

# Mapping the Energy ADE to CityGML 3.0

P5 Presentation

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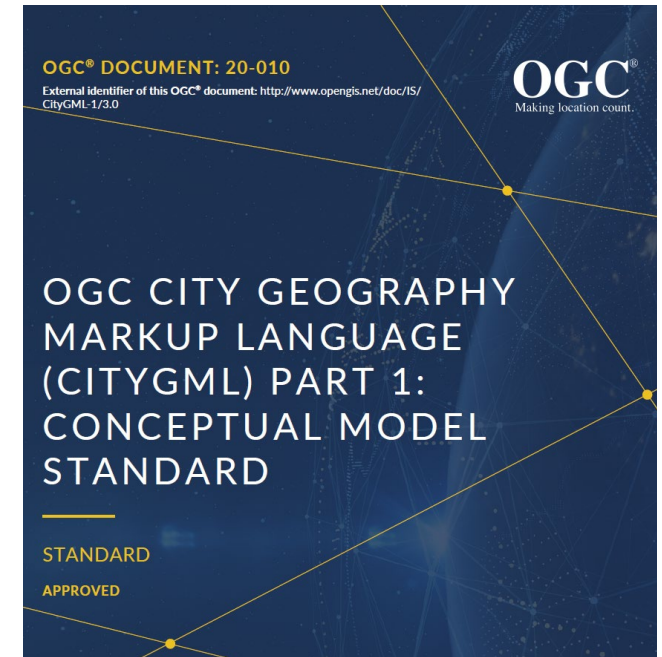
V. Coors, HFT Stuttgart



# Overview

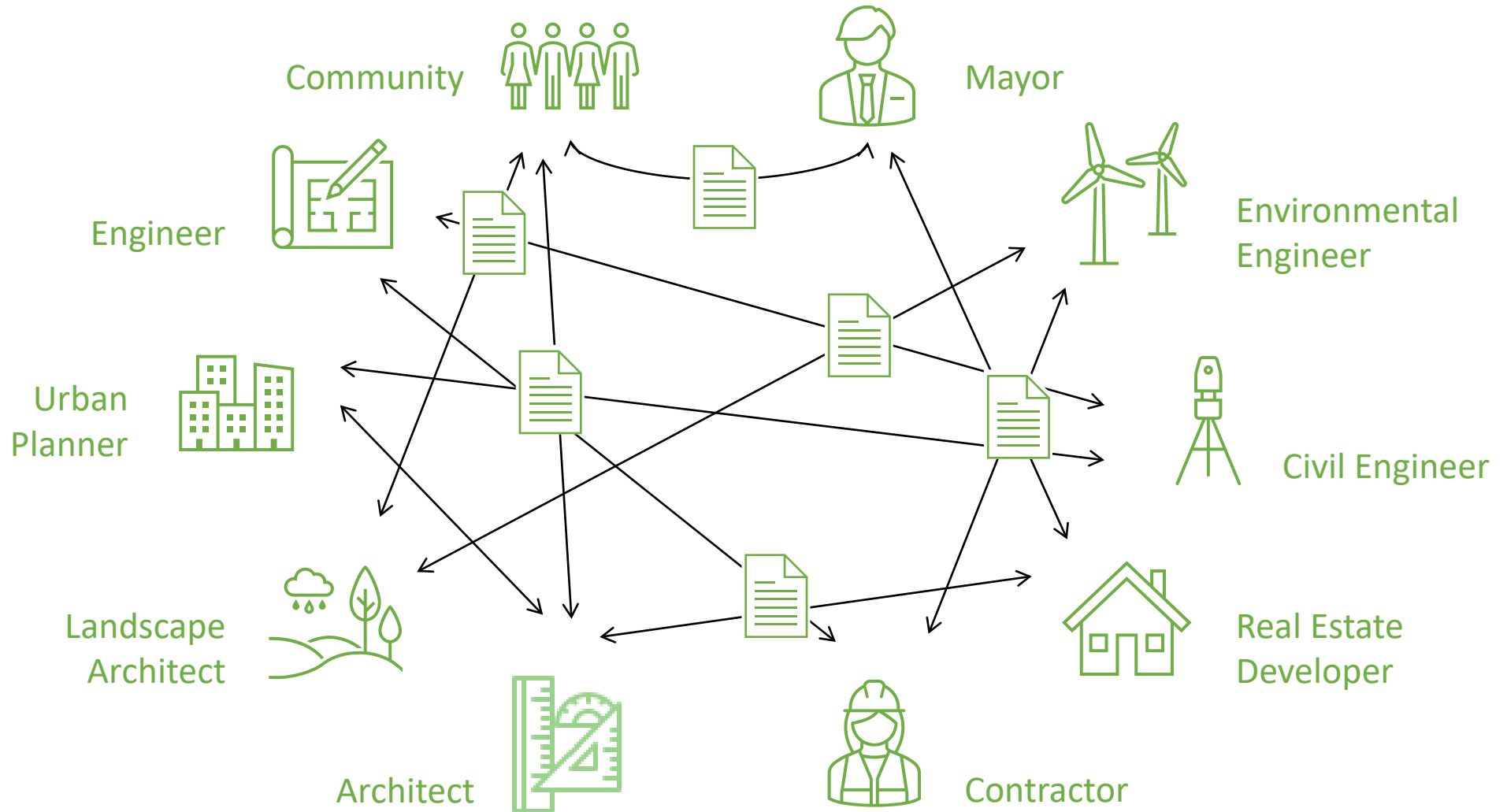
- Motivation
- Research Question
- Scientific Context
- Methodology
- Implementation
- Results
- Discussion
- Conclusion

# Motivation



Source: pexels.com (Luftbild einer Stadt), [http://steinbeis-3dps.eu/rotterdam/Apps/Rotterdam/Rotterdam\\_Cesium\\_Viewer.html](http://steinbeis-3dps.eu/rotterdam/Apps/Rotterdam/Rotterdam_Cesium_Viewer.html), Kolbe et al 2021

# Motivation





# Motivation



# Research Question

***How and to what extent need the Energy ADE for CityGML 2.0 be adapted to be conformant with the newly released CityGML 3.0 standard?***



Which classes of the Energy ADE 1.0 become obsolete, which ones need to be adapted and which ones can mostly be taken over?

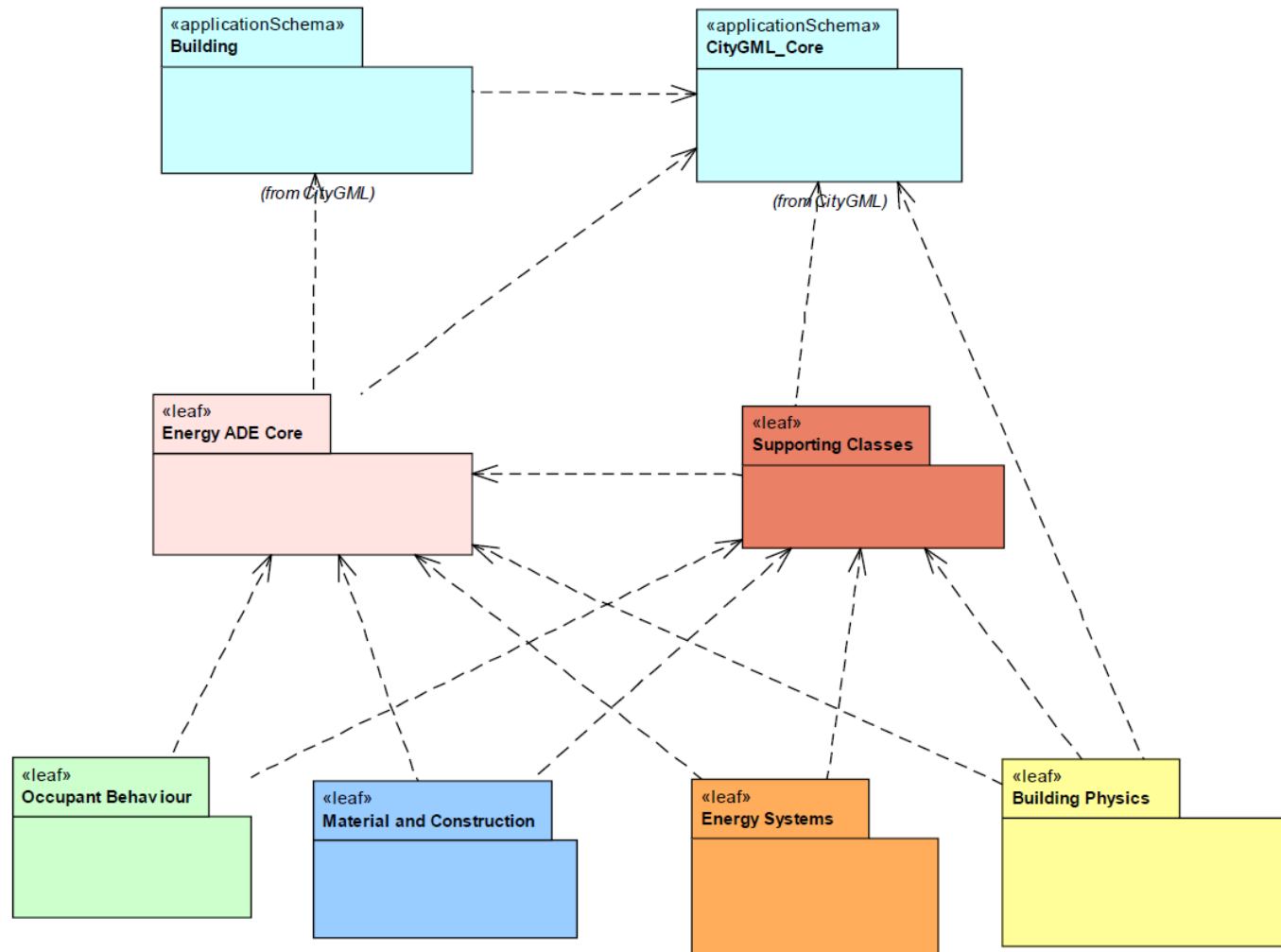


What will the Energy ADE data model for CityGML 3.0 look like, both in terms of UML encoding and XSD file?



How can Energy ADE for CityGML 2.0 data be converted to Energy ADE for CityGML 3.0 data?

# Scientific Context – Energy ADE 1.0





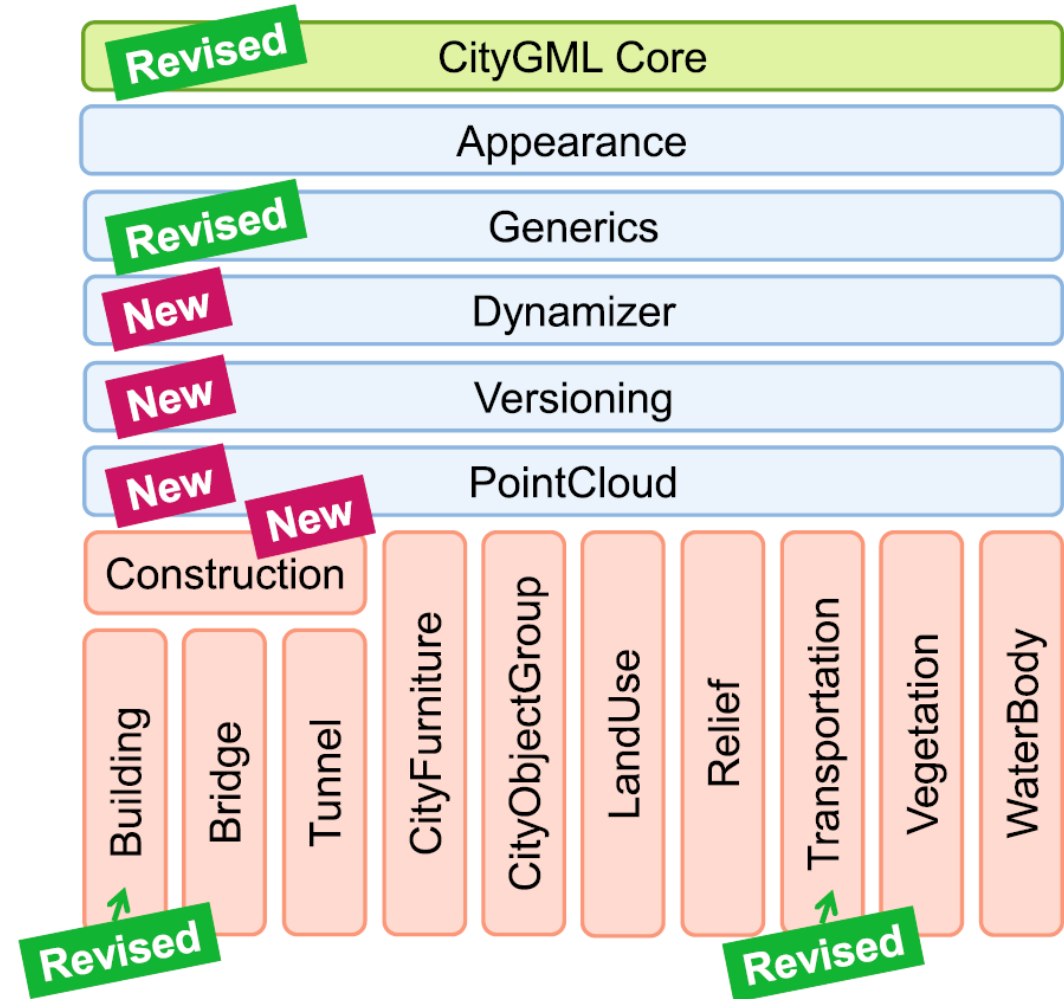


# Scientific Context

## – CityGML 3.0

*Goal: Increase usability for more user groups and use cases*

- Defined as Conceptual Model Standard via UML class diagrams
- Major revision of some modules and addition of new ones
- New space and geometry concepts defined in Core
- Refined Application Domain Extension mechanism



# Scientific Context – CityGML 3.0

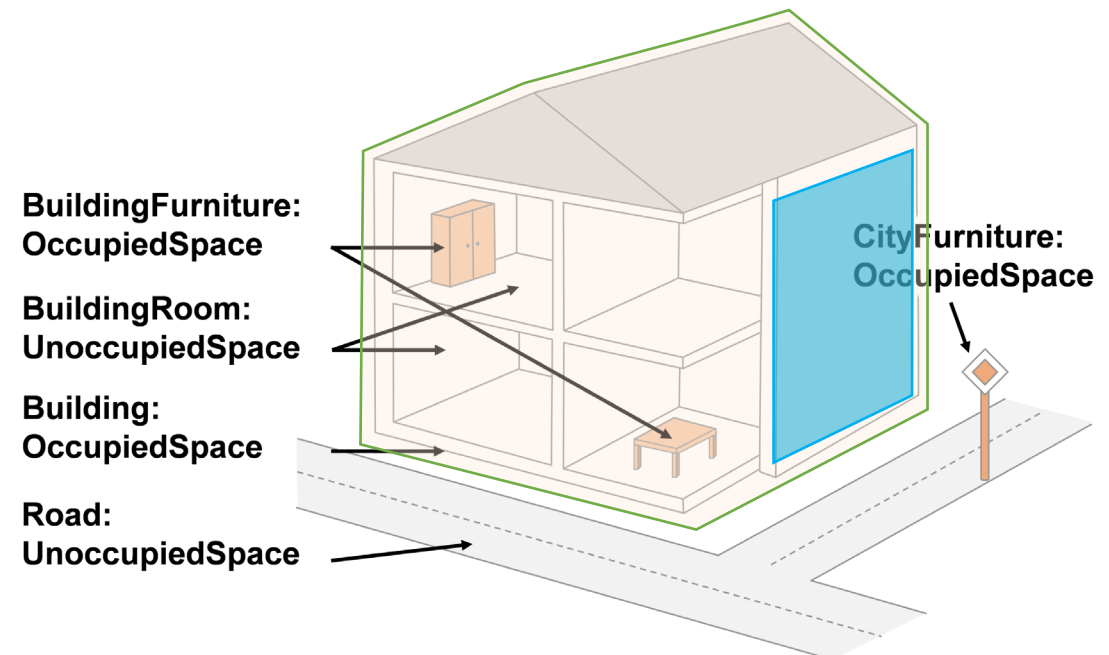
## Space Concept

### *AbstractSpace:*

- Volumetric extent
- Buildings, trees, traffic spaces

### *AbstractSpaceBoundary:*

- Areal extent
- Delimits and connects spaces
- Roof surfaces



# Scientific Context – CityGML 3.0

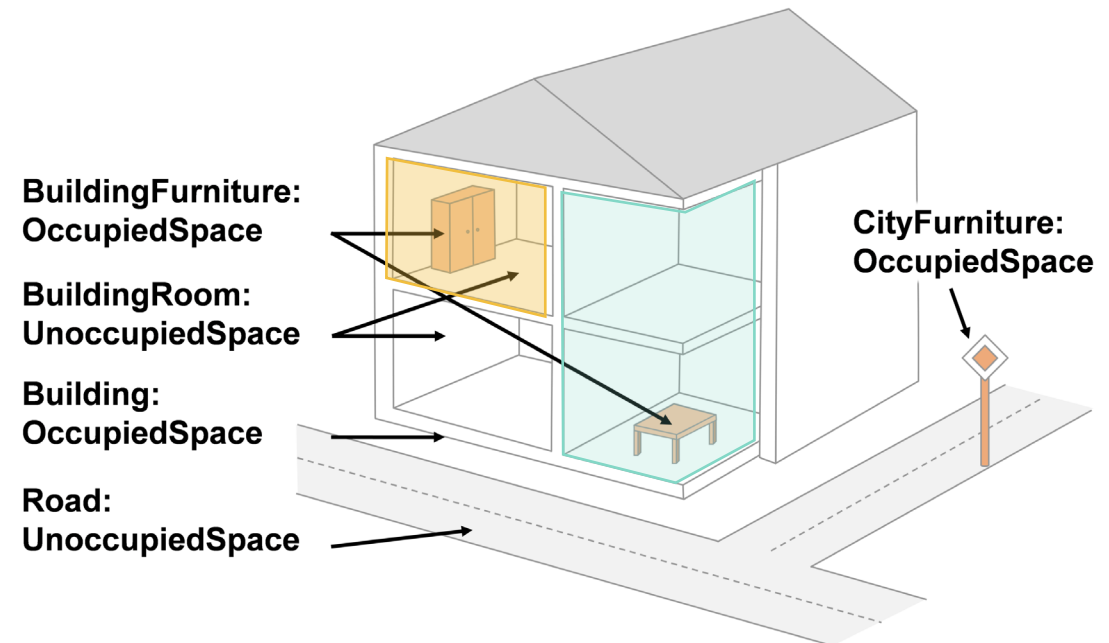
## Space Concept

### *AbstractPhysicalSpace:*

- Fully or partially bound by physical objects
- Room, furniture

### *AbstractLogicalSpace:*

- Defined according to thematic considerations
- Aggregation of rooms



# Scientific Context – CityGML 3.0

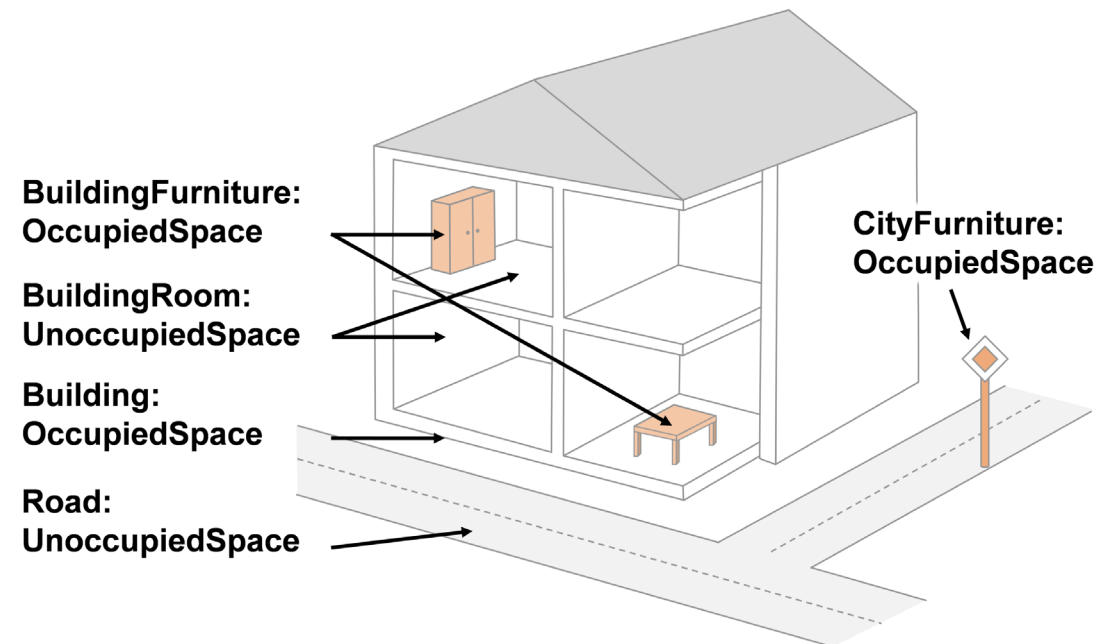
## Space Concept

### *AbstractOccupiedSpace:*

- Volumetric physical objects
- Occupy space in its surroundings

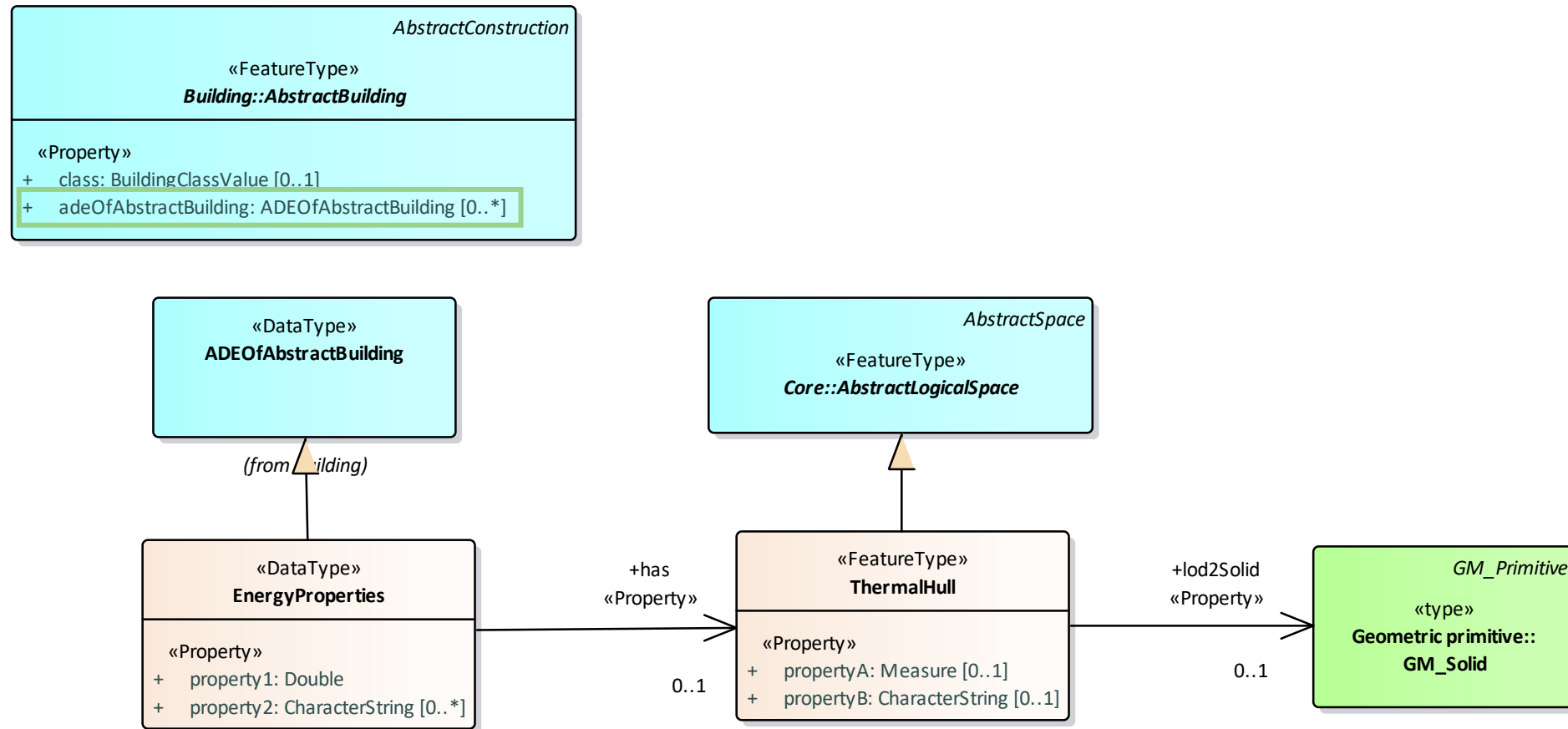
### *AbstractUnoccupiedSpace:*

- Volumetric physical objects
- Do not block space for other things



# Scientific Context – CityGML 3.0

## ADE mechanism



# Methodology

Model-Driven Approach leaned on van den Brink et al., 2013

## Define Data Model at Conceptual Level

Select a formal modelling language



Relate new classes to CityGML base classes



Choose subclasses to be extended



Define Code lists



Define geometry representation



Decide on LOD



## Transfer Format

Derive Schema File



## Conversion

Create Test Data



Build Conversion Tool



# Methodology

Model-Driven Approach leaned on van den Brink et al., 2013

Define Data Model

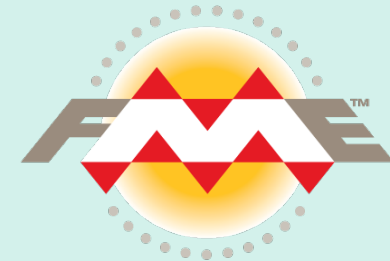


Transfer Format



ShapeChange

Conversion



# Implementation – Mapping

Model-Driven Approach leaned on van den Brink et al., 2013

Define Data Model



Transfer Format

Conversion

# Implementation – Mapping

## Mapping strategies

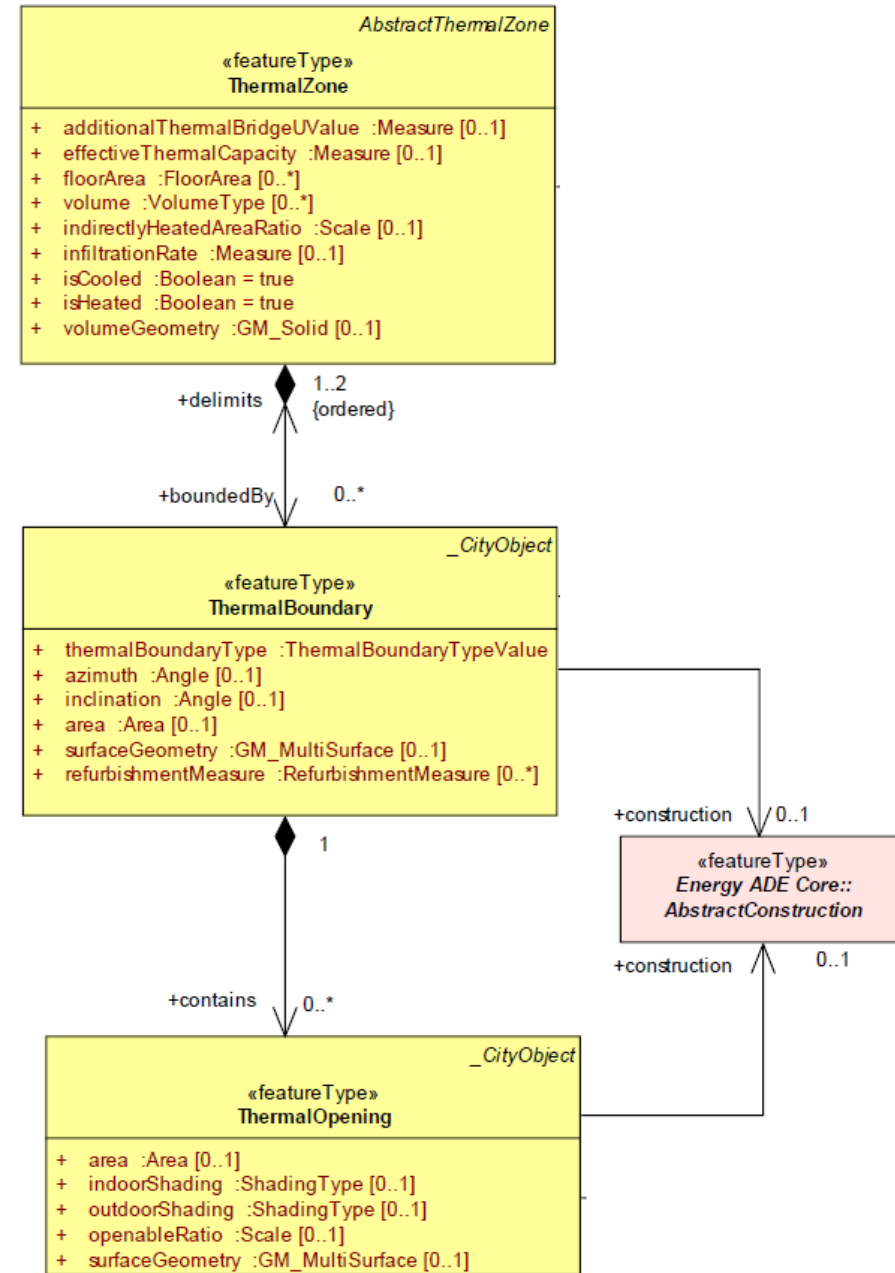
- General Mapping Principles
  - Integrate as much as possible
  - Maintain a logical symmetry
- Mapping applied to all modules
  - Use *AbstractFeatureWithLifespan* over *AbstractFeature*
  - Implement abstract base classes (e.g. *AbstractThermalZone*)
  - Properties and relations generally remain as they are
    - Unless they can be replaced by CityGML 3.0

# Implementation – Mapping

## Example Building Physics Module

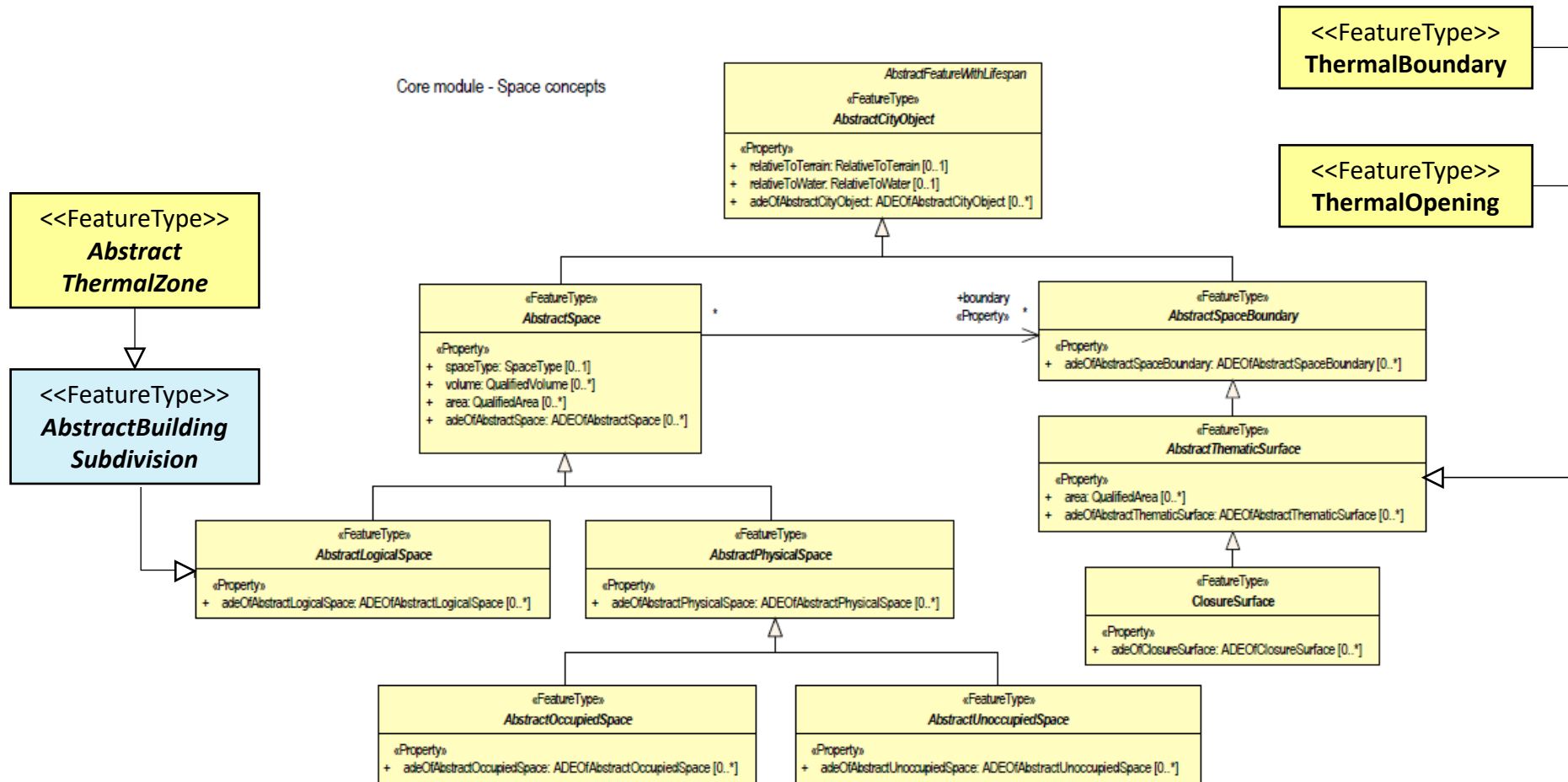
Two possibilities:

1. Keep them close together at a higher level
2. Integrate them as much as possible according to their best semantic fit



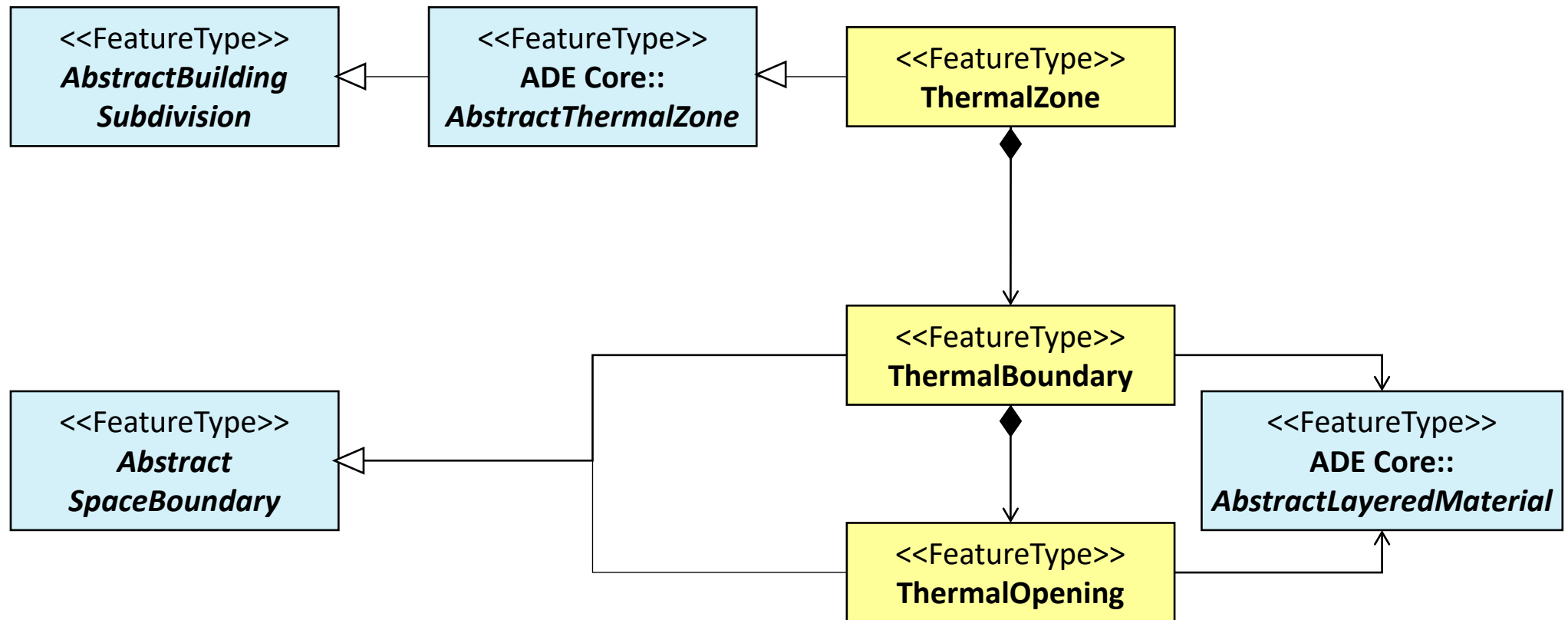
# Implementation – Mapping

Integration into the space concept



# Implementation – Mapping

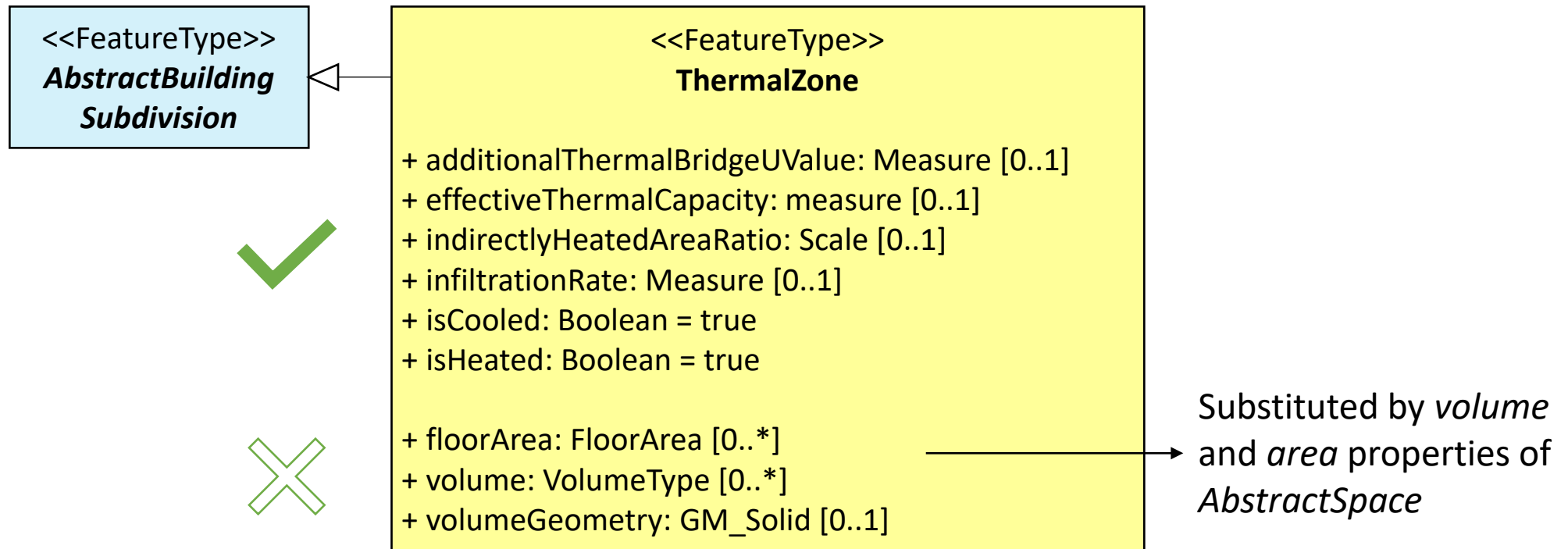
Mapped result





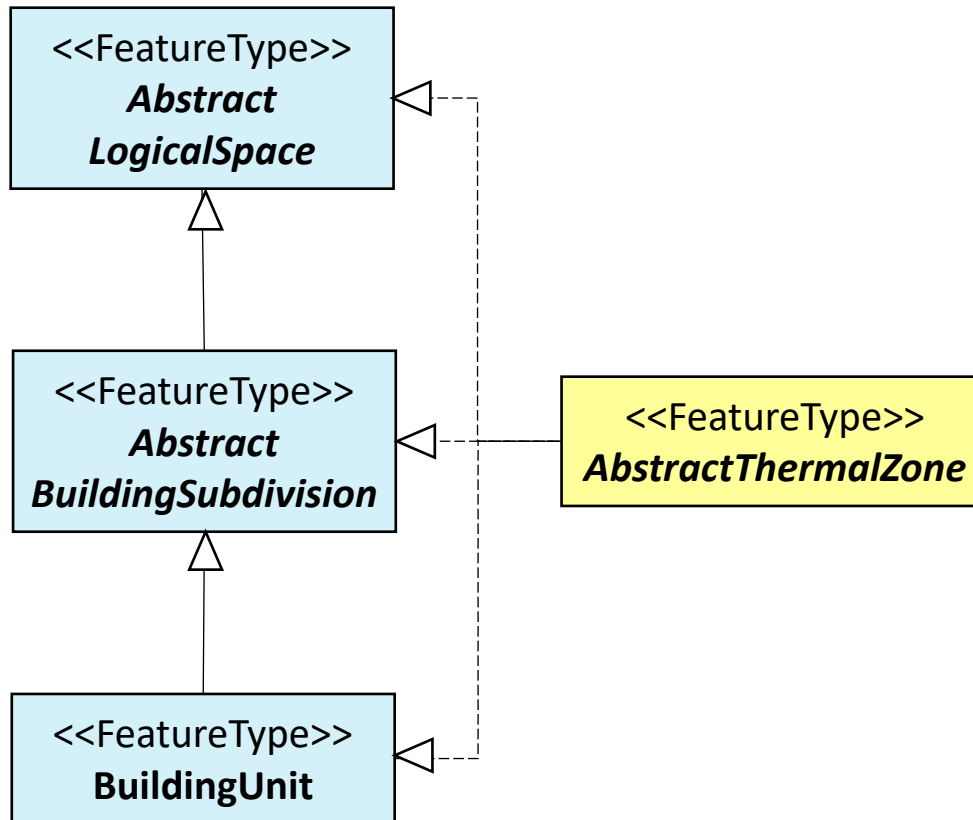
# Implementation – Mapping

Properties and geometry



# Implementation – Mapping

The “right” superclass



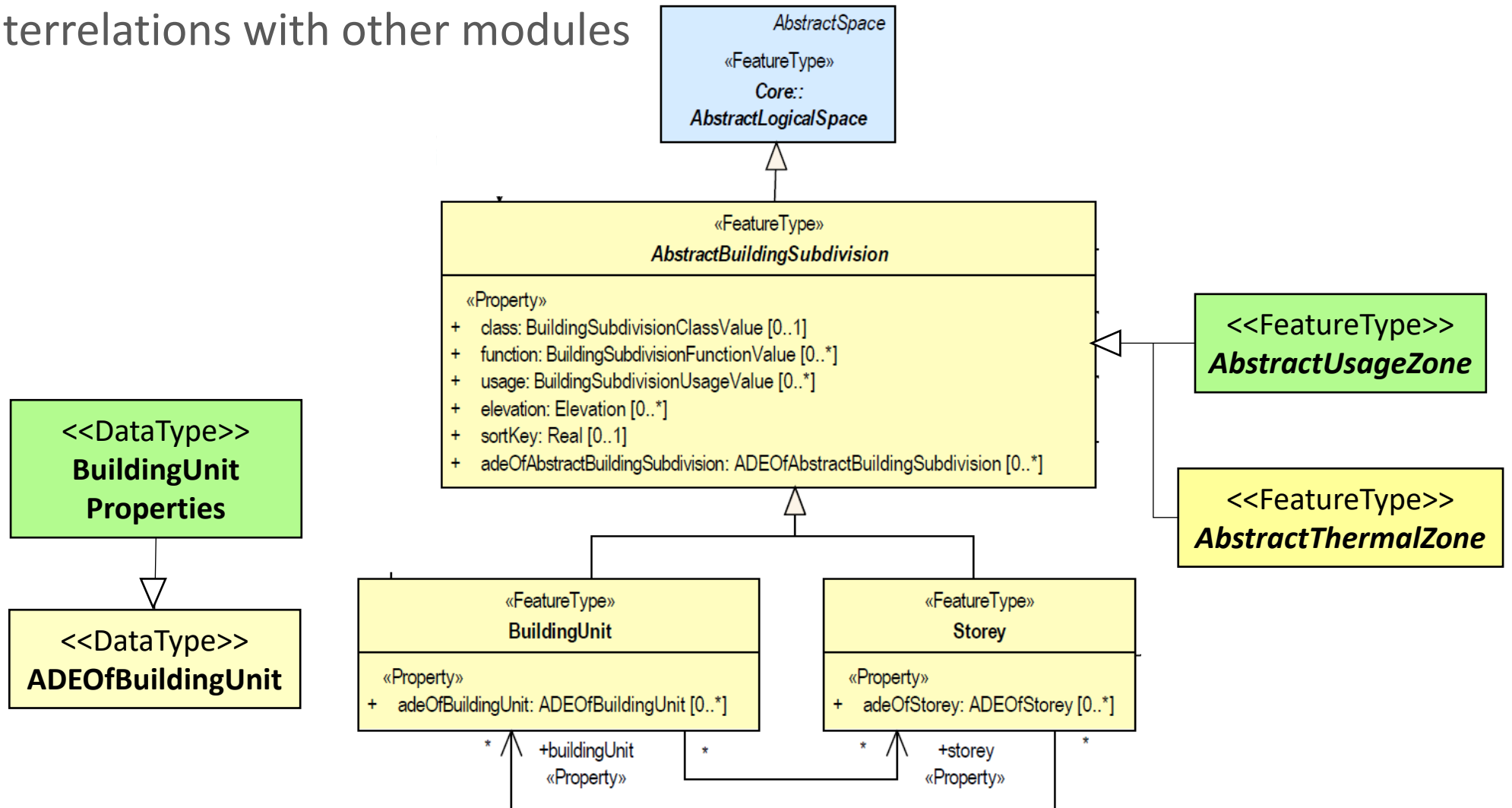
**AbstractLogicalSpace:** abstract superclass for all types of logical spaces. Logical space refers to spaces that are not bounded by physical surfaces but are defined according to thematic considerations.

**AbstractBuildingSubdivision:** abstract superclass for different kinds of logical building subdivisions.

**BuildingUnit:** A BuildingUnit is a logical subdivision of a Building. BuildingUnits are formed according to some homogeneous property like function, ownership, management, or accessibility. They may be separately sold, rented out, inherited, managed, etc.

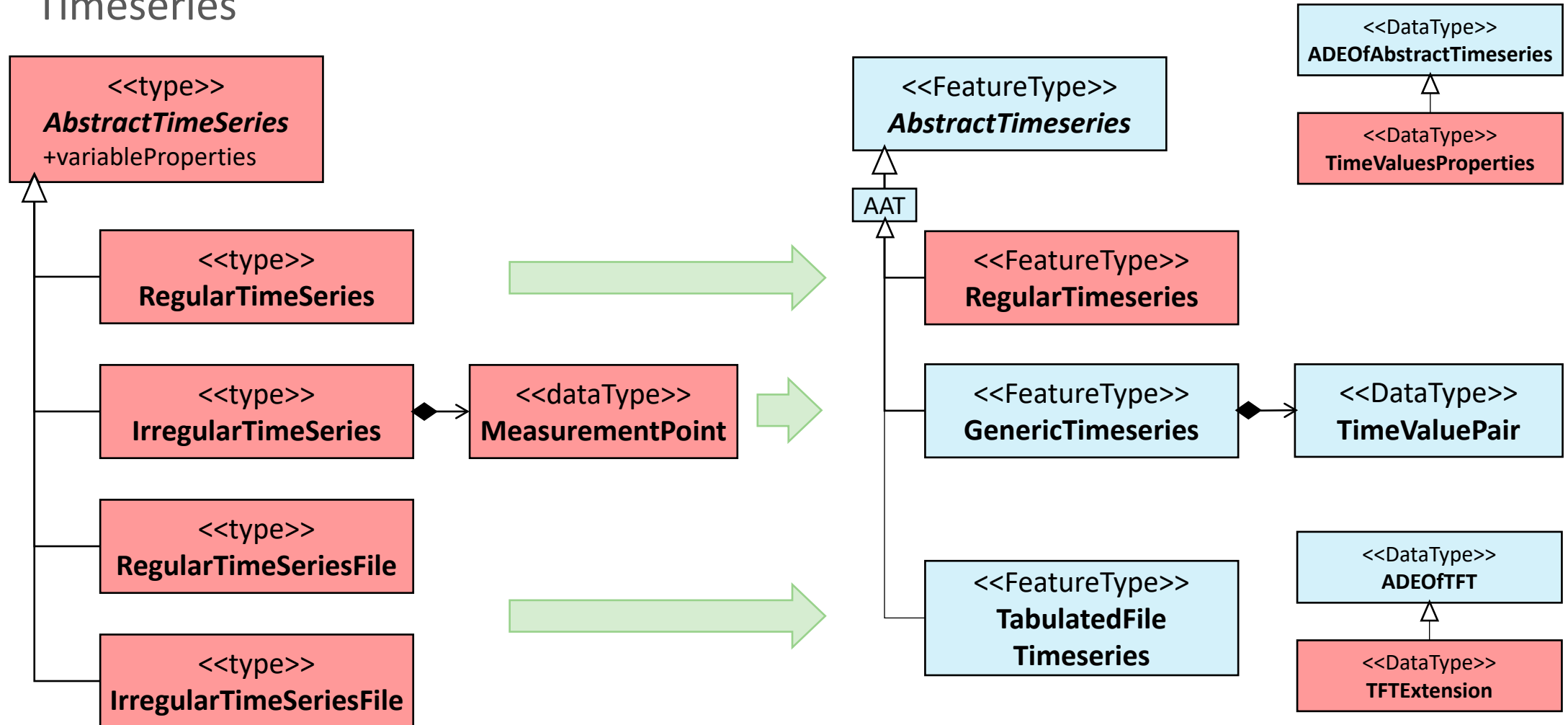
# Implementation – Mapping

Interrelations with other modules



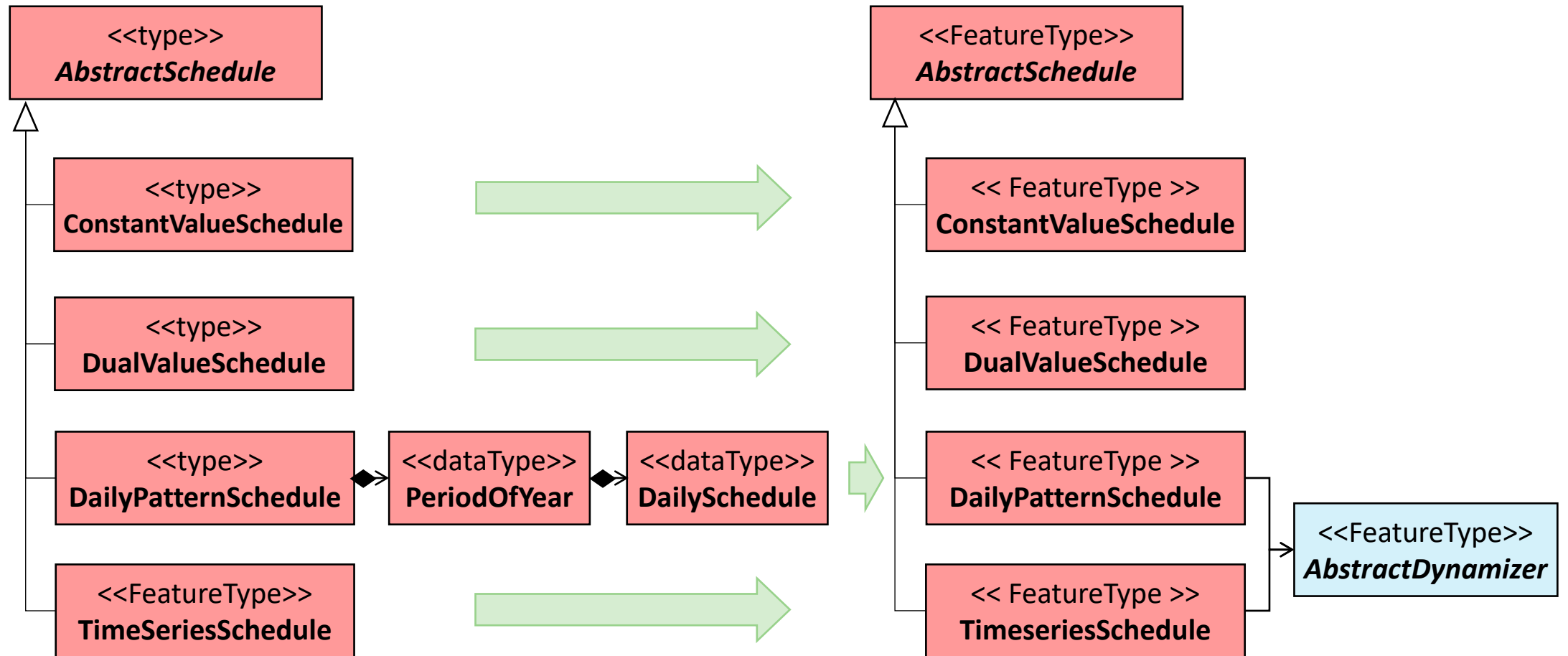
# Implementation – Mapping

## Timeseries



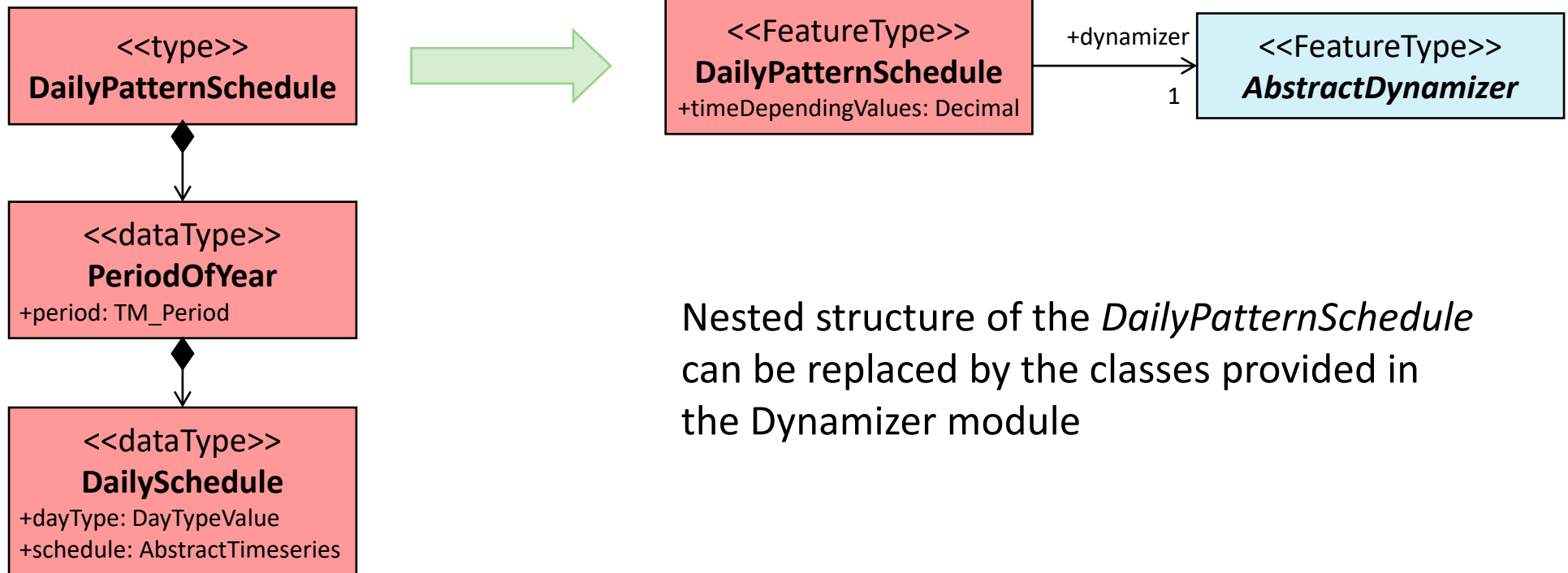
# Implementation – Mapping

## Schedules



# Implementation – Mapping

## *DailyPatternSchedule*

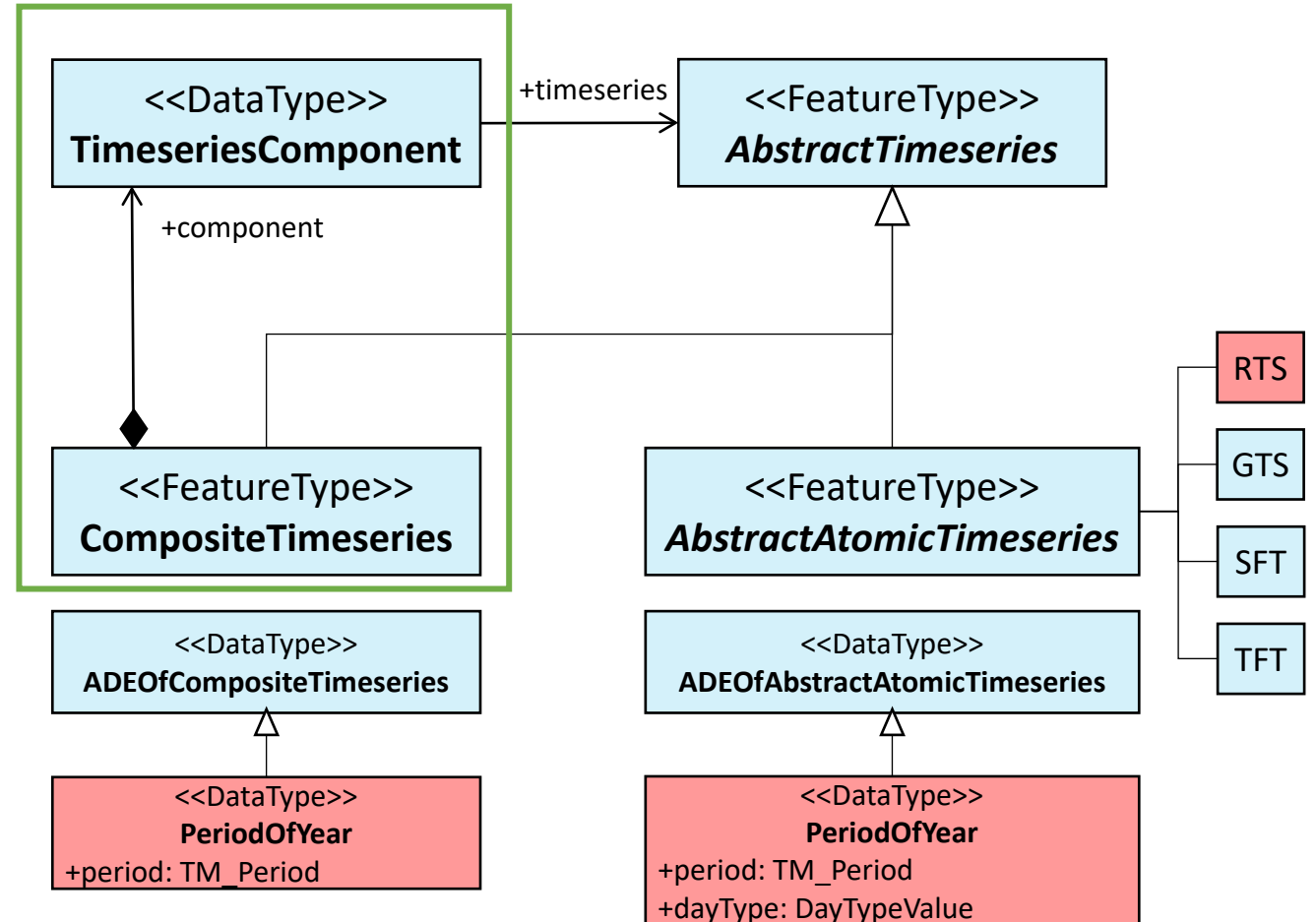
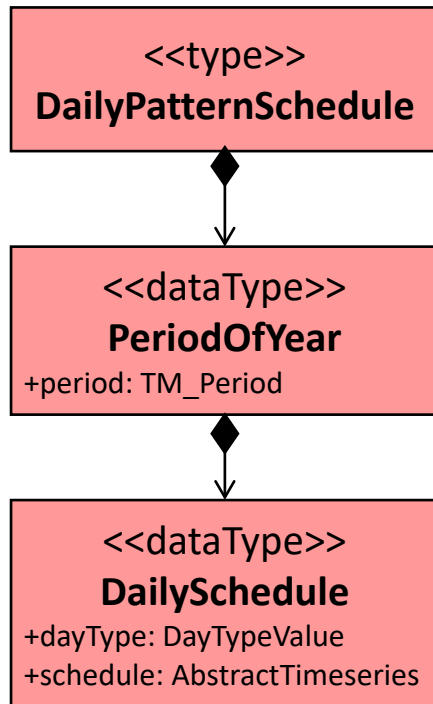


Nested structure of the *DailyPatternSchedule* can be replaced by the classes provided in the Dynamizer module



# Implementation – Mapping

## *DailyPatternSchedule*





# Implementation – XSD Schema derivation

Model-Driven Approach leaned on van den Brink et al., 2013

Define Data Model

Transfer Format



**ShapeChange**

Conversion

# Implementation – XSD Schema derivation

```
<?xml version="1.0" encoding="UTF-8"?>
<ShapeChangeConfiguration xmlns:xi="http://www.w3.org/2001/XInclude"
  xmlns="http://www.interactive-instruments.de/ShapeChange/Configuration/1.1"
  xmlns:sc="http://www.interactive-instruments.de/ShapeChange/Configuration/1.1"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation="http://www.interactive-instruments.de/ShapeChange/Configuration/1.1
  http://shapechange.net/resources/schema/ShapeChangeConfiguration.xsd">
  <!-- defines some input parameters -->
  <input>
    <parameter name="inputModelType" value="EA7"/>
    <!-- the EA file that is read out -->
    <parameter name="inputFile" value="C:/Users/carol/Documents/Geomatics/Thesis/EA/CityGML_3.0_EnergyADE_tryouts.eap"/>
    <!-- the application schema / packages within the EA file which is processed -->
    <parameter name="appSchemaName" value="EnergyADE"/>
    <parameter name="checkingConstraints" value="disabled"/>
    <parameter name="addTaggedValues" value="itemType"/>
    <!-- some custom stereotypes and how they can be translated -->
    <xi:include href="http://shapechange.net/resources/config/StandardAliases.xml"/>
    <stereotypeAliases>
      <StereotypeAlias wellknown="property" alias="Property"/>
      <StereotypeAlias wellknown="version" alias="Version"/>
      <StereotypeAlias wellknown="FeatureType" alias="TopLevelFeatureType"/>
    </stereotypeAliases>
  </input>

  <!-- specifies where the log files are saved -->
  <log>
    <parameter name="reportLevel" value="INFO"/>
    <parameter name="logfile" value="C:/Users/carol/Documents/Geomatics/Thesis/EA/logs/Log_CityGML_3.0_EnergyADE.xml"/>
  </log>
</ShapeChangeConfiguration>
```

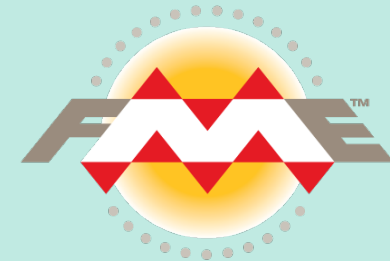
# Implementation – Conversion

Model-Driven Approach leaned on van den Brink et al., 2013

Define Data Model

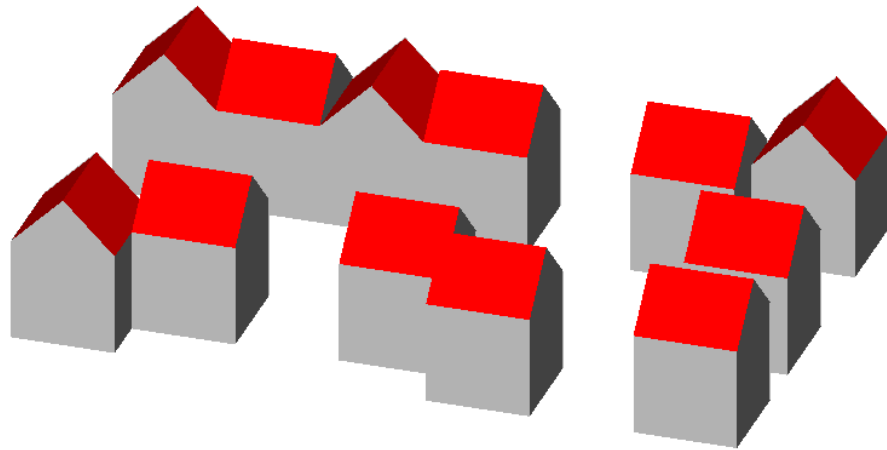
Transfer Format

Conversion



# Implementation – Conversion

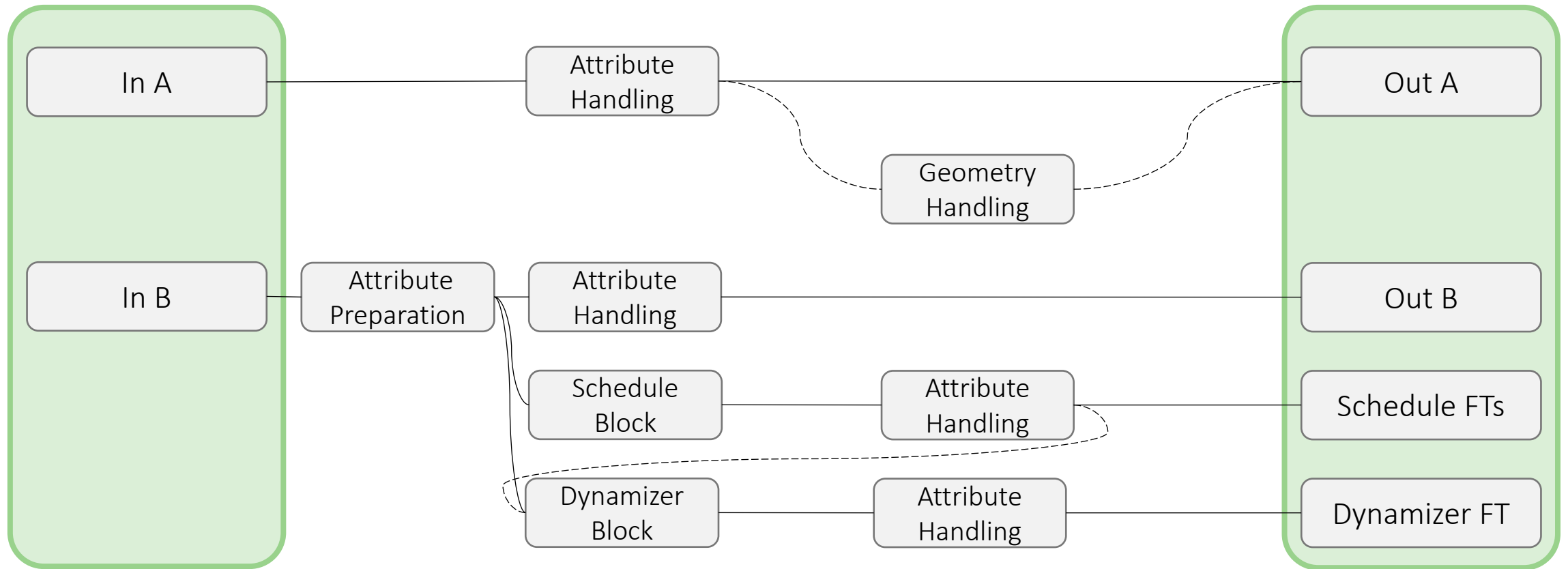
Test Data



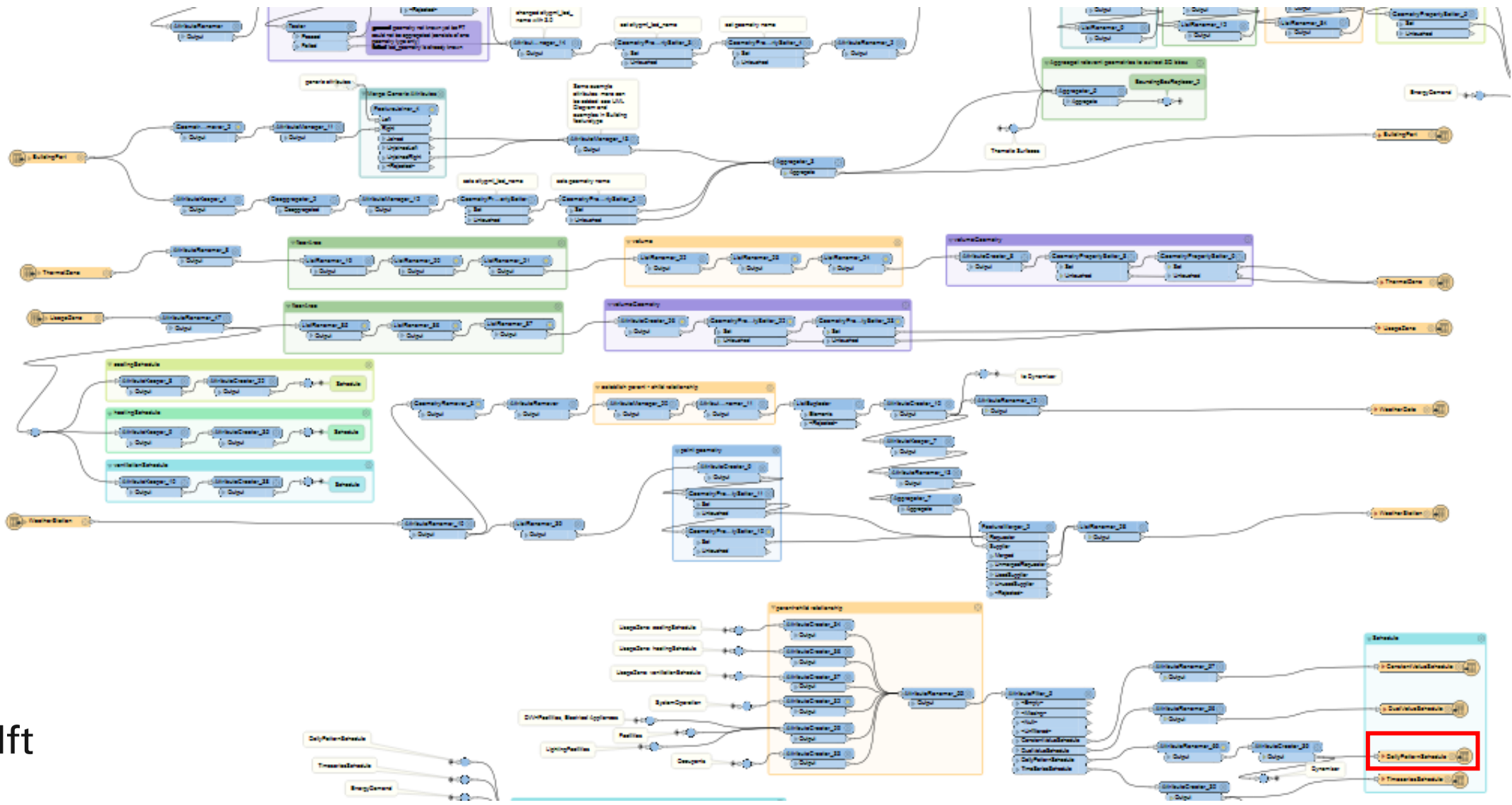
Imaginary City consisting of

- 12 *Buildings*, each containing
  - 1 LOD0 footprint
  - A LOD2 set of thematic surfaces
  - 1 *ThermalZone* comprising the whole building
  - A set of *ThermalBoundaries* (with geometries)
  - A set of *ThermalOpenings* (without geometries)
  - 1 *UsageZone*
  - A set of *Facilities, Occupants, Households*
  - Time series for HVAC and occupancy
- 1 *WeatherStation*

# Implementation - Conversion



# Implementation - Conversion





# Results

```
1 <core:cityObjectMember>
2   <bldg:Building gml:id="id_building_01">
3     <gml:description>This is Building 1</gml:description>
4     <gml:name>Snoke's Palace</gml:name>
5     <core:creationDate>2019-11-17</core:creationDate>
6     <energy:buildingType>Terraced House</energy:buildingType>
7     <energy:constructionWeight>medium</energy:constructionWeight>
8     <energy:energyPerformanceCertification>
9       <energy:EnergyPerformanceCertification>
10        <energy:rating>B</energy:rating>
11        <energy:name>CasaClima</energy:name>
12        <energy:certificationId>CC_12345_AA</energy:certificationId>
13      </energy:EnergyPerformanceCertification>
14    </energy:energyPerformanceCertification>
15    <energy:isLandmarked>>false</energy:isLandmarked>
16  </bldg:Building>
17 </core:cityObjectMember>
```

ADE Hook in CityGML 2.0

```
1 <core:cityObjectMember>
2   <bldg:Building gml:id="id_building_01">
3     <gml:description>This is Building 1</gml:description>
4     <gml:name>Snoke's Palace</gml:name>
5     <core:creationDate>2019-11-17T00:00:00</core:creationDate>
6     <bldg:adeOfAbstractBuilding>
7       <nrg:BuildingProperties>
8         <nrg:buildingType>Terraced House</nrg:buildingType>
9         <nrg:constructionWeight>medium</nrg:constructionWeight>
10        <nrg:energyPerformanceCertification>
11          <nrg:EnergyPerformanceCertification>
12            <nrg:rating>B</nrg:rating>
13            <nrg:name>CasaClima</nrg:name>
14            <nrg:certificationId>CC_12345_AA</nrg:certificationId>
15          </nrg:EnergyPerformanceCertification>
16        </nrg:energyPerformanceCertification>
17        <nrg:isLandmarked>>false</nrg:isLandmarked>
18      </nrg:BuildingProperties>
19    </bldg:adeOfAbstractBuilding>
20  </bldg:Building>
21 </core:cityObjectMember>
```

ADE Hook in CityGML 3.0

```

1 <nrg:UsageZone gml:id="id_building_1_usage_zone_1">
2   <gml:name>UsageZone 1 of Building 1</gml:name>
3   <nrg:coolingSchedule>
4     <nrg:DailyPatternSchedule gml:id="id_building_1_cooling_schedule_1">
5       <nrg:timeDependingValues>0.5</nrg:timeDependingValues>
6       <nrg:dynamizer>
7         <dyn:Dynamizer gml:id="id_dynamizer_1">
8           <dyn:attributeRef>//nrg:DailyPatternSchedule[@gml:id='id_building_1
9             _cooling_schedule_1']/nrg:timeDependingValues</dyn:attributeRef>
10          <dyn:dynamicData>
11            <dyn:CompositeTimeseries gml:id=
12              "id_CompositeTimeseries_1">
13              <dyn:component>
14                <dyn:TimeseriesComponent>
15                  <dyn:repetitions>1</dyn:repetitions>
16                  <dyn:timeseries>
17                    <nrg:RegularTimeseries gml:id=
18                      "id_timeseries_01">
19                      ...
20                    </nrg:RegularTimeseries>
21                  </dyn:timeseries>
22                </dyn:TimeseriesComponent>
23              </dyn:component>
24              <dyn:component>
25                <dyn:TimeseriesComponent>
26                  <dyn:repetitions>1</dyn:repetitions>
27                  <dyn:timeseries>
28                    <nrg:RegularTimeseries
29                      gml:id="id_timeseries_02">
30                      ...
31                    </nrg:RegularTimeseries>
32                  </dyn:timeseries>
33                </dyn:TimeseriesComponent>
34              </dyn:component>
35            </dyn:CompositeTimeseries>
36          </dyn:dynamicData>
37        </dyn:Dynamizer>
38      </nrg:dynamizer>
39    </nrg:DailyPatternSchedule>
40  </nrg:coolingSchedule>
41 </nrg:UsageZone>

```

Correct DPS (postprocessing)

```

1 <nrg:UsageZone gml:id="id_building_1_usage_zone_1">
2   <gml:name>UsageZone 1 of Building 1</gml:name>
3   <nrg:coolingSchedule>
4     <nrg:DailyPatternSchedule gml:id="id_building_1_cooling_schedule_1">
5       <nrg:timeDependingValues>0.5</nrg:timeDependingValues>
6       <nrg:dynamizer>
7         <dyn:Dynamizer gml:id="id_dynamizer_1">
8           <dyn:attributeRef>//nrg:DailyPatternSchedule[@gml:id='id_building_1
9             _cooling_schedule_1']/nrg:timeDependingValues</dyn:attributeRef>
10          <dyn:dynamicData>
11            <dyn:CompositeTimeseries gml:id=
12              "id_CompositeTimeseries_1">
13              <dyn:component>
14                <dyn:TimeseriesComponent>
15                  <dyn:repetitions>1</dyn:repetitions>
16                  <dyn:timeseries>
17                    <nrg:RegularTimeseries gml:id=
18                      "id_timeseries_01">
19                      ...
20                    </nrg:RegularTimeseries>
21                    <nrg:RegularTimeseries gml:id=
22                      "id_timeseries_02">
23                      ...
24                    </nrg:RegularTimeseries>
25                  </dyn:timeseries>
26                </dyn:TimeseriesComponent>
27              </dyn:component>
28              <dyn:component>
29                <dyn:TimeseriesComponent>
30                  <dyn:repetitions>1</dyn:repetitions>
31                </dyn:TimeseriesComponent>
32              </dyn:component>
33            </dyn:CompositeTimeseries>
34          </dyn:dynamicData>
35        </dyn:Dynamizer>
36      </nrg:dynamizer>
37    </nrg:DailyPatternSchedule>
38  </nrg:coolingSchedule>
39 </nrg:UsageZone>

```

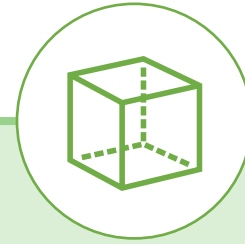
Wrong DPS (FME)

# Discussion



## Mapping Approach

- Not a unique solution
- Mapping strategies to ensure consistent logic
- Still multiple possibilities within this framework



## Geometries

- Integration into CityGML 3.0 space and geometry concept
- Multiple geometry representation
- Some features obtain geometries



## Conversion

- Converts test data
- Some *DPS* require postprocessing due to FME bug
- Some transformations need to be adapted to the input data

# Conclusion

***How and to what extent need the Energy ADE for CityGML 2.0 be adapted to be conformant with the newly released CityGML 3.0 standard?***



Which classes of the Energy ADE 1.0 become obsolete, which ones need to be adapted and which ones can mostly be taken over?



What will the Energy ADE data model for CityGML 3.0 look like, both in terms of UML encoding and XSD file?



How can Energy ADE for CityGML 2.0 data be converted to Energy ADE for CityGML 3.0 data?

# Conclusion - Future Work

- Define Geometries
- Create a User Guide
- Package Diagrams
- Create a universal conversion for any Energy ADE input data
- Further testing e.g. in real-life applications
- Implement other mapping solutions to test and compare them

# Discussion – Overall Contribution

## Energy ADE

- Shows how new concepts of CityGML 3.0 can be used by the Energy ADE
- Accounts especially for the handling of timeseries
- Suggestions for future versions beyond a mapping

## CityGML 3.0

- Example on how ADEs can be mapped to CityGML 3.0
- Integration of a *RegularTimeseries* in the Dynamizer module
- Integration of a *recordSeparator* property in *TabulatedFileTimeseries*
- All over to the establishment of CityGML 3.0

*Thank you for your attention*

