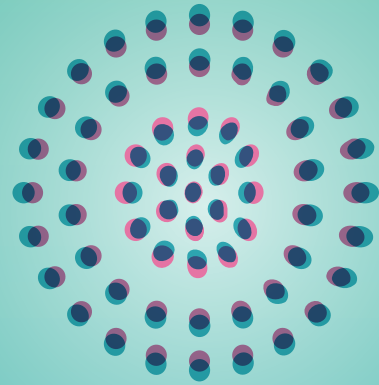
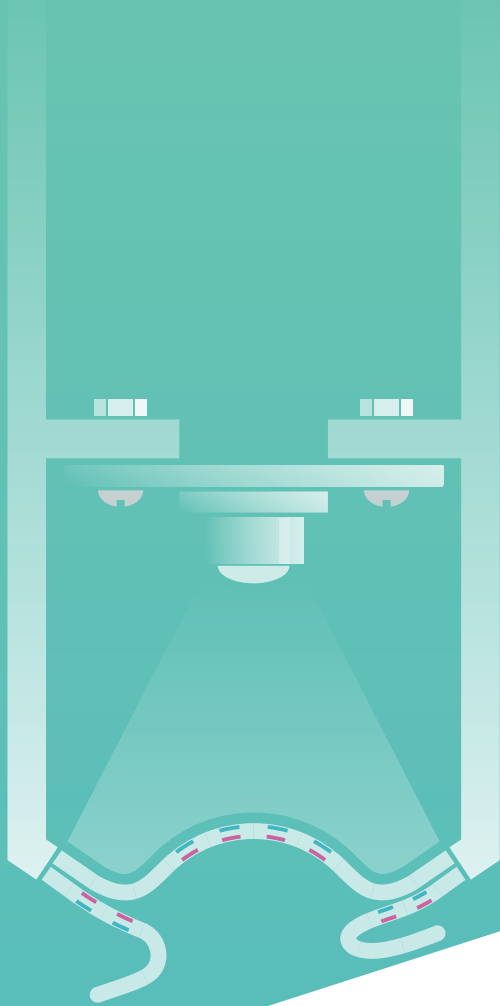




TACTILE SENSING SUCTION CUP

Design & Validation of an
Octopus-Inspired Suction Cup
with High-Resolution Tactile
Sensing Abilities for Soft
Robotic Arms

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Master Thesis

Msc Integrated Product Design

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Preface

I would like to start by thanking everyone who has supported me throughout the course of my thesis project. Both on a professional and personal level.

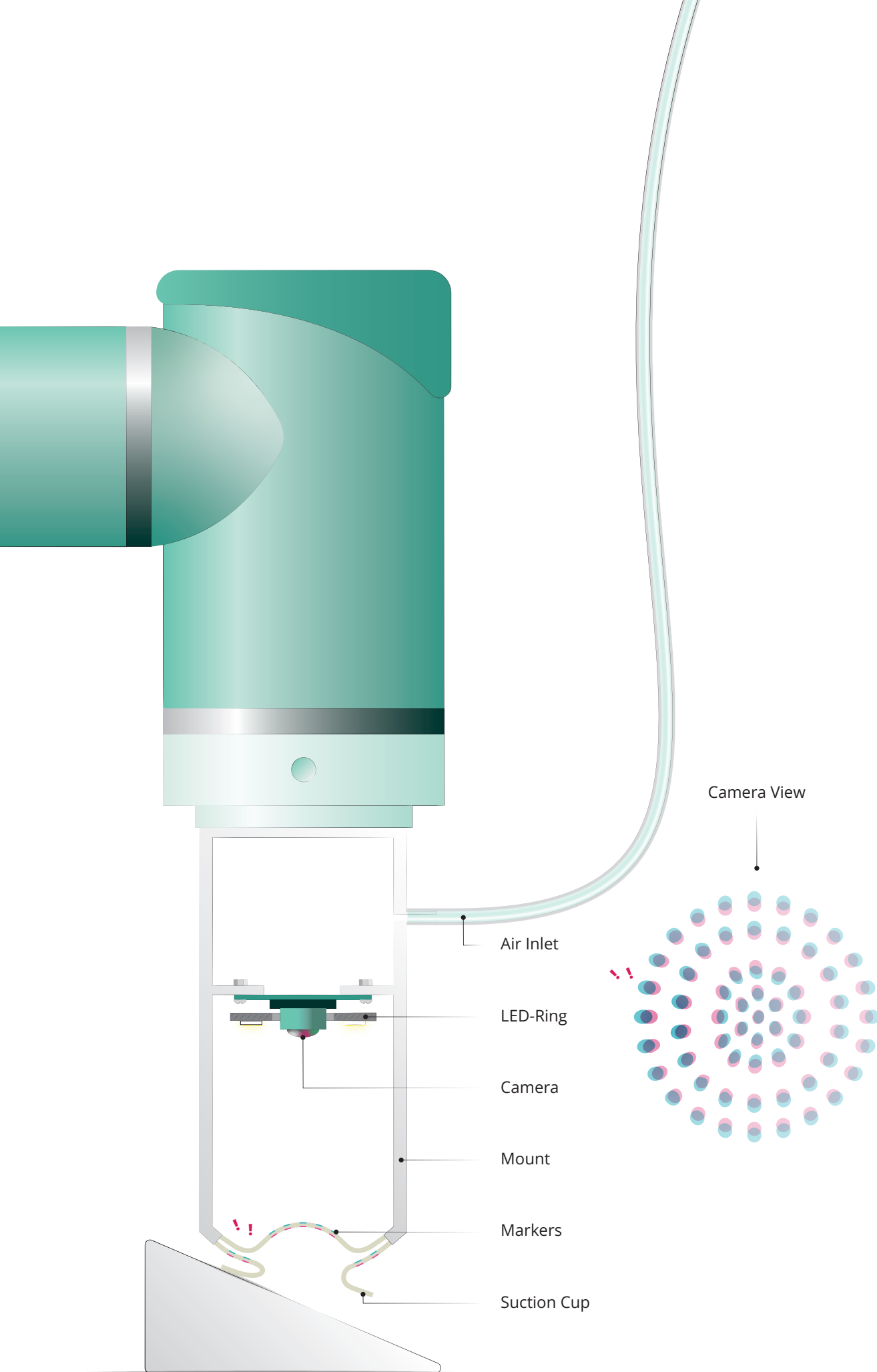
First of all, I would like to express gratitude to the supervising team. Thank you Zjenja, Michaël, Adrie and Rob for the interesting discussions, valuable feedback and the guidance through this difficult, but also fun and exciting journey. Without your expertise, interesting viewpoints and sometimes slightly differing opinions, I could not have brought this project to this level.

I would also like to thank the Applied Labs staff for their help and advice whenever I needed it. In particular, I would like to give a thanking word to Joris van Dam, who has greatly helped me during the manufacturing phase of this project, and to Martin Verwaal, who was always willing to offer his help whenever I needed something for my prototype.

Lastly, I would like to thank all my family, friends and colleagues who were willing to sit through my obsessively nerdy stories, hear out my complaints and offer moments of distraction when I needed them. Especially during demanding periods, I got a lot out of their support and encouragement. Special thanks to my friend Lina for her help in proofreading this report and correcting any grammar and spelling errors.

During the course of my studies, I discovered that I am passionate about both engineering and design. I finally got the opportunity to combine these two fields during my thesis. At last, I feel like I was able to integrate everything I have learned during the past seven years in one single project. I am incredibly proud of the end result and I can honestly say that this feels like the cherry on top of my academic career. I hope you will enjoy reading this report as much as I have enjoyed doing this project.

Stein



Executive Summary

In the field of soft robotics, rigid joints and links are replaced by soft, deformable elements, providing these robots with an infinite number of degrees of freedom. This property causes soft continuum robot arms to excel in unpredictable environments, but to face challenges during control and shape reconstruction. Limited access to visual cues in confined and unpredictable environments intensify these difficulties.

The sensing ability present in octopus suckers provides inspiration for solutions. Octopuses employ their suckers not only to strengthen their grasp but also as tactile sensors to control the shape and position of their soft arms. This has motivated researchers to integrate artificial sensorized suckers in soft continuum robot arms

Extensive literature research has shown that various sensorized suckers have already been developed. However, their employed sensing methods tend to be low in resolution and are often poorly embedded into the overall sucker architecture, which limits further integration. In this work, these limits are overcome by presenting an octopus-inspired suction cup with integrated high-resolution tactile sensing abilities. This is achieved by utilizing the ChromaTouch Principle. This principle relies on embedding colored markers in the suction cup membrane. Tracking these markers with a camera produced tactile images containing useful information about forces, deformations and interactions with objects. Fabrication with multi-material additive manufacturing enabled direct integration of these markers into the suction cup membranes.

We demonstrated the design's basic functionality by conducting pull-off and pickup tests. The design exhibited a normal pull-off force of 9.53 N and a shear pull-off force of 5.28 N. It was also able to successfully pick up both flat and curved objects.

The sensing ability was showcased by concentrating on obtaining a perpendicular seal in the absence of external visual cues. A Convolutional Neural Network was trained to learn the relationship between the camera images and the orientation of the suction cup with respect to a touching substrate. Using a spherical coordinate system, the orientation could be predicted with an error of less than 2 degrees for latitude and less than 9 degrees for longitude. This performance was validated by using the trained network to successfully correct the orientation when picking up objects under an angle.

For a single suction cup, this sensing ability can be utilized to correct the orientation and achieve perpendicular contact with an object, crucial for achieving a seal and produce an attachment force. On a larger scale, integration of multiple suction cups in soft continuum robot arms has the potential to form a representation of the arm shape as a whole. It can thereby contribute to overcoming the control challenges faced in the field of soft robotics.

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01

Introduction

Soft continuum robot arms excel in unpredictable environments but face challenges in control and shape reconstruction. Drawing inspiration from the octopus, recent research has focused on integrating tactile sensing abilities into artificial suction cups to overcome these challenges. This work focuses on the design and validation of such a suction cup. This first chapter leads up to the design objective, elaborates on potential use contexts and sketches a future use scenario to guide the design process. A part of this scenario is selected to design an experiment for validation of the design.

Traditional robotic approaches are characterized by high precision, speed, and reliability. However, they come with a fundamental limitation – rigidity. These robots, equipped with rigid joints and links, have a finite number of degrees of freedom, typically only six. In the field of soft robotics, these rigid joints and links are replaced by soft, deformable elements, providing soft robots with an infinite number of degrees of freedom. This inherent flexibility enables them to easily adapt their shape in unpredictable and unstructured environments.

However, soft robotic approaches also come with two important challenges. First, soft-bodied robots are characterized by low force outputs and slow response times due to their compliance [1]. The second challenge addresses the control difficulty. The flexibility of soft robots comes with the need for precise control over their position and shape [2]. While conventional robot control approaches rely on shape reconstruction by using inputs from linear and rotary sensors, the high number of degrees of freedom in the shape of soft robots makes this strategy difficult, which thereby complicates control

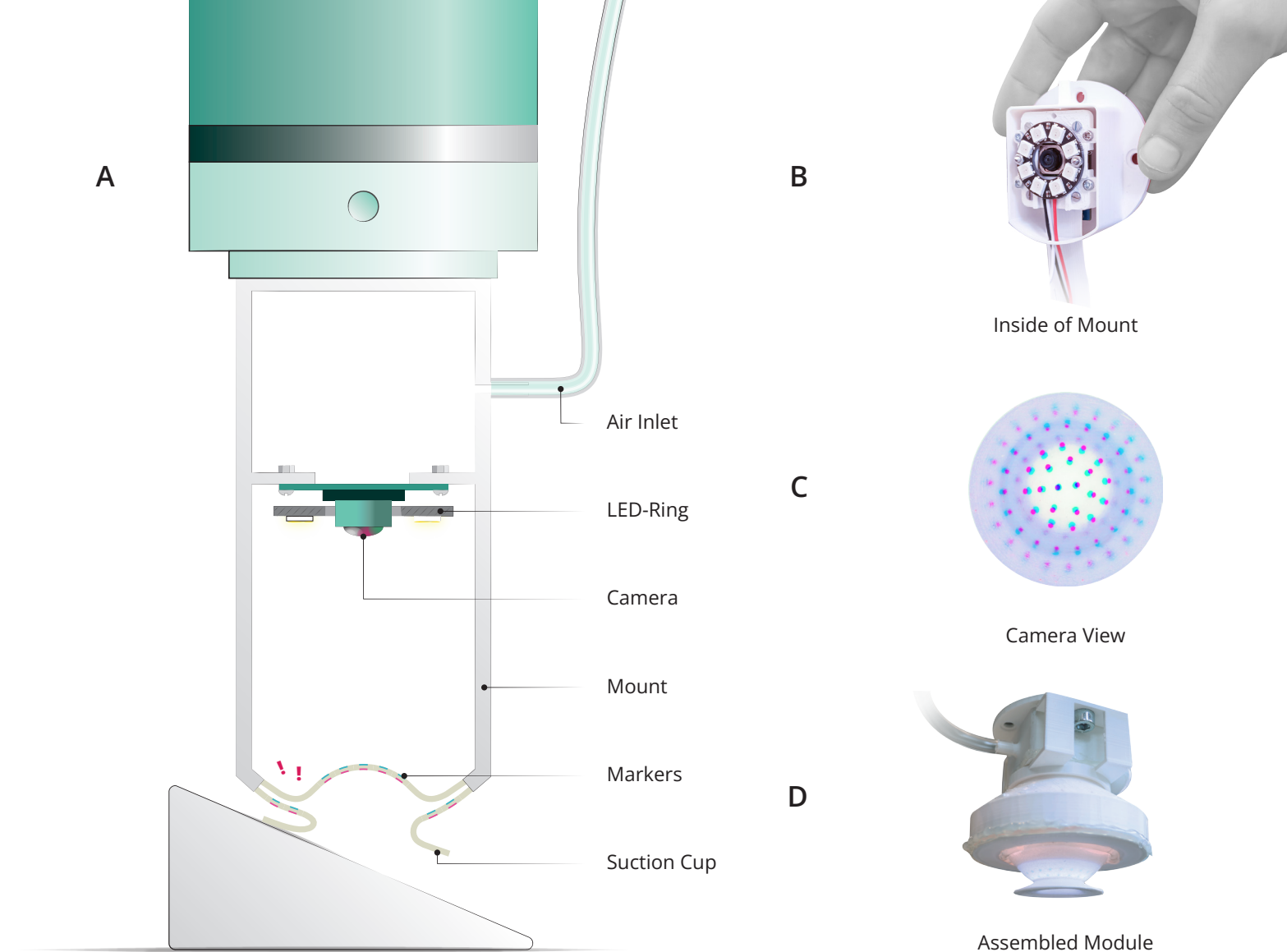
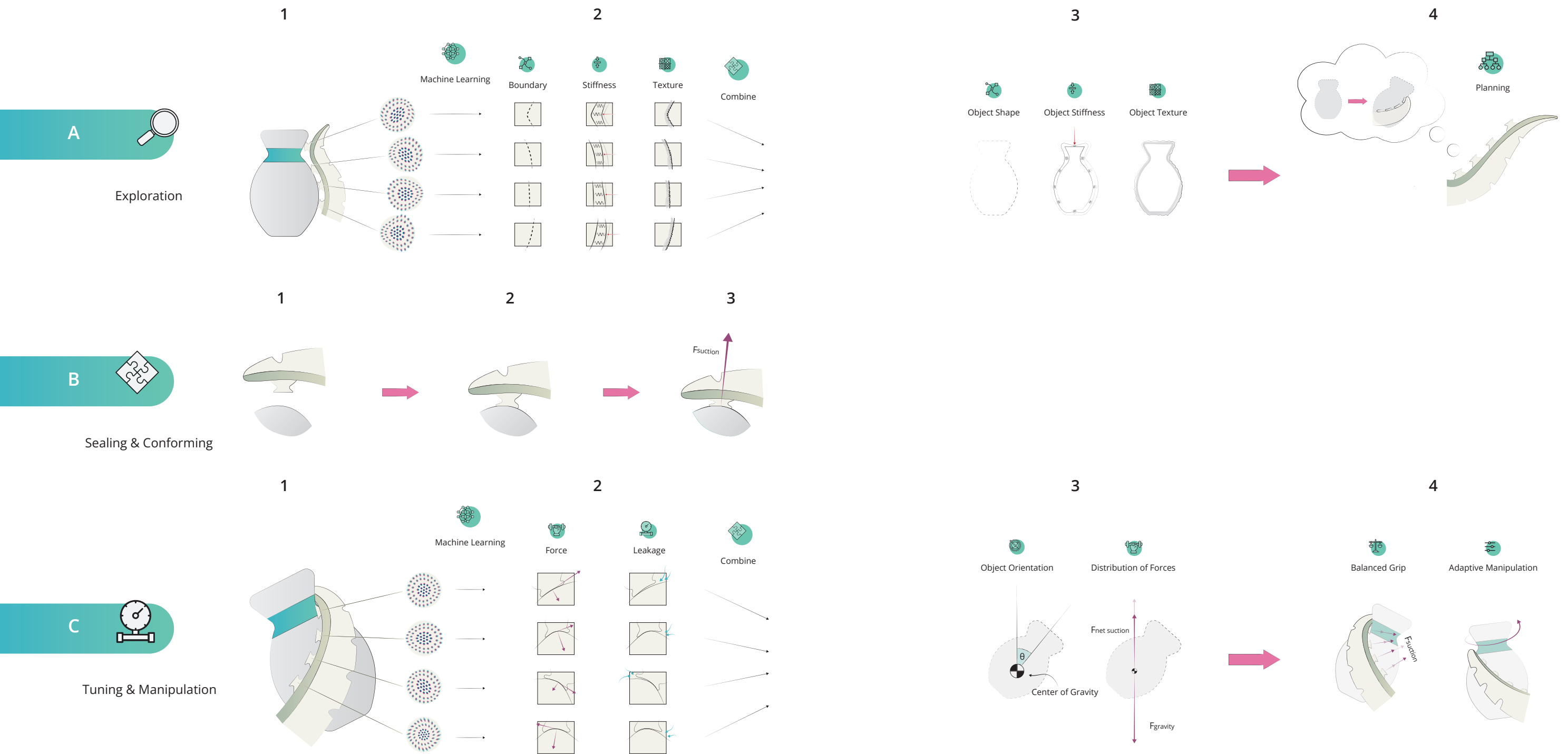


Figure 1

(A) Annotated sketch of final design concept. The camera tracks markers in the suction cup membrane. Marker displacement patterns provide information about forces and deformations. (B) Inside of the mount, accommodating a camera and a LED-ring. (C) Camera view, clearly seeing all marker layers. (D) Picture of the assembled suction cup in the mount.

To address these challenges, researchers have turned to nature for inspiration, particularly studying the manipulation and control strategies employed by octopuses. Octopuses employ their suckers not only to strengthen their grasp but also as tactile sensors to control the shape and position of their soft arms (Appendix IV.A). This motivates the integration of designing artificial sensorized suction cups for soft continuum robot arms, in order to overcome the force- and control-challenge in soft robotics.

This work encompasses the design and validation of such a sensorized suction cup. A vision-based approach was chosen as the sensing-method, relying on 'tactile' images captured by a camera that tracks the suction cup membranes. By embedding a pattern of colored markers in these membranes, the captured images provide high resolution sensing data, rich in information about the suction cup's deformation. Machine learning approaches decode the information from the images, enabling to use the information for effective control strategies. Figure 1A shows the final design concept. In Figure 1B, the inside of the suction cup mount is shown, accommodating a camera and a LED-ring for illumination. Figure 1C shows the camera view where all colored markers are clearly visible. In Figure 1D, the total assembled module is shown.



To illustrate the potential use of this suction cup in a soft continuum robot arm, consider the scenario shown in Figure 2. It encompasses three phases. First, the 'exploration phase' (Figure 2A), where the tactile images are decoded to extract information about the shape, stiffness, and texture properties of objects. By combining their data, a representation of the object and the arm's own shape can be reconstructed, enabling it to formulate an appropriate approach. In the second phase, the 'sealing & conforming phase' (Figure 2B), the suction cups establish a seal on the object, using negative pressure to create an attachment force. Tactile images are now primarily used to sense contact and ensure a seal. The third phase, the 'tuning & manipulation phase' (Figure 2C), involves using the images to detect leakage and analyze force distributions. This helps to retrieve object properties such as weight, orientation, and center of gravity. It aids in fine-tuning the attachment force, enabling a balanced grip and adaptive object manipulation.

Figure 2

Envisioned future use of the sensorized suction cup when integrating multiple in a soft continuum robot arm. The scenario is divided into three phases. **(A)** the 'exploration phase', where tactile images are used to form a representation of the external environment, and construct a planning for approach, **(B)** The 'sealing & conforming phase', where the suction cups are placed onto the substrate and attachment forces are formed through negative pressure, and **(C)** the 'tuning & manipulation phase', where tactile images are used to obtain information about leakage and force distributions in order to effectively interact with the object.

This research narrows the scope to the orientation of a single suction cup with respect to an object boundary. This is motivated by the key challenge to achieve perpendicular contact between the suction cup and the substrate, which is necessary for a proper seal and attachment force. This simplified part of the scenario is shown in Figure 3. The objective is to prove that integration of a vision-based sensing approach in a suction cup, combined with a machine-learning based approach for decoding the tactile images, enables to retrieve its orientation with respect to an angled substrate. Using this information to adapt this orientation will enable to obtain a proper seal between the substrate and the suction cup.

This work is structured as follows. First, the design and manufacturing process of the suction cup are explained. Then, two experiments are conducted. The first experiment addresses the basic functionalities a suction cup should have by conducting pull-off tests and object pickup tests. In these tests, it will also be shown that useful tactile images are obtained during these tasks. The second experiment focuses specifically on the sensing ability, and concentrates on obtaining a perpendicular seal in the absence of external visual cues. It addresses the recognition of the suction cup's orientation with respect to angled substrates. For this, a Convolutional Neural Network will be trained to learn the relationship between images taken during tilted contact with a substrate, and the orientation of the suction cup relative to this substrate. This final experiment will answer the following research question:

“ Can a Trained *Convolutional Neural Network* Accurately Predict the *Orientation* of a Suction Cup Relative to a Substrate, based on *Tactile Images* Captured by Integration of *Vision-based Tactile Sensing*, and thereby Demonstrate the Feasibility of Achieving *Perpendicular Seals* in the *Absence of Visual Cues* ? ”

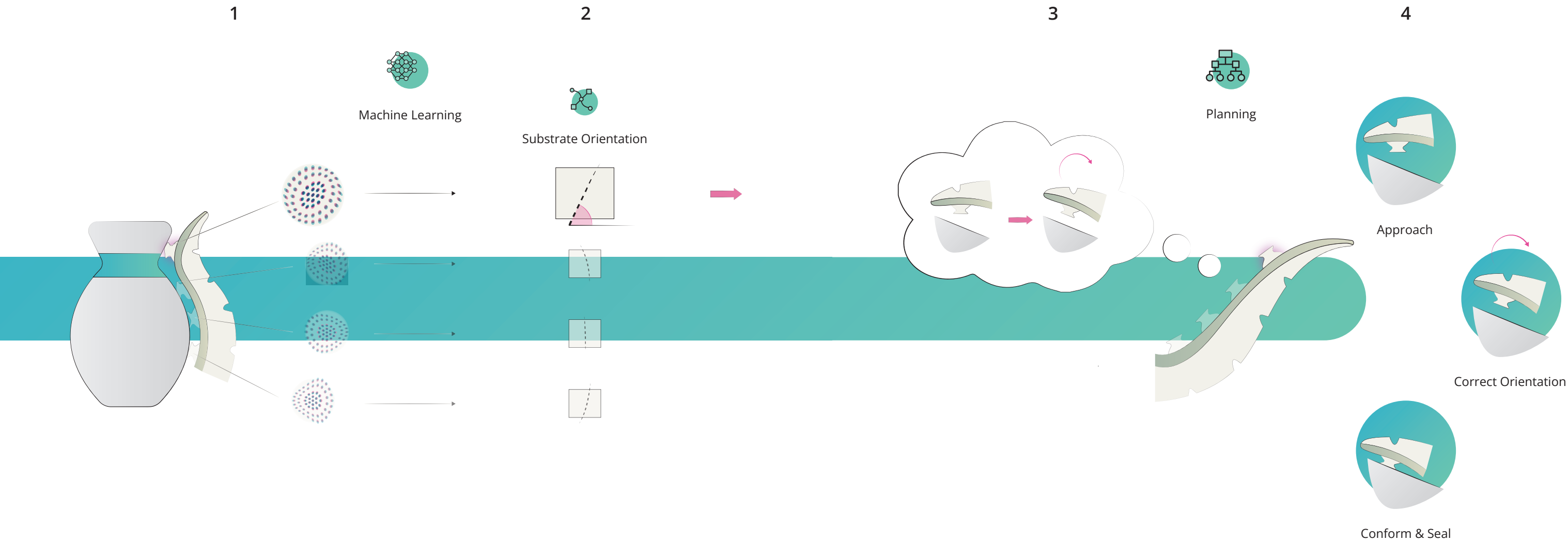


Figure 3
Simplified version of the scenario, where the scope is narrowed to a single suction cup that uses its tactile images (1) to recognize its orientation with respect to an tilted substrate (2). The information is used to correct the orientation of the soft robot arm (3) to obtain perpendicular a perpendicular contact and seal with the substrate (4).

02

Background

In this chapter, the state-of-the-art in artificial suction cups is described. One of its shortcomings is the low degree of integration of tactile sensing abilities, which is proposed as a design opportunity to improve on. It is argued how integration of the ChromaTouch Sensing Principle into a suction cup may be able to bridge the gap.

A. Artificial Suction Cups

Van Veggel et al. investigated the state of the art in soft robotic suction cups (Appendix IV.A). Considering integration of tactile sensing in artificial suckers, several designs exist. Huh et al. [3] measured the differential pressure between four inner chambers in their suction cup to obtain information about surface curvature, proximity, and texture. Sareh et al. [4] used a fiber optic head in the sucker to measure proximity and tactile information, for use in motion planning and measuring substrate stiffnesses. Frey et al. [5] used a micro-LIDAR optical sensor next to the suction cup to measure proximity, and activated the membrane when approaching an object. Lee et al. [6] spray-coated four strain sensors on the suction cup's outer wall. They used machine learning algorithms to successfully estimate the object's weight and center of gravity from these input channels. Shahabi et al. [7] integrated four microfluidic strain sensors into a silicone suction cup. By using the sensor outputs in machine learning algorithms, they were able to estimate angles, directions, stiffnesses, and inclinations of substrates. For a more comprehensive overview, the reader can refer to the literature research work of Van Veggel et al. (Appendix IV.A).

Several limitations exist in the current designs. The spatial distribution of sensing channels is often limited, usually reaching only up to four channels, which limits the spatial sensing resolution. Also, the degree of integration into the suction cup's architecture is low. Many implementations rely on external sensors that increase the size of the module, or employ rigid sensors that interfere with the suction cup's deformability, thereby limiting attachment to irregular surfaces. Additionally, the sensed information is rarely used for control. In conclusion, the state-of-the-art sensorized suction cup designs have not yet achieved the desired maturity level to integrate them into a soft continuum arm and address the proposed control challenges. This work aims to bridge this gap by embedding a vision-based tactile sensing principle into a suction cup. These types of sensing technologies usually employ a camera to track the displacement of markers embedded in a soft elastomer membrane [8]. Advantages of these methods are their high spatial resolution and minimum wiring requirements compared to other sensing technologies. While several types of vision-based technologies exist, this work employs the ChromaTouch Principle [8] [9] [10] [11].

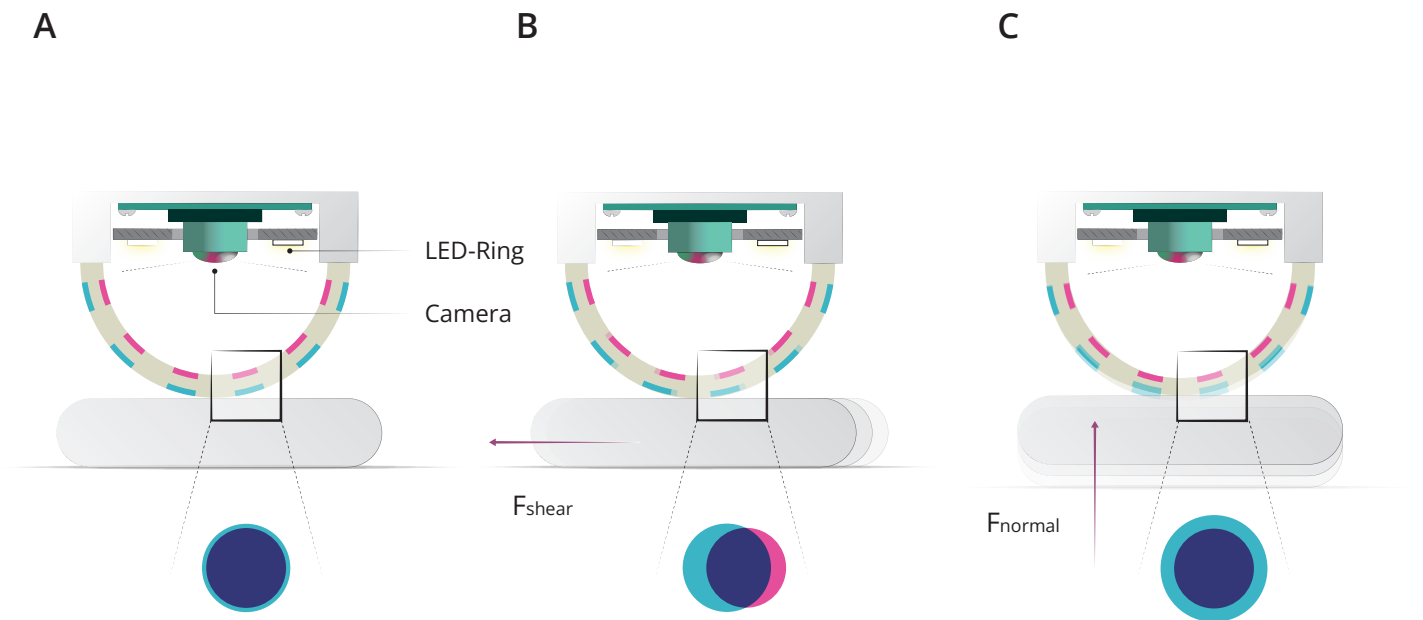


Figure 4

Explanation of the ChromaTouch Principle. **(A)** Neutral state, where the markers fully overlap and the marker sub-image appears purple. **(B)** Application of a shear force, where the cyan color-filter, located further from the camera, moves tangentially with a larger amplitude compared to the closer magenta color-filter. This changes the relative distance between the two and causes the image to appear as a superposition of two circles with their intersection subjected to subtractive color mixing. **(C)** Application of a normal force, where the compression of the elastomer causes the cyan filter to occupy a larger portion of the marker sub-image.

B. The ChromaTouch Principle

The reason for choosing the ChromaTouch principle over other technologies is its ability to deduct both lateral and normal deformation of the elastomer membrane, forming a three dimensional representation of the deformation field. This puts it in a favorable position against other vision-based technologies which are often solely able to track the lateral membrane deformation. The principle works by having each marker consist of two superimposed color filters (Figure 4). The color of the partially translucent magenta markers on the inner layer is mixed with the opaque cyan markers on the outer layer. As a result, the centroids of both layers can be tracked simultaneously, even when the color filters overlap, resulting in a higher number of markers and a better spatial resolution. Detection of the centroid displacement of each marker is used to determine lateral deformation of the membrane, while normal displacement is tracked by subtractive color mixing. A change in normal force on the membrane results in a change of distance between the two color filters, which alters the ratio of cyan to magenta in the marker sub-image. This variation in hue is used to track the normal deformation. The principle is visualized in Figure 4. In the initial state, the sensor remains undeformed, and the markers exhibit a consistent purple color of cyan and magenta layers (Figure 4A).

When shear forces are applied, the closer cyan layer moves tangentially with a larger amplitude compared to the magenta layer due to the elastic properties of the membrane. Consequently, the marker sub-image shows the superposition of two circles, with their intersection undergoing subtractive mixing and appearing purple (Figure 4B). The application of a normal force compresses the elastomer, decreasing the distance between the two color-filters and causing the cyan layer to occupy a larger portion of the sub-image (Figure 4C).

To date, the ChromaTouch Principle has been demonstrated in a flat elastomer membrane [9] and hemispherical robot fingertips [8] [10] [11]. The first versions were still manufactured by multiple stages of silicon casting [8] [9] but the more recent versions employed multi-material additive manufacturing. Also, while previous versions were still calibrated by employing ground-truth models such as Hertzian Contact Theory [8] [9] [10], Boonstra [11] has proven the use of the ChromaTouch images in a Convolutional Neural Network (CNN). He demonstrated the ability of a CNN to learn the relationship between tactile images and the safety margin, and showed its potential use in mimicking human grasp control.

03

Design & Manufacturing

This chapter describes the design and fabrication process. First, several arguments for a membrane-based fluidic actuation method are given and the octopus sucker is referred to as an architectural inspiration. The choice for the marker configurations is explained by proposing theoretical sensing scenarios and membrane sample tests. Then, the parametric modelling process, performed in Rhino Grasshopper, is explained and a choice for the final architecture is made. The chapter ends with a description of the Multi-Material Additive Manufacturing process and post-processing operations.

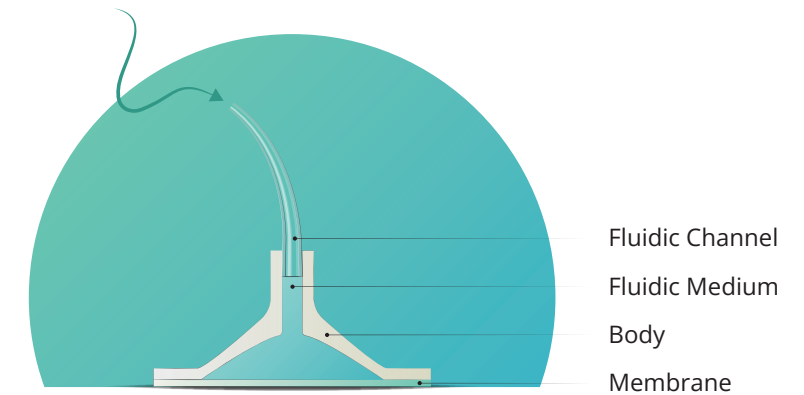
A. Design Process

Although this work's main focus is to recognize and correct the orientation error (Figure 3), the suction cup was designed with the full scenario in mind (Figure 2). The design process can be found in Appendix I, which includes formulating design requirements originating from the scenario (Appendix I.A), creating a morphological map (Appendix I.B), developing three concepts, (Appendix I.C) and the concept selection (Appendix I.D). The most important considerations are summarized in this section.

B. Actuation Method

Existing artificial suction cups employ various actuation methods, which encompass mechanical, fluidic, electric, thermal, and magnetic approaches (Appendix IV.A). This work's design focuses on fluidic actuation, relying on an air pump and utilizing a membrane between the internal and external medium. Figure 5A shows this commonly used architecture, consisting of a sucker body and a membrane. The working mechanism is shown in Figure 5B.

A



B

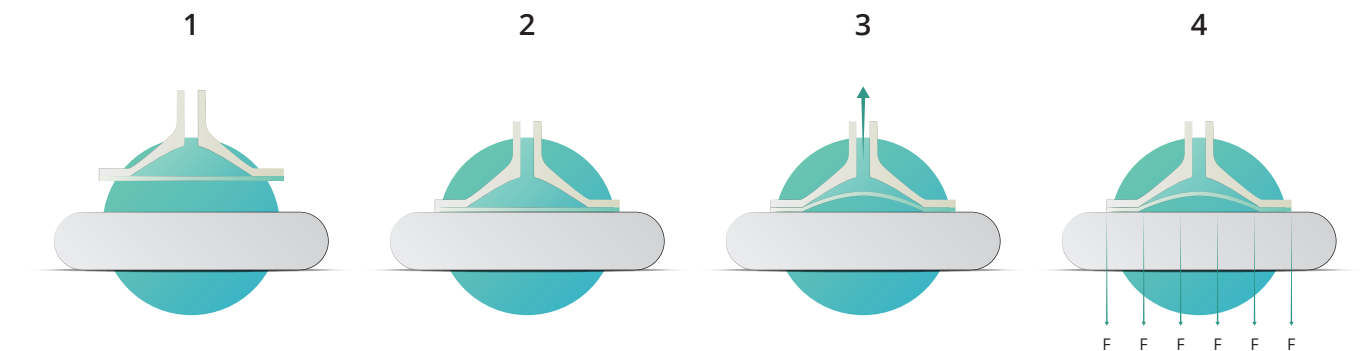


Figure 5

Working principle of a fluidically actuated membrane-based suction cup. (A) Architecture and components. (B) Steps in the adhesion process, (B1) Approaching a substrate, (B2) Obtaining contact (B3) Retraction of the membrane leads to a volume increase of the chamber between the suction cup and the substrate, (B4) the resulting pressure drop produces an attachment force.

After contact with a substrate is obtained (Figure B1 & B2), a pump facilitates retraction of the membrane (Figure B3). This causes a volume increase of the sealed chamber between the suction cup and the substrate, which results in a pressure drop that produces an attachment force (Figure B4). This membrane-based fluidic actuation method offers several benefits.

- **Robustness to Extreme Environments**

The membrane facilitates use in wet and dry conditions because it functions as a shield against dust and contamination, protecting internal components and fluidic channels.

- **Adjustability of Attachment Force**

Maximizing the benefits of a high-resolution sensing method also requires a high-resolution actuation method, rather than binary ON-OFF actuation. A membrane allows for adjusting the attachment force by modifying membrane retraction. This is particularly advantageous when dealing with delicate or fragile objects.

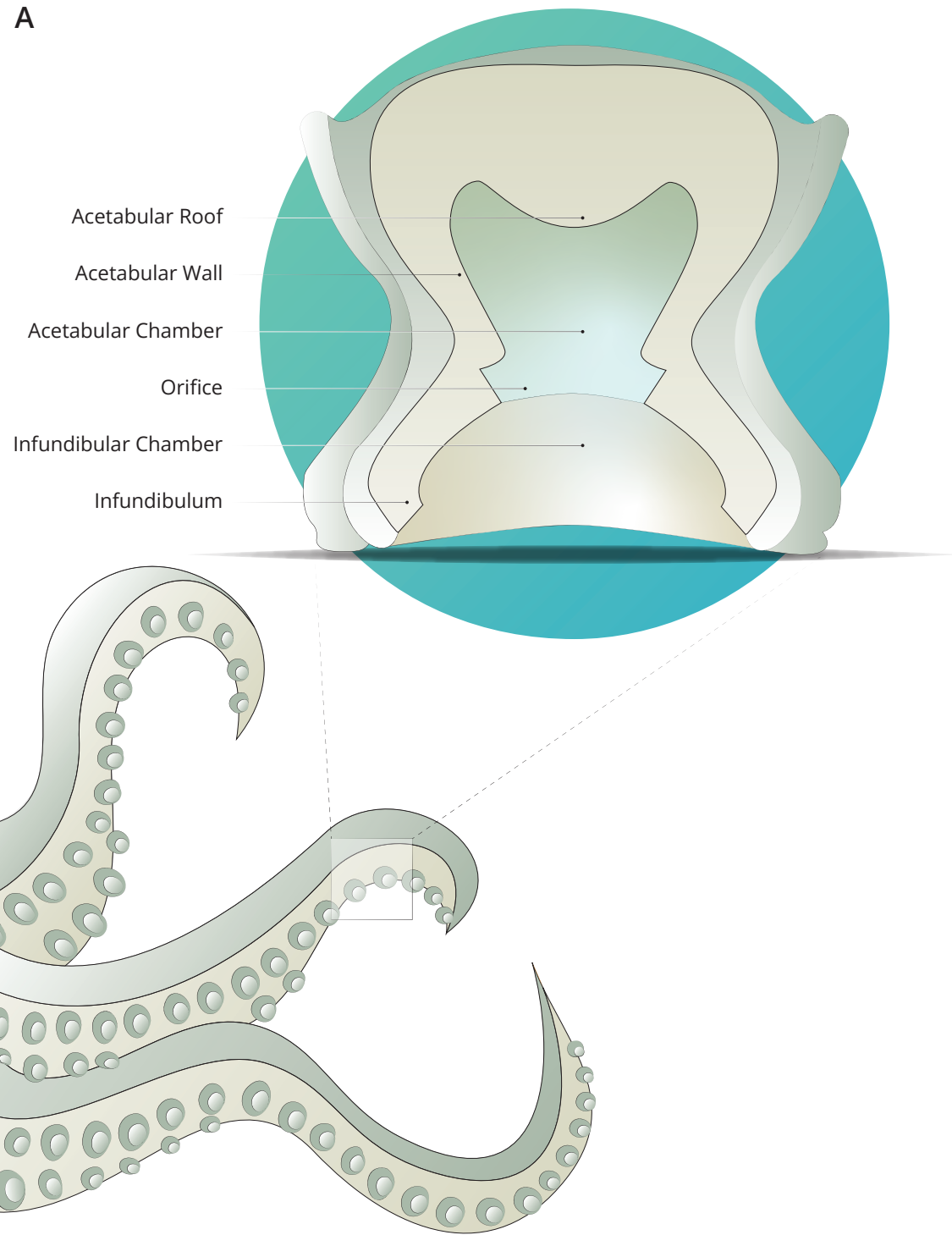
- **Prevention of Leakage**

The membrane minimizes or eliminates fluidic leakage when the seal is not closed. This is especially useful in the case of employing multiple suction cups on a robot arm, actuated by the same fluidic circuit.

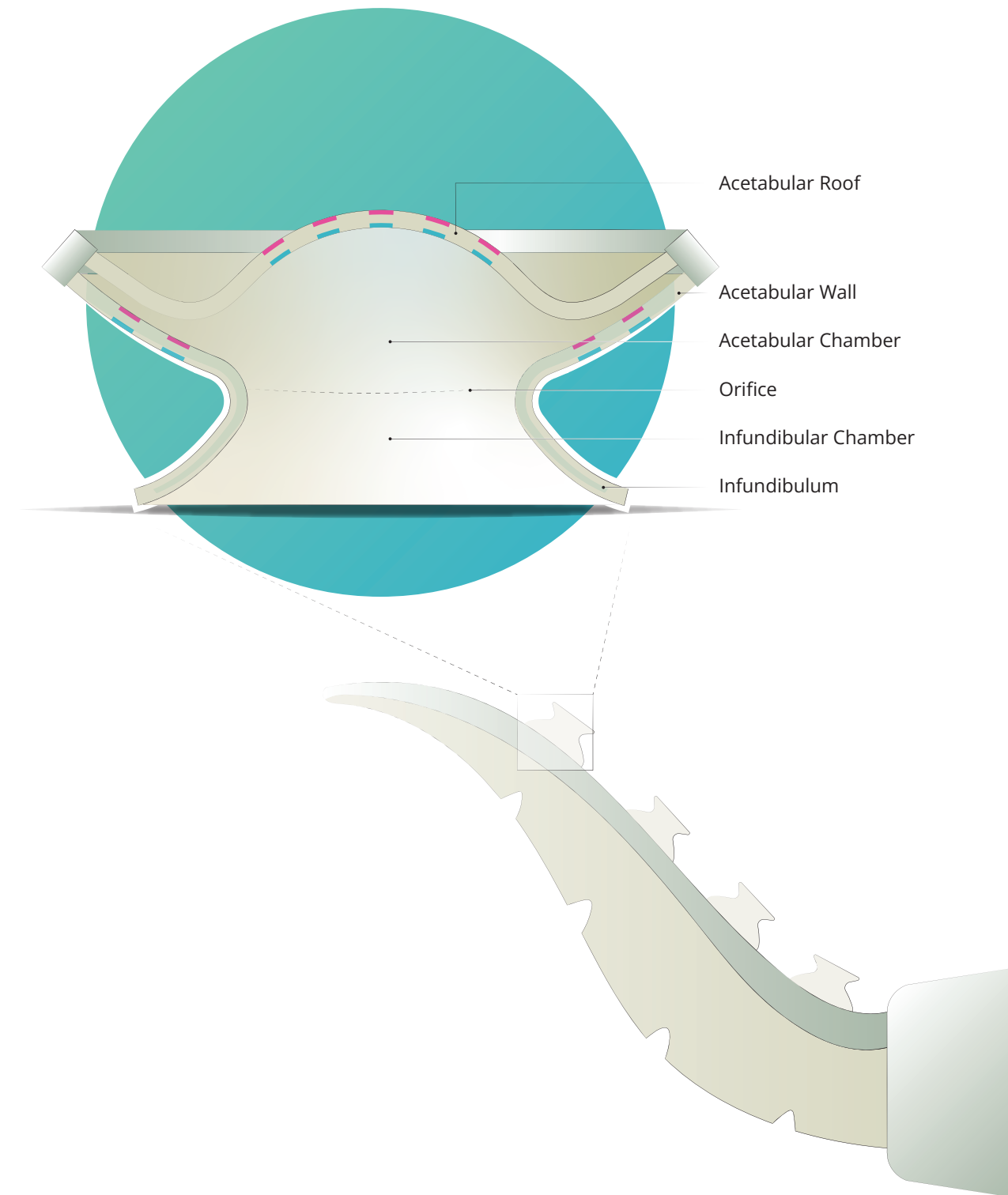
- **Light-Blocking Capabilities**

In combination with a diffuse outer layer, the membrane can block external light from interfering with the tactile images.

A



B



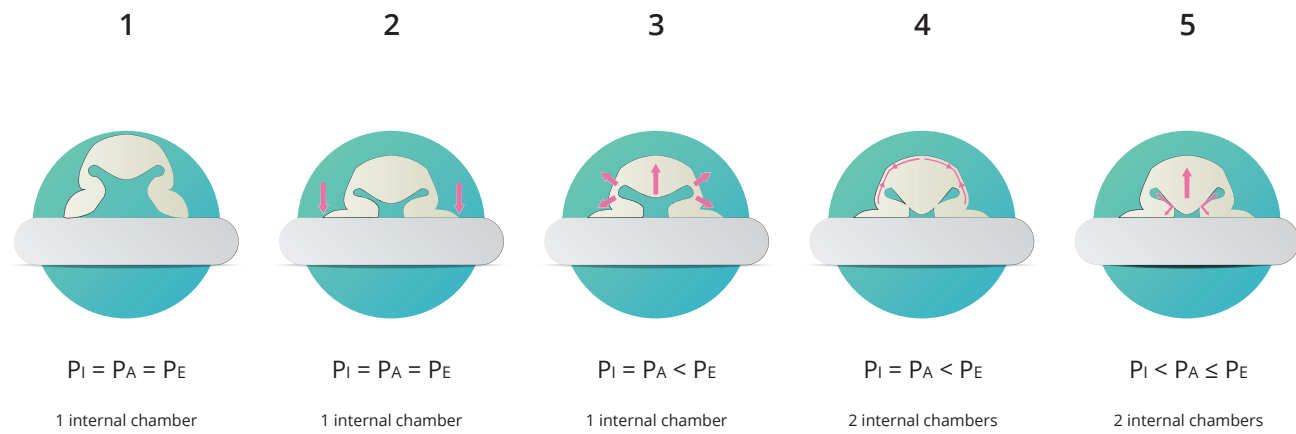
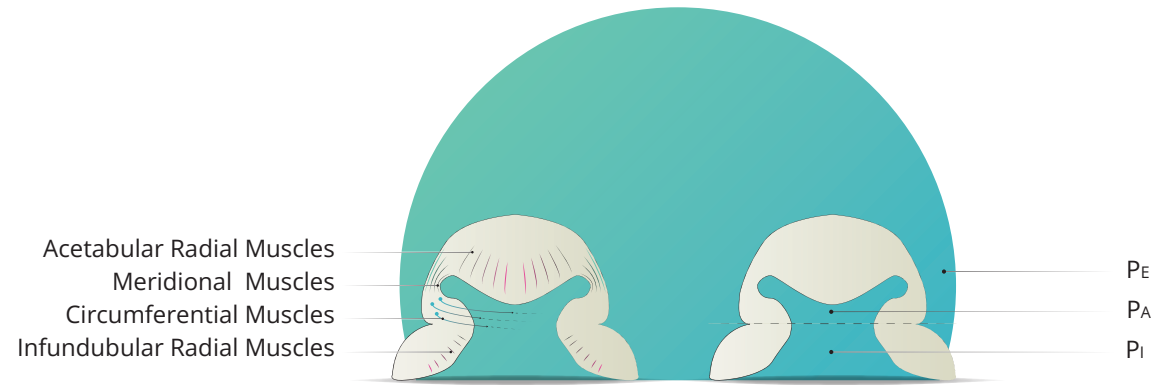
C. Octopus Inspiration

In Figure 6A, a simplified view of the octopus sucker is shown. Their suckers consist of two chambers, the infundibular chamber or 'infundibulum' and the acetabular chamber or 'acetabulum'. The infundibulum, characterized by its soft and compliant nature, conforms to the substrate shape and closes the seal. The acetabulum, which possesses a stiffer structure, generates the pressure drop through volume increase by contraction of radial muscles. These two chambers are connected through an orifice. Likewise, this work's design adopts a two-chamber approach. It aims to mimic the conforming and sealing abilities of the octopus infundibulum while using the acetabulum to obtain the volume change required for the pressure drop and attachment force. The design is showcased in Figure 6B. The figure highlights the architectural similarities between the biological and the artificial suction cup.

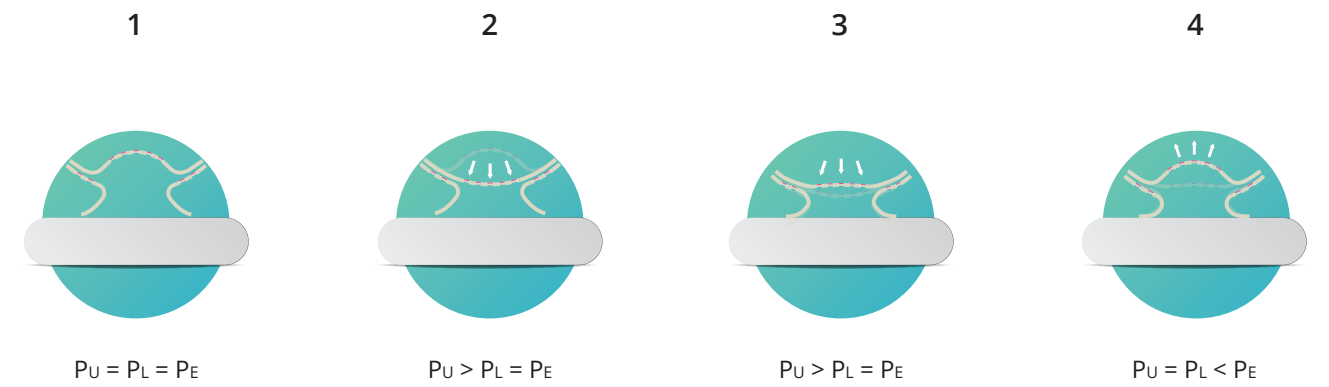
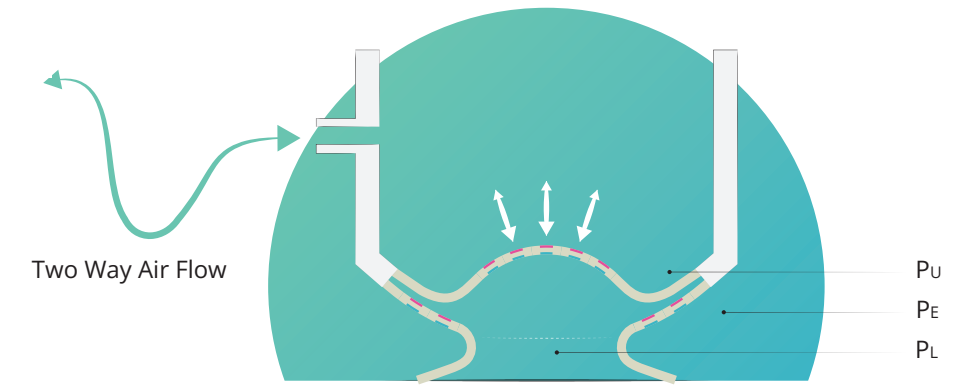
Figure 6

Architectural similarities between (A) the *Octopus Vulgaris* Sucker and (B) the suction cup presented in this work.

A



B



In Figure 7, the adhesion processes of both suckers are showcased. This clearly shows that the fluidic membrane actuation utilized in the artificial suction cup (Figure 7B) is used to replicate the function of the radial muscles in the octopus acetabulum (Figure 7A). The proposed design incorporates the acetabular roof (top membrane) in two states. The first state corresponds to the 'exploration phase' of the scenario (Figure 2A), where the membrane is inflated (Figure 7B2). After achieving a seal (Figure 7B3), the second state is activated, which involves retraction of the membrane by activation of vacuum pressure (Figure 7B4). This leads to a volume increase of the sealed chamber, resulting in pressure drop and an attachment force.

Figure 7

Adhesion processes of both suction cups. **(A)** Adhesion process of the octopus sucker. **(A1)** Initial contact with the substrate. **(A2)** Formation of a seal after contracting the infundubular radial muscles. **(A3)** Pressure reduction through contraction of the acetabular radial muscles. **(A4)** Interlocking of the protuberance in the orifice through contraction of the meridional muscles, and **(A5)** Continued adhesion after relaxation of the radial muscles due to the friction from hairs and ridges, cohesive forces of water and stored elastic energy in cross connective tissue fibres. Adapted from Tramacere et al. [17]. **(B)** Adhesion process of the artificial sucker. **(B1)** Approaching the substrate with the membrane in a neutral state. All pressures are equal to atmospheric pressure P_E . **(B2)** Activation of the pump inflates the acetabular roof, increasing P_U . P_L is still equal to P_E as no seal has yet been achieved. **(B3)** Pressing the suction cup against the substrate forms a seal. **(B4)** Activation of the vacuum decreases P_U and thereby retracts the acetabular roof, increasing the volume of the chamber between the suction cup and the substrate. As this chamber is now sealed, this creates a pressure drop in P_L .

D. Expected Example Signals

The two-layer marker architecture is expected to provide an information-rich type of image data. Examples are shown in Figure 8 and further explained below.

• State of Actuation

The marker deformation in the acetabular roof offers information about the pressure difference between the chamber above and below it (P_U and P_L in Figure 7B). This provides information about the fluidic actuation state (Figure 8A).

• Environmental Interactions

The markers in the acetabular wall provide information about interactions with the external environment. Examples are the orientation with respect to an object (Figure 8B) or sensing the object shape (Figure 8C).

• Seal & Leakage Sensing

In case a seal is not formed (Figure 8D1), application of the vacuum results in a higher absolute pressure difference between P_U and P_L , resulting in a more extreme deformation of the acetabular roof compared to when a seal is formed (Figure D2). This mechanism would theoretically be able to show occurring leakages in the camera images.

• Force Distributions

During pickup situations, the force interactions between the suction cup and the object will change the chamber shape. Due to air being trapped in this chamber, both the acetabular roof and wall will be affected by this. Their deformation patterns may provide information about the direction and magnitude of these forces (Figure 8E).

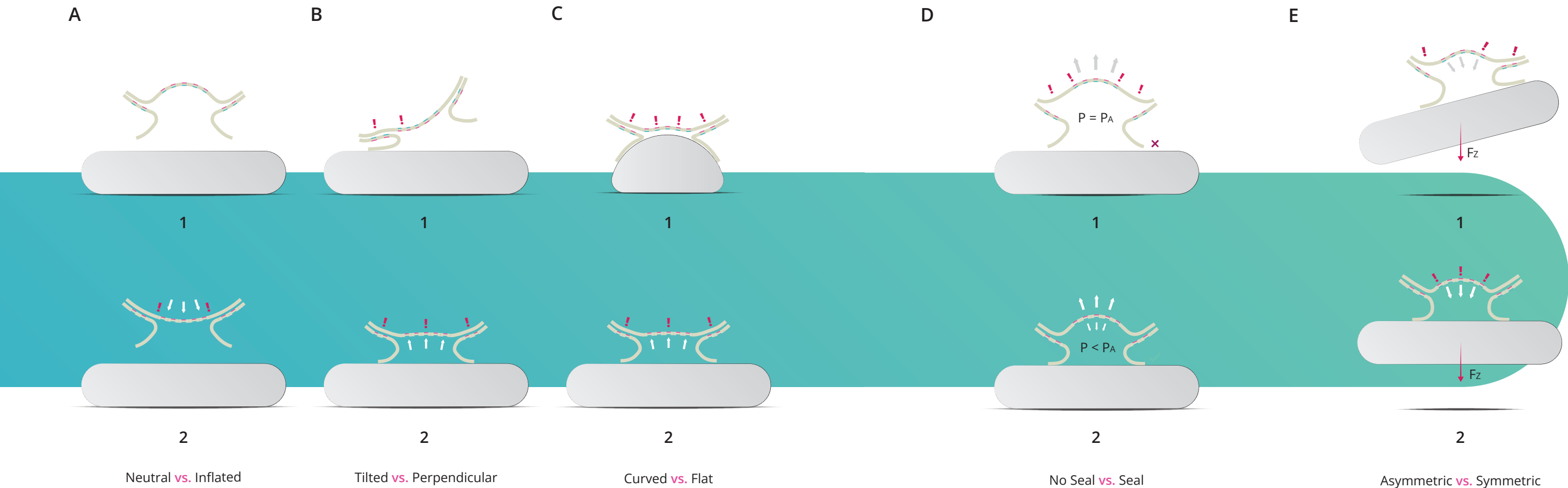


Figure 8

Theoretical scenarios causing membrane deformation, expected to produce information-rich image data. (A) Fluidic actuation in (A1) Neutral (off-) state vs. (A2) an inflated acetabular roof. (B) Indentation with (B1) Tilted contact, where the infundibular surface acts as a mechanical lever to transfer information to the acetabular wall and roof vs. (B2) Perpendicular contact with a sealed chamber. The chamber is sealed and the trapped air is subject to volume conservation. Therefore, the change of the chamber shape due to indentation results in an upwards deformation of the acetabular roof. (C) Sensing objects with (C1) a curved shape vs. (C2) a flat shape, showing a different deformation of the acetabular roof and wall. (D) Application of vacuum pressure (D1) without a seal vs. (D2) with a seal, showing a clear difference in deformation of the acetabular roof. (E) Picking up an object with (E1) the center of gravity misaligned with the suction cup, showing asymmetrical deformations of the acetabular roof and wall, vs. (E2) the center of gravity aligned with the suction cup, showing symmetrical deformations of the acetabular roof and wall.

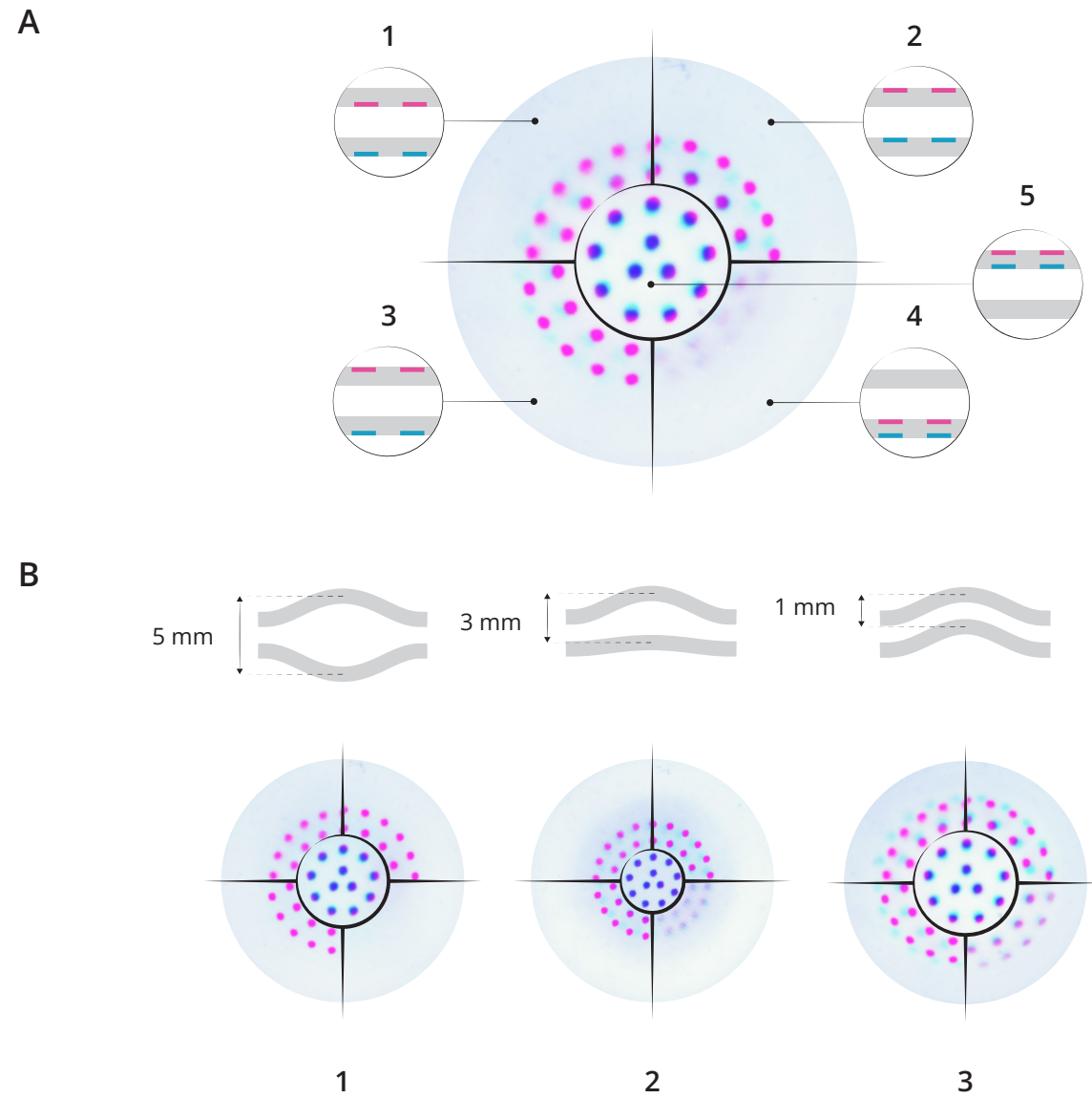


Figure 9

(A) Four alternatives for marker placement in the lower membrane. (B) Determination of the threshold distance where the bottom marker layers are still visible through the transparent top membrane

E. Marker Configuration

Using a second marker layer visible through a transparent membrane has not been employed in the previous versions of the ChromaTouch sensor. To validate this possibility, a sample test with two dome-shaped membranes was conducted to compare four marker layout variations (Figure 9A1-9A4). Then, the threshold distance where the lower markers were still visible through the top membrane was determined (Figure 9B). Although variations in visibility existed between the alternatives, all of them exhibited sufficient performance at a threshold distance of 3 mm. Finally, the layout in Figure 9A3 was chosen because it was expected to provide the most information about the lower membrane. This layout incorporates both the magenta- and cyan color-filter in the lower marker layer.

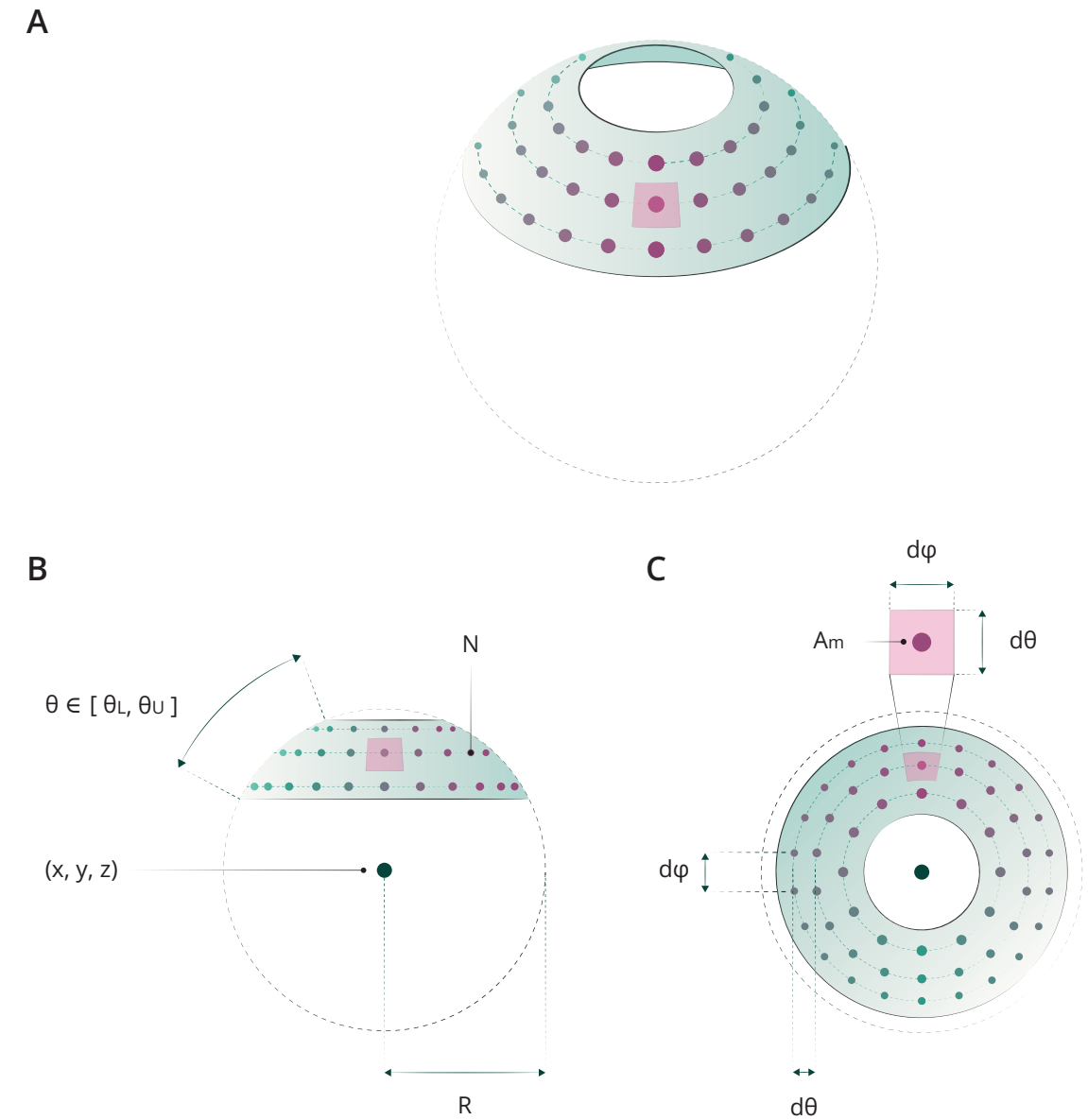


Figure 10

Adapted Deserno Algorithm to generate a collection of points on a spherical surface, to form the basis for marker modelling. (A) 3D view of the point collection. (B) Inputs of the algorithm: Number of markers N , sphere midpoint (x, y, z) , sphere radius R and angular domain $[\theta_L, \theta_U]$. (C) Ensuring that the area A_M surrounding each point is equal for all points and approximates a square so $d\theta \approx d\phi$.

G. Parametric Modelling

G.1. Marker Pattern

The suction cup was parametrically modelled in Rhino Grasshopper. This aided rapid comparison of variations, and experimentation with different geometrical parameter values. The marker-embedded portions of the acetabular roof and wall were modelled as parts of a sphere surface. This enabled using an adapted version of the Deserno Algorithm, used in the most recent version of the ChromaTouch sensor [10], to divide markers over the surface. The algorithm is visualized in Figure 10. It takes an arbitrary number of markers N , sphere midpoint location (x, y, z) , sphere radius R and angular domain $[\theta_L, \theta_U]$ as inputs. It then generates a collection of points on the surface, while ensuring the average marker area A_M remains the same and approaches a square $d\theta \approx d\phi$. This ensures a uniform sampling resolution in the tactile images. The generated points form the centers of cones with their base normal to the sphere surface, and diameter equal to the chosen marker diameter. The intersection between these cones and the inner and outer membrane layers defines the marker volumes.

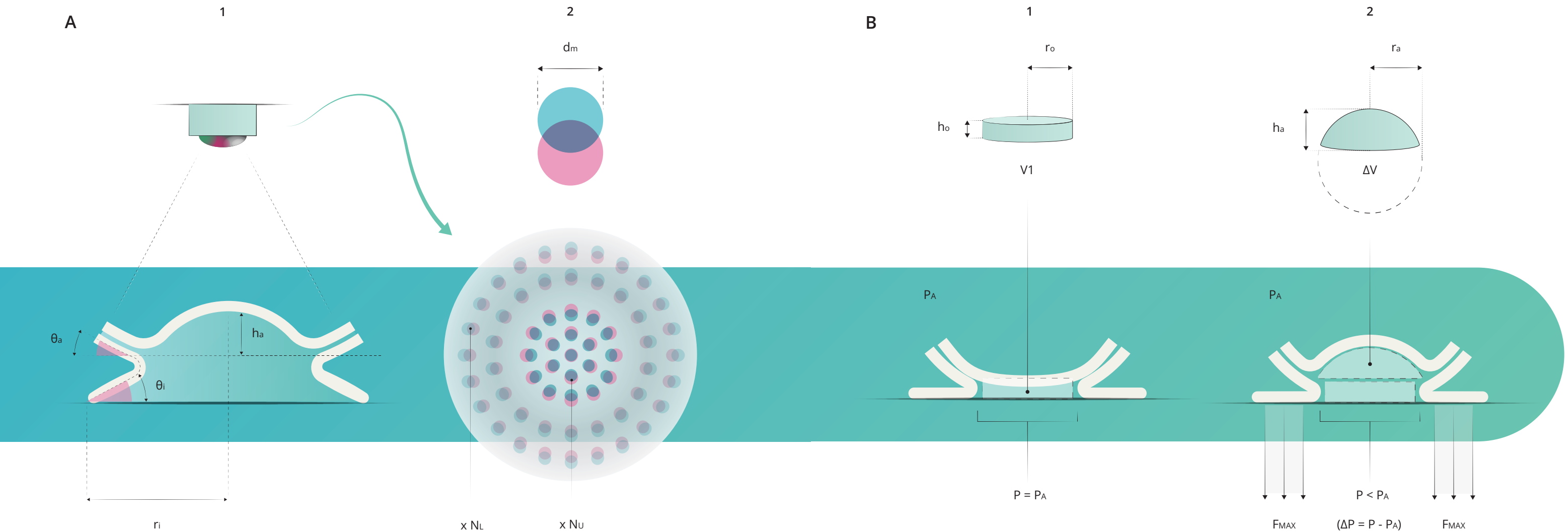


Figure 11

(A) Visualization where the parameters are located. (B) The simplified geometrical models used for the theoretical force and pressure calculations. (B1) Volume of internal chamber before application of the vacuum and (B2) after application of the vacuum.

G.2. Geometrical Parameters

Although the Grasshopper model contained 32 variable parameters, the ones selected here are those assumed to be most influential on the theoretical attachment force and sensing resolution. The force-related parameters are the ones affecting the volume change before and after adhesion. These include the infundibulum angle (θ_i), acetabulum angle (θ_a), infundibulum radius (r_i), and acetabulum height (h_a). The sensing-related parameters are the ones influencing the marker density. These include the number of markers on the upper and lower membrane (N_u and N_l), along with the marker diameter (d_m).

The parameters are illustrated in Figure 11A. To simplify the analysis, the number of markers on the upper membrane was set to half of the number on the lower membrane for every configuration, reducing the number of parameters from seven to six. The table in Figure 12 presents three variants for each parameter, theoretically resulting in $3^6 = 729$ possible combinations. However, as assessing and displaying each

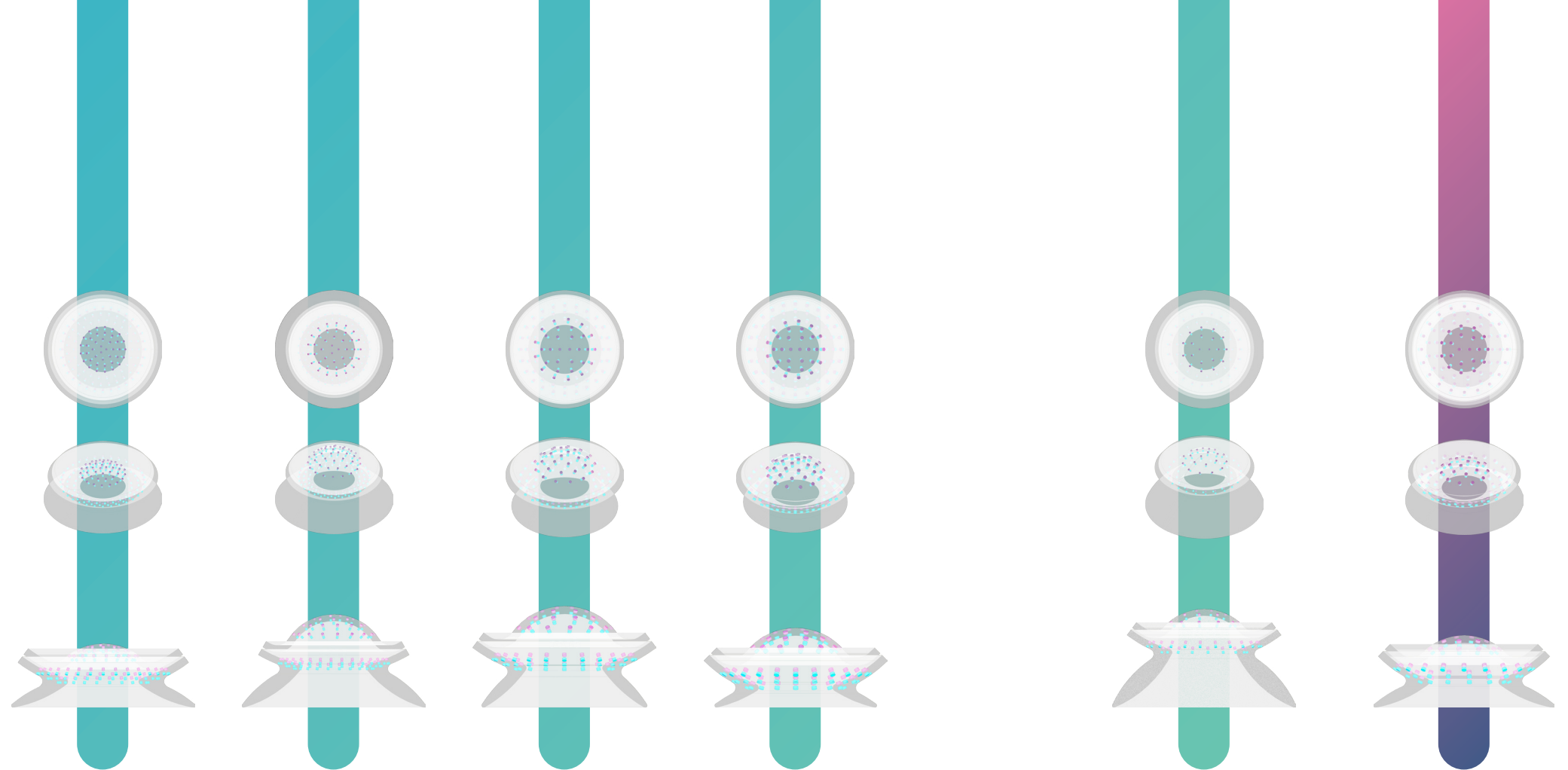
combination would be too time-consuming, six random variants were displayed to explore different possibilities and assess the influence of their variation. The header row of the table displays the top, isometric, and front views of each configuration, respectively. Since the point of interest is the effect of relative variations between parameter values, the global scale of the suction cup remained unchanged in each configuration. This was achieved by setting the edge radius to 30 mm and the orifice radius to 8 mm. The membrane and marker thicknesses were replicated from the most recent ChromaTouch sensor in Scharff et al. [10]

G.3. Effect of Parameter Variation

To demonstrate the influence of parameter variation, the six bottom rows of the table in Figure 12 show six output values for each configuration. These include the marker density in the acetabular roof (M_u) and wall (M_l), which are expressed as the surface ratio between marker area and

the total membrane area. On the one hand, displacement of larger markers is easier to track in the images and leads to an improved signal-to-noise ratio. However, as the Polyjet materials available for the markers are only available as rigid resins, a higher marker density would result in worse deformation properties of the suction cup. The output values below these are the marker resolution in the acetabular roof (MR_u) and wall (MR_l), which signify the number of markers per cm^2 . As discussed in Scharff et al. [10], the Nyquist Theorem states that membrane deformations down to the size of two markers can be observed. The final two values are the theoretical pressure change (ΔP) and maximum attachment force (F_{MAX}). Calculation of these values employs the ideal gas law, assuming a conservation of $P \cdot V$ under a constant gas temperature. The initial volume $V1$ (Figure 11B1) represents the inflated state of the acetabular roof with the pressure equal to atmospheric pressure P_A , while considering the infundibular surface fully flat on the substrate before activating the vacuum pressure. The volume

representing the orifice, $V1$, is approximated as a circular disk with height h_o and radius r_o , giving $V1 = \pi \cdot r_o^2 \cdot h_o$. Activation of the vacuum retracts the acetabular roof upwards, increasing the chamber volume between the substrate and the suction cup by ΔV , which is approximated as a spherical cap with height h_a and sphere radius r_a . The volume of this cap is calculated as $\Delta V = \frac{1}{3} \cdot \pi \cdot h_a^2 \cdot (3 \cdot r_a - h_a)$. By using the ideal gas law equation $P_A \cdot V1 = P \cdot (V1 + \Delta V)$, we calculate P as $P = P_A \cdot V1 / (V1 + \Delta V)$. The pressure change is then expressed as $\Delta P = P - P_A$. To calculate the force, the absolute pressure change is multiplied by the infundibular surface area, considering it flat with a surface area of $A_i = \pi \cdot (r_o + r_i \cdot r_o / \cos(\theta_i))^2$. Assuming even pressure distribution over the infundibular surface, the theoretical maximum attachment force becomes $F_{MAX} = A_i \cdot |\Delta P|$. Although the optimal parameter values have not been established yet, this work aims to achieve a proof of concept demonstration rather than to identify the best configuration. A heuristic approach led to selecting the purple version in Figure 12.



Input Parameters	θ_a	37.5°	30°	37.5°	45°	37.5°	45°
	θ_i	25°	35°	25°	25°	45°	25°
	r_i	18 mm	20 mm	18 mm	15 mm	20 mm	18 mm
	h_a	6 mm	10 mm	6 mm	10 mm	8 mm	6 mm
	N_u	80 [-]	80 [-]	80 [-]	60 [-]	40 [-]	40 [-]
	N_L	40 [-]	40 [-]	40 [-]	30 [-]	20 [-]	20 [-]
	d_m	0.6 mm	0.6 mm	0.8 mm	1.0 mm	0.6 mm	1.0 mm
Output Values	MD_U	0.052 [-]	0.028 [-]	0.041 [-]	0.071 [-]	0.019 [-]	0.058 [-]
	MD_L	0.048 (-)	0.062 (-)	0.063 (-)	0.077 (-)	0.023 (-)	0.064 (-)
	MR_U	18.5 / cm ²	9.9 / cm ²	8.2 / cm ²	9.0 / cm ²	6.7 / cm ²	7.4 / cm ²
	MR_L	16.9 / cm ²	22.1 / cm ²	12.5 / cm ²	9.8 / cm ²	8.3 / cm ²	8.1 / cm ²
	F_{MAX}	92.3 N	148.1 N	90.7 N	71.3 N	168.6 N	100.2 N
	ΔP	- 81.1 kPa	- 91.8 kPa	- 91.8 kPa	- 91.8 kPa	- 88.1 kPa	- 88.1 kPa

Figure 12
Varying seven geometrical parameters in Rhino Grasshopper to obtain six configurations of the suction cup. The bottom of the table displays the influence of the parameters on output variables related to sensing (MD = Marker Density as the surface ratio of total marker area to membrane area, MR = Marker Resolution in #markers / cm²). The outer right configuration was eventually selected to manufacture.

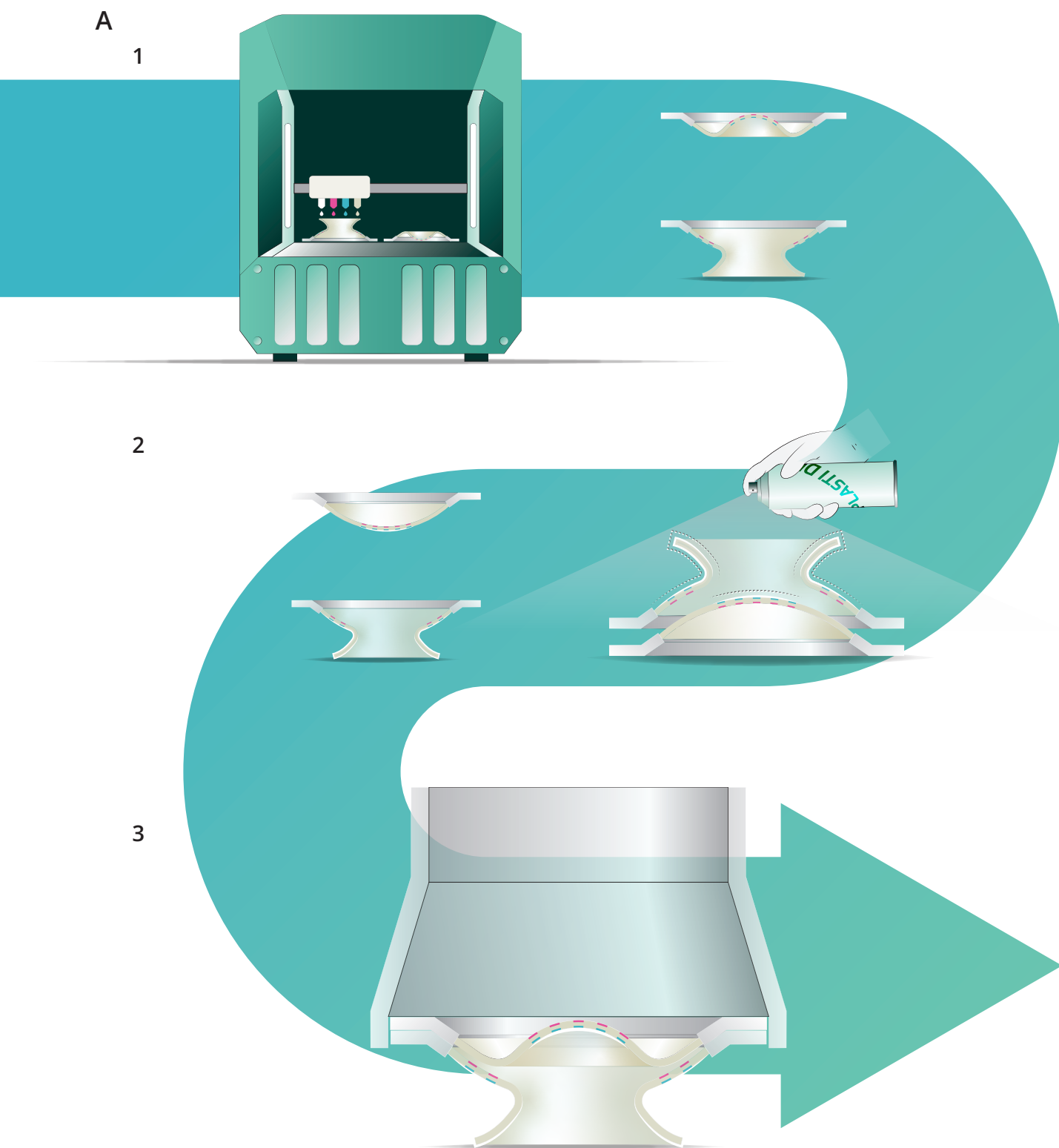


Figure 13

(A) Manufacturing steps. **(A1)** Fabrication of top and bottom parts by polyjet additive manufacturing with the Stratasys J35, **(A2)** Spraying Plasti-Dip¹ onto the highlighted parts, **(A3)** Bonding the top and bottom and attaching them to a PLA 3D-printed mount. **(B)** Pictures in different stages of the process. **(B1)** Top and bottom parts before application of Plasti-Dip and **(B2)** after application of Plasti-Dip. **(B3)** Assembled module consisting of top part, bottom part, and PLA 3D-printed mount.

¹ Plasti Dip Nederland. "Plasti dip spray mat wit". URL: <https://www.plasti-dip.nl/shop/plasti-dip-spray-mat-wit/>. Accessed: 15-08-2023

H. Fabrication

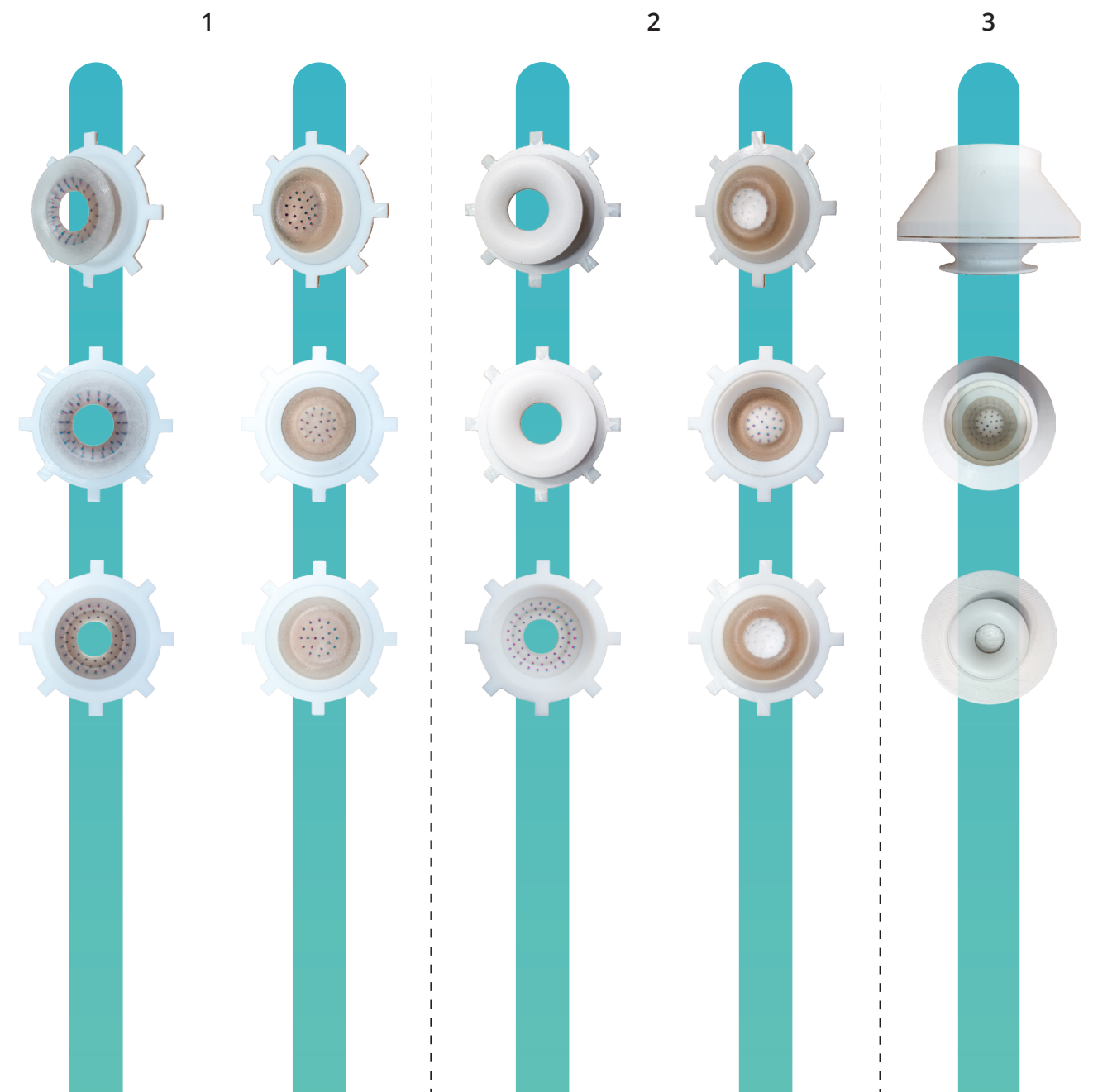
H.1. Polyjet Printing

Both the top and bottom parts of the suction cup were manufactured by Polyjet printing with the Stratasys J35 (Figure 13A1). This made it possible to embed the markers in both membranes without requiring extra fabrication steps, thereby minimizing the risk of defects that could cause leakages. It also enabled the inclusion of a rigid edge, required for mounting the suction cup during the experiment. The colors of the markers were chosen from the translucent VeroVivid family. For the outer cyan layer, VeroCyan-V was used. The inner marker layers were fabricated in the more opaque VeroMagenta-V. The deformable parts were all printed in Agilus30Clear. For the rigid edge, VeroPureWhite was chosen. The support material was printed in SUP705, which is a gel-like, easily breakable material. Two other versions of the prototype that were not further included in the experiment, can be found in Appendix II.

H.2. Post-Processing

After the printing process, a white rubber spray-coating (Plasti-Dip¹), was sprayed onto the parts highlighted in Figure 13A2. To conserve the transparency of the acetabular roof's circular edge, this part was masked during the spraying process. The purpose of the Plasti-Dip layer is twofold. First and foremost, it blocks external light from outside from interfering with the tactile images. Second, it equally distributes the light throughout the chamber above the acetabular roof.

B



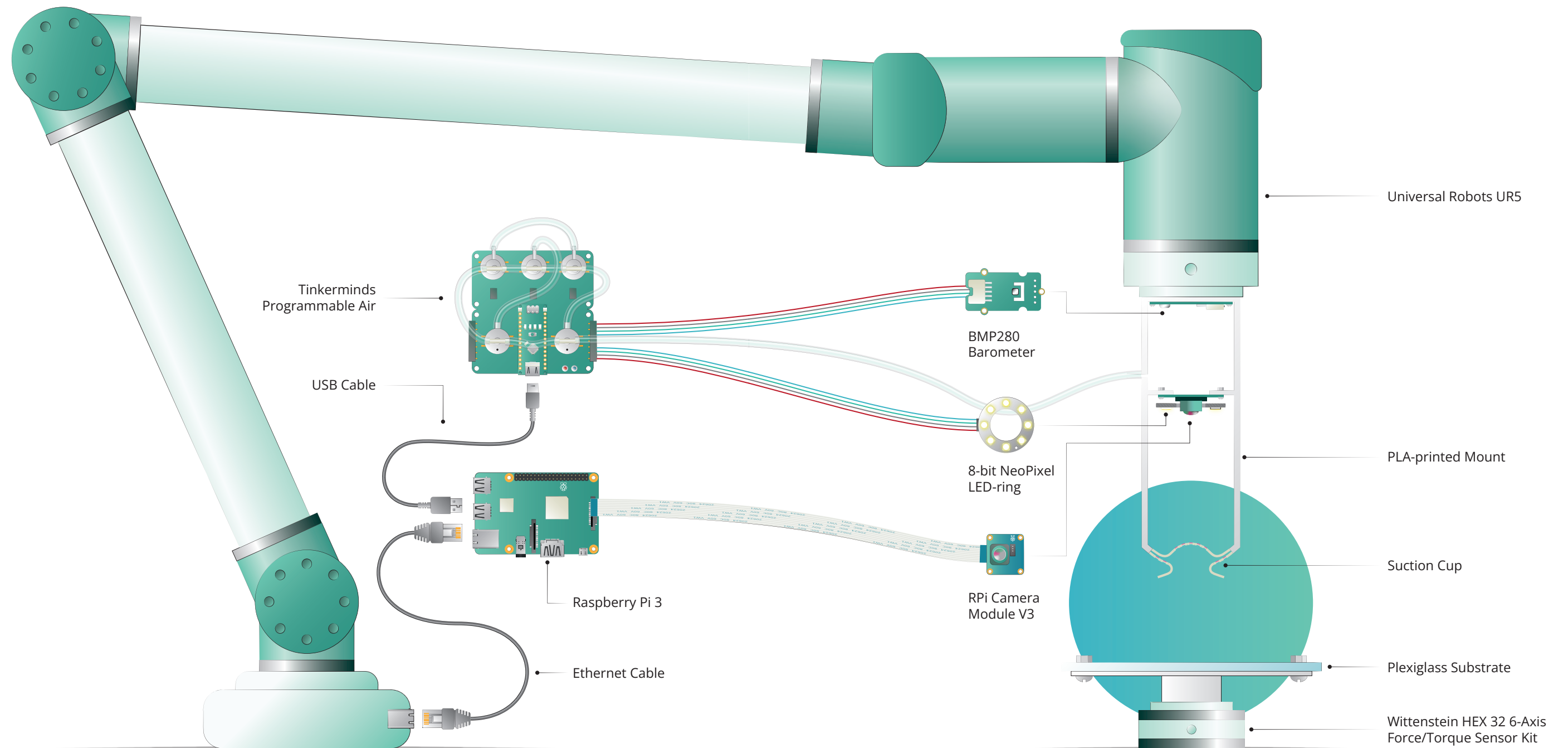


Figure 14

Schematic view of the experimental setup.

H.3. Assembly of Test-Setup

A mount was 3D printed with PLA and attached to the suction cup with a glue gun (Figure 13A3). This mount was used for attachment to the UR5 Robot arm during the experiment and the housing of the electronic components (Figure 14). These components encompassed an Adafruit Neopixel 8-bit LED ring for the internal lighting, a wide-lens Raspberry Pi Camera Module V3 for capturing the tactile images, and a BMP280 barometric pressure sensor for recording the internal pressure. The mount has two inlets, one for the pneumatic channel and one for the wiring of the barometric sensor, camera and LED ring. The distance between the end of the mount and the upper part of the suction cup is 50 mm, which was found to be the minimal focus distance of the camera module.

The TinkerMinds programmable air device was attached to the pneumatic inlet of the mount. This device consists of an Arduino Nano, two pumps and three valves. The resulting pneumatic circuit was able to apply both vacuum and compression on several power levels. The camera module and the barometric pressure sensor were connected to a Raspberry Pi 3. In order to control all hardware components from the Raspberry Pi environment, a serial connection was made between the Arduino and the Pi by plugging the Arduino USB Cable into the Raspberry Pi. This enabled the Raspberry Pi to send serial commands to the Arduino. Finally, the mount was attached to the end-effector of the UR5. For force measurements, an acrylic plate of dimensions 100 x 100 mm, serving as the substrate, was attached to the Wittenstein HEX 32 6-Axis Force/Torque Sensor Kit. The setup is schematically shown in Figure 14.

04

Experimental Method

Three sets of experiments were conducted. The first two sets focused on the evaluation of the suction cup's basic uses. First, two pull-off tests were conducted to evaluate resistance against normal and shear forces. Second, pickup tests with three different objects were performed. The third experiment focused on using images to train a Convolutional Neural Network in recognizing the suction cup's orientation with respect to tilted substrates.

A. Pull-off Tests

A.1. Normal Pull-off Test

The objective of the normal pull-off tests is to determine the indentation and preload that corresponds to the highest normal pull-off force. As normal pull-off force is a commonly used metric for evaluation of artificial suction cups (Appendix IV.A), measuring it will facilitate an objective performance comparison to other state-of-the-art designs.

The preload and pull-off force was measured at six different indentation levels, ranging from 1.0 mm to 3.5 mm in steps of 0.5 mm . The zero-level was defined as the point at which the suction cup exactly touched the acrylic plate but no deformation had yet taken place. The experimental procedure used the setup depicted in Figure 14 (schematic view) and Figure 15 (real view) and was executed in line with the adhesion process described in Figure 7B. During every stage, force and pressure data was collected at 100 Hz and tactile images were obtained at 30 fps . A video of the normal pull-off test can be found in Appendix IV.A. The full process consisted of the following steps.

1. The pump was activated at positive pressure, causing inflation of the acetabular roof.
2. By translating the end-effector of the robot arm in the negative z-direction, the suction cup was moved downwards until it reached the determined indentation. This produced a preload force on the substrate.
3. The pump was activated at vacuum pressure, resulting in retraction of the acetabular roof. The volume increase of the sealed chamber between the suction cup and the substrate generated a pressure drop and led to an attachment force.
4. The robot arm was translated in the positive z-direction at an acceleration and velocity of 0.01 m/s and 0.01 m/s^2 respectively, resulting in the suction cup being pulled off the substrate.

Universal Robots UR5

Suction Cup

Tinkerminds
Programmable Air
Wittenstein HEX 32
6-Axis F/T Sensor Kit

Raspberry Pi 3

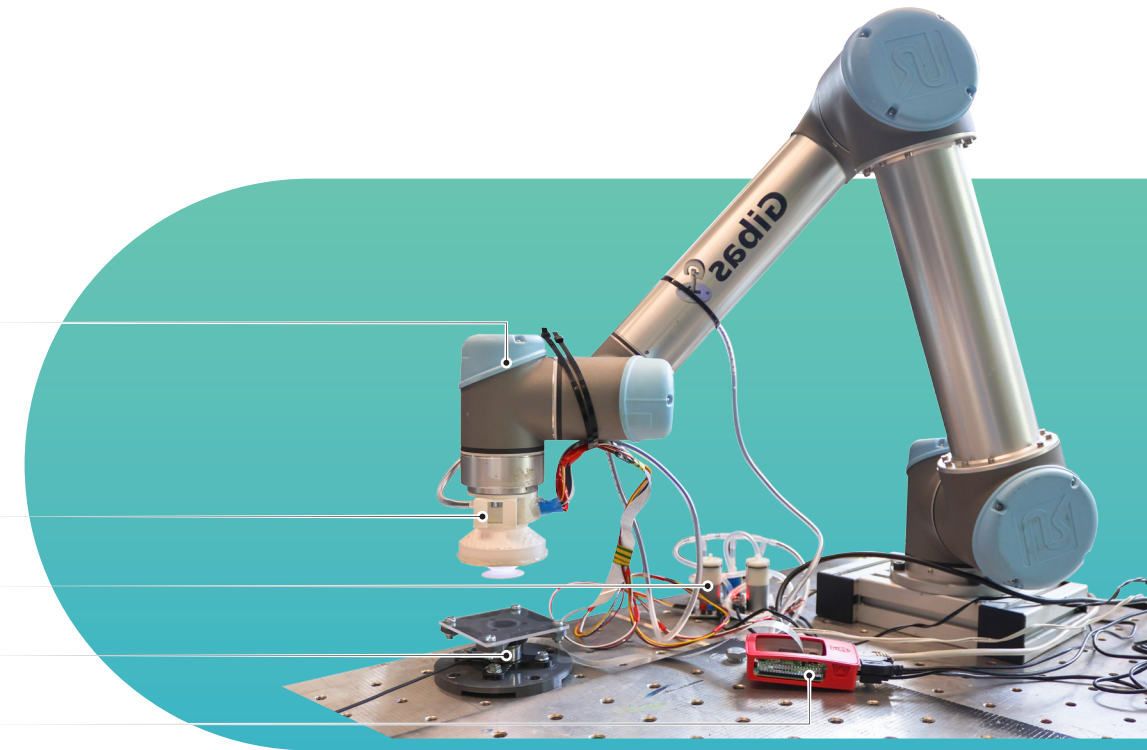


Figure 15

Picture of the experimental setup.

B. Object Pickup Tests

The pickup tests also followed the same steps as the normal pull-off experiment, with one distinction. Instead of using the velocity and acceleration of 0.01 m/s and 0.01 m/s^2 in step 4, these values were now increased by a factor 5 to speed up the pickup of the object. Three objects were used. first, an aluminum block weighing 12.0 g and dimensions $55 \times 40 \times 20\text{ mm}$ ($l \times b \times h$). This object was lifted with the center of gravity aligned with the central axis of the suction cup. The second object was an elongated aluminum profile weighing 33.0 g and dimensions $150 \times 40 \times 20\text{ mm}$. This object was lifted with its center of gravity 50 mm from the suction cup central axis. Lastly, to assess the adaptability to curved objects, an aluminum cylinder weighing 17.5 g with a 16 mm radius and length of 75 mm was picked up. During all pickup tests, pressure data was gathered at 100 Hz . Videos of all three pickup tests can be found in Appendix IV.B.

A.2. Shear Pull-off Test

To proceed with the shear pull-off test, the indentation corresponding to the highest normal pull-off force was selected. This test followed a similar procedure to the normal pull-off test, with one key distinction. Instead of translating the robot arm in the z-direction after activation of the vacuum, the arm was now translated in the x-direction, generating a shear pull-off force. A video of the shear pull-off test can be found in Appendix IV.A.

A.3. Data Post-Processing

Analyzing the data required time-synchronizing the force- with the pressure- and image data, as they were collected on different devices. This synchronization was based on the moment of indentation, which corresponds to the minimal (negative) force in the z-direction on the substrate and the maximum (positive) pressure in the chamber above the acetabular roof. This is because the indentation caused a slight upward movement of the acetabular roof, resulting in a small pressure peak (Figure 8B2). The normal pull-off force was then defined as the maximum of the z-component in the force data sequence, while the preload force was defined as the minimum.

C. Orientation Recognition

The second experiment addressed the ability to recognize the orientation with respect to tilted substrates. However, to automate and simplify the data collection process, a flat substrate rather than a tilted one was used. The tilted contact was then instead obtained by using the robot arm to put the suction cup in a randomized orientation before indenting it on the substrate and taking an image. A Convolutional Neural Network was trained to learn the relationship between these images and the orientation of the suction cup relative to the substrate.

C.1. Data Collection Method

The first phase of this experiment involved the collection of orientation-labelled tactile images. A quasi-static approach was adopted, leaving a sufficient amount of time between capturing each image. This ensured that damping and other dynamic

effects of the visco-elastic Agilus30Clear did not introduce unwanted variations in the tactile images. Also, to eliminate variation introduced by camera focus, the lens distance was set to the minimal value of 50 mm and autofocus was disabled. The resolution of the captured images was $1170 \times 1170\text{ px}$. Figure 16A explains how the orientations were defined. A spherical coordinate system was adopted where the center of rotation was located at the intersection of the suction cup's central axis and the circular area defining the edge of the infundibulum (Figure 16A1). After defining a randomized target orientation (Figure 16A2) in an integer latitude (θ) domain between 0° and 20° , and an integer longitude (φ) domain between -180° and 180° (Figure 16A3), the suction cup was rotated into the target orientation (Figure 16A4). With the goal of making the Neural Network able to generalize its predictions over varying indentation levels, a randomized indentation between 3.0 mm and 4.0 mm , with steps of 0.2 mm in between, was generated.

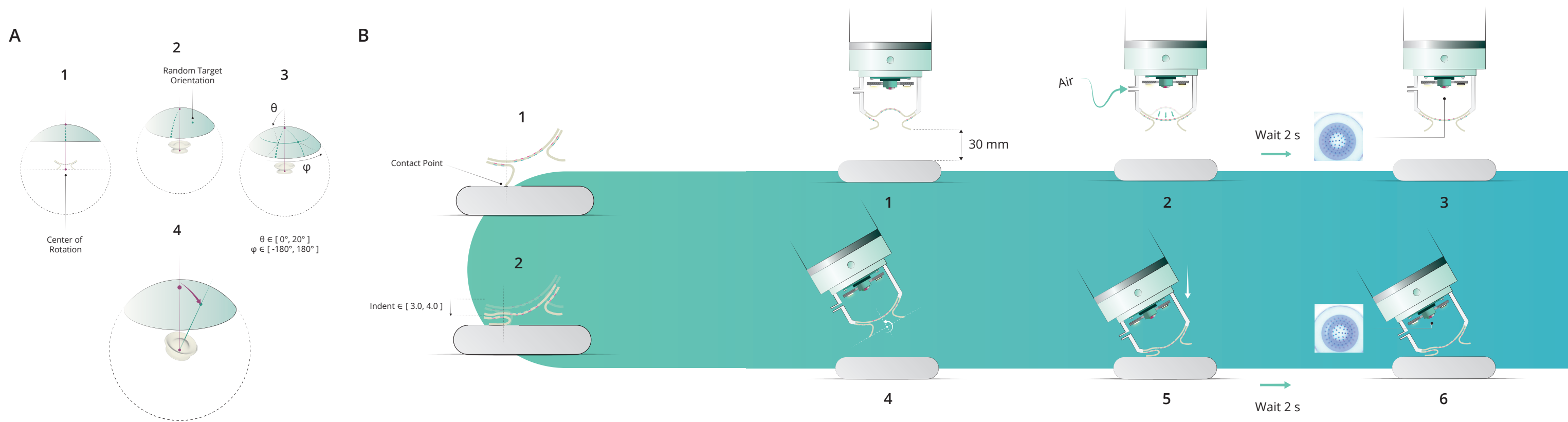


Figure 16

(A) Definition of orientation in a spherical coordinate system. **(A1)** The center of rotation is defined as the intersection of the suction cup's central axis and the circular area defining the infundibulum edge. **(A2-A3)** A random target orientation is generated in an integer latitude (θ) domain between 0° and 20° and an integer longitude (φ) domain of -180° to 180° . **(A4)** The suction cup is rotated in the target orientation. **(B)** Definition of the tilted indentation on the substrate. **(B1)** Achieving initial contact with the infundibulum edge. **(B2)** Moving the suction cup in the world negative z-direction until the desired indentation, in a domain between 3.0 mm and 4.0 mm , and in steps of 0.2 mm , is reached.

Figure 16B1 shows that the zero-level was defined as the outer edge of the infundibulum slightly touching the substrate. The suction cup was then translated in the negative z-direction of the world coordinate system until the desired indentation was reached (Figure 16B2). An explanation video, showing multiple randomized orientations and indentations, can be found in Appendix IV.C. Having adopted this system to define the orientations and indentations, the following steps were executed for the data collection process (Figure 17).

1. The robot arm started with the suction cup 30 mm above the substrate (Figure 17A).
2. The pump was activated at positive pressure, causing inflation of the acetabular roof (Figure 17B).
3. After introducing a waiting period of 2.0 s to allow for damping of vibrations in the membrane, the first image was captured (Figure 17C).
4. The robot arm rotated the suction cup until it reached the desired orientation (Figure 17D).
5. The robot arm translated into the negative z-direction until it reached the desired indentation (Figure 17E).
6. After another waiting period of 2.0 s , the second image was captured (Figure 17F).

Figure 17

Steps required for collecting the data. **(1)** Neutral position with the lowest part of the suction cup located 30 mm above the substrate. **(2)** Inflation of the acetabular roof. **(3)** After a waiting period of 2.0 s , the 'before' image was captured. **(4)** The robot arm rotated the suction cup until it reached the desired orientation. **(5)** The robot arm moved in the negative z-direction until the desired indentation was reached. **(6)** After a waiting period of 2.0 s , the 'after' image was captured.

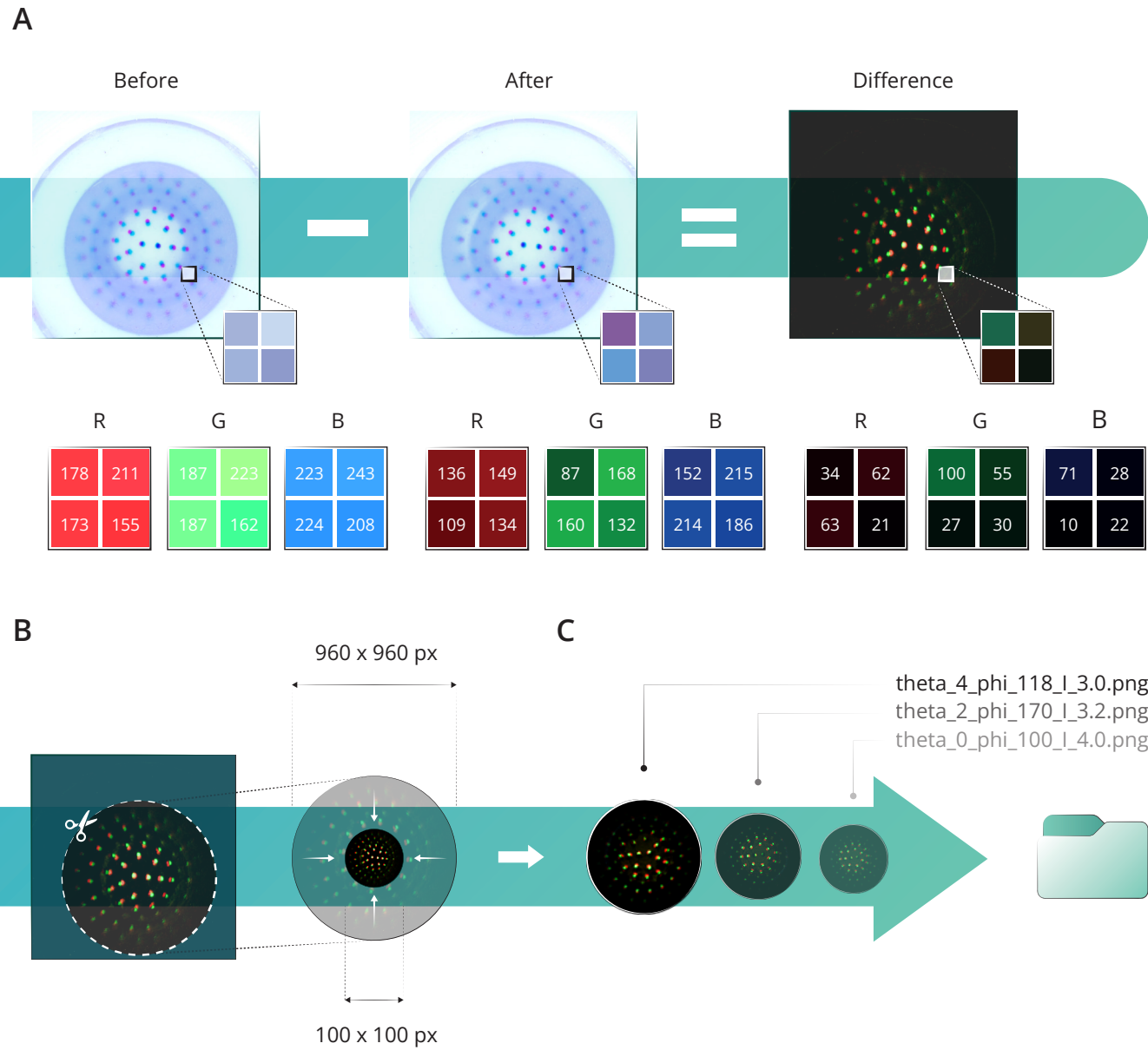


Figure 18

Image post-processing sequence. (A) Subtracting the RGB values of the pixels of the 'after' from the 'before' image, leaving only the difference. (B) Cropping out the circle containing the markers and downsampling the image to 100 x 100 px. (C) Saving the image with the corresponding latitude (θ), longitude (ϕ) and indentation (I) labels.

C.2. Image Post-Processing

The second phase of the experiment involved post-processing the tactile images before feeding them to a Convolutional Neural Network as training data. To ensure solely capturing relevant deformations introduced by the angled indentation and eliminate unnecessary background information, the two images were processed as a single difference image. Python OpenCV's subtract algorithm was employed for this operation. It is important to note that the OpenCV subtract algorithm preserves negative pixel outputs, resulting in a lossless difference calculation [12]. The total sequence of post-processing operations is displayed in Figure 18. After

saving the difference (Figure 18A), the circle containing only the marker image was cropped out and the image is downsampled to 100 x 100 px to decrease the network's training times (Figure 18B). Finally, the downsampled difference image was saved and labelled with the corresponding orientation and indentation values (Figure 18C). In total, 5528 labelled difference images were collected. An explanation video of the data collection process in combination with post-processing operations, can be found in Appendix IV.C.

C.3. Network Architecture

The third phase of the experiment required defining the architecture of the Convolutional Neural Network. This architecture is visualized in Figure 19. The input dimension of the network was set to 100 x 100 x 4, corresponding to the RGBA values of the tactile images, normalized between zero and one (Figure 19A). Then, three sequences of convolution, each with ReLu activation, and followed by a 2 x 2 Max Pooling layer were used (Figure 19B-19F). The output was flattened and fed into three output nodes (Figure 19G-19I). These three output nodes correspond to the prediction of the latitude value, normalized between zero and one ($\tilde{\theta}$), and the sine and cosine of the longitude value ($\sin(\phi)$ and $\cos(\phi)$). This deconstruction of the longitude value was used to eliminate large prediction errors close to an entire revolution.

C.4. Analysis of Trainable Parameters

The kernel in convolutional neural networks is used for feature extraction and feature mapping, which helps in learning relevant patterns in the tactile images. It can be thought of as a smaller template of a feature that can be present in the image, for example, an edge, blob or certain marker configuration. The kernel slides over the image and detects the amount of match or overlap of the feature at each location. The total amount of overlap in the kernel at that location is then used to obtain the new pixel value of the output image. A high amount of overlap with a certain kernel thereby corresponds to a high pixel value in the output image. It can be said that the network then fires on that feature. Training the network actually means that the network learns which features it should recognize to obtain the best match between the training images and the training labels.

Looking at this in more detail, the kernel is actually a three-dimensional matrix containing parameter values. Each parameter is multiplied with the normalized (between zero and one) pixel value at the current location in the input image. To obtain the new pixel value at that location in the output image, the multiplication results are summed and a bias is added. Training the network is a process of tuning the kernel's parameter values, which regulates how sensitive the network becomes to certain combinations of patterns of pixel values in the input image. The top part of Figure 19 shows the course of the pixel output values after each layer when feeding a random input image into the trained network.

The size of the kernel window is 5 x 5 pixels. Its depth corresponds to the number of channels in the input of the convolutional layer. For the input image, the amount of channels is 4 due to the RGBA format, which means that the kernel can be thought of as a 3D matrix of 5 x 5 x 4 parameter values (Figure 19A). As the sliding process is unable to continue when the kernel reaches the border of the image, the kernel can only slide 96 times in each dimension. Therefore, each output image of this convolutional layer will only be 96 x 96 pixels.

Because there are 20 kernels in this layer, the output of the first convolutional layer is a stack of 20 new 96 x 96 images with pixel values lying between zero and one. This can be thought of as the image now containing 20 channels, similar to the input image having 4 channels. The dimensions of our image are now 96 x 96 x 20 (see Figure 19B).

After the convolutional layer, a 2 x 2 Max Pooling layer is applied. This means that each set of 2 x 2 pixels in the images will be replaced by the highest pixel value of those four, which reduces the dimension of the image to 48 x 48 pixels. The dimensions of the image are now decreased to 48 x 48 x 20 (see Figure 19C).

The sequence of convolution followed by pooling is applied three times in total (Figure 19C-19G). The amount of kernels is halved in each next convolutional layer, so comes down to 20, 10 and 5 kernels respectively. The kernel window size is 5 x 5 pixels each time. After all convolution and pooling operations, the dimensions of the image are reduced to 9 x 9 x 5 (see Figure 19G).

The pixel values of this final image are flattened into a single vector of dimension 405 x 1 (Figure 19H), which are then fed into three output nodes that correspond to the sine and the cosine of the longitude ($\sin(\phi)$ and $\cos(\phi)$) and the normalized latitude ($\tilde{\theta}$).

To investigate the number of total trainable parameters of this network:

- The first convolutional layer has a 5 x 5 kernel window which is used on an input of 4 channels. There are 20 of these kernels, which adds up to $5 \times 5 \times 4 \times 20 = 2000$ parameters. For each kernel, a bias is added at the end, which results in $2000 + 20 = 2020$ parameters for this layer in total.
- Applying the same calculation for the other two convolutional layers, gives $5 \times 5 \times 20 \times 10 + 10 = 5010$ parameters for the second convolutional layer, and $5 \times 5 \times 10 \times 5 + 5 = 1255$ parameters for the third convolutional layer.
- The pooling and flattening layers do not involve any trainable parameters.
- Feeding the 405 x 1 flattened pixel values into the three output nodes involves $405 \times 3 = 1215$ trainable parameters. Here, a bias is added to each node as well, which adds three more parameters. This adds up to $1215 + 3 = 1218$ parameters for this operation.

The total amount of trainable parameters then comes down to $2020 + 5010 + 1255 + 1215 = 9500$ parameters.

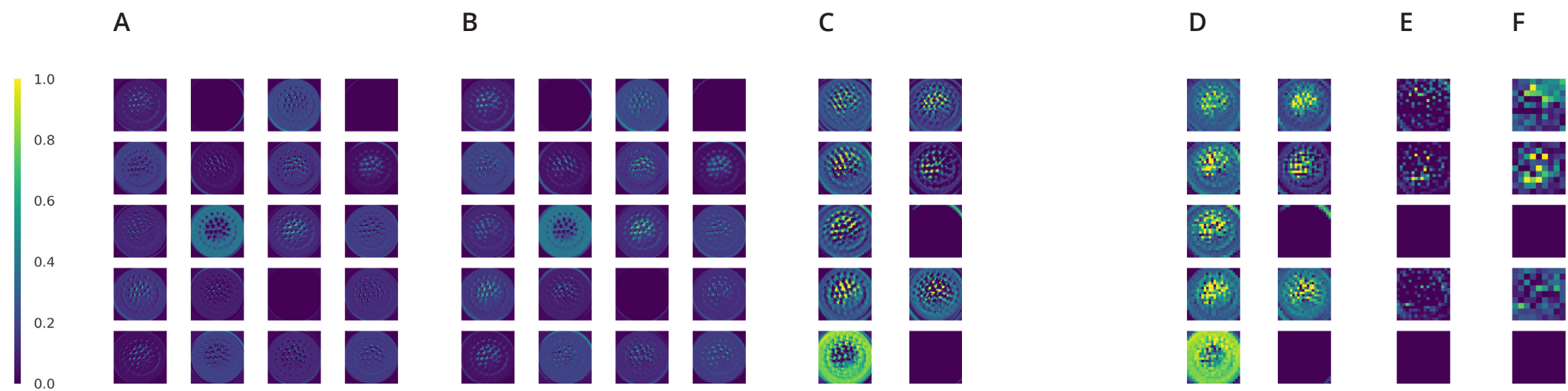
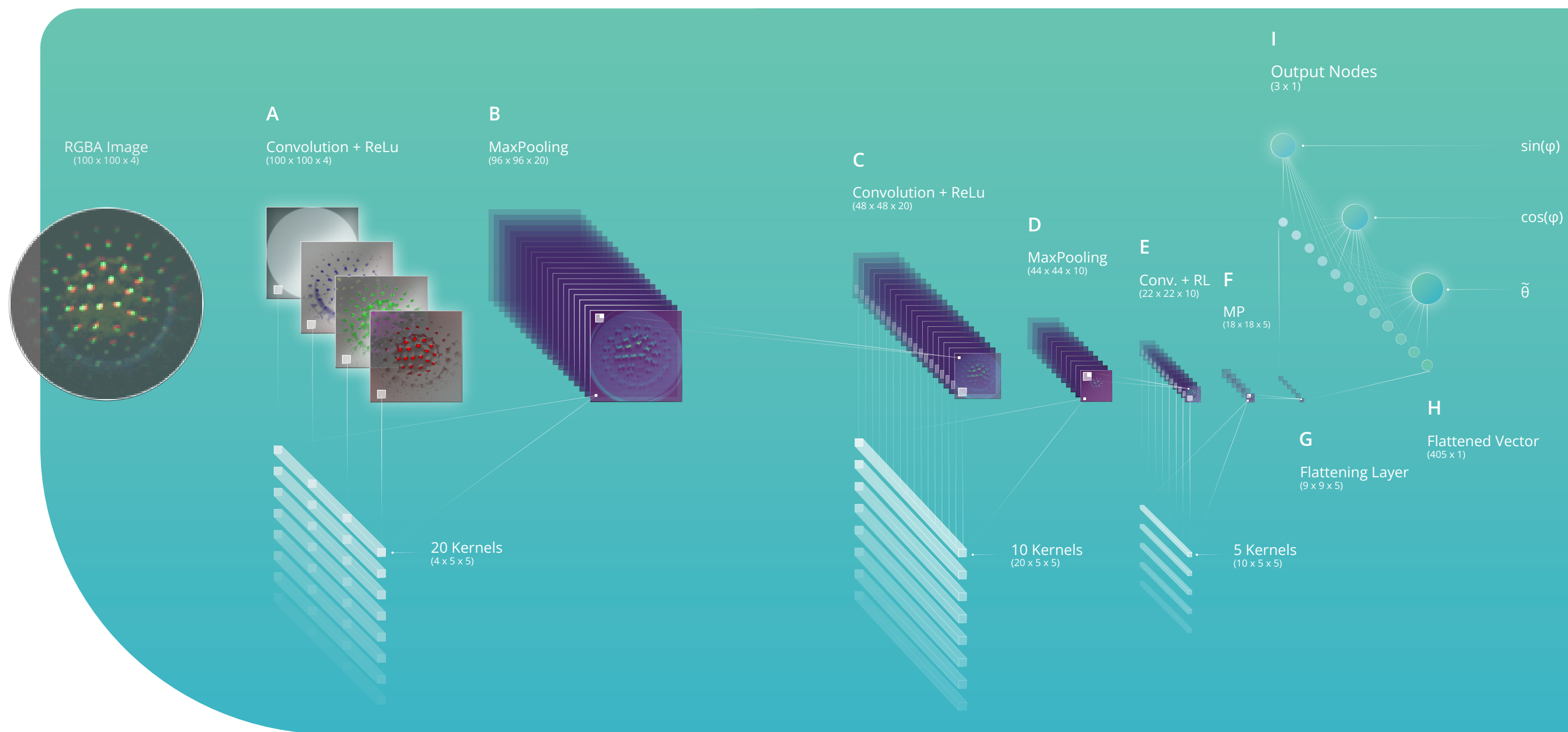


Figure 19

Visualization of the Convolutional Neural Network's Architecture. **(A)** The RGB input image is fed into the first convolutional layer. **(B)** A Max Pooling operation is performed on the output of convolution. **(C-F)** The network feeds the image into two more sequences of convolution and pooling **(G-H)** The output of the final pooling layer is flattened. **(I)** The flattened vector is fed into three output nodes corresponding to the sine and cosine of the longitude ($\sin(\varphi)$ and $\cos(\varphi)$) and the normalized latitude value ($\tilde{\theta}$).



05

Results

This chapter describes the results of all three sets of experiments. First, the optimal preload force, leading to the highest normal-pull-off force, is determined. Then, the normal and shear pull-off test results are showcased by plotting the force and pressure trajectories along with obtained tactile images. The same procedure is conducted for the second set of experiments, which involves a pickup test of three different objects. For the third experiment, the Convolutional Neural Network's performance to predict orientation with respect to tilted substrates is evaluated by investigating the prediction errors over different orientations.

A. Pull-off Tests

A.1. Normal Pull-off Test

The force and pressure- plots of the normal pull-off test are shown in Figure 20A and 20B. It became clear that an indentation of 2.0 mm produced the optimal pull-off force of 9.35 N, with a corresponding preload of 22.2 N (Figure 20C). This was achieved by activating the fluidic circuit with a positive input pressure of 15.28 kPa, followed by a pressure of - 15.77 kPa. The rest of this experiment was continued with the indentation of 2.0 mm. Figure 21A shows the tactile images taken during relevant stages of the normal pull-off test, along with difference images between them to visualize the change in deformation.

A.2. Shear Pull-off Test

When using this same indentation of 2.0 mm for the shear pull-off test, the suction cup achieved a shear pull-off force of 5.28 N. Figure 21B displays the tactile images during relevant stages of the process, along with difference images between them stages to visualize the deformations.

B. Object Pickup Tests

The pickup tests showed that the suction cup was able to pick up all three objects successfully. The corresponding tactile images for the relevant stages in these tests for these tests are shown in Figure 22, along with difference images between the stages to visualize the changes in deformation.

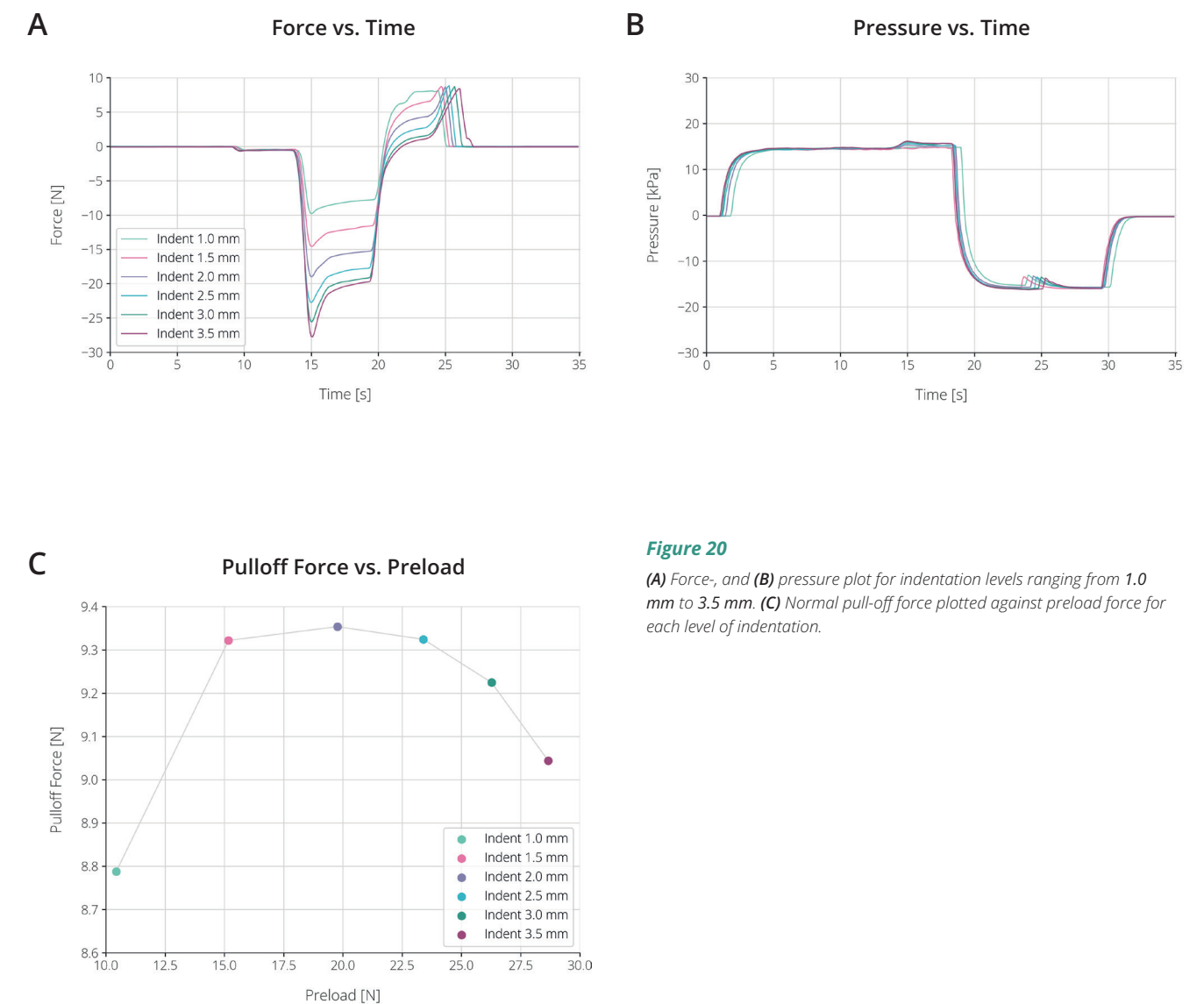


Figure 20

(A) Force-, and (B) pressure plot for indentation levels ranging from 1.0 mm to 3.5 mm. (C) Normal pull-off force plotted against preload force for each level of indentation.

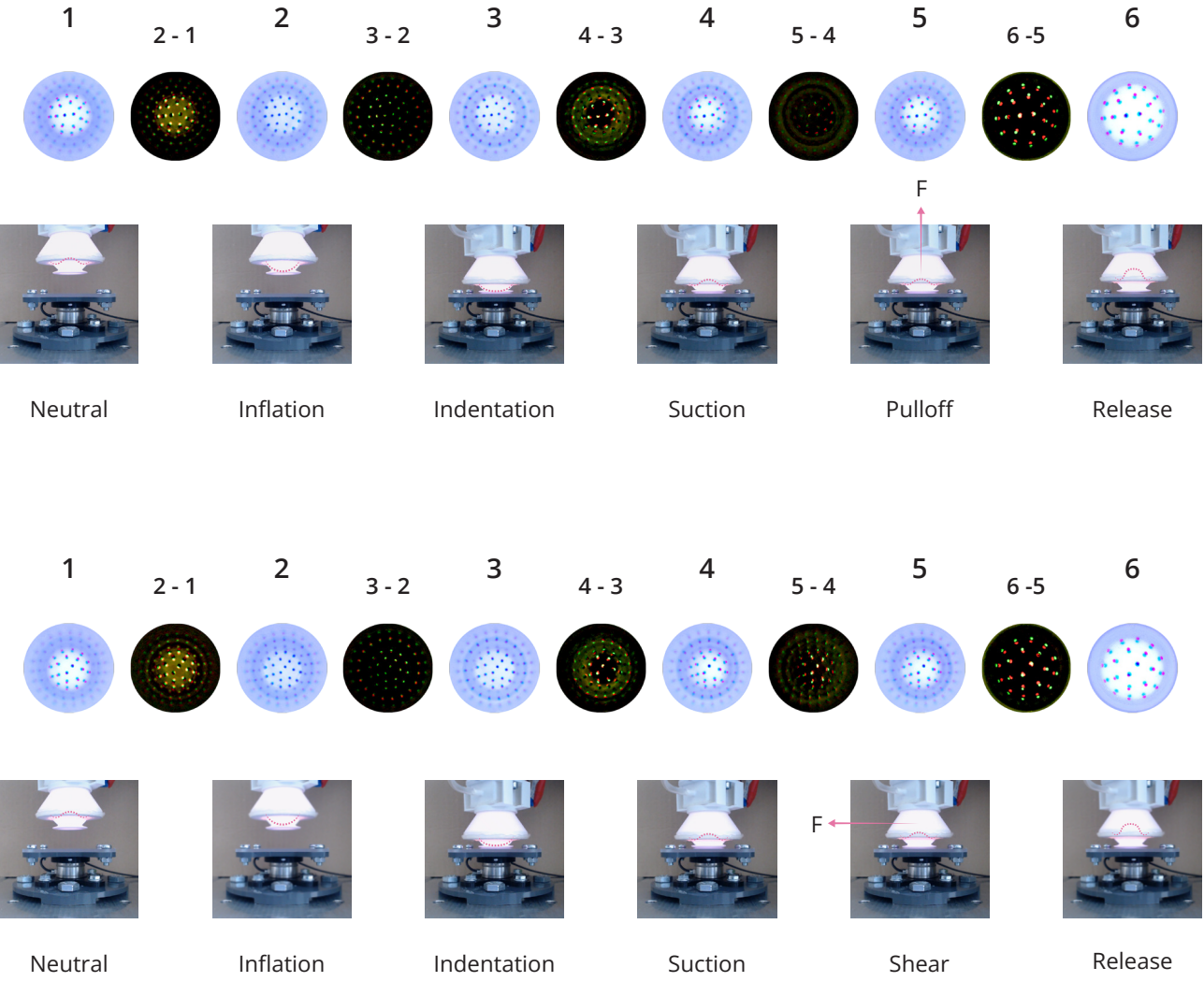
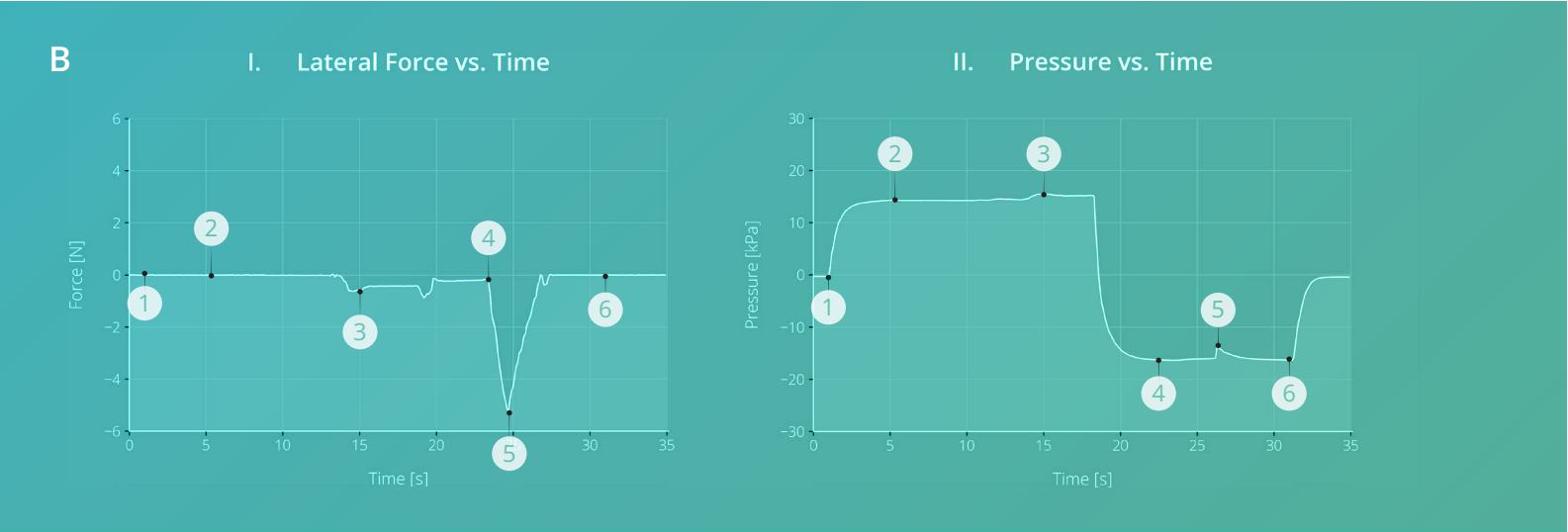
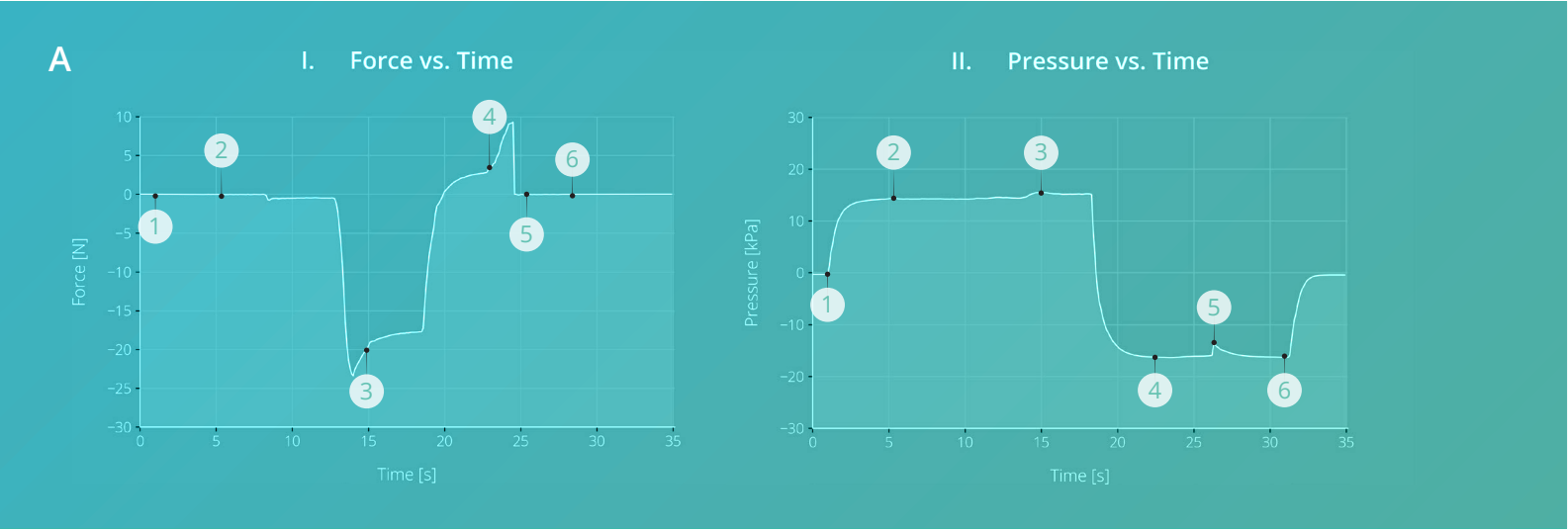


Figure 21

(I) Force and (II) pressure plots for the (A) normal pull-off test and (B) shear pull-off test. Along with tactile images and difference images at the (1) neutral, (2) inflated, (3) indented, (4) suctioned, (5) pull-off and (6) release stage.

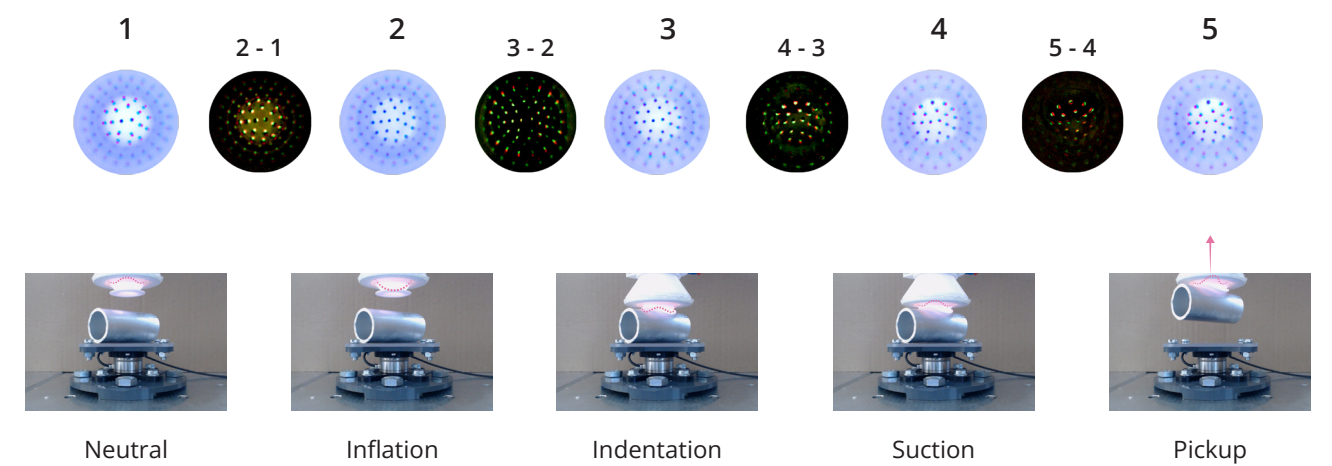
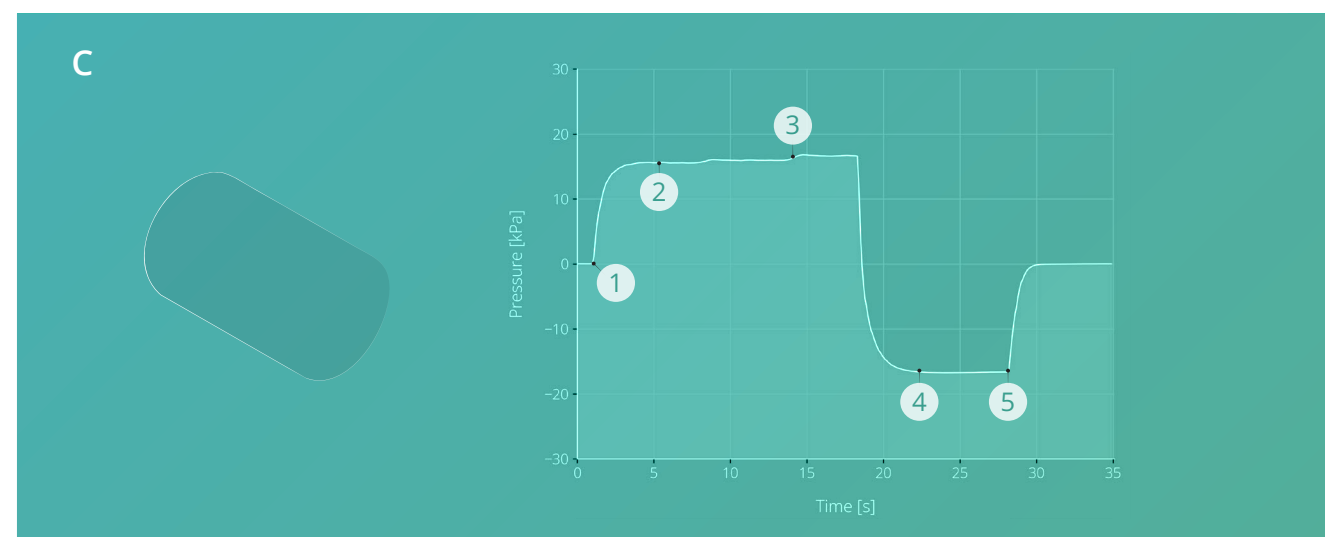
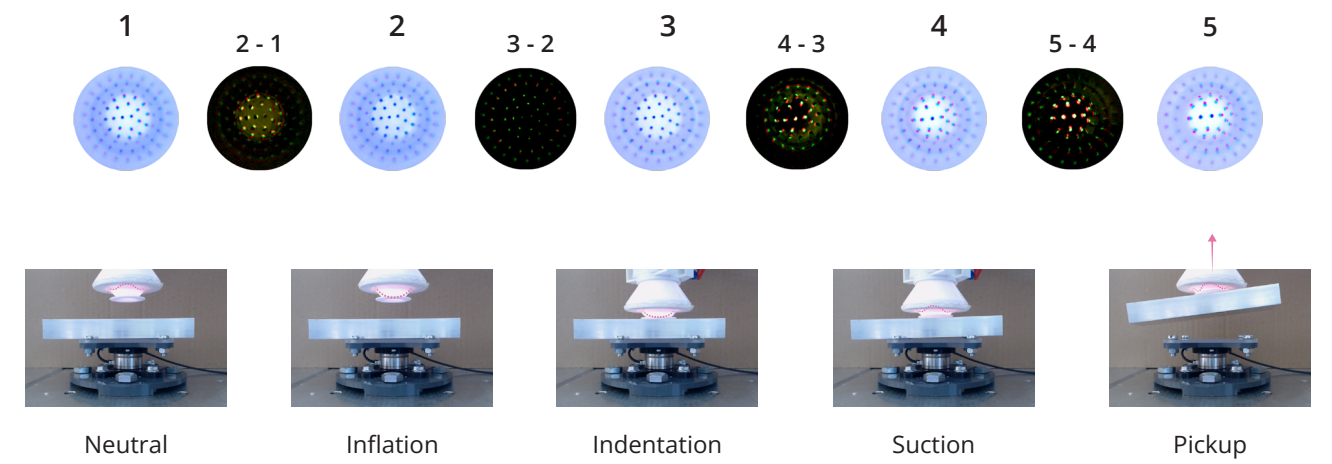
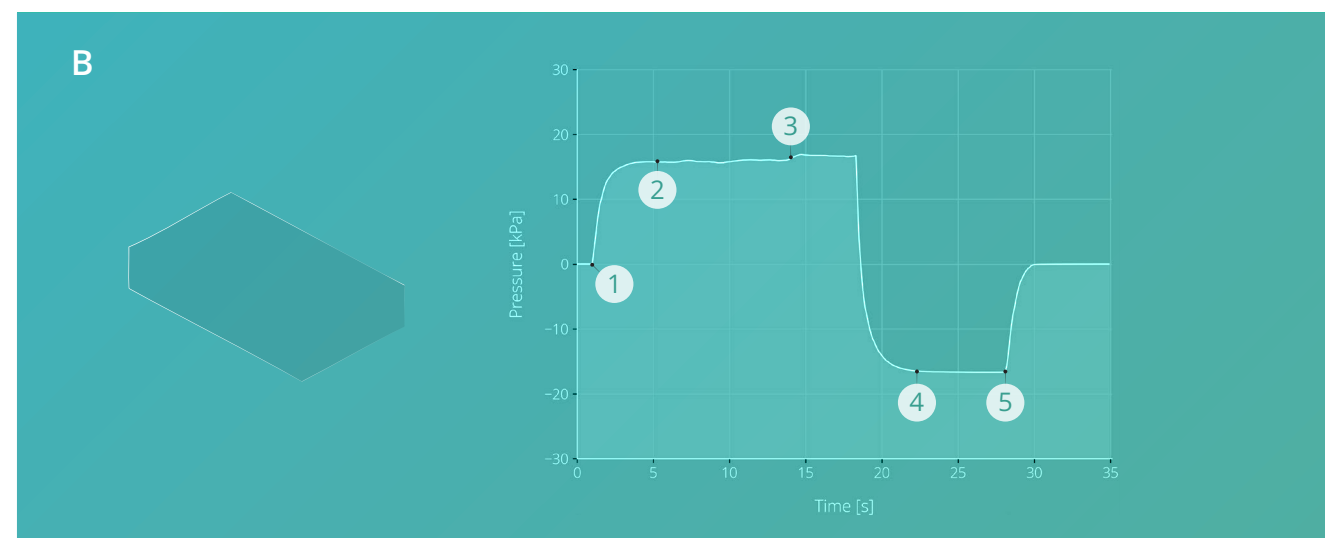
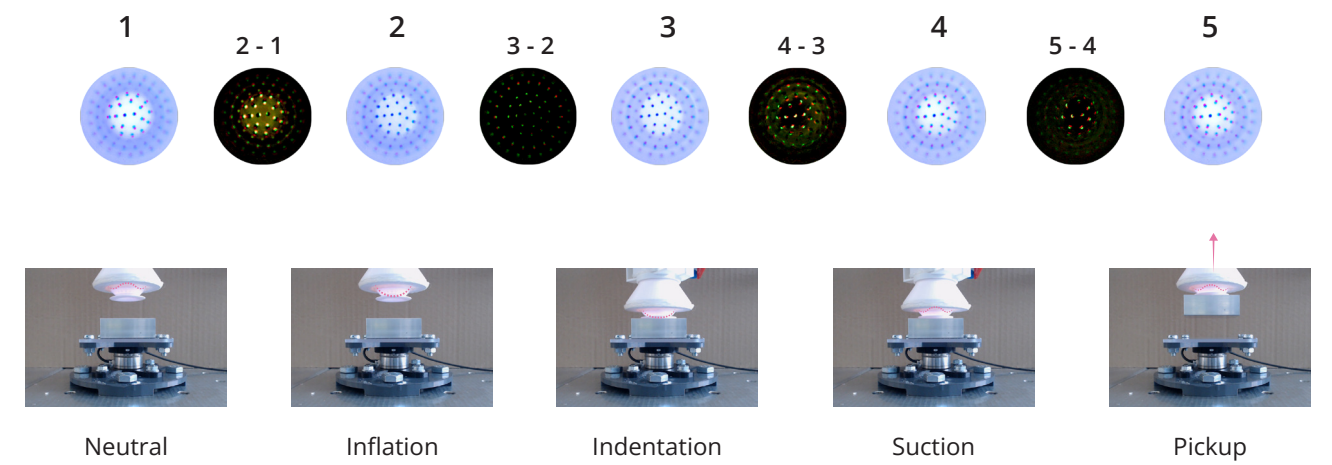
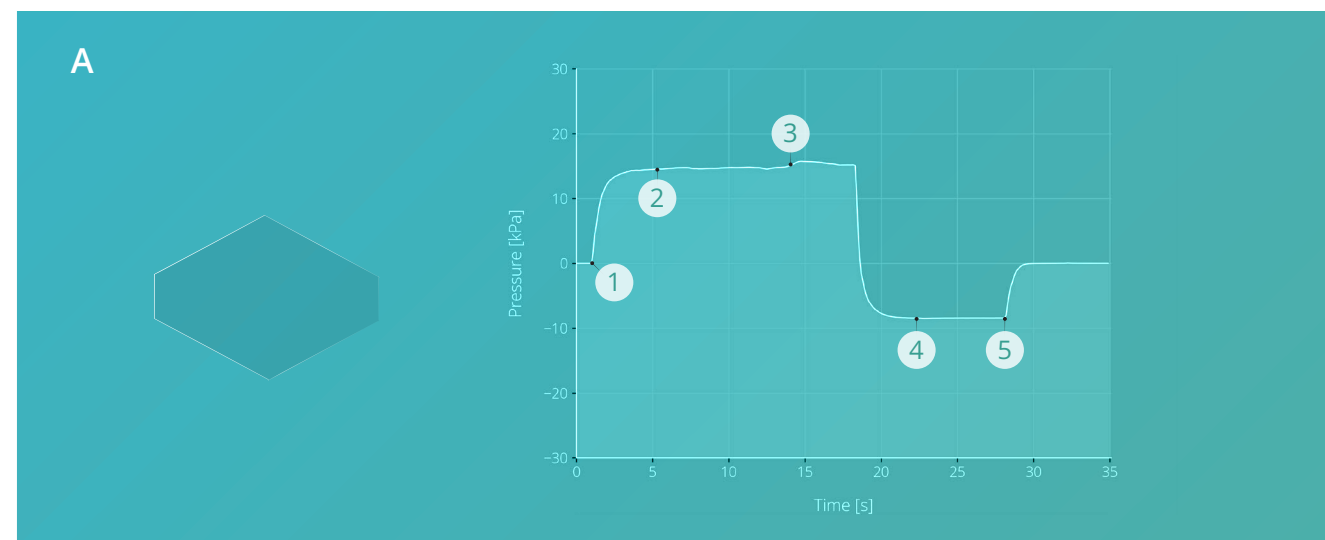


Figure 22

Pressure plots for the pickup tests of (A) an aluminum block with aligned center of gravity, (B) beam with unaligned center of gravity and (C) cylinder, along with tactile images and differences images at the (1) neutral, (2) inflated, (3) indented, (4) suctioned and (5) pickup stage.

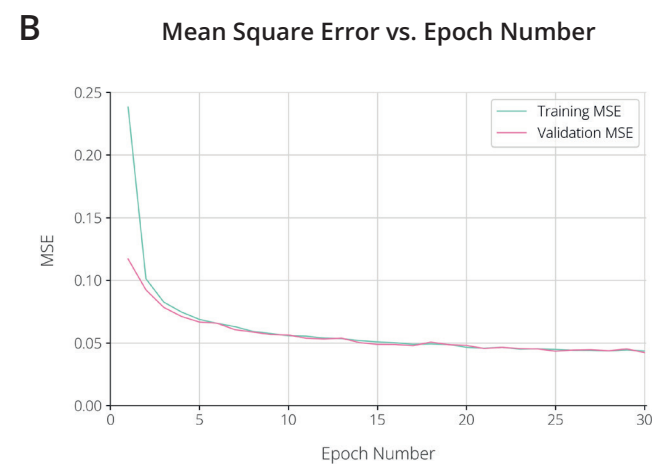
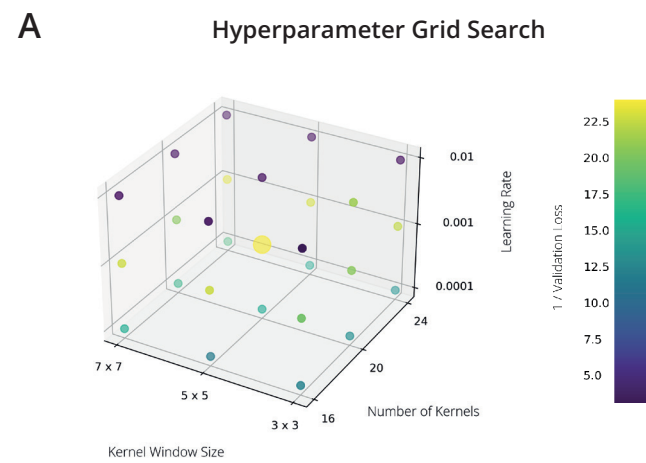


Figure 23
(A) Grid Search process for hyperparameters 'kernel window-size', 'number of kernels' and 'learning rate'. For visualization purposes, the inverse of the validation loss ($1 / \text{validation loss}$) is plotted. (B) Training and validation curve of the convolutional neural network, constructed of the optimal hyperparameter set.

C. Orientation Recognition

The images were randomly divided into training, validation and test data with a ratio of 0.7, 0.15 and 0.15 respectively. The network was trained in 30 epochs with a batch size of 32, the ADAM optimizer and the MSE (Mean Square Error) loss function. After applying a $3 \times 3 \times 3$ grid search for the hyperparameters 'kernel window-size', 'learning rate' and 'initial number of kernels' (halved in each next convolutional layer), the hyperparameter set with the smallest validation loss was chosen to continue with. This corresponded to a 5×5 kernel window-size, a learning rate of 0.001 and 20 kernels in the first convolutional layer. The results of the grid search process is shown in Figure 23A. This final version of the network was trained in approximately 7 minutes (14 s per epoch for 30 epochs). This resulted in a training MSE of 0.044 and a validation MSE of 0.042. The training and validation curves are shown in Figure 23B.

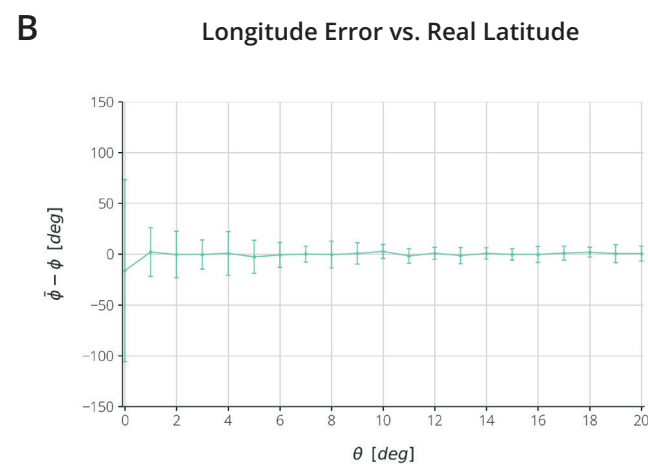
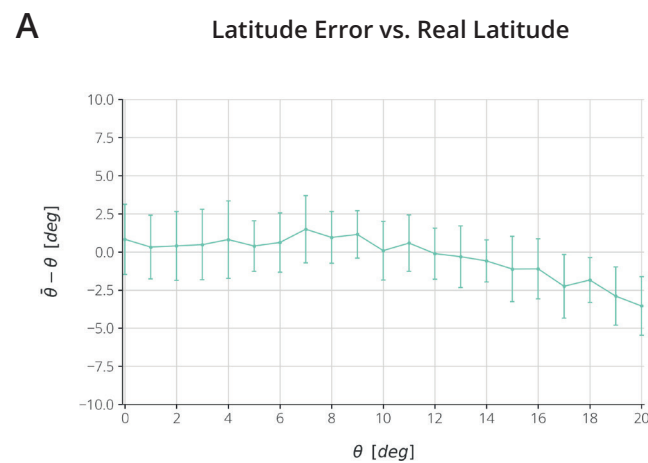


Figure 24
Error bars for (A) latitude prediction errors ($|\hat{\theta} - \theta|$) and (B) longitude prediction errors ($|\hat{\varphi} - \varphi|$). Plotted against real latitude (θ) values.

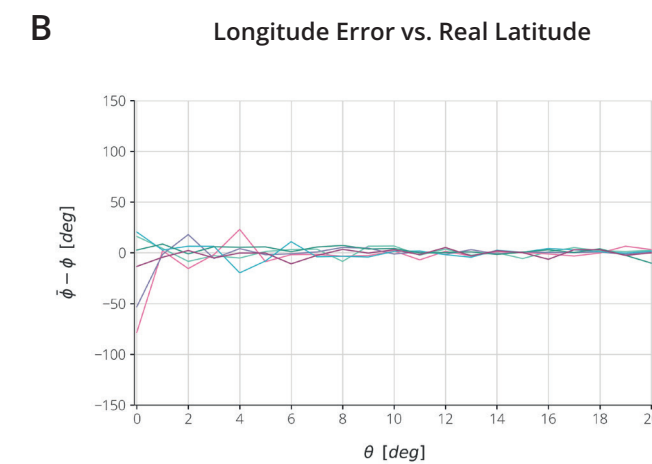
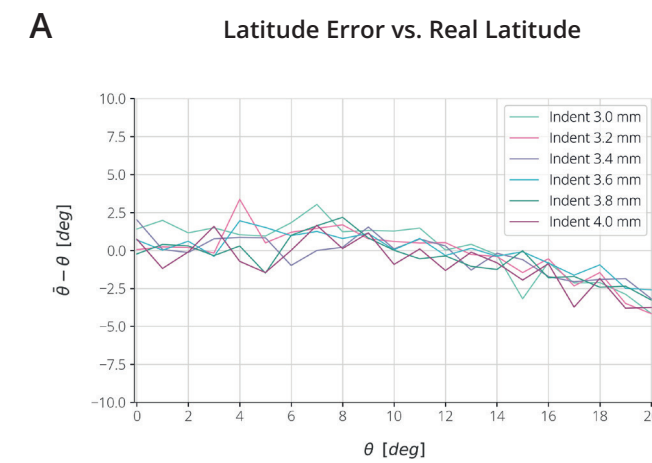


Figure 25
(A) Latitude prediction errors ($|\hat{\theta} - \theta|$) and (B) longitude prediction errors ($|\hat{\varphi} - \varphi|$) plotted against real latitude (θ) values and separated per indentation value.

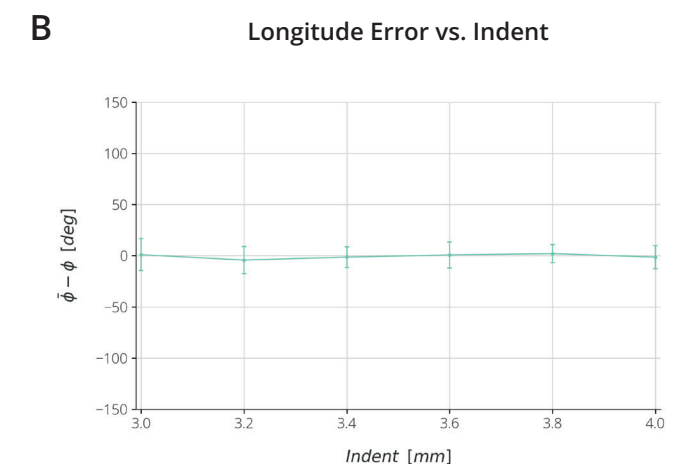
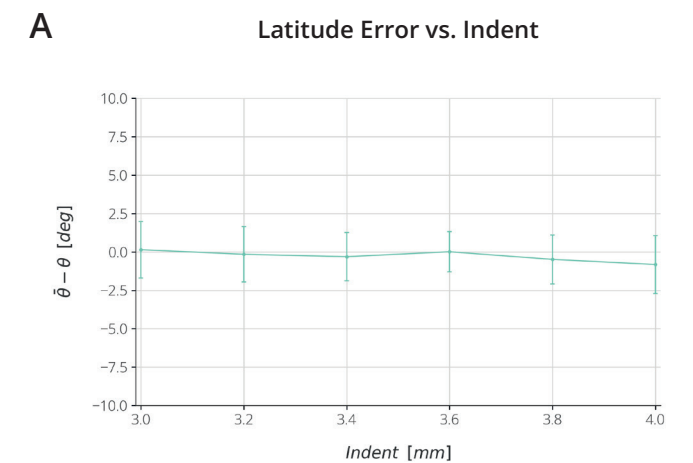


Figure 26
Error bars displaying the (A) latitude prediction errors ($|\hat{\theta} - \theta|$) and (B) longitude prediction errors ($|\hat{\varphi} - \varphi|$) over each indentation value.

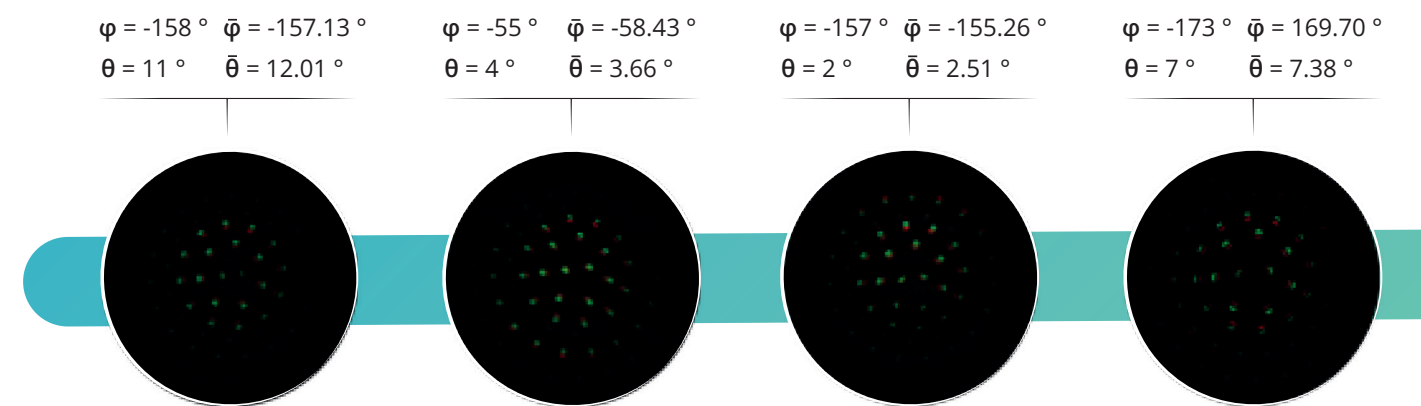


Figure 27
Prediction results of the Convolutional Neural Network after feeding it four random difference images from the test set.

06

Verification

This chapter evaluates whether the theoretical performance of the Convolutional Neural Network would be satisfactory for real life pickup scenarios. First, it was investigated whether the suction cup's passive compliance would suffice to correct for the network's prediction error values. To this purpose, a pickup test without any correction was performed. The substrate was placed in an orientation with values comparable to the average prediction errors. Next, the ability to actively correct the orientation and obtain perpendicular seals was tested. For this, pickup tests in with objects in four different orientations were performed. In these tests, the network was used to recognize the relative orientation and orient the suction cup correctly to pick up the objects.

A. Passive Correction

In order to see if the average prediction errors of the Convolutional Neural Network would suffice in real life pickup scenarios, a pickup test was performed with the relative orientation of the object representing the error orders. The average absolute latitude prediction error ($|\theta - \hat{\theta}|$) was 1.97° and the longitude prediction error ($|\varphi - \hat{\varphi}|$) was 9.41° . Therefore, the object was placed in an inclination (representing the latitude) of 2 degrees and a rotation (representing the longitude) of 10 degrees. The used object was the same as the one used in Figure 22A. The result of this pickup test is shown in Figure 28 and can be found as a video in Appendix IV.D. It is clearly visible that the suction cup shows a tilted deformation to conform the the object's orientation. Then, it forms a seal, activates the vacuum and successfully lifts the object. This result proves that the passive compliance of the suction cup suffices to correct for the prediction error orders, and still obtain a seal between the substrate and the suction cup.

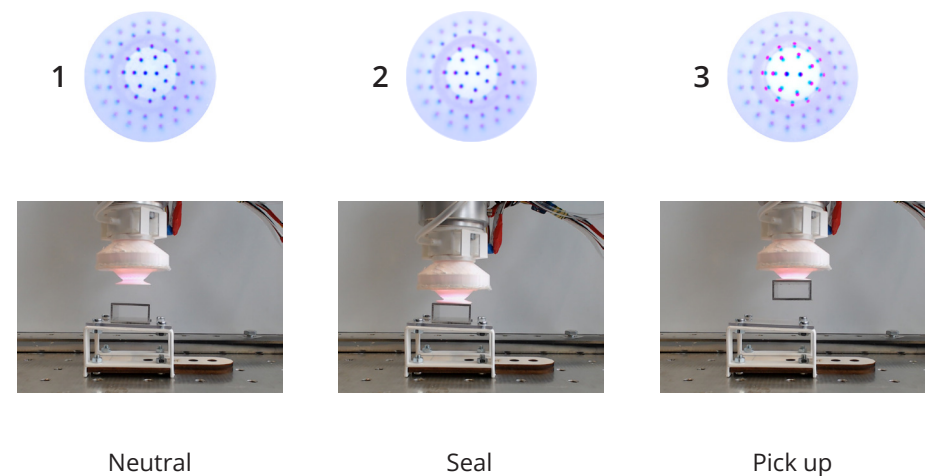
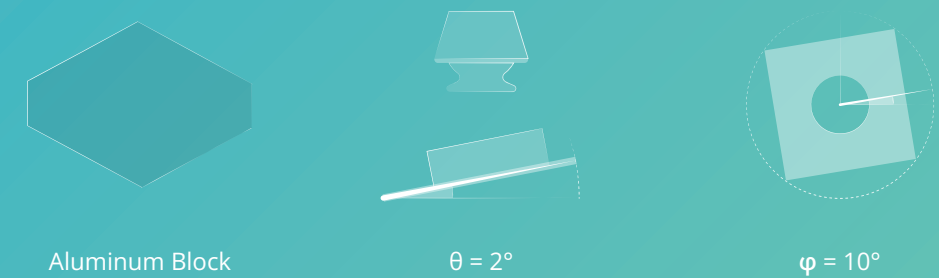


Figure 28

Picking up an object oriented in latitude (θ) and longitude (φ) values comparable to the Convolutional Neural Network's prediction errors. This corresponded to a latitude (θ) value of 2° and a longitude (φ) value of 10° .

B. Active Correction

The original Convolutional Neural Network was coded in Tensorflow [21]. However, the Raspberry Pi was not suitable for the Tensorflow Python library. Therefore, the network was first converted to a Tensorflow Lite (TFLite) version before importing it onto the device. Then, four pickup tests were performed and the network was used to orient the suction cup correctly to successfully pick up the object. This is shown in Figure 29. Objects were placed into four different orientations. The latitude (θ) values started at 5° (Figure 29A) and were incremented with 5° each time (Figure 29B-D). The longitude (φ) started at 0° (Figure 29A) and was incremented with 45° each time (Figure 29B-D). Difference images (before vs. after the tilted indentation) were obtained in the same way as used in the data collection process explained in Figure 17. The image was then fed to the neural network and the output values were used to calculate the relative orientation. This result was used to orient the suction cup perpendicularly above the object and achieve a seal. Although it showed that the prediction errors in the pickup test were larger than the theoretical ones, It still resulted in all four objects being successfully picked up. Videos can be found in Appendix IV.E

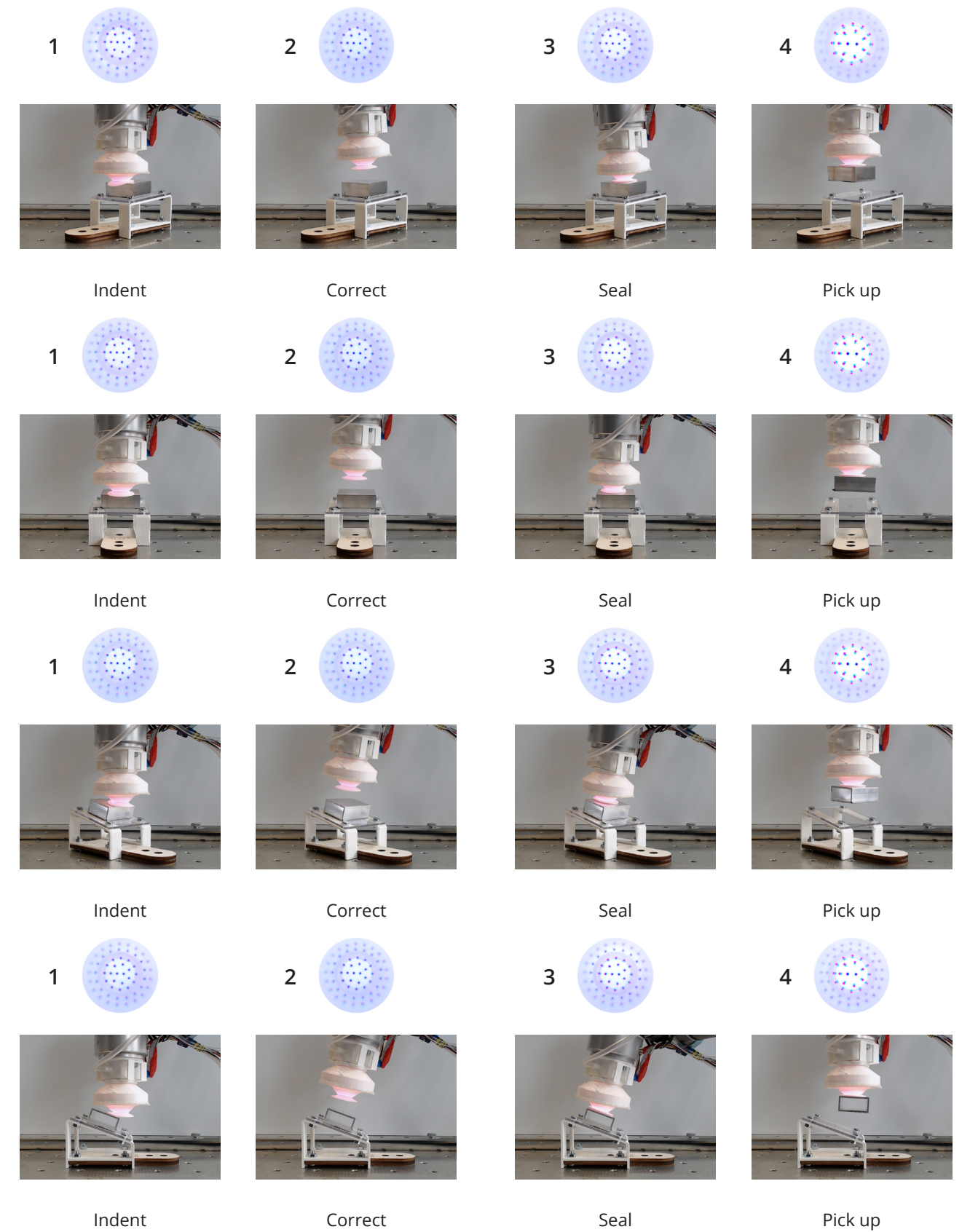
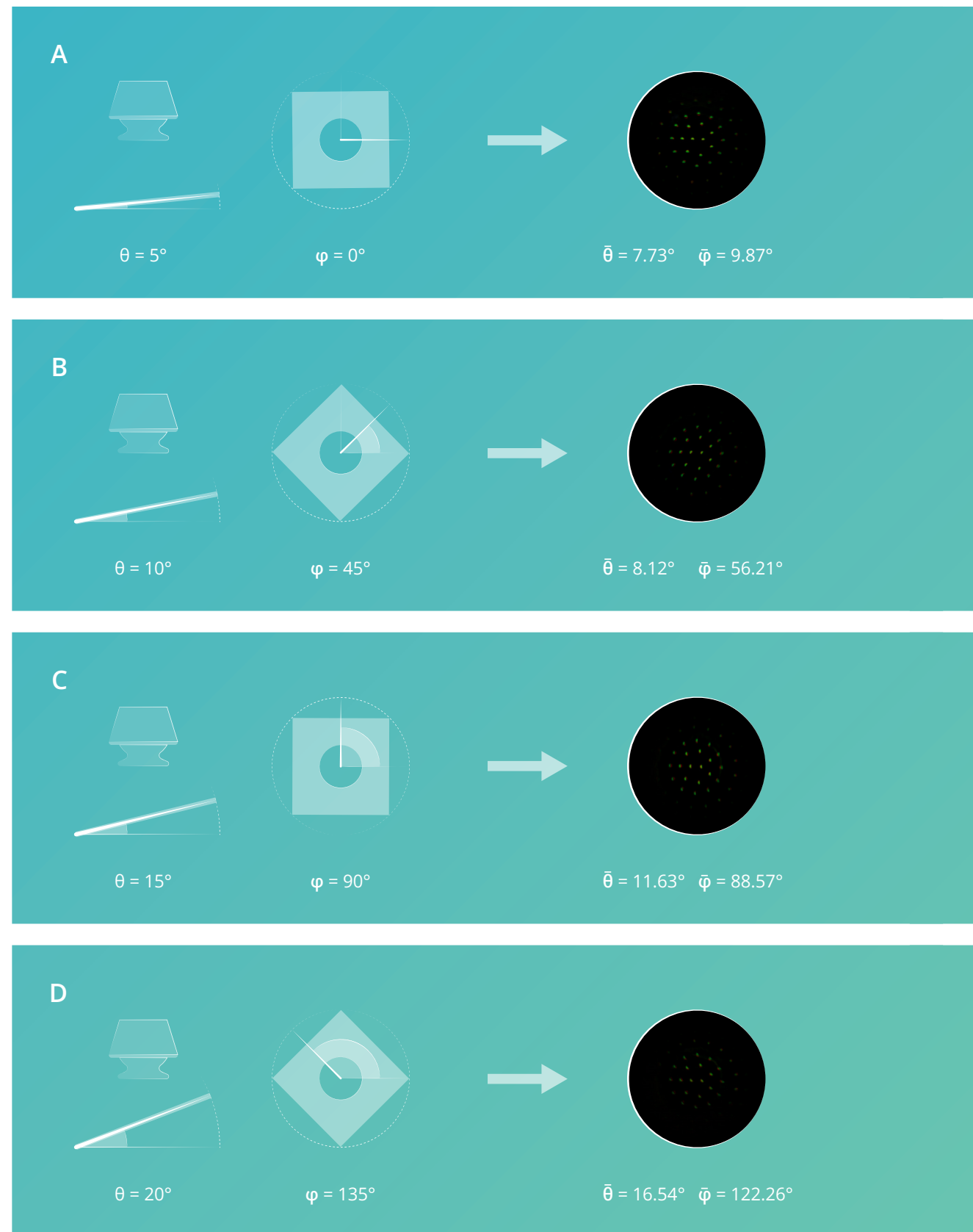


Figure 29

Performance of Convolutional Neural Network when using it for live correction of orientation. For (A) a latitude (θ) of 5° and a longitude (φ) of 0° , (B) a latitude (θ) of 10° and a longitude (φ) of 45° , (C) a latitude (θ) of 15° and a longitude (φ) of 90° , (D) a latitude (θ) of 20° and a longitude (φ) of 135° . The left portion of each sub-figure shows the obtained difference image and predicted values. The right portion shows the front view and tactile images in the (1) 'indented' stage, (2) 'corrected' stage, (3) 'sealed' stage and (4) 'picked up' stage.

07

Discussion & Conclusion

This chapter analyzes the results of the three sets of experiments and validates the suction cup's performance. Design opportunities are proposed to improve this performance. Then, several future directions are explored and remaining design challenges are elaborated on. The work is finally summarized and finished with a conclusion on the potential impact of the presented design.

A. Analysis of Results

A.1. Pull-off Test Results

The pull-off tests demonstrated that the suction cup achieves its optimal pull-off force at an indentation of 2.0 mm , resulting in a normal pull-off force of 9.35 N with a preload of 22.2 N . Additionally, the shear pull-off force at this indentation was measured to be 5.28 N . These findings position the suction cup favorably among other state-of-the-art membrane-based fluidically actuated suction cups. As mentioned in van Veggel et al. (Appendix IV.A), these suction cups typically operate within a range of $5\text{ N} - 40\text{ N}$ for normal pull-off force.

However, it is occurring that the theoretical force of 100.2 N , calculated in section 3.G.3. (*Effect of Parameter variation*), is much greater than the actual achieved pull-off force of 9.35 N . This could be partly explained by the fact that the assumption that the pressure is equally divided over the entire infundibular surface, might be false. If it would instead be assumed that the adhesion force only occurs in the orificial area, the area decreases and the resulting force would only be between 16 N and 18 N , which is much closer to reality. Other discrepancies could be explained by errors in geometrical assumptions of the calculation and surface roughnesses of the printed parts and Plasti-Dip coating, leading to an imperfect seal.

A.2. Object Pickup Test Results

The pickup tests showcased the flexibility of the suction cup in grasping both flat and curved objects. Furthermore, the suction cup successfully demonstrated the ability to pick up an object with the center of gravity displaced from the suction cup's central axis. This highlights the adaptability and potential practical applications for the suction cup.

A.3. Tactile Images & Control

Regarding the informational value of the tactile images during all tests, assessing their difference images showcased meaningful tactile output data. Active pixels in the difference images emerged for differing the normal force (Figure 21A), shear force (Figure 21B), object shape (Figure 22), and the location of the object's center of gravity during lift (Figure 22C). This highlights the potential of utilizing this tactile information for control and manipulation purposes in the future development of this design.

A.4. Prediction Performance

The results of the orientation recognition experiment demonstrated that the network successfully predicts latitude (θ) with an average absolute error 1.97° and longitude (φ) with an average absolute error of 9.41° . The suction cup is still able to close the seal with these error orders, as the passive compliance of the module proved to be effective in compensating for these error orders. Figure 24B indicates that the prediction errors for longitude (φ) display higher variance for a latitude (θ) value of zero degrees compared to other values. The cause for this would be that a latitude of zero automatically eliminates the longitude value, as no rotation takes place at all (see the definition of orientation in Figure 16). As latitude increases, more markers undergo displacement, resulting in a higher signal-to-noise ratio, leading to shorter error bars.

Interestingly, the network's prediction performance did not show a discernible trend based on different indentations (Figure 25 and Figure 26). Higher indentations were initially expected to yield a better performance due to increased marker displacement and improved signal-to-noise ratio. The explanation for this might be that the presence of higher indentation introduces more slip between the substrate and the suction cup, contributing to increased variation in the tactile images, which may cancel out the effect of having a stronger signal.

Analyzing the latitude (θ) error plot (Figure 24A), a slight decreasing trend is observed as the latitude value increases, passing through zero error at around 12° . This may be attributed to the fact that this experiment involved indirect contact deformations of the marker membranes, which occur through the transfer of deformation from the sucker infundibulum. This indirect mechanical filtering effect could result in lower prediction errors for certain 'preferred' latitude values, where the chosen architecture exhibits better transfer behavior.

Finally, to address potential variations in external light conditions and friction coefficients, future experiments could be extended over a longer period to capture different scenarios and enhance the network's ability to generalize under varied conditions. Additionally, the application of lubricant on the substrate could help reduce friction variations, although it may limit the network's performance if a different substrate material is used.

A.5. Demonstration

During the demonstration, it was discovered that using another, identical prototype drastically decreased the prediction performance when using it to correct the orientation in real life. Although the two printed versions of the prototype may have been identical in theory, manufacturing errors and manual post-processing steps such as the Plasti-Dip spraying process could induce slight variations. Therefore, the convolutional neural network had to be trained again with training data from the new prototype before being able to successfully use it for live correction of the orientation. This finding suggests that it is highly recommended to train the network on multiple prototypes to make sure it can generalize on these variations. It is expected that this results in sufficient performance on an previously unseen prototype as well.

Training the network with the second prototype resulted in similar error values compared to the original one. However, the prediction errors became larger when using the network on real angled objects. This may be caused by the fact that the used objects were made of a different material (aluminum) than the substrate it was trained on (plexiglass), which could cause frictional variations. Another reason could be that the visco-elastic nature of Agilus30Clear stretches the suction cup material over time, which could cause a different tactile image for the same orientation and indentation values.

B. Design Opportunities

The first category of design opportunities relates to the Polyjet printer resins. The rigid marker materials (VeroCyan-V and VeroMagenta-V) decrease the membranes' deformation abilities. The color change due to normal deformations in the membranes is then only caused by the decreasing distance between the two color filters, rather than also being dependent on the change in their size by elastic deformation. It is therefore highly recommended to explore the availability of stretchable photopolymers for the Polyjet printers. Additionally, substituting the Plasti-Dip coating with a white, stretchable resin would streamline post-processing procedures.

The flexible resin used for the membranes, Agilus30Clear, exhibits highly visco-elastic properties. This may lead to hysteresis behavior and unwanted variations in the tactile images over time. To address this, it is recommended to explore the development of deformable, transparent resins that exhibit more purely elastic properties. Besides maintaining consistency in the tactile images, this would also enable speeding up control behavior in turbid environments. In the two most recent versions of the ChromaTouch sensor, this problem was partly overcome by casting a transparent silicon layer between the two marker membranes [10] [11]. However, this hemispherical sensor shape led to a rather simple mold architecture for this post-processing step. Repeating this strategy for this work's design would prove rather complex and time-consuming. Another reason to choose different materials over Agilus30Clear is the fact that the hydrophilic nature of this material causes it to lose its transparency when submerged in water, which is crucial for the markers in the acetabular wall to be visible in the tactile images. This material property limits its use in wet environments.

Regarding the desired properties of the infundibular surface, a design conflict emerges. On the one hand, the infundibulum should be soft, thin, and conformable to effectively conform to various object shapes and ensure a secure seal. On the other hand, a stiff and thick design is favorable to efficiently transfer the deformations to the parts containing the markers without loss of information. A similar conflict arises in the design of the acetabular wall. While it should exhibit compliance to capture meaningful tactile images with a high signal-to-noise ratio, it must also possess the strength to withstand the low pressures and prevent collapse. Optimizing these trade-offs requires further analysis to determine the most effective configurations. Here, the parametric design functionalities of Rhino Grasshopper could be put to use to quickly explore and test several variants. An interesting solution described in van Veggel et al. (Appendix IV.A), and implemented in several state-of-the-art designs [4] [7] [18] [20], is the application of a gradient stiffness design ranging from the infundibulum and acetabulum, resulting in a soft, conformable infundibulum that slightly transitions into a rigid acetabulum. With the possibility of the Polyjet printing process to print multiple materials simultaneously, this design opportunity is worth exploring.

Continuing on the architecture of the infundibular surface, many state-of-the-art suction cups make use of additional surface features to improve adhesion on curved, rough and irregular surfaces (Appendix IV.A). Examples of these features are the additions of radial or circumferential grooves, application of microdenticles and using a wet adhesion layer in between the suction cup and the substrate. With the great geometrical flexibility of the Polyjet Printing process, these options could be interesting for future versions of the design.

A final design opportunity worth exploring is the investigation of a geometry that induces bistability in the acetabular roof. This could enable the suction cup to maintain the acetabular roof's inflated or deflated state only requiring a negative or positive pressure pulse, rather than continuous actuation. This would save a significant amount of energy.

C. Future Work

This work has primarily focused on training a Convolutional Neural Network to learn the relationship between tactile images taken and the orientation of the suction cup relative to a substrate. However, the tactile images acquired during the pull-off and pickup tests have also demonstrated the potential for sensing variations in normal force, shear force, object shape, and center of gravity. Future research could expand the machine learning framework and encompass this broader range of variables as well.

Another promising idea is to utilize the amount of membrane inflation before touching or exploring a surface as a sensitivity metric. By adjusting the degree of inflation, the suction cup's sensitivity to variations in surface stiffness can be fine-tuned. Actuating the fluidic circuit with a higher pressure reduces sensitivity to stiffness variations since there is less deformation sensed, thereby enabling the regulation of the signal-to-noise ratio accordingly.

A possibility closely related to this is to analyze marker vibration patterns when sliding the suction cup over rough surfaces. These patterns could be used for haptic surface exploration and estimation of roughnesses. Previous studies by Huh et al. [3] and Wiertelowski et al. [13] provide valuable insights in this direction.

D. Challenges

While the high-resolution sensing capabilities of the proposed design are promising, the soft nature of the system remains a challenge. Unlike the octopus sucker, which can actuate and deform in three dimensions due to its muscular hydrostat structure [14], this work's suction cup is only driven by a single fluidic input. In contrast, the softness introduces numerous degrees of freedom. This discrepancy between high-resolution sensing and one-dimensional actuation poses a control challenge.

Lastly, this work has primarily focused on the development and evaluation of a single suction cup. However, the integration of information from multiple suction cups to create a comprehensive virtual environment representation still poses a challenge. As the number of suction cups increases, challenges arise in terms of data fusion, synchronization, and coordination. This task seems even more complex when considering that these limitations are, to some degree, even present in the octopus itself. For example, Wells' behavioral research [15] [16] revealed that octopuses perceive object diameters based solely on the local curvatures of their suckers. As a result, a large diameter cylinder that is constructed of multiple smaller cylinders is actually perceived as its smaller counterpart. This finding highlights the difficulties that are involved in integrating the sensory information from multiple suction cups.

E. Conclusion

Drawing inspiration from the architecture and sensing abilities of octopus suckers, a suction cup with high-resolution tactile sensing capabilities was developed. The sensing ability was realized by embedding colored markers acetabular roof and wall with the ChromaTouch Principle. Tracking these markers with a camera produced tactile images containing useful information about forces, deformations and interactions with objects.

The results of the first experiment demonstrated the design's effectiveness for several practical applications. First, the suction cup exhibited a normal pull-off force of 9.35 *N* and a shear pull-off force of 5.28 *N*. It also showed the ability to successfully pick up a flat object, curved object, and a beam with a misaligned center of gravity. All of these experiments generated tactile images that contained useful information for control.

The results of the second experiment demonstrated the design's effectiveness in sensing the orientation with respect to a touching substrate. A Convolutional Neural Network was able to predict orientation only using a 100 x 100 pixel difference image taken during tilted contact. Having adopted a spherical coordinate system, the achieved accuracy was an error of less than 2° for latitude (θ) and less than 10° for longitude (φ). These error orders proved to be satisfactory for correcting the orientation and achieving perpendicular contact, essential to achieve a closed seal. This performance was validated by successfully using the network for recognizing and correcting the orientation, and picking up four different angled objects.

In conclusion, the presented sensorized suction cup sets a starting point to overcome challenges in controlling soft robot arms. Integrating multiple of these modules in a soft arm and combining their sensed data could help to form a representation of the arm shape as a whole, which greatly simplifies control in unpredictable and turbid environments.

06

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