

# Design and data to foster Democracy

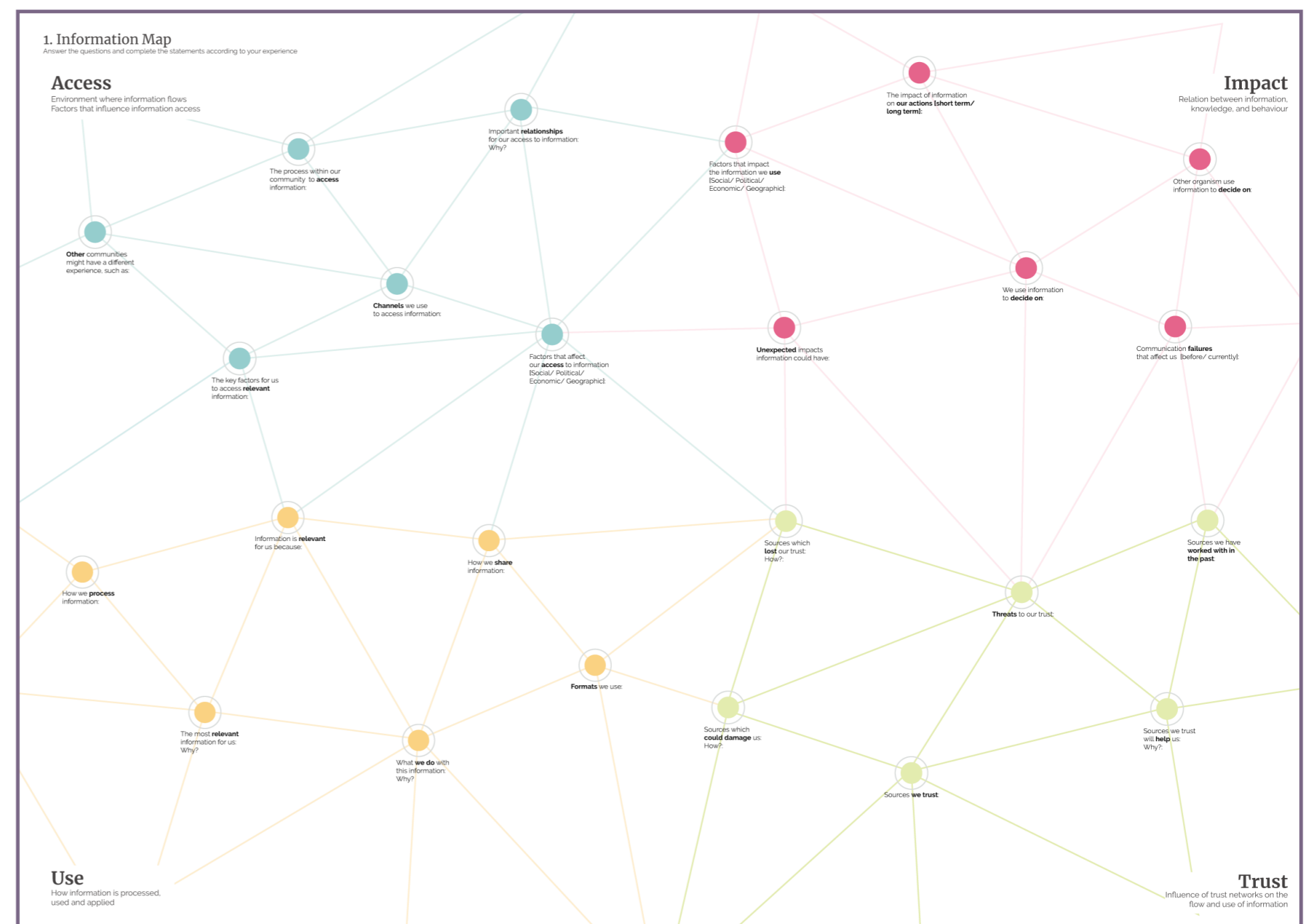
## Connecting through Information

With a research through Design approach and three iterative design cycles, I developed a participatory tool for citizen initiatives to map their Information Ecosystems.

I explored the field of social innovation, and aimed to try design for infrastructuring, to bridge the existing gap between citizens and government.

The resulting tool, Connecting through Information was developed through a framework adapted from a researchers' perspective, into a citizen tool, and evaluated through a set of requirements deom theory.

The Connecting through Information Participatory Tool has three activities:



### 1. Information map

This activity integrates the four dimensions of the IE for Citizen Participation Framework (Access, Use, Trust and Impact). The instruction reads: Answer the questions and complete the statements according to your experience. Participants need to answer six questions related to the corresponding dimensions.

### 2. Our stories from the past

Citizens have to write and share their personal stories involving information. This activity prompts personal experience to increase engagement with the session and make the content of the discussion relevant to each of the participants.



### 3. Our contribution for the future

Citizens have to write and share their This activity integrates a generative tool, collaging with the given printed probes. The intention behind integrating a generative tool is to bridge cognition and expression of participants, taking abstract ideas into actionable steps for the future.

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