

Dynamic Seamless Oblique Image Mosaics for Aerial Visualization

Final Assessment (P5)

Master of Geomatics | Xiaoluo Gong

Supervisor Team:

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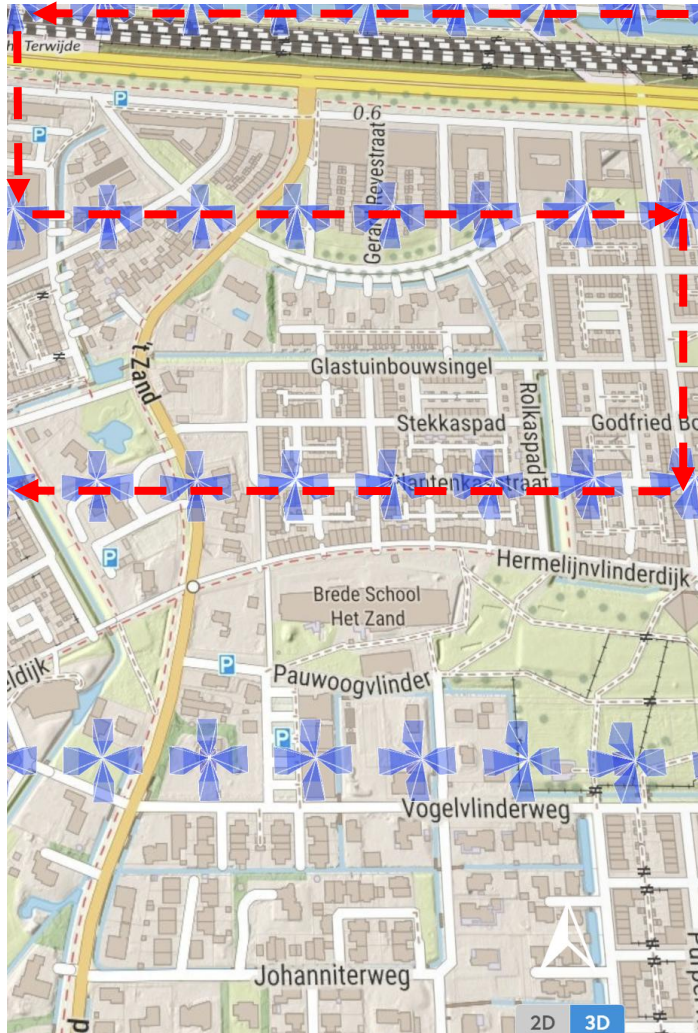
Dr. Azarakhsh Rafiee (Co-reader)



01

Problem Overview

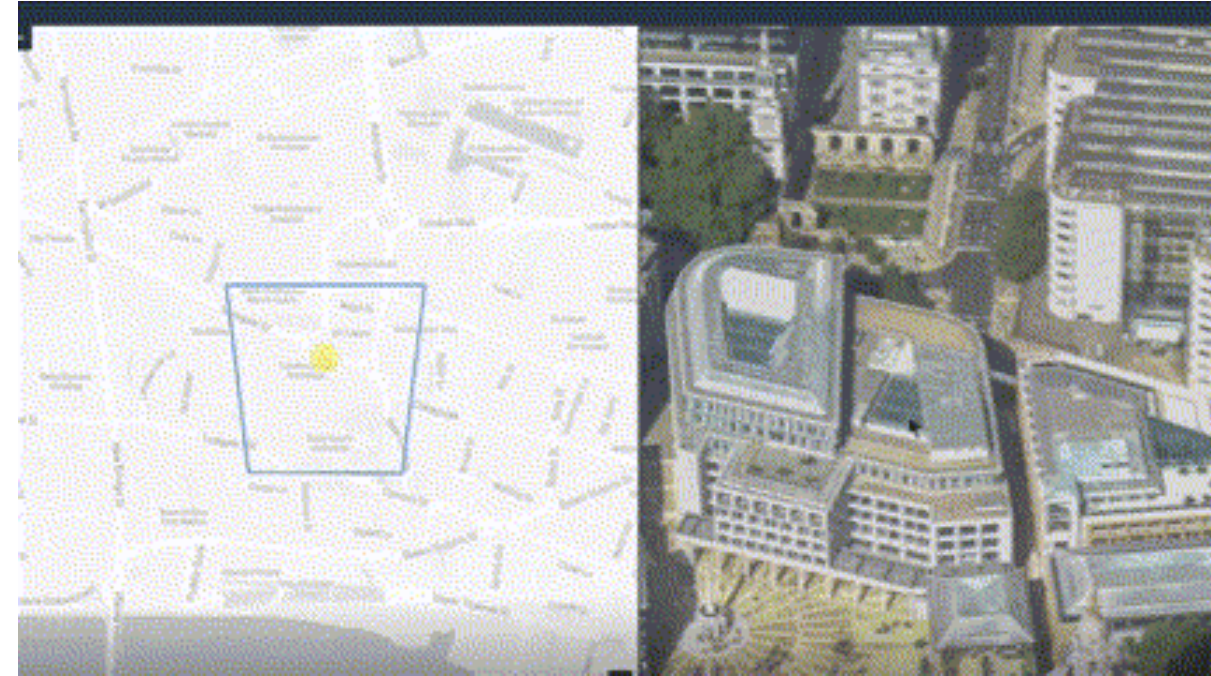
The Current Oblique Image Visualization in Omnibase



Definition of Dynamic Image Stitching



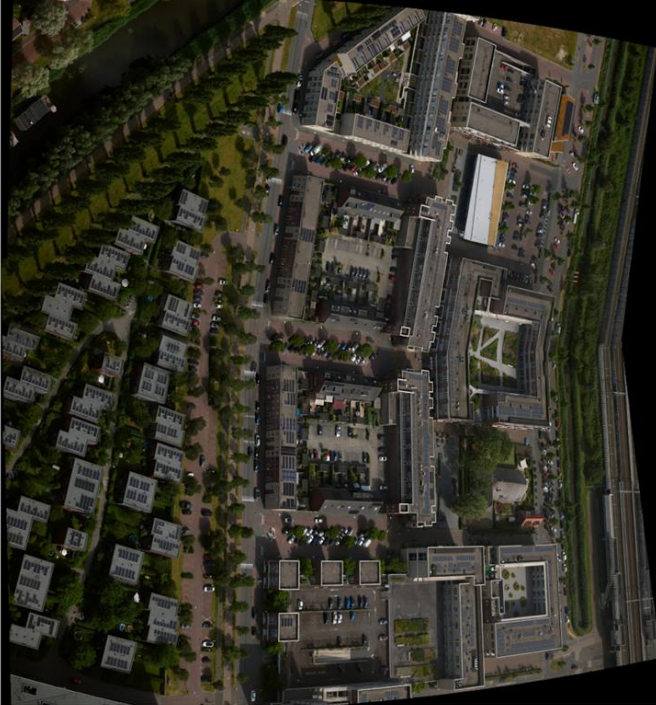
Why **NOT** Just Stitching
them ALL?



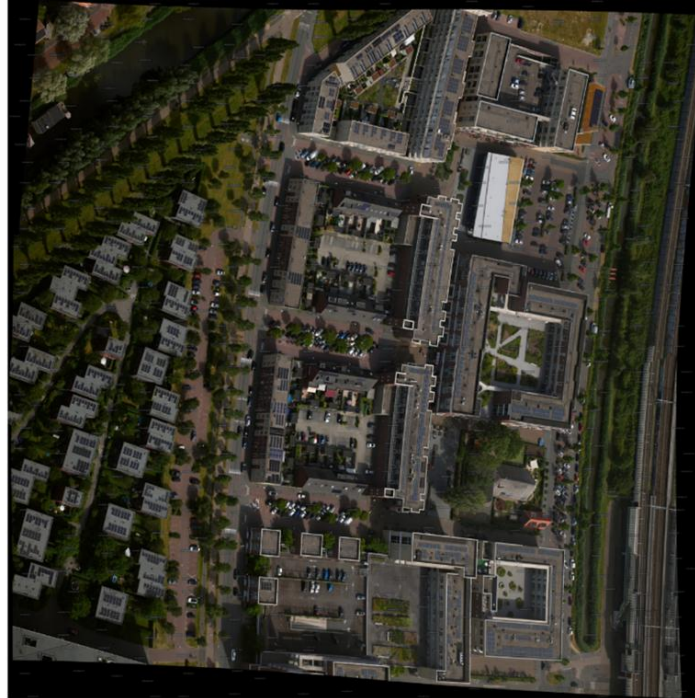
Continuous transition from one
image to another
(adopted from: Xmap)



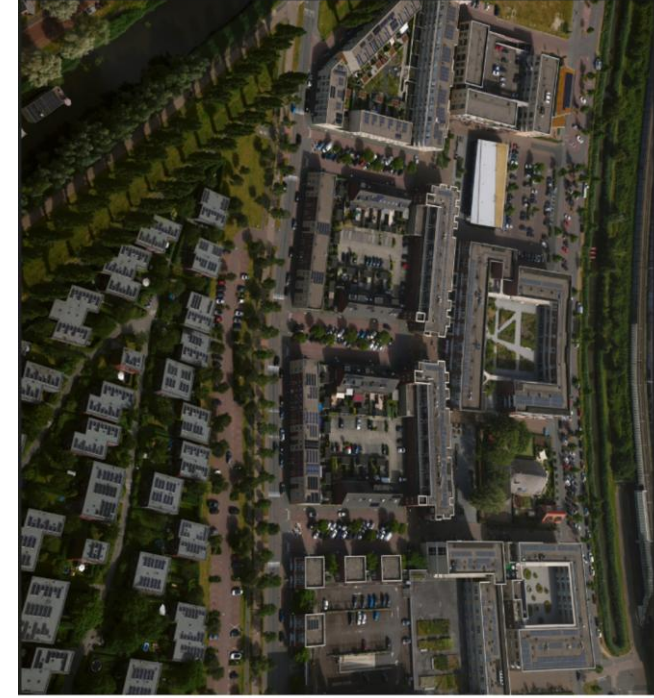
Existing Image Stitching Software



AutoStitch



PTGui



Hugin

- **Slow**
- **Not Reductive**
- **Not keep the straight lines**

Seamless



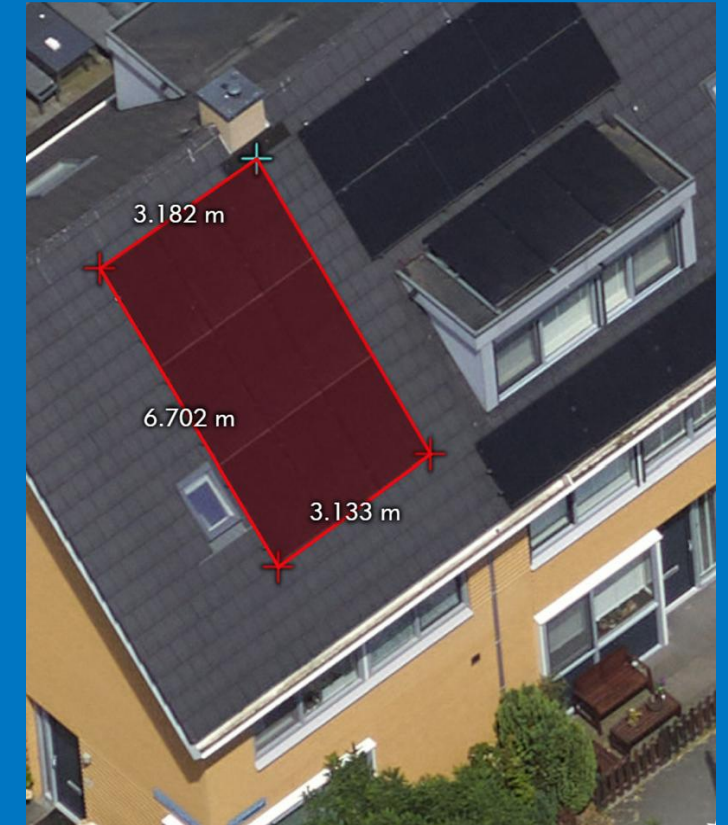
(adopted from [Wang et al.,\(2020\)](#))

Smooth



(adopted from [Google Map](#))

Measurable



(adopted from [Omnibase](#))

02

Methodology & Definitions

Types of Image Stitching Techniques

TABLE I
COMPARISON OF MOSAIC AND PANORAMA STITCHING METHODS

| Stitching method | imaging dimension | depth information | Relative movement between cameras | viewpoint |
|--------------------|-------------------|-------------------|-----------------------------------|-----------|
| Mosaic stitching | 2D | Ture | Exist | Fixed |
| Panorama stitching | 2.5D | Fake | No-exist | Movement |



All 57 images aligned



Final result

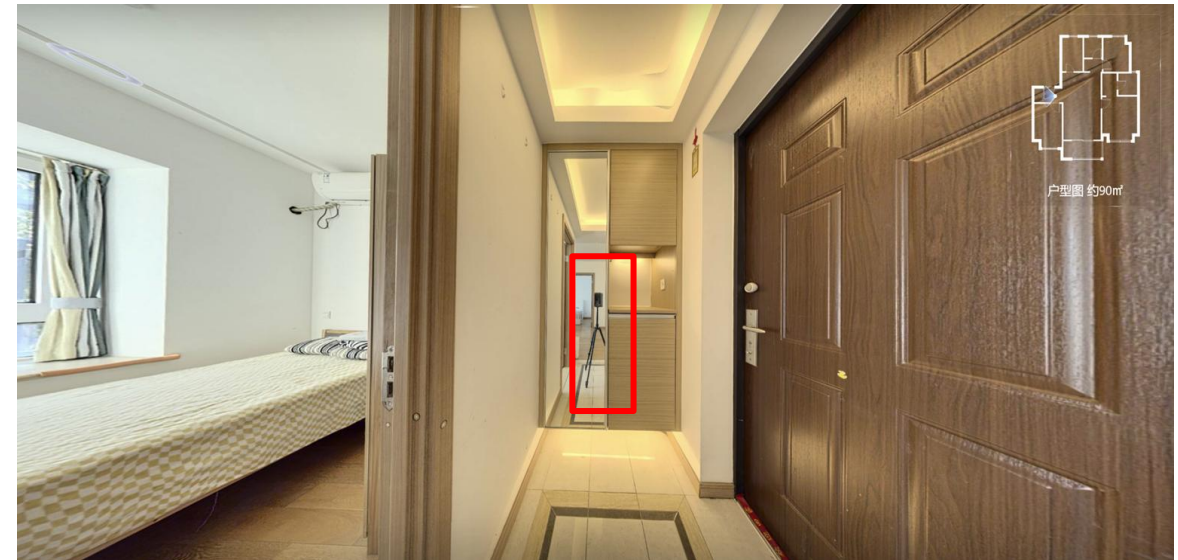


Image Stitching: combine images together



Image Warp: digitally manipulating an image

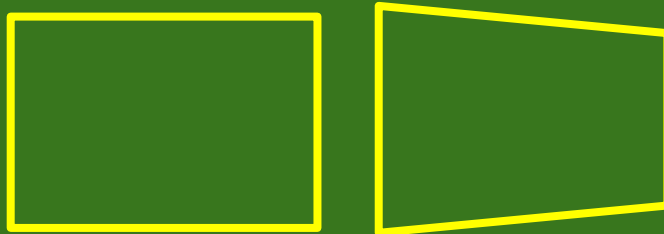
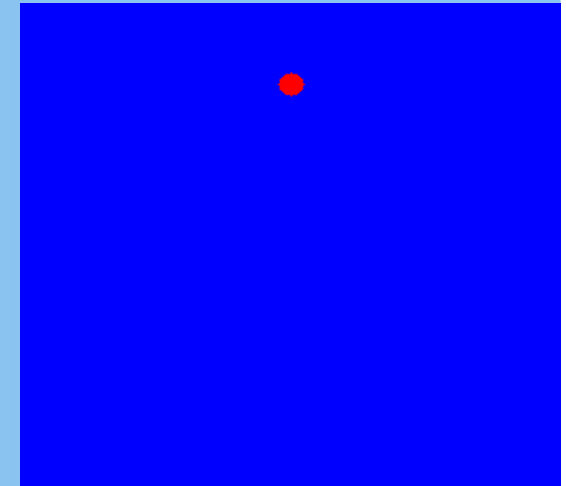
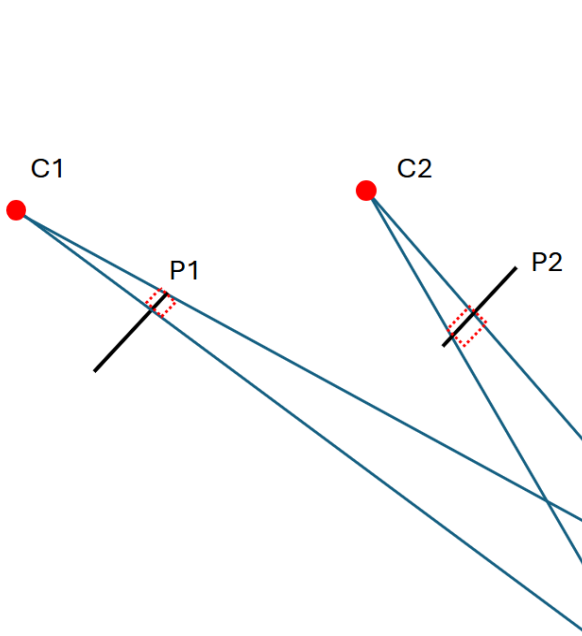


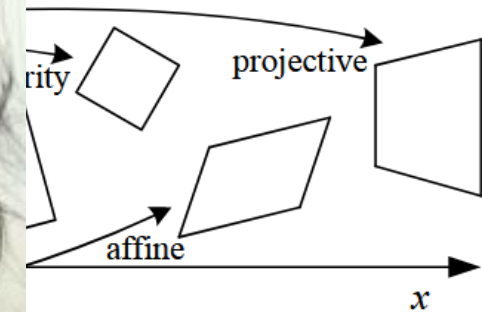
Image Morphing: smooth transition between images.



What kind of warp to do ?

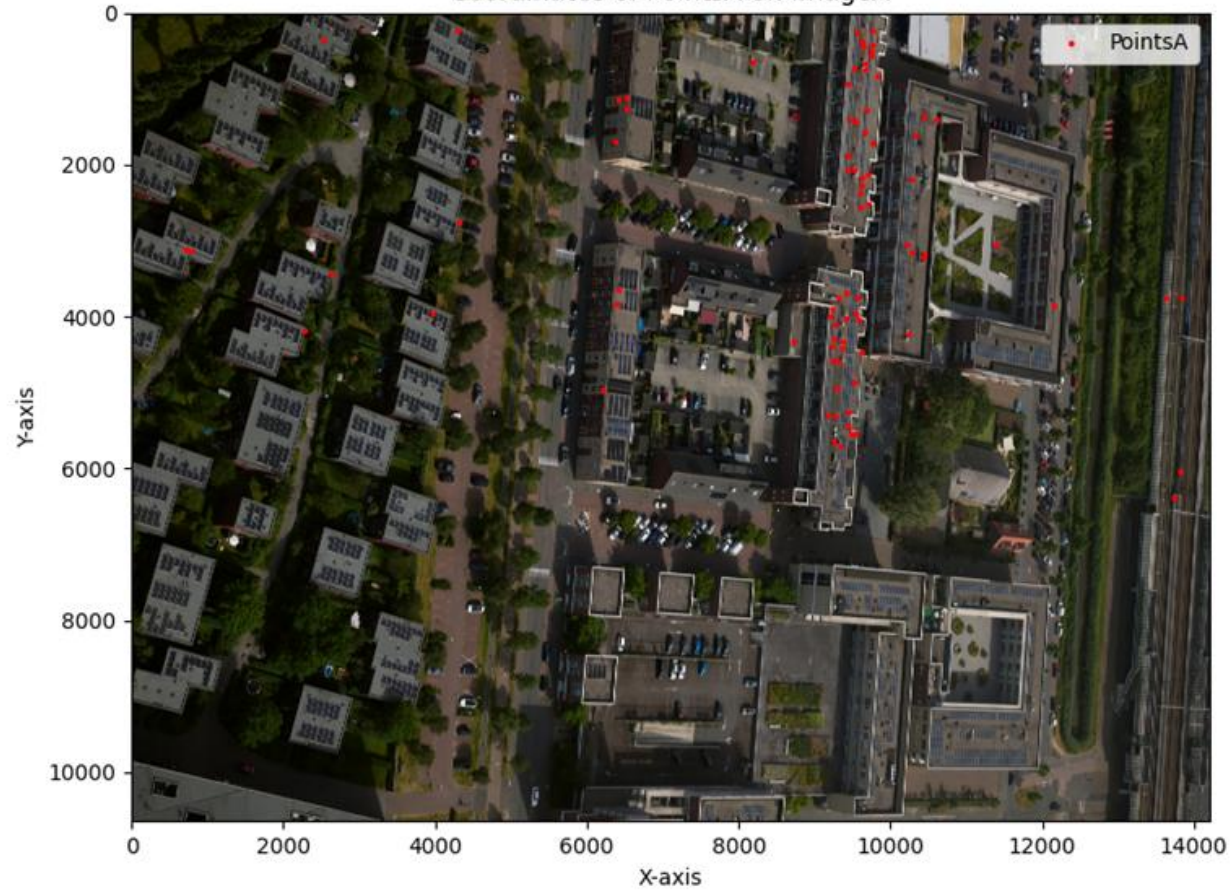


$$\begin{bmatrix} h_{11} & h_{12} & h_{13} \\ h_{21} & h_{22} & h_{23} \\ h_{31} & h_{32} & h_{33} \end{bmatrix}$$



transformation:
formation from
other

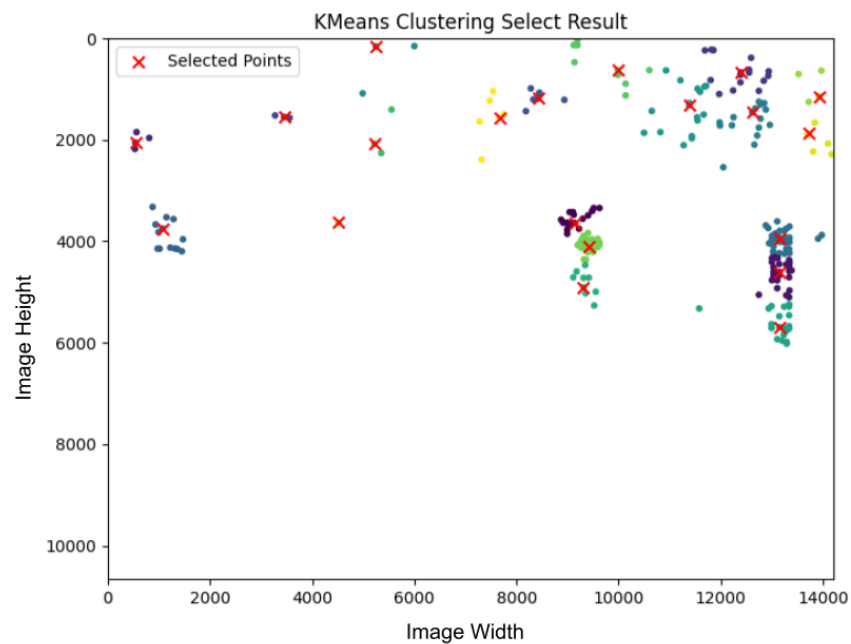
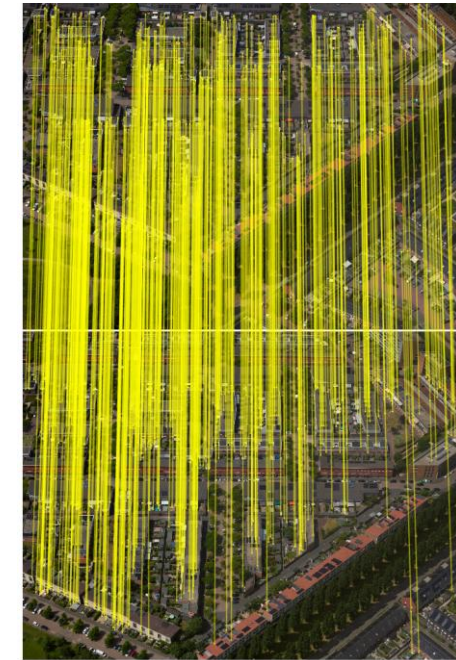
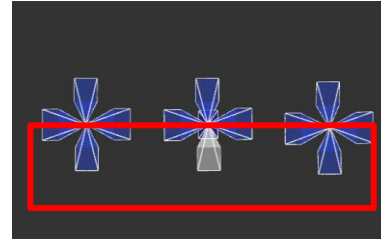
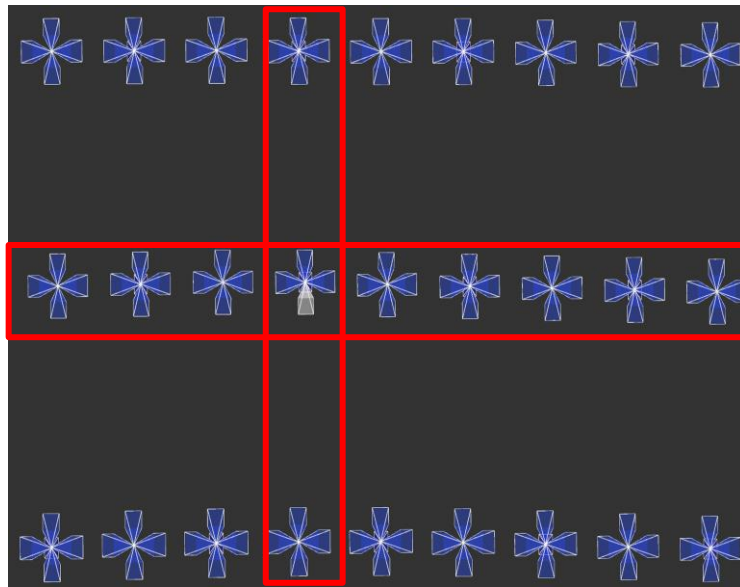
Coordinates of PointsA on ImageA

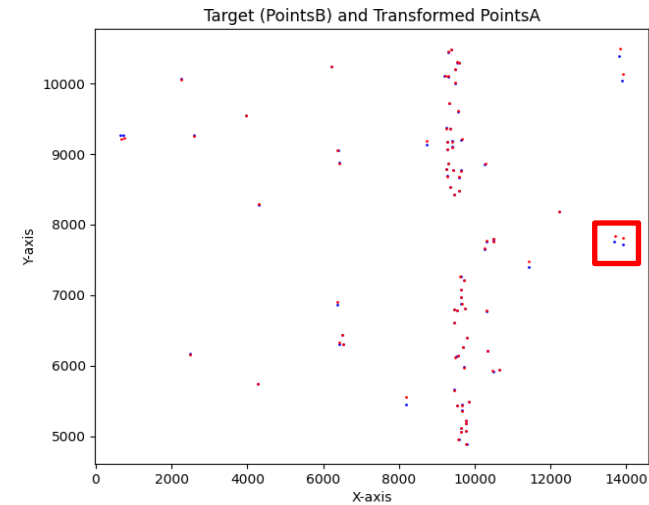
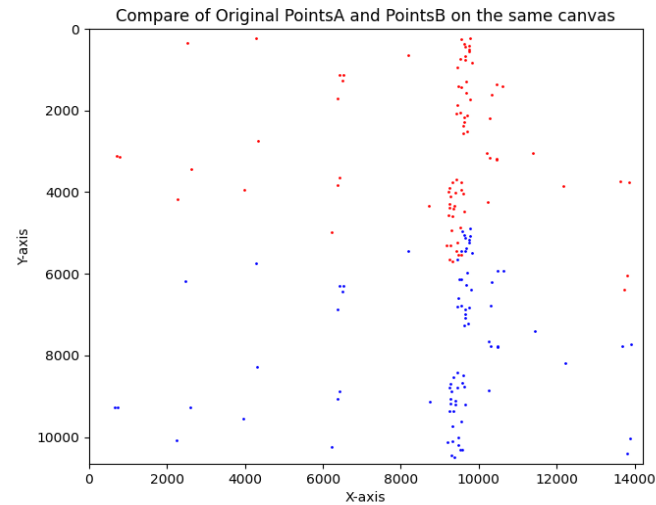


Coordinates of PointsB on ImageB



Feature points - Tie points

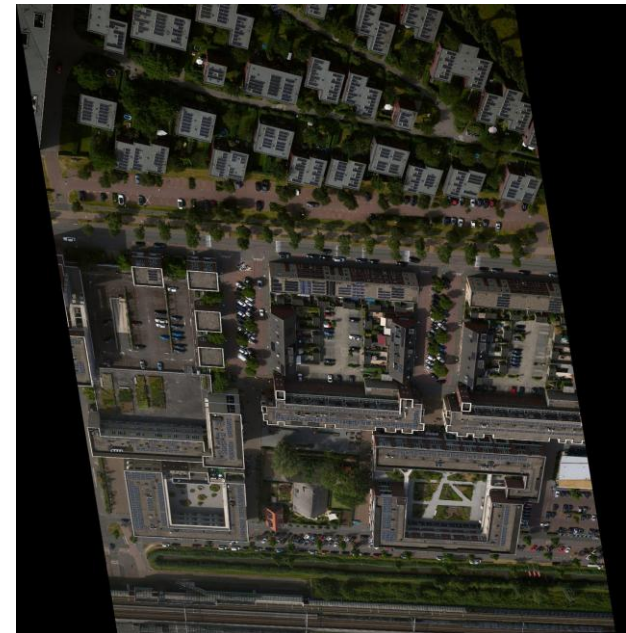




$$H = \begin{bmatrix} h_{11} & h_{12} & h_{13} \\ h_{21} & h_{22} & h_{23} \\ h_{31} & h_{32} & h_{33} \end{bmatrix}$$



Interpolation?



Initial Result by Simply Overlay the Warped Image

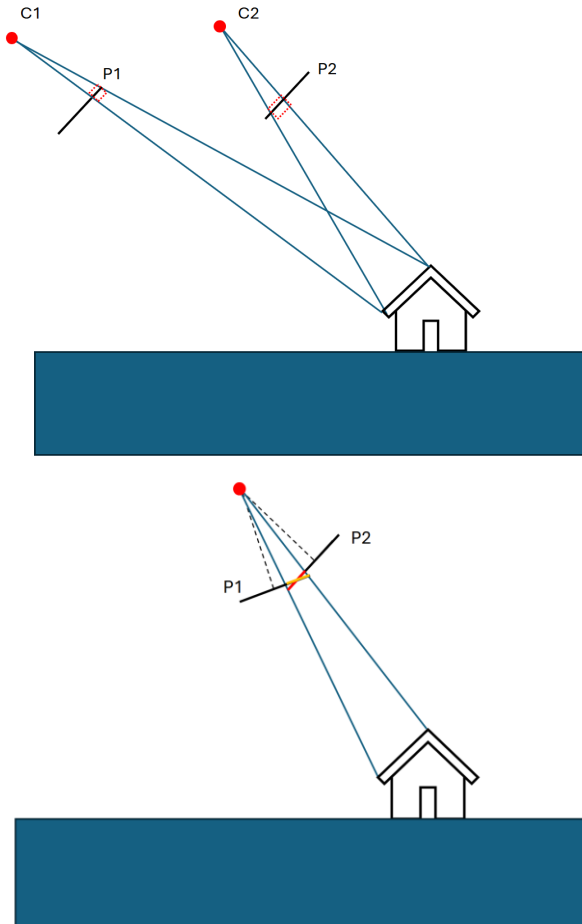


Can oblique aerial image really be modelled by a single homography matrix ?



- Duplicated objects
- Broken rooftop...

Can oblique aerial image really be modelled by a single homography matrix?

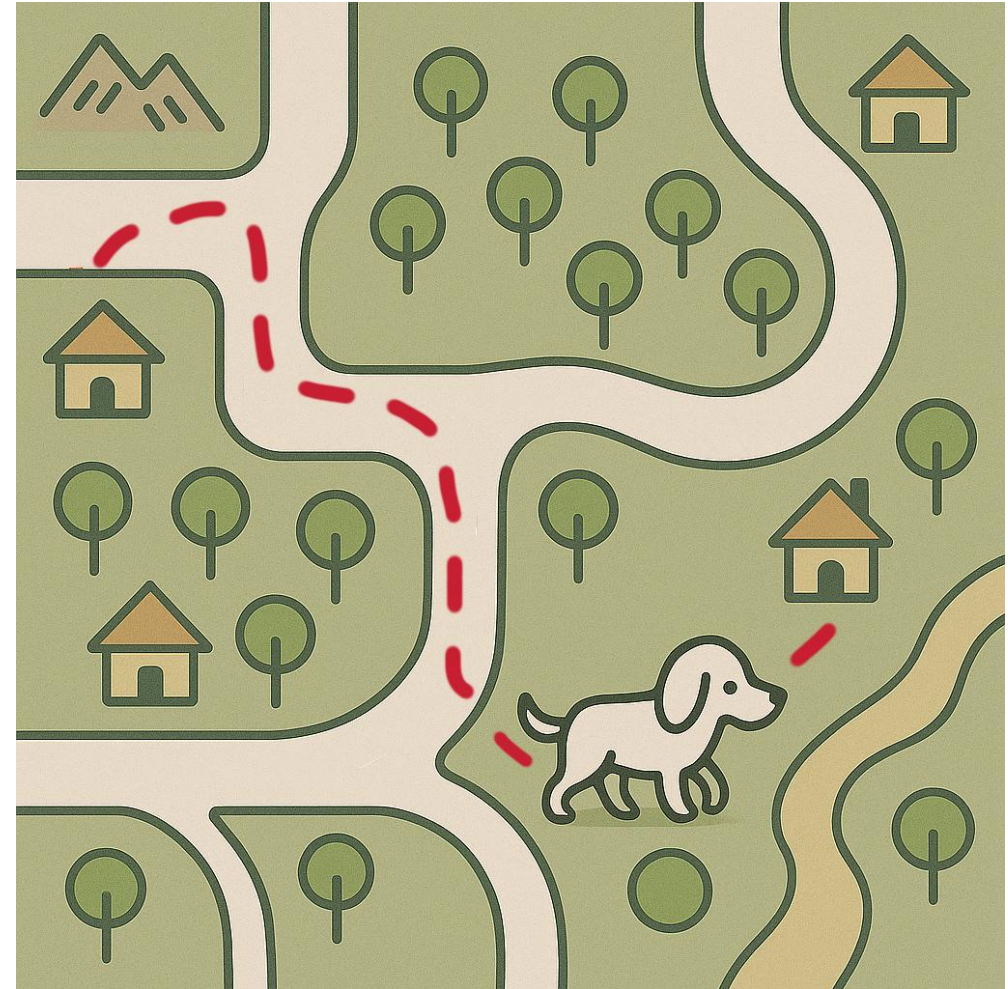


$$H = \begin{bmatrix} h_{11} & h_{12} & h_{13} \\ h_{21} & h_{22} & h_{23} \\ h_{31} & h_{32} & h_{33} \end{bmatrix} [x, y, 1]^T$$

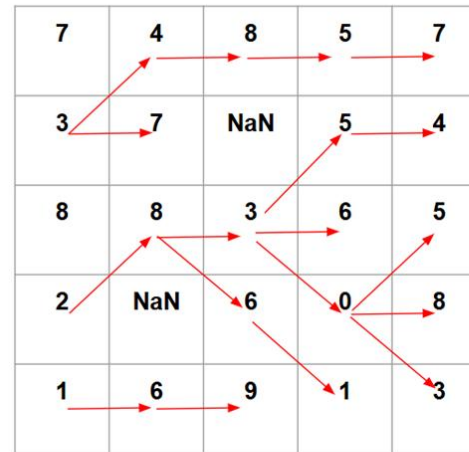
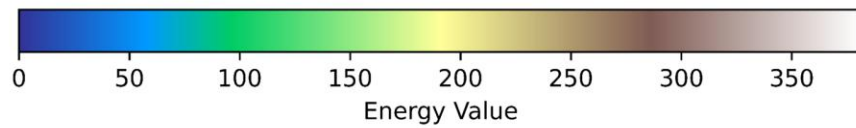
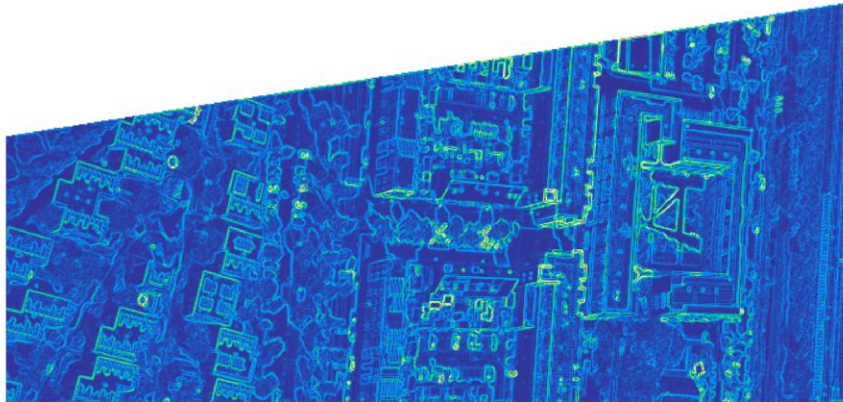
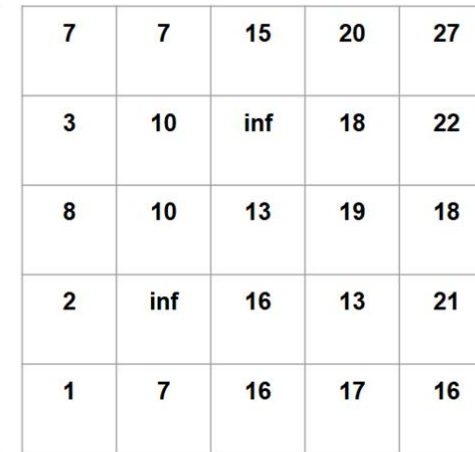
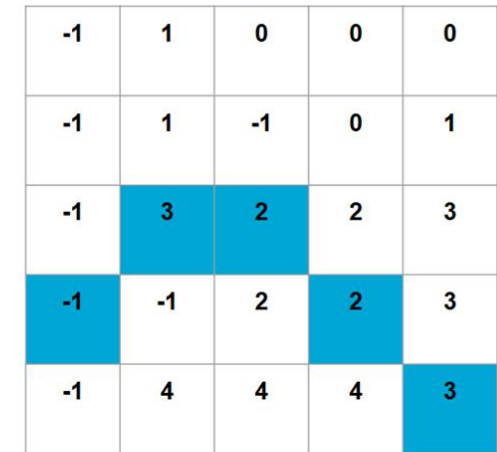
$$M_{10} = \begin{bmatrix} m_{11} & m_{12} & m_{13} & m_{14} \\ m_{21} & m_{22} & m_{23} & m_{24} \\ m_{31} & m_{32} & m_{33} & m_{34} \\ 0 & 0 & 0 & 1 \end{bmatrix} [x, y, z, 1]^T$$

Optimal Seam : Avoid Going to the “Rooftops”

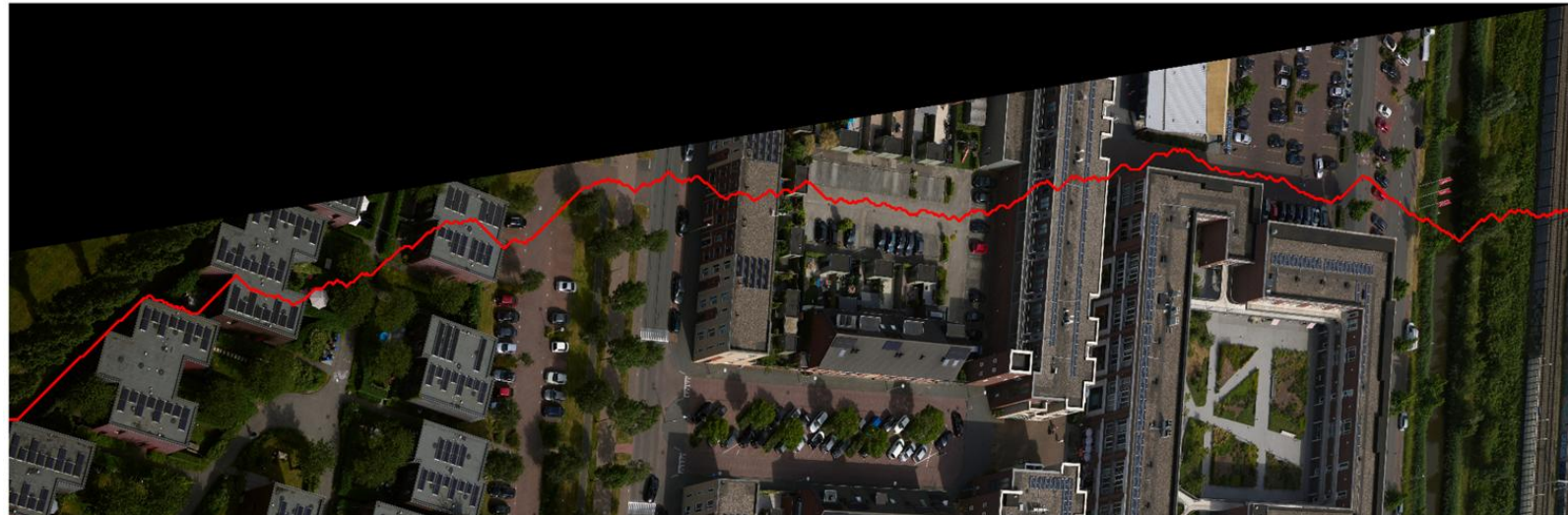
- **Protect the objects we want to measure or view**
- **Reduce the error caused by elevation changes**
- **Hide the seam**



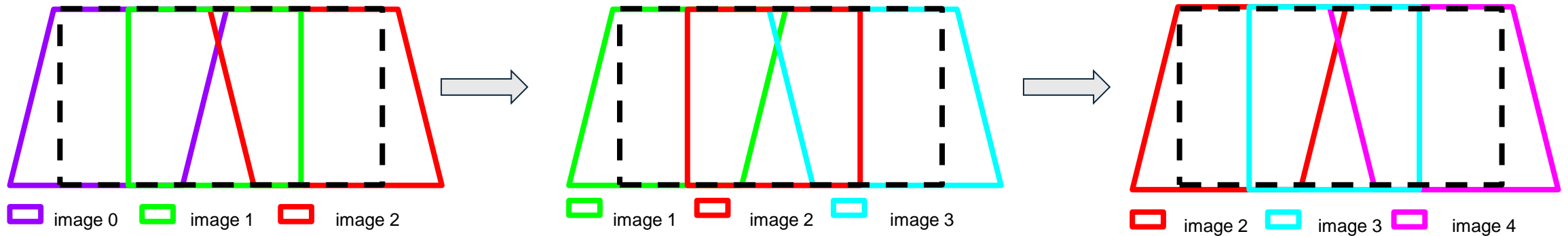
Energy Map

Input Image
(Energy Map)Dynamic Programming Matrix
 $O(H \times W)$ 

Backtrack Matrix

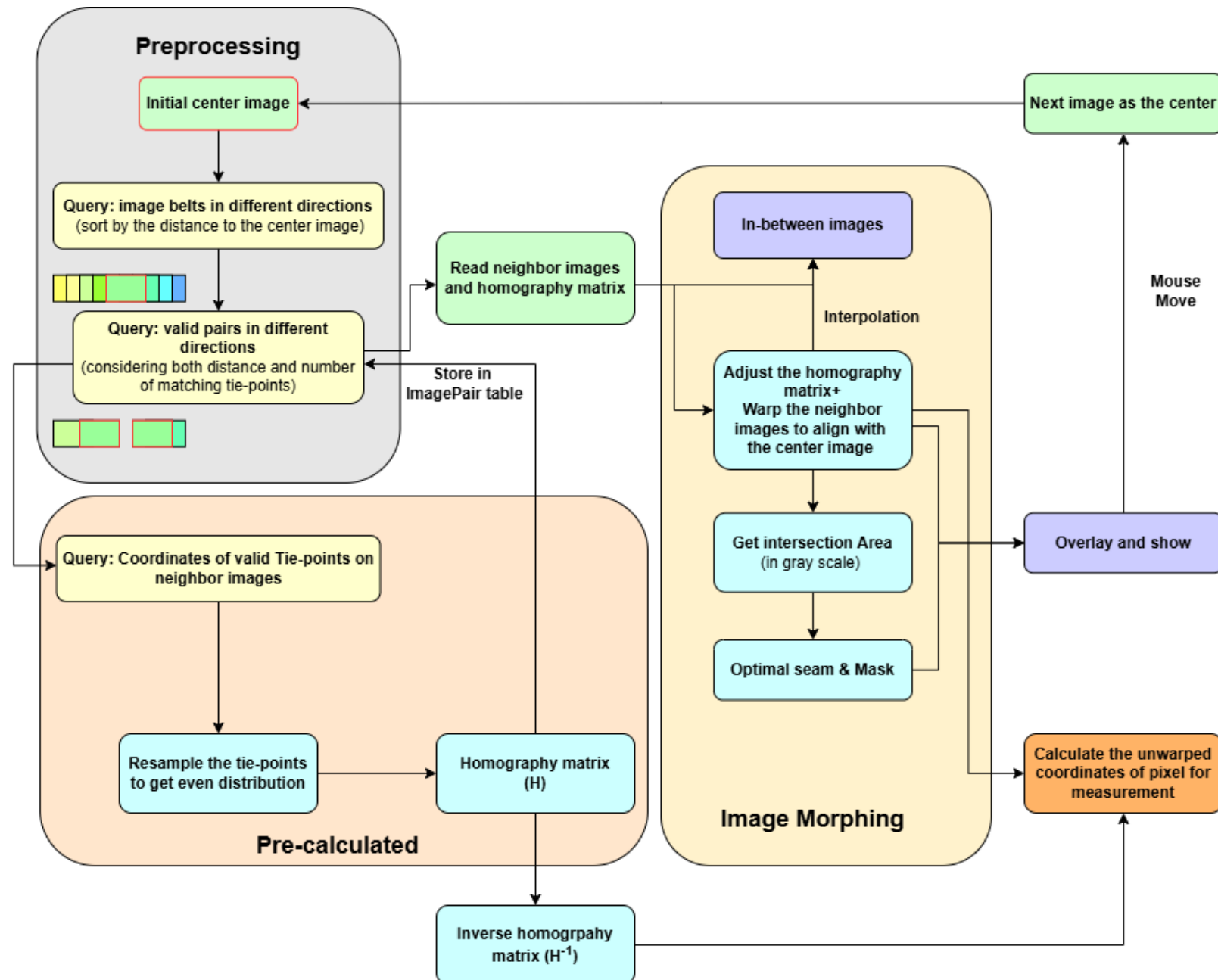


How to make it dynamic: The Switch Frame



$$S = \begin{bmatrix} s & 0 & 0 \\ 0 & s & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad T = \begin{bmatrix} 1 & 0 & tx \\ 0 & 1 & ty \\ 0 & 0 & 1 \end{bmatrix}$$

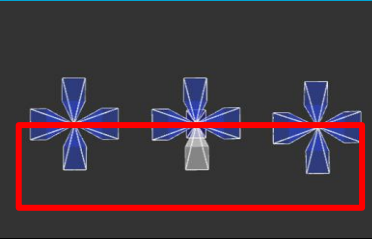
$$H_{\text{final}} = T \cdot S \cdot H \cdot S^{-1}$$



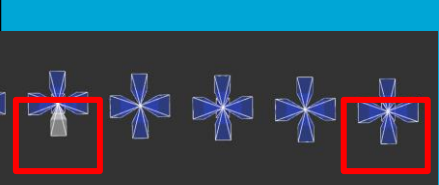


03

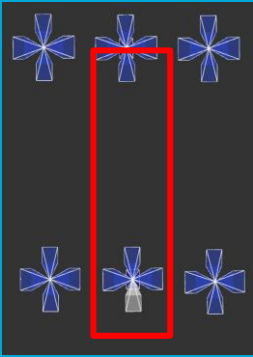
Results

| Spatial Relation |  |
|-------------------|---|
| Intersection rate | 62.3% |
| RMSE | 15.82 |



| Spatial Relation |  |
|-------------------|---|
| Intersection rate | 19.1% |
| RMSE | 63.32 |



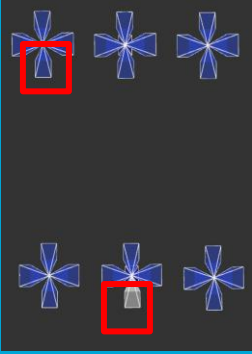
**Spatial
Relation**Intersection
rate

50.9%

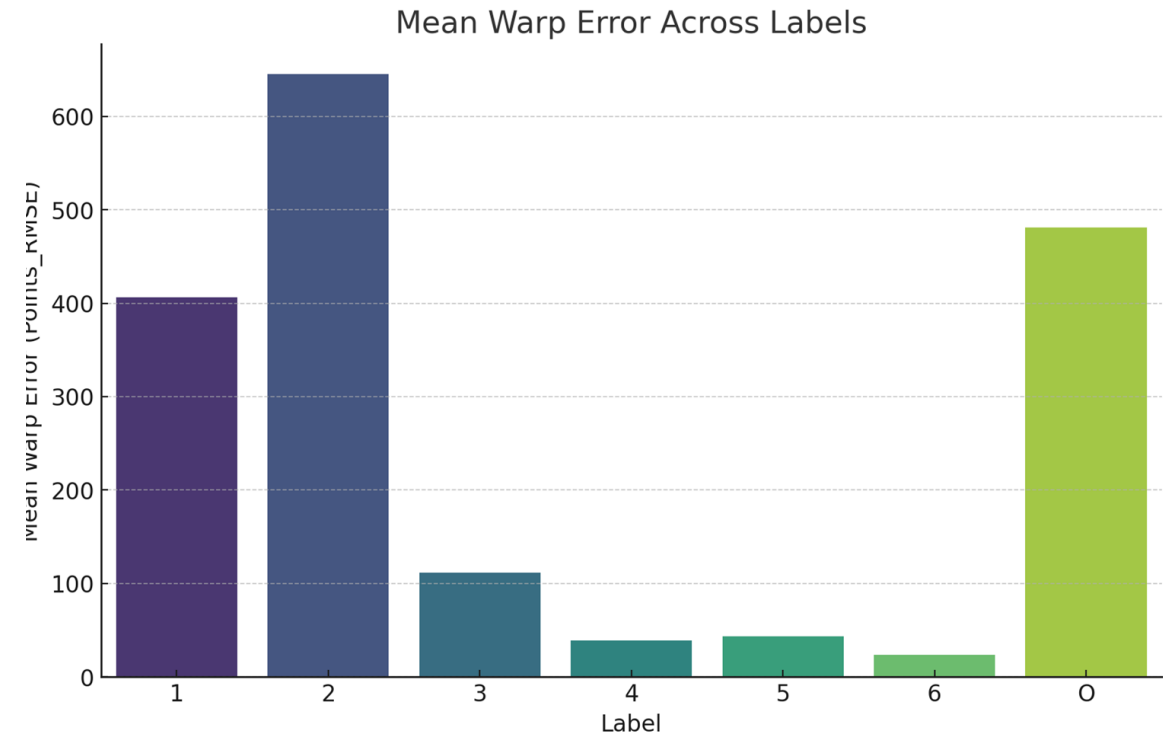
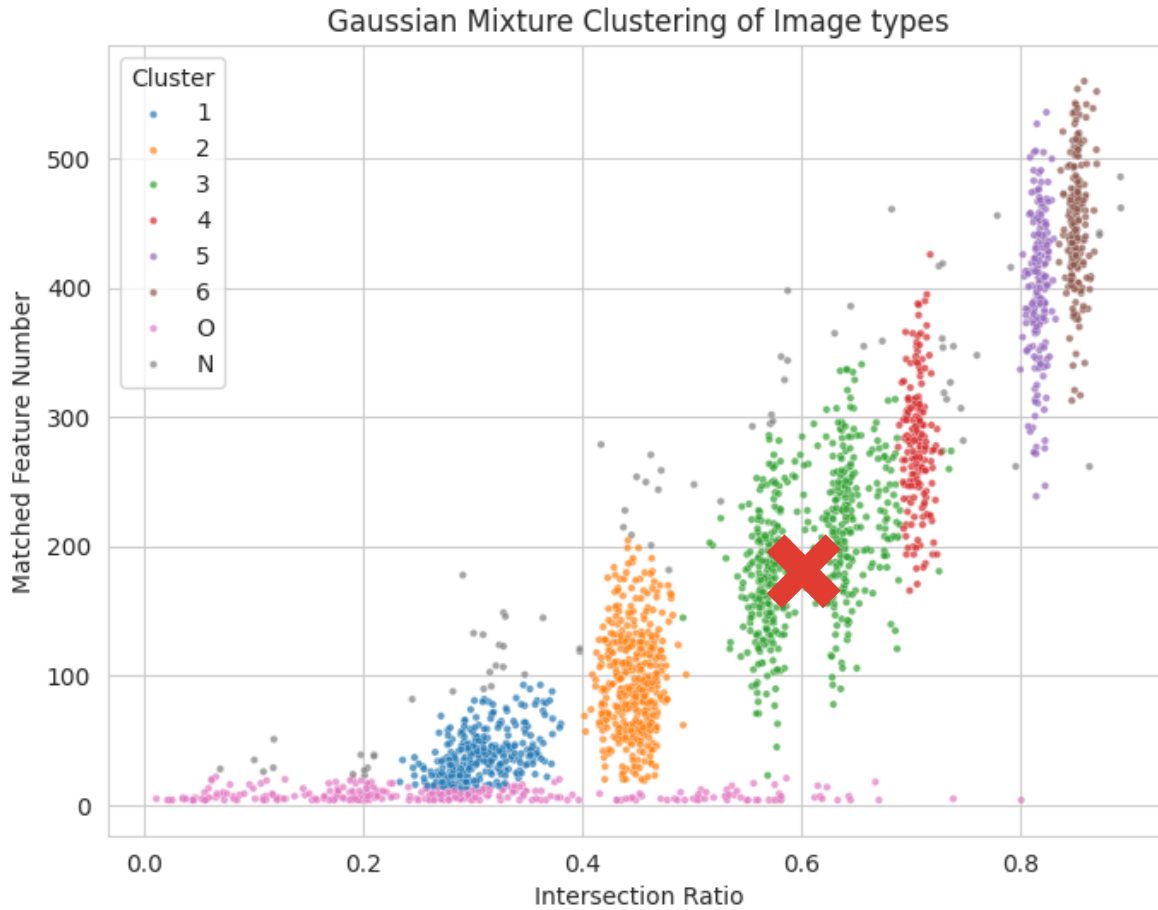
RMSE

26.28



| Spatial Relation |  |
|-------------------|---|
| Intersection rate | 33.3% |
| RMSE | 86.91 |



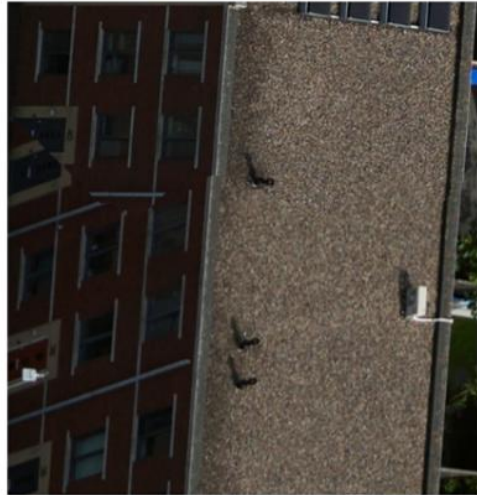
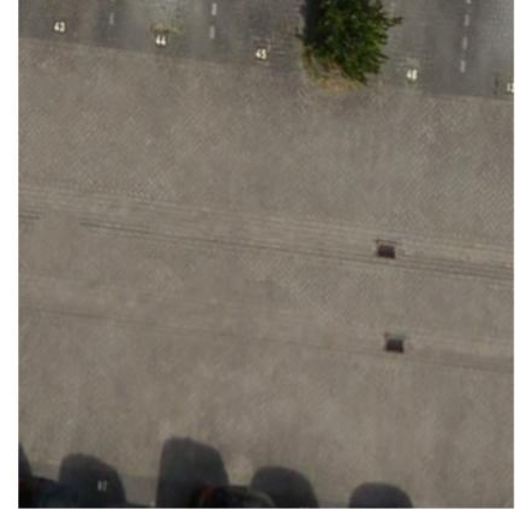
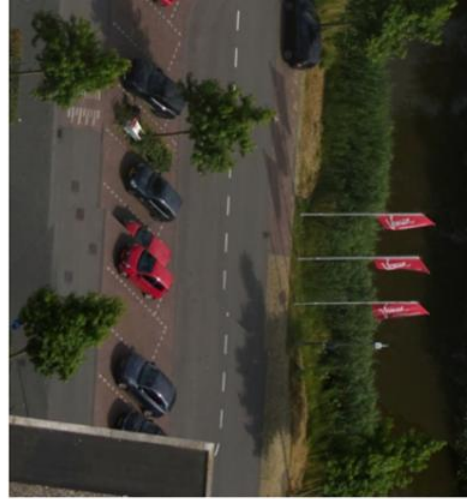
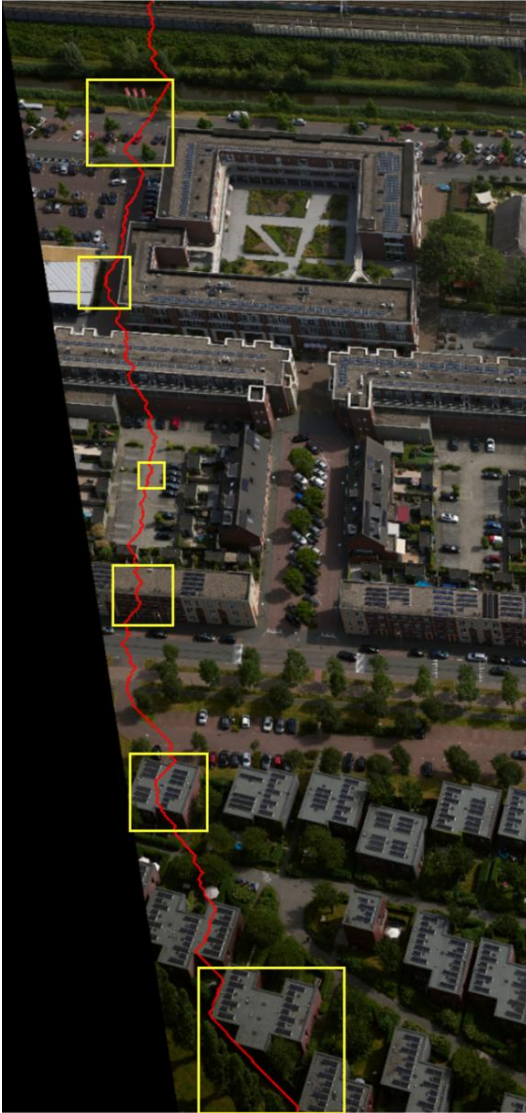




Without Optimal Seam

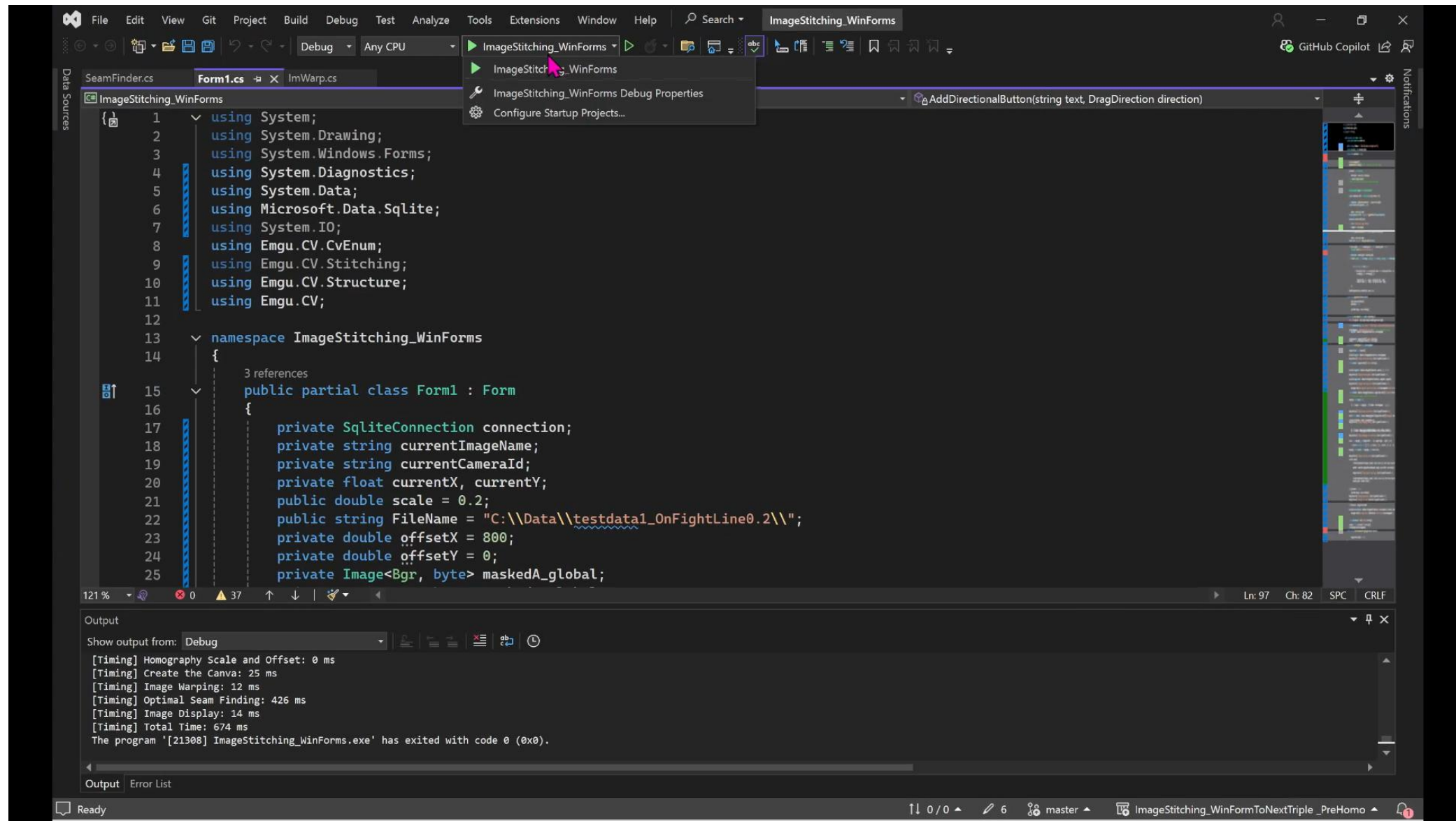


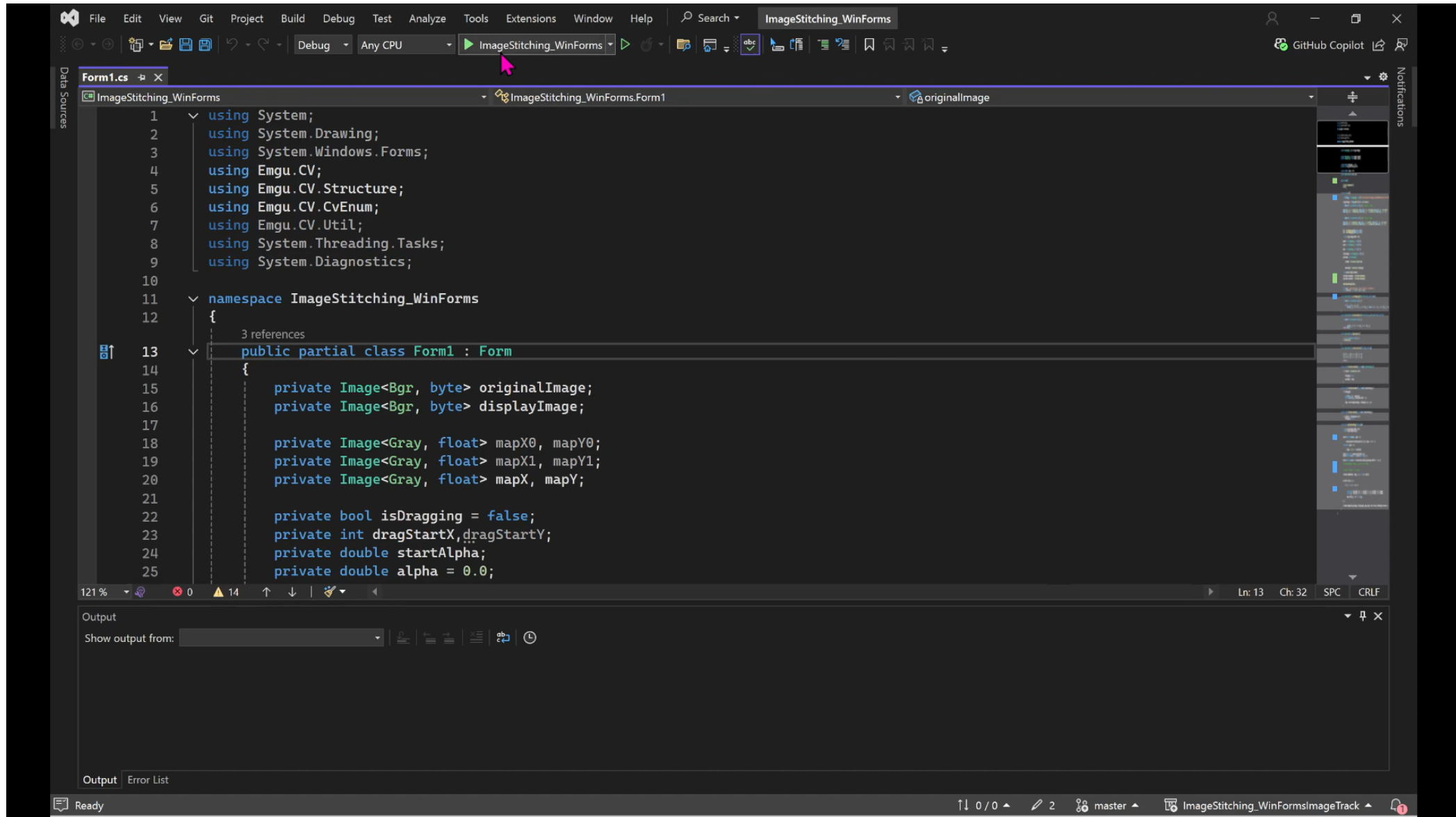
With Optimal Seam



| Stage | Original | Optimized |
|----------------------------------|----------|-----------|
| Create Canva | 16.00 | 15.00 |
| DB Read Center Image Information | 0.00 | 0.00 |
| Image Load and Resize | 6673.75 | 74.25 |
| DB Find Neighbors | 0.00 | 0.00 |
| DB Read Image Pairs | 115.50 | 106.75 |
| Homography Calculation | 554.75 | 0.00 |
| Homography Scale and Offset | 1.25 | 0.00 |
| Image Warping | 12.00 | 12.00 |
| Optimal Seam Finding | 802.25 | 382.00 |
| Image Display | 471.00 | 8.50 |
| Total Time | 8630.5 | 585.50 |

Table 6.6.: Comparison of Average Running Times (Units: ms)





Seamless



Smooth



Measurable

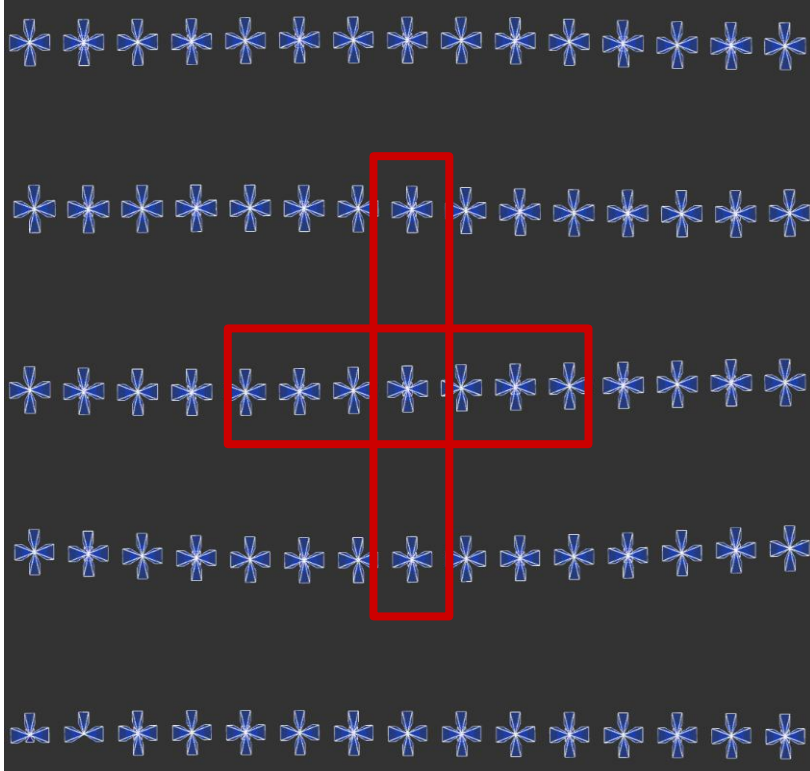
Homography matrix
(H)

Inverse homography
matrix (H^{-1})

| Transformed_x | Transformed_y | Original_x | Original_y | Type | Reversed_x | Reversed_y |
|---------------|---------------|------------|------------|-------------|------------|------------|
| 1003 | 6930 | 1037 | 902 | RoofCorner | 1036.92 | 902.11 |
| 7661 | 7004 | 7657 | 1999 | Solar Panel | 7656.89 | 1998.87 |
| 12487 | 6142 | 12449 | 1886 | RoofCorner | 12449.01 | 1885.74 |
| 571 | 16422 | 635 | 10167 | RoofCorner | 634.76 | 10166.84 |
| 6088 | 12636 | 6078 | 7303 | RoofCorner | 6077.68 | 7303.28 |
| 6037 | 13306 | 6025 | 7951 | RoofCorner | 6025.31 | 7950.74 |
| 5946 | 14132 | 5933 | 8743 | Window | 5933.14 | 8743.43 |
| 7473 | 6985 | 7470 | 1952 | Solar Panel | 7470.39 | 1951.21 |
| 7424 | 7071 | 7420 | 2029 | Solar Panel | 7421.36 | 2028.85 |
| 7612 | 7092 | 7608 | 2079 | Solar Panel | 7607.84 | 2078.48 |
| 6516 | 12604 | 6501 | 7337 | RoofCorner | 6500.23 | 7336.63 |
| 5961 | 13936 | 5948 | 8554 | Window | 5948.50 | 8554.47 |
| 5864 | 14131 | 5852 | 8729 | Window | 5852.33 | 8730.11 |
| 12195 | 11955 | 12102 | 7560 | RoofCorner | 12102.77 | 7559.35 |
| 6468 | 13267 | 6450 | 7977 | RoofCorner | 6450.55 | 7977.63 |
| 5877 | 13939 | 5867 | 8546 | Window | 5865.69 | 8544.75 |
| 8448 | 13855 | 8398 | 8849 | Flowerbed | 8398.95 | 8849.65 |
| 9184 | 13769 | 9123 | 8877 | Flowerbed | 9123.98 | 8876.48 |
| 9166 | 14044 | 9104 | 9141 | Flowerbed | 9104.50 | 9141.76 |
| 8432 | 14133 | 8380 | 9119 | Flowerbed | 8381.64 | 9118.19 |

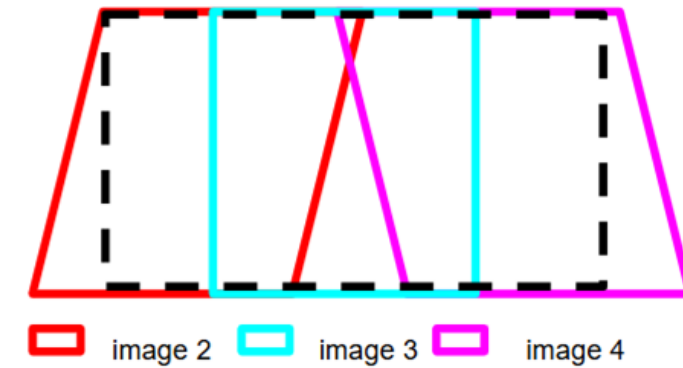
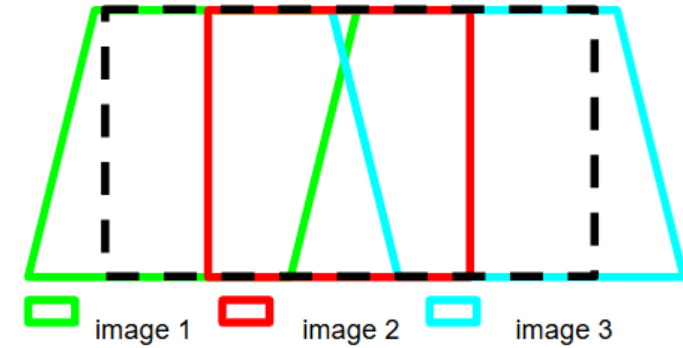
04

Limitation & Suggestions

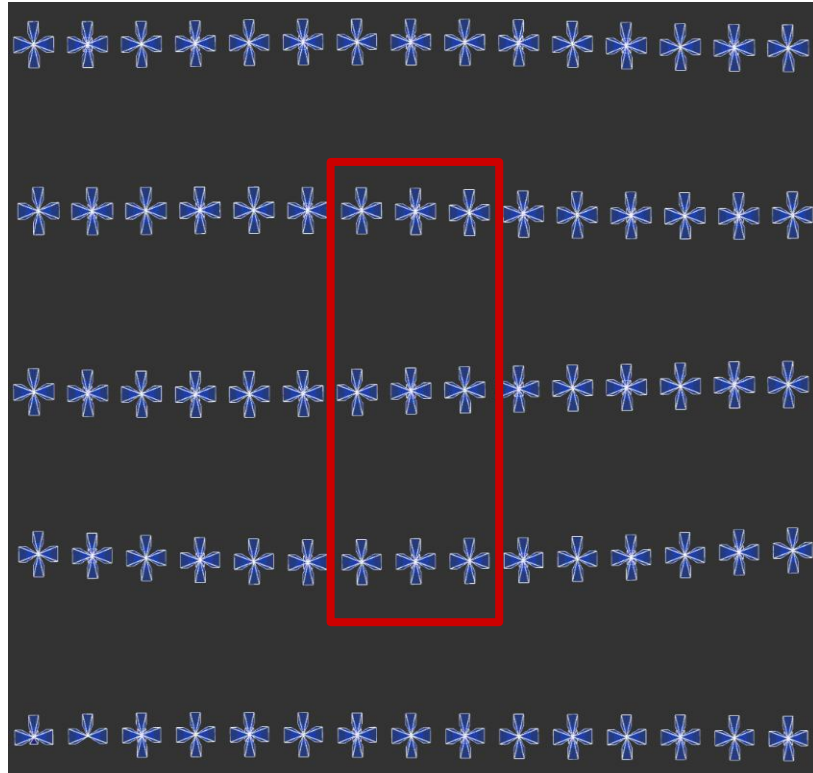


(adopted from [Omnibase](#))

Limited Image Stitching

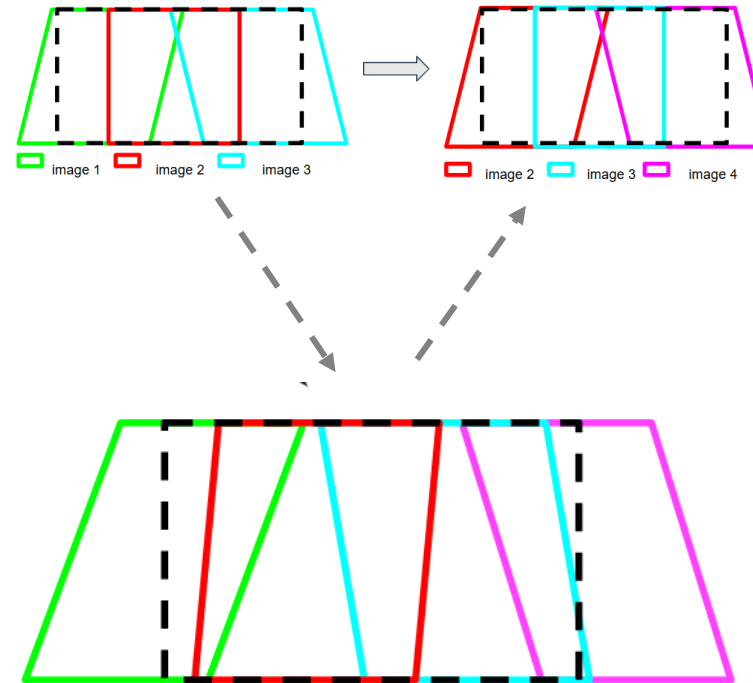


Hard Transition

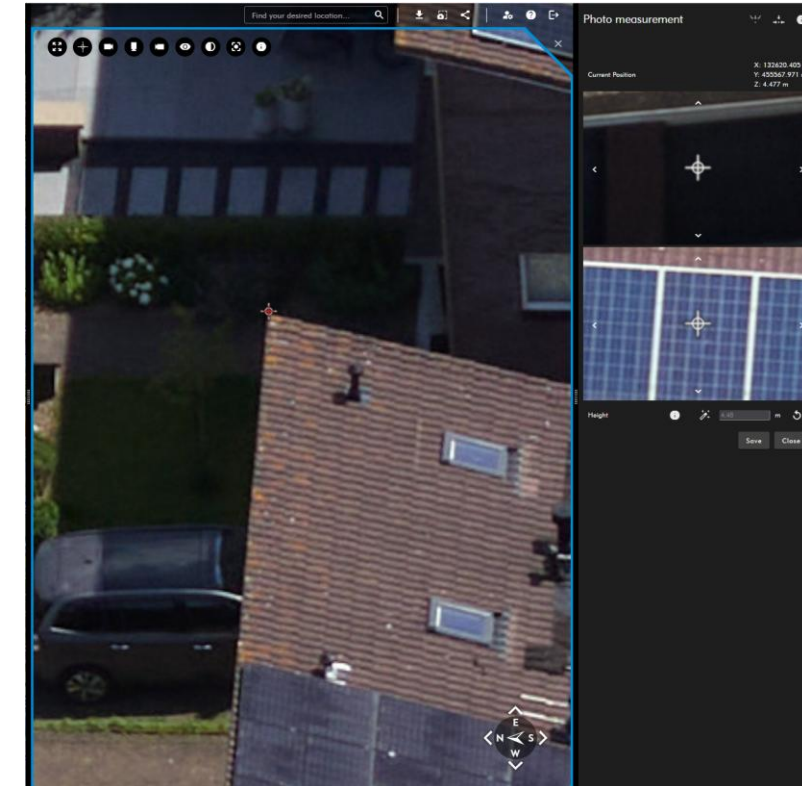


(adopted from [Omnibase](#))

Multi-Image Stitching



Soft Transition



(adopted from [Omnibase](#))

Integrate with Omnibase for Measurement

Thanks for your attention!

Seamless Oblique Image Mosaics for Aerial Visualization

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