

Roof Structure Extraction from Remote Sensing Images

An isometric 3D illustration of a city street layout. Buildings are represented as rectangular blocks with orange walls and blue roofs. Some buildings have flat roofs, while others have gabled roofs. The streets are shown as light blue lines on a white background. The overall style is clean and modern.

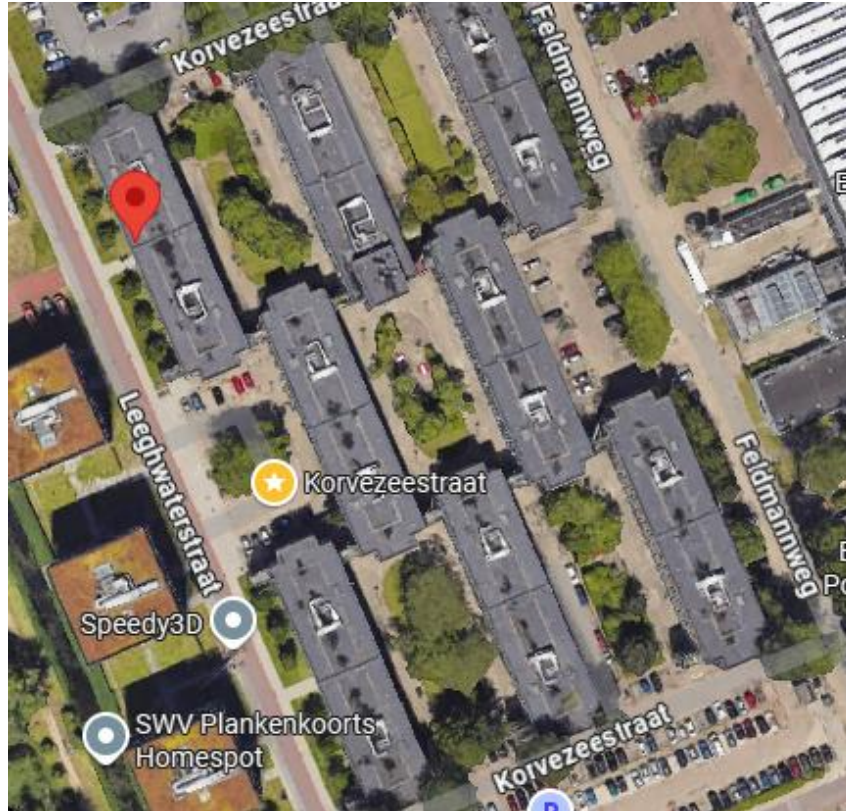
Hsin-Yu Cheng

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Second Supervisor: Dr. Weixiao Gao

Co-reader: Dr. Seyran Khademi

Search your house on Google Map



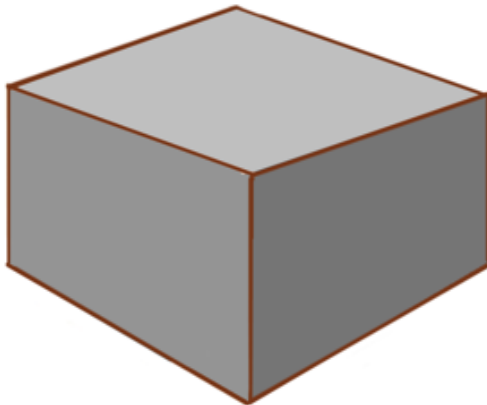
01

Introduction

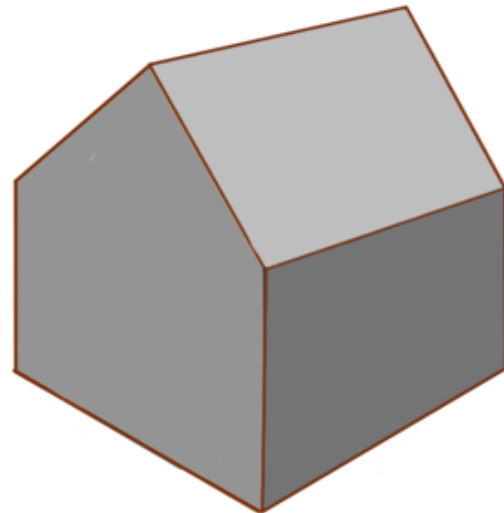
Why Structure Matters Beyond Segmentation



Building



Segmentation output



Structure extraction

Applications that Depend on Roof Structure

- Importance of roof part structural information



Solar Potential Estimation



Drainage Simulation



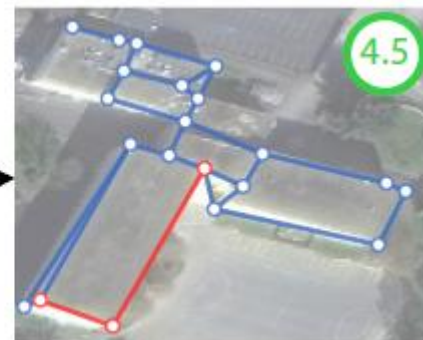
Green Roof Design



Building Safety Monitoring

But Roof Structure is not that simple...

- Predict **pixel-based mask** → Extract **polygon outlines**
- Predict **corners and edges** → **Connect or refine geometry**



Pixel-based mask lacks geometric structure information, leading to:

- Blurry boundaries
- Polygon distortion

Zhang et al., CVPR 2021

- Unclosed shapes

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Related Work

Related Work: Segmentation Methods



Building Segmentation

Chicchon et al., 2024



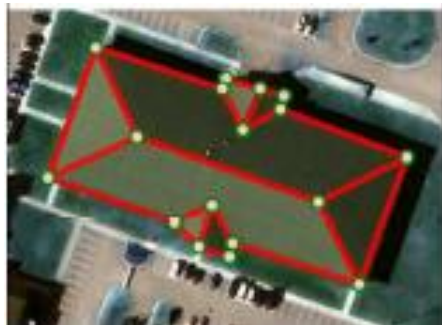
Building Instance Segmentation

Related Work: Structure-based Approaches

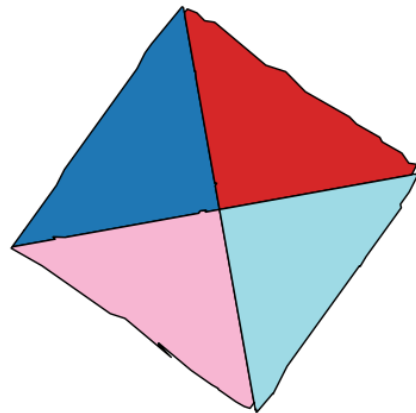


Roof Line Extraction

Zorzi et al., CVPR 2022



Nauata et al., CVPR 2020



Roof Planar Structure Extraction

Related Work: Roof Planar Extraction Methods

Reference	Contribution	Limitation
Lussange et al., 2023	2-stage: predict corners & height, bypass mask-to-polygon step	No recovery if mask is wrong
Xu et al., 2024	DSM + MLP + CCA to assemble polygon planes from corner lines	Sensitive to DSM quality; fails on blurry edges, computationally heavy

Research Question

- Main Research Question:

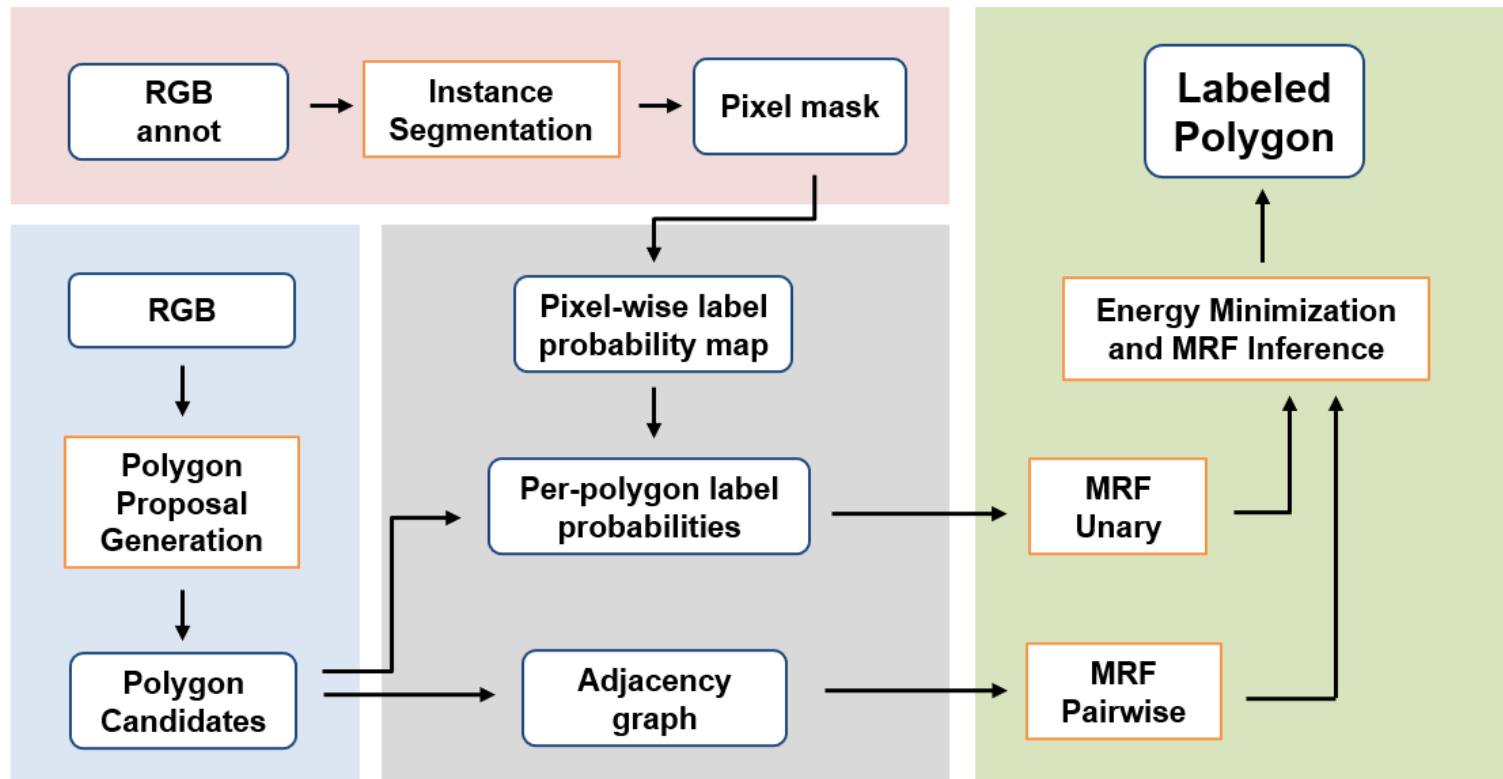
How can we extract roof planes from remote sensing images?

- Sub-Questions:
 - **Polygonal Conversion:** From pixel-based masks to structured polygons
 - **Plane Assignment:** Grouping roof fragments into coherent planes
 - **Efficiency and Compactness:** Doing all of this reliably and fast

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Methodolgy

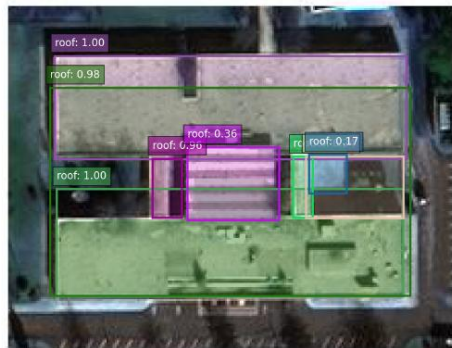
Overview of the Framework



Instance Segmentation



Original RGB



GT

Pred 0 (FP)

Pred 1 (FP)

Pred 2 (TP)



Pred 3 (FP)



Pred 4 (FP)



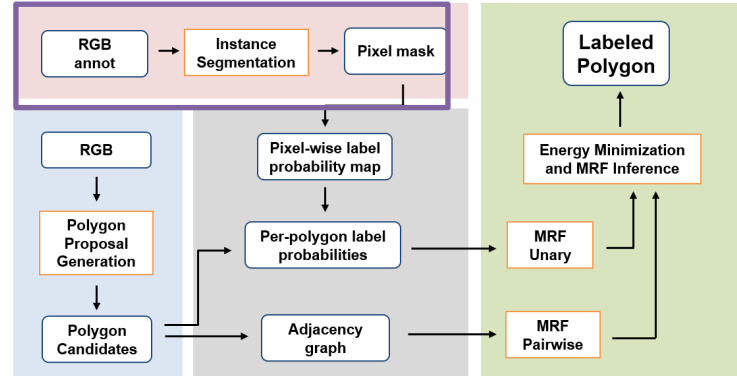
Pred 5 (FP)



Pred 6 (FP)



Pred 7 (FP)



- Input: RGB, annot
- Output: pixel-wise semantic segmentation mask, confidence score

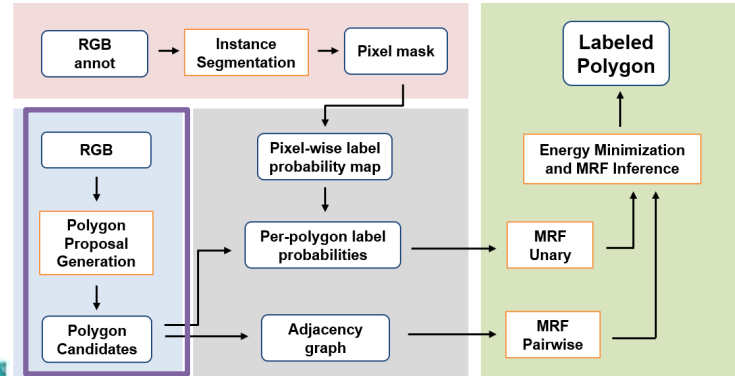
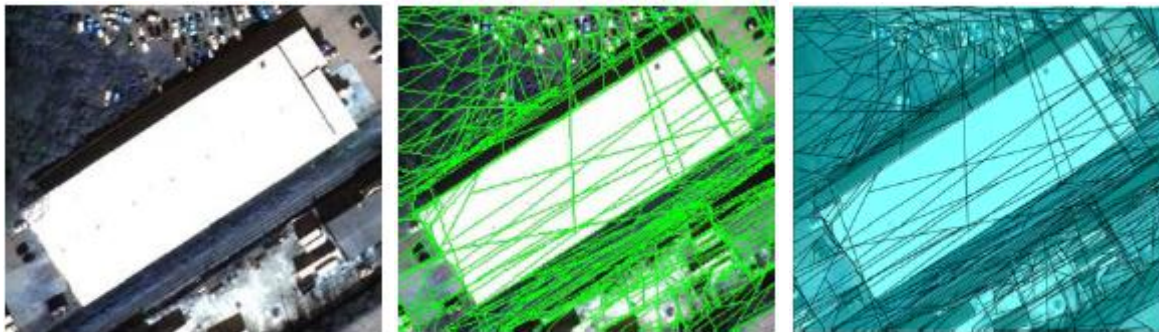
Problem:

- Fuzzy boundaries
- Fragmented shapes
- Redundant overlapping predictions

Polygon Proposal Generation

Klnetic Polygonal Partitioning of Images

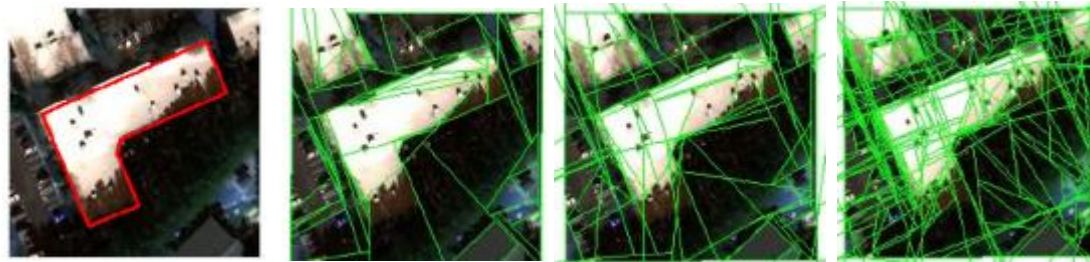
Original image → Roofline detected using KIPPI → Aggregate rooflines into polygons



- Input: RGB
- Output: polygons

Different Parameter result

- Lsd_scale
- Number_intersection



Pixel-wise Probabilities

Per-polygon Label Probability

Confidence-weighted mask probability :

$$P_i(x, y) = s_i \cdot M_i(x, y) \quad P_{bg}(x, y) = 1 - \max_i P_i(x, y)$$

probability $M_i(x, y)$

classification confidence score s_i

Per-polygon label probability :

$$p_{k,j} = \frac{1}{|\Omega_k|} \sum_{(x,y) \in \Omega_k} P_j(x, y)$$

binary mask Ω_k



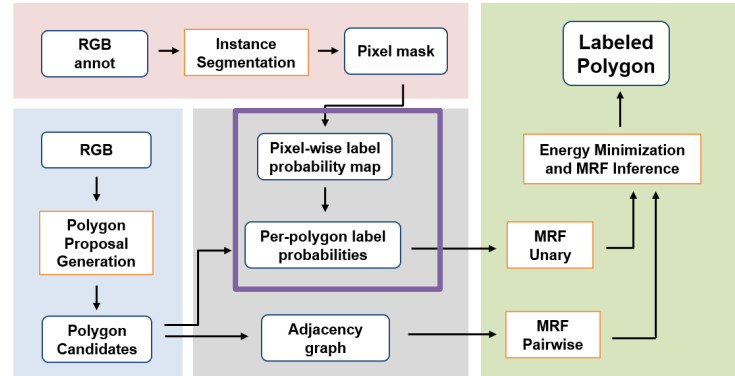
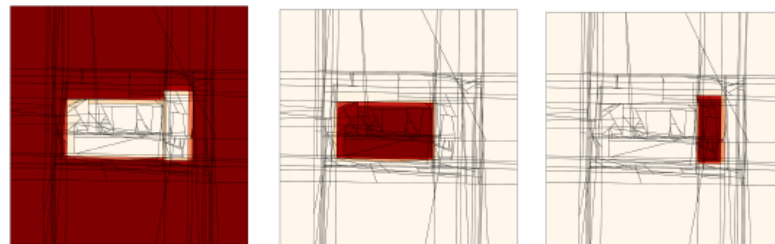
Original RGB



Class 0

Class 1

Class 2

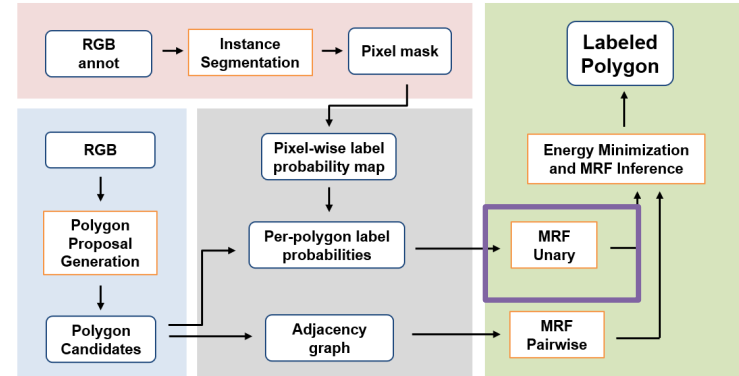


MRF Unary

Unary Cost Transformation :

$$U_{k,j} = (1 - p_{k,j}) \cdot \alpha$$

α scaling parameter



Polygon Prob (Raw) – Class0

Polygon Prob (Raw) – Class1

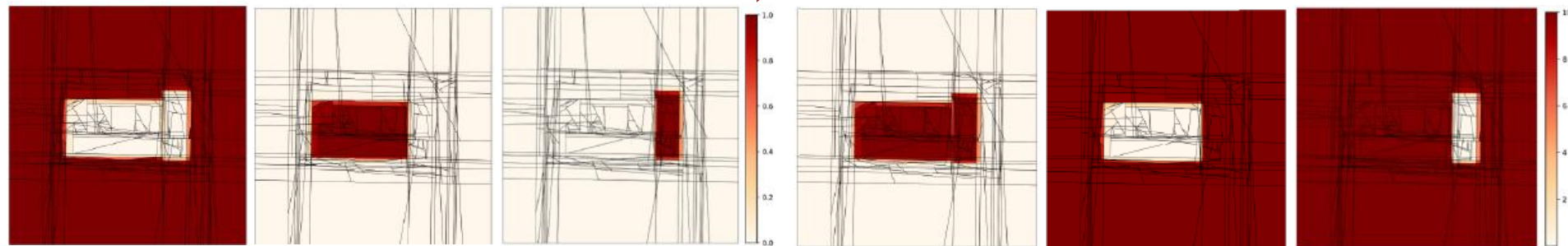
Polygon Prob (Raw) – Class2



Unary Cost– Class0

Unary Cost– Class1

Unary Cost– Class2

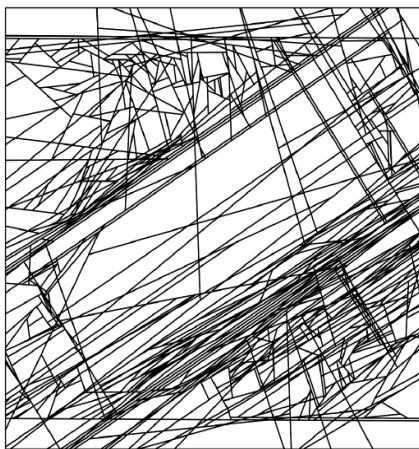
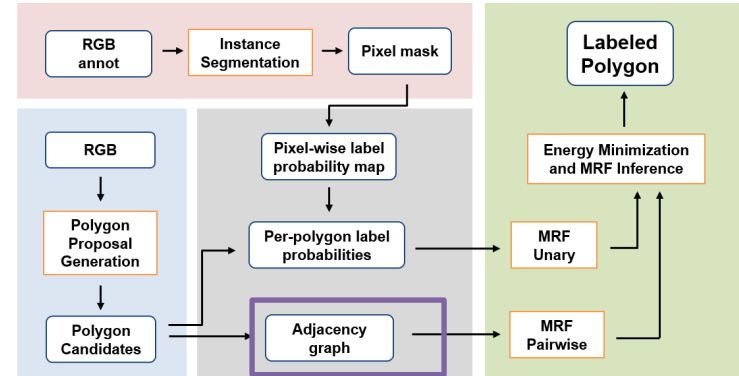
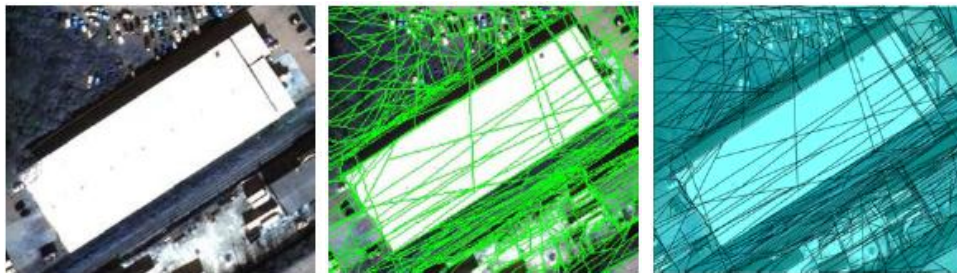


Unary Cost: Classification confidence of each polygon (internal evidence, polygon itself)

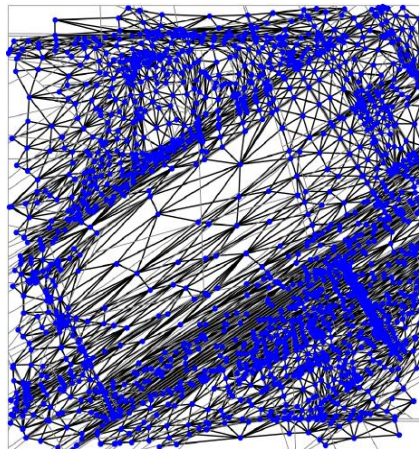
```
# Shape: (num_polygons, num_classes)
[[0.9313, 0.0, 0.0687],
 [0.6558, 0.0, 0.3441],
 [1.0000, 0.0, 0.0000]]
```

```
# After cost transform (alpha=10):
[[0.6867, 10.0, 9.3133],
 [3.4415, 10.0, 6.5585],
 [0.0000, 10.0, 10.0000]]
```

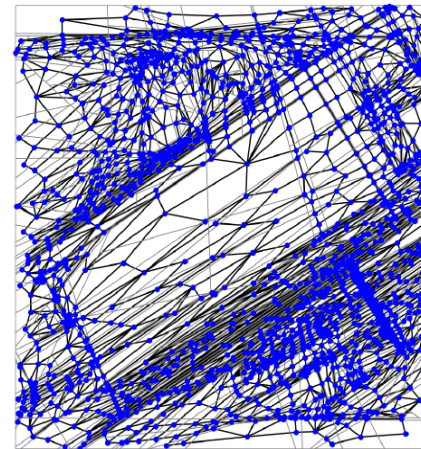
Adjacency Graph



Original Polygons



Point Adjacency



Line Adjacency

MRF Pairwise

Edge weight normalization:

$$w_{ij} = f(l_{ij}) = \sqrt{l_{ij}/l_{max}} \cdot scale + offset$$

$l_{max} = 80$ pixels, $scale = 5$, and $offset = 1$

shared boundary length l_{ij}

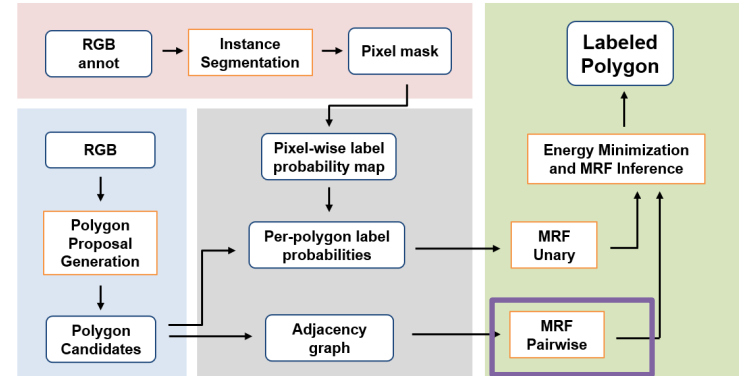
Label penalty matrix:

$$V(a, b) \begin{cases} 0 & \text{if } a = b \\ 1 & \text{otherwise} \end{cases}$$

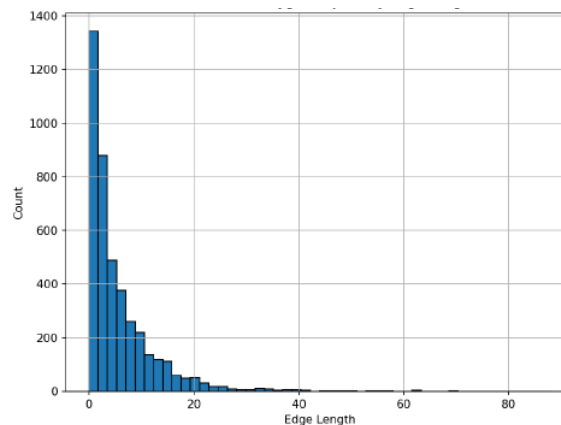
Final pairwise cost:

$$\text{PairwiseCost}_{ij}(a, b) = \lambda \cdot w_{ij} \cdot V(a, b)$$

hyperparameter $\lambda \quad \lambda \in \{0.001, 0.01, 0.1, 1, 10, 100\}$



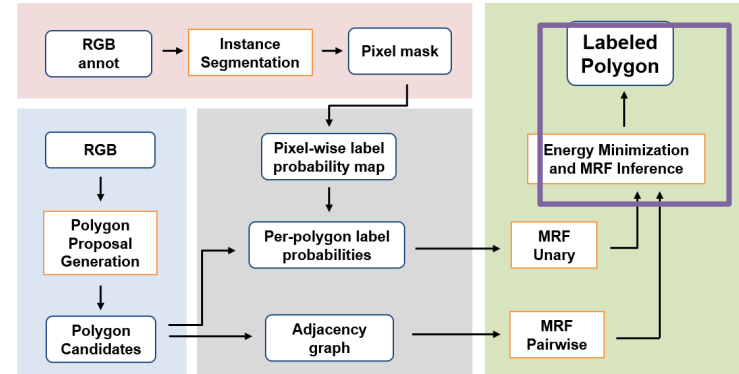
Distribution of Polygon Adjacency Edge Lengths



MRF Inference

Given the **Unary term** and the **Pairwise term**, the final label configuration $L = \{L_1, L_2, \dots, L_N\}$ is obtained by minimizing the total energy:

$$L^* = \arg \min_L \left(\sum_k U_k(L_k) + \sum_{(i,j)} \lambda \cdot w_{ij} \cdot V(L_i, L_j) \right)$$



RGB



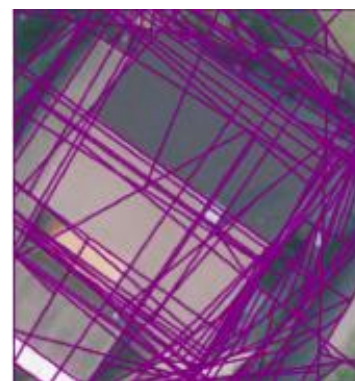
GT



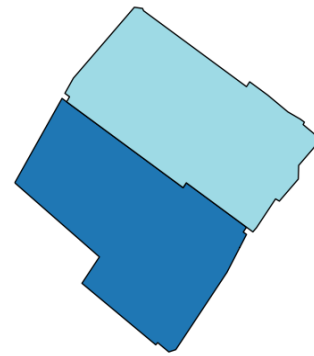
Instance segmentation



Polygon candidate



MRF



04

Results and Evaluation

Results

$$\text{IoU} = \frac{|\text{Prediction} \cap \text{GroundTruth}|}{|\text{Prediction} \cup \text{GroundTruth}|}$$

Smoothness Cost	TP	FP	FN	Mean IoU
0.001	749	319	200	0.8331
0.01	749	316	200	0.8331
0.05	749	313	200	0.8333
0.1	748	306	201	0.8336
0.5	738	277	211	0.8260
1	723	262	226	0.8179
10	373	84	576	0.5064
100	0	1	949	0.0000

MRF sweep results on the Cities dataset (unary scale = 10)

Smoothness Cost	TP	FP	FN	Mean IoU
0.001	3265	111	90	0.9125
0.01	3264	109	91	0.9127
0.05	3263	99	92	0.9130
0.1	3262	94	93	0.9130
0.5	3261	73	94	0.9117
1	3248	70	107	0.9049
10	1863	96	1492	0.5568
100	14	69	3341	0.0063

MRF sweep results on the RoofVec dataset (unary scale = 10)

Datasets	TP	FP	FN	Precision
Cities	870	600	197	0.5918
RoofVec	3338	356	48	0.9036

Datasets: Train/Validation/Test
 Cities: 1192/397/397
 RoofVec: 4584/1528/1528

Comparison of pixel-base segmentation on the **Cities** and **RoofVec** datasets

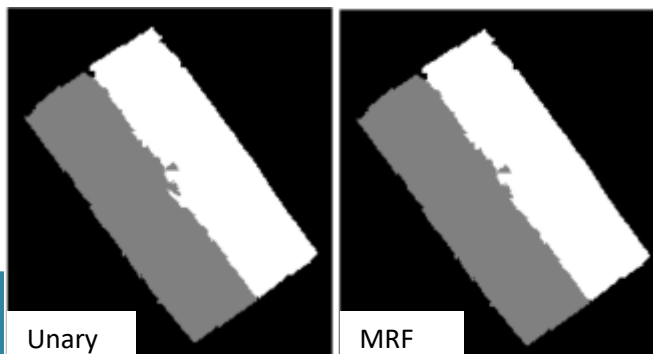
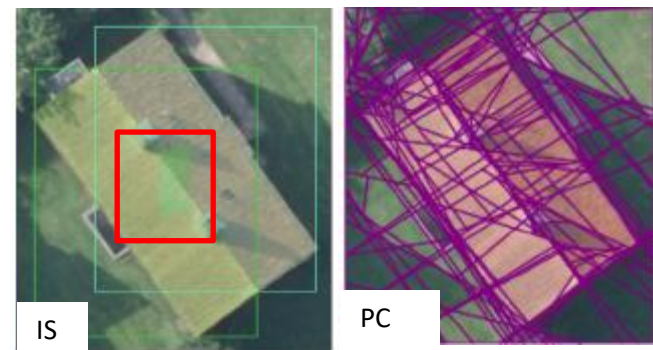
Cities	TP	FP	FN	Precision	Mean IoU
Unary term only	749	319	200	0.7012	0.8331
Whole MRF ($\lambda = 0.1$)	748	306	201	0.7097	0.8336

RoofVec	TP	FP	FN	Precision	Mean IoU
Unary term only	3265	111	90	0.9362	0.9125
Whole MRF ($\lambda = 0.1$)	3262	94	93	0.9720	0.9130

Comparison of MRF with or without pairwise term segmentation on the **Cities** and **RoofVec** datasets

$$\text{Precision} = \frac{\text{TP}}{\text{TP} + \text{FP}}$$

IS: Instance Segmentation
 PC: Polygon Candidate



Introduction	Related Work	Methodology	Results & Evaluation	Discussion & Limitation	Conclusion & Future Work
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Compare to Zhang et al. (2021)

- Use the same Cities Datasets

Table 1. Comparison against two state-of-the-art RL-based systems, Ellis *et al.* and Lin *et al.* based on the corner/edge/region f1 scores. All systems use Conv-MPN reconstructions as the initial models. orange and cyan indicate best and second best scores.

Algorithm	Corner	Edge	Region
Conv-MPN [22]	78.8	58.1	54.9
REPL [7]	72.6	43.8	15.9
Lin <i>et al.</i> [15]	74.7	51.6	35.8
+ Ours	83.2	67.1	63.5

Adapted from Zhang et al., CVPR 2021

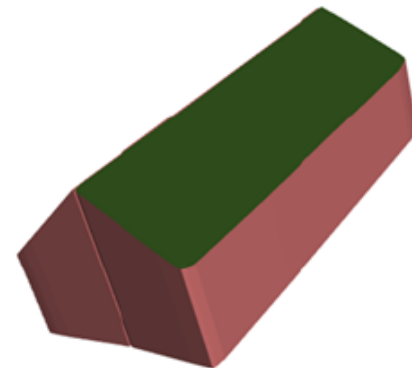
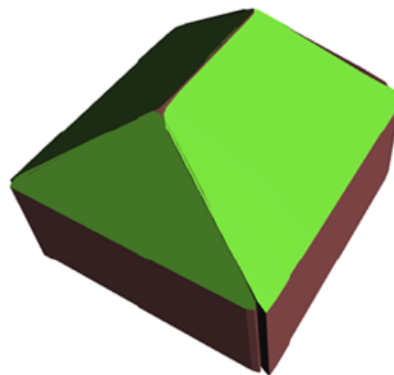
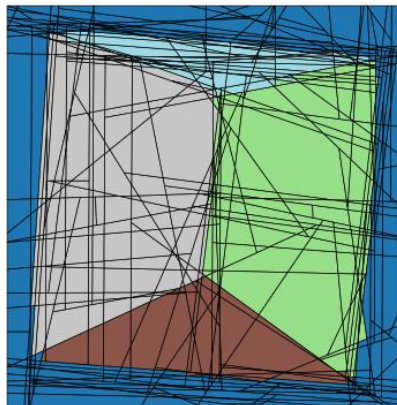
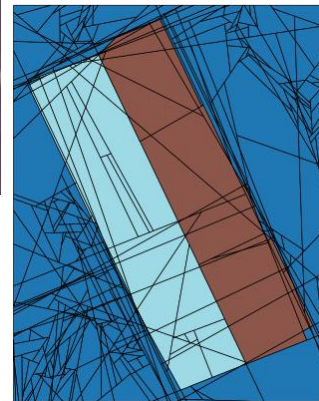
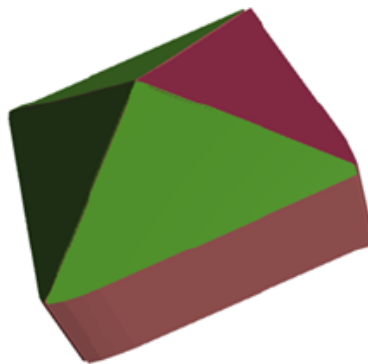
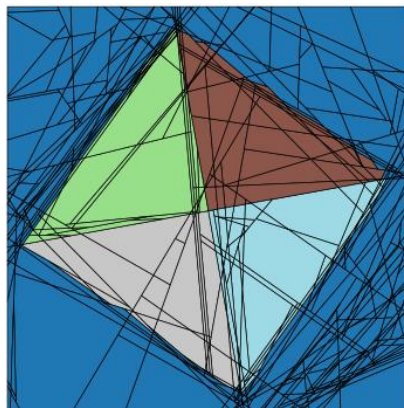
$$\text{Precision} = \frac{TP}{TP + FP}$$

$$\text{Recall} = \frac{TP}{TP + FN}$$

$$F_1 = \frac{2 \cdot \text{Precision} \cdot \text{Recall}}{\text{Precision} + \text{Recall}}$$

Our Region F1-score = $0.661 \times 100 = 66.1$

Application Demonstration



05

Discussion and Limitation

Discussion

- Improves segmentation quality
- Stable performance across datasets
- Robust and efficient geometric module
- Model-agnostic and generalizable

Table 6.1.: Average runtime per step

Step	Time (s)
Load image	0.1169
Model inference	0.2164
Generate pixel probability map	0.0005
Compute polygon probabilities	1.9052
Prepare unary	0.0000
Build graph	0.6838
GCO labeling	0.1035
Rasterize prediction	0.1056
Evaluate metrics	0.0027
Smoothness stats	0.0034

Limitation



RGB



GT



Instance segmentation



MRF

- Limited by poor initial pixel-mask predictions
- MRF tuning requires trial and error
- Depends on polygon Candidate
- Depends on annotation quality

RGB



GT



Polygon candidate

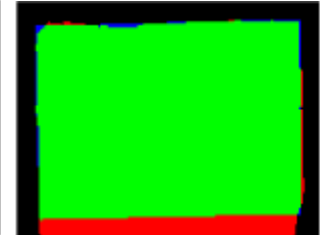


MRF



Evaluate by pixel

TP FP FN



06

Conclusion and Future Work

Conclusion

Research Question	Contribution / Answer
Structured polygon from pixel masks?	Polygon proposal module (line detection + spatial partitioning) that transforms raster masks into clean, geometry-aware polygons.
Group roof parts into coherent planes?	MRF-based label refinement groups nearby polygons using classification confidence(Unary term) and geometric connectivity(Pairwise Term).
Efficient extraction with quality?	Fast and model-agnostic; processes each image in under 4 seconds while improving performance.

Future Work

- **Better Instance Segmentation**

Explore stronger backbones to reduce FP and improve mask coverage.

- **Polygon Proposal Analysis**

Connect proposal parameters to MRF outcomes; explore filtering/merging strategies.

- **MRF Term Refinement**

Improve unary weighting and pairwise design for better structure in noisy areas.

Reference

Lussange, J., Yu, M., Tarabalka, Y., and Lafarge, F. (2023). 3d detection of roof sections from a single satellite image and application to lod2-building reconstruction. arXiv preprint, arXiv:2307.05409.

Muneeb, M., and Lin, Y. (2020). Building semantic segmentation using UNet convolutional network on SpaceNet public data sets. In Proceedings of the 2020 International Conference on Image, Video Processing and Artificial Intelligence, pages 89–96. SPIE.

Nauata, N., and Furukawa, Y. (2020). Vectorizing world buildings: Planar graph reconstruction by primitive detection and relationship inference. arXiv preprint, arXiv:1912.05135.

Xu, Y., Jubanski, J., Bittner, K., and Siegert, F. (2024). Roof plane parsing towards lod-2.2 building reconstruction based on joint learning using remote sensing images. International Journal of Applied Earth Observation and Geoinformation, 133:104096.

Zhang, F., Xu, X., Nauata, N., and Furukawa, Y. (2021). Structured outdoor architecture reconstruction by exploration and classification. In Proceedings of the IEEE/CVF International Conference on Computer Vision, pages 12427–12435.

Zorzi, S., Bazrafkan, S., Habenschuss, S., and Fraundorfer, F. (2022). PolyWorld: Polygonal building extraction with graph neural networks in satellite images. arXiv preprint, arXiv:2111.15491.



Thank you!

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