

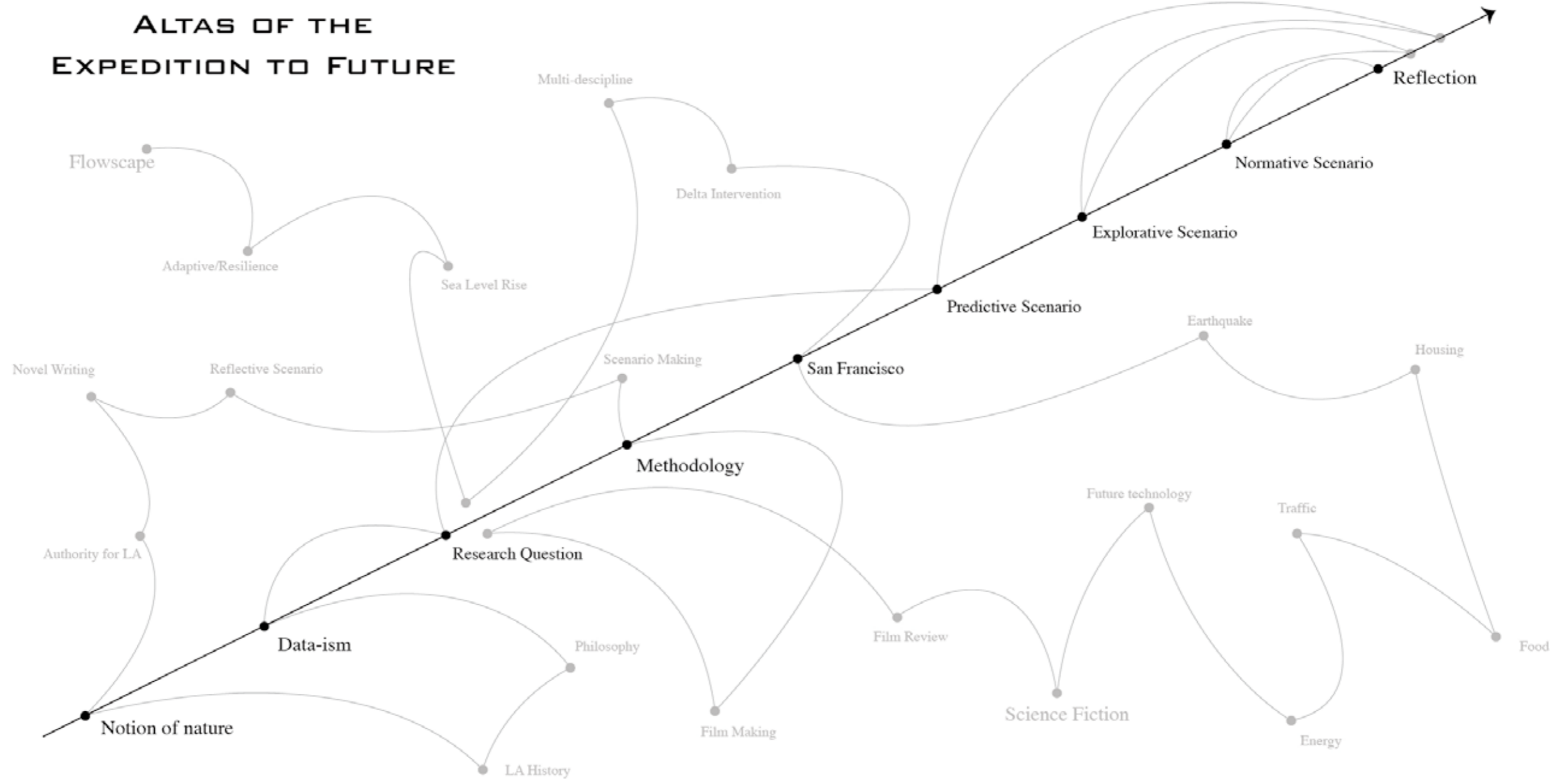


San Francisco Space Fiction

Notions of nature in a Dataism age

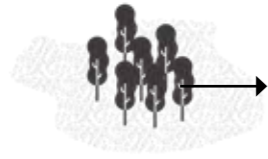
Master Graduation Project of Leyang Chen
TU Delft | Landscape Architecture

ALTAS OF THE EXPEDITION TO FUTURE

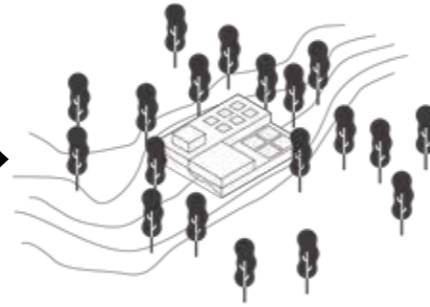
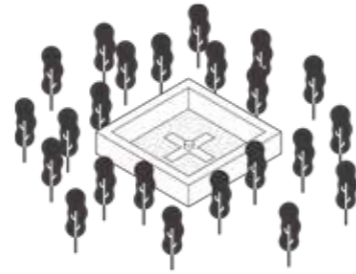




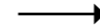
Clearing & Oasis
Nature: Danger & Resource
Aesthetic & Ethic: Surviving



Enclosed Garden
Nature: God's presents and punishment
Aesthetic & Ethic: Access to God



Rational Garden
Nature: God's Instruction
Aesthetic & Ethic: Reveal order from chaos



Formal Garden
Nature: A measure of power
Aesthetic & Ethic: Shape and maintain nature



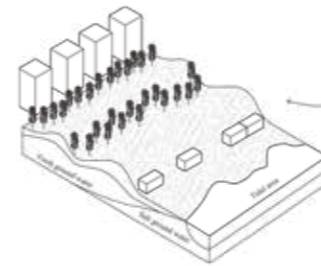
Picturesque Garden
Nature: The source of goodness in man
Aesthetic & Ethic: The reasons in wildness



Urban Park
Nature: Functional component of city
Aesthetic & Ethic: Health and recreation



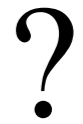
Natural Design
Nature: An ideal image
Aesthetic & Ethic: Interpret the image of nature

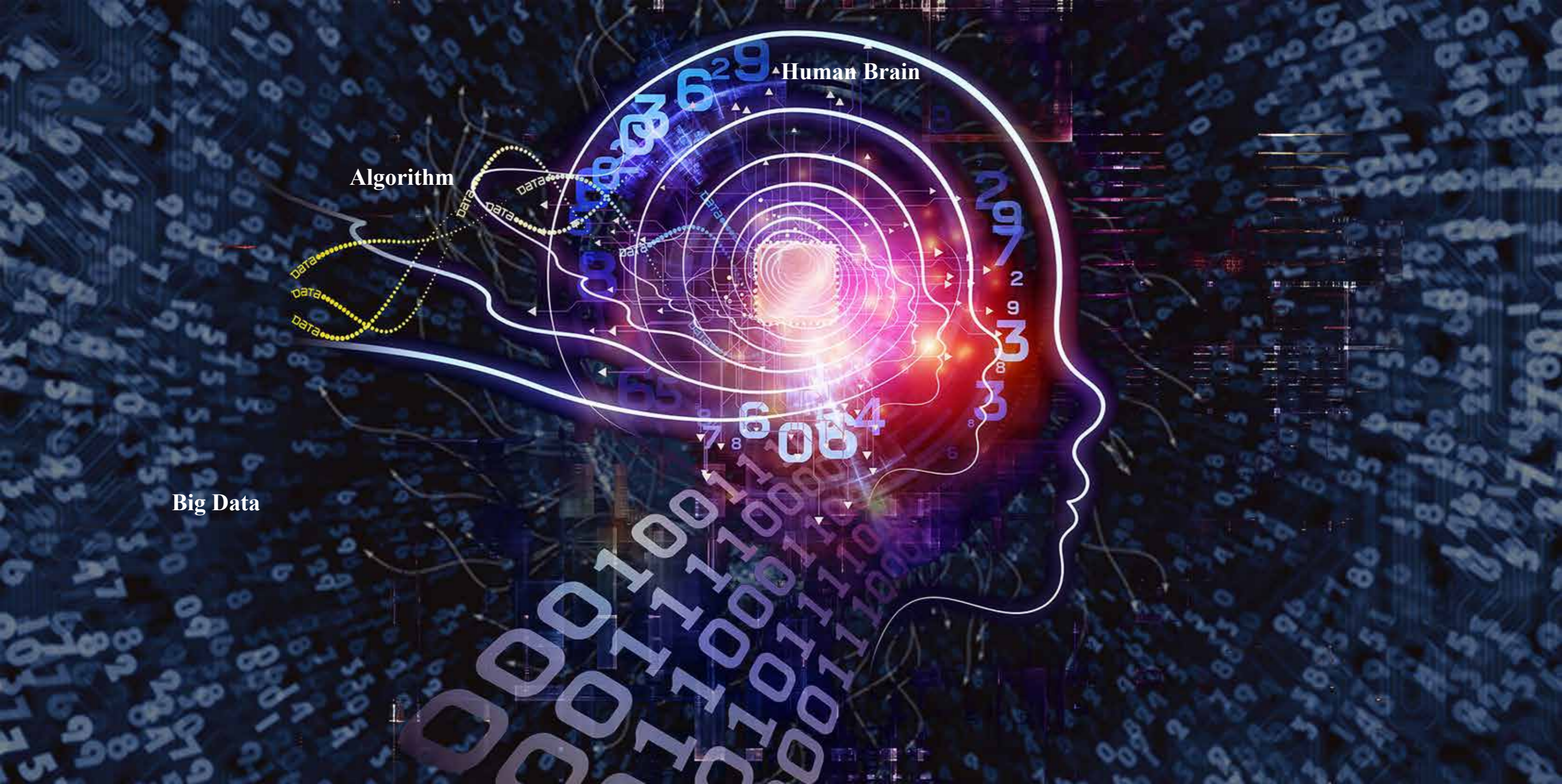


Natural Design
Nature: An ideal image
Aesthetic & Ethic: Interpret the image of nature



Resilient Design
Nature: Dynamic process
Aesthetic & Ethic: Relationship and uncertainty

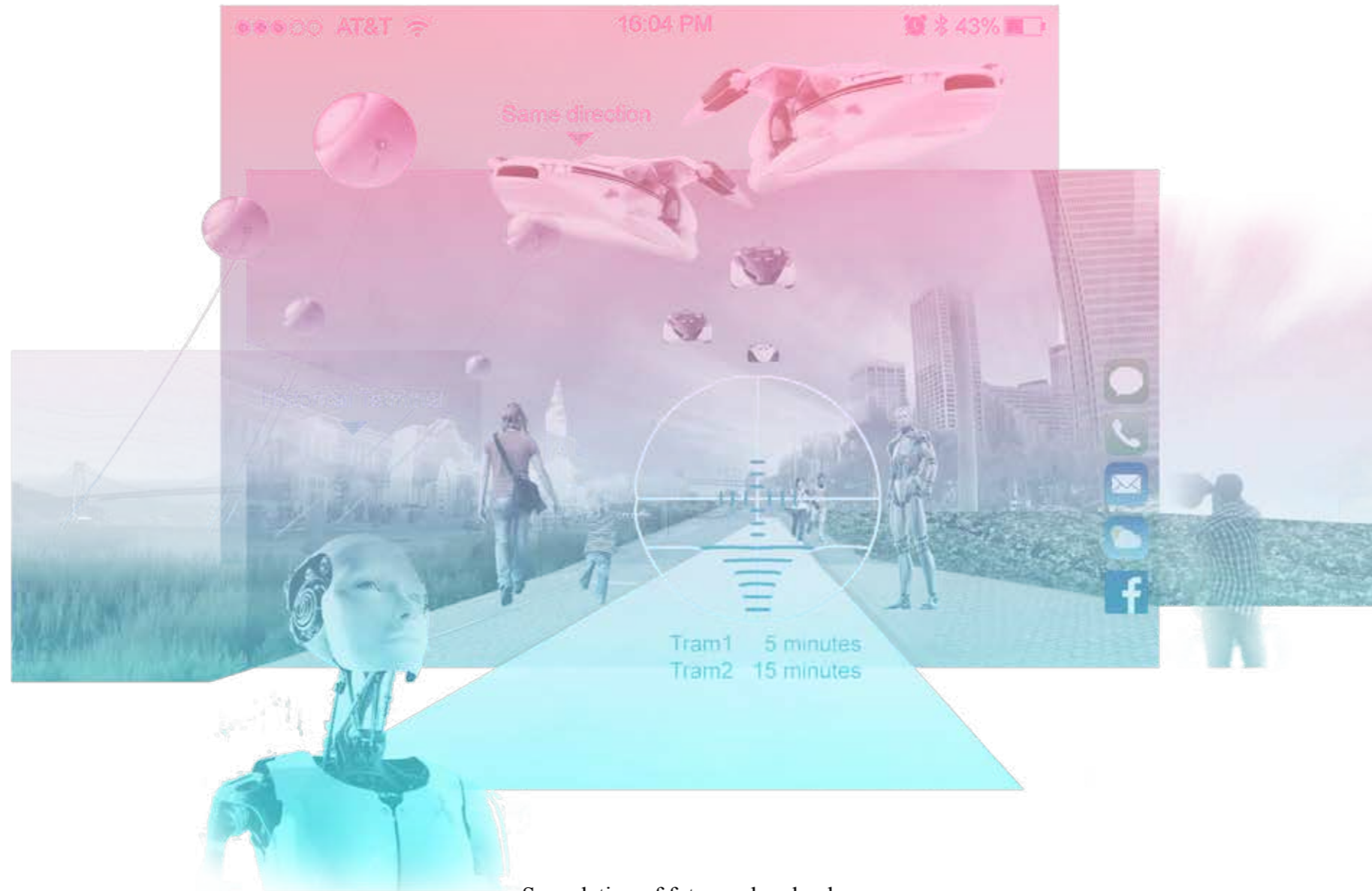




Human Brain

Algorithm

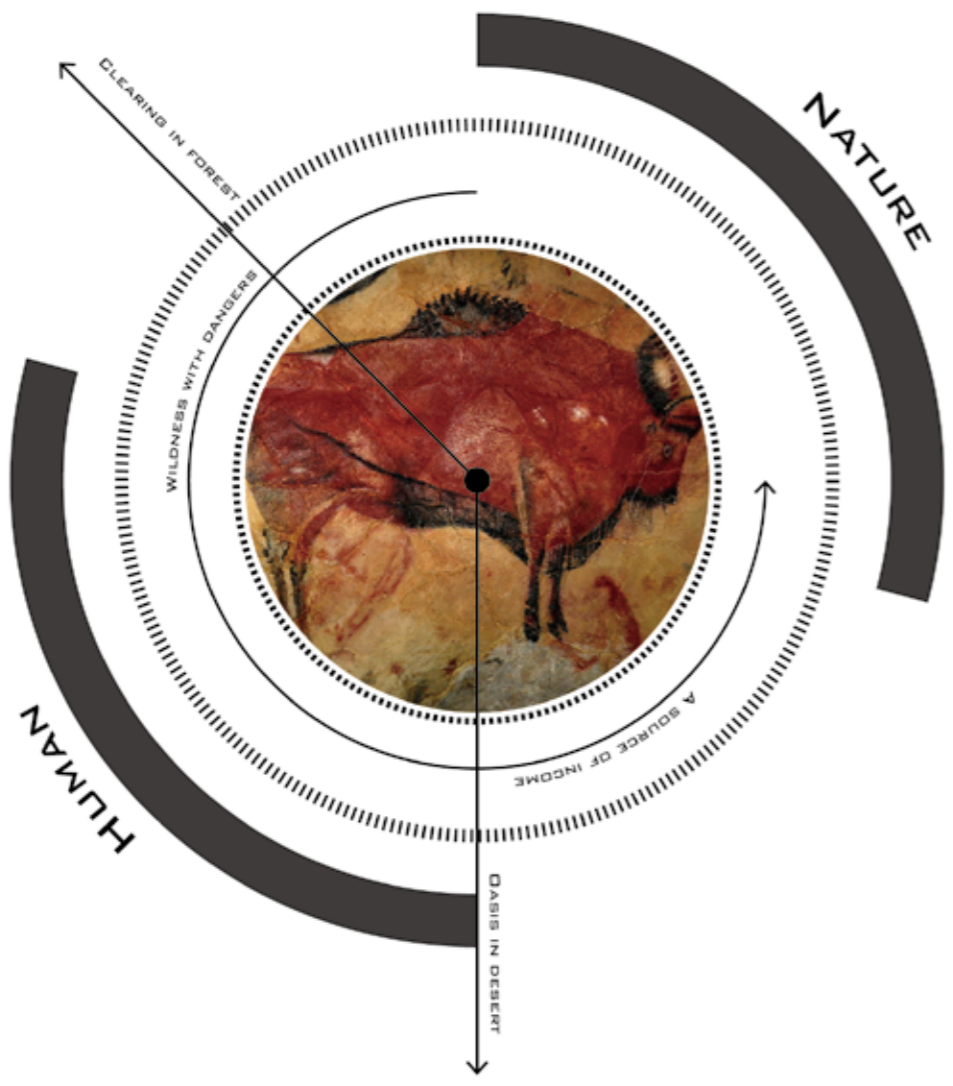
Big Data



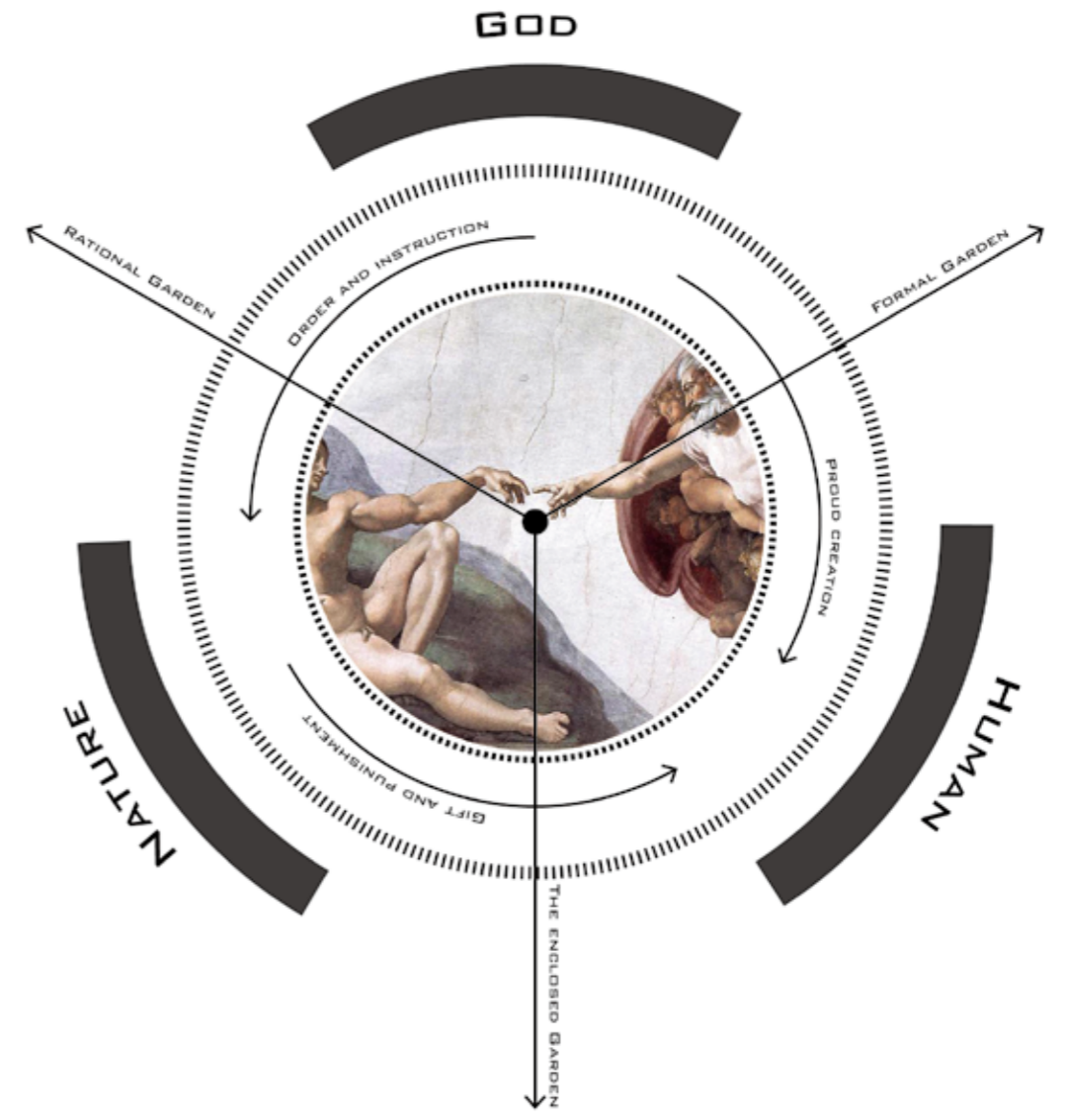
Speculation of future urban landscape
in a data-ism age



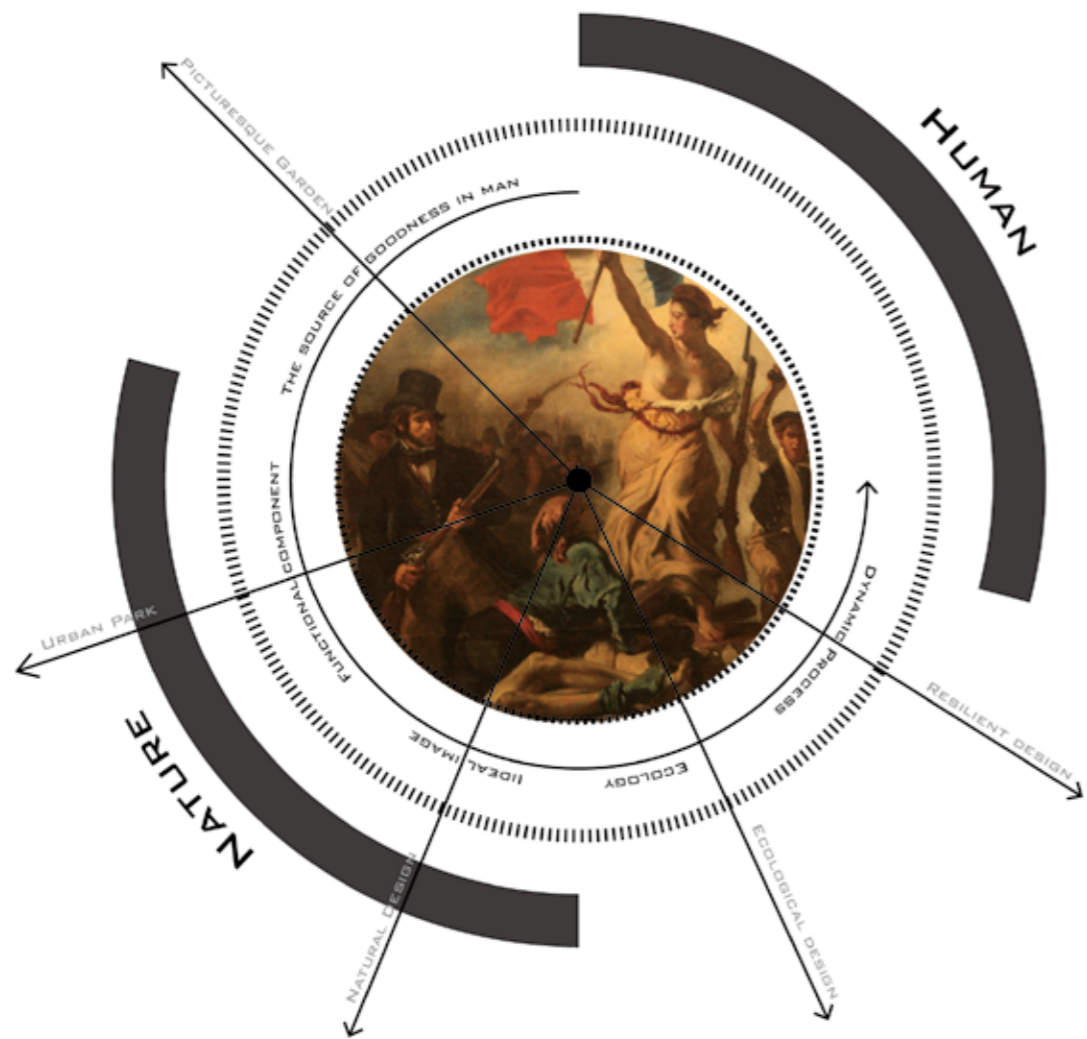
Notions of nature in landscape architecture fit in the theoretical frame of Data-ism



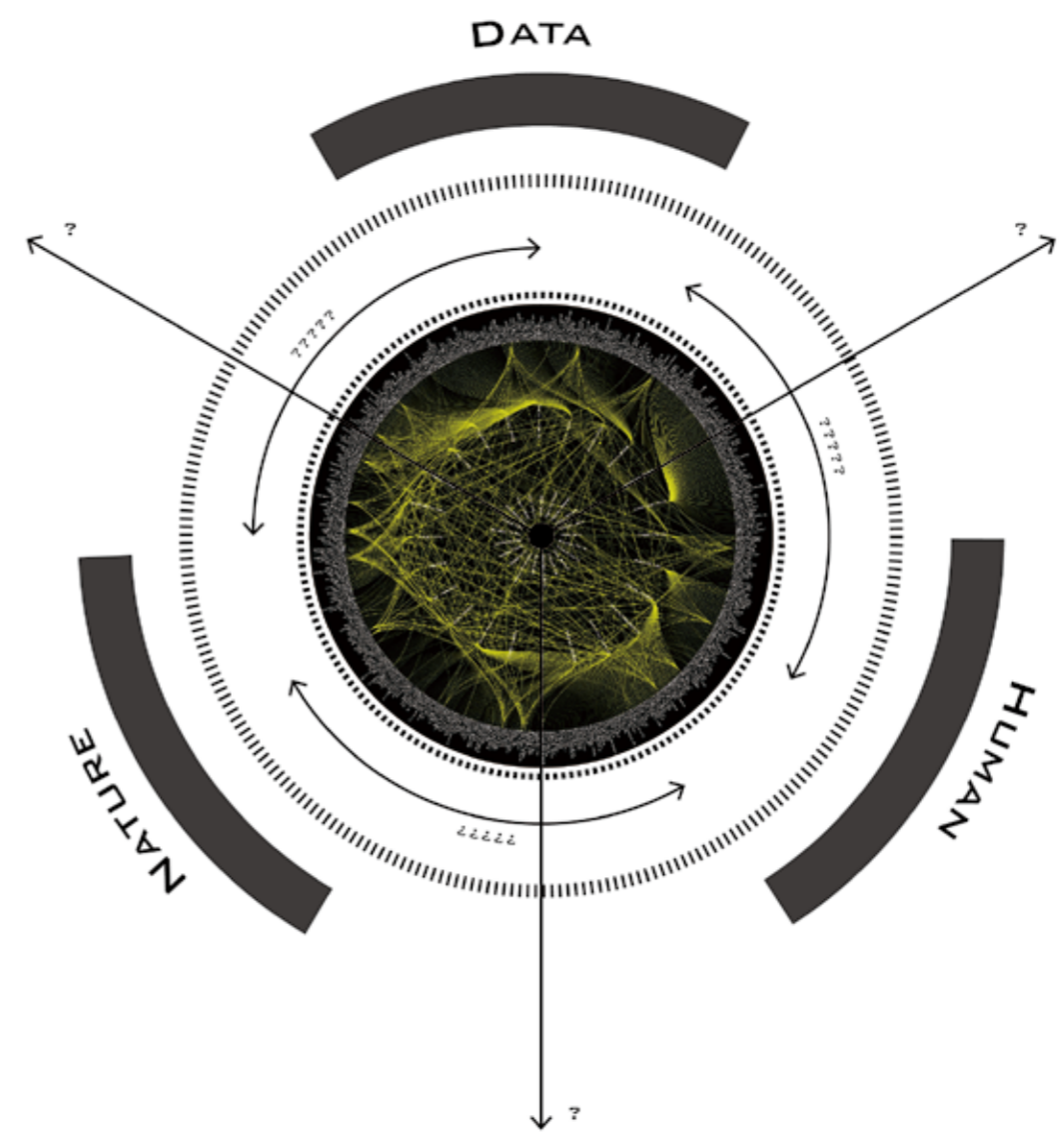
ANIMISM
NATURE JUSTIFYING HUMAN



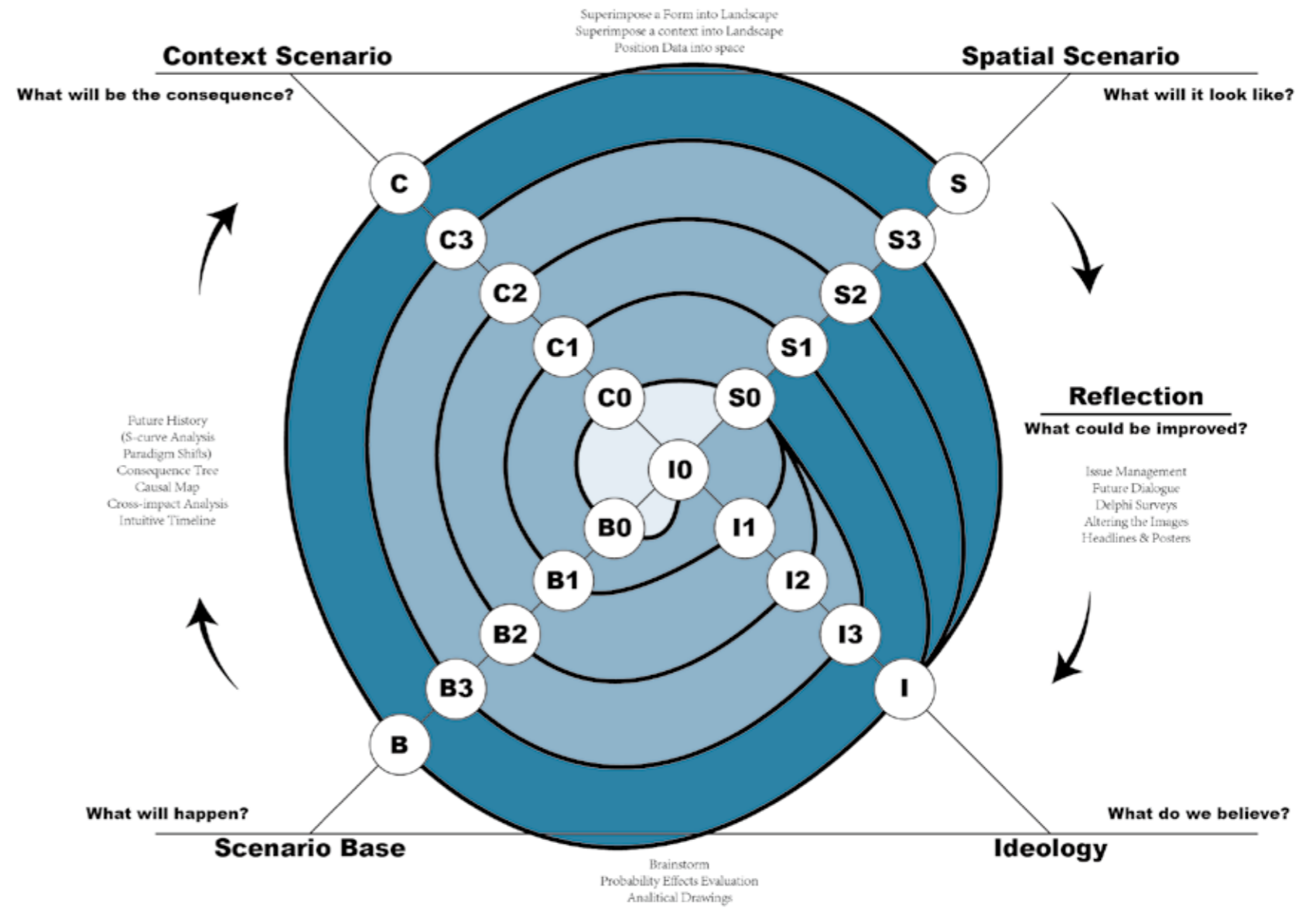
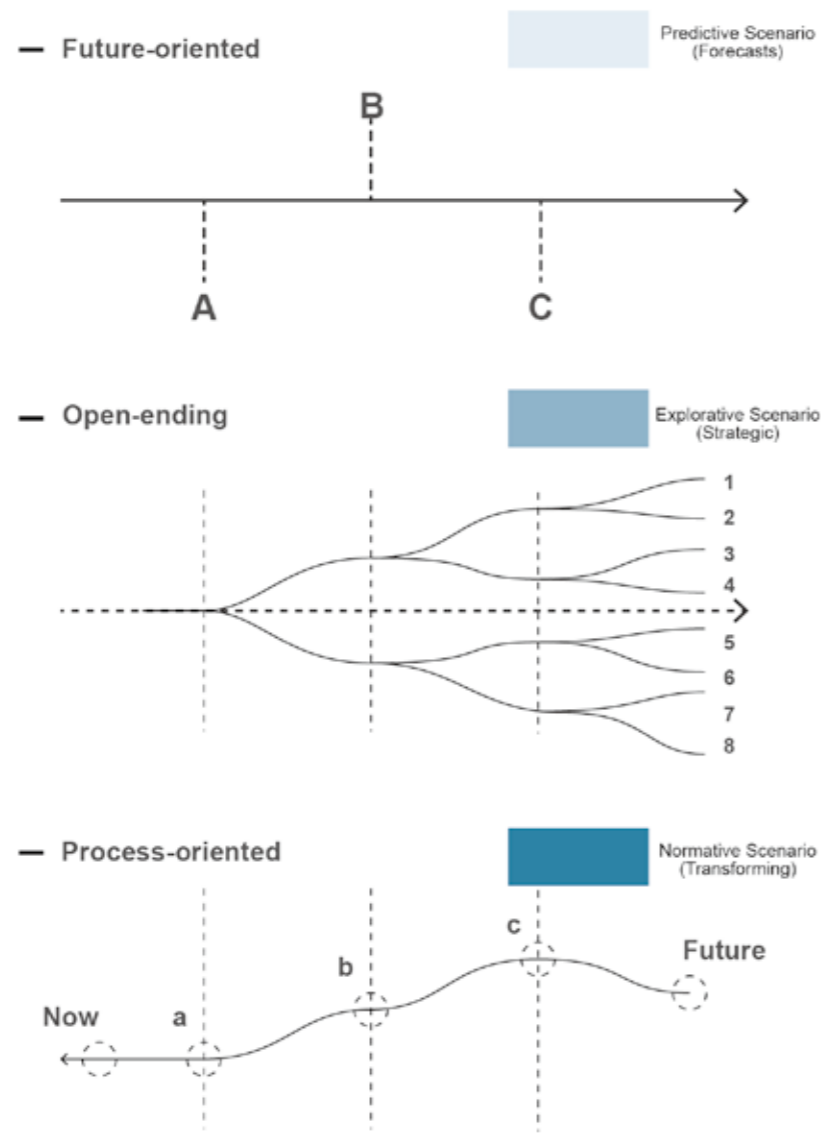
THEISM
GOD JUSTIFYING HUMAN AND NATURE

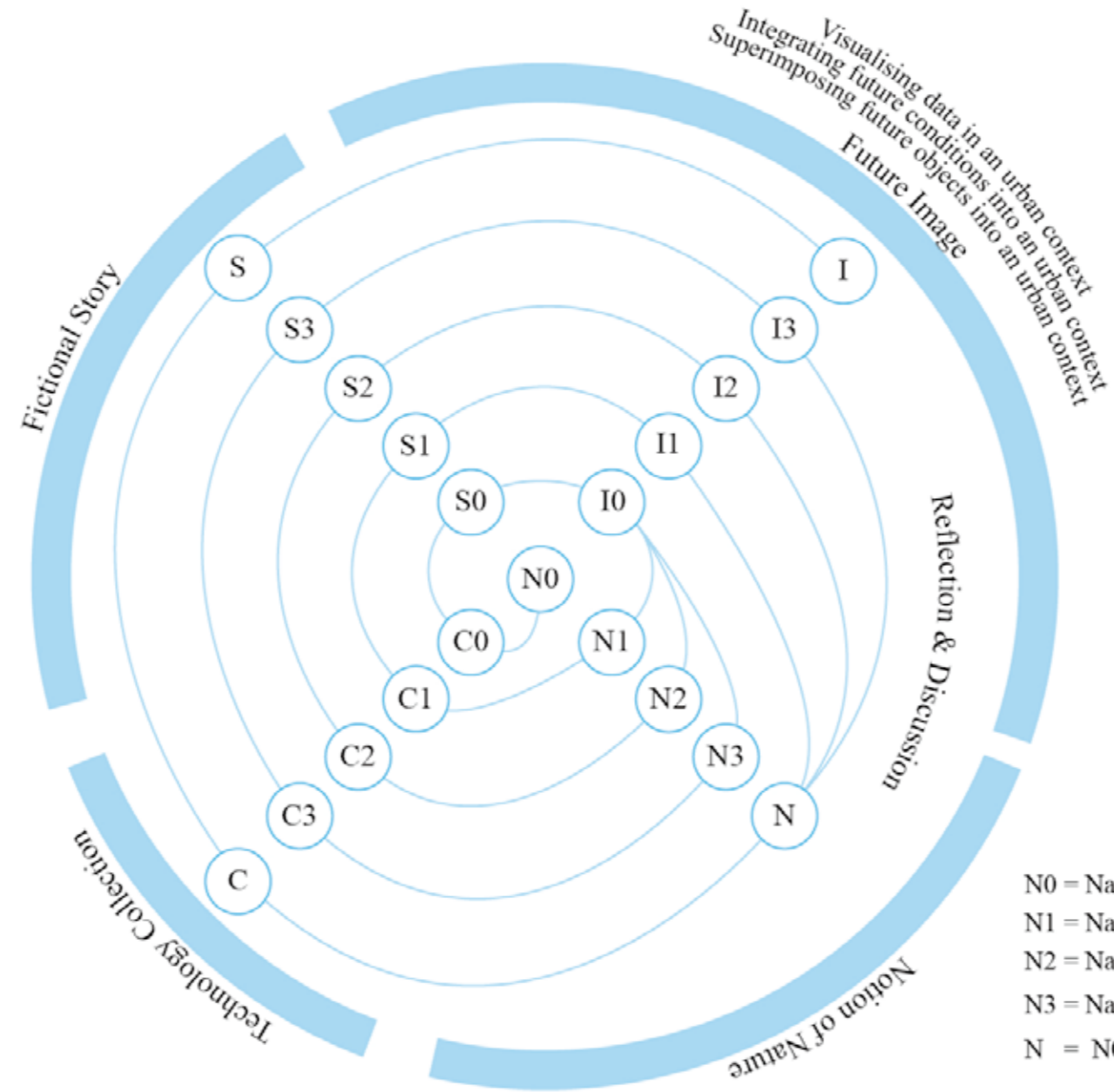


HUMANISM
HUMAN JUSTIFYING NATURE



DATA-ISM
DATA JUSTIFYING HUMAN AND NATURE?

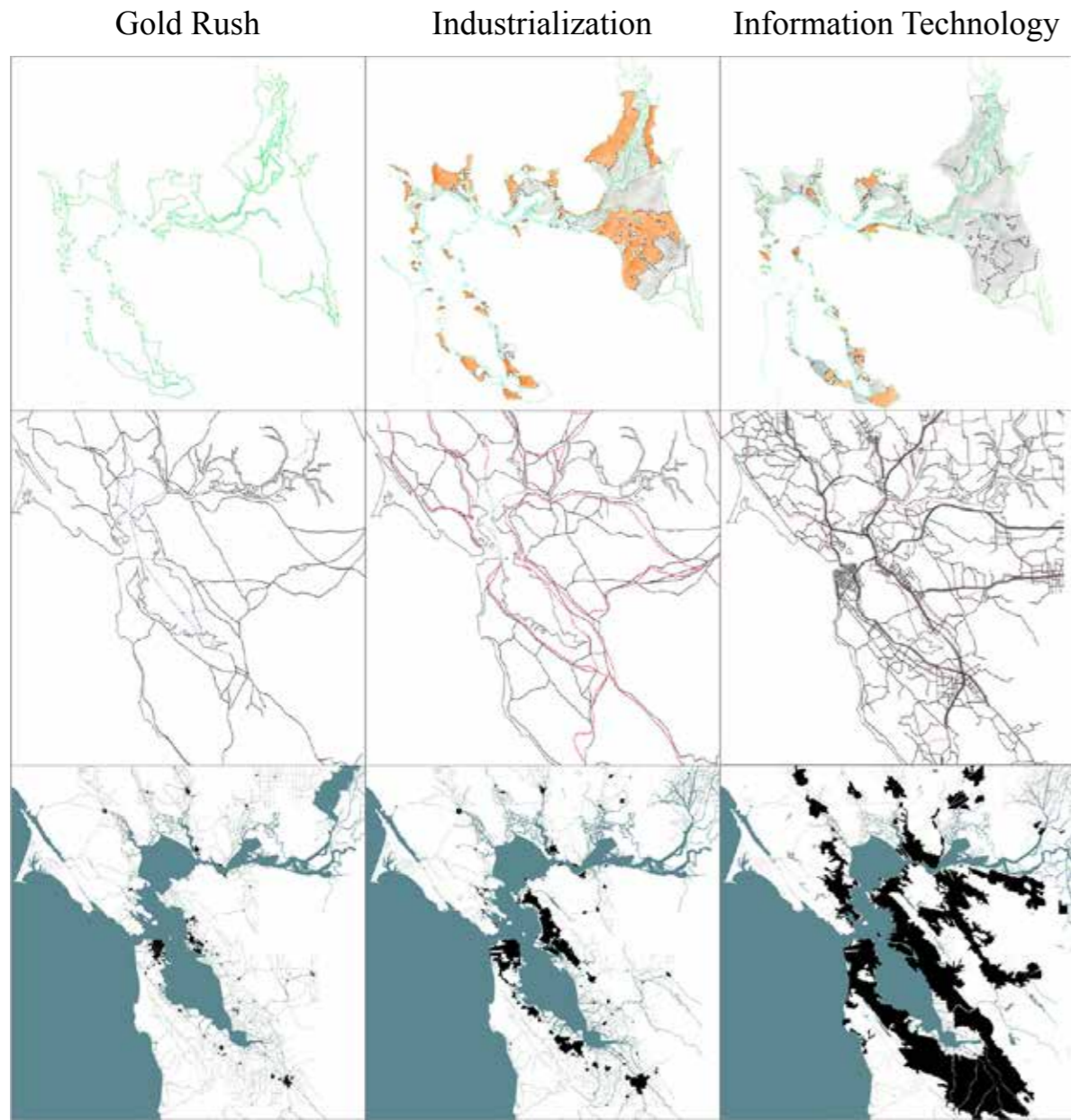




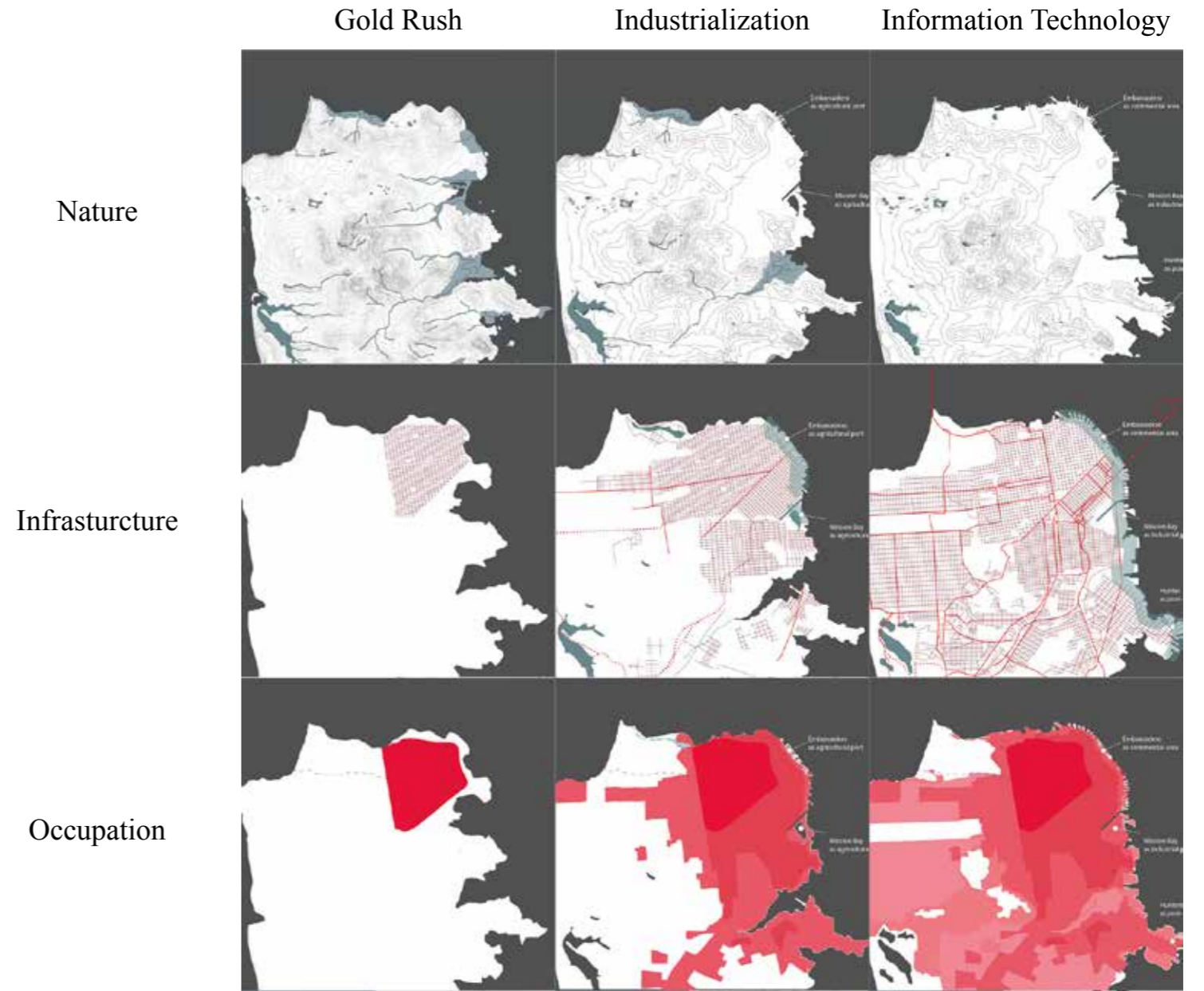
N0 = Nature as dynamic process
 N1 = Nature as Post-humanity
 N2 = Nature as Trans-reality
 N3 = Nature as Eco-program
 N = N0 + N1 + N2 + N3



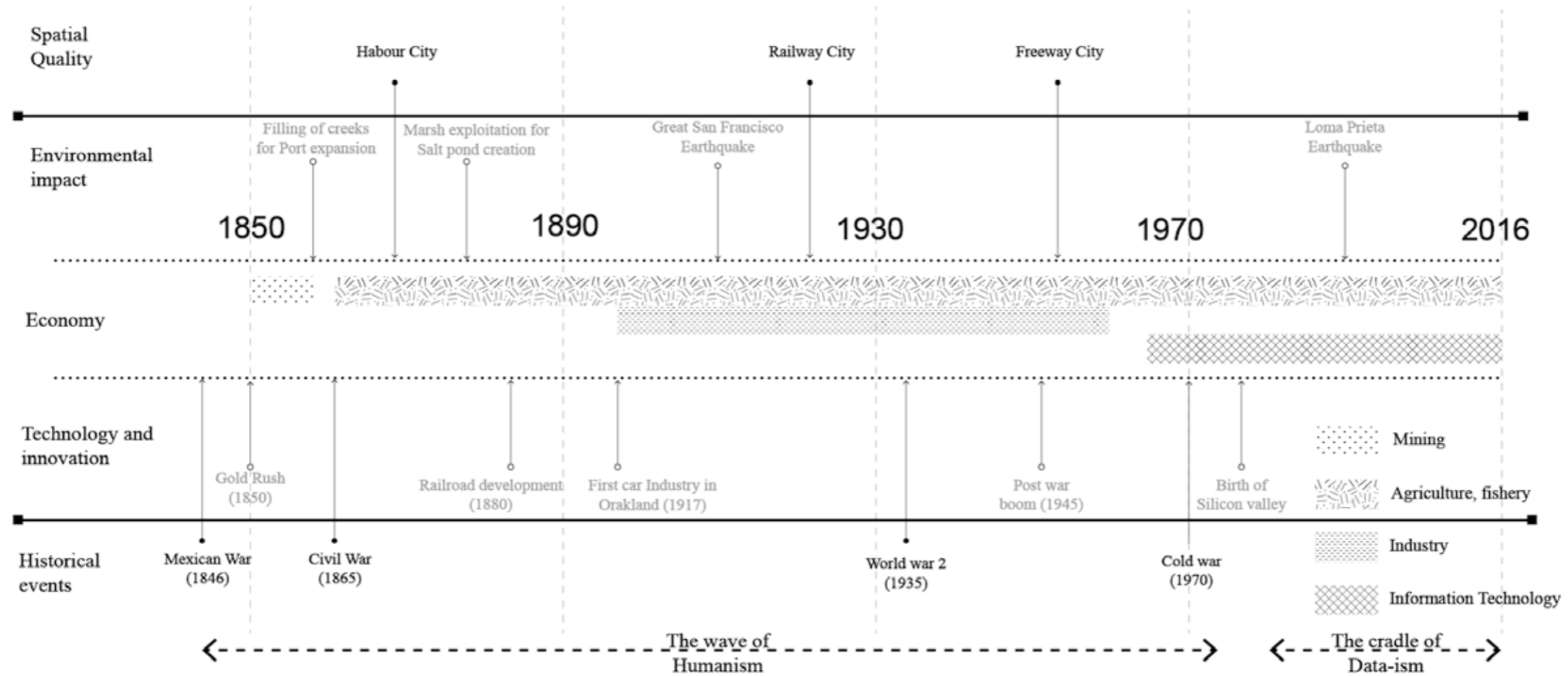
Study model of San Francisco
(Made together with Jeroen van der Kwaak, Zhuting Li and Menghan Fu)



3 x 3 x 3 analyses in bay-scale
(Made together with Seul Lee, Sumanth Rao and Licheng Wang)



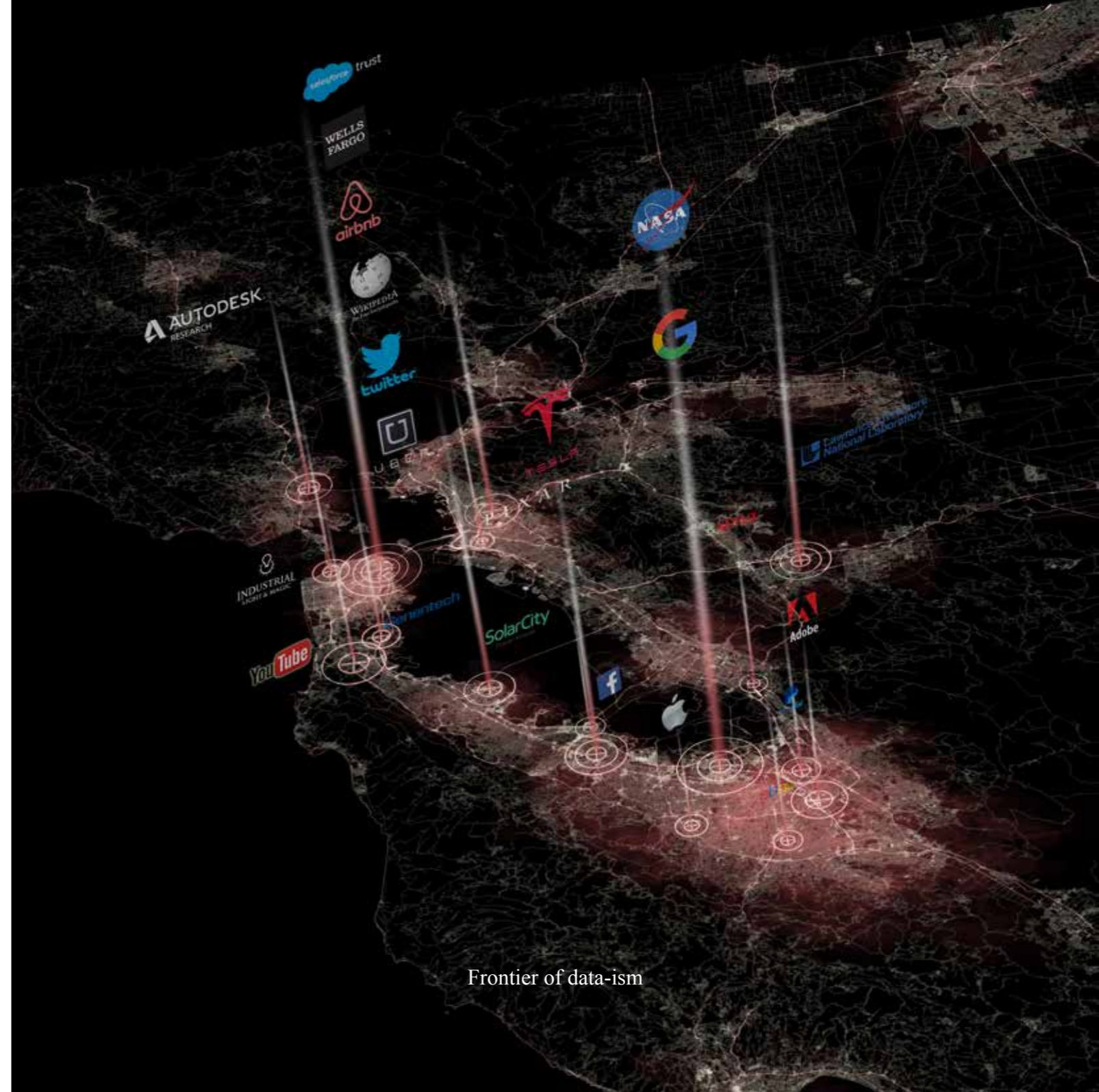
3 x 3 x 3 analyses in city-scale
(Made together with Seul Lee, Sumanth Rao and Licheng Wang)



Timeline of San Francisco
(Made together with Seul Lee, Sumanth Rao and Licheng Wang)



Monument of humanism



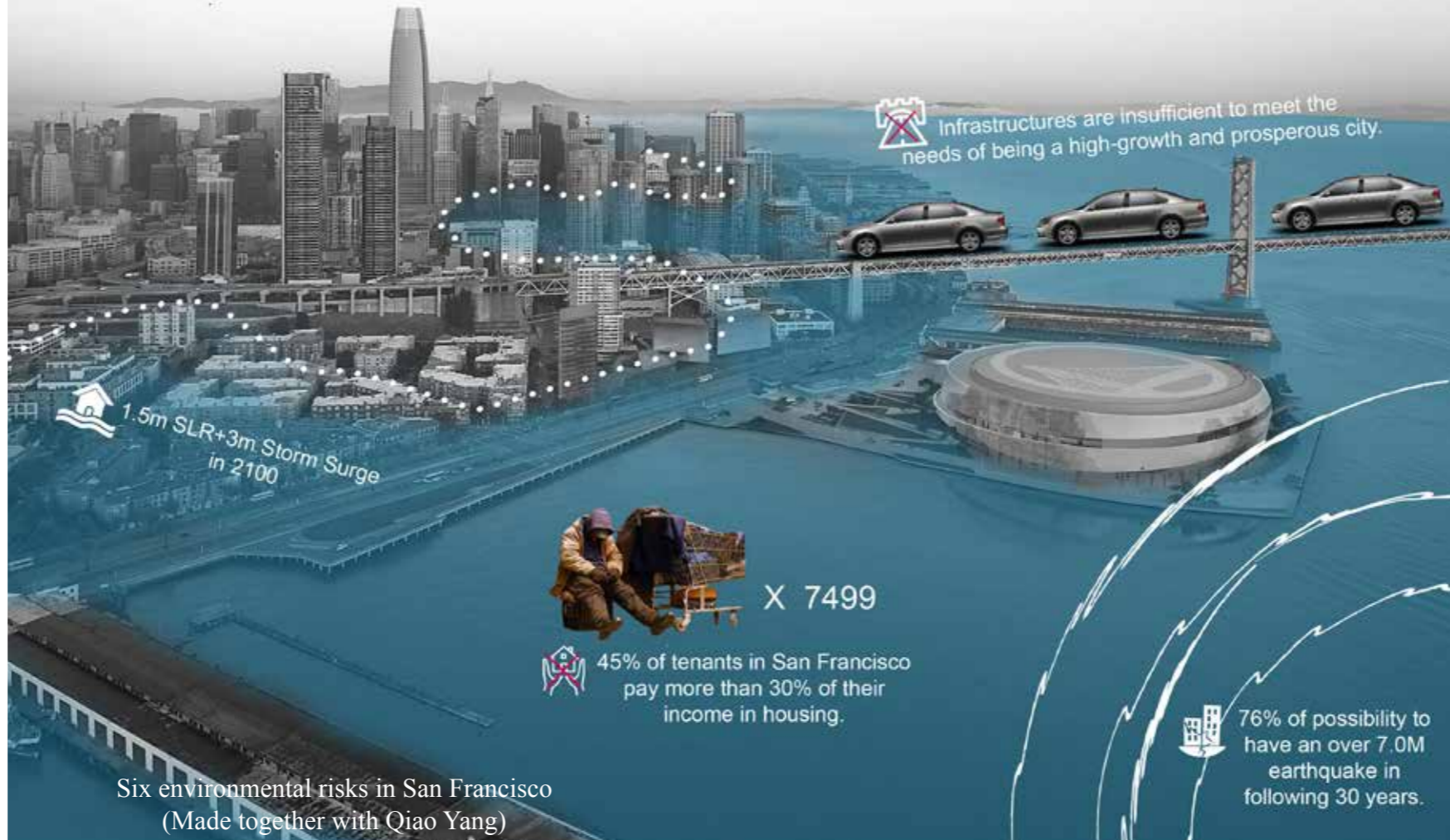
Frontier of data-ism



San Francisco has long way to go to reach its greenhouse gas reduction goals by 2025, through 0 waste, 50% of all trips on sustainable transportation and 100% renewable sources of energy.

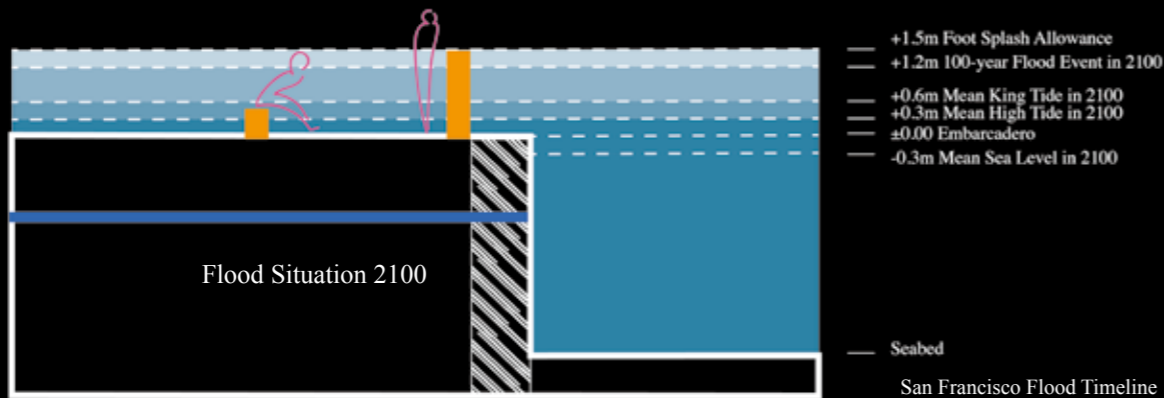
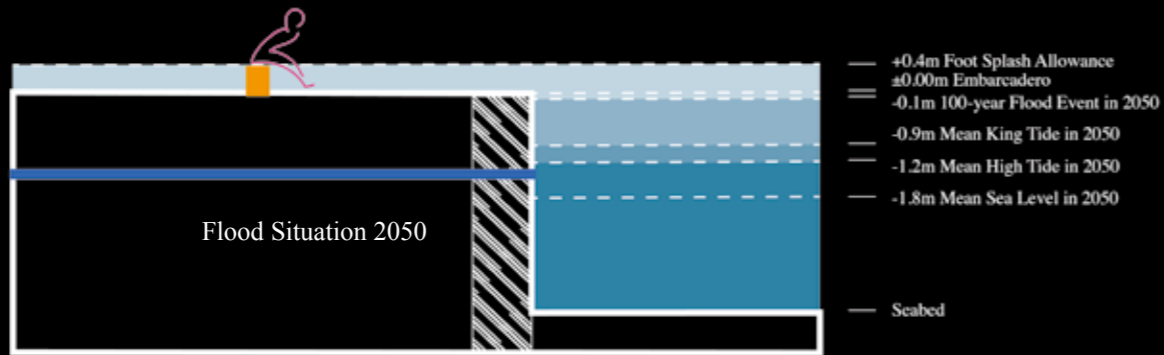
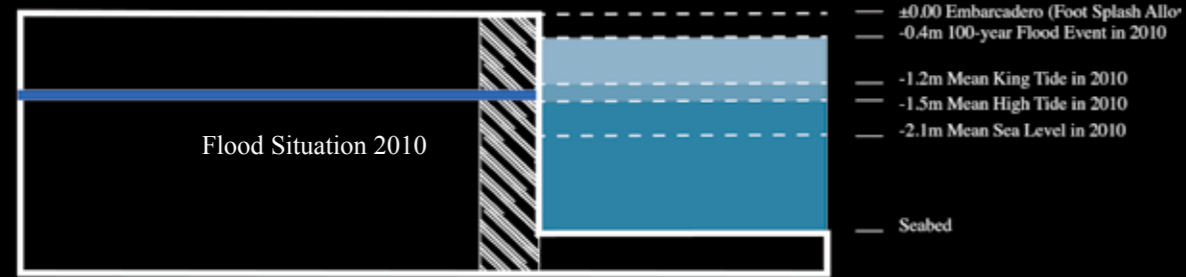


Bay area is one of the most productive region in California. But food production will decrease 30% by 2070 due to global warming and sea level rise.



Six environmental risks in San Francisco
(Made together with Qiao Yang)

100 years to be inundated, every
2 years to be **Flooded!**



San Francisco Flood Timeline

Inundation Map 100-year coastal Flood in 2100



Source: Resilient San Francisco, 2016; San Francisco Sea Level Rise Action Plan, 2016; NRC (2012); NOAA (Online Data); Climate Central (Online Data)

75% possibility of a over 7.0 M Earthquake in the next 30 years !

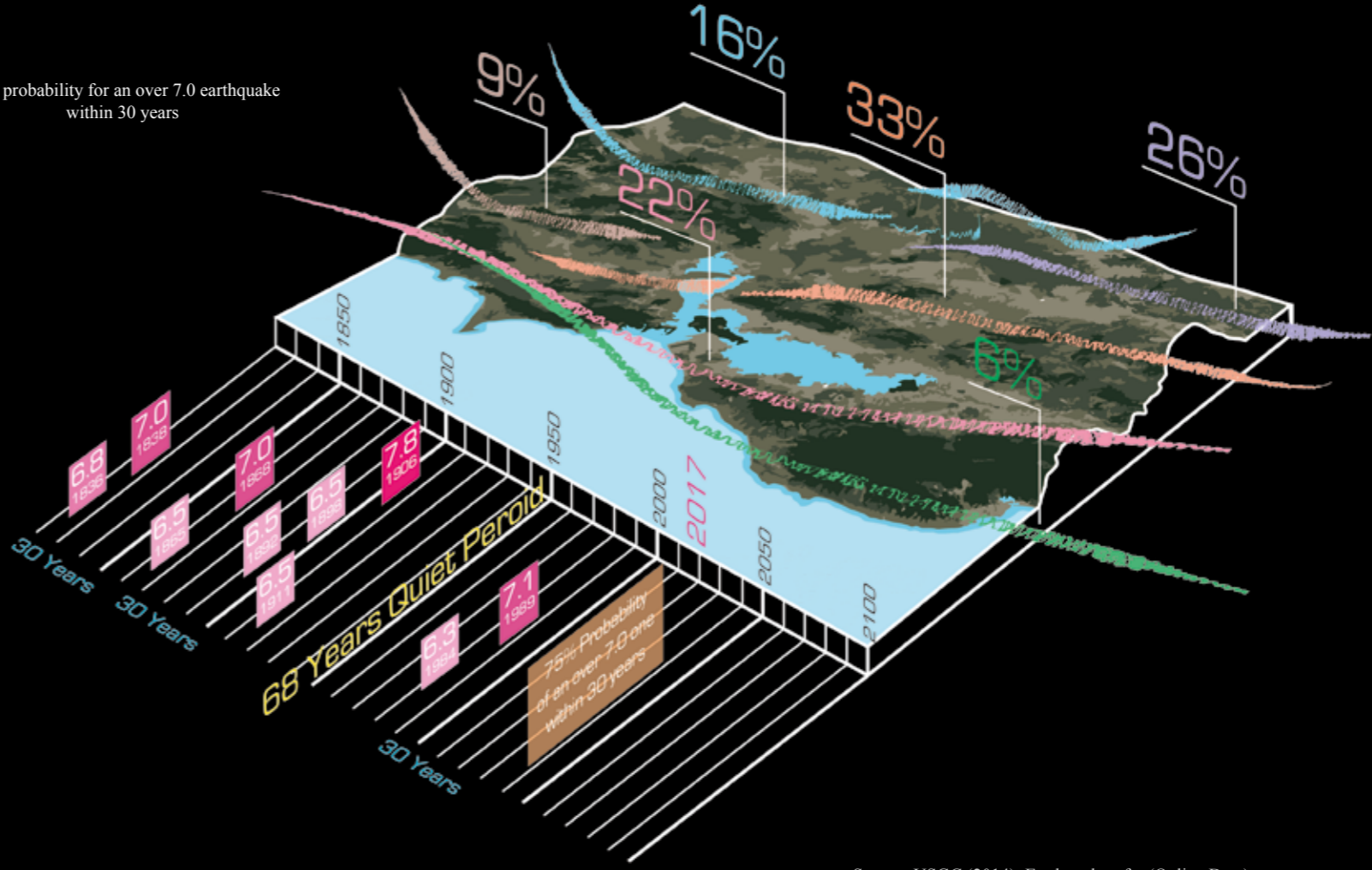


Liquefaction Susceptibility

Liquefaction susceptibility map

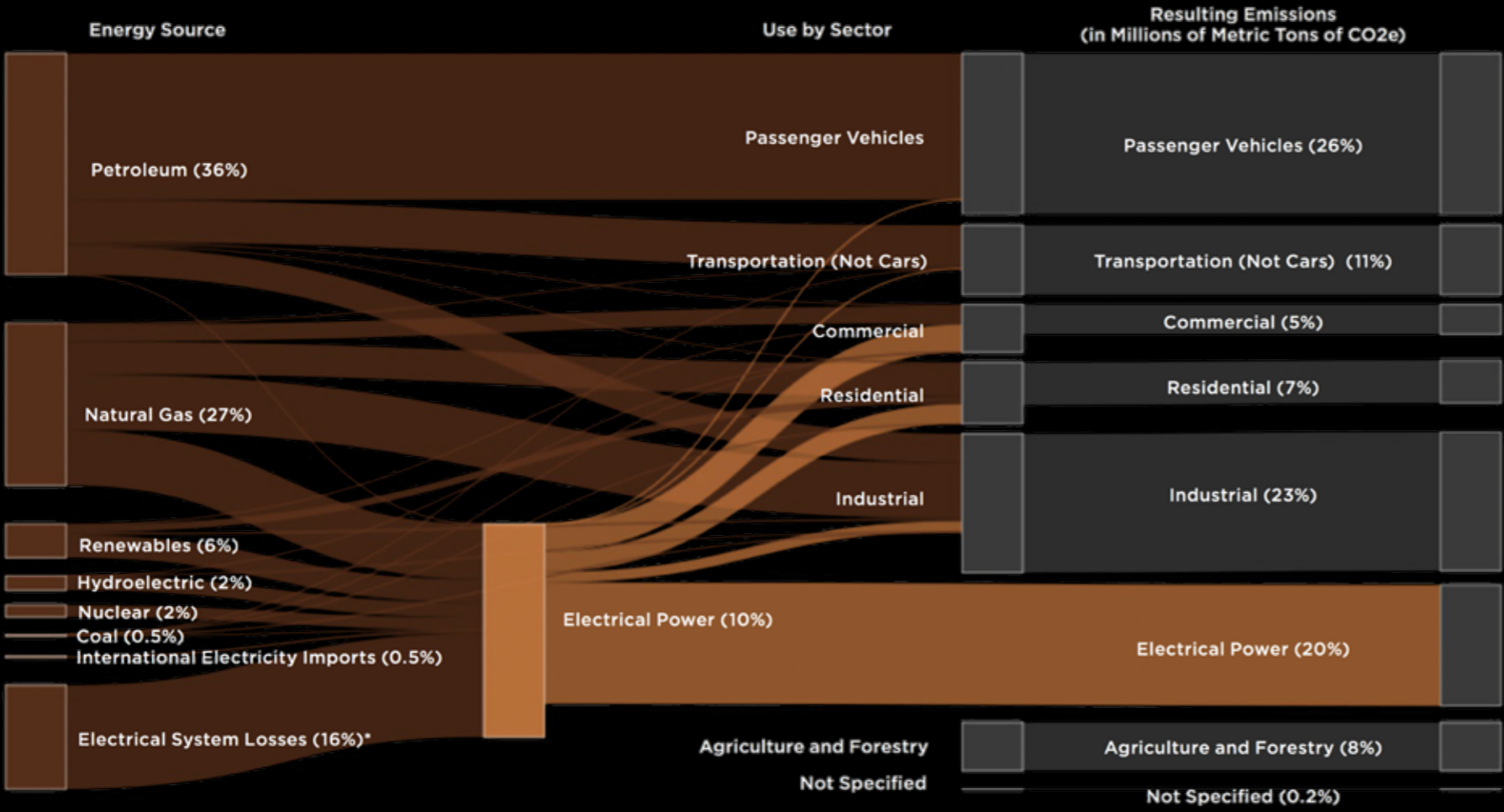


75% probability for an over 7.0 earthquake within 30 years

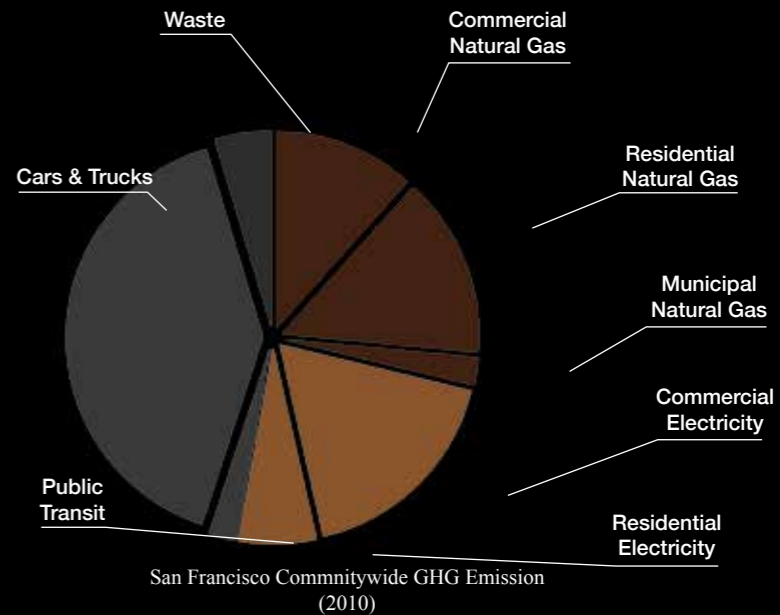


Source: USGC (2014); Earthquakesafety (Online Data).

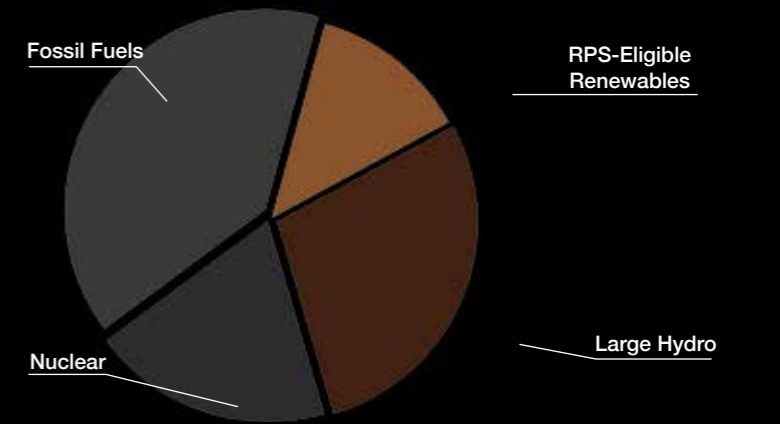
Mayor's 100% Renewable Energy promise is a Trick!



California Energy Flow (2013)

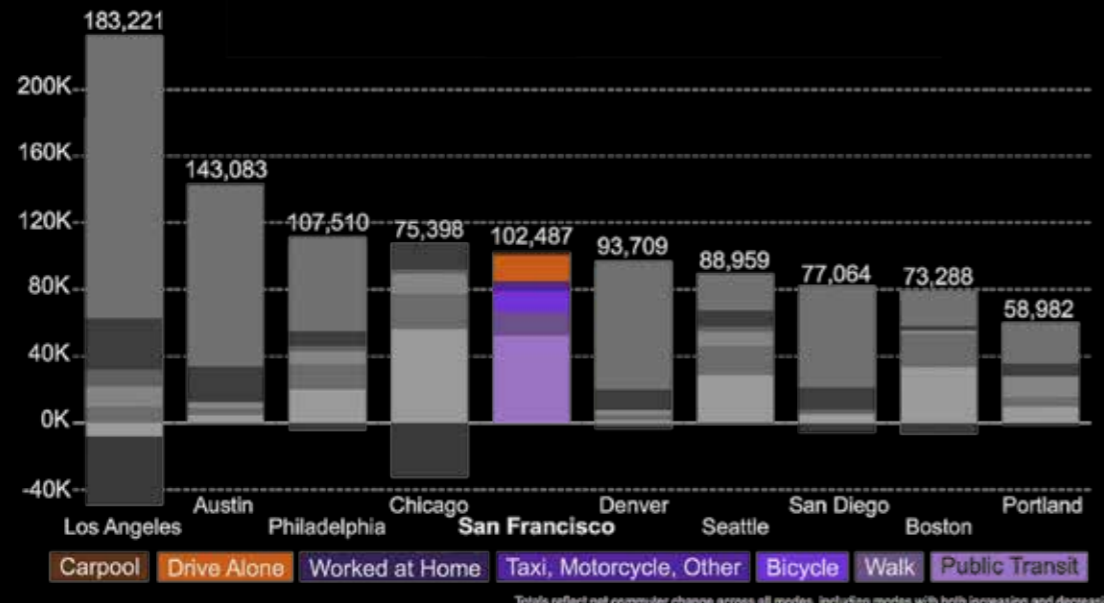


San Francisco Communitywide GHG Emission (2010)

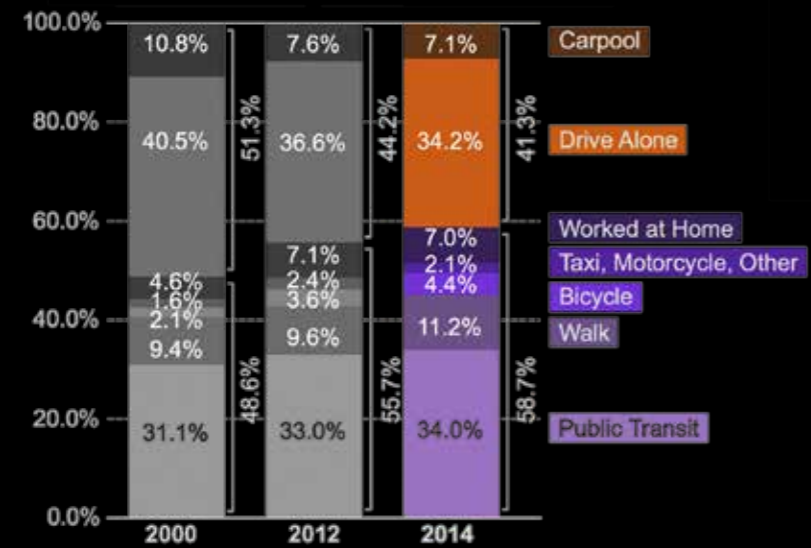


San Francisco Electricity Supply Mix (2010)

Source: Fossil Free Bay Area, 2016; San Francisco Mayor's Renewable Energy Task Force Recommendations Report, 2012

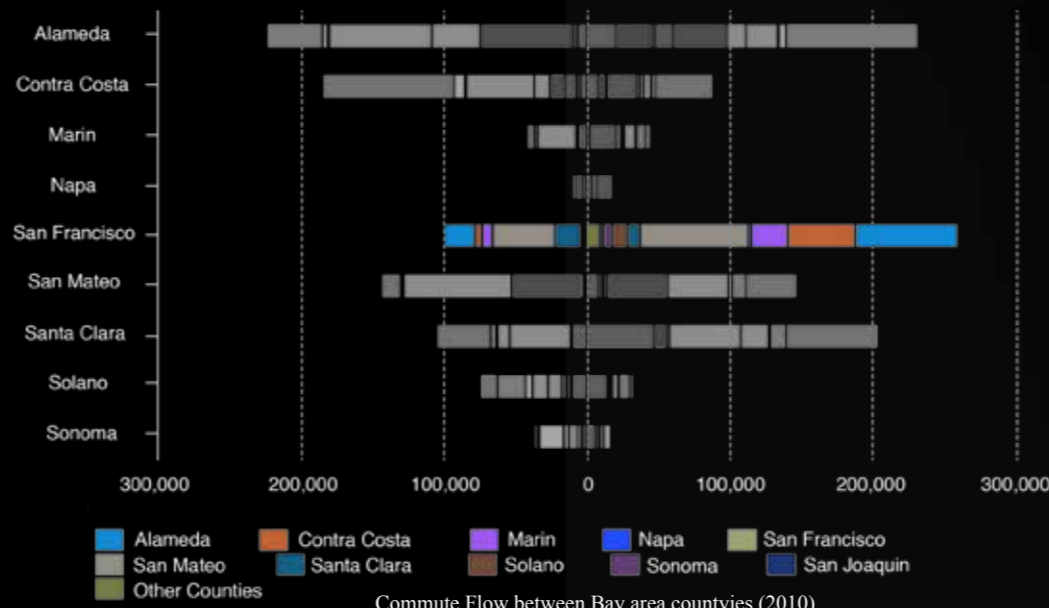


Commuter Growth from 2006 to 2015



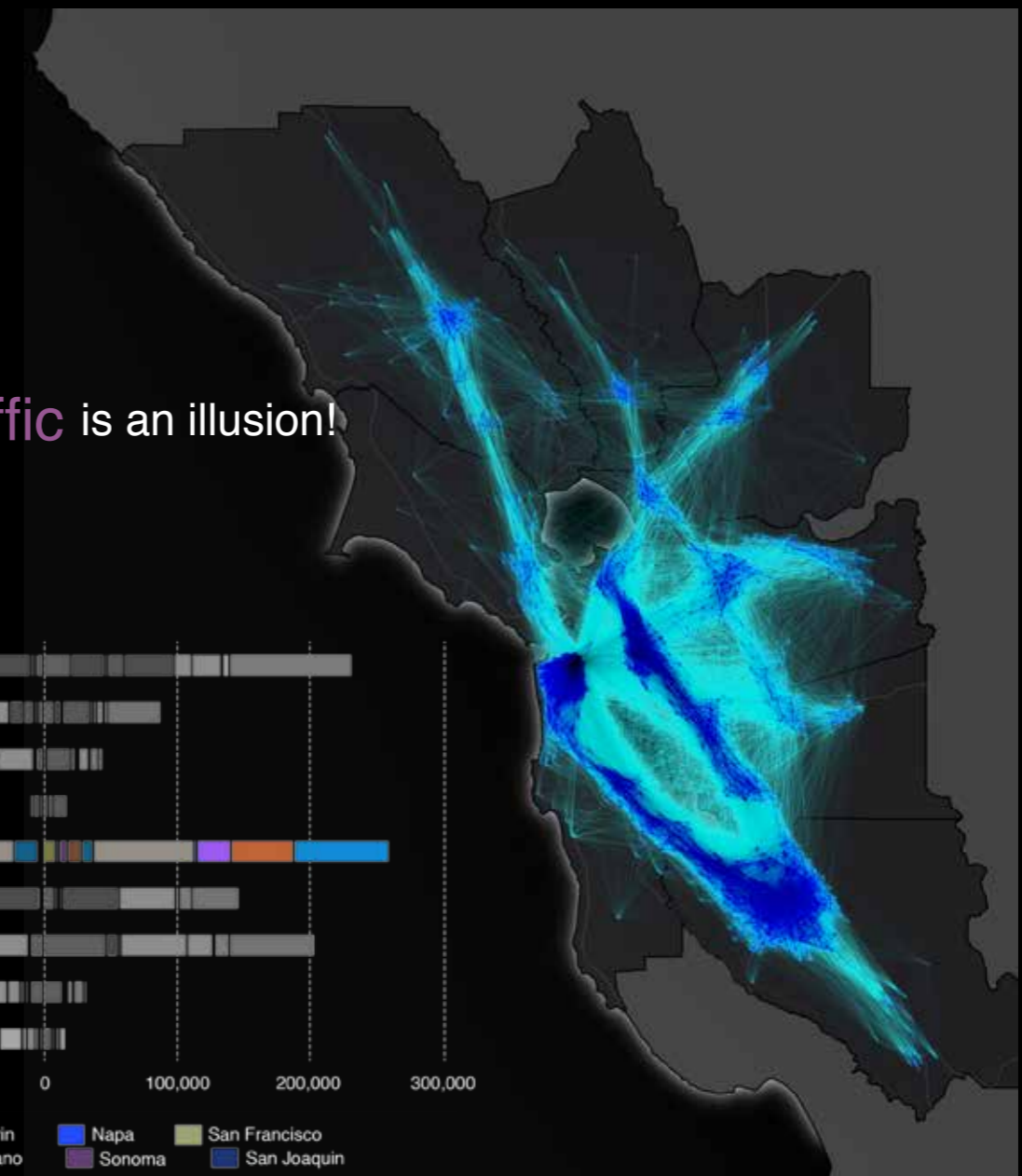
Commuting Means from 2000 to 2014

52% green Traffic is an illusion!



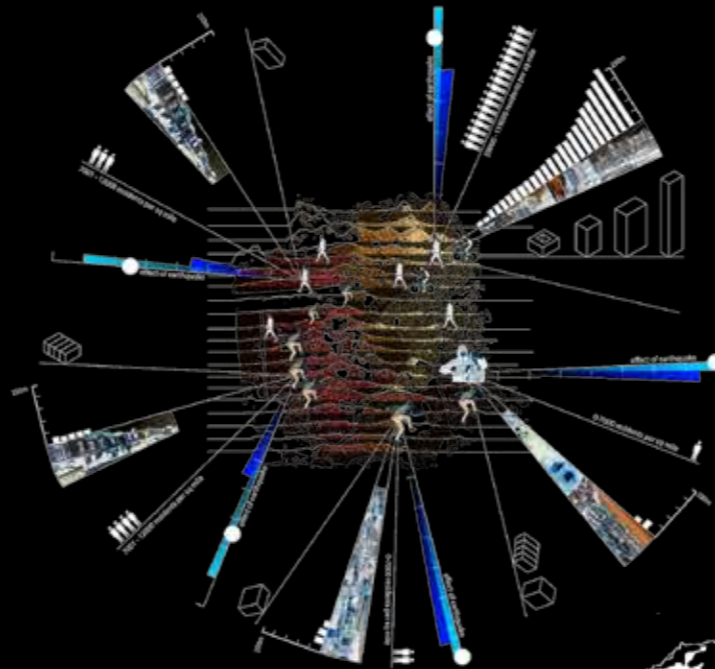
Commute Flow between Bay area counties (2010)

Source: SFMTA Factsheet, 2015; American Community Survey; U.S. Census Bureau: Census Transportation Planning Package (2010)

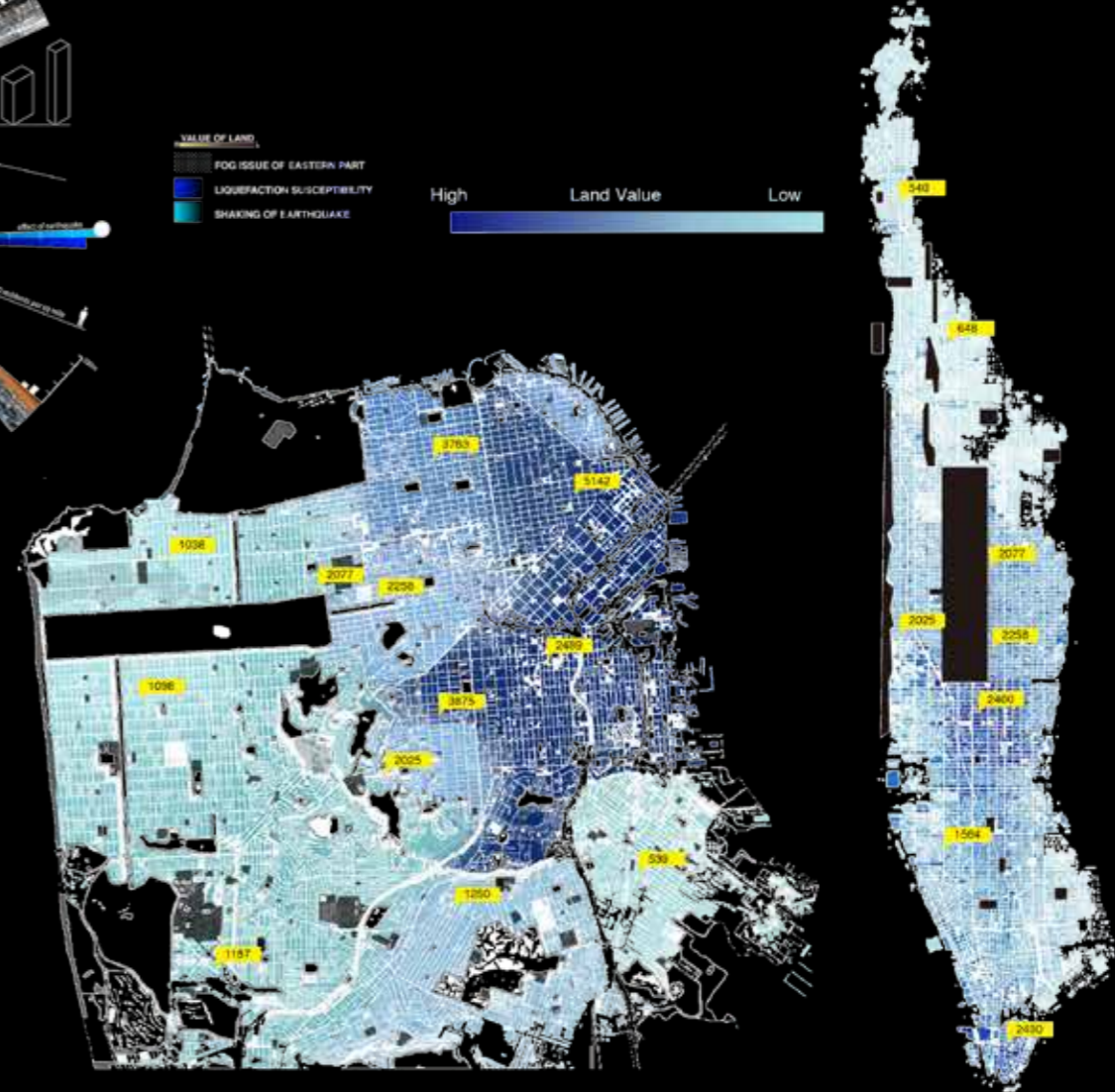


Commuting Pattern in Bay Area (Alasdair Rae, 2015)

Population is growing (old)!



Building Typology Analysis
(Ruojin Wu, Jie Yang)



Land Value Comparison San Francisco vs Manhattan

Source: Census Bureau; ABAG, Projections 2013; Trulia.com



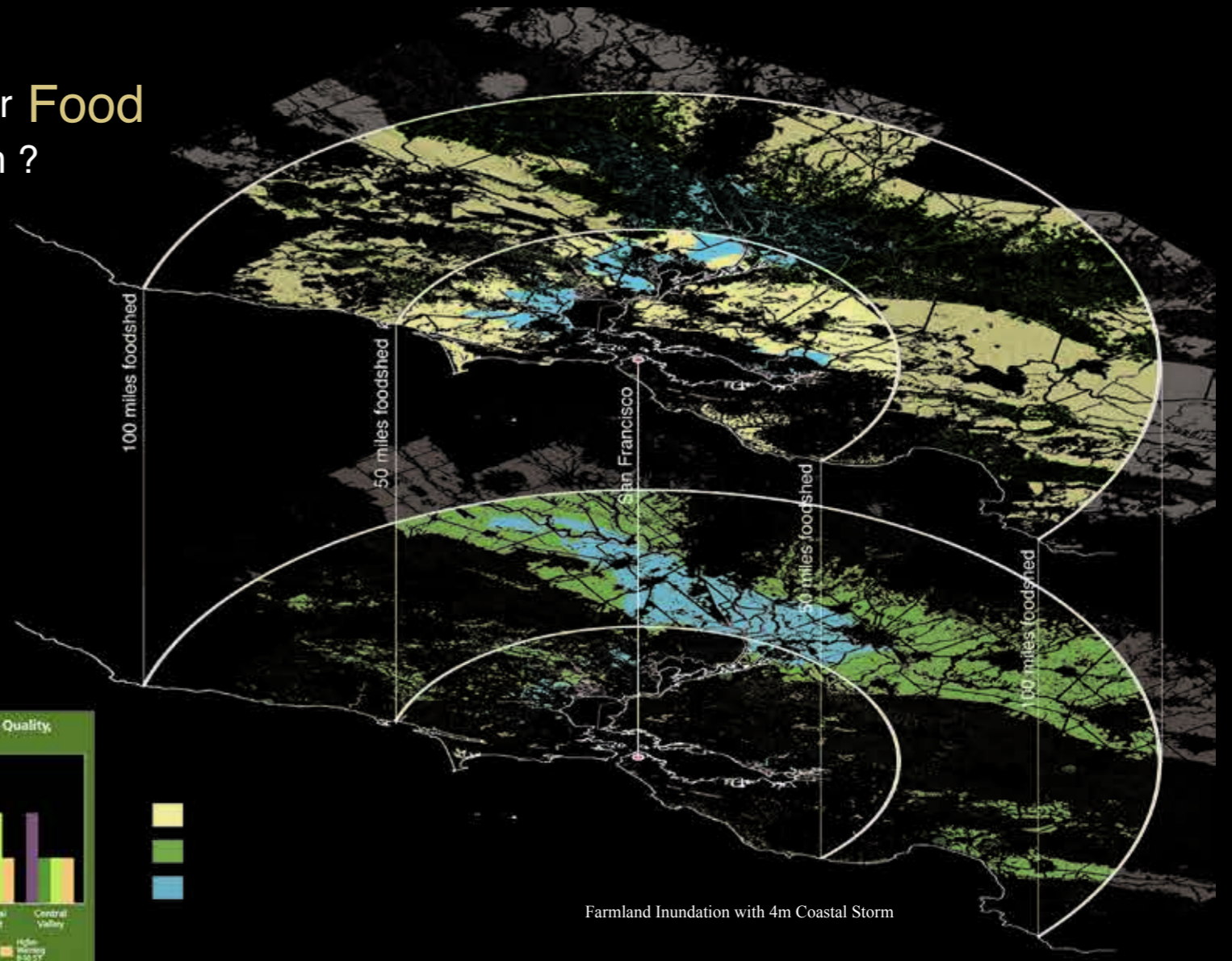
Population Trends and Age Distribution to 2040

Can we keep our Food production ?

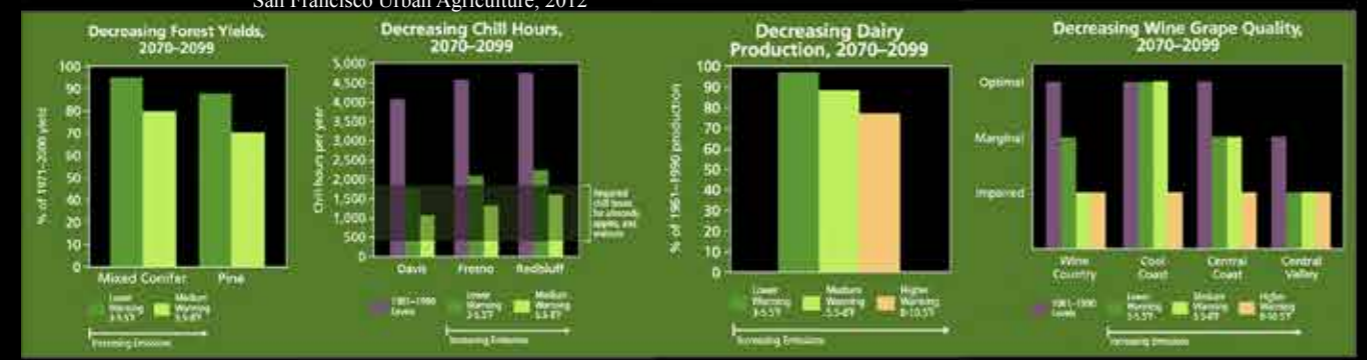


- Public Land (non-school) existing location
- Public Land (non-school) pending location
- Private Land existing location

San Francisco Urban Agriculture, 2012

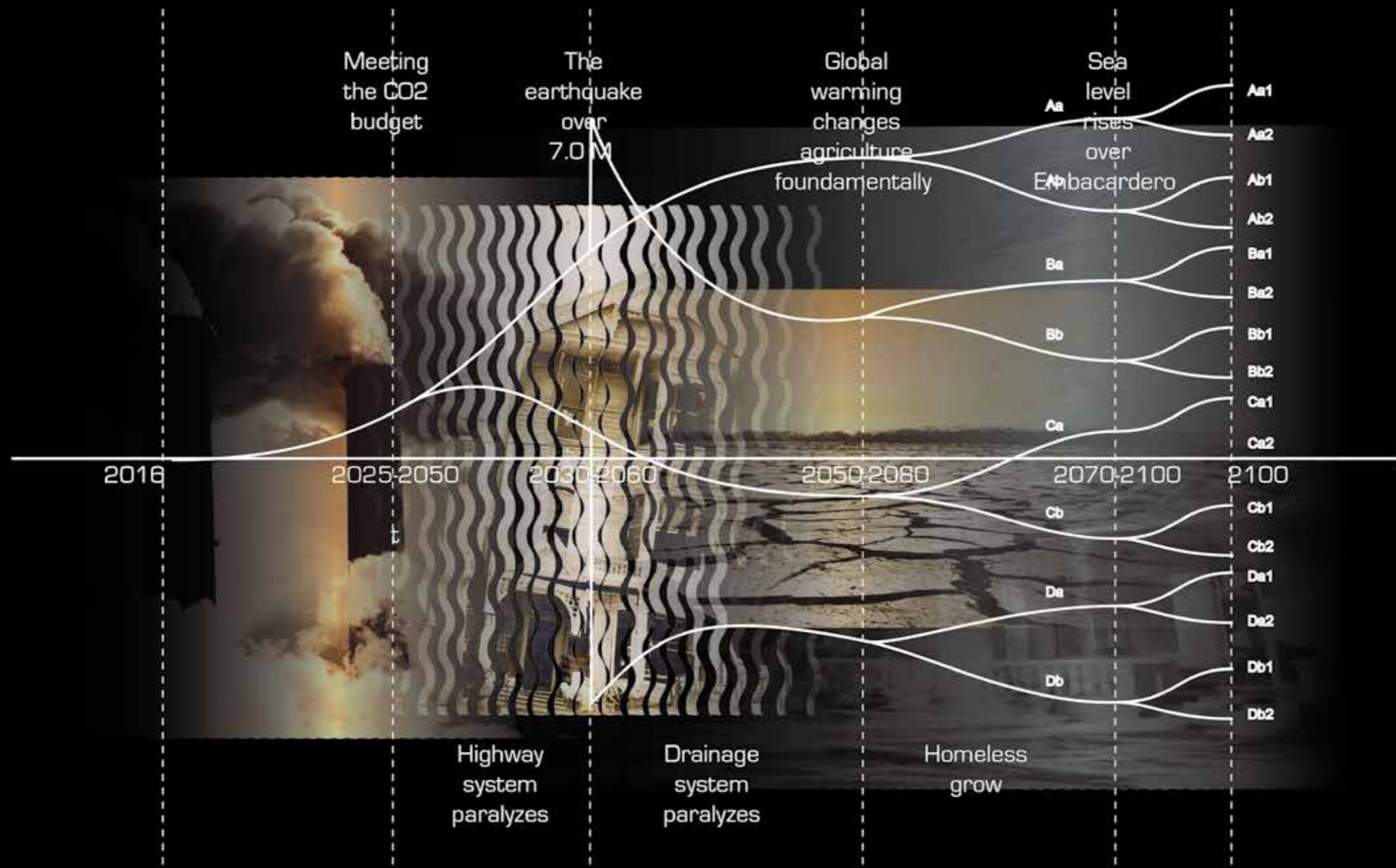


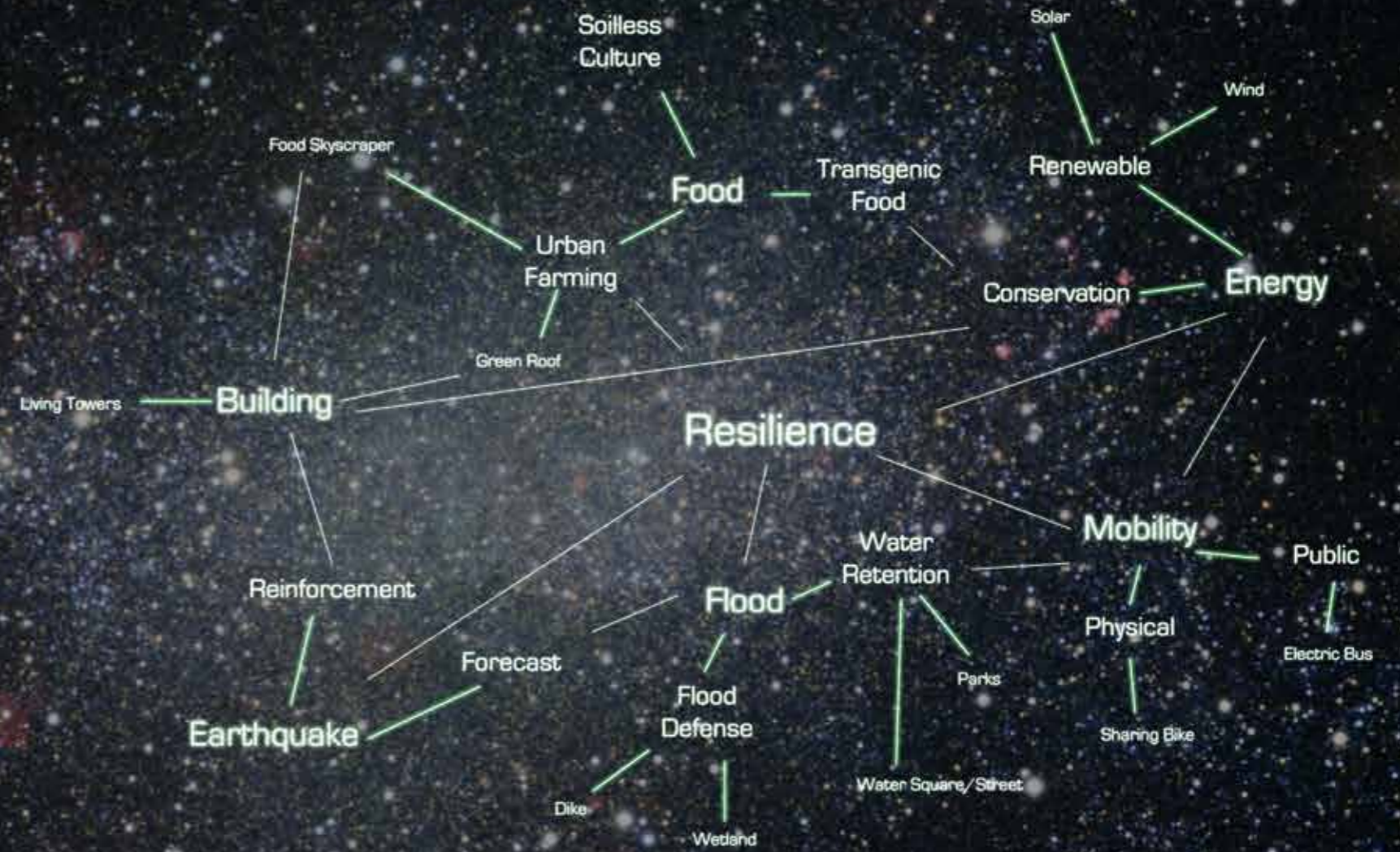
Farmland Inundation with 4m Coastal Storm



Global Warming and California Agriculture (UCSUSA)

Source: SPUR, 2012; UCSUCA; San Francisco Foodshed Assisment, 2008.





Technology collection - Resilience



A resilient story with collage

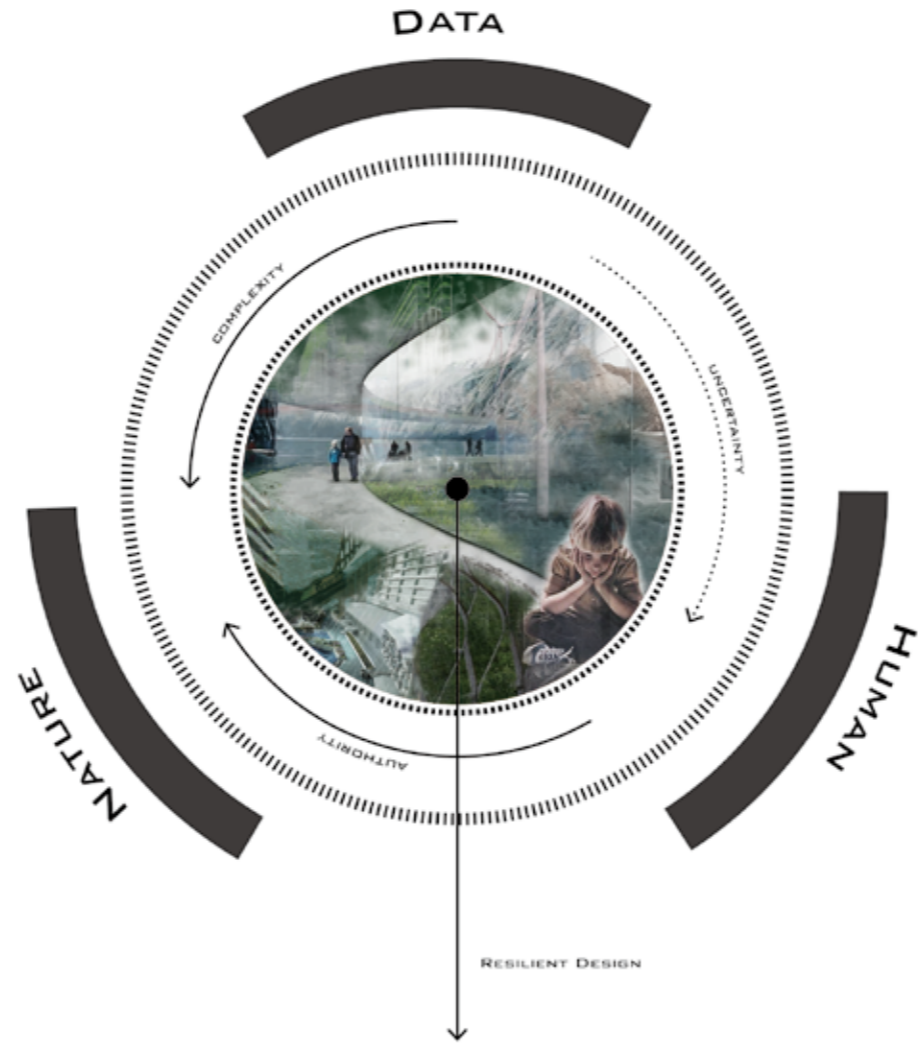
5.2 Image of the resilient future



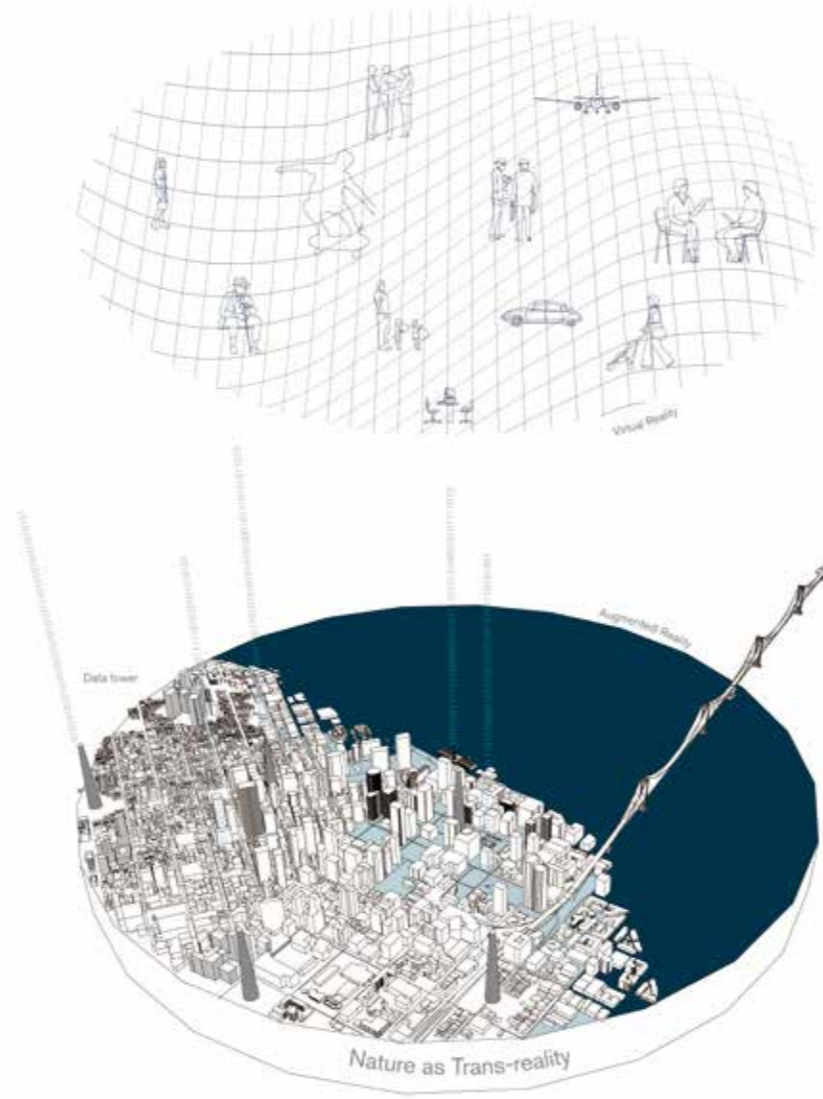
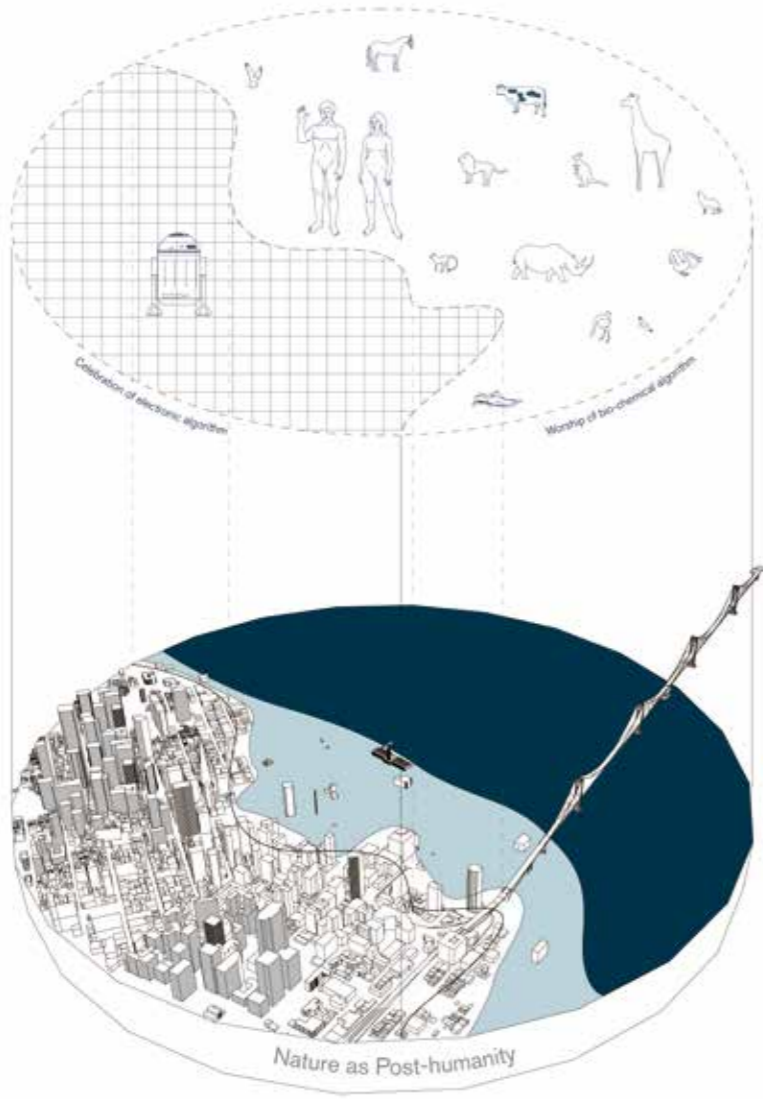
Current situation of Embarcadero



Food and energy production



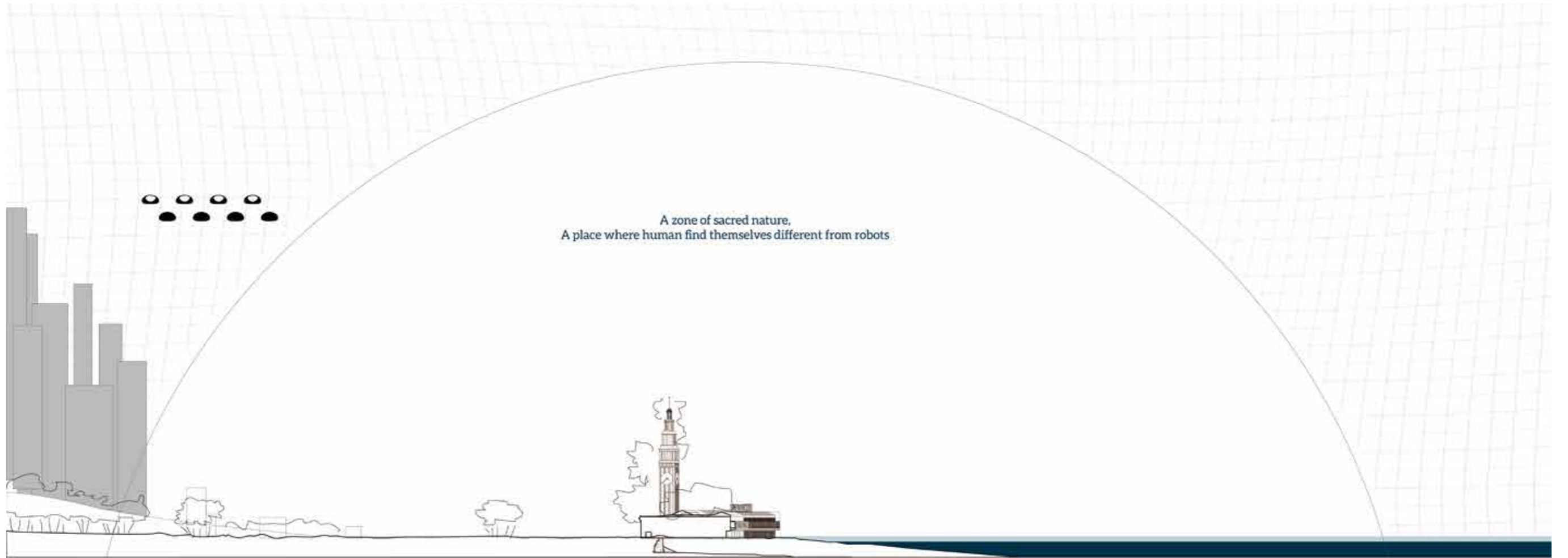
NATURE AS DYNAMIC PROCESS
SUCCESS IN DATA-COLLECTION AND FAILURE IN DATA-PROCESSING



Three new notions of nature



NATURE AS POST-HUMANITY
DATA AUTHORIZING THE PRIORITY FOR NATURE



A zone of sacred nature.
A place where human find themselves different from robots



Technology collection - Posthumanity



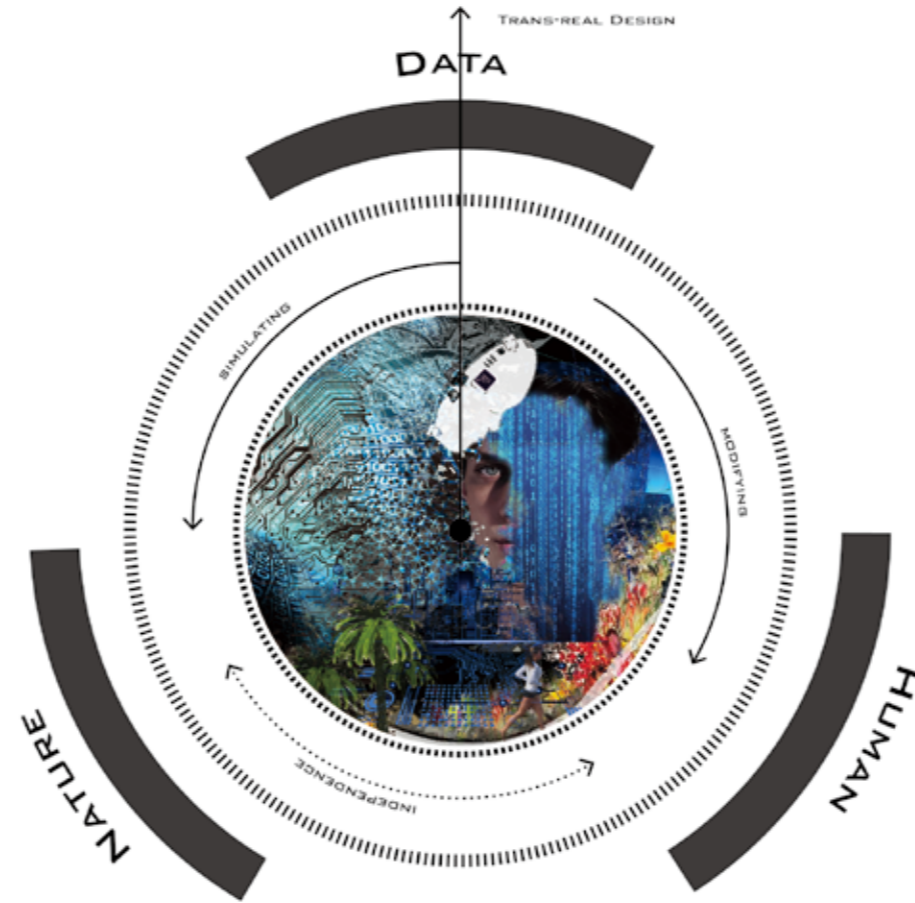
A post-humanity story with collage



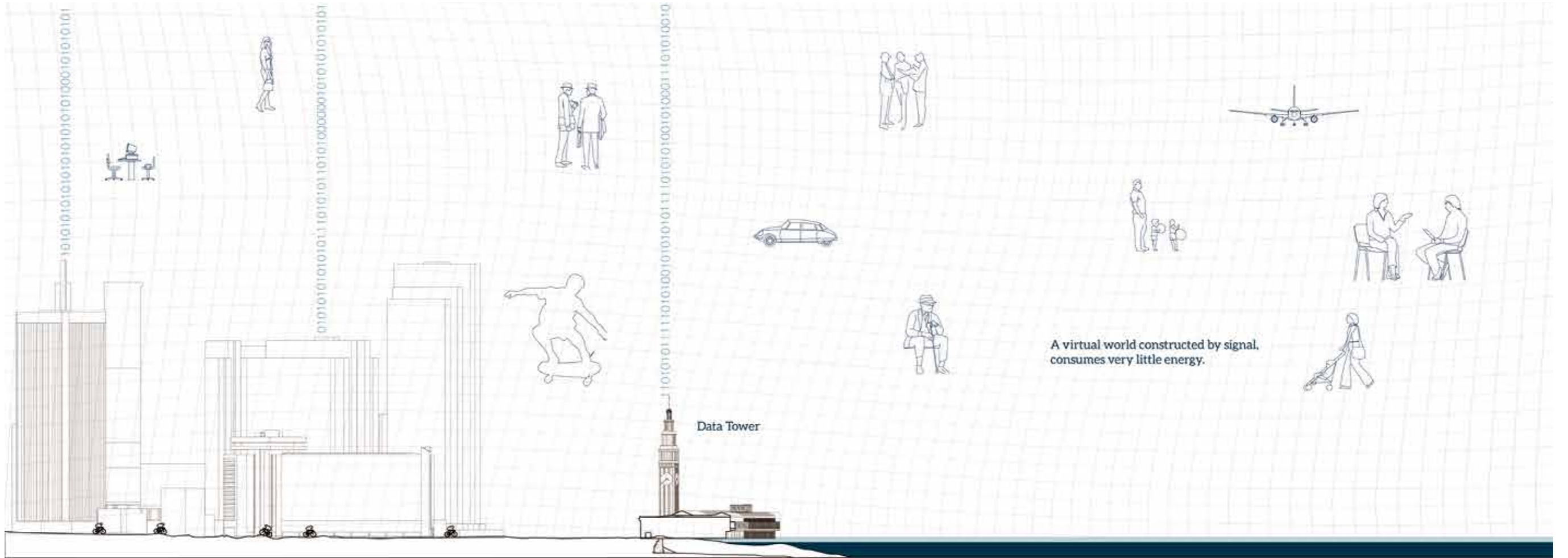
Current situation of Embarcadero



Worship of nature in the ruins

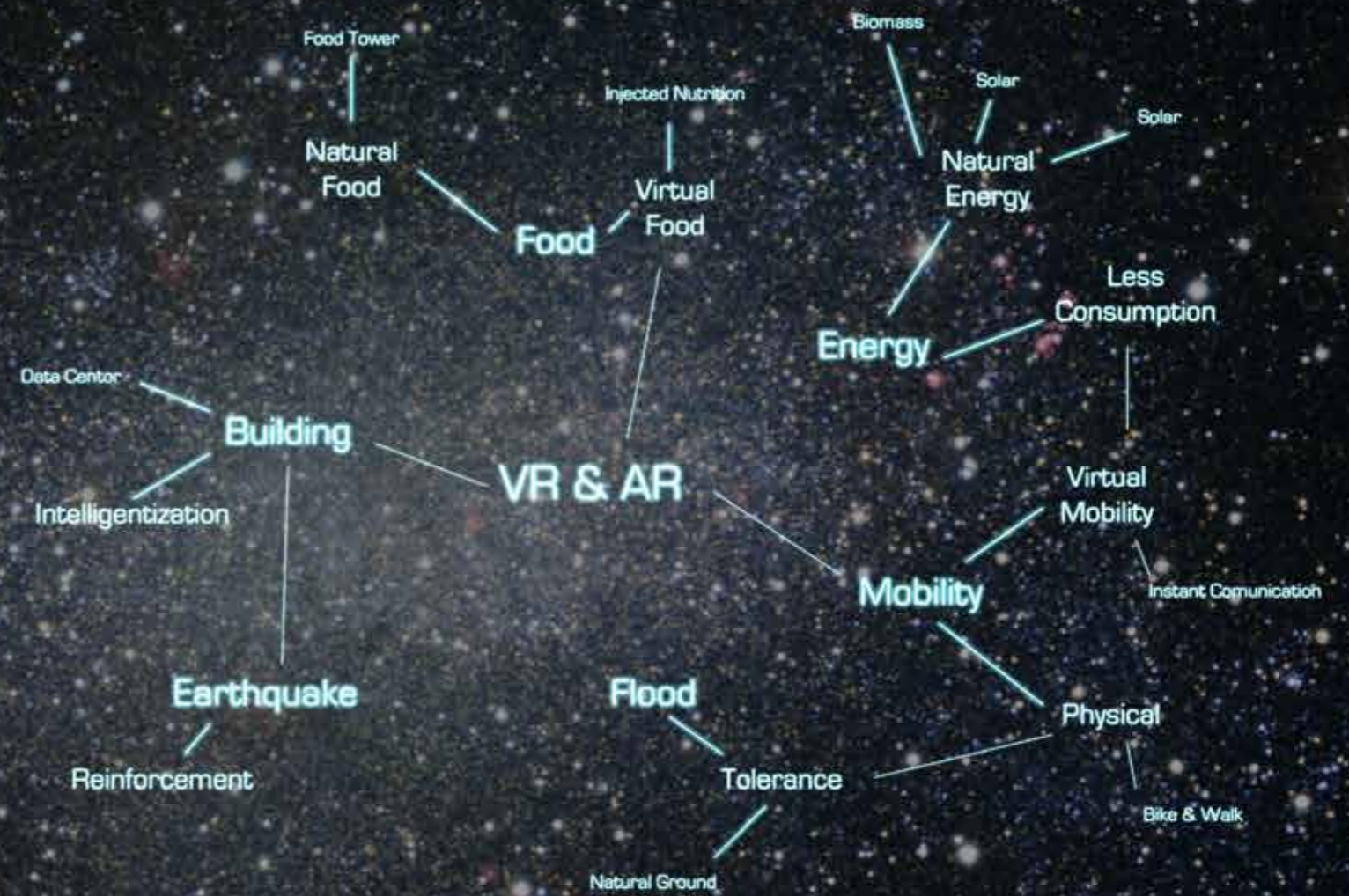


NATURE AS TRANS-REALITY
DATA ISOLATING HUMAN FROM NATURE



Data Tower

A virtual world constructed by signal,
consumes very little energy.



Technology collection - Trans-reality



A Trans-reality story with collage



Current situation of Embarcadero

●●●○○ AT&T

02:00 AM

🔔 43%

Natural Mode
On

Trinity 5km
Meet in 15 mins

Historical Terminal

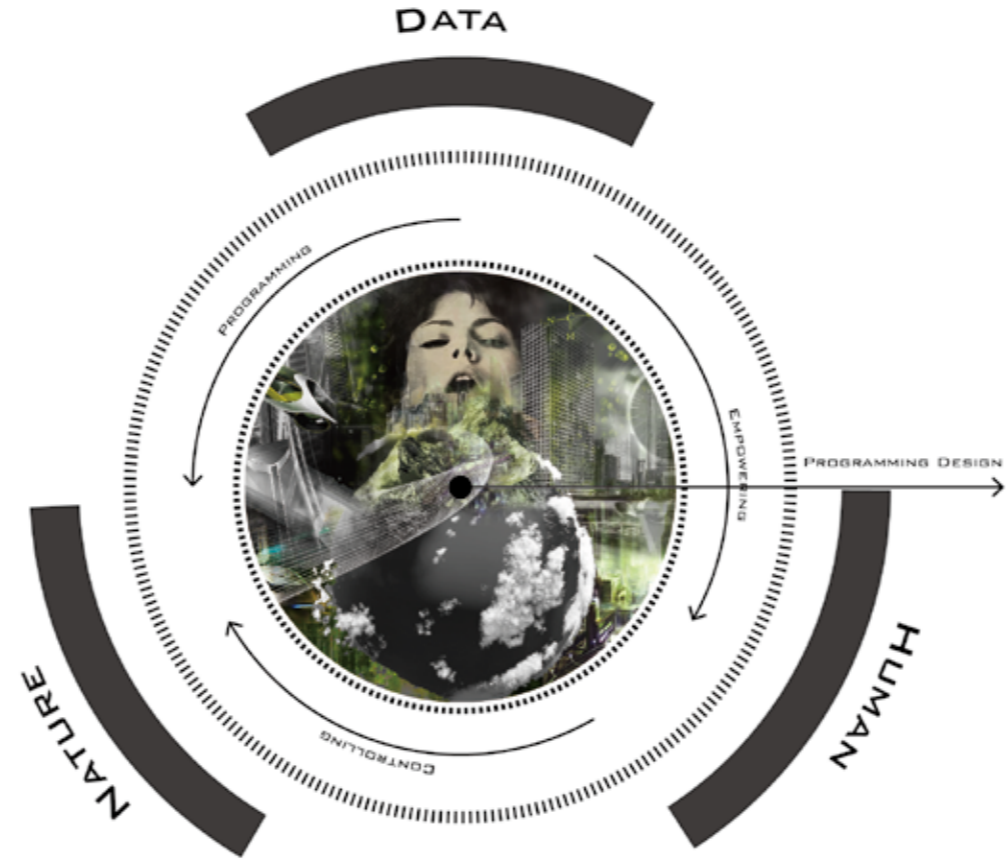


51 MIN/KM
43 km

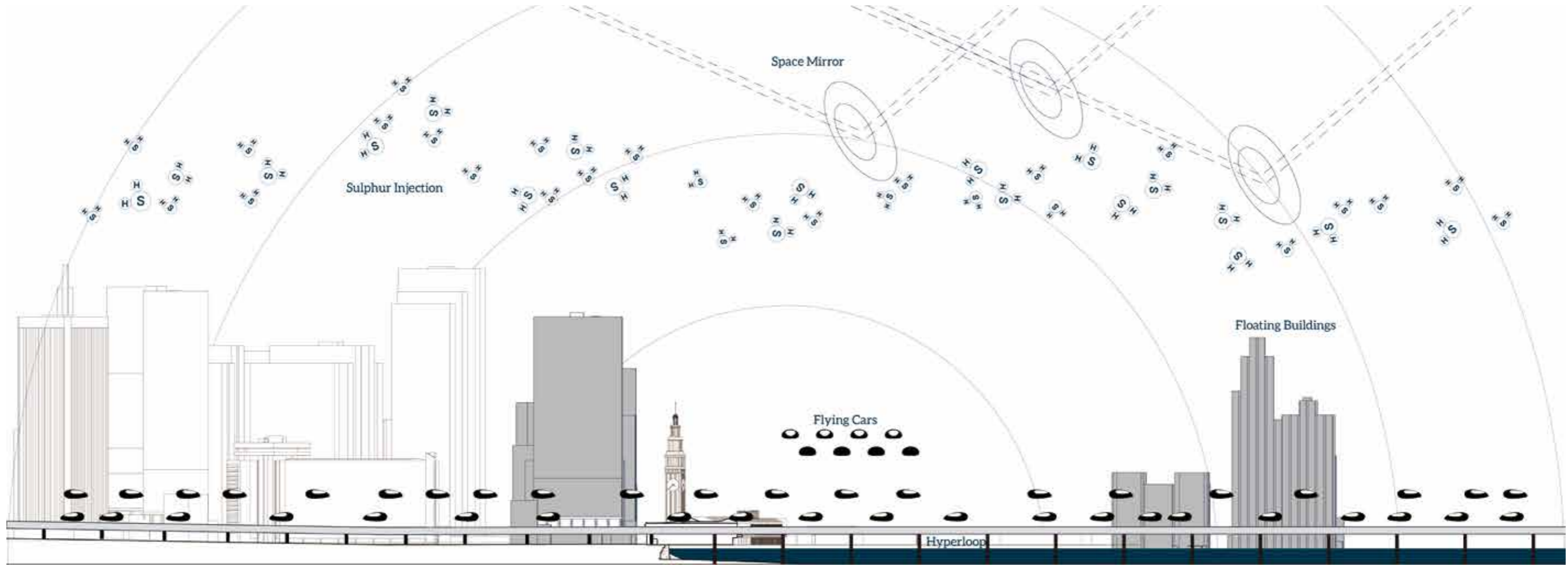
296 CALORIES

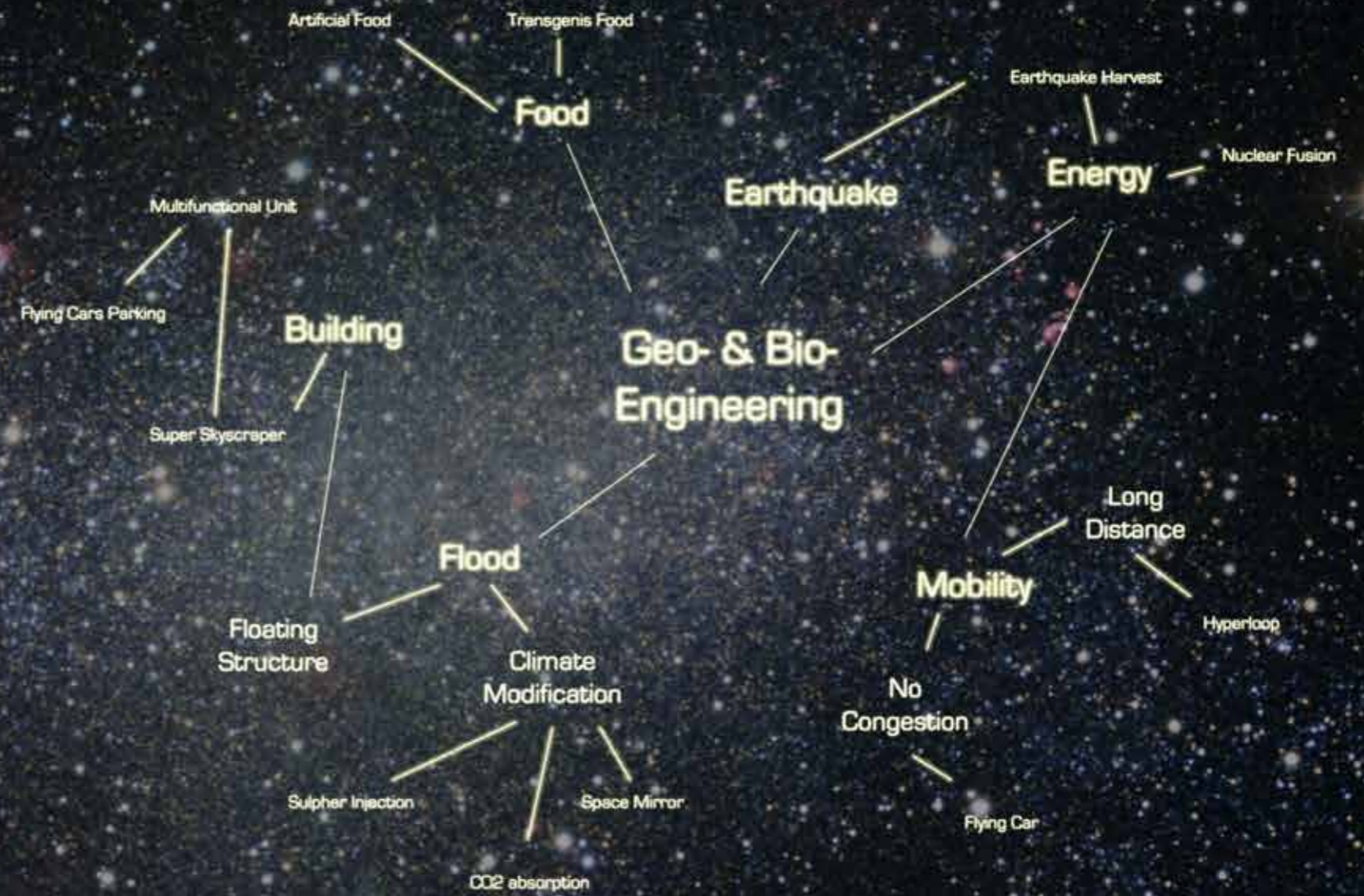
23:47
MIN : SECOND

Digitally reclaiming of the outdoor space



NATURE AS ECO-PROGRAMME
DATA EMPOWERING HUMAN TO PROGRAMME NATURE





Technology collection (Eco-programme)



An Eco-programme story with collage



Current situation of Embarcadero



Intensive built and lived city



Timeline of Landscape Architecture

Notion of Nature / Environmental Risk



Flood



Food



House



Energy



Earthquake



Transit



Nature as Post-humanity



Flood plain



Self-sufficiency



Eco Building



Minimal consumption



withdraw



Muscle-based



Nature as Trans-reality



Flood plain



Green house



Data tower



Solar/Wind



withdraw



Virtual transit



Nature as Eco-programme



No flood



Artificial food



Continuous Monument



Pollution collection

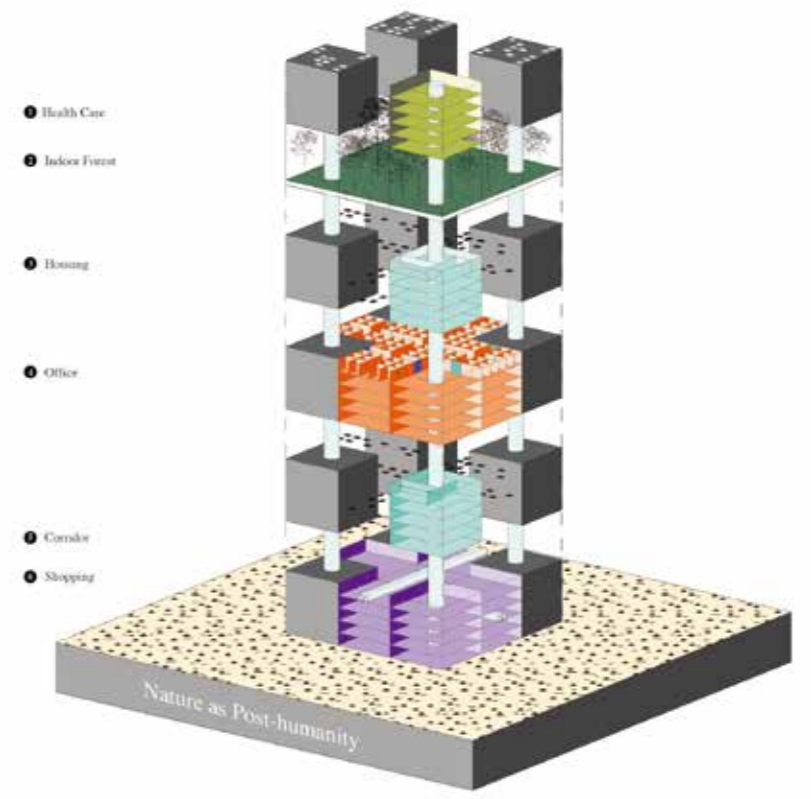
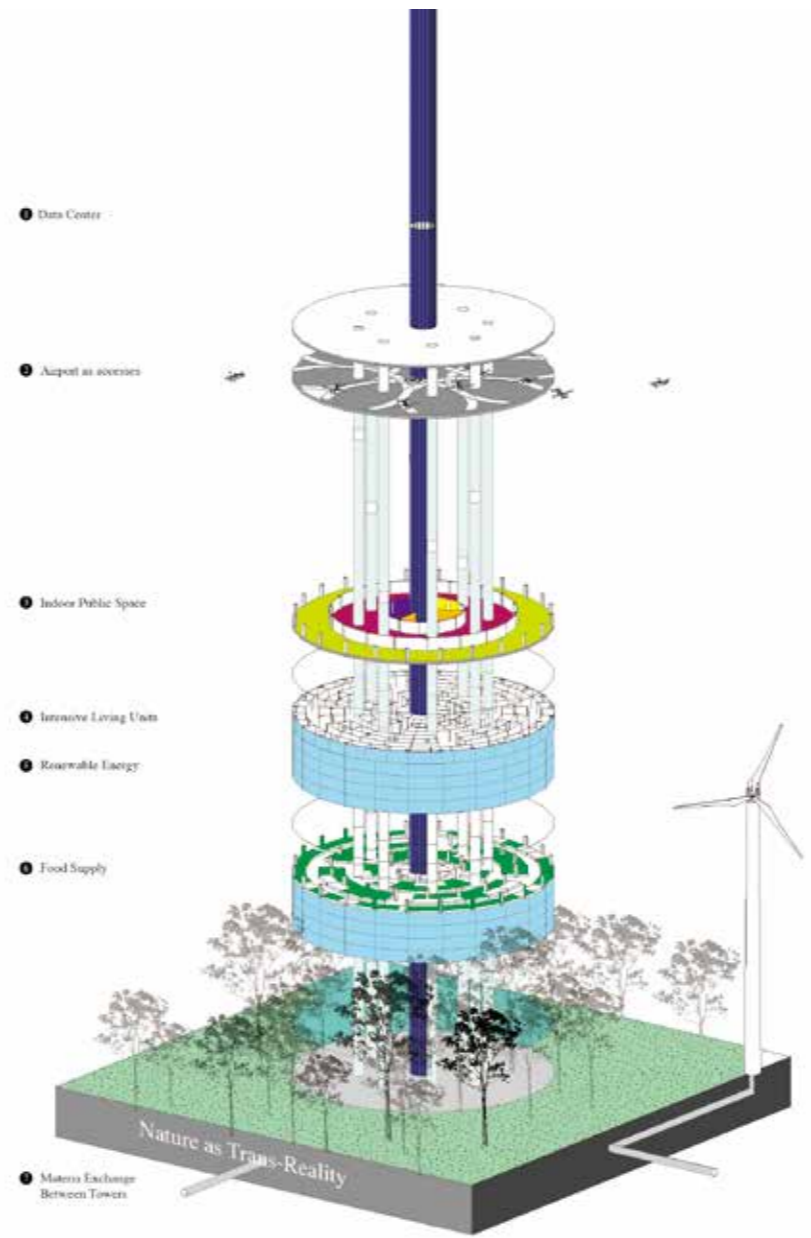
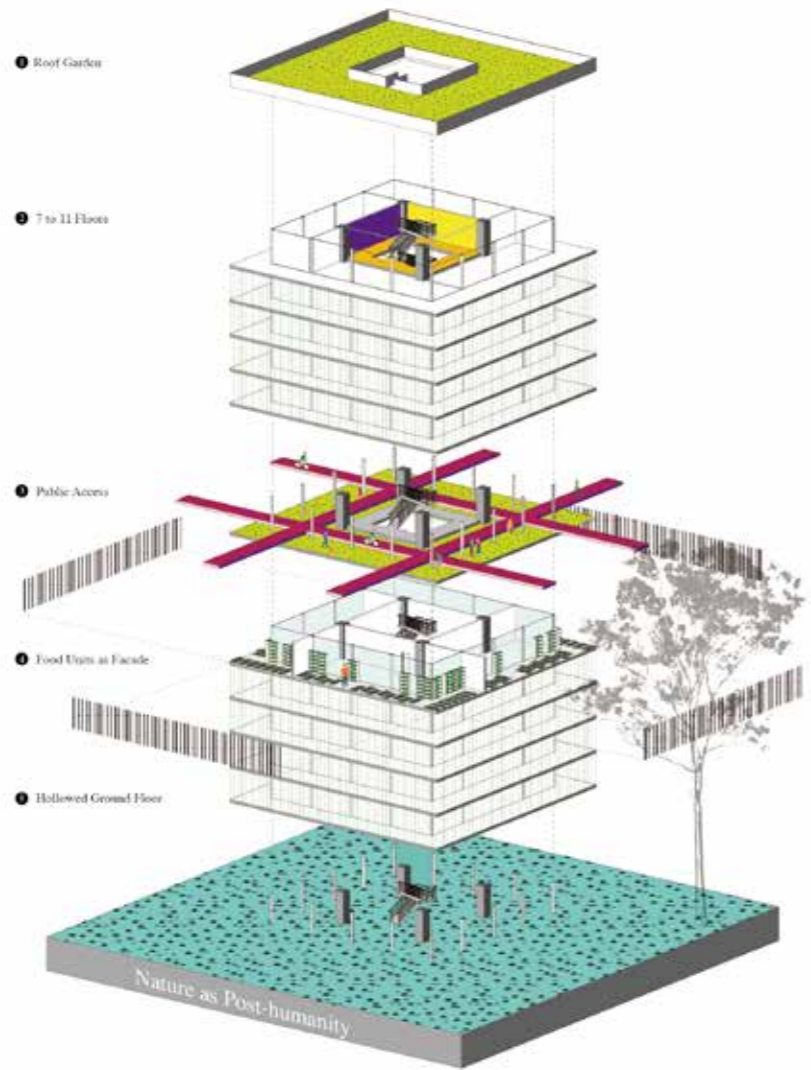


Earthquake harvester



Flying car/Hyperloop

Comparison of the technology collections



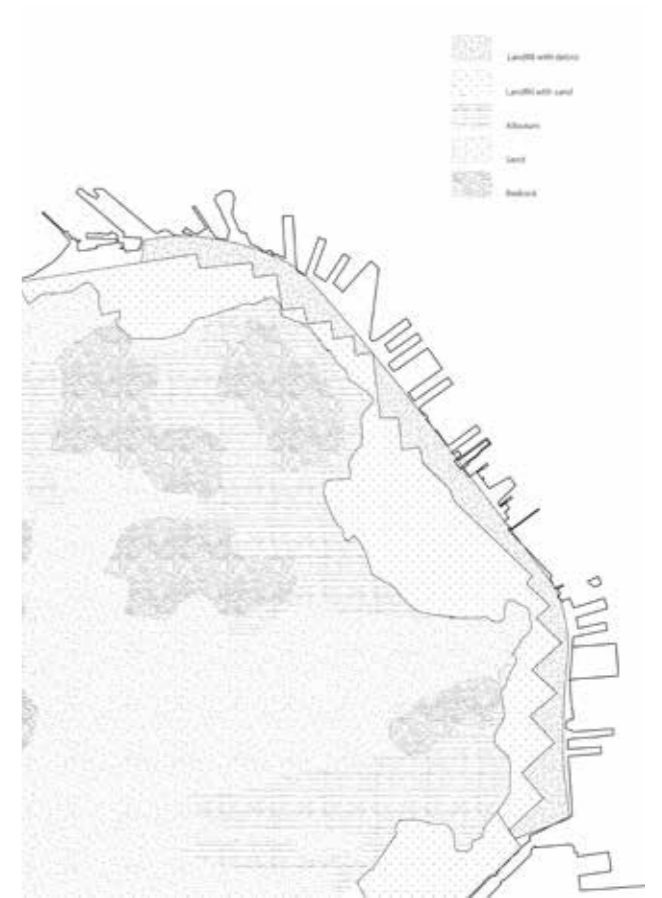
Three living models



Inudation



Liquefaction susceptibility

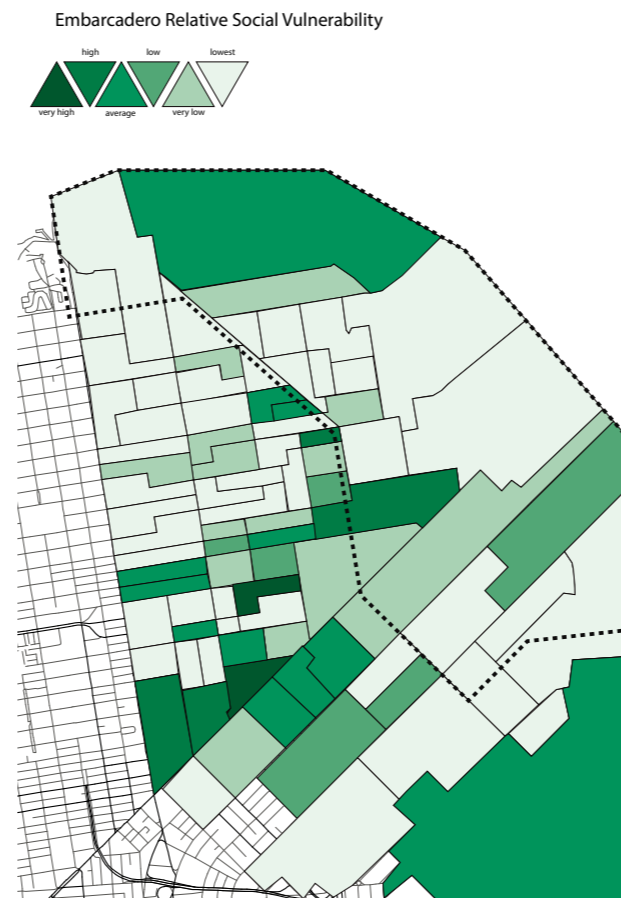


Soil map

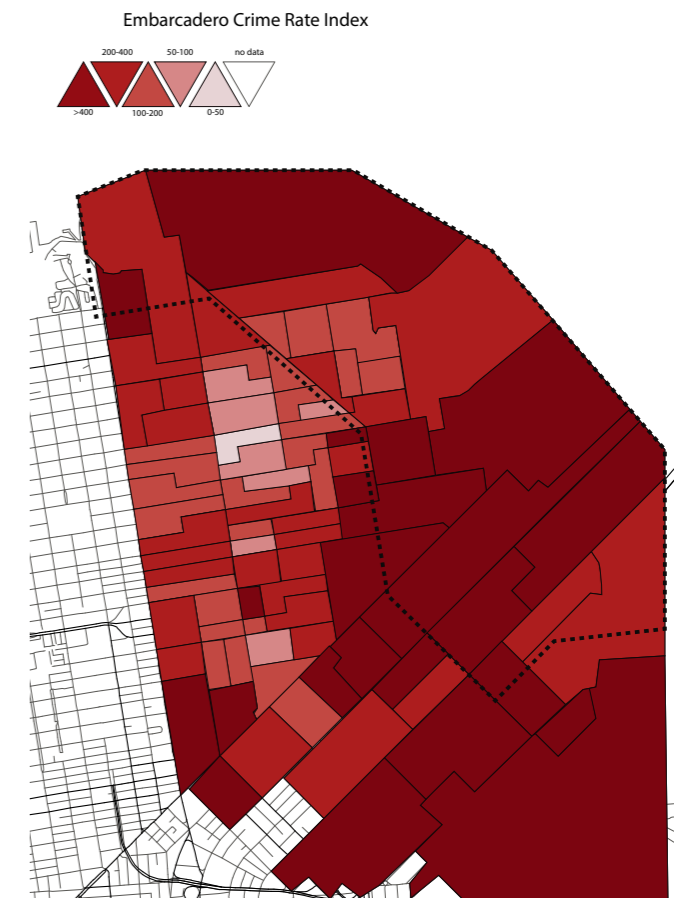
This set of maps is done by Jeroen van der Kwaak



Transportation



Social vulnerability

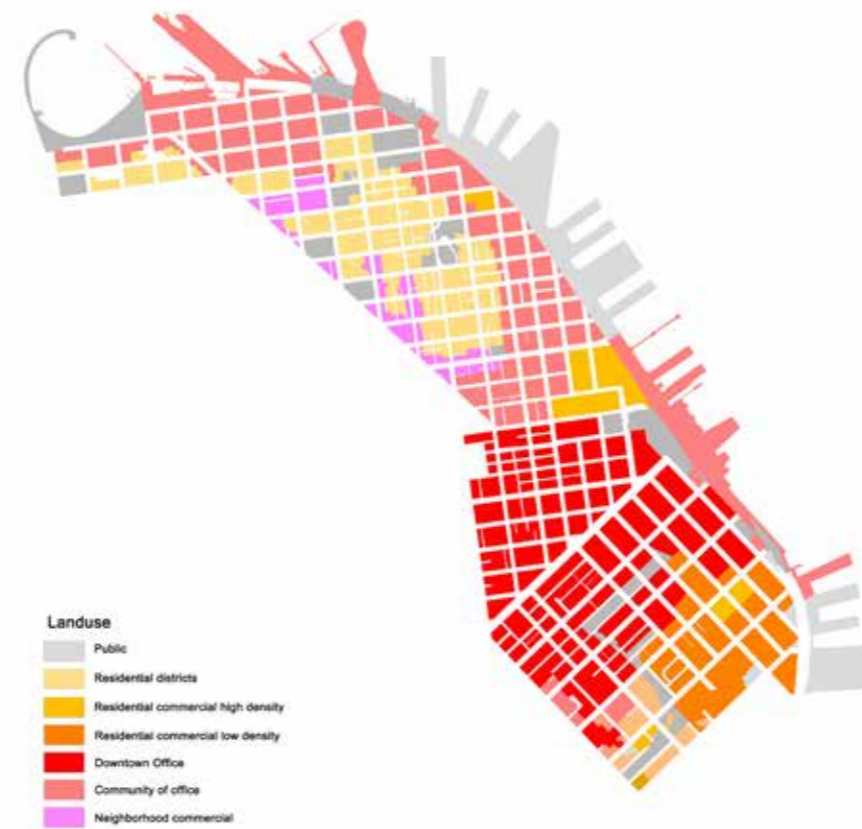


Crime rate

This set of maps is done by Zhuting Li



Open space



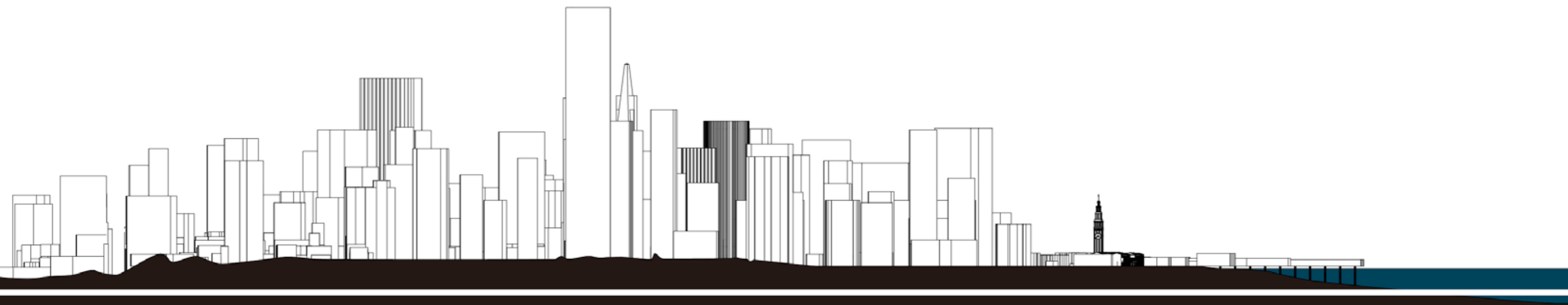
Land use



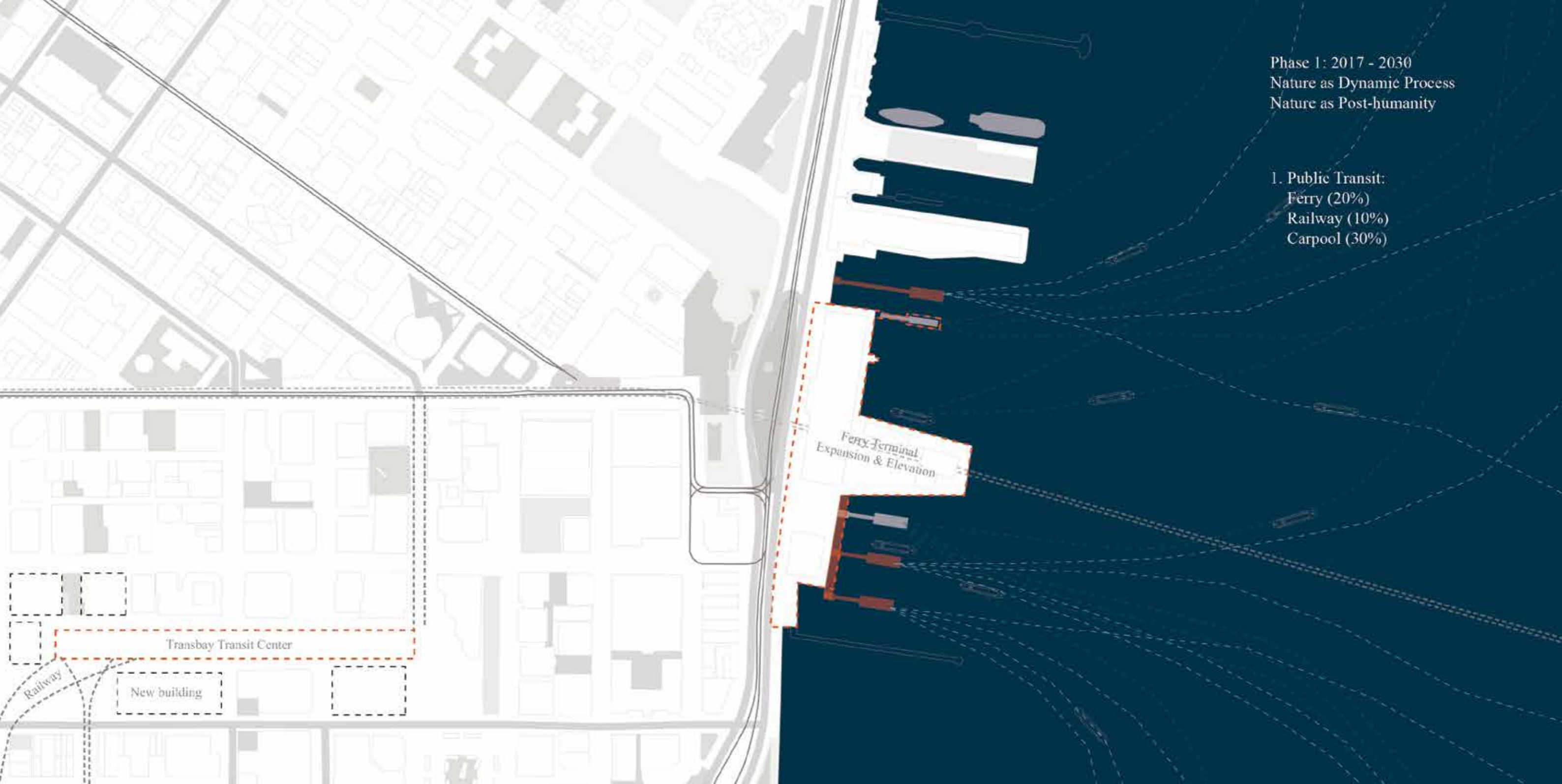
Occupation of piers

Phase 0: Current Situation
Nature as Functional Component



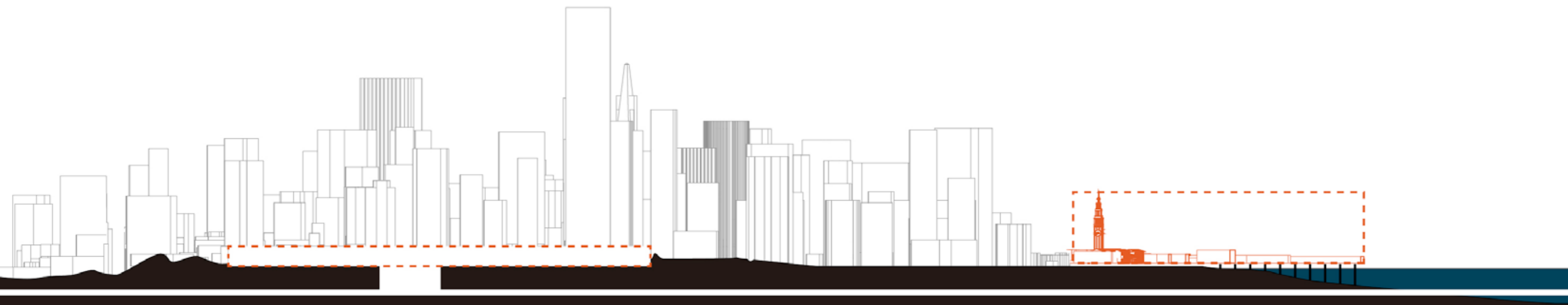


2017

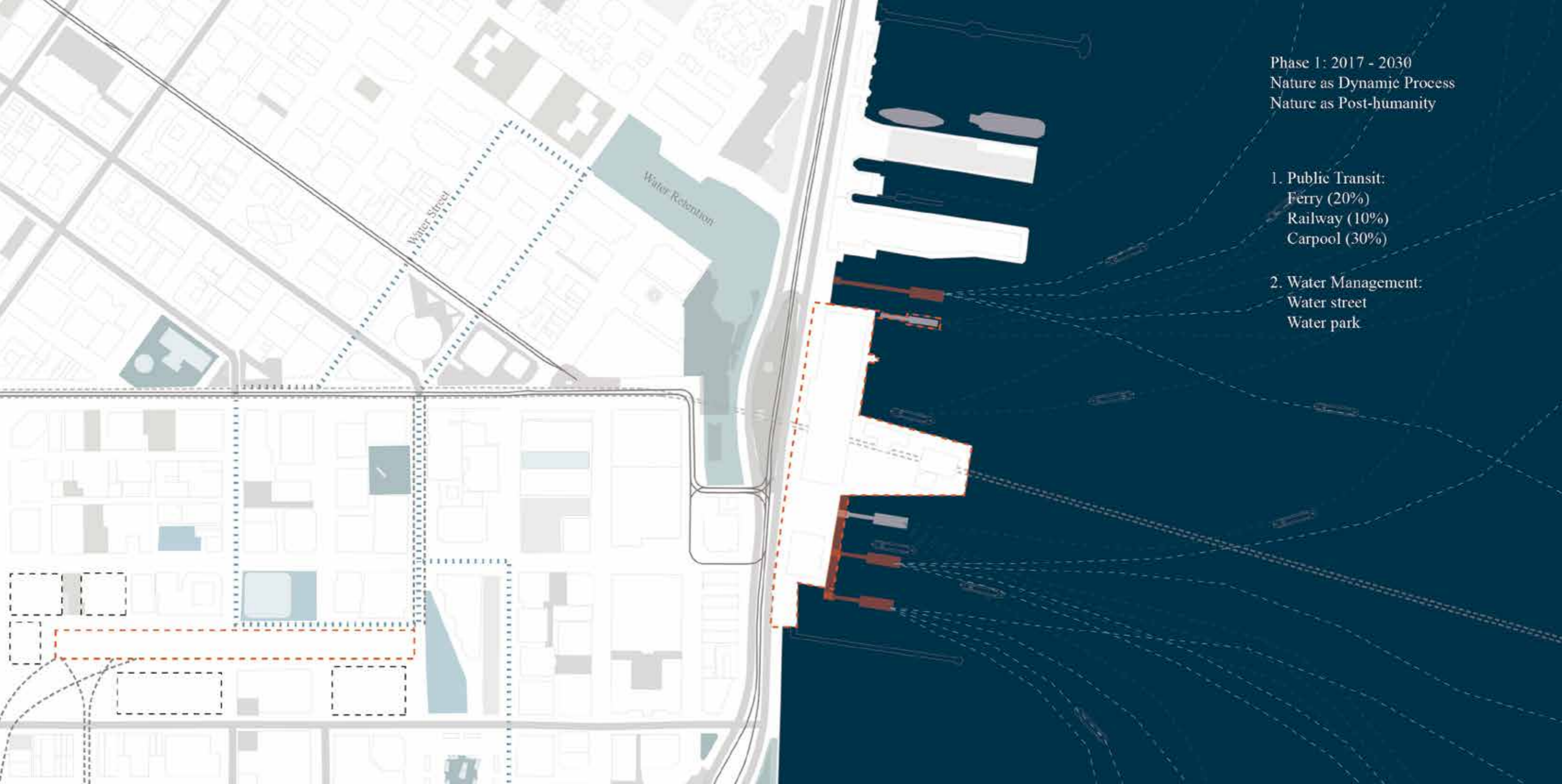


Phase 1: 2017 - 2030
Nature as Dynamic Process
Nature as Post-humanity

- 1. Public Transit:
 - Ferry (20%)
 - Railway (10%)
 - Carpool (30%)

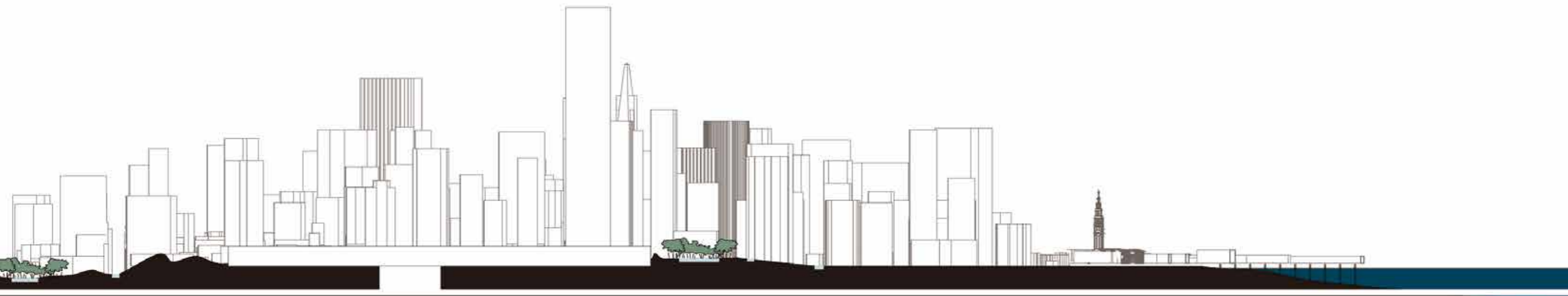


2020

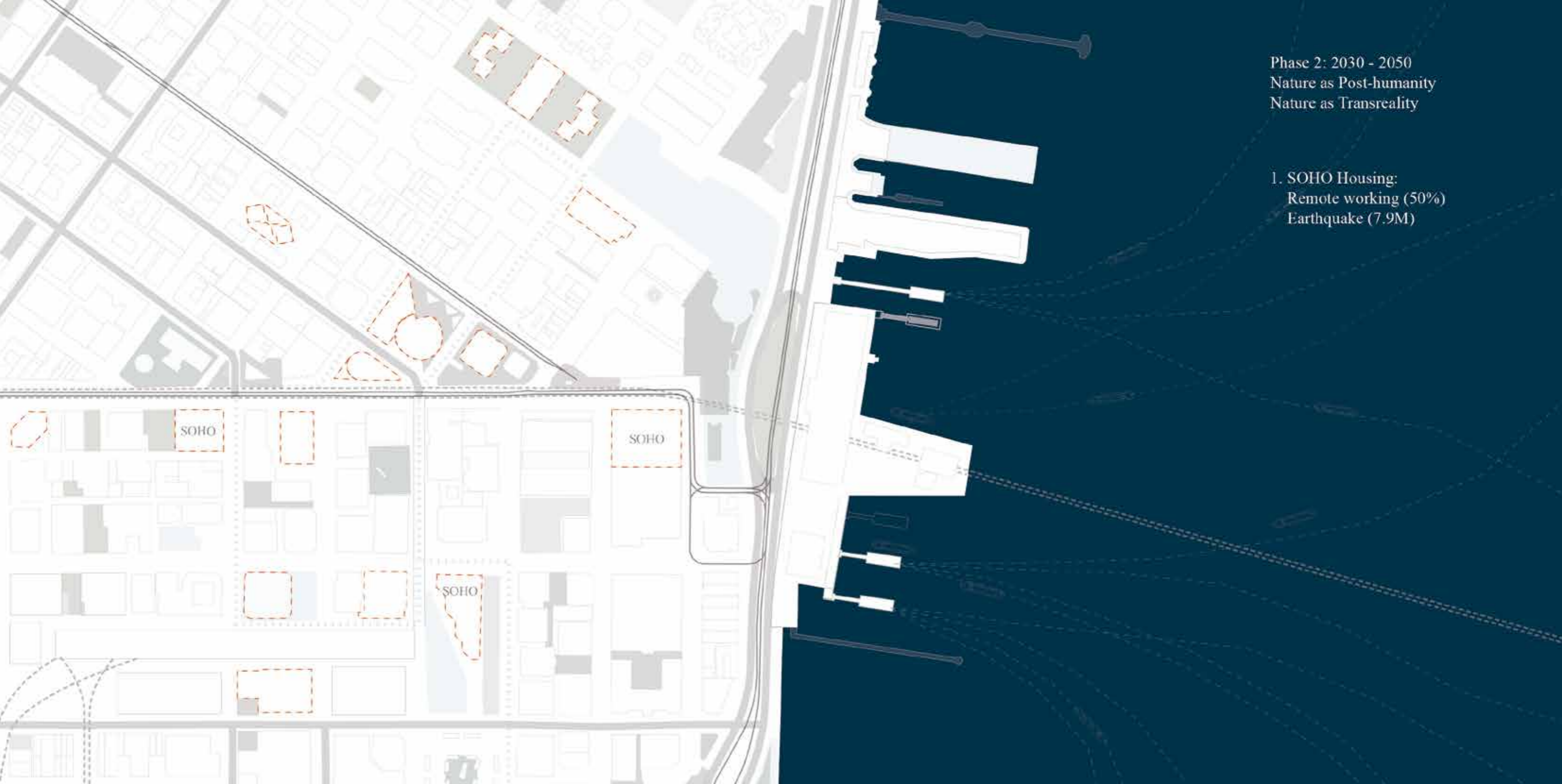


Phase 1: 2017 - 2030
Nature as Dynamic Process
Nature as Post-humanity

- 1. Public Transit:
Ferry (20%)
Railway (10%)
Carpool (30%)
- 2. Water Management:
Water street
Water park

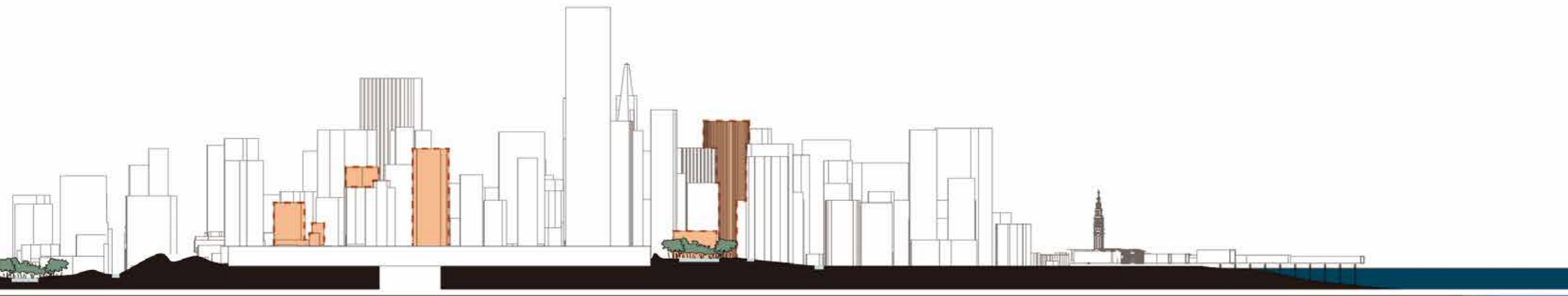


2025

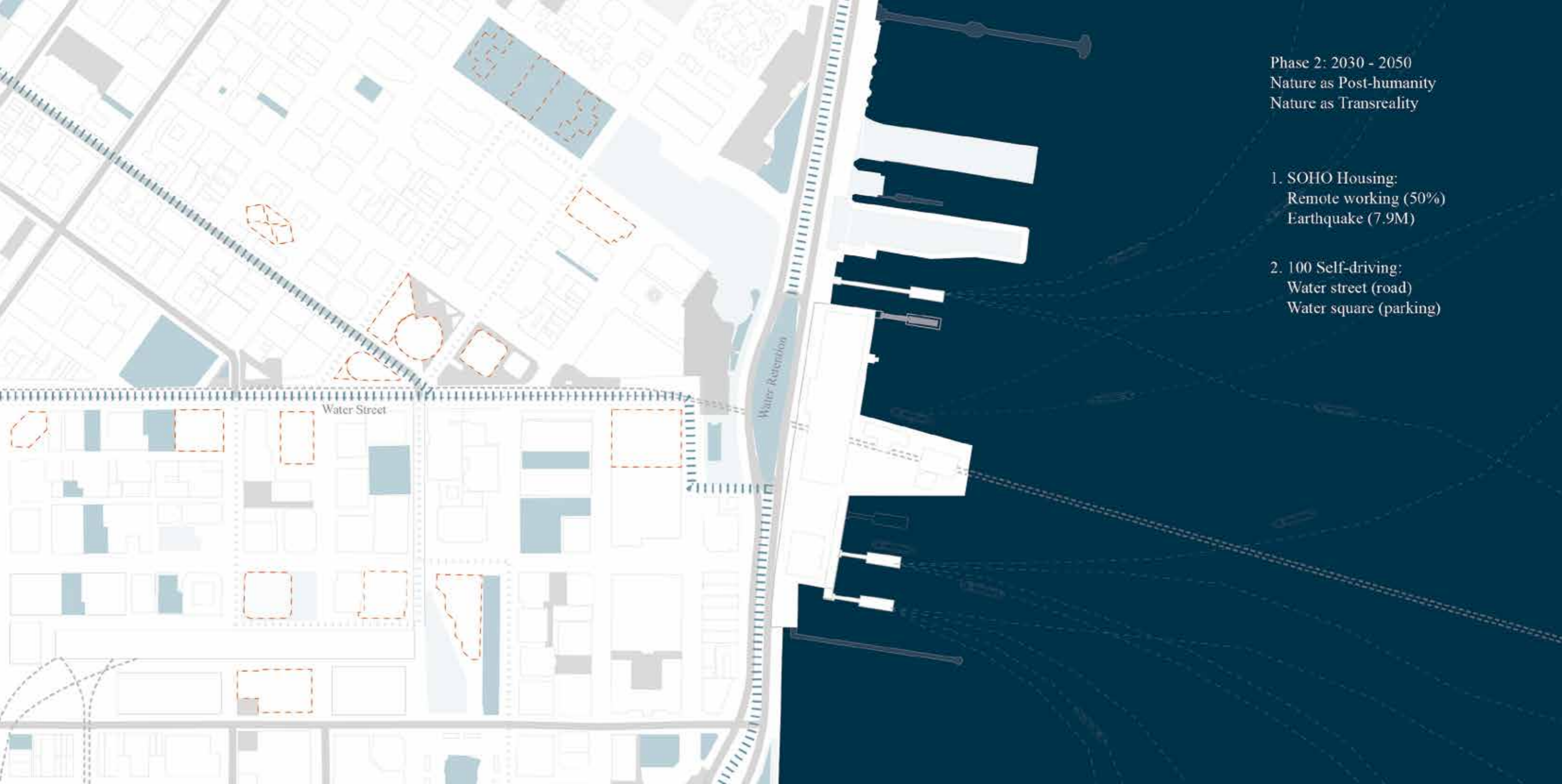


Phase 2: 2030 - 2050
Nature as Post-humanity
Nature as Transreality

- 1. SOHO Housing:
Remote working (50%)
Earthquake (7.9M)

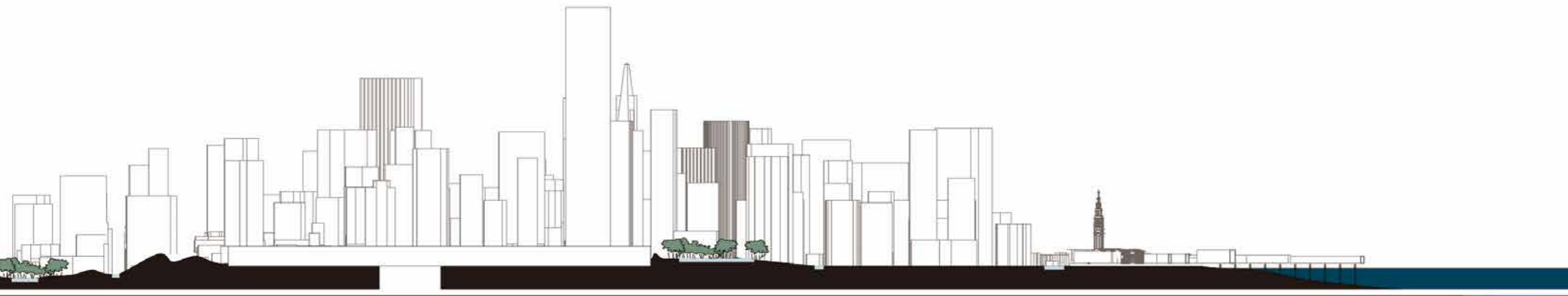


2035

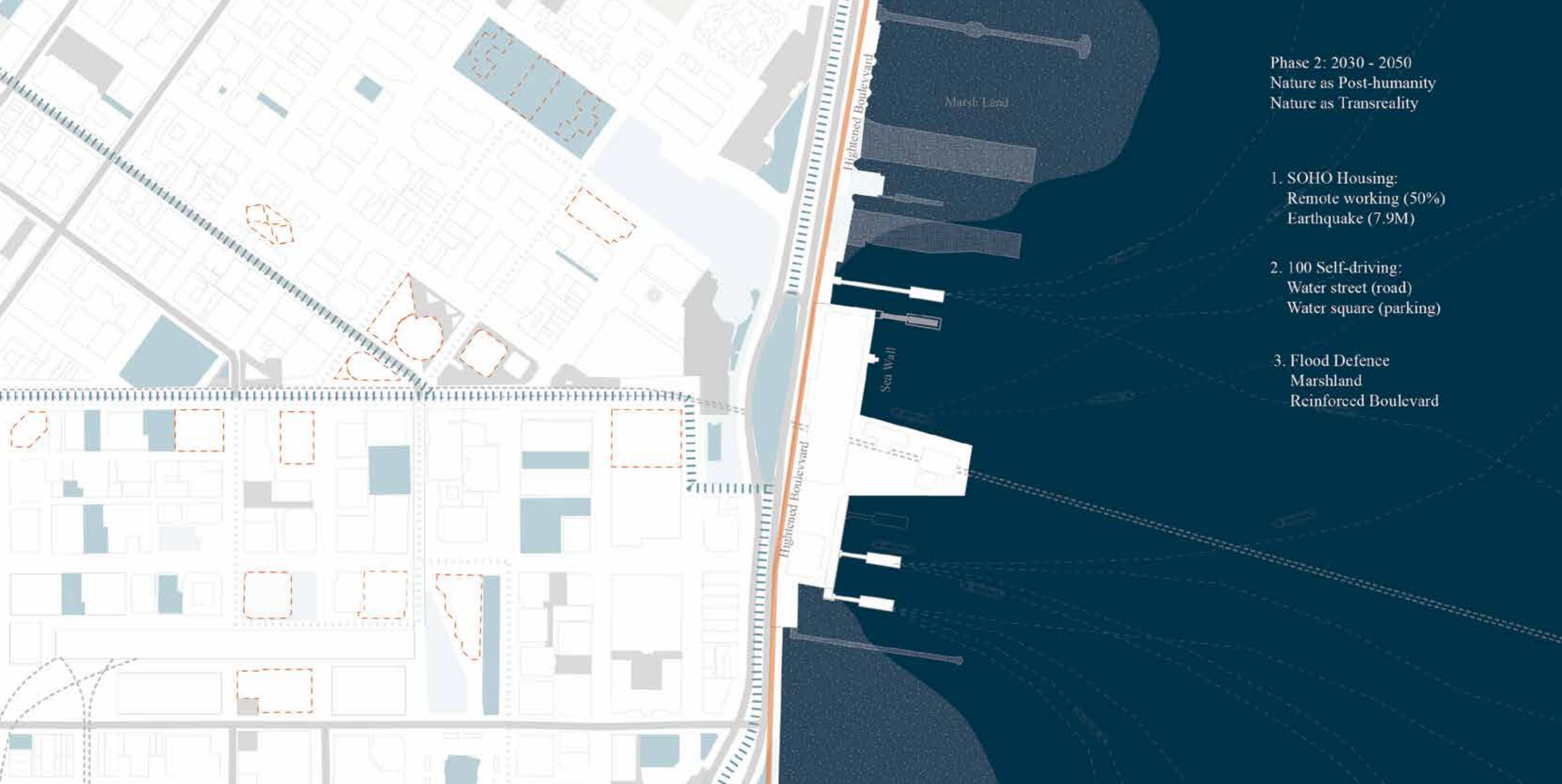


Phase 2: 2030 - 2050
Nature as Post-humanity
Nature as Transreality

1. SOHO Housing:
Remote working (50%)
Earthquake (7.9M)
2. 100 Self-driving:
Water street (road)
Water square (parking)

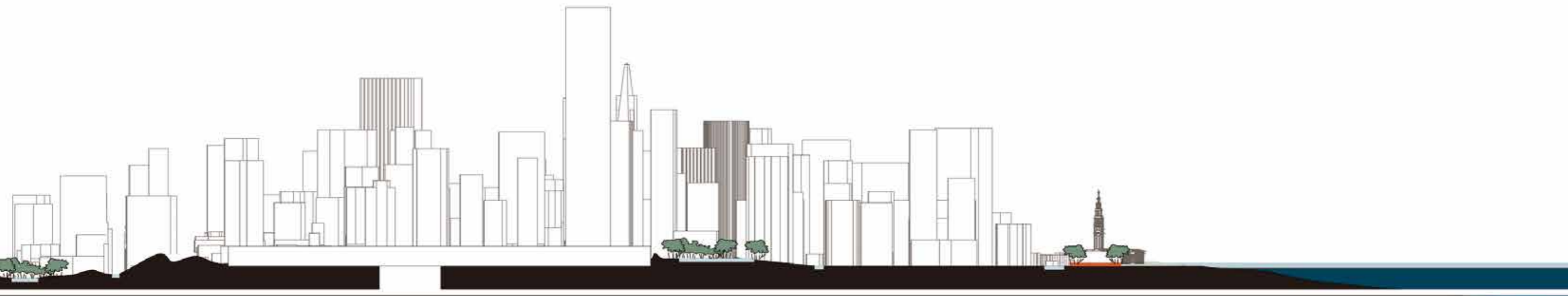


2040



Phase 2: 2030 - 2050
Nature as Post-humanity
Nature as Transreality

1. SOHO Housing:
Remote working (50%)
Earthquake (7.9M)
2. 100 Self-driving:
Water street (road)
Water square (parking)
3. Flood Defence
Marshland
Reinforced Boulevard



2050



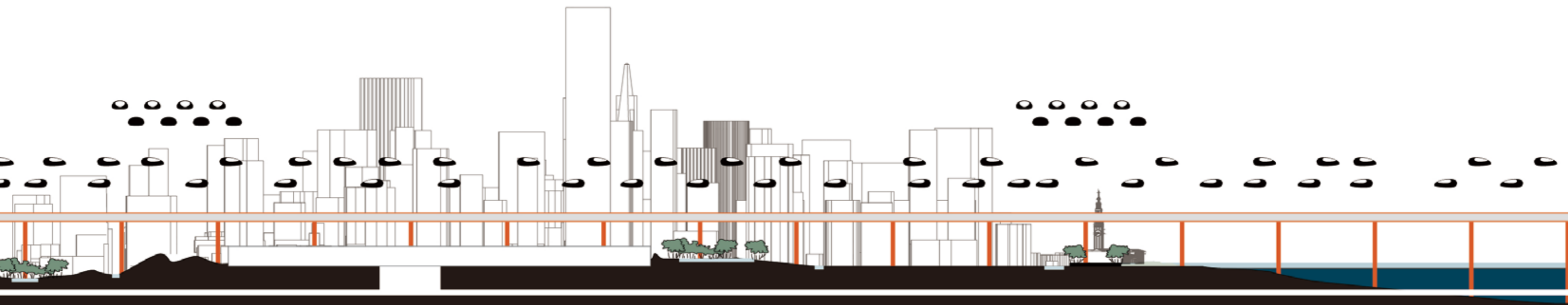
Phase 3: 2050 - 2070
Nature as Trans-reality
Nature as Eco-programme

1. New Transportation:
Digitalisation
Flying cars
Hyperloop

Depavement

Hyperloop

Hyperloop



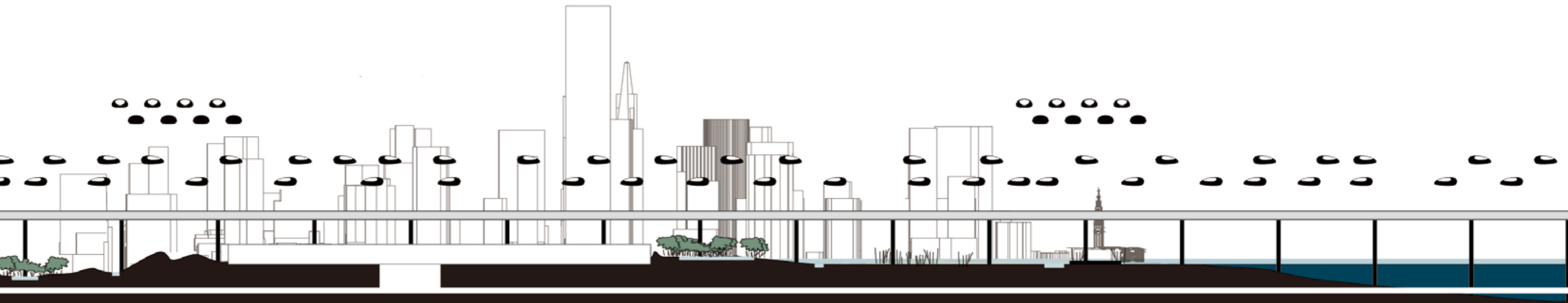
2060



Phase 3: 2050 - 2070
Nature as Trans-reality
Nature as Eco-programme

1. New Transportation:
Digitalisation
Flying cars
Hyperloop

2. Water Defence:
Unexplorment (40%)
Building demolish (20%)
Tidal Marshland



2065



Phase 3: 2050 - 2070
Nature as Trans-reality
Nature as Eco-programme

1. New Transportation:
Digitalisation
Flying cars
Hyperloop

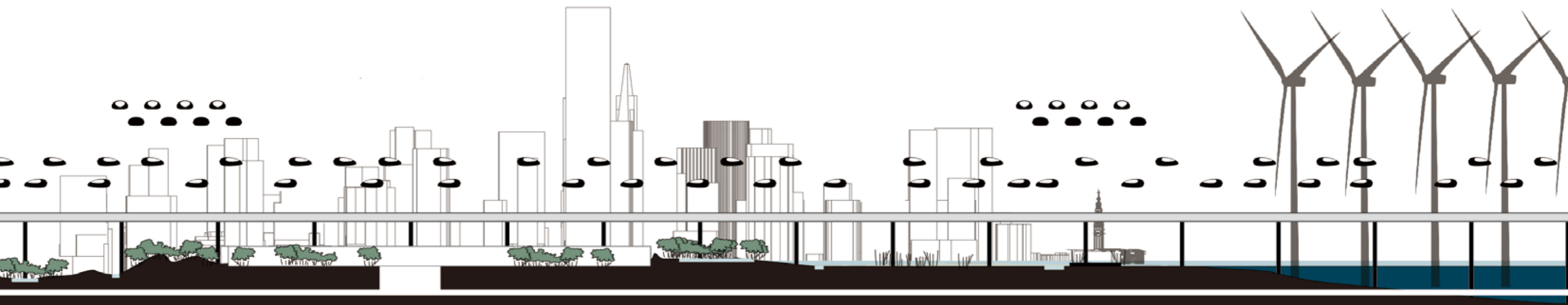
2. Water Defence:
Unexplorment (40%)
Building demolish (20%)
Tidal Marshland

3. Self-sufficiency:
Trees
Windturbines

Windturbine

Trees
Growing

Hyperloop

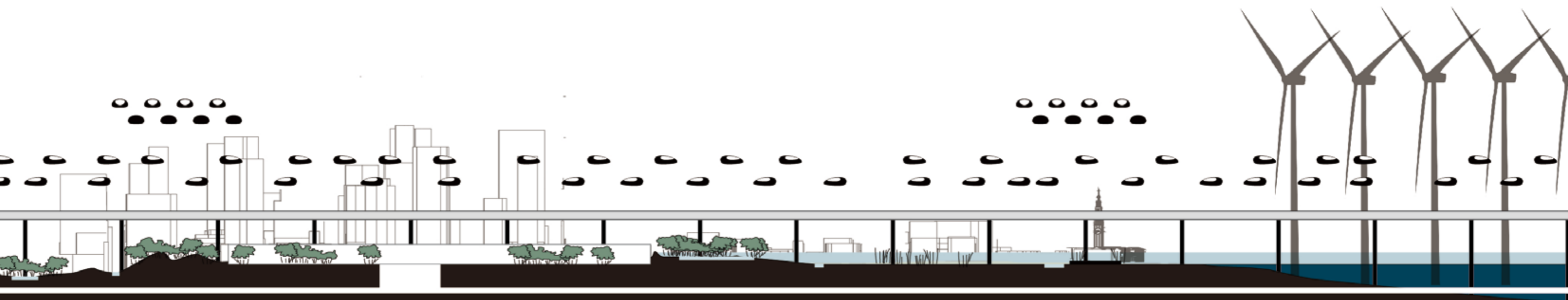


2070



Phase 4: 2070-2100
Nature as Trans-reality
Nature as Eco-programme
Nature as Post-humanity

- 1. Environmental risks:
 - Earthquake (8.1M)
 - Sea level rise (1.8m)



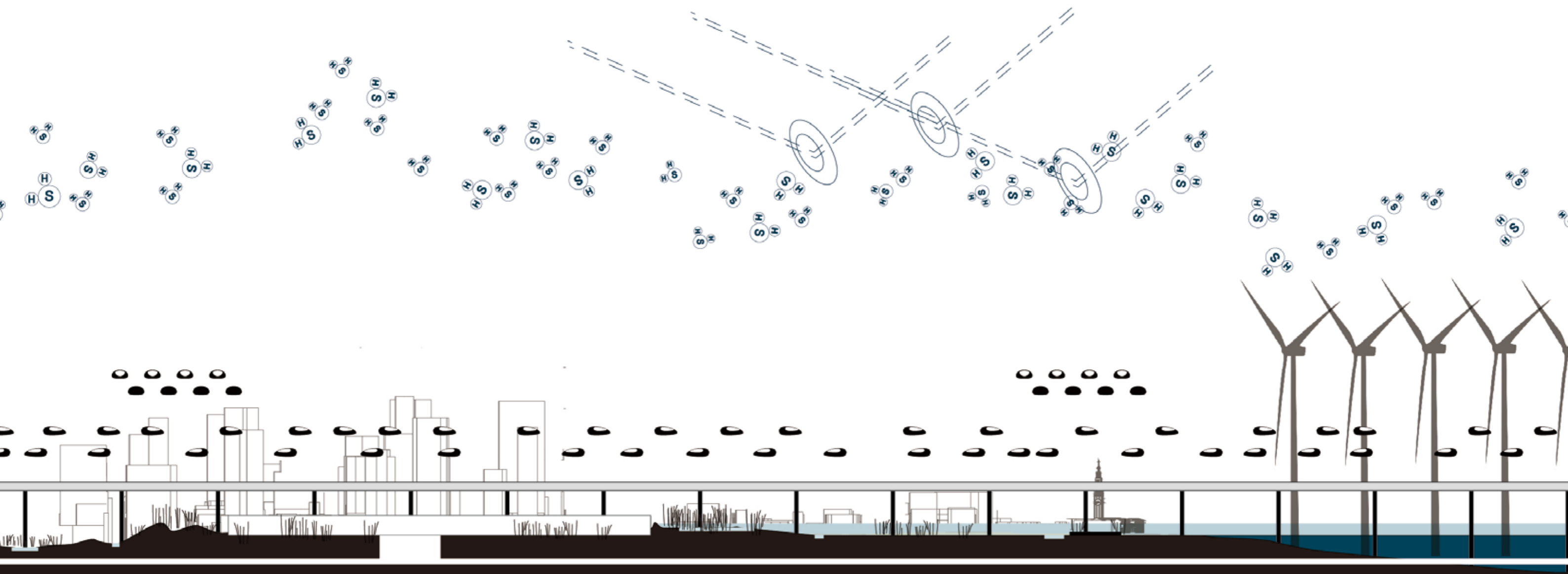
2080



Phase 4: 2070-2100
Nature as Trans-reality
Nature as Eco-programme
Nature as Post-humanity

- 1. Environmental risks:
Earthquake (8.1M)
Sea level rise (1.8m)
- 2. Climate engineering:
Species extinction

Species extinction



2090

Continuous City

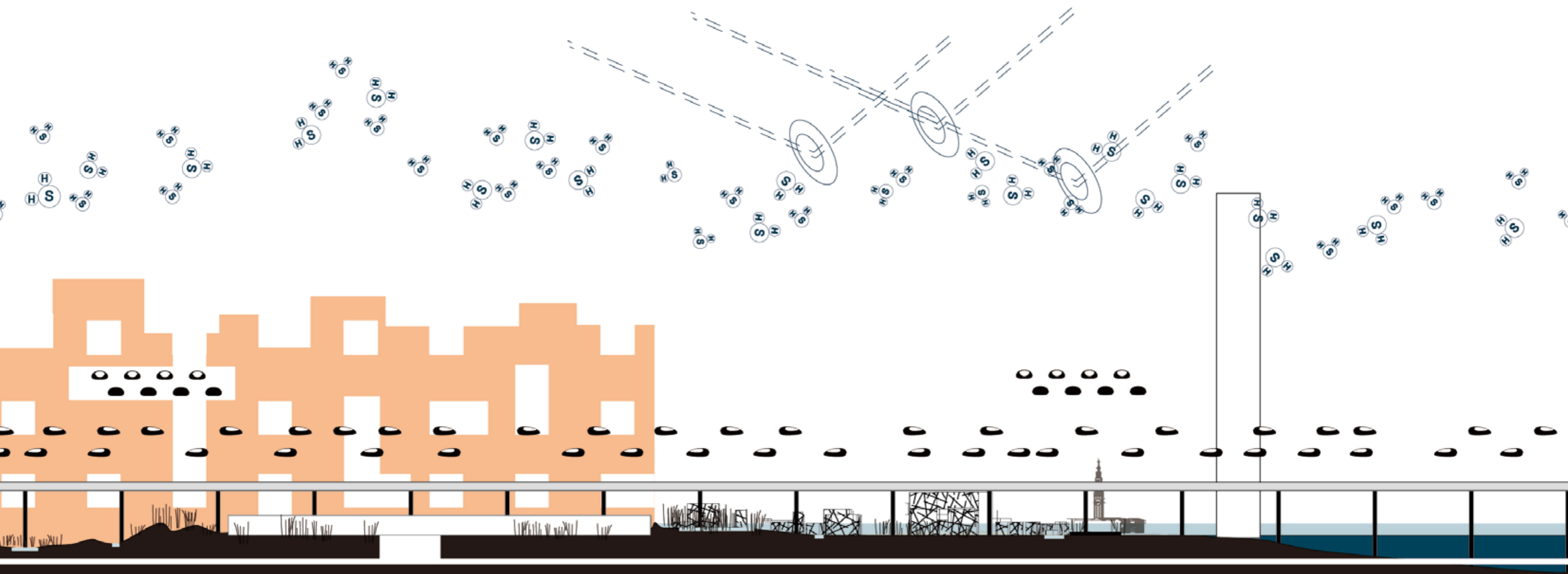


Ruins

Isolated Tower

Phase 4: 2070-2100
Nature as Trans-reality
Nature as Eco-programme
Nature as Post-humanity

1. Environmental risks:
Earthquake (8.1M)
Sea level rise (1.8m)
2. Climate engineering:
Species extinction
3. Mixed living:
Continuous city
Rebuild isolated tower
Living in the ruin



2100 +

THE BOUNDARY OF CITY

How far can you travel within one hour in this **VIRTUAL** world?



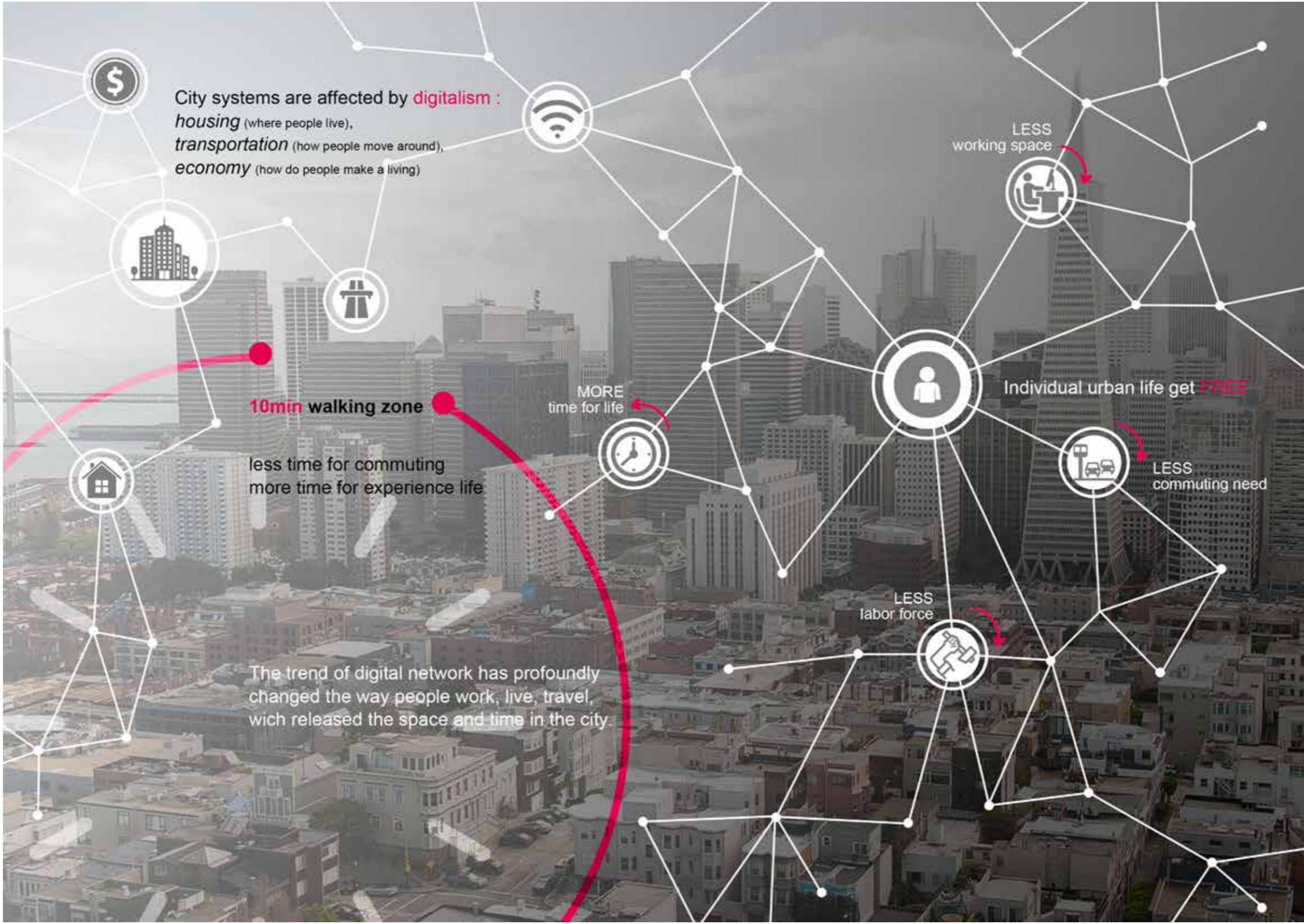
THE DIGITAL ERA

- = Infinite Distance?
- = Intensive Area?
- = High-tech Addiction?

Re-define the boundary of city & individual urban life



OUR CITY hour LIFE



TARGET CITY SELECTED

San Francisco In Challenge

San Francisco is facing challenges from social inequality and environmental uncertainty and growing demand for further development.



The United States



San Francisco Bay



San Francisco



Infrastructures are insufficient to meet the needs of being a high-growth and prosperous city.



1.5m SLR+3m Storm Surge
in 2100



X 7499



45% of tenants in San Francisco
pay more than 30% of their
income in housing.



76% of possibility to
have an over 7.0M
earthquake in
following 30 years.

CURRENT TRENDS FACING

San Francisco In Transitions

Out of the top 100 companies offering **remote jobs**, 8 companies are located in Bay area.

- 17. Intuit
- 26. Salesforce
- 30. Robert Half International
- 31. Well Fargo
- 42. VMware
- 51. Adobe
- 55. Mckesson Corporation
- 95. Datastax

(flexjob.com, 2017)

Emerging Facts:

+ June 2017, Automattic announced to close its headquarter in San Francisco, promoting working remotely.

+ Uber began the test of self-driving car in 2016 and Cruise has invested way more than half a billion dollars in launching in autonomous vehicles for ride hailing services.

(San Francisco Chronicle, July 2017)



As the cradle of IT companies, Bay area has the potential to offer abundant remote jobs



STRATEGY

Towards A **FREE** San Francisco



#1 Office Transformation

[ACTIONS]

- + Provide subsidy to office building taking part in the transformation
- + Encourage replacing of affordable housing
- + Give priority to young professionals with low-income



[ACTORS]

Government, office companies, low-income groups



#2 Smart Transportation

[ACTIONS]

- + Provide allowance to abandonment of car ownership
- + Encourage self-driving in public transportation
- + Reduce parking lot & road and adapt into resilient infrastructure



[ACTORS]

Government, car-owners, driving companies, communities, residents



#3 Encourage Ecommerce

[ACTIONS]

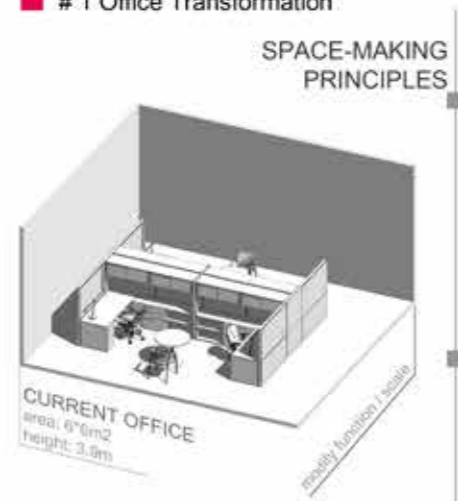
- + Reduce e-business taxes and provide small loans to young starters



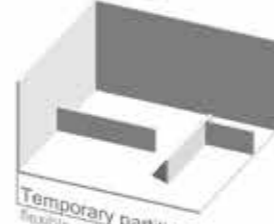
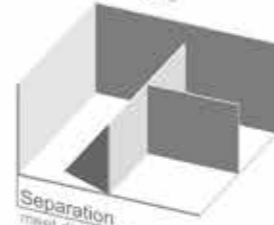
[ACTORS]

Government, young starters, private enterprises

1 Office Transformation



SPACE-MAKING PRINCIPLES

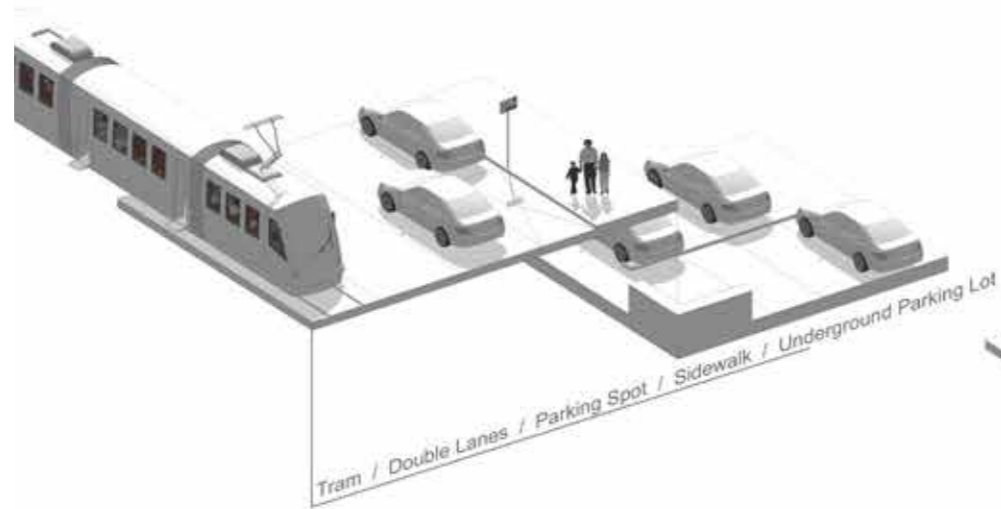


AFFORDABLE HOUSING SAMPLE

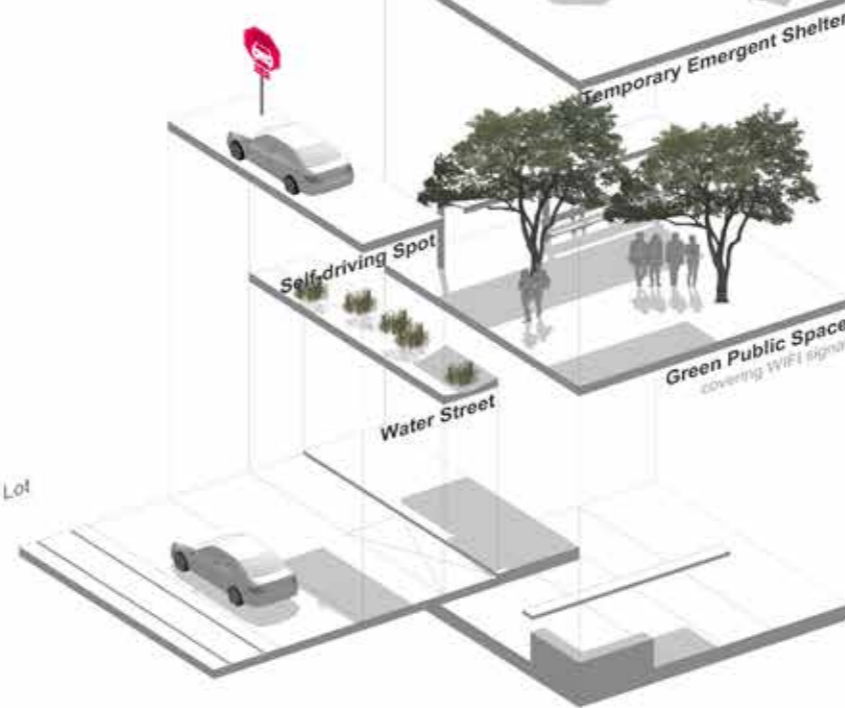


FROM STRATEGY TO DESIGN PRICIPLES

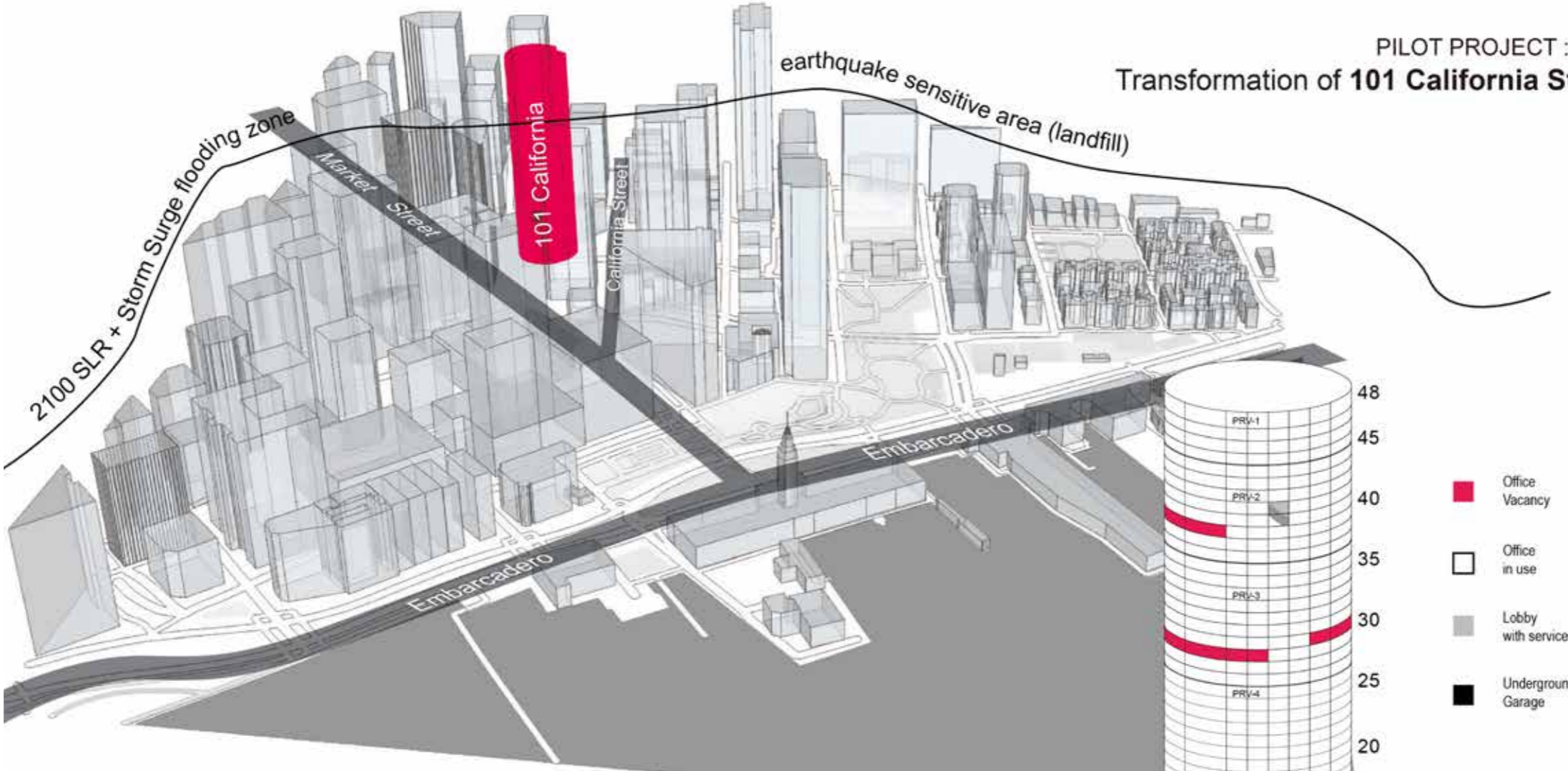
2 Smart Transportation



3 Encourage E-Commerce



PILOT PROJECT :
Transformation of 101 California St

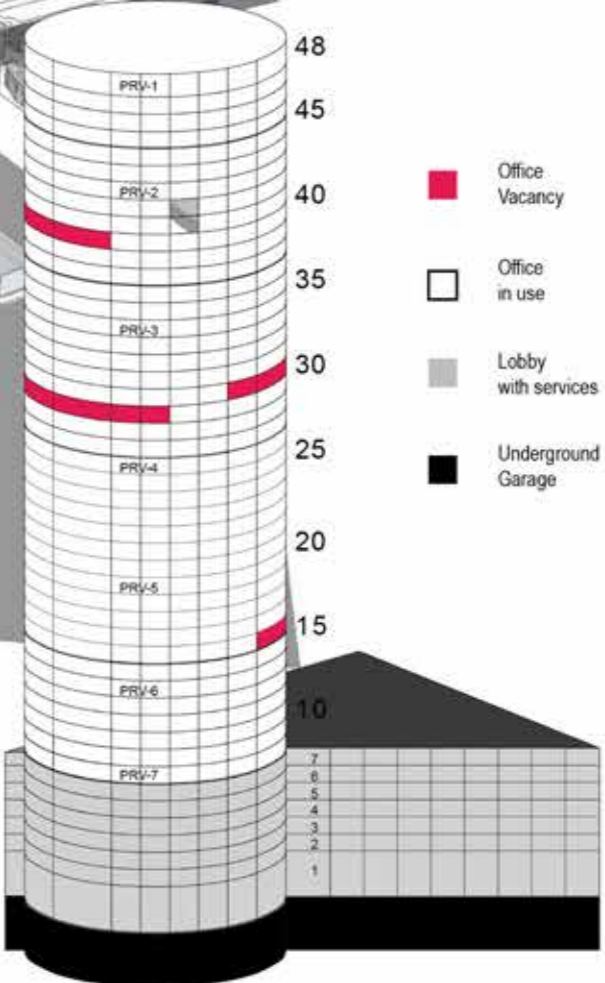


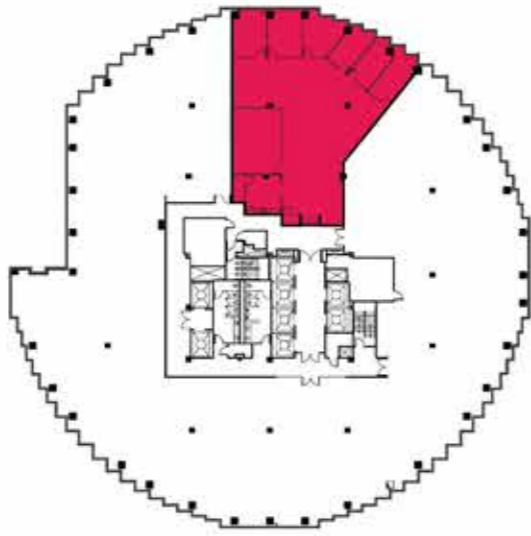
Siting on a strategic but problematic location

Basic infrastructure of living



48-story building offering
116,000 m² office space

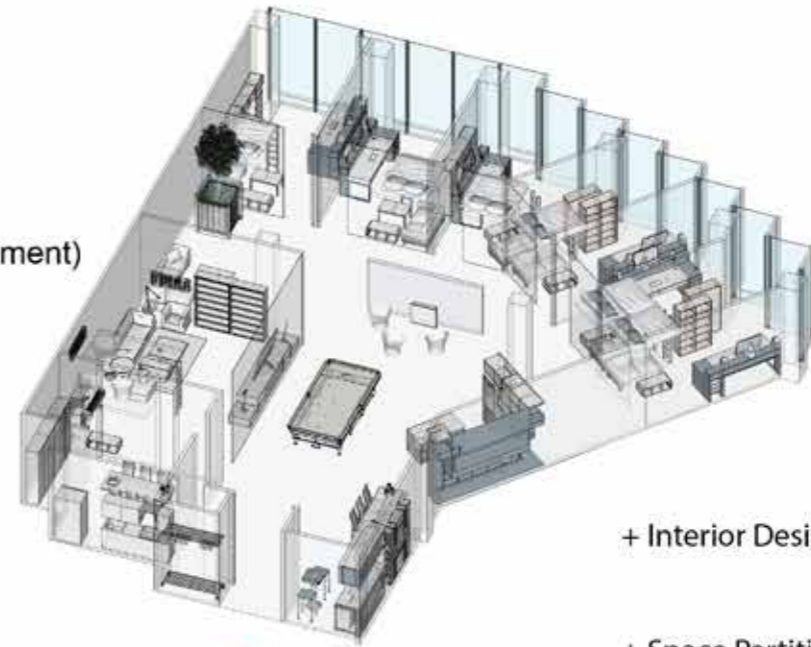




OFFICE TRANSFORMATION DESIGN

- + transfer into affordable housing
- + provide different living units (studio/apartment)
- + e-livingroom as shared space

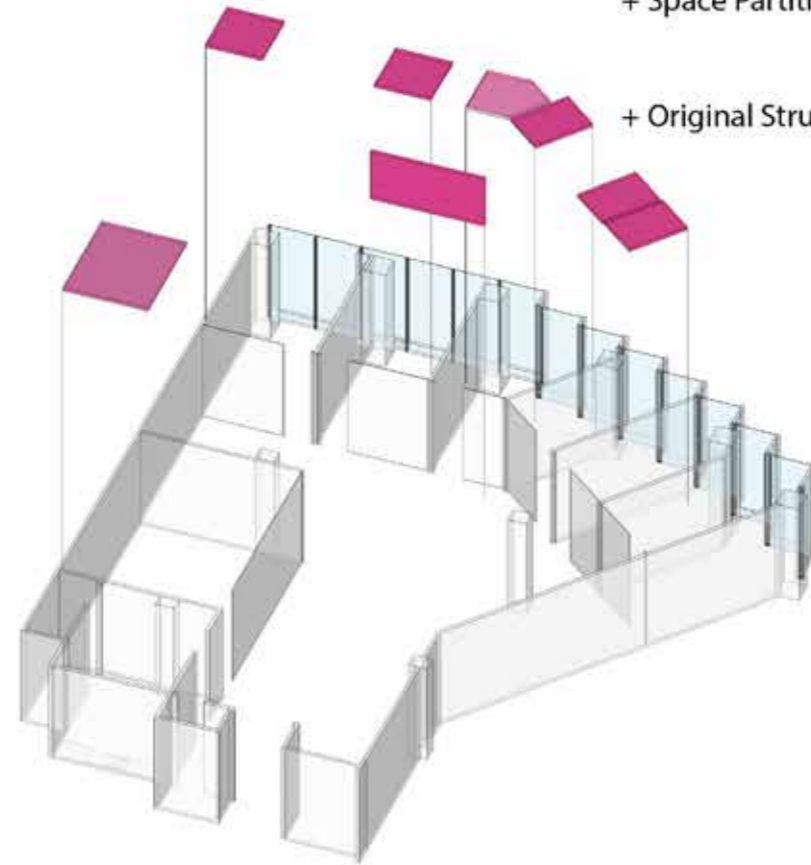
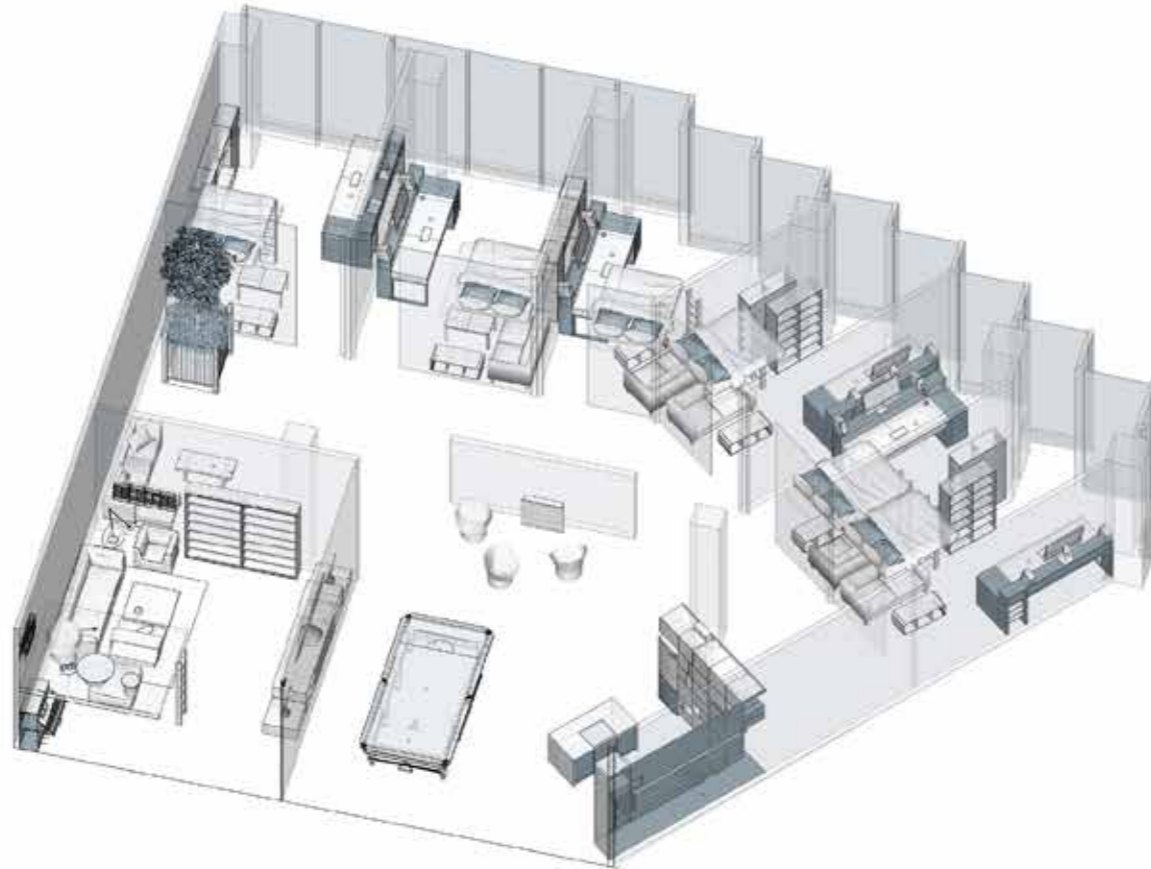
Floor Plan of 39F / office vacancy



+ Interior Design

+ Space Partition

+ Original Structure





GREEN WATER STREET

SELF-DRIVING SPOT

AVENUE WITH WIFI

CURRENT ROAD SITUATION

SMART TRANSPORTATION DESIGN

- + self-driving service with spot
- + green water street to store extra rainfall
- + more open space for Temporary shelter
- + green avenue with WIFI covering