# Places of confinement a good banality





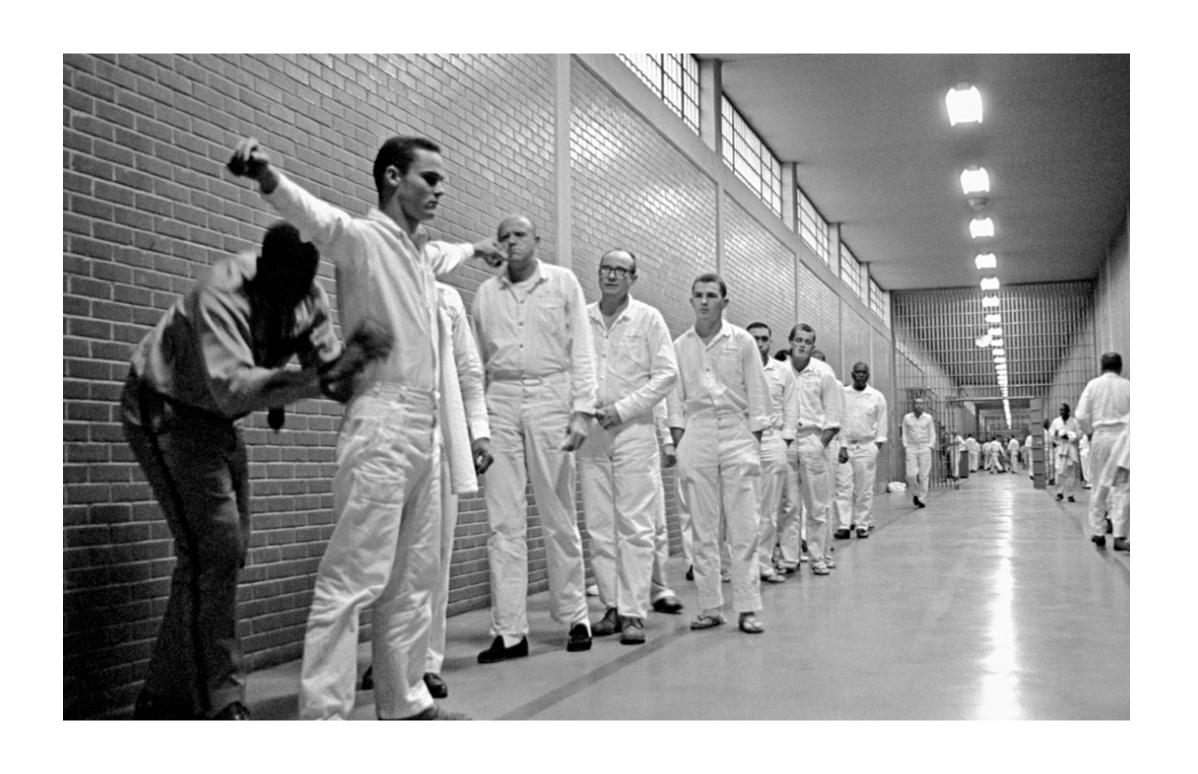




punishment

assignment

project

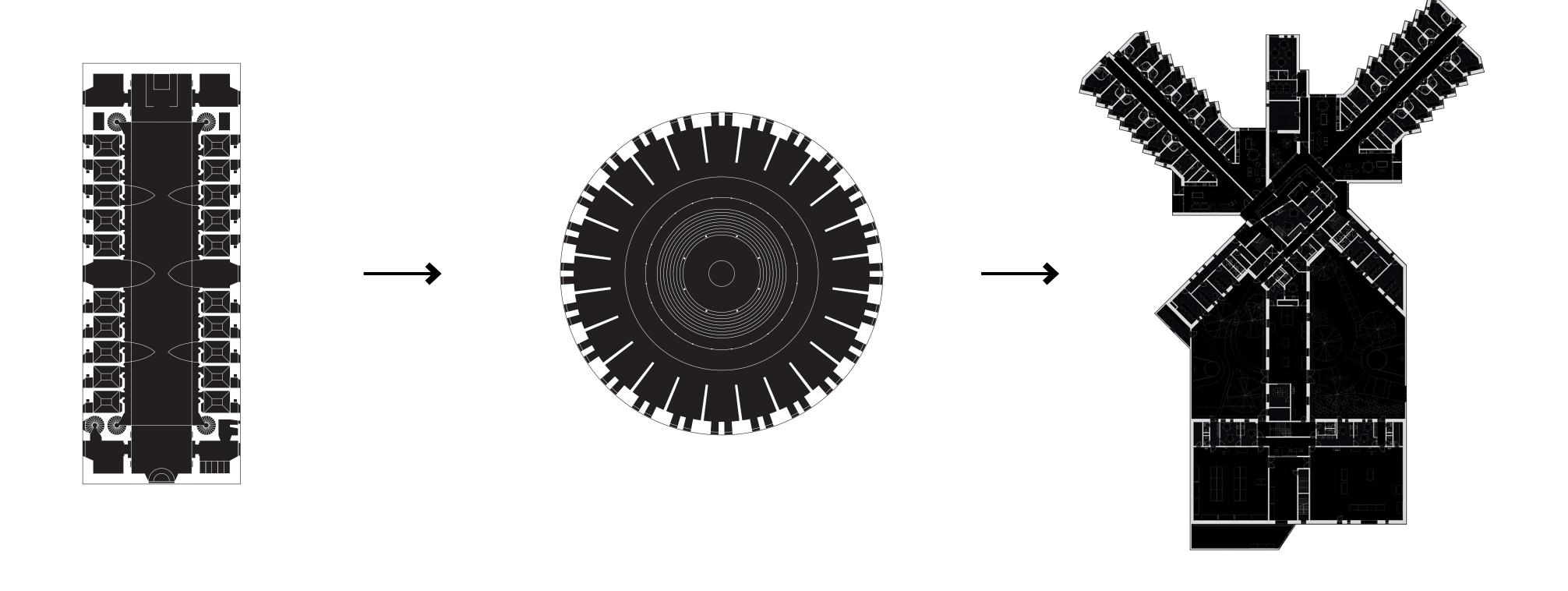


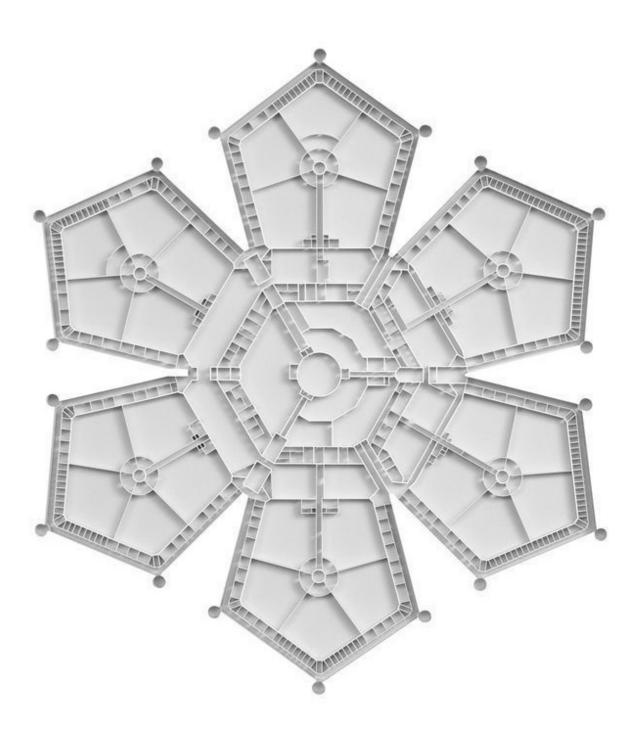


**Punishment** 

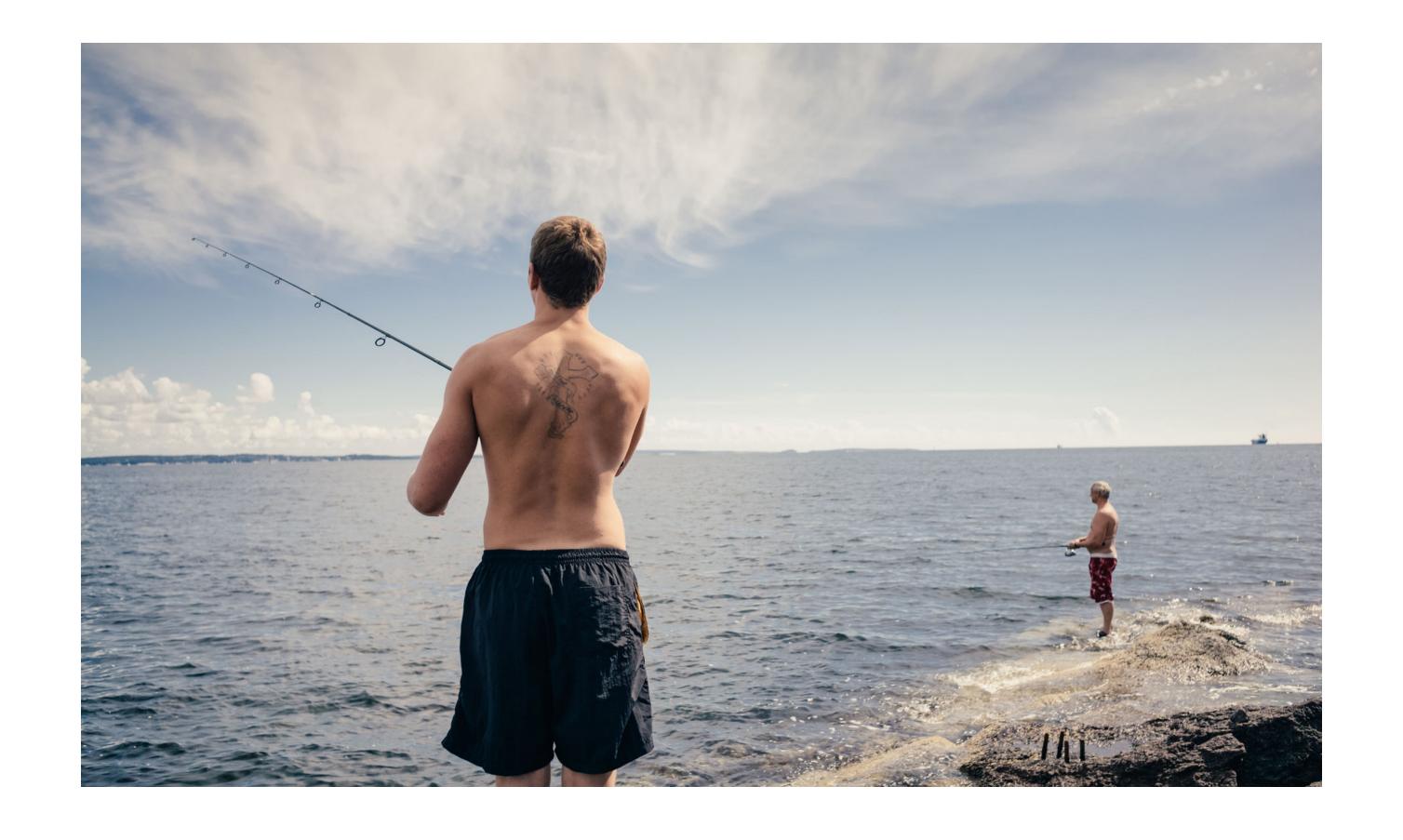
### **Punishment**

a penalty inflicted in the form of pain or loss, preformed by an authority as a response or retribution, to an action that is deemed undesirable or unacceptable.

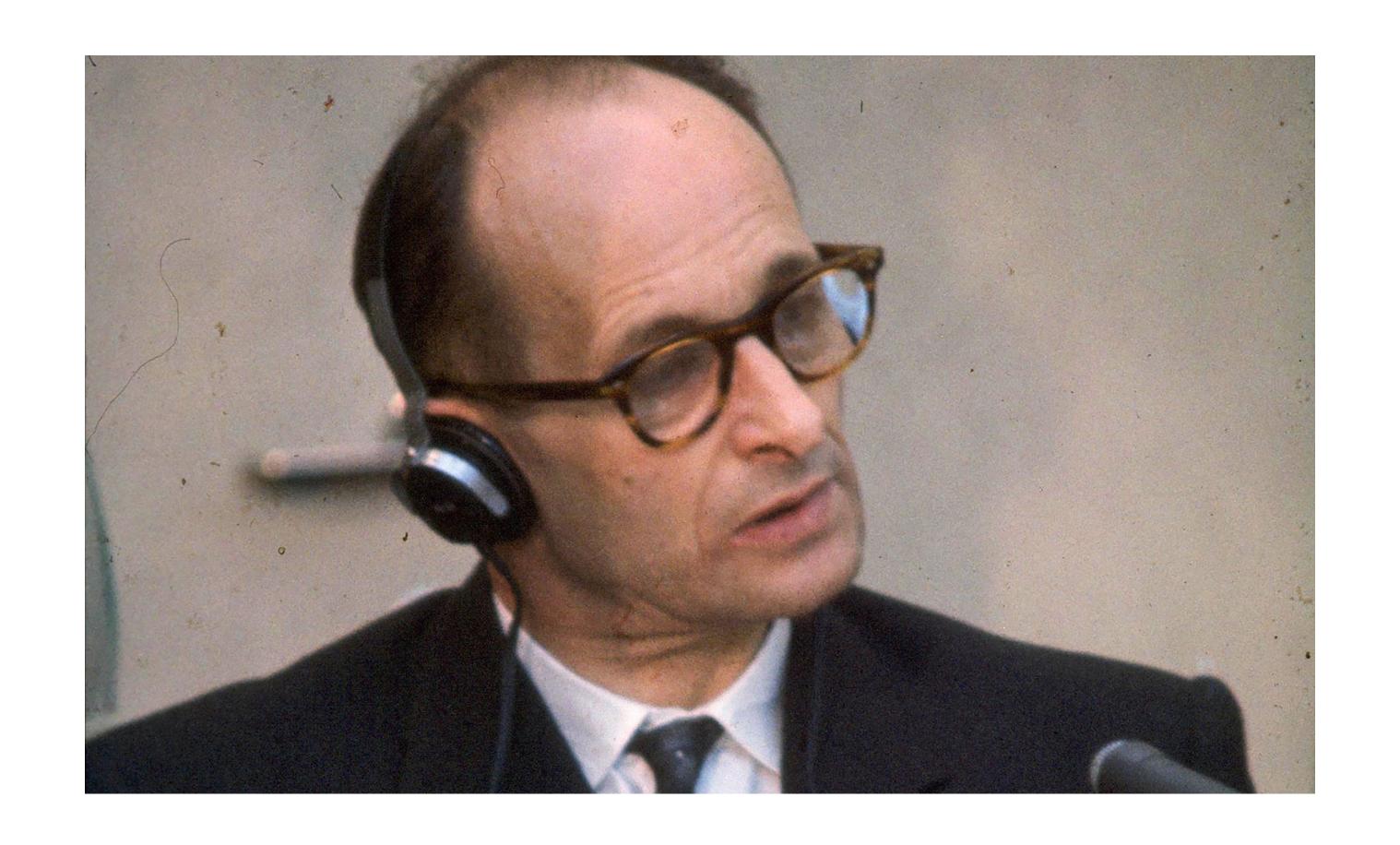


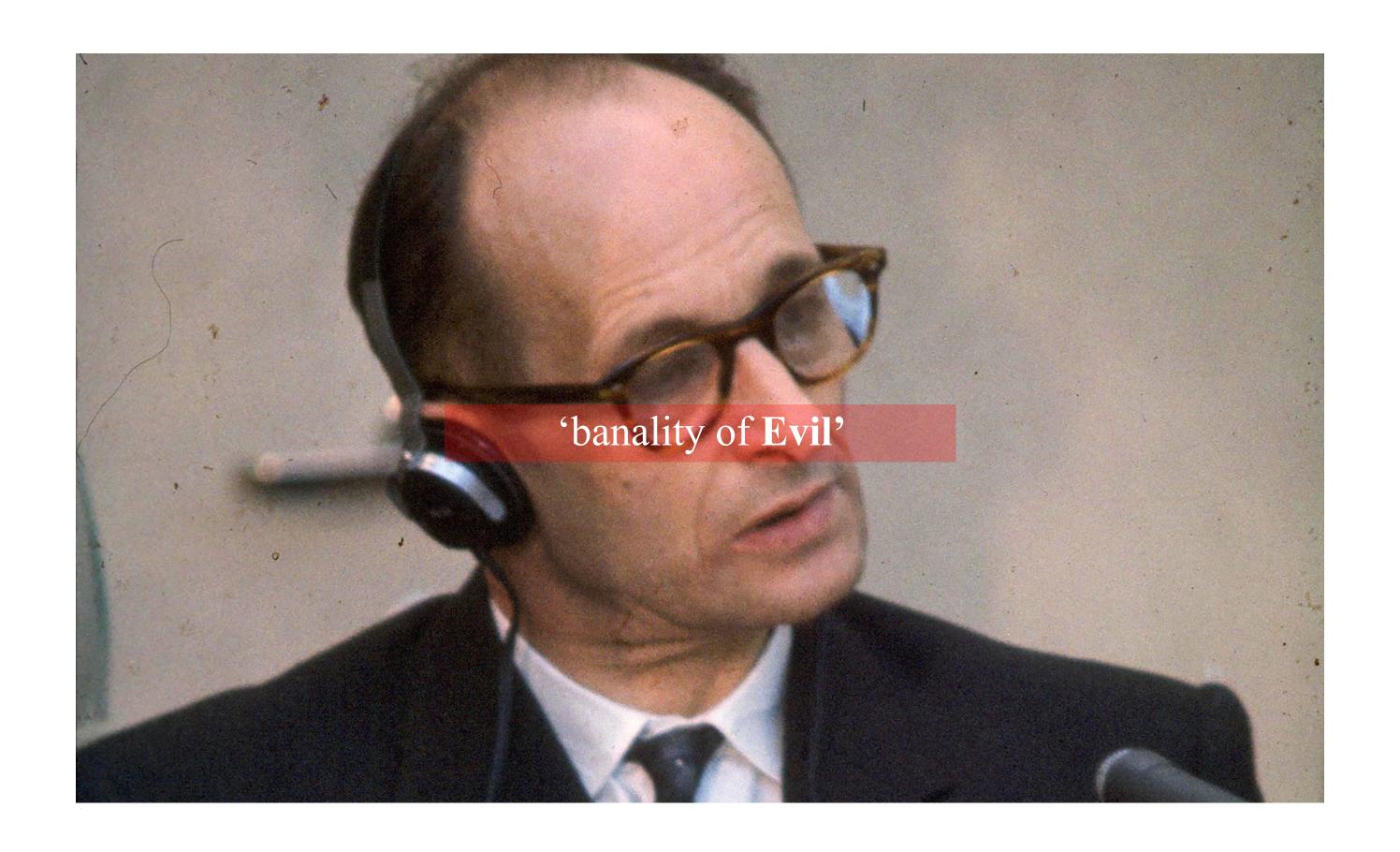






Things mean nothing, relationships mean everything.









#### Representation

Prison should not be a reminder of past behavior and contribute to the image of being wrong.

#### **State of being**

Prisoners should be able to perform everyday actions and be normal. They should be allowed to show their ability to be normal.

#### Interaction

Prisons structures should allow prisoners to act and interact with their surroundings. The architecture should be a frame in which every day live can occur.

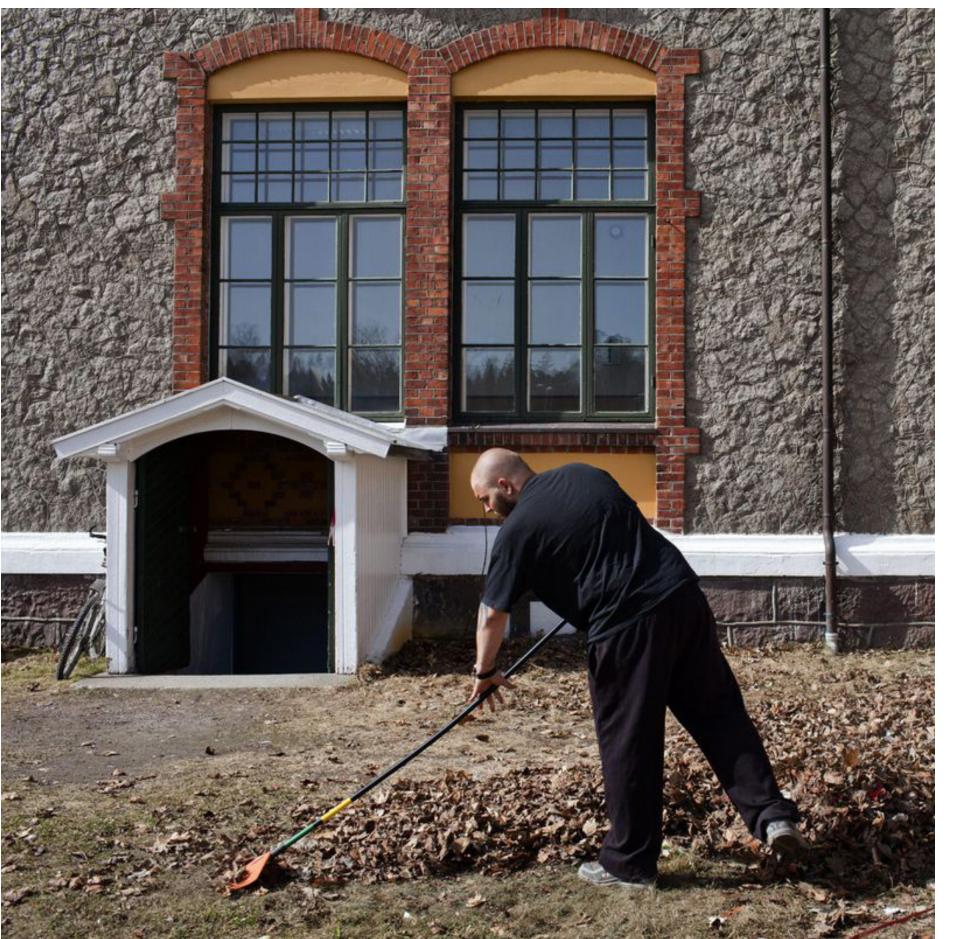
Assignment



Bastøy, Norway















## Project



Groningen, Netherlands

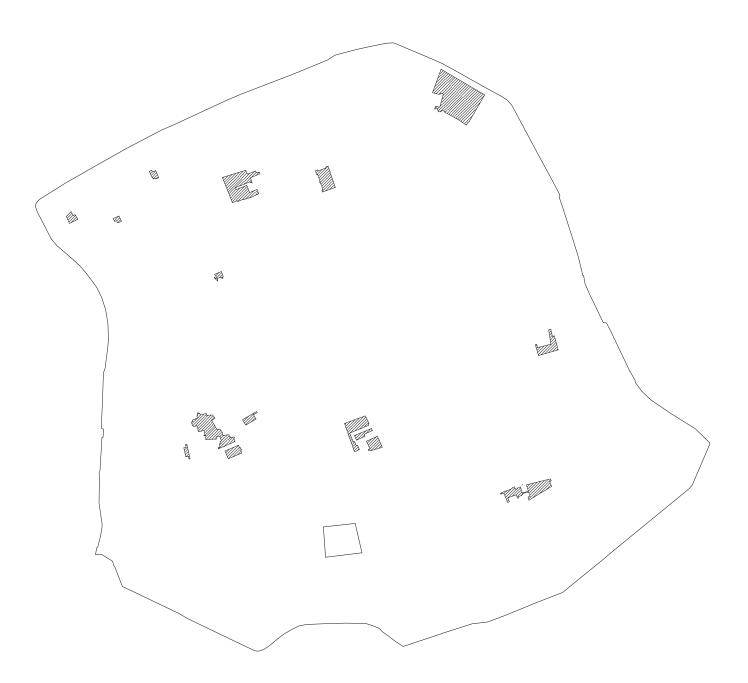


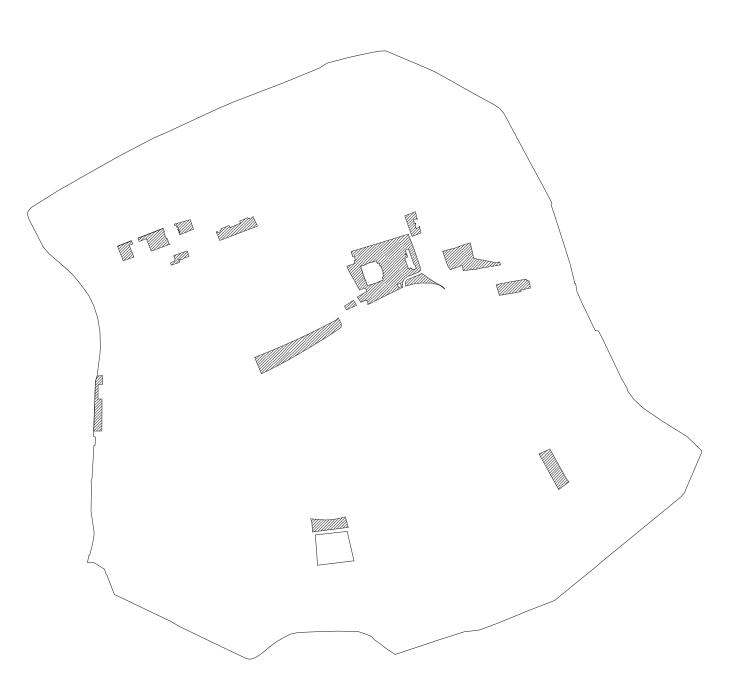
Groningen, Netherlands





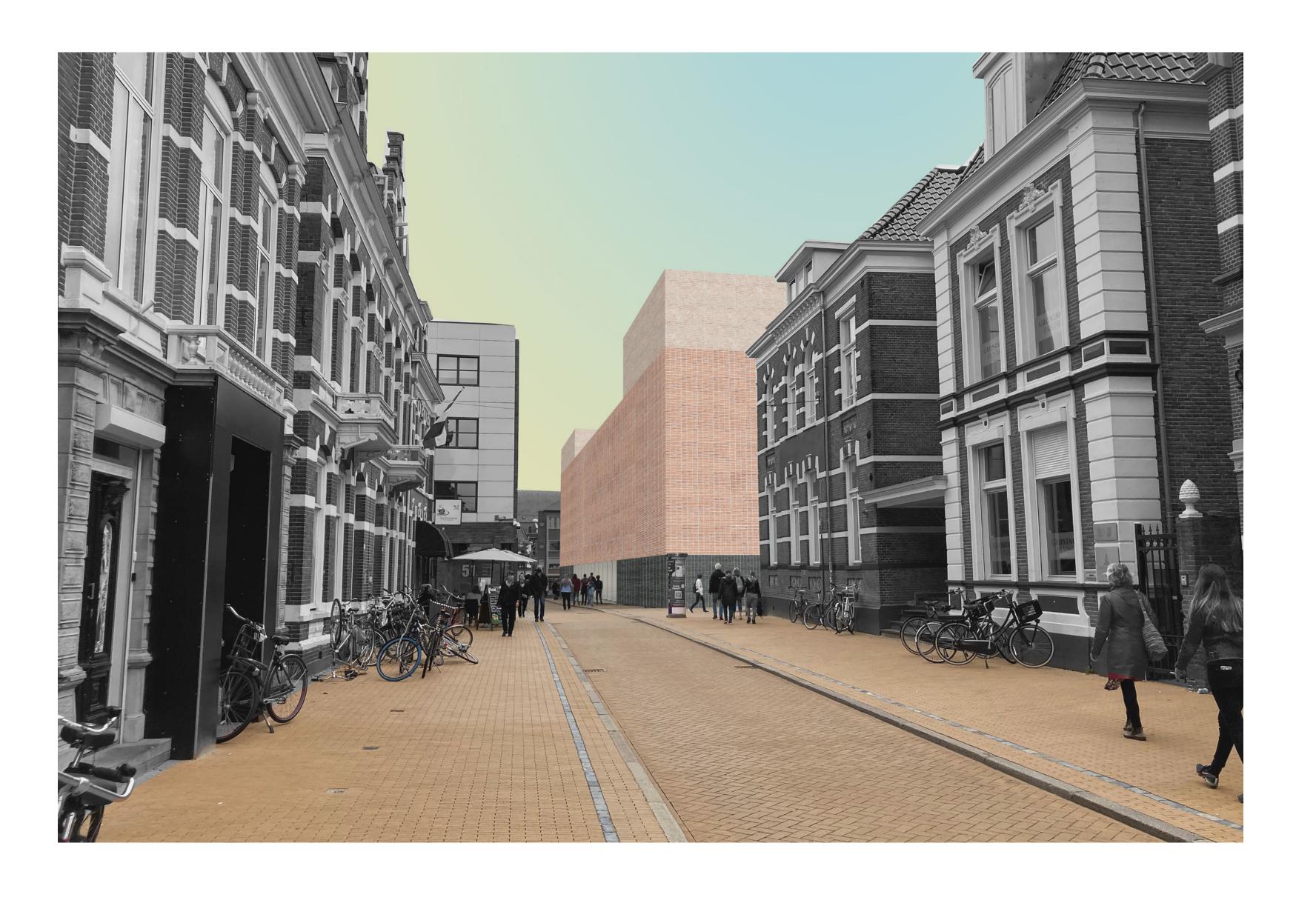




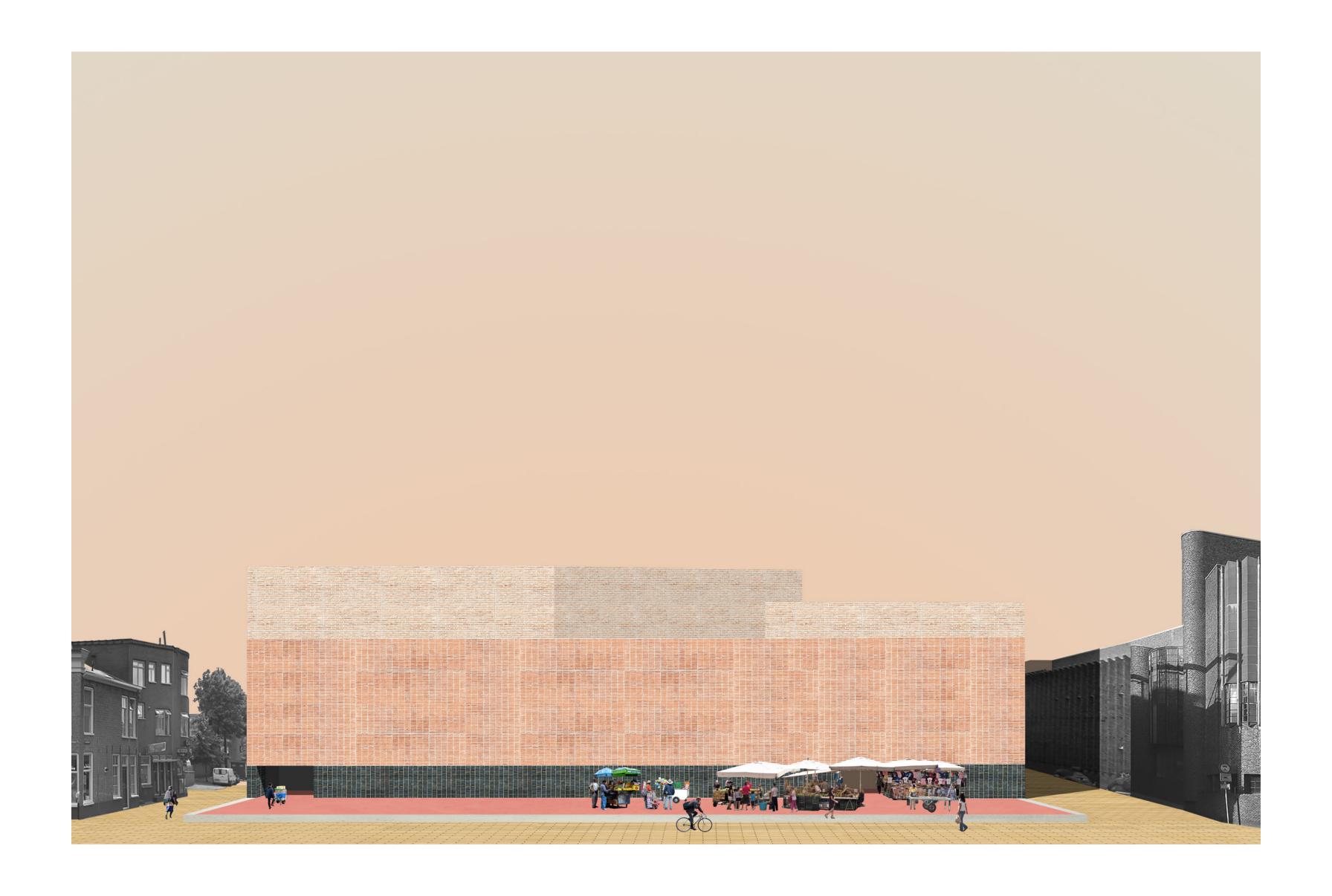


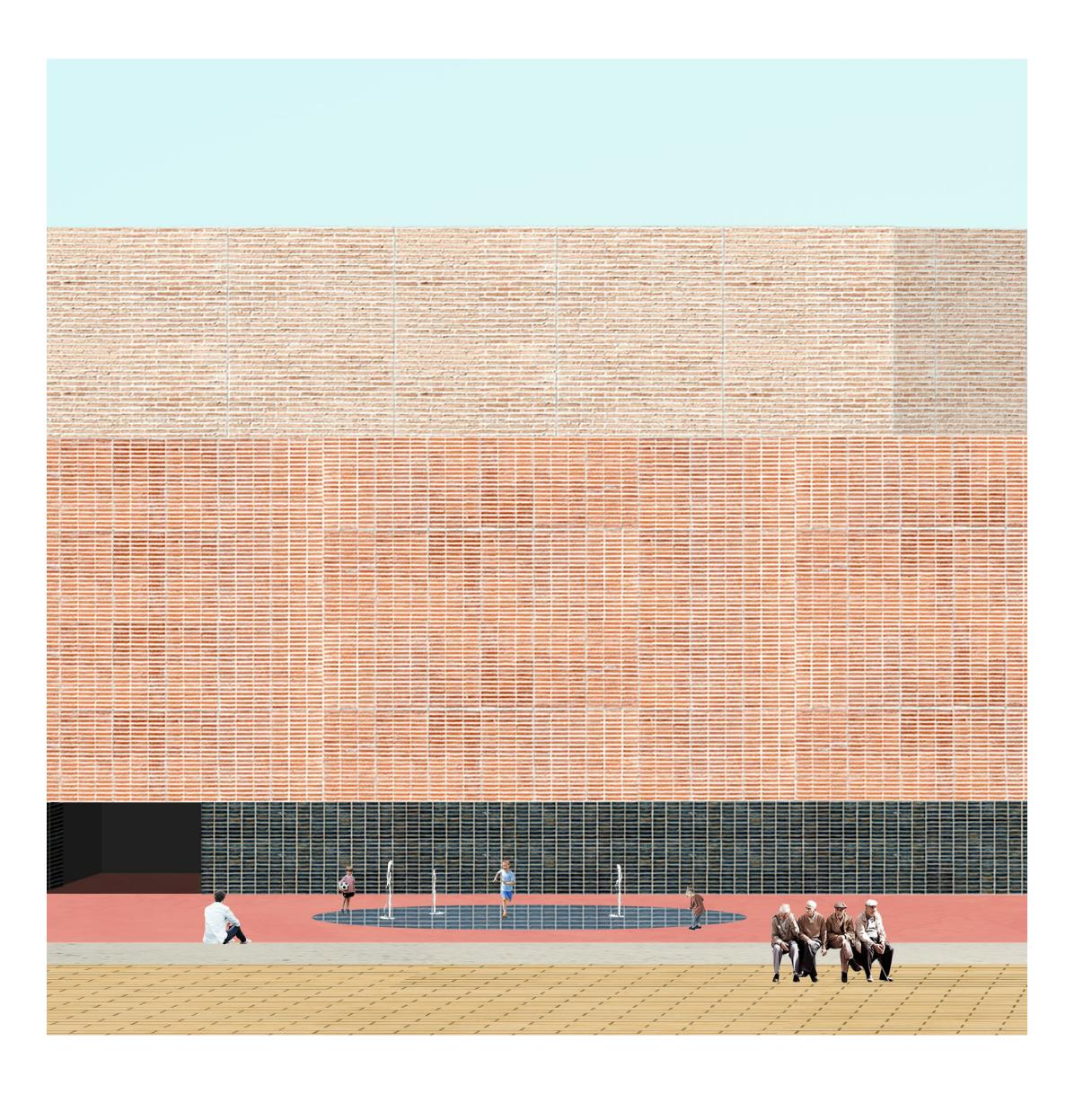
Infrastructure Common courtyards

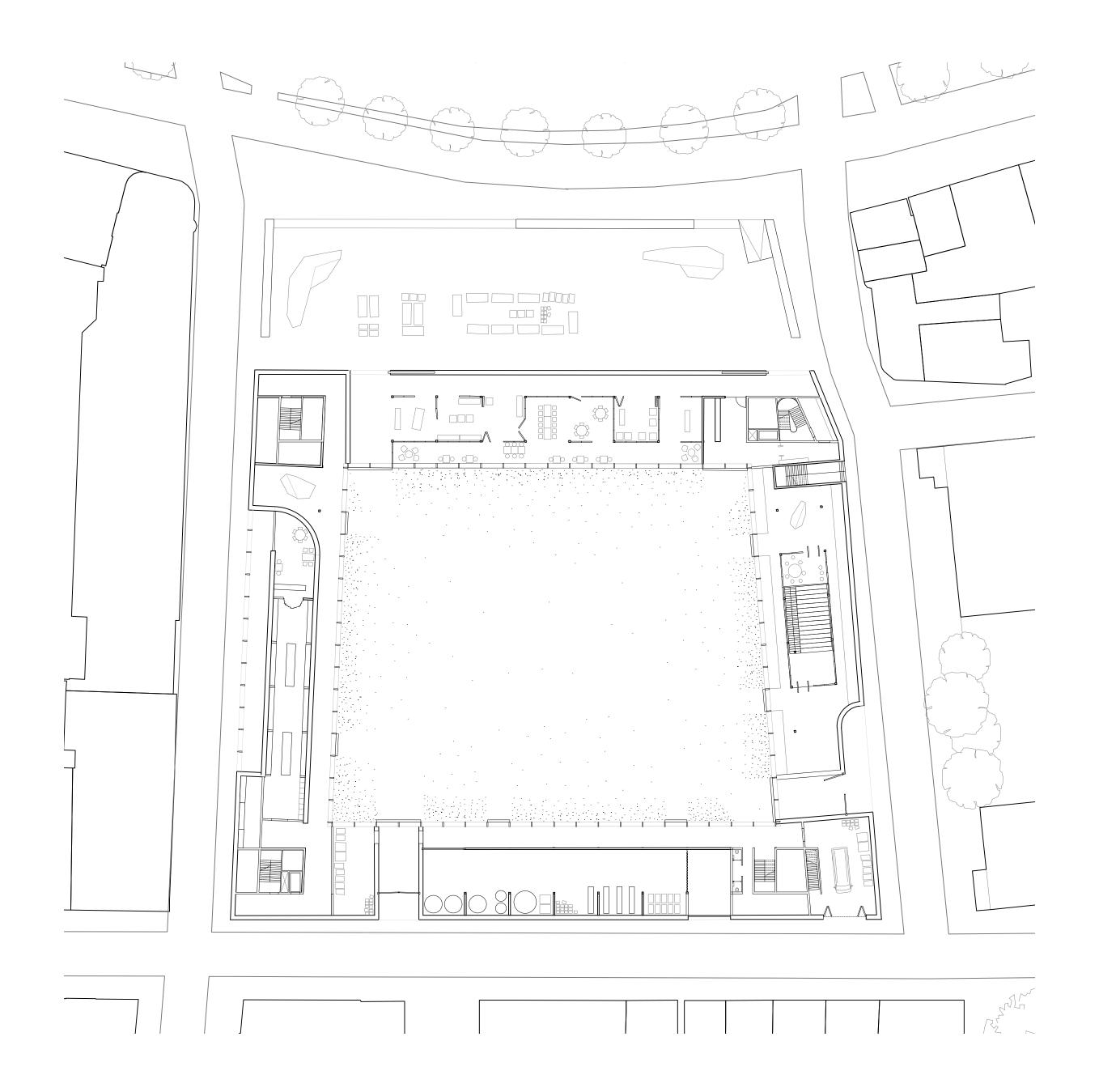
Public squares



Ubbo Emmiusstraat

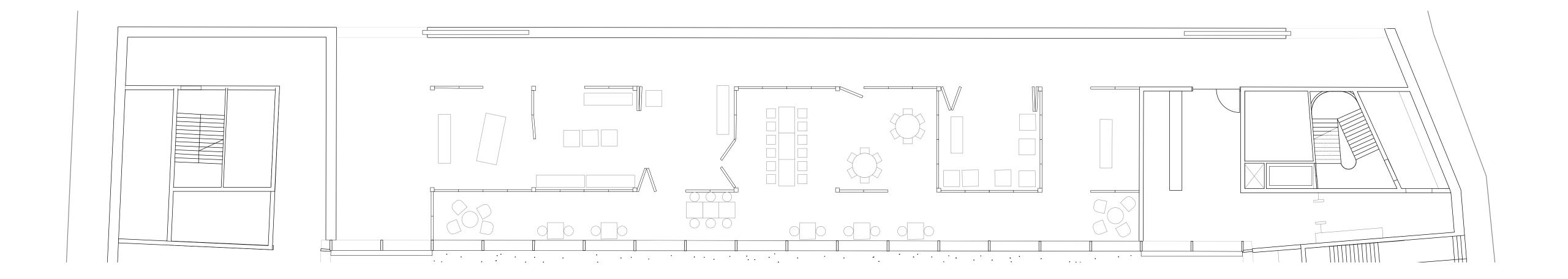


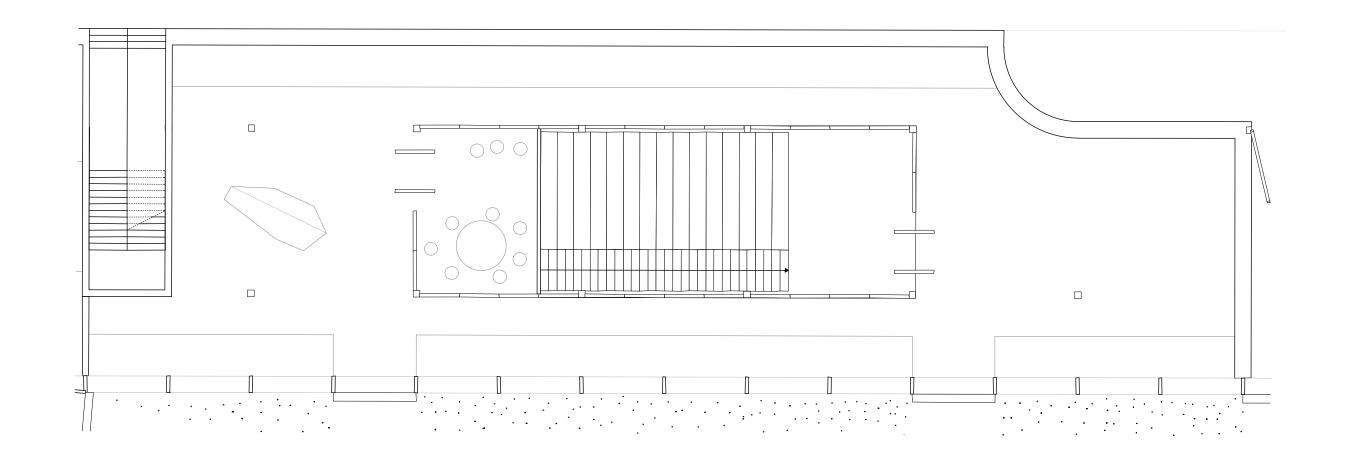


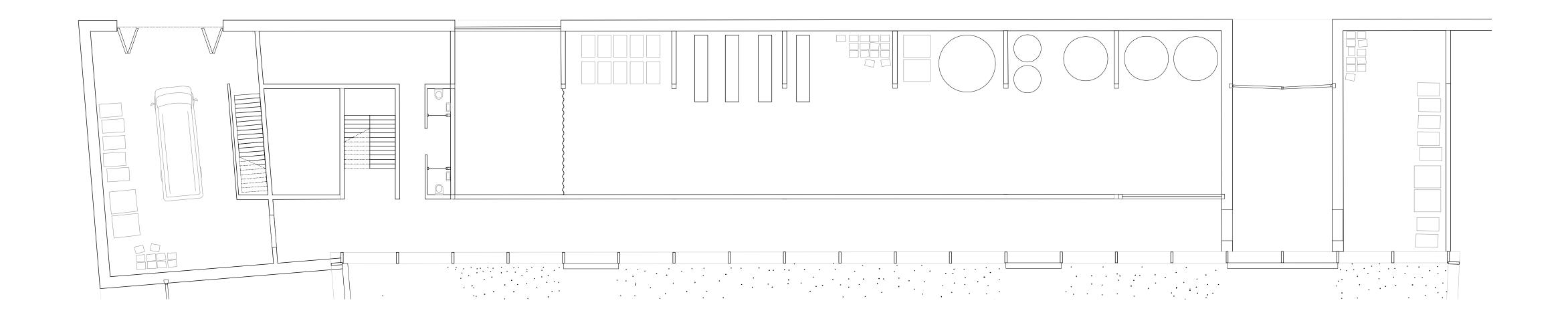


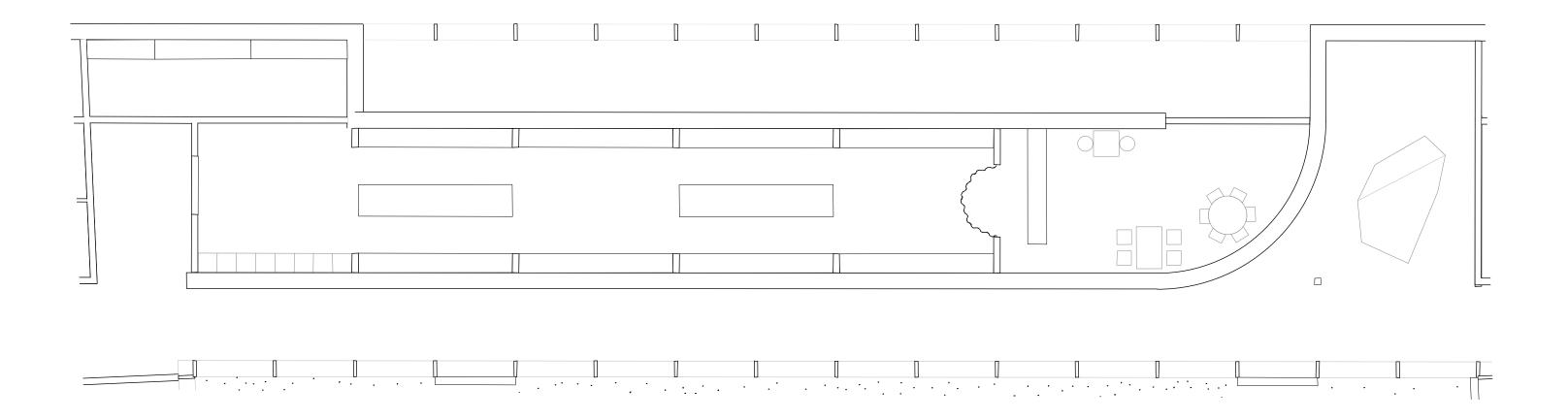


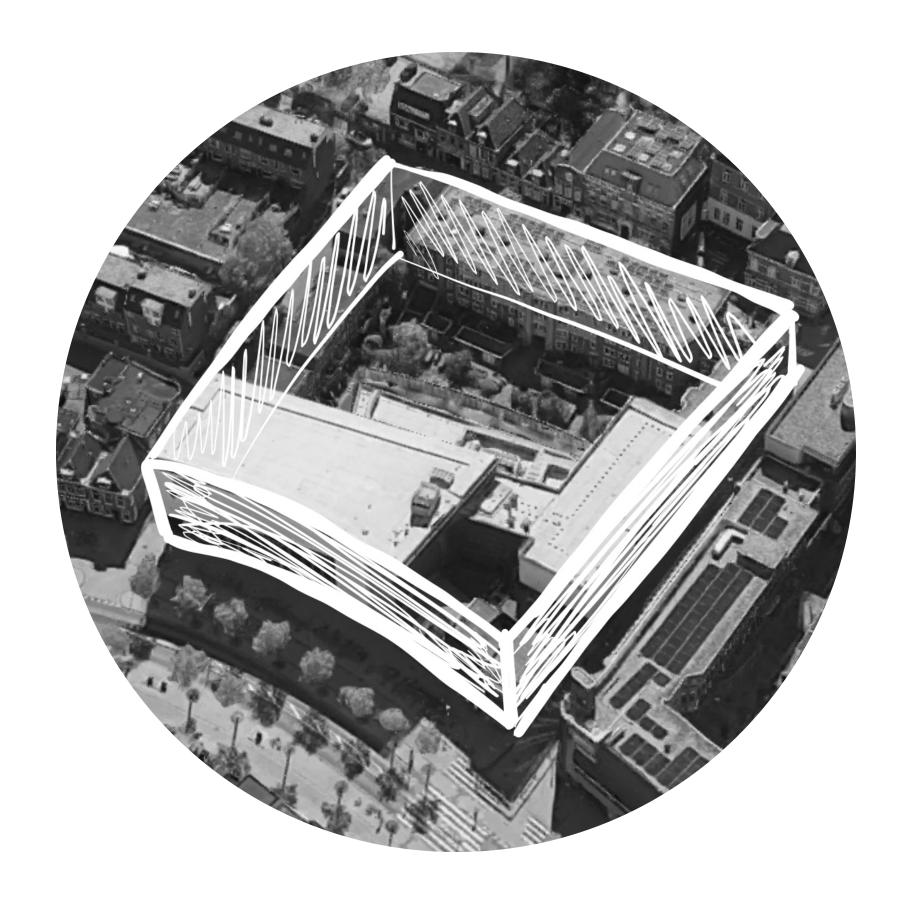




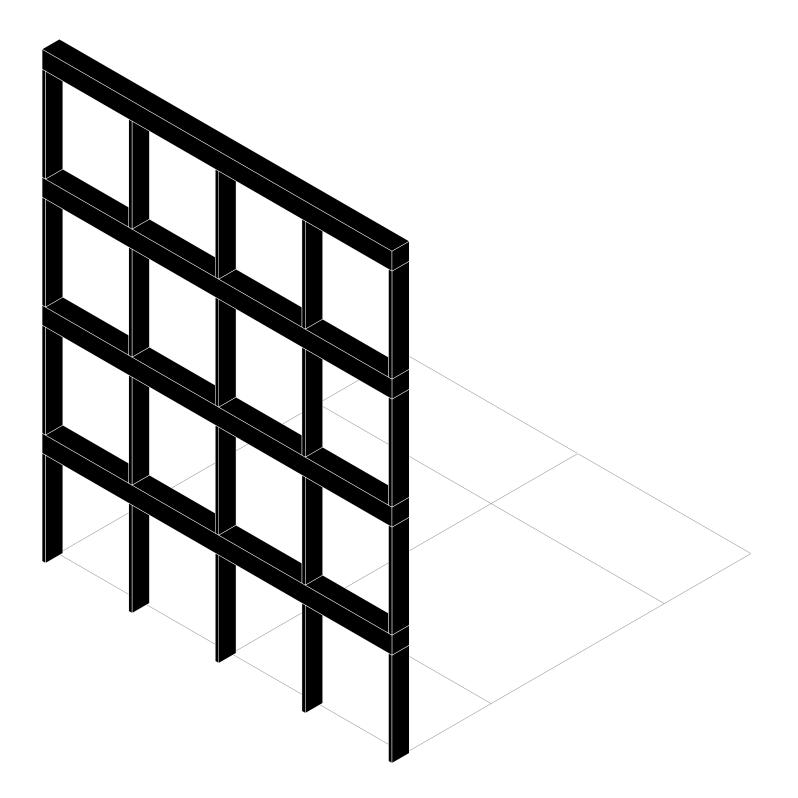




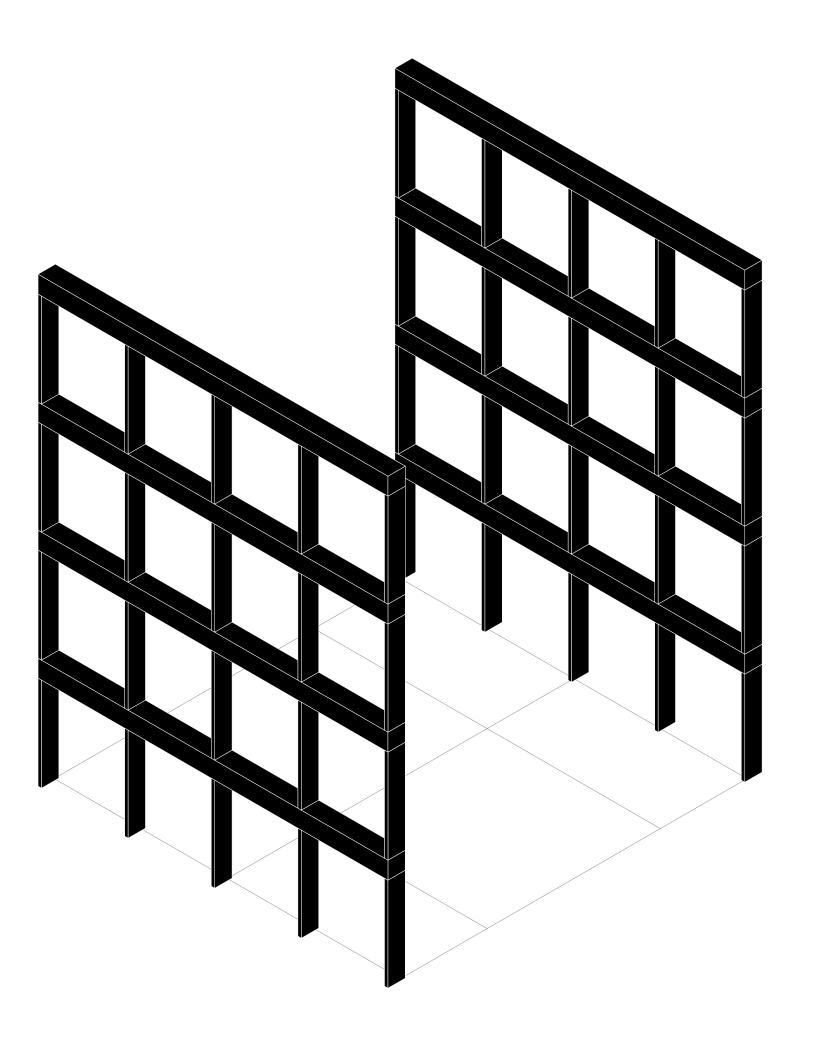




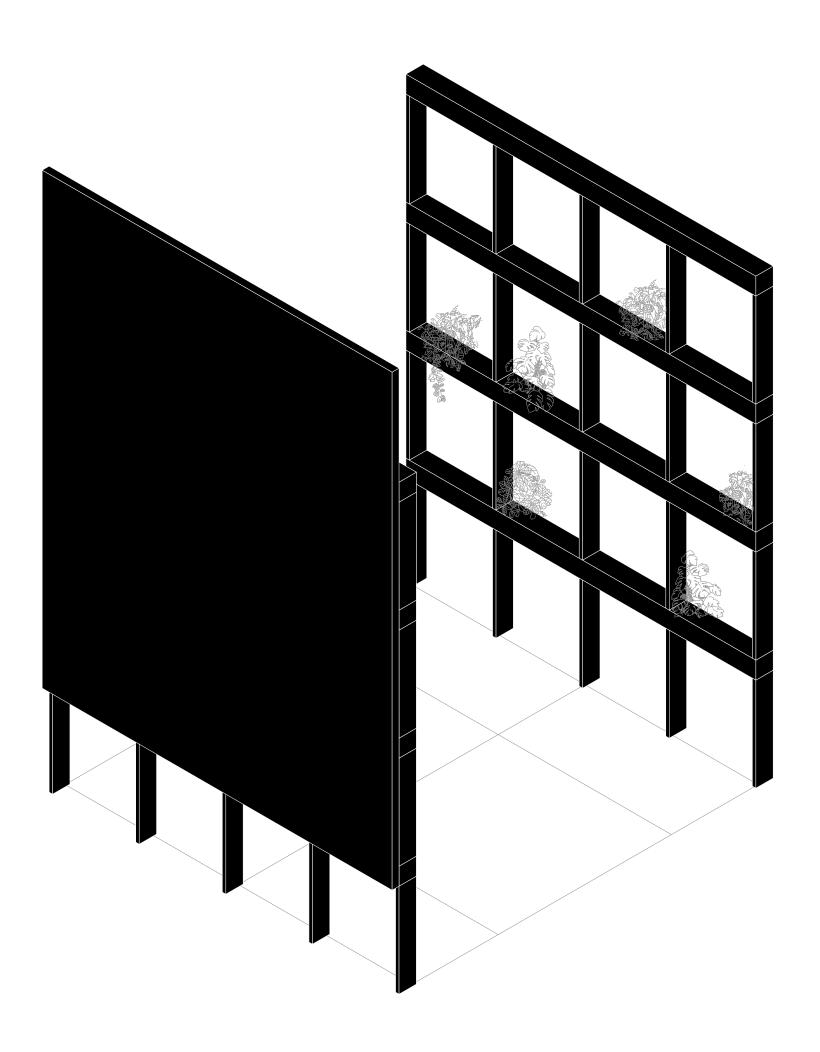




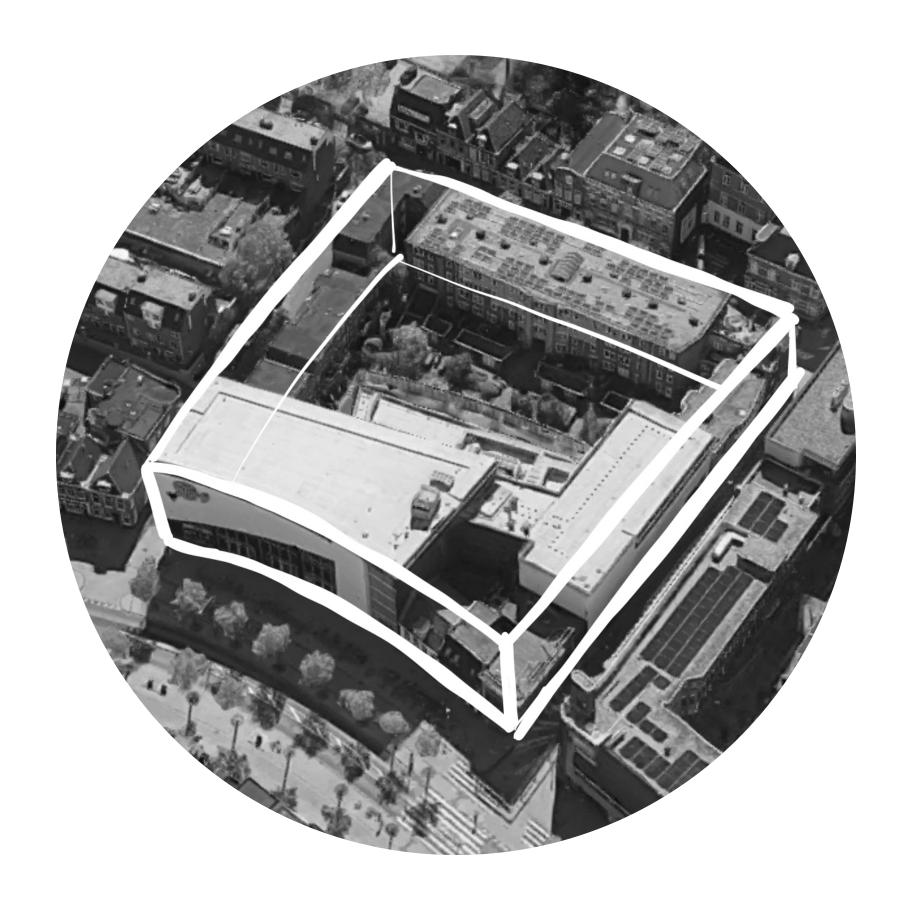
facade

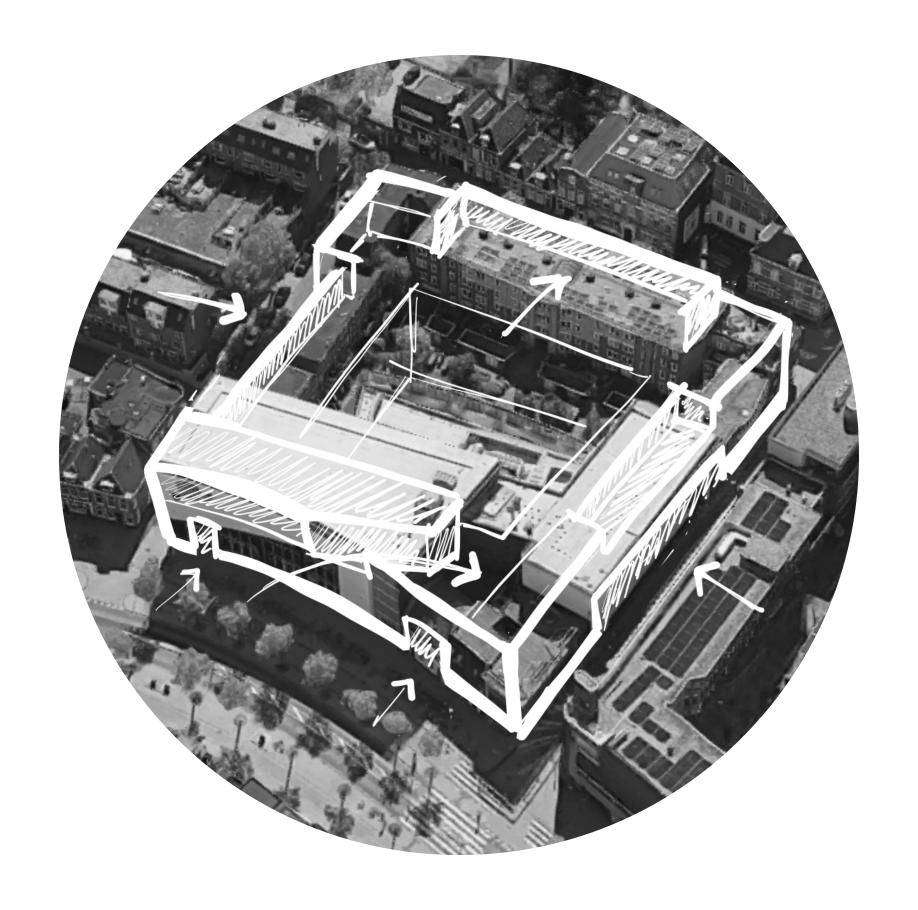


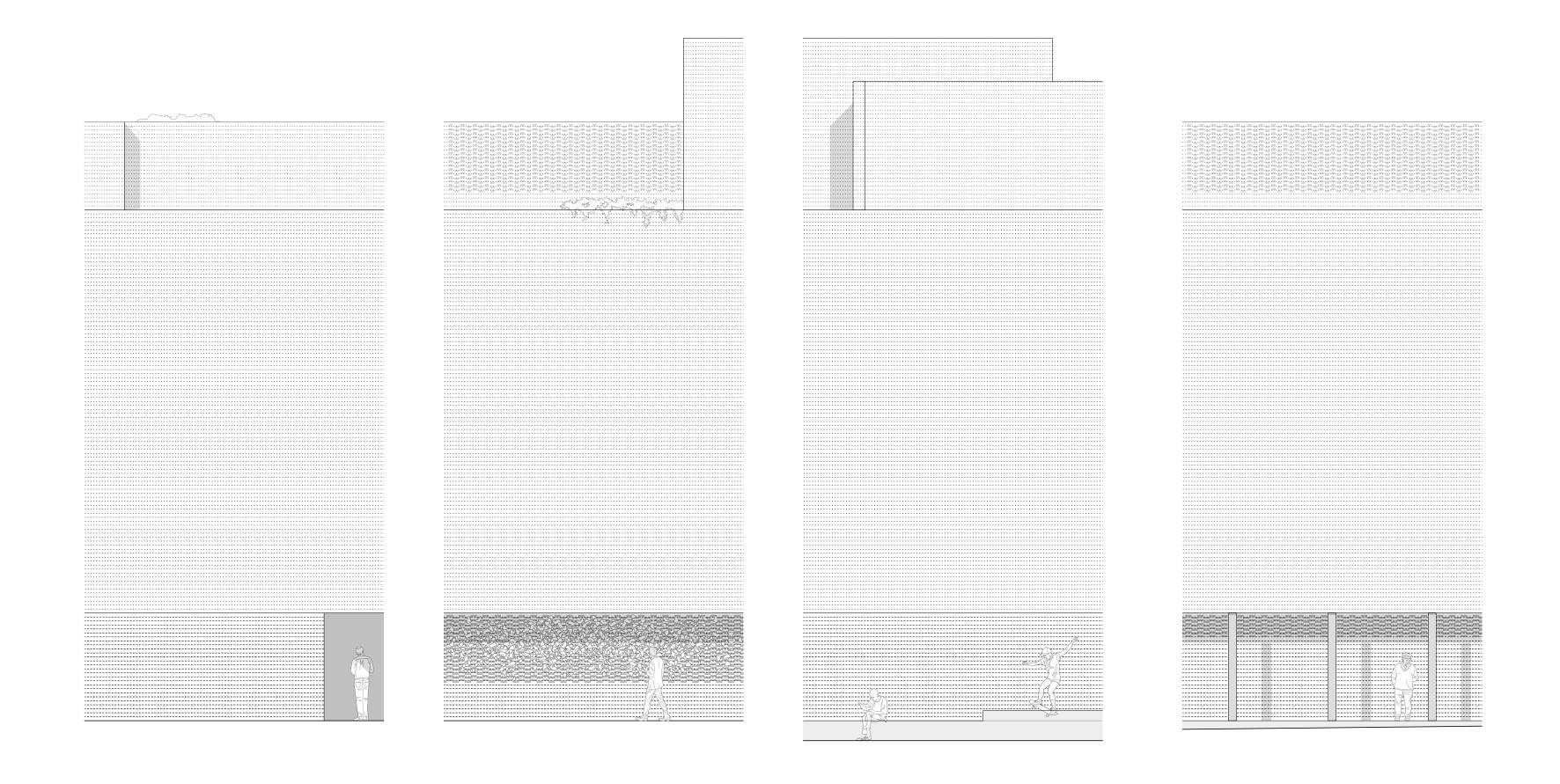
facade

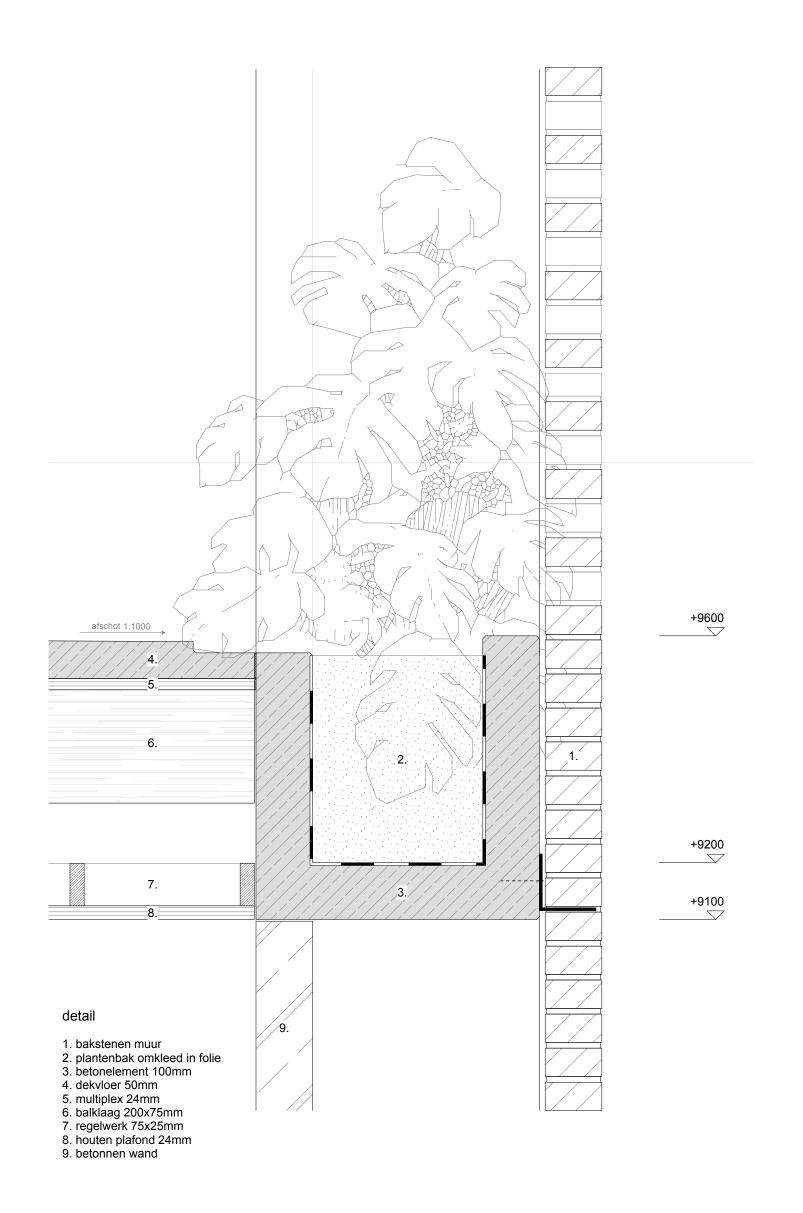


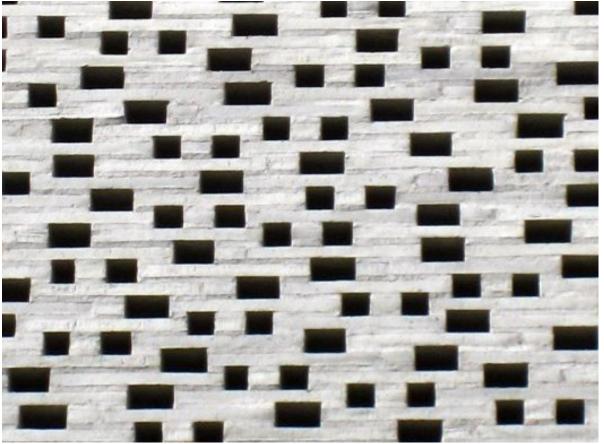
facade



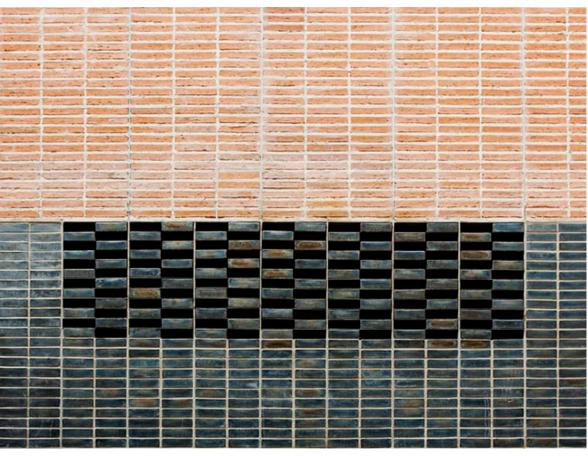










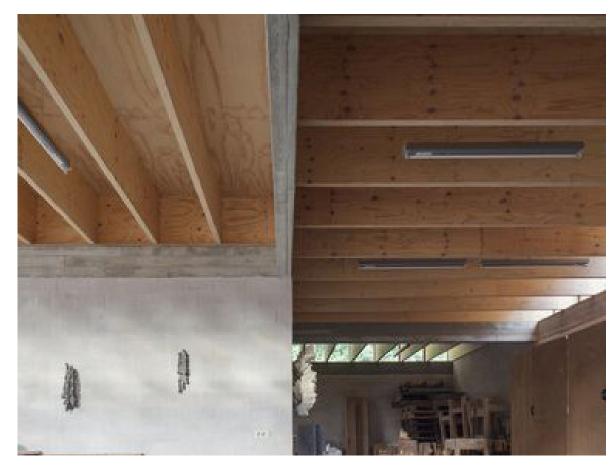


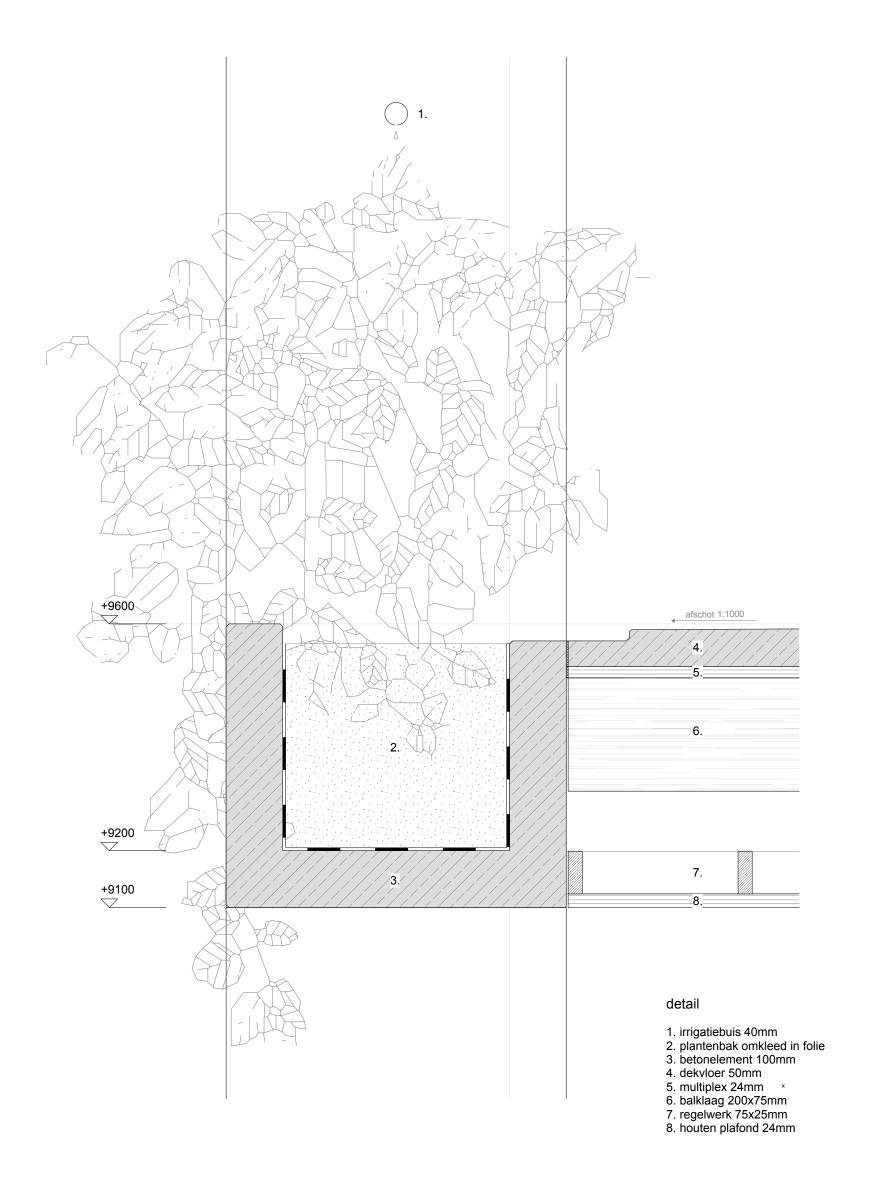








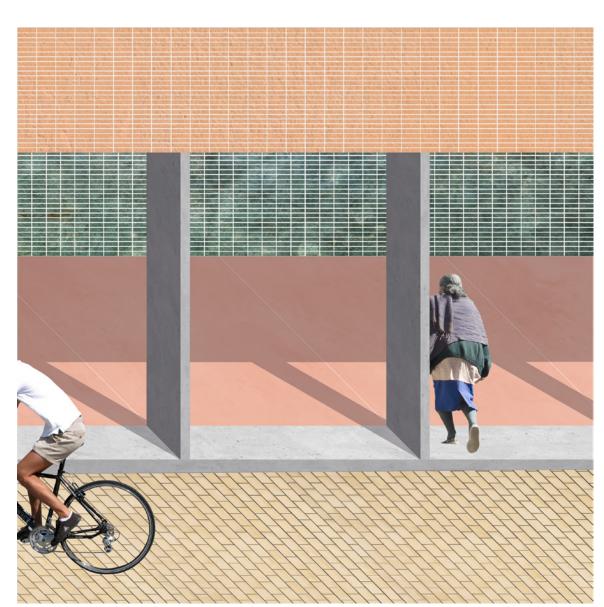




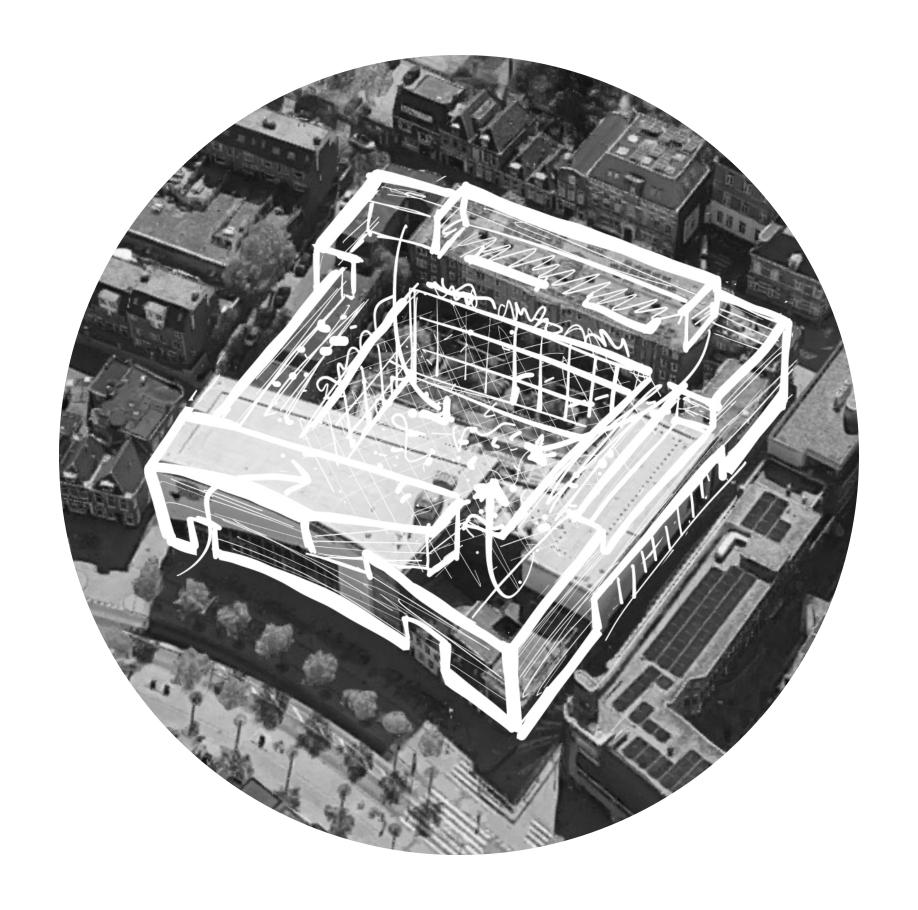


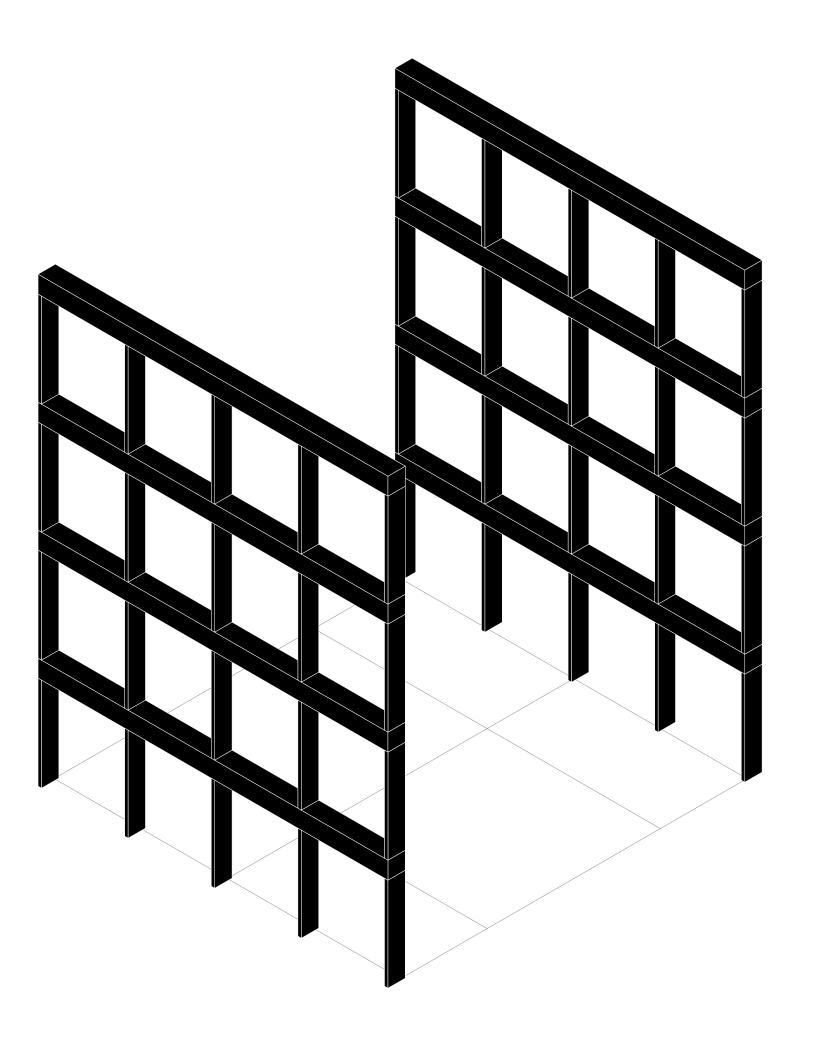


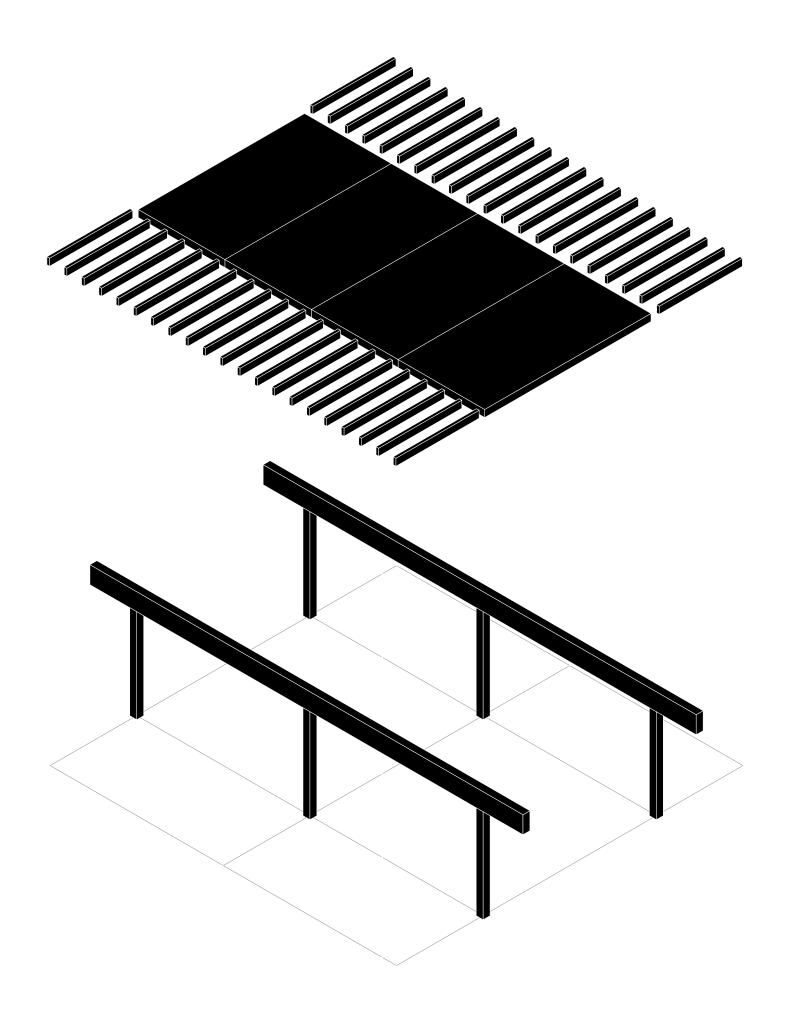


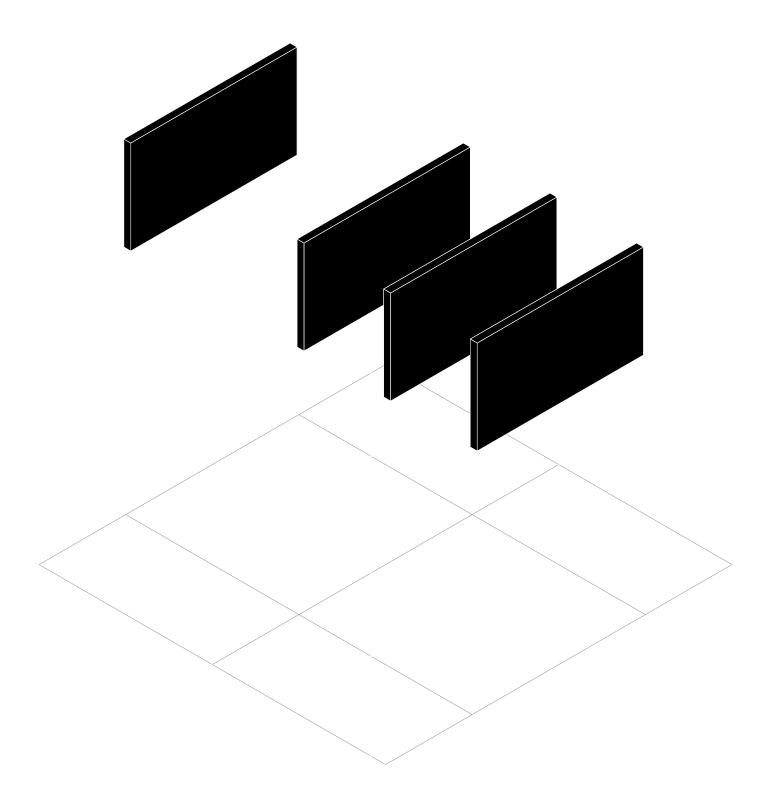


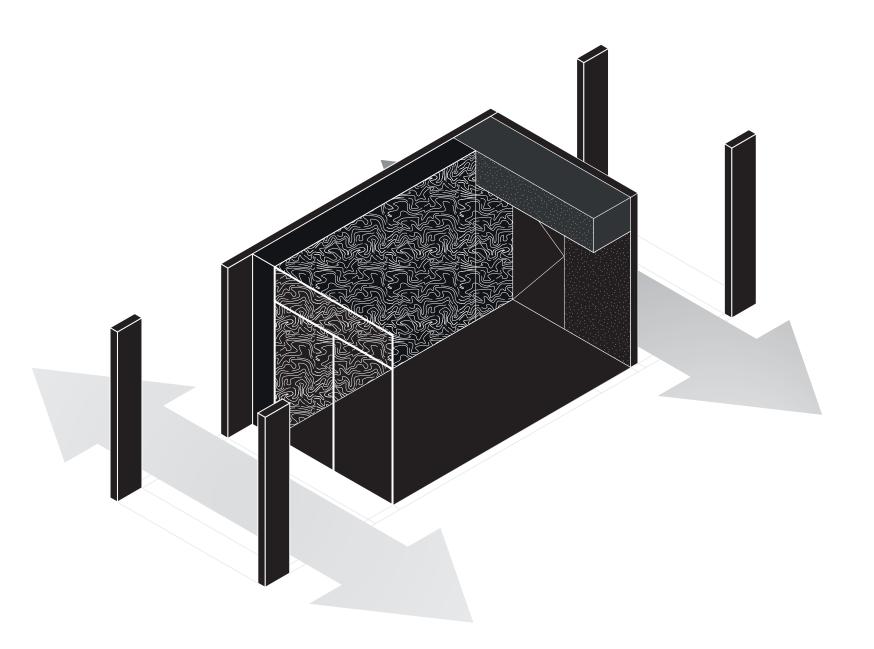


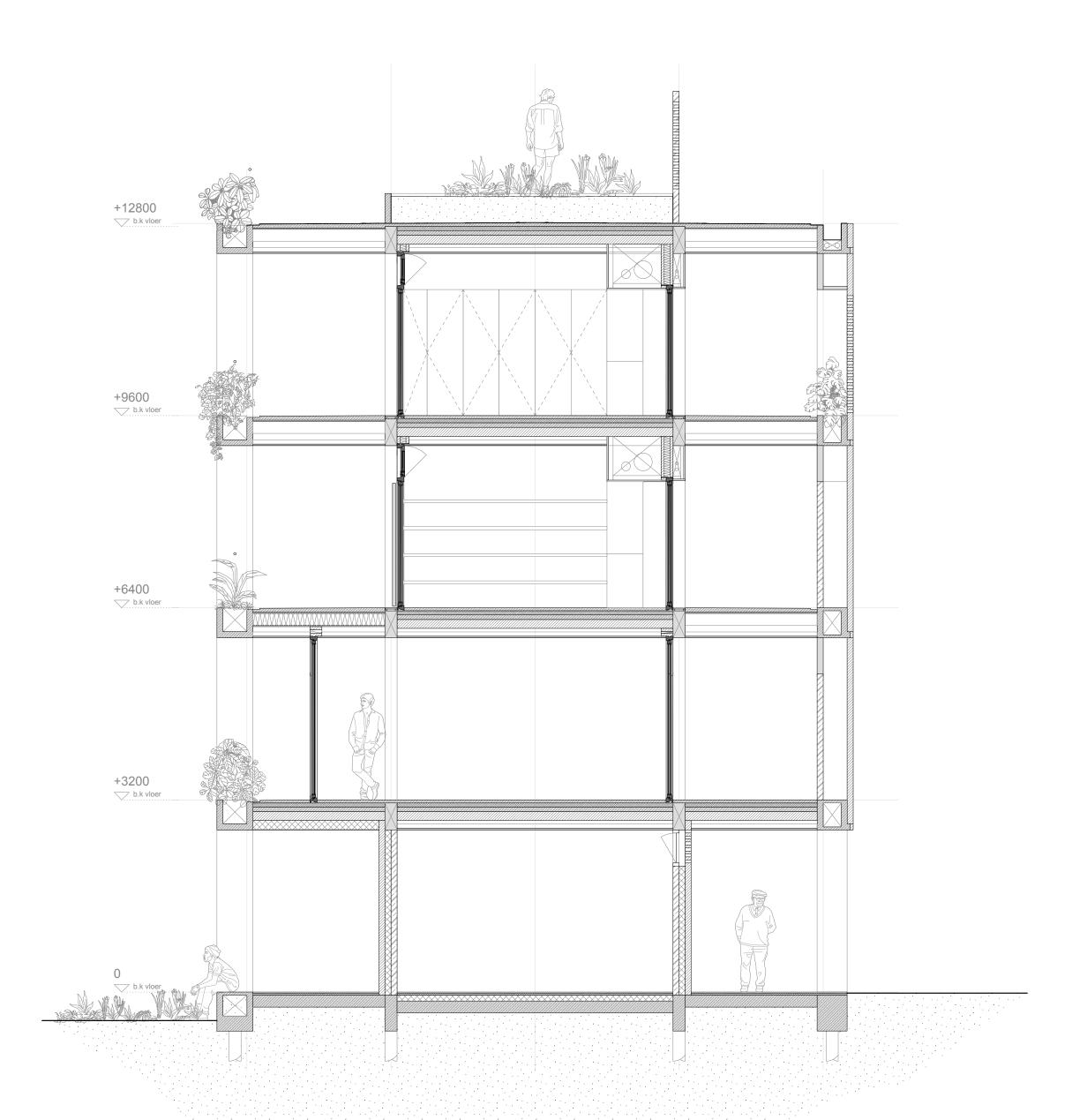


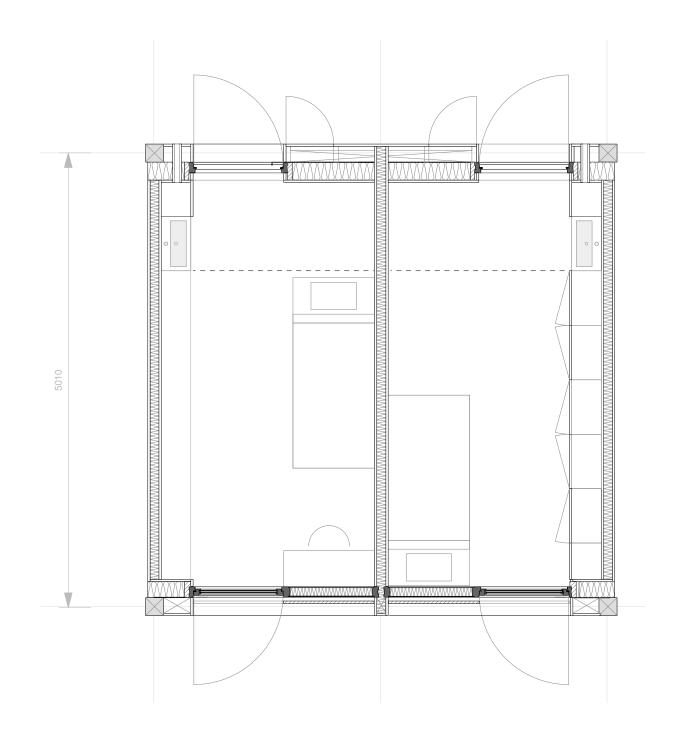


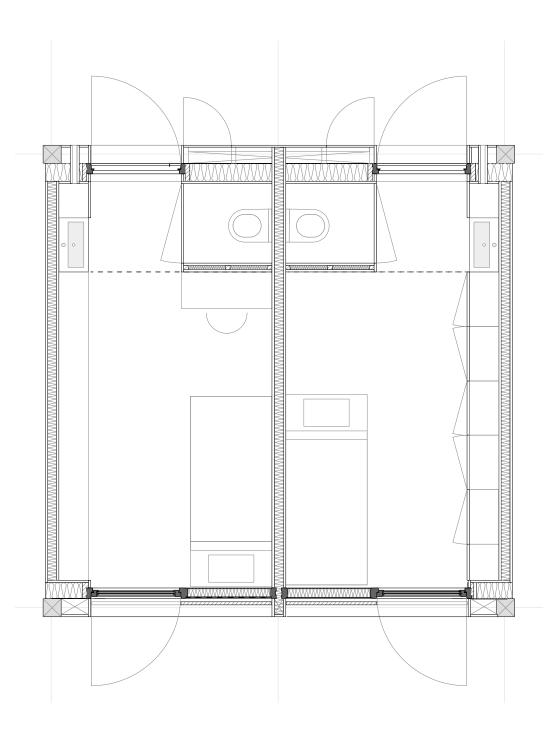


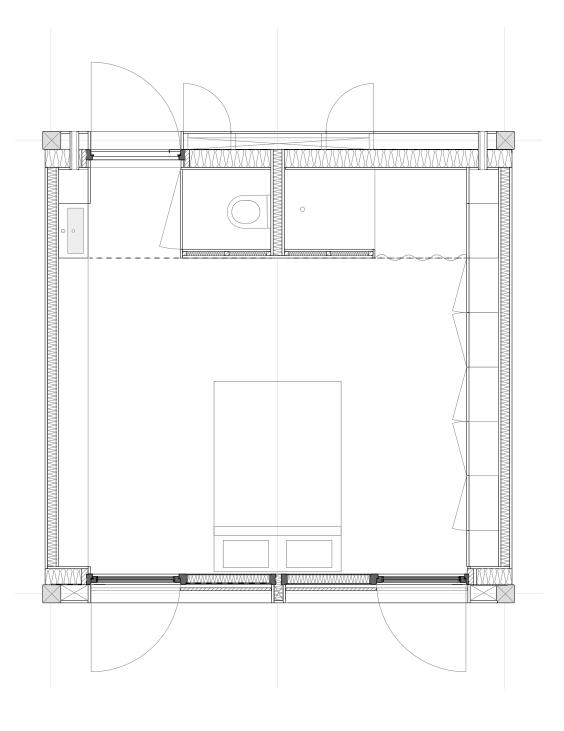




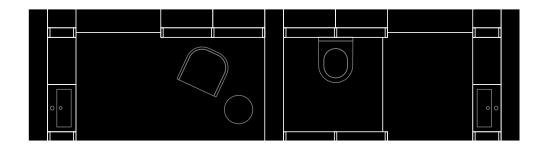


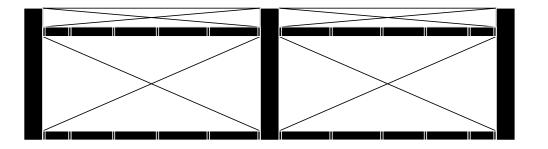


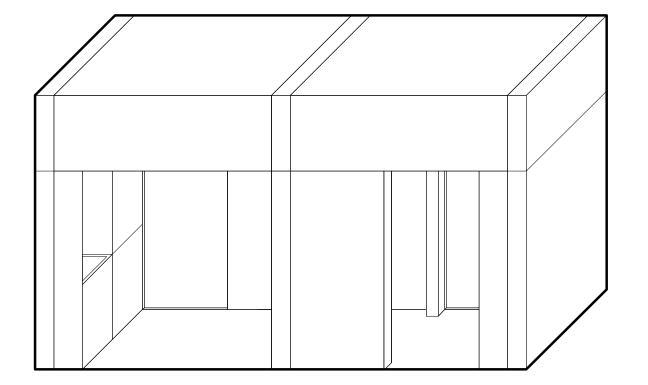


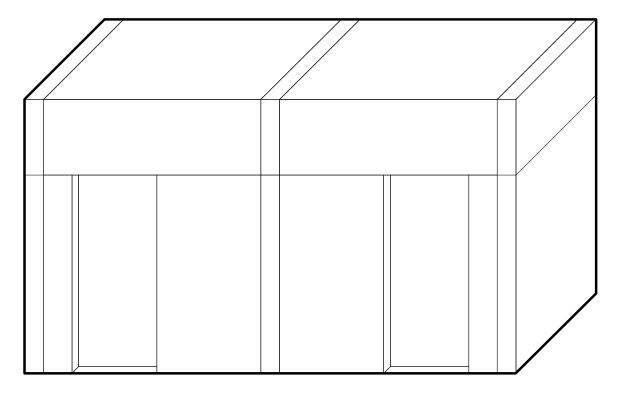


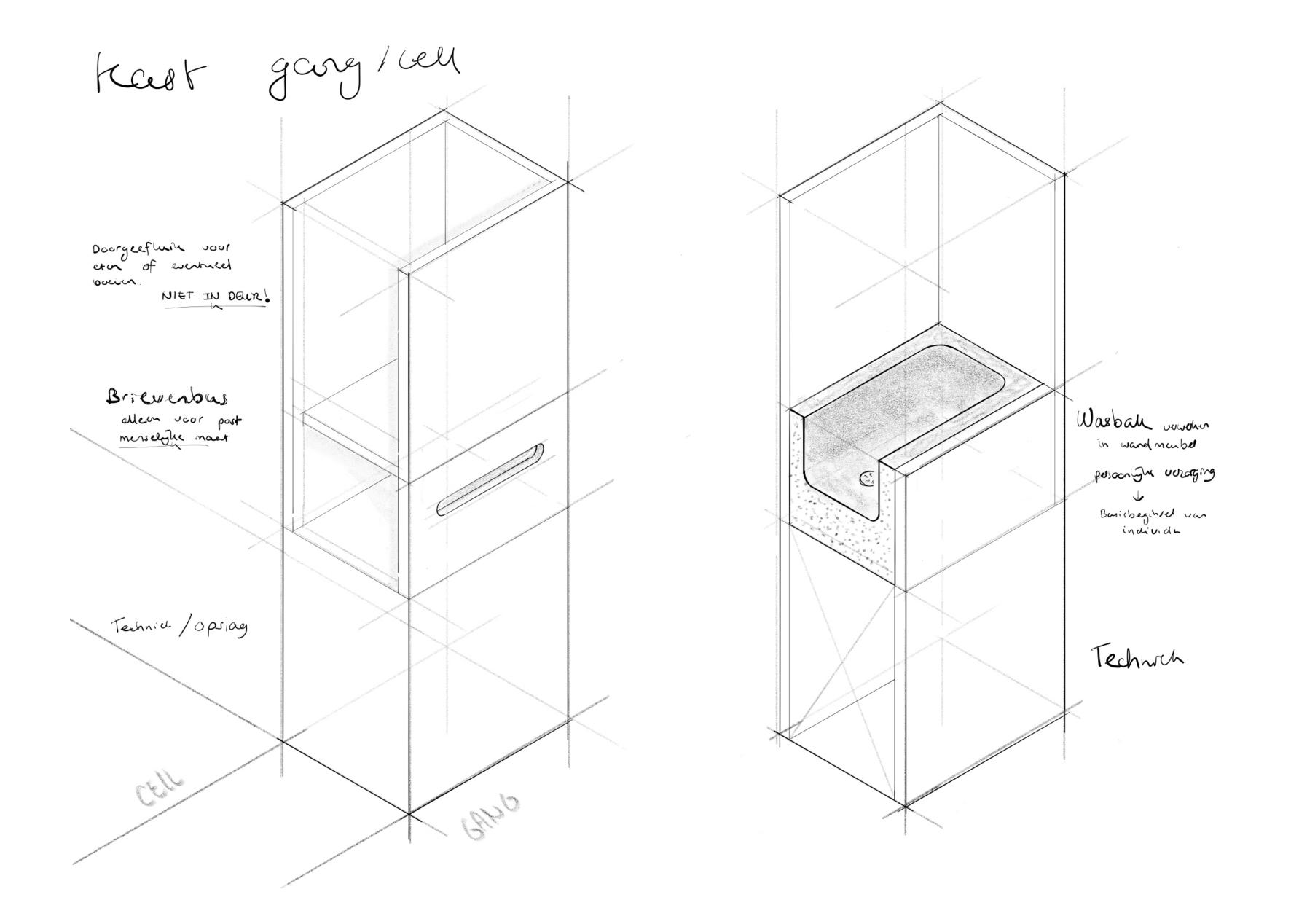
Regular Solitary Large

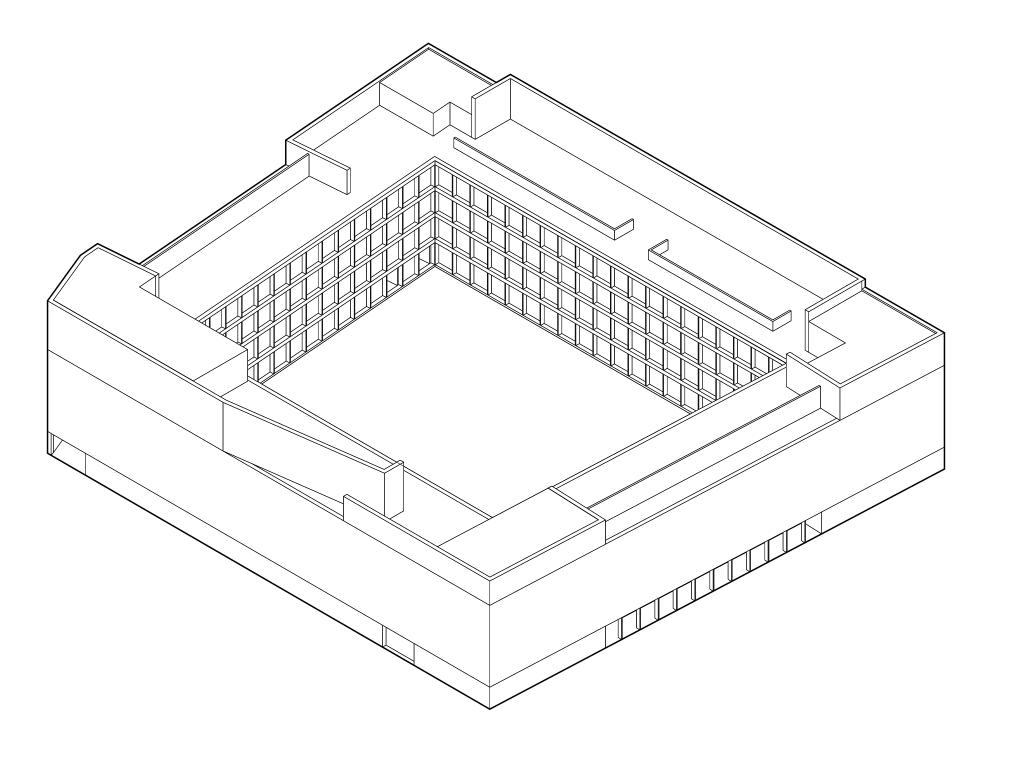


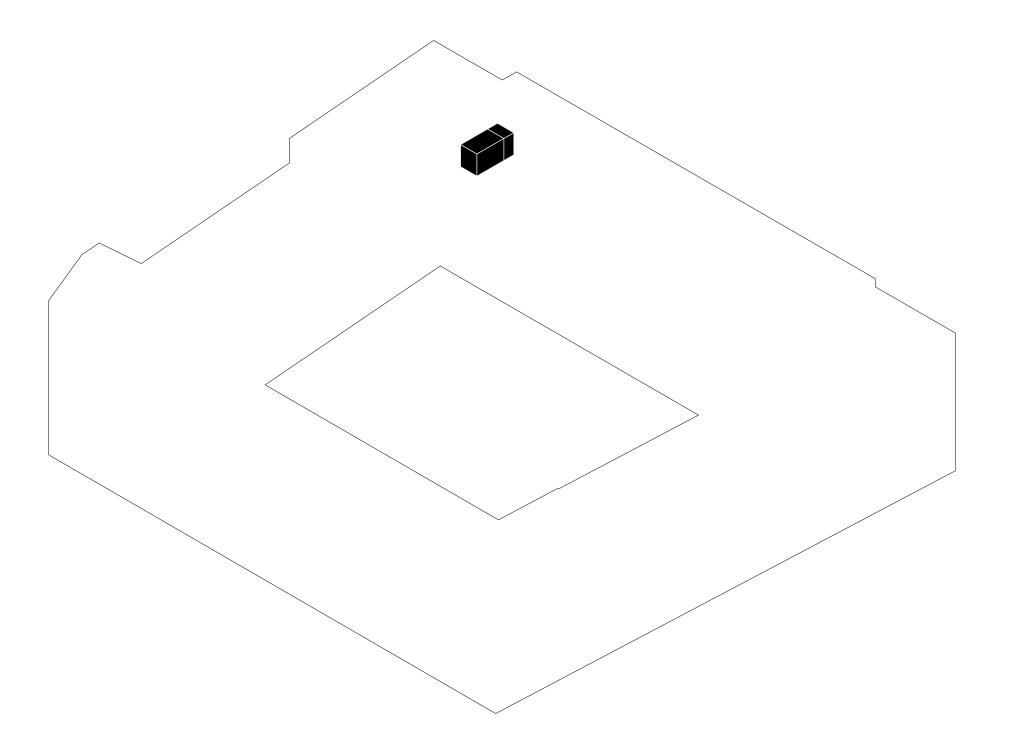


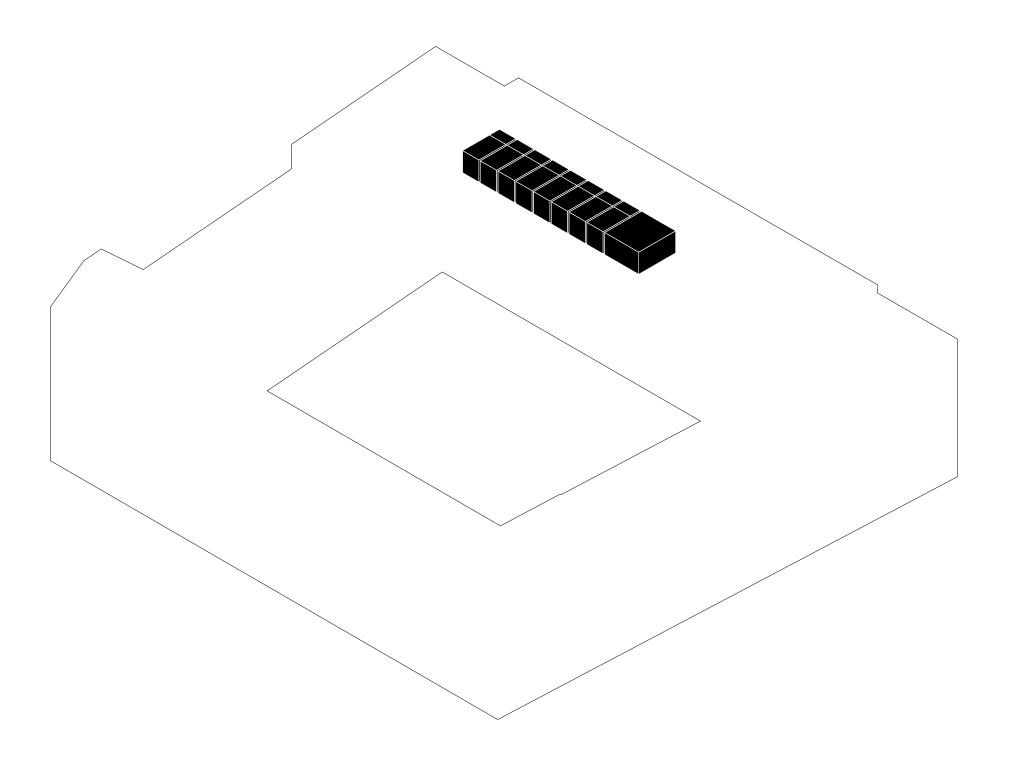


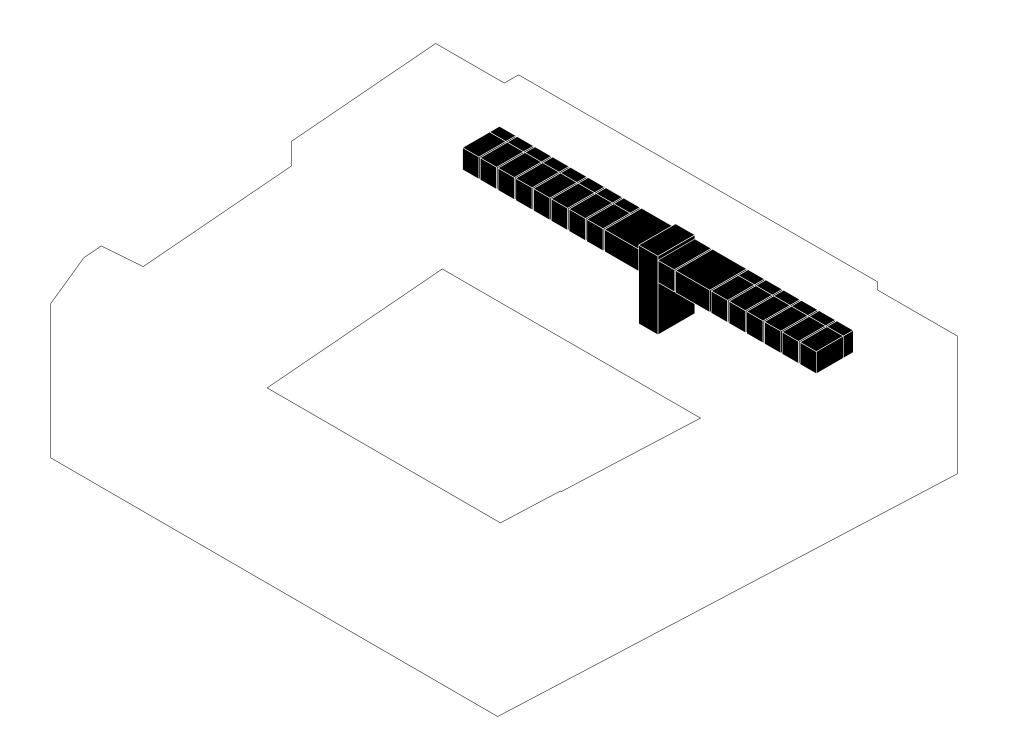


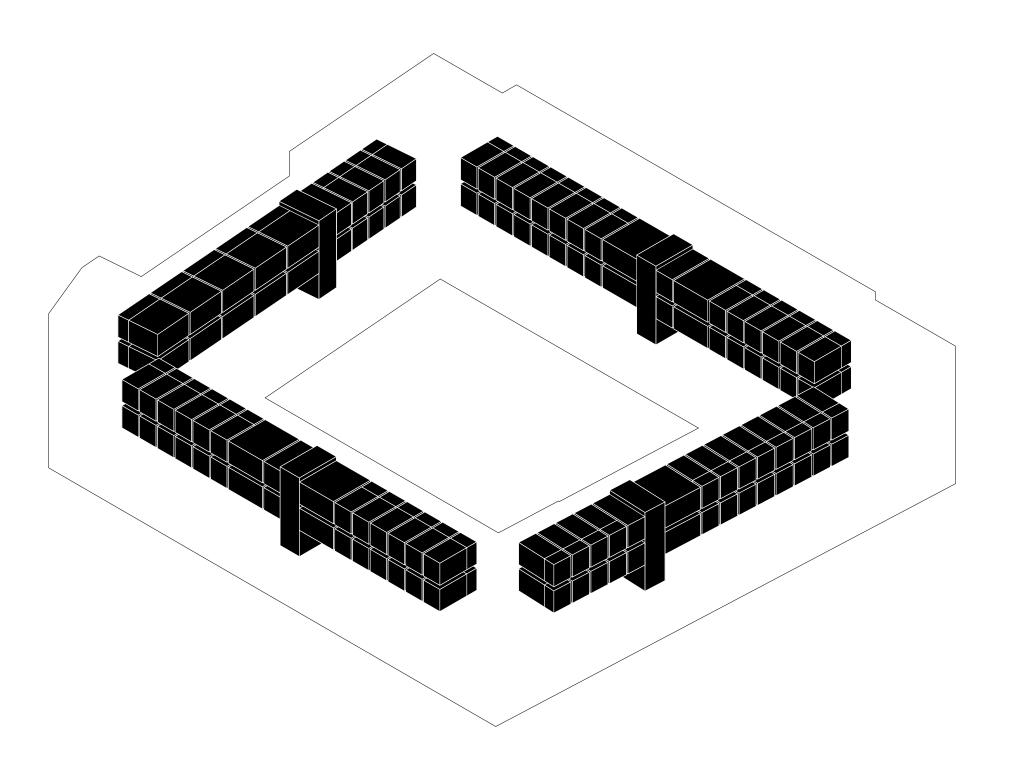


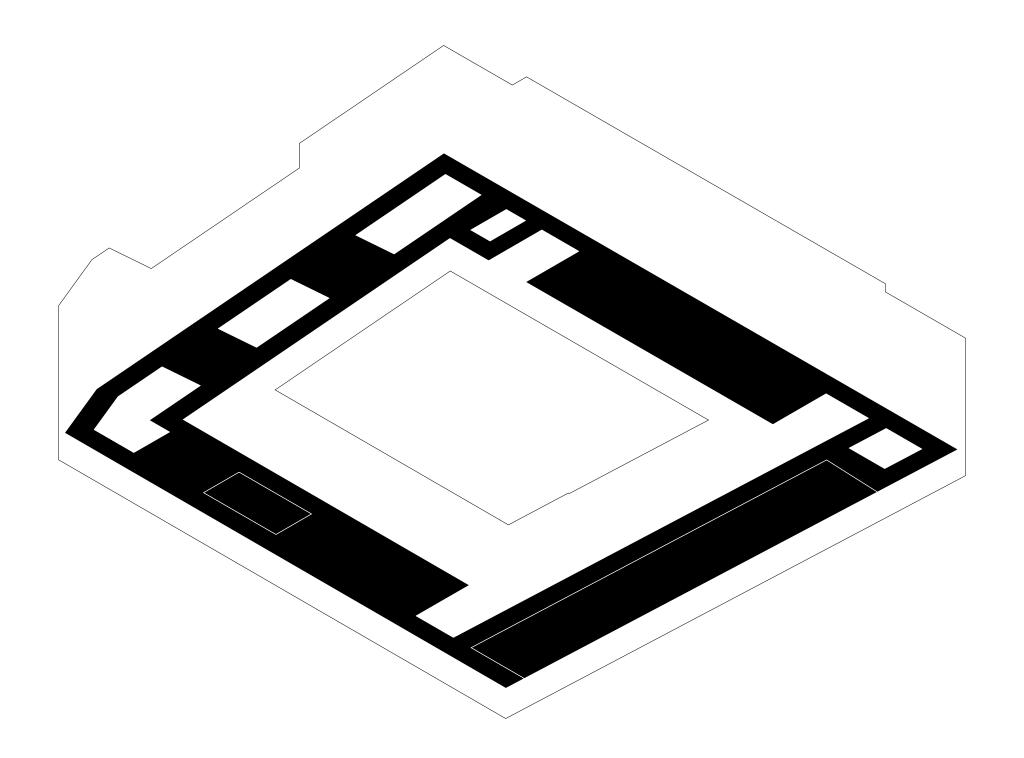


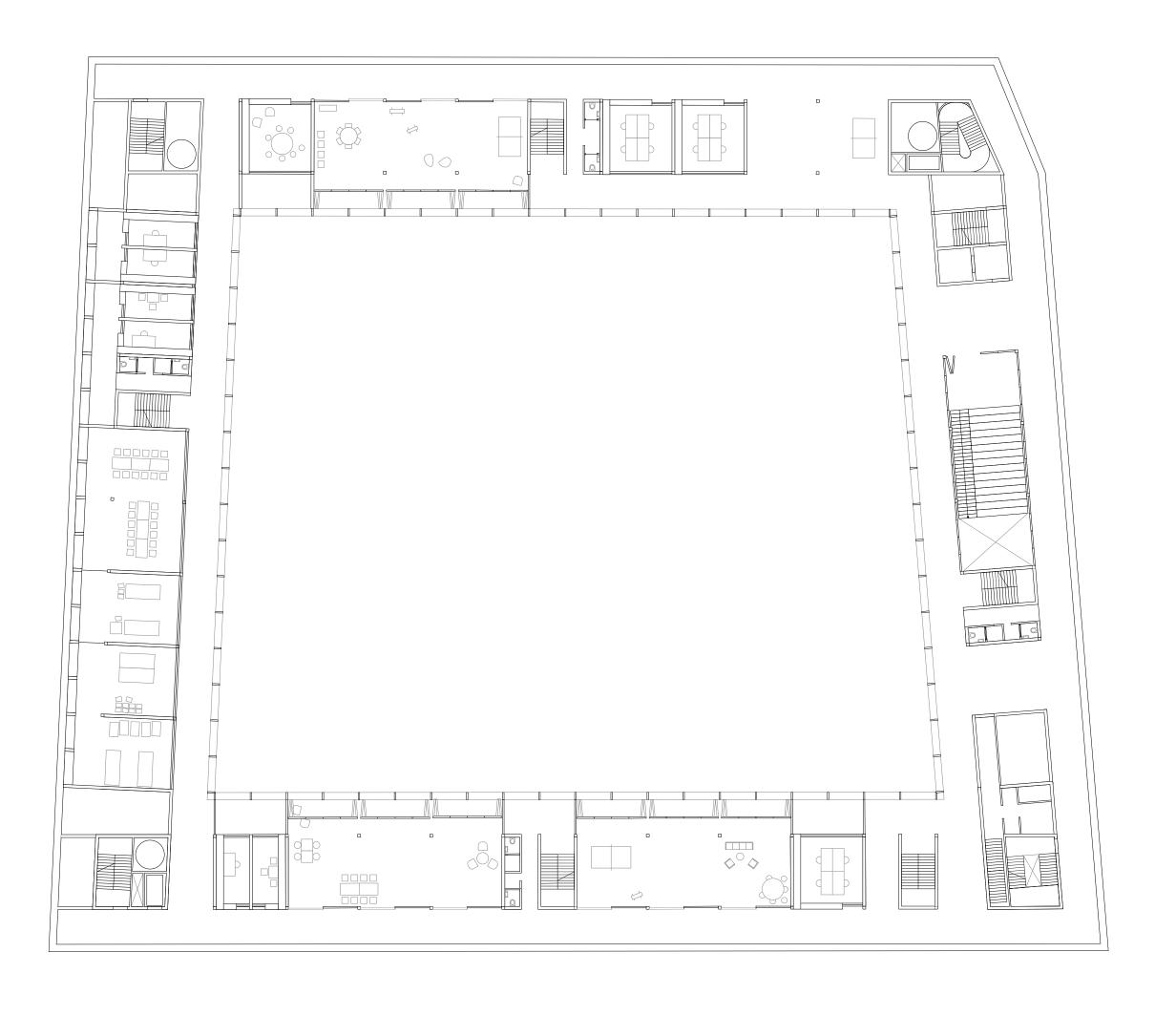




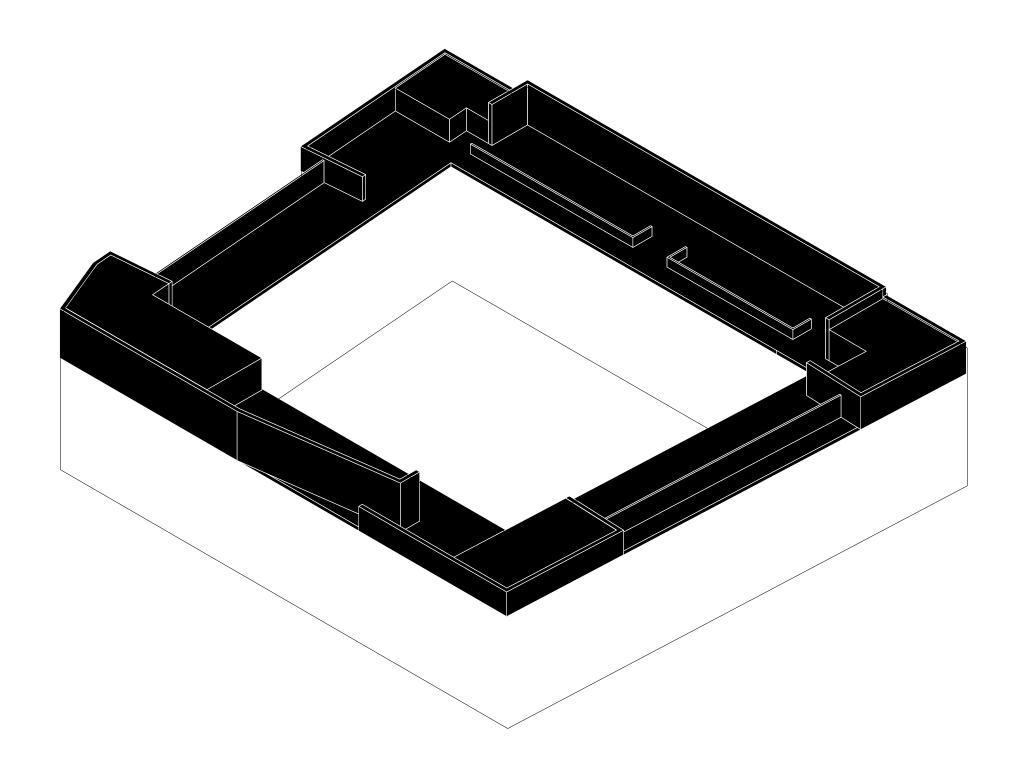








first floor









every day lives

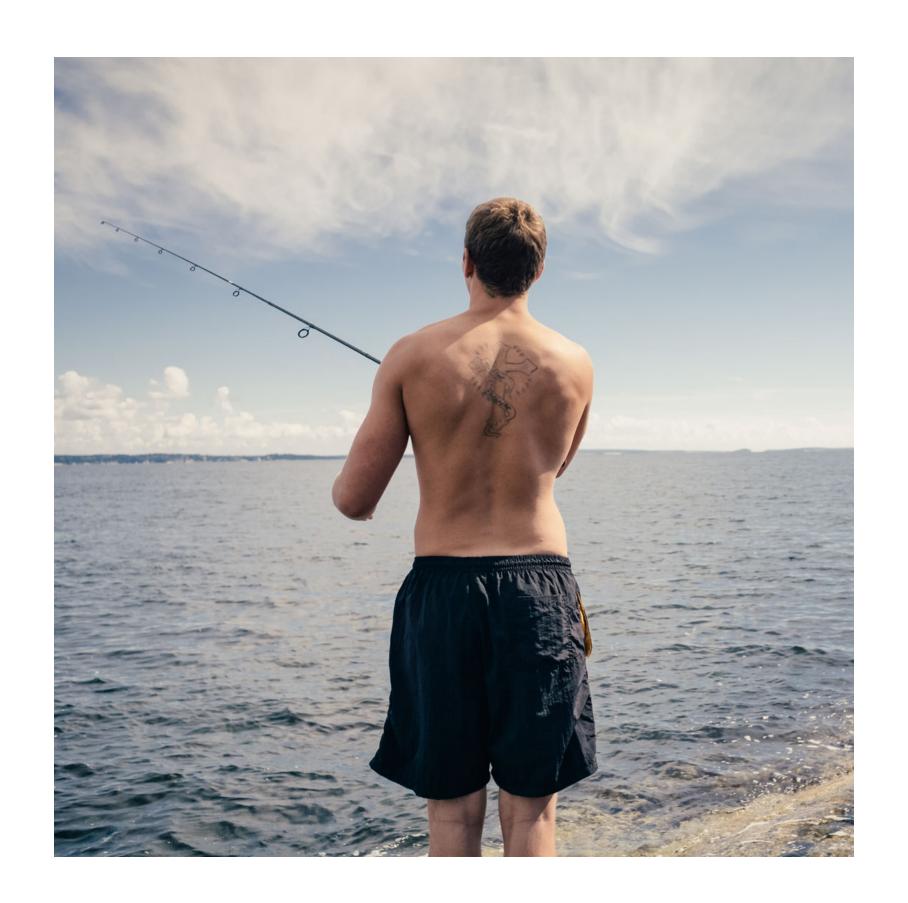






Guidecca Woman's Prison, Venice





Let crime become a starting point	for a real dialogue, and not for a form of a spoonful of pain.	an equally clumsy answer in the