Reflection

The topic of the thesis is "Threshold: the Temporary Act in creating spaces" which focus on how people create their own spaces. The development and conclusion of the research leading the creation of spatial strategies in creating architectural spaces. The relationship between the research and design stages consists of a series of translation from 2D mapping to 2.5D mapping and flat models and finally towards the spatial design. A series of spatial exploration was carried out based on the 2D mapping and causing the development of flat models. The exploration requires a critical understanding and interpretation of the 2.5D mapping, such as plane projections, corner conditions, boundary sub-division, surface extrusion and grid orientation. Also, the development of flat models intends to question the condition of Thresholds and explore the idea of spatial simultaneity and ambiguity. Several spatial strategies are later developed from the exploration of each specific flat models which helps in creating architectural spaces, such as cantilever space, oblique space, interweaving space and punched space. The spatial strategies create the experience of spatial simultaneity and ambiguity which closely related to the idea of Threshold, they intend to blur, dissolve and fragmentize the spatial boundaries and also decompose the ordinary spatial logic. The whole process provides a further and an alternative way to understand the creation of space. Personally, the design is coherent to the research topic and it also gives an alternative way to return to the perspectives of research and mapping about the idea of Threshold.

This studio interested in spatial alternatives and utilized mapping as the main tool to observe, analyze and design. Originally, Threshold describes the demarcation of doorway or the transition between spaces. However, by adopting an alternative perspective and approach, the essence of Thresholds is being revealed and analyzed. Children counseling center is decided as the project program, since it offers a complex and heterogeneous spatial and programmatic conditions, different degrees and conditions of Thresholds are associated simultaneously. Also, this program offers opportunities to question the existing spatial logic and allows exploration of thresholds by applying those spatial strategies.

The intention of the design is to create different conditions of Thresholds which allow spatial transgression and interpretation to take place by creating a simultaneous and ambiguous spatial conditions. Moreover, in Istanbul, thresholds and spatial transgression always take place in the public domain. People apply different spatial tactics to create their own threshold by taking advantages from the existing spatial elements, and thus disrupting the existing spatial order. This is also reflected in the design project, the creation of horizontal and vertical elements and also fragmentize the spaces which triggers people to establish their own spaces and allow spatial transgression, intervention and disruption to take place. The design depicting the autonomous of body act in space.