

## Message from the BotSE 2022 Organizers BotSE 2022

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Publication date 2022

**Document Version**Final published version

Published in

Proceedings - 4th International Workshop on Bots in Software Engineering, BotSE 2022

Citation (APA)

Wessel, M., Mens, T., & Wagner, S. (2022). Message from the BotSE 2022 Organizers BotSE 2022. *Proceedings - 4th International Workshop on Bots in Software Engineering, BotSE 2022.* 

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## **Message from the BotSE 2022 Organizers**BotSE 2022

Welcome to the 4th International Workshop on Bots in Software Engineering (BotSE), held in conjunction with the 44th ACM/IEEE International Conference on Software Engineering (ICSE). BotSE is an annual event gathering researchers and practitioners interested in developing, using or studying bots in software engineering, in order to discuss the challenges and opportunities.

Bots (short for software robots) are software agents that automated repetitive tasks usually done by humans, with the goal of saving developers' time and increasing team productivity. The goal of this one-day workshop is to bring together software engineering researchers and practitioners to discuss the most recent state of the art and state of the practice of bots in a software engineering context.

The workshop received 10 short paper submissions from 32 authors in 15 countries. The program committee selected 7 of these for presentation during the workshop. In addition to these, the workshop programme includes some selected lightning talks. Margaret-Anne Storey (University of Victoria, Canada) will provide the keynote offering a well-rounded perspective of the current and future research in the area of software bots, and Mariatta Wijaya (a Python core developer) will present a tutorial on how to build a bot on GitHub using Python.

We would like to thank all contributors that made this workshop come to life. This includes all authors, presenters and participants, as well as the Program Committee and Steering Committee members, the web and publicity chairs, the student volunteers, the ICSE 2022 Workshop Chairs and the entire ICSE organisation team.

**BoTSE 2022 workshop co-organizers** 



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