ESTABLISHING AN OBJECT IDENTIFICATION METHOD BASED ON THE DESCRIPTION OF NEIGHBOURING ELEMENTS

MSc Geomatics for the Built Environment Cathelijne Kleijwegt • 25 - 01 - 2019



CONTENT

- Introduction
- Literature review
- Methodology & Implementation
- Demo
- Tests & Results
- Conclusions







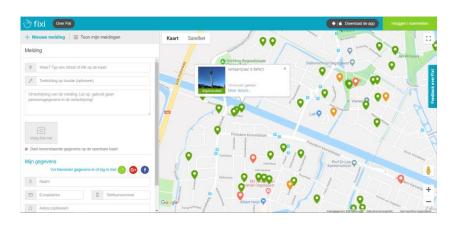
fixi



Problem statement

- Fixi: application to report issues in public space
- Problems:
 - GNSS is turned off
 - Pointing out on a map is difficult
 - Reporting position of user, not of object
- → Describe the object





"CAN AN OBJECT IDENTIFICATION METHOD BE ESTABLISHED BASED ON THE DESCRIPTION OF NEIGHBOURING ELEMENTS?"

Research questions

- What type of surrounding **elements** can be considered for the description of an object?
- Which **datasets** are available that provide the position of those elements?
- What kind of **spatial relationships** can be used as an input?
- What method can be used to **process** the input?
- To what extent does the developed method meet certain **requirements**?

Scope

- **Spatial** Municipality of Westervoort, Amsterdam & Joure
- Data Data is correct and complete
- Input of the user Correct and complete User fill out a form
- **Implementation** Test version

Westervoort



Amsterdam



Joure



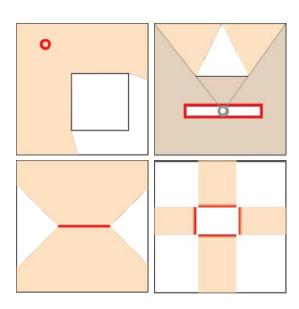
Research

methodology Theoretical research Problem defintion Phase 1 Literature review **Development method** QGIS Develop elements Phase 2 Improve and adjust **Testing** Test elements upon functionality Phase 3 • Test method upon requirements Conclude Documenting Phase 4 • Process, outcomes and conclusions

LITERATURE REVIEW

Positioning based on landmarks [Willems, 2017]

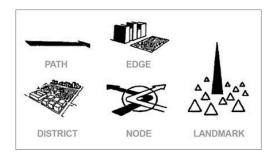
- Pure landmark approach
- Indoor
- Obstacles / visibility
- Structured input

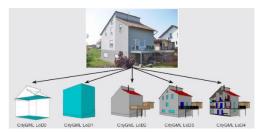


LITERATURE REVIEW

Elements of a city – Models and definitions

- 5 Defenitions of Lynch [Lynch, 1960]
 - Path, edge, district, node, landmark
- CityGML [Gröger and Plümer, 2012]
 - International model
 - Semantics of objects
 - 12 feature types, 5 Levels of Detail
- IMGeo [Geonovum, 2018]
 - "Plus objects" for BGT
 - Objects in public space







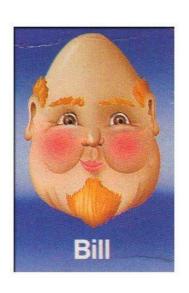
LITERATURE REVIEW

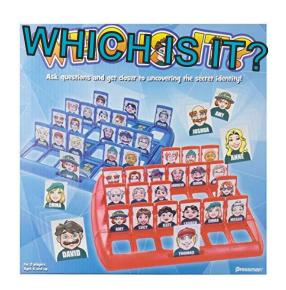
Spatial relationships [Egenhofer and Herring, 1990]

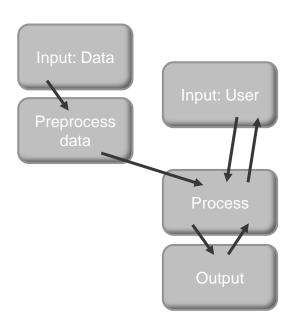
- Describe relationships between elements
- Point, line, & area elements
 - 4 Intersection Model
 - 9 Intersection Model
 - Dimension Extended Model
 - Calculus Based Model

Calculus Based Model

	Point/point	Point/line	Point/area	Line/line	Line/area	Area/area
Touch		Х	Х	X	Х	X
In	X	X	X	X	X	X
Cross				X	X	
Overlap				X		X
Disjoint	X	X	X	X	X	X







Input: Data

Reference data of described elements

PDOK datasets

BGT: road, railroad, bin, pole, sign

NWB: road names

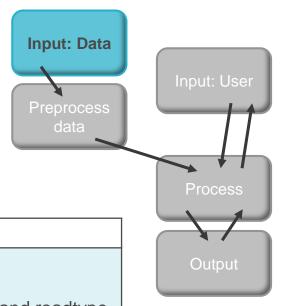
CBS: districts and neighbourhoods

BRK: *municipality boundary*

BRT: backgroundmap

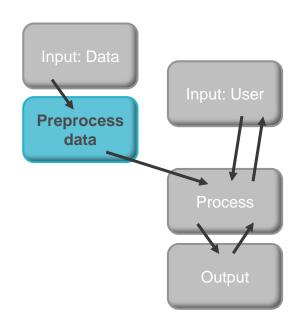
,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,							
Element	Feature						
1. Path	Street						
2. Edge	Railroad						
3. District	Neighbourhood and roadtype						
4. Node	Crossing of two streets						
5. Landmark	Sign and bin						

Demo



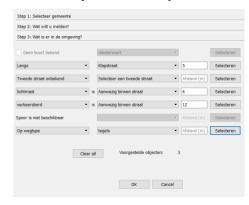
Preprocess datasets

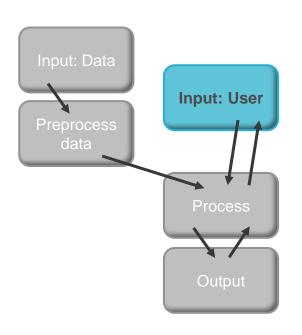
- Explore data
- Remove attributes which are of no need
- Spatially restrict dataset to case boundary
 - Westervoort, Amsterdam, Joure
- Remove features that do not exist (end date)



Input: User

- Form to fill out
- Iterative with process element
 - Options dependent on input and process output



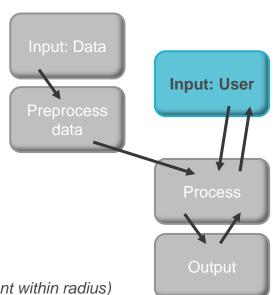


Input: User

- Three versions:
 - Version 1: spatial relationships and indicated distances
 - Version 2: spatial relationships
 - Version 3: indicated distances
- Spatial relationships
 - Calculus Based Method
 - Fixi issues
 - QGIS spatial analysis

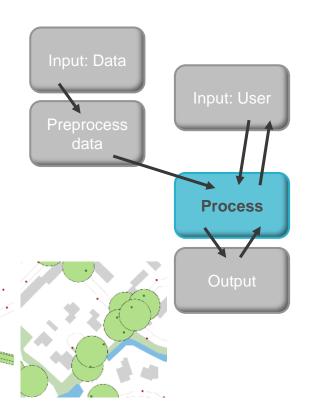
Spatial relationships

- Langs (along)
- In de buurt (close by)
- Aanwezig binnen straal (present within radius)
- Niet aanwezig binnen straal (absent within radius)
- Op (on)



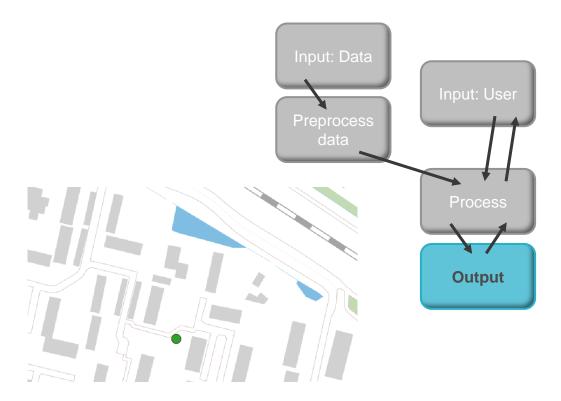
Process

- Technical method that identifies the object
- Spatial analysis
 - Vector approach
 - Vector data
 - Level of detail: object identification
 - Buffers, clipping, presence/absence



<u>Output</u>

- Preliminary outcomes
 - Visualized on the map
 - Number of objects
- Final output on the map



Demo

DEMO

8 - Object ID: bd4a33be1-de40-11e7-8ec4-89be260623ee

Object type: afvalbak

Neighbourhood: Westervoort

Street: 5m Klapstraat

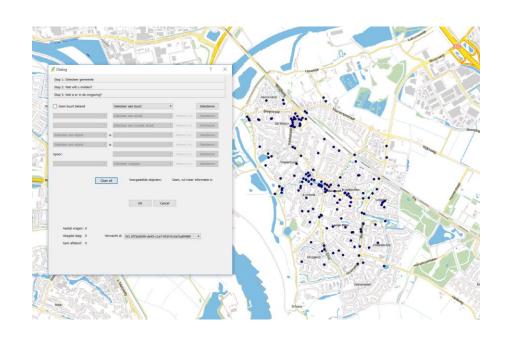
Street 2: xx

Object 1: 6m lichtmast

Object 2: 12m verkeersbord

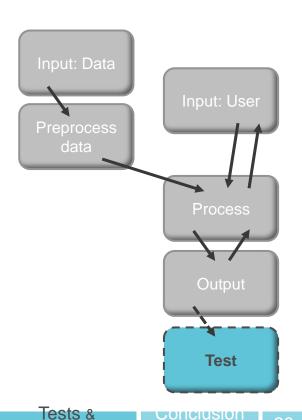
Railroad: 389m

Roadtype: on tegels



Tests

- Scenarios selected at random
 - 10 for each municipality
- Object & description is known
 - To check output
- Two tests
 - Implemented elements
 - Overall method



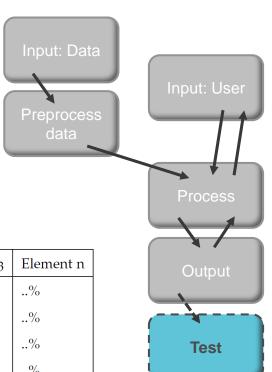
Results

Implemented

elements

- Reference (neighbouring) elements
- Degree of selectivity of each element
- First selection upon entire dataset
 - For each scenario and each element (m x n tests)
- Percentage remaining objects

	Element 1	Element 2	Element 3	Element n
Scenario 1	%	%	%	%
Scenario 2	%	%	%	%
Scenario 3	%	%	%	%
Scenario m	%	%	%	%



Tests & Results

Implemented

elements

- Each municipality different results
 - Dependent on data and scenario
- Remaining percentage
 - Street most selective for each municipality

	Before	Neighbourhood	Street	Railroad	Roadtype	2 streets	Feature 1	Feature 2
Scenario 8	158	56,3%	1,9%	34,2%	17,7%	100,0%	32,3%	36,7%

Order	Westervoort	Amsterdam	Joure
1	Street (4%)	Street (1%)	Street (12%)
2	Roadtype (31%)	Neighbourhood (3%)	Two streets (24%)
3	Two streets (35%)	Two streets (30%)	Feature 1 (32%)
4	Railroad (41%)	Feature 1 (44%)	Roadtype (38%)
5	Neighbourhood (47%)	Roadtype (47%)	Neighbourhood (42%)
6	Feature 2 (50%)	Railroad (90%)	Feature 2 (69%)
7	Feature 1 (52%)	Feature 2 (92%)	Railroad (100%)

	Before	Neighbourhood	Street	Railroad	Roadtype	2 streets	Feature 1	Feature 2
Scenario 1	2066	57,8%	1,2%	2,3%	6,2%	100,0%	58,7%	15,6%
Scenario 2	24	100,0%	8,3%	70,8%	62,5%	25,0%	66,7%	12,5%
Scenario 3	2066	57,8%	0,2%	0,5%	49,5%	0,2%	12,4%	60,8%
Scenario 4	2108	17,6%	0,1%	52,2%	29,7%	0,0%	55,9%	11,6%
Scenario 5	2066	57,8%	2,2%	7,5%	0,1%	1,1%	29,1%	100,0%
Scenario 6	75	32,0%	25,3%	100,0%	65,3%	18,7%	80,0%	45,3%
Scanario 7	2066	57.0%	0,5%	/11 19/	27,0%	0,1%	EU 80%	20,2%
Scenario 8	158	56,3%	1,9%	34,2%	17,7%	100,0%	32,3%	36,7%
Scenario 9	2108	17,6%	0,1%	16,1%	25,8%	100,0%	35,6%	100,0%
Scenario 10	2108	10,4%	2,0%	85,5%	25,7%	0,1%	85,8%	100,0%

(a) Westervoort

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Before	Neighbourhood	Street	Railroad	Roadtype	2 streets	Feature 1	Feature 2	
23269	1,2%	0,0%	100,0%	55,6%	0,0%	57,6%	100,0%	
1090	2,7%	0,1%	100,0%	25,7%	0,1%	23,6%	100,0%	
23269	1,8%	0,1%	100,0%	12,7%	100,0%	100,0%	100,0%	
23269	1,5%	0,1%	100,0%	38,9%	100,0%	35,6%	100,0%	
270	3,7%	1,1%	100,0%	77,0%	0,7%	30,7%	23,7%	
23269	3,0%	0,3%	100,0%	64,5%	0,1%	4,7%	100,0%	
36	2,8%	2,8%	100,0%	80,6%	2,8%	50,0%	100,0%	
23269	3,0%	0,0%	100,0%	94,5%	0,0%	100,0%	100,0%	
148	12,2%	4,1%	100,0%	12,8%	100,0%	6,8%	100,0%	
23269	0,8%	0,0%	3,3%	9,9%	0,0%	26,1%	100,0%	
	23269 1090 23269 23269 270 23269 36 23269 148	23269 1,2% 1090 2,7% 23269 1,8% 23269 1,5% 270 3,7% 23269 3,0% 36 2,8% 23269 3,0% 48 12,2%	23269 1,2% 0,0% 1090 2,7% 0,1% 23269 1,8% 0,1% 23269 1,5% 0,1% 23269 3,0% 0,3% 36 2,8% 2,8% 2,8% 23269 3,0% 0,0,0% 148 12,2% 4,1%	23269 1,2% 0,0% 100,0% 1990 2,7% 0,1% 100,0% 23269 1,8% 0,1% 100,0% 23269 1,5% 0,1% 100,0% 270 3,7% 1,1% 100,0% 23269 3,0% 0,3% 100,0% 36 2,8% 2,8% 100,0% 23269 3,0% 0,0% 100,0% 148 12,2% 4,1% 100,0%	23269 1,2% 0,0% 100,0% 55,6% 1090 2,7% 0,1% 100,0% 25,7% 23269 1,8% 0,1% 100,0% 12,7% 23269 1,5% 0,1% 100,0% 38,9% 270 3,7% 1,1% 100,0% 77,0% 23269 3,0% 0,3% 100,0% 64,5% 3 2,8% 2,8% 100,0% 80,6% 23269 3,0% 0,0% 100,0% 94,5% 148 12,2% 4,1% 100,0% 12,8%	23269 1,2% 0,0% 100,0% 55,6% 0,0% 1990 2,7% 0,1% 100,0% 25,7% 0,1% 23269 1,8% 0,1% 100,0% 12,7% 100,0% 23269 1,5% 0,1% 100,0% 38,9% 100,0% 270 3,7% 1,1% 100,0% 77,0% 0,7% 23269 3,0% 0,3% 100,0% 64,5% 0,1% 36 2,8% 2,8% 100,0% 80,6% 2,8% 23269 3,0% 0,0% 100,0% 94,5% 0,0% 148 12,2% 4,1% 100,0% 12,8% 100,0%	23269 1,2% 0,0% 100,0% 55,6% 0,0% 57,6% 1990 2,7% 0,1% 100,0% 25,7% 0,1% 23,6% 23269 1,8% 0,1% 100,0% 12,7% 100,0% 100,0% 23269 1,5% 0,1% 100,0% 38,9% 100,0% 35,6% 270 3,7% 1,1% 100,0% 77,0% 0,7% 30,7% 23269 3,0% 0,3% 100,0% 64,5% 0,1% 4,7% 36 2,8% 2,8% 100,0% 80,6% 2,8% 50,0% 23269 3,0% 0,0% 100,0% 94,5% 0,0% 100,0% 148 12,2% 4,1% 100,0% 12,8% 100,0% 6,8%	

(b) Amsterdam

	Before	Neighbourhood	Street	Railroad	Roadtype	2 streets	Feature 1	Feature 2
Scenario 1	127	18,9%	21,3%	100,00%	33,1%	100,0%	11,0%	100,0%
Scenario 2	119	18,5%	8,4%	100,00%	51,3%	8,4%	46,2%	100,0%
Scenario 3	127	18,9%	5,5%	100,00%	14,2%	100,0%	18,1%	100,0%
Scenario 4	18	83,3%	16,7%	100,00%	33,3%	16,7%	44,4%	5,6%
Scenario 5	127	54,3%	6,3%	100,00%	78,7%	3,9%	34,6%	100,0%
Scenario 6	127	11,0%	0,8%	100,00%	26,0%	0,8%	0,8%	100,0%
Scenario 7	9	33,3%	11,1%	100,00%	66,7%	11,1%	88,9%	22,2%
Scenario 8	127	54,3%	1,6%	100,00%	14,2%	1,6%	4,7%	100,0%
Scenario 9	119	30,3%	10,9%	100,00%	22,7%	4,2%	5,0%	5,9%
Scenario 10	53	100,0%	37,7%	100,00%	47.2%	1.9%	67.9%	60,4%

(c) Joure

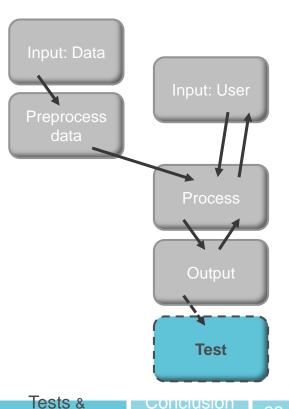
Overall method

Six requirements:

(Least desired)

(Most ultimate)

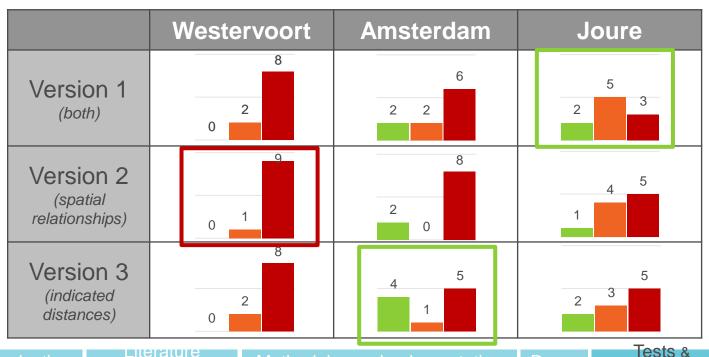
Requirements	Low	Middle	High



Results

Overall method

1. Number of questions High: <3 | Middle: 3 - 5 | Low: >5 questions



Results

Overall method

Tests & Results

2. Is the object present? High: present

	Westervoort	Amsterdam	Joure
Version 1	10		
Version 2 (spatial relationships)			
Version 3 (indicated distances)		0 0	

Overall method

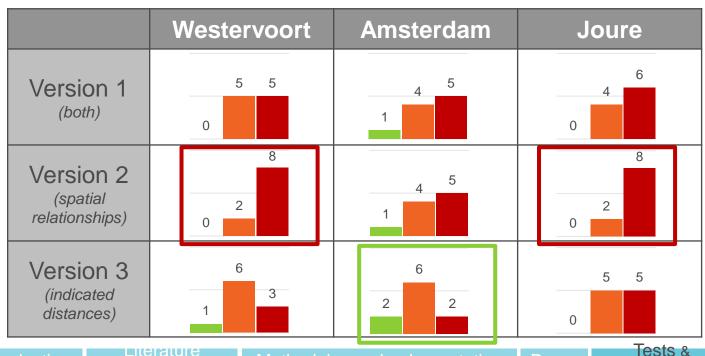
3. Amount of suggested objects High: <3 | Middle: 3 - 15 | Low: >15 objects



Results

Overall method

4. Average distance to elements *High*: <5 | *Middle*: 5 - 15 | *Low*: >15 meter

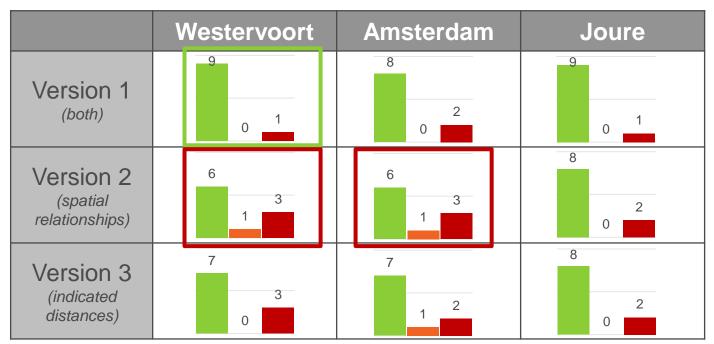


Overall method

Tests &

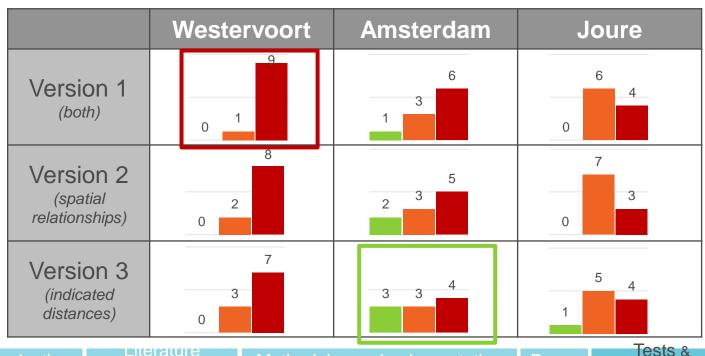
Results

5. Covered area of suggested objects <u>High:</u> <200 | <u>Middle:</u> 200 - 500 | <u>Low:</u> >500 m²



Overall method

6. Completion time of description High: <20 | Middle: 20 - 45 | Low: >45 seconds

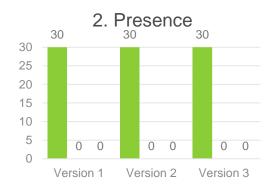


Results

Overall method

1. Questions

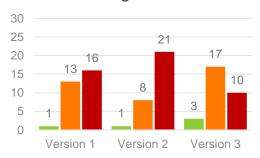




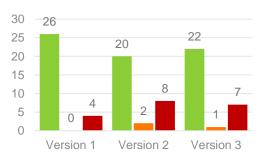
3. Number of objects



4. Average distance







6. Time



Tests &

Results

Overall method

General

- Version 3 scored best (only distances)
- Version 1 slightly worse (distance and spatial relationships) → time requirement
- Version 2 scored worst (only spatial relationships) → less details
- Improvements:
 - Number of questions
 - Average distance to elements
 - Completion time

Tests & Results

CONCLUSIONS

Research questions

- 1. What type of surrounding elements can be considered for the description of an object?
 - Position & relevance
 - Definitions of Lynch: path, edge, district, node, and landmark
 - Data models: CityGML and IMGeo
- 2. Which datasets are available that provide the position of those elements?
 - Official & open data
 - PDOK: BGT. NWB. CBS. BRK. BRT.

CONCLUSIONS

Research questions

3. What kind of spatial relationships can be used as an input?

- CBM, Fixi notifications, QGIS spatial analysis
- Along, close by, present within radius, absent within radius, on

4. What method can be used to process the input?

- Vector approach: spatial analysis
- Buffer/clipping, based on presence and absence

5. To what extent does the developed method meet certain requirements?

Six criteria and three scores per criteria to test

CONCLUSIONS

Research questions

Can an object identification method be established based on the description of neighbouring elements?

The method has been developed and tested, and it woked. But...

- Reference elements: relevant for the case and postion known
- <u>Input</u>: distance provides valuable information
 - presence and absence of reference elements
- Process: preserve level of detail
- Criteria: not all criteria score high

Introduction

- Discussion
- **Available information reference elements** only position
- **Efficiency code** no priority (but criteria)
- **Test scenarios** 30 scenarios & author executed the tests

CONCLUSIONS Recommendations & Future work

- Way of buffering doughnut or with oriëntation (traffic sign)
- **User experience** improve the process for the user
- Visibility analysis digital surface model and obstructions
- Vector & raster approach compare the two versions

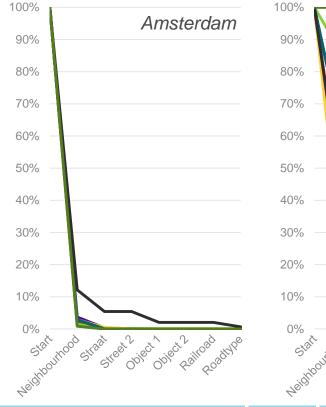
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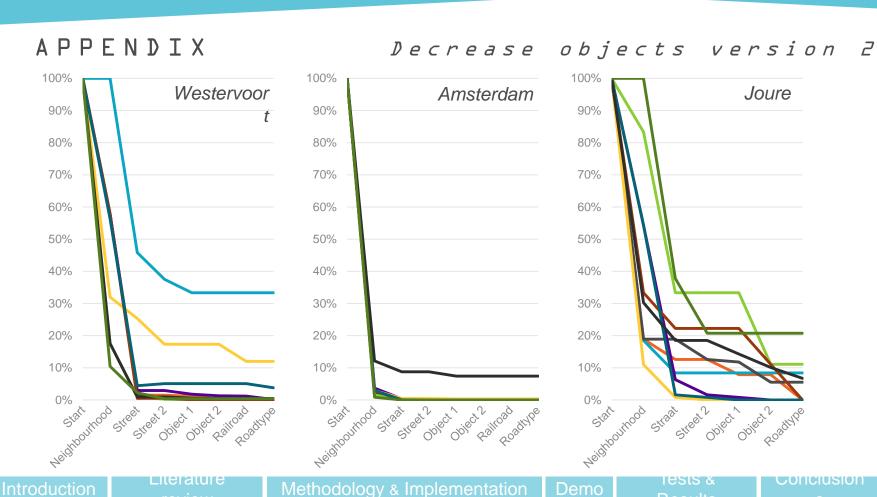


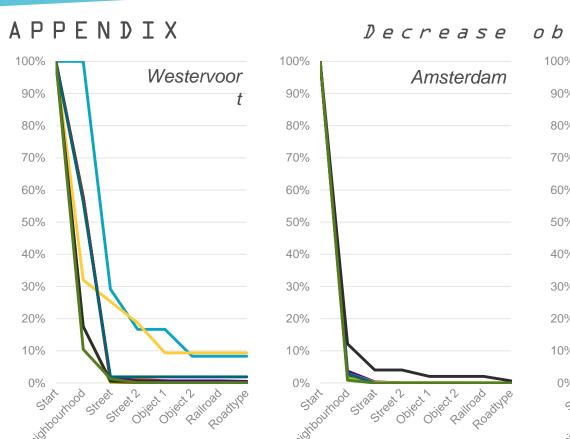
APPENDIX 100% Westervoor 90% 80% 70% 60% 50% 40% 30% 20% 10% 0% Object 2 Railroad Street et object

Decrease objects version 1



Joure





Decrease objects version 3

