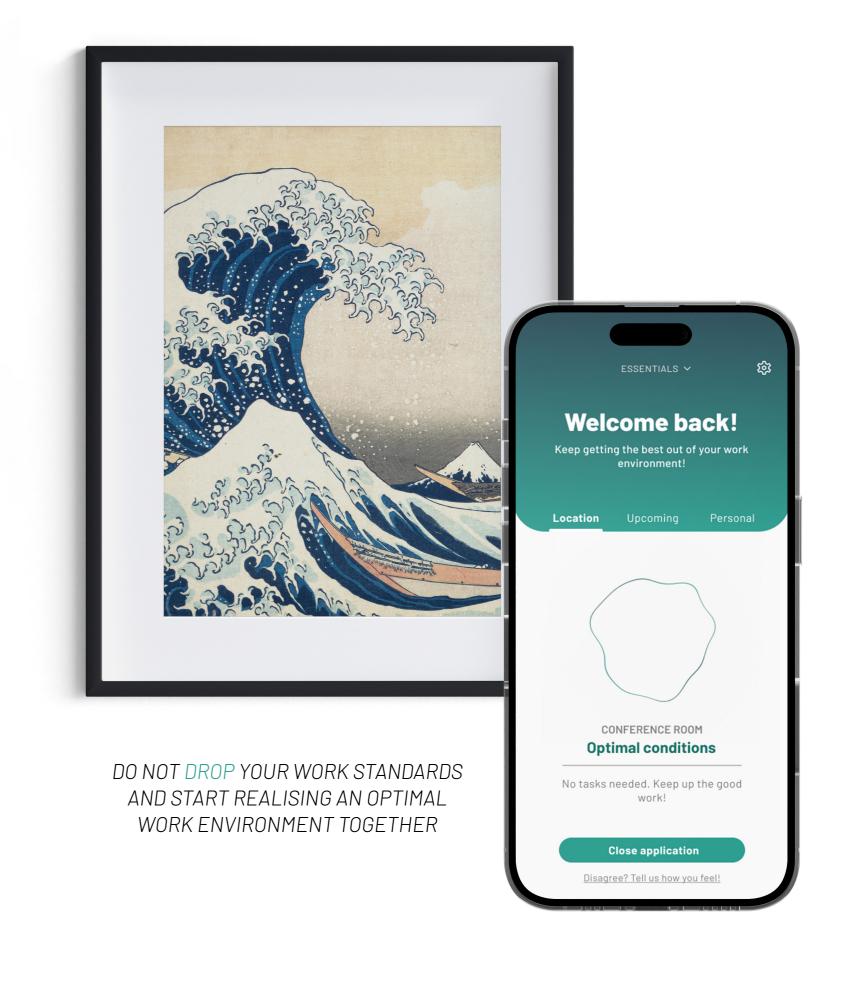
A NON-INTRUSIVE SENSOR-BASED PRODUCT THAT OPTIMISES WORK EXPERIENCE

CHALLENGE

In the last few years the smart building market has grown exponentially and is estimated to be worth around 100 billion by the year 2025. The amount of active competitors, combined with the required time and effort to launch a new sensor-based product, makes it difficult to enter the market and slows innovation. WeAreReasonablePeople (WARP), a Rotterdam-based digital design agency, is trying to broaden its impact by starting a venture under the name SensorBloxx. This venture is building a universally implementable base to simplify the launch of new sensor-based products. WARP wants to design the first 'flagship' product build on SensorBloxx to test this universally implementable base and start encouraging other companies.

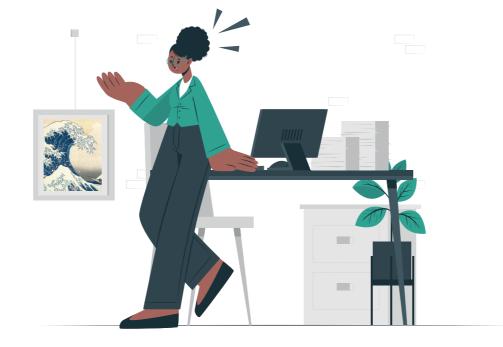
USE CASE

The flagship is designed to improve the work experience of employees working at small businesses in office environments, based on a metaphorical competitive analysis, a Dutch market analysis and a thorough qualitative user analysis. By targeting small-sized businesses in office environments the flagship product will stand out from the competition and increase its viability since this target audience is barely being targeted. The businesses in the target audience generally grow organically, aim to extrude professionalism, want to become more autonomous, have similar day-to-day responsibilities and are unfamiliar with indoor environment data besides temperature.

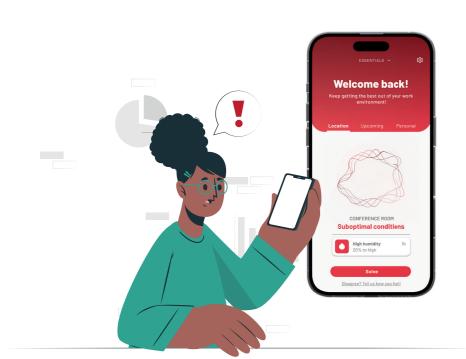




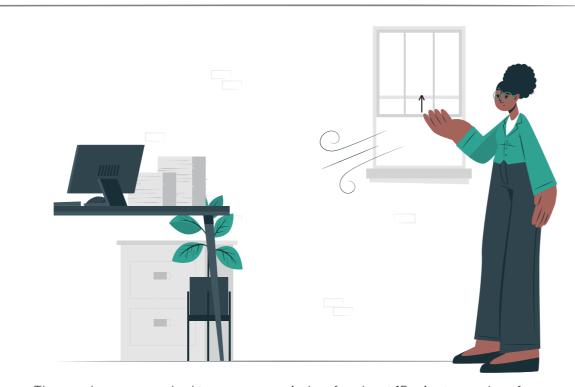
The SensorBloxx sensors sense a high humidity. The calm display informs the employee of the suboptimal working conditions by gradually lowering the frame. This non-intrusive notification allows the employee to continue working in focus.



After 20 minutes the employee chooses to take a toilet break and notices the calm display's notification.



The employee opens up the mobile application to see what could have caused this suboptimal work condition. The employee gets informed of the high humidity and decides to resolve the situation before she starts working again.



The employee was asked to open up a window for about 15 minutes and performs the task accordingly.

SOLUTION

The flagship, DROP, primarily improves the employees' work experience by involving the employees in realising an optimal work environment. The employees' work experience is directly affected by realising optimal working conditions, which generally cannot be blindly trusted by the target audience. The product explicitly involves the employee in this realisation, since this allows them to contribute to make an impact which is a common motive for employees to work at smaller-sized companies. The personalisable character of the calm display indirectly optimises the employees' work experience further since it leads to a personalised homely work atmosphere. Additionally, the employees can provide input to adjust the 'optimality' of the work environment to match their businesses' contexts. Business owners can use this input to make adjustments or initiate conversations, increasing employees' feeling of being heard. Although increasing social cohesion in small businesses can significantly improve the employees' work experience, the flagship should not directly stimulate it. Nevertheless, the honest and transparent character of the product stimulates equality between employees and business owners and affects the businesses' social cohesion indirectly.

Quinten Damy de Koning

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16-3-2023
Design for Interaction

Committee

lanus Keller

Sjoerd van Dommelen Bart de Klein

Company

WeAreReasonablePeople

