

Urban CFD simulations set-up validations

Final presentation

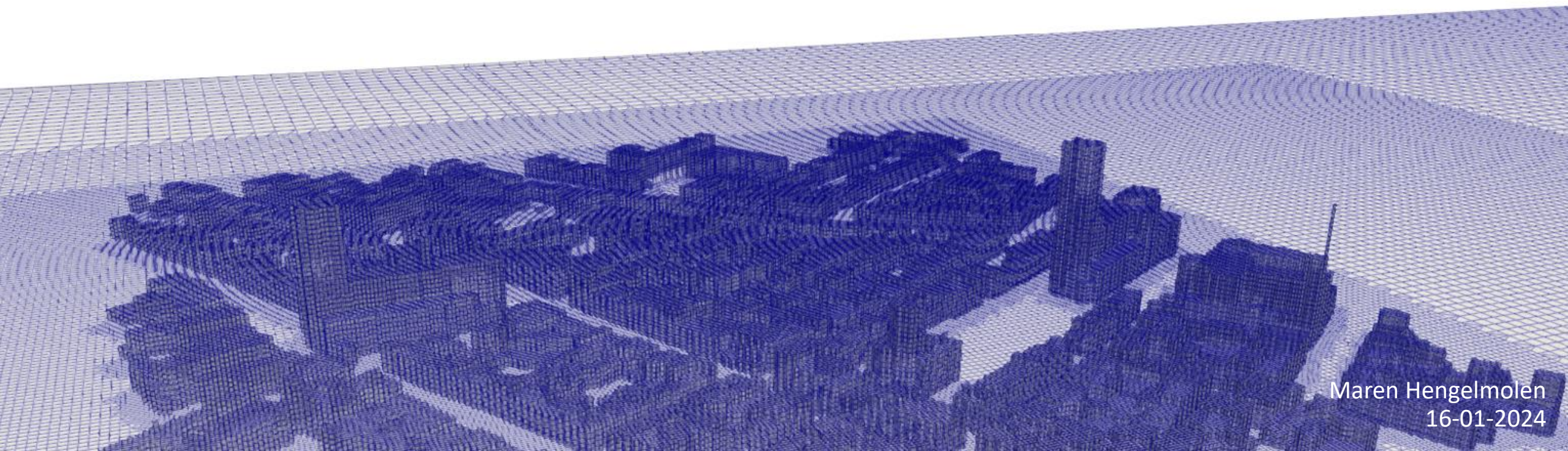


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- Results
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Life in the city



Challenges



<https://news.miami.edu/stories/2022/07/medical,-scientific-advances-help-boost-world-population-to-8-billion.html>



<https://www.downtoearth.org.in/news/climate-change/global-warming-to-raise-frequency-of-heat-waves-study-64453>

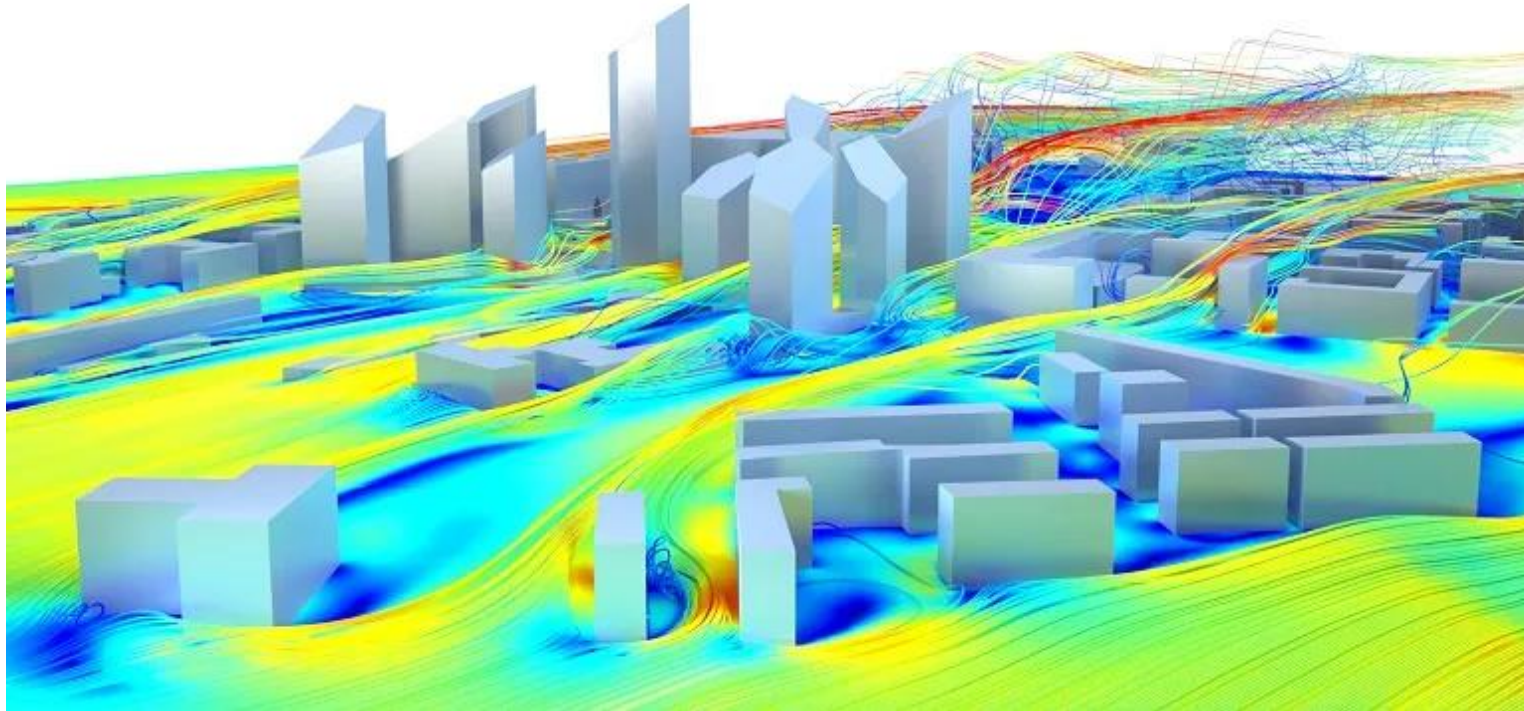


<https://www.iqair.com/us/newsroom/does-air-pollution-cause-climate-change>



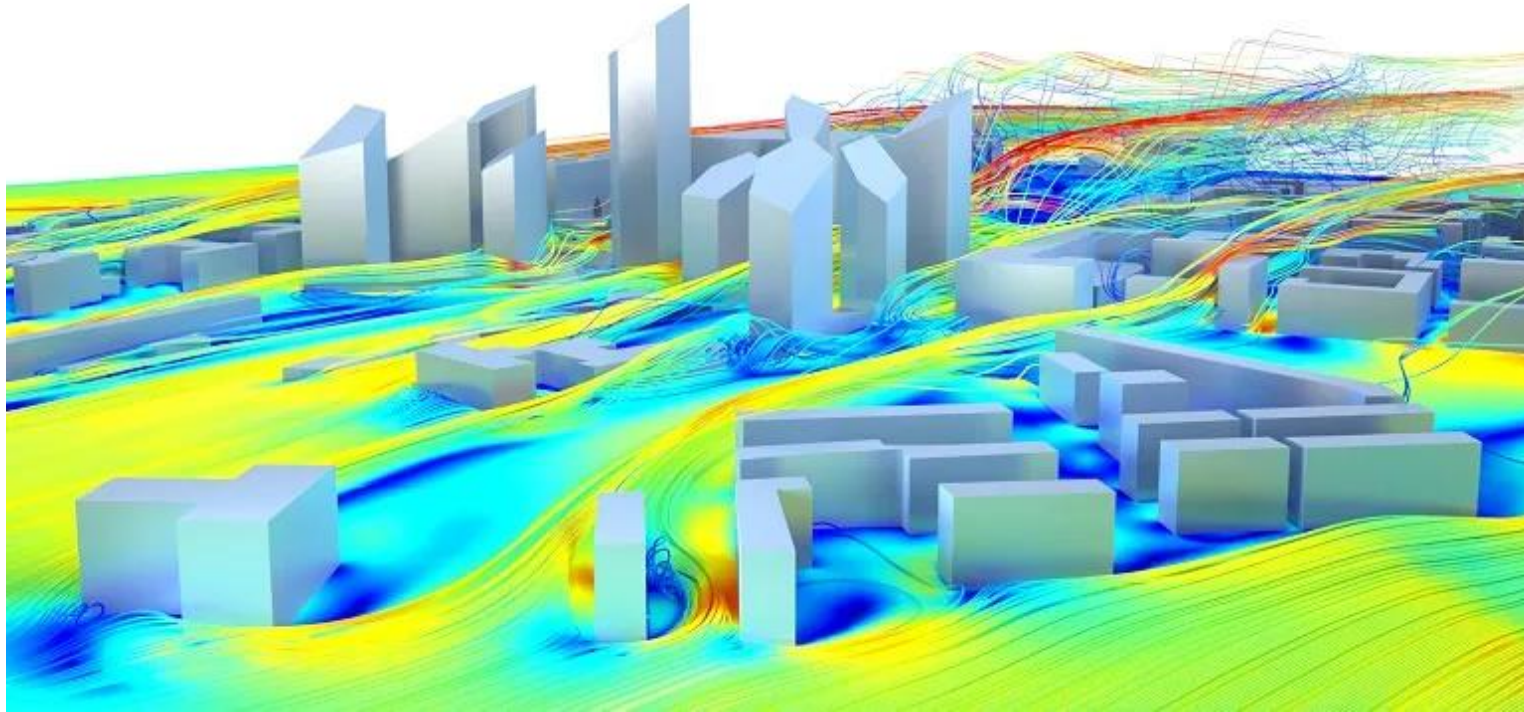
<https://dundalk.ie/news/14022020/storm-dennis-to-bring-heavy-rain>

Future cities



<https://becominghuman.ai/ai-for-cfd-intro-part-1-d1184936fc47>

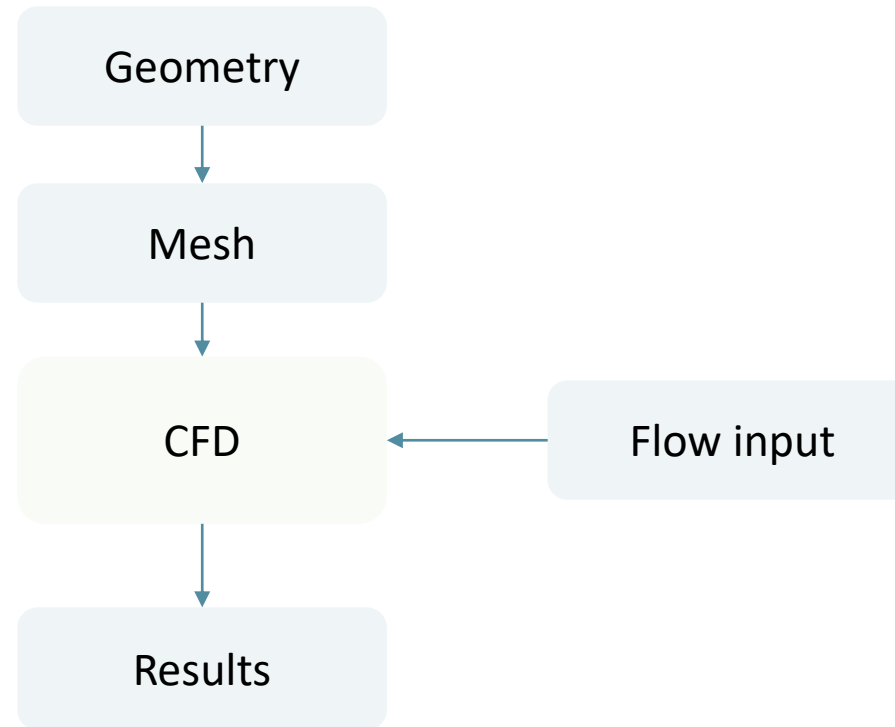
Future cities



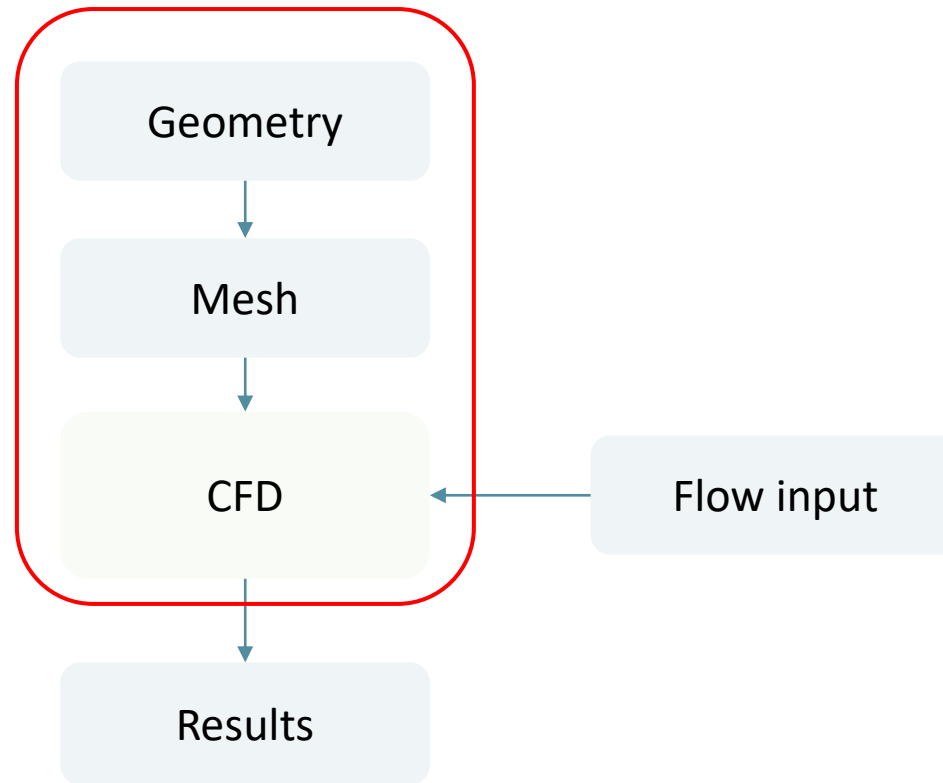
<https://becominghuman.ai/ai-for-cfd-intro-part-1-d1184936fc47>

Computational Fluid Dynamics (CFD)
simulations

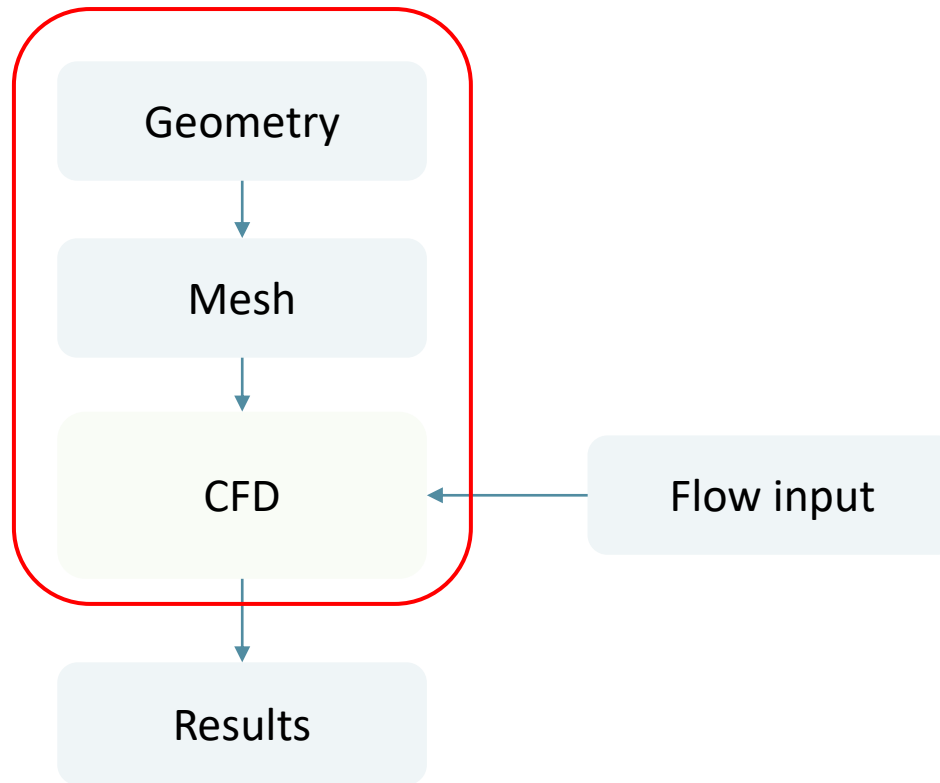
Computational Fluid Dynamics



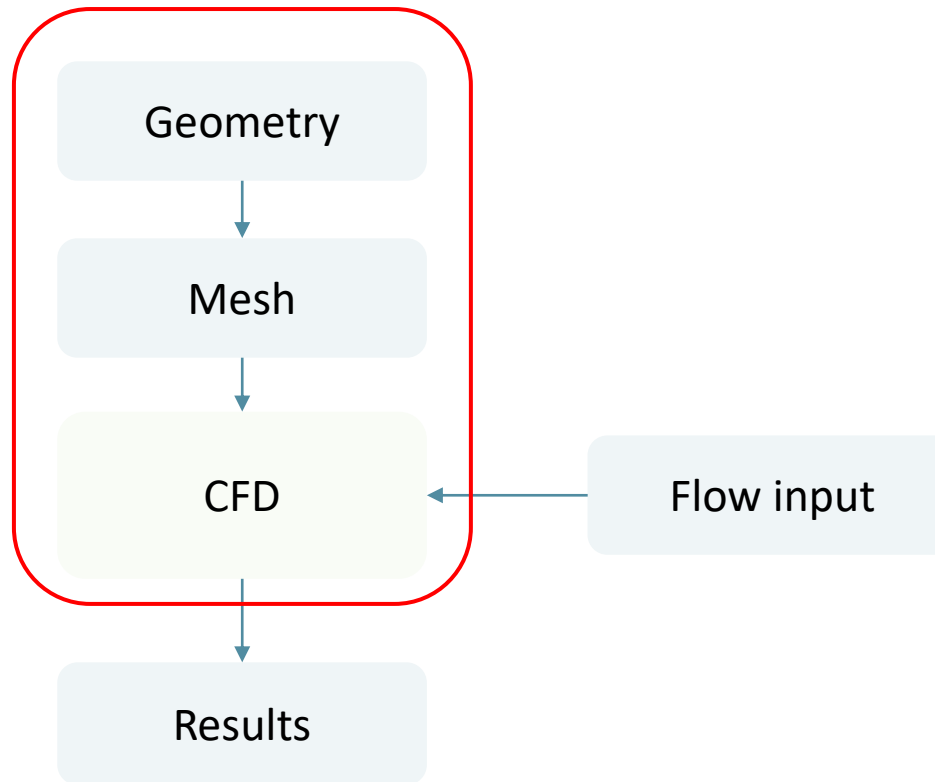
Computational Fluid Dynamics



Computational Fluid Dynamics



Computational Fluid Dynamics

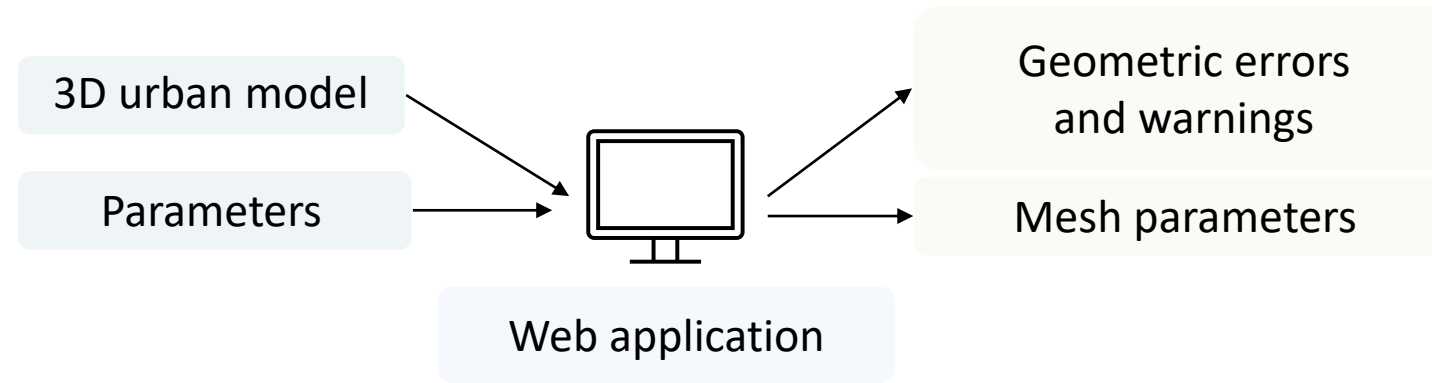


Standards and guidelines

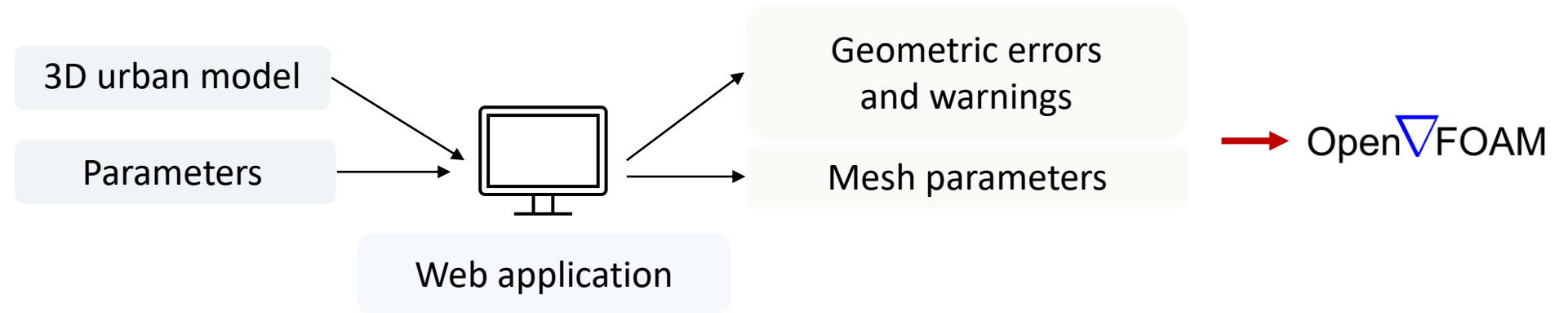
- Time consuming
- Require expertise to implement

Develop a **method**
that **validates geometries**
and **defines mesh parameters**
to **simplify the use of**
CFD simulation in urban areas.

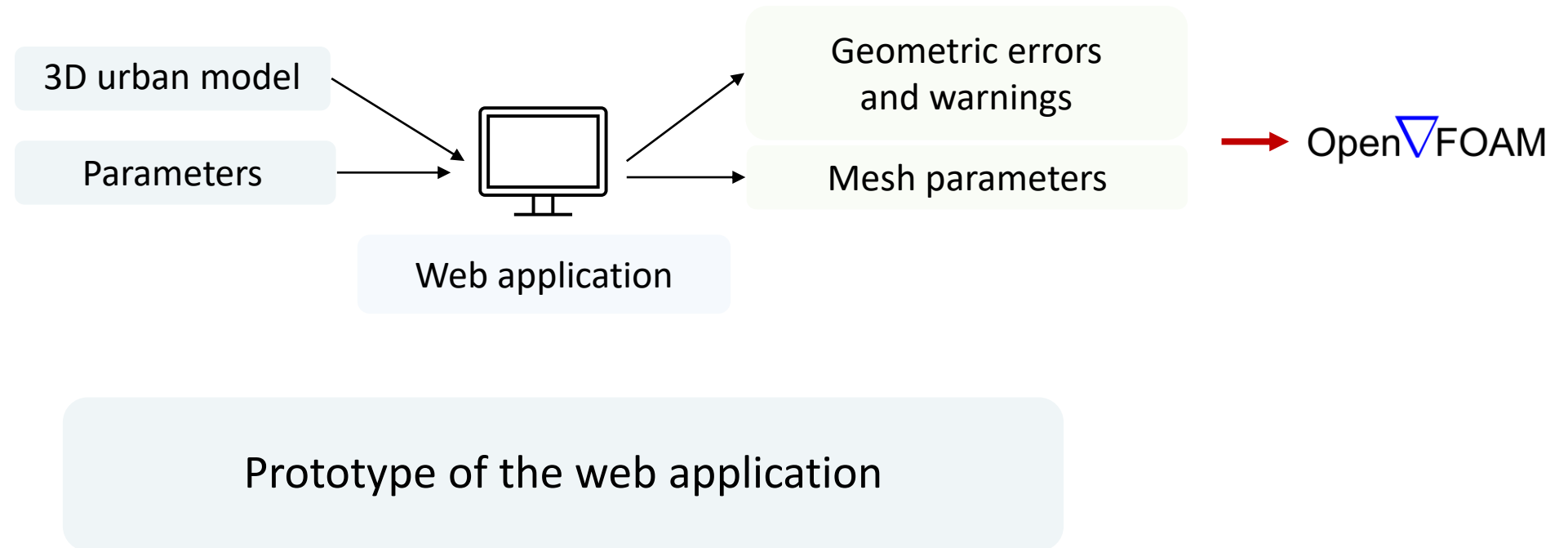
Approach



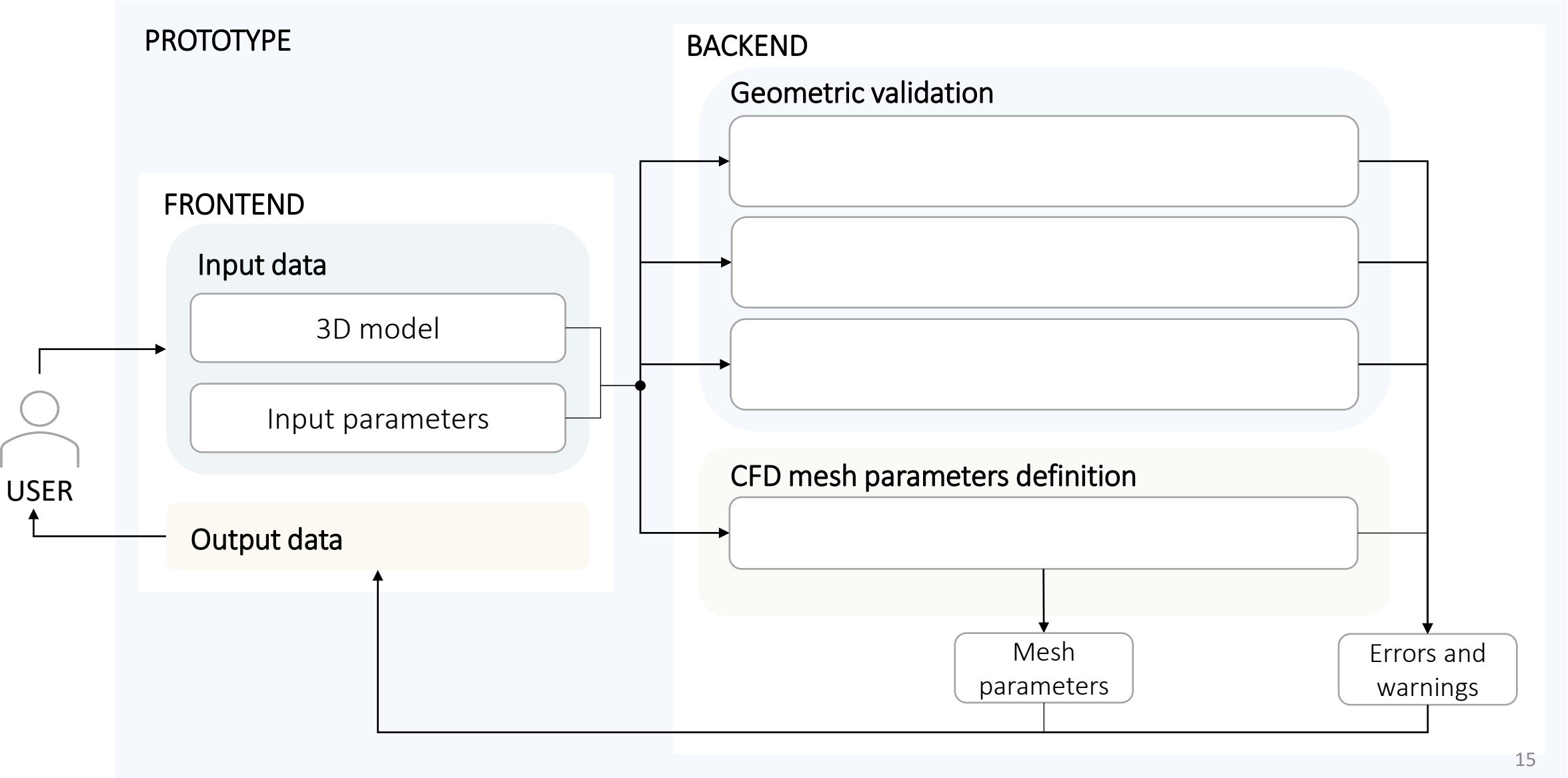
Approach



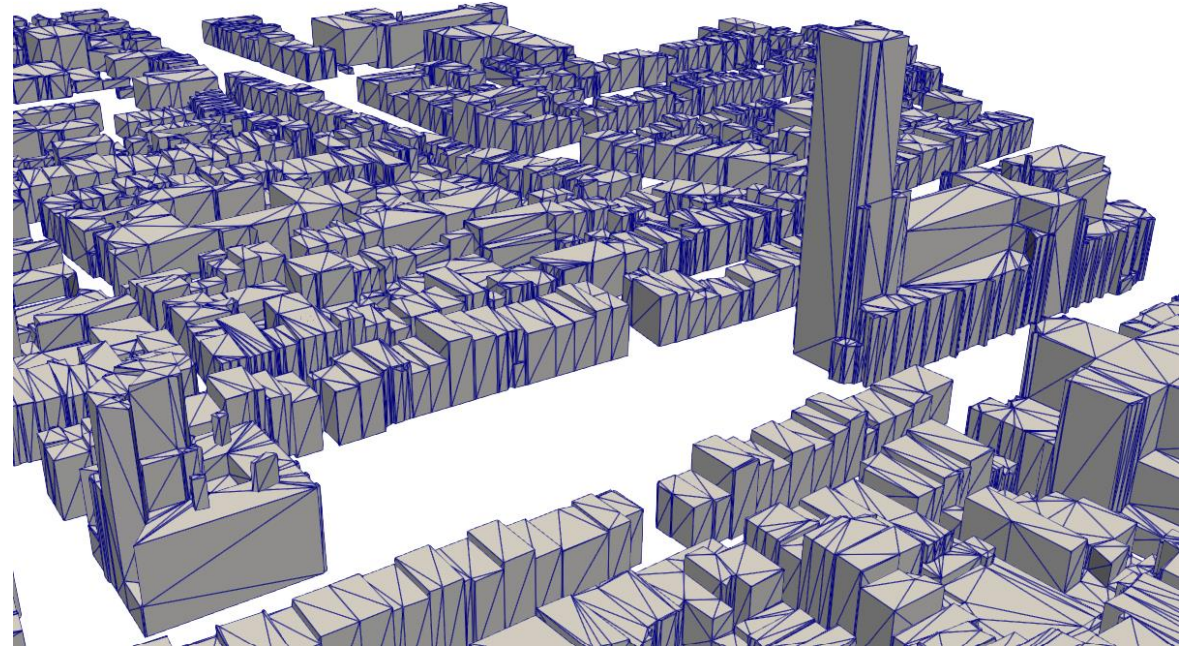
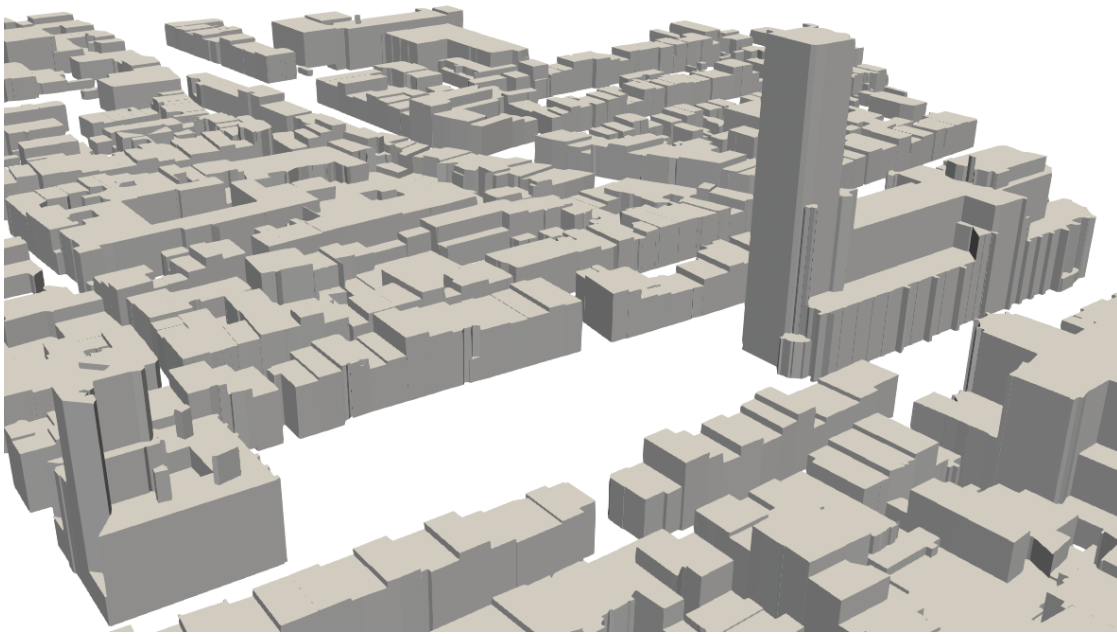
Approach



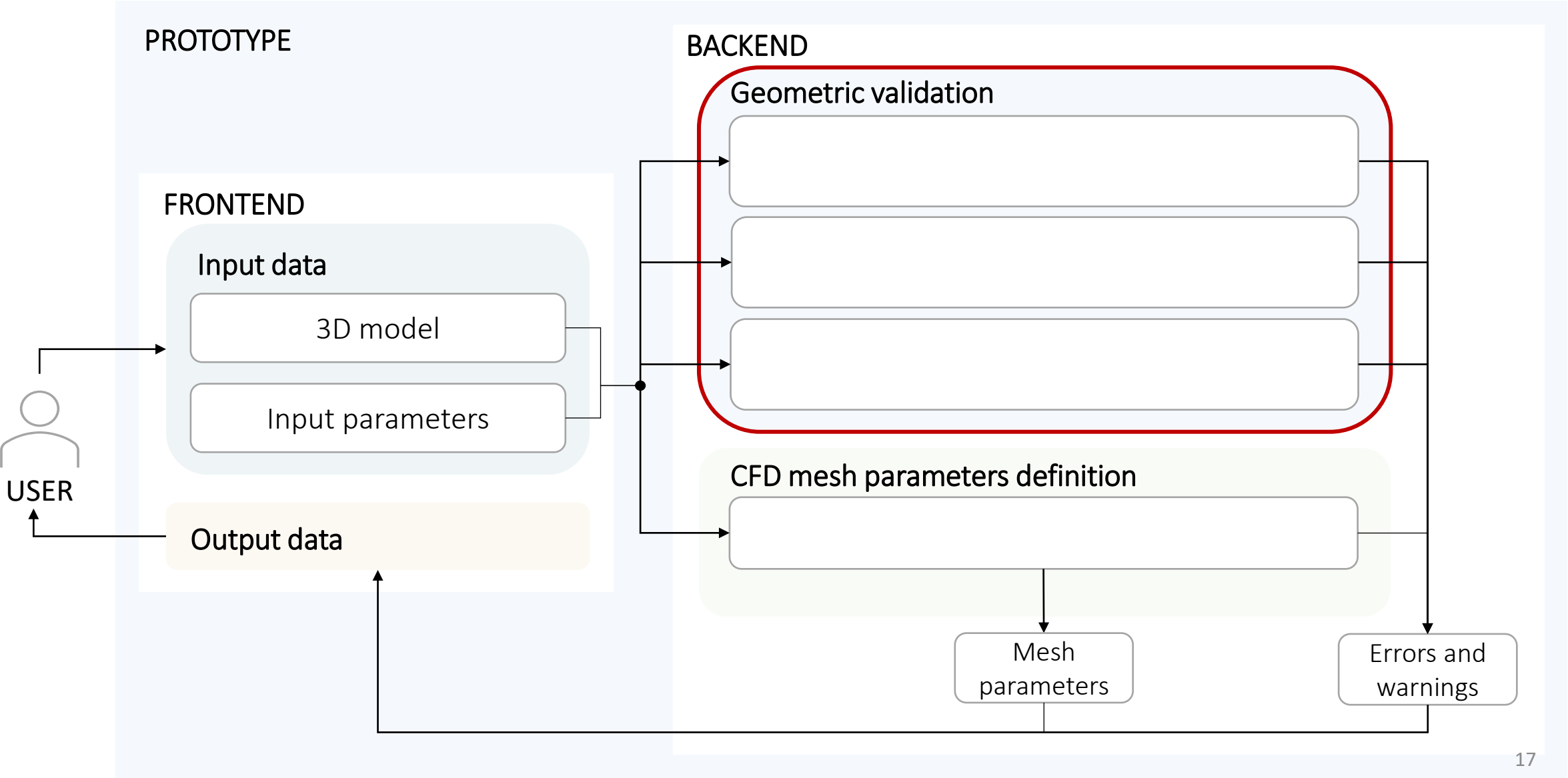
Architecture



Input model



Architecture



Separate building and terrain validation

ISO19107 standard

- Basic primitive definition

Separate building and terrain validation

ISO19107 standard

- Basic primitive definition
- Can be difficult to interpret
- Can be challenging to implement
- Can be difficult to identify errors

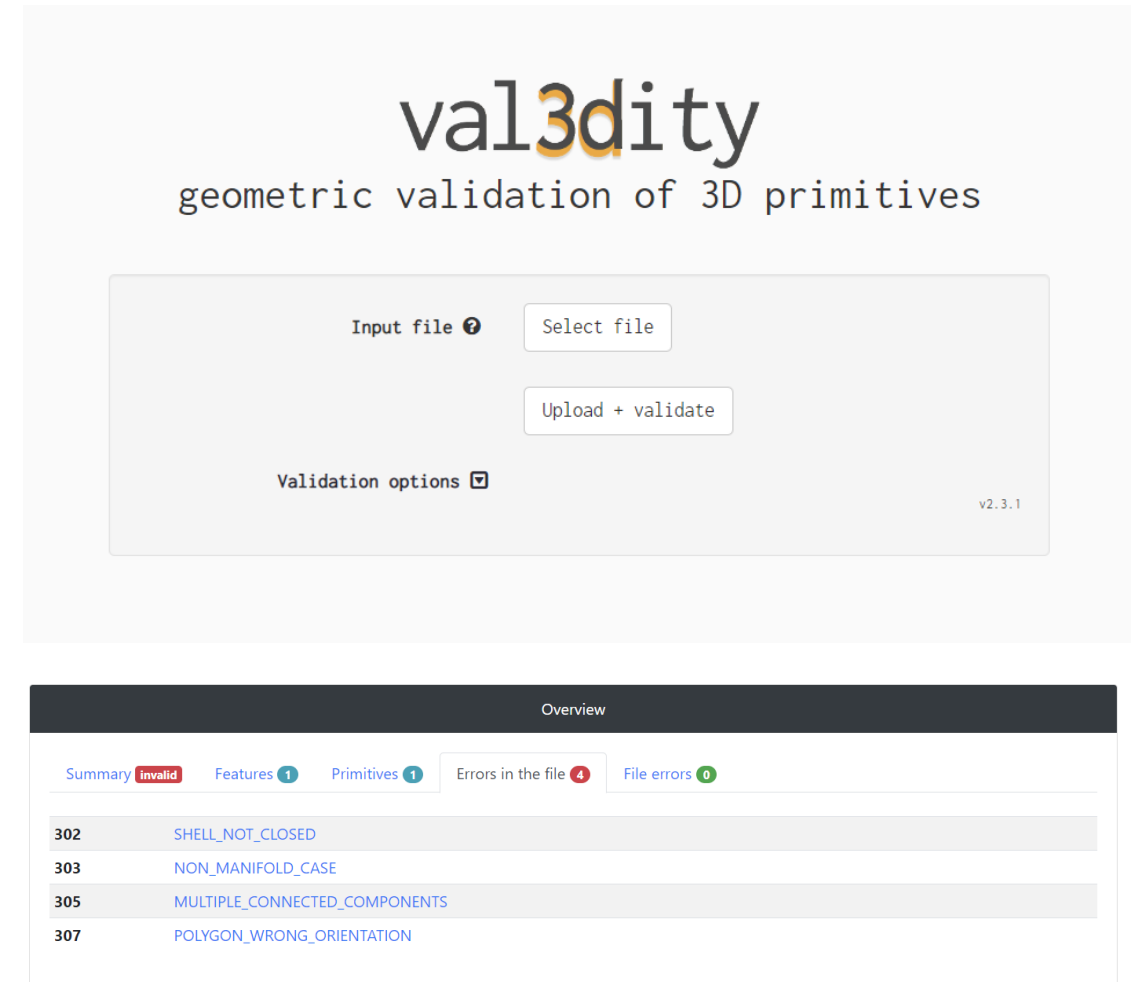
Separate building and terrain validation

ISO19107 standard

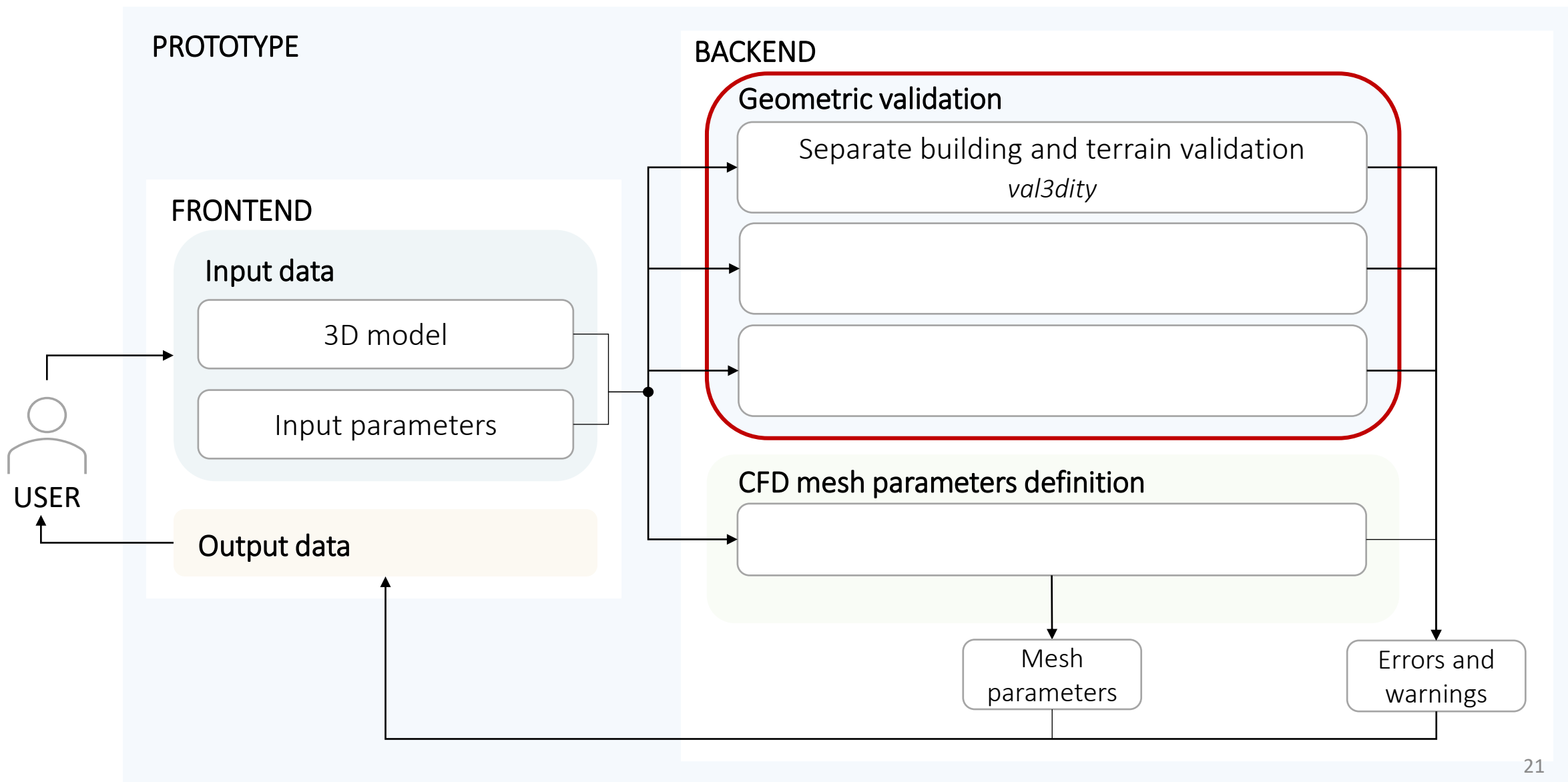
- Basic primitive definition

- Can be difficult to interpret
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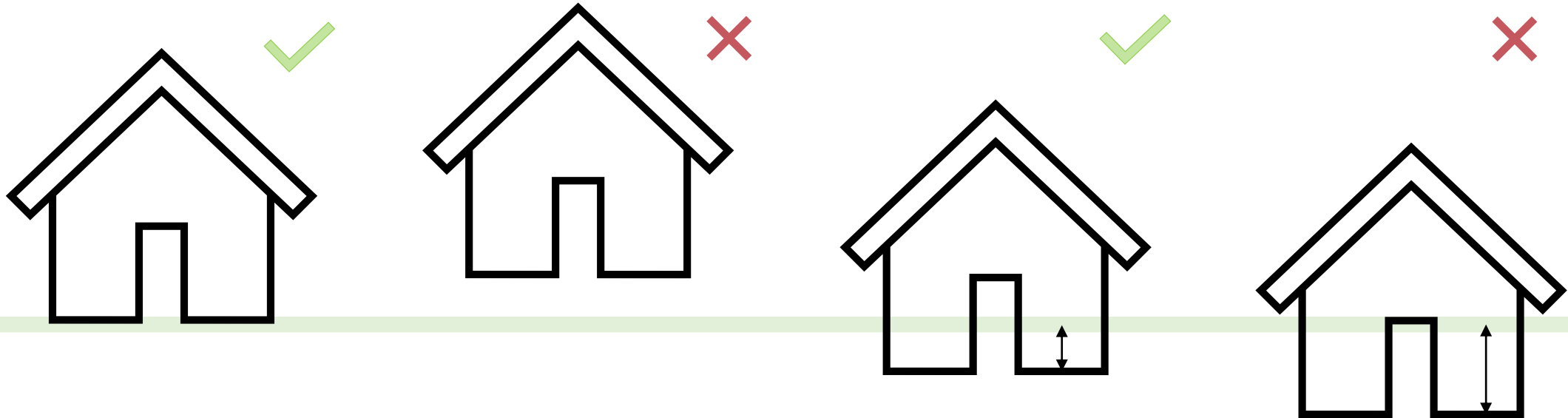
Val3dity software



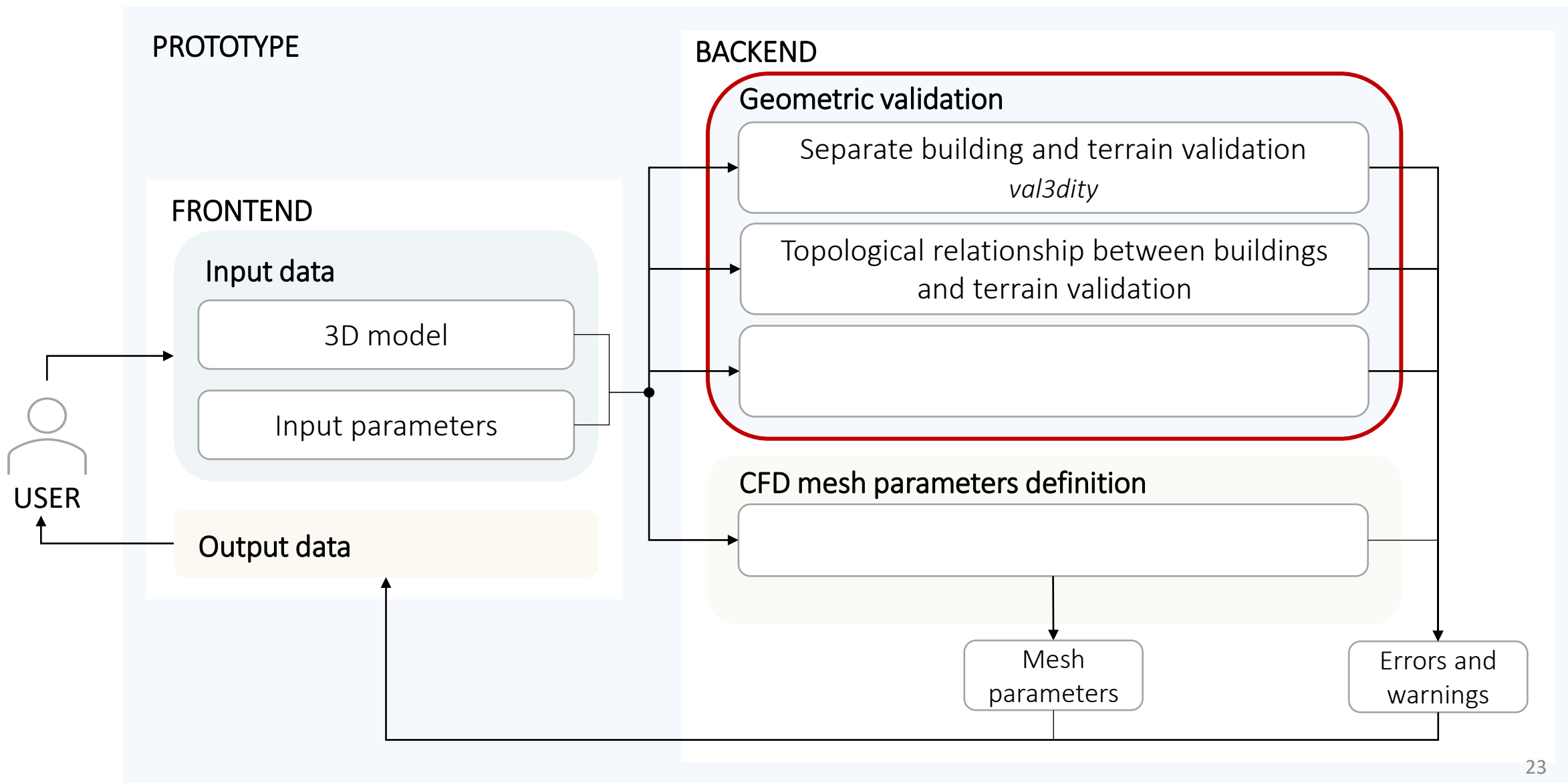
Architecture



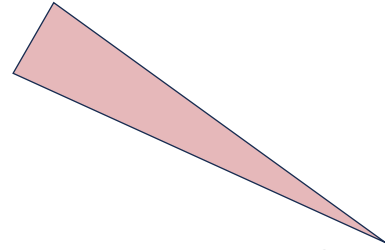
Topological relationships between buildings and terrain



Architecture



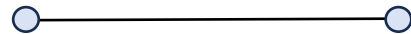
Required validations for the meshing process



Sliver triangles

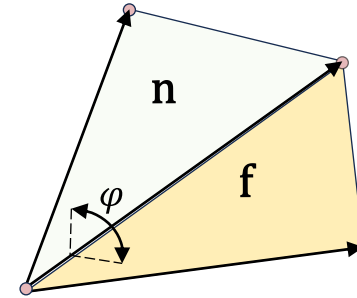
when $SP \leq \sigma$

$$SP = \frac{2 \times \text{area}}{\text{perimeter}}$$



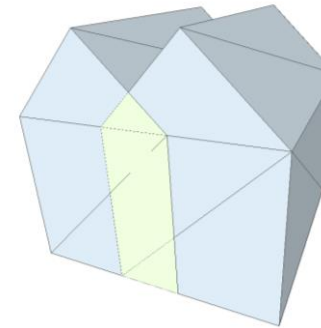
Short edges

when $l \leq \lambda$



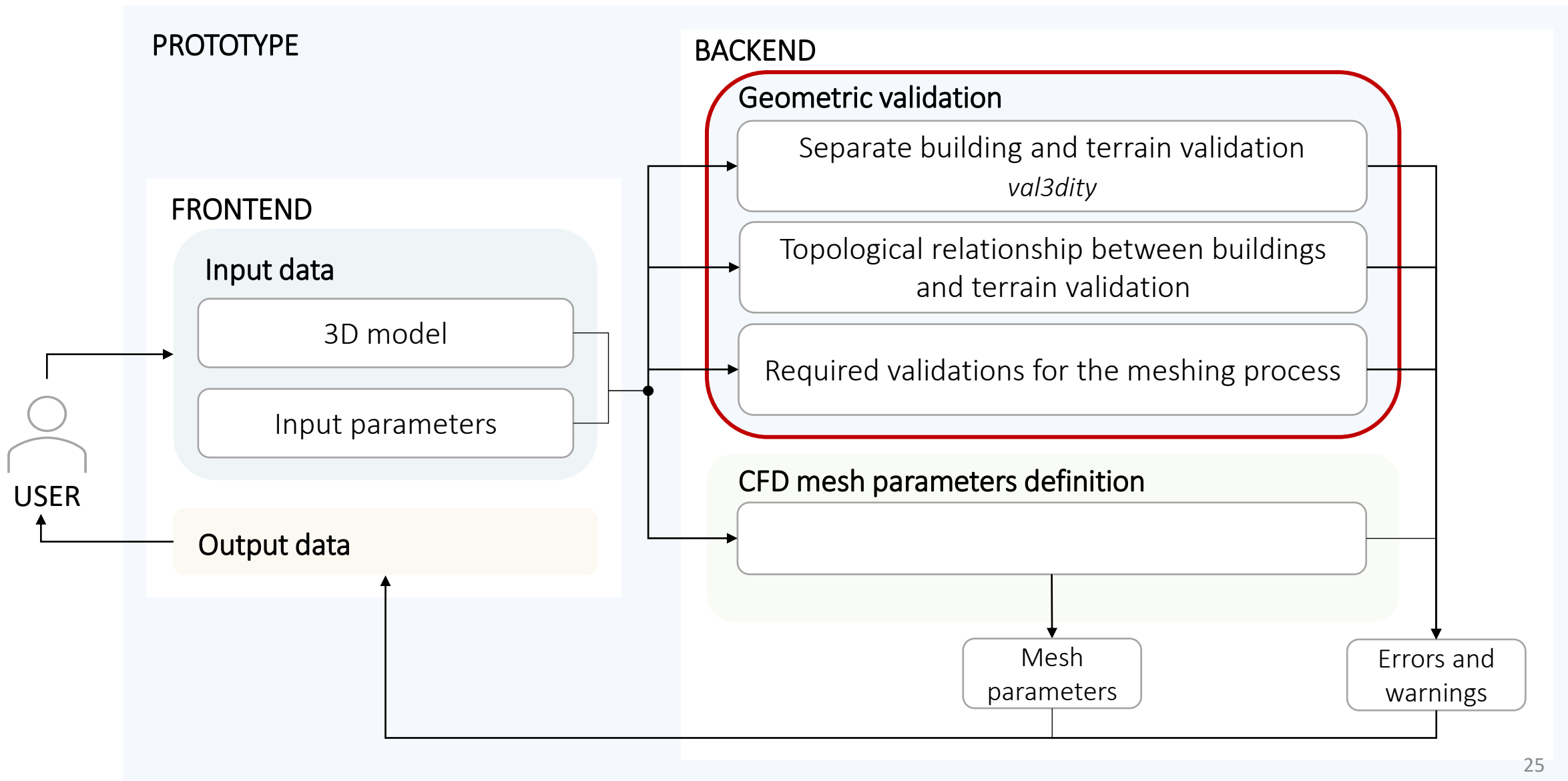
Sharp angles

when $\varphi \leq \theta$

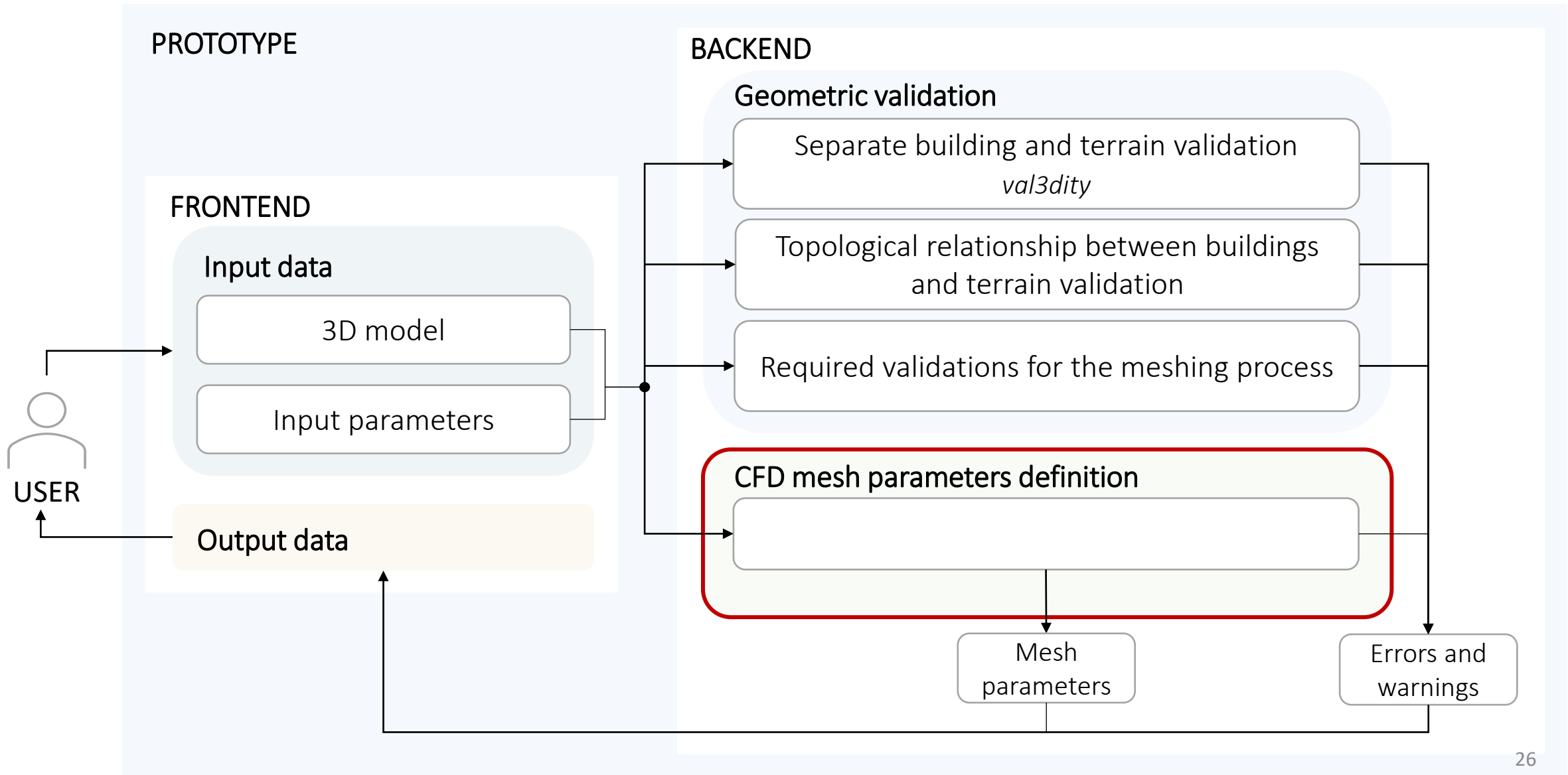


Overlapping
buildings

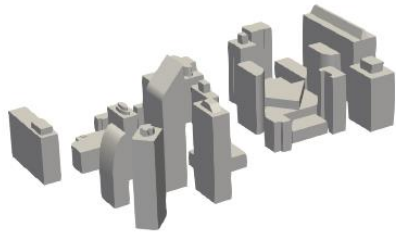
Architecture



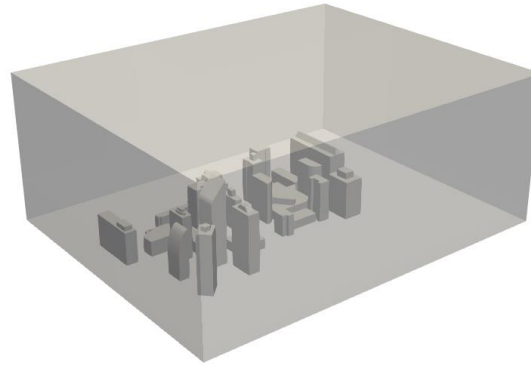
Architecture



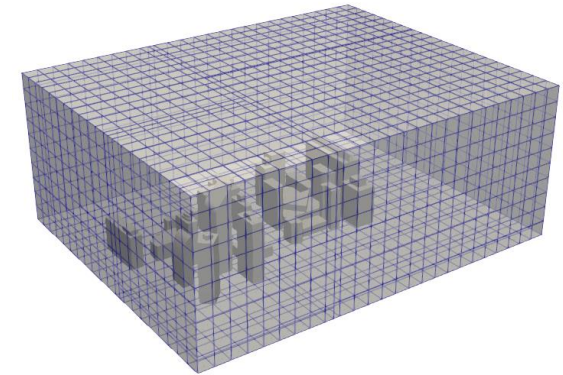
Mesh generation



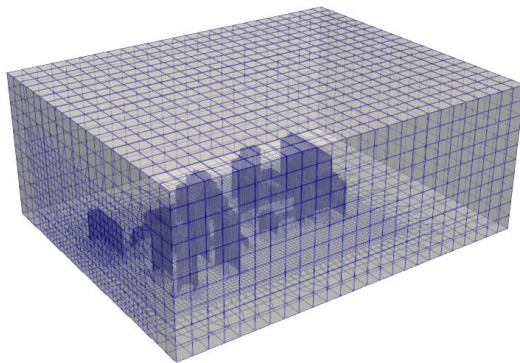
1) 3D urban model



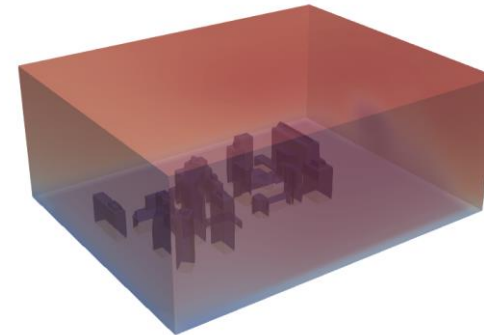
2) Computational domain



3) Background mesh

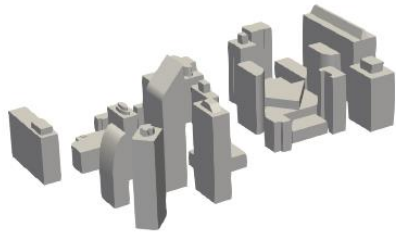


4) Refined mesh

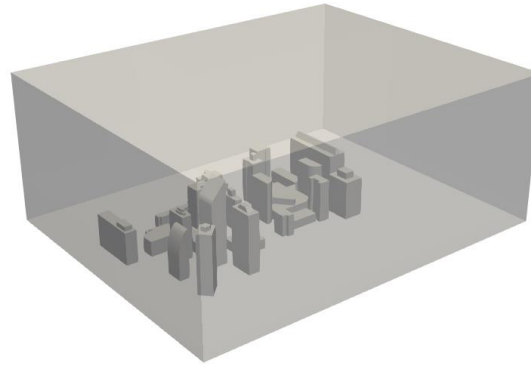


CFD simulation

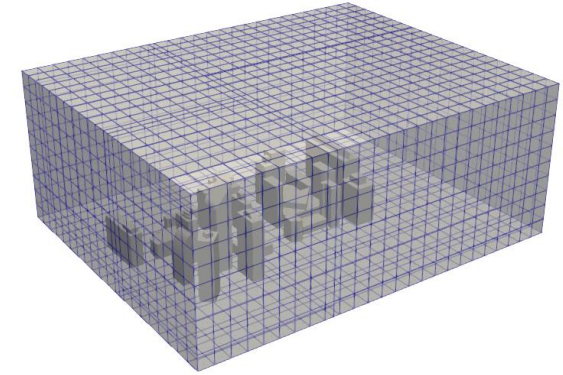
Mesh generation



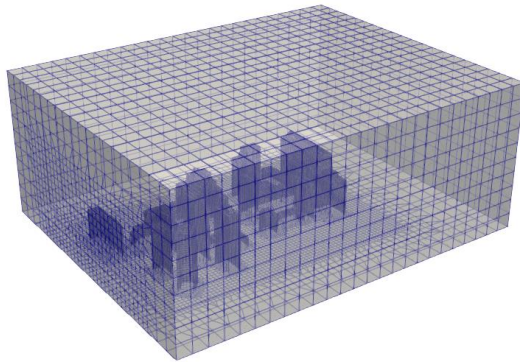
1) 3D urban model



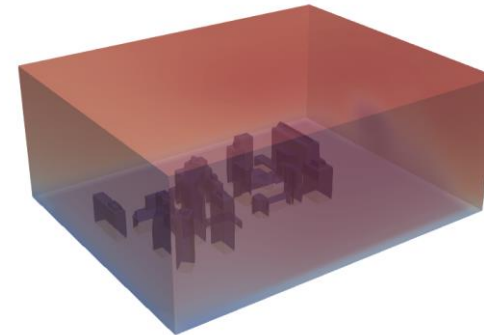
2) Computational domain



3) Background mesh

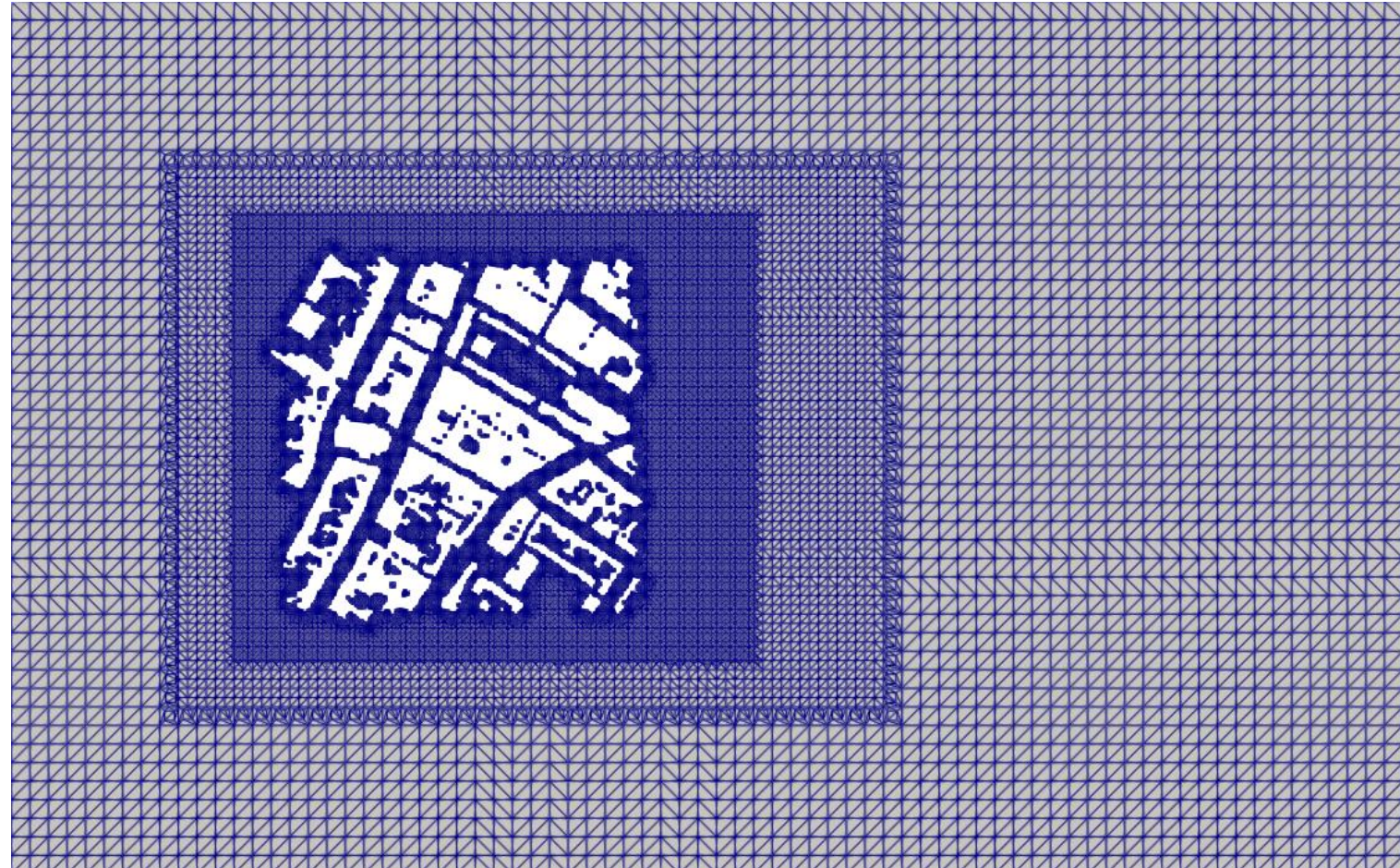
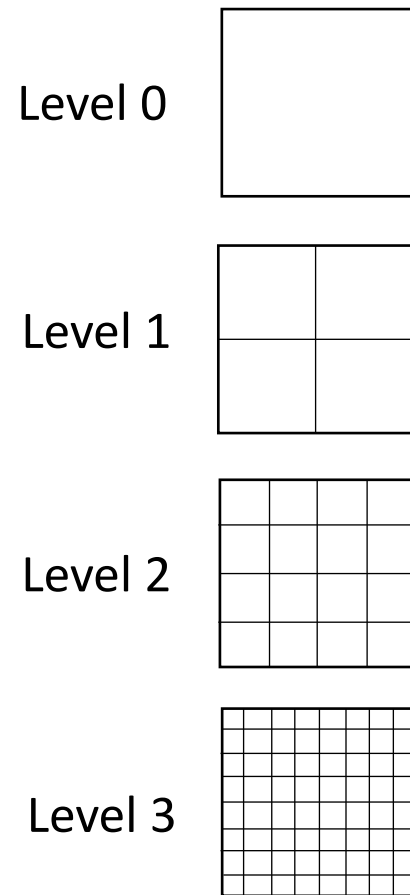


4) Refined mesh



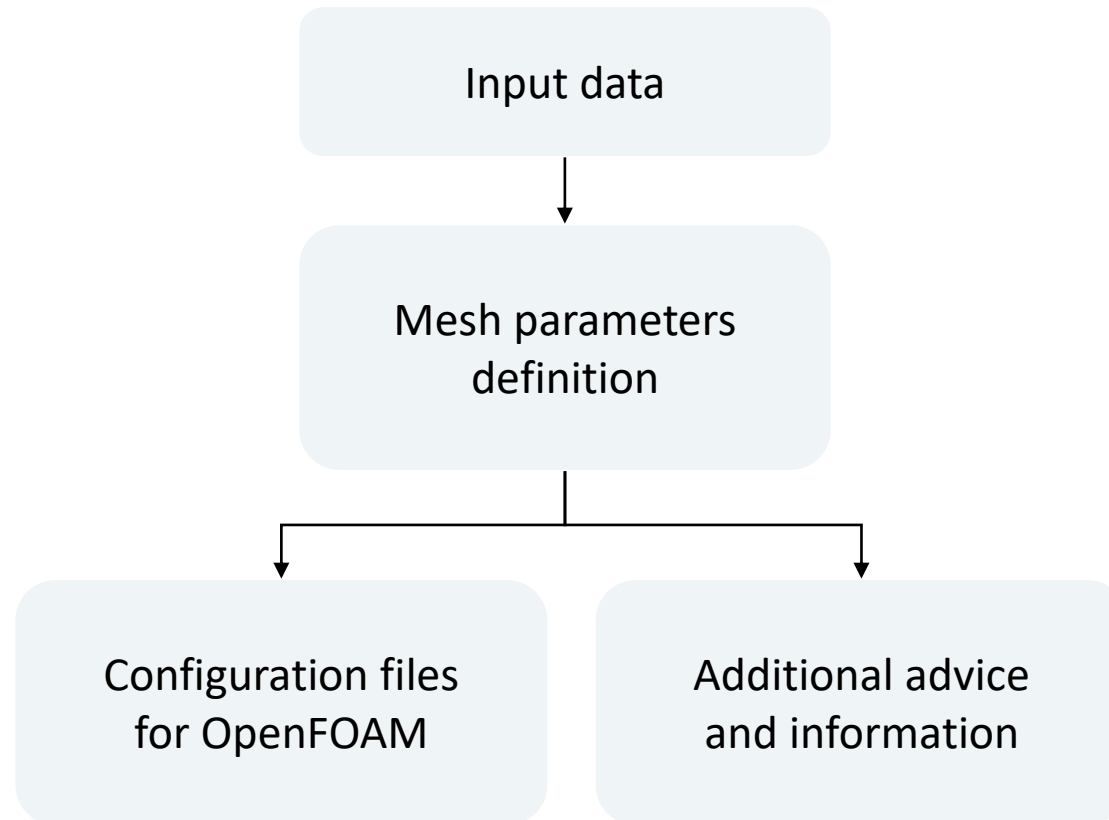
CFD simulation

Refined mesh



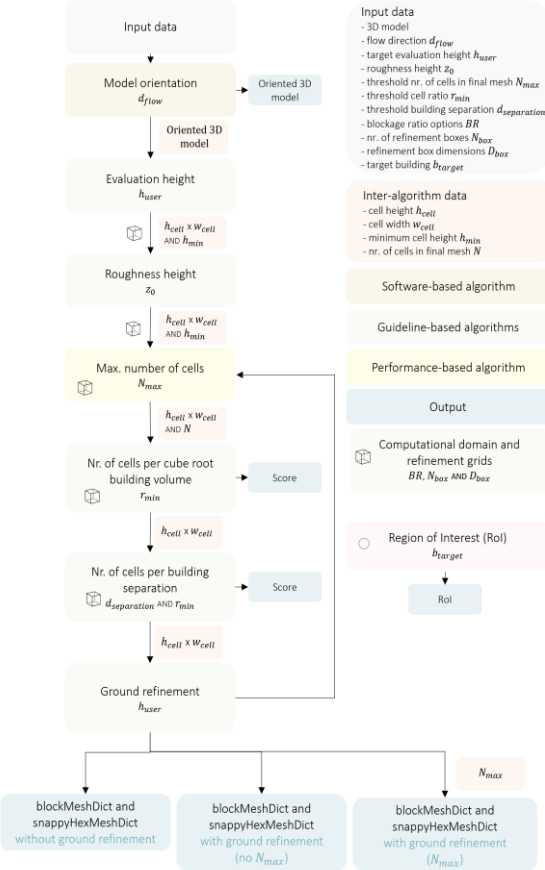
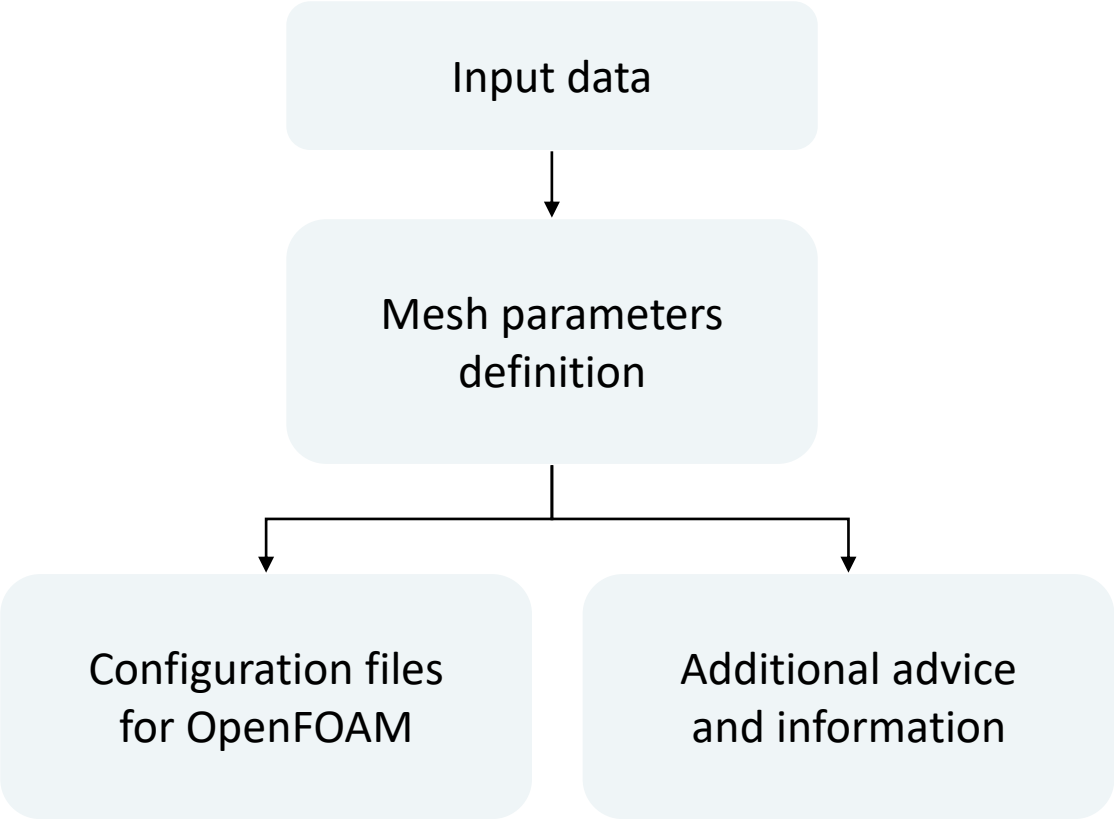
CFD mesh parameters definition

Based on recent CFD guidelines

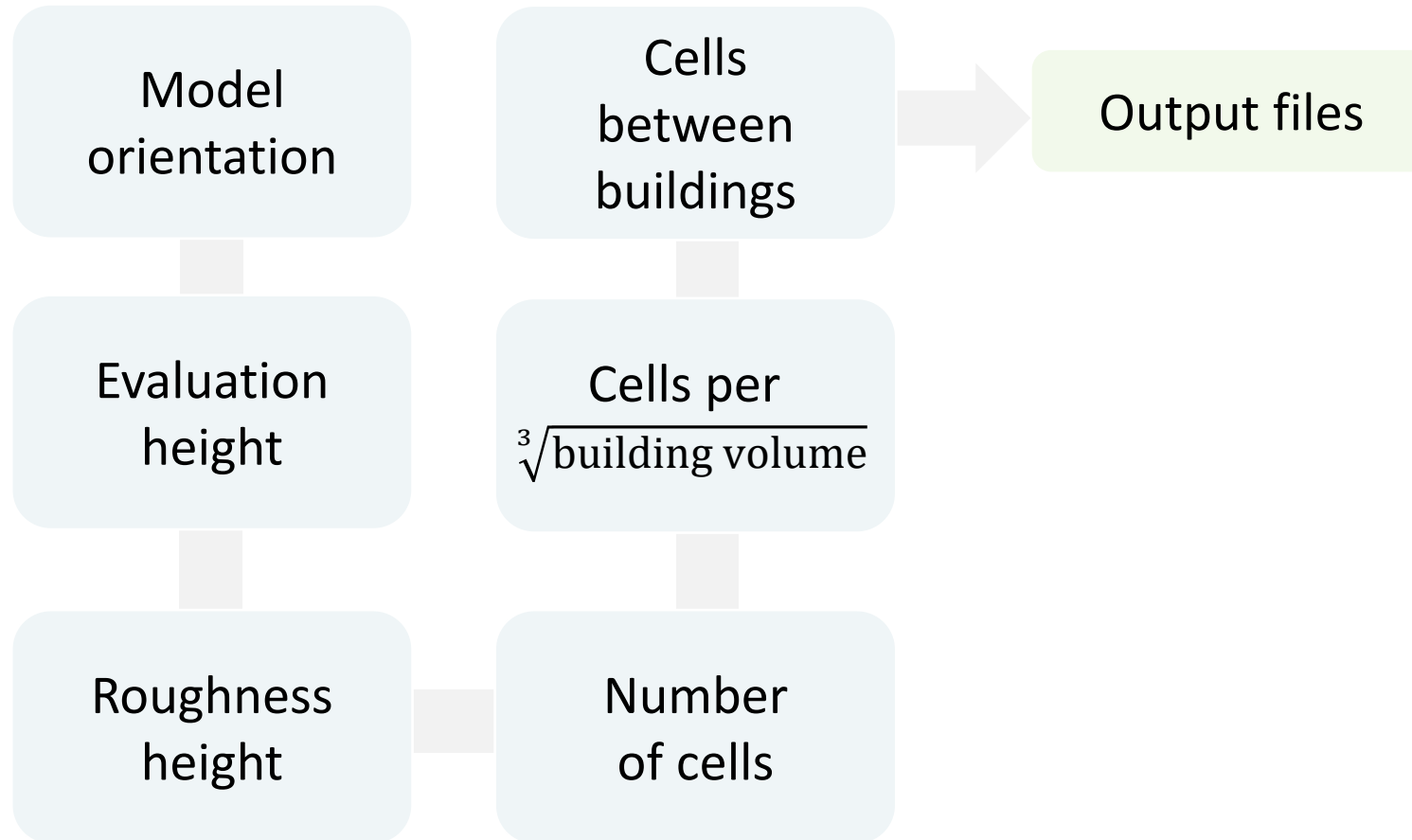


CFD mesh parameters definition

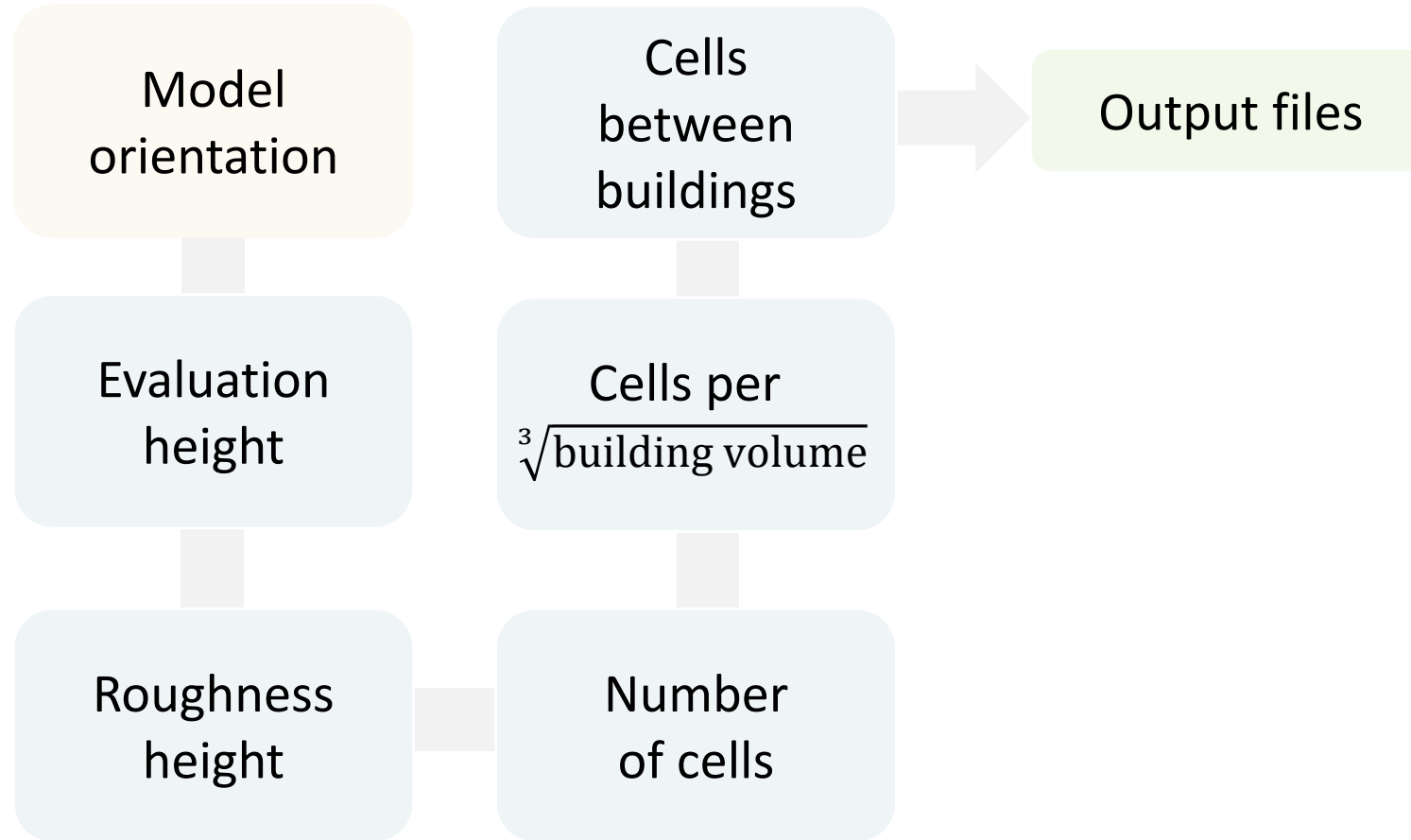
Based on recent CFD guidelines



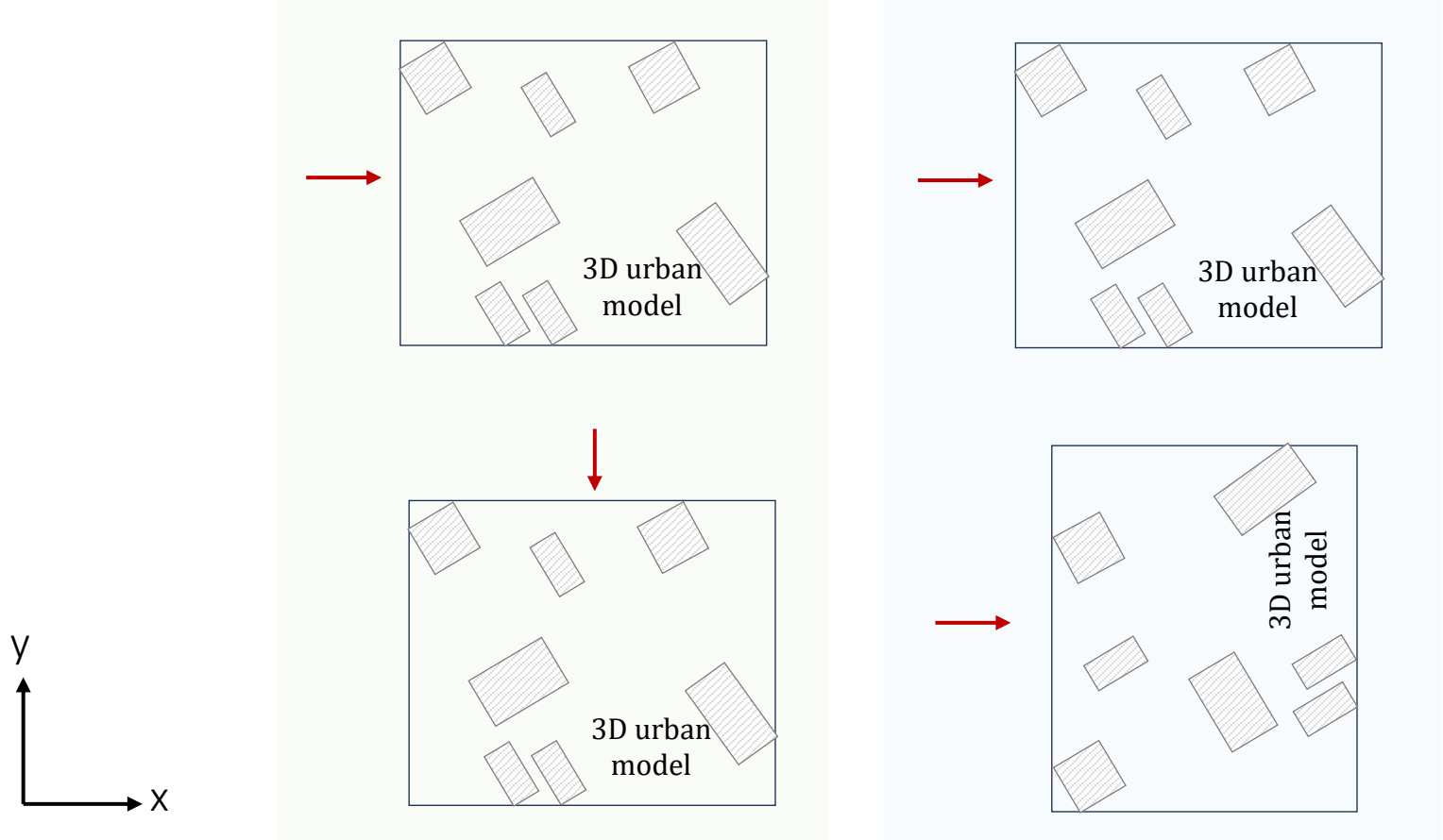
Workflow



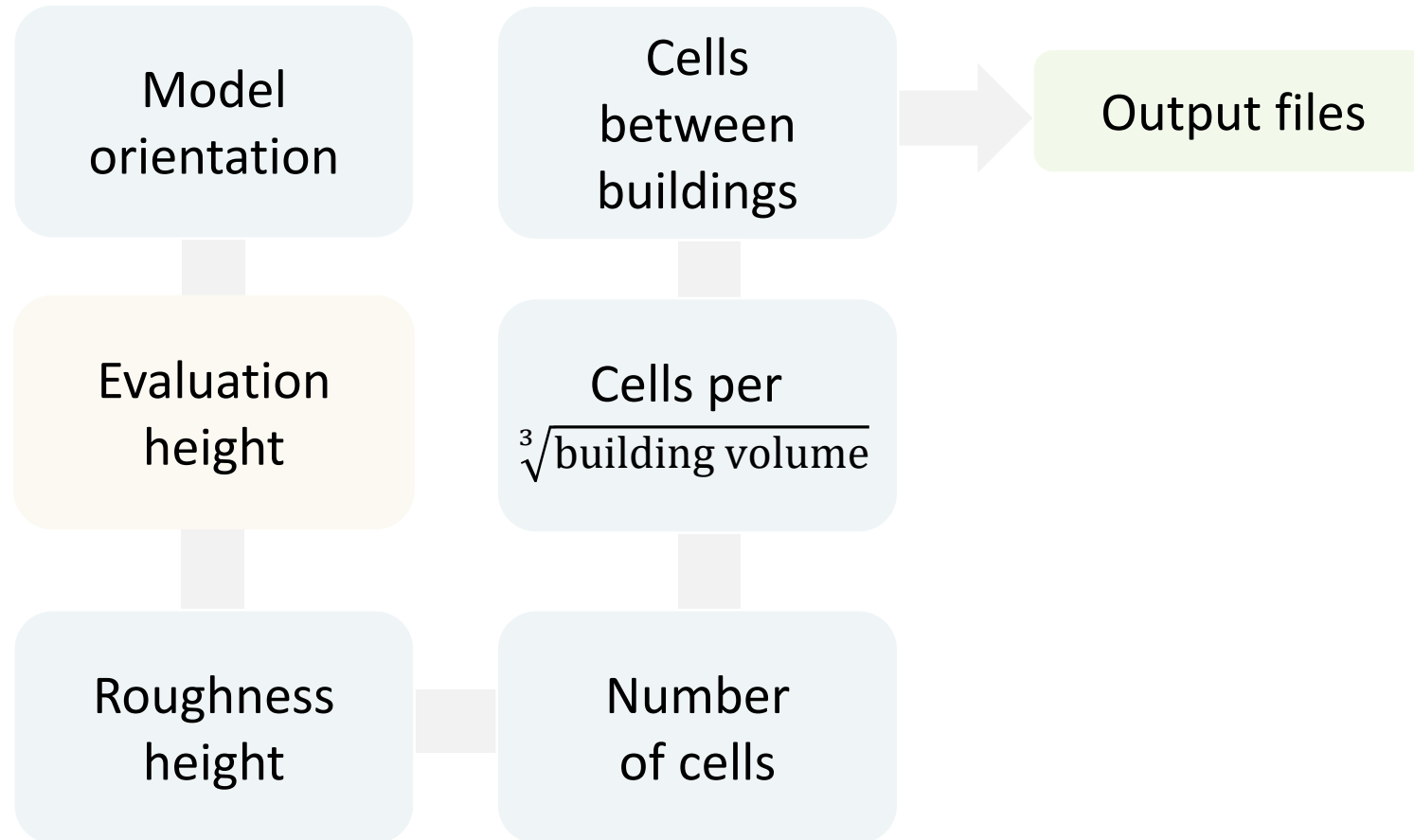
Workflow



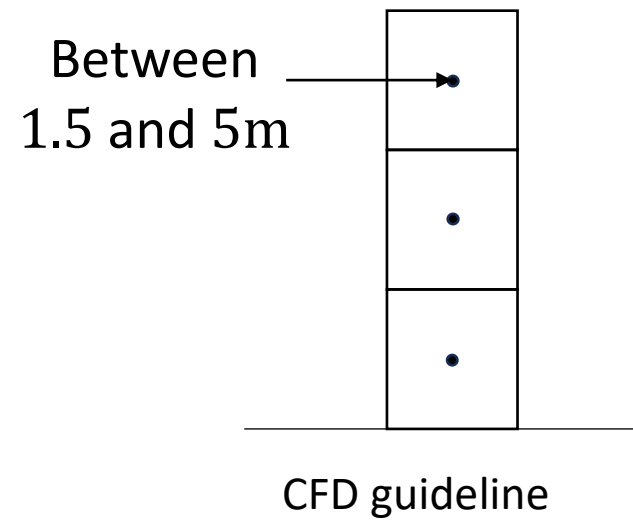
Model orientation



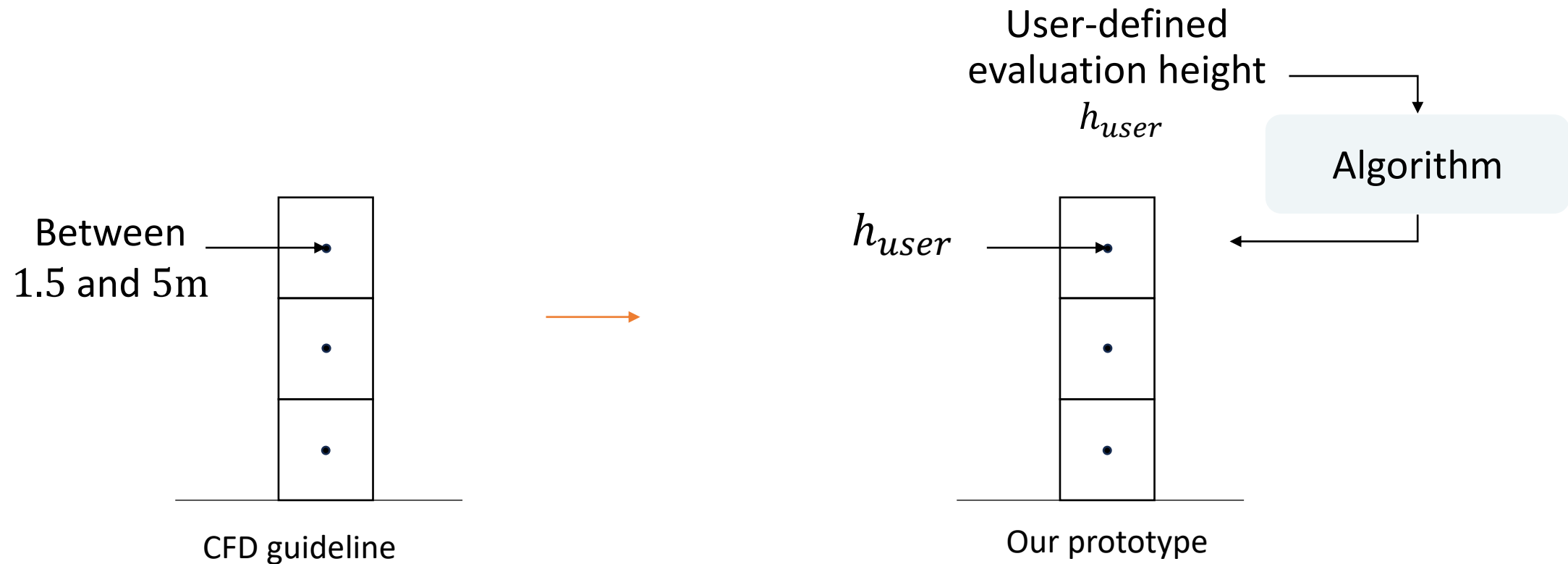
Workflow



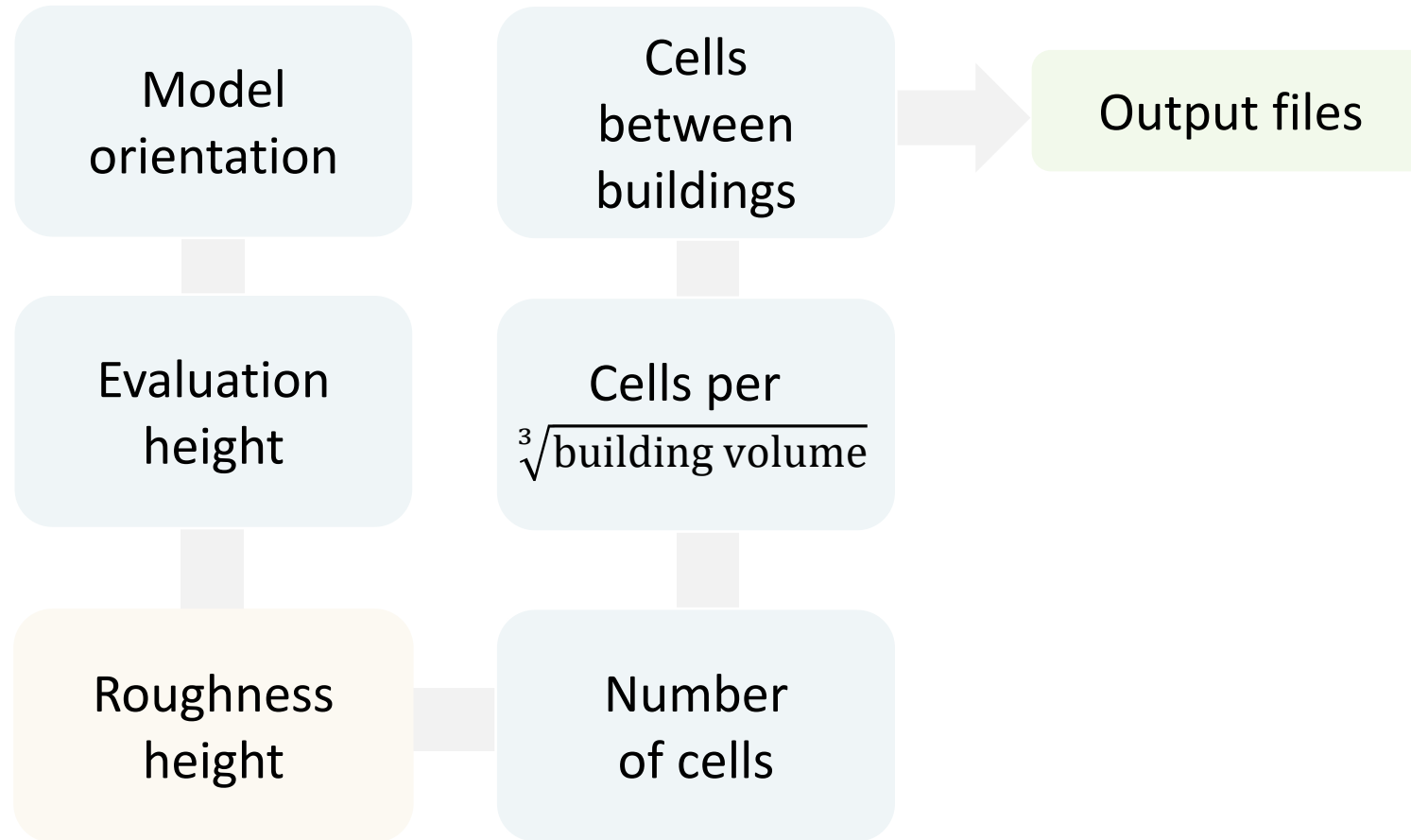
Evaluation height



Evaluation height

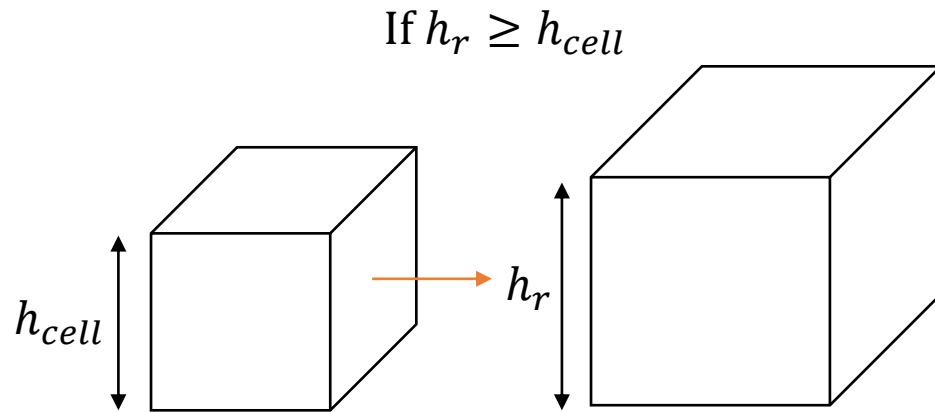
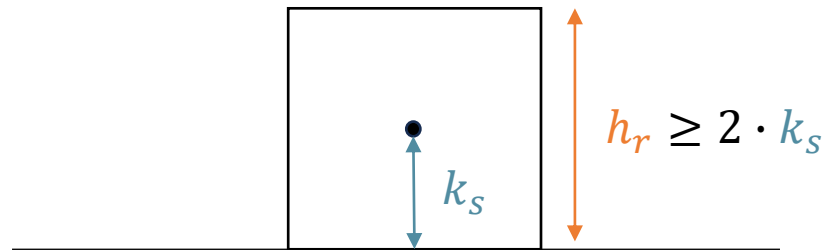


Workflow

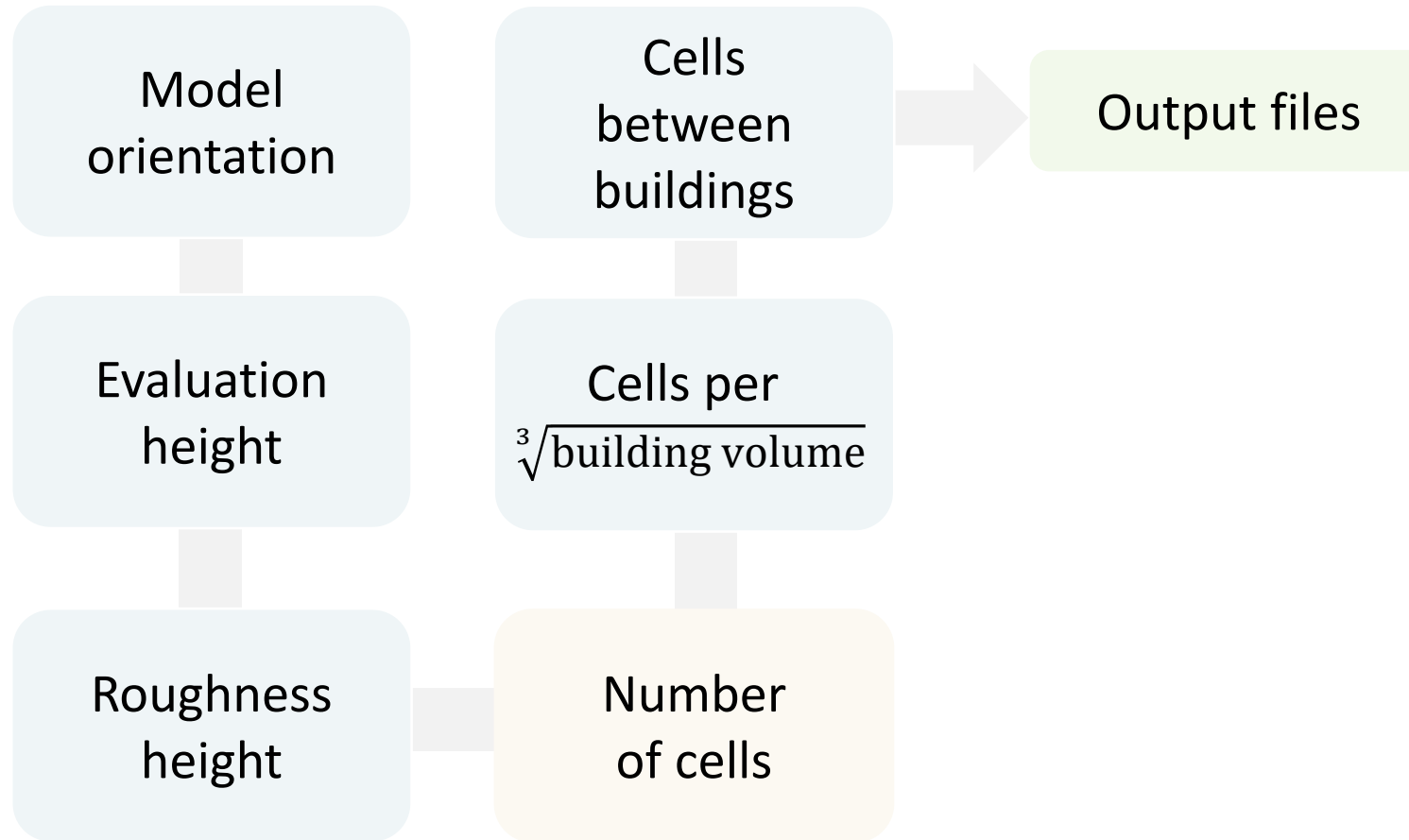


Roughness height

User-defined roughness height k_s



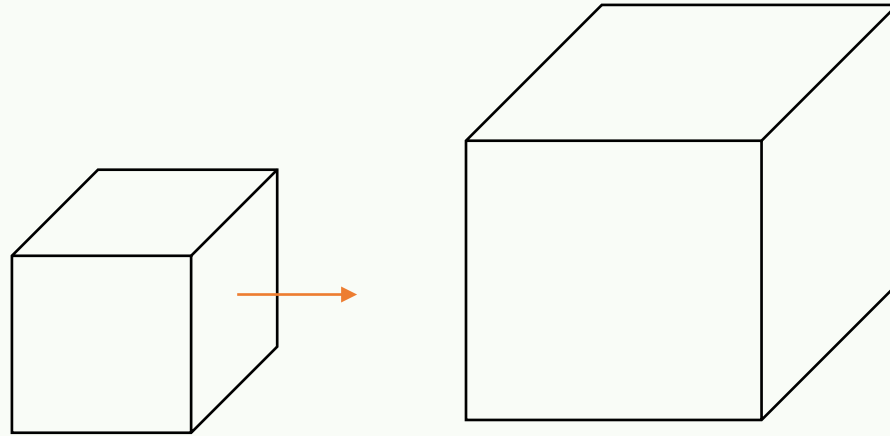
Workflow



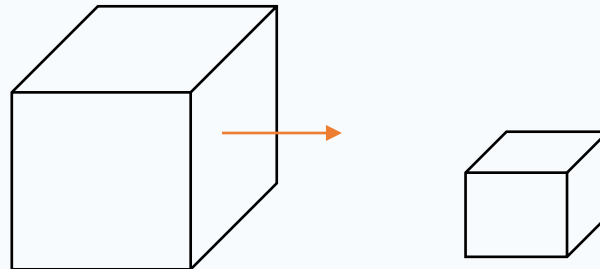
Number of cells

Maximum number of cells N_{max}

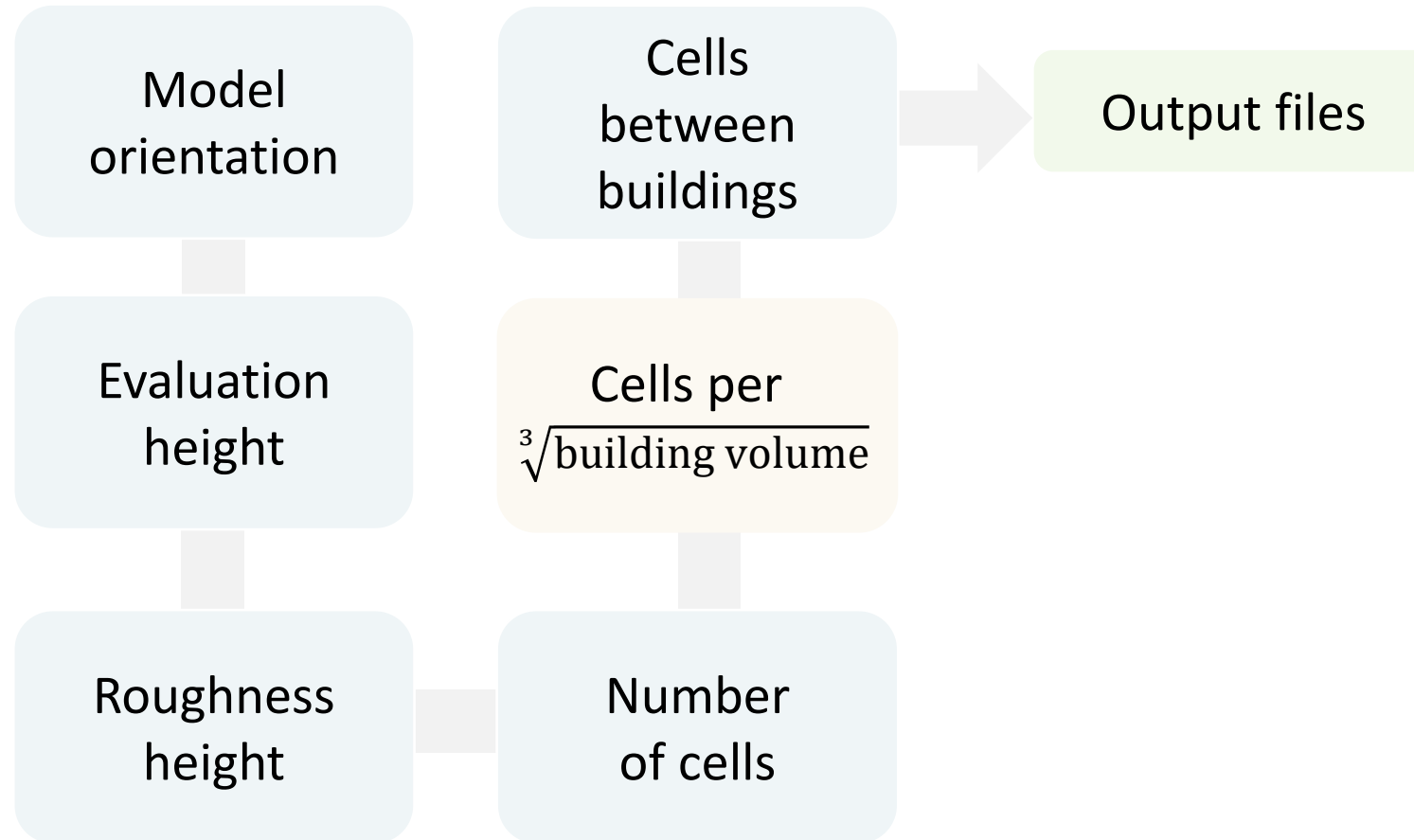
$$N > N_{max}$$



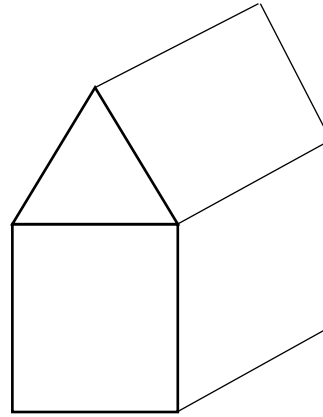
$$N \leq N_{max}$$



Workflow

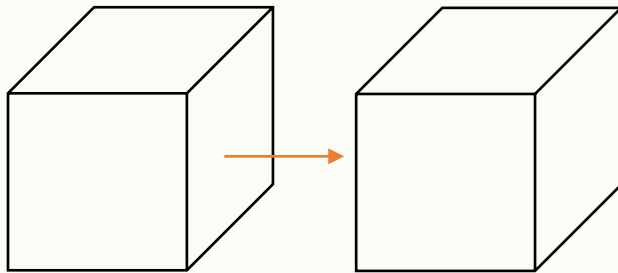


Cells per cube root building volume

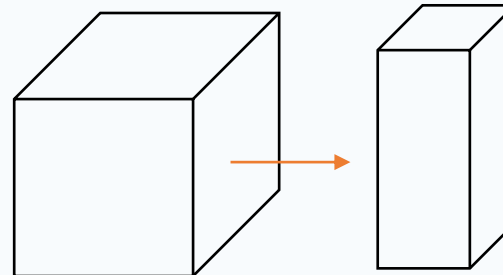


$\sqrt[3]{\text{building volume}}$ → more 10 cells?

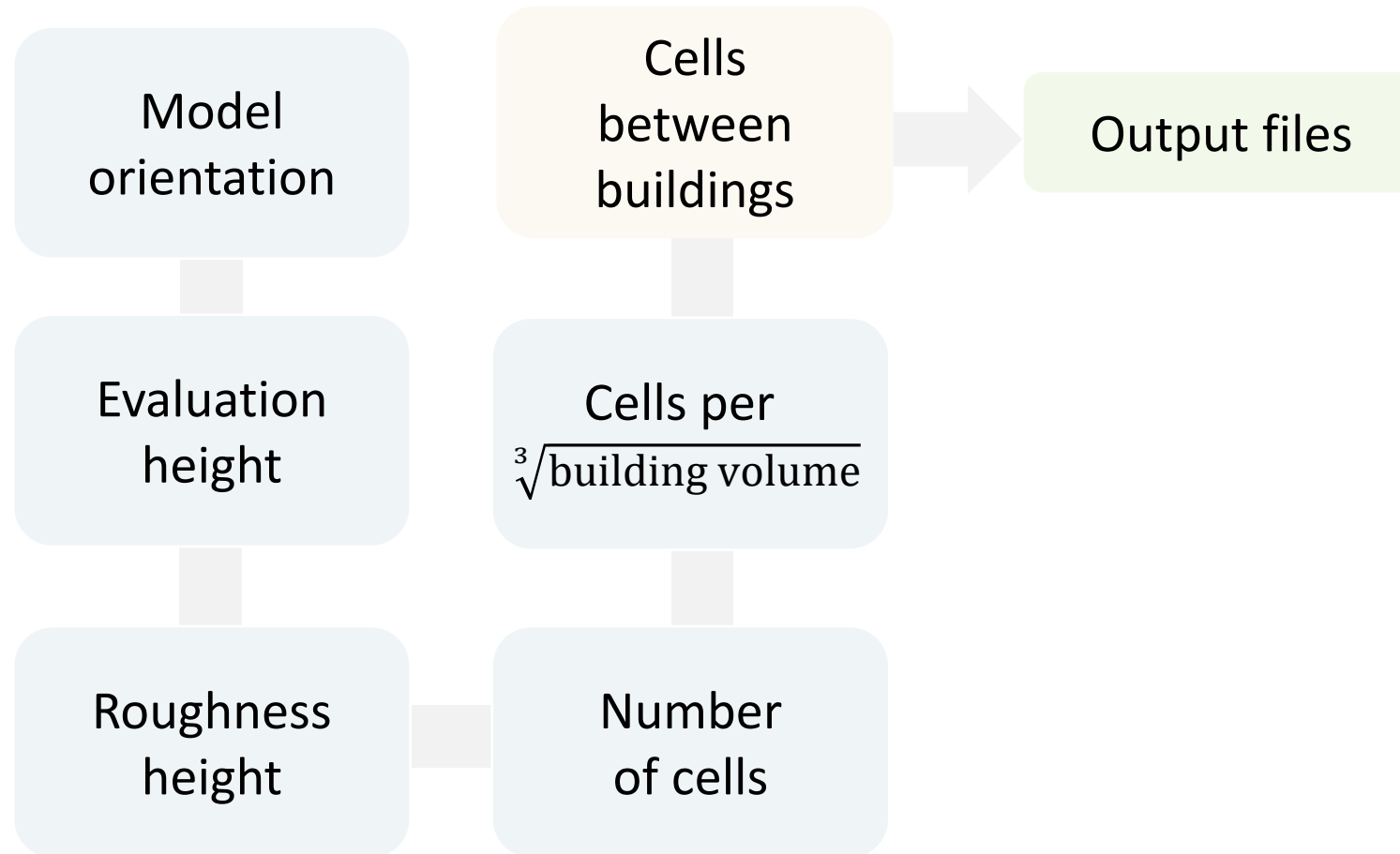
Yes



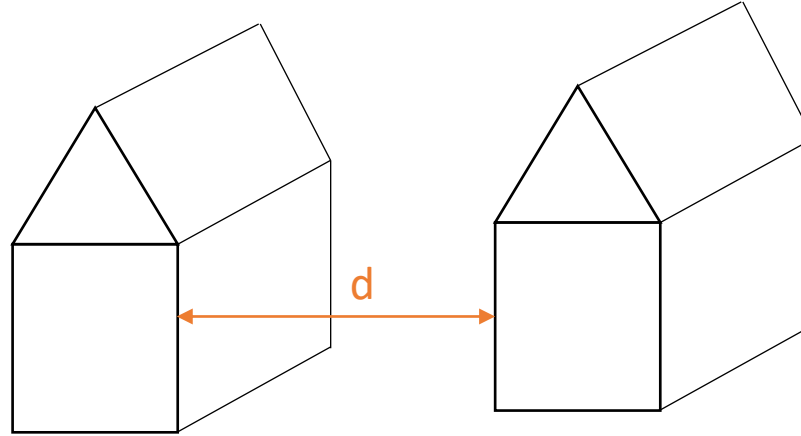
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Workflow

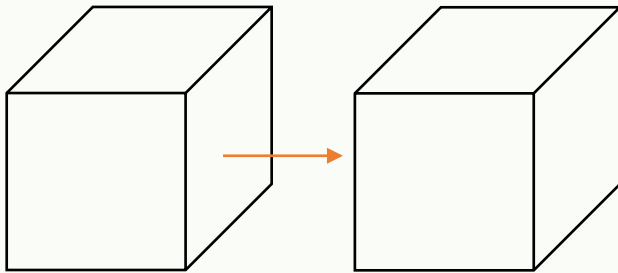


Cells per building separation

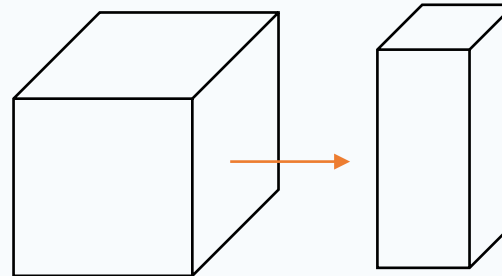


more 10 cells?

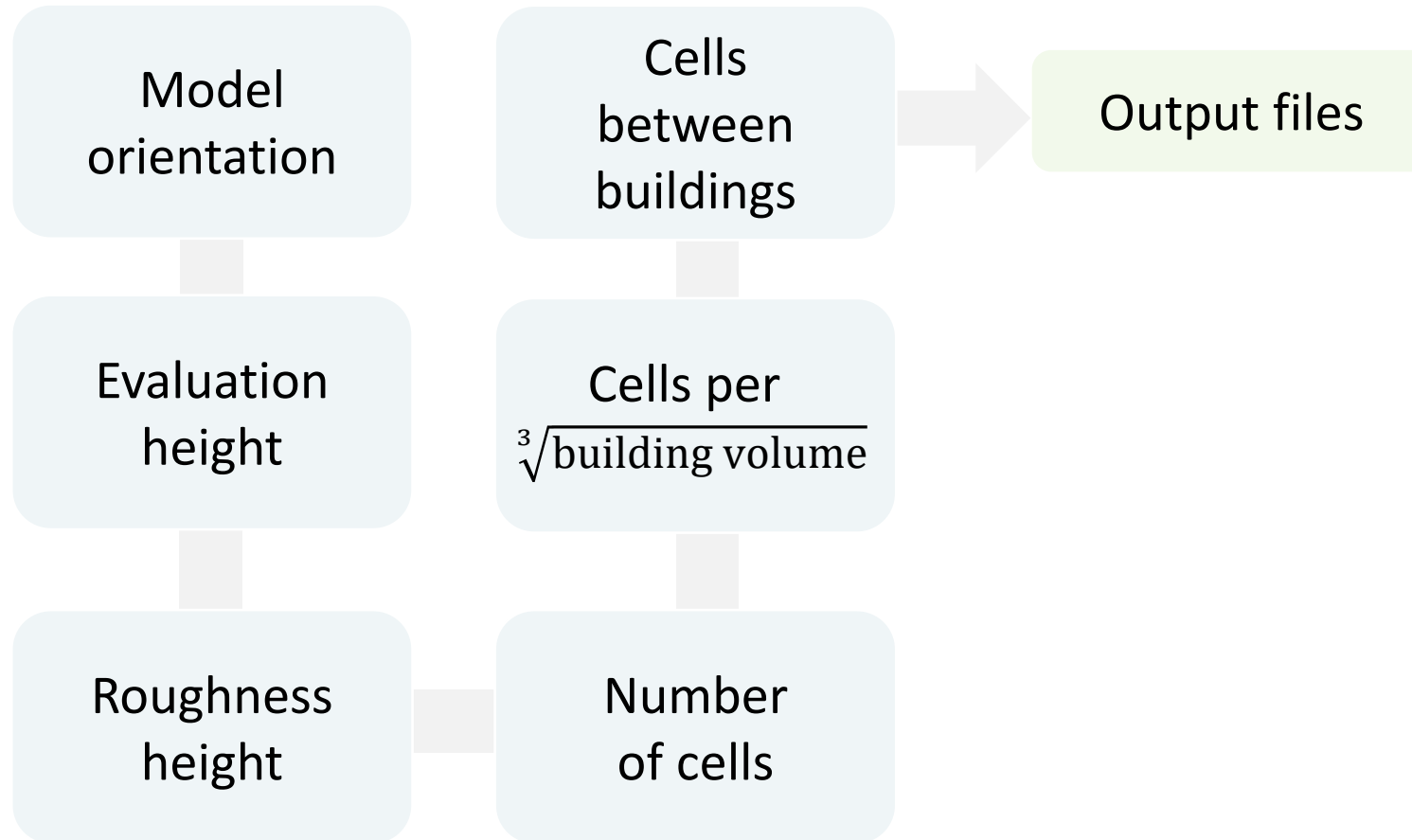
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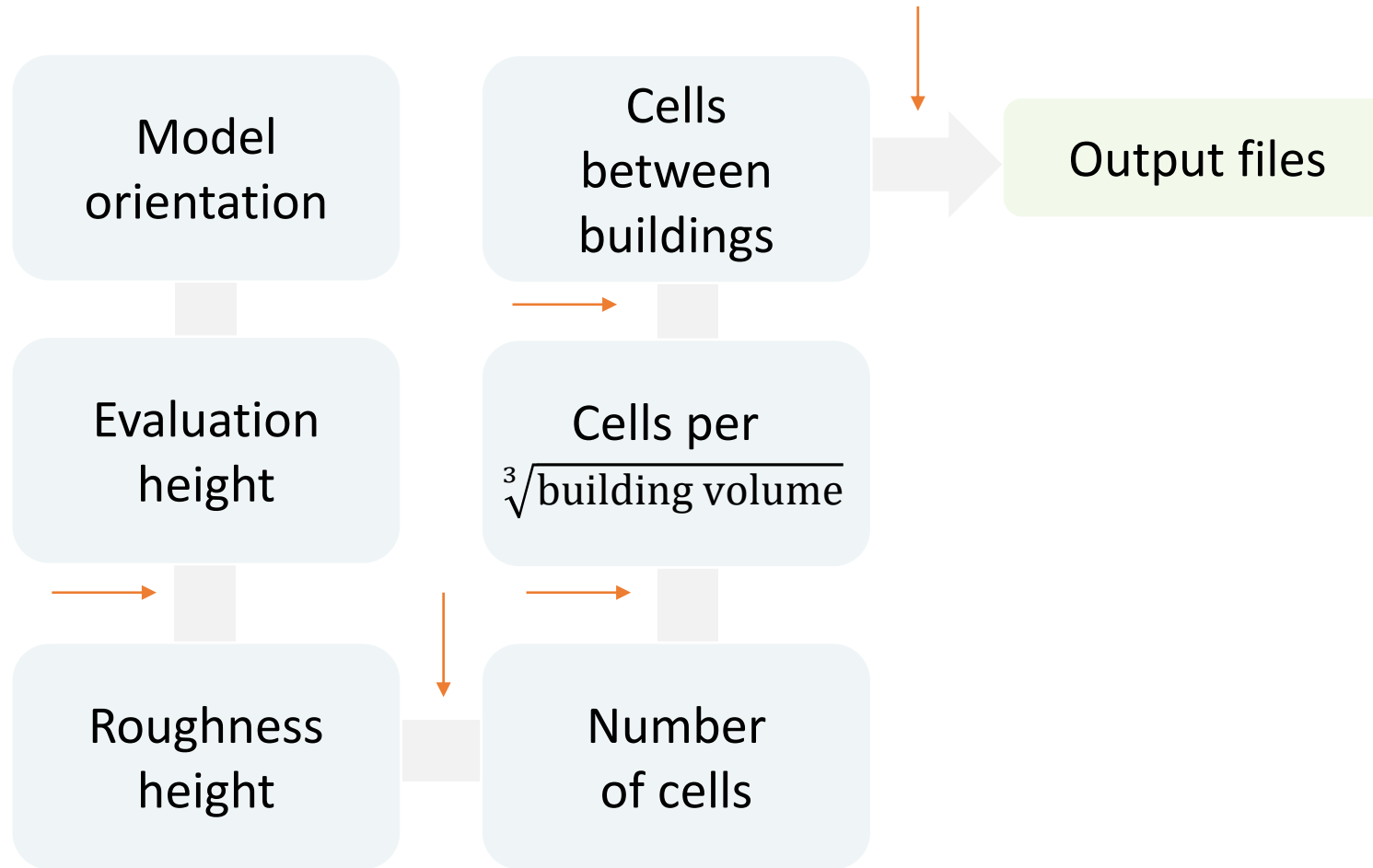
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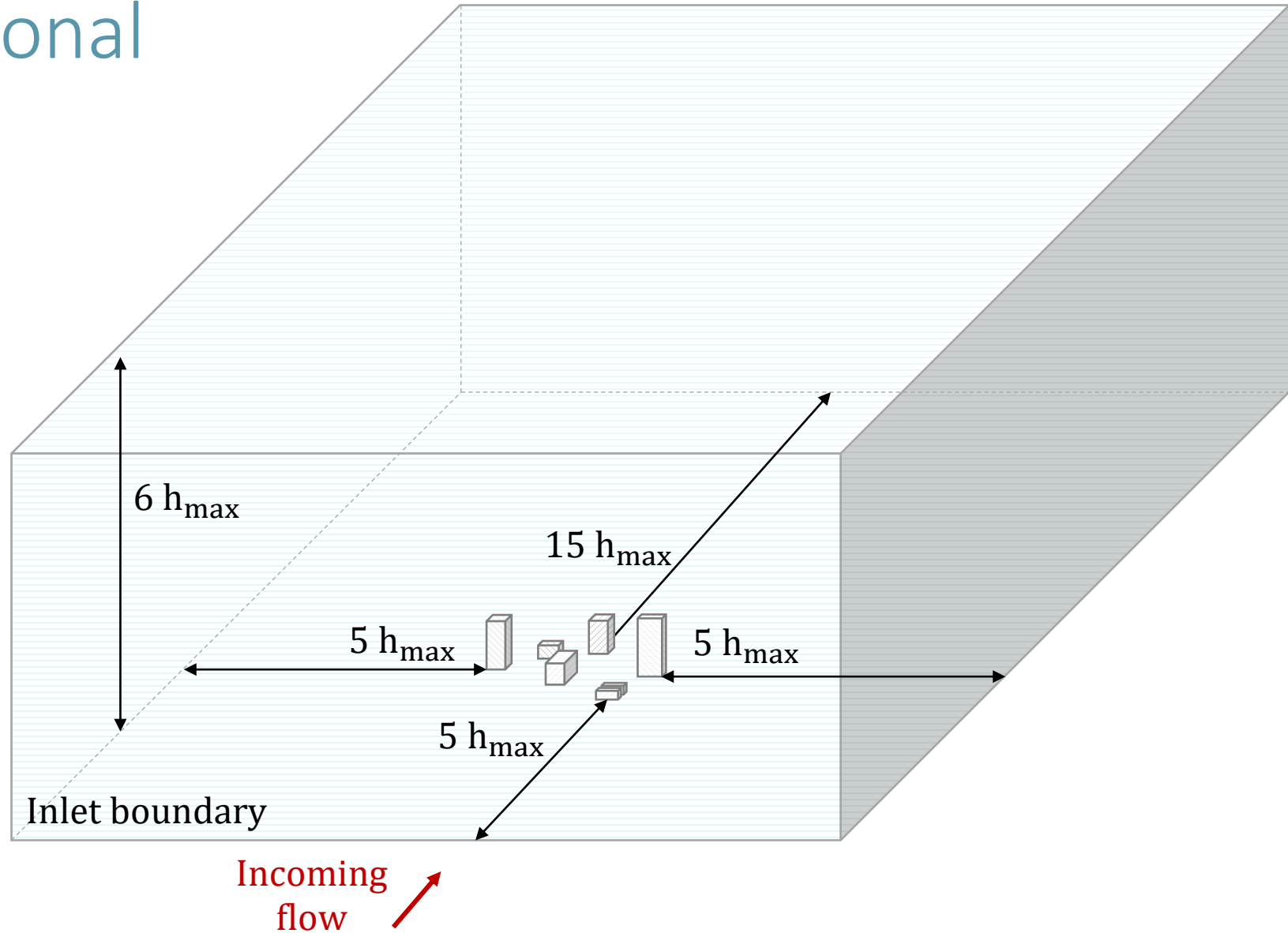
Workflow



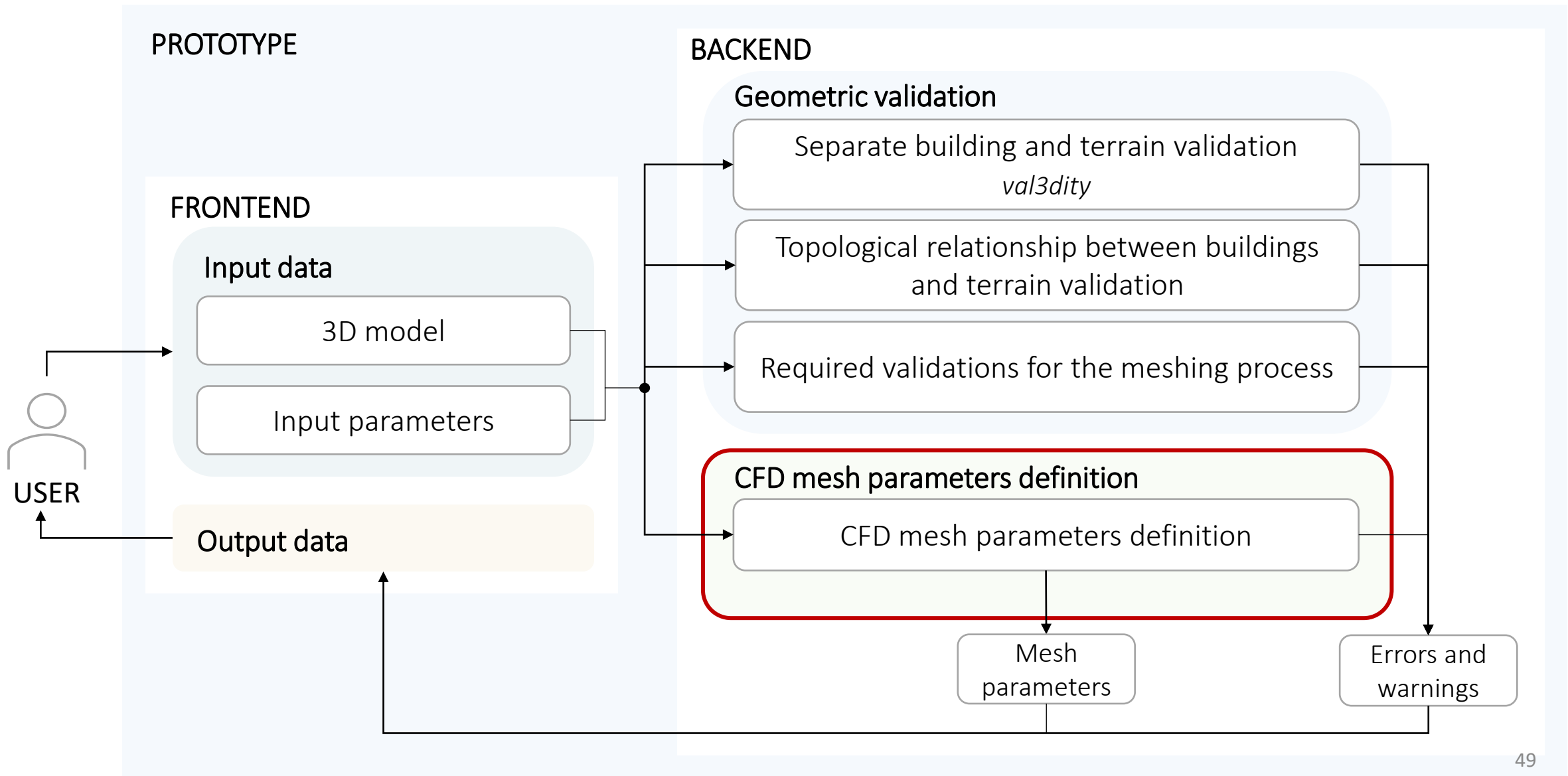
Workflow



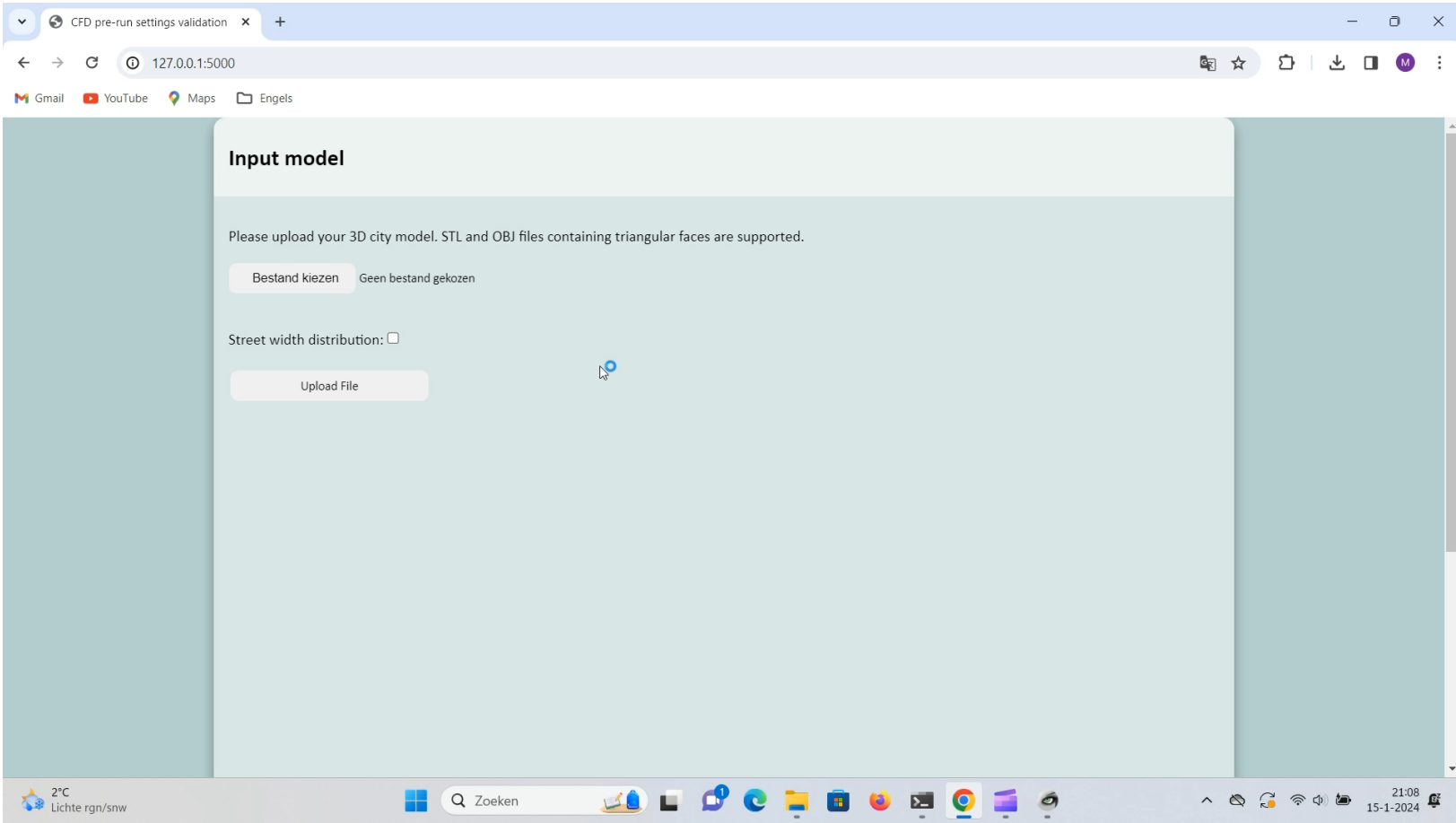
Computational domain



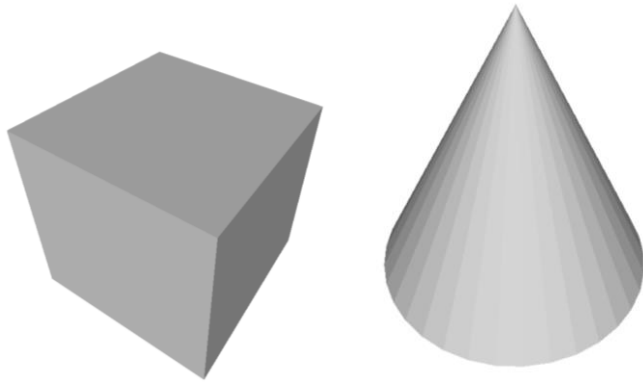
Architecture



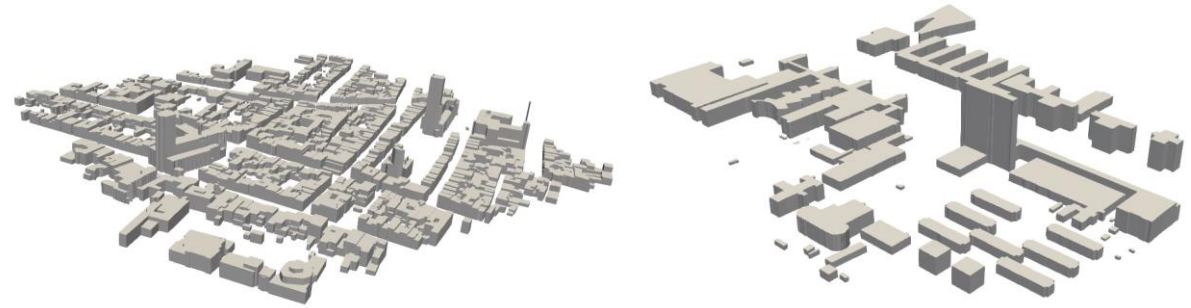
Results



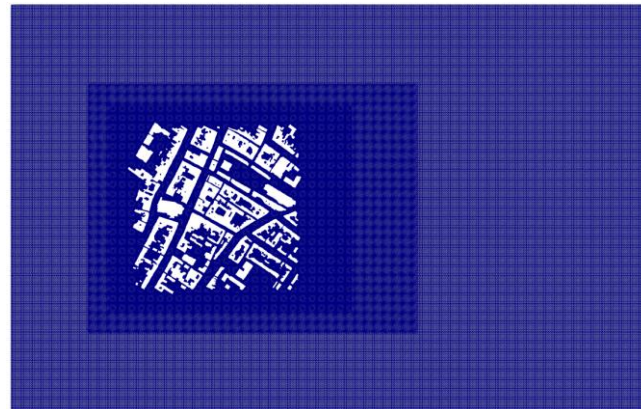
Validation



Basic shapes



Real-world data



Mesh generation
in OpenFOAM

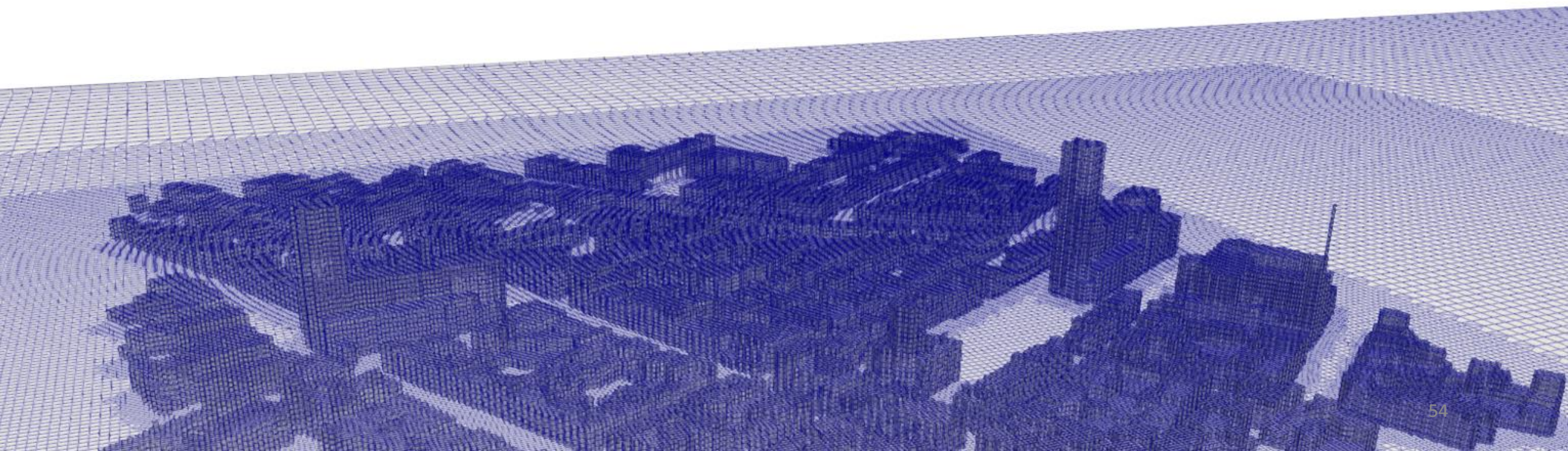
Main limitations/recommendations

- Dimensions at which sliver triangles, short edges, and sharp angles are affecting the meshing process are unknown
- Method based on the evaluation height is not suitable for large evaluation heights
- Number of cells approximation differs approx. 12% from the actual number
- Not all CFD guidelines can be satisfied at the same time
- Further development of the prototype

Conclusions

- Prototype of a **web application**
- This method identifies **geometric errors** and suggests **mesh parameters**
- Follows **standards and guidelines**
- It simplifies **the ease of use** of CFD simulations for urban areas
- Warning: **expertise is needed** to set suitable input parameters

Questions



Literature

Blocken, B. (2015). Computational fluid dynamics for urban physics: Importance, scales, possibilities, limitations and ten tips and tricks towards accurate and reliable simulations. 91:219–245.

Franke, J. and Baklanov, A. (2007). *Best Practice Guideline for the CFD Simulation of Flows in the Urban Environment: COST Action 732 Quality Assurance and Improvement of Microscale Meteorological Models*.

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Liu, S., Pan, W., Zhao, X., Zhang, H., Cheng, X., Long, Z., and Chen, Q. (2018). Influence of surrounding buildings on wind flow around a building predicted by CFD simulations. 140:1–10.

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The World Bank (2022). Overview. [https://www.worldbank.org/en/topic/urbandevelopment/overview.](https://www.worldbank.org/en/topic/urbandevelopment/overview)

Tominaga, Y., Mochida, A., Yoshie, R., Kataoka, H., Nozu, T., Yoshikawa, M., and Shirasawa, T. (2008). AIJ guidelines for practical applications of CFD to pedestrian wind environment around buildings. 96(10):1749–1761.