

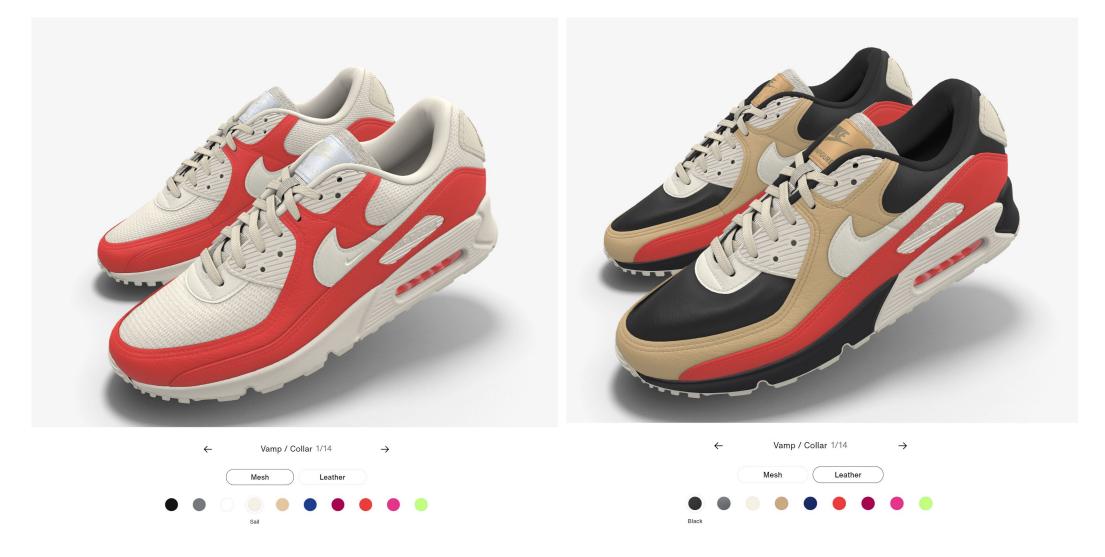
Construction Configurator

Brent Smeekes 4607643

Existing work

The status quo of construction configurators

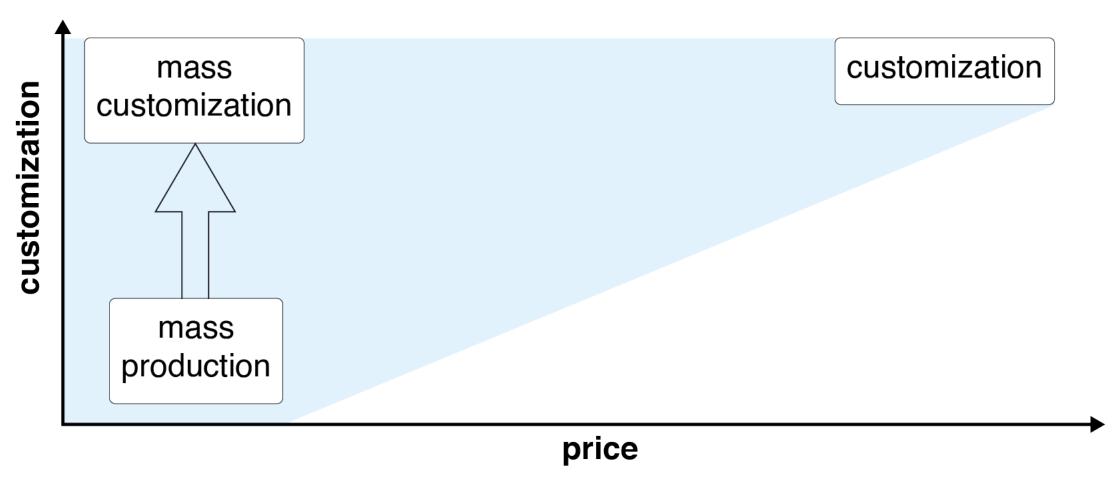
Nike sneaker configurator



Mass production

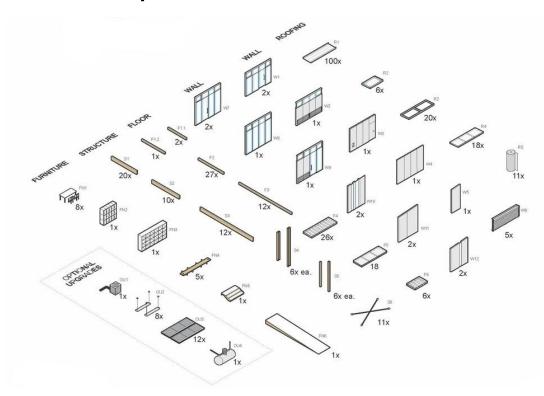


Mass customisation

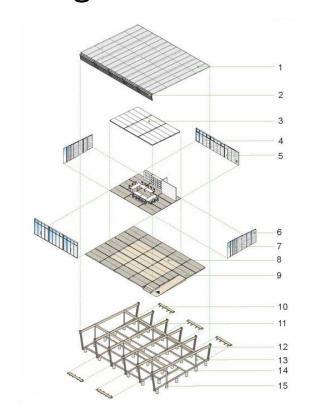


Definition of configurators

Kit-of-parts



Configuration rules



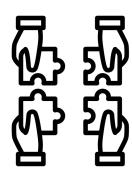
Why do we need configurators?

Trends in construction



Rise in number of parties involved.

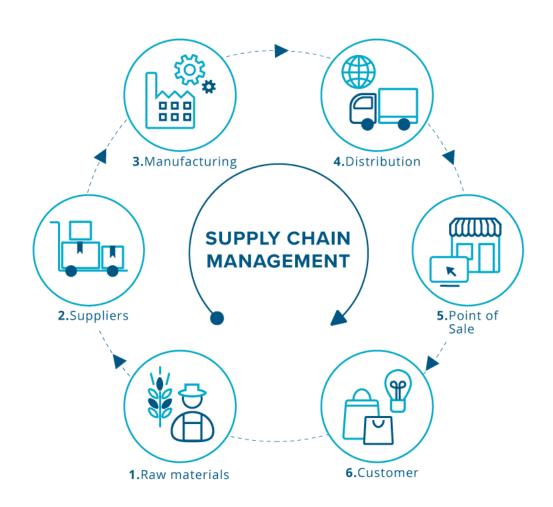




Importance of collaboration

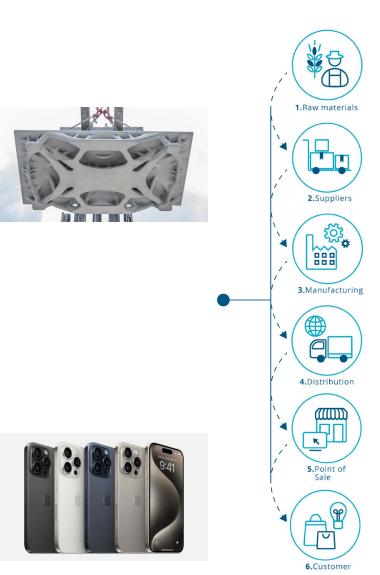
Why do we need configurators?

Potential to integrate design-to-production

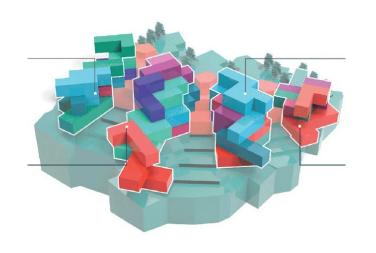


CODP scenarios

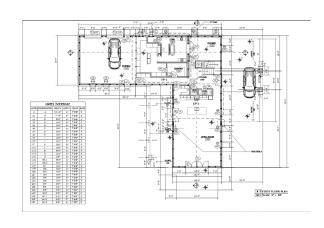
- Engineer to order, define design and manufacturing rules.
- Modify to order, edit design parameters.
- Configure to order, select scalable modules and module interfaces.
- <u>Select variant</u>, select off-theshelf products.



Typologies of construction configurators







Planning

Design

Production

Integrated construction configurator

Includes planning, design, and production in the configurator.

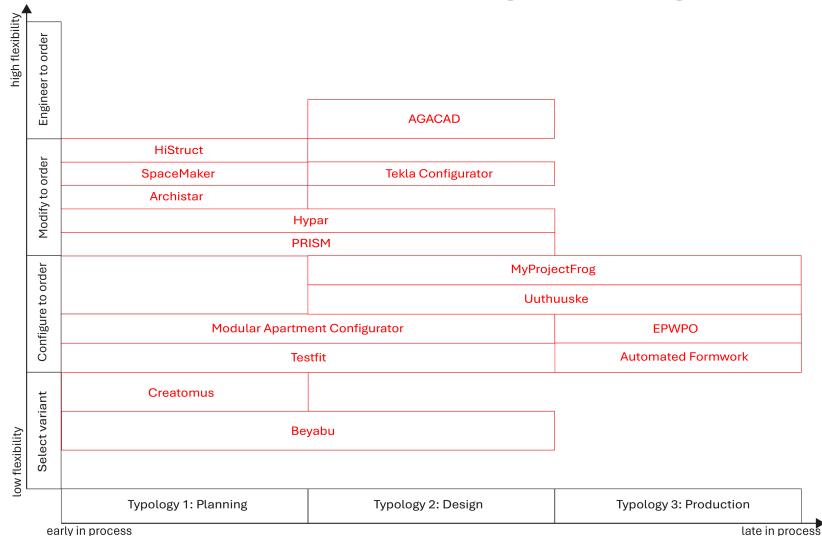


Planning

Design

Production

Overview of existing configurators



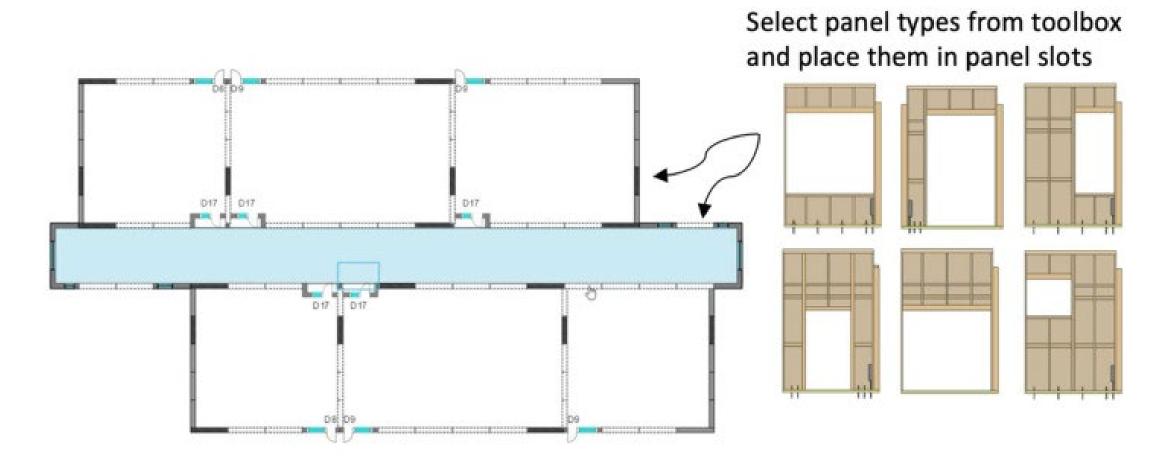
Planning: Spacemaker



Design: Hypar



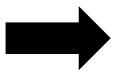
Production: ProjectFrog



Problem statement:

Why isn't the application of configurators in construction common practice?

Current configurators lack scalability



Integrated configurator

- Insufficient cross-organizational collaboration
- Insufficient integration with supply chains



Problem statement:

Why isn't the application of configurators in construction common practice?

Need research on increasing the design space





Research question:

How can the <u>design space</u> of <u>integrated</u> construction configurators be <u>enlarged</u>?

Current project's configurator

This project's developed configurator

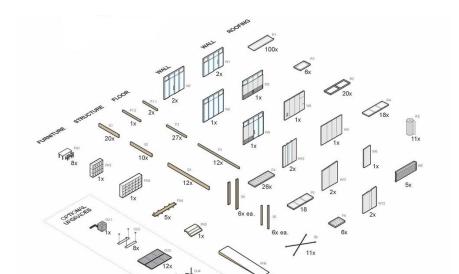
Games with building systems



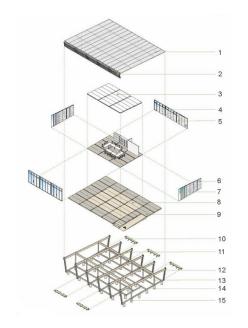
• Minecraft, Fortnite, The Sims 4, Valheim

Fundamental features of configurators + grid

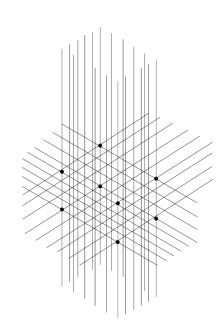
Kit-of-parts



Configuration rules

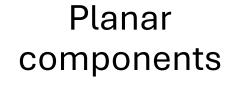


Grid

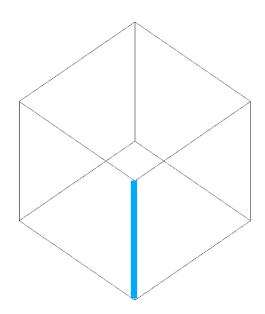


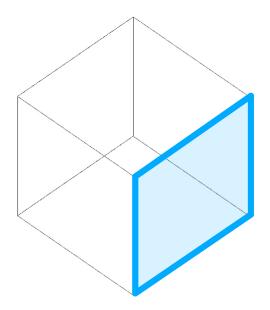
Types of building components

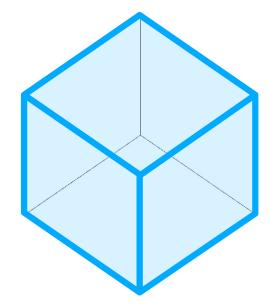
Linear components



Volumetric components

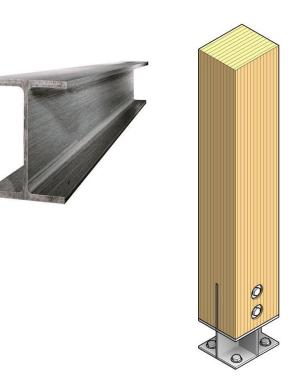




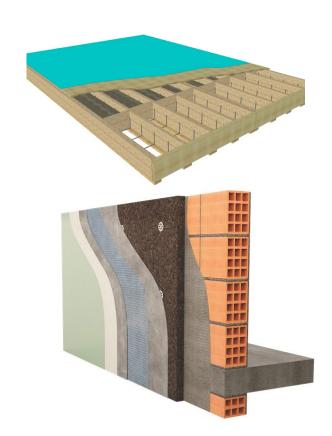


Database of building components

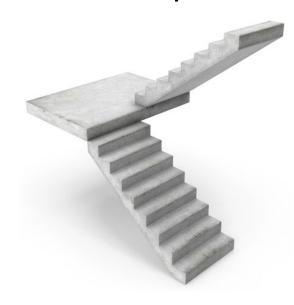
Linear components



Planar components



Volumetric components

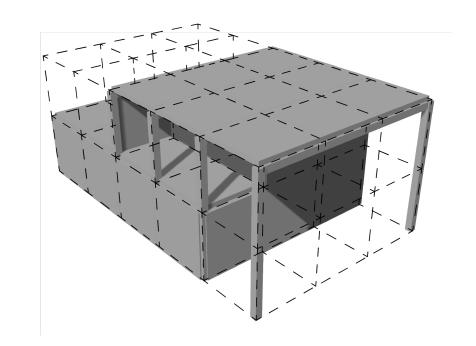


Modularity on building component level

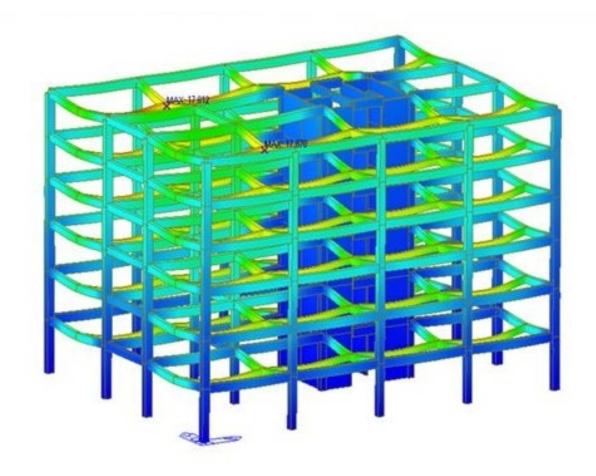
Room-sized modules



Building component-sized modules



Structural analysis ensures assembly of components is possible



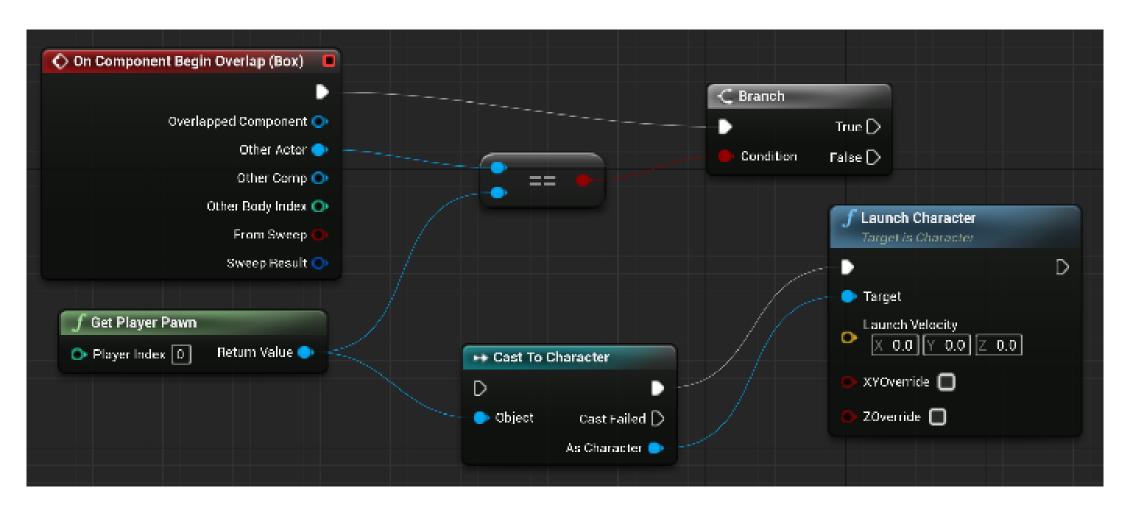
Development in Unreal Engine

Unreal Engine 5.3



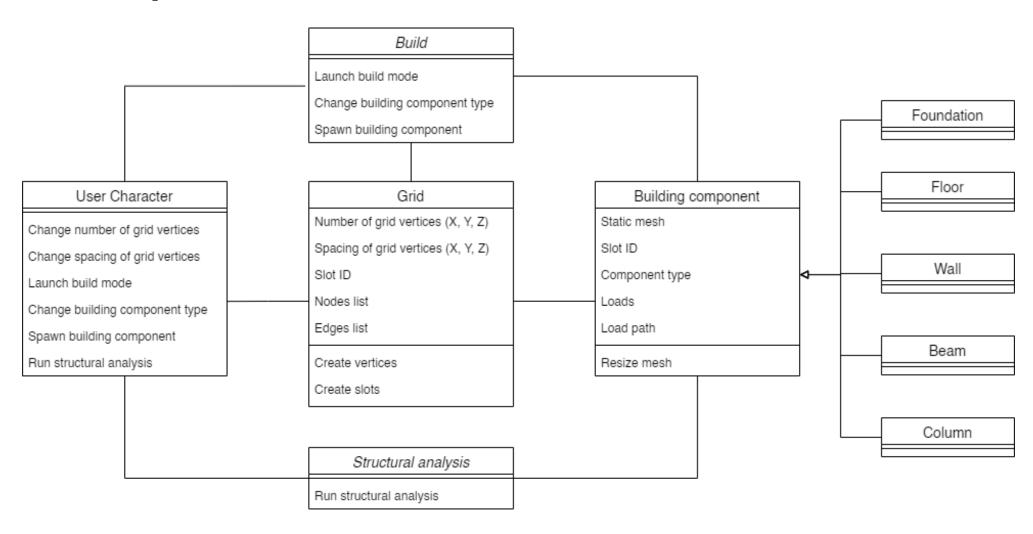
Development in Unreal Engine

Blueprints

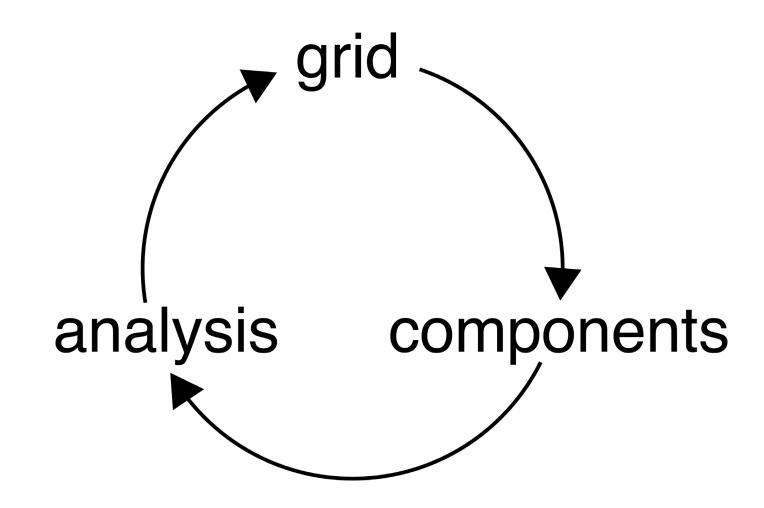


Development in Unreal Engine

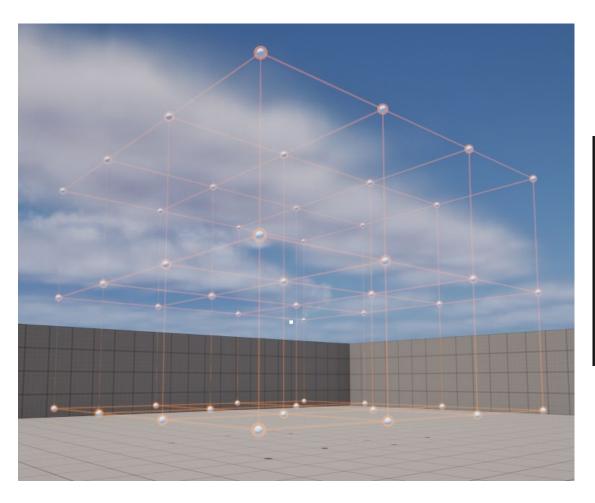
Blueprint interaction

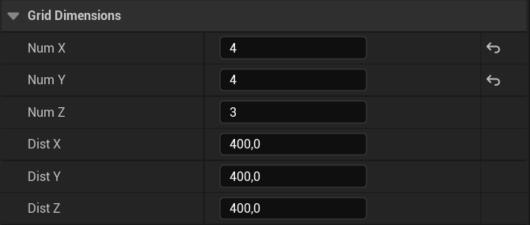


Iterative configuration process

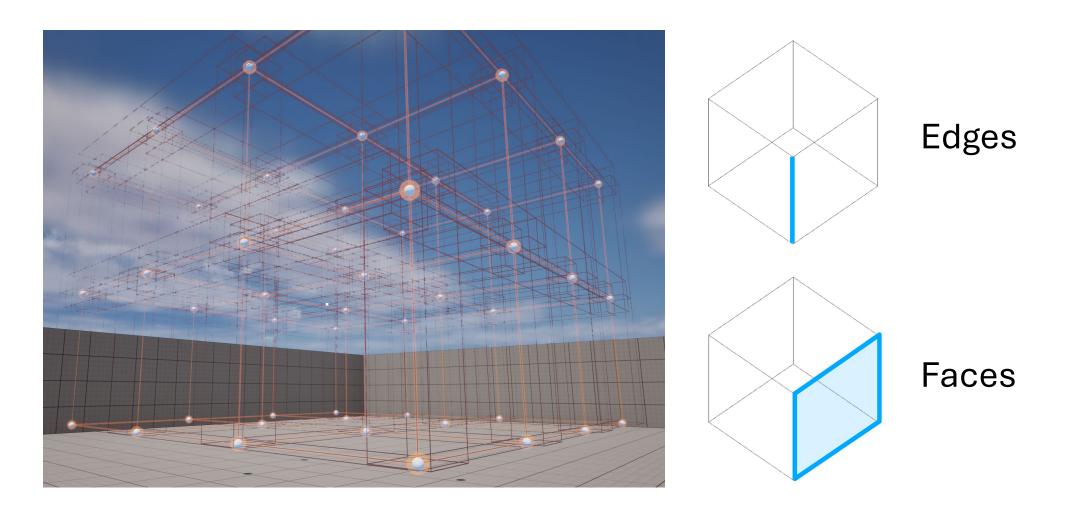


3D grid of vertices

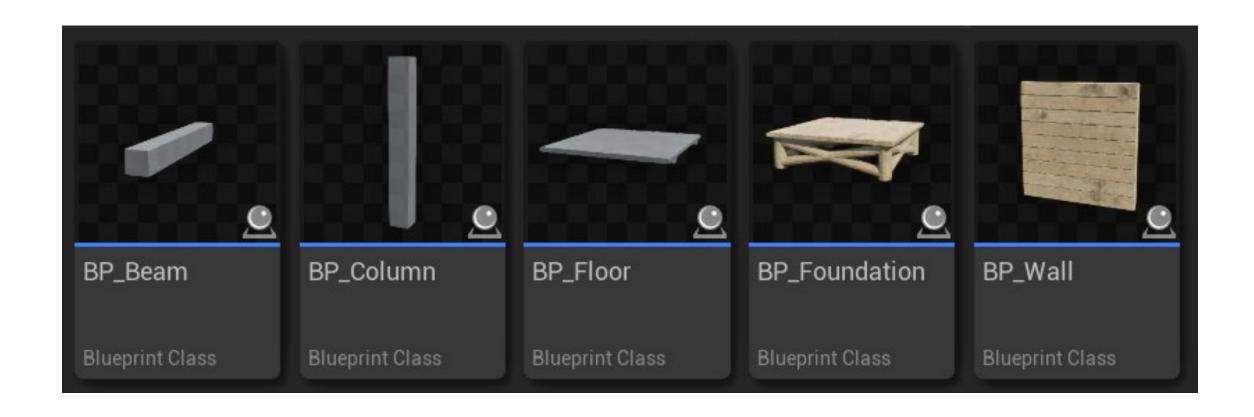




Grid slots



Types of components

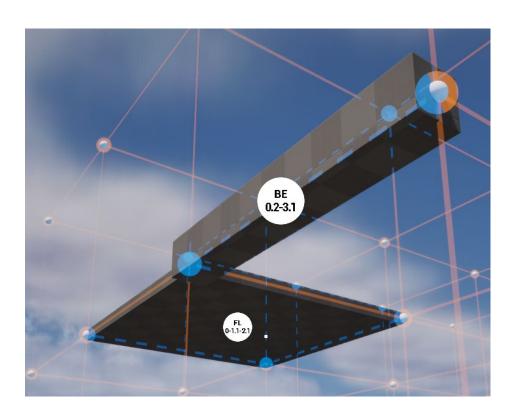


Snapping components to slots in grid

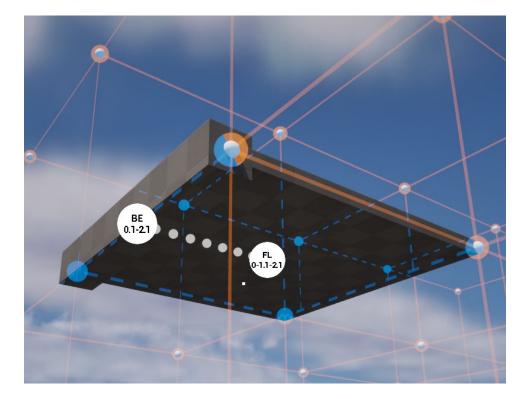
No snap Snap Placement done

Connection conditions

Neighbours

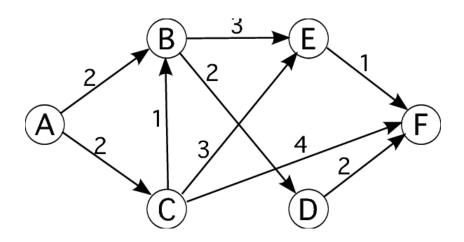


Structurally connected

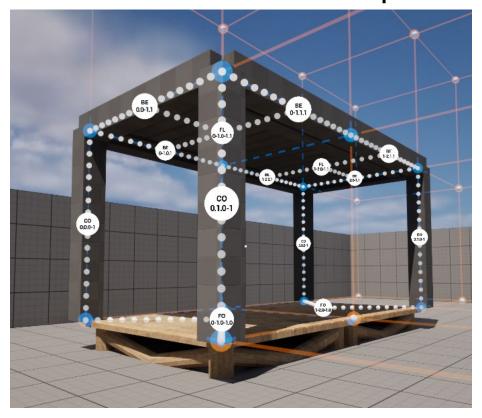


Network graph

A simple flow network

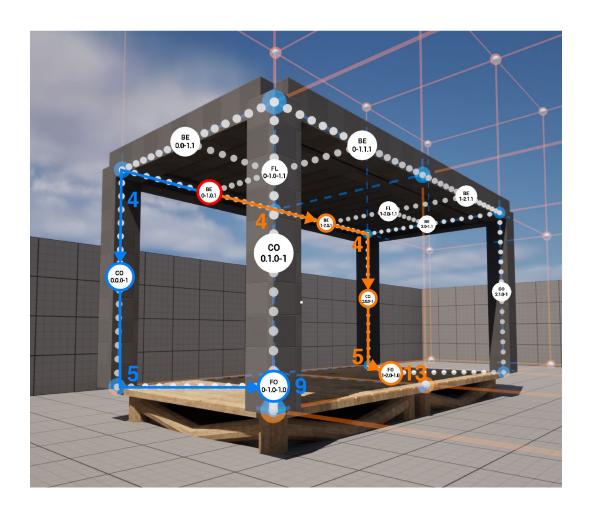


Network of connected components



Dijkstra shortest path algorithm

Compare shortest paths to foundations

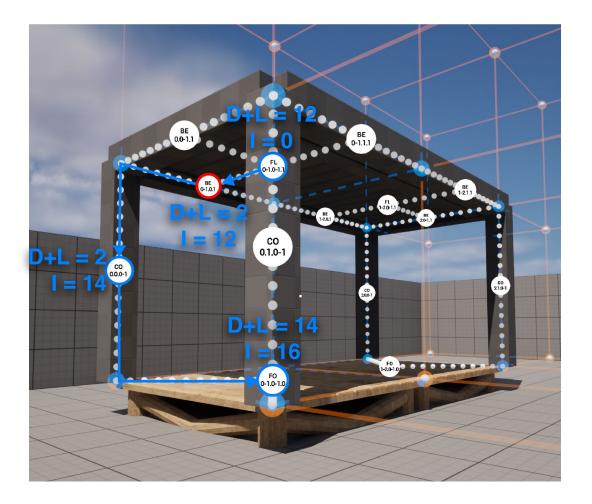


Passing the load

Previous component: Dead load + live load

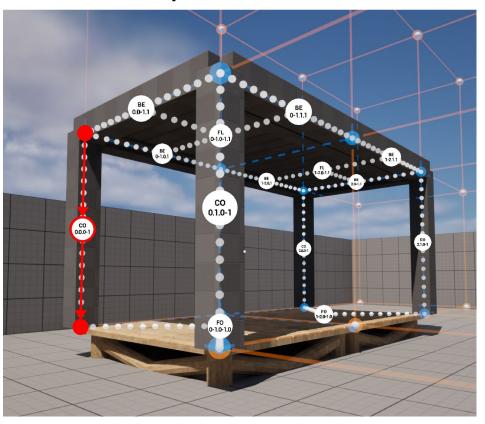


Next component: Imposed load

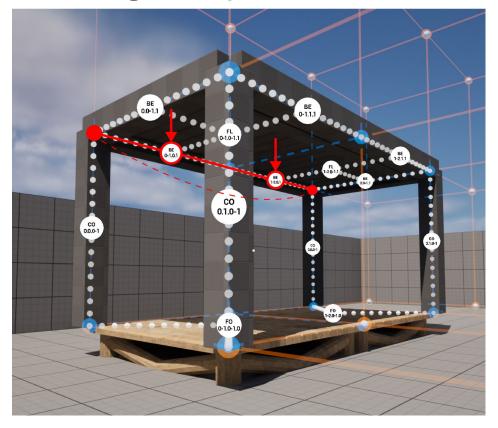


Calculating the stress

Axial compression: F/A

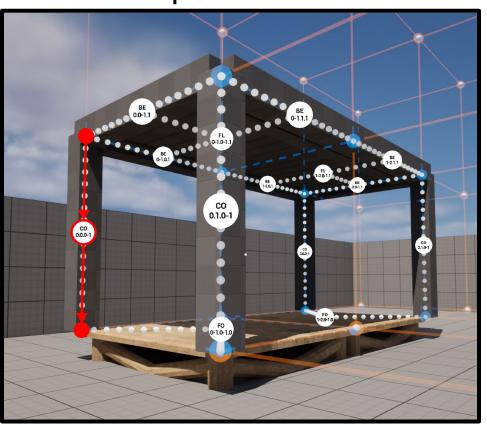


Bending: 1/8ql²

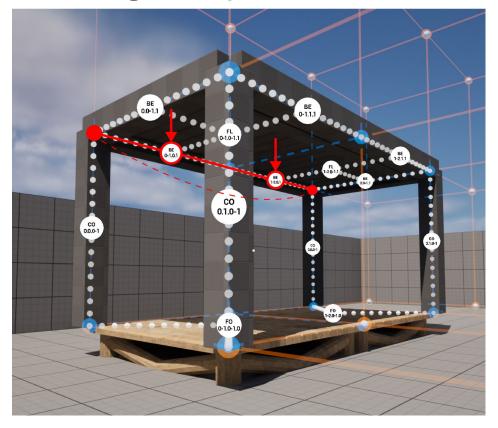


Calculating the stress

Axial compression: F/A

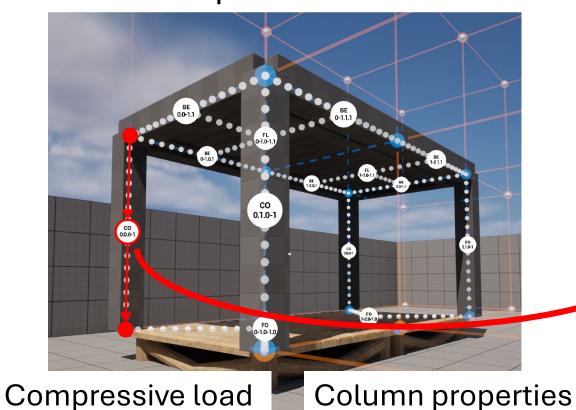


Bending: 1/8ql²

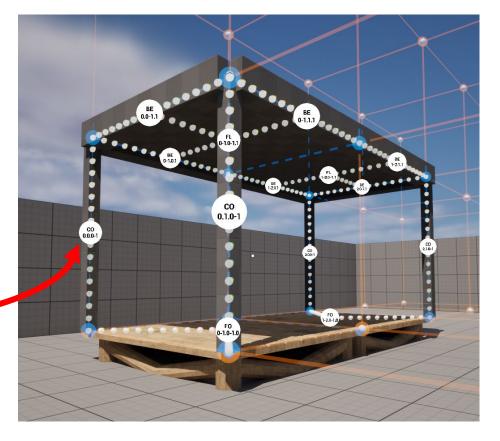


Compression stress & resizing

Axial compression:

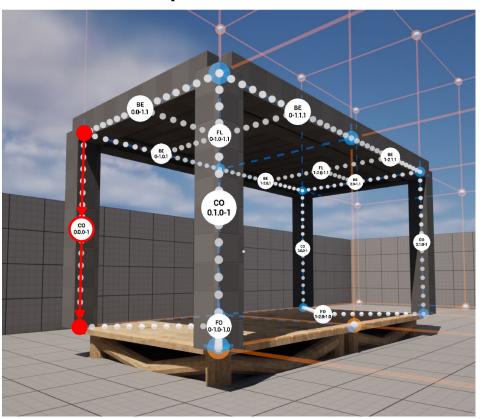


Resize columns

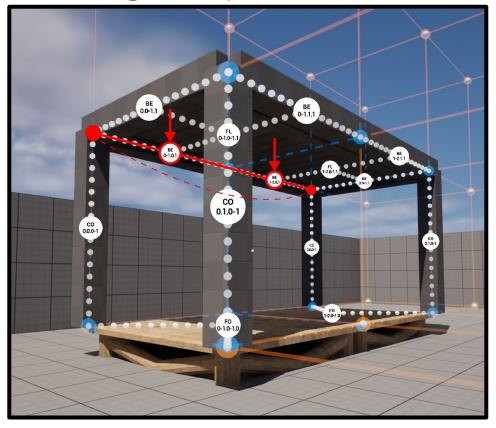


Calculating the stress

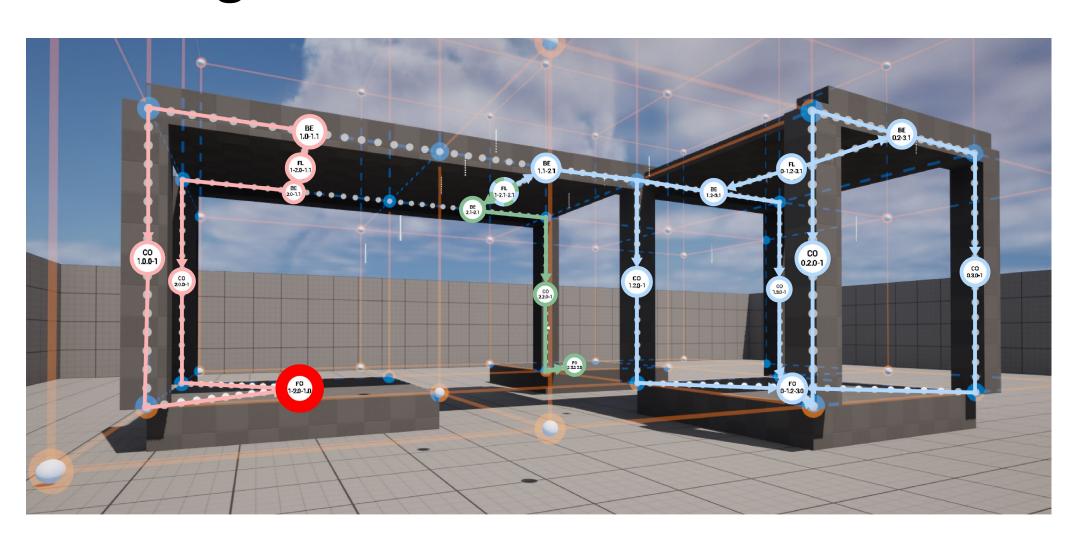
Axial compression: F/A



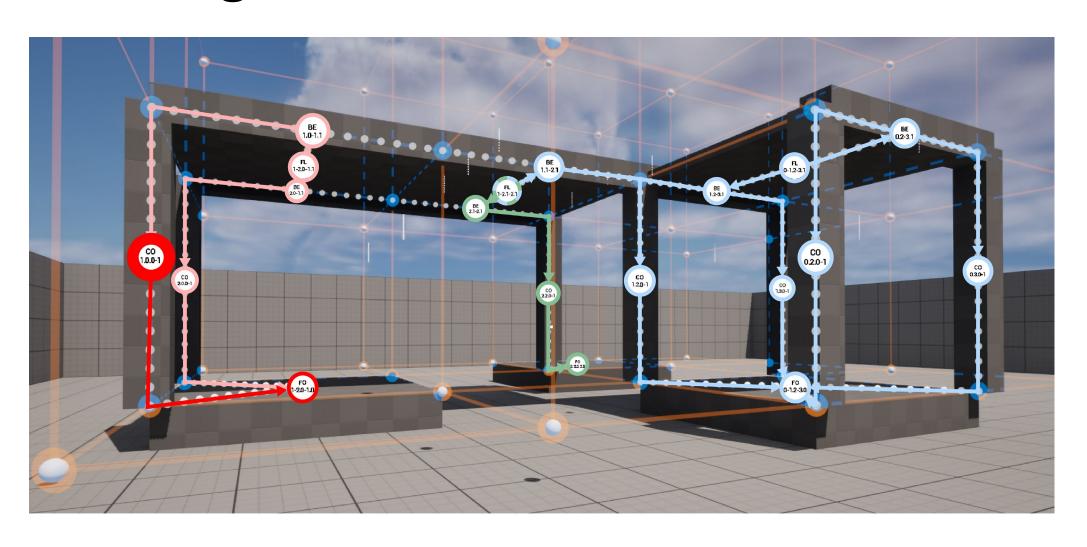
Bending: 1/8ql²



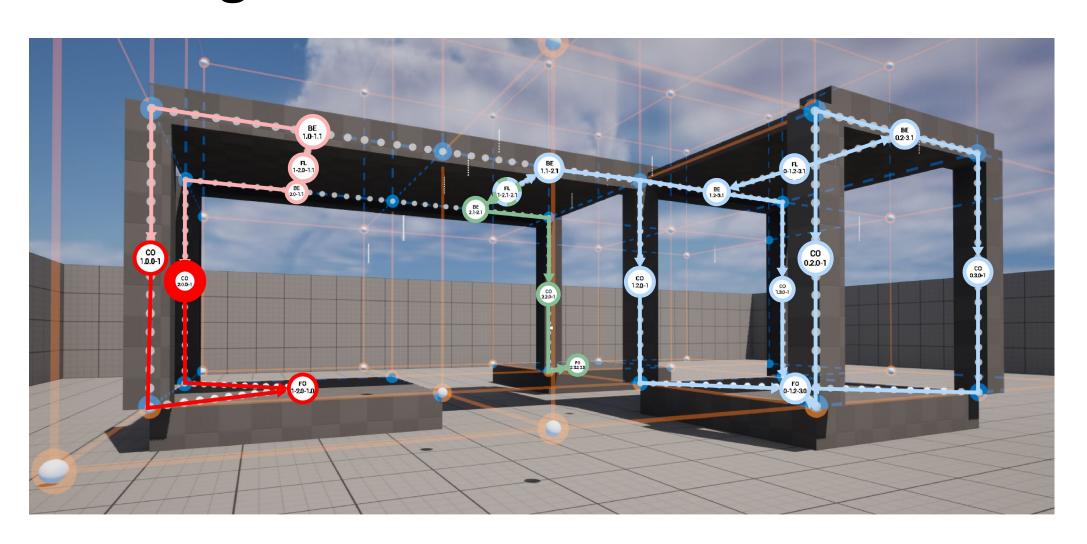
Bending: breadth first search



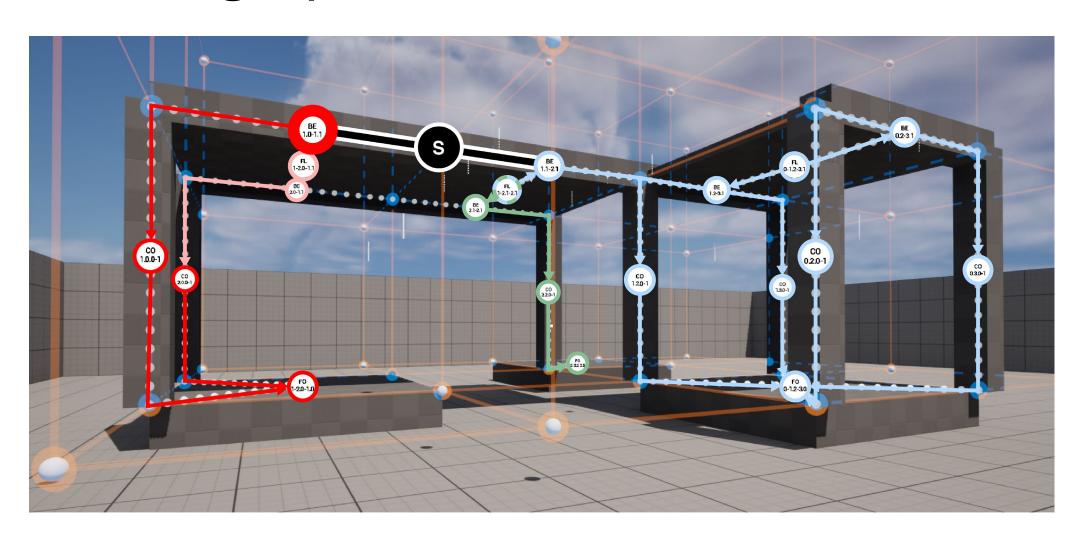
Bending: breadth first search



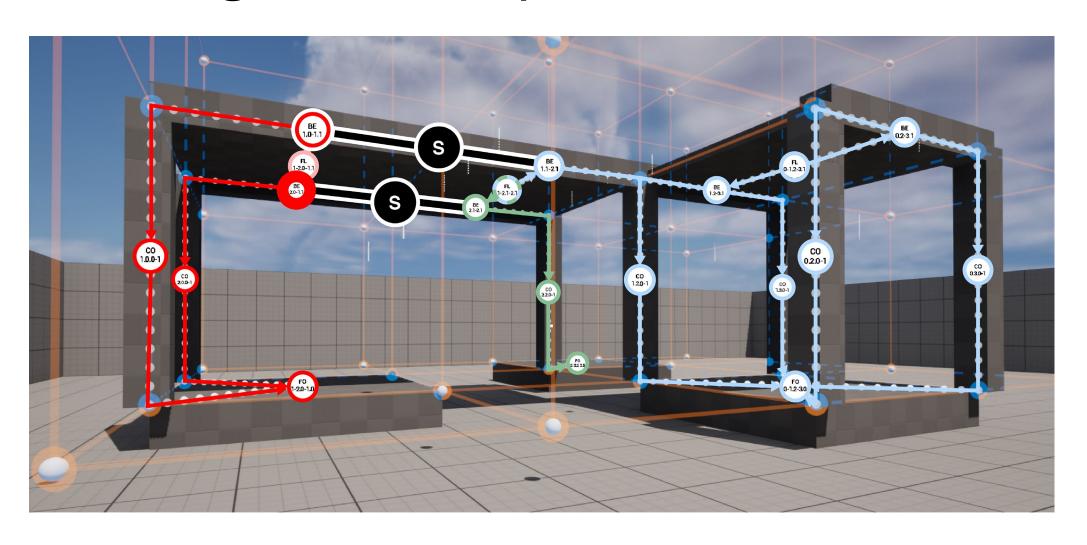
Bending: breadth first search



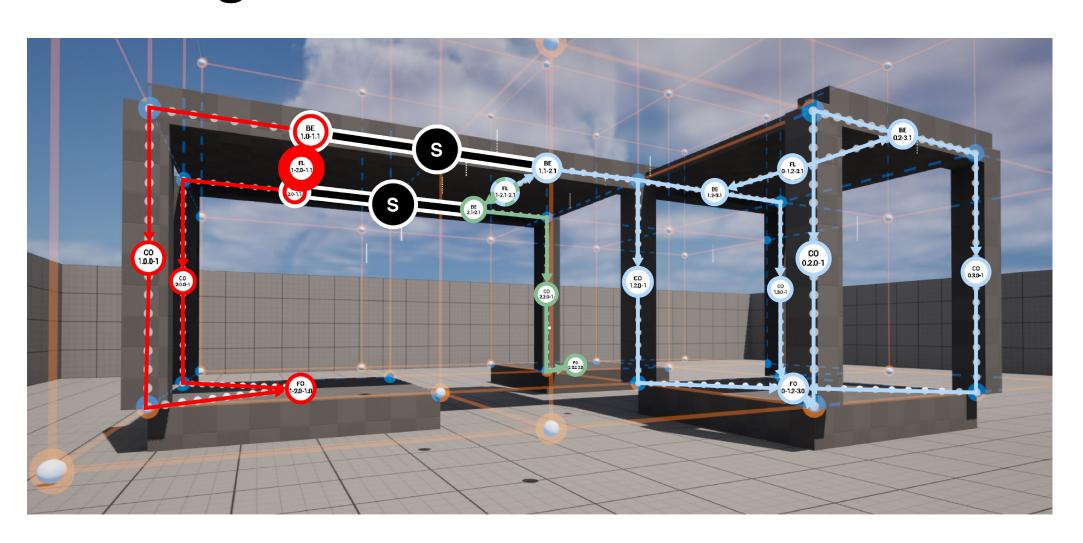
Bending: split node found!



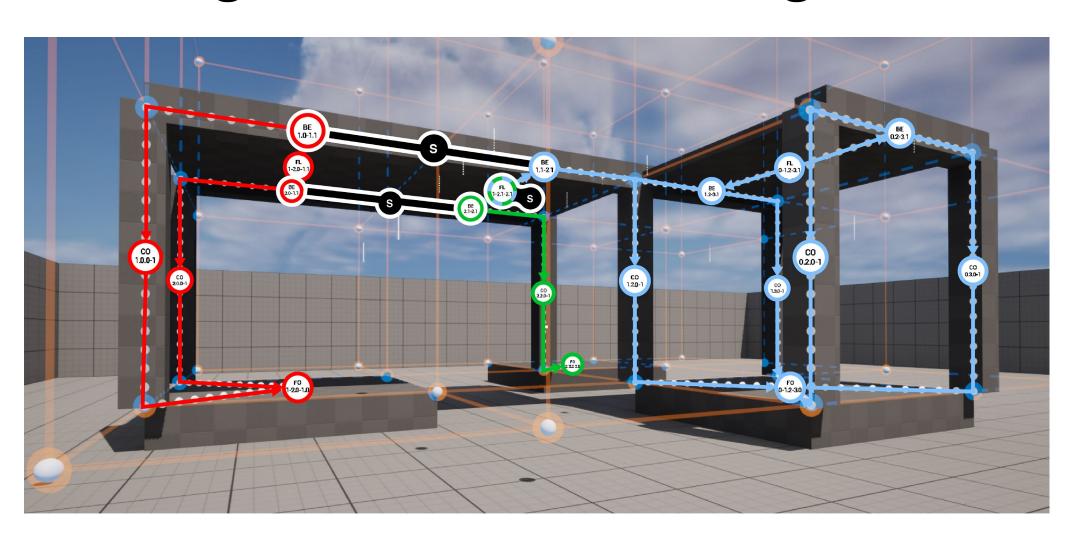
Bending: another split node found!



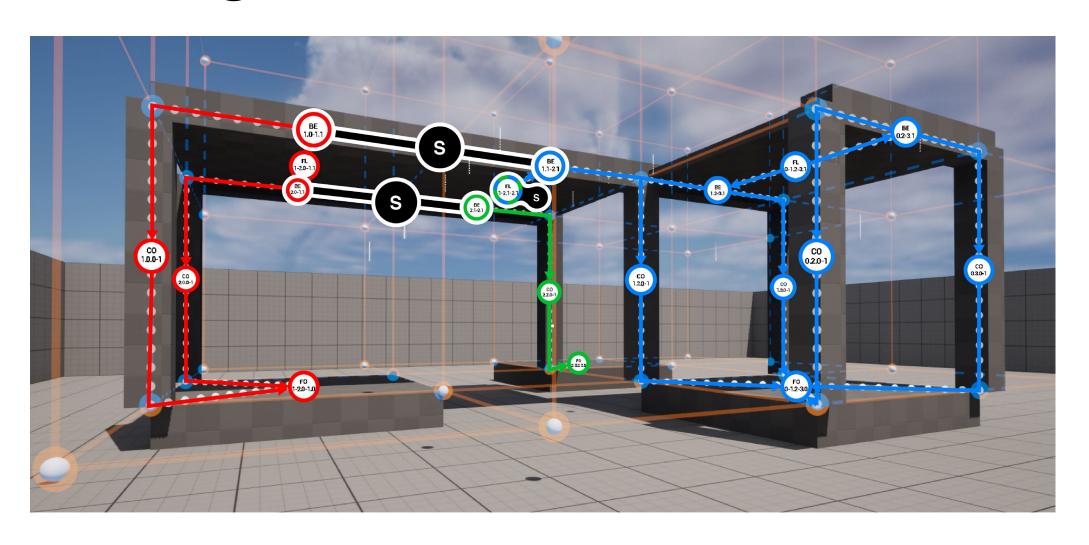
Bending: breadth first search ends



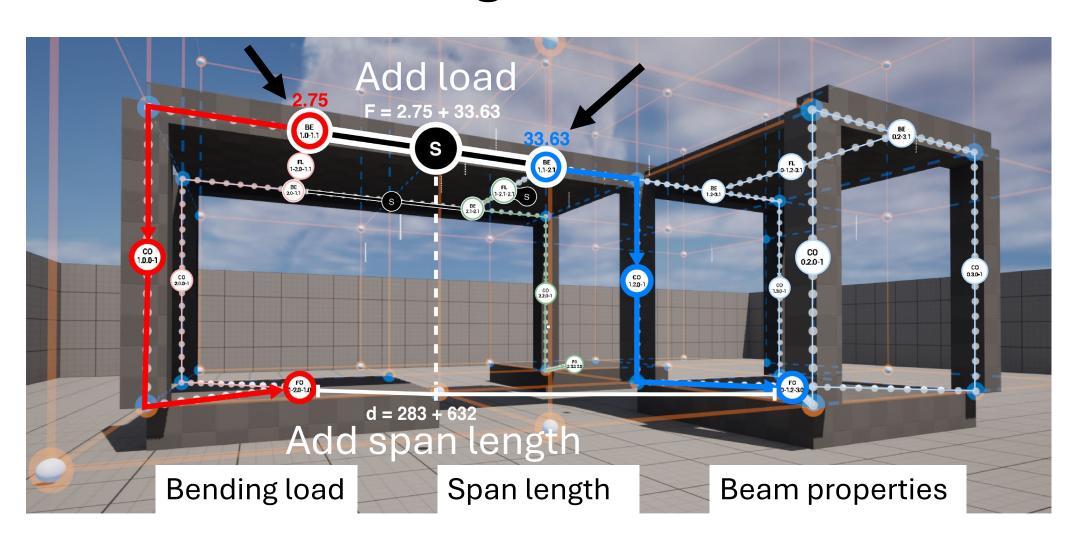
Bending: breadth first search green



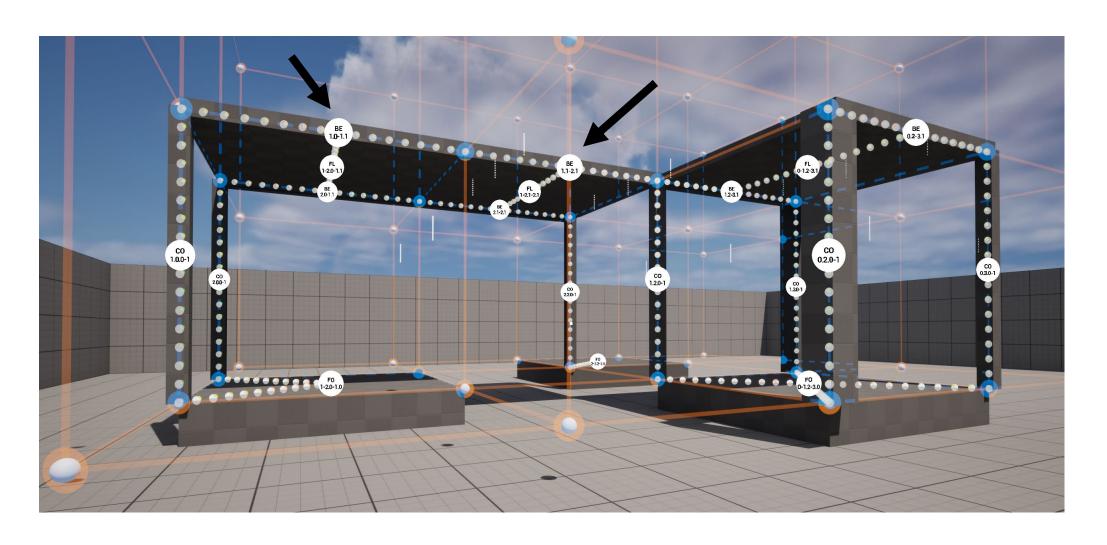
Bending: breadth first search blue

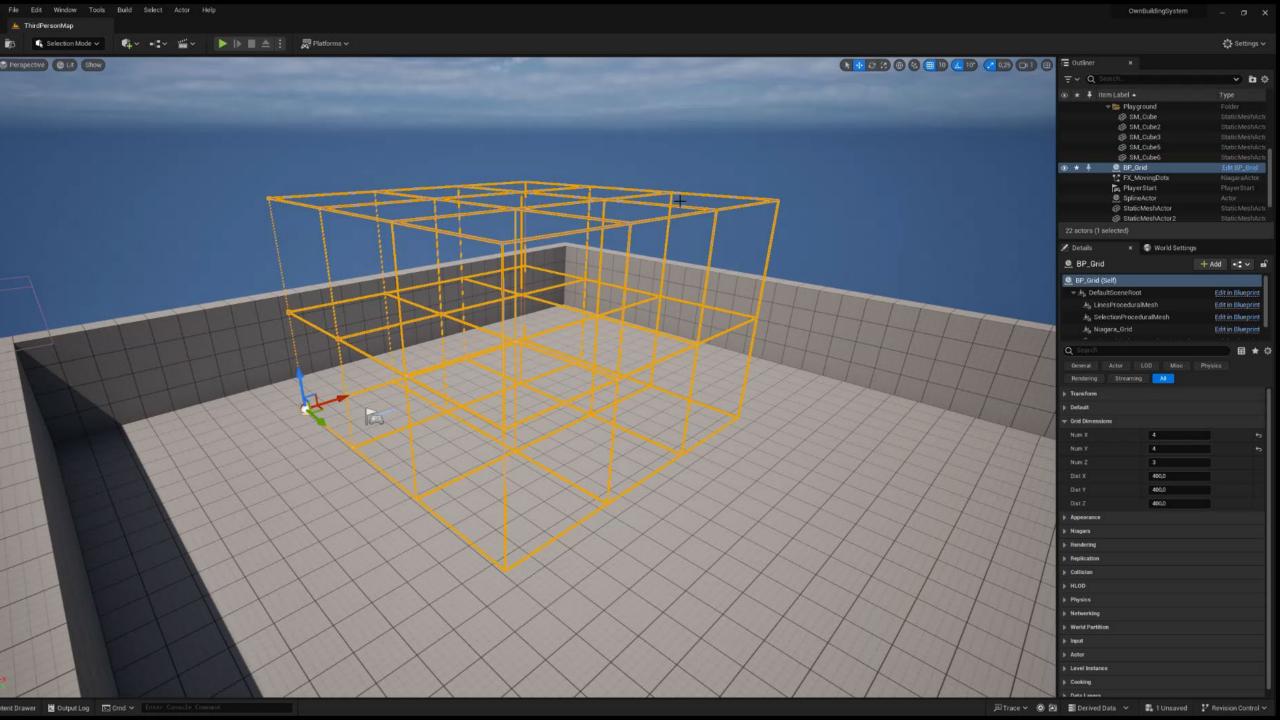


Calculate bending stress



Resize beams



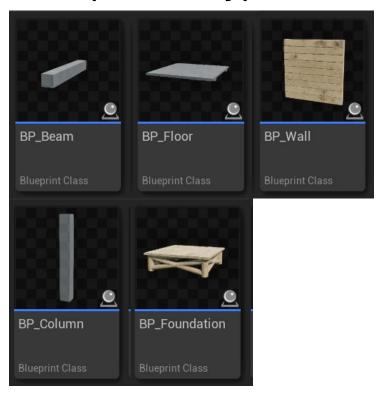


Future developments

Future developments for this project's configurator

RQ: How can the <u>design space</u> of <u>integrated</u> construction configurators <u>be enlarged</u>?

Component types



Building product database



Building product registration

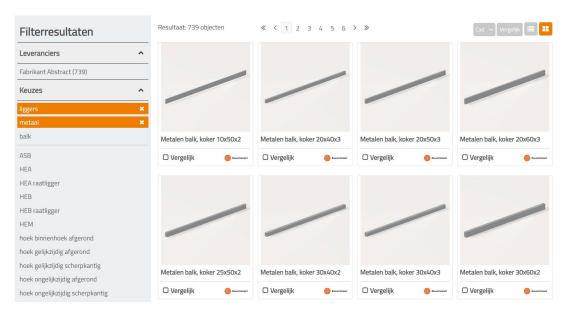
BEAM							
U	image	building product	allowable dimensions	materials	weight	price	environmental costs
1,00		concrete beam	h=100-1000 mm b=100-600 mm l=1000-6000 mm	concrete, steel	1500 kg	€1500,-	€1500,-
0,88		HEA 500	h=500 mm b=300 mm l=4000 mm	steel	640 kg	€3000,-	€500,-
0,81		LVL beam	h=700 mm b=300 mm l=1000-6000 mm	wood LVL	410 kg	€5000,-	€50,-
0,62		reclaimed timber beam	h=1000 mm b=400 mm l=1000-6000 mm	wood reclaimed	800 kg	€3500,-	€0,-
N/A		prestressed concrete beam	h=600 mm b=500 mm l=5000 mm	concrete, steel	2100 kg	€1800,-	€1600,-
4,02		steel t beam	h=300 mm b=350 mm l=1000-6000 mm	steel	500 kg	€2500,-	€400,-

Difference with existing BIM databases

Configurator's database

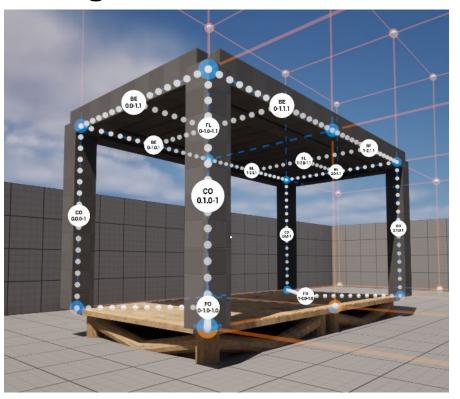


Bouwconnect BIM database

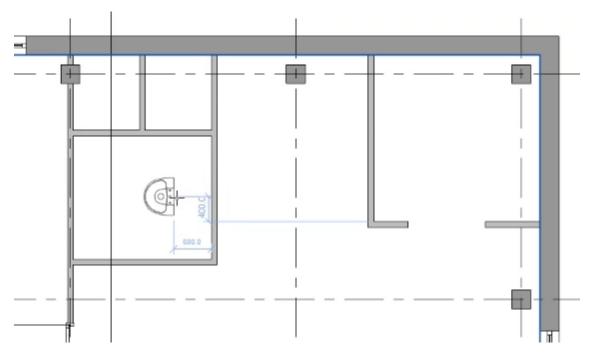


Difference with existing BIM databases

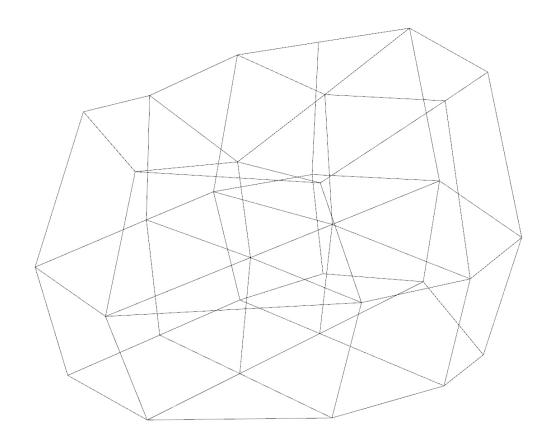
Configurator's database



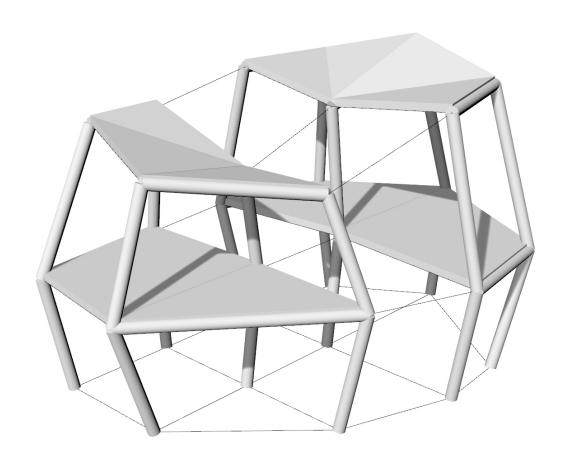
Bouwconnect BIM database



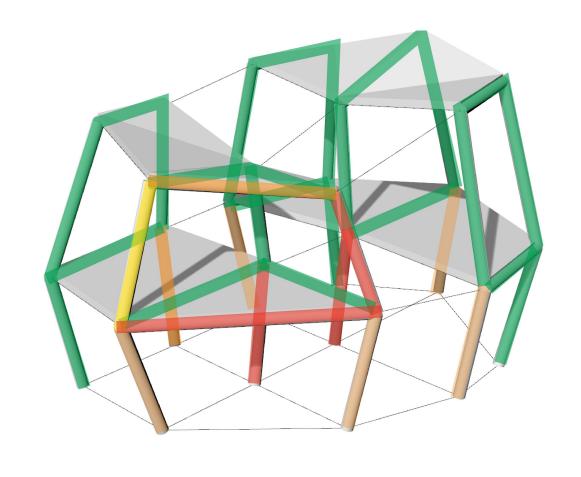
Designing the grid

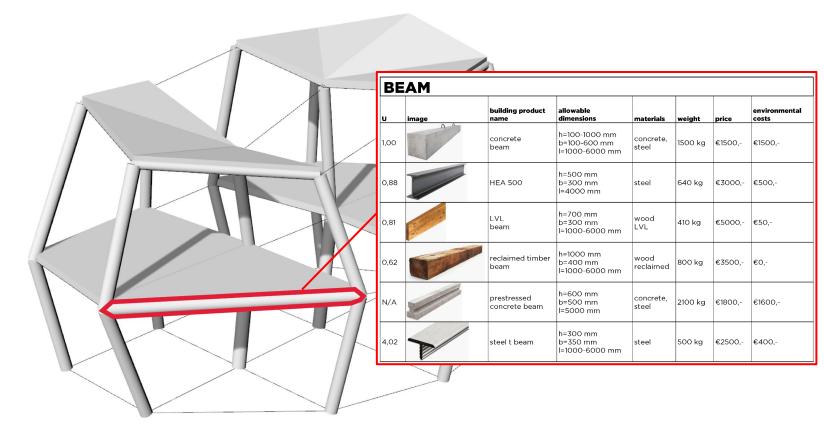


Place generic components

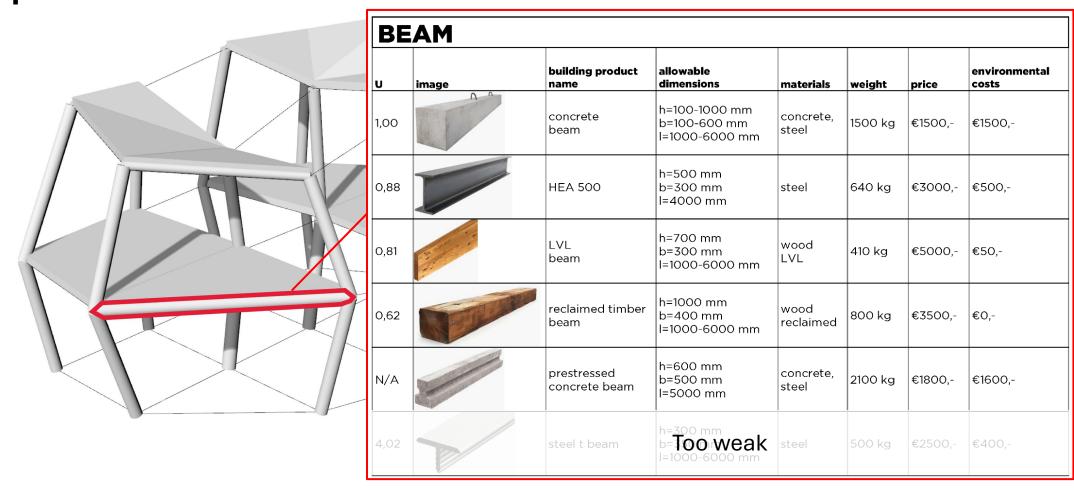


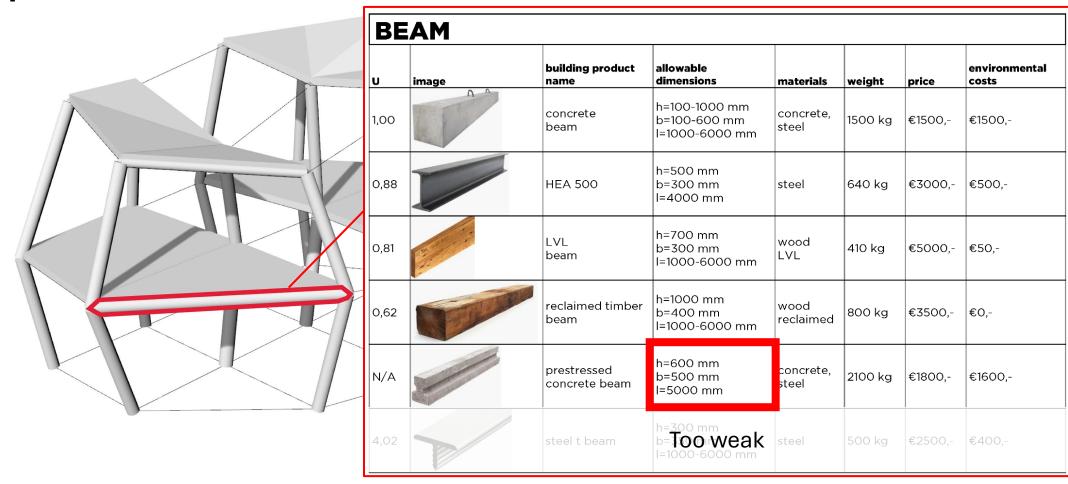
Structural analysis

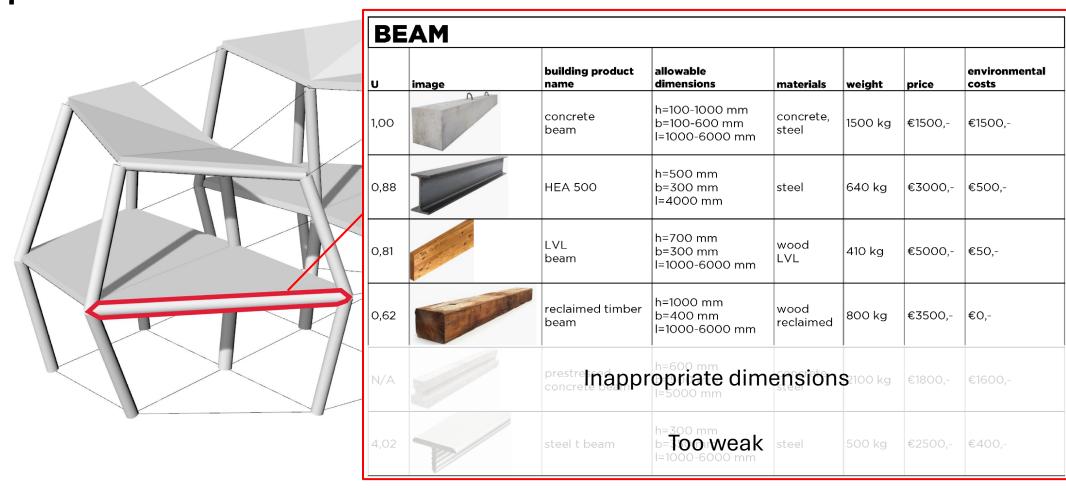


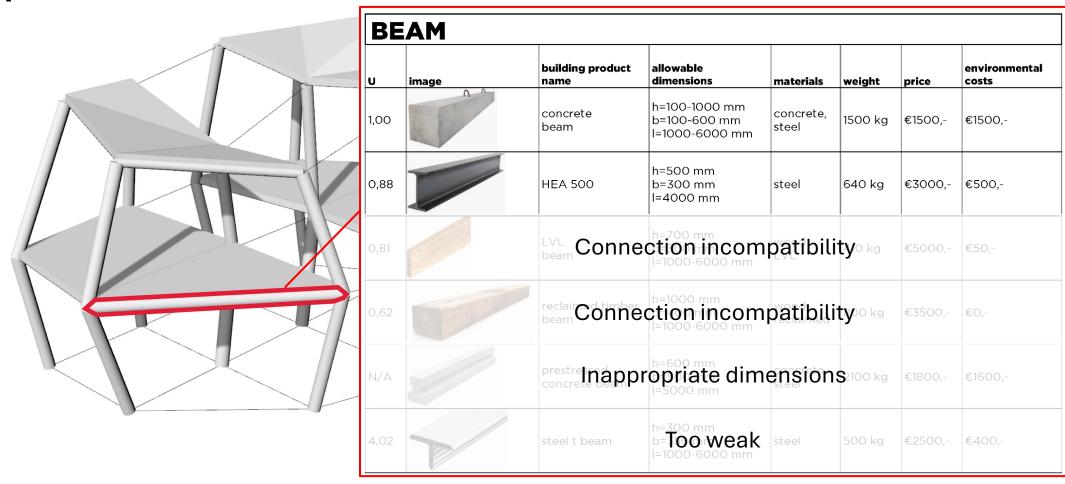


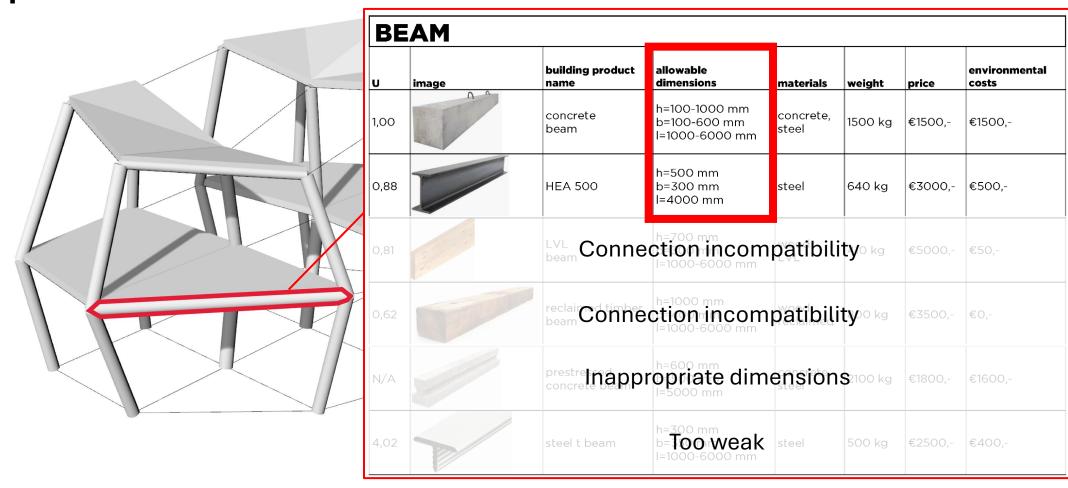


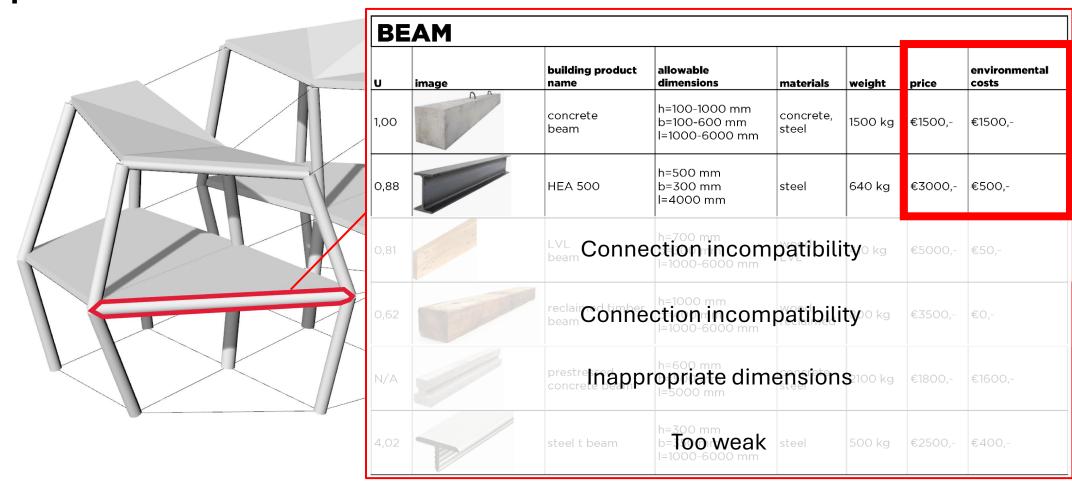


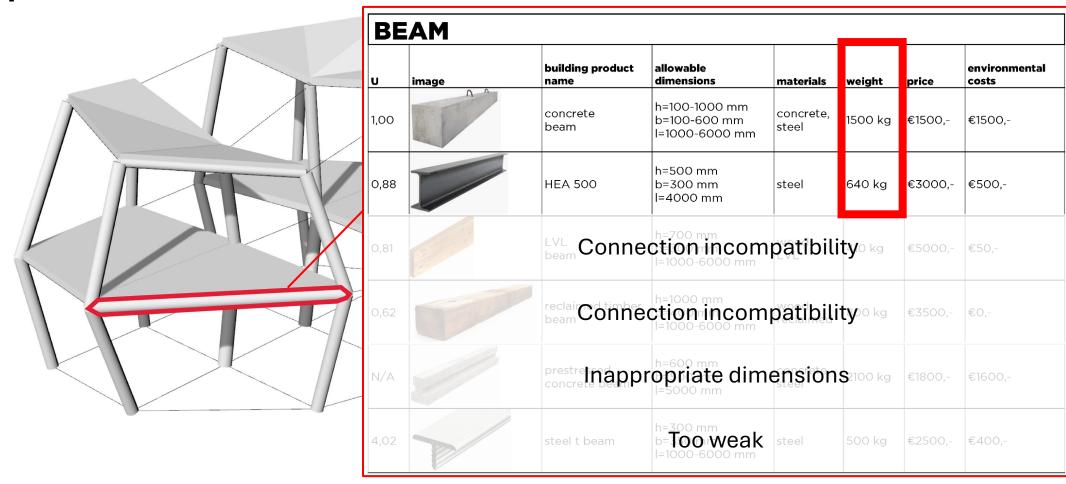






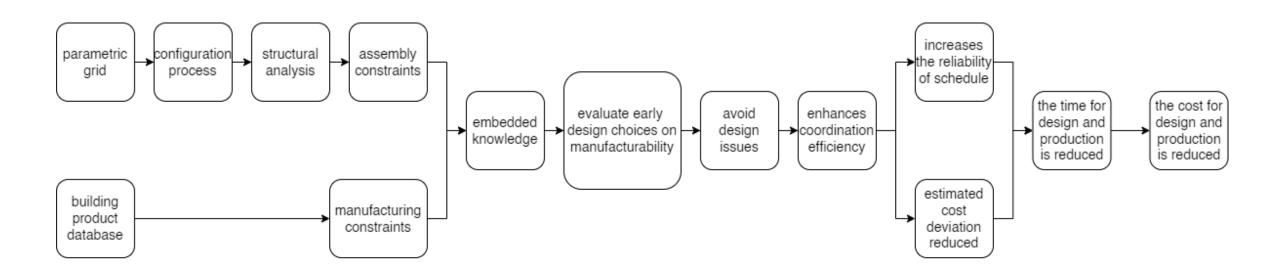






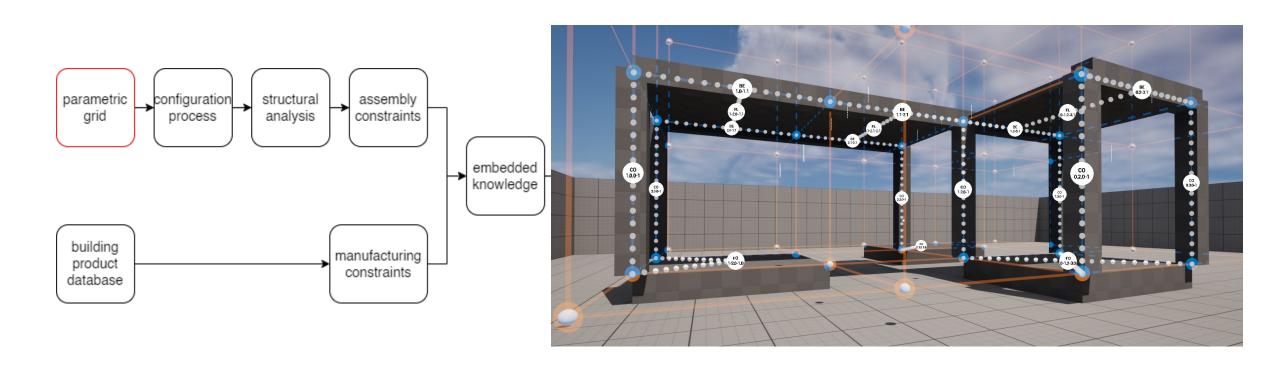
Benefits of the proposed configurator

Main benefits compared to BIM



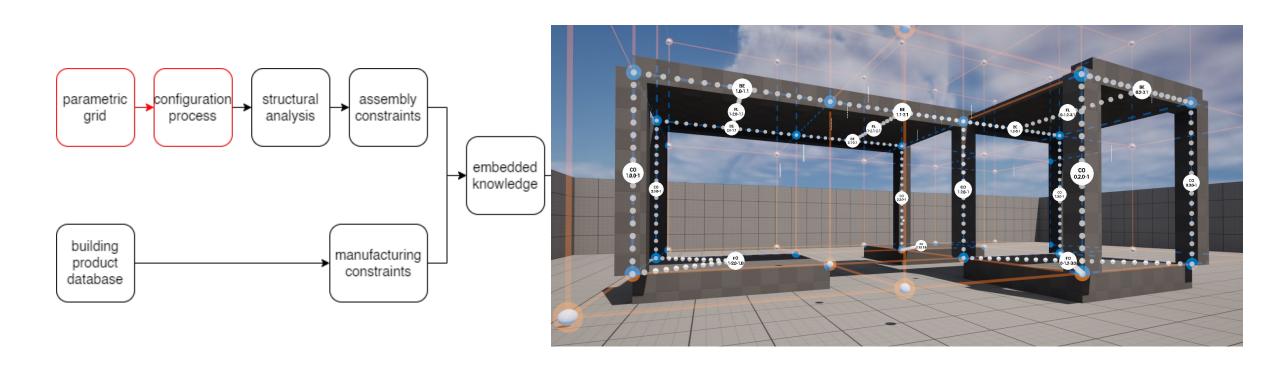
Benefits of the proposed configurator

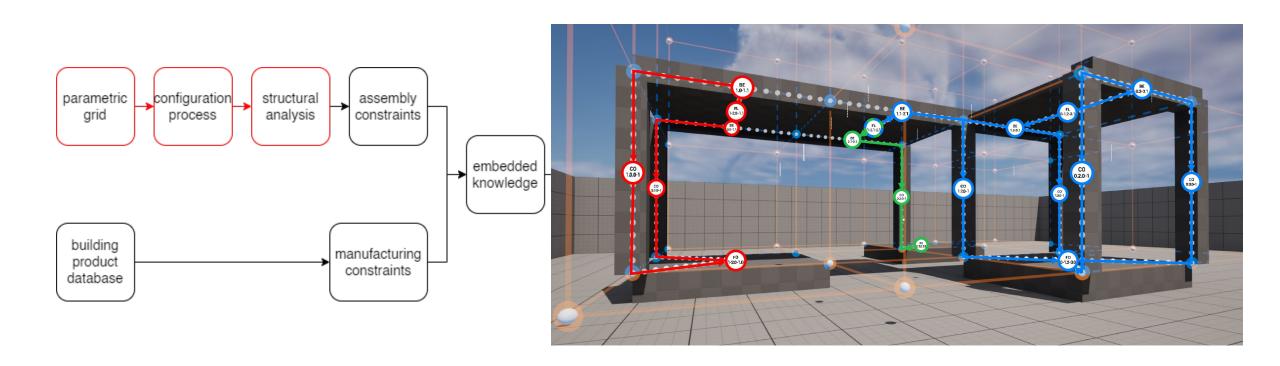
Main benefits compared to BIM

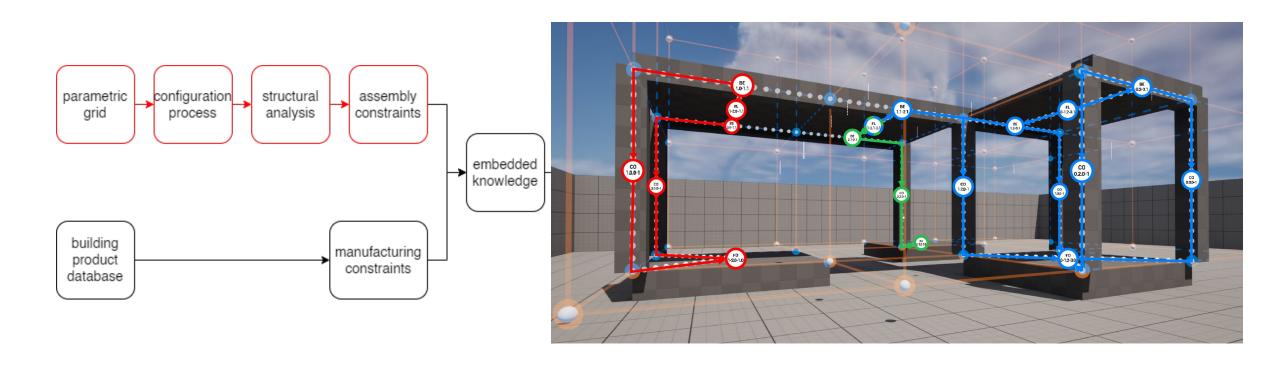


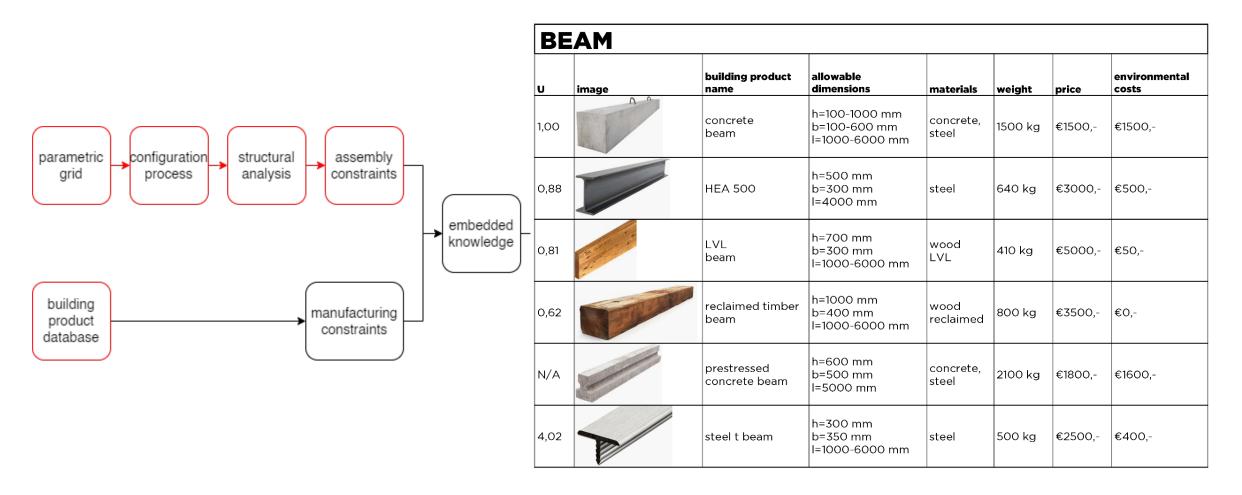
Benefits of the proposed configurator

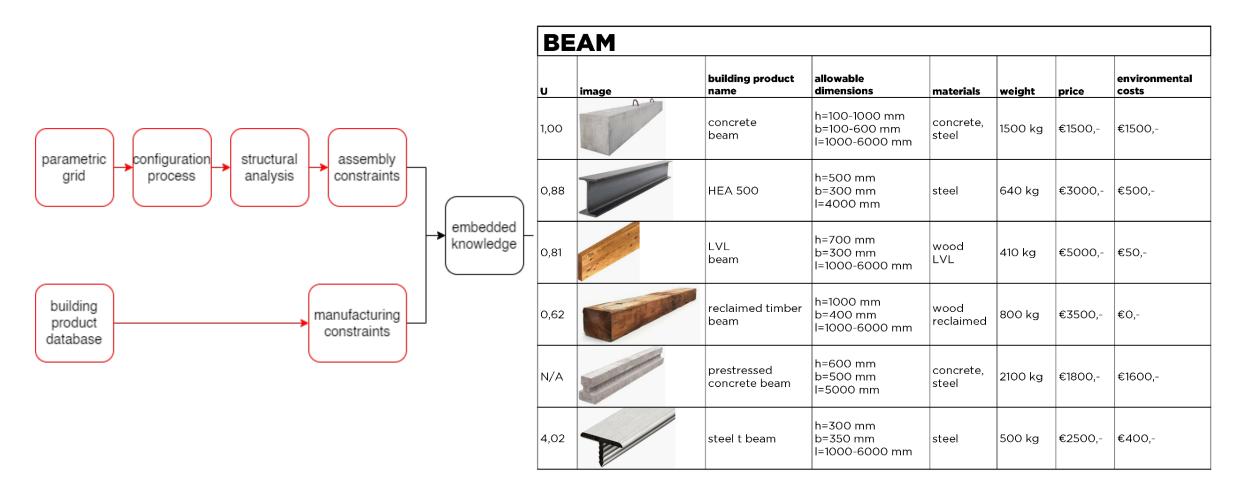
Main benefits compared to BIM

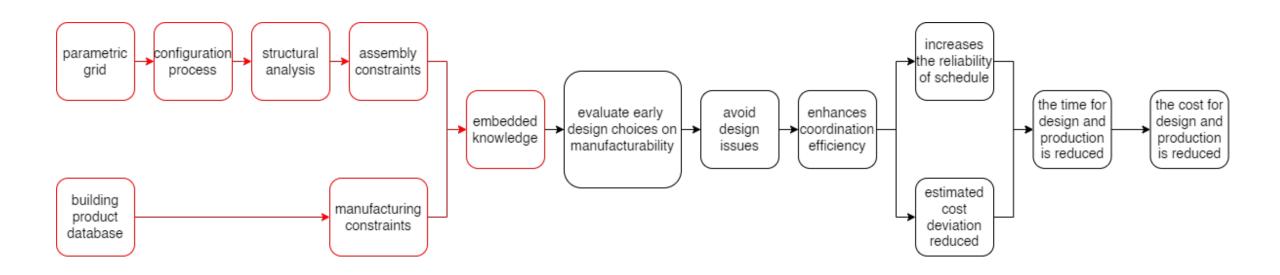


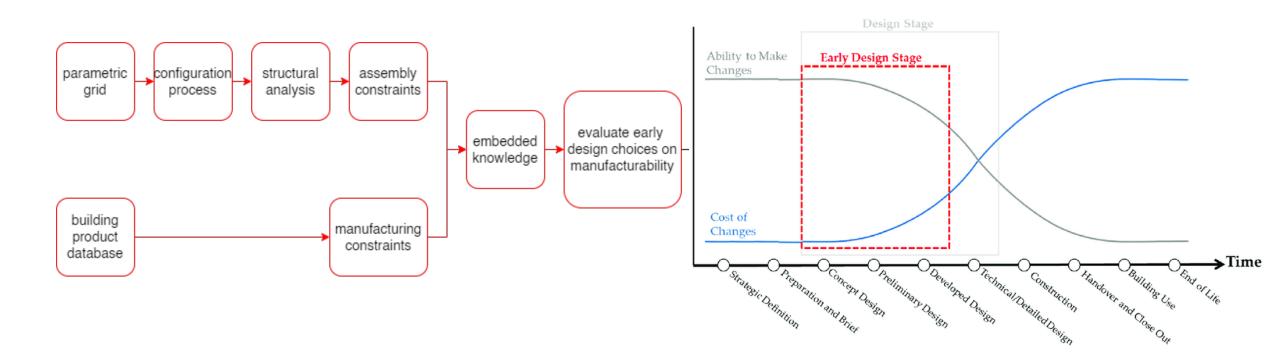


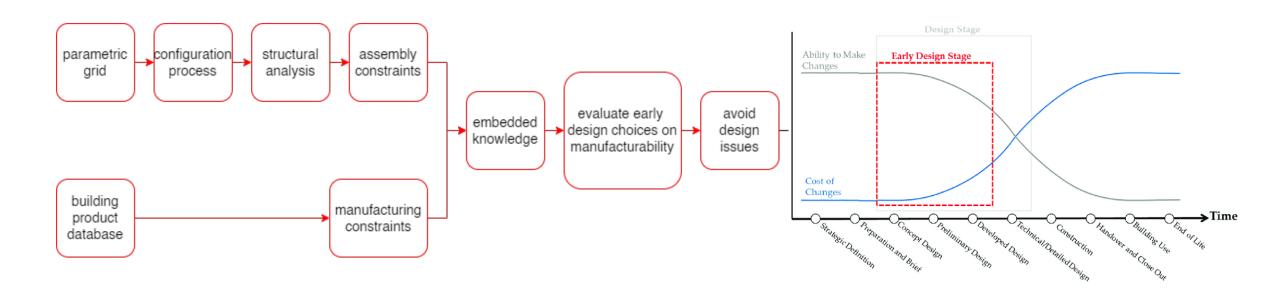


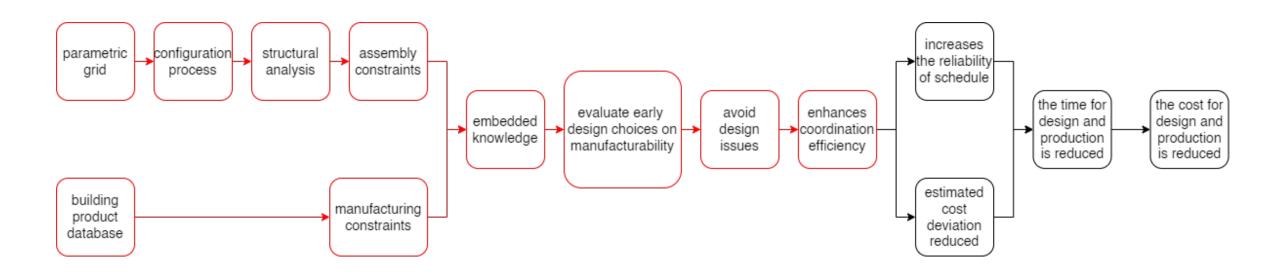


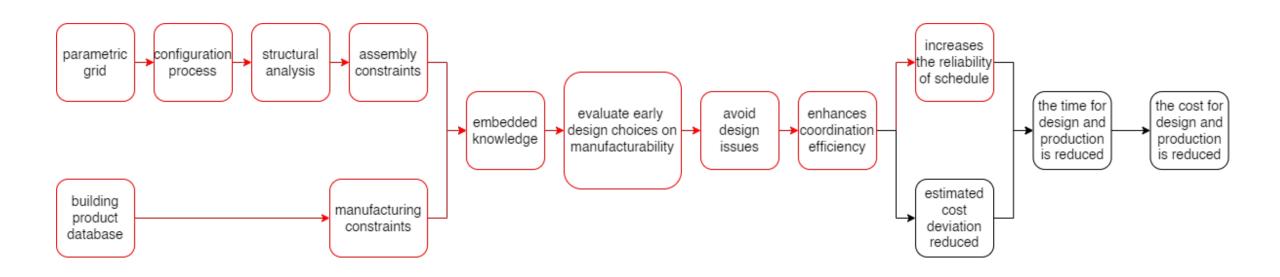


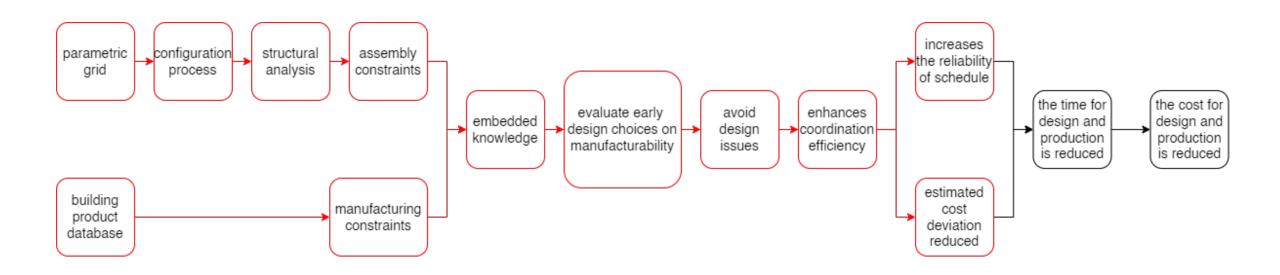


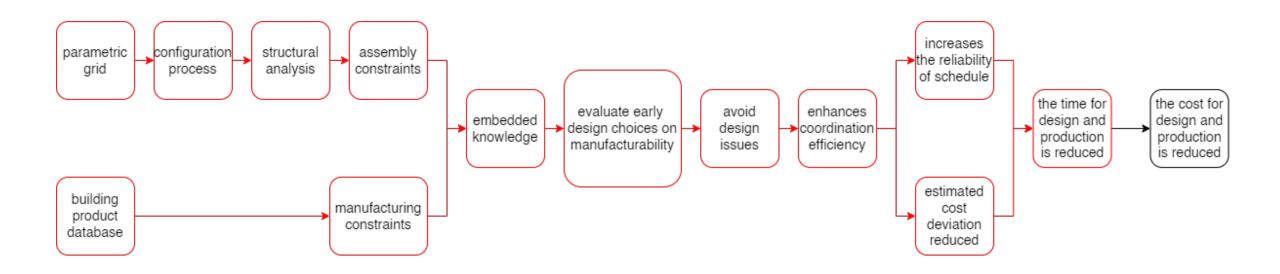


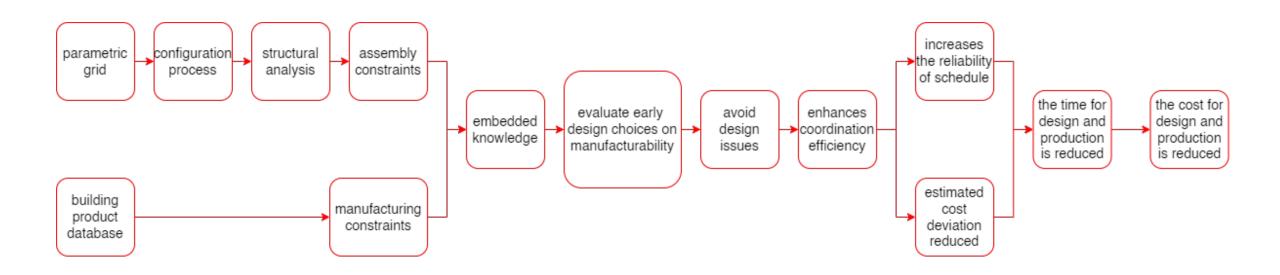




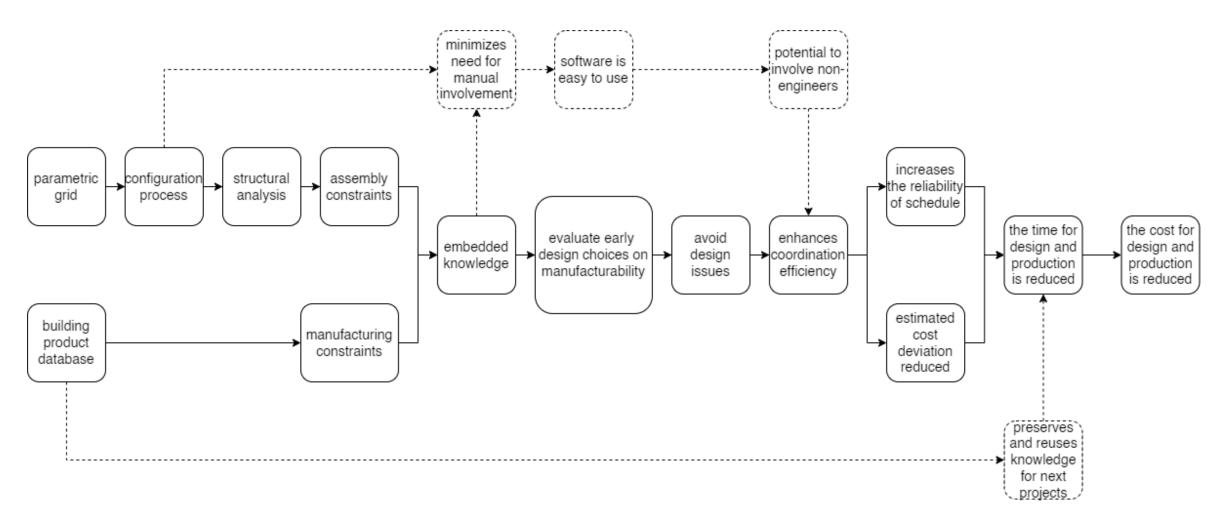




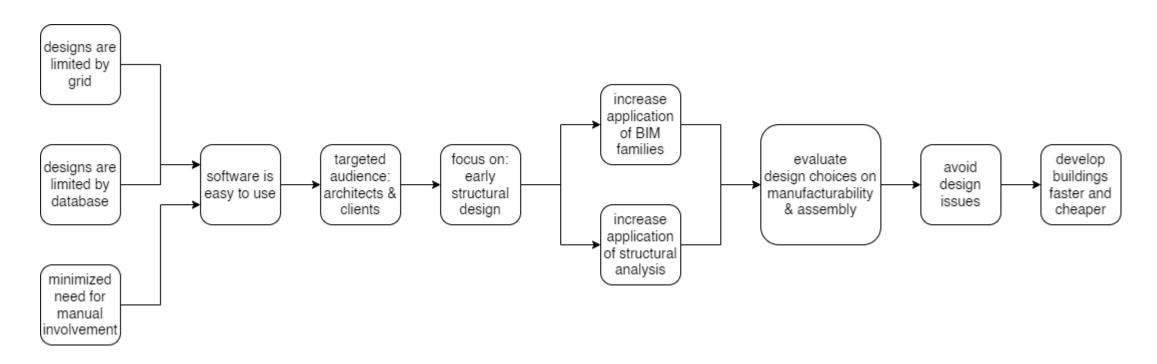




Additional benefits



Vision for the configurator



Thank you!

