## **IMPROVED CFAR DETECTOR FOR DOPPLER-SPREAD TARGETS WITH PERFORMANCE EVALUATION USING EXPERIMENTAL RADAR DATASET**

MASTER THESIS REPORT

## **Jiaxuan XIAO**

## **IMPROVED CFAR DETECTOR FOR DOPPLER-SPREAD TARGETS WITH PERFORMANCE EVALUATION USING REAL RADAR DATASET**

MASTER THESIS REPORT

## **Thesis**

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by

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## **ABSTRACT**

<span id="page-5-1"></span><span id="page-5-0"></span>Autonomous driving can bring revolutionary advancements in transportation, by making vehicles navigate and operate independently without human intervention. To achieve this, autonomous vehicles are equipped with sensors, including cameras, [Light Detec](#page-11-0)[tion and Ranging](#page-11-0) [\(LiDAR\)](#page-11-0), and radar, which provide them with a comprehensive view of their surroundings. [Frequency-Modulated Continuous Wave](#page-11-1) [\(FMCW\)](#page-11-1) radar is the most popular radar sensor employed on [autonomous vehicles](#page-11-2) [\(AVs\)](#page-11-2), for its long working distance, simultaneous accurate measurements of range and radial velocity of the target, and its robustness for all weather conditions. However, there are still many problems to be solved for [FMCW](#page-11-1) radar for detecting [vulnerable road users](#page-12-0) [\(VRUs\)](#page-12-0), such as pedestrians. The [Constant False Alarm Rate](#page-11-3) [\(CFAR\)](#page-11-3) detector plays a crucial role in [FMCW](#page-11-1) radar signal processing, for its adaptive capability to estimate multiple potential targets versus variable clutter and noise backgrounds, and it is often the first step of processing in many automotive radar pipelines.

There have been several published methods for detecting pedestrians. However, most methods hardly consider public real-world radar datasets for their performance evaluation. Meanwhile, conventional [CFAR](#page-11-3) used in autonomous driving, such as [Cell](#page-11-4) [averaging CFAR](#page-11-4) [\(CA-CFAR\)](#page-11-4) and [Ordered-statistic CFAR](#page-11-5) [\(OS-CFAR\)](#page-11-5) are not specially designed for [Doppler-spread targets](#page-11-6) [\(DSTs\)](#page-11-6), while pedestrians are typical [DSTs](#page-11-6) which shows Doppler extension in [range-Doppler-map](#page-11-7) [\(RDM\)](#page-11-7). This is due to the movement of the arms and legs of pedestrians that make them not only extended targets at mm-wave frequencies but also present a spread Doppler signature.

Therefore, in this thesis a proposed [CFAR](#page-11-3) detector for [DSTs](#page-11-6) enhances the probability of detection compared to [two-dimensional](#page-11-8) [\(2D\)](#page-11-8) [CA-CFAR](#page-11-4) and [two-dimensional](#page-11-8) [\(2D\)](#page-11-8) [OS-CFAR.](#page-11-5) The parametric study is conducted on [CA-CFAR](#page-11-4) and [OS-CFAR](#page-11-5) detectors. Additionally, the computation time is reduced dramatically.

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## **LIST OF ABBREVIATIONS**

- <span id="page-11-20"></span><span id="page-11-9"></span>**1D** one-dimensional. [17,](#page-30-3) [20–](#page-33-2)[22,](#page-35-3) [24,](#page-37-2) [27,](#page-40-1) [29,](#page-42-2) [30,](#page-43-2) [32](#page-45-1)
- <span id="page-11-8"></span>**2D** two-dimensional. [vi,](#page-5-1) [x,](#page-9-1) [xi,](#page-10-0) [4,](#page-17-3) [6,](#page-19-2) [10,](#page-23-2) [15,](#page-28-3) [17](#page-30-3)[–20,](#page-33-2) [22,](#page-35-3) [24,](#page-37-2) [27](#page-40-1)[–30,](#page-43-2) [32](#page-45-1)
- <span id="page-11-10"></span>**ADC** analog-to-digital. [x,](#page-9-1) [4](#page-17-3)
- <span id="page-11-2"></span>**AVs** autonomous vehicles. [vi,](#page-5-1) [ix,](#page-8-1) [1–](#page-14-2)[3,](#page-16-2) [8,](#page-21-2) [13,](#page-26-1) [31](#page-44-2)

<span id="page-11-4"></span>**CA-CFAR** Cell averaging CFAR. [vi,](#page-5-1) [ix](#page-8-1)[–xi,](#page-10-0) [4,](#page-17-3) [6,](#page-19-2) [12,](#page-25-2) [13,](#page-26-1) [17,](#page-30-3) [18,](#page-31-2) [22,](#page-35-3) [24–](#page-37-2)[32](#page-45-1)

- <span id="page-11-21"></span>**CDF** cumulative distribution function. [36](#page-49-2)
- <span id="page-11-3"></span>**CFAR** Constant False Alarm Rate. [vi,](#page-5-1) [ix–](#page-8-1)[xi,](#page-10-0) [3–](#page-16-2)[8,](#page-21-2) [12](#page-25-2)[–14,](#page-27-2) [17,](#page-30-3) [21,](#page-34-2) [22,](#page-35-3) [27–](#page-40-1)[32](#page-45-1)
- <span id="page-11-13"></span>**CUT** cell under test. [x,](#page-9-1) [xi,](#page-10-0) [12,](#page-25-2) [18,](#page-31-2) [19](#page-32-1)
- <span id="page-11-18"></span>**CW** Continuous Wave. [8](#page-21-2)

<span id="page-11-16"></span>**DBSCAN** Density-based spatial clustering of applications with noise. [3](#page-16-2)

<span id="page-11-6"></span>**DSTs** Doppler-spread targets. [vi,](#page-5-1) [5–](#page-18-0)[7,](#page-20-2) [14,](#page-27-2) [17,](#page-30-3) [20–](#page-33-2)[22,](#page-35-3) [27,](#page-40-1) [28,](#page-41-1) [30,](#page-43-2) [31](#page-44-2)

<span id="page-11-11"></span>**FFT** fast Fourier transform. [x,](#page-9-1) [4,](#page-17-3) [9,](#page-22-1) [10,](#page-23-2) [17](#page-30-3)

<span id="page-11-1"></span>**FMCW** Frequency-Modulated Continuous Wave. [vi,](#page-5-1) [x,](#page-9-1) [1,](#page-14-2) [3,](#page-16-2) [4,](#page-17-3) [6,](#page-19-2) [8,](#page-21-2) [9,](#page-22-1) [13,](#page-26-1) [31](#page-44-2)

<span id="page-11-12"></span>**GO-CFAR** greatest-of-CFAR. [x,](#page-9-1) [12,](#page-25-2) [13](#page-26-1)

<span id="page-11-0"></span>**LiDAR** Light Detection and Ranging. [vi,](#page-5-1) [1,](#page-14-2) [3](#page-16-2)

<span id="page-11-19"></span>**MIMO** Multiple Input Multiple Output. [14](#page-27-2)

<span id="page-11-15"></span>**MMW** Millimeter-Wave. [1](#page-14-2)

<span id="page-11-5"></span>**OS-CFAR** Ordered-statistic CFAR. [vi,](#page-5-1) [ix–](#page-8-1)[xi,](#page-10-0) [4–](#page-17-3)[6,](#page-19-2) [12,](#page-25-2) [13,](#page-26-1) [19–](#page-32-1)[22,](#page-35-3) [24–](#page-37-2)[32](#page-45-1)

<span id="page-11-14"></span>**PDF** probability density function. [xi,](#page-10-0) [11,](#page-24-1) [36](#page-49-2)

<span id="page-11-17"></span>**RCS** radar cross Section. [6–](#page-19-2)[8,](#page-21-2) [20,](#page-33-2) [28,](#page-41-1) [30](#page-43-2)

<span id="page-11-7"></span>**RDM** range-Doppler-map. [vi,](#page-5-1) [x,](#page-9-1) [xi,](#page-10-0) [4,](#page-17-3) [10,](#page-23-2) [12,](#page-25-2) [16](#page-29-3)[–20,](#page-33-2) [22,](#page-35-3) [24,](#page-37-2) [27–](#page-40-1)[29,](#page-42-2) [32](#page-45-1)

<span id="page-12-2"></span>**ROC** Receiver Operating Characteristic. [xi,](#page-10-0) [23,](#page-36-2) [24,](#page-37-2) [26,](#page-39-1) [27,](#page-40-1) [29](#page-42-2)[–32](#page-45-1)

<span id="page-12-6"></span>**Rx** receiver antennas. [14](#page-27-2)

- <span id="page-12-4"></span>**SNR** signal-to-noise ratio. [6,](#page-19-2) [7](#page-20-2)
- <span id="page-12-1"></span>**SO-CFAR** smallest-of-CFAR. [x,](#page-9-1) [12,](#page-25-2) [13](#page-26-1)

<span id="page-12-5"></span>**Tx** transmitter antennas. [14](#page-27-2)

- <span id="page-12-3"></span>**UKF** Unscented Kalman Filter. [3](#page-16-2)
- <span id="page-12-0"></span>**VRUs** vulnerable road users. [vi,](#page-5-1) [1,](#page-14-2) [7,](#page-20-2) [20,](#page-33-2) [31](#page-44-2)

**1**

## **INTRODUCTION**

## <span id="page-14-2"></span><span id="page-14-1"></span><span id="page-14-0"></span>**1.1.** AUTONOMOUS DRIVING

The potential of [autonomous vehicles](#page-11-2) [\(AVs\)](#page-11-2) as an alternative mode of transportation has drawn significant attention from both within and outside industry  $[1]$ ,  $[2]$ . This section examines the impact of [AVs](#page-11-2) on traffic safety and congestion, considering their advanced sensor technologies and potential to reduce human error:

- 1. **[AVs](#page-11-2) can reduce accidents and losses through advanced sensors.** The widespread adoption of [AVs](#page-11-2) will significantly impact everyone's current way of life. The equipped onboard sensors in vehicles have the potential to help reduce traffic accidents and financial loss because they improve the human perception of the environment and minimize human error. In general, [Millimeter-Wave](#page-11-15) [\(MMW\)](#page-11-15) [FMCW](#page-11-1) radar, camera, [LiDAR](#page-11-0) are primarily used for their fast senses of everything on the road. [AVs](#page-11-2) integrate video cameras that are installed from different viewpoints, [AVs](#page-11-2) are offered 360° observation of their external surroundings. [FMCW](#page-11-1) radar sensors transmit signals and measure the distance, velocity, and azimuth of objects in relation to the vehicle in real time. [LiDAR](#page-11-0) works similarly with radar, albeit employing lasers rather than radio waves. [LiDAR](#page-11-0) can create three-dimensional visual representations of detected items and the comprehensive mapping of the surroundings.
- 2. **[AVs](#page-11-2) can reduce human errors.** The U.S. Department of Transportation estimates that there was a total of approximately 7,277,000 police-reported traffic accidents in 2016, accounting for 37,461 fatalities and approximately 3,144,000 injuries [\[3\]](#page-46-5). Over half of all fatalities worldwide are caused by [VRUs,](#page-12-0) including motorcyclists, cyclists, and pedestrians, and 26% of fatalities involve pedestrians and cyclists according to World Health Organization [\[4\]](#page-46-6). Human errors are to blame for 94% of motor vehicle collisions [\[5\]](#page-46-7). It is discovered that other human errors, such as distraction or speeding, regularly cause car crashes, suggesting the scope of potential human error even when the vehicle, roadway, or environment is the primary reason for the crash. Therefore, the popularity of [AVs](#page-11-2) can contribute to alleviating human errors and increasing the safety of every road traffic participant.

3. **[AVs](#page-11-2) can help address traffic safety and congestion challenges.** Simulations predicted that replacing all light vehicles on French roads with [AVs](#page-11-2) will reduce injury crashes and fatal crashes by about 60% [\[6\]](#page-46-8). Additionally, the flow will be smoothed out and bottlenecks will be reduced, which will relieve the traffic congestion. The predicted reduction in highway congestion delays for all cars is 15% at the level of 10% AV market penetration. This analysis projects a 35% reduction in freeway delays at the 50% market penetration level. Lastly, it is assumed that freeway congestion will decrease by 60% at the 90% level [\[7\]](#page-46-9).

The six progressive levels of autonomy for self-driving cars are described on a scale (from 0 to 5) by the Society of Automotive Engineers International  $[8]$ . [Table 1.1](#page-15-0) illustrates the spectrum of autonomy, encompassing six levels that progress from "No driving autonomy" (Level 0) to "Full driving autonomy" (Level 5).

<span id="page-15-0"></span>

Table 1.1: The six levels of driving autonomy  $[8]$ . The levels progress from no autonomy, through partial driving autonomy, conditional driving autonomy, and high driving autonomy, to full driving autonomy.

There are no fully [AVs](#page-11-2) on the market yet. Many vehicles today have features that help drivers in particular situations, like preventing drivers from swerving out of lane or assisting drivers in stopping in time to prevent an accident or lessen its severity. Recent vehicles are equipped with hardware like cameras and radar, to prevent drifting into other lanes, make risky lane changes, or warn other drivers when they are backing up their cars. These Level 1 AV driver assistance technologies have proliferated in automobiles

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<span id="page-16-2"></span>in recent years. Based on National Highway Traffic Safety Administration's analysis, it is predicted that more fully automated safety features will be implemented in [AVs](#page-11-2) through 2025 [\[9\]](#page-46-10).

Therefore, regardless of the type of sensor, it is crucial to enhance their detection accuracy and efficiency by applying more advanced algorithms, which is essential for achieving full driving autonomy.

## <span id="page-16-0"></span>**1.2.** SENSOR COMPARISON AND RADAR PROCESSING PIPELINE

The sensors that have been installed heavily influence the quality of information that [AVs](#page-11-2) will receive. [Table 1.2](#page-16-1) provides an overview of the pros and cons of the aforementioned sensors.

<span id="page-16-1"></span>

Table 1.2: The list of pros and cons of sensors on [AVs](#page-11-2) [\[10\]](#page-46-1)

In conclusion, while cameras, [LiDAR,](#page-11-0) and [FMCW](#page-11-1) radar each have their strengths and limitations, the abilities of [FMCW](#page-11-1) radar that provides accurate range and velocity information of objects in relation to the radar in real time, sets it apart as an essential tool for enhancing the capabilities of [AVs.](#page-11-2) Also, [FMCW](#page-11-1) radars detect at long distances and are more robust under lighting or adverse weather conditions than cameras and [LiDAR.](#page-11-0) [FMCW](#page-11-1) radars are relatively cheap and compact making it practical to employ multiple units, thereby enhancing overall performance [\[11\]](#page-46-11).

[CFAR](#page-11-3) detector is a critical component in [FMCW](#page-11-1) radar signal processing shown in [Figure 1.1,](#page-17-2) specifically tailored to enhance the detection capability of [FMCW](#page-11-1) radar systems. The [CFAR](#page-11-3) algorithm assesses the statistical properties of the received signal of a potential target echo and calculates the detection threshold adaptively. This adaptive threshold allows the radar system to detect valid target echoes against background noises, clutter, and interferences, thus enhancing the accuracy and reliability of target detection. Therefore, [CFAR](#page-11-3) is an important step in [FMCW](#page-11-1) radar processing. The target echoes after [CFAR](#page-11-3) are initial steps preceding a series of critical operations. Clustering involves the application of algorithms like [Density-based spatial clustering of applications](#page-11-16) [with noise](#page-11-16) [\(DBSCAN\)](#page-11-16) to group relevant targets. Tracking employs methods such as the [Unscented Kalman Filter](#page-12-3) [\(UKF\)](#page-12-3) to trace target trajectories over time. Classification and <span id="page-17-3"></span>segmentation are carried out using techniques like Neural Networks, distinguishing various target types and marking out distinct regions within the environment respectively. This sequence of processes contributes to the comprehensive analysis of [FMCW](#page-11-1) radar data.

<span id="page-17-2"></span>

Figure 1.1: Conventional [FMCW](#page-11-1) radar signal processing pipeline. The [FMCW](#page-11-1) radar data processing encompasses the stages of raw [analog-to-digital](#page-11-10) [\(ADC\)](#page-11-10) data, [RDM](#page-11-7) generated by [2D](#page-11-8) [fast Fourier transform](#page-11-11) [\(FFT\)](#page-11-11), and the subsequent application of clustering, tracking, classification, and segmentation for target analysis. The detection stage via [CFAR](#page-11-3) algorithm is highlighted as the block this thesis focused on.

## <span id="page-17-0"></span>**1.3.** CONTRIBUTIONS OF THIS THESIS

The primary contribution of this thesis is summarized as:

- Use a public real-world radar dataset to compare three [CFAR](#page-11-3) detectors in the same scenario. This usage of experimental data guarantees practical environmental information that is difficult to replicate in simulated software to evaluate and enhance the robustness of radar detectors.
- Propose a modified [CFAR](#page-11-3) detector that detects both the range and the Doppler information of targets exhibiting a spread signature in Doppler, which is typical of pedestrians and cyclists in automotive radar. This detector improves the probability of detection under the same probability of false alarms compared to [2D](#page-11-8) [CA-CFAR](#page-11-4) and [2D](#page-11-8) [OS-CFAR.](#page-11-5) Meanwhile, the proposed method decreases the computation time by reducing the search dimension in [RDM.](#page-11-7)

## <span id="page-17-1"></span>**1.4.** THESIS OUTLINE

In [chapter 2,](#page-19-0) the challenges caused by pedestrians and related work about detecting pedestrians with automotive radar are reviewed. The research questions are also included. The principles of [FMCW](#page-11-1) radar and the detection fundamentals are provided in [chapter 3.](#page-21-0) In addition, the chapter covers the principles of [CFAR](#page-11-3) techniques, highlighting their significance in radar target detection. The focus of [chapter 4](#page-27-0) is on the

<span id="page-18-0"></span>description of the utilized real-world radar dataset and its properties. Then, this chapter introduces three conventional [CFAR](#page-11-3) algorithms, explaining their working principles. Furthermore, the chapter presents the proposed modified [OS-CFAR](#page-11-5) tailored to [DSTs](#page-11-6) that detects both range and Doppler information of targets. Chapter [5](#page-36-0) presents the outcomes of the study's experiments, including the analysis of ROC curves. The parametric study of two [CFAR](#page-11-3) detectors and their performance among three kinds of targets. Additionally, computational costs associated with each algorithm under different parameter settings among targets are discussed. Chapter [6](#page-44-0) concludes the research findings and the contributions of the study. Meanwhile, some potential avenues for future research and improvements are provided.

## **2**

## **LITERATURE REVIEW**

<span id="page-19-2"></span><span id="page-19-0"></span>*This chapter touches on the intricate landscape of radar target detection, focusing on the particular solutions to the challenges caused by [Doppler-spread targets](#page-11-6) [\(DSTs\)](#page-11-6). The targets with their extension in the Doppler spectrum, resulting from the micromotion of pedestrian limbs when walking, are called [DSTs.](#page-11-6) These challenges emerge from the low [signal-to-noise ratio](#page-12-4) [\(SNR\)](#page-12-4) and dispersed received energy because of [DSTs.](#page-11-6) Solving these challenges demands robust detection methods that can detect weak target echoes amid clutter and noise. In addressing these challenges, researchers have extensively explored the application of various [CFAR](#page-11-3) detectors.*

## <span id="page-19-1"></span>**2.1.** RELATED WORK

There have been several published methods for detecting pedestrians with autonomous radar. The primary approach to address the challenges associated with pedestrians of small [RCS](#page-11-17) is to enhance the qualities of the reflected echoes and mitigate the impact of clutter. Clutter refers to unwanted echoes that appear in a radar system's received signal due to various non-target sources, such as reflections from the ground, buildings, and other objects in the environment. The masking effect caused by other targets can be mitigated by [2D](#page-11-8) [CFAR](#page-11-3) [\[12\]](#page-46-2), but algorithms with this family are typically designed for point targets. Conventional [CFAR](#page-11-3) detection methods for point-based targets, such as [CA-CFAR](#page-11-4) and [OS-CFAR](#page-11-5) [\[13\]](#page-46-12), fail to utilize the Doppler-spread information from pedestrians. They will perform worse because of the low [SNR](#page-12-4) and dispersed received energy [\[13\]](#page-46-12); this is particularly true in the case of automotive radar where the wide bandwidth and the short wavelength with respect to the target size makes the point target assumption not valid. In  $[14]$ , by utilizing the diagram features in the range-Doppler domain with 77-GHz [FMCW](#page-11-1) radar, a deep recurrent neural network-based pedestrian detection approach was presented. However, maintaining a high detection performance requires a longer period for collecting data, which is not always operationally possible in automotive scenarios. A waveform based on the interlaced chirp sequence was developed to improve range and Doppler resolution, leading to the improved detection performance

<span id="page-20-2"></span>of pedestrians [\[15\]](#page-47-4). By using a coherent phase difference method, the information about pedestrians is separated from the background noise [\[16\]](#page-47-5). Zhang et al. proposed the target energy accumulation along continuous Doppler cells to improve the ability to detect [\[17\]](#page-47-6), but this approach fails to detect the Doppler velocity of targets. Despite the aforementioned approaches, to the best of the author's knowledge the detection of pedestrians and [DSTs](#page-11-6) in automotive radar is still a challenge.

#### <span id="page-20-0"></span>**2.2.** PRESENT GAPS

Pedestrians are the most important class of [VRUs](#page-12-0) on the urban road. FMCW radar still faces difficulty in reliably detecting pedestrians. The [radar cross Section](#page-11-17) [\(RCS\)](#page-11-17) of a pedestrian is about −8 dBsm [\[18\]](#page-47-7), causing weak reflected energy. Therefore, when pedestrians are walking on the road, they are easily hidden by other strong reflections, such as buildings and trucks [\[19\]](#page-47-8). As a result, the facts above will degrade the detection performance of pedestrians, which leads to worse performance of subsequent tracking and classification, as shown in [Figure 1.1.](#page-17-2) It is important to note that conventional [CFAR](#page-11-3) detectors are not optimized for the challenges of [DSTs.](#page-11-6)

In addition, although recent related work has made great progress, most of them have not considered the actual road traffic scenarios or just use their own created (oftentimes simulated) scenarios, rather than a publicly available dataset. These created scenarios are impractical to duplicate to obtain the same environmental noise, clutter, etc. Therefore, assessing detectors using public real-road traffic datasets is crucial. Firstly, it allows for a realistic understanding of how these detectors perform in complex and dynamic traffic scenarios. Real datasets encompass diverse environmental conditions and vehicle behaviors that may not be fully captured in simulated environments. Secondly, evaluating [CFARs](#page-11-3) with actual road traffic data helps identify potential challenges and limitations that might arise during real-world deployment. This process aids in refining the algorithms to enhance their robustness and reliability. Also, using a public dataset contributes to the comparisons of other radar detectors in the same scenario. Overall, assessing [CFAR](#page-11-3) detectors in real road traffic datasets ensures that these algorithms are well-equipped to handle the complexities of driving scenarios, ultimately facilitating safer and more efficient autonomous driving systems.

#### <span id="page-20-1"></span>**2.3.** SUMMARY

Enhancing the detection quality of [DSTs,](#page-11-6) especially pedestrians, in automotive radar is important. Otherwise, poor detection results will jeopardize following radar perception, such as clustering, tracking, classification, or segmentation shown in [Figure 1.1.](#page-17-2) Meanwhile, the small size of pedestrians results in them being masked by stronger radar reflections and [DSTs](#page-11-6) lead to the low [SNR](#page-12-4) because of the dispersed energy in the Doppler spectrum. Some advanced [CFAR](#page-11-3) detectors are proposed to address such problems and enhance the target detection capability but are not evaluated on a public real-world radar dataset, which can be compared with other widely used radar detectors in the same scenario. Therefore, some more work is needed to be done around these problems.

# **3**

## <span id="page-21-2"></span><span id="page-21-0"></span>**FUNDAMENTALS OF FMCW RADAR AND TARGET DETECTION**

*In this chapter, a foundational guide of [FMCW](#page-11-1) radar is presented in [section 3.1](#page-21-1) including the formulas of the transmitted and received signal, and the critical parameters determining range and velocity resolution. Section [3.2](#page-23-0) is around the core concept of target detection and delves into the fundamentals of target detection in radar. A comprehensive exploration of the [CFAR](#page-11-3) family of algorithms is presented, emphasizing its significance in the adaptive estimation of clutter power and scaling factor in [section 3.3.](#page-25-0)*

## <span id="page-21-1"></span>**3.1.** FMCW RADAR

The radar equation is a fundamental formula in radar systems that relates the transmission power *P<sup>t</sup>* , transmit antenna gain *G<sup>t</sup>* , receive antenna gain *G<sup>r</sup>* , wavelength *λ*, [RCS](#page-11-17) of the target *σ* and the distance between the radar and the target *d* and the received power *Pr* , given in [\(3.1\)](#page-21-3). It tells factors that influence the strength of the received radar signal and helps to understand how the performance of a radar system can be optimized.

<span id="page-21-3"></span>
$$
P_r = \frac{P_t \cdot G_t \cdot G_r \cdot \lambda^2 \cdot \sigma}{(4\pi)^3 \cdot d^4} \tag{3.1}
$$

Due to their robustness in all-weather conditions and their ability to measure radial velocity by modulating a carrier wave with a high frequency over a specific bandwidth, [FMCW](#page-11-1) Radars have commonly deployed on [AVs.](#page-11-2) [Continuous Wave](#page-11-18) [\(CW\)](#page-11-18) radar emits continuous electromagnetic waves. One key advantage of [CW](#page-11-18) radar is its capability to determine target velocity through the Doppler effect, attained by measuring the frequency shift between transmitted and received signals. However, [CW](#page-11-18) radar lacks the ability to estimate range due to its absence of frequency modulation. In contrast, [FMCW](#page-11-1) radar exploits frequency changes between transmitted and received signals during modulation, facilitating accurate range estimation. [FMCW](#page-11-1) radar that provides accurate range and velocity information between radar and targets. The [FMCW](#page-11-1) radar transmits a sequence of chirp signals. A "chirp" refers to a continuous and linearly varying frequency <span id="page-22-1"></span>signal that is emitted by the radar transmitter. The term "chirp" is used because the frequency of the signal increases or decreases in a manner that resembles the sound of a bird chirping. [Figure 3.1](#page-22-0) illustrates how the measurement is carried out by using a sawtooth modulation pattern. The Doppler shift effect causes an upward displacement. As a consequence of the time delay, the received signal (red dashed line) moves to the right.

<span id="page-22-0"></span>

Figure 3.1: Range and velocity measurement of the [FMCW](#page-11-1) radar with the sawtooth shape modulation. The time it takes for the transmitted signal to travel to the object and return as the reflected signal is measured. Since the speed of electromagnetic waves is constant (the speed of light), the time delay can be directly converted into a distance measurement.

where  $\tau$  is the time delay between the transmitted and received signals in seconds and *f<sup>D</sup>* is Doppler frequency caused by the relative move to the radar. *B* is the bandwidth of the signal,  $T_c$  is the time of each chirp,  $f_b$  is the beat frequency due to a frequency difference between the transmitted signal frequency and the reflected signal frequency and  $f_0$  is the carrier frequency.

In [FMCW](#page-11-1) radar hardware, a mixer stage combines the transmitted signal and received signal and outputs beat frequency  $f_b$ , illustrated in [Figure 3.1.](#page-22-0) The first [FFT](#page-11-11) is applied to the beat signal and converts it from the time domain to the frequency domain. The distance of the target in relation to the radar is given by [\(3.2\)](#page-22-2),

<span id="page-22-2"></span>
$$
d = \frac{f_b c}{2k} \tag{3.2}
$$

where  $k = B/T_c$  is the chirp rate, illustrated in [Figure 3.1.](#page-22-0)

The range resolution  $d_{res}$ , also known as the smallest distance that can be measured between two objects, is given as [\(3.3\)](#page-22-3),

<span id="page-22-3"></span>
$$
d_{res} = \frac{c}{2B} \tag{3.3}
$$

The measured velocity [\(3.4\)](#page-23-3) is determined by Doppler frequency *fD*. The maximum relative velocity that the radar measures and there is a limit to the smallest velocity dif**3**

<span id="page-23-2"></span>ference that the radar can measure between two moving targets, determined by [\(3.5\)](#page-23-4) and [\(3.6\)](#page-23-5) respectively,

<span id="page-23-5"></span><span id="page-23-4"></span><span id="page-23-3"></span>
$$
v = \frac{\lambda f_D}{2} \qquad (3.4) \qquad v_{max} = \frac{\lambda}{4T_c} \qquad (3.5) \qquad v_{res} = \frac{\lambda}{2T} \qquad (3.6)
$$

with  $v_{res}$  the velocity resolution and  $T$  the observation time.

[Figure 3.2](#page-23-1) shows the Range-Doppler processing strategy. The received signal is sampled and each chirp signal (also called fast time) is treated individually by [FFT.](#page-11-11) Then, the received signal is divided into several range bins. In a subsequent stage, the second [FFT](#page-11-11) is applied within each range bin (also called slow time) to determine the Doppler frequency  $f_D$  of a radar target. In this instance, rows of [2D](#page-11-8) matrix are individually subjected to [FFT,](#page-11-11) resulting in [RDM,](#page-11-7) which provides a great capability to resolve the interested target with different relative velocities and ranges [\[12\]](#page-46-2).

<span id="page-23-1"></span>

Figure 3.2: Range-Doppler processing strategy [\[12\]](#page-46-2). The first [FFT](#page-11-11) is applied to each chirp signal. Subsequent to this, the acquired signal is divided into multiple range bins. Then, a second [FFT](#page-11-11) analysis is implemented within each range bin to extract the Doppler frequency *f<sup>D</sup>* associated with a radar target. The output signal is [RDM.](#page-11-7)

## <span id="page-23-0"></span>**3.2.** DETECTION FUNDAMENTALS

Hypothesis testing is a statistical method to make inferences about parameters based on the analysis of experience data. There are two types of hypothesis testing as below [\[20\]](#page-47-9):

- <span id="page-24-1"></span>• **Null Hypothesis:** In hypothesis testing, the null hypothesis is the default model as a starting point for the analysis, denoted as *H*0. It is a statement of no relationship between variables in a statistical hypothesis test.
- **Alternative Hypothesis:** It is the complementary statement to the null hypothesis in hypothesis testing, proposing a specific relationship between variables in the experiment data, denoted by *H*1.

 $p_{fa}$ , called the probability of false alarm, refers to the probability of incorrectly rejecting  $H_0$  when a test chooses  $H_1$ . The detection performance of a detector can be measured by  $p_{fa}$  [\(3.7\)](#page-24-2),

<span id="page-24-2"></span>
$$
p_{fa} = p(H_1; H_0) = p(Y_0 \ge T \cdot Z) = \int_S^{\infty} f_{Y_0}(y)
$$
\n(3.7)

where *T* is the scaling factor, *S* is the detection threshold, and the estimated clutter power is denoted as  $Z. \, f_{Y_0}(y)$  is the [probability density function](#page-11-14) [\(PDF\)](#page-11-14) of the clutter.

Neyman-Pearson Lemma provides a theoretical framework to determine the decision rule that maximizes the probability of detecting while keeping the probability of false alarm at a fixed level  $[21]$ , demonstrated in [Figure 3.3.](#page-24-0) A decrease in the probability of false alarms will result in a drop in the probability of detection.

<span id="page-24-0"></span>

Figure 3.3: Neyman-Pearson Lemma: Hypothesis Test. It is a fundamental concept in statistical hypothesis testing, specifically in the context of binary hypothesis testing. It provides a framework for making decisions between two competing hypotheses while optimizing the trade-off between the probability of false alarm and detection.

A detection algorithm in radar systems is used to filter noise and clutter. Each target can be in a region with a different cluster level. If a fixed threshold is set, it will yield false

<span id="page-25-2"></span>alarms or miss detections depending on this value. Therefore, an adaptive detection threshold algorithm is needed to provide more accurate detection results.

#### <span id="page-25-0"></span>**3.3.** BASIC CFAR PRINCIPLES

In real scenarios, clutter in the environment always has an impact on targets. Targets are hidden by the noise, clutter, and interference inside the [RDM](#page-11-7) and suffer from false alarms because of a wide variety of objects during driving, such as railings, road signs, and traffic cones. A frequently used detector is [CFAR](#page-11-3) [\[22\]](#page-47-11), which calculates the detection threshold adaptively and only keeps a portion of the returned signal if it is above a predetermined threshold [\[23\]](#page-47-0). A too-high threshold will produce low false positives and high false negatives, whereas a low threshold will cause high false positives. The fundamental operations of various basic [CFAR](#page-11-3) detectors [\[23\]](#page-47-0), [\[24\]](#page-47-1), [\[25\]](#page-47-2) are shown in [Figure 3.4.](#page-25-1)

<span id="page-25-1"></span>

Figure 3.4: The steps of [CA-CFAR](#page-11-4) [\[23\]](#page-47-0), [GO-CFAR](#page-11-12) [\[24\]](#page-47-1), [SO-CFAR](#page-12-1) [\[25\]](#page-47-2) and [OS-CFAR](#page-11-5) [\[23\]](#page-47-0) detectors. These four conventional [CFAR](#page-11-3) detectors differ from various strategies in the estimation of clutter power and scaling factor.

The square of the received signal amplitude vector  $r = |r_0|^2$  is obtained by the square law detector. The center sample in the detection window is the [cell under test](#page-11-13) [\(CUT\)](#page-11-13) *D*. On both sides of [CUT](#page-11-13) are the leading window and the lagging window with lengths of *N*/2. The clutter power *Z* is estimated based on the leading window and the lagging window by different estimation strategies. The mean value of the reference cells  $Y_1$  and *Y*<sup>2</sup> surrounding [CUT](#page-11-13) is determined by the leading window and the lagging window, represented by [\(3.8\)](#page-25-3) and [\(3.9\)](#page-25-4).

<span id="page-25-3"></span>
$$
Y_1 = \frac{1}{N/2} \sum_{i=1}^{N/2} X_i
$$
\n(3.8)

<span id="page-25-4"></span>
$$
Y_2 = \frac{1}{N/2} \sum_{i=N/2+1}^{N} X_i
$$
\n(3.9)

where  $X_i$  is the *i*th unit in the [RDM.](#page-11-7)

For the [CA-CFAR](#page-11-4) detector, the clutter power *ZC A* is obtained by the mean value of *Y*<sup>1</sup> and *Y*<sub>2</sub> [\[26\]](#page-47-12), shown as [\(3.10\)](#page-26-2).

<span id="page-26-2"></span>
$$
Z_{CA} = \frac{Y_1 + Y_2}{2} \tag{3.10}
$$

<span id="page-26-1"></span>When multiple targets are present within the same reference window, it leads to the masking of these targets [\[27\]](#page-48-2).

When it comes to the [GO-CFAR,](#page-11-12) the clutter power level is determined by the maximal value of  $Y_1$  and  $Y_2$  [\[24\]](#page-47-1). Instead, the noise level is obtained by the minimal value of  $Y_1$ and *Y*<sup>2</sup> in the [SO-CFAR](#page-12-1) detector [\[25\]](#page-47-2), demonstrated in [\(3.11\)](#page-26-3) and [\(3.12\)](#page-26-4).

<span id="page-26-3"></span>
$$
Z_{GO} = max\{Y_1, Y_2\} \tag{3.11}
$$

$$
Z_{SO} = min\{Y_1, Y_2\}
$$
 (3.12)

In the [OS-CFAR,](#page-11-5) the reference cells are ordered in ascending order  $X_{(1)} \leq X_{(2)} \leq ... \leq X_{(n)}$  $X_{(N)}$ . The clutter level  $Z_{OS}$  is determined by the *k*th smallest reference sample [\[23\]](#page-47-0), followed as [\(3.13\)](#page-26-5).

<span id="page-26-5"></span><span id="page-26-4"></span>
$$
Z_{OS} = X_{(k)}\tag{3.13}
$$

The procedure for target detection is founded on a hypothesis test, where  $H_0$  is used to hypothesize the existence of noise alone, and  $H_1$  is used to describe a scenario involving a target combined with noise. The hypothesis is followed as [\(3.14\)](#page-26-6),

<span id="page-26-6"></span>
$$
d(Y) = \begin{cases} target & \text{if } Y \ge S \\ no \ target & \text{if } Y < S \end{cases} \tag{3.14}
$$

where the detection threshold *S* is calculated as the product of scaling factor *T* and the estimated clutter power *Z* [\(3.15\)](#page-26-7):

<span id="page-26-7"></span>
$$
S = T \cdot Z \tag{3.15}
$$

## <span id="page-26-0"></span>**3.4.** SUMMARY

In this chapter, the background information of [FMCW](#page-11-1) Radar, [CFAR](#page-11-3) detection algorithm and the target detection is introduced. [FMCW](#page-11-1) Radar continuously emits a frequencymodulated signal to measure target distance and speed. Based on the fundamentals of target detection and [CFAR,](#page-11-3) various [CFAR](#page-11-3) detectors are proposed. Among these detectors, [CA-CFAR](#page-11-4) and [OS-CFAR](#page-11-5) are two widely used algorithms in [AVs](#page-11-2) [\[28\]](#page-48-3), which will be discussed in detail in the next chapter.

**4**

## <span id="page-27-2"></span><span id="page-27-0"></span>**PROPOSED METHODOLOGY**

*In order to evaluate the detection performance of different detectors in a public dataset, several [CFAR](#page-11-3) detectors are selected, which include conventional CFARs and some new CFARs. An in-depth exploration of the dataset's features and distribution is conducted in [subsection 4.1.1](#page-28-0) and the details of algorithms are introduced. In [subsection 4.1.2,](#page-29-0) a detailed description of the dataset pre-processing procedures is provided. Furthermore, the comprehensive exposition of algorithms is introduced, encompassing not only the conventional [CFAR](#page-11-3) detectors but also a specialized [CFAR](#page-11-3) method tailored specifically to address the unique challenges posed by [DSTs](#page-11-6) in [section 4.2.](#page-30-0)*

## <span id="page-27-1"></span>**4.1.** THE CARRADA DATASET

The Carrada dataset [\[29\]](#page-48-0) is a public radar and camera dataset, recorded in Canada. The radar uses a [Multiple Input Multiple Output](#page-11-19) [\(MIMO\)](#page-11-19) system with 2 [transmitter antennas](#page-12-5) [\(Tx\)](#page-12-5) and 4 [receiver antennas](#page-12-6) [\(Rx\)](#page-12-6). [Table 4.1](#page-28-1) defines the capabilities and performance characteristics of the FMCW automotive radar system. **Carrier Frequency** is the operating frequency of the radar system, which is 77 GHz in this case. **Sweep Bandwidth** decides the range of frequencies covered during a single chirp, which is 4 GHz. This parameter determines the radar's range resolution. **Field of View** is the angular span of the radar's coverage, which is 180°, indicating the ability of this radar to scan objects within a given angular range. **Number of Chirps per Frame** describes the number of chirps sent during each frame, which is 64. **Number of Samples per Chirp** is the number of samples collected for each transmitted chirp, which is 256.

<span id="page-28-3"></span><span id="page-28-1"></span>

| Parameter                   | Value                       |
|-----------------------------|-----------------------------|
| Carrier Frequency           | 77 GHz                      |
| Sweep Bandwidth             | $4$ GHz                     |
| Maximum Range               | 50 <sub>m</sub>             |
| <b>Range Resolution</b>     | 0.20 <sub>m</sub>           |
| Maximum Radial Velocity     | $13.43 \,\mathrm{m s^{-1}}$ |
| Radial Velocity Resolution  | $0.42 \,\mathrm{m\,s}^{-1}$ |
| Field of View               | $180^\circ$                 |
| Number of Chirps per Frame  | 64                          |
| Number of Samples per Chirp | 256                         |

Table 4.1: Radar system parameters for the CARRADA dataset[\[29\]](#page-48-0)

## <span id="page-28-0"></span>**4.1.1.** DATASET FEATURES AND DISTRIBUTION

The dataset documents range-Doppler in [2D](#page-11-8) matrices of size 256×64. The dataset consists of 30 sequences containing a total of 78 instances. The dataset spans 12,666 frames in total, with sequences having frame counts ranging from 157 to 1017, and an average of 422 frames per sequence [\[29\]](#page-48-0). Pedestrians, cyclists, and cars are recorded. To simulate urban driving scenarios, one or two objects are moving in the scene simultaneously and on different trajectories. The scenarios used in this thesis are simple with only a single target moving. The objects under detection are in motion, with movements ranging from approaching, receding, and moving from left to right or right to left. [Figure 4.1](#page-28-2) shows an example of a person moving away from the sensor. The distribution of these scenarios is depicted in [Figure 4.2.](#page-29-1) Although the number of pedestrians is much higher than that of cyclists and vehicles, the unbiased distribution has no effect on the result because 300 frames are selected randomly from each object to guarantee an equal number.

<span id="page-28-2"></span>

Figure 4.1: A photo of a person moving away from the sensor for the sensor, as provided in the CARRADA dataset

<span id="page-29-3"></span><span id="page-29-1"></span>

Figure 4.2: The distribution of three objects (pedestrians, cyclists, and vehicles) in the frames of the CARRADA dataset with only one single target.

[Figure 4.3](#page-29-2) shows the received radar signal following a series of essential pre-processing steps, displayed in [RDM.](#page-11-7) Accompanied by the ground truth, this illustrates the target's accurate range and velocity information. The vertical blue line is the radar signal after the notch filter [\[30\]](#page-48-1) which eliminates the disruptive effects of the clutter created by the ground reflections. Strong clutter reflections occasionally share comparable reflection intensities with target objects, thereby introducing unwanted incorrect signals into the estimation, which can interfere with accurate detection.

<span id="page-29-2"></span>

<span id="page-29-0"></span>Figure 4.3: The received radar signal and the ground truth of a pedestrian 7m away from the sensor, moving towards the radar sensor.

#### <span id="page-30-3"></span>**4.1.2.** PRE-PROCESSING

The signal processing chain is thoroughly explained in this section, with a visual representation provided in [Figure 4.4.](#page-30-2)

- 1. [RDM](#page-11-7) is generated by applying to [2D](#page-11-8) [FFT,](#page-11-11) facilitating a clear visualization of the target's range and Doppler velocity but the clutter arising from ground reflections affects the original received radar signal.
- 2. Next, the pre-processing stage is executed, comprising two key elements: the application of a notch filter and amplitude normalization. The notch filter removes the influence of clutter arising from ground reflections [\[31\]](#page-48-4). Amplitude normalization is necessary to ensure consistency and comparability of signal strengths across different radar measurements and scenarios. By normalizing the amplitudes, radar signals from various sources can be standardized, facilitating accurate signal processing and subsequent analysis.
- <span id="page-30-2"></span>3. The final stage is target detection, a critical process achieved through a [CFAR](#page-11-3) detector.



Figure 4.4: The signal processing chain implemented to process the CARRADA dataset, starting from [RDM](#page-11-7) and ending at the radar target detection.

## <span id="page-30-0"></span>**4.2.** CONVENTIONAL CFAR ALGORITHMS

In this chapter, a detailed explanation of the two most widely used [CFAR](#page-11-3) detectors and a special [CFAR](#page-11-3) detector for [DSTs](#page-11-6) is provided. When comparing it to [1D](#page-11-20) [CFAR](#page-11-3) [\[23\]](#page-47-0), the [2D](#page-11-8) [CFAR](#page-11-3) approach considers both the range and Doppler dimensions during processing. In contrast, traditional methods focusing solely on either range or Doppler may not achieve the same level of effectiveness.

#### <span id="page-30-1"></span>**4.2.1.** 2D CA-CFAR

Conventional [1D](#page-11-20) [CA-CFAR](#page-11-4) estimates the clutter power by averaging the cells in the reference window and adjusting the detection threshold adaptively. However, it just estimates the potential target's Doppler or range position. To fully utilize the information in the [RDM,](#page-11-7) [2D](#page-11-8) [CFAR](#page-11-3) iterates all cells in the [RDM](#page-11-7) and estimates the clutter power level. The design of the sliding reference window of [2D](#page-11-8) [CA-CFAR](#page-11-4) is shown in [Figure 4.5.](#page-31-1) Therefore, the potential target can be detected in the range and Doppler axes.

<span id="page-31-2"></span><span id="page-31-1"></span>

Figure 4.5: The design of sliding reference window of [2D](#page-11-8) [CA-CFAR](#page-11-4) [\[12\]](#page-46-2). The [CUT](#page-11-13) searches all units in [RDM](#page-11-7) and estimates the arithmetic mean clutter in the reference window. The units in the guard window are ignored.

The estimated clutter power  $Z_{CA}$  is the arithmetic mean of cells in the two-dimensional reference window [\(4.1\)](#page-31-3):

<span id="page-31-3"></span>
$$
Z_{CA} = \frac{1}{N} \sum_{i=1}^{N} X_i
$$
 (4.1)

where *N* is the number of units inside the reference window. In [Figure 4.5,](#page-31-1) the number of reference cells inside the blue area is 40.  $X_i$  is the  $i_{th}$  unit in the reference window.

The scaling factor *TC A* of [CA-CFAR](#page-11-4) [\[23\]](#page-47-0) is determined by [\(4.2\)](#page-31-4),

<span id="page-31-4"></span>
$$
T_{CA} = N(p_{fa}^{-1/N} - 1)
$$
\n(4.2)

<span id="page-31-0"></span>Hence, the scaling factor is derived by employing fixed  $p_{fa}$  and a chosen reference window to estimate the clutter power. The detection threshold is decided by the product of the scaling factor and the estimated clutter power. In order to prevent outliers in the reference window, the guard window is set adjacent to the [CUT,](#page-11-13) shown in the red area in [Figure 4.5,](#page-31-1) because the units in the guard window are ignored and isolate the [CUT](#page-11-13) from the reference window. Outliers refer to those radar echoes that significantly deviate from the expected statistical characteristics of the background clutter. Accordingly, implementing a guard window can be beneficial in enhancing stability. In this figure, there are 8 guard cells.

#### <span id="page-32-1"></span>**4.2.2.** 2D OS-CFAR

[2D](#page-11-8) [OS-CFAR](#page-11-5) utilizes all samples in the reference window and ranks values in ascending order. The sequence is shown as [\(4.3\)](#page-32-2):

<span id="page-32-2"></span>
$$
X_{(1)} \le X_{(2)} \le X_{(3)} \le \dots \le X_{(N-1)} \le X_{(N)}\tag{4.3}
$$

Then, the kth ordered value  $X_{\left(k\right)}$  is selected to estimate clutter power. Generally, k is chosen between  $N/2$  and  $3N/4$  [\[23\]](#page-47-0). Hence, the outliers in the reference window are difficult to hurt the estimation of clutter power level because the value of outliers is usually extremely large. After arranging elements in ascending order, outliers are on the two sides of the order, rather than in the middle. Therefore, the influence of outliers has been mitigated. For the same reason, the guard cells are unnecessary for [OS-CFAR,](#page-11-5) which is demonstrated in [Figure 4.6.](#page-32-0)

<span id="page-32-0"></span>

Figure 4.6: The design of sliding reference window of [2D](#page-11-8) [OS-CFAR](#page-11-5) [\[12\]](#page-46-2). The [CUT](#page-11-13) searches all units in [RDM](#page-11-7) and chooses *k*th unit in the reference window based on a range of magnitude, in order to estimat the clutter power. There are no guard windows in [2D](#page-11-8) [OS-CFAR](#page-11-5) because the outliers have no effect on the clutter power estimation.

The false alarm probability  $[23]$  has as follows  $(4.4)$ :

<span id="page-32-3"></span>
$$
p_{fa} = \frac{N!(T_{OS} + N - k)!}{(N - k)!(T_{OS} + N)!}
$$
\n(4.4)

Accordingly, the scaling factor *TOS* can be derived from [\(4.4\)](#page-32-3) with fixed parameters of *N*, *k* and  $p_{fa}$ . However, the computation cost increases dramatically because the <span id="page-33-2"></span>iteration is from a [1D](#page-11-20) search in the range or Doppler bin to a [2D](#page-11-8) search in the range-Doppler and the search size becomes [2D,](#page-11-8) though the principle of [1D](#page-11-20) and [2D](#page-11-8) algorithm remains constant [\[32\]](#page-48-5).

#### <span id="page-33-0"></span>**4.2.3.** IMPROVED OS-CFAR

Pedestrians and cyclists are [DSTs](#page-11-6) when limbs move forward and backward, leading to Doppler extension. There are multiple reflected radar points along the Doppler axis. In the range-Doppler plane, they manifest as horizontal lines that can be observed in [Fig](#page-33-1)[ure 4.7.](#page-33-1) Based on the characteristics of [DSTs,](#page-11-6) W. Zhang et al. [\[17\]](#page-47-6) introduce an [OS-CFAR](#page-11-5) algorithm tailored to [DSTs.](#page-11-6) The [RCS](#page-11-17) of these [VRUs](#page-12-0) is usually small, and the reflected energy is dispersed to multiple Doppler cells. Therefore, when the energy is gathered from multiple cells along the Doppler axis, it increases the capacity to detect potential targets.

<span id="page-33-1"></span>

Figure 4.7: Example of [RDM](#page-11-7) of a walking person as recorded in the CARRADA dataset

Algorithm [1](#page-34-3) [\[17\]](#page-47-6) introduces the improved [OS-CFAR](#page-11-5) detection scheme tailored to [DSTs.](#page-11-6) The dimension of [RDM](#page-11-7) is  $N \cdot M$ , where *N* is the number of range bins and *M* is the number of Doppler bins. Denoted as *Xn*,*<sup>l</sup>* in [RDM,](#page-11-7) this element represents the target's range index (*n*) and Doppler frequency index (*l*). The variable *D* denotes the number of velocity resolution cells that the potential target occupies, with the *n*th range cell being the range under test. In this context,  $2n_1$  corresponds to the number of reference range cells in this algorithm in Step 7.

The estimated clutter power *Z* is determined by the *k*th smallest reference unit in the reference window,

$$
Z = Y_{(k)}\tag{4.5}
$$

The  $p_{fa}$  is represented by [\[17\]](#page-47-6):

#### <span id="page-34-3"></span><span id="page-34-2"></span>**Algorithm 1** [OS-CFAR](#page-11-5) tailored to [DSTs](#page-11-6) [\[17\]](#page-47-6)

1: **for**  $n = 1, 2, ..., N$  **do** 

- 2: **for** *l* = 1,2,...,*M* −*D* +1 **do**
- 3:  $Y_{n,l} = \sum_{d=0}^{D-1} |x_{n,l+d}|^2$
- 4: **end for**
- 5: Choose the maximum value  $Y_n$  in  $(M D + 1)$  summations
- 6: **end for**
- 7: Implement [OS-CFAR](#page-11-5) in  $[Y_{n-n_1},...,Y_{n-1},Y_n,Y_{n+1},...Y_{n+n_1}]$
- 8: Repeat Step 7 to detect each range bin

$$
p_{fa} = m \left( \begin{array}{c} 2 \times n_1 \\ m \end{array} \right) \int_0^{+\infty} \left( 1 - \frac{\gamma(D, a_{OS} \cdot u)}{\Gamma(D)} \right)
$$

$$
\times \left( 1 - \frac{\gamma(D, u)}{\Gamma(D)} \right)^{2 \times n_1 - m} \left( \frac{\gamma(D, u)}{\Gamma(D)} \right)^{m-1}
$$

$$
\times \frac{u^{(D-1)} e^{-u}}{\Gamma(D)} du \tag{4.6}
$$

where  $\Gamma(z)$  is the gamma function and  $\gamma(z, x)$  is the lower incomplete Gamma function, denoted as [\(4.7\)](#page-34-4) and [\(4.8\)](#page-34-5) respectively.

<span id="page-34-6"></span><span id="page-34-4"></span>
$$
\Gamma(z) = \int_0^\infty t^{z-1} e^{-t} dt \tag{4.7}
$$

<span id="page-34-5"></span>
$$
\gamma(z, x) = \int_0^x t^{z-1} e^{-t} dt
$$
\n(4.8)

#### <span id="page-34-0"></span>**4.2.4.** SUMMARY

Unfortunately, a common challenge faced by conventional [CFAR](#page-11-3) is the masking effect observed in multi-target and large-target scenarios. The masking effect occurs when the presence of multiple targets or large targets in the radar scene interferes with the accurate detection of individual targets, leading to worse performance [\[33\]](#page-48-6). The [OS-CFAR](#page-11-5) procedure involves extensive computation, including sequence sorting and scaling factor calculations, which can be time-consuming  $[32]$ . Although the authors  $[17]$  propose a novel algorithm to enhance the detection performance of [DSTs](#page-11-6) by utilizing the Doppler extension of pedestrians and cyclists, the Doppler position can not be detected because the cells along the Doppler axis have been accumulated and the information of Doppler position is lost. Therefore, an improved method is needed to find the Doppler velocity based on the introduced algorithm above.

## <span id="page-34-1"></span>**4.3.** PROPOSED OS-CFAR

After obtaining the potential range position of the target by the algorithm above, a further [1D](#page-11-20) [OS-CFAR](#page-11-5) detector [\[23\]](#page-47-0) is implemented in each detected line, shown in [Figure 4.8.](#page-35-1) <span id="page-35-3"></span>The first picture is the original [RDM](#page-11-7) under detection from the CARRADA dataset after pre-processing. Then, combining all detected lines after [OS-CFAR](#page-11-5) tailored to [DSTs](#page-11-6) [\[17\]](#page-47-6) obtains the second figure. The range bins in the second figure are processed independently of each other. The detection of the Doppler position becomes feasible because of a further [1D](#page-11-20) [OS-CFAR](#page-11-5) detector implemented. To provide further clarity and comprehension of the proposed algorithm, [Figure 4.9](#page-35-2) illustrates a real example of the detection process, capturing the movement of a walking person. The Range and Doppler position is clearly estimated in the third figure. For the robustness against outliers in multiple target scenarios, [OS-CFAR](#page-11-5) is selected rather than [CA-CFAR.](#page-11-4)

The probability of false alarm of [1D](#page-11-20) [OS-CFAR](#page-11-5) and [OS-CFAR](#page-11-5) tailored to [DSTs](#page-11-6) is given as [\(4.4\)](#page-32-3) and [\(4.6\)](#page-34-6) respectively.

<span id="page-35-1"></span>

Figure 4.8: Proposed [OS-CFAR](#page-11-5) schema

<span id="page-35-2"></span>

Figure 4.9: An example of the proposed [OS-CFAR](#page-11-5) algorithm. The figure on the left shows the [RDM](#page-11-7) after the notch filter [\[30\]](#page-48-1). The middle figure illustrates all detected lines. The figure on the right is the detection result.

#### <span id="page-35-0"></span>**4.4.** SUMMARY

A detailed introduction of the utilized dataset has been provided in [section 4.1,](#page-27-1) including the distribution of objects and the dataset's features. A signal processing chain starting from the collected radar data is explained and the processed range-Doppler matrix is detected by [CFAR](#page-11-3) detectors. Having presented the [2D](#page-11-8) [CA-CFAR,](#page-11-4) [2D](#page-11-8) [OS-CFAR,](#page-11-5) [OS-CFAR](#page-11-5) tailored to [DSTs](#page-11-6) in [section 4.2,](#page-30-0) a detection method is proposed to solve the failure to utilize the Doppler-spread information from pedestrians in [section 4.3.](#page-34-1) The subsequent chapter will provide a comprehensive performance evaluation of these algorithms. This assessment aims to find out the strengths and limitations of these advanced radar detection techniques. The objective of the proposed method is to detect the radial velocity of the target to obtain more information about the target. The detection results will follow in the next chapter.

## **5 RESULTS**

<span id="page-36-2"></span><span id="page-36-0"></span>*This chapter evaluates the performance of the introduced algorithms in radar target detection. Before performing the assessment, the [ROC](#page-12-2) curve is introduced in [section 5.1,](#page-36-1) a valuable tool for analyzing and comparing the algorithms' detection capabilities [\[34\]](#page-48-7). The* [ROC](#page-12-2) curve provides insights into the trade-off between  $p_d$  and  $p_f_a$ . Following the *[ROC](#page-12-2) curve analysis, a parametric study is conducted to investigate the impact of various algorithm parameters on*  $p_d$  *and*  $p_{fa}$  *in [section 5.2.](#page-37-0) The detection result of the study helps find out the optimal parameter settings for each algorithm. Additionally, different target objects are compared, including pedestrians, cyclists, and cars in [section 5.3.](#page-40-0) Moreover, the computation time and complexity are analyzed between different detectors in [section 5.4.](#page-42-0) Finally, the findings of this chapter are summarized, highlighting the strengths and limitations of the detectors in the real-world radar dataset.*

#### <span id="page-36-1"></span>**5.1.** ROC CURVE

To compare the detection performance of detectors in radar systems, a popular solution is to evaluate by the [ROC](#page-12-2) curve, demonstrated as a plot of  $p_{fa}$  and  $p_d$ . The probability of detection  $p_d$  is defined by the pixels of ground truth detected by the detector  $N_d$  over the total number of the pixels of ground truth  $N_{gt}$ , shown as [\(5.1\)](#page-36-3).

<span id="page-36-3"></span>
$$
p_d = \frac{N_d}{N_{gt}}\tag{5.1}
$$

[ROC](#page-12-2) curves are acquired using 300 frames of each target in the performance analysis in this thesis. With fixed  $p_{fa}$  from 10<sup>-6</sup> to 10<sup>0</sup>, [ROC](#page-12-2) curves are derived.

To provide a clear explanation of [ROC](#page-12-2) curve, a sample plot of [ROC](#page-12-2) curve is demonstrated in [Figure 5.1.](#page-37-1) In [ROC](#page-12-2) curve, each point on the curve represents a specific detection performance.

<span id="page-37-2"></span><span id="page-37-1"></span>

Figure 5.1: A plot of [ROC](#page-12-2) curve, including four detection performances shown as the black point. A perfect detector works at the (0,1) point, representing no false alarms and 100% detected points in the ground truth. Points above the dashed line denote good detection performance, exceeding the random performance, such as point 2. A random detector will have a curve that lies along the diagonal line from the bottom left to the top right, representing an equal chance of true positives and false positives. Points below the diagonal line denote unsatisfactory results, performing worse than random.

## <span id="page-37-0"></span>**5.2.** PARAMETRIC STUDY OF DIFFERENT CFAR DETECTORS

Before presenting the results of the [ROC](#page-12-2) curve analysis, the parametric study of [CA-CFAR](#page-11-4) and [OS-CFAR](#page-11-5) detectors investigates the influence of various parameters on their detection performance. Through a systematic analysis, key parameters such as the number of guard cells and the number of reference cells are varied to observe their impact on the [ROC](#page-12-2) curve. After the parametric study, optimal parameter settings strike a balance between more accurate target detection and economic computation cost, because the [2D](#page-11-8) searching in [RDM](#page-11-7) spends more running time compared to [1D](#page-11-20) searching and the detection performances are analyzed with 300 frames.

With the fixed number of guard cells, the computation complexity increases with the size of the reference window. Therefore, only two sets of reference cells are tested. [Fig](#page-38-1)[ure 5.2](#page-38-1) provides a visual depiction of the key variables that influence the performance of [CA-CFAR](#page-11-4) in target detection. These essential parameters include the number of guard cells in the range bin, the number of guard cells in the Doppler bin, the number of refer-

<span id="page-38-1"></span>

ence cells in the range bin, and the number of reference cells in the Doppler bin.

Figure 5.2: The figure of explanation of the number of guard cells and the number of reference cells

<span id="page-38-0"></span>[Table 5.1](#page-38-0) presents the parameter settings for the parametric study conducted on [CA-](#page-11-4)[CFAR](#page-11-4) and [OS-CFAR](#page-11-5) detectors. The three different parameter configurations of [CA-CFAR](#page-11-4) are abbreviated as ca1, ca2, and ca3. For [OS-CFAR,](#page-11-5) the abbreviations are os1 and os2. The reason why the guard cells are missing in [OS-CFAR](#page-11-5) is that the influence of outliers is limited for [OS-CFAR](#page-11-5) which has been explained in the previous chapter.

|                 | $N_{GR}$      | $N_{GD}$       | $N_{TR}$ | $N_{TD}$ |
|-----------------|---------------|----------------|----------|----------|
| ca1             | $\mathcal{L}$ | $\mathfrak{D}$ |          |          |
| ca <sub>2</sub> | $\mathcal{P}$ | $\mathfrak{D}$ | 8        | 8        |
| ca <sub>3</sub> |               |                | 8        | 8        |
| os1             |               |                |          |          |
| os2             |               |                | 8        |          |

Table 5.1: Parameter settings. In [CA-CFAR,](#page-11-4) three different parameter sets, namely ca1, ca2, and ca3, are examined, with varying numbers of guard and reference cells for range and Doppler bins. For [OS-CFAR,](#page-11-5) two parameter sets of os1 and os2 are investigated.

<span id="page-39-1"></span>where,

- *N<sub>GR</sub>* is the number of the guard cells of range bins
- *N<sub>GD</sub>* is the number of the guard cells of Doppler bins
- $N_{TR}$  is the number of the training cells of range bins
- $N_{TD}$  is the number of the training cells of Doppler bins

Specifically, ca1 uses 2 guard cells in range and Doppler bin and 4 reference cells in range and Doppler bin, ca2 employs 2 guard cells in range and Doppler bin and 8 reference cells in range and Doppler bin, while ca3 implements 4 guard cells in range and Doppler bin and 8 reference cells in range and Doppler bin. In this case, only the reference cells for range and Doppler bins are considered, with 4 reference cells for os1 and 8 reference cells for os2. [ROC](#page-12-2) curves for both algorithms are shown in [Figure 5.3](#page-39-0) providing a comprehensive assessment of different targets' detection performances across various parameter settings.

<span id="page-39-0"></span>



Figure 5.3: [ROC](#page-12-2) curve of one pedestrian, one cyclist and one car. Comparison of conventional [CA-CFAR](#page-11-4) and [OS-CFAR](#page-11-5) algorithms with different parameter settings.

The investigation of [CA-CFAR'](#page-11-4)s performance is interesting when employing a larger guard window (4 cells in both range and Doppler bins, green curve) while maintaining <span id="page-40-1"></span>a constant reference window size.  $p_d$  with the parameter setting of ca2 (orange curve) is lower than that of ca3. The larger guard window includes more background clutter, leading to increased background interference during target detection, affecting the algorithm's false alarm rate. The range resolution of this radar system is 0.2m [\[29\]](#page-48-0) so that the target with large size, such as cars, cyclists, and pedestrians, will occupy multiple range and Doppler cells in [RDM.](#page-11-7) If increasing the size of the guard window, though more units will be taken into consideration, it will also isolate the reflected signal in [RDM.](#page-11-7) For the same reason, the detection performance of pedestrians is better than that of the other two objects under the same parameter setting of the same [CFAR](#page-11-3) detector.

Compared to [CA-CFAR,](#page-11-4) [OS-CFAR](#page-11-5) witnesses superior performance under the condition of the same reference window size (purple curve and orange curve, red curve and blue curve). [OS-CFAR](#page-11-5) is more robust to variations in clutter intensity and is capable of effectively eliminating clutter fluctuations resulting in a lower  $p_{fa}$  and a higher  $p_d$ . On the other hand, [CA-CFAR](#page-11-4) detector relies on averaging the power levels of the reference cells in the window to estimate the background clutter. Although this method can provide an accurate estimation of the clutter level in homogeneous clutter environments, it might encounter challenges in scenarios with non-homogeneous clutter or strong interference from multiple objects. Consequently, [CA-CFAR](#page-11-4) may be more susceptible to false alarms and might exhibit reduced  $p_d$  in detecting weak targets compared to [OS-CFAR.](#page-11-5)

#### <span id="page-40-0"></span>**5.3.** PERFORMANCE COMPARISON

After conducting the parametric study and identifying the optimal parameter settings, the optimal parameter setting of [CA-CFAR](#page-11-4) and [OS-CFAR](#page-11-5) is selected, which are ca3 and os2. Although an improved [OS-CFAR](#page-11-5) tailored to [DSTs](#page-11-6) was introduced in the previous chapter, this algorithm is not involved in the comparison because it only detects the range position, showing a [1D](#page-11-20) result. Therefore, compared to [2D](#page-11-8) [CA-CFAR](#page-11-4) and [OS-CFAR,](#page-11-5) the detection performance cannot be analyzed equally. However, the result of the proposed [CFAR](#page-11-3) method introduced in [section 4.3](#page-34-1) is a [2D](#page-11-8) result of range and Doppler posi-tion. In [Figure 5.4,](#page-41-0) [ROC](#page-12-2) curves are demonstrated with fixed  $p_{fa}$  from 10<sup>−6</sup> to 10<sup>0</sup> by comparing the three algorithms with three objects comprehensively. Meanwhile, a random detector is shown as a dashed line, indicating an equivalent likelihood of true positives and false positives.

<span id="page-41-1"></span><span id="page-41-0"></span>

Figure 5.4: The performance of selected [CFAR](#page-11-3) detectors on different object categories.

As expected, the proposed [CFAR](#page-11-3) detector exhibits better performance in scenarios with [DSTs,](#page-11-6) outperforming both [CA-CFAR](#page-11-4) and [OS-CFAR,](#page-11-5) especially the curve of one pedestrian using the proposed [CFAR](#page-11-3) method. With  $p_{fa}$  under  $10^{-2}$ , the detection performance of the proposed [CFAR](#page-11-3) detector exceeds that of [CA-CFAR](#page-11-4) and [OS-CFAR](#page-11-5) when detecting the same type object, because the proposed [CFAR](#page-11-3) algorithm is specifically tailored to address the challenges posed by [DSTs,](#page-11-6) which spread the reflected energy to multiple Doppler bins. Additionally, a car, as a large size and strong reflection target, should be more detectable compared to pedestrians and cyclists with low [RCS.](#page-11-17) However, its *p<sup>d</sup>* is always lower than that of pedestrians and cyclists when using [CA-CFAR](#page-11-4) and [OS-CFAR](#page-11-5) detectors. It probably results from the size of the window of [CA-CFAR](#page-11-4) and [OS-CFAR](#page-11-5) does not fit the size of the car in [RDM.](#page-11-7) Therefore, more parameter sets can be attempted, but due to limitations in computational capacity and time, this aspect can only be considered as a part of future work.

To provide a clearer visualization, the optimal parameter setting of conventional [2D](#page-11-8) [CA-CFAR](#page-11-4) and [2D](#page-11-8) [OS-CFAR](#page-11-5) are compared to the proposed [CFAR](#page-11-3) detector and the random detector of each object (pedestrian, cyclist and car) in [Figure 5.5.](#page-42-1) It is shown that *p<sup>d</sup>* of the proposed [CFAR](#page-11-3) detector (the green line in each subfigure) outperforms [CA-CFAR](#page-11-4) and [OS-CFAR](#page-11-5) for each target with  $p_{fa}$  under 10<sup>-2</sup>. Also, there is a large improvement when detecting a pedestrian, especially with low *pf a*.

<span id="page-42-2"></span><span id="page-42-1"></span>



Figure 5.5: [ROC](#page-12-2) curve of one pedestrian, one cyclist and one car. Comparison of the optimal parameter setting of conventional [2D](#page-11-8) [CA-CFAR](#page-11-4) and [2D](#page-11-8) [OS-CFAR](#page-11-5) algorithms with the the proposed [CFAR](#page-11-3) detector and random detector.

## <span id="page-42-0"></span>**5.4.** COMPUTATIONAL COST

[Table 5.2](#page-43-1) summarizes the computation cost of three objects by using 300 frames for each object. With the increase in the size of the guard window and reference window, the algorithm spends more time in searching and computation in [CA-CFAR](#page-11-4) and [OS-CFAR.](#page-11-5) The proposed [CFAR](#page-11-3) method not only shows a higher  $p_d$  with the same  $p_{fa}$ , but also it saves more running time because it filters out many uninterested range bins and then implements [1D](#page-11-20) searching along Doppler axis. Whereas, [2D](#page-11-8) [CA-CFAR](#page-11-4) and [2D](#page-11-8) [OS-CFAR](#page-11-5) will go through all units in [RDM,](#page-11-7) leading to much more computation time.

<span id="page-43-2"></span><span id="page-43-1"></span>

Table 5.2: The computation time of [CFAR](#page-11-3) detectors under different parameter settings in seconds. Conventional [CA-CFAR](#page-11-4) and [OS-CFAR](#page-11-5) are compared with different parameter settings, as well as the proposed detector.

#### <span id="page-43-0"></span>**5.5.** SUMMARY

To study the detection performance of different [CFAR](#page-11-3) detectors, [ROC](#page-12-2) is introduced and then used to analyze the performance of aforementioned algorithms in [chapter 4.](#page-27-0) In conclusion, the proposed [OS-CFAR](#page-11-5) outperformance than [2D](#page-11-8) [CA-CFAR](#page-11-4) and [2D](#page-11-8) [OS-CFAR](#page-11-5) with the same  $p_{fa}$ .

Before presenting the results of the [ROC](#page-12-2) curves, the parametric study of [CA-CFAR](#page-11-4) and [OS-CFAR](#page-11-5) detectors is conducted to investigate the influence of various parameters on their detection performance. Although increasing the size of the guard window and reference window holds the potential to enhance the detection capabilities, for the sake of economic computation costs three parameter sets of [CA-CFAR](#page-11-4) and two sets of [OS-](#page-11-5)[CFAR](#page-11-5) are selected. It is very important to choose an appropriate size of the guard and reference window to balance the sensitivity of detecting targets and accurately estimate the clutter power.

The choice of window size will differ for targets with different sizes. Based on the idea of [OS-CFAR](#page-11-5) tailored to [DSTs](#page-11-6) [\[17\]](#page-47-6), the proposed method aims to provide an accurate detection result of range and Doppler positions, which also shows more accurate detection results with  $p_{fa}$  under  $10^{-2}$  than [2D](#page-11-8) [CA-CFAR](#page-11-4) and 2D [OS-CFAR.](#page-11-5) It accumulates the dispersed energy of [DSTs](#page-11-6) to make a stronger reflected echo energy and implements [1D](#page-11-20) [OS-CFAR.](#page-11-5) The extension of [DSTs](#page-11-6) such as pedestrians and cyclists in radar primarily occurs within the Doppler bins. The detection performance of [DSTs](#page-11-6) witnessed an improvement when using the proposed [CFAR.](#page-11-3) Despite having a larger size and [RCS,](#page-11-17) cars exhibited a lower  $p_d$  in ca3 and os2 in [Figure 5.4](#page-41-0) compared to pedestrians and cyclists. This outcome might result from the size of the windows is not large enough. Ideally, a larger window size will help improve the detection performance while the computation time will increase heavily. For the sake of limited time, larger window sizes are not considered in this thesis.

More importantly, the proposed algorithm witnessed a dramatic drop in running time because it finds the potential range bins first and then implements [1D](#page-11-20) searching along the Doppler axis, while if it is employed in a multi-target scenario, the computation time is expected to increase.

**6**

## **CONCLUSIONS**

<span id="page-44-2"></span><span id="page-44-0"></span>*This chapter summarizes the results and the contributions of the thesis. Moreover, it offers recommendations for potential avenues of future research.*

## <span id="page-44-1"></span>**6.1.** CONCLUSIONS

The thesis explores the detection performance with three types of targets with pedestrians, cyclists and vehicles by applying different [CFAR](#page-11-3) detectors. At first, the sensors on [AVs](#page-11-2) which are directly related to the detection performance of surroundings play a vital role in realizing "Full driving autonomy" (Level 5). After comparing the pros and cons of different sensors, the abilities of [FMCW](#page-11-1) radar to provide accurate range and velocity measurement of objects in relation to the radar and robustness of all-weather conditions make [FMCW](#page-11-1) radar an essential sensor in [AVs](#page-11-2) systems. During the literature review, two main research gaps are pointed out:

- 1. **Scarce validation on public real-world radar dataset.** The assessment of detectors via the publicly available real-world traffic datasets holds significant significance. Real-world datasets include practical environmental information and vehicular actions that may not be fully replicated in simulated settings. Furthermore, the adoption of a public real-world dataset contributes to the comparability of various radar detectors within the same scenario.
- 2. **Conventional[CFAR](#page-11-3)detectors are typically not designed for [DSTs](#page-11-6) but many [VRUs](#page-12-0) are extended targets, such as pedestrians.** [CA-CFAR](#page-11-4) and [OS-CFAR](#page-11-5) are two conventional detectors that fail to utilize the Doppler-spread information from pedestrians.

The enhancement of detection outcomes is visualized through the utilization of two types of charts, [ROC](#page-12-2) curves of selected [CFAR](#page-11-3) detectors on different object categories and the computation time of three [CFAR](#page-11-3) detectors under different parameter settings in seconds. The proposed [CFAR](#page-11-3) detector demonstrates better performance in scenarios involving [DSTs,](#page-11-6) outperforming both [CA-CFAR](#page-11-4) and [OS-CFAR,](#page-11-5) particularly evident in the <span id="page-45-1"></span>performance curve of the proposed [CA-CFAR](#page-11-4) for pedestrian detection. The proposed algorithm exhibits a significant reduction in running time as it identifies potential range bins first, followed by [1D](#page-11-20) searching along the Doppler axis. In contrast, [2D](#page-11-8) [CA-CFAR](#page-11-4) and [2D](#page-11-8) [OS-CFAR](#page-11-5) require scanning through all units in [RDM,](#page-11-7) resulting in longer computation time.

## <span id="page-45-0"></span>**6.2.** RECOMMENDATIONS

This section aims to suggest some work to be done in the future. Suggestions are given as follows:

- The distribution of CARRADA dataset is followed by Weibull distribution, demonstrated in [Appendix 6.2.](#page-49-0) [CFAR](#page-11-3) detectors based on the statistical properties of the received signals. Understanding the clutter distribution enables the detector to determine the appropriate statistical metric, such as median or mean, for setting the detection threshold. This ensures that the detector maintains a consistent false alarm rate while effectively detecting targets. Therefore, potential improvements can be realized by studying the parameter estimation of target clutter.
- Due to limitations in computational capacity and time, more parameter sets are not done to explore the influence of larger window sizes on large-size targets. Therefore, more [ROC](#page-12-2) analysis can be studied by increasing the number of reference and guard windows. In addition, more frames of targets can also be investigated.

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## **APPENDIX**

<span id="page-49-2"></span><span id="page-49-0"></span>*This appendix demonstrates the fitting of a Weibull distribution to the experimental data used in this thesis. This could be used in future work for a better estimation of the detection threshold.*

The road clutter shows similarities to Weibull clutter [\[35\]](#page-48-8). The Weibull distribution is a two-parameter distribution and the [probability density function](#page-11-14) [\(PDF\)](#page-11-14) [\[36\]](#page-48-9) can be expressed as [\(1\)](#page-49-3),

<span id="page-49-3"></span>
$$
f(x;k,b) = bkx^{k-1}e^{-bx^k}
$$
 (1)

where *k* is the shape parameter and *b* is the scale parameter. The Weibull distribution serves the exponential distribution (*k*=1) and the Rayleigh distribution (*k*=2).

The [cumulative distribution function](#page-11-21) [\(CDF\)](#page-11-21) is determined by [\(2\)](#page-49-4),

<span id="page-49-4"></span>
$$
F(x; k, b) = 1 - e^{-bx^k}
$$
 (2)

[Figure 1](#page-49-1) shows the distribution of the clutter data (blue) and the curve of the Weibull distribution (red). All non-target units are sampled and demonstrated in the bar chart. The [PDF](#page-11-14) result provides clear evidence that the clutter power is well-fitted by the Weibull distribution. Therefore, more improvement could be around the distribution of the clutter power to enhance the probability of detection.

<span id="page-49-1"></span>

Figure 1: The [PDF](#page-11-14) of Carrada dataset and the Weibull distribution. The fitting result indicates a close match between the [PDF](#page-11-14) of clutter power and the Weibull distribution.