

# **Appendix Report**

## **Appendix A: Procedure for cutting process**

---

```

clc
clear all

% Defining 3 points that define a plane in 3D-space
lm1 = [-106.2,122.5,1075];
lm2 = [88.6,127.7,1080];
lm3 = [-5.6,147.4,999.8];

% I want to rotate point lm3 around the axis between lm1 and lm2
rotation = -96; %Degrees
theta = deg2rad(rotation); %radians

%Defining the rotation axis between lm1 and lm2
rot_axis = [lm2(1)-lm1(1), lm2(2) - lm1(2), lm2(3) - lm1(3)];

% Make a unit vector of the rotation axis
urot = rot_axis/norm(rot_axis);

%split up direction vector
u = urot(1);
v = urot(2);
w = urot(3);

%Point that the axis is going through
a = lm2(1);
b = lm2(2);
c = lm2(3);

% Splitting up the point of rotation
x =lm3(1);
y =lm3(2);
z =lm3(3);

% Defining the rotation matrix and define new lm3
lm3_new = [(a*(v^2+w^2)-u*(b*v+c*w-u*x-v*y-w*z))*(1-
cos(theta))+x*cos(theta)+(-c*v+b*w-w*y+v*z)*sin(theta);...
(b*(u^2+w^2)-v*(a*u+c*w-u*x-v*y-w*z))*(1-
cos(theta))+y*cos(theta)+(c*u-a*w+w*x-u*z)*sin(theta);...
(c*(u^2+v^2)-w*(a*u+b*v-u*x-v*y-w*z))*(1-
cos(theta))+z*cos(theta)+(-b*u+a*v-v*x+u*y)*sin(theta)];

```

## Plotting to check if correct

```

% Acquire normal vector for initial plane
vec1_old = [lm3(1)-lm2(1), lm3(2) - lm2(2), lm3(3) - lm2(3)];
vec2_old = [lm3(1)-lm1(1), lm3(2) - lm1(2), lm3(3) - lm1(3)];
norm_old = cross(vec1_old,vec2_old);
x_norm_old = [lm3(1),norm_old(1)];
y_norm_old = [lm3(2),norm_old(2)];
z_norm_old = [lm3(3),norm_old(3)];

% Acquire normal vector for new plane

```

---

---

```

vec1_new = [lm3_new(1)-lm2(1), lm3_new(2) - lm2(2), lm3_new(3) -
    lm2(3)];
vec2_new = [lm3_new(1)-lm1(1), lm3_new(2) - lm1(2), lm3_new(3) -
    lm1(3)];
norm_new = cross(vec1_new,vec2_new);
x_norm_new = [lm3_new(1),norm_new(1)];
y_norm_new = [lm3_new(2),norm_new(2)];
z_norm_new = [lm3_new(3),norm_new(3)];

plane_initial = [lm1', lm2', lm3']; % Inital plane
plane_rotated = [lm1', lm2', lm3_new]; % New rotated plane
%
% figure()
% fill3(plane_initial(1,:),plane_initial(2,:),plane_initial(3:),'r')
% hold on
% fill3(plane_rotated(1,:),plane_rotated(2,:),plane_rotated(3:),'c')
% hold on
% plot3(x_norm_old,y_norm_old,z_norm_old)
% hold on
% plot3(x_norm_new,y_norm_new,z_norm_new)
% grid on
% xlabel('X')
% ylabel('Y')
% zlabel('Z')

% For blender, a point is needed where the plane goes through and the
% normal, output these here
norm_new = norm_new/norm(norm_new)

```

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## **Appendix B: Bone remodelling model A**

```
C Subroutine for changing the bone density based on the loading history
C Stress and E-modulus is taken every step, based on this the E-modulus is altered

C October 2018
C Nick Wassenberg

C Algorithm-equations are based on model from Shitong Luo,1 Xingquan Shen,1 Xin Bai,1  ➤
C Jing Bai,2 Jianning Han,1 and Yu Shang1
C as presented in their paper: 'Validation of material algorithms for femur remodelling  ➤
C using medical imaging data

C First need to define the initial conditions
C We can only update the E-modulus after we obtain strain from the first step
C Do this with subroutine SDVINI

    SUBROUTINE SDVINI(STATEV,COORDS,NSTATV,NCRDS,NOEL,NPT,
1 LAYER,KSPT)

C
C   INCLUDE 'ABA_PARAM.INC'
C
C   DIMENSION STATEV(NSTATV),COORDS(NCRDS)

C Define the initial E-modulus
STATEV(1) = 18070

C   Define the initial Stress Stimulus signals for each loading scenario (x3)
STATEV(2) = 0
STATEV(3) = 0
STATEV(4) = 0
C   Define initial stimulus signal
STATEV(5) = 0

C   Testing
statev(6) = 0
statev(7) = 0
statev(8) = 0
statev(9) = 0
statev(10) = 0
```

```

statev(11) = 0
statev(12) = 0
statev(13) = 0
statev(14) = 0
statev(15) = 0
statev(16) = 0
statev(17) = 0
statev(18) = 0

```

```

RETURN
END

```

C Now that we have the initial variables, UMAT subroutine is used to define the bone material parameters ➤

C The E-modulus is updated after every 3rd loading step (1 day)

```

SUBROUTINE UMAT(STRESS,STATEEV,DDSDDE,SSE,SPD,SCD,
1 RPL,DDSDDT,DRPLDE,DRPLDT,
2 STRAN,DSTRAN,TIME,DTIME,TEMP,DTEMP,PREDEF,DPRED,bone,
3 NDI,NSHR,NTENS,NSTATV,PROPS,NPROPS,COORDS,DROT,PNEWDT,
4 CELENT,DFGRD0,DFGRD1,NOEL,NPT,LAYER,KSPT,JSTEP,KINC)

```

C

```

INCLUDE 'ABA_PARAM.INC'

```

C Creating dimension arrays of properties

```

CHARACTER*80 bone
DIMENSION STRESS(NTENS),STATEEV(NSTATV),
1 DDSDE(NTENS,NTENS),
2 STRAN(NTENS),DSTRAN(NTENS),
3 PROPS(NPROPS),s(3),ps(3)

```

C Initialising variables

```

INTEGER trif,tr,ti,tf,lstr

REAL modulus, nu, bulkmod, shearmod, lambda, r11, r12,r13,m,B,
1 wzero, dE, maxmag, tstep, maxprin, minprin

```

C nu is the poissons ratio, entered as mechanical constant in Abaqus

C From E and nu, calculate bulkmodulus, shearmodulus and lambda

```

modulus = statev(1)

nu = props(1)
bulkmod = modulus/(3*(1-2*nu))
shearmod = modulus/(2*(1+nu))
lambda = bulkmod-2*shearmod/3

```

C Defining the C tensor, a 6x6 matrix (ni by ni)

C First put lambda on all locations in top left 3x3 matrix, then replace diagonals  
C with appropriate terms

```

do k1 =1,ndi
  do k2=1,ndi
    ddsdde(k2,k1) = lambda
  enddo

  ddsdde(k1,k1) = 2*shearmod+lambda
enddo

```

C The bottom left and top right 3x3 submatrix are filled with zeros  
C This is default, not needed to define this  
C All that is left is the bottom right 3x3 submatrix.  
C This is filled with values for u on the diagonal

```

do k1=ndi+1,ntens
  ddsdde(k1,k1) = shearmod
enddo

```

C Initalize zero stress at start

```

do k1=1,ntents
  stress(k1)=0.0
enddo

```

C Now that C matrix is known, define stress  
C This is a 6x1 matrix, defined as current stress + increase in stress  
C increase in stress is calculated by multypling Jacobian with increase in strain

```

do k1=1,ntens
  do k2=1,ntens
    stress(k2) = stress(k2) + ddsdde(k2,k1)*(stran(k1)+dstran(k1))
  enddo
enddo

```

C Writing the C matrix for checking in debugging

C Top left 3x3 matrix

```

C WRITE(7,*) 'IND1-1',ddsdde(1,1)
C WRITE(7,*) 'IND1-2',ddsdde(1,2)
C WRITE(7,*) 'IND1-3',ddsdde(1,3)

```

```

C WRITE(7,*) 'IND2-1',ddsdde(2,1)
C WRITE(7,*) 'IND2-2',ddsdde(2,2)
C WRITE(7,*) 'IND2-3',ddsdde(2,3)

```

```

C WRITE(7,*) 'IND3-1',ddsdde(3,1)
C WRITE(7,*) 'IND3-2',ddsdde(3,2)
C WRITE(7,*) 'IND3-3',ddsdde(3,3)

```

C Bottom right 3x3 matrix

```

C WRITE(7,*) 'IND4,4',ddsdde(4,4)
C WRITE(7,*) 'IND4,5',ddsdde(4,5)
C WRITE(7,*) 'IND4,6',ddsdde(4,6)

```

```

C WRITE(7,*) 'IND5,4',ddsdde(5,4)
C WRITE(7,*) 'IND5,5',ddsdde(5,5)
C WRITE(7,*) 'IND5,6',ddsdde(5,6)

```

```

C WRITE(7,*) 'IND6,4',ddsdde(6,4)
C WRITE(7,*) 'IND6,5',ddsdde(6,5)
C WRITE(7,*) 'IND6,6',ddsdde(6,6)

```



```
C Writing material values for checking in debugging
```

```
C WRITE(7,*) 'nu',nu
C WRITE(7,*) 'modulus', modulus
C WRITE(7,*) 'bulkodulus', bulkmod
C WRITE(7,*) 'shear modulus', shearmod
C WRITE(7,*) 'lambda', lambda
C WRITE(7,*) 'porosity', statev(1)
C WRITE(7,*) 'NSTATV', NSTATV
```

```
C Bone remodeling algorithm
```

```
C sprinc obtains maximal principal values
```

```
C Apply max strain according to step 1,2 or 3.
```

```
    r11 = 300
    r12 = 5
    r13 = 3000
    m = 4
    B = 400000
    wzero = 0.0025
```

```
C boundhigh = 0.0198
```

```
C boundlow = 0.0162
```

```
    if (noel.lt.999999999) then
      do k1=1,ntens
        s(k1)=stress(k1)
        statev(15) = s(1)
        statev(16) = s(2)
        statev(17) = s(3)
        statev(18) = s(4)
        statev(19) = s(5)
        statev(20) = s(6)
      enddo

      lstr = 1
      call sprinc(s,ps,lstr,ndi,nshr)

      if (abs(ps(1)).ge.abs(ps(2))) then
        maxmag = ps(1)
      else
        maxmag = ps(2)
      endif

      tstep = abs((real(jstep))/3-int(jstep/3))
      if ((tstep.gt.0.2).and.(tstep.lt.0.5)) then
        statev(2) = r11*(abs(maxmag)**m)
        statev(6) = abs(maxmag)
        statev(7) = maxmag
      else if ((tstep.gt.0.5).and.(tstep.lt.0.8)) then
        statev(3) = r12*(abs(maxmag)**m)
        statev(9) = abs(maxmag)
        statev(10) = maxmag
      else if (tstep.lt.0.2) then
        statev(4) = r13*(abs(maxmag)**m)
        statev(12) = abs(maxmag)
        statev(13) = maxmag
```

```
endif

strtot = statev(2) + statev(3) + statev(4)

w = ((strtot)**(1/m))/modulus
statev(5) = w

if (w.ge.0.00275) then
    dE = B*(statev(5)-0.00275)
else if ((w.lt.0.00275).and.(w.gt.0.00225))
1   then
    dE = 0
else if (w.le.0.00225) then
    dE = B*(w-0.00225)

endif

if ((jstep.ne.1).and.(tstep.lt.0.2)) then
    modulus = modulus + dE
    statev(1) = modulus
endif

if (statev(1).gt.18070) then
    statev(1) = 18070
endif

if (statev(1).lt.50) then
    statev(1) = 50
endif

if (modulus.gt.13028) then
    por = 1-(modulus**(1/5.74)/(23440**(1/5.74)))
else
    por = 1-(modulus**(1/1.33)/(14927**(1/1.33)))
endif

statev(18) = por

endif

RETURN
END
```

## **Appendix C: Bone remodelling model B**

```
1 C Subroutine for changing the bone density based on the loading history
2 C Strain is taken after each step and porosity is calculated based on equations.
3 C Based on the E-modulus, the BMD is altered, which can be used to identify stress shielding regions.
4
5 C October 2018
6 C Nick Wassenberg
7
8 C Algorithm-equations are based on mechanistic model from J. Hazelwood, R. Bruce Martin, Mark M Rashid and Juan J. Rodrigo
9 C As presented in their paper 'A mechanistic model for internal bone remodeling exhibits different dynamic responses in disuse and overload'
10
11
12
13
14 C Sharevars to define global array value to average porosity and stimulus signal
15
16     module shareVars
17         Dimension por_save_array(10000)
18         Dimension dp_save_array(10000)
19     end module shareVars
20
21 C First need to define the initial conditions
22 C We can only update the E-modulus after we obtain strain from the first step
23 C Do this with subroutine SDVINI
24
25     SUBROUTINE SDVINI(STATEV,COORDS,NSTATV,NCRDS,NOEL,NPT,
26     1 LAYER,KSPT)
27
28     use shareVars
29 C
30     INCLUDE 'ABA_PARAM.INC'
31 C
32     DIMENSION STATEV(NSTATV),COORDS(NCRDS)
33
34 C Define the initial porosity
35     STATEV(1) = 0.044321
36
37 C Define minimal strain for step 1,2 en 3 (3 loads are used)
38     STATEV(2) = 0
39     STATEV(3) = 0
40     STATEV(4) = 0
41
42
43 C Mechanical stimulus: zero in beginning
44     STATEV(5) = 0
45
46 C Damage, initial value in beginning
47     STATEV(6) = 0.03662944
48
49 C Amount of bone building is zero in beginning: Amount of BMU for building
50     STATEV(7) = 0
51
52 C Amount of bone removal is zero in beginning: Amount of BMU for removing
53     STATEV(8) = 0
54
55
56 C The activation frequency of the BMU: How many BMU's are created per time unit
```

```

57 C We want to make sure we define this value for whole timeduration (55) in the
    remodelling cycle
58
59     DO k=9,NSTATV
60         statev(k) = 0.00670
61     ENDDO
62
63
64
65     RETURN
66     END
67
68
69 C Now that we have the initial variables, UMAT subroutine is used to define the bone
    material parameters
70 C The E-moudulus is updated after every loading step
71
72
73     SUBROUTINE UMAT(STRESS,STATEEV,DDSDDE,SSE,SPD,SCD,
74     1 RPL,DDSDDT,DRPLDE,DRPLDT,
75     2 STRAN,DSTRAN,TIME,DTIME,TEMP,DTEMP,PREDEF,DPRED,bone,
76     3 NDI,NSHR,NTENS,NSTATV,PROPS,NPROPS,COORDS,DROT,PNEWDT,
77     4 CELENT,DFGRD0,DFGRD1,NOEL,NPT,LAYER,KSPT,JSTEP,KINC)
78 C
79     use shareVars
80
81
82
83
84     INCLUDE 'ABA_PARAM.INC'
85
86     integer R,Ne1
87     real dec
88
89
90
91 C Creating dimension arrays of properties
92
93     CHARACTER*80 bone
94     DIMENSION STRESS(NTENS),STATEEV(NSTATV),
95     1 DDSDE(NTENS,NTENS),
96     2 STRAN(NTENS),DSTRAN(NTENS),
97     3 PROPS(NPROPS),s(3),ps(3),
98     4 por_save_matrix(200,200), por_summed_matrix(200,200),
99     5 por_avg_matrix(200,200), stress_save(10,10,10),
100    6 por_avg_array(40000),
101    7 por_summed_array(40000),
102    8 dp_save_matrix(200,200), dp_summed_matrix(200,200),
103    5 dp_avg_matrix(200,200),
104    6 dp_avg_array(40000),
105    7 dp_summed_array(40000)
106
107 C Initialising variables
108
109     INTEGER trif,tr,ti,tf,lstr,index
110
111     REAL kb,kc,kd,kr,nf,nr,nfexist,nreexist,doo,sa,modulus,nu,
112     1 tstep,minprin,r11,r12,r13,phi,shearmod,bulkmod,lambda,samax,
113     2 q,pi,fs,dt,facur,famax1,famax2,fao,rc,rh,dexist,area,ddotform,

```

```
114      3 ddotrep,dcurrent,fadivsa,fa,ab,ac,qb,qc,phc,qnet,dp,maxprin,
115      4 maxmag, weightA, weightB, wd_x, wdt_y, avg_factor,dist, infl,
116      5 dp_avg
117
118 C R is the parameter defining the k-values
119 C Nel determines the amount of elements (In this case only 100, since we apply it to ↗
    the cubic shape model)
120 C (100x100 elements = 40.000 elements)
121 C Dec is the value for D (Determines Spatical Decay)
122     R = 5
123     Nel = 200
124     dec = 0.06
125
126 C Lt : less then
127 C Defining equations for cortical and cancellous bone (relation with porosity)
128
129
130     IF (statev(1).lt.0.097267787) then
131         modulus = 23440*(1-statev(1))**5.74
132
133     ELSE
134         modulus = 14927*(1-statev(1))**1.33
135
136     ENDIF
137
138
139
140 C nu is the poissons ratio, entered as mechanical constant in Abaqus
141 C From E and u, calculate bulkmodulus, shearmodulus and lambda
142     nu = props(1)
143     bulkmod = modulus/(3*(1-2*nu))
144     shearmod = modulus/(2*(1+nu))
145     lambda = bulkmod-2*shearmod/3
146
147
148 C Defining the C tensor, a 6x6 matrix (ni by ni)
149
150 C First put lambda on all locations in top left 3x3 matrix, then replace diagonals
151 C with appropriate terms
152
153     do k1 =1,2
154         do k2=1,2
155             ddsdde(k2,k1) = lambda
156         enddo
157
158     ddsdde(k1,k1) = 2*shearmod+lambda
159     enddo
160
161 C The bottom left and top right 3x3 submatrix are filled with zeros
162 C This is default, not needed to define this
163 C All that is left is the bottom right 3x3 submatrix.
164 C This is filled with values for u on the diagonal
165
166     do k1=3,4
167         ddsdde(k1,k1) = shearmod
168     enddo
169
170 C Initalize zero stress at start
171     do k1=1,4
```

```
172         stress(k1)=0.0
173     enddo
174
175
176
177
178 C Now that C matrix is known, define stress
179 C This is a 6x1 matrix, defined as current stress + increase in stress
180 C increase in stress is calculated by multiplying Jacobian with increase in strain
181     do k1=1,4
182         do k2=1,4
183             stress(k2) = stress(k2) + ddsdde(k2,k1)*(stran(k1)+dstran(k1))
184
185         enddo
186     enddo
187
188 C Writing the C matrix for checking in debugging
189
190 C Top left 3x3 matrix
191 C     WRITE(7,*) 'IND1-1', ddsdde(1,1)
192 C     WRITE(7,*) 'IND1-2', ddsdde(1,2)
193 C     WRITE(7,*) 'IND1-3', ddsdde(1,3)
194
195 C     WRITE(7,*) 'IND2-1', ddsdde(2,1)
196 C     WRITE(7,*) 'IND2-2', ddsdde(2,2)
197 C     WRITE(7,*) 'IND2-3', ddsdde(2,3)
198
199 C     WRITE(7,*) 'IND3-1', ddsdde(3,1)
200 C     WRITE(7,*) 'IND3-2', ddsdde(3,2)
201 C     WRITE(7,*) 'IND3-3', ddsdde(3,3)
202
203 C Bottom right 3x3 matrix
204 C     WRITE(7,*) 'IND4,4', ddsdde(4,4)
205 C     WRITE(7,*) 'IND4,5', ddsdde(4,5)
206 C     WRITE(7,*) 'IND4,6', ddsdde(4,6)
207
208 C     WRITE(7,*) 'IND5,4', ddsdde(5,4)
209 C     WRITE(7,*) 'IND5,5', ddsdde(5,5)
210 C     WRITE(7,*) 'IND5,6', ddsdde(5,6)
211
212 C     WRITE(7,*) 'IND6,4', ddsdde(6,4)
213 C     WRITE(7,*) 'IND6,5', ddsdde(6,5)
214 C     WRITE(7,*) 'IND6,6', ddsdde(6,6)
215
216 C Writing material values for checking in debugging
217 C     WRITE(7,*) 'nu', nu
218 C     WRITE(7,*) 'modulus', modulus
219 C     WRITE(7,*) 'bulkmodulus', bulkmod
220 C     WRITE(7,*) 'shearmodulus', shearmod
221 C     WRITE(7,*) 'lambda', lambda
222 C     WRITE(7,*) 'porosity', statev(1)
223 C     WRITE(7,*) 'NSTATV', NSTATV
224
225 C Bone remodeling algorithm
226 C sprinc obtains maximal principal values
227 C Apply max strain according to step 1,2 or 3.
228
229
230
```

```
231
232     if (noel.lt.9999999999) then
233         do k1=1,ntens
234             s(k1)=stran(k1)+dstran(k1)
235         enddo
236         lstr =2
237
238         call sprinc(s,ps,lstr,ndi,nshr)
239         if (abs(ps(1)).ge.abs(ps(2))) then
240             maxmag = ps(1)
241         else
242             maxmag = ps(2)
243         endif
244
245 C Loading rates for 3 load cases:
246     r11 = 3000
247     r12 = 112
248     r13 = 1
249
250 C Determine maxmag based on the step
251     tstep = abs((real(jstep))/2-int(jstep/2))
252     if ((tstep.gt.0.2).and.(tstep.lt.0.7)) then
253         statev(2) = 2*maxmag
254     else if (tstep.lt.0.1) then
255         statev(3) = 2*maxmag
256     endif
257
258
259 ! Relative weighting between the 2 loading scenarios (only applied for validation step)
260 !     weightA = 0.5
261 !     weightB = 1-weightA
262
263
264
265
266
267 C Exponent for damage formation equation
268     q=4
269
270 C Specify pi, repair speciality factor and time step
271     pi = 3.1415926535897932385
272     fs = 5.0
273     dt = 8
274
275
276 C Current day activation frequency (the population amount of refilling and resorbing
    bmu)
277     facur = statev(9)
278 C The maximum activation frequency (not more bmu can be present)
279     famax1 = 0.50
280     famax2 = 1.15
281 C The maximum specific area
282     samax = 4.1905
283 C The activation frequency at equilibrium (very small bone modelling)
284     fao = 0.00670
285 C Area constants
286     rc = 0.095
287     rh = 0.020
```



```

289 C Damage in equilibrium is low (doo). existing damage at beginning is the same as
    equilibrium
290         doo=0.03662944
291         dexist = statev(6)
292
293 C Coefficients for damage formation equation
294 C         kd= 1088
295         kd= 100000
296
297         kr= -1.6
298         kb= 65000000000
299         kc = 0.000000016000
300
301
302
303
304
305
306 C Tr = Time needed for resoptiv phase
307 C Ti = time for reversal phase of modelling cycle
308 C tf = Time for refilling phase of modelling cycle
309 C trif = Total time for remodelling
310
311
312         tr = 3
313         ti = 1
314         tf = 8
315         trif = tr+ti+tf
316
317 C Define the amount of BMU at the start
318 C This is equal to the activation frequency (at the start) x time of modelling cycle
319
320         if(jstep.eq.1) then
321             statev(7) = fao*tf
322             statev(8) = fao*tr
323         endif
324
325 C Put the amount of BMU (refilling and resobring) into a variable
326         nfexist = statev(7)
327         nrexist = statev(8)
328
329
330 C Update porosity after 1 loading cycle (so after step 3 everytime)
331 C Calculate damage potential
332 C Calculate rate of damage formation
333 C Calculate rate of damage repair
334 C Calculate current day damage
335 C Store current day damage as state variable
336
337
338         if ((jstep.ne.1).and.(tstep.lt.0.2)) then
339
340             phi = weightA*((abs(statev(2)))**q)*r11+weightB
341             *((abs(statev(3)))**q)*r12
342
343             statev(5) = phi
344
345             if (statev(1).le.0.20) then
346                 area = pi*rc**2

```

```

347         else
348             area=0.5*pi*rc**2
349         endif
350
351         ddotform = kd*phi
352         ddotrep = dexist*facur*area*fs
353
354         dcurrent = dexist+(ddotform-ddotrep)*dt
355
356         if (dcurrent.ge.1000000) then
357             dcurrent = 1000000
358         endif
359
360
361         statev(6) = dcurrent
362
363
364     C Update the current activation frequency
365     C Calculate the specific surface area
366
367         fadivsa=(fao*(famax1/samax))/(fao+(famax1-fao)
368             *exp(kr*famax1*(dcurrent-doo)/doo))
369
370         if (dcurrent.lt.doo) then
371             fadivsa=(fao/samax)*(dcurrent/doo)
372         endif
373
374         sa((((28.8*statev(1)-101)*statev(1)+134)*statev(1)
375             -93.9)*statev(1)+32.3)*statev(1))
376
377         if (phi.lt.0.000000000005) then
378             fadivsa=fadivsa+(famax2/samax)/(1+exp(kb*(phi-kc)))
379         endif
380
381         fa=fadivsa*sa
382         statev(100) = fa
383     C Update the activation frequency of previous time steps. Than the activation
384     C frequency of the new time step can then be compared
385     C to the activation frequency of the previous time step, to determine the increase.
386     C Day 1 means 1 day ago, day 6 means 6 days ago etc.
387     C One we obtain a value for a new step, this is added to day 1 (statev(9)). Then
388     C every other value needs to move to one day further away
389
390         do k1 = trif+9,10,-1
391             statev(k1) = statev(k1-1);
392         enddo
393
394         statev(9) = fa
395
396     C If a low porosity is present, other area is specified. This changes bone filling
397     C properties
398
399         ac = area
400
401         if (statev(1).le.0.20) then
402             area = pi*(rc**2-rh**2)
403         endif
404
405         ab = area

```

```

404 C Amount of bone added per day per BMU
405         qb = ab/tf
406         statev(90) = qb
407
408 C Amount of bone removed per day per BMU
409         qc = ac/tr
410         statev(91) = qc
411
412 C Less bone remodelling on trabecular surfaces which are not enough loaded
413 C         if (statev(1).gt.0.20) then
414             if (phi.lt.0.00000000005) then
415                 qb = (0.5+0.5*phi/0.00000000005)*ab/tf
416             endif
417 C         endif
418
419 C Calculating the amount of refilling BMU for current day
420         nf=nfexist+(statev(tr+ti+9)-statev(trif+9))*dt
421
422
423 C Calculating the amount of resorbing BMU for current day
424         nr=nrexist+(statev(9)-statev(tr+9))*dt
425
426 C Make sure these amounts can not be equal to zero=/0
427         if (nf.lt.0.0) then
428             nf=0.0
429         endif
430         if (nr.lt.0.0) then
431             nr=0.0
432     endif
433
434         statev(92) = nf
435         statev(92) = nr
436 C Store the amount of BMU's as statevector
437
438         statev(7)=nf
439         statev(8)=nr
440
441
442 C Calculate netto ammount of bone added for the day
443
444         phc=0.04432132964
445         qnet=(qb*nf)-(qc*nr)
446         if (statev(1).le.0.20) then
447             qnet=(qb*nf)-(1-phc)*(qc*nr)
448         endif
449
450         statev(94) = (qb*nf)
451         statev(95) = (qc*nr)
452         statev(96) = qnet
453
454 C Update the porosity
455
456         dp=-qnet*dt
457 !         statev(1)=statev(1)+dp
458
459 C The following code is to average the stimulus signal for every element
460 C Based on the surrouding elements
461 C We can identify 8 regions in this case: middle, top-left, top-middle, top-right,
    left-middle,

```

```

462 C middle,middle, middle right, bottom left, bottom middle, bottom right.
463
464         ! Save in array based on location of element number
465         dp_save_array(noel) = dp
466
467         ! Convert from matrix to array (for individual stimulus signal)
468         do k1 =1,Ne1
469             do k2=1,Ne1
470                 index = k2+((k1-1)*Ne1)
471                 dp_save_matrix(k2,k1) = dp_save_array(index)
472             enddo
473         enddo
474
475         !! Convert from matrix to array (for summed stimulus signal)
476         do k1=1,Ne1
477             do k2=1,Ne1
478                 dp_summed_matrix(k2,k1) = 0
479             enddo
480         enddo
481         ! Convert from matrix to array (for avg stimulus signal)
482         do k1=1,Ne1
483             do k2=1,Ne1
484                 dp_avg_matrix(k2,k1) = 0
485             enddo
486         enddo
487
488
489 C         Creating summed matrix of dp
490         do p1=1,Ne1
491             do p2 = 1,Ne1
492                 IF (p1.gt.R .AND. p2.gt.R. AND.
493 1                 p1.le.(Ne1-R). and. p2.le.(Ne1-R)) then ! inner side of the  $\rightarrow$ 
494 cube
495
496                 avg_factor = ((R*2)+1)*((R*2)+1)
497                 do k1 =-R,R
498                     do k2=-R,R
499                         dist = sqrt((k1**2) +(k2**2))
500                         inf1 = exp(-dist/dec)
501                         dp_summed_matrix(p2,p1) =
1                         dp_summed_matrix(p2,p1) +
2                         dec*dp_save_matrix(p2+k2,p1+k1) ! Sum every  $\rightarrow$ 
502 element
503
504                         ! with the values of the surrounding elements
505                     enddo
506                 enddo
507
508                 dp_avg_matrix(p2,p1) =
1                 dp_summed_matrix(p2,p1)/
2                 avg_factor
509
510
511                 else if(p2.gt.(Ne1-R)) then ! Here we define the left side of  $\rightarrow$ 
512 the cube
513                 if(p1.lt.R+1) then ! top-left corner
514                     wd_x = Ne1-p2
515                     wd_y = p1-1
516                     avg_factor = ((wd_y+R)+1)*((wd_x+R)+1)
517                     do k1 = -wd_y,R
518                         do k2 = -R,wd_x

```

```

519         infl = exp(-dist/dec)
520         dp_summed_matrix(p2,p1) =
521         dp_summed_matrix(p2,p1) +
522         dec*dp_save_matrix(p2+k2,p1+k1)
523     enddo
524 enddo
525 dp_avg_matrix(p2,p1) =
526 dp_summed_matrix(p2,p1)/
527 avg_factor
528
529     else if(p1.ge.(R+1). AND. p1.le.(Nel-R)) then ! middle-
left side
530         wd_x = Nel-p2
531         avg_factor = ((R*2)+1)*((wd_x+R)+1)
532         do k1 = -R,R
533             do k2 = -R,wd_x
534                 dist = sqrt((k1**2) +(k2**2))
535                 infl = exp(-dist/dec)
536                 dp_summed_matrix(p2,p1) =
537                 dp_summed_matrix(p2,p1) +
538                 dec*dp_save_matrix(p2+k2,p1+k1)
539             enddo
540         enddo
541         dp_avg_matrix(p2,p1) =
542         dp_summed_matrix(p2,p1)/
543         avg_factor
544     else if(p1.gt.(Nel-R)) then ! bottom-left corner
545         wd_x = Nel-p2
546         wd_y = Nel-p1
547         avg_factor = ((wd_y+R)+1)*((wd_x+R)+1)
548         do k1 = -R,wd_y
549             do k2 = -R,wd_x
550                 dist = sqrt((k1**2) +(k2**2))
551                 infl = exp(-dist/dec)
552                 dp_summed_matrix(p2,p1) =
553                 dp_summed_matrix(p2,p1) +
554                 dec*dp_save_matrix(p2+k2,p1+k1)
555             enddo
556         enddo
557         dp_avg_matrix(p2,p1) =
558         dp_summed_matrix(p2,p1)/
559         avg_factor
560
561     endif
562     else if(p2.lt.(R+1)) then ! Here we define the right side
of the cube
563         if(p1.lt.(R+1)) then ! top-right corner
564             wd_x = p2-1
565             wd_y = p1-1
566             avg_factor = ((wd_y+R)+1)*((wd_x+R)+1)
567             do k1 = -wd_y,R
568                 do k2 = -wd_x,R
569                     dist = sqrt((k1**2) +(k2**2))
570                     infl = exp(-dist/dec)
571                     dp_summed_matrix(p2,p1) =
572                     dp_summed_matrix(p2,p1) +
573                     dec*dp_save_matrix(p2+k2,p1+k1)
574                 enddo
575             enddo

```

```

576         dp_avg_matrix(p2,p1) =
577         dp_summed_matrix(p2,p1)/
578         avg_factor
579
580     else if(p1.ge.(R+1). AND. p1.le.(Nel-R)) then ! middle-
right side
581         wd_x = p2-1
582         avg_factor = ((R*2)+1)*((wd_x+R)+1)
583         do k1 = -R,R
584             do k2 = -wd_x,R
585                 dist = sqrt((k1**2) +(k2**2))
586                 inf1 = exp(-dist/dec)
587                 dp_summed_matrix(p2,p1) =
588                 dp_summed_matrix(p2,p1) +
589                 dec*dp_save_matrix(p2+k2,p1+k1)
590             enddo
591         enddo
592         dp_avg_matrix(p2,p1) =
593         dp_summed_matrix(p2,p1)/
594         avg_factor
595     else if(p1.gt.(Nel-R)) then ! bottom-right corner
596         wd_x = p2-1
597         wd_y = Nel-p1
598         avg_factor = ((wd_y+R)+1)*((wd_x+R)+1)
599         do k1 = -R,wd_y
600             do k2 = -wd_x,R
601                 dist = sqrt((k1**2) +(k2**2))
602                 inf1 = exp(-dist/dec)
603                 dp_summed_matrix(p2,p1) =
604                 dp_summed_matrix(p2,p1) +
605                 dec*dp_save_matrix(p2+k2,p1+k1)
606             enddo
607         enddo
608         dp_avg_matrix(p2,p1) =
609         dp_summed_matrix(p2,p1)/
610         avg_factor
611
612     endif
613
614     else if(p2.ge.(R+1) .and. p2.le.(Nel-R) .and.
615     p1.gt.(Nel-R)) then ! Here we define the middle bottom
616         wd_y = Nel-p1
617         avg_factor = ((wd_y+R)+1)*((wd_x+R)+1)
618         do k1 = -R,wd_y
619             do k2 = -R,R
620                 dist = sqrt((k1**2) +(k2**2))
621                 inf1 = exp(-dist/dec)
622                 dp_summed_matrix(p2,p1) =
623                 dp_summed_matrix(p2,p1) +
624                 dec*dp_save_matrix(p2+k2,p1+k1)
625             enddo
626         enddo
627         dp_avg_matrix(p2,p1) =
628         dp_summed_matrix(p2,p1)/
629         avg_factor
630     else if(p2.ge.(R+1) .and. p2.le.(Nel-R) .and.
631     p1.lt.(R+1)) then ! Here we define the middle top
632         wd_y = p1-1
633         avg_factor = ((wd_y+R)+1)*((wd_x+R)+1)

```

```

634         do k1 = -wd_y,R
635             do k2 = -R,R
636                 dist = sqrt((k1**2) +(k2**2))
637                 inf1 = exp(-dist/dec)
638                 dp_summed_matrix(p2,p1) =
639                 dp_summed_matrix(p2,p1) +
640                 dec*dp_save_matrix(p2+k2,p1+k1)
641             enddo
642         enddo
643         dp_avg_matrix(p2,p1) =
644         dp_summed_matrix(p2,p1)/
645         avg_factor
646     endif
647
648
649
650
651
652
653
654
655
656         enddo
657     enddo
658
659 C Going back from matrix to array (for dp averaged)
660     do k1 =1,Ne1
661         do k2=1,Ne1
662             index_rev = k2+((k1-1)*Ne1)
663             dp_summed_array(index_rev) =
664             dp_summed_matrix(k2,k1)
665         enddo
666     enddo
667
668     dp_avg = dp_avg_array(noel)
669     statev(95) = dp_avg
670
671
672     statev(1)=statev(1)+dp_avg
673
674
675
676
677
678
679
680
681
682 C Update the porosity with averaged value
683
684
685
686     if (statev(1).ge.0.95) then
687         statev(1) = 0.95
688     endif
689
690     if (statev(1).le.0.0) then
691         statev(1) = 0.0
692     endif

```

```

693
694     IF (statev(1).lt.0.097267787) then
695     modulus = 23440*(1-statev(1))**5.74
696
697     ELSE
698     modulus = 14927*(1-statev(1))**1.33
699
700     ENDIF
701
702
703     statev(100) = modulus
704
705     if(jstep.gt.58) then
706
707         por_save_array(noel) = statev(1)
708
709         do k1 =1,Ne1
710             do k2=1,Ne1
711                 index = k2+((k1-1)*Ne1)
712                 por_save_matrix(k2,k1) = por_save_array(index)
713             enddo
714         enddo
715
716 C         statev(80) = por_save_matrix(45,88)
717 C         statev(81) = por_save_array(17445)
718
719 C     Initialising with zeros
720
721
722
723     do k1=1,Ne1
724         do k2=1,Ne1
725             por_summed_matrix(k2,k1) = 0
726         enddo
727     enddo
728
729     do k1=1,Ne1
730         do k2=1,Ne1
731             por_avg_matrix(k2,k1) = 0
732         enddo
733     enddo
734
735
736 C     Creating summed matrix
737     do p1=1,Ne1
738         do p2 = 1,Ne1
739             IF (p1.gt.R .AND. p2.gt.R. AND.
740 1 p1.le.(Ne1-R). and. p2.le.(Ne1-R)) then ! inner side of the >
741     cube
742
743         avg_factor = ((R*2)+1)*((R*2)+1)
744         do k1 =-R,R
745             do k2=-R,R
746                 dist = sqrt((k1**2) +(k2**2))
747                 inf1 = exp(-dist/dec)
748                 por_summed_matrix(p2,p1) =
1
2                 por_summed_matrix(p2,p1) +
749                 dec*por_save_matrix(p2+k2,p1+k1)
750             enddo

```



```

751         enddo
752         por_avg_matrix(p2,p1) =
753         por_summed_matrix(p2,p1)/
754         avg_factor
755
756
757     else if(p2.gt.(Nel-R)) then ! Here we define the left side of
the cube
758         if(p1.lt.R+1) then ! top-left corner
759             wd_x = Nel-p2
760             wd_y = p1-1
761             avg_factor = ((wd_y+R)+1)*((wd_x+R)+1)
762             do k1 = -wd_y,R
763                 do k2 = -R,wd_x
764                     dist = sqrt((k1**2) +(k2**2))
765                     inf1 = exp(-dist/dec)
766                     por_summed_matrix(p2,p1) =
767                     por_summed_matrix(p2,p1) +
768                     dec*por_save_matrix(p2+k2,p1+k1)
769                 enddo
770             enddo
771             por_avg_matrix(p2,p1) =
772             por_summed_matrix(p2,p1)/
773             avg_factor
774
775     else if(p1.ge.(R+1). AND. p1.le.(Nel-R)) then ! middle-
left side
776         wd_x = Nel-p2
777         avg_factor = ((R*2)+1)*((wd_x+R)+1)
778         do k1 = -R,R
779             do k2 = -R,wd_x
780                 dist = sqrt((k1**2) +(k2**2))
781                 inf1 = exp(-dist/dec)
782                 por_summed_matrix(p2,p1) =
783                 por_summed_matrix(p2,p1) +
784                 dec*por_save_matrix(p2+k2,p1+k1)
785             enddo
786         enddo
787         por_avg_matrix(p2,p1) =
788         por_summed_matrix(p2,p1)/
789         avg_factor
790     else if(p1.gt.(Nel-R)) then ! bottom-left corner
791         wd_x = Nel-p2
792         wd_y = Nel-p1
793         avg_factor = ((wd_y+R)+1)*((wd_x+R)+1)
794         do k1 = -R,wd_y
795             do k2 = -R,wd_x
796                 dist = sqrt((k1**2) +(k2**2))
797                 inf1 = exp(-dist/dec)
798                 por_summed_matrix(p2,p1) =
799                 por_summed_matrix(p2,p1) +
800                 dec*por_save_matrix(p2+k2,p1+k1)
801             enddo
802         enddo
803         por_avg_matrix(p2,p1) =
804         por_summed_matrix(p2,p1)/
805         avg_factor
806
807     endif

```

```

808         else if(p2.lt.(R+1)) then ! Here we define the right side ➤
of the cube
809         if(p1.lt.(R+1)) then ! top-right corner
810             wd_x = p2-1
811             wd_y = p1-1
812             avg_factor = ((wd_y+R)+1)*((wd_x+R)+1)
813             do k1 = -wd_y,R
814                 do k2 = -wd_x,R
815                     dist = sqrt((k1**2) +(k2**2))
816                     inf1 = exp(-dist/dec)
817                     por_summed_matrix(p2,p1) =
818 1
2                     por_summed_matrix(p2,p1) +
819                     dec*por_save_matrix(p2+k2,p1+k1)
820                 enddo
821             enddo
822             por_avg_matrix(p2,p1) =
823 1
2             por_summed_matrix(p2,p1)/
824             avg_factor
825
826         else if(p1.ge.(R+1). AND. p1.le.(Nel-R)) then ! middle- ➤
right side
827             wd_x = p2-1
828             avg_factor = ((R*2)+1)*((wd_x+R)+1)
829             do k1 = -R,R
830                 do k2 = -wd_x,R
831                     dist = sqrt((k1**2) +(k2**2))
832                     inf1 = exp(-dist/dec)
833                     por_summed_matrix(p2,p1) =
834 1
2                     por_summed_matrix(p2,p1) +
835                     dec*por_save_matrix(p2+k2,p1+k1)
836                 enddo
837             enddo
838             por_avg_matrix(p2,p1) =
839 1
2             por_summed_matrix(p2,p1)/
840             avg_factor
841         else if(p1.gt.(Nel-R)) then ! bottom-right corner
842             wd_x = p2-1
843             wd_y = Nel-p1
844             avg_factor = ((wd_y+R)+1)*((wd_x+R)+1)
845             do k1 = -R,wd_y
846                 do k2 = -wd_x,R
847                     dist = sqrt((k1**2) +(k2**2))
848                     inf1 = exp(-dist/dec)
849                     por_summed_matrix(p2,p1) =
850 1
2                     por_summed_matrix(p2,p1) +
851                     dec*por_save_matrix(p2+k2,p1+k1)
852                 enddo
853             enddo
854             por_avg_matrix(p2,p1) =
855 1
2             por_summed_matrix(p2,p1)/
856             avg_factor
857
858         endif
859
860         else if(p2.ge.(R+1) .and. p2.le.(Nel-R) .and.
861 1
p1.gt.(Nel-R)) then ! Here we define the middle bottom
862             wd_y = Nel-p1
863             avg_factor = ((wd_y+R)+1)*((wd_x+R)+1)
864             do k1 = -R,wd_y

```

```

865         do k2 = -R,R
866         dist = sqrt((k1**2) +(k2**2))
867         inf1 = exp(-dist/dec)
868         por_summed_matrix(p2,p1) =
869         1 por_summed_matrix(p2,p1) +
870         2 dec*por_save_matrix(p2+k2,p1+k1)
871         enddo
872     enddo
873     por_avg_matrix(p2,p1) =
874     1 por_summed_matrix(p2,p1)/
875     2 avg_factor
876 else if(p2.ge.(R+1) .and. p2.le.(Nel-R) .and.
877 1 p1.lt.(R+1)) then ! Here we define the middle top
878     wd_y = p1-1
879     avg_factor = ((wd_y+R)+1)*((wd_x+R)+1)
880     do k1 = -wd_y,R
881     do k2 = -R,R
882     dist = sqrt((k1**2) +(k2**2))
883     inf1 = exp(-dist/dec)
884     por_summed_matrix(p2,p1) =
885     1 por_summed_matrix(p2,p1) +
886     2 dec*por_save_matrix(p2+k2,p1+k1)
887     enddo
888     enddo
889     por_avg_matrix(p2,p1) =
890     1 por_summed_matrix(p2,p1)/
891     2 avg_factor
892     endif
893
894
895
896
897
898
899
900
901
902     enddo
903     enddo
904
905 C Going back from matrix to array (for averaged)
906     do k1 =1,Nel
907     do k2=1,Nel
908     index_rev = k2+((k1-1)*Nel)
909     por_avg_array(index_rev) =
910     1 por_avg_matrix(k2,k1)
911     enddo
912     enddo
913
914
915 C Going back from matrix to array (for summed)
916     do k1 =1,Nel
917     do k2=1,Nel
918     index_rev = k2+((k1-1)*Nel)
919     por_summed_array(index_rev) =
920     1 por_summed_matrix(k2,k1)
921     enddo
922     enddo
923

```

```
924         por_final_averaged = por_avg_array(noel)
925         statev(98) = por_final_averaged
926
927         por_final_summed = por_summed_array(noel)
928         statev(97) = por_final_summed
929
930
931
932         endif
933     endif
934
935     endif
936
937
938
939
940
941     RETURN
942     END
943
944
945
```

## **Appendix D: Test data results**











