Using CityGML with EnergyADE Data in Ladybug Tools

P5 Presentation Xin, Wang Student Number: 4740610 Mentors: Giorgio Agugiaro, Prof.dr. JE Stoter



Presentation Structure

- 1. Introduction of Master Thesis Topic
- 2. Theoretical Background and Related Work
- 3. Research Methodology and Conceptual Design
- 4. Technical Implementation Test Data Preparation
- 5. Technical Implementation Grasshopper Workflow
- 6. Results Analysis and Conclusion
- 7. Future Work



• Urban energy simulation provides insights in energy demand/consumption, sun energy potential, comfort index, CO2 emission etc.





Energy Atlas Berlin. A key tool was developed for energy & water infrastructure planning.

Energy simulation of a mixed-use district development in Boston, MA, USA.



- Ladybug tools: free, open-source, python packages.
- Honeybee is the 'bug' of energy in the family. Access to Daysim, Open Studio and EnergyPlus, Therm and Radiance.
- 3 major advantages: <u>ease of use</u>, low cost of adoption and <u>high level of customization</u>.



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- Ladybug tools are integrated into Rhino Grasshopper (GH).
- Rhino Grasshopper is a visual programming interface. It has a few nice features: 'Drag-and-Drop', 'WYSIWYG', (Iron)Python.
- Workflow of Ladybug tools: 3D geometry (GH) + local metrological data (.EPW file) + simulation parameters = simulation results



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Demo Time! 😊

A. Drag-and-drop: Define building/zone programs in Honeybee.B. 'WYSIWYG': Color building surfaces by surface types.



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Ladybug tools provides access to many simulation engines.





Ladybug workflow and functions.





Weather Data Map from Ladybug Team.





Content of .EPW file.



- Ladybug tools have their disadvantages: Manually Creating Rhino Geometries + Entering/Selecting Parameters.
- Prone to errors, not feasible and oversimplify the situation (same values apply to every object).
- What if Geometries + Attributes (Parameters) are already available in one piece of data?



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HONEYBEE







Dragonfly implementation example (UHI study)



Define Building Typologies



Dragonfly implementation example (UHI study)



What if Geometries + Attributes (Parameters) are already available in one piece of data?

CityGML + EnergyADE!



- **CityGML** :Open standardized XML-based data model for virtual 3D city. It could be expanded by Application Domain Extensions (ADEs).
- EnergyADE: modules of Building Physics, Occupants Behavior, Material & Construction.
- Demo Time! CityGML Example in Notepad++ and FZK Viewer.



Diagram: Energy-ADE



UML Diagram CityGML Energy ADE. [8]



- **BUT**, Rhino+GH does NOT take CityGML as inputs.
- If even it does, classes and attributes in CityGML EnergyADE <u>may not</u> <u>be same</u> as Honeybee input parameters.



- **Research Objective:** How to utilize CityGML with EnergyADE data in urban energy simulation process when using Ladybug tools?
 - 1. What key parameters are needed using Honeybee?
 - 2. Where are these key attributes located in CityGML EnergyADE data schema?
 - 3. How to retrieve both geometry and semantic from CityGML data? After doing that, how to <u>organize</u>, <u>store</u>, <u>transform</u> these information?



- The goal of this research is to:
 - 1. Create mapping between CityGML EnergyADE to Honeybee;
 - 2. Retrieve, organize, store and transform mapped information from CityGML data to Honeybee.



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2. Theoretical Background and Related Work

- Perez, Diane, and Darren Robinson believe good input data should be "<u>Ontology</u>" and CityGML is a good example.
- They also propose a workflow of data management for urban environment simulation.
- Urban energy simulation methodologies could be categorized as macro-simulation, micro-simulation and hybrid of the two.





Proposed data management process for Urban Environment Simulation.





2. Theoretical Background and Related Work

 SimStadt, a modular platform utilizes LOD1 and LOD2 CityGML data for urban scale energy demand simulation. It saves virtual 3D City model inside 3DCityDB and run the energy simulation by CitySim.





2. Theoretical Background and Related Work

 Giorgio Agugiaro took two approaches to estimate heating energy demand of buildings: one is estimation and the other is by using EnergyPlus simulation. He suggested that both approaches are complementary, not alternatively.



Monthly net energy demand of three different scenarios.



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3. Methodology and Experimental Design

The approach to answer above questions :





3.1 Data Model Summarizing

- 1. What key parameters are needed using Honeybee?
- 2. Where are these key attributes located in CityGML EnergyADE data schema?



3.1.1 Energy Modelling Concepts of Honeybee and CityGML EnergyADE

- Honeybee: thermal zones (HBZone) thermal surfaces (HBSurface). Windows are modelled as belongs to surfaces.
- CityGML EnergyADE data : building thermal zone(s) thermal boundaries. Windows are modelled as thermal openings.



3.1.1 Energy Modelling Concepts of Honeybee and CityGML EnergyADE



Geometry modelling concepts of Honeybee.



- Honeybee provides two very handy components SrfAttributeList and ZoneAttributeList.
- Two tables are created for Honeybee parameters (Zone Attributes and Surface Attributes).

| | Zone Program |
|-------------------|---|
| | Zone Floor Area |
| | Zone Volume |
| | Building Program |
| | Is Conditioned |
| | HVAC System Type |
| | Occupancy Schedule |
| | Occupancy Activity Sched |
| | Heating SetPoint Schedul |
| | Cooling SetPoint Schedul |
| | Lighting Schedule |
| | Equipment Schedule |
| | Infiltration Schedule |
| | Equipment Load Per Area |
| | Infiltration Rate Per Area |
| | Lighting Density Per Area |
| | Number of People Per Are |
| | Ventilation Per Area |
| | Ventilation Per Person |
| zoneAttributeList | Name Ventilation Schedule |
| | Recirculated Air per Area |
| | Outdoor Air Requirement |
| | |
| | Cooling SetPoint |
| | Cooling SetPoint Cooling SetBack |
| | Cooling SetPoint Cooling SetBack Heating SetPoint |
| | Cooling SetPoint Cooling SetBack Heating SetPoint Heating SetBack |
| | Cooling SetPoint Cooling SetBack Heating SetPoint Heating SetBack Max Humidity Setpoint |
| | Cooling SetPoint Cooling SetBack Heating SetPoint Heating SetBack Max Humidity Setpoint Min Humidity Setpoint |
| | Cooling SetPoint Cooling SetBack Heating SetPoint Heating SetBack Max Humidity Setpoint Min Humidity Setpoint Fraction Zone Daylight Cr |
| | Cooling SetPoint Cooling SetBack Heating SetBack Max Humidity Setpoint Fraction Zone Daylight Cit Daylight Crit Sensor Poin |
| | Cooling SetPoint Cooling SetBack Heating SetPoint Heating SetBack Max Humidity Setpoint Min Humidity Setpoint Fraction Zone Daylight C Daylight Cntrl Illum Setpo |
| | Cooling SetPoint Cooling SetPoint Heating SetPoint Heating SetBack Max Humidity Setpoint Fraction Zone Daylight Chtrl Daylight Cntrl Sensor Poi Daylight Cntrl Illum Setpc Glare Discomfort Index |
| | Cooling SetPoint Cooling SetPoint Cooling SetBack Heating SetPoint Heating SetPoint Heating SetBack Max Humidity Setpoint Min Humidity Setpoint Fraction Zone Daylight Crit Daylight Crit Sensor Poin Daylight Crit Illum Setpo Glare Discomfort Index Natural Verhildsino Assign |
| | Cooling SetPoint Cooling SetPoint Cooling SetBack Heating SetPoint Heating SetPoint Min Humidity Setpoint Min Humidity Setpoint Fraction Zone Daylight C Daylight Cntrl Illum Setpe Glare Discomfort Index Natural Ventilation Assigr Natural Ventilation Type |



| HBSurface Attributes | Semantic Meaning of Attributes |
|----------------------------|---|
| Radiance Material | The name of a material from default libraries or customized material from material customization components |
| EnergyPlus Construction | The name of an EnergyPlus construction from default libraries or customized construction from EnergyPlus construction customization components. |
| Surface Type | Values indicating different HBSurface types: 0- 'WALL', 0.5- 'UndergroundWall', 1- 'ROOF', 1.5-'UndergroundCeiling', 2- 'FLOOR', 2.25- 'UndergroundSlab', 2.5- 'SlabOnGrade', 2.75- 'ExposedFloor', 3- 'CEILING', 4- 'AIRWALL', 5- 'WINDOW', 6- 'SHADING' |
| Boundary Condition | Different boundary conditions of HBSurface: outdoors, surface, adiabatic, ground. |
| Shade Material Name | A customized shade material generated by shade material component. |
| Shading Schedule Name | A schedule which indicates when the shades are raised or lowered. |



| HBZone Attributes | Semantic Meaning of Attributes |
|----------------------------|---|
| Building Program | A built-in library with different types of buildings defined by loads and schedules, such as Office, Retail, MidriseApartment, Warehouse and etc. |
| Zone Program | Zone program is child class of building program which is usually defined by different zones function. For example, MidriseApartment::Apartment and MidriseApartment::Corridor. |
| Zone Floor Area | Floor area value of the zone with unit m2. |
| Zone Volume | Volume value of the zone with unit m3. |
| Is Conditioned | True or false to decide if HBZone is conditioned with an ideal Air Load System. |
| Occupancy Schedule | A list of data indicating change of occupancy rate by time. |
| Lightning Schedule | A schedule that indicates when lightning is on or off. |
| Equipment Schedule | A schedule that indicates when equipment is on or off. |
| Equipment Load Per Area | The maximum rate of equipment energy consumption with unit w/m2. |
| Infiltration Rate Per Area | The desired rate of outside air infiltrated into the HBZone per square meter with unit m3/m2.s (cubit meter per square meter per second). |
| Lighting Density Per Area | The desired lightning load per square meter with unit w/m2. |
| Number of People Per Area | The number of people per square meter inside HBZone at peak occupancy level with unit ppl/m2 (people per square meter). |
| Ventilation Per Area | The desired minimum rate of outside air per square meter going into HBZone with unit m3/m2.s. |
| Ventilation Per Person | The desired minimum rate of outside air per person going into HBZone through mechanical systems. The unit is m3/person.s. |
| Ventilation Schedule | The schedule for ventilation. |
| Cooling SetPoint | A number represents the thermostat cooling setpoint in degrees Celsius. |
| Cooling SetBack | A number represents the thermostat cooling setback in degrees Celsius. |
| Heating SetPoint | A number represents the thermostat heating setpoint in degrees Celsius. |
| Heating SetBack | A number represents the thermostat heating setback in degrees Celsius. |
| Max Humidity SetPoint | A number represents the humidistat maximum humidity setpoint in %. |
| Min Humidity SetPoint | A number represents the humidistat minimum humidity setpoint in %. |



• By checking up EnergyADE UML diagram, corresponding CityGML EnergyADE classes with attributes are matched.

| Honeybee HBSurface-based Approach Parameters | CityGML with EnergyADE Attributes |
|---|--|
| Radiance Material | AbstractMaterial:Gas AbstractMaterial:SolidMaterial |
| EnergyPlus Construction | AbstractConstruction:Construction |
| Surface Type | ThermalBoundary::thermalBoundaryType |
| Boundary Condition | |
| Shada Matarial Nama | ThermalOpening::indoorShading |
| Shaue material Name | ThermalOpening::outdoorShading |
| Shading Schedule Name | |



3.3 Data Retrieving

- There are two potential approaches:
- A. File-based approach
- 2. Database approach





3.3 Data Retrieving

- Based on the following considerations, this research focus only on database approach, not on file-based approach:
 - 'Hard-code' vs. Feature Manipulation Engine (FME) + 3DCity Database (3DCityDB) importer;
 - Compatibility and expansibility to other applications.
 - Quality of input data.
 - Data maintenance or update in the future;
 - Information sharing or cooperate during working process;
 - User friendly and prior programming knowledge.☺



3.4 Data Transformation

• Reconstruction of geometries, semantics and conversion of formats and units.



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4.1 Implementation – Test Data





4.2 Setup Database Approach

- FME is used for CityGML decoding and data mapping.
- 3DCityDB is enhanced by 3DCityDB Utility Package to provides schema for EnergyADE.
- The implementation process of setting up database approach is like figure below:





4.2.1 3DCityDB Setup

- The affiliation between classes is managed by table OBJECTCLASS with foreign keys parent_id and root_id.
- Predefined sequences of 3DCityDB are designed to start from 1 and increment 1 each time.



4.2.1 3DCityDB Setup



Figure 30: LoD 1 building - closed volume bounded by a CompositeSurface which consists of single polygons

| SURFACE_GEOMETRY | | | | | | | |
|------------------|-------------|---------------|-------------|--------------|------------------|------------------------|-----------------------|
| ID | GMLID | PARENT_ ID | ROOT_ ID | IS_ SOLID | IS_ COMPOSITE | GEOMETRY | SOLID_ GEOMETRY |
| 1 | UUID_lod1 | NULL | 1 | 1 | 0 | NULL | GEOMETRY for Solid |
| 2 | lod1Surface | 1 | 1 | 0 | 1 | NULL | NULL |
| 3 | Left1 | 2 | 1 | 0 | 0 | GEOMETRY for surface 3 | NULL |
| 4 | Front1 | 2 | 1 | 0 | 0 | GEOMETRY for surface 4 | NULL |
| 5 | Right1 | 2 | 1 | 0 | 0 | GEOMETRY for surface 5 | NULL |
| 6 | Back1 | 2 | 1 | 0 | 0 | GEOMETRY for surface 6 | NULL |
| 7 | Roof1 | 2 | 1 | 0 | 0 | GEOMETRY for surface 7 | NULL |

Geometry storage in 3DCityDB.



4.2.2 Install 3DCityDB Utility Package

- 3DCityDB has its limitations:
 - Class information is 'scattered'
 - It has not provided direct support of EnergyADE
- 3DCityDB Utility Package solve these problems using following methods:
 - Trigger functions are added to some views to make them 'updatable'.
 - 3DCityDB Utility Package creates schema for EnergyADE data model.

4.2.3 FME Workbench Setup



FME Workbench built to write data into 3DCityDB



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5. Implementation of Grasshopper Honeybee Workflow

• Grasshopper Honeybee workflow consists of following key procedures:



- Database connection is achieved by implementing Rhino Grasshopper component Slingshot! or GHPython Remote + Psycopg2.
- Honeybee output results are saved as entries in .CSV file.
- Honeybee provides powerful result visualization functions.



5. Implementation of Grasshopper Honeybee Workflow



Slingshot! implementation.



5. Implementation of Grasshopper Honeybee Workflow

| | A | В | С | D | E | F | G |
|----|-----------|-------------|-----------|-----------|-----------|-----------|-----------|
| 1 | Date/Time | Calendar Ye | GIORGIO'S | PAOLA'S_F | GIOVANNI' | AURONTE'S | YODA'S_HU |
| 2 | 01/01 01 | :00:00 | 285589.4 | 285589.4 | 285589.4 | 285589.4 | 285589.4 |
| 3 | 01/01 02 | :00:00 | 285589.4 | 285589.4 | 285589.4 | 285589.4 | 285589.4 |
| 4 | 01/01 03 | :00:00 | 285589.4 | 285589.4 | 285589.4 | 285589.4 | 285589.4 |
| 5 | 01/01 04 | :00:00 | 285589.4 | 285589.4 | 285589.4 | 285589.4 | 285589.4 |
| 6 | 01/01 05 | :00:00 | 797092.8 | 797092.8 | 797092.8 | 797092.8 | 797092.8 |
| 7 | 01/01 06 | :00:00 | 1679436 | 1679436 | 1679436 | 1679436 | 1679436 |
| 8 | 01/01 07 | :00:00 | 1875513 | 1875513 | 1875513 | 1875513 | 1875513 |
| 9 | 01/01 08 | :00:00 | 1675174 | 1675174 | 1675174 | 1675174 | 1675174 |
| 10 | 01/01 09 | :00:00 | 733154.9 | 733154.9 | 733154.9 | 733154.9 | 733154.9 |
| 11 | 01/01 10 | :00:00 | 507240.9 | 507240.9 | 507240.9 | 507240.9 | 507240.9 |
| 12 | 01/01 11 | :00:00 | 507240.9 | 507240.9 | 507240.9 | 507240.9 | 507240.9 |
| 13 | 01/01 12 | :00:00 | 507240.9 | 507240.9 | 507240.9 | 507240.9 | 507240.9 |
| 14 | 01/01 13 | :00:00 | 507240.9 | 507240.9 | 507240.9 | 507240.9 | 507240.9 |
| 15 | 01/01 14 | :00:00 | 507240.9 | 507240.9 | 507240.9 | 507240.9 | 507240.9 |
| 16 | 01/01 15 | :00:00 | 507240.9 | 507240.9 | 507240.9 | 507240.9 | 507240.9 |
| 17 | 01/01 16 | :00:00 | 878080.9 | 878080.9 | 878080.9 | 878080.9 | 878080.9 |
| 18 | 01/01 17 | :00:00 | 1871250 | 1871250 | 1871250 | 1871250 | 1871250 |
| 19 | 01/01 18 | :00:00 | 2625718 | 2625718 | 2625718 | 2625718 | 2625718 |
| 20 | 01/01 19 | :00:00 | 3533636 | 3533636 | 3533636 | 3533636 | 3533636 |

Honeybee Energy Simulation Results in .csv file.



5.1 Data Retrieval and Storage

- SQL queries are sent to 3DCityDB to retrieve data
- Use <u>ordered lists</u> to store all attributes.
- Grasshopper uses Data Tree, an ordered collection of lists . Only geometry information is saved in data tree.
- Transformation between nested lists and data tree is carried out by list2tree component.



5.1 Data Retrieval and Storage



Data Tree Representation Example.



5.2 Data Mapping (Reconstruction, Transformation)

| Honeybee HBZone-based Approach | CityGML with EnergyADE Attributes of |
|--------------------------------|---|
| Parameters | Classes |
| Building Program | _AbstractBuilding::function |
| | _AbstractBuilding::type |
| Zone Program | _AbstractBuilding::function |
| | _AbstractBuilding::type |
| Zone Floor Area | ThermalZone::floorArea |
| Zone Volume | ThermalZone::volume |
| Is Conditioned | ThermalZone::isCooled or |
| | ThermalZone::isHeated |
| Occupancy Schedule | UsageZone:Occupants::occupancyRate |
| Lightning Schedule | LightningFacilities::operationSchedule |
| Equipment Schedule | ElectricalAppliances::operationSchedule |
| Equipment Load Per Area | ElectricalAppliances::electricalPower |
| Infiltration Rate Per Area | ThermalZone::infiltrationRate |
| Lighting Density Per Area | LightningFacilities::electricalPower |
| Number of People Per Area | UsageZone:Occupants::numberOfOccupa |
| | nts |
| Ventilation Per Area | |
| Ventilation Per Person | |
| Ventilation Schedule | UsageZone::ventilationSchedule |
| Cooling SetPoint | |
| Cooling SetBack | |
| Heating SetPoint | |
| Heating SetBack | |
| Max Humidity SetPoint | |
| Min Humidity SetPoint | |



5.2 Data Mapping (Reconstruction, Transformation)

A mapping decision has been made as following: roof – 1, outerWall – 0, intermediaryFloor – 2, groundSlab – 2.5, basementCeiling – 1.5, atticFloor – 2.75. It is realized by python dictionary.

| Honeybee HBSurface-based Approach Parameters | CityGML with EnergyADE Attributes |
|---|--|
| Radiance Material | AbstractMaterial:Gas AbstractMaterial:SolidMaterial |
| EnergyPlus Construction | AbstractConstruction:Construction |
| Surface Type | ThermalBoundary::thermalBoundaryType |
| Boundary Condition | |
| Shado Matorial Namo | ThermalOpening::indoorShading |
| Shade Material Name | ThermalOpening::outdoorShading |
| Shading Schedule Name | |
| | |



5.2 Data Mapping (Reconstruction, Transformation)

- Two methods have been tested to reconstruct surface geometries: Mesh Approach and (Brep)<u>Surface Approach</u>.
- Keep in mind the <u>ORDER</u> of inputs and outputs.



Mesh Approach vs. Surface Approach.



5.3 Honeybee Simulation Workflow Automation

- Automation of surface-based workflow is done by customizing two createHBSrfs and createHBZones.
- Inputs lists of createHBZones need to be spliced to sub lists for different zones based on number of surfaces per zone.





Check if Input Lists of Attributes are successfully assigned to corresponding HBSurface and HBZone.

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6. Results Analysis, Conclusion and Future Work

- Data models of CityGML EnergyADE shares great similarities with input parameters of Honeybee.
- Database approach has proved itself to be more 'light-weighted', flexible and convenient.
- Original Honeybee energy simulation workflow could be optimized and automated.
- It is always essential to keep the sequential order of inputs lists.
- In general, this research has provided an applicable workflow of utilizing CityGML EnergyADE data in Ladybug tools (Ladybug + Honeybee) with both efficiency and productivity...

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7. Future Work

- Current research could be expanded in following aspects:
 - Energy modeling of more buildings on larger scale with multiple zones. ;
 - Better mapping with material and constructions
 - Dealing with complex geometries and spatial relationships

In general, future work on using EnergyADE data in Rhino Grasshopper would focus on larger scale, more realistic and complex simulation scenarios.







Acknowledgement

- I would like to take this chance to appreciate all the support and help offered by my supervisors, family and friends:
- Special thanks to my first mentor Giorgio Agugiaro for his great patience in hours of tutorial and trouble shooting. It is not possible for me to deliver this research without his guidance and hard work.
- Also, I would like to express my gratitude for the constructive advices offered by Prof.dr. JE Stoter and Dr.ir. MGAD Harteveld.
- My parents and brother cured my depression with love and walked me through the darkness of my life.
- My friends motivated me with their integrity, kindness and courage, leading me away from reckless decisions and silly mistakes.



Acknowledgement

A True Hero Never Dies.





Thank you!

