

/ Research //

Archaeology of Nostalgia

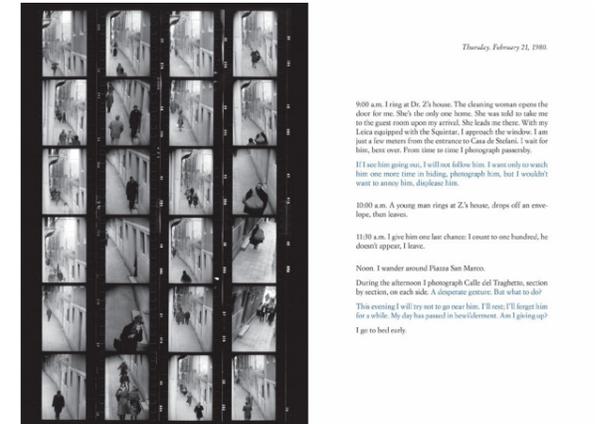
Nostalgia

A process of recalling a sensational experience of an individual, which defines ones' intimate relation between objects and experiences beyond the logical relation of functionality.

Archaeology

the study of material culture, like of mementos, to reveal the potential experience associated with different objects.

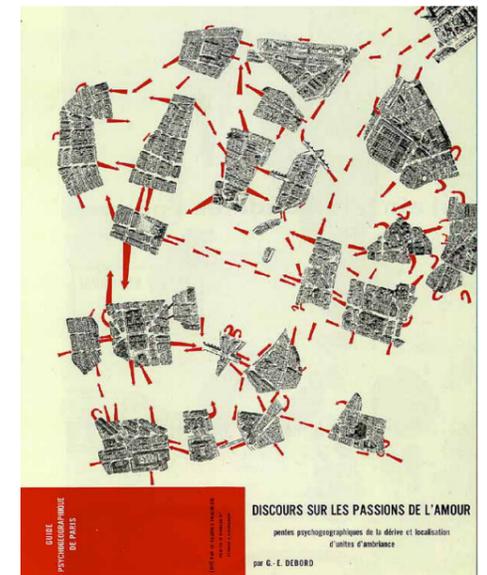
Suite Vénitienne by Sophie Calle



The Mobile Museum by Verity-Jane Keefe



Psychogeographic guide of Paris by Guy Debord

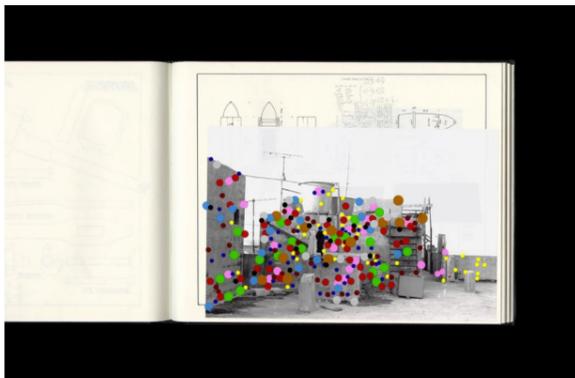




Amélie directed by Jean-Pierre Jeunet

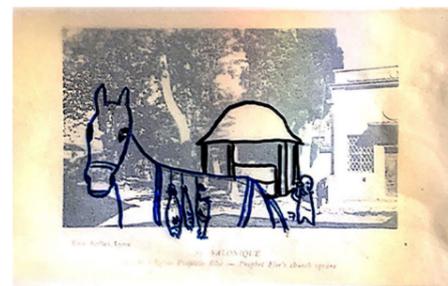
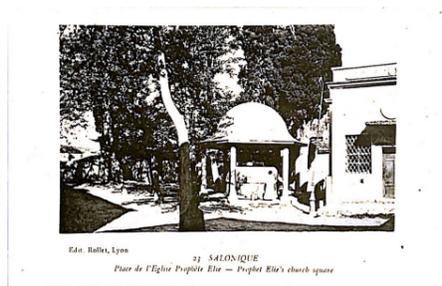


The Destroyed Room by Jeff Wall



Let's Be Honest, the Weather Helped by Walid Raad

The research starts with collecting written postcards sent from Thessaloniki to speculate the potential experiences that one may not perceive through scientific research to define there is an alternative interpretation of the city.



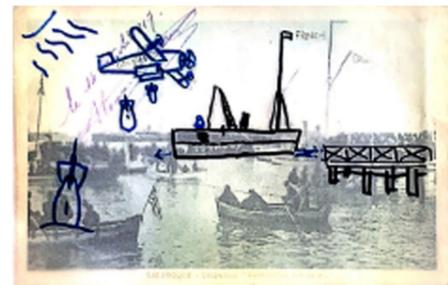
January 7th 1918

My dear Antoine,

I've received your letter from December 6th, ten days ago. I'm still (...) my "wild life". I am always on my way and almost never at the "cantonement" (temporary living place). I'm doing around 6 hours riding the horse per day, between 6 and 12. In the afternoon, I usually go hunting or fishing. There are some partridges as big as chickens here. I would really enjoy this lifestyle, if i were in France and if there weren't (marnutes?)

Everyday, he went out by riding his horse from his temporary living place (the military camp). He would go out through the broken city walls, passing by the fountain. He would stay outside of the city walls for hunting or fishing. After finishing the afternoon activities, he would come back and stop at the fountain for a short rest.

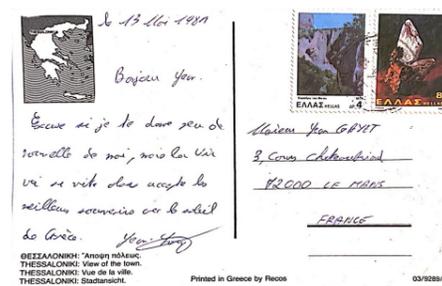
My old "lucky/jammy", you're talking about going...



We arrived yesterday, from a 3 days trip, to Thasos island. On our way, we've been attacked by three "Boches" ero-planes, 4 bombs were shot from the "Buffle" but all of them ended on the sea. The weather is always warm here, but we rather be on the sea that on Salonique's port, it is way warmer there. Nothing else to tell you today, my best wishes to father Jean if he's still with you.

He was a French Navy soldier staying in Thessaloniki, and he had been sent to Thasos island. During his stay in Thessaloniki, he also come to the port and enjoy the sun. Before going to Thasos, he involved in the "Water Blessing" ceremony for a safe journey to Thasos. On the voyage, he survived from the German bomber attack and arrived the island safe.

My best regards, Alexandre



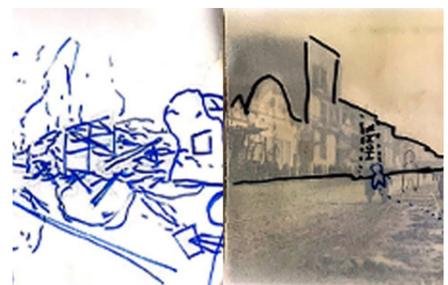
13 May 1918

Hello Yeor,

Sorry that you haven't heard anything from me. Please accept this better souvenir from the sun of Greece.

He stayed in an unit in the buildings of the postcard. He enjoyed the sun of Greece very much and always went out to the public plaza and the waterfront for sunbathing.

Yeor



12 Sep 1918

Here you are, one of the most beautiful neighbourhoods of Salonique, spared from the fire on August 18th.

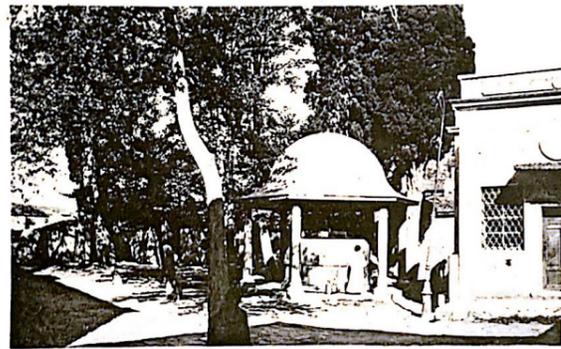
He stayed in this neighbourhoods, which is spared from Great Fire. He always sit this street. During the Fire, he saw a lots of people fleeing from the nearby neighbourhoods, and tried to help put out the fire.

January 7th 1918

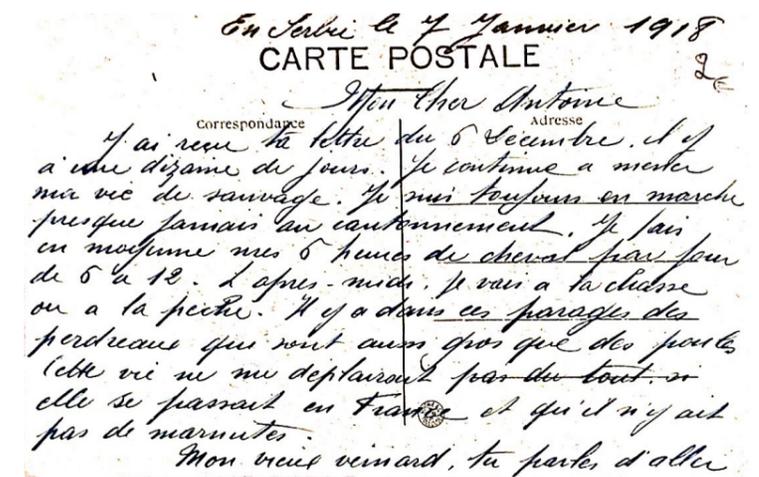
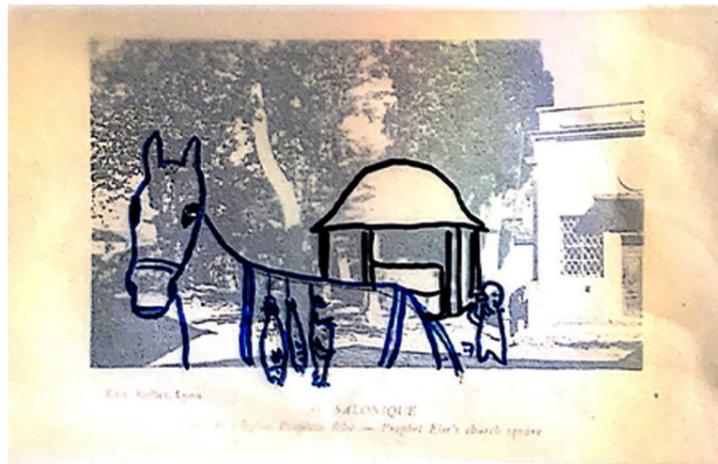
My dear Antoine,

I've received your letter from December 6th, ten days ago. I'm still (...) my "wild life". I am always on my way and almost never at the "cantonement" (temporary living place). I'm doing around 6 hours riding the horse per day, between 6 and 12. In the afternoon, I usually go hunting or fishing. There are some partridges as big as chickens here. I would really enjoy this lifestyle, if i were in France and if there weren't (marnutes?)

My old "lucky/jammy",
you're talking about going...



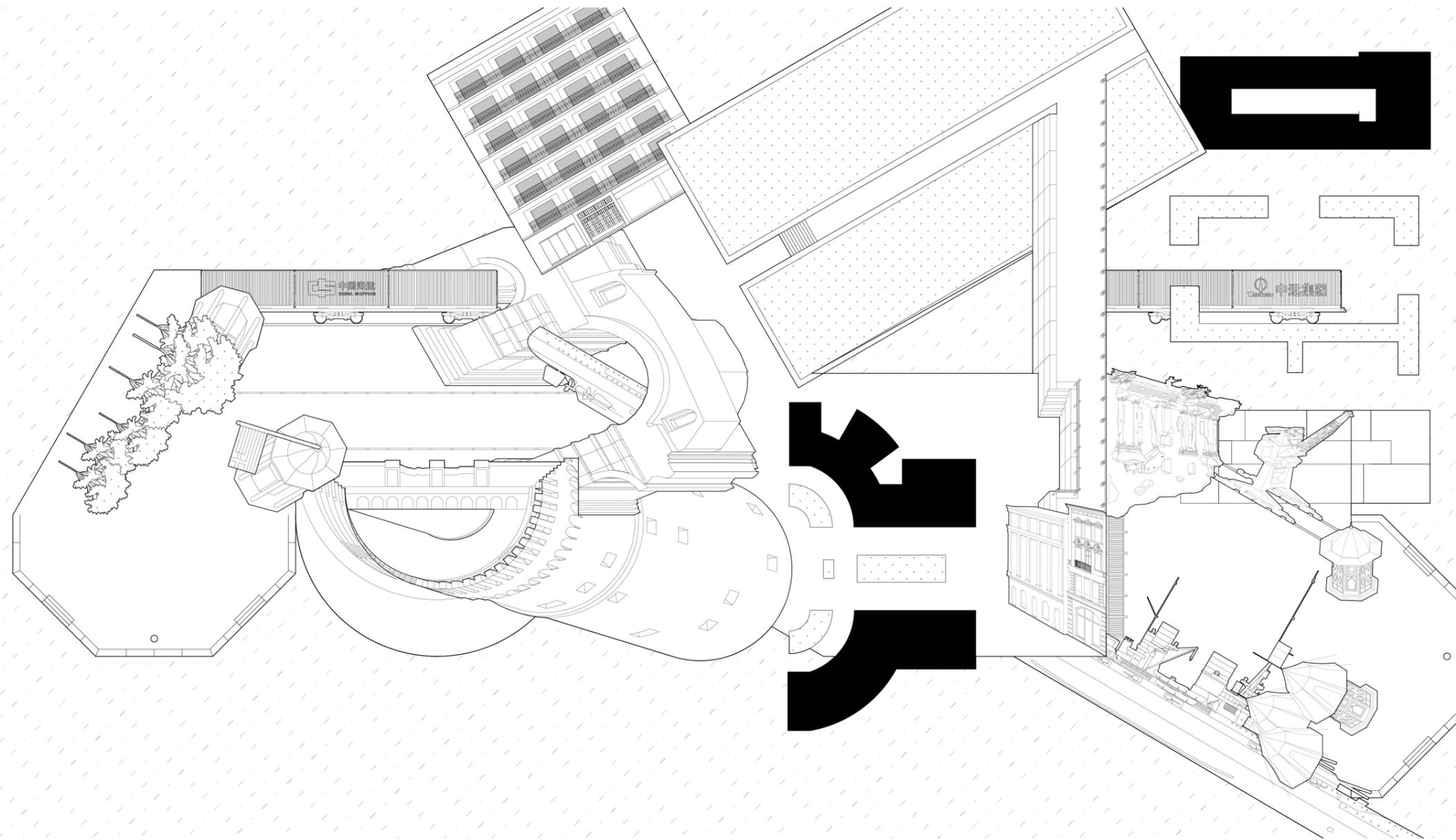
Edit. Rollet, Lyon
23 SALONIQUE
Place de l'Eglise Prophète Elie — Prophet Elie's church square



Everyday, he went out by riding his horse from his temporary living place (the military camp). He would go out through the broken city walls, passing by the fountain. He would stay outside of the city walls for hunting or fishing. After finishing the afternoon activities, he would come back and stop at the fountain for a short rest.



An imaginary city fabric that represents my interpreted experiences in Thessaloniki. The objects refers to certain scenarios. Based on this map, potential scenarios and experiences are being explored and speculated to understand the relations and the interaction among different scenes.

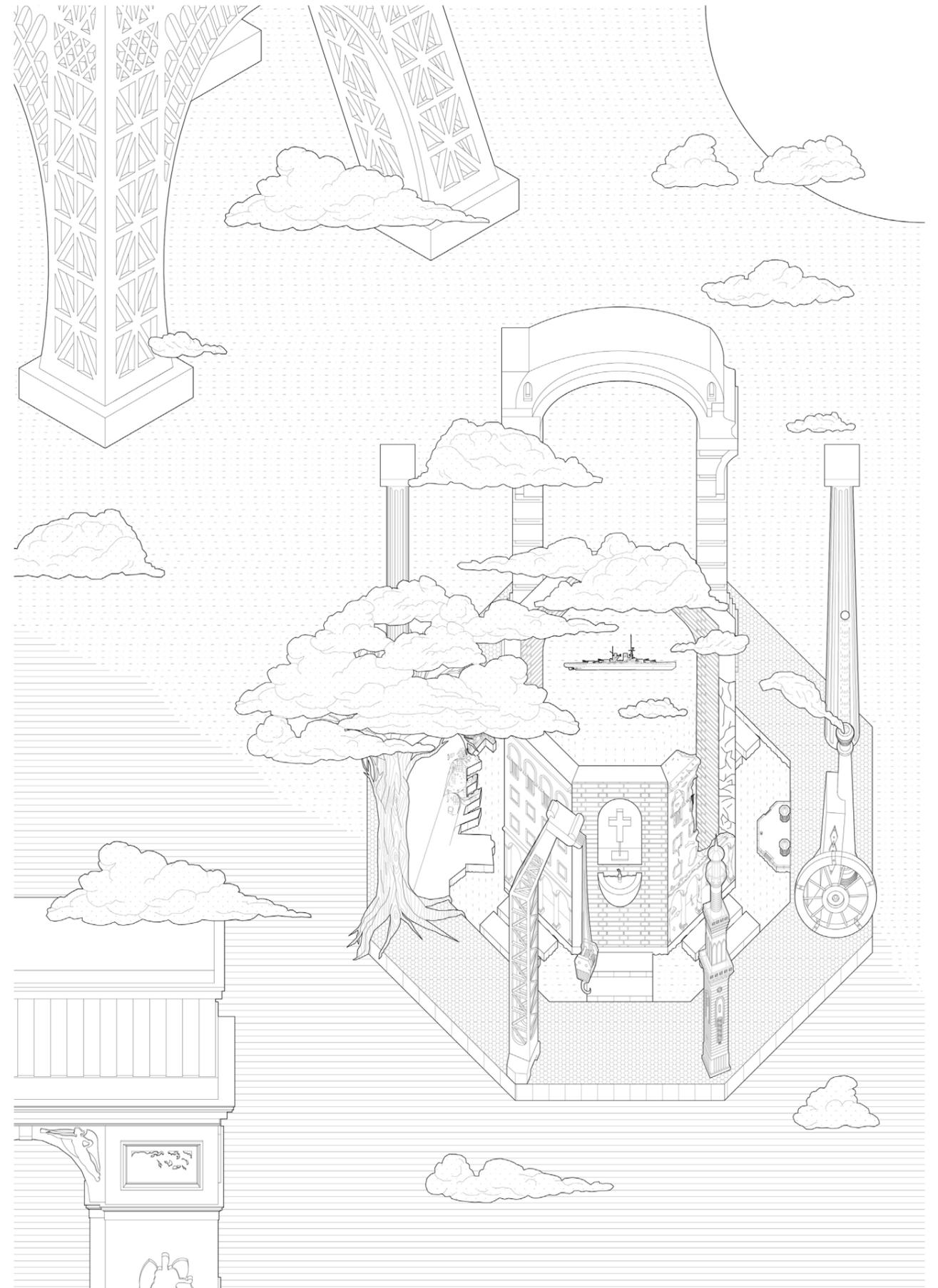


/ Research / Archaeology of Nostalgia // Speculation of a City



This is an abstract translation of the previous drawings. Six textured papers are dismantled and re-assembled repeatedly. It results in the city as a complex condensation of different perceptions with manifold tensions and interactions.

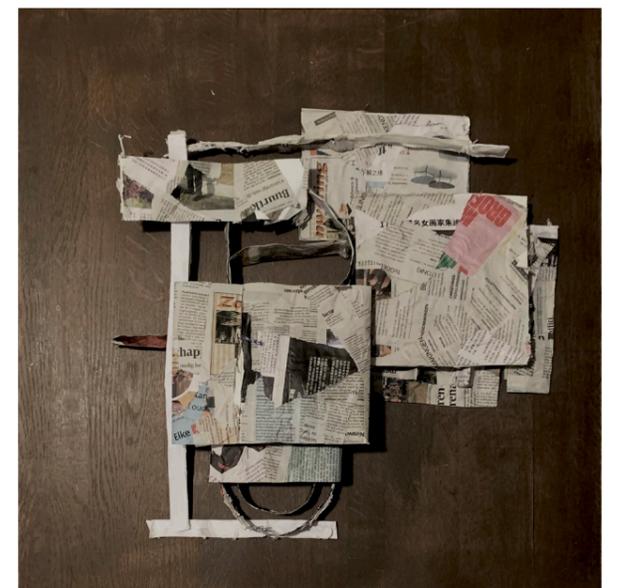
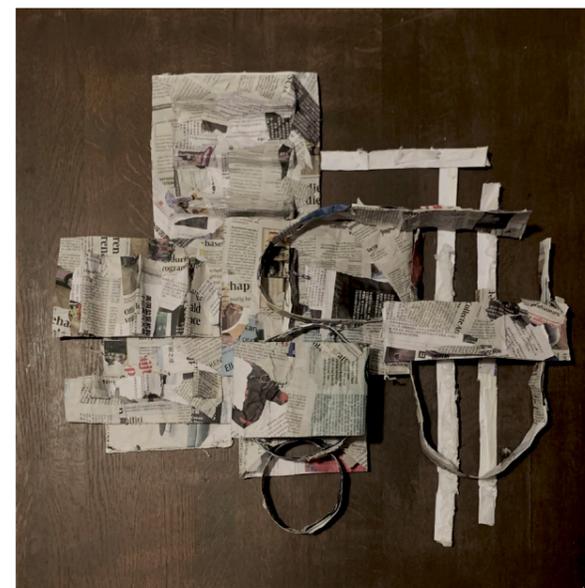
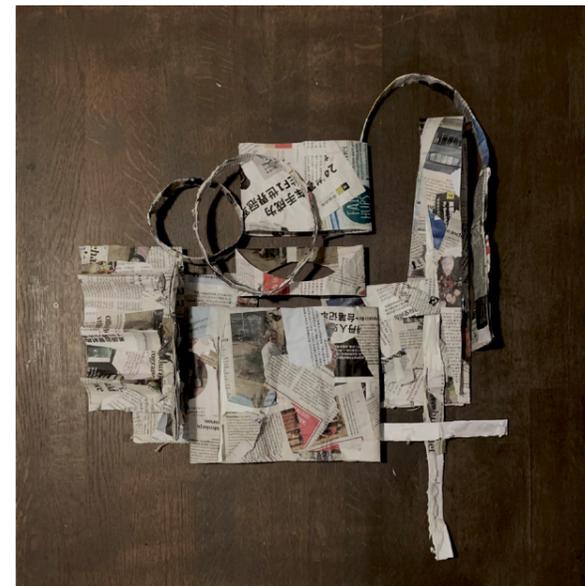
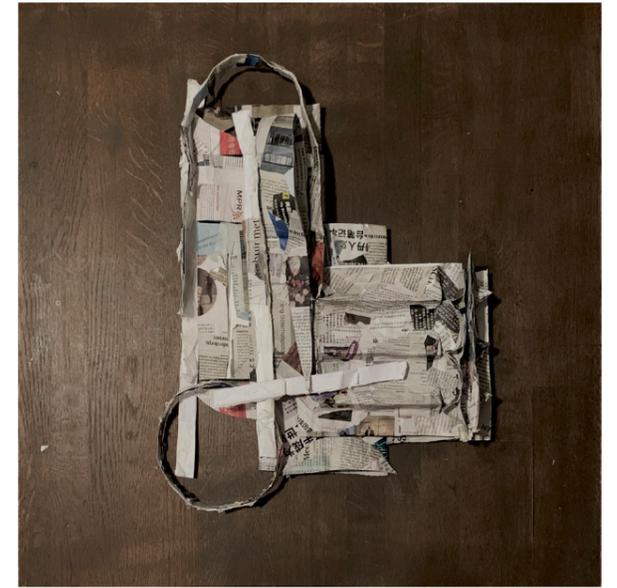
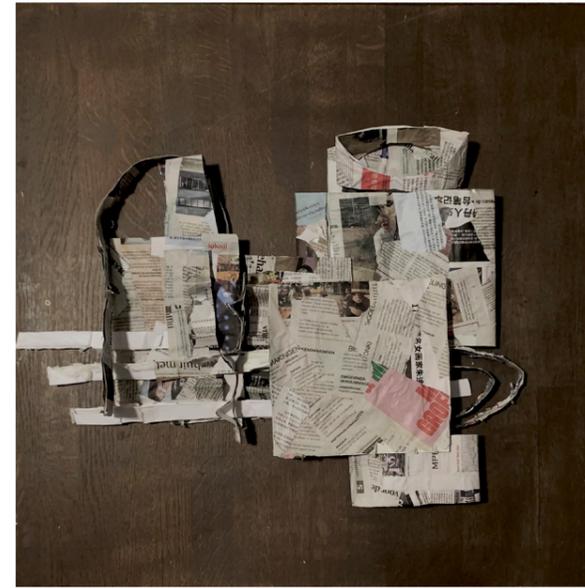




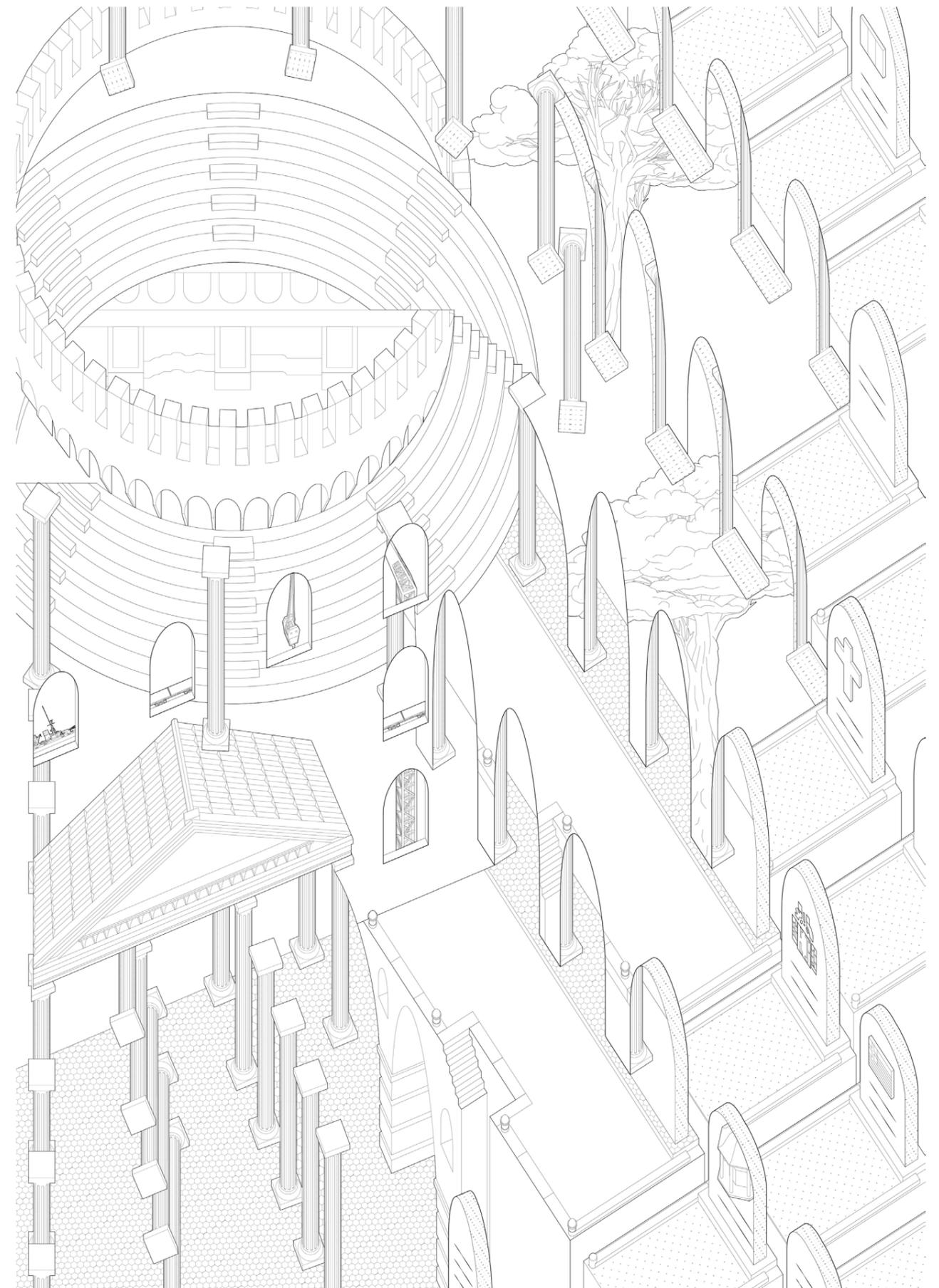
The research defines my own interpretation of Thessaloniki, in terms of what could happen in the city and what the city could be like.



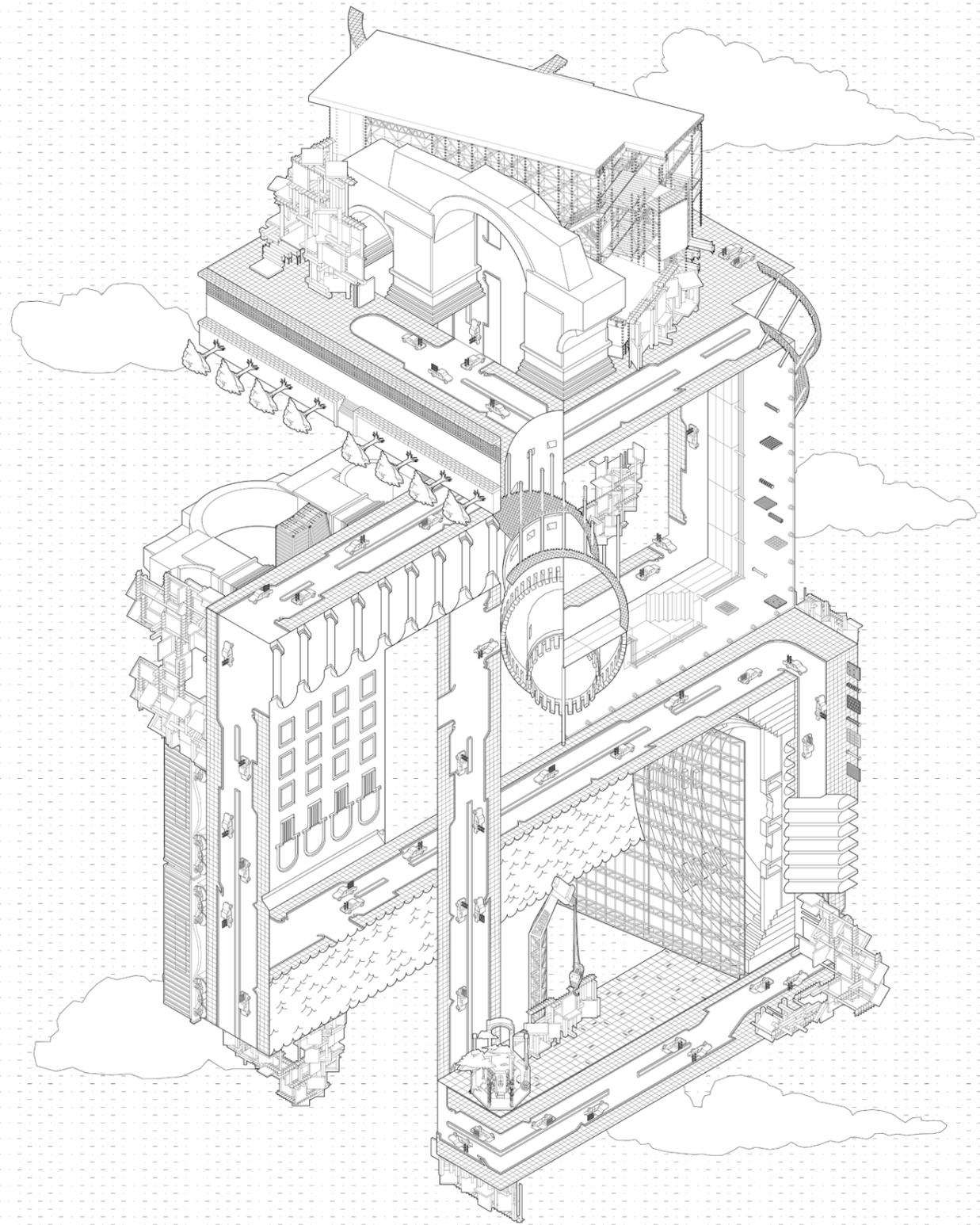
An Abstract translation of the previous drawings into a model and dismantled them into pieces



Re-assemble the fragments into 2.5D models according to the six perspectives of the model. Speculate the possible scenarios for each of them, namely cemetery, theatre, gallery, archive, memorial, pier.

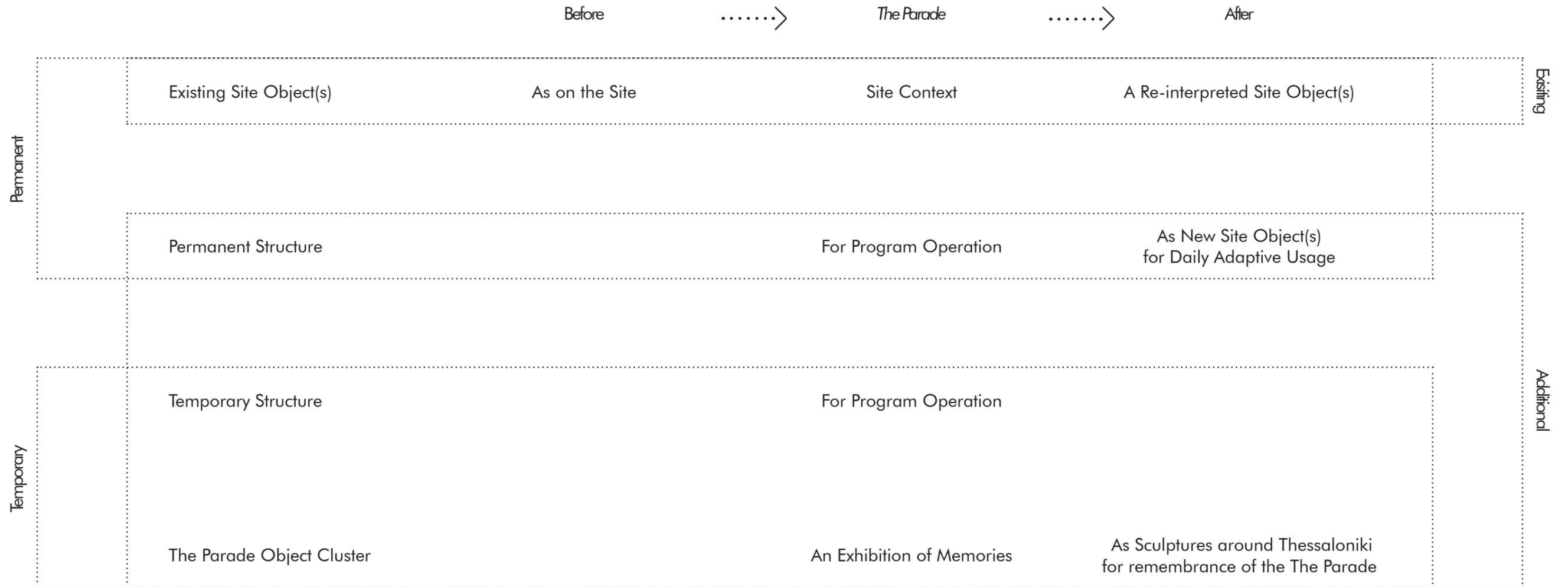


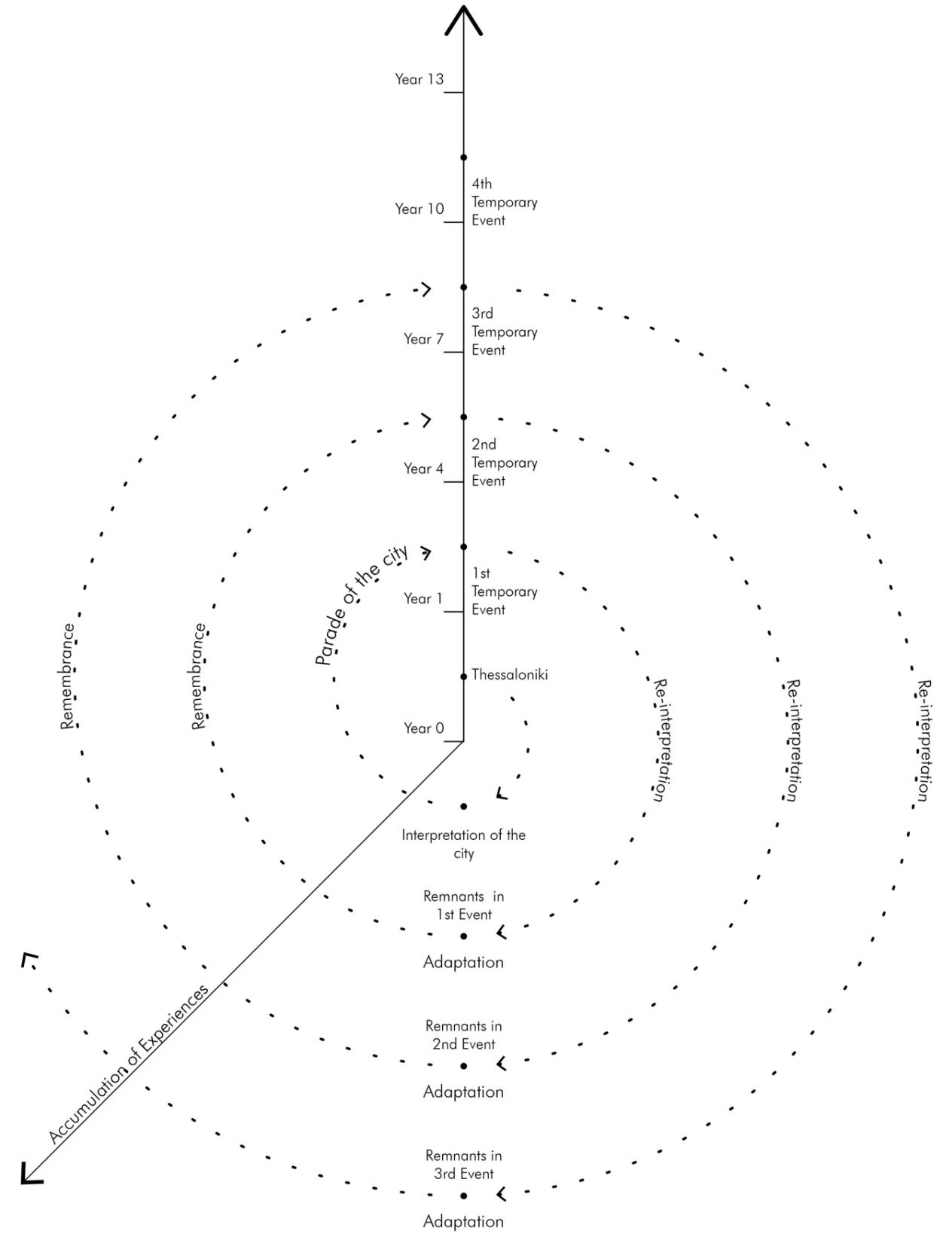
A narrative space about the interpretation of Thessaloniki on a parallel reality provoke emotional experience, so that the visitors could rethink and criticise the city and the sites. In hope that an alternative interpretation of what could happen in the city and what the city could be like is generated.



/ Design //
The Parade

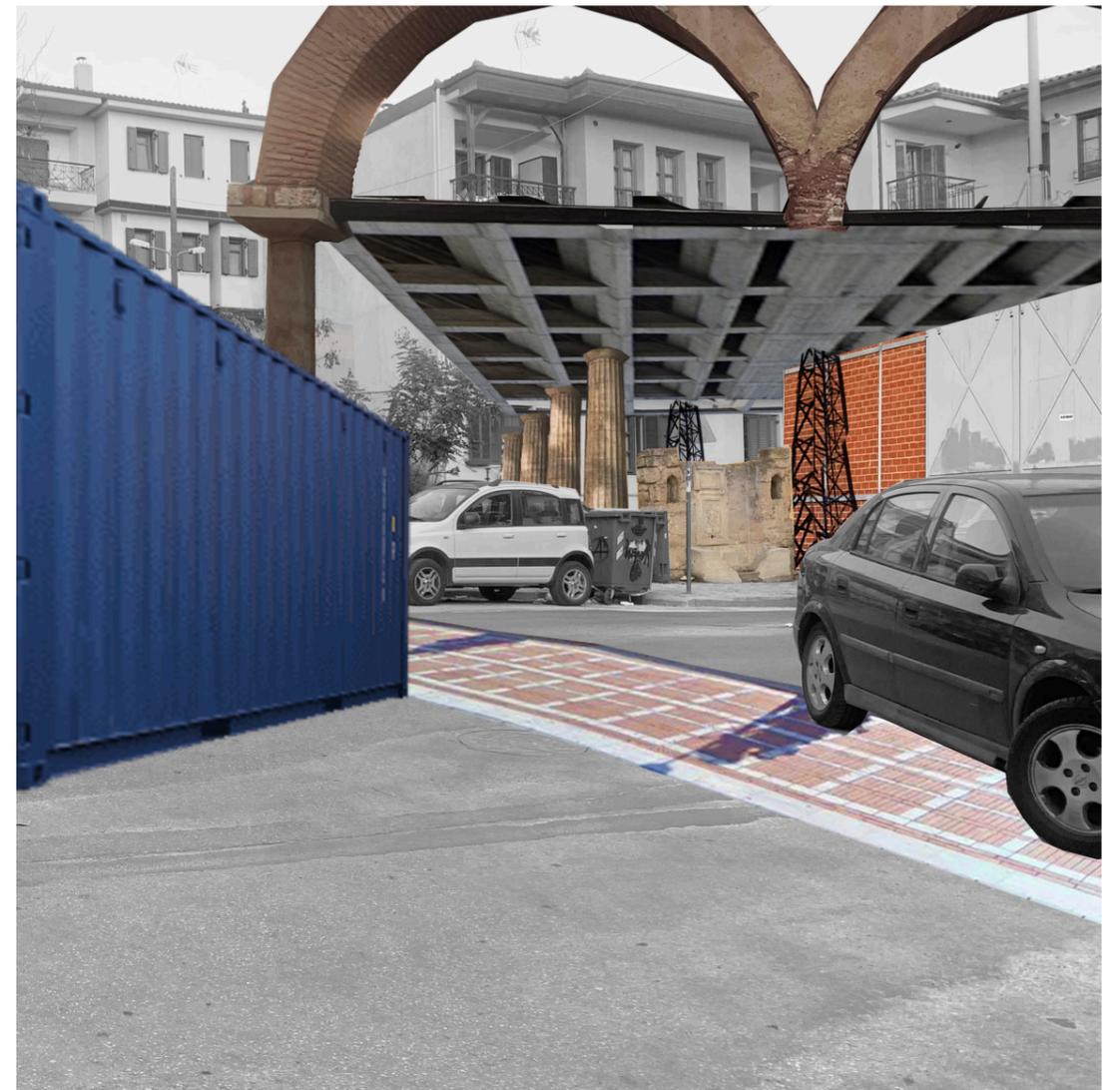
An Triennale architectural parade is proposed as the abstraction of the Thessaloniki. The parade consists of a evolving pavilion, which travels around different locations of the city, with different programs in different sites to challenge the site contexts as well as provoking emotional experiences, i.e. memories.





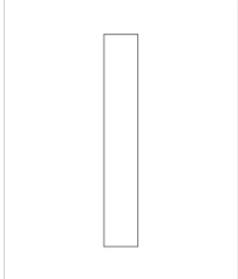
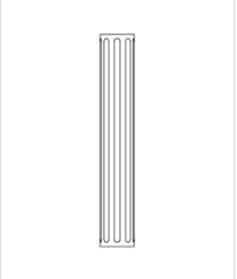
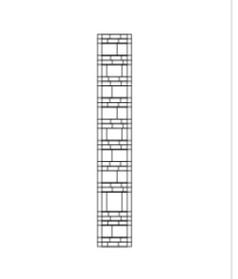
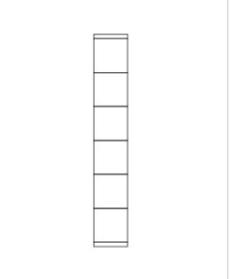
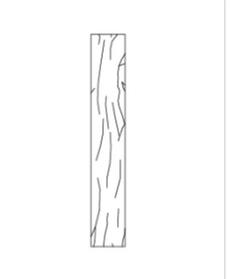
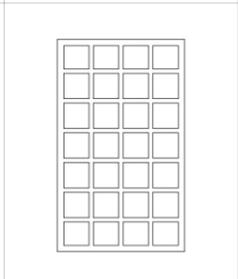
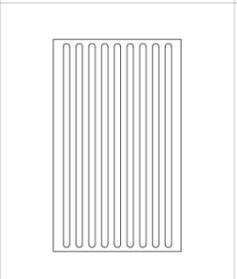
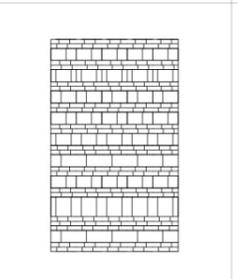
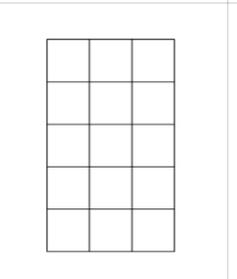
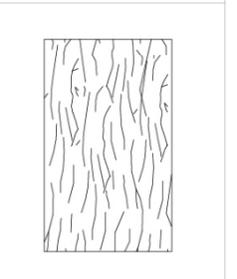
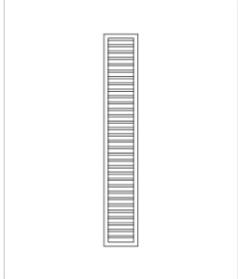
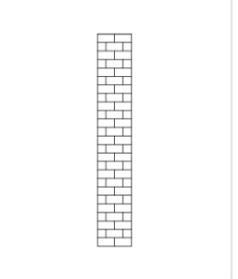
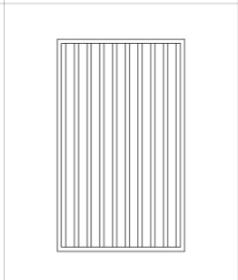
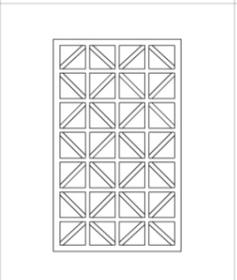
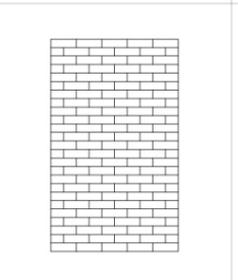
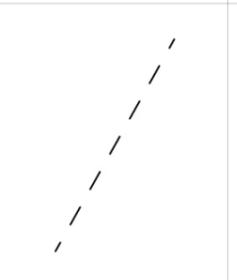
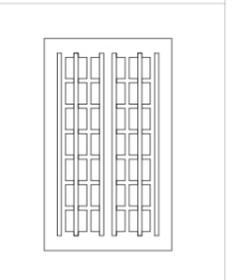


Through *The Parade*, new programs are imposed to each of the locations to generate new tensions and interactions to the context.



The context in the project is less about the urban setup but refers to certain object(s) in the site. By imposition of the pavilion, it challenges the context, at the same time, influences the surrounding.

/ Design / The Parade // The Parade Objects

Reference Picture					
Location	Tsimiski 1, Thessaloniki 546 25	National Bank of Greece, Tsimiski 4, Thessaloniki 546 25	Church of Prophet Elias, Olimpiados 52, Thessaloniki 546 33	Gas Distribution Sign, P. Mela , Thessaloniki 546 22	Alaca İmaret, Kassandrou 91-93, Thessaloniki 546 33
Interpretation As Columns					
Interpretation As Plane					
Reference Picture					
Location	Old Train Station, Thessaloniki 546 27	Old Port of Thessaloniki, Leof. Nikis 1, Thessaloniki 546 24	TIFF, Navarchou Votsi 3, Thessaloniki 546 25	Aristotelous, Thessaloniki 546 23	Dim. Gounari, Thessaloniki 546 35
Interpretation As Columns					
Interpretation As Plane					

A part of the pavilion is constructed by “The Parade Objects”. These objects are duplicates of different scenes of the city in terms of form, texture and materiality, with casted in objects from the people, as an abstract of Thessaloniki.

Survey on the memorable place in the city

Name : Dave

Nationality : Hong Kong

Age : 25

Length of staying in Thessaloniki : A week

Gender : M

Location of the place :

Colonnade near the Aristotelous Square

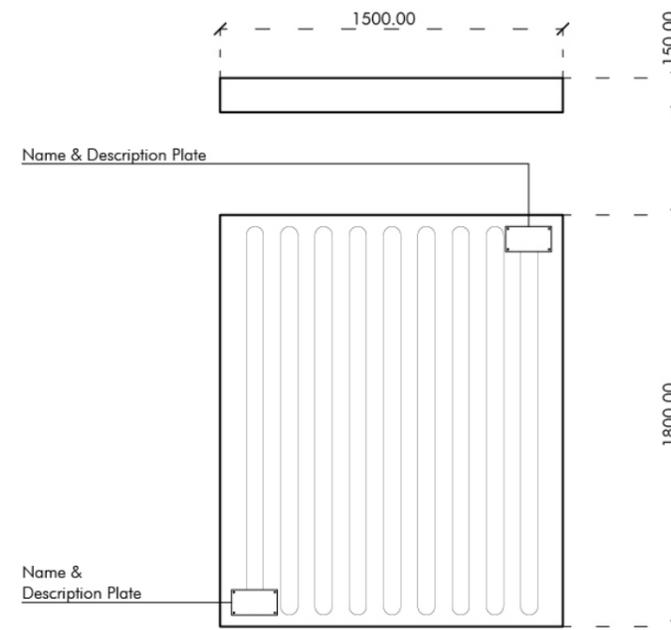
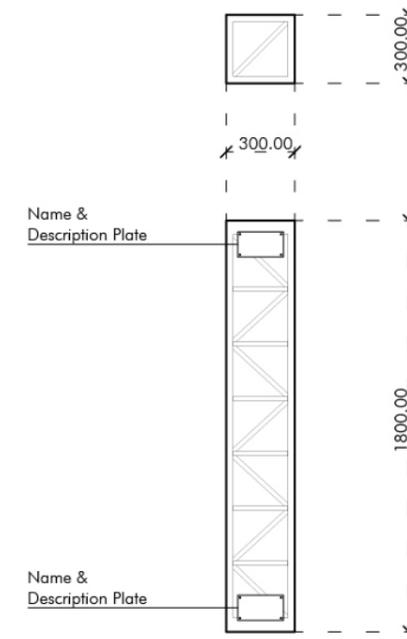
Description about the experience & memories with the place :

This is a place I usually have a walk. There are always buskers performing underneath the colonnade. I enjoy passing by these buskers and listening to all the sound of the city.

Picture of the place :



The selection of objects are primarily based on the scenarios described in the research. To expand the collections as well as create a stronger bonding to the city, a survey of experiences would also be conducted to gather memories and objects.



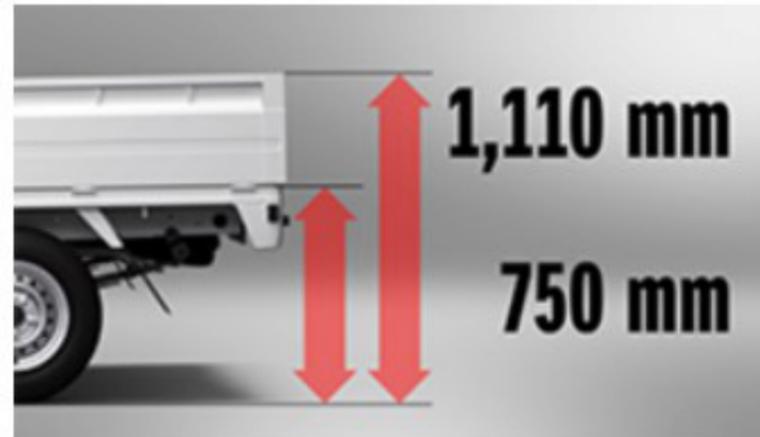
Most of the objects are limited to these two basic forms. Each of them has a description plate attached on it to record the story behind the selection.

The objects travels on the back of the trucks around the city as a moving exhibition.

Large-size Bed



Low Bed Height



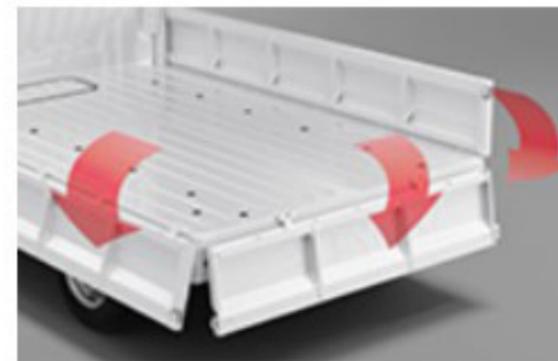
Extra-large Loading Capacity



22 Rope Hooks



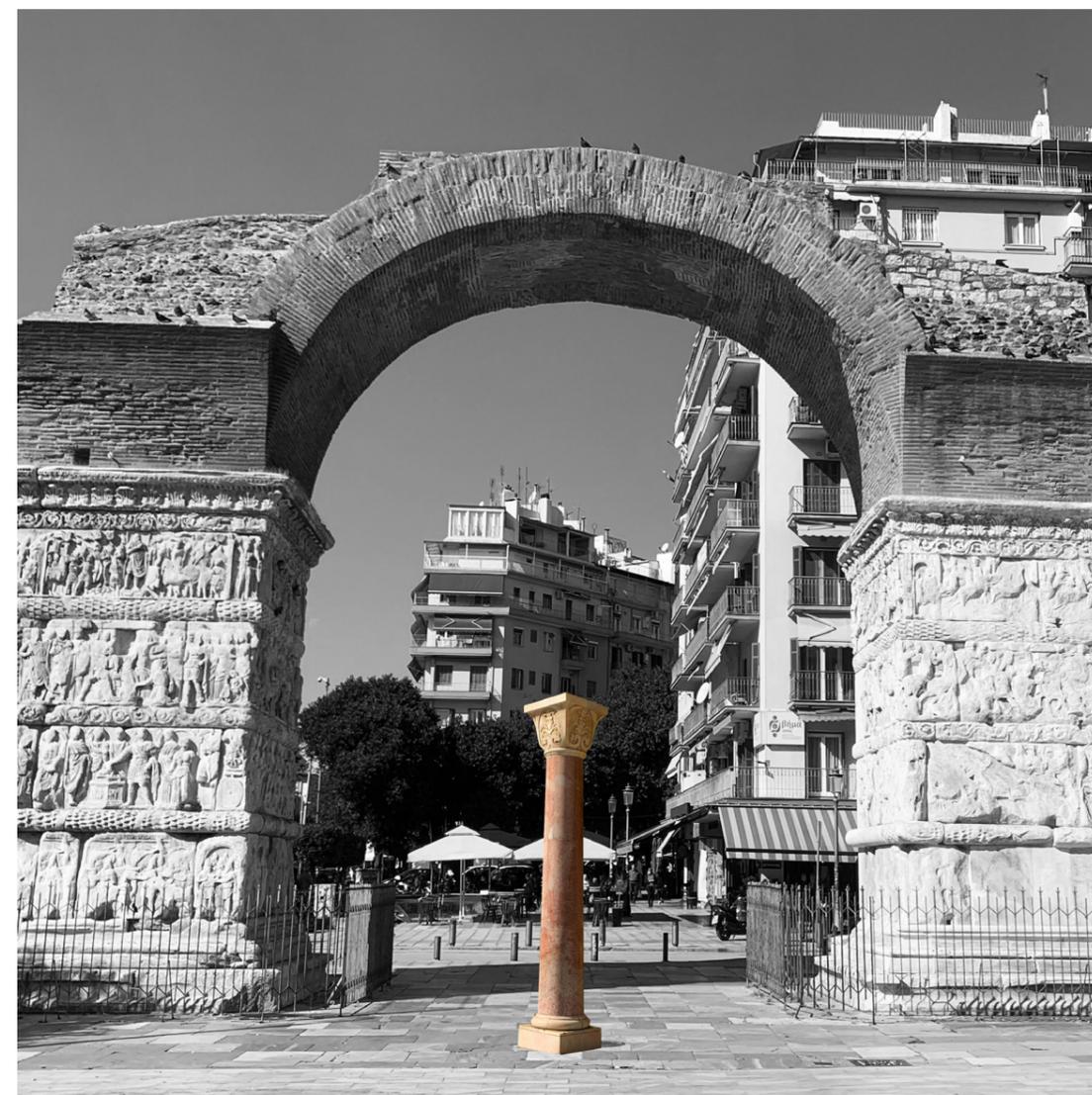
Angle Post



3-sided Access

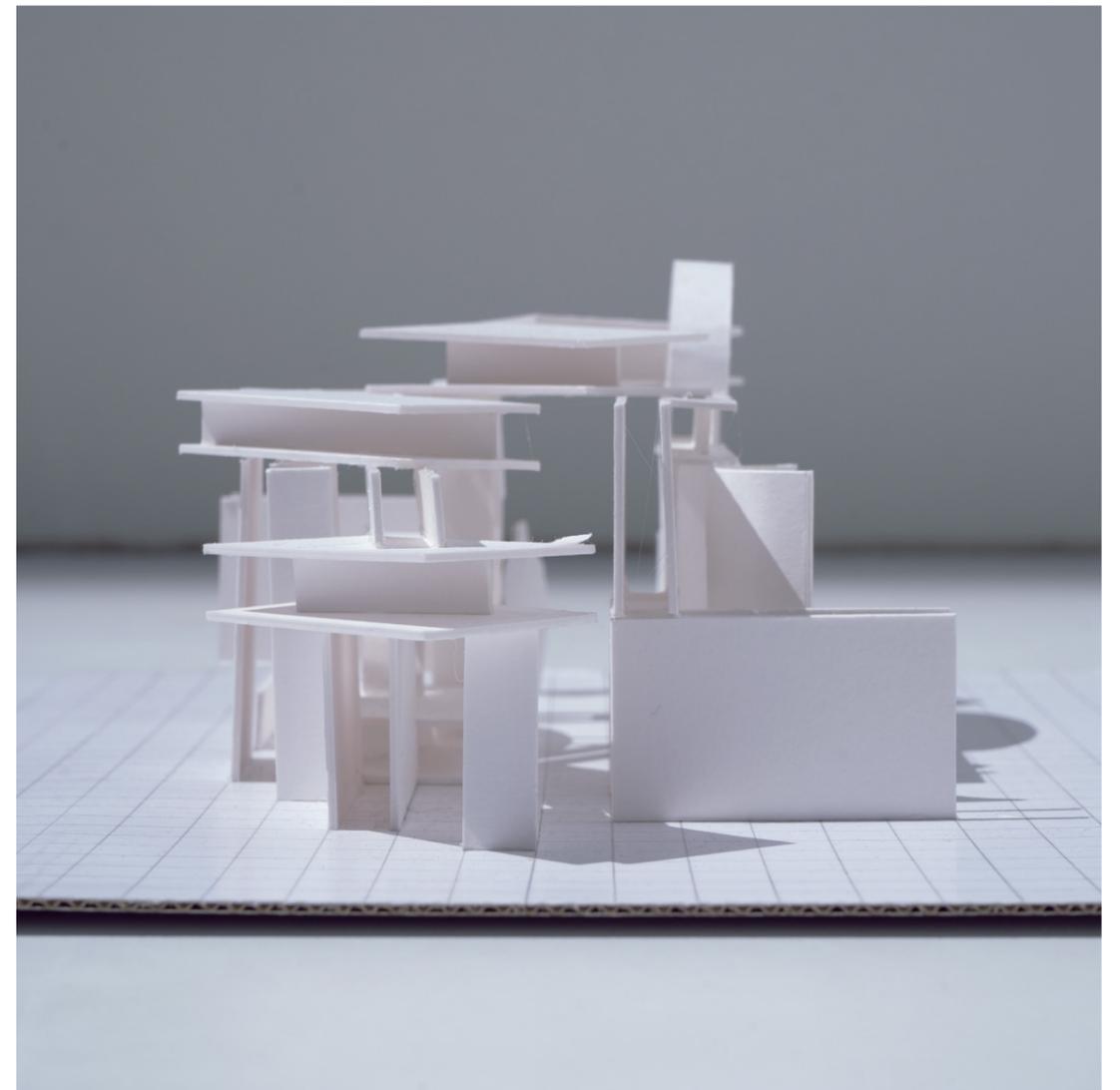


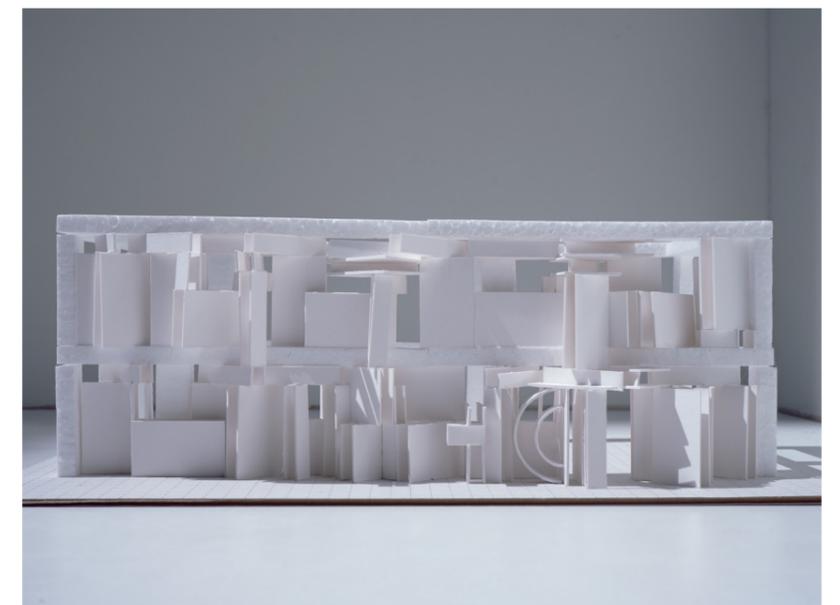
Customisable Chassis



The objects would be re-distributed to different locations of the city as mementos of the city and *The Parade* until the next events









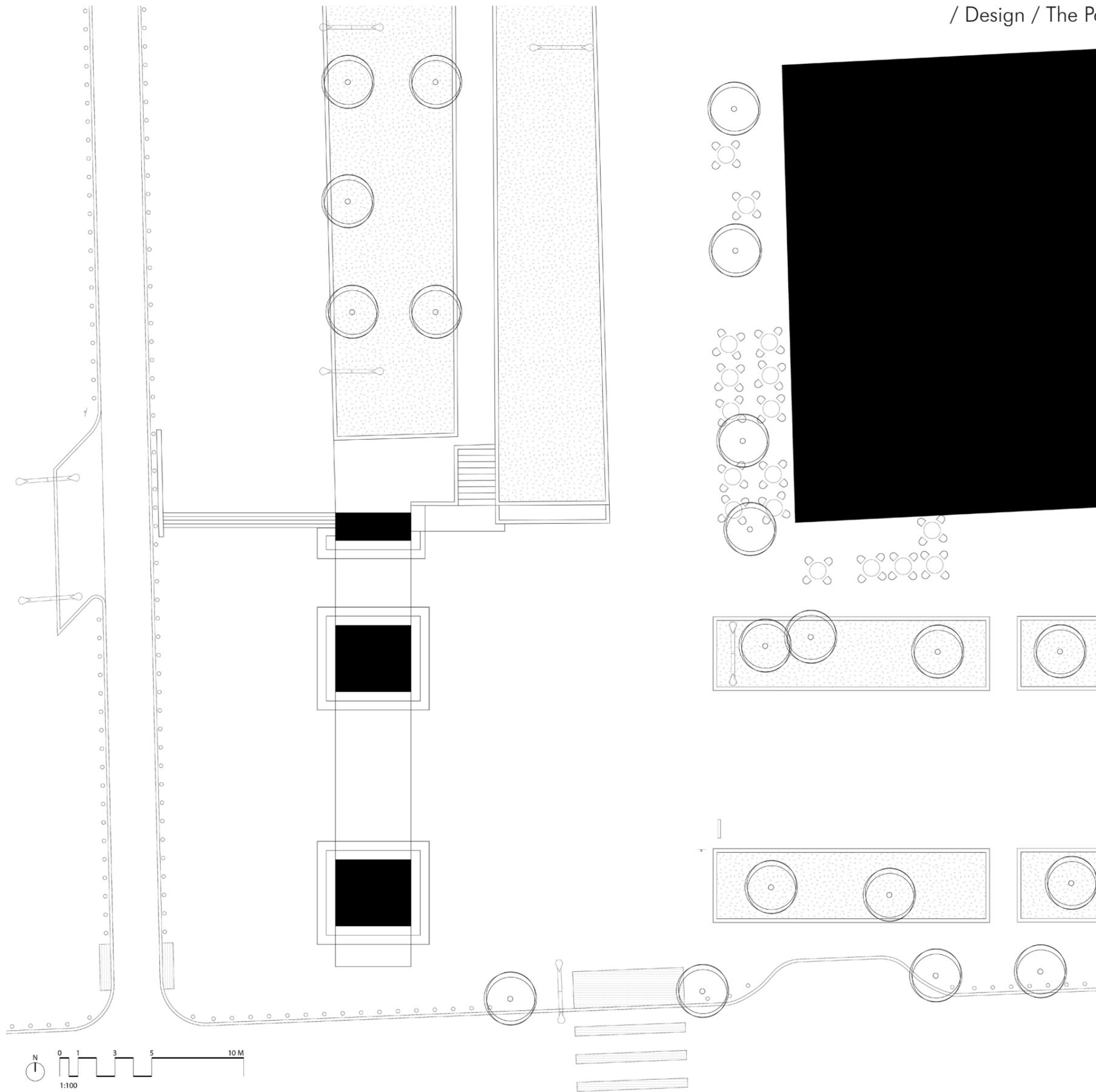
The permanent structure is remained on site for adaptive reuse.

/ Design //
The Pavilion - Open Theatre

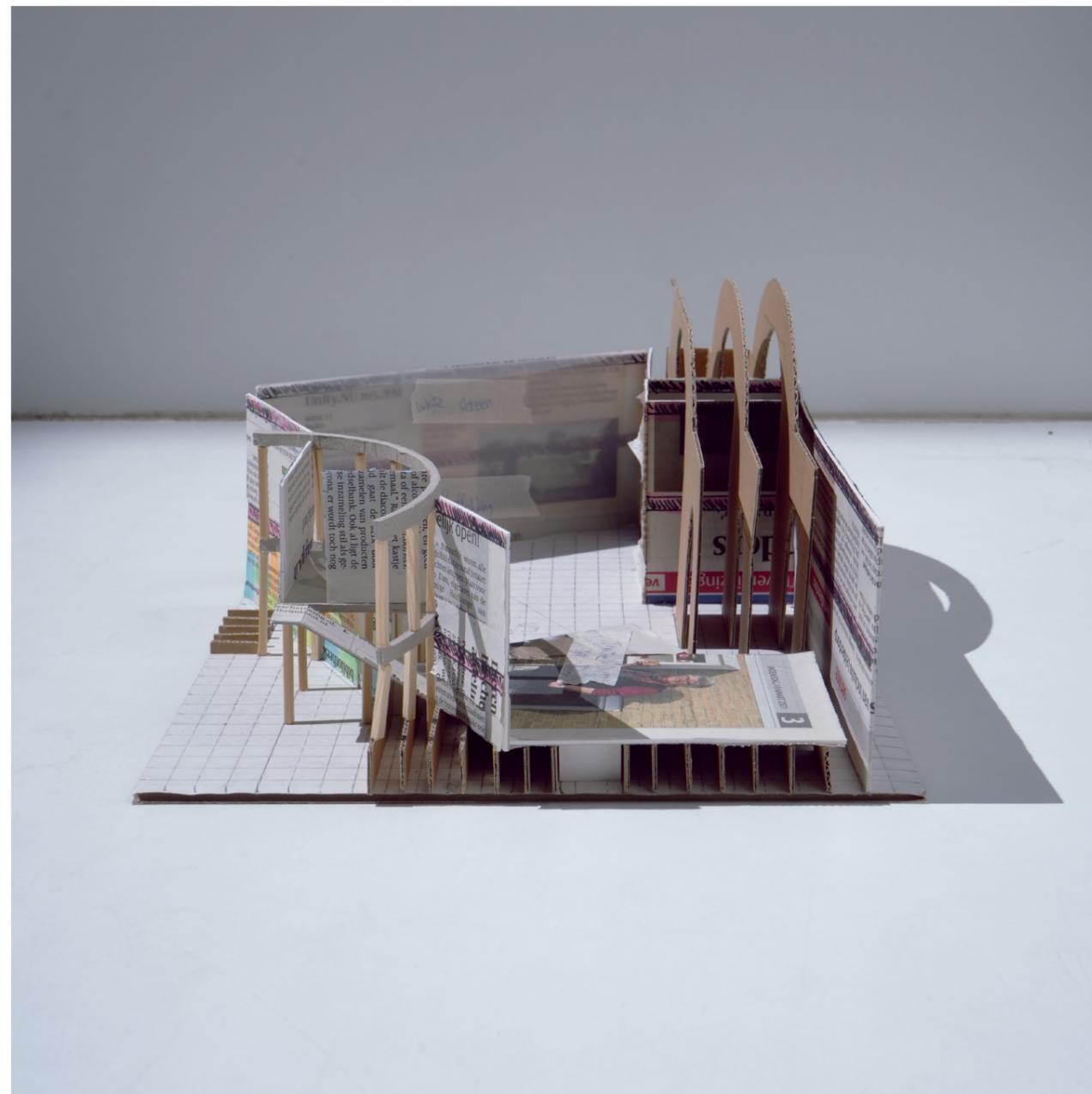


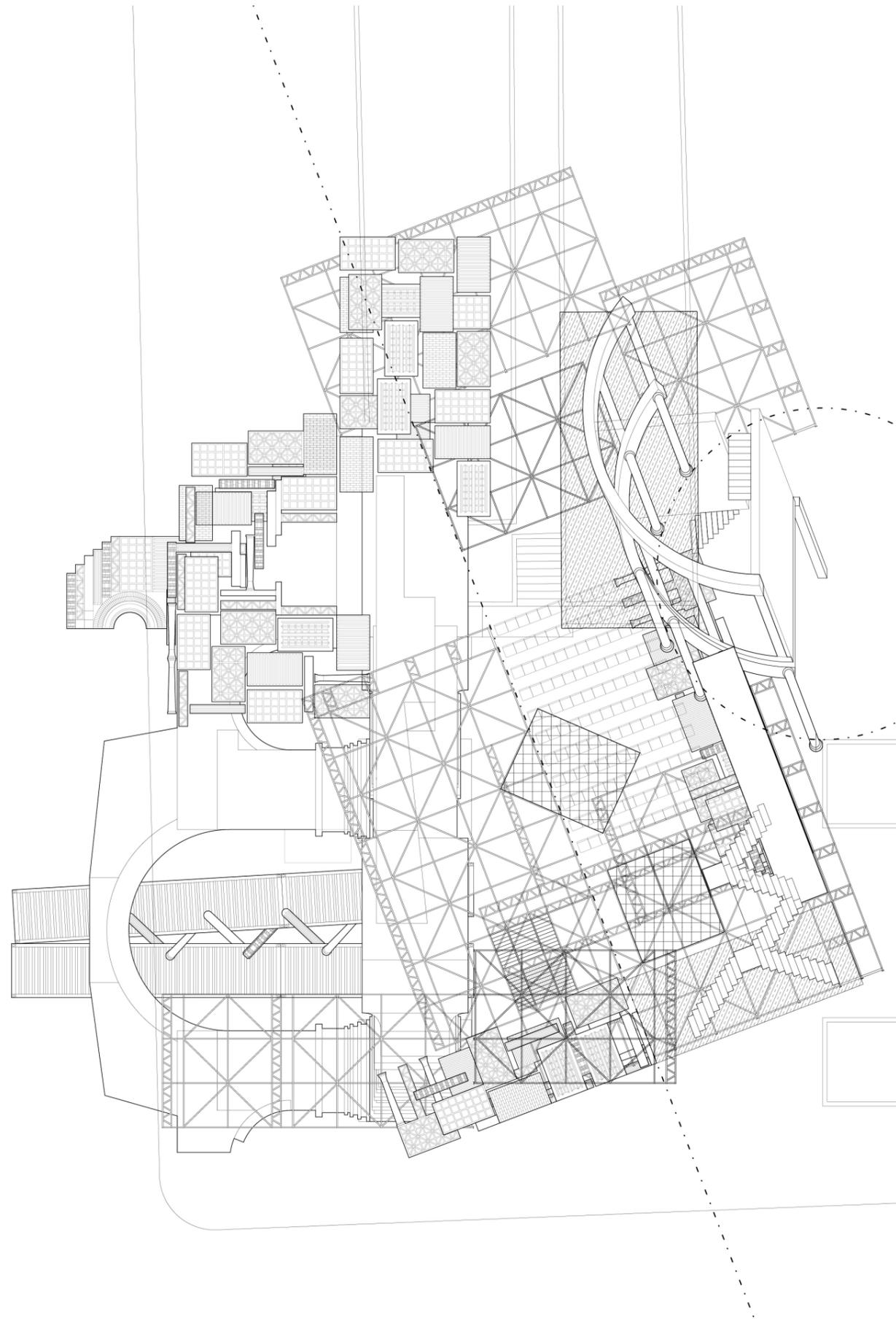


Arch of Galerius is chosen as the site for design development. It is located at the intersection of Egnatia Street and an corridor from Rotunda to the waterfront.

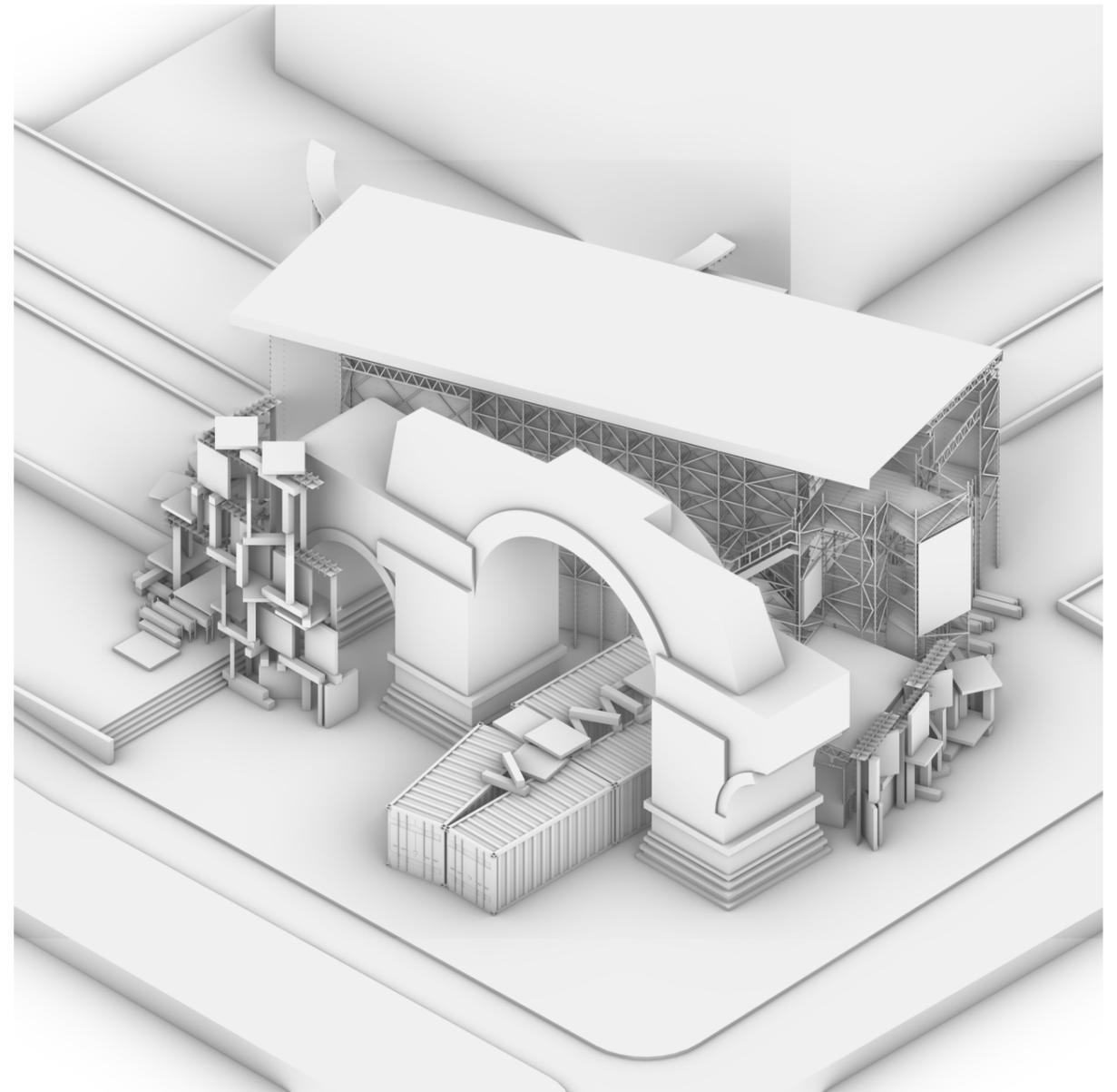
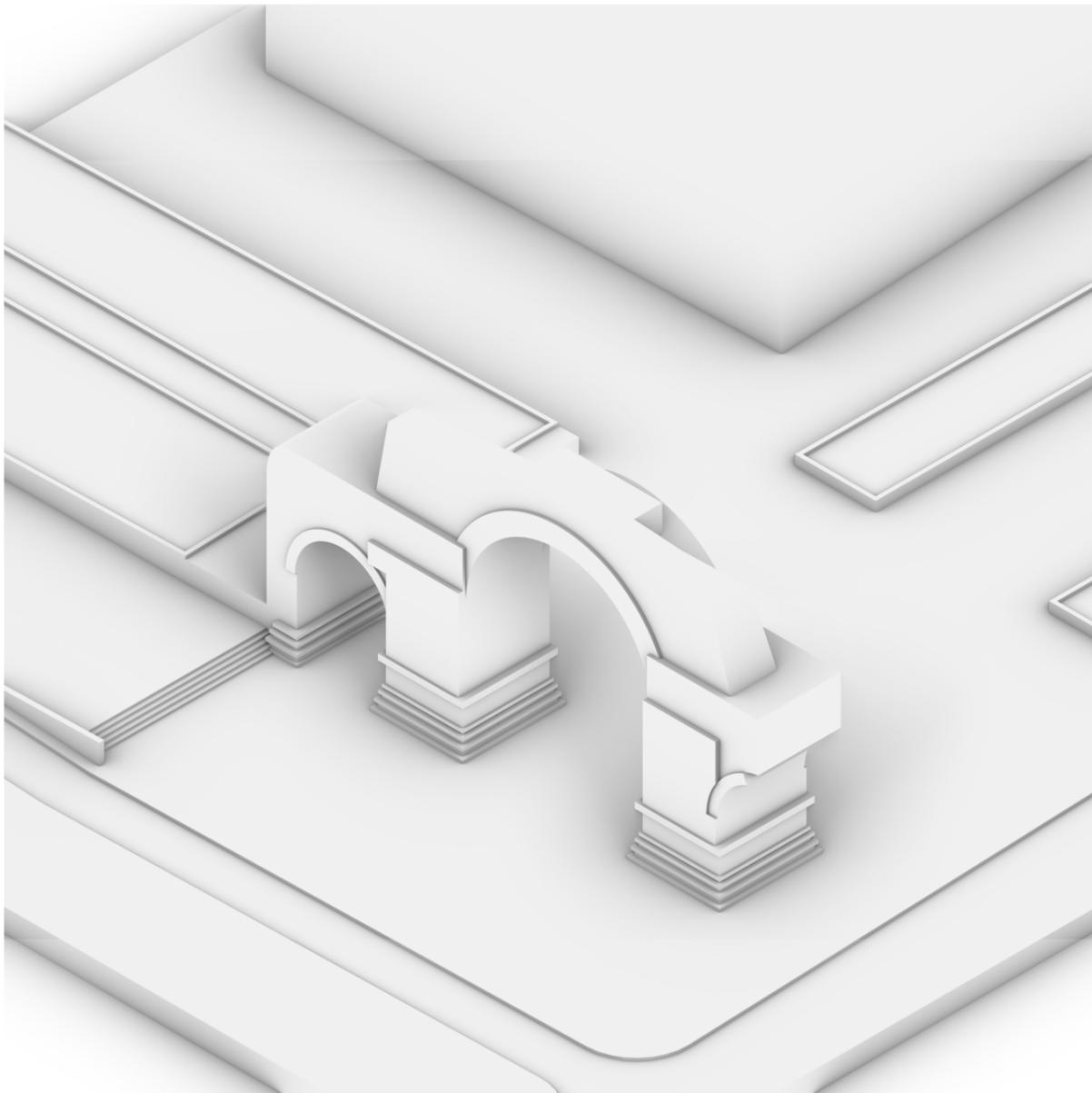


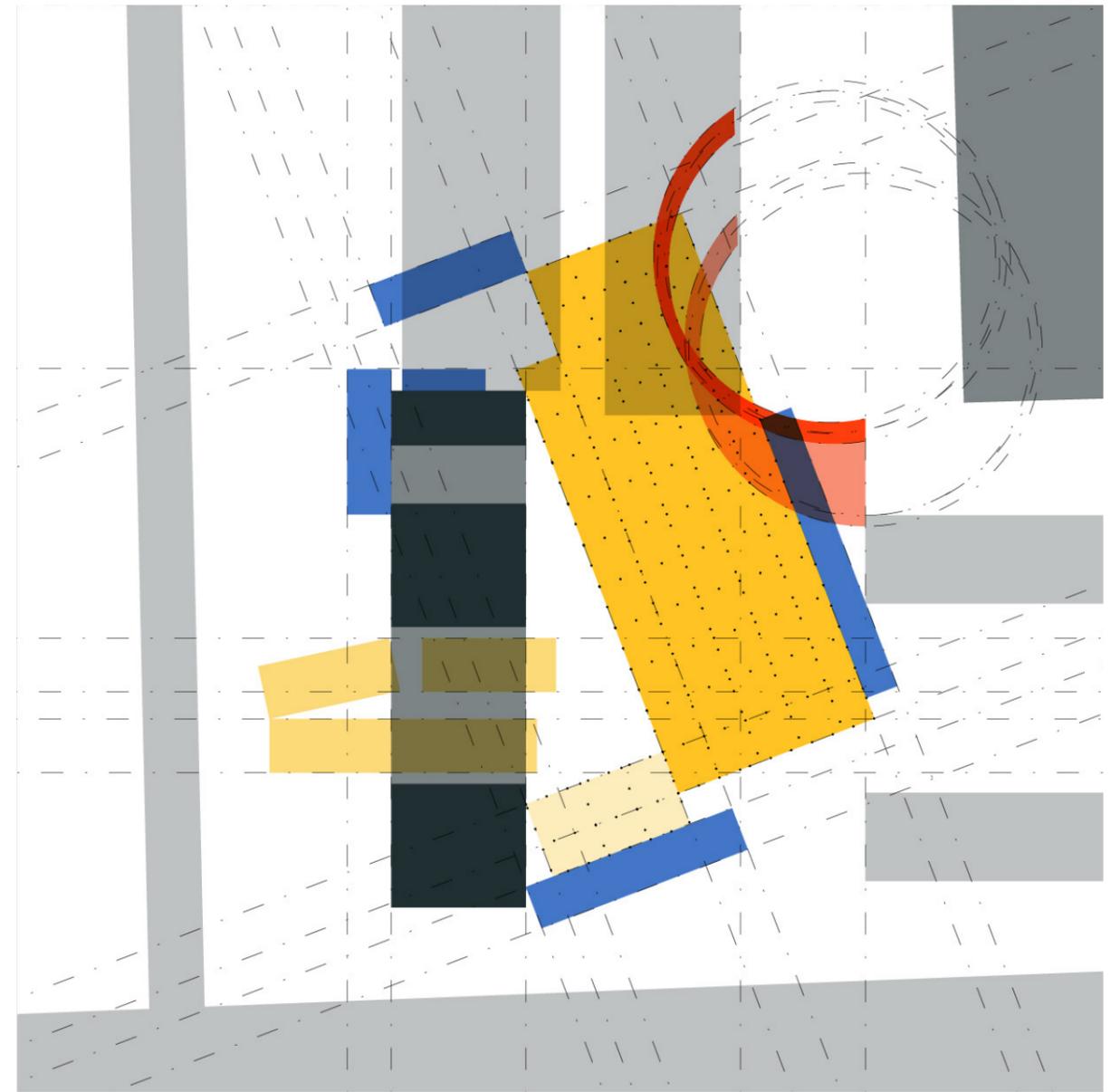
The design is being re-interpreted repeatedly from models to drawings, to re-build and redraw itself to reach to final stage.



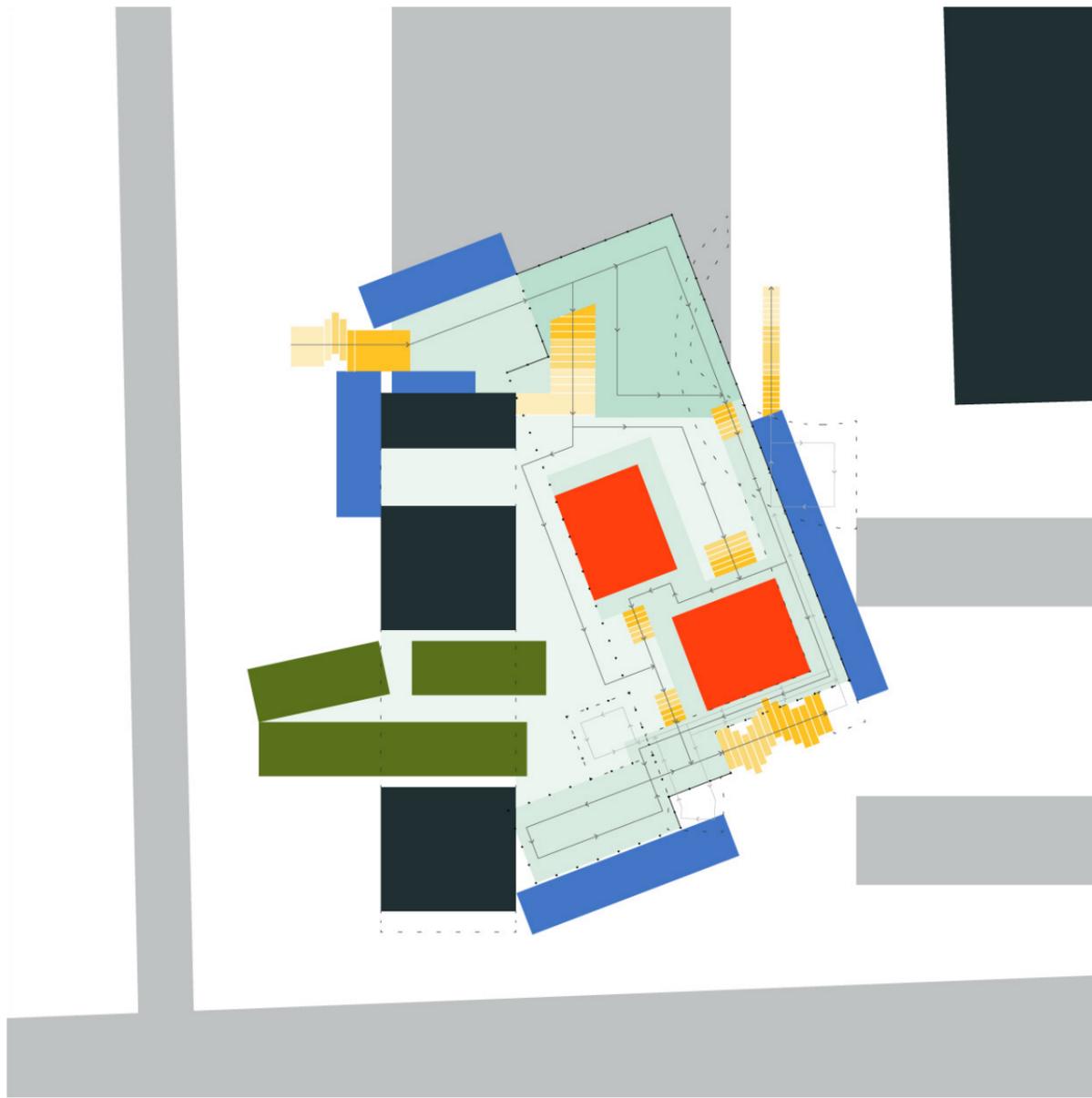


Elevations, plans, sections, the axonometrics are drawn into the same drawing. Different parts are then read as plans, elevations, sections and the axonometric by interpreting the materiality, compositions and interactions into a spatial scenario.

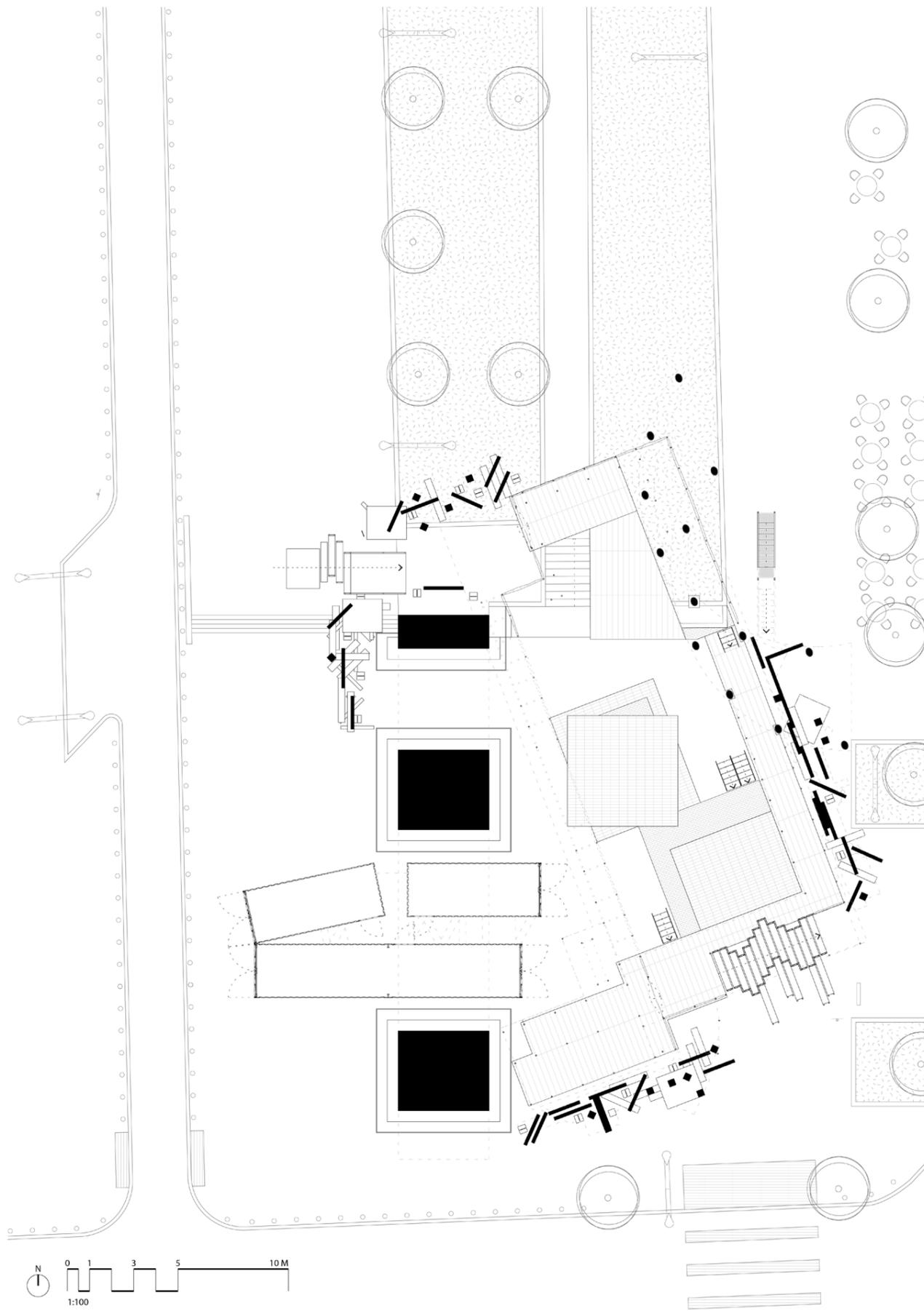


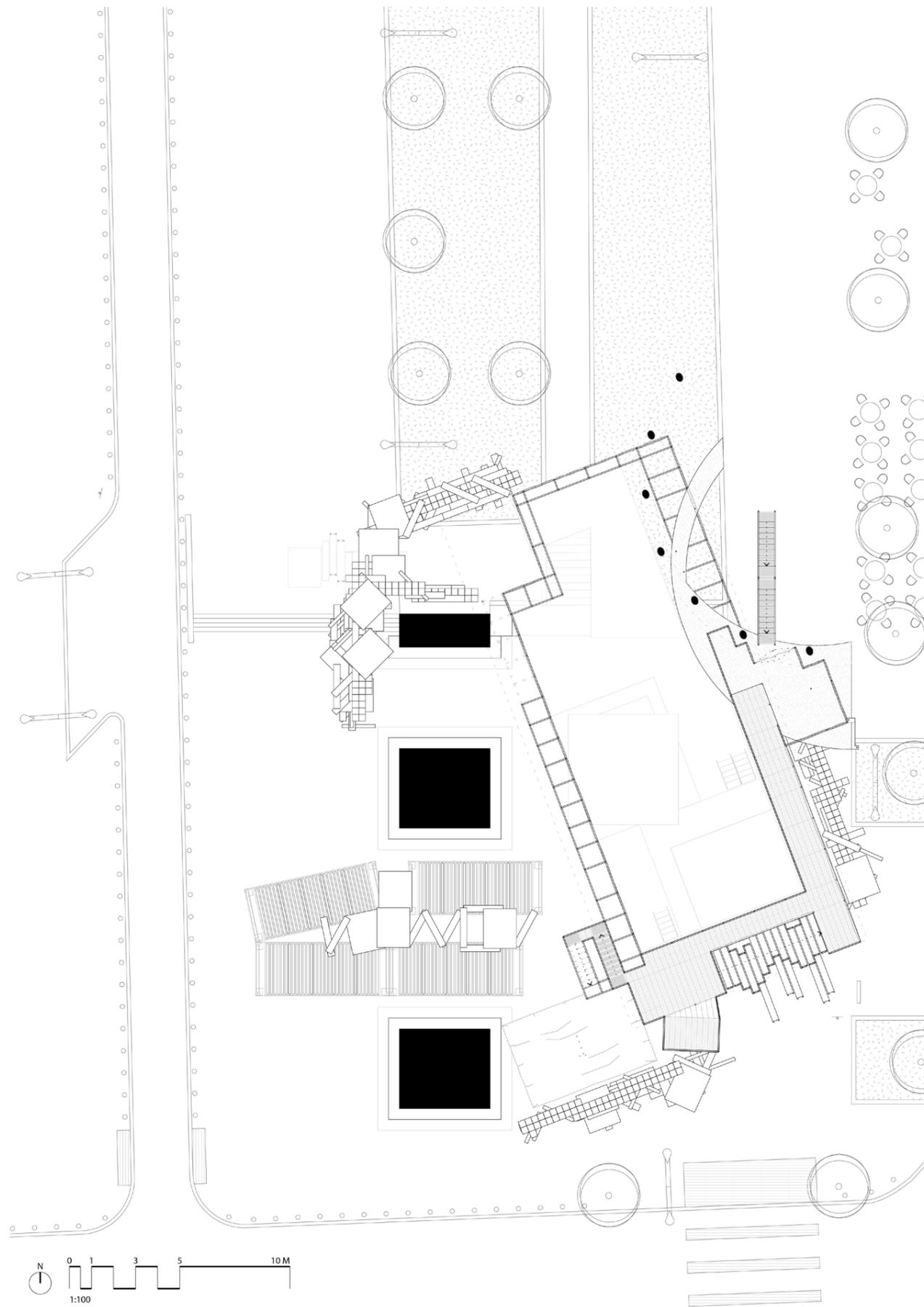


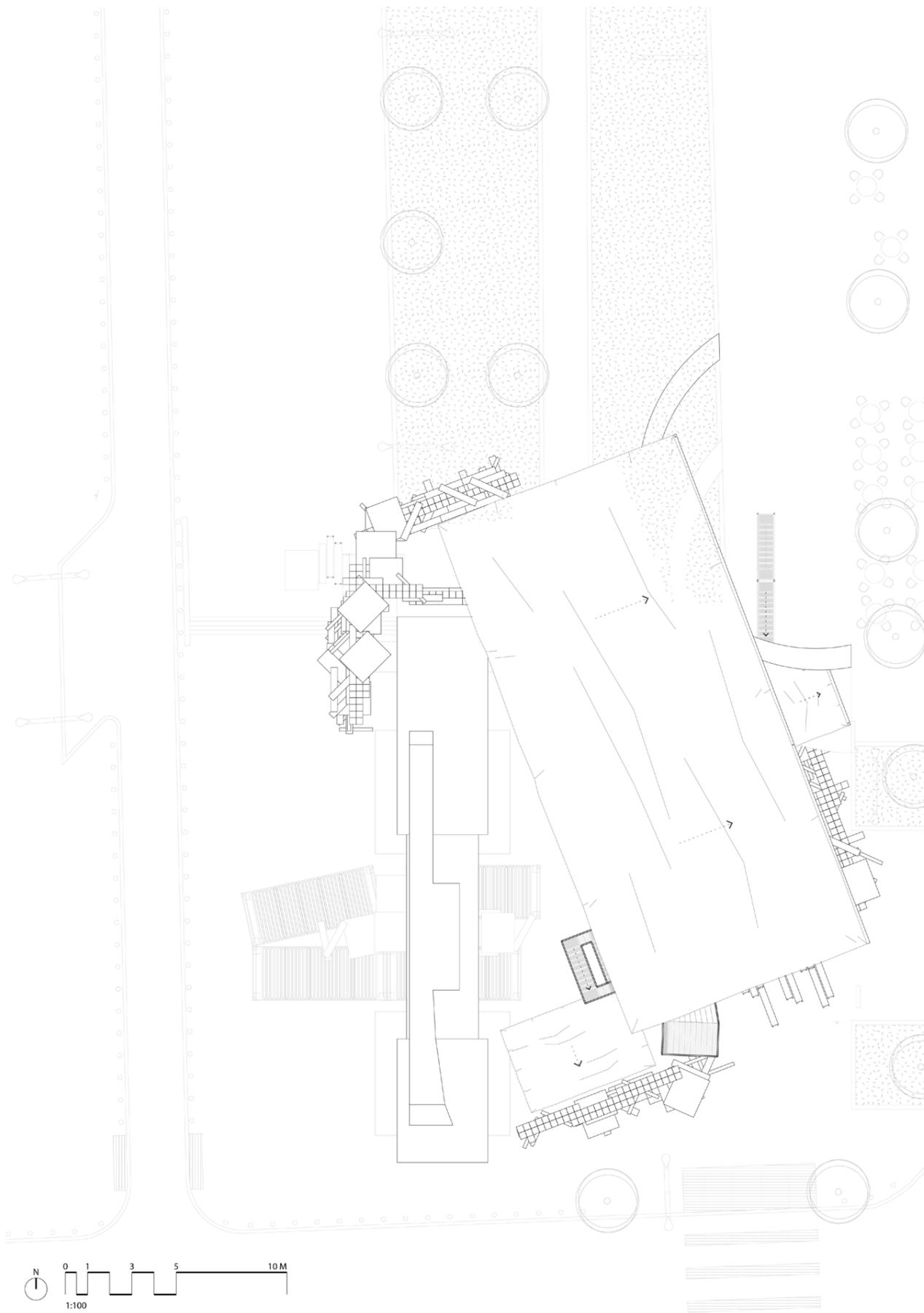
-  Site Objects
-  Temporary Structure
-  *Parade Object Cluster*
-  Permanent Structure

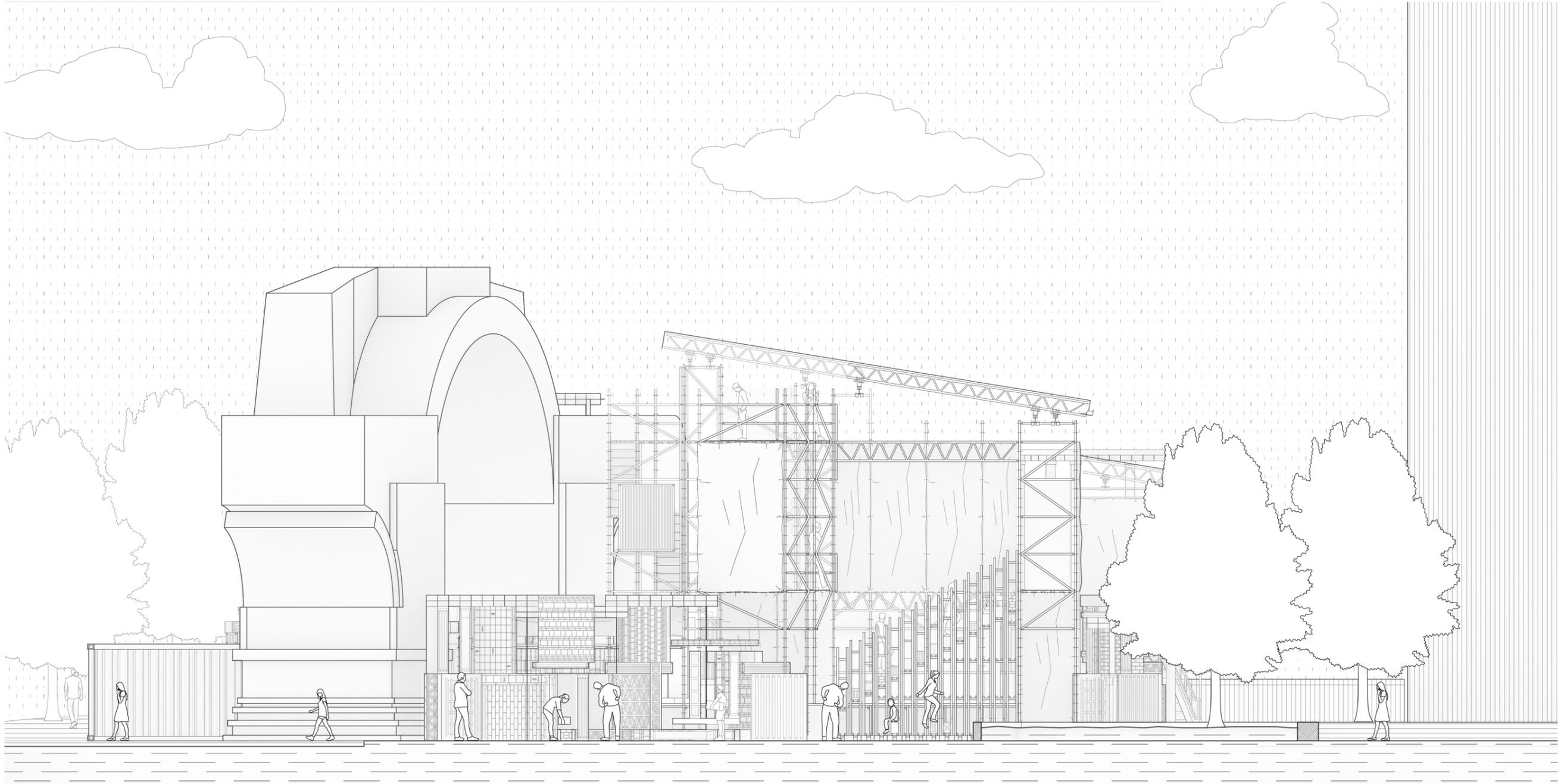
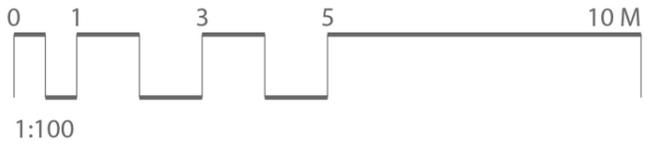
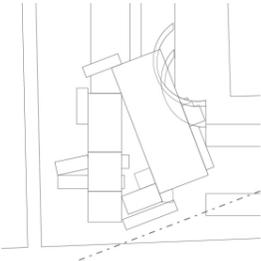


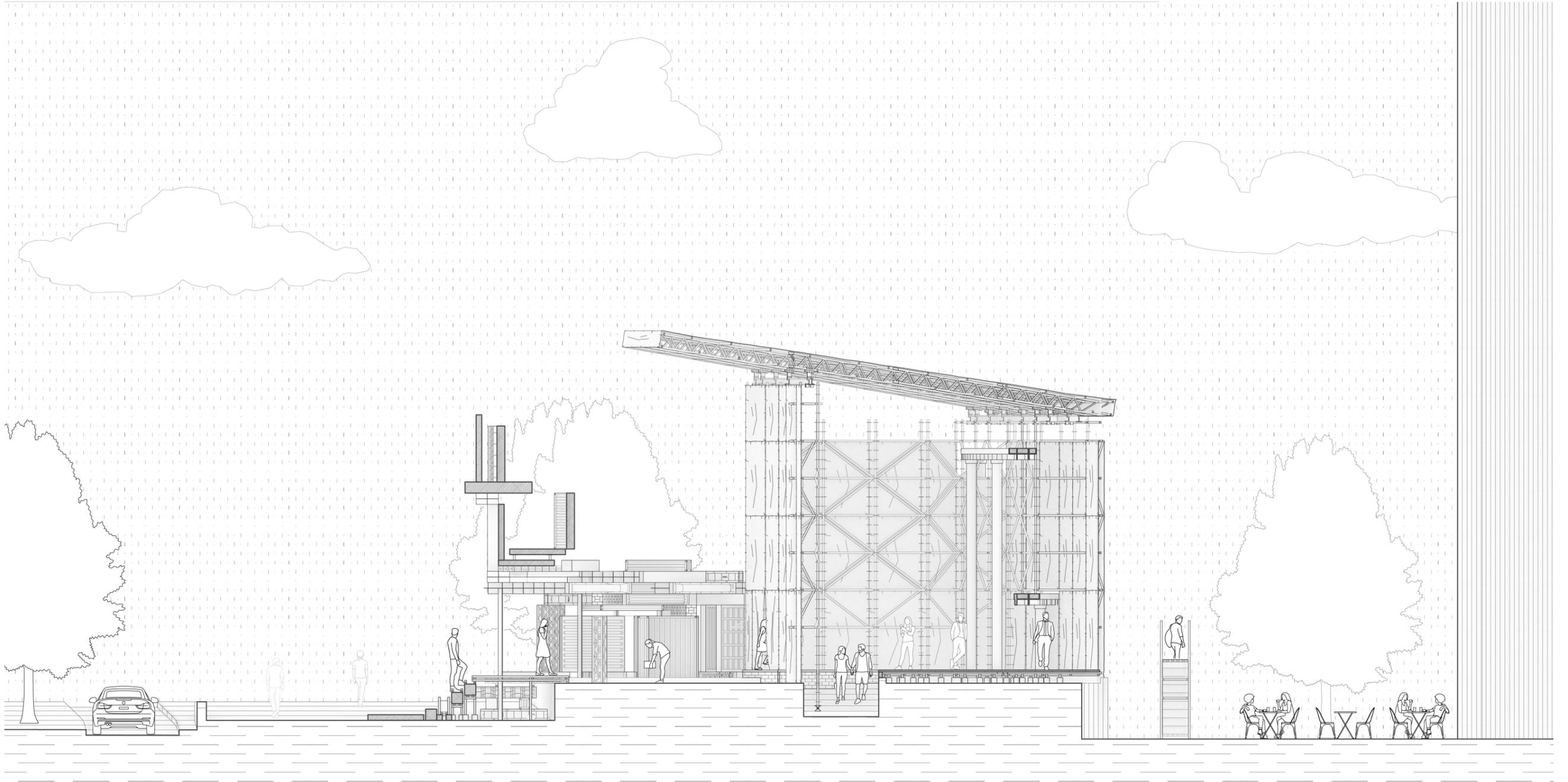
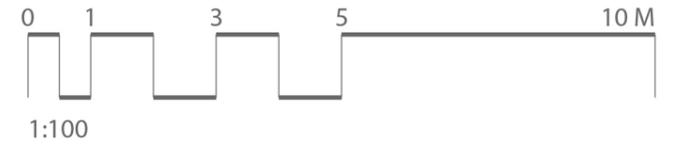
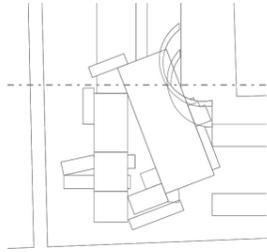
- Site Objects
- Stage
- Parade Objects Cluster*
- Backstage
- Steps
- Adoptable Space
- Ground Level Circulation
- Upper Level Circulation

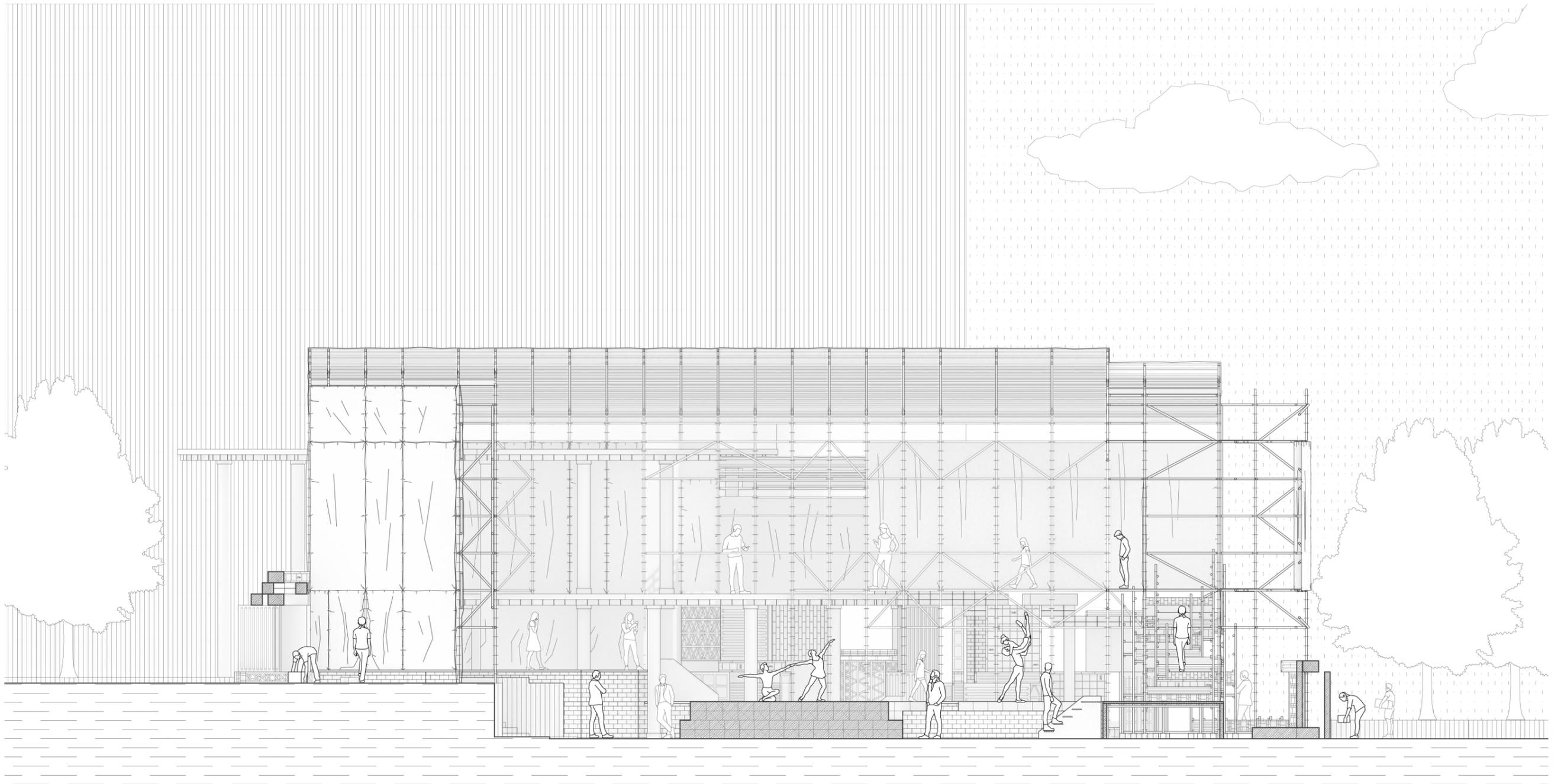
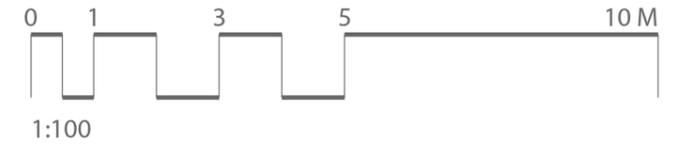
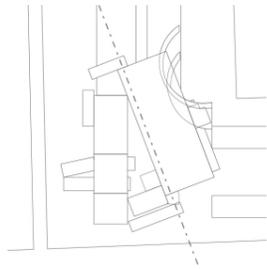




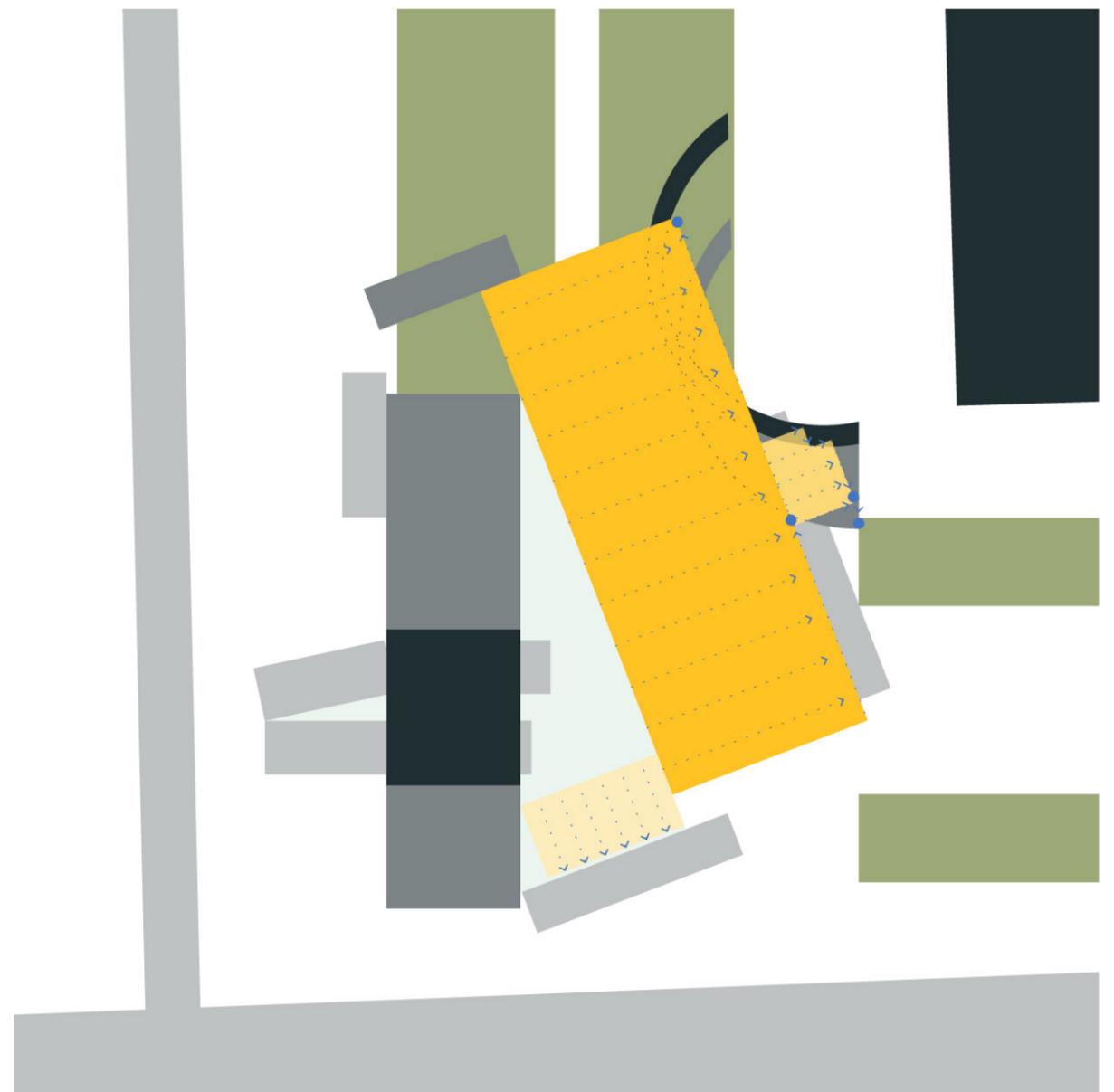


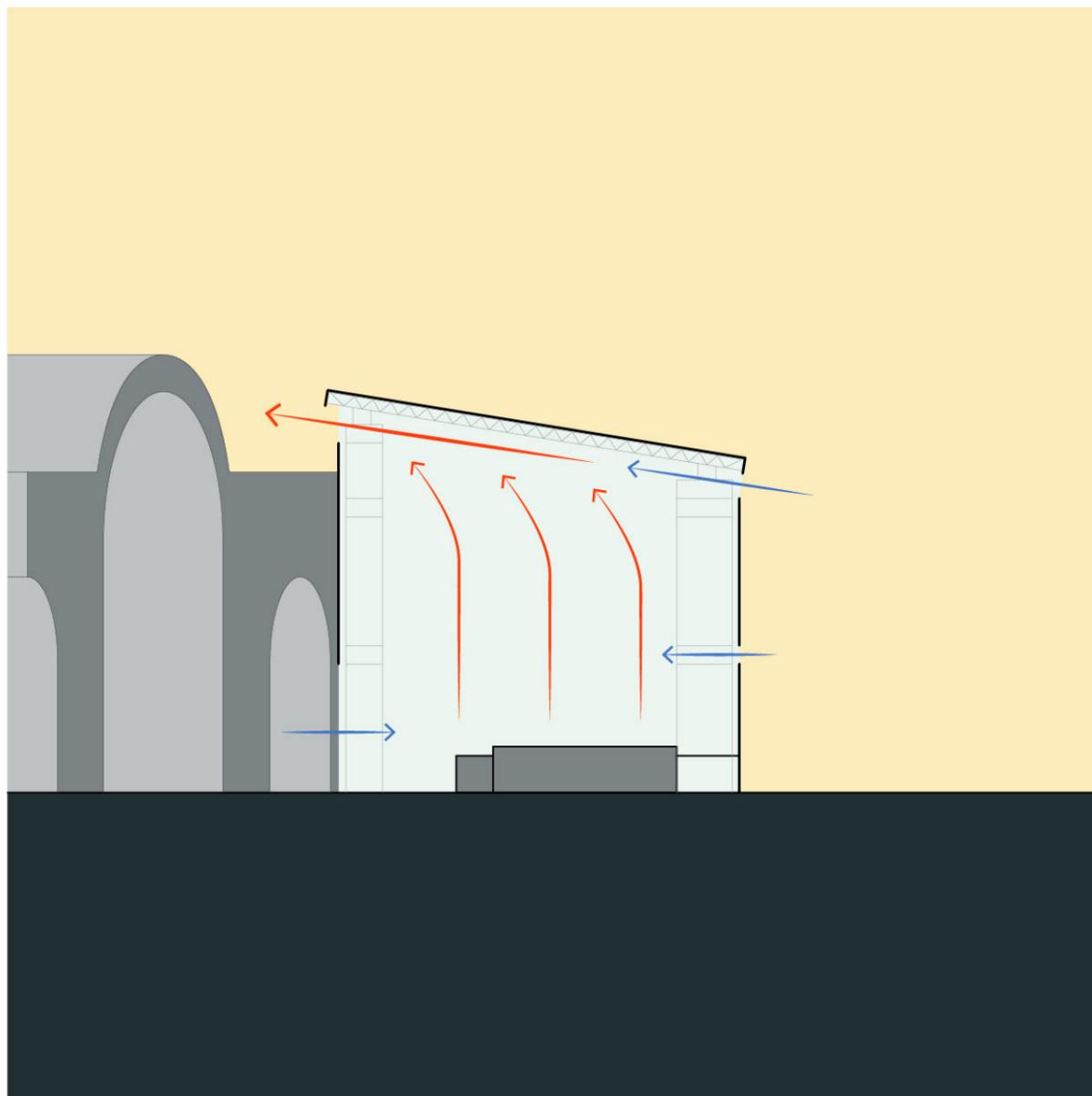
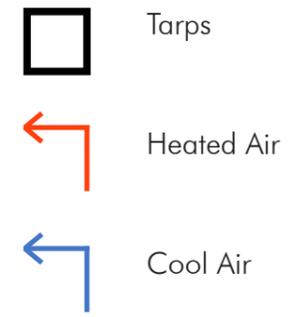


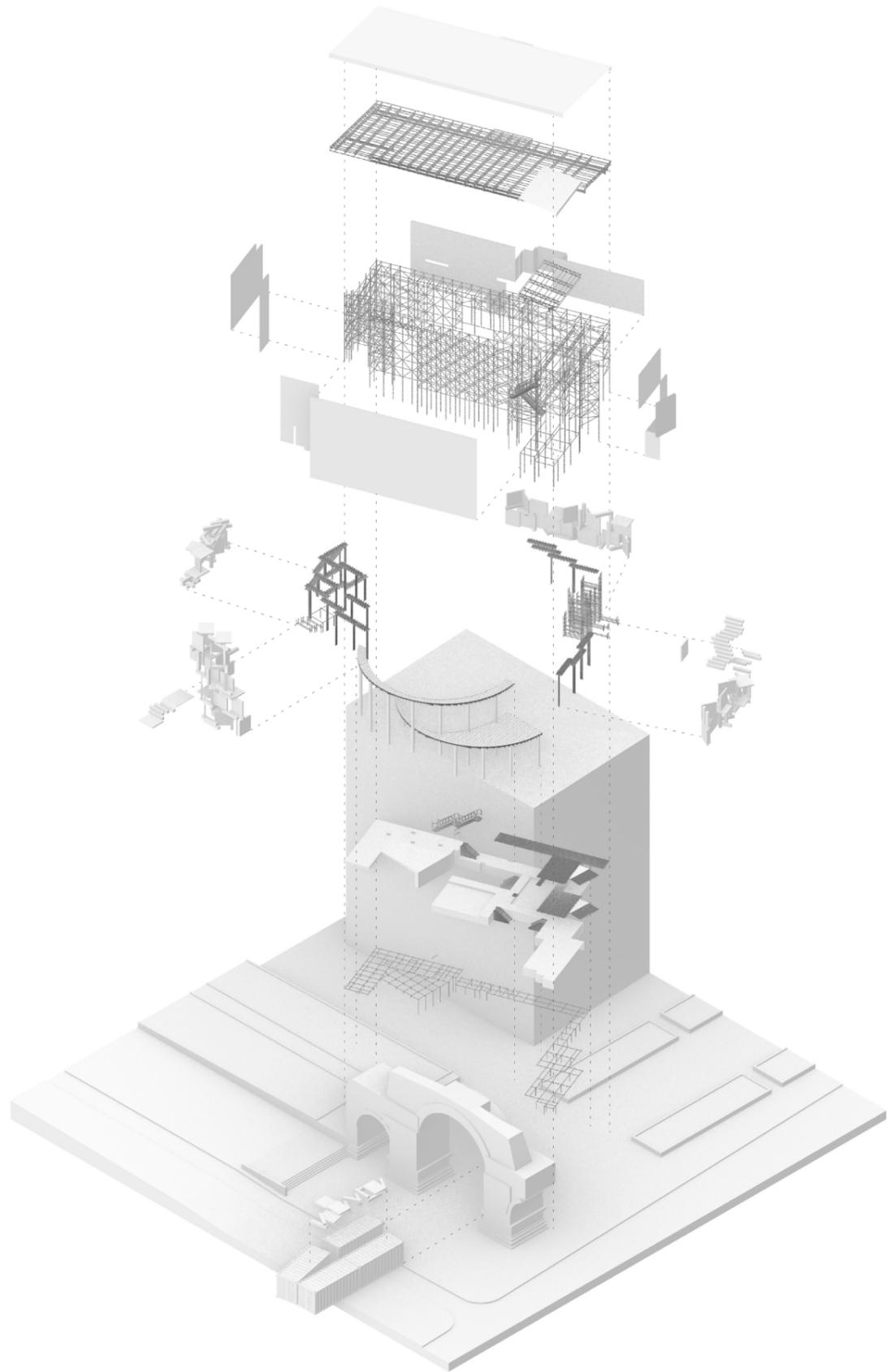




- Site Objects
- Roof
- Greenery
- Rainwater Flow

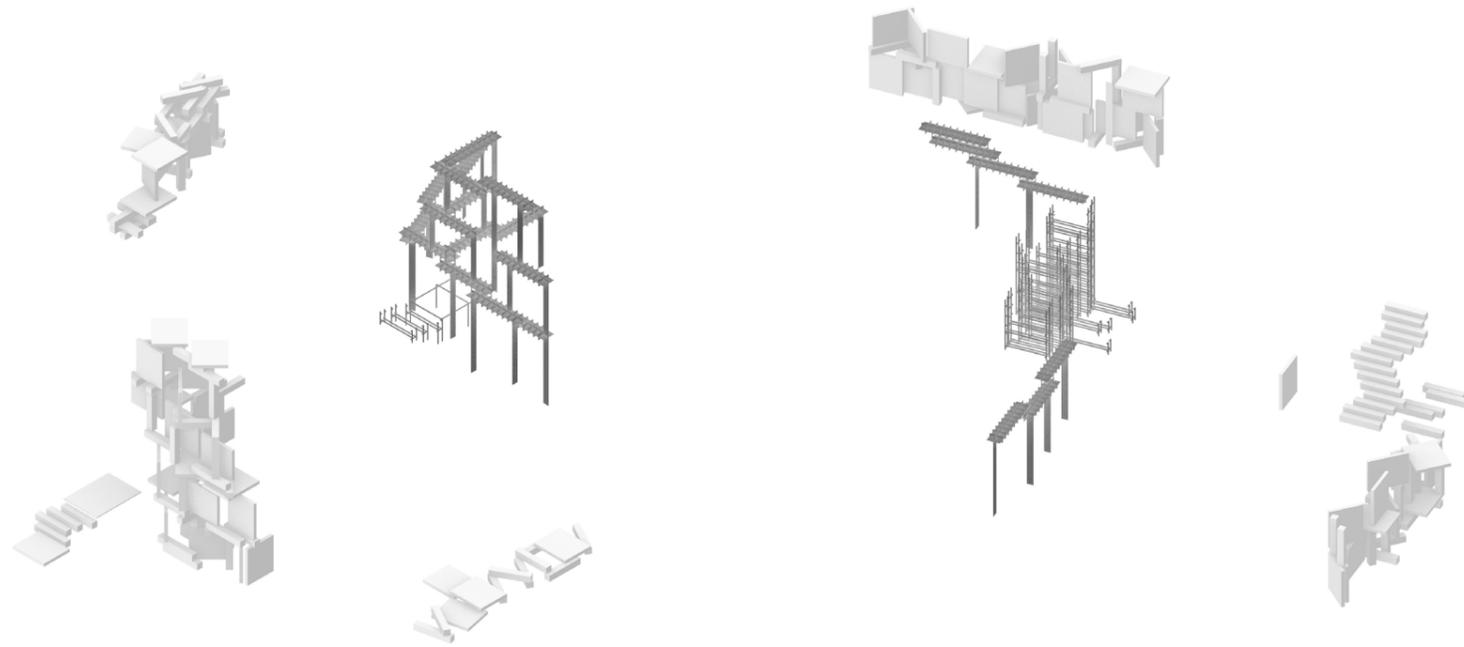
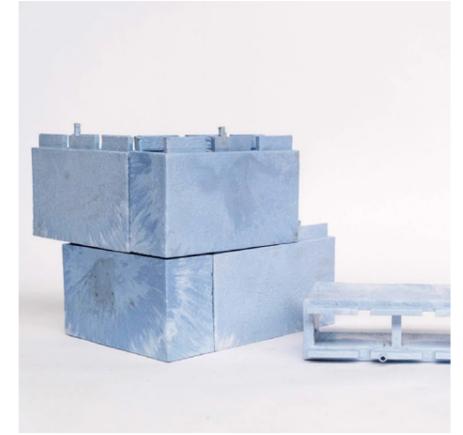






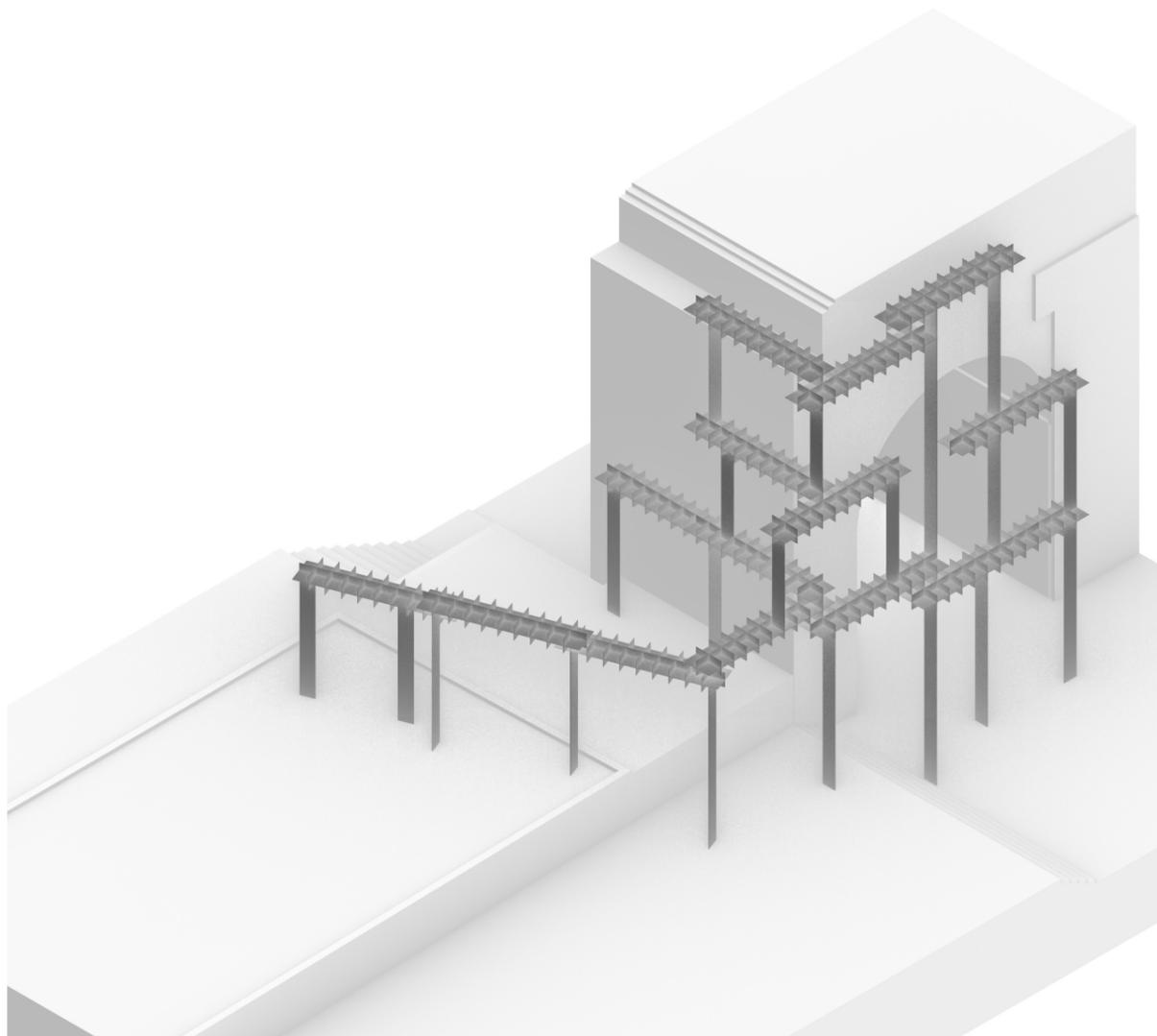
/ Design //
Structure

/ Design / Structure // Parade Object Cluster

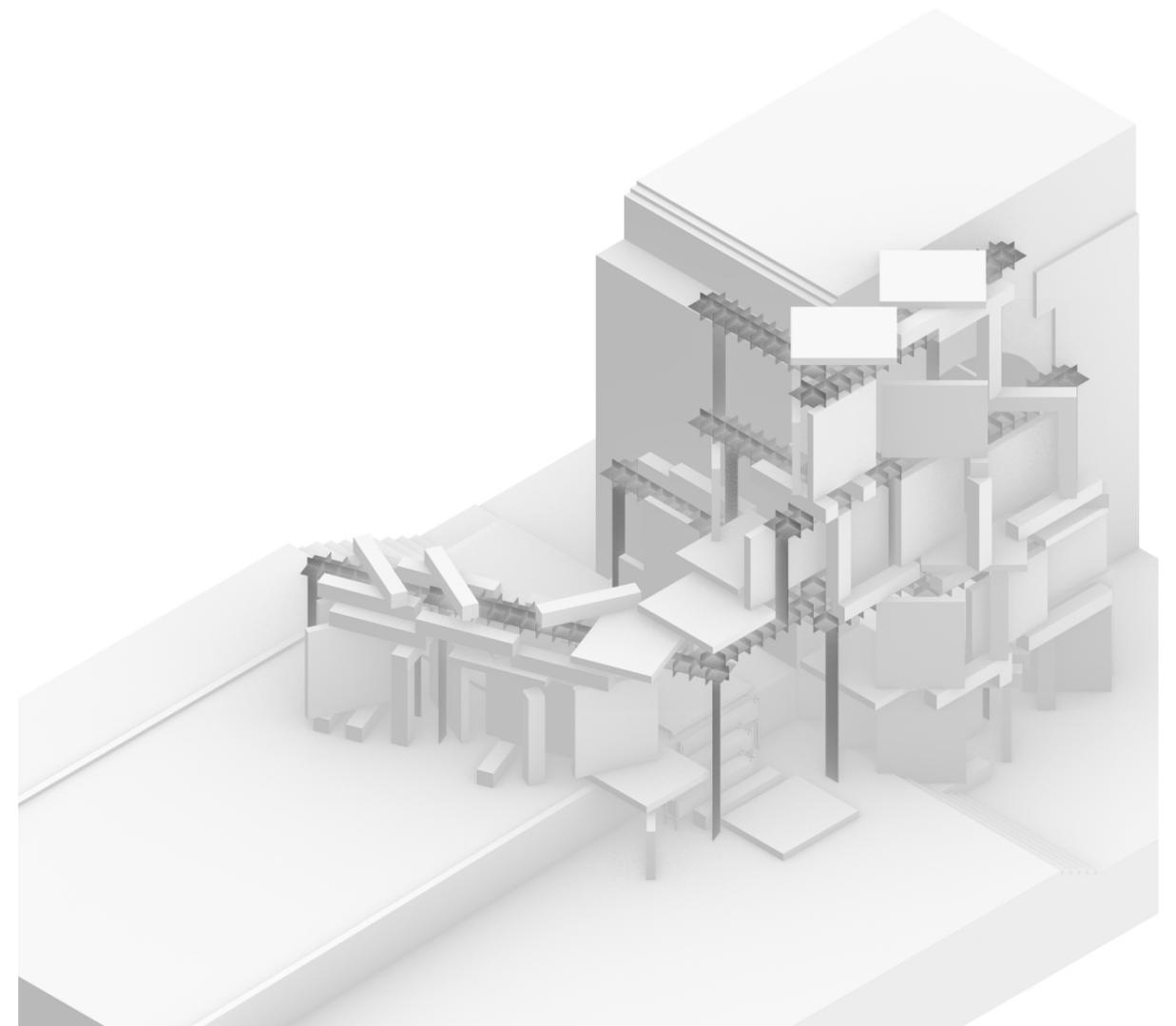


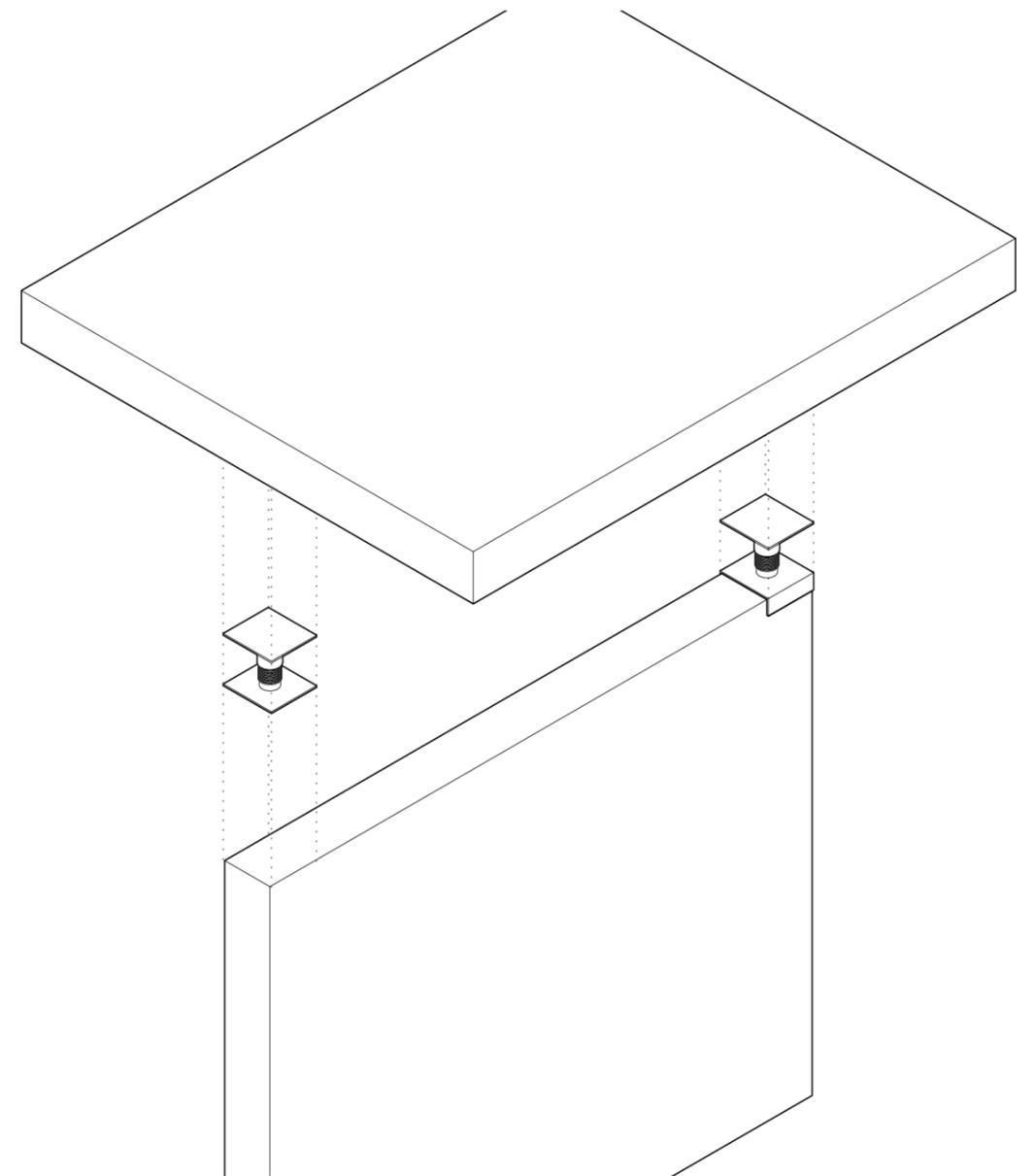
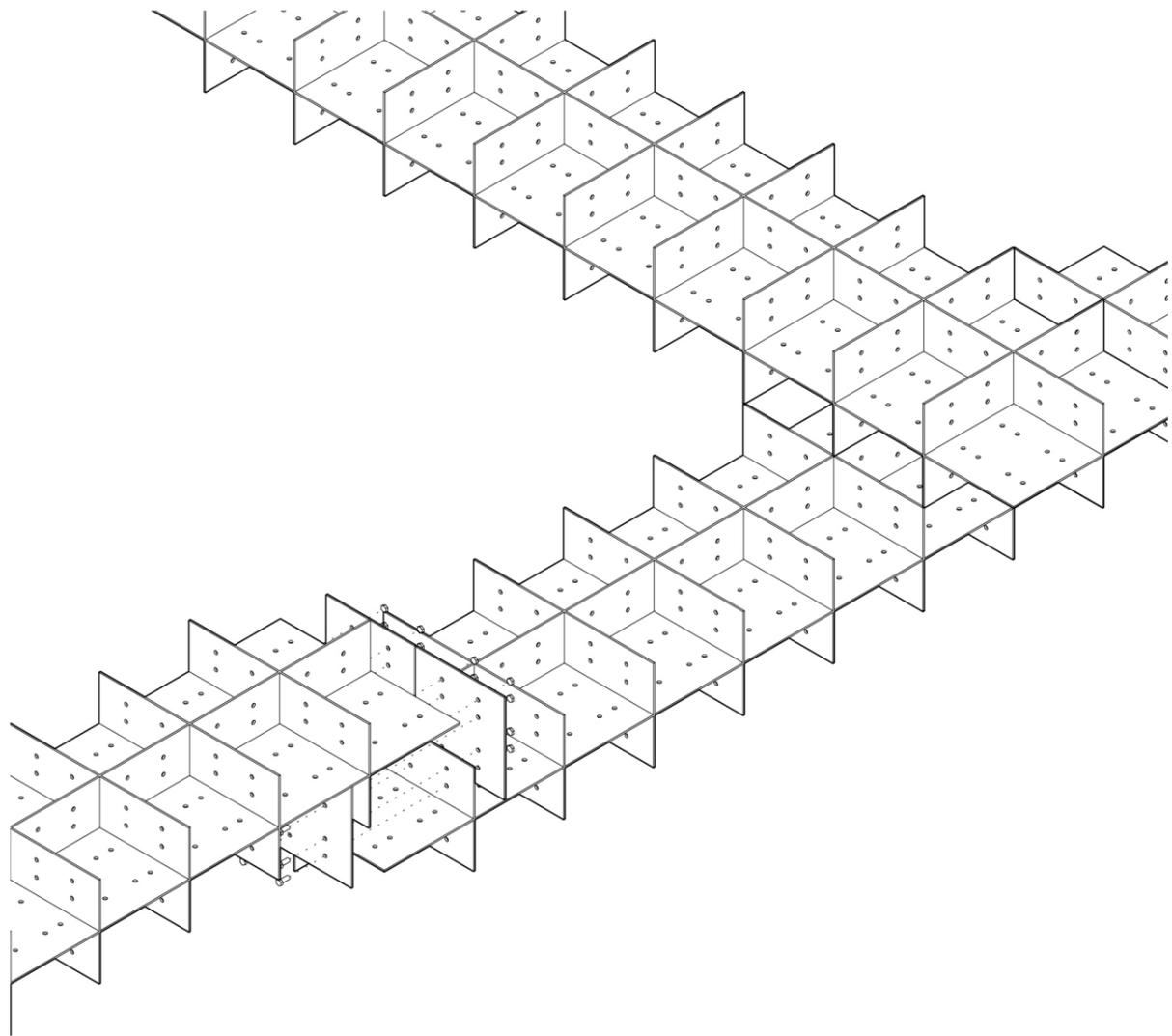
Temporary /
Waffle Beams
Parade Objects

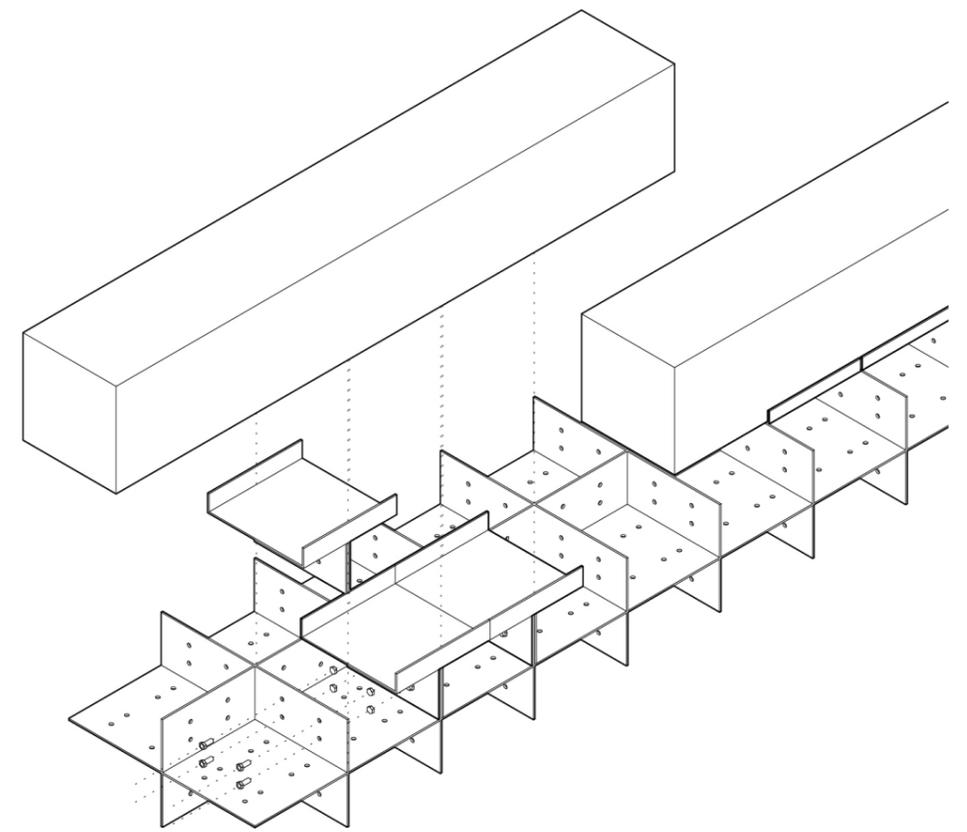
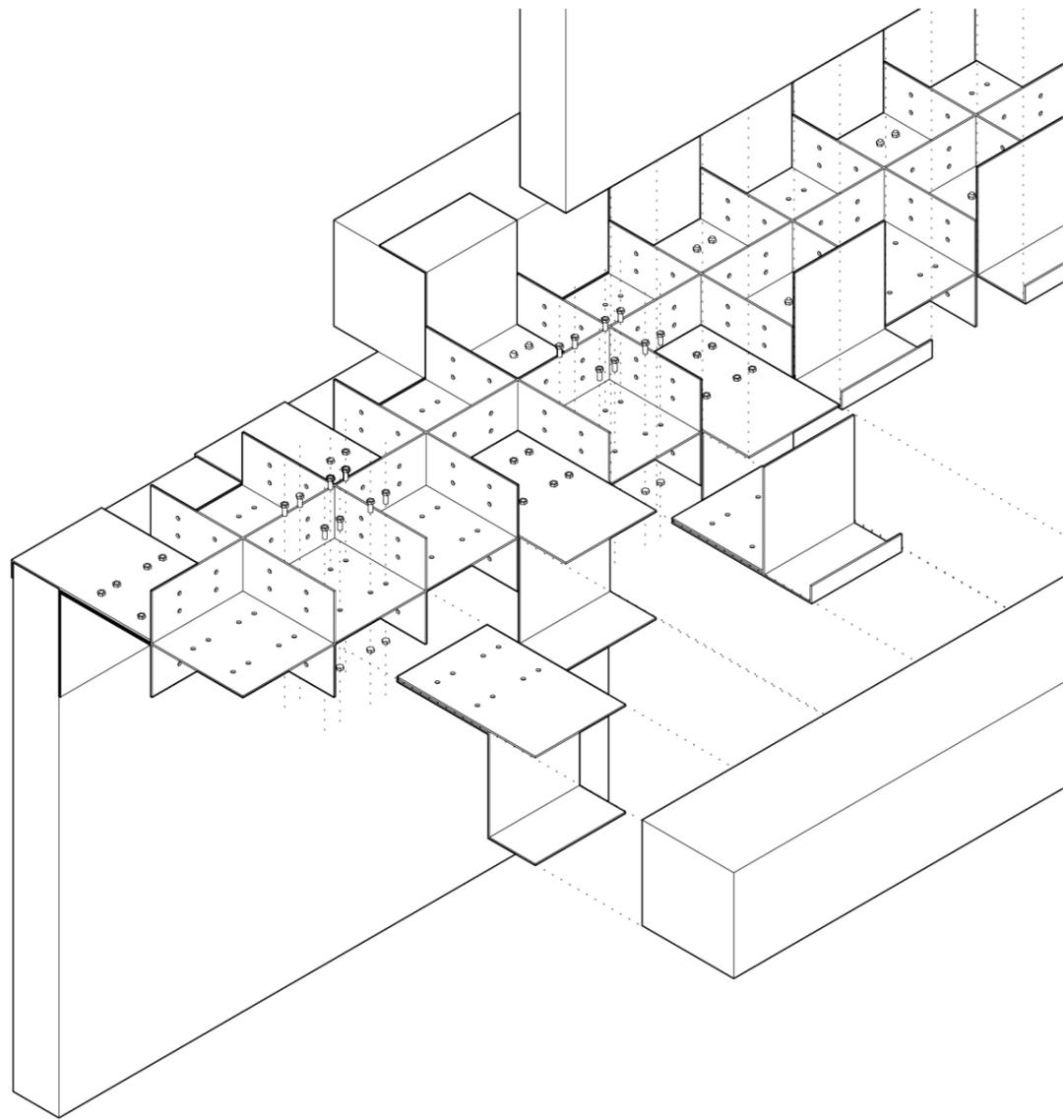
/ Design / Structure // Parade Object Cluster

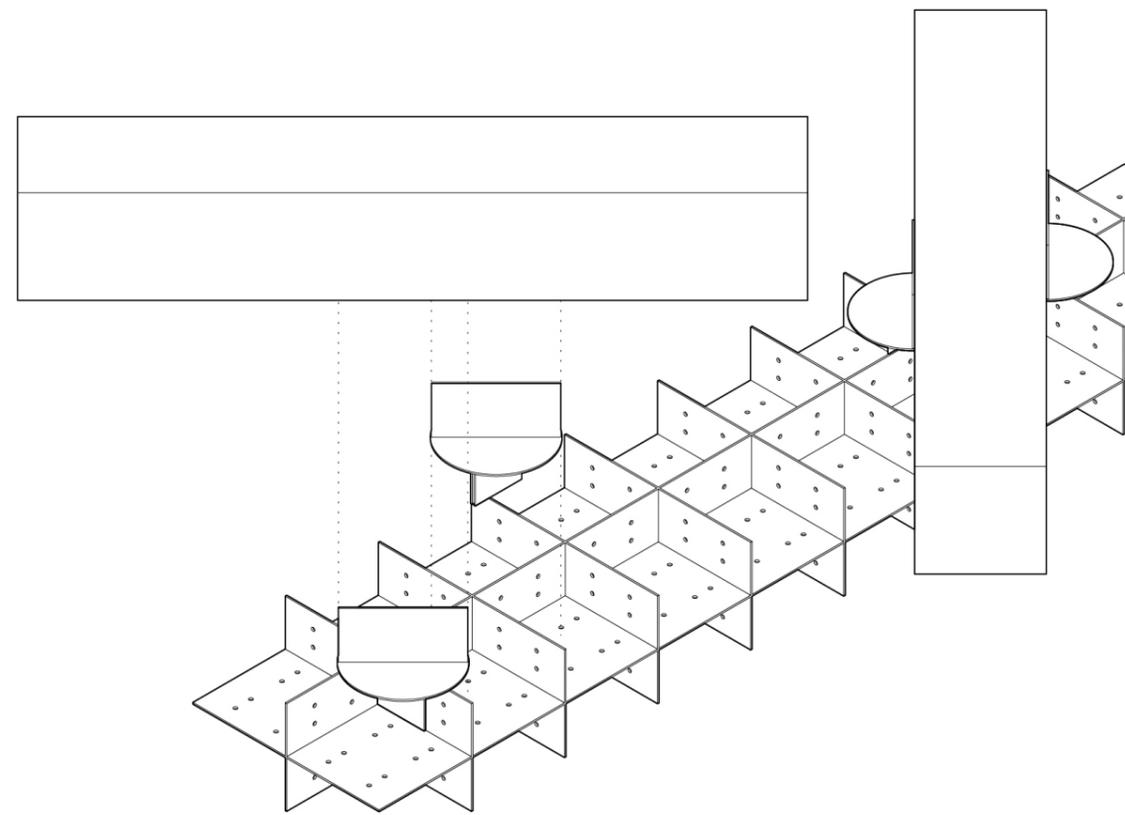


Temporary Structure / Waffle Beams and Parade Objects

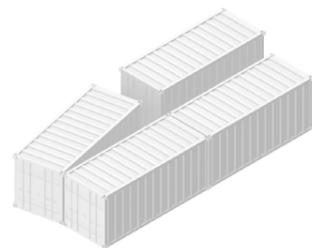




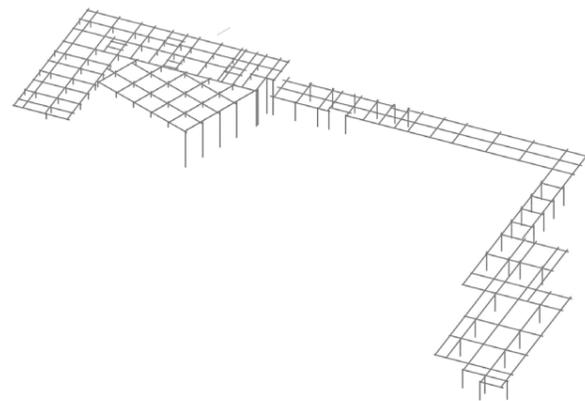
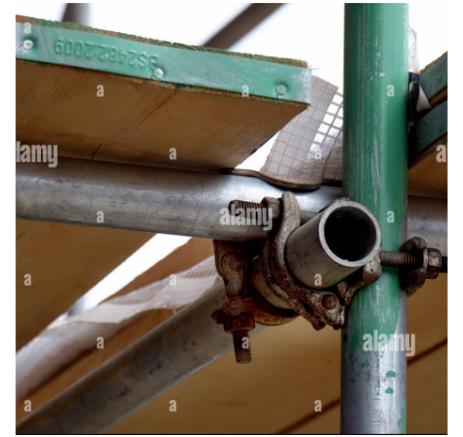


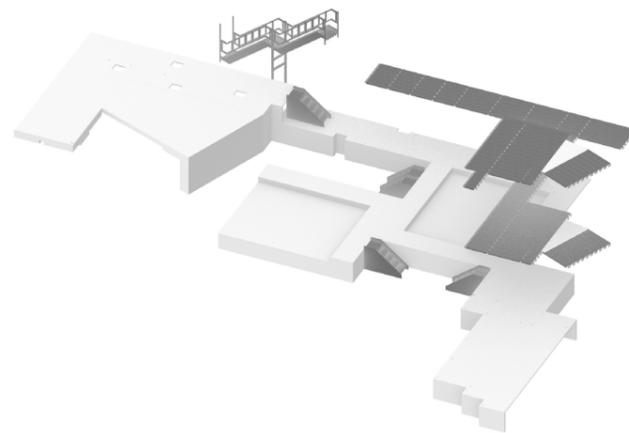


/ Design / Structure // Container

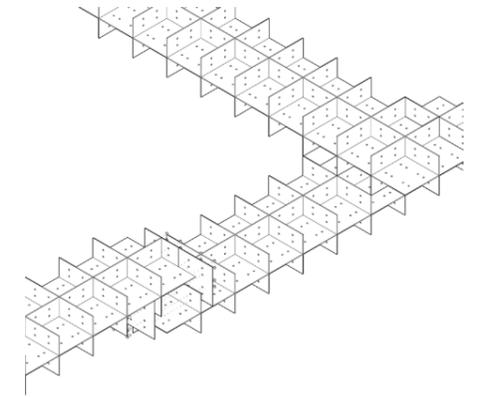


Temporary /

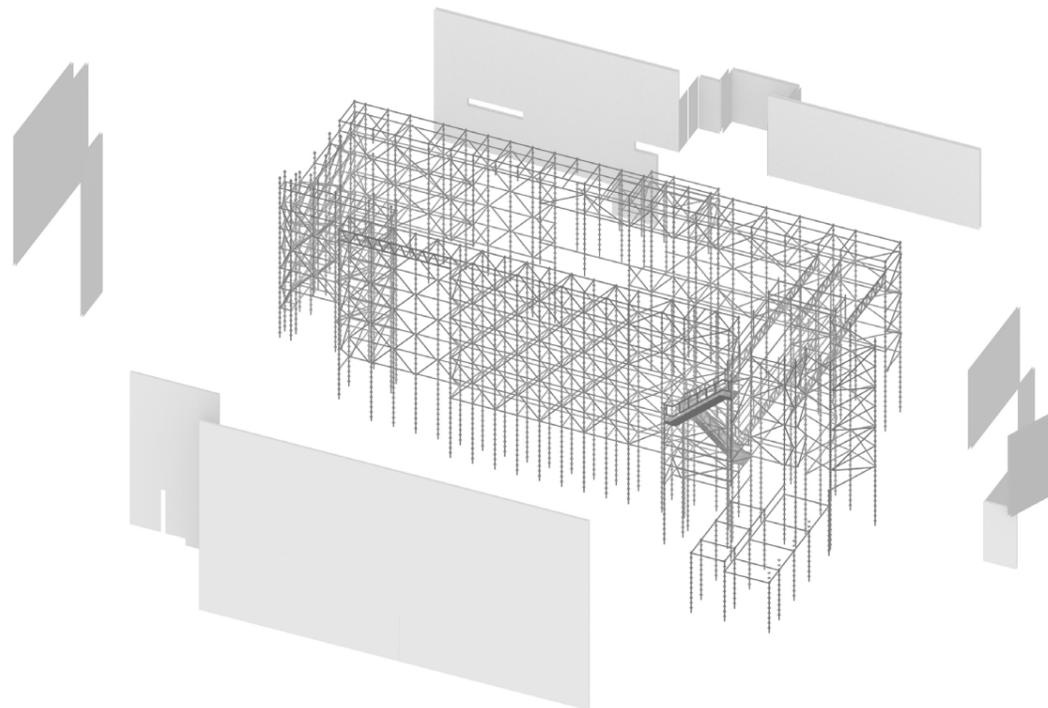




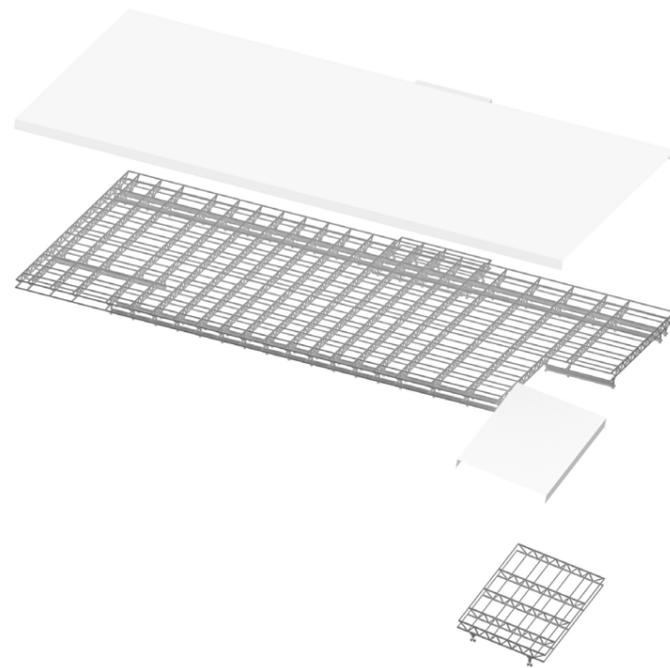
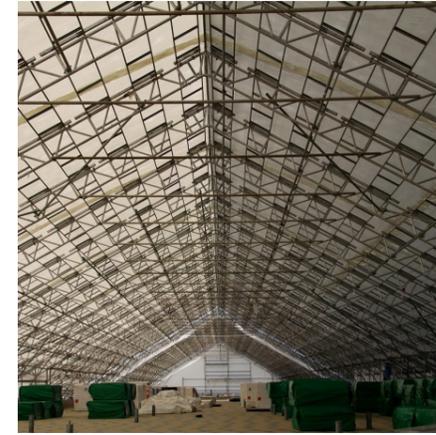
Temporary /
Wood Scaffolding Planks
Steel Scaffolding Plank
Dry-stacked Bricks
Dry-stacked Concrete Blocks



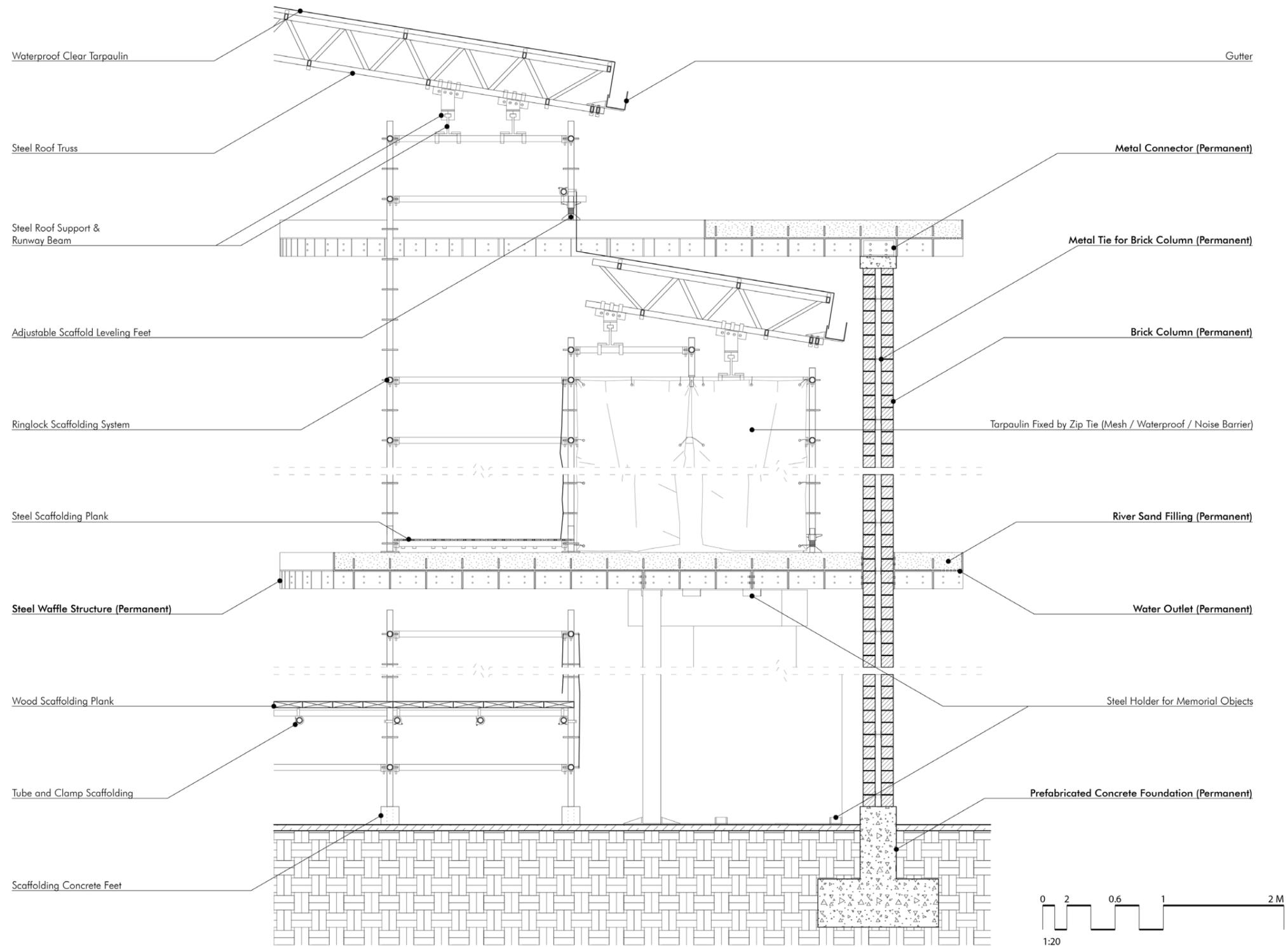
Permenant /
Brick Columns
Waffle Decking
River Sand Filling

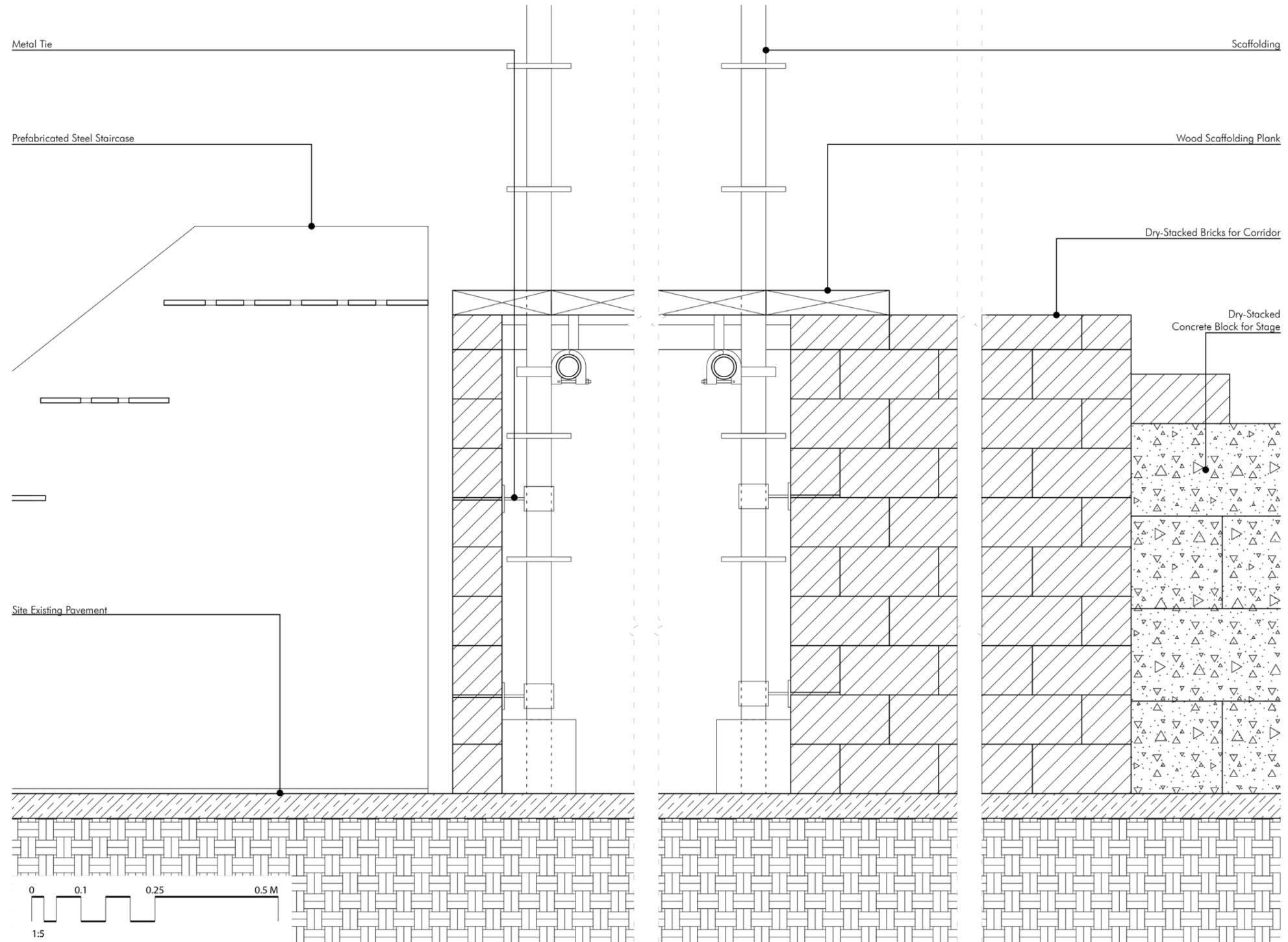


Temporary /
Ringlock Scaffolding System
Waterproof Clear Tarpaulins
Mesh Tarpaulins
Noise Barrier Tarpaulins



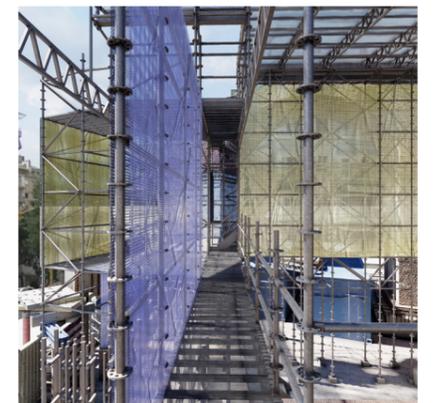
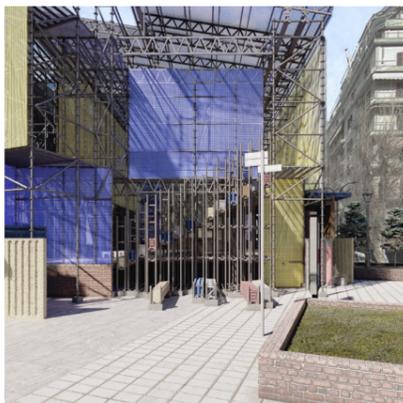
Temporary /
Prefabricated Steel Truss
Waterproof Clear Tarpaulins





A showcase of the experience of traveling in the pavilion

/ Experience //
The Pavilion - Open Theatre





/ Experience / Rendering // Entrance

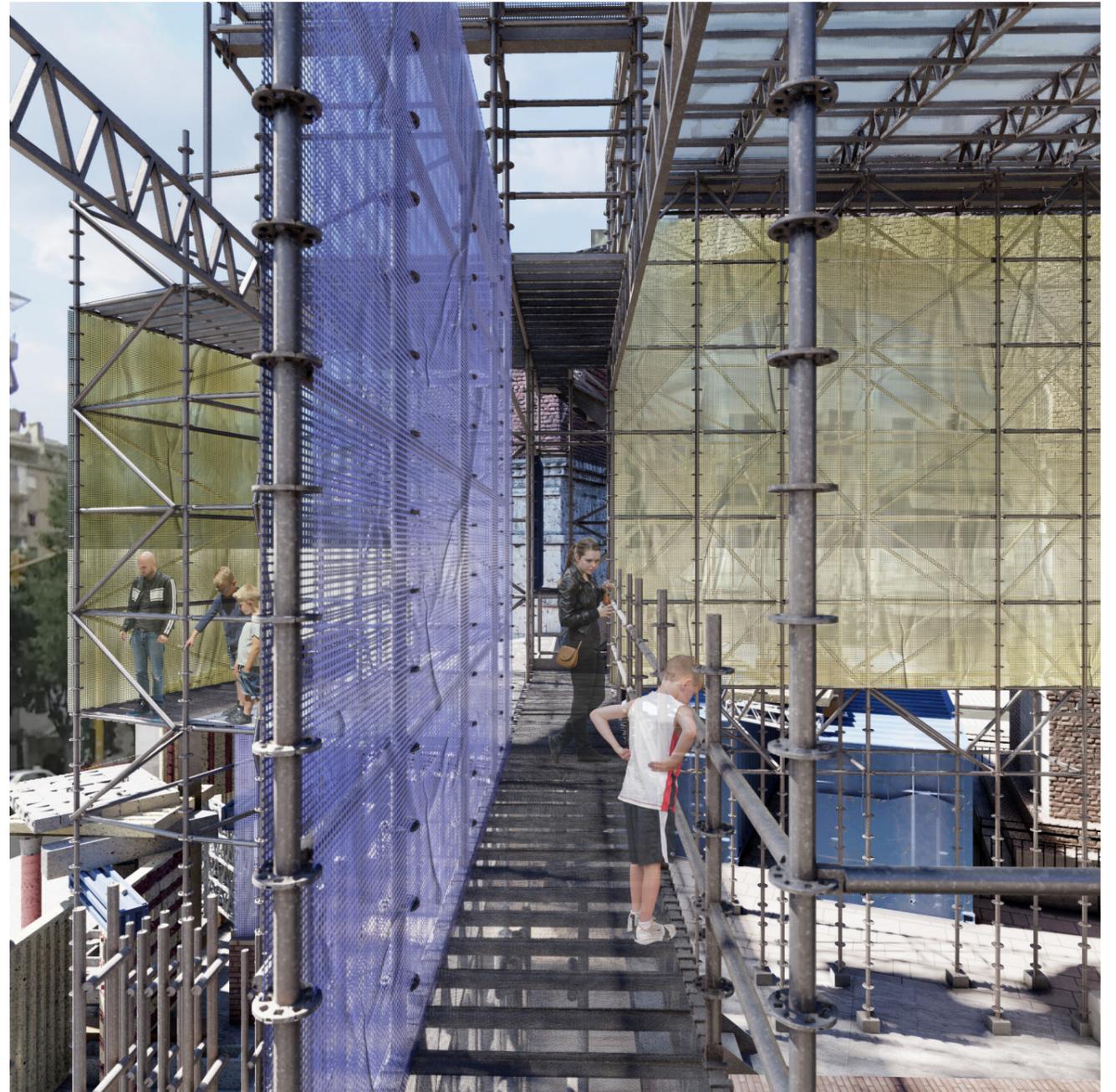








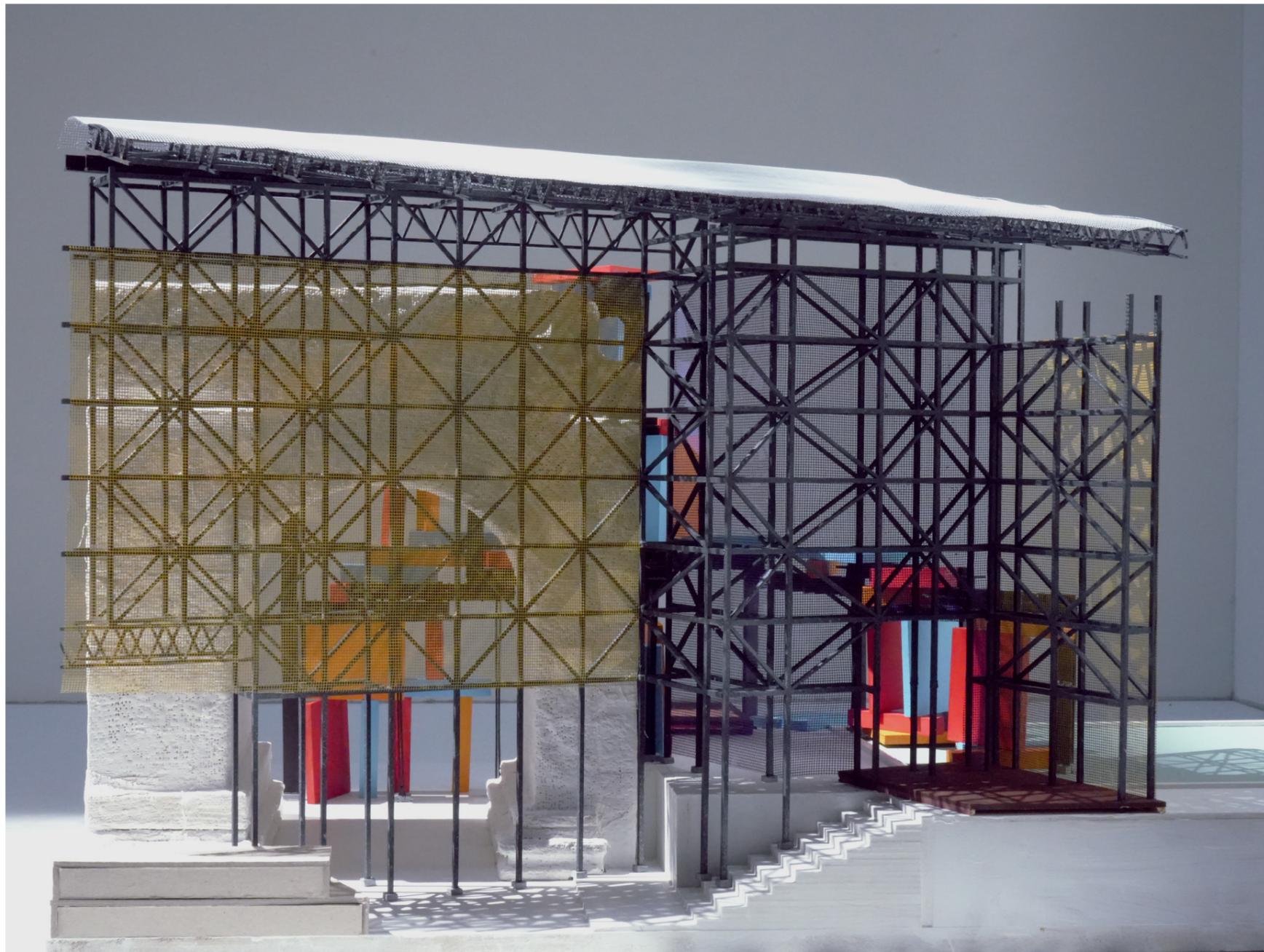
/ Experience / Rendering // Upper Level



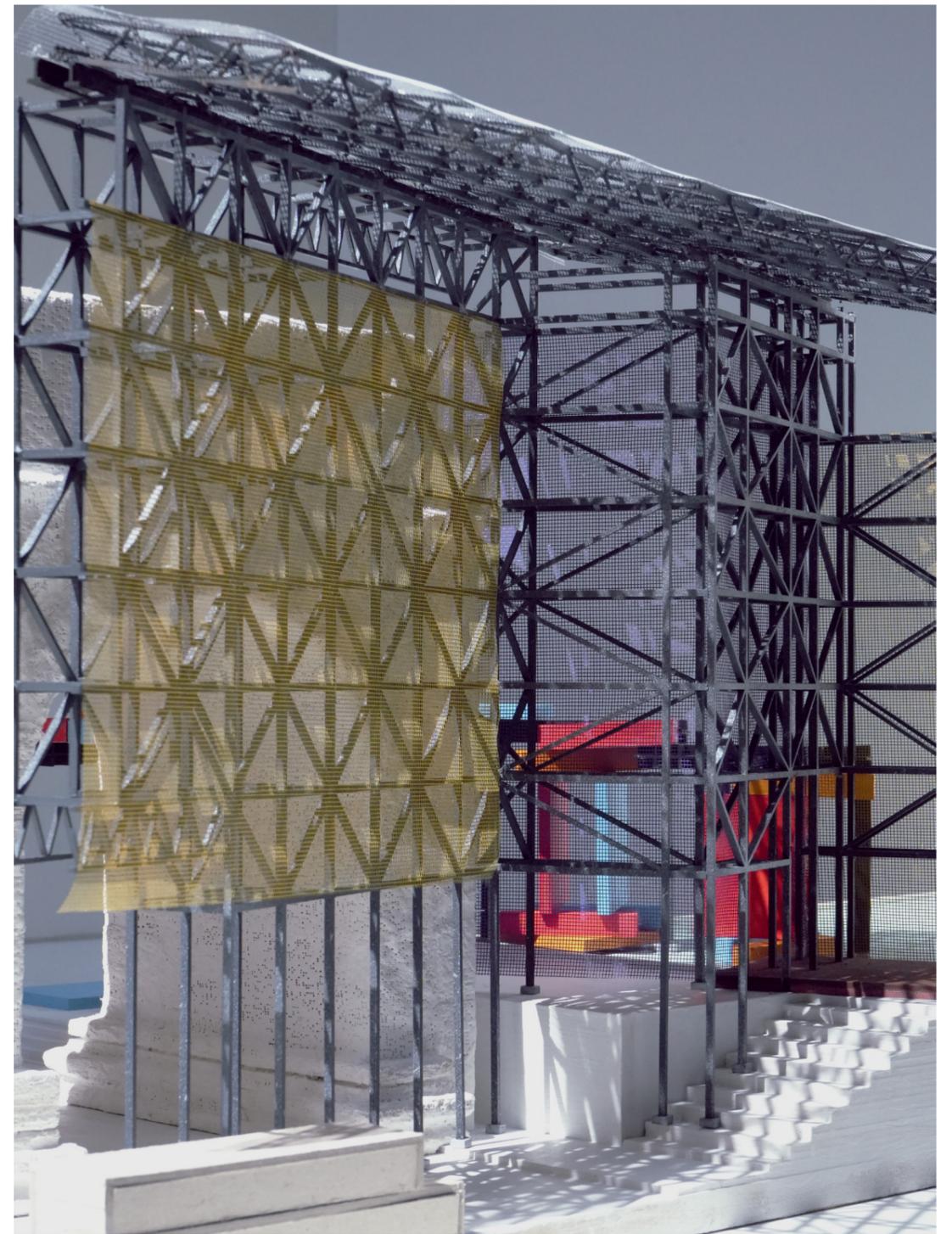






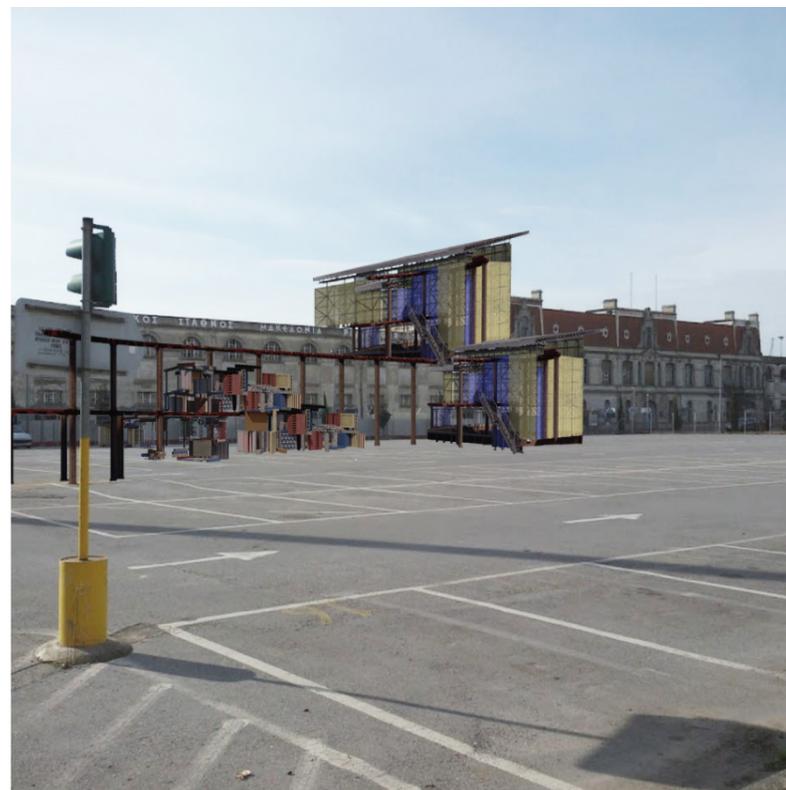


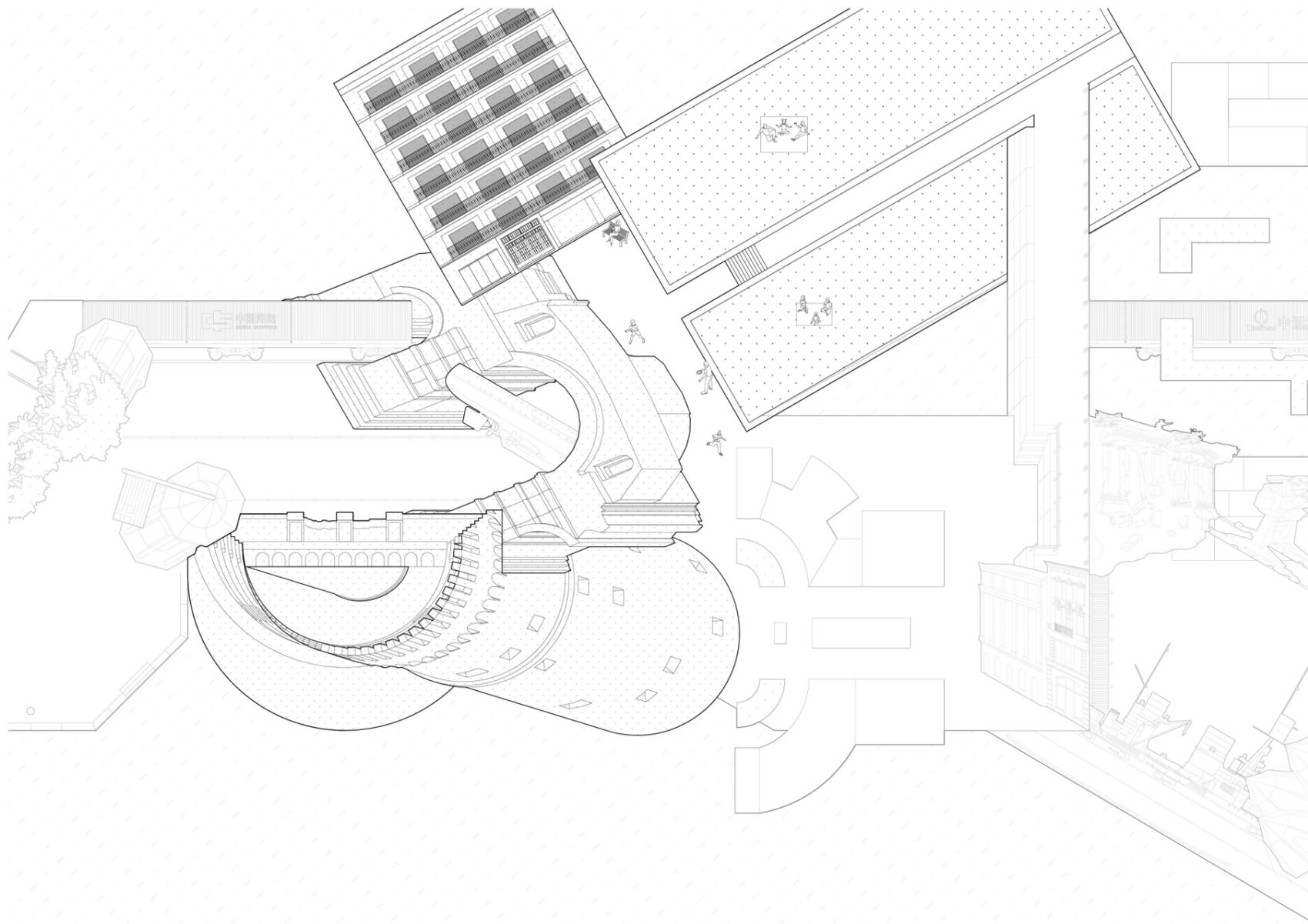
/ Experience / Model //

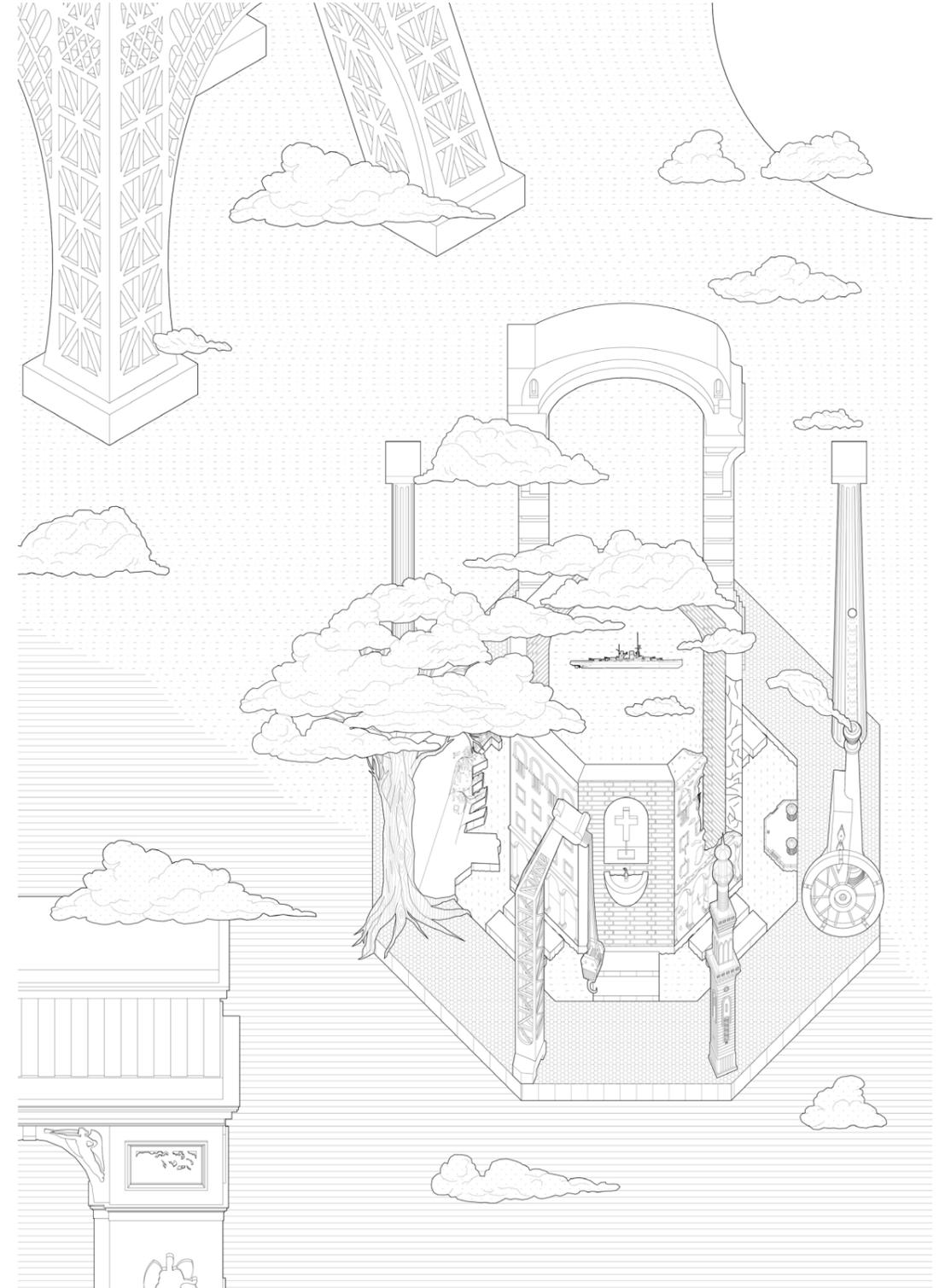
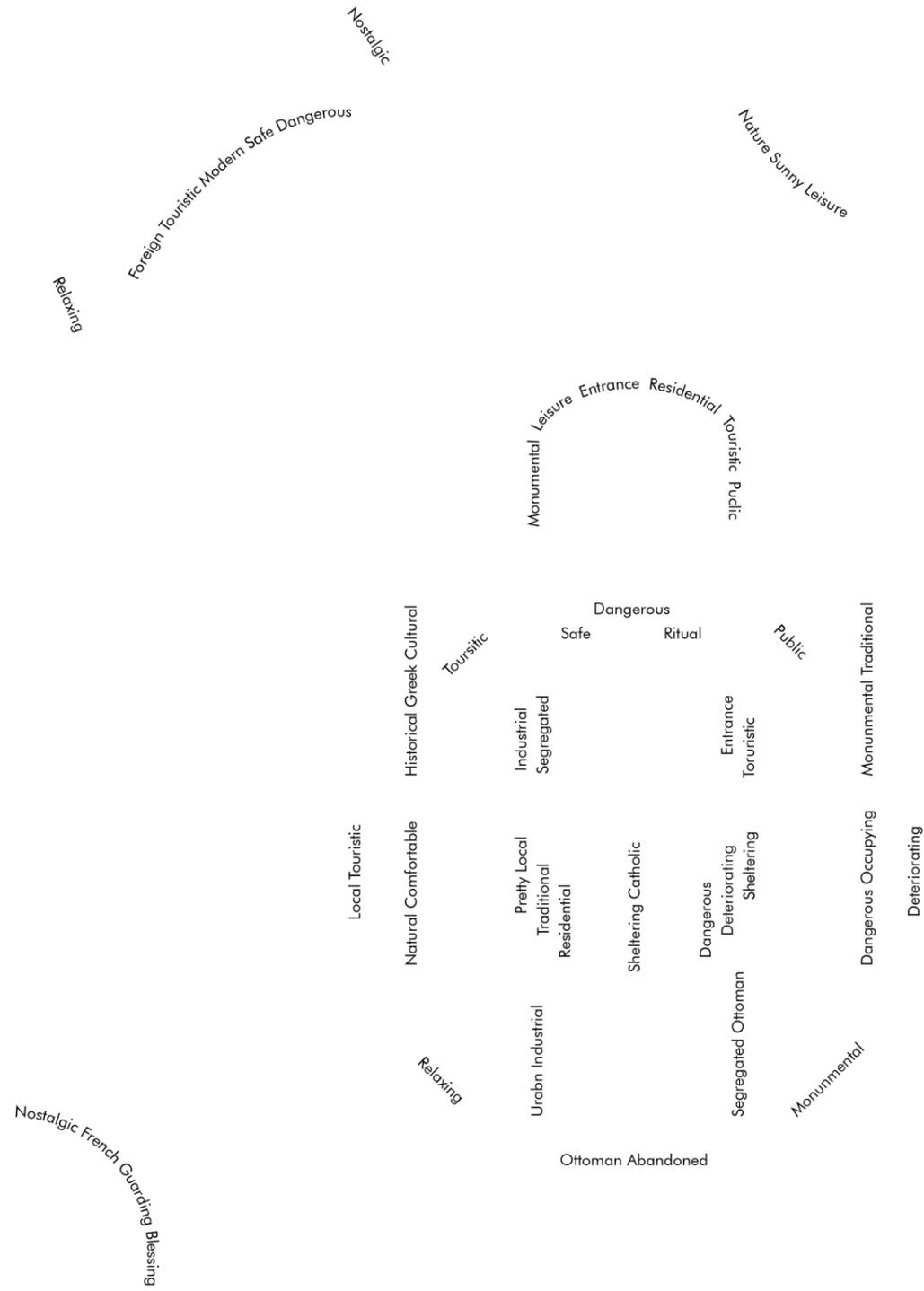


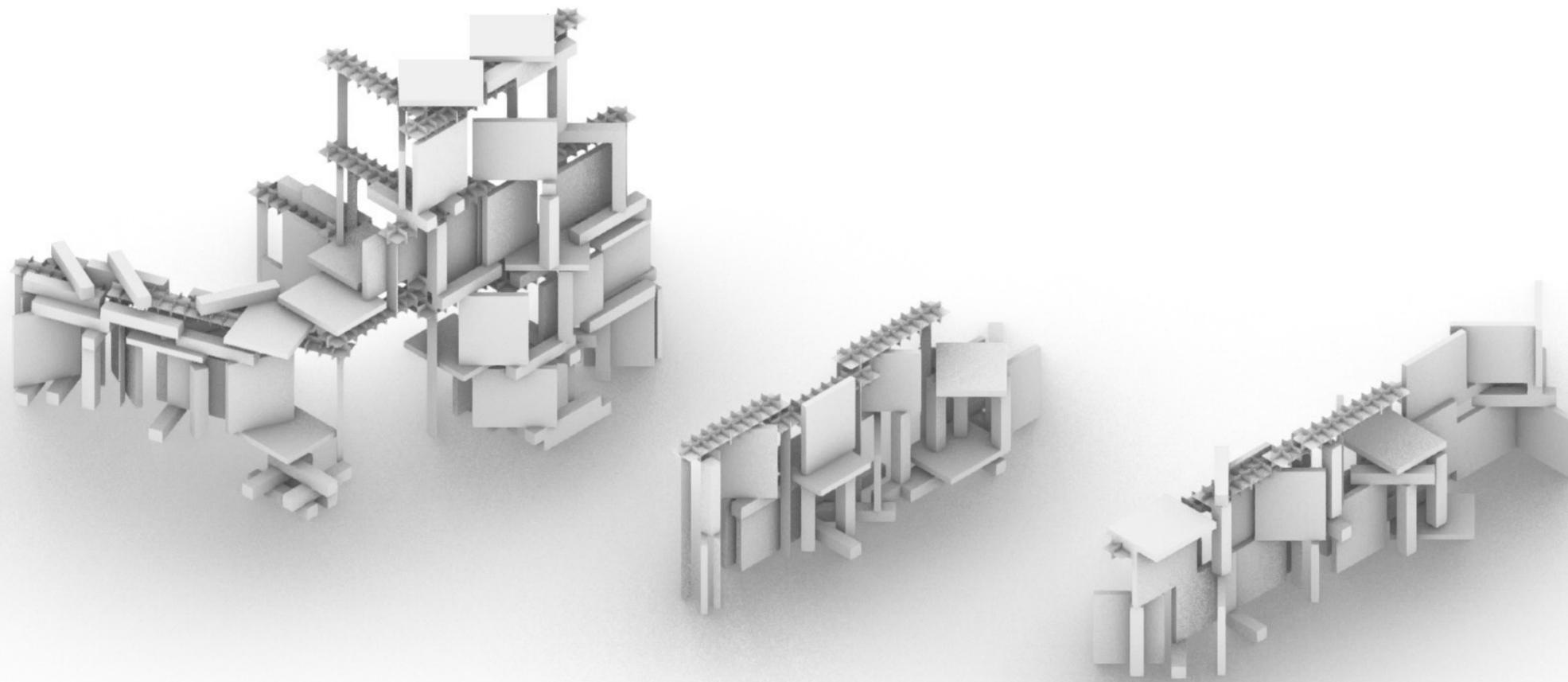


/ Design / *The Parade* / The Pavilion/
As in Other Locations of Thessaloniki









Design : *The Parade*

Recycled Plastic Block



Paper Block



Bio-Plastic



Memorial Objects

Other than typical materials such as steel and timber, sustainable materials such as recycled plastic block, paper block, and bio-plastic are chosen as the materials for the *Memorial Objects* to introduce the idea of temporarity and degradability.