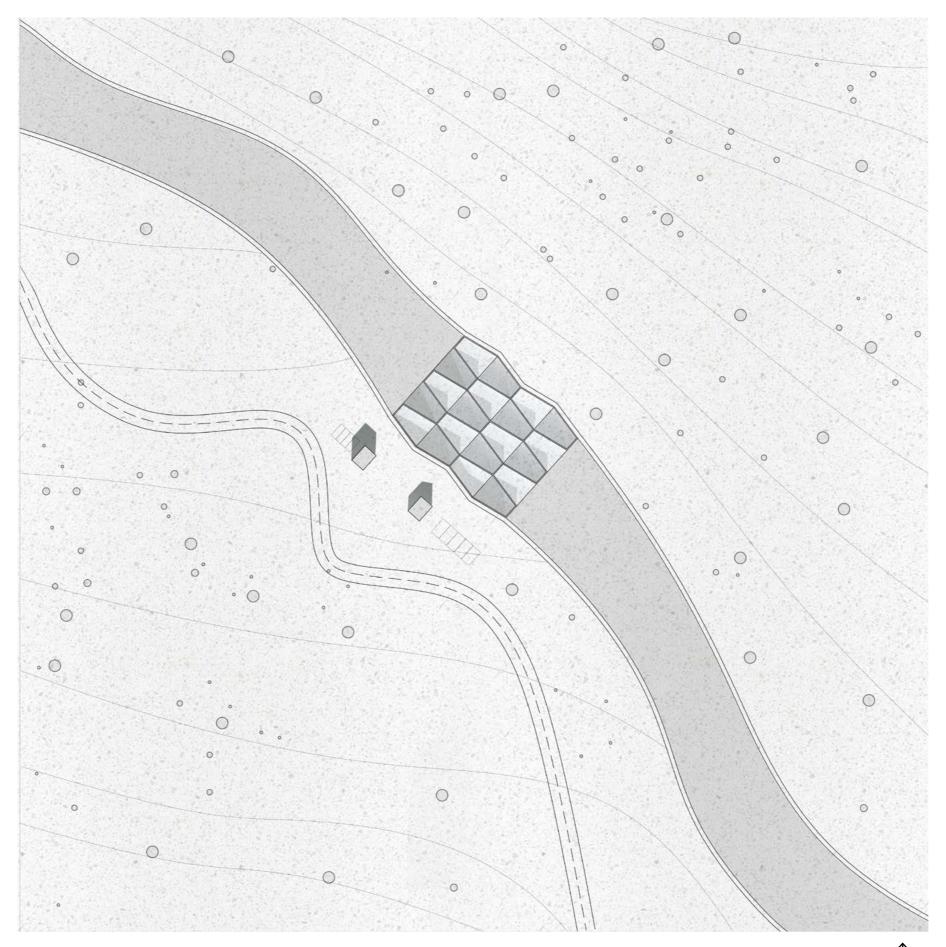
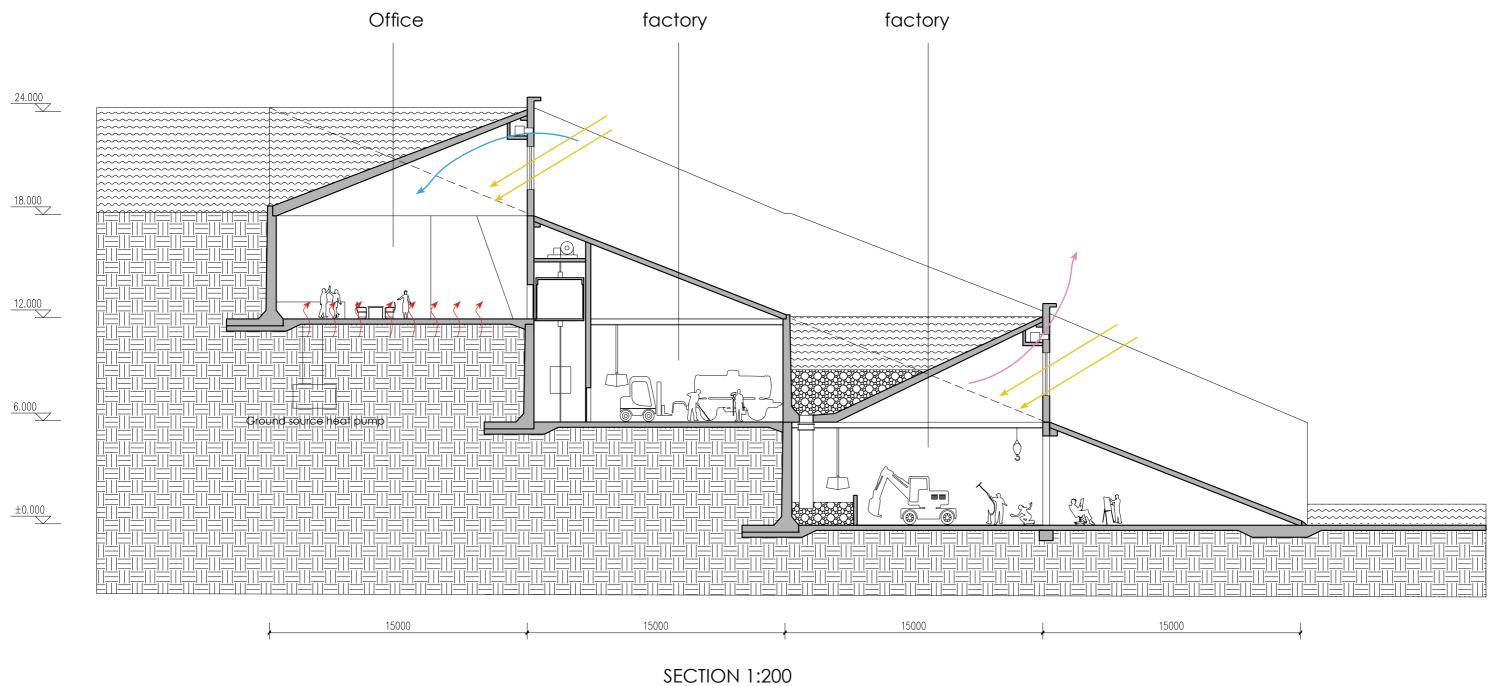


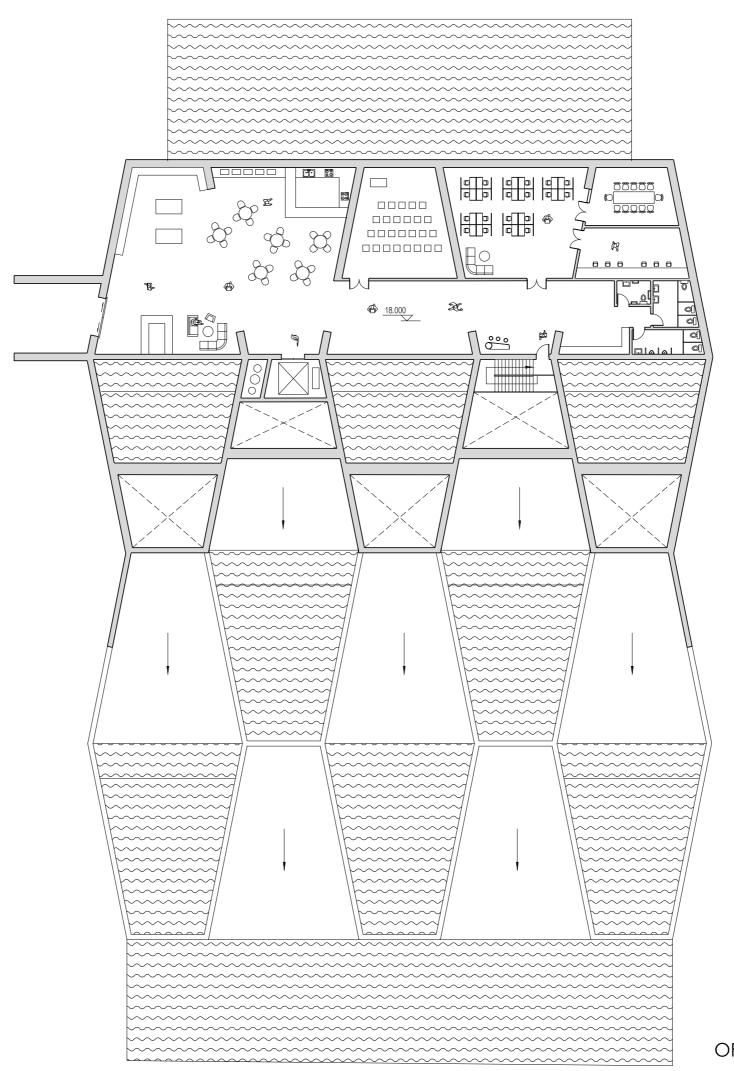
DESIGN I

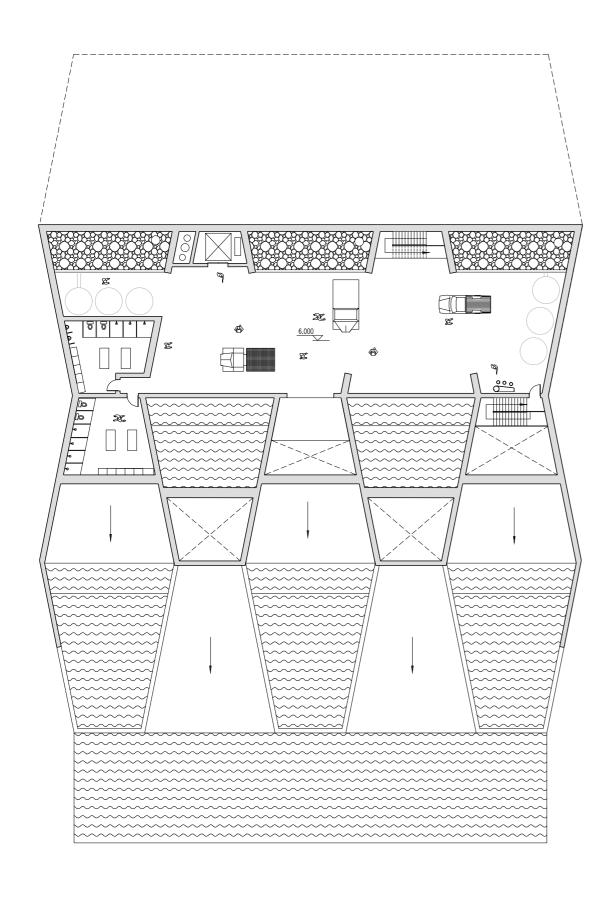
I. Architecture makes landscape Sedimentation factory

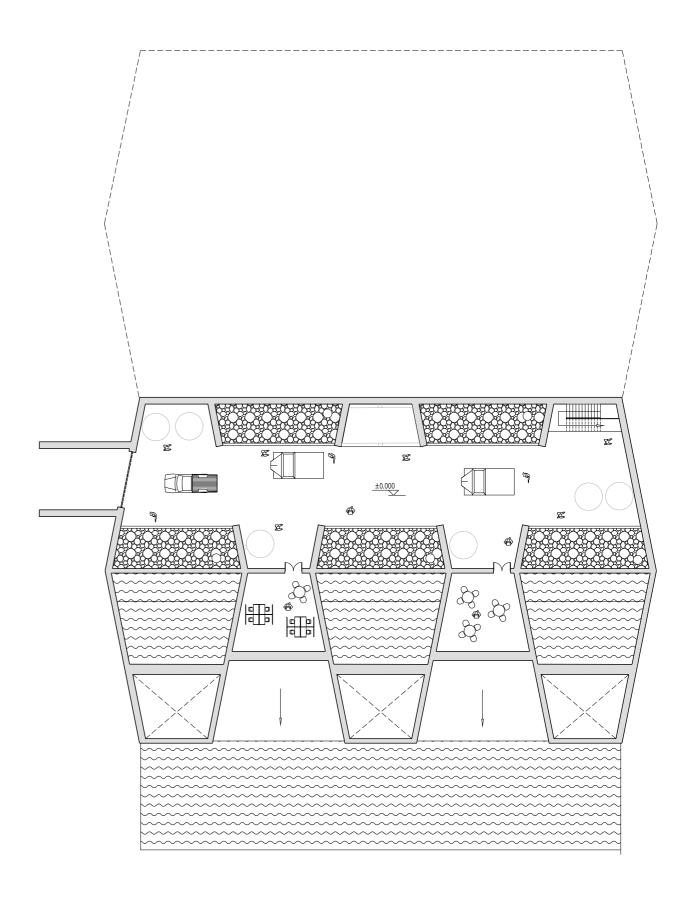


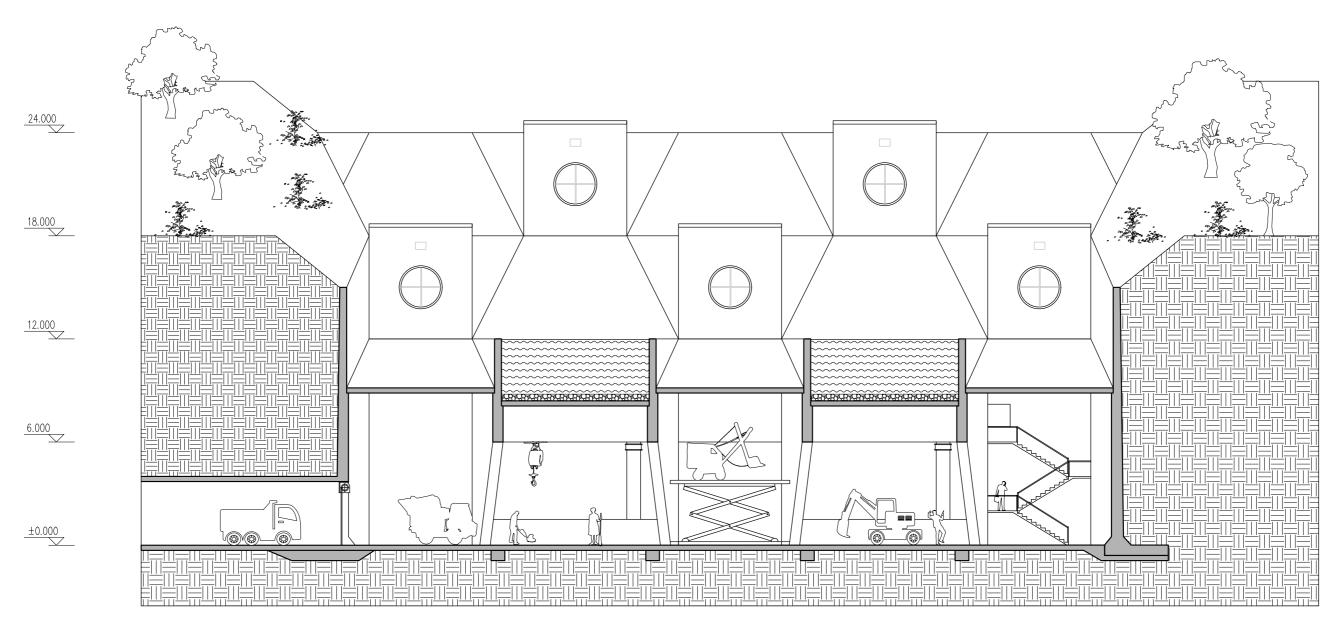
Master plan 1:2000 ↑



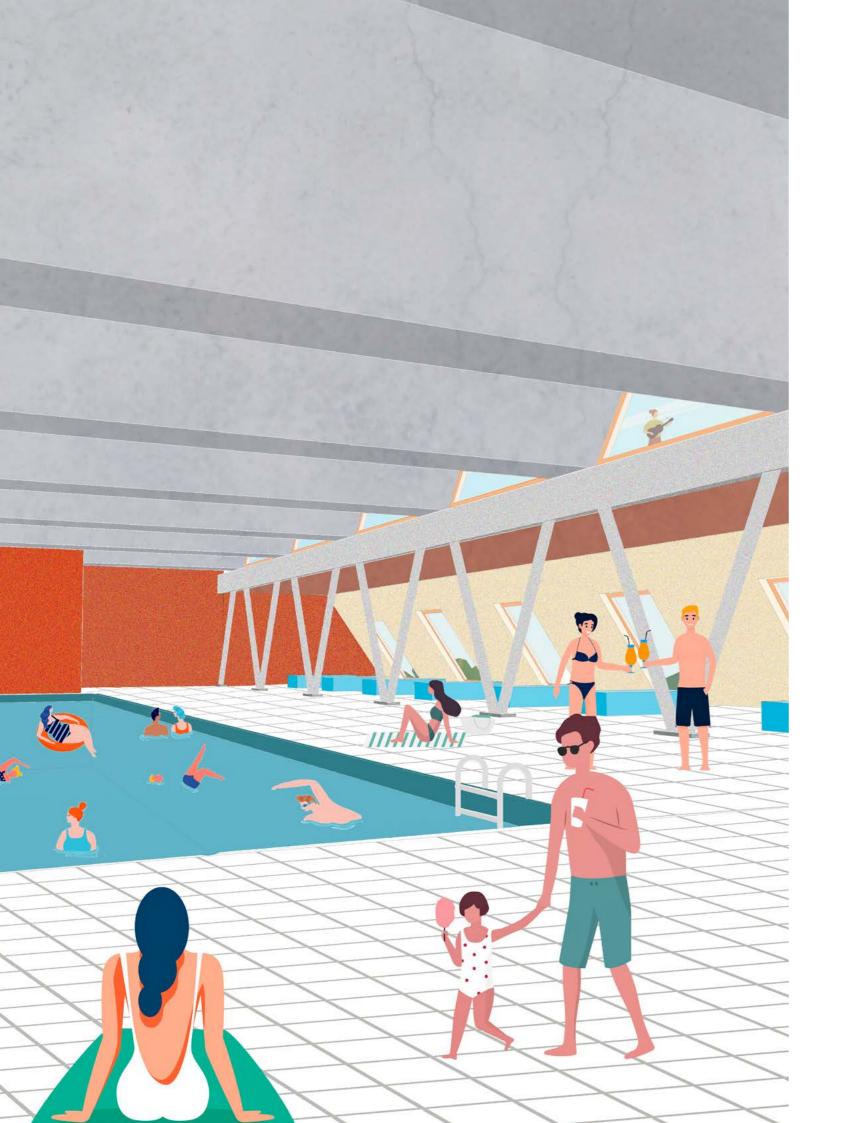






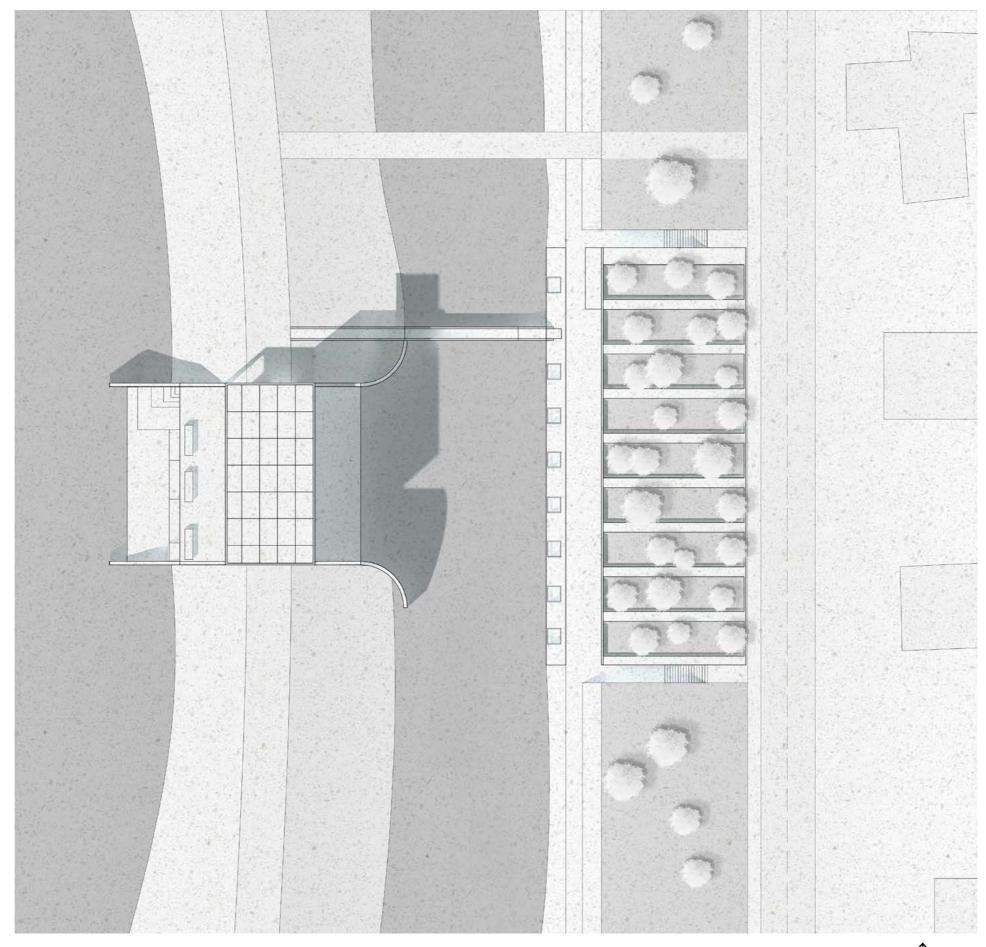


SECTION 1:200

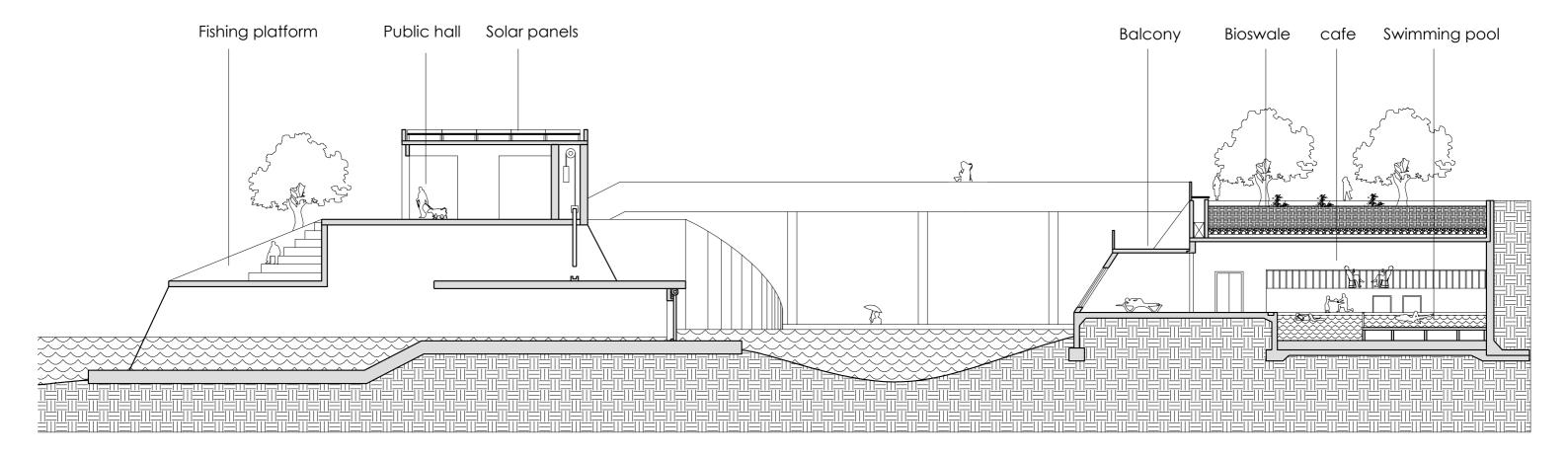


DESIGN II

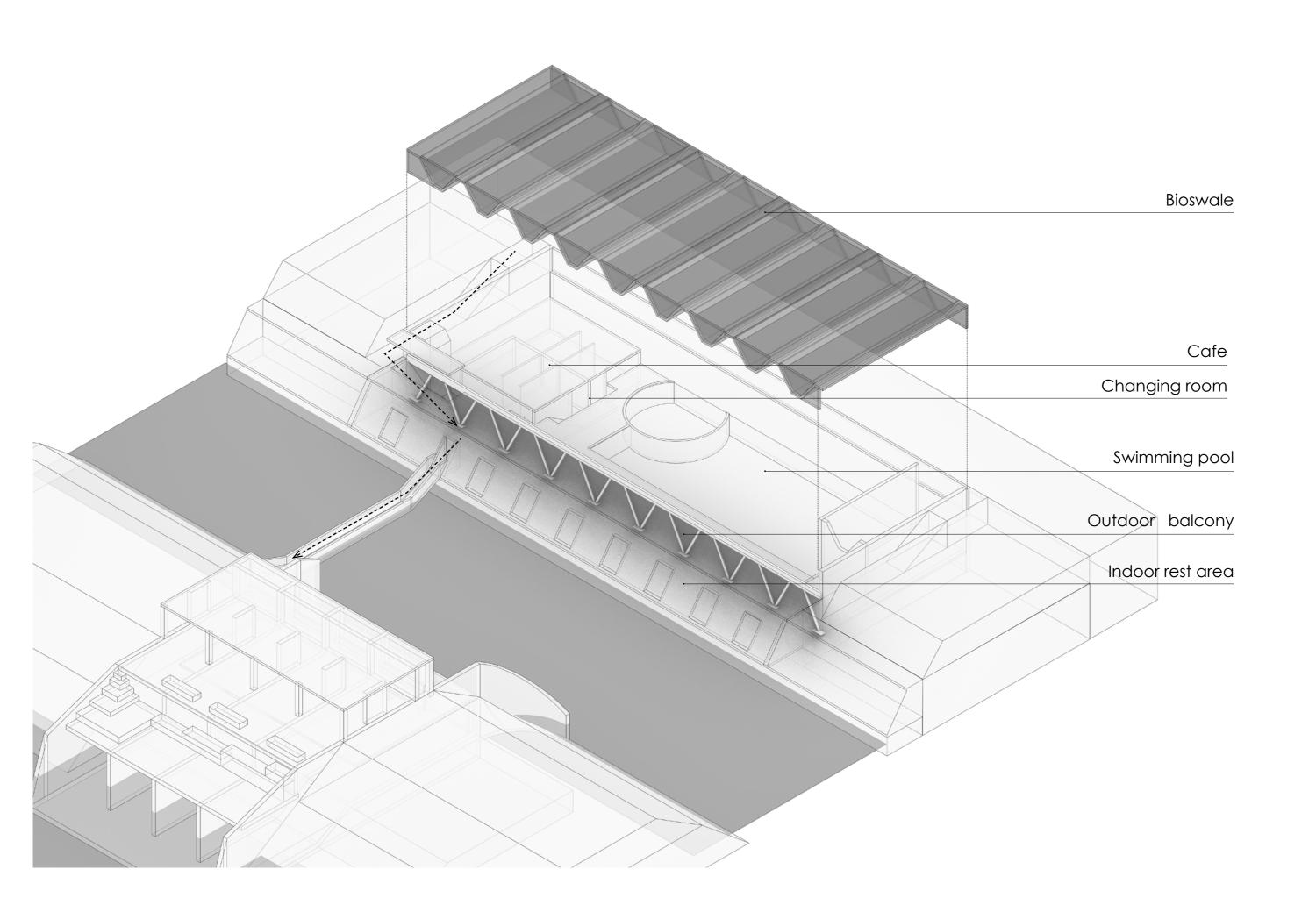
II. Landscape as infrastructure Flood gate & Swimming pool

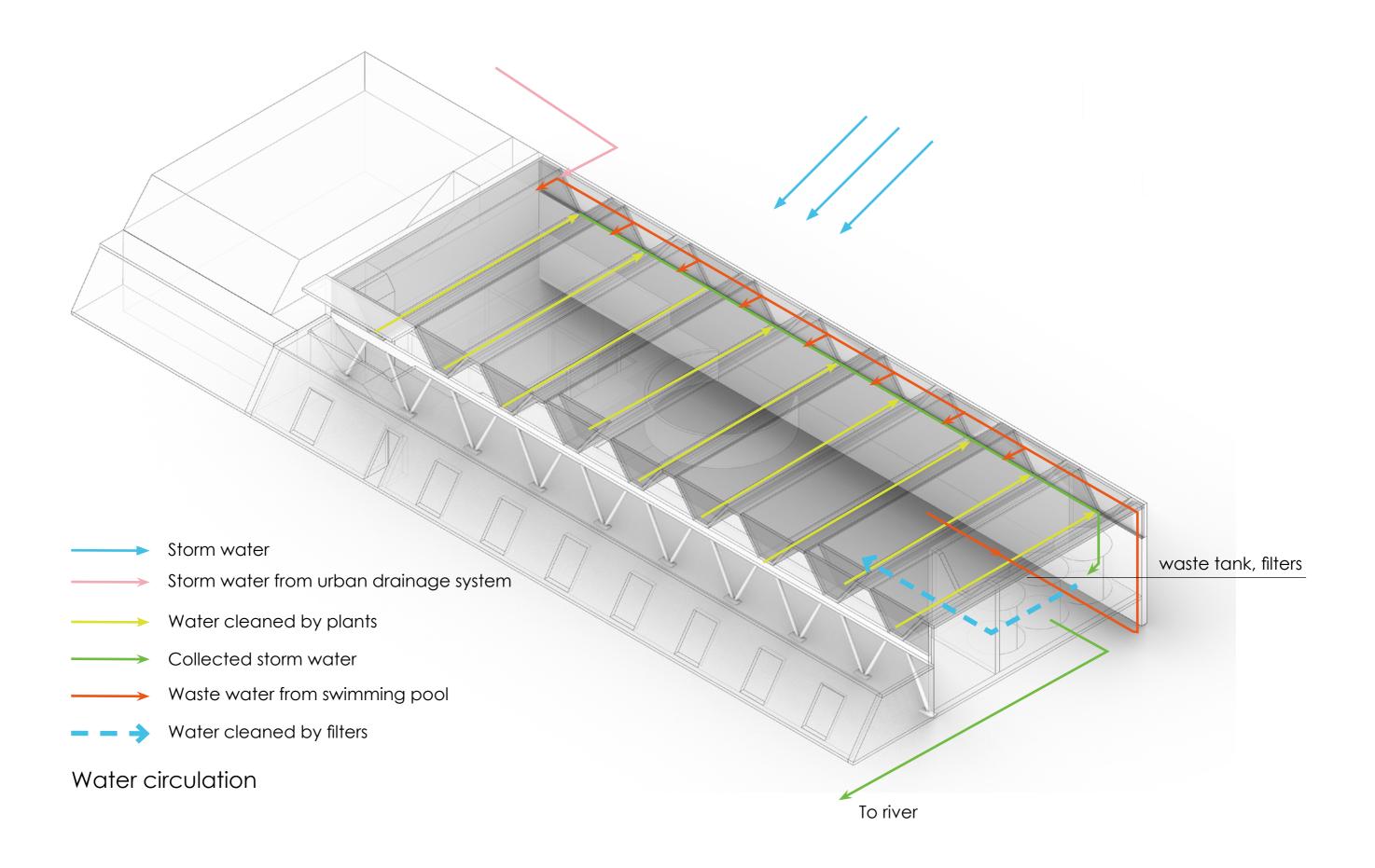


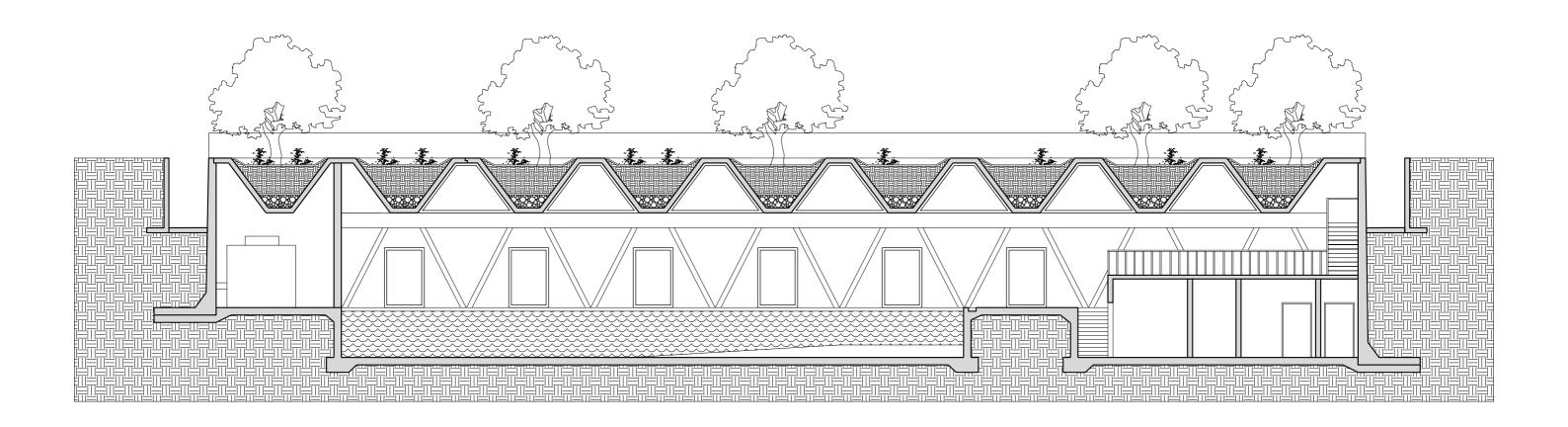
Master plan 1:500



SECTION 1:200



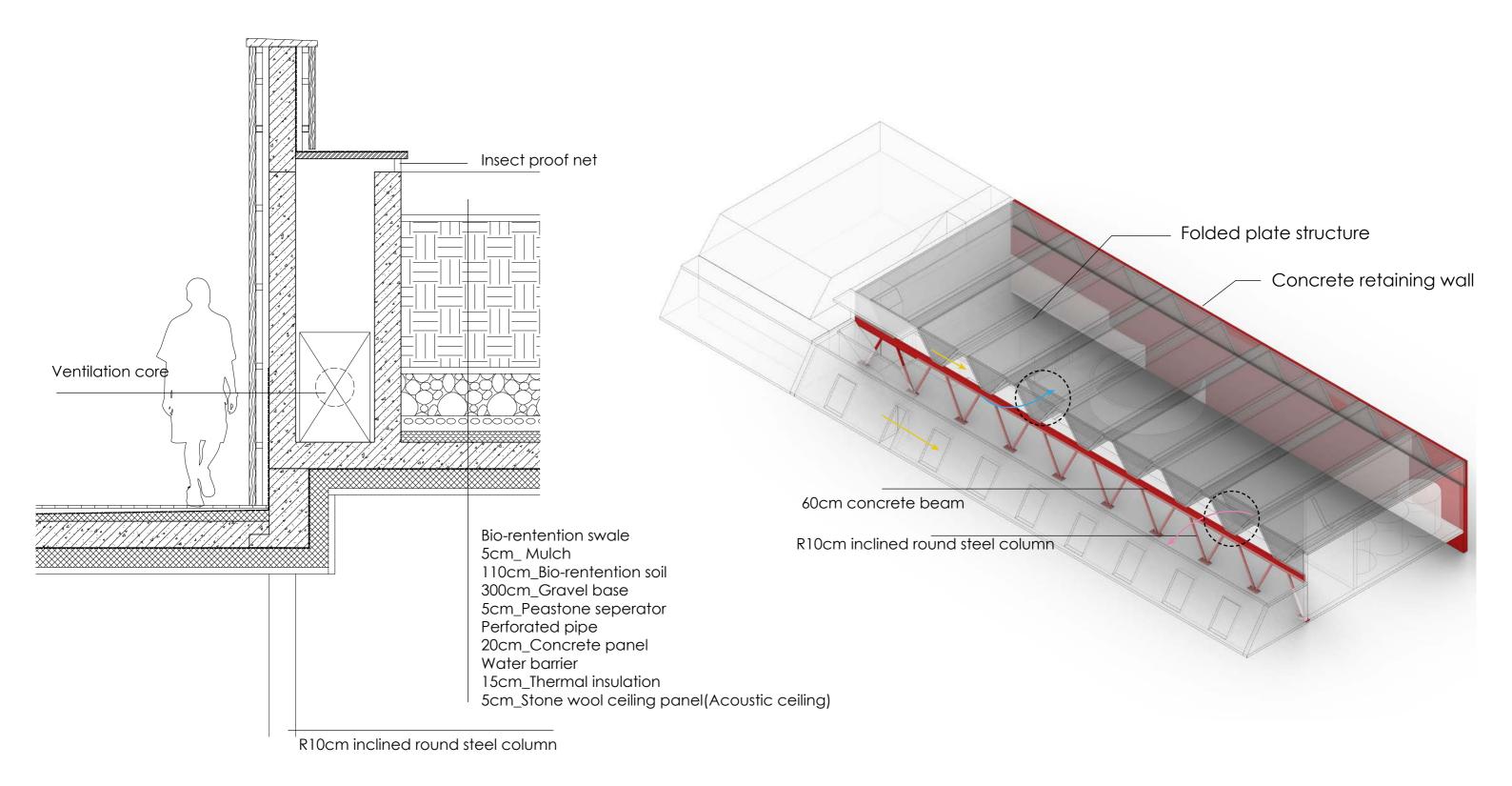


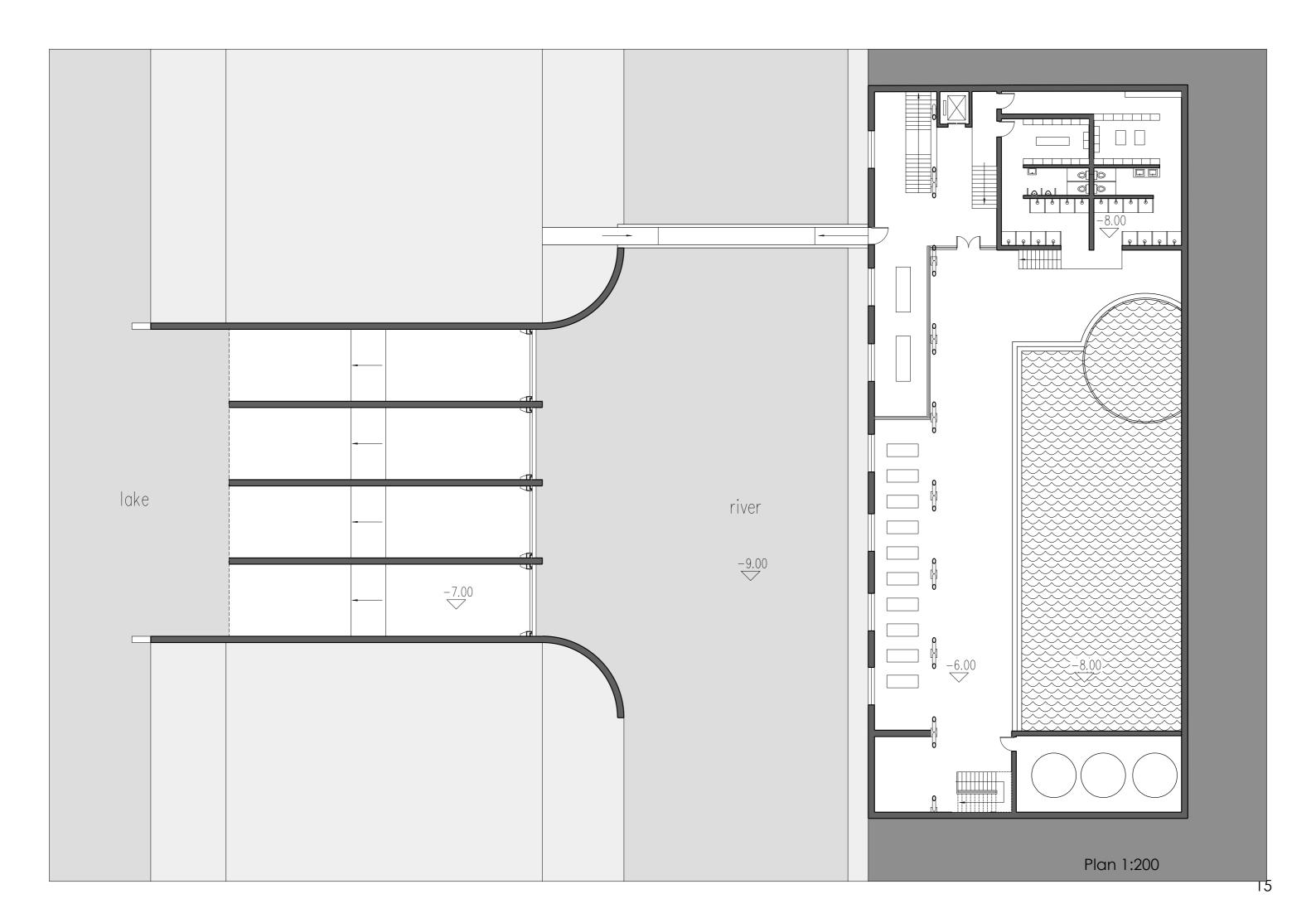


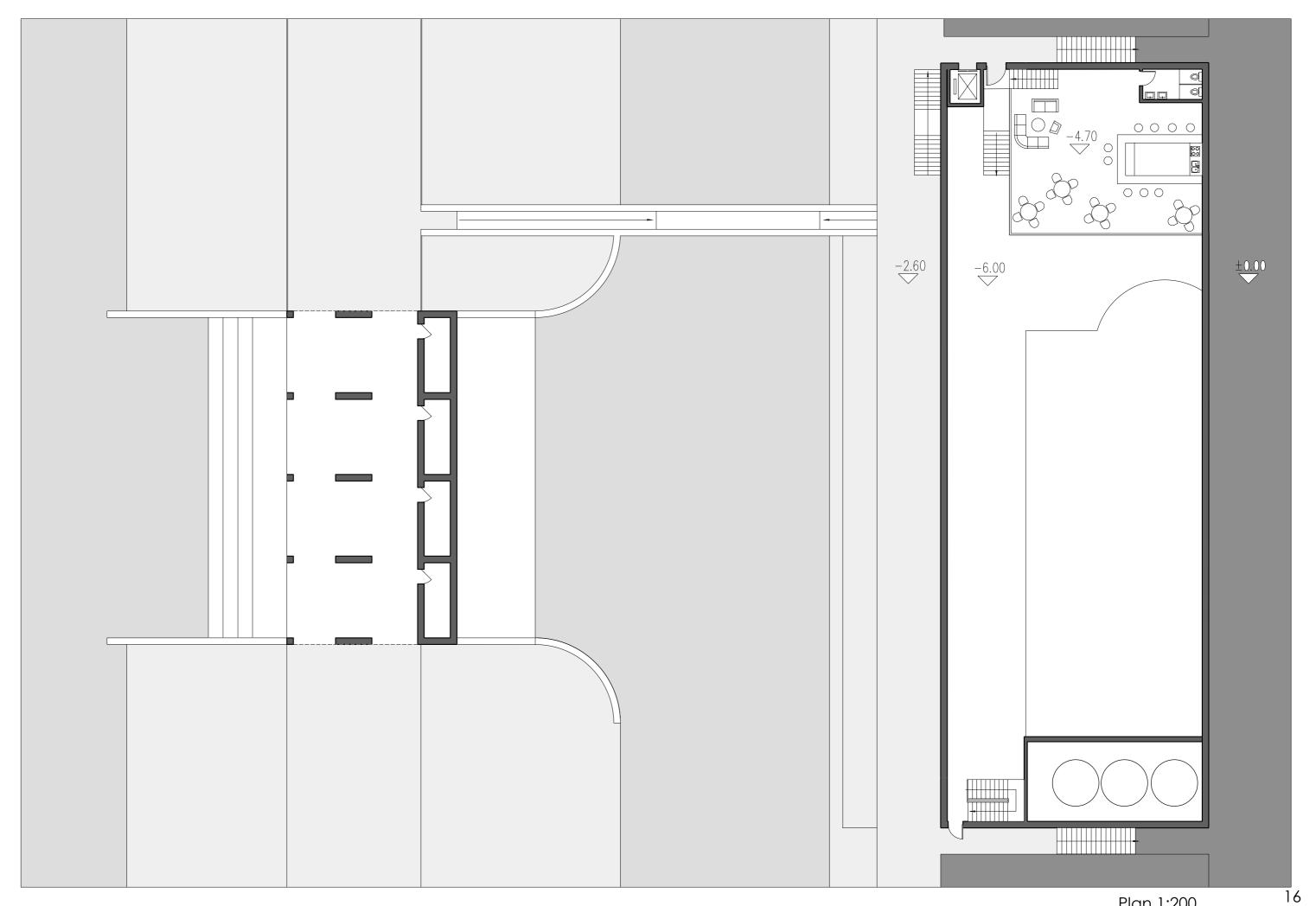
SECTION 1:150



Structure







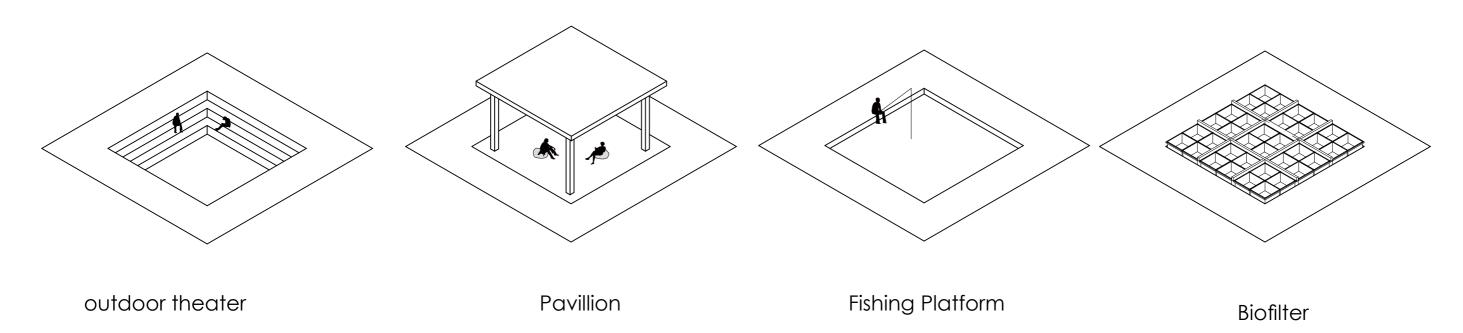
Plan 1:200



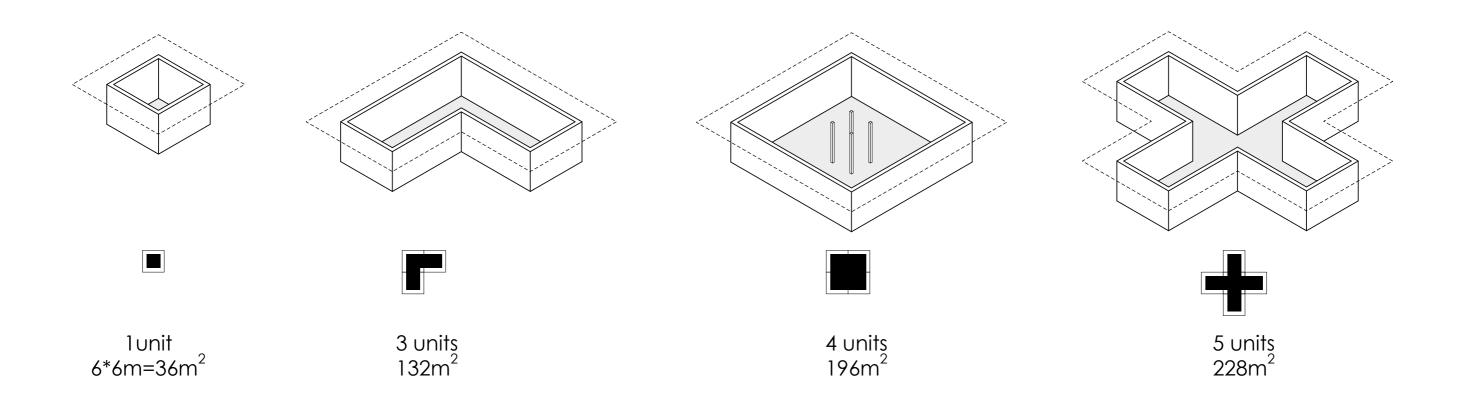
DESIGN III

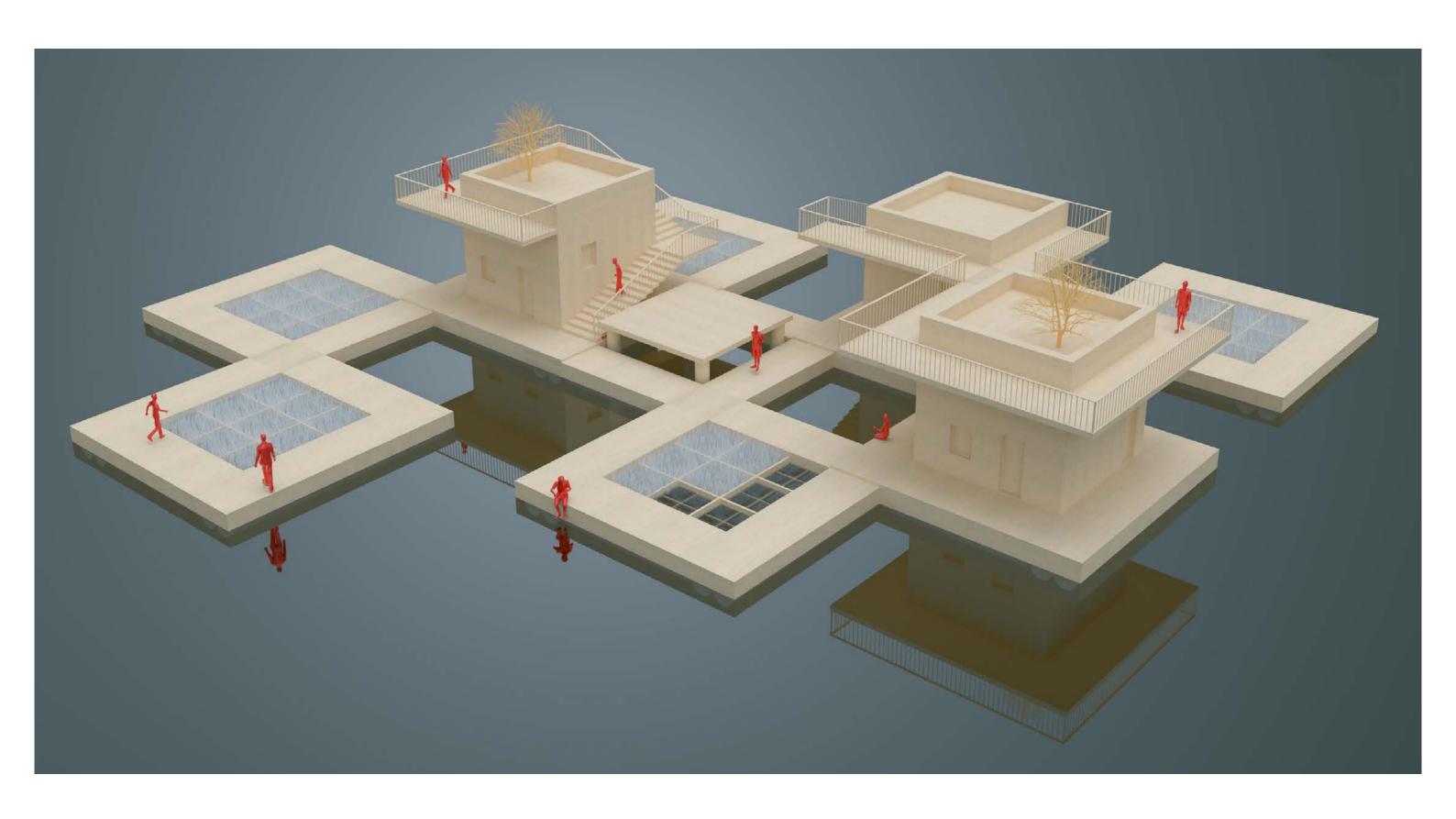
III. Landscape makes public life Floating wetland

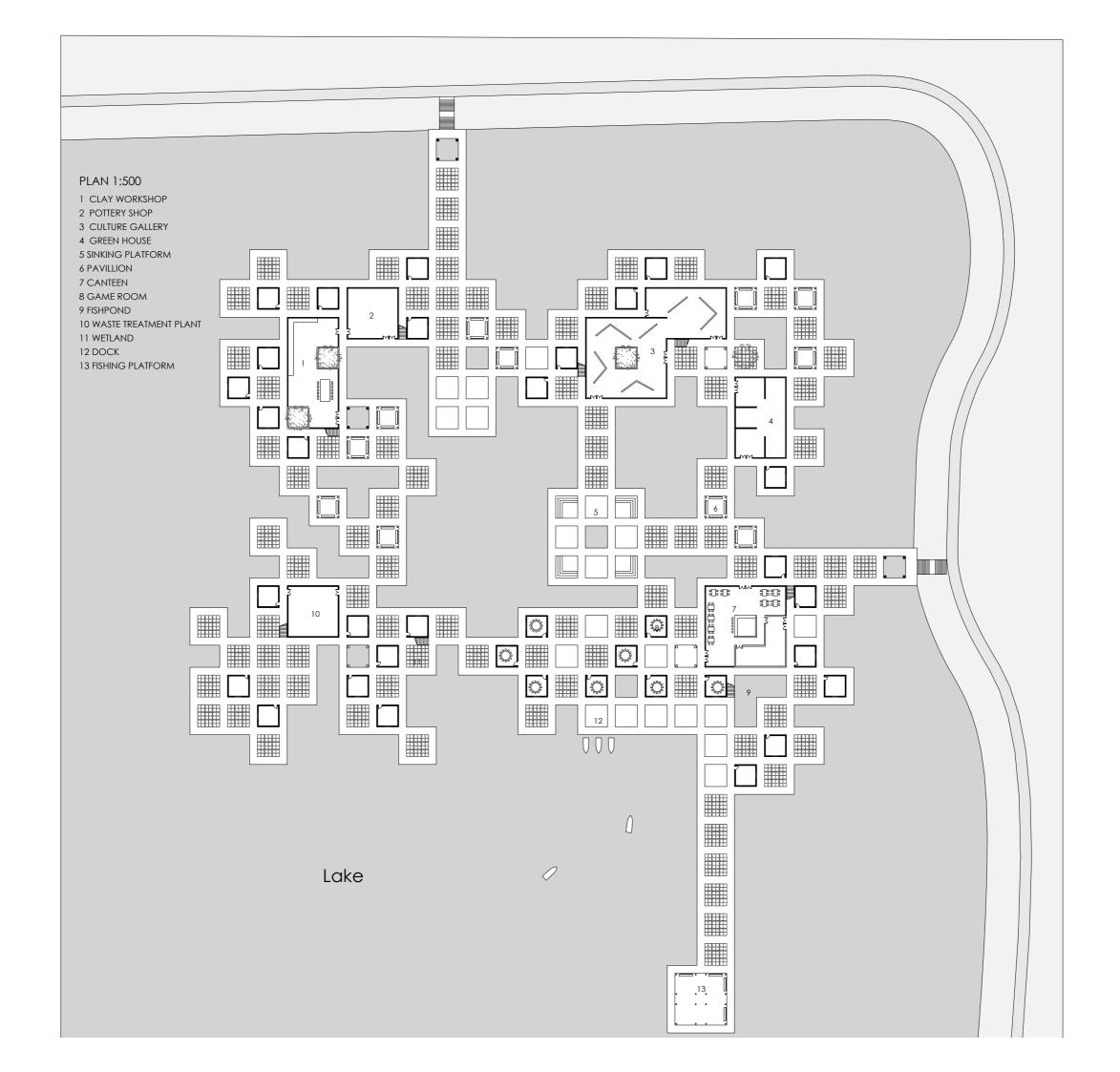
Multifunction grid

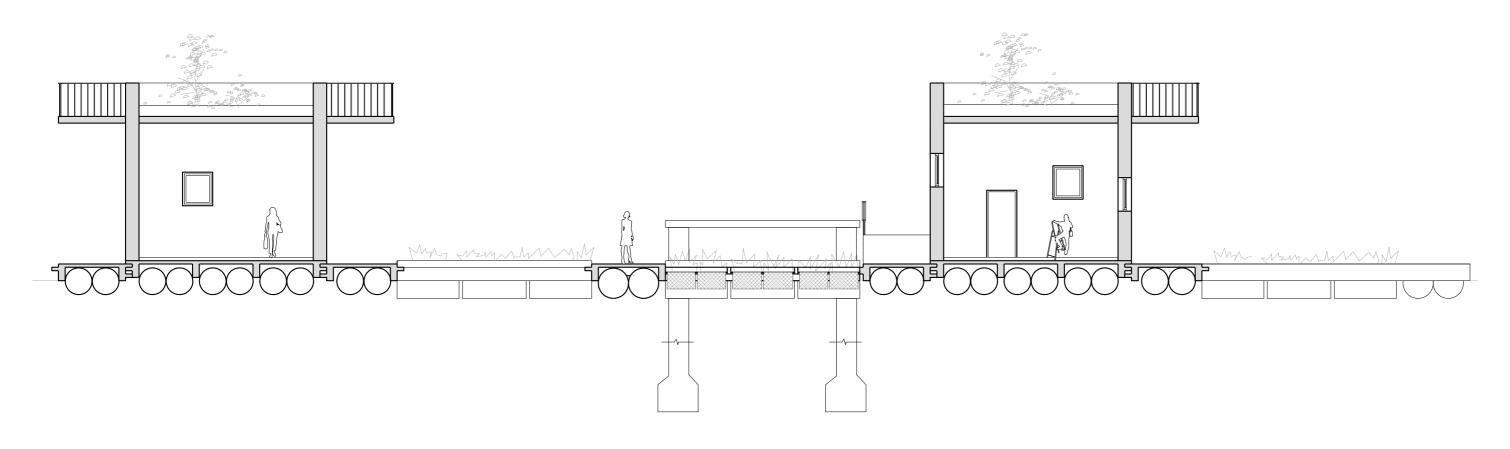


COMBINATION

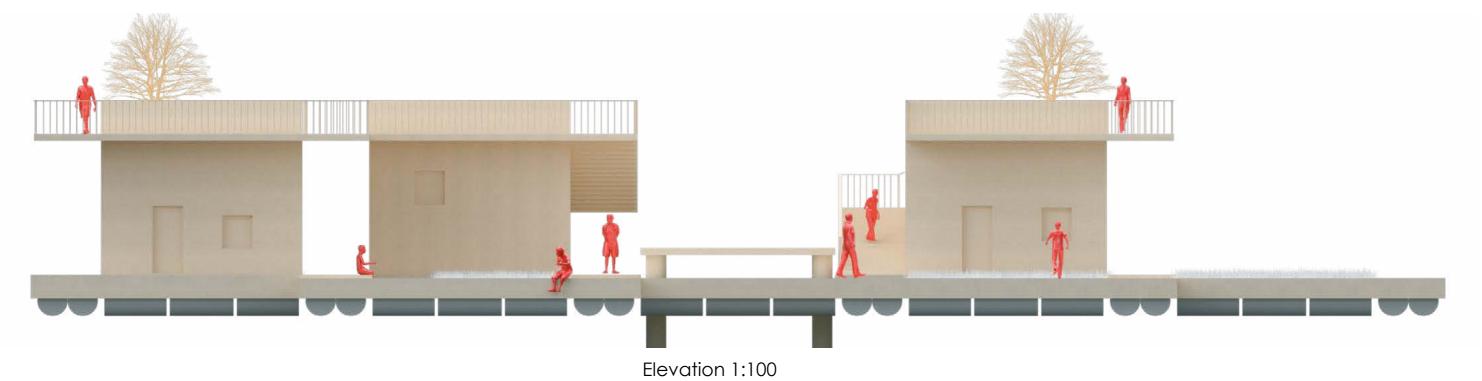


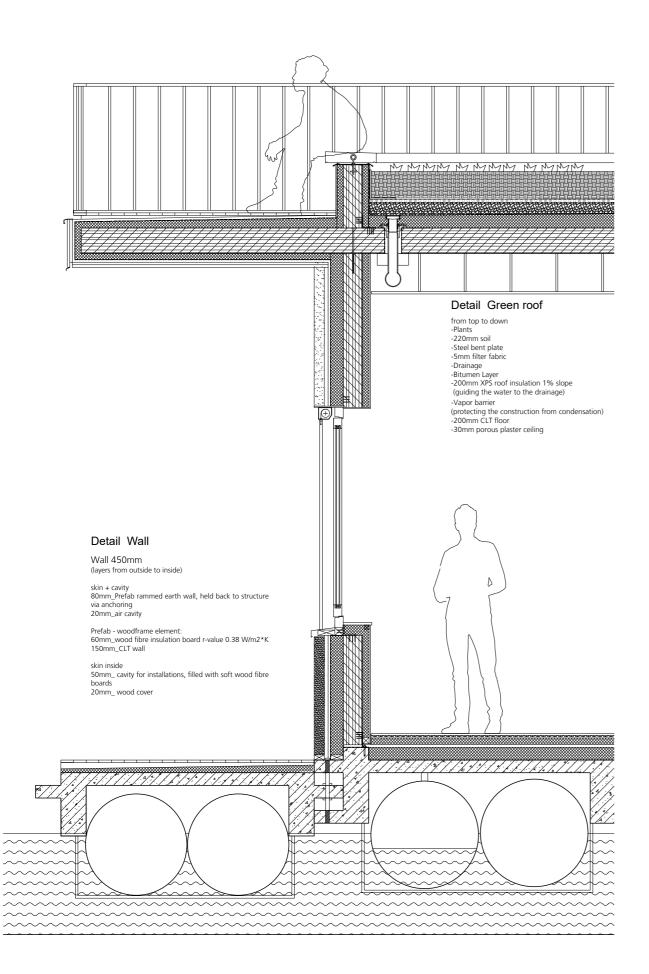


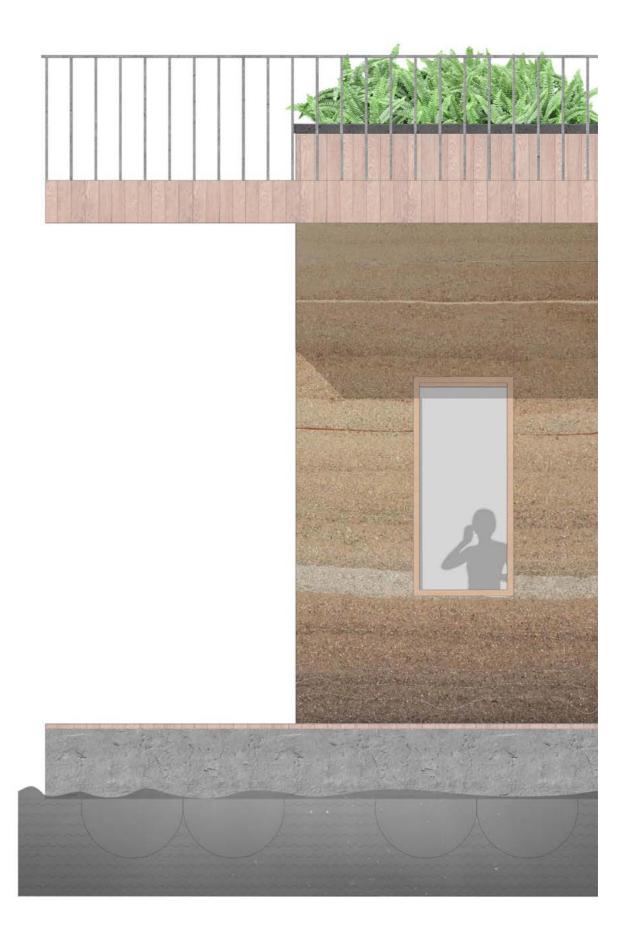




SECTION 1:100





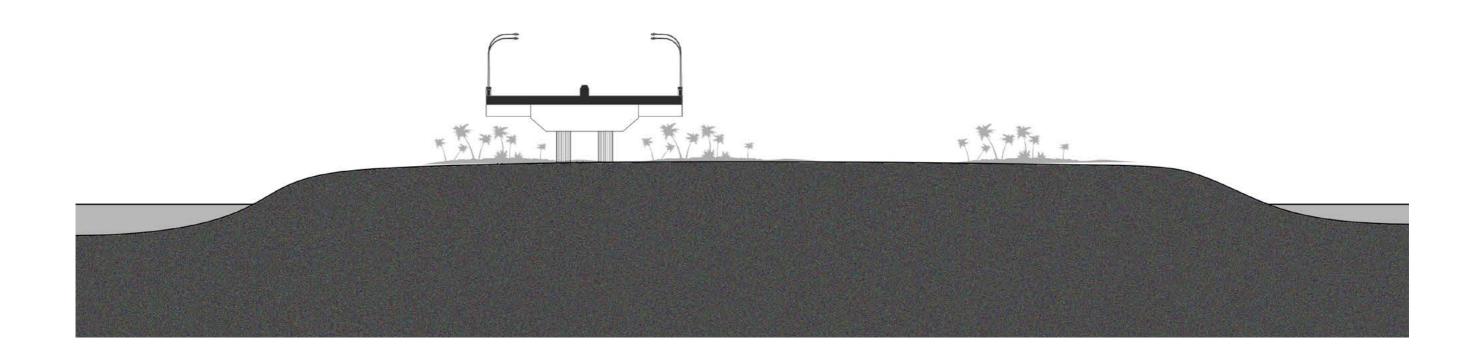


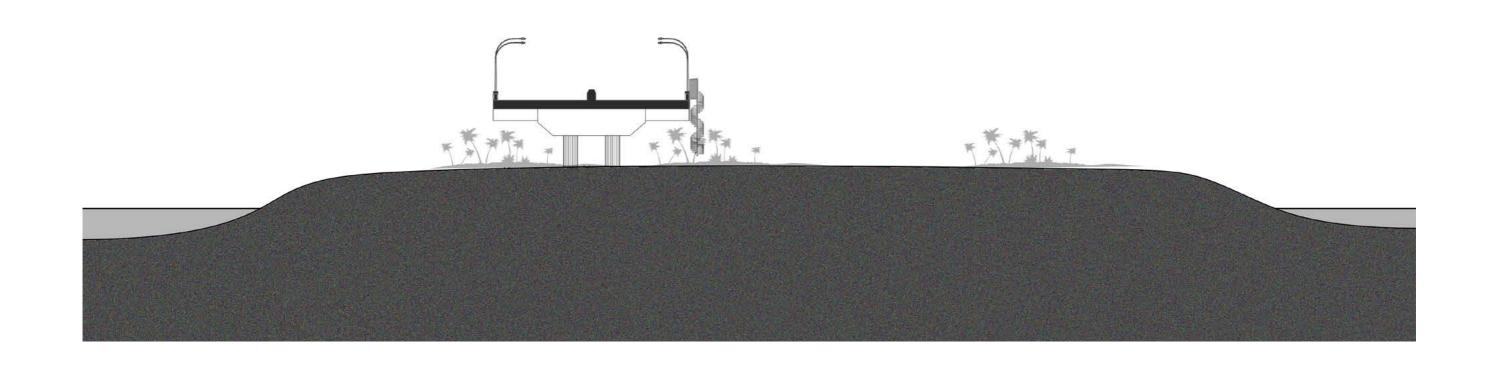


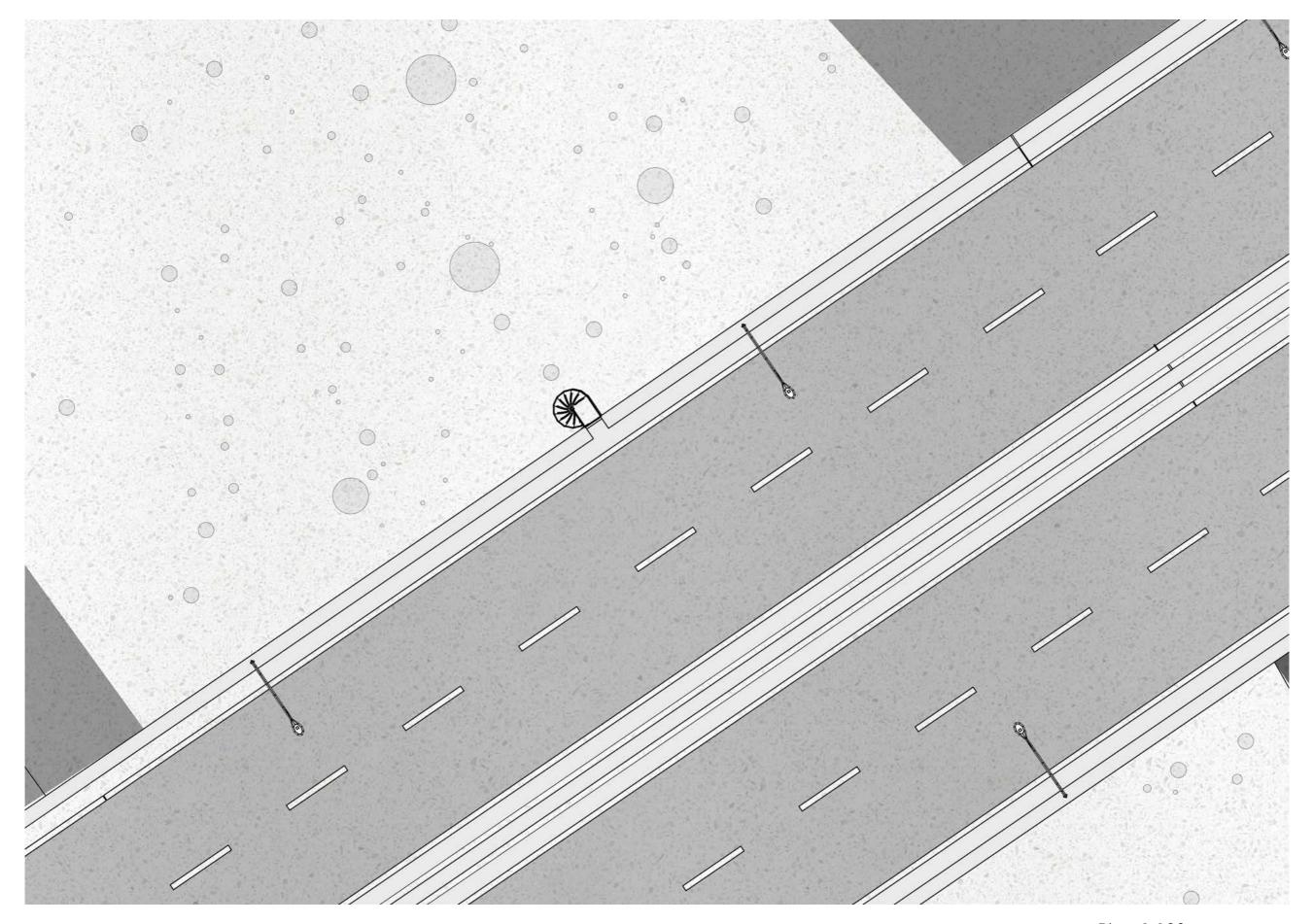


DESIFN IV

IV. Achitecture as a medium
The Endless Stair







Plan 1:100