Testing virtual use with scenarios: errata

(4 January 2010)

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a condition $\gamma_i = \{g_{i} \ (v_I(t),...,v_n(t)), \ \lozenge, \ c_{i,s}\}$, where $g_i : \mathbb{R}^n \to \mathbb{R}$ is a function of specified condition values $v_I(t),...,v_n(t), \ \{v_j(t)\} \supseteq \{m_j(t)\} \cup \{u_i(t)\} \cup \{Z_i(t)\},$ $\lozenge \in \{=, \neq, <, >, \leq, \geq\}$ is a relational operator, and c a constant, $c_i \in \mathbb{R}$ so that $g_i \lozenge c_i$, and.

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(viii) A subsystem for concurrent processing of (vi) and (vii), providing output to designers in the form of animated motion of the simulation model and numerical values of variables over time, as well as a visualization of the 'path' taken through the scenario bundle.

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- $N_C(s) \le 2 \cdot N_T$, assuming that the number of connections approximately equals $N_M(s) + N_V(s)$, where $N_V(s)$ is the number of control values, and $N_V(s) \approx N_M(s)$, so that $N_A(s) \le 5N_T$.