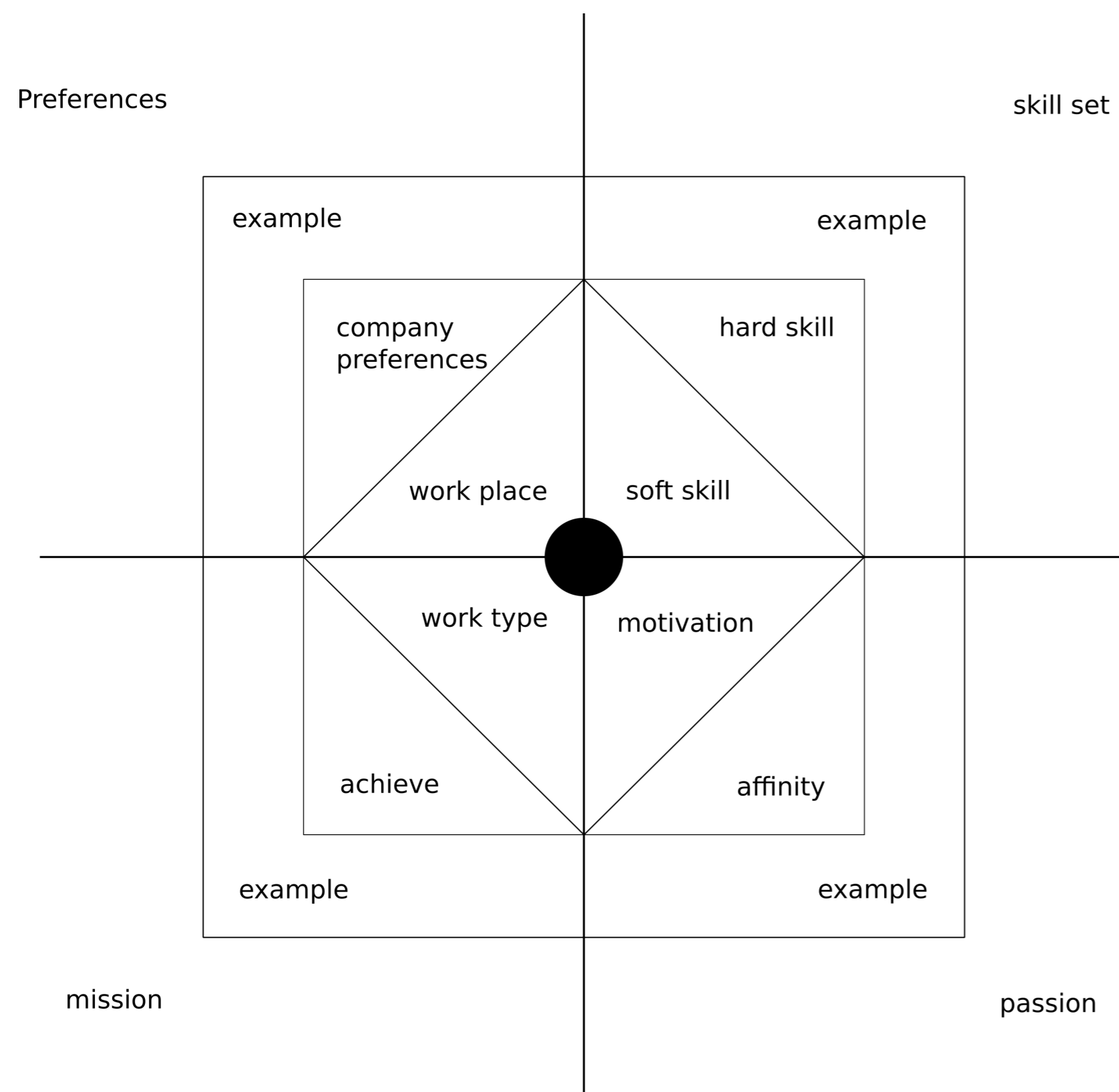


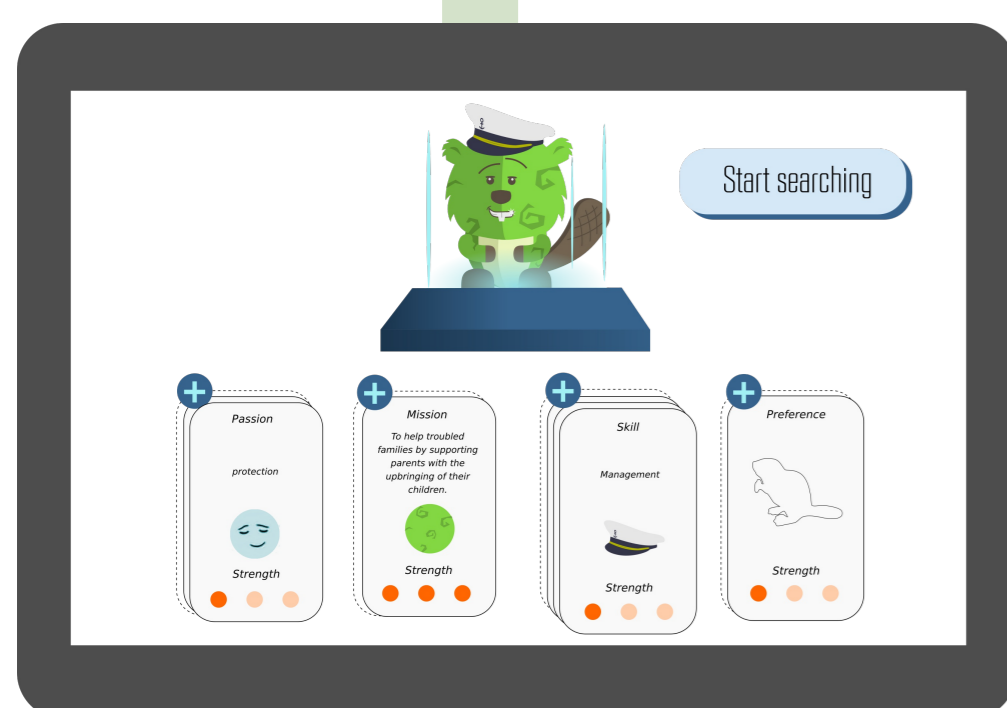
A serious game to help students in finding a suitable internship



An internship is considered an important moment in the career preparation of HBO students because it provides a period in which students learn if a type of work suits them. Unfortunately, students struggle with finding a suitable internship because they are not certain about their abilities and interests and end up at the wrong company due to the lack of sufficient career orientation programs. Another problem is that it is very difficult to get an invitation for an internship interview resulting in a study delay for many students.

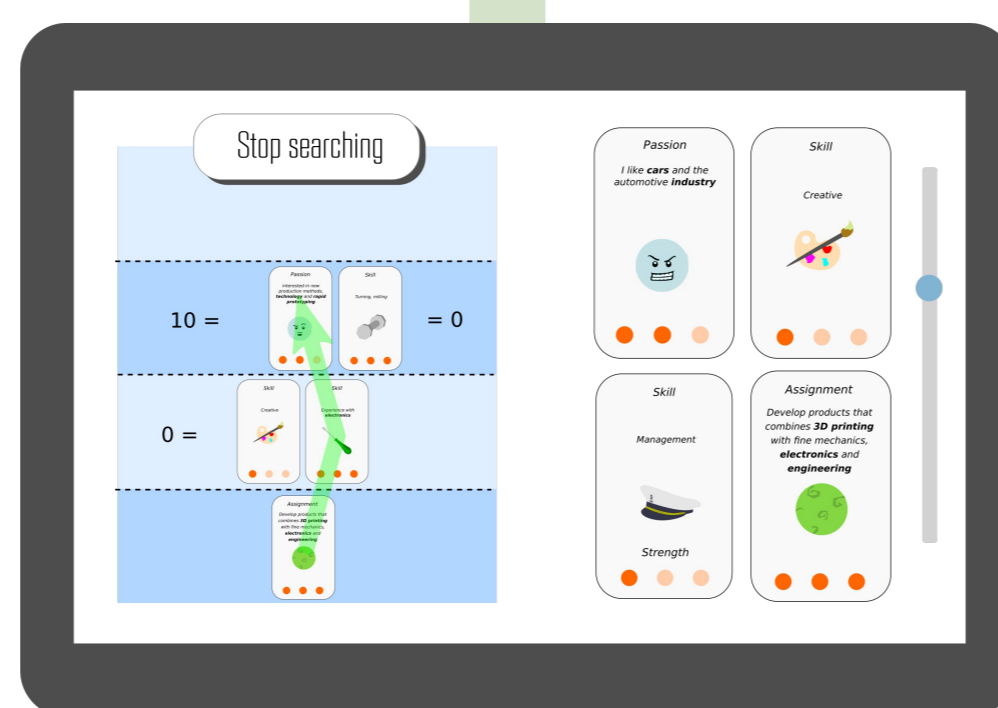
A serious game is designed that helps HBO students to get an invitation for an internship interview that fits with their interests and values so that they have a bigger chance to get selected and enjoy the time they work for a company. The game is played in three steps. Students will do a self-reflection using a developed model (on the left) of which the results can be used to search for an internship and after they have found one they try to get an interview invitation from the company.

Doing a self-reflection



The main **quest** of the game is to find the right internship, but students build their character first using the character creation model. Each element they add will be represented by a card and all of them together will form a **card deck**. Afterwards, they play with the cards so they earn a **reward** (internship invitation).

Searching for suitable internships



Students play a **mini-game** to filter offers. Students will lay down **card combinations** and offer results will be shown. They can only lay down the cards once during the game. They have to decide either to stop or continue by laying down another card for different results (**take it or leave it**). Students can only apply for a **limit amount of offers**.

Compare your profile with the offer



Companies influence the game by setting requirements and rules for their own offer and hereby create a **challenge** for students. They control certain **parameters** like the enrolment deadline, the minimum requirements and the amount of invitations

Trying to get an invitation



There is a **leaderboard** with all the students who applied, but only a few can earn the invitation because of **limited places**. In order to get higher on the leaderboard students can try to **strengthen/levelling** their cards. If students apply for an offer they also **unlock** some additional information of the company that can help them strengthen their cards.