

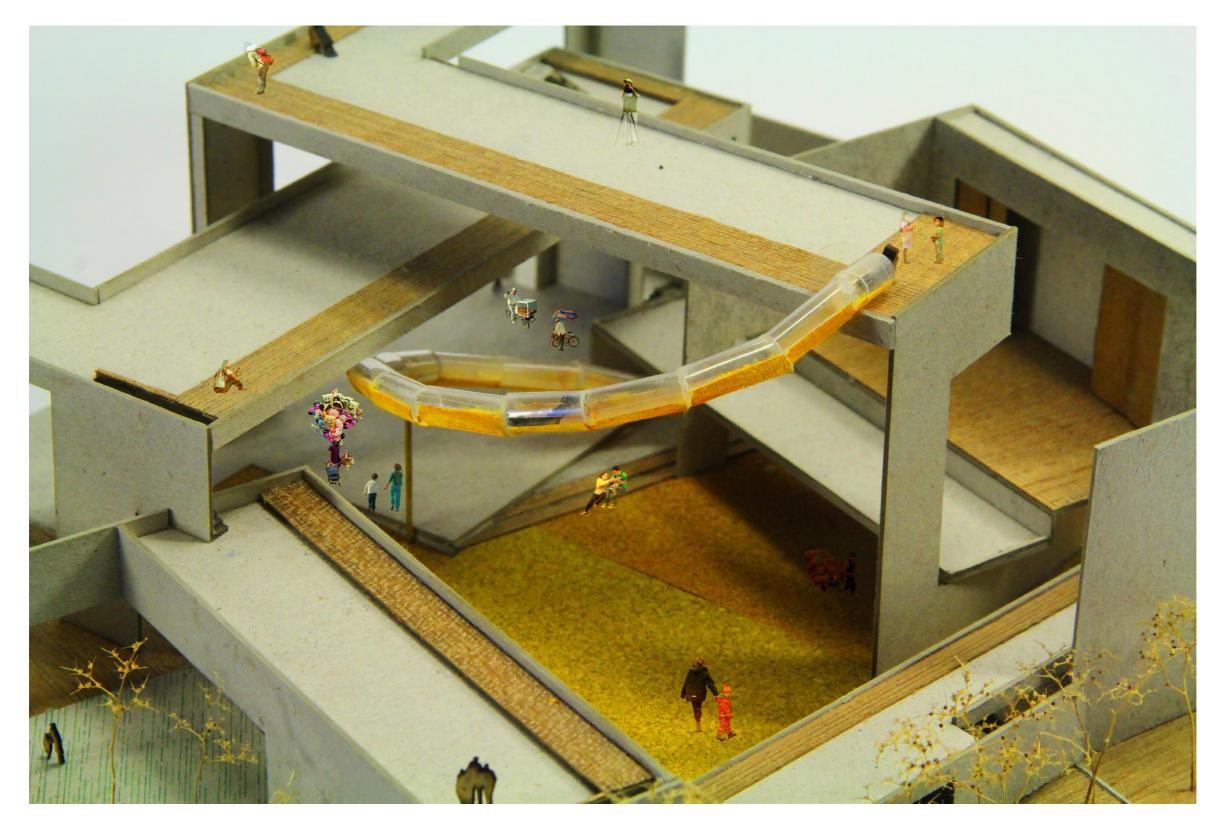
A playground for the performing arts A thematic architectural exploration of inside-outside, and play in the city

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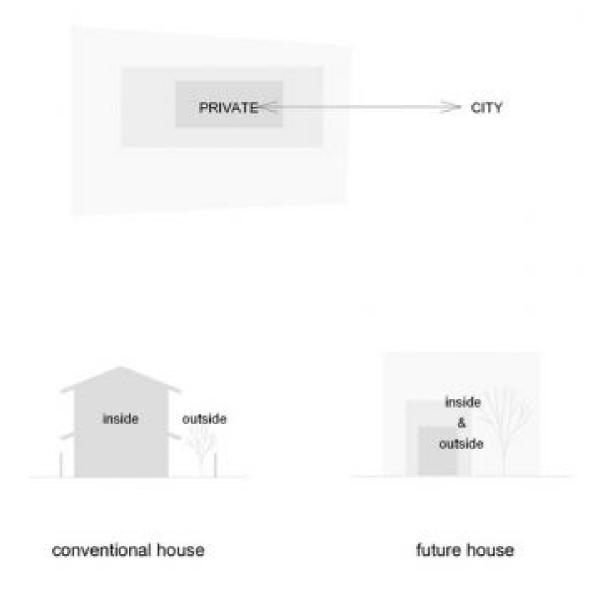
Overview

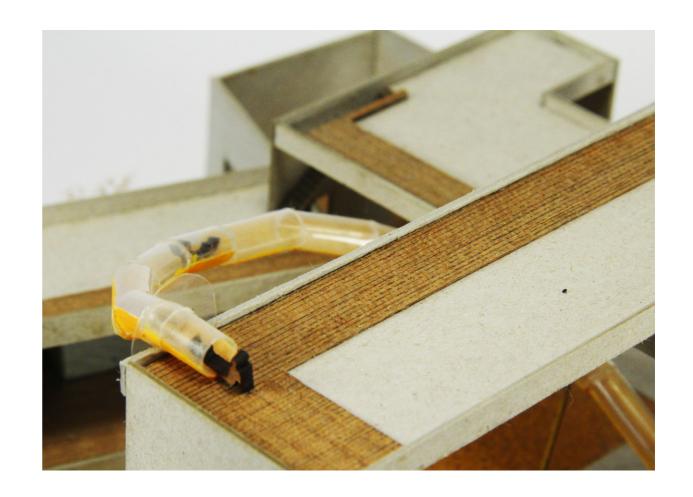


A hybrid of public building + public space, an alternative urban experience

Inside and Outside

Play





2. Case studies of La Soledad, Ludic City, Kinetic City

Appropriating space











Under the bridge

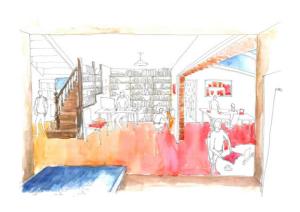


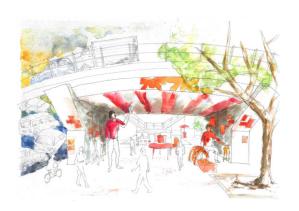
Case study spaces

Spatial impression







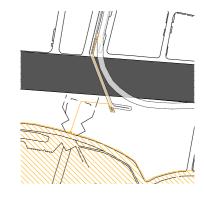


Urban context

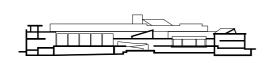




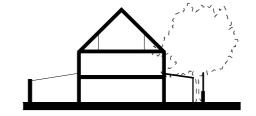




Sectional comparison









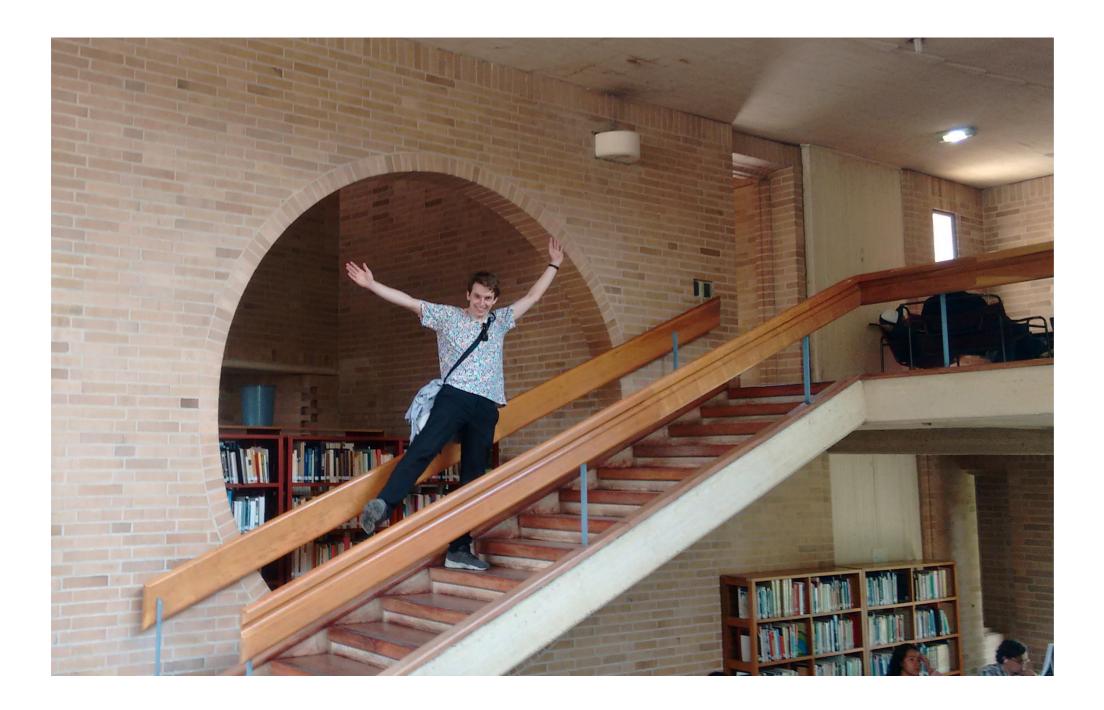








Ludic City



Threshold spaces present distinctive perceptual, behavioural, social and symbolic affordances, which also give rise to a great variety of play.

- Quentin Stevens

Kinetic City



The Ibero-American Theater Festival of Bogota

3. Responding to Fragmented Bogota

Fragmented Bogota







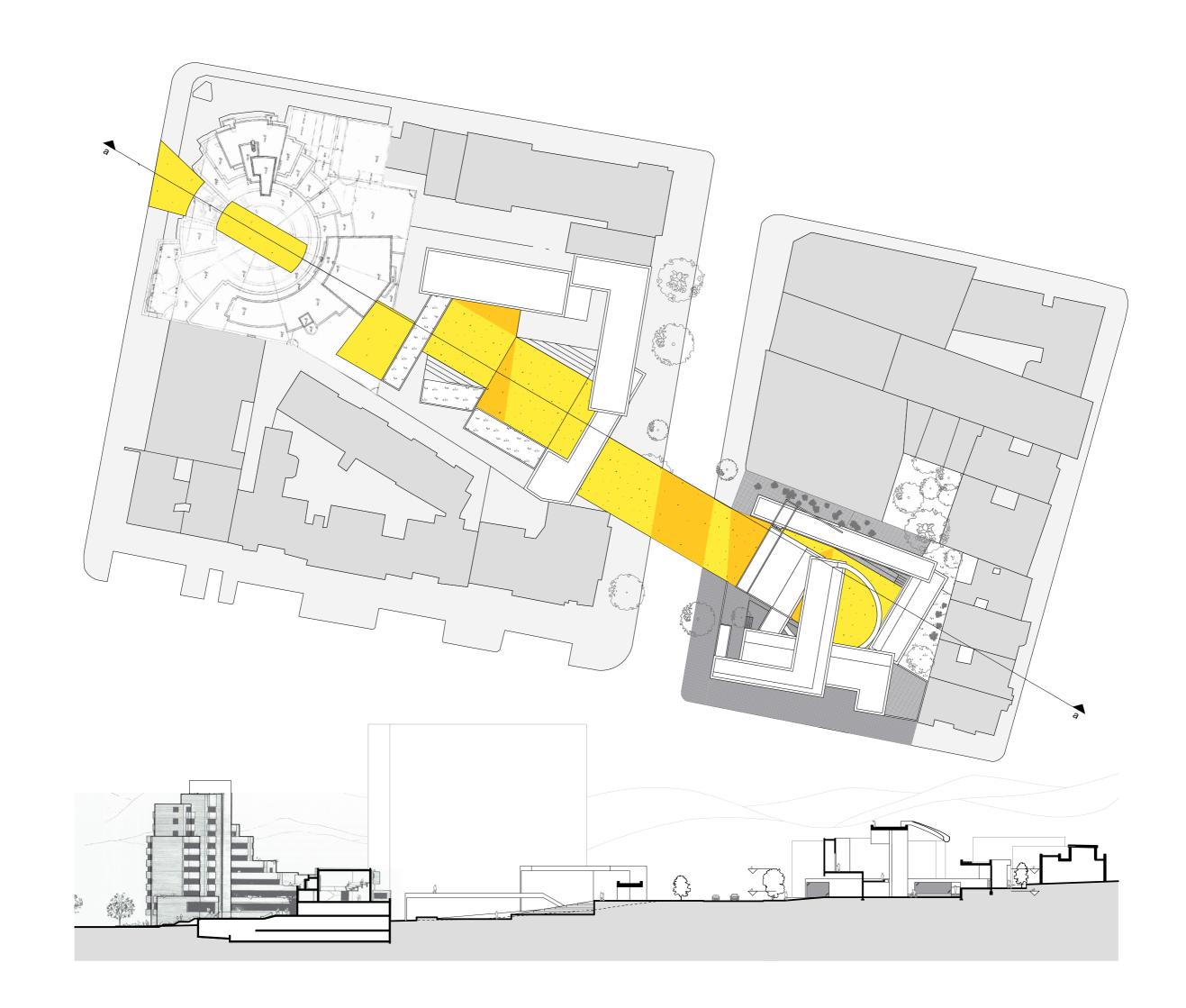
Site analysis



Aerial view



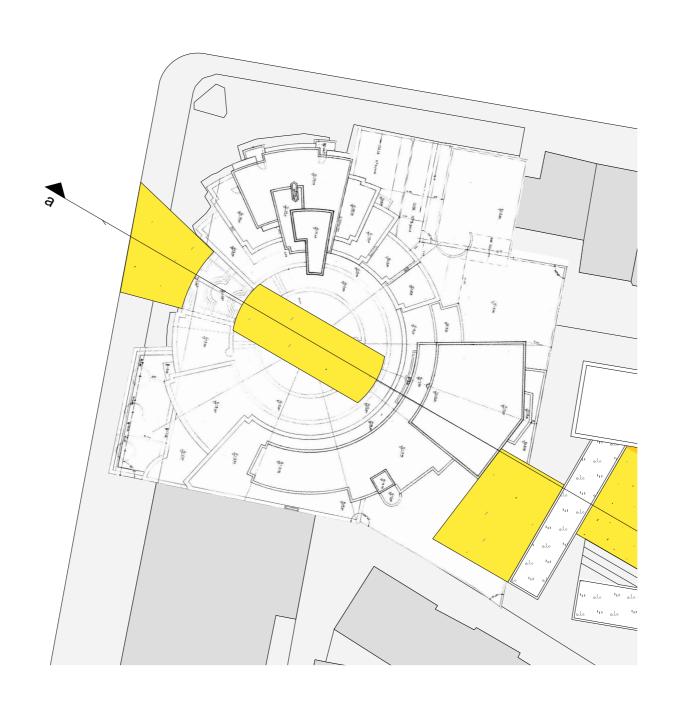
Sites strategy



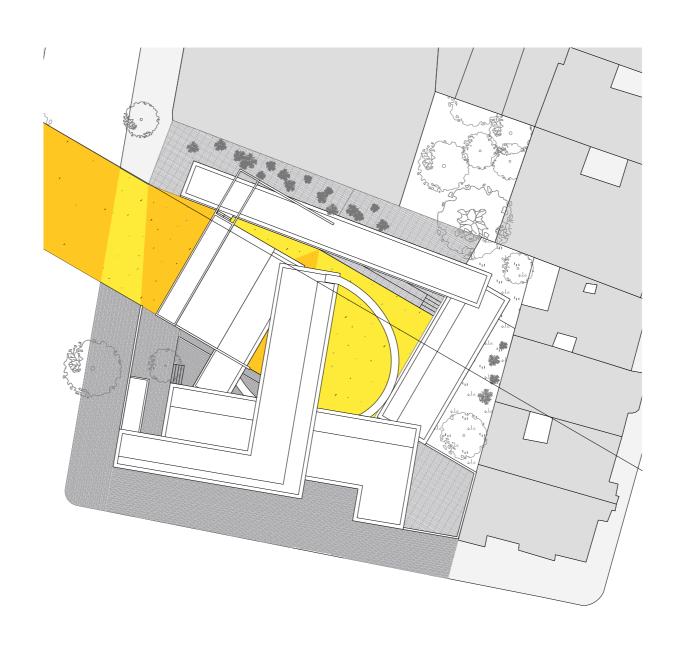
City Park



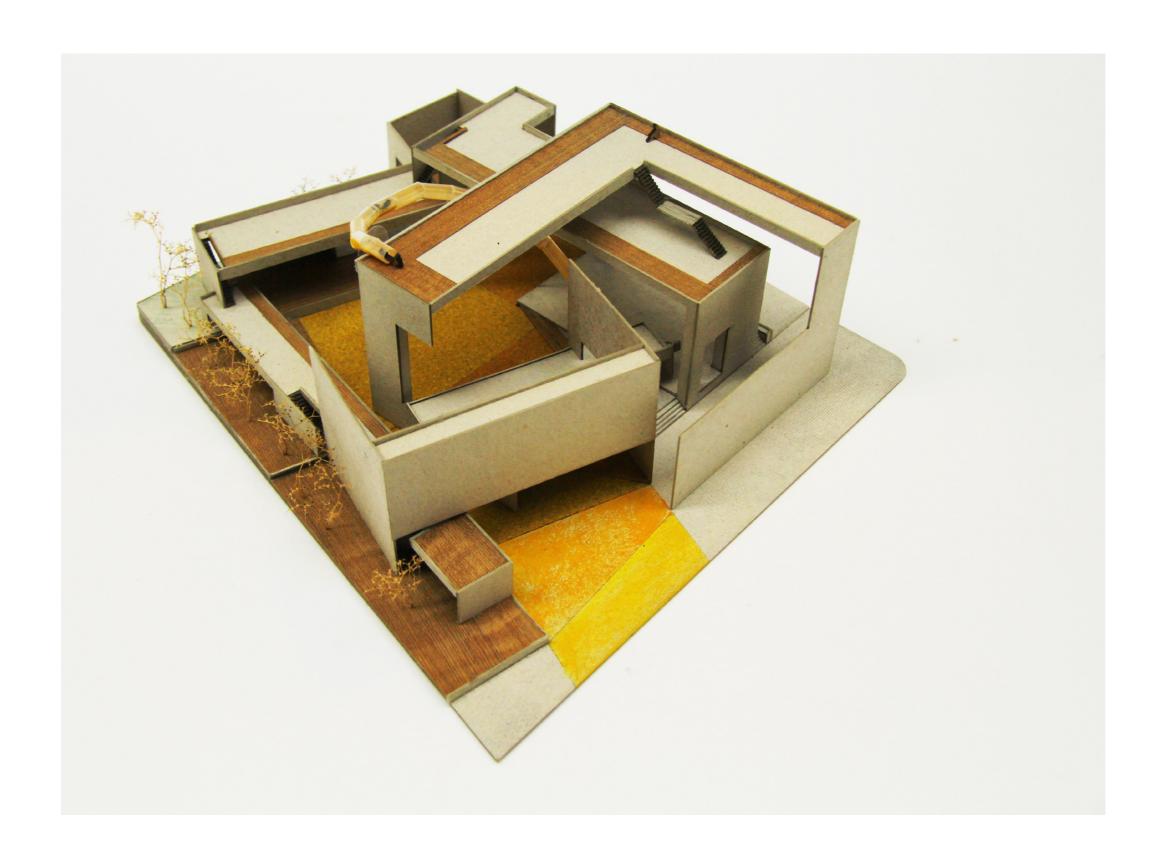
Automobil club de colombia



Playground for the Performing Arts

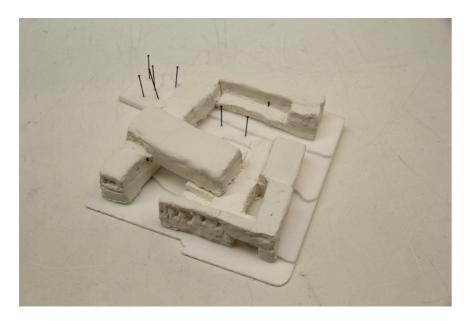


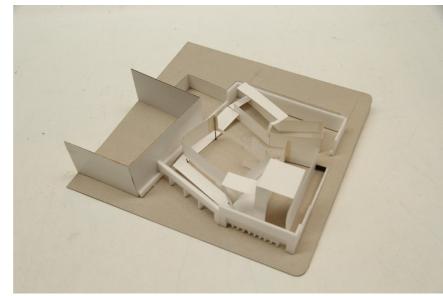
Language of planes



4. Planes as a tool for spatial definition

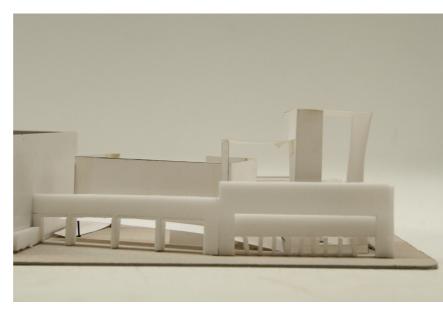
Design methodology





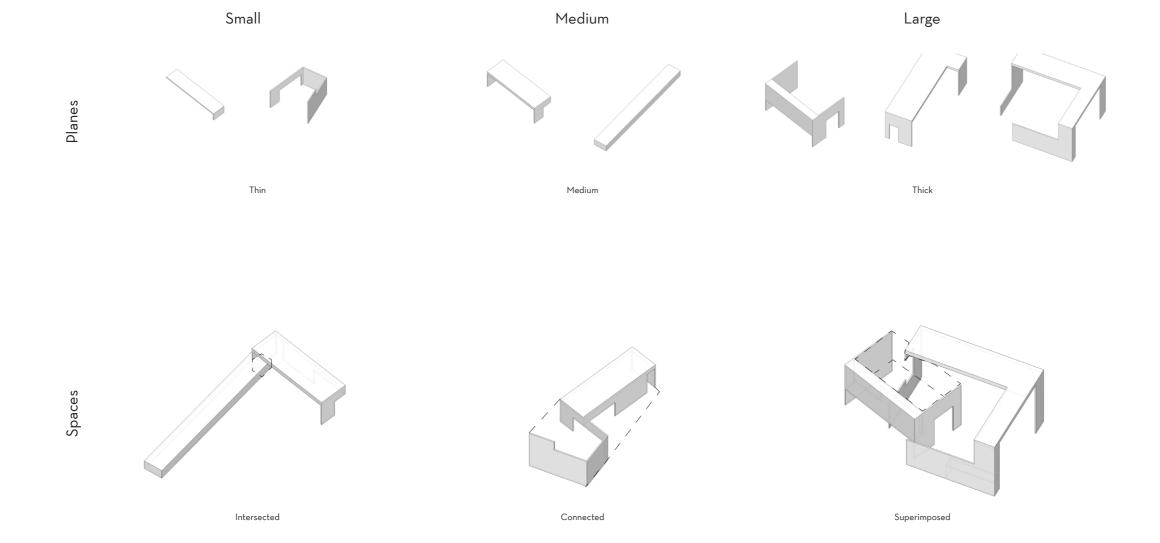






4. Planes as a tool for spatial definition

Intersect, connect, superimpose

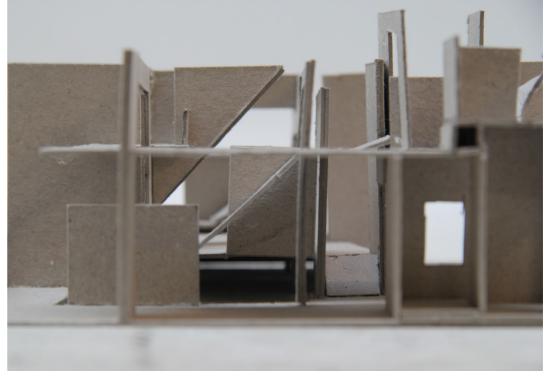


Folding planes, visual relationships

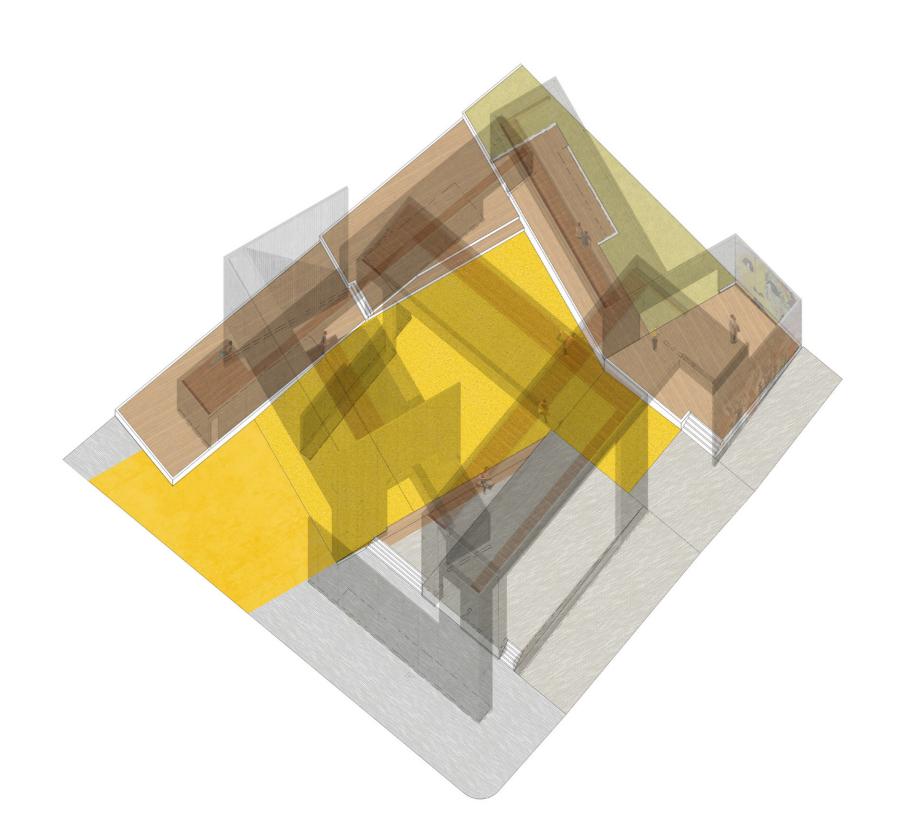


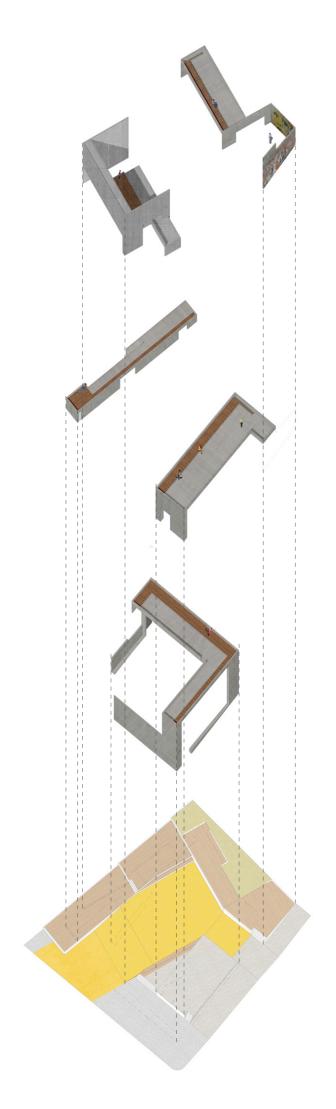
Works of Krijn de Koning





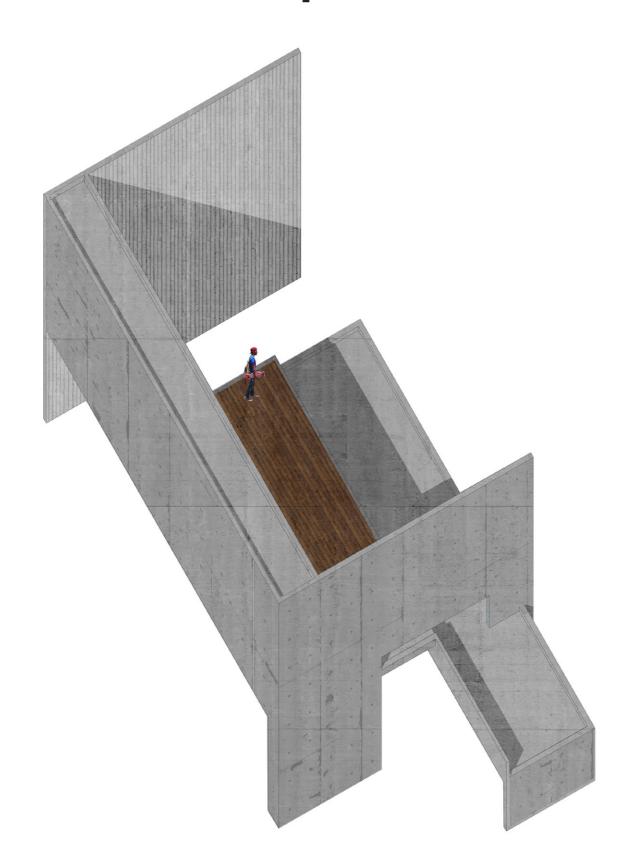
Xul Solar Museum, Pablo Tomas Beitia



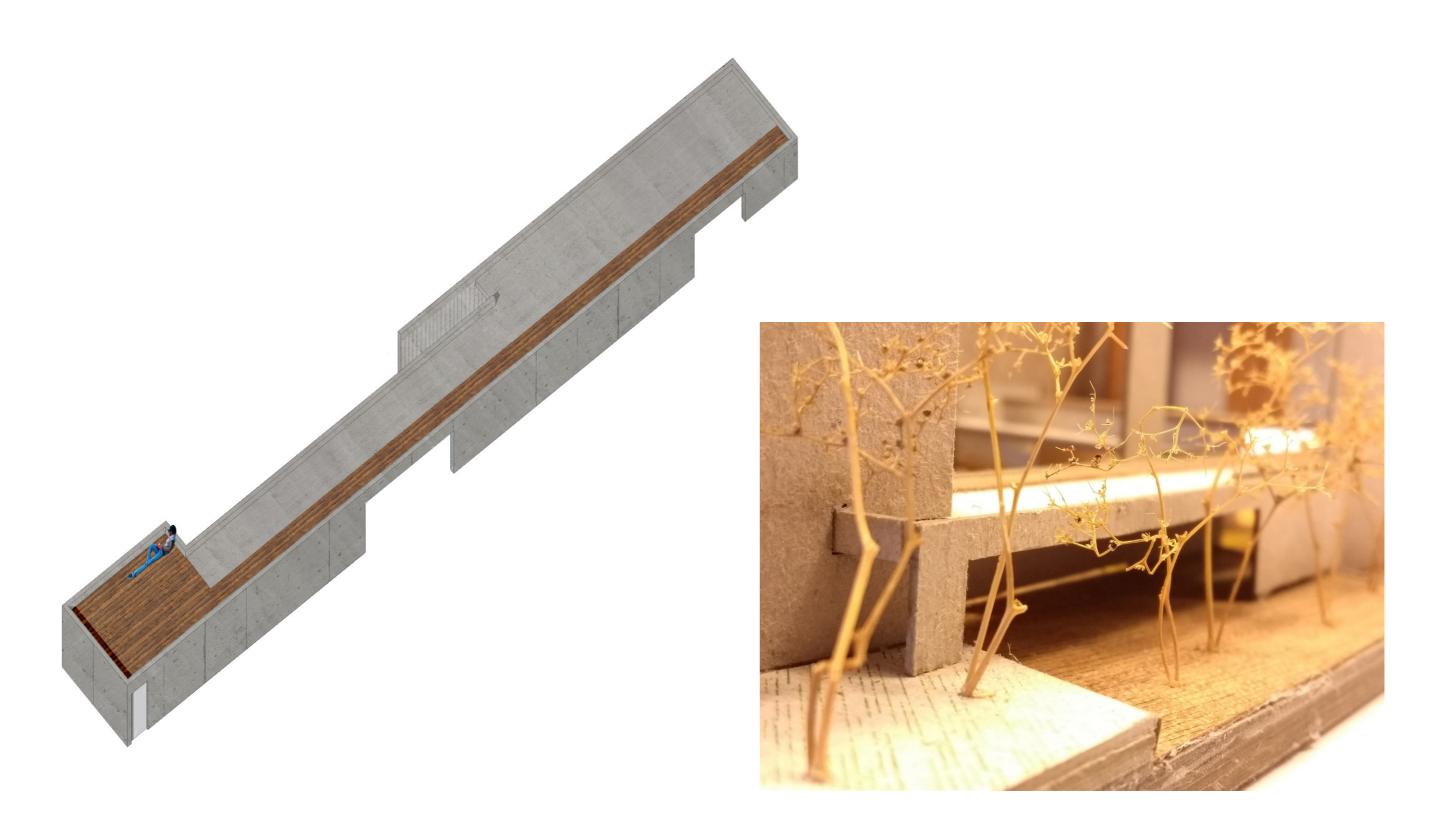


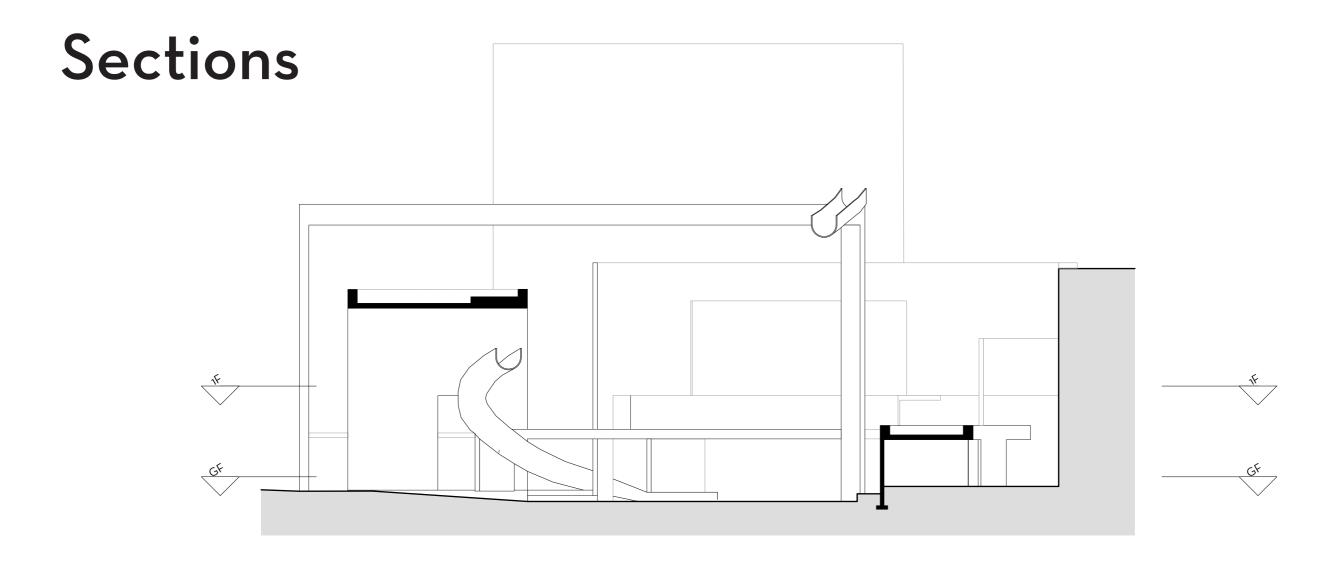
5. Spaces of the project

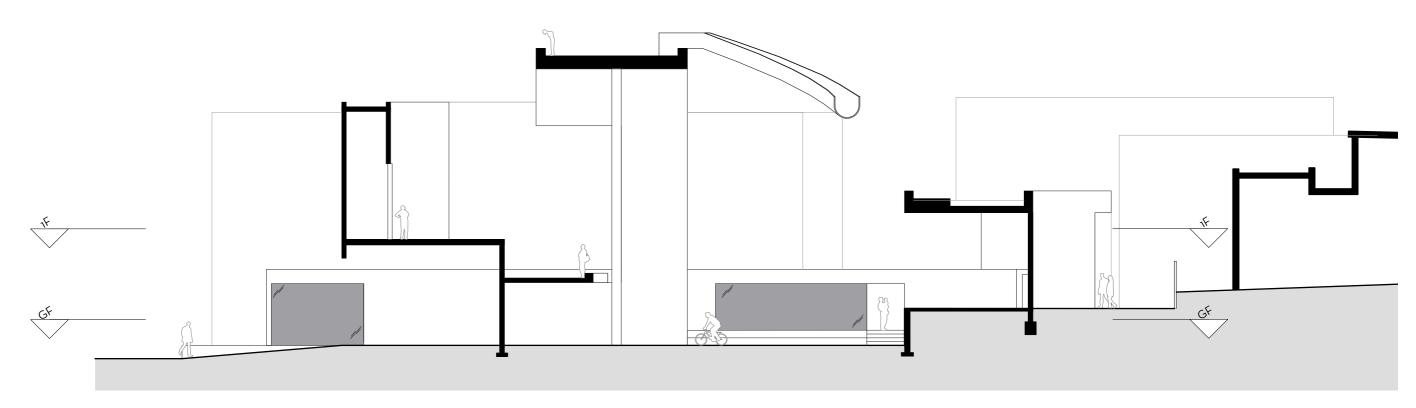
Theatre space

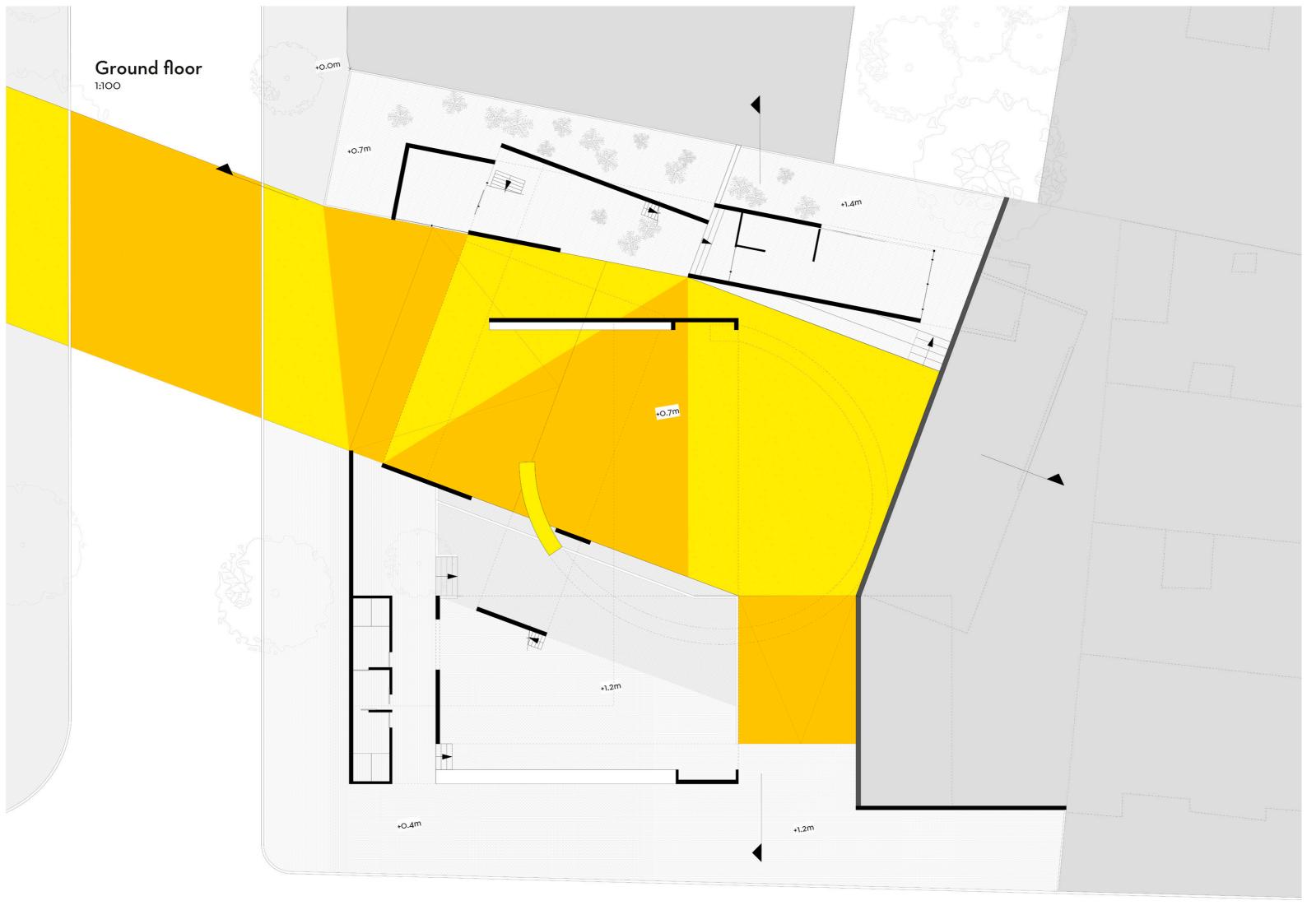


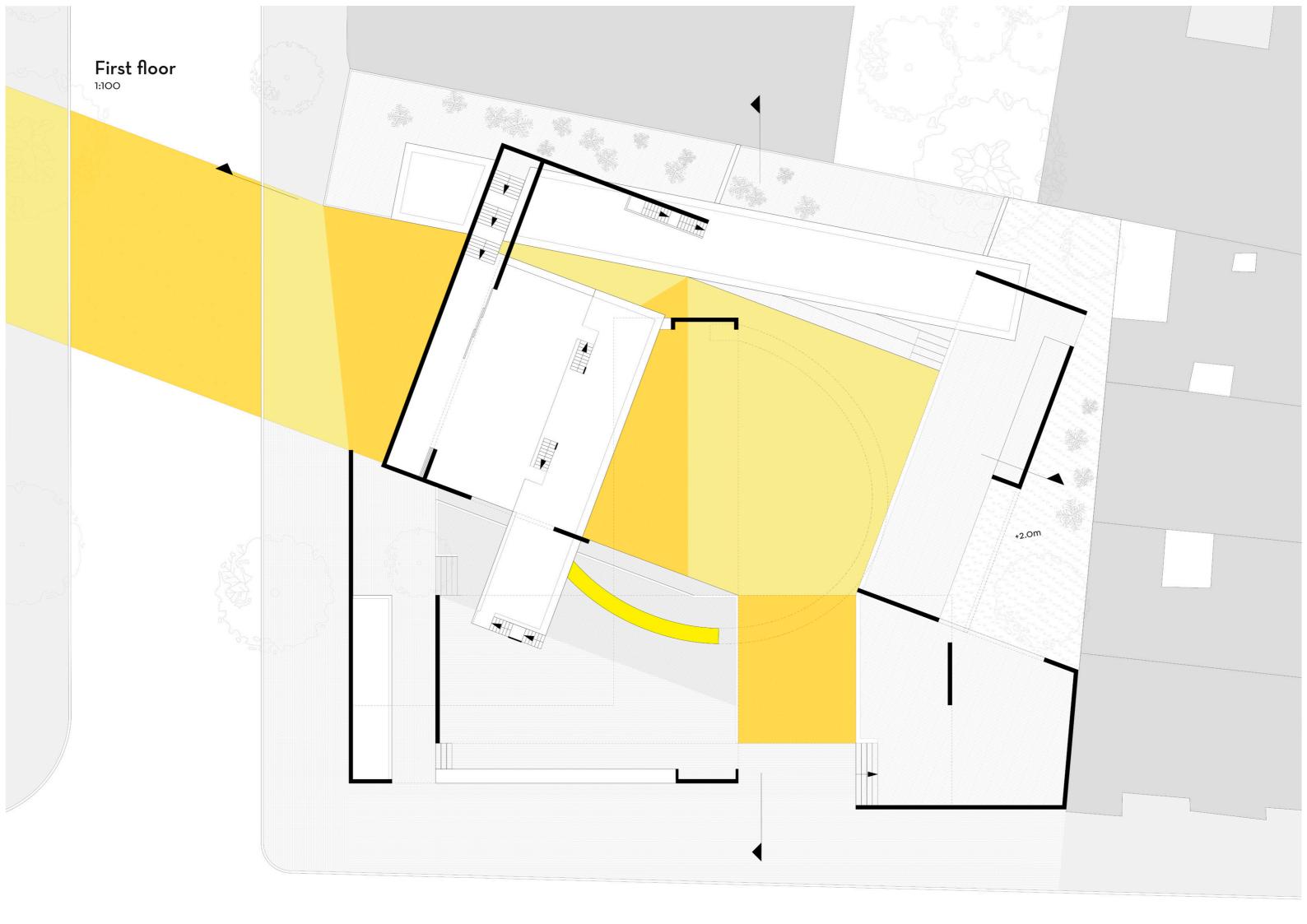




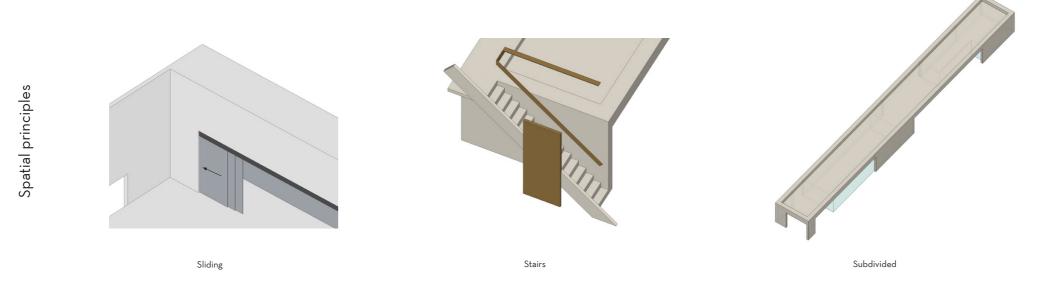


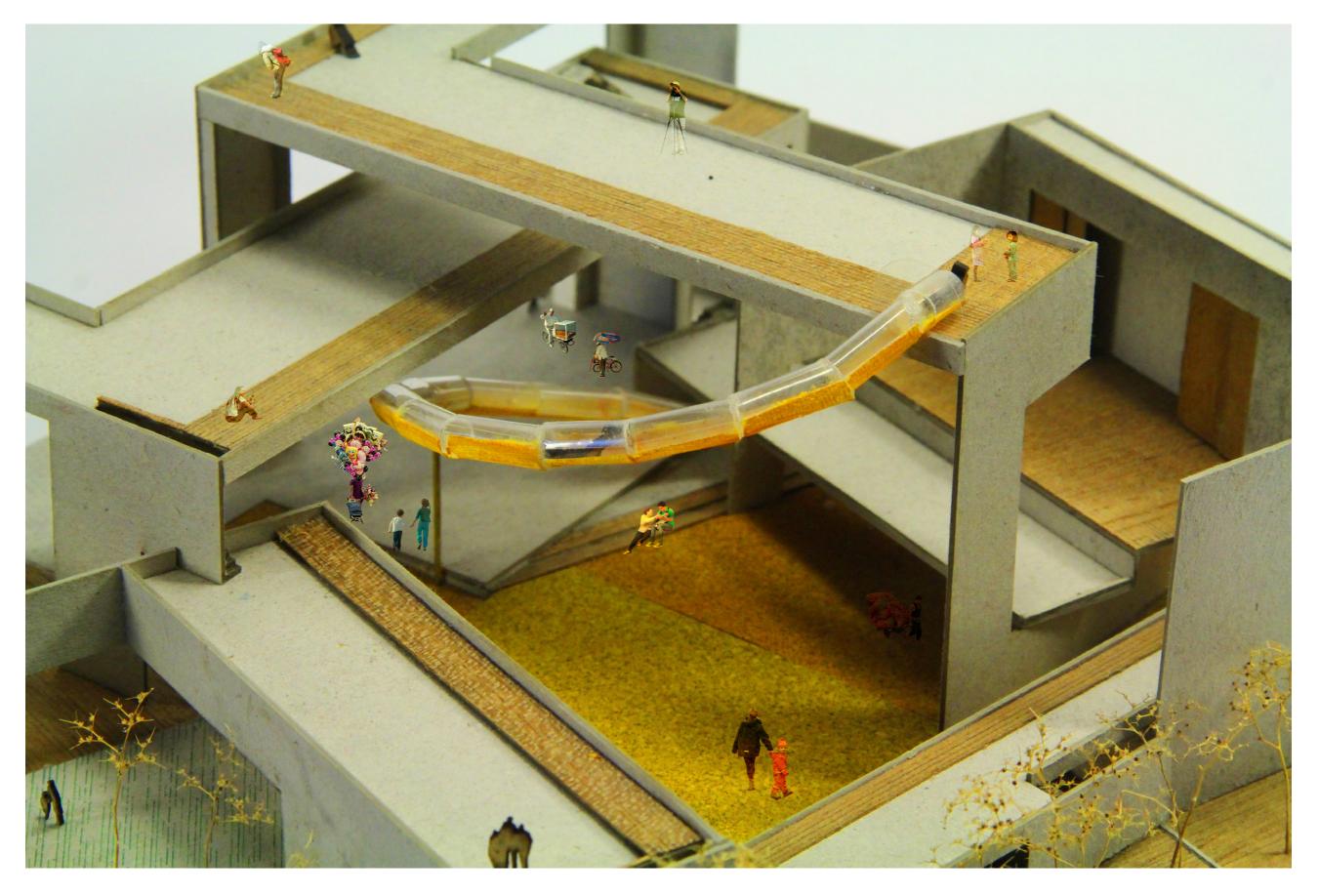




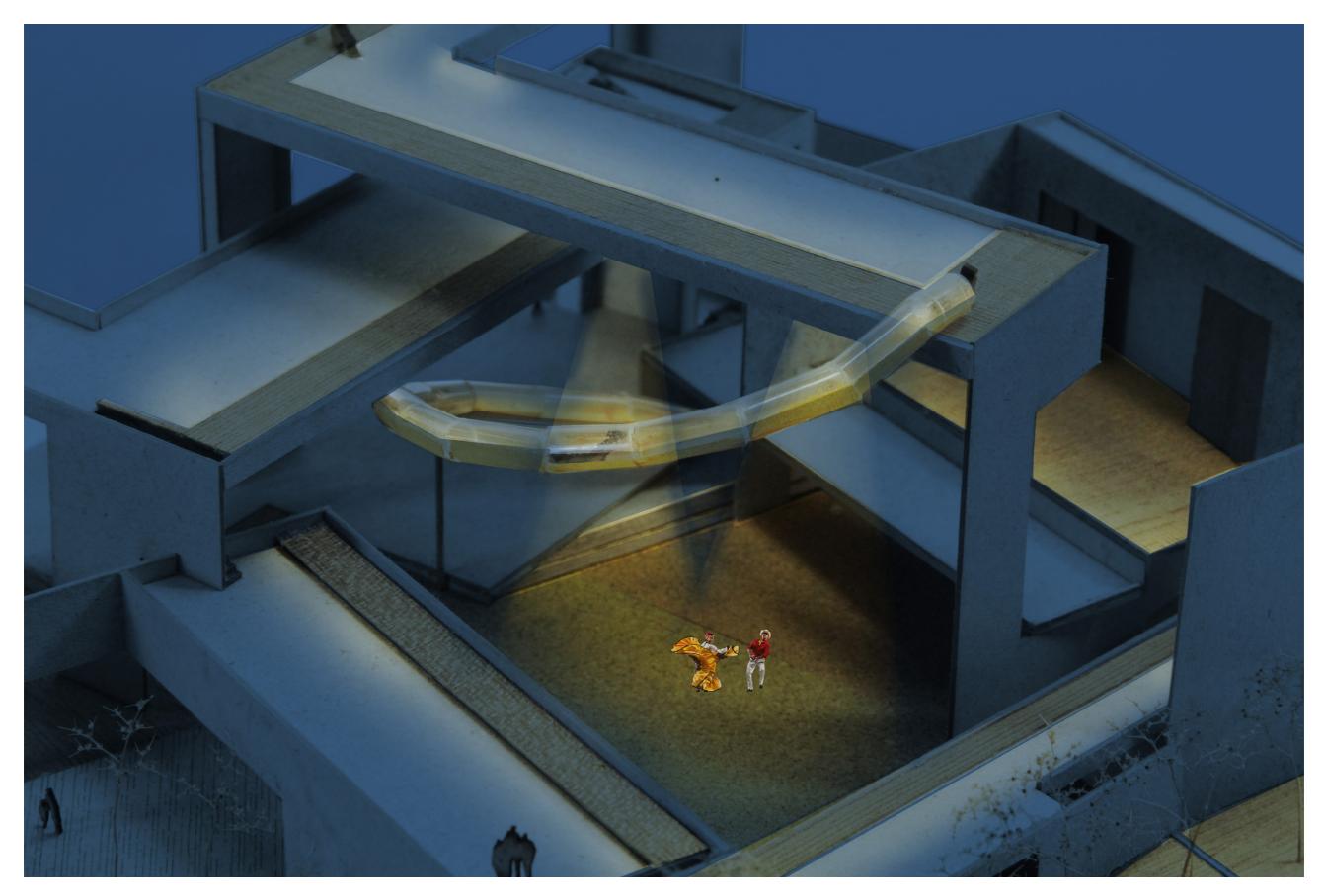


Enclosed spaces





Day scenario



Night scenario

