PROMis for quality care:

Augmenting the value of Patient Reported Outcome Measures for people living with HIV

CARD GAME

PROMis for quality care is a single-player informative stacking card game for people living with HIV that teaches them about the benefits completing patient-reported outcome measures.

The game comes in three different versions and the one most fitting a patients level of literacy, motivation and language should be played.





Self-Reflection

1ST VERSION

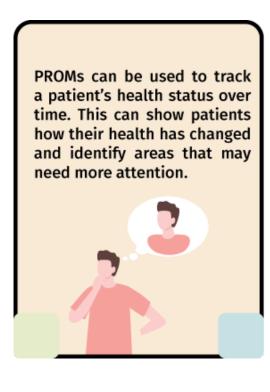
This visual version of the game is made for the patients who lack health literacy or are facing a language barrier. The cards have nothing more than a title and a visual to help the player identify what category it belongs to.

The visuals are meant to speak for themselves and use recognizable items to help patients be able to identify what exactly it is.

Compared to the combined version this set of cards may be more inviting for patients who arrive stressed out at the clinic. The design is easy on the eyes and use a blend of soft and warm colors.



PROMs can have questions about your diet. A healthy diet can support the immune system and help protect against infections and other immune-related conditions.



2ND VERSION

This combo version of the game is made for the patients who are interested in learning more about PROMs and their impact on their care and QoL.

Compared to the text version this version of cards may feel easier to pick up for patients who are usually too busy to seek out new information.

Eating a healthy diet can enchance QOL by:

- Enhancing immune system function. A healthy diet can support the immune system and help protect against infections and other immune-related conditions.
- Bettering overall health. A healthy diet can help reduce the risk of developing other chronic conditions, such as heart disease and cancer, and promotes overall well-being.

PROMs can help patients with self-reflection by:

- Providing a structured way for patients to reflect on their health. PROMs provide a standardized set of questions. This can help patients to focus on specific aspects of their health and to reflect on how these aspects are impacting their daily life.
- Tracking a patient's health status over time. This can help patients to see how their health has changed and to identify areas of improvement or areas that may need more attention.

3RD VERSION

This version of the game is made for the patients who really want to learn.

The only visual elements on the card is the colored squares used for building a path.

These cards use bullet points to help disseminate information and tend to contain more terminology that requires some level of health literacy to understand.

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