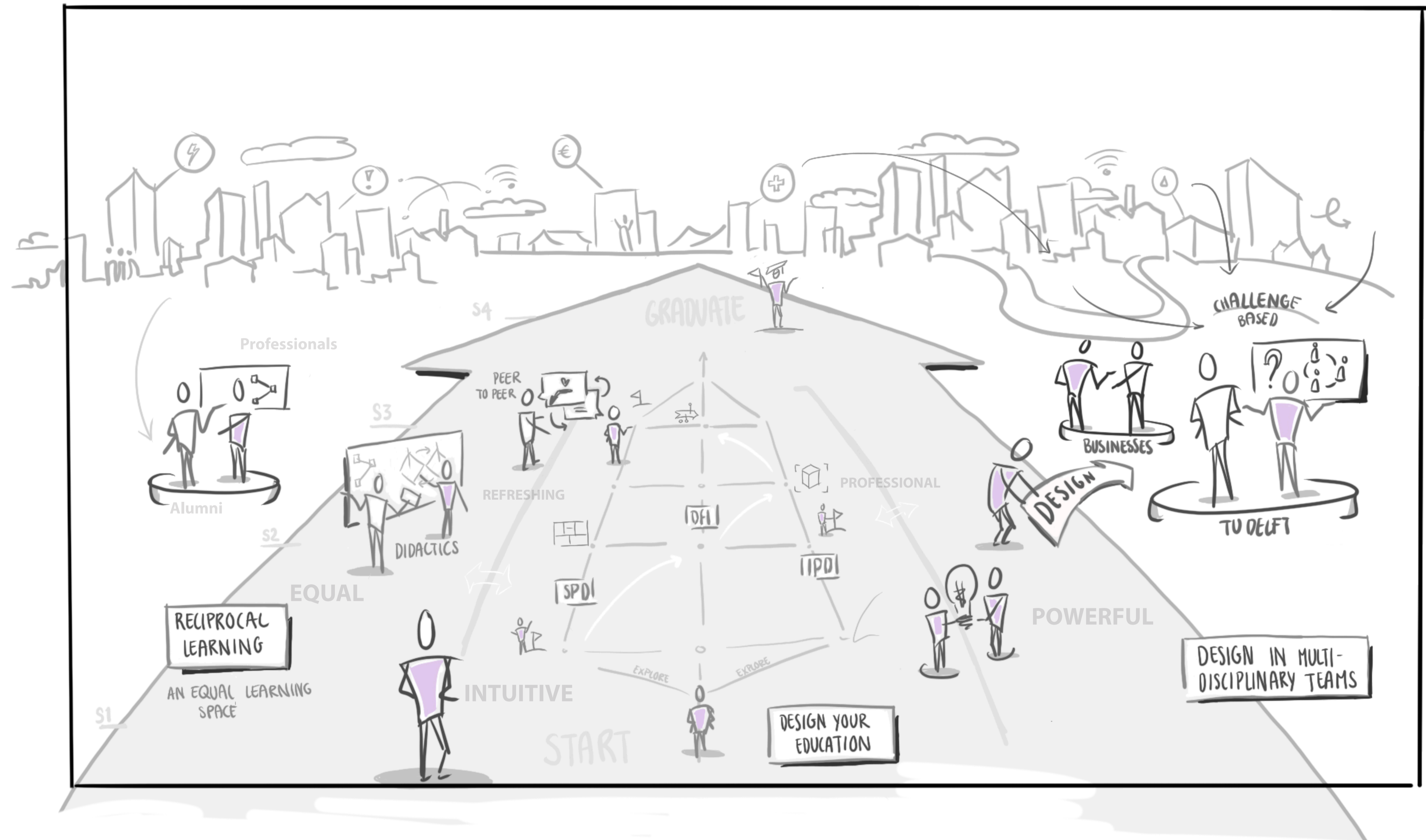


EXPLORING THE FUTURE OF THE EDUCATION OF THE DESIGNER

Envisioning a Master Experience for MSc. students of the faculty Industrial Design Engineering (IDE)



RECIPROCAL LEARNING

Reciprocal learning between design students puts a focus on sharing experiences that aims to create room for design students to discuss vulnerability and experience room as well as solution space to cope with the world of flux. A setting that puts design students, educators and professionals both in the classroom. The faculty and its employees become an equal learning partner of the design student.

DE STUDENTS AT THE FRONT OF THEIR EDUCATION

Eventhough we go to a world full of collaborations and the interdependency of others in our learnings, this experience aims to support design students to make their own decisions and find focus in the complexity of their individual learning. The experience is divided over the timespan of the whole Master that starts off with a joint exploration with all Master students combined. Equal oportunities for all design students in the exploration of the field of design is the goal.

INCREASING THE VALUE OF DESIGN IN TEAMS

Complex challenges ask for the collaboration between multiple disciplines, so also communicating the design process to non-designers becomes more important as the awareness of the benefits of design increases in multiple, maybe unexpected, industries. In a world where designers become part of big multidisciplinary teams, collaborations skills are of high value. Designers are educated to use design in collaborations. Design students become the people who can collaborate with everyone, everywhere.

Master thesis

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