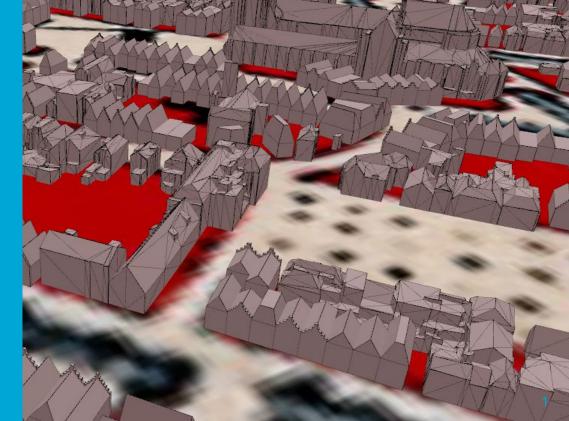
Automatic reconstruction of 3D city models from historical maps

Camille Morlighem
June 2021

1st supervisor: Dr. Hugo Ledoux2nd supervisor: Anna Labetski





Content

- Introduction
- Related work
- Methodology
- Results and analysis
- Conclusion



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Motivation

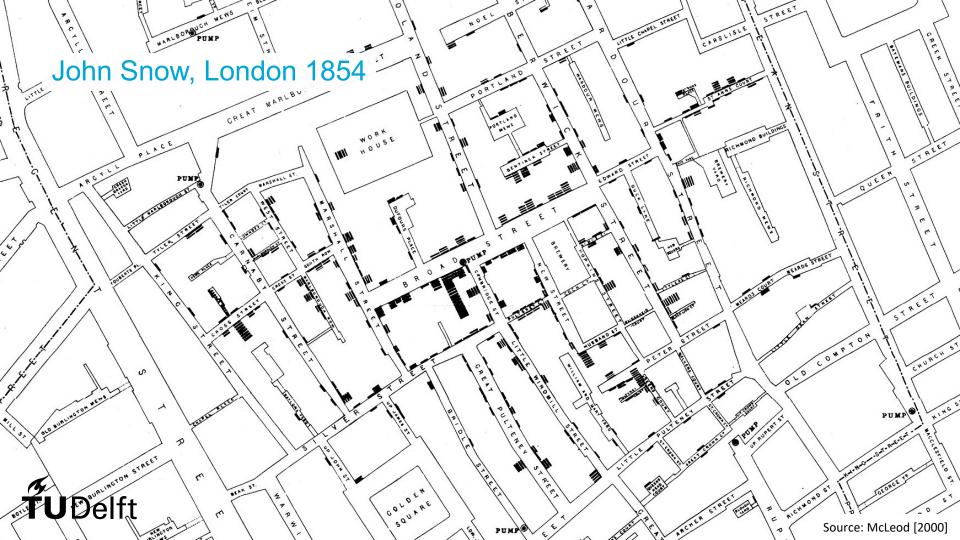
Historical maps?

Invaluable source of information...

about the pre-satellites era...

in many domains....

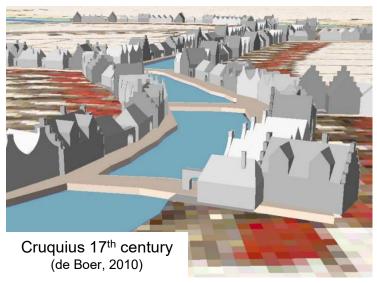




Motivation

Historical 3D city models?



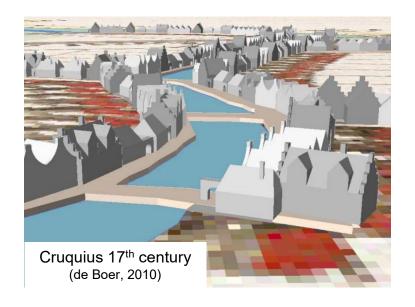




Highly detailed



Research question





"To what extent can be automated the process of reconstructing simple 3D city models from historical maps?"

Objectives

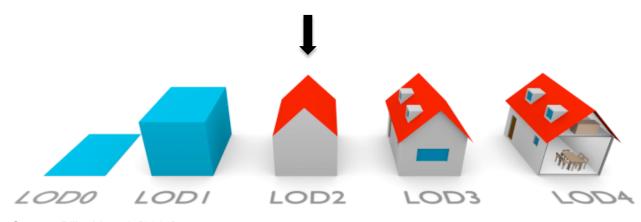
1. Comparison of existing methods



Objectives

2. Automated methodology

- Models LoD2 buildings
- Maximises accuracy





Source: Biljecki et al. [2016]

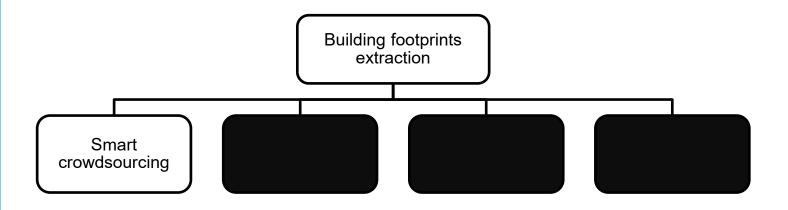
Content

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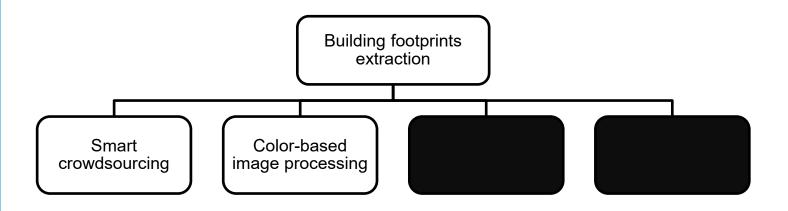


Building footprints extraction

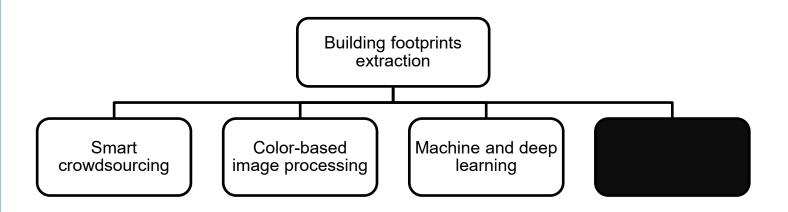




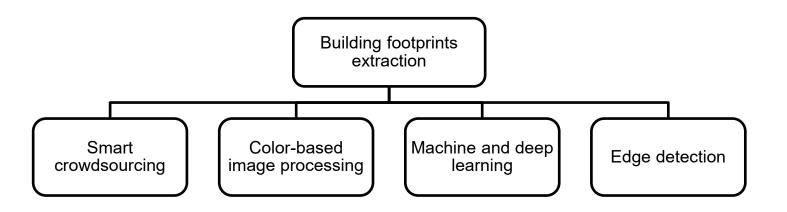






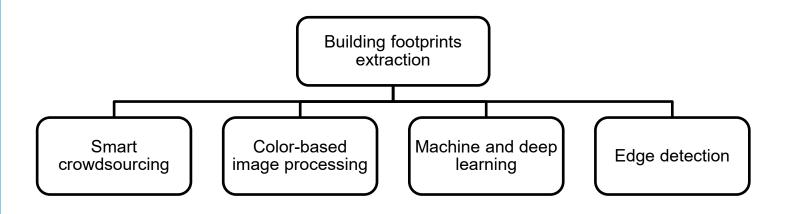








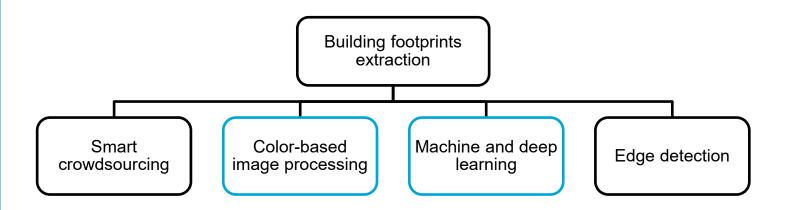
General observations



→ No perfect method



General observations





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Case studies

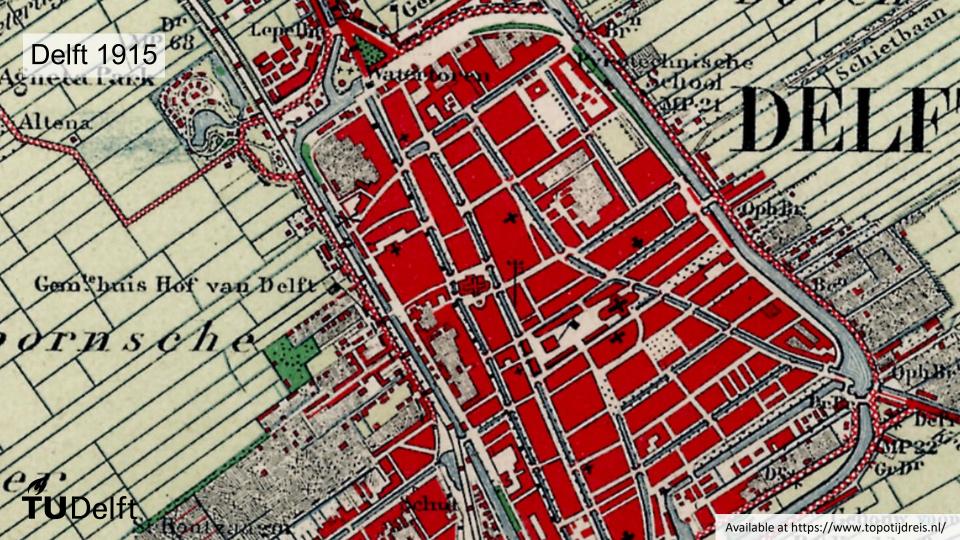
Delft

Implement the methodology

Brussels

Test the application of the methodology for other study areas

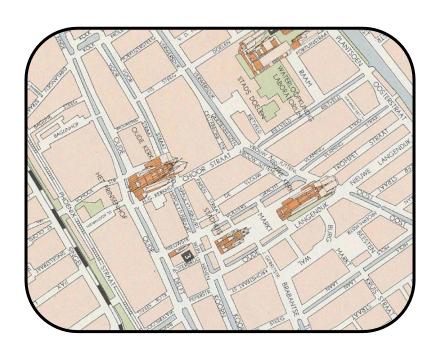


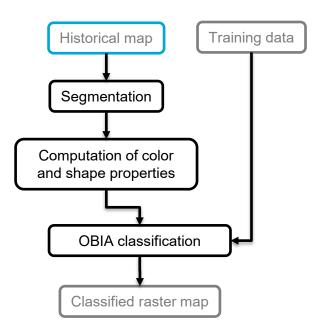




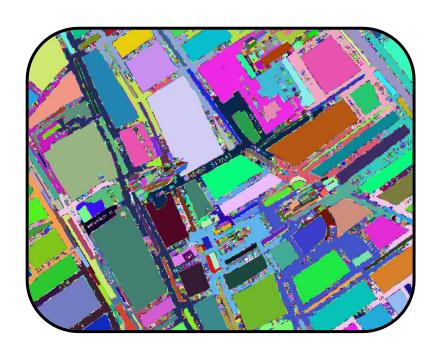


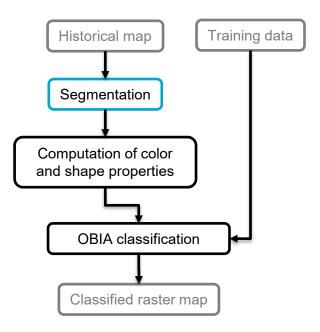




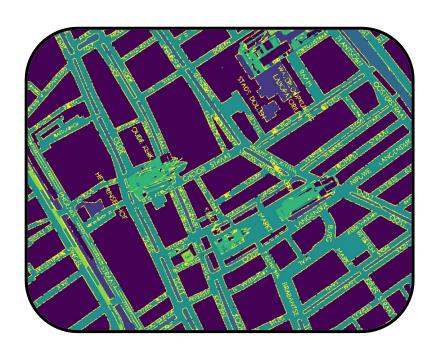


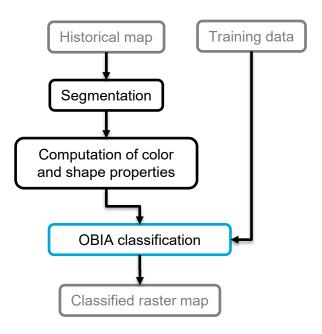




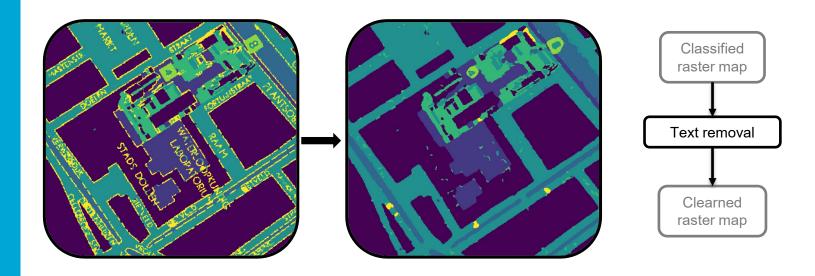




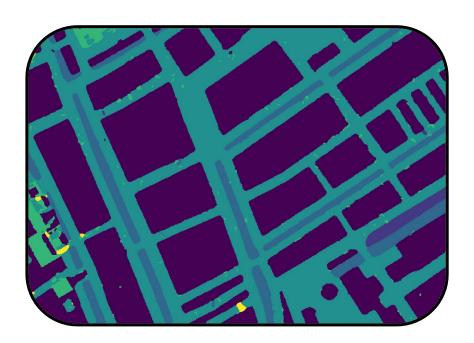


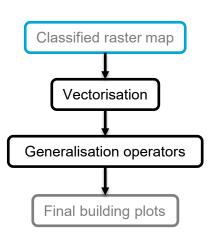




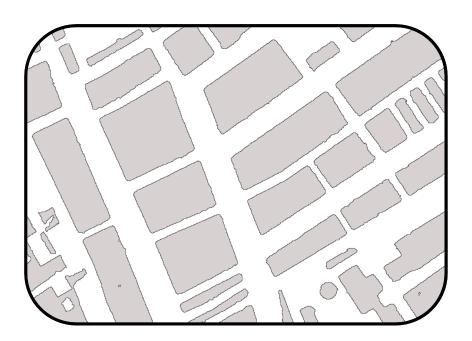


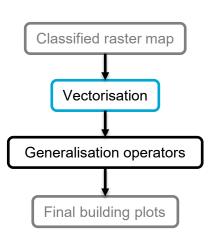




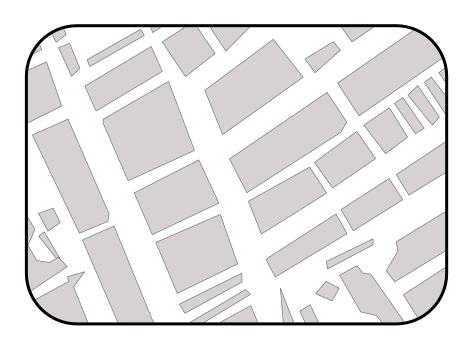


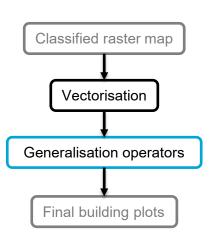








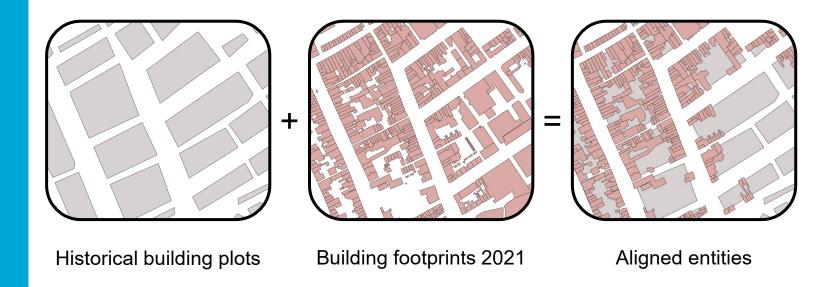






Reconstruction of individual footprints

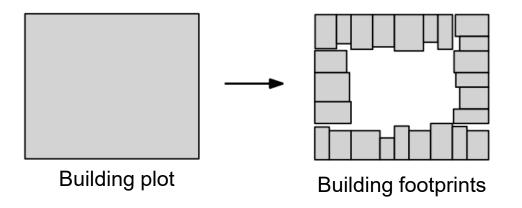
Maps alignment





Reconstruction of individual footprints

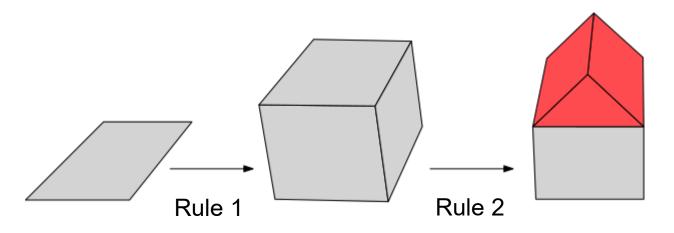
2. 2D procedural modelling





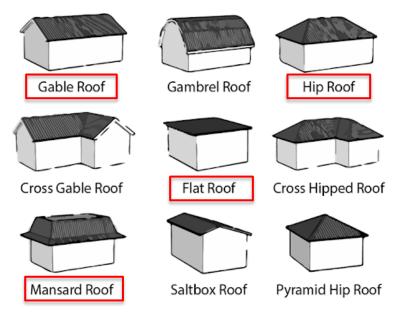
3D procedural modelling

Generate LoD2 buildings automatically from the building footprints using a set of rules





Blender addon

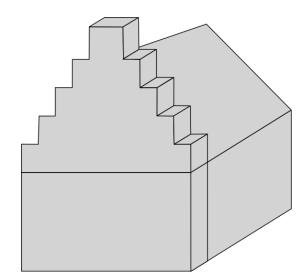




Source: Bondright Roofing Services [nd]

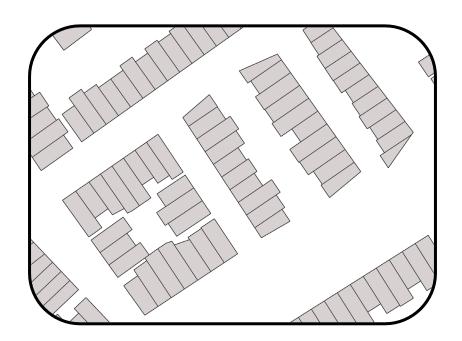
Crow-stepped gable roofs

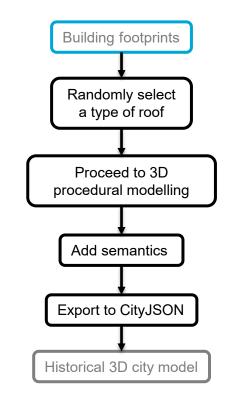




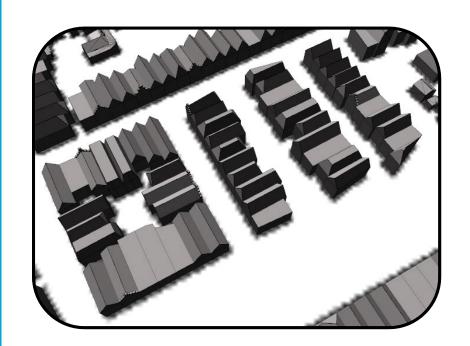


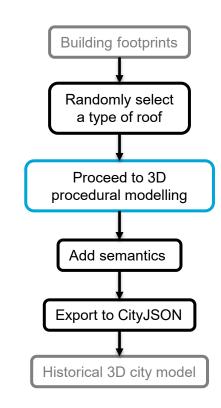
Source: Ryckaert [2012]



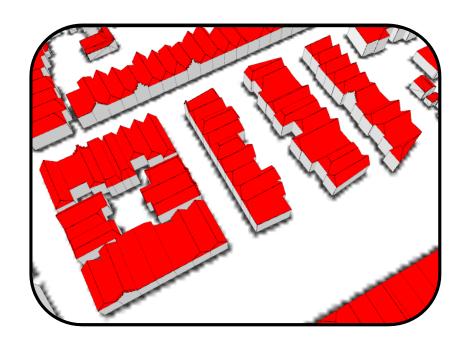


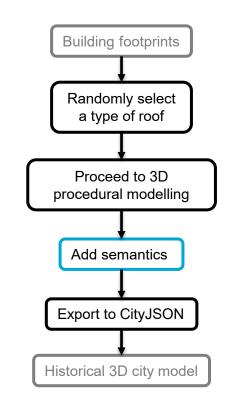














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Building plots extraction

Performance assessment

Recall

Percentage of building plots properly identified in the ground truth

Precision

Percentage of features classified as building plots and that are indeed building plots in the ground truth

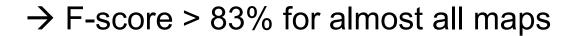
F-score

Function of the two metrics

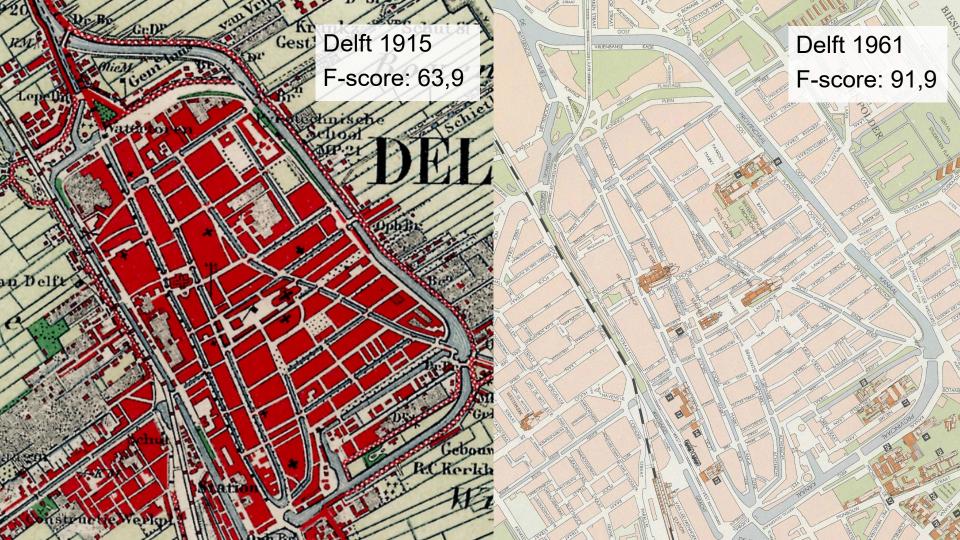


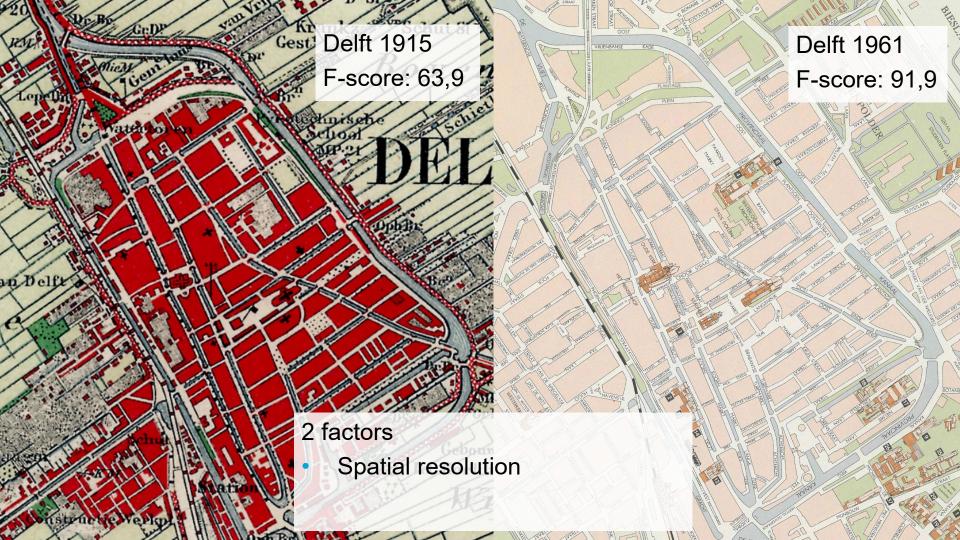
Building plots extraction

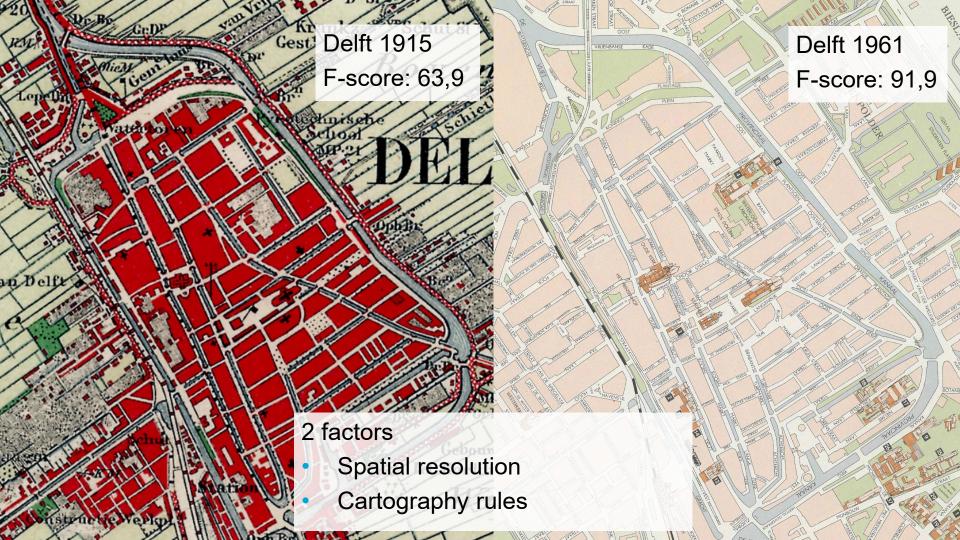
Historical maps	Precision	Recall	F-score
Delft 1880	60.7	67.4	63.9
Delft 1915	92.7	56.0	69.9
Delft 1961	93.6	88.9	91.2
Delft 1982	95.4	90.5	92.9
Brussels 1700	78.7	89.5	83.7
Brussels 1890	89.7	84.6	87.0
Brussels 1924	92.7	85.3	88.9









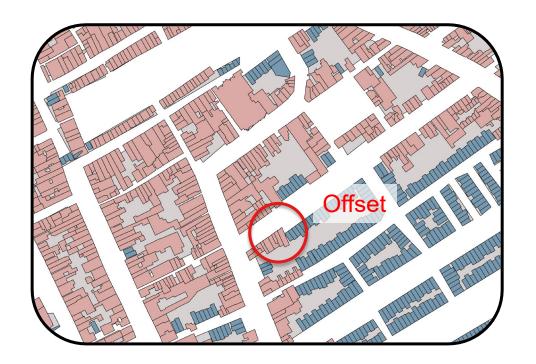


Maps alignment + 2D procedural modelling





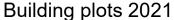
Maps alignment + 2D procedural modelling

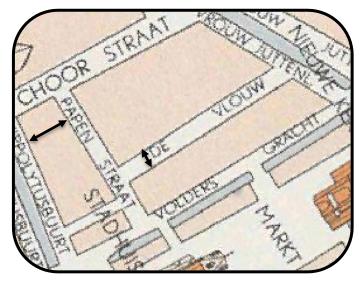




Inaccuracies?







Building plots 1961



1. Delft





Delft 1915





Delft 1915

Delft 1961



TUDelft

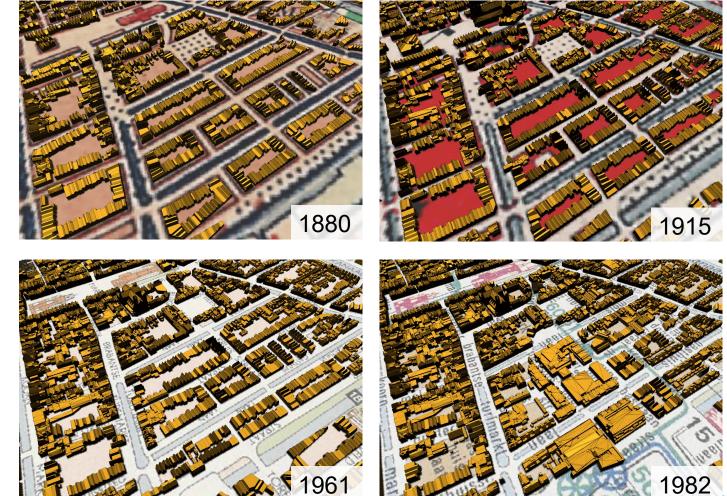
Delft 1915

Delft 1961

Delft 1982



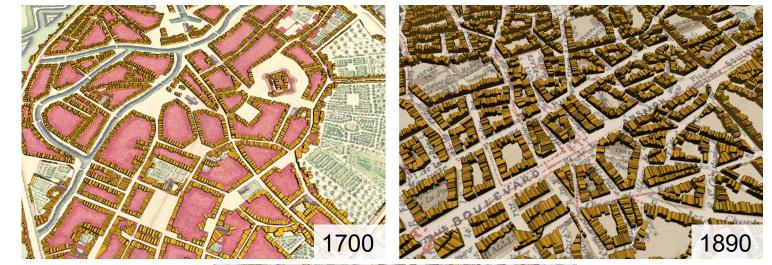






2. Brussels







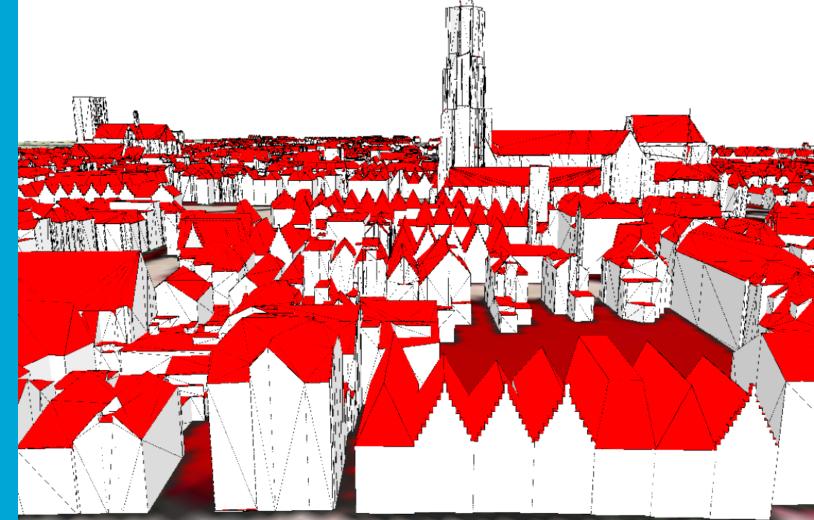


Results assessment

Visual assessment

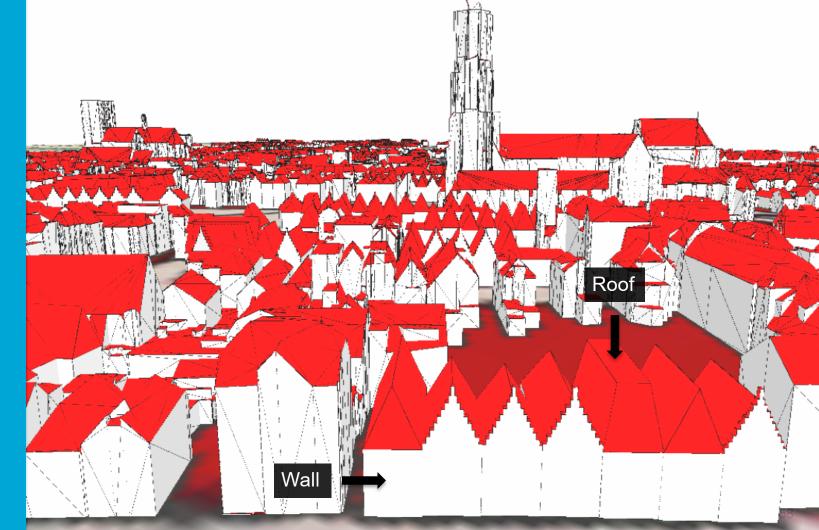
Are the buildings generated as expected?





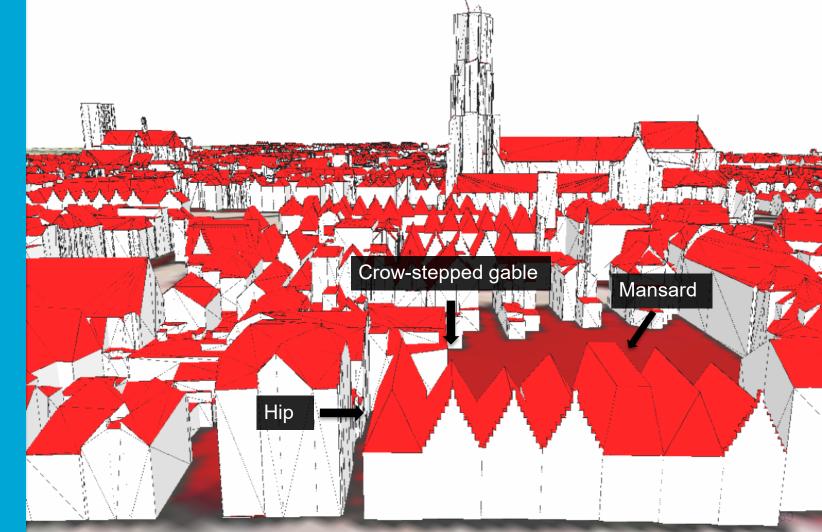


Semantics



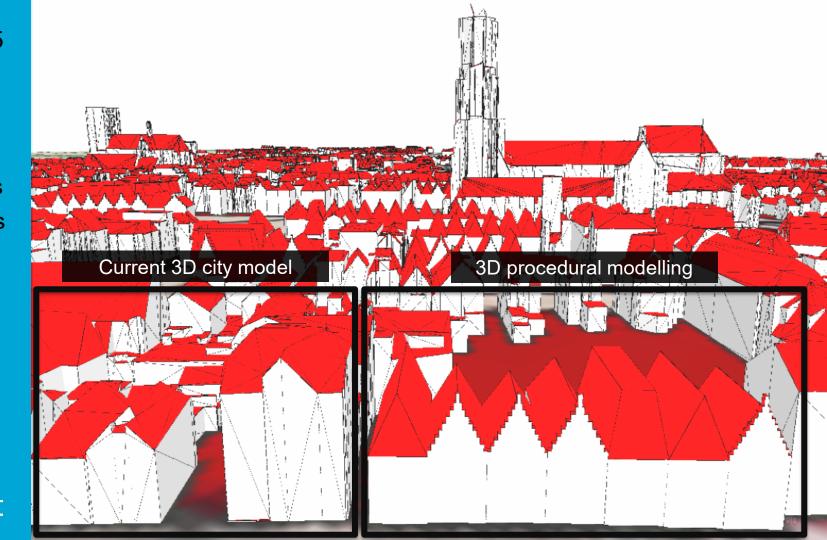


Semantics Roof types



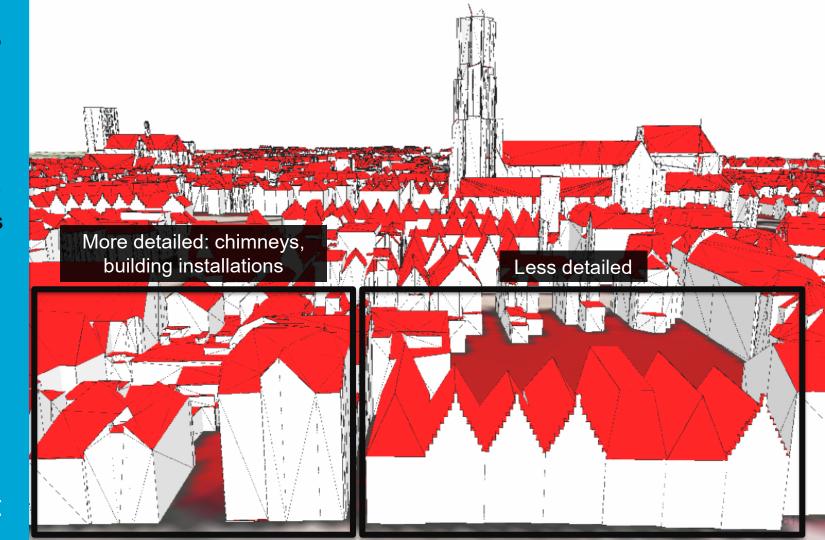


Semantics Roof types Multi-LoD





Semantics Roof types Multi-LoD





Results assessment

Validity assessment

Is the CityJson file valid?

→ Yes!

Are the geometries valid according to standards?

→ > 99% for all historical 3D city models



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Research question

"To what extent can be automated the process of reconstructing simple 3D city models from historical maps?"

- Limited user interventions
 - Provide input datasets
 - Create training data
 - Pass some user-defined parameters
- Methodology flexible
- Large processing time



Discussion

Application to other study areas?



Discussion

- Application to other study areas?
- Use cases for such historical 3D city models?
 - Preservation of the cultural heritage
 - Pragmatic applications
 - New applications not investigated yet



Future work

- Addition of procedural modelling rules
- Use of additional historical sources
- 3D reconstruction of other features





TUDelft

Source: Home Designer® Software [2019]

Thank you!



References

Biljecki, F., Ledoux, H., and Stoter, J. (2016c). An improved LOD specification for 3D building models. Computers, Environment and Urban Systems, 59:25–37

de Boer, A. (2010). Processing old maps and drawings to create virtual historic landscapes Bondright Roofing Services (n.d.). BONDRIGHT ROOFING GUIDE TO RESIDENTIAL ROOFING TYPES. http://bondrightroofing.co.uk/bondright-roofing-guide-to-residential-roofingtypes.php

Home Designer® Software (2019). Creating a Cross Gable Roof. https://www.homedesignersoftware.com/support/article/KB-01043/creating-a-cross-gableroof.html

Jones, S. (n.d.). Leaning Houses in Amsterdam. https://thetravelbunny.com/canal-leaninghouses-amsterdam/

McLeod, K. S. (2000). Our sense of Snow: the myth of John Snow in medical geography. Social Science Medicine, 50(7):923 – 935

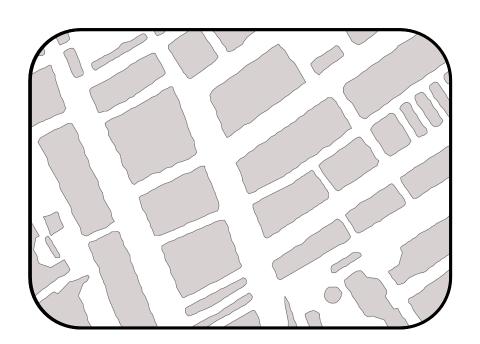
Ryckaert, M. (2012). Bruges (Belgium): houses at the Potterierei. https://commons.wikimedia.org/wiki/File:Brugge Houses Potterierei R02.jpg

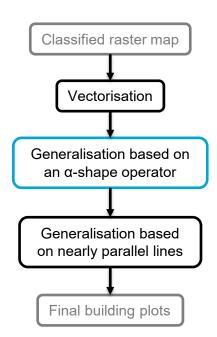


Extra slides



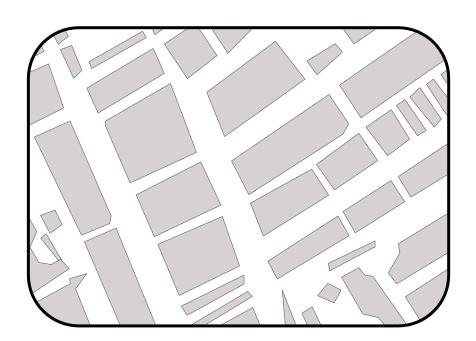
Building plots extraction

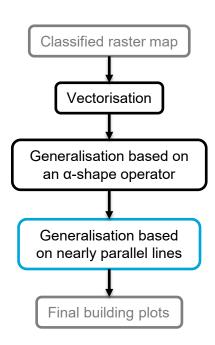






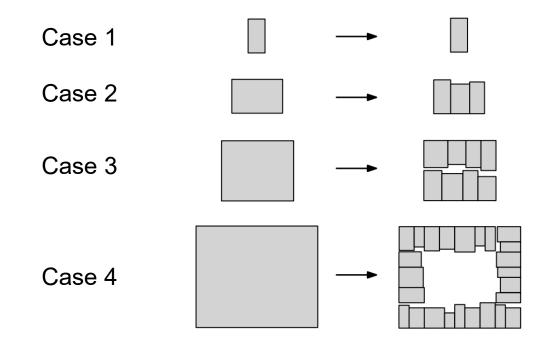
Building plots extraction







2D procedural modelling





Assign building reference heights

Ground height

Use current elevation dataset (point cloud)

Roof height

Use height attribute of the aligned building footprints



Contributions

- Literature review about historical 3D city modelling
- Comparisons of different methods
- Automated subdivision of building plots into footprints
- Blender addon for 3D procedural modelling enriched
- Automated reconstruction of historical 3D city models

