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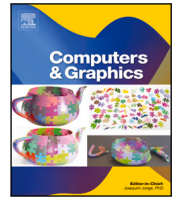
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Editorial

Foreword to special section on SIBGRAPI 2025

SIBGRAPI — Conference on Graphics, Patterns, and Images, is an international venue annually promoted by the Brazilian Computer Society (SBC). The event proceedings have been published by IEEE Computer Society Press since 1997. In addition, SIBGRAPI 2025 included a special track whose proceedings were published as a Special Section in Elsevier's Computers & Graphics Journal.

The 38th edition of SIBGRAPI was held at SENAI/CIMATEC in the historic city of Salvador — Bahia, Brazil. The event took place from September 30th to October 3rd, 2025, and was co-located with two other major events: the Symposium on Virtual and Augmented Reality (SVR 2025) and the Symposium on Computer Games and Digital Entertainment (SBGames 2025).

A total of 27 papers were submitted to SIBGRAPI 2025's special track for the Computers & Graphics journal, among which 7 were accepted (25.9% acceptance rate). Each paper underwent two cycles of double-blind reviews and was reviewed by at least three experts. A group of 46 reviewers from 14 countries ensured the high quality of this special issue.

All 7 accepted papers were presented and discussed at a highly attended section during the conference. The scope of the papers reflected the richness of the themes researched by the SIBGRAPI community: data visualization [1–3], geometric modeling [4,5], animation [6], and image processing [7].

CRediT authorship contribution statement

Leonardo Sacht: Writing – original draft, Writing – review & editing. **Marcos Lage:** Writing – review & editing. **Ricardo Marroquim:** Writing – review & editing.

Declaration of competing interest

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

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Data availability

No data was used for the research described in the article.

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Leonardo Sacht received the D.Sc. degree in mathematics from IMPA, Brazil. He is an associate professor in the Department of Mathematics, UFSC, and spent one year as a visiting professor at University of Toronto. His research interests include geometry processing, image processing, and applied mathematics.



Marcos Lage received the Ph.D. degree in applied mathematics from PUC-Rio. He is an associate professor in the Department of Computer Science, UFF. His research interests include aspects of visual computing, especially information visualization and visual analytics systems.



Ricardo Marroquim received his Ph.D. degree in Computer Science in 2008 from the Federal University of Rio de Janeiro (UFRJ). He was an ERCIM fellow at the Visual Computing Lab-CNR, Pisa/Italy, in 2009, and then moved back as an assistant professor at UFRJ in 2010. In 2019, he joined the Computer Graphics and Visualization Group at TU Delft. His main interests are in Appearance Acquisition and Modeling, Rendering, and applications to the Medical and Cultural Heritage fields.

Leonardo Sacht *

UFSC, Departamento de Matemática, Florianópolis, Santa Catarina, Brazil

Marcos Lage

UFF, Instituto de Computação, Niterói, Rio de Janeiro, Brazil

Ricardo Marroquim

TU Delft, EEMCS - Dept. Intelligent Systems, Delft, The Netherlands

* Corresponding editor.