

# Re-De-Form

An interactive tool  
for the design and fabrication of grid shells structures.

## Student

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## Mentors

Serdar Asut		Design Informatics
Olga Ioannou		Building Product Innovation

## **“De-Form”**

Able to change shape

## **“Re-Form”**

Able to do it multiple times

## Research Question

How to develop a “design to fabrication” workflow that corresponds to the design process and materialization of a timber grid-shell structure, while also establishing an automation process to provide the Re-De-Form with more accuracy/precision in producing free-form surfaces?

# Sub-Questions

1. How to study freeform surfaces through Re-De-Form?
2. How can Re-De-Form be upgraded towards a more fast and accurate mechanism for freeform exploration?
3. How to design a timber grishell and fabricate its panelization?
4. How can the Re-De-Form be utilized for gridshell design and panel fabrication?



# Objectives

1. Perform an analysis of freeform surfaces and the challenges they pose towards their design.
2. Study the requirements of a timber grid-shell towards its form-finding, materiality, structural analysis, panelization.
3. Relate Re-De-Form to the designing and fabrication process of a grid shell structure.
4. Test the automated workflow using a prototype of Re-De-Form.

# Methodology Steps

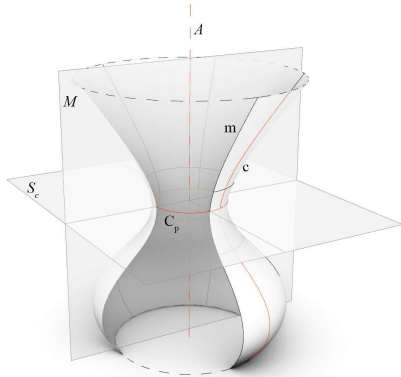
1. Literature review on freeform surfaces, flexible formworks and timber gridshells
2. Create the digital and physical environment of Re-De-Form and link it to the case study of a timber gridshell structure
3. Perform the Form Finding, Structural Analysis, Panelization and Physical Modelling
4. Prototype and Automate Re-De-Form to perform panel fabrication and physical modelling

# Freeform Surfaces

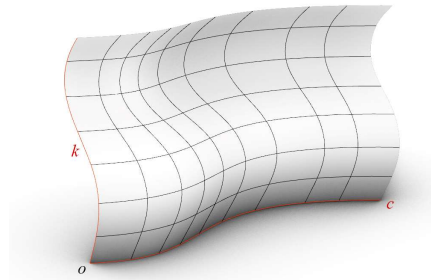
1. Freeform Surface Geometry
2. Panelization
3. Freeform Examples
4. Freeform Design and Context

# Freeform Surface Geometry

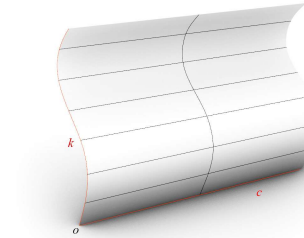
# Traditional Surface Classes



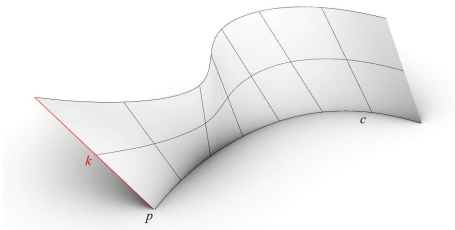
Rotational Surface



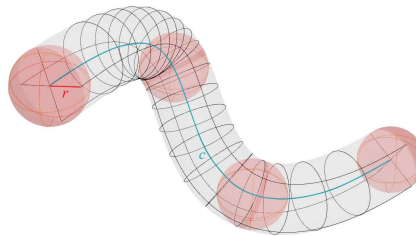
Translational Surface



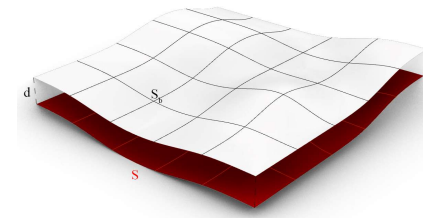
Extrusional Surface



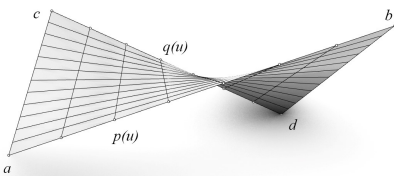
Ruled Surface



Pipe Surface



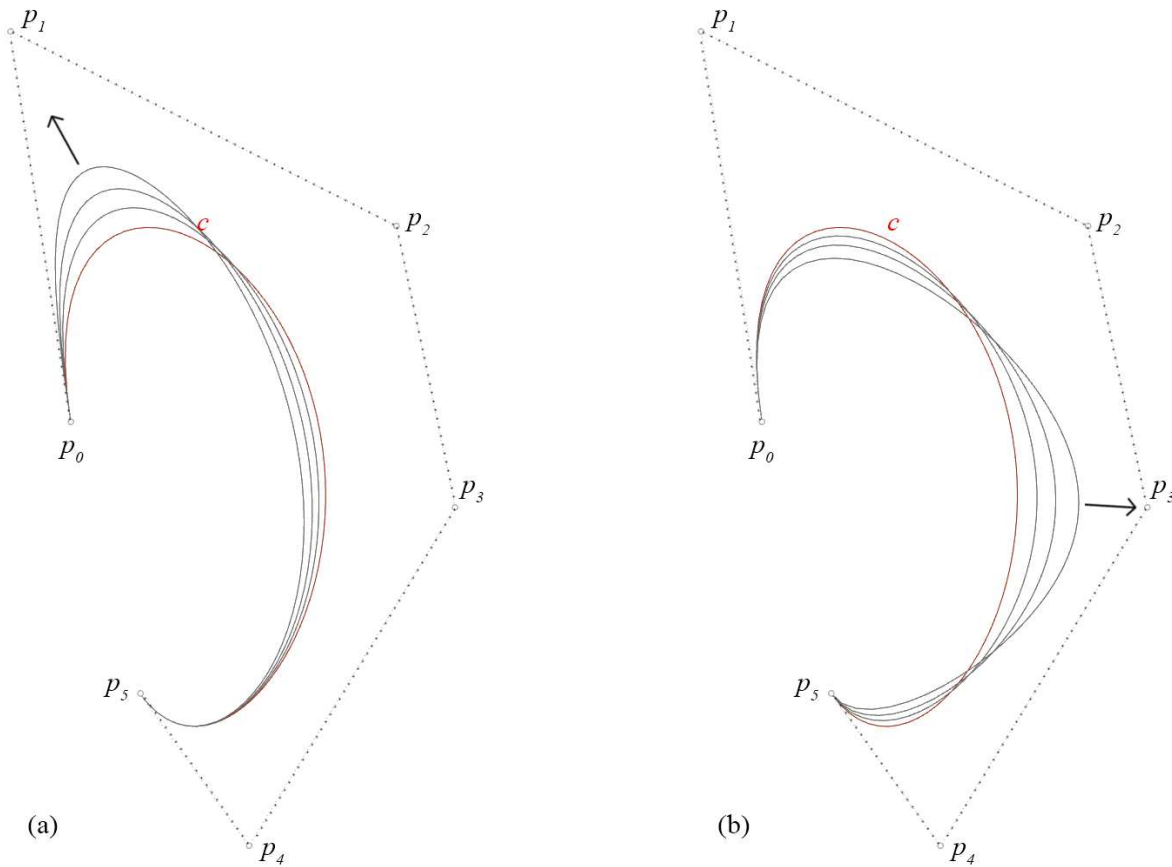
Offset Surface



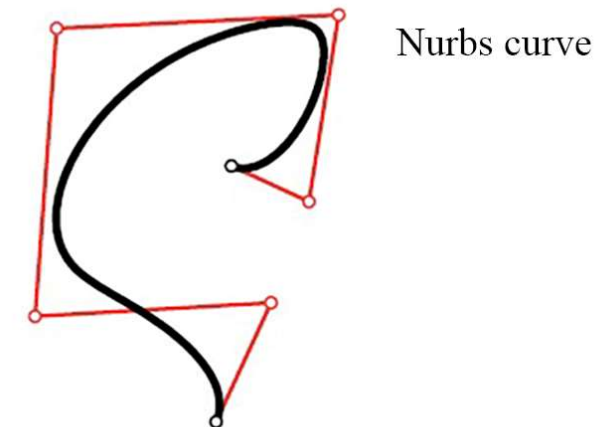
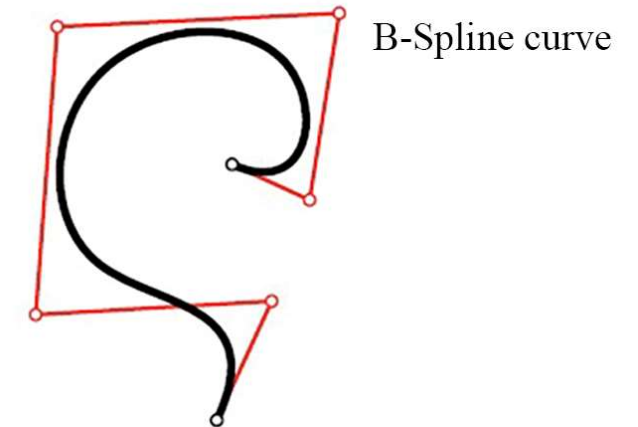
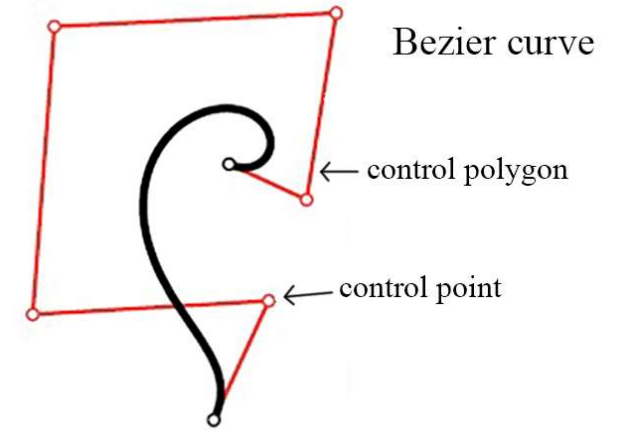
Hyperbolic Paraboloid

# Freeform Curves

1. Bezier
2. B-Spline
3. NURBS

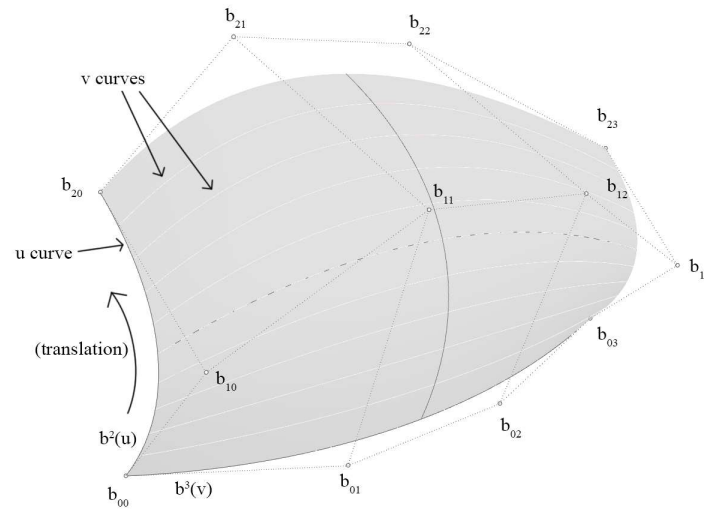


A NURBS curve with different weight increase towards  $P_1$  and  $P_3$

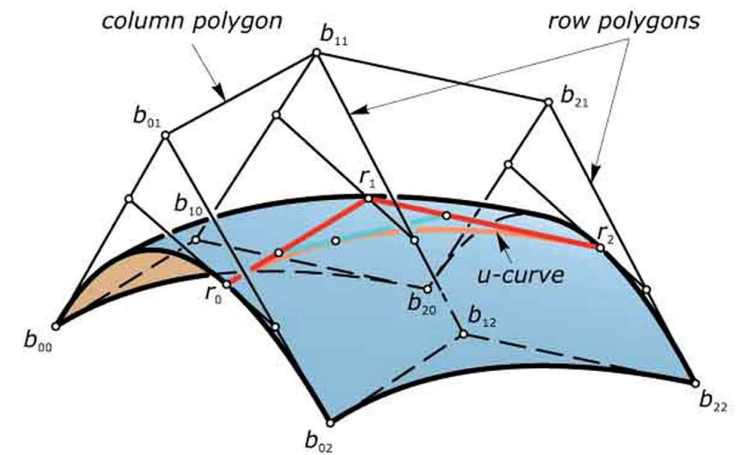


# Freeform Surfaces

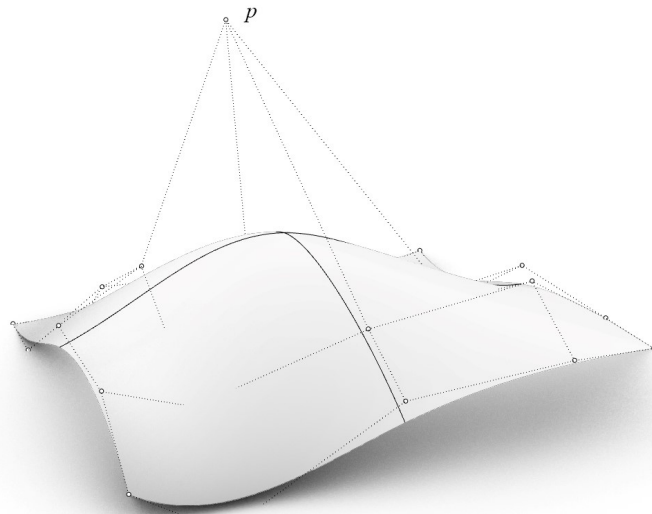
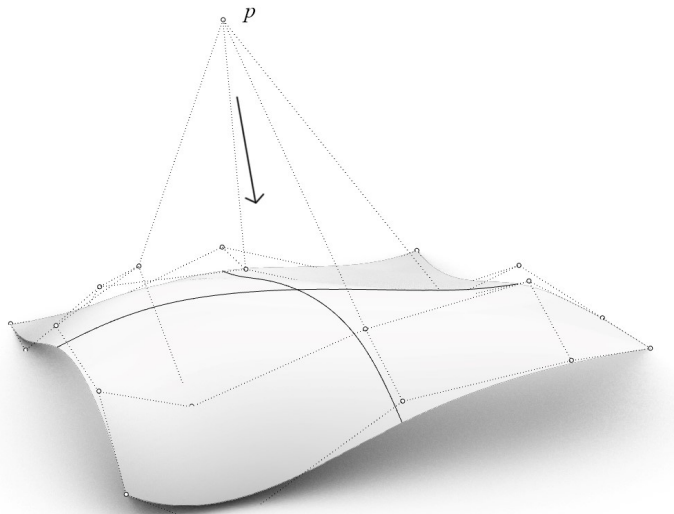
1. Bezier Surfaces
2. B-Spline
3. NURBS Surfaces



Translational Bezier Surface

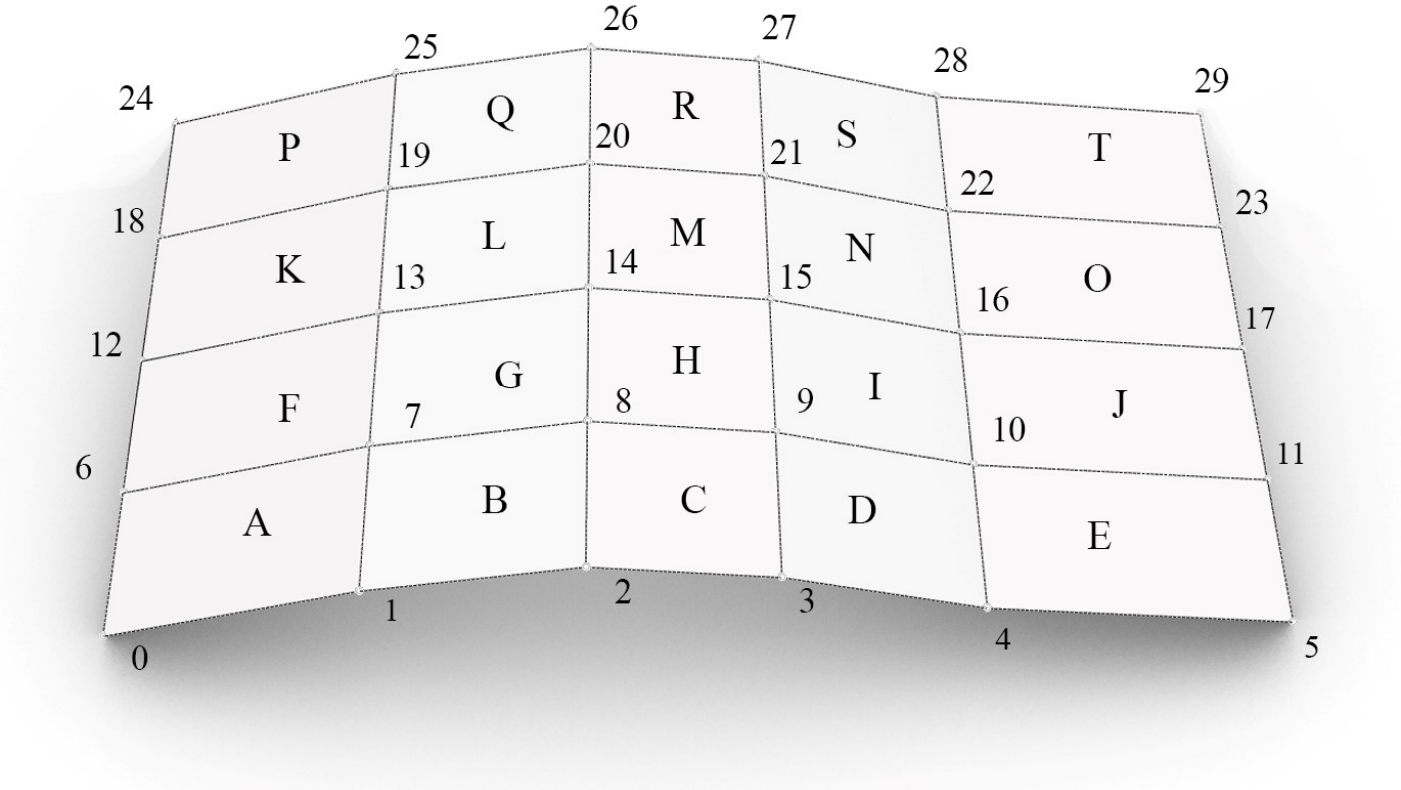


General Bezier Surface



NURBS Surfaces

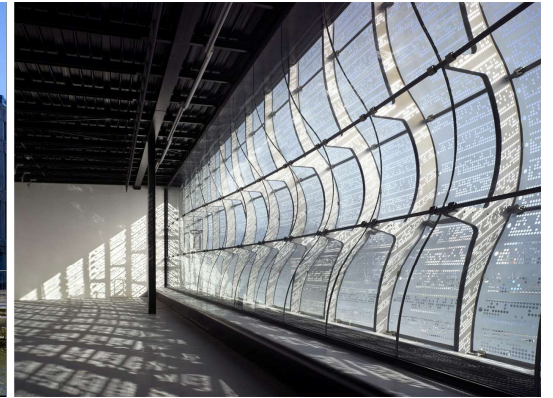
# Meshes





# Panelization

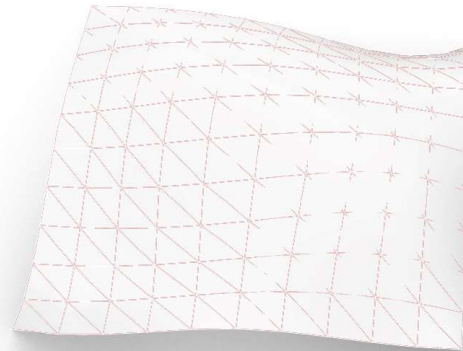
1. Non-Rationalization
2. Pre-Rationalization
3. Post-Rationalization



Non-Rationalization



Pre-Rationalization



Post-Rationalization

# Freeform Surface Examples



Antonio Gaudi



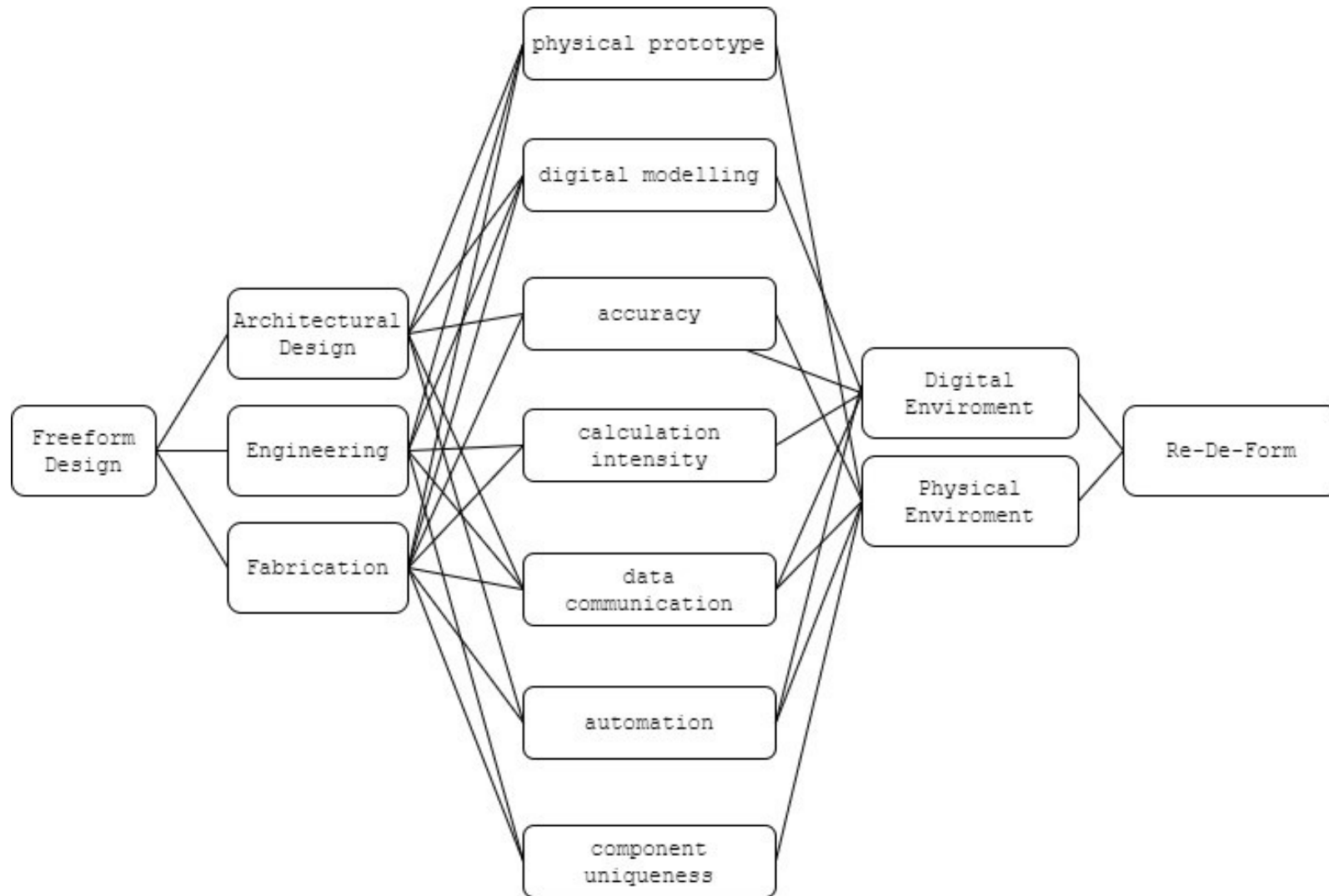
Frank Gehry

# Freeform Design

is identified as a new and cross-disciplinary domain and is characterized as representative of the larger scale of impact of digital technologies on building design and production.

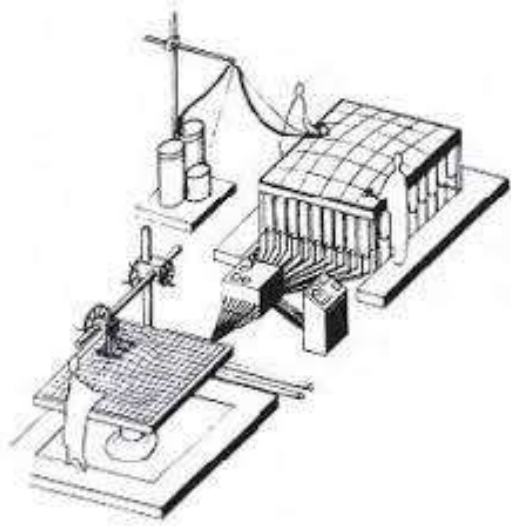
## Challenges in:

1. Architectural Design
2. Engineering
3. Fabrication





# State of the Art on Flexible Molds



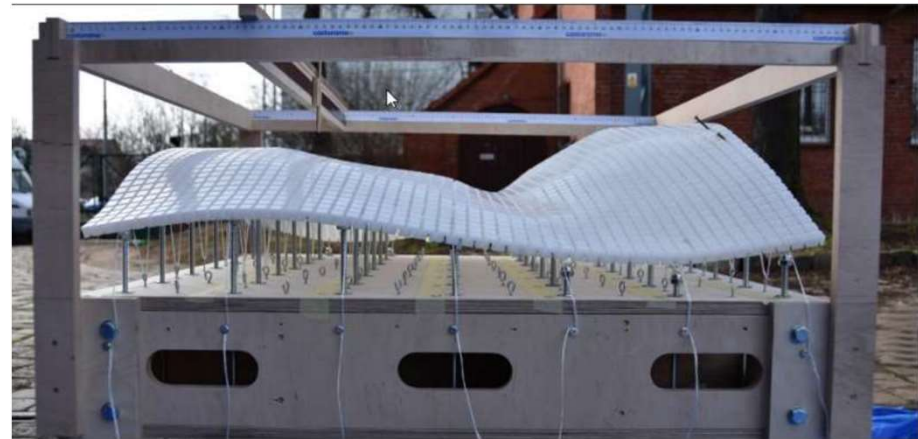
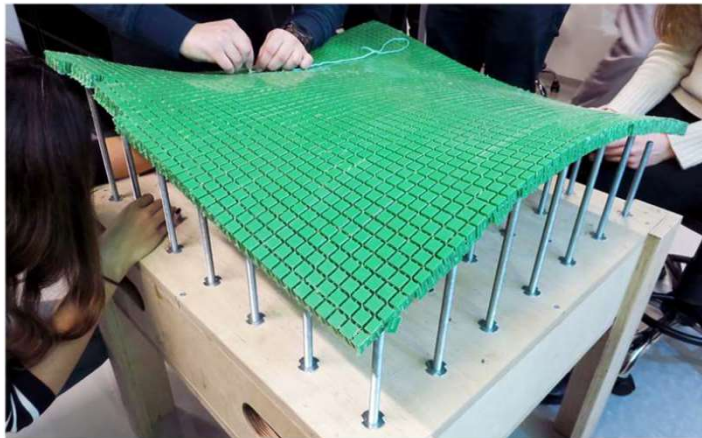
Renzo Piano



Spuybroek



Vollers and Rietbergen



The former FlexiMold

## **1<sup>st</sup> Upgrade**

Automation of the manually adjusted formwork

## **2<sup>nd</sup> Upgrade**

Integrate Human Computer Interaction (HCI)

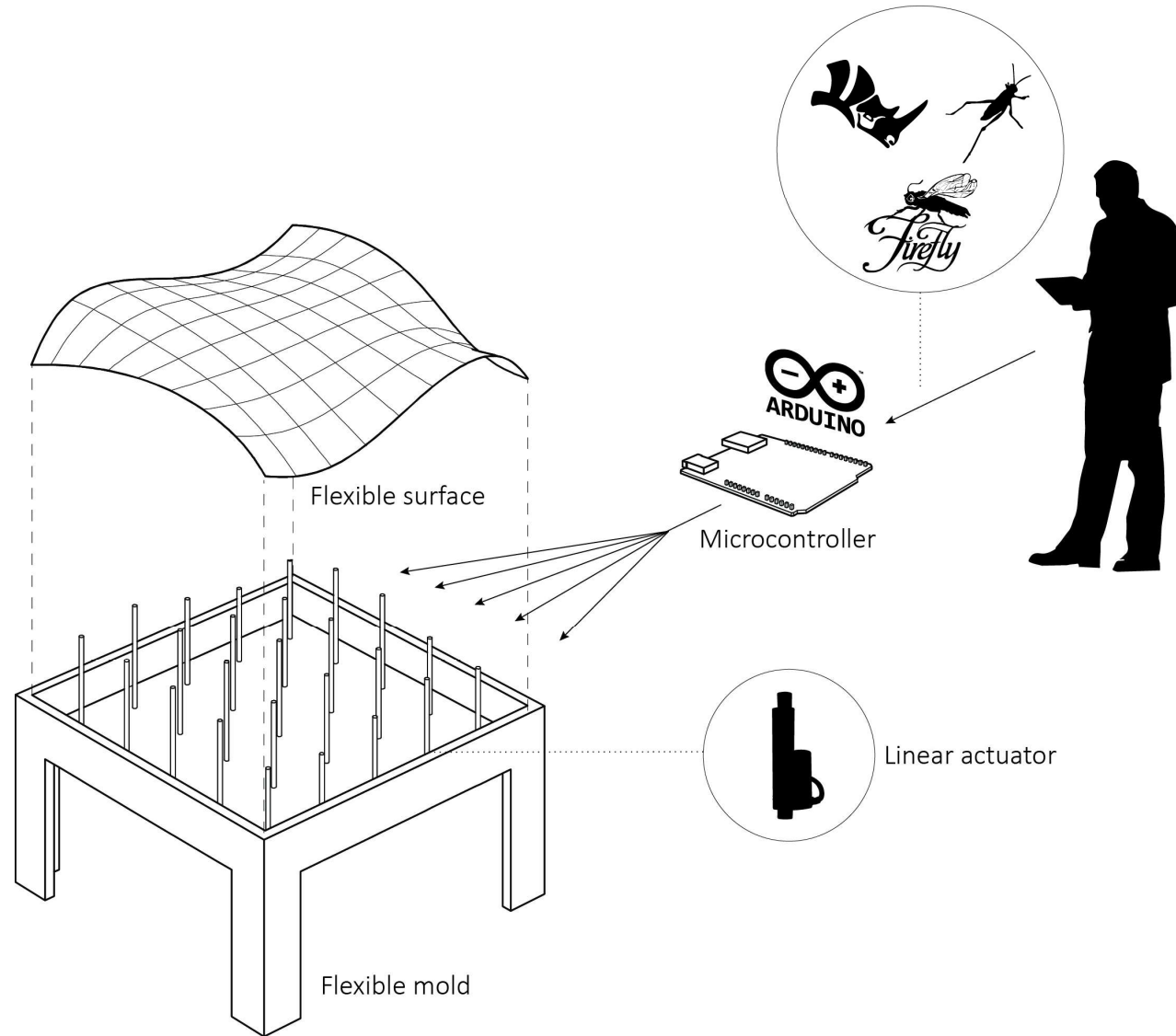
## **1<sup>st</sup> Upgrade**

Automation of the manually adjusted formwork

## **2<sup>nd</sup> Upgrade**

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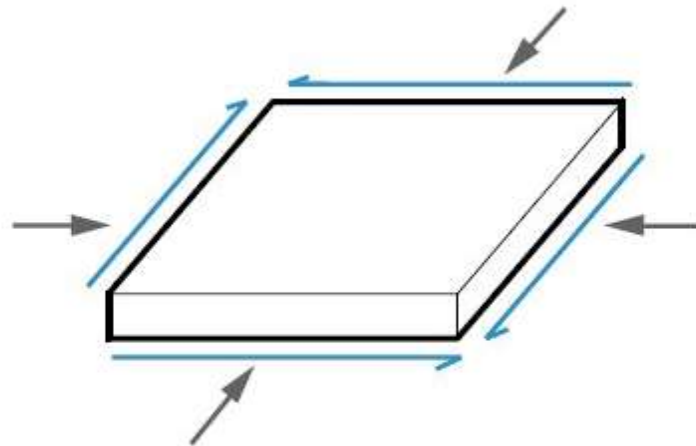
# The automation as it was originally envisioned



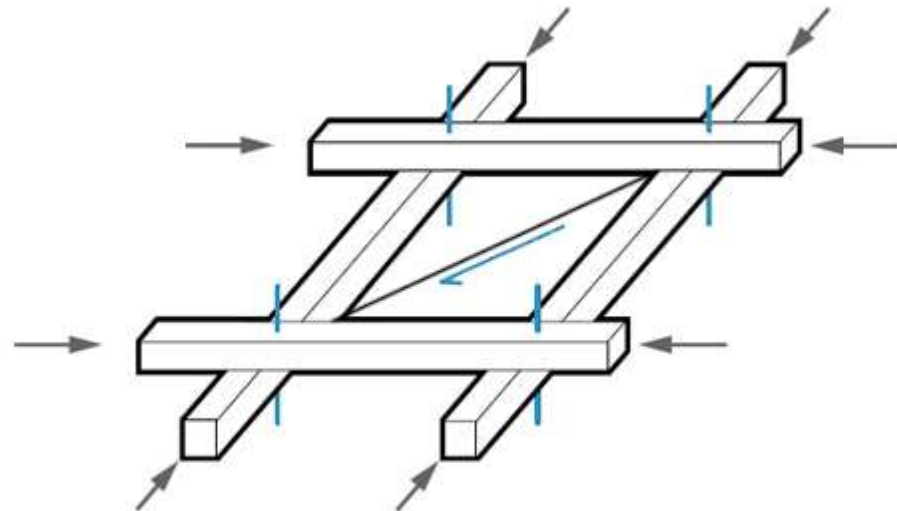


# Timber Gridshell Structures

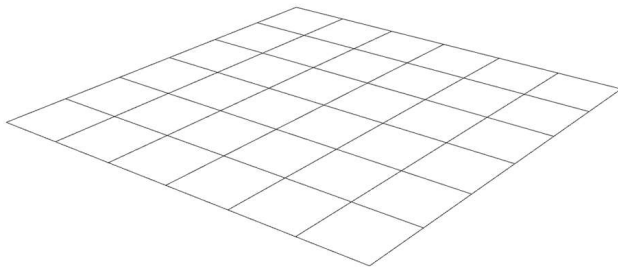
## Shells



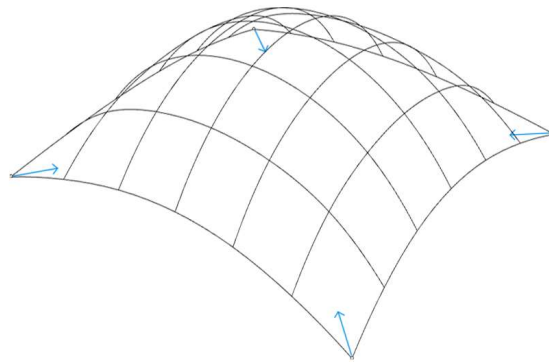
## Gridshells



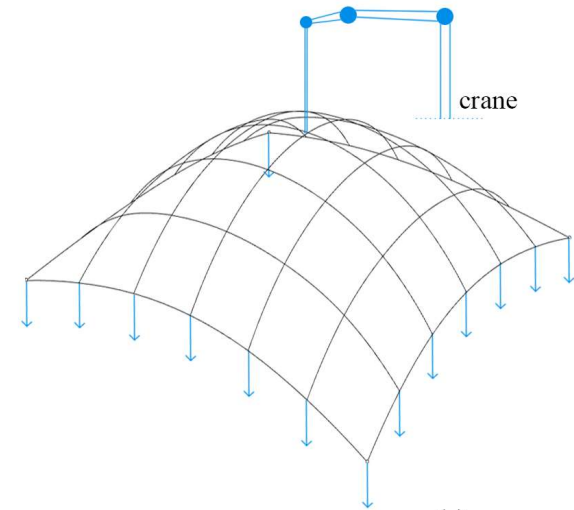
# Timber GridShells



(a)

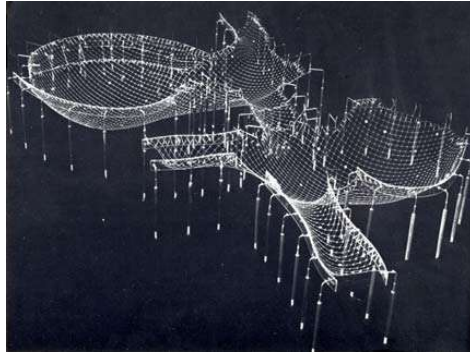


(b)



(c)

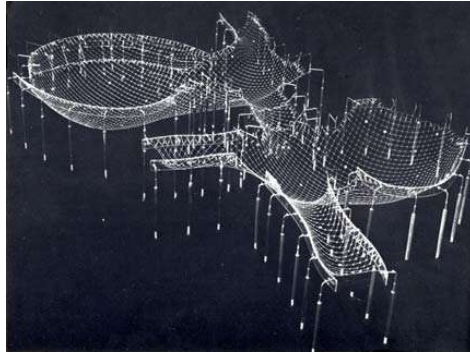
# Timber GridShell examples



The Mannheim Multihalle



# Timber GridShell examples



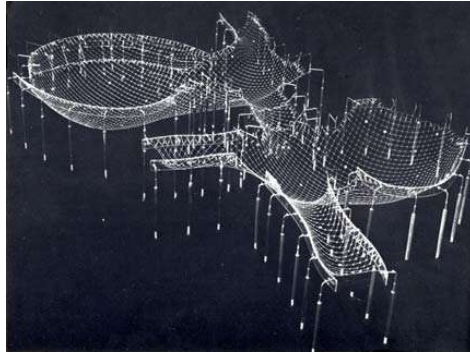
The Mannheim Multihalle



The Weald and Downland



# Timber GridShell examples



The Mannheim Multihalle

The Weald and Downland



The Savil Garden





Pavilion ZA

# Form Finding Processes for shells

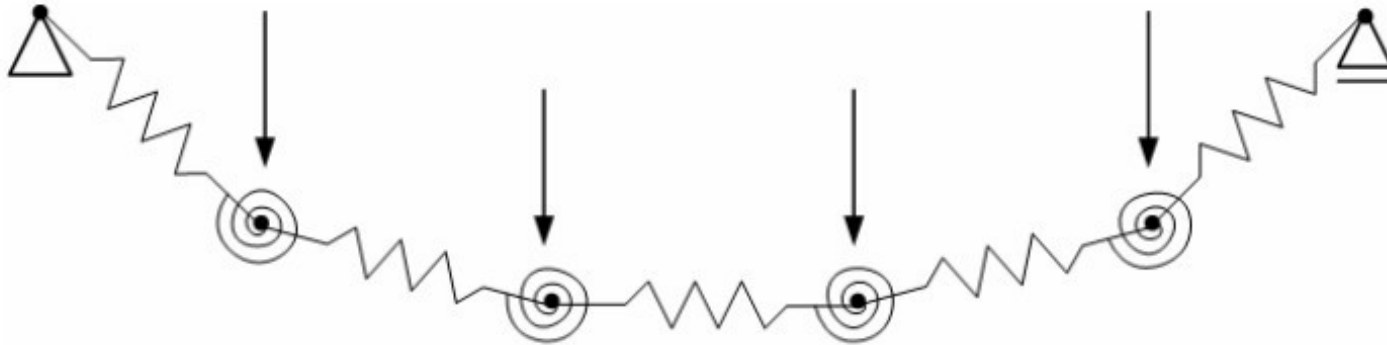
1. Stiffness Matrix Methods
2. Geometric Stiffness Method
3. Dynamic Equilibrium Methods



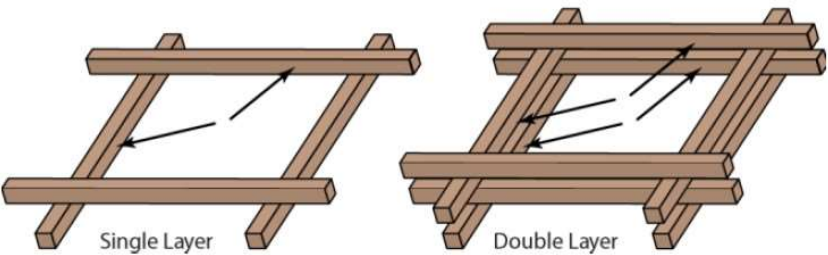
# Form Finding Processes for shells

1. Stiffness Matrix Methods
2. Geometric Stiffness Method
3. Dynamic Equilibrium Methods

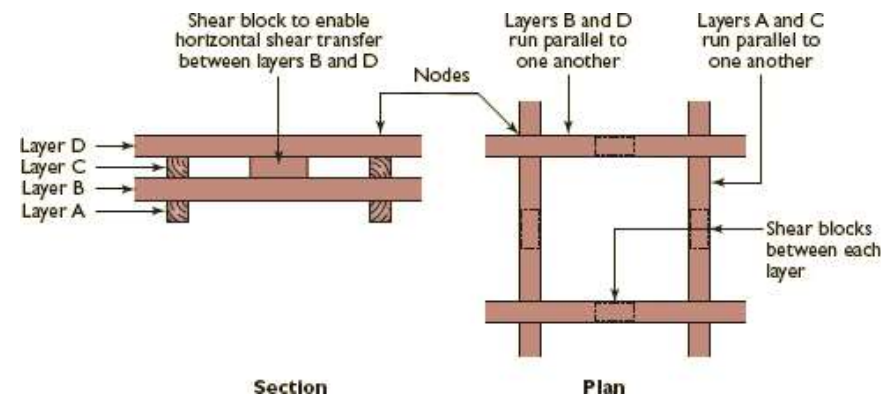
# Particle Spring Method



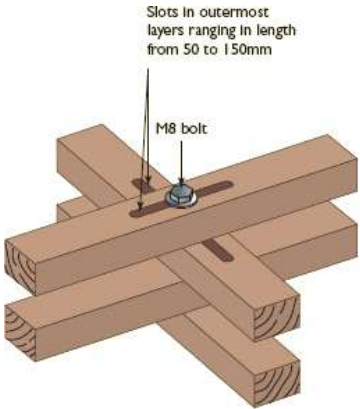
# Timber Grid Details and Node Connections



Single-Double Layering



Double Layer System



Slotted node

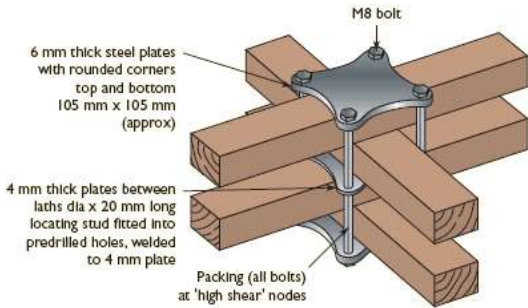
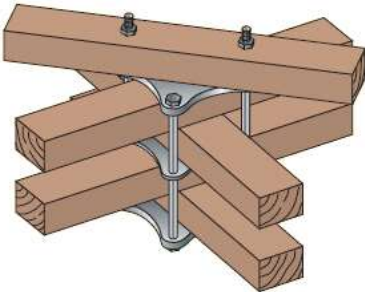
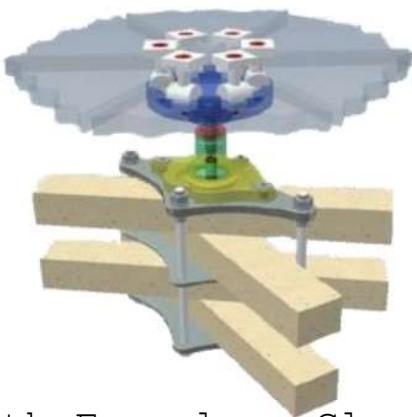


Plate-Bolt node



Diagonal Bracing



With Frameless Glazing

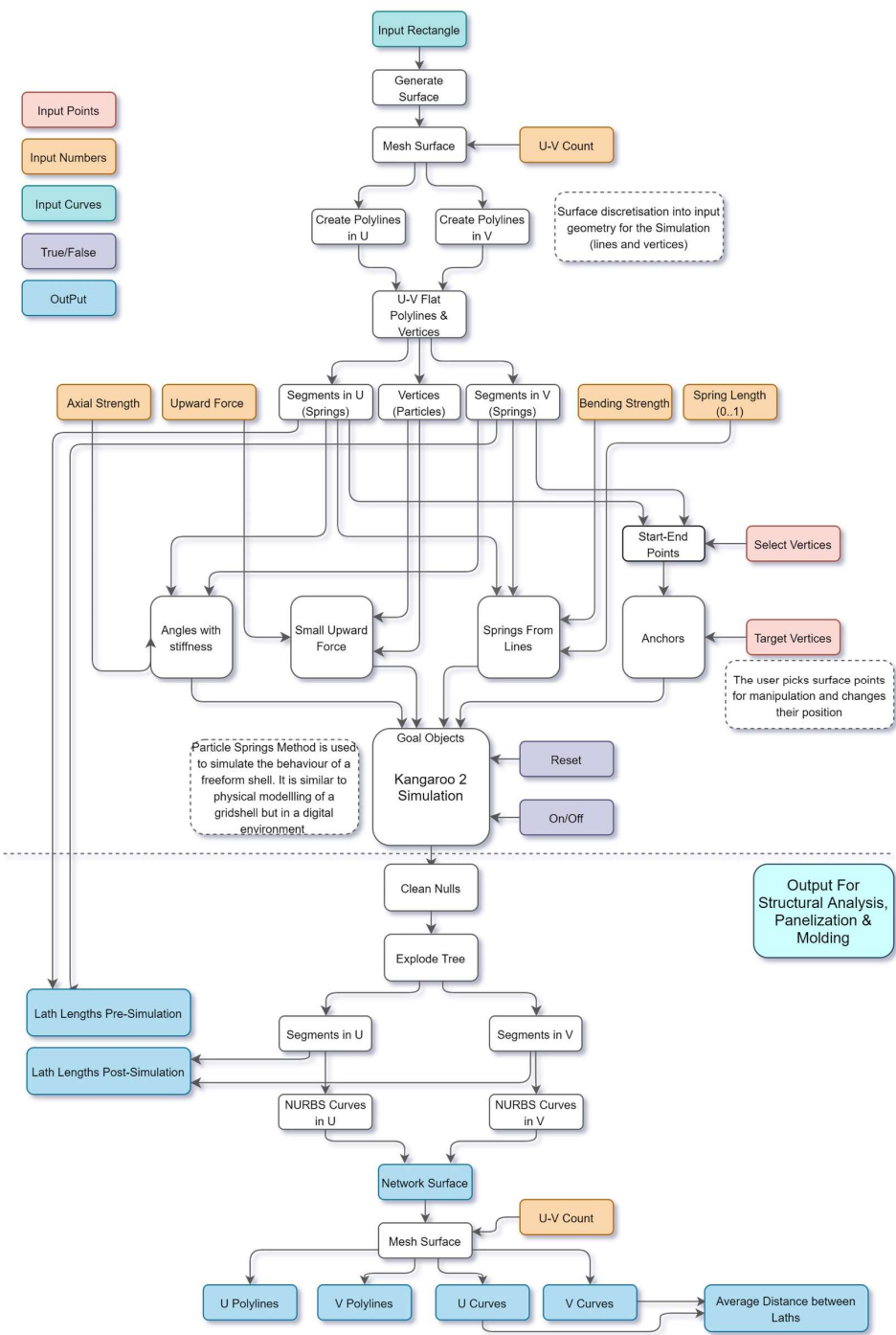
**Re-De-Form**

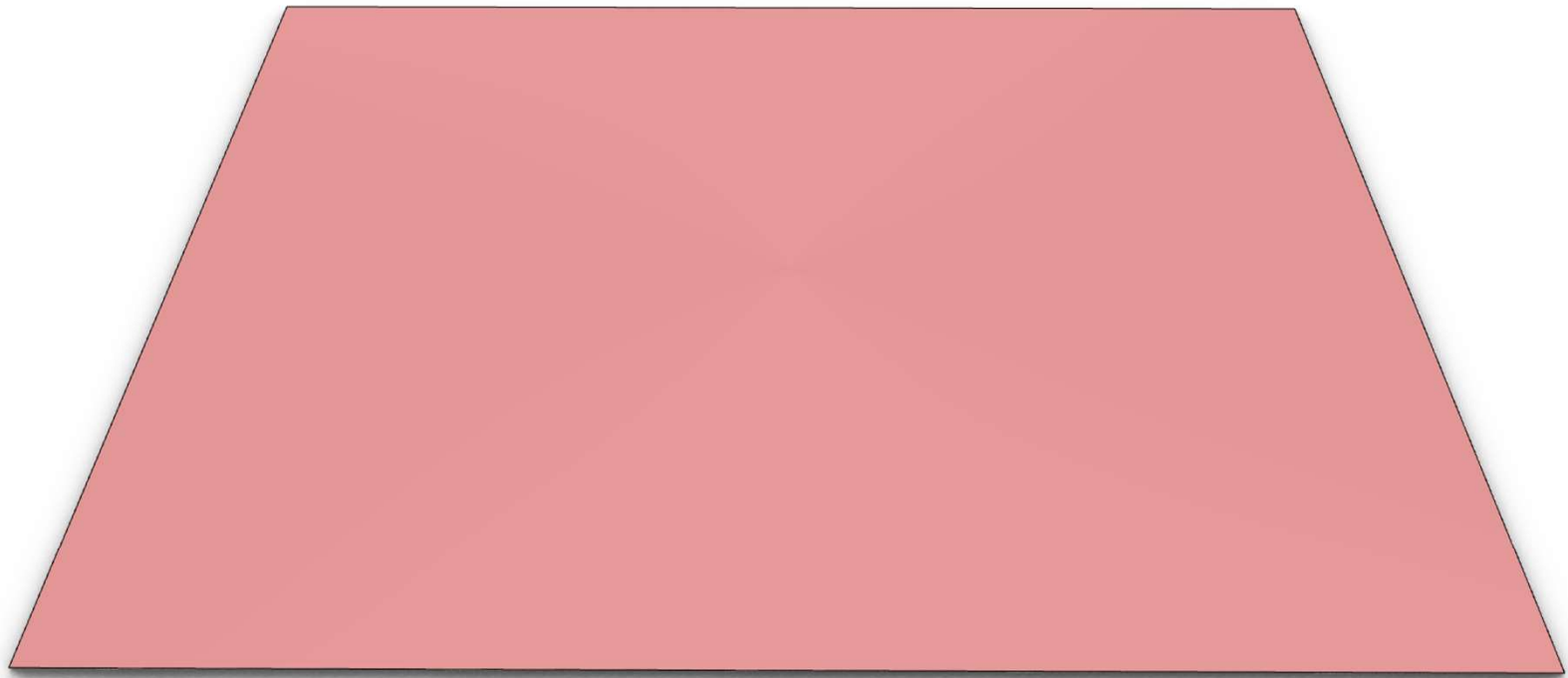
# Designing the workflow

1. Form finding
2. Designing the Gridshell
3. Structural Analysis
4. Panelization and panel correction
5. The digital Re-De-Form
6. The Re-De-Form prototype

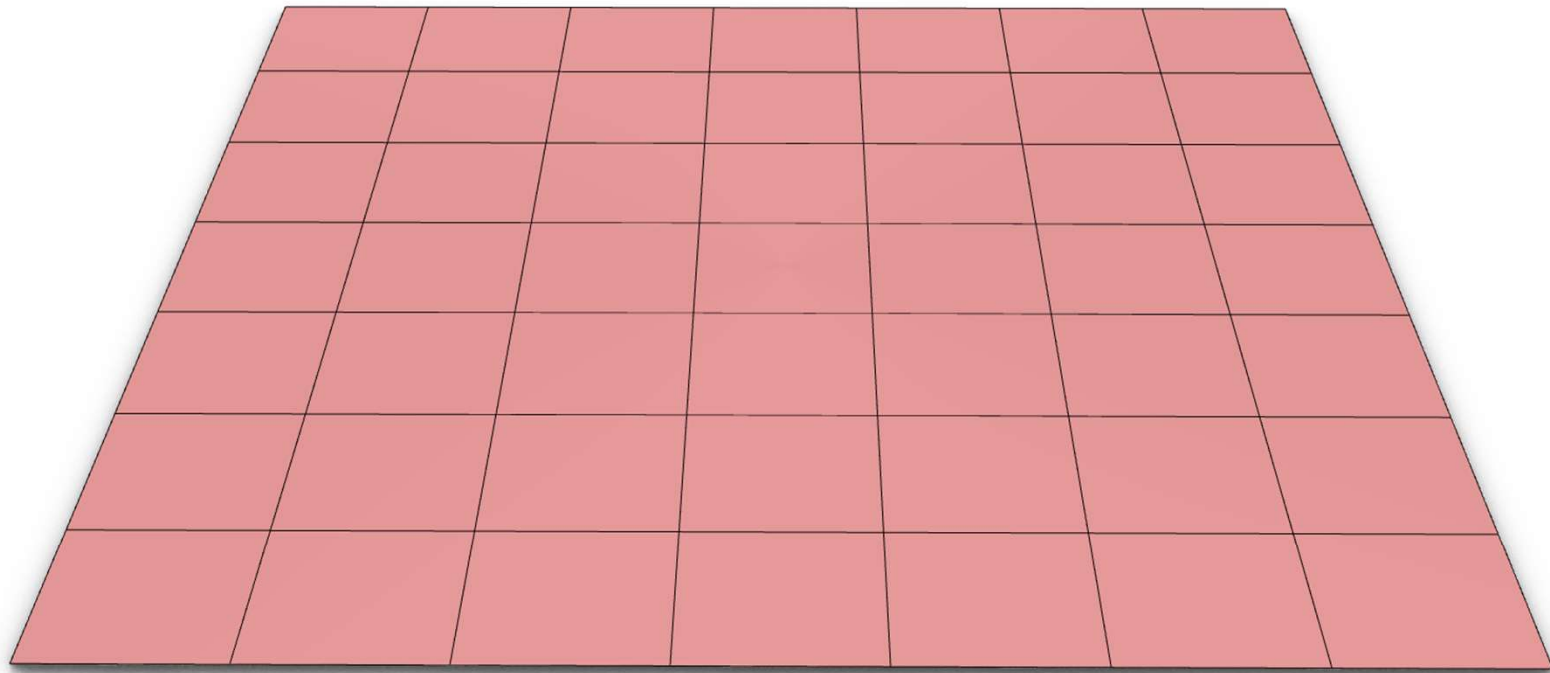
**Form finding of a flat surface**

# The Flowchart









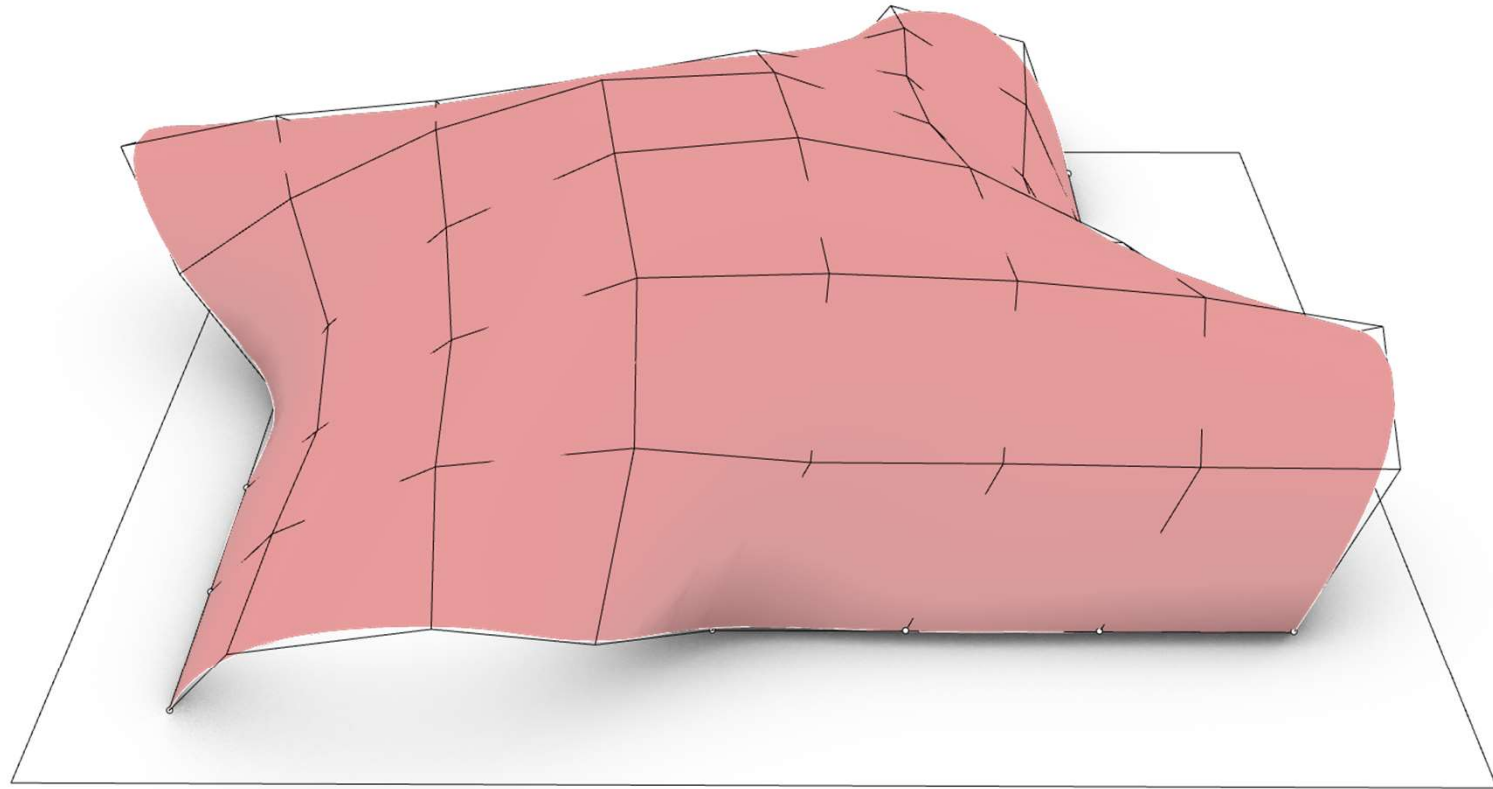
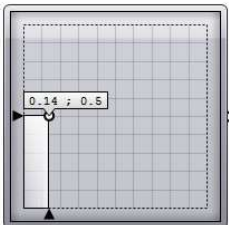
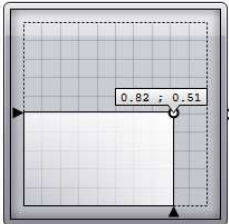
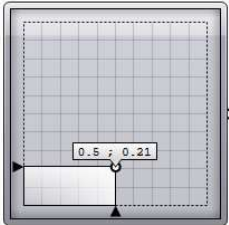
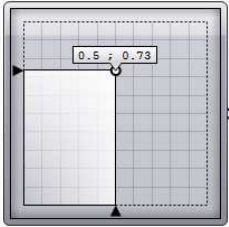
## Form Finding Params

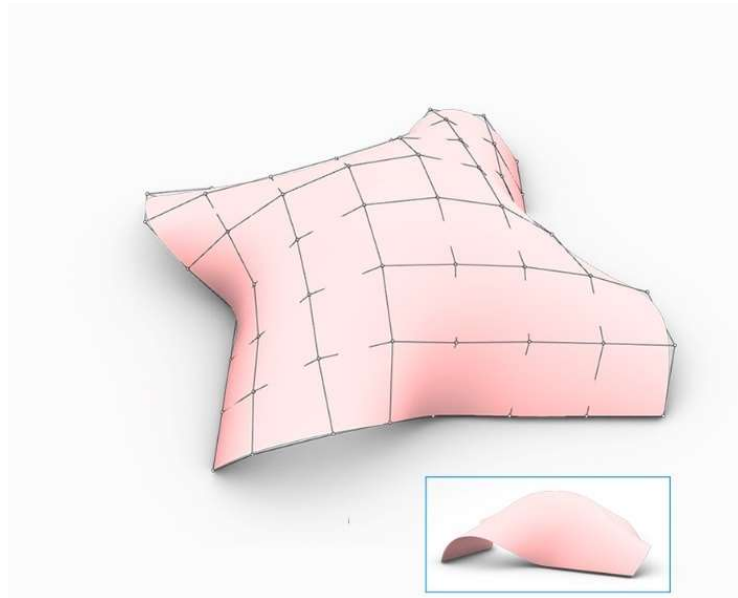
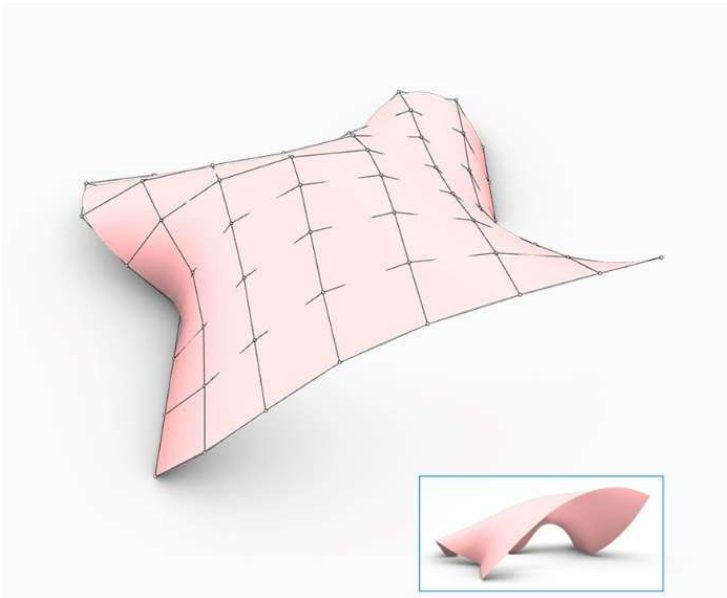
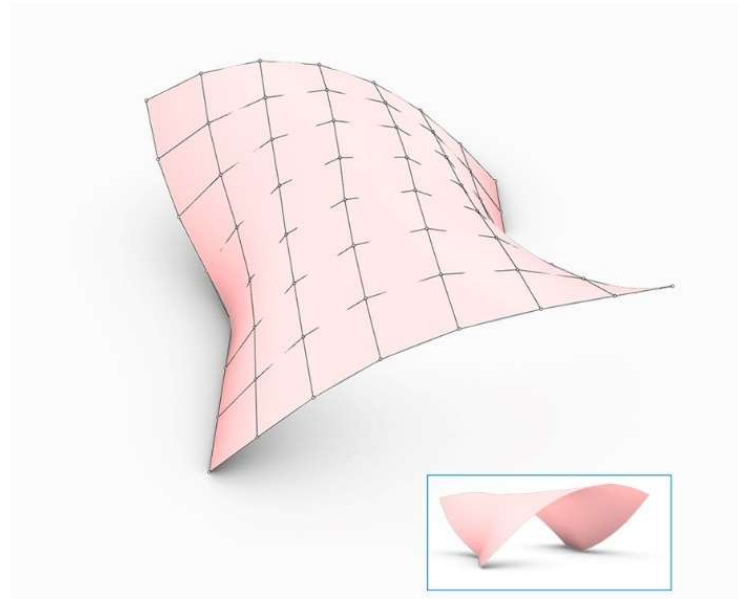
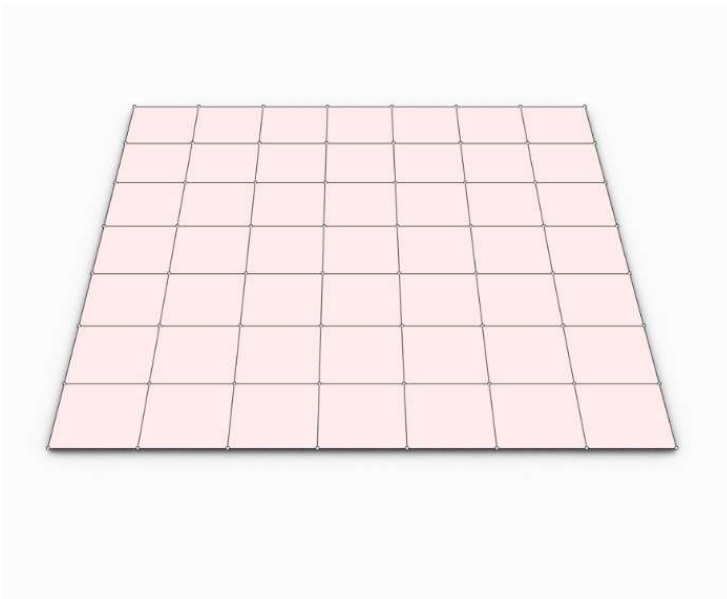
Bending Strength

Axial Strength

Force on grid

Length Multiplication





3 scenarios



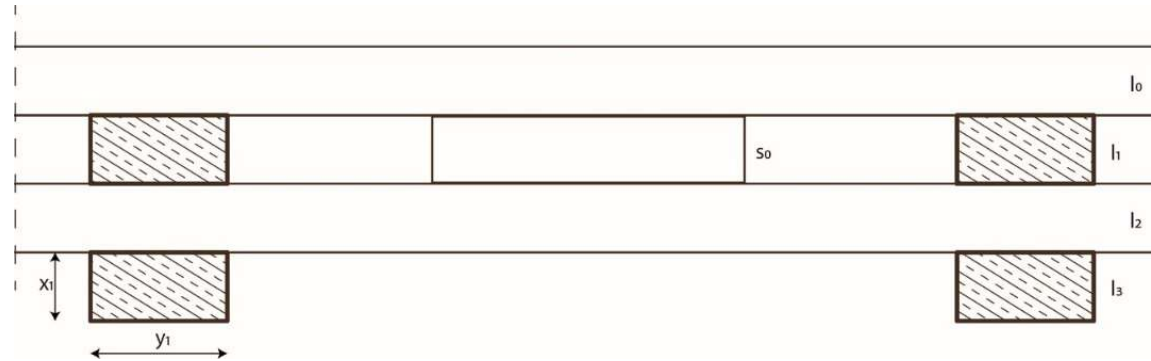
U and V Polylines  
for  
structural analysis



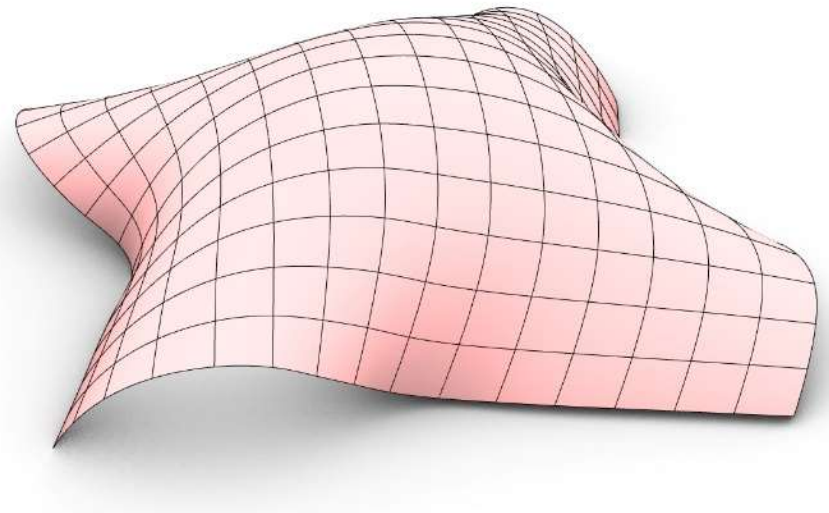
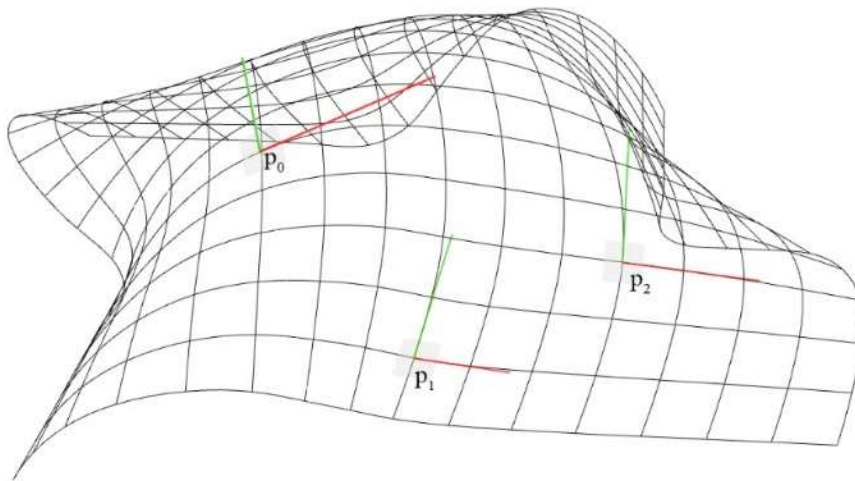
U and V Curves  
For  
gridshell design and panelization

# Designing the gridshell

# Cross-section design and application



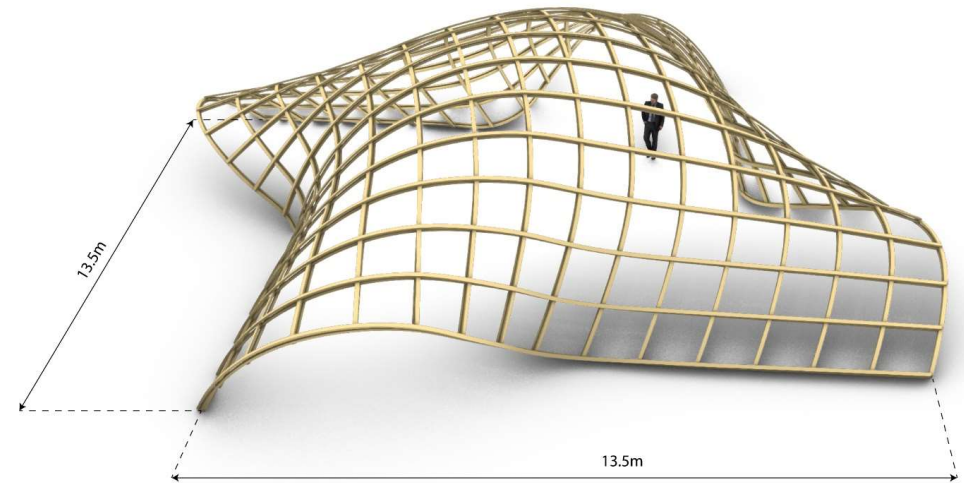
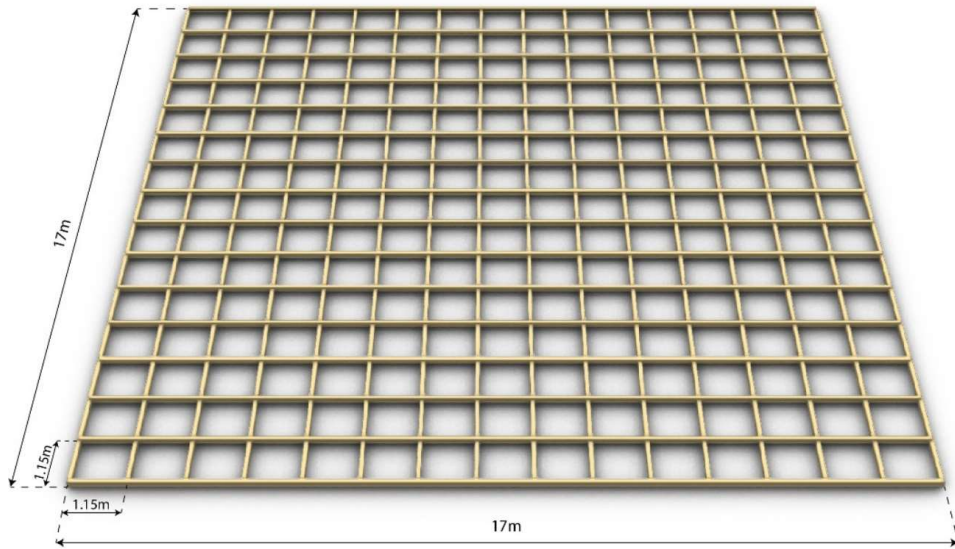
The cross-section design utilizes double-layer lath system



The cross-section was aligned to the local planes of the surface and lofted

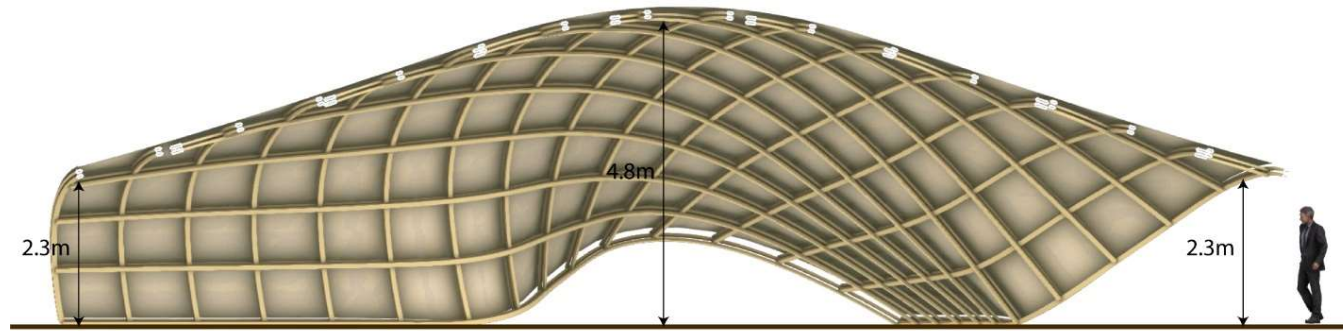


# The flat grid pushed inwards

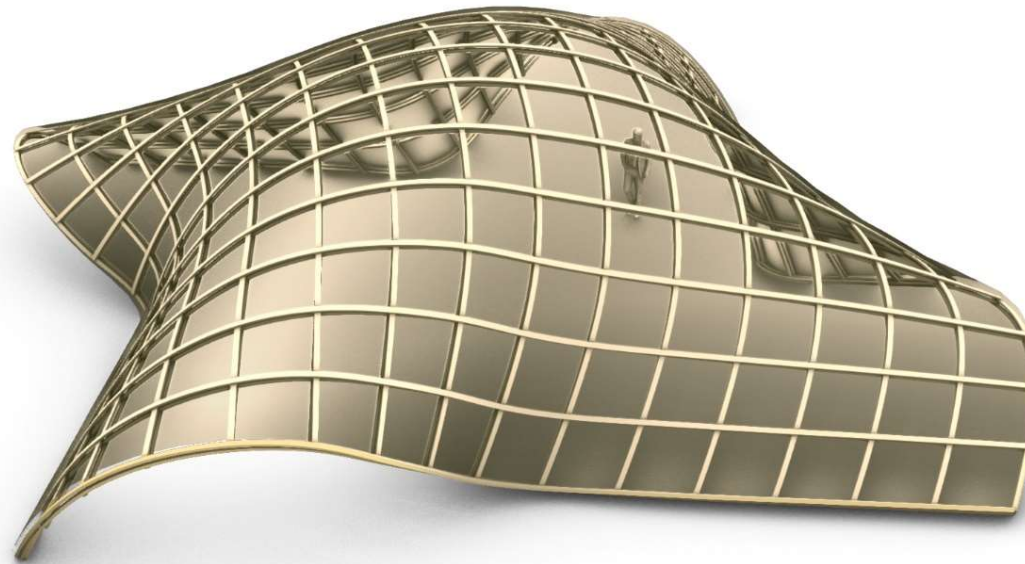




# The panelization is placed on top of the structure

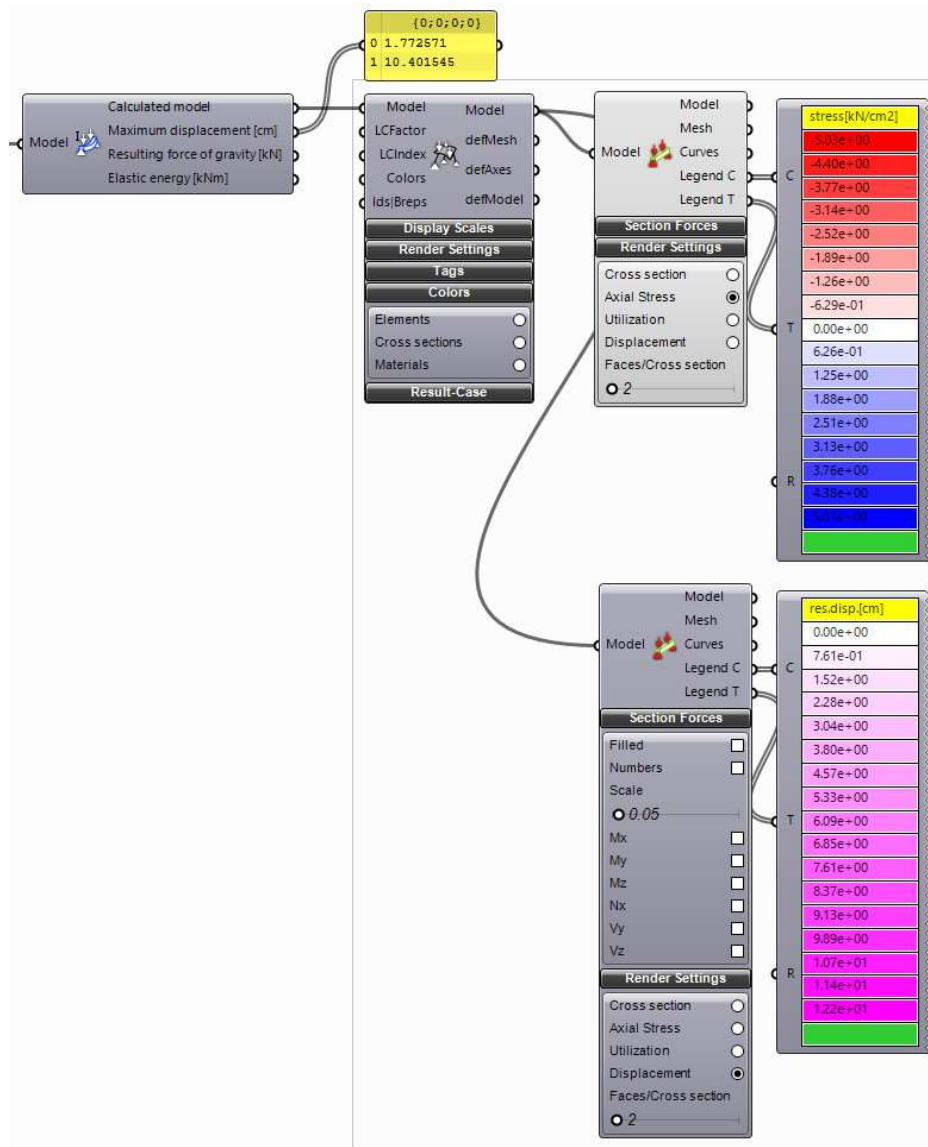


Section

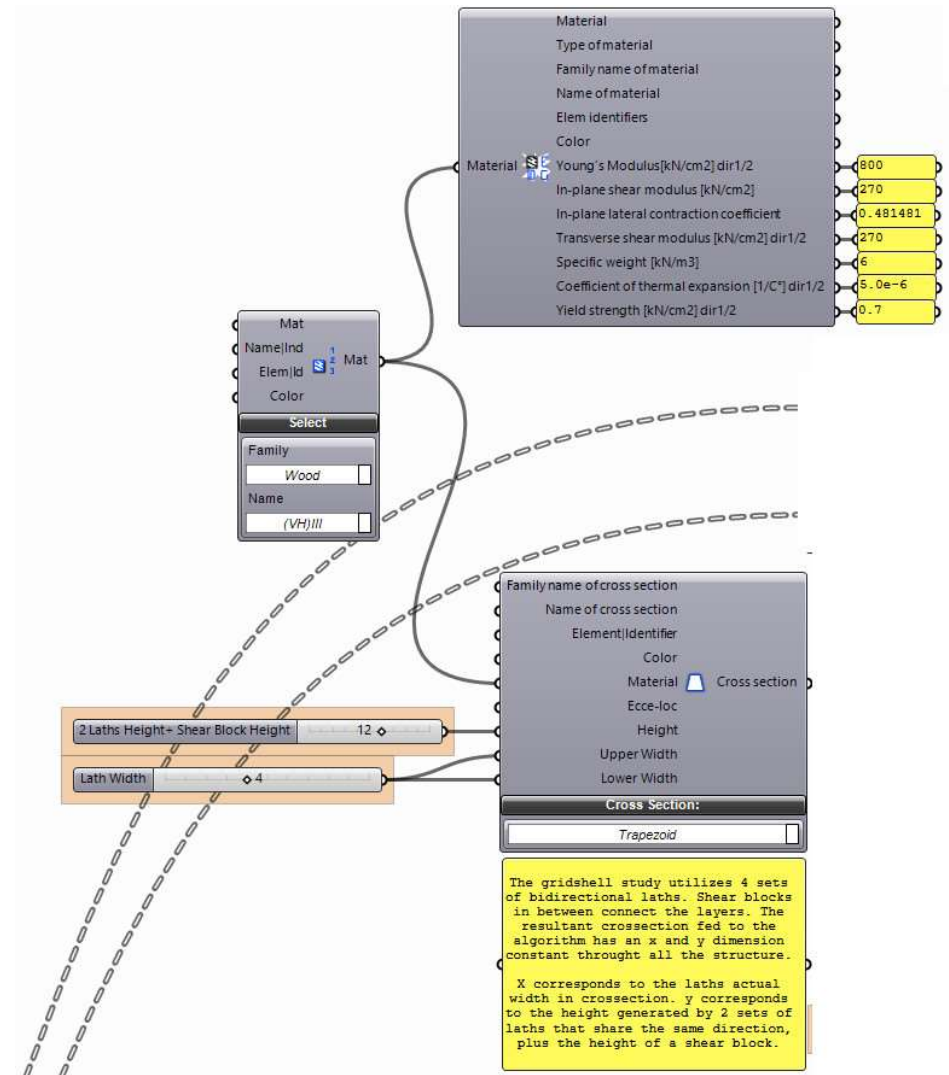


Final Model with freeform cladding surface

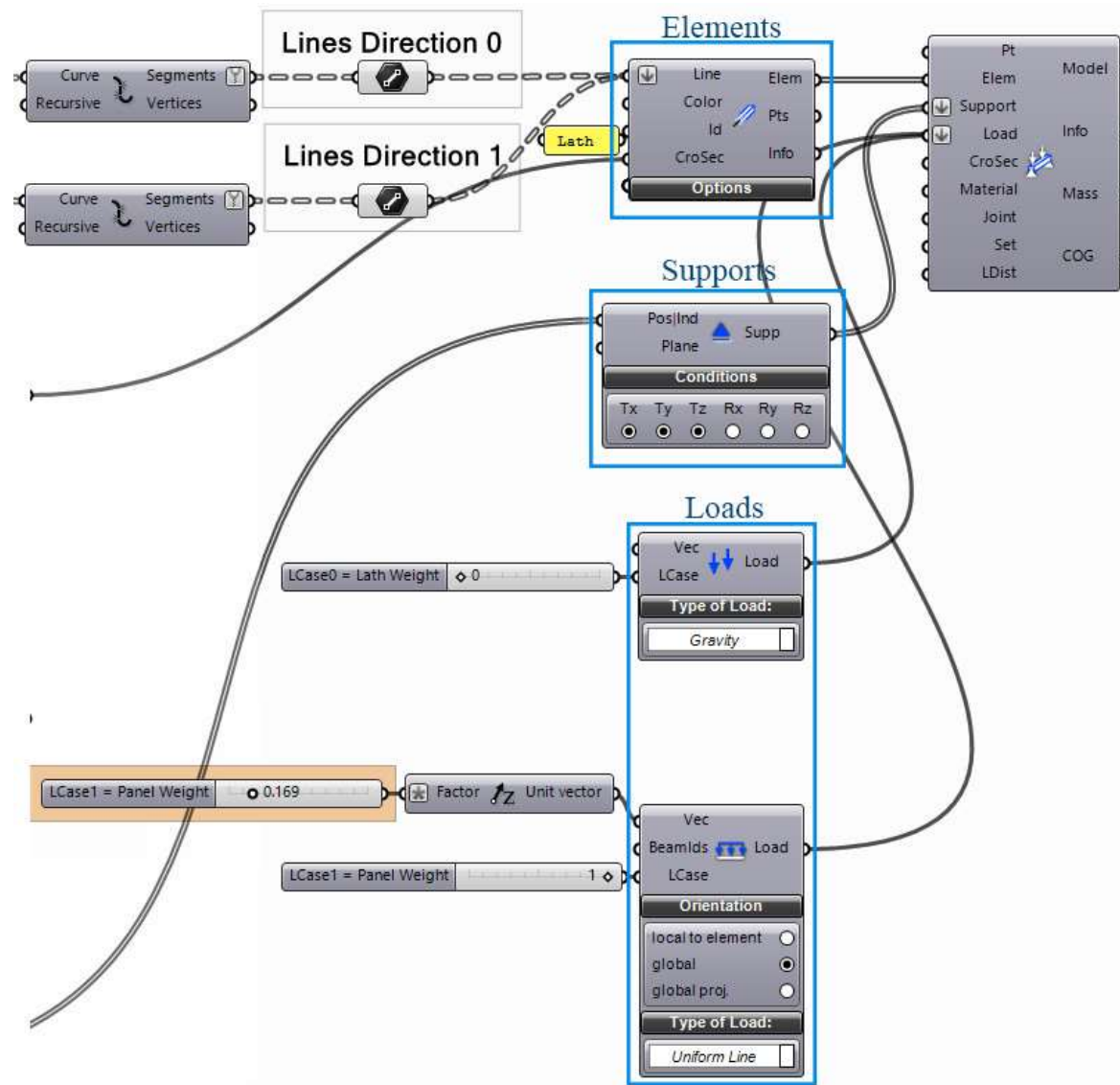
# Structural Analysis



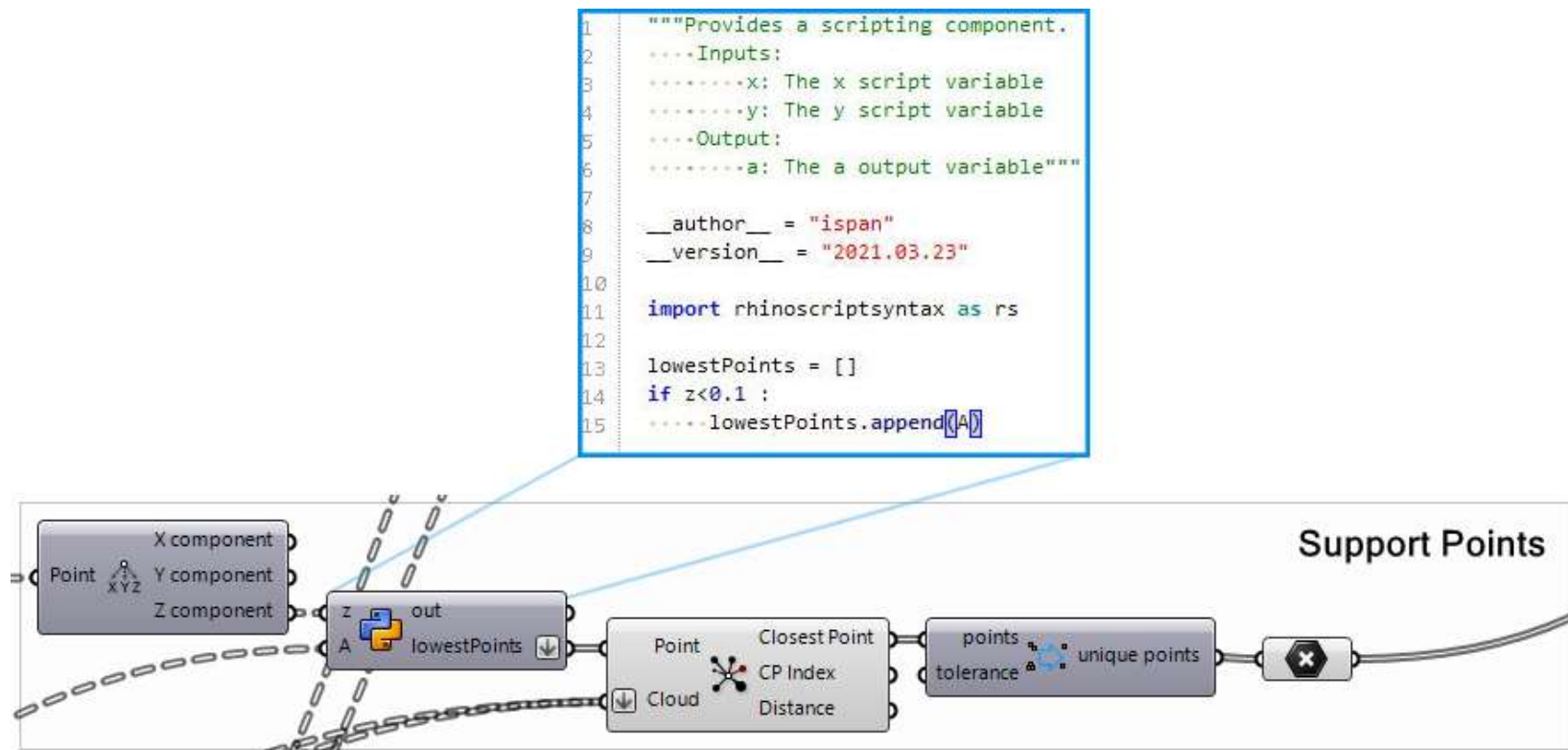
Calculation of Displacement and Axial Forces



Wood Material from Karamba Library

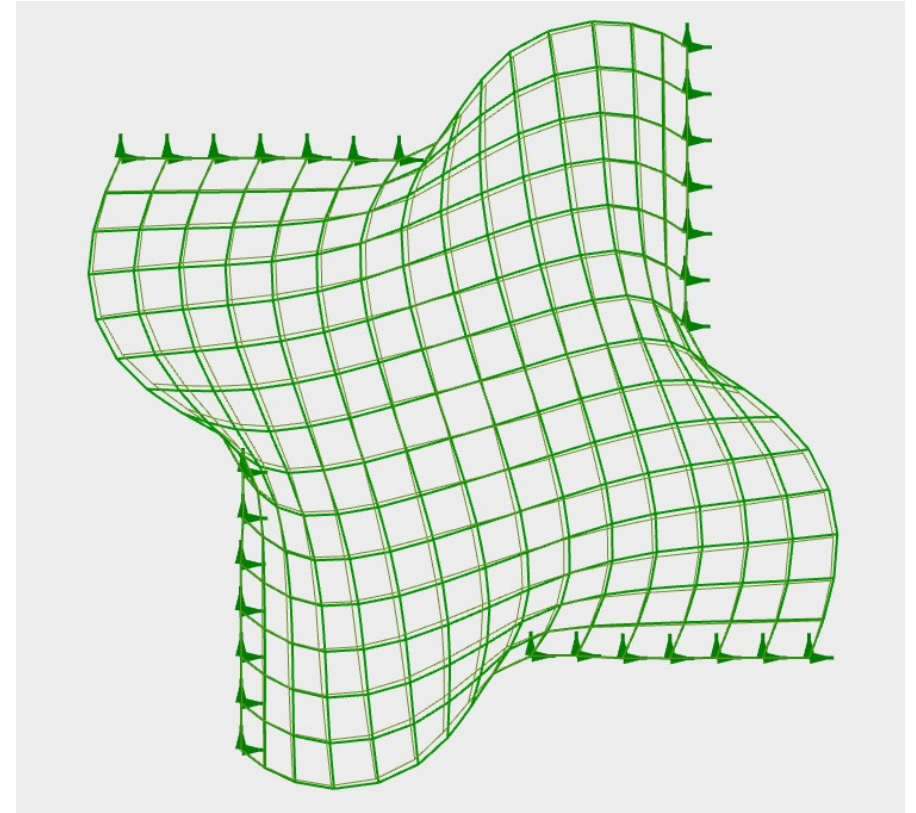
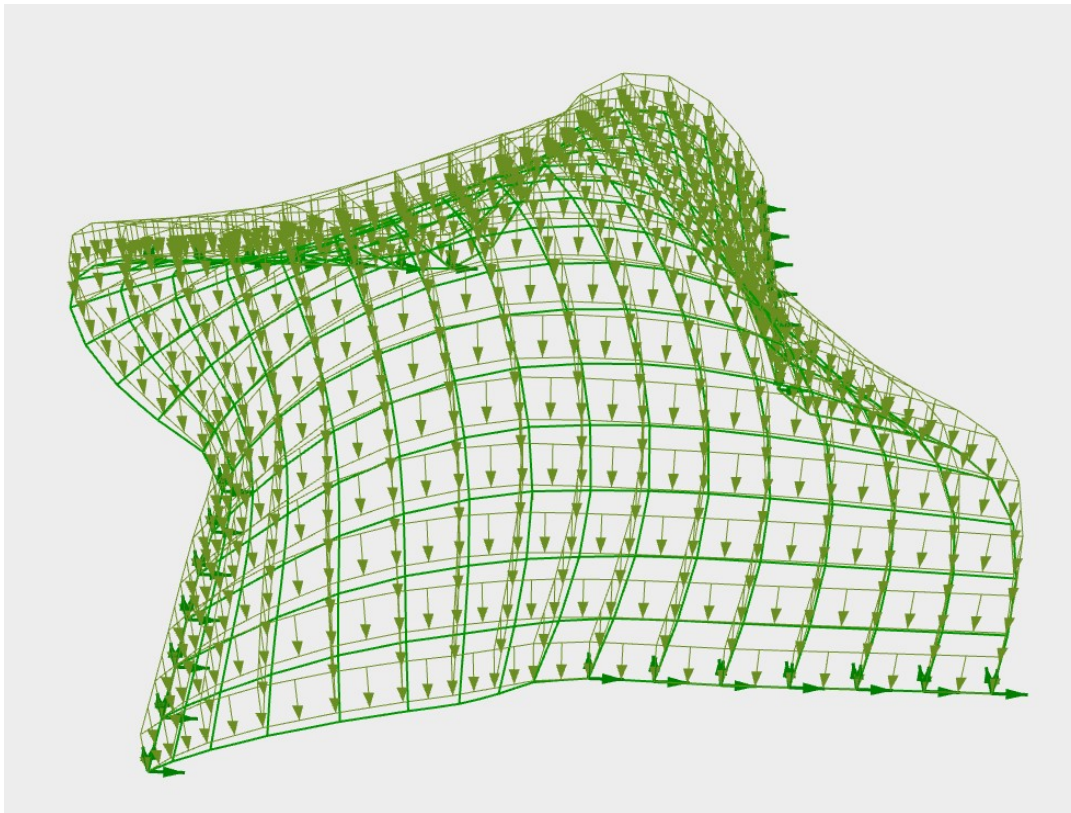


Assemble Model component

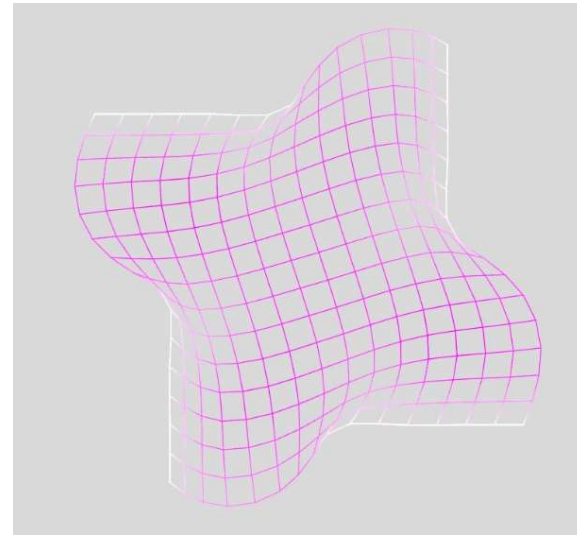
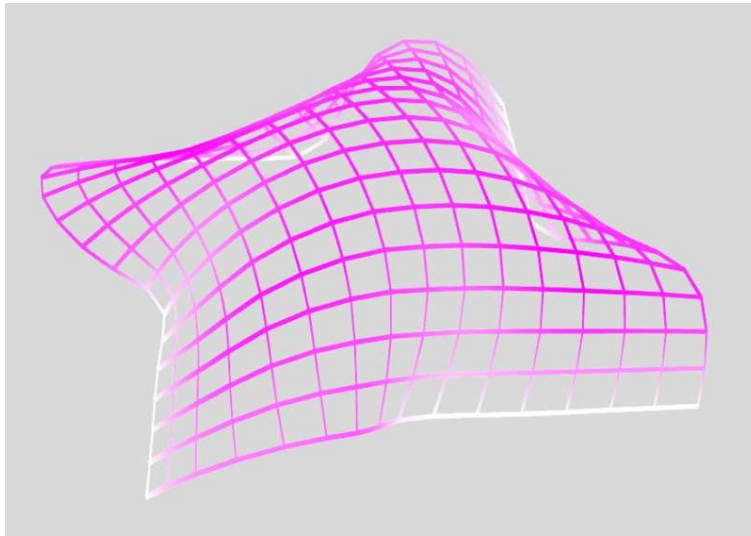


The Supports are defined by a GH Python script

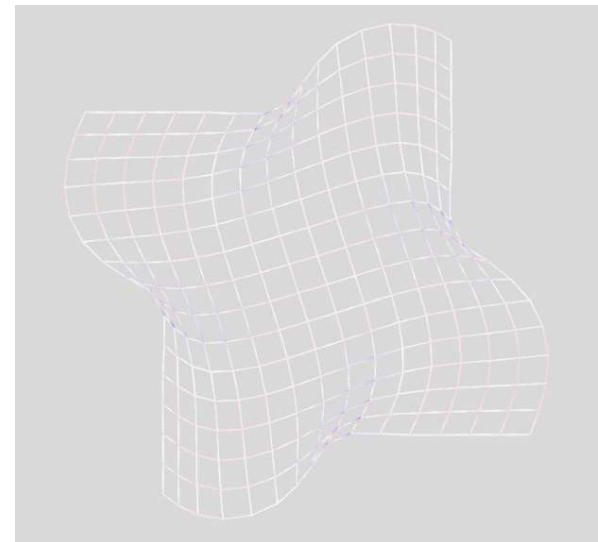
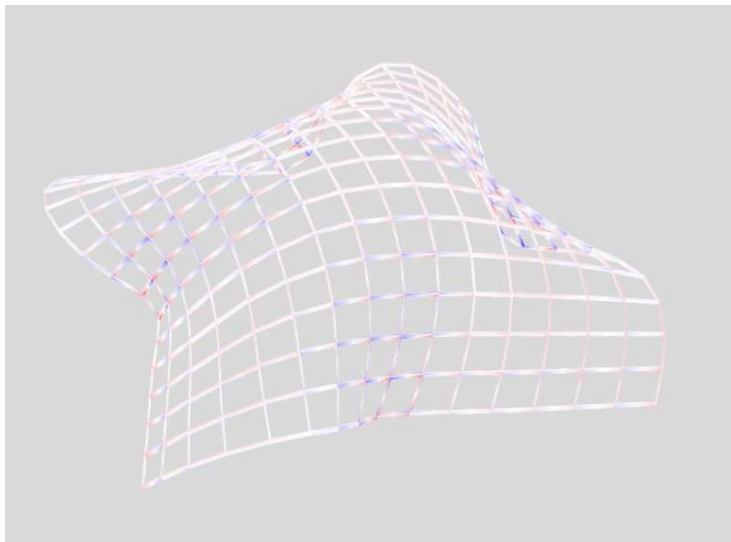




The Elements, Supports and Loads



Deformation

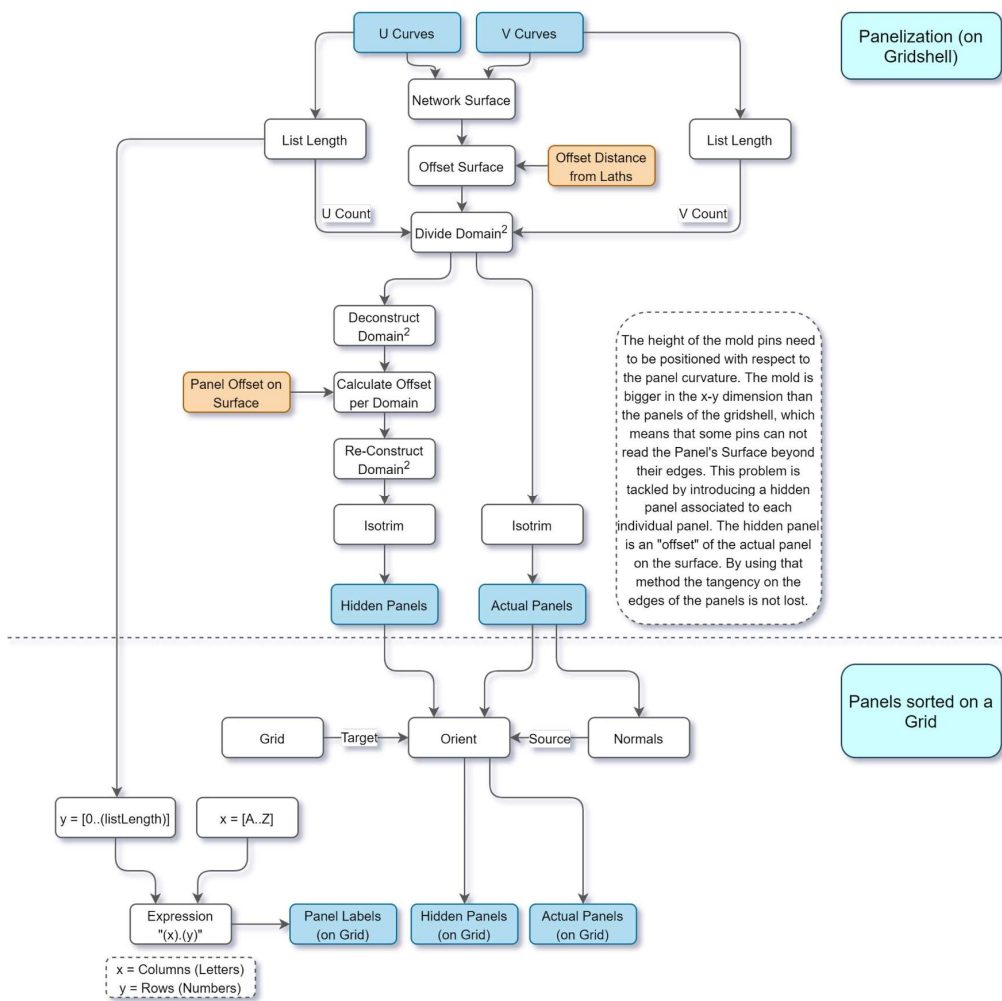


Axial Forces

## Panelization | Rotational correction

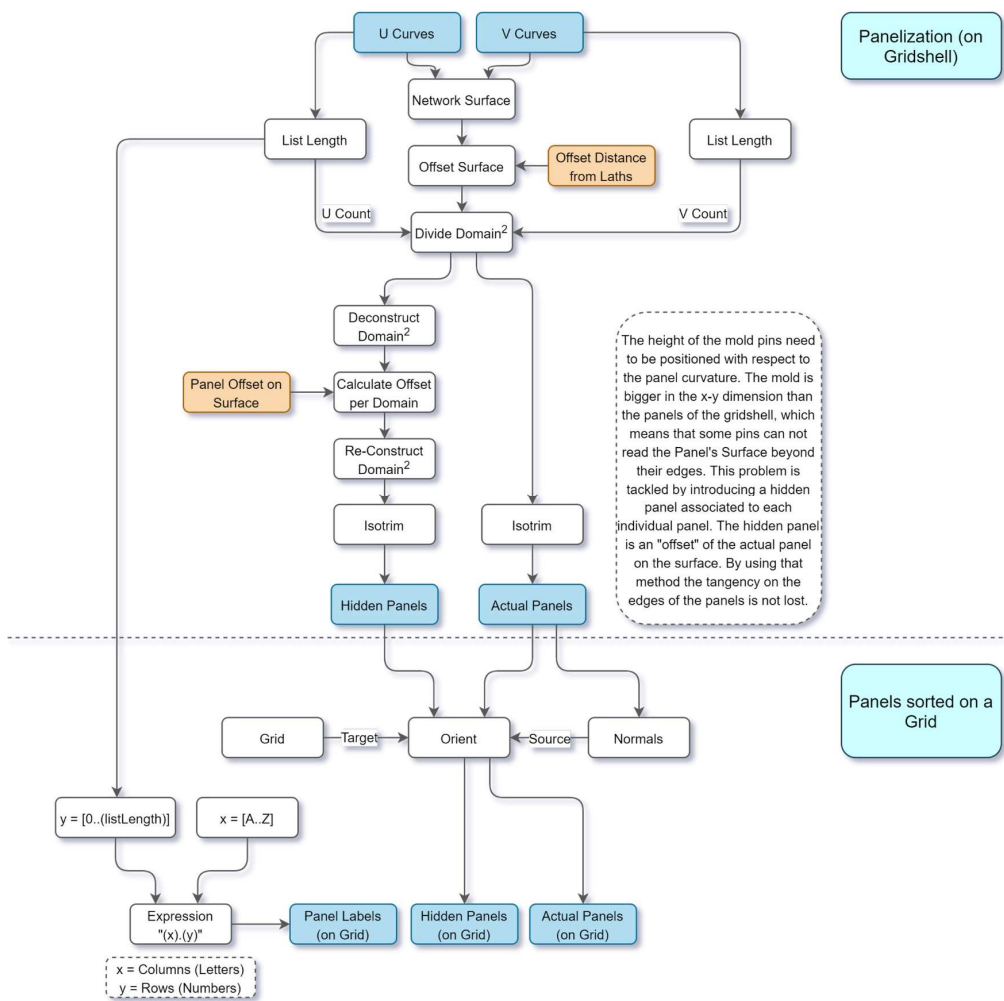


# Panelization

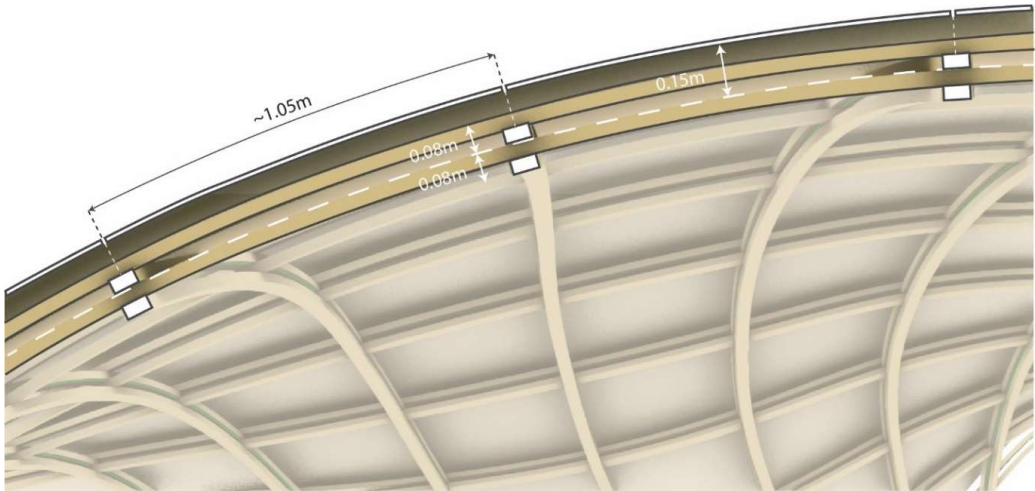


Flowchart

# Panelization

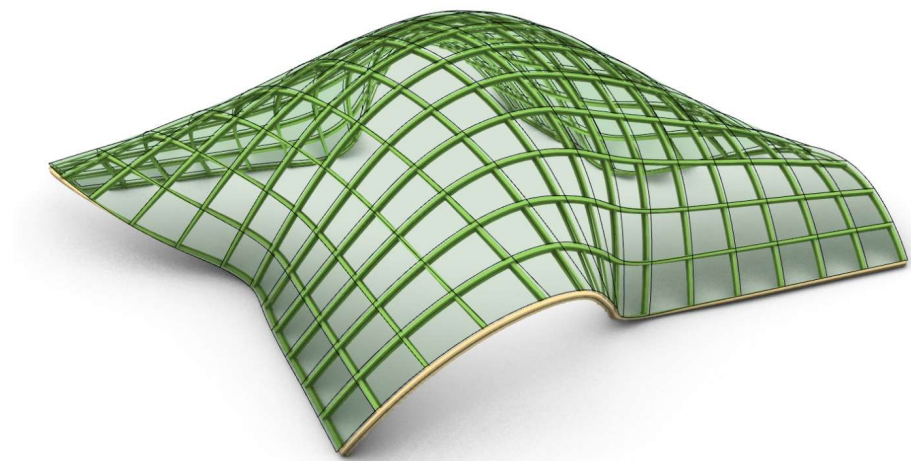
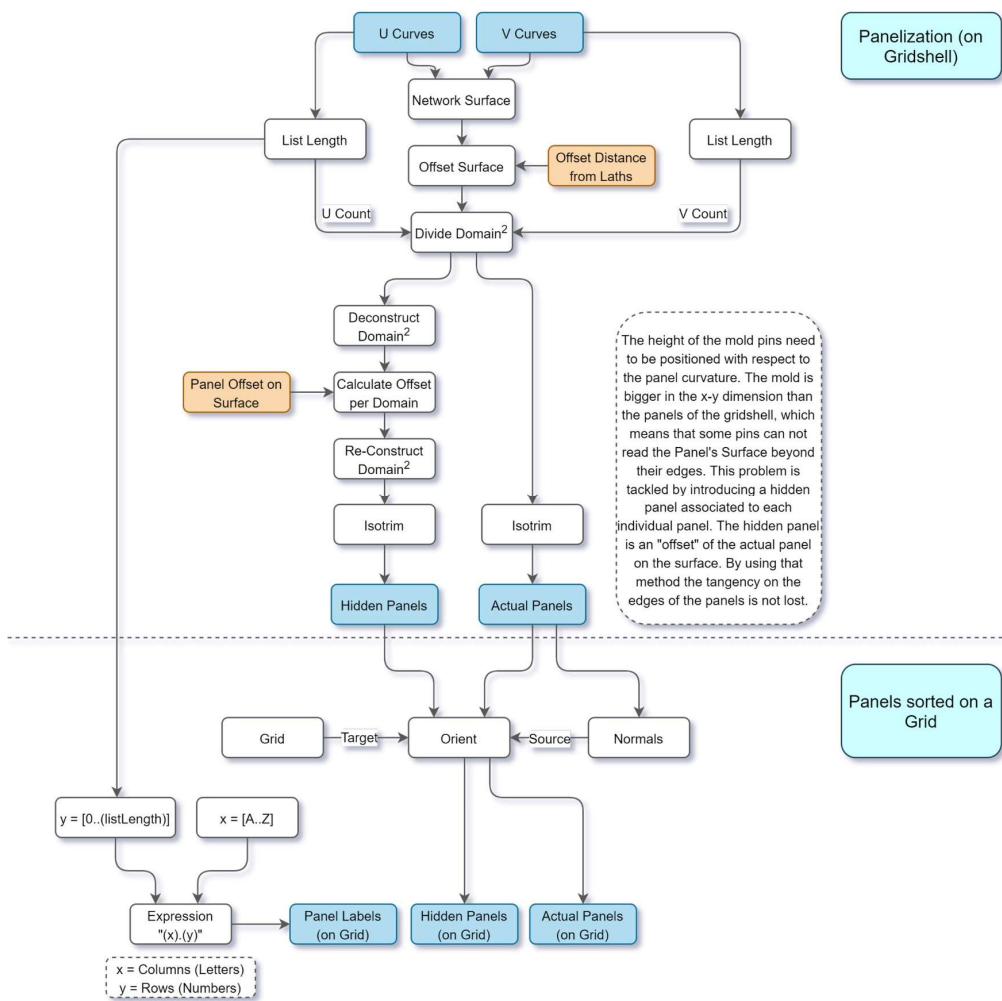


Flowchart

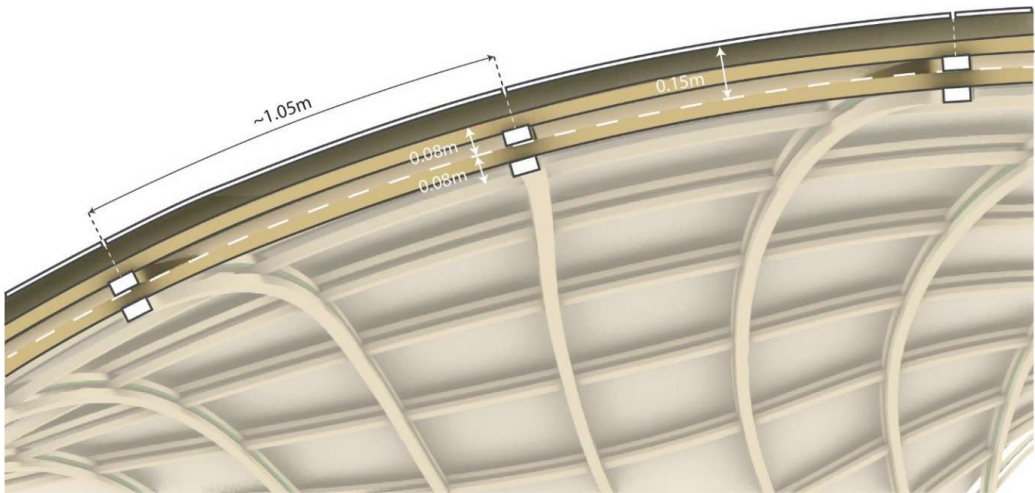


Panelization lines and dimensions

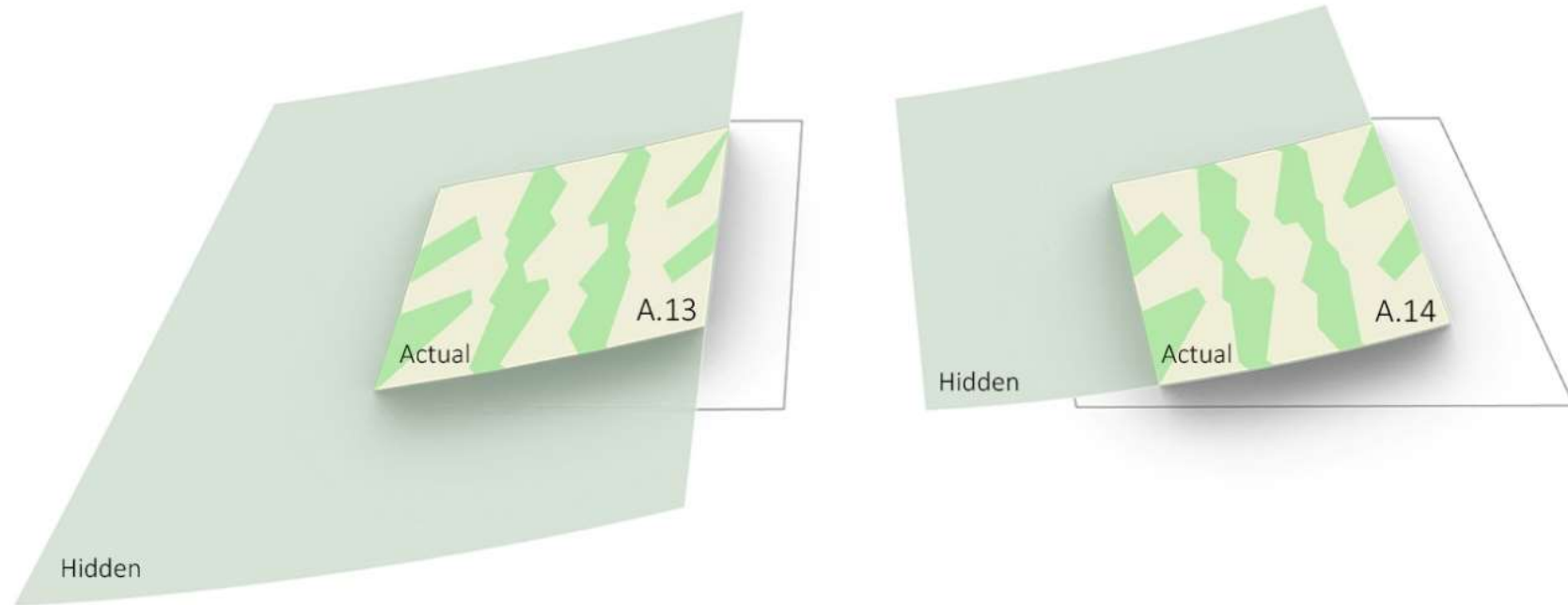
# Panelization



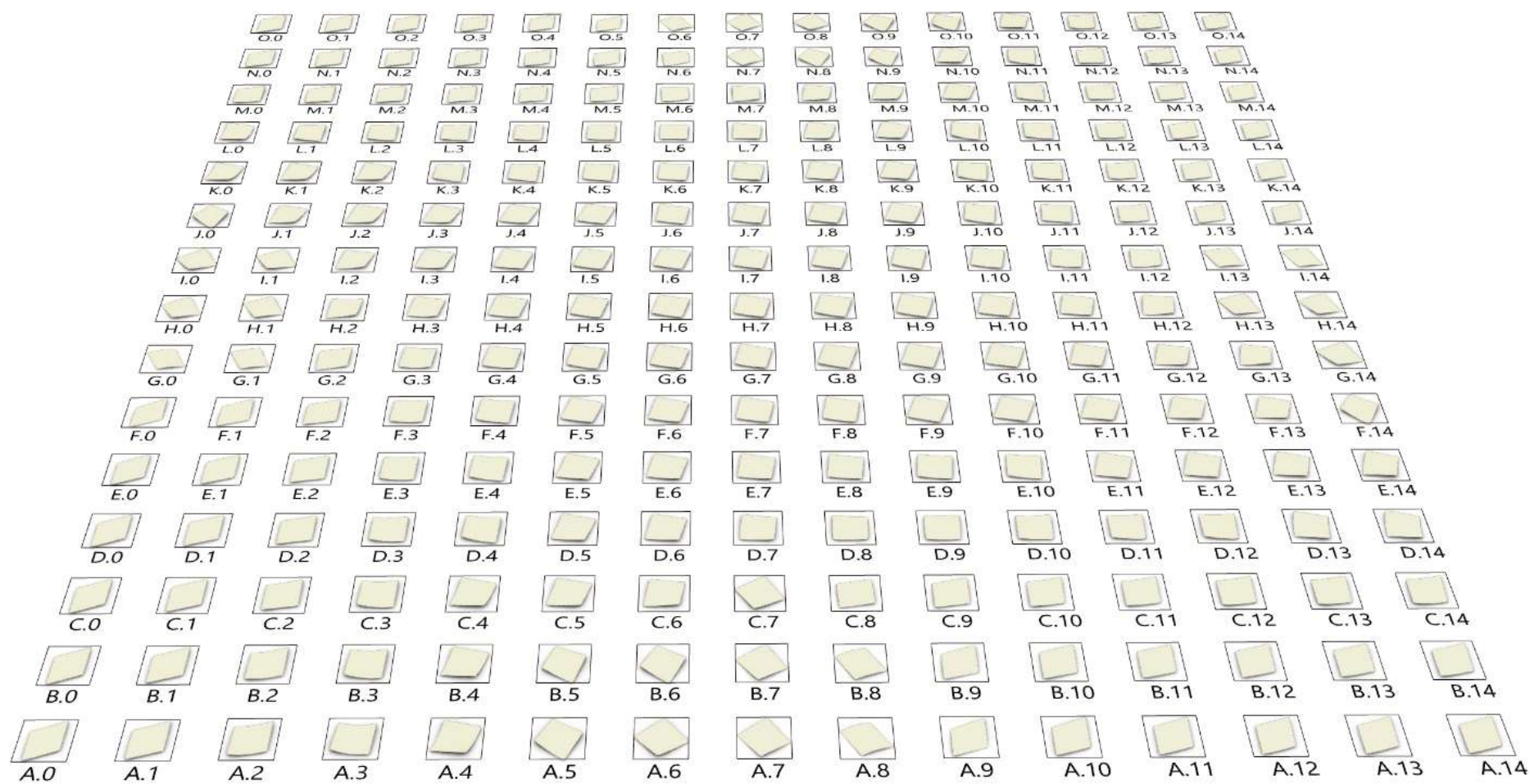
Panel network | Lath network



Panelization lines and dimensions

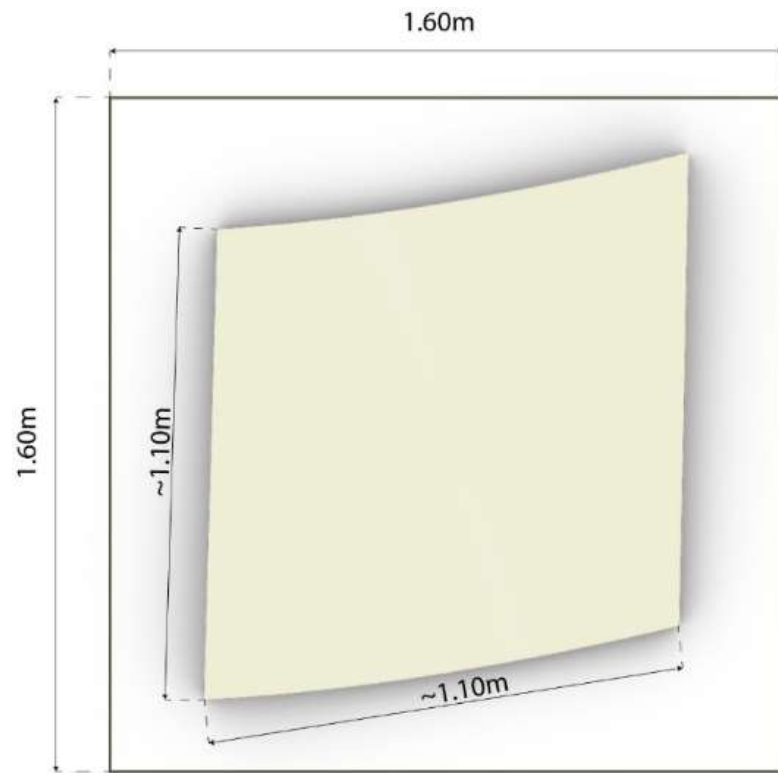


Actual and Hidden Panels

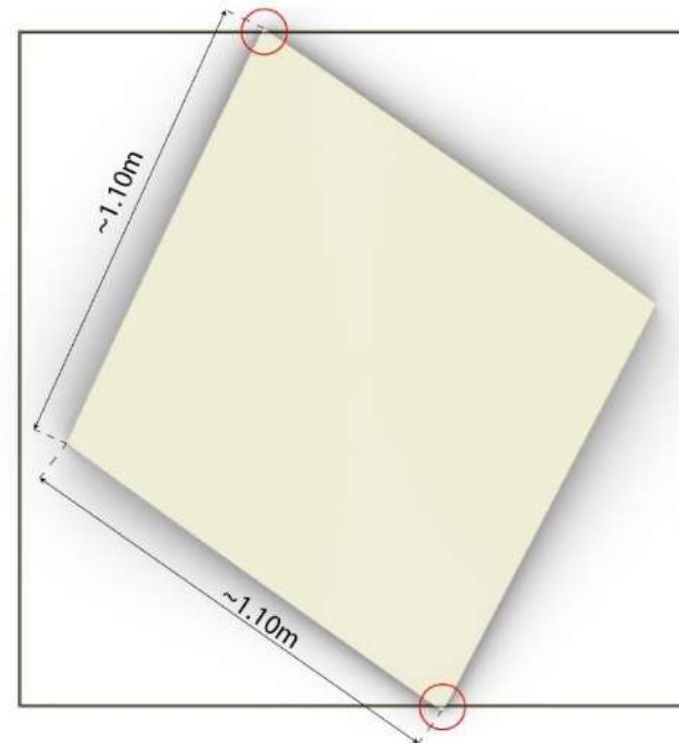


Labelled Panels





A.2

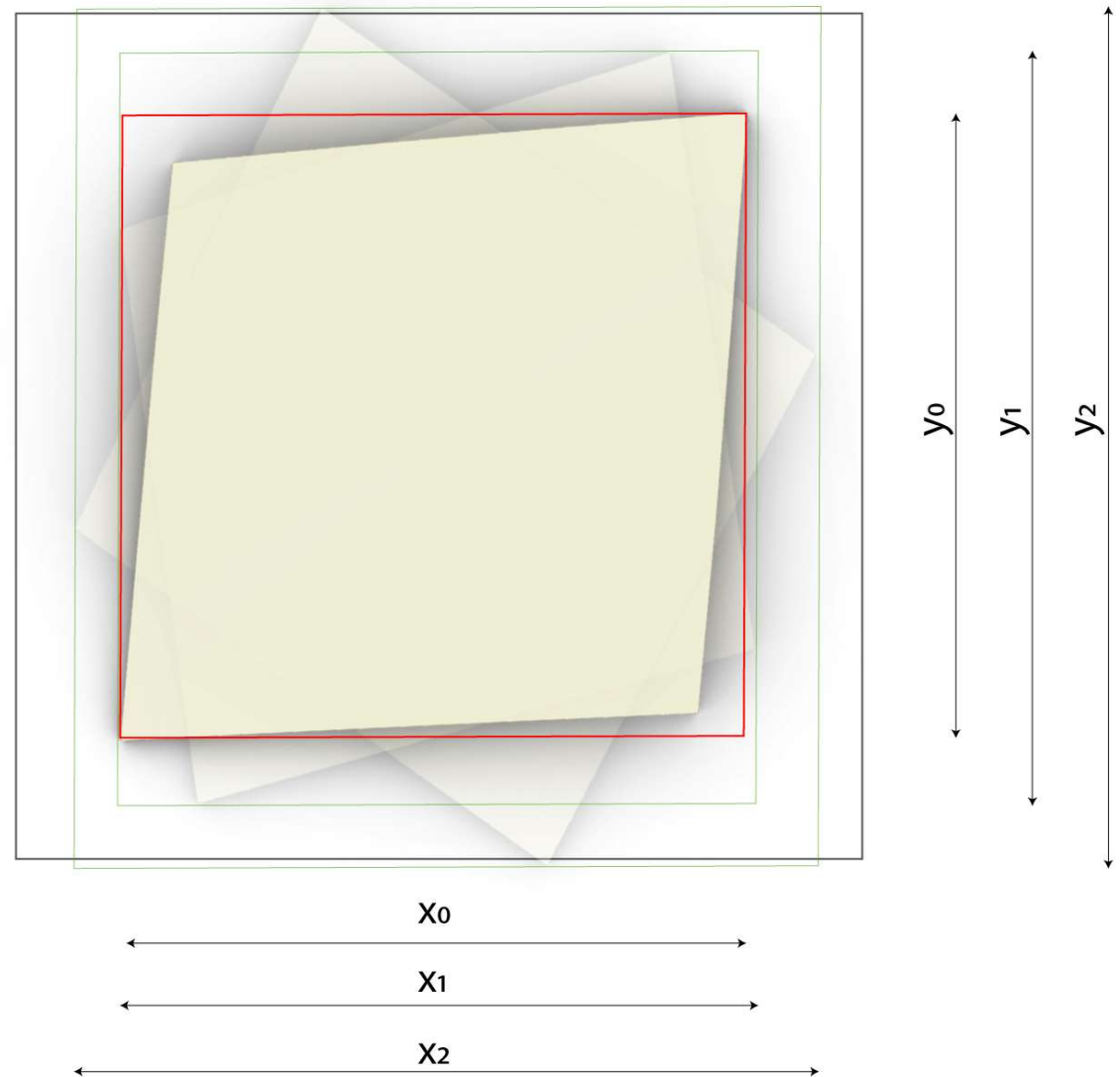


A.5

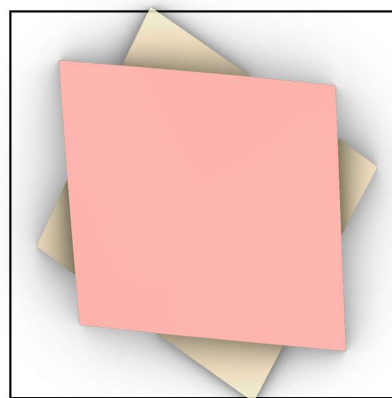
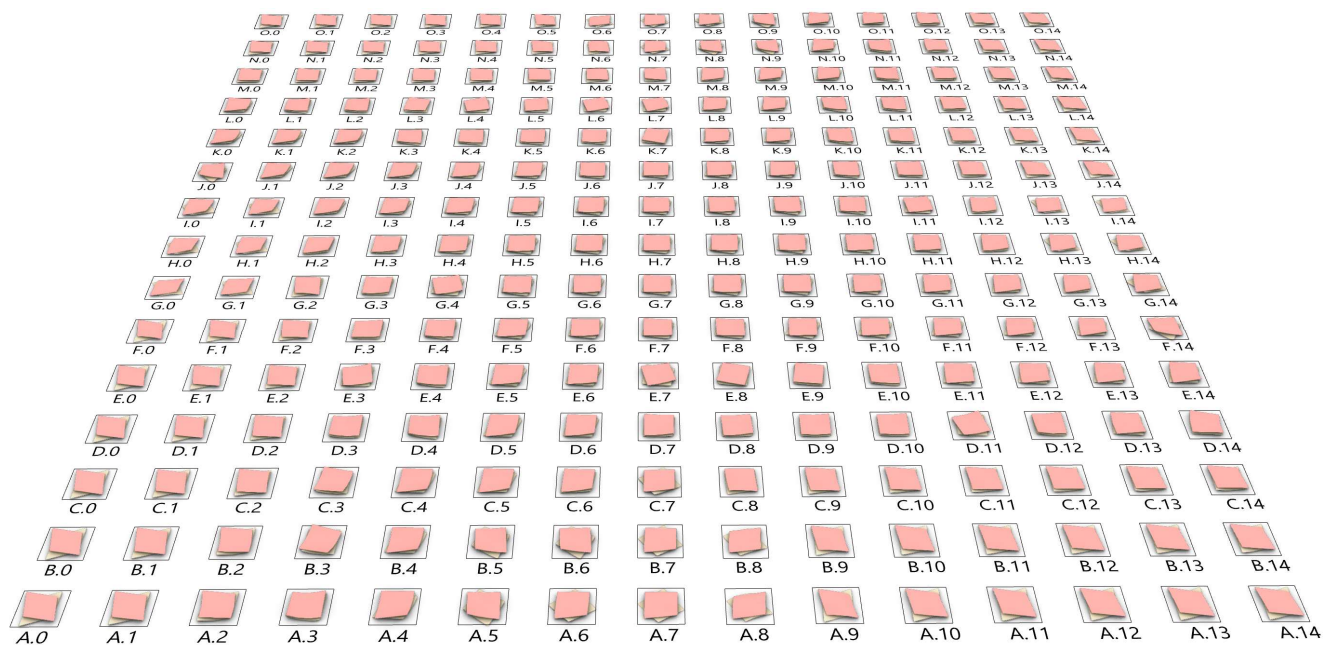
Some Panels require rotational correction

## The algorithm corrects the panels in 2 phases:

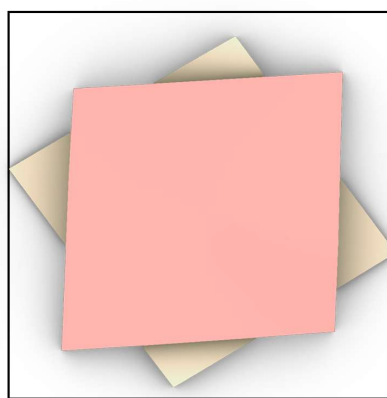
1. Bounding Box (red line) is square
2. Bounding Box perimeter is smaller than a number



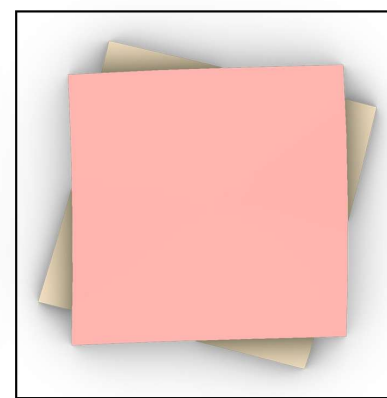




A.5



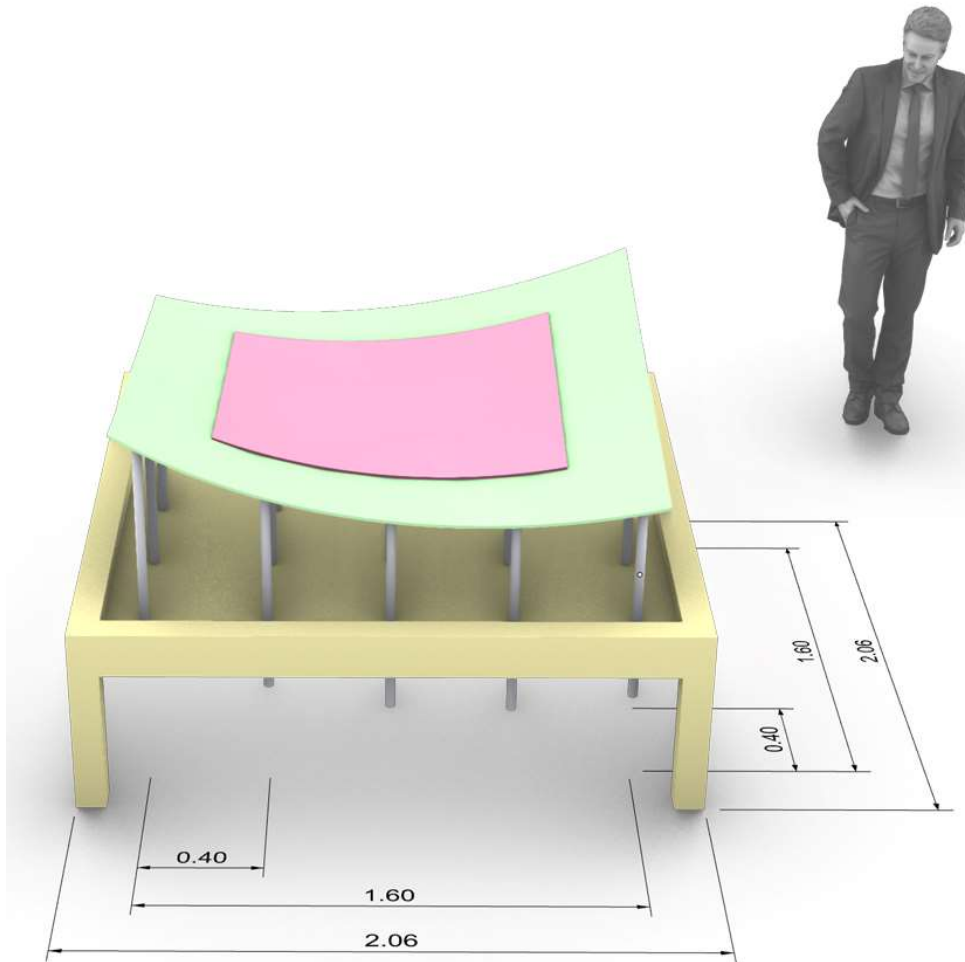
B.7



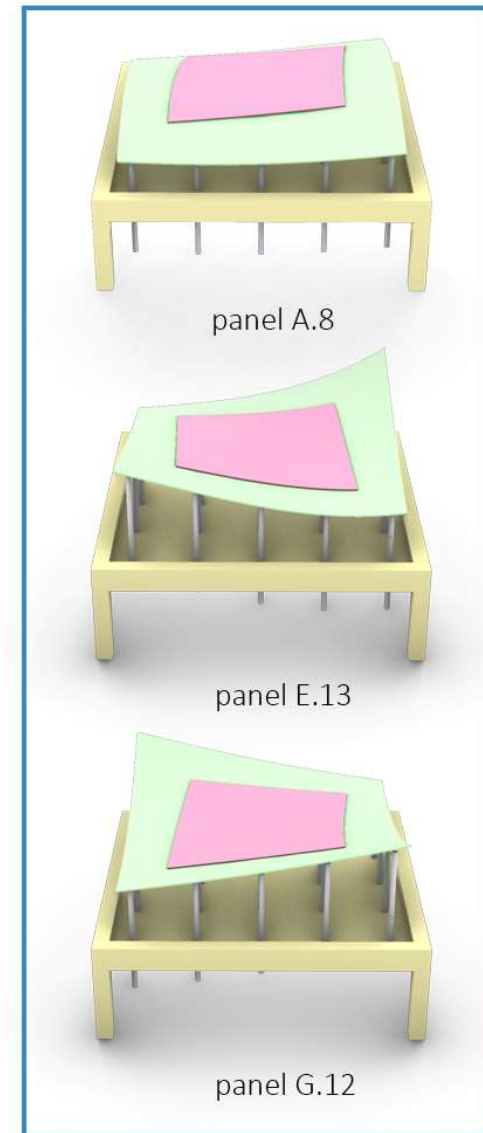
J.8

Correctly rotated panels

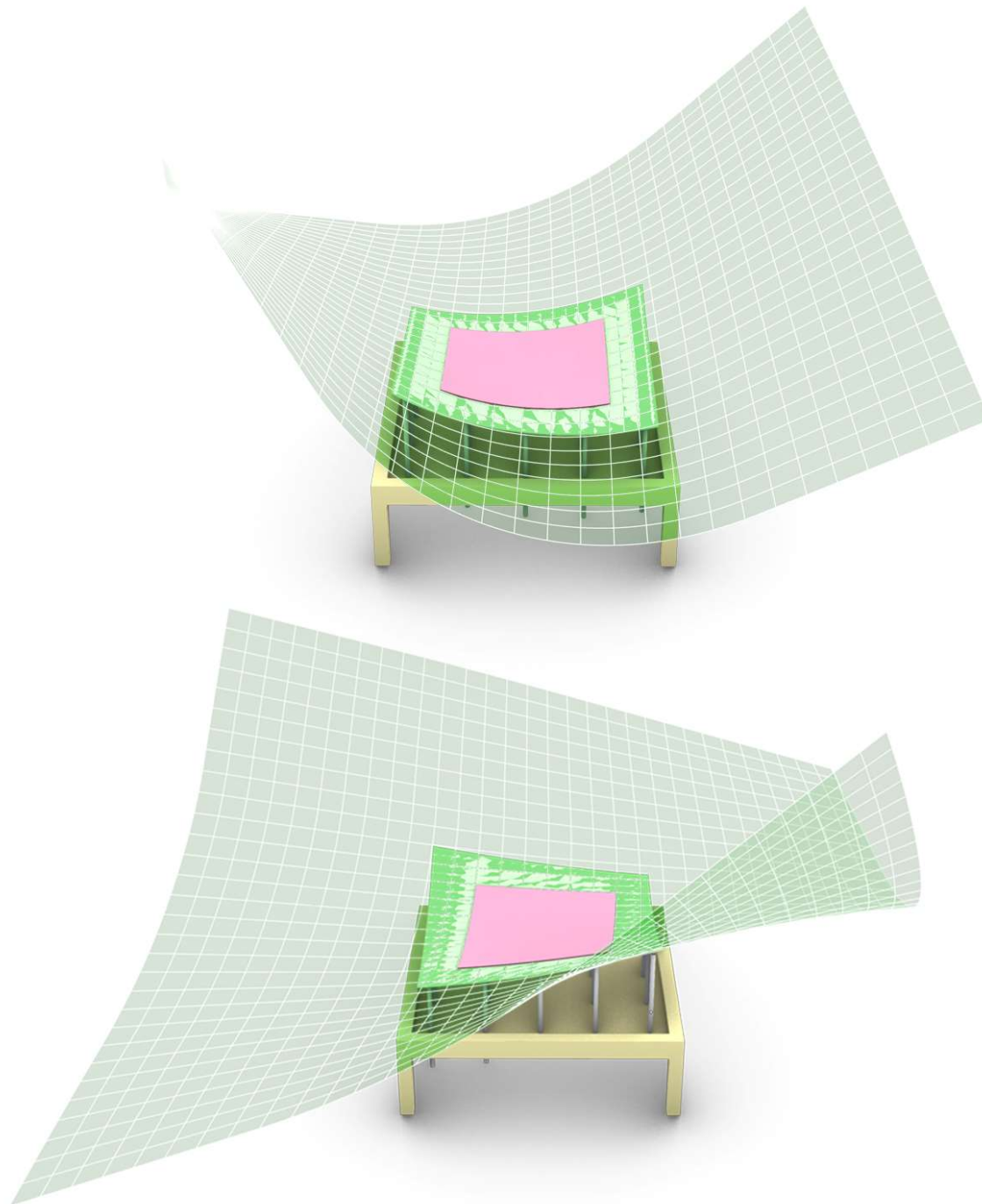
# The digital Re-De-Form



panel A.3



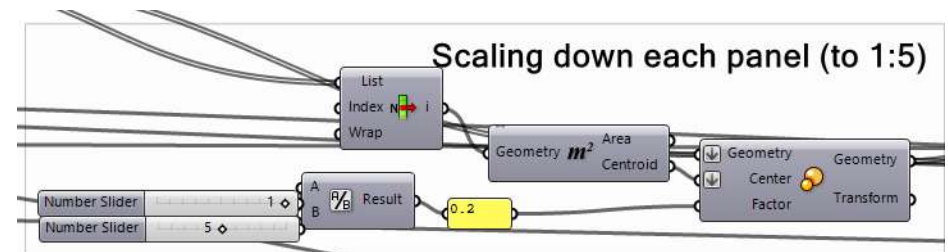
The digital Re-De-Form (5x5pins)



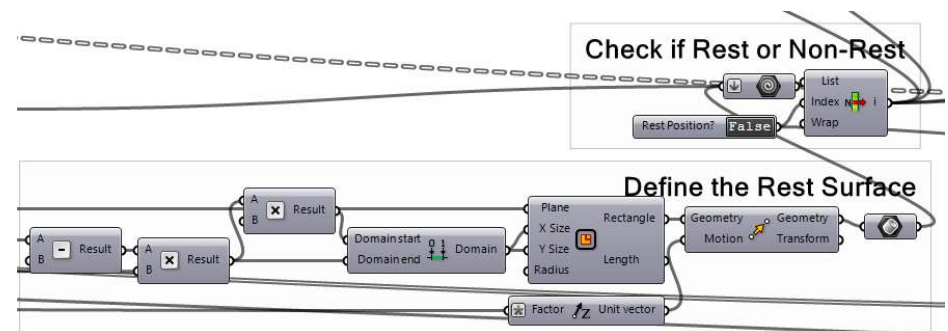
U and V extensions



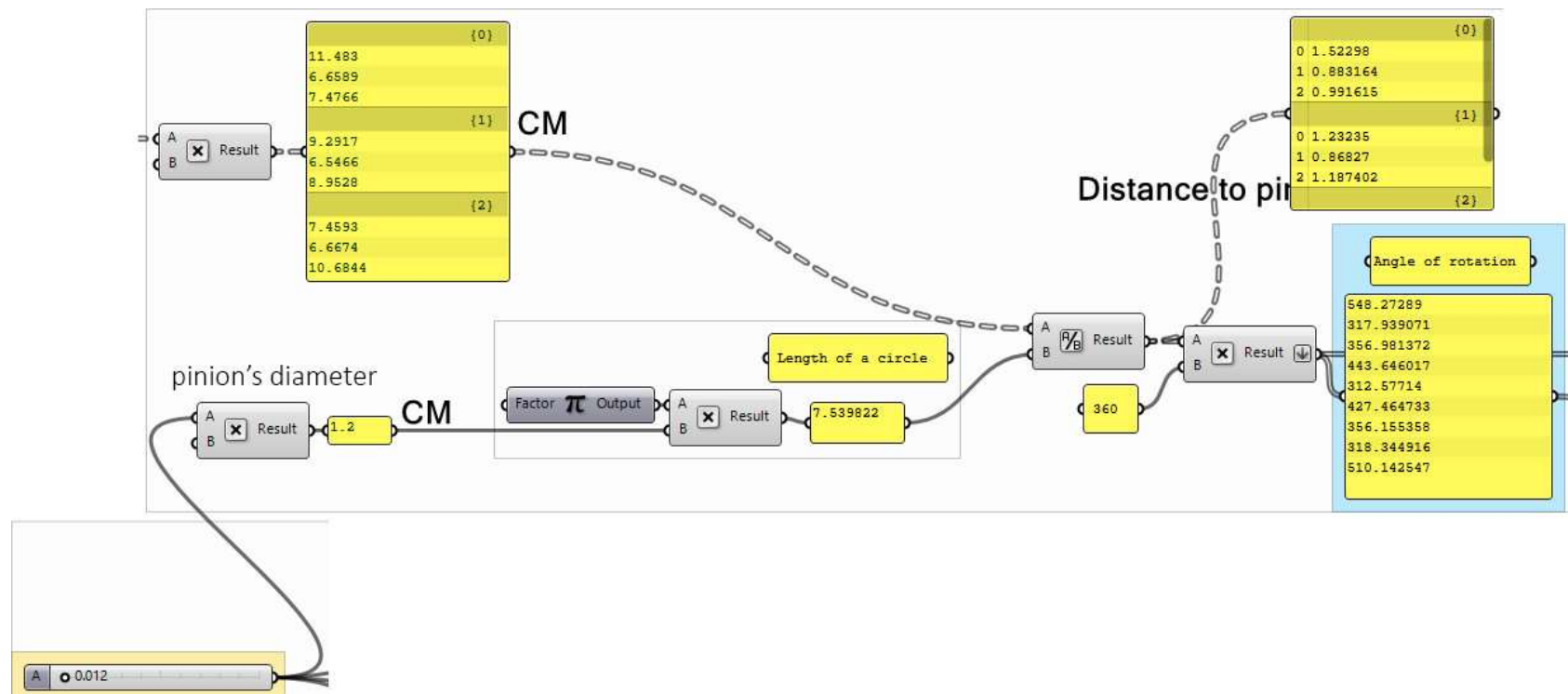
3x3 pin digital Re-De-Form



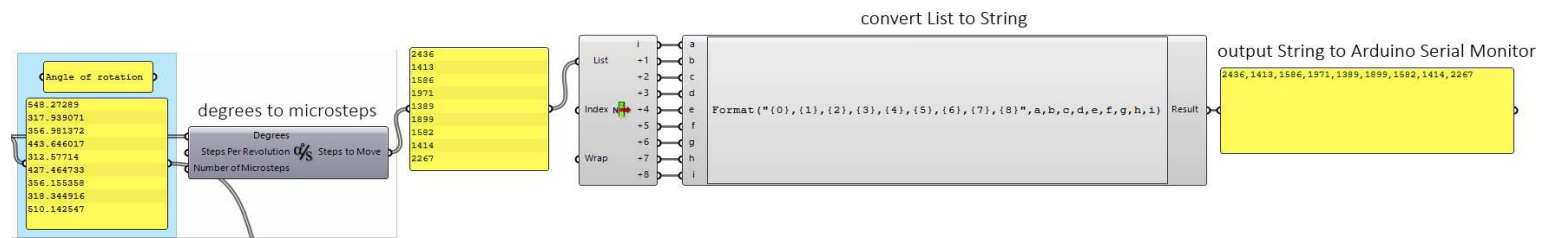
Scale the panels



Home the Pins through Grasshopper



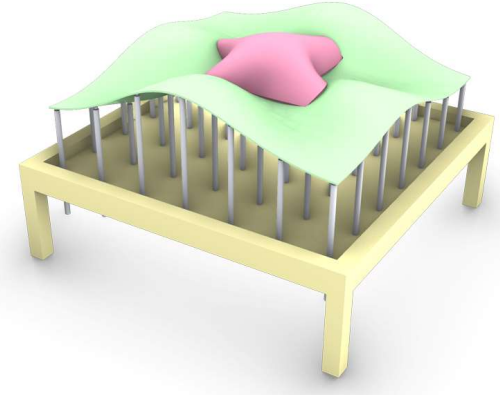
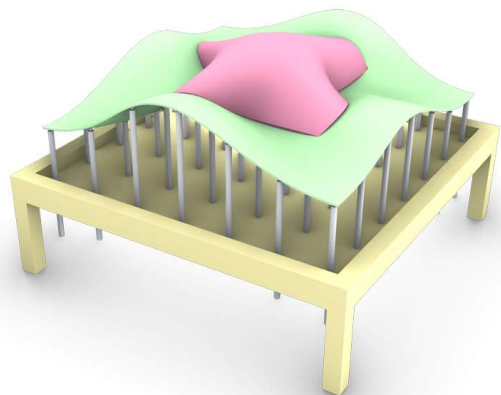
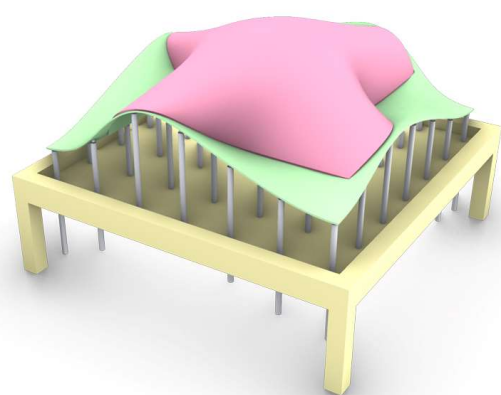
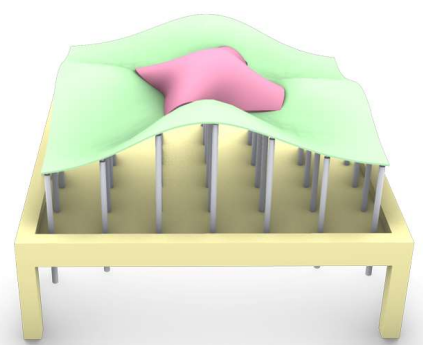
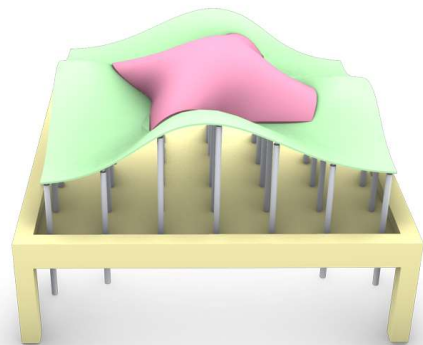
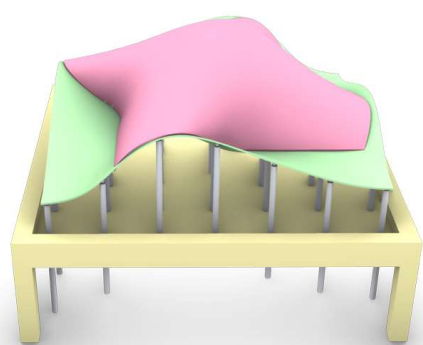
Angles of rotation



String to Serial Monitor



# Physical Modelling

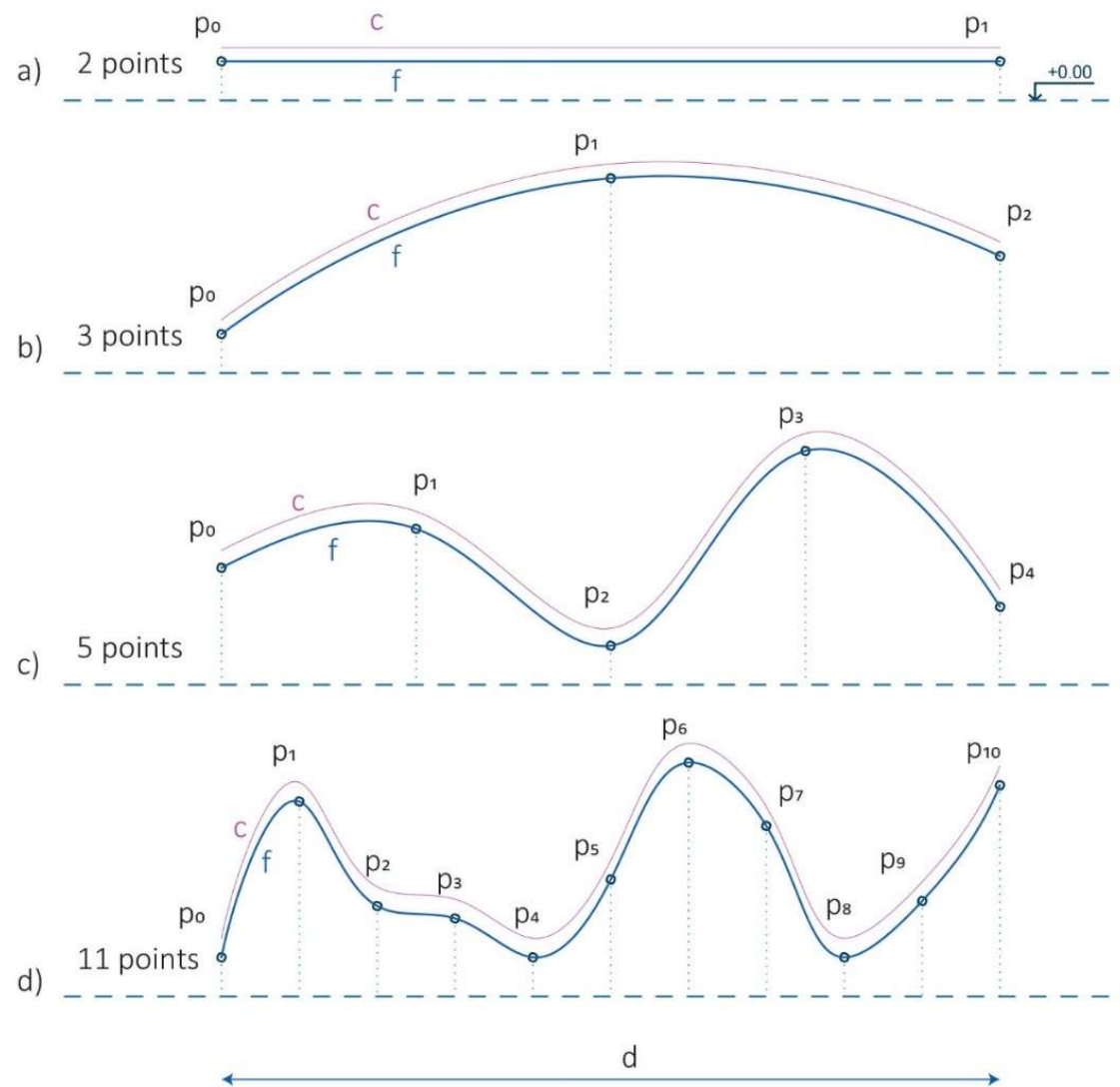


1:10

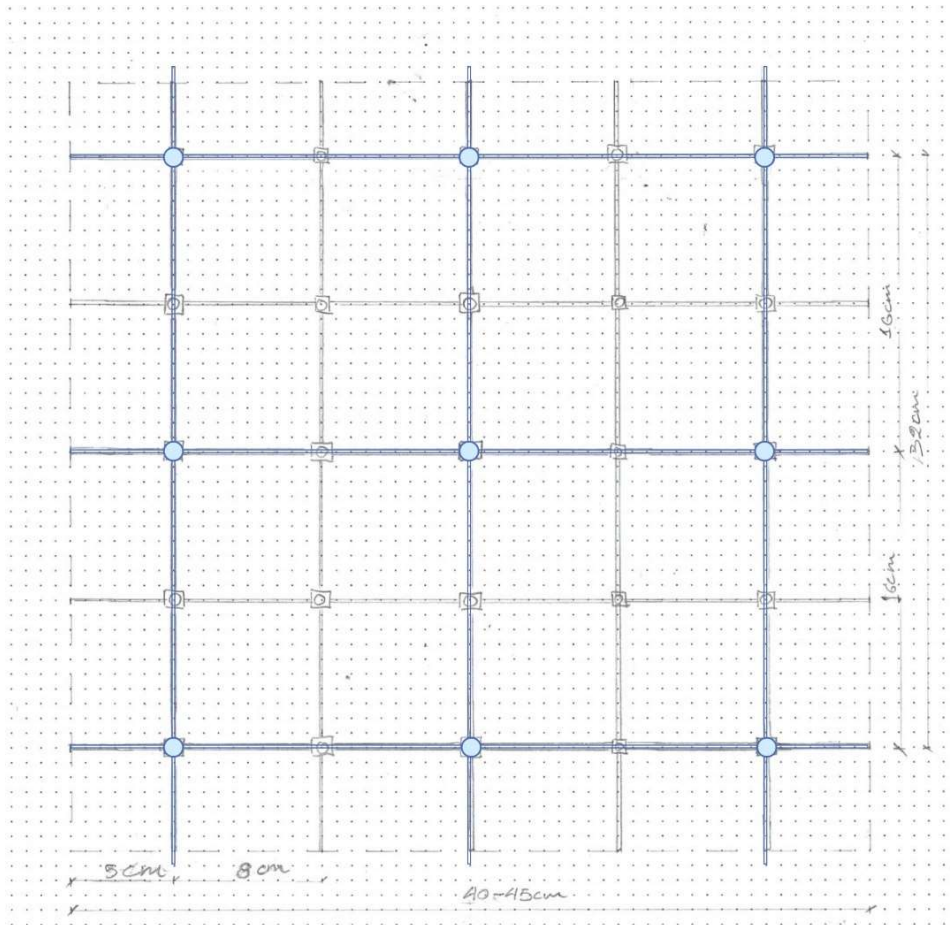
1:15

1:20

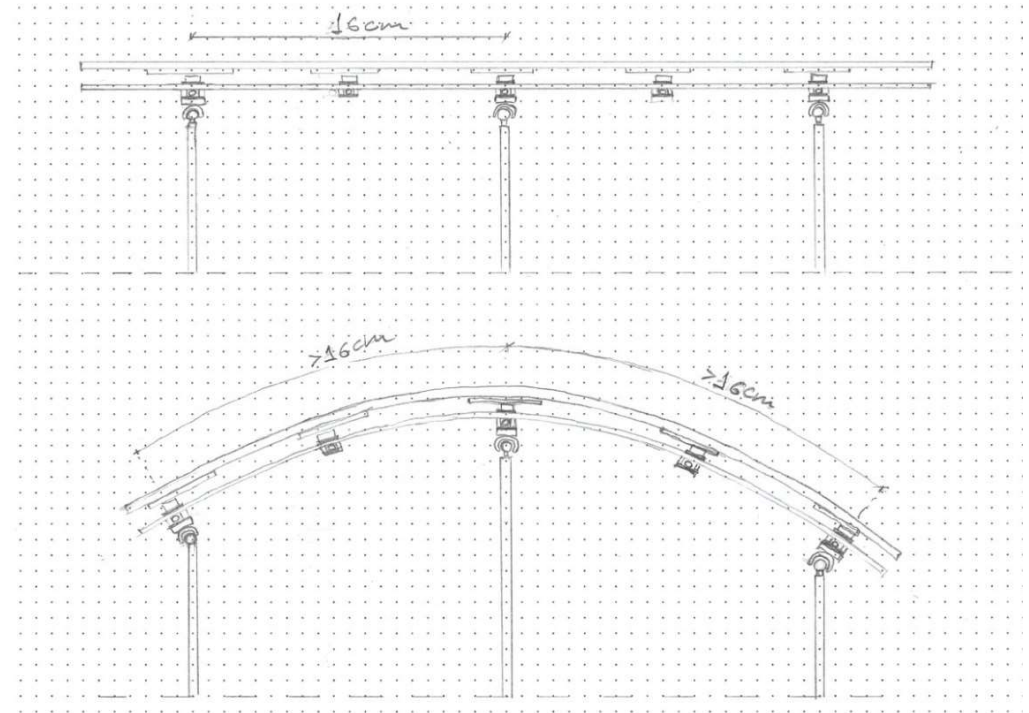
## The Re-De-Form prototype



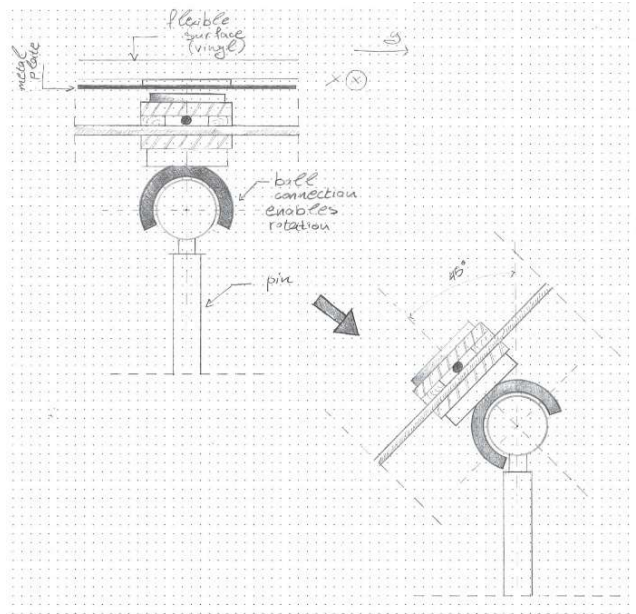
Re-De-Form surface | Freeform surface



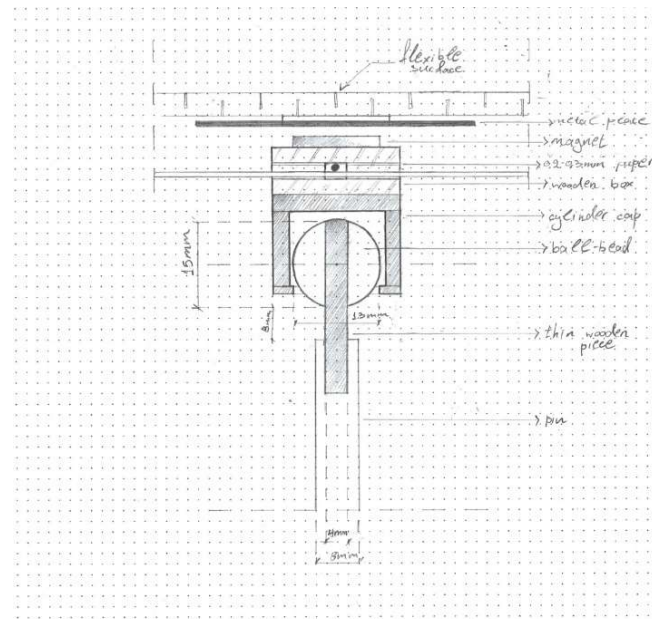
Re-De-Form grid. Top View



Re-De-Form in Section

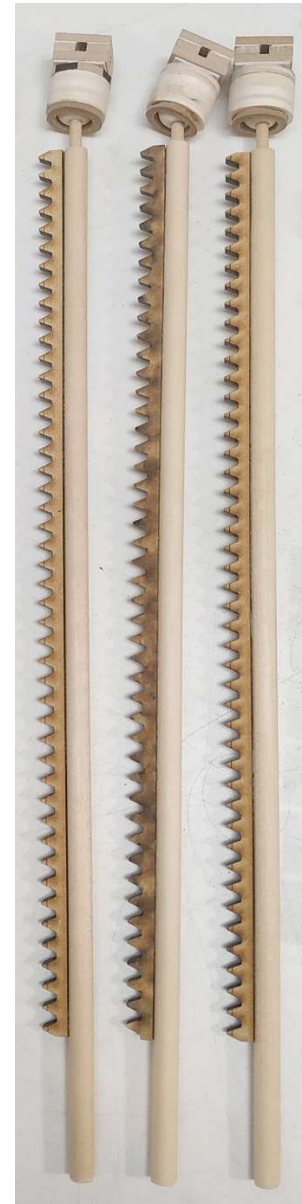
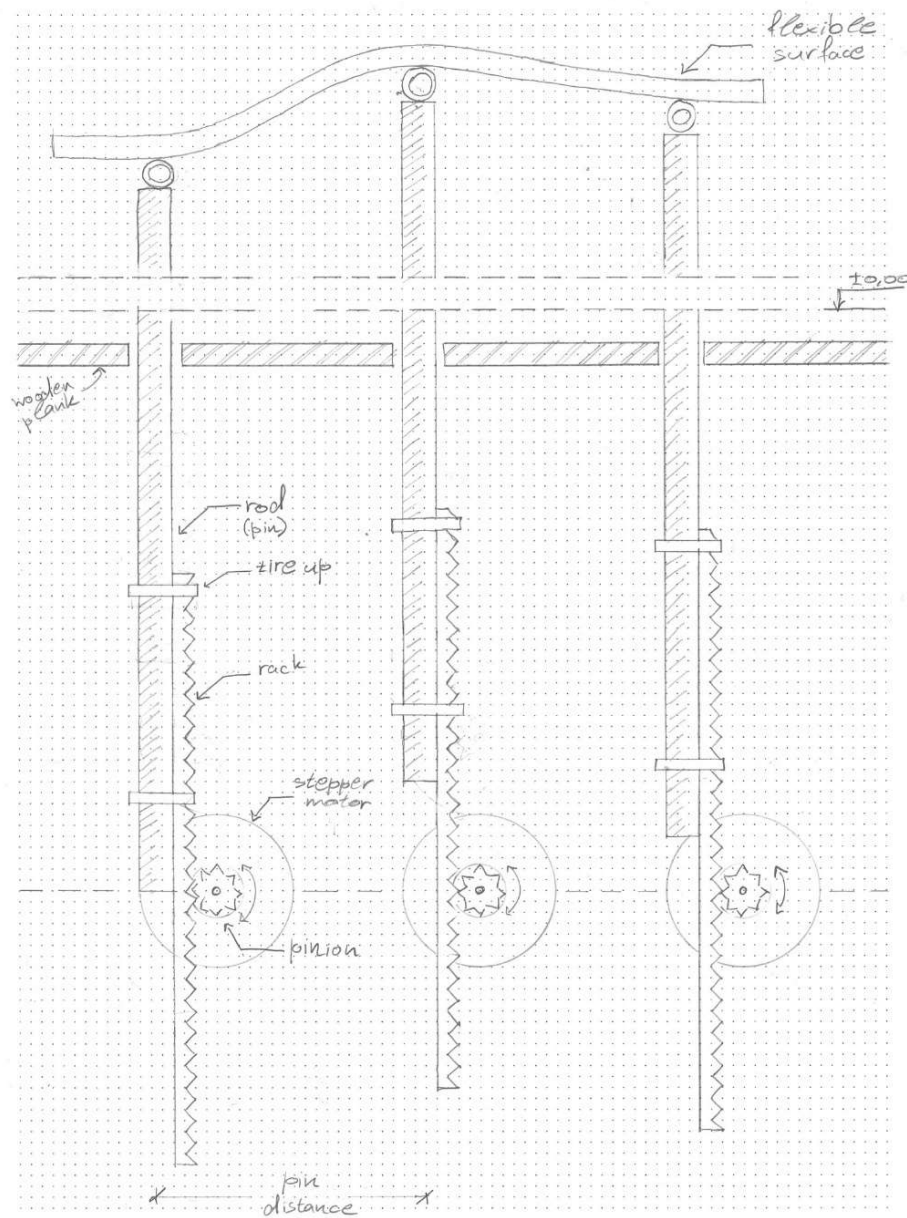


Draft Ball connection



Final Ball connection



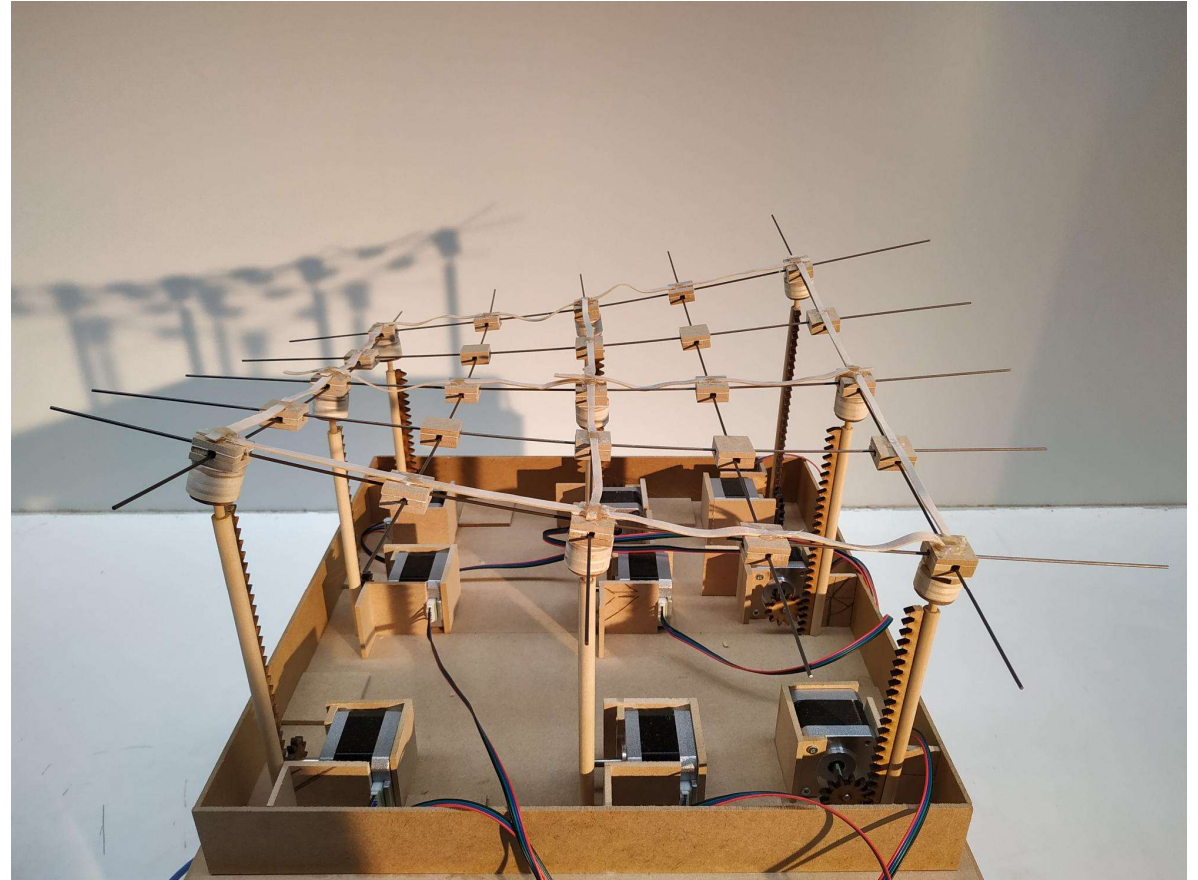


The actuator system



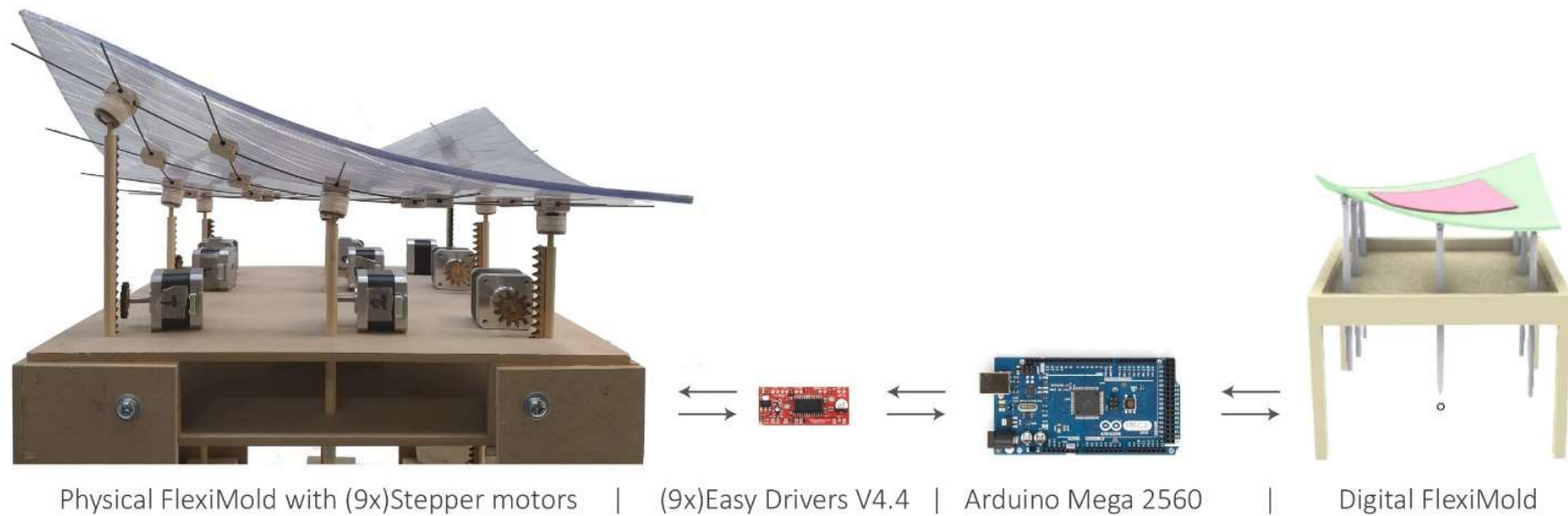


The formwork without rubber bands

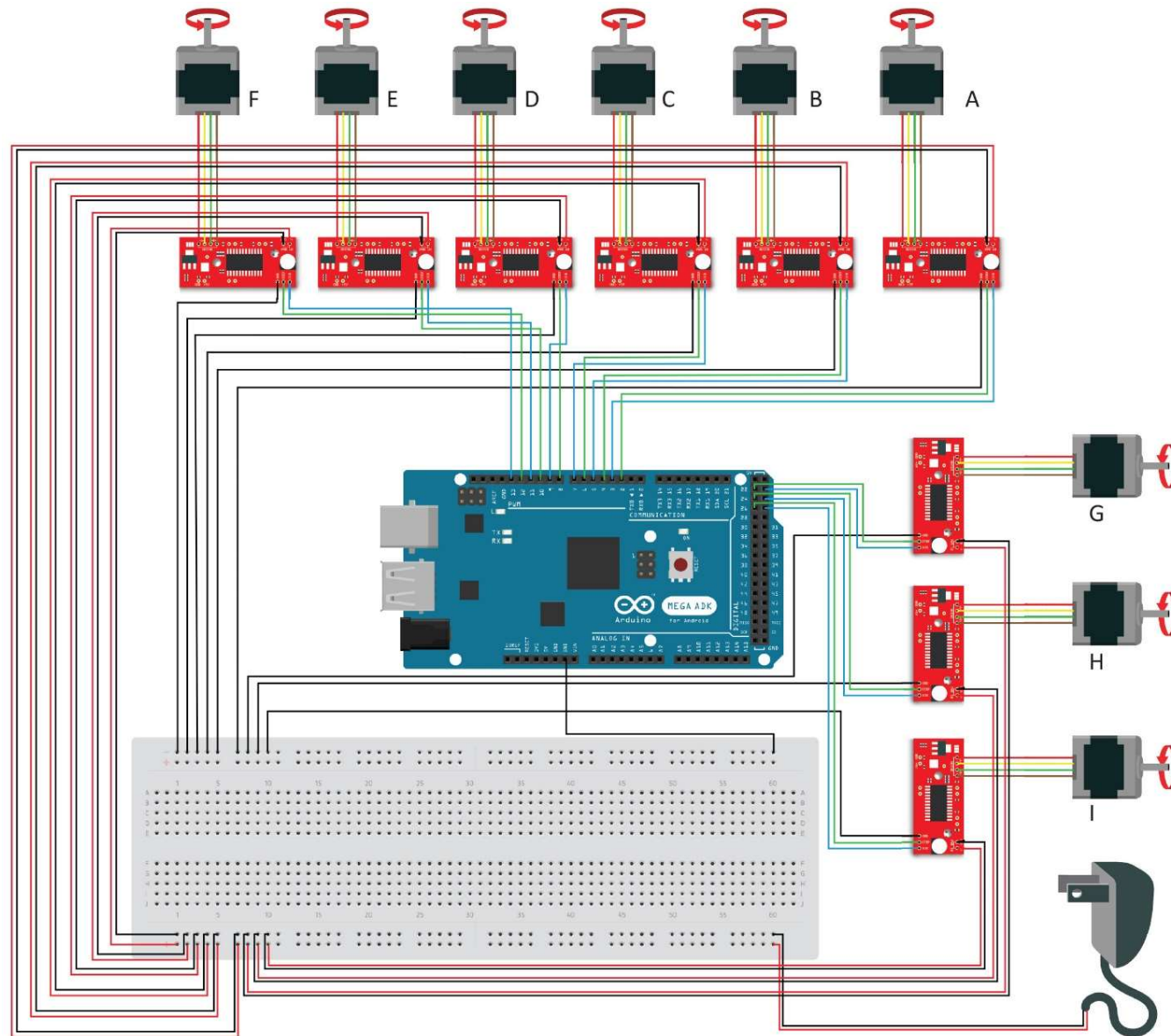


The formwork with rubber bands

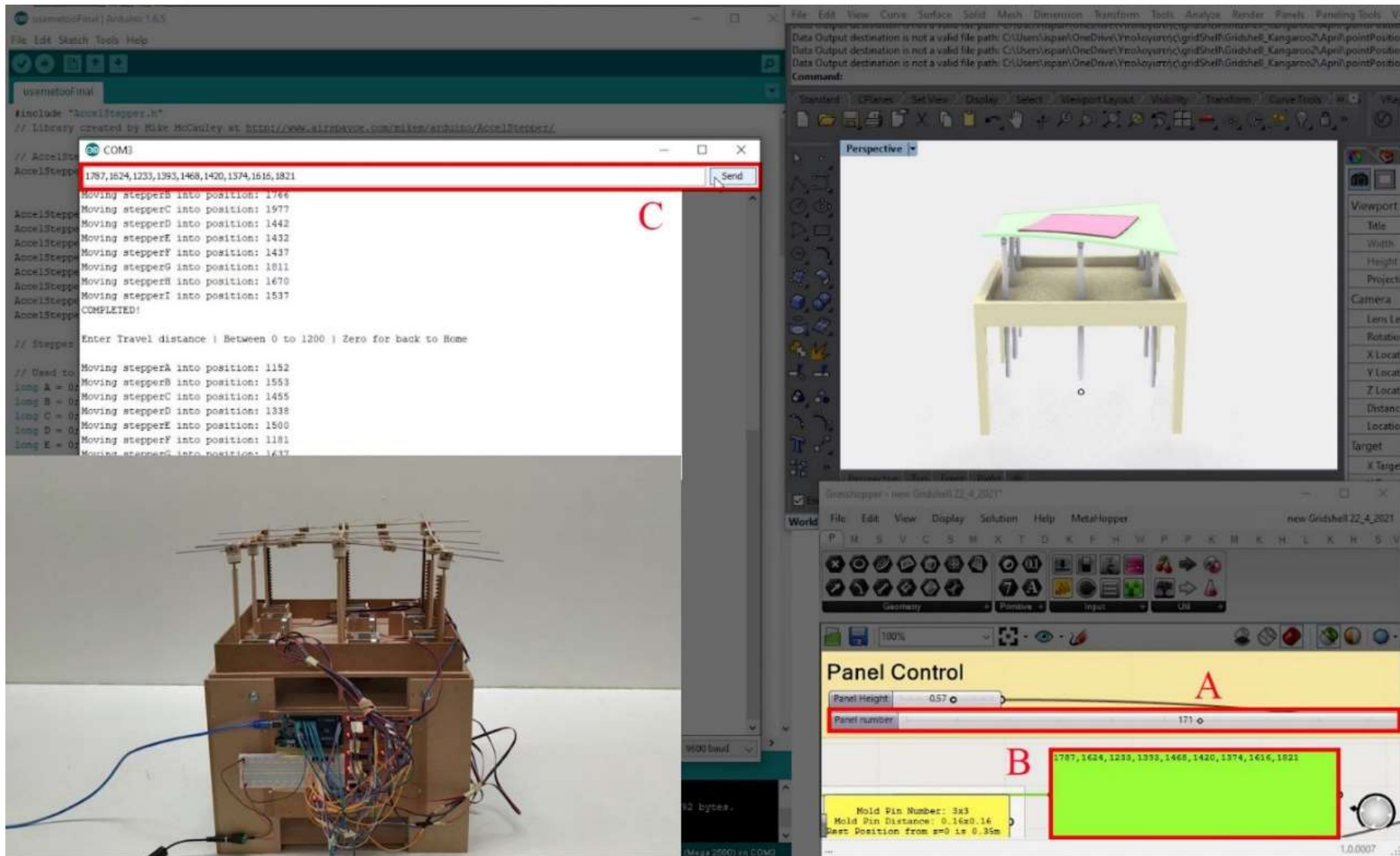
# The automation



Digital to Physical data transfer

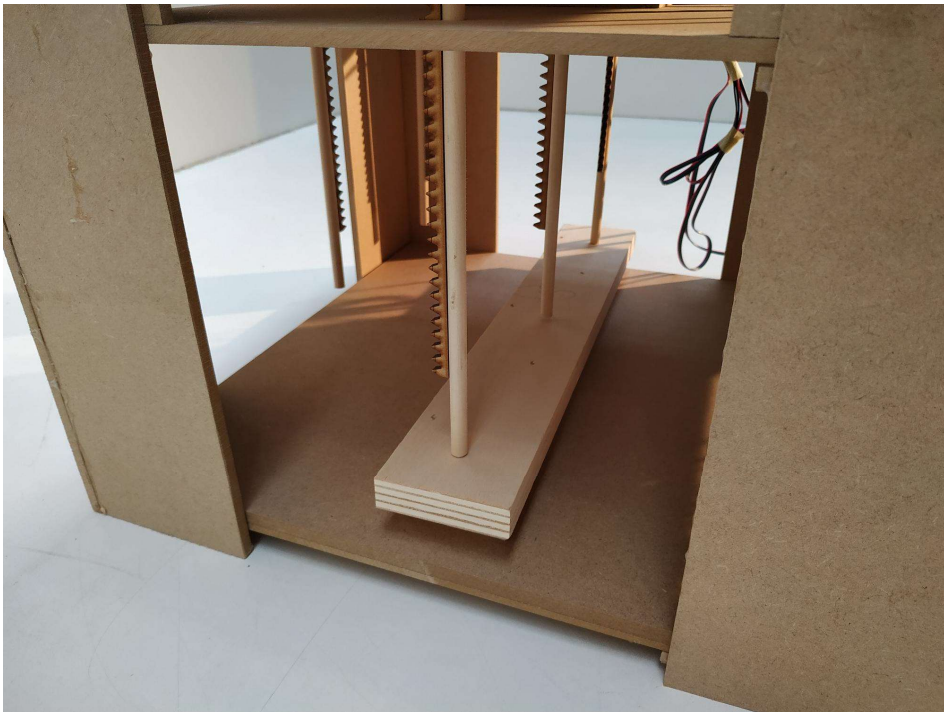


The circuit

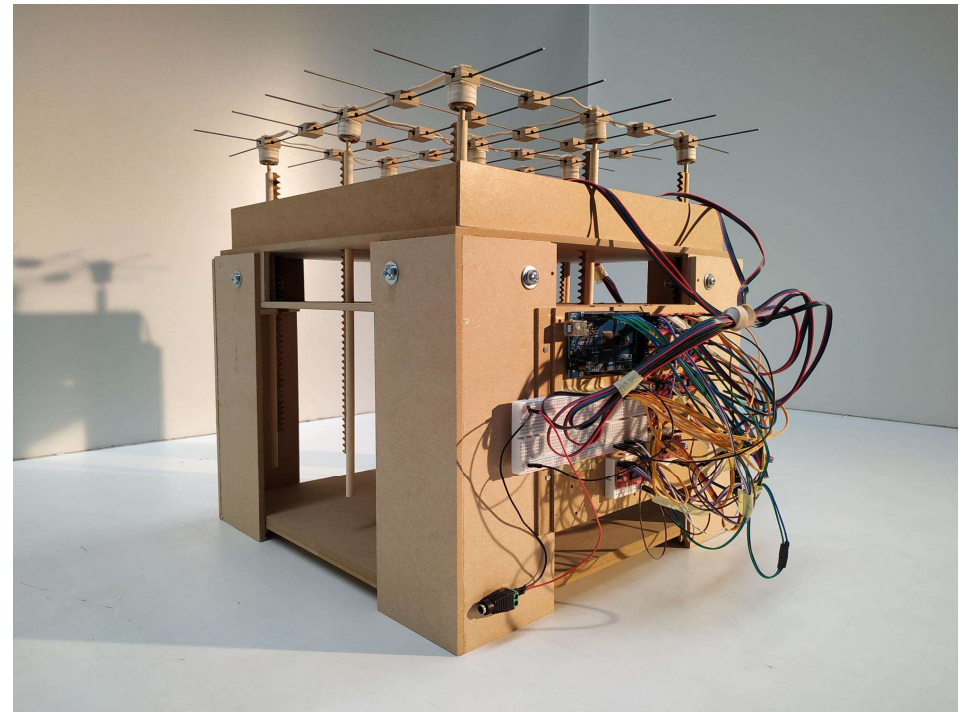


The steps to use the prototype






The wooden piece used for Homing



The pins are Homed

	Picture	Number	Cost (Euros)
Arduino Mega 2560		1	15
Male-Female Cable		40-80	4-8
Breadboard		1	5
Stepper Motor		9	54
Motor Driver		9	36
12V Power Adaptor		1	8
DC to terminal block adaptor		1	2
MDF sheets, steel cables, wooden pins, CnC cut		~	25
Total Cost			155

An overview of the components

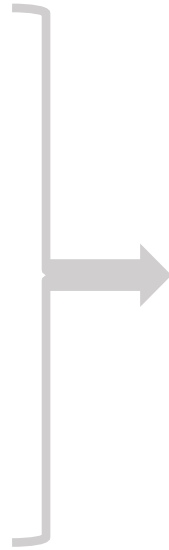




The Building Weeks

# Capabilities

1. Physical modelling mechanism
2. Design in various scales
3. Automation
4. Component Uniqueness
5. Accuracy
6. Calculation Intensity
7. Data communication



Architectural Design  
Engineering  
Fabrication

# Limitation and Future upgrades

1. Magnet application on prototype
2. Surface cutting pattern study
3. Application of more pins
4. The algorithm warns about the consecutive pin's critical height difference
5. Directly connect the positional values to the prototype without the use of Ctrl+C and Ctrl+V

Thank You!