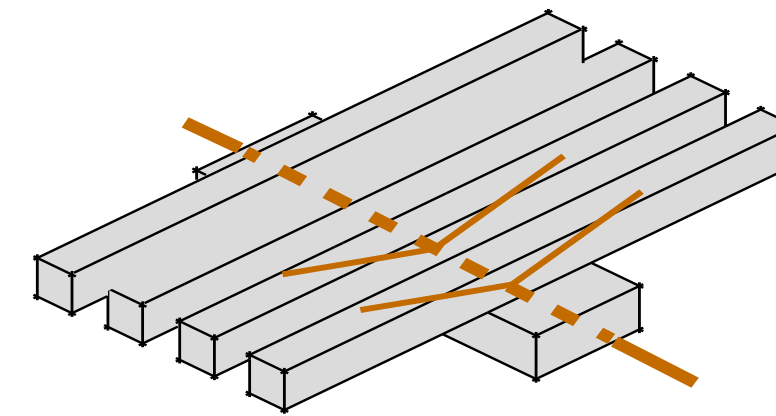
STATION CASE STUDY

Circulation Typology of Station

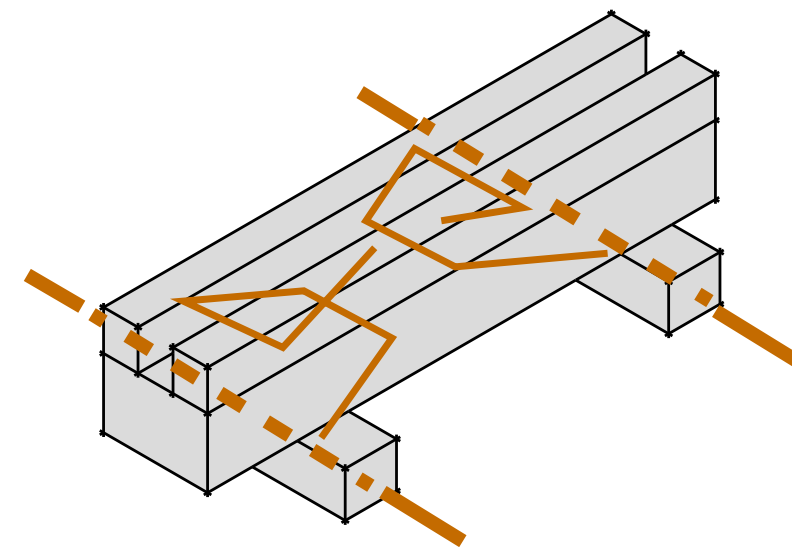
Station Study



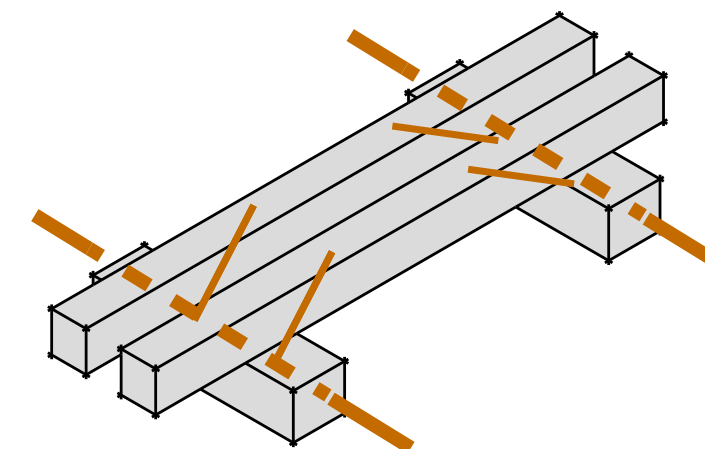
Utrecht Central Train Station



Rotterdam Central Train Station



Dubai Metro Station, Zuid-Dubai

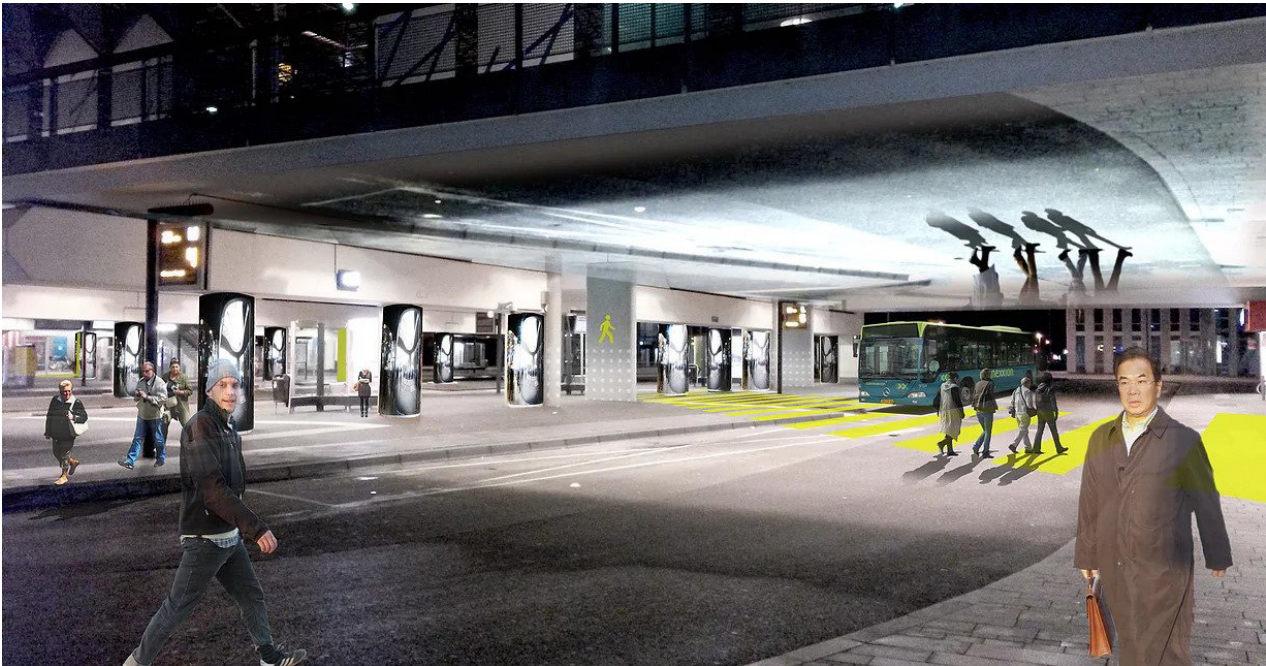


Most of the metro stations in Zuid-Oost Amsterdam
e.g. Kraaiennest Metro Station,
Holendrecht Station

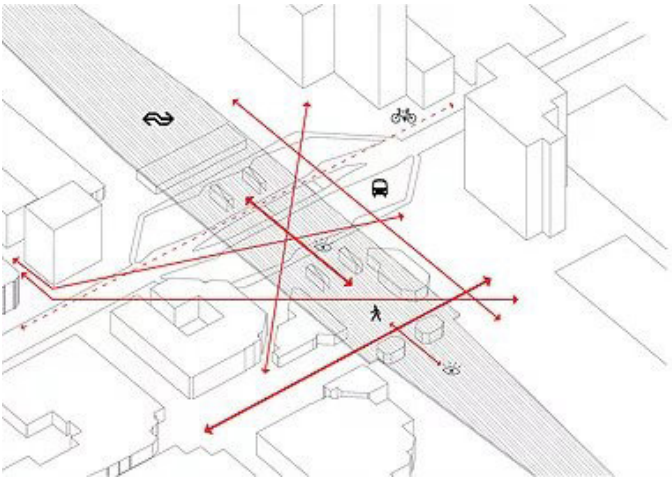
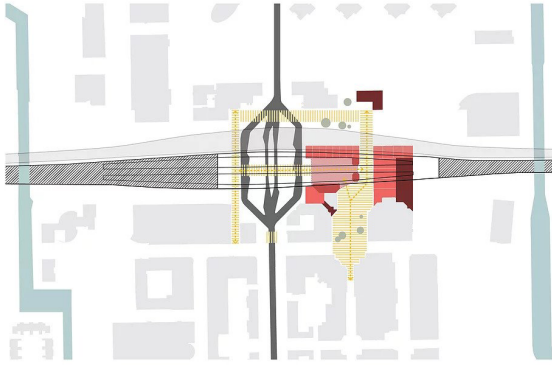
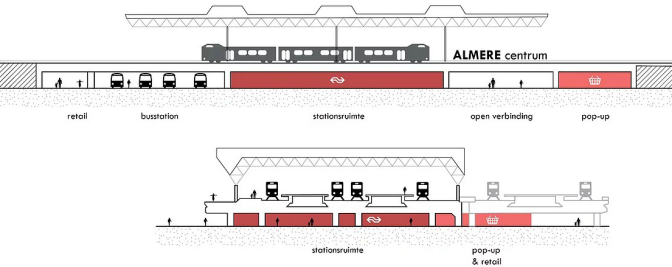
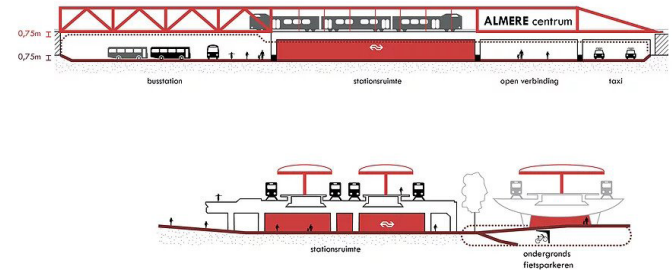
Almere Central Station



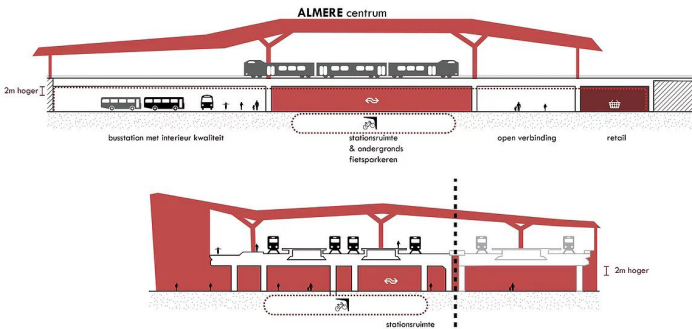
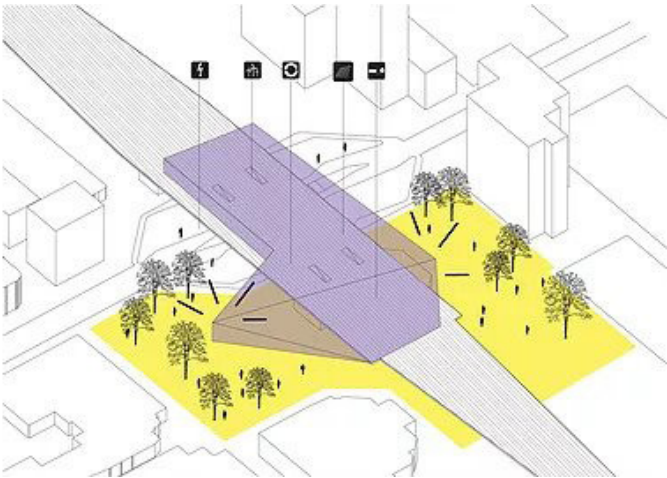
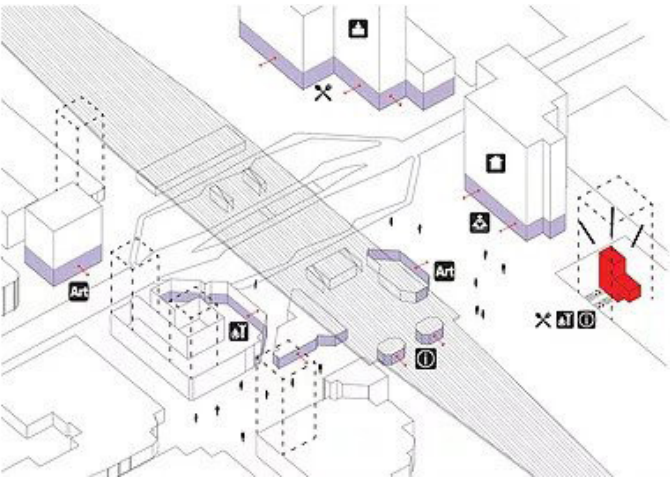
Site Plan



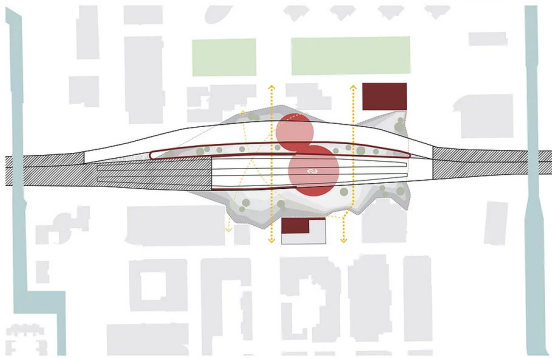
Bus Station under Train Tracks



Master Planning



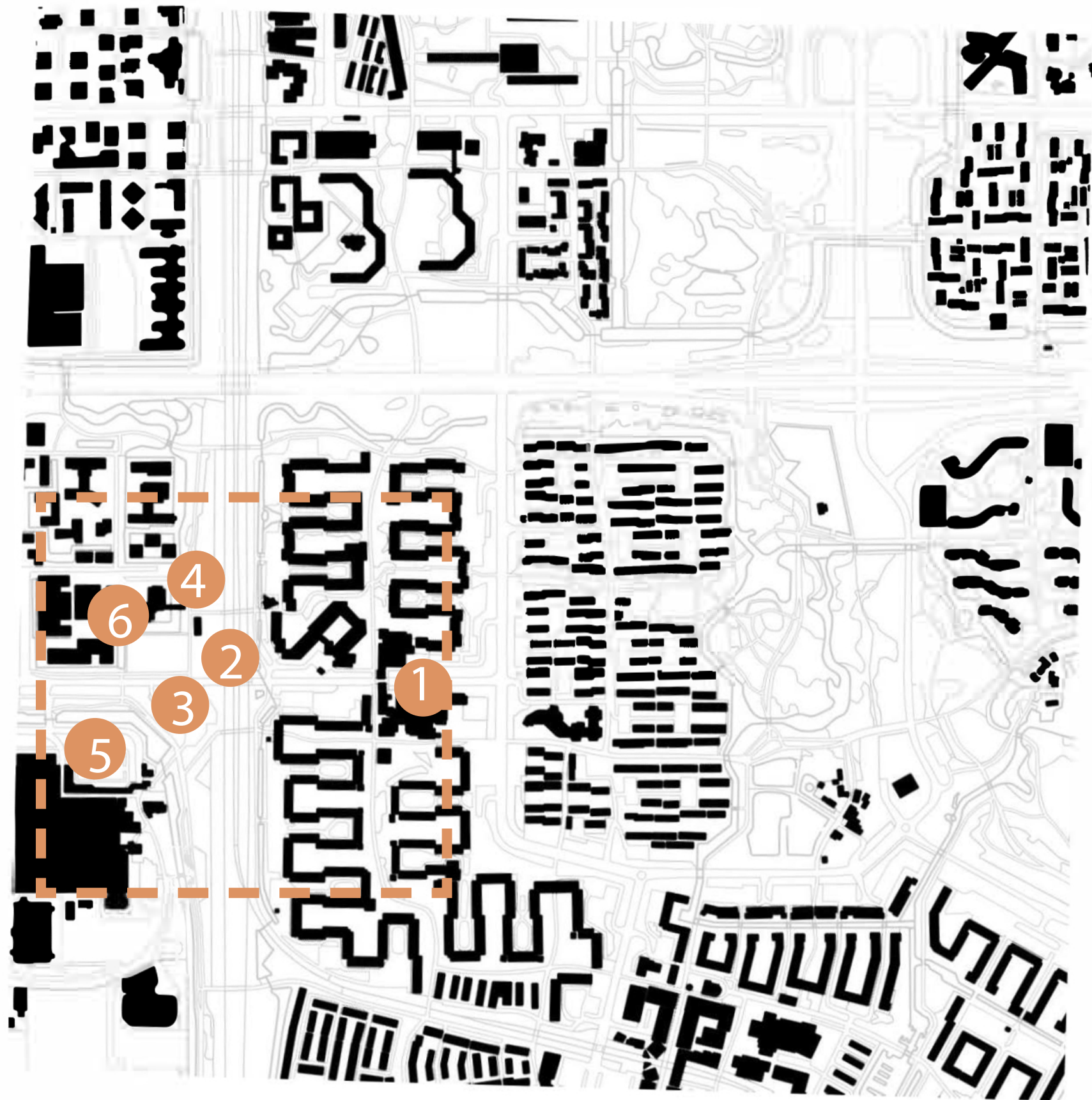
Various circulaiton and program layout



Site Planning Analysis

Latest Planning Nearby Holendrecht Station

Site Study



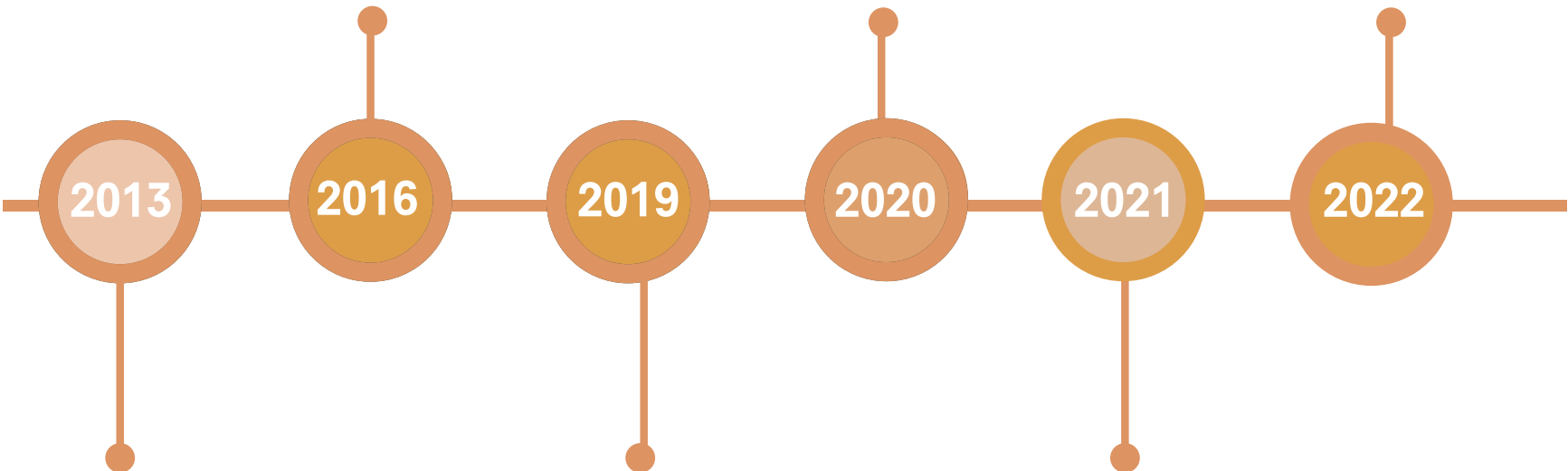
Holendrecht Station Rennovation



Spoorpark



AMC Student Campus



Holendrecht Shopping Centre



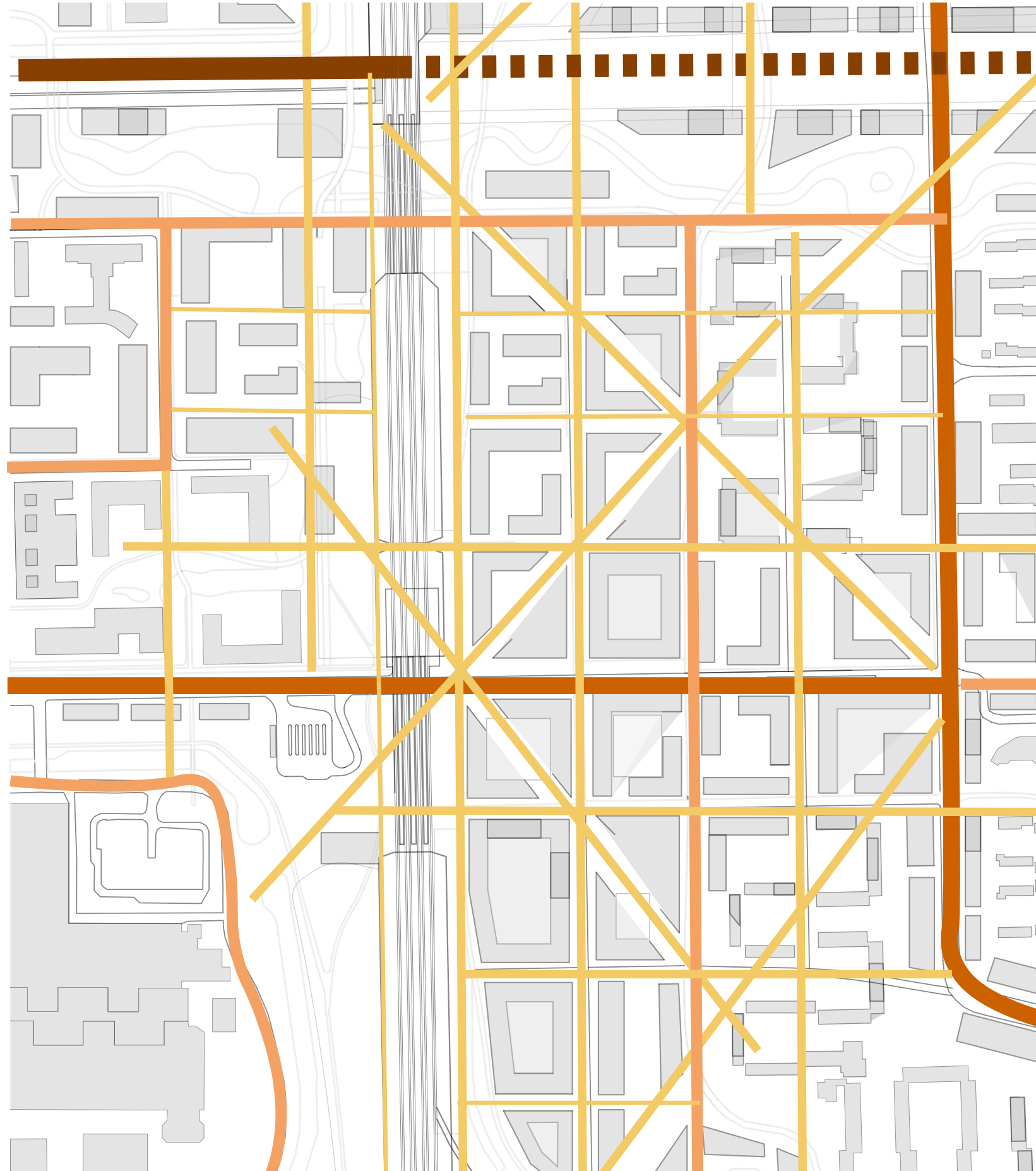
Station Square Improvement

















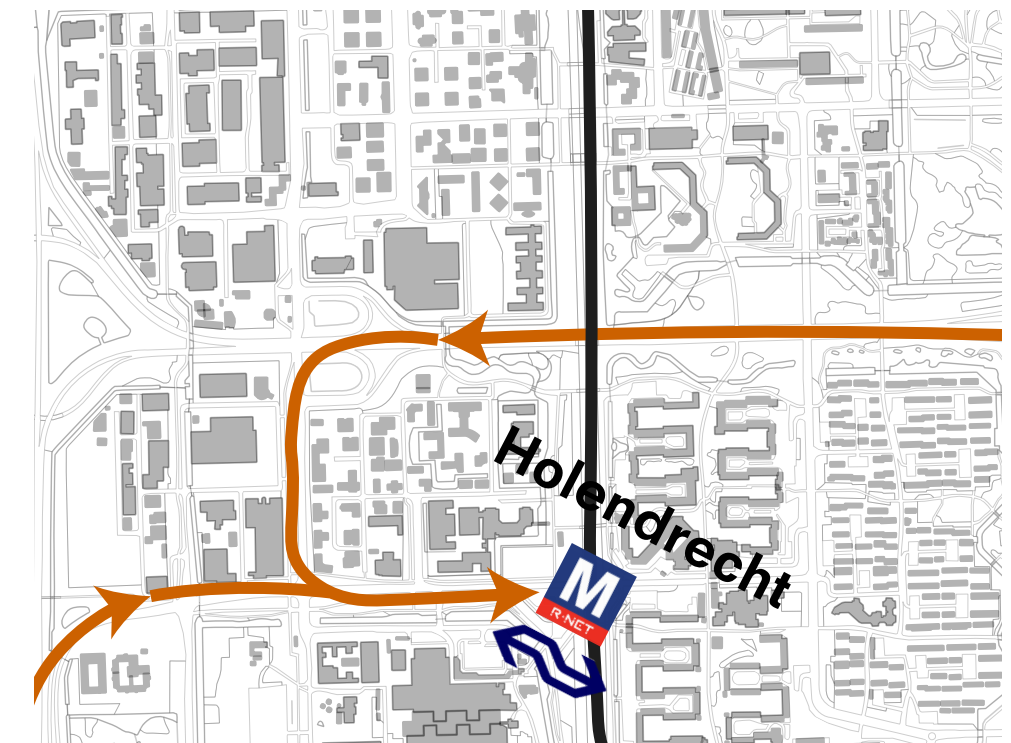
AMC New Entrance

Superblock Planning

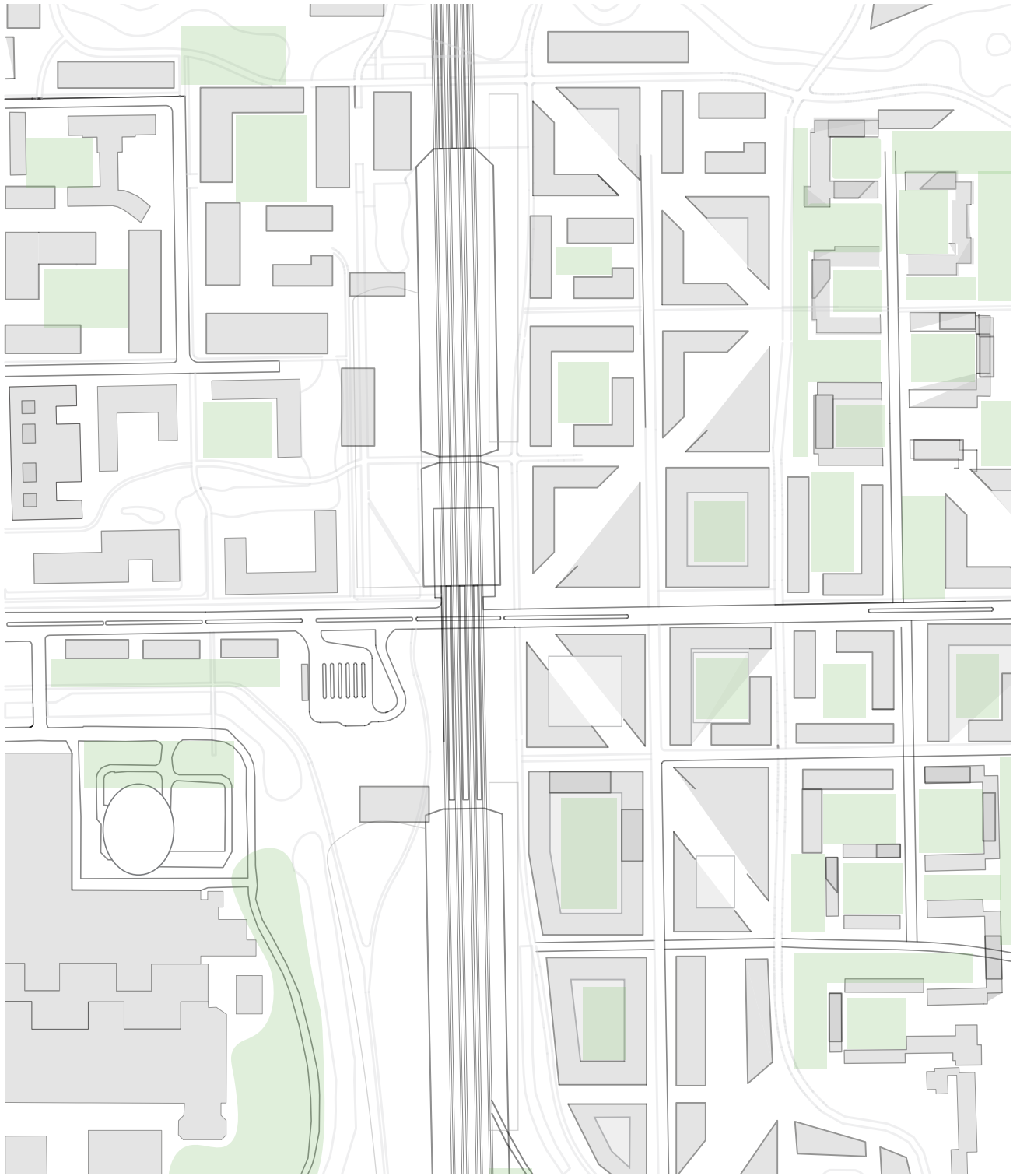
Site Planning



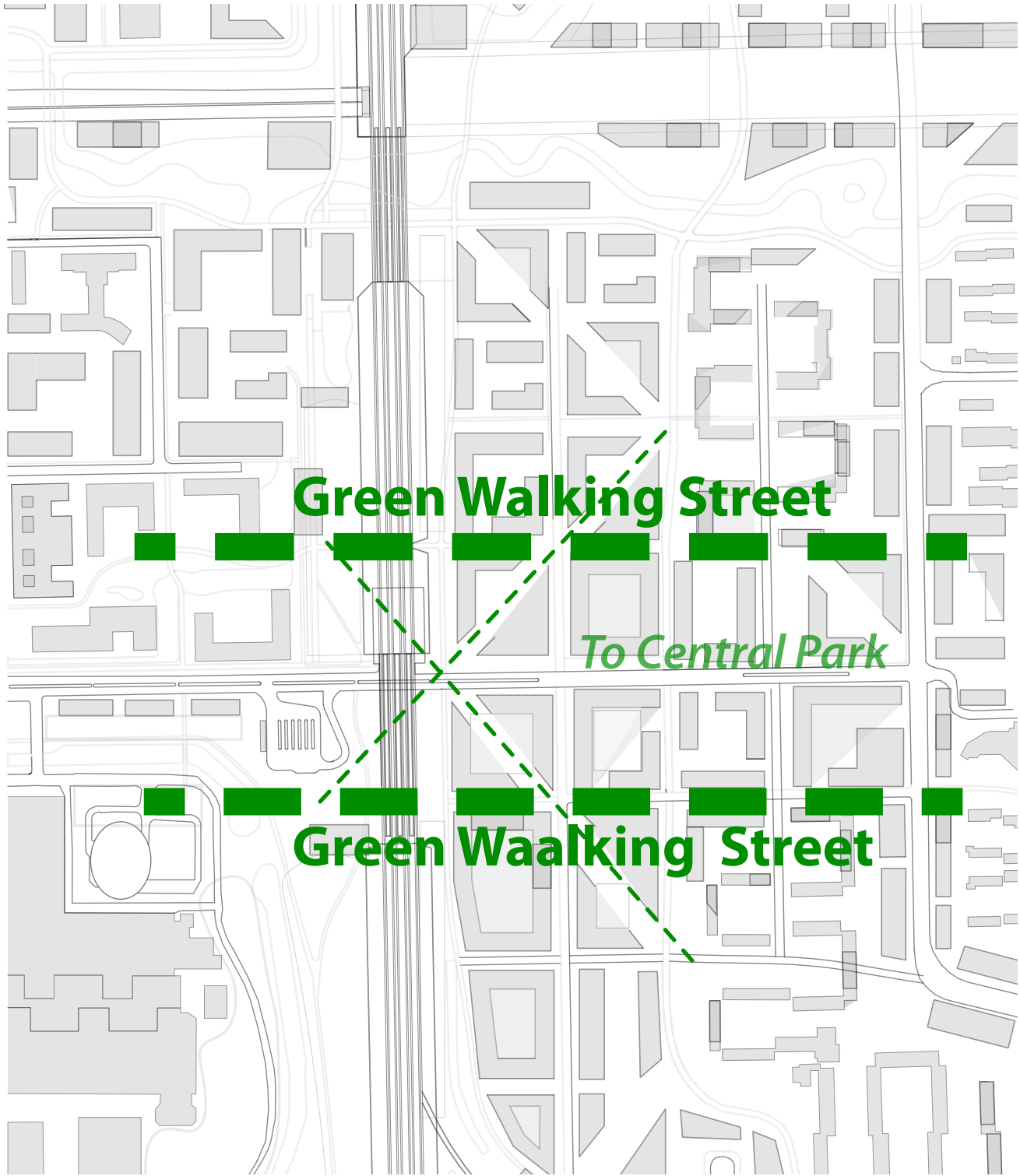
-   
-    30 km/h
-     15 km/h
-     Emergency Car Only



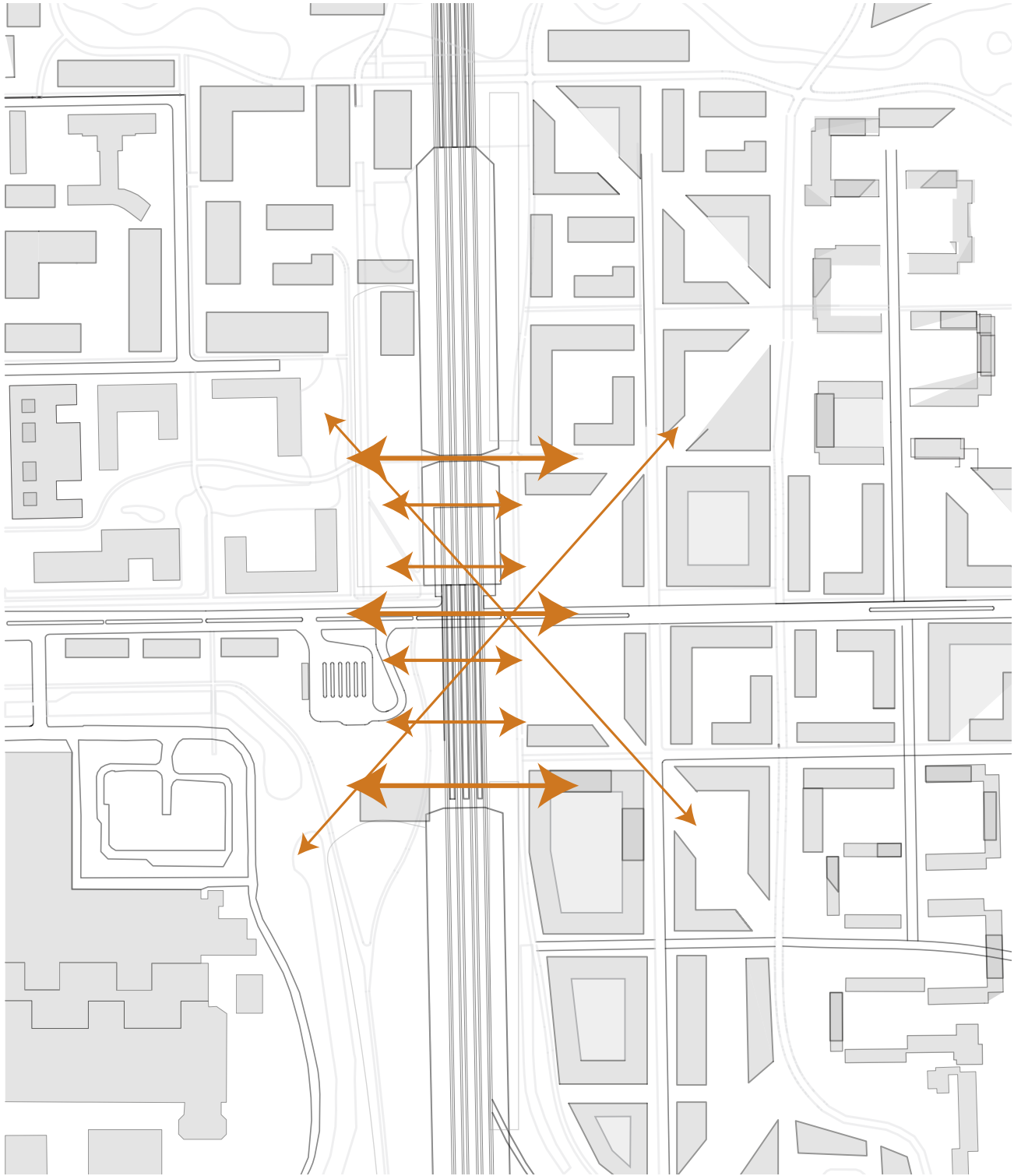
Route of Logistics for goods drop-off



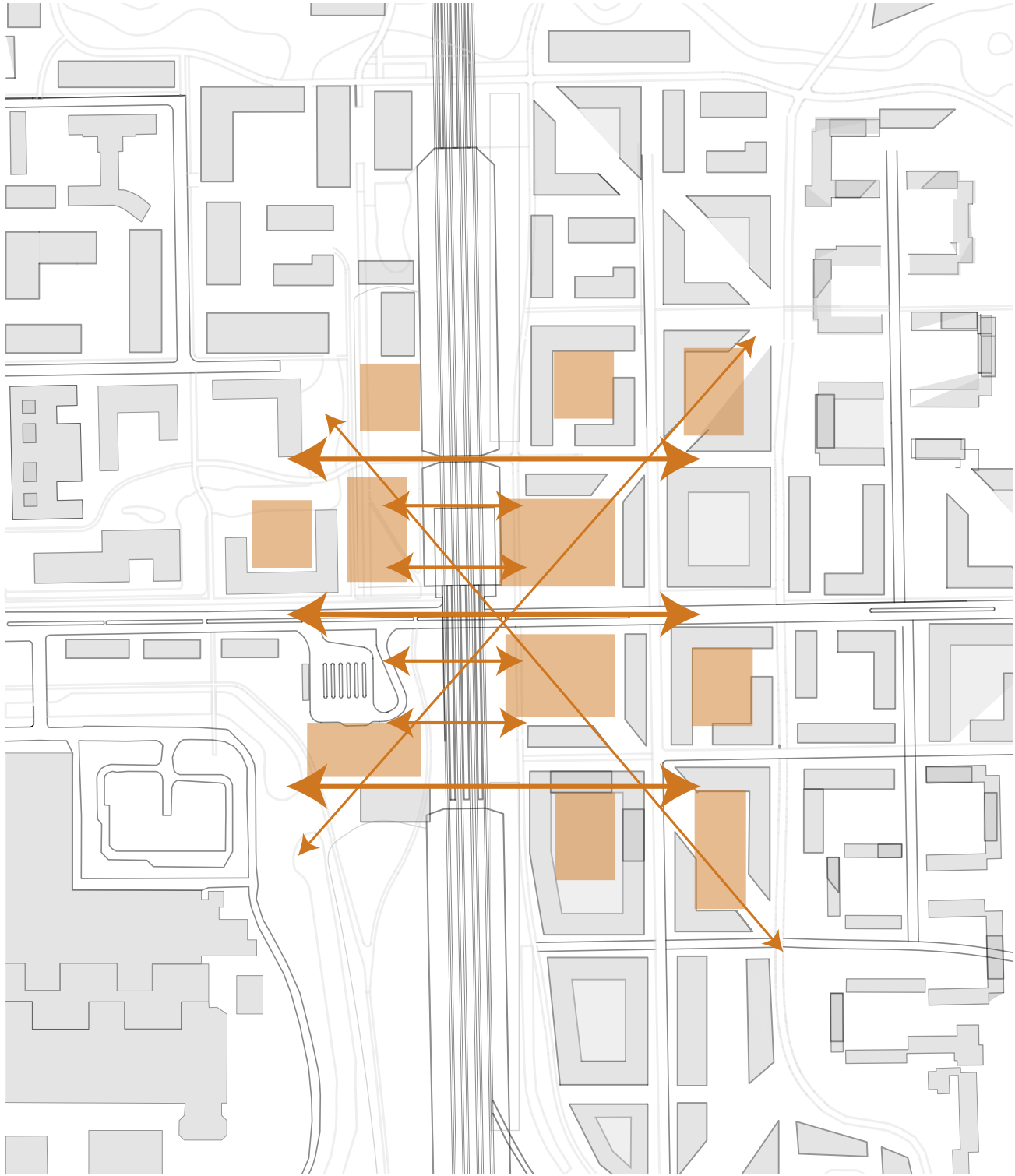
Green



Green Walkway

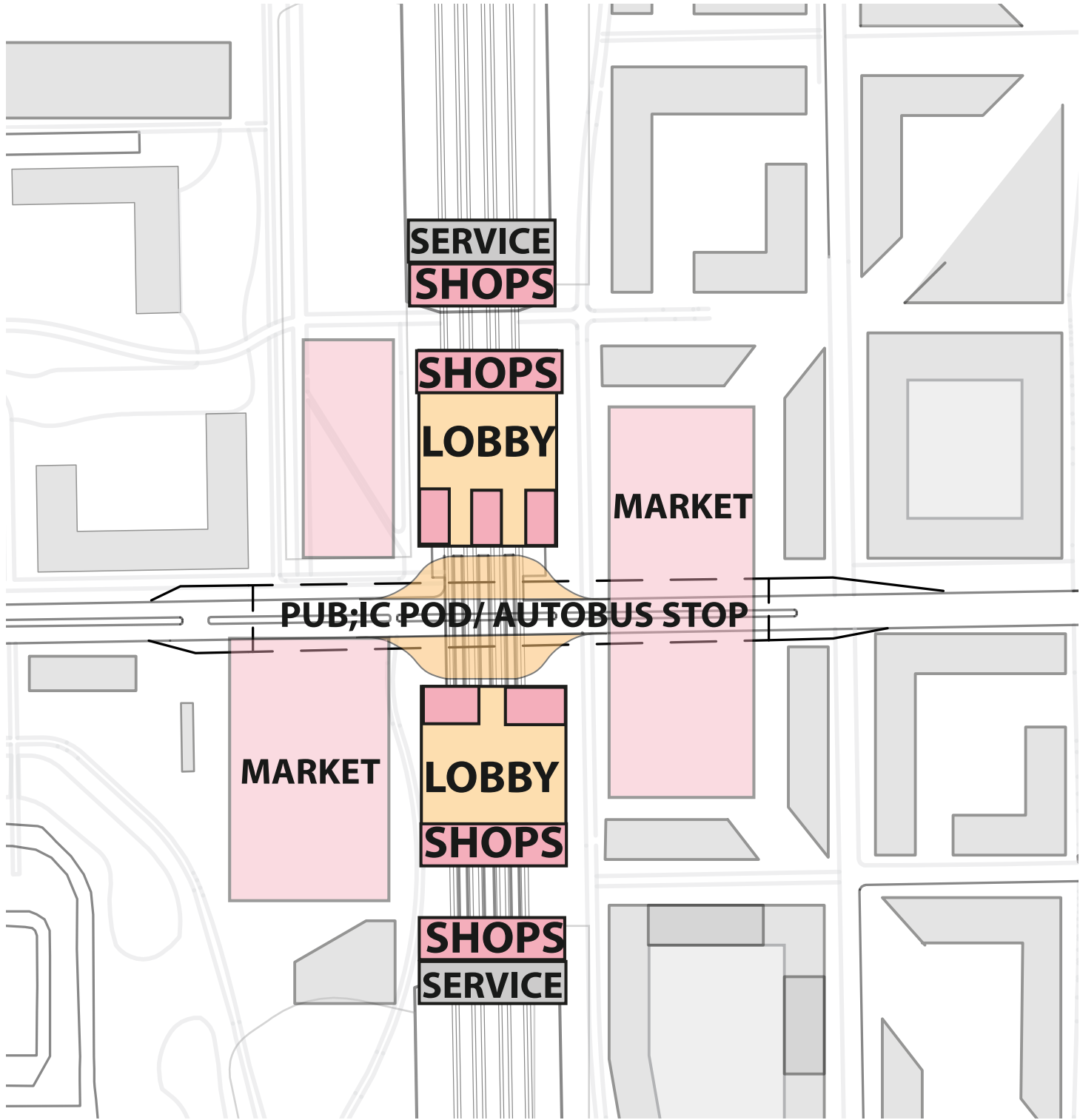


Site Connection

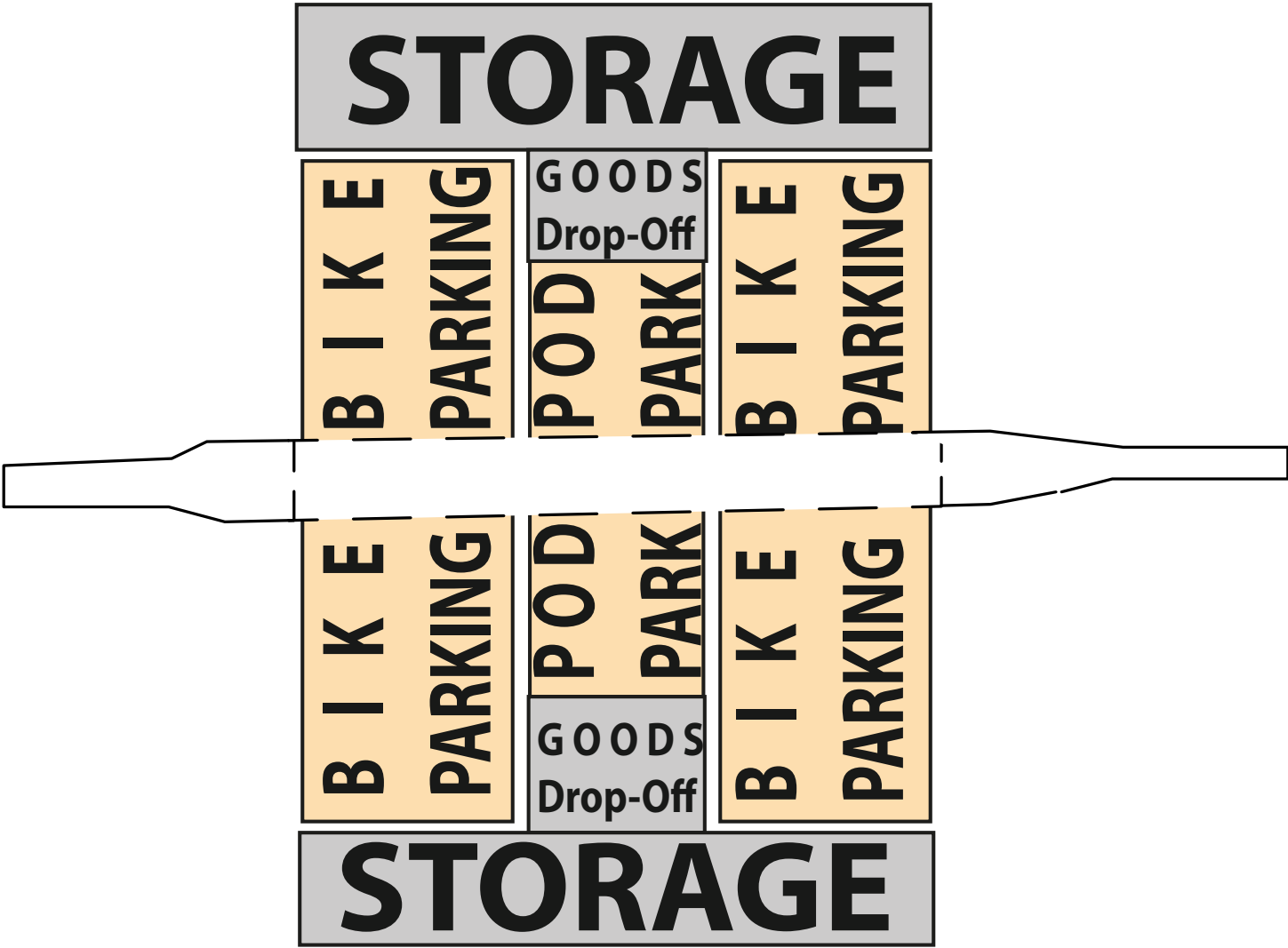


Creating Meeting Places

Plan, Section and Massing Test



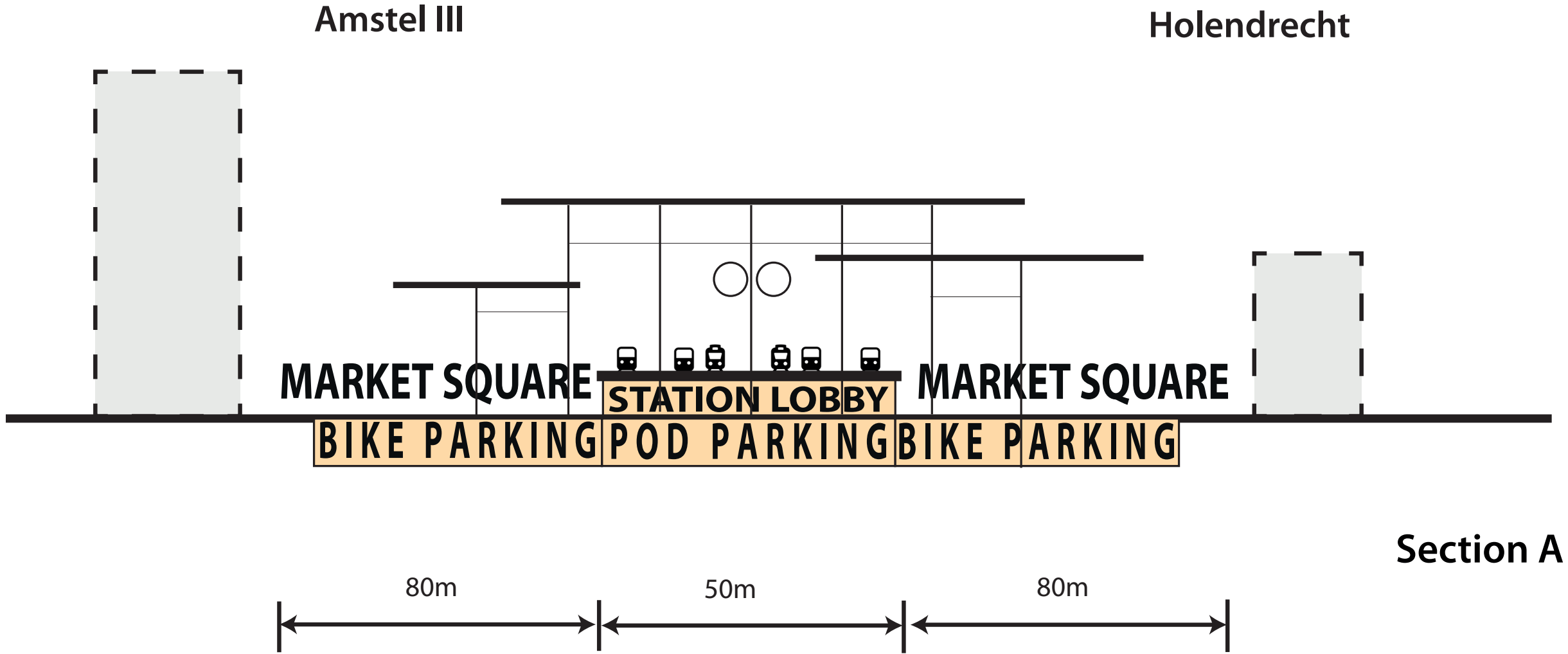
G/F Plan



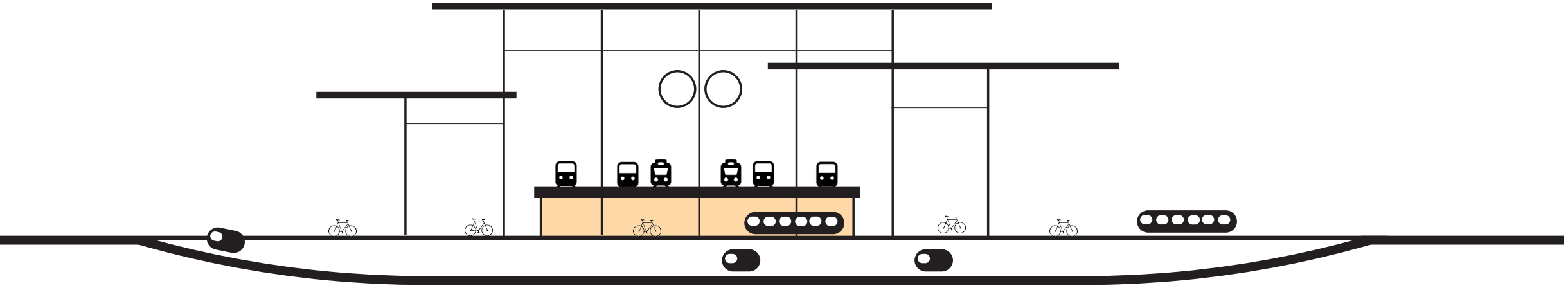
UG/F Plan

Program in Short Section across Train Track

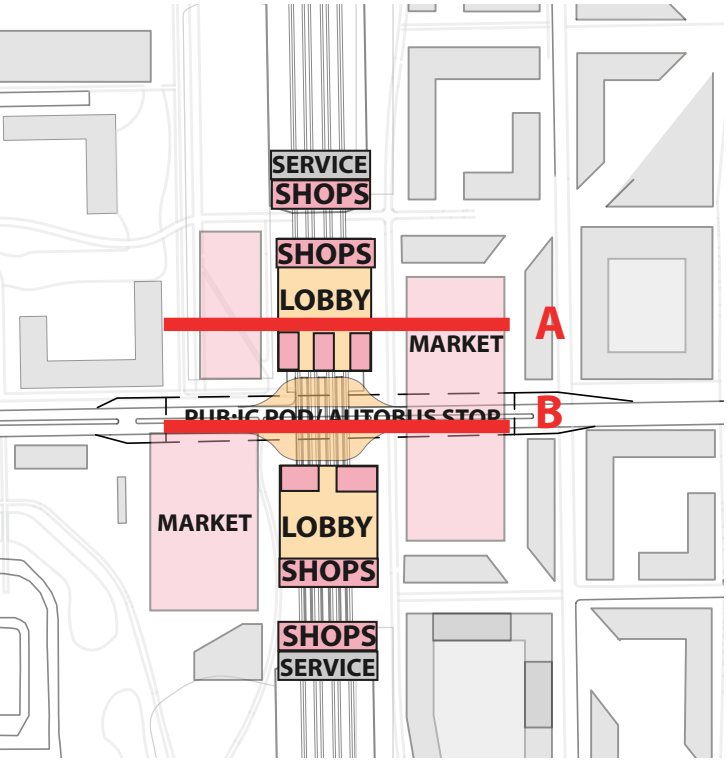
Program



Section A

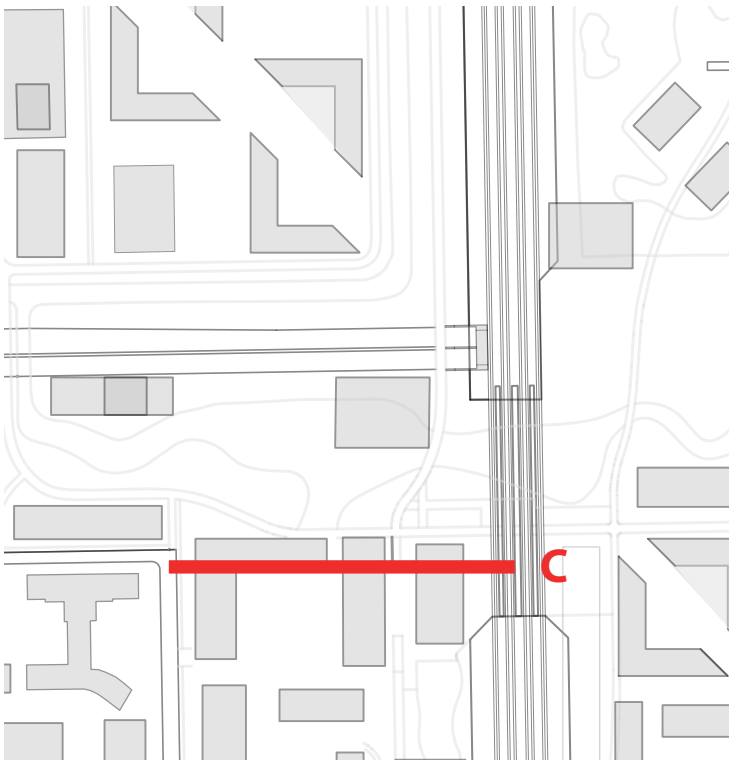
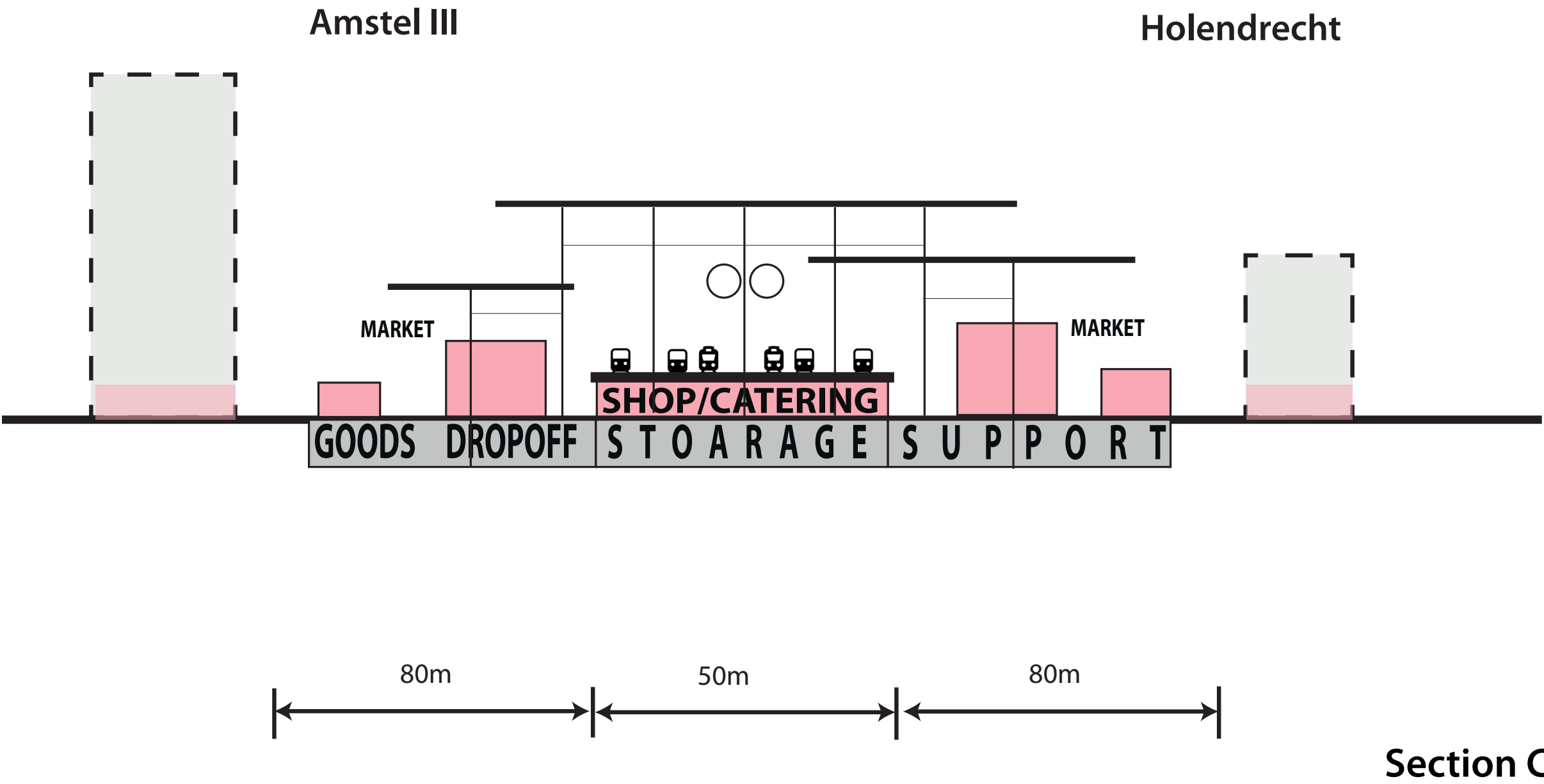


Section B



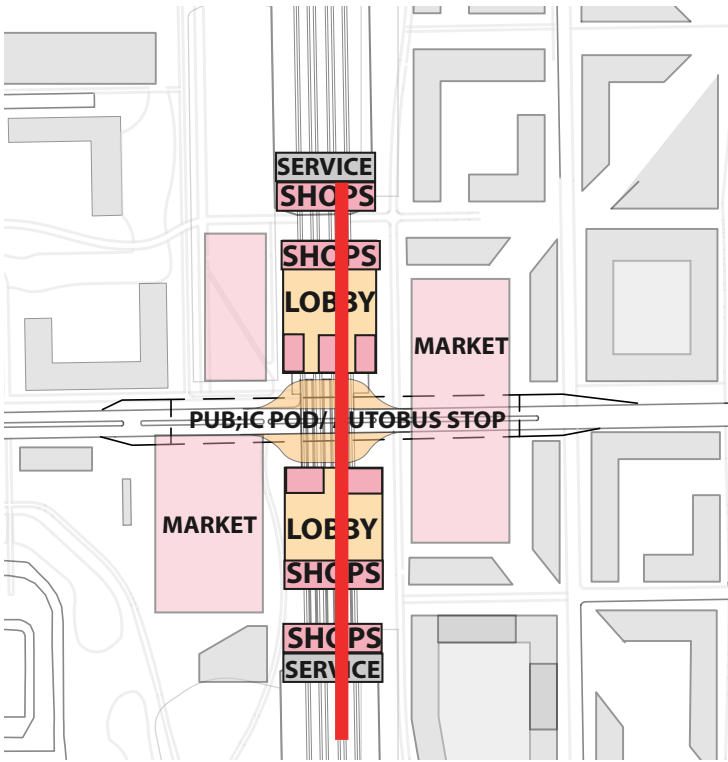
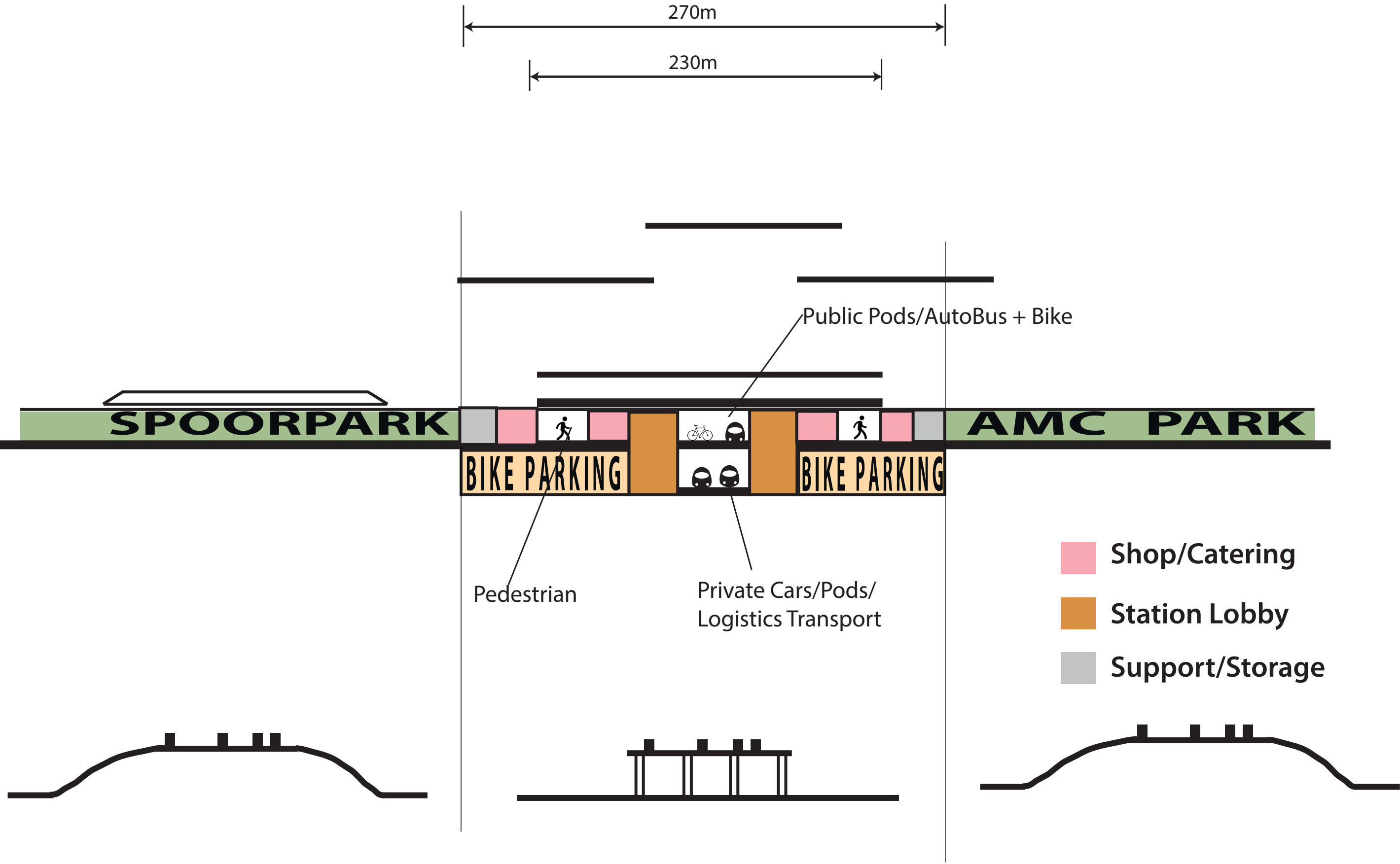
Program in Short Section across Train Track

Program



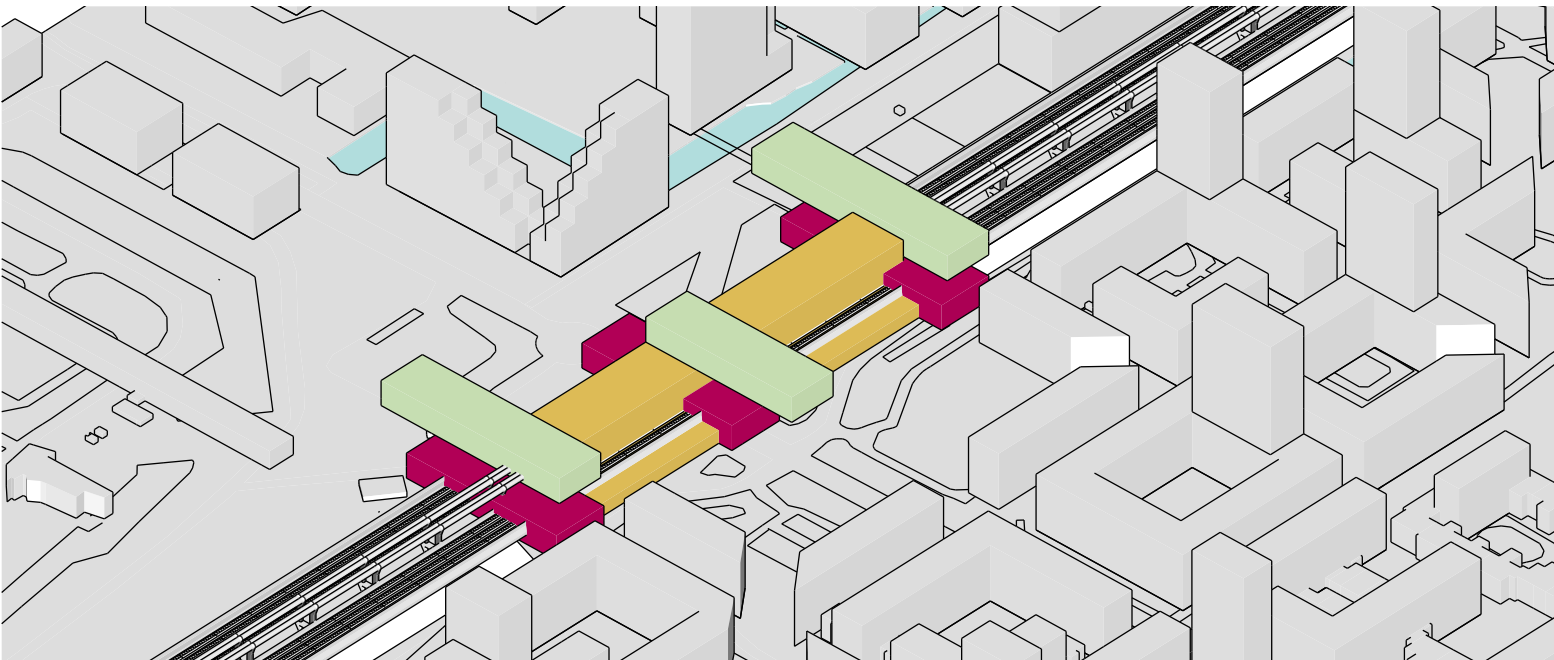
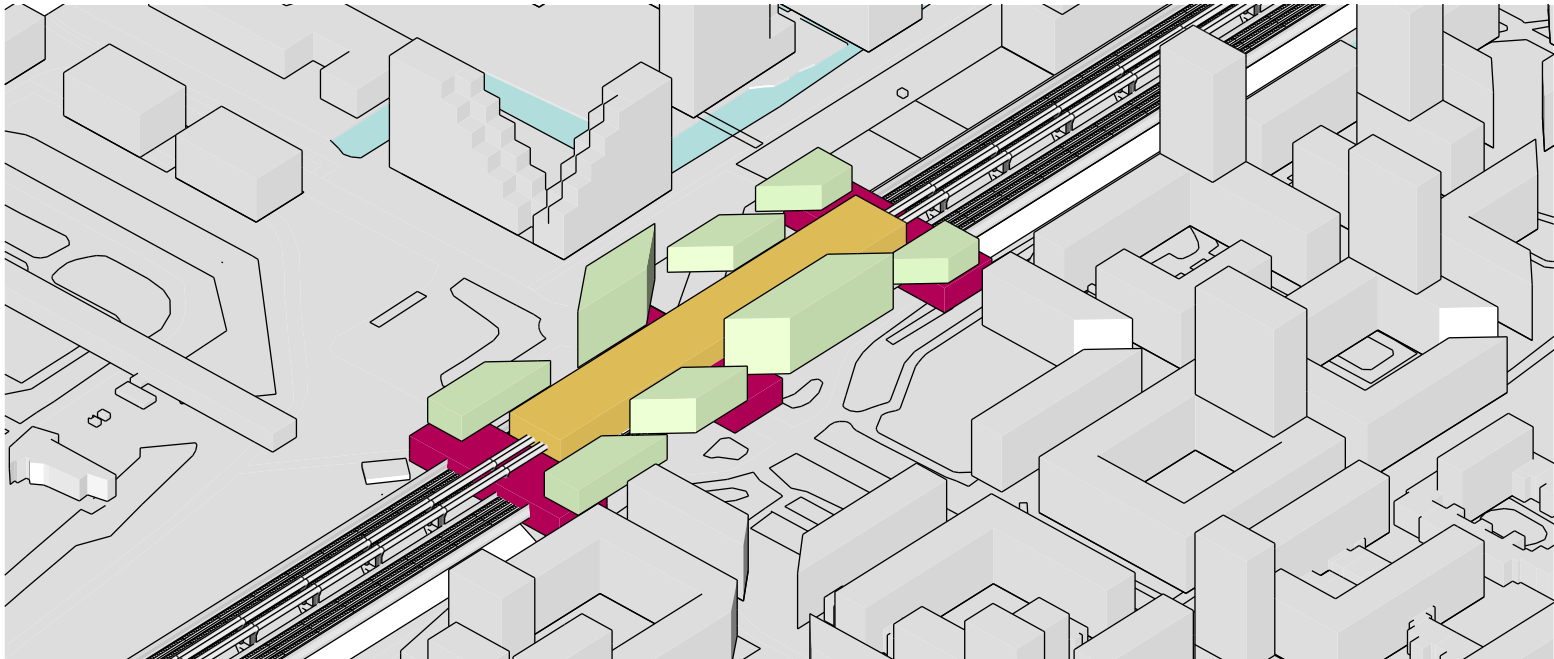
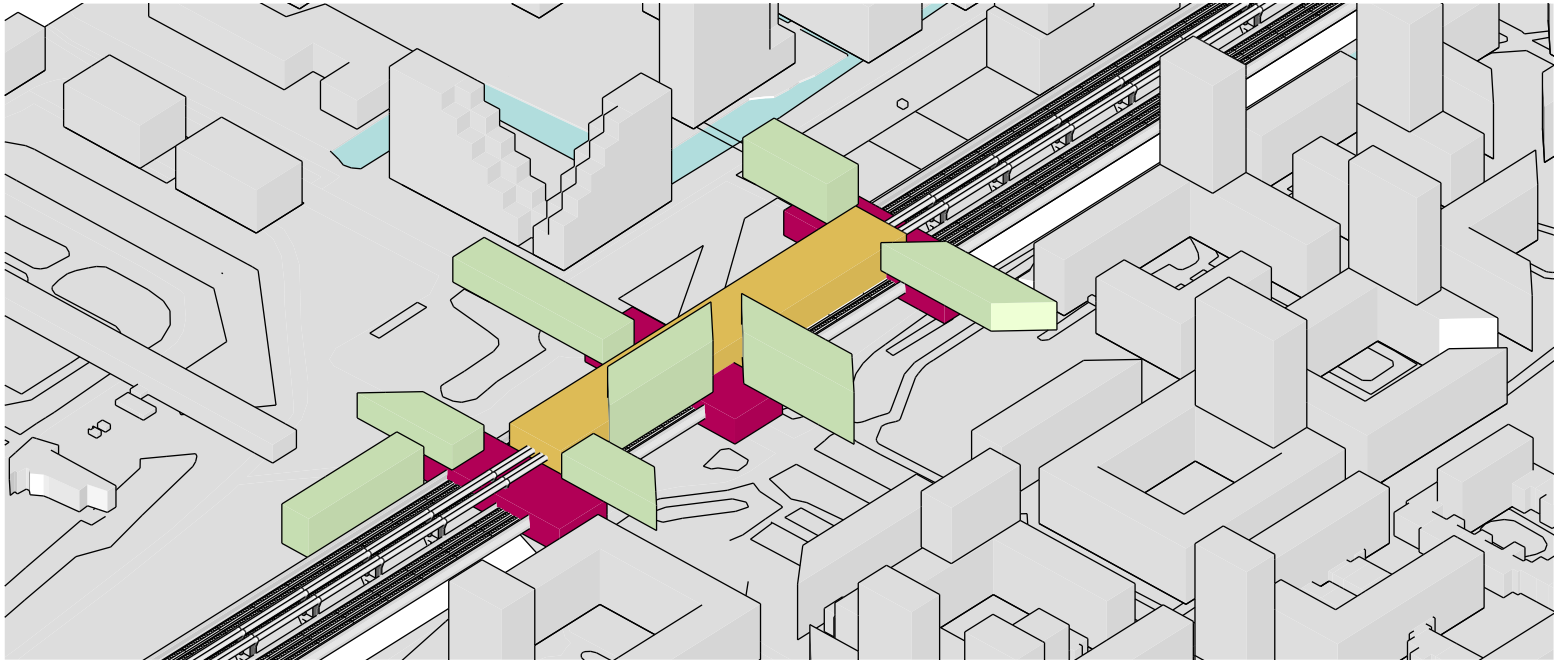
Program in Long Section along Train Track

Program

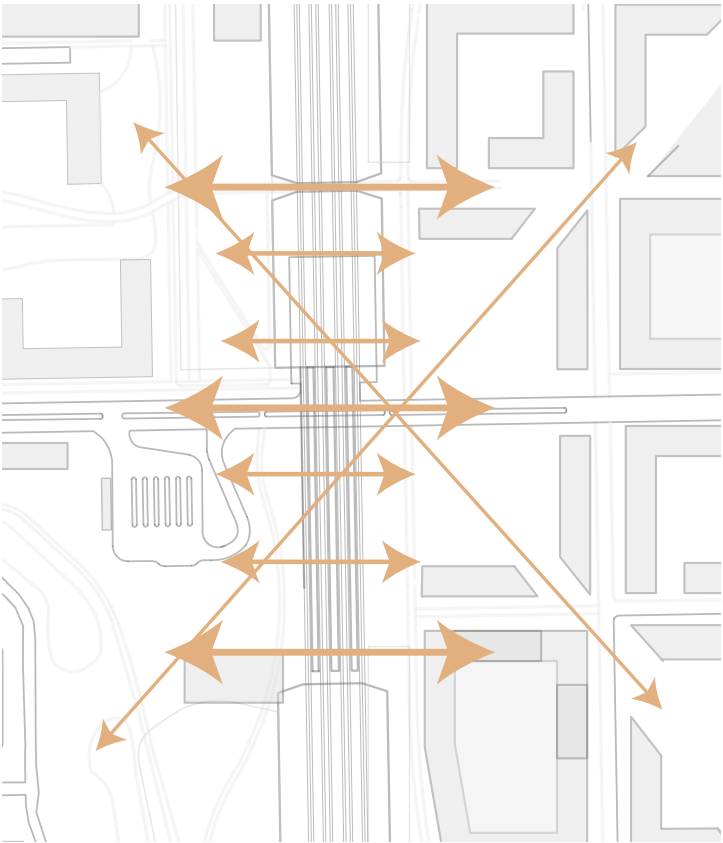


Program Massing Testing

Massing Design

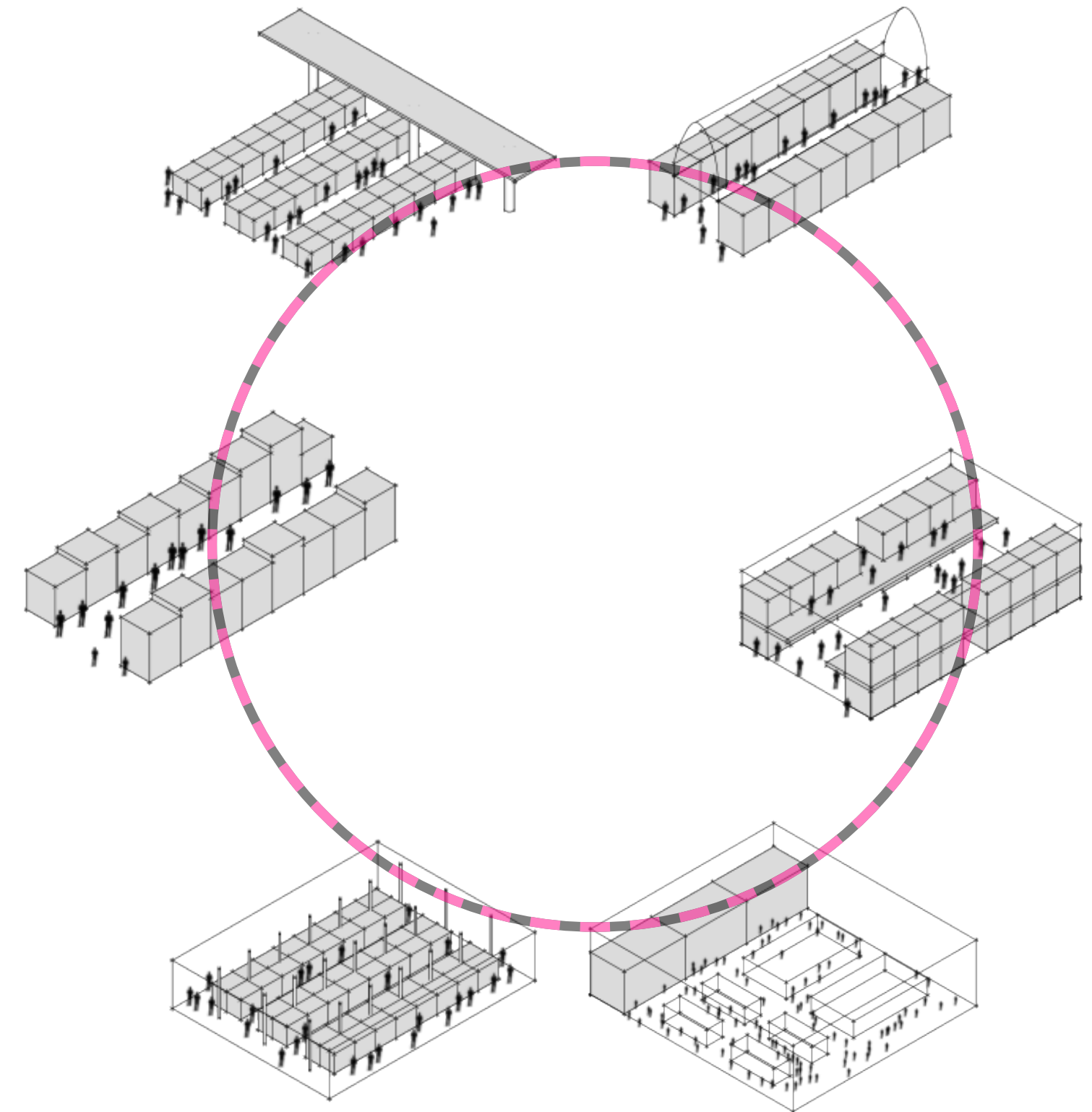
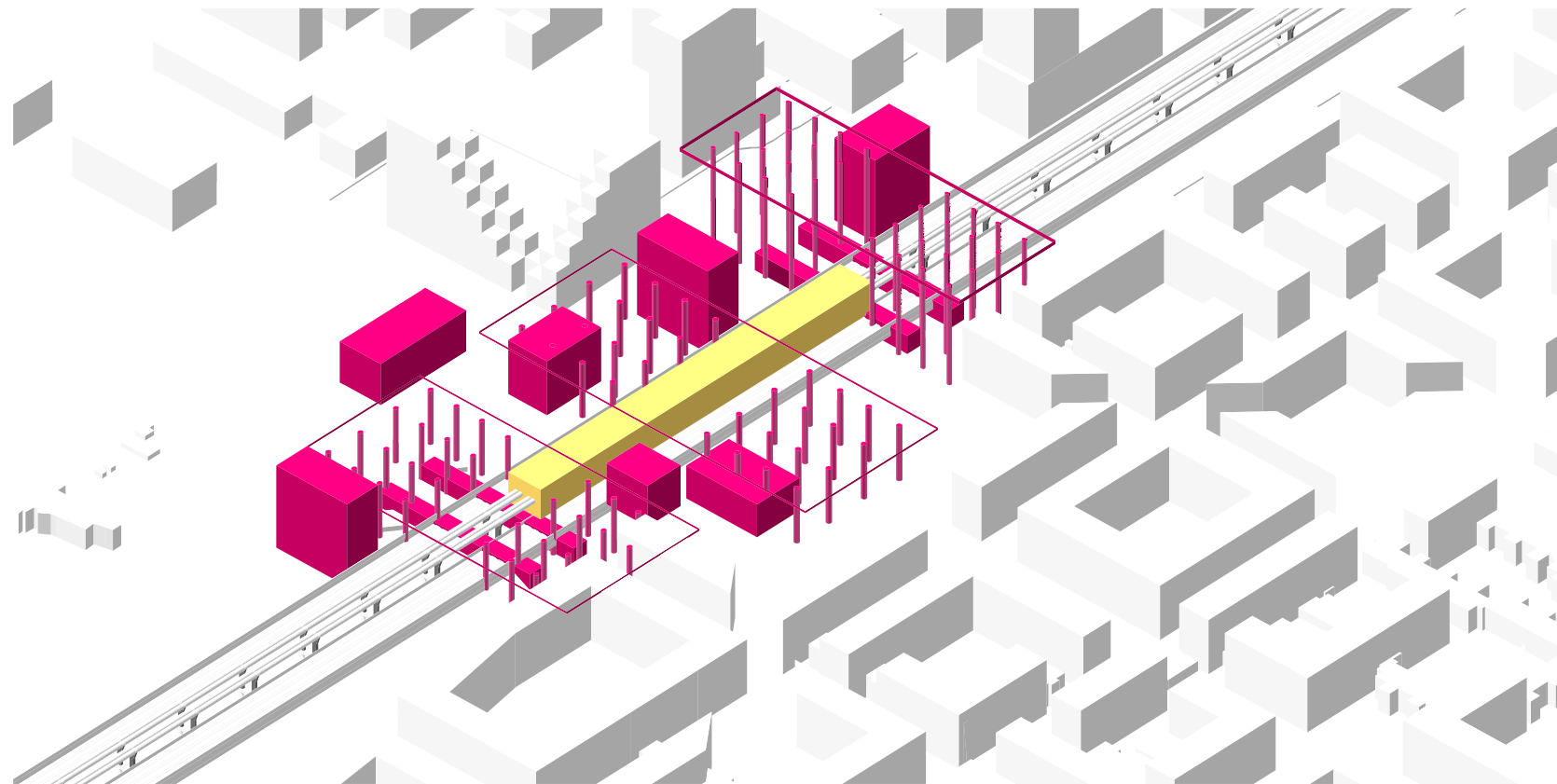
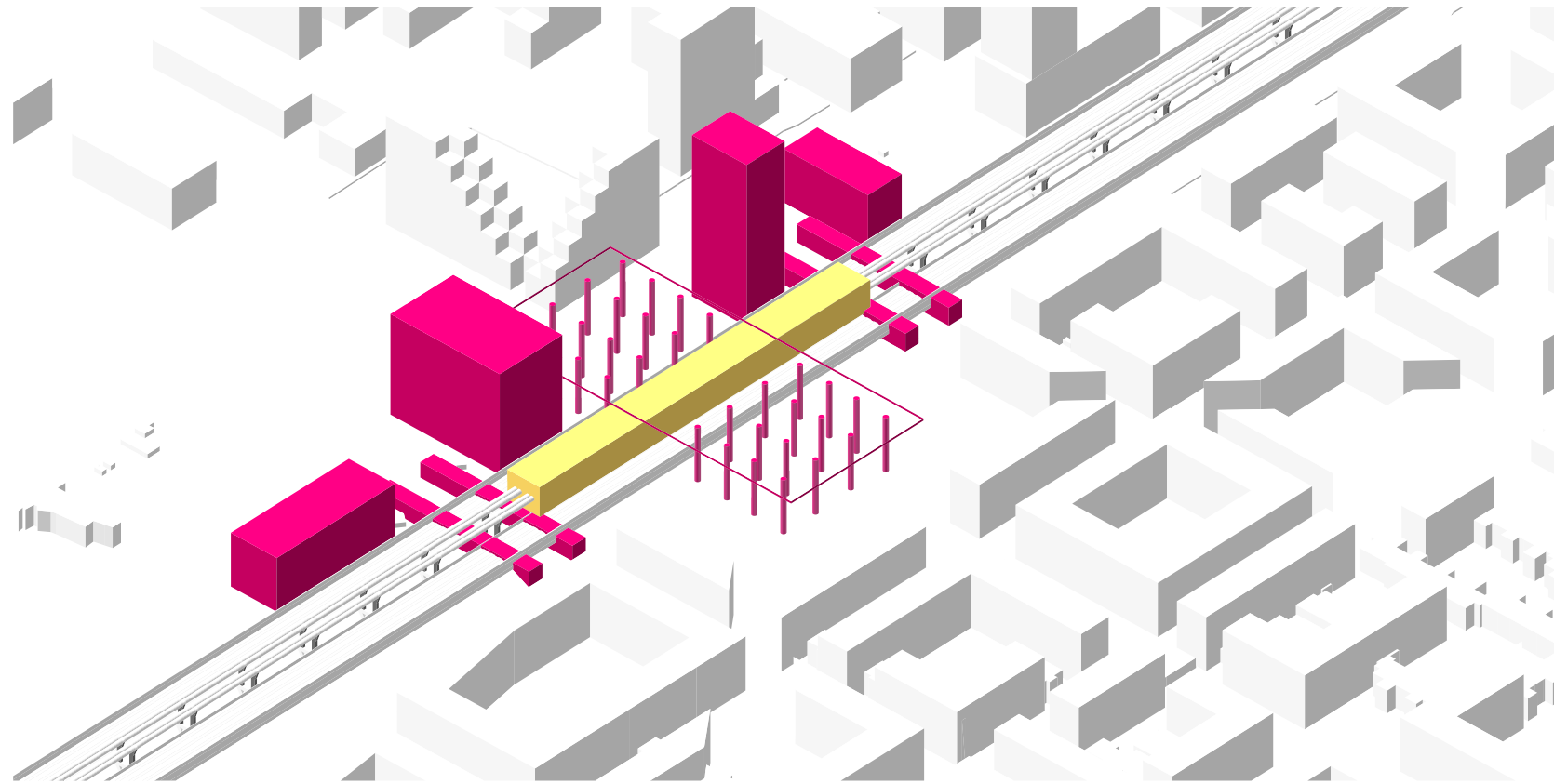


- Market
- Station Facilities
- Station Shops



Testing - Mixing Typologies of Market

Massing Design



Train Station and Market

Reference Images

Station

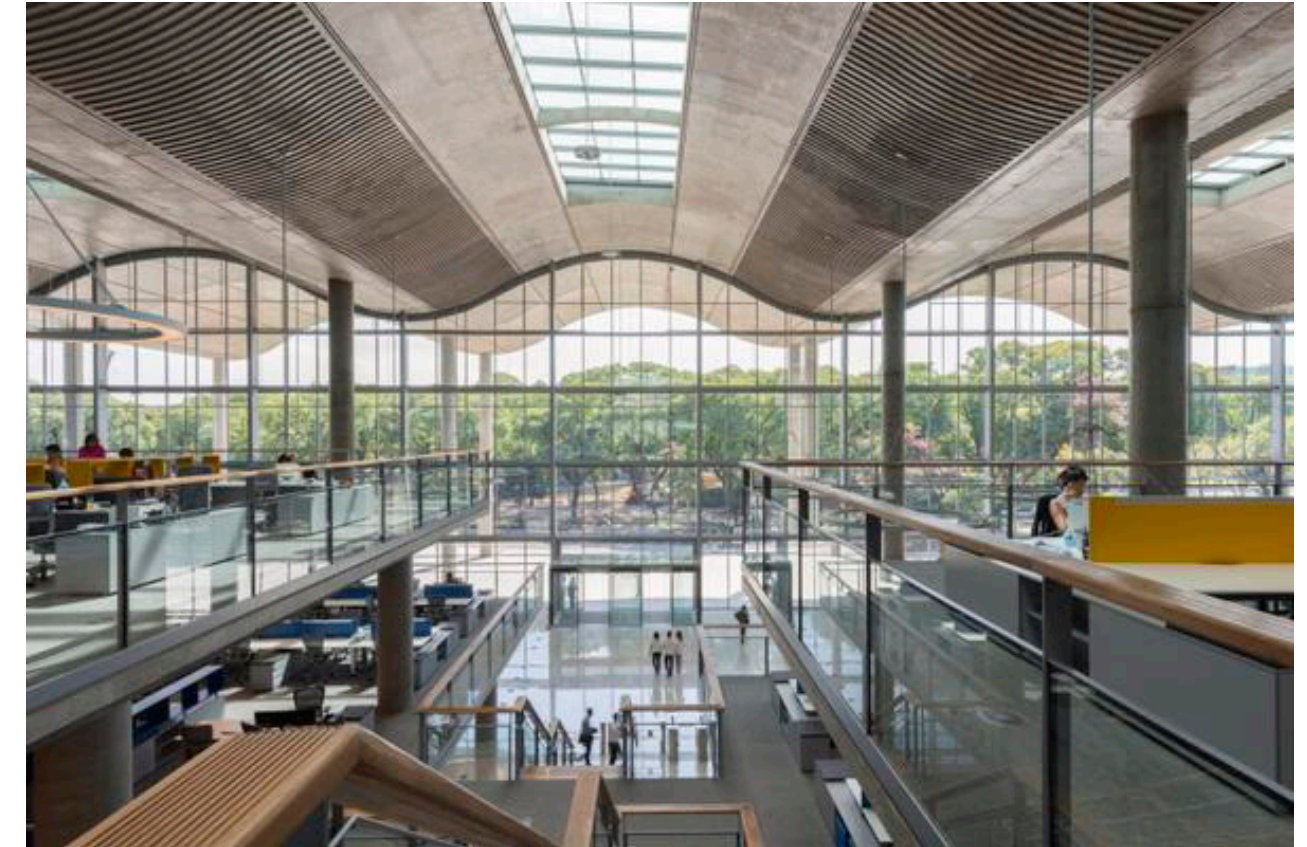


Market



Spatial Quality - Fluid/ Transparent/ Visual Connection with Green

Reference Images

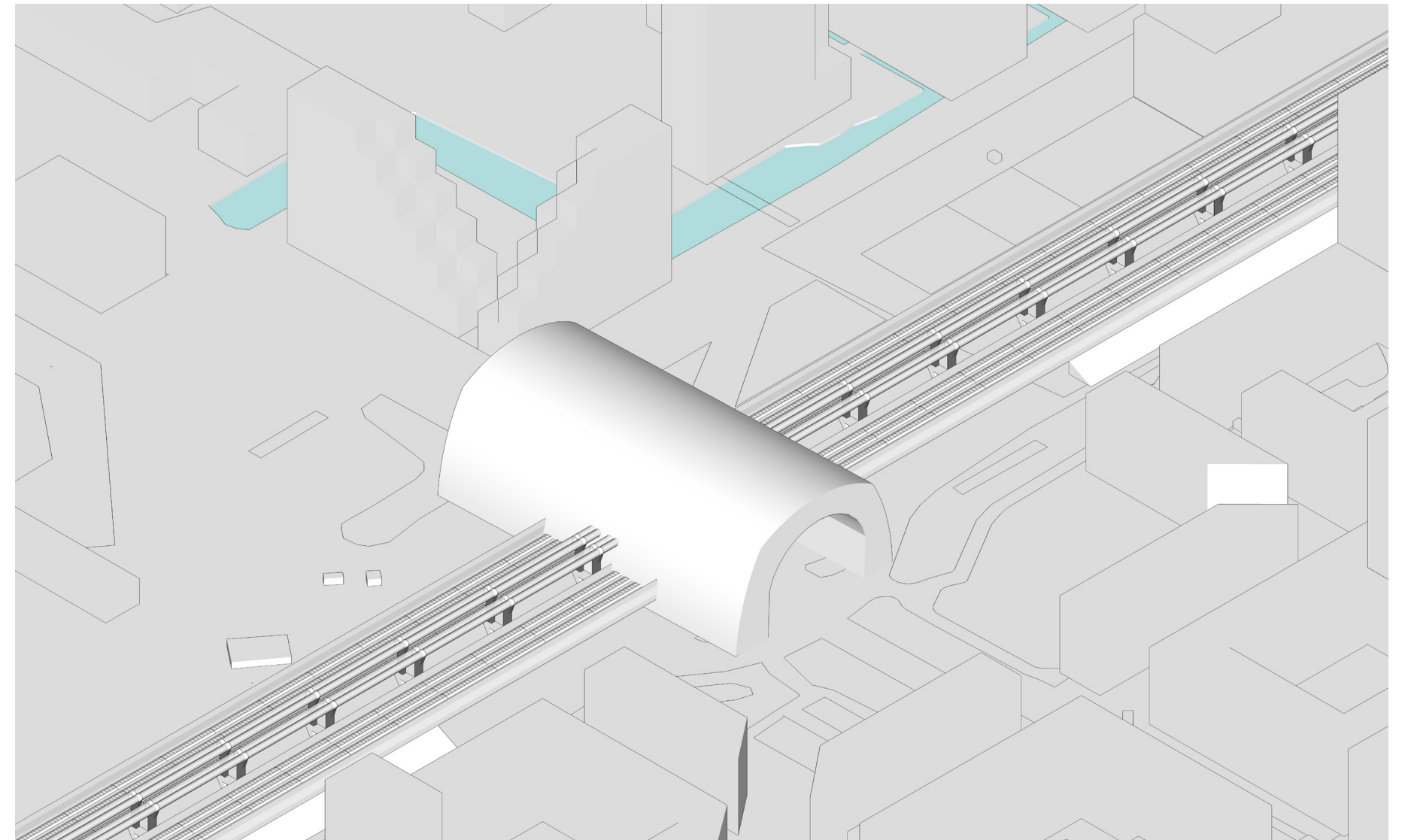


Scale Testing

Reference Images



Rolex Learning Centre, Lausanne (Scale X2)



Markthal (Scale X1)

