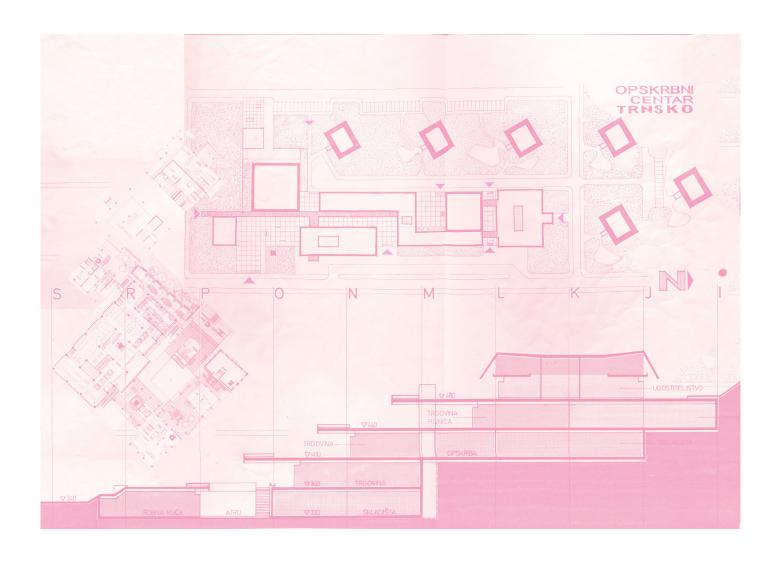
OPEN AGORA / TRŽNICA

breaking open a public landscape.



Tutors:

Tom Avermaete

Armina Pilav

Hubert van der Meel

Roel van de Pas

1) INTRODUCTION

Shopping and the Synthetic City Center.

2) RESEARCH

Constructing a Context.

Shopping Typologies.

3) SITE ANALYSIS

The Origin of Koteks.

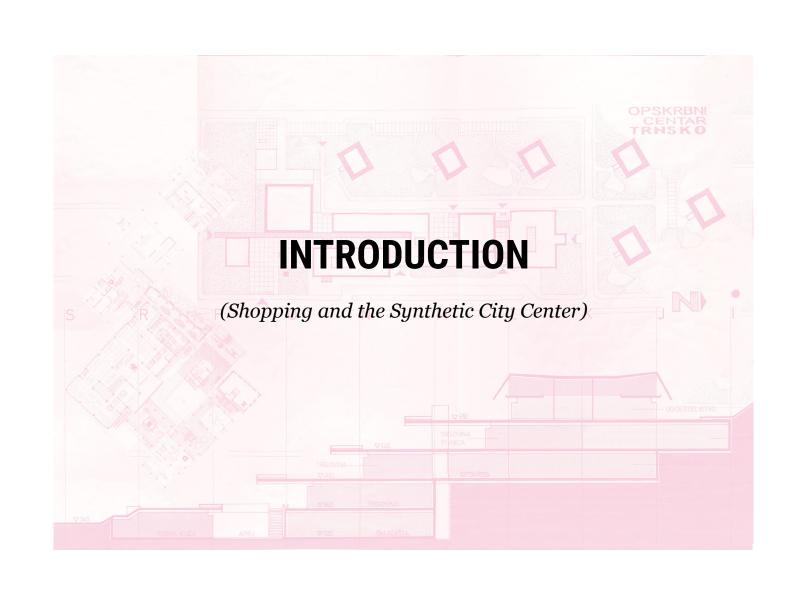
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4) DESIGN

Building and the Complex.

5) SCENES

Elements in the Building.

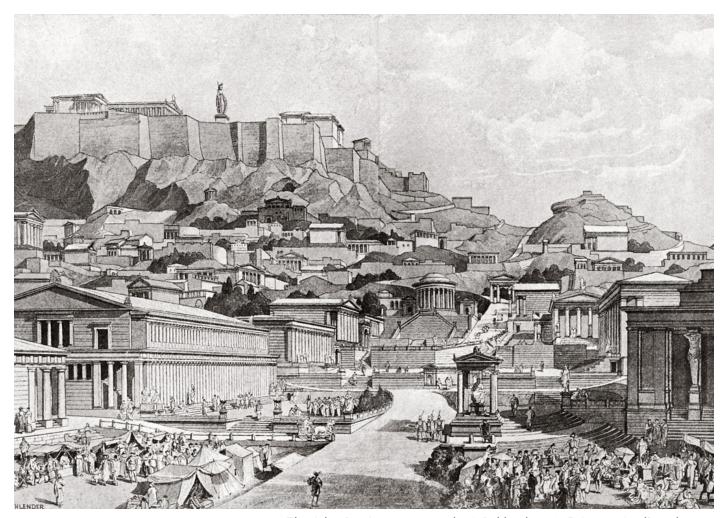


INTRODUCTION

Shopping and the Synthetic City Center.

The classical archetype of the ('ideal') public, was the Greek Agora; perhaps the first in the lineage of public spaces.

"Politics, commerce, and spectacle were juxtaposed and intermingled in the public space of the **agora**." -Mitchell, *the Right to the City*, New York (2003). p131



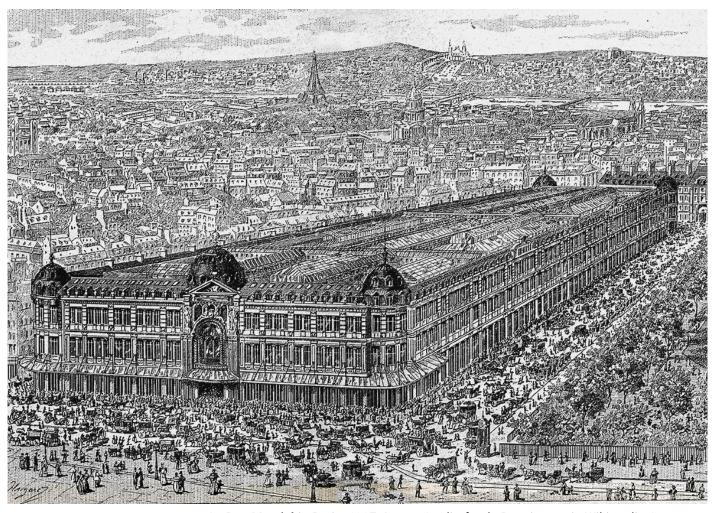
The Athenian Agora, gravure by G.Rehlender, 1915. Image Credit: unknown

INTRODUCTION

Shopping and the Synthetic City Center.

The mechanisms of the grand-magasins, department stores, that came with Industrial Capitalism in the 19th century, shifted the **active** position of the people in the public realm.

"Boucicault's fixed-price system lowered the risk of not playing a role. His notion of free entrance made **passivity** into a norm." -Sennett in: *Fall of Public Man,* New York (1976). p 142



Au Bon Marché in Paris, 1887. Image Credit: fonds Boucicaut, via Wikimedia Commons

INTRODUCTION

Shopping and the Synthetic City Center.

The shopping center was meant as the **synthetic** replacement of the historic city center, in the absence thereof: due to rapid growth or war.

"By affording opportunities for social life and recreation in a protected pedestrian environment, by incorporating civic and educational facilities, shopping centers can fill an existing void." -Gruen & Smith in: Shopping Towns USA, New York (1960). p23-24



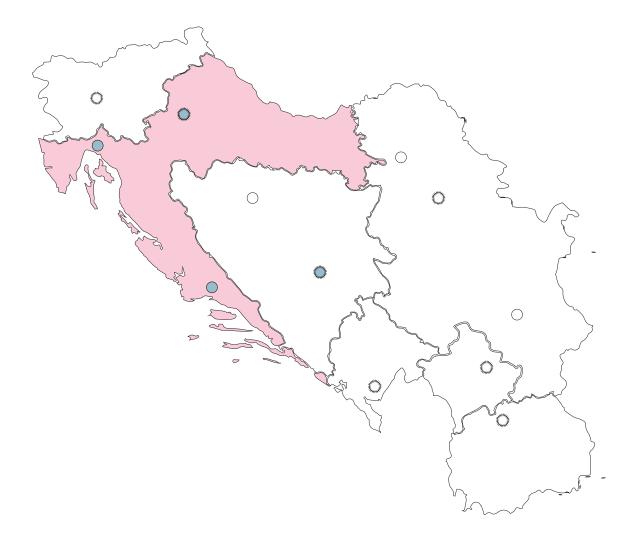
Southdale Center in USA, 1956. Photo Credit: Minnesota Historical Society



Constructing a Context.

Socialist Yugoslavia:a federation positioned right **in between**, both literally as figuratively, the two main camps of the Cold War.

"... One country with two alphabets, three languages, four religions, five nationalities six constituent republics, and seven neighbors." -Kulic & Mrduljas in: *Modernism in-Between*, Berlin (2012). p22







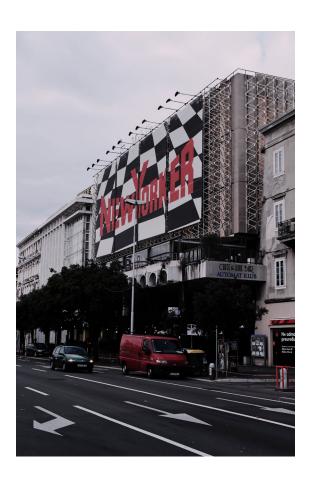
Map of Socialist Yugoslavia, Croatian cities in pink.



Shopping Typologies.

Three exemplary projects were investigated, each in the next decade; responding to socio-economic and political context of that time.



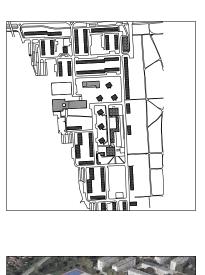


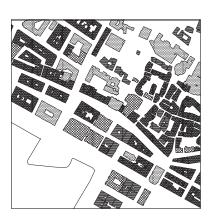


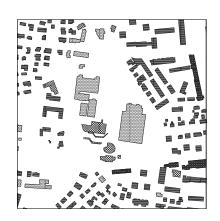
the three typologies in Trnsko, Zagreb; Rijeka; and Split.

Shopping Typologies.

The investigation into shopping in Socialist Yugoslav Croatia identifies three types, each growing in size, corresponding to a certain moment in time. They consist of: the neighborhood departmentstore; the inner-city departmentstore and the shopping center. Each growing in size, they each had their own position in the city, creating centrality, or plugging into existing urban fabric.



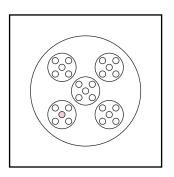


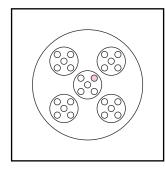


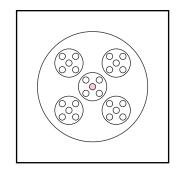












the diagrams used for urban developments in Croatia also illustrate the different positions of the typologies.

Shopping Typologies.

These portico or arcade-like fronts attempt to blur the line between interior and exterior but they do scale with the entire volume. Although the shopping center typology is largest in size, the arcades are smaller, but continued on the various levels.



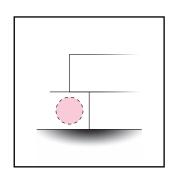
the neighborhood dep.

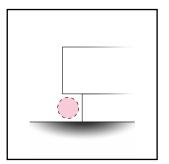


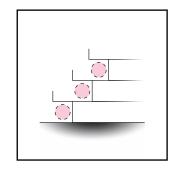
the inner-city dep.



the shopping center.



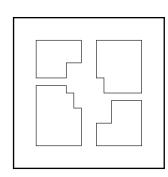




Arcades throughout all types.

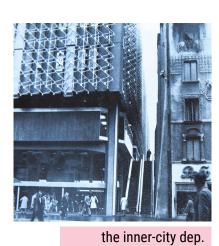
Shopping Typologies.

The three typologies each display their own manner of continuing the public on different levels, increasingly becoming more complex, from a simple (external) stairs or ramp in the neighborhood, to external escalators and walkways, to underground passages, and entire squares on different levels.





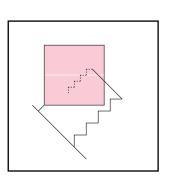


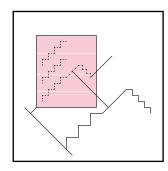


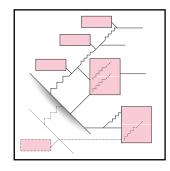












Permeability and Levels and the Public. Various authors

Shopping Typologies.

Of the department stores, most of these were broken up into some sort of mini-malls, housing various shops in one building. Similarly on the level of the entire complex, the shopping center now has various owners too. The self-management organization may have had an impact on this splintering due to the shift from socialism to capitalism.



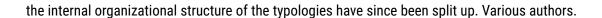


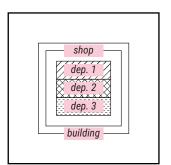




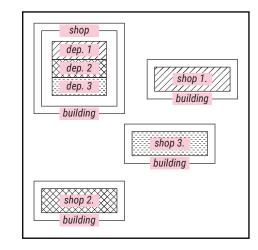










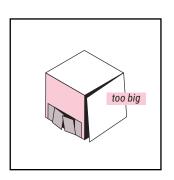


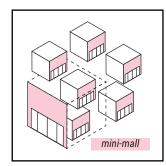
Shopping Typologies.

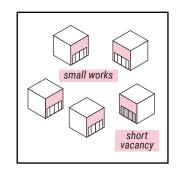
Often we see a market(hall) in or around the neighborhood centers, surrounded by smaller shops. Seeing how the smaller projects seem to have survived economic hardship, but also the larger projects that were either willing to adapt, or able to offer a wide(r) variety of program to the public, it leads us to believe that **smaller** shops work **better**.



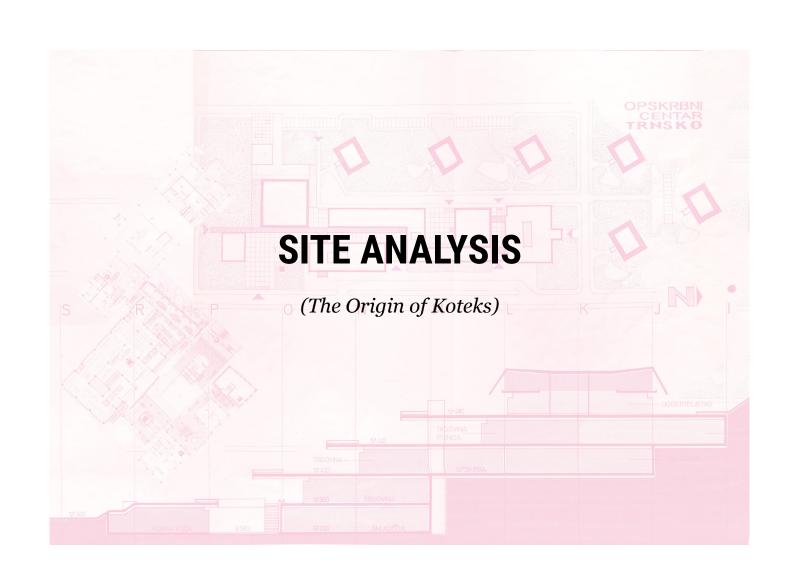








the market in Novi Zagreb and the small units at Skenderija, Sarajevo



The Origin of Koteks.

Poljud stadium;
Fortress Gripe;
Croatian National Theatre in Split;
Marjan hill and park;
Diocletian Palace and Riva waterside;
Ferry port, Busstation and Trainstation;
Koteks & Gripe Sports and Shopping Center;
Split 3 and University Campus;
Bacvice Beach.



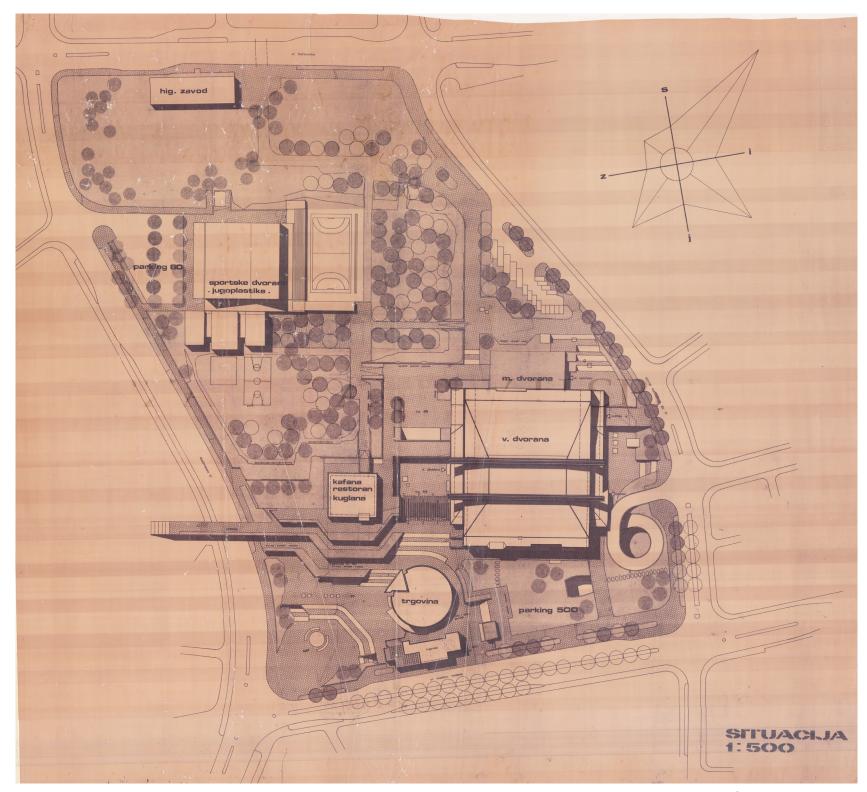
The Origin of Koteks.

Poljud swimming pool;
Poljud Stadium (new Hajduk stadium);
Poljud auxilary football courts;
Ringroad;
Stari Plac (old Hajduk stadium);
renewed Ferry terminals;
Park Mladosti (Youth park);
RSD Split stadium;
Cultural Center and RadioTelevision Center;
Koteks & Gripe Sports and Shopping Center;
Firule Tennis Courts.

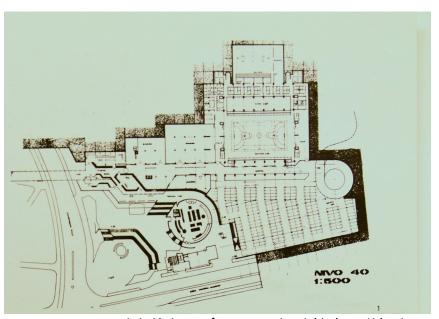




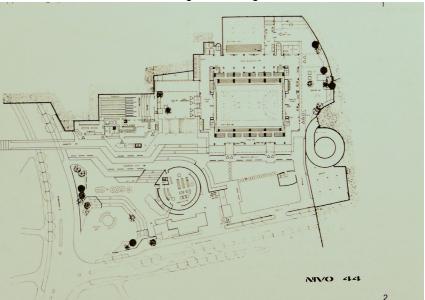
What we find at Koteks.



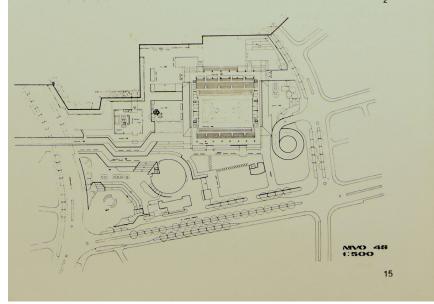
Site plan; Koteks & Gripe. Image Courtesy of: Drzjavni Arhiv Split.



LvL 40. Image from magazine Arhitektura Urbanizam.



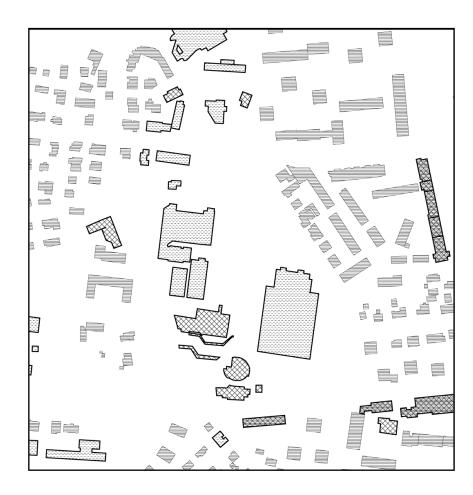
LvL 44. Image from magazine Arhitektura Urbanizam.

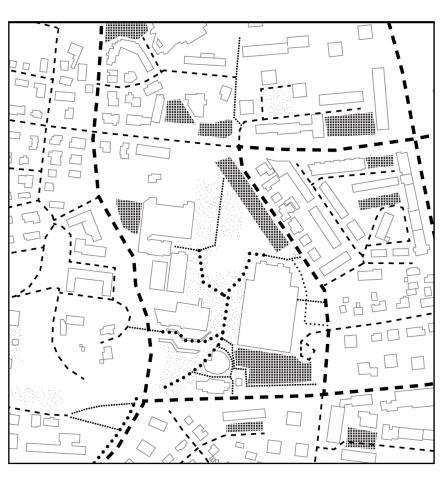


LvL 48. Image from magazine Arhitektura Urbanizam.

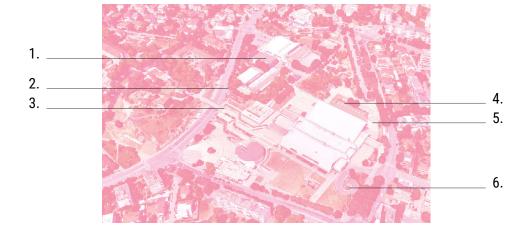
What we find at Koteks.







What we find at Koteks.













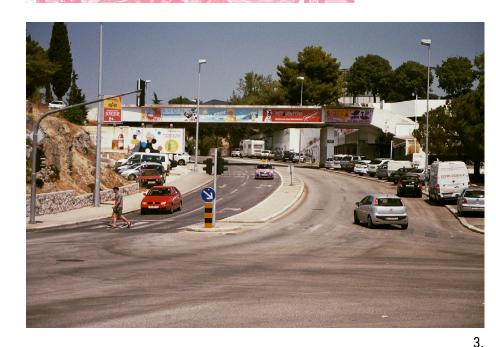


What we find at Koteks.















4.

What we find at Koteks.















What we find at Koteks.







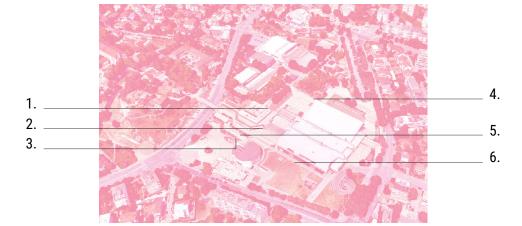








What we find at Koteks.









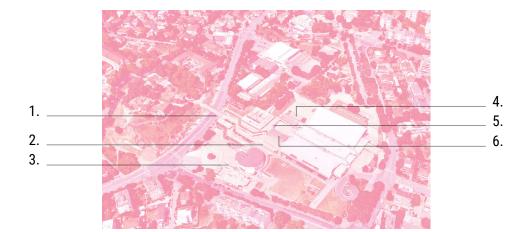






4

What we find at Koteks.











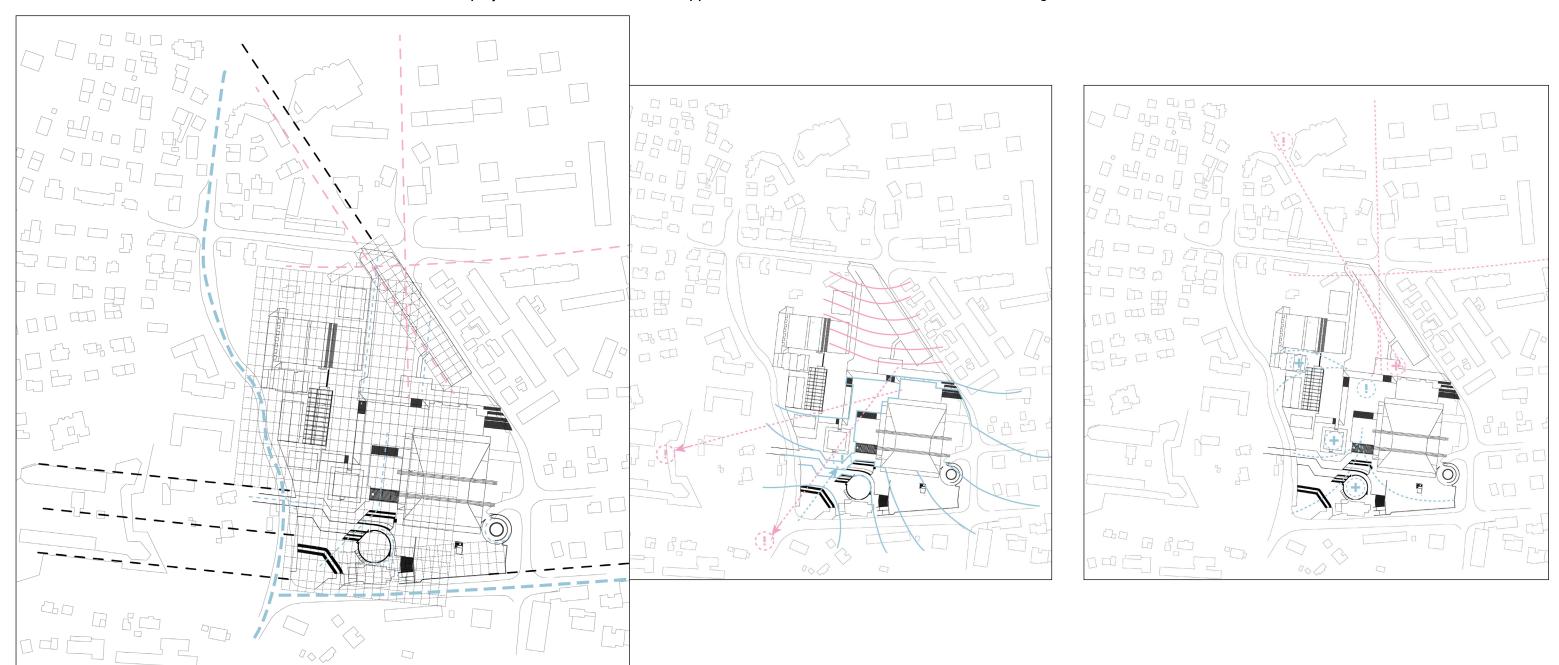




SITE ANALYSIS What we find at Koteks.

What we find at Koteks.

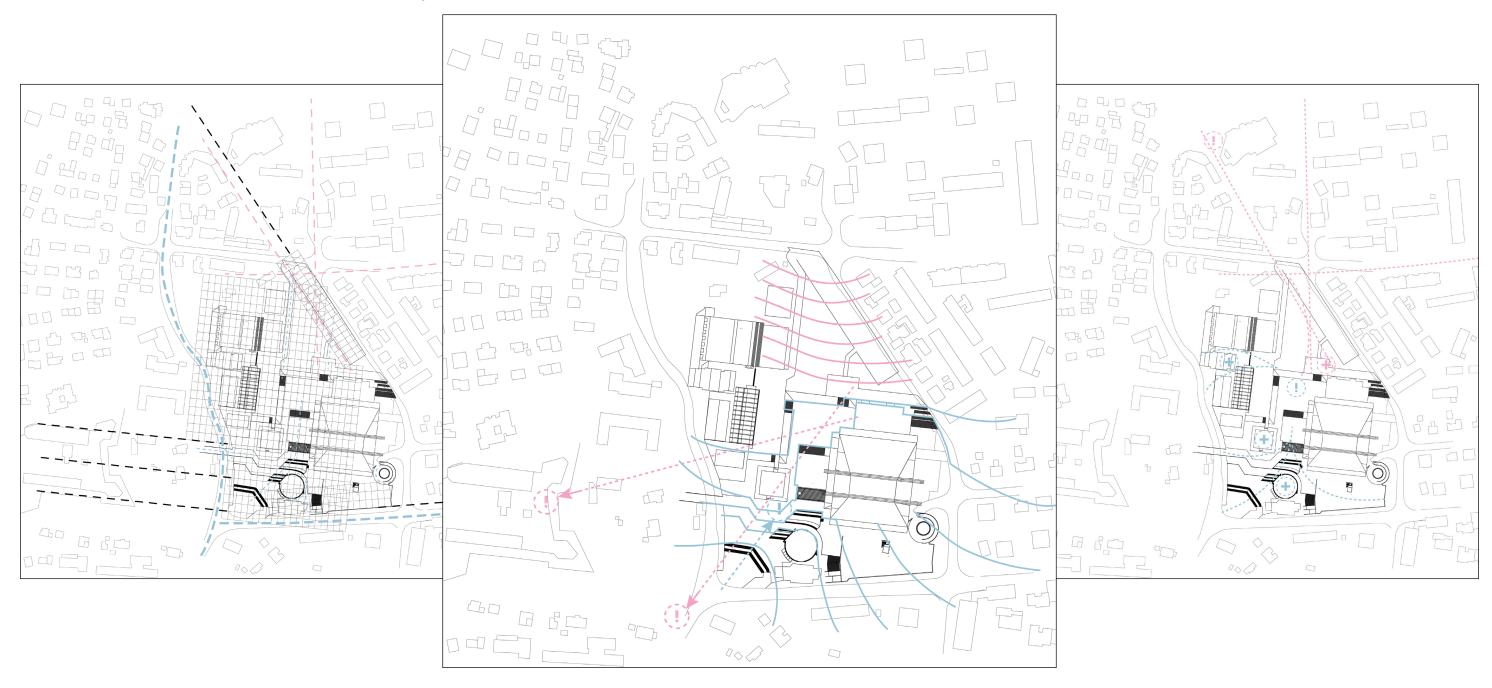
The site of Koteks offers some interesting design tools. In Blue: existing characteristics that make the project more valuable. In Pink: opportunities that have been used less so in the design.



site orientation: the grid follows the fort in the west, rotates the grid on edges

What we find at Koteks.

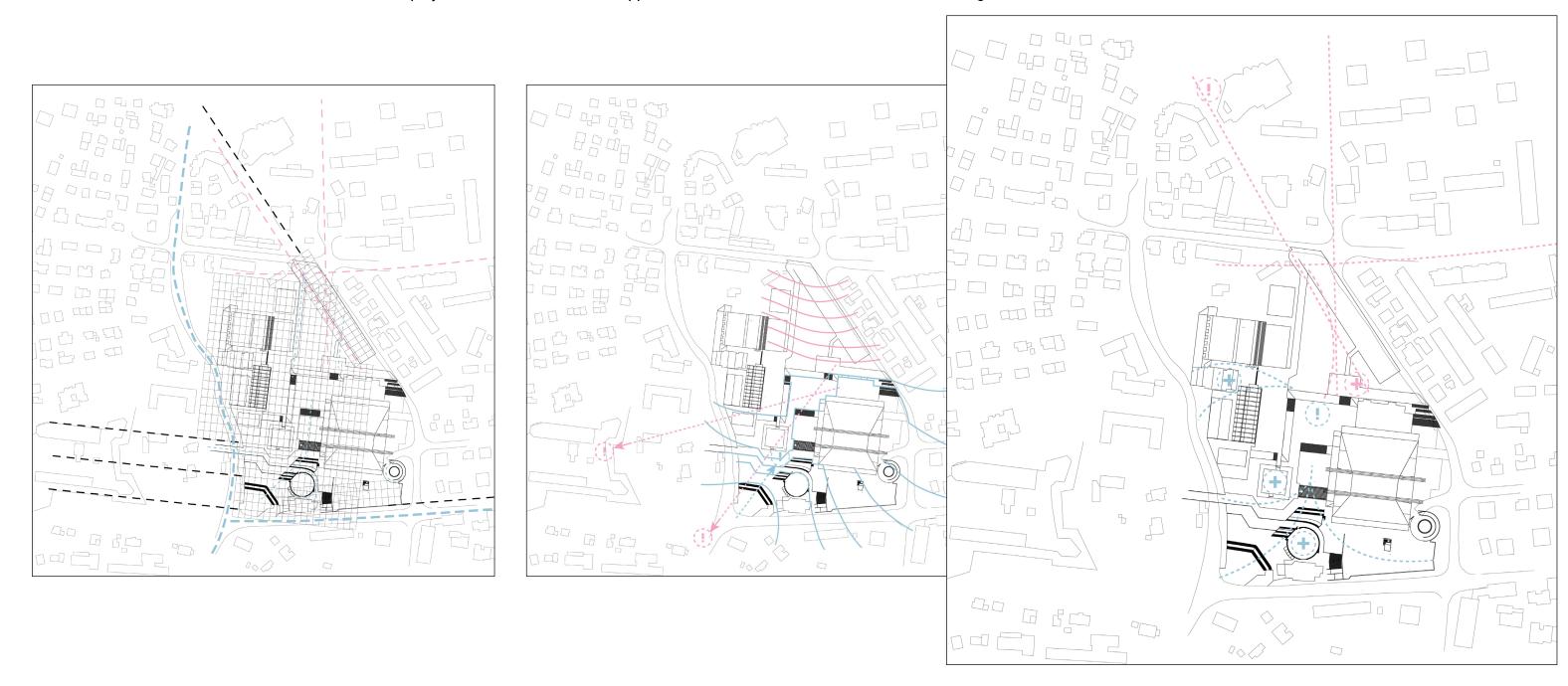
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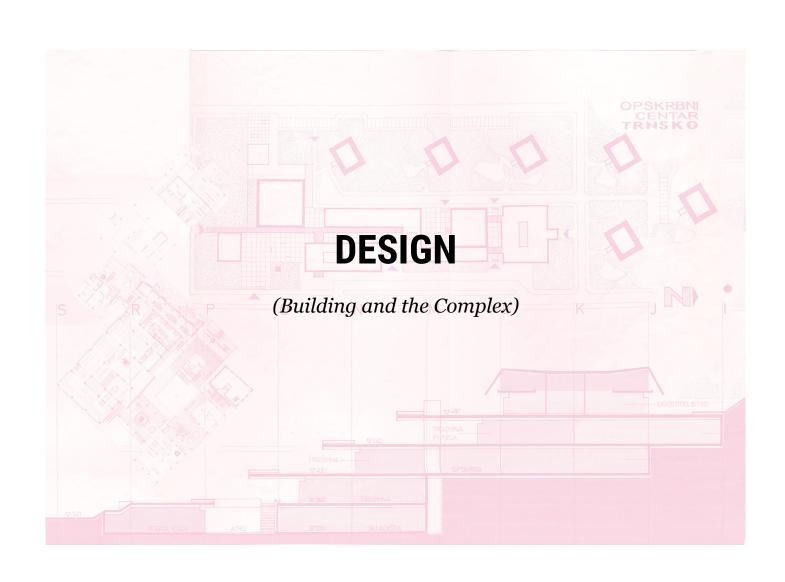
site valuables: slopes and vistas

What we find at Koteks.

The site of Koteks offers some interesting design tools. In Blue: existing characteristics that make the project more valuable. In Pink: opportunities that have been used less so in the design.



site navigation: strong from the south(west), less controlled from north



DESIGN

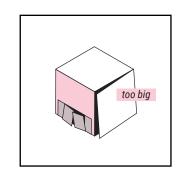
Building and the Complex.

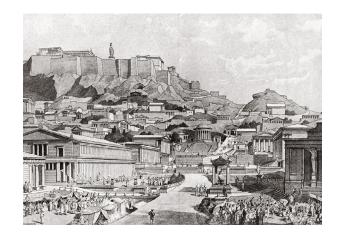
Between the architectural landscape, which i aim to preserve mostly; and the characteristics of the (classial) public space versus the passive role fo the people, creates a **field of tension**, in which the design operates.





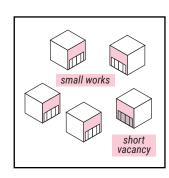












a markethall.

The Origin of Koteks.

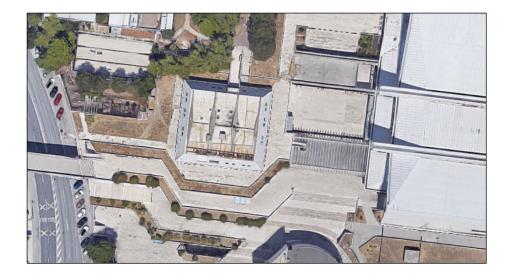
1. tržnica Skalice; 2. tržnica Matoševa; 3. Ribarnica Peskarija (touristic); 4. Pazar Split (touristic); 5. Gradska tržnica stari pazar (touristic); 6. tržnica Sucidar (market hall); 7. Koteks & Gripe Sports and Shopping Center; 8. tržnica Split Tri (disputed).



DESIGN

Building and the Complex.







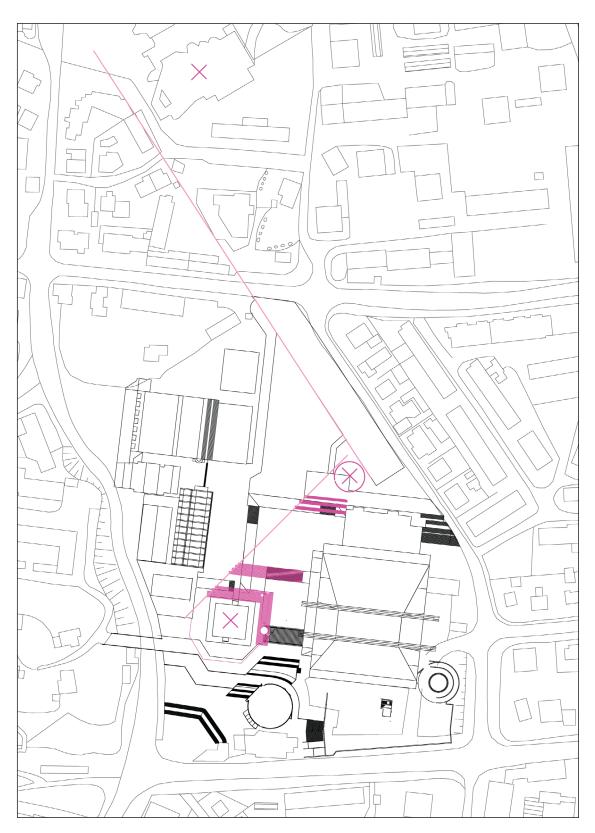


comparison (from top clockwise): Koteks, disputed market Split Tri; Peskarija Fishmarket; Sucidar market hall.

DESIGN

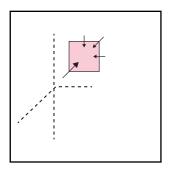
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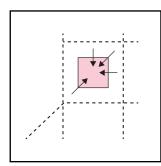




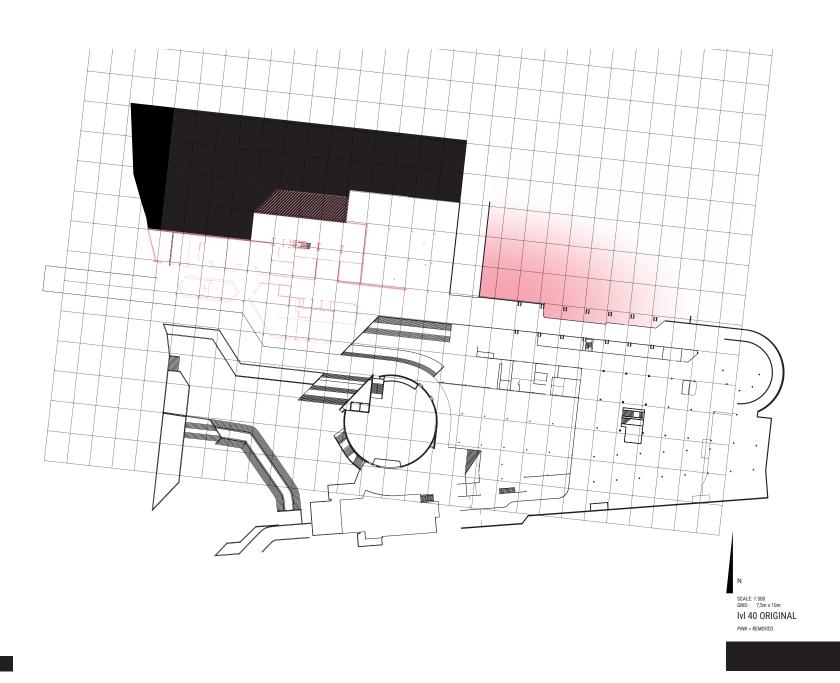
SKETCH:

the building opens directly to the back, working through the grid, towards a pivotal point in the center of the plot.

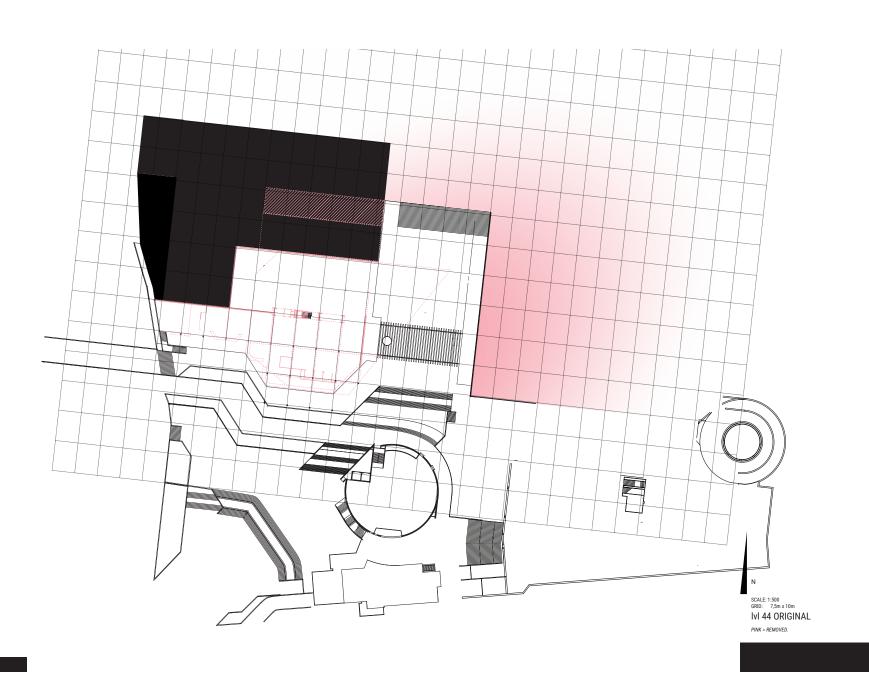




Building and the Complex.

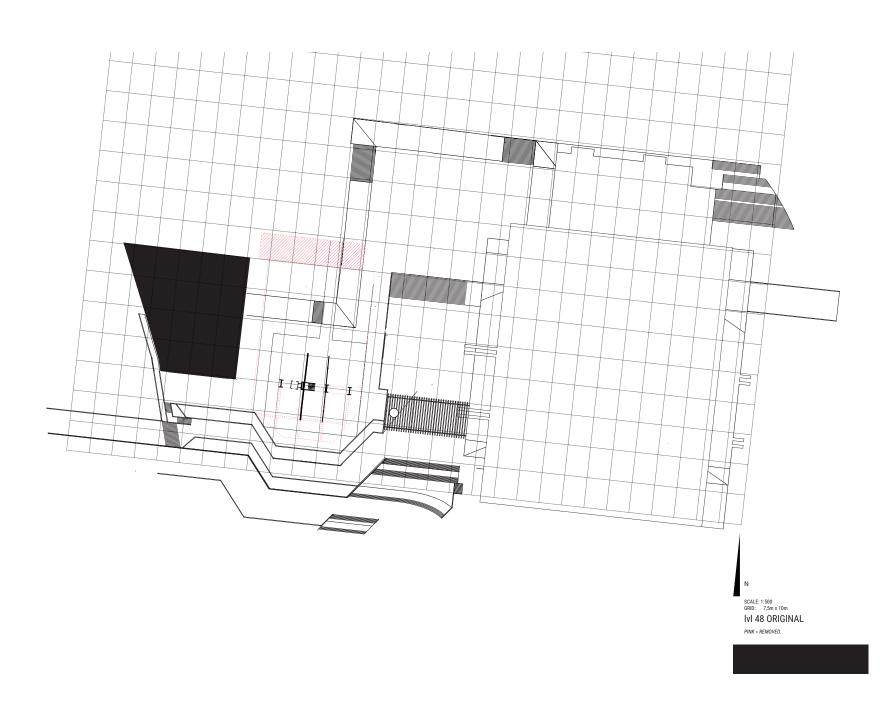


The original plans (alterations in Pink), show that nearly 2 complete floors are removed, including a part of the earth, which slopes right down into the lowest level (Pink hatch).

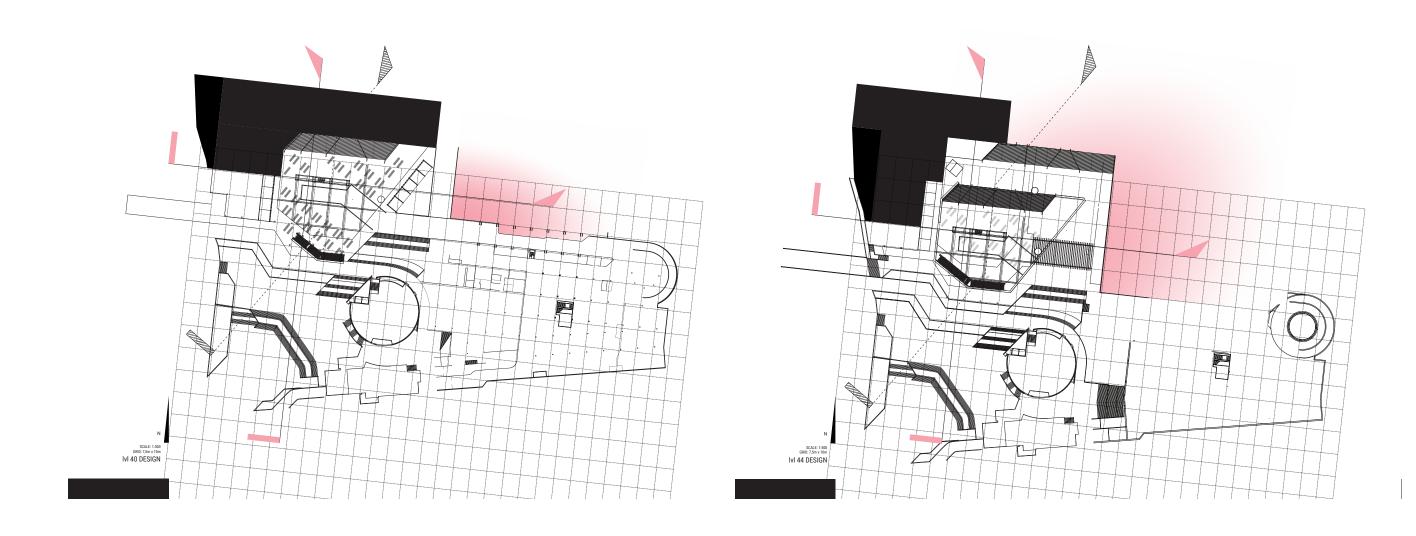


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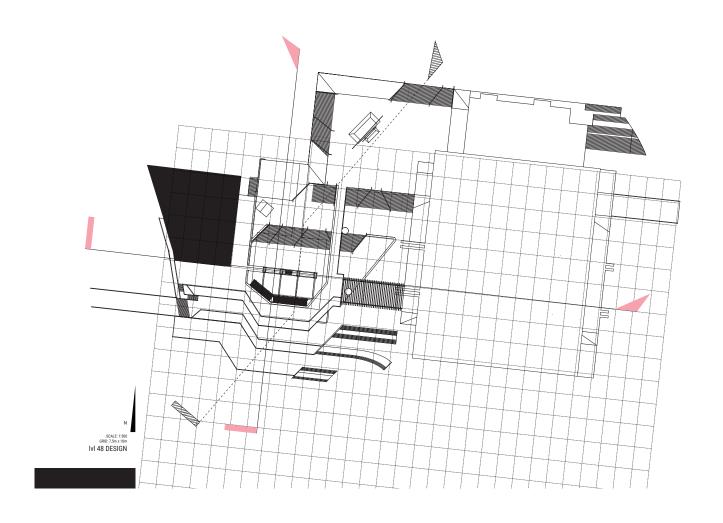
Building and the Complex.

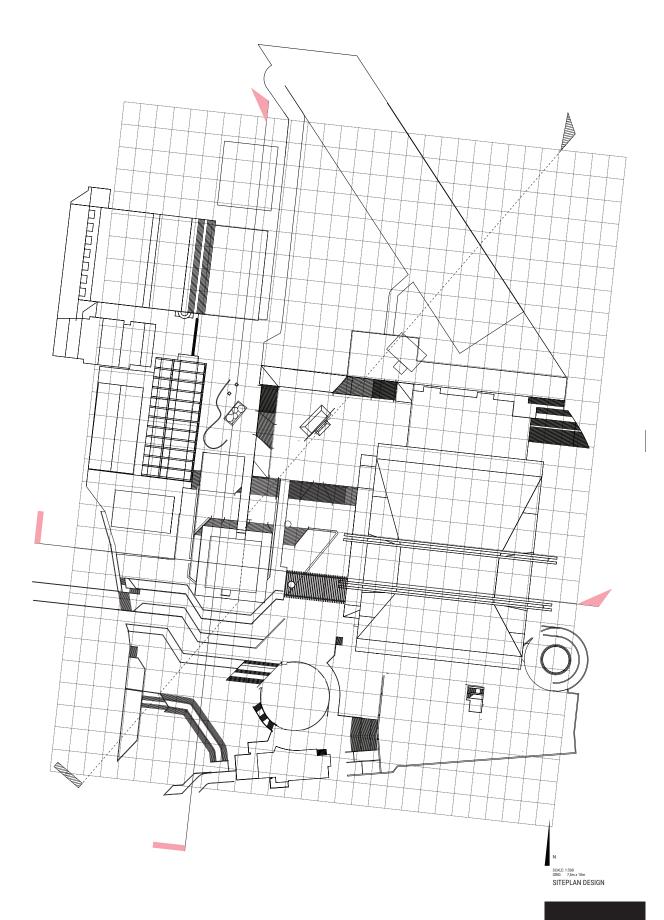


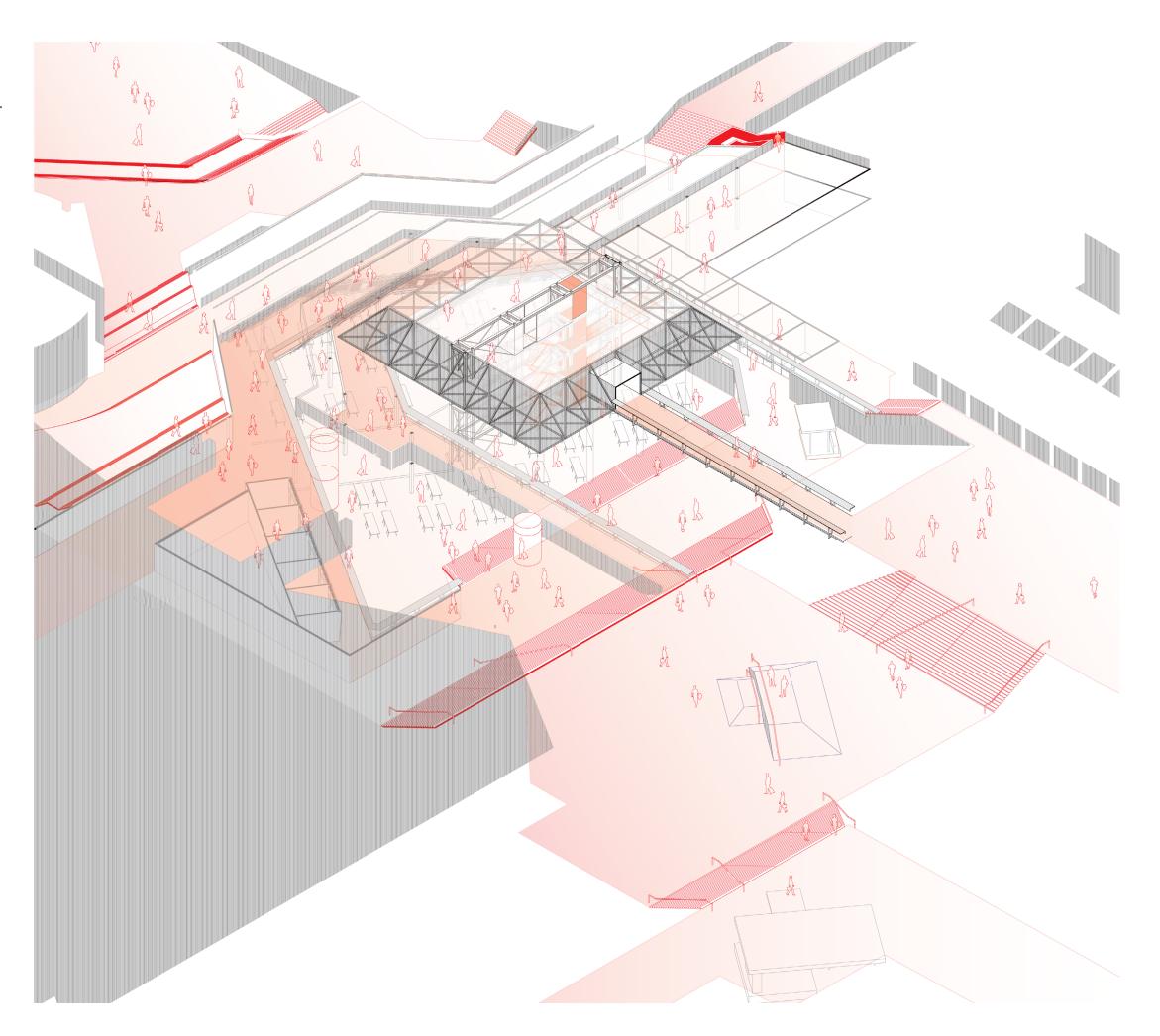
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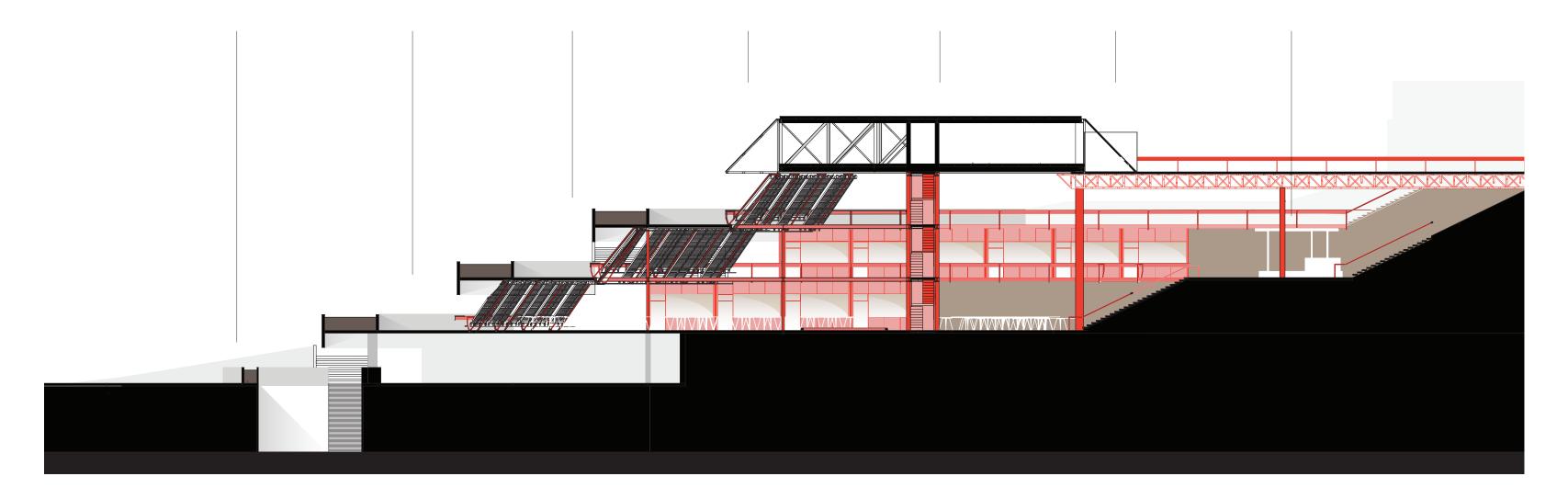


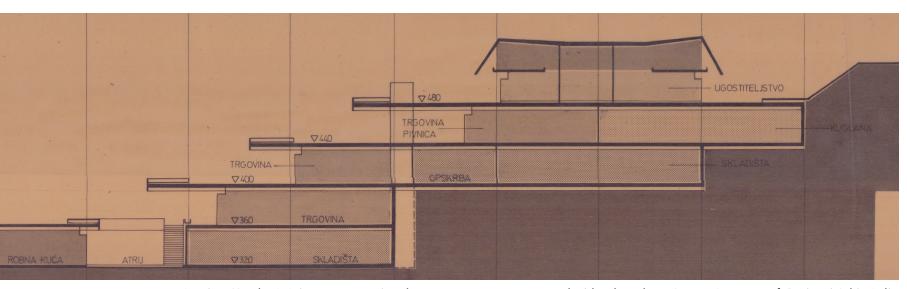
DESIGN



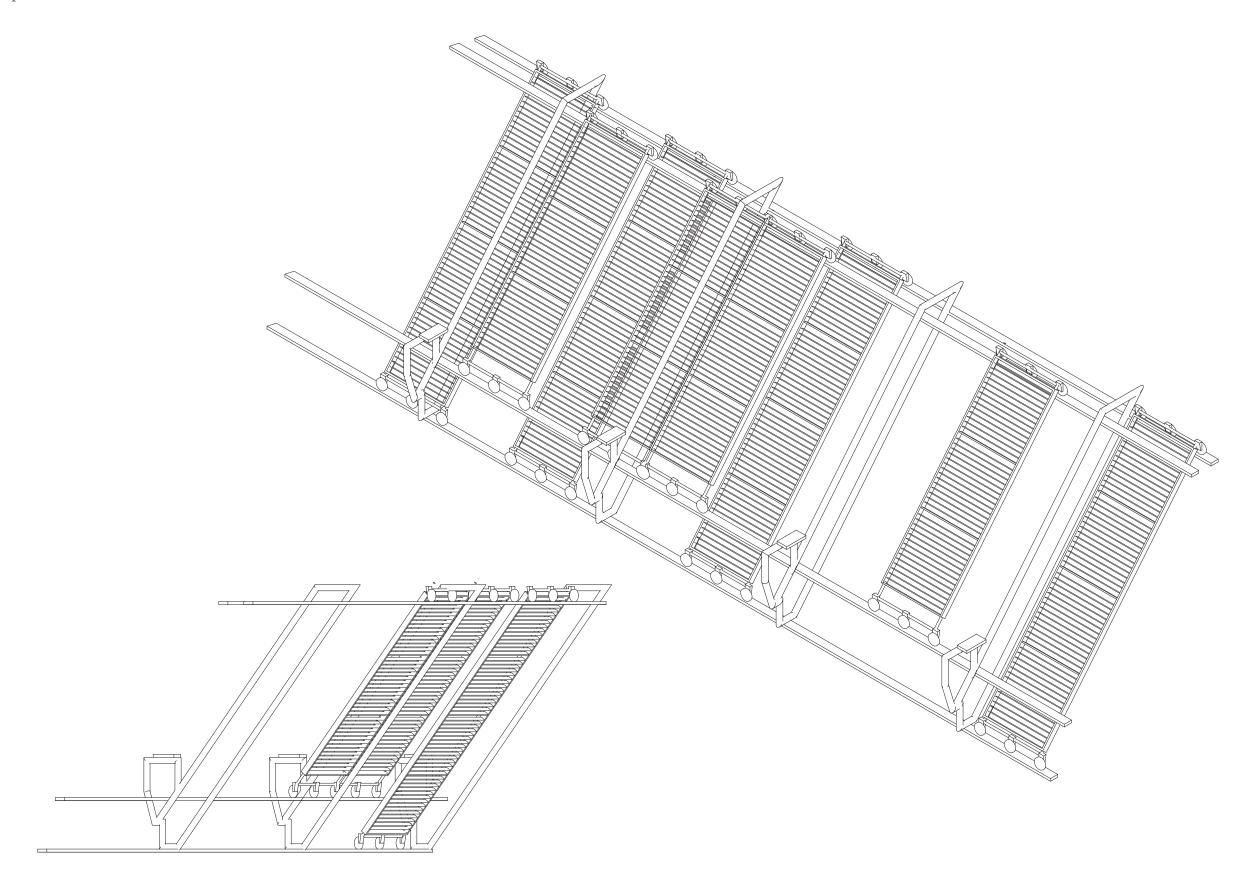




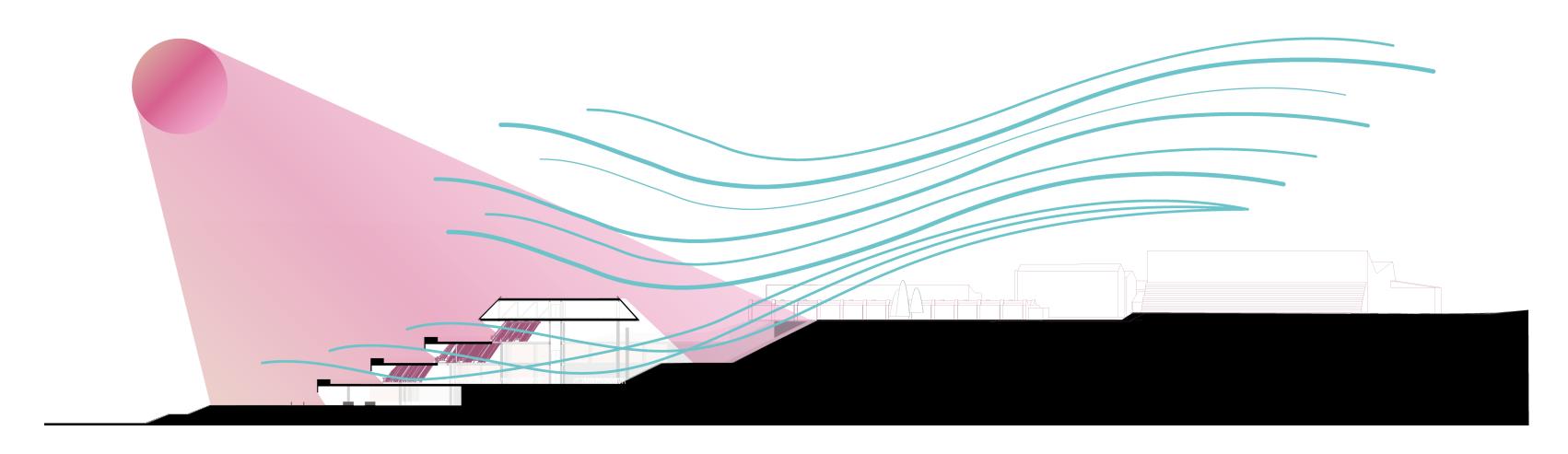




Section; Koteks & Gripe. note: section does not seem to correspond with other plans. Image Courtesy of: Drzjavni Arhiv Split.

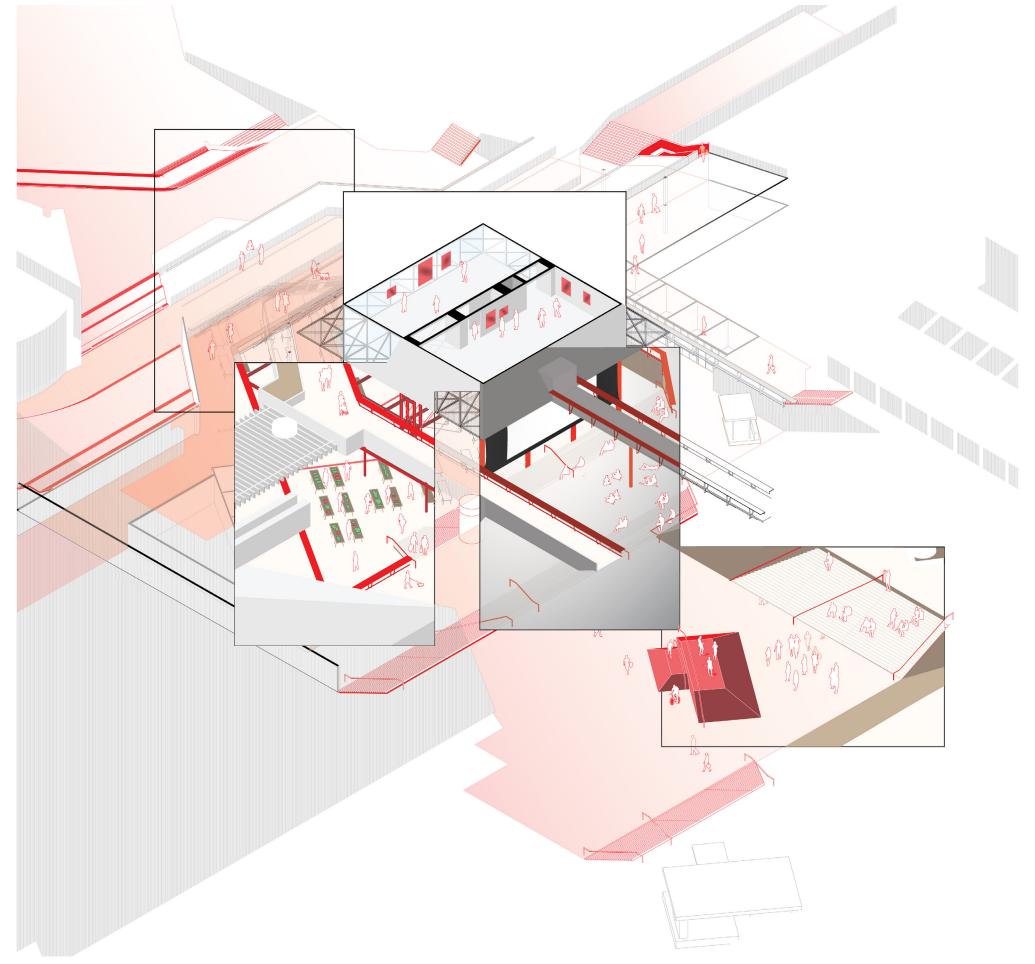


DESIGN

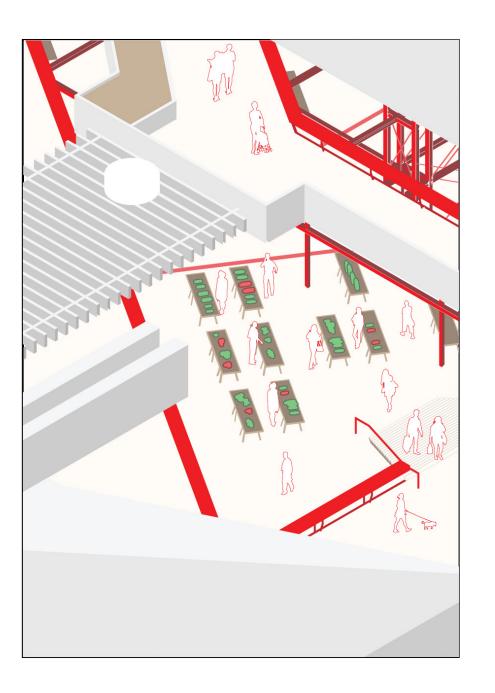




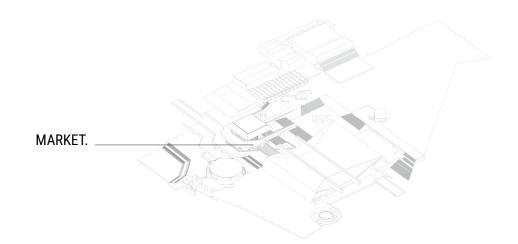




the intervention does not aim to be just a space for a market, but to offer opportunity for encounter.



the covered markethall.



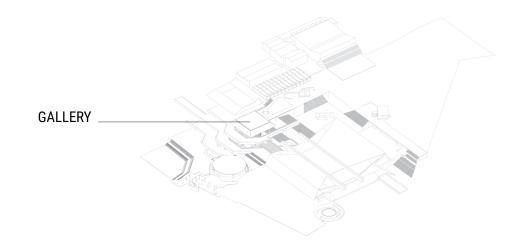




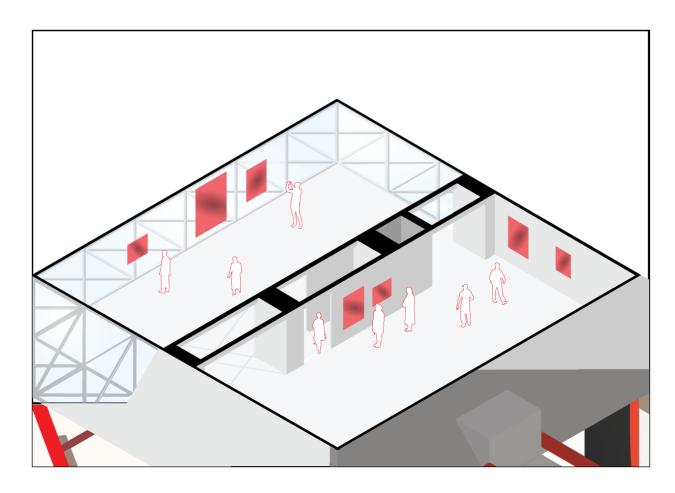
covered marketspaces in Sarajevo (top) and Zagreb (bottom).

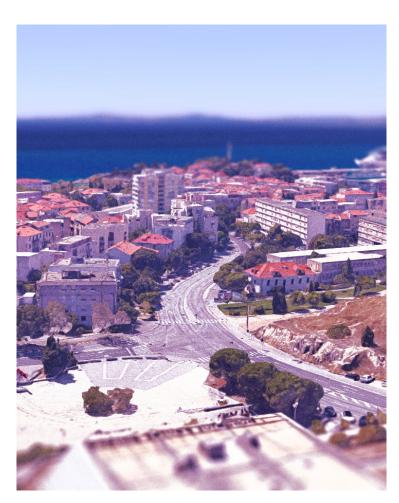


the market is sheltered by the new construction.





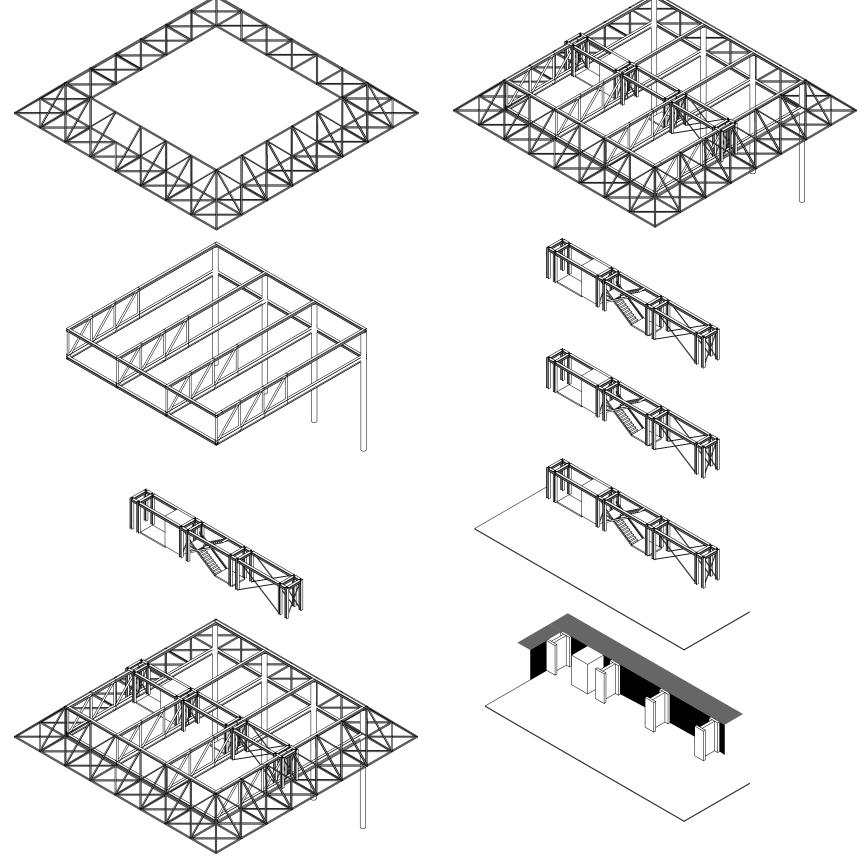




the views from the higher levels.

the roof eturns in the reinterpretation, in order to maintain the architectural decorum

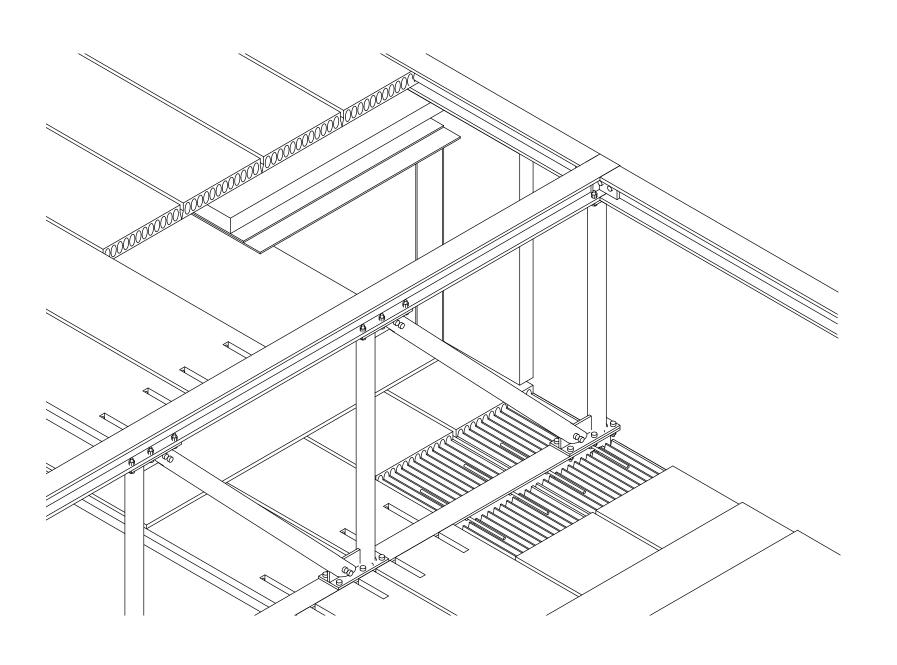
the views from the higher levels.

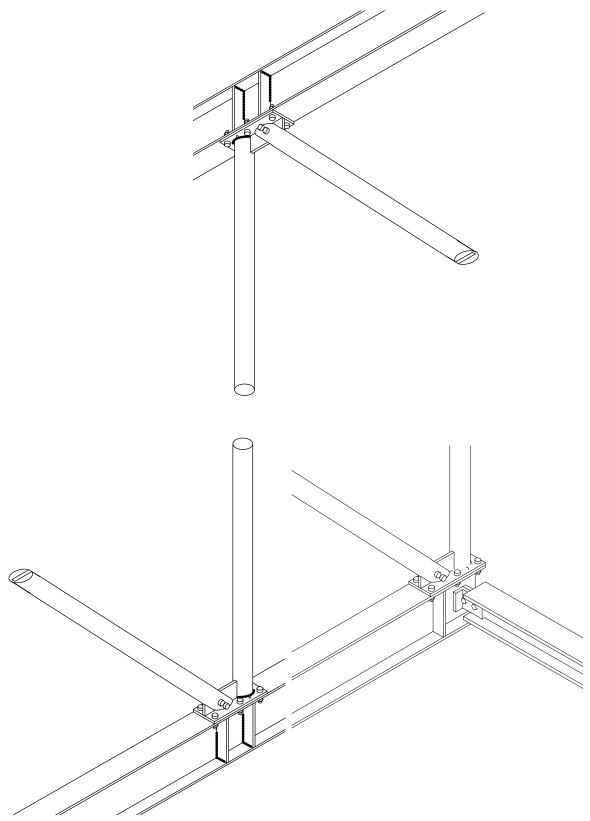


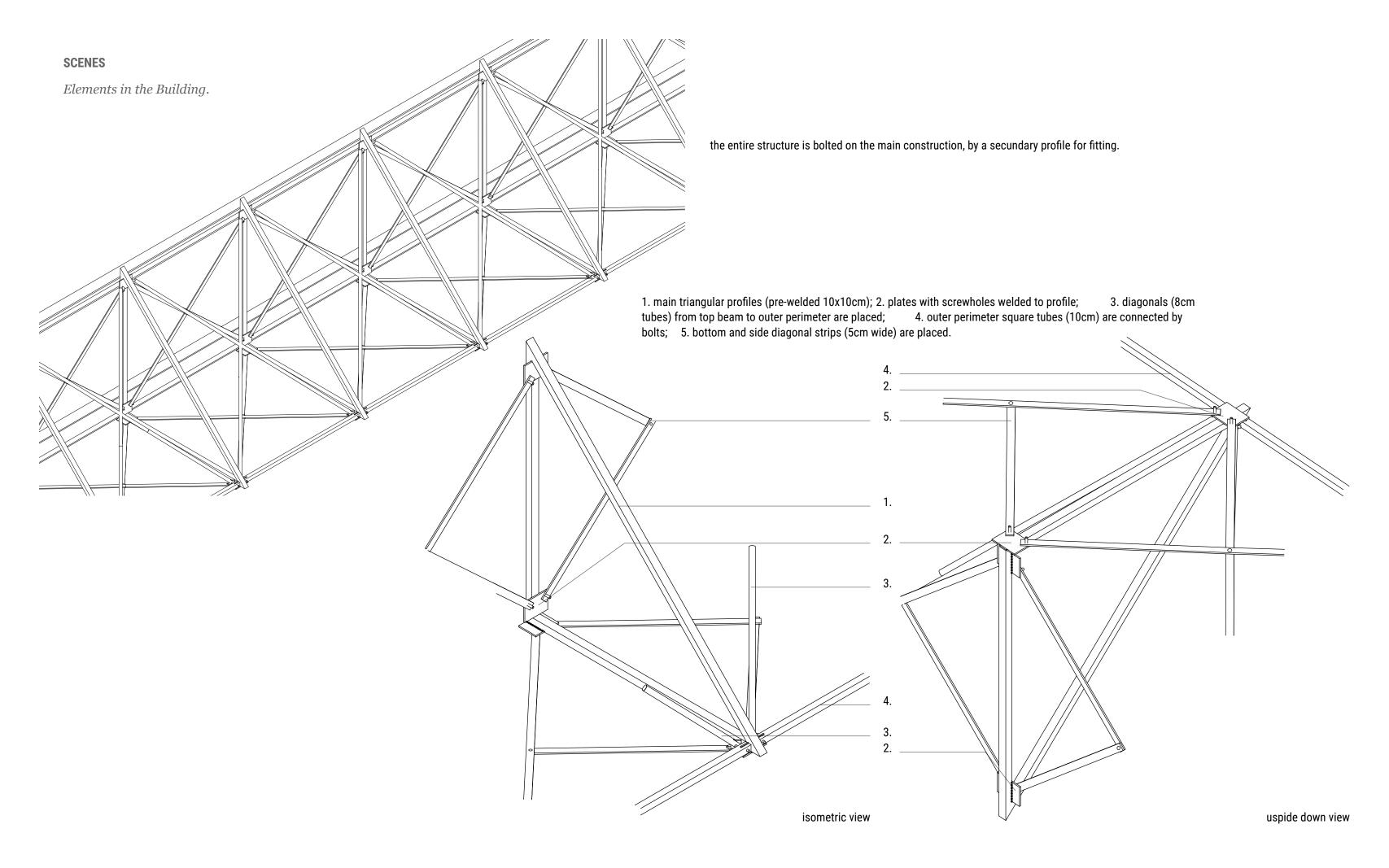
(re-)constructing the roof, starts with the construction core, then the cantilever, with finally the construction for the sloped roof.

The original foundations and dimensions of the complex are reused in a steel construction, conform the necessary size for the height.

SCENES

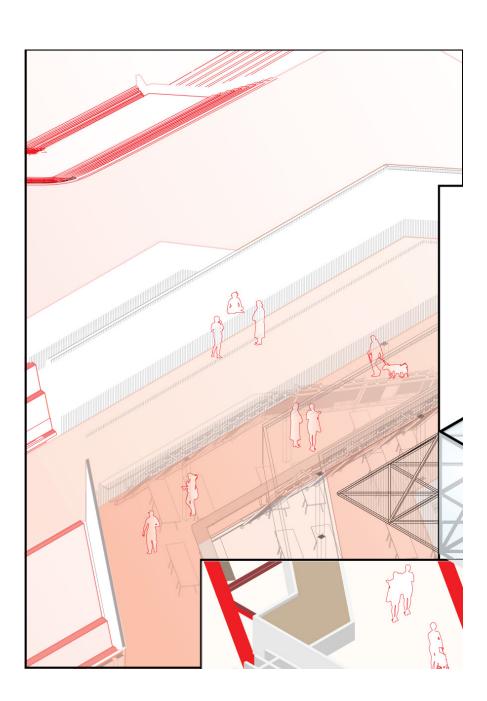




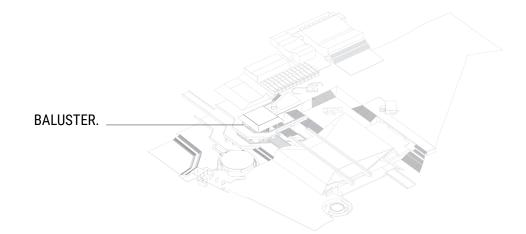


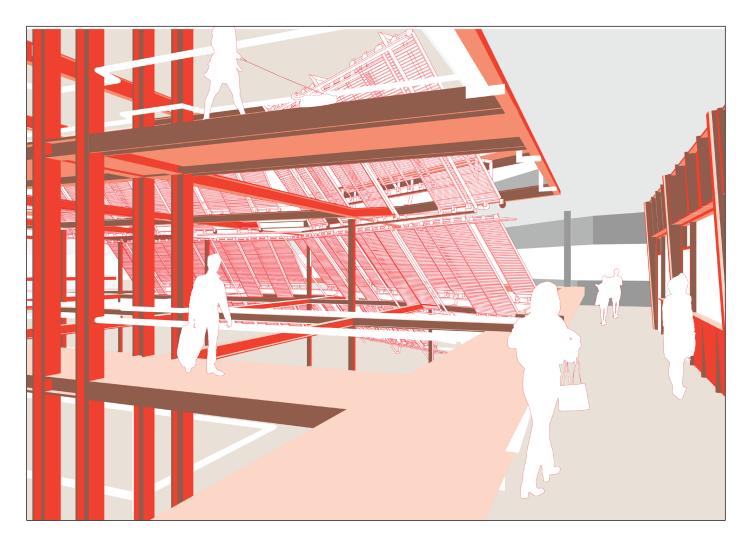


The wide balusters open up a dialogue with the planters.

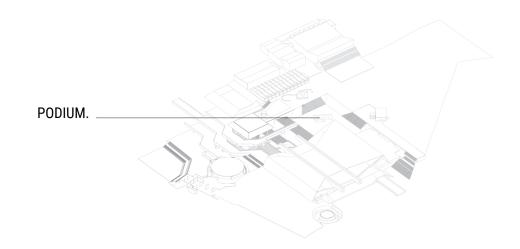


the planters and balluster together now create a place for meeting.

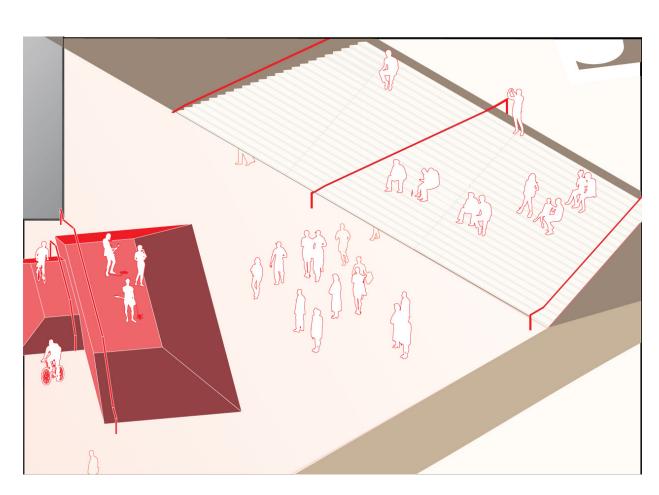




the baluster offers a view on the markethall below.

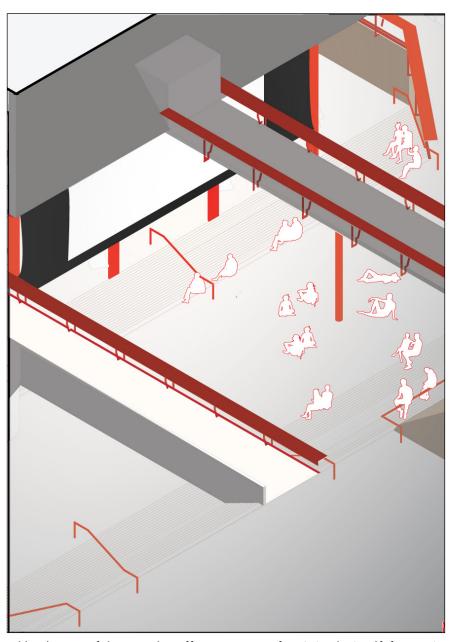


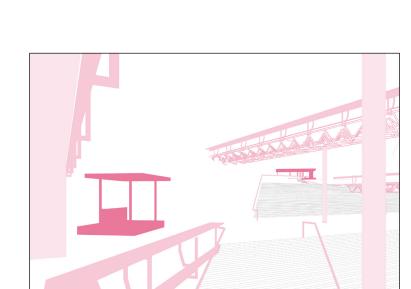




the object can be interpreted as podium, but also as skateramp, or a place to sit.

Elements in the Building.





PUBLIC CINEMA

small stands can offer drinks and snacks.

The stepped landscape of the complex offer a structure for sitting by itself, for movie screenings e.g.

