Location
The city of Belgrade, the capital city of Serbia.

Context background & Problem statement
Belgrade is a unique city, it is divided into 3 parts because 2 international rivers, Danube and Sava, and these 3 parts belonged to different country in history, and now they become into one city. However, these 3 part not only have different landscape, but also have different social background to other wards, this city is not only separated in spatial aspect, but also in social and economic aspects. Recently, the government want to take a step of these three parts, to integrate this city to form a whole. In the middle of Belgrade, there is a big island, which is called the Great War Island and the waterfront of Danube. Although this island is not as big as the other islands in nature reserves, this island can be an opportunity to integrate the city of Belgrade.

Research question
A landscape architect, I think landscapes can be a statement which can integrate the space, economy, ecology and society well. Therefore, for the Great War Island, I think it can be an opportunity to develop the desolate waterfront of Belgrade. In order to achieve this goal, I start from the research questions:

1. How to use the great war island and the waterfront of Danube as an opportunity to integrate the three separate parts of city, thereby enriching the physical and environmental identity of Belgrade?

Design process
In order to design the site, I took four design steps to achieve the whole design.

1. Firstly, inspired by the case study, I open the old canal and made a new topography to fit with various natural and urban forces happen in this area.
2. Secondly, I design various spaces suitable for the possible flows through analyzing the behavior of actors and the existing situation.
3. Thirdly, Overlay these flows, I can know some area suitable for a large number of people go into, some area not. And then use space syntax to provide a scientific and effective way to connect. In order to achieve the desired effect of accessibility. However, due to the space syntax is a computer program, the design must be considered from human perception. I need to have some modification and supplement to the basic traffic system.
4. Fourthly, considering the landscape and program, design some interesting points to provide the modification and supplement to the basic traffic system.

After design these four steps, I can have the master plan.
In 2014, the Great War Island is a natural reserve area and the river looks like a river which cut off the relationship between the city and the island.

First phase is reopening of the canal according the existing topography and uying the out to put up the hils to make a new landscape.

Second phase is adding new activity center, this will be an important interesting spot to attract visitors to enter the island.

Third phase, due to the flow of the visitor, the land is suitable for building the sites for the tourists and the sport center can be build.

Fourth phase, because the visitors living in this area, the night life area along the island can be developed. If the night life area can be provided with a variety of facilities, then the night life area will become a new travel center.

Fifth phase, when the waterfront is full of the flow of city residents and tourists, the abandoned Belgrade water park can be transformed into a new waterfront activity area.

Sixth phase, when cultural centers developed, the art area can be established, using some path to connect the open area in the forest, and the art area on the island.

Seventh phase, also the art and culture areas are built, design identifying path to connect the heritage spots and the docks, in the same time, develop a water traffic system.

Eighth phase, because the water traffic system, the communication between different sides can be more permanent. And then, the effect in the north part of river can be established.

Because of the design is considering the flow of people. Therefore, the urban flows also can affect the whole city. This design is to implement the concept of flow in time level. Which means the flows of people can make the site be more dynamic.
Spring
In spring, when the water level is located in the highest level, the square can become a leisure place, which also can be a place for circus, party etc.

Summer
In summer, when the water level is located in the lowest level, the lake can become the field for summer music festival or the site for summer outdoor cinema.

Autumn
In autumn, when the water level rose slightly, by using a big roof, the field can be changed into the site for local cultural activities such as Jazz Festival, Belgrade book fair.

Winter
In winter, when the water level falls, the site can be a field which can be used for skating and Christmas market also can be there.
Looked at the space of this area, in some places is for fast urban flow, while in some places is for slow urban flow, and some for stay. Therefore, selecting suitable material to suggest people move in these places, such as, fast moving area suitable for pitch, slow moving area is suitable for the concrete pavement with direction, and stay area suitable for grass and gravel, etc.

One section for the stay area, it is can be seen that the elevation difference of the space dealing with the relationship between the water level change and urban flows activities in different seasons. In the construction level, you can see the material selection for spring water line, and the winter ice line. These materials not only provide for the four seasons water level changes, but also suggests that people stay in the space.
A landscape architect it very important to respect the landscape characteristics. For this site, the visual area is so important. You can see this in many old landscape paintings. Therefore, the whole design, except the central activity area as a visual point of interest may be reclined in the backyard

The flow of the river, no one has seen that, only when the people playing in the meadow, the water come into the lake, the bird swim in the canal. The flow is passing through.

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**Who has seen the wind?**

Who has seen the wind? Neither you nor I.

But when the leaves hang trembling, The wind is passing through.

Who has seen the wind? Neither you nor I.

That when the trees low down their boughs, The wind is passing by."

— CHRISTINA ROSSETTI
Flow Network

the design of the Great War Island
and the waterfront of Danube, Belgrade