

The Green Cross as connection of public hotspots

Staging (the) MultipliCity The Hague, NL

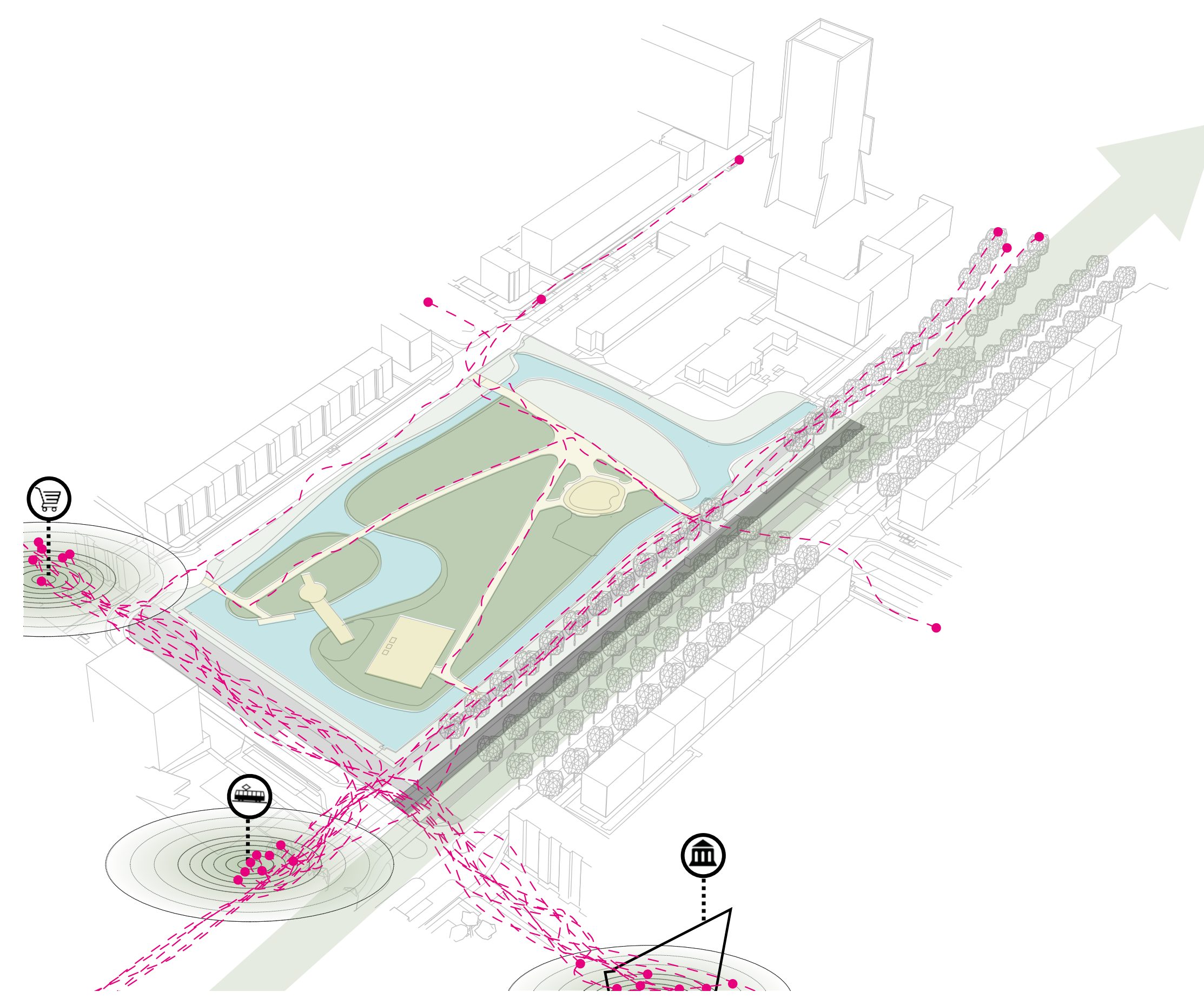


P5 presentation

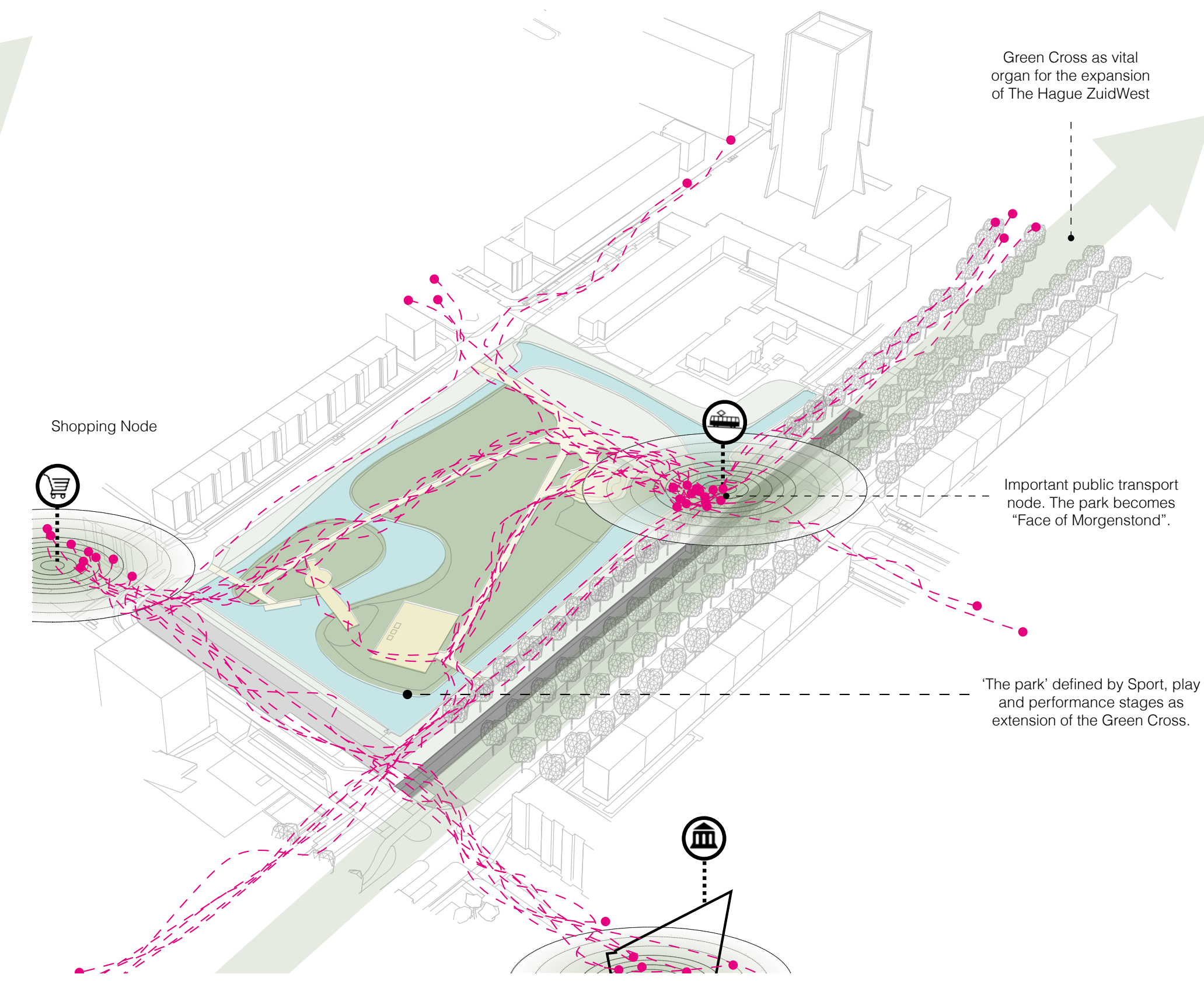
Bart van Huizen - 4811232
02-11-2021

RESEARCH QUESTION

"How could a public condenser provide a **framework to offer a wide variety of program** to contribute the multi-layered ethnical society regarding a **cultural, sportive, and healthy life**, where the visitor is motivated to **move and participate**, while still maintain the **park character**?"



Existing urban flow



Preferred urban flow that improves the use of the public realm.

Transition

Park - Architecture
Roofscape

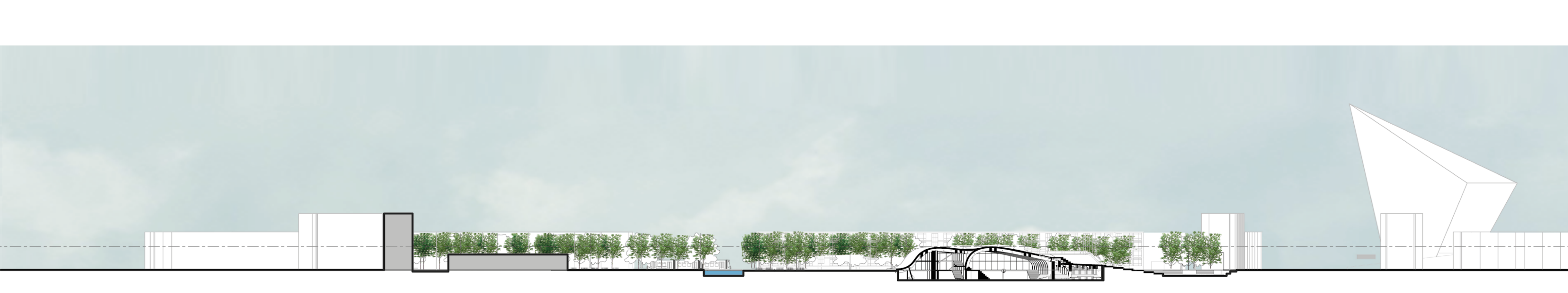
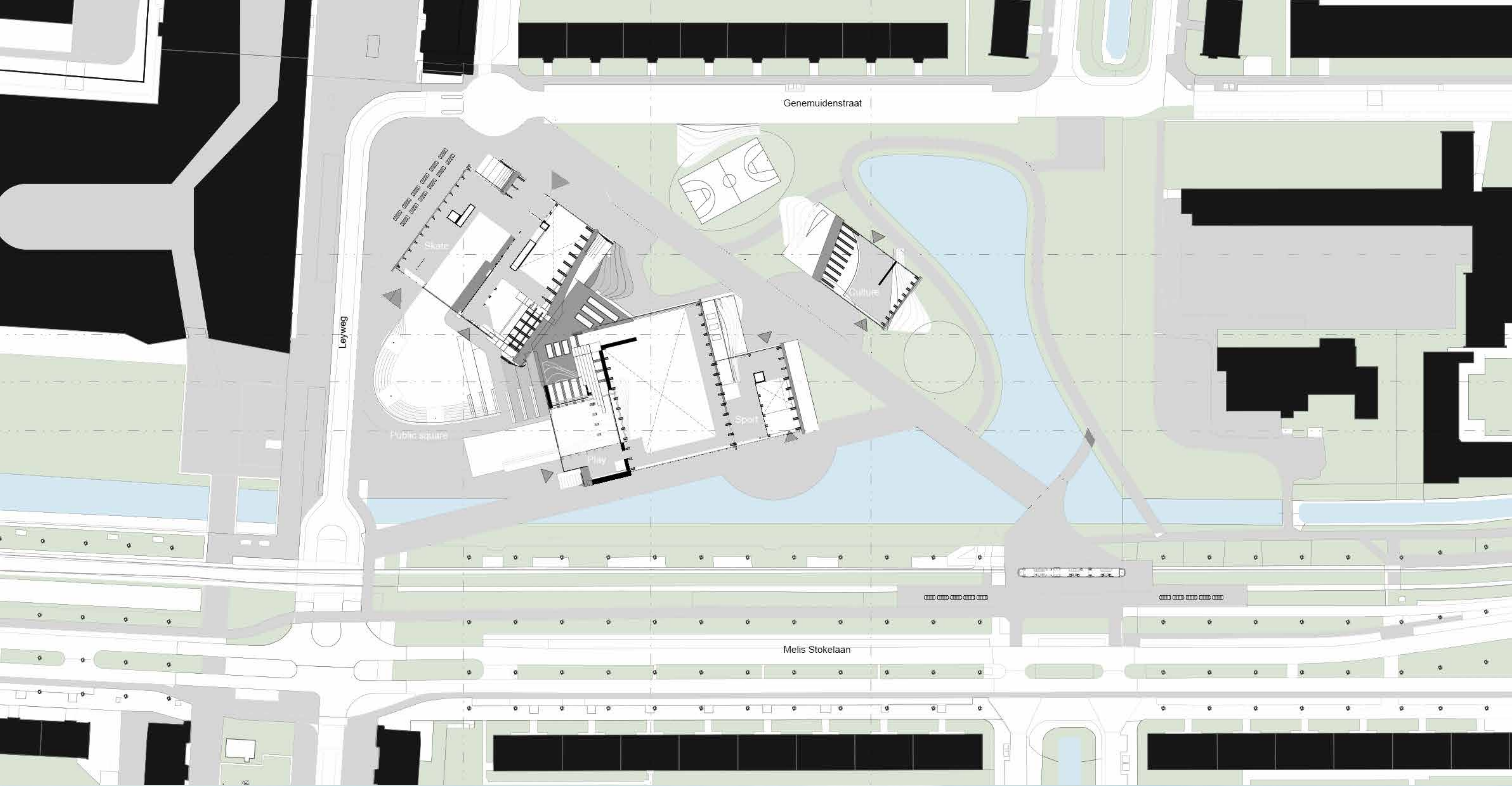
Multiplicity

Fluctuating and
Dedicated Space

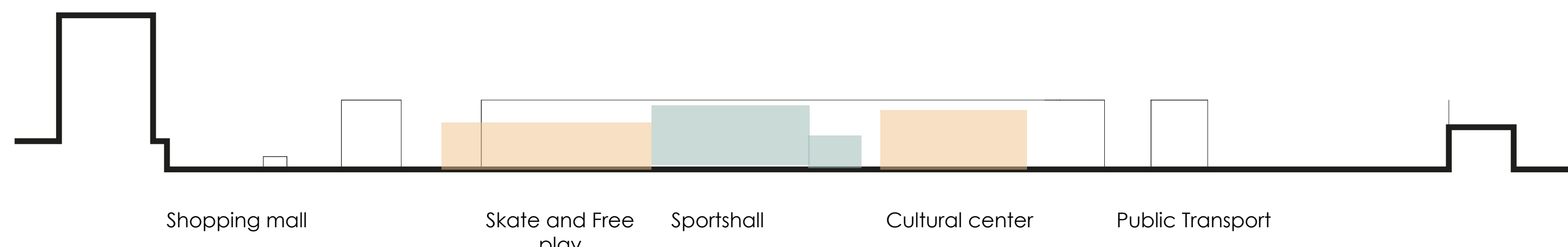
Movement

Element of Surprise
Playscape

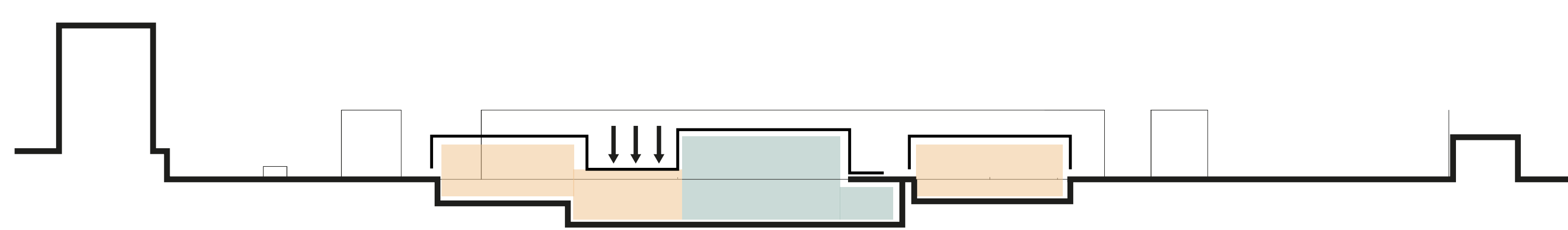




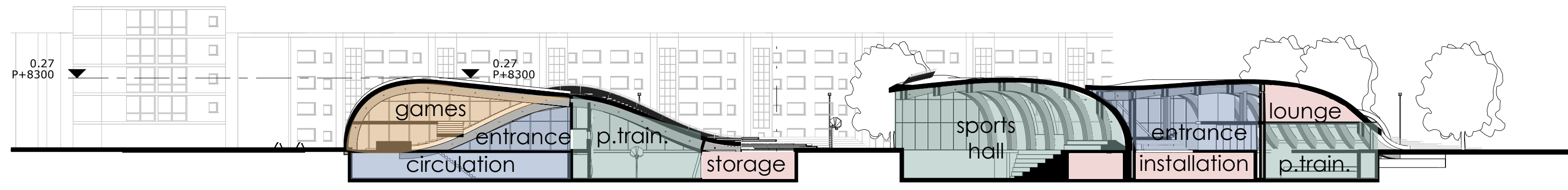
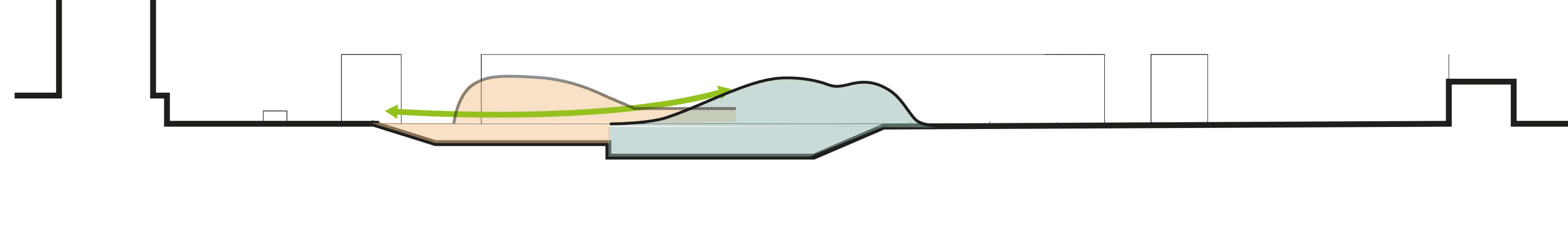
1. The program alongside the site



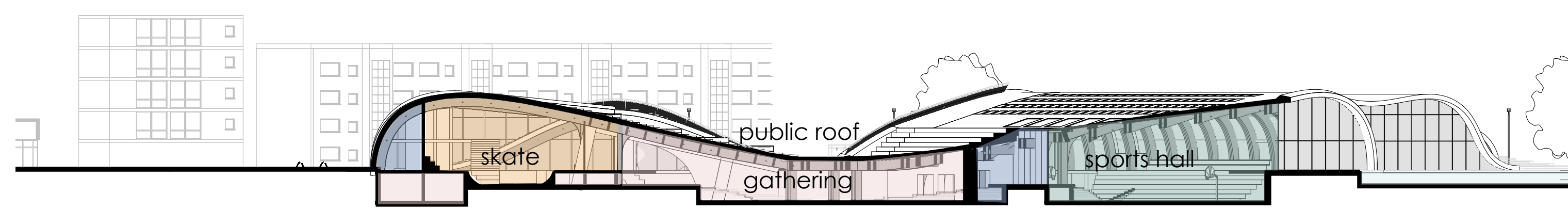
2. The program pushed down to create a sunken public square and the continuity of the park is preserved.



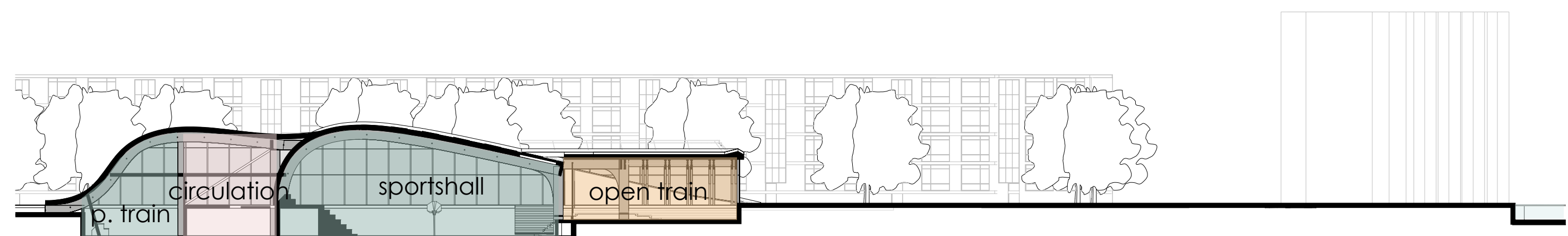
3. The architectural ribbon defines in- and outdoor space. The openness of the ribbon reflects to the urban character, while the smooth transition relates to the parkscape.



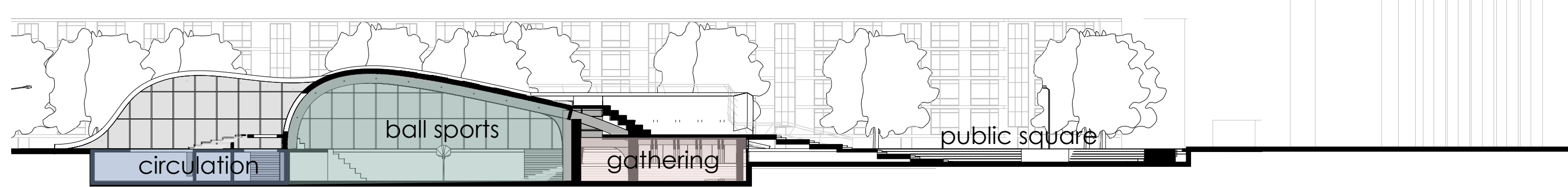
Program section AA.1



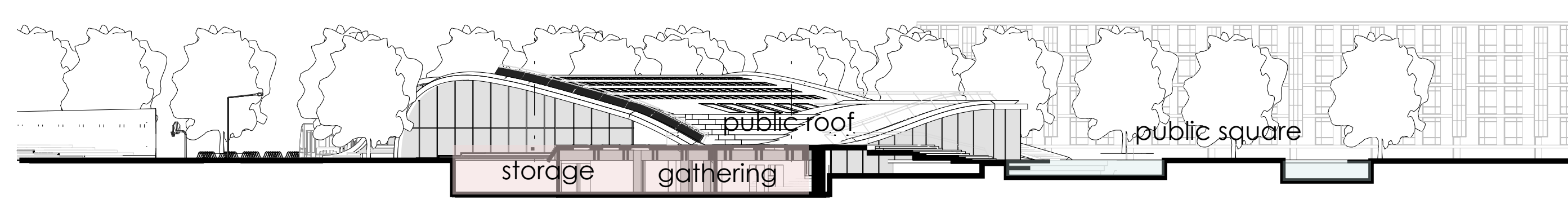
Program section AA.2



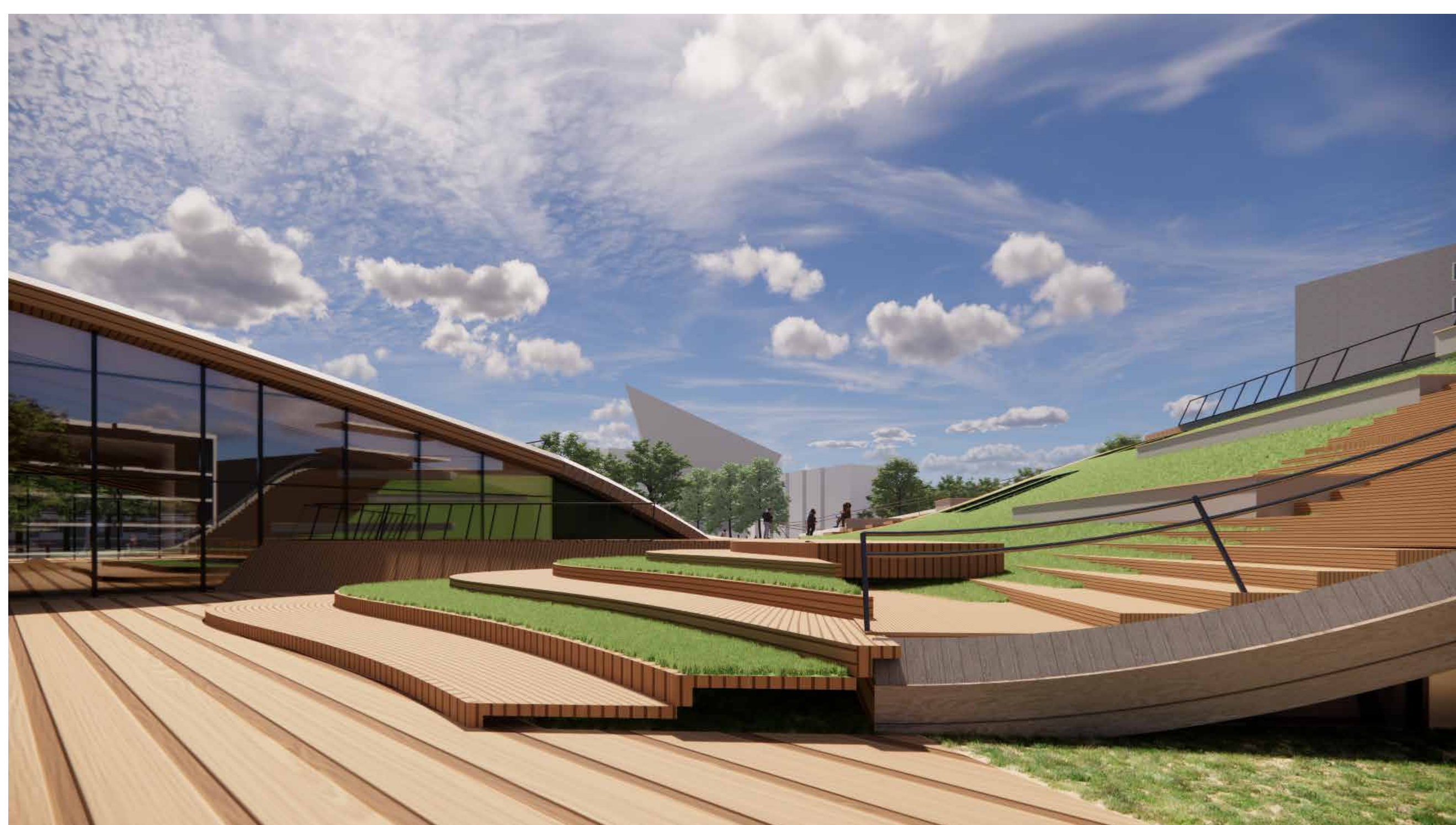
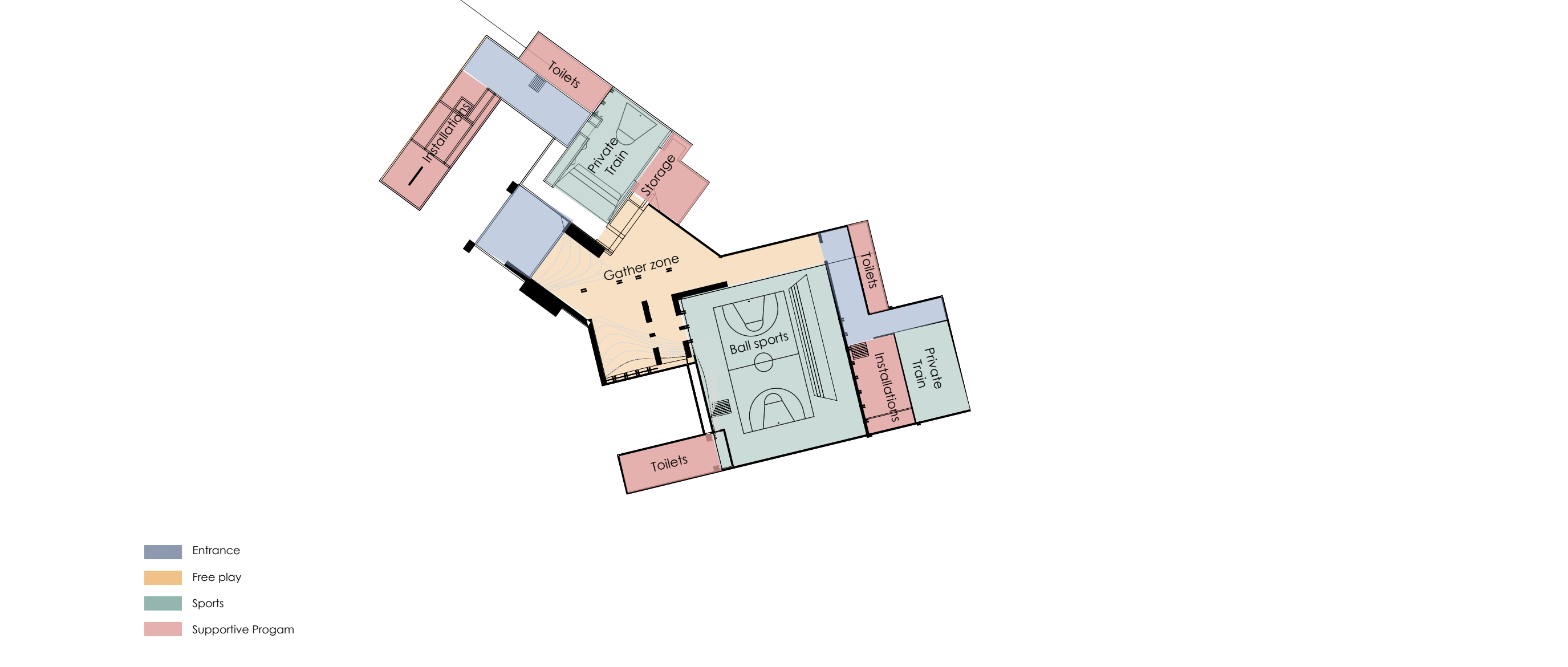
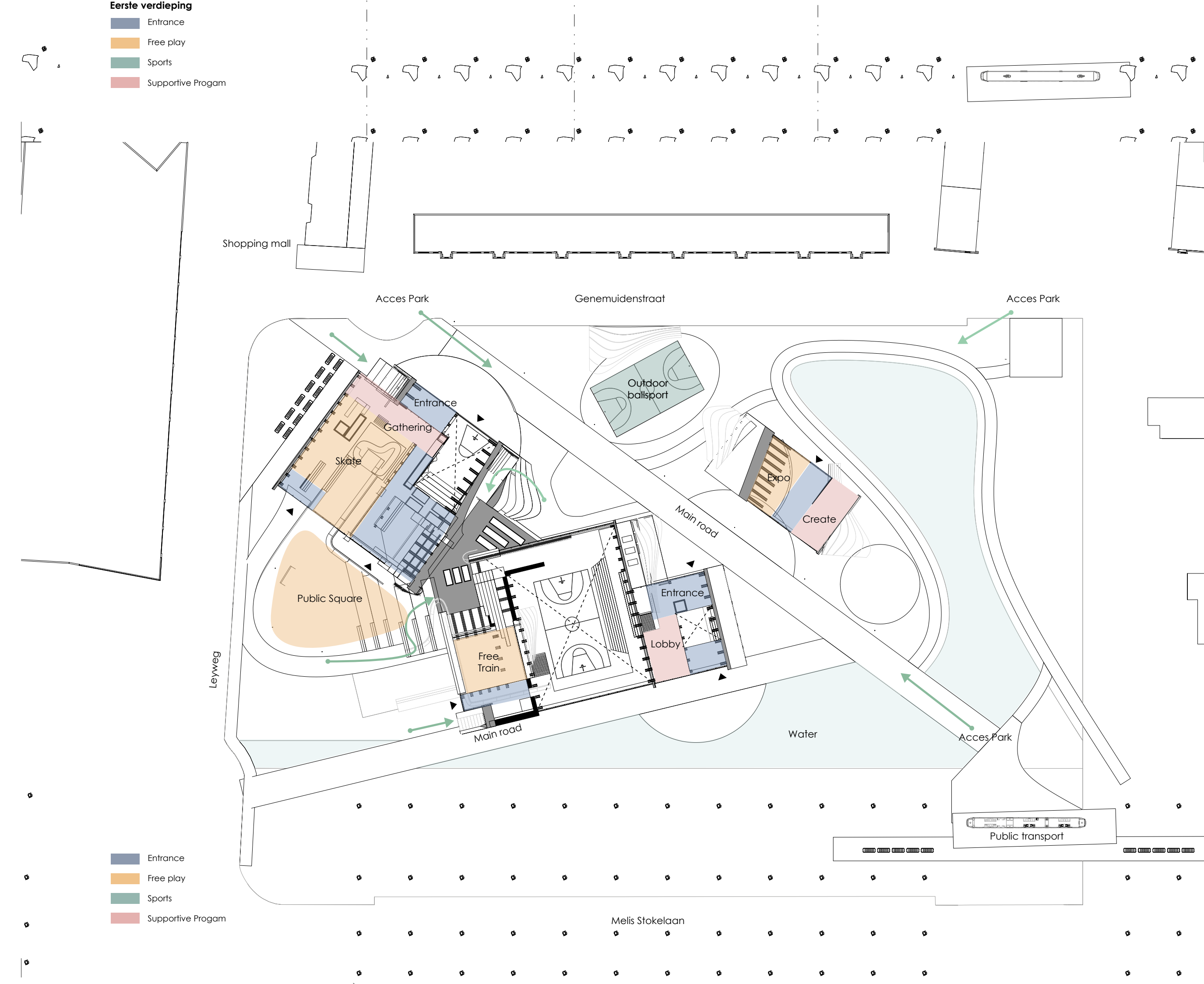
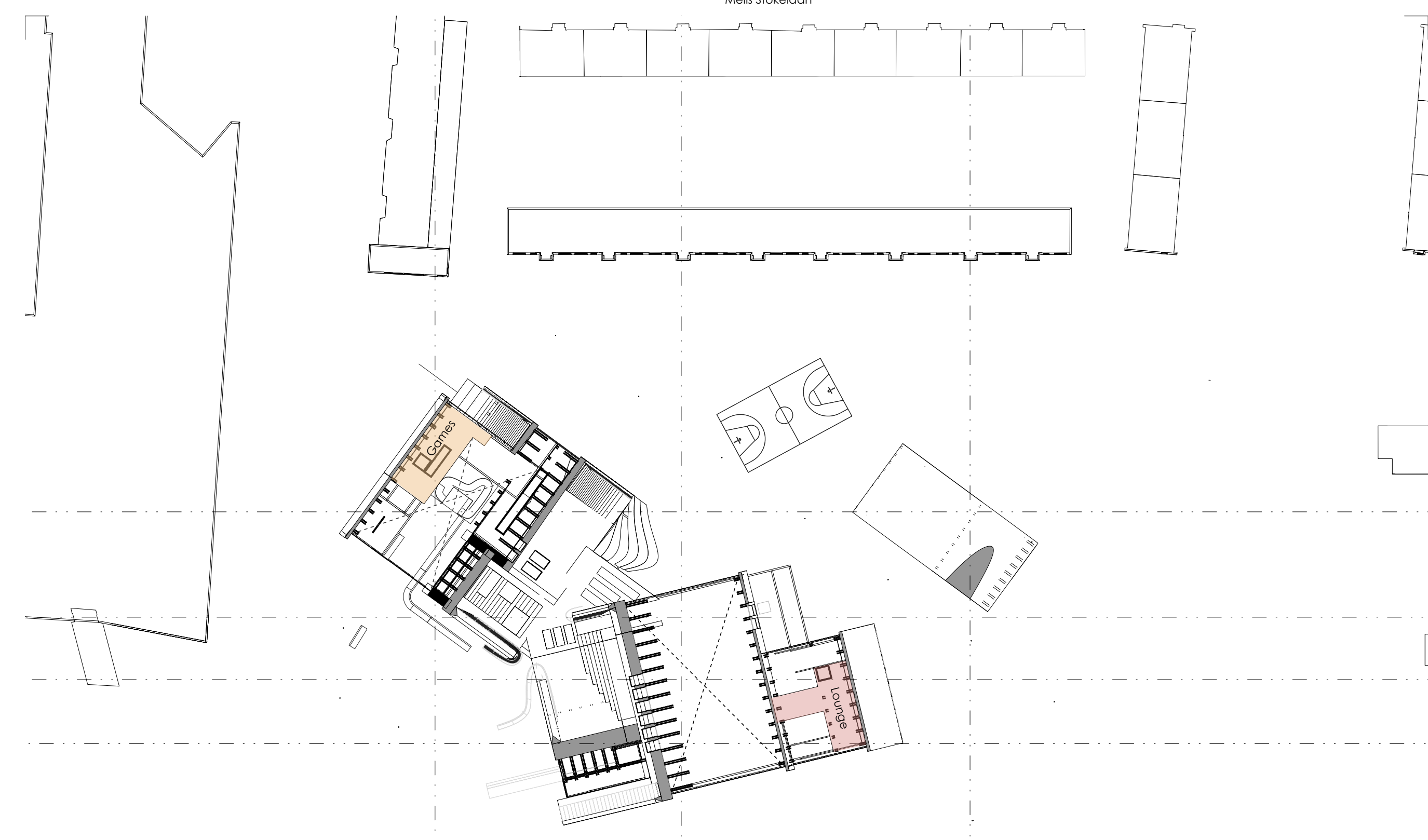
Program section BB.1

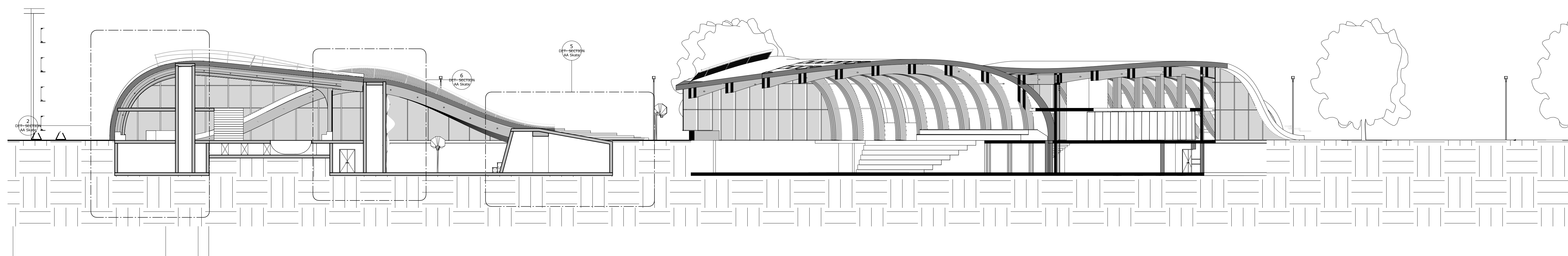


Program section BB.2

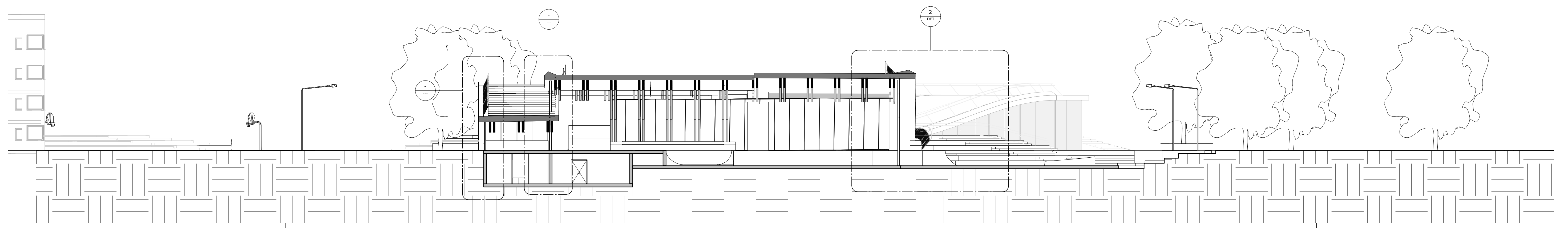


Program section CC

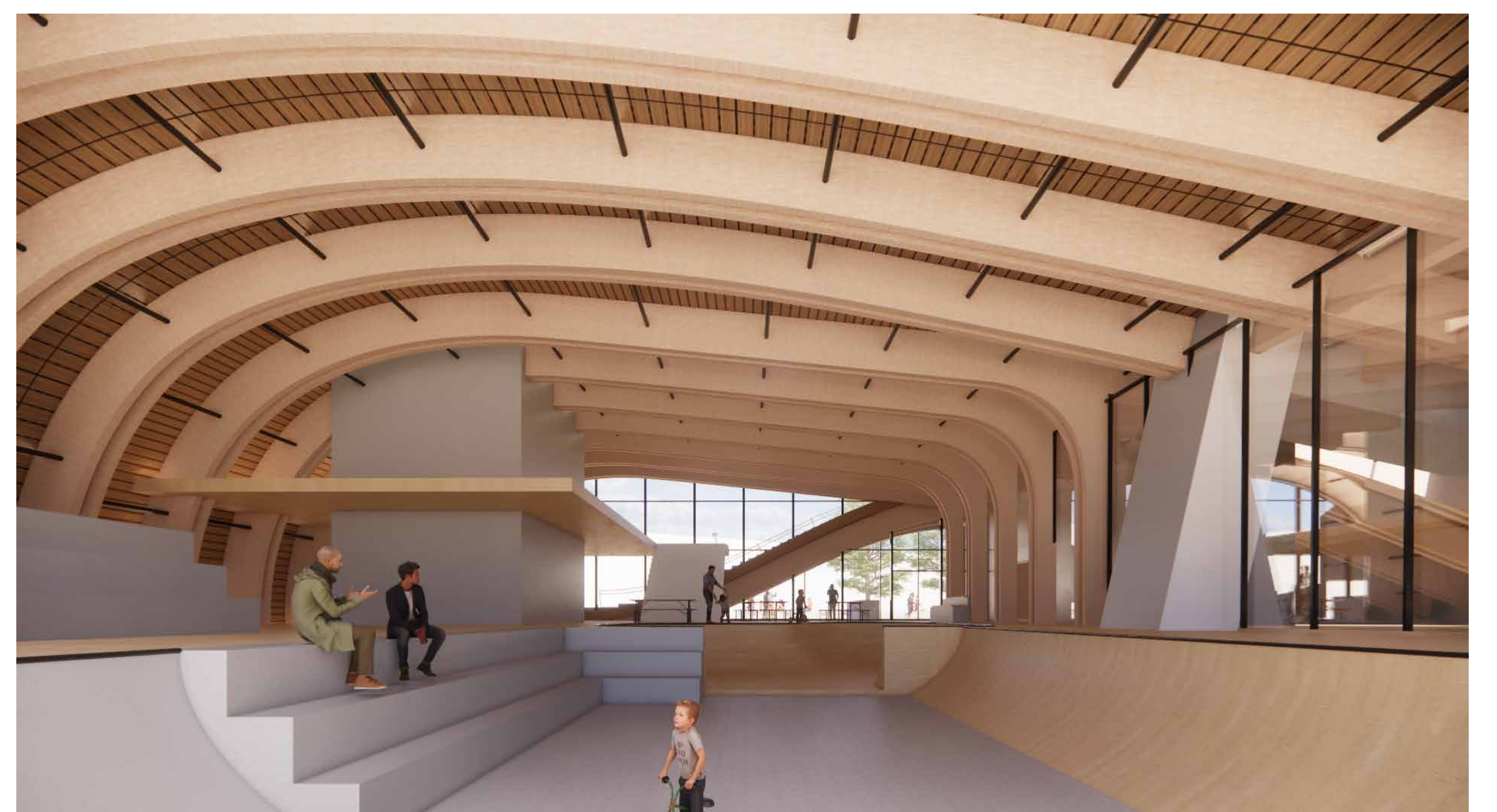
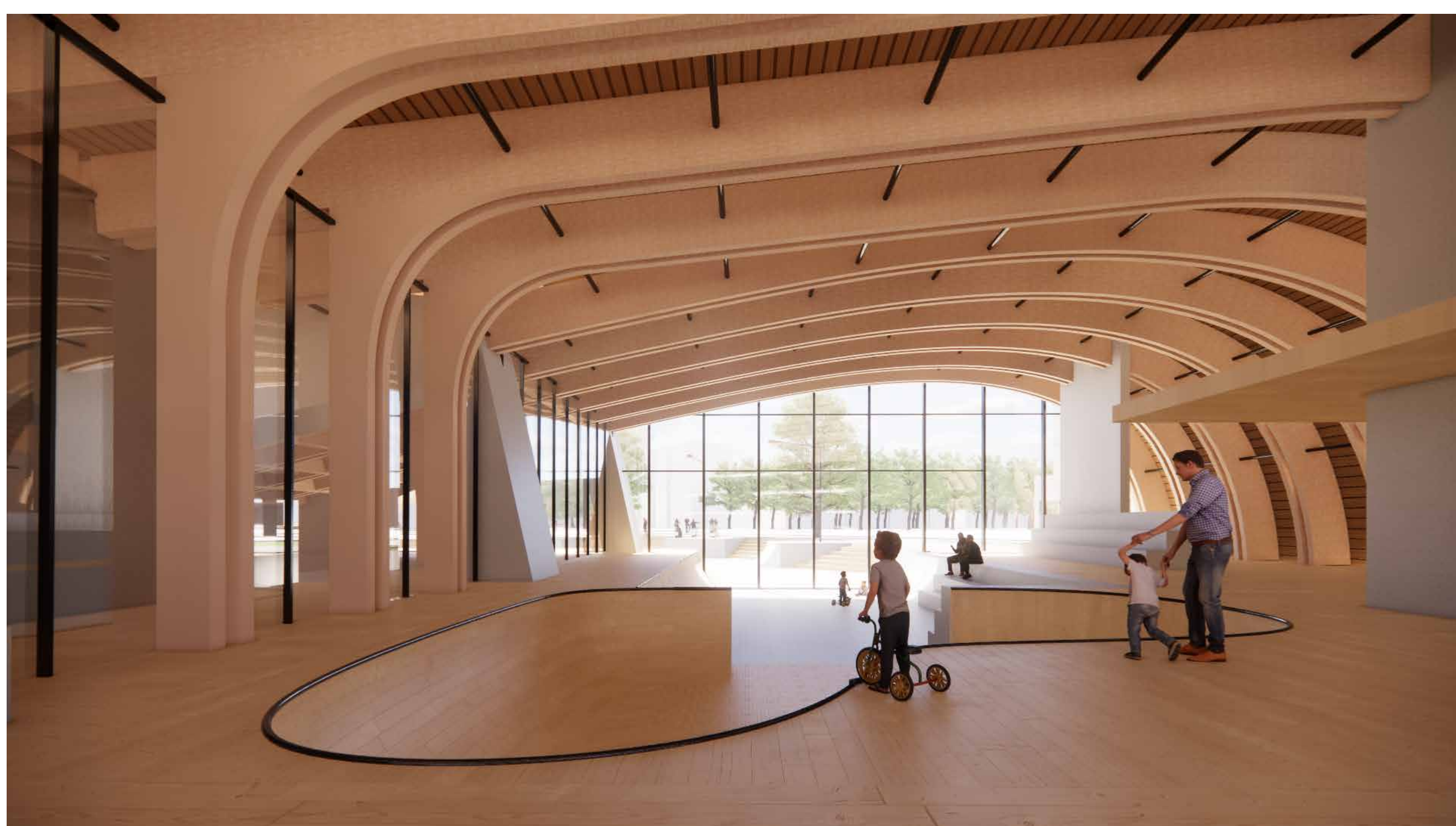


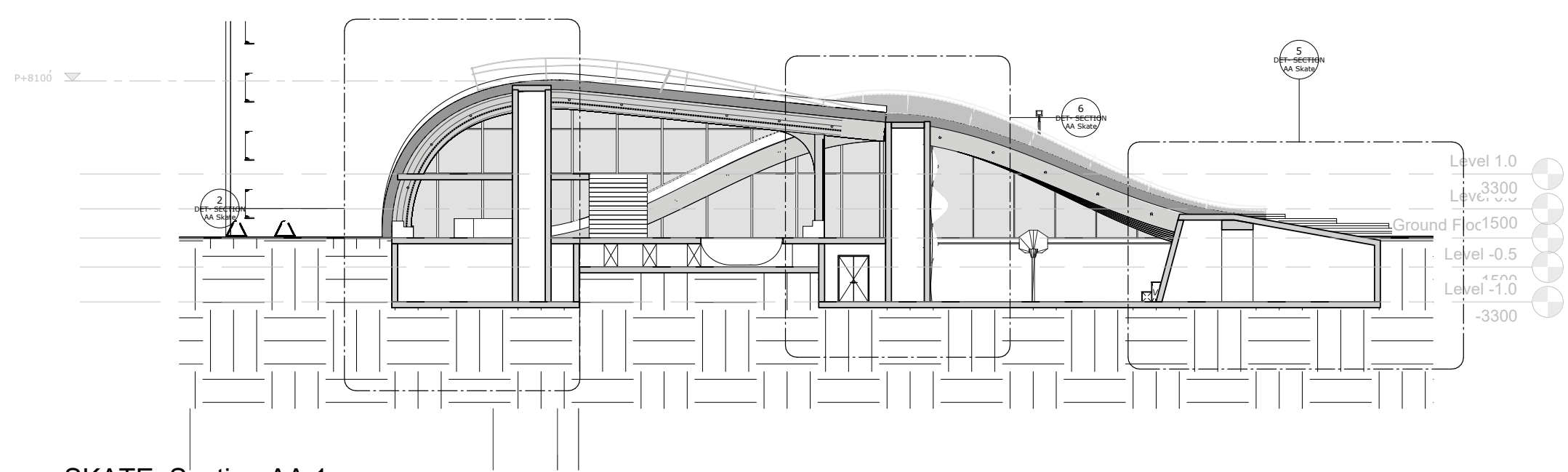


SKATE_Section AA.1

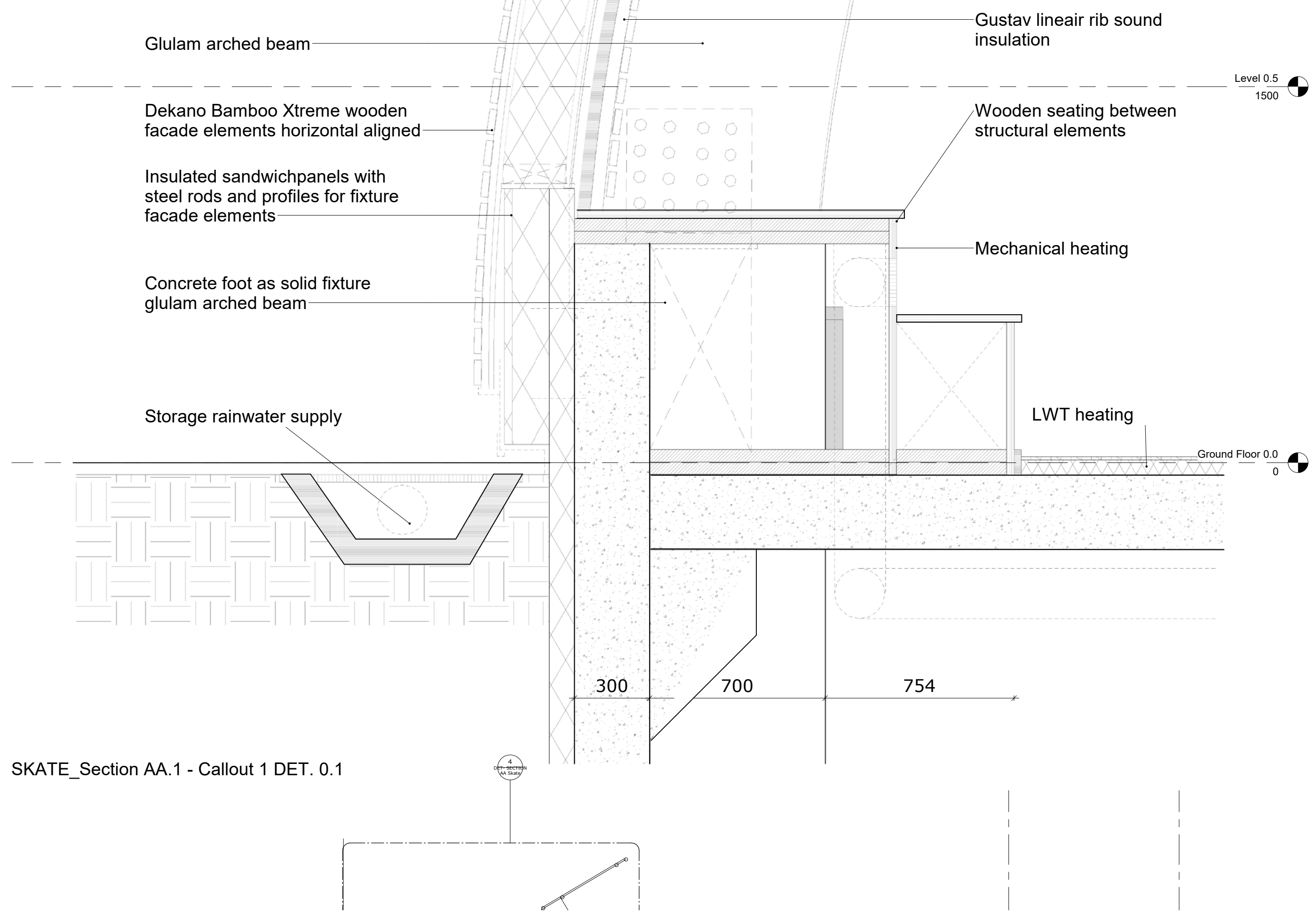


SKATE_Section BB.1

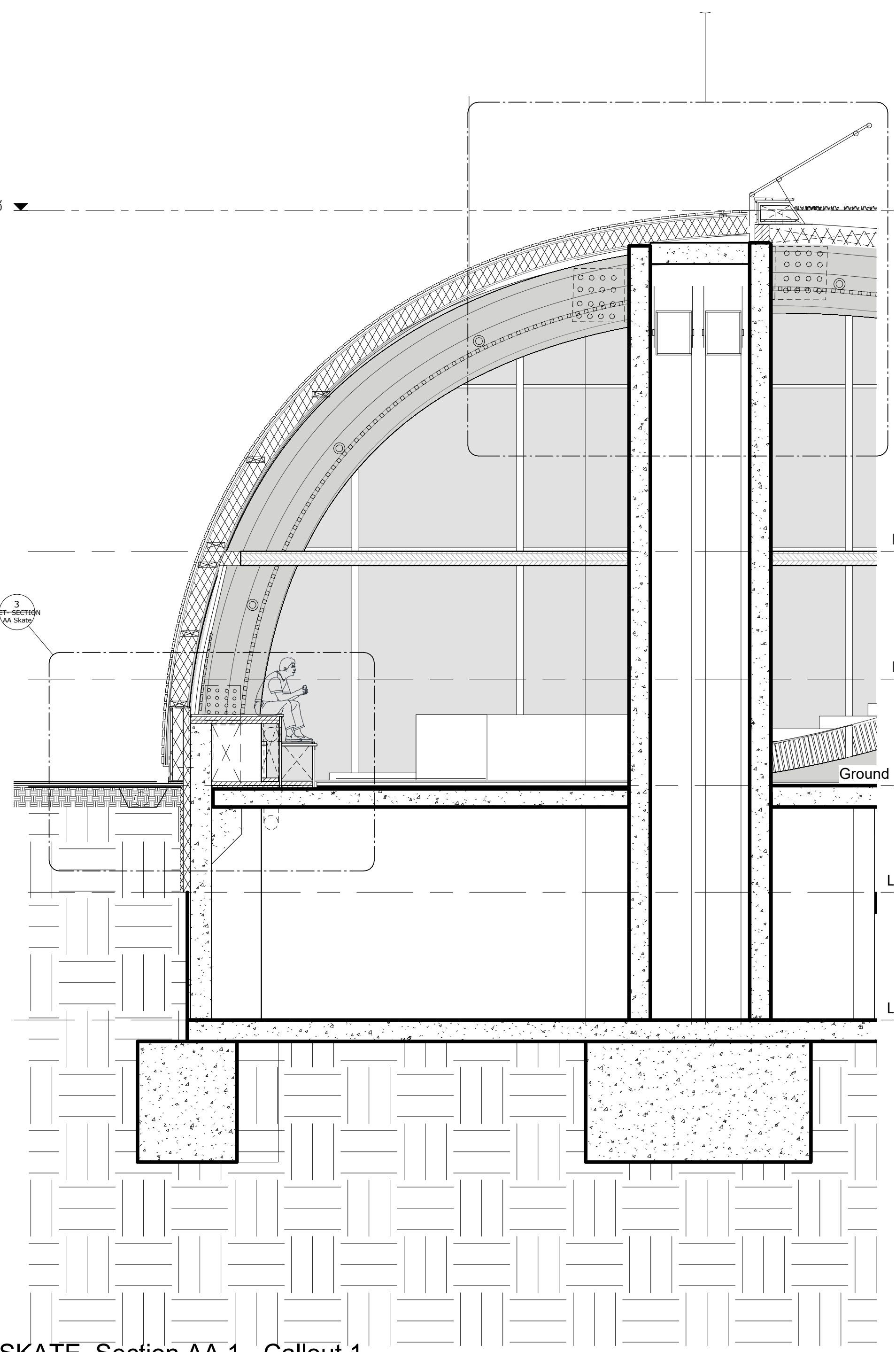
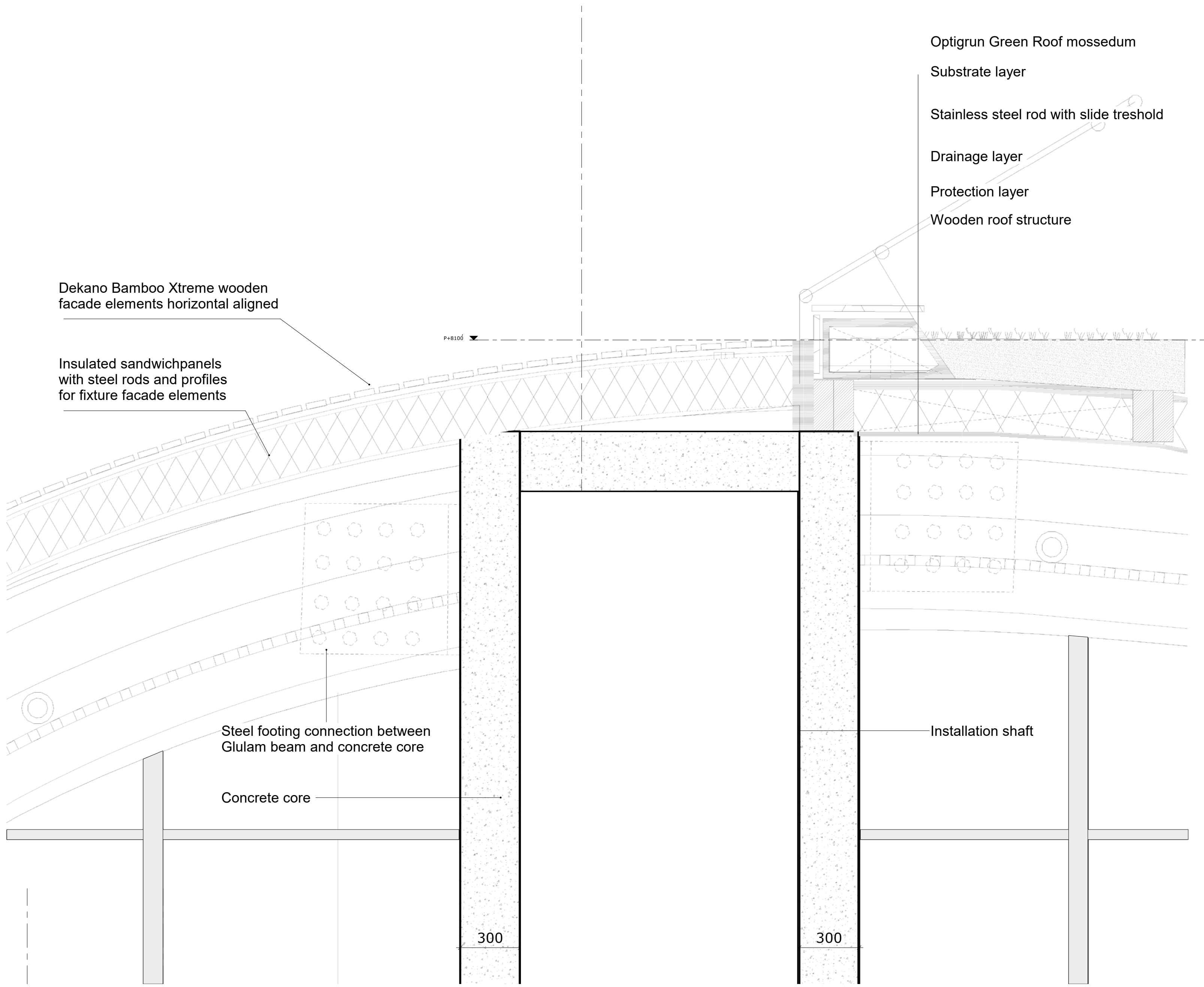




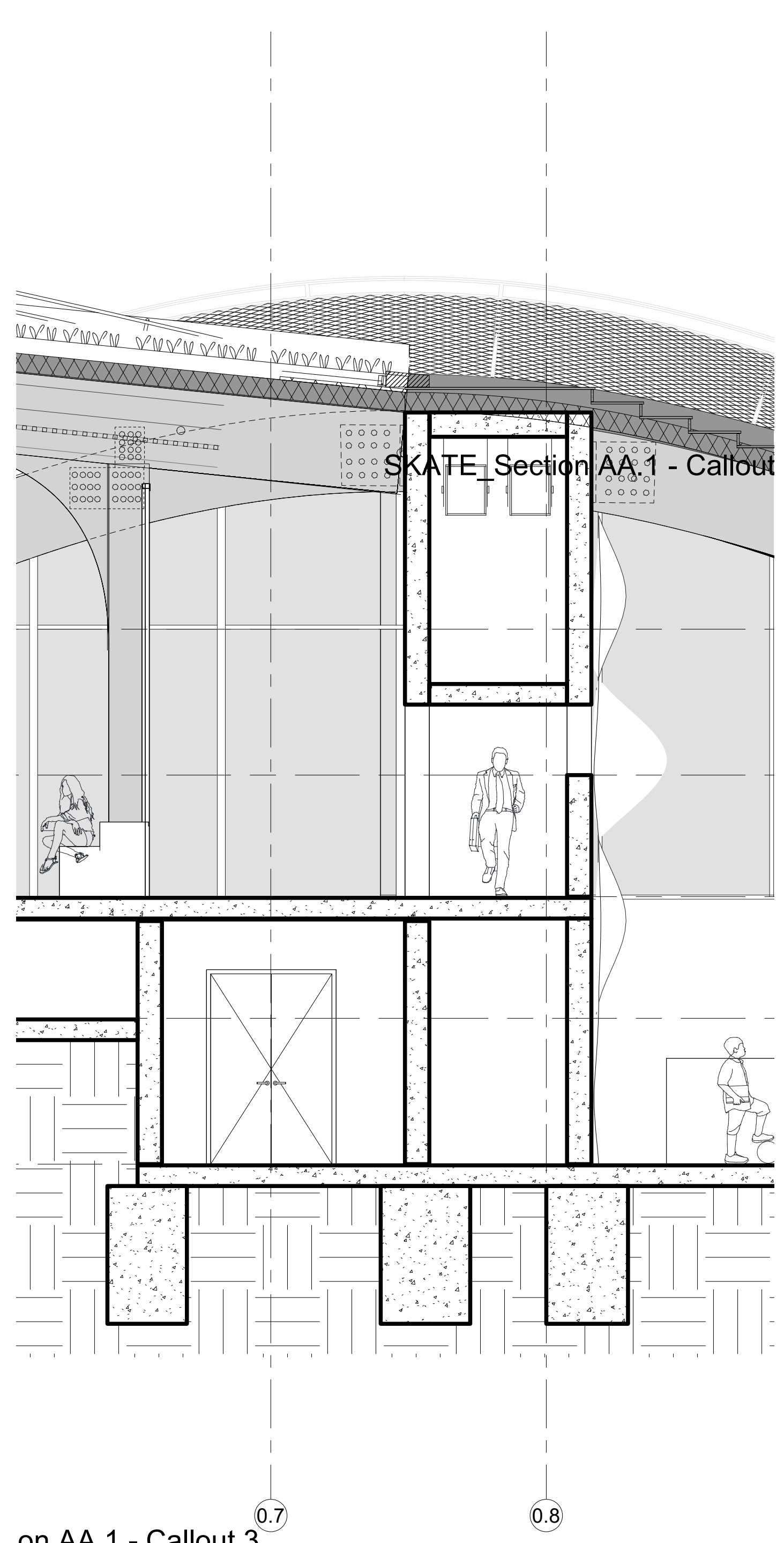
SKATE_Section AA.1



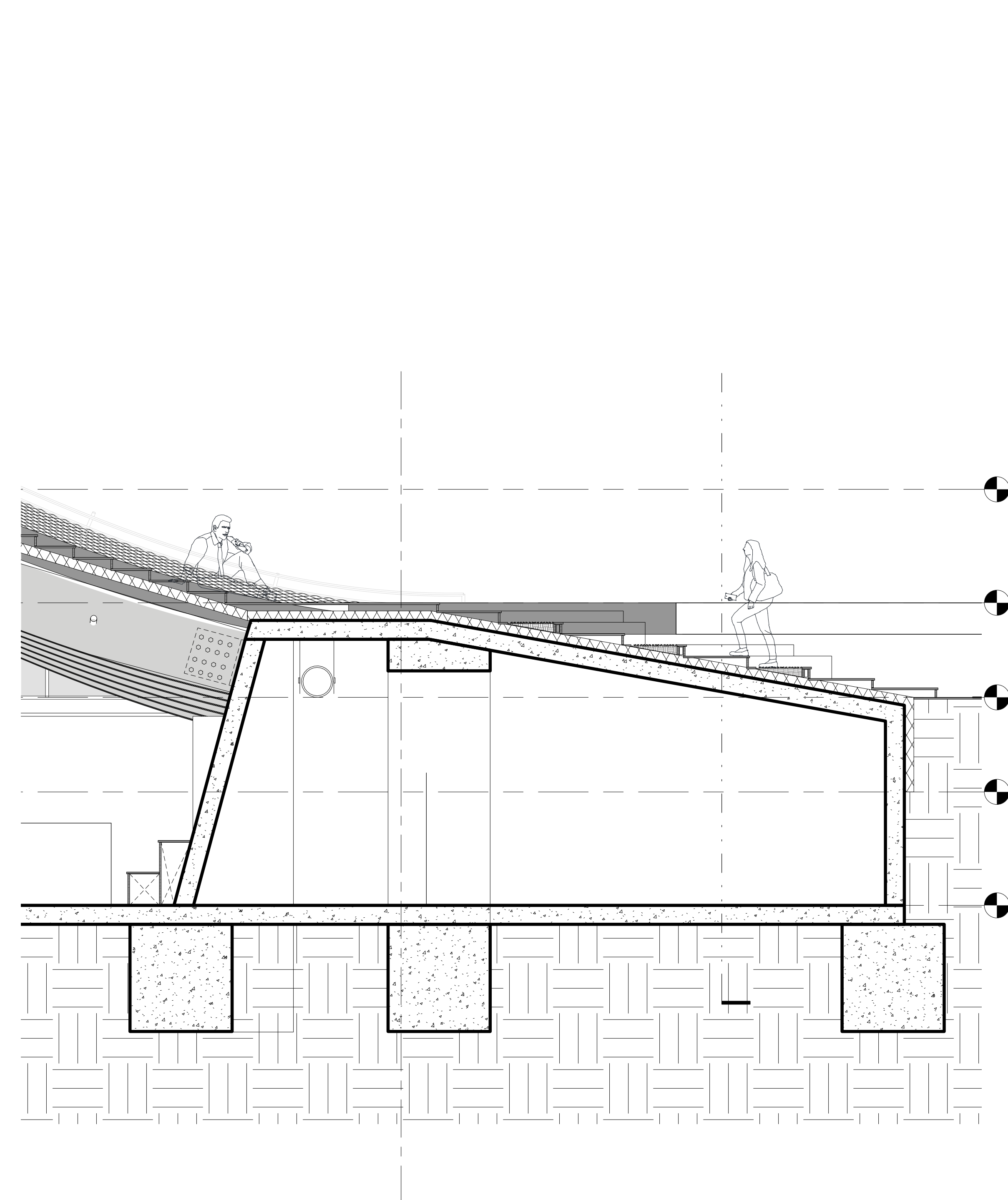
SKATE_Section AA.1 - Callout 1 DET. 0.1



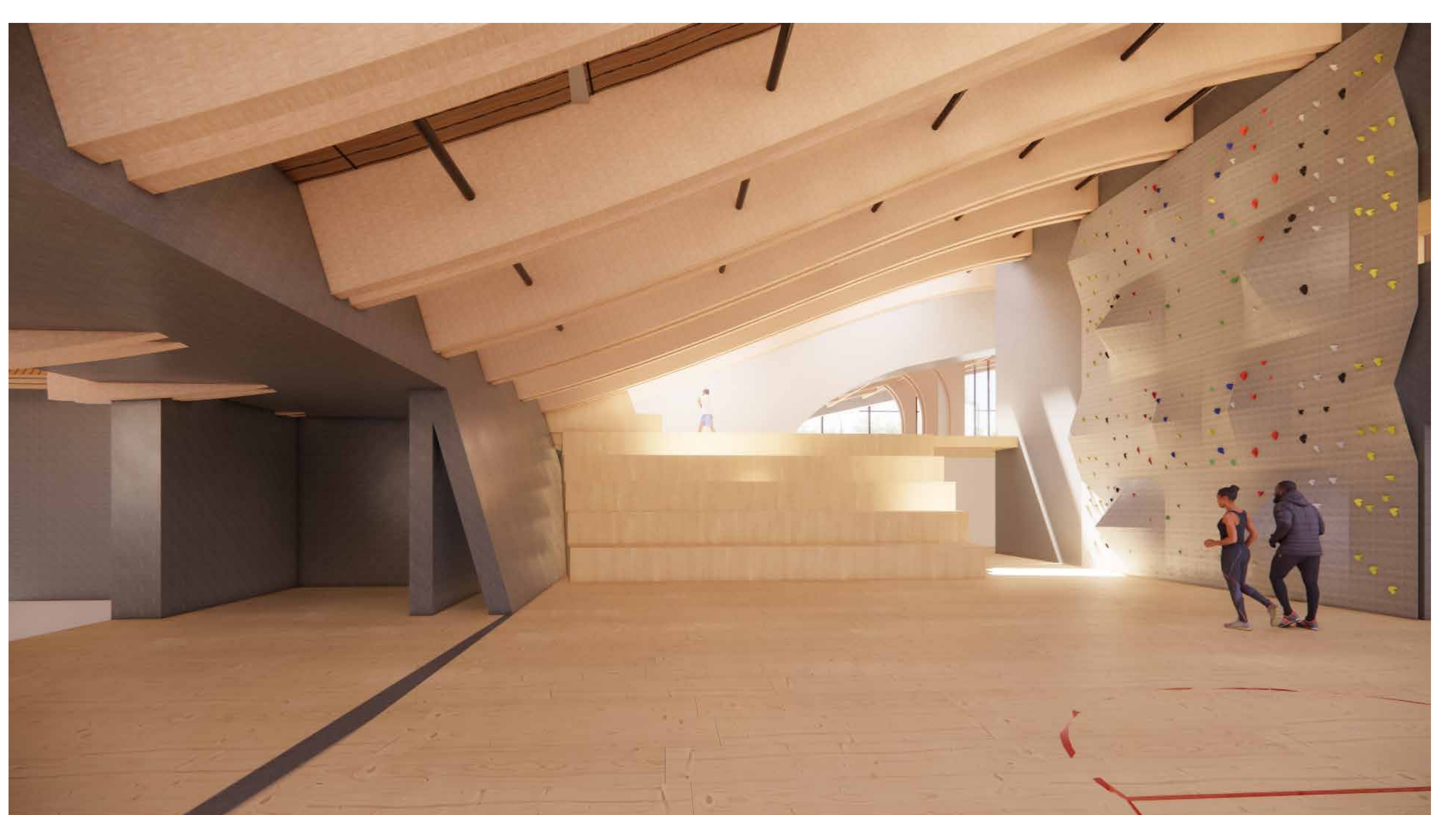
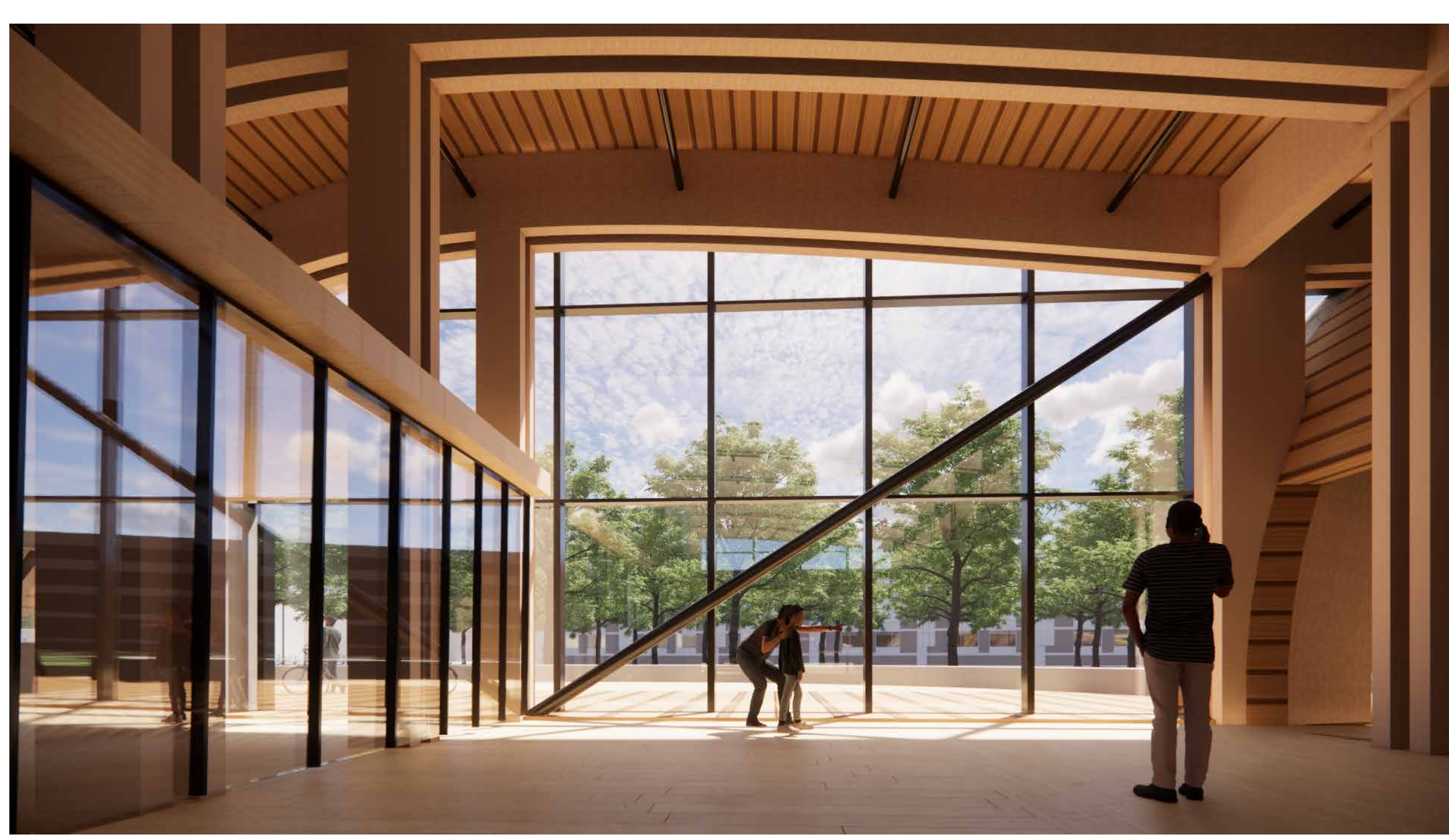
SKATE_Section AA.1 - Callout 1

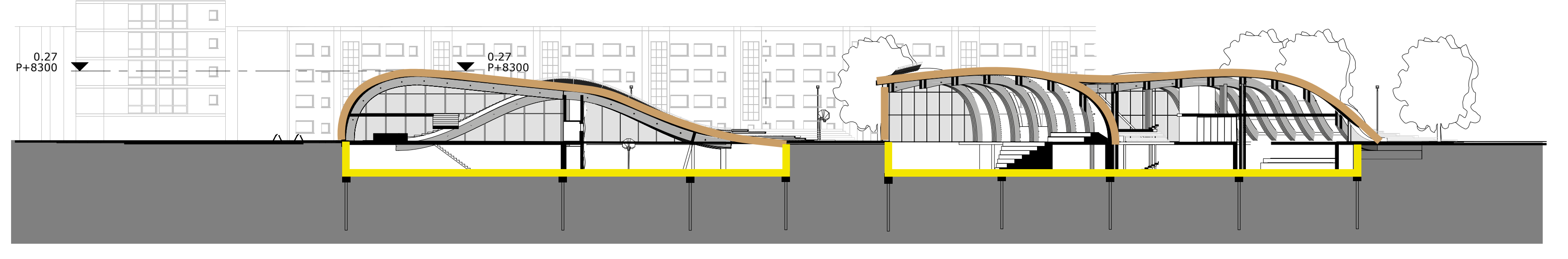


on AA.1 - Callout 3

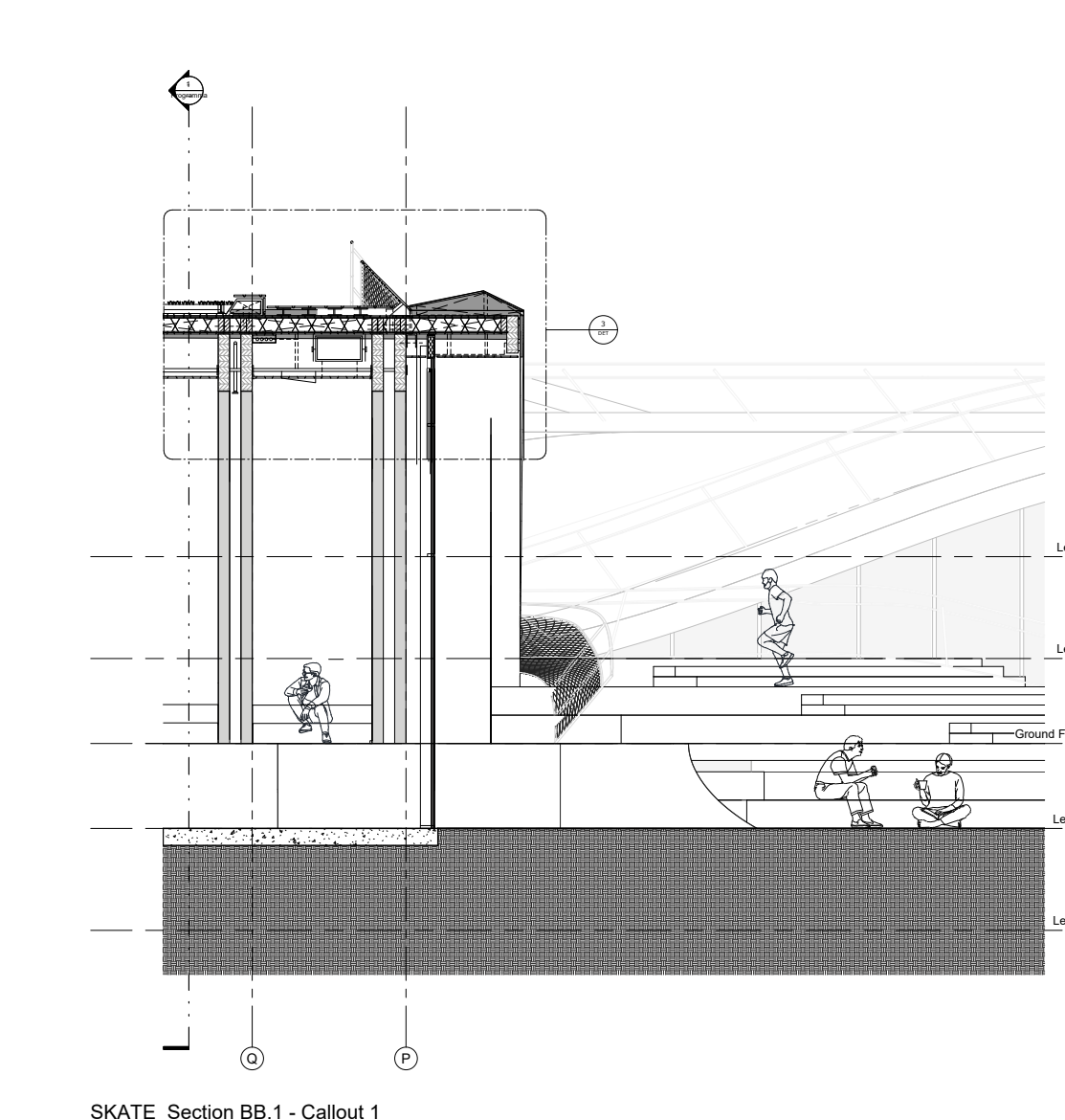
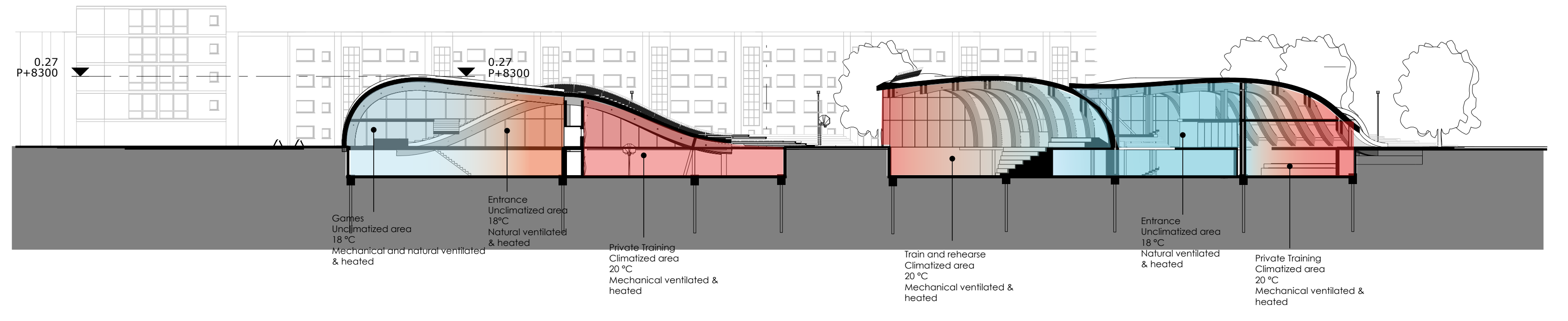
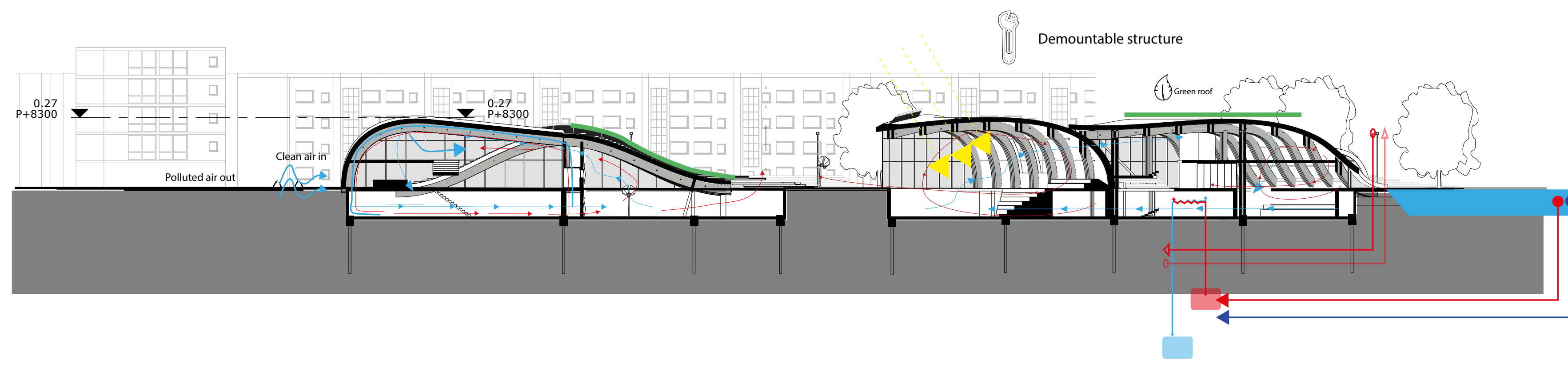


Section AA.1 - Callout 2

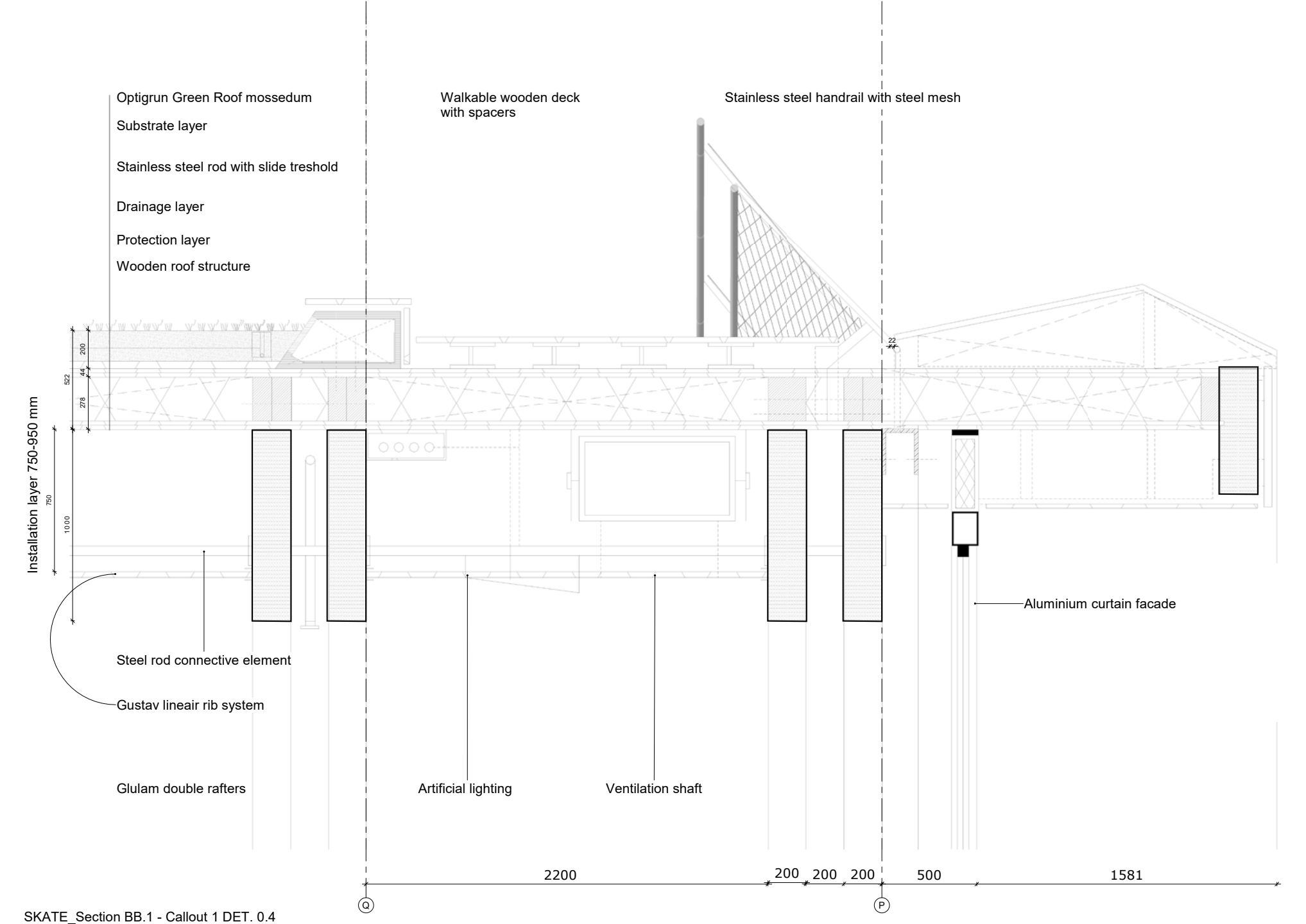




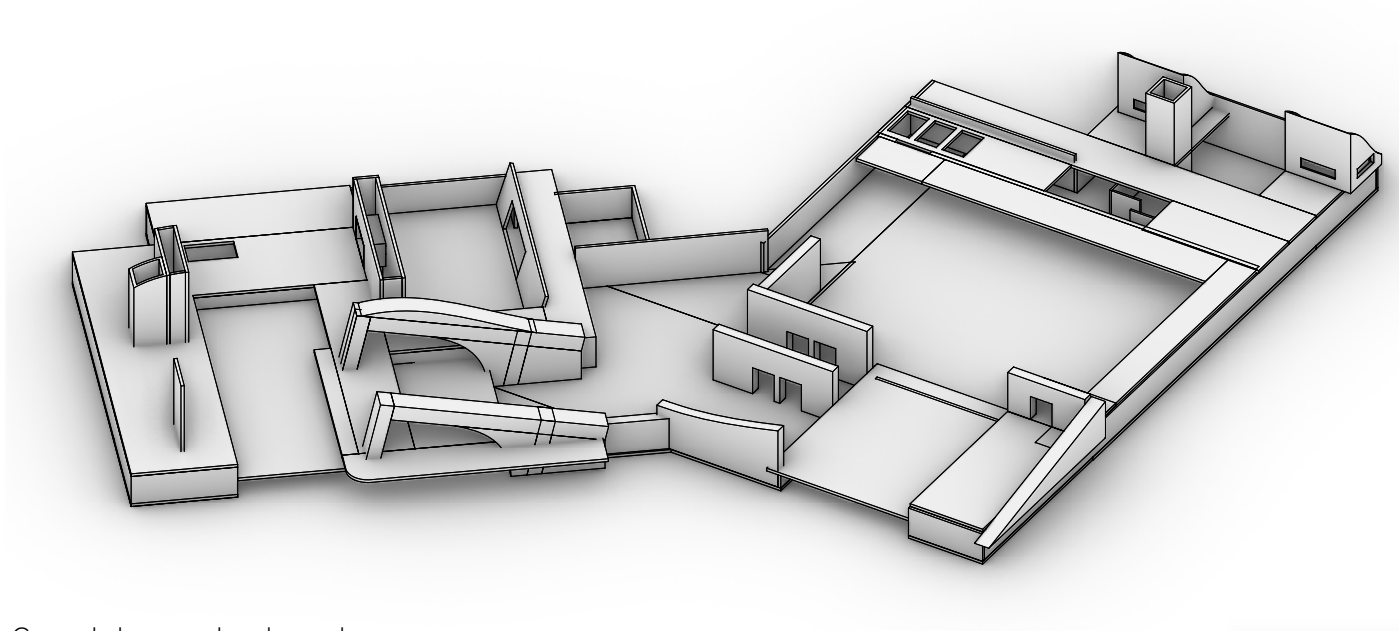
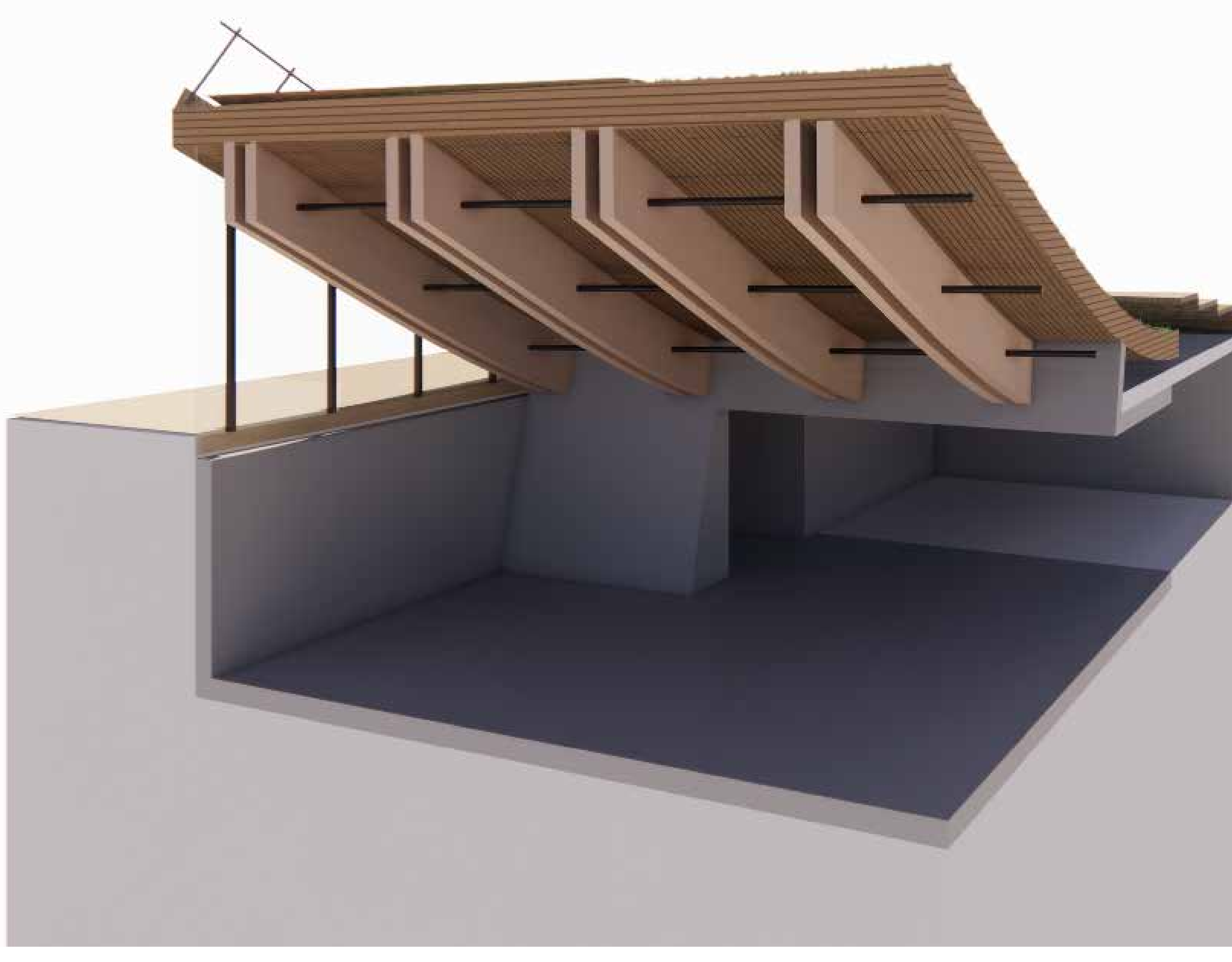
— Main thermal layer
 — Excavated spaces are beneficial of thermal



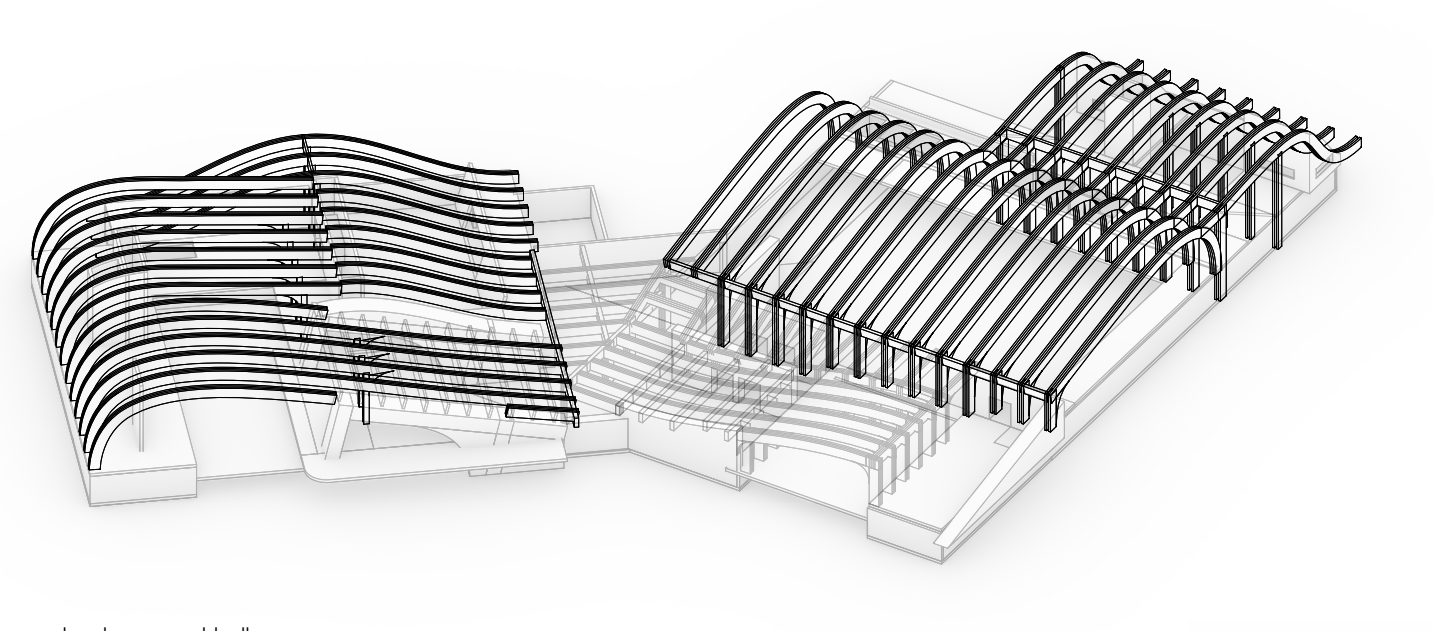
SKATE_Section BB.1 - Callout 1



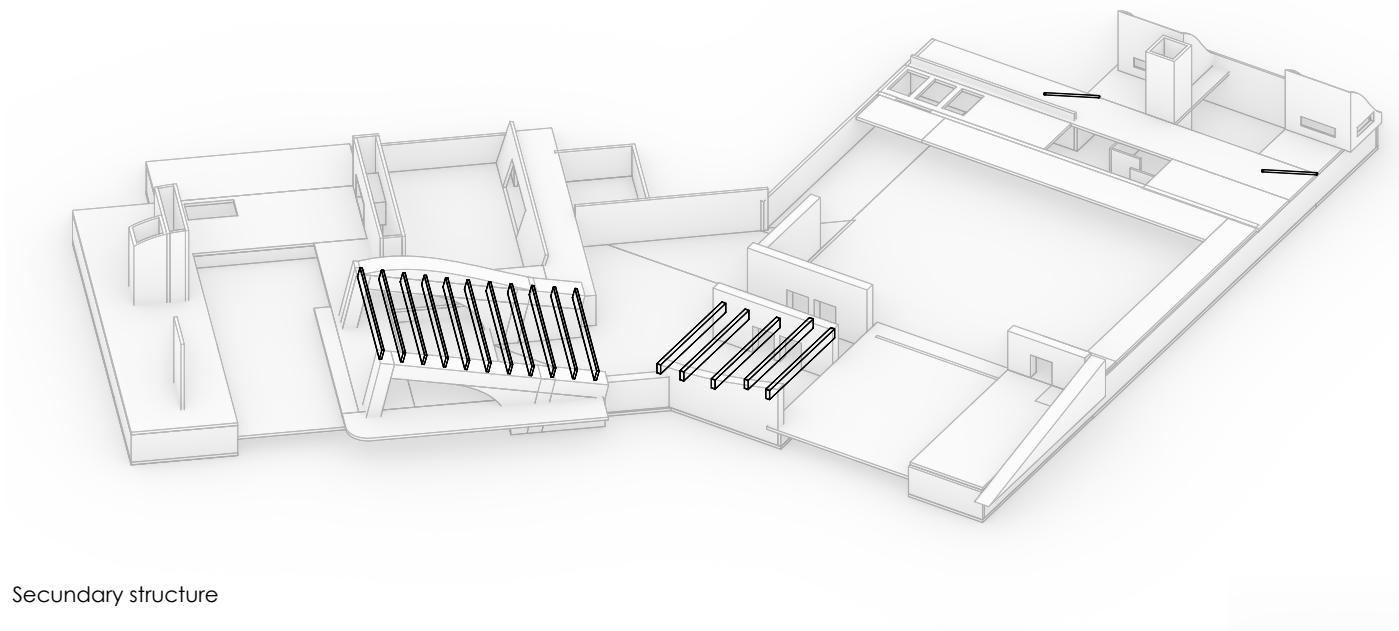
SKATE_Section BB.1 - Callout 1 DET. 0.4



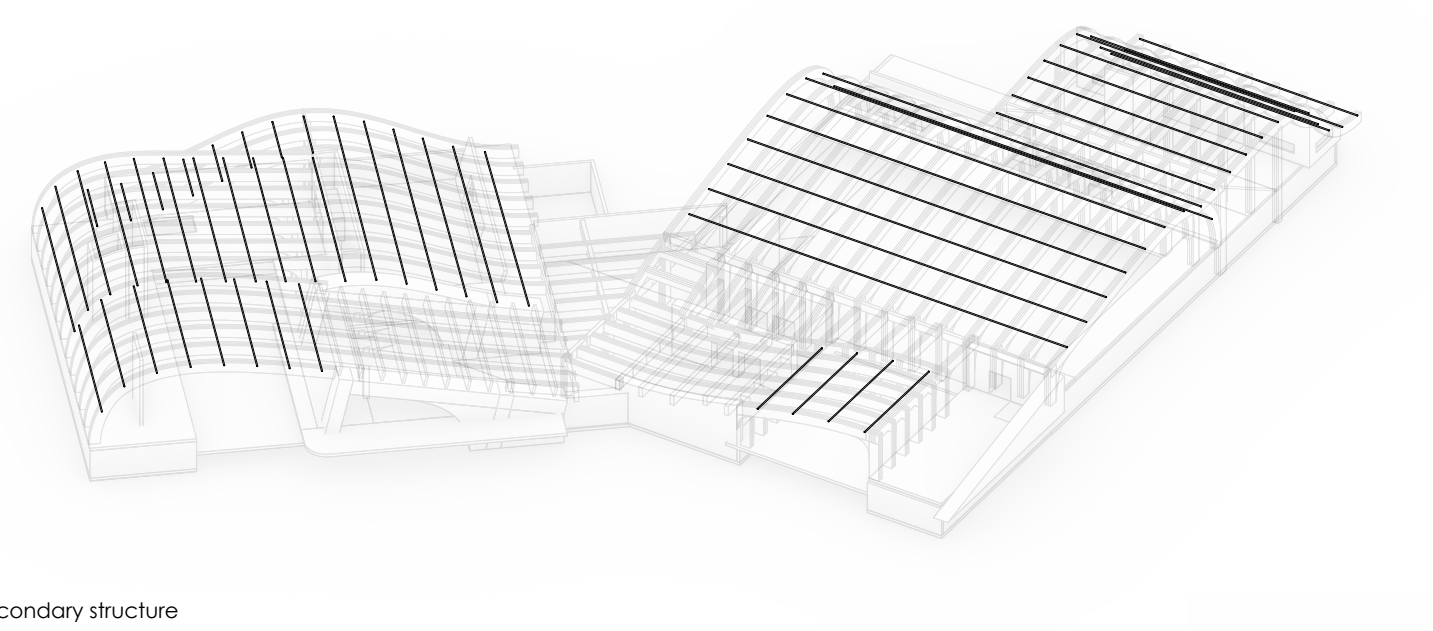
Concrete basement and console



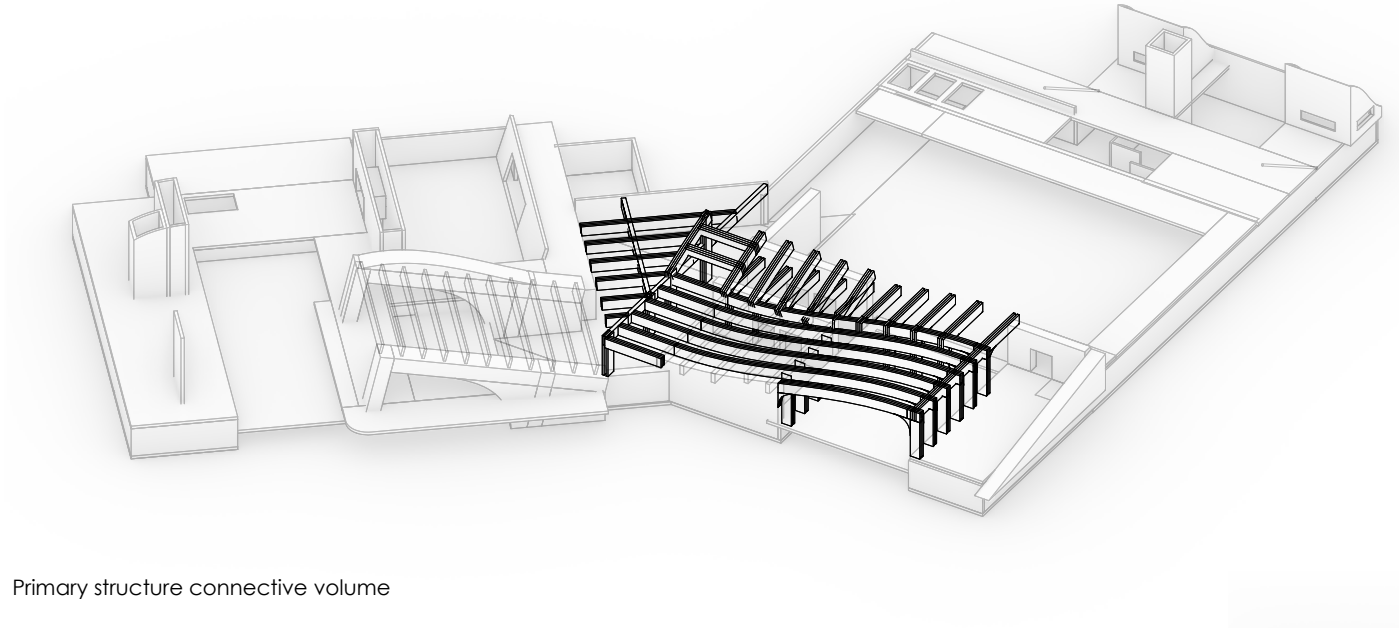
Primary structure event halls



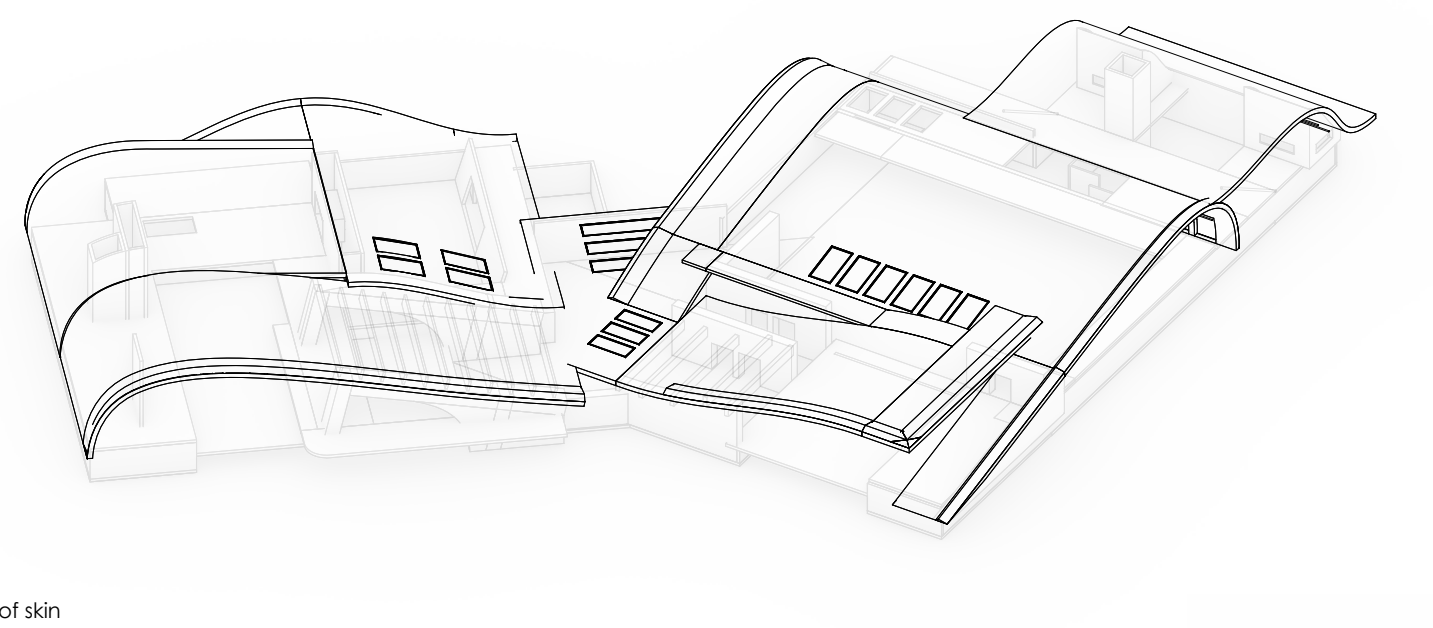
Secondary structure



Secondary structure



Primary structure connective volume



Roof skin

