

# RETHINKING FUTURE LIVING.

A BLUEPRINT FOR ACTION

come and discover the new way of living.

I

challenge

II

research

III

manifesto

IV

toolkit

V

design





**challenge**

**Today, our world is in crisis..**













**‘We can’t solve  
global warming  
because I f\*#&ing  
changed light  
bulbs in my house.  
It’s because  
of something  
collective.’**

**Barack Obama**

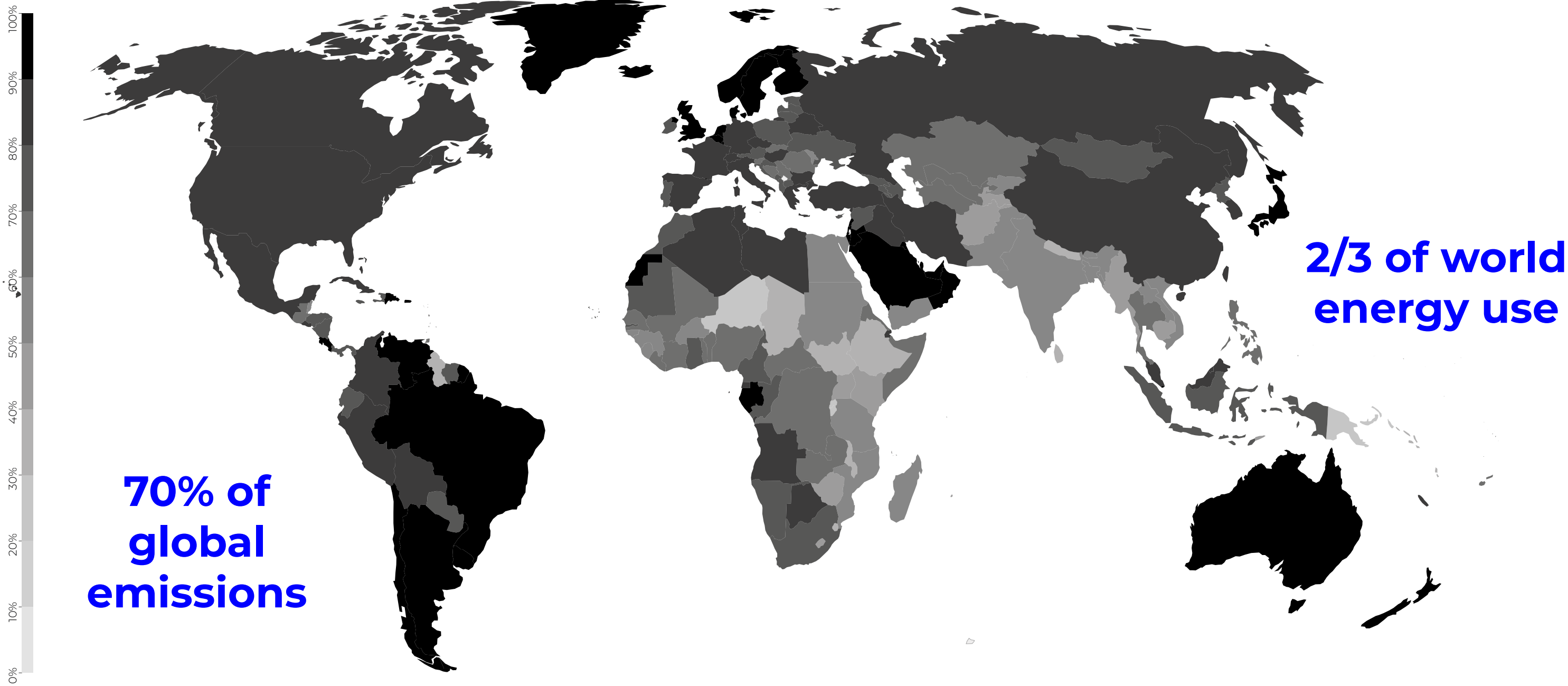
‘In situations of crisis, **visionary thinking** is especially important, because it enables us to challenge hidebound conventions and **to open a path for innovative approaches and solutions.”**

Christian W. Thomsen  
‘Visionary Architecture, From Babylon to Virtual Reality’



population living in urban areas - 2050

Source: UN World Urbanization Prospects 2018





Population growth.



Urbanization.

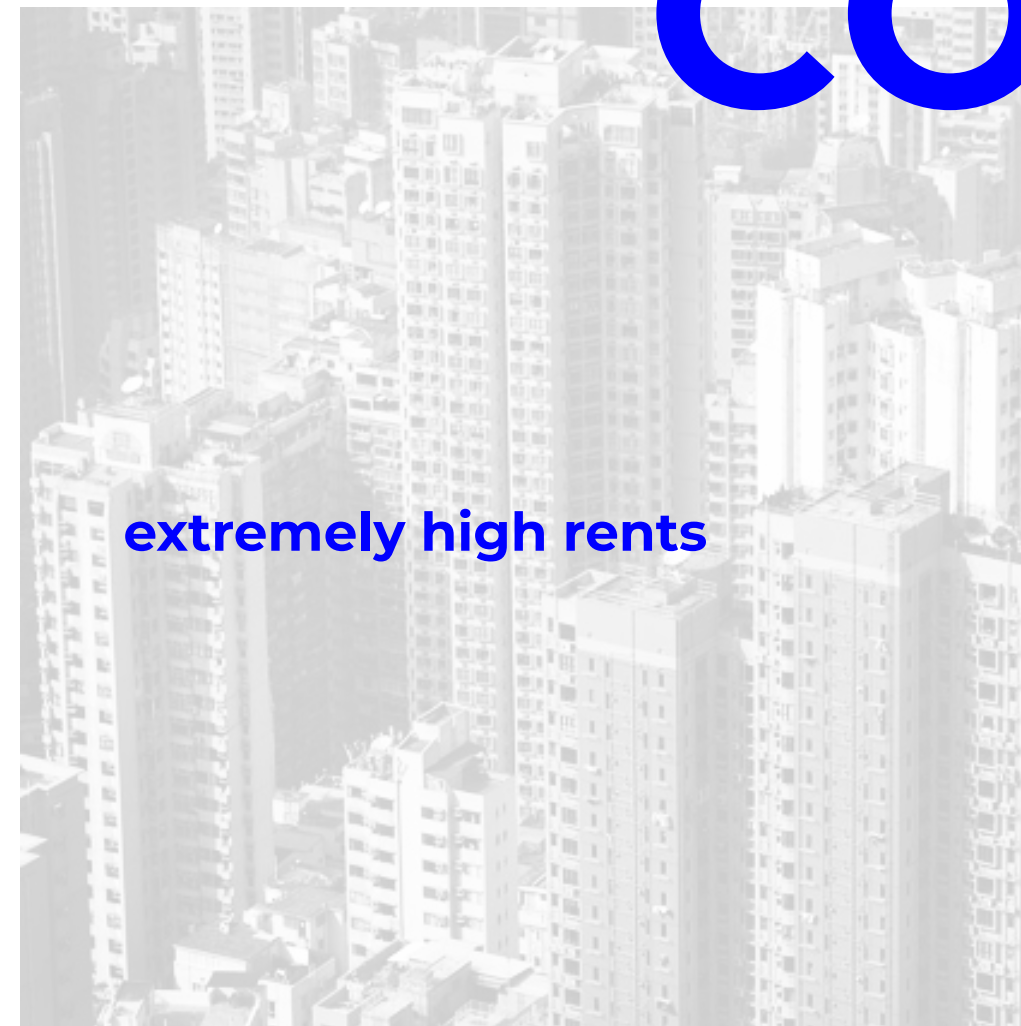
**loneliness**



**mental health  
problems**

Population growth.

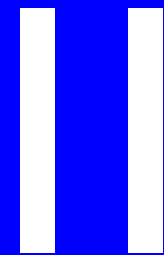
**extremely high rents**



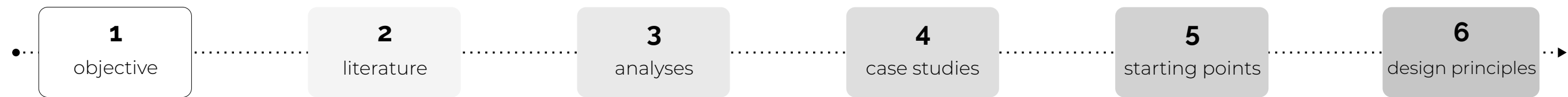
**CO<sub>2</sub>**

Urbanization.

**How can we create a <sustainable> way of living that maximizes both **density** and **quality of life**?**



**research**













## 2.1 density



### definition

A certain **quantities per unit area**. In the urban environment it is a set of **interrelated variables** which are heavily reliant on each other for their assessment, significance and usefulness.



**Net** density: measured at the site  
**Gross** density: integrating the larger context of public space



**External** density: at the level of the neighborhood  
**Internal** density: at the level of the users per room or floor area

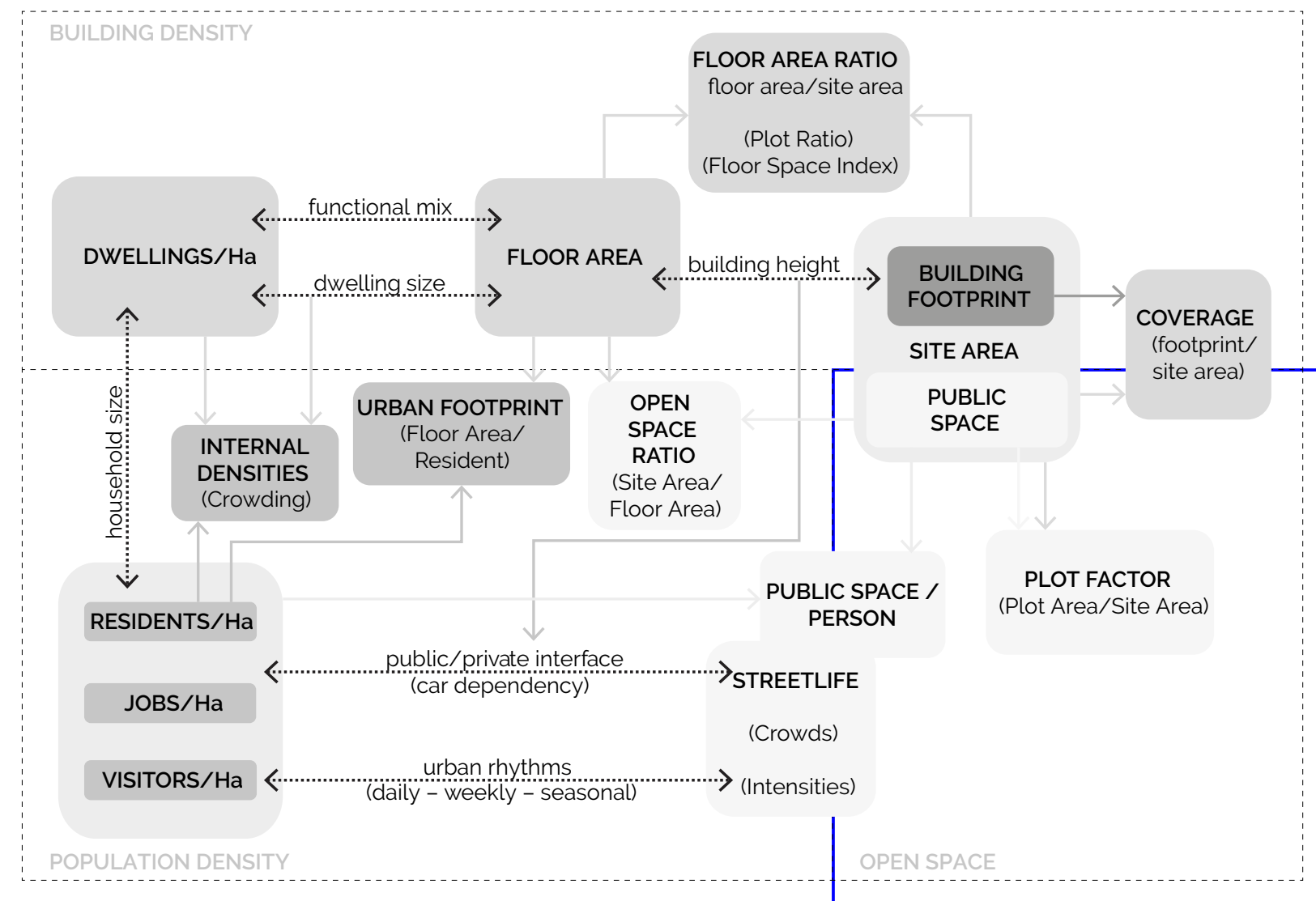


Three **domains** of density:  
**building density, population density, open space**



Public space in Moscow

Source: <https://designyoutrust.com/2018/01/bublik-circular-apartment-building-moscow-pinnacle-brutalism/>





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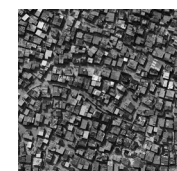
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**Urban morphology study** (informal settlement, high rise, urban, suburban) shows that a high building density does not directly cause a high population density and vice versa.



INFORMAL



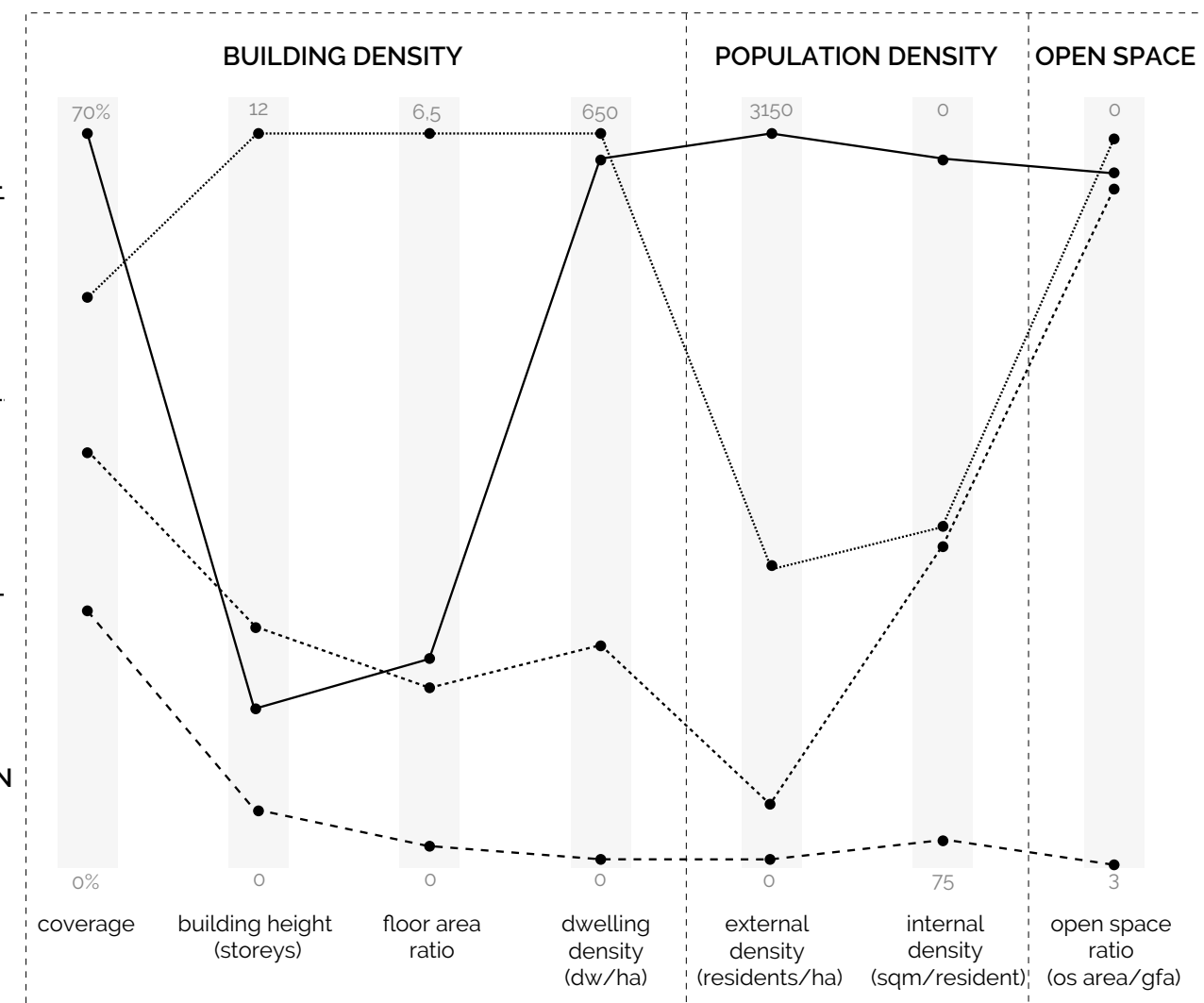
HIGH-RISE



URBAN



SUBURBAN





## 2.1 density



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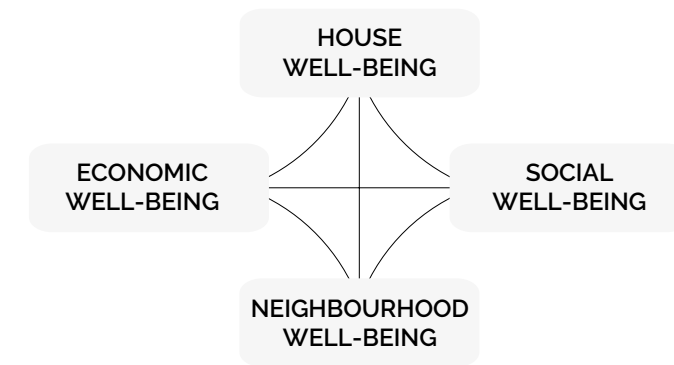
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## 2.2 quality of life



### definition

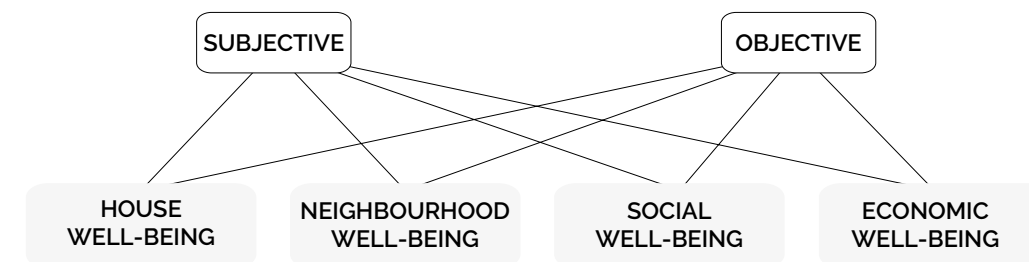
The **level of satisfaction** a person obtains from the surrounding environmental conditions. The quality of life is not linear, but **complex and interwoven**.



Four **domains** of quality of life:  
**house well-being, neighborhood well-being, social well-being, economic well-being**



**Objective** dimension: the way in which the physical environment can influence behaviour positively or negatively  
**Subjective**: people's perception of how their environment influences their experiences of life and how it shapes their cognitive interpretation of the quality of life.





### ■ 3.1 density



Analysis of what people do throughout the day showed that the **standard timeline** is valid. Most people sleep at night, around 08.00 people go to work and around 17.00 people return home.



Daily activities were projected onto a standard family home in the middle price range, allowing the surface-time to be calculated. The conclusion was that only **30%** of the total **surface-time** of a standard dwelling is utilized.



Parameters density:

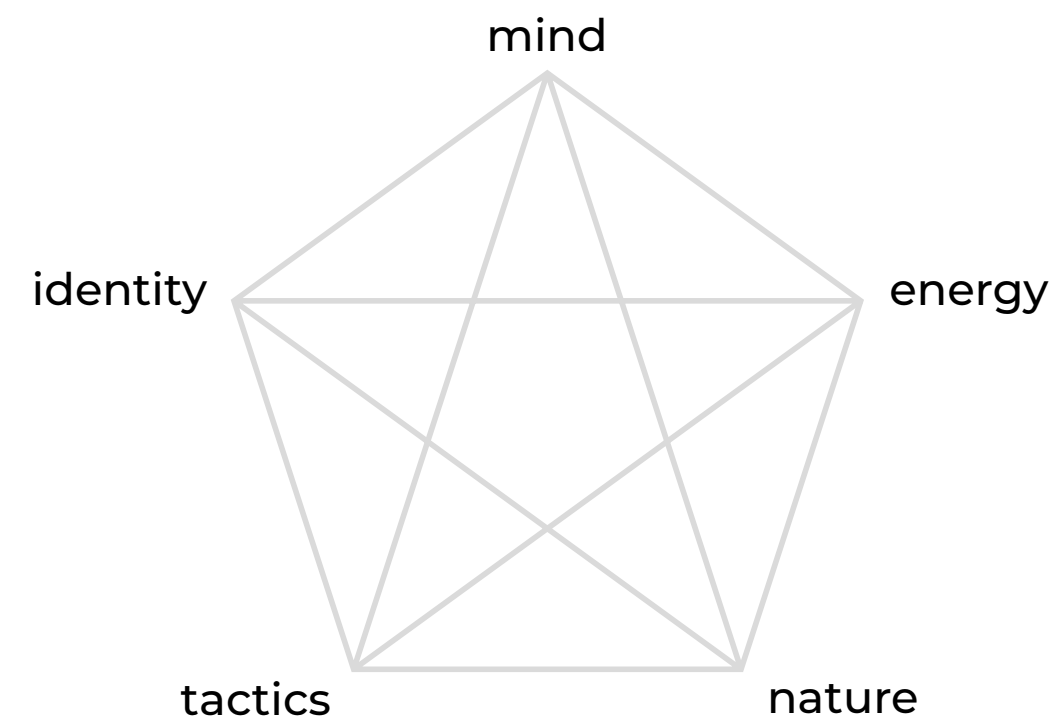
- **volume**
- **efficiency**
- **effort**

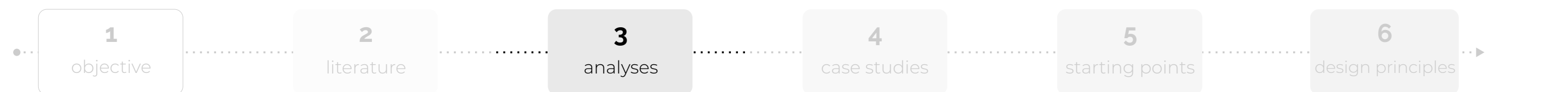
### ■ 3.2 quality of life





Subjective dimension:

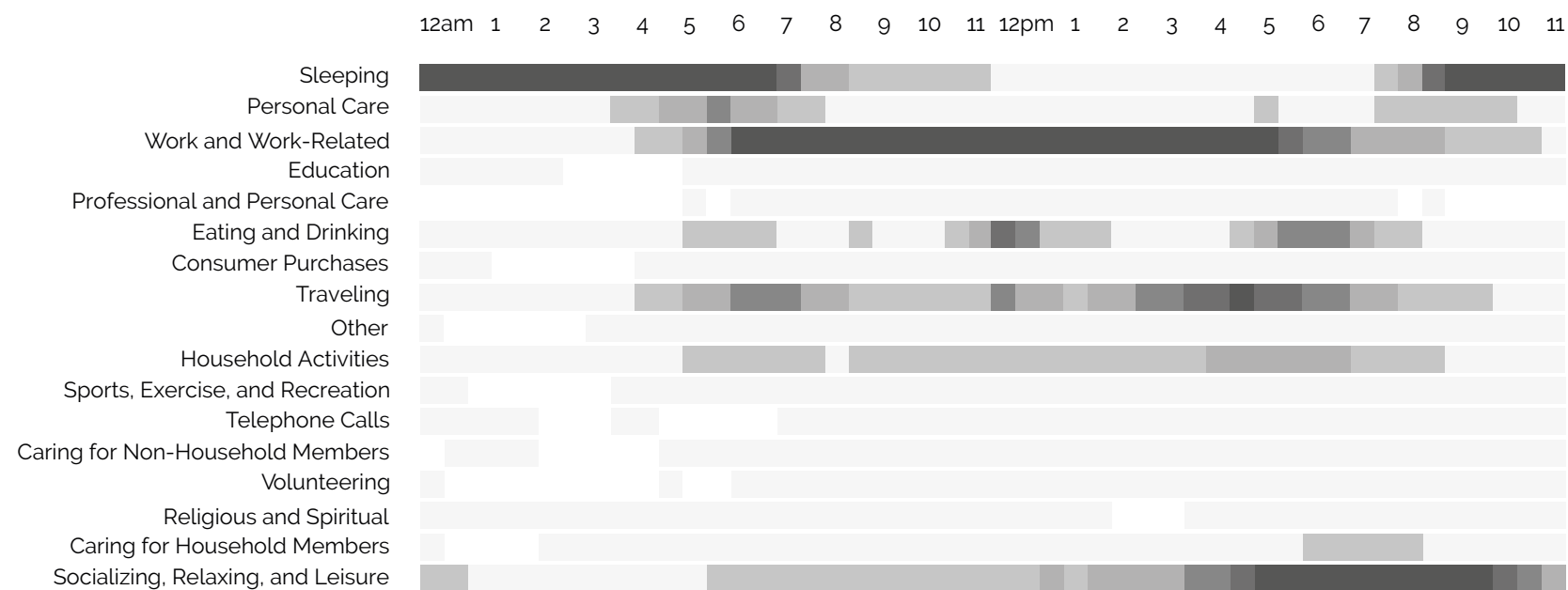
- Mind** - how we interact with our surroundings
- Energy** - how we see the world and process information
- Nature** - how we make decisions and cope with emotions
- Tactics** - our approach to work, planning and decision-making
- Identity** - how confident we are in our abilities and decisions





■ 3.1 density

-  Analysis of what people do throughout the day showed that the **standard timeline** is valid. Most people sleep at night, around 08.00 people go to work and around 17.00 people return home.
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own image, data based on American Time Use Survey, 2016



■ 3.1 density



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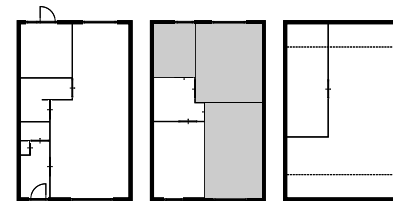
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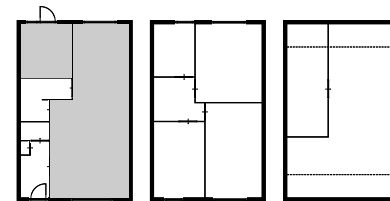
06.30 residents are asleep



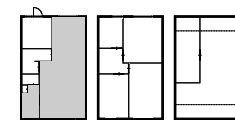
06.45 the morning routine starts



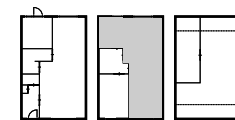
07.00 they take a shower



07.15 they have breakfast together



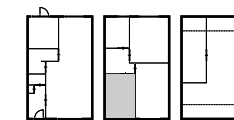
07.30 one goes to work



07.45 others get dressed



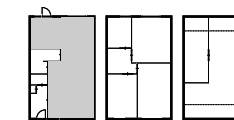
12.00 lunch break



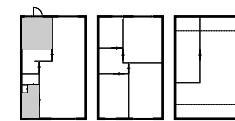
13.00 back to work



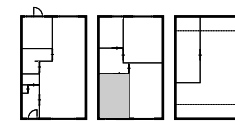
18.45 having dinner together



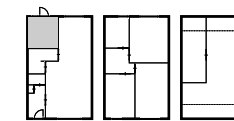
19.30 doing dishes, cleaning kitchen



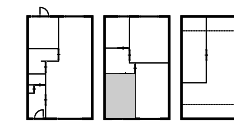
08.00 making coffee, kids go to school



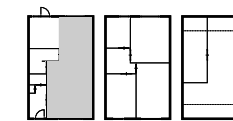
08.30 working from home



14.30 coffee break



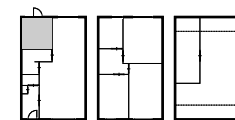
16.00 sending e-mails



20.00 watching tv



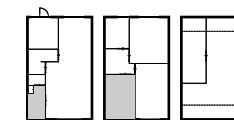
21.30 the evening routine



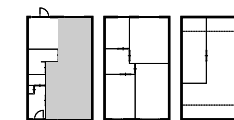
09.30 coffee break



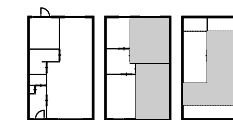
10.30 conference call



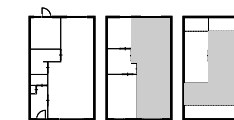
17.00 workday is over, kids back home



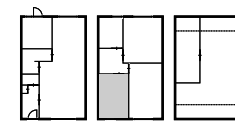
17.30 grocery shopping, kids watching tv



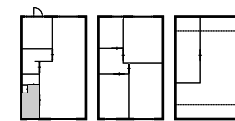
21.45 watching a series in bed



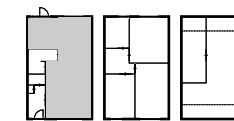
22.30 all residents asleep again



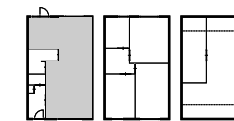
11.00 still working



11.30 going to the store to buy lunch



18.00 preparing dinner



18.30 partner comes home



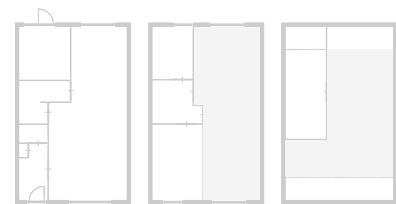
### ■ 3.1 density



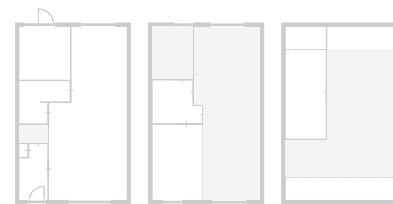
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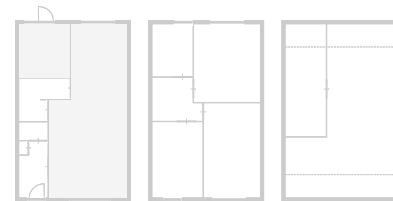
06.30 residents are asleep



06.45 the morning routine starts



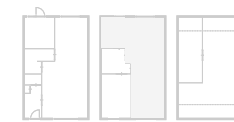
07.00 they take a shower



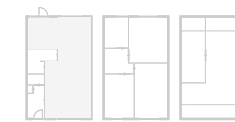
07.15 they have breakfast together



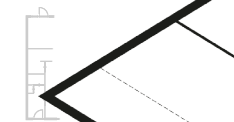
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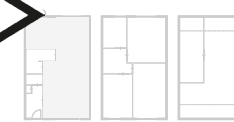
07.45 others get dressed



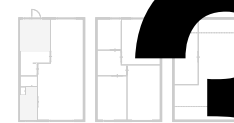
12.00 lunch break



13.00



19.30 doing dishes, cleaning kitchen



08.00 making coffee



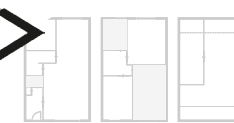
08.00 to school



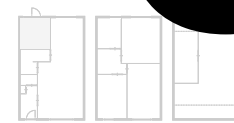
14.30 coffee



16.00



21.30 the evening routine



09.30 coffee break



10.30 conference call



17.00 workday is over, kids back home



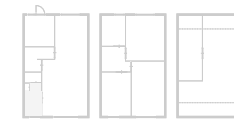
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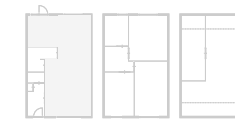
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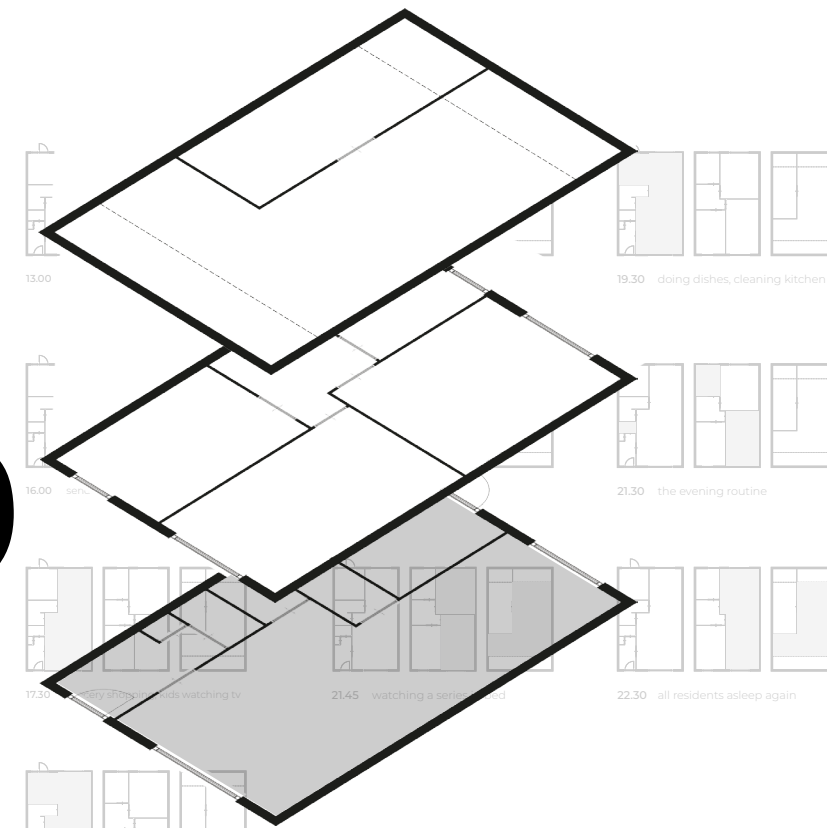


18.00 preparing dinner



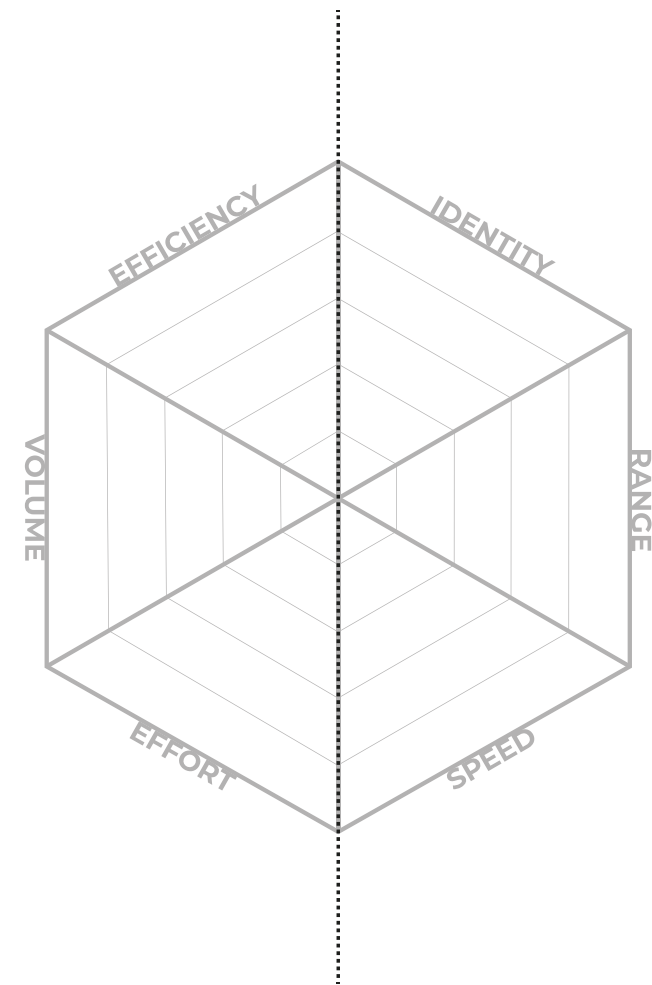
18.30 partner comes home

# 30%





**density**



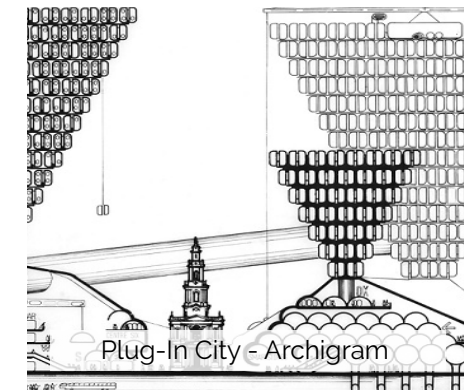
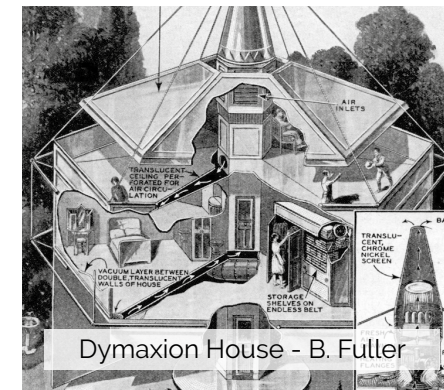
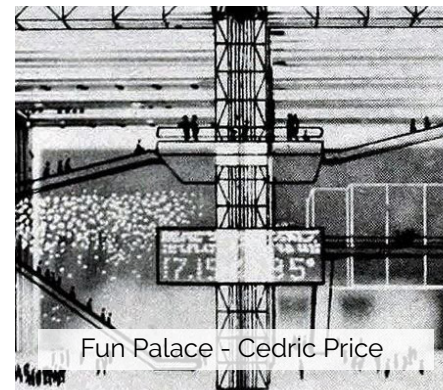
**quality of life**





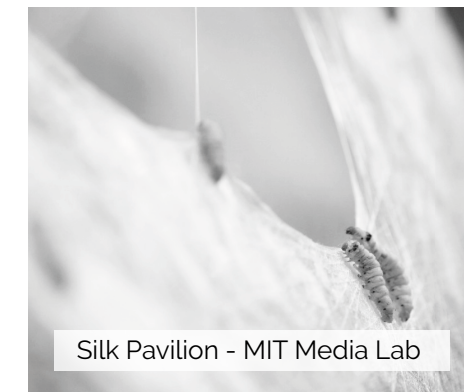
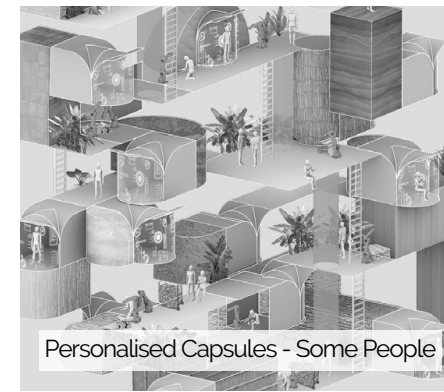
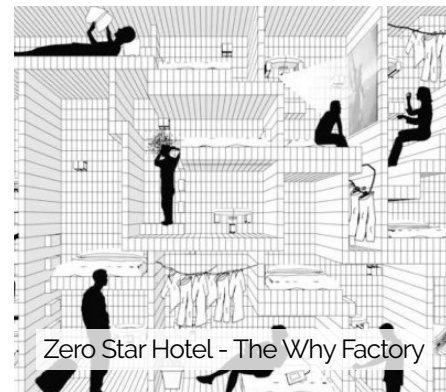
## Adaptable environments

Predecessors

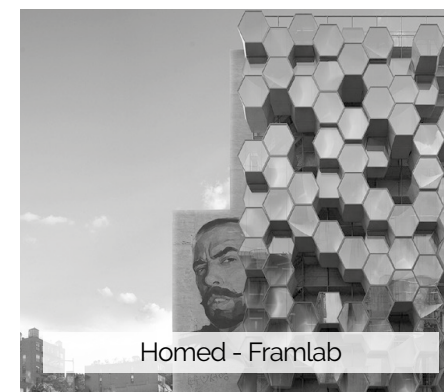


## Adaptable environments

Contemporary



## Micro environments





identity

**New Babylon** - Nieuwenhuys  
An immense volume consisting of a large number of 'sectors', within these sectors, everything can be adapted to the needs of the individual, following the speed of the user.

range

**Personalised Capsules** - Some People  
A projected interface helps the user to design his own home effortlessly using machine learning. The speed and range of the adaptation is high because it is built by small robots.

speed

**Zero Star Hotel** - The Why Factory  
A fully adaptable building that explores temporary lifestyles. Using artificial intelligence, the rooms adapt immediately when there is a change in activity.

effort

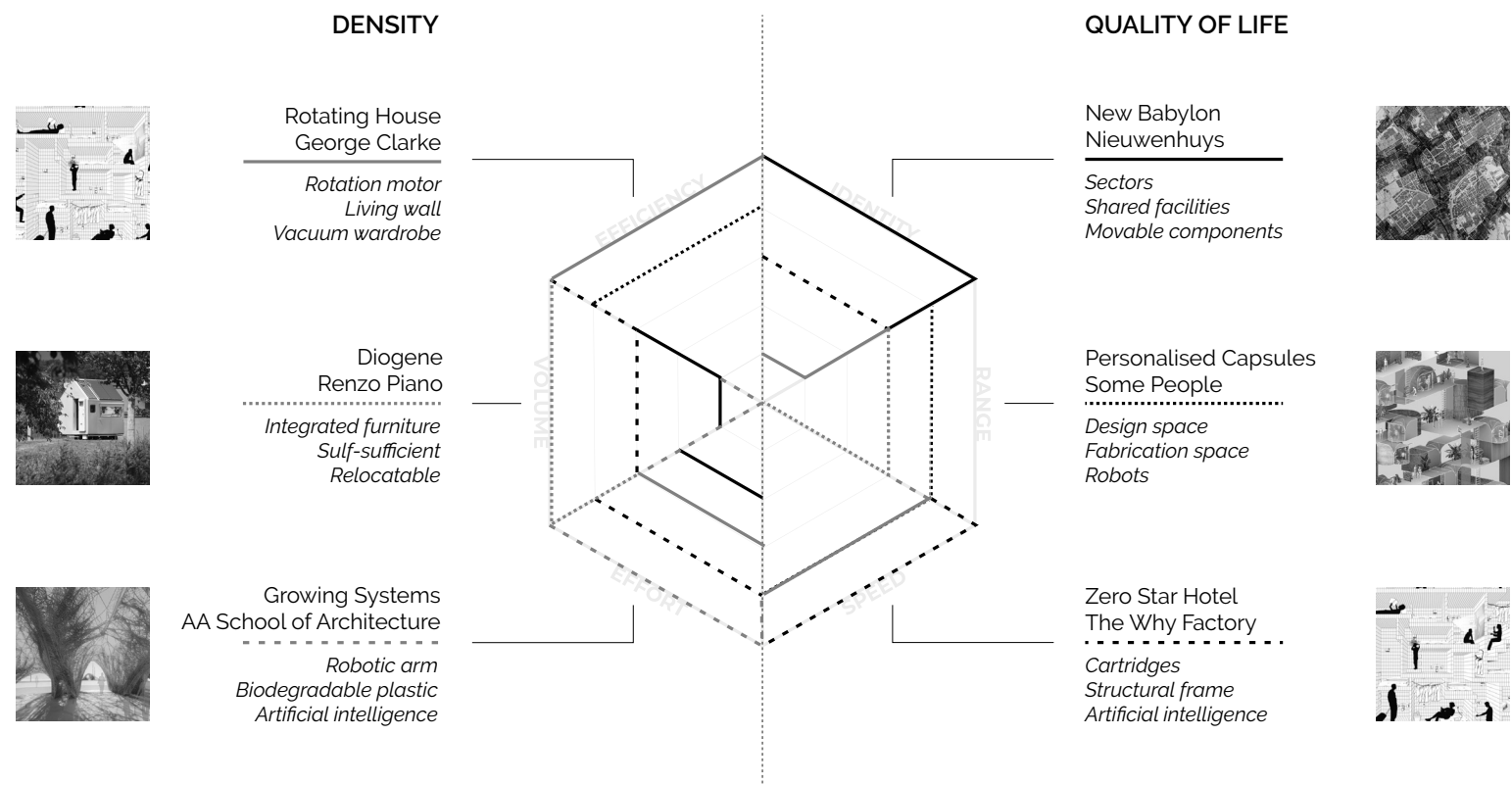
**Growing Systems** - AA School of Architecture  
Artificial intelligence minimizes the effort for the user as it scans the environment and adjusts the design real-time, thus completely erasing the line between design and fabrication.

volume

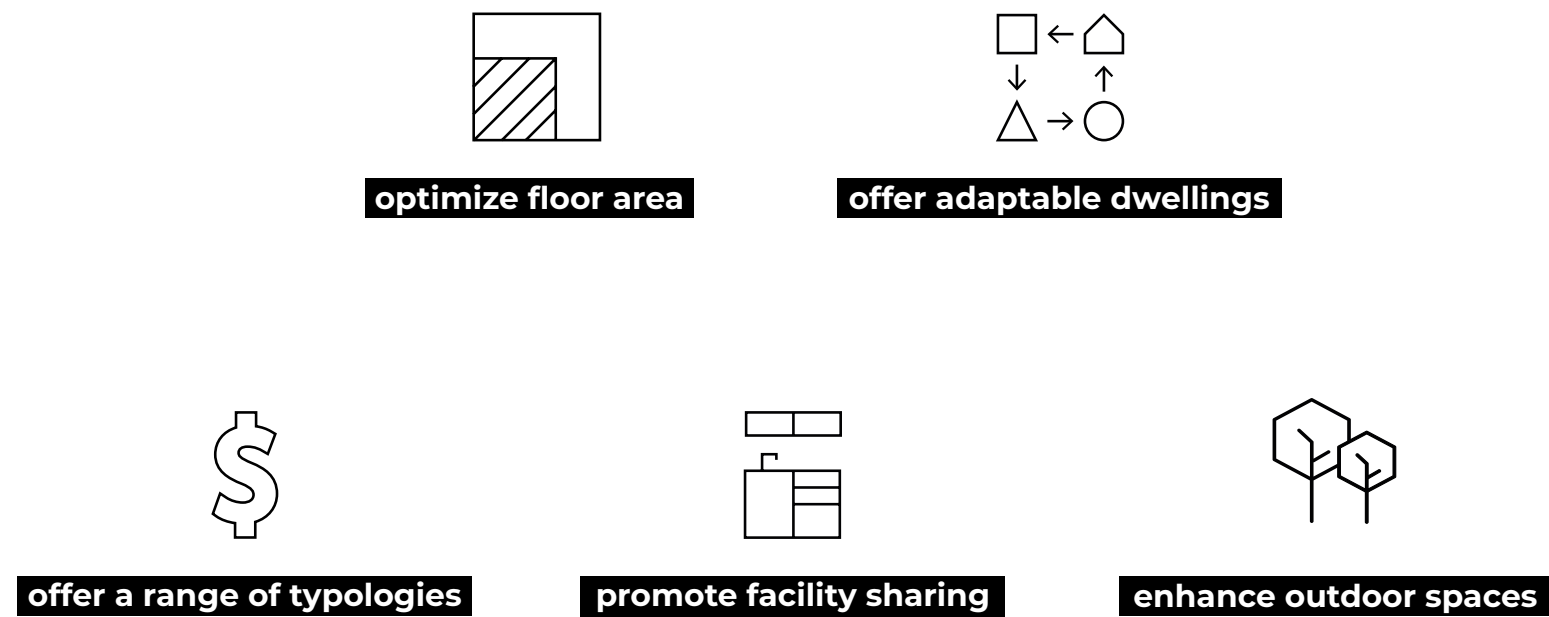
**Diogene** - Renzo Piano  
The exploration of the minimum space in which a person can possibly live. The small volume is achieved by integrating the interior and making it foldable.


efficiency


**Rotating House** - George Clarke  
Takes up as little space as possible by turning the dwelling around. It has a total floor area of 40 square meters, but only a footprint of 10 square meters.










- **Optimize floor area**

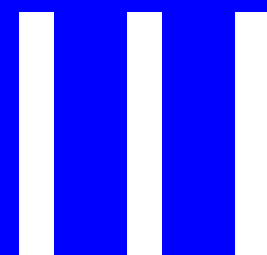
This results in an increase in the number of dwellings per hectare. It involves considering dwellings as a sequence of activities rather than a collection of spaces, giving spaces multiple functions and applying prefabricated and/or integrated furniture.
- **Offer adaptable dwellings**

For density, this allows the space to be arranged efficiently and, in the case of quality of life, it means that people can adapt the home to their personal preferences. Ensure that the maximum possible frequency of adjustments is high and that the effort for the occupants is low.
- **Offer a range of typologies**

This includes all price ranges and ethnic backgrounds. This ensures that each individual gets a well- located and comfortable home.
- **Promote facility sharing**

The quality of life benefits from sharing facilities as it encourages good relationships and interaction between neighbours. In terms of density, this means that dwellings can be downsized, resulting in more dwellings in total.
- **Enhance outdoor spaces**

To improve the quality of life it is important to maintain open public spaces, such as parks. And by making the urban environment more attractive, this can become the new 'living room' and dwellings can be made more compact, which increases the density.



**manifesto**

## Challenges.

CO<sub>2</sub> emissions

Mental health

Loneliness

Extremely high rents

## Opportunities.

New construction materials  
and methods

-> Cross Laminated Timber

-> CNC milling

'Zeitgeist' new generations

-> wanderlust

-> experiences > possessions

**a new way of living...**

**a new way of living...**

**... with the smallest carbon footprint possible.**

**a new way of living...**

**... with the smallest carbon footprint possible.**

**... that improves mental health and stimulates social interaction.**



**a new way of living...**

**... with the smallest carbon footprint possible.**

**... that improves mental health and stimulates social contacts.**

**... that is affordable for all.**

**a new way of living...**

**... with the smallest carbon footprint possible.**

**... that improves mental health and stimulates social contacts.**

**... that is affordable for all.**

**... that offers ultimate freedom to enjoy the beauty of our planet.**

One backpack. One laptop. Unlimited potential.



Clothing & Accessories



Productivity & Tech

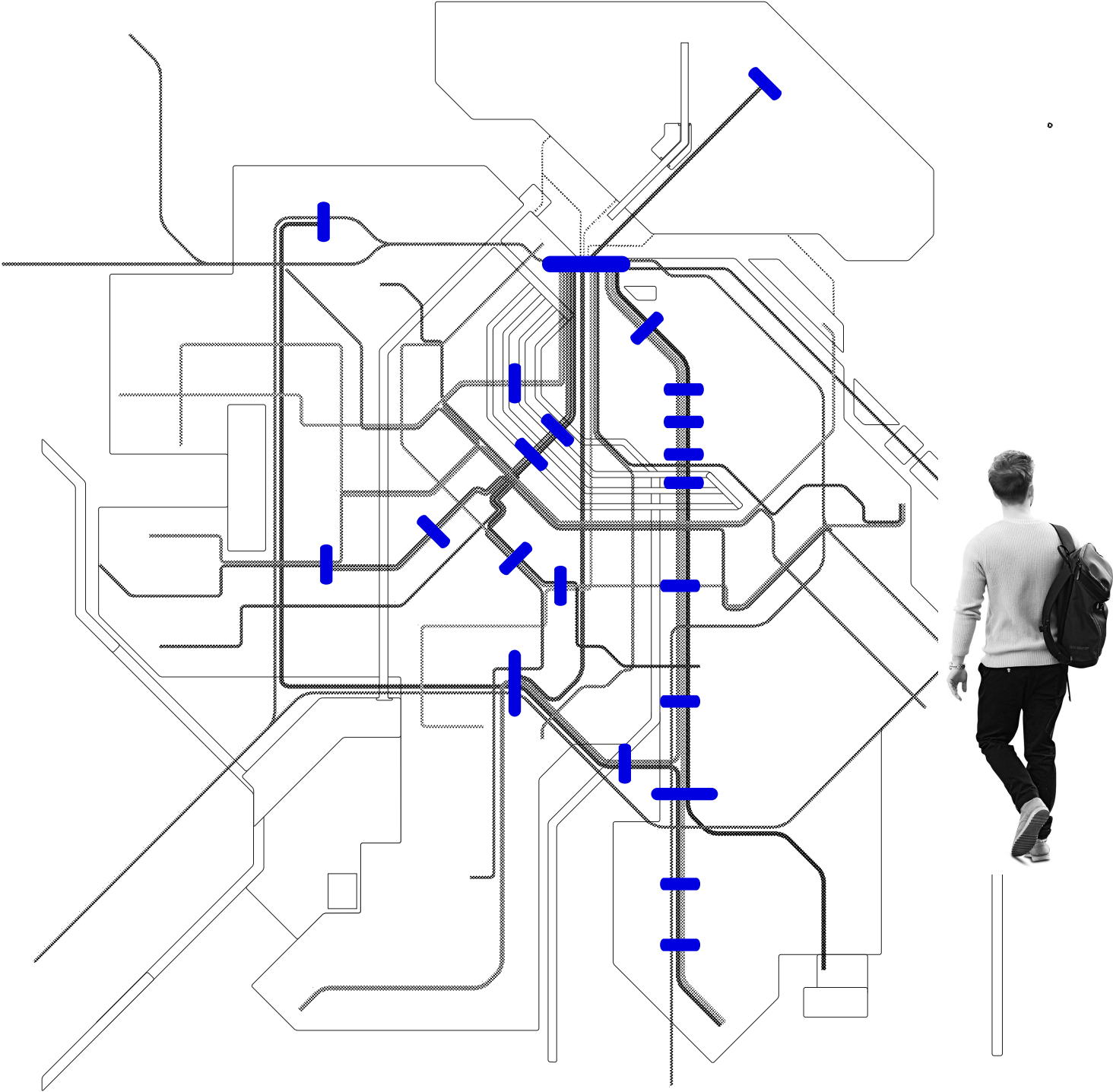


Toiletries & Personal Care

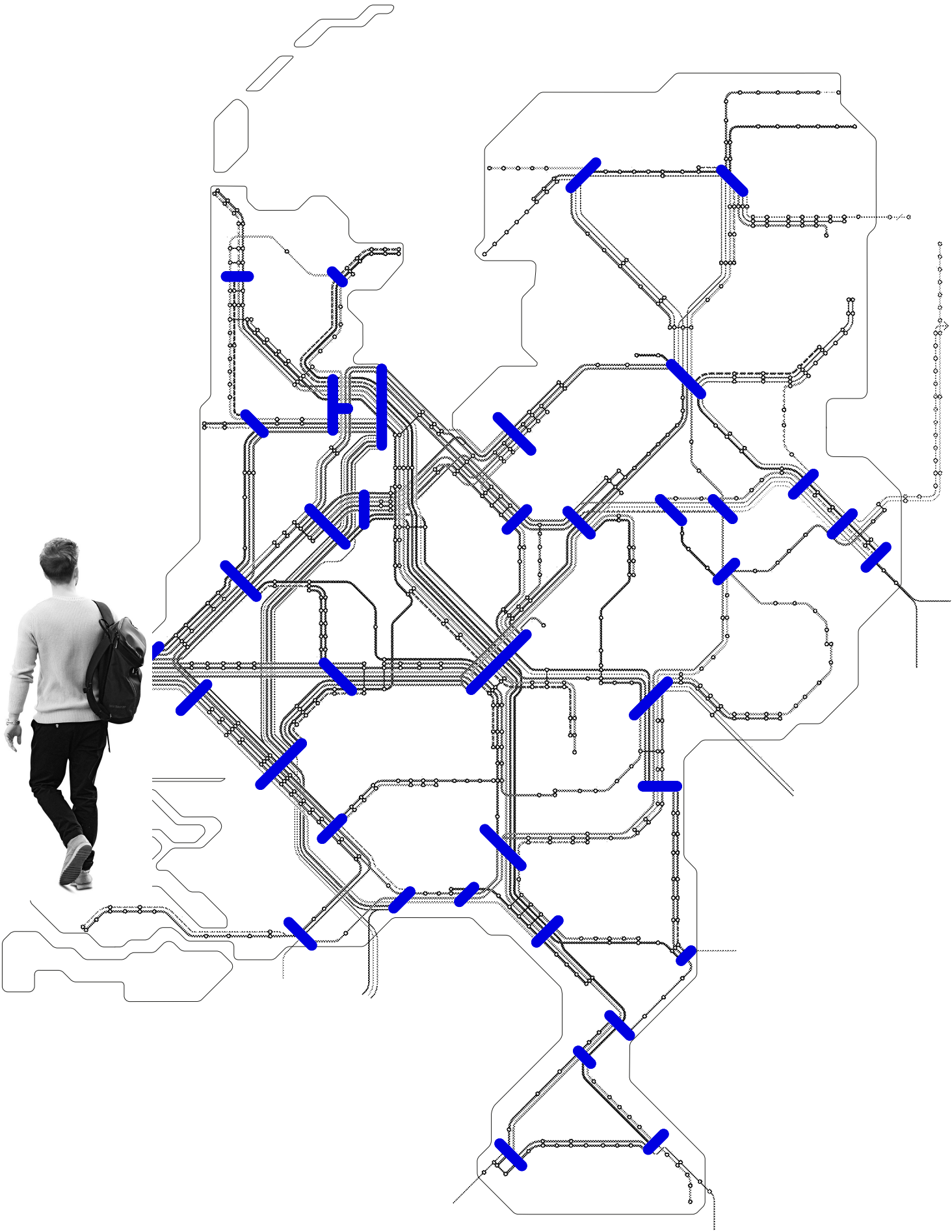


Miscellaneous

Connected communities.  
scale: regional

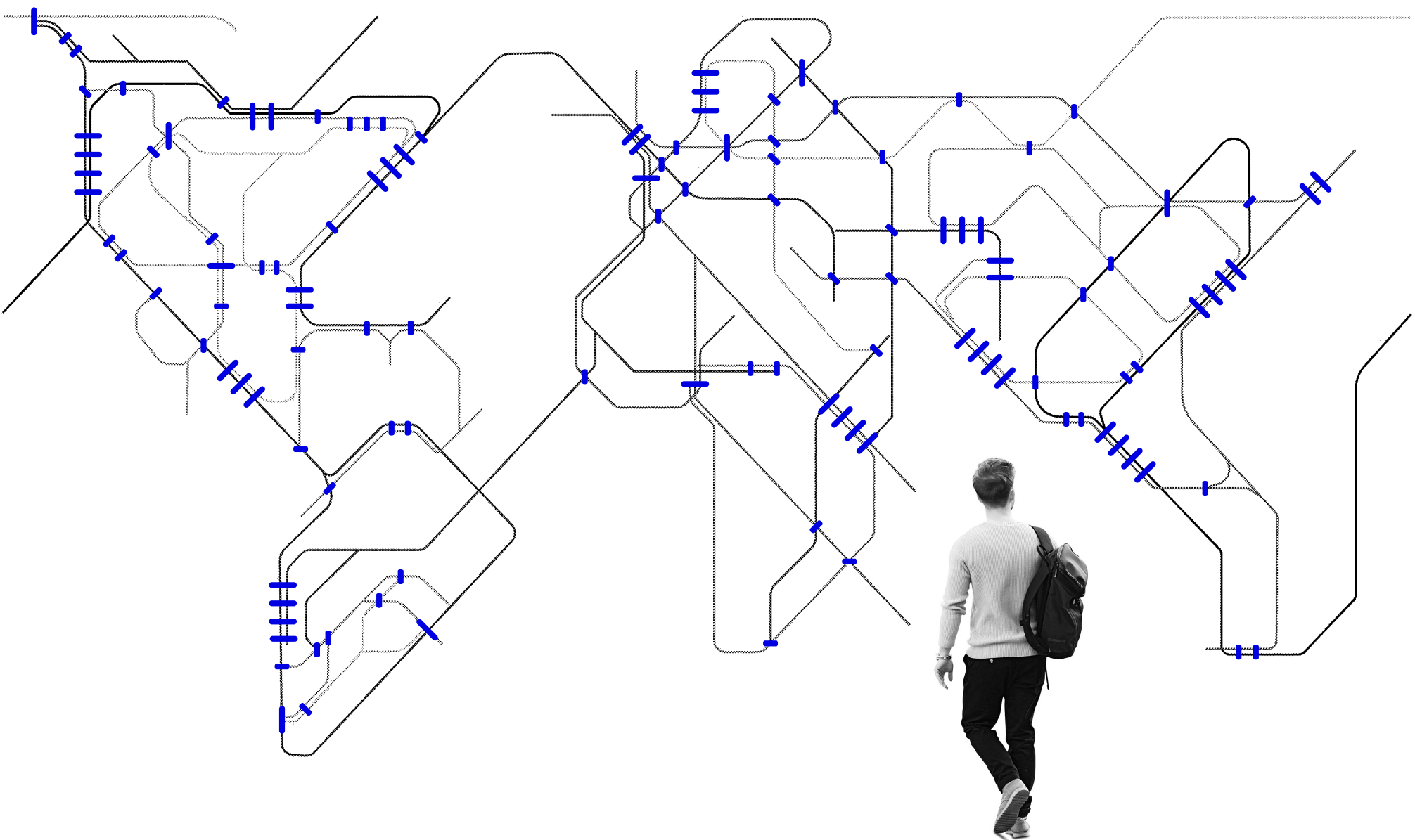


Connected communities.  
scale: national

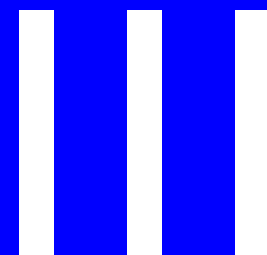




Connected communities.  
scale: global



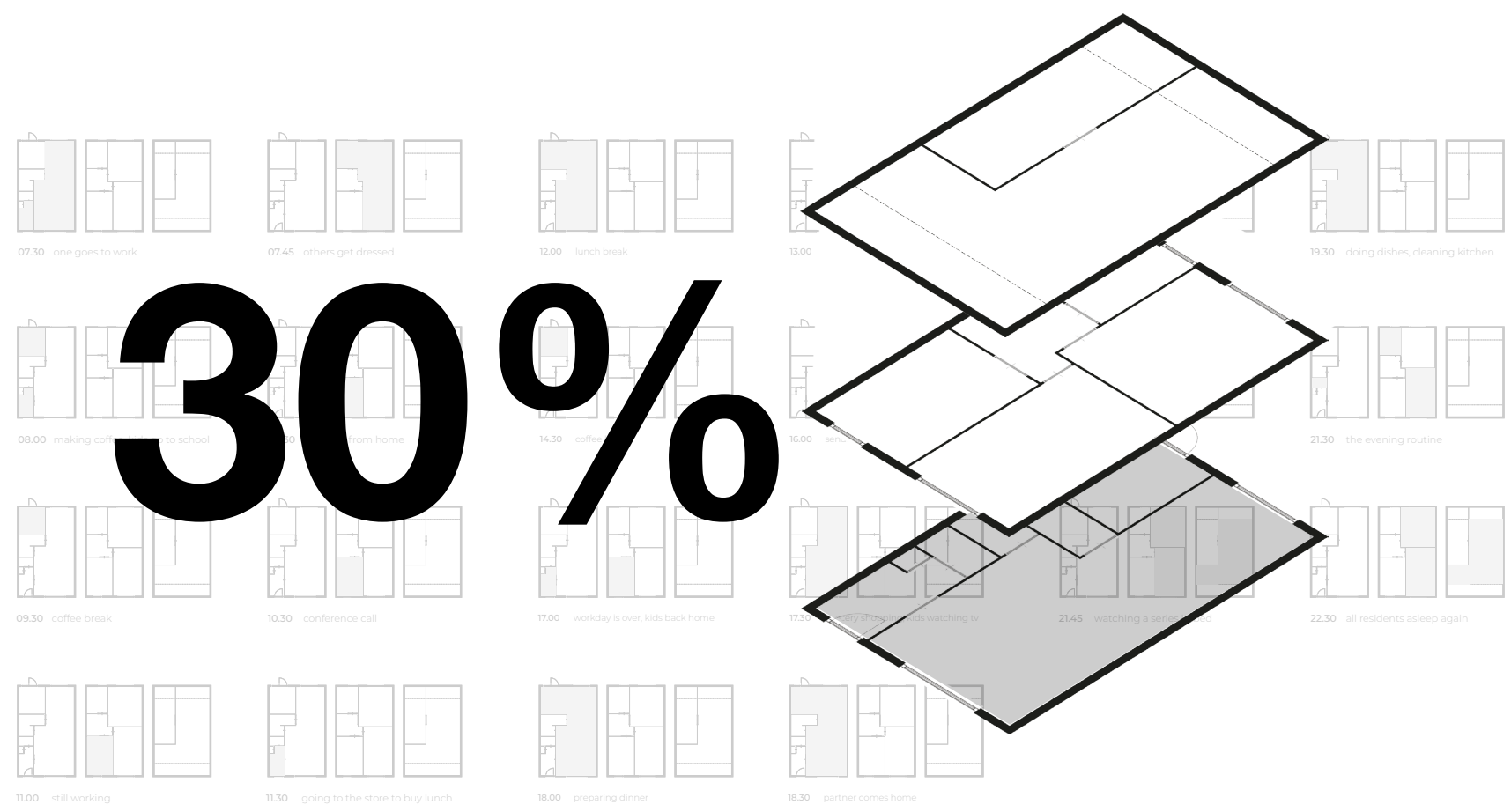




**toolkit**

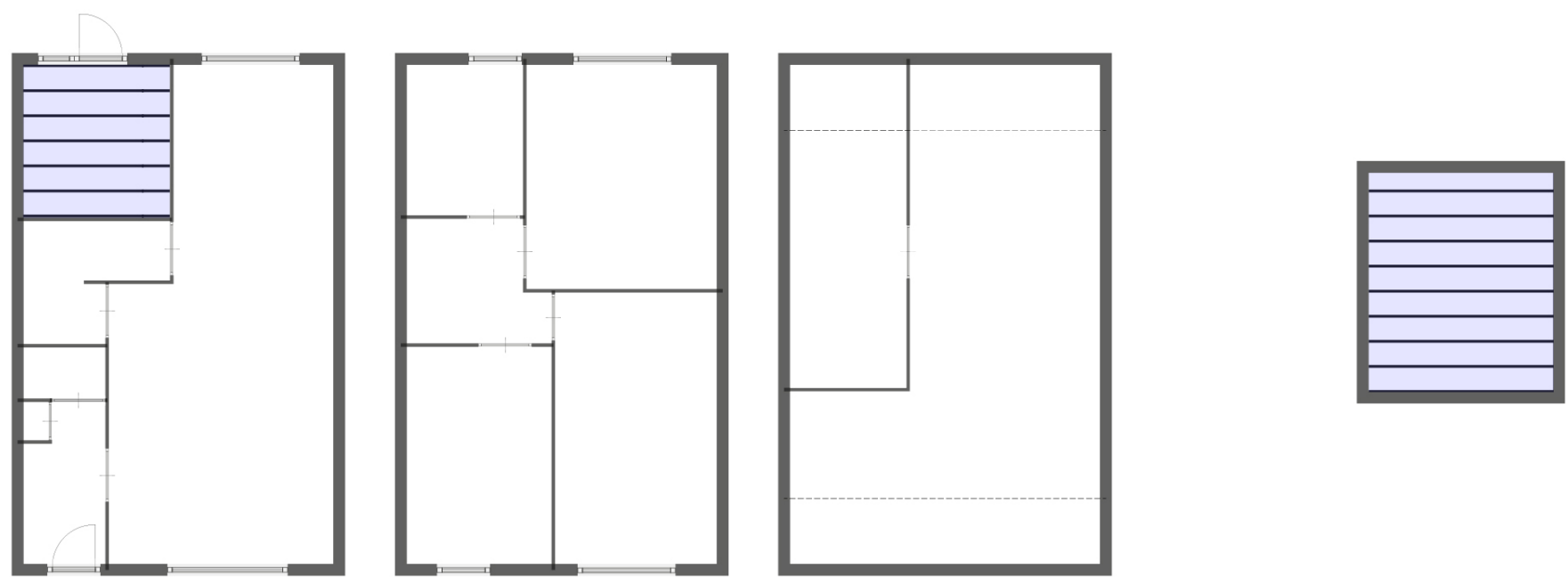
Toolkit.

- I. dwellings
- II. shared facilities
- III. self-sufficiency
- IV. building



100% use of surface-time.

- I. dwellings
- II. shared facilities
- III. self-sufficiency
- IV. building



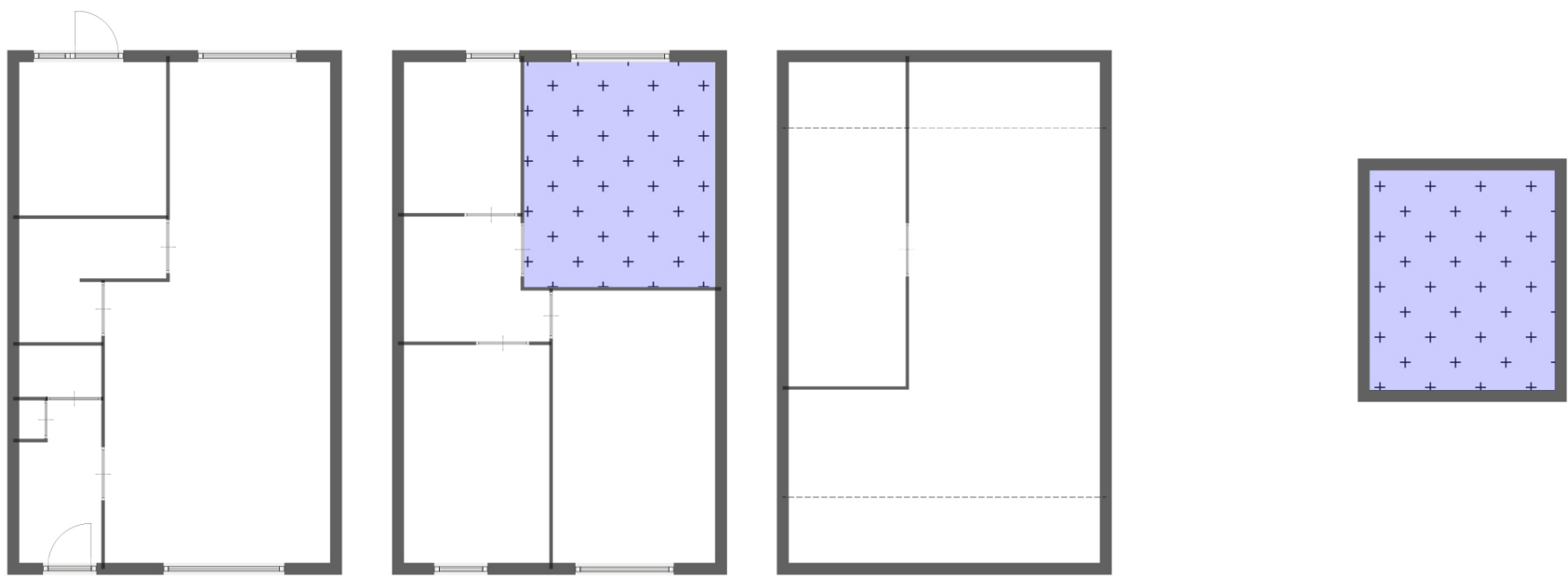
100% use of surface-time.

I. dwellings

II. shared facilities

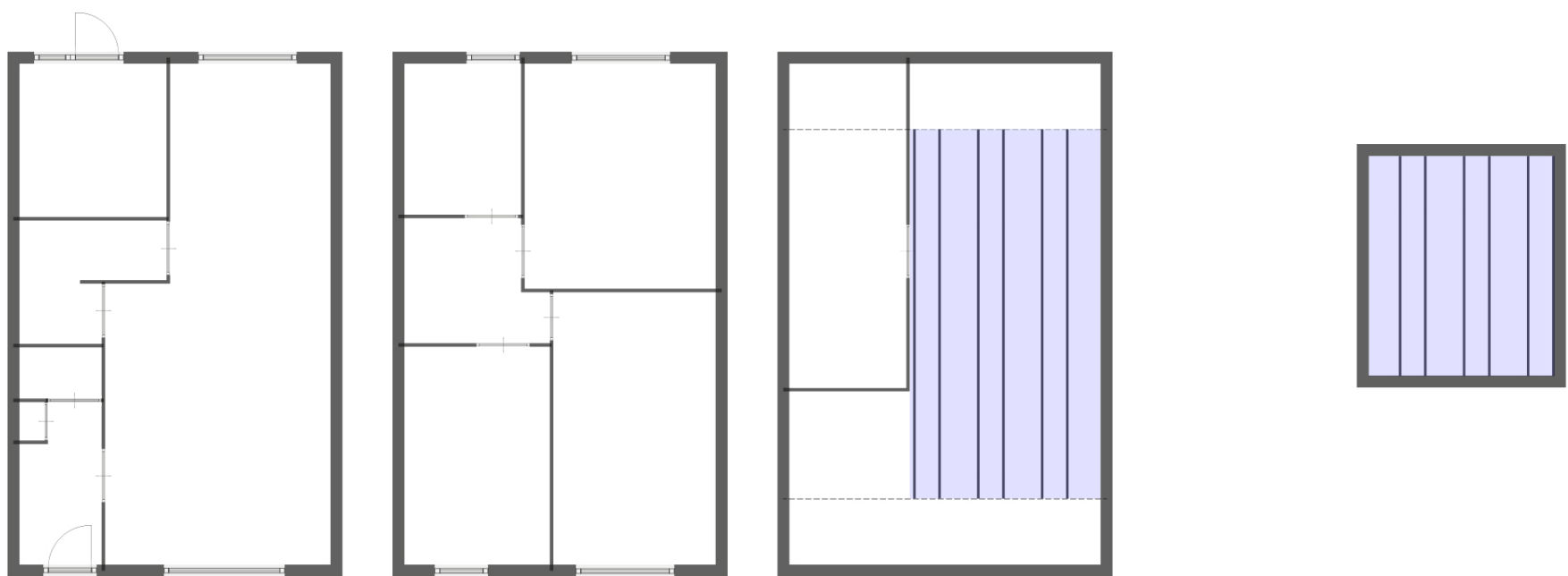
III. self-sufficiency

IV. building



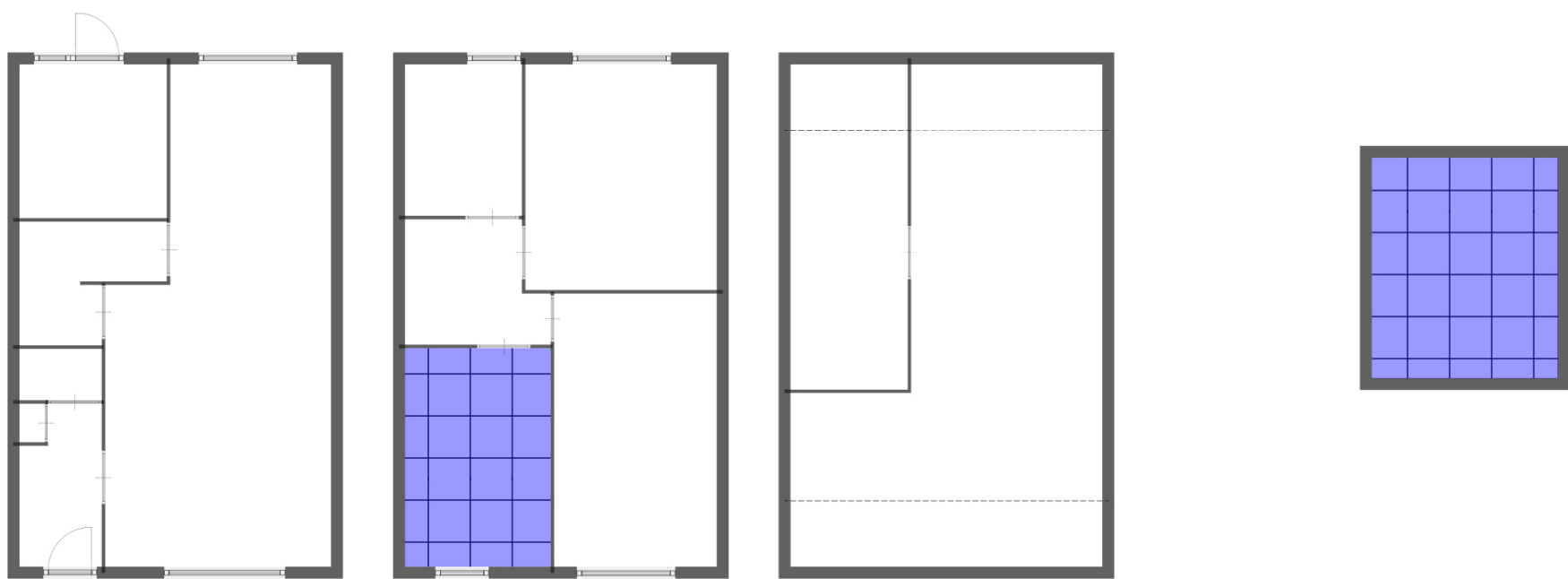
100% use of surface-time.

- I. dwellings
- II. shared facilities
- III. self-sufficiency
- IV. building





100% use of surface-time.

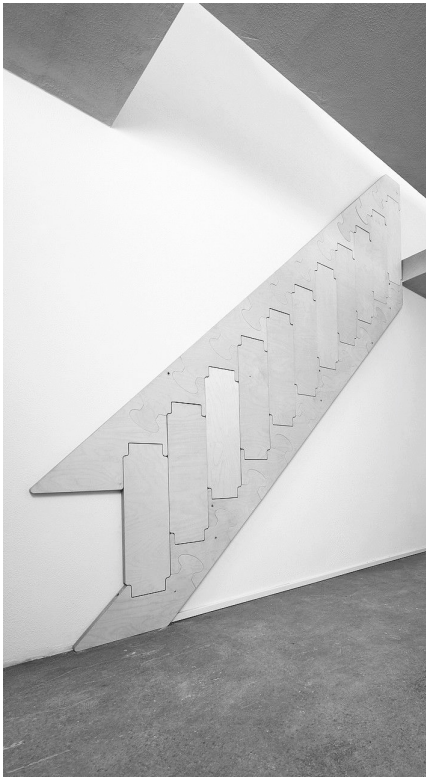


References.

- I. dwellings
- II. shared facilities
- III. self-sufficiency
- IV. building



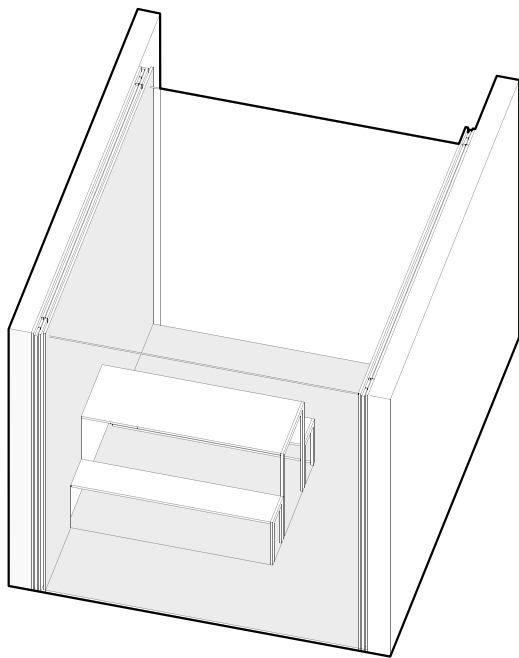
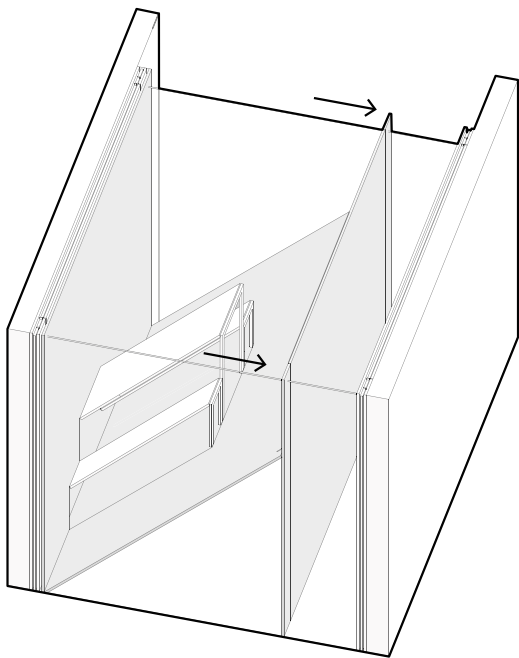
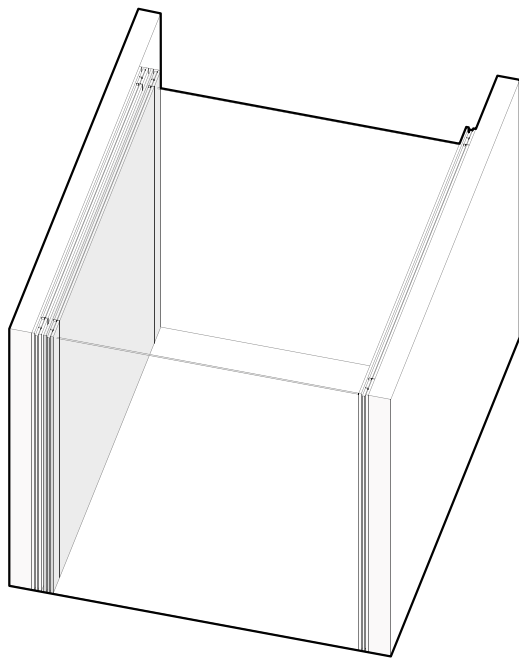
<http://www.popupology.co.uk/galleries/7/items/41>



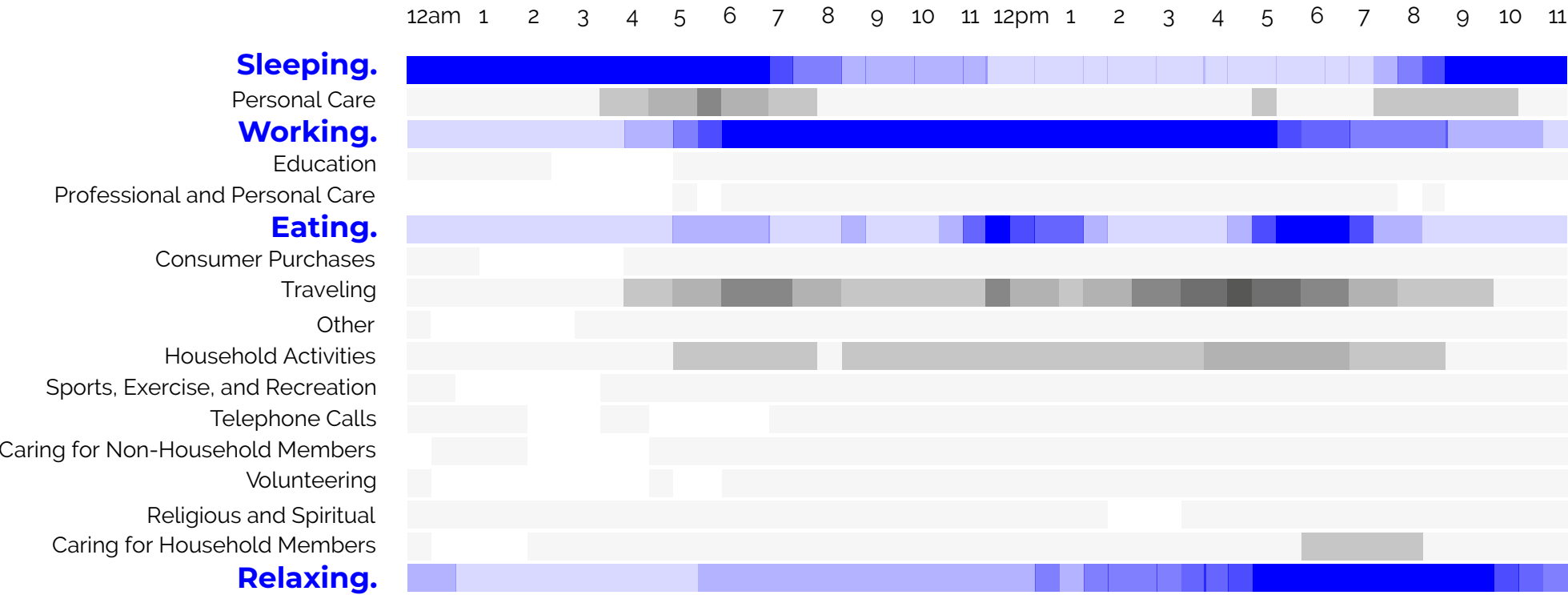
<https://www.baudokumentation.ch/innovationen-in-den-bereichen-treppen-und-dachausstiege-168767/news.html>

Concept.

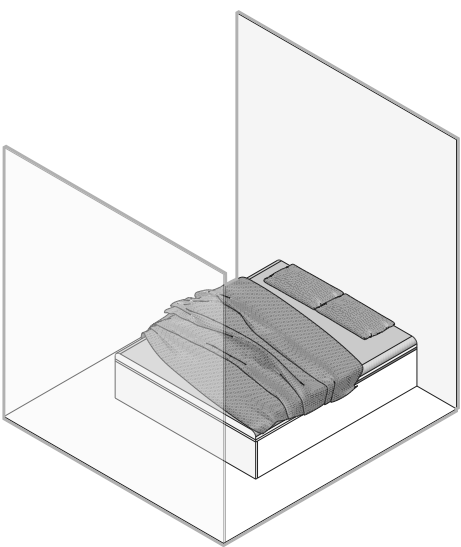
- I. dwellings
- II. shared facilities
- III. self-sufficiency
- IV. building



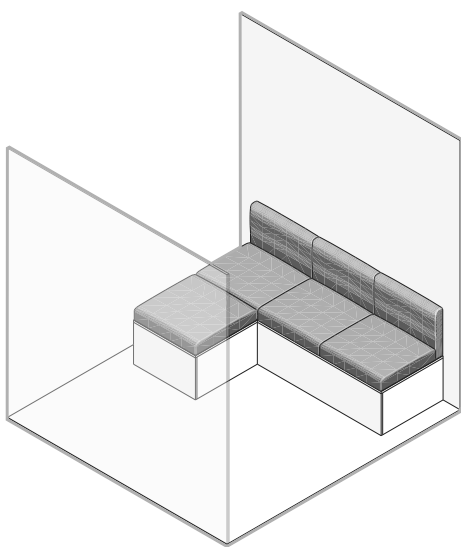
Activities.



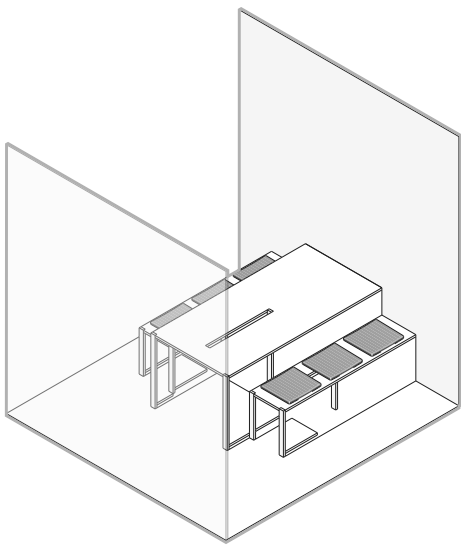
Activities.



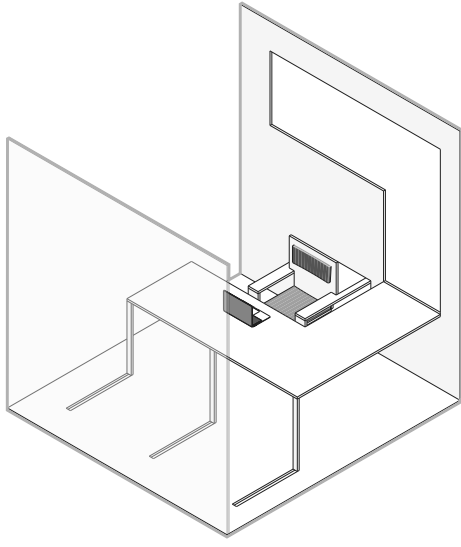
Sleeping.



Relaxing.



Eating.



Working.

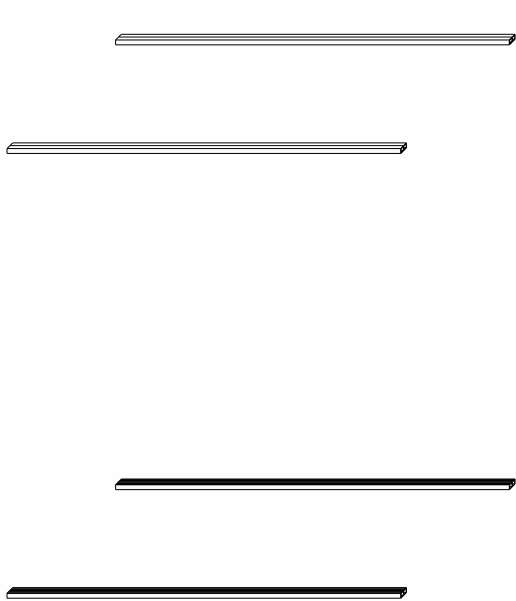
Exploded view.

I. dwellings

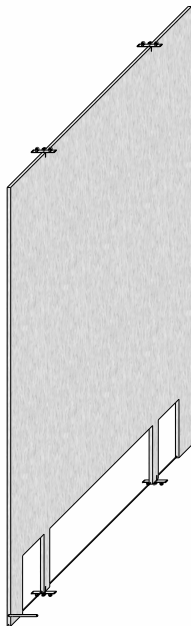
II. shared facilities

III. self-sufficiency

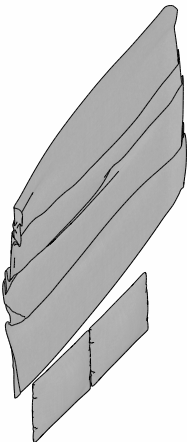
IV. building



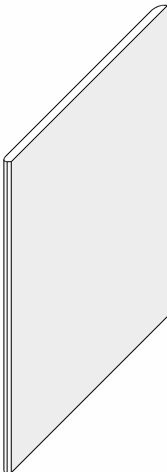
1 Rails.



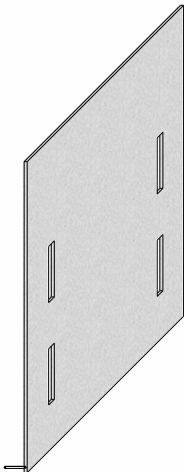
2 Wall.



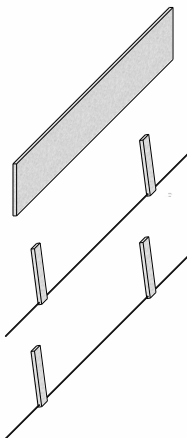
3 Blanket.



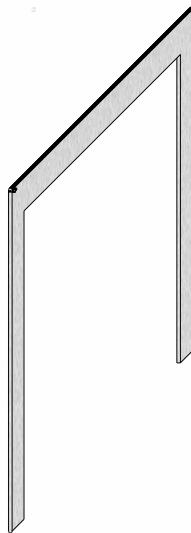
4 Mattress.



5 Bed.



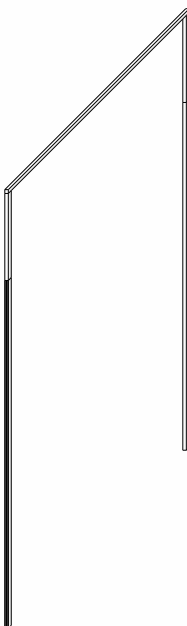
6 Legs.



7 Floor.

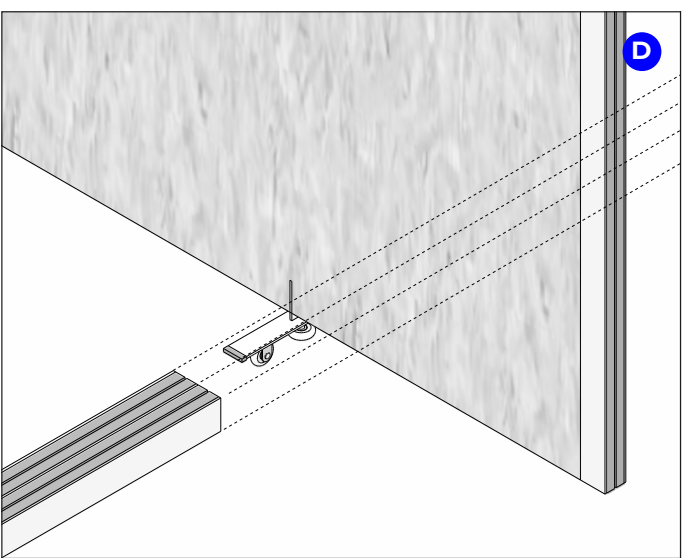
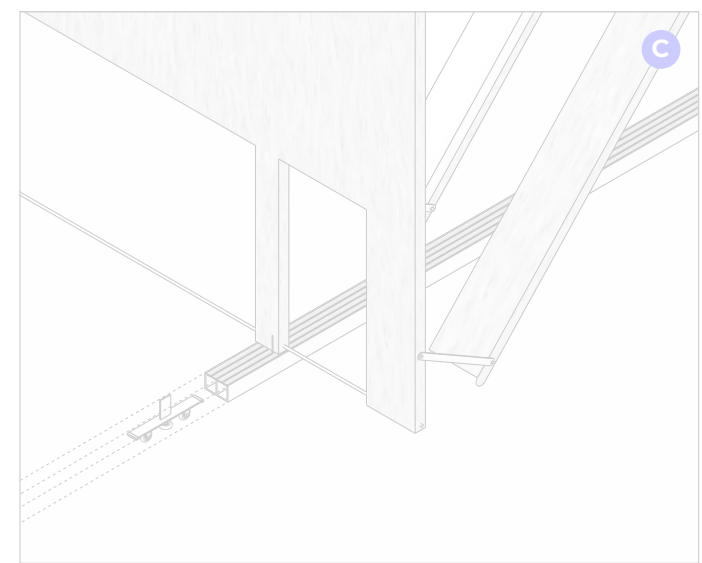
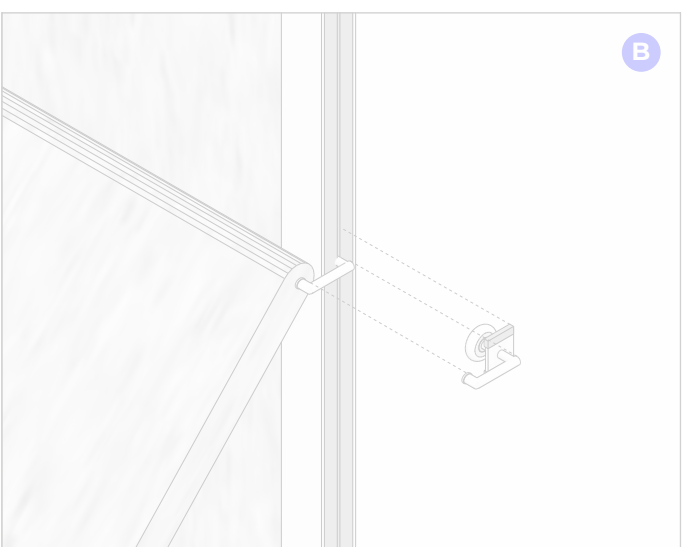
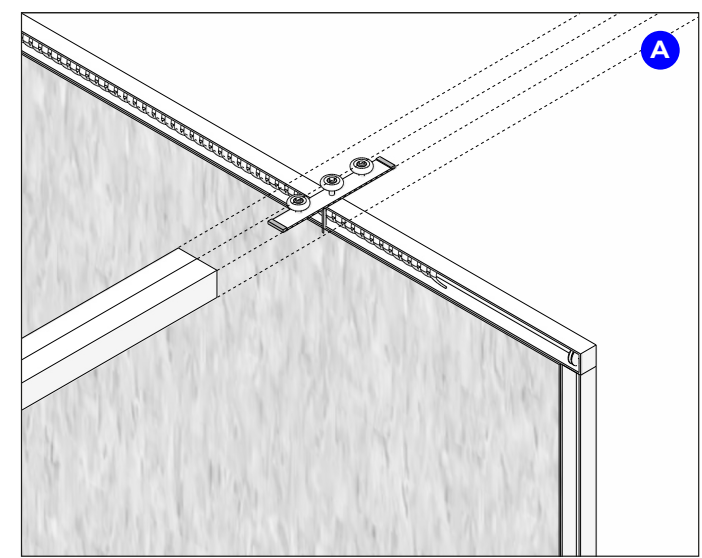
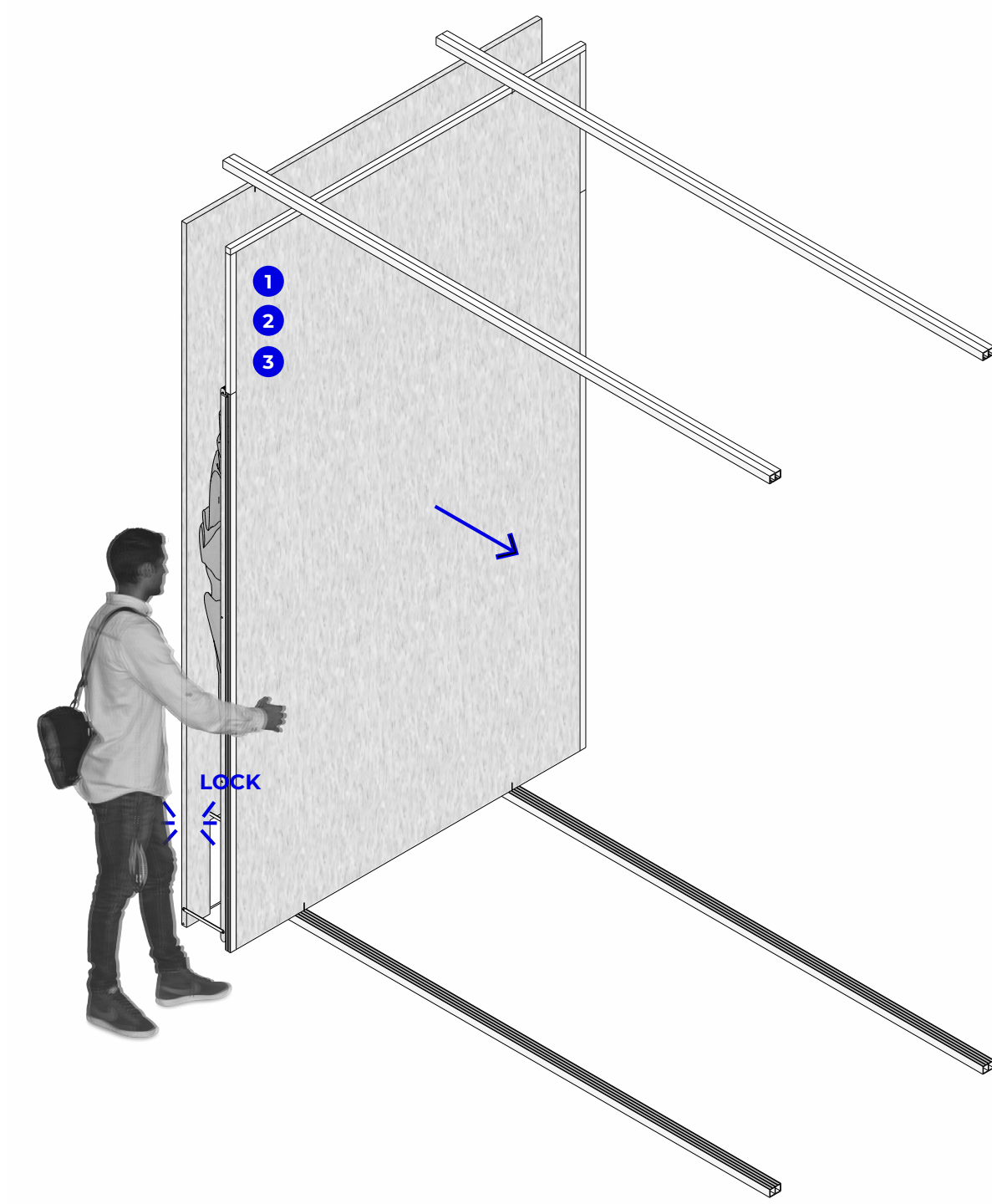


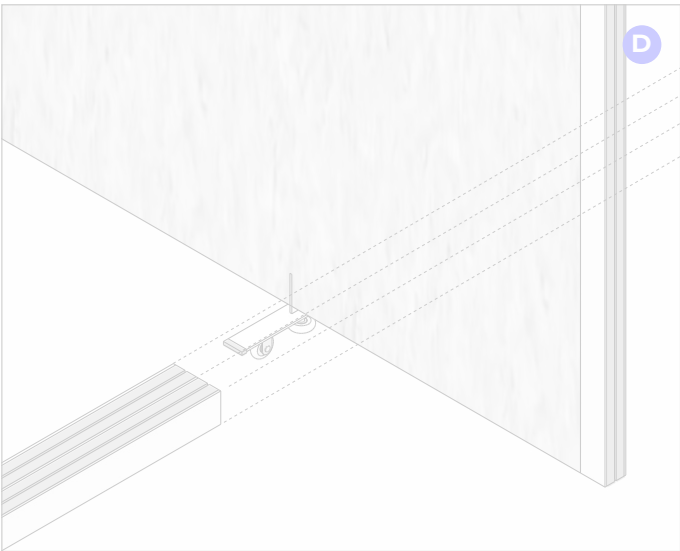
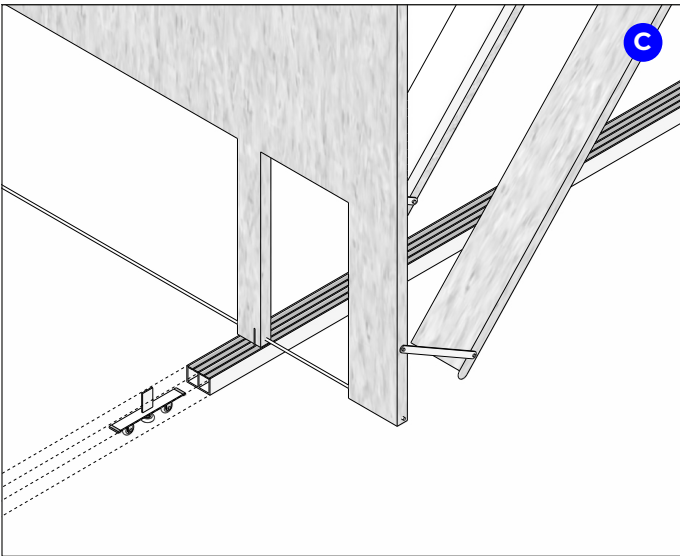
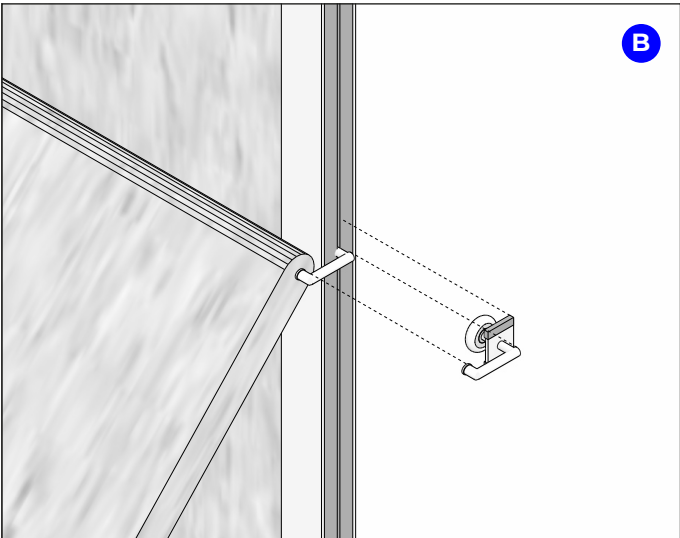
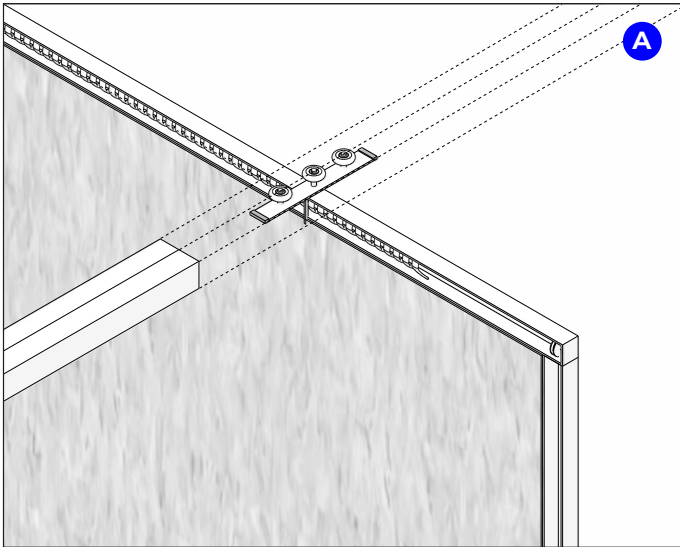
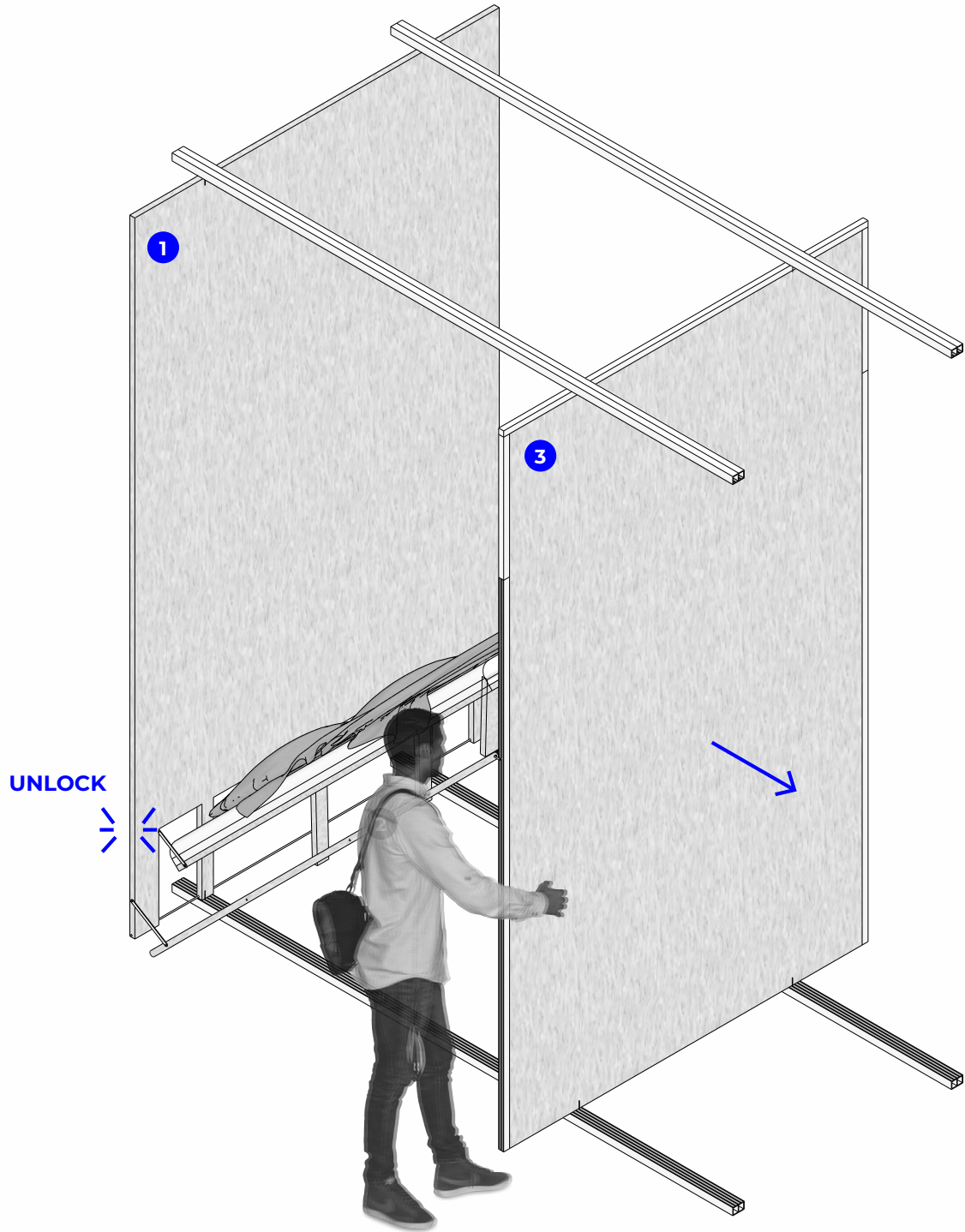
8 Wall.

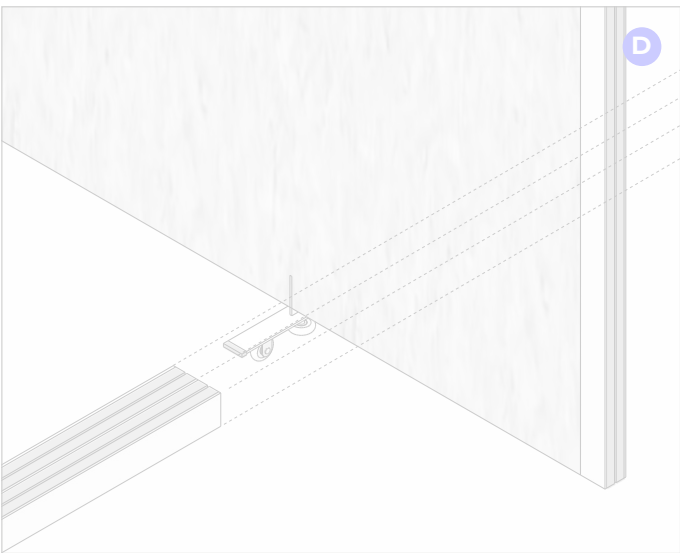
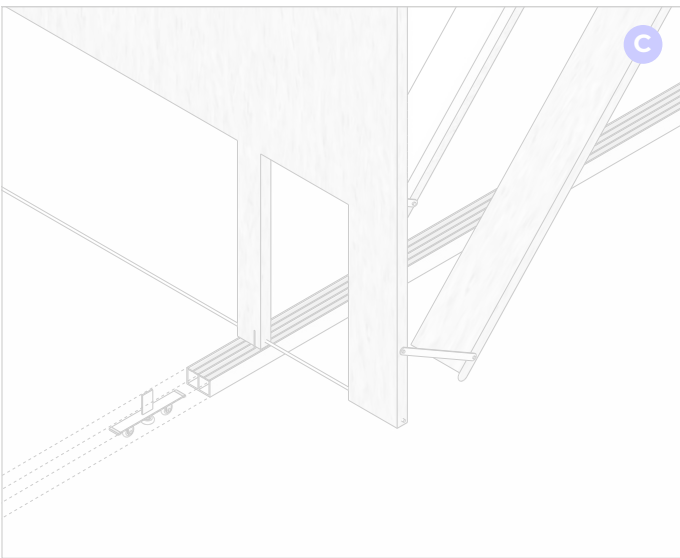
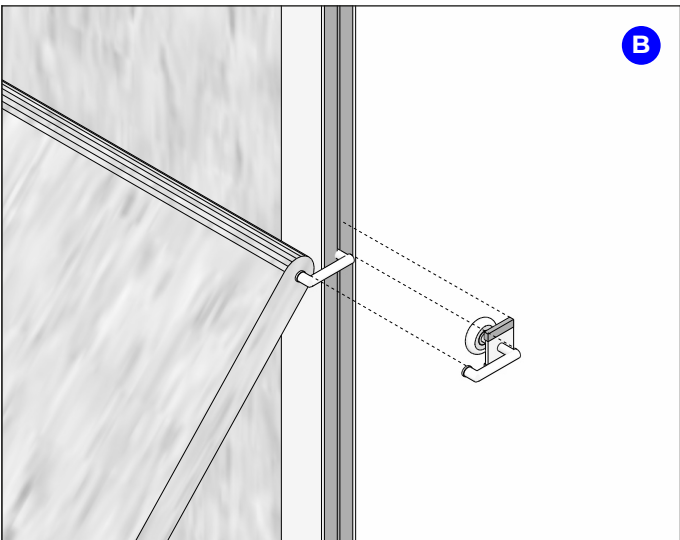
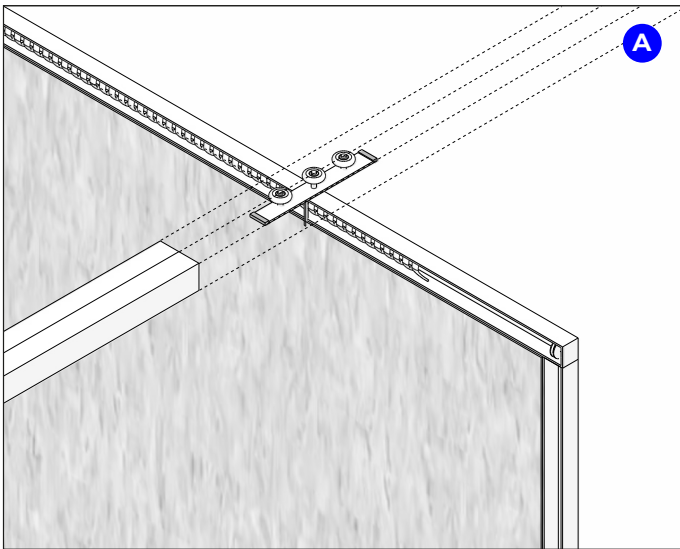
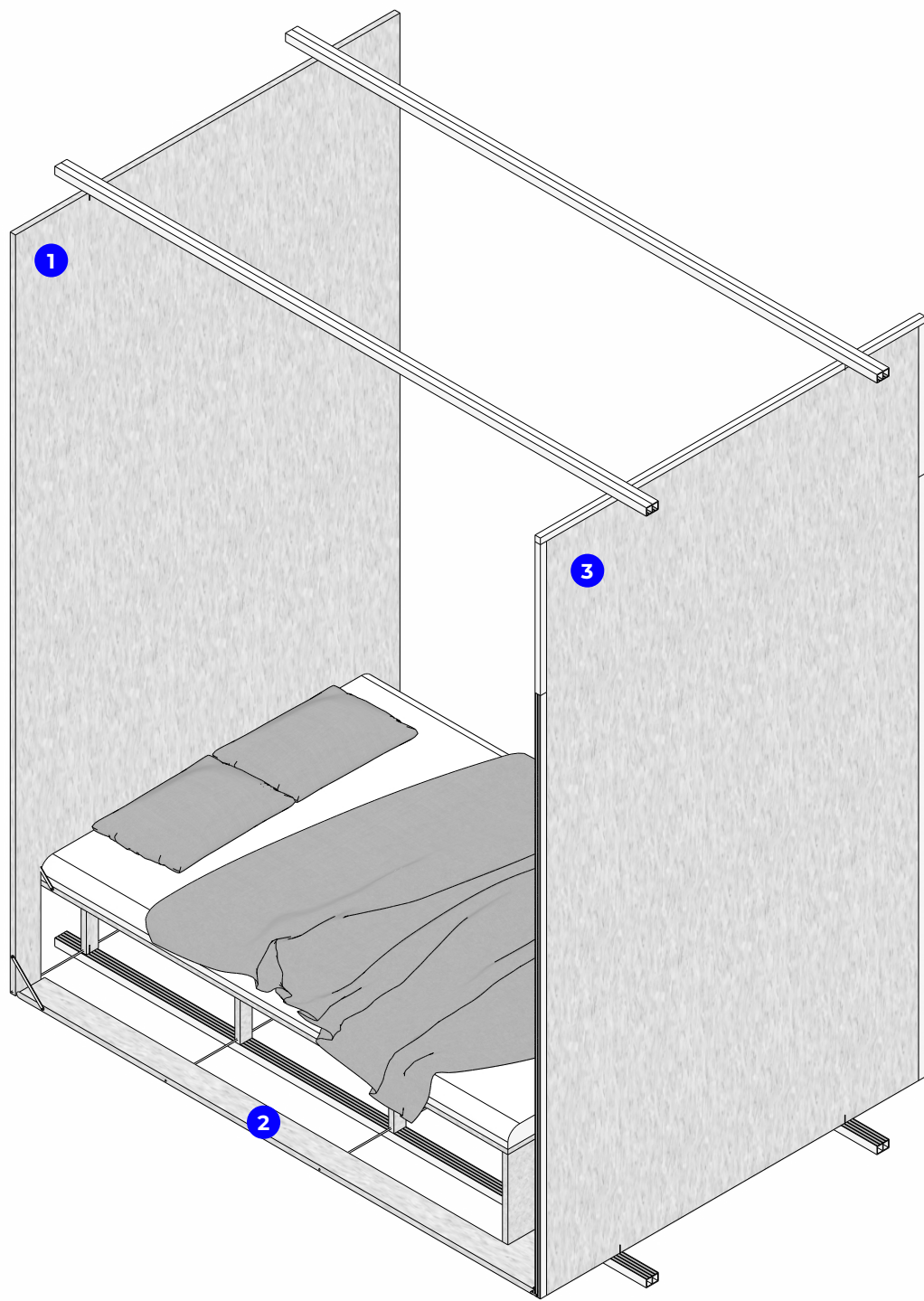


9 Rails.



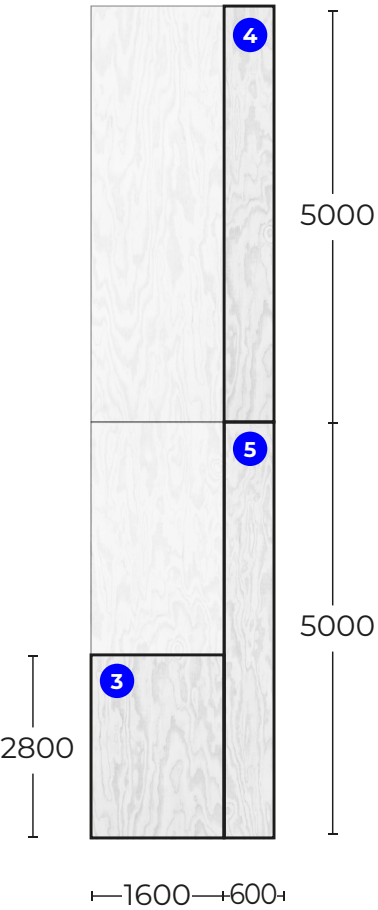
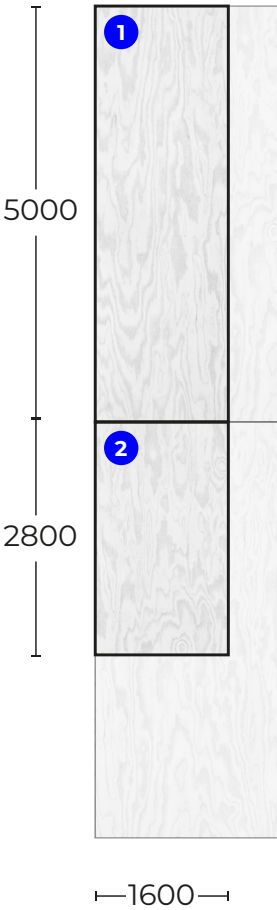
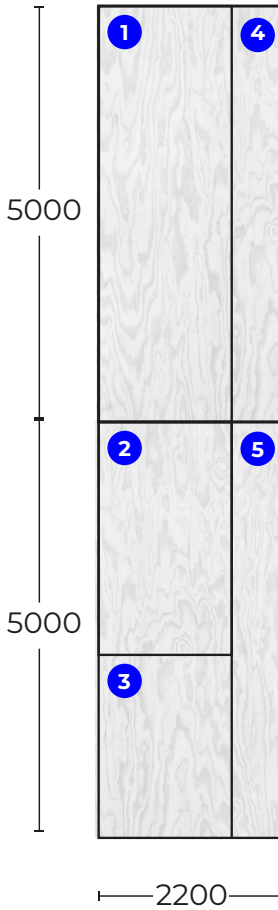
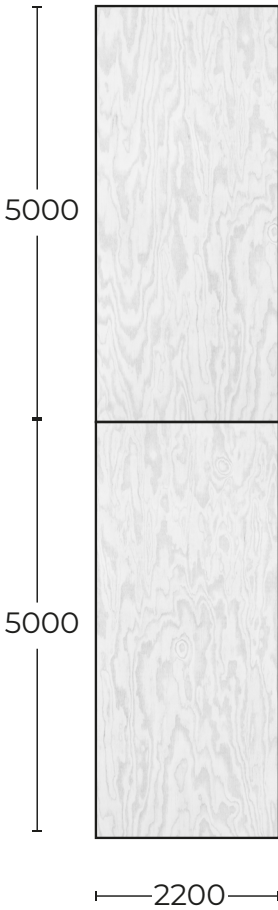
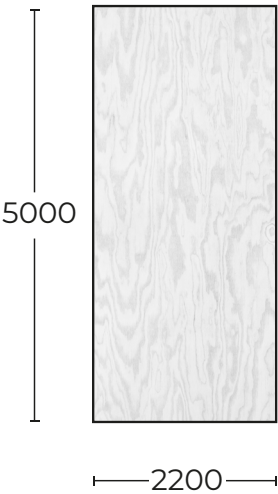








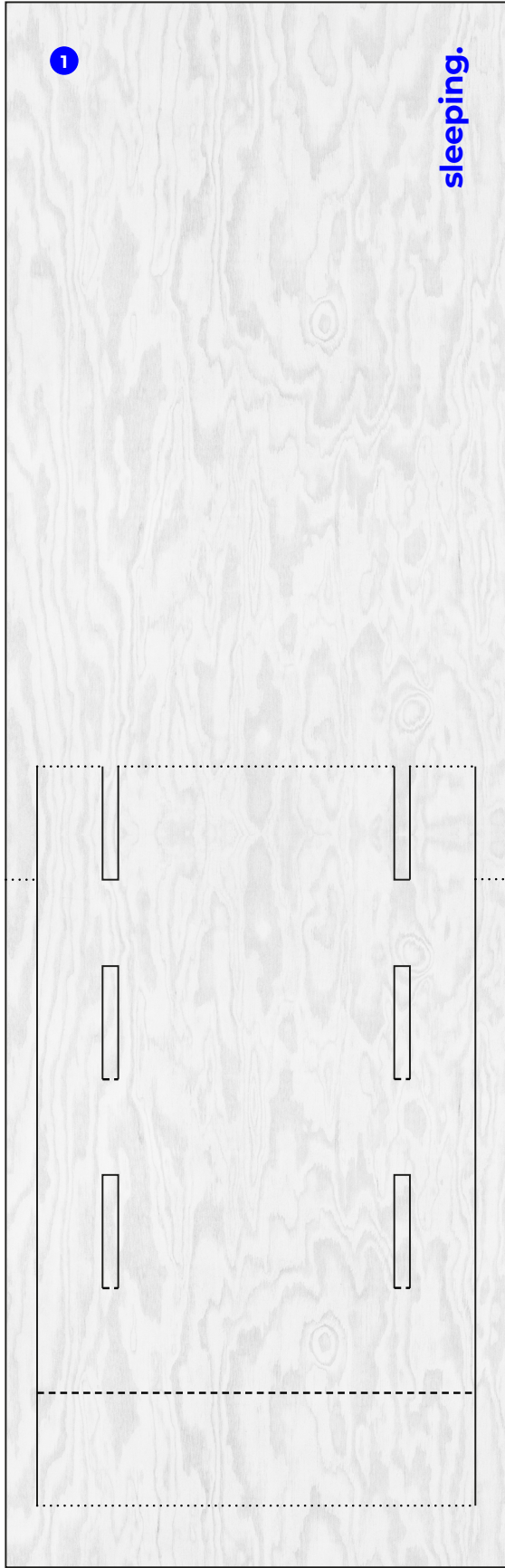
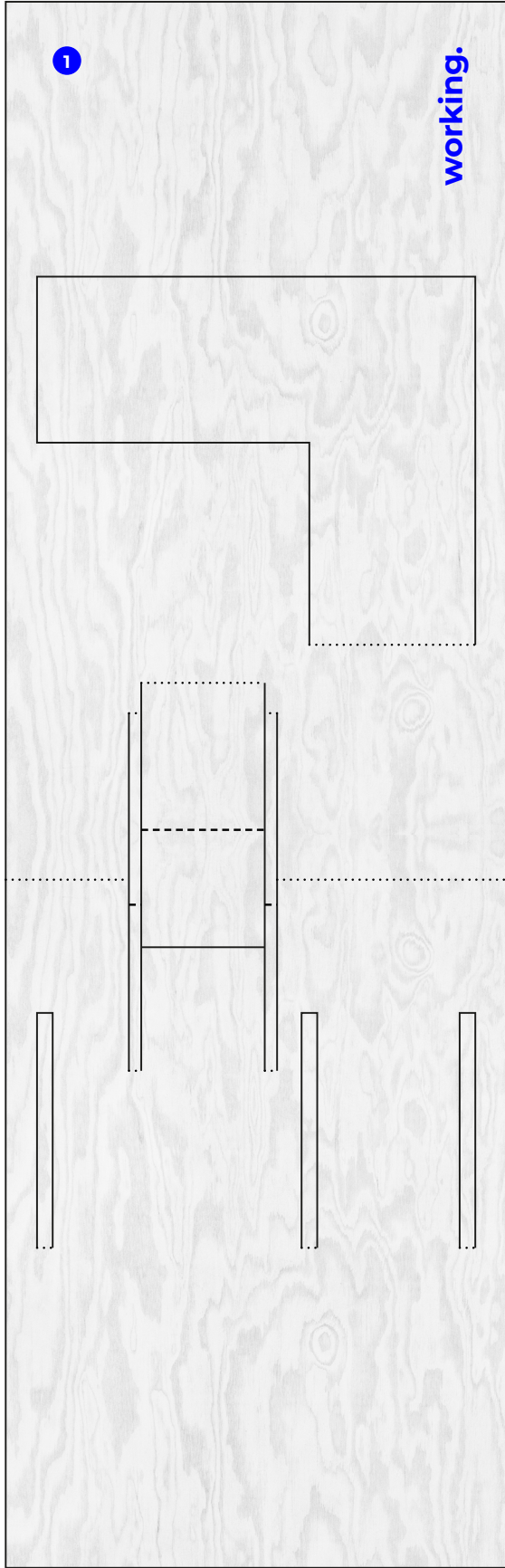
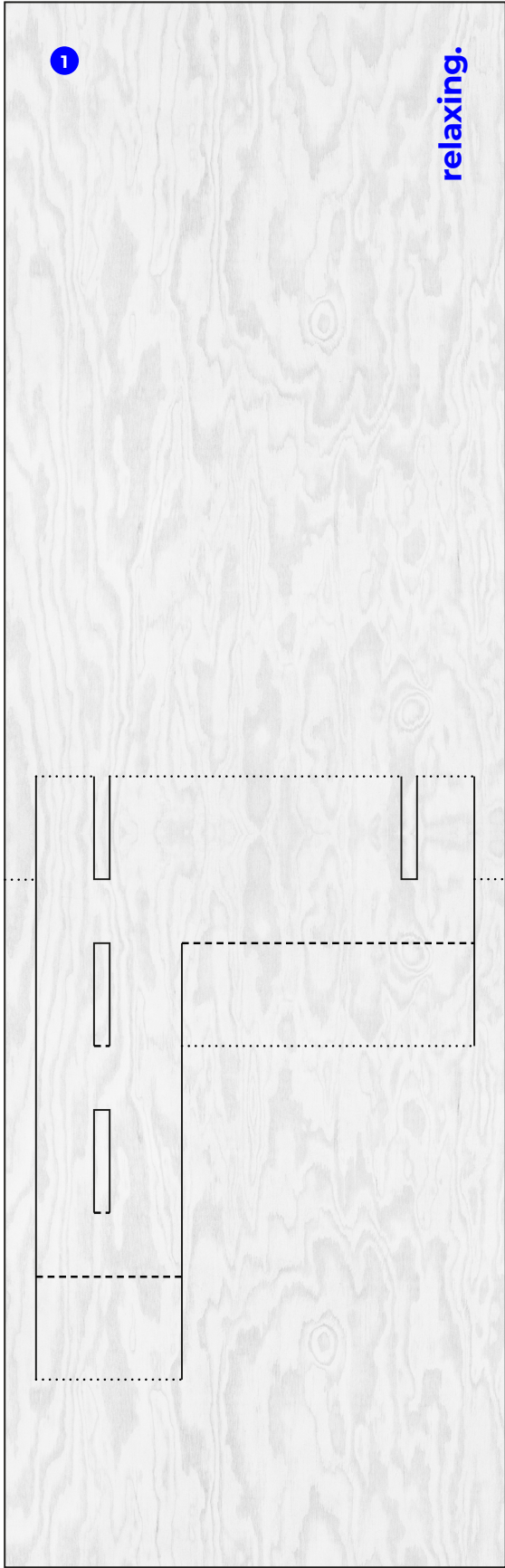
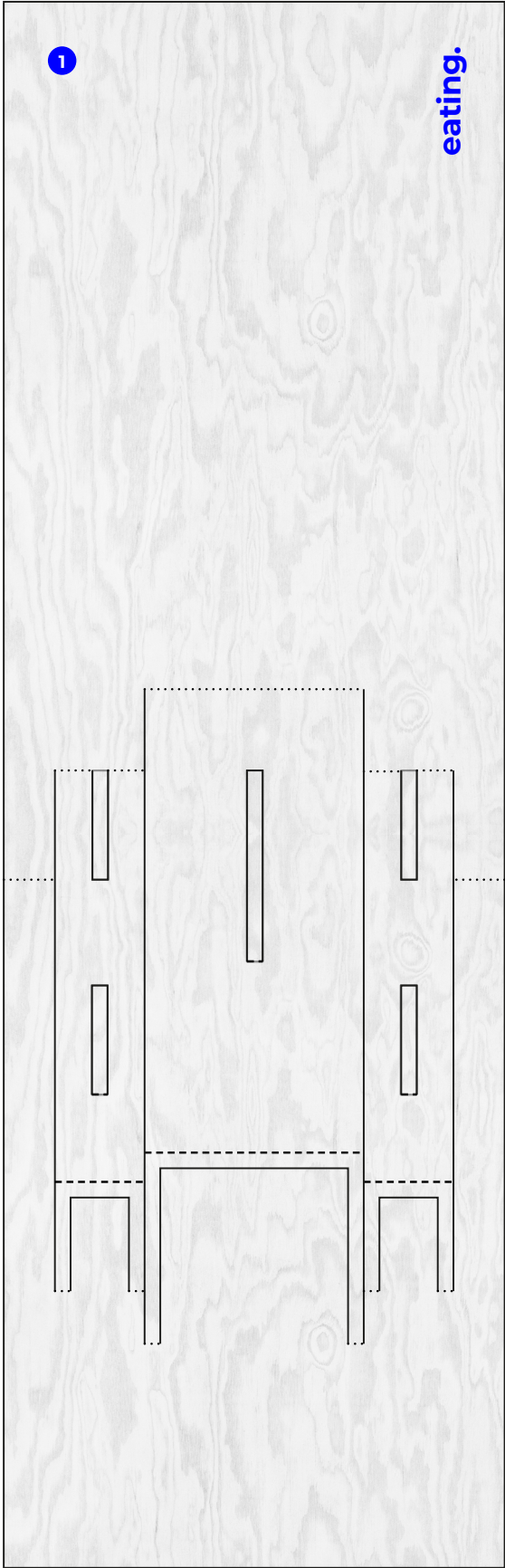
Material use.



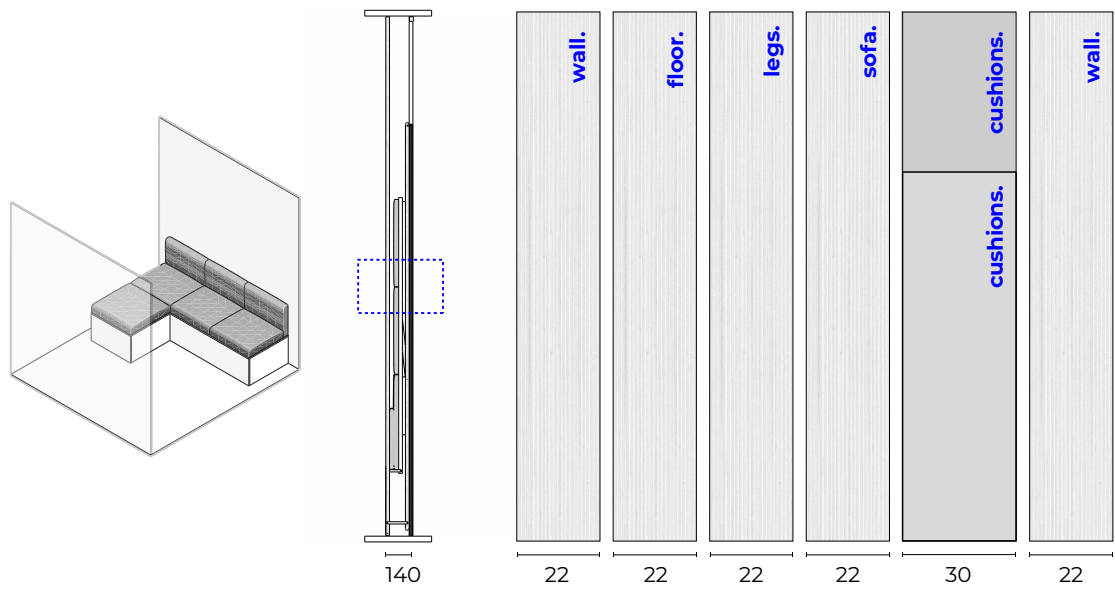
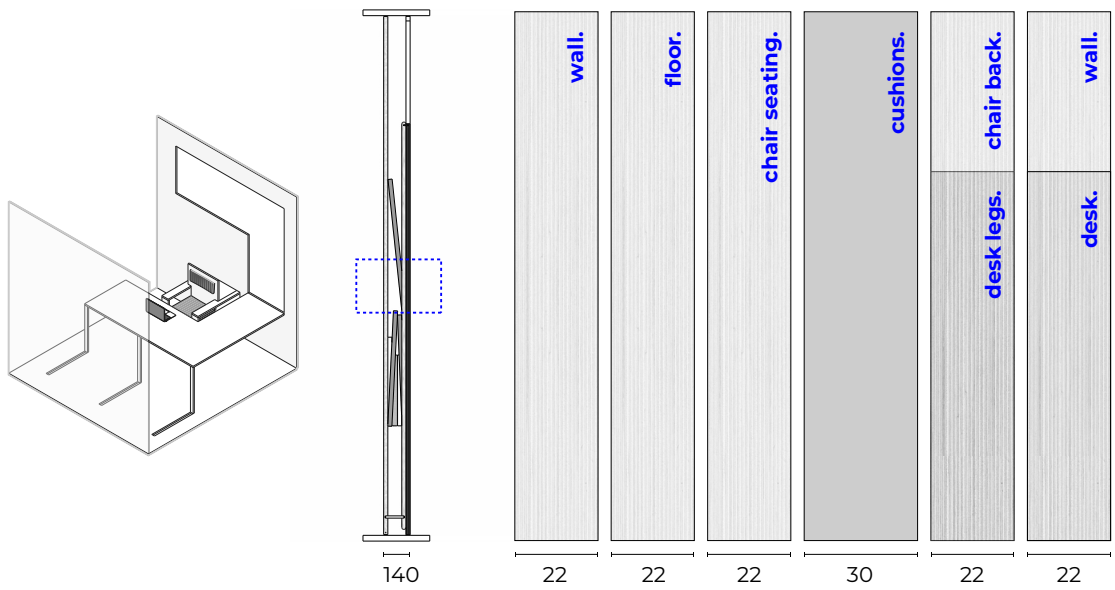
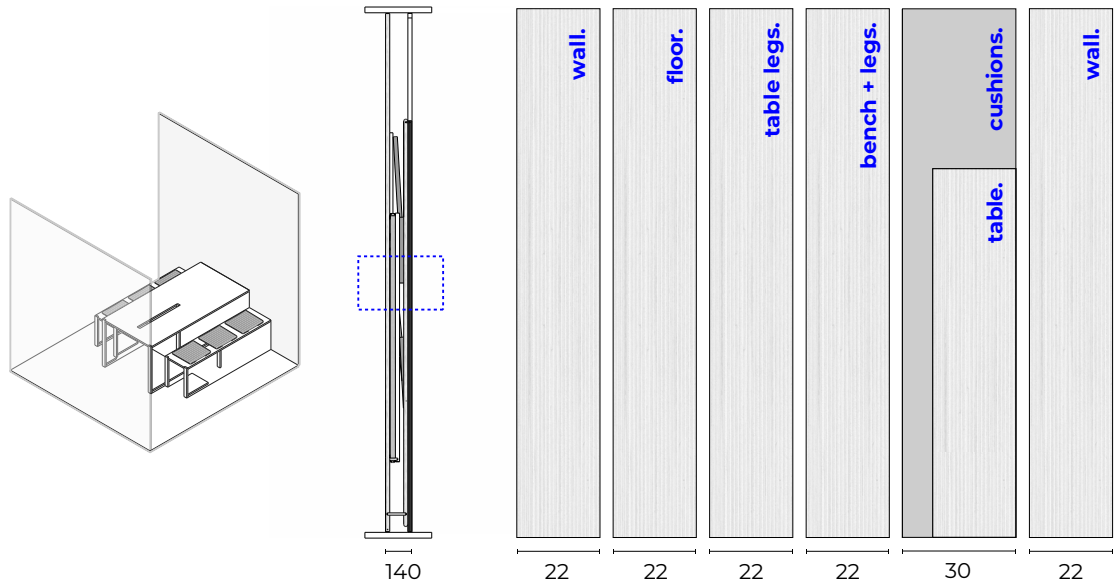
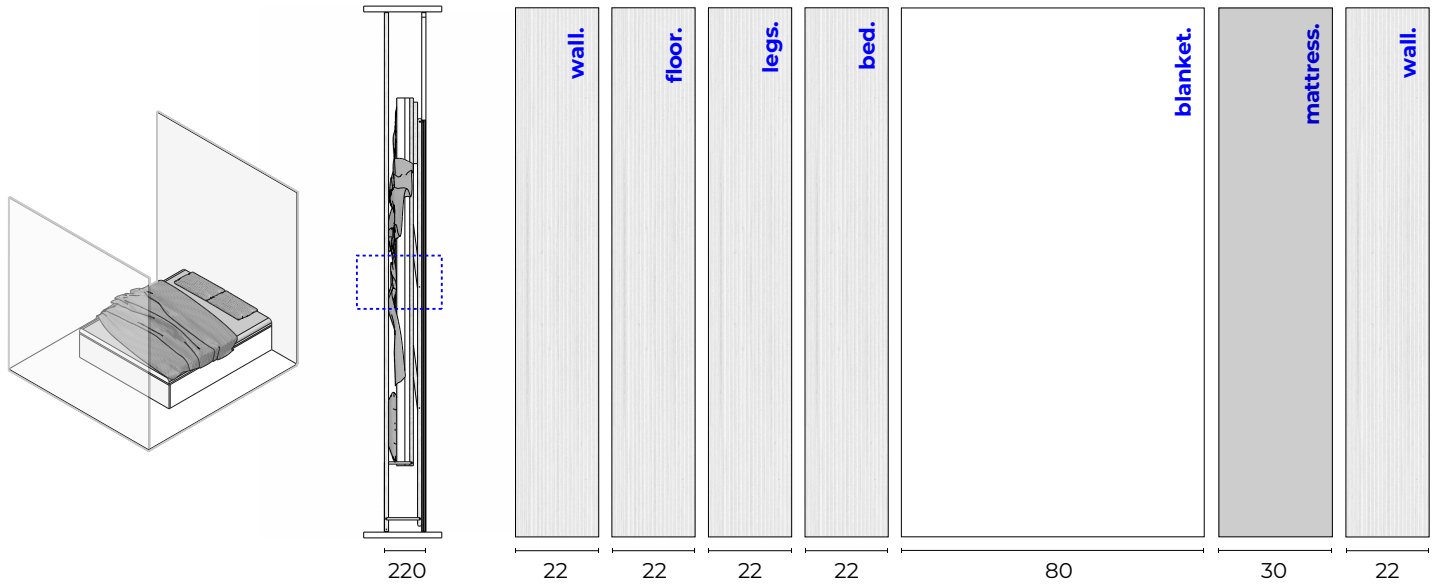
↓  
packages.

↓  
closet doors.

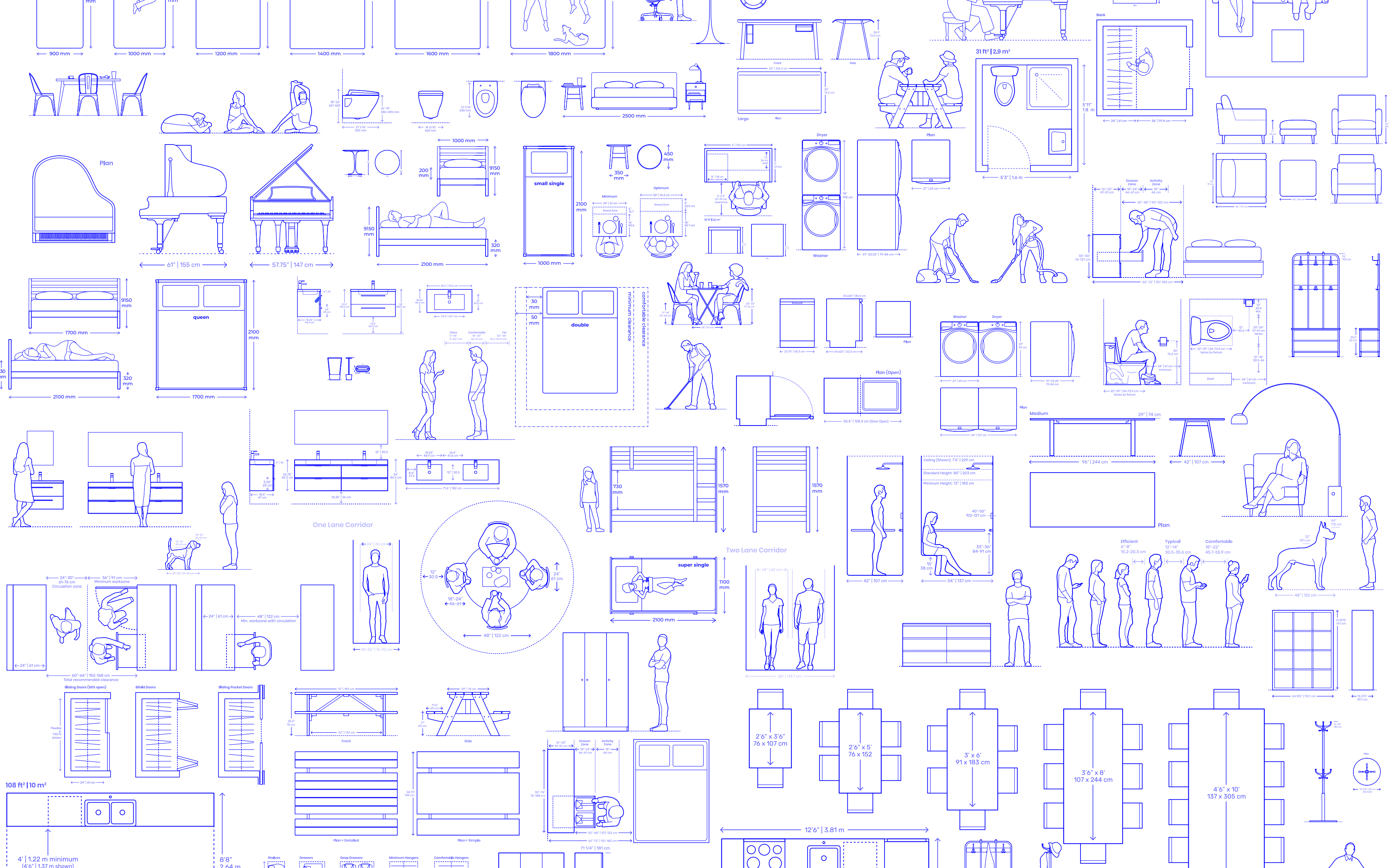
CNC templates.



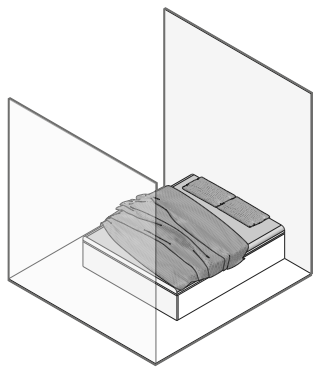
Thickness.



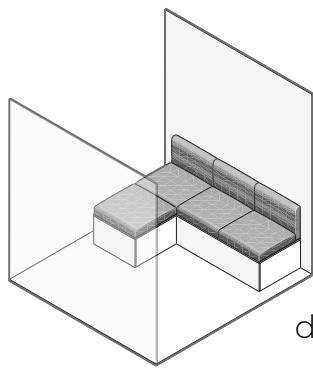




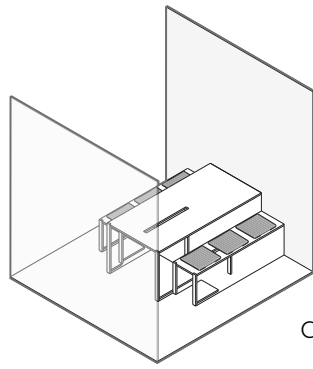
Performances.



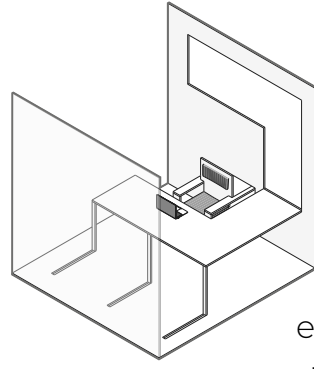
privacy  
noise reduction



daylight  
electricity

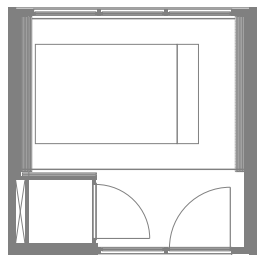


daylight

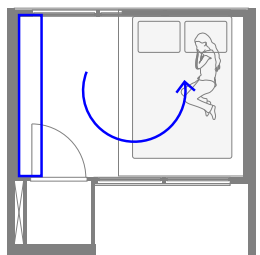


electricity  
daylight

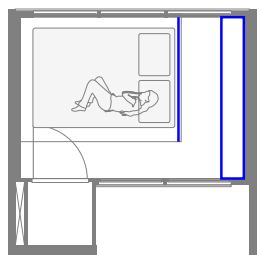
Layout.



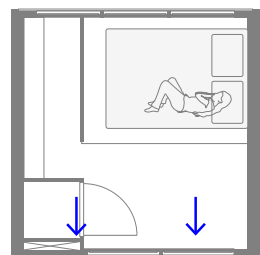
starting point



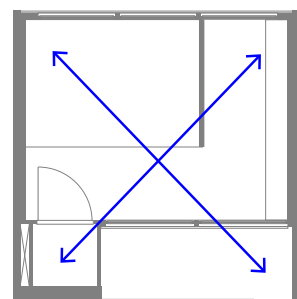
- less daylight  
+ storage space



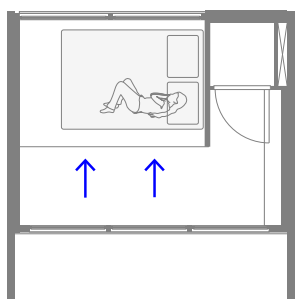
+ partition wall with  
storage space  
- accessibility door



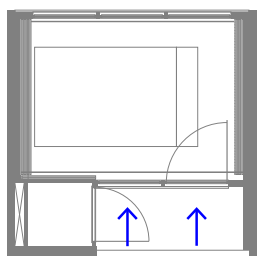
- no balcony  
+ more interior space



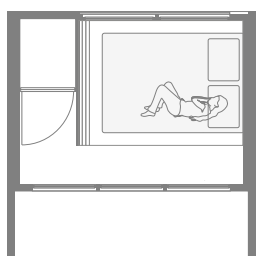
4 x 4 instead of 3,5 x 3,5  
+ more space  
- bigger floor area



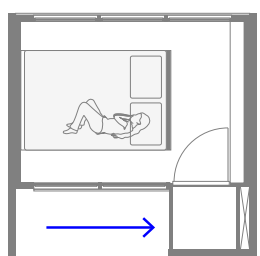
+ too much space?



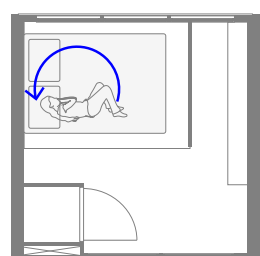
- shower only  
accessible from outside



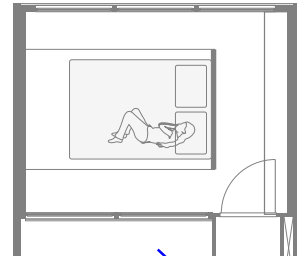
+ larger balcony  
- no storage space



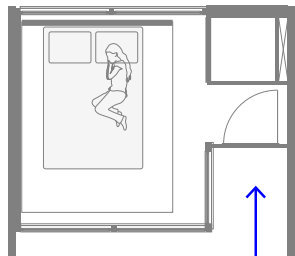
+ toilet accessible  
+ space for  
personalisation



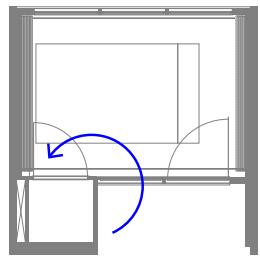
mirror bed



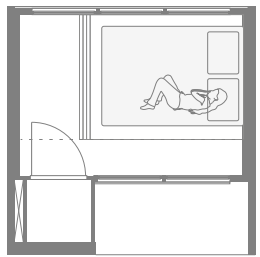
+ interesting space



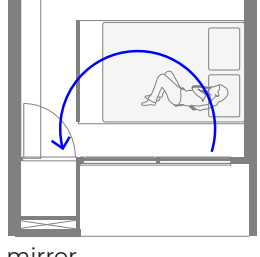
+ big balcony  
- less daylight



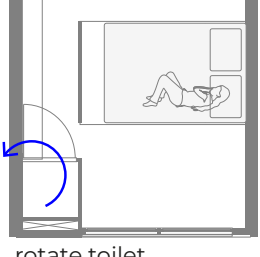
- accessibility hindered  
by furniture



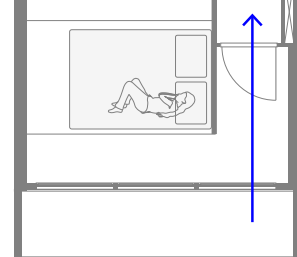
multiple zones/  
functions



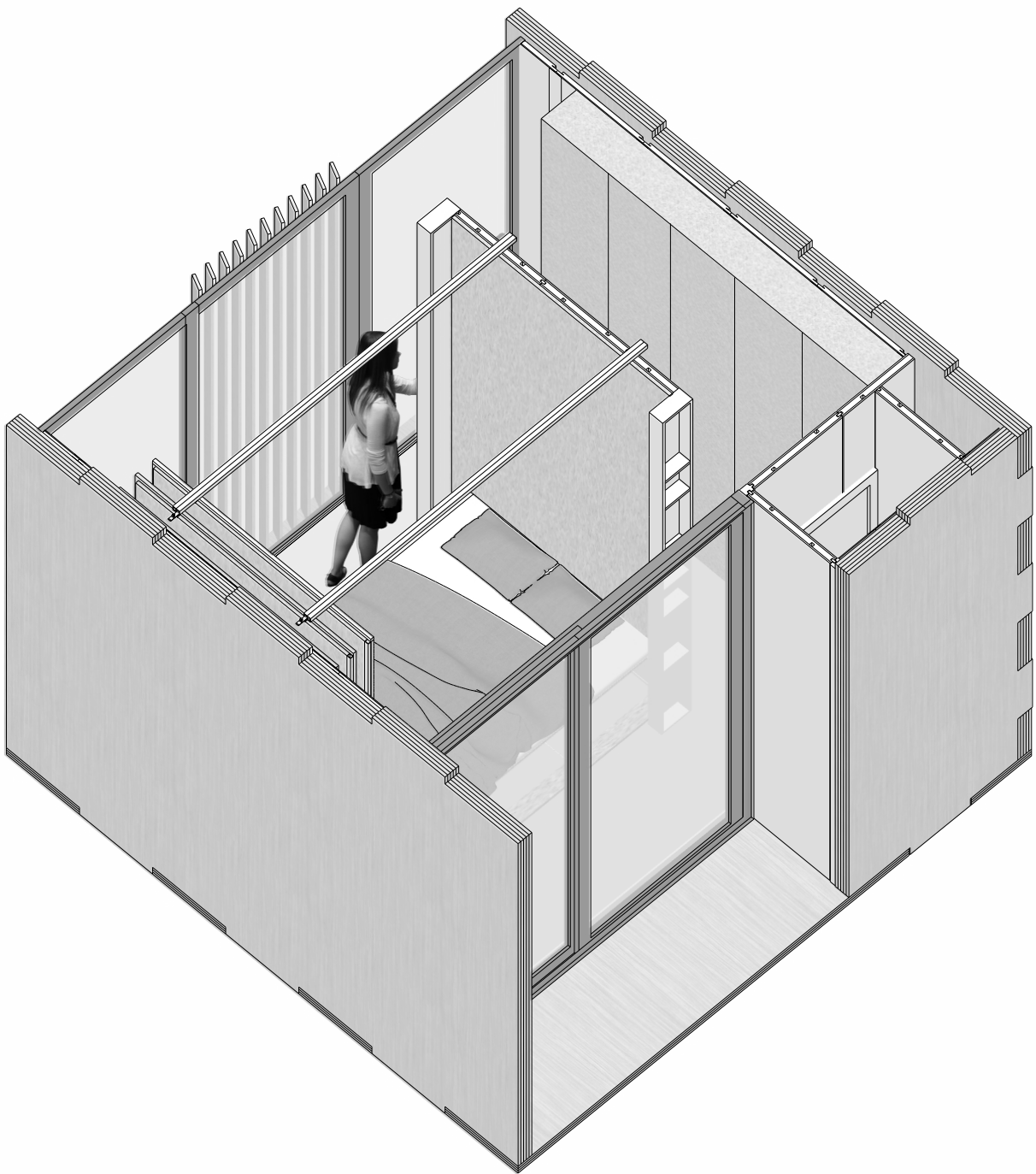
mirror



rotate toilet



+ bigger balcony  
- less storage space  
- less daylight



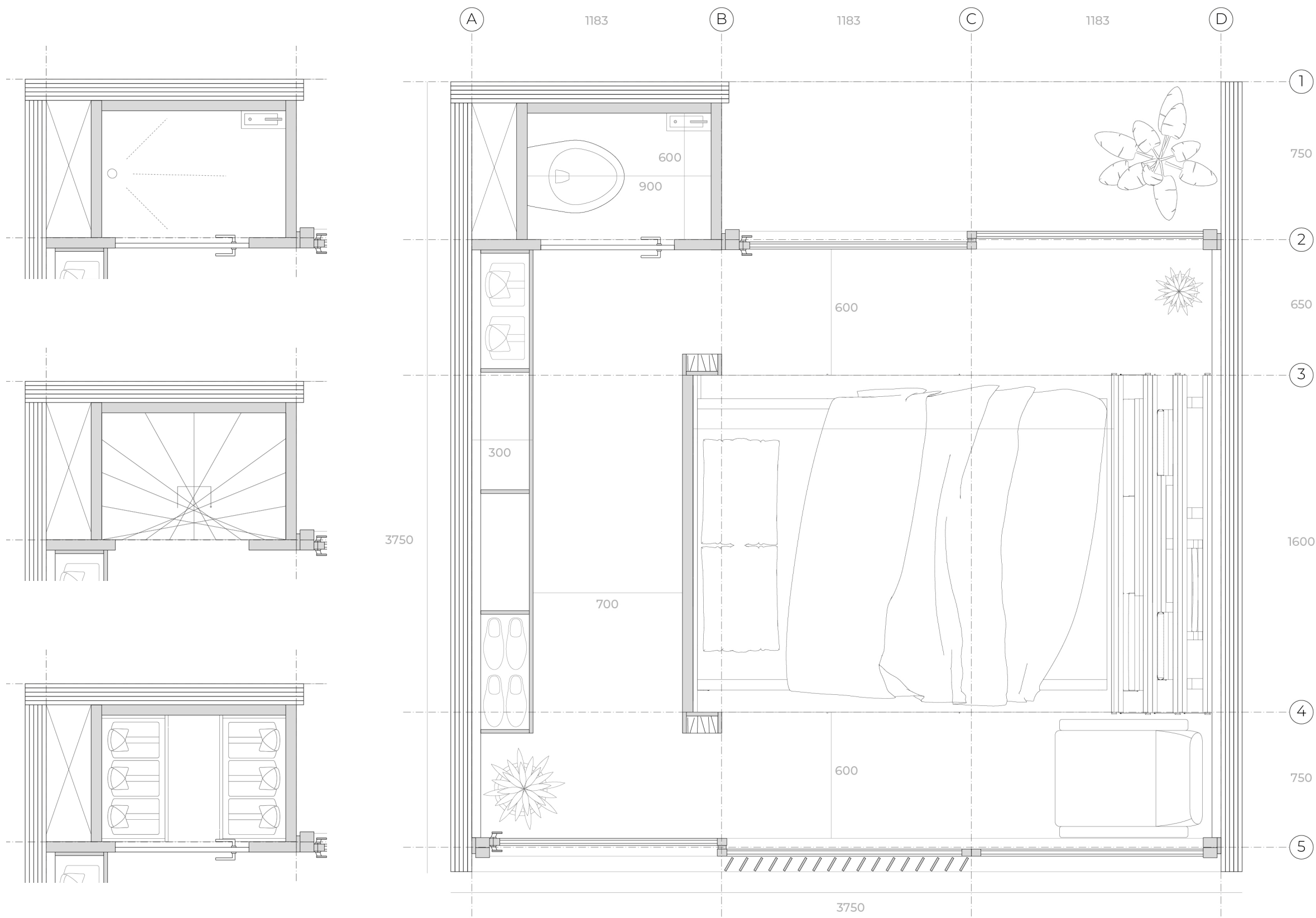
Floor plan.  
S1.20

I. dwellings

II. shared facilities

III. self-sufficiency

IV. building



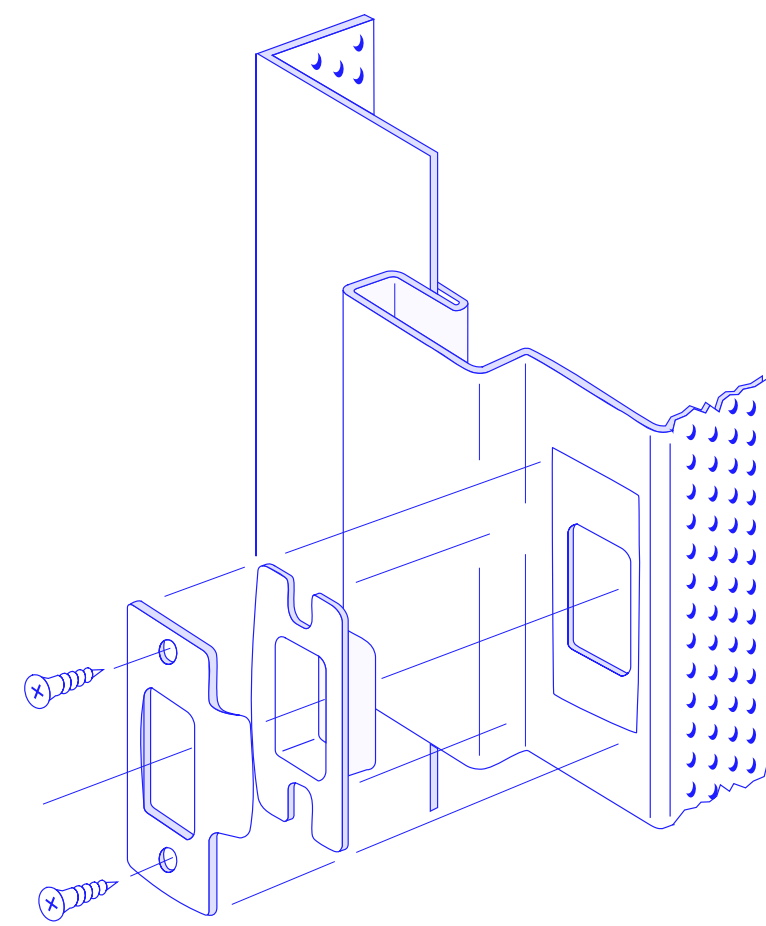
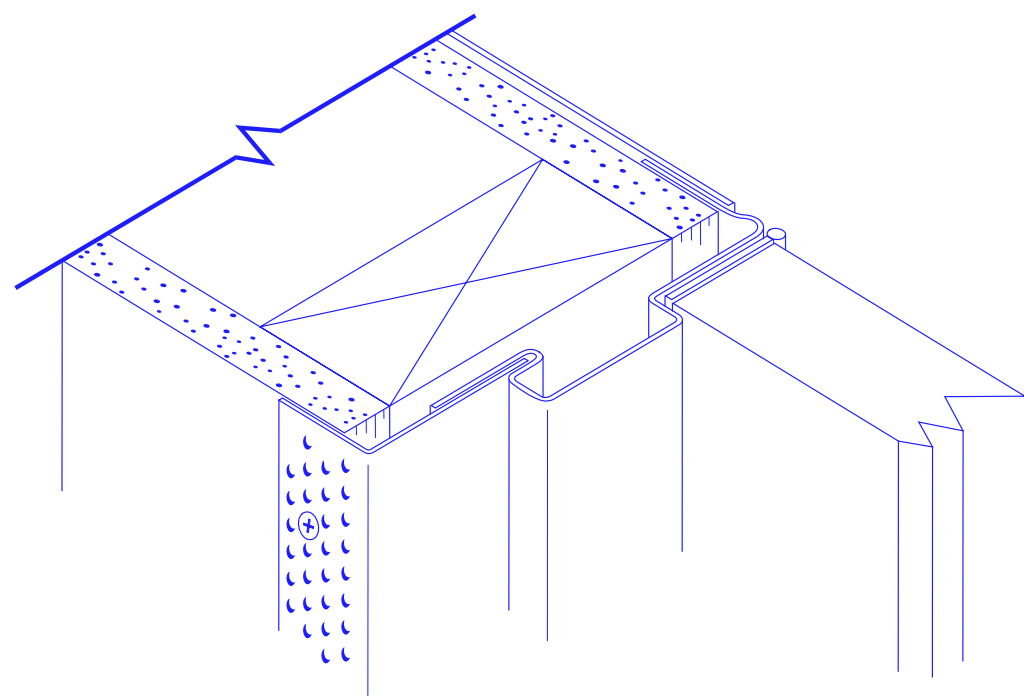
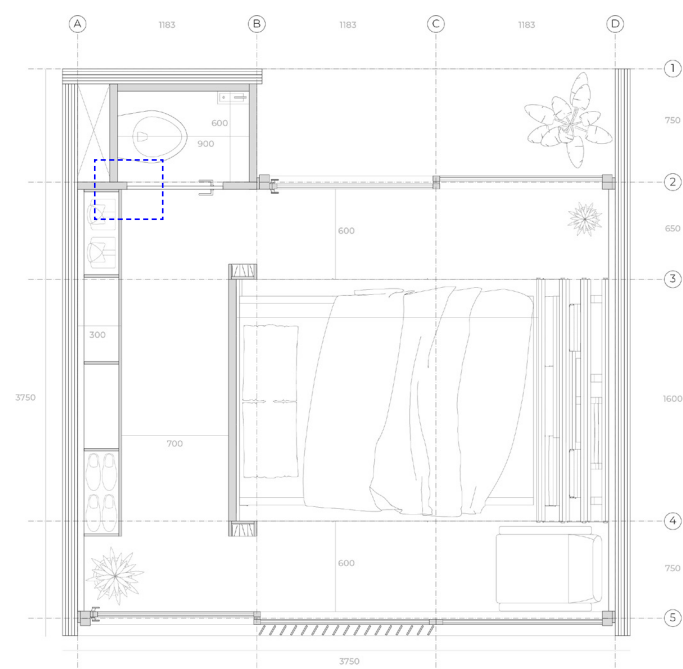
Concealed door frame.

I. dwellings

II. shared facilities

III. self-sufficiency

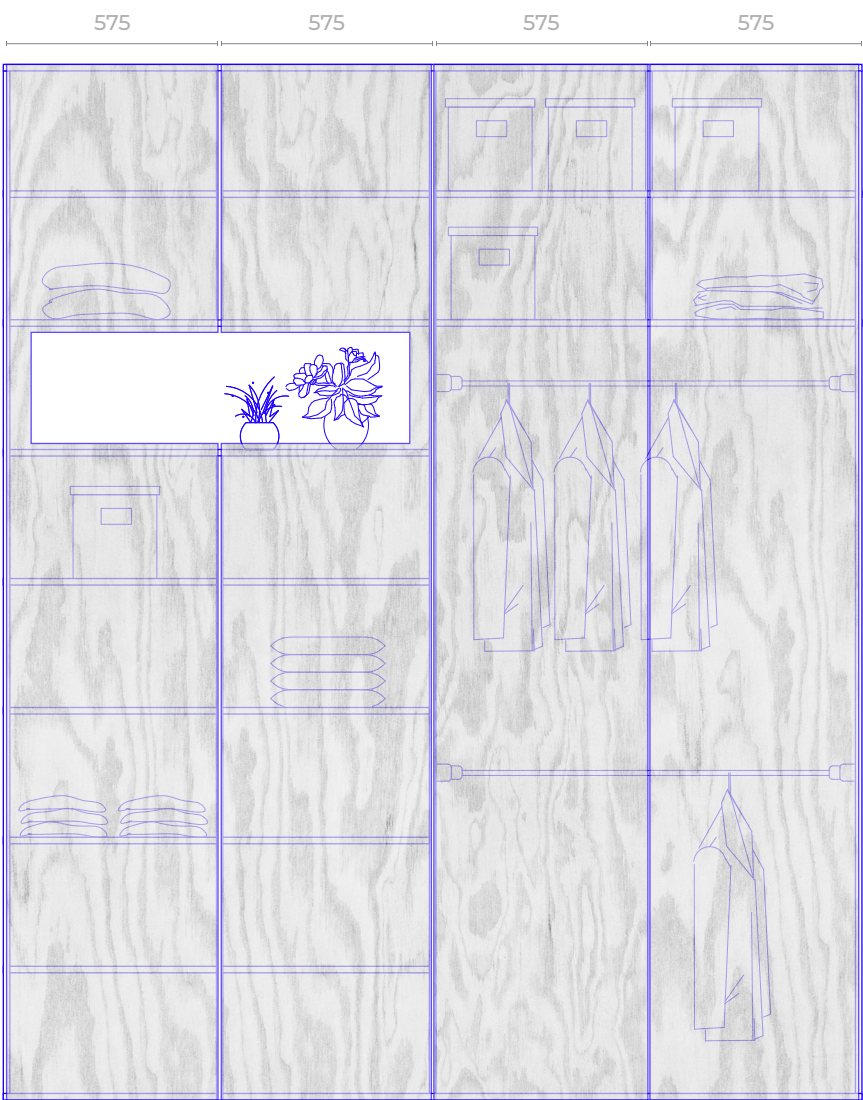
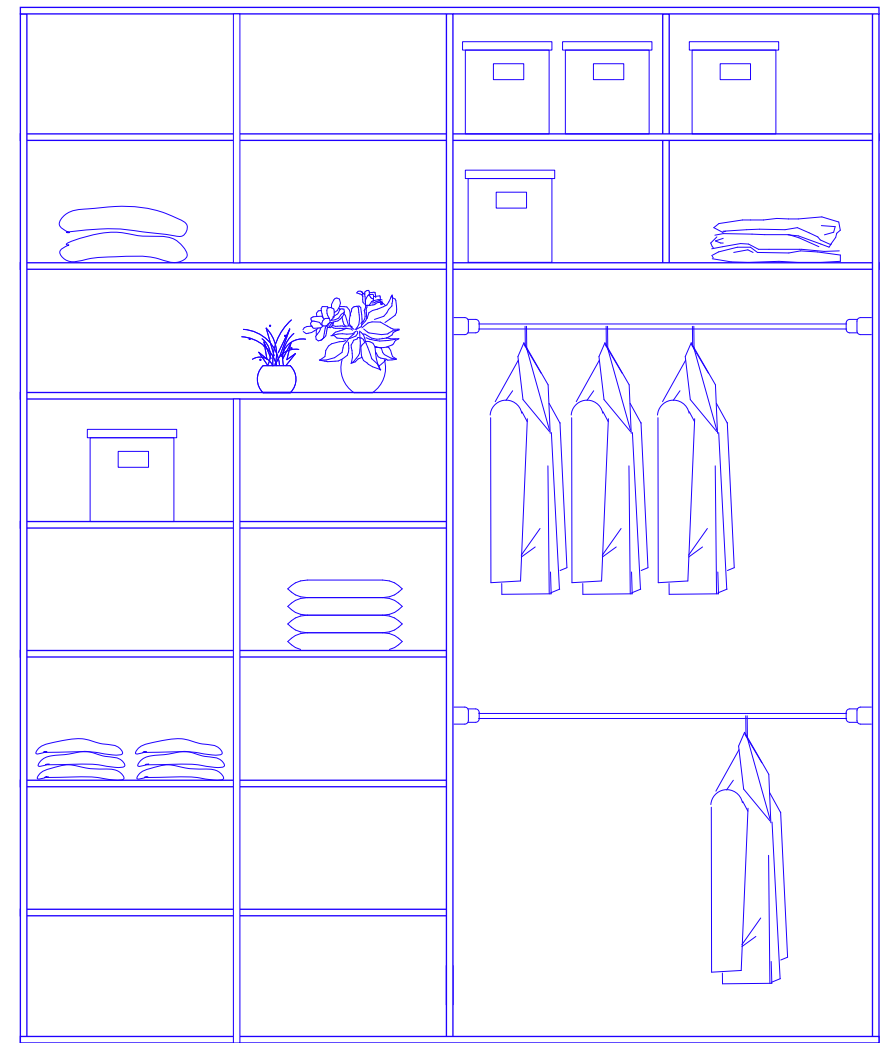
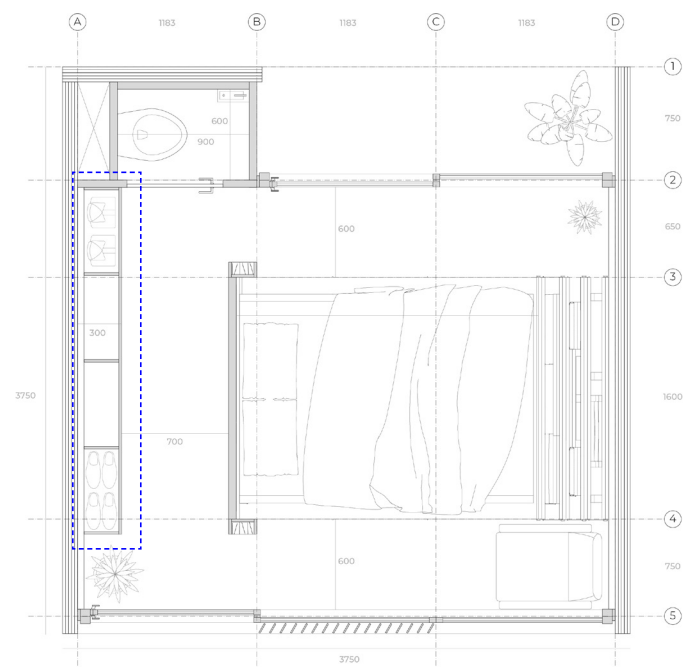
IV. building





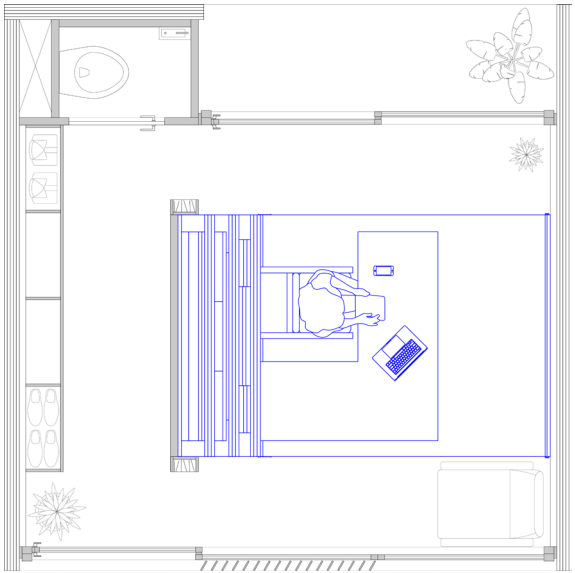
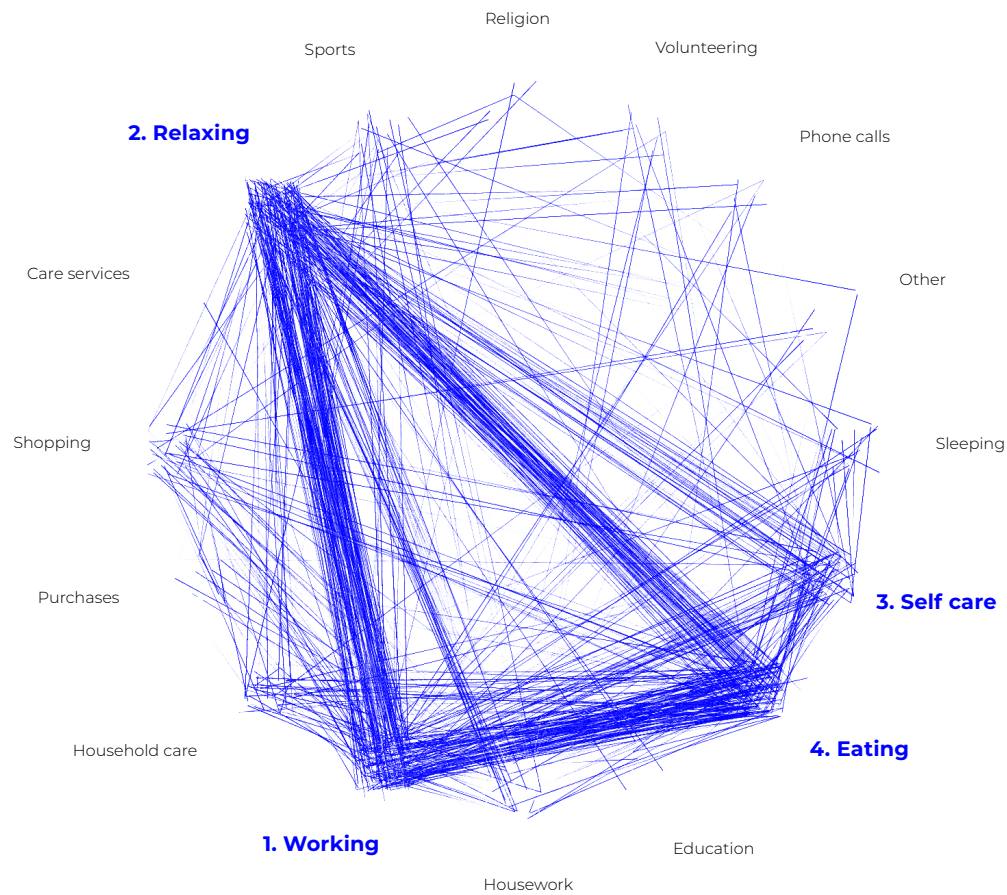
Use of waste material.

I. dwellings    II. shared facilities    III. self-sufficiency    IV. building



Activity 6-8pm.

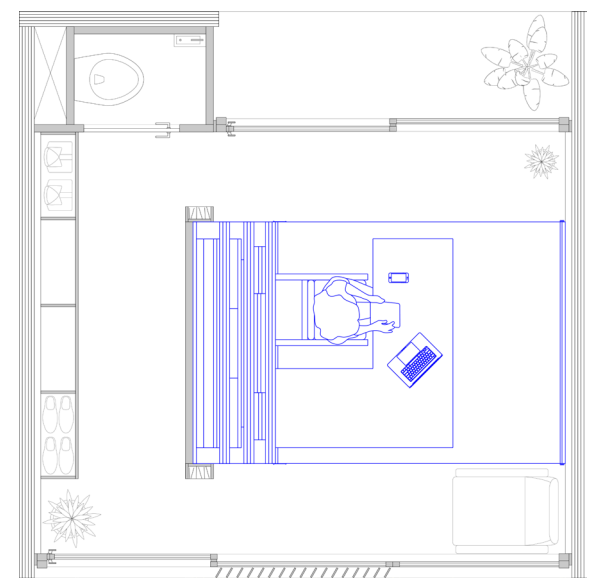
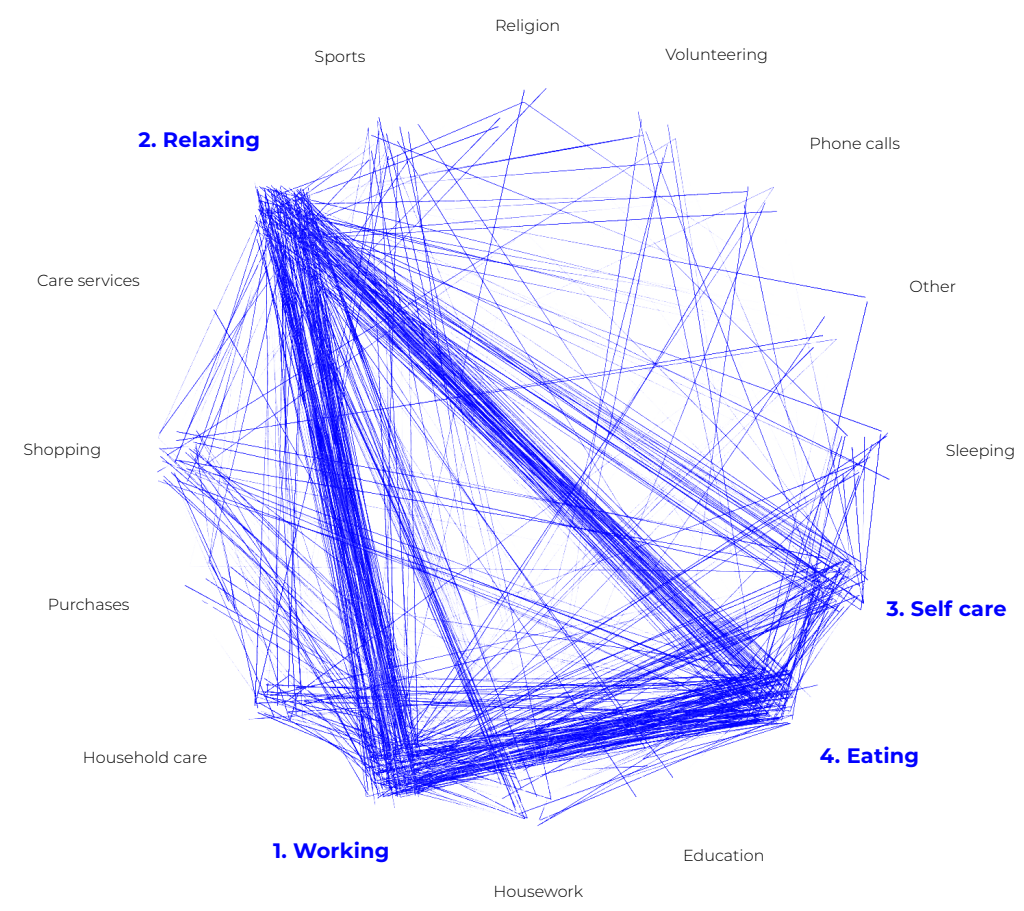
- I. dwellings
- II. shared facilities
- III. self-sufficiency
- IV. building



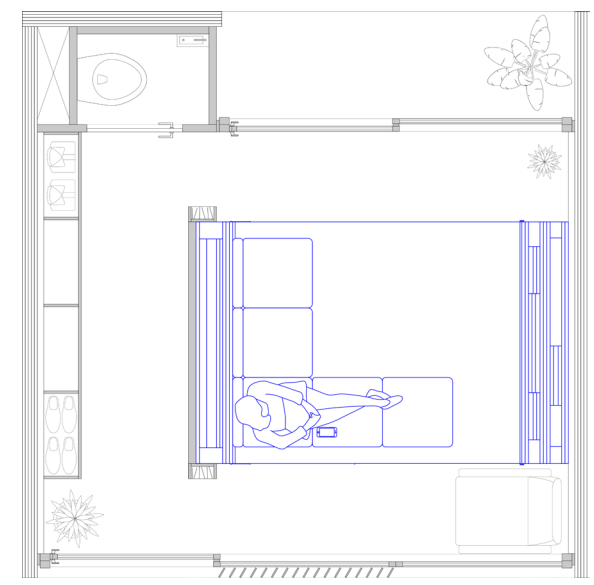
1. Working



Activity 6-8pm.

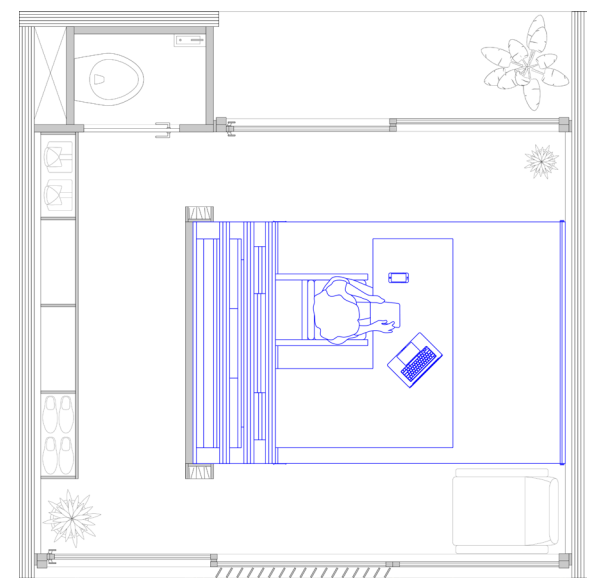
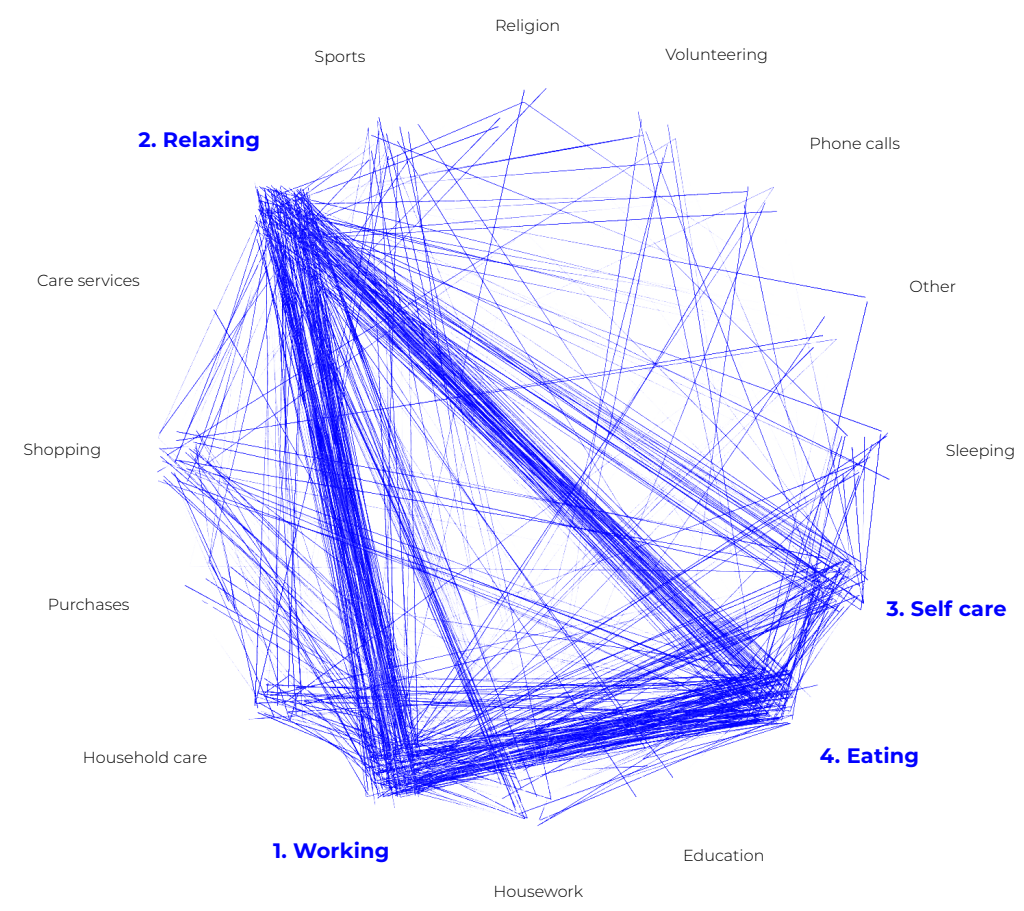


1. Working

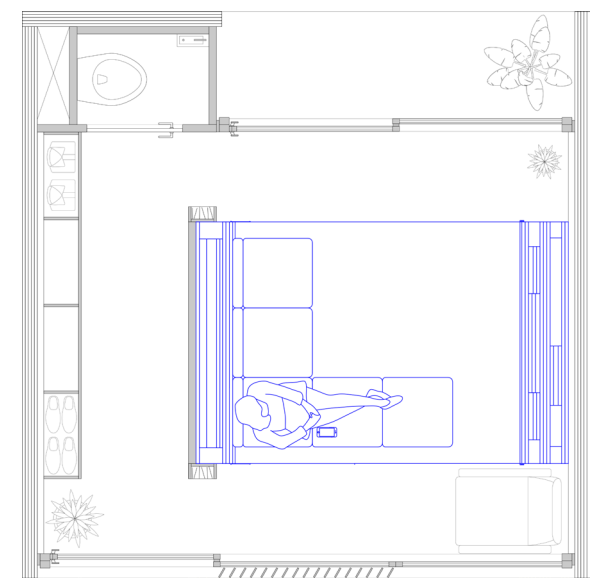


2. Relaxing

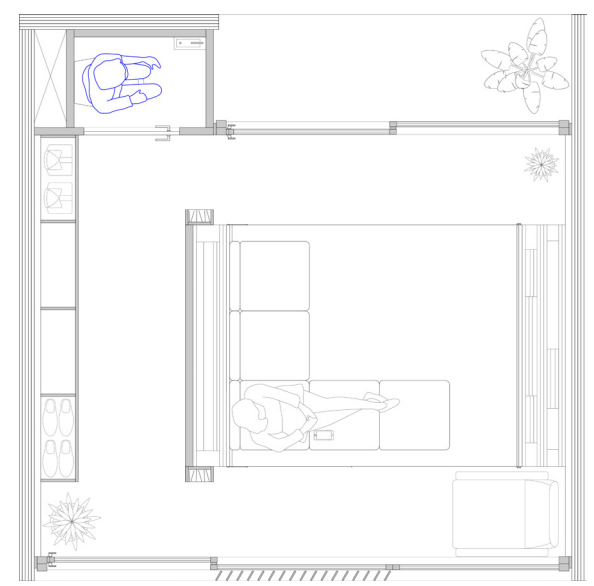
Activity 6-8pm.



1. Working

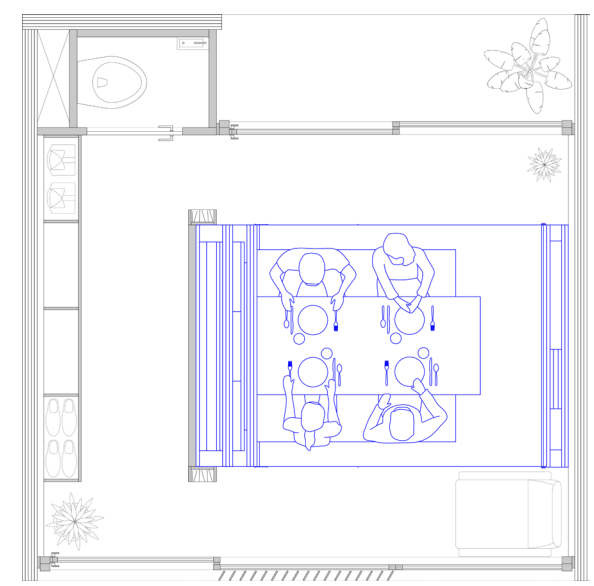
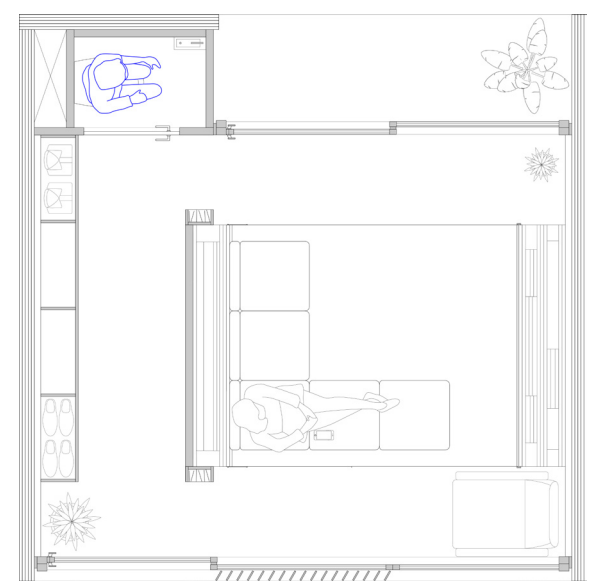
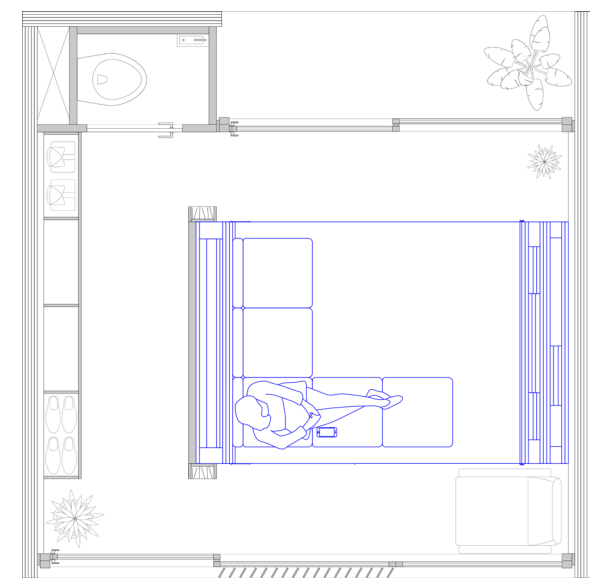
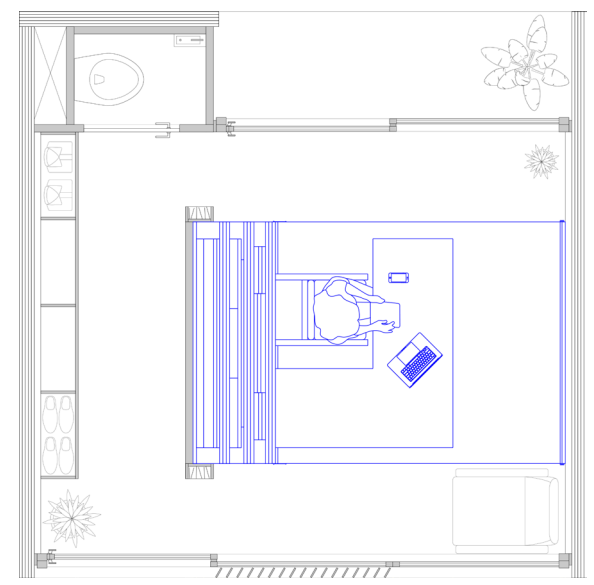
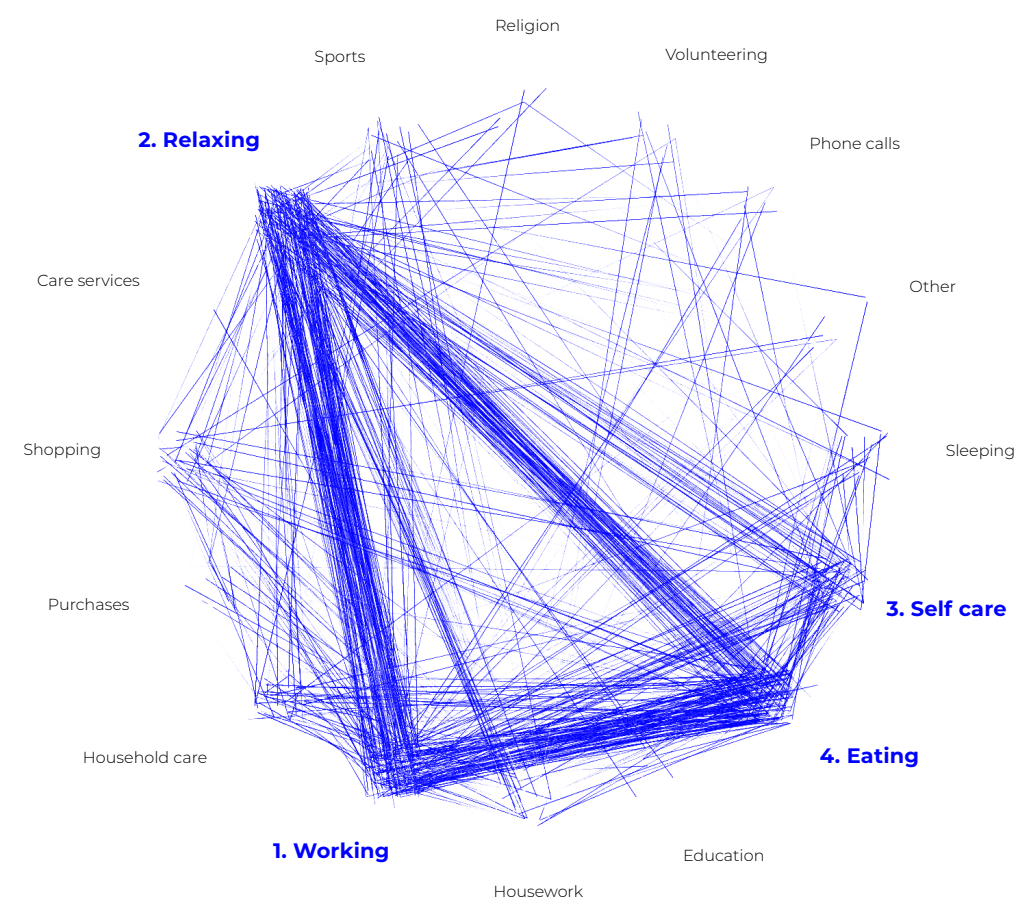


2. Relaxing



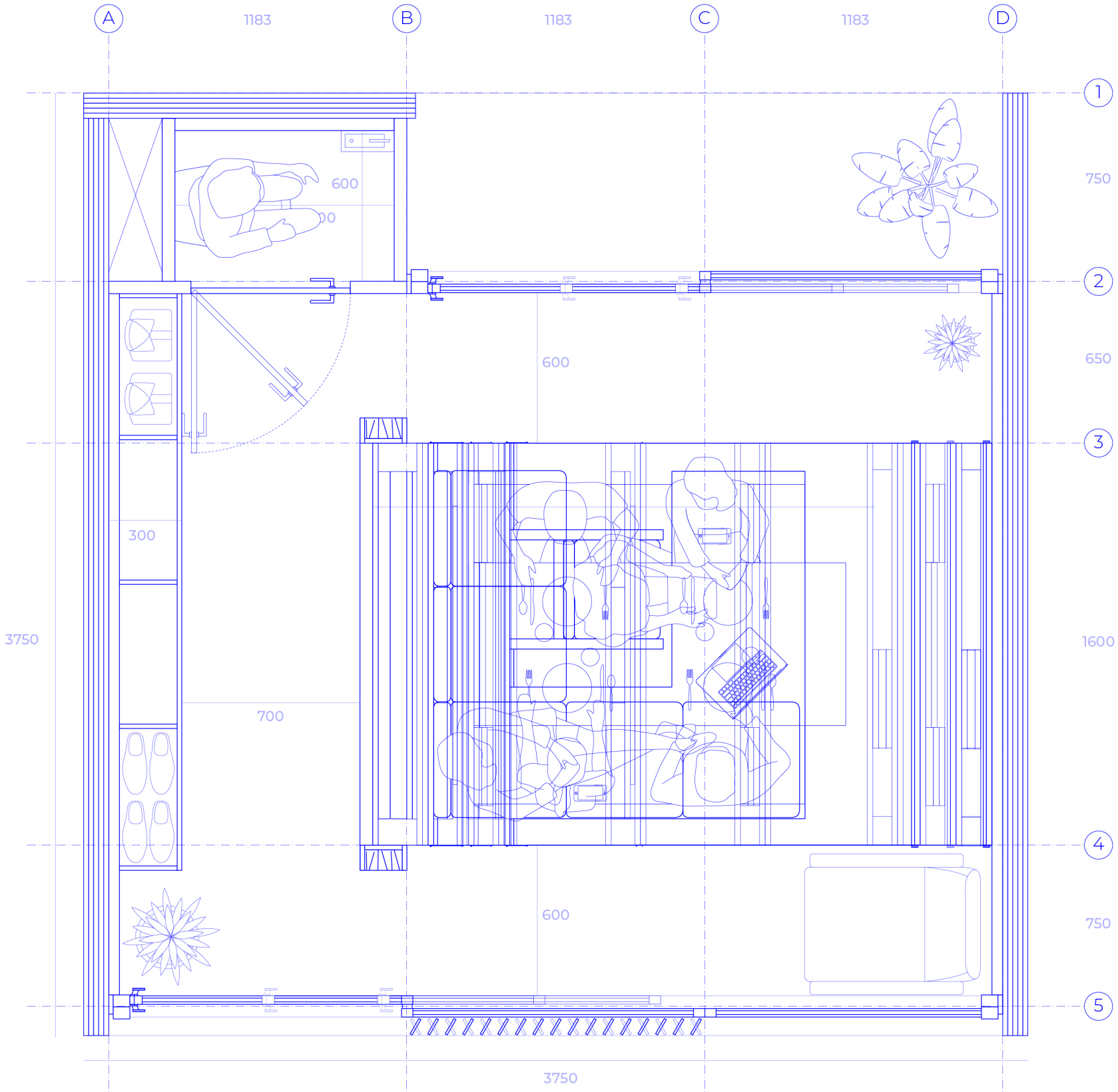
3. Self care

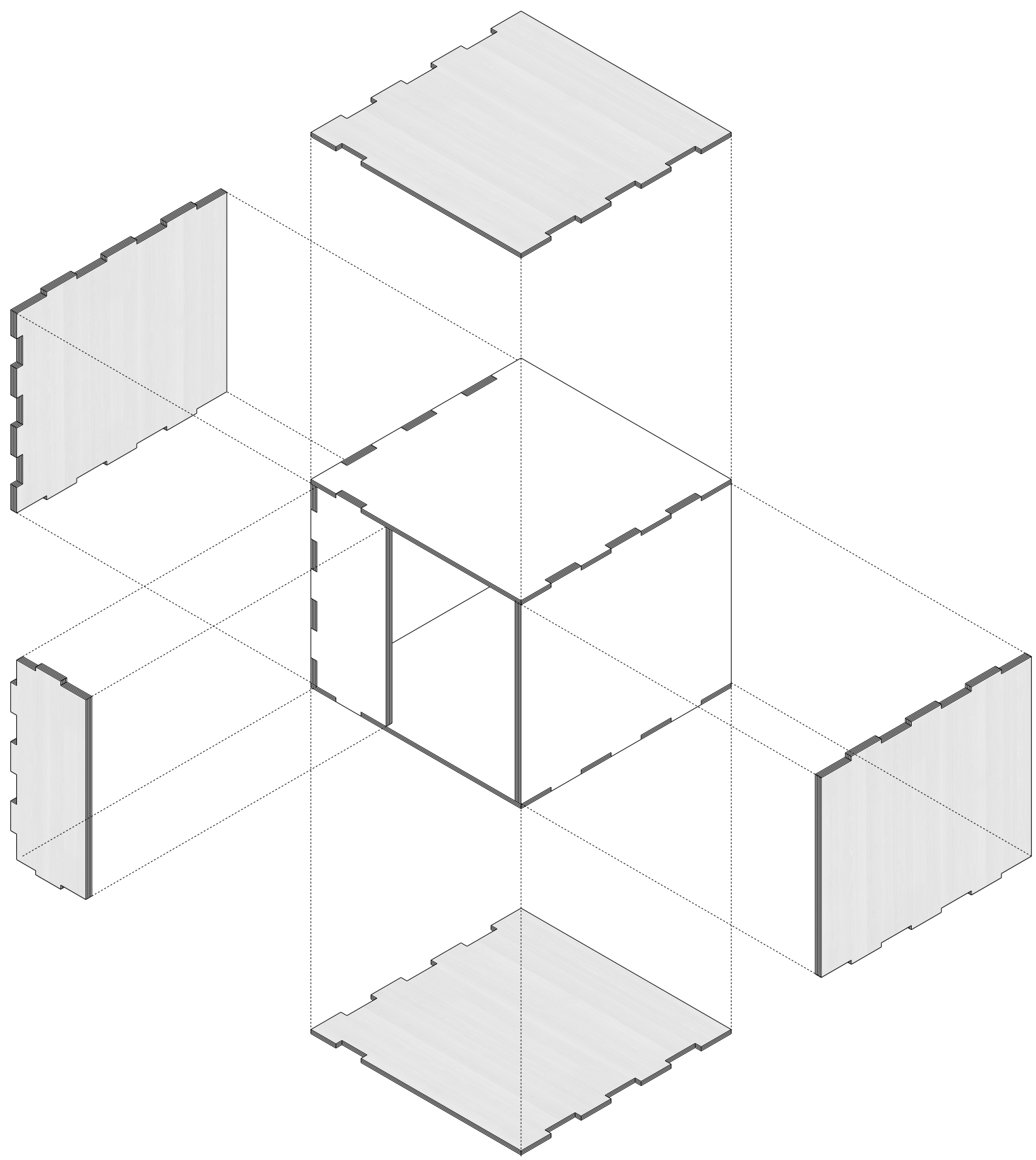
Activity 6-8pm.



Floor plan 6-8pm.  
S1.20

I. dwellings    II. shared facilities    III. self-sufficiency    IV. building







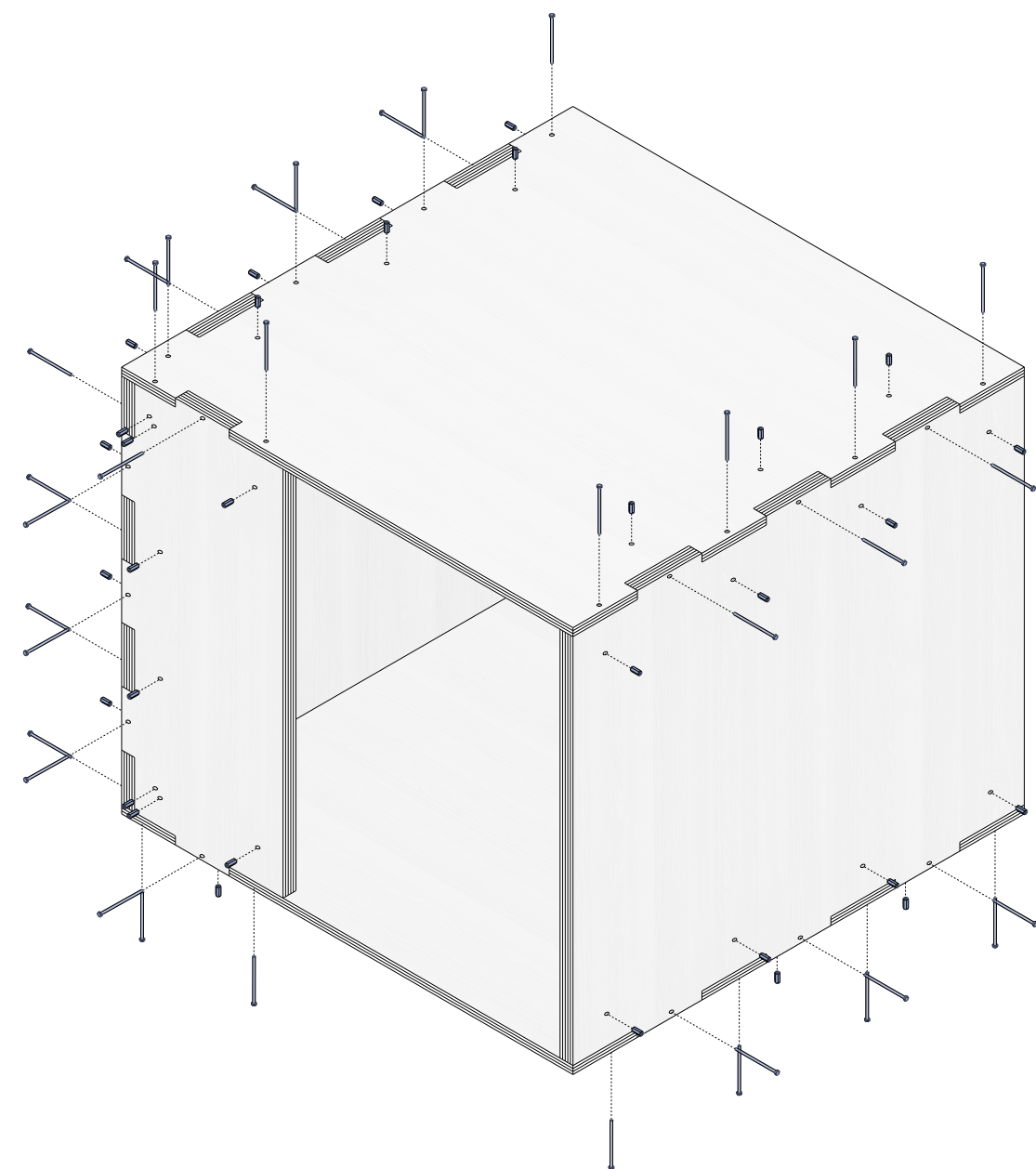
**Bolts & cross nuts.**

I. dwellings

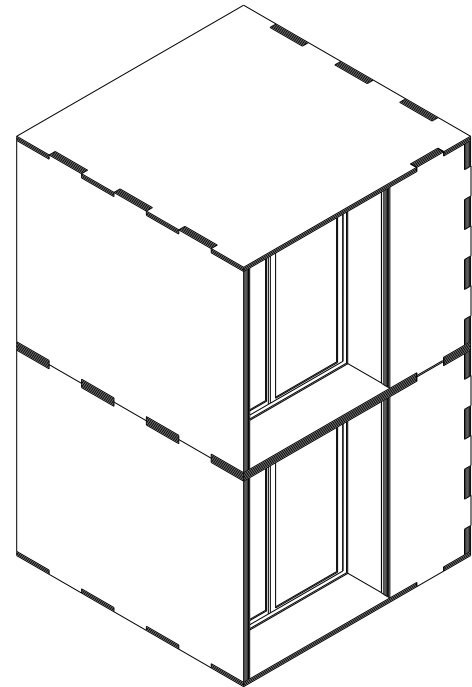
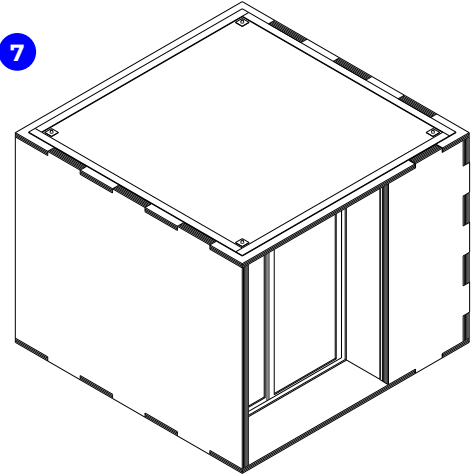
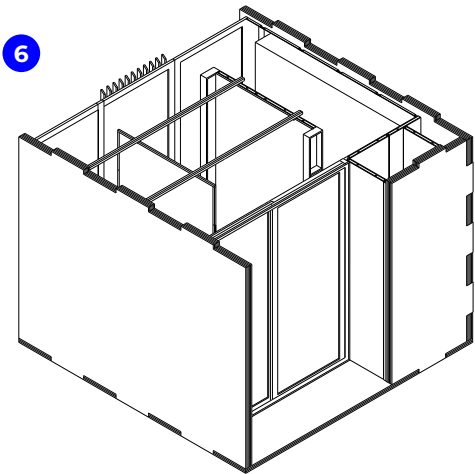
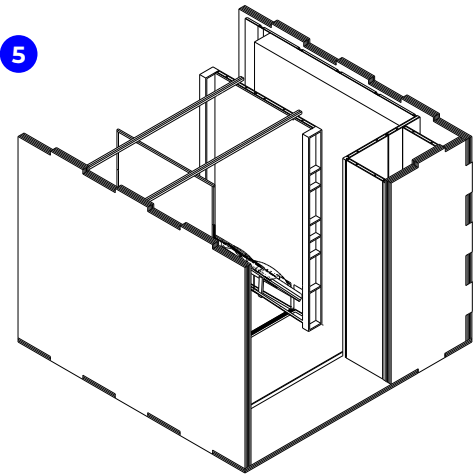
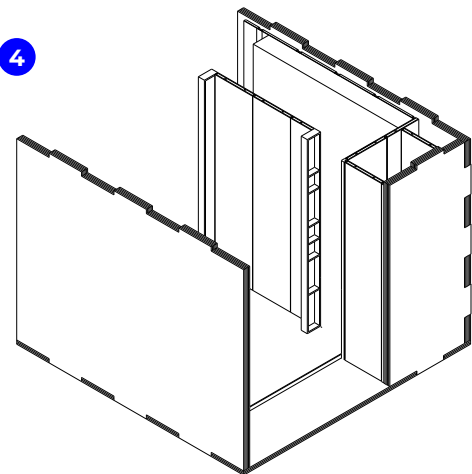
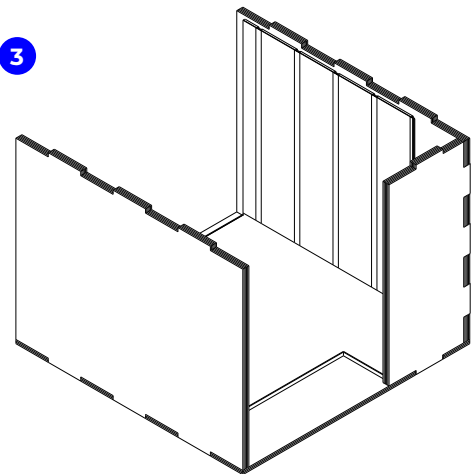
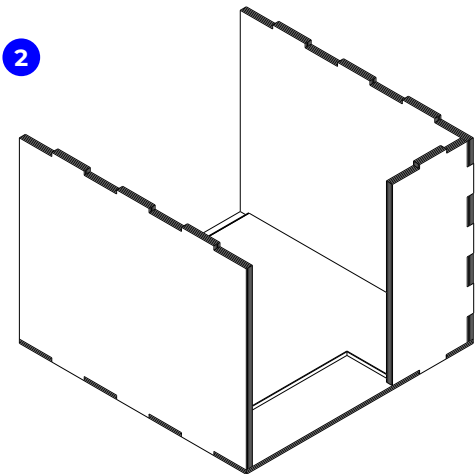
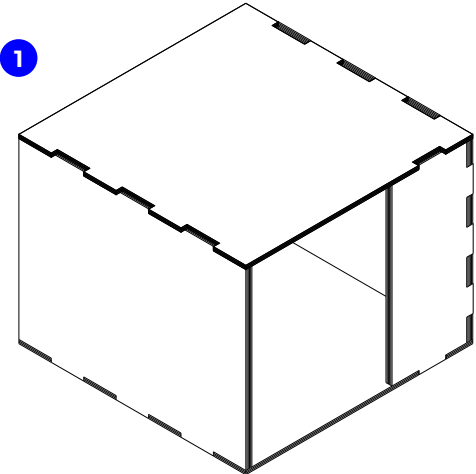
II. shared facilities

III. self-sufficiency

IV. building

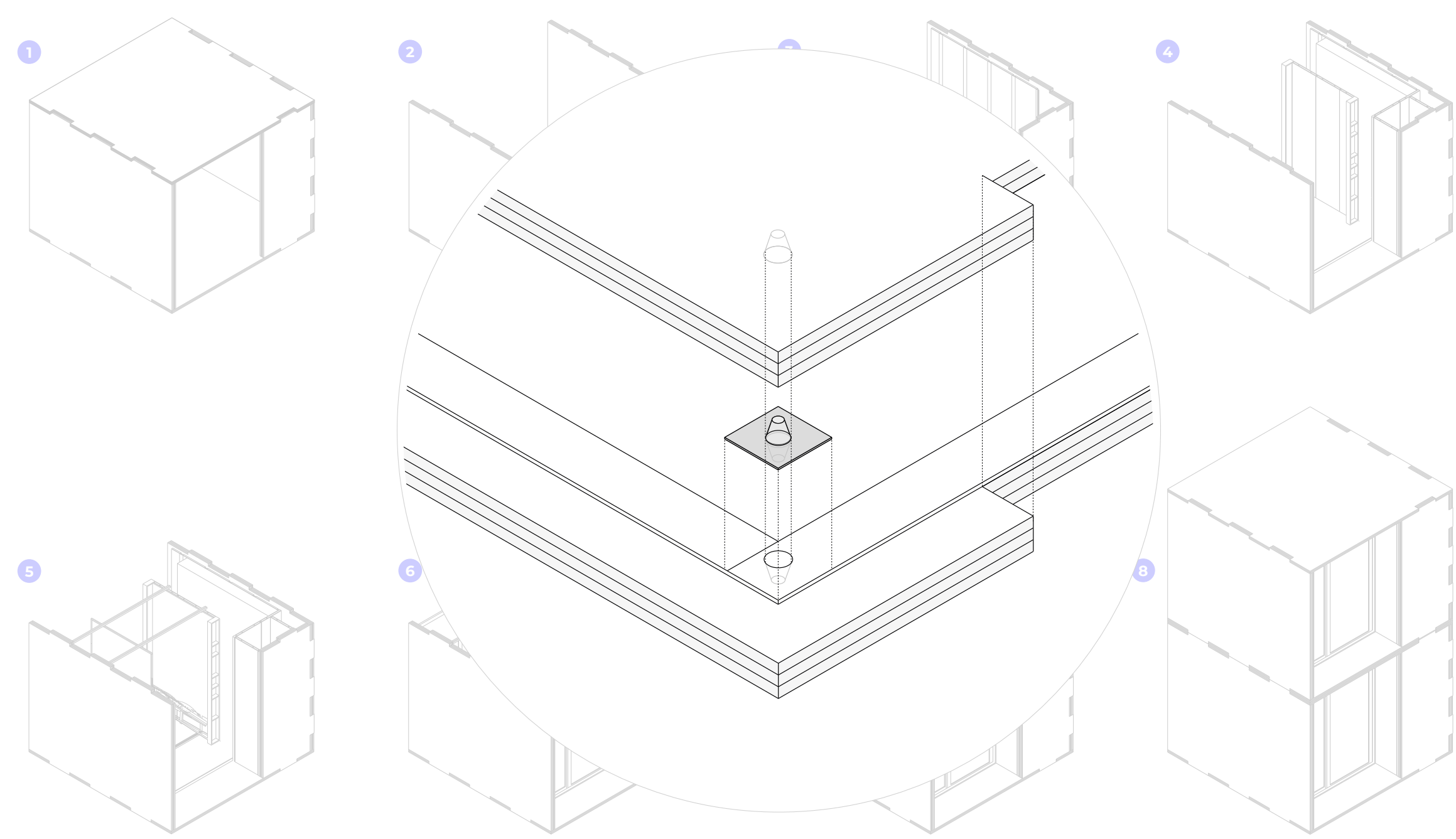


Assembly.

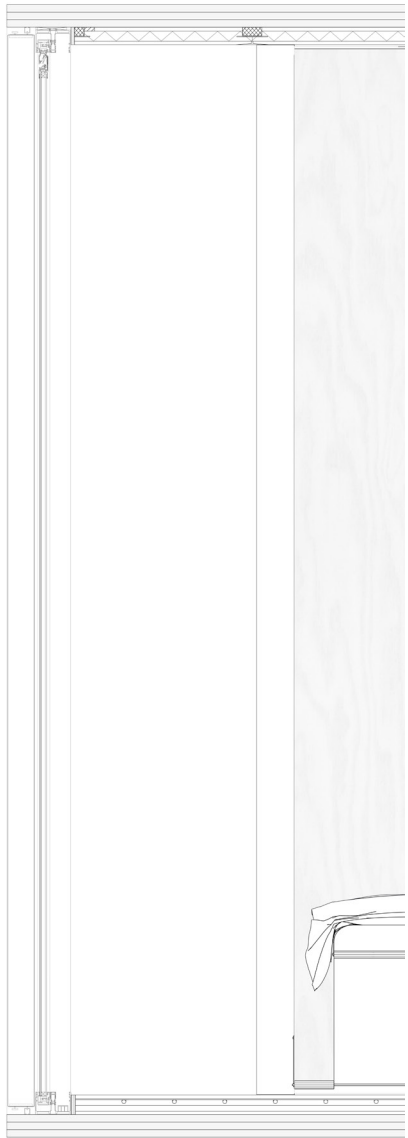
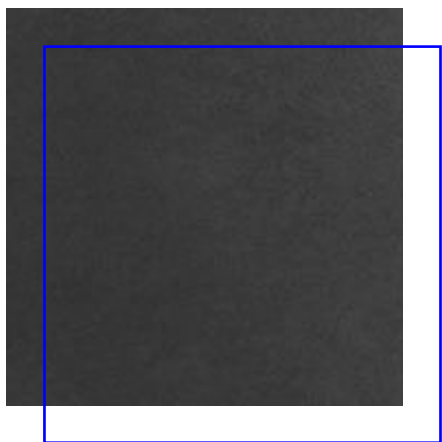
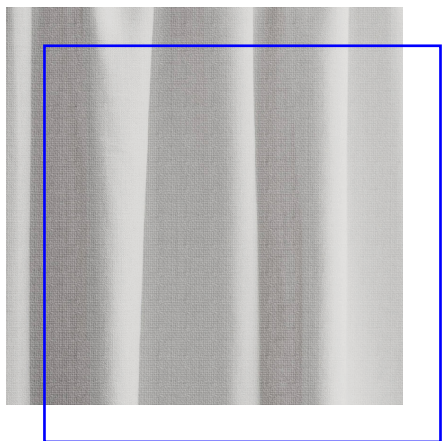
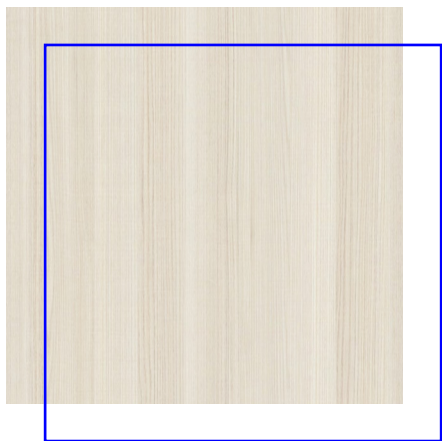




**Tapered connector.**

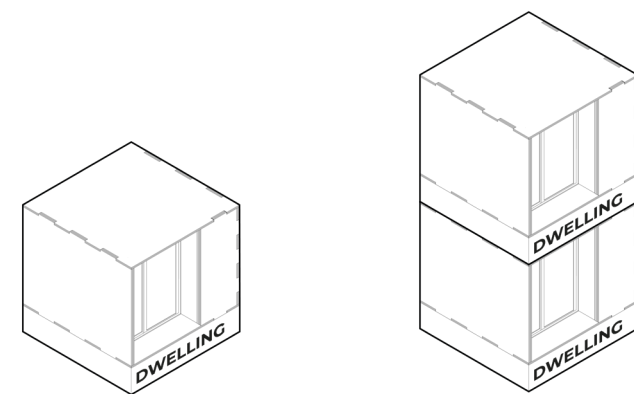


Materials.



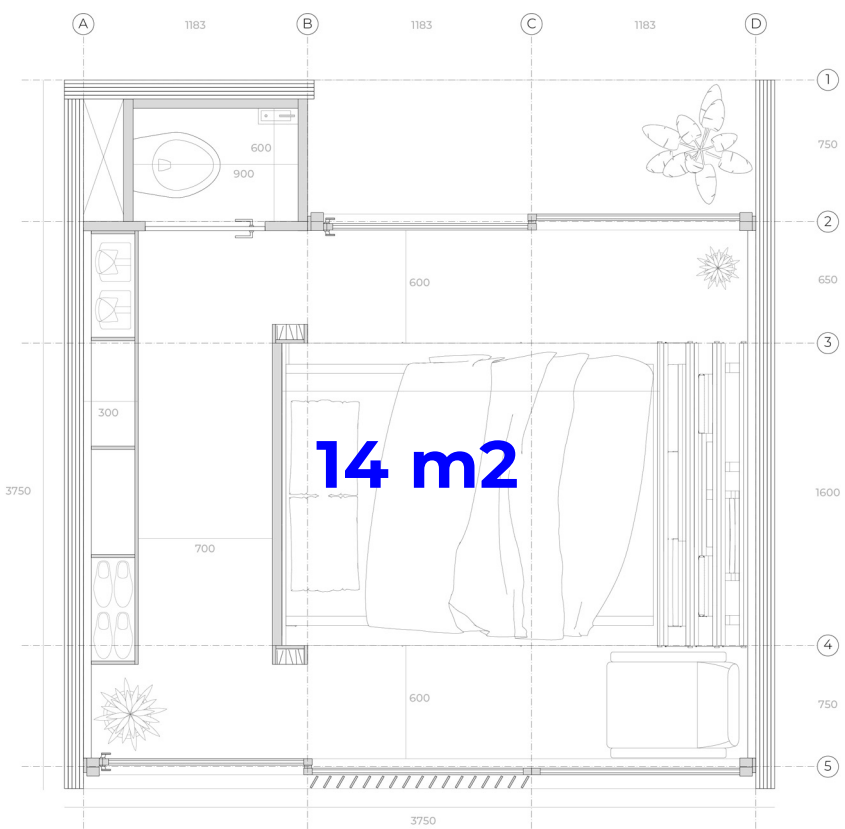
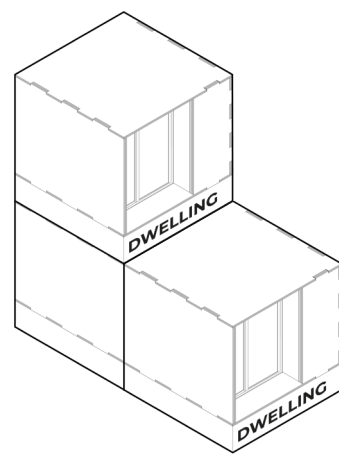
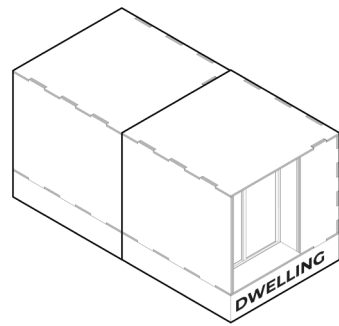
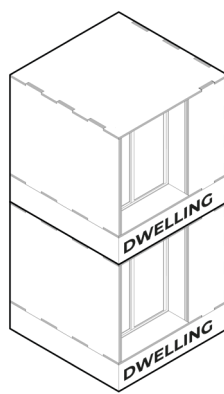
Conclusion dwelling.

I. dwellings    II. shared facilities    III. self-sufficiency    IV. building



(1-2p) 14 m2

-> 100 x 1 element



Toolkit.

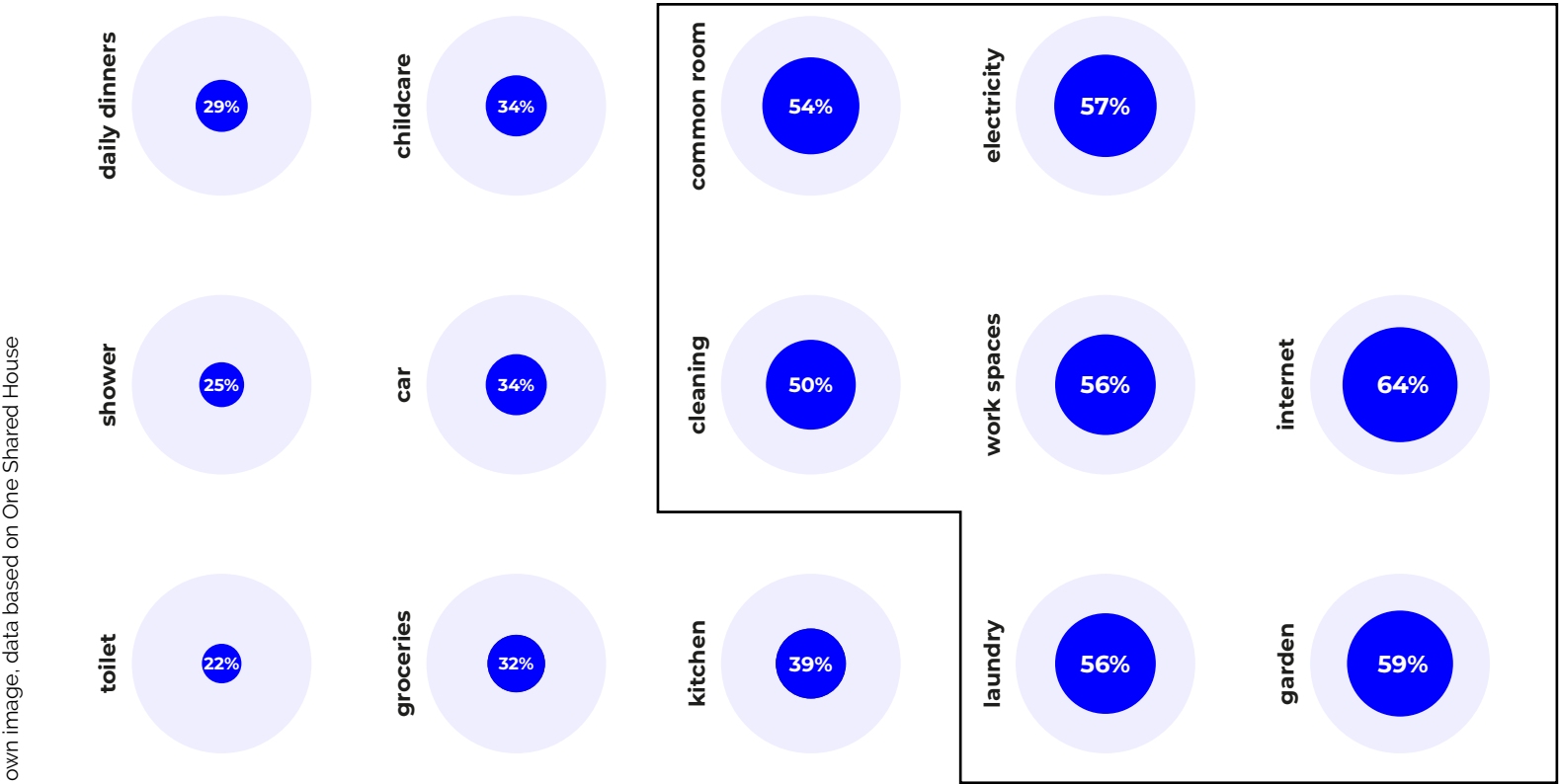
- I. dwellings
- II. shared facilities**
- III. self-sufficiency
- IV. building

What to share.



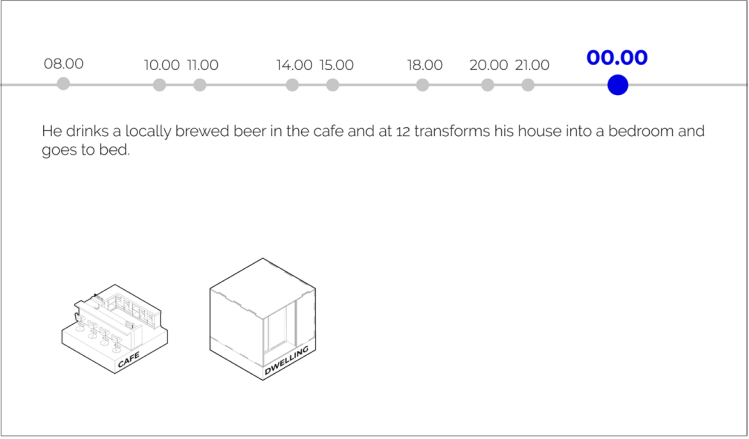
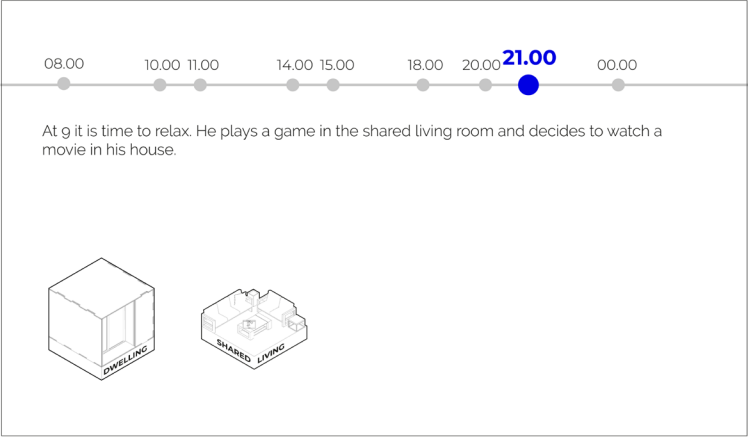
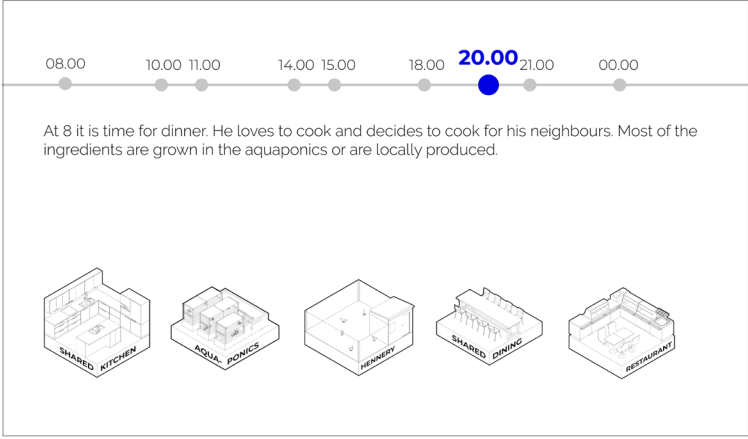
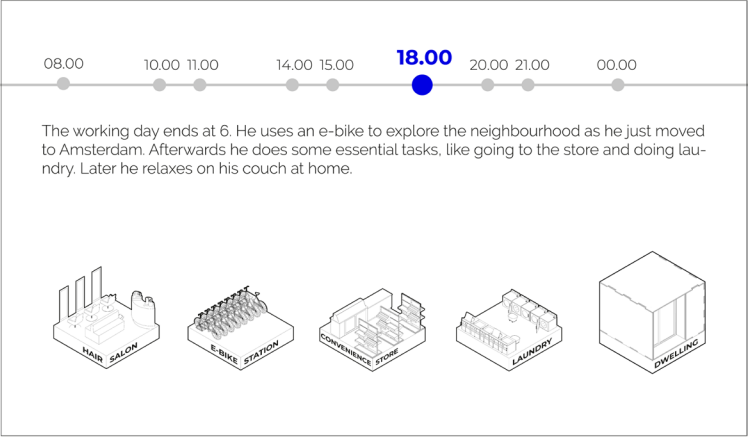
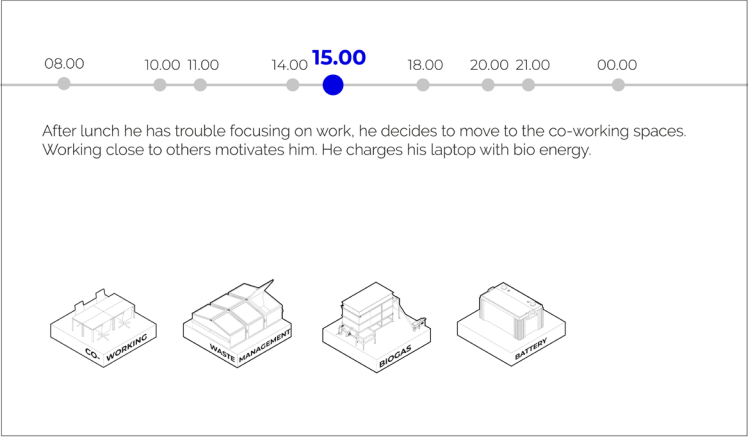
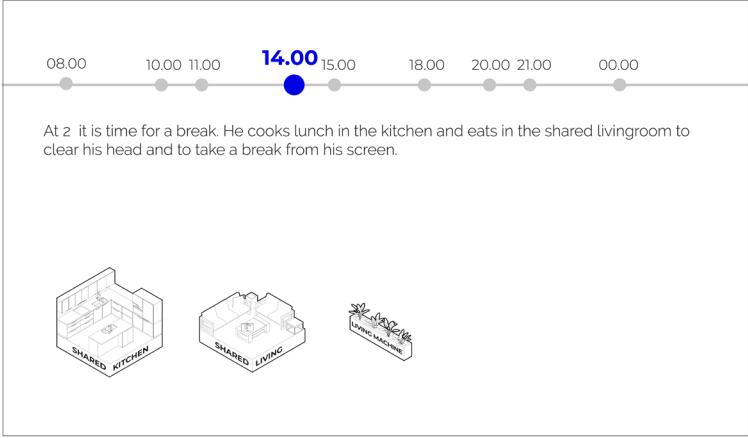
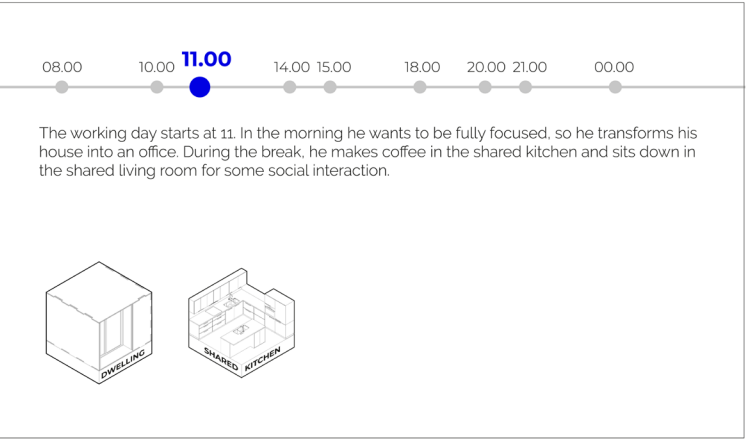
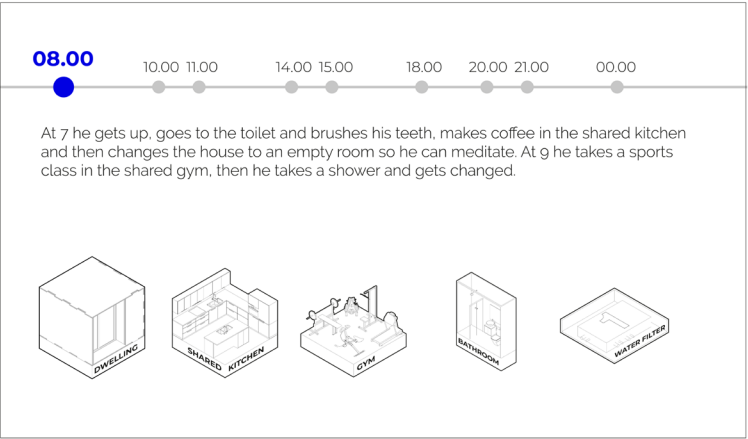
own image, data based on One Shared House





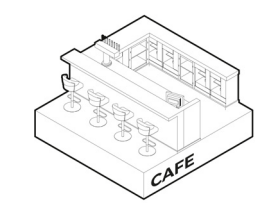
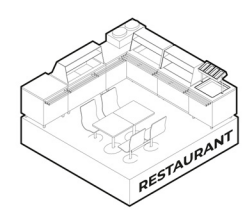
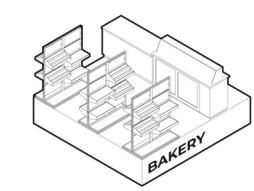
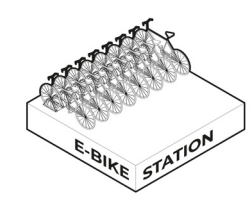
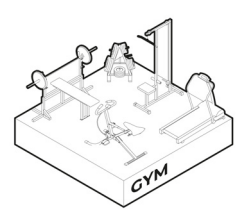
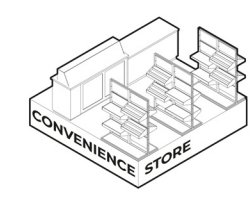
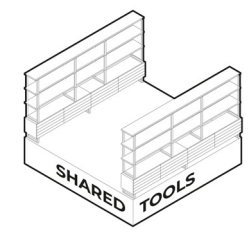
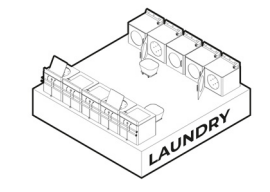
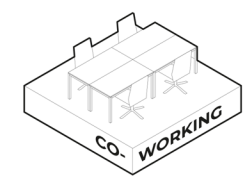
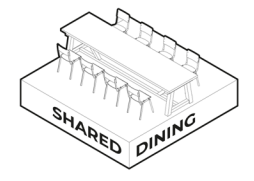
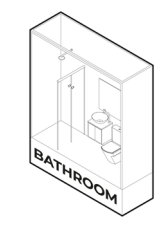
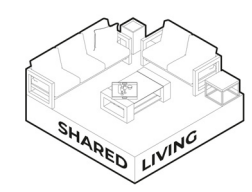
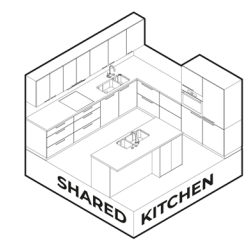


Timeline.

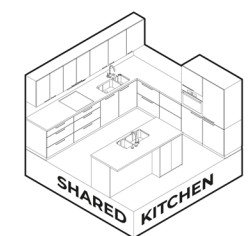


Conclusion shared facilities.

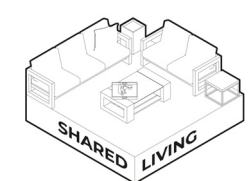
I. dwellings    **II. shared facilities**    III. self-sufficiency    IV. building



Conclusion shared facilities.



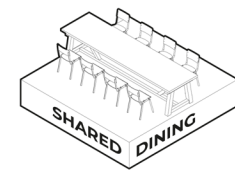
(25p) 4 x 12 m2



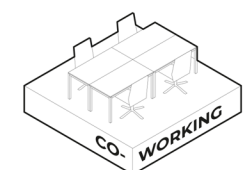
(25p) 4 x 56 m2



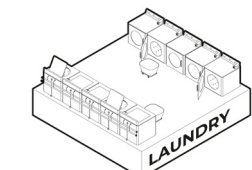
(5p) 20 x 3 m2



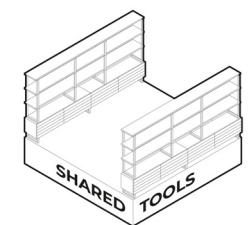
(25p) 4 x 28 m2



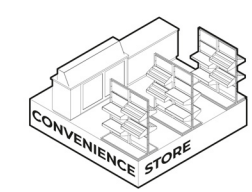
(25p) 4 x 25 m2



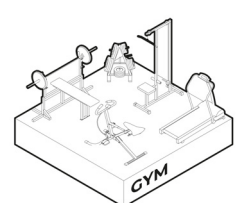
12 m2



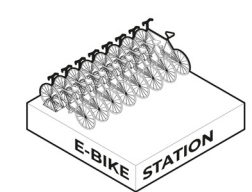
10 m2



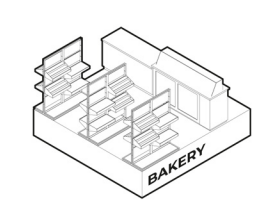
25 m2



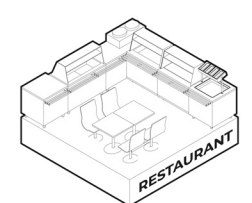
25 m2



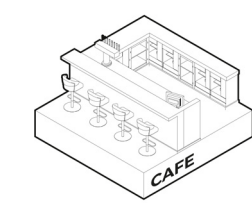
22 m2



14 m2



26 m2

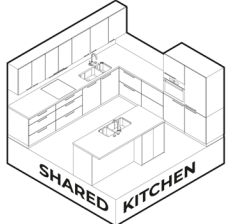
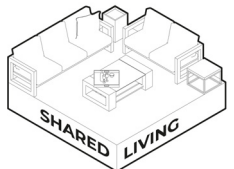
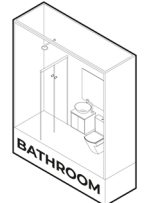
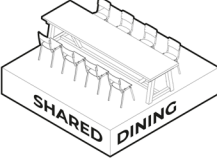
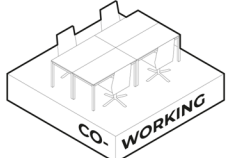
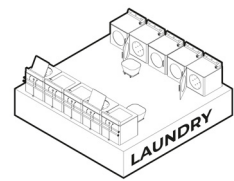
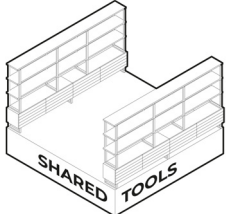
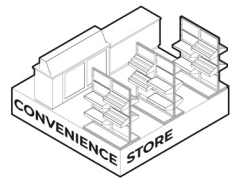
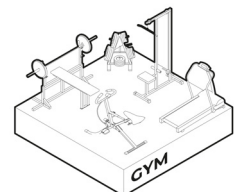
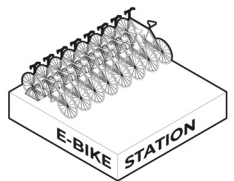
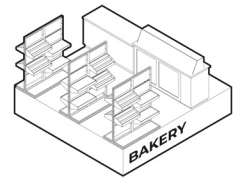
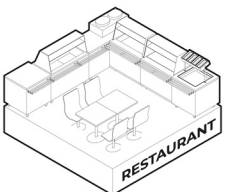
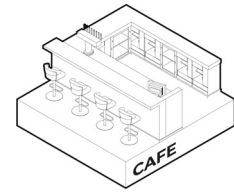



16 m2



12 m2

Conclusion shared facilities.

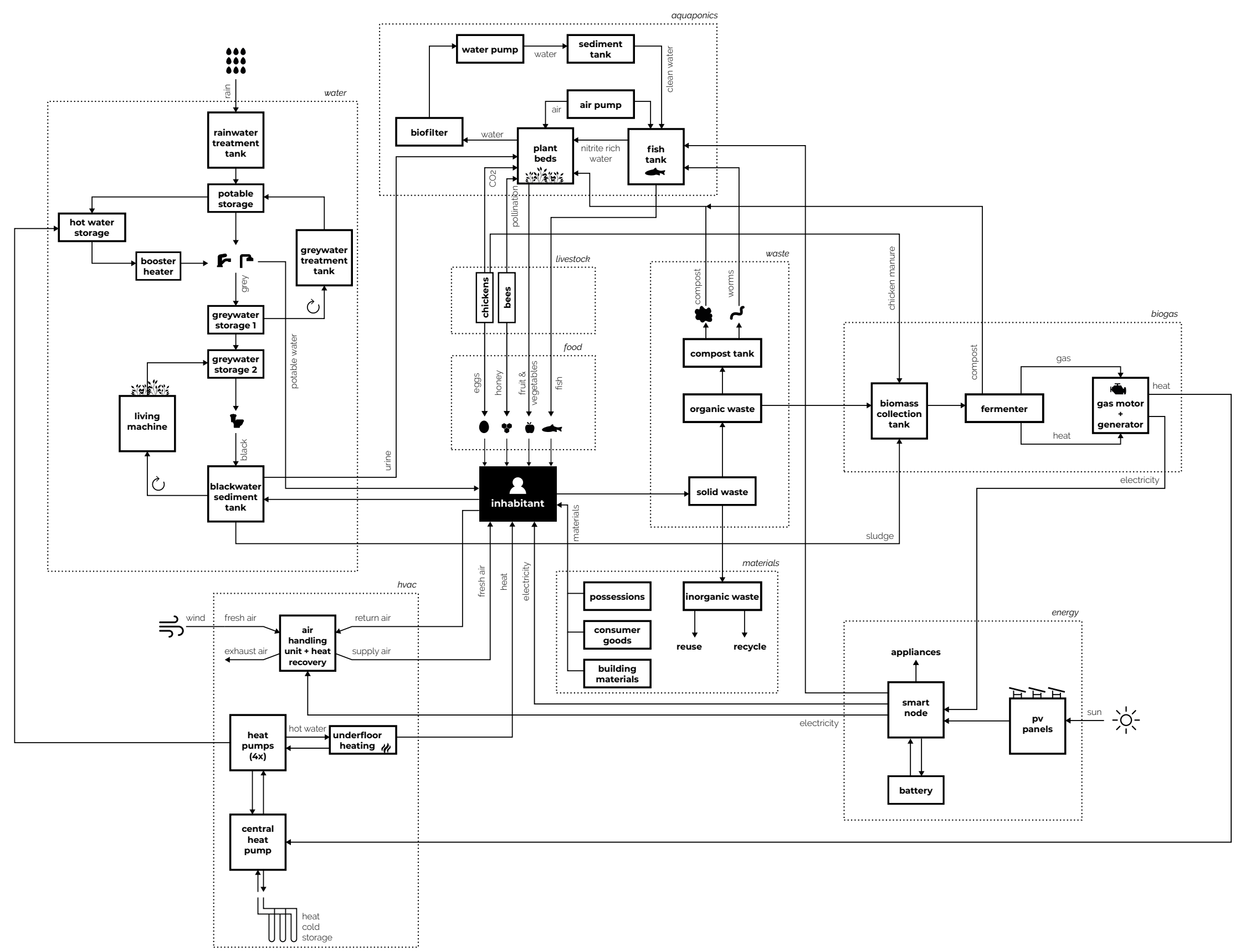
						
(25p) 4 x 12 m2	(25p) 4 x 56 m2	(5p) 20 x 3 m2	(25p) 4 x 28 m2	(25p) 4 x 25 m2	12 m2	10 m2
-> 4 x 1 element	-> 4 x 4 elements	-> 4 x 5 element	-> 4 x 2 elements	-> 4 x 2 elements	-> 1 element	-> 1 element
						
25 m2	25 m2	22 m2	14 m2	26 m2	16 m2	12 m2
-> 2 elements	-> 2 elements	-> 2 elements	-> 1 element	-> 2 elements	-> 1 element	-> 1 element

-> 20 x element 3m2 & 47 x element 14m2

# Toolkit.

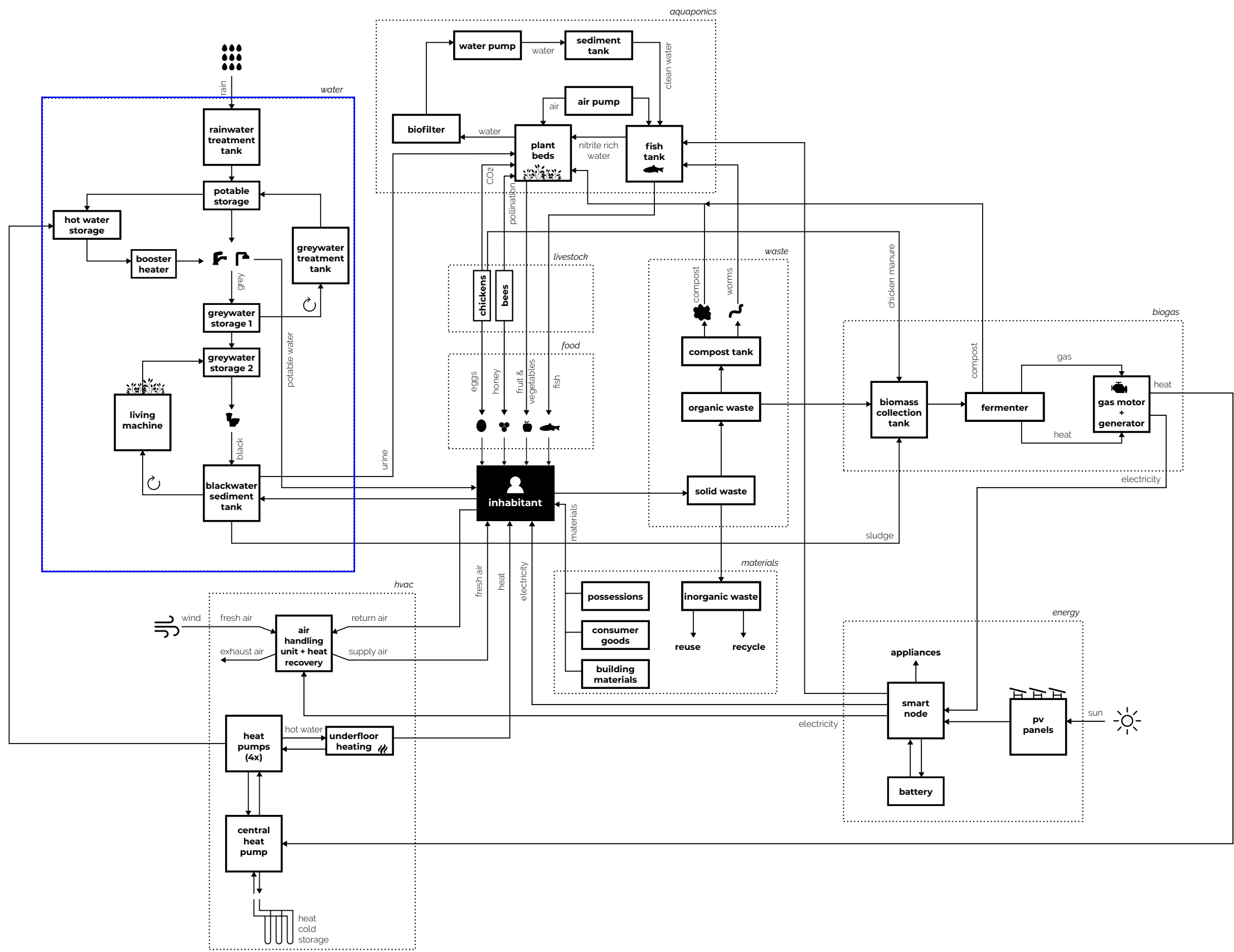
I. dwellings      II. shared facilities      **III. self-sufficiency**      IV. building

Closed loop.

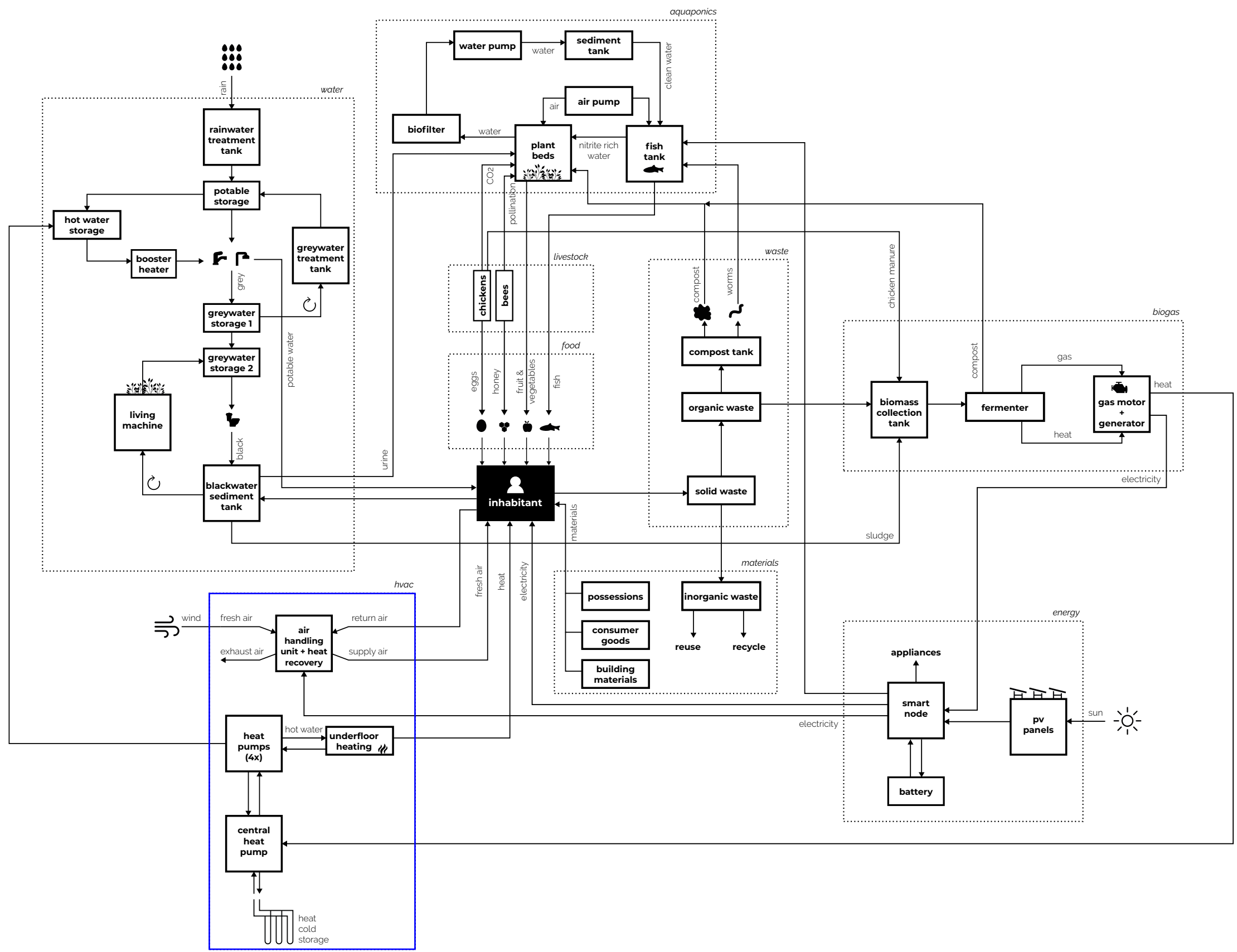




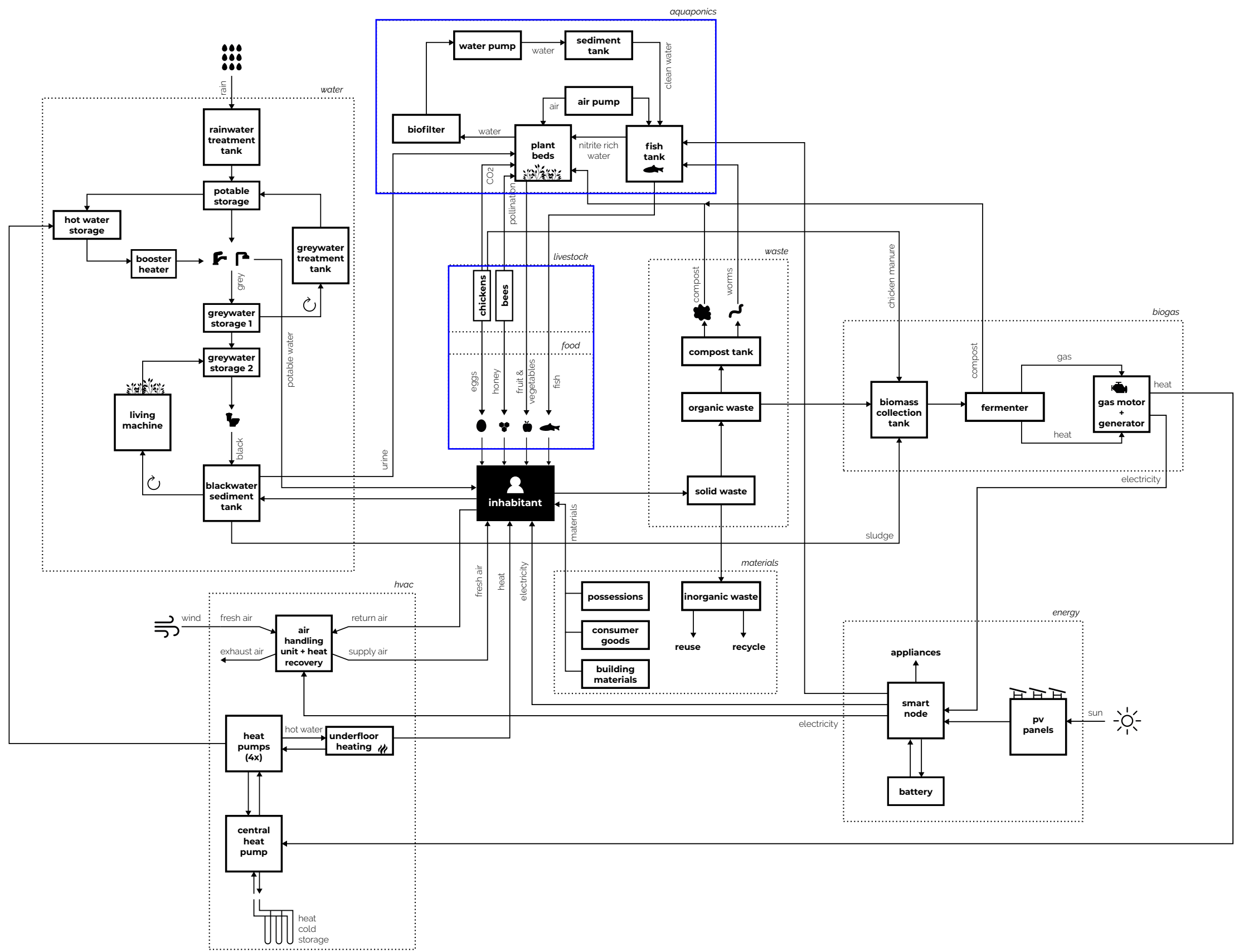
Closed loop.



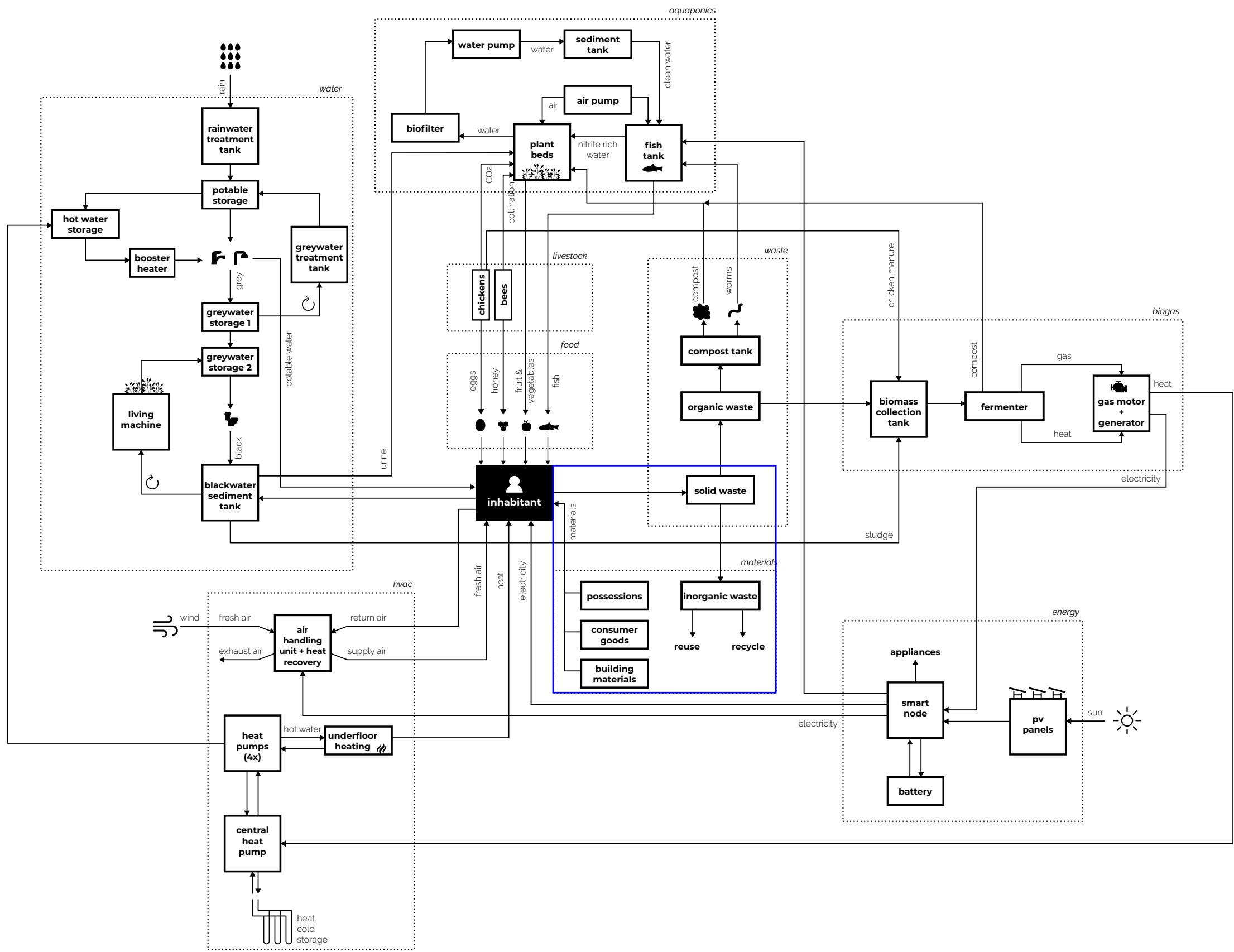
Closed loop.



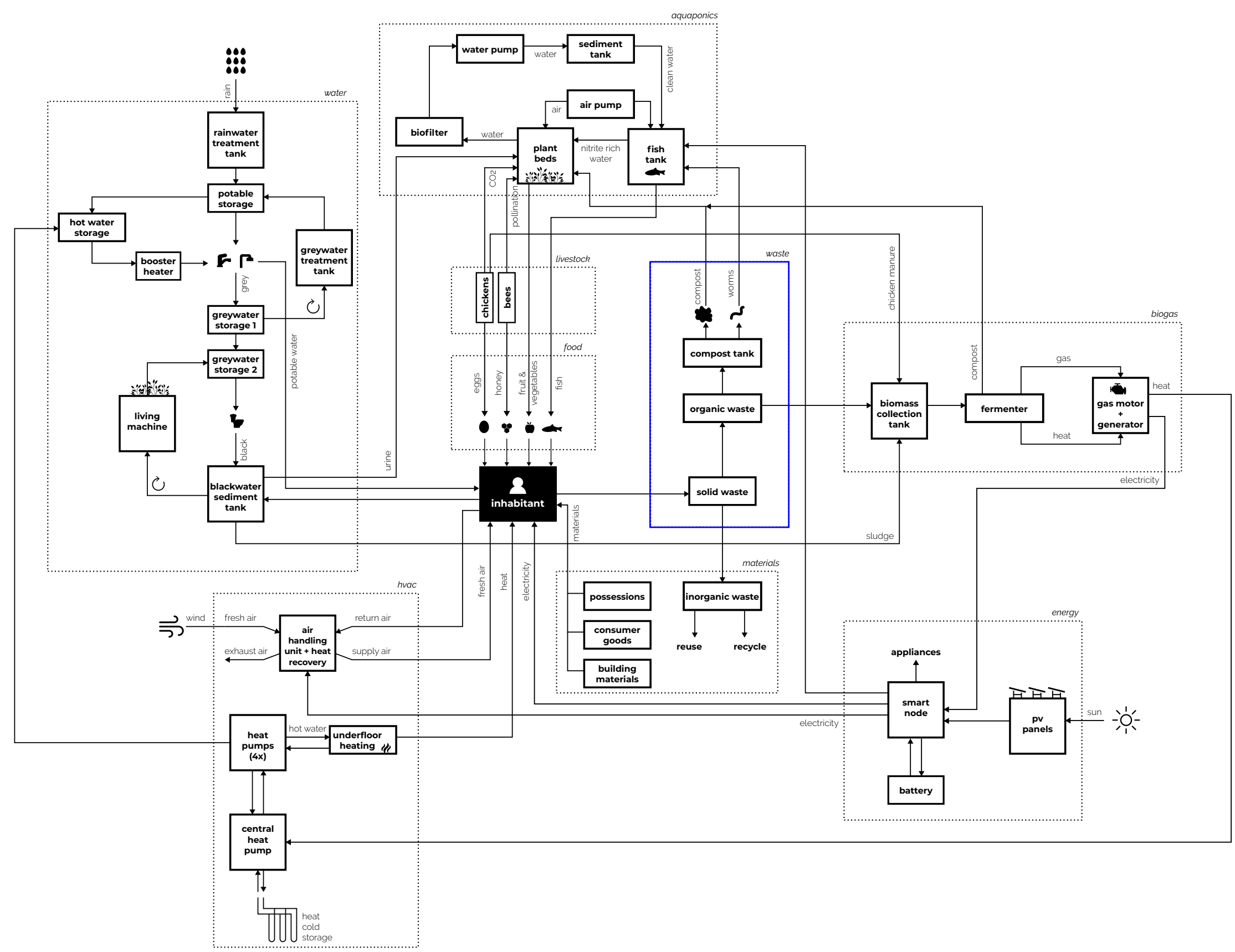
Closed loop.



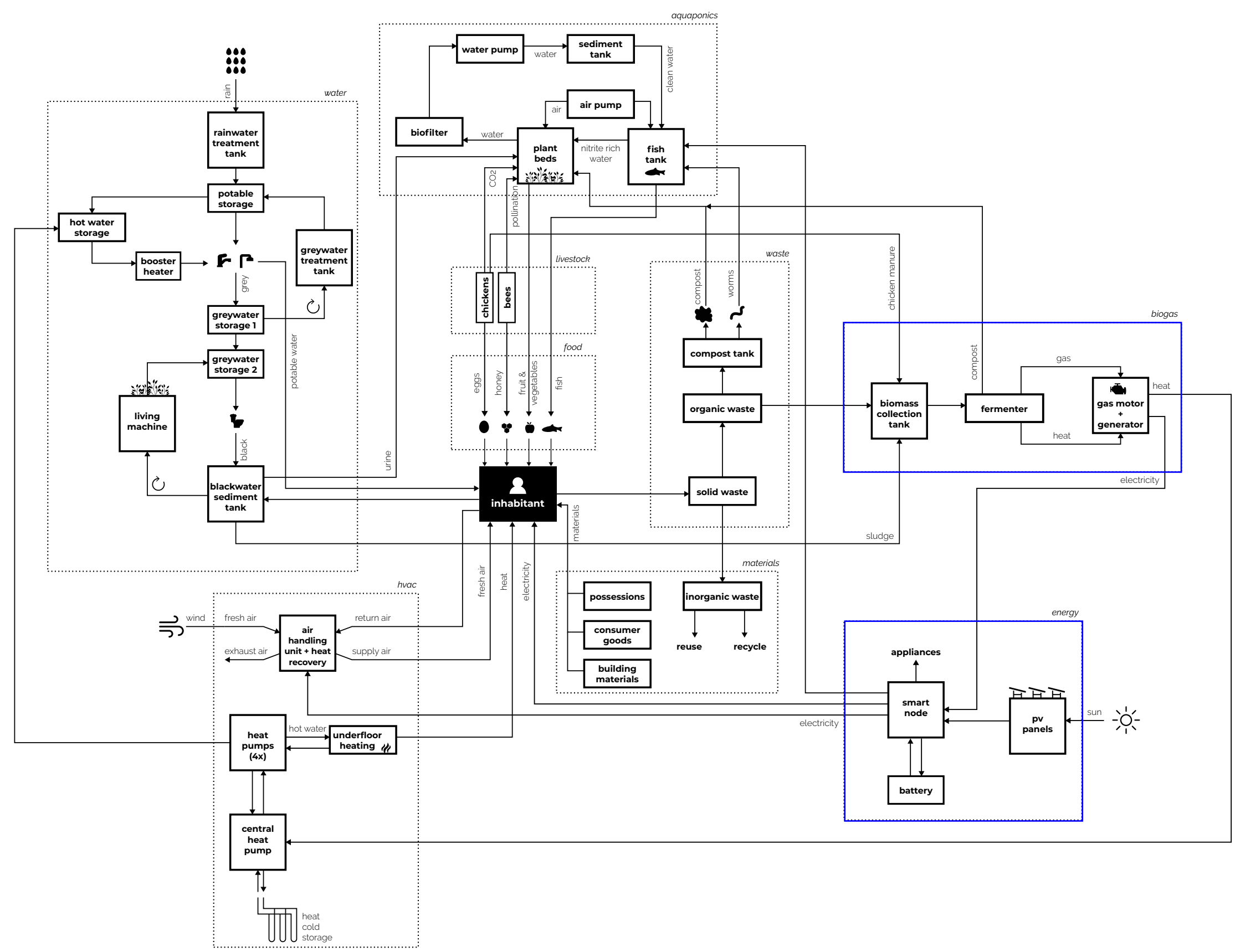
Closed loop.



Closed loop.



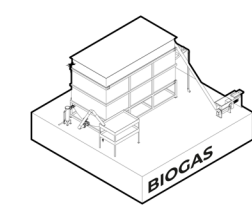
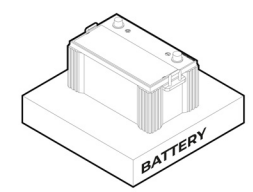
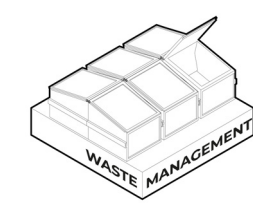
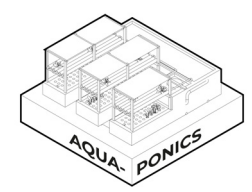
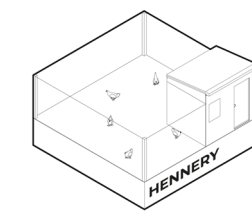
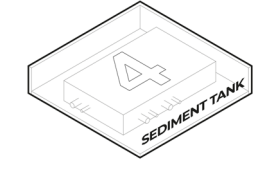
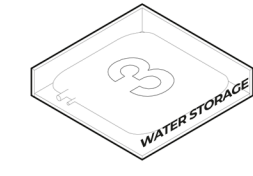
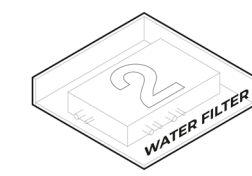
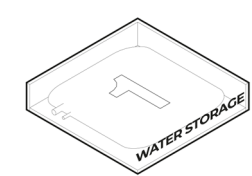
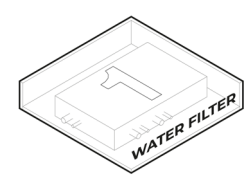
Closed loop.





Conclusion self-sufficiency.

- I. dwellings
- II. shared facilities
- III. self-sufficiency
- IV. building



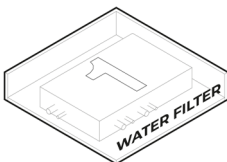
Conclusion self-sufficiency.

I. dwellings

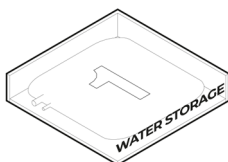
II. shared facilities

III. self-sufficiency

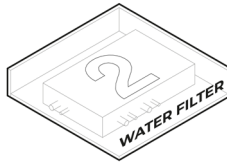
IV. building



12 m2



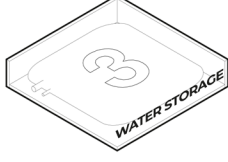
(25p) 4 x 18,75 m3



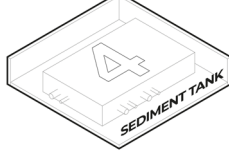
12 m2



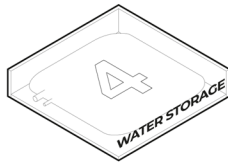
(25p) 4 x 18,75 m3



(25p) 4 x 18,75 m3



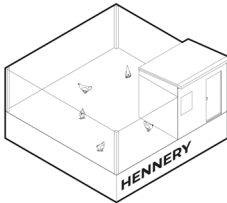
12 m2



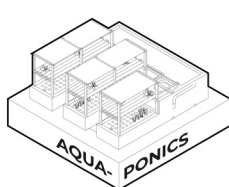
(25p) 4 x 18,75 m3



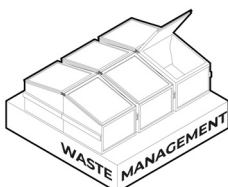
(3p) 57,7 m2



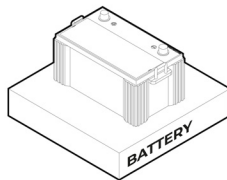
10 m2



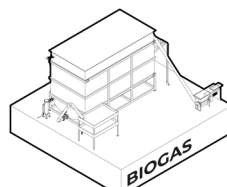
365 m2



14 m2

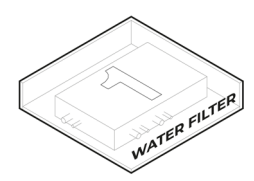

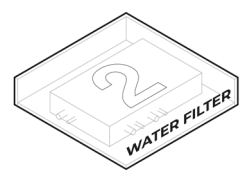


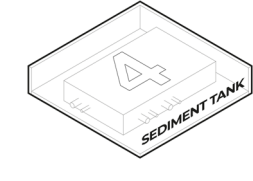
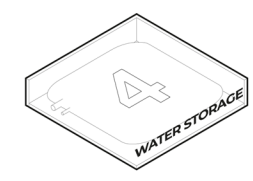
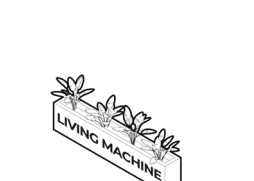
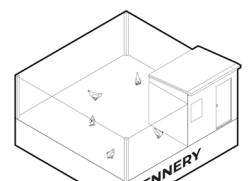
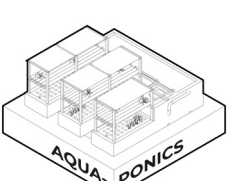
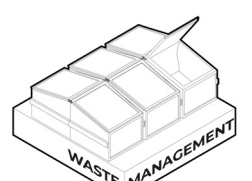
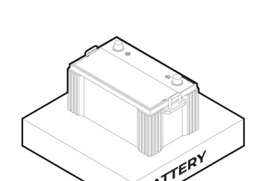
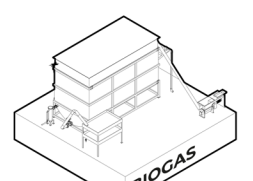


10 m2



14 m2

Conclusion self-sufficiency.

						
12 m2	(25p) 4 x 18,75 m3	12 m2	(25p) 4 x 18,75 m3	(25p) 4 x 18,75 m3	12 m2	(25p) 4 x 18,75 m3
-> 4 x 1 element	-> 4 x 5 elements	-> 4 x 1 element	-> 4 x 5 elements	-> 4 x 5 elements	-> 4 x 1 element	-> 4 x 5 elements
						
(3p) 57,7 m2	10 m2	365 m2	14 m2	10 m2	14 m2	
-> 33 x 1/7 element	-> 2 elements	-> 26 elements	-> 1 element	-> 1 elements	-> 1 element	

-> 33 x element 2m2 + 127 x element 14m2

# Toolkit.

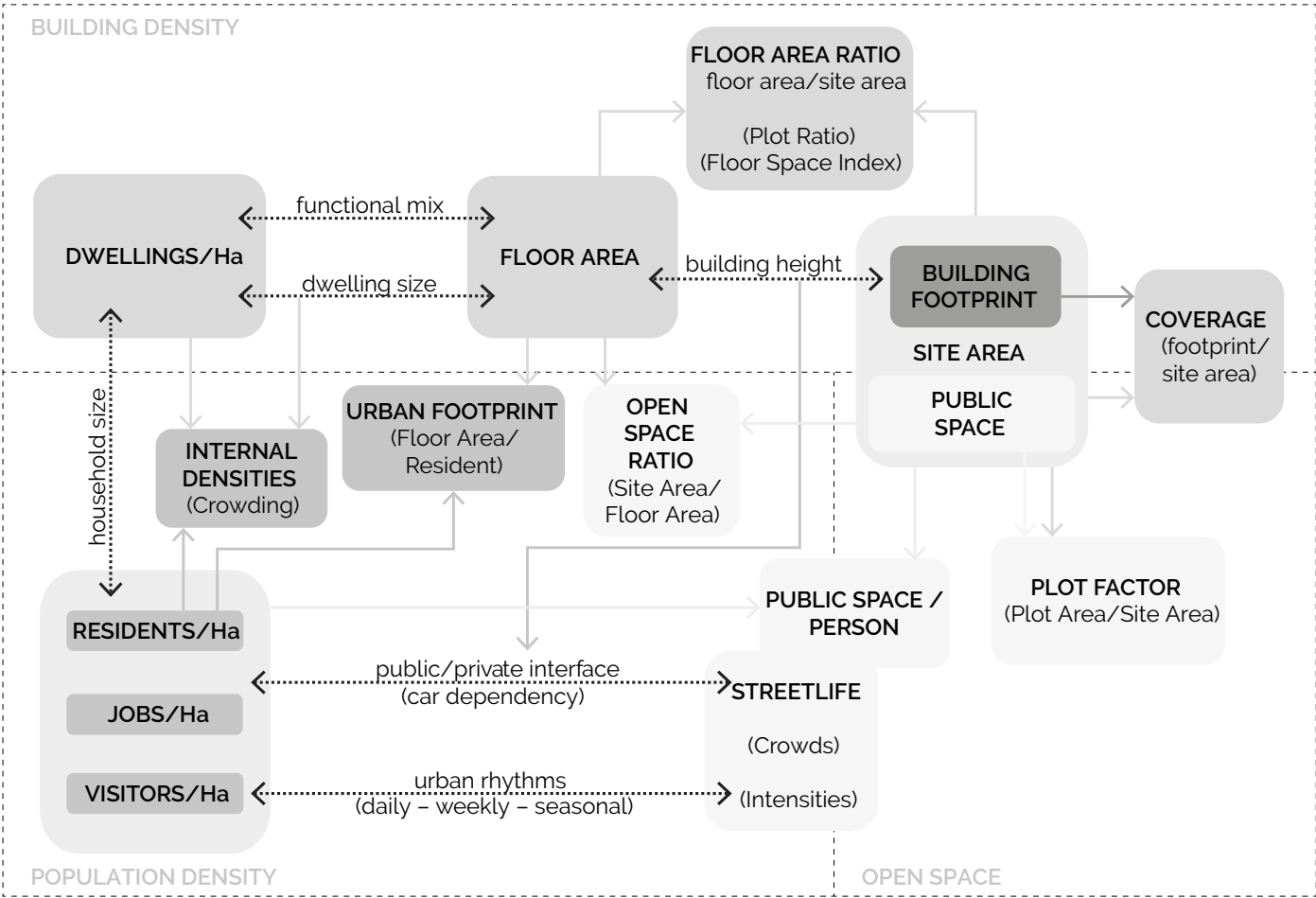
I. dwellings

II. shared facilities

III. self-sufficiency

**IV. building**

Vacant building.



maximize density  
of a city



implementation in  
**existing** floor area

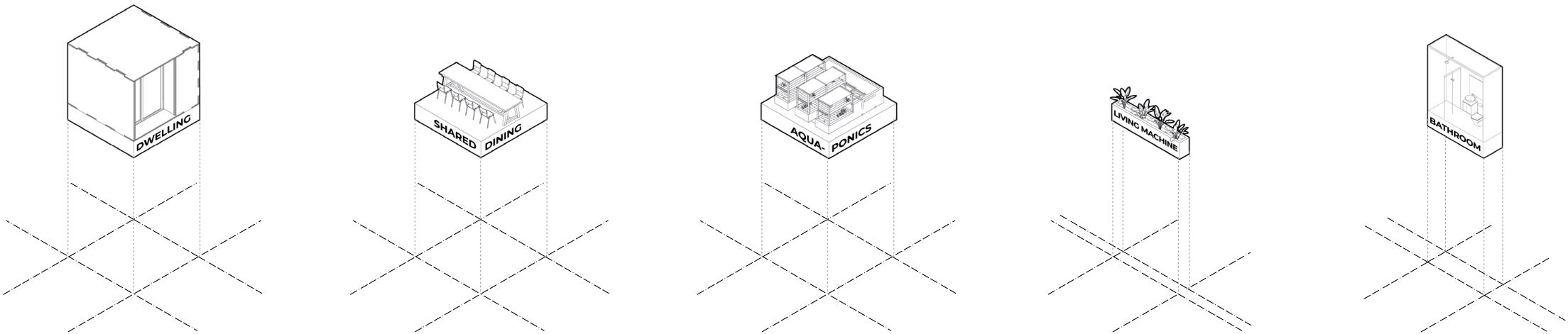




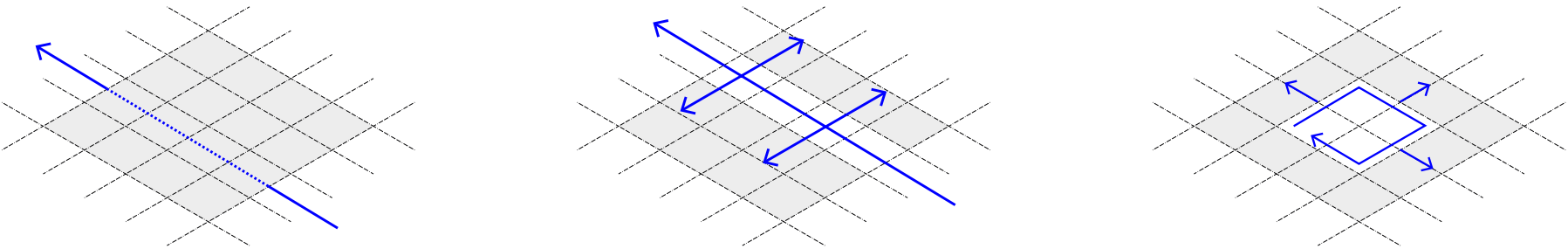


Grid.

I. dwellings    II. shared facilities    III. self-sufficiency    **IV. building**

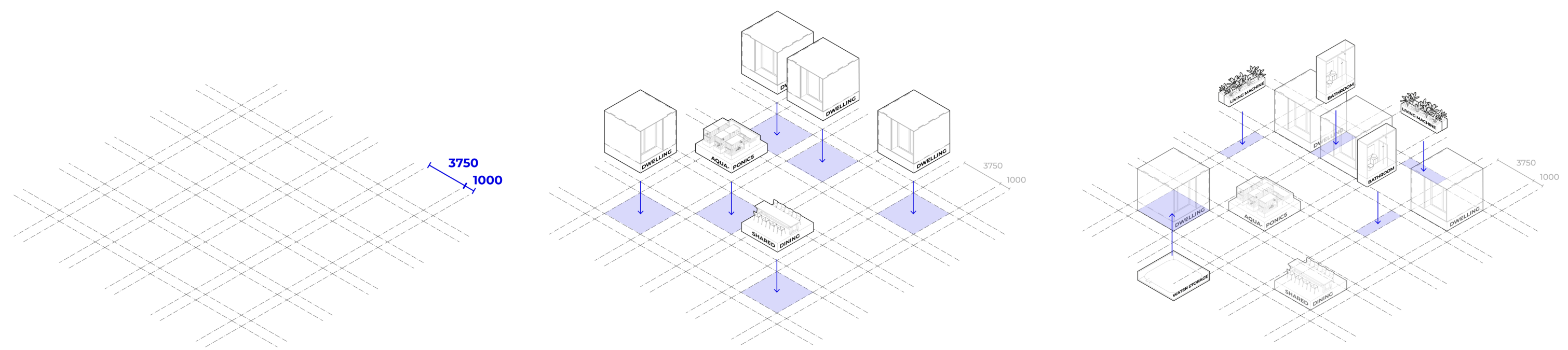


Accessibility.



Most efficient grid.

- I. dwellings
- II. shared facilities
- III. self-sufficiency
- IV. building



Conclusion building.

Dwellings: **100** elements    +    Shared facilities: **30** elements    +    Self-sufficiency: **47** elements    = **177** elements

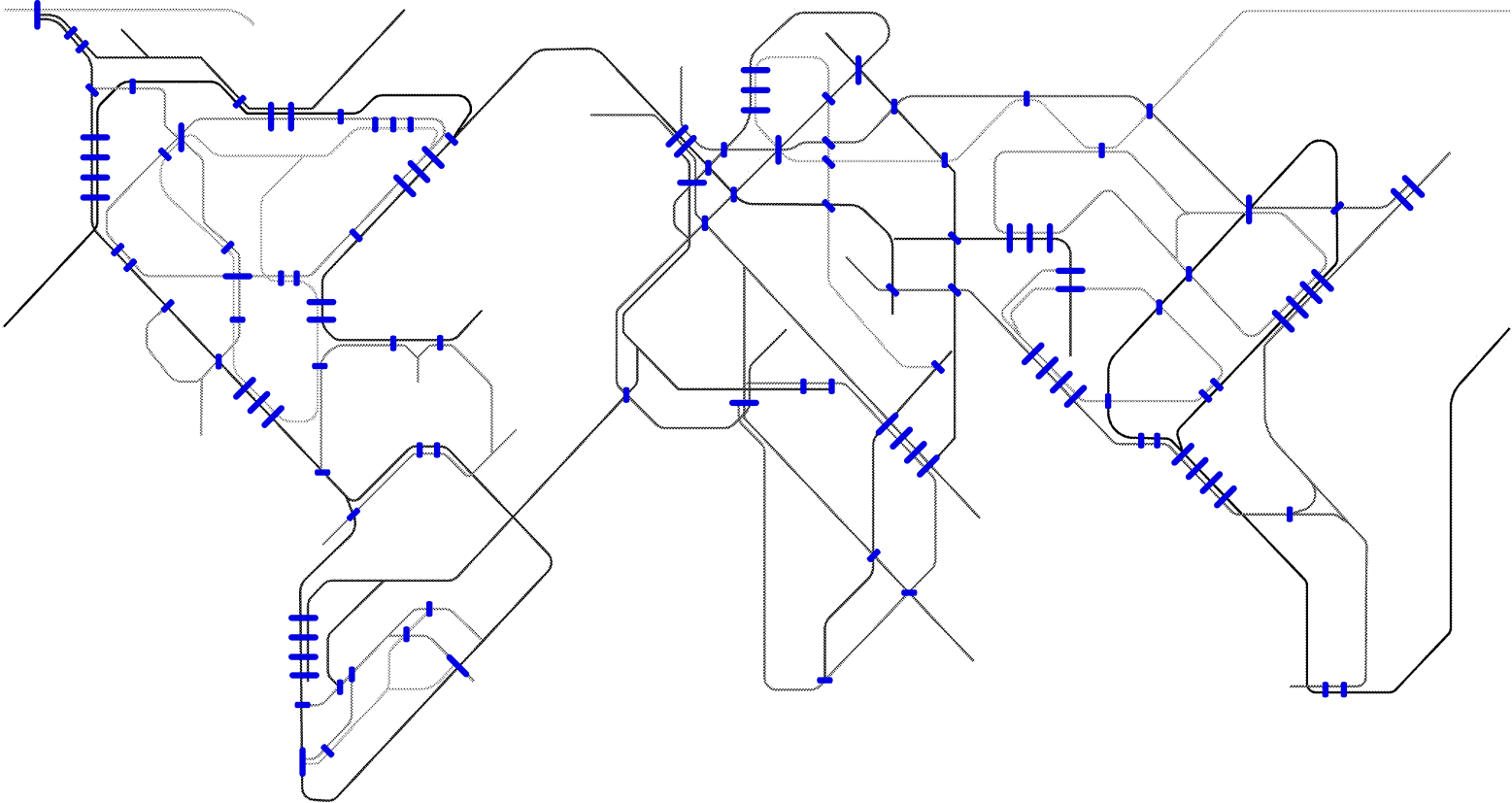


100 users -> 177 units  
177 x 18 = min **3186 m2\***  
\*if #floors = 1



**design**

toolkit



# Timeline.

I. initiative      II. development      III. pilot      IV. reflection & expansion



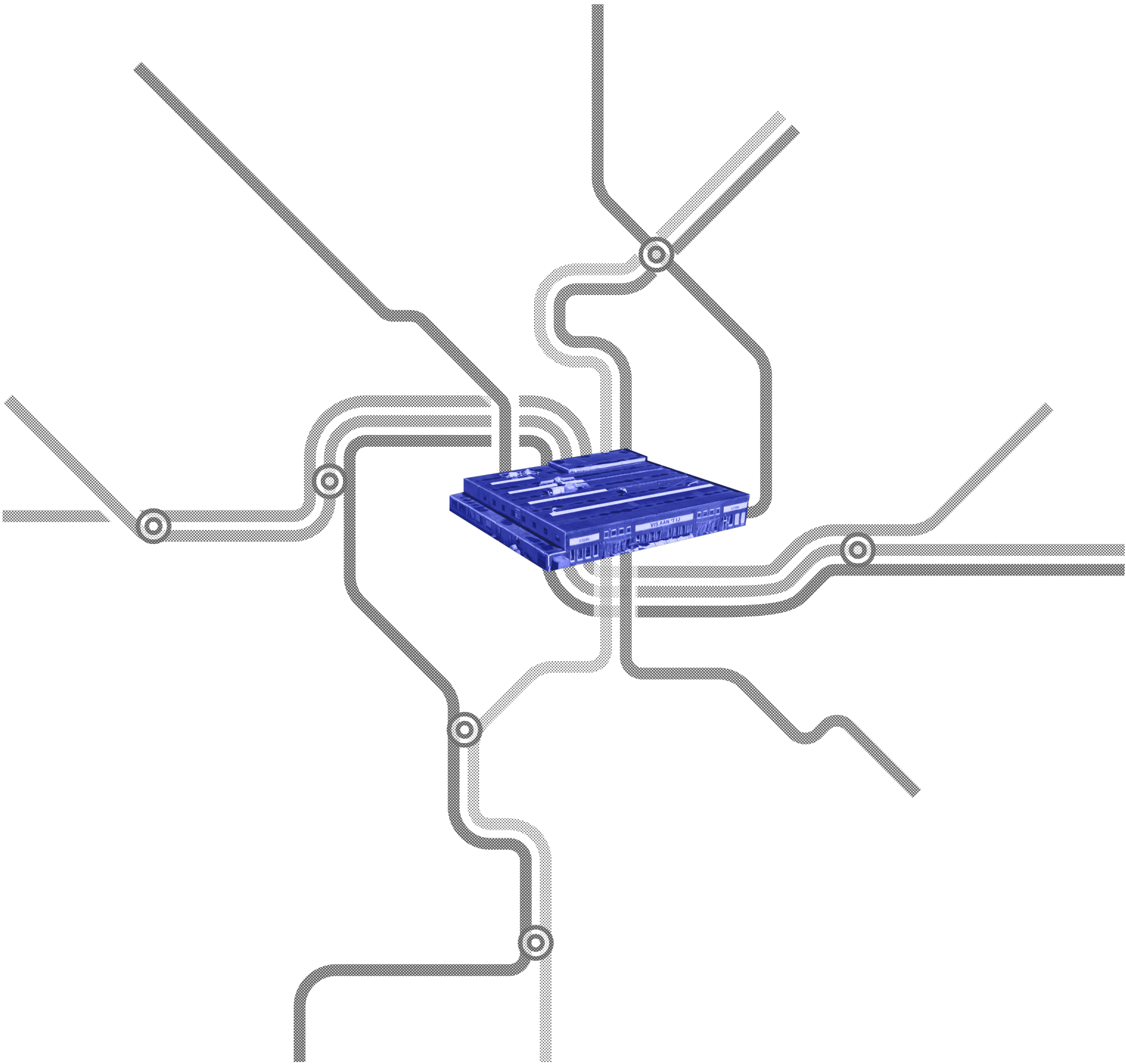
Selection site.

I. initiative

II. development

III. pilot

IV. reflection & expansion





Site.

Kromhouthal Cluster 1, Gedempt Hamerkanaal 231, 1021 KP Amsterdam

I. initiative

II. development

III. pilot

IV. reflection & expansion



<https://www.loopnet.com/Listing/Cook-Street-Properties/17165250/>

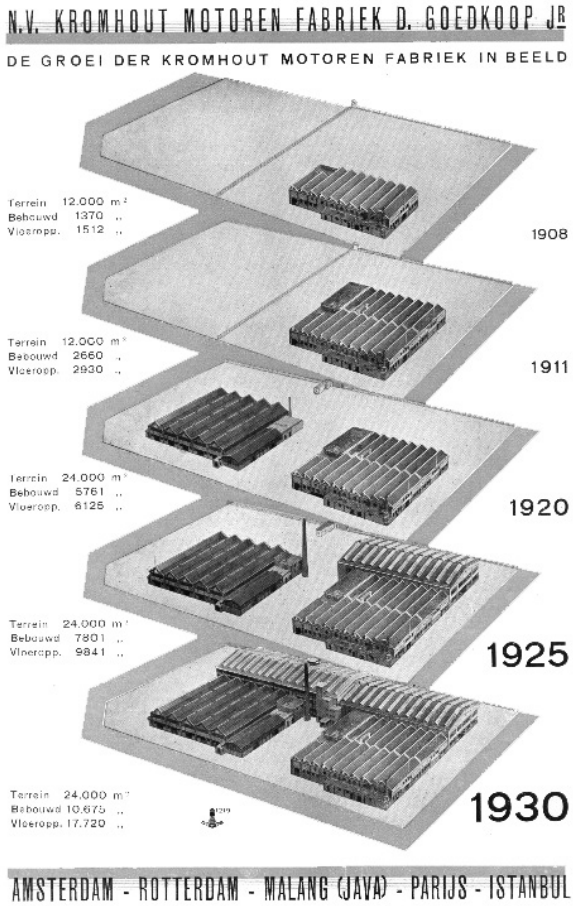
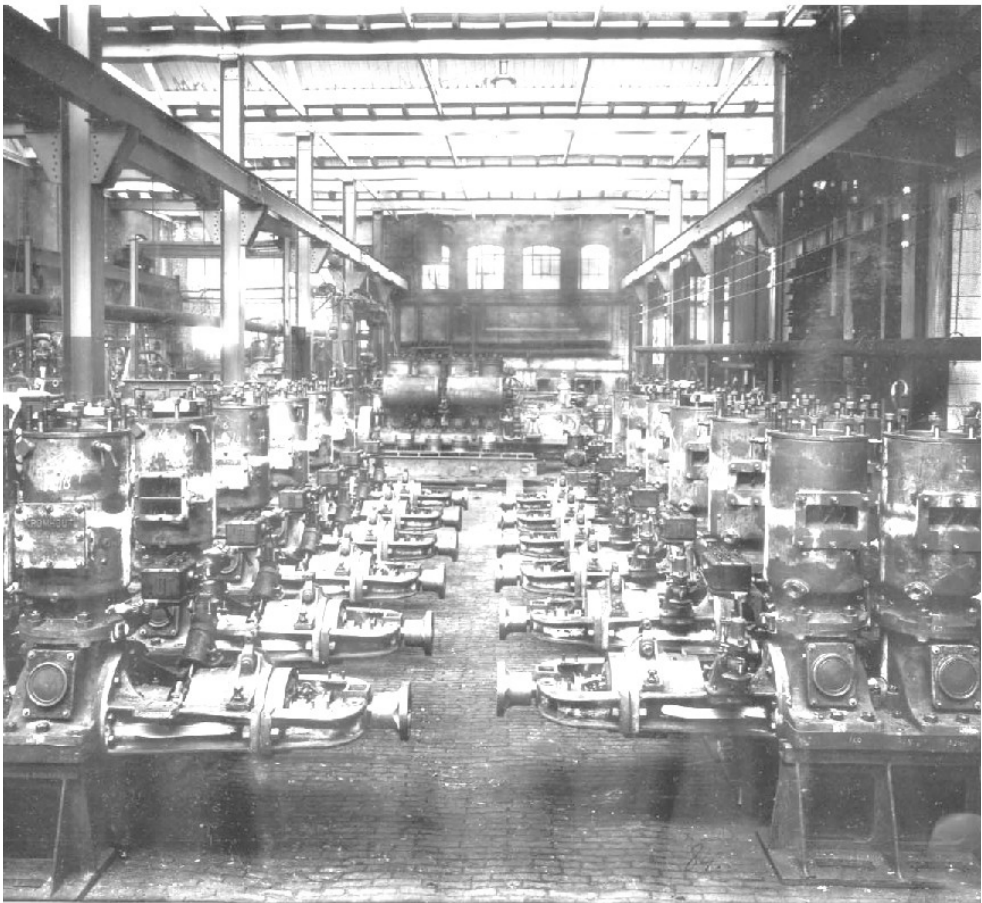


Source: Google Earth



Historical value.

I. initiative    II. development    III. pilot    IV. reflection & expansion





Advertising.

I. initiative    II. development    III. pilot    IV. reflection & expansion

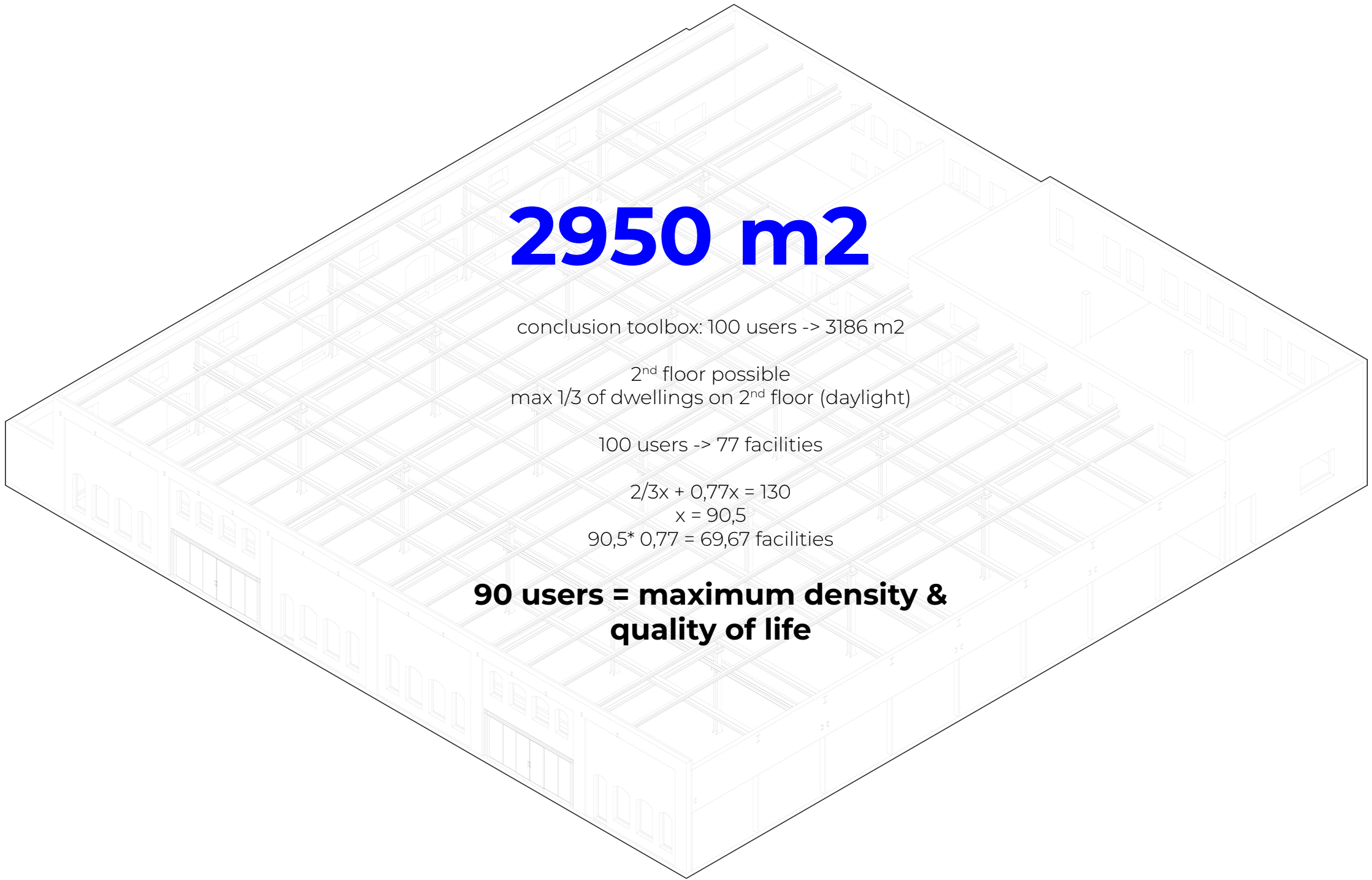




# Timeline.

I. initiative      **II. development**      III. pilot      IV. reflection & expansion

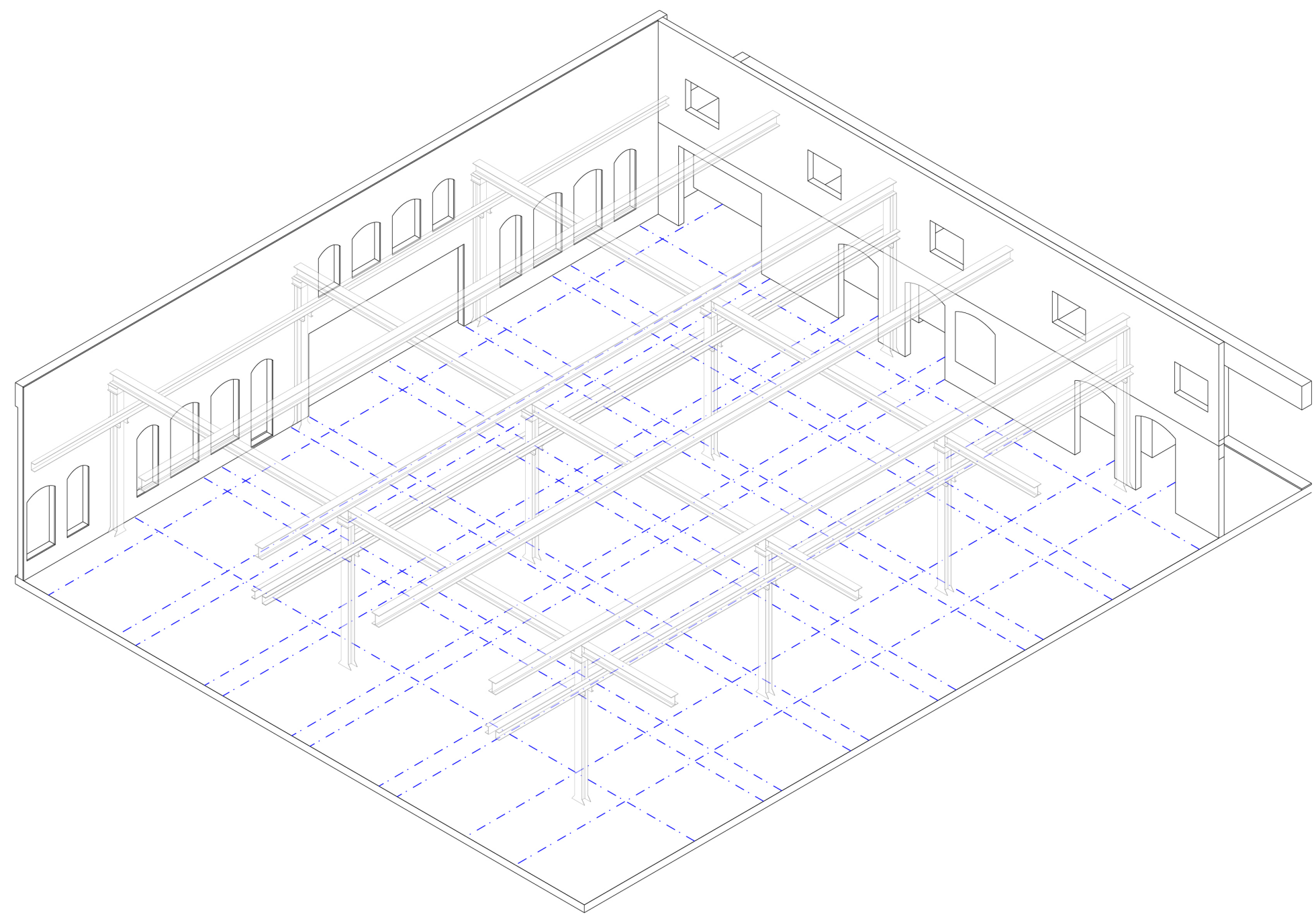
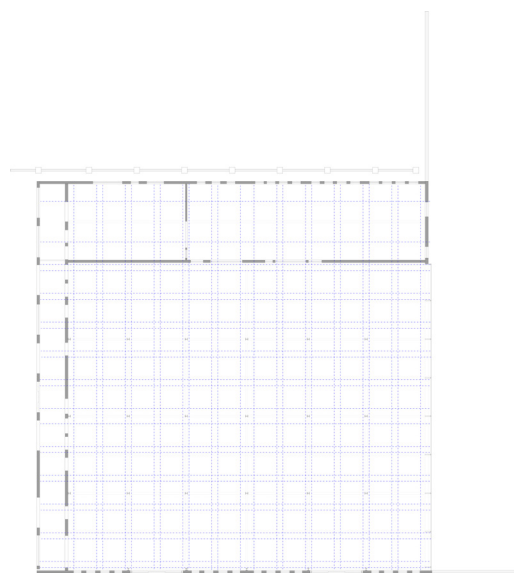
**Maximum density.**





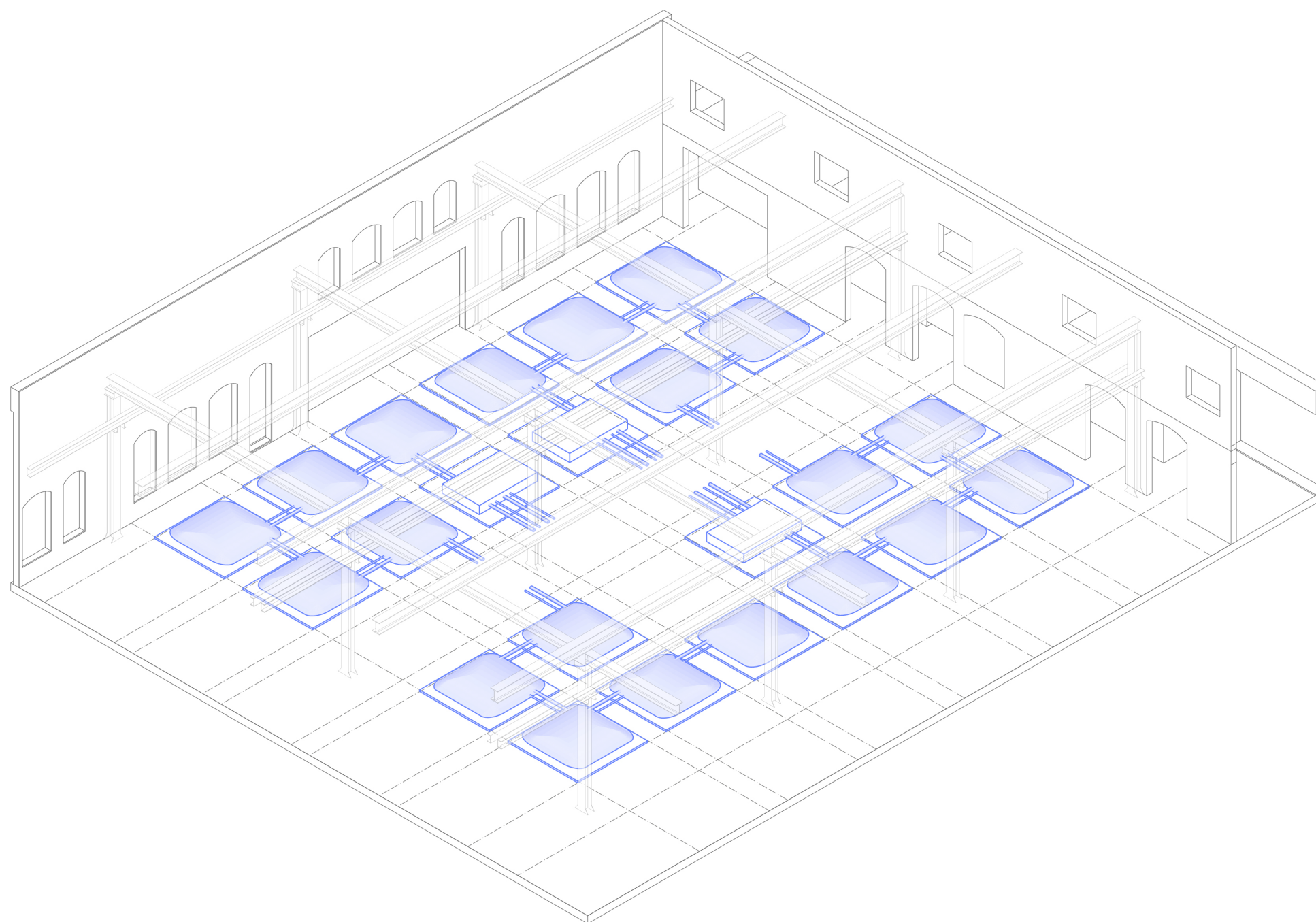
Implementation toolkit.  
Grid

I. initiative    **II. development**    III. pilot    IV. reflection & expansion



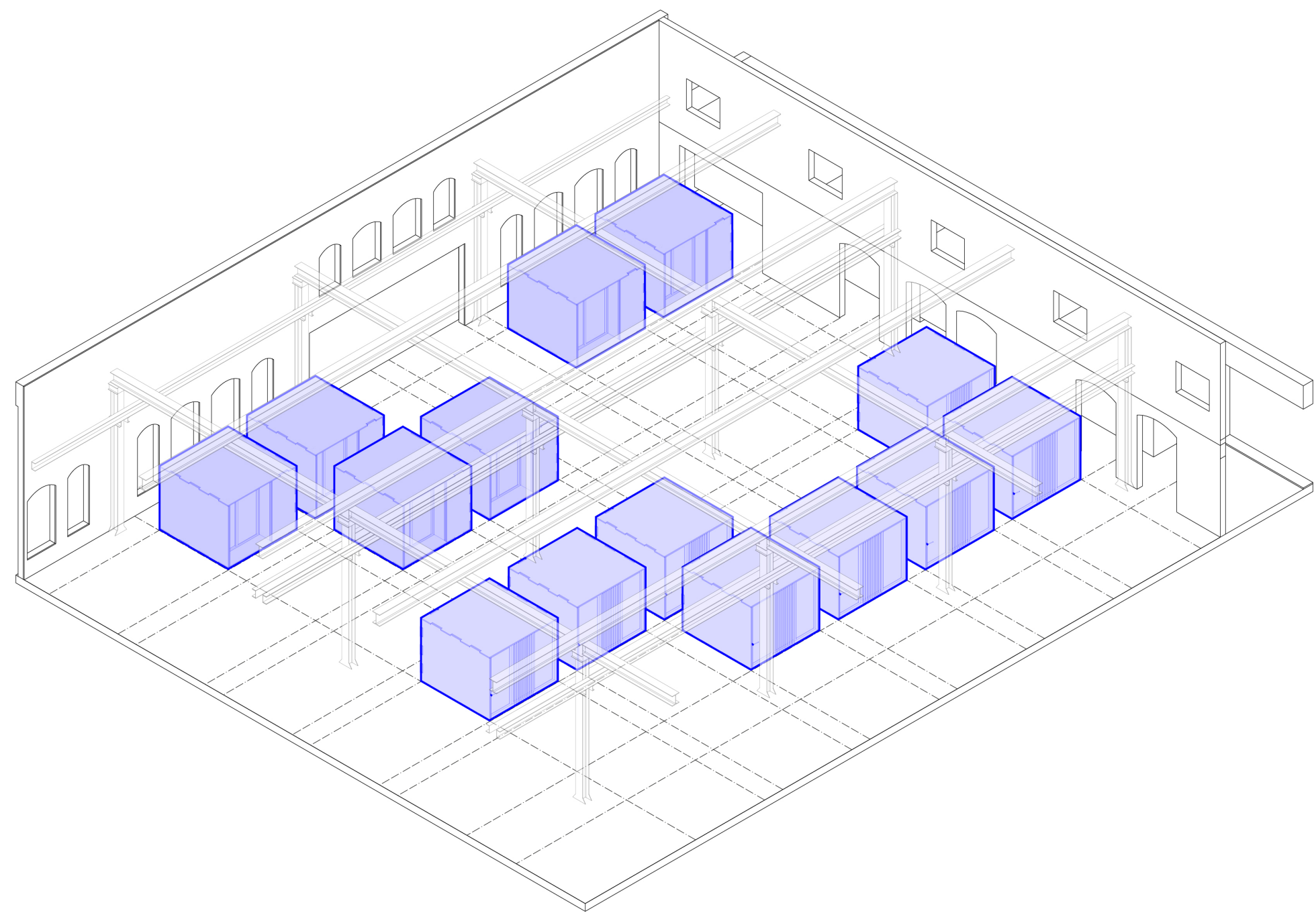
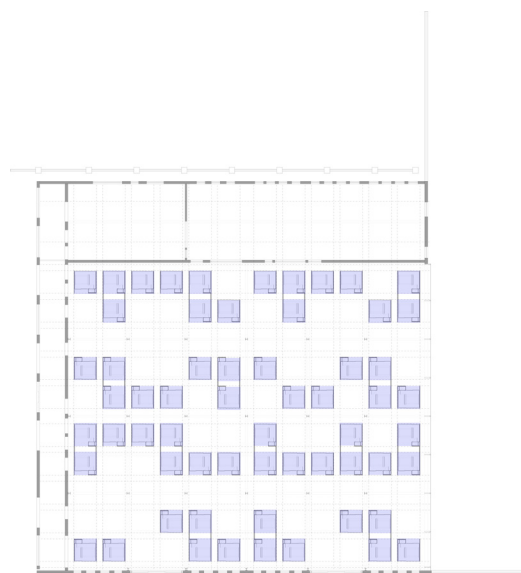
## Implementation toolkit.

Water storage



Implementation toolkit.  
Dwellings

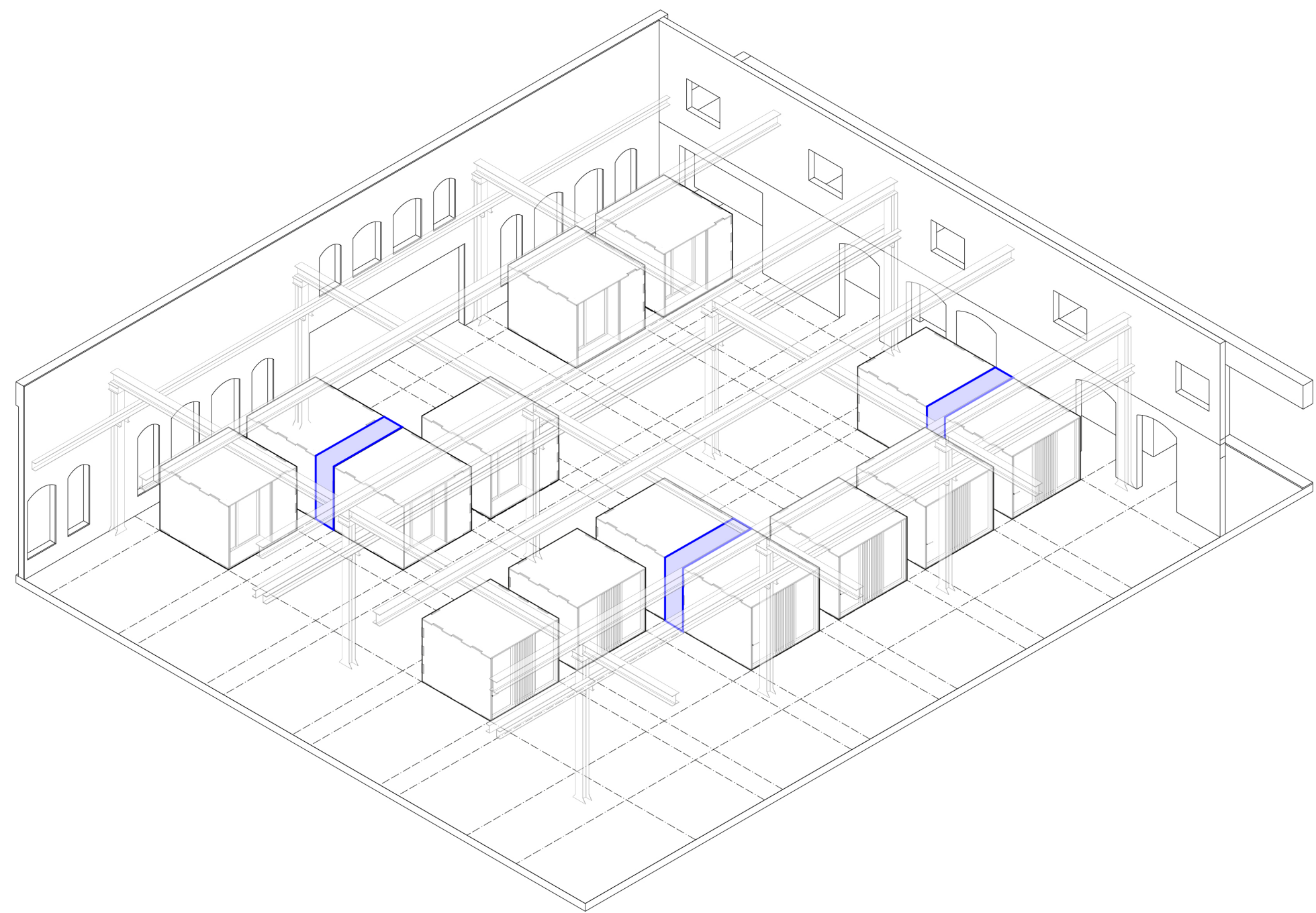
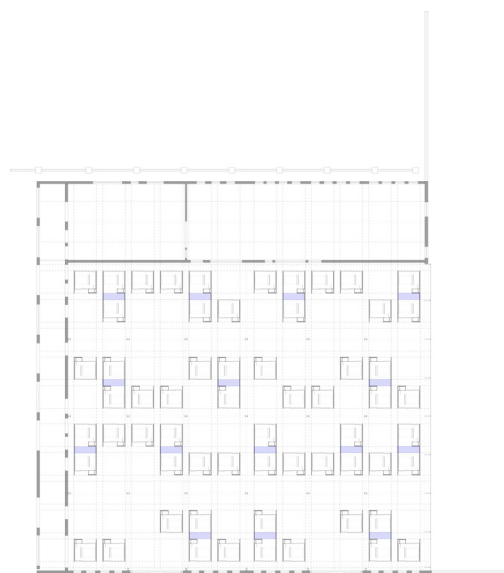
I. initiative    **II. development**    III. pilot    IV. reflection & expansion



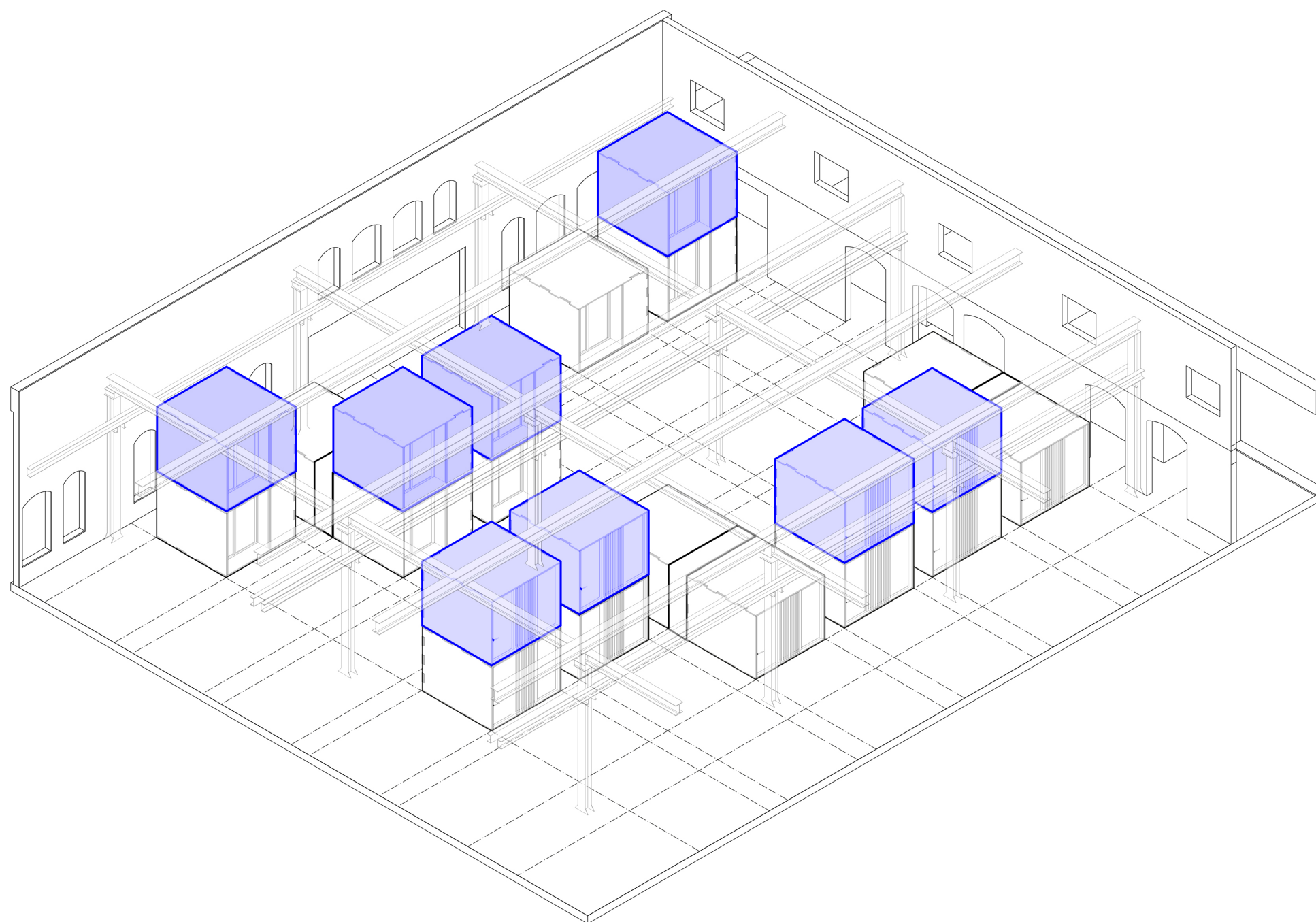
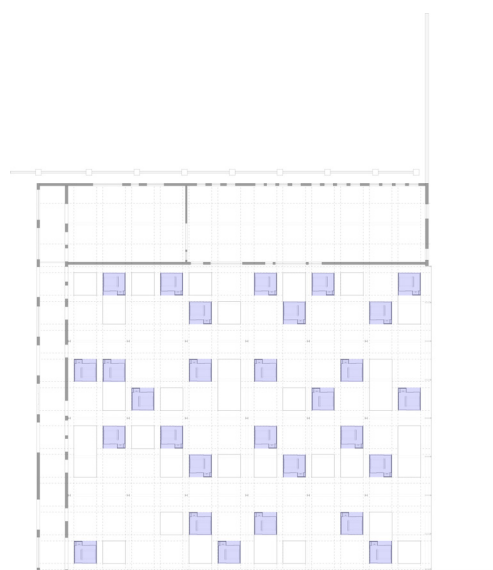


Implementation toolkit.  
Connecting elements

I. initiative    **II. development**    III. pilot    IV. reflection & expansion

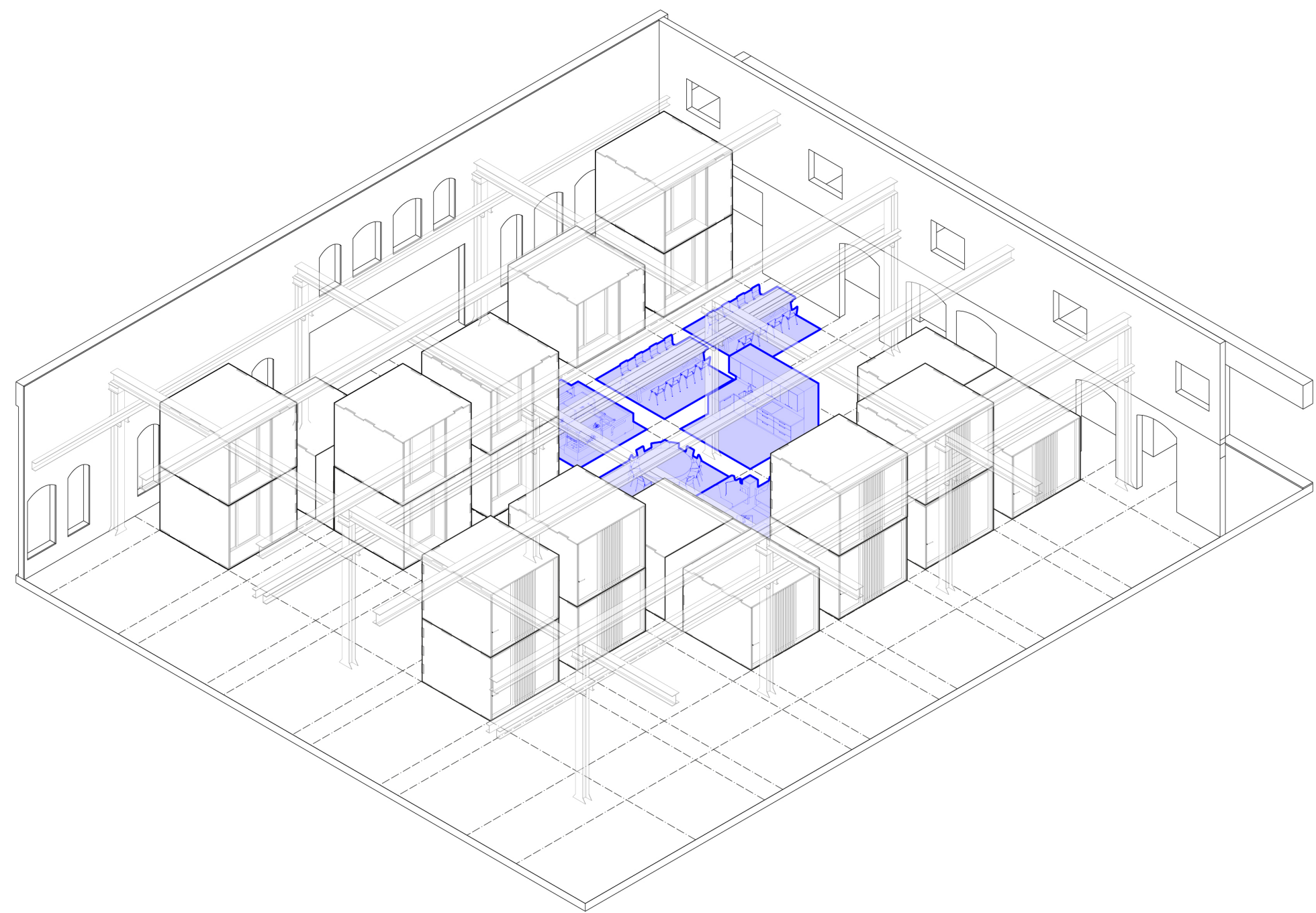


**Implementation toolkit.**  
Stacked dwellings



**Implementation toolkit.**  
Shared facilities

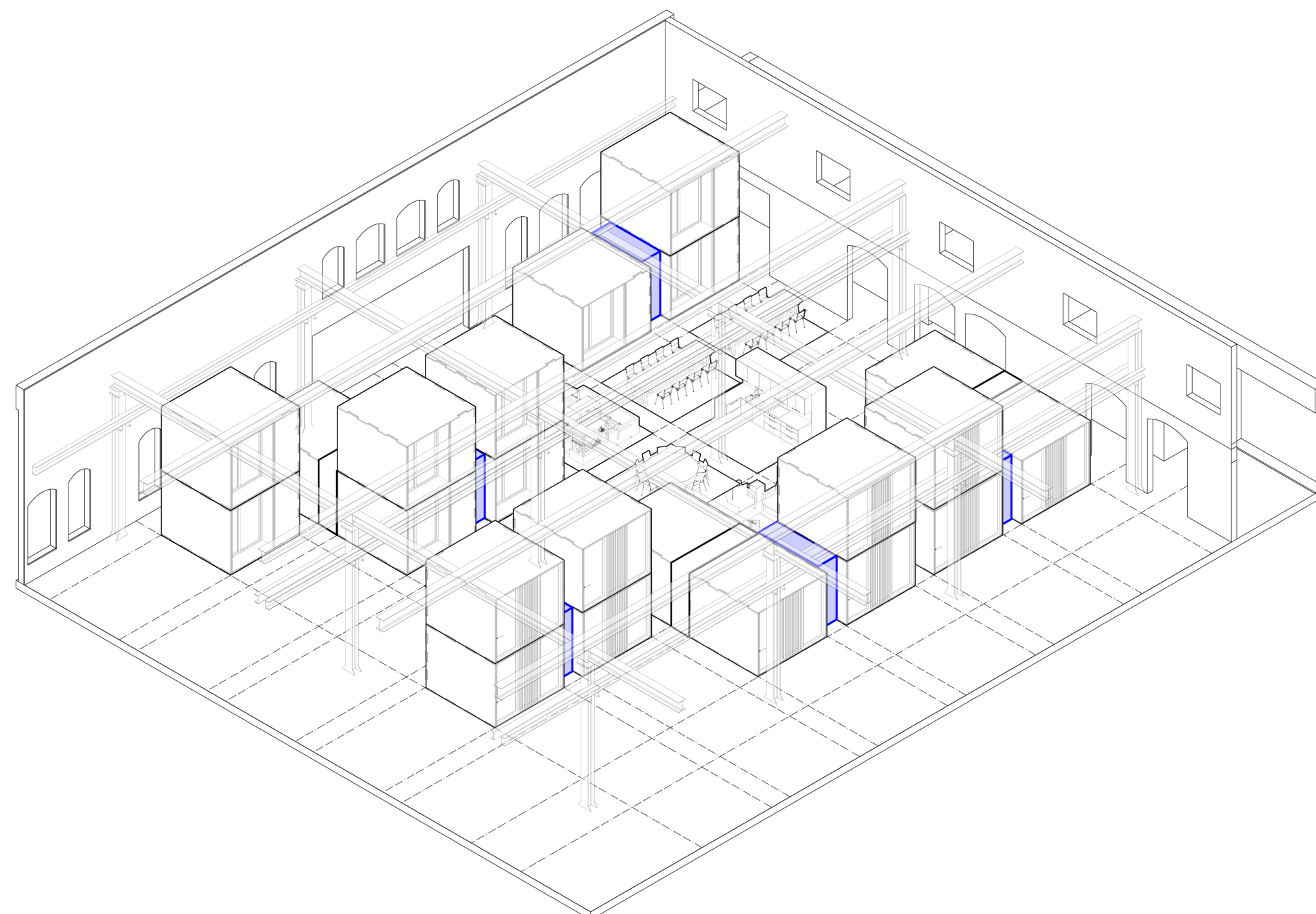
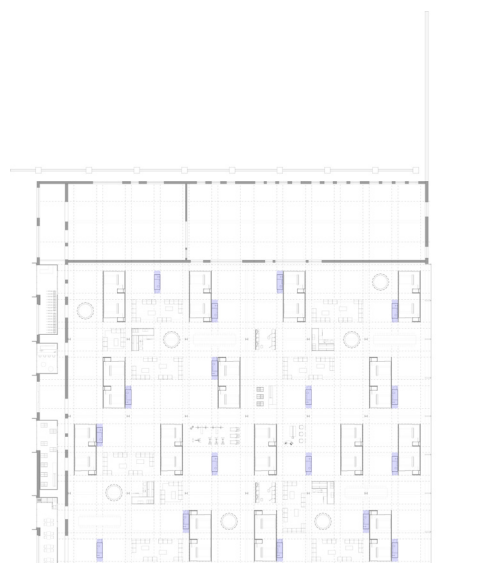
I. initiative    **II. development**    III. pilot    IV. reflection & expansion





Implementation toolkit.  
Bathrooms

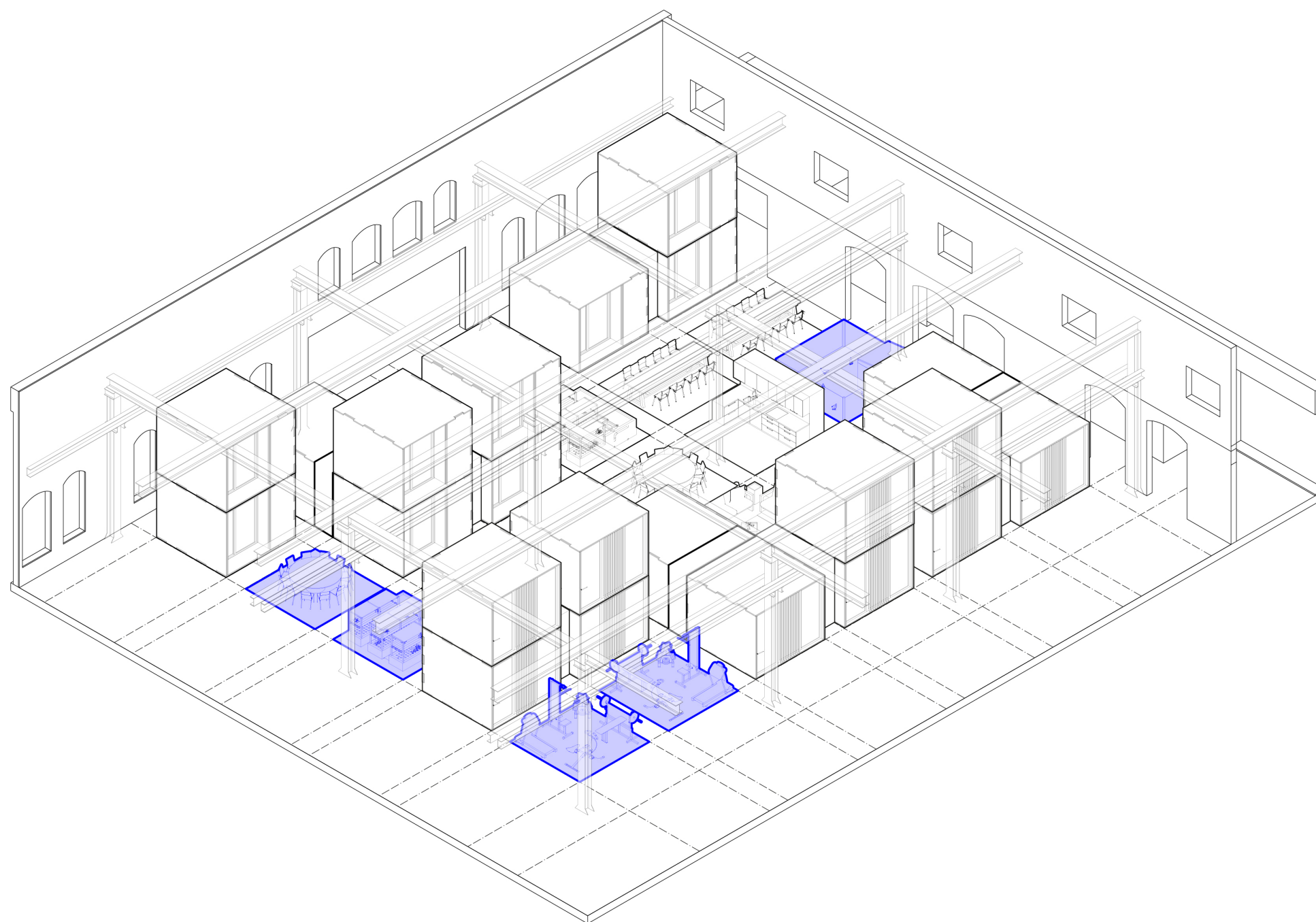
I. initiative    **II. development**    III. pilot    IV. reflection & expansion





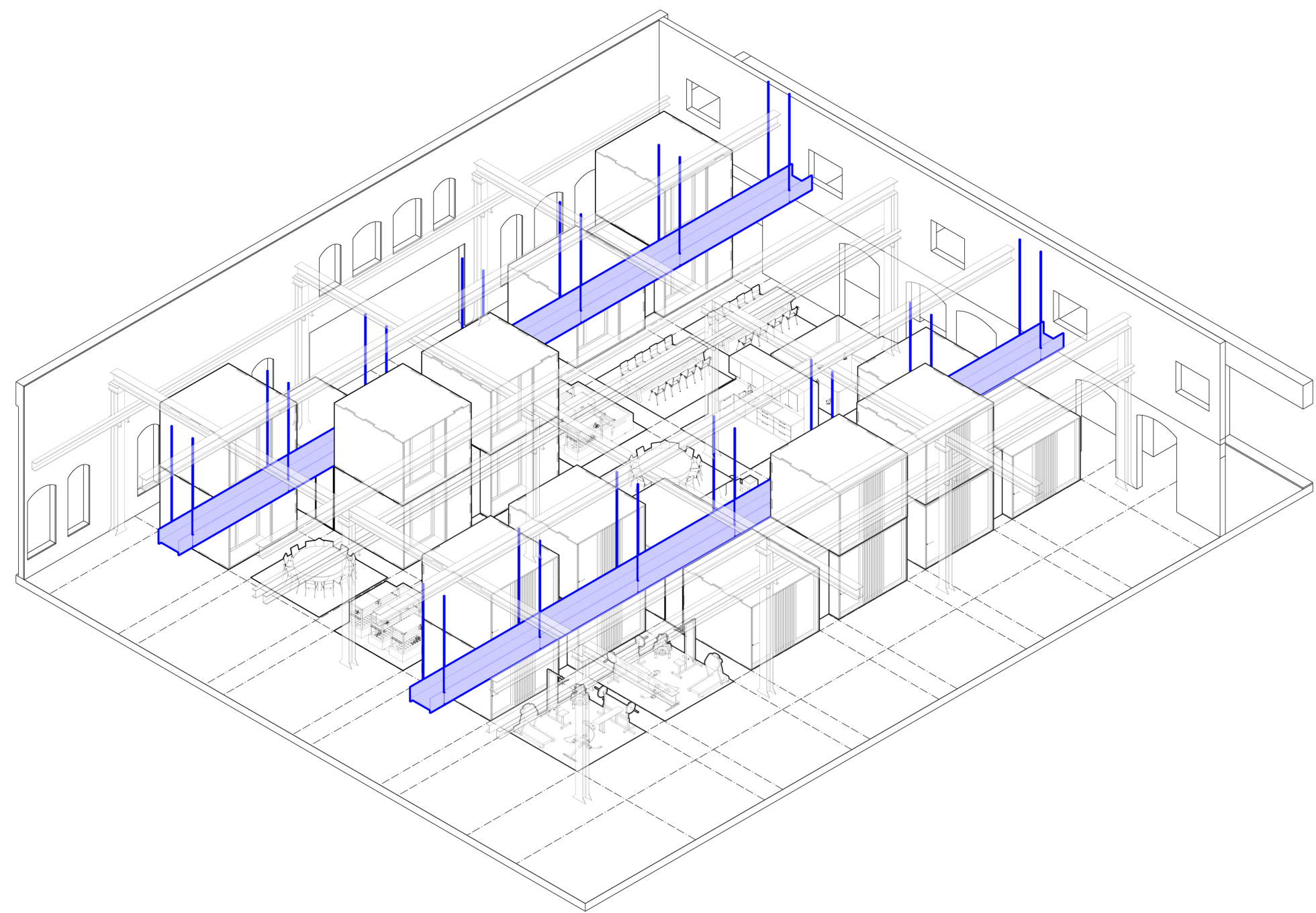
## Implementation toolkit.

Elements self-sufficiency



Implementation toolkit.  
Bridges

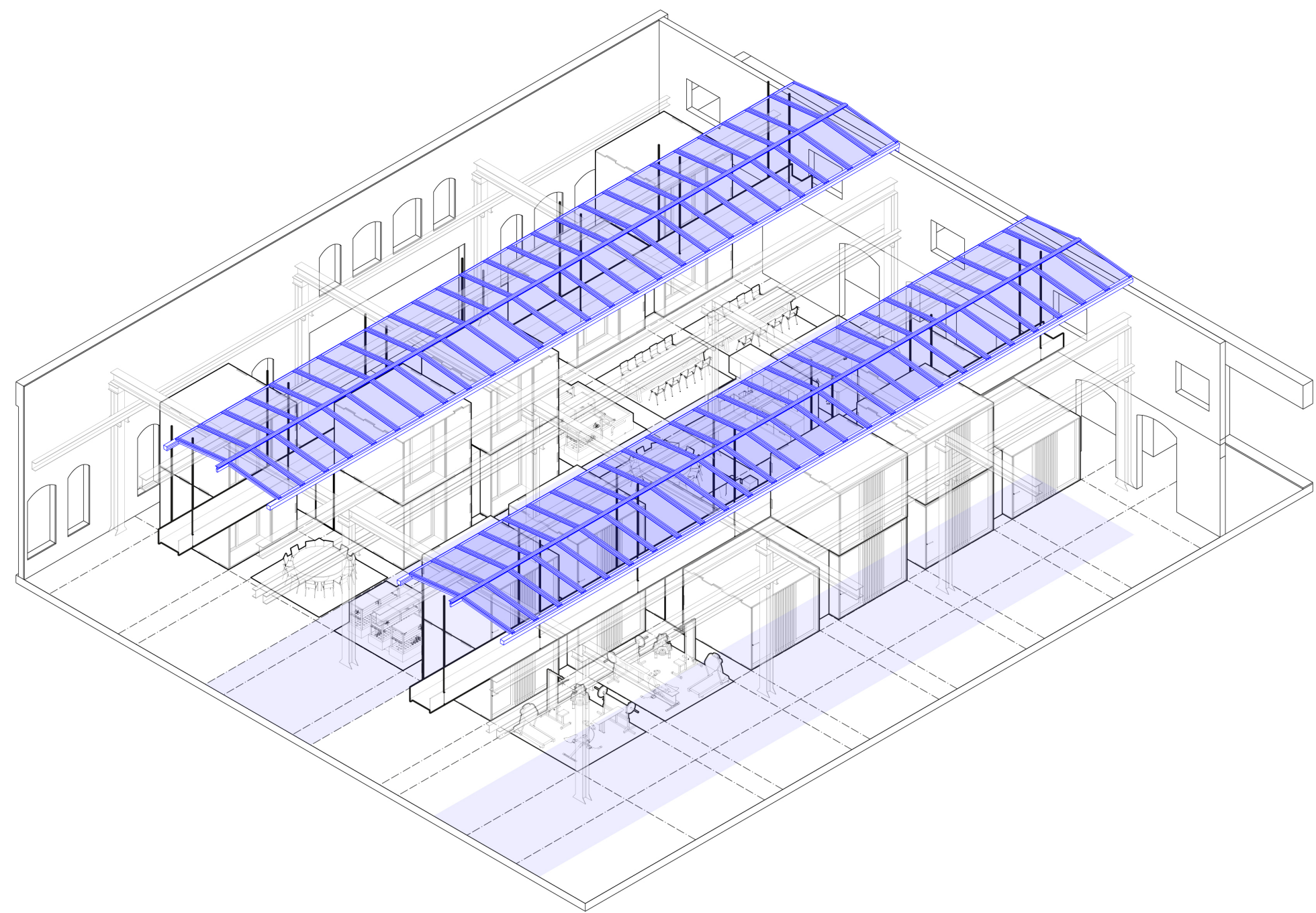
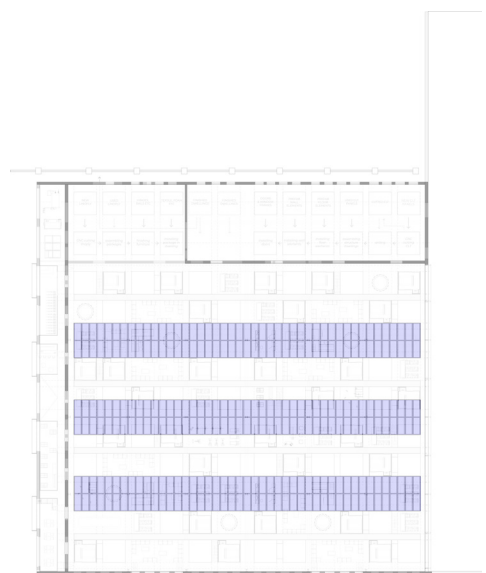
I. initiative    **II. development**    III. pilot    IV. reflection & expansion





Implementation toolkit.  
Atriums

I. initiative    **II. development**    III. pilot    IV. reflection & expansion



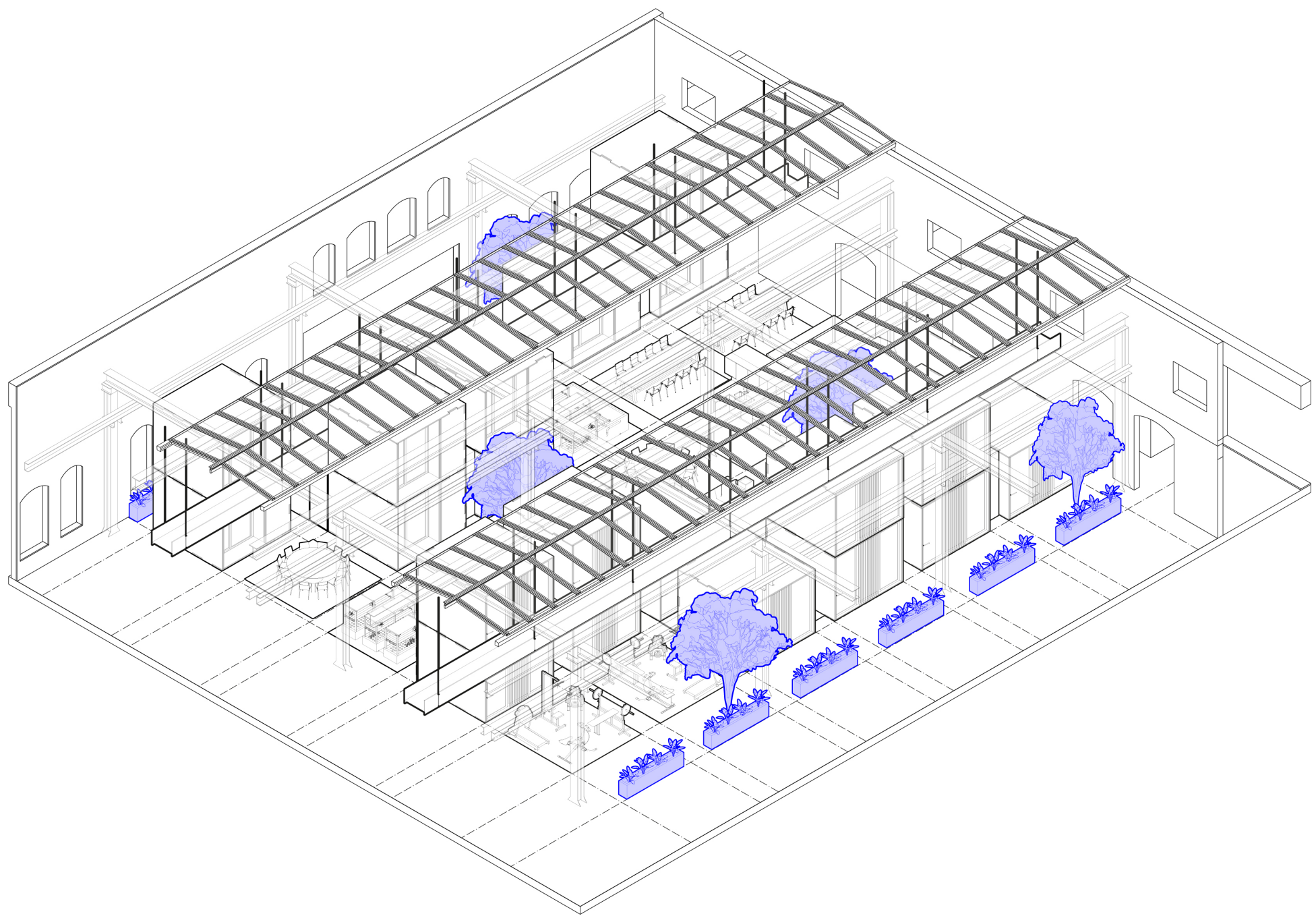
**Implementation toolkit.**  
Living machine

I. initiative

**II. development**

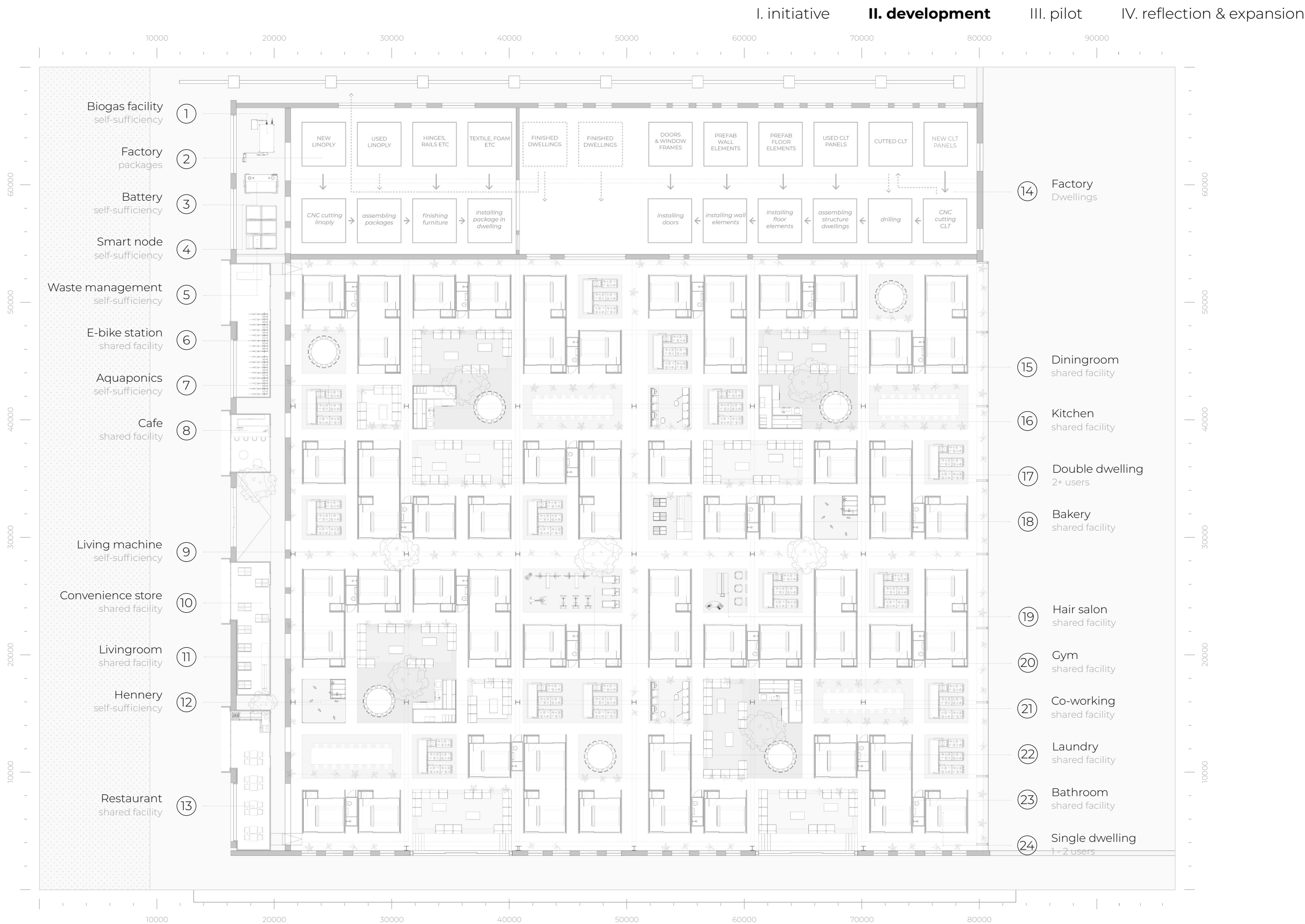
III. pilot

IV. reflection & expansion





Floor plan.





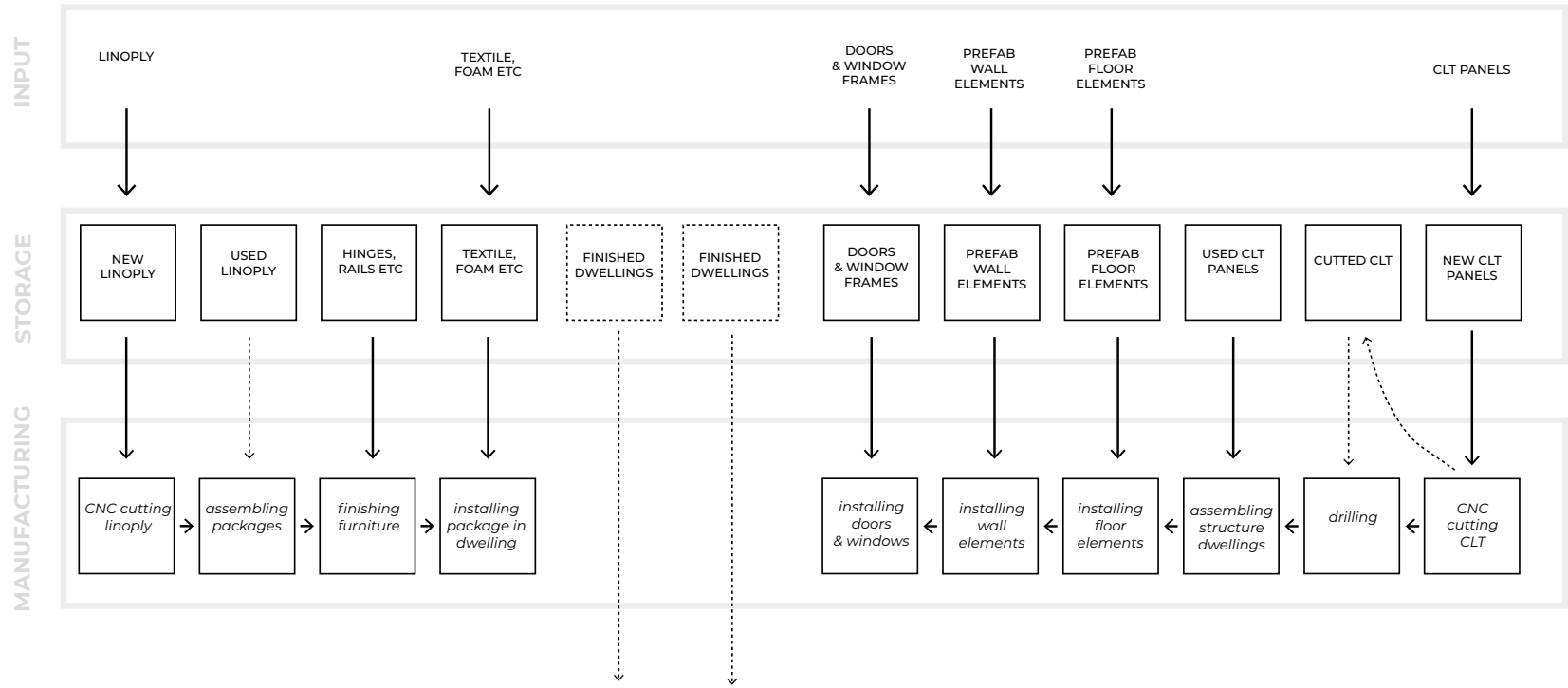
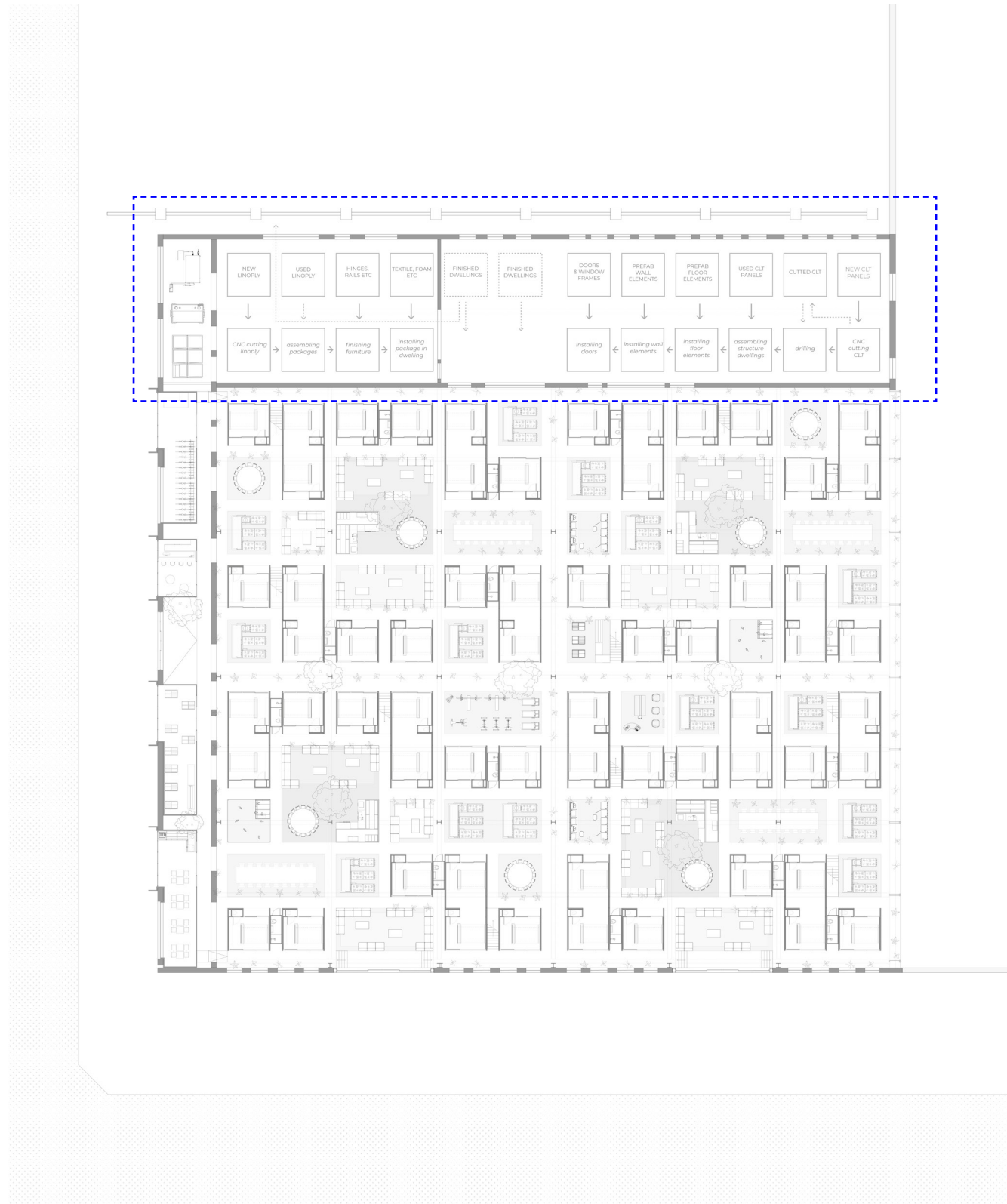
Main road.

I. initiative    **II. development**    III. pilot    IV. reflection & expansion



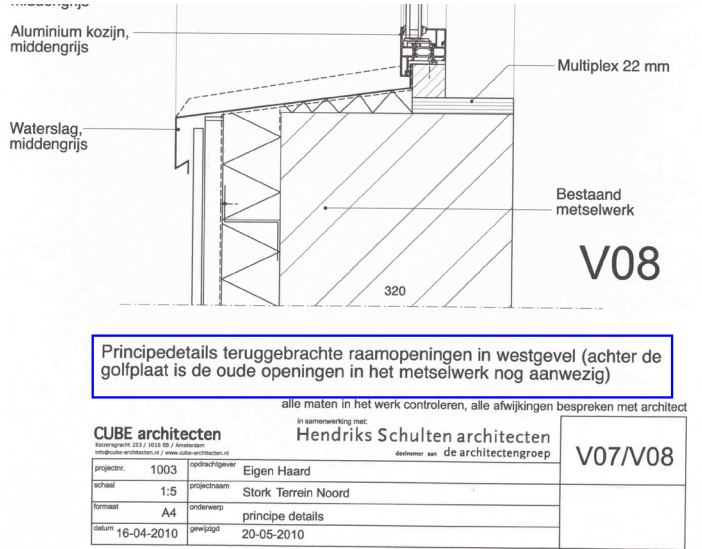
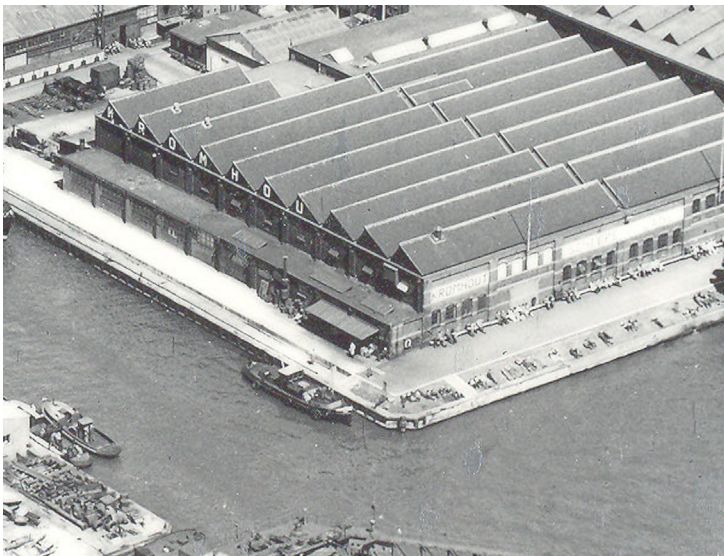
Factory.

I. initiative    **II. development**    III. pilot    IV. reflection & expansion



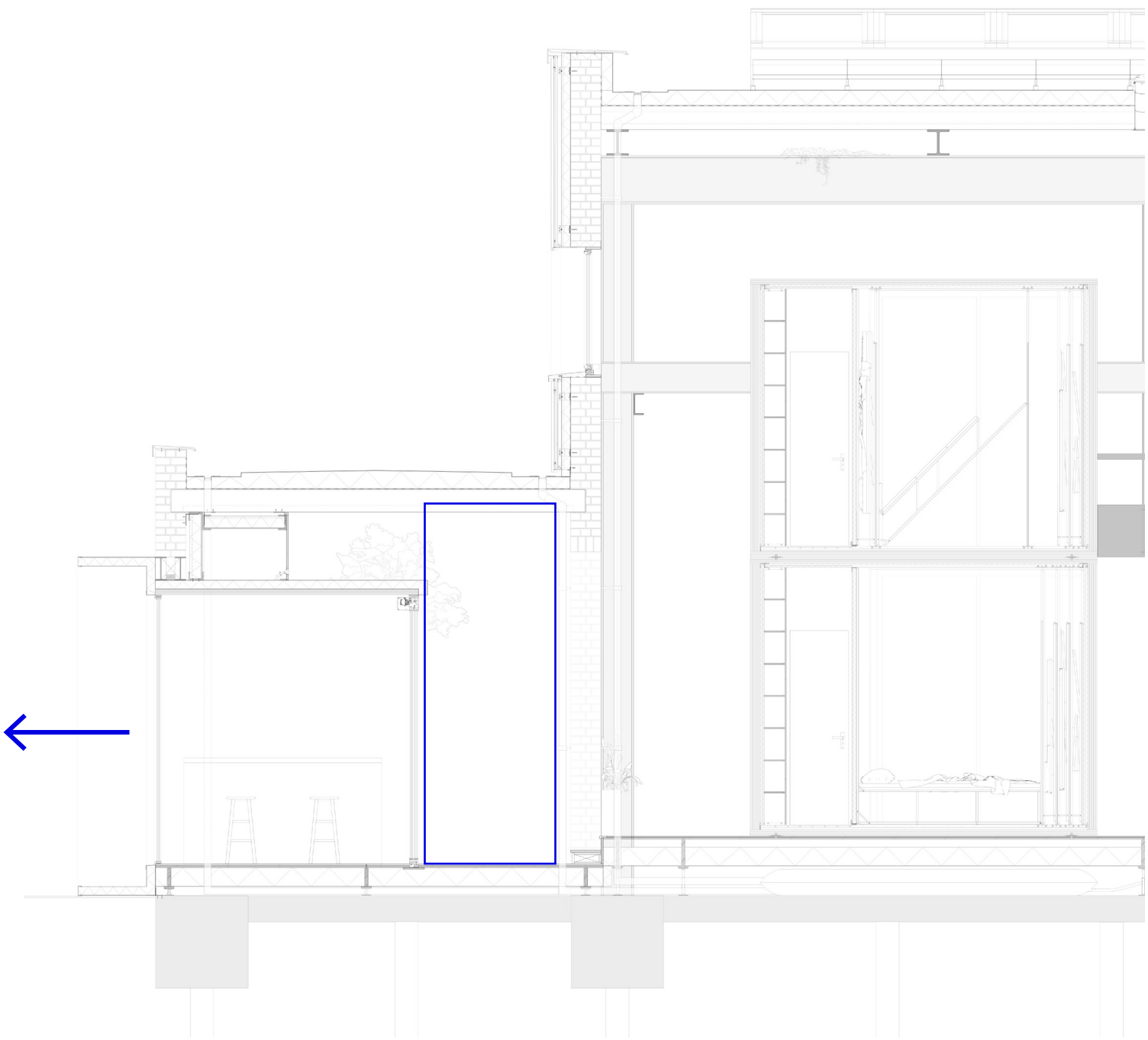


West facade.



West facade.

I. initiative    **II. development**    III. pilot    IV. reflection & expansion





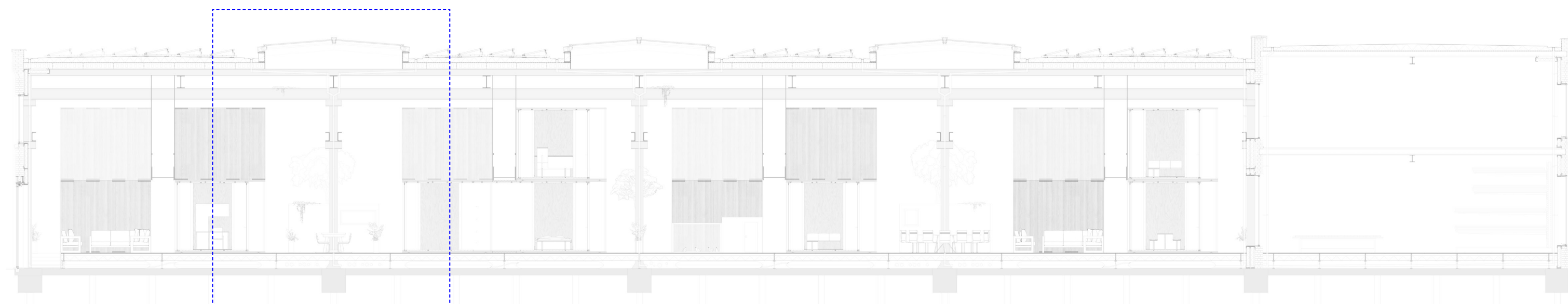
West facade.

I. initiative    **II. development**    III. pilot    IV. reflection & expansion



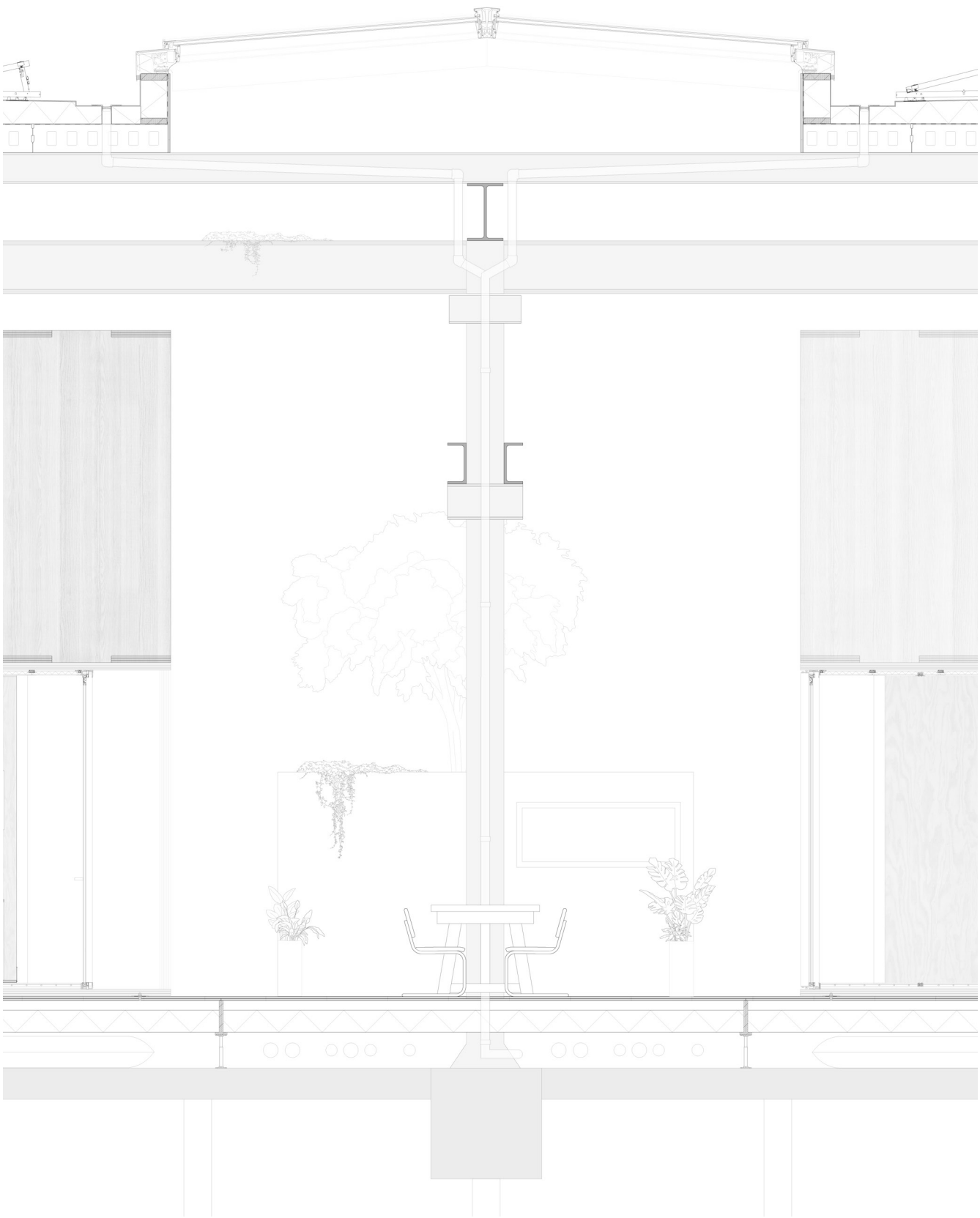
Section 1.200

I. initiative    **II. development**    III. pilot    IV. reflection & expansion



Section 1.50

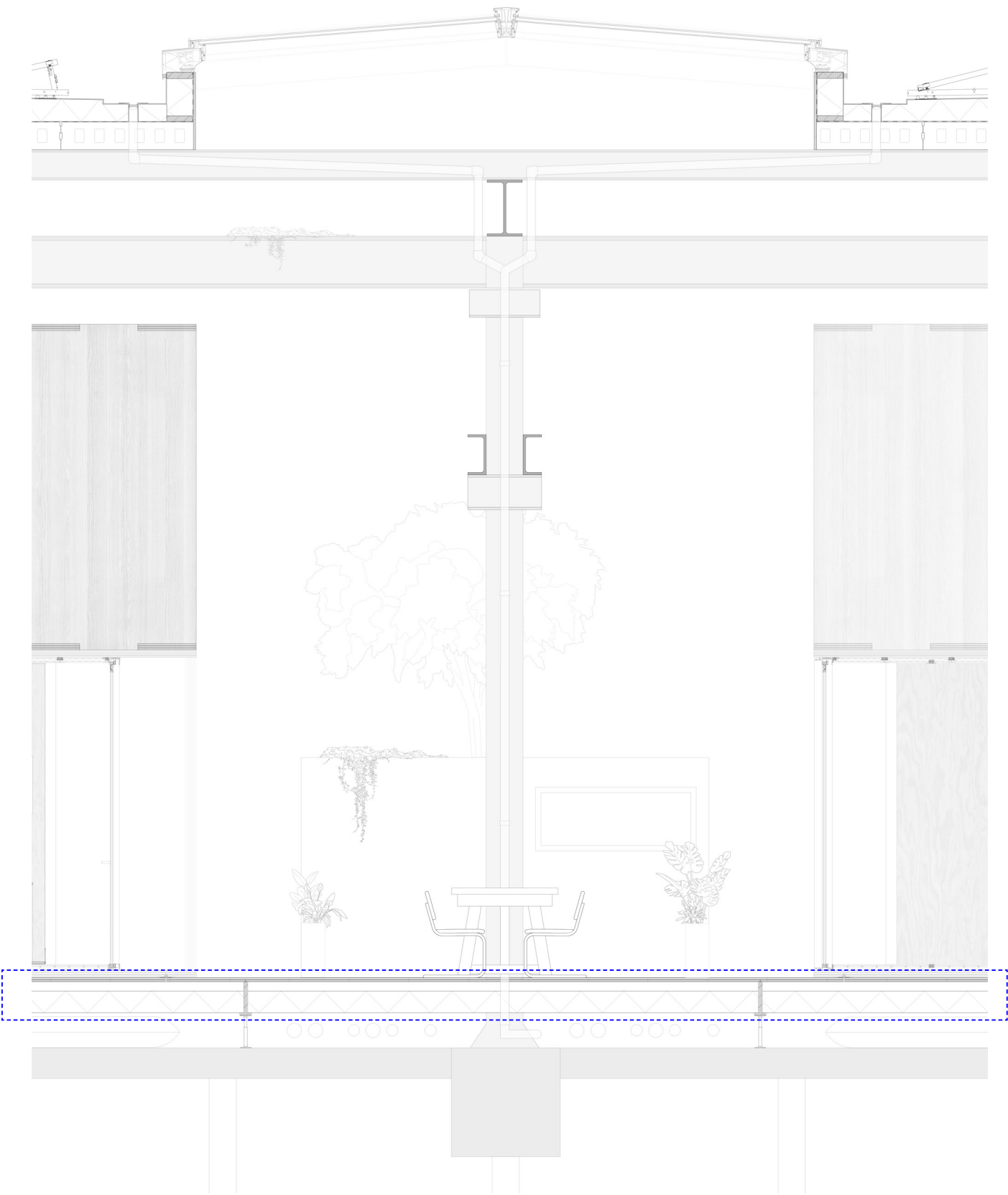
I. initiative    **II. development**    III. pilot    IV. reflection & expansion



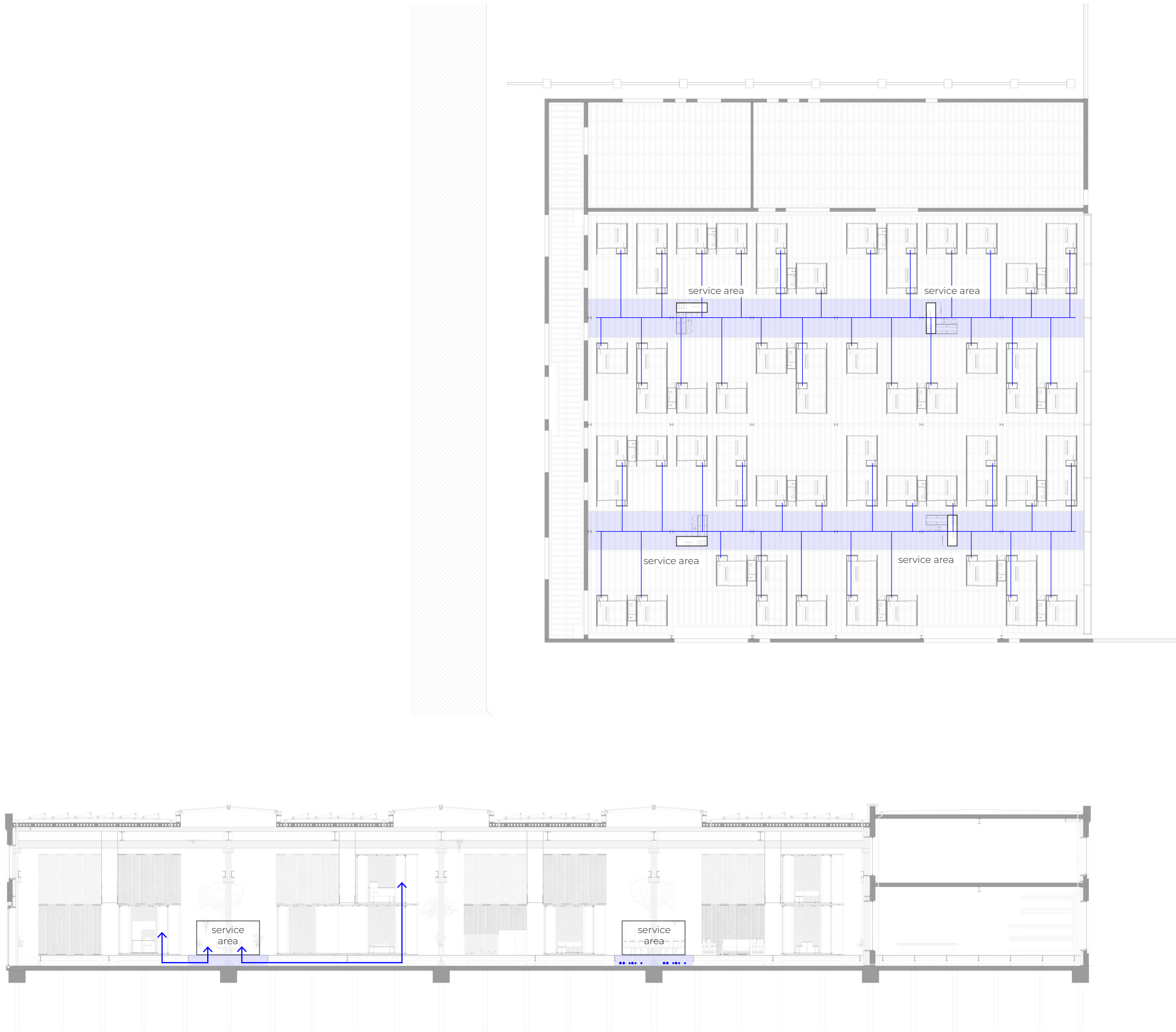


**Raised floor.**

I. initiative    **II. development**    III. pilot    IV. reflection & expansion



**Raised floor.**



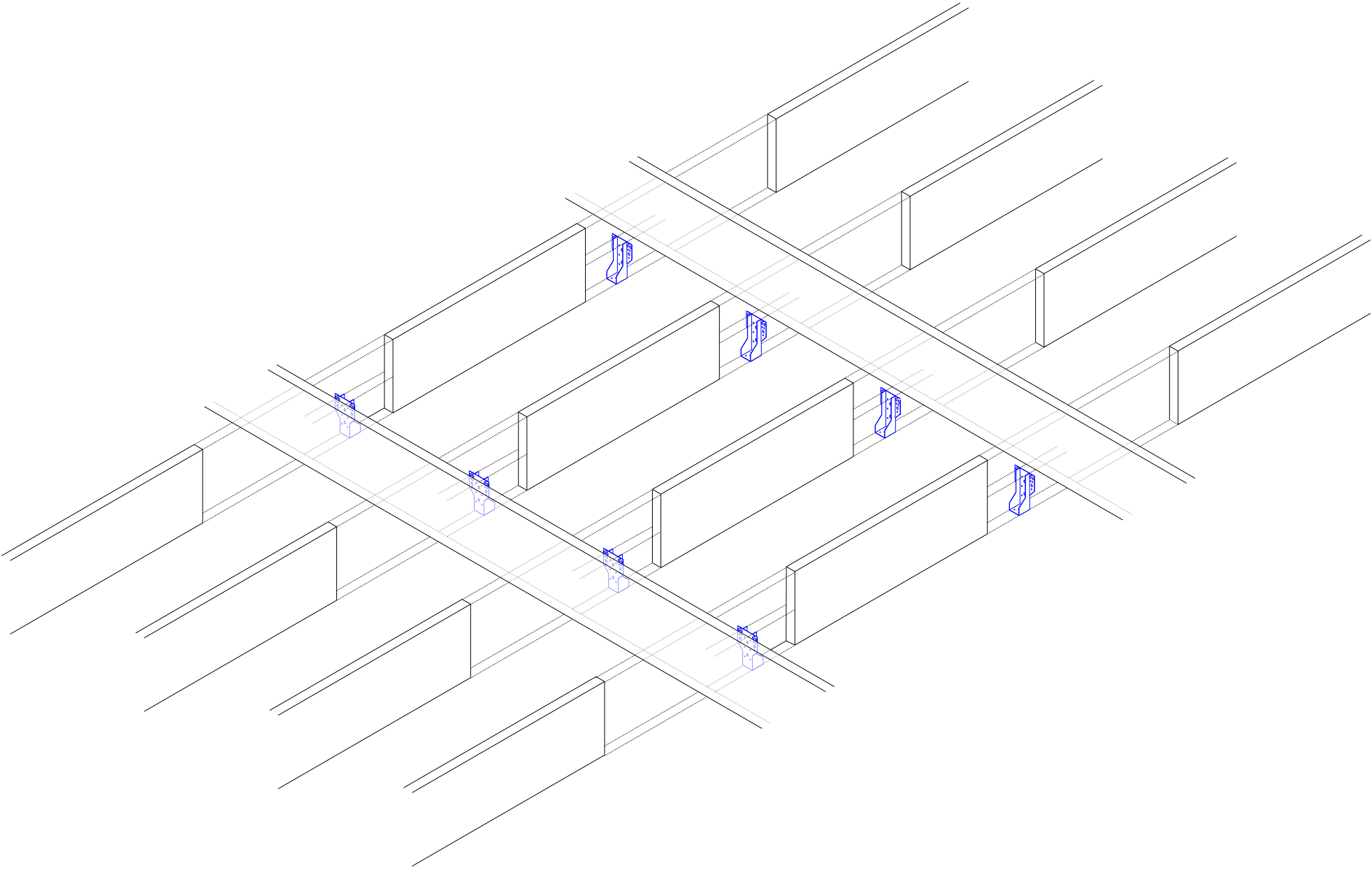
**Raised floor.**

I. initiative

**II. development**

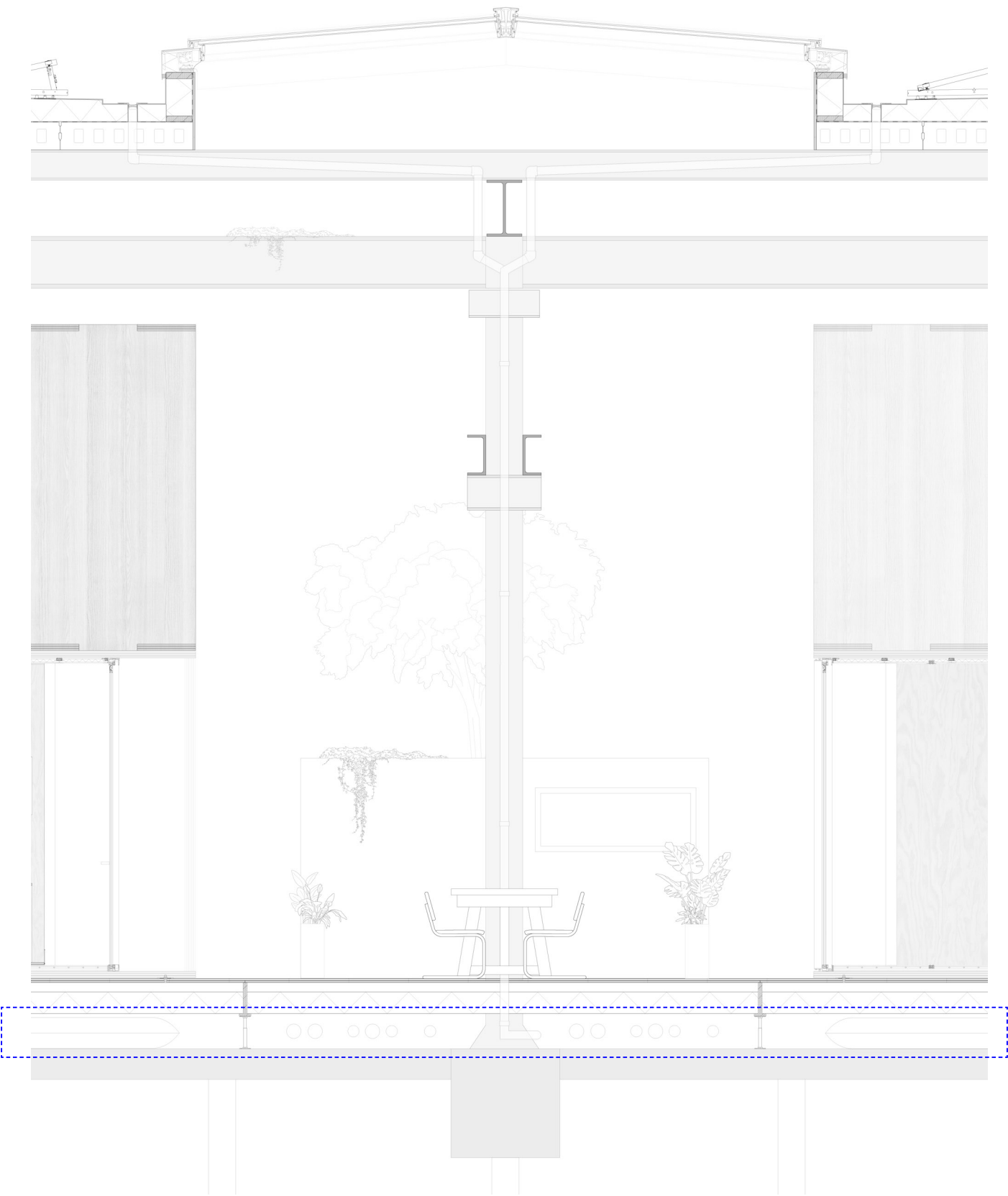
III. pilot

IV. reflection & expansion



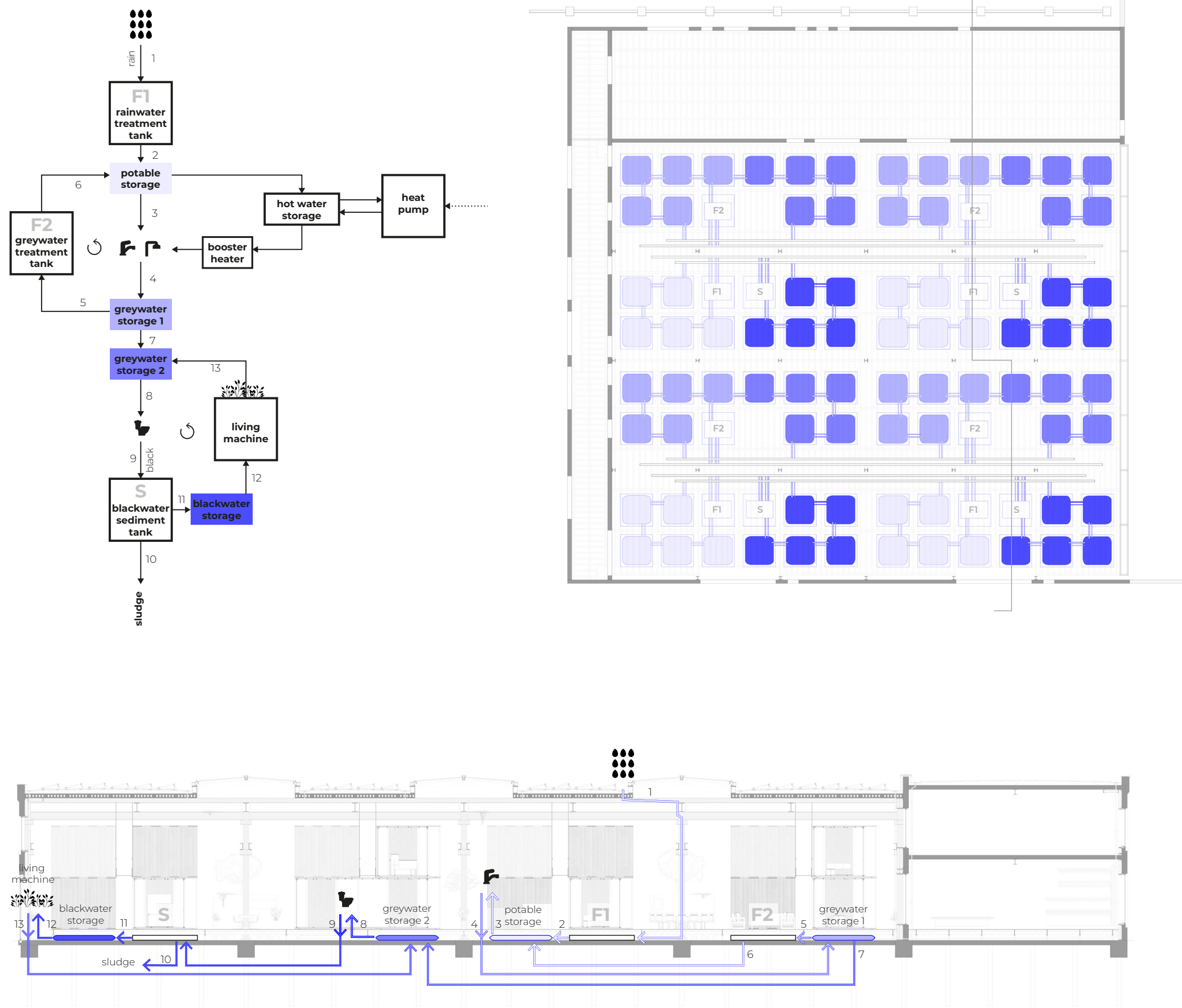
Water storage.

I. initiative    **II. development**    III. pilot    IV. reflection & expansion



Water storage.

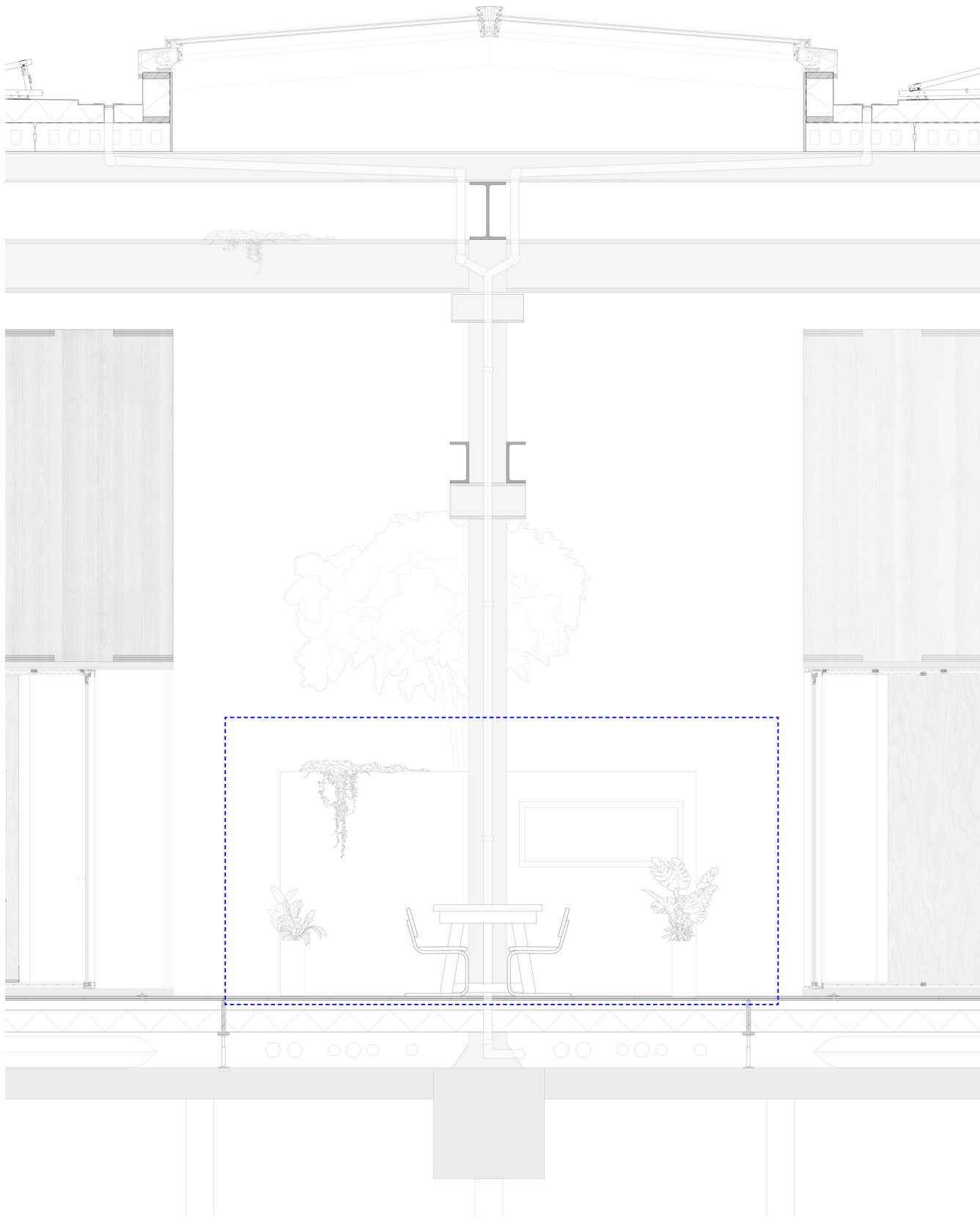
V. reflection & expansion





Living machine.

I. initiative    **II. development**    III. pilot    IV. reflection & expansion

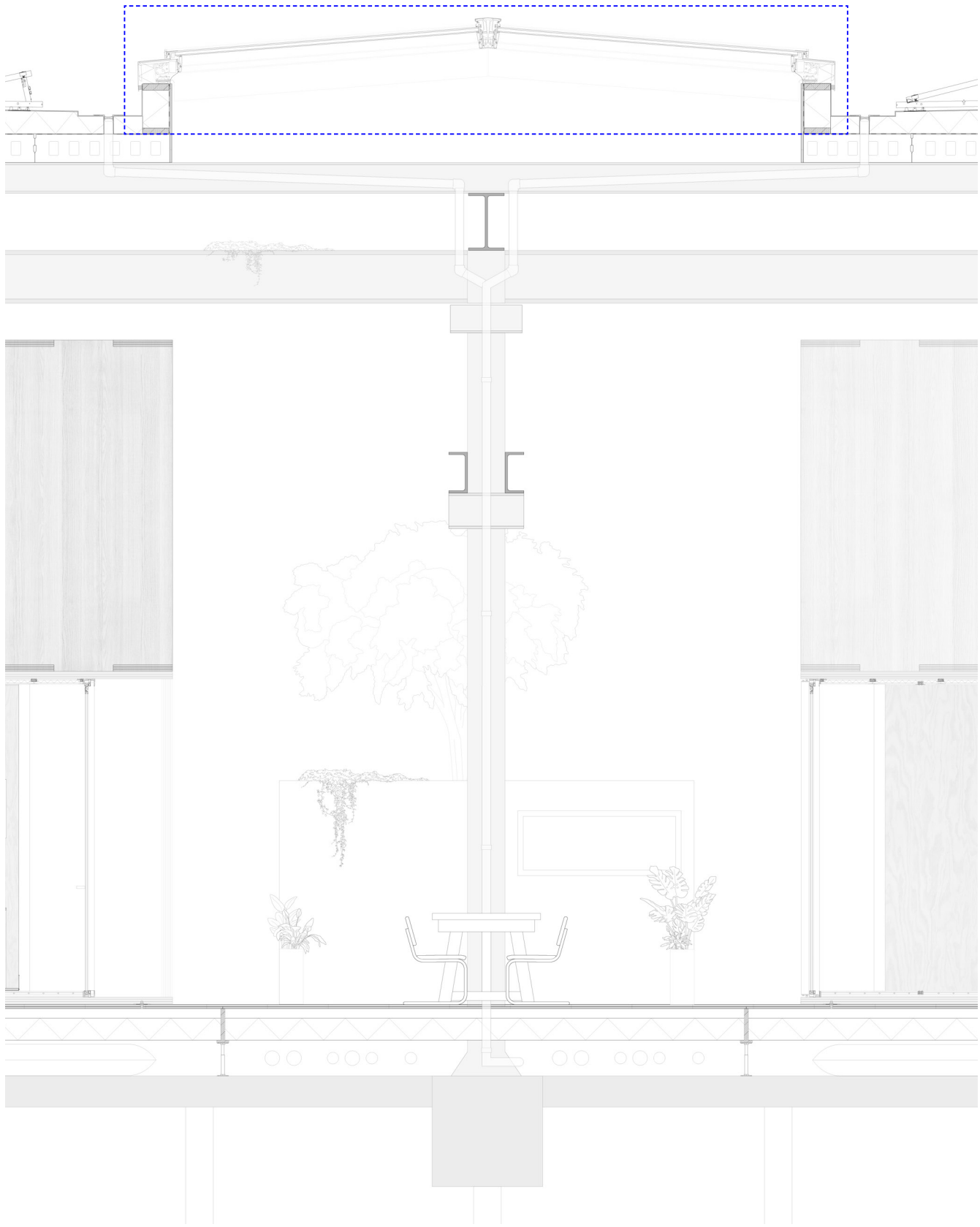


Living machine.

I. initiative    **II. development**    III. pilot    IV. reflection & expansion

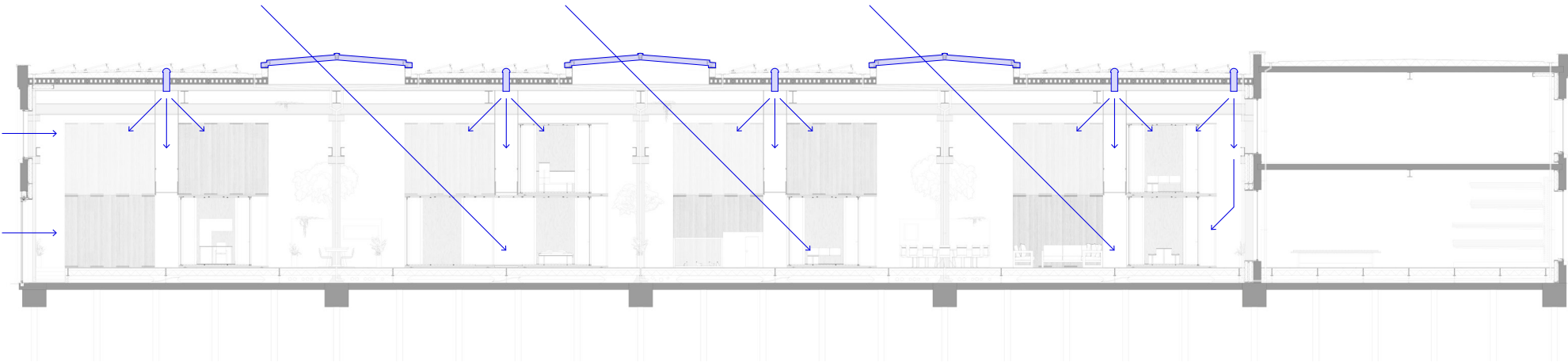
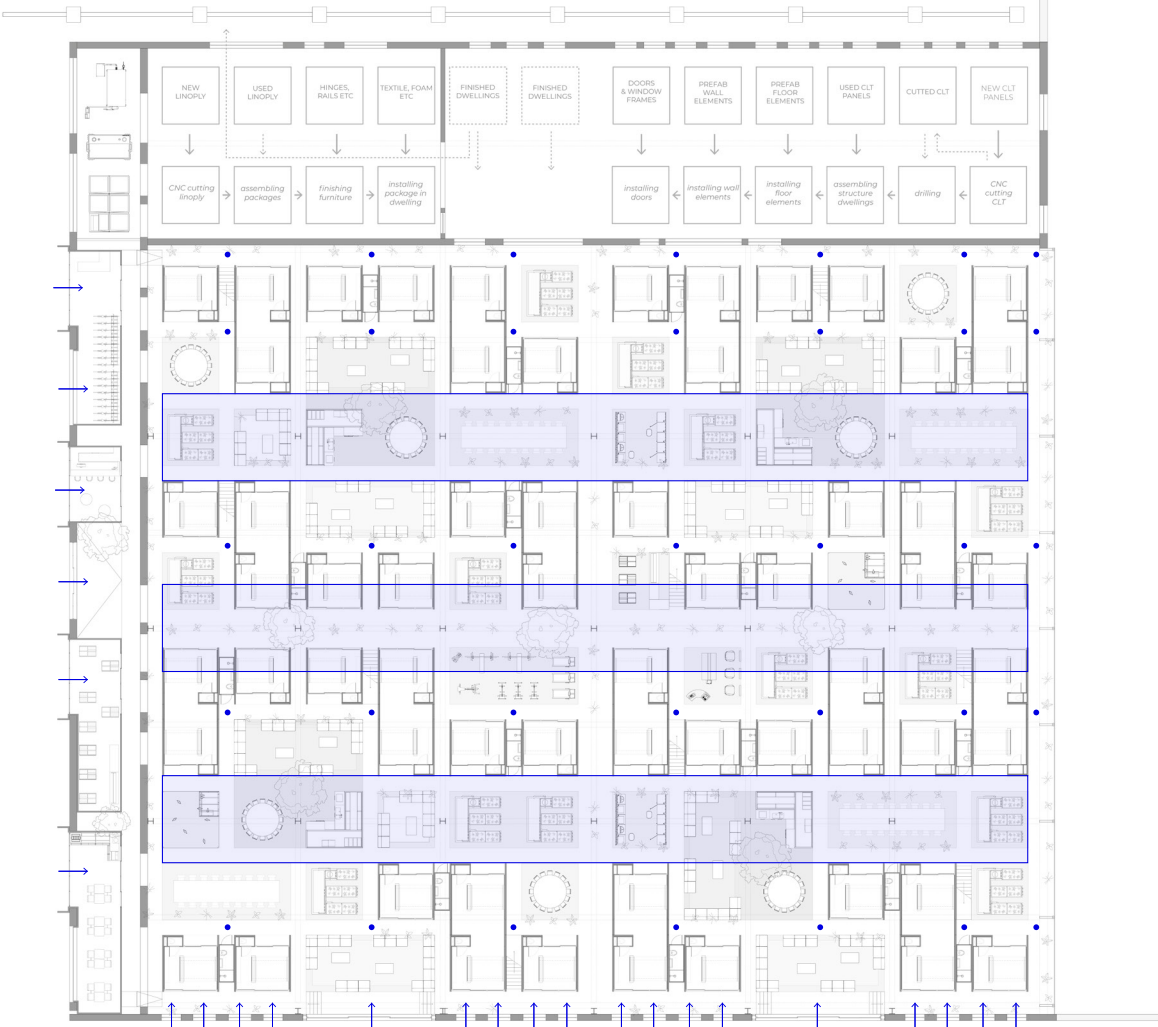
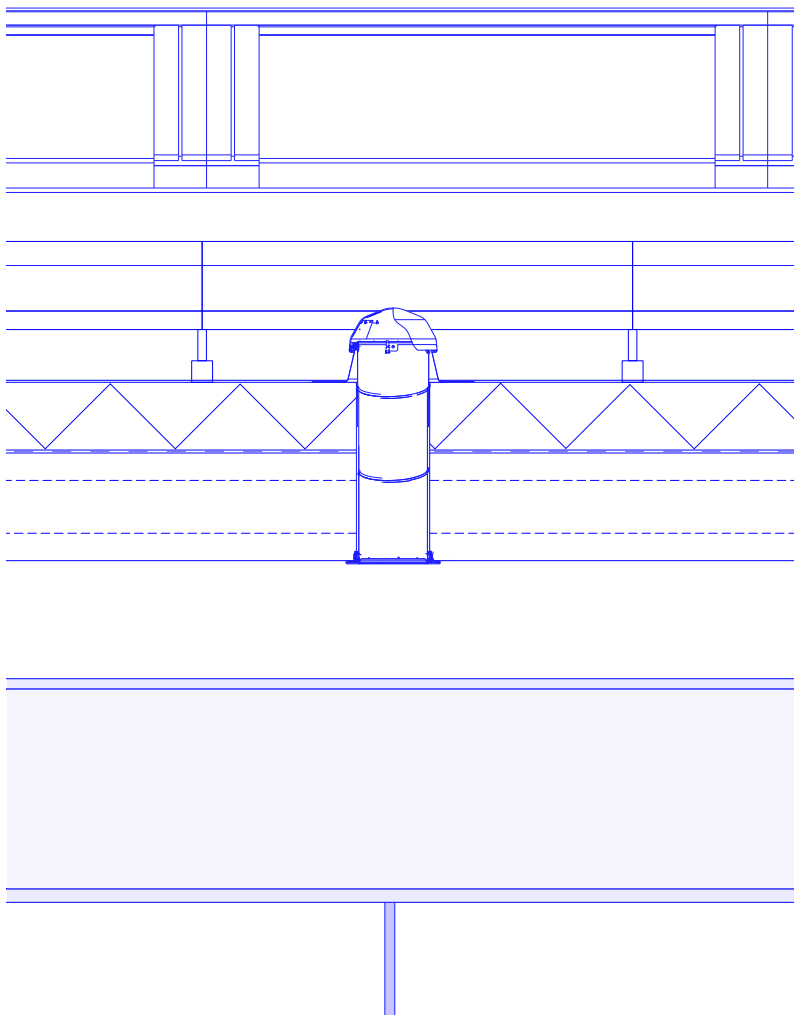






Daylight.

I. initiative    **II. development**    III. pilot    IV. reflection & expansion





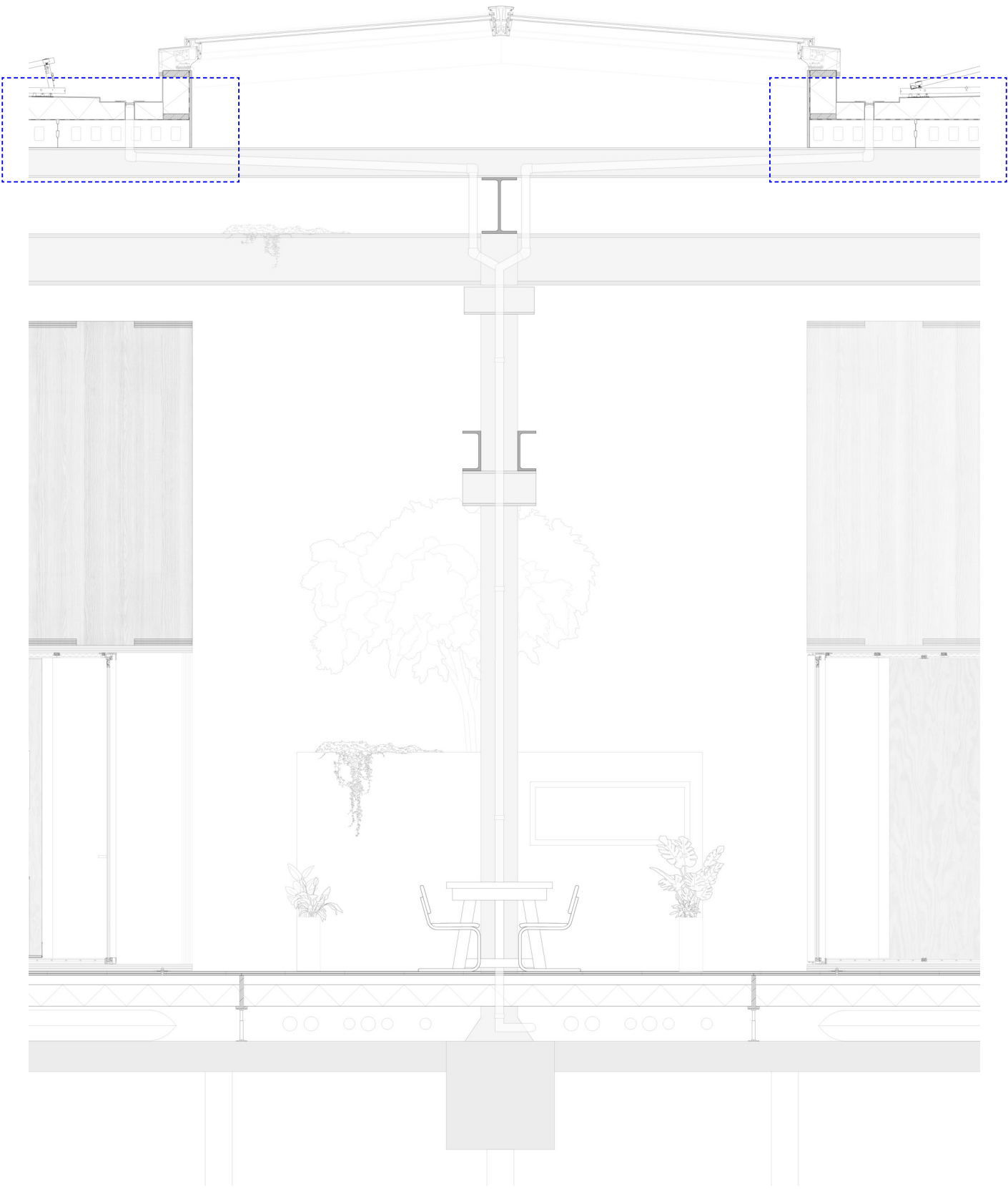
Daylight.





Insulation.

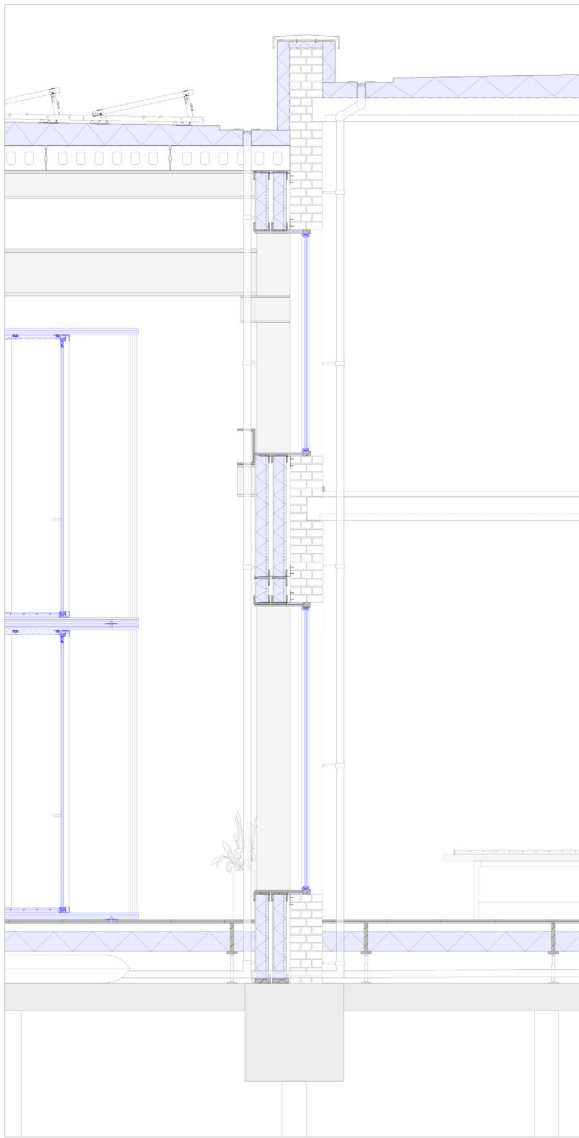
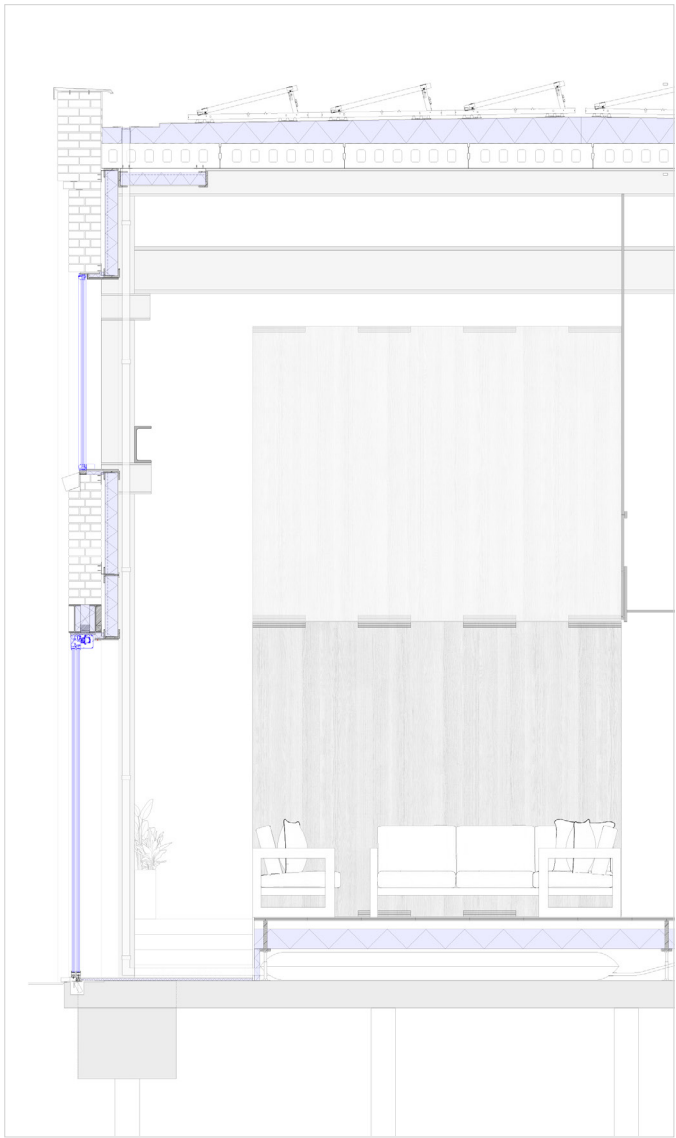
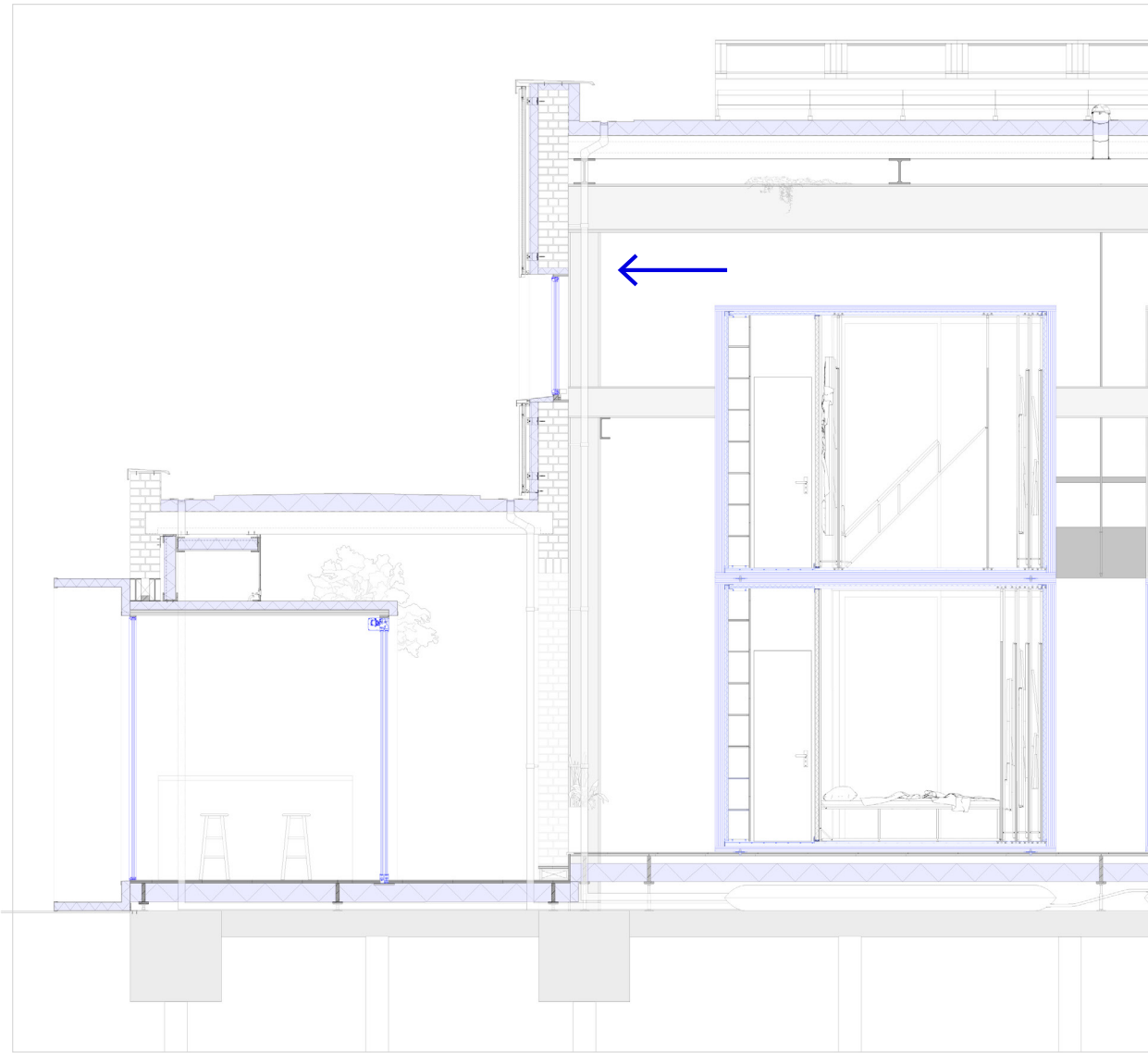
I. initiative    **II. development**    III. pilot    IV. reflection & expansion



Insulation.



I. initiative    **II. development**    III. pilot    IV. reflection & expansion



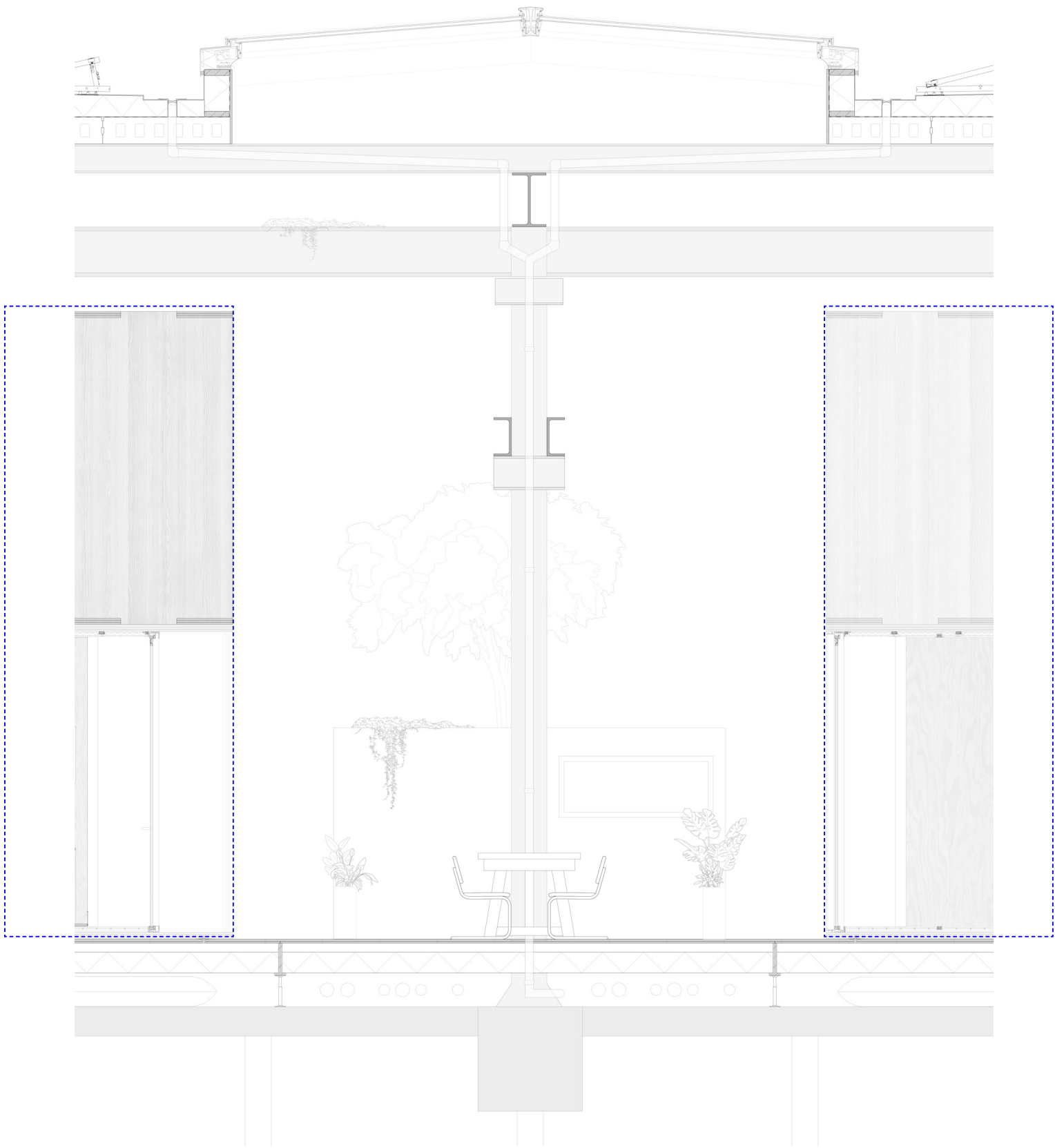
Comfortable climate.

I. initiative

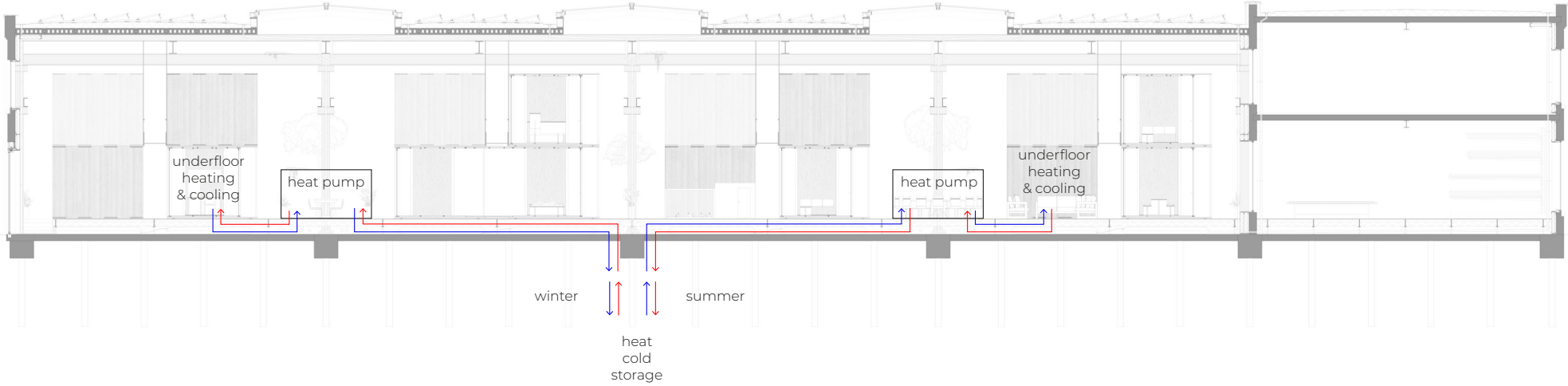
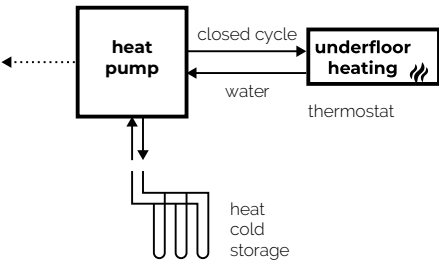
**II. development**

III. pilot

IV. reflection & expansion

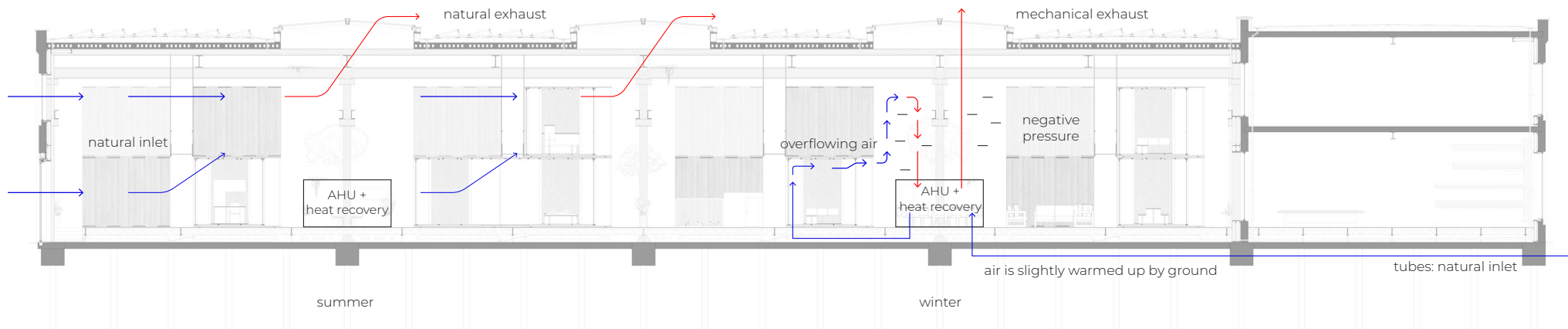
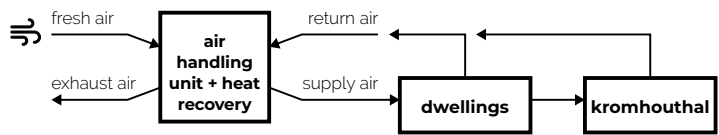
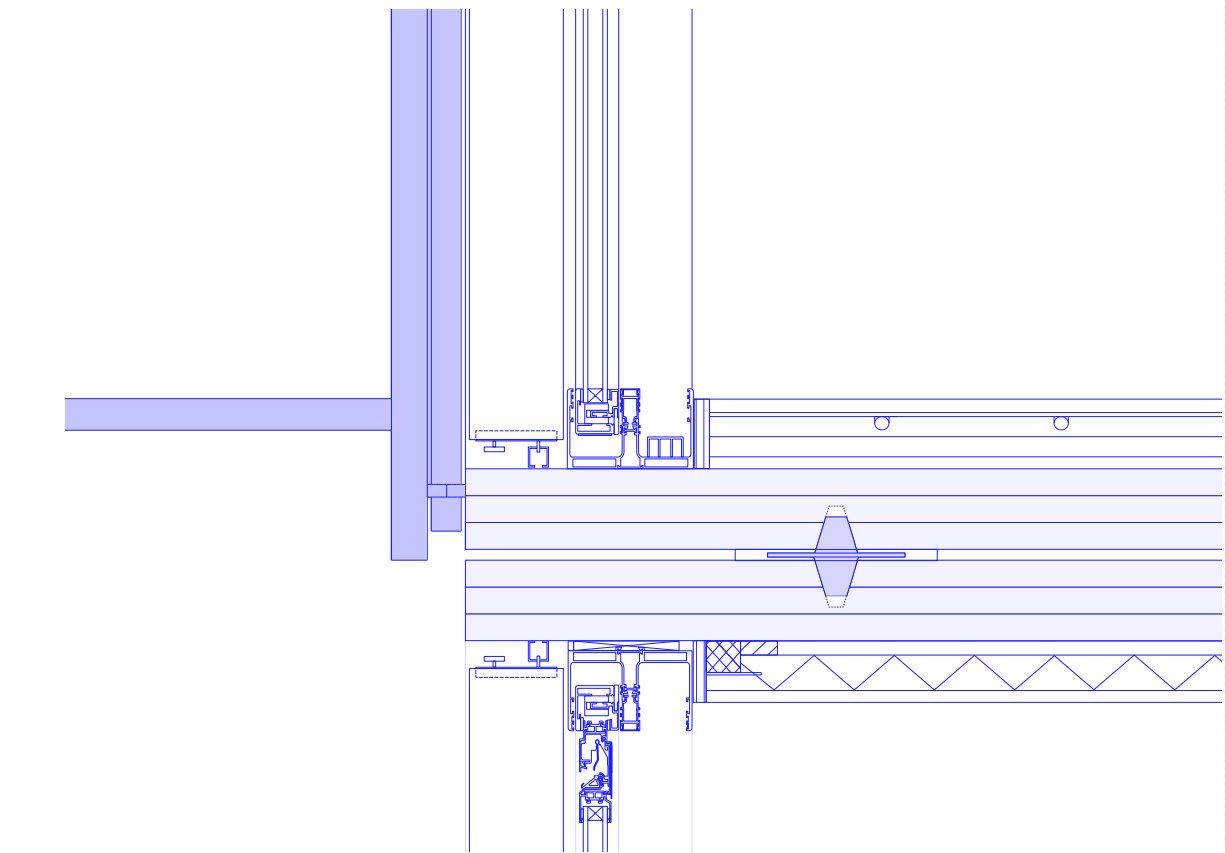


Underfloor heating & cooling.



Ventilation.

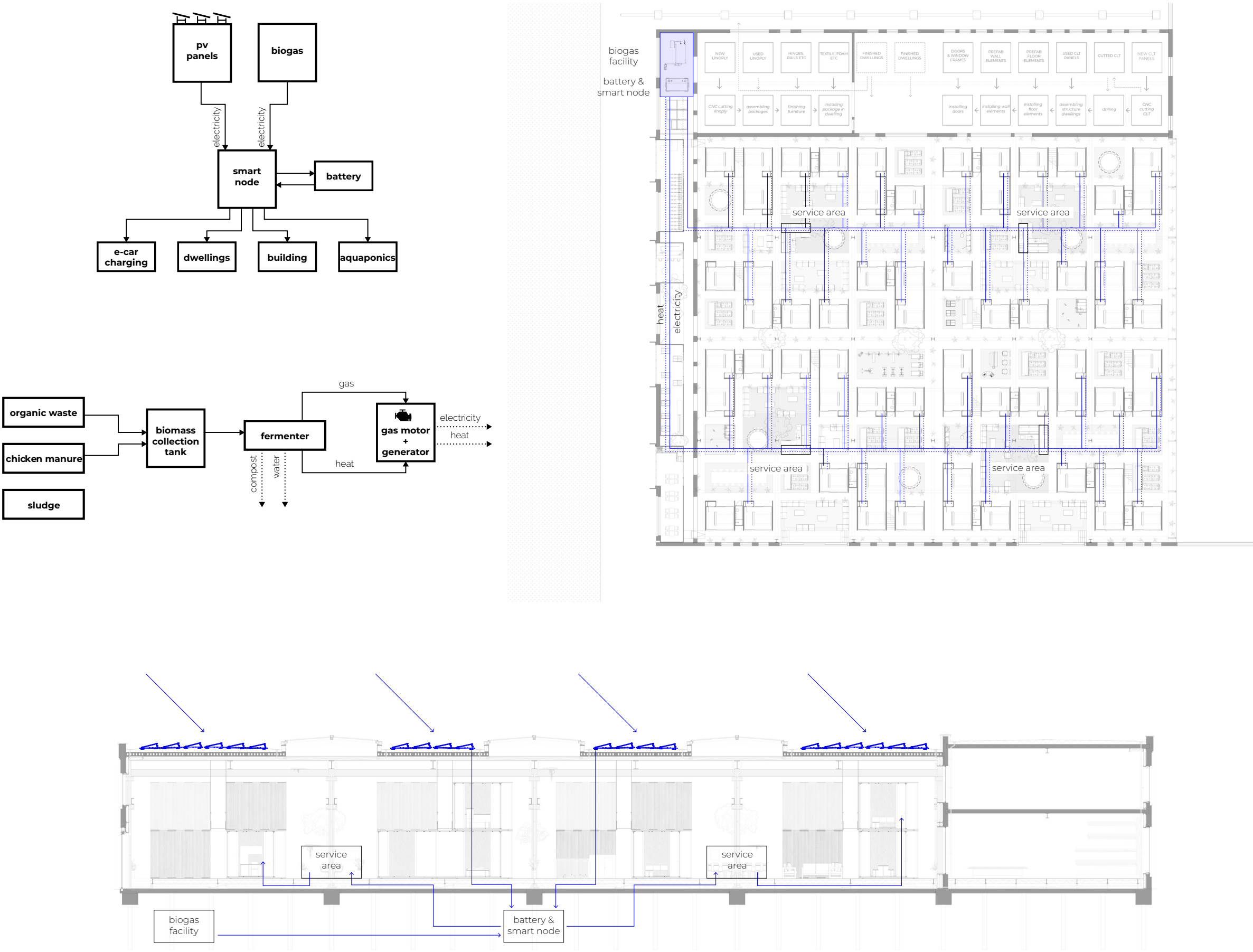
I. initiative    **II. development**    III. pilot    IV. reflection & expansion





Electricity.

I. initiative      **II. development**      III. pilot      IV. reflection & expansion

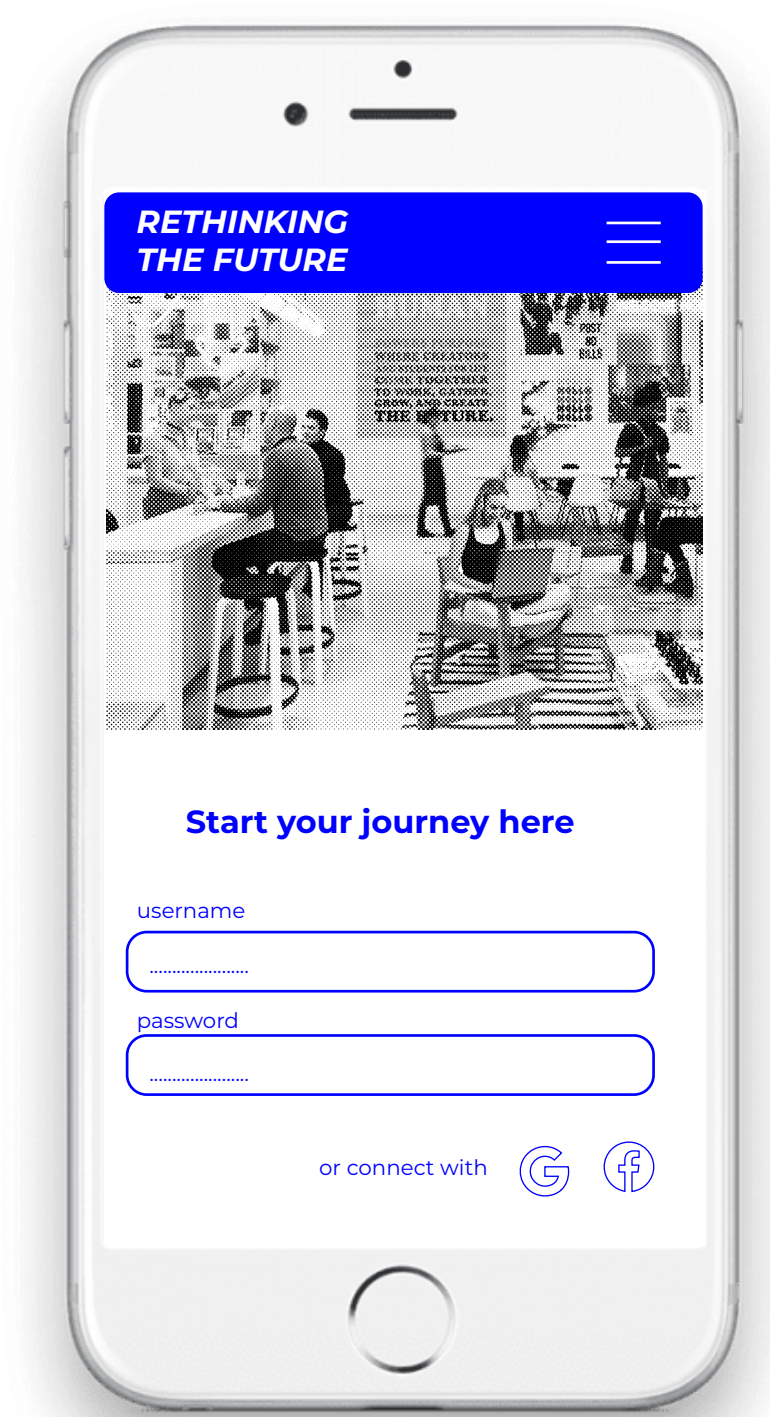


# Timeline.

I. initiative      II. development      **III. pilot**      IV. reflection & expansion

Subscription.

I. initiative    II. development    **III. pilot**    IV. reflection & expansion



RETHINKING  
THE FUTURE

a couple of questions to find  
your perfect fit

how many people live in your household?

14

what private facility do you desire to have?

1. toilet

2. shower

3. extra storage space

do you prefer more privacy or more social  
interaction?

privacyinteraction

NEXT

RETHINKING  
THE FUTURE

Are you interested in taking on an additional task for the community?

☐

yes

☐

no

SUBMIT

RETHINKING  
THE FUTURE

upcoming events

SUN

03

10

17

24

31

MON

04

11

18

25

TUE

05

12

19

26

WED

06

13

20

27

THU

07

14

21

28

FRI

01

08

15

22

29

SAT

02

09

16

23

30

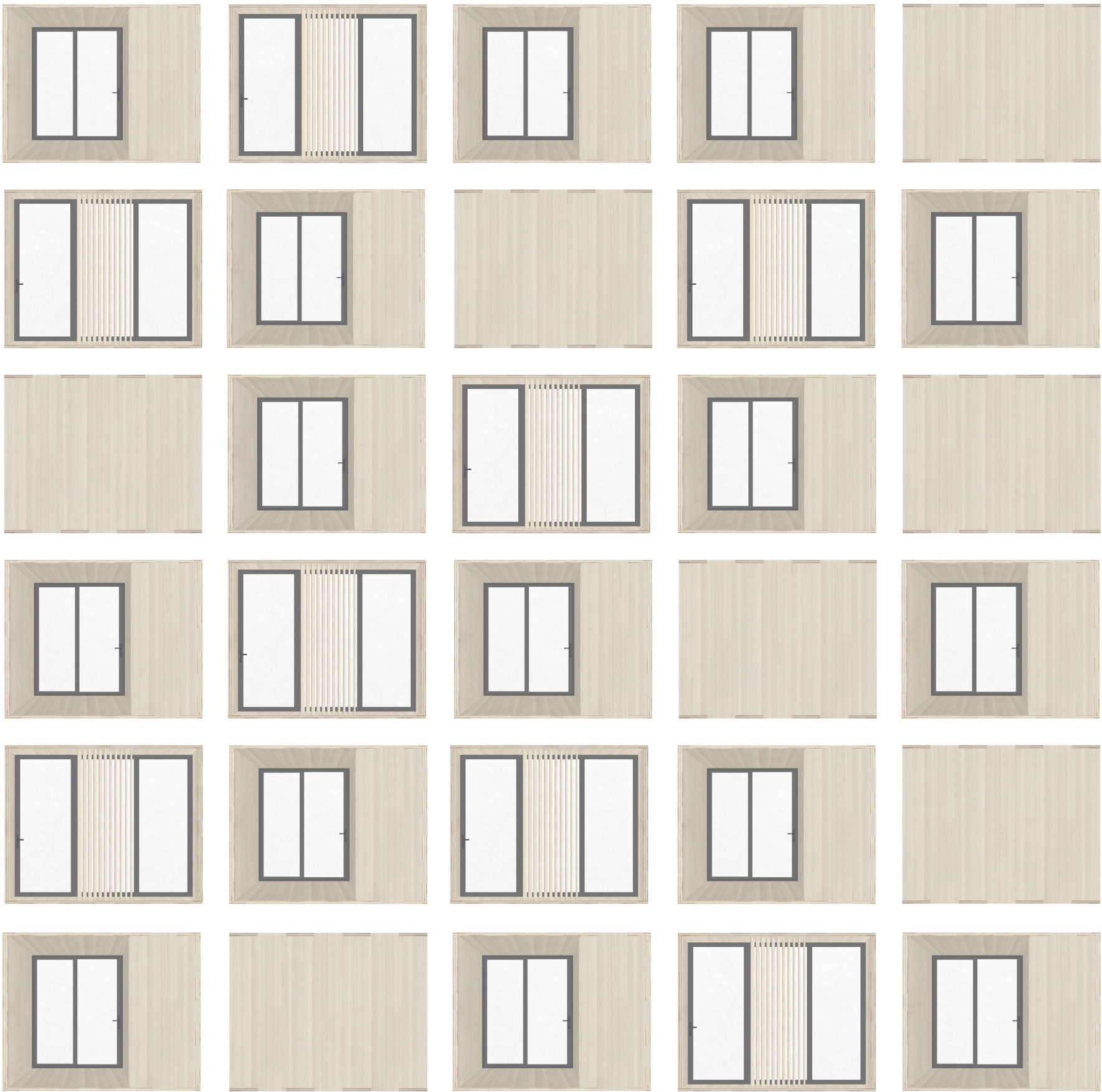
chat with neighbours

Help us improve!

share your experience

Personalisation.

I. initiative    II. development    **III. pilot**    IV. reflection & expansion





Personalisation.

I. initiative    II. development    **III. pilot**    IV. reflection & expansion

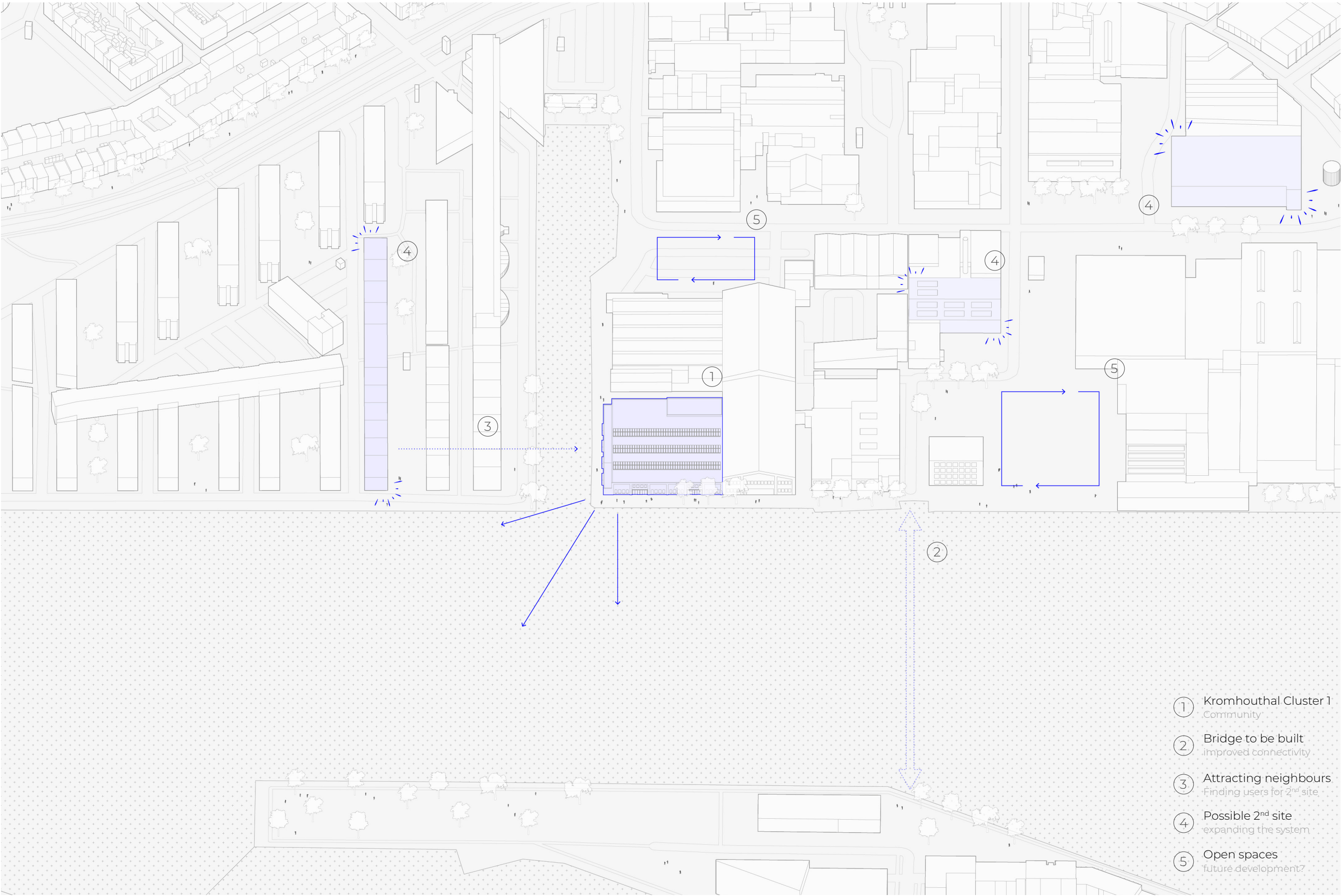


# Timeline.

I. initiative      II. development      III. pilot      **IV. reflection & expansion**

Context.

I. initiative    II. development    III. pilot    **IV. reflection & expansion**





I. initiative

II. development

III. pilot

**IV. reflection & expansion**

**Today, our world is in crisis..**

**Today, our world is in crisis..**

**... let's act before it's too late!**



Maximum density.

Current situation:	NL average = AM average =	<b>65 m2/ person</b> 49 m2
New way of living:	dwelling = circulation area = elements toolkit =	14 m 2 4 m2 10,78 m2 <b>28,78 m2/ person</b>

44,27%

Maximum quality of life.

I. initiative    II. development    III. pilot    **IV. reflection & expansion**

- affordable housing
- social interaction
- utlimate freedom

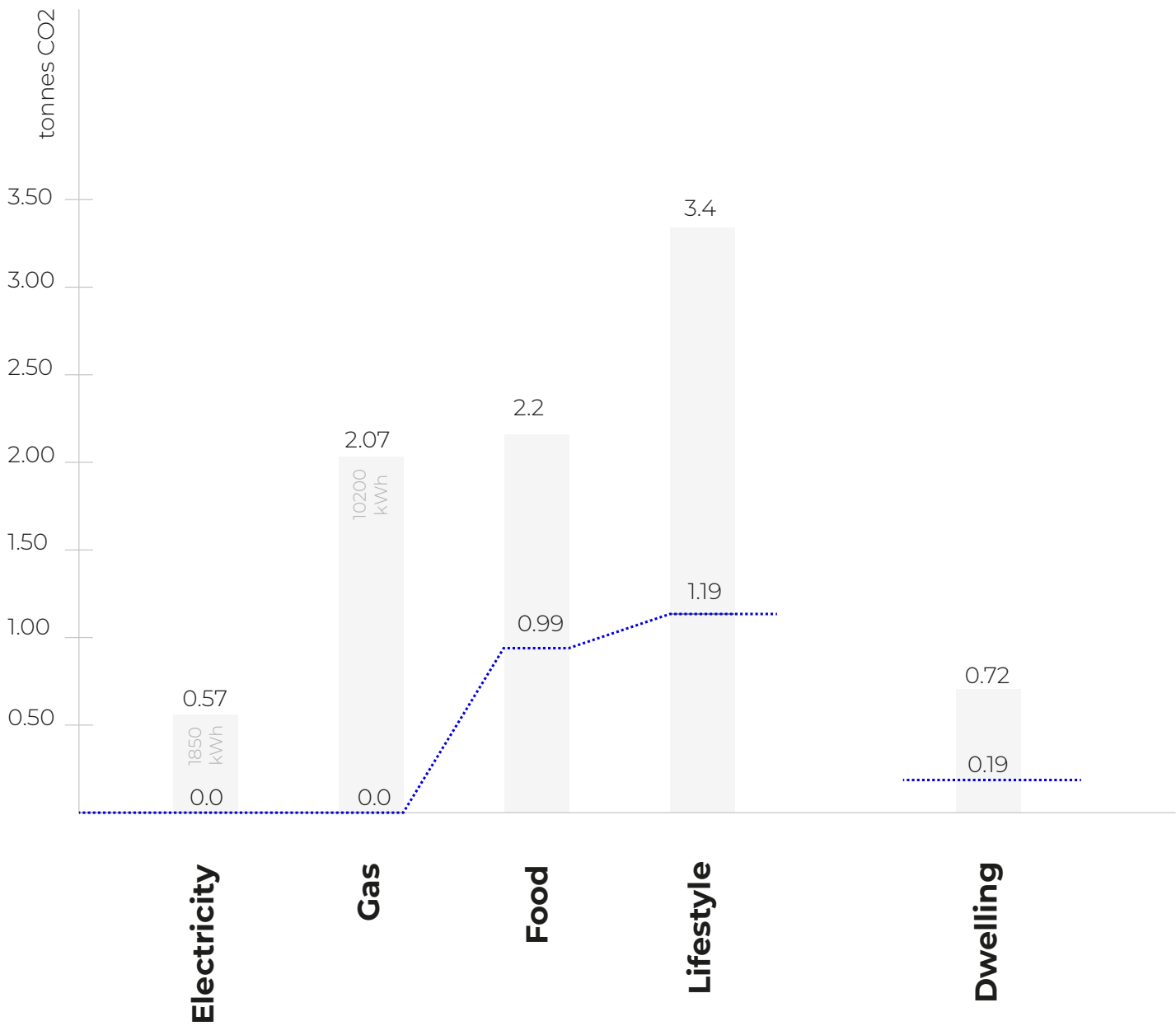
Maximum quality of life.

Current carbon footprint=    **8,96 tonnes Co<sup>2</sup>**

New carbon footprint=    **2,37 tonnes CO<sup>2</sup>**

- affordable housing
- social contacts
- utlimate freedom
- a healthy planet to live on

26,45%





thank you!